Usenet Newsgroup Archive: comp.sys.atari.st

1996-10 - 1996-12

These Usenet messages were preserved as a plain-text archive. This PDF was generated by Kay Savetz from the source text file in 2026.

Date span: 1996-10-01 through 1996-12-31

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 5,772

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52ril9$m7n@ornews.intel.com>
Source record: 136610

The monthly PAC meeting will be held at Smith Center, Portland State University,
at 7:00 PM Tomorrow (Wednesday, 2 October 1996) in room 326.
A map is available at http://www.pacifier.com/~pac/text/map.txt and the main
club page at http://www.pacifier.com/~pac - contact telephone numbers and BBS
phone numbers are there as well. Please call any of the club officers (or me,
not officially an officer) if you need a ride!

This month we'll have a demonstration of Internet Relay Chat. Atari users
world-wide are invited to join us at about 7:30 PM PDT (that's GMT -7) in #atari
for a general discussion and demonstration of the advantages of real-time chat.

Other contact addresses for me:

RichardX_Tietjens@ccm.jf.intel.com
atari@Freemark.Com
starship@3rdplanet.com
Rich Tietjens on 51:205/311.0@atarinet.ftn
Rich Tietjens on 90:304/6.0@nest.ftn

Club email: pac@pacifier.com

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

2. Magic Problem: 68000 exception error.

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.93.961001112741.62480A-100000@srv1.freenet.calgary.ab.ca>
Source record: 136611

I am having an occasional problem with magic. Some programs that work fine ot a point when loading large files will give me a 68000 exception error and then lock the system.

I recall someone mentioning using the Addmem program to fix this kind of problem, but there is little or no documentaion as to what it does or how to configure it.

PLEASE HELP!

3. TT Ram Upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <52rlsf$tm@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 136612

I'm considering doing a TT ram upgrade on my TT from 4 megs to 16 megs.. But does anyone know if you can use 4x9 (3 chip) simms for this or am I better off paying the often higher prices for 4x9 (9 chip) simms?

Respond here or e-mail to mike.harvey@worldnet.att.net

Thanks Mike

4. Re: New cab.ovl f*#ks up!

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <844193422_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 136613

In article <52r1vk$sle@news.rrz.uni-koeln.de>
a2124874@athena.rrz.Uni-Koeln.DE (Andreas Schwartmann) wrote:-

>Hi!
>
>I don't know, if I'm the only one who's having this problem, but a few
>days ago I've downloaded the new cab.ovl, and it doesn't work properly.
>It very often hangs itself and gets stuck in an endless loop while trying
>to connect to a host. Neither the stop-button nor pressing "esc" then
>helps, the only thing left to do ist to reset the computer.
>
>So, you better don't delete your old version of the cab.ovl ... this one
>still works fine with cab141.
>
>Andreas
>.
And mine does too!!!

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

5. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <52rk7l$274@mn5.swip.net>
Source record: 136614

In article <Pine.BSI.3.95.960930074952.4137A-100000@usr05.primenet.com>,
kellis@primenet.com says...

>>If someone has the ne CAB and the new OVL working with STik 1.11
>please tell me.
>

I have. It works perfectly, and it much better than 1.3
What is your problem ? Did you do the changes in STiK config file
that the docs said ?? ??

--


```
_____________________________________
____________/ http://www.geocities.com/Broadway/1353 \____________
/______ .___ . \
|( ST ) -kock@kockens.pp.se- // //| |
| |____| -kock@kockens.ct.se- || || | To boldly go |
|< oo > || || /\_ were no Atari |
| |\__/| WiZZard on -*-Kockens BBS-*- _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 |_/ |_| \_|/ |
\_______________ _______________/
\ http://home1.swipnet.se/~w-12411 /
---------------------------------
```

6. Re: Help me build a DMA Cable!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <52rnaf$ljc@news.chatlink.com>
Source record: 136615
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Rich Tietjens (*atari@teleport.com*) wrote:
: In article <52lq8g$nih@berlin.infomatch.com>,
: dooley@infomatch.com (John Dooley) wrote:
: >I'm building a DMA cord for my megafile (cause I don't wanna pay an arm
: >and a leg for one!) I actually have one but it's only 2 feet long and I
: >need it at least 4-5 feet long..

: Get the Radio Shack blue plastic jobs that have 25 pins - you can remove a few
: pins rather easily with a soldering iron and a pair of needlenose pliers. Plus,
.....SNIP....

....I don't recommend what you are doing. It has been found that DMA
signals over more than about 3 feet cause LOSS OF DATA. The shorter the
DMA cable the more integrity your data has. I recommend you use as short
a DMA cable as possible.

"Keep on Keepin' On", Rod MacDonald
MacDonald Associates | stinformer@chatlink.com | Tel: (541)476-0071 |
Publishing/Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

7. Re: New STiK upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Harald Schmitz <qpy320@uni-essen.de>
Message-ID: <32514E3D.1FD3@uni-essen.de>
Source record: 136616

Hello,

Nicholas Flintham wrote:
>
> Just a quick note to say that there is a load of stik updates now
> available on my www page.
what are the changes? Any information would be nice (before downloading
something that I don't want).
> Cab 1.41
> STiK 1.11
is PPP now supported?
(I don't have a SLIP entry!)

take care and thanx for your support of the atari scene.

harald

8. Re: Cubase Audio on Atari Mega STe?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Harald Schmitz <qpy320@uni-essen.de>
Message-ID: <32514DB2.4118@uni-essen.de>
Source record: 136617

Hi,

Vincent Bakker wrote:
>
> Is there someone out there doing Cubase Audio on an Atari Mega STe?
> (especially the audio part).
Sorry, but Cubase Audio is Falcon only!
The rest is IMO the same as the normal Cubase.

take care,

harald

9. Re: how to improve propagation?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52ro15$nta@ornews.intel.com>
Source record: 136618
Cross-posted to: comp.sys.atari,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.8bit

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In article <slrn454rn12.j16.grobe@worf.netins.net>,
grobe@worf.netins.net (Jonathan Grobe) wrote:
>
>In article <hrick-2609962335510001@pm14-19.magicnet.net>, Rick Harrison wrote:
>>
>>Apart from sending a "booster" newgroup message, what can be done to
>>improve the propagation of a new alt group? I have read the FAQs and
>>netiquette guides, and I saw some dire warnings of things _not_ to do,
>>but no suggestions of things that might help.
>
>Publicize the group in related groups and suggest that people ask
>their news administrators to add the group. Other forms of publicity
>include mentions in web sites and sigs.

Those of you interested in assisting can send email to support@(your domain) or
root@(your domain) to ask to have alt.binaries.atari and alt.binaries.atari.d
added to the spool locally. The charter is available via email, or at
http://www.teleport.com/~atari/charter.txt

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
*!* Opinions expressed herein are those of the writer only and *!*
*!* probably frightening to my employer and other authorities. *!*
```

10. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52rqdi$q8c@ornews.intel.com>
Source record: 136619

In article <3250E170.167E@in.tu-clausthal.de>,
Christof Donat <cdonat@in.tu-clausthal.de> wrote:
>
>Mr. Maddog wrote:
>
>> Or, you can get Everest and a kerzel(?) that makes HTML pages a breeze
>
>You mean Kuerzel. this is german and means something like shortcut. the
>html.krz is a file that makes many HTML tags available on keys.

I believe Edith also supports KRZ files; since Annius has made it freeware, I'd suggest you give it a try. It seems to be a powerful text editor (although it works much better in resolutions higher than ST medium due to the relatively cluttered menu bars).

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

11. FS(UK): Utils & ST Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <844278202_OASIS_@pwomar.demon.co.uk>
Source record: 136620

The following items are for sale, if you are interested or want to
know more about any of the items then mail me: paul@pwomar.demon.co.uk.

2nd Hand Items For Sale
****

****

Datalite 2-"On The Fly" Hard and Floppy Disk Compressor can compress by up to
220 0.000000or only £15

Hisoft C Interpreter-Interpereted C so no waiting for the Compiler to finish,
complete with 2 DS disks and 340 page manual worth £50 sell for £10.

Re-Cycled quality blank disks (P&P included) available for:

10-£3.00
25-£7.00
50-£13
100-£24

Disk labels are available for 2p each + 30p P&P.

****
GAMES!!!

All games are £0.50(+50p P&P Overall) each unless stated. Most games come
without boxes but with manuals.

A.P.B. £1,
Another World £1,
Archipelagos,
Atomic Robokid £0.80,
Axel's Magic Hammer,
Baal £0.80,
Back To The Future 2,
Backlash,
Bombuzal,
Boulderdash+Construction Kit,
Cannon Fodder £3,
Carrier Command,
Championship Water Skiing,
Damocles (Mercenery 2),
Dizzy Collection (5 Dizzy Games) £1.50,
Dizzy's Excellent Adventures (5 dizzy games) £1.50,
Dragon Ninja,
Dragons Lair 2 £4,

Eliminator,
Encounter,
Epic £2.50,
Final Fight £1,
Fire & Forget,
Fish,
Foundations Waste £0.80,
Frontier - Elite 2 £3,
Future Basketball,
Future Bike Simulator,
Garfield-"Big,Fat,Hairy Deal",
Ghostbusters 2 £2.50,
Gremlins 2,
Hostages,
Hudson Hawk,
Indoor Sports,
Jimmy White's Whirlwind Snooker £1.50,
Kid Gloves,
Las Vegas,
Lemmings,
Licence To Kill,
Mercenery III,
Mindbender,
New Zealand Story,
Operation Thunderbolt £2,
Operation Wolf,
Parasol Stars £1,
Pipemania,
Populous & The Promised Lands £1,
Power Drift £1.50,
Power Up (Rainbow Islands, Chase HQ, Turrican, Altered Beast & X-Out) £3,
Precious Metal Collection (Captain Blood, Arkanoid 2, Xenon, Super Hang On) £2,
Rick Dangerous 2,
Risk,
Road Runner,
Robocop 3 £3,
Run The Gauntlet,
Shoot 'em Up Construction Kit,
Sleepwalker £2,
Star Wars,
Starray & Star Goose,
Story So Far V3 (Space Harrier, Live 'n' Let Die, Bomb jack & Thundercats) £2,
Super Space Invaders £1.50,
Superman £2,
Switchblade 2,
Switchblade,
Teenage Mutant Hero Turtles,
The Simpsons £1,
Triad Volume 1 (Defender of the Crown, Barbarian, Starglider) £2,

Turrican 2,
Venus The Fly Trap ?1.25,
WWF Wrestlemania ?1,
Wanted,
Xenon 2,
Yogi's Great Escape.

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-------------------------------------------------------------------------
Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
-------------------------------------------------------------------------
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12. Setup Mint/GEM, strange error message in Mint

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325198d2f3204@sn.no>
Source record: 136621

I've recently installed Mint/X11/Chimera/Minixfs etc. on my system using the "TAF" setup.

I've successfully made X11 work, but apart from being impressive on my STe I see no practical use for it (I'd like to use X11 on a more powerful machine though, but it's way too slow and takes up too much memory on an ST).
So, what I want to try now is to be able to integrate Mint with my GEM setup. I've always wanted a decent UNIX shell, and Tcsh is the one of my choice. It worked fine under X11, but how on earth do I make it work without X11?

I'm also interested in setting up the PPP system for Mintnet, as I want to try out CAB with my Internet provider's system (I don't have a SLIP connection, so the regular connection with STiK won't do).

So, my question is- what do I do? Where do I start? How do I use it?
Another thing.... I get this strange error message. It comes up while booting the system:

pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:

I though this meant that something was wrong with partition D:, so I checked it with "Chkdisk" (among others), but everything seemed to be fine. I got the same message from the desktop while trying to re-read the disk, by pressing [ESC]. This only happened with partition D: though.
C:, F:, and G: didn't give me any messages at all, but behaved like normal.
E: is the one I've installed Mint on.

Someone told me that the error message might be because I use ICD's harddisk software, but why won't I get error messages on the other partitions as well?
And besides, I seem to recall that I made them "AHDI compatible" when I formatted/partitioned the drive. I'm not sure how I can check this now though, and I don't feel like re-formatting the whole drive again.

I've been advised to replace my ICD software with "CBHD", but I don't understand enough German to make anything useful out of the "readme" files, and I don't feel like taking a risk of losing all my data just because I've done it the wrong way... Any ideas as to what I should do?

My setup consists of:

STe w/4 MB RAM
TOS 2.06 (UK)
Quantum Lightning 540S SCSI harddisk
ICD Link II SCSI adapter

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

13. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844286730_OASIS_@swampdog.demon.co.uk>
Source record: 136622

In article <844093854_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

> In article <843943614_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>but we'd never get out of the bar! ;-))
>
>Sod that I never even found the bar!! :)

took us ages to even find a pub afterwards!

[we managed in the end though] :-))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

14. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844286816_OASIS_@swampdog.demon.co.uk>
Source record: 136623

In article <20111_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Guy*, on 27 Sep 96 you wrote: ...respect, brethren
>
> >> Don't you know? It's good to talk... B^{)
> g> Don't you just love the way irc.bt.net sez that as you log on then
> g> promptly netsplits? :-)
>
>Like I said on Saturday night, how would I know...?

hehe! Any joy yet?

>Nice to see you btw - did you get your train ok?

Just! ;-)

When we got to New Street we found we had time for another. :-))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

15. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.961001172108.2723B-100000@ns1.ptd.net>
Source record: 136624

On Tue, 1 Oct 1996, Christof Donat wrote:

> Mr. Maddog wrote:
>
> > Or, you can get Everest and a kerzel(?) that makes HTML pages a breeze
>
> You mean Kuerzel. this is german and means something like shortcut. the
> html.krz is a file that makes many HTML tags available on keys.

Ah, forgive me...I seem to be a bad speller in both English and German :)

So I guess this is something like macros, it's a good idea which I may
check out should I get into making my own web pages.

Oh yeah...I heard Tony Greenwood might be working on some sort of page
designer, of course that will be in STOS. :)

16. Re: Just wondering...

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.961001172400.2723C-100000@ns1.ptd.net>
Source record: 136625

On Mon, 30 Sep 1996, Richard Wegner wrote:

> Hello! I recently put a post about my 1040STe that suddenly didn't have
> any power going to it. My dad took a look at the power supply and said
> that something burned in it. Does anyone know where I can get parts to
> fix it? My dad can fix it, but he just wants to know where can he get
> some parts to fix it.

Toad Computers has replacement power supplies for the ST, and I probably
should get one in case since that and my drive are the only original
parts left in my STe :)

I heard someone said something about doing something to it so it won't
fizz out again, but I forgot what it is. So I'll ask him and post it up
here sometime.

Toad Computer:(The Atari only site)
http://www.ataricentral.com

Eric Noss
a.k.a
Mr. Maddog

17. FS: Hard drives

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bbafdd$91a58e40$538163cc@casey>
Source record: 136626
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st

```
2 Hard Drives For Sale:

40 meg IDE Miniscribe

45 meg IDE Seagate

Both are 3.5, half height and work fine. $20 each
e-mail: bugfamly@wasatch.com
```

18. Re: STiK, needs to send CR at login - how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <844285356_OASIS_@zetnet.co.uk>
Source record: 136627

In article <GJBPEIUQUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>I am trying to set up STiK for a club member who has an ST and a SLIP
>internet connection.
>
>When the modem connects, STiK needs to send a single CR character to
>make the "login" prompt appear.
>

Not sure this can be done - I spent three weeks with one server trying to set it up and then gave up and found another one which didn't need it. Same problem with Oaisi2 and Ice.

--

Arthur

---
arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc
---

19. V:Scanner/Kopierer fur Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: e.m.friedmann@magnet.at
Message-ID: <2499735550.1440530@magnet.at>
Source record: 136628

Verkaufen "Spat-Scanner-Printer", Marke: Silver Reed um nur VB: ATS 1000.- !!
Diese Gerat ist ein A4-Kopierer. Kopiert brav auf gangiges
Thermopapierformat.
Auflosung:200dpi

Die Scannerfunktion ist mit vorhandener Software nur fur Atari geeignet.
Wir aber haben das Gerat fast nur als Kopierer benutzt.

Bei Interesse, bitte an unsere Box.

Gru*e,
SissyuErich

20. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <844291030_OASIS_@flinny.demon.co.uk>
Source record: 136629

In article <52p95a$9ep@ornews.intel.com>
atari@teleport.com (Rich Tietjens) said:-

>>Sod that I never even found the bar!! :)
>
>You've got to look a bit higher than the kerbstones, Flinny.];^)

GIT <G>

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

21. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325192aa.24538933@news.airtime.co.uk>
Source record: 136630

>>Nice to see you btw - did you get your train ok?
>
>Just! ;-)
>
>When we got to New Street we found we had time for another. :-))

Another Train?, what did you do with this other train Swampy ?

And Waddaya mean YOU found the pub <SMILE>

The show?...Did anyone else see phineous Pope (Merlin PD) with a box
of old disks, he came up to us and announced, "As many disks as you
can lift with one hand, for a quid"
So clever git me, puts my hand under the box and lifted the lot with
one hand, but he wouldn't give me the disks?...
Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

22. Re: Memory upgrade 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52s5vj$4ie@ornews.intel.com>
Source record: 136631

In article <52r26m$j5k@dinkel.civ.utwente.nl>,
v.e.bakker@getronics.nl (Vincent Bakker) wrote:
>
>What sort of modules are needed for memory upgrade of a 1040ST(-F)?
>Are these SIP, SIM or Atari-special?

Ideally, you'll buy a SIMM board (from Toad, Computer Direct, or one of the otehr vendors) and then use SIMMs. Alternatively, you may wish to solder in your own DIPs - I don't recommend it unless you REALLY love soldering, but it can be done. The good news is that it's the cheap way to go; you'd need 32 RAM chips, 256kx1 bit at 120ns or faster. The bad news is that you'd have to solder 512 joints, plus a few more.

I would HIGHLY recommend calling a vendor and asking about SIMM boards.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

23. Atari bits for sale in NZ.

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <52s8ko$l1@asgard.actrix.gen.nz>
Source record: 136632
Cross-posted to: nz.general,comp.sys.atari.st

I've got all sorts of old Atari-ST related bits and pieces I need to get rid of to anyone within collection distance.

External 720Kb disk-drive.
Discovery Cartridge (Happy Copier - Copies _any_ ST disk)
ICD Link (SCSI-1 Adapter)
ST-format #13-#41 plus various outsiders and a few other magazines.
All the disks for the above plus lots of ST-User and other disks along with stacks of miscellaneous software, some PD/shareware, several hundred disks, most of which work :)
Spare mouse.
FaST Basic
Cadaver
Bloodwych
Midwinter
International 3D Tennis
Crazy Cars 2
Airborne Ranger
Italy 1990

I'm in Wellington, New Zealand, anyone who wants the lot can have it for about $50. If you can't pick it up, then I could courier it to you for whatever the cost of that is on top of the $50. In the unlikely event of lots of offers, I'll take the highest one! :)

I'm not interested in splitting things up too much or shipping overseas unless I'm offered lots of money for things as the hassle & expense is substantial.
--
Murphy's word is law! NO JUNK E-MAIL Viva La Vinyl!
Those who can be trusted can change their minds. (E Vedder/Pearl Jam)
From : steve_w@actrix.gen.nz at Johnsonville, Wellington, New Zealand

24. Mega ST with nova

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbaff0$82ff4580$a13bd4cc@Primenet.Primenet.com>
Source record: 136633

I'm selling my Mega ST with switchable TOS 1.2/2.6,30 meg megafile h/d,Nova 16.7 million color 24 bit graphics card.Will hook up to most vga/multisynch monitors.$250

25. Re: What ftp site for CAB v1.41?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: mitala@utu.fi
Message-ID: <52qp8v$8u@antares.utu.fi>
Source record: 136634

thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:

> Well, the title says it all, really...What ftp site (and path) can all
> of us mere mortals (you know, the ones that do NOT have any SLIP access
> !!!) goto and download this new version? BTW, does it do at least CSLIP
> (and hopefully PPP)??? Thanks in advance for any info! :)

ftp://ftp.funet.fi/pub/atari/net/stik/ or /pub/atari/Newitems/. It should
do CSLIP. I haven't ever got the stik to work with my server but there's no
need since MiNTnet works like a dream.
--
--
** To be human one have to be traumatic **

26. Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610011805.a40847@b.maus.de>
Source record: 136635

Bruno Kozlowski (bkozlowski@nordnet.fr) wrote:

>Everest 3.5e is really great. Someone has registred it recently? The
>author is still in Atariworld?

He seems to be. Version 3.6 beta has been released about half a month ago. It supports long file names now.

-andre

27. Re: What ftp site for CAB v1.41?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <52s4nk$kue@mark.ucdavis.edu>
Source record: 136636

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
:
: Well, the title says it all, really...What ftp site (and path) can all
: of us mere mortals (you know, the ones that do NOT have any SLIP access
: !!!) goto and download this new version? BTW, does it do at least CSLIP
: (and hopefully PPP)??? Thanks in advance for any info! :)

You can ftp it from:

ftp://ftp.teleport.com/users/atari/

I wish I could say you could ftp it from my YAC pages, but it takes a
while to get things placed on my ISP's server, which is why I moved the
web pages with the Internet connectivity stuff to my own server. With web
access you can get all the latest stuff at:

http://virtual-markets.net/vme/yac/

or
http://www.teleport.com/~atari

as well as the UK site. I think the new package supports c-slip, but not
ppp, but I haven't had time to mess around with it much yet.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

28. Re: STiK, needs to send CR at login - how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <52s8kl$630@mark.ucdavis.edu>
Source record: 136637

Arthur Marshall (arthurm@zetnet.co.uk) wrote:
:
: Not sure this can be done - I spent three weeks with one server trying to set
: it up and then gave up and found another one which didn't need it. Same
: problem with Oaisi2 and Ice.

I know this can be done, because I did it in my script. Unfortunately I'm
not at home now and can't remember what it was. It is described in the RM
statements of the script itself (look in the STiK folder, if you tried
installing with the earlier setup program the script you have won't have
all those explanations embedded in it). I think it was one of the slash
characters that is used to signify a return: / \ or maybe | (the pipe
character). I had my script wait a half second using the WAIT command,
then send the return.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

29. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <52s9r1$630@mark.ucdavis.edu>
Source record: 136638

tomo (tomo@fly.cc.fer.hr) wrote:
:
: Which software for F030 is (in your opinion) the best for:
:
: -DTP

I use PageStream, and like it quite well. It is a great deal for app. $40 (which is its current list price). I also use Papyrus a lot. It is a document processor but is actually very close to a desktop publisher. Other programs to consider include Calamus (I never grew fond of this one even though I paid a lot of money for a copy), DA's Layout (I liked the look of this one in the demo), Gutenburg, Kandinsky (an art program really, but, like Papyrus, could serve your purposes), etc...

: -comms/modem/FAX

I used to use STalker, but now I use STorm for terminal stuff as STalker seems to conflict with HSMODEM, which I need for STiK. I use STiK with Antmail or CAB for e-mail and web stuff. I use STraightFax for faxing.

: -music

I don't do any of this.

: -multitasking

I use Geneva. I'm surprised no-one else has mentioned this one yet. It is great. Of course, I've never owned Magic, so I can't compare it to that. But you can even use it as a replacement AES for MiNT.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

30. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <89345597_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 136639

In article <52rntu$e8@lira.i-way.co.uk>
c_graham@patrol.i-way.co.uk (Craig Graham) wrote:-

>And if I manage to get my (reboxed) falcon into the (very small) boot
>of my car, I'll be in London with the new version of XaAES (beta 6)
>running (if Sven gets it to me in time) on the new version of MiNT,
>with built in virtual memory support...

Did you manage to make it at all? The Birmingham show was superb!

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
---

31. Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <844291564_OASIS_@jaubrey.demon.co.uk>
Source record: 136640

I am using a FMNCII, from Go Direct(ST Review offer), that I brought a couple of years ago. The trouble is that it keeps slowing down, ATM it is 35 min slow. I always seem to update with prog supplied, but it keeps doing it. Its not a major problem as the clock gets updated everytime I log on but is annoying all the same. Does the battery need changing or something, or do I need to buy a new one?

Thanks

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT

---

32. Re: NVDI + AW + Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <DyMEEA.J44@info.uucp>
Source record: 136641

In article <199609301823.a40156@b.maus.de> Andre_Leistner@b.maus.de (Andre Leistner) writes:
>>Just in case your wondering, Atari Works will not print at 360 dpi even
>>if the only installed programs are: FXdrive, and NVDI.
>
>Do other programs print at 360 dpi? (try Kandinsky, IdeaList, Qed, Cab etc.)
>

Not using NVDI. If I am using Cubase Audio I can print at 360 dpi because it uses it's own routines. The only other application I have that uses NVDI is Arkus (like font list) and it bombs out at 360 dpi as well.

Does anyone out there have a version of NVDI greater then 4.10? Unless there is some problem in my auto folder setup I'm beginning to believe that NVDI is the problem.

>>callslct.acc <-Causes the system to fail printing at both 180 and 360
>>dpi
>
>Selectric comes with a CPX which can call Selectric from XControl. Using the
>CPX would also save a bit of memory, since a CPX only needs 512 bytes of RAM
>(if not resident).
>

Hmmm. I don't seem to have this file (Selectric CPX.) Should it have been in the archive?

>-andre

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

33. Re: STiK, needs to send CR at login - how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <844291670_OASIS_@pwomar.demon.co.uk>
Source record: 136642

In article <GJBPEIUQUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>I am trying to set up STiK for a club member who has an ST and a SLIP
>internet connection.
>
>When the modem connects, STiK needs to send a single CR character to
>make the "login" prompt appear.
>
>Unfortunately, reading the documentation did not help me to find out how to
>cause STiK to do this.
>
>If you know what to put into the dial script of STiK to cause this to happen,
>please explain it to me.

The extract below was in an old STiK config file but it should still
work, I suppose the new config program does not generate configs with
notes :(

#
If you want to send just a Carriage Return, then use RESP /
If you want to send just a Linefeed, then use RESP |
#

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
---

34. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <844294272_OASIS_@imaginet.fr>
Source record: 136643

In article <52pnvu$o52@mark.ucdavis.edu>
szhays@chip.ucdavis.edu (Eric Hays) said:-

>Where can I get a copy of Abel Philippe's install docs?

Well, I'm terminating the writing of this doc. In one or two days, you'll find
it at ftp.cnam.fr and a.a.u.e

--

+--+
| Abel PHILIPPE |
| Atari Falcon 030 + FPU + DSP |
+--+

35. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610012108.a59997@do2.maus.de>
Source record: 136644

MK>That's interresting. So which is the latest version of CoNnect then?

The latest official version is 2.46 of 5th of March 1994. There does
indeed exist a newer version which is only available for betatesters.

MK>If it's still being developed it must have commed out a new version

A new version comes out soon.

Tschuess
Frank

36. Is there any Adobe Acrobat viewer available?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961001130746.1603A-100000@acs2.byu.edu>
Source record: 136645

```
=09Please let me know. fpinto@byu.edu
Kapl=E1!

( ( ( ( ( ( -F. ) ) ) ) ) ) =20
UTAH * USA * SEP * 1996=20
```

37. Re: Atari St1040 emulator for PC compatible.

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Dennis & Debbie <dentech@netconnect.com.au>
Message-ID: <32506BFD.79D5@netconnect.com.au>
Source record: 136677

Giordano wrote:
>
> Hello,
>
> I'm looking for an Atari emulator for PC and would like if anyone has info
> about it... let me know...

g'day i have seen addvertising od a emulator called
the gemulator
it is a hardware software emulator
it is suposed to have about 98% compatablity

38. Admiral JC's Sale on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: admraljc@csranet.com
Message-ID: <52po02$12f@krypto.zippo.com>
Source record: 136678

Check out my large list of Atari ST hardware/software for sale at:

"http://www.csranet.com/~admraljc/sale.htm"

Everything must go! Make me an offer!

****
Insane ramblings courtesy of:
Admiral JC - admraljc@csranet.com

Web page coming soon... I promise...

39. ANNOUNCE: Free MIDI Sequencer

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Rolf Nilsson / RONI MUSIC <roni@mbox317.swipnet.se>
Message-ID: <3250465A.1237@mbox317.swipnet.se>
Source record: 136679

Hi,

Roni Music Home Page offers free down load of the Sweet Sixteen MIDI
Sequencer for Windows and Atari computers.

Two versions are available:
1. A demo version which is a complete version of Sweet Sixteen with all
file saving disabled.
2. A "lite" version which lets the user save files but certain other
functions are disabled.

Roni Music Home Page URL http://home1.swipnet.se/~w-11396

Rolf Nilsson/Roni Music

--

Rolf Nilsson / Roni Music <roni@mbox317.swipnet.se>
Nybogatan 21, S-212 32 Malmoe, Sweden
Phone: +46-40+494411
URL http://home1.swipnet.se/~w-11396

40. Re: 4MB STf upgrade in UK?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20112_hsideras@mettav.demon.co.uk>
Source record: 136680

Hi Dan, on 28 Sep 96 you wrote: ...respect, brethren

x>
x> Mark Gardiner wrote:
>> Anyone know a reputable co./engineer doing reasonably priced RAM
>> upgrades in UK? My STf definately needs the soldered modules...
>>
x> I have no idea how close they are to you, but System Solutions can
x> provide you with the RAM upgrade card and SIMMs at a reasonable price.

You're not english, are you <g>

For a properly reasonable price I think Mark should try TUS or C&P Rossiter.

C&P Rossiter Repairs/Hardware
Cornerways
48 Park Road
Hucknall
Nottinghamshire Email: candpross@innotts.co.uk
NG15 7LU Tel/Fax: 0115 968 1870

The Upgrade Shop Hardware/Repair
37 Crossall Street
Macclesfield
Cheshire
SK11 6QF Tel/Fax: 01625 503448

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

41. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20111_hsideras@mettav.demon.co.uk>
Source record: 136681

Hi Guy, on 27 Sep 96 you wrote: ...respect, brethren

>> Don't you know? It's good to talk... B^{)
g> Don't you just love the way irc.bt.net sez that as you log on then
g> promptly netsplits? :-)

Like I said on Saturday night, how would I know...?

Nice to see you btw - did you get your train ok?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

42. Maddalt()

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Bernd_Mueller@mausdu3.gun.de
Message-ID: <199610010235.a27878@du3.maus.de>
Source record: 136682

```
Hi,

Can anyone help my with this f***** Maddat() call?

It is very important for me, because the original 32 Mb Ram-Driver
( for Afterburner040 ) won't run normal.

wirte you soon
/ Bernd /
```

43. User Group Meeting -- Ann Arbor, Michigan

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.844144999@smurfy.tcimet.net>
Source record: 136683

The next meeting of WAUG will be held on October 9 at 7:30pm. It will feature a discussion and demonstration of Internet Chat and the various software packages that support it.

For more information about WAUG and a map to find us, hop on over to our web site at:

http://ic.net/~harvey/waug.htm/

or reply to me directly:

molin@atari.archive.umich.edu

C'mon down and enjoy a pizza with us!
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

44. Re: Cubase Audio on Atari Mega STe?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <52q9hc$ohe@einstein.ebicom.net>
Source record: 136684

Vincent Bakker (v.e.bakker@getronics.nl) wrote:
: Is there someone out there doing Cubase Audio on an Atari Mega STe?
: (especially the audio part).
: If it works, I'd like to know:
: - what hardware setup is used (i.e. how do I get them vocals and guitars on
: disk)
: - how the quality of the audio works out
: - how many channels can an STe handle
: - what's the recommended size for SCSI disk

Ummm...as far as I know...CuBase Audio will not work with the Mega STe.
You need a Falcon to run CAF.

This doesn't mean you can't do hard drive recording with your atari
however. What you'll need is a Yamaha CDX hard disk recorder. This
device would be controlled by machine code using a sequencer that supports
it such as Emagic's Logic. I don't have much information on the Yamaha
HD recorders other than I know they make two or three different models.
Check out the yamaha home page for a bit more info on these machines.
http://www.yamaha.com

Hope this helps,
Brian

45. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <52pnvu$o52@mark.ucdavis.edu>
Source record: 136685

```
Bruno Kozlowski (bkozlowski@nordnet.fr) wrote:
:
: If only the new stick release could have PPP mode... If not, I think I
: will finally go for Mintnet, with the quick and easy install docs from
: Abel Philippe (no Minix partition, no slow AES 4.1, only 1.6Mb disc...).

Where can I get a copy of Abel Philippe's install docs?

: >There is also a new Webbrowser developed in France that is told to be
: >fully Netscape compatible.

.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---------------------------------------------------------+
```

46. Re: MiNTNet v1.0 (or v1.01?) - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJBPEIUTUp@tos.ak.planet.gen.nz>
Source record: 136686

In <GI5PACUSUp@tos.ak.planet.gen.nz> Mario Becroft wrote :

>I know that MiNTNet v1.0 (or was it v1.01?) has been released, but I can't
>seem to find it anywhere.
>
>If you know where this is, please let me (and everyone else!) know.

I have since found the most recent MiNTNet version. Thanks to everyone who
replied.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

47. STiK, needs to send CR at login - how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJBPEIUQUp@tos.ak.planet.gen.nz>
Source record: 136687

I am trying to set up STiK for a club member who has an ST and a SLIP
internet connection.

When the modem connects, STiK needs to send a single CR character to
make the "login" prompt appear.

Unfortunately, reading the documentation did not help me to find out how to
cause STiK to do this.

If you know what to put into the dial script of STiK to cause this to happen,
please explain it to me.

Your help is much appreciated.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

48. Atari internet

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: shawnh@on-ramp.ior.com
Message-ID: <52q91j$vn5@express.ior.com>
Source record: 136688

OK if anyone is looking for the nwe internet software and cant find it or find it on a sight that is slow at the moment you can go to http://www.ior.com/~shawnh/ to get some of them :)

49. Re: Cubase Audio on Atari Mega STe?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: bmerik@worldgate.com
Message-ID: <52qel3$2j3@valis.worldgate.com>
Source record: 136689

Cubase Audio Falcon does not work on anything except a Falcon.
Cubase Audio for the (Yamaha) CBX-D5 hard disk recording system
Works on a Falcon. It needs a no-longer-available Atari DMA to
SCSI II adapter to work with a ST, STF, or STFM (TOS 1.4 highly
recommended!). The STE has problems with the DMA to SCSI adaptor
(according to a Steinberg employee this is Atari's fault for
doing something wierd to the STE's DMA) and the MEGA STE does not
work at all because it has a SCSI I system that doesn't get along
with the SCSI II adaptor. Believe me, the best way to go is to
buy a C-Lab Falcon Mk X/ Cubase Audio package.
Bill

50. Re: Cubase Audio on Atari Mega STe?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <52qf2j$l0r@scanner.worldgate.com>
Source record: 136690

...and Bill knows...cuz he has both a CBXD5 and a Falcon!

51. Suggesstions on VGA for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <52qfsh$ohe@einstein.ebicom.net>
Source record: 136691

Aloha,
I'm about to get a VGA monitor for my Falcon...
Garsh, there's so many out there! I don't know where to begin.
I'd like to get into a nice "15 monitor for less than $400, but I'm
very weary about going through computer shopper and picking the cheapest
one. I'd like to run it in one of the higher resolutions in two color
mode with CuBase Audio. In True Color/256 modes, I doubt I'll need
to go past 1024 X 768. Also, I don't intend on installing extra hard-ware
anytime soon.
So, with this in mind...what's a good quality/low priced 15"
monitor for the Falcon standard modes?
Does the Falcon go to 1024X768? (without extra hardware)
Does the Falcon go to 1280X1024? (without extra hardware)

Let the discussions begin :)
Brian

52. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <52qgnc$mab@scanner.worldgate.com>
Source record: 136692

tomo (tomo@fly.cc.fer.hr) wrote:

: Dear Falconeros!

: Which software for F030 is (in your opinion) the best for:

: -DTP

My opinion for this is DA's Layout, but I use PageStream

: -comms/modem/FAX

Straight Fax for faxing, but I like CoNnect and STalker (I own STalker)

: -music

I couldn't tell you for outright music, but I like Musicom for D2D
sampling.

: -multitasking

MagiC is great for multitasking.

: -everything else which comes to mind ...(or simply include your Top 10 list).

: Please, followup right here. Maybe somebody else will use it.

: If you can, include all possible data (..... prices, adresses ...)

: Multiple answers and advices are welcome !!!

: TYWM in advance.

: **
: * Tomislav Djigas *
: * Student of The Department of Electroacoustics *
: * Faculty of Electrotechnics And Computing in Zagreb, Croatia *
: * http://fly.cc.fer.hr/~tomo (nothing interesting on) *
: * e_mail: tomislav.digas@fer.hr *
: **

53. Re: ZIP Drive software for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <52qlu6$q34@einstein.ebicom.net>
Source record: 136693

Dennis McGuire (mcguired@moose.erie.net) wrote:
: On 28 Sep 1996, Dave Stevenson wrote:
:
: > Do I remember that the Zip drive requires term_power as well?
:
:
: No, it doesn't require TRMPWR, but it doesn't provide it either.
: Hence, if you're using an ICD Link or similar host adapter which requires
: power from the SCSI bus, it won't work unless you wire in a jumper.

If you already have other SCSI devices that "DO" provide termination
power...then you should be okay when using the Link.
Otherwise...like he said...wire in a jumper (3volts I think) to pin
26 on the SCSI side of the Link.

Another option is the Syquest EZ135. It's faster...the disks are
135meg...its about as small...has better warranty (2 on drive/1 on
disks)...and the disks are less than $30 a piece...it provides
Termination power. I'll have to check, but I think parity can be
disabled on the EZ135, which means it should work with ANY of the
hard drive hosts (SCSI) for the Atari.

Brian

54. Re:BIG CAB FIX

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Charles Silver <csilver@kendaco.telebyte.com>
Message-ID: <199610010931.CAA01742@kendaco.telebyte.com>
Source record: 136694

Hello Atarians,

How would you like to connect to almost all http's, ftp's, etc.
within CAB with out bombs, crashes or the dreaded Runtime 163
Error? Well, now you can! How? By using the ANONYMIZER! This
FREE service allows you to just type in the URL that you want
and click. They get about 300,000 hits a day, so somebody is having
fun. Here's examples how:

http://www.anonymizer.com (Web Page)
http://www.anonymizer.com/open.html (To just type in any URL)
http://www.anonymizer.com:8080/ftp://ftp.cnam.fr/pub/Atari (direct)

If there are Web pages or ftp sites you are having trouble
connecting to just try the ANONYMIZER. You'll thank me later :))

"Who is that Masked Man?" It ain't the LONE RANGER! Hi Ho Silver.

If you have trouble connecting to ANONYMIZER here's my TCP Stuff:

This for the *NEW* STiK v1.11
TTL = 64
PING_TTL = 255
MTU = 576 (servers use 576 octets, 252 bombs my Falcon)
RCV_WND = 2000

I'm using the new CAB1.41(CAB_OVL1.18)/STiK1.11
The only problem I'm having is with the WWWCACHE. The new CAB does't
like an empty folder, so I just run 1.30 to put a few files in the
folder and then everything works great!! (I didn't run the Install.prg,so...)

Charles Silver
---
csilver@kendaco.telebyte.com
---

55. New cab.ovl f*#ks up!

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <52r1vk$sle@news.rrz.uni-koeln.de>
Source record: 136695

Hi!

I don't know, if I'm the only one who's having this problem, but a few days ago I've downloaded the new cab.ovl, and it doesn't work properly. It very often hangs itself and gets stuck in an endless loop while trying to connect to a host. Neither the stop-button nor pressing "esc" then helps, the only thing left to do ist to reset the computer.

So, you better don't delete your old version of the cab.ovl ... this one still works fine with cab141.

Andreas

56. Memory upgrade 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <52r26m$j5k@dinkel.civ.utwente.nl>
Source record: 136696

What sort of modules are needed for memory upgrade of a 1040ST(-F)?
Are these SIP, SIM or Atari-special?

thanks for any info,
Vincent

57. Re: Belgian Atari users

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: vl@info.ucl.ac.be
Message-ID: <52r3i4$2ra@sci3.sri.ucl.ac.be>
Source record: 136697
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Karl Samyn (saka@stud.rma.ac.be) wrote:
: Hello,

: I have a little question. Are there still other Belgian Atari-users out
: here? I only met one other Belgian Atari-user here in the newsgroup. I
: hope we aren't alone....
: So if you are a Belgian Atari-user, let me know something. :)

There are indeed very few Atari users in Belgium, but you're not alone :-)
Does there even exist an Atari club here?

Vincent Lombart

Department of Computing Science and Engineering
Universite catholique de Louvain
Place Ste-Barbe, 2, B-1348 Louvain-la-Neuve
BELGIUM

58. Re: MiNTNet v1.0 (or v1.01?) - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: tjhukkan@terkko.pc.helsinki.fi
Message-ID: <87n2y6nagd.fsf@terkko.pc.helsinki.fi>
Source record: 136698

In article <GI5PACUSUp@tos.ak.planet.gen.nz> mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:

>I know that MiNTNet v1.0 (or was it v1.01?) has been released, but I can't
>seem to find it anywhere.

http://www.uni-frankfurt.de/~roemer/mintnet.html

59. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3250E170.167E@in.tu-clausthal.de>
Source record: 136699

Mr. Maddog wrote:

> Or, you can get Everest and a kerzel(?) that makes HTML pages a breeze

You mean Kuerzel. this is german and means something like shortcut. the
html.krz is a file that makes many HTML tags available on keys.

Christof

60. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: rothamdg@rz.ruhr-uni-bochum.de
Message-ID: <52r6cp$mlp@sun168.rz.ruhr-uni-bochum.de>
Source record: 136700

Hiho,

Cliff Cook (ccook@icis.on.ca) wrote:
: In article <Pine.BSI.3.95.960930074952.4137A-100000@usr05.primenet.com>
: "K. Ellis" <kellis@primenet.com> said:-
:
: >Hi, I got the New package and it is weird..
: >My old package WWW131 worked perfectly, IRC, CAB, finger, telnet etc
: >etc.
: >But this new one Cab doesn't want to work. It search for ever trying
: >to make the connection..
: >I think the problem comes from the new CAB.OVL since CAB itself works.
: >Just the connection between CAB and stik doesn't work..
:
: Same problem here. But not on all connections. I have been able to
: connect to one or two machines. Usually though it's a never-ending
: attempt to connect. Falcon 030 with TOS 4.04.
:
no problems here (TT, Magic 5.02). At first, I got similar problems with
the nw CAB.OVl (1.20) and the new CAB (1.41). Then I deleted all files
in the cache (after CAB reorganized it by creating all those a-z folders
like netscape does) because the old cached files were still in the main
cache dir after the reorganization. From then one (until now at least)
the new CAB/CAB.OVL combination is working fine for me. The only problem
is that I simultaneously switched to another proxy , so maybe that's the
reason why it's working now and not the cache cleanup :(

Bye, Martin

61. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52r5vs$8b6@m1.cs.man.ac.uk>
Source record: 136701

In article <yvvybhspbdj.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>> Fixing with STOS Fix 3 is ok though, as this doesn't need to detect the
>> version, as it sets it to whatever you have...
>
>So they might work under MagiC then?

Yep, quite possibly...

>> >And games can be made to run under MagiC without any problems. Just look
>> >at Bad Mood for the Falcon. It runns perfect under MagiC launched from
>> >any resolution with anything you want installed.

I guess I ought to point out that it doesn't like the BlowUP rez. enhancer...

>> GEM-DEU almost works with Magic too. :-))
>
>Yup.

shame about the almost. :)

>> Yep, looks nice, and compat. settings for different speed falcons... but it
>> isn't at all compatible with the ST, which is what STOS programs are doing
>> - making themselves compatible with ALL versions...
>
>Aha! I forgot that there still are "some" people who hasn't upgraded to a
>Falcon. ;-)

or an AB Falcon. :)

>> Who mentioned that? I dont remember that... Or is that via Anders' resolution
>> packets?
>
>Ehhh.. no one. :-)
>It's a secret. :-)

Aahhh,, I see - you just made it up. :-)

>No, to be serious I have asked Doug about it and he said that it wouldn't be to
>hard and I have talked to a guy who has a Super Nova+AB040.

Cool.

>Speedy kit...

Yep

>> >> Magic, yes - STOS won't work with this. (AFAIK - I dont have Magic though)
>> >
>> >So go and get a copy of MagiC then! You wont regret it. :-)
>>
>> Hehehe... yea, maybe. If there is an offer on at the Brum show, I might be
>> talked into it...
>
>So what happened?

Na, didn't see a very good price for it... You already have my report... :)

>> Then I could debug the texture-browsers. :)
>
>Yes, or I might try to do some changes my self. It can't be much to change as it
>almost works.

Yea, I guess so. :)

>> .... but didn't post the 3000'th message. Suprisingly, you didn't get the
>> 2000th either! :-)
>
>I know. :-(I did get the 1000th though. :-\

:-)

>> Anthony
>> (hmm... has this become a 'Bad Mood Public Information' post? :)
>
>Well, why not? :-)

Yea, every bit of publicity helps. :)

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

62. Re: MiNTNet v1.0 (or v1.01?) - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52r6jm$8kf@m1.cs.man.ac.uk>
Source record: 136702

In article <GI5PACUSUp@tos.ak.planet.gen.nz>, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:
>I know that MiNTNet v1.0 (or was it v1.01?) has been released, but I can't
>seem to find it anywhere.
>
>If you know where this is, please let me (and everyone else!) know.

Well, my guess would be to try Kay Roemer's (the author) Mint-net page,
which can be found at:

http://zeus.informatik.uni-frankfurt.de/~roemer/

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

63. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52r8e1$9ev@m1.cs.man.ac.uk>
Source record: 136703

In article <52pfna$qpt@news1.io.org>, fl@io.org (Frank Lockwood) writes:
>K. Ellis (kellis@primenet.com) wrote:
>: Hi, I got the New package and it is weird..
>I had a similar problem, but reinstalling the old CAB.OVL (from WWW1.3)
>with the new CAB solved the problem. Much as I like the Netscape-like
>"Stop" Button, it doesn't seem to do anything (especially something like
>stopping a proceedure in the process of being executed...), but hammering
>on the Esc key still works (hit it twice quickly to abort a process).

Suggestion: maybe the reason why the new features of cab (stop button)
don't work is because you are using the old .ovl file?

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

64. Re: Calamus got sick ..

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.541.0008E83F@cfcsc.dnd.ca>
Source record: 136704

In article <19875_hsideras@mettav.demon.co.uk> hsideras@mettav.demon.co.uk (Harry Sideras)
writes:
>Date: Thu, 26 Sep 96 04:28:28
>*Hi Carl*, on 23 Sep 96 you wrote: ...respect, brethren
> c> Can anyone provide a clue to what is happening here?
> c> All of a sudden my wife's Falcon throws up launching Calamus.
> c> It says:
> c> -------
> c> |Calamus cannot be started.
> c> |Error.
> c> |Not Enough Memory!
> c> |To continue, press any key.
> c> But her Falcon has 16MB in it and it passes the boot time memory test.
>Most likely, the program file has become corrupted. Can you check for disk
>errors on the partition you run Calamus from? It's likely to be related to
>that.
when in doubt, re-install, re-install, re-install. :^)

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
the Atari Police

65. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.542.0009B997@cfcsc.dnd.ca>
Source record: 136705

In article <52h8f8$7ht@ornews.intel.com> atari@teleport.com (Rich Tietjens) writes:
>Date: Fri, 27 Sep 96 16:01:24 GMT
>The term "standard" depends on the platform. If a package is intended
primarily>for Un*x/linux/MiNT w/miniXfs, then tar and gzip are the standard
(and a real >PITA for the first-time user, too). If the package is intended
for an 8.3 >file system such as TOS or Messy-DOS, then ZIP is the standard.

wHOAH! When I bought my first Atari(1990-ish) zip files were few and far
between. LZH and ARC were the "standards". Since Lharc312 just out, I would
say that LZH was the "standard" for the Atari world, but I don't really care,
ZOO, ARC, LZH, ZIP, TGZ, TAR, GZ, they all work for me (just keep me away from
SIT and SEA!)
>Thus, I suugest packaging archives appropriate to the target filesystem-if you
>want people using miniX to be the ones who use your package, use tarand gzip;
>if the package is for "msot people" (e.g., bog-standard TOS), use ZIP.

easy for you to say :^)
Just use 2in1!

> My bookmarks: http://www.teleport.com/~atari
> Files at ftp://ftp.teleport.com/users/atari
> Remove the * (inserted to foil spambots) from my address to reply.
> *!* Opinions expressed herein are those of the writer only and *!*
> *!* probably frightening to my employer and other authorities. *!*

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
the Atari Police

66. Atari Falcon030 For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: Curtis Rhoads <curtis@itsnet.com>
Message-ID: <32515146.1C3A@itsnet.com>
Source record: 136706

Greetings! I have a Falcon030 available for sale. Included is :

Falcon 4/85
Screenblaster II
Substation
Atari Works + all pack in software
Both video connectors
The Atari Mouse
and some shareware already on the hard drive.

Asking $400, I'll pay the shipping.

To reply please send mail to ashe@itsnet.com. Thanx!

67. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <52rntu$e8@lira.i-way.co.uk>
Source record: 136707

dbrewood@nest.demon.co.uk (Daron Brewood) mumbled indistinctly:

> In article <324405E8.E70@dial.pipex.com>
> Mike Goodman <fd18@dial.pipex.com> wrote:-

>>To give myself and the other exhibitors some idea of the likely
>>attendance, could you please Email me before Thursday 26th September, if
>>you are definitely coming to either show:

>And in a highly unofficial capacity I'll be there (NeST Coordinator)
>as well as the authors of OASIS2 and ICE. Birmingham show only I'm
>afraid.

And if I manage to get my (reboxed) falcon into the (very small) boot
of my car, I'll be in London with the new version of XaAES (beta 6)
running (if Sven gets it to me in time) on the new version of MiNT,
with built in virtual memory support...

Lots of ifs - but I'll be around at the London show anyway - my car's
an MX5 (Mazda Miata to the americans), it's Green. So if you see it in
the car park, stick a note on the windscreen to say hi.....

Craig.

68. Re: MiNTNet v1.0 (or v1.01?) - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <52r76g$bns@due.unit.no>
Source record: 136708

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: I have since found the most recent MiNTNet version. Thanks to everyone who
: replied.

Could you get back to me when you've installed everything? I'm using 0.80
right now, and when I tried to upgrade to 1.01 by substituting the old
binaries for new ones, my setup became very unstable.

I'm running a modified version of the TAF-package (X removed, N.AES installed,
some utilities added, MiNTnet upgraded to 0.80 by substituting binaries.)
which works quite well, although I have some weird chrashes (My Falcon just
freeze when it has been left on a few hours. Resetting doesn't help,and the
freezing appears more frequently as the hours goes by.) I blame that on my
modified Falcon (Home-made 18/36 accellerator) and my second IDE where the
Minix-partition is. The hd makes a very loud and high-pitched sound after
20 minutes. It drives me mad.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

69. WTB-Outline Art

Newsgroup: comp.sys.atari.st
Date: 1996-10-01 00:00:00 UTC
From: brush@dsoe.com
Message-ID: <52rip5$rrk@scipio.cyberstore.ca>
Source record: 136709

WANTED to buy Outline Art preferably the newer version but will also consider older versions - Will pay shipping to Vancouver BC. Needed to complete my Calamus sl DTP set up. Thanks

Dale C.
--
"This parrot is dead! You told me that he was all all shagged out after a long sqwawk!"
Dammnit Jim..! I'm a Doctor...not a vetinarian!

70. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20161_hsideras@mettav.demon.co.uk>
Source record: 136510

Hi Tony, on 30 Sep 96 you wrote: ...respect, brethren

s> It did not happen indeed, but not because the info was incorrect? the
s> FloppyShop stand was too busy I think, and not enough pre organization

True I suppose. I spoke to Steve D a couple of times over the two days but I completely forgot to ask about what was intended.

>> All I got was a small cup of pepsi for the whole day...
s> So that wasn't you in the pub Saturday night swiggin dry Cider :)
s> shhhh :)

No...

..errr, yes.

s> they only had tins of beer upstairs, dunno if it was supposed to be non
s> alcahol, but thats how it tasted?

I didn't escape that one room from 9am to 5pm so I wouldn't know... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

71. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20162_hsideras@mettav.demon.co.uk>
Source record: 136511

Hi Tony, on 30 Sep 96 you wrote: ...respect, brethren

>> Thank gawd I'm only a visitor in London later today!
s>
s> So as a visitor to both, big diference or wot ?

I bought my ticket and got assailed with questions the moment I arrived...
but it was a lot quieter than being on the stand, which was very ably manned
by the WAG and STAG guys, for which I'm very grateful.

I was glad to find Spencer, Graham and Paul B so we could collectively
commiserate that we were too skint to buy Dave Escott's TT B^{<

It was a long day afterwards too, what with one thing or another. Home at
2am, bed by 4am, up at 7am, work at 8am... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

72. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20163_hsideras@mettav.demon.co.uk>
Source record: 136512

Hi Magnus, on 30 Sep 96 you wrote: ...respect, brethren

e>
e> Some time ago it was some talk about someone taking over the
e> development for HiSoft, but HiSoft would still sell it.

I know some offers were made at one time...

>> On the SMD-100, here's their press release on it.
e>
e> So what does this mean? The text only talks about PC, Mac and Amiga.
e> Does this mean that we can use it on the Atari, but can't really do
e> anything useful with it as there isn't any software for it?

It's a standalone device that'll work with a domestic TV as long as you've
got a SCSI CD-ROM to play from, but it doesn't require any computer. AIUI
the only software to control the device by computer is for the alternative
platforms.

e> Anyway, it does sound cool. :-)

PCW magazine already has a review machine and I think they're looking to go
'mass-market' with it if they can...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

73. Atari 520ST FM question

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <20153_SSweet@mettav.demon.co.uk>
Source record: 136513

```
FROM: SSweet@mettav.demon.co.uk
SUBJ: Atari 520ST FM question

j> How big is Atari 520ST FM ram??

Thats 512K Bytes, a 1040 is 1024K Bytes etc.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

74. NVDI + AW + Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <20154_SSweet@mettav.demon.co.uk>
Source record: 136514

FROM: SSweet@mettav.demon.co.uk
SUBJ: NVDI + AW + Falcon

b> I think that ALL of the files are set up to run in fastram (BlowUp-FX.)
b> With the below set operating 180 dpi is fine and 360 dpi results in a
b> frozen screen or bombs (often 4 or 11.)

Could you check with NPRNCONF.CPX that you havent selectted some options that aren't really possible.

I had a problem with a driver crashing on me a while back, it turned out that it was configured for truecolour printing?!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

75. MagicMac and printers

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <20155_SSweet@mettav.demon.co.uk>
Source record: 136515

FROM: SSweet@mettav.demon.co.uk
SUBJ: MagicMac and printers

m> We have a real bad problem with a PowerMac running MagicMac and
m> Calamus SL. Printing times on an Epson color inkjet can exceed 25
m> minutes per page (360dpi) even when the page contains just a few
m> frames. I would like to know if anyone uses Calamus SL on a Mac and has
m> a solution to long printing times.

I dont know about the MAC, but on the atari running magic, printing times are
reduced by big factors if you direct the printer output to the printer pseudo
device PRN or FPRN in U:\DEV\ as appropriate.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

76. MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C98569.0363005BB7.uuout@dinuba.com>
Source record: 136516

Why can't MintNet be compiled especially for Magic? Magic supports loadable device drivers and file systems, although I haven't seen or heard of any yet. I'm sure there's more to it than I understand, but all that needs to be done is:

1) recompile MintNet to integrate into Magic

2) write a nice GEM dial-up networking program to configure MintNet

3) write a suitable CAB.OVL for it

and, presto. we have SLIP,CSLIP,PPP!

77. Need help on Towers II

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C98559.0363005BB3.uuout@dinuba.com>
Source record: 136517

Towers II is a great game! But, I can't seem to get past the locked door in the room with the 5 chains with scrolls labeling them as:

...and that which creates.
spurred by love...
spurred by lust...
spurred by hate...
and the reset lever.

I've searched every inch of the dungeon, and found every secret location (i believe anyway). I have bought the book, and thought that this riddle was some sort of code you would need the book for, but the book says nothing of it. What am I doing wrong? Any help would be appreciated. Please reply via e-mail, I don't follow comp.sys.atari.st all the time. Thanks...

Jake
jake.goerzen@dinuba.com

78. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <52t7a3$71p@nyheter.chalmers.se>
Source record: 136560

In article <52oebr$9dd@m1.cs.man.ac.uk> jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>Mint-net contains long filenames. People want Mint-net because it is much
>better than Stik, but cannot use it without installed a minix partition
>because of the long file names (not to mention the documention/install
>utilities)

The main thing with MinixFS is not its ability to use long filenames, but more
that it is capable of using "real" file permissions, user ownership and
symbolic links.

/Christer

79. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <52t75d$703@nyheter.chalmers.se>
Source record: 136561

In article <yvvwwxcpayi.fsf@emw.ericsson.se> Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>Exactly! And why havn't anyone done this ages ago?
>I know that Craig Graham talked about doing a installation program for
>MiNT-Net, but I don't hink he got around doing it.

There is an installation target in the makefile. It does, however require that
your system is somewhat unixish. If it is; just type make install and answer
the questions.

/Christer

80. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961002084926.4374H-100000@usr03.primenet.com>
Source record: 136562

Yup I did change the conf files for stik..
And still doesn't work.. hmmm... However I am now using the old CAB
ovl with the new package.. It works very well like this..
Bye

>>>If someone has the ne CAB and the new OVL working with STik 1.11
>>please tell me.
>>
>
>I have. It works perfectly, and it much better than 1.3
>What is your problem ? Did you do the changes in STiK config file
>that the docs said ?? ??
>
>
>--
> _____________________________________
> ____________/ http://www.geocities.com/Broadway/1353 ____________
> /______ .___ . \
>|(ST) -kock@kockens.pp.se- // //| |
>| |____| -kock@kockens.ct.se- || || | To boldly go |
>|< oo > || || /_ were no Atari |
>| |__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before |
>| ____/ ATARI ONLY +46-46-250256 |_/ |_| _|/ |
> _____________ _____________/
> \ http://home1.swipnet.se/~w-12411 /
> --------------------------------
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
----

81. Re: Belgian Atari users

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <52tnru$4it@bagan.srce.hr>
Source record: 136563
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Willis (pwillis@hondo.cyberverse.com) wrote:
> Karl Samyn (saka@stud.rma.ac.be) wrote:
> : Hello,

> : I have a little question. Are there still other Belgian Atari-users out
> : here? I only met one other Belgian Atari-user here in the newsgroup. I
> : hope we aren't alone....

> Well Karl,

> When you use an Atari you are never alone. Atari users are a very
> supportive group and through the beauty of usenet and the internet, you
> will always have a friend or willingly helpful stranger to comfort you on
> your journey. I have always found this to be true of Atarians more than
> any other platform...

> -Willis

> -No matter what country you are in, we are always just a few keypresses
> away. :-)

Oh, stop that, I'm so sentimental .....

T

82. Ethernet card for TT

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Daniel Meier <dmeier@itr.ch>
Message-ID: <32526C1B.53F9@itr.ch>
Source record: 136564

Is there an ethernet card for an Atari TT available?
When yes, from where?

please mail me.

Thanks
Daniel
--
** ITR Daniel Meier
* Ingenieurschule mailto:dmeier@itr.ch
* Oberseestr 10 http://www.itr.ch/~dmeier/
* CH-8640 Rapperswil Phone: ++41 55 222 41 11
* Switzerland Fax: ++41 55 222 44 00
****

83. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <52trti$pa@preeda.internex.net.au>
Source record: 136565

```
: Nah, we RatSoft sysops know that we have choosen the best, and we don't
: regret it, not for a second...

Oh I wont dispute that at all.....it's just my users tend to be a bit
"simple" and they tend not to read ALL that is on the screen in front of
them. I think Octopus tends to be a bit simpler like michtron.....

I wouldnt swap my RATSOFT tho!

--

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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

84. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <52tsi1$pa@preeda.internex.net.au>
Source record: 136566

```
: I'M not glad you went to Ratsoft. It took forever to get you up on fidonet
: nets... :)

Sorry Max!!! oh well....I got there in the end tho!!!!!! :-)

The problem with The Rat is that their is no documentation in the manual
on how to set the system up for networks.....it's probably not an issue
for someone who has been involved with this stuff before, but for the
first time user like myself it became an absolute mystery.

Mind you, now that it is up and running it's quite easy to work out of
course. Ahh well......

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

85. Re: Cubase Audio on Atari Mega STe?

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <52tus2$46s@m1.cs.man.ac.uk>
Source record: 136567

In article <52o0pl$om2@dinkel.civ.utwente.nl>, v.e.bakker@getronics.nl (Vincent Bakker) writes:
>Is there someone out there doing Cubase Audio on an Atari Mega STe?
>(especially the audio part).
>If it works, I'd like to know:
>- what hardware setup is used (i.e. how do I get them vocals and guitars on
> disk)
>- how the quality of the audio works out
>- how many channels can an STe handle
>- what's the recommended size for SCSI disk
>
>thanks for any help on this one.

I think there is a version of Cubase Audio for ST(E)/TT - which obviously don't have the audio capability of the Falcon. It requires something called along the lines of a Yamaha CBX-D5 conneceted to your ST(E)/TT because the sound quality of those machines is frankly not very good (in professional recording terms at least).

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/
----

86. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <52tv61$4ap@m1.cs.man.ac.uk>
Source record: 136568

In article <yvvzq2esmlz.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>stosser@airtime.co.uk (Tony Greenwood) writes:
>
>
>> The BIG BIG question is (STILL) if photochrome and others can get
>> around the 16 colour problem and show pictures with 256 or 24bit true
>> colour etc etc on a bog standard STFM, (which is possible) then why
>> not a simple slide show that does the same thing,
>
>If I remember correctly, it was Doug Little who made Photochrome, right?
>So why not ask him if he wants to release the sources (if he hasn't
>done it already). I bet that he would do it more than gladly so that
>someone else could modify it to be a slidshow program! Its that easy
>(maybe...)! :-)

I actually spoke to Doug a few days ago, face to face (wow! Met the man himself!!)
and he said it has been so long since he has done anything with Photochrome, he
was having mixed decisions about releasing the source. He'll give it to you if you
register, and come on, I think he deserves some appreciation for his efforts - so
just do that if you want the source.

In answer to Tony's points... It would be perfectly possible to do a slideshow
program to display 24-bit pictures, but would you really want to wait while it
reduces the colour information down to a more manageable depth? (Essentially the
delay in Photochrome while the bars scan up and down the screen). Would it not
be convenient to convert the pictures to the propietary *.PCS format and then
use the PCSVIEW program?

Incidentally, here's a little snippet that probably not many people know. When I
registered my Photochrome, I got a letter from Doug which mentioned that he was
working on an ST version of the then Chromastudio 24 on the Falcon (now called
Apex Media, of course), using the Photochrome system! I was mindblown! It was to
be a similar kind of package - painting and all that, but for the humble ST! It
seemed great to me, to at last be able to mess around with those colourful pics
(Spectrum 512 is getting a bit long in the tooth now, eh). "So where is it?" I hear
you cry. Well, it hasn't been finished and doesn't look like it will be. Other
committments, you know.

It's good in a way that he went on to do Apex, but the Chroma ST was left to
gather dust. Another Black Scorpion coder (if I remember correctly) picked up
the pieces and got as far as making the package be able to draw a few things
(but not sure if the Photochrome display had been implemented) before abandonning
it too. Is anyone up for finishing this? I think Doug would be the best person really
but the poor guy must be working 24 hours a day with all the stuff he's got going.

Anyone else see the preview of Apex Alpha on the C-LAB MK-X with Afterburner?? Cool stuff indeed!!

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/
---

87. Dallas Atari Show... 11 days to go. Post here if you're going!!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: smedley@gte.net
Message-ID: <52u2gt$jrb@news2.gte.net>
Source record: 136569

hace@delphi.com babbled on endlessly about:

>Dan Mazurowski <smedley@gte.net> writes:
>
>>The Atari Users of North Texas are hosting another Atari computer show
>>this year! The event is on October 12th, running from 8:30am until
>>4:00pm, in the Infomart. We WILL be having a free raffle this year, so
>>
>>For more info: http://www.fastlane.net/~lwebb/
>
>
>Dan,
>
>I understand that ChroMagic and Systems For Tomorrow will be at the show with
>$299 19" TT high resolution monitors
>
>George iken
>Houston Atari Computer Enthusiasts

I have heard the same thing!!! Also, raffle prizes are already
arriving from vendors who couldn't make it (like Toad - the Toadfest
is less than two weeks after our show, and the ycouldn't manage to do
both). We are only 11 days out now - make plans to attend, everybody!

Be sure to visit the club room (seperate from the show floor) to play
MIDI Maze, see and play my classic Atari game collection, and REGISTER
FOR THE RAFFLE!

And don't forget - the Texas State Fair is just a few miles from the
show site.

Attend the Dallas Atari Show - Saturday, October 12th, 1996 at the Infomart!

-=-
Sir Smedley AKA Dan Mazurowski
smedley@gte.net
-=-

Atari TT030 Atari Lynx Atari Jaguar Sega Genesis
486/66 Atari 2600-A Atari 5200 ColecoVision
Intellivsion Odyssey 2 Atari 2600 jr Personal Arcade
Sega 32X Bally Astrocade Intellivision II Sega Master System

Classic game collecting - nostalgia is chunky!

WWW page at http://home1.gte.net/smedley/index.htm
Come see my Atari Community E-mail Address Book and don't forget the Virtual Rummage Sale!

88. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <Dynn3s.7A8@liverpool.ac.uk>
Source record: 136570
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Sorry, can't help you there. Do you know of any patch / utility programs for
thiis game (cf those for PC / Amiga)?

Cheers,
David <fletcher@liv.ac.uk)

89. Re: Suggesstions on VGA for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: dhedberg@moksha.kuai.se
Message-ID: <52u5ah$lmh@kaon.kuai.se>
Source record: 136571

```
: Aloha,
: I'm about to get a VGA monitor for my Falcon...
: Garsh, there's so many out there! I don't know where to begin.
: I'd like to get into a nice "15 monitor for less than $400, but I'm
: very weary about going through computer shopper and picking the cheapest
: one. I'd like to run it in one of the higher resolutions in two color
: mode with CuBase Audio. In True Color/256 modes, I doubt I'll need
: to go past 1024 X 768. Also, I don't intend on installing extra hard-ware
: anytime soon.
: So, with this in mind...what's a good quality/low priced 15"
: monitor for the Falcon standard modes?
: Does the Falcon go to 1024X768? (without extra hardware)
: Does the Falcon go to 1280X1024? (without extra hardware)

The maximum resolution you can get without any extra hardware or software
is 640x480 in 2-256 colour mode. In TrueColour the maximum resolution is
320x480 pixels. With software screen resolution extenders you cen get
about 800x600 interlaced. With hardware and softare (like Blow-UP or
Screenblaster) resolutions up to 1024x768 pixels is possible and in some
video modes even 1280x1024. I wouldn't recommend you going this high
without an accelerator, though. The Falcon slows down pretty bad due to
the higher bus load. The maximume resolution of TrueColour is btw around
320x480 even with hardware. Only with an accelerator you cen get higher
resolutions in TC mode. Hope this helps!

--
@ @
----------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-------------------------------------------------------------------------
oOo oOo
U U
```

90. FS: Quality atari professional software and hardware...

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: "Dr. Simon Williams" <williamssg@cf.ac.uk>
Message-ID: <DynqCn.5r1@cf.ac.uk>
Source record: 136572
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

The following is a list of hardware and software for the Atari ST,STe, TT
or Falcon computers. All these items are in pristine condition, boxed and
with manuals. Why buy new when you can save pounds!

SOFTWARE
Calamus SL with mask module, blend module, starscreening kit, epson
stylus colour kit (drivers, colour correction curves etc), lots of other
modules, HUGE font library, clipart utility packs including professional
vector images, caluser utilities 1 & 2 vols

PLUS: Outline Art version 3 (24-bit colour vector art package)

All this, boxed and registered with enormous 500+ page manual, only ï¿½150!

DA vektor professional : SOLD
DA picture : SOLD
Calligrapher Gold (all plug-ins included): ï¿½50
Truepaint: ï¿½15
Trueimage: ï¿½15
Studio Photo 24: ï¿½30
Script (macwrite clone): ï¿½35
Papyrus Gold: ï¿½50
Diamond Back 3: ï¿½25
Harlekin 2: ï¿½15
Neodesk 3: ï¿½15

PHASE-4 3D key animation studio package includes:
* Chronos 3D keyframe animator (with dongle and TT/Falcon versions):ï¿½80
* Phoenix 2 object renderer: ï¿½60
* ANM-link (interfaces chronos and phoenix): ï¿½20
* Cyber 3D edit/creation stuff (cybersculpt, cyberpaint, cybercolor
etc):ï¿½20

Entire package sell for ï¿½130

HARDWARE
Videomaster AUDIO-VIDEO grabber: ï¿½50
Graffiti genlock for Atari STE: ï¿½80
HAMA digital trilock genlock (for Any computer, NTSC/PAL): ï¿½200
Replay 16 sampler: SOLD
TT 4MB fast RAM: SOLD

If interested then please contact:

Dr Simon Williams on :
spesgw@cf.ac.uk or 106247.343@compuserve.com

****

91. Re: New STiK upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <52u6ui$ub8@rs18.hrz.th-darmstadt.de>
Source record: 136573

These internet programs are also available at my home page:

http://www.student.informatik.th-darmstadt.de/~aclauss/

Regards,
Alexander

92. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <52ucqp$635@lira.i-way.co.uk>
Source record: 136574

"K. Ellis" <kellis@primenet.com> mumbled indistinctly:

>tos4.04 does it. So it is not loadable from the hard drive completely
>because you still need to have a floppy that contains the hard disk
>driver. Apparently Craig knows how to do it, and says that everyone
>knows, actually not me, the author and you don't know howto do it

When multiTOS was first released, we tried it just to get the new AES
on an old STE. It worked fine, if a little slow.

>fully loadable from the harddrive without having to insert a disk
>with the driver. So just ask to craig I am sure he'll help you out.

As I never like to appear stingy (in spite of what Mr Ellis may think)
, here is a quick guide to getting AES4.1 to run without MiNT.
It's easier than messing about with TOS4.92 and gets you the same
benefits. In fact, more...

1) Find a copy of AES4.1 somewhere.
2) Copy the GEM.SYS file from the AES4.1 archive to the auto
folder of your hard disc.
3) Rename the GEM.SYS file to GEM.PRG.
4) Reboot the machine. You will now get the new AES in single tasking
mode, loaded from hard drive, with the drivers for the HD still
in place.

Note that you cann't run it from the desktop - it MUST be run from the
auto folder, as the AES attempts to open a physical workstation to
the screen, and will crash if there is one already open (ie. GEM has
already started). Sloppy, oAESis and XaAES both check for a loaded
AES first and grab the physical workstation handle from the existing
AES before installing themselves...

Honestly, I don't know why people don't try these things.....and yes,
I have tried it, and yes - it does work (at least on my falcon).
Though god only knows why you would want to ;)

My system:
F030 4Mb / 32MhzCPU
NVDI4
FalconScreen
PowerUp

You could also do this with older versions of MultiTOS as well....
I did it on an old STE some time ago.

>hehehehh I love it. :)

I bet you do....

Craig.
(having done his research, as always)

93. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <48312228_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 136575

In article <199610011805.a40847@b.maus.de>
Andre_Leistner@b.maus.de (Andre Leistner) wrote:-

>He seems to be. Version 3.6 beta has been released about half a month ago. It
>supports long file names now.

Any ideas where it's available as I've not heard of any places it's available?

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
---

94. Re: New cab.ovl f*#ks up!

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961002133328.2164D-100000@galileo.cris.com>
Source record: 136576

I have noticed the same thing! What is wierd is that if you use the URL option and enter the html by hand, or go to a html from the hotlist, it works every time! Really neat, with display of bytes\filesize bytes, at the top! What is not so neat, is if you click to follow a link, it will sit there trying to connect forever! I have yet to get a connection with the new setup by following a link on a web page! Has anyone got it to work properly? If someone has then we can start to figure out what the rest of us have done wrong!

On 1 Oct 1996, Andreas Schwartmann wrote:

>Hi!
>
>I don't know, if I'm the only one who's having this problem, but a few
>days ago I've downloaded the new cab.ovl, and it doesn't work properly.
>It very often hangs itself and gets stuck in an endless loop while trying
>to connect to a host. Neither the stop-button nor pressing "esc" then
>helps, the only thing left to do ist to reset the computer.
>
>So, you better don't delete your old version of the cab.ovl ... this one
>still works fine with cab141.
>
>Andreas
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

95. Sorry to bother again, Atari Poll still need to have more ppl

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961002133753.22886B-100000@usr03.primenet.com>
Source record: 136577

So here it is again..
I hope most of the people will fill this out. It will only takes 2
min.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

-You have an Atari:

st[ ], ste[ ], megast[ ], megaste[ ], TT[ ], falcon[ ]

stacy[ ], portfolio[ ], tt compatible (medusa, directT etc)[ ]

Mac+magicmac[ ], PC+magicPC[ ], unix+stonx[ ], other[ ].

-what memory configuration:

-what accelerator:

-what screen: monochrome[ ], color[ ], TV[ ], (S)VGA[ ].

-did you add a graphic card:[ ], if yes, what resolution can you get:

-Do you have a hard drive:[ ] , if yes what size:

-what software do you use the most: (even cracked, but don't
say it if so)

-what OS do you use the most: TOS[ ], Mint[ ], Magic[ ], Linux[ ] other[ ]

-What is your main occupation with your atari:
DTP[ ], Midi[ ], Graphic[ ], Internet[ ], Word processing[ ], Database[ ]
Programming[ ], Games[ ], Audio recording[ ], Video editing[ ], Other[ ].

-what do you consider the best shareware:

-what would you like to have on your atari:

-What program would you like to buy if it was better than it is:

-What's your name:

-how long have you been using your atari:

COMMENTS:

96. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52u99j$cu0@ornews.intel.com>
Source record: 136578

In article <DyMJv2.FrM@iglou.com>, rsg0910@iglou.com (Robert Goodwin) wrote:
>
>These printers were and still are workhorses, released for sale around
>1984. I bought one around that time, after seeing my friend's and watching
>it work. I'm still using it today, 12 years later.

I used one briefly. You have one big advantage, though, Bob - most of us go ape listening to that thing work. Sounds like a circular saw going through a bucket of ball bearings!

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

97. Re: TT Ram Upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52u94j$cu0@ornews.intel.com>
Source record: 136579

In article <52rlsf$tm@mtinsc01-mgt.ops.worldnet.att.net>,
mike.harvey@worldnet.att.net (Mike) wrote:
>
>I'm considering doing a TT ram upgrade on my TT from 4 megs to 16
>megs.. But does anyone know if you can use 4x9 (3 chip) simms for this
>or am I better off paying the often higher prices for 4x9 (9 chip)
>simms?
>
>Respond here or e-mail to mike.harvey@worldnet.att.net

The number of chips on the SIMM is totally irrelevant. 3-chip SIMMs are usually cheaper and consume less power, so as long as you use 4 identical SIMMs, you should have no problems. As always, be sure to get a return warranty in case you happen to find one of the 2 or 3 brands of SIMM that don't work with your Atari.

Posted and mailed.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

98. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52u8vr$cu0@ornews.intel.com>
Source record: 136580

In article <macdonald.542.0009B997@cfcsc.dnd.ca>,
macdonald@cfcsc.dnd.ca (Ken Macdonald) wrote:
>
>wHOAH! When I bought my first Atari(1990-ish) zip files were few and far
>between. LZH and ARC were the "standards". Since Lharc312 just out, I would
>say that LZH was the "standard" for the Atari world, but I don't really care,
>ZOO, ARC, LZH, ZIP, TGZ, TAR, GZ, they all work for me (just keep me away from
>SIT and SEA!)

True, however STzip 2.6 is fully PKzip 2.04g compatible and has a nice GEM
interface - it even supports "drag & drop" for both creation of new archives,
and opening old ones.

>>... suugest packaging archives appropriate to the target filesystem...
>
>easy for you to say :^)
>Just use 2in1!

I suspect that you would find using 2in1 wihtout the required (seperate)
archiver packages to be rather unrewarding. <G> Also, it's best if you can
"tune" the command line options; this can be done in 2in1, but ONLY if the user
understands the TTP commands to begin with.

So, while the concept is terrific (a single shell for all your archivers), the
original problem still exists - you have to be able to find and unarchive all
the archivers you want to use with 2in1. STzip is usually packaged as a
self-extracting TOS file, BTW. I keep a couple copies on floppy just in case of
disaster. Oh, and it's postcardware - REGISTER! It's as cheap as you can
possibly get and not be totally freeware.

And that's One Man's Opinion<tm>. YMMV.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

99. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: fl@io.org
Message-ID: <52ud87$3l7@news1.io.org>
Source record: 136581

: Bruno Kozlowski (bkozlowski@nordnet.fr) wrote:

: >Everest 3.5e is really great. Someone has registred it recently? The
: >author is still in Atariworld?

I registered 3.5e with Joe Conner just last month, and the docs I
received seemed to indicate that the author was still working on
upgrading it.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

100. Dr.T&#65533;s Omega II MTC problem...

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Teemu <tkorpipa@siba.fi>
Message-ID: <3252C6D2.F93@siba.fi>
Source record: 136582

Does anyone else have problems synching the Omega II to incoming Midi
Time Clock stream? The normal Midi clock works fine, but I canï¿½t get the
MTC working at all. I havenï¿½t had a chance to try another program yet,
so it could be a hardware problem also (but how? Hmmm...)

The machine is a MegaST2, propbaly pretty old one. And the Omega is v5.2
I believe, one of the latest or the last version.

teemu
--

_-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-
e-mail: tkorpipa@siba.fi "There was coffee. Life would go on."
Ruumen homepage: William Gibson:'The Winter Market'
http://www.siba.fi/~tkorpipa/ruumen.html
_-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-

101. Re: Falcon: Which softwar

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8443027631007@wise.mrose.nl>
Source record: 136583

```
IN>>Don't use Connect, cause the author is a PC user. Instead yuo
IN>>should use STarcall because it is still in progress.
IN>
IN> CoNnect is a very capable program...I didn't know the author
IN>had gone PC...Can you still register it? BTW, -where- can you
IN>get STarcall and how does it compare to CoNnect? (please give
IN>a specific ftp site!)

I'm using STarCall and I think it's the best (IMHO). It should be on
a ftp-site in australia (do an search on altavista "starcall
host:au"). If you can't find it, I have the most recent version.

Greetings,

Frits.
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
Counting down: 26359 hours and 43 minutes
...To the year 2000!!!
```

102. Re: ACN; still in business??

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8443027832108@wise.mrose.nl>
Source record: 136584

```
IN>> Does someone have information about ACN? Is it still in the
IN>Atari business???
IN>> I know they have problems with Gemulators (and they DON'T replay
IN>to e-mail).
IN>>
IN>> Marco
IN>
IN>you mean the Dutch Atari Club?? well, I saw them on a fair two
IN>weeks ago ..
IN>
IN>chris.

They still exist. tel. 023-5351100

Gemulator costs NGL 449 without TOS (NGL 125). These are told prices
though.

Frits.
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
Counting down: 26359 hours and 43 minutes
...To the year 2000!!!
```

103. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3252abe2.21733605@news.airtime.co.uk>
Source record: 136585

On Tue, 1 Oct 1996 17:23:15 -0400, "Mr. Maddog" <mrmaddog@prolog.net>
wrote:

>So I guess this is something like macros, it's a good idea which I may
>check out should I get into making my own web pages.
>
>Oh yeah...I heard Tony Greenwood might be working on some sort of page
>designer, of course that will be in STOS. :)

so? :)...why did you fel the need to add that? what difference would
it make <smile>

As a html designer would not depend on speed/proc time and a whole
bag of other stuff, then a html designer could be made, that would
work on all tos versions,
The concept is qite simple as it mainly consists of string
manipulations, if you already know html code and can program then a
full fledged web page designer should not be much of a problem,

To be honest, a bloody good "Idiots guide to making web pages on (and
with) an ATARI" would be of more use, I am a great fan of Idiot
guides, I used one to learn programming :))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

104. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3252b022.22821085@news.airtime.co.uk>
Source record: 136586

On 2 Oct 1996 14:45:21 GMT, lais@cs.man.ac.uk (S94) wrote:

Hi lais.....long time? :)

>In answer to Tony's points... It would be perfectly possible to do a slideshow
>program to display 24-bit pictures, but would you really want to wait while it
>reduces the colour information down to a more manageable depth? (Essentially the
>delay in Photochrome while the bars scan up and down the screen). Would it not

YES YES!, The above would actually have been the perfect choice and
exactly what I would have liked, going for quality rather than speed?
especially a slide show that converted to the "ham","non flicker",
that is an exceptional view, even on a FM, the main and top priority
was to show the pictures as scanned, as intended, in other words worth
the wait :)

>be convenient to convert the pictures to the propietary *.PCS format and then
>use the PCSVIEW program?

As explained, I wasn't even aware there was such a program in the
package, have since got a copy, and although they are better than 16
colours, the PCS would not seem to be 256 colours?,either that, or
didnt port over to well,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

105. FS: ST Software A-C

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Templar <roxxi@earthlink.net>
Message-ID: <3252C122.72F9@earthlink.net>
Source record: 136587

Here is a partial list of Atari ST software I have for sale. They're all new with documentation etc. Please call 1-800-549-4263 when you're ready to order. Shipping is usually $5-$10 depending on how much software you get.

Prices are $7.95 each, buy two and get one free.

Atari St Software for sale A-C

A B C
Alien Fires Base 2 Database California Games
Alien Syndrome Baal California Games II
Algebra I B/Graph Enh. for B/Graph Cardfile 3 DBase
Algebra II Balance of Power Cyber VCR
Amer. Cooks Italian Bard's Tale Championship Baseball
Astro Marine Corps Battle Chess Cad 3D Plotter & Pr
Arcade Fever - Bionic Commando Cad 3D Fonts II
Onslaught & Stormlord Blacklamp (no box) Certificate Maker
Ashment's House Est. 2 BorderPack for MiGraph Cert. Maker Library
Bubble Bobble ChronoQuest 1
Burning Rubber Clip Art #1
Clue Master Det.
C.O.L.R. Obj. Editor
Combo Racer
Conquest of Camelot
Cyber Paint

106. Superbase

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: pmenoud@powersoft.com
Message-ID: <3252ca93.186665811@psnews.powersoft.com>
Source record: 136588
Cross-posted to: comp.sys.atari.st,comp.databases

Superbase Developers plc are currently testing their own newsgroups on
Superbase 95 and Superbase v2.

The address of their Web site is:
http://www.interapps.com/superbase/

pascal.

107. Re: SCSI Experts: please help!

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: rincewind@discworld.oche.de
Message-ID: <3252bc1611d08f4@discworld.oche.de>
Source record: 136589
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Uroboric Formaldehyde (csh@falcon.sdi.agate.net) wrote:

UF>So, what's the deal with termination? I thought you had to have a
UF>terminator at both the beginning and end of the SCSI chain. As it is now,
UF>the drives only work when there's a terminator at the beginning, but not
UF>the end.

Right. You know that the falcon itself is terminated, so you only need a
terminator at the other end of the cable?

If this is already what you have, then this sounds like a problem with
termination power. The TERMPWR line on the SCSI bus should have at least
4.5V to power the terminators - now if the TERMPWR fuses in your devices
are blown (maybe due to a short some time ago), this may lead to this
behaviour.

cu
Michael
--
Michael Schwingen - Ahornstraï¿½e 36 - 52074 Aachen - Germany
rincewind@discworld.diginet.de Maus: Michael Schwingen@AC3 IRC: Rincewind

108. Re: Belgian Atari users

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <844370118_OASIS_@ping.be>
Source record: 136590

In article <52r3i4$2ra@sci3.sri.ucl.ac.be>
vl@info.ucl.ac.be (Vincent Lombart) said:-

>Karl Samyn (saka@stud.rma.ac.be) wrote:
>: Hello,
>
>: I have a little question. Are there still other Belgian Atari-users out
>: here? I only met one other Belgian Atari-user here in the newsgroup. I
>: hope we aren't alone....
>: So if you are a Belgian Atari-user, let me know something. :)
>
>There are indeed very few Atari users in Belgium, but you're not alone :-)
>Does there even exist an Atari club here?
>
>Vincent Lombart
>--
>Department of Computing Science and Engineering
>Universite catholique de Louvain
>Place Ste-Barbe, 2, B-1348 Louvain-la-Neuve
>

You're definitely not the only Belgian Atari user. There are still quit a
few hard-to-die Atarians spread all over the country.
There are even a lot of Flemish Atari clubs (I don't know the sitution in
Wallonie)
e.g. A4 project Deinze
C&T (Computers and technologie) Hoboken

CU around
martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

109. Help needed - Calamus/Magic/Ease

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961002Z203610.205dave@mbha.demon.co.uk>
Source record: 136591

Greetings all,

A colleague of mine has an (oldish I think) version of Calamus which she brought 2nd hand. She is trying to run it under Magic (4) and Ease. All goes well until when a new document is created and she moves the cursor beyond the document boundary (for example to use an icon on the icon bar or panel), Calamus goes into the background. Clicking on the document area again brings it to the foreground, but of course, whenever an icon is needed the thing goes into background again.

Anyone know if there is a fix for this?
--
dave

110. Memory upgrade 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <236_RCain@nest.demon.co.uk>
Source record: 136592

Hi v.e.bakker@getronics.nl, on 01 Oct 96 you wrote:

v> What sort of modules are needed for memory upgrade of a 1040ST(-F)?
v> Are these SIP, SIM or Atari-special?

If you want to do it the easy way you buy a memory expansion board (like Marpet's Xtra RAM although there are many others) and fit it with standard SIMMs. This expansion board is fitted using solderless connections. Others may require a bit of soldering.

If you are stating with 1048Kb the first easy expansion is to 2.5Mb - the next to 4Mb.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

111. Gemulator TOS

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Brian Sturk <bsturk@nh.ultranet.com>
Message-ID: <3252DCEB.78FA@nh.ultranet.com>
Source record: 136593

Is it possible to dump TOS from an ST and be able to use it in Gemulator? The TOS I have is from MagicPC and it is in German.

112. Re: Dr.T&#65533;s Omega II MTC problem...

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <52ukek$ede@laplaza.org>
Source record: 136594

Yes, I use MTC with Omega all the time. Please be a bit more specific,
like what box are you using to do the smpte to mtc conversion.

Frank /~
@/

113. Can an STe use a 2.5" IDE ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <844382560_OASIS_@wile.demon.co.uk>
Source record: 136595

Hello, me again :)

I first posted this a couple a couple of days ago but haven't seen a reply yet.
I reckon this means one of the following:

1. It never got here 'cos Oasis or Demon f**ked up again :(
2. It can't be done :(
or
3. You all hate me and have stuck me in your killfiles (shurely not ?!) :)

Anyway, here it is again.....and.... ACTION ! :)

Hi everyone,

Well, we just got back from the London Atari show (which was excellent, I spent *far* too much money ! :))) where I bought a nice new 810 meg 2.5" IDE hard drive for my Falc. :))))

So what ? You say...

Well, we're wondering of there's any way we can attach my old 127 meg 2.5" IDE drive to my mates' STE. I thought System Solutions did something that connected to the cartridge port to enable the STE to use IDE stuff (CD-ROMs, hard drives, etc.) but apparently, their supplier can't get 'em anymore :((

Does anyone know where I can get a piece of kit to connect this drive ? I'm wondering if Toad in the US do 'em and if so, is anyone importing their products ?

Any help would, as always, be *very* much appreciated :))

Thanks, people :)

See Ya,
Paz.

--

```
__________ _
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||| _/: .::::.-' .-'\/\_`*******
/ | \ /: .::::./ -._-. d\|
Falcon030 /: (""""/ '. (__/|| _/_/_/ _/_/ _/_/_/_/_/_/
Motorola Inside \::).-' -._ \/ \\/\| _/ _/ _/ _/ _/
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_ _./ .-'| '. ( \\ _/ _/ _/ _/_/_/_/_/_/
.-' : '_ \ '-'\ /|/ Love/Hate to:
```

```
/ )\_ '- )_________.-|_/^\ Paz@wile.demon.co.uk
( .-' )-._-: / \(/\'-.__\ IRC #atari
( )
( ( Waking up with an 8.2 and it seemed like the easiest thing to do,
) when someone said 'Here's one for you....'
```

114. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <52uppe$bkb@mark.ucdavis.edu>
Source record: 136596

Tony Greenwood (stosser@airtime.co.uk) wrote:
:
: The concept is qite simple as it mainly consists of string
: manipulations, if you already know html code and can program then a
: full fledged web page designer should not be much of a problem,

Aye, but making a WYSIWYG (what you see is what you get) editor would be a bit of a challenge. Keeping it up to date would be a trick too.

From a STOS programming standpoint, the program I envision would run in a GEM window, so that would be a really neat trick if you could do it with STOS. I guess it wouldn't have to run in a GEM window, but I would want to run it under Geneva, without having to change from my default resolution, etc...

On the other hand, I, personally, am happy enough using a text editor and checking my work in CAB. Even when I'm at work on my PC I avoid those crappy Web Editors and simply load up the notepad.

: To be honest, a bloody good "Idiots guide to making web pages on (and
: with) an ATARI" would be of more use, I am a great fan of Idiot
: guides, I used one to learn programming :))

Ah, but you don't have to be an Atari programmer to do this. Any idiot (like me) can slap something together in html and throw it onto a web site. Check out:

http://www.ncsa.uiuc.edu/General/Internet/WWW/HTMLPrimer.html
or http://ncdesign.kyushu-id.ac.jp/
or http://home.netscape.com/people/hagan/html/top.html

as examples.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

115. Instal.n of KGMD. (ENGLISH).

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Johnnie Ligotage <ligotage@ligotage.demon.co.uk>
Message-ID: <ud2LpDA44uUyEw1a@ligotage.demon.co.uk>
Source record: 136597

In article <Pine.BSI.3.95.961002072432.12874B-
100000@usr11.primenet.com>, "K. Ellis" <kellis@primenet.com>
writes
>Hi I am doing the translation of KGMD kit installation from
>German+French to english..
>If anyone is interested, just let me know...
>If it's not worth the work, tell me too...
>Bye
>
>_____
>Email:Kellis@primenet.com
>Web http://www.primenet.com/~kellis/
>_____
>

I managed to install KGMD on about the 2nd or 3rd go and I knew nothing of German and very little about MiNT!! Nothings changed after six moths of use either!

It's pretty straight forward - maybe a translation of the actual installation script would be useful for people.
--
Johnnie Ligotage

Turnpike evaluation. For information, see http://www.turnpike.com/

116. Re: atari 1040 mouse

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: dk33806@pinus.cc.etf.hr
Message-ID: <52uifc$id4@bagan.srce.hr>
Source record: 136598

Marja Hammink (marham@worldonline.nl) wrote:
: I'm looking for a new mouse for the atri 1040 ste. Does anybody know what
: kind of mouse will work on it

I have the same problem. Please send me mail if you know what mouses work.
Bye.

--
ashes to ashes, dust to dust..

117. The last version of Thing

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: m9174@abc.se
Message-ID: <52uo0h$dfd@atle.abc.se>
Source record: 136599

```
k> Hi, Yes the last version now up to 1.09 is at the ftp site at Funet.
k> One thing, it's still in German..

Last version?

--------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
--------------------------------------------------------------------

---
* Kivi 1.41a *
```

118. Re: Atari Falcon030 For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <52uvck$2lc@bagan.srce.hr>
Source record: 136600

Curtis Rhoads (curtis@itsnet.com) wrote:
> Greetings! I have a Falcon030 available for sale. Included is :

> Falcon 4/85
> Screenblaster II
> Substation
> Atari Works + all pack in software
> Both video connectors
> The Atari Mouse
> and some shareware already on the hard drive.

> Asking $400, I'll pay the shipping.

> To reply please send mail to ashe@itsnet.com. Thanx!

HEY, THAT'S CHEAP !!!!

Where have you been this July ....

Good luck!

T

119. EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <52uvhm$2lc@bagan.srce.hr>
Source record: 136601

I understand that the thing is pretty similar to IDE.

Are the connectors different????

What software is needed ???

Speeds? Experiences ....????

Thank you very much!!!

Tomo

120. Ethernet

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Sam SHirley <SS10487@wcu.edu>
Message-ID: <3252C6EC.732D@wcu.edu>
Source record: 136602

Hello,

I'm a college student at Western Carolina University, NC, USA. I'm going to be moving on campus soon where we have all of our dorms networked with twisted-pair, Ethernet. I have an Atari ST (nothing more). Is there a method for hooking up an Atari ST to a network via Ethernet? Maybe a cartridge adaptor or something? I appreciate any responces.

-Sam
ss10487@wcu.edu

P.S. Please email me because I rarely get a chance to read the usenet. Thanks.

121. AdSCSI ST Utility

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Alessandro Chite' <alexware@mbox.vol.it>
Message-ID: <01bb9861$6d572d20$0d33a6c2@alexware.vol.it>
Source record: 136603

I received a file with the utility, and I order it directly to ICD too, on site www.icdinc.com.
I try this file (version 6.5.5) to solve my problem. If all is ok, I do not put other message.

Alex

122. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <844370570_OASIS_@ping.be>
Source record: 136604

In article <844098882_OASIS_@zetnet.co.uk>
arthurm@zetnet.co.uk (Arthur Marshall) said:-

>Does anyone know of an Atari prog to help write Web pages? I've got a PC one
>which I can run on ATONCE but I have to keep flipping back to CAB to make sure
>I've got it wrong. And there's no help files either and the guy who wrote it
>isn't at the shareware address. What an unusual story.
>
>Arthur, struggling on.
>__
>
There is a guy in Belgium who is programming an HTML-editor right now.
It's still in a very early beta stage but it looks very promishing.

You can also use Everest or Qed with html2_uc.krz. This is somekind of
a textmacro. I've use it to design a webpage. The Kurzel is very
usefull indeed.

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

123. Re: DVI Driver for Cannon bj300

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.961002162431.12531A-100000@elvis>
Source record: 136605

On Wed, 2 Oct 1996, Roger Cain wrote:

> Hi gary@imco.demon.co.uk, on 30 Sep 96 you wrote:
>
> g> Anyone know where I can find a dvi device driver for the Cannon
> g> BJ300?
>
> I use the LQ850 driver with the BJ switched to LQ emulation. What set-up are
> you using? My screen/printer driver is part of the DVI v3.00 package.
>
I've got a BJ10-sx, and when I'm printing DVIs I use the LQ drivers for
rough copies, and IBM settings for high definition prints. I'd need to
look up specifics, but they work fine for me.

AG

Alan Gauton | Tel +44 141-552-4400 x.2686
EEE Department, Signal Processing Division| Fax +44 141-552-2487
The University of Strathclyde, | E-Mail ag@spd.eee.strath.ac.uk
204 George Street, Glasgow G1 1XQ. |http://www.spd.eee.strath.ac.uk/~ag/
---

124. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <844351166_OASIS_@tyndale.apana.org.au>
Source record: 136606

In article <ftn_2.200.136.68$fidonet.org_a291f304_Patrik.Estberg@p68.dada.ct.se>
patrik.estberg@p68.dada.ct.se (Patrik Estberg) said:-

>
> >
> > From: bjr@edison.ebicom.net (Brian Roland)
> >
> > : There is also a new Webbrowser developed in France that is told to
> > be : fully Netscape compatible.
> >
> > Please keep us up to date on this discovery!
> >
>The last thing I read about it was that it should be released in
>September, but there hasn't been any new updates of their Homepage since
>8/9-96.
>I will let you know when I get more info.
>
>greetings
>Patrik
>
>
>

Maybe you could let us in on the address of their web page???

--

```
-------------------------------------------------------------------------
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/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

125. Testing ... Do NOT read! Thanks!

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <20156_SSweet@mettav.demon.co.uk>
Source record: 136607

```
FROM: SSweet@mettav.demon.co.uk
SUBJ: Testing ... Do NOT read! Thanks!

S> Just seeing if this works... as it is my first letter..!

Wicked guy!, it got out the door, congrats. Where are you at, what you at it
with?!. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

126. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <20157_SSweet@mettav.demon.co.uk>
Source record: 136608

FROM: SSweet@mettav.demon.co.uk
SUBJ: Atari Show - Final Exhibitor List

HS> (pass the puke-bag...)

Ah!!!, someone told me it was a curry, sorry mate, none left. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

127. Re: DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20160_hsideras@mettav.demon.co.uk>
Source record: 136609

Hi Tony, on 29 Sep 96 you wrote: ...respect, brethren

s> If more then 2 or 3 are interested, I will put together some sort of
s> list of current ATARI diskzines, where available and when released etc
s>
s> hmmm how about a diskzine FAQ :)

As you'll remember, both you and Keefy kicked off my enquiries about disk magazines and your combined information is included in my UKAAUG directory disk.

I'll post it back to you in EMail, so if you want to use that as a basis of a FAQ you are very welcome. I'll put the updated results back on the disk of course.

You have Email...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

128. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DyMJv2.FrM@iglou.com>
Source record: 136646

Norman Amor (namor@unixg.ubc.ca) wrote:

: Someone just acquired an Atari SG-10 printer, very second-hand, and it
: will probably work, but she needs a new ribbon. Where do these things
: come from anymore? Is there anything generic/alternative/existent which
: will work?

These printers were and still are workhorses, released for sale around 1984. I bought one around that time, after seeing my friend's and watching it work. I'm still using it today, 12 years later. It uses regular typewriter ribbons, and if you have empty typewriter spools, and a printer cart that uses 1/2 inch ribbon, and you can respool the spools, you got a nice source of ribbon. Don't forget to put in a knot in the final two inches on each end, for the part of the printer that does the reversing.

: Personally, I'm not even sure what a SG-10 looks like or how old it is,
: and my reputation for practical wisdom could be at risk here. Help.

Check the bottom of the printer. That's your most reliable place.

If I'm remembering right, the Star SG10 and SG10X printers are basically the same thing, being 80-column printers. The 15 and 15Xs were the 132 column ones. I've not come across any of those. However, I recently came across an SG10 at a thrift for $15.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

129. Start Me Up! available in English?

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <x7ITFID.jyoung57@delphi.com>
Source record: 136647

If so, can someone point me in the right direction?

Best,
Jeff

130. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3252169A.41C6@in.tu-clausthal.de>
Source record: 136648

Mr. Maddog wrote:

> So I guess this is something like macros, it's a good idea which I may
> check out should I get into making my own web pages.

Something close to it.

There are still other editors available that can server the same
purpouse may be even better.

There is xed. I used it once for TeX. I had a special configuration file
for it.

Also elvis and emacs should be considered, if it is a powerfull tool you
are looking for.

Emacs can be programmed in a lisp like language. So there is no problem
for a programmer making a comfortable HTML editor out of it. May be wit
WYSIWYG, because the lisp program may also format the pages on the fly
(well not too fast on a ST...).

Elvis is a VI clone. That maens that it is about as configurable as the
vi. I think that this says it all. Put an ex.rc file in your directory,
and get best results.

Christof

131. Falcon WORMs and ZIPdrives?

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <52t75u$e4t@dinkel.civ.utwente.nl>
Source record: 136649

```
Q1a: Is there software available to use WORM with a Falcon?
Q1b: Is there software available to write audio-CD's with a Falcon?
Q2 : Can ZIP-drives (i.e. Syquest) be used with a Falcon?

thanks in advance for any info on these subjects.

greetz,
Vincent
```

132. Re: Magic Problem: 68000 exception error.

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <52t828$kaq@newsserver.rrzn.uni-hannover.de>
Source record: 136650

Thomas R. Mccartney (tmccartn@freenet.calgary.ab.ca) wrote:
: I am having an occasional problem with magic. Some programs that work
: fine ot a point when loading large files will give me a 68000 exception
: error and then lock the system.

Which machine?
Which version of MagiC or Magic?
How much memory?
Which processor?
Which hard disk?
Which programs?
Which additional programs in /auto/ or /gemsys/magic/start ?

:
: I recall someone mentioning using the Addmem program to fix this kind of
: problem, but there is little or no documentaion as to what it does or how
: to configure it.

The ADDMEM just works like FOLDR50. The only difference to FOLDR100 is that
ADDMEM only works for MagiC and FOLDR100 works for TOS.
If you do not get the message "Out of internal memory" _DO NOT USE ADDMEM_!

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

133. Re: STiK, needs to send CR at login - how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Christophe Puzenat <cpuzenat@ifbib.fr>
Message-ID: <3252AEDA.3236@ifbib.fr>
Source record: 136651

Mario Becroft wrote:
>
> I am trying to set up STiK for a club member who has an ST and a SLIP
> internet connection.
>
> When the modem connects, STiK needs to send a single CR character to
> make the "login" prompt appear.
>
> Unfortunately, reading the documentation did not help me to find out how to
> cause STiK to do this.
>
> If you know what to put into the dial script of STiK to cause this to happen,
> please explain it to me.
>
> Your help is much appreciated.
>
> --
> Mario Becroft Auckland, New Zealand
> mbecroft@tos.ak.planet.gen.nz _
> http://www.ak.planet.gen.nz/user/mario/ o( )
> Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

Hello !

I have the same problem and i found this solution :

In DIAL.SCR after the CONNECT successful and unsuccessful lines insert :

FIND =
RESP = /

It sends a carriage return; if you want a line feed, replace / by | .

Bye ! ï¿½ bientï¿½t !

--
Christophe Puzenat, IFB Informatique.

```
_ __ _
(_)/ _| |__
| | |_| '_ \
| | _| |_) |
|_|_| |_.__/
```

Institut de Formation des Bibliothï¿½caires
111 rue du 1er Mars 1943
69100 Villeurbanne
Tel : +33 72 11 44 47

Fax : +33 78 53 75 05

134. Re: Setup Mint/GEM, strange error message in Mint

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0210960847070001@47.85.0.99>
Source record: 136652

In article <325198d2f3204@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:

> Another thing.... I get this strange error message. It comes up while
> booting the system:
>
> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:
>

I used to get this on a 120 Mbyte Minix partition that was corrupted.

My problem was caused by Minit, which formatted the partition as 250 Mbyte
(it did not correctly measure the partition size).

The 'Rwabs returned -15 sector problem' only appeared when I had filled
the partition past the 120 Mbyte size, I was trying to write data to a
disk that had no more free space.

I backed up the files, re-initalized the partition manually &
everything's been fine since.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

135. Re: I want a picture on my Falcon desktop.

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvybhpyfet.fsf@emw.ericsson.se>
Source record: 136653

FPINTO <fpinto@cougarnet.byu.edu> writes:

> Hi, I'm using TOS 4.04; which is in your opinion a very dependable
> file that would allow me to place an image (or gif or jpg) in my
> desktop's background? (color a must!)
>
> Is there any "improved" or better version of TOS out there? (rom,
> software).

Well, get MagiC 5 then. It's faster than TOS 4.04 and you get long filenames,
true multitasking and a new basic but very good desktop which handles
pictures on the desktop in colour!

If you have alot of RAM you could stay with Thing which will replace your
desktop with a better (?) one. It can also handle background pictures in
colour (I think).

Only one problem. It can't handle GTP applications correctly. ;-)

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

136. Captive by Mindscape - any hints etc?

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJCUEBUQUp@tos.ak.planet.gen.nz>
Source record: 136654

This question is posted for a Tariland club member:

"The game Captive by Mindscape:

What are the planet probe codes and some of the lazer door codes for mission 2
level 1.

I would like any very helpful hints and any possible cheats."

If you can help, please reply by email.

Thankyou.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

137. The installation kit of KGMD. (ENGLISH).

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961002072432.12874B-100000@usr11.primenet.com>
Source record: 136655

Hi I am doing the translation of KGMD kit installation from
German+French to english..
If anyone is interested, just let me know...
If it's not worth the work, tell me too...
Bye

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

138. The last version of Thing (desktop replacement) is out.

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961002072220.12874A-100000@usr11.primenet.com>
Source record: 136656

Hi, Yes the last version now up to 1.09 is at the ftp site at Funet.
One thing, it's still in German..
Bye

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

---

139. Re: I want a picture on my Falcon desktop.

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961002074254.12874D-100000@usr11.primenet.com>
Source record: 136657

Hi, I think the best thing you can do for your falcon is to get Magic
as OS .
For the background picture, magicdesk(desktop under magic) supports bg
pict. As well as most other desktop replacement (thing, ease,
neodesk4, Gemini etc) ..
However, if you just want to display color picture in background, I
found a prg (under single tos 4.04 in your case) that will do it
great. (except, it doesn't like the resolution change). It's called
deskpic5. You can find it on most ftp sites. Deskpic5 consists in a
auto prg and a small accessory. You can load 256 picture in gif format
if you want.. It works very well.. Bye..

On Sat, 28 Sep 1996, FPINTO wrote:

>
> Hi, I'm using TOS 4.04; which is in your opinion a very dependable
>file that would allow me to place an image (or gif or jpg) in my
>desktop's background? (color a must!)
>
> Is there any "improved" or better version of TOS out there? (rom,
>software).
>
>ThanX.
>
> ((((((-F.))))))
> UTAH * USA * SEP * 1996
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
----

140. Falcon tuning

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: schwarz@isa.de
Message-ID: <52th5r$no2@exnewton.isa.de>
Source record: 136658

Hello to all other Falcon users out there!

It's about time to build up my Falcon a little. What I need is:

A. more memory (VERY important)
B. higher resolution (important)
C. more speed (nice, but not that important)

I heard that the FX card will deliver all of that for an affordable
price, but what I need to know (and what is best to ask on this group,
with all the Atari experts tuned in) is:

1. Does the FX work flawlessly together with CUBASE AUDIO FALCON?
2. Can CAF use the memory I plug into the FX for RAM tracks and Sampler tracks
a) at all?
b) up to 14MB or even more, e.g. 32MB?
c) (What's the max. memory you can plug into an FX?)
3. What screen resolution does the FX deliver?
4. If I want to do 1024x768, is a so called "VGA monitor" enough, or
only a "Super VGA monitor", or do I need a multisync monitor?
5. What alternatives are there
a) to satisfy all of the above requirements A-C?
b) to satisfy requirement A and B (memory and resolution,
maybe two separate expansions)?
c) to satisfy requirement A (a pure memory expansion)?

Thanks to all who answer...
...Diemo

--

141. DVI Driver for Cannon bj300

Newsgroup: comp.sys.atari.st
Date: 1996-10-02 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <230_RCain@nest.demon.co.uk>
Source record: 136659

Hi gary@imco.demon.co.uk, on 30 Sep 96 you wrote:

g> Anyone know where I can find a dvi device driver for the Cannon
g> BJ300?

Hi Gary,

I use the LQ850 driver with the BJ switched to LQ emulation. What set-up are
you using? My screen/printer driver is part of the DVI v3.00 package.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

142. Re: STiK, needs to send CR at login - how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5312on$1hr@ornews.intel.com>
Source record: 136460

In article <GJBPEIUQUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:
>
>I am trying to set up STiK for a club member who has an ST and a SLIP
>internet connection.
>
>When the modem connects, STiK needs to send a single CR character to
>make the "login" prompt appear.
>
>Unfortunately, reading the documentation did not help me to find out how to
>cause STiK to do this.
>
>If you know what to put into the dial script of STiK to cause this to happen,
>please explain it to me.

Taken directly from the sample DIAL.SCR provided with STiK 1.11:

```
# Dial Script Part 2 - Log in to the Service Provider.
#
# The STiK dialer uses the standard `conversational' method for
# login to the provider. This involves searching for certain
# words and sending an appropriate response. The special
# response $GET_IP is used to read the IP address that your
# provider has assigned you for this session. If your provider
# has allocated you a permanent IP Address, then you should set
# it in the default.cfg file and NOT use $GET_IP.
#
# Each step of the `conversation' is specified as a FIND line
# and a RESP line. There can be up to 10 steps. Each FIND
# *must* have a matching RESP and WAIT, even if they have no
# value. (values are put into arrays in the order they appear)
#
# WAIT is the time in milliseconds to pause before each FIND/RESP
# For accuracy, the time should be a multiple of 5.
# (ie: a WAIT = 4 would result in a pause of 0. WAIT = 12 would be 10)
#
# By default each RESP line is sent with a carriage return
# character at the end. If you need to use a line feed character
# instead then put a | at the end of the line. This only works
# if the | is the last character of the line. A / character at
# the end of a line means carriage return, but this is the default,
# so you don't need it.
#
# If you want to send just a Carriage Return, then use RESP /
# If you want to send just a Linefeed, then use RESP |
```

```
#
# Note that if neither FIND or RESP have a value, they are ignored,
# but in this case the WAIT (if any) will still pause.
# If FIND has no value but RESP does, the value of RESP will be
# sent immediately or after the WAIT time.
# If FIND has a value but RESP does not, then after the FIND
# the dialer will move straight on to the next WAIT/FIND/RESP
```

Thus, I surmise that the following should do what you want:

```
WAIT
FIND
RESP = |
```

Possibly you need a / instead of | but that would depend on your server.

```
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
*!* Opinions expressed herein are those of the writer only and *!*
*!* probably frightening to my employer and other authorities. *!*
```

143. Re: Can an STe use a 2.5" IDE ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <531464$1hr@ornews.intel.com>
Source record: 136461

In article <844382560_OASIS_@wile.demon.co.uk>,
paz@wile.demon.co.uk (Mark Parry) wrote:
>
>I first posted this a couple a couple of days ago but haven't seen a reply yet.
>I reckon this means one of the following:
>
>1. It never got here 'cos Oasis or Demon f**ked up again :(
>2. It can't be done :(
>or
>3. You all hate me and have stuck me in your killfiles (shurely not ?!) :)

He's found us out, mates, we'll have to find another poor sucker to pick on.
<EG>

Seriously, Mark, see today's posts. Also try the vendors listed on my bookmarks
page (see below).

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

144. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5313kc$1hr@ornews.intel.com>
Source record: 136462

In article <52trti$pa@preeda.internex.net.au>,
johnmoon@connexus.apana.org.au (John Moon) wrote:
>
>
>: Nah, we RatSoft sysops know that we have choosen the best, and we don't
>: regret it, not for a second...
>
>Oh I wont dispute that at all.....it's just my users tend to be a bit
>"simple" and they tend not to read ALL that is on the screen in front of
>them. I think Octopus tends to be a bit simpler like michtron.....

Incorrect, John - you can make it as simple or as complex as you like. The scripting language is extremely powerful, allowing you to handle such things as playing a special audio file when a certain person logs on, animating menus in both VT-52 and ANSI with a single menu file, indicating which CD-ROM is in the drive automatically if you have multiple CDs (I have 2 drives and about a half-dozen disk that rotate whenever I feel like it), blocking or permitting access to certain menus based on the callers graphics mode (I don't want "PC Pukes" with ANSI trying to get into the Instant Graphics! door games, for example), off-line QWK packing for callers who just want to get their mail and go, and so much more.

Followups directed to c.s.a.a

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

145. Re: What ftp site for CAB v1.41?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5314tr$1hr@ornews.intel.com>
Source record: 136463

In article <531253$1hr@ornews.intel.com>,
atari@teleport.com (Rich Tietjens != president@whitehouse.gov) wrote:
>
>See my .sig file below for the URL.

ARRRRGH!!

Retry from start...

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

146. Re: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5314cg$1hr@ornews.intel.com>
Source record: 136464

In article <52uvhm$2lc@bagan.srce.hr>, tomo@fly.cc.fer.hr (tomo) wrote:
>
>
>
> I understand that the thing is pretty similar to IDE.

The thing is essentially identical to IDE. MS-DOS has a built-in limitation on the number of tracks or sectors it can handle (I forget the exact values, but it comes down to a limitation on the size of the drive), so drives larger than that are usually marked EIDE; there are some other minor differences, but functionally, you won't see them.

> Are the connectors different????

No.

> What software is needed ???

Same old software. IOW, something that DIDN'T come from Micro$loth.

> Speeds? Experiences ....????

Slightly faster than IDE in most case because the data is packed tighter. A true PITA if anything goes wrong, but otherwise, just like any other HDD.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

147. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5314hl$1hr@ornews.intel.com>
Source record: 136465

In article <53044s$b2j@morgana.mat.uc.pt>,
humpback@cygnus.ci.uc.pt (Gustavo Felisberto) wrote:
>
>Can any one tell me how to use a parallel ZIP drive with Atari????

You can use it for a paperweight. The parallel interface will not work with the Atari. Ther are no drivers available, and the signals are in some cases non-existant. Get a SCSI interface, or use Ghostlink and a 386 box as a slave drive.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

148. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5313pg$1hr@ornews.intel.com>
Source record: 136466

In article <52ucqp$635@lira.i-way.co.uk>,
c_graham@patrol.i-way.co.uk (Craig Graham) wrote:
>
>1) Find a copy of AES4.1 somewhere.
>2) Copy the GEM.SYS file from the AES4.1 archive to the auto
> folder of your hard disc.
>3) Rename the GEM.SYS file to GEM.PRG.
>4) Reboot the machine. You will now get the new AES in single tasking
> mode, loaded from hard drive, with the drivers for the HD still
> in place.

Craig, should this not be the /LAST/ item in the AUTO folder? Or does it
matter?

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

149. Re: A little debate.. (was >>> JPEG viewing software need)

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3253cc68.4100793@news.airtime.co.uk>
Source record: 136467

On Thu, 03 Oct 1996 00:57:08 +0200, haase@alkor.sax.de (Uwe Haase)
wrote:

snip

>How about a weekly posting of a list of new things, like the
>Weekly Posting Of New ATARI Stuff from a.a.u.e?

another snip

>The list should also be available on a web page and from a
>mailing list.

Excellent idea, either anything new released to be posted in here, or
a mailing list, not for discusion but just for information of new
releases or updates?,

>Who is able to manage that?

exactly...who ?...would suggest that it needs someone with a "free"
account :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

150. Re: A little debate.. (was >>> JPEG viewing software need)

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558065676.41963.1.starship@3rdplanet.com>
Source record: 136468

```
>>
>> Thank you, George.
>>
>> These 3 words are the entire response for alvi 0.05 beta up to now.
>> No registrations, no bug reports, nothing.
>>
>> That is less than I had expected. More than 250 downloads were
>> counted. There will be no more public versions, if the situation won't
>> change.
>> Greetings,
>> Uwe.

Well, what the heck is this program alvi0.05 beta anyway? First I've
heard of it. And if it doesn't get announced here, where does a new
program get announced?

Mayby Uwe could tell us a bit about his program.

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-------------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-------------------------------------+--------------------------+
```

151. Frank? Is that you?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <531387$1hr@ornews.intel.com>
Source record: 136469

Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) - are you the author of Turbo Basic for the 8-bit and GFA for the ST?

Are we in the presence of Greatness? <G>

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

152. Re: The installation kit of KGMD. (ENGLISH).

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5313br$1hr@ornews.intel.com>
Source record: 136470

In article <Pine.BSI.3.95.961002072432.12874B-100000@usr11.primenet.com>,
"K. Ellis" <kellis@primenet.com> wrote:
>
>Hi I am doing the translation of KGMD kit installation from
>German+French to english..
>If anyone is interested, just let me know...

I'm very interested. Please keep us informed!

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

153. Re: STiK, needs to send CR at login - how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.961003220041.17267C-100000@pallas.amp.uni-hannover.de>
Source record: 136471

On Tue, 1 Oct 1996, Mario Becroft wrote:

> I am trying to set up STiK for a club member who has an ST and a SLIP
> internet connection.
>
> When the modem connects, STiK needs to send a single CR character to
> make the "login" prompt appear.
>
> Unfortunately, reading the documentation did not help me to find out how to
> cause STiK to do this.

STiK's internal dialer cannot do this. However, an external Dialer with a
lot more features does this too and is almost ready for release. The
Dialer will be part of the next STiK release, to be scheduled in a couple
of months.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

154. Re: Falcon: Which software is the best for ...

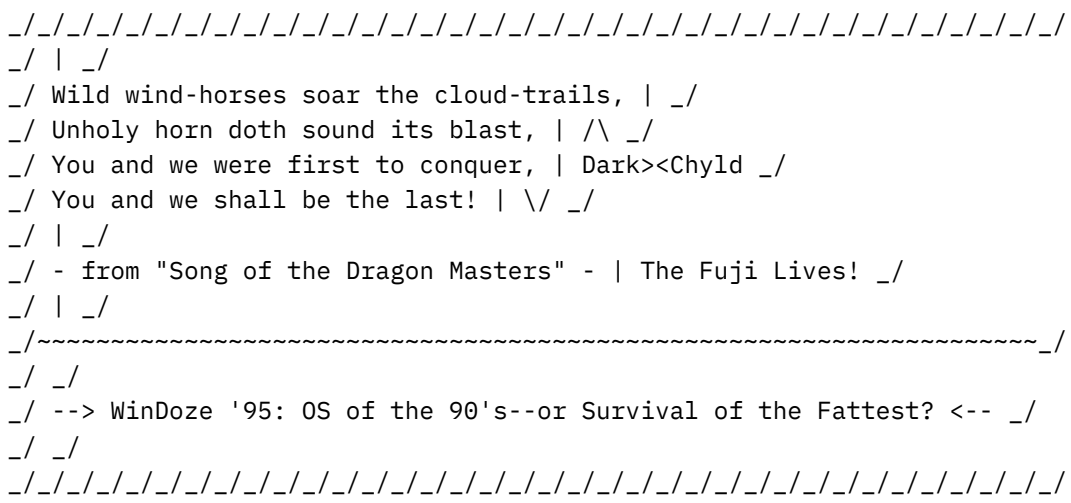
Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <844447216_OASIS_@pcc-uky.campus.mci.net>
Source record: 136472

In article <8443027631007@wise.mrose.nl>
fvdakker@mrose.nl (Program) said:-

>I'm using STarCall and I think it's the best (IMHO). It should be on
>a ftp-site in australia (do an search on altavista "starcall
>host:au"). If you can't find it, I have the most recent version.

Well, I found a version at one of the Euro-ftp sites but it was done
entirely in German...any ideas where I can get an English version?
(post a ftp path if you can!) Thanks in advance... :)

--



155. A fixed cab.ovl is here!!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5318t0$dv8@alexander.INS.CWRU.Edu>
Source record: 136473

```
Here is an excerpt of an e-mail I just rec'd.
---------
From: Tom Lamparty <Lamparty@concentric.net>
Go to the STIK Download page and get the CAB.OVL verx,xxh that is there
now! It works perfectly on single task system!!!! Hurray!! Thank you!
Everyone can now calm down and get back to enjoying our favorite computer!
------------------
I gather it is a slightly older version of cab.ovl that DOES work.
To my knowledge it is SO FAR only on the www.flinny.... opage on demon.

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu
```

156. Re: Research the adress of the parallele port for 520ste

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <5318f6$iub@netty.york.ac.uk>
Source record: 136474

Roger Cain (RCain@nest.demon.co.uk) wrote:
: Hi houmaire@danae.fiupso.u-psud.fr, on 25 Sep 96 you wrote:

: h> I research the adress of the parallele port for the 520 ste.
: h> Please, if you know this adress send me in France.

: Hmm ... the MFP is mapped from FFFA00 to FFFA2E. Do you REALLY want to fiddle
: with the hardware interface? You can do most things using the low level
: operating system calls.

But the parallel port isn't on the MFP is it? I understood it to be on the
sound chip. That is mapped on $FF8800 and the port you want is port B
(according to an ancient copy of 'The Anatomy of the Atari ST').
The strobe output is taken from bit 5 of port A of the sound chip, whilst
the busy input comes into the MFP timer A input (if I've read it correctly).
The O/S call XBIOS 28 (giaccess) would appear to give you access to the
sound chip without going direct to the hardware.

Looking at it, it could be tricky as the sound chip also controls the floppy,
so if you muck it up then you could trash the disk in the drive at that moment
in time. I'd tend to agree with Roger, use the OS rather than going directly
to the hardware, that way it should (fingers crossed) be compatible on all
platforms. (Have a look at GEMDOS $05 (Printer Output), $11 (PRTOUT STAT),
BIOS $01 (bconstat), $02 (conin), $03 (bconout), $08 (bcostat) to name a few
as long as this book has got them right!)

Dave

: Roger
: rcain@nest.demon.co.uk

: --

: ~~~~~~
: Via the Net2Net NeST gateway - 90:100/999

: ~~~~~~

--

157. Star SG-10 printer: Driver For Win95?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: rockywi@ix.netcom.com
Message-ID: <5319l2$sk@dfw-ixnews7.ix.netcom.com>
Source record: 136475

>>These printers were and still are workhorses, released for sale around
>>1984. I bought one around that time, after seeing my friend's and watching
>>it work. I'm still using it today, 12 years later.
>
>I used one briefly. You have one big advantage, though, Bob - most of us go ape
>listening to that thing work. Sounds like a circular saw going through a bucket
>of ball bearings!

This is just the reason I got on this newsgroup. I, too, have a Star Micronics SG-10 printer. "Workhorse" is the exact word I use for it, too.

But I have two computers. My Atari ST, of course, and a newfangled 120Mhz MSdossey thing with Windows 95.

My problem is this: I can't get the Star to print with my new system. After searching the internet, I found several "solutions" posted to use another printer's driver and adjust the micro switches on the SG-10 to compensate. ABSOULTELY NONE OF THESE SOLUTIONS WORKED!! Usually the ribbion jumps off the printhead!

I want to use the SG-10 in my Windows 95 environment to print labels: The labels are cheap, the ribbons are cheap, and I don't think the Post Office gives a care if I'm printing with caveman 9-pin technology.

I've been told you can't use a SG-10 with Windows 95 because the computer output is too fast for the printer. I've been told that it is impossible to make a driver that will work.

Has anyone been able to use their SG-10 in a Windows 95 enviornment? If so, how?

Sorry to post a Win95 question on an Atari newsgroup, but I've used Ataris for many years and know that Atari enthusiasts are a "never say die" and "impossible, well that will take a little longer" breed. Hopefully some others have been forced into the MS Dos world like I have and have the answer I need.

Thanks in advance!

.....Rocky Willson

158. Falcon tuning

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: m9174@abc.se
Message-ID: <530iah$c76@atle.abc.se>
Source record: 136476

```
s> 1. Does the FX work flawlessly together with CUBASE AUDIO FALCON?

Yes. Once you've got it installed correctly.

s> 2. Can CAF use the memory I plug into the FX for RAM tracks and Sampler
s> tracks
s> a) at all?

I'm not sure about this one, but it should work.

--------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
--------------------------------------------------------------------

---
* Kivi 1.41a *
```

159. Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <66092681_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 136477

I recently mailed Alex and asked him if he was going to put in the following into CAB; Animated GIFs and the MARQUEE tag. He said 'maybe'!!

If like me you're fed up with viewing static pages on the Atari and then seeing them all lovely and animated on PC's, then vote here for Animated GIF support and the MARQUEE tag.

The more people that ask for it (in here, I'm not suggesting you suddenly bombard Alex with email<G>), then hopefully he'll put it in :)

Animated GIFs allow simple animation (GIFs can hold more than one image and they get swapped, thus animated). The marquee tag allows scrolling headers etc.

Vote now for an animated CAB <g>

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/
---

160. Re: Cubase Audio on Atari Mega STe?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <531g0u$g6m@bambam.soi.city.ac.uk>
Source record: 136478

bjr@edison.ebicom.net (Brian Roland) writes:

>This doesn't mean you can't do hard drive recording with your atari
>however. What you'll need is a Yamaha CDX hard disk recorder. This
>device would be controlled by machine code using a sequencer that supports
>it such as Emagic's Logic. I don't have much information on the Yamaha

In theory, yes. But you won't do it with Logic. Logic Audio won't run on
anything other than a Falcon (I've tried it... :)
And only the newer versions of Logic Audio have CBX code, and these
versions never made it on to the Falcon platform. I asked at one point
whether there would be an Atari Logic Audio that would run CBX's on
non-Falcon Atari's, and the answer was short: "No". The development
effort in response to the Atari platform just isn't worth it. Still, it
would've been nice...

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
----

161. HELP!!! Major Problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: raver187@telerama.lm.com
Message-ID: <531jc7$jhl@bosconian.lm.com>
Source record: 136479

I'm having a mjor problem. I am unable to boot from my hard drive because something is wrong with Neodesk which I have set to boot from my AUTO folder. I get a Reserved Memory Location error (11 bombs) or something like that. I cannot remove Neodesk from the auto folder because after I get the bombs the computer locks up. I'm using ICD boot with a Link 2. What I would like to do is abort the booting process before Neodesk starts loading from the AUTO folder. That way I can exit out and see what the problem is. As it stands now I am screwed. My ICD Utilities disk somehow got erased and the backup of it is corrupted. Woe is me. If you can think of a way to help, please email me at raver187@telerama.lm.com

162. Re: Dr.T&#65533;s Omega II MTC problem...

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <531l5o$2s3@laplaza.org>
Source record: 136480

This is from memory (and I haven't used a BRC for a while):

Set the BRC to send MTC. Set the SMPTE offset in the KCS Mixer MPE MMC/MTC Setup dialogue to 00:01:00:00. Don't try to set the offset to 00:00:00:00 this won't work (and may be your problem). Enable MTC in the Track Play Enviroment dialogue. (While you're there, you may want to disable the Activity, Step and Min/Sec displays, the less the ST has to do, the better the sync).

Start the tape at 00:00:55:00 or so. When the tape reaches the 1 minute mark, KCS should start. Just be sure to start the tape a few seconds before the SMPTE offset in Mixer.

One funny thing is that KCS always plays an extra bar (a count I guess) before starting with MTC from the BRC, it doesn't do this with my Syncman box.

Frank /~
@/

163. Re: Sorry to bother again, Atari Poll still need to have more ppl

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961003204903.27440B-100000@usr05.primenet.com>
Source record: 136481

Hi, No Rich, only to complete the databse. and so far so good. A lot
of people didn't see it the first time or maybe they were on vacation
or whatever.

It's getting better, the more answers I have the more accurate it will
be. I just want to say that it will not be released in magazines or
anything like that, but it will be used to help
programmers/developpers to fulfill today's
atari user needs. The results will be given for free of course
to whoever wants it, you just have to ask.
Bye.
On Thu, 3 Oct 1996, Rich Tietjens !=
president@whitehouse.gov wrote:

>In article <Pine.BSI.3.95.961002133753.22886B-100000@usr03.primenet.com>,
> "K. Ellis" <kellis@primenet.com> wrote:
>>
>>So here it is again..
>>I hope most of the people will fill this out. It will only takes 2
>>min.
>
>Did you want repeats on this, or just new people?
>
> Write to atari@teleport.com for the alt.binaries.atari* charter.
> My bookmarks: http://www.teleport.com/~atari
> Remove the * (inserted to foil spambots) from my address to reply.
> *!* Opinions expressed herein are those of the writer only and *!*
> *!* probably frightening to my employer and other authorities. *!*
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

164. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <20179_Spencer@mettav.demon.co.uk>
Source record: 136482

Out of the ether, the following was mentioned by
hsideras@mettav.demon.co.uk...:

h> Don't you know? It's good to talk... B^{)
h> (pass the puke-bag...)
Oi, Mr Sideras that line is copyright!

Now if you'll just pay me 50 quid I can see about not prosecuting you. ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

165. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <20180_Spencer@mettav.demon.co.uk>
Source record: 136483

Out of the ether, the following was mentioned by Harry...:

HS> You're kidding! You should've been here, mate - I'm hoarse!
HS>
HS> Thank gawd I'm only a visitor in London later today!
He, he, he!

Thats what you thought!

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

166. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <5329jo$g80@kendaco.telebyte.com>
Source record: 136484

Unless having a ZIP drive for compatibility with some other project is absolutely necessary, go with the SyQuest EZ-135 instead of a ZIP drive. There are no SCSI incompatibilities requiring software updates as with the ZIP drive; the EZ-135 holds more data (128 Mb when formatted) per disk and is faster at both accessing and throughput. And the EZ-135's dark grey case better compliments Atari's grey components. :)

Toad Computers can get them for US$129.00 (though they were backordered last time I checked), or they can ordered directly from SyQuest for US$119.00. Look up the SyQuest web page for the toll-free number.
--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net | TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Art available below! | o-----/m-m-----o
ftp://users.aol.com/ssanon/m_parrott * http://rat.org/furry/

167. cab 141

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558079415.7043.085.starship@3rdplanet.com>
Source record: 136485

I've tried to set up the new cab et al, and have managed to get
irc working, and cab kinda working, although I can't read any print
on the buttons. Just grey buttons. Hmmmm...

I tried the install program, but when it was done, I couldn't find the
cab app program. Hmmmm...

I suppose if the authors of the docs/programs would place in their
documentation a few lines on how to change over from the old program to the
new program, I could be up in no time. But, it's the same old thing again
and again. The programmers always worry about the docs last, and what is a
simple thing for them is always excruciatingly painful for us users.

Please, I really like the job you programmers are doing to get the programs
out to us, but If you could go one step further and EXPLAIN how exactly to
change from the old to the new you worked so hard on, it surely would help
not only US out, but would save YOU time from answering what I'm sure you
consider stooooopid questions from even stooooooopider users. Eh?

Don't worry though, I'll have all the bugs worked out in this setup in a few
days time, I'm sure.

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

168. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <844469200_OASIS_@tyndale.apana.org.au>
Source record: 136486

In article <530a5r$ql0@scanner.worldgate.com>
leslieh@valis.worldgate.com ( ) said:-

>
> HPPING is a web page creator for the Atari machines.
>
>Leslie
OK, enough of the suspense! :) What and where is HPPING - or is it an acronym I
don't get?

--

```
-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

169. Falcon WORMs and ZIPdrives?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610031827.a62461@do2.maus.de>
Source record: 136487

VB>Q1b: Is there software available to write audio-CD's with a Falcon?

Yes.

Tschuess
Frank

170. Falcon tuning

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610031830.a62462@do2.maus.de>
Source record: 136488

```
DS>5. What alternatives are there
DS> a) to satisfy all of the above requirements A-C?

If money doesn't matter get an afterburner (68040 accelerator board with
two PS/2 Simm sockets for up to 64 meg of fastram) and a nova
graphicscard.

Tschuess
Frank
```

171. I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: mdf16@zimmer.csufresno.edu
Message-ID: <5312bj$7i2@zimmer.CSUFresno.EDU>
Source record: 136489

Hello everyone in Atariland!!!

I have a little proposition that maybe some of you programmers out there would consider taking on as a little project. My fiancee lives in Tucson, AZ, whilst I live in Fresno, CA. Which means our phone bills have been outrageous, so we've had to reduce ourselves to only chatting over the internet, and use the phone only one in a while. This is really hard to do!!! Anyway, a friend of mine, who basically uses Mac and PC, said, "You know, they have software that will allow you to send your voice over the 'net!" So I was wondering, why don't we do something like that for Atari computers, too? I mean, the Falcon definitely has the hardware to do it, it's just a matter of getting the software written, I would assume. I own a Falcon, and if someone would be willing to take this on, I would definitely be willing to pay a reasonable fee, since I'm sure it would be much less than the bills I am currently faced with! It would have to be compatible to the PC versions, because she has a PC. PLEASE help if you can!!! Maybe make it work with STiK or something? This is just a suggestion! Thanks for any comments, questions, or takers on the idea!

Mike Freeman
daymon@psnw.com

172. Re: A little debate.. (was >>> JPEG viewing software need)

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: haase@alkor.sax.de
Message-ID: <GJCXBCAUUP@alkor.sax.de>
Source record: 136518

In <Pine.BSI.3.95.960930133521.4355A-100000@usr02.primenet.com> "K. Ellis" wrote:

>I really think that when something new is available for atari, it
>should be here. I didn't even know what you were talking about .
>Last time Ben Allfree just released a freeware for the falcon, and he
>said it, come and get it.. No problem.
>But most of the time Atari users have to browse for hours to find
>something..
>Maybe it is not good to write every new things on the newsgroup, 'coz
>nobody will browse the ftp just like that to discover things that the
>other users don't know about.. Who knows. But I like the idea to have
>all the new software written in this newsgroup. Like that everyone is
>at the same level..
>Thanks..

How about a weekly posting of a list of new things, like the
Weekly Posting Of New ATARI Stuff from a.a.u.e?

My suggestion:

[Name of the program]
[Copyright notes]
[Download path 1]
[Download path 2]
[...]
[Short description]
[New in this version]

[next file]

The list should also be available on a web page and from a
mailing list.

Who is able to manage that?

Greetings,
Uwe.

--
Email: haase@alkor.sax.de

173. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: haase@alkor.sax.de
Message-ID: <GJCXBCBCUP@alkor.sax.de>
Source record: 136519

In <216_9609301615@genesplicer.org> Terry May wrote:

>Re: _<<<>>> JPEG viewing software need_, Uwe Haase wrote to All on 29 Sep 96:
>
> UH> Thank you, George.
> UH>
> UH> These 3 words are the entire response for alvi 0.05 beta up to now.
> UH> No registrations, no bug reports, nothing.
>
>What is alvi? I've never heard of it.

In <GILXAAAOUP@alkor.sax.de> Uwe Haase wrote on 11 Sep 96:

I just released alvi 0.05beta.

Have a look at http://www.sax.de/~haase/atari.html

alvi (Alkor JPEG-Viewer) is a very special JPEG viewer.
It can handle large JPEGs with a very small need for RAM.
The display of the current version is only monochrome.

Greetings,
Uwe.

--
Email: haase@alkor.sax.de

174. Setup Mint/GEM, strange error message in Mint

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610030048.a41514@b.maus.de>
Source record: 136520

Hallvard Tangeraas (hallvart@sn.no) wrote:

>It worked fine under X11, but how on earth do I make it work without X11?

Just let it run in a window. ;-) On a SingleTOS-based system (with underlying MiNT) you could use TOSWIN. This is an acc which can run *.tos and *.ttp applications in a window if MiNT is installed (in fact, you can open as many windows as GEM provides and as your memory allows).

In a multitasking GEM environment (with MiNT, i.e. MultiTOS, N.AES, oAESis(?), or XaAES) you can also use TOSWIN (in this case as an app as well). MultiTOS came with Miniwin.app which basically does the same job as TOSWIN. Personally, I prefer Miniwin because it supports Drag&Drop.

>I'm also interested in setting up the PPP system for Mintnet, as I want
>to try out CAB with my Internet provider's system

There's a quick guide on how to configure ppp included with the KGMD distribution. This guide is -- of course -- in German, but I could translate it into English. However, I don't know how far this guide is applicable to the TAF distribution which uses 8+3 file names (KGMD uses the original Unix-like long file names as you probably know).

-andre

175. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <52v2kf$imv@orm.southern.co.nz>
Source record: 136521

Hi there!

Arthur Marshall (arthurm@zetnet.co.uk) wrote:
: Does anyone know of an Atari prog to help write Web pages? I've got a PC one
: which I run on ATONCE but I have to keep flipping back to CAB to make sure
: I've got it wrong. And there's no help files either and the guy who wrote it
: isn't at the shareware address. What an unusual story.

There isn't a dedicated HTML editor for the Atari yet AFAIK. The best
(only!) way to write pages on your Atari is with a text editor. This of
course means you will have to get a guide to HTML as a reference to the
syntax, or study some HTML pages you have downloaded to learn the lingo.
With CAB you can call a text editor from within CAB, so you don't need
to go quitting CAB everytime you need to change your HTML page...just
click on the SOURCE button and CAB will throw your HTML file into your
preferred text editor...

Hope this helps...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/FPU/PowerUp2

176. Re: Falcon WORMs and ZIPdrives?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <52v46f$ev2@news.sas.ab.ca>
Source record: 136522

```
Vincent Bakker (v.e.bakker@getronics.nl) wrote:
: Q1a: Is there software available to use WORM with a Falcon?
Don't know. Doubtful.
: Q1b: Is there software available to write audio-CD's with a Falcon?
Think so. Anybody have CD-recorder?
: Q2 : Can ZIP-drives (i.e. Syquest) be used with a Falcon?
YES. Although ZIP is made by Iomega _not_ Syquest.
: thanks in advance for any info on these subjects.

: greetz,
: Vincent

--
Des <dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jaguar
```

177. EZ-TEST-WRITER, EZ-TESTER

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Walter A Lukow <walphoto@enter.net>
Message-ID: <01bbb0e5$f091b1a0$511eaacc@walphoto>
Source record: 136523

Is anyone using these programs? If you are, let me know what version you have. Thanks, Walt Lukow

178. EZ-TEST-WRITER

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Walter A Lukow <walphoto@enter.net>
Message-ID: <01bbb0e6$fc4ea600$511eaacc@walphoto>
Source record: 136524

```
For any information on these programs send message to.> WALPHOTO@ENTER.NET
```

179. **Fastest** way to find s/w anywhere on the Net - www.filez.com

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: michael@filez.com
Message-ID: <michael-0210962158500001@mongo.extern.ucsd.edu>
Source record: 136525
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

You can quickly and easily search over 4000 ftp servers from one one easy to use www form by pointing your browser at:

http://www.filez.com

You can search for software, games, sounds, movies, photos, etc. from an index of over 60 million files.

180. FS U.S. Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <32539A68.483D@owens.ridgecrest.ca.us>
Source record: 136526

Item 1. 1040ST. Standard machine with no mods/hacks. TOS 1.02.
1mb RAM. Color Computer Eyes Video Digitizer,
Video Key (Composite/RF/Audio out from RGB).
PC Ditto (software version) Digispec (software),
Spectre GCR, (Mac sys 6.x/msword/excel/+) mouse.
All manuals. No monitor/no hard disk.
Good starter $150.00 plus S&H

Item 2. Gemulator (ISA card) with TOS 2.06 ROM's. V3.02 soft.
Box/manual. $60.00 plus S&H

Item 4. PC Ditto II hardware Dos emulator card. Software,manuals.
Will work with a 1040ST, but fits better in a MegaST.
No STE. XT compatible/CGA graphics-AT performance.
Complete. $25.00 plus S&H

Item 5. Z-Time for 520ST (clock chip). Probably works with
1040ST as well. Box, manuals and software included.
$5.00 plus S&H
(Will accept U.S. stamps for this item).

Item 6. EAB ST to PC 5 1/4 inch drive cable kit and software.
You assemble. Doc's and disk included.
$5.00 plus S&H
(Will accept U.S.stamps for this item)

Item 10. Tweedy Board. ST/MegaST. Used.
$5.00 plus S&H&COD fees.
(Will accept U.S.stamps for this item).

Reply to: mgrove@owens.ridgecrest.ca.us
for orders and mailing address
or call
(619)375-8672

Mike

181. FS U.S. Atari 800

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <32539AB0.499B@owens.ridgecrest.ca.us>
Source record: 136527

```
Atari 800 w/48k memory , Good condition
1050 disk drive, condition unknown
power supplies, Atari computer/basic manuals.

$25.00 plus S&H.

mgrove@owens.ridgecrest.ca.us
```

182. Re: The last version of Thing

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961003032301.26278A-100000@usr09.primenet.com>
Source record: 136528

On 2 Oct 1996, Carl Lofgren wrote:

>k> Hi, Yes the last version now up to 1.09 is at the ftp site at Funet.
>k> One thing, it's still in German..
>
>Last version?
>
>
Yes the last version, at least available on the net.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

183. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <844328400_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 136529

In article <844197278_OASIS_@zetnet.co.uk>
arthurm@zetnet.co.uk (Arthur Marshall) wrote:-

>I just copied the new bits of CAB into the folder, with the new CabOVL in its
>separate folder. Never messed with STiK at all. CAB seems to work fine. Maybe
>the trouble's with STiK?
>
>Arthur
>__
>
> ---
> arthurm@zetnet.co.uk
> Cajun, Zydeco & Narrowboats Inc
> ---
It would be so nice if someone at least semi-officially
associated with stik/cab would post a letter saying what's wrong and
when or how a fix will arrive!!! I can't use the new stik at all, and
the cab.ovl causes the dreaded runtime error 163 and 164 to appear.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

184. CAF FAQ anywhere?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <52vrru$l98@dinkel.civ.utwente.nl>
Source record: 136530

subject says all

greetz,
VIncent

Guys who drink light beer don't like beer, they just like to pee a lot

185. Has Anyone Got Elite

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: brianm@airtime.co.uk
Message-ID: <3253634c.3179807@news.airtime.co.uk>
Source record: 136531

I,ve been trying to get a copy of ELITE for some time now
can anyone help me out?

Thanks Ronny

186. Search for TT ethernet card and SIPP RAM

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: mike@atarian.interware.it
Message-ID: <16_mike@atarian.interware.it>
Source record: 136532

I need an ethernet card to connect my TT to mac and PC using ethernet, I think I could also adapt tuw tcp-ip drivers to do this.

I would also be able to use the VME bus to use both my Crazy Dots 2 and the ethernet card, the TT is already in a Tower case, how should I extend the bus ? just flat cable and connectors ?

I have an expansion board with 4 1-MB SIPP RAM, how can I upgrade ? Do I need an ST-RAM board ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
In the shuffling madness of the locomotive breath...

--

Ciao, ** Mike ** mike@interware.it www.interware.it/users/mike

187. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GJDJCDURUP@wa.caeci.ol.ni.schule.de>
Source record: 136533

Hi!

I installed the new CAB 1.41 and it works well.
But I have problems to use the old Hotlist.htm. I get bombs when I use
it.
Even if I try to create a new Hotlist.htm with the new CAB I get
bombs.

It seems that the new CAB don't like the file Hotlist.htm.

Is there a solution?

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

188. Re: Magic Problem: 68000 exception error.

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvk9t8lcaa.fsf@emw.ericsson.se>
Source record: 136534

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

> If you do not get the message "Out of internal memory" _DO NOT USE ADDMEM_!

And what should it say in german? I have the german version of MagiC 5 you see.
Is there some decent documentation for MagiC 5 in english? The manual for MagiC 5
is even worser than the one for MagiC 4 and it doesn't say much about anything.

:-\

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

189. ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: humpback@cygnus.ci.uc.pt
Message-ID: <53044s$b2j@morgana.mat.uc.pt>
Source record: 136535

Can any one tell me how to use a parallel ZIP drive with Atari????

Gustavo Felisberto

190. SIGNUM II >> WORD6

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: humpback@cygnus.ci.uc.pt
Message-ID: <530431$b2j@morgana.mat.uc.pt>
Source record: 136536

Hello...

I need to convert a few hundred files from my atari to Word6 for Windows (I know that the atari is better, but if i can do this my father will get me a nice pentium where i will have Linux runing with X)...

I am looking for a program that does this automaticly. I know that i can convert the text to plain ASCII, but i have one aditional problem, the documents are in Portuguese, and the only way to make Signum II print characters with accents (' ~ `) was to use the number pad, i edited the fonts and placed letters on the various numbers of the keypad, so the conversion program should have this in mind.....

Please HELP.....

Gustavo Felisberto
humpback@cygnus.ci.uc.pt | EU at IRC
http://www.ci.uc.pt/~humpback

191. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvviv8sl4s7.fsf@emw.ericsson.se>
Source record: 136537

d2cg@dtek.chalmers.se (Christer Gustavsson) writes:

> There is an installation target in the makefile. It does, however require that
> your system is somewhat unixish. If it is; just type make install and answer
> the questions.

Interresting. Shouldn't it be possible to use this as a base to do a nice
installation program in GEM? :-)

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

192. Re: Falcon tuning

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvhgocl3bt.fsf@emw.ericsson.se>
Source record: 136538

schwarz@isa.de (Diemo Schwarz) writes:

> 1. Does the FX work flawlessly together with CUBASE AUDIO FALCON?

For some people does it work for other (most of them) it doesn't work
100% and you get some clicking and cracking noises.

> 2. Can CAF use the memory I plug into the FX for RAM tracks and Sampler tracks
> a) at all?
> b) up to 14MB or even more, e.g. 32MB?
> c) (What's the max. memory you can plug into an FX?)

I have no idea. For now I think you can have up to 16MB.

> 3. What screen resolution does the FX deliver?

Not sure, but I think you can get 640x400 in TC and some silly res
in 16 colours and nice res in 256 colours.

> 4. If I want to do 1024x768, is a so called "VGA monitor" enough, or
> only a "Super VGA monitor", or do I need a multisync monitor?

You will need a SVGA or multisync.

> 5. What alternatives are there
> a) to satisfy all of the above requirements A-C?

You better get a Nemesis as it will give you a bus at 24MHz and is
said to be very stable. You can even use 30MHz bus on some falcons.
You will not get more RAM than 14 MB but it's much cheaper than the
FX (around 1/4 of the price) and you will probably be able to use
the Nemesis together with the fastRAM card called Magnun to get
more and faster memory as well. It will still be cheaper than the
FX-card.

If you get the Nemesis you will be able to get these res in truecolour
on a regular VGA.

Bus CPU Video Hz
640x480 24 24 24 60
720x528 24 24 24 50

> b) to satisfy requirement A and B (memory and resolution,
> maybe two separate expansions)?

The Magnum card + Nemesis or BlowUp/ScreenBlaster.

> c) to satisfy requirement A (a pure memory expansion)?

Magnum card or a regular falcon memory upgrade (16MB).

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

193. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <530a5r$ql0@scanner.worldgate.com>
Source record: 136539

Eric Hays (szhays@rocky.ucdavis.edu) wrote:
: Tony Greenwood (stosser@airtime.co.uk) wrote:
: :
: : The concept is qite simple as it mainly consists of string
: : manipulations, if you already know html code and can program then a
: : full fledged web page designer should not be much of a problem,

: Aye, but making a WYSIWYG (what you see is what you get) editor would be a
: bit of a challenge. Keeping it up to date would be a trick too.

: From a STOS programming standpoint, the program I envision would run in a
: GEM window, so that would be a really neat trick if you could do it with
: STOS. I guess it wouldn't have to run in a GEM window, but I would want
: to run it under Geneva, without having to change from my default
: resolution, etc...

: On the other hand, I, personally, am happy enough using a text editor and
: checking my work in CAB. Even when I'm at work on my PC I avoid those
B
: crappy Web Editors and simply load up the notepad.

: : To be honest, a bloody good "Idiots guide to making web pages on (and
: : with) an ATARI" would be of more use, I am a great fan of Idiot
: : guides, I used one to learn programming :))

: Ah, but you don't have to be an Atari programmer to do this. Any idiot
: (like me) can slap something together in html and throw it onto a web
: site. Check out:

: http://www.ncsa.uiuc.edu/General/Internet/WWW/HTMLPrimer.html
: or http://ncdesign.kyushu-id.ac.jp/
B
B
B
: or http://home.netscape.com/people/hagan/html/top.html

: as examples.

HPPING is a web page creator for the Atari machines.

Leslie

194. Re: Ok guys, let's hear 'bout the Atari shows :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <844345262_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 136540

In article <324FA931.270@owens.ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> wrote:-

>Was Titan installing the Nemesis and the Afterburner?

I don't think they were installing anything as such. The Nemesis
was due to be launched at the shows but an error in the first
produced has meant a delay.
The AB is available now.

>Was Expose available?

Expose has been available for some time.

>Any new or updated hardware or software displayed?

An incomplete Apex 3 was being shown, there were two Falcons with
Nemesis fitted, and there even an 060 Atari clone among many other
things.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

195. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3252f613.12562660@news.airtime.co.uk>
Source record: 136541

On 2 Oct 1996 22:19:26 GMT, in comp.sys.atari.st you wrote:

>Tony Greenwood (stosser@airtime.co.uk) wrote:
>:
>: The concept is qite simple as it mainly consists of string
>: manipulations, if you already know html code and can program then a
>: full fledged web page designer should not be much of a problem,
>
>Aye, but making a WYSIWYG (what you see is what you get) editor would be a
>bit of a challenge. Keeping it up to date would be a trick too.

I presume you mean the graphics?...nagh you don't have to see the
actual picture, you could place a box where the picture goes, this
would allow you to set out the page?,

>From a STOS programming standpoint, the program I envision would run in a
>GEM window, so that would be a really neat trick if you could do it with
>STOS. I guess it wouldn't have to run in a GEM window, but I would want

why ?..... why would it have to run in a gem window, if you run CAB,
then select run prg, why would it need to be in a gem window, you can
have windows with scroll bars that will scroll your text and
pictures?? etc without gem you know <smile> I have a displayer that
displays pictures, different fonts, colored fonts etc, and all scrolls
a lot smoother than any html displayer i have seen,

>to run it under Geneva, without having to change from my default
>resolution, etc...

dunno anything about geneva....as stos would leave gem, it can go to
whatever resolution it wants, on exiting back to CAB it would restore
the environment,

>On the other hand, I, personally, am happy enough using a text editor and
>checking my work in CAB. Even when I'm at work on my PC I avoid those
>crappy Web Editors and simply load up the notepad.

Same here...although I have been lazy now and again and been tempted
to use the built in editor in netscape gold...but for the most part
its notepad.....comes from learning html on atari cab/everest, its a
habit to do it by hand now :)

>: To be honest, a bloody good "Idiots guide to making web pages on (and
>: with) an ATARI" would be of more use, I am a great fan of Idiot
>: guides, I used one to learn programming :))
>
>Ah, but you don't have to be an Atari programmer to do this. Any idiot

>(like me) can slap something together in html and throw it onto a web
>site. Check out:

yes that's the point i was making, i merely mentioned that i had
used an idiots guide to learn programming so no one took offence
thinking i was calling them an idiot,

it seems that i need to take this action of late,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

196. Re: SIGNUM II >> WORD6

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <3253CEE6.EAC@enst-bretagne.fr>
Source record: 136542

Gustavo Felisberto wrote:
>
> Hello...
>
> I need to convert a few hundred files from my atari to Word6 for Windows
> (I know that the atari is better, but if i can do this my father will get
> me a nice pentium where i will have Linux runing with X)...
>
> I am looking for a program that does this automaticly. I know that i can
> convert the text to plain ASCII, but i have one aditional problem, the
> documents are in Portuguese, and the only way to make Signum II print
> characters with accents (' ~ `) was to use the number pad, i edited the
> fonts and placed letters on the various numbers of the keypad, so the
> conversion program should have this in mind.....
>
> Please HELP.....
>
> Gustavo Felisberto
> humpback@cygnus.ci.uc.pt | EU at IRC
> http://www.ci.uc.pt/~humpback

Hello,

I know 2 ways to do that, but only for the text, not for graphics; if you
have graphics in yours files, save them out these files.
first way:
- create a macro to tranlate the accentuated letters into non
accentuated letters. I use, for example, e| for e', e|| for e`, ...
You need to use groups of letters nether used before (it's why I used |)
- execute the macro and save the file in ascii
- open the file in word and with search and replace, make the
reverse translation.

second way (only if you have "le redacteur"):
- save directly (in Signum) in ascii, and import in "le
redacteur".
- from "le redacteur", export for word

"Le redacteur" is a french word processing
--
****
Les infos ci-dessus, autres que professionnelles, ne peuvent engager mon
employeur
****
Alain-Pierre DERENNES

Ingï¿½nieur d'Etude Chargï¿½ de Communication au
Tï¿½lï¿½com Bretagne
Technopole Brest Iroise Groupe Manche Atlantique de
Plongï¿½e (GMAP)
BP 832 1er ï¿½peron port de commerce

29285 BREST Cedex 29200 BREST
Tel: 02 98 00 14 76 Tel: 02 98 43 15 11
Fax: 02 98 00 13 43 Fax: 02 98 44 68 80
****

197. Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <530lq6$5ol@news.pacifier.com>
Source record: 136543

Announcing the:

Mountain Software Shareware Bundle
==================================

As I posted a few weeks ago, I have reduced the price of my shareware programs to only $10 each. These include:

1. Easy Base..... Simple Database Program
2. Easy Go..... Easy to use program launcher
3. Easy Money..... Basic address book/financial planner
4. Learn My Numbers.. Educational game teaches numbers 0-9
5. Manualizer..... Prints any text file in booklet form
6. Mountain View..... A really handy text viewer
7. Movies at Night... Animated screensaver system
8. Pen Pal..... An easy to use text editor
9. Tuzzle..... A fun sliding tile puzzle game

However, I realize the Atari market isn't what it used to be, and even $10 may be more than you want to spend for a single Atari program. So, in an effort to continue supporting the Atari community that supported my work for so long, I am offering a special package price on all of my Atari shareware products.

Simply send me a check or money order for $25 in US Funds and ask for the "Mountain Software Shareware Bundle". I'll send you registered copies of all NINE programs listed above. Even at the recently discounted prices thats a $90 value!

If you only want one program, that's fine, you can still order them separately for just $10 each. But, this is an incredible deal on some great software!

Thank you again for all your support!

Anthony Watson

Mountain Software
6911 NE Livingston Road
Camas, Washington 98607 USA

awatson@pacifier.com
http://www.pacifier.com/~awatson
Bear Cavern BBS (360) 573-2054

198. Re: Dr.T&#65533;s Omega II MTC problem...

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Teemu <tkorpipa@siba.fi>
Message-ID: <3253E906.784E@siba.fi>
Source record: 136544

Frank Vuotto wrote:
>
> Yes, I use MTC with Omega all the time. Please be a bit more specific,
> like what box are you using to do the smpte to mtc conversion.
>
> Frank /~
> @/

Ii¿½ve only tried with an ADAT/BRC combo, where the BRC remote transmits the MTC throught its MIDI out. Ii¿½ve previously used this system with a Mac (not mine :) with no problems. The MIDI clock works fine, but then I have to make a tempo map on BRC, what isnï¿½t so nice.

teemu

_-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-
e-mail: tkorpipa@siba.fi "There was coffee. Life would go on."
Ruumen homepage: William Gibson:'The Winter Market'
http://www.siba.fi/~tkorpipa/ruumen.html
_-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-

199. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610030850.a41769@b.maus.de>
Source record: 136545

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:

>Any ideas where it's available as I've not heard of any places it's
>available?

I've put it on ftp://ftp.cs.tu-berlin.de/pub/atari/incoming/ever36b.tos
There's also a file 'ever_36b.tos' in the same directory which is an incomplete
file from a previous upload. Don't get this file.

ever36b.tos is a German language public beta version of the Everest text
editor.

-andre

200. Re: NVDI + AW + Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610030857.a41770@b.maus.de>
Source record: 136546

>Unless there is some problem in my auto folder setup I'm beginning to
>believe that NVDI is the problem.

Do check the auto folder programs first. I use NVDI v4.10 on a Falcon myself and there are no problems at all. So, I'd first disable all auto folder programs except the really necessary ones.

Also, there may be problems with the FX card you seem to have installed. If there's alternate RAM on this card, try to set NVDI's program flags to use ST RAM only (no alternate RAM). There could be transfer problems from the alternate RAM to the printer port -- who knows.

>I don't seem to have this file (Selectric CPX.) Should it have been in
>the archive?

I believe so. I've de-installed Selectric v1.10 (no long file names) but IIRC the archive did contain the CPX.

-andre

201. Re: Falcon WORMs and ZIPdrives?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Henrik Lunardi Weide <chainxor@ross.cs.auc.dk>
Message-ID: <pxxlodo6oba.fsf@ross.cs.auc.dk>
Source record: 136547

v.e.bakker@getronics.nl (Vincent Bakker) writes:

>
> Q1a: Is there software available to use WORM with a Falcon?

Don't know - sorry.

> Q1b: Is there software available to write audio-CD's with a Falcon?

Yes. From SoundPool in germany.

> Q2 : Can ZIP-drives (i.e. Syquest) be used with a Falcon?

Yes. There exists tools for ZIP-drives for all Atari's with SCSI.

A Syquest EZ-drive can be connected directly to the SCSI port of the Falcon,
it works with almost any harddisk driver around except the old AHDI.

> thanks in advance for any info on these subjects.

Hope this helps :-)

> greetz,
> Vincent

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

202. Re: Suggesstions on VGA for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Henrik Lunardi Weide <chainxor@ross.cs.auc.dk>
Message-ID: <pxxiv8s6nmr.fsf@ross.cs.auc.dk>
Source record: 136548

bjr@edison.ebicom.net (Brian Roland) writes:

>
> Aloha,
> I'm about to get a VGA monitor for my Falcon...
> Garsh, there's so many out there! I don't know where to begin.
> I'd like to get into a nice "15 monitor for less than $400, but I'm
> very weary about going through computer shopper and picking the cheapest
> one. I'd like to run it in one of the higher resolutions in two color
> mode with CuBase Audio. In True Color/256 modes, I doubt I'll need
> to go past 1024 X 768. Also, I don't intend on installing extra hard-ware
> anytime soon.
> So, with this in mind...what's a good quality/low priced 15"
> monitor for the Falcon standard modes?

Well almost any kind of SVGA-compatible monitor. But I'll recommend that
you buy a multiscan type SVGA monitor to be able to run as many screenmodes
as possible.

> Does the Falcon go to 1024X768? (without extra hardware)

No, you'll need at least a simple hardware add-on like a ScreenBlaster,
BlowUP030 or similar that connects between the monitor-port and the monitor.

You can propably reach about 900x700 in 2 colors and 800x600 in 16 colors
without a hardware add-on.

You'll need a BUS-accelerator like the NEMESIS from Titan Designs to achieve
higher 256-color and TrueColor modes in SVGA-mode.

> Does the Falcon go to 1280X1024? (without extra hardware)

Same thing here as above.

> Let the discussions begin :)
> Brian
>

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

203. Re: Cubase Audio on Atari Mega STe?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Henrik Lunardi Weide <chainxor@ross.cs.auc.dk>
Message-ID: <pxxhgoc6ngl.fsf@ross.cs.auc.dk>
Source record: 136549

v.e.bakker@getronics.nl (Vincent Bakker) writes:

>
> Is there someone out there doing Cubase Audio on an Atari Mega STe?
> (especially the audio part).

Cubase Audio can only run on the Falcon and 100% compatibles.
No is no way to make it work on the MegaSTe.

This is because Cubase Audio uses the DSP of the Falcon and it also
needs a lot af Audio power which the MegaSTe doesn't have.

> If it works, I'd like to know:
> - what hardware setup is used (i.e. how do I get them vocals and guitars on
> disk)
> - how the quality of the audio works out
> - how many channels can an STe handle
> - what's the recommended size for SCSI disk
>
> thanks for any help on this one.

Hope you don't get too despressed :-/

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

204. New CAB.OVL released.

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <844412954_OASIS_@flinny.demon.co.uk>
Source record: 136550

I have just replaced the cab.ovl on my pages with a one that should
work a lot better for some people..

http://www.flinny.demon.co.uk/

Nick.

--

---
stik@flinny.demon.co.uk
---

205. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961003140148.16643G-100000@viking.cris.com>
Source record: 136551

Sorry to be the bearer of bad news, but there is no way to do that! The Atari parallel port is meant for the printer only and lacks some of he lines necessary for all the stuff that the PC uses it for because they don't have scsi interfaces! The Zip scsi drive works just fine on both machines, only you have to get a scsi interface for the PC! But, at least it is possible and not too expensive this way!

On 3 Oct 1996, Gustavo Felisberto wrote:

>Can any one tell me how to use a parallel ZIP drive with Atari????
>
>
>Gustavo Felisberto
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

206. ConNect, author:Phillip Oelwein

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <325403F0.7AFD@cfcsc.dnd.ca>
Source record: 136552

Would anyone have the CoNnect authors(Phillip
Oelwein?) e-mail address.
The address listed in ConNect
(op@uphysl.uphysn.uni-heidelberg.de) does not seem
to work.
thanks muchly.merci beaucoup

207. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <c70_9610031027@genesplicer.org>
Source record: 136553

Re: _<<<>>> JPEG viewing software need_, Uwe Haase wrote to All on 02 Oct 96:

>> What is alvi? I've never heard of it.
UH>
UH> I just released alvi 0.05beta.
UH>
UH> Have a look at http://www.sax.de/~haase/atari.html

I don't have Web access currently, unfortunately.

UH> alvi (Alkor JPEG-Viewer) is a very special JPEG viewer.
UH> It can handle large JPEGs with a very small need for RAM.
UH> The display of the current version is only monochrome.

How does the display compare with MJPEG? That's what I'm using now, because of its excellent display and relative fast speed, and rarely (if ever) run into memory problems (using 4 megs on an STe).

* LED v1.45 * 98% of all constipated people don't give a crap!

208. Cool Freeware Role Playing Adventure

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: bhao@s07.informatik.uni-bremen.de
Message-ID: <531355$4v5@kohl.informatik.uni-bremen.de>
Source record: 136554

Hi

I have a role playing game I wrote in gfa-basic. I think the game
is quite good (really cool story) and I would like to upload or post
it somewhere.

Does anyone know a place where I should put it so that _a lot_ of
people find it?

I don't have access to a compiler, so to play, one needs gfa-basic, but
since that's commercial software I can't include it. If I remember
correctly, there is a gfa-basic program, which lets you run the program
but not edit it, and I think that might be freeware. Can anyone confirm
if this is so, and if so, can anyone tell me where I can get it or
email me the program.

What kind of archiving/compression utility should I use? (zip/zoo/lha/arj)

Thanks for any help!

Stefan Wichmann

--
GCS d-->--- s+: a-->? C++++ ULVS+++$ P++ L++>++++ E--- W++(--)
N++ K w+(---) O? M-(--) !V(--) PS+++ PE(-) Y+ PGP
t+++ 5+++ X++ R+++(*) tv-(--) b+ DI++
D+ G++ e++(*) h(*) r- !y+ bhao@informatik.uni-bremen.de
http://www.informatik.uni-bremen.de/~bhao

209. FS: SM124 mono monitor

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <32541E12.1BFC@ycrdi.com>
Source record: 136555

FS: Atari SM124 hi res mono monitor

asking $60/obo + shipping from Boston

210. Re: What ftp site for CAB v1.41?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <531253$1hr@ornews.intel.com>
Source record: 136556

In article <844200642_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:
>
>
> Well, the title says it all, really...What ftp site (and path) can all
> of us mere mortals (you know, the ones that do NOT have any SLIP access
> !!!) goto and download this new version? BTW, does it do at least CSLIP
> (and hopefully PPP)??? Thanks in advance for any info! :)

See my .sig file below for the URL.

Incidentally, I seem to remember reading something in the new STiK docs that
said it /doesn't/ support CSLIP yet. I haven't had time to try it myself -
anyone else?

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

211. Re: 2.5" IDE drive on an STE ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53128n$1hr@ornews.intel.com>
Source record: 136557

In article <844206676_OASIS_@wile.demon.co.uk>,
paz@wile.demon.co.uk (Mark Parry) wrote:
>
>... wondering of there's any way we can attach my old 127 meg 2.5" IDE
>drive to my mates' STE. ...

There's always the Ghostlink solution. Not blazingly fast, but used 386 systems are cheap. A 386/10 or faster would do the job, and it's also good for a doorstop. <G>

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

212. New CAB STIK CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961003160537.15365B-100000@viking.cris.com>
Source record: 136558

OK, everyone! Go to flinny's STIK download page and get the x.xxh version
of CAB.OVL and everything will work perfectly! Now everyone can calm down
and get back to enjoying our favorite computer!
http://www.flinny.demon.co.uk/download.htm

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

213. Re: Sorry to bother again, Atari Poll still need to have more ppl

Newsgroup: comp.sys.atari.st
Date: 1996-10-03 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5313r4$1hr@ornews.intel.com>
Source record: 136559

In article <Pine.BSI.3.95.961002133753.22886B-100000@usr03.primenet.com>,
"K. Ellis" <kellis@primenet.com> wrote:
>
>So here it is again..
>I hope most of the people will fill this out. It will only takes 2
>min.

Did you want repeats on this, or just new people?

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

214. US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <532pf3$g3h@m1.cs.man.ac.uk>
Source record: 136410

Hi all,
I can get hold of one for 40 quid, to use with my MegaSTE. Any advice? Is
it worth it?

Cheers,

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/
----

215. Re: Analog Joysticks on STe.. What games will work???

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: mbge4mdc@fs1.ee.man.ac.uk
Message-ID: <532qfm$mf0@yama.mcc.ac.uk>
Source record: 136411

> On 23 Sep 1996, John Dooley wrote:

>
>> Hi all..!
>>
>> I was wondering if anyone knows what games if any will work with the
>> Analog ports on the side of the STe's?
>>
>> I have a friends Jag and I read somewhere that you can use the Jag
>> Joypads on some Atari Games...
>>

Check out my Enhanced Joystick Ports FAQ:-

http://www.compsoc.man.ac.uk/~xav

Then go to the Atari section.

At the moment only version 0.80 is posted there, but I have finished version 0.90. If anyone wants this (in ASCII) then mail me at mbge4mdc@fs1.ee.man.ac.uk

I'm currently in the process of converting version 0.90 into ST-Guide format, which not only makes it easier to find the information you want, but also allows me to include "proper" diagrams. And the final file is smaller ;)

Version 0.90 contains a fairly comprehensive list of games and demos that use the EJPs, as well as constructional and programming details. It also covers things like rotary controllers (as usable on Tempest 2000) and Team Taps. Version 1.00 will also cover light pens and other stuff.

I hope to have the ST-Guide version of 0.90 finished in the next few weeks.

>> Now Which ones..? :)
>
> SubStation
> Frantic
> DynaBusters
> Zero 5
>
> They are some I can think of. Of course, I would love to write a driver
> where you can use the Jag Powerpads with all ST joystick games. But I'm
> afraid by the time I get to writing one, the PowerPads will go out with
> Atari joysticks. :(

It's in the FAQ!!! But it's not a driver, it's a _very_ simple adaptor which allows you to use Joypads in a "normal" joystick port. I also covered it in an article for the first issue of Atari Computing.

Incidentally, at the recent Birminham show, Best Electronics were selling a lead to do the same job for 11 pounds - the part for mine cost under 4!

Cheers,

Xav
--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

216. It works a lot better, but weird. (was Re: New CAB.OVL.)

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961004072326.26020A-100000@usr04.primenet.com>
Source record: 136412

Hi, since a lot of ppl were having problem with the new CAB.OVL 1.20
Flinny put the latest one 1 or 2 days ago. Finnaly it works. But a
strange thing appened. If I have atarirc loaded as an accessory(under
single TOS), it works but Cab will not show some of the pictures !!!
I was like "hmmmm I didn't know that I changed something in my page.."
But I verified the html with an editor and it was like I left it
before, and the pictures were unchanged too.
It was weird, then I tried to reboot but without ATARIRC, and now the
page show up entirely, no problemo.. heheh..cool..
Did anyone experience this before?
Thanks to the WWW programer anyway, it's a really cool project...

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

---

217. The installation kit of KGMD. (ENGLISH).

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <244_RCain@nest.demon.co.uk>
Source record: 136413

Hi kellis@primenet.com, on 02 Oct 96 you wrote:

k> Hi I am doing the translation of KGMD kit installation from
k> German+French to english..

:)

k> If anyone is interested, just let me know...

Yup, me!

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

218. Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <245_RCain@nest.demon.co.uk>
Source record: 136414

Hi jaubrey@jaubrey.demon.co.uk, on 01 Oct 96 you wrote:

j> I am using a FMNCII, from Go Direct(ST Review offer), that I brought
j> a couple of years ago. The trouble is that it keeps slowing down, ATM
j> it is 35 min slow. I always seem to update with prog supplied, but
j> it keeps doing it. Its not a major problem as the clock gets updated
j> everytime I log on but is annoying all the same. Does the battery
j> need changing or something, or do I need to buy a new one?

Could well be the battery if it is VERY low (less than 0.5v).

I don't know the clock model but most have a small trimmer which can be set
with a fine screwdriver. If the battery is OK then look for the trimmer -at a
guess it will need turning clockwise to spped up.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

219. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <37594323_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 136415

In article <199610030850.a41769@b.maus.de>
Andre_Leistner@b.maus.de (Andre Leistner) wrote:-

>I've put it on ftp://ftp.cs.tu-berlin.de/pub/atari/incoming/ever36b.tos
>There's also a file 'ever_36b.tos' in the same directory which is an incomplete

Thanks Andre, apprecaited.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
---

220. Re: The new WWW141 package supports CSLIP?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GJEIDEUUUP@wa.caeci.ol.ni.schule.de>
Source record: 136416

Hello!

My english is not so good and the readme.txt's not so clear for me.

Please one word for answer: YES or NO.

Has the new STIK built in CSLIP?

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

221. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: dhedberg@moksha.kuai.se
Message-ID: <53335f$4v6@kaon.kuai.se>
Source record: 136417

```
: Craig, should this not be the /LAST/ item in the AUTO folder? Or does it
: matter?

I know I'm not Craig, but yes, it should be the last item in the AUTO folder.

--
@ @
-------------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-----------------------------------------------------------------------------
oOo oOo
U U
```

222. Re: Help needed - Calamus/Magic/Ease

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32553F3E.A7E@cfcsc.dnd.ca>
Source record: 136418

dave wrote:
> Greetings all,
> A colleague of mine has an (oldish I think) version of Calamus which she
> brought 2nd hand. She is trying to run it under Magic (4) and Ease. All goes
> well until when a new document is created and she moves the cursor beyond the
> document boundary (for example to use an icon on the icon bar or panel),
> Calamus goes into the background. Clicking on the document area again brings
> it to the foreground, but of course, whenever an icon is needed the thing goes
> into background again.
> Anyone know if there is a fix for this?
> daveI am wondering why this is a problem? If you have a frame selected, and you go
to the icons to manipulate that frame, then that frame is still 'active',non?
and therefore any icons you select will affect that frame. An alternative if
you don't like all this frame moving backwards and forwards might be to learn
the keyboard shortcuts which will have the affect of speeding up your work
also! :^)
I am sorry. I do not know of a fix.
good luck.bonne chance
--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
the Atari Police

223. Latest Thing , (oups)

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961004103348.9205B-100000@usr08.primenet.com>
Source record: 136419

OHHHHHHHHHHHHHHH, sorry, I am really sorry.
I used Last instead latest or newest. I see your point now...
heheh I am really sorry..
Yes Thing 1.09 is the latest version of Thing available on the net..
" kellis blushes".
Bye..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

---

224. Re: Sorry to bother again, Atari Poll still need to have more ppl

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Henrik Lunardi Weide <chainxor@iota.cs.auc.dk>
Message-ID: <pxxk9t6hlti.fsf@iota.cs.auc.dk>
Source record: 136420

"K. Ellis" <kellis@primenet.com> writes:

>
> So here it is again..
> I hope most of the people will fill this out. It will only takes 2
> min.
> ____
> Email:Kellis@primenet.com
> Web http://www.primenet.com/~kellis/
> ____
>
> -You have an Atari:
>
> st[ ], ste[ ], megast[ ], megaste[ ], TT[ ], falcon[ ]

Falcon

> stacy[ ], portfolio[ ], tt compatible (medusa, directT etc)[ ]
>
> Mac+magicmac[ ], PC+magicPC[ ], unix+stonx[ ], other[ ].

Mac+magicmac

> -what memory configuration:

Falcon 4 MB ST-RAM and 4 MB FastRAM.

> -what accelerator:

BloWUP FX

> -what screen: monochrome[ ], color[ ], TV[ ], (S)VGA[ ].

(S)VGA Multisync.

> -did you add a graphic card:[ ], if yes, what resolution can you get:

Not directly a graphic card, but the FX-Card gives me resolutions like

800x600 in 256 colors 60 Hz, 640x400 TrueColor (SVGA), 1024x768 16 colors,
1280x960 16 colors and 1280x960 2 colors.

> -Do you have a hard drive:[ ] , if yes what size:

850 MB E-IDE connected to the Falcon-IDE connector.

> -what software do you use the most: (even cracked, but don't
> say it if so)

LaTEX (MultiTEX), CalamusSL, CAB, Everest, GemView, ImageCopy 4.

> -what OS do you use the most: TOS[ ], Mint[ ], Magic[ ], Linux[ ] other[ ]

MagiC 4 and LiNUX. MagiC at most.

> -What is your main occupation with your atari:
> DTP[ ], Midi[ ], Graphic[ ], Internet[ ], Word processing[ ], Database[ ]
> Programming[ ], Games[ ], Audio recording[ ], Video editing[ ], Other[ ].

DTP, Internet, Word processing and Programming.

> -what do you consider the best shareware:

GemView, MPlayer, Everest, LED, CAB, Kandinsky, CLA, OCR and lots of others I don't remember
by name.

> -what would you like to have on your atari:

More games for the Falcon preferably on CD-ROM,
a decent PostScript importer/exporter that works
properly on all setups,
Mjoelner BETA language,
proper non-MiNT C++ implementation,
more support for object orientated programming in general,
better compatibility support for enhanced machines like
AfterBurner040-Falcon's and machines
with external graphics cards (this also goes for games),
a good (and cheap) EtherNet-adaptor for Atari's would be nice,
an Excel compatible spreadsheet and better software support
for Atari clones like Medusa T40/T60 and Hades040/060

Phew! I guess that was some of my wishes :-)

> -What program would you like to buy if it was better than it is:

The programs existing on the Atari at the moment are good as they
are, there are just missing some certain category of programs, just
look at my wish-list above.

> -What's your name:

Henrik Lunardi Weide

> -how long have you been using your atari:

I had an STe since 1989 and I bought a Falcon in the summer of 1993.

So this makes all-in-all about 7 years.

> COMMENTS:

I wish Jack Tramiel could sign the last papers to free up any
copyright Atari might have on TOS and the machine architecture, so
that some proper Falcon-clones could be released.

Or is it just WizzTronics that makes wapourware once again ?

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

225. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvd8yylsd4.fsf@emw.ericsson.se>
Source record: 136421

hsideras@mettav.demon.co.uk (Harry Sideras) writes:

> e> Some time ago it was some talk about someone taking over the
> e> development for HiSoft, but HiSoft would still sell it.
>
> I know some offers were made at one time...

So I guess nothing came out of it. :-\

> >> On the SMD-100, here's their press release on it.
> e>
> e> So what does this mean? The text only talks about PC, Mac and Amiga.
> e> Does this mean that we can use it on the Atari, but can't really do
> e> anything useful with it as there isn't any software for it?
>
> It's a standalone device that'll work with a domestic TV as long as you've
> got a SCSI CD-ROM to play from, but it doesn't require any computer. AIUI
> the only software to control the device by computer is for the alternative
> platforms.

With other words. Completely useless. :-)
Why would I get a thing like this? A VCR is still much better as you can't
use any cool software on the Atari to make use of it, except viewing some
rare mpeg movies.

> e> Anyway, it does sound cool. :-)
>
> PCW magazine already has a review machine and I think they're looking to go
> 'mass-market' with it if they can...

Well, good luck to them, but I would still prefer to see that they put down
some effort to develop Lattice C insteed of this toy.

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

226. Re: The last version of Thing

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: jjtroup@brad.ac.uk
Message-ID: <dmmk9t6lrb2.fsf@dcsun4.comp.brad.ac.uk>
Source record: 136422

In article <Pine.BSI.3.95.961003032301.26278A-100000@usr09.primenet.com> "K. Ellis"
<kellis@primenet.com> writes:

KE> Hi, Yes the last version now up to 1.09 is at the ftp site at
KE> Funet. One thing, it's still in German..

CL> Last version?

KE> Yes the last version, at least available on the net.

s/last/latest/

or

What K. Ellis actually meant to say (confirmed in email), was that
Thing 1.09 is the _latest_ version, _not_ the last.
--

James

---
http://g437.ub.gu.se/~james/ & http://www.brad.ac.uk/~jjtroup/
---

227. Re: It works a lot better, but weird. (was Re: New CAB.OVL.)

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5339bo$ckk@mark.ucdavis.edu>
Source record: 136423

K. Ellis (kellis@primenet.com) wrote:
{blah, blah, blah}
: It was weird, then I tried to reboot but without ATARIRC, and now the
: page show up entirely, no problemo.. heheh..cool..
: Did anyone experience this before?

Yeah, I've always noticed that pages can look different depending on what I have loaded. I think CAB will omit some graphics if it runs out of memory. Just a theory though.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

228. Re: The installation kit of KGMD. (ENGLISH).

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: mbge4mdc@meehpa01.ee.man.ac.uk
Message-ID: <533aep$bb9@yama.mcc.ac.uk>
Source record: 136424

In article <5313br$1hr@ornews.intel.com>,
atari@teleport.com (Rich Tietjens != president@whitehouse.gov) writes:
> In article <Pine.BSI.3.95.961002072432.12874B-100000@usr11.primenet.com>,
> "K. Ellis" <kellis@primenet.com> wrote:
>>
>>Hi I am doing the translation of KGMD kit installation from
>>German+French to english..
>>If anyone is interested, just let me know...
>
> I'm very interested. Please keep us informed!

--

Count me in! I could do with a proper installation of my MiNT system - it's a
mess at the moment, but I get easily scared by any language in which spaces
seem to be optional!

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

229. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <844540068_OASIS_@zetnet.co.uk>
Source record: 136425

In article <52v2kf$imv@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>With CAB you can call a text editor from within CAB, so you don't need
>to go quitting CAB everytime you need to change your HTML page...just
>click on the SOURCE button and CAB will throw your HTML file into your
>preferred text editor...

It did help - I'm up and rolling. Next - why do I keep getting TOS Error 61, and why doesn't CAB load me into a text editor when I click on an email address?

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

---

230. Re: It works a lot better, but weird. (was Re: New CAB.OVL.)

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <533goa$jrq@ornews.intel.com>
Source record: 136426

In article <Pine.BSI.3.95.961004072326.26020A-100000@usr04.primenet.com>,
"K. Ellis" <kellis@primenet.com> wrote:
>
>Hi, since a lot of ppl were having problem with the new CAB.OVL 1.20
>Flinny put the latest one 1 or 2 days ago. Finnaly it works. But a
>strange thing appened. If I have atarirc loaded as an accessory(under
>single TOS), it works but Cab will not show some of the pictures !!!
>I was like "hmmmm I didn't know that I changed something in my page.."
>But I verified the html with an editor and it was like I left it
>before, and the pictures were unchanged too.
>It was weird, then I tried to reboot but without ATARIRC, and now the
>page show up entirely, no problemo.. heheh..cool..
>Did anyone experience this before?
>Thanks to the WWW programer anyway, it's a really cool project...

That's due to a lack of RAM. When CAB can't get enough memory to decompress a
picture, it should just show an [IMAGE] tage instead - that's what I usually
see on my bog-standard 1040ST. The 2 meg machine not only shows the graphics,
it even shows background images - but only if STiK and CAB are the /only/
things loaded.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

231. Re: Cool Freeware Role Playing Adventure

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <533hkp$jrq@ornews.intel.com>
Source record: 136427

In article <531355$4v5@kohl.informatik.uni-bremen.de>,
bhao@s07.informatik.uni-bremen.de (Stefan Wichmann) wrote:
>
>I have a role playing game I wrote in gfa-basic. I think the game
>is quite good (really cool story) and I would like to upload or post
>it somewhere.
>
>Does anyone know a place where I should put it so that _a lot_ of
>people find it?

If you have access, UUencode it to alt.binaries.atari

Also, if you have access to a NeST or AtariNet BBS locally, you could upload
it there with a netmail to the sysop asking him if it could be hatched into
the file network.

>What kind of archiving/compression utility should I use? (zip/zoo/lha/arj)

Unless it requires long filenames (e.g., unless it wants MiniXfs to run), use
Zip - everyone (that is, all platforms) has Zip and everyone can use it. LHA
would be the second choice. Zoo is not only not required for any standard 8.3
filename system, it's a PITA to use without a good shell, and most people
don't have the shell (although they could get it easily enough).

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

232. Re: New CAB STIK CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <533hrg$jrq@ornews.intel.com>
Source record: 136428

In article <531lsh$ivo@mark.ucdavis.edu>,
szhays@chip.ucdavis.edu (Eric Hays) wrote:
>
>Tom Lamparty (Lamparty@concentric.net) wrote:
>: OK, everyone! Go to flinny's STIK download page and get the x.xxh version
>: of CAB.OVL and everything will work perfectly! ...
>: http://www.flinny.demon.co.uk/download.htm
>
>That's 1.20h, and it is also on: http://virtual-markets.net/vme/yac/
>(follow the "Internet Resources" link) if you find Flinny's site a bit
>bogged down.

Also available at the Atari Teleport ftp site shown below.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

233. Re: Star SG-10 printer: Driver For Win95?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <533j9m$jrq@ornews.intel.com>
Source record: 136429

In article <5319l2$sk@dfw-ixnews7.ix.netcom.com>,
rockywi@ix.netcom.com(Rocky Willson) wrote:
>
>I've been told you can't use a SG-10 with Windows 95 because the
>computer output is too fast for the printer. I've been told that it is
>impossible to make a driver that will work.

That sounds like a MicroSoft answer. It's wrong.

>Has anyone been able to use their SG-10 in a Windows 95 enviornment?
>If so, how?

I don't have an SG-10 now, but... First thing is look for the oldest printer
that Win95 actually does support; let me see what's on this CD... I would
try the "Epson Compatible 9-pin" or possibly the "Generic/Text only"
driver(s).

As for the ribbon jumping off the head, that sounds like an alignment problem
rather than a software problem. Look for bits of paper in the ribbon guides
or something equally innocuous-seeming.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

234. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <533kql$3te@alexander.INS.CWRU.Edu>
Source record: 136430

In a previous article, ccook@icis.on.ca (Cliff Cook) says:

> In article <Pine.BSI.3.95.960930074952.4137A-100000@usr05.primenet.com>
> "K. Ellis" <kellis@primenet.com> said:-
>
>
>>So I am still using the old CAB with the old CAB.OVL.
>
>I have discovered that the new CAB works with the old CAB.OVL. You
>don't even have to blank out your http proxy name like you did with the
>new .OVL.
>
>Of course you still get the JPEG bug in spades, but at least you can
>see the pretty tool bar in 1.41.

The fixed cab.ovl is on the www.flinny.demon.co.uk web page. Go get it there.
It works fine!!!!!
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

235. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <533juj$jrq@ornews.intel.com>
Source record: 136431

In article <DyqAI9.Jyw@iglou.com>, rsg0910@iglou.com (Robert Goodwin) wrote:
>
>: ... Sounds like a circular saw
>: going through a bucket of ball bearings!
>
>[snicker] Doesn't matter if you're deaf or hearing. I have hearing aids
>on, so I know how loud it is. I once did a 6-hour print job, and my sister
>complained. [hehe] I know it's loud at times.

I'll bet she did - she can't turn her ears off. <G> That's basically the best
reason I know for using an inkjet printer - a low hum is about all it does.
'Course, speed and good color resolution is nice too.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

236. Re: US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <533k3d$jrq@ornews.intel.com>
Source record: 136432

In article <532pf3$g3h@m1.cs.man.ac.uk>, lais@cs.man.ac.uk (S94) wrote:
>
>Hi all,
>I can get hold of one for 40 quid, to use with my MegaSTE. Any advice? Is
>it worth it?

That's about US$60 - I'd say that's VERY high for a used 14.4k modem; they're going for anywhere for US$3 to US$20 here.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

237. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <844443072_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 136433

In article <Dynn3s.7A8@liverpool.ac.uk>
fletcher@liv.ac.uk (fletcher) wrote:-

>Sorry, can't help you there. Do you know of any patch / utility programs for
>thiis game (cf those for PC / Amiga)?
>
>Cheers,
>David <fletcher@liv.ac.uk)

Hi David.
Seeing your posting here reminded me of your similar request in
rec.autos.simulators. I posted there saying I knew of a couple of
disk hacks you could perform.
I dug out some old scraps of paper with some stuff on you might be
interested in.

With a disk editor (Knife-ST, DiskMech etc.) go to track 32 (0 is the
first) sector 8 (1 being the 1st) on side 0 (A) of Disk 2. You should
see the following (in Hex):

0A 03 02 0F....

from position 12 (hex) you will see:

02CC 02A4 02CC 028A.... ending in.... 0267 0000 0000

That block of data is car performance. Each word (eg 02CC) is the
engine power of each team. The order is the numeric order of the
teams in the game. McLaren (being no.1 & 2), Tyrrell (3&4), Williams
(5&6), Brabham, Footwork, Lotus etc. So the Williams and McLaren
have the same power (02CC). Try uping the values slightly. If you
over do it the game will act weird. IIRC the cars will end up going
more slowly. Geoff Crammond's games do seem to have limits on the
values. I remember a having a massively more powerful car in Revs,
Geoff's F3 simulator for the BBC & C64, once a certain top speed was
reached, a value impossible in normal situations, the car would start
going backwards very quickly.

The next block of data from address 3A to 61 is the driver
performance in qualifying one byte per driver. The first value is
for the number one car (Senna). The value is 01. This means that
Senna is the best driver. How it works is that a random number is
generated at the begining of each practise/qualifying/race, and
probably each time a driver goes out of the pits. This number
combined with the value from the table gives a driver performance
value. The number is then subtracted from the engine power in the
first block of data. This means that a driver can have good and bad

'days'. If the random value is high then more power will be taken away from engine and therefore slow him down. Conversely a low random number means a high power engine. Senna's number one performance value means that he is less likely to be affected by power reduction than his team mate (Berger) who has the second value in the table (4). Notice the 13th value in the table is 00 because there is no car number 13.

A table almost identical the qualifying performance appears directly afterwards (position 62 to 89). This is racing performance. The most noticeable change is that Mansell and Patrase have swapped abilities. Patrese is more likely (dependant on the random value) to be the better qualifier but Mansell is more likely to be the better racer.

I had better stick the normal disclaimer in here. Do NOT edit your original F1GP disks, and if it all goes horribly Pete Tong then don't blame me.

My brother did alot hacking on F1GP and he worked out alot of how it works, including the structure of the track data. He actually worked out the track data from just print outs of the data and some pictures of maps from a magazine!
I cannot give you anything more info than this. I only know about this because I fiddled with the car speed to make the game more difficult for me and it is one of the few pieces of paper I can make any sense of.

I hope this helps alittle.

Sadly no real editors appeared like the ones on the Amiga/PC primarily because the disks are protected and are not harddisk installable.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

238. Movie Player 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961004Z190050.721dave@mbha.demon.co.uk>
Source record: 136434

Movie Player 2.06 uploaded to ftp.cnam.fr tonite. Freedom bug fixed, Extendos bug fixed. It's great. Register for the full colour version.

Look in /pub/Atari/incoming

File name: mplyr206.zip (no you can't see it but yes you can 'GET' it if you type the right filename).

Go get it!

--
dave

239. Re: DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32555080.24838974@news.airtime.co.uk>
Source record: 136435

On Wed, 02 Oct 96 04:24:00, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

> s> hmmm how about a diskzine FAQ :)
>
>As you'll remember, both you and Keefy kicked off my enquiries about disk
>magazines and your combined information is included in my UKAAUG directory
>disk.

Actually Harry, I had forgotten I am sorry to say?, I should have
remembered you held a list, especially as like you say, I contributed
slightly, As I see it, there isn't much point putting one together
when you already have such a thing, just direct everyone your way, as
indeed I already did when I remembered :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

240. 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32555866.26860951@news.airtime.co.uk>
Source record: 136436

On 4 Oct 1996 09:58:04 GMT, in comp.sys.atari.st you wrote:

>(Tony Manero, a.k.a. John Travolta, buying slices of pizza at the beginning of
>Saturday Night Fever <g>)

Hadn't heard of John Travolta for donkeys years, then you quote him,
plus I just watched his latest film..."Get Shorty"...its brilliant,
best film I have seen in years :)

>>colours, the PCS would not seem to be 256 colours?,either that, or
>>didnt port over to well,
>
>Erm... PCSVIEW uses the same display routine as the Photochrome program itself.
>Are you sure you've done it right? Once you have converted the pic in Pchrome
>press S or RETURN to save. The resulting *.PCS should look exactly as it does

hoots!...have I got this wrong or?, when you load a picture, it then
asks you what format to convert it to, I chose them all and by far the
best results where HAM-NON FLICKER, I presumed that as it was showing
in that mode, then thats the only thing you could save it in,
Do I take it that if I load and view in HAM-NON FLICKER that I can
save exactly the same picture as PCS, exactly as I see it?,

>saved out from an STE (19,200 from 32,768 colours) will be automatically colour
>reduced by PCSVIEW when viewed on an STFM but stunning results are still possible.
>Are you using an STE or an STFM?

I scan in 24bit true colour, convert to 256 colours, with excellent
results, but converting to pcs,spectrum,etc etc on the st does distort
them, hmmm if I have been doing it wrong (highly possible<G>) then
more investigations are needed?,

ta :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

241. Re: Star SG-10 printer: Driver For Win95?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: rockywi@ix.netcom.com
Message-ID: <533okc$8rt@dfw-ixnews6.ix.netcom.com>
Source record: 136437

In <533j9m$jrq@ornews.intel.com> *atari@teleport.com* (Rich Tietjens) writes:
>
>In article <5319l2$sk@dfw-ixnews7.ix.netcom.com>,
> rockywi@ix.netcom.com(Rocky Willson) wrote:
>>
>>I've been told you can't use a SG-10 with Windows 95 because the
>>computer output is too fast for the printer. I've been told that it is
>>impossible to make a driver that will work.
>
>That sounds like a MicroSoft answer. It's wrong.

Actually MS's answer was to publish a few different scenarios of using drivers installed in Win95 and setting the dip switches on the SG-10. This was in their on-line help "Knowledge Base". Of course they had more disclaimers than Carter has little liver pills at the bottom of this sage advice. Actually there was just about as much disclamer as advice.

Anyway, when I tried their suggestions, the SG-10 ribbon jumped off the track on all scenarios that I tried. The print head was jumping so fiercely, that it looked like it was going to fry the SG-10, so I turned it off pronto. One thing was for shure, it wasn't going to print my labels. It would overstike the same line about ten times before going to the next line of the label. So much for MS advice.

>
>>Has anyone been able to use their SG-10 in a Windows 95 enviornment?
>>If so, how?

>
>I don't have an SG-10 now, but... First thing is look for the oldest printer
>that Win95 actually does support; let me see what's on this CD... I would
>try the "Epson Compatible 9-pin" or possibly the "Generic/Text only"
>driver(s).

I haven't tried the shotgun approach yet, but I will eventually. I will probably try to print to an ascii file and use 1st Word to print the labels first, though.

>
>As for the ribbon jumping off the head, that sounds like an alignment problem

>rather than a software problem. Look for bits of paper in the ribbon guides
>or something equally innocuous-seeming.

I thought along the same lines, but the printer still works fine with my Atari STE.

>
(some stuff snipped)

Thanks for your reply.

.....Rocky Willson

242. U.S. Dealers that buy ST equipment?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: jason@fatboy.larc.nasa.gov
Message-ID: <lwafu234fs.fsf@fatboy.larc.nasa.gov>
Source record: 136438

I've got an original 1040ST in my closet along with a
monochrome and color monitor. All the parts were fully function last
time I switched them on. I would hate to just throw this stuff away.
Are there any dealers in U.S. that buy and sell this equipment?
--
Jason C. Austin
Email: j.c.austin@larc.nasa.gov
WWW: http://gis-www.larc.nasa.gov/~jason

243. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844501010_OASIS_@swampdog.demon.co.uk>
Source record: 136439

In article <325192aa.24538933@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>>>Nice to see you btw - did you get your train ok?
>>
>>Just! ;-)
>>
>>When we got to New Street we found we had time for another. :-))
>
> Another Train?, what did you do with this other train Swampy ?

Ade must have taken it because we only took the one!

> And Waddaya mean YOU found the pub <SMILE>

Just my luck to find 2 closed pubs wasn't it? <G>

> The show?...Did anyone else see phineous Pope (Merlin PD) with a box
>of old disks, he came up to us and announced, "As many disks as you
>can lift with one hand, for a quid"
> So clever git me, puts my hand under the box and lifted the lot with
>one hand, but he wouldn't give me the disks?...

shame on him. ;-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

244. Re: atari 1040 mouse

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844502524_OASIS_@swampdog.demon.co.uk>
Source record: 136440

In article <52uifc$id4@bagan.srce.hr>
dk33806@pinus.cc.etf.hr (Damir Kaknjo) said:-

>Marja Hammink (marham@worldonline.nl) wrote:
>: I'm looking for a new mouse for the atri 1040 ste. Does anybody know what
>: kind of mouse will work on it
>
> I have the same problem. Please send me mail if you know what mouses work.
> Bye.

Try looking for amiga (ugh!) ones. My optical mouse has a switch which
toggles between atari and amiga modes. This in mind, it should be
possible to rewire an unswitchable amiga mouse anyway.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

245. Re: Straight Fax 2.5 w/ Paradyne

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32556691.17BE@cfcsc.dnd.ca>
Source record: 136441

Steve Sweet wrote:
> FROM: SSweet@mettav.demon.co.uk
> SUBJ: Straight Fax 2.5 w/ Paradyne
> b> The AT&T Paradyne Dataport modem is capable of Class 1 and Class 2
> b> faxes. However, if the Modem Prefs are set to Class 2 STFAX flashes the
> b> modem's RD + SD lights but refuses to dial.
> Are you confusing class 2 with class 2.0 perhaps?.
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.

Since when has STraight Fax been at 2.5. "My" latest version is 2.2
Shheesh. Doesn't anybody tell me nuttin'?!@$*!

246. Re: 2.5" IDE drive on an STE ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32556768.5D01@cfcsc.dnd.ca>
Source record: 136442

Mark Parry wrote:
> Hi everyone,
> Does anyone know where I can get a piece of kit to connect this drive ? I'm
> wondering if Toad in the US do 'em and if so, is anyone importing their
> products ?Ay Computer dealer should be able to help. Just say you want to install a notebook hard drive in a regular PC. (If you say "Atari" they tend to get confused, so I have pity on the poor buggers :^) There are kits!
> Any help would, as always, be *very* much appreciated :))
> Thanks fellow Motorollers :))
> See Ya,
> Paz.

247. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3255632A.311C@cfcsc.dnd.ca>
Source record: 136443

Magnus Kollberg wrote:
> That's interresting. So which is the latest version of CoNnect then?
> If it's still being developed it must have commed out a new version since
> 2.46 (or was it 1.46 or 1.76? :-)) as it's as old as shit. It's a great
> program though.oh yeh?!
maybe you know something I don't, but my shit is not very old at all!
8-D

> //Magnus Kollberg

248. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.961004162844.16789B-100000@ns1.ptd.net>
Source record: 136444

On Thu, 3 Oct 1996, Gary Priest wrote:

> Animated GIFs allow simple animation (GIFs can hold more than one image and
> they get swapped, thus animated). The marquee tag allows scrolling headers
> etc.
>
> Vote now for an animated CAB <g>

Hey, I wouldn't mind seeing that on an Atari :)

It'll have to be up to the programmer to even try to make it work on the
ST. But it would be even nicer to try to run Java applets! Till then,
just put small Atari ST programs on the web page and when you download
them CAB can run them.

Not bad, eh? :)

Eric Noss
a.k.a
Mr. Maddog

249. Re: Star SG-10 printer: Driver For Win95?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Dyrr9y.9sy@iglou.com>
Source record: 136445

Rocky Willson (rockywi@ix.netcom.com) wrote:

: My problem is this: I can't get the Star to print with my new system.
: After searching the internet, I found several "solutions" posted to use
: another printer's driver and adjust the micro switches on the SG-10 to
: compensate. ABSOULTELY NONE OF THESE SOLUTIONS WORKED!! Usually the
: ribbion jumps off the printhead!

Why the ribbon jumps off, I don't know why. However, I've had it do that to me as well. Simply make sure the spools are on correctly and run through the correct places. That works real well for me. If for some reason the ribbon jams in the head, no matter what, do not attempt to rip out the ribbon from the head. You will bend the pins. Happened to me and I had to get a new head. They're difficult to find. The SG10X and SG10 printers are essentially similar, with some differences. I'm not sure what the differences are, other than appearance and the dust cover. I'm about to receive a used SG10, so I'll see what they are.

: I want to use the SG-10 in my Windows 95 environment to print labels:
: The labels are cheap, the ribbons are cheap, and I don't think the Post
: Office gives a care if I'm printing with caveman 9-pin technology.

They usually don't, as long as it's readable. I still see the occasional 9-pin printed label on my mail.

: I've been told you can't use a SG-10 with Windows 95 because the
: computer output is too fast for the printer. I've been told that it is
: impossible to make a driver that will work.

Yes, it's true. To get it to work, you have to turn off turbo on the computer. Most of the time, doing a CTRL-ALT-minus/plus key combo will turn it off/on. That's when you can print. When I upgraded from a 386DX-40 to a DX4-100, it drove me nuts, til I figured it out. It caused the little READY light to turn off, and a linefeed. To reset, I had to turn it off and back on. Certain programs would print beautifully without having to turn off turbo. So far, that's a minor annoyance.

: Sorry to post a Win95 question on an Atari newsgroup, but I've used
: Ataris for many years and know that Atari enthusiasts are a "never say
: die" and "impossible, well that will take a little longer" breed.
: Hopefully some others have been forced into the MS Dos world like I
: have and have the answer I need.

I don't use Win95, due to all the bugs and horror stories I've heard, and I've still got Win 3.1 on the 486. I still do use the ST for running a BBS and programming, and the 486 for other personal things. I alternate between the two. I started on the 8bits, and still have some regular 8bit

stuff that I've not used for awhile, but will be using again. They can take a phenomenal amount of abuse before they decide to go to sleep for the final time, if at all.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

250. Whats up with Umich ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: peters@frisbee.net.au
Message-ID: <5323ok$acn@fling.frisbee.net.au>
Source record: 136446

Hiya Atarians

Anyone know whats up at Umich ? New files have been pouring in for a
couple of months and not being cleared to their respective directories.
The only stuff that has been dealt with is the 8 bit stuff.

Anyone know whats happening ?

Peter Sansom

http://www.frisbee.net.au/~peters

251. FS: mega 2

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Daniel Wood <dwood@crl.nmsu.edu>
Message-ID: <32559322.24@crl.nmsu.edu>
Source record: 136447

howdy-

I have an Atari Mega 2 (and all other associated hardware) for sale for the best offer.

it has been a long, long time since I used my Atari, but it is still all hooked up, and running. It has a color screen and an external floppy (I don't know the model numbers off the top of my head, but they aren'y new and I can of course get them). I also have some software title's but I would have to go track them down.

If you are interested and would like some more information, please send mail to:

dwood@nmsu.edu

thanks-
daniel

252. Re: U.S. Dealers that buy ST equipment?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5345rt$2dc@ornews.intel.com>
Source record: 136448

In article <lwafu234fs.fsf@fatboy.larc.nasa.gov>,
jason@fatboy.larc.nasa.gov (Jason C. Austin) wrote:
>
>
> I've got an original 1040ST in my closet along with a
>monochrome and color monitor. All the parts were fully function last
>time I switched them on. I would hate to just throw this stuff away.
>Are there any dealers in U.S. that buy and sell this equipment?

I don't know if Toad still handles used STs or not, but post an ad here -
someone will almost certainly offer you something for it! If I didn't have to
sell some hard drives to come up with the cash for a new Internet account, I'd
offer something for that color monitor myself.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

253. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5345uu$2dc@ornews.intel.com>
Source record: 136449

In article <Pine.SOL.3.91.961004162844.16789B-100000@ns1.ptd.net>,
"Mr. Maddog" <mrmaddog@prolog.net> wrote:
>It'll have to be up to the programmer to even try to make it work on the
>ST. But it would be even nicer to try to run Java applets! Till then,
>just put small Atari ST programs on the web page and when you download
>them CAB can run them.

I'm working on getting Instant Graphics to recompile - when I can do that, I
can modify it to play with CAB and we'll have our own "ST proprietary"
internet graphics/animation format.

I need GIST, though - does anyone have that still?

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

254. It's raining Atari Monitors

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: ad329@james.freenet.hamilton.on.ca
Message-ID: <5344s0$ajj@james.freenet.hamilton.on.ca>
Source record: 136450

Wow, I picked up yet another Atari SM-124 monochrome monitor today.
Normally I've been able to find them freaquently at the Goodwill for $10,
but today I lucked out and found one at the Salvation Army for $5.

I picked up a greyscale VGA monitor at the Goodwill the other week for
$10 and it was easily converted to run as an Atari monochrome. As well I
got a Commodore 1802 Monitor at the Goodwill for $10. I'll use it with
the Video-Key to run one of my 1040STs on.

What A great time to be alive. I've been getting Atari ST computers and
monitors at the thrift stores for $5-$10 each. Now, finally, I've got a
working monitor for each Atari ST I've picked up.

I've been seeing a lot of colour monitors too, but all of them have been
suffering from the same thing that killed mine (dead flyback transformer).
I take it that's a common problem with the Atari colour monitors.

I wonder if I'd be able to use the transformer from an old TTL monitor to
hack a replacement (even if it means building a new case for the monitor).
Anyone ever try this?

CRACKERS
(Monitors everywhere from hell!!)

--

http://www.freenet.hamilton.on.ca/~ad329/Profile.html
-=<Atari 2600 Collector and Wethifl Musician>=-

255. STReport #1240

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <h9MwtIn.dpj@delphi.com>
Source record: 136451

10/04/96 STR 1240 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel Updates - Killer Cancelbot
- Creative FAXBAK - Advert Rules? - Photo-OPS?
- China Loosens Grip - Mitnick Indicted - SPA Audits Subs
- USR Surprise? - People Talking - Dana's Tidbits

NEW PROPOSALS FOR MANAGING THE `NET
MS TO PROMOTE ISDN IN EUROPE
Iomega Ships 3 Millionth Zip Drive

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

256. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961004230017.13783D-100000@voyager.cris.com>
Source record: 136452

On 3 Oct 1996, Michael Parrott wrote:

>
>Unless having a ZIP drive for compatibility with some other project is
>absolutely necessary, go with the SyQuest EZ-135 instead of a ZIP drive.
>There are no SCSI incompatibilities requiring software updates as with
>the ZIP drive; the EZ-135 holds more data (128 Mb when formatted) per disk
Don't know what system your using but my EZ135M formats out at 134.22Megs
using ICDFormat or to just partition it use Diamond Edge.

>and is faster at both accessing and throughput. And the EZ-135's dark
>grey case better compliments Atari's grey components. :)
>
>Toad Computers can get them for US$129.00 (though they were backordered
>last time I checked), or they can ordered directly from SyQuest for
>US$119.00. Look up the SyQuest web page for the toll-free number.
>--
> Michael Parrott | Proudly Using Atari! | (. .)
>mparrott@kendaco.telebyte.net | TT030@48Mhz/4/16/630 | ((v))
> Hyrashio/Pekim on Furrymuck | Art available below! | o-----/m-m-----o
> ftp://users.aol.com/ssanon/m_parrott * http://rat.org/furry/
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

257. Re: Search for TT ethernet card and SIPP RAM

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <5332bs$mo@ccshst05.uoguelph.ca>
Source record: 136453

Mike De.Petris (mike@atarian.interware.it) wrote:
: I need an ethernet card to connect my TT to mac and PC using ethernet, I
: think I could also adapt tuw tcp-ip drivers to do this.
Ethernet cards are _very_ scarce in the Atari world. There were several
kinds made in Germany at one time, but are no longer, and understandably,
their owners don't want to give them up :) There is a company which is
planning to market one. See below.
: I would also be able to use the VME bus to use both my Crazy Dots 2 and the
: ethernet card, the TT is already in a Tower case, how should I extend the bus
: ? just flat cable and connectors ?
I don't know if this is possible, so I'm interested in the answer as
well. It may not be necessary. Check out the page at
http://members.aol.com/NorWiecz
for (scant) information on a 10MBit/s Ethernet interface for all Atari's.
: I have an expansion board with 4 1-MB SIPP RAM, how can I upgrade ? Do I need
: an ST-RAM board ?
You can upgrade with an ST RAM board, but you don't have to. I have a
text file, written by Dennis Armstrong, which describes how you can
upgrade your TT RAM board. I'm planning to do the upgrade as soon as I
find a good source for 30 pin 4 meg SIMMs. I'll mail it to you.

THeo

258. Re: Help needed - Calamus/Magic/Ease

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844502440_OASIS_@swampdog.demon.co.uk>
Source record: 136454

In article <961002Z203610.205dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>
>
>Greetings all,
>
>A colleague of mine has an (oldish I think) version of Calamus which
>she brought 2nd hand. She is trying to run it under Magic (4) and
>Ease. All goes well until when a new document is created and she moves
>the cursor beyond the document boundary (for example to use an icon on
>the icon bar or panel), Calamus goes into the background. Clicking on
>the document area again brings it to the foreground, but of course,
>whenever an icon is needed the thing goes into background again.
>
>Anyone know if there is a fix for this?

I guess you've tried it singletasking?

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

259. Re: CAF FAQ anywhere?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beee33a7_Claes.Holmerup@p5.dada.ct.se>
Source record: 136455

Vincent Bakker wrote this to All about CAF FAQ anywhere?:
VB> subject says all

I don't know if there is a FAQ around somewhere, but if you'd like it, I can
send you a small info package I've put together, including some small tips
about how to make CAF work in the best possible way -as well as some pictures
of clock modifications and description of true -10dB line levels in/out.
I'll send it as a couple of uuencoded e-mails, so you need ESSCODE to decode
it...
You can also join the cubase-users mailing list like this:
send an e-mail to Majordomo@mcc.ac.uk with no subject and the following
contents: subscribe cubase-users your.email@address
After a couple of days you'll recieve a bunch of letters each day. For the
moment there's most talk about problems with PC and Mac version, but an
occasional CAF question pops up now and then - and you can ask about things you
need to know and there'll probably be an answer quite soon...
You can also ask me and I'll do my best to give meaningful answers...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

260. ExtenDos and Magic 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <23747050_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 136456
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Help,

I have a Toshiba XM5401 SCSI CD-ROM fitted to my TT and it runs fine
with ExtenDos 2.4 under TOS 3.05 with all CDs.

My problem starts when I try to boot up under Magic. ExtenDos
reports the error 'Device is not CD-ROM'. The normal boot sequence then
continues for NVDI etc, but MagDesk then locks up with either a green
desktop minus icons and menu, or a totally white screen with only the mouse.
This problem occurs whether the CD drive is empty or has any type of CD
in it.

HELP.

Has anyone experienced the same problem? Does anyone know of a cure?

Thanks in advance.

--

========== OASIS Homepage =++== www.yeadontt.demon.co.uk ==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
_/ _/ _/ _/ _/ _/ _/ _/ _/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

261. Face Value NOW shipping in North America!

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: sft@sound.net
Message-ID: <530ots$ep7@guitar.sound.net>
Source record: 136490

PRESS RELEASE

FACE VALUE - "Visual GFA basic" for TOS computers

Visual GFA programming is now a reality. As the first GEM program generator for GFA Basic, Face Value will create fully featured, solid, multitasking friendly programs almost at a click of the mouse. It will revolutionize GFA programming. Now you can devote your programming time to the task you set out to solve, and not spend weeks - or even months - on creating a modern GEM interface yourself. Face Value will do that for you.

How do you work with Face Value?
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
The program design is done in a resource-editor. Here you decide how the program will be presented to the user. Face Value will then load the RSC-file and write a complete, ready-to-run, solid GEM-program LST file. All you have to do is merge your own routines, and "connect" them to the Face Value-written code. This is easy to do thanks to Face Values well commented source code. The development time for your programs will be radically reduced, and as a lot of effort has gone into ease of use, even relatively inexperienced GFA programmers can now create first class, professional GEM programs.

Some features of the program:

* Windows with toolbars or toolstrips
(as seen in modern document processors or paint programs)
* Menu bars in windows
(Toolbox windows that will work in the background)
* Modal and non-modal dialog windows
* Animated icons (even with samples)
* Animated mouse pointers
* Realtime scrolling popup listboxes
(radio-, check- or menu listboxes)
* Radio- and menu image popups
* Multiline radiobuttons (round) and checkboxes
* Windowed progress indicator or animated busy-dialog
* Number scrollers for numerical values
* Switchable Menu bars with automatic shortcuts
* User windows with graphics or text (or both)
* Custom desktop that can be installed/deinstalled "on the fly"
* Alerts in windows - with standard, custom or animated icons
* Iconification on all systems
* Can run as accessory, just rename to *.ACC
* Intelligent ST-Guide support (context sensitive calls to
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

ST-Guide, automatic generation of ST-Guide sources for
documentation of the menu bars and dialogs)

You can also pick & choose from Face Value's expandable library:

* Fontselector support (xFSL)
* Full Selectric support
* Drag & drop support
* GEM clipboard support
* GDOS (all types) support
* Command line support
* Off screen bitmap support (with eDVI/NVDI 2.5+)
* Load & save IMG
* and more...

What are people Saying?
~~~~~~~~~~~~~~~~~~~~~~
"ST Format seal of approval - 90%" (august 96): "If you want to give
your GFA Basic programs real 1990s interfaces, then Face Value is a
must." - 90%

ST Computer: 5 of 5 mice! (january 96):"Face Value - das ist eine
Revolution furGFA-Basic-Benutzer....Und die ist jede Mark wert." - 5
out of 5 mice. (high points for those of us lacking German language
skills: 5 of 5 rating, A Revolution)

What do I get?
~~~~~~~~~~~~~~
The program and detailed reference are in English, and are supplied
with a printed English introduction,. The reference and documentation
is in ST-Guide format. Example programs are included. The on-line help
System ST-Guide is included on a second disk. You must supply GFA
interpreter 3.5 or 3.6 and a resource construction set (ie. RCS2, ORCS
or INTERFACE) these programs are NOT included with Face Value.

How do I get my copy?
~~~~~~~~~~~~~~~~~~~~
The North American Version of Face Value is distributed by Systems For
Tomorrow, with Technical support provided by our new software
division: Kordes Development. The North American version of Face
Value is available NOW for only $69.99. Dealer Inquiries invited.

To Order, call (800)875-4943 (US/Canada Orders Only) or
(816)833-4738. Or send E-Mail to sft@sound.net.

In Europe contact: Columbus Soft at 0049-6151-94383-0
~~~~~~~~~~~~~~~~~~~~

262. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <3254A04A.5FC4@stud.rma.ac.be>
Source record: 136491

```
Arthur Marshall wrote:
>
> Does anyone know of an Atari prog to help write Web pages? I've got a PC one
> which I can run on ATONCE but I have to keep flipping back to CAB to make sure
> I've got it wrong. And there's no help files either and the guy who wrote it
> isn't at the shareware address. What an unusual story.
>
> Arthur, struggling on.

I started writing a HTML-editor. It's far from finished, and I don't
know when I'll find some time to continue working on it. I hope soon.
You can download the basic version (don't know if I already can call it
that way) from my homepage (enter the ftp-server from there).

--
Greetings,

/*---------------------------- Saka -----------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*---------------------------------------------------------------*/
```

263. Re: Falcon WORMs and ZIPdrives?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bee8f5f2_Claes.Holmerup@p5.dada.ct.se>
Source record: 136492

Vincent Bakker wrote this to All about Falcon WORMs and ZIPdrives?:
VB> Q1a: Is there software available to use WORM with a Falcon?

I haven't seen anything, so I guess not :(

VB> Q1b: Is there software available to write audio-CD's with a
VB> Falcon?

No problem at all :)
I use CDRecorder Pro 2.0 from SoundPool and it works very well.
It supports the most common CD-writers.

VB> Q2 : Can ZIP-drives (i.e. Syquest) be used with a
VB> Falcon?

I use an IOmega Zip-drive and I know some people that use the Syquest EZ-135.
They both work fine. You don't need any special programs to run them - they
behave just like normal exchangable hard disks. If you want to use password and
write protection on the Zip drive, you need HDDriver, as these functions are
built into the driver software. Other drivers (like AHDI) don't have this, but
require separate software (Zip/Jaz tools from Oregon Research) for these
funtions.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

264. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325465ea226ff70@sn.no>
Source record: 136493

On Thu 03-10-96 22:14, Gary Priest (gary@the-gap.demon.co.uk) wrote:

>I recently mailed Alex and asked him if he was going to put in the following
>into CAB; Animated GIFs and the MARQUEE tag. He said 'maybe'!!
>
>If like me you're fed up with viewing static pages on the Atari and then
>seeing them all lovely and animated on PC's, then vote here for Animated GIF
>support and the MARQUEE tag.

Yes!!!! I'd really like that!
I'm sure nobody else would have anything against it either ;-)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

265. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <531khv$ivo@mark.ucdavis.edu>
Source record: 136494

```
Colin Bernau (colbee@tyndale.apana.org.au) wrote:
: > >
: > > : There is also a new Webbrowser developed in France that is told to
: > > be : fully Netscape compatible.
: > >
: > > Please keep us up to date on this discovery!
:
: Maybe you could let us in on the address of their web page???

Sure. Check out http://www.oxo.ch/web_gb.htm

.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

266. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <531kj2$ivo@mark.ucdavis.edu>
Source record: 136495

```
Abel PHILIPPE (p-abel@imaginet.fr) wrote:
:
: >Where can I get a copy of Abel Philippe's install docs?
:
: Well, I'm terminating the writing of this doc. In one or two days, you'll find
: it at ftp.cnam.fr and a.a.u.e

Cool. I'll look for it!

.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

267. Re: New CAB.OVL released.

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <531lob$ivo@mark.ucdavis.edu>
Source record: 136496

Nicholas Flintham (stik@flinny.demon.co.uk) wrote:
: I have just replaced the cab.ovl on my pages with a one that should
: work a lot better for some people..
:
: http://www.flinny.demon.co.uk/

It is now also mirrored at http://virtual-markets.net/vme/yac/
(follow the "Internet Resources" link).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

268. Re: A fixed cab.ovl is here!!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <531luo$ivo@mark.ucdavis.edu>
Source record: 136497

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
:
: I gather it is a slightly older version of cab.ovl that DOES work.
: To my knowledge it is SO FAR only on the www.flinny.... opage on demon.

No, it is also on the YAC site at http://virtual-markets.net/vme/yac/
How did so many threads about the same subject get started anyway?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

269. Re: New CAB STIK CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <531lsh$ivo@mark.ucdavis.edu>
Source record: 136498

Tom Lamparty (Lamparty@concentric.net) wrote:
: OK, everyone! Go to flinny's STIK download page and get the x.xxh version
: of CAB.OVL and everything will work perfectly! Now everyone can calm down
: and get back to enjoying our favorite computer!
: http://www.flinny.demon.co.uk/download.htm

That's 1.20h, and it is also on: http://virtual-markets.net/vme/yac/
(follow the "Internet Resources" link) if you find Flinny's site a bit
bogged down.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

270. Re: A fixed cab.ovl is here!!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <844389758_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 136499

In article <5318t0$dv8@alexander.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:-

>
>Here is an excerpt of an e-mail I just rec'd.
>---------
>From: Tom Lamparty <Lamparty@concentric.net>
>Go to the STIK Download page and get the CAB.OVL verx,xxh that is there
>now! It works perfectly on single task system!!!! Hurray!! Thank you!
>Everyone can now calm down and get back to enjoying our favorite computer!
>------------------
>I gather it is a slightly older version of cab.ovl that DOES work.
>To my knowledge it is SO FAR only on the www.flinny.... opage on demon.
>
And it DOES work! The only problem I now have is that cab_jpeg.ovl,
which worked fine in 1.31, doesn't seem to yet in 1.41. But I may be
wrong. I occasionally am!

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

271. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DyqAI9.Jyw@iglou.com>
Source record: 136500

This email address copr 1996 by Rich Tietjens (*atari@teleport.com*) wrote:

: I used one briefly. You have one big advantage, though, Bob - most of
: us go ape listening to that thing work. Sounds like a circular saw
: going through a bucket of ball bearings!

[snicker] Doesn't matter if you're deaf or hearing. I have hearing aids on, so I know how loud it is. I once did a 6-hour print job, and my sister complained. [hehe] I know it's loud at times.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

272. Re: 2.5" IDE drive on an STE ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Grzegorz Pancherz <paskud@zeus.polsl.gliwice.pl>
Message-ID: <32552087.1FAF@zeus.polsl.gliwice.pl>
Source record: 136501

Rich Tietjens != president@whitehouse.gov wrote:
>
> In article <844206676_OASIS_@wile.demon.co.uk>,
> paz@wile.demon.co.uk (Mark Parry) wrote:
> >
> >... wondering of there's any way we can attach my old 127 meg 2.5" IDE
> >drive to my mates' STE. ...
>
> There's always the Ghostlink solution. Not blazingly fast, but used 386 systems
> are cheap. A 386/10 or faster would do the job, and it's also good for a
> doorstop. <G>
>
A solution is polish ide cartridge interface which is an plug and play
device.

273. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <53287v$dps@einstein.ebicom.net>
Source record: 136502

Organization: EbiCom.Net
Distribution:

I prefer using a text editor for the actual mark up scripts.

I would very much like to see a simple program for quickly making
image maps however. Ya-know...click in a few rubber band boxes...hit
a key, and save your image map to disk. It'd be cool if it supported
both CIS image maps, and client side ones. It wouldn't matter if it
were gem or not...so long as it could be used along side the text editor
in a task switching capable environment (geneva, magic, mtos, etc).

Something else I thought would be cool...
If maybe a program could be written that would change Page Stream,
Calamus, and other popular document formats into html...
This would make a GREAT tool for putting books and stuff online.
To add refs, you'd load up a Page Stream doc...outline the object or
text, and a dialog could pop up asking for the link info.
In using this approach...there would be no need to make a very complicated
front end GUI with all the page creating functions that most people
already have in some program or another anyway. In fact...one could
bypass GEM all-together in early versions.

Any takers?

274. Re: HELP!!! Major Problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: raver187@telerama.lm.com
Message-ID: <532fp2$n7c@rallyx.lm.com>
Source record: 136503

1.8.7 (raver187@telerama.lm.com) wrote:

> I'm having a mjor problem. I am unable to boot from my hard drive
<rest deleted>
Disregard that, I've sorted it out.

275. Re: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3254BCBB.61CF@bruker.de>
Source record: 136504

tomo wrote:
>
> I understand that the thing is pretty similar to IDE.
>
> Are the connectors different????
>
> What software is needed ???

With the Atari the difference between IDE and EIDE doesn't matter. You
can connect an EIDE drive as well as an IDE drive.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

276. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3254BD29.5F88@bruker.de>
Source record: 136505

Gustavo Felisberto wrote:
>
> Can any one tell me how to use a parallel ZIP drive with Atari????

There is no way to use the parallel version of the ZIP drive with the
Atari. Those who want to use a ZIP with the Atari and a PC need the SCSI
version.

****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

277. NOS configuration

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: LHubert@alpes-net.fr
Message-ID: <867LHubert@alpes-net.fr>
Source record: 136506

REPLY-TO: LHubert@nest.demon.co.uk
SUBJECT: NOS configuration

Hello All,

I have a connection problem with NOS. If someone could send me STARTUP.NOS file. I would like to compare it with my configuration file.

Thanks for your help.

Regards.

PTG Team - Laurent HUBERT point of THE BBS (+33).1.42511135
2:320/107.4 Fidonet.org 90:800/1.4 Nest.ftn 51:901/1.4 Atarinet.ftn
ptg@club-internet.fr LHubert@nest.demon.co.uk

LED V1.45 * The new Pentium Overheat, CPU and water boiler in a single chip !

--

278. Re: HELP!!! Major Problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <53365q$455@deimos.rz.uni-osnabrueck.de>
Source record: 136507

The same procedure again, if you're only looking here:
(1) There's no (legal) way to break the boot-procedure in a MAC-like way. You can only boot from your internal harddisk or not, but not in single steps.
(2) But you can 'hide' your harddisk. Restart your ATARI while pressing any key (take blank-key). You'll reach a desktop without any icon refering to drives of your internal harddisk, but with an icon for your external disk-station. The cause is: your harddisk-driver won't be executed. That's the point, you should reach.
(3) Take your system-disk, named harddisk-utilities and start the external harddisk-driver. If you haven't anyone, try to get a new harddisk-driver.
(4) If your internal harddisk had been made known to the system by using the external called harddisk-driver, go to the menue and select the item, which checks in your drives. I'm very sorry, but i don't know the text of that item, because i'm using the german version.
(5) Now you'll get icons for each of your harddisk-drive, which you can open. On that way you can reorganize your auto-folder.
(6) For the future: use superboot (but use the manual too). It's freeware.

Greetings Karsten

279. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <532n3c$evp@m1.cs.man.ac.uk>
Source record: 136508

In article <3252b022.22821085@news.airtime.co.uk>, stosser@airtime.co.uk (Tony Greenwood) writes:
> Hi lais.....long time? :)

"Hiya Tony! Two or three?"
"Two, two, gimme two..."

(Tony Manero, a.k.a. John Travolta, buying slices of pizza at the beginning of Saturday Night Fever <g>)

"Well you can tell by the way I use my walk
I'm a woman's man, no time to talk..."

>>be convenient to convert the pictures to the propietary *.PCS format and then
>>use the PCSVIEW program?
>
> As explained, I wasn't even aware there was such a program in the
>package, have since got a copy, and although they are better than 16
>colours, the PCS would not seem to be 256 colours?,either that, or
>didnt port over to well,

Erm... PCSVIEW uses the same display routine as the Photochrome program itself. Are you sure you've done it right? Once you have converted the pic in Pchrome press S or RETURN to save. The resulting *.PCS should look exactly as it does in Photochrome. You should always convert to the highest possible mode. A *.PCS saved out from an STE (19,200 from 32,768 colours) will be automatically colour reduced by PCSVIEW when viewed on an STFM but stunning results are still possible. Are you using an STE or an STFM?

Also, there is an improved version called PCSVIEW2 which displays *.PCS pictures from the same directory.

YOW!

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/
---

280. Wanted: Hard Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1996-10-04 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <Dyqy7K.Bzq@liverpool.ac.uk>
Source record: 136509

Hi, I'm looking for a hard drive at the cheapest possible price. I live in Merseyside, UK.

Cheers DF.

281. cab 141

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <534amd$jt8@alpine.psnw.com>
Source record: 136361

Hello, people!

Well, I have a few things to comment on here. First, I'd like to say that it's awesome to have so many people devoted to the Atari-TOS world as these developers!!! You guys are doing a great job! Second, I ran into a little snag trying to install the new CAB. The install program just tells me, "Error #35" and then says "System out of memory" and then my system freezes up. Well, I have a 4 Mb Falcon, so a simple installation program shouldn't cause such a big memory problem, one would think. What's wrong? I've got all the stuff downloaded and ready to go. Unfortunately, no doc's or help came with the WWWI_100 program. So, can I use the setup program from WWW131? And lastly, this will be my last effort. If I can't get this new STiK to work with my ISP, I'm gonna have to give up on it. I've tried every suggestion given to me from here and from the CAB listserve with no result. I've had people come over and actually look at my setup and can find nothing wrong. I've given my files to my ISP to check, and he said it all looks good and is as confused as I am to why it doesn't work. He does have true SLIP, as well as CSLIP and PPP. But I'm paying more for the SLIP account than I would for a simple shell account, and being a college student who's engaged and saving for the wedding and other things, I really can't be paying that extra money right now. I guess maybe it just doesn't work with my ISP. :/ Very frustrating!!! It would be worth that extra cost if I could actually get this stuff to run. I've tried all versions of STiK (except this new one) and have tried to run MintNet (but I can't even figure out what the doc's are talking about with all their tech talk, not anything the average human being computer user can understand) but neither of these attempts have met with any measure of success. So in one final attempt after almost a full year of fighting with this stuff, here is one final description out of however many I've posted and sent (too many to count) or my problem that I've had with this stuff:

1. After getting everything set up and configuring my settings to the ISP's (MTU, DNS, etc.). I activate STiK. It connects, goes through the Login/Password process fine (SLIP account selection is done with the login, ie Sdaymon=SLIP, Cdaymon=CSLIP, and Pdaymon=PPP), gets the correct IP address (I've checked this with my ISP), and does basically all it's supposed to do.

2. I run CAB. While attempting to open a URL, it goes thru the resolving host fine and gets stuck at "Receiving data (0 bytes)" until CAB times out and gives me a blank page. It does this for all URLs I've tried.

3. I run Telnet, and after putting where I want to telnet to, it says that the connection is open, but it sits there and does nothing until I close the connection myself.

4. I run IRC, Finger, and AntMail, and all I get is Errors.

5. When I try to open a URL with CAB, wait for CAB to time out (our press ESC), exit without closing the connection, then run my terminal software, it promptly displays the HTML text for the URL I tried to access.

6. I have tried different settings in DEFAULT.CFG and DIAL.SCR for just about everything.

7. The DOMAIN.TXT file is loaded with info that could have only been known by my computer had STiK actually received something.

Ok. I'll now accept any suggestions you have and try them one last time. If it doesn't work, I am giving up on this and saving my money. I will certainly and gratefuly accept any questions or comments you have! Thank you for any info you have to give me! I can send you my files (minus the password of course) and the settings my ISP gave me if you'd need them to help.

Mike Freeman
daymon@psnw.com

282. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJFICJXYUp@tos.ak.planet.gen.nz>
Source record: 136362

In <52oebr$9dd@m1.cs.man.ac.uk> Anthony Jacques wrote :

>In article <GI2PDBVIUp@tos.ak.planet.gen.nz>, mbecroft@tos.ak.planet.gen.nz (Mario
Becroft) writes:
>Mint-net contains long filenames. People want Mint-net because it is much
>better than Stik, but cannot use it without installed a minix partition
>because of the long file names (not to mention the documention/install
>utilities)

It should work without Minix FS, the filenames just get truncated, AFAIK.

>AIUI you also have to edit/configure a lot of files with your IP addresses,
>hostnames, routing info, and get all of the necessary demons and so on to
>run from MINT.CNF. You also have to get hold of programs not in the Mintnet
>installation (such as syslogd and pppd) to make any use of it.

Actually, there are a few files where you put your hostname, DNS etc. But then
any internet software will need to know this information.

If you want PPP then yes, you need pppd.

The main problem is that much of the software available for MiNTNet is
ported from UNIX, and as such it needs a fuller UNIX style setup. This
makes things more complicated.

Also, for those who don't want to load a couple of configuration files into
a text editor and type in their hostname etc., I did see a GEM based setup
program for MiNTNet announced in c.s.a.s a while ago, I think it was meant
to be on a.a.u.e.

>>Of course if you want a full unix setup, things of course get more complicated.
>>If all you want is an internet connection, well I can't see what is so difficult
>>about it.
>
>? To run the install script supplied with 0.80 (haven't seen 1.xx yet)
>you have to already have a unix-shell up and running. If you understand
>SH shell scripts, you might be able to do it by hand, but if you can do
>this, then you can probably set up the unix stuff anyway.

I didn't use the install script (in fact I did not realise there was one).
I just copied in the files by drag and drop on the desktop. I did not have
a shell or any other UNIX style things setup when I first installed MiNTNet.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )

Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

283. Re: US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <534amh$2i2@freenet-news.carleton.ca>
Source record: 136363

Rich Tietjens (*atari@teleport.com*) writes:
> In article <532pf3$g3h@m1.cs.man.ac.uk>, lais@cs.man.ac.uk (S94) wrote:
>>
>>Hi all,
>>I can get hold of one for 40 quid, to use with my MegaSTE. Any advice? Is
>>it worth it?
>
> That's about US$60 - I'd say that's VERY high for a used 14.4k modem; they're
> going for anywhere for US$3 to US$20 here.

WHA! You should be exporting them. There's a brisk business here (in the
Ottawa area) at around $70 ($50 US). External, as required by Atari.
Internal ones for PC's go cheaper (no case, no power supply, no cable needed)

--
Songshop Musical Productions // The schools today ain't what they
Box 266, Shawville, Quebec // used to be, and they never were!
J0X 2Y0 (819) 647-6022 // ---Will Rogers

284. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <534f45$i8s@nadine.teleport.com>
Source record: 136364
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking. At BSC's Web Page you'll View, and
DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Have problems connecting with BSC's web page? Feel free to
Request catalogs through E-Mail. Really, it's no inconvenience. All I
ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send
them to you by E-Mail Only. I'll get back to you after the weekend.
Catalogs are sent only by E-Mail. Please Direct any and all Replies
Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

285. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <534ffa$ig8@nadine.teleport.com>
Source record: 136365
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him.
We were in the middle of a Trade and after I received my part of the
Trade, I lost touch with him. And I still need to complete the Trade.
If anyone can help... An E-Mail Address, a Phone Number. Direct any and
all Replies through E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

286. Stacey Selling as Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <534fks$ijv@nadine.teleport.com>
Source record: 136366
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Parts. It is one of the first ones that came off the Assembly Line, without batteries. It's Switching Power Supply has been tested and works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold, with or without it. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

287. Re: 4MB STf upgrade in UK?

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20369_hsideras@mettav.demon.co.uk>
Source record: 136367

On 01 Oct 96 I wrote:

h> The Upgrade Shop Hardware/Repair
h> 37 Crossall Street
h> Macclesfield
h> Cheshire
h> SK11 6QF Tel/Fax: 01625 503448

Oops! I'm out of date!

The new contact details are:

The Upgrade Shop Hardware/Repair
Unit F2, Venture House
Cross Street
Macclesfield, Cheshire
SK11 7PG Tel/Fax: 01625 503448

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

288. Ok guys, let's hear 'bout the Atari shows :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20370_hsideras@mettav.demon.co.uk>
Source record: 136368

Hi Michael, on 30 Sep 96 you wrote: ...respect, brethren

m>
m> Any new or updated hardware or software displayed?

16/32 - Jag+AvP @ 59.95ukp, Colour Lynx @ 29.95ukp - loads of games for each (more than I thought existed for the Jag tbh) + the JagCD etc

Portfolio Club UK - lots of hard-to-get hardware, originating from Atari's warehouse clearance

System Solutions - Hades 060 with Mach64 graphics card running on a 21" monitor with Steve Llewelyn of Calamus User demoing Calamus SL, HDDriver 6, Magic 5, Magic PC, Texel v1.10 (selling but not shipping yet - very soon though) plus all the regulars

Titan Designs/BSS - Nemesis, Apex Audio demo (very early stage of dev't), Apex 3 running at an astounding rate and more.

Atari Computing Group - new mag sold out at both venues before 2pm - only selling subscriptions thereafter, so get in early or don't get it at all <

HiSoft - Papyrus v4.25 in english and SMD-100 running TNG from videoCD all day long.

Sunrise Audio - rack mounted Falcons running CAF

UKAAUG/STAG/WAG user groups - Virtual Web site (entire sites packed onto a ZIP drive) for a day-long offline Web browse of all things Atari (excellent work from Chris Good of Wessex Atari Group and extremely popular), the All At Sea BBS live in Brum (modem breakdown days before prevented a demo of logging on from the adjacent terminal), user group advice and latest listings and al-round general software advice.

Falcon FacTT File/AtariPhile - demos of the AtariPhile 3 disk mag and the Web site and general advice from Colin and Kevin.

FaST Club - upgrades to software including Imagecopy v4.03CD - cheapies on the rest.

Floppyshop - Positive Image v1.1

The Maggie Team - latest issue running on an impressive new shell, very lou

Sorry if I missed anyone...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

289. Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20371_hsideras@mettav.demon.co.uk>
Source record: 136369

Hi James, on 01 Oct 96 you wrote: ...respect, brethren

j>
j> I am using a FMNCII, from Go Direct(ST Review offer), that I brought
j> a couple of years ago. The trouble is that it keeps slowing down, ATM
j> it is 35 min slow. I always seem to update with prog supplied, but it
j> keeps doing it. Its not a major problem as the clock gets updated
j> everytime I log on but is annoying all the same. Does the battery
j> need changing or something, or do I need to buy a new one?

The battery's on the way out. It's a simple 3V Lithium battery IIRC - the
same that you'll find in Casio watches for example. Maybe it'll cost you 2
or 3 quid at any jeweller's shop, after which it's the simplest of soldering
jobs.

Open the cartridge and take a quick look to see what you need.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

290. Re: Re:BIG CAB FIX

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <01bbb27f$888aa940$2b201fce@rory>
Source record: 136370

Charles Silver <csilver@kendaco.telebyte.com> wrote in article <

> How would you like to connect to almost all http's, ftp's, etc.
> within CAB with out bombs, crashes or the dreaded Runtime 163
> Error? Well, now you can! How? By using the ANONYMIZER! This
> *FREE* service allows you to just type in the URL that you want
> and click. They get about 300,000 hits a day, so somebody is having
> fun. Here's examples how:
>
> http://www.anonymizer.com (Web Page)
> http://www.anonymizer.com/open.html (To just type in any URL)
> http://www.anonymizer.com:8080/ftp://ftp.cnam.fr/pub/Atari (direct)
>

I am suffering from this Runtime 163 @ offset $FFF9AA9E?

What error is this?

> If you have trouble connecting to ANONYMIZER here's my TCP Stuff:
>
> This for the *NEW* STiK v1.11
> TTL = 64
> PING_TTL = 255
> MTU = 576 (servers use 576 octets, 252 bombs my Falcon)
> RCV_WND = 2000

And does this fix it?

> I'm using the new CAB1.41(CAB_OVL1.18)/STiK1.11
> The only problem I'm having is with the WWWCACHE. The new CAB does't
> like an empty folder, so I just run 1.30 to put a few files in the
> folder and then everything works great!! (I didn't run the
Install.prg,so...)
>
>
> Charles Silver
>

> csilver@kendaco.telebyte.com
>

>
>

291. MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <844567154_OASIS_@pcc-uky.campus.mci.net>
Source record: 136371

LONG POST WARNING...sorry guys... :(

Well, it probably doesn't but I've had nothing but hard luck with it.
I downloaded the TAF file (x-total.zip) and tried to install it after
learning that CAB/STik -still- does not even support CSLIP let alone
PPP. Well, I followed the instructions and copied the files onto 3
1.44 meg disks (I'm using a Falcon) and then put everything from
Install.zip into place. When I booted up to the # sign and ran the
source setup144 e command it told me it could not find my E drive
but went ahead anyways. It installed everything from disk one but
when it asked for disk 2 and I inserted it, I was told that it could
not find those files--ditto for disk 3. So, I went back and edited
the setup144 file to look for everything off of my D drive. Well,
it did manage to find everything there. Everything was installed
except for one file that it told me "permission denied" on...? GO
figure...So then I finally got to the part where it tells me to
edit mint.cnf and reboot. I follow the instructions exactly and
reboot only to tell me that there is an "exception" error, that
Kmalloc has not been allocated, and some thing or the other about
about not finding Drive E (again)...Roughly 4 hours wasted and
not a darn thing accomplished. Even worse than Oasis to install in
my humble opinion. I'm going to wait for 3 more months for CAB/STik
to support PPP and if its still not available I'm going to purchase
a NON-ATARI computer to access the Web...Sad, considering that I own
a Falcon/Mega ST4/STe/800XL/Jaguar/Lynx...and not one other brand,
but I'm tired of constantly waiting...Hell, I'm just tired after
fighting for 4 hours to get something to work that no Atarian should
even have to bother with, as friendly as TOS and GEM are... %^)

--

```
_/_/_/
```

292. Movie Player 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <270_algy@allatsea.demon.co.uk>
Source record: 136372

dave@mbha.demon.co.uk previously gibbered to All ...

Hiya Dave ...

d> Movie Player 2.06 uploaded to ftp.cnam.fr tonite. Freedom bug fixed,

d> File name: mplyr206.zip (no you can't see it but yes you can 'GET' it
d> if you type the right filename).

Any new versions then for us registered peeps? I don't think I got the last
one ..... ;-(

--

Floating around aimlessly at All At Sea.

293. Re: BIG CAB FIX

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <844599076_OASIS_@ping.be>
Source record: 136373

In article <199609280650.XAA05625@kendaco.telebyte.com>
Charles Silver <csilver@kendaco.telebyte.com> said:-

>
>Hello Atarians,
>
>How would you like to connect to almost all http's, ftp's, etc.
>within CAB with out bombs, crashes or the dreaded Runtime 163
>Error? Well, now you can! How? By using the ANONYMIZER! This
>*FREE* service allows you to just type in the URL that you want
>and click. They get about 400,000 hits a day, so somebody is having
>fun. Here's examples how:
>
> http://www.anonymizer.com (Web Page)
> http://www.anonymizer.com/open.html (To just type in any URL)
> http://www.anonymizer.com:8080/ftp://ftp.cnam.fr/pub/Atari (direct)

Hey man,

the anonymizer really works. I use Cab 1.41 with the mintnetoverlay
1.77. Mostly it works fine but there are some sites I can't visite due
to the famous runtime error. With the anonymizer I can viste then at
last.
Thanks

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

294. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <961005Z113428.106jpartner@track83.demon.co.uk>
Source record: 136374

> Vote now for an animated CAB <g>

That would be a great addition to CAB - as well as a working .JPG viewer :-)

James
--

□
□

295. tos2win or gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: "MANTZOURANIS P." <infidel@hol.gr>
Message-ID: <01bbb2b5$dfdabe20$6cc01ec2@infidel.hol.gr>
Source record: 136375

Do i need some sort of card to emulate an atari st on my pc?If not, can someone e-mail me any of the 2 programs?I would be very greatful.

296. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961005073747.11065B-100000@usr11.primenet.com>
Source record: 136376

On Sat, 5 Oct 1996, Ronald J. Hall wrote:
<snip>
> to support PPP and if its still not available I'm going to purchase
> a NON-ATARI computer to access the Web...Sad, considering that I own
> a Falcon/Mega ST4/STe/800XL/Jaguar/Lynx...and not one other brand,
> but I'm tired of constantly waiting...Hell, I'm just tired after
> fighting for 4 hours to get something to work that no Atarian should
> even have to bother with, as friendly as TOS and GEM are... %^)
>
HI I just wanted to say that if you want to access the WEB, a PC is
not the smarter choice, since this fall they gonna sell the Internet
Box, = cost nothing, and a lot faster and better than any PC.
You'll just have to plug it into your TV. If Internet is the only
motivation to get a PC, then forget about it.
Also, it's not really cool (I think) to plut all this pression on the
WWW141 programers, they do the best they can. And they are doing great
so far. Get the ST online!!! 8 mhz!! DOn't forget they are working on
this project when they have the time. They are not paid to do that.
Also if you want to get online, just check OXO page, here you'll find
the info to get your Falcon online with PPP and all the Netscape
specification up to 3.1 I believe. But you'll have to pay for the
software, just as you would do for Netscape for Peecee/mac.
Bye

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

---

297. Memory mamagement Unit for ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Grega STARIHA <grega@arne.si>
Message-ID: <32564F24.1E86@arne.si>
Source record: 136377

I would like to extend memory on my computer 1040 on 4MB. Problem is
that I have SMD C101601-38 chip for MMU. For this Chip I don't have any
data where is Address line A9.
For information I'll be wery grateful.

Franci beskovnik

298. Re: RSC to C

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: mark@mdsh.com
Message-ID: <32565d22.2889846@news.idiscover.co.uk>
Source record: 136378
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

```
>> I'm wondering if there is a program somewhere that is able to convert an
>> RSC file to C code?
>> It has to be able to convert CICON objects too.
>an old but good program may do this very well, it is "WERKS", which was
>produced by HISOFT. It is copyrighted and can be found also in the Lattice
>C package.

It's DERCS from HISOFT which de compiles RSC files and turns it into 'C'.
It works very well on every RSC I've tried, including colour icons.

--
Enjoy! Mark Himsley.
```

299. US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <267_RCain@nest.demon.co.uk>
Source record: 136379

Hi lais@cs.man.ac.uk, on 04 Oct 96 you wrote:

l> I can get hold of one for 40 quid, to use with my MegaSTE. Any advice?
l> Is it worth it?

URSs are good modems. 40 quid for 14.4 is OK - if you were really HARD 30
quid would be better!

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

300. Re: Movie Player 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: rothamdg@rz.ruhr-uni-bochum.de
Message-ID: <5361ku$5a7@sun168.rz.ruhr-uni-bochum.de>
Source record: 136380

```
Antony Lacey (algy@allatsea.demon.co.uk) wrote:
:
: d> Movie Player 2.06 uploaded to ftp.cnam.fr tonite. Freedom bug fixed,
:
: Any new versions then for us registered peeps? I don't think I got the last
: one ..... ;-(

just send an email to Guillaume, then he will mail you a new registered
version

bye, Martin
```

301. Re: The new WWW141 package supports CSLIP?

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <15808@gos.ukc.ac.uk>
Source record: 136381

In article <GJEIDEUUUP@wa.caeci.ol.ni.schule.de> gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) writes:
>My english is not so good and the readme.txt's not so clear for me.
>
>Please one word for answer: YES or NO.
>
>Has the new STIK built in CSLIP?

JA - aber es hat ein oder zwei probleme mit es!

Neil. (Entschuldigung fuer der schlechte Deutsch!)
--
Neil Jones-Rodway Will you even tell her
University Of Kent If you decide to
Make the sky fall
-- Tori Amos (God)

302. Re: US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <84a_9610050837@genesplicer.org>
Source record: 136382

Re: _US Robotics 14.4 modem_, Rich Tietjens wrote to All on 04 Oct 96:

RT> That's about US$60 - I'd say that's VERY high for a used 14.4k modem;
RT> they're going for anywhere for US$3 to US$20 here.

Really?? I'd love to get a $3 14.4k modem, especially a USR modem. Where can
I get one for that price?

* LED v1.45 * Modem sex begins with a handshake...

303. Re: 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <84b_9610050837@genesplicer.org>
Source record: 136383

Re: _256 colours_, Tony Greenwood wrote to All on 04 Oct 96:

TG> I scan in 24bit true colour, convert to 256 colours, with excellent
TG> results, but converting to pcs,spectrum,etc etc on the st does distort
TG> them, hmmm if I have been doing it wrong (highly possible<G>) then
TG> more investigations are needed?,

Again, if they're not divisible by 320x200, their shape will be distorted. The best way around this is to convert to RAW with GIF2RAW first. PhotoChrom, unfortunately, does NOT do even scaling, but GIF2RAW does.

* LED v1.45 * Name: ��□���३�□�□ Rank: □��३□ Serial No: ��□���३

304. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <844606730_OASIS_@pcc-uky.campus.mci.net>
Source record: 136384

Okay, first of all I want to clear something up...in my first posting, if I inadvertedly seemed to be critical of the WWW Pack programmers, I'm sorry, that was -not- what I intended...they have nothing but my respect for what they do!

Now, about my setup: I'm using a 4 meg/810 meg hard drive/TOS 4.04/ Falcon 030...

I'm trying (hard) to install MintNet (TAF file) onto my E: partition. I have followed the Install.txt to the letter, excepting that I changed the setup file to reflect that my source is drive F: instead of from floppy drive A:...

When I first type in (from the # prompt after booting up into Mint) the command " source setup e " I get the following error message...

"Cannot access Drive E: Physical lRecno Error"

From there it goes ahead and copies all the files to the E: drive... and while its copying it gives an error message...

"tar: could not create symlink to Chimera/: invalid function number"

but keeps on going until it tells me to edit my Mint.Cnf file and to reboot, which I do...then I get the following error messages...

"xmodmap: access denied"
"fvwm: access denied"
"waiting for Xserver to shutdown"
"Pid 0 (Mint)\: Kfree: memory not allocated BKmalloc"
"Fatal Mint error: adjust debug level and hit a key"

and when I hit a key it says "Fatal error, you must reboot"...

Well, there it is...my sad story...Oh, just for record--I did go into my Auto folder and disable everything but Mintnp.prg and I did disable all the ACC's...nothing boots up before Mint except for the ICD hard disk driver...

Well, if anyone can help me I surely would appreciate it...Thanks in advance for any info... :)

Oh, one more thing; I understand I have to use mint_cab.tgz to access CAB...how do I uncompress this file? What files do I need to do this? TAF is .tgz but it uncompresses itself... Thanks again! :)

--

```
_/_/_/
```

305. discovery cartridge ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: boese@badlands.NoDak.edu
Message-ID: <5366lq$mhe@daily-planet.nodak.edu>
Source record: 136385

howdi ... i just bought a "box-o-atari-stuff" and in it found a device that plugs into the cartridge port of an atari st, labled Discover Cartridge ... it didn't have an documentation with it ... i think it has three ports on its back labled "disk 1/2, disk a/b, and computer" ... i was wondering if anyone has any information on this thing ... its seems like it may be fun to play with ...

thanx

dan boese

306. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DytC08.J0F@iglou.com>
Source record: 136386

Rich Tietjens (*atari@teleport.com*) wrote:

: >[snicker] Doesn't matter if you're deaf or hearing. I have hearing aids
: >on, so I know how loud it is. I once did a 6-hour print job, and my sister
: >complained. [hehe] I know it's loud at times.
:
: I'll bet she did - she can't turn her ears off. <G> That's basically the
: reason I know for using an inkjet printer - a low hum is about all it does.
: 'Course, speed and good color resolution is nice too.

But of course, most people can't turn off their ears, unless they put something in them. Extremely loud thunderstorms have been known to wake me at times, otherwise I sleep through them.

An inkjet printer would be nice for me to have, but I can't afford one for now. I will probably get a 24-pin or inkjet in a few years. Probably a Panasonic, Epson, or Star.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

307. Re: Star SG-10 printer: Driver For Win95?

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DytC5E.J5G@iglou.com>
Source record: 136387

Rich Tietjens (*atari@teleport.com*) wrote:

: That sounds like a MicroSoft answer. It's wrong.

And they are at times. In this case, they're damned dead wrong.

: I don't have an SG-10 now, but... First thing is look for the oldest printe
: that Win95 actually does support; let me see what's on this CD... I would
: try the "Epson Compatible 9-pin" or possibly the "Generic/Text only"
: driver(s).

That would usually work. You can set up your own driver by going into the
driver editor, if there is one, or find out how to do it, if you want to
do some of the other text stuff, like italics, bold, condensed, that sort
of thing.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

308. ST Star Raiders game, need instructions

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <53699f$1ht@solaria.sol.net>
Source record: 136388

Hello, I recently got a game called "ST Star Raiders" but I didn't get any instructions with it and I can't figure out how to play it. If anyone has instructions or can explain how to play this game would you please contact me? Thank you very much.

--
Douglas Zander | editor of GAMES Player's Zine (GPZ)
dzander@solaria.sol.net | a fanzine about GAMES Magazine (tm)

309. Re: Memory mamagement Unit for ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.961005202449.20684D-100000@pallas.amp.uni-hannover.de>
Source record: 136389

On Sat, 5 Oct 1996, Grega STARIHA wrote:

> I would like to extend memory on my computer 1040 on 4MB. Problem is
> that I have SMD C101601-38 chip for MMU. For this Chip I don't have any
> data where is Address line A9.
> For information I'll be wery grateful.

I've never heard of SMD versions of ST-MMUs. The PLCC version MAD9 is at pin 64. Check if the SMD version has 68 pins too. Try to follow MAD7 and MAD8 from the mainboard RAM to the MMU, and see if they are pin 62 and 63, respectively.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
---

310. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <534a8j$3jt@ccshst05.uoguelph.ca>
Source record: 136390

Hallvard Tangeraas (hallvart@sn.no) wrote:
: On Thu 03-10-96 22:14, Gary Priest (gary@the-gap.demon.co.uk) wrote:

: >I recently mailed Alex and asked him if he was going to put in the following
: >into CAB; Animated GIFs and the MARQUEE tag. He said 'maybe'!!
: >
: >If like me you're fed up with viewing static pages on the Atari and then
: >seeing them all lovely and animated on PC's, then vote here for Animated GIF
: >support and the MARQUEE tag.

: Yes!!!! I'd really like that!
: I'm sure nobody else would have anything against it either ;-)

\begin{rant} Animated GIFs are evil! They're large, and they're ugly --
ugly meaning that they're only 256 colours, and the animation isn't
smooth at all. I've seen these things running directly off an Ethernet on
a P75 with a good video card, and they were slow and looked like crap.

And MARQUEE! don't get me started on MARQUEE...that's almost as bad as BLINK.

Too many people seem to forget that the primary purpose of web pages is
to convey information, not too look good (or take ages to download).

\end{rant}

\begin{reasonable}
Of course, I won't object to support for either, or even blink, as long
as I can turn it off.
\end{reasonable}

THeo

311. CAB1.41 and STiK1.11 and a new CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Paul Dion <wadamo@post1.tele.dk>
Message-ID: <9610052009.AA18865@aix1.danadata.dk>
Source record: 136391

I have just tested the new CAB.OVL (43029 bytes uncompressed, downloaded from flinny) on my ST system with HSMODEM6, STiK 1.11, CAB1.41, TOS2.06, 19200bauds.
This CAB.OVL seems completely unusable. I had to come back to the previous version (36543 bytes).
Although I have seen a few bomb pairs, I think CAB1.41 itself is OK.
Paul Dion

312. Re: Help needed - Calamus/Magic/Ease

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961005Z173652.978dave@mbha.demon.co.uk>
Source record: 136392

In article <844502440_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk "Guy Harrison" writes:

]
] I guess you've tried it singletasking?
]
]
] __
]
] Guy Harrison
]

Yep.

Thanks guys for all the replies to this. I found the problem for gher purely by chance - she also uses Stewart. There is a parameter which allows a click on the desktop to 'top' the desktop and background an application. With Calamus it seems to background the application whenever the mouse goes over a part of the screen occupied by the desktop and not by Calamus.

With this turned off it works fine...

Thanks again to all those who followed up or replied by email.

--
dave

313. Re: Is there any Adobe Acrobat viewer available?

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961005181012.20231A-100000@galileo.cris.com>
Source record: 136393

As far as I know the only thing that will print and display adobe acrobat files is the latest version of Ghostscript! I used to have the location of the archive, but can't find it right now! I do remember that it was at the utexas site and something about lifschitz or something pretty similar! If you don't have plenty of room on drive D then you may to use some type of text editor on the .inf or .cfg file which ever it has and change the D:\ to whatever your path will be!

On Tue, 1 Oct 1996, FPINTO wrote:

>
> Please let me know. fpinto@byu.edu
>Kapl!
>
> ((((((-F.))))))
> UTAH * USA * SEP * 1996
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

314. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1450_SBagley@cameo.co.uk>
Source record: 136394

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied stosser@airtime.co.uk.
Steven moved forward, and whispered something.
s> Organization: STOSSER Software

s> The mist clears :)....I think I see the confusion here?, You can fix
s> programs made in STOS to work on the falcon, yes even a fully
s> fledged platformer or any arcade or serious app,
s> But making it run on the falcon is only half the job, eg: the game I
s> was making would boot up and run on the falc no problem, so Anthonys
s> fixer program worked fine,
s> But because the Falcon is a beast of power, then it sorta worked too
s> well and went like the clappers, one estimation was that the little
s> hero sprites was going aproximatly 170 miles per hour :)

Errm, are you using WAIT VBL in your code? If so, it should run at the same speed whatever the machine.

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

315. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961005184015.20231B-100000@galileo.cris.com>
Source record: 136395

On Sat, 5 Oct 1996, Ronald J. Hall wrote:

> Okay, first of all I want to clear something up...in my first posting,
> if I inadvertedly seemed to be critical of the WWW Pack programmers,
> I'm sorry, that was -not- what I intended...they have nothing but my
> respect for what they do!
>
> Now, about my setup: I'm using a 4 meg/810 meg hard drive/TOS 4.04/
> Falcon 030...
>
> I'm trying (hard) to install MintNet (TAF file) onto my E: partition.
> I have followed the Install.txt to the letter, excepting that I changed
> the setup file to reflect that my source is drive F: instead of from
> floppy drive A:...

By doing that you introduced unnecessary complications! I Hate Mint, but I was able to get it installed and running in a couple of hours with the TAF distribution! Of course I found out there is nothing useful you can do with Chimera on a 4-meg STe!

> When I first type in (from the # prompt after booting up into Mint) the
> command " source setup e " I get the following error message...
>
> "Cannot access Drive E: Physical lRecno Error"
>
> From there it goes ahead and copies all the files to the E: drive...
> and while its copying it gives an error message...
>
> "tar: could not create symlink to Chimera/: invalid function number"
>
> but keeps on going until it tells me to edit my Mint.Cnf file and to
> reboot, which I do...then I get the following error messages...
>
> "xmodmap: access denied"
> "fvwm: access denied"
> "waiting for Xserver to shutdown"
> "Pid 0 (Mint)\: Kfree: memory not allocated BKmalloc"
> "Fatal Mint error: adjust debug level and hit a key"
>
> and when I hit a key it says "Fatal error, you must reboot"...
>
> Well, there it is...my sad story...Oh, just for record--I did go into
> my Auto folder and disable everything but Mintnp.prg and I did disable
> all the ACC's...nothing boots up before Mint except for the ICD hard

> disk driver...
>
> Well, if anyone can help me I surely would appreciate it...Thanks in
> advance for any info... :)
>
> Oh, one more thing; I understand I have to use mint_cab.tgz to access
> CAB...how do I uncompress this file? What files do I need to do this?
> TAF is .tgz but it uncompresses itself... Thanks again! :)
>
>__
>
> _/_/_/_

316. Magic Problem: 68000 exception error.

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199610051916.a43324@b.maus.de>
Source record: 136396

Hi Magnus!

>"Out of internal memory"
MK>what should it say in german?

This is from the german hypertext for ST-Guide:

----------snip----------
Kein interner Speicher mehr MagiC 5

Ursache:
Die Systemanfrage zum ï¿½ffnen einer Datei, eines Verzeichnisses oder
eines Laufwerks kann nicht ausgefï¿½hrt werden, weil interne
Speicherbereiche vollstï¿½ndig belegt sind.

Abhilfe:
Verschwindet das Problem auch nicht, wenn man ADDMEM zwei oder dreimal
unter verschiedenen Namen in den AUTO-Ordner kopiert, ist die Ursache
ein Anwenderprogramm, das z.B. Dateien oder Ordner nicht schlieï¿½t
(fehlendes Fclose() oder Dclosedir()).
----------snap----------

Greetings

/\/\
/ \ichael

317. Re: Setup Mint/GEM, strange error message in Mint

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <Dyt0s5.KKG@cix.compulink.co.uk>
Source record: 136397

In message <325198d2f3204@sn.no>hallvart@sn.no, hallvart@sn.no said:
>==========

>So, what I want to try now is to be able to integrate Mint with my GEM
>setup. I've always wanted a decent UNIX shell, and Tcsh is the one of my
>choice. It worked fine under X11, but how on earth do I make it work
>without X11?

To conserve memory you should consider running MiNT and single TOS. The most
important step is to get Chimera running under X - just make it follow a link
successfully :)
This will incolve editing the /usr/ucb/chatfile and /etc/ppp/options and
possibly other bits in /etc to set up nameserver & so on . . .

Having done this, use my mint.cfg as a _guide_. This will drop you onto the
desktop, but with MiNT still running.

```
-------------------

CON=u:\dev\console
PRN=u:\dev\console

# Un-comment the next four lines if you have installed GlueSTiK . . .
#cd c:\
#
#exec c:\stik_cfg\gsdaemon.prg
#exec c:\stik_cfg\gsdriver.exe

cd u:\

setenv UNIXMODE /-ru
setenv TEMP /tmp
setenv TEMPDIR /tmp
setenv PATH .,\bin,\usr\bin,\usr\local\bin,\usr\etc,\usr\ucb
setenv HOME \home
setenv SHELL \bin\sh
#setenv TERM xterm
setenv PCONVERT PATH,SHELL,HOME,CDPATH

sln e:\usr\bin u:\bin
sln e:\etc u:\etc
sln e:\usr u:\usr
sln e:\home u:\home
sln e:\tmp u:\tmp
sln e:\var u:\var

exec e:\usr\etc\syslogd
```

Run tcsh as tcsh.tos from a TOS partition, this should find your /home directory and the tcsh.csh init file. Oh yeah, theres a few lines in there about setting up for an xterm under X - comment these out.

Run the ppp144 or whatever, then when you get the ppp running, exit to the desktop.

You should now be able to run CAB, if you have the cab-for-mintnet cab.ovl file (see A.Clauss' home page for a link).

MiNTNet is pretty cool. You get ppp with all the text internet progs under tcsh (or bash in my case), plus CAB and DUftp under GEM. If you run GlueSTiK you get all the STiK apps too.

Please if anyone has any questions please post them to this group rather than e-mailing me. You are more likely to get an answer, and it might also help others.

Regards,
Ian.

318. Re: Superbase Users please respond!

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DytDz1.3AM@cix.compulink.co.uk>
Source record: 136398

Hi Sander,

I use Superbase Pro, but it's a while since I wrote anything for it....

Ian B

319. Re: Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: ardent@cix.compulink.co.uk
Message-ID: <Dyts1u.9DF@cix.compulink.co.uk>
Source record: 136399

In message <20371_hsideras@mettav.demon.co.uk>hsideras@mettav.demon.co.uk,
hsideras@mettav.demon.co.uk said:

> *Hi James*, on 01 Oct 96 you wrote: ...respect, brethren
>
> j> j> I am using a FMNCII, from Go Direct(ST Review offer), that I
> brought j> a couple of years ago. The trouble is that it keeps slowing
> down, ATM j> it is 35 min slow. I always seem to update with prog
> supplied, but it j> keeps doing it. Its not a major problem as the clock
> gets updated j> everytime I log on but is annoying all the same. Does the
> battery j> need changing or something, or do I need to buy a new one?
>
> The battery's on the way out. It's a simple 3V Lithium battery IIRC -
> the same that you'll find in Casio watches for example. Maybe it'll
> cost you 2 or 3 quid at any jeweller's shop, after which it's the
> simplest of soldering jobs.
>
> Open the cartridge and take a quick look to see what you need.
>
> # Regards, Harry Sideras - UK Association of Atari User Groups #
> *##* #
> sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #

But you'll still find that the calendar runs out at the end of 1999!
As we all know that Ataris last for ever what _will_ we do then?

Cheers,

Roy

320. Re: The installation kit of KGMD. (ENGLISH).

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: dcable@ix.netcom.com
Message-ID: <dcable-0510962013530001@ana-mi10-10.ix.netcom.com>
Source record: 136400

In article <Pine.BSI.3.95.961002072432.12874B-100000@usr11.primenet.com>,
"K. Ellis" <kellis@primenet.com> wrote:

> Hi I am doing the translation of KGMD kit installation from
> German+French to english..
> If anyone is interested, just let me know...
> If it's not worth the work, tell me too...
> Bye
>

Count me in.

Dan

321. Re: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: dcable@ix.netcom.com
Message-ID: <dcable-0510962027430001@ana-mi10-10.ix.netcom.com>
Source record: 136401

In article <52uvhm$2lc@bagan.srce.hr>, tomo@fly.cc.fer.hr (tomo) wrote:

> I understand that the thing is pretty similar to IDE.
>
> Are the connectors different????
>
> What software is needed ???
>
>
> Speeds? Experiences ....????
>
>

The EIDE designation won't make any difference but you will find that some manufacturers drives simply won't work. I found this to be the case with any of the Toshiba manfactured drives of any size. Every IBM or Quantum drive I've tried worked fine (at least up to 810mb).

Dan

322. Re: ExtenDos and Magic 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32575467.752@worldnet.att.net>
Source record: 136402
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

```
Phil Yeadon wrote:
>
> Help,
>
> I have a Toshiba XM5401 SCSI CD-ROM fitted to my TT and it runs fine
> with ExtenDos 2.4 under TOS 3.05 with all CDs.
>
> My problem starts when I try to boot up under Magic. ExtenDos
> reports the error 'Device is not CD-ROM'. The normal boot sequence then
> continues for NVDI etc, but MagDesk then locks up with either a green
> desktop minus icons and menu, or a totally white screen with only the mouse.
> This problem occurs whether the CD drive is empty or has any type of CD
> in it.
>
> HELP.
>
> Has anyone experienced the same problem? Does anyone know of a cure?
>
> Thanks in advance.
>
>
>

Make sure Extendos runs _before_ the Magic auto prg.

Dan
```

323. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32575860.428B@worldnet.att.net>
Source record: 136403

Hallvard Tangeraas wrote:
>
> On the other hand- why not install Linux on your machine? I've heard others
> do that with great success!
>
> Hallvard

C'mon, Hallvard, the poor guy is confused enough with Mint! ;^)

Dan
(Still trying to get beyond successful log-on using Minicom under Linux)
(No time to fiddle beyond logging in)

324. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <271_algy@allatsea.demon.co.uk>
Source record: 136404

dbrewood@nest.demon.co.uk previously gibbered to All ...

>> I've put it on ftp://ftp.cs.tu-
>> berlin.de/pub/atari/incoming/ever36b.tos There's also a file
>> 'ever_36b.tos' in the same directory which is an
d>
d> Thanks Andre, apprecaited.

Only it seems to be a corrupted file (this is the ever36b and not the other one!)

Comes up damaged header and will not extract .. nor will thin09d.lzh I got tonight either ;-(((

Bad file day?

--

Floating around aimlessly at All At Sea.

325. Atari TT030 FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Explorer <asx@ccnet.com>
Message-ID: <325709E2.19A0@ccnet.com>
Source record: 136405
Cross-posted to: abg.atari,misc.forsale.computers.other,comp.sys.atari.st

Atari TT030 FOR SALE
Asking $350 obo for the system shipping, insurance and COD included.
Foreign (outside US or Canada) shipping will be additional.

System features:
Rev. B motherboard
2+4Mb Fast RAM
500MB H/D

Pure C, WordPerfect, Games, TT developer docs (from Atari)
Windows NT 3.51 workstation CD (I'm including it free!)
Calamus
Geneva
MultiTOS

Contact me if you have any questions or would like to make an offer.

326. Re: atari 1040 mouse

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: nebula@galaxy.com
Message-ID: <3255ce08.24585858@snoop2.cia.com.au>
Source record: 136406

On 30 Sep 1996 16:44:50 GMT, "Marja Hammink" <marham@worldonline.nl>
wrote:

>I'm looking for a new mouse for the atri 1040 ste. Does anybody know what
>kind of mouse will work on it
>
>

Have you tried Toad Cmputers
410-544-6943
info@toad.net

327. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <261_algy@allatsea.demon.co.uk>
Source record: 136457

hsideras@mettav.demon.co.uk previously gibbered to All ...

Hiya Harry ...

h> For a bit longer than you, yes <g>. Who was that saddo that pulled
h> the plug just when I was showing you the probs I was having with
h> LC4... B^{<

It was one of the Maggie guys!! There were so many extensions off extensions
I'm surprised the whole lot didn't melt!

--

Floating around aimlessly at All At Sea.

328. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <262_algy@allatsea.demon.co.uk>
Source record: 136458

hsideras@mettav.demon.co.uk previously gibbered to All ...

Hiya Harry ...

h> arrived... but it was a lot quieter than being on the stand, which was
h> very ably manned by the WAG and STAG guys, for which I'm very

Huh humm!! Forgetting someone? <g>

--

Floating around aimlessly at All At Sea.

329. Re: US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-05 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <844560580_OASIS_@land.demon.co.uk>
Source record: 136459

In article <532pf3$g3h@m1.cs.man.ac.uk>
lais@cs.man.ac.uk (S94) said:-

>Hi all,
>I can get hold of one for 40 quid, to use with my MegaSTE. Any advice? Is
>it worth it?

As long as that's for a new one, boxed and shiny. I bought one at
that price and it works a treat.

Ali.

--
ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

330. Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Tim Vanns <sumo@zetnet.co.uk>
Message-ID: <19961006083559709 38@zetnet.co.uk>
Source record: 136262

Really enjoyed the Birmingham show, although i doubt that my bank manager did. Only thing i didn't enjoy----No Tea Bar.

331. Zip Drives

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Mike Goodman <fd18@dial.pipex.com>
Message-ID: <32587FEF.1EB0@dial.pipex.com>
Source record: 136312

Hi all,

Are ZIP cartridges formatted on a PC compatible with ZIP drives on ST's
or the Falcon?

Regards

Mike Goodman

332. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJGJAAWEUp@tos.ak.planet.gen.nz>
Source record: 136313

In <325465ea226ff70@sn.no> Hallvard Tangeraas wrote :

>On Thu 03-10-96 22:14, Gary Priest (gary@the-gap.demon.co.uk) wrote:
>
>>I recently mailed Alex and asked him if he was going to put in the following
>>into CAB; Animated GIFs and the MARQUEE tag. He said 'maybe'!!
>>
>>If like me you're fed up with viewing static pages on the Atari and then
>>seeing them all lovely and animated on PC's, then vote here for Animated GIF
>>support and the MARQUEE tag.
>
>Yes!!!! I'd really like that!
>I'm sure nobody else would have anything against it either ;-)

I would say a big yes for the animated GIFs, but I don't know what a MARQUEE
tag is.

But in general, the more the better, so I have to say yes to both!

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

333. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <x7BRtM3.lmcclure@delphi.com>
Source record: 136314

My biggest concern about getting a EZ-135 at this point would be future availability of ZIP carts. Anyone buying an EZ-135 should check into this and/or purchase as many carts as they feel they might need (and can afford) up front.
-
With the ZIP drive, media availability seems to be no issue, not only due to the continued popularity of the drive, but also due to the number of companies now manufacturing the media.

--
LMCCLURE@delphi.com
Little Rock, AR

334. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <844727992_OASIS_@imaginet.fr>
Source record: 136315

In article <844675494_OASIS_@zetnet.co.uk>
arthurm@zetnet.co.uk (Arthur Marshall) said:-

>Can anyone give me a clue as to why I can't post mesages from within CAB?
>Clicking on an email link brings up the editor etc, saves OK, on quit it
>shows 'resolving host', but it doesn't, it just switches straight back to CAB
>and does bugger all:-(

If you are using Cab under MINT+MintNet with cab_for_mintnet OVL, it is normal
that you can't send mail. Cab_for_mintnet doesn't allow this feature ...

I wonder if 'Dancer' (the author of cab-for-mintnet) is still working on it.

--

+--+
| Abel PHILIPPE |
| Atari Falcon 030 + FPU + DSP |
+--+

335. Re: Atari Emulator for MAC

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <539fji$ja0@scanner.worldgate.com>
Source record: 136316
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

nash (nash@hrnet.fr) wrote:
: Is there any Atari ST emulator for the Mac ?

: Thank you.
Absolutely, check out MagiCMac which is available from Chris Krowchuk at
Computer Direct (www.compdirect.com). You'd be surprised at how good it is.

Leslie

336. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: haase@alkor.sax.de
Message-ID: <GJGUFDAFUP@alkor.sax.de>
Source record: 136317

In <c70_9610031027@genesplicer.org> Terry May wrote:

>Re: _<<<>>> JPEG viewing software need_, Uwe Haase wrote to All on 02 Oct 96:
>
> >> What is alvi? I've never heard of it.
> UH>
> UH> I just released alvi 0.05beta.
> UH>
> UH> Have a look at http://www.sax.de/~haase/atari.html
>
>I don't have Web access currently, unfortunately.

Perhaps somebody could upload it to some ftp sites?
(Please send me an eMail about the uploads. Thanks.)

> UH> alvi (Alkor JPEG-Viewer) is a very special JPEG viewer.
> UH> It can handle large JPEGs with a very small need for RAM.
> UH> The display of the current version is only monochrome.

>How does the display compare with MJPEG?

What is MJPEG? I've never heard of it.

>That's what I'm using now, because of its excellent display

alvi display JPEGs monochrome (all published versions) using Floyd Steinberg
Dithering and in 8 grayscales (currently unpublished version 0.06beta, visit
my web page!)

>and relative fast speed,

alvi is fast.
A lot faster then GemView,
faster then MGIF (alvi with shrinking factor 2...8, 2 is default)

You don't need a coprocessor or a DSP.

>and rarely (if ever) run into memory problems (using 4 megs on an STe).

Same to alvi. You need a real big (bigger than 2400x1800 pixels) JPEG to
get a "out of memory" on an 1040 ST with 1 MB.
If you have not enough memory, you have to choose the next shrinking factor,
and alvi will load it.

Greetings,
Uwe.

--
Email: haase@alkor.sax.de

337. ICTARI goes on-line !

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <844653954_OASIS_@elis.demon.co.uk>
Source record: 136318

Thee Augean Stables Present:

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The Atari Programmer's User Group

Peter Hibbs, the editor of ICTARI, the Atari programmer's disk-'zine has given me the go-ahead to put some back issues (including the current one) on a web site. He hasn't seen it yet, so it could be subject to quite a few changes. The page contains five zipped issues (averaging around 250kb each), a facility to mail articles to me, which I will then forward, and some brief notes about how the disk-based version works. You can get to the page from my home-page at:

http://www.elis.demon.co.uk/

Or, you can avoid my warped sense of humour and cut to the chase at:

http://www.elis.demon.co.uk/ictari/ictari.htm

Have fun, and tell me what you think. I'd like to add more links to other Atari programming resources in the near future. Anyway, please give it a go.

Enjoy Theeselves,
"Augeas"

--

/�\������������������������\ T |�\ |�| |�\ /�| |�����| ARE
| \ augeas@elis.demon.co.uk \ | \ | | | \/ | | |���
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����\ /�\������������������������\ | | \ | | | | | |���
_| | E | | \ | | | | | ���| ENEMY

_/_____/ ◆ ◆ ◆ ◆ ◆◆◆◆◆

338. Re: Instal.n of KGMD. (ENGLISH).

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <844718710_OASIS_@elis.demon.co.uk>
Source record: 136319

In article <ud2LpDA44uUyEw1a@ligotage.demon.co.uk>
Johnnie Ligotage <ligotage@ligotage.demon.co.uk> said:-

>In article <Pine.BSI.3.95.961002072432.12874B-
>100000@usr11.primenet.com>, "K. Ellis" <kellis@primenet.com>
>writes
>>Hi I am doing the translation of KGMD kit installation from
>>German+French to english..
>>If anyone is interested, just let me know...
>>If it's not worth the work, tell me too...
>>Bye
>>
>>_____
>>Email:Kellis@primenet.com
>>Web http://www.primenet.com/~kellis/
>>_____
>>
>
>I managed to install KGMD on about the 2nd or 3rd go and I knew nothing of
>German and very little about MiNT!! Nothings changed after six moths of use
>either!
>
>It's pretty straight forward - maybe a translation of the actual installation
>script would be useful for people.
>--
>Johnnie Ligotage
>
>
Go fur it ! The TAF distribution is nice, but I still can't get GCC and
the man pages to work. I can never get the kit on HENSA to set up the MINIX
partition correctly. X and GCC *and* MiNTNET could be fun.
Thanks,
Giles.

--

/\T |\|| |\/| |||||| ARE
| \ augeas@elis.demon.co.uk \ | \ | | | \/ | | |
\/\ \ H | |\\| | | |\/| | | | THE
\ /\
_| | E | | \ | | | | | | |
_/_____/ ENEMY

339. Re: US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <844682928_OASIS_@land.demon.co.uk>
Source record: 136320

In article <532pf3$g3h@m1.cs.man.ac.uk>
lais@cs.man.ac.uk (S94) said:-

>Hi all,
>I can get hold of one for 40 quid, to use with my MegaSTE. Any advice? Is
>it worth it?

Only if it's brand new. That's what Silicon Group (0131 337 5177) are
selling them for in Edinburgh.

Current spec; V.32bis, V.42bis, Group III Fax.

Cheers,

Ali.

--

ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

340. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961006224807.16697B-100000@moose.erie.net>
Source record: 136321

On 6 Oct 1996, Chris Wilkinson wrote:

> : >If like me you're fed up with viewing static pages on the Atari and then
> : >seeing them all lovely and animated on PC's, then vote here for Animated GIF
> : >support and the MARQUEE tag.
>
> I would vote more for FTP, EMAIL and NEWSGROUPS to be built into CAB
> first. Then do stuff like animations, sound, frames etc...
>
> CAB is first class no bout adout it, but I think we need to look more at
> the 'substance' in the cake, rather than the frilly icing on the top...

Hear, hear!!! I also vote for FTP, E-Mail and Newsgroups. We
don't need no steeenkin' animation!!! :)

341. New Ghostscript Fonts - Was: Is there any Adobe Acrobat viewer available?

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: timg@abraxis.com
Message-ID: <32584E37.7EAD@abraxis.com>
Source record: 136322

Hi,

>href="ftp://ftp.cs.wisc.edu/pub/ghost/aladdin/gs333fn1.zip">Ghostscript
> standard fonts (1365 Kbytes) [needed]
> Ghostscript> other
fonts (741 Kbytes) [optional]

If you are going to download Ghostscript's fonts, I recommend
downloading the new fonts for GS version >= 4.0. They are supposed
to be of reasonable quality (haven't seem them myself though),
while most older fonts were quite poor. The new fonts should work
with any version of GS, including 3.53 for the Atari.

The new fonts are available at

ftp://ftp.cs.wisc.edu/pub/ghost/aladdin

in the files

ghostscript-fonts-std-4.03.tar.gz and
ghostscript-fonts-other-4.03.tar.gz

Tim Gallivan
timg@abraxis.com

342. Re: Need help on Towers II

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558283858.69018.1.starship@3rdplanet.com>
Source record: 136323

> I've searched every inch of the dungeon, and found every secret
> location (i believe anyway). I have bought the book, and thought
> that this riddle was some sort of code you would need the book for, but
> the book says nothing of it. What am I doing wrong? Any help would
> be appreciated. Please reply via e-mail, I don't follow
> comp.sys.atari.st all the time. Thanks...

You tell me how to get past that tornado guy in the mirror room, you know, the room you teleport to from the library and the four staired room? The room connected to the other room where there is a potion in the lower level room along with a soldier, and after I catch up with you, I'll help you figure it out.

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

343. Clock cartridge time prob

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558274595.52575.52.starship@3rdplanet.com>
Source record: 136324

```
> Newsgroups: comp.sys.atari.st
> Reply-To: hsideras@mettav.demon.co.uk
>
> *Hi James*, on 01 Oct 96 you wrote: ...respect, brethren
>
> j> I am using a FMNCII, from Go Direct(ST Review offer), that I brought
> j> a couple of years ago. The trouble is that it keeps slowing down, ATM
> j> it is 35 min slow. I always seem to update with prog supplied, but it
> j> keeps doing it. Its not a major problem as the clock gets updated
> j> everytime I log on but is annoying all the same. Does the battery
> j> need changing or something, or do I need to buy a new one?
>
> The battery's on the way out. It's a simple 3V Lithium battery IIRC - the
> same that you'll find in Casio watches for example. Maybe it'll cost you 2
> or 3 quid at any jeweller's shop, after which it's the simplest of soldering
> jobs.
>
> Open the cartridge and take a quick look to see what you need.

If there's room inside, do what I did: get a 2-cell AA holder and use that
instead of the lithium cell. Cheaper and much easier to change the battery
next time it goes dead (about 3-5 years, BTW).

* Kivi (unregistered) 1.21 *
--
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| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

344. Re: US Robotics 14.4 mode

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558274594.52574.09.starship@3rdplanet.com>
Source record: 136325

> Newsgroups: comp.sys.atari.st
> References: <532pf3$g3h@m1.cs.man.ac.uk> <533k3d$jrq@ornews.intel.com>
> Reply-To: cj439@FreeNet.Carleton.CA (Robert Wills)
>
>
> Rich Tietjens (*atari@teleport.com*) writes:
> >
> > That's about US$60 - I'd say that's VERY high for a used 14.4k modem;
> > going for anywhere for US$3 to US$20 here.
>
> WHA! You should be exporting them. There's a brisk business here (in the
> Ottawa area) at around $70 ($50 US). External, as required by Atari.
> Internal ones for PC's go cheaper (no case, no power supply, no cable needed

Hmmmph. I paid $3 for the Supra 144LC that's on this 1040ST, and horse-traded a PC I/O card for the Hayes Accura 28.8k that's on Mega STe BBS machine. 'Course I though I was getting a 14.4k there, too, but I'm not complaining. <G>

Start haunting garage sales - you'd be amazed at what people will almost give away!

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

345. Whats up with Umich ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558274595.52574.89.starship@3rdplanet.com>
Source record: 136326

```
> Newsgroups: comp.sys.atari.st
> From: peters@frisbee.net.au (Peter Sansom)
>
> Hiya Atarians
>
> Anyone know whats up at Umich ? New files have been pouring in for a
> couple of months and not being cleared to their respective directories.
> The only stuff that has been dealt with is the 8 bit stuff.
>
> Anyone know whats happening ?

Yep. There's an archivist working on the 8-bit section. There's no one
maintaining the ST section. And that's the bottom line. Umich doesn't give
a fig about us STers any more.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
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| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

346. Re: US Robotics 14.4 mode

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558274596.52576.26.starship@3rdplanet.com>
Source record: 136327

```
> Newsgroups: comp.sys.atari.st
> From: Terry.May@rebel.genesplicer.org (Terry May)
>
> Re: _US Robotics 14.4 modem_, Rich Tietjens wrote to All on 04 Oct 96:
>
> RT> That's about US$60 - I'd say that's VERY high for a used 14.4k modem;
> RT> they're going for anywhere for US$3 to US$20 here.
>
> Really?? I'd love to get a $3 14.4k modem, especially a USR modem. Where c
>
> I get one for that price?

PDX (Portland, Oregon metro area) at garage sales, bro. Come on out, we'll
put you up on the couch for a few days. <G>

* Kivi (unregistered) 1.21 *

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

347. ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: acg@coconut.demon.co.uk
Message-ID: <844686588_OASIS_@coconut.demon.co.uk>
Source record: 136328

--

```
------------------------------------------------------------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
acg@coconut.demon.co.uk
------------------------------------------------------------------------
```

348. Re: I want a picture on my Falcon desktop.

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: koh@pixi.com
Message-ID: <536t4i$qde@rigel.pixi.com>
Source record: 136329

FPINTO (fpinto@cougarnet.byu.edu) wrote:

: Hi, I'm using TOS 4.04; which is in your opinion a very dependable
: file that would allow me to place an image (or gif or jpg) in my
: desktop's background? (color a must!)

(snip)

Deskpic works in 16 or 256 color resolutions.

349. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3257122214875f0@sn.no>
Source record: 136330

On Sat 05-10-96 01:59, Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

>LONG POST WARNING...sorry guys... :(
>
> Well, it probably doesn't but I've had nothing but hard luck with it.
> I downloaded the TAF file (x-total.zip) and tried to install it after
> learning that CAB/STik -still- does not even support CSLIP let alone
> PPP. Well, I followed the instructions and copied the files onto 3
> 1.44 meg disks (I'm using a Falcon) and then put everything from
> Install.zip into place.
[......]

Well, I installed the TAF package on my STe a few weeks ago and with a
little friendly help I successfully got it all to work!

It's possible to install it all from the harddisk though, which is ofcourse
a lot quicker than using disks. I can send you the "install" file for that
if you want to. Also, and important thing which I wasn't aware of: you need
to keep the compressed files on another partition, since Mint totally
erases the partition it installs itself on!

I.e. in my case I wanted to install Mint on e:/ -if you keep all those
mint files on that partition they'll be erased before the installment is
complete, so let the installer read them from another partition.

Mail me if you want some help. I'm sure that if I got it to work on my STe
your Falcon will work just as fine.

On the other hand- why not install Linux on your machine? I've heard others
do that with great success!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

350. Re: Memory mamagement Unit for ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: landon@netcom.com
Message-ID: <landonDytxK6.xo@netcom.com>
Source record: 136331

Grega STARIHA (grega@arne.si) wrote:
: I would like to extend memory on my computer 1040 on 4MB. Problem is
: that I have SMD C101601-38 chip for MMU. For this Chip I don't have any
: data where is Address line A9.
: For information I'll be wery grateful.

i would, uh, "expect problems" adding any gate delays to the memory system of the 1040. but don't let me stop you.

a later revision of the DRAM controller had a one gate-delay "garbage dump" MMU. enough to run a unix process with a text segment, an upward-growing BSS segment, and a downward-growing stack. the chip designer was still worried about the on-chip gate delay. the ST runs DRAMs at (ahem) somewhat aggressive rates.

i could be wrong, but i'm pretty sure this MMU was never used. (or are there ST versions of linux that do? i've not kept track of the ST at all).

-landon
ex atariInc/atariCorp/apple guy
--

landon dyer (landon@netcom.com)

"Ditto. USE it."
-- Chad Mulligan, _The Hipcrime Vocab_
-- John Brunner, _Stand on Zanzibar_

351. Re: AdSCSI ST Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5371h5$69m@News.Dal.Ca>
Source record: 136332

Contact ICD at their e-mail address in the USA:
Sorry, I just moved and all my papers are in boxes. I cn't remember teir e-mail address. Try icd@genie.geis.com but I could be wrong.

E-mail me <John Gray, ag352@chebucto.ns.ca> if you have a problem that is unresolvable. You need to get a floppy with the ICD utilities and ICDBOOT.PRG on it. Boot from that and then you can see what is and is not still valid on the drive.

352. UK: For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <20437_Spencer@mettav.demon.co.uk>
Source record: 136333

The following items are for sale:

VideoMaster digitiser and colour splitter for the Falcon. 50 UKP

Clarity Falcon, direct to disk sampling package with DSP clock
cartridge. 50UKP

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine. 55 UKP

Calligrapher Gold. WYSIWYG wordprocessor. 20 UKP.

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 8 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 15 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
15 UKP.

512k ST RAM upgrade. Free but buyer pays P+P.

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

353. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <20438_Spencer@mettav.demon.co.uk>
Source record: 136334

Out of the ether, the following was mentioned by Harry...:

HS> I was glad to find Spencer, Graham and Paul B so we could
HS> collectively commiserate that we were too skint to buy Dave Escott's
HS> TT B^{<

It was just the Hades060 that I couldn't afford! ;-))

HS> It was a long day afterwards too, what with one thing or another.
HS> Home at 2am, bed by 4am, up at 7am, work at 8am... B^{<
Ouch!

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

354. HELP!!! Major Problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <20447_SSweet@mettav.demon.co.uk>
Source record: 136335

```
FROM: SSweet@mettav.demon.co.uk
SUBJ: HELP!!! Major Problem

r> I'm having a mjor problem. I am unable to boot from my hard drive

A common problem.
r> I'm using ICD boot with a Link 2. What I would like to do is abort the
r> booting process before Neodesk starts loading from the AUTO folder. That
r> way I can exit out and see what the problem is.

Since your using ICD booter you can select another device to boot from at run
time, such as drive A, switch on or reset and hold the A key, you can then
access drive C: and disable the offending files. This is a classic case for a
boot manager.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

355. FS Software..applications & games...great prices

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: rjre@aol.com
Message-ID: <537hom$mvt@newsbf02.news.aol.com>
Source record: 136336

```
SOFTWARE FOR SALE... CHEAP!

Application & Utility Software
(all with original disks and manuals)

Calamus SL .... $60
Pagestream .... $10

*****************************************

Application Software bundle including:
(all manuals included except for titles with a *)

Superbase Professional
ST WORKS w/speedo GDOS
Phasar
LDW Power
Degas
Word Up
Xboot (Boot Utility)
Neodesk
*Neochrome
*Printmaster Plus
Thunder
Procopy
Label Master Elite
Warp 9
Knife ST
Diamond Edge
Turbo ST
TurboJet
Revolver
G+plus

All for only..... $90, or make me an offer for part
of the package. I would prefer to sell bundles of
titles to make my packing and shipping chores a lot easier.

*********************************************

Games & Entertainment for sale CHEAP!
(all original disks, but I lost the manuals)

All games only $3 plus shipping, but I request the
purchase of 5 games to make the packing and shipping
worth the effort. Or take the whole lot for $50 plus
shipping! (that is $2 a game!)
```

Terramex
Arkanoid
Gauntlet
Crystal Castle
Speedball
Metrocross
Xenox
Blockout
Music Studio
Arena
Tv Sports Football
Star Ray
Uninvited
Borrowed Time
Champion Wrestling
Hex
Sundog Frozen Legacy
Electro Solitaire & 21
Star Glider
Leather Goddess Of Phoboes
Word For Word
Whishbringer
Flip Side
Backgammon
Witness

Please send me email if you are interested at RJRe@AOL.COM
I live in California, for shipping considerations, and would
prefer to keep shipping in the US.

356. FS SLM804 laser printer...great price!

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: rjre@aol.com
Message-ID: <537hl6$mvf@newsbf02.news.aol.com>
Source record: 136337

FOR SALE:

Atari SLM804 Laser printer with phantom modified interface,
extra paper tray, and an almost new toner. The phantom mod
adds power to the interface so that the printer can be powered
off and still hooked to the DMA chain. Without the modification,
the SLM needs to be powered on or connected DMA hard drives
will not work. I am asking only a very reasonable $140 for
the whole setup, plus shipping.

I live in California for shipping considerations.

If interested, please email me at RJRE@AOL.COM

357. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GJGHCJAFUP@data.rhein-main.de>
Source record: 136338

In <GJDJCDURUP@wa.caeci.ol.ni.schule.de> Gerd Walter wrote:

Hi,
>
>I installed the new CAB 1.41 and it works well.
>But I have problems to use the old Hotlist.htm. I get bombs when I use

Wie hast Du den Deine Pfade angelegt!?
Das geht hier reibungslos.

Die Hotlist mui¿½ (sollte) auf der selben Verzeichnissebene liegen wie CAB.PRG usw.

Put your hotlist in the same directory as CAB.PRG
I think that works nice.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

358. Atari Emulator for MAC

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: nash@hrnet.fr
Message-ID: <325762a6.1033903@news.planete.net>
Source record: 136339
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

Is there any Atari ST emulator for the Mac ?

Thank you.

359. Re: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <537sb1$b4h@scanner.worldgate.com>
Source record: 136340

tomo (tomo@fly.cc.fer.hr) wrote:

: I understand that the thing is pretty similar to IDE.

: Are the connectors different????

: What software is needed ???

: Speeds? Experiences ....????

: Thank you very much!!!

: Tomo

EIDE or IDE, it makes no difference on a machine other than PCs. I know someone with a 2.5 gig EIDE drive in their Falcon. Just make sure it's 2.5 inch or you get an adapter to fit 3.5" into 2.5" cables.

Leslie

360. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <25321167_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 136341

In article <534a8j$3jt@ccshst05.uoguelph.ca>
thopman@uoguelph.ca (Theodore L Hopman) wrote:-

>\begin{rant} Animated GIFs are evil! They're large, and they're ugly --
>ugly meaning that they're only 256 colours, and the animation isn't
>smooth at all. I've seen these things running directly off an Ethernet on
>a P75 with a good video card, and they were slow and looked like crap.

Blimey! I wasn't suggesting we all start using massive ones. Just tiny,
little ones like the envelope on my web page :) Looks great on a 486 running
IE3. So there!!! :-)

>Too many people seem to forget that the primary purpose of web pages is
>to convey information, not too look good (or take ages to download).

Oops! Let's all go back to punched cards and ticker tape then <g>

>\end{rant}
>
>\begin{reasonable}
>Of course, I won't object to support for either, or even blink, as long
>as I can turn it off.
>\end{reasonable}

Cheers. That's another vote for animation (eventually) :)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/
---

361. CAB

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <844675494_OASIS_@zetnet.co.uk>
Source record: 136342

Can anyone give me a clue as to why I can't post mesages from within CAB?
Clicking on an email link brings up the editor etc, saves OK, on quit it
shows 'resolving host', but it doesn't, it just switches straight back to CAB
and does bugger all:-(

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

---

362. STuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: irata@aztec.asu.edu
Message-ID: <53854m$j95@news.asu.edu>
Source record: 136343

I have misc Atari items for sale. Check out the web page:

http://www.yab.com/~coolzip/nadjah.html

BTW - Reply using this e-mail address (irata@aztec.asu.edu)
and not the one on the page. I may not get to respond to those
for a while (provider's mucked up!).

PS - Yes, there's ST stuff there.

--
==========
John Collins - NWPAC Atari 8-Bit User Group
==========

363. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3256f890.7292636@news.airtime.co.uk>
Source record: 136344

On Sat, 05 Oct 96 19:25:50, SBagley@cameo.co.uk (Steven Bagley) wrote:

> s> well and went like the clappers, one estimation was that the little
> s> hero sprites was going aproximatly 170 miles per hour :)

>Errm, are you using WAIT VBL in your code? If so, it should run at the same
>speed whatever the machine.

Yes of course I use wait vbl?,
And your answer is incorrect, I am afraid you are well off target,

A machine that runs a lot faster, will update the screen faster, so
how can it possibly run at the same speed ? <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

364. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199610060328.AA02479@moroder.demon.co.uk>
Source record: 136345

In comp.sys.atari.st, "K. Ellis" <kellis@primenet.com> wrote:
>HI I just wanted to say that if you want to access the WEB, a PC is
>not the smarter choice, since this fall they gonna sell the Internet
>Box, = cost nothing, and a lot faster and better than any PC.

It won't cost nothing. The unit may be sold at cost in order to shift the boxes, but you can be sure that on-line charges will be set high enough to compensate for this, exactly like the Sony Playstation is remarkably cheap but the games cost a fortune. (At least, this is surely what's going to happen with the box Acorn are launching in the UK, which will be tied to a corresponding Internet service. I await pricing details with interest.)

It won't be faster. The bottleneck is the comms, and the maximum throughput will be determined by the quality of the telephone line. It won't go any faster than 33.6Kbps.

It won't be better. I imagine that with an Internet Box, you'll be tied to whatever firmware they supply with it - you wouldn't be able to choose from several different email applications, for example. The only possible advantage I can see is that the Internet Box lets total computer novices access the net - although whether or not this is a Good Thing is definitely open to debate. But sooner or later, they're going to want to print something out.. or maybe play some game.. or view or listen to something in a file format not supported by the firmware. It's the computing equivalent of a play-only video recorder.

Stephen
--
to@ Said you'd find me helpless on the A47
rbrnmooe. ou Shouting at the passers-by that Alan Brazil
oo rdrdeo..k Seems to be the singer in the Goombay Dance Band
mnc And now you want to put me in the ambulance

365. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961006080037.5563B-100000@usr05.primenet.com>
Source record: 136346

Well for me it works perfect.
Here is the lines that you should have in your default.cfg or almost.
POP_SERVER = Mailhost.zetnet.co.uk
SMTPSERVER = mailhost.zetnet.co.uk
POP_MAILBOX = arthur@zetnet.co.uk
EMAIL = arthur@zetnet.co.uk
SMTP_HOSTNAME = mailhost.zetnet.co.uk

voila.

On Sun, 6 Oct 1996, Arthur Marshall wrote:

>Can anyone give me a clue as to why I can't post mesages from within CAB?
>Clicking on an email link brings up the editor etc, saves OK, on quit it
>shows 'resolving host', but it doesn't, it just switches straight back to CAB
>and does bugger all:-(
>__
>
> Arthur
>
> ---
> arthurm@zetnet.co.uk
> Cajun, Zydeco & Narrowboats Inc
> ---
>
>
>
>
>
>
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

366. Re: ExtenDos and Magic 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <53878h$kii@orm.southern.co.nz>
Source record: 136347
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Hi there!

Dan Phillips (xiting@worldnet.att.net) wrote:
: Phil Yeadon wrote:
: >
: > Help,
:
: Make sure Extendos runs _before_ the Magic auto prg.

Doesn't MAGXBOOT then reload everything again after itself? It seems to
on the MagiC 4 systems I have seen. I use ExtenDOS Pro 2.4a under MagiC 4
frequently with no problems other than the APEX series animation/picture
viewers not being able to work from/of CD...

If you would like to know more about how I have setup AUTO folder
programs (something else may be the culprit), MagiC, or ExtenDOS, then
drop us a line...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/FPU

367. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <5389i3$qg0@due.unit.no>
Source record: 136348

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
>
> I'm trying (hard) to install MintNet (TAF file) onto my E: partition.
> I have followed the Install.txt to the letter, excepting that I changed
> the setup file to reflect that my source is drive F: instead of from
> floppy drive A:...

Why? Try using the original disks and the original setup-script. I installed TAF without any problems, except one... I used the german keymap, and when I booted MiNT the first time to run setup, I didn't remap to norwegian keyboard. So when minit asked if it was OK to erase drive D (Which is where I wanted to install TAF) I pressed the "Y"-key, not knowing that Germans have swapped their "Y"- and "Z"-keys around... Therefore the partition was never minix'ed and setup tried to install TAF on a normal TOS-partition.

> When I first type in (from the # prompt after booting up into Mint) the
> command " source setup e " I get the following error message...
>
> "Cannot access Drive E: Physical lRecno Error"
>
> From there it goes ahead and copies all the files to the E: drive...
> and while its copying it gives an error message...
>
> "tar: could not create symlink to Chimera/: invalid function number"

TOS-partitions doesn't allow symlinks.

> Well, there it is...my sad story...Oh, just for record--I did go into
> my Auto folder and disable everything but Mintnp.prg and I did disable
> all the ACC's...nothing boots up before Mint except for the ICD hard
> disk driver...

Ahh! You use the f**kin' ICD-driver! The last version I used (6.5.something) wasn't compatible with MinixFS at all, so I switched to hd-driver which is xhdi-compatible. Try using another driver and the original disks and you should have no problems.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

368. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <538838$kii@orm.southern.co.nz>
Source record: 136349

Hallvard Tangeraas (hallvart@sn.no) wrote:
: On Thu 03-10-96 22:14, Gary Priest (gary@the-gap.demon.co.uk) wrote:
:
: >I recently mailed Alex and asked him if he was going to put in the following
: >into CAB; Animated GIFs and the MARQUEE tag. He said 'maybe'!!
: >
: >If like me you're fed up with viewing static pages on the Atari and then
: >seeing them all lovely and animated on PC's, then vote here for Animated GIF
: >support and the MARQUEE tag.

Yes that gets my vote too, but perhaps our support should go towards a
more stable TCP/IP stack. Perhaps some genius can wrap a GEM accessory
frontend on MiNTnet 1.01 source and make it singleTOS and MagiC friendly.
Sadly I'm not a genius, but I'll gladly support one if they give this
'project' a go!

I would vote more for FTP, EMAIL and NEWSGROUPS to be built into CAB
first. Then do stuff like animations, sound, frames etc...

CAB is first class no bout adout it, but I think we need to look more at
the 'substance' in the cake, rather than the frilly icing on the top...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/FPU

369. Re: Atari Emulator for MAC

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <538a7u$eo0@deimos.rz.uni-osnabrueck.de>
Source record: 136350
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

Yes: MagiC-MAC, distributed by ASH (Applications-System Heidelberg, Germany): It's a very fine software-emulator. Two Tools you should buy too: EASE (as new desktop) and NVDI-MAC. My descision to leave ATARI-Hardware and to use MAC with this emulator has been the best of the last year. I'm now faster than on the original.

There's only one great problem: If you want to use a MAC-LASER-Printer, which is possible with NVDI-MAC, and if the program on atari-side sends text-files as whole pictures (like Tempus Word) you have to wait very very very very ... very very very ... long. It's unpracticable. But for that, you can use PowerPrint, which is a hardware-solution changing the seriel-data into parallel-data, so that you can connect parallel-printer with the seriel system MAC.

Greetings KR

370. Re: tos2win or gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <5389dg$eo0@deimos.rz.uni-osnabrueck.de>
Source record: 136351

The answer is: yes or no (from the logical point of view it's a very fine sentence; it's true in every case!):
(1) You can use card-solutions like gemulator. Or you can use software-emulators. The best (I think) should be MagiC-PC. It's distributed by the company ASH (Application-Systems Heidelberg, Germany). For a demo, you should use their WWW-pages. Their products (like MagiC, MagiC-Mac etc.) normally are in a very fine state. And their support is good, too. But it's a commercial solution. If You decide to use this solution, you should also by NVDI-PC for using your Window-Printers etc.
(2) But note, what ever solution you prefer, you must use Windows 95 (for tos2win, gemulator or Magic-PC). And these programs are commercial.
(3) I have never heard from a freeware- or shareware-emulator for earlier versions of Windows or for DOS. If you will do so, please send me a little message.

Greetings: KR

371. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GJGJEDAFUP@data.rhein-main.de>
Source record: 136352

In <53044s$b2j@morgana.mat.uc.pt> Gustavo Felisberto wrote:

>Can any one tell me how to use a parallel ZIP drive with Atari????

No chanche. No driver avaiable.
PC only..

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

372. GAMES FS

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: mlake@melake.erols.com
Message-ID: <slrn55f1j1.n6b.mlake@melake.erols.com>
Source record: 136353

ST Software for sale (all items come with original disks and docs
except where noted):

Warlock 3
Baal 3
The Gold of the Aztecs 5
Terrorpods 3
Lost Dutchman Mine 4
King's Quest II 3
Oids 4
Anarchy 5
Defender of the Crown (no docs) 3
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per total order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332

--
Marshall Lake - TEAM Software - mlake@melake.erols.com
http://melake.erols.com/~team
http://melake.erols.com/~the-beach
http://melake.erols.com/~genealogy

373. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <844682778_OASIS_@pcc-uky.campus.mci.net>
Source record: 136354

In article <32575860.428B@worldnet.att.net>
Dan Phillips <xiting@worldnet.att.net> said:-

>C'mon, Hallvard, the poor guy is confused enough with Mint! ;^)
>
>Dan

<grinning>

--

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374. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <844682948_OASIS_@pcc-uky.campus.mci.net>
Source record: 136355

In article <5389i3$qg0@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) said:-

>Why? Try using the original disks and the original setup-script. I installed
>TAF without any problems, except one... I used the german keymap, and when I

Well, I tried setting it up on both 720k and 1.44m floppies just like the
install disk said but in both cases when I ran it, it would do fine until
the point it asked for the next disk...at that time it would go through
the rest of the disks and tell me in every case that it could NOT find
the remaining files...so I was left with not choice but to try to install
it from a hard drive partition...

>> and while its copying it gives an error message...
>> "tar: could not create symlink to Chimera/: invalid function number"
>
>TOS-partitions doesn't allow symlinks.

Well, thats the whole point in making a dedicated Mint partition
anyways, isn't it? I dedicated a 135 meg partition (Drive E:) just
for this purpose! Isn't it supposed to make the partition I pick
into a Mint one?

>Ahh! You use the f**kin' ICD-driver! The last version I used (6.5.something)
>wasn't compatible with MinixFS at all, so I switched to hd-driver which is
>xhdi-compatible. Try using another driver and the original disks and you
>should have no problems.

I'm using ICD's HD Utils v6.5.5 and when I formatted my 810 meg hard
drive I picked the option that makes it AHDI compatible...isn't that
good enough? I had never heard it mentioned that you could not use
ICD's software with MintNet...is that correct?

Well, thanks for your advice, Joe...I appreciate all the help that
I can get! :)

--

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```
_/~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~_/
_/ _/
_/ --> Sysop of The DarkForce! BBS....Call 1-606-886-9014 <-- _/
_/ _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

375. Free Current Notes Sub.!

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <844685614_OASIS_@pcc-uky.campus.mci.net>
Source record: 136356

Starting last month, and continuing every month, The DarkForce! BBS is giving away a -FREE- subscription to Current Notes, the Canadian based, Atari specific magazine!!! Thats right, one lucky Atari user each month will win a -FREE- 1 year subscription to this wonderful magazine! Whats the catch? Well, you do have to call at least once that month...<grin>

The DarkForce! BBS can be reached at 1-606-886-9014, 24 hours a day, 7 days a week, at up to 19200 baud...We run on BBS Express! ST soft-ware...We have the GEMini CD online...Come pay us a visit!!! :)

--

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_/_/_/
```

376. tos-dump

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: tessah@worldaccess.nl
Message-ID: <N.100696.171223.92@tessah>
Source record: 136357
Body handling: 1 inline base64-encoded payload block was not displayed

Wanted: tos-dump of an atari STE or TT. I myself got a 520, but it is malfunctioning, so I can't use it anymore, and get a rom-dump from it. I need the rom-dump to be able to use the ST-emulator.

Greetings,

--
```
+-----------------------------------------------------------+
| Dit bericht kwam van Tessa en Folkert's gezamelijke |
| account bij WorldAccess. Ja, bij WorldAcces. Compuserve |
| sucks namelijk big time (sensuality). 'n Homepage hebben |
| we nog niet, maar die komt er aan. |
| Je kunt ons ook via FidoNet bereiken: |
| Tessa: 2:281/731.4 (tessa_halm@p4.f731.n281.z2.elcom.org)|
| Folkert: |
| 2:285/750.2 (fvh@p2.f750.n285.z2.elcom.org) |
| 2:281/731.1 (fvh@p1.f731.n281.z2.elcom.org) |
| (en nog vele anderen... :-]) |
+-----------------------------------------------------------+
```

Version: 2.6.3i

[Inline base64-encoded payload not displayed]

=4sna

377. Re: Is there any Adobe Acrobat viewer available?

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3257e6421a52d1@sn.no>
Source record: 136358

On Sat 05-10-96 18:25, Tom Lamparty (Lamparty@concentric.net) wrote:

>As far as I know the only thing that will print and display adobe acrobat
>files is the latest version of Ghostscript! I used to have the location of
>the archive, but can't find it right now! I do remember that it was at the
>utexas site and something about lifschitz or something pretty similar!
[...]

The ghostscript links from my web page (Atari section):

Ghostscript
web page [Tim Gallivan, USA]
<A href="ftp://lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo">
Ghostscript 3.53</A> (585 Kbytes) [Postscript interpreter- for viewing/
printing Postscript files on Atari ST computers]
Ghostscript
standard fonts (1365 Kbytes) [needed]
Ghostscript
other fonts (741 Kbytes) [optional]

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

378. Edith again...

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <844654102_OASIS_@elis.demon.co.uk>
Source record: 136359

What was the URL for Edith again ? I've lost it.
Thanks,
"Augeas"

--

/\ T |\ |\| |\ /\| |
| \ augeas@elis.demon.co.uk \ | \ | | | \/ | | |
\/\ \ H | |\\| | | |\/| | | | THE
\ /\ | | \ | | | | | | |
_| | E | | \ | | | | | | ENEMY
_/_____/

379. MAKE LOTS OF MONEY for real read on...

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: dlower@Zaphod.paradise.edu
Message-ID: <DLOWER.96Oct6164134@Zaphod.paradise.edu>
Source record: 136360
Cross-posted to: comp.sys.sun.admin,comp.sys.atari.st,comp.os.ms-windows.nt.admin.networking,comp.os.ms-windows.nt.admin.misc,comp.os.ms-windows.nt.setup.hardware,comp.graphics.packages.3dstudio,alt.2600.crackz,comp.unix.bsd.freebsd.misc,comp.os.ms-windows.networking.win95,comp.infosystems.www.browsers.ms-windows,nz.wanted,alt.binaries.warez,alt.games.video.sony-playstation,comp.mail.eudora.ms-windows

THIS IS FOR REAL! By following these instructions, you can get up to
$55,000.00 by simply mailing $1.00 to five different people.
I have been thinking about this for the last two weeks, trying to come
up with pitfalls etc, the more I thought about it the more I like it.
I do encourage you to think about though that way you can appreciate the
beauty of it to long. But I'm telling you now you'd be mad not to take up
this opportunity.

IMPORTANT: This is not a rip-off; it is not indecent; it is not
illegal; and it is no risk - it really works!!!

Here are some words from people who have actually done it.
If all of the following instructions are adhered to, you receive
extraordinary dividends. My brother did it about a month ago
and he has received over $5,000 already. Let's face it! If you
only ever received $50 from your initial investment of $5, it's
still a great deal!!! The earnings are exponential. $5 ??? Not
much when you are looking at $5,000 to 50,000 dollars.
Signed: Joe

The following letters were written by participating members:
This is Paul Trujillo II number 2 on the list doing it for
my second time . I made over $50,000 the first time and
I am looking to double it this time. If this system worked
for me, just think what it would do for you.

To whom it may concern: About six months ago I received the
enclosed post in letter form (snail mail). I ignored it. I received
about five more of the same letter within the next two weeks. I
ignored them also. Of course, I was tempted to follow through
and dreamed of making thousands, but was wrong! About
three weeks later I saw this same letter posted on a local
bulletin board in Montreal. I liked the idea of giving it a try
with my computer. I didn't expect much because I figured, if
other people were as skeptical as I, they wouldn't be too quick
to part with five dollars. But, I buy lottery tickets weekly in
my province and have nothing to show for it but ticket stubs.
This week I decided to look at this as my weekly lottery
purchase. I addressed the envelopes and mailed out one dollar
in each as directed. Two weeks went by and I didn't receive
anything in the mail. The fourth week rolled around and I
couldn't believe what happened! I can't say that I received

$50,000, but it was definitely well over $35,000! For the first time in ten years I got out of debt. It was great. Of course, it didn't take me long to go through my earnings so I am using this excellent money opportunity once again. Follow the instructions and get ready to enjoy. Good Luck!

I tried a similar program in which the cost was $5.00 per response. In that one the return was about 3%. Since I did not have a modem I sent out letters through the regular mail. I created a few mailing labels and printed out all of the labels on pressure sensitive tape. The first mailing that I used the $1.00 dollar per response approach I started to get return mail in just over one week! I sent out 200 letters instead of the 100 that is required if you use mail instead of bulletin boards. Additionally, I included as many friends, relatives, classmates that I could think of in order to encourage their participation if they happened to recognize my name , so my percentage of gain was higher. I am trying again with 500 letters to see if I surpass the $141,000 of the last time. You just won't believe it until you try. Best wishes, Mark Garner - Dallas TX.Best wishes, and do what you think is right.Thanks,Jerry Vaiana

This is a legitimate investment opportunity. You invest $5.00, and then you receive a return on your investment. A huge return! So does the next investor.

The process is very simple: 1- Write your name and address on 5 pieces of paper. Below that, write the phrase,"Please add me to your mailing list". Fold a $1.00 bill inside each piece of paper and mail them to the following 5 addresses:

1. Bill Brown
148 South Downlen #796
Beaumont, Tx. 77707

2. Olivier Arcadipane
237 rue Francois Andre
7390 Quaregnon, Belgium

3. Marco Monet
409 N.E. 107 St.
Miami, Florida, USA 33161

4. David Watkins
1376 Holland Hill
Southlake, TX 76092

5 Daniel Lower
61 Viscount Road, Waldronville
Dunedin, New Zealand.

2. Now remove the top name from the list, and move the other names up.This way, #5 becomes #4 and so on.

Put your name in as the fifth one on the list.

3. Post the article to at least 200 newsgroups. There are at
least 17000 newsgroups at any given moment in time.
Try posting to as many newsgroups as you can.Remember
the more groups you post to, the more people will see your
article and send you cash!

4. You are now in business for yourself, and should start seeing
returns within 7 to 14 days! Remember, the internet is new
and huge. There is no way you can lose.

Now here is how and why this system works:

Out of every block of 200 posts I made, I got back 5 responses.
Yes, thats right,only 5. You make $5.00 in cash, not checks or
money orders, but real cash with your name at #5.

Each additional person who sent you $1.00 now also makes 200
additional postings with your name at #4, 1000 postings.On
average then, 50 people will send you $1.00 with your name at
#4,....$50.00 in your pocket!

Now these 50 new people will make 200 postings each with your
name at #3 or 10,000 postings. Average return, 500 people= $500.
They make 200 postings each with your name at #2= 100,000
postings=5000 returns at $1.00 each=$5,000.00 in cash!

Finally, 5,000 people make 200 postings each with your name at
#1 and you get a return of $50,000 before your name drops off
the list.And that's only if everyone down the line makes only 200
postings each! Your total income for this one cycle is $55,000.

From time to time when you see your name is no longer on the list,
you take the latest posting you can find and start all over again.

So thats it. Pretty simple sounding stuff, huh? But believe me, it
works. There are millions of people surfing the net every day, all
day, all over the world. And 100,000 new people get on the net
every day. You know that, you've seen the stories in the paper.
So, my friend, read and follow the simple instructions and play
fair. Thats the key, and thats all there is to it.Print this out
right now so you can refer back to this article easily.Try to keep
an eye on all the postings you made to make sure everyone is
playing fairly. You know where your name should be.

REMEMBER....HONESTY IS THE BEST POLICY.YOU DON'T
NEED TO CHEAT THE BASIC IDEA TO MAKE THE MONEY!
GOOD LUCK TO ALL,AND PLEASE PLAY FAIR AND YOU WILL
WIN AND MAKE SOME REAL INSTANT FREE CASH!

--

XX XX Email:dlower@es.co.nz
XX XX

XX Smail: 61 Viscount Road, Waldronville, Dunedin
XX New Zealand Ph: 4883-869 Fax: 4883-665

XX XX Another Happy Linux User.
XXXXXX
XXXX

380. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <538pfq$a5s@due.unit.no>
Source record: 136407

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

> Well, I tried setting it up on both 720k and 1.44m floppies just like the
> install disk said but in both cases when I ran it, it would do fine until
> the point it asked for the next disk...at that time it would go through
> the rest of the disks and tell me in every case that it could NOT find
> the remaining files...so I was left with not choice but to try to install
> it from a hard drive partition...

There must be something wrong with your disks... This is how the files are
arranged on my TAF-kit (1.44 disks.)

Disk 1:
readme.1st
2a.tgz
2b.tgz
3.tgz
install.txt

Disk 2:
4a.tgz
4b.tgz
5.tgz

Disk 3:
6.tgz
7a.tgz
7b.tgz
install.zip

This kit works perfectly, except for the stupid problem with the keymap
I mentioned in my previous post I had no problems when installing it.

> >TOS-partitions doesn't allow symlinks.
> Well, thats the whole point in making a dedicated Mint partition
> anyways, isn't it? I dedicated a 135 meg partition (Drive E:) just
> for this purpose! Isn't it supposed to make the partition I pick
> into a Mint one?

Yes, but if minit can't "minix" the partition it will still be a
TOS-partition, and all attempts by tar to create symlinks will result
in errors.

> I'm using ICD's HD Utils v6.5.5 and when I formatted my 810 meg hard
> drive I picked the option that makes it AHDI compatible...isn't that

The driver also needs to be xhdi-compatible, otherwise minixfs won't work. I think this is the source to all your problems. I also believe that there are some problems with "big" partitions, perhaps your 135Mb partition is to big? The TAF-kit only uses about 5Mb anyway...

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

381. Re: ExtenDos and Magic 4/5

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <94602476_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 136408
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st,comp.sys.atari.st.tech

In article <53878h$kii@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) wrote:-

>Hi there!
>
>Dan Phillips (xiting@worldnet.att.net) wrote:
>: Phil Yeadon wrote:
>: >
>: > Help,
>:
>: Make sure Extendos runs _before_ the Magic auto prg.

I tried this before posting with no success.
>
>Doesn't MAGXBOOT then reload everything again after itself? It seems to
>on the MagiC 4 systems I have seen. I use ExtenDOS Pro 2.4a under MagiC 4
>frequently with no problems other than the APEX series animation/picture
>viewers not being able to work from/of CD...

Yes, it does.
>
>If you would like to know more about how I have setup AUTO folder
>programs (something else may be the culprit), MagiC, or ExtenDOS, then
>drop us a line...

I have ExtenDos as the first program in the Auto folder after Magboot
and Xboot that I use for boot up selection.
What I find so strange about this whole thing is that I run exactly the
same auto programs after ExtenDos under TOS and Magic. This shouldn't maje
the difference as I pointed out that ExtenDos is the first thing to run.
As an extra bit if information, I use HD Driver 4.5 as my hard disk
driver. I am going to go back to AHDI and see if this makes a difference.

Here is my ExtenDos config file and my Magic inf file so that anyone
can advise.

Any help would be gratefully appreciated.

```
************* ExtenDos CNF file as used under TOS and Magic **************
;
; EXTENDOS.CNF: configuration file for ExtenDOS Pro
; created by INSTALL.APP Version 2.4 on Tue Sep 29 08:58:04 1998
;
*BOS, C:\EXTENDOS\CD.BOS, Z:10
*DOS, C:\EXTENDOS\UNIDRIVE.DOS P=12 B=4, K:Z
```

********** Magic 5 INF file unaltered from installation **********

```
#_MAG MAG!X V5.03
#[vfat]
drives=
#[aes]
#_DEV 1 0
#_FLG 16
#_SCP C:\SYS\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
#_WIN 16
#_ENV PATH=C:\,C:\EXTENDOS\
#_CTR
#a000000
#b000000
#c777000700060007005520050555222077055707505550770311110 3
#d ;
#_DSK MAGXDESK V3.20 1
#_DSW 640 461 0 0 0 10 0111 0102111010100
#_DS2 1101 2 2 1 1 3 3 7 0 1 10
#_DEX BAT BTP
#_DWN 128 97 380 260 0
#_DWN 180 20 300 160 0
#_DWN 200 30 300 160 0
#_DWN 220 40 300 160 0
#_DWN 240 50 300 160 0
#_DWN 260 60 300 160 0
#_DIC 1 A 26 0
#_DIC 7 @ 589 97 I:\OASIS2\OASIS2.PRG
#_DIC 1 C 182 0
#_DIC 1 D 238 0
#_DIC 1 E 299 0
#_DIC 1 F 359 0
#_DIC 1 G 416 0
#_DIC 1 H 482 0
#_DIC 1 I 539 0
#_DIC 1 J 593 0
#_DIC 1 U 589 370
#_DIC 5 @ 17 415
#_DIC 4 @ 592 416
#_DIC 7 @ 588 144 I:\OASIS2\OASISED2.PRG
#_DPG C:\GEMSYS\GEMDESK\MCMD.TOS
#_DPG C:\GEMSYS\GEMDESK\MGVIEW.APP
#_DPG C:\GEMSYS\GEMDESK\PRINT.TTP
#_DPG I:\OASIS2\OASISED2.PRG
#_DPG
#_DPG
#_DPG
#_DPG
```

#_DPG
#_DPG
#_DPG
#_DPG
#_DPG
#_DPG
#_DPP

****

TTFN

--

============= OASIS Homepage =++== www.yeadontt.demon.co.uk =============

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
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=========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

382. Re: CAB1.41 and STiK1.11 and a new CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-10-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961006083631.10442C-100000@moose.erie.net>
Source record: 136409

On Sat, 5 Oct 1996, Paul Dion wrote:

Me, too! On a 4 Meg Mega STe with TOS 2.06. But I now suspect my
problem may be with STiK since Forecast doesn't work either! CAB 1.41
runs fine for me when I'm off-line.

> I have just tested the new CAB.OVL (43029 bytes uncompressed, downloaded from
> flinny) on my ST system with HSMODEM6, STiK 1.11, CAB1.41, TOS2.06, 19200bauds.
> This CAB.OVL seems completely unusable. I had to come back to the
> previous version (36543 bytes).
> Although I have seen a few bomb pairs, I think CAB1.41 itself is OK.
> Paul Dion
>
>
>
>
>
>

383. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <53c1r5$pno@ccshst05.cs.uoguelph.ca>
Source record: 136162

Gerry O'Rourke (gigxr01@nt.com) wrote:
: In article <538pfq$a5s@due.unit.no>, josk@stud.unit.no (Jo Even Skarstein)
: wrote:

: *** Stuff Deleted about TAF installation ****
: >
: > The driver also needs to be xhdi-compatible, otherwise minixfs won't work.
: ^^
: > I think this is the source to all your problems. I also believe that there
: > are some problems with "big" partitions, perhaps your 135Mb partition is
: ^^
: > to big? The TAF-kit only uses about 5Mb anyway...
: >
: I use AHDI with two Minix partitions, I can have links.

: I have 256 & 520 Mbyte partitions.

AHDI works with "big" partitions, as does CBHD. HDDriver and HuSHI are
reputed to work, but I haven't used either. ICD v.6.5.5, for whatever
reason, doesn't like MinixFS, probably, as the quote says, because it's
not AHDI compatible nor is it XHDI-compliant. ICD v4.3 was able to cope
with MinixFS. No idea why, and it is a pity, since the tools that come
with the ICD drivers are quite good.

THeo

384. Re: US Robotics 14.4 mode

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558348302.77997.34.starship@3rdplanet.com>
Source record: 136163

```
> Newsgroups: comp.sys.atari.st
> From: Terry.May@rebel.genesplicer.org (Terry May)
>
> Re: _US Robotics 14.4 modem_, Rich Tietjens wrote to All on 04 Oct 96:
>
> RT> That's about US$60 - I'd say that's VERY high for a used 14.4k modem;
> RT> they're going for anywhere for US$3 to US$20 here.
>
> Really?? I'd love to get a $3 14.4k modem, especially a USR modem. Where c
>
> I get one for that price?

PDX (Portland, Oregon metro area) at garage sales, bro. Come on out, we'll
put you up on the couch for a few days. <G>

* Kivi (unregistered) 1.21 *

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

385. Clock cartridge time prob

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558348302.77996.51.starship@3rdplanet.com>
Source record: 136164

```
> Newsgroups: comp.sys.atari.st
> Reply-To: hsideras@mettav.demon.co.uk
>
> *Hi James*, on 01 Oct 96 you wrote: ...respect, brethren
>
> j> I am using a FMNCII, from Go Direct(ST Review offer), that I brought
> j> a couple of years ago. The trouble is that it keeps slowing down, ATM
> j> it is 35 min slow. I always seem to update with prog supplied, but it
> j> keeps doing it. Its not a major problem as the clock gets updated
> j> everytime I log on but is annoying all the same. Does the battery
> j> need changing or something, or do I need to buy a new one?
>
> The battery's on the way out. It's a simple 3V Lithium battery IIRC - the
> same that you'll find in Casio watches for example. Maybe it'll cost you 2
> or 3 quid at any jeweller's shop, after which it's the simplest of soldering
> jobs.
>
> Open the cartridge and take a quick look to see what you need.

If there's room inside, do what I did: get a 2-cell AA holder and use that
instead of the lithium cell. Cheaper and much easier to change the battery
next time it goes dead (about 3-5 years, BTW).

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

386. Frank? Is that you?

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610072030.a3296@do2.maus.de>
Source record: 136165

```
RT!P>Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) - are you the
RT!P>author of Turbo Basic for the 8-bit and GFA for the ST?

No. That was Frank Ostrowski. :-) And although Turbo Basic was great GFA
wasn't.

Tschuess
Frank
```

387. Memory

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Damian Ramsey <dram@simon.bensonhs.pps.k12.or.us>
Message-ID: <Pine.SV4.3.95.961007110928.14566A-100000@simon.bensonhs.pps.k12.or.us>
Source record: 136166

Hello everyone. I have in my possession a large pile of 256k Dram(1 bit wide, 85-150 ns), and am wondering if it is possible to build a RAM module to expand my paltry 1 megabyte(1040 STFM) to a more agreeable size. I would be grateful for any info, diagrams, schematics, pinouts, part #'s, horror stories(that wonderful smell of burning resistors), or other commenatary.

388. Re: WWW141?

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbb463$b4a82120$286084a9@pross.ios.com>
Source record: 136212

http://www.efd.lth.se/~f92sk/

this is the site of freemint 1.14

Peter Ross

389. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <53b6tm$qo9@due.unit.no>
Source record: 136213

Gerry O'Rourke (gigxr01@nt.com) wrote:

> > The driver also needs to be xhdi-compatible, otherwise minixfs won't work.
> ^^
> > I think this is the source to all your problems. I also believe that there
> > are some problems with "big" partitions, perhaps your 135Mb partition is
> ^^
> > to big? The TAF-kit only uses about 5Mb anyway...
> >
> I use AHDI with two Minix partitions, I can have links.

But later versions of AHDI _is_ xhdi-compatible! ICD isn't (I think... At least I couldn't get it to work.)

> I have 256 & 520 Mbyte partitions.

The docs mentioned something about problems with large partitions, but as I've never tried to minix partitions larger than 60Mb I really don't know.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

390. TeX/LaTeX on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: vl@info.ucl.ac.be
Message-ID: <53b8hu$j17@sci3.sri.ucl.ac.be>
Source record: 136214

Hello all

I have a few questions for those of you who use TeX/LaTeX on their
Atari:

- What implementations of TeX exist for the Atari ST/Falcon? What are
their respective advantages? I would like to have a quite complete
LaTeX2e setup for a Falcon with 8 Mb RAM, 65 MB HD, Canon BJ300 printer.

- Is the speed acceptable on a Falcon?

- Is there any implementation of DVIPS available?

Thanks in advance.

Vincent Lombart

Department of Computing Science and Engineering
Universite catholique de Louvain
Place Ste-Barbe, 2, B-1348 Louvain-la-Neuve
BELGIUM

391. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610070000.a44022@b.maus.de>
Source record: 136215

Antony Lacey (algy@allatsea.demon.co.uk) wrote:

>Only it seems to be a corrupted file (this is the ever36b and not the
>other one!)

I'm sorry to hear that. I'll check it und try another upload ASAP.

-andre

392. Re: Edith again...

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325939dcbc8100@sn.no>
Source record: 136216

On Sun 06-10-96 02:08, G Greenway (augeas@elis.demon.co.uk) wrote:

> What was the URL for Edith again ? I've lost it.
> Thanks,
> "Augeas"

PS. Your signature takes up more than half your mail!! Perhaps you should
make it smaller (it's supposed to be 4 lines or less).

Anyway, back to the subject... you can find Edith on ZFC's home page:

http://www.nl.net/~zfc/index.html

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

393. Re: Memory mamagement Unit for ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GJHOFJBIUP@data.rhein-main.de>
Source record: 136217

In <32564F24.1E86@arne.si> Grega STARIHA wrote:

>I would like to extend memory on my computer 1040 on 4MB. Problem is
>that I have SMD C101601-38 chip for MMU. For this Chip I don't have any
>data where is Address line A9.
>For information I'll be wery grateful.

That's Chip U 400 from your Mainboard!?
(GSTMCU)?

A9 = PIN 56

Service Manual: printed schematics Rev.D from 3.Okt 1989

Tell me your right chip number!
I have a look to the manual.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

394. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <53a7bb$3em@einstein.ebicom.net>
Source record: 136218

Hey...I'd love to see CAB run animated gifs...and support all the
nifty net-scrape extras such as split windows..etc...etc...

I have to agree with the above people however...
1. Get the TCP/IP part stable
2. Full support for proposed HTML 3.00 and the more common Net-Scape ext.
3. Build interlaced gifs on screen...and display text as it gets it.
4. General Speed improvements
5. Full client side image map support. (this might work...haven't tried)
6. FTP-Mail-NNTP

Once all this is very solid...the other things should come fairly
rapidly, depending on time limitations of the programmer. That's
the cool thing about HTML browsers...once you get the foundation
solid...you simply add the new features to your code, recompile, test
it for a few weeks, and its out there. It makes it much easier to
trouble shoot when you don't have a whole lot of stuff going on at once.
This way...you know the problems are most likely caused by your
new code...not an old problem just now showing up. When it does...
you just pray that you don't have to go back and re-write the whole
thing to get this one nifty new feature!

At any rate...CAB ROCKS!

Brian

395. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.844709242@gen-off-3>
Source record: 136219

arthurm@zetnet.co.uk (Arthur Marshall) writes:

>Does anyone know of an Atari prog to help write Web pages?

You need a "text editor". I recommend Emacs, but there are plenty of
alternatives.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

396. Re: CAF FAQ anywhere?

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <53bfjf$bd5@herald.concentric.net>
Source record: 136220

langedijk
Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

: I don't know if there is a FAQ around somewhere, but if you'd like it, I can
: send you a small info package I've put together, including some small tips
: about how to make CAF work in the best possible way -as well as some pictures
: of clock modifications and description of true -10dB line levels in/out.
: I'll send it as a couple of uuencoded e-mails, so you need ESSCODE to decode
: it...

Hey Claes:

Why not see if Peter Langedijk would like a copy of it? He has another CAF studio, but with a homepage for samples of his work. I'm sure he and all the people who visit the page would love the info, and it should make for easier updates without too much sweat on your part. Anyway, his homepage is at http://www.tip.nl/users/langedijk.

Really, it could be posted anywhere even remotely accessible, and I'd be thrilled. Why, maybe Steinberg themselves might appreciate a copy, proving our vested and continued interest in the platform.

Of course, I am not forgetting that it is your document to keep and distribute as you see fit. I just enjoy seeing information available to as wide an audience as possible.

: You can also join the cubase-users mailing list like this:
: send an e-mail to Majordomo@mcc.ac.uk with no subject and the following
: contents: subscribe cubase-users your.email@address

Or, if your news service carries it, there is a mirror group of the mailing list called alt.steinberg.cubase, and it receives and sends all the posts. Makes things much easier, particularly with threads and re-reading old messages. DejaNews also archives alt.stienberg.cubase, which has saved much aggravation on more than one occasion.

Until then, I remain an
aardvyrk@cris.com

397. Re: Superbase Users please respond!

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: "James C. Jensen" <jjensen@1st.net>
Message-ID: <01bbb46a$b2a65980$c99de6ce@jjensen>
Source record: 136221

Hi Sander,

Didn't get your original post, but I understand you are looking for users
of Superbase. Can I help?

Jim Jensen

398. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.546.000D9608@cfcsc.dnd.ca>
Source record: 136222

In article <844370570_OASIS_@ping.be> Martin.Byttebier@ping.be (Martin Byttebier) writes:
>Date: Wed, 2 Oct 96 19:22:50 GMT
>There is a guy in Belgium who is programming an HTML-editor right now.
>It's still in a very early beta stage but it looks very promishing.
>You can also use Everest or Qed with html2_uc.krz. This is somekind of
>a textmacro. I've use it to design a webpage. The Kurzel is very
>usefull indeed.
Don't forget Edith and its wonderful kurzels also!
>Martin

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
the Atari Police

399. True Color? (Falcon VGA)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <53aedj$3em@einstein.ebicom.net>
Source record: 136223

I recently sold my Atari SC1224 RGB monitor in favor of a really nice 15" SVGA plug and play monitor. Now I notice that I can't get true color without going to a 40 column mode!

What do I need to go into an 80 column true color mode?
Options? Prices? Performance?

Also...I'd like to use some higher resolutions in 2 color mode with CuBase. My monitor will go to some impressive resolutions without going to a slower sync rate or interlace mode. Are any of them practical on the Faclon in terms of speed/viewability (mainly in 2 color mode for CuBase Audio).

Thanks,
Brian

400. Re: TeX/LaTeX on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <844796780_OASIS_@elis.demon.co.uk>
Source record: 136224

In article <53b8hu$j17@sci3.sri.ucl.ac.be>
vl@info.ucl.ac.be (Vincent Lombart) said:-

>
>Hello all
>
>I have a few questions for those of you who use TeX/LaTeX on their
>Atari:
>
>- What implementations of TeX exist for the Atari ST/Falcon? What are

I think there are quite a few, but I use CS TeX. You can get it from the
UMICH archive mirrored at Imperial. (Also the Atari Compendium CD.)

>their respective advantages? I would like to have a quite complete

Dunno ! But you can include .IMG and .GEM files in documents. I've
managed to do all I need so far...

>LaTeX2e setup for a Falcon with 8 Mb RAM, 65 MB HD, Canon BJ300 printer.
^^^^^^^

I don't know what's specific to that version, but mine runs okay on a
4-Meg ST. There's bound to be a Cannon driver. If you *really* want the latest
version, perhpaps fit an FPU and get Linux. (Does anyone know it it's fast
enough ?)
>
>- Is the speed acceptable on a Falcon?

I ran off a fifty page document with loads of tables and graphics on my
ST, the speed was reasonable.
>
>- Is there any implementation of DVIPS available?
>
Yes. I ploughed the output back into GhostScript, and it checked out
fine. (It comes with the CS TeX distro, which also comes with a nice shell.)
>

--

/\ T |\ | |\ / | | | ARE
| \ augeas@elis.demon.co.uk \ | \ | | | \/ | | |
\/\ \ H | |\\| | | |\/| | | | THE
 \ /\ | | \ | | | | | | \ | | \ | | | | | | |
_| | E | | \ | | | | | | | ENEMY
_/_____/

401. Re: ICTARI goes on-line !

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <844798086_OASIS_@elis.demon.co.uk>
Source record: 136225

In article <3258fc49.14905104@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Sun, 6 Oct 96 02:05:54 GMT, augeas@elis.demon.co.uk (G Greenway)
>wrote:
>
>> The Atari Programmer's User Group
>
> That I may add is an excellent group that have been around for years,
>
>
>>a facility to mail articles to me, which I will then forward, and some brief
>>notes about how the disk-based version works. You can get to the page from my
>>home-page at:
>
> OK, I could never get into a rytham of remembering to order the
>ICTARI disk etc, just not organised enough I guess, but being on line
>is perfect,
> Can I/we/anyone join and become a member on line, without snailing
>the info, Can we then get each issue as it is released, so as to read
>and contribute, so do everything on line and totally cut out mr posty?
>:)
>
Hmmmmm, depend on how many want to join ! Could be a lot of stamps !
Well, I'd certainly be happy to snail disks regularly if the content adds to the debate in the 'zine. If you are on-line, then being on the member's list would be cosmetic anyway, as you will always be able to get new issues. Perhaps people could submit their name/address (stating if they want it published on the member's list) with their first article or question to the 'zine. They can then automatically appear on the member's list in the next issue. Note that I'm just as happy to forward programming queries as articles. If Pete gets on-line I can just redirect the mail to him anyway. I don't know. I don't even know if he's seen the page yet. We shall see. Anyway, new issues will be mounted when I get them.
Now, some other questions. Why can I see visited links on my page with Netscape on a PC, but not on a Mac ? I was planning on having a colour swapping session tonight. Also, if the fake icon bar (Intell Outside logo and all..) appears when I view the pages on my hard disk, why can't I see it when I download them with STiK ? Does CAB's mailto actually work ? What did you make of the darker, *nastier* things in "Thee Augean Stables" TM ? If anything doesn't work, please mail me. This is my first bash at HTML, be patient...

Enjoy,
"Augeas"

--

/\ T |\ |\ / | | | ARE
| \ augeas@elis.demon.co.uk \ | \ | | | \/ | | |
\/\ \ H | |\| | | |\/| | | | THE
\ /\ \ | | \ | | | | | | |
_| | E | | \ | | | | | | | | ENEMY
_/_____/

402. Re: Search for TT ethernet card and SIPP RAM

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53bju2$97g@ornews.intel.com>
Source record: 136226

In article <5332bs$mo@ccshst05.uoguelph.ca>,
thopman@uoguelph.ca (Theodore L Hopman) wrote:
>You can upgrade with an ST RAM board, but you don't have to. I have a
>text file, written by Dennis Armstrong, which describes how you can
>upgrade your TT RAM board. I'm planning to do the upgrade as soon as I
>find a good source for 30 pin 4 meg SIMMs. I'll mail it to you.

Try Lightspeed Systems...6006 Bellaire Blvd...Houston, TX 77081-5404
Phone: (713)664-0002

They offer a lifetime warranty on RAM and CPU chips (not that we use the CPU
chips they sell, but hey, whatever).

Oh, and tell 'em "Rich sent me."

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

403. New Price on Falcon for Sale!#2

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: friar@porsche.autobahn.org
Message-ID: <53bjv8$b1e@saturn.exodus.net>
Source record: 136227

Sorry, my first try didn't work, hope this one does. I have a Falcon030 with 4MB RAM, 340MB HD, Mouse, pre-packed software, VGA and SC1224 video connectors, 14.4 external fax/modem, and straight fax software. I want $500 or best offer for it.

Please email me at valdesg@uchastings.edu or call 415-565-6745

Thanks

404. meta.sys

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: shammass@expert.cc.purdue.edu
Message-ID: <53bibs$qd6@mozo.cc.purdue.edu>
Source record: 136228

Hello, i am installing opus and i got everything to work except the
chart printing part. Whenever i try to print or save a chart it says
cant open meta station. I looked at the install.doc and it says i should
have a file called meta.sys. Its not anywhere int he opus archive i downlaoded
I tried looking for meta.sys in the ftp sites couldnt find it. Anyone know
where i can get it from? Thanks
Sam.

405. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53bk73$97g@ornews.intel.com>
Source record: 136229

In article <Pine.LNX.3.95.961006224807.16697B-100000@moose.erie.net>,
Dennis McGuire <mcguired@moose.erie.net> wrote:
>
>On 6 Oct 1996, Chris Wilkinson wrote:
>
>> I would vote more for FTP, EMAIL and NEWSGROUPS to be built into CAB
>> first. Then do stuff like animations, sound, frames etc...
>>
> Hear, hear!!! I also vote for FTP, E-Mail and Newsgroups. We
>don't need no steeenkin' animation!!! :)

I believe that adding menu items to launch the existing ftp and email
proggies, and eventually the coming newsreader, is better than building such
things into CAB. Netscape tries to be all things to all users, and frankly,
it's a mediocre emailer and a horrid newsreader.

Additionally, by using seperate proggies, we get a devoted developer for each
one - much easier to get bugs fixed that way, trust me!

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

406. FS: Atari SM124 mono monitor

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <325960A0.24BC@ycrdi.com>
Source record: 136230
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st

FS: Atari SM124

For Atari ST computers.

Highres paperwhite monitor (640*480 at 70 Hz refresh).

Rock-steady display.

Great for MIDI sequencing (Notator requires this monitor!) or DTP.

Asking $60 + shipping or best offer.

OR trade for latest Atari or Mac Cubase (3.1?) + shipping.

407. Re: Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53blt1$97g@ornews.intel.com>
Source record: 136231

In article <Dyts1u.9DF@cix.compulink.co.uk>,
ardent@cix.compulink.co.uk ("Roy Dent") wrote:
>
>But you'll still find that the calendar runs out at the end of 1999!
>As we all know that Ataris last for ever what _will_ we do then?

Assuming you're correct (and I'm not yet convinced, as I have seen my clock
get acidentally set to sometime in 2027), it will be a simple matter to set
the year to sometime in the 1900s that has the same days/week as 2000+, and
then make a small AUTO folder proggy to simply add the correct number of years
after bootup.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

408. FS: Steinberg M1 Editor $20

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <32595F34.5B70@ycrdi.com>
Source record: 136232
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st

FS: Steinberg Synthworks M1 Editor/Librarian for Atari ST

Box and manual, dongle and disks, like new condition.

If you like your M-1, now you can have a very nicely done voice editor
-librarian for very little cash.

I only want $20 plus shipping and you can pick up a used Atari system
for cheap, in case you donï¿½t have one yet!

409. thanx for discovery cart. info

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: boese@badlands.NoDak.edu
Message-ID: <53blag$rvl@daily-planet.nodak.edu>
Source record: 136233

```
i just wanted to thank all of you who responded to my request for
information on the discovery cartridge ...

thanx
dan boese
```

410. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53bmlv$97g@ornews.intel.com>
Source record: 136234

In article <DytC08.J0F@iglou.com>, rsg0910@iglou.com (Robert Goodwin) wrote:
>
>Rich Tietjens (*atari@teleport.com*) wrote:
>
>: I'll bet she did - she can't turn her ears off. <G> That's basically the
>: reason I know for using an inkjet printer - a low hum is about all it does.
>: 'Course, speed and good color resolution is nice too.
>
>But of course, most people can't turn off their ears, unless they put
>something in them.

"Say, did you know you've got a banana in your ear?"

"I'm sorry, I can't hear you. I've got a banana in my ear."

>Extremely loud thunderstorms have been known to wake
>me at times, otherwise I sleep through them.

I slept through an armored attack on my position out in the desert - no one
was shooting at /me/ so it wasn't my problem. <G>

>An inkjet printer would be nice for me to have, but I can't afford one for
>now. I will probably get a 24-pin or inkjet in a few years. Probably a
>Panasonic, Epson, or Star.

Haunt the Goodwill - I saw an old Okimate 10 there yesterday for under $10;
I'd have bought it, but it had the C64 interface. Ribbons come a bit high,
but quality is outstanding.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

411. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53bmei$97g@ornews.intel.com>
Source record: 136235

In article <271_algy@allatsea.demon.co.uk>,
algy@allatsea.demon.co.uk (Antony Lacey) wrote:
>
>dbrewood@nest.demon.co.uk previously gibbered to All ...
>
> >> I've put it on ftp://ftp.cs.tu-
> >> berlin.de/pub/atari/incoming/ever36b.tos There's also a file
> >> 'ever_36b.tos' in the same directory which is an
> d>
> d> Thanks Andre, apprecaited.
>
>Only it seems to be a corrupted file (this is the ever36b and not the other
>one!)
>
>Comes up damaged header and will not extract .. nor will thin09d.lzh I got
>tonight either ;-(((

It came through here perfectly. Really looks interesting running under
TOS2WIN in the Intel networking lab.];^)

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

412. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53bn3d$97g@ornews.intel.com>
Source record: 136236

In article <3256f890.7292636@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
>On Sat, 05 Oct 96 19:25:50, SBagley@cameo.co.uk (Steven Bagley) wrote:
>
>> s> well and went like the clappers, one estimation was that the little
>> s> hero sprites was going aproximatly 170 miles per hour :)
>
>>Errm, are you using WAIT VBL in your code? If so, it should run at the same
>>speed whatever the machine.
>
> Yes of course I use wait vbl?,
> And your answer is incorrect, I am afraid you are well off target,
>
> A machine that runs a lot faster, will update the screen faster, so
>how can it possibly run at the same speed ? <smile>

Uhm.... No.

The screen is refreshed at usually either 50, 60, or 72 frames per second
(depending on the resolution and PAL/NTSC ROMs). Thus, you should get 50, 60,
or 72 VBI per second. Other refresh rates are possible on the Falcon, but I'd
lay long odds that none of them are exceeding 80 Hz.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

413. Re: discovery cartridge ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53bmu5$97g@ornews.intel.com>
Source record: 136237

In article <32591041.676E@gtwy.ford.com>,
Thierry jacobson <ford!tjacobso@gtwy.ford.com> wrote:
>
>Daniel F Boese wrote:
>>
>> howdi ... i just bought a "box-o-atari-stuff" and in it found a device
>> that plugs into the cartridge port of an atari st, labled Discover
>> Cartridge ... it didn't have an documentation with it ... i think it has
>
>It works very well (even virusses and virus cleaners) !

Mine doesn't do that.

>You needed to have Mac Rom's (there was some trick for Eprom's)
..
>If my memory is still good, it was first released as a MAC enhancer
>(you bought a MAC, got the Proms, threw the MAC away, bought an ST and
>the discovery box, plugged the proms ..) for legal reasons.

"It is, in fact, an electric train set."

The primary purpose of the Discovery cart is to copy floppies; it also has a
realtime clock, the Mac ROM sockets, and depending on options, may allow
connecting up to 4 floppy drives total plus I forget what other functions.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

414. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53bm86$97g@ornews.intel.com>
Source record: 136238

In article <53b6tm$qo9@due.unit.no>,
josk@stud.unit.no (Jo Even Skarstein) wrote:
>
>Gerry O'Rourke (gigxr01@nt.com) wrote:
>
>> > The driver also needs to be xhdi-compatible,
>>
>> I use AHDI with two Minix partitions, I can have links.
>
>But later versions of AHDI _is_ xhdi-compatible! ICD isn't (I think... At
>least I couldn't get it to work.)

I use ICD drivers (from The Link distribution) and my miniX install went
swimmingly. It's still totally useless to me, snice no matter what I do, I
can't get the ENV variables to work for TOS programs, but miniX works.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

415. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3259577f.38258906@news.airtime.co.uk>
Source record: 136239

On Sun, 6 Oct 96 11:09:48 GMT, acg@coconut.demon.co.uk (acg) wrote:

> --
> ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
> NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
> email for subscription details and further information
> acg@coconut.demon.co.uk
> --

Hi Mike....cockup with the email, or sublime advertising? :)

Actually I am surprised at the lack of comment in here about the
launch of the mag?

Ok Its here in front of me...so heres a long posting about it :)
****
Got my copy at the ATARI show in Birmingham, I was pleased to see
that they quickly sold out of that days allocation, Don't suppose late
arrivals would agree, but it has to be a good sign when you can shout
"Sold out",

As promised, 60 pages, all Black and white, but quality B/W, for
example the cover page took 2 days to render, suffice to say, it
wasn't just thrown together, the whole thing looks and feels very
professional,

Contributors and actual team include, M.Kerslake,Joe Conner, Al
Goold, Denesh (Danny where were you at the show?) Bhabuta, Martin
Milner,Graeme Rutt, Kev Beardsworth, Harry (Cider Drinker) Sideras and
many many more well known ATARI names, there's only a couple I didn't
personally recognize,The exclusion of Frank Charlton was glaring?

Nice touch was a very large and graphical addition by Vic Lennard
wishing the magazine every success (Same to you Vic!)

Three full pages of news was...News?, this is quite rare in a
magazine as they are usually a good month behind, yet ninety percent
of the news I read was just that,

A letters page in the first issue, well why not :), This looks like
it will be the liveliest addition to the magazine,

Maggie diskzine get there own section (How did you swing that one
Chris<G>) and each issue of AC will feature an article from one of
there back issues, Chris is one of the best writers I have come across
and no matter the subject, he can make it good reading,

Ho dear, the very next page see's A message and Three articles from Issue #2 of the excellent ATARIPhile, Personally I read all the diskzines and readable releases I can find on the ST, so in my humble opinion I would not be too pleased reading so many articles I have already read in Diskmagazines for free?, Full credit has been given to the diskmagazines for these articles etc, but.....

Anyway as I was saying, There is also a Q & A section in this issue, with the contributors this magazine boasts then I cannot see any question going un answered :), we can all learn from other peoples questions so this makes a good read,

There are of course advertisements from various companies, these are well laid out and in my opinion just the right amount, you are not hit in the face every other page with a full page advert, there are not too many, and not too few, just right :)

The magazine does not waste space, no gaping white squares that could have been filled with text, all the space on every page seems to have been used to its greatest potential,

Articles, some great reading here, quite a lot in helping keep the ATARI community together, Three pages starting with "STAG NIGHT" take us through everything you need to know about user groups, featuring STAG,WSAUG and WAG, with hefty (and quite rightly to) references to AAUG the Association of ATARI User Groups,
"ON THE NEST" takes us through everything you need to know about joining the BBS network of systems, mainly NeST, reason enough alone for getting a Modem, if you have a local BBS that carries NeST then use it!

There are of course lots more articles, all of interest to the majority of ATARI users, by no means for the techies only,

Reviews, Alright this was/is one of my main reasons for subscribing to the magazine, I have to admit to having been a little worried on this front, for some reason ATARI World has been used a lot in pre-comparisons, With Joe Conner doing the honors this made me even more worried as he has a self confessed biased towards GEM based products, where personally I hate GEM,
Worried for nothing, I was more than pleasantly surprised at the amount of software reviewed, the way it was reviewed and the various types of software reviewed, no preferences by anyone here, From serious GEM applications to simple games, there are all there, I give the magazine one hundred percent marks for there direction in software reviewing,

Ok....I will be back for more, and will re-subscribe, it is definatly worth the money and worth waiting for, a good read,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners

HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

416. Re: Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844804938_OASIS_@swampdog.demon.co.uk>
Source record: 136240

In article <Dyts1u.9DF@cix.compulink.co.uk>
ardent@cix.compulink.co.uk ("Roy Dent") said:-

>In message <20371_hsideras@mettav.demon.co.uk>hsideras@mettav.demon.co.uk,
> hsideras@mettav.demon.co.uk said:
>
> > *Hi James*, on 01 Oct 96 you wrote: ...respect, brethren
> >
> > j> j> I am using a FMNCII, from Go Direct(ST Review offer), that I
> > brought j> a couple of years ago. The trouble is that it keeps slowing
> > down, ATM j> it is 35 min slow. I always seem to update with prog
> > supplied, but it j> keeps doing it. Its not a major problem as the clock
> > gets updated j> everytime I log on but is annoying all the same. Does the
> > battery j> need changing or something, or do I need to buy a new one?
> >
> > The battery's on the way out. It's a simple 3V Lithium battery IIRC -
> > the same that you'll find in Casio watches for example. Maybe it'll
> > cost you 2 or 3 quid at any jeweller's shop, after which it's the
> > simplest of soldering jobs.
> >
> > Open the cartridge and take a quick look to see what you need.
> >
> > # Regards, Harry Sideras - UK Association of Atari User Groups #
> > *#*#*#*

417. Meeting: MAAUG (Madison Area Atari Users Group), Wisconsin

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32598F51.28F1@facstaff.wisc.edu>
Source record: 136241

Friends (especially those in Southern Wisconsin, USA)

A reminder that the Madison Area Atari Users Group (MAAUG), will hold its
monthly meeting on Tuesday, Oct. 8, 7 p.m. in the Madison Room,
Madison Central Library, Fairchild & Mifflin Sts.

Agenda: WWW demo. (STiK, CAB & other STiK-related progs).

--
Doug Kendall, Madison WI
e-mail: dkendall@facstaff.wisc.edu

418. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844805308_OASIS_@swampdog.demon.co.uk>
Source record: 136242

In article <844675494_OASIS_@zetnet.co.uk>
arthurm@zetnet.co.uk (Arthur Marshall) said:-

>Can anyone give me a clue as to why I can't post mesages from within CAB?
>Clicking on an email link brings up the editor etc, saves OK, on quit it
>shows 'resolving host', but it doesn't, it just switches straight back to CAB
>and does bugger all:-(

Re: K-Ellis's posting :-)

Also,

Under Server/Settings ensure you have the field with "SMTP" mentioned
in it set to zetnet's posting host (same as Nos "smtp gateway" line).
You need to be have Cab load cab.ovl to get at Server/Settings.
Clicking on "default" should copy it into the field iirc. Then save
the setting as per normal.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

419. Re: CAB1.41 and STiK1.11 and a new CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844805778_OASIS_@swampdog.demon.co.uk>
Source record: 136243

This method of sorting things out has always served me well. For those experiencing problems, and definately those new to the internet I strongly recommend it.

Install STiK
Run Finger This needs next to no setting up, just something definate to finger like your provider's message of the day. If it works then the nuts and bolts of STiK are functioning. If it doesn't then it is almost certain you've not got STiK set up right.

if ok so far ...

Run Cab If this will not resolve, or resolves but will not receive and data, then try IRC. It displays what it is doing and can usually give a good indication of the problem with Cab. It defaults to connecting to #atari so if it works it will be obvious, even if you've never used irc before and never intend to again. You will need to give the docs a quick read to set up a couple of things but this time is nothing compared to the time and frustration you'll subject yourself to otherwise.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

420. Re: cab 141

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844807616_OASIS_@swampdog.demon.co.uk>
Source record: 136244

In article <534amd$jt8@alpine.psnw.com>
daymon@mammoth.psnw.com (Mike Freeman) said:-

>
>Hello, people!
>
> Well, I have a few things to comment on here. First, I'd like to
>say that it's awesome to have so many people devoted to the Atari-TOS
>world as these developers!!! You guys are doing a great job! Second, I
>ran into a little snag trying to install the new CAB. The install program
>just tells me, "Error #35" and then says "System out of memory" and then
>my system freezes up. Well, I have a 4 Mb Falcon, so a simple
>installation program shouldn't cause such a big memory problem, one would
>think. What's wrong? I've got all the stuff downloaded and ready to go.
>Unfortunately, no doc's or help came with the WWWI_100 program. So, can I
>use the setup program from WWW131?

Possibly. You'd have to read the SetUp docs very carefully to ensure
the batchfiles are valid. If your provider is listed then it might be
worth the effort, otherwise it'll be easier to sort out manually.

>And lastly, this will be my last effort. If I can't get this new STiK
>to work with my ISP, I'm gonna have to give up on it. I've tried every
>suggestion given to me from here and from the CAB listserve with no
>result. I've had people come over and actually look at my setup and
>can find nothing wrong. I've given my files to my ISP to check, and he
>said it all looks good and is as confused as I am to why it doesn't
>work. He does have true SLIP, as well as CSLIP and PPP. But I'm paying
>more for the SLIP account than I would for a simple shell account, and
>being a college student who's engaged and saving for the wedding and
>other things, I really can't be paying that extra money right now. I
>guess maybe it just doesn't work with my ISP. :/ Very frustrating!!!

Try Finger. I've just done a posting about it under

Re: Cab 141 & [blah blah]

it should help decide where the problem lies.

>It would be worth that extra cost if I could actually get
>this stuff to run. I've tried all versions of STiK (except this new one)
>and have tried to run MintNet (but I can't even figure out what the doc's
>are talking about with all their tech talk, not anything the average
>human being computer user can understand) but neither of these attempts
>have met with any measure of success.

Same here!

>So in one final attempt after almost a full year of fighting with this
>stuff, here is one final description out of however many I've posted
>and sent (too many to count) or my problem that I've had with this
>stuff:
>
> 1. After getting everything set up and configuring my settings to
>the ISP's (MTU, DNS, etc.). I activate STiK. It connects, goes through the
>Login/Password process fine (SLIP account selection is done with the
>login, ie Sdaymon=SLIP, Cdaymon=CSLIP, and Pdaymon=PPP), gets the correct
>IP address (I've checked this with my ISP), and does basically all it's
>supposed to do.

Now try Finger. If unsure what to finger ask your provider for
something simple and guaranteed like the message of the day. What
happens?

> 2. I run CAB. While attempting to open a URL, it goes thru the
>resolving host fine and gets stuck at "Receiving data (0 bytes)" until
>CAB times out and gives me a blank page. It does this for all URLs I've
>tried.

There is more than one cause for this, depending on what happens at
the Finger stage.

> 4. I run IRC, Finger, and AntMail, and all I get is Errors.

What *exactly* are the errors for IRC and Finger? This is important.

>Ok. I'll now accept any suggestions you have and try them one last time.
>If it doesn't work, I am giving up on this and saving my money. I will
>certainly and gratefuly accept any questions or comments you have! Thank
>you for any info you have to give me! I can send you my files (minus the
>password of course) and the settings my ISP gave me if you'd need them to
>help.

It sounds like it is resolving and doing little else. Difficult to say
much more at this stage.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

421. HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <844727644_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 136245

I got my copy of HDDriver v6 today, upgrading from v3.51, and have
been unable to get to work properly.

I have a Falcon with an internal IDE and SyQuest EZ135. The new
HDDriver will not recognise the EZ135 when the machine is rebooted.

Am I missing something, I have tried as many of the options as
possible, or is one you having the same problem?

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

422. MagiC + 040

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <844727968_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 136246

For sometime I have been considering getting MagiC but put it off till I had more processing power and memory. My Afterburner has solved those two problems but I was dismayed to read in an ST Format article about the Medusa Hades, T40 and T60, that MagiC doesn't work on the 040.

But with the Afterburner there are beta versions of patches that claim to work with MagiC. So do any of you use MagiC with an 040 equiped machine?

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

423. atari st games

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbb49a$d50ec9a0$bc3bd4cc@Primenet.Primenet.com>
Source record: 136247

Is anybody out there still into playing Atari ST games? I would like to hear from people,especially in my area (Los Angeles),who still pay attention to the (barely lingering) ST game scene and collect the newer PD and commercial stuff.Has anybody played Arnorath from Top Byte software? Thats the next game I want. Also could someone be kind enough to send (e-mail) me a copy of Clod Hopper the PD Miner 2049er clone for the ST? (or tell me where to get it) Mine went bad and for some quirky reason none of the FTP's I checked had it,and I checked at least 20 around the world.Hmm strange...that was my favorite ST game too,well one of them.Also Im selling a mega 4 with a nova card (16million color) and a megafile 30 hd for....hmmm....$200.

Sincerely,Me

424. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <53c0ta$qer@tempo.univ-lyon1.fr>
Source record: 136248

p-abel@imaginet.fr (Abel PHILIPPE) wrote:

>...The KGMD is really more powerful (IMO), but the doc is german :-(

>If somebody would translate it ...

I made a french traduction of shell-script and installation's doc. I
Uploaded it on ftp.cnam.fr/pub/atari/incoming.
Thierry

425. Re: US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <844799698_OASIS_@land.demon.co.uk>
Source record: 136249

In article <53arrj$1p4@m1.cs.man.ac.uk>
lais@cs.man.ac.uk (S94) said:-

>>As long as that's for a new one, boxed and shiny. I bought one at
>>that price and it works a treat.
>
>Well it's actually second hand - belongs to one of my lecturers, but he says it's
>in perfect nick. I only want email and news access. Don't fancy wasting my life
>websurfing :) i.e. it should be a comfortable speed, right?

Go for it then! But knock the price down a bit. Your lecturer probably
paid over 100UKP for it a few years ago, but that's *NOT* what they sell
for now. Also there must have been chip upgrades and improvements over
the years. It'll hurt him but he'll have to accept that his modem has
really dropped in value. I suggest you offer 15-20 UKP for it. After all
for another twenty quid you can buy the latest version with a warranty
and support, new chipset, improved specifications, manual, etc. Buying
an older model at 40 UKP just wouldn't make sense!!! Unless you've got
money to waste...

Hope your negotiations go well, and don't be fobbed off by, "Well I paid
a hundred and twenty for it just two years ago." That's just the harsh
reality of `Product Life Cycle', ask any economics lecturer. :-)

All the best,

Ali

--
ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

426. Re: True Color? (Falcon VGA)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3259A540.1CC@owens.ridgecrest.ca.us>
Source record: 136250

Brian Roland wrote:
>
> I recently sold my Atari SC1224 RGB monitor in favor of a really nice
> 15" SVGA plug and play monitor. Now I notice that I can't get true
> color without going to a 40 column mode!

:) <grin> Kind of like finding out a TT only does 16 colors in VGA.
>
> What do I need to go into an 80 column true color mode?
> Options? Prices? Performance?

Long list and i'll miss a few i'm sure.

Screen Blaster out side about DM 59 from Overscan
Screen Blaster inside about DM 79 from Overscan
BlowUp I Hard Check with U.S dealers (won't mention any
BlowUp II Hard names here.
Blow Up FX 030 card Same here, about $250.00 U.S.
Speed Resolution card Hard & Soft GMBH price unknown
Nova ET 4000 card Computer Direct or Homa Systems, starts around
$460.00
ATI Nova card Same as above.

Looking through ST Computer magazine I see many accelerators available
for the Falcon that have never made it to an english speaking press
or dealer.

If ya got the bucks, go for the ATI Nova. Will only work with 4mb ST
Ram on a Falcon. Will work with fast ram if you got it.
Next in line go for the BlowUp FX (need to know how to solder and cuss).
Wait for Wizztronics Hawk :)

Mike

>
> Also...I'd like to use some higher resolutions in 2 color mode
> with CuBase. My monitor will go to some impressive resolutions without
> going to a slower sync rate or interlace mode. Are any of them
> practical on the Faclon in terms of speed/viewability (mainly in 2 color
> mode for CuBase Audio).
>
> Thanks,
> Brian

427. Problems with games

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Michael Edwards <aa585@fan.nb.ca>
Message-ID: <Pine.SOL.3.91.961007212332.6347B-100000@fan1.fan.nb.ca>
Source record: 136251

So I finally got myself an ST (for nothing, incidentally...), and I
managed to get someone back in Scotland to send me a copy of my absolute
favourite game of all time on the ST - Kick Off 2. Now, it worked on that
side of the Atlantic, but when I try booting it up over here, nothing. It
tries to tell me that it doesn't recognise the disk (everyone's favourite
error message). Any idea what might be up? I think that I am out of luck,
but if anyone knows a little trick then do let me know.
Michael
aa585@fan.nb.ca

428. Looking for a Canadian with lots of games

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Michael Edwards <aa585@fan.nb.ca>
Message-ID: <Pine.SOL.3.91.961007212630.6347C-100000@fan1.fan.nb.ca>
Source record: 136252

The title says it all - is there someone on the East Coast of Canada with
a vast game collection for the ST that would be willing to share? If so
then let me know...
Michael
aa585@fan.nb.ca

429. atari st games...again

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbb4b4$d1375d00$513bd4cc@Primenet.Primenet.com>
Source record: 136253

```
i miss antmail already,i dont think this pc program put my e-mail address
in the last message...argh...its svenhard@primenet.com....
```

430. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <844795144_OASIS_@icis.on.ca>
Source record: 136254

In article <20482_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi James*, on 05 Oct 96 you wrote: ...respect, brethren
>
> j>
> >> Vote now for an animated CAB <g>
> j>
> j> That would be a great addition to CAB - as well as a working .JPG
> j> viewer :-)
>
>You know, I've *never* had this problem.
>
>Are you sure it's not a RAM problem? I know that if I haven't got enough
>when a (any) picture is being converted it doesn't display, and afterward the
>RAM figure shoots back up, leaving enough space for the next picture to be
>converted and viewed just fine. This seems to be a problem with the nature
>of JPGs (ie that they're heavily compressed and need to be decompressed for
>display) than any especial problem with the OVL.

It's hard to believe you don't get this problem; I run into it on at
least 250f the pages I visit.

It doesn't behave like a RAM problem for the following reasons:

1. CAB.OVL indicates the image is only partially received.
2. The size of the image is irrelevant, could be 2000 bytes or 200,000.
3. When you press ESC, CAB will go on to load larger images from the
same page, then try to reload the images it missed and then stop at
exactly the same character in each as it did on the first attempt.
4. It doesn't matter whether this is the first site or the 20th site
you've visited, the same character in the same image causes the same
problem.
5. With version 1.41, you can watch the entire image download if you
look at the modem lights. CAB.OVL just stops passing the data back to
CAB.
6. The problem always occurs either at the very beginning (0/x) bytes
received or within a couple of thousand bytes of the end.

My personal opinion is that CAB.OVL cannot handle some very standard
JPEG convention. It thinks it has reached end of file and stops
acknowledging new data. Then when it fills in the frames created the
first time around, it checks to see if it has the correct file,
discovers it missing, and tries again.

I wonder if there is some connection between this problem and the way other browsers display a poor quality image and then come back and enhance it.

CAB is a wonderful program; this should not be considered a criticism. Rather it is an attempt to help the programmers understand the problem which makes some sites virtually unusable. Believe me, I know how important feedback is after spending 36 years developing computer systems.

--

Cliff Cook

ccook@icis.on.ca

---

431. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <844796670_OASIS_@icis.on.ca>
Source record: 136255

In article <GJHPFFVKUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>I view JPEG images in CAB all the time and have never had a problem - does it
>not work for you?
>
>I just got the newer CAB with jpeg.ovl supplied and it worked first time.
>
>Perhaps your jpeg.ovl is corrupt or something?
>
>(I use MiNTNet rather than STiK if that makes any difference).
>--

Yes, it makes a difference, the symptoms all point to CAB.OVL

--

Cliff Cook

ccook@icis.on.ca
---

432. DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Jacketman <jwhaley@nauticom.net>
Message-ID: <3259C12F.7385@nauticom.net>
Source record: 136256

Does anyone know of an equivalent DTP to Pagestream in the IBM world. I am so used to using Pagestream. But I've had to start using IBM & need a good DTP.

433. atari ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Martin Brownlow <mbrownlow@shiny.com>
Message-ID: <844750310.16399.0@max2-lg-ca-02.earthlink.net>
Source record: 136257

Hi,
I'm currently trying to write an Atari ST emulator for the PC
(please, no flames - I was and still am an avid ST fan, hence
the emulator). The only problem is that my ST is all the way
back in the UK, and I'm going to need a dump of the ROM (highly
illegal, I know, but I won't tell if you won't). If anyone can
help, please email me at:

mbrownlow@shiny.com

Thanks,

Martin Brownlow

434. Where can I find PACMAN!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961007205440.24139A-100000@acs2.byu.edu>
Source record: 136258

I do not have the game that made Atari famous. Best Wishes!

((((((-F.))))))
UTAH * USA * 1996

435. Re: Zip Drives

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558348301.77994.18.starship@3rdplanet.com>
Source record: 136259

```
> Newsgroups: comp.sys.atari.st
> References: <32587FEF.1EB0@dial.pipex.com>
> From: Uwe Seimet <us@bruker.de>
>
> This depends. PC compatible partitions on ZIP media (like on any other
> media as well) can be used with TOS only if MagiC 5 or Big-DOS are
> installed.

Uwe, I looked at our page but didn't see Big-DOS; where can I find it?

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

436. Re: US Robotics 14.4 mode

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558348301.77994.96.starship@3rdplanet.com>
Source record: 136260

> Newsgroups: comp.sys.atari.st
> References: <532pf3$g3h@m1.cs.man.ac.uk> <533k3d$jrq@ornews.intel.com>
> Reply-To: cj439@FreeNet.Carleton.CA (Robert Wills)
>
>
> Rich Tietjens (*atari@teleport.com*) writes:
> >
> > That's about US$60 - I'd say that's VERY high for a used 14.4k modem;
> > going for anywhere for US$3 to US$20 here.
>
> WHA! You should be exporting them. There's a brisk business here (in the
> Ottawa area) at around $70 ($50 US). External, as required by Atari.
> Internal ones for PC's go cheaper (no case, no power supply, no cable needed

Hmmmph. I paid $3 for the Supra 144LC that's on this 1040ST, and
horse-traded a PC I/O card for the Hayes Accura 28.8k that's on Mega STe BBS
machine. 'Course I though I was getting a 14.4k there, too, but I'm not
complaining. <G>

Start haunting garage sales - you'd be amazed at what people will almost give
away!

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

437. Whats up with Umich ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558348302.77995.78.starship@3rdplanet.com>
Source record: 136261

```
> Newsgroups: comp.sys.atari.st
> From: peters@frisbee.net.au (Peter Sansom)
>
> Hiya Atarians
>
> Anyone know whats up at Umich ? New files have been pouring in for a
> couple of months and not being cleared to their respective directories.
> The only stuff that has been dealt with is the 8 bit stuff.
>
> Anyone know whats happening ?
```

Yep. There's an archivist working on the 8-bit section. There's no one maintaining the ST section. And that's the bottom line. Umich doesn't give a fig about us STers any more.

```
* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

438. Re: Help me build a DMA Cable!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <539hnf$1a9@tofu.alt.net>
Source record: 136263
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <52lq8g$nih@berlin.infomatch.com> - dooley@infomatch.com (John Dooley)29 Sep 1996 12:32:15 GMT writes:

:>
:>Hi all..!
:>
:>I'm building a DMA cord for my megafile (cause I don't wanna pay an arm
:>and a leg for one!) I actually have one but it's only 2 feet long and I
:>need it at least 4-5 feet long..
:>
:>Well my first problem is... I can't seem to find 19 pin db connectors
:>anywhere!! I called about 10 computer shops and about 7 electronic shops
:>with no luck!

Jameco 1-800-831-4242 has the db19's. Not always in catalog listings, but

439. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: wongck@ti.com
Message-ID: <539ika$acs@tilde.csc.ti.com>
Source record: 136264

In article <3257122214875f0@sn.no>, hallvart@sn.no says...

>I.e. in my case I wanted to install Mint on e:/ -if you keep all those
>mint files on that partition they'll be erased before the installment is
>complete, so let the installer read them from another partition.

Does it include Minix in the installation? Id it does, then isn't it apparent
that it will reformat that partition?

>
>On the other hand- why not install Linux on your machine? I've heard others
>do that with great success!
>

Do you know if that floating point emulator works? I am thinking of installing
Linux, have already set a side 22Meg on my HDD for it, but I don't have a FPU
in my falc.

Regards
William

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MiNT
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

440. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: wongck@ti.com
Message-ID: <539i2i$acs@tilde.csc.ti.com>
Source record: 136265

In article <844567154_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net says...

Hey be like me!
I use my Falcon/ST for my hobby and even keeps my expenditures (my own program of course) but I uses an non-Atari for all my Internet access. Get the best of both worlds.

> my humble opinion. I'm going to wait for 3 more months for CAB/STik
> to support PPP and if its still not available I'm going to purchase
> a NON-ATARI computer to access the Web...Sad, considering that I own
> a Falcon/Mega ST4/STe/800XL/Jaguar/Lynx...and not one other brand,
> but I'm tired of constantly waiting...Hell, I'm just tired after
> fighting for 4 hours to get something to work that no Atarian should
> even have to bother with, as friendly as TOS and GEM are... %^)
>

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

441. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: shawnh@on-ramp.ior.com
Message-ID: <539h8i$ms2@express.ior.com>
Source record: 136266

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: I recently mailed Alex and asked him if he was going to put in the following
: into CAB; Animated GIFs and the MARQUEE tag. He said 'maybe'!!

: If like me you're fed up with viewing static pages on the Atari and then
: seeing them all lovely and animated on PC's, then vote here for Animated GIF
: support and the MARQUEE tag.

I too would love to see this!!!! it CANT be anything difficult for
CAB/Atari's to do anyway, if it is then there should be a falcon only
version of CAB that will do this?

shawn

ATAR FALCON /|\http://www.ior.com/~shawnh/

442. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20482_hsideras@mettav.demon.co.uk>
Source record: 136267

Hi James, on 05 Oct 96 you wrote: ...respect, brethren

j>
>> Vote now for an animated CAB <g>
j>
j> That would be a great addition to CAB - as well as a working .JPG
j> viewer :-)

You know, I've *never* had this problem.

Are you sure it's not a RAM problem? I know that if I haven't got enough when a (any) picture is being converted it doesn't display, and afterward the RAM figure shoots back up, leaving enough space for the next picture to be converted and viewed just fine. This seems to be a problem with the nature of JPGs (ie that they're heavily compressed and need to be decompressed for display) than any especial problem with the OVL.

That said, I'd be much happier if CAB used the 1st Guide method of showing them...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

443. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20481_hsideras@mettav.demon.co.uk>
Source record: 136268

Hi Antony, on 05 Oct 96 you wrote: ...respect, brethren

a>
a> hsideras@mettav.demon.co.uk previously gibbered to All ...
h>> but it was a lot quieter than being on the stand, which was very ably
h>> manned by the WAG and STAG guys, for which I'm very grateful...
a>
a> Huh humm!! Forgetting someone? <g>

Hmm... don't think so - put a CORK in it, Antony <g>

Oh all right, plus Antony representing the Coventry Atari User Club and the
All At Sea BBS, especially in Birmingham.

Happy now? B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

444. Re: Straight Fax 2.5 w/ Paradyne

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20480_hsideras@mettav.demon.co.uk>
Source record: 136269

Hi Ken, on 04 Oct 96 you wrote: ...respect, brethren

m>
m> Steve Sweet wrote:
>> SUBJ: Straight Fax 2.5 w/ Paradyne
m>
m> Since when has STraight Fax been at 2.5. "My" latest version is 2.2
m> Shheesh. Doesn't anybody tell me nuttin'?!@$*!

Months and months <g>

ISTR we talked about it in here and it fixed a problem Daron Brewood was having...

It was a free upgrade in the UK (if disk and return postage provided -otherwise 3.95ukp), but you'll have to check at your own distributor in Canada...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

445. Re: DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20479_hsideras@mettav.demon.co.uk>
Source record: 136270

Hi Tony, on 04 Oct 96 you wrote: ...respect, brethren

s>
s> On Wed, 02 Oct 96, hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
s>
s>>> hmmm how about a diskzine FAQ :)
>> As you'll remember, both you and Keefy kicked off my enquiries about
>> disk magazines and your combined information is included in my UKAAUG
>> directory disk.
s>
s> Actually Harry, I had forgotten I am sorry to say?, I should have
s> remembered you held a list, especially as like you say, I contributed
s> slightly

Only very slightly <g>

s> As I see it, there isn't much point putting one together when you
s> already have such a thing, just direct everyone your way, as indeed I
s> already did when I remembered :)

Personally, I'd prefer if someone else recommended diskmags to me. I'm no judge and would give them all a bad review if it were down to me - every one of them crashes on my setup and I refuse to set up another machine just to view them.

If anyone has news on a new diskmag, send them hither and I'll list them for the benefit of people requesting my UKAAUG directory disk.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

446. Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <20472_DCroker@mettav.demon.co.uk>
Source record: 136271

This message from RCain@nest.demon.co.uk to All came in on a wing and a prayer...

Hi Roger!

j>> I am using a FMNCII, from Go Direct(ST Review offer), that I brought
j>> a couple of years ago. The trouble is that it keeps slowing down,

R> Could well be the battery if it is VERY low (less than 0.5v).
R>
R> I don't know the clock model but most have a small trimmer which can be
My FMC doesn't have a trimmer, just a crystal and an anonymous chip, so it looks like a new battery is required.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

447. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20484_hsideras@mettav.demon.co.uk>
Source record: 136272

Hi Magnus, on 04 Oct 96 you wrote: ...respect, brethren

e>
e> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
e>>> Some time ago it was some talk about someone taking over the
e>>> development for HiSoft, but HiSoft would still sell it.
>> I know some offers were made at one time...
e> So I guess nothing came out of it. :-\

It seems not.

>>>> On the SMD-100, here's their press release on it.
e>>>
e>>> So what does this mean? The text only talks about PC, Mac and Amiga.
e>>> Does this mean that we can use it on the Atari, but can't really do
e>>> anything useful with it as there isn't any software for it?
>> It's a standalone device that'll work with a domestic TV as long as
>> you've got a SCSI CD-ROM to play from, but it doesn't require any
>> computer. AIUI the only software to control the device by computer is
>> for the alternative platforms.
e> With other words. Completely useless. :-)

To control it, yes. I'm wondering whether standard Atari MPG-playing
software will control it though.

e> Why would I get a thing like this? A VCR is still much better as you
e> can't use any cool software on the Atari to make use of it, except
e> viewing some rare mpeg movies.

It gives access to the digital format though.

e> Well, good luck to them, but I would still prefer to see that they put
e> down some effort to develop Lattice C insteed of this toy.

There's nothing else like it. If they make a consumer product version of it
before anyone else gets on the bandwagon they have the potential of getting
it into every home and make millions from it. Lattice C doesn't quite have
that potential ISTM...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

~~~~~~
~~~~~~

448. Re: The new WWW141 package supports CSLIP?

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20485_hsideras@mettav.demon.co.uk>
Source record: 136273

Hi Neil, on 05 Oct 96 you wrote: ...respect, brethren

n> In article <GJEIDEUUUP@wa.caeci.ol.ni.schule.de>
n> gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) writes:
>> My english is not so good and the readme.txt's not so clear for me.
>>
>> Please one word for answer: YES or NO.
>>
>> Has the new STIK built in CSLIP?
n>
n> JA - aber es hat ein oder zwei probleme mit es!

Doesn't that make the answer, 'No'?

It seems to be coming very soon though...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

449. Re: Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20483_hsideras@mettav.demon.co.uk>
Source record: 136274

Hi Roy, on 05 Oct 96 you wrote: ...respect, brethren

a>
a> hsideras@mettav.demon.co.uk said:
>>
j>>> I am using a FMNCII, from Go Direct(ST Review offer), that I bought
j>>> a couple of years ago. The trouble is that it keeps slowing down...
>> The battery's on the way out. It's a simple 3V Lithium battery IIRC -
>> the same that you'll find in Casio watches for example. Maybe it'll
>> cost you 2 or 3 quid at any jeweller's shop, after which it's the
>> simplest of soldering jobs.
a>
a> But you'll still find that the calendar runs out at the end of 1999!
a> As we all know that Ataris last for ever what _will_ we do then?

We'll use a simple utility in the AUTO folder to correct it, but the battery
will still be going in the menatime.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

450. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Grzegorz Pancherz <paskud@zeus.polsl.gliwice.pl>
Message-ID: <32590AB2.16B0@zeus.polsl.gliwice.pl>
Source record: 136275

Antony Lacey wrote:
>
> dbrewood@nest.demon.co.uk previously gibbered to All ...
>
> >> I've put it on ftp://ftp.cs.tu-
> >> berlin.de/pub/atari/incoming/ever36b.tos There's also a file
> >> 'ever_36b.tos' in the same directory which is an
> d>
> d> Thanks Andre, apprecaited.
>
> Only it seems to be a corrupted file (this is the ever36b and not the other
> one!)
>
> Comes up damaged header and will not extract .. nor will thin09d.lzh I got
> tonight either ;-(((
>
> Bad file day?
>
> --
>
> Floating around aimlessly at All At Sea.

He He He !!!

It's Beta version.

451. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJHPFFVKUp@tos.ak.planet.gen.nz>
Source record: 136276

In <961005Z113428.106jpartner@track83.demon.co.uk> James Partner wrote :

>> Vote now for an animated CAB <g>
>
>That would be a great addition to CAB - as well as a working .JPG viewer :-)

I view JPEG images in CAB all the time and have never had a problem - does it not work for you?

I just got the newer CAB with jpeg.ovl supplied and it worked first time.

Perhaps your jpeg.ovl is corrupt or something?

(I use MiNTNet rather than STiK if that makes any difference).
--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

452. Re: It works a lot better, but weird. (was Re: New

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJHPFFVMUp@tos.ak.planet.gen.nz>
Source record: 136277

In <5339bo$ckk@mark.ucdavis.edu> Eric Hays wrote :

>K. Ellis (kellis@primenet.com) wrote:
>{blah, blah, blah}
>: It was weird, then I tried to reboot but without ATARIRC, and now the
>: page show up entirely, no problemo.. heheh..cool..
>: Did anyone experience this before?
>
>Yeah, I've always noticed that pages can look different depending on what
>I have loaded. I think CAB will omit some graphics if it runs out of
>memory. Just a theory though.

It does aparrently do this. And colour display needs more RAM that greyscale which needs more RAM than mono. So if you can't see them, switching to mono display in CAB might help. I only found this out by experimentation, so I may have it slightly wrong.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

453. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Grzegorz Pancherz <paskud@zeus.polsl.gliwice.pl>
Message-ID: <32590C57.5913@zeus.polsl.gliwice.pl>
Source record: 136278

Ronald J. Hall wrote:
>
> Okay, first of all I want to clear something up...in my first posting,
> if I inadvertedly seemed to be critical of the WWW Pack programmers,
> I'm sorry, that was -not- what I intended...they have nothing but my
> respect for what they do!
>
> Now, about my setup: I'm using a 4 meg/810 meg hard drive/TOS 4.04/
> Falcon 030...
>
> I'm trying (hard) to install MintNet (TAF file) onto my E: partition.
> I have followed the Install.txt to the letter, excepting that I changed
> the setup file to reflect that my source is drive F: instead of from
> floppy drive A:...
>
> When I first type in (from the # prompt after booting up into Mint) the
> command " source setup e " I get the following error message...
>
> "Cannot access Drive E: Physical lRecno Error"
>
> From there it goes ahead and copies all the files to the E: drive...
> and while its copying it gives an error message...
>
> "tar: could not create symlink to Chimera/: invalid function number"
>
> but keeps on going until it tells me to edit my Mint.Cnf file and to
> reboot, which I do...then I get the following error messages...
>
> "xmodmap: access denied"
> "fvwm: access denied"
> "waiting for Xserver to shutdown"
> "Pid 0 (Mint)\: Kfree: memory not allocated BKmalloc"
> "Fatal Mint error: adjust debug level and hit a key"
>
> and when I hit a key it says "Fatal error, you must reboot"...
>
> Well, there it is...my sad story...Oh, just for record--I did go into
> my Auto folder and disable everything but Mintnp.prg and I did disable
> all the ACC's...nothing boots up before Mint except for the ICD hard
> disk driver...
>
> Well, if anyone can help me I surely would appreciate it...Thanks in
> advance for any info... :)
>

> Oh, one more thing; I understand I have to use mint_cab.tgz to access
> CAB...how do I uncompress this file? What files do I need to do this?
> TAF is .tgz but it uncompresses itself... Thanks again! :)
>
> __
>
> _/_/_/_

454. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: jp <jp@kkoski.pp.fi>
Message-ID: <3258A51B.81A@kkoski.pp.fi>
Source record: 136279

DDR CREW 1 wrote:
>
> i have been tested 3 emulators on my p.c. tos2win,gemulator 96,and magic
> pc

From where you can find these emulators and are they compatible
with ST MIDI-software?
Thanks jp

--
http://personal.eunet.fi/pp/kkoski/

455. atari st for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: bloody@primenet.com
Message-ID: <53aanp$6h3@nnrp1.news.primenet.com>
Source record: 136280

I have and Atari 1040st for sale. Stock system with 1 meg, Atari Sh204 20 meg hard drive,color monitor,Epson printer, hundreds of programs. asking $145 obo. Also have 520st, dual disk drives, no monitor(actually have a non working monitor),no mouse, all cables and power supplies...$50 obo...Thanks, Thomas

--
bloody __ __ ____ ___ ___ ____
bloody@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

456. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0710960903090001@47.85.0.99>
Source record: 136281

In article <538pfq$a5s@due.unit.no>, josk@stud.unit.no (Jo Even Skarstein)
wrote:

*** Stuff Deleted about TAF installation ****
>
> The driver also needs to be xhdi-compatible, otherwise minixfs won't work.
^^
> I think this is the source to all your problems. I also believe that there
> are some problems with "big" partitions, perhaps your 135Mb partition is
^^
> to big? The TAF-kit only uses about 5Mb anyway...
>

Are you sure ?

I use AHDI with two Minix partitions, I can have links.

I have 256 & 520 Mbyte partitions.

I am using a 4 Mbyte STFM.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

457. Re: Zip Drives

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3258B773.3677@bruker.de>
Source record: 136282

Mike Goodman wrote:

> Are ZIP cartridges formatted on a PC compatible with ZIP drives on ST's or the Falcon?

This depends. PC compatible partitions on ZIP media (like on any other
media as well) can be used with TOS only if MagiC 5 or Big-DOS are
installed. In this case the Atari can use DOS compatible partitions of
any size. In any other case it won't work.
Of course you also need a hard disk driver that knows how to handle DOS
compatible media. Drivers that do are AHDI, HuSHI, HDDRIVER. Other
drivers might work as well.
--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

458. Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: r.badger@shu.ac.uk
Message-ID: <53ag30$r8v@redwood.shu.ac.uk>
Source record: 136283

I have an Atari 1040ST and am running Cubase viewed on a mono T.V. I have seen an Emulator for sale which claims to convert any T.V. screen into high resolution. Does anyone know if it works?

Cheers,
Rich.

I AM A NUMBER !

459. HD-Driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv3ezrduvj.fsf@emw.ericsson.se>
Source record: 136284

Hi,

I was just wondering if someone have managed to get HD-Driver (any
version) to work on the Afterburner040? It kind of works if I
use another driver (Hushi) and then install HD-Driver and reset the
computer. It will now use HD-Driver and it works, but if I turn of
the computer and tries to boot with HD-Driver it doesn't work any
longer. AHDI, ICD and Hushi works just fine, but not HD-Driver. :-(

It comes to the point that it prints out the version of HD-Driver
and then stops when it scanns for disk (or something). I use an
IDE drive but I think you get the same problem with SCSI disks.

Does someone knows anything? Uwe perhaps?

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

460. ZFC Atari pages - closed - who wants inventory?

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.844680691@news.cwi.nl>
Source record: 136285

```
The ZFC Atari pages have been closed down. I don't have the
time to maintain them (as you will have noticed), and in their
current state they are pretty useless.

Anyone who's interested in using the material in the ZFC
pages, please contact me by e-mail.

Information on Edith Pro (mainly for the X11 version) is of course
still available on http://www.nl.net/~zfc/index.html

--
Annius V. Groenink ....................................... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl ..... www.nl.net/~zfc/ ..... www.cwi.nl/~avg/ ..........
```

461. Re: Has Anyone Got Elite

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <53alvl$5fh@bagan.srce.hr>
Source record: 136286

Brian Morris (brianm@airtime.co.uk) wrote: > I,ve been trying to get a copy of ELITE for some time now > can anyone help me out?

> Thanks Ronny

Hmmm..... Check at your local pirate's ......

Good luck !

T

462. Re: tos-dump

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <53aksd$ngt@deimos.rz.uni-osnabrueck.de>
Source record: 136287

You can find two kinds of tosdump-programs in the context of STonX (an emulator for TOS on Unix and X-Windows). Because it needs a TOS-dump too, they've created the programs TOSDUMP and DUMPTOS (if I'm right, one works only for and with TOS 2.06, the other with and for all versions): Have a look at the STonX-Homepage and the Unofficial STonX-Page.

Greetings KR

463. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3258DBDE.167E@in.tu-clausthal.de>
Source record: 136288

JAKE GOERZEN wrote:

> 1) recompile MintNet to integrate into Magic

AFAIK the interfaces for lodable device Drivers are very different. It
is not that easy to build a new interface on a Device Driver.

> 2) write a nice GEM dial-up networking program to configure MintNet

This is more complicated than it sounds. Dip (the dialer usually used in
Unix environments) is not so easyly rewritten with a Gem Interface.

> 3) write a suitable CAB.OVL for it

This is a point that should not be the Problem.

Christof

464. ST to PC link

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: cm5bcjh@bs47c.staffs.ac.uk
Message-ID: <53aman$172@bs33n.staffs.ac.uk>
Source record: 136289

Can anyone tell me where I can get a copy of Ghostlink or other software that will allow the connection of an STE to thAt of a PC via the serial port for such things as data transfer, eg using the PC's hard disk to store ST data .

465. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <53an2g$sma@m1.cs.man.ac.uk>
Source record: 136290

```
In article <1450_SBagley@cameo.co.uk>, SBagley@cameo.co.uk (Steven Bagley) writes:
>"Ambassador ," asked Steven. "Do you really want to know what's going on down
>there right now?"
>"Yes, absolutely," replied stosser@airtime.co.uk.
>Steven moved forward, and whispered something.
> s> Organization: STOSSER Software
>
> s> But because the Falcon is a beast of power, then it sorta worked too
> s> well and went like the clappers, one estimation was that the little
> s> hero sprites was going aproximatly 170 miles per hour :)
>
>Errm, are you using WAIT VBL in your code? If so, it should run at the same
>speed whatever the machine.

er, no it wont. If it is running at 25Hz on an ST (with a wait vbl), it
could quite easily run at 50Hz (double speed!) on a Falcon.

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------
```

466. Re: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beecfaa1_Claes.Holmerup@p5.dada.ct.se>
Source record: 136291

tomo wrote this to All about EIDE hard disks on a Falcon -HOW????:
t> I understand that the thing is pretty similar to IDE.

They work exactly the same way on the Falcon.

t> Are the connectors different????

No.

t> What software is needed ???

Your hard disk driver software (HDDriver, SCSI-tools, AHDI, ICD).

t> Speeds? Experiences ....????

With my Quantum Fireball 1280MB EIDE I get an awsome speed of about 3MB/s and
with my 850MB Conner EIDE, I get about 2MB/s.
They work perfectly with HDDriver, but it seems like SCSI-tools recognises
everything above 1GB on the Fireball as bad sectors.
Don't use Western Digital HD's, as you'll have to boot from a disk instead of
from the HD. Western Digital don't use the bootblock the same way as all others
it seems.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

467. Re^2: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beecfe3c_Claes.Holmerup@p5.dada.ct.se>
Source record: 136292

wrote this to All about EIDE hard disks on a Falcon - HOW????:

> EIDE or IDE, it makes no difference on a machine other than PCs.
> I know someone with a 2.5 gig EIDE drive in their Falcon. Just
> make sure it's 2.5 inch or you get an adapter to fit 3.5" into
> 2.5" cables.

Hi,
Which HD does he use?
I haven't been able to get anything above 1.2GB to work and I've tested some different drives, like Seagate, Western Digital, NEC, Conner. I'll try a Quantum 2.1GB next week, but since I haven't had any success before, I don't have much hope :(
I've tested both with HDDriver and SCSI-tools.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

468. Re^2: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beecff75_Claes.Holmerup@p5.dada.ct.se>
Source record: 136293

Michael Parrott wrote this to All about ZIP ON ATARI:
MP> Unless having a ZIP drive for compatibility with some other
MP> project is absolutely necessary, go with the SyQuest EZ-135
MP> instead of a ZIP drive. There are no SCSI incompatibilities
MP> requiring software updates as with the ZIP drive; the EZ-135
MP> holds more data (128 Mb when formatted) per disk and is faster
MP> at both accessing and throughput.

There certainly aren't any incompatibilities with the Zip-drive. I've used my Zip for a couple of months and I've never had any problems at all with it. Besides, the fact that the EZ135 isn't manufactured any more and will be replaced by a 230MB drive instead (which to my knowledge hasn't been released yet) tells me that the Zip would be a better choise after all (even though it's a little slower and holds a little less data).
If you need more than the 100MB - go for a JAZ drive (1GB) instead...

MP> And the EZ-135's dark grey
MP> case better compliments Atari's grey components. :)

Hmmmm - absolutely worth a though ;)

MP> Toad Computers can get them for US$129.00 (though they were
MP> backordered last time I checked)

They probably won't be available until the new 230MB drive comes.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

469. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJHRAEUWUp@tos.ak.planet.gen.nz>
Source record: 136294

In <53287v$dps@einstein.ebicom.net> Brian Roland wrote :

>I prefer using a text editor for the actual mark up scripts.

So do I.

>I would very much like to see a simple program for quickly making
>image maps however. Ya-know...click in a few rubber band boxes...hit
>a key, and save your image map to disk. It'd be cool if it supported
>both CIS image maps, and client side ones. It wouldn't matter if it

I believe I spoke to somebody a short while ago who was writing such a program,
but I can't remember who it was.

OTOH, it should not be very difficult to do, so maybe I will write such a
thing if many people are interested? Or has it already been done?

>Something else I thought would be cool...
>If maybe a program could be written that would change Page Stream,
>Calamus, and other popular document formats into html...

This, unfortunately, would not be very easily accomplished. HTML is
inherently incapable of producing pre-formatted output - the data is
formatted to suit the output device. HTML is also limited in many ways and
many (most) of the things that can be done with Calamus or Pagestream simply
can not be reproduced with HTML. The software would have to have some kind of
intelligence to work out how to set the document out in HTML in the form
nearest that of the original document, which I imagine would be very
difficult to do.

>This would make a GREAT tool for putting books and stuff online.
>To add refs, you'd load up a Page Stream doc...outline the object or
>text, and a dialog could pop up asking for the link info.
>In using this approach...there would be no need to make a very complicated
>front end GUI with all the page creating functions that most people
>already have in some program or another anyway. In fact...one could
>bypass GEM all-together in early versions.

I usually find it easier to use to GEM than to write my own GUI. And
besides, all software that uses graphic output of an kind should use GEM,
except perhaps games where it may be unavoidable not to.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

470. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3258DDEF.2781@in.tu-clausthal.de>
Source record: 136295

Harry Sideras wrote:

> That said, I'd be much happier if CAB used the 1st Guide method of showing
> them...

How about adding "if neccesary" to this sentence?

471. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961007065232.27788A-100000@moose.erie.net>
Source record: 136296

On Sun, 6 Oct 1996, Lonnie McClure wrote:

> My biggest concern about getting a EZ-135 at this point would be future
> availability of ZIP carts. Anyone buying an EZ-135 should check into this
> and/or purchase as many carts as they feel they might need (and can afford)
> up front.
> -
> With the ZIP drive, media availability seems to be no issue, not only due to
> the continued popularity of the drive, but also due to the number of
> companies now manufacturing the media.

Well, I wouldn't worry to much about that. They haven't made the
44 Meg Syquest drive for years but cartridges are still readily avaialble
from multiple sources. If there's a market, there will be a supplier!

472. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvzq1zc9mc.fsf@emw.ericsson.se>
Source record: 136297

hsideras@mettav.demon.co.uk (Harry Sideras) writes:

> >> It's a standalone device that'll work with a domestic TV as long as
> >> you've got a SCSI CD-ROM to play from, but it doesn't require any
> >> computer. AIUI the only software to control the device by computer is
> >> for the alternative platforms.
> e> With other words. Completely useless. :-)
>
> To control it, yes. I'm wondering whether standard Atari MPG-playing
> software will control it though.

I can't see any software on the atari at this point that would be able to
support it.

> e> Why would I get a thing like this? A VCR is still much better as you
> e> can't use any cool software on the Atari to make use of it, except
> e> viewing some rare mpeg movies.
>
> It gives access to the digital format though.

Yeah and that is usefull.... not. :-)

> e> Well, good luck to them, but I would still prefer to see that they put
> e> down some effort to develop Lattice C insteed of this toy.
>
> There's nothing else like it. If they make a consumer product version of it
> before anyone else gets on the bandwagon they have the potential of getting
> it into every home and make millions from it. Lattice C doesn't quite have
> that potential ISTM...

I know, I just want to dream for a while...

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

473. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3258E5A7.446B@in.tu-clausthal.de>
Source record: 136298

Ronald J. Hall wrote:

> Now, about my setup: I'm using a 4 meg/810 meg hard drive/TOS 4.04/
> Falcon 030...

> "xmodmap: access denied"
> "fvwm: access denied"
> "waiting for Xserver to shutdown"
> "Pid 0 (Mint)\: Kfree: memory not allocated BKmalloc"
> "Fatal Mint error: adjust debug level and hit a key"

Does this not look like too few Memory? X uses a lot of Ram. I use the
console, but I can imagine, that if you got many drivers installed, then
X says good bye. Try to edit the MiNT.CNF to increase the debug Level.
Then MiNT will tell you a lot about what is going on inside. This may
help.

> Oh, one more thing; I understand I have to use mint_cab.tgz to access
> CAB...how do I uncompress this file? What files do I need to do this?
> TAF is .tgz but it uncompresses itself... Thanks again! :)

use

```
gzip -d mint_cab.tgz
tar -xf mint_cab.tar
```

gzip does compression and decompression of single files, and tar can put
multiple files in one (and v.v.). This seperation gives one the
possibilitz to use whatever one likes for each of the tasks. Originaly
the standard compression Program for Unix was compress. So effectively
we have a substitution in this point by gzip.

Christof

474. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <53aoh0$8e5@newsserver.rrzn.uni-hannover.de>
Source record: 136299

Christof Donat (cdonat@in.tu-clausthal.de) wrote:
: AFAIK the interfaces for lodable device Drivers are very different. It
: is not that easy to build a new interface on a Device Driver.

The interfaces are _SLIGHTLY_ different. Very different are the interfaces
for loadable file systems. But recompilation will not be sufficient for
device drivers.

--

ANDREAS KROMKE

475. Re: US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <53arrj$1p4@m1.cs.man.ac.uk>
Source record: 136300

In article <844560580_OASIS_@land.demon.co.uk>, Ali@land.demon.co.uk (Alistair Potter) writes:
> In article <532pf3$g3h@m1.cs.man.ac.uk>
> lais@cs.man.ac.uk (S94) said:-
>
>>Hi all,
>>I can get hold of one for 40 quid, to use with my MegaSTE. Any advice? Is
>>it worth it?
>
>As long as that's for a new one, boxed and shiny. I bought one at
>that price and it works a treat.

Well it's actually second hand - belongs to one of my lecturers, but he says it's in perfect nick. I only want email and news access. Don't fancy wasting my life websurfing :) i.e. it should be a comfortable speed, right?

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/
---

476. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GJHHFFUTUP@wa.caeci.ol.ni.schule.de>
Source record: 136301

In <GJGHCJAFUP@data.rhein-main.de> Robert Schaffner wrote:

>Wie hast Du den Deine Pfade angelegt!?
>Das geht hier reibungslos.
>
>Die Hotlist muï¿½ (sollte) auf der selben Verzeichnissebene liegen wie CAB.PRG usw.
>
>Put your hotlist in the same directory as CAB.PRG
>I think that works nice.

Hallo Robert!

Das Problem ist geloest. Ich hatte unter TOS 1.04 den Cab Ordner samt
Hotlist aif der 3. Ordnerebene liegen. Als ich dann alles auf die 2.
Ebene kopierte, war alles in Ordnung.
Bei mir zumindest darf CAB nicht so tief liegen.

Jetzt klappt es.

Hello Robert!

I've solved the problem. Cab must not put so deep in the structure of
directories. It doesn't work WWW/CAB/CAB.APP.
Now it works: CAB/CAB.APP.

I think it's a problem of TOS 1.04 which couldn't manage too much
directories.

Gerd
>regards, robert
>
>--
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### ____
> # # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
> # # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
> http://www.rhein-main.de/people/robert/doitf030.htm

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

477. WWW141?

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <53av9lba1@preeda.internex.net.au>
Source record: 136302

I havnt been able to find WWW141 in any of the normal sites.....

care to let me know where I HAVNT BEEN LOOKING? :-)

thanks.....

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

478. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3258F94A.3F54@in.tu-clausthal.de>
Source record: 136303

Mario Becroft wrote:

> >Something else I thought would be cool...
> >If maybe a program could be written that would change Page Stream,
> >Calamus, and other popular document formats into html...
>
> This, unfortunately, would not be very easily accomplished. HTML is
> inherently incapable of producing pre-formatted output - the data is
> formatted to suit the output device. HTML is also limited in many ways and
> many (most) of the things that can be done with Calamus or Pagestream simply
> can not be reproduced with HTML. The software would have to have some kind of
> intelligence to work out how to set the document out in HTML in the form
> nearest that of the original document, which I imagine would be very
> difficult to do.

There are tools to do that for QuarkXpress. The point seems to be, that
the Program uses mainly tables to format the Page. This is a possibility
to Force html vewers to do what you want. shurely you can not expect the
same results on a Browser that zou have on the screen.

Christof

479. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvybhidiph.fsf@emw.ericsson.se>
Source record: 136304

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

>
> Christof Donat (cdonat@in.tu-clausthal.de) wrote:
> : AFAIK the interfaces for lodable device Drivers are very different. It
> : is not that easy to build a new interface on a Device Driver.
>
> The interfaces are _SLIGHTLY_ different. Very different are the interfaces
> for loadable file systems. But recompilation will not be sufficient for
> device drivers.

Interesting. So it shouldn't be that hard to do a MagiC version of MiNT-Net
then? Cool.

Is there any documentation available on how to use device drivers under MagiC
in english?

BTW. Which is the latest version of MagiC 5?

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

480. Re: ICTARI goes on-line !

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3258fc49.14905104@news.airtime.co.uk>
Source record: 136305

On Sun, 6 Oct 96 02:05:54 GMT, augeas@elis.demon.co.uk (G Greenway)
wrote:

> The Atari Programmer's User Group

That I may add is an excellent group that have been around for years,

> Peter Hibbs, the editor of ICTARI, the Atari programmer's disk-'zine has
>given me the go-ahead to put some back issues (including the current one) on

Well done that man, Just been to your page, Downloaded the latest
issue, will go back later for the rest,

>a facility to mail articles to me, which I will then forward, and some brief
>notes about how the disk-based version works. You can get to the page from my
>home-page at:

OK, I could never get into a rytham of remembering to order the
ICTARI disk etc, just not organised enough I guess, but being on line
is perfect,
Can I/we/anyone join and become a member on line, without snailing
the info, Can we then get each issue as it is released, so as to read
and contribute, so do everything on line and totally cut out mr posty?
:)

This would be an excellent idea ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

481. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3258f1e6.12245100@news.airtime.co.uk>
Source record: 136306

On Mon, 07 Oct 96 17:27:26 MEZ, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:

>>bypass GEM all-together in early versions.

>I usually find it easier to use to GEM than to write my own GUI. And
>besides, all software that uses graphic output of an kind should use GEM,

W H Y ?. Photochrome
Speed of Light

I was going to make a list of programs that are at the TOP of there fields in graphical output, but decided to just use the two as an example of graphical output without GEM,

So why should "all" programs that have graphical output use GEM ?,

<FX:SMILING>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

482. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <53b25k$adb@newsserver.rrzn.uni-hannover.de>
Source record: 136307

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
: Interesting. So it shouldn't be that hard to do a MagiC version of MiNT-Net
: then? Cool.

I hope so.

: Is there any documentation available on how to use device drivers under MagiC
: in english?

No. Just in German.

: BTW. Which is the latest version of MagiC 5?

5.03 for Atari, PC and Mac in German, French and English (UK).

--

ANDREAS KROMKE

483. Re: WWW141?

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <53b2vr$svq@imag.imag.fr>
Source record: 136308

johnmoon@connexus.apana.org.au (John Moon) wrote:

>I havnt been able to find WWW141 in any of the normal sites.....

It's normal, but it's out anyway ... but not a unique whole package,
each component is separated ...

I'm currently working on the french translation of the "package"

have a look to my home page at
http://www-cami.imag.fr/~jouffrey/perso/atari.htm there are links to
sites you can get it !!!

or go to ftp://sunsite.cnam.fr/pub/Atari/Internet/

The new files are :

Name Archive name Version Size

Antmail ant7_9.zip 7.9 93553
CAB cab141.lzh 1.41 574315
cab_ovl cab_ovl.zip 1.20 28359
cache_ed cache_ed.lzh 0.5 77774
finger finger.zip 1.21 31676
forecast forecast.zip 1.0 19373
Atari Irc irc_061.zip 0.61 55166
MG-FTP mgftp103.lzh 1.3 83018
Stik stik1_11.zip 1.11 57867
Telnet telnet.zip 1.0 13768
WWW Installer wwwi_100.lzh 1.00 123782
Cab for MintNet cab-for-mintnet-177.tar.gz 1.77 34095

Sorry for my poor english, I'm french ...

484. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbb45a$057f3660$286084a9@pross.ios.com>
Source record: 136309

Perhaps somebody could convert some of the videoconferencing software over to MiNT from Linux. There are drivers for QuickCams from Connectix and other software source code available too. Look back in the MiNT mailing list to see the info that I had previously left. Amigas have had web access before Ataris, they've been able to connect an Apple Newton to their computers and utilize it as a drawing pad just like Mac and PC users have been able to do. Now they will probably be able to utilize the Connectix QuickCam camera before us Atarian's could too. Again, the source code is free. Mega STe, TT, and Falcon computers can all utilize the Mac B/W QuickCam camera via the LAN port. Other Atari's would require the PC version connecting via the parallel port.

485. Re: discovery cartridge ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: Thierry jacobson <ford!tjacobso@gtwy.ford.com>
Message-ID: <32591041.676E@gtwy.ford.com>
Source record: 136310

Daniel F Boese wrote:
>
> howdi ... i just bought a "box-o-atari-stuff" and in it found a device
> that plugs into the cartridge port of an atari st, labled Discover
> Cartridge ... it didn't have an documentation with it ... i think it has
> three ports on its back labled "disk 1/2, disk a/b, and computer" ... i
> was wondering if anyone has any information on this thing ... its seems
> like it may be fun to play with ...
>
> thanx
>
> dan boeseThat is a great Mac + emulator.
It works very well (even virusses and virus cleaners) !
You needed to have Mac Rom's (there was some trick for Eprom's)
I think the sound was not working in earlier versions.
The manual was great (for its humor).

You could read Mac floppies (880K) with it (for most 720K drives)

You could also transfer data with your ST.
You definitively needed an HD for working comfortabily and partition it
for the MAC (Syquest removable where great for that)
You also needed MAC boot files (finder , ...)

When it was first out, you had a MAC running faster (8MHz instead of 6),
with more pixels, with faster graphic processors ... and cheaper than a
genuine MAC.

If my memory is still good, it was first released as a MAC enhancer
(you bought a MAC, got the Proms, threw the MAC away, bought an ST and
the discovery box, plugged the proms ..) for legal reasons.

486. Re: US Robotics 14.4 modem

Newsgroup: comp.sys.atari.st
Date: 1996-10-07 00:00:00 UTC
From: st39@bton.ac.uk
Message-ID: <53b405$cg5@saturn.brighton.ac.uk>
Source record: 136311

S94 (lais@cs.man.ac.uk) wrote:

: Well it's actually second hand - belongs to one of my lecturers, but he says it's
: in perfect nick. I only want email and news access. Don't fancy wasting my life
: websurfing :) i.e. it should be a comfortable speed, right?

You can certainly buy a brand new one for about the same price. I would
look around the shops first....

--

Stephen Ticehurst /\
s.ticehurst@bton.ac.uk \/
=-=-=-

487. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: cy@cassini.demon.co.uk
Message-ID: <844806606_OASIS_NEWS@cassini.demon.co.uk>
Source record: 136112

In article <3259C12F.7385@nauticom.net>
Jacketman <jwhaley@nauticom.net> wrote:-

>Does anyone know of an equivalent DTP to Pagestream in the IBM world. I
>am so used to using Pagestream. But I've had to start using IBM & need a
>good DTP.
>.

The superb Atari program Calamus is now available for the pc in all
it's guises. And it's relatively cheap and powerful.

I use it for Record/CD covers,posters,menus, brochures, etc.

--

---
cy@cassini.demon.co.uk
---

488. Memory mamagement Unit for ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <279_RCain@nest.demon.co.uk>
Source record: 136113

Hi grega@arne.si, on 05 Oct 96 you wrote:

g> I would like to extend memory on my computer 1040 on 4MB. Problem is
g> that I have SMD C101601-38 chip for MMU. For this Chip I don't have
g> any data where is Address line A9.
g> For information I'll be wery grateful.

Hi Franci,

You will find A9 on pin 64 of the MMU.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

489. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZpEz1pQ.dpj@delphi.com>
Source record: 136114

Jacketman <jwhaley@nauticom.net> writes:

>Does anyone know of an equivalent DTP to Pagestream in the IBM world. I
>am so used to using Pagestream. But I've had to start using IBM & need a
>good DTP.

Er, how about Pagestream on the PC! I understand that it is happening,
but I haven't heard a release date (if it's not currently available).

Dana @ STReport International Online Magazine

490. Re: HD-Driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <844794528_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 136115

>I was just wondering if someone have managed to get HD-Driver (any
>version) to work on the Afterburner040? It kind of works if I
>use another driver (Hushi) and then install HD-Driver and reset the
>computer. It will now use HD-Driver and it works, but if I turn of
>the computer and tries to boot with HD-Driver it doesn't work any
>longer. AHDI, ICD and Hushi works just fine, but not HD-Driver. :-(

Yesterday I posted an article about a problem I was having with
HDDriver v6 on my Afterburner'd Falcon. The problem is that it
won't recognise a SCSI drive. I have been using v3.51 for the whole
time my AB has been installed without problems and from what I
gather from a fellow AB owner v5.x works as well.
I doubt the AB is the problem because it's patch boots after HDD,
though apparently the AB patches don't like booting of SCSI drives.

>It comes to the point that it prints out the version of HD-Driver
>and then stops when it scanns for disk (or something). I use an
>IDE drive but I think you get the same problem with SCSI disks.

During the several hours I spent trying to get HDDv6 to work I did
have a similar problem on several occasions. I ended up reinstalling
AHDI then HDDv3.51.

If you are using v6 then there must be a problem with it. If we
cannot resolve this I will send my copy back and try to get the
latest of the v5s.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

491. MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <53emcs$kq1@freenet-news.carleton.ca>
Source record: 136116

I just got a MegaSTe, and it's TOS 2.05, 720K disk. I'd really like to read/write 1.44M disks. What do I need, where can I get it, and how much does it cost?

Also, can you Mega-e users suggest some hot new items for this machine?

Thanks, as always.

--
Songshop Musical Productions // Two wrongs don't make a right...
Box 266, Shawville, Quebec // But three lefts do!
J0X 2Y0 (819) 647-6022 //

492. wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961008210110.11276A-100000@mariner.cris.com>
Source record: 136117

Does anyone know of a program that will convert wave format sound files to aiff sound files? One of our members uses Cubase and it only loads aiff files! He has a bunch of wav files he'd like to use, but can't seem to find anything to do the job of conversion! Any help greatly appreciated!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

493. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <53dtgt$r95@due.unit.no>
Source record: 136118

Jo Even Skarstein (josk@stud.unit.no) wrote:

> > I'm using ICD's HD Utils v6.5.5 and when I formatted my 810 meg hard
> > drive I picked the option that makes it AHDI compatible...isn't that
>
> The driver also needs to be xhdi-compatible, otherwise minixfs won't work.
> I think this is the source to all your problems. I also believe that there
> are some problems with "big" partitions, perhaps your 135Mb partition is
> to big? The TAF-kit only uses about 5Mb anyway...

I trusted my memory on this one, sorry... The driver doesn't _have to_
be xhdi-compliant, but it helps. There are a few options that are only
available with xhdi-compliant drivers (Renaming partition ID and use
partitions beyond P), but minixfs should work with other drivers to.
Sorry, my fault...

But what's definitely correct is that minixfs and icd 6.5.5 won't work
together. Somebody said that 4.3 (And perhaps other versions too?) worked
with minixfs, but 6.5.5 (Which is what I have.) doesn't work at all.
Use another driver and your problems should go away.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

494. Re: TeX/LaTeX on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <53ep9c$8c@ccshst05.cs.uoguelph.ca>
Source record: 136119

Vincent Lombart (vl@info.ucl.ac.be) wrote:

: - What implementations of TeX exist for the Atari ST/Falcon? What are
: their respective advantages? I would like to have a quite complete
: LaTeX2e setup for a Falcon with 8 Mb RAM, 65 MB HD, Canon BJ300 printer.
There's CS TeX, the "free" version of which is frozen at 4.0, and the
commercial version of which is (was?) being sold by Maxon in Germany.
It's dead easy to install (download all the disks, run the install
program), and works very well. Lindner TeX may still be supported; I
haven't used it.
: - Is the speed acceptable on a Falcon?
CS-TeX is reasonably fast on my TT, and was OK on my 25 Mhz Mega ST, so I
would assume it would be reasonable on a Falcon as well. With a 2e setup,
the document class files take a bit longer to load and parse, but once
the LaTeX program files have been run by TeX, it chews through even big
documents at a nice turn of speed.
: - Is there any implementation of DVIPS available?
There's a verion of DVIPS which comes with CS-TeX. It works very well;
produces absolutely beautiful output on the school's HP 4's.
: Thanks in advance.
No problem...

THeo

495. Re: What SIMMs do I need to upgrade my STE?

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: erik@schunta.etc.tu-bs.de
Message-ID: <53e2op$3kn@ra.ibr.cs.tu-bs.de>
Source record: 136120

Tony Mattsson (Tony.Mattsson.0279@Student.uu.se) wrote:
: I am planning on upgrading my atari 1040STe to 4Mb. There
: where 4 SIMMs in there already, do I need to replace them
: and in that case, with what(ns, parity etc)?

30-pin, 1 MB SIMMS. The speed doesn't matter, you'll find nothing as
slow as the Atari can handle.

Yours,
Erik.

496. Re: Atari Emulator for MAC

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: erik@schunta.etc.tu-bs.de
Message-ID: <53e3ol$3kn@ra.ibr.cs.tu-bs.de>
Source record: 136121
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

Karsten Reincke (kreincke) wrote:
: Yes: MagiC-MAC, distributed by ASH (Applications-System Heidelberg, Germany):
: It's a very fine software-emulator. Two Tools you should buy too: EASE (as new
: desktop) and NVDI-MAC.

While NVDI-Mac is beyond doubt a great advantage, there's no specific need
for Ease. Thing should do fine, if MagiCDesk is too awkward for you.
Personally, I think Ease isn't worth the money.

If you can't get MagiCMac sans Ease, which I think is the case, you should
give it a try though.

No desktop war please!

Yours,
Erik.

497. Re: TeX/LaTeX on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: erik@schunta.etc.tu-bs.de
Message-ID: <53e3f5$3kn@ra.ibr.cs.tu-bs.de>
Source record: 136122

G Greenway (augeas@elis.demon.co.uk) wrote:
: In article <53b8hu$j17@sci3.sri.ucl.ac.be>
: vl@info.ucl.ac.be (Vincent Lombart) said:-

: >LaTeX2e setup for a Falcon with 8 Mb RAM, 65 MB HD, Canon BJ300 printer.
: ^^^^^^^

: I don't know what's specific to that version, but mine runs okay on a
: 4-Meg ST. There's bound to be a Cannon driver. If you *really* want the latest
: version, perhpaps fit an FPU and get Linux. (Does anyone know it it's fast
: enough ?)

LaTeX2e runs fine on my 4-meg MegaSTE. It does use a little more memory
and CPU time than LaTeX 2.09, though. No need for Linux, because LaTeX
is machine-independant. It's written in TeX, as you may or may not know.

Unfortunately, the CS-TeX still comes with LaTeX 2.09, and I needed a wizard
to install LaTeX2e. But then, you may well be more intelligent than I am.
;-)

: >- Is the speed acceptable on a Falcon?

On a MegaSTE, LaTeX2e manages about 5-10 secs per page, but the .cls and
.clo files take ages... well, dozens of seconds. I do work with it,
but I'm not happy with its speed. On a Falcon, I would be.

: Yes. I ploughed the output back into GhostScript, and it checked out
: fine. (It comes with the CS TeX distro, which also comes with a nice shell.)

The CS TeX shell won't run with MagiC or MultiTOS, though. For that, you'll
need to be a ST wizard (a pal of mine got it running once) or get MultiTeX,
which is a commercial version here in Germany. It costs about 80 Marks
or so. Not sure if there's an English version. This also includes
600dpi HP Laserjet drivers, BTW.

Yours,
Erik.

Feel free to email me should questions have remained unanswered.

498. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C9E57F.0363005C6A.uuout@dinuba.com>
Source record: 136123

-> > : Is there any documentation available on how to use device drivers
-> under Mag iC
-> > : in english?
-> >
-> > No. Just in German.

I'll translate MagiC's documentation in to English, and make it
available to all if someone will send it to me or tell me where the
developer's guide is located so I cand FTP it.

Jake Goerzen
snail: 5021 s. Englehart
Reedley, CA 93654 (USA)
Email:jake.goerzen@dinuba.com
or: goertzen@mobynet.com

499. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C9E572.0363005C69.uuout@dinuba.com>
Source record: 136124

CONTINUATION OF DISCUSSION...

-> > 1) recompile MintNet to integrate into Magic
->
-> AFAIK the interfaces for lodable device Drivers are very different.
-> It is not that easy to build a new interface on a Device Driver.
->
-> > 2) write a nice GEM dial-up networking program to configure MintNet
->
-> This is more complicated than it sounds. Dip (the dialer usually used
-> in Unix environments) is not so easyly rewritten with a Gem
-> Interface.
-> > 3) write a suitable CAB.OVL for it
->
-> This is a point that should not be the Problem.

Regarding point 1
I may be misunderstood, but I thought MagiC was based upon Mint.
Or that, MagiC has all the abilities Mint has. If it is possible to
write a Network Layer Kernel for MagiC base on MintNet, then I think
its' an idea to persue.

Regarding point 2
I realize porting software from one GUI to another can be a
problem, but If we look at it in simple terms we can eliminate the WAY
we do it, and concentrate on WHAT it does. The only reason we would
need a GEM network configure program is, because, everyone has a
different set-up. All it would have to do, is tell the networking
software which port to use, which protocol (SLIP,CSLIP,PPP,etc.), what
is your dial-up number, baud rate, and all the variables associated with
its' function. The congfiuration could be written to a simple ASCII
file and read at boot-up by the Network layer. I would like to see a
network layer have an enviornmental variable or a standard, so who ever
wished, could write a program to work with it flawlessly in a
multitasking system. I have the knowledge, resourses, and help to
translate any German documentation in to English if this would help in
development of my idea. I want to translate any and all text regarding
the MagiC OS. Starting with the MagiC developers guide. When its
available I'll post in this news group.

Regarding point 3
This is nice to hear!

Jake Goerzen
email: jake.goerzen@dinuba.com
or: goertzen@mobynet.com

500. Space Quest III

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <844830654_OASIS_@swampdog.demon.co.uk>
Source record: 136125

Hi Folks,

We're stuck!

We've got:

Orat on a stick
Thermoweave Underwear
Astrochicken flight hat
Monolith decoder ring
Buckazoids
Invisibility Belt.

Situation:

We've made the moon visible and can get into ScumSoft but get zapped in the accounts dept. We have no keycard or "face" to scan for the security on the other door.

We can also mess with the pulleys in the Giant Mog's leg but haven't a clue what to do with them - can just move them around until the far one gets stuck at the left edge.

The scorpian is still wandering about and the cute creature in the glass case is still in there. Also, we have not been able to enter the other spaceship at the Monolith Burger.

What's the next step? Please don't say too much - just enough to get us going again please. :-))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

501. Re: New Ghostscript Fonts - Was: Is there any Adobe Acrobat viewer available?

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325969c872ea32@sn.no>
Source record: 136167

On Sun 06-10-96 20:26, timg@abraxis (timg@abraxis.com) wrote:

>If you are going to download Ghostscript's fonts, I recommend
>downloading the new fonts for GS version >= 4.0.

>The new fonts are available at
>ftp://ftp.cs.wisc.edu/pub/ghost/aladdin
> ghostscript-fonts-std-4.03.tar.gz and
> ghostscript-fonts-other-4.03.tar.gz

Do these fonts replace the old ones?:

ftp://ftp.cs.wisc.edu/pub/ghost/aladdin/gs333fn1.zip (standard)
ftp://ftp.cs.wisc.edu/pub/ghost/aladdin/gs333fn2.zip (optional)

...if that's the case I'll change my links for the new (and improved) ones.
By the way, could you (or anyone else) please tell me the file-sizes? I
like to keep that information by my links so that people have some idea
about how big files we're talking about when they do their downloads.

>Tim Gallivan
>timg@abraxis.com

New email address? Are the old ones mentioned in the GS docs invalid?
(gallivan@ufpsprod.attmail.com and timg@is.net), or do you have a third
email address now?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

502. Re: cab 141

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: martinc@pacifier.com
Message-ID: <53c7tp$3p3@news.pacifier.com>
Source record: 136168

Max Denebian (starship@3rdplanet.com) wrote:
: I've tried to set up the new cab et al, and have managed to get
: irc working, and cab kinda working, although I can't read any print
: on the buttons. Just grey buttons. Hmmmm...
:
: I tried the install program, but when it was done, I couldn't find the
: cab app program. Hmmmm...
:
Max I keep telling you, you have to be just 10% smarter them the equipment
you are useing.

That's where I keep having troubles.

All of my love,
Martin

--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

503. Re: SCSI Experts: please help!

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: wongck@ti.com
Message-ID: <53cevc$sf6@tilde.csc.ti.com>
Source record: 136169
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <GI4WBCUQUp@tos.ak.planet.gen.nz>, mbecroft@tos.ak.planet.gen.nz says...
>
>But in general, I think the rule is to terminate the first and last device. My
>experience is that this doesn't work then just try all the other things I
>mentioned above until you get it working.
>

The general rule is to terminate at two and ONLY two positions on the SCSI bus, at the beginning of the bus, and at the end of the bus. So if you insert a 2nd SCSI drive, it should not be terminated or you should move the terminator from the 1st drive to the 2nd drive.

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

504. ICTARI goes on-line !

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20522_hsideras@mettav.demon.co.uk>
Source record: 136170

Hi augeas@elis.demon.co.uk, on 06 Oct 96 you wrote: ...respect, brethren

a>
a> Peter Hibbs, the editor of ICTARI, the Atari programmer's disk-'zine
a> has given me the go-ahead to put some back issues (including the
a> current one) on a web site.

Nice one. I hope it goes well.

say 'Hi' from me, will you.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

505. What is latest Falcon TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <53cihe$a4d@einstein.ebicom.net>
Source record: 136171

Aloha,
I've got a Falcon with TOS 4.04...
I'm slowly learning that this TOS has some bugs in it.

What is the latest version avilable in ROM?
Where can I get it?

I do need TOS, as I use CuBase Audio...sorry...Magic alone wont cut it.

Also...I'd like it to be in ROM because some of the paint packages I use
requires TOS in ROM...some of the functions (the ones that make a paint
package useful!) don't work with TOS and RAM...and don't work with
TOS 4.01-.04.

Thanks,
Brian

506. Re: Cubase Audio on Atari Mega STe?

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <53cq8f$f1u@scanner.worldgate.com>
Source record: 136172

>>This doesn't mean you can't do hard drive recording with your atari
>>however. What you'll need is a Yamaha CDX hard disk recorder. This
>>device would be controlled by machine code using a sequencer that supports
>>it such as Emagic's Logic. I don't have much information on the Yamaha
>
>In theory, yes. But you won't do it with Logic. Logic Audio won't run on
>anything other than a Falcon (I've tried it... :)
>And only the newer versions of Logic Audio have CBX code, and these
>versions never made it on to the Falcon platform. I asked at one point
>whether there would be an Atari Logic Audio that would run CBX's on
>non-Falcon Atari's, and the answer was short: "No". The development
>effort in response to the Atari platform just isn't worth it. Still, it
>would've been nice...

There is a version of Cubase Audio for ST's that supports the CBXD5 and D3. The problem is that the DMA to SCSI interface requires a=
special adaptor which was very expensive and only worked on ST's, no STe's. haven't tried it on a TT so I can't comment on that.

All the best,
Chris @ Computer Direct

http://www.compdirect.com

507. Announcement of NetBSD/Atari 1.2

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: leo@wau.mis.ah.nl
Message-ID: <Dyy7D4.8p8@wau.mis.ah.nl>
Source record: 136173

I originally tried to post this to the atari.announce group, but the moderator seems to be unreachable....

(-: I am happy to announce the release of NetBSD/Atari-1.2 :-)

What is NetBSD?

NetBSD is a Berkeley Networking Release 2 (Net/2) and 4.4BSD-Lite-derived system. It is a fully functional UN*X-like system which runs on several architectures and is being ported to more. NetBSD, as the name implies, is a creation of the members of the network community and without the net it's likely that this release wouldn't have come about.

I didn't know that it existed for Atari!

That might well be possible. Although it has been available since may 1995, this is already the second 'official' release of NetBSD that incorporates support for the Atari platform!

What hardware does it support?

Currently NetBSD/Atari runs on the TT030 and the Falcon. Supported devices are:
- The built-in SCSI host adapter
- Should support most SCSI disks/tapes/CDROMs/MO drives.
- The built-in video controller
- The built-in (720Kb/1.44Mb) floppy drive
- The serial2/modem2 ports
- The Falcon FX memory expansion
- The atari keyboard & mouse
- The centronics parallel printer
- FPU-emulation.
- X11R6 - mono & colour. Although not hardware, I think it's worth mentioning.

What's different with respect to the 1.1 release?

Apart from lots of bugfixes and enhancements to the general system, some new atari specific features were added:
- Support for SCSI MO-drives
- Parallel printer support
- Bootblocks
- Support for multiple keyboard layouts

Where can I get it?

The 'home' site of NetBSD is: ftp.netbsd.org . The NetBSD/Atari-1.2
release can be found in the directory: /pub/NetBSD-1.2/atari . The installation
guide can be found in 'kernels/INSTALL'. It contains all information
necessary to get you started, like which files you should fetch to start
installing the system.
ftp.netbsd.org will probably be pretty busy after the 1.2 release, but
it's always possible to get the distribution at a mirror site. The following
sites spring to mind:
ftp.uni-regensburg:/pub/NetBSD-1.2
ftp.funet.fi:/pub/unix/NetBSD/NetBSD-1.2

Where should I go for more info?

If you want more information about NetBSD, for instance general info on
NetBSD, mirror sites, mailing-lists and so forth, visit our www server
at http://www.netbsd.org .
One mailing list is of special importance to NetBSD/Atari, the 'port-atari'
list. On this list, you can ask questions that are specific to the Atari
port of NetBSD. To subscribe to this list, send email with body text
"subscribe port-atari" to: majordomo@netbsd.org .
I should probably also mention that you can get help by sending a body text
"help" and an overview of the available lists with "lists".

Good Luck,

Leo.

508. FS U.S /Atari ST items (revised list)

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <325A131B.51D6@owens.ridgecrest.ca.us>
Source record: 136174

Ok, i've realized the error of my ways. This is suppost to be a budget
system :). So i'll break apart a few things.

Item 1. 1040ST. Standard machine with no mods/hacks. TOS 1.02.
1mb RAM. Atari mouse, new Falcon keyboard. Good condition.
No monitor, software, cables, ect..
$50.00 plus $13.00 shipping (UPS ground)
money order paid up front (I have to many COD's out now).

Item 2. Color Computer Eyes Video Digitizer, software and manual.
May not work with STE. Digispec (converts Computer
Eyes .RAW video to 512 color format .SPC).
$25.00 plus $6.00 shipping (UPS ground)
money order paid up front.

Item 3. Video Key (Composite/RF/Audio out from RGB).
Works with any Atari that uses13 pin monitor cable.
ST Low and ST Med resolutions. Record to your VCR
or use TV as monitor. Will work with no monitor
connected. Manual.
$25.00 plus $6.00 shipping (UPS ground)
money order paid up front

Item 4. Spectre GCR with Mac ROM's (with Mac sys 6.x/
msword/excel/+ versions unknown) Monochrome
Mac hardware/software emulator for ST.
Disks, manuals and cables.
$26.00 plus $8.00 shipping (UPS ground)
money order paid up front

Item 5. PC Ditto II hardware Dos emulator card. Software,manuals.
Will work with a 1040ST, but fits better in a MegaST.
No STE.
XT compatible/CGA graphics-AT performance.
Complete. Used.
$25.00 plus $8.00 shipping (UPS ground)
money order paid up front

Item 6. EAB ST to PC 5 1/4 inch drive cable kit and software.
You assemble. Doc's and disk included.
$3.00 plus $3.00 shipping (U.S. express mail)
money order paid up front

Item 7. Tweedy Board. ST/MegaST. Used. Sound chip
already soldered on. Just plug it in.
$3.00 plus $3.00 shipping (U.S. express mail)

money order paid up front

Item 8. SAMS COMPUTERFACTS Technical service data manual
for Atari 520ST. Complete schematics, service checks
troubleshooting, waveforms, parts list/cross reference.
$12.00 plus $3.00 shipping (U.S. express mail)
money order paid up front

Offers or trades considered, but not necessarily replied to :).

Reply to: mgrove@owens.ridgecrest.ca.us

Michael Grove
1032 W. Boston ave
Ridgecrest, Ca 93555
(619)375-8672 eves, (619) 939-8286 days

Not leaving, just saving for a new TOS machine :)

509. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0810960844270001@47.85.0.99>
Source record: 136175

In article <01bbb45a$057f3660$286084a9@pross.ios.com>, "Peter Ross"
<pross@soho.ios.com> wrote:

> Perhaps somebody could convert some of the videoconferencing software over
> to MiNT from Linux. There are drivers for QuickCams from Connectix and
> other software source code available too. Look back in the MiNT mailing
> list to see the info that I had previously left. Amigas have had web
> access before Ataris, they've been able to connect an Apple Newton to their
> computers and utilize it as a drawing pad just like Mac and PC users have
> been able to do. Now they will probably be able to utilize the Connectix
> QuickCam camera before us Atarian's could too. Again, the source code is
> free. Mega STe, TT, and Falcon computers can all utilize the Mac B/W
> QuickCam camera via the LAN port. Other Atari's would require the PC
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
> version connecting via the parallel port.
^^

Don't hold your breath, the PC & ST parallel ports are not the same, the
ST is inferior. Makes porting this type of software far from trivial.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

510. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0810960857100001@47.85.0.99>
Source record: 136176

In article <53b6tm$qo9@due.unit.no>, josk@stud.unit.no (Jo Even Skarstein)
wrote:

> Gerry O'Rourke (gigxr01@nt.com) wrote:
>
> > > The driver also needs to be xhdi-compatible, otherwise minixfs won't work.
> > ^^
> > > I think this is the source to all your problems. I also believe that there
> > > are some problems with "big" partitions, perhaps your 135Mb partition is
> > ^^
> > > to big? The TAF-kit only uses about 5Mb anyway...
> >
> > I use AHDI with two Minix partitions, I can have links.
>
> But later versions of AHDI _is_ xhdi-compatible! ICD isn't (I think... At
> least I couldn't get it to work.)
>

REALLY ! I got the impression that only HHDriver, HuSHI,& Claus Brodie's
driver (forget name) were xhdi compatible, AHDI is not. I remember a post
that said AHDI would not give the extra partitions in Bigdos because of
this very reason.

> > I have 256 & 520 Mbyte partitions.
>
> The docs mentioned something about problems with large partitions, but as I've
> never tried to minix partitions larger than 60Mb I really don't know.
>

Yes, the docs warn about disk driver bugs causing problems. AFAIK, you can
use the max partition your driver will allow. My 520 Mbyte is experimental
only.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

511. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <297_algy@allatsea.demon.co.uk>
Source record: 136177

hsideras@mettav.demon.co.uk previously gibbered to All ...

h> *Hi Antony*, on 05 Oct 96 you wrote: ...respect, brethren

Hiya Harry ...

h> Hmm... don't think so - put a CORK in it, Antony <g>

Hehehe ... I did, but it was too small <g>

h> Oh all right, plus Antony representing the Coventry Atari User Club
h> and the All At Sea BBS, especially in Birmingham.
h>
h> Happy now? B^{)

Much better thanks ..... fussy bugger or what! ;-)

--

Floating around aimlessly at All At Sea.

512. Stacy Sale!

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Ben Aein <benaein@erols.com>
Message-ID: <325A11B2.66C7@erols.com>
Source record: 136178

I have a Stacy 4/40 with a very bright screen for sale.
Comes with Migraph hand scaner and software.
$600 obo

I can add an Atari Laser 804 for $125 Obo

Email Benaein@erols.com

513. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <325A046A.71E4@bruker.de>
Source record: 136179

Richard wrote:

> I have a Falcon with an internal IDE and SyQuest EZ135. The new
> HDDriver will not recognise the EZ135 when the machine is rebooted.

See if your drive is properly terminated and if you activated the SCSI
ID of your drive in the HDDRIVER device configuration. Use the IDCHECK
program to check if the drive is recognized at all and to get the
drive's SCSI ID displayed If IDCHECK finds the drive, HDDRIVER will,
too.
And as always, regardless of the driver type or version you use: Install
a clockpatch in your Falcon if there isn't one already.
--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

514. Stacy

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Ben Aein <benaein@erols.com>
Message-ID: <325A13B7.47FC@erols.com>
Source record: 136180

Stacy 4/40 Bright screen exc condition... $600 obo

Benaein@erols.com

515. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0810960903470001@47.85.0.99>
Source record: 136181

In article <53bm86$97g@ornews.intel.com>, *atari@teleport.com* (Rich Tietjens) wrote:

> In article <53b6tm$qo9@due.unit.no>,
> josk@stud.unit.no (Jo Even Skarstein) wrote:
> >
> >Gerry O'Rourke (gigxr01@nt.com) wrote:
> >
> >> > The driver also needs to be xhdi-compatible,
> >>
> >> I use AHDI with two Minix partitions, I can have links.
> >
> >But later versions of AHDI _is_ xhdi-compatible! ICD isn't (I think... At
> >least I couldn't get it to work.)
>
> I use ICD drivers (from The Link distribution) and my miniX install went
> swimmingly. It's still totally useless to me, snice no matter what I do, I
> can't get the ENV variables to work for TOS programs, but miniX works.

Do you mean the ENV variables like GCC uses?

How do you set them ?

Is use a program called GEMENV (was originally from Ian Lapore's Heat & Serve C). It works quite well. I had to set the env's to PC format to get them to work with GCC.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

516. Re: meta.sys

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0810960908320001@47.85.0.99>
Source record: 136182

In article <53bibs$qd6@mozo.cc.purdue.edu>, shammass@expert.cc.purdue.edu
(Samer Shammas) wrote:

> Hello, i am installing opus and i got everything to work except the
> chart printing part. Whenever i try to print or save a chart it says
> cant open meta station. I looked at the install.doc and it says i should
> have a file called meta.sys. Its not anywhere int he opus archive i
downlaoded
> I tried looking for meta.sys in the ftp sites couldnt find it. Anyone know
> where i can get it from? Thanks
> Sam.

This is part of GDOS, which is not PD (AFAIK). GDOS is often supplied with
art packages. There is a German version called AMCGDOS, this should be on
umich.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

517. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <325A028C.601@bruker.de>
Source record: 136183

Jo Even Skarstein wrote:

> But later versions of AHDI _is_ xhdi-compatible! ICD isn't (I think... > At least I couldn't get it to work.)

There is no XHDI compatible version of AHDI. The only drivers supporting
XHDI are CBHD, HuSHI, hdpStack and HDDRIVER.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

518. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Geir Oeyvind Vaelidalo <goev@hinux.hin.no>
Message-ID: <Pine.LNX.3.95.961008115829.22671C-100000@hinux.hin.no>
Source record: 136184

On 7 Oct 1996, Magnus Kollberg wrote:

> > >> It's a standalone device that'll work with a domestic TV as long as
> > >> you've got a SCSI CD-ROM to play from, but it doesn't require any
> > >> computer. AIUI the only software to control the device by computer is
> > >> for the alternative platforms.
> > e> With other words. Completely useless. :-)
> >
> > To control it, yes. I'm wondering whether standard Atari MPG-playing
> > software will control it though.
Are you talking about the SMD-100, mpeg-thingy from Hi-Soft?
I've e-mailed them and it seems like I could get the information needed to
control the device. The box works alone with an scsi cd-player, but
they'll also make it work by sending mpeg data to the device from
hard-disc or CD-rom, and get the graphic depacked in return. It seemed
like Hi-Soft could give out the necessary information about the box, so a
third part could make another controller.

Regards
Geir...

519. Re: Old commercial games

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: ggeens@elis.rug.ac.be
Message-ID: <53d9b4$742@infoserv.rug.ac.be>
Source record: 136185

Hetz Ben Hamo (malibu@netvision.net.il) wrote:
: As a previous proud owner Atari ST user and programmer I was delighted to
: find STonX for my Linux.

: Since I sold my Atari ST 3 years ago (including disks) I'm looking for some
: old games (bubble bobble, california games, xenon - u know what I mean) to
: test them.

Since these are commercial games, it would be illegal for anyone to put
them on an ftp site. Even if the company doesn't sell the Atari version
anymore, or even no longer exists. (Even then, you can bet that someone
has the copyright on the program.)

You could try to buy the games second-hand. I have to give you one warning,
though: I have installed STonX myself, and it seems like it can't boot from
a bootsector. It needs a file system. This limits the programs you can use
to those that you can start from the desktop.

Unfortunately, this excludes most commercial ST games :-(

--
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

Hardened disciple, feeling no pain.
World domination, a restless day.
A new dimension, a fatal impact.
Disturbed conditions. Terror reigns.
Pleasure constricts us. That is the way.
Empty perversion crippled by fate.

520. russian needs help with software

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Vadim Gouida <gouida@glas.apc.org>
Message-ID: <APC&63'0'14e8c881'303@glas.apc.org>
Source record: 136186

Hi,

I bought ATARI ST 1040 in 1989 in UK. At that time there were a lot of users here in Russia. But now I know only one who still use it. There used to be Atari Club in Moscow but it is no longer exist. The first problem that I faced was that all software that I bought with computer can not be used with russian fonts. Due to I have changed VIP to LDW and Microsoft Write to Wordplus. Qfax is working only with capital Russian letter. The problem is that I'm just a user and not very familiar how all system works. Besides I can't find any book here.

Recently I have joint Internet. There is not problem with mail and FTP protocol but I'm helpless with WWW site. I went to FTP and found several program that I suppose have to help me. I took WWW130 package, Oasis and CAB. But it looks like I have not enough memory in my computer to use it. Is it right? At least when I clicked to Oasis. tos I got only 2 bombs on my screen. WWW130 have been unziped to 'D' disk and then I went to setup folder. The setup program proceed me only to the message that you have not date file. I copied this file to 'D' directory. It helped me to overcome first task with language applied but further I was stopped by message that there are not 'batchfile'. I was advised to UNZIP package again. I did it but it brought me to the same problem. Could somebody advise what can be done.

Also I will appreciate if somebody tell me where I can take NVDI v. 3.02 and >. I was told that if I would take it I can use Papirus word processing with russian letters. Is it true?

With hope to get help

Vadim Gouida

==========
143013 Russia Phone: 7-095-5918306
Moscow region Fax: 7-095-5989607
Nemtchinovka-1 Email: gouida@glas.apc.org
Mithhurina 5/7
==========

521. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961008075514.28098B-100000@usr01.primenet.com>
Source record: 136187

Pagemaker will do it, but don't expect the 39 bucks of pagestream.
You need big bucks, now.
However Pagemaker is a lot more powerfull than Pagestream is. But
Calamus sl, Da's layout or even Papyrus 4 gold definitalely Rock.

On Mon, 7 Oct 1996, Jacketman wrote:

>Does anyone know of an equivalent DTP to Pagestream in the IBM world. I
>am so used to using Pagestream. But I've had to start using IBM & need a
>good DTP.
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

522. Re: discovery cartridge ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Thierry jacobson <ford!tjacobso@gtwy.ford.com>
Message-ID: <325A3A45.EBD@gtwy.ford.com>
Source record: 136188

Rich Tietjens wrote:
[Snipp]

> "It is, in fact, an electric train set."
> The primary purpose of the Discovery cart is to copy floppies; it also has a
> realtime clock, the Mac ROM sockets, and depending on options, may allow
> connecting up to 4 floppy drives total plus I forget what other functions.

Oooops Sorry.

Since I moved, got married and had 3 kids I had no time to use my Atari. (Sniff)

Please accept apologizes

523. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvwwx1d6x9.fsf@emw.ericsson.se>
Source record: 136189

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

> : Interesting. So it shouldn't be that hard to do a MagiC version of MiNT-Net
> : then? Cool.
>
> I hope so.

So we only need someone to do it... :-)

> : Is there any documentation available on how to use device drivers under MagiC
> : in english?
>
> No. Just in German.

That's sad. :-(
No plans of translating it into swedish, or atleast english?

> : BTW. Which is the latest version of MagiC 5?
>
> 5.03 for Atari, PC and Mac in German, French and English (UK).

How do I get hold of the english version? When I upgraded to MagiC 5
I got the german version. Not that it's a big problem since I have
got MagXDesk in swedish. :-))

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

524. Re: MagiC + 040

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvvicld5au.fsf@emw.ericsson.se>
Source record: 136190

rich@rjelwell.demon.co.uk (Richard) writes:

> For sometime I have been considering getting MagiC but put it off
> till I had more processing power and memory. My Afterburner has
> solved those two problems but I was dismayed to read in an ST Format
> article about the Medusa Hades, T40 and T60, that MagiC doesn't work
> on the 040.

I have got both MagiC 5 and a Afterburner040 with Fast-RAM, so I
should know. :-)

> But with the Afterburner there are beta versions of patches that
> claim to work with MagiC. So do any of you use MagiC with an 040
> equiped machine?

Well, MagiC does work with the Afterburner040, but not completely as
I would like it to. I havn't tried MagiC 4, so I'm not sure if it's
any differences between them. I have also only got the AB040 patches
which Doug Little has done so I don't know how the original drivers
will behave.

The problem is that you can't run MagiC in Fast-RAM. If you do, it will
crash as soon as it tries to read anything from the auto folder or load
a acc.

But you can do it like this (atleast it works for me).

You must have magxboot as the first program in your autofolder and
after that you load the AB040 patch Doug has made. Now will
all other programs load into Fast-RAM, but not the MagiC "kernel"
which makes ROM acces _much_ slower then under TOS 4.04 and this
makes MagiC 5 a bit slower than TOS 4.04. Not much, but a bit.

Anyway, MagiC then runs very nice and stable just like it did before
I got he AB040 installed. :-)

One things that will make it crash though is if you try to do a warm
reset. You must cold boot with MagiC everytime you want to reset or
it will hang the computer.

I don't know whos fault this is that you can't run MagiC from Fast-RAM,
but it does work if you run it from ST-RAM.

Maybe Andreas Kromke knows how to run MagiC from Fast-RAM?

//Magnus Kollberg
--
+--+

```
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------+
```

525. What SIMMs do I need to upgrade my STE?

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Tony.Mattsson.0279@Student.uu.se
Message-ID: <Tony.Mattsson.0279-0810961444120001@lab01.soc.uu.se>
Source record: 136191

I am planning on upgrading my atari 1040STe to 4Mb. There where 4 SIMMs in there already, do I need to replace them and in that case, with what(ns, parity etc)?

I read the FAQ but couldn't find the answer.

526. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <DyyKBC.4rE@liverpool.ac.uk>
Source record: 136192

Thanks for the info...can't wait to get home tonight and make those CC controlled cars faster!

DF

527. postman under magic4

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <53dov1$jck@vivaldi.belnet.be>
Source record: 136193

I'm a registered user of Postman Lite, this is an Atari-version of Ghostscript, a package to display postscript files. Postman works fine under TOS2.06 on my St. However when I run it under Magic 4, Ghostscript looks for all its files in the main Postman-directory in stead of in the proper subdirectories. It is as if Magic 4 does not pass the right paths to Ghostscript.
Anyone else has simular problems with Magic?

regards,
Hugo

528. Re: monarchies are idiotic forms of governments

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325a2e6d.1294665@news.airtime.co.uk>
Source record: 136194

On Sun, 6 Oct 96 11:38:44 GMT, dai@jaubrey.demon.co.uk (Dai Mercy)
wrote:

>>why cant these countries get their damn heads out of their asses?

Why do we have to suffer this crap, it seems to be getting regular,
about every week :(

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

529. Re: ZFC Atari pages - closed - who wants inventory?

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.961008113629.4793B-100000@ns1.ptd.net>
Source record: 136195

On Mon, 7 Oct 1996, Annius Groenink wrote:

> The ZFC Atari pages have been closed down. I don't have the
> time to maintain them (as you will have noticed), and in their
> current state they are pretty useless.
>
> Anyone who's interested in using the material in the ZFC
> pages, please contact me by e-mail.
>
> Information on Edith Pro (mainly for the X11 version) is of course
> still available on http://www.nl.net/~zfc/index.html

Darn, so where can I get the ST version of Edith Pro that was just made
as a free program?

Could it now be uploaded on other sites since the Atari page is closed
down? :)

Eric Noss
a.k.a
Mr. Maddog

530. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.961008112805.4793A-100000@ns1.ptd.net>
Source record: 136196

On Mon, 7 Oct 1996, Rich Tietjens wrote:

> In article <3256f890.7292636@news.airtime.co.uk>,
> stosser@airtime.co.uk (Tony Greenwood) wrote:
> >
> >>Errm, are you using WAIT VBL in your code? If so, it should run at the same
> >>speed whatever the machine.
> >
> > Yes of course I use wait vbl?,
> > And your answer is incorrect, I am afraid you are well off target,
> >
> > A machine that runs a lot faster, will update the screen faster, so
> >how can it possibly run at the same speed ? <smile>
>
> Uhm.... No.
>
> The screen is refreshed at usually either 50, 60, or 72 frames per second
> (depending on the resolution and PAL/NTSC ROMs). Thus, you should get 50, 60,
> or 72 VBI per second. Other refresh rates are possible on the Falcon, but I'd
> lay long odds that none of them are exceeding 80 Hz.

Maybe it's the processor speed that makes things faster on the Falcon.
Putting all the stuff on the ST graphics screen with STOS and waiting for
a VBL is only the graphics bit. All the other instructions as well run
twice as fast since the 030 has a much quicker clock cycle.

So I guess a faster screen rate only makes things a bit smoother. :)

Eric Noss
a.k.a
Mr. Maddog

531. Re: Cool Freeware Role Playing Adventure

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-0810961118500001@port54.inwave.com>
Source record: 136197

> I don't have access to a compiler, so to play, one needs gfa-basic, but
> since that's commercial software I can't include it. If I remember
> correctly, there is a gfa-basic program, which lets you run the program
> but not edit it, and I think that might be freeware. Can anyone confirm
> if this is so, and if so, can anyone tell me where I can get it or
> email me the program.

What version of GFA is it written in Stefan? STectre wrote a few shareware
or freeware compilers for GFA (names escape me at the moment). Else I
could compile them for you if you wish, I have v2 and v3.5 compilers.

> What kind of archiving/compression utility should I use? (zip/zoo/lha/arj)

Zip please! :)

Cheers,
- Andy

532. CAB 1.41a available

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <53du0q$rk6@rs18.hrz.th-darmstadt.de>
Source record: 136198

```
There's a new version of CAB (V1.41a) available on my homepage.
New are only three bugfixes:

- No more crashes after printing (caused by a stack overflow)
- CAB used the wrong color table for GIFs with a global and a
local color table.
- CAB had problems to find CAB.OVL under certain circumstances.

Regards,
Alexander
```

533. Re: MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53eulp$e51@ornews.intel.com>
Source record: 136199

In article <53emcs$kq1@freenet-news.carleton.ca>,
cj439@FreeNet.Carleton.CA (Robert Wills) wrote:
>
>
>I just got a MegaSTe, and it's TOS 2.05, 720K disk. I'd really like to
>read/write 1.44M disks. What do I need, where can I get it, and how much
>does it cost?

You need a 1.44 meg drive (under $40 if you don't care about the faceplate
matching the MSTe), probably an AJAX chip (price and availability ???) and
flip DIP swicth 7. I'd try that first and see what happens.

>Also, can you Mega-e users suggest some hot new items for this machine?

Well, you have the VME bus - if money is no object, first get either TOS 2.06
or MagiC 5, then look for a nice VME graphics card.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

534. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: mjk@coconut.demon.co.uk
Message-ID: <844859838_OASIS_@coconut.demon.co.uk>
Source record: 136200

In article <3259577f.38258906@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

> Hi Mike....cockup with the email, or sublime advertising? :)

Lord knows! :-)

> Actually I am surprised at the lack of comment in here about the
>launch of the mag?

Me too!

> Ok Its here in front of me...so heres a long posting about it :)

I'll just comment on a couple of your points :-)

>opinion I would not be too pleased reading so many articles I have
>already read in Diskmagazines for free?, Full credit has been given to
>the diskmagazines for these articles etc, but.....

The idea with the Diskmagazine section is that we bring them to the
attention of people that don't already get disk magazines. I'm sure in time
that this section will change, how, I do not know. Some people have a bias
towards mags on disk, this was our way of trying to show that certain disk
mags are simply excellent, and try and broaden everyone's horizons.

> Anyway as I was saying, There is also a Q & A section in this issue,
>with the contributors this magazine boasts then I cannot see any
>question going un answered :), we can all learn from other peoples
>questions so this makes a good read,

I think this section, along with tutorials, will be one of the most
popular.

> There are of course advertisements from various companies, these are
>well laid out and in my opinion just the right amount, you are not hit
>in the face every other page with a full page advert, there are not
>too many, and not too few, just right :)

Simple fact is that both the magazine and the advertisers need each other.
If we get more advertising it means we can add extra pages for editorial.

> Worried for nothing, I was more than pleasantly surprised at the
>amount of software reviewed, the way it was reviewed and the various
>types of software reviewed, no preferences by anyone here, From
>serious GEM applications to simple games, there are all there, I give
>the magazine one hundred percent marks for there direction in software
>reviewing,

Having quite a wide spread of reviewers makes for a better coverage IMO. I use non-GEM programs myself, if they do the job well, no problem. But I don't like TTP programs at all, so unless 100 per cent necessary, I stay well clear of these. But AC does not have a bias towards GEM, our only bias is towards TOS computers :-)

> Ok....I will be back for more, and will re-subscribe, it is definatly
>worth the money and worth waiting for, a good read,

Very pleased to hear that you liked the mag so much. As you know we have now sold out of issue 1 totally! However, we have arranged a reprint, and these extras should be available in about two weeks.

Issue 2 is scheduled for publication in late November, and issue 3 in late January.

Further info from me at: publish@zetnet.co.uk
mkerslake@cix.compulink.co.uk

Best wishes
Mike Kerslake - publisher

--

---
mjk@coconut.demon.co.uk - the 'netter previously known as 'mike'
But my humour, sarcasm, rudeness and arrogance have survived
a number of computer and electronic malfunctions
---

535. Re: Falcon tuning

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <325A8A1A.1480@intuit.com>
Source record: 136201

Frank Szymanski wrote:
>
> DS>5. What alternatives are there
> DS> a) to satisfy all of the above requirements A-C?
>
> If money doesn't matter get an afterburner (68040 accelerator board with
> two PS/2 Simm sockets for up to 64 meg of fastram) and a nova
> graphicscard.
>
> Tschuess
> Frank

Frank,

I would buy one if I could be assured it will work with CAF, but so
far, nobody has confirmed they have it up and running on an
afterburner. Do you use CAF with afterburner?

Thanks..

-Mark

536. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53e8h1$ep@ornews.intel.com>
Source record: 136202

In article <gigxr01-0810960903470001@47.85.0.99>,
gigxr01@nt.com (Gerry O'Rourke) wrote:

<in an earlier incarnation, I said:>

>> can't get the ENV variables to work for TOS programs, but miniX works.
>
>Do you mean the ENV variables like GCC uses?

I mean ENV variables like JETMAIL=U:\E\JETMAIL which tell jetmail where its
own home folder should be found.

>How do you set them ?

In MINT.CNF and GEN.CNF - and in the CNF for every TOS window handler I've
tried.

>Is use a program called GEMENV (was originally from Ian Lapore's Heat &
>Serve C). It works quite well. I had to set the env's to PC format to get
>them to work with GCC.

Heat & Serve, huh? Question - what is "PC" format?

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

537. Re: Frank? Is that you?

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53e8ks$ep@ornews.intel.com>
Source record: 136203

In article <199610072030.a3296@do2.maus.de>,
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) wrote:
>
>RT!P>Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) - are you the
>RT!P>author of Turbo Basic for the 8-bit and GFA for the ST?
>
>No. That was Frank Ostrowski. :-) And although Turbo Basic was great GFA
>wasn't.

I agree one hundred percent with both assessments. <G> I did get the "ski"
right, anyhow!

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

538. Re: What SIMMs do I need to upgrade my STE?

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53ea4n$ep@ornews.intel.com>
Source record: 136204

In article <Tony.Mattsson.0279-0810961444120001@lab01.soc.uu.se>,
Tony.Mattsson.0279@Student.uu.se (Tony Mattsson) wrote:
>
>I am planning on upgrading my atari 1040STe to 4Mb. There
>where 4 SIMMs in there already, do I need to replace them
>and in that case, with what(ns, parity etc)?

You need four 1 mb SIMMs, at least 120ns speed (not a problem, the most common SIMMs are 70ns), parity doesn't matter but make them all alike if humanly possible. 2, 3, 8, or 9 chips also don't matter as long as they are all the same. I would avoid the Panasonic SIMMs simply because I have been unable to make them work in my Mega STe.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

539. Re: discovery cartridge ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53e9p8$ep@ornews.intel.com>
Source record: 136205

In article <325A3A45.EBD@gtwy.ford.com>,
Thierry jacobson <ford!tjacobso@gtwy.ford.com> wrote:
>
>
>Since I moved, got married and had 3 kids I had no time to use my Atari.
(Sniff)

Good heavens, man, get rid of the wife and kids - get your priorities
straight! <G>

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

540. Re: russian needs help with software

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53e9gt$ep@ornews.intel.com>
Source record: 136206

In article <APC&63'0'14e8c881'303@glas.apc.org>,
Vadim Gouida <gouida@glas.apc.org> wrote:
>
>I bought ATARI ST 1040 in 1989 in UK.
..
>Recently I have joint Internet. There is not problem with mail
>and FTP protocol but I'm helpless with WWW site. I went to FTP
>and found several program that I suppose have to help me. I took
>WWW130 package, Oasis and CAB. But it looks like I have not enough
>memory in my computer to use it. Is it right?

Vadim, in order to use STiK and CAB, you will need to boot with almost nothing else running - the 1040 has only 1 megabyte of RAM, which is barely enough to operate.

I would recommend that you try to get a later version of the WWW package - version 1.31 is available, and while the various parts for version 1.41 have been released seperately, I don't think they've been assembled into a complete package yet - I plan to wrok on that as soon as I can.

In order to manually install it, thouhg, do this:

(1) Unzip the STiK pacakge onto your C: drive (I am assuming you have a C: dirve here - if you do not, then this applies to A: instead). Put the STIKTSR.PRG into your AUTO folder and the STIK.ACC in the root (C:\); the other files can be placed in a STIK_CFG folder; there should be a file named STIK_DIR.DAT in the root, and it contains the path to your STiK config files (usually C:\STIK_CFG).

(2) Edit the DIAL.SCR and DEFAULT.CFG files to work with your service provider (ISP). All of the needed information should be provided by the ISP. Be sure that he has turned OFF the "VJ" flag for your account, because STiK needs uncompressed SLIP, not CSLIP.

(3) Create a CAB folder where ever it is convenient (usually on the hard drive sompleace, and it is best if it is in the root like D:\CAB). Unzip all of the CAB files, including the CAB.OVL and CAB_JPG.OVL, into CAB folder.

(4) Create a WWWCACHE folder, also preferably in the root of some drive (D:\WWWCACHE for example).

(5) Run CAB and set the paths in the pull-down menu, then save the confuration and exit CAB.

At this point, you should be able to reboot, log on using STiK, then launch CAB and start browsing the Web.

Good luck!

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

541. Re: NOS configuration

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: cy@cassini.demon.co.uk
Message-ID: <844742594_OASIS_NEWS@cassini.demon.co.uk>
Source record: 136207

```
In article <867LHubert@alpes-net.fr>
LHubert@alpes-net.fr (Laurent Hubert) wrote:-

>
>REPLY-TO: LHubert@nest.demon.co.uk
>SUBJECT: NOS configuration
>
>Hello All,
>
>I have a connection problem with NOS. If someone could send me STARTUP.NOS
>file. I would like to compare it with my configuration file.
>
>
>Thanks for your help.
>
>Regards.
>
>
# try mine - e-mail me on any probs - cy jones

fkey 59 "exit"
# startup file for KA9Q-NOS ST (DIS Version)

#
# replace xxxxxxx.demon.co.uk and xxx.xxx.xx.xxx with your own site name
# and ip address
#

hostname xxxxxxxx.demon.co.uk

ip addr [xxx.xxx.xx.xxx]

# Attach the SLIP driver to the serial port
# if port 0 slip dev buff mru baud
# --- ---- - ---- --- ---- --- ----
attach asy AUX: 0 slip sl0 32767 1500 28400

# how many hops before a packet is discarded (Time To Live)
ip ttl 64

# tcp parameters can be tuned.
tcp mss 1460
tcp window 11680
tcp irtt 3000
tcp syn on
```

```
#slip sl0 lcp local mru 1500
#slip sl0 lcp remote mru 1500
#slip sl0 lcp local accm 0x000a0000
#slip sl0 lcp local pfc on
#slip sl0 lcp local acfc on
#slip sl0 ipcp local compress tcp 16 1
#slip sl0 lcp open active
#slip sl0 ipcp open active
#slip sl0 idle 600 exit

# Setup Simple Mail Transfer Protocol parameters
smtp timer 800
smtp wait 20
smtp trace 2
smtp maxclients 10
smtp beep on
smtp gateway 158.152.1.72
smtp verbose on
smtp delay 750
smtp batch on

nntp groups demon.ip.support.atari
nntp groups comp.graphics.rendering.raytracing
nntp groups comp.graphics.rendering.misc
nntp addserver news.demon.co.uk 600
nntp dir E:\NOS\SPOOL\ARTICLES
nntp trace 1
nntp verbose on
nntp batch on 16
nntp safety on
nntp newgroups on
nntp rnews on

# function keys F1-10 59-68 (do not use 68)
# sh F1-f10 84-93
# ct f1-f10 94-103
# at f1-f10 104-113
# help 98

fkey 59 "ifconfig sl0 up\r"
fkey 60 "nntp kick news.demon.co.uk\r"
fkey 61 "finger cassini@post.demon.co.uk\r"
fkey 62 "smtp list\r"
fkey 63 "smtp kick\r"
fkey 91 "ftp ftp.demon.co.uk\r"
fkey 65 ""
fkey 66 "ftp micros.hensa.ac.uk\r"
fkey 67 "exit\r"
fkey 84 "anonymous\r"
fkey 85 "\r"
fkey 86 "dir\r"
fkey 89 "cd pub/atari/\r"
```

```
fkey 90 "cd /atari/\r"
fkey 64 "cd /micros/atari/tos/tools\r"
fkey 92 "cd packages/atari/umich/\r"
fkey 93 "cd"

echo refuse

# Start the servers

start smtp
start ftp
start echo
start discard
start finger
start telnet
start ttylink

domain addserver 158.152.1.58
domain addserver 158.152.1.43
domain addserver 158.152.1.193
domain addserver 255.255.0.0
domain suffix demon.co.uk
domain cache clean on
domain cache size 100
domain cache wait 200
domain trace on

icmp echo on
icmp trace off

#route add default sl0
route add default sl0 158.152.1.222 1

log e:\nos\spool\nos.log

#time min 10
#time max 3900

time server 158.152.1.65
#time server ntp.demon.co.uk
time auto on
dial sl0 dial.txt
```

--

---

cy@cassini.demon.co.uk

---

542. Crazy Dots for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: drpiper@cix.compulink.co.uk
Message-ID: <Dyz5BK.1uJ@cix.compulink.co.uk>
Source record: 136208

FOR SALE Crazy Dots 2 - VME GFX card and drivers

Includes original and NVDI 4.11 ET4000 drivers.
Fully working, email for more details.

reply by email only.

--
Darryl

.---.
| email through the InterNet to :- drpiper@cix.compulink.co.uk |
'---'
6Meg TT, 1825 Mbyte Hard disk, CD Rom, blah, blah, blah...

543. TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: drpiper@cix.compulink.co.uk
Message-ID: <Dyz5BG.1tF@cix.compulink.co.uk>
Source record: 136209

FOR SALE: Atari TT030, 2 meg ST ram 4 meg TT ram

TOS 3.06 1.44 meg floppy and 1 Gig Hard disk,
Loads of software, full MiNT/Minix XFS and Linux-68K setup.
serial mod for enhanced modem 2 rates, fully working.

500 UK pounds ono. email for more details.

reply by email only.

--
Darryl

.--.
| email through the InterNet to :- drpiper@cix.compulink.co.uk |
'--'
6Meg TT, 1825 Mbyte Hard disk, CD Rom, blah, blah, blah...

544. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <53egab$reo@thoth.nilenet.com>
Source record: 136210

Hmmmmm. Pagestream for the PC is soon to be out. Try tech@slc.com.
(SoftLogik Corp)

Jacketman (jwhaley@nauticom.net) wrote:
: Does anyone know of an equivalent DTP to Pagestream in the IBM world. I
: am so used to using Pagestream. But I've had to start using IBM & need a
: good DTP.

545. Re: MAKE LOTS OF MONEY for real read on...

Newsgroup: comp.sys.atari.st
Date: 1996-10-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325ad4f0265f31@sn.no>
Source record: 136211

On Sun 06-10-96 03:41, Daniel Paul Lower (dlower@Zaphod.paradise.edu) wrote:

>THIS IS FOR REAL! By following these instructions, you can get up to
>$55,000.00 by simply mailing $1.00 to five different people.

A copy of this posting along with a complaint is sent to:
postmaster@zaphod.paradise.edu and
root@zaphod.paradise.edu

As this kind of activity (chain letters) is illegal, and spamming
(cross-posting trash like this to several news-groups) is considered a
serious netiquette-offence on the Internet.

I trust you'll be losing your account in a few days time.
Let this be a lesson to you and everybody else involved in this kind of
activity!

Hallvard Tangeraas, Oslo, Norway

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

546. Re: Atari Emulator for MAC

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <53gg1j$hjj@deimos.rz.uni-osnabrueck.de>
Source record: 136062
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

Erik wrote:
: ... there's no specific need for EASE ... [&] (1)
: ... I think Ease isn't worth the money. (2)
: If you can't get MagiCMac sans Ease, which I think is the case (3)

Erik is right. (1) MagiC-Mac includes an own desktop. And it's working fine too.
There's really no specific need. So I shouldn't have said, you must buy it.
I'm sorry. [(2) But although I like it] (3) You can get MagiC-MAC without EASE.

And Erik is right another time: No desktop war please.

Greetings KR

547. Re: Zip Drives

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53gvho$ldq@ornews.intel.com>
Source record: 136063

In article <325B53DD.4E26@bruker.de>, Uwe Seimet <us@bruker.de> wrote:
>
>Rich Tietjens wrote:
>
>> Uwe, I looked at our page but didn't see Big-DOS; where can I find it?
>
>There is a reference on one of my pages. Simply get it by anonymous ftp
>from acp5.chemie.uni-kl.de/pub/atari/bigdos06.lzh.

Got it, thanks!

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

548. Re: NEED HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.961009160800.29324A-100000@ns1.ptd.net>
Source record: 136064

On 9 Oct 1996, Roger Faw wrote:

> I own an old ATARI 520 ST. I uncovered it the other day when I was
> cleaning out my attic and decided to set it up for my kids. MY PROBLEM --
> I found everything to make it run except an important item -- the TOS
> SYSTEM DISK and the ST LANGUAGE DISK.
>
> My machine is prior to those built with the operating system in ROM, so I
> have
> to boot up with the system disk to make anything work. The machine has
> no hard drive and I boot up using the ST single-sided floopy drive that
> came with the machine.
>
> So, can anyone tell me how I get my hands on a copy of the two
> aforementioned program system disks.
>
> Please help if you can, thank you!

I think you can get the TOS 1.04 chips at Toad Computers to use in your
older ST. It is much better than using the TOS on a disk.

As for the language disk, you only need the Control Panel as it's the
only useful thing on the disk.

Does anyone know if it's on a site somewhere? Thanx

Eric Noss
a.k.a
Mr. Maddog

549. Great New Bargain Web Site We Sell MFM's

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: blues@erols.com
Message-ID: <53h0ol$56n@boursy.news.erols.com>
Source record: 136065

There's a great new bargain site that has great hardware deals. It's
at http://www.acswebnet.com/bargains . Try it.

550. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.961009161026.29324B-100000@ns1.ptd.net>
Source record: 136066

On Wed, 9 Oct 1996, Thor wrote:

> Hi All
>
> I have just recently managed to get a BBS up and running on my STE...The
> software I am using is Foresite and I find the software quite
> awesome...Rivalling and leaving behind most PC packages....

While on the subject, does anyone know any BBS that one can telnet to and have Atari files and stuff? I know about the Cleveland Freenet, but I'm open to other BBS's which I like calling :)

Eric Noss
a.k.a
Mr. Maddog

551. Re: atari ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.961009161336.29324C-100000@ns1.ptd.net>
Source record: 136067

On Mon, 7 Oct 1996, Martin Brownlow wrote:

> Hi,
> I'm currently trying to write an Atari ST emulator for the PC
> (please, no flames - I was and still am an avid ST fan, hence
> the emulator). The only problem is that my ST is all the way
> back in the UK, and I'm going to need a dump of the ROM (highly
> illegal, I know, but I won't tell if you won't). If anyone can
> help, please email me at:

If it's for Windoze 95, then Gemulator has cornered the market.

But I would really like to see someone make an emulator that is made for playing ST games on it. Something to handle the hardware work as well and even read the copy protected disks(might need a custom BIOS like routine). I see free emulators that play 8-bit games on it, so something for the ST would be real cool. At least that's my thinking on the subject.

As for the TOS rom, there are dump programs but use at own risk.

Say, weren't you the guy who wrote Abomiball that was on a STF disk a while back? That's a real cool game! :)

Eric Noss
a.k.a
Mr. Maddog

552. Trade (USA/Canada) HDD for 'puter

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53h09j$ldq@ornews.intel.com>
Source record: 136068

I have a Connor 1.08 gig SCSI hard drive, 1 year old. This is wide-fast SCSI-2, but I have the adapter to make it work with the standard 50-pin SCSI ribbon cable. Works with ICD AdSCIS+ host adapter, I expect it will work with the Falcon and TT SCSI ports, the Link II, and Link 96; other hosts for the ST are unknown quantities. I'll fill up part of it with shareware and freeware if you like.

I need an STe. It must be in good working condition, including the DMA, serial and MIDI ports. RAM doesn't matter (I have more 1 mb SIMMS than I can ever possibly use). I'd gladly accept a Falcon with 4 megs RAM and no hard drive, or a Mega 4, or TT with 4 megs ST RAM or 2/2 RAM. This machine is to be used for software development, so it must be reliable.

Email to atari@teleport.com, atari@freemark,com, starship@3rdplanet.com, or RichardX_Tietjens@ccm.jf.intel.com

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

553. Re: NEED HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53h2fh$ldq@ornews.intel.com>
Source record: 136069

In article <Pine.SOL.3.91.961009160800.29324A-100000@ns1.ptd.net>,
"Mr. Maddog" <mrmaddog@prolog.net> wrote:
>As for the language disk, you only need the Control Panel as it's the
>only useful thing on the disk.
>
>Does anyone know if it's on a site somewhere? Thanx

Xcontrol certainly is, and it's vastly superior to CONTROL.ACC for almost
every purpose.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

554. ICD adSCSI interface wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Christopher Brett Strong <strong@labhp27.cs.utah.edu>
Message-ID: <Pine.HPP.3.95.961009155352.5401A-100000@labhp27.cs.utah.edu>
Source record: 136070

I am looking for the ICD Micro adSCSI interface. This is the one that can fit _inside_ the MegaST. This is what I want it for, so I am looking for one with the mounting bracket, etc.

I have a tinytiny 2.5" drive to go with it, so I am not interested in the Link or other ICD interfaces.

Thanks!

\ oo Christopher B. Strong InterNet strong@ee.utah.edu
____|\mm decRAD: CSTRONG CADE: strong@eng.utah.edu
//_//\ _\
/K-9/ \/_/ ||| "Speak 'Friend' and enter"
/___/_____\ / | \ --- Have You Played Atari Today? ---

"If the mean don't get you, the variance will." -- James 1. Rieger

555. ST to PC link

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <282_RCain@nest.demon.co.uk>
Source record: 136071

Hi cm5bcjh@bs47c.staffs.ac.uk, on 07 Oct 96 you wrote:

c>
c> Can anyone tell me where I can get a copy of Ghostlink or other
c> software that will allow the connection of an STE to thAt of a PC via
c> the serial port for such things as data transfer, eg using the PC's
c> hard disk to store ST data .

Where have you looked? This s/w is on most sites and is called
GHOSTLNK.LZH (orZIP). Around 26Kb.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

556. Programming TT030 SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: gruber@primenet.com
Message-ID: <53hnen$5av@nnrp1.news.primenet.com>
Source record: 136072

I trying to access the SCSI buss to program my flatbed scanner,
I have the Atari compendium book & CD, and there are examples
for the AHDI side but not SCSI on the CD rom, does anyone have
any success in this area ? And if so would you feel like sharing ?
All I need is some info on how to access the SCSI through assembly
specifically the sequence of events --

Any and all help is very much appreciated.
(I'll even include the contributers in the info dialog and
make it available to all)

I realize there are drivers for the HP as well as Mustak(sp?)
but I couldn't pass up the deal on a Microtek Scanmaker IIhr

Thanks again, Scott USA

--

"To Airbrush or

557. Clod Hopper for the ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbb657$8b12dda0$6a3bd4cc@Primenet.Primenet.com>
Source record: 136073

If anyone has Clod Hopper please e-mail me a copy.Thanks,I hope.(its a miner 2049er clone)for the ST.Public Domain.

558. FS: (US-ANYWHERE) Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <53fkn9$95c@ns1.cet.com>
Source record: 136074

F O R S A L E

* 1040STf *

720K Internal Drive TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb) Z-Keys
IBM (External) Keyboard included! Tweety Board!! (Stereo sound)
Original Box Power cable
Z-Keys Documentation Great Condition!!
Mouse Mouse Pad
Extension cable for IBM Keyboard

NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen.
***** For $20 (If I have the chips straight) this can be upgraded to
4mb, threw B & C ComputerVisions.

Asking $150 + shipping

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive w/

Power Supply Full black case
Good Condition LED display

These types of drives work exellently, and this one is in NEW condition!

Asking $50 + Shipping

** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR **

If you buy the 1040 or both

I'll throw in (FOR FREE) at your discretion:

* Magazines : (10) Current Notes
* Chip : PAL chip. Works. Supports HD drive. #: C301901-002.
* Chip : Floppy Drive Controller. Works!. #: WD1772-PH
* Chip : TOS 2.05 . Works. Will work on any Ste!
* Joystick : (6) Misc joysticks
* Covers : Atari Monitor, 520ST, and the ext. atari floppy drive.
* Power Supply : 1040 Power Supply. Rev 6

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! All funds must be in US Dollars.
If you respond here, PLEASE keep the same title so that I can easily
find it.... I will ship ANYWHERE.

Internet: danbrown@cet.com
Voice # : (509) 326-1128 (anytime)

Thanks for your time!

Dan Brown

P.S. - Fine Print

I will not sell any of the items listed under the "FOR FREE" section.
They are for the buyer of the 1040 (or both) to choose from.

"FOR FREE" means I won't charge you for them. But you must pay the
shipping on the items you want.

559. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20604_hsideras@mettav.demon.co.uk>
Source record: 136075

Hi Tony, on 07 Oct 96 you wrote: ...respect, brethren

s> Actually I am surprised at the lack of comment in here about the launch
s> of the mag?
s>
s> ...and many many more well known ATARI names, there's only a couple I
s> didn't personally recognize

Personally I'm happiest that there are a good number of fresh names in there
as well as the fuller involvement of enthusiasts who've been around for a
fair while.

Also, it seems rare nowadays to have an original diy hardware project in a
mag, so I was intrigued to see one in there. Nice start - lots of room to
improve too.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

560. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20603_hsideras@mettav.demon.co.uk>
Source record: 136076

Hi Christof, on 07 Oct 96 you wrote: ...respect, brethren

c>
c> Harry Sideras wrote:
>> That said, I'd be much happier if CAB used the 1st Guide method of
>> showing them...
c> How about adding "if neccesary" to this sentence?

The memory saving method - not necessarily the application itself.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

561. Re: GTP

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <20589_SSweet@mettav.demon.co.uk>
Source record: 136077

FROM: SSweet@mettav.demon.co.uk
SUBJ: GTP

SS>> Now when this prog is run in future it will give you a command
SS>> line.

TM> Doesn't that make it run as a TOS program?

It does get forced ito a window then, but at least you get your command lin.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

562. Re: CAB 1.41a available

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <53hcjv$dgp@mark.ucdavis.edu>
Source record: 136078

alexander clauss (aclauss@rbg.informatik.th-darmstadt.de) wrote:
: There's a new version of CAB (V1.41a) available on my homepage.

I've put a copy of this updated version of CAB on the YAC Internet Resources page. If anyone has trouble downloading from Germany, you could try this site.

http://virtual-markets.net/vme/yac/

.....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

563. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GJJRBAAIUP@data.rhein-main.de>
Source record: 136079

In <GJHHFFUTUP@wa.caeci.ol.ni.schule.de> Gerd Walter wrote:

Hallo!

>Das Problem ist geloest. Ich hatte unter TOS 1.04 den Cab Ordner samt
>Hotlist aif der 3. Ordnerebene liegen. Als ich dann alles auf die 2.
>Ebene kopierte, war alles in Ordnung.
>Bei mir zumindest darf CAB nicht so tief liegen.

Yep, das ist erfreulich!
Prima.

Aus diesem Grund habe ich bei mir z.B auch den CACHE-Ordner
extra nicht im CAB-Verzeichniss. Er befindet sich direkt im Root.

Gruï¿½, Robert

PS: CAB.OVL gibt es bereits als 1.20h
CAB als 1.41a

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

564. Re: MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <JrNRdLk.villarreal@delphi.com>
Source record: 136080

Robert Wills <cj439@FreeNet.Carleton.CA> writes:

>I just got a MegaSTe, and it's TOS 2.05, 720K disk. I'd really like to
>read/write 1.44M disks. What do I need, where can I get it, and how much
>does it cost?

I bought a high-density upgrade kit from Toad Computers a few years ago.
It included a high-density 1.44 meg drive as well as TOS 2.06 and a chip
that I did not need to install. The kit also had installation instructions.
I paid about $150 for the kit and the drive has worked perfectly with the
Mega Ste.

565. Memory

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <288_RCain@nest.demon.co.uk>
Source record: 136081

Hi dram@simon.bensonhs.pps.k12.or.us, on 07 Oct 96 you wrote:

d>
d> Hello everyone. I have in my possession a large pile of 256k Dram(1
d> bit wide, 85-150 ns), and am wondering if it is possible to build a
d> RAM module to expand my paltry 1 megabyte(1040 STFM) to a more
d> agreeable size. I would be grateful for any info, diagrams,
d> schematics,
d> pinouts, part #'s, horror stories(that wonderful smell of burning
d> resistors), or other commenatary.

Sorry, but I don't think you can do this, Damien. The 1Mb you have will
already be using the 2 banks available on the ST.

There is a circuit diag around which is supposed to allow the generation of
further "bank" signals by using address line A9 but I have made this and
found it would not work reliably as it introduced too large a delay into the
addressing circuits.

These chips would be OK for expanding 512Kb Sts to 1Mb as they could use the
spare CAS1 signal.

I started with a 512kB STM. The upgraded as follows:

16 256Kbit RAM chips on floating board using CAS1 to go to 1Mb

replaced motherboard 256Kbit RAMs with 1Mbit RAMs to get to 2.5MB

replaced floating board 256Kbit RAMs with 1Mbit RAMs to get to 4Mb

Whatever you do you always seem to end up with a boxful of 256Kbit RAM :)

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

566. TeX/LaTeX on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <283_RCain@nest.demon.co.uk>
Source record: 136082

Hi vl@info.ucl.ac.be, on 07 Oct 96 you wrote:

Hi Vincent,

v> I have a few questions for those of you who use TeX/LaTeX on their
v> Atari:
v>
v> - What implementations of TeX exist for the Atari ST/Falcon?

There are 3. One by Lindner and the others by Strunck and Pastex. All are complete implementations. The files containing the Strunk implementation usually start with CS.

To find them you would be best looking in a German academic ftp site although I have found them on many reasonably sized sites.

You will need a fair understanding of German as much of the documentation is in this. The program's themselves, though, including the shell, are available with english dialogues.

v> What are their respective advantages?

I'm afraid I have not compared them. I use the Lindner version and am pleased with its stability. There is also a BIGTeX by Lindner for use with large texts on a machine >1Mb.

I seem to remember that the Strunk implementations are more recent but I may be wrong :)

v> I would like to have a quite
v> complete LaTeX2e setup for a Falcon with 8 Mb RAM, 65 MB HD, Canon
v> BJ300 printer.

No bother! Your HD may be a little small if you run other stuff. Allow 10Mb for all the TeX files. I run a BJ-300 in LQ850 mode. LaTeX2e initialisation scripts are widely available.

v> - Is the speed acceptable on a Falcon?

Well, I run on a 4Mb STM and I'm quite happy except when using Metafont to generate new fonts - it's definitely coffee-time when this is running :)

v> - Is there any implementation of DVIPS available?

Errm ... would this be the postscript driver? Don't know, I'm afraid :(

I have started using Markus Pristovsek's DVI program rather than the screen/printer drivers which come with the TeX packages. It interfaces with them all, is GEMmed and, I find, far easier to use. I have looked in the

printer drivers supplied with this (v3.00) and can't find a PostScript on

Roger
rcain@nest.demon.co.uk

--

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Via the Net2Net NeST gateway - 90:100/999

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567. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1460_SBagley@cameo.co.uk>
Source record: 136083

"Ambassador ," asked Steven. "Do you really want to know what's going on down
there right now?"
"Yes, absolutely," replied stosser@airtime.co.uk.
Steven moved forward, and whispered something.
s> Organization: STOSSER Software

>> s> well and went like the clappers, one estimation was that the
>> little s> hero sprites was going aproximatly 170 miles per hour :)
s>
>> Errm, are you using WAIT VBL in your code? If so, it should run at the
s> same
>> speed whatever the machine.
s>
s> Yes of course I use wait vbl?,
s> And your answer is incorrect, I am afraid you are well off target,
s>
s> A machine that runs a lot faster, will update the screen faster, so
s> how can it possibly run at the same speed ? <smile>

Because thats what WAIT VBL does.

Wait VBL waits for a vertical blank interrupt (or should do) which in low res
happen every 1/50 second or 1/60 (depending on sync rate).

So if your program loop has a wait vbl, it should wait for the Vsync signal
to happen before it continues.

The only way it would be different is if the Falcon was running at 70Hz

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

568. Re: wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GJJUEAUVUP@wa.caeci.ol.ni.schule.de>
Source record: 136084

In <Pine.SUN.3.95.961008210110.11276A-100000@mariner.cris.com> Tom Lamparty wrote:

>Does anyone know of a program that will convert wave format sound files to
>aiff sound files? One of our members uses Cubase and it only loads aiff
>files! He has a bunch of wav files he'd like to use, but can't seem to
>find anything to do the job of conversion! Any help greatly appreciated!
>
> Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
> 4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
> Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
> North East Ohio ST Atari Group | Support board for Dr. Bobware
>

there is a programm named 525 that will do this job.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

569. FS: (US-ANYWHERE) Software

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <53fl15$95c@ns1.cet.com>
Source record: 136085

```
* $2.00 each + shipping -OR-
* $50.00 for all 33 games + Shipping

* ALL GAMES HAVE ORIGINAL BOXES AND DOCS/MANUALS!
-----------------------------------------

A.M.C. Beverly Hills Cop
Blockout Championship Wrestling
Cosmic Pirate Deja Vu II
Fast Lane Final Blow
Galaxy Force Global Commander
Guardians Heavy Metal
Hot Rod Imperium
Jug Khalaan
Mean Streets Metal Mutant
Off Shore Warrior Paradroid 90
Power Boat USA Prince
Red Lightning Sly Spy
St. Dragon Star Blaze
Star Breaker Tass Times in Tone Town
Thunder Burner Verminator
Wild Streets X-Out
Xiphos

EMAIL ONLY PLEASE: danbrown@cet.com

((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
(( danbrown@on-ramp.ior.com ))(( To Turn Data Into ))
=)) http://www.ior.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))
```

570. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: JEDI
Message-ID: <53gr2k$54p@lex.zippo.com>
Source record: 136086

In article , Jacketman says...
>
>Does anyone know of an equivalent DTP to Pagestream in the IBM world. I
>am so used to using Pagestream. But I've had to start using IBM & need a
>good DTP.

For basic DTP you may want to try Lotus Ami Pro 3.0 or 3.1.
It has been discontinued but, you should be able to still find a few
copies on closeout. It's relatively small (by Wintel standards) for
what it does and is the closest match to Pagestream wrt to interface.

571. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <53f97g$7g@einstein.ebicom.net>
Source record: 136087

If you've a nice fast PC, you could get MagiC PC and run your Old Page Stream and most other ST<e> programs.

Brian

572. Re: Re^2: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GJJTEFBJUP@cabal.shnet.org>
Source record: 136088

In <ftn_2.200.136.5$fidonet.org_beecff75_Claes.Holmerup@p5.dada.ct.se> Claes Holmerup wrote:
>If you need more than the 100MB - go for a JAZ drive (1GB) instead...

...or for Panasonic's PD Drive (4xCD-ROM and optical 650 MB in one device), or for Fujitsu's 640 MB MO drive, or for a 2.6 GB MO drive, or (if you can still get one) for a 1.3 GB MO drive. These are slower, but disks are much cheaper per MB.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

573. WAV to GSM converter!

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GJJNDDAFUP@kether.snafu.de>
Source record: 136089

High!
I'm looking for a converter vor GSM and WAV files.
I have some c sources vor DOS, but may somebody could join it for translation
to tos (MAGIC or NAES or MiNT).
Please help!!!!
Ciao
Rene

574. When will someone write an ext2fs driver for MiNT?

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbb60f$e21f7e20$586484a9@pross.ios.com>
Source record: 136090

When will someone write an ext2fs driver for MiNT? This will allow better compatiblity with multiplatorm un*xes.

575. disabling falcon internal drive

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: jmoon@interconnect.com.au
Message-ID: <53ev28$s91@perki0.connect.com.au>
Source record: 136126

Can someone advise me whether there is a switch that can disable
the internal IDE drive on a falcon?

I want it to be able to run and just see the external scsi's
and not go through using ICD PRO or whatever.

thanks.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

jmoon@connect.com.au

576. An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.961009095515.1390A-100000@phoenix.earthlight.co.nz>
Source record: 136127

Hi All

I have just recently managed to get a BBS up and running on my STE...The
software I am using is Foresite and I find the software quite
awesome...Rivalling and leaving behind most PC packages....

If there are any Atari users out there who want to call the number is
643 476-7502 hours 8pm till 9am...NZST...
I only have the one phone line at the moment so can't run it 24 hours..

Are there any other sysops out there who could point me in the direction
of some doors somewhere on the net..I am looking for mainly strategy type and
maybe blackjack and chess but any would be appreciated at this stage..

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |)Sysop The Shattered Crystal BBS on an Atari_____) (~~*
|=o=|/ Part-time 8pm till 9am Nzst 643 476-7502 [_____ XX] ~~~*
|___| cosysop on Valhalla 24hr 643 4558584 *Fido: 3:770/545)__(~~*

577. Change of harddisk driver- how? (GEM/Mint/Minix)

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325aea641326523@sn.no>
Source record: 136128

I've recently installed Mint/X11 on one of my partitions, which went fine, but when I've tried using Mint together with TOS 2.06/GEM I get an error message concerning partition D:/ Someone pointed out that it might be because Minix won't handle partitions over 200 Mbytes, or perhaps it was the ICD driver in conjunction with Minix...

Anyway, the point is that I understand the ICD software gives problems with a lot of "non-standard" Atari software such as Mint/Minix, and in order to make my system work better I'm ready to take the steps necessary...
Even if it means that I have to reformat/repartition my whole drive (luckily I have another harddisk which I use for backup).

So, my questions are:

-What kind of software should I use? Prefferably something which is free (I've already downloaded CBHD, AHDI and I know where to get hold of XHDI).
-What would I need to do to make my system fully compatible with all systems so that I don't have to reformat/repartition it again later?
-How do i do all of this? Do I need to have partitions under a certain size or something? Anything special I have to keep in mind?

My system: -a 4MB STE
-ICD Link II SCSI interface
-Quantum Lightning 540S harddisk

Up to now I've been using ICD's software which has been working perfectly for me (except for the case with Mint/Minix).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

578. Gemulator wanted for reveiw

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: cunham@teleport.com
Message-ID: <53esc6$cc9@nadine.teleport.com>
Source record: 136129

I am interested in reviewing the Atari Gemulator for a web page and computer magazine. If anyone has one that they would like to loan me to do the review, I would be grateful.

Contact at email cunham@teleport.com or phone 503.239.5399

579. Re: MagiC + 040

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <844824700_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 136130

In article <yvvvicld5au.fsf@emw.ericsson.se>
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:-

[Snipped]
>Anyway, MagiC then runs very nice and stable just like it did before
>I got the AB040 installed. :-)

Thanks Magnus.
I will have to give serious consideration to purchasing MagiC now.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

580. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <844824472_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 136131

In article <325A046A.71E4@bruker.de>
Uwe Seimet <us@bruker.de> wrote:-

>Richard wrote:
>
>> I have a Falcon with an internal IDE and SyQuest EZ135. The new
>> HDDriver will not recognise the EZ135 when the machine is rebooted.
>
>See if your drive is properly terminated and if you activated the SCSI
>ID of your drive in the HDDRIVER device configuration. Use the IDCHECK
>program to check if the drive is recognized at all and to get the
>drive's SCSI ID displayed If IDCHECK finds the drive, HDDRIVER will,
>too.

The EZ135 has the supplied terminator block fitted.
When first installing HDDv6 it all looked OK. IDCHECK spotted the EZ
and the SCSI device menu in HDDRUTIL spotted it too. After
installing the driver and rebooting it would not recognise the EZ,
only the IDE. After altering the settings abit even the IDE was
ignored, further alteration made it so the machine wouldn't even get
past the initial HDDriver v6 message. I had to boot from floppy and
re-install AHDI and then re-install HDDv3.51.
I retried installing HDDv6 several times and even changed the SCSI ID
of the EZ and IDCHECK spotted it and even HDDUTIL did until rebooting
with HDDv6 installed.

>And as always, regardless of the driver type or version you use: Install
>a clockpatch in your Falcon if there isn't one already.

I have been using HDDv3.51 for a year now with no problems the last
couple of months with the Afterburner and clockpatch with no problem.

Thanks for the help Uwe but it really doesn't seem to work properly.
If I can't get this resolved I will return it to System Solutions
and try to get an earlier one that definately does.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

581. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DyzsDD.n2J@iglou.com>
Source record: 136132

Rich Tietjens (*atari@teleport.com*) wrote:

: >But of course, most people can't turn off their ears, unless they put
: >something in them.
:
: "Say, did you know you've got a banana in your ear?"
:
: "I'm sorry, I can't hear you. I've got a banana in my ear."

heh... That's a pretty old joke, that gets some kids breaking up. I know
it did with me years ago. Still does from time to time.

: I slept through an armored attack on my position out in the desert - no one
: was shooting at /me/ so it wasn't my problem. <G>

Desert Storm? Hmm... Didn't realize you were out there. Then again, I'd
have slept through anything. Heck, even guys pounding on our roof can't
even wake me up.

: Haunt the Goodwill - I saw an old Okimate 10 there yesterday for under $10;
: I'd have bought it, but it had the C64 interface. Ribbons come a bit high
: but quality is outstanding.

I haunt them all the time. There's one place that has consistently gotten
computer stuff, even some of the really old stuff. A 410 and 810,
including a B-Key'ed 400 and 800 were there. I'm sticking around to find
other stuff that's good. I have on occasion found some rather good
ribbons, including typewriter spools. If you can find another kind of
ribbon, that's 1/2 inch nylon, the continuous kind, then you can do a bit
of spooling yourself, though a little messy.

One thing I'd definitely like to see are hearing aids, if they still work,
provided they're not too expensive. A check at my local hearing aid
dispenser and audiologist reveals an Oticon E39P is $700.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for junk and spam ads.

582. Re: Movie Player 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <53fctq$ifd@orm.southern.co.nz>
Source record: 136133

Hi there!!

dave (dave@mbha.demon.co.uk) wrote:
:
: Movie Player 2.06 uploaded to ftp.cnam.fr tonite. Freedom bug fixed, Extendos
: bug fixed. It's great. Register for the full colour version.
:
: Look in /pub/Atari/incoming
:
: File name: mplyr206.zip (no you can't see it but yes you can 'GET' it if you
: type the right filename).

Got it!! But I can see it anyways!! Cnam must have their attributes wrong
on the incoming directory!! :) Should I tell them?!?!

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU

583. STOSSER WWW

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325b18a8.11344943@news.airtime.co.uk>
Source record: 136134

STOSSER WWW Page

Current Projects?:Updated with news of current project"Diamond-Ice",
theres even a demo of the intro routine for you to download and
test/comment on? (This version NOT Falcon compat)

Direct Links to HEARTLAND and Island Strike removed due to lack of
space on my page, hopefully able to download from funet or cnam soon,

All links to external pages removed, I really don't see the point in
compiling a list of ATARI sites to link to when there is the perfectly
good "ATARI Net Locator" site, designed for exactly this purpose?

Changed some pictures in the "Family Section"

Couple of small cosmetic changes.....

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

584. Re: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: koh@pixi.com
Message-ID: <53fhqq$jr8@rigel.pixi.com>
Source record: 136135

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

(snip)
: Don't use Western Digital HD's, as you'll have to boot from a disk instead of
: from the HD. Western Digital don't use the bootblock the same way as all others
: it seems.

My IDE (not EIDE) 540 MB Western Digital hard drive works fine on my
Falcon. I use AHDI.

Keith

585. Re: HD-Driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvpw2sd0hd.fsf@emw.ericsson.se>
Source record: 136136

rich@rjelwell.demon.co.uk (Richard) writes:

> Yesterday I posted an article about a problem I was having with
> HDDriver v6 on my Afterburner'd Falcon. The problem is that it
> won't recognise a SCSI drive. I have been using v3.51 for the whole
> time my AB has been installed without problems and from what I
> gather from a fellow AB owner v5.x works as well.

Strange. I have got 5.24 and it doesn't work at all. :-(

> >It comes to the point that it prints out the version of HD-Driver
> >and then stops when it scanns for disk (or something). I use an
> >IDE drive but I think you get the same problem with SCSI disks.
>
> During the several hours I spent trying to get HDDv6 to work I did
> have a similar problem on several occasions. I ended up reinstalling
> AHDI then HDDv3.51.

Relay weird. I guess I have to fiddel around abit with it and see if
I can get it to work properly.

> If you are using v6 then there must be a problem with it. If we
> cannot resolve this I will send my copy back and try to get the
> latest of the v5s.

Well, as I said 5.24 doesn't wok on my AB040, but I guess I could try some
other versions as well.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

586. XaAES: Could anyone help and tell me where to find it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <88623624_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 136137

I Heard about this shareware multitasking program and I'd really like to try it out.

But could anyone help by pointing me in the direction of a suitable ftp site where I get it from.

Thanks for any help

Rob

--

****
* slider@bertste.demon.co.uk * *
* http://www.bertste.demon.co.uk/ * PGP KEY BY *
* * REQUEST *
* STE * *
****

587. Re: Zip Drives

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <325B53DD.4E26@bruker.de>
Source record: 136138

Rich Tietjens wrote:

> Uwe, I looked at our page but didn't see Big-DOS; where can I find it?

There is a reference on one of my pages. Simply get it by anonymous ftp
from acp5.chemie.uni-kl.de/pub/atari/bigdos06.lzh.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

588. Re: TeX/LaTeX on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: borst@cs.utwente.nl
Message-ID: <53fklo$9fu@pandora.cs.utwente.nl>
Source record: 136139

Vincent Lombart (vl@info.ucl.ac.be) wrote:

: Hello all

: I have a few questions for those of you who use TeX/LaTeX on their
: Atari:

: - What implementations of TeX exist for the Atari ST/Falcon? What are
: their respective advantages? I would like to have a quite complete
: LaTeX2e setup for a Falcon with 8 Mb RAM, 65 MB HD, Canon BJ300 printer.

You can get Lindner's TeX for Atari.
In the LaTeX2e archives on CTAN there is a readme that tells you how
to upgrade Lindner's LaTeX to LaTeX2e.
I haven't tried it myself so I don't know if it's difficult.

Pim.

589. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <313_algy@allatsea.demon.co.uk>
Source record: 136140

Andre_Leistner@b.maus.de previously gibbered to All ...

Hiya Andre ...

>> Only it seems to be a corrupted file (this is the ever36b and not
>> the other one!)
AL>
AL> I'm sorry to hear that. I'll check it und try another upload ASAP.

Thanks! I even tried using PKZIPFIX on a PC but that just crashed the PC I
was using <bg>

It just comes up damaged header every time .... I even downloaded it again in
case it had been corrupted while being saved or suchlike, still the same!

--

Floating around aimlessly at All At Sea.

590. FS: [NL] TT030

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Han van Almkerk <jlalmkerk@lucent.com>
Message-ID: <325C07A8.701E@lucent.com>
Source record: 136141
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.os.linux.m68k

FOR SALE: Atari TT030, 4 Mb ST ram and 4 Mb TT ram.

- TTM194 19" monitor.
- TOS version 3.05.
- 720Kb floppy drive.
- 212 Mb and 48 Mb harddisks.
- SLM804 Laser printer.
- Spectre GCR mac emulator.
- Lighthouse tower case with 150 Watt PC power supply.
- Lots of software and books.
- etc, etc ...

Asking fl. 1700,-
email for more details.

--

Han van Almkerk _\\///_
Information Automation Engineering //. .\\ Lucent
Technologies
--------------------------------.oooO--(_)--Oooo.--------------------------
Botterstraat 45
P O Box 18 Phone: (+31) (0)35 687
4583
1270 AA Huizen .oooO Fax: (+31) (0)35 687
4884
Netherlands (Earth) ( ) Oooo. Email:
jlalmkerk@lucent.com
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_)) /
(_/

591. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <53g2sb$ok6@m1.cs.man.ac.uk>
Source record: 136142

In article <Pine.SOL.3.91.961008112805.4793A-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@prolog.net> writes:
>On Mon, 7 Oct 1996, Rich Tietjens wrote:
>
>> The screen is refreshed at usually either 50, 60, or 72 frames per second
>> (depending on the resolution and PAL/NTSC ROMs). Thus, you should get 50, 60,
>> or 72 VBI per second. Other refresh rates are possible on the Falcon, but I'd
>> lay long odds that none of them are exceeding 80 Hz.

Actually, Bad Mood may have some screen modes up to 100Hz... yesterday I had it
at 90... (160x100xTC, 90Hz, full screen multi-sync sVGA)

>Maybe it's the processor speed that makes things faster on the Falcon.
>Putting all the stuff on the ST graphics screen with STOS and waiting for
>a VBL is only the graphics bit. All the other instructions as well run
>twice as fast since the 030 has a much quicker clock cycle.

Yep - correct. With Heartland, the screen is updating (physically) at 50Hz,
but the game loop is going at about 25Hz. When Tony say that the screen is
being updated faster, he means that the actual contents of the screen is
being changed faster. eg. On the Falcon, the main sprite changes every frame,
where as on an ST, it updates every two frames.

>So I guess a faster screen rate only makes things a bit smoother. :)

Yea, the 70Hz (or whatever) doesn't make a huge difference if the game
is not executing one game loop every vbl...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

592. Re: Movie Player 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Grzegorz Pancherz <paskud@zeus.polsl.gliwice.pl>
Message-ID: <325C0EF7.2566@zeus.polsl.gliwice.pl>
Source record: 136143

Chris Wilkinson wrote:
>
> Got it!! But I can see it anyways!! Cnam must have their attributes wrong
> on the incoming directory!! :) Should I tell them?!?!
>
> Chris W.
> /|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU
No it is all ok. They set attributes so because for now word of Atari
users is
very very small, and they will dont make a jokes to administrator of
atari archive.

593. Atari s/w and books for Sale UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: mjw@crosfield.co.uk
Message-ID: <53g3qk$h4@suns4.crosfield.co.uk>
Source record: 136144

```
All items are in perfect condition, boxed with all documentation
Prices are in UK pounds and open to offers, p&p extra as required

ATARI ST S/W:
-------------
HiSoft C Interpreter 10.50
GFA Basic Compiler 3.50
FlexiDump (mono 9pin) 5.00

AB Zoo 2.50
Spell Book 2.50

FunSchool 3 7.50
FunSchool 4 7.50

Lemmings (original) 7.50

Bug Bash 2.50

Books
-----
GFA Basic Programming ref. 5.50
C Tutor 5.00

Please Email me if you are interested:
mjw@crosfield.co.uk

Many Thanks
Mike
```

594. KGMD ENglish available.

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961009083702.18794A-100000@usr11.primenet.com>
Source record: 136145

```
Get your pointer at http://www.primenet.com/~kellis

_______________________________________________________________________________
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
_______________________________________________________________________________
```

595. For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Gary Nelson <gfn@world.std.com>
Message-ID: <01bbb5d9$c0b15b40$0f02000a@gfn.world.std.com>
Source record: 136146

For sale, 1040STe w/4M RAM, 80M HD in mid tower case. Choice of mono or color monitor and 14400 modem, $350. Also, 1040ST w/ 213M HD (no host adapter), mono
or color monitor, monitor master and mouse master, Star NX2420 color printer, $250.
Both come w/TONS of music and asstd software. Buy everything $500! have all kinds of
programming software and documentation.

gfn@world.std.com

596. 1040 keyboard on a Mega?

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: norden@cris.com
Message-ID: <32Z7F831.B1C67EA6@on.the.net>
Source record: 136147

My MegaST keyboard is too unreliable and replacements are too expensive.
Would it be easy to adapt a 1040ST or 520ST keyboard (or, even better,
an IBM keyboard) for use on a MegaST?

597. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Thomas Purket <Thomas.Purket@nts.hl.siemens.de>
Message-ID: <325BBD37.538B@nts.hl.siemens.de>
Source record: 136148

Lonnie McClure wrote:
>
> My biggest concern about getting a EZ-135 at this point would be future
> availability of ZIP carts. Anyone buying an EZ-135 should check into this
> and/or purchase as many carts as they feel they might need (and can afford)
> up front.
> -
> With the ZIP drive, media availability seems to be no issue, not only due to
> the continued popularity of the drive, but also due to the number of
> companies now manufacturing the media.
>
> --
> LMCCLURE@delphi.com
> Little Rock, AR

Why not using a standard Syquest with 270MB? It's faster and buying cartridges in future should no problem because the SQ3270 is a standard drive for DTP purposes.

Greetings,
Thomas

598. Re: disabling falcon internal drive

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: jimhanner@e-mail.com
Message-ID: <53ge9p$4kj@ef2007.efhd.ford.com>
Source record: 136149

jmoon@interconnect.com.au (John Moon) wrote:

>Can someone advise me whether there is a switch that can disable
>the internal IDE drive on a falcon?

>I want it to be able to run and just see the external scsi's
>and not go through using ICD PRO or whatever.

I found a program called fastboot, which does what you want. It
bypasses the IDE search and the memory test. My Falcon now boots
very quickly. Can't remember who wrote it, but I think I got it from
Hensa.

Jim

599. Atari Hardware For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <325BC398.FE@worldnet.att.net>
Source record: 136150

```
Following for sale>

1040 STF's/1meg/used/good condition/mouse not incl.> $65ea.
SC1224's / JVC/Goldstar/Samsung versions/used/good condition.> $50ea.
SC1224's /Goldstar version/'refurbished',like new,original box,
doc's.> $65ea.
1040 STF's-damaged/for parts, make an offer!
PCM124 Monochrome Monitors /'refurbished', like new, original box,
doc's.> $70ea.

All equipment tested before shipping. Shipping extra.
Send e-mail to: dfangmann@worldnet.att.net if interested or have
any questions. Thanks. /Danny/
```

600. Re: wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: jimhanner@e-mail.com
Message-ID: <53ge5n$4jl@ef2007.efhd.ford.com>
Source record: 136151

Tom Lamparty <Lamparty@concentric.net> wrote:

>Does anyone know of a program that will convert wave format sound files to
>aiff sound files? One of our members uses Cubase and it only loads aiff
>files! He has a bunch of wav files he'd like to use, but can't seem to
>find anything to do the job of conversion! Any help greatly appreciated!

I'd like one that works the other way around - AIFF to WAV! I don't
want to spend big money on this, as I'm only going to do it once or
twice. Anyone know of a freeware conversion prog?

TIA

Jim

601. WTB Mr.Dash and Prensorium

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: w.freeman8@genie.com
Message-ID: <53gklm$bff@rock101.genie.net>
Source record: 136152

I have tried to register the shareware games Mr.Dash and Prensorium but my letters were undeliverable. Can anyone supply me with registerred copies? or addresses of the Authors?

--
William L. Freeman - (w.freeman8@genie.com)

602. Re: atari ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <53f9ul$7g@einstein.ebicom.net>
Source record: 136153

Martin Brownlow (mbrownlow@shiny.com) wrote:

: Hi,
: I'm currently trying to write an Atari ST emulator for the PC
: (please, no flames - I was and still am an avid ST fan, hence
: the emulator). The only problem is that my ST is all the way
: back in the UK, and I'm going to need a dump of the ROM (highly
: illegal, I know, but I won't tell if you won't). If anyone can
: help, please email me at:

Might not be what you really want...but you could write it to
work with MagiC. MagiC is going for about $99.00 US.

I've also heard that there is a version of TOS 4.92 floating around.
It's really Falcon TOS that looks for a lot of special hard-ware...
but it might help. Sorry...don't know where it's located, but
a quick post here should get you and address.

Brian

603. NEED HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: NSPS59A@prodigy.com
Message-ID: <53gicp$1ip6@usenetw1.news.prodigy.com>
Source record: 136154

I own an old ATARI 520 ST. I uncovered it the other day when I was cleaning out my attic and decided to set it up for my kids. MY PROBLEM -- I found everything to make it run except an important item -- the TOS SYSTEM DISK and the ST LANGUAGE DISK.

My machine is prior to those built with the operating system in ROM, so I have
to boot up with the system disk to make anything work. The machine has no hard drive and I boot up using the ST single-sided floopy drive that came with the machine.

So, can anyone tell me how I get my hands on a copy of the two aforementioned program system disks.

Please help if you can, thank you!

RFAW

604. Re: TeX/LaTeX on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961009Z170438.008dave@mbha.demon.co.uk>
Source record: 136155

In article <53e3f5$3kn@ra.ibr.cs.tu-bs.de> erik@schunta.etc.tu-bs.de writes:

```
]
] The CS TeX shell won't run with MagiC or MultiTOS, though. For that, you'll
] need to be a ST wizard (a pal of mine got it running once) or get MultiTeX,
] which is a commercial version here in Germany. It costs about 80 Marks
] or so. Not sure if there's an English version. This also includes
] 600dpi HP Laserjet drivers, BTW.
]
] Yours,
] Erik.
]
] Feel free to email me should questions have remained unanswered.
```

Ooh! Works fine fer me!

--
dave

605. Gretzkys Hockey

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.550.000D3CEF@cfcsc.dnd.ca>
Source record: 136156

Hullo:
My nephews desperately (as desperately as 9 years old can get :^) wants a
hockey game for their STe. I've seen the name "Gretzkys Hockey" around. Does
anyone know what it's like, and how it would work on a STe?
thanks.merci
pls reply via e-mail, as I am sure most folks in c.s.a.s are not interested.

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
the Atari Police

606. Re: MagiC + 040

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <53fpa0$c7f@newsserver.rrzn.uni-hannover.de>
Source record: 136157

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
: Maybe Andreas Kromke knows how to run MagiC from Fast-RAM?

I think the problem could be that MagiC expects the FastRAM to be
located at address 0x1000000. And MagiC only handles the MMU if there
is a 030 processor (as far as I remember). The MMU has to be initialized
in order to prohibit the I/O address range from being cached.
The only 040 computer I have access to is a Macintosh, so I cannot
fix any bugs that might exist.

--

ANDREAS KROMKE

607. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <844931416_OASIS_@flinny.demon.co.uk>
Source record: 136158

In article <844795144_OASIS_@icis.on.ca>
ccook@icis.on.ca (Cliff Cook) said:-

>My personal opinion is that CAB.OVL cannot handle some very standard
>JPEG convention. It thinks it has reached end of file and stops
>acknowledging new data. Then when it fills in the frames created the
>first time around, it checks to see if it has the correct file,
>discovers it missing, and tries again.

Stik and Cab.ovl act in the same way with jpegs as any other binary
file cab itself decodes the jpegs. s

>I wonder if there is some connection between this problem and the way
>other browsers display a poor quality image and then come back and
>enhance it.

this is interlaced GIF..

>CAB is a wonderful program; this should not be considered a criticism.
>Rather it is an attempt to help the programmers understand the problem
>which makes some sites virtually unusable. Believe me, I know how
>important feedback is after spending 36 years developing computer
>systems.

Its a problem we all know about its just tracking it down.. which is
made harder by the constant evolving stik into a full tsr and seperate
dialer.app once this slows down we will have a chance to find it.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

608. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <844931020_OASIS_@flinny.demon.co.uk>
Source record: 136159

In article <53a7bb$3em@einstein.ebicom.net>
bjr@edison.ebicom.net (Brian Roland) said:-

>1. Get the TCP/IP part stable

trying.

>2. Full support for proposed HTML 3.00 and the more common Net-Scape ext.

HTML 3.0 ? why its old.. 3.2 maybe and cab supports most of the
important stuff already.. more added all the time..

>3. Build interlaced gifs on screen...and display text as it gets it.

This one I would like as well :>

>4. General Speed improvements

The latest cab 1.4a is much faster at formatting pages than the
previous versions.

>5. Full client side image map support. (this might work...haven't tried)

Already in working fine..

>6. FTP-Mail-NNTP

Got a beta FTP for cab..
Mail.. do you mean a full mail program? If so I disagree this should
be a seperate program if you mean mailto then cab already supports
this.
NNTP... well I heard rumours of somebody making a news program for cab
but nothing more. I prefer the seperate program approach myself.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

609. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53guhv$ldq@ornews.intel.com>
Source record: 136160

In article <DyzsDD.n2J@iglou.com>, rsg0910@iglou.com (Robert Goodwin) wrote:
>Newsgroups: comp.sys.atari.st
>
>Desert Storm? Hmm... Didn't realize you were out there. Then again, I'd

To clarify, I wasn't in Desert Storm, and I can't say where I /was/. Unlike
Wes Cooley, however, there were other people with me and I was on active duty,
and there are even records of it. <G>

>
>I haunt them all the time. There's one place that has consistently gotten
>computer stuff, even some of the really old stuff. A 410 and 810,
>including a B-Key'ed 400 and 800 were there. I'm sticking around to find

I just picked up an 800XL and an 830 - you remember the old acoustic-coupler
modem? - in mint condition (the plastic strip is stillo nthe console keys on
the XL!) for a total of just under $10. Tested the XL, it's in perfect shape.

>One thing I'd definitely like to see are hearing aids, if they still work,
>provided they're not too expensive. A check at my local hearing aid
>dispenser and audiologist reveals an Oticon E39P is $700.

Ouch! Demand must be low, or there must be Federal price supports. Can't see
any other reason for that kind of price.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

610. Re: US Robotics 14.4 mode

Newsgroup: comp.sys.atari.st
Date: 1996-10-09 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <71a_9610091205@genesplicer.org>
Source record: 136161

Re: _US Robotics 14.4 mode_, Rich Tietjens wrote to All on 07 Oct 96:

>> Really?? I'd love to get a $3 14.4k modem, especially a USR modem. Where
>> can I get one for that price?
RT>
RT> PDX (Portland, Oregon metro area) at garage sales, bro. Come on out,
RT> we'll put you up on the couch for a few days. <G>

Tell ya what. Next one you get for $3, I'll pay you $10 for it. That's more
than a 300% profit for you. :^)

* LED v1.45 * KFC's Kerrigan Meal: 2 small breasts and 1 bruised leg

611. New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvk9szc5cf.fsf@emw.ericsson.se>
Source record: 136012
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Hi,

I just wanted to tell everyone who has got an Afterburner040 or
a Barracuda (???) that there is a new mailinglist set up for
these machines by Johan Klockars. Please not that it's primary
set up for Falcon040 owners so irrelevant stuff should stay out.

The list is maintained by Johan Klockars of MGIF fame. ;-)

Anyone can now join the list by sending email to
falcon040-request@rand.thn.htu.se
with the word 'subscribe' as subject.

Actual postings to the list should go to
falcon040@rand.thn.htu.se

We hope that anyone who has got an Afterburner040 will join this
list and please tell others about it if they can't access the news
groups.

//Magnus Kollberg
--
+----------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+----------------------------------------+
```

612. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: dbacon@h659.dunton.ford.com
Message-ID: <53iue9$e9r@eccdb1.pms.ford.com>
Source record: 136013
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.st.tech

Hi All

I have a couple of computers I am considering upgrading and I was hoping that somebody out there in Atari Land could advise me as to what advantages I obtain through the upgrade, or possible disadvantages, ie. new Bugs, incompatibilities etc.

The machines I am considering are:-

STFM 4Meg, current TOS 1.09, No Blitter.
STe 4Meg, current TOS 1.62, Blitter Fitted.

In addition can anyone recommend a good source for the upgrade chips.

Don Bacon, BA(Hons) C.Eng. M.I.E.D., Design Engineer,
Electrical & Fuel Handling Division, Ford Motor Co. Ltd.
Tel : +44 (1268) 404296
FAX : +44 (1268) 404334
Email : dbacon@ford.com

613. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325cf568.2802552@news.airtime.co.uk>
Source record: 136014

On Wed, 09 Oct 96 04:24:04, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:
> s> Actually I am surprised at the lack of comment in here about the launch
> s> of the mag?
> s>
> s> ...and many many more well known ATARI names, there's only a couple I
> s> didn't personally recognize
>
>Personally I'm happiest that there are a good number of fresh names in there
>as well as the fuller involvement of enthusiasts who've been around for a
>fair while.

You arguin wiv me pal!

heheh Hi Harry, hmm yeagh if you put it like that, it needed both, It
Instills confidence when you see names you recognise, and as you say,
shows freshness when using new people,
Go on..1-0 to you mate :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

614. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325c568a.19977086@news.airtime.co.uk>
Source record: 136015

On Wed, 09 Oct 96 18:47:40 GMT, *atari@teleport.com* (Rich Tietjens)
wrote:

>>While on the subject, does anyone know any BBS that one can telnet to and
>>have Atari files and stuff? I know about the Cleveland Freenet, but I'm
>>open to other BBS's which I like calling :)
>
>Real Soon Now, Eric...

Eh wot?.....whats all this then Rich????

Telnet into a BBS and maybe get a QWK package :)

I just spent all day installing GEMULATOR/MAGIC and a whole bag of
software onto win 95....the process would have been speedier had I
taken more notice in the German lessons at school,
Anyway its all up and running and I can use st medium or high rez,

So will this software for getting Nest off the net, work with this,
or would I be better waiting telnet :) ????

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

615. Atari ????

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Mark Collins <Gambit@netone.com>
Message-ID: <325D0B61.2A33@netone.com>
Source record: 136016

Greetings

I Have an atari 520stfm and in all honesty dont know much
about their systems was wondering if someone knew of a list or a
place that has a listing of all atari st series/tt/falcon that has
feature differences ,advantages,disadvantges, etc... thanks for your
help..

by the way i have asked several x-atari users the seem to think
its a regular 520 with rf modulator out, I know that its not like a
520, it has both a floppy and powersupply built in instead of the brick
and external floppy.

Also does anyone have for sale or if they were even released for
the st, Rogue(epyx) Ultima I,III,IV(allready have II)
Startrek:TS(arcade port),

616. Re^2: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bee0e974_Claes.Holmerup@p5.dada.ct.se>
Source record: 136017

Keith Hasama wrote this to Claes Holmerup about EIDE hard disks on a Falcon - HOW????:
KH> : Don't use Western Digital HD's, as you'll have to boot from
KH> a disk instead of : from the HD. Western Digital don't use the
KH> bootblock the same way as all others
KH> : it seems.
KH>
KH> My IDE (not EIDE) 540 MB Western Digital hard drive works fine
KH> on my Falcon. I use AHDI.

Maybe only a problem with the newer EIDE-drives then? They simply aren't able to autoboot - you have to boot from another HD or from the diskdrive :(Otherwise they work fine...
By the way - I tested a Quantum Fireball 2.1GB EIDE yesterday and it worked perfectly with HDDriver 6, while SCSI-tools 6.5 couldn't cope at all (I wouldn't even dream of trying with AHDI/HDX...).

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

617. Re: NEED HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325d256c5b89c0@sn.no>
Source record: 136018

On Wed 09-10-96 17:35, Rich Tietjens (*atari@teleport.com*) wrote:

>In article <Pine.SOL.3.91.961009160800.29324A-100000@ns1.ptd.net>,
> "Mr. Maddog" <mrmaddog@prolog.net> wrote:
>>As for the language disk, you only need the Control Panel as it's the
>>only useful thing on the disk.
>>
>>Does anyone know if it's on a site somewhere? Thanx
>
>Xcontrol certainly is, and it's vastly superior to CONTROL.ACC for almost
>every purpose.

Xcontrol was designed with TOS 2 and upwards in mind as far as I recall, so you might get problems with certain CPX modules and/or the Xcontrol panel itself with older TOS versions. (It worked fine with me when I used to have TOS 1.62 though), but I'd recommend this person to upgrade to TOS 2.06 if he's going to install TOS in ROM chips in his ST anyway.

I think a TOS-card would be needed though, but while at it, a TOS-card with an IDE harddisk controller could be purchased instead of a plain TOS 2.06 card as these cost about the same, and an IDE harddisk can be installed as well! (if a 2.5" is used it can be installed inside the machine).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

618. Portland Atari Club BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558503777.18525.29.starship@3rdplanet.com>
Source record: 136019

```
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3/12/2400/16800/19200/21600/24000/26400/28800/31200/33600 Baud 24Hrs
V.32 V.32 V.34 bis V FAST V.42 bis MNP 2-4,5,10
Supporting Atari ST , Atari 8 Bit
Gifs , Mod Files, Utilities and Online Games

Running on: 1040 STe with 1.2 Gig HD
Sysop Martin CO-Sysop Richard
F-Net 670 Fido Net 1:105/79 AtariNet 51:205/79.0
NeST 90:304/4.0
martin crommie@f105.n79.z1.fidonet.org

Official BBS for The Portland Atari Club

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|_____________________________________________________________|

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

619. Calamus SL for sale/trade

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.91.961010114350.599789740A-100000@conrad.appstate.edu>
Source record: 136020

I have the newest version of Calamus SL with original disks/docs in excellent condition for sale or trade. I am looking for an Atari Jaguar w/games for trade or make a cash offer. Thanks.

Thomas

620. Re: REQ: Alternate reality (the game)

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: kickaha@adnc.net
Message-ID: <53j8fk$h1p@taurus.adnc.com>
Source record: 136021

mweddep@cs.vu.nl (Weddepohl M) wrote:

>Hallo, (i hope this works out well for it is the first mail i send to a news group)

>is there anyone still playing the game Alternate Reality.
>I would like to contact players of the game exchange maps and programms
>i have (the city) i am looking for the dungeon, the castle etc etc.

>Do you still play Alternate Reality and would like to exchange tips and
>maps, please contact me.
>You don't play Alternate Reality anymore but still own a game (like
>the castle or the arena) please let me buy them from you.

>I tried contacting the programmer of the game but they returned my letter!

>please help!
>mweddep@cs.vu.nl

Unfortunately, the City and the Dungeon were the only 2 modules
ever created for Alternate Reality. Definitely a game ahead of its
time.

Roger

621. Re: monarchies are idiotic forms of governments

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: *ELUAG@leeds.ac.uk
Message-ID: <53j8du$fds_001@leeds.ac.uk>
Source record: 136022

Now why not carry on this ding dong somewhere else.

alt.flame for instance.

Followups redirected.
--

622. Re: wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961010131510.652A-100000@galileo.cris.com>
Source record: 136023

Thanks to all that answered my query! Turns out I had some bad info and
525 does just what he needs to import the wav's into cubase!

On Wed, 9 Oct 1996, Gerd Walter wrote:

>In <Pine.SUN.3.95.961008210110.11276A-100000@mariner.cris.com> Tom Lamparty wrote:
>
>>Does anyone know of a program that will convert wave format sound files to
>>aiff sound files? One of our members uses Cubase and it only loads aiff
>>files! He has a bunch of wav files he'd like to use, but can't seem to
>>find anything to do the job of conversion! Any help greatly appreciated!
>>
>> Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
>> 4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
>> Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
>> North East Ohio ST Atari Group | Support board for Dr. Bobware
>>
>
>
>there is a programm named 525 that will do this job.
>
>
>Gerd
>--
>Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
>E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
>Tel/Fax +49/4221/83544. Please Phone Before Fax.
>http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

623. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <845056434_OASIS_@ping.be>
Source record: 136024

In article <844727992_OASIS_@imaginet.fr>
p-abel@imaginet.fr (Abel PHILIPPE) said:-

> In article <844675494_OASIS_@zetnet.co.uk>
> arthurm@zetnet.co.uk (Arthur Marshall) said:-
>
>>Can anyone give me a clue as to why I can't post mesages from within CAB?
>>Clicking on an email link brings up the editor etc, saves OK, on quit it
>>shows 'resolving host', but it doesn't, it just switches straight back to CAB
>>and does bugger all:-(
>
>If you are using Cab under MINT+MintNet with cab_for_mintnet OVL, it is normal
>that you can't send mail. Cab_for_mintnet doesn't allow this feature ...
>
>I wonder if 'Dancer' (the author of cab-for-mintnet) is still working on it.
>
Aha, now I know why mailto doesn't work with my cab/mintnet setup.
Is there any change that the mintnet overlay has problems with
sites with a numeric address (e.g. http://193.190.205.13/Popo/)?
With my current setup I'm unable to visite such sites. For the
moment I use MiNT v1.14, MiNtnet v1 (?), Cab v1.41 and
cab-for-mintnet-177.

Regards
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

624. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961010Z152942.460dave@mbha.demon.co.uk>
Source record: 136025

In article <53f97g$7g@einstein.ebicom.net>
bjr@edison.ebicom.net "Brian Roland" writes:

] If you've a nice fast PC, you could get MagiC PC and run your Old Page
] Stream and most other ST<e> programs.
]
] Brian

I was sure thet Softlogik were working on e version for the PC. I recall that
is why they abandoned the Atari version :-) which is a *very* good product
IMHO.

Don't know if it ever saw the light of day tho'...

Regards,

--
dave

625. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53jh5a$apu@ornews.intel.com>
Source record: 136026

```
In article <844931416_OASIS_@flinny.demon.co.uk>,
Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:
>
> In article <844795144_OASIS_@icis.on.ca>
> ccook@icis.on.ca (Cliff Cook) said:-
>
>>My personal opinion is that CAB.OVL cannot handle some very standard
>>JPEG convention. It thinks it has reached end of file and stops
>>acknowledging new data. Then when it fills in the frames created the
>>first time around, it checks to see if it has the correct file,
>>discovers it missing, and tries again.
>
>Stik and Cab.ovl act in the same way with jpegs as any other binary
>file cab itself decodes the jpegs. s
>
>>I wonder if there is some connection between this problem and the way
>>other browsers display a poor quality image and then come back and
>>enhance it.
>
>this is interlaced GIF..

Point of order, Mister Speaker! <G>

Interlaced GIF and progressive JPEG look the same to the end user; obviously,
the encoding/decoding is different, but Joe USer can't see that.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h
```

626. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53jhm1$apu@ornews.intel.com>
Source record: 136027

In article <325c568a.19977086@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
> So will this software for getting Nest off the net, work with this,
>or would I be better waiting telnet :) ????

I'd recommend going with NeST right away, as you would not have to work so hard to get your QWK packets (if that's how you want to do it); it's quite possible right now to become a private node and connect to NeST via email.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

627. Re: NEED HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53jhs4$apu@ornews.intel.com>
Source record: 136028

In article <325d256c5b89c0@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>>
>>Xcontrol ... vastly superior to CONTROL.ACC ...
>
>Xcontrol was designed with TOS 2 and upwards in mind as far as I recall, so
>you might get problems with certain CPX modules and/or the Xcontrol panel
>itself with older TOS versions. (It worked fine with me when I used to have
>TOS 1.62 though), but I'd recommend this person to upgrade to TOS 2.06 if
>he's going to install TOS in ROM chips in his ST anyway.

I use Xcontrol with TOS 1.0, 1.2, and 1.4 on a regular basis. No problems
unless you forget to shut it own befoer a rez change.

I'd definitely recommend TOS 2.06 in any case, though. However, if MagiC is
to be used, the TOS change is a waste of time and money.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

628. FS or trade: OS-9 68000 for ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: jf_avon@citenet.net
Message-ID: <53jhlt$8d@cti01.citenet.net>
Source record: 136029

OS-9/68000 for Atari ST

Original package, registered copy, from Microware, all complete with manuals:

- OS-9-68000 v1.0
- C compiler
- Basic09 (compiler/interpreter)
- Pascal
- other things (SCRED, debugger, etc.)
- various software (EMACS, TeX, etc.)

OS-9 is a multi-tasking, multi-threading, re-entrant code OS with a minimal kernel. It is designed for real time applications. There is a GUI available for it. Look at http://www.microware.com, or something like that...

It looks like Unix a lot but requires much less ressources.

My version is quite old but I suspect that the new versions did not change a lot, since it is basic OS. GUIs gets to run on top of it and I don't have one.

Have a look at Microware to see if you could use it. It'll be cheap, so I would prefer a trade. I'll send you a list of what I am into so you could see if you have something to trade with me.

Jean-Francois Avon, B.Sc. Montreal, CANADA
DePompadour, Societe d'Importation Ltee
Limoges porcelain, Silverware and Crystal
JFA Technologies, R&D consultants.
Physicists, technologists and engineers.
PGP keys at: http://w3.citenet.net/users/jf_avon
ID# C58ADD0D : 529645E8205A8A5E F87CC86FAEFEF891

629. Re: Mouse

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.91.961010152557.599790589A-100000@conrad.appstate.edu>
Source record: 136030

On 10 Oct 1996, Damir Kaknjo wrote:

> I need help. I broke my mouse recently, I don't know what kind of mouse
> will work on my ST.
> Can I use PC mouses on Atari? Which kind of PC mouses? I prefer PC mouses
> becouse they are better than Atari mouses.
>
> --
> ashes to ashes, dust to dust..
>
>

Damir:

Yes, you can use a PC mouse with an ST. However, you have to use a
serial mouse and it will take up your serial port. Also, you need a
serial mouse driver, which I believe is available as freeware online.

Thomas

630. Re: US Robotics 14.4 mode

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <163_9610101226@genesplicer.org>
Source record: 136031

Re: _US Robotics 14.4 mode_, Rich Tietjens wrote to All on 09 Oct 96:

RT> There is a pretty good supply of 2400 modems at the local Goodwill, but
RT> who needs 2400?

I still have a 1200 baud modem. For some reason I haven't been able to get rid
of it. ;^)

* LED v1.45 * Rush LimBorg: "All other opinions are irrelevent."

631. NOS configuration

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <845070036_OASIS_@nordnet.fr>
Source record: 136032

In article <867LHubert@alpes-net.fr>
LHubert@alpes-net.fr (Laurent Hubert) said:-

>I have a connection problem with NOS. If someone could send me STARTUP.NOS
>file. I would like to compare it with my configuration file.

Look at this one:

```
============ 8< ============[startup.nos]============ 8< ============
# ------------------------------------------------------------------------
# Startup file for NOS.TTP ( KA9Q-NOS AtariNOS version 0.42 POP3 )
# setup for Compuserve access, PPP link, dynamicaly assigned IP address,
# user authentication in the dialer script, passive negotiation.
# ------------------------------------------------------------------------

# Log file: it will keep track of everything NOS does.
# Can be useful for the detection of problems.
log nos.log

# Attach default serial port in PPP mode (could also have been SLIP)
# This port will then be referenced by the name : pp0
# FYI: KA9Q allows the use of several serial ports.
# if port 0 pro dev buff mss baud
# --- ---- - --- --- ----- ---- ------
attach asy AUX: 0 ppp pp0 32766 1500 57600
# attach asy AUX: 0 ppp pp0 32766 1500 115200 << fastest speed on my modem
# attach asy AUX: 0 ppp pp0 32766 1500 19200 << without HSMODA06 drivers <<
# NOS cannot rsconf with a 115200 bps value: it just does nothing but
# print an error message: you must set 150 bps with the MODEM.CPX
# to get 115200 with the HSMODA06 SCC driver on Falcon, or 134 bps to get 57600

# ----------------------------------------
# Point to Point Protocol (PPP) configuration:
# ----------------------------------------
# trace <level>: trace level, defauts to 0.
# idle <seconds> <action>: defauts to 0 seconds, exit off.
# quick: ?????
# lcp try configure <#retries>: number of config packets sent (default 20).
# " " failure <#retries>: number of failure packets sent (default 10).
# " " terminate <#retries>: number of termination packets sent (default 10).
# " timeout <seconds>: time between LCP packets (default 3).
# ipcp local address <address>: must be set to 0.0.0.0 for dynamical IP.
# pap try configure <#retries>: number of config packets sent (default 100).
# " " failure <#retries>: number of failure packets sent (default 5).
# " " terminate <#retries>: number of termination packets sent (default 0).
# " timeout <seconds>: time between PAP packets (default 3).
```

```
# " user <login> <password>
# ------------------------------------------
ppp pp0 trace 2
ppp pp0 idle 120 exit
ppp pp0 lcp local mru 1500
ppp pp0 lcp remote mru 1500
ppp pp0 lcp local accm on
ppp pp0 lcp local pfc on
ppp pp0 lcp local acfc on
ppp pp0 lcp local magic on
ppp pp0 ipcp local compress tcp 16 1
ppp pp0 ipcp local address 0.0.0.0
# ppp pp0 lcp local authenticate pap
# ppp pp0 lcp remote authenticate pap
ppp pp0 lcp open
ppp pp0 ipcp open

ppp pp0 lcp try configure 20
ppp pp0 lcp timeout 2

# ------------------------
# InterFace configuration:
# ------------------------
# ifconfig <iface> up: force NOS to immediatly begin a PPP active opening
# negotiation. You can also set a 'status up' statement
# in the dialer dial.txt file, but then the first LCP
# packet is sent 'ppp <iface> lcp timeout' seconds later
# ------------------------
ifconfig pp0 broadcast 194.206.126.253
ifconfig pp0 netmask ffffff00
# ifconfig pp0 up

# If you use several serial ports NOS can route the IP datagrams to one of them
# according to their IP address.
# In our case, there's just one serial port used (pp0 which corresponds to
# AUX: - see attach command) so all the exiting IP datagrams must be sent to it
route add default pp0

# -------------------------
# Domain Name Service (DNS):
# -------------------------
# Thanks to the DNS server, NOS can know the IP address (of the "123.4.237.8"
# type) corresponding to an internet adress (of the "ftp.cnam.fr" type).
# CompuServe's DNS:
# arl-name-svc-1.compuserve.com [149.174.211.5] Primary
# dub-name-svc-1.compuserve.com [149.174.213.5] Secondary
# Configuration of the address resolution cache:
# clean [on|off]: deletes expired records automatically (defaults to off)
# size: sets the memory buffer size (defaults to 20)
# wait: seconds before update of the domain.txt file (defaults to 300)
domain addserver 149.174.211.5
```

```
domain addserver 149.174.213.5
domain cache clean on
domain cache size 200
domain cache wait 300

# -----------------
# IP configuration:
# -----------------
# reasm timeout (rtimer) in seconds. if an ip datagram has been splitted,
# and we dont receive all pieces, it's the time before we request host
# to re-emit the whole datagram.
# Time To Live (TTL)
# Number of knots an IP datagram can go through before being destroyed.
# It's a way to prevent possible loops in the network.
# ip address [0.0.0.0]
ip rtimer 30
ip ttl 64

# ---------------
# TCP parameters:
# ---------------
# Can be adjusted: the mss must be the ppp mtu (1500 bytes) minus the
# ip datagram header (20 bytes) minus the tcp header (another 20 bytes).
# the window is the mss * 16, 16 blocs can be transmitted before we wait
# the distant host acknoweledgment for the first one. (originaly this value
# was 11680, mss*8 ) ==> tested mss * 44 = 64240 bytes (max value) and got
# problems with ftp sending... I think we must stay in signed word ( <32767 ).
# syndata [on|off]: syn + data piggybacking (default off)
# irtt: initial round trip time in miliseconds
tcp mss 1460
tcp irtt 3000
tcp window 11680
tcp syndata on

# -------------------
# ICMP configuration:
# -------------------
# Internet Control Messages Protocol:
icmp echo on
icmp trace off

# -------------------
# TIME configuration:
# -------------------
# Server we ask the time to: -time servers always give GMT time-
# time server arl-name-svc-1.compuserve.com (primary CompuServe DNS)
# time auto [on|off] (on gives only bombs?...)
time server 149.174.211.5
time auto off

# ----------------------------------
# Configuration of the TELNET client:
```

```
# ----------------------------------
# Accept distant echo of characters
echo accept
# End of line: CR/LF
eol standard

# -------------------------------
# Configuration of the FTP client:
# -------------------------------
ftpopt byte
# page on forces a screen-by-screen display of the directories
# waiting for a keypress between pages:
ftpopt page on
ftpopt binary

# --------------------------
# Configuration of Host Name:
# --------------------------
# this line is necessary for smtp, without it smtp bombs.
# used by smtp and ftp servers for greeting line,
# and smtp in the HELO command.
hostname falcon.bliss

# ------------------------------------------------------
# Configuration of Simple Mail Transfer Protocol (SMTP):
# ------------------------------------------------------
# batch [on|off]: client sends commands not waiting for replys (defaults to off)
# beep [on|off]: beep on message delivery (defaults to off)
# delay: seconds ???? (defaults to 0)
# maxclients: number of simultaneous mail sending sessions (defaults to 10)
# mode [queue|route]: (defaults to route)
# timer: seconds between autokicks (default 0 = no autokicks)
# trace: level of tracing on screen messages (defaults to 0)
# 0=no display, 1=display protocol exchanges.
# wait: connection timeout in seconds (default 60 seconds) for direct delivery
# before we give mail to the mail gateway.
# verbose [on|off]: (default on) announces each email on screen
# ------------------------------------------------------
smtp batch off
smtp beep on
smtp delay 0
# smtp gateway mail.compuserve.com ; must be connected before...
# smtp gateway nordmail.nordnet.fr ; must be connected before...
smtp maxclients 10
smtp mode queue
# smtp separator ??????????
smtp timer 0
smtp trace 9
smtp wait 2
smtp verbose on
```

```
smtp list

# -------------------------------------------
# Configuration of Post Office Protocol (POP):
# -------------------------------------------
# mailbox (filename)
# mailhost (servername) (pop-type[3])
# quiet [on|off]: (defaults to off)
# timer: seconds between auto mailserver kicks (default 0 = no autokicks)
# userdata (login) (password)
# -------------------------------------------
pop mailbox bliss
# pop mailhost nordmail.nordnet.fr 3 ; must be connected before...
pop quiet off
pop timer 0
pop userdata bkozlowski MyPasswordButIDontSayIt

# -----------------------------------------------
# Configuration Net News Transfer Protocol (NNTP):
# -----------------------------------------------
# Trace: 0-4. With 1, only important errors are displayed
# with 2, only errors are displayed, with 3 all protocol commands are
# displayed and for every article a download CPS rate, and with 4 all
# text recieved and sent is displayed, even the whole articles.
nntp trace 3
# with verbose on you cannot work, because NOS informs you of every message
# received. But it can help you know where you're at...
nntp verbose off
# batch mode on with 16 buffers (about half Kbyte each). allows NOS to send
# 16 requests to the news server before the answer to the first... speed.
# defaults to OFF with 2 buffers.
nntp batch on 40
# news directory:
# ***************************
nntp directory \oasis\spool\articles
# ***************************
# if a new group is created, tells the newsserver to inform us
nntp newgroups off
# batch.txt file is closed after every article... safety. default is on.
nntp safety off
# groups firstgroup secondgroup ... ixgroup
# list of groups polled from server (only if spool/news/nntp.dat is not valid)
nntp groups demon.ip.support.atari
# Adress of the news server with refresh rate in seconds: (cannot be 0)
nntp addserver news.sprynet.com 60000
nntp addserver news.compuserve.com 60000 <absolute crap>
nntp addserver news.netwalk.com 60000 <unefficient and slow>
nntp addserver ns.felk.cvut.cz 60000
# nntp addserver news.dyadel.net 60000 <incompatible with NEWNEWS command>

nntp messages
```

```
# ---------------------------------
# Configuration of the function keys
# ---------------------------------
# F1-F10 59-68 (do not use 68) # arrow up 72
# sh F1-F10 84-93 # arrow down 80
# ct F1-F10 94-103 (not working??) # arrow left 75
# al F1-F10 104-113 (not working??) # arrow right 77
# undo 97 # insert 82
# help 98 # delete 83 (not working??)
# home 71
#
# Chris's comments :
# -At fkey 67, you'll surely have to insert your own user id ;-). But set this
# way, you can connect with F1-Enter, log off with F2-Enter. And if you want to
# anonymous ftp, and you're aksed for the complete email address it's easy to
# press F9. F10 is always the escape character which brings you back to the
# command mode.
fkey 59 "dialer pp0 dial.txt"
fkey 60 "[command]ppp pp0 lcp close"
fkey 84 "[command]ifconfig pp0 up^j"
# fkey 84 "[command]ppp pp0 lcp open^j"
# Replace 'user.id' with your User ID (change the comma to a dot):
# >>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
fkey 67 "100710.1360@compuserve.com^j"
fkey 92 "anonymous^j100710.1360@compuserve.com^j"
# >>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
# ShiftF19 (fkey 92) to enter an anonymous site
fkey 61 "[command]nntp kick news.compuserve.com"
fkey 62 "[command]nntp kick news.sprynet.com"
fkey 63 "[command]nntp kick news.netwalk.com"
fkey 64 "[command]nntp kick ns.felk.cvut.cz"
# fkey 66 "[command]nntp kick news.dyadel.net"
# F3, F4, F5 or F6 to activate one of the 4 newsservers.

# -------------------
# Launch the servers:
# -------------------
# Keep at least echo and discard
# start echo
# start discard
# SMTP server to receive mail:
# start smtp
# POP server: (only pop2?)
# start pop
# The Finger server works if you create a FINGER directory containing
# information files on the users (on you):
# start finger
# Chat/Talk server:
# start ttylink
# FTP server if you want others to retrieve files on your system:
# start ftp
```

```
# Work directory:
# This is where the files downloaded with FTP will be saved:
# *************
cd j:\oasis\spool
# *************

# Try to establish a connection with the service provider
# See DIAL.TXT file
# If you remove the comment ('# '), NOS will automatically dial at startup:
# dialer pp0 dial.txt
============ 8< ============[startup.nos]============ 8< ============

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */
```

632. TOS'd Off!

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Mark Gardiner <100550.3170@CompuServe.COM>
Message-ID: <961011013145_100550.3170_EHK31-2@CompuServe.COM>
Source record: 136033

OK,

I've a standard 1040STf which I think has TOS 1.4 (could be 1.2) as I have differing readouts with different diag apps...

I'm going to upgrade the RAM to 4Mb and thought about upping to TOS 2.6 in a switchable module but, what do I gain by doing so?

The machine has only the DSDD 720 drive so any desktop functionality is going to be limited... what apps make use of any added features in TOS 2.6 and perhaps someone could spell out what these features actually are...?

Many thanks

Mark.

633. Atari Hardware for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <325DC0A4.38D3@worldnet.att.net>
Source record: 136034

Have the following for sale:

1040 STF's/1mg/used-good condition/no mouse> $65.
1040 STF's/1mg/broken-for parts> make offer.

SC1224 Atari Color Monitors:(RGB)
Refurbished-original box/owners manual/like new> $65.
Used-'good condition'> $50.
Broken-for parts-case,screen intact> make offer.

Atari PCM124 Monochrome Monitor:(9-pin)
New-original box/owners manual> $70.

Shipping cost extra. Items shipped from Long Island, New York.
Please e-mail if interested. /Danny/ dfangmann@worldnet.att.net
All equipment tested.

634. FS - C-LABS Creator Midi Sequencer

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Mykle <mykle@con2.com>
Message-ID: <325DCAB3.FDC@con2.com>
Source record: 136035

I used this until I went to the Mac for my midi needs. Come with the manual, dongle and the original disk.

Make a reasonable offer and it's yours.

Reply to

Mykle@con2.com

635. FS: Falcon 030 stock w/85MB hd + 540MB IDE

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Jim Montoya <jm@visionform.com>
Message-ID: <325D798A.703@visionform.com>
Source record: 136036

I don't want to do it, but time to move on.

I have an Atari Falcon 030 in good condition with orignal USA
configuration. (4MB RAM - 85 MB Hard Disk)

I also have an internal 2.5" 540 MB IBM IDE Hard Drive. I was not able
to get it working with the ICD drivers I have, or the Atari drivers.

Other extras that you might want include, 600MB full height 5.25" SCSI
drive in 3COM server enclosure. The enclosure has a heavy duty power
supply with large cooling fan.

Let me know if you are interested and/or make me an offer...

Computer includes all manuals, disks, cords along with brand new Atari
mouse. Video adapters for SC1224 and VGA monitor also included.

I have a few Atari 1040s available in various configurations as well.

I also have various Atari 8-bit parts + software available.

jm

636. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b74_9610110106@flight.org>
Source record: 136037

> Well, I live over here in the middle of the USA, in a rural area. I
> have to go 30 miles to find a couple of computer stores of _any_
> platform. I'm not on the Internet - I pick this group up from a
> long-distance phone call to a BBS, and internet E-mail was just
> dropped on the BBS. There is only one local BBS in my town, and it
> is not netted to anything. The nearest store that used to sell Atari
> equipment is over 100 miles away.
>
> So, I'd love to see Heartland (I used to love computer games - don't
> play many of them any more, but I just got out my old 800XL & ended
> up playing Championship Lode Runner into the wee hours...) but I
> really don't know how I could get a copy. Will it make it onto any
> of the CD-ROMs? I pick up quite a few of those - otherwise, it's
> really tough for me to get software...

Well, since we seem to be on the same board, and I happen to live near a
large city, with seemingly hundreds of internet providers in heavy
competition, (and a freenet!) I can upload Heardland and anything else
you could possibly want off the 'net to this board no problem... :)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

637. Re: REQ: Alternate reality (the game)

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Richard Thomas <xebec@armory.com>
Message-ID: <Pine.SCO.3.91.961010195712.16861A-100000@deepthought.armory.com>
Source record: 136038

I still play the City on my STe quit a bit but the Dungeon module I have is
for the 8-bit systems like the 800 I have in my closet gathering dust.
I'd like to know if the Dungeon was ever programed for the ST series??
I played it and finished it on the 800 but that was many moons ago.

Xebec~~~~~~

There once was a chimpanzee named Sam
Who got caught with his dick in his hands
His mother said Sammy
You're not much of a Chimpanzee
But you'll make one hell-of-a Man...

(From the note book of Charles Darwin)
(Outline for Comedy In The Trees...)
(Later all the comedy was removed and)
(the Title was Changed...Go Figure..)

Xebec.....

On Thu, 10 Oct 1996, Roger Stoklas wrote:

> mweddep@cs.vu.nl (Weddepohl M) wrote:
>
> >Hallo, (i hope this works out well for it is the first mail i send to a news group)
>
> >is there anyone still playing the game Alternate Reality.
> >I would like to contact players of the game exchange maps and programms
> >i have (the city) i am looking for the dungeon, the castle etc etc.
>
> >Do you still play Alternate Reality and would like to exchange tips and
> >maps, please contact me.
> >You don't play Alternate Reality anymore but still own a game (like
> >the castle or the arena) please let me buy them from you.
>
> >I tried contacting the programmer of the game but they returned my letter!
>
> >please help!
> >mweddep@cs.vu.nl
>
> Unfortunately, the City and the Dungeon were the only 2 modules
> ever created for Alternate Reality. Definitely a game ahead of its
> time.
>
> Roger
>

>
>
>

638. Mouse

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <96101100014621874@muskrat.com>
Source record: 136039

DK> I prefer PC mouses becouse they are better than Atari mouses.

Check out Toad Computers, they sell not only Atari brand but
also 3rd party ones which are as good if not better than puk c's.

... Hawaii_Astronomy@muskrat.com
___ Mountain Reader II - #Demo 001

639. monarchies are idioti

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <961011000014621875@muskrat.com>
Source record: 136040

```
The best thing is if we don't like who we've got in office, we can
vote them out of it.

... trying to find myself. Has anyone seen me lately?
___ Mountain Reader II - #Demo 001
```

640. Re: wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GJKPFJUYUP@wa.caeci.ol.ni.schule.de>
Source record: 136041

In <53ge5n$4jl@ef2007.efhd.ford.com> Jim Hanner wrote:

>Tom Lamparty <Lamparty@concentric.net> wrote:
>
>>Does anyone know of a program that will convert wave format sound files to
>>aiff sound files? One of our members uses Cubase and it only loads aiff
>>files! He has a bunch of wav files he'd like to use, but can't seem to
>>find anything to do the job of conversion! Any help greatly appreciated!
>
>I'd like one that works the other way around - AIFF to WAV! I don't
>want to spend big money on this, as I'm only going to do it once or
>twice. Anyone know of a freeware conversion prog?
>
>TIA
>
>Jim
>

Yes, try 525. It's shareware and you can get it via FTP from several
servers.
It's doing all the conversion stuff between 5 formats in every way.

gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

641. Re: wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8CA0557.0363005C9B.uuout@dinuba.com>
Source record: 136042

```
-> I'd like one that works the other way around - AIFF to WAV! I don't
-> want to spend big money on this, as I'm only going to do it once or
-> twice. Anyone know of a freeware conversion prog?

Use Five-to-Five, its shareware. It does AIFF -> WAV and WAV -> AIFF
plus a whole lot more!

Jake Goerzen
```

642. Re: Everest editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <845072952_OASIS_@zetnet.co.uk>
Source record: 136043

Re crashing of LZH archives - I found the same. Most files from bulleting boards crash, and PKFIX isn't much use. But if you try a different archiver, such as LHARC3.10, which was on ST Format Wonder Disk70 , they all unpack nicely. It seems to be slightly nonstandard.

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

---

643. Re: monarchies are idiotic forms of governments

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <845073238_OASIS_@zetnet.co.uk>
Source record: 136044

Can't we get this nonsense off this group?

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

---

644. Re: Programming TT030 SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8CA0542.0363005C9A.uuout@dinuba.com>
Source record: 136045

```
-> I trying to access the SCSI buss to program my flatbed scanner, I
-> have the Atari compendium book & CD, and there are examples
-> for the AHDI side but not SCSI on the CD rom, does anyone have
-> any success in this area ? And if so would you feel like sharing ?
-> All I need is some info on how to access the SCSI through assembly
-> specifically the sequence of events --

Wouldn't it be possible to use the XHDI protcol to do what you want to
do? I have HD Driver v4.61 and the manual explains with some examples,
how to program your own low-level routines. Most up to date drivers
support XHDI. I don't know, do flatbed scanners communicate like SCSI
devices?

Jake
```

645. Re: Re^2: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <325DBA2A.52B4@owens.ridgecrest.ca.us>
Source record: 136046

Claes Holmerup wrote:
>
> Keith Hasama wrote this to Claes Holmerup about EIDE hard disks on a Falcon -
> HOW????:
> KH> : Don't use Western Digital HD's, as you'll have to boot from
> KH> a disk instead of : from the HD. Western Digital don't use the
> KH> bootblock the same way as all others
> KH> : it seems.
> KH>
> KH> My IDE (not EIDE) 540 MB Western Digital hard drive works fine
> KH> on my Falcon. I use AHDI.
>
> Maybe only a problem with the newer EIDE-drives then? They simply aren't able
> to autoboot - you have to boot from another HD or from the diskdrive :(
> Otherwise they work fine...
> By the way - I tested a Quantum Fireball 2.1GB EIDE yesterday and it worked
> perfectly with HDDriver 6, while SCSI-tools 6.5 couldn't cope at all (I
> wouldn't even dream of trying with AHDI/HDX...).
>
> Best regards,
>
> Claes
>
> ************ New Equipment: Philips CDD2000 CD-writer ************
> e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
> fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
> fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
> nest 90:1102/116.5 * These are essential working tools in my
> saknet 79:121/103.5 * recording studio-with many other uses also
> **

I have a Maxtor EIDE 1.6gb drive and HD Driver will boot it just fine.
AHDI will not work on this drive, nor will ICD Pro.
I did have a Fujitsu 1.06 EIDE (it died) and AHDI and ICD Pro worked
fine. HD Driver would not work well with this drive. SCSI Tool could set
it up, but HUSI had problems as well.

Mike

646. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Josep Artigas <josepart@vs.valser.es>
Message-ID: <325D6624.3865@vs.valser.es>
Source record: 136047

Does anybody really multitask with Atari?? I mean I have mint and Multitos, but I can't work with it longer
than ten minutes!! Most of the applications don't work and I always end up reseting my Falcon... Is there
a version wich REALLY works?? What do ya all know about Magic?...
Oh!! by the way... does anyone know about a browser for the Falcon with PPP conection? There is only one
server with SLIP conection by my area, but it is quite expensive!

thanx...

JORDI,

647. Q: AES 4.1 (was Re: TOS 4.92)

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: wongck@ti.com
Message-ID: <53hi05$cun@tilde.csc.ti.com>
Source record: 136091

In article <52ucqp$635@lira.i-way.co.uk>, c_graham@patrol.i-way.co.uk says...

This is a good hint to using AES 4.1 for single tasking. Now my question is:

Do I need any of those foldernnn & modem fix if I use this AES 4.1 ?

>It's easier than messing about with TOS4.92 and gets you the same
>benefits. In fact, more...
>
>1) Find a copy of AES4.1 somewhere.
>2) Copy the GEM.SYS file from the AES4.1 archive to the auto
> folder of your hard disc.
>3) Rename the GEM.SYS file to GEM.PRG.
>4) Reboot the machine. You will now get the new AES in single tasking
> mode, loaded from hard drive, with the drivers for the HD still
> in place.
>

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

648. FS: CD ROM DRIVE

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <53hhrp$63r@ns1.thpl.lib.fl.us>
Source record: 136092

I have an internal IDE 2 speed Mitsumi CD Rom Drive with sound cable, no driver. Make offers e-mail only....this is a 94 model drive and is new.... best offer gets it, reasonable offers only please........JRS sfpu@scfn.thpl.lib.us

649. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <53i117$pos@scanner.worldgate.com>
Source record: 136093

Furthermore, you could run MagiCPC, Pagestream 2.2 Atari is quite fast
under MagiCPC.

All the best,
Chris @ Computer Direct

http://www.compdirect.com

Need Directions? Atari Support lists!

http://www.compdirect.com/directions

650. Re: ZIP ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <01bbb670$d7723880$18201fce@rory>
Source record: 136094

Thomas Purket <Thomas.Purket@nts.hl.siemens.de> wrote in article
<325BBD37.538B@nts.hl.siemens.de>...
> Lonnie McClure wrote:
> >
> > My biggest concern about getting a EZ-135 at this point would be future
> > availability of ZIP carts. Anyone buying an EZ-135 should check into
this
> > and/or purchase as many carts as they feel they might need (and can
afford)
> > up front.

I have several EZ135's (4 of them) and can get carts no prob.. There is
more than
one manufacturing the carts... A local Elek-tek has huge baskets of them,
and I
pick up a few every time i stop in...

Rory

651. X Windows

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <329_algy@allatsea.demon.co.uk>
Source record: 136095

I just installed MinTNEt onto one of my Falcon drives ..

When Xwindows starts it only appears in the left hand quarter of the monitor
... what can I do to change it to work properly?

I can run Tcsh ok, no problems there .... it's very peculiar!

This is from the TAF kit for Chimera btw ....

--

Floating around aimlessly at All At Sea.

652. MPEG3 on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <53i7qq$sej@dinkel.civ.utwente.nl>
Source record: 136096

Anyone seen a Falcon encoder/player for the new Mpeg3 standard?
Seems the DSP could do this much better than al them Intels.

greetz,
Vincent

653. Re: MagiC + 040

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvohibcl1c.fsf@emw.ericsson.se>
Source record: 136097

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

>
> Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
> : Maybe Andreas Kromke knows how to run MagiC from Fast-RAM?
>
> I think the problem could be that MagiC expects the FastRAM to be
> located at address 0x1000000. And MagiC only handles the MMU if there
> is a 030 processor (as far as I remember). The MMU has to be initialized
> in order to prohibit the I/O address range from being cached.
> The only 040 computer I have access to is a Macintosh, so I cannot
> fix any bugs that might exist.

Well, it looks like it have been fixed now. I will forward the mail I got
about it to you.

Thanks.

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

654. st-emulators

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: jp <jp@kkoski.pp.fi>
Message-ID: <325CC4CE.55B6@kkoski.pp.fi>
Source record: 136098

I would like to know more of Atari ST -emulators for IBM PC's.
-How good are they?
-Is there a list of compatible software?
-Are they free-, shareware or commercial?
-Where you can download them?
Many thanks for your help, j-p
--
http://personal.eunet.fi/pp/kkoski/

655. Re: XaAES: Could anyone help and tell me where to find it

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9610100932.AA05960@rtbdat150n.CAO>
Source record: 136099

```
hello

you can ftp at:
rand.thn.htu.se under /pub/XaAES/zip

bye.
fab.
```

656. Re: XaAES: Could anyone help and tell me where to find it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Henrik Lunardi Weide <chainxor@eg.cs.auc.dk>
Message-ID: <pxxenj7m978.fsf@eg.cs.auc.dk>
Source record: 136100

slider@bertste.demon.co.uk (Other World) writes:

>
> I Heard about this shareware multitasking program and I'd really like to
> try it out.
>
> But could anyone help by pointing me in the direction of a suitable ftp site
> where I get it from.
>
> Thanks for any help
>
>
> Rob

Try this WWW-address:

http://www.i-way.co.uk/~c_graham/home.html

Hope this helps :-)

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

657. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <53ij6s$q4d@paperboy.ccc.nottingham.ac.uk>
Source record: 136101

In article
<Pine.LNX.3.91.961009095515.1390A-100000@phoenix.earthlight.co.nz>,
thor@phoenix.earthlight.co.nz says...
>
>Hi All
>
>I have just recently managed to get a BBS up and running on my STE...The
>software I am using is Foresite and I find the software quite
>awesome...Rivalling and leaving behind most PC packages....
>
>If there are any Atari users out there who want to call the number is
>643 476-7502 hours 8pm till 9am...NZST...
>I only have the one phone line at the moment so can't run it 24 hours..

Before moving to a separate line, I ran my BBS on my voice line full-time
by using a ring-back program in the AUTO folder. The BBS was set up as
normal but RING3 intercepted the RING signal from the modem and, the
first time, lowered the DTR line so the Binkley Term didn't answer. That
meant voice calls got through uninterrupted and all computer callers
needed to do was call, let the phone ring twice, ring off and call back
within 30 seconds.

It's only a small archive, RING3.LZH, and is available for freq from my
system, 2:2503/105 in Fidonet, 90:103/102 in NeST and 51:502/4 in
Atarinet or +44-332-662988 for non-mailer access.

Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

658. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvn2xvcc9i.fsf@emw.ericsson.se>
Source record: 136102

jake.goerzen@dinuba.com (JAKE GOERZEN) writes:

> -> > : Is there any documentation available on how to use device drivers
> -> under Mag iC
> -> > : in english?
> -> >
> -> > No. Just in German.
>
> I'll translate MagiC's documentation in to English, and make it
> available to all if someone will send it to me or tell me where the
> developer's guide is located so I cand FTP it.

Great. :-)

You can ask Andreas Kromke where to get hold of it at:

and@sun1.mim.uni-hannover.de

Tell me when it's ready.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

659. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961010073906.10749G-100000@usr07.primenet.com>
Source record: 136103

AHHHH great , this is really great!!
One thing I wish to see in atariland is the use of multilangual
talent. I wish I spoke German, I would do more German<-> english
translation. Great idea Jake...
Bye

On Tue, 8 Oct 1996, JAKE GOERZEN wrote:

>-> > : Is there any documentation available on how to use device drivers
>-> under Mag iC
>-> > : in english?
>-> >
>-> > No. Just in German.
>
>I'll translate MagiC's documentation in to English, and make it
>available to all if someone will send it to me or tell me where the
>developer's guide is located so I cand FTP it.
>
>Jake Goerzen
>snail: 5021 s. Englehart
> Reedley, CA 93654 (USA)
>Email:jake.goerzen@dinuba.com
>or: goertzen@mobynet.com
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

660. KGMD English available!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961010074515.10749H-100000@usr07.primenet.com>
Source record: 136104

```
Ok it's in my homepage. See the signature for the URL. Bye

--------------------------------------------------------------------------------
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
--------------------------------------------------------------------------------
```

661. Mouse

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: dk33806@pinus.cc.etf.hr
Message-ID: <53iomr$6dv@bagan.srce.hr>
Source record: 136105

I need help. I broke my mouse recently, I don't know what kind of mouse
will work on my ST.
Can I use PC mouses on Atari? Which kind of PC mouses? I prefer PC mouses
becouse they are better than Atari mouses.

--
ashes to ashes, dust to dust..

662. Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbb698$835831a0$80dfe49d@michael_home1.ac.uk>
Source record: 136106

Hello,

Seeing as no-one else has mentioned it, I thought I'd point out that HiSoft now have the demo version of the english version of Papyrus 4 (4.25 actually) available for download at their website:

http://www.hisoft.co.uk/products/atari/

I've tried it out and really like it. However an email to HiSoft concerning price and ordering info has not produced a response yet.

Michael

663. For Sale in Poland

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: muryn@ftjibm.ftj.agh.edu.pl
Message-ID: <53il8l$ba5@galaxy.uci.agh.edu.pl>
Source record: 136107

Do sprzedania Atari Falcon 030 z 4 mb RAMu, twardym dyskiem SCSI 2
Quantum 250 MB, kablami i mysza Golden Image, oraz oprogramowaniem.
Komputer ma TOS 4.04.
Cena calosci 1700 PLN lub na czesci.

Norbert Kucharczyk tel (012) 66 92 21
najlepiej dzwonic wieczorem

664. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: mbge4mdc@meehpf.ee.man.ac.uk
Message-ID: <53iou1$7eo@yama.mcc.ac.uk>
Source record: 136108

In article <20604_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>
> Also, it seems rare nowadays to have an original diy hardware project in a
> mag, so I was intrigued to see one in there. Nice start - lots of room to
> improve too.

--

Glad you liked it ;)

In a few issues time I might submit another DIY project for the Enhanced Joystick Ports - anyone for the infamous Tempest 2000 rotary controller (I've got a partial solution to the low resolution problem now) - or I might be able to come up with an adaptor to work the other way - I.e. to allow joysticks to be used as joypads. That, of course, throws up the problem of the number of buttons...

Cheers,

Xav

P.S. Best Electronics were selling a lead to do the same job as my adaptor for eleven pounds! Mine costs under 4.

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

665. Re: X Windows

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: Mikael Hillborg <Mikael.Hillborg@softlab.se>
Message-ID: <325D4188.9C3@softlab.se>
Source record: 136109

Antony Lacey wrote:
>
> I just installed MinTNEt onto one of my Falcon drives ..
>
> When Xwindows starts it only appears in the left hand quarter of the monitor
> ... what can I do to change it to work properly?
>
> I can run Tcsh ok, no problems there .... it's very peculiar!
>
> This is from the TAF kit for Chimera btw ....

Are you running in ST-high screen resolution ?
You must use ST-high. My TAF installation works
fine on my F030 ... in ST-high.

/Mikael Hillborg

666. Problems with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: mbge4mdc@meehpf.ee.man.ac.uk
Message-ID: <53iptd$7eo@yama.mcc.ac.uk>
Source record: 136110

--

HELP! I've got Kandinsky V2 and NVDI V4, and tried to print a Gantt chart for a project report last night on my BJ10ex. It fed most of the sheet, then simply printed the last couple of cm. Changing the driver resolution, etc. just made it print between 2.5 and 1.5 cm of the page.

Since I only wanted a draft, and had planned to print to disk using the HP Laserjet 4 driver, for output at university, I didn't worry too much until I found that print to disk with every driver I tried produced a <100 byte file which just did a form feed.

Ultimately I re-installed Speedo 5 (which I had dumped in favour of NVDI following lots of advice to do so) which printed okay, but the quality was not as good as NVDI, and I can't do a print to disk. The report is due tomorrow, so I don't have time to install a print buffer to capture the speedo output, or anything like that.

BTW I also switched off _all_ DA's, etc (basically just the ST-Guide stuff) except Xcontrol (since I needed access to the NVDI cpx's). I have a Mega STe with TOS 2.06 and 4 megs of ram.

I assume this is a problem with NVDI, since the chart would not print when imported into Works, under NVDI, but did work with Speedo.

Any _rapid_ help would be extremely gratefully received.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

667. REQ: Alternate reality (the game)

Newsgroup: comp.sys.atari.st
Date: 1996-10-10 00:00:00 UTC
From: mweddep@cs.vu.nl
Message-ID: <Dz235H.Lo7@cs.vu.nl>
Source record: 136111

Hallo, (i hope this works out well for it is the first mail i send to a news group)

is there anyone still playing the game Alternate Reality.
I would like to contact players of the game exchange maps and programms
i have (the city) i am looking for the dungeon, the castle etc etc.

Do you still play Alternate Reality and would like to exchange tips and
maps, please contact me.
You don't play Alternate Reality anymore but still own a game (like
the castle or the arena) please let me buy them from you.

I tried contacting the programmer of the game but they returned my letter!

please help!
mweddep@cs.vu.nl

668. Re: ST to PC link

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: cm5bcjh@bs47c.staffs.ac.uk
Message-ID: <53laph$gv8@bs33n.staffs.ac.uk>
Source record: 135912

Roger Cain (RCain@nest.demon.co.uk) wrote:
: Hi cm5bcjh@bs47c.staffs.ac.uk, on 07 Oct 96 you wrote:

: c>
: c> Can anyone tell me where I can get a copy of Ghostlink or other
: c> software that will allow the connection of an STE to thAt of a PC via
: c> the serial port for such things as data transfer, eg using the PC's
: c> hard disk to store ST data .

: Where have you looked? This s/w is on most sites and is called
: GHOSTLNK.LZH (orZIP). Around 26Kb.

: Roger
: rcain@nest.demon.co.uk

: --

: ~~~~~~
: Via the Net2Net NeST gateway - 90:100/999

: ~~~~~~

I've got a copy of ghostlink now thanks.

-- Jim

669. ZFC Atari pages closed - but Edith/ST is still there!

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.845033895@news.cwi.nl>
Source record: 135913

>On Mon, 7 Oct 1996, I (Annius Groenink) wrote:

>> The ZFC Atari pages have been closed down.

"Mr. Maddog" <mrmaddog@prolog.net> then wrote:

>Darn, so where can I get the ST version of Edith Pro that was just made
>as a free program?

Sorry, I should have made this more clear. The ZFC _ATARI_ pages
will be closed (that is the Atari directory with links to various
web pages, ftp sites etc.), but the Edith pages will obviously not
be removed, and they still include the free ST/TT version.

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl ..... www.nl.net/~zfc/ ..... www.cwi.nl/~avg/ ....

670. Re: Help! Strange Serial Port Probs on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1110961238120001@47.85.0.99>
Source record: 135914

In article <53k9ka$e4p@einstein.ebicom.net>, bjr@edison.ebicom.net (Brian Roland) wrote:

> I've a strange problem concerning programs that use the serial
> port (modem 1) on my Falcon 030.
>
> After a cold boot...any program that tries to access the modem port
> causes 4 bombs.
>
> After a warm boot...everything works fine.

I heard about something similar, except it was with a PC, where the hard disk was not found on Cold boot, but was on warm. The Motherboard was faulty.

You may have a hardware fault, sorry.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

671. Re: wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <15867@gos.ukc.ac.uk>
Source record: 135915

In article <53ge5n$4jl@ef2007.efhd.ford.com> jimhanner@e-mail.com (Jim Hanner) writes:
>Tom Lamparty <Lamparty@concentric.net> wrote:
>
>>Does anyone know of a program that will convert wave format sound files to
>>aiff sound files?
>
>I'd like one that works the other way around - AIFF to WAV!

You're best bet is to hunt down a shareware program called "525" - it converts between a whole bunch of file formats, and has quite a slick interface. :)

Try your usual FTP sites, or I can E-Mail it to you if you prefer.

Neil.
--

Neil Jones-Rodway UNIVERSITY OF KENT
AT CANTERBURY ####
---

672. Re: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <53lhir$gqn@m1.cs.man.ac.uk>
Source record: 135916
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <yvvk9szc5cf.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>Hi,
>
>I just wanted to tell everyone who has got an Afterburner040 or
>a Barracuda (???) that there is a new mailinglist set up for
>these machines by Johan Klockars. Please not that it's primary

So the Bad Mood mailing list is going to go quiet now, is it?? :-)

>set up for Falcon040 owners so irrelevant stuff should stay out.

Hypocrite!

hehhehe.... :)

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

673. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <53lhru$gt6@m1.cs.man.ac.uk>
Source record: 135917

In article <1460_SBagley@cameo.co.uk>, SBagley@cameo.co.uk (Steven Bagley) writes:
>"Ambassador ," asked Steven. "Do you really want to know what's going on down
>there right now?"
>"Yes, absolutely," replied stosser@airtime.co.uk.
>Steven moved forward, and whispered something.
> s> Organization: STOSSER Software
> s> A machine that runs a lot faster, will update the screen faster, so
> s> how can it possibly run at the same speed ? <smile>
>
>Because thats what WAIT VBL does.

Yes, but only if the program loop executes in < 1/50 (or whatever) second.
In heartlands case, this is not true, unless run on a falcon, so on an ST
the game-loop executes once in two VBLs, but on a Falcon, once in one VBL.

>Wait VBL waits for a vertical blank interrupt (or should do) which in low res
>happen every 1/50 second or 1/60 (depending on sync rate).
>
>So if your program loop has a wait vbl, it should wait for the Vsync signal
>to happen before it continues.

Yes, but what if it missed a Vsync while it was doing something else (like
working out whats happening), and so waited for a second VBL?

>The only way it would be different is if the Falcon was running at 70Hz

Nope.

(see above)

You are correct - IF THE LOOP EXECUTES FAST ENOUGH, but this is not always
the case.

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

674. HELP?!?! Soundpool Hardware->DSP Connection

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <53lfd0$lhi@news.Hawaii.Edu>
Source record: 135918

Eeeeek!

I just got around to attempting to connect my second hand
Soundpool FDI and FA-8 to my Falcon. I was confused to find that the
connectors didn't match. The soundpool hardware and cables have two rows
of pins, while the Falcon DSP connector has three rows of pins. Am I
missing something? Any assistance would be greatly appreciated.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

675. HELP?!?! Soundpool Hardware->DSP Connection

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <53lga7$m2e@news.Hawaii.Edu>
Source record: 135919
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I just got around to attempting to connect my second hand
Soundpool FDI and FA-8 to my Falcon. I was confused to find that the
connectors didn't match. The soundpool hardware and cables have two rows
of pins, while the Falcon DSP connector has three rows of pins. Am I
missing something? Any assistance would be greatly appreciated.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

676. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961011100511.14322A-100000@moose.erie.net>
Source record: 135920

On Wed, 9 Oct 1996, Rich Tietjens wrote:

> In article <Pine.SOL.3.91.961009161026.29324B-100000@ns1.ptd.net>,
> "Mr. Maddog" <mrmaddog@prolog.net> wrote:
> >
> >While on the subject, does anyone know any BBS that one can telnet to and
> >have Atari files and stuff? I know about the Cleveland Freenet, but I'm
> >open to other BBS's which I like calling :)

What's the telnet address for Cleveland Freenet?

677. Looking for Prensorium and Mr Dash programmers

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: w.freeman8@genie.com
Message-ID: <53lm3d$1a5@rock101.genie.net>
Source record: 135921

I'm trying to find Martin Gibbins of Derby, England for a registered copy of Prensorium and Paul Dehli of Foehrenweg 33/Kirchheim/T.Lindorf Germany for a registered copy of Mr.Dash

Please reply to W.Freeman8@Genie.com

--
William L. Freeman - (w.freeman8@genie.com)

678. Re: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvloddio2g.fsf@emw.ericsson.se>
Source record: 135922
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

> >I just wanted to tell everyone who has got an Afterburner040 or
> >a Barracuda (???) that there is a new mailinglist set up for
> >these machines by Johan Klockars. Please not that it's primary
>
> So the Bad Mood mailing list is going to go quiet now, is it?? :-)

Nha, I don't think so as I will probably be able to count the subscribers
on the 040 list on one hand! But it makes it a bit esier to reach the few
choosen. :-)

> >set up for Falcon040 owners so irrelevant stuff should stay out.
>
> Hypocrite!
>
> hehhehe.... :)

What do you mean with that? Do you mean that I'm not sticking
to the subject on the Bad Mood list? nhhhaaaa.... I didn't thought
so! :-)

As you have probably noticed, I havn't bringed any GEM-DEU with me, as
I hadn't got the time to even switch on my computer yesterday!

//Magnus kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

679. NeST WWW Pages Updated.

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <87268107_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 135923
Cross-posted to: comp.sys.atari.st,demon.homepages.adverts,demon.ip.support.atari

```
New on the NeST WWW pages:

- NeST Internet Users List updated.
- Individual users links updated.
- OASIS2 and ICE - New in ICE updated.
- OASIS2 and ICE - New in OASIS2 updated.
- OASIS2 and ICE - New in ICE_NET updated.
- OASIS2 and ICE - Comment List updated.
- New NESTKIT.ZIP available.
- New NESTLIST.ZIP available.

URL: http://www.nest.demon.co.uk/

--

------------------------------------------------------------------------
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
------------------------------------------------------------------------
```

680. FS: C-LAB/Emagic Notator SL 3.21[CANADA]

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <53lrpc$e8v@tribune.usask.ca>
Source record: 135924

Hi. I have the complete program with manual and dongle for sale.
Please make an offer.
This program sells NEW for $249+shipping from TOAD Computers.
Thanks.

681. 1040 keyboard on a Mega?

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <297_RCain@nest.demon.co.uk>
Source record: 135925

Hi norden@cris.com, on 09 Oct 96 you wrote:

n>
n> My MegaST keyboard is too unreliable and replacements are too
n> expensive. Would it be easy to adapt a 1040ST or 520ST keyboard (or,
n> even better, an IBM keyboard) for use on a MegaST?

Have you tried cleaning the key contacts on the keyboard PCB? It's a bit of a fiddly job what with all the rubber "mushroom" switches but, in less than an hour, you may have it back in good condition.

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

682. Ghostscript environment problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325e903cbe0e8@sn.no>
Source record: 135926

I'm having problems with the GS environment variables again (I somehow got it to work before, but I've re-organized my harddisk now, so I have to set the paths again).

What happens is that when I try to run GS.GTP I get a message saying "Can't find 'gs_init.ps'. I can't figure out why, because I've set the paths up to the "ps" directory where that file is located.

Here's what I've written in the "stgs.rc" file regarding environment:

```
setenv GS_LIB=.,d:\utility\viewers\gs\ps\,d:\utility\viewers\gs\fonts\
setenv GS_HELPDIR=.,d:\utility\viewers\gs\help\
setenv TEMP=c:\tmp
```

I've also set up the same variables in my environment program in the Auto/ folder, so it should really initialize the whole system with these variables.
I've tried running it with/without my environment program, but gs still won't find that "gs_init.ps" file.
Can someone give me a hint to what might be wrong?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

683. Re: NEED HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53m1ij$sdp@ornews.intel.com>
Source record: 135927

In article <53gicp$1ip6@usenetw1.news.prodigy.com>,
NSPS59A@prodigy.com (Roger Faw) wrote:
>
>I own an old ATARI 520 ST. I uncovered it the other day when I was
>cleaning out my attic and decided to set it up for my kids. MY PROBLEM --
> I found everything to make it run except an important item -- the TOS
>SYSTEM DISK and the ST LANGUAGE DISK.
>
>My machine is prior to those built with the operating system in ROM, so I
>
>So, can anyone tell me how I get my hands on a copy of the two
>aforementioned program system disks.

The language disk is no problem, Roger (although it's pretty useless), but finding a bootable TOS disk can be tough. I should think there would be lots of people who have TOS 1.0 or 1.2 chips that they'd part with cheaply, though, and that would free up about 130k of RAM for programs, too. I have a set of TOS2.05 chips, but you have to get an adapter board to use them, which pretty well negates the whole concenpt of "cheap."

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

684. Re: Testing ... Do NOT read! Thanks!

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325e9034b8630@sn.no>
Source record: 135928

On Fri 11-10-96 00:24, Gaven Miller (gmiller@inca.co.nz) wrote:

>> Next time, please try to use a more appropriate "test" newsgroup for test
>> postings. Just a little helpful advice...

>I generally try to do so myself, but occasionally, if one chooses a bad
>test group, one ends up mailbombing oneself. As each of the (hundreds?
>thousands?) of machines listening to that test group respond with "I
>heard it" messages, one goes from a minimal mailbox to a well-overflowed
>mailbox.

Yes, I know what you mean- it's the same thing here.
But in the mails you receive it does say something about "if you don't want
an automated reply...."
I can't remember what exactly it says, but it has something to do with
including a command or something in that test posting which the computers
interpret as "don't send a message back to this person".
Check your mails if you haven't already deleted them.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

685. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53m2g4$sdp@ornews.intel.com>
Source record: 135929

In article <325e1301.219918@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
>On Thu, 10 Oct 96 16:07:12 GMT, *atari@teleport.com* (Rich Tietjens)
>wrote:
>
>>I'd recommend going with NeST right away, as you would not have to work so
>
> And I can get all this from the NeST pages can I?, and its not too
>difficult <?> to set up is it.....relativly speaking:), will check out
>the pages, I really do want to get back into NeST but at local call
>rates not national, maybe this weekend :)

Since you're in the UK, I'd suggest hitting Daron's pages (URL givien in this
newsgroup last night). All you need is BTNC, LED, IOS or Jetmail, and the
Nest Kit; a mailer isn't really needed if you will be using email as your
link.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

686. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53m26f$sdp@ornews.intel.com>
Source record: 135930

In article <Dz36AD.rJ@iglou.com>, rsg0910@iglou.com (Robert Goodwin) wrote:
>Hmm... No worry about telling where you were, unless you want to say it.
>Was this the army or marines?

Army, Mechanized Infantry. Bradley commander.

>
>Reminds me. I switch a Cardinal 33.6 modem between my BBS computer, an
>STE, and my 486, for Internet and personal use, via a switchbox. Don't ask
>me why. Only problem is no matter what I try, people seem to be unable to
>connect to the board, though I can make some ok connections via the 486.
>They can either connect or not connect. Drives me nuts.

Cardinal has a very poor rep in the professional communications industry due
to compatability problems. All I can say is "good luck." You might consider
dropping your port speed on the BBS to 19200 and see if the problems go away -
it's possible that the Cardinal can't handshake reliably at higher speeds on
incoming calls.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

687. Re: Testing ... Do NOT read! Thanks!

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53m20m$sdp@ornews.intel.com>
Source record: 135931

In article <ab7cc$c1813.38@HERMES>, gmiller@inca.co.nz (Gaven Miller) wrote:
>
>Can anyone name a test newsgroup that only echoes perhaps two or three
>"it works" messages?

pdx.test - there's one responder. You should be able to access it even in
Kiwiland.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

688. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <53m58l$g0i@nadine.teleport.com>
Source record: 135932
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking. At BSC's Web Page you'll View, and
DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Have problems connecting with BSC's web page? Why not DownLoad
FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to
Request catalogs through E-Mail. Really, it's no inconvenience. All I
ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send
them to you by E-Mail Only. I'll get back to you after the weekend.
Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please
Direct any and all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

689. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <53m5lf$g5c@nadine.teleport.com>
Source record: 135933
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him.
We were in the middle of a Trade and after I received my part of the
Trade, I lost touch with him. And I still need to complete the Trade.
If anyone can help... An E-Mail Address, a Phone Number. Direct any and
all Replies through E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

690. Stacey Selling as Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <53m5p1$g6j@nadine.teleport.com>
Source record: 135934
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Parts, to be sold for parts. Not to be repaired. If you wan't to try to buy it to try to repair it? I'd advise against it. It is one of the first ones off the Assembly Line, without batteries. It's Switching Power Supply has been tested & works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold. Unless, of course, It's sold with the Stacey. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

691. Re: XaAES: Could anyone help and tell me where to

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJLMEAXSUp@tos.ak.planet.gen.nz>
Source record: 135935

In <88623624_000028_OASIS_NEWS@bertste.demon.co.uk> Other World wrote :

>I Heard about this shareware multitasking program and I'd really like to
>try it out.

First, XaAES is not shareware, and it does not alone give you multitasking.

It is simply a multitasking friendly AES which works with the MiNT multitasking
kernal. It is developed by a number of people and is freely available.

>But could anyone help by pointing me in the direction of a suitable ftp site
>where I get it from.

I'm sure someone else can help you there.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

692. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJLMEAXUUp@tos.ak.planet.gen.nz>
Source record: 135936

In <53e8h1$ep@ornews.intel.com> Rich Tietjens wrote :

>In article <gigxr01-08109609034700001@47.85.0.99>,
> gigxr01@nt.com (Gerry O'Rourke) wrote:
>
><in an earlier incarnation, I said:>
>
>>> can't get the ENV variables to work for TOS programs, but miniX works.
>>
>>Do you mean the ENV variables like GCC uses?
>
>I mean ENV variables like JETMAIL=U:\E\JETMAIL which tell jetmail where its
>own home folder should be found.
>
>>How do you set them ?
>
>In MINT.CNF and GEN.CNF - and in the CNF for every TOS window handler I've
^
I presume this is meaning "GEM.CNF".
>tried.

I have not kept up with earlier posts on this thread, but it appears that
you are unsure about how to set environment variables when using MiNT.

Environment variables can be set in the mint.cnf file in the following
manner:

setenv name value

e.g.

setenv PATH .:/bin:/usr/bin

This will set the value of envoronment variable "PATH" to ".:/bin:/usr/bin".

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

693. Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJLMEAXYUp@tos.ak.planet.gen.nz>
Source record: 135937

In <3258f1e6.12245100@news.airtime.co.uk> Tony Greenwood wrote :

>On Mon, 07 Oct 96 17:27:26 MEZ, mbecroft@tos.ak.planet.gen.nz (Mario
>Becroft) wrote:
>
>>>bypass GEM all-together in early versions.
>
>>I usually find it easier to use to GEM than to write my own GUI. And
>>besides, all software that uses graphic output of an kind should use GEM,
>
> W H Y ?.

Why not?

> So why should "all" programs that have graphical output use GEM ?,

Everyone has GEM (it is built into every Atari TOS machine) so everyone can use your GEM program.

Programs can hapily co-exist multitasking under GEM (unlike non-GEM software where single-tasking mode, resolution changes or even reboots are needed all the time).

I find it really useful to be able to drag objects from one program straight into another, for example. Do you actually prefer having to load one program, generate some data with it, save, reboot (maybe), change resolution (maybe), load another program, suddenly find that the user interface is all different, load the data in, do something with and repeat the process? Such nonsense is easily avoidable, by sticking to GEM! I am speaking from my every-day computer experiences here.

And you can say "well, GEM is slow". Slow?? As you have said previously, for some eight way scrolling arcade game GEM perhaps is a little slow - but for almost everything else, GEM would not make any difference to the speed. Of course very old GEM does tend to be a bit slow, but people have newer fast GEM versions now.

The main point is:
* It is very easy to use GEM (from a programmer's point of view).

* It is very easy to use GEM (from a user's point of view).

* GEM keeps a consistant user interface between applications.

* In almost all application software, there are not disadvantages in using GEM.

* In almost all application software, there are big advantages in using GEM.

So why not use GEM? Why reduce the usability of your software for no reason? Why make it inconvenient for "power users" to use your software?

I don't like to go on and on about it, but I still see software appearing that does not use GEM when it should, and this needs to stop.

This is one area where, for example, the Macintosh has a big advantage over the Atari - Mac programmers seem to be sensible enough to stick with the standard and make their software better because of it. If only programmers on the Atari TOS platform were sensible in this regard also.

All this is "my humble opinion" of course, but I still believe people should listen to it and see the sense in it :-)

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

694. Re: meta.sys

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJLMEAXWUp@tos.ak.planet.gen.nz>
Source record: 135938

In <53bibs$qd6@mozo.cc.purdue.edu> wrote :

> Hello, i am installing opus and i got everything to work except the
>chart printing part. Whenever i try to print or save a chart it says
>cant open meta station. I looked at the install.doc and it says i should
>have a file called meta.sys. Its not anywhere int he opus archive i downlaoded
>I tried looking for meta.sys in the ftp sites couldnt find it. Anyone know
>where i can get it from? Thanks

Sound like the metafile device driver for GDOS. It should come with any GDOS
distribution.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

695. PPP WWW browser

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Doug Gough <dgough@pop.seanet.bc.ca>
Message-ID: <53mcju$bbo@solaris.seanet.com>
Source record: 135939

Has anyone heard of a PPP browser for the Atari? I heard rumors (I love rumors) about one in developement in France. Here in Vancouver, Canada, I simply cannot find an ISP who can support CAB and STIK. They all think I'm crazy.

696. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <53ktbj$bvi@newsserver.rrzn.uni-hannover.de>
Source record: 135940

K. Ellis (kellis@primenet.com) wrote:
: >developer's guide is located so I cand FTP it.

An older version is located at:

ftp.cs.tu-berlin.de:/pub/atari/Programming/MagiC-4-...

The actual version is currently only available from me (very large
LZH-archive).

--

ANDREAS KROMKE

697. Re: PPP WWW browser

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53mek5$71g@ornews.intel.com>
Source record: 135941

In article <53mcju$bbo@solaris.seanet.com>,
Doug Gough <dgough@pop.seanet.bc.ca> wrote:
>
>Has anyone heard of a PPP browser for the Atari? I heard rumors (I love
>rumors) about one in developement in France.

The good nes is that you can have PPP with CAB right now. The bad news is
that you have to use MiNT to do it.

>Here in Vancouver, Canada, I simply cannot find an ISP
>who can support CAB and STIK.

Typical clueless ISPs.

>They all think I'm crazy.

And this is related to the rest of your post how? <G>

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

698. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53meoe$71g@ornews.intel.com>
Source record: 135942

In article <GJLMEAXUUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:
>>
>>I mean ENV variables like JETMAIL=U:\E\JETMAIL which tell jetmail where its
>>own home folder should be found.
>>
>>>How do you set them ?
>>
>>In MINT.CNF and GEN.CNF - and in the CNF for every TOS window handler I've
> ^
> I presume this is meaning "GEM.CNF".

Yes, that's GEM.

>I have not kept up with earlier posts on this thread, but it appears that
>you are unsure about how to set environment variables when using MiNT.

Well, I'm pretty sure how to set them - I'm just not sure how to make TOSWIN
and such pass them along.

>Environment variables can be set in the mint.cnf file in the following
>manner:
>
>setenv name value
>
>e.g.
>
>setenv PATH .:/bin:/usr/bin
>
>This will set the value of envoronment variable "PATH" to ".:/bin:/usr/bin".

I'm pretty sure I've tried that method, but I'll look again.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

699. Re: HELP?!?! Soundpool Hardware->DSP Connection

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <325E8FFB.4904@intuit.com>
Source record: 135943
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Perez wrote:
>
> Greetings,
>
> I just got around to attempting to connect my second hand
> Soundpool FDI and FA-8 to my Falcon. I was confused to find that the
> connectors didn't match. The soundpool hardware and cables have two rows
> of pins, while the Falcon DSP connector has three rows of pins. Am I
> missing something? Any assistance would be greatly appreciated.
>
> Aloha,
>
> John Perez
> jperez@hawaii.edu
> UH School of Nursing Computer Specialist

Your FDI connects to the Falcon DSP port, while the FA-8 connects to
the FDI. I believe the connectors on the FDI not going to the DSP
port match the connectors on the FDI. Originally, there was a
small ribbon cable that came with the FA-8.. evidently you didn't
get yours?

-Mark

700. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <ac7cc$a1413.180@HERMES>
Source record: 135944

Craig Graham (c_graham@patrol.i-way.co.uk) wrote:
> As I never like to appear stingy (in spite of what Mr Ellis may think)
> , here is a quick guide to getting AES4.1 to run without MiNT.
> It's easier than messing about with TOS4.92 and gets you the same
> benefits. In fact, more...

> 1) Find a copy of AES4.1 somewhere.
> 2) Copy the GEM.SYS file from the AES4.1 archive to the auto
> folder of your hard disc.
> 3) Rename the GEM.SYS file to GEM.PRG.
> 4) Reboot the machine. You will now get the new AES in single tasking
> mode, loaded from hard drive, with the drivers for the HD still
> in place.

Did that, but once it gets to the AES 4.1 desktop I get a "Please insert
disc _: into drive A:" alert/dialog, (yes, that was an underscore in the
alert/dialog) and it freezes up. (I can sort-of move the mouse pointer,
but clicking on anything [including the alert/dialog button] does nothing.
I have to reboot)

My system is a TOS 3.05 TT with 20 Mbytes of RAM (4+16).

> Note that you cann't run it from the desktop - it MUST be run from the
> auto folder, as the AES attempts to open a physical workstation to
> the screen, and will crash if there is one already open (ie. GEM has
> already started). Sloppy, oAESis and XaAES both check for a loaded
> AES first and grab the physical workstation handle from the existing
> AES before installing themselves...

> Honestly, I don't know why people don't try these things.....and yes,
> I have tried it, and yes - it does work (at least on my falcon).
> Though god only knows why you would want to ;)

> My system:
> F030 4Mb / 32MhzCPU
> NVDI4
> FalconScreen
> PowerUp

> You could also do this with older versions of MultiTOS as well....
> I did it on an old STE some time ago.

> >hehehehh I love it. :)

> I bet you do....

> Craig.
> (having done his research, as always)

--

Quote For The Month:

"Where did you learn to drive?"
"I took a correspondence course"

701. Re: REQ: Alternate reality (the game)

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: kickaha@adnc.net
Message-ID: <53mhfo$lr5@taurus.adnc.com>
Source record: 135945

Richard Thomas <xebec@armory.com> wrote:

>I still play the City on my STe quit a bit but the Dungeon module I have is
>for the 8-bit systems like the 800 I have in my closet gathering dust.
>I'd like to know if the Dungeon was ever programed for the ST series??
>I played it and finished it on the 800 but that was many moons ago.

>Xebec~~~~~~

>There once was a chimpanzee named Sam
>Who got caught with his dick in his hands
>His mother said Sammy
>You're not much of a Chimpanzee
>But you'll make one hell-of-a Man...

>(From the note book of Charles Darwin)
>(Outline for Comedy In The Trees...)
>(Later all the comedy was removed and)
>(the Title was Changed...Go Figure..)
>
>
> Xebec.....
>
>

Alas, no. Only for the Atari 8bit and C64.

Roger

702. Re: MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961011190023.27550A-100000@moose.erie.net>
Source record: 135946

On 11 Oct 1996, Hallvard Tangeraas wrote:

> On Wed 09-10-96 22:46, Joe M. Villarreal (villarreal@delphi.com) wrote:
>
> >Robert Wills <cj439@FreeNet.Carleton.CA> writes:
> >
> >>I just got a MegaSTe, and it's TOS 2.05, 720K disk. I'd really like to
> >>read/write 1.44M disks. What do I need, where can I get it, and how much
> >>does it cost?
> >
> >I bought a high-density upgrade kit from Toad Computers a few years ago.
> >It included a high-density 1.44 meg drive as well as TOS 2.06 and a chip
> >that I did not need to install. The kit also had installation instructions.
> >I paid about $150 for the kit and the drive has worked perfectly with the
> >Mega Ste.

> By the way, you do know that you're able to get an extra "high density
> format" option on the desktop by flipping one of teh DIP switches near the
> ROM chips inside the MegaSTE? I *think* it's switch no.7, but don't quote
> me on that.

Yes, it's DIP switch 7.

703. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961011194007.24523A-100000@mariner.cris.com>
Source record: 135947

There are 3 addresses for Cleveland Freenet via telnet!
freenet-in-a.cwru.edu
freenet-in-b.cwru.edu
freenet-in-c.cwru.edu
Same freenet different machines! Enjoy!

On Fri, 11 Oct 1996, Dennis McGuire wrote:

>On Wed, 9 Oct 1996, Rich Tietjens wrote:
>
>> In article <Pine.SOL.3.91.961009161026.29324B-100000@ns1.ptd.net>,
>> "Mr. Maddog" <mrmaddog@prolog.net> wrote:
>> >
>> >While on the subject, does anyone know any BBS that one can telnet to and
>> >have Atari files and stuff? I know about the Cleveland Freenet, but I'm
>> >open to other BBS's which I like calling :)
>
>
> What's the telnet address for Cleveland Freenet?
>
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

704. exit

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: smtrimbl@kuhub.cc.ukans.edu
Message-ID: <1996Oct11.184052@kuhub.cc.ukans.edu>
Source record: 135948

I recently picked up some ST software I have no use for. Make an offer &
it's yours.

Lattice C version 3.03.04 (in box, with registration papers)

Lattice C version 3.04.01 (only software)

mark Williams C Compilier (only software)

Please respond by e-mail.
smtrimbl@kuhub.cc.ukans.edu

705. PPP kit 1.4

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <845160684_OASIS_@imaginet.fr>
Source record: 135949

So ...

I have put the PPP kit 1.4 on ftp.cnam.fr in pub/Atari/Mint/pppkit14.zip

It is a package based on FreeMint 1.12.5, MintNet 1.0 pl 1, pppd 2.2.0,
Cab-for-Mintnet 1.77.

It needs 350 ko on the boot partition, 1.3 Mo in a folder where you want, and 2
(maybe more ?) Mo of memory.

No Minix partition !!!!!!!!!!

In this kit, you'll find a complete installation documentation in english and
french. Not as easy than an installation software, but ...

In addition, you'll need Cab 1.41 and Hs Modem 7.

Waiting for your reactions :-)

--

+--+
| Abel PHILIPPE |
| Atari Falcon 030 + FPU + DSP |
+--+

706. Re: HD-Driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961011210319.9038B-100000@galileo.cris.com>
Source record: 135950

On Fri, 11 Oct 1996, Richard wrote:

> In article <yvvpw2sd0hd.fsf@emw.ericsson.se>
> Magnus Kollberg <emwoll@emw.ericsson.se> wrote:-
>
>>rich@rjelwell.demon.co.uk (Richard) writes:
>>
>>> During the several hours I spent trying to get HDDv6 to work I did
>>> have a similar problem on several occasions. I ended up reinstalling
>>> AHDI then HDDv3.51.
>>
>>Relay weird. I guess I have to fiddel around abit with it and see if
>>I can get it to work properly.
>>
>>> If you are using v6 then there must be a problem with it. If we
>>> cannot resolve this I will send my copy back and try to get the
>>> latest of the v5s.
>>
>>Well, as I said 5.24 doesn't wok on my AB040, but I guess I could try some
>>other versions as well.
>
>I have done some more testing and may have worked out the problem
>with it.
>My Falcon has an IDE and SyQuest EZ135 and also an Afterburner
>fitted.
>With HDDv3.51 already installed and then installing HDDv6 every looks
>OK in all the configuration process. On rebooting the EZ135 is
>ignored and only the IDE is used. If I configure the SCSI
>arbitration with the Falcon as ID:7 rebooting shows that the Falcon,
>as a Falcon040, is spotted but the EZ ignored still.
>
>With HDDv3.51 re-installed and all the Auto folder programs prevented
>from booting, including the Afterburner patch, I went through the
>HDDv6 installation proceedure again. Not booting the Afterburner
>patch means that the Falcon becomes an 8MHz 68020 powered machine,
>according to the cookie jar. This makes me wonder how HDDv6 spots
>the Falcon as an 040 before the Afterburner patch is booted.
>With HDDv3.51 booted the EZ135 is operational.
>This time choosing the 'SCSI device' menu gives a message that the
>device does not conform to the SCSI 2 standards.
>
>My guess is that without the Afterburner patch installed HDDv6 does
>not recognise the EZ135. And because HDD is always booted first,
>as it should be, there is no way that it will work with the EZ135.

>Seeing HDDv3.51 works OK it must be possible.
>
>Does anyone else (Uwe) have any thoughts on this?

Back to ICD maybe? I only have an STe 16Mhz with 2 Syquests an EZ135M and
a 105M, but the ICD booter and everything else works fine!
>
>
>Rich.
>
>--
>
>---
> Richard Elwell rich@rjelwell.demon.co.uk
>---
>
>
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

707. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961011210949.9038C-100000@galileo.cris.com>
Source record: 135951

On Fri, 11 Oct 1996, Mario Becroft wrote:

>In <3258f1e6.12245100@news.airtime.co.uk> Tony Greenwood wrote :
>
>>On Mon, 07 Oct 96 17:27:26 MEZ, mbecroft@tos.ak.planet.gen.nz (Mario
>>Becroft) wrote:
>>
>>>>bypass GEM all-together in early versions.
>>
>>>I usually find it easier to use to GEM than to write my own GUI. And
>>>besides, all software that uses graphic output of an kind should use GEM,
>>
>> W H Y ?.
>
>Why not?
>
>> So why should "all" programs that have graphical output use GEM ?,
>
>Everyone has GEM (it is built into every Atari TOS machine) so everyone can
>use your GEM program.
>
>Programs can hapily co-exist multitasking under GEM (unlike non-GEM software
>where single-tasking mode, resolution changes or even reboots are needed all
>the time).
>
>I find it really useful to be able to drag objects from one program straight
>into another, for example. Do you actually prefer having to load one program,
>generate some data with it, save, reboot (maybe), change resolution (maybe),
>load another program, suddenly find that the user interface is all different,
>load the data in, do something with and repeat the process? Such nonsense
>is easily avoidable, by sticking to GEM! I am speaking from my every-day
>computer experiences here.
>
>And you can say "well, GEM is slow". Slow?? As you have said previously,
>for some eight way scrolling arcade game GEM perhaps is a little slow - but
>for almost everything else, GEM would not make any difference to the speed.
>Of course very old GEM does tend to be a bit slow, but people have newer fast
>GEM versions now.
>
>The main point is:
>* It is very easy to use GEM (from a programmer's point of view).
>
>* It is very easy to use GEM (from a user's point of view).
>

>* GEM keeps a consistant user interface between applications.
>
>* In almost all application software, there are not disadvantages in using GEM.
>
>* In almost all application software, there are big advantages in using GEM.
>
>So why not use GEM? Why reduce the usability of your software for no reason?
>Why make it inconvenient for "power users" to use your software?
>
>I don't like to go on and on about it, but I still see software appearing that
>does not use GEM when it should, and this needs to stop.
>
>This is one area where, for example, the Macintosh has a big advantage over the
>Atari - Mac programmers seem to be sensible enough to stick with the standard
>and make their software better because of it. If only programmers on the Atari
>TOS platform were sensible in this regard also.

The reason that Mac programmers stick to the standard religiously is based
on one fact! Mac User refuse to buy any software that violates the standards.
Period! When a Mac review says that a piece of software violates the Mac
user interface Standard, that software is DEAD! We let them get away with
it because we can't be as choosy as the Mac users! Kinda have to take what
we can get! Way back in 85 and 86 there as an excuse for the difference in
the way programs interfaced with the user as everyone was still feeling
their way, take a look at the way Neochrome uses 1 icon and the left and
right mouse buttons to do 2 different jobs, after a while most programs
just seemed to disregard the fact that the right mouse button was there at
all! Thing just evolved! There is no excuse for not following the
standards now!

>
>All this is "my humble opinion" of course, but I still believe people should
>listen to it and see the sense in it :-)
>
>--
>Mario Becroft Auckland, New Zealand
> mbecroft@tos.ak.planet.gen.nz _
> http://www.ak.planet.gen.nz/user/mario/ o( )
>Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

708. Re: TeX/LaTeX on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <845133034_OASIS_@imco.demon.co.uk>
Source record: 135952

In article <283_RCain@nest.demon.co.uk>
RCain@nest.demon.co.uk (Roger Cain) said:-

>Hi vl@info.ucl.ac.be, on 07 Oct 96 you wrote:
>
>
>Hi Vincent,
>
> v> I have a few questions for those of you who use TeX/LaTeX on their
> v> Atari:
> v>
> v> - What implementations of TeX exist for the Atari ST/Falcon?
>
>I seem to remember that the Strunk implementations are more recent but I may
>be wrong :)
>

The Strunk package includes Tex-L which is (I think) BIGTEX
>
>Errm ... would this be the postscript driver? Don't know, I'm afraid :(
>

The Strunk package contains a Postscript driver which works just fine.

>I have started using Markus Pristovsek's DVI program rather than the
>screen/printer drivers which come with the TeX packages. It interfaces with
>them all, is GEMmed and, I find, far easier to use. I have looked in the
>printer drivers supplied with this (v3.00) and can't find a PostScript on

I'm currently hunting this package down ATM. At least some of it is on

ftp.uni-erlangen.de:/pub/atari/tex/dvi/dvi

but the version there seems incomplete (although I'm not sure, it's a
very slow site to connect to from Demon (like many others) and
frustration usually gets the better of me before I've had a chance to
hunt through all the directories. Another useful site is:

ftp.tex.ac.uk

Which holds one hell of a lot of stuff for most implementations of TeX
and is easily searchable. Get the TeX-FAQ from there, it's
indespensable.

Hope this helps, Gaz.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone : +44 (0)1480 497730 or +44 (0)1480 856745
fax : +44 (0)1480 856838

709. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1473_SBagley@cameo.co.uk>
Source record: 135953

"Ambassador ," asked Steven. "Do you really want to know what's going on down
there right now?"
"Yes, absolutely," replied and@sun1.mim.uni-hannover.de.
Steven moved forward, and whispered something.
a> Organization: MiM

a> : Is there any documentation available on how to use device drivers
a> under MagiC
a> : in english?
a>
a> No. Just in German.

Any FTP addresses? Where I can I find your multi threaded AES library thingy
you mentioned in Comp.sys.atari.programmer.

a> : BTW. Which is the latest version of MagiC 5?
a>
a> 5.03 for Atari, PC and Mac in German, French and English (UK).

Its brilliant.

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

710. AI on ATARI?

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <53llc0$g75@deimos.rz.uni-osnabrueck.de>
Source record: 135954

I have some questions to AI:

Where's the artificial intelligence on ATARI? Particulary I'm looking for knowledge representation systems for creating expertsystems, running on ATARIs. And (if such software doesn't exist) what other kinds of software belonging to AI is (still) reachable (except ELIZA)? And is there any special group discussing these problems refering to realize solutions on ATARIs?

Perhaps anyone knows, where I have to look for or can give me some names or adresses. I back your pardon, if this is a silly question, I'm of natural intelligence.

Greetings K.R.

711. FS: 90Meg HD & SLM804

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Jonathan Krakover <krakovej@zgi.com>
Message-ID: <325E799D.6DC@zgi.com>
Source record: 135955

**********For Sale**********

90Meg Hard Drive
A shoebox case containing a 30 Meg HD and a 60 Meg Hard drive interfaced with an ICD Advantage card. Has all cables, software, and is ready to plug and go. $100 OBO

SLM804 Laser printer
Has all docs, software, and orginal box, all ready to plug and go.
$150 OBO

We can haggle over shipping,

Thanks,
Jonathan
krakovej@zgi.com

712. Re: ICD adSCSI interface wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961011141849.11293A-100000@dmapub.dma.org>
Source record: 135956

On Wed, 9 Oct 1996, Christopher Brett Strong wrote:

>
> I am looking for the ICD Micro adSCSI interface. This is the one that can
> fit _inside_ the MegaST. This is what I want it for, so I am looking for
> one with the mounting bracket, etc.

Try Toad Computers, they have a lot of Atari software and hardware. I
believe they still sell the adSCSI interface, at least they did in the
last catalog and I think it was $99.00 + shipping of $5.00.

> I have a tinytiny 2.5" drive to go with it, so I am not interested in the
> Link or other ICD interfaces.

It should work with it!

> Thanks!
>
> \ oo Christopher B. Strong InterNet strong@ee.utah.edu
> ____|\mm decRAD: CSTRONG CADE: strong@eng.utah.edu
> //_//\ _\
> /K-9/ \/_/ ||| "Speak 'Friend' and enter"
> /___/_____\ / | \ --- Have You Played Atari Today? ---
> -----------
> "If the mean don't get you, the variance will." -- James 1. Rieger

****
Richard Wegner - Dayton Microcomputer Association - richardw@dmapub.dma.org
****

713. Re: wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961011192437.21337G-100000@mariner.cris.com>
Source record: 135957

Should be called 929 as it now does conversion to and from nine different
formats!! Including wav > aiff and aiff > wav !

On Thu, 10 Oct 1996, Gerd Walter wrote:

>In <53ge5n$4jl@ef2007.efhd.ford.com> Jim Hanner wrote:
>
>>Tom Lamparty <Lamparty@concentric.net> wrote:
>>
>>>Does anyone know of a program that will convert wave format sound files to
>>>aiff sound files? One of our members uses Cubase and it only loads aiff
>>>files! He has a bunch of wav files he'd like to use, but can't seem to
>>>find anything to do the job of conversion! Any help greatly appreciated!
>>
>>I'd like one that works the other way around - AIFF to WAV! I don't
>>want to spend big money on this, as I'm only going to do it once or
>>twice. Anyone know of a freeware conversion prog?
>>
>>TIA
>>
>>Jim
>>
>Yes, try 525. It's shareware and you can get it via FTP from several
>servers.
>It's doing all the conversion stuff between 5 formats in every way.
>
>
>gerd
>--
>Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
>E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
>Tel/Fax +49/4221/83544. Please Phone Before Fax.
>http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

714. FS: Atari SM124 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <325EC3ED.1EFF@ycrdi.com>
Source record: 135958
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace

FS: Atari SM124

For Atari ST computers.

Highres paperwhite monitor (640*480 at 70 Hz refresh).

Rock-steady display.

Great for MIDI sequencing (Notator requires this monitor!) or DTP.

Asking $60 + shipping or best offer.

OR trade for latest Atari or Mac Cubase (3.1?) + shipping.

715. Re: HD-Driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <845055730_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 135959

In article <yvvpw2sd0hd.fsf@emw.ericsson.se>
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:-

>rich@rjelwell.demon.co.uk (Richard) writes:
>
>> During the several hours I spent trying to get HDDv6 to work I did
>> have a similar problem on several occasions. I ended up reinstalling
>> AHDI then HDDv3.51.
>
>Relay weird. I guess I have to fiddel around abit with it and see if
>I can get it to work properly.
>
>> If you are using v6 then there must be a problem with it. If we
>> cannot resolve this I will send my copy back and try to get the
>> latest of the v5s.
>
>Well, as I said 5.24 doesn't wok on my AB040, but I guess I could try some
>other versions as well.

I have done some more testing and may have worked out the problem
with it.
My Falcon has an IDE and SyQuest EZ135 and also an Afterburner
fitted.
With HDDv3.51 already installed and then installing HDDv6 every looks
OK in all the configuration process. On rebooting the EZ135 is
ignored and only the IDE is used. If I configure the SCSI
arbitration with the Falcon as ID:7 rebooting shows that the Falcon,
as a Falcon040, is spotted but the EZ ignored still.

With HDDv3.51 re-installed and all the Auto folder programs prevented
from booting, including the Afterburner patch, I went through the
HDDv6 installation proceedure again. Not booting the Afterburner
patch means that the Falcon becomes an 8MHz 68020 powered machine,
according to the cookie jar. This makes me wonder how HDDv6 spots
the Falcon as an 040 before the Afterburner patch is booted.
With HDDv3.51 booted the EZ135 is operational.
This time choosing the 'SCSI device' menu gives a message that the
device does not conform to the SCSI 2 standards.

My guess is that without the Afterburner patch installed HDDv6 does
not recognise the EZ135. And because HDD is always booted first,
as it should be, there is no way that it will work with the EZ135.
Seeing HDDv3.51 works OK it must be possible.

Does anyone else (Uwe) have any thoughts on this?

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

716. HD-Driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610111330.a7128@do2.maus.de>
Source record: 135960

MK>longer. AHDI, ICD and Hushi works just fine, but not HD-Driver. :-(

HD-Driver v. 4.5 seems to work. Another solution is to use AHDI and then
boot HD-Driver from the AUTO-folder.
Remember: Don't use AHDI alone without HD-Driver with harddisks bigger
than 1.0 GB.

Tschuess
Frank

717. Re: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610111335.a7129@do2.maus.de>
Source record: 135961

CH>With my Quantum Fireball 1280MB EIDE I get an awsome speed of about
CH>3MB/s and

The maximum speed of the IDE-interface in the falcon is 2.3MB/s.

CH>from the HD. Western Digital don't use the bootblock the same way as
CH>all others it seems.

There are some IDE-harddisks which want their own parameters (heads,
tracks, etc.) from the PC-bios. Imagine what happens when there is no PC-
bios (as in the falcon)?

Tschuess
Frank

P.S.: HD-Driver/SCSI-Tools give you the opportunity to produce a
Diskbootsektor which fakes the above mentioned procedure.

718. Re: MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325d9860513b72@sn.no>
Source record: 136048

On Wed 09-10-96 22:46, Joe M. Villarreal (villarreal@delphi.com) wrote:

>Robert Wills <cj439@FreeNet.Carleton.CA> writes:
>
>>I just got a MegaSTe, and it's TOS 2.05, 720K disk. I'd really like to
>>read/write 1.44M disks. What do I need, where can I get it, and how much
>>does it cost?
>
>I bought a high-density upgrade kit from Toad Computers a few years ago.
>It included a high-density 1.44 meg drive as well as TOS 2.06 and a chip
>that I did not need to install. The kit also had installation instructions.
>I paid about $150 for the kit and the drive has worked perfectly with the
>Mega Ste.

Just out of curiousity... what kind of drive was it? See, I'm struggling to
get my Sony MPF-520-1 to work in HD mode, so in case you had that one....
My guess is that you're using a Teac 235 though.. am I right? ;-)

By the way, you do know that you're able to get an extra "high density
format" option on the desktop by flipping one of teh DIP switches near the
ROM chips inside the MegaSTE? I *think* it's switch no.7, but don't quote
me on that.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

719. Re: MAKE LOTS OF MONEY for real read on...

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325d985e5116e0@sn.no>
Source record: 136049

Just to let all you people know that it really does help to complain about illegal postings like this I want to show you a letter which I got from the postmaster at the site from where this message was sent from.

Hallvard

Date: Thu, 10 Oct 96 14:13 GMT+1300
To: hallvart@sn.no (Hallvard Tangeraas)
From: ES Net Support <support@es.co.nz>
Subject: Re: Complaint: chain letter/Spam posting

At 01:18 09-10-96 +0200, you wrote:
>I would like to bring to your attention what I (and most other people)
>would call inappropriate behaviour on the Internet- namely Spamming and
>illegal chain letters.
>
>I'm writing this to you as one of your users has posted this, and I trust
>you take the appropriate action to get it stopped.
>There's too much of this kind of thing already on the Internet, and we're
>all getting pretty tired of it.
>A copy of the posting is enclosed.
>Thanks for your time.
>
>Cc: root@es.co.nz

Thanks for your message. We have cancelled their account with us. We take this kind of abuse very seriously.

P.S. with most providers around the world you would only need to send your message to postmaster@site

Ted Grenfell,
Administration and Support,
ES Net.

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

720. Re: ICD adSCSI interface wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325d9860512a01@sn.no>
Source record: 136050

On Wed 09-10-96 16:11, Christopher Brett Strong (strong@labhp27.cs.utah.edu) wrote:

>
>I am looking for the ICD Micro adSCSI interface. This is the one that can
>fit _inside_ the MegaST. This is what I want it for, so I am looking for
>one with the mounting bracket, etc.
>
>I have a tinytiny 2.5" drive to go with it, so I am not interested in the
>Link or other ICD interfaces.

I suppose it's an SCSI drive you have as you're asking for an SCSI
interface. If the drive was an IDE type you could use one of those TOS
2.06/IDE boards. They even let you put a 2.5" IDE drive inside a regular
ST/STFM (but not STE)!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

721. Re: Testing ... Do NOT read! Thanks!

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <ab7cc$c1813.38@HERMES>
Source record: 136051

Hallvard Tangeraas (hallvart@sn.no) wrote:
> On Sun 29-09-96 13:13, SkatCat (SkatCat@infomatch.com) wrote:

> >Just seeing if this works... as it is my first letter..!

> Well, it worked, and welcome to comp.sys.atari.st!
> Next time, please try to use a more appropriate "test" newsgroup for test
> postings. Just a little helpful advice...

I generally try to do so myself, but occasionally, if one chooses a bad test group, one ends up mailbombing oneself. As each of the (hundreds? thousands?) of machines listening to that test group respond with "I heard it" messages, one goes from a minimal mailbox to a well-overflowed mailbox.

Can anyone name a test newsgroup that only echoes perhaps two or three "it works" messages?

(If one pays by data volume, [like all NZers do], a simple test message to a test newsgroup can become an expensive way to demo using the Usenet)

--

Quote For The Month:

"Where did you learn to drive?"
"I took a correspondence course"

722. Re: MAKE LOTS OF MONEY for real read on...

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <ab7cc$c113a.2a7@HERMES>
Source record: 136052

Hallvard Tangeraas (hallvart@sn.no) wrote:
> On Sun 06-10-96 03:41, Daniel Paul Lower (dlower@Zaphod.paradise.edu) wrote:
> >THIS IS FOR REAL! By following these instructions, you can get up to
> >$55,000.00 by simply mailing $1.00 to five different people.
> A copy of this posting along with a complaint is sent to:
> postmaster@zaphod.paradise.edu and
> root@zaphod.paradise.edu

> As this kind of activity (chain letters) is illegal, and spamming
> (cross-posting trash like this to several news-groups) is considered a
> serious netiquette-offence on the Internet.

It works best if one includes the full header of the message (proving it
came from a particular ISP) when reporting it to a creeps admin.

Some time back I received the following addresses that i could report
"Make Money Fast" and "Turn $5 into $50000" crap to.

1) nfic@internetmci.com (national fraud investigations)
2) jccheezum@uspis.gov (US postal inspectors who will prosecute)

If I feel really nasty, and the message includes magic phrases like "I
made $32445 in the first month", then I report them to their local tax
department as well.

For American-based MMF scumbags, I believe that the address is:

Internal Revenue Service
Ogden, Utah
USA

--

Quote For The Month:

"Where did you learn to drive?"
"I took a correspondence course"

723. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Dz36AD.rJ@iglou.com>
Source record: 136053

Rich Tietjens (*atari@teleport.com*) wrote:

: To clarify, I wasn't in Desert Storm, and I can't say where I /was/.
: Unlike Wes Cooley, however, there were other people with me and I was on
: active duty, and there are even records of it. <G>

Hmm... No worry about telling where you were, unless you want to say it.
Was this the army or marines?

: I just picked up an 800XL and an 830 - you remember the old
: acoustic-coupler modem? - in mint condition (the plastic strip is still
: on the console keys on the XL!) for a total of just under $10. Tested
: the XL, it's in perfect shape.

heh... Still do remember the 830s. I couldn't get one at the time, so I
went for an MPP. That sucker served me well... My old 130XE is still in
very good shape, though some of the 400s I've seen have a part of the
pop-up lids have a part of the metal coming off, though the covers still
pop up the usual way.

Reminds me. I switch a Cardinal 33.6 modem between my BBS computer, an
STE, and my 486, for Internet and personal use, via a switchbox. Don't ask
me why. Only problem is no matter what I try, people seem to be unable to
connect to the board, though I can make some ok connections via the 486.
They can either connect or not connect. Drives me nuts.

: Ouch! Demand must be low, or there must be Federal price supports.
: Can't see any other reason for that kind of price.

These are behind-the-ear hearing aids, made for severe to profound hearing
losses. I don't know about supports... Heck, I could check with the
manufacturer, doing my usual BSing. [hehe]

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.

724. Help! Strange Serial Port Probs on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <53k9ka$e4p@einstein.ebicom.net>
Source record: 136054

I've a strange problem concerning programs that use the serial
port (modem 1) on my Falcon 030.

After a cold boot...any program that tries to access the modem port
causes 4 bombs.

After a warm boot...everything works fine.

Example:

I enable STik..
When it goes to dial...
"DING" 4 bombs

After a warm boot...it will work fine...anytime I try to run it
after a cold boot I get the 4 bombs. Anytime I've warm booted at least
once all is fine.

Example 2:

I load ConNect...
I open the dialer window...
I double click on a number to dial...
CoNnect trys to dial...
"DING" four bombs!

After a warm boot it works fine...
Anytime it's run after a cold boot...4 bombs.

I've tried it on a clean system with no Auto programs...same
deal...no go after a cold boot...works fine after a warm boot.

I have tried FPATCH2.PRG in the Auto folder...(I normaly have this
installed at all times). I normaly run Geneva, but the problem doesn't
go away on a clean single tos with no ACC or TSR's either.
I've tried installing the Atari modem CPX as well.

Any Ideas???

Thanks,
Brian

725. Re: X Windows

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: mbge4mdc@meehpf.ee.man.ac.uk
Message-ID: <53l4ru$79g@yama.mcc.ac.uk>
Source record: 136055

In article <325D4188.9C3@softlab.se>,
Mikael Hillborg <Mikael.Hillborg@softlab.se> writes:
> Antony Lacey wrote:
>>
>> I just installed MinTNEt onto one of my Falcon drives ..
>>
>> When Xwindows starts it only appears in the left hand quarter of the monitor
>> ... what can I do to change it to work properly?
>>
>> I can run Tcsh ok, no problems there .... it's very peculiar!
>>
>> This is from the TAF kit for Chimera btw ....
>
> Are you running in ST-high screen resolution ?
> You must use ST-high. My TAF installation works
> fine on my F030 ... in ST-high.
>

--

I had a similar problem, since my NVRAM had been set to boot in 16 colours
(Xboot looks so much nicer with a blue logo ;)

Get a program like bootconf which allows you to setup the NVRAM, such a
program came with my falcon. Simply set it to 2 colour mode.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

726. .Hi!

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: R.Pignatelli@agora.stm.it
Message-ID: <msga07788@agora.stm.it>
Source record: 136056

Hi!
I would like to connect my beloved Falcon to a Philips
CM 8833 RGB monitor I have bought for my Jaguar.
I've already tried with both the television output
on the rear of Falcon or with the RGB adapter (plus an
old ST scart cable) but the result is not so good.
So, is there a specific cable to connect the Falcon
to a Philips RGB monitor (may be a video composite
cable)? And where is it available?
Thanks in advance.

Regards,
Rosario Pignatelli - Italy

_____
R.Pignatelli@agora.stm.it Atari Falcon 030
Tel/Fax/Modem: +39 (81)7771083 Atari Jaguar 64
Fidonet Org: 2:335/226.20 Atari VCS 7800

727. 1040ST For sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Diane <msdimp@capital.net>
Message-ID: <01bbb762$57647520$2fab61cc@pppuser.capital.net>
Source record: 136057

I have a 1040 ST for sale which is in excellent condition with all original docs/all equipment which came with the system and tons of software.

The case has not been opened, hacked or modified in anyway. There is an external second drive that comes with it as well. $250.00 cod takes all.

If you are interested, drop me a line. Thanks.

Diane

728. nfs client for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: Hugo Coolens <coolens@allserv.kiho.be>
Message-ID: <Pine.LNX.3.95.961011125559.5950C-100000@allserv.kiho.be>
Source record: 136058

I'm using a program called XFS for my MS-dos machines which gives them
extra virtual drives on a linux-machine. I would love to do the same with
my Atari-St's using a slip line over the rs232 connector of the Atari.
Does that kind of software exist for Atari-St?

regards,
Hugo

729. Re: REQ: Alternate reality (the game)

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: gilleta@pento.esil.univ-mrs.fr
Message-ID: <53m2ra$5k5@imt950.imt-mrs.fr>
Source record: 136059

In article <Pine.SCO.3.91.961010195712.16861A-100000@deepthought.armory.com>
Richard Thomas <xebec@armory.com> writes:
> I still play the City on my STe quit a bit but the Dungeon module I have is
> .....
> > mweddep@cs.vu.nl (Weddepohl M) wrote:
> >
> > >Hallo, (i hope this works out well for it is the first mail i send to a
news group)
> >
> > >is there anyone still playing the game Alternate Reality.

Just give a try to :

http://www.ksk.sala.se/~sp93rob/dungeon/

########## Bruno GILLETA gilleta@lim.univ-mrs.fr ##########
########## Laboratoire d'Informatique de Marseille ##########

730. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325e1301.219918@news.airtime.co.uk>
Source record: 136060

On Thu, 10 Oct 96 16:07:12 GMT, *atari@teleport.com* (Rich Tietjens)
wrote:

>I'd recommend going with NeST right away, as you would not have to work so
>hard to get your QWK packets (if that's how you want to do it); it's quite
>possible right now to become a private node and connect to NeST via email.

And I can get all this from the NeST pages can I?, and its not too
difficult <?> to set up is it.....relativly speaking:), will check out
the pages, I really do want to get back into NeST but at local call
rates not national, maybe this weekend :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

731. Re: MAKE LOTS OF MONEY for real read on...

Newsgroup: comp.sys.atari.st
Date: 1996-10-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325e183e.1561220@news.airtime.co.uk>
Source record: 136061

On 11 Oct 1996 01:47:23 +0200, hallvart@sn.no (Hallvard Tangeraas)
wrote:

>Just to let all you people know that it really does help to complain about
>illegal postings like this I want to show you a letter which I got from the
>postmaster at the site from where this message was sent from.

WELL DONE!....We see these all the time, I personally only send the
ones that appear in ATARI newsgroups back to the postmaster@***, it is
like a personal insult when they arrive in the ATARI groups?, it is
nice to know that its not for nothing, and that it does help/make a
difference :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

732. Re: MAKE LOTS OF MONEY for real read on...

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <325ecf24501753@sn.no>
Source record: 135962

On Fri 11-10-96 10:23, Tony Greenwood (stosser@airtime.co.uk) wrote:

> WELL DONE!....We see these all the time, I personally only send the
>ones that appear in ATARI newsgroups back to the postmaster@***, it is
>like a personal insult when they arrive in the ATARI groups?, it is
>nice to know that its not for nothing, and that it does help/make a
>difference :)

Yeah- they're not going to mess up our group without paying for it,
right? ;-)
I've started to take it as a challenge now, getting these people- and they
think they're so smart when they fake their addresses.. hah! I don't give
up that easily.
Anyway, I got another mail from "root" (apparently) since I wrote to both
postmaster and root, but I've been told that postmaster is usually good
enough.

Here's what "root" had to say:

I hope you will be pleased to know that this person's account has been
closed. We take spamming VERY seriously at this company and close accounts
on the 1st occurance.

Thank you for not ignoring the spam and mailing us notification of this
persons actions. It's only by people pointing out when people spam, that we
can take any action.

Nick Kean,
Systems Manager,
Efficient Software (ESNet).

So, to all you other ST'ers out there: it helps going after these people
who are up to no good!

If you find a message which shouldn't be in this
group (or any other group where the posting is inappropriately placed for
that matter), then please send a copy of *the whole* message (yes- the
header is VERY important!) to: postmaster@xxxx.xx at that site (replace the
xxxx.xx with the provider/company/domain name).

And be sure to check the header's mail-path in case the person who sent the
message faked his/her address.
Let's get em!!! ;-)

Hallvard
--

-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

733. FS Atari Software & Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: bball@snowcrest.net
Message-ID: <53msdj$77k@news.snowcrest.net>
Source record: 135963

I have the following great deals for those in the Atari ST world.
Outburst (V.3.1), printer accelerator
Datalite 2, disk doubler
XBoot III (V.3.10), boot Manager
Warp 9 (V.3.73), speeds screen output by 40%
Style and Image manipulator
Ultimate Virus Killer, best virus protection for Atari
$10.00 each, or $45.00 for all.

Also for sale:
Spectre GCR, the MacIntosh Emulator $25.00 (originally $400.)
VDI-ST, a video "frame grabber", just hook it up your TV, VCR,
or Video Camera. $20.00.
Geneva, the multitasking application. $20.00
Or all for $80.00.

Contact Billy Ball at E-Mail bcard@snowcrest.net,
or call (916-275-4632.

734. Re: HELP?!?! Soundpool Hardware->DSP Connection

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <53ms7j$ntj@news.Hawaii.Edu>
Source record: 135964
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mark Fassett (mark_fassett@intuit.com) wrote:
: > Soundpool FDI and FA-8 to my Falcon. I was confused to find that the
: > connectors didn't match. The soundpool hardware and cables have two rows
: > of pins, while the Falcon DSP connector has three rows of pins. Am I
: > missing something? Any assistance would be greatly appreciated.

: Your FDI connects to the Falcon DSP port, while the FA-8 connects to
: the FDI. I believe the connectors on the FDI not going to the DSP
: port match the connectors on the FDI. Originally, there was a
: small ribbon cable that came with the FA-8.. evidently you didn't
: get yours?

My FDI and FA-8 were accompanied by two cables, one short ribbon cable (with two rows of pins on both sides) to connect the FDI and FA-8, and another cable that is several feet long, which I assumed was to connect the Soundpool hardware to the Falcon's DSP port. Unfortunately, the connectors on both sides of the longer cable are also two rows of pins (rather than three) although the connector size is virtually the same as the Falcon's DSP port. Also, the 3-row connector on the Falcon has many more pins which are much smaller than the pins on the Soundpool hardware and accompanying cables. I must deduce that this longer cable is the wrong type, or that I am somehow missing an adaptor that connects the DSP to one of these 2-row connectors.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

735. Re: XaAES: Could anyone help and tell me where to

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.961012012439.5152E-100000@tiny.lysator.liu.se>
Source record: 135965

On Fri, 11 Oct 1996, Mario Becroft wrote:

> In <88623624_000028_OASIS_NEWS@bertste.demon.co.uk> Other World wrote :
>
> >I Heard about this shareware multitasking program and I'd really like to
> >try it out.
>
> First, XaAES is not shareware, and it does not alone give you multitasking.
>
> It is simply a multitasking friendly AES which works with the MiNT multitasking
> kernal. It is developed by a number of people and is freely available.
>
> >But could anyone help by pointing me in the direction of a suitable ftp site
> >where I get it from.

Sorry, don't know where to find XaAES, but there is another similar
program called oAESis, which is also free.
The oAESis homepage can be found at:
http://www.dtek.chalmers.se/~d2cg/oaesis

Tomas

--
NoBrain/NoCrew
tobe@lysator.liu.se
http://www.lysator.liu.se/~tobe

736. Re: X Windows

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <845168990_OASIS_@icis.on.ca>
Source record: 135966

You have to change the NVRAM to make the Falcon boot in 2 colors. Then
you need to make sure that you use a two-colour resolution when you run
X-windows. This only matters for X-windows, so if all you want is
MintNet just change the mint.cnf file. Here's mine for a start:

```
CON=u:\dev\console
cd u:\
setenv UNIXMODE /-ru
setenv TEMP /tmp
setenv TEMPDIR /tmp
setenv PATH .,\bin,\etc,\usr\bin,\usr\local\bin,\usr\etc,\usr\ucb,\usr\bin\X11,\usr\local\
bin\X11,\gnu\bin
setenv HOME \home
setenv SHELL \bin\sh
setenv PCONVERT PATH,SHELL,HOME,CDPATH

# ------------------------------------------------------------------------
# NOTE NOTE NOTE NOTE
# In the following change the f: to the drive of your minix partition
# and uncomment once partition has been created
# ------------------------------------------------------------------------

sln g:\usr\bin u:\bin
sln g:\etc u:\etc
sln g:\usr u:\usr
sln g:\usr\ucb u:\usr\ucb
sln g:\home u:\home
sln g:\tmp u:\tmp
sln g:\var u:\var
sln g:\gnu u:\gnu
sln u:\c\mint\mintnp.tos u:\vmunix
sln u:\proc\MiNT.000 u:\dev\kmem
sln u:\etc\profile u:\profile

exec g:\usr\etc\syslogd

echo Now booting MiNT.
```

Good Luck

Cliff

In article <329_algy@allatsea.demon.co.uk>
algy@allatsea.demon.co.uk (Antony Lacey) said:-

>I just installed MinTNEt onto one of my Falcon drives ..
>
>When Xwindows starts it only appears in the left hand quarter of the monitor
>... what can I do to change it to work properly?
>
>I can run Tcsh ok, no problems there .... it's very peculiar!
>
>This is from the TAF kit for Chimera btw ....
>

--

Cliff Cook

ccook@icis.on.ca

---

737. Trash and Treasure

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: ghurford@melbourne.DIALix.oz.au
Message-ID: <53n00n$i76$1@melbourne.DIALix.oz.au>
Source record: 135967

```
This is most likely a bit late, but the Melbourne Atari Computer Enthusiasts
is having its annual Trash And Treasure this Sunday 13 Oct..
At Monash Uni....Clayton...in the Rotunda Building ..starts at 10 am

come one, come all

Graham Hurford..Acting Secretary (no other bastard will do it)

--

(ii)
,---' \---,
/ ''\ /|\ /''\
| / | | | \ |
/ ^ / _)_) ^ \
| / \ |
\ ) ( /
_\l l/_
Graham
```

738. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20775_hsideras@mettav.demon.co.uk>
Source record: 135968

Hi Cliff, on 07 Oct 96 you wrote: ...respect, brethren

c>
c> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
>>>> Vote now for an animated CAB <g>
j>>>
j>>> That would be a great addition to CAB - as well as a working .JPG
j>>> viewer :-)
>> You know, I've *never* had this problem.
>>
>> Are you sure it's not a RAM problem? I know that if I haven't got
>> enough when a (any) picture is being converted it doesn't display, and
>> afterward the RAM figure shoots back up, leaving enough space for the
>> next picture to be converted and viewed just fine.
c>
c> It's hard to believe you don't get this problem; I run into it on at
c> least 250f the pages I visit.

I don't say that I don't get a problem of pictures not showing, just that I'm
not sure I blame the OVL for it.

c> 1. CAB.OVL indicates the image is only partially received.

So we're talking about the normal OVL rather than the JPG OVL? The new OVL
certainly does do things differently and, I agree, not always successfully
first time.

c> 2. The size of the image is irrelevant, could be 2000 bytes or 200,000.

What about the uncompressed size?

c> 3. When you press ESC, CAB will go on to load larger images from the
c> same page, then try to reload the images it missed and then stop at
c> exactly the same character in each as it did on the first attempt.

After failing on the first image does some of the cache in RAM (possibly from
previous pages) seem to get flushed, so that free RAM shoots up higherthan
before the attempted download? Do you use a free ram indicator like Menuinfo
to see it as it happens?

c> 4. It doesn't matter whether this is the first site or the 20th site
c> you've visited, the same character in the same image causes the same
c> problem.

I certainly haven't noticed that...

c> 5. With version 1.41, you can watch the entire image download if you
c> look at the modem lights. CAB.OVL just stops passing the data back to

c> CAB.

Yup, I've seen that. RX flashes but the received bytes indicator doesn't shift...

c> 6. The problem always occurs either at the very beginning (0/x) bytes
c> received or within a couple of thousand bytes of the end.

What free RAM do you maintain in your cache settings? Thanks for making me think about this a bit more. I've now increased my minimum RAM cache seeting from 200Kb to 300Kb to see if it makes a difference.

c> My personal opinion is that CAB.OVL cannot handle some very standard
c> JPEG convention. It thinks it has reached end of file and stops
c> acknowledging new data. Then when it fills in the frames created the
c> first time around, it checks to see if it has the correct file,
c> discovers it missing, and tries again.

Sounds a possibility. I recognise that sequence, but not necessarily just for JPGs. The decompression of JPGs would certainly hit the RAM availability before any other file type though, so I'm still inclined to think along those lines.

c> CAB is a wonderful program; this should not be considered a criticism.
c> Rather it is an attempt to help the programmers understand the problem
c> which makes some sites virtually unusable. Believe me, I know how
c> important feedback is after spending 36 years developing computer
c> systems.

No problem with that.

CAB's up to v1.41a btw...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

739. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20776_hsideras@mettav.demon.co.uk>
Source record: 135969

Hi Geir, on 08 Oct 96 you wrote: ...respect, brethren

g> Organization: University of Tromsoe, Norway
g>
g> On 7 Oct 1996, Magnus Kollberg wrote:
>>>>> It's a standalone device that'll work with a domestic TV as long as
>>>>> you've got a SCSI CD-ROM to play from, but it doesn't require any
>>>>> computer. AIUI the only software to control the device by computer
>>>>> is for the alternative platforms. With other words. Completely
>>>>> useless. :-)
>>>
>>> To control it, yes. I'm wondering whether standard Atari MPG-playing
>>> software will control it though.
g> Are you talking about the SMD-100, mpeg-thingy from Hi-Soft?

Yup.

g> I've e-mailed them and it seems like I could get the information needed
g> to control the device. The box works alone with an scsi cd-player,
g> but they'll also make it work by sending mpeg data to the device from
g> hard-disc or CD-rom, and get the graphic depacked in return. It
g> seemed like Hi-Soft could give out the necessary information about the
g> box, so a third party could make another controller.

Any takers?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

740. MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <20782_SSweet@mettav.demon.co.uk>
Source record: 135970

```
FROM: SSweet@mettav.demon.co.uk
SUBJ: MegaSTe 2.05->2.06

c> Also, can you Mega-e users suggest some hot new items for this machine?

Sure can, this tagline. --->

Regards from STEve & his nice warm cosey PAK030'd MegaSTE.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

741. MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20777_hsideras@mettav.demon.co.uk>
Source record: 135971

Hi Robert, on 08 Oct 96 you wrote: ...respect, brethren

c>
c> I just got a MegaSTe, and it's TOS 2.05, 720K disk. I'd really like to
c> read/write 1.44M disks. What do I need, where can I get it, and how
c> much does it cost?

I thinkyou just need the drive unit and to change a DIP switch setting. Am I
wrong with this?

c> Also, can you Mega-e users suggest some hot new items for this machine?
c> Thanks, as always.

There's a new company started (an offshoot from MarPet) that has suggested
it'd be interested in making an XtraRAM +8 compatible with a Mega STe without
it costing the earth. All encouragement to:

Alien Technologies
36 Markenfield Road
Jennyfields
Harrogate
HG3 2TR Tel: 01423 500861 (UK)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

742. Re: Help! Strange Serial Port Probs on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.845093098@smurfy.tcimet.net>
Source record: 135972

bjr@edison.ebicom.net (Brian Roland) writes:

>I've a strange problem concerning programs that use the serial
>port (modem 1) on my Falcon 030.
>After a cold boot...any program that tries to access the modem port
>causes 4 bombs.
>After a warm boot...everything works fine.

I have had a similar problem w/ my Falcon ever since I got it and to date
I have never found a solution. When I first turn on my Falcon from a
cold power up, my modem responds to all outgoing scripts and keystrokes
but nothing incoming from the modem makes to my screen. System just
sits there blank... If I do a reboot OF ANY KIND everything works OK.
It matters not if I do a warm keyboard reset, or a cold keyboard reset
or hit the reset button or hit the power switch. Regardless of how I
do it, rebooting the machine solves the problem. I simply made it a
rote practice to power up, wait for the FUJI, hit reset, and go on w/
my business. It's dumb, I know, but it's the only thing that works.

If anyone knows a better way, I'm ready to hear it!
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

743. Atari Hardware/Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: vrao@nyx.cs.du.edu
Message-ID: <53nloe$k6q@nyx.cs.du.edu>
Source record: 135973

Hardware:

Future GTS-100 external DS/DD drive $30 plus shipping
Pratical Solution's VideoKey $25 plus shipping

Software(all have boxes/instructions unless otherwise specified):

Disciples of Steel
Lombard Rac Rally
Talespin
World Games (no instructions)
America Cooks American
International Championship Athletics
Scrabble (no instructions)
The New Aladdin
ST Shuffleboard
Downhill Challenge (no instructions)
Final Assault
Rampage

Best offer on any software items.

Vinay

--
****
Vinay J. Rao vrao@nyx.net (210) 614-9321
****

744. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325f5fcd.2878351@news.airtime.co.uk>
Source record: 135974

On Fri, 11 Oct 96 14:01:36 MEZ, in comp.sys.atari.st you wrote:

>So why not use GEM? Why reduce the usability of your software for no reason?
>Why make it inconvenient for "power users" to use your software?

One very good reason for me and many many other programmers NOT to do
as you seem to be insisting on, the reason we do not make our programs
Multitasking,Gem compatable,TT,Mega and Falcon friendly....
Because we don't know how?, or as in my case, I not only do not know
how, but my preferred software language does not support such things,
Yet "we" still have something to offer the ATARI community in the way
of software...I can make you a list as long as my arm of software that
Ignores GEM, and it is software that many many people use, Software
some people could not only , not do without, but actually get pleasure
from using...I am not talking games either,

>I don't like to go on and on about it, but I still see software appearing that
>does not use GEM when it should, and this needs to stop.

This will NEVER happen, actual I agree with your sentiments, it
should happen, Indeed it is the correct way to go about things,
wouldn't it be luverly to make a program and it work on every machine
that includes the word ATARI.....I would like to see this, I just
doubt it will happen :(, all programmers would like to see this,
but....

>This is one area where, for example, the Macintosh has a big advantage over the
>Atari - Mac programmers seem to be sensible enough to stick with the standard

No I do not think it is common sense by the Mac programmers, there's
another Post in here from Tom Lamparty about that :)

>and make their software better because of it. If only programmers on the Atari
>TOS platform were sensible in this regard also.

See!, it is not a matter of us not being Sensible, that's a little
harsh, a lot of people started programming on the ATARI with languages
that did not support GEM or Multi tasking or such things, a couple of
years later when they had mastered <ahem<G>> programming they then
find the limitations, what are they to do, Carry on and produce usable
software?, Give up? or throw away the last few years and start to
learn a whole new programming language?,

>All this is "my humble opinion" of course, but I still believe people should
>listen to it and see the sense in it :-)

Yes this is a matter of opinion (and a friendly debate), but when you make sweeping statements about how "all" programs should do this that and the other?, and accuse sections of the ATARI programming community as not being sensible <smile> than someone has to stand up and say "oi!".....:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

745. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325f6072.3043523@news.airtime.co.uk>
Source record: 135975

On Fri, 11 Oct 1996 19:42:25 -0400, Tom Lamparty
<Lamparty@concentric.net> wrote:

>There are 3 addresses for Cleveland Freenet via telnet!
>freenet-in-a.cwru.edu
>freenet-in-b.cwru.edu
>freenet-in-c.cwru.edu
>Same freenet different machines! Enjoy!

Hi Tom....Sorry to show my ignorence here, but can you explain, whats
freenet? is it a BBS you can telnet into or something ? I also don't
follow the concept of tenet :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

746. Newsreader for StiK?!

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: a2124874@rrz.Uni-Koeln.DE
Message-ID: <53o2jo$j8o@news.rrz.uni-koeln.de>
Source record: 135976

Hi,

I wonder if there's a newsreader for StiK under developement, something like FreeAgent. That's the only really important thing really mmissing in this program package.

Andreas

747. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325f8667.12761385@news.airtime.co.uk>
Source record: 135977

On Sun, 6 Oct 1996 08:35:59 +0100, Tim Vanns <sumo@zetnet.co.uk>
wrote:

>Really enjoyed the Birmingham show, although i doubt that my bank
>manager did. Only thing i didn't enjoy----No Tea Bar.

hehehe You mean you never went upstairs for a brew? or a beer?,
plenty of people upstairs having cups of tea all day ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

748. Re: AI on ATARI?

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <53o243$5nn@rodelo.cyberverse.com>
Source record: 135978

There was a program called A.I. Doctor I saw a ways back. It was written _by_ a doctor and would use artificial intelligence to diagnose illnesses based on a series of evolving questions. Pretty cool but, I have seen it for a while. Perhaps it is on the net somewhere. It was PD...

-Willis

749. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <845192686_OASIS_@flinny.demon.co.uk>
Source record: 135979

In article <20775_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

> c> It's hard to believe you don't get this problem; I run into it on at
> c> least 250f the pages I visit.
>
>I don't say that I don't get a problem of pictures not showing, just that I'm
>not sure I blame the OVL for it.

At the moment things seem to be pointing to Stik itself actually.. the
stopping at the end of files seems to occur (although less frequently)
in other stik programs suck as when dccing a file under irc or
downloading a file with mg-ftp.

> c> 1. CAB.OVL indicates the image is only partially received.
>
>So we're talking about the normal OVL rather than the JPG OVL? The new OVL
>certainly does do things differently and, I agree, not always successfully
>first time.

netscape dont work first time quite a bit of the time as well :)

> c> 2. The size of the image is irrelevant, could be 2000 bytes or 200,000.
>
>What about the uncompressed size?

it seems that there is a certain string of characters which occur more
regularly in jpegs than any other file which make stik hang
somethimes.. people who have the ability to do so try getting one jpeg
file which cab hangs on and try accessing it with cab and then over
ftp (on the same server to be sure) and see if the file hangs in the
same place.

> c> 4. It doesn't matter whether this is the first site or the 20th site
> c> you've visited, the same character in the same image causes the same
> c> problem.
>
>I certainly haven't noticed that...

It happens sometimes.. sometimes its a random byte count but noway
will the image download in full.

> c> 5. With version 1.41, you can watch the entire image download if you
> c> look at the modem lights. CAB.OVL just stops passing the data back to
> c> CAB.
>
>Yup, I've seen that. RX flashes but the received bytes indicator doesn't

>shift...

Yep it has been noted.. just a bugger to find out what the hells
happening with the missing Data.

>What free RAM do you maintain in your cache settings? Thanks for making me
>think about this a bit more. I've now increased my minimum RAM cache seeting
>from 200Kb to 300Kb to see if it makes a difference.

I dont think it will although it might do I think the problem occurs
before it hits cab.

> c> My personal opinion is that CAB.OVL cannot handle some very standard
> c> JPEG convention. It thinks it has reached end of file and stops
> c> acknowledging new data. Then when it fills in the frames created the
> c> first time around, it checks to see if it has the correct file,
> c> discovers it missing, and tries again.
>
>Sounds a possibility. I recognise that sequence, but not necessarily just
>for JPGs. The decompression of JPGs would certainly hit the RAM availability
>before any other file type though, so I'm still inclined to think along those
>lines.

The problem with this is that cab.ovl doesn't decode jpegs in any way
cab_jpeg.ovl does but that doesn't get called until the full image is
downloaded.. Cab.ovl treats jpegs in the same way as any binary file
like I said before I think.

>
>CAB's up to v1.41a btw...

And cab 1.4x beta has has had animated gifs in for the last few days
btw <G>

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

750. FS(UK): Utils & ST Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <845215498_OASIS_@pwomar.demon.co.uk>
Source record: 135980

This is an update of the list posted last week, if you are interested
in any of the stuff or would like more information then just mail me:
paul@pwomar.demon.co.uk.

2nd Hand Items For Sale
��������������������������

****

Datalite 2-"On The Fly" Hard and Floppy Disk Compressor can compress by up to
220 0.000000or only ₤15

Hisoft C Interpreter-Interpereted C so no waiting for the Compiler to finish,
complete with 2 DS disks and 340 page manual worth ₤50 sell for ₤10.

Re-Cycled quality blank disks (P&P included) available for:

10-₤3.00
25-₤7.00
50-₤13
100-₤24

Disk labels are available for 2p each + 30p P&P.

****
GAMES!!!

All games are ₤0.50(+P&P) unless stated. Most games come without boxes
but with manuals.

A.P.B. ₤1,
Another World ₤1,
Archipelagos,
Atomic Robokid ₤0.80,
Axel's Magic Hammer,
Baal ₤0.80,
Back To The Future 2,
Backlash,
Bombuzal,
Boulderdash+Construction Kit,
Cannon Fodder ₤3,
Carrier Command,
Cruise For A Corpse ₤4,
Championship Water Skiing,
Damocles (Mercenery 2),
Dragon Ninja,
Dragons Lair 2 ₤3.50,

Eliminator,
Encounter,
Epic £2.50,
Final Fight £1,
Fire & Forget,
Fish,
Foundations Waste £0.80,
Future Basketball,
Future Bike Simulator,
Garfield-"Big,Fat,Hairy Deal",
Ghostbusters 2 £2.50,
Gremlins 2,
Hostages,
Hudson Hawk,
Indoor Sports,
Las Vegas,
Lemmings,
Licence To Kill,
Mercenery III,
Mig-29m Super Falcrum (Flight Sim') £3,
Mindbender,
Monkey Island (1 Meg Only) £5,
New Zealand Story,
Night Shift £2,
Operation Thunderbolt £1,
Operation Wolf,
Parasol Stars £1,
Populous & The Promised Lands £1,
Power Drift £1.50,
Power Up (Rainbow Islands, Chase HQ, Turrican, Altered Beast & X-Out) £3,
Precious Metal Collection (Captain Blood, Arkanoid 2, Xenon, Super Hang On) £2,
Rick Dangerous 2,
Risk,
Road Runner,
Robocop 3 £3,
Run The Gauntlet,
Shoot 'em Up Construction Kit,
Sleepwalker £2,
Soldier of Light (Not STe),
Star Wars,
Starray & Star Goose,
Story So Far V3 (Space Harrier, Live 'n' Let Die, Bomb jack & Thundercats) £2,
Super Space Invaders £1.50,
Superman £1,
Switchblade 2,
Switchblade,
Teenage Mutant Hero Turtles,
The Simpsons £1,
Triad Volume 1 (Defender of the Crown, Barbarian, Starglider) £2,

Turrican 2,
Venus The Fly Trap £1.25,
WWF Wrestlemania £1,
Wanted,
Xenon 2,
Yogi's Great Escape,
Zak McRacken and Alien Mindbenders (Lucasfilm Adventure) £5.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
---

751. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <53nsjt$v1s@deimos.rz.uni-osnabrueck.de>
Source record: 135981

```
>> So why should "all" programs that have graphical output use GEM ?,
>The main point is:
>* It is very easy to use GEM (from a programmer's point of view).
>
>* It is very easy to use GEM (from a user's point of view).
>
>* GEM keeps a consistant user interface between applications.
>
>* In almost all application software, there are not disadvantages in using GEM.
>
>* In almost all application software, there are big advantages in using GEM.
>
>So why not use GEM? Why reduce the usability of your software for no reason?
>Why make it inconvenient for "power users" to use your software?
>

Some remarks:
(1) Computing GEM (= using only vdi- and aes-functions) is not easy, if you
haven't done it. There are many kinds of faults, you can make! And using *.RSC
needs a lot of learning too.
(2) But we are in a situation, where we have lost our orginal base: in the near
future, we only can leave ATARI or use emulators like MagiC, STonX and so on.
And it's not always possible, to emulate the whole TOS-functions (for example
sounds and so on). So, if you want to distribute a new program seriously, you
must use AES- and VDI-functions, but no functions like line_a and so on.
(3) You often hear, that GEM is slow. But that isn't true. You can be very
fast, if you write good C-programs with good data-organisation and good
algorithms. The only disadvantage is, that you can't write good games, if they
need to write directly in the screen-buffer. (And the difference between elder
hardware like ATARI 520 and newer hardware like MegaSTE will hold on in every
case!)
(4) The standards are surely not as strong as on a MAC. You only should
respect, that the left column of your menu should be named FILE and contains
functions for loading and saving files and the quit. If you are writing an
editor you should use the common short-cuts like ^Y for cutting a line. As user
I'm looking for such features. On the MAC there must be another column called
EDIT containg the items cut, copy and paste. And that in programs, where
nothing can be cut, ccopied or pasted. That's curios!

Therefore: Use GEM, although it's not easy. (if you've learned it, it's nice)

GR KR
```

752. Re: wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: peters@frisbee.net.au
Message-ID: <53nhv4$3g7@fling.frisbee.net.au>
Source record: 135982

jimhanner@e-mail.com (Jim Hanner) writes:

>Tom Lamparty <Lamparty@concentric.net> wrote:

>>Does anyone know of a program that will convert wave format sound files to
>>aiff sound files? One of our members uses Cubase and it only loads aiff
>>files! He has a bunch of wav files he'd like to use, but can't seem to
>>find anything to do the job of conversion! Any help greatly appreciated!

>I'd like one that works the other way around - AIFF to WAV! I don't
>want to spend big money on this, as I'm only going to do it once or
>twice. Anyone know of a freeware conversion prog?

There are a couple of options - 525 will convert aiff to wav and wav
to aiff, shareware. Some of the atari Csound utilities like Mixer
and Scale should also do the conversions. 525 can be found on most
atari archives and the csound stuff can be found at

ftp.maths.bath.ac.uk/pub/dream/

The csound files are ttp.

Peter S

http://www.frisbee.net.au/~peters/midi.html <- Midi and sound resources
for the Atari.

753. Re: ICD adSCSI interface wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Christopher Brett Strong <strong@labhp31.cs.utah.edu>
Message-ID: <Pine.HPP.3.95.961012103557.22627A-100000@labhp31.cs.utah.edu>
Source record: 135983

> >I am looking for the ICD Micro adSCSI interface. This is the one that can
> >fit _inside_ the MegaST. This is what I want it for, so I am looking for
> >one with the mounting bracket, etc.

> I suppose it's an SCSI drive you have as you're asking for an SCSI
> interface. If the drive was an IDE type you could use one of those TOS
> 2.06/IDE boards. They even let you put a 2.5" IDE drive inside a regular
> ST/STFM (but not STE)!

That sounds pretty neat, but I only run SCSI; I don't "do" IDE. With
SCSI, I can run a drive on ANY machine I own. My 8-bit, the STs, my DOS,
Windows, or Unix machines. Much nicer interface as well.

I do appreciate the info, however. I had never heard of that upgrade.
Atari information is rather hard to get here in the states. People don't
care that it is a great machine, just that something can run Windoze...

-Chris

754. Upgrading a Mega STe, PAK 68/3 68030, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <53oo1r$9hu@dodgson.math.psu.edu>
Source record: 135984

Hi!
I'm considering options for upgrading a Mega STe, and what I have read about the PAK 68/3 68030 looks pretty attractive. I would like to hear some comments on this board before I make a decision in this regard. I have some specific questions, though:

1- What video modes are available? Would overscan work when using an SC1224 as it does in the Falcon, or is a hardware modification necessary?
2- Is it possible to use a VGA or SVGA monitor with this thing? Is it necessary to add a video card for that?
3- Would Screenblaster work with it?
4- (VERY important) Does Linux/X run? As a matter of fact, that's the primary reason why I want to do this: right now I'm running Linux and X on a 14 Mb Falcon, and while it works beautifully, X is kind of slow. I figure that with a 50 MHz buffer-equipped PAK/3 and an extra 8 Mb of RAM, Linux on the STe should run circles around the Falcon. I know that I would have to install an FPU, but that's no big deal.

On a separate note, I want to replace the internal HD with something bigger; right now I have a 40 Mb Seagate ST157N. I'd like to hear if any 3.5 SCSI HD would work, or if there is anything else I should know.

Any information on this will be appreciated. Thanks.

Gustavo

755. Re: monarchies are idiotic forms of governments

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <325fdc40.34742351@news.airtime.co.uk>
Source record: 135985

On Sat, 12 Oct 1996 19:59:50 +0100, fsanders@worldnet.fr (Sanderson Frederick) wrote:

>This subject is surely provocation.
>I believe democratic monarchy may be legitimous for the people if the

All those brains....but no idea how to use a newsreader....IDIOT!!!

Cheers...........!ynoT Tony Greenwood
stosser@airtime.co.uk http://www.airtime.co.uk/users/stosser

Accrington, Lancashire, England

756. serious CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <845229074_OASIS_@ping.be>
Source record: 135986

Hello,

My current setup is as follows:

1) Multitasking
MiNT v1.14, MiNTnet v1.0, cab-for-mintnet-177 overlay, N.AES
v1.1.0 and the Thing v1.01 desktop.
2) SingleTOS: Thing 1.09 (mostly) or Ease desktop.

All this is running with a Crazy Dots II graphic card with NVDI 2.5
ET4000

My problem is that I can't display webpages with Cab v1.31 in color
(sometimes I can, but this is rather occasionally) because the
colordisplay is wrong.
With Cab v1.41 the colordisplay is much better but still not perfect.
I have lots of little pale gray dots all over the pictures.
Cab v1.41a however is a complete disaster. Even under singleTOS and the
Ease desktop it can't display the colors correct. The older versions
of Cab shows the colors perfect under singleTOS (except Cab 1.20b,
where I have these little gray dots too)

All version shows sometime great black rectangulars across the pages.
instead of the normal horizontal rules. Also the pictures have so now
and than the wrong format.

I wonder if it's just me or if there are some other people who have
these problems too.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

757. Re: PPP WWW browser

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <845230630_OASIS_@ping.be>
Source record: 135987

In article <53mcju$bbo@solaris.seanet.com>
Doug Gough <dgough@pop.seanet.bc.ca> said:-

>Has anyone heard of a PPP browser for the Atari? I heard rumors (I love rumors) about
>one in developement in France. Here in Vancouver, Canada, I simply cannot find an ISP
>who can support CAB and STIK. They all think I'm crazy.

There should be a browser for Atari called Webpage but this is all I
know for the moment. For more information look at http://www.oxo.ch.
I've mailed these guys a week ago but I haven't got an answer yet.
E-mail: oxo@oxo.ch

Hope this will help.
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

758. vendo Mega STE 4/210 con Vortex 386 SX

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <53oqkp$d3@qualcuno.nettuno.it>
Source record: 135988

Mega STE 4mb RAM , 210 mb HD , monitor SM144 , emulatore Vortex ATONCE 386 SX con coprocessore 387 e fast ram , Windows 3.1 + applicativi dos e windows funzionanti , vendo .
Paolo Ferrari
051/726779

759. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <845236872_OASIS_@flinny.demon.co.uk>
Source record: 135989

In article <19961006083559709 38@zetnet.co.uk>
Tim Vanns <sumo@zetnet.co.uk> said:-

>Really enjoyed the Birmingham show, although i doubt that my bank
>manager did. Only thing i didn't enjoy----No Tea Bar.

My bank manager loves me at the moment Im actually in credit :)
The show was great the best bits were the 3 times I got asked if I
knew how to use Cab and or wanted a demonstation on how to use Cab by
various members on the Atari user group stand.. Actually come to think
of it 2 of them are Stik beta testers as well.. <G>
You missed the Tea Bar.. there was one upstairs where we spent at
least an hour chatting away with people we didn't know..

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

760. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <53oun8$cj@scanner.worldgate.com>
Source record: 135990

rich@rjelwell.demon.co.uk (Richard) wrote:
>I got my copy of HDDriver v6 today, upgrading from v3.51, and have
>been unable to get to work properly.
>
>I have a Falcon with an internal IDE and SyQuest EZ135. The new
>HDDriver will not recognise the EZ135 when the machine is rebooted.
>
>Am I missing something, I have tried as many of the options as
>possible, or is one you having the same problem?
>
>
>Rich.
>
>--
>
>--
> Richard Elwell rich@rjelwell.demon.co.uk
>--

Hi Rich,

If you are using the original EZ135 SCSI cable, change it to a higher
quality cable. We have found that this solves the problem.

All the best,
Chris @ Computer Direct

http://www.compdirect.com

Need Directions....Join our Atari Mailing Lists!

http://www.compdirect.com/directions/

761. Bots

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <845217502_OASIS_@shaw1.demon.co.uk>
Source record: 135991

Could someone please tell me how do you make Bots on a atari?
Thanks
Stuart Shaw

--
*** ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~ * * *
* * | _\\// Live Long And Prosper | * * *
****** ****** | | * * *
****** ** ****** | From Stuart Shaw | * * *
****** * * ****** | Stu@shaw1.demon.co.uk | * * *
* * * * | IRC Nick= Stu Channel = #atari | * * *
*** **** ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~ ** * **

762. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <5TPxdlz.lmcclure@delphi.com>
Source record: 135992

In a messge dated 10-8-96, Gerry O'Rourke quoted a message in which Peter Ross said (in part):

| Again, the source code is free. Mega STe, TT, and Falcon
| computers can all utilize the Mac B/W QuickCam camera via
| the LAN port. Other Atari's would require the PC
| version connecting via the parallel port.
|
|

To which Gerry O'Rourke replied:

| Don't hold your breath, the PC & ST parallel ports are
| not the same, the ST is inferior. Makes porting this type
| of software far from trivial.
|
|

Very true. Still, his point about using the Mac version of the QuickCam on those Atari's equipped with SCC-based LAN ports is valid, as even the Zilog chip driving the port is the same as on the Macs.

Owners of regular ST's and STe's, as well as Mega STe owners, could likely be served by a video digitizer such as the old VIDI-ST, and a handy camcorder, or even a dedicated inexpensive B&W video camera (Does anyone know offhand how much the Tyco "Kidcam" costs? If it is less than the cost of a B&W CCD security camera, it be an ideal companion to an older monochrome digitizer).

--
LMCCLURE@delphi.com
Little Rock, AR

763. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.961012174657.29073A-100000@ns1.ptd.net>
Source record: 135993

On Sat, 12 Oct 1996, Lonnie McClure wrote:

> In a messge dated 10-8-96, Gerry O'Rourke quoted a message in which Peter
> Ross said (in part):
> |
> | Again, the source code is free. Mega STe, TT, and Falcon
> | computers can all utilize the Mac B/W QuickCam camera via
> | the LAN port. Other Atari's would require the PC
> | version connecting via the parallel port.
> |
> |
> To which Gerry O'Rourke replied:
> |
> | Don't hold your breath, the PC & ST parallel ports are
> | not the same, the ST is inferior. Makes porting this type
> | of software far from trivial.
> |
> |
> Very true. Still, his point about using the Mac version of the QuickCam
> on those Atari's equipped with SCC-based LAN ports is valid, as even
> the Zilog chip driving the port is the same as on the Macs.

It's true that the PC and Falcon printer port is bi-directional while the
ST is not. But unless the QuikCam would require something that only a
bi-directional port can give, then it still can be possible.

Do remeber that there are other ports such as the cartridge which would
be even better.

> Owners of regular ST's and STe's, as well as Mega STe owners, could likely
> be served by a video digitizer such as the old VIDI-ST, and a handy camcorder,
> or even a dedicated inexpensive B&W video camera (Does anyone know offhand
> how much the Tyco "Kidcam" costs? If it is less than the cost of a B&W CCD
> security camera, it be an ideal companion to an older monochrome digitizer).

I've seen the Kidcam go for about $100 so it's not a bad price. When I
seen it, I thought it would go perfectly with an old ST video digitizer.

Eric Noss
a.k.a
Mr. Maddog

764. Atari Hardware for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <32601E2A.1D21@worldnet.att.net>
Source record: 135994

```
Following for sale:

1040 STF's/1meg/used-good condition...$65ea.(mouse not incl.)
1040 STF's/1meg/not working,damaged, for parts or repair....make offer.

SC1224 Color Atari RGB Monitors/refurbished-like new!, in original
box with owners manual...$65ea.
SC1224 Color Monitors/used-good condition...$50ea.
SC1224 Color Monitors/damaged, screen/case intact, fix or for parts,
...make offer on these.
PCM124 Atari Monitor/refurbished-like new!, in original box with
owners manual. This monitor has a 9-pin connector, 12" screen,
and will display CGA/EGA & MDA/HGC modes...$70.

Shipping extra. Payment by COD or check. lease e-mail if interested.

/Danny/
```

765. Re: atari ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Orm/Digi Tallis <orm@sandbag.demon.co.uk>
Message-ID: <o4dvwHA74uXyEwuh@sandbag.demon.co.uk>
Source record: 135995

>Say, weren't you the guy who wrote Abomiball that was on a STF disk a
>while back? That's a real cool game! :)

try Grav and Grav2. If my memory serves me correctly..

--
()rm..
Digi Tallis..
http://www.geocities.com/SiliconValley/6273

Turnpike evaluation. For information, see http://www.turnpike.com/

766. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961012183728.29658F-100000@galileo.cris.com>
Source record: 135996

I don't know if this appies to all freenets, but the ones I had dealings with are community BBSs with free access, or maybe just a one time registration fee. The one here in Youngstown, Ohio is sponsored by St. Elizabeth's Hospital and Youngstown State University. Most seem to have the same restrictions on ftp, they don't allow it! Though they do have Lynx, e-mail and usenet newsgroups. yfn.ysu.edu gives you 1 meg for both your mailbox and your workspace, but doesn't kick to hard if you temporarily go over the limit, but files may disappear at any time, so make it snappy!
Telnet lets you jump from one internet location and log-in at another just like you had dialed in direct. That means you either have to have an account at the location you telnet to or log-in as visitor! I use it all the time to go from my ISP account to check my YFN freenet account for new mail! Freenets tend to be busy places! Saves me having to re-dial for up to half an hour trying to get in!
You can check out yfn at yfn2.ysu.edu with telnet to see what I mean, only from the UK the lag might be a real bother!
On Sat, 12 Oct 1996, Tony Greenwood wrote:

>On Fri, 11 Oct 1996 19:42:25 -0400, Tom Lamparty
><Lamparty@concentric.net> wrote:
>
>>There are 3 addresses for Cleveland Freenet via telnet!
>>freenet-in-a.cwru.edu
>>freenet-in-b.cwru.edu
>>freenet-in-c.cwru.edu
>>Same freenet different machines! Enjoy!
>
> Hi Tom....Sorry to show my ignorence here, but can you explain, whats
>freenet? is it a BBS you can telnet into or something ? I also don't
>follow the concept of tenet :)
>
>
> Cheers.............!ynoT
>Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
>irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
>ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
>HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
>Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help

North East Ohio ST Atari Group | Support board for Dr. Bobware

767. NOS and Negotiated IP.

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <1486_kfoley@cameo.co.uk>
Source record: 135997

Is there anyway to make NOS use negotiated IP addresses over a PPP link? My provider is changing to negotiated IP on login.

ATB,
Karl.

--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

768. STReport #1241

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BJIQ+OA.dpj@delphi.com>
Source record: 135998

10/11/96 STR 1241 The Original Independent OnLine Magazine!

- CPU Industry Report - SEGA Troubled? - S. Cray Dies
- Lexmark Optra C - HP LaserJet 6 Ships - N64 Sold Out
- Caldera Updates - Dole WebSite - Frankie's Corner
- Internet II On - HP 1600cm - Dana's Tidbits

Mac Awareness Campaign
CA to Acquire Cheyenne
LAPTOPS RISKY AT 30,000 FEET?

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

769. Open Newsservers?

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <845251150_OASIS_@xs4all.nl>
Source record: 135999

```
Does anybody know an open (public) newsserver to fetch news from maus groups
like 'maus.sys.atari.software' ? Preferably 'Posting OK'!

Johan
--
```


```
                                                                        
```

770. Trade (USA/Canada) HDD for 'puter

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: dave.lee@to.org
Message-ID: <32a_9610130018@to.org>
Source record: 136000

I have a 4-Meg ST RAM, no TT RAM, no HDD for trade. If this message finds
you, that is.

dave.lee@taf.to.org
--
| Fidonet: Dave Lee 1:250/823
|Internet: dave.lee@to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

771. AI on ATARI?

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610122155.a47995@b.maus.de>
Source record: 136001

>Particulary I'm looking for knowledge representation systems for
>creating expertsystems, running on ATARIs.

1stCard was something like that, I believe. You can still purchase it from Heim Verlag, Darmstadt, Germany (take a look at ST-Computer 9/96, p. 39).~

-andre

772. Re: PPP kit 1.4

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8CA2022.0363005CC5.uuout@dinuba.com>
Source record: 136002

```
-> From: p-abel@imaginet.fr (Abel PHILIPPE)
-> Organization: ImagiNET
->
-> So ...
->
-> I have put the PPP kit 1.4 on ftp.cnam.fr in
-> pub/Atari/Mint/pppkit14.zip
-> It is a package based on FreeMint 1.12.5, MintNet 1.0 pl 1, pppd
-> 2.2.0, Cab-for-Mintnet 1.77.
->
-> It needs 350 ko on the boot partition, 1.3 Mo in a folder where you
-> want, and 2 (maybe more ?) Mo of memory.
->
-> No Minix partition !!!!!!!!!!
->
-> In this kit, you'll find a complete installation documentation in
-> english and french. Not as easy than an installation software, but
-> ...
->
-> In addition, you'll need Cab 1.41 and Hs Modem 7.
->
-> Waiting for your reactions :-)
```

Will I need Hs Modem7 since I'm running MagiC 4.02? or will this work with MagiC4 at all. I NEED to have PPP with MagiC4.

email: jake.goerzen@dinuba.com ==========
Falcon030 14mb Wizztronics Rack ===Thing!0.59b===
300mb/SyQuest 44/4xCDrom/VGA ==========
MagiC4/NVDI3/HDdriver4/ExtenDOS pro 2.4a ========

773. Atari's Goodbye Part I

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <5f3_9610151223@genesplicer.org>
Source record: 136003

* Originally from Area 'A.ATARI'
* Originally from Dave Lee on 51:5/6, 12 Oct 96 22:43:00
* Originally to All
* Forwarded by Terry May on 1:209/745, 15 Oct 96 11:06:20

The following message is from Ex-employee Don Thomas of Atari (he's now working for Sony with the PlayStation). It's an interesting message. If you haven't seen it yet, capture it and read it. It's thought provoking. Be warned though - this is a *LONG* post, so capture it!! <line length is 64 chars.> <300 lines so it is in two 150 line posts>
-!-

Did you hear anyone say "Goodbye" ?
==========
by Donald A. Thomas, Jr. (96.10.04)

It's odd to imagine an institution, which was as big and as powerful as Atari once was, to have been shut down in recent days. The real amazement for me is that it was all accomplished without a measurable flinch from within or outside the gaming industry. I can understand that gamers wanted to push Pong out the door early in the timeline. I can appreciate that the classics such as Missile Command and Asteroids do not push 32-bit and 64-bit systems to any technological limits. I know all these things intellectually, but the heart cannot face the truth that the world and the corporate machine known as Atari could not find an amicable way to coexist.

On Tuesday, July 30, 1996, Atari Corporation took each and every share of it's company (ATC), wrapped them all in a tight bundle and presented them to JTS Corporation; a maker and distributor of hard disk drives. On Wednesday, the shares were traded under the symbol of JTS. Within a few weeks, the remaining staff of Atari that were not dismissed or did not resign, moved to JTS' headquarters in San Jose, California. The three people were assigned to different areas of the building and all that really remains of the Atari namesake is a Santa Clara warehouse full of unsold Jaguar and Lynx products.

It was only as long ago as mid 1995 that Atari executives and staff believed things were finally taking a better turn. Wal*Mart had agreed to place Jaguar game systems in 400 of their Superstores across the country. Largely based on this promise of new hope and the opportunities that open when such deals are made, Atari invested heavily in the product and mechanisms

required to serve the Wal*Mart chain. But the philosophical beliefs of the Atari decision makers that great products never need advertising or promotions, put the Wal*Mart deal straight into a tailspin. With money tied up in the product on shelves as well as the costs to distribute them to get there, not much was left to saturate any marketplace with advertising. While parents rushed into stores to get their kids Saturns or PlayStations, the few that picked up the Jaguar were chastised by disappointed children on Christmas day.

In an effort to salvage the pending Wal*Mart situation, desperate attempts to run infomercials across the country were activated. The programs were professionally produced by experts in the infomercial industry and designed to permit Atari to run slightly different offers in different markets. In spite of the relatively low cost of running infomercials, the cost to produce them and support them is very high. The results were disappointing. Of the few thousand people who actually placed orders, many of them returned their purchases after the Holidays. The kids wanted what they saw on TV during the day! They wanted what their friends had! They wanted what the magazines were raving about!

In early 1996, Wal*Mart began returning all remaining inventory of Jaguar products. After reversing an "advertising allowance" Atari was obligated to accept, the net benefit Atari realized was an overflowing warehouse of inventory in semi-crushed boxes and with firmly affixed price and security tags. Unable to find a retailer willing to help distribute the numbers required to stay afloat, Atari virtually discontinued operations and traded any remaining cash to JTS in exchange for a graceful way to exit the industry's back door.

Now that JTS has "absorbed" Atari, it really doesn't know what to do with the bulk of machines Atari hoped to sell. It is difficult to liquidate them. Even at liquidation prices, consumers expect a minimal level of support which JTS has no means to offer. The hundreds of calls they receive from consumers that track them down each week are answered to the best ability of one person. Inquiries with regard to licensing Atari classic favorites for other applications such as handheld games are handled by Mr. John Skruch who was with Atari for over 13 years.

In spite of Nintendo's claim that their newest game system is the first 64-bit game system on the market, Atari Corporation actually introduced the first 64- bit system just before Christmas in 1993. Since Atari couldn't afford to launch the system nationwide, the system was introduced in the New York and San Francisco markets first. Beating the 32-bit systems to the punch (Saturn/PlayStation), Atari enjoyed moderate success with

the Jaguar system and managed to lure shallow promises from third-party companies to support the system. Unfortunately, programmers grossly underestimated the time required to develop 64-bit games. The jump from 8-bit and 16-bit was wider than anticipated. In addition, Atari was already spread thin, monetarily, but were required to finance almost every title that was in development.

After the initial launch, it took Atari almost a year before an assortment of games began to hit store shelves. Even then, having missed the '94 Holiday Season, many of the planned titles were de-accelerated to minimize problems caused by rushing things too fast. Consumers were not happy and retailers were equally dismayed. The few ads that Atari was able to place in magazines were often stating incorrect release dates because that information changed almost every day although magazines deadline their issues up to 120 days in advance.

It was in 1983 that Warner Communications handed Jack Tramiel the reins of Atari. By this time, Atari was often categorized as a household name, but few households wanted to spend much money on new software and the systems were lasting forever. No one needed to buy new ones. That, combined with Warner's obscene spending, amounted to a *daily loss* of over $2 million.

Atari was physically spread all over the Silicon Valley with personnel and equipment in literally 80 separate buildings; not considering international offices and manufacturing facilities Mr. Tramiel took only the home consumer branch of Atari and forced Warner to deal with the arcade division separately.

Within a few years, Jack took the company public, introduced an innovative new line of affordable 16-bit computers and released the 7800 video game system.

To accomplish these miracles for Atari, Jack implemented his "business is war" policies. While people who publicly quoted his statement often felt that policy meant being extremely aggressive in the marketplace, the meaning actually had closer ties to Tramiel's experience as a concentration camp survivor.

Of the 80 buildings in Sunnyvale, Santa Clara and Milpitas, almost every one of them were amputated from Atari's body of liabilities. The people, the work, the heritage, the history were fired or liquidated. Those who survived were unsympathetically required to fill in the gaps and while most tried, few actually found a way to be successfully do what a dozen people before them did.

Atop the mountain, Jack pressed with an iron thumb. All Fed/Ex mailings were required to be pre-approved by one of a handful of people. "Unsigned" purchase orders went unpaid

regardless of the urgencies that inspired their creation.
Employees found themselves spending valuable time trying to
find ways around the system to accomplish their jobs. Many
of them lost their jobs for bending the rules or never finding
a way to make things work. As horrible as it all sounds, it
actually was the only way to protect Atari as a company and
give it a chance to survive as it did and did very well.

<continued in the Next Message>

-!- FiFo V2.1o [IOSmail 0.89]
Origin: TAF ONLINE~Toronto Atari Federation~Canada (51:5/6)

* LED v1.45 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

774. Atari's Goodbye Part II

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <5f4_9610151223@genesplicer.org>
Source record: 136004

* Originally from Area 'A.ATARI'
* Originally from Dave Lee on 51:5/6, 12 Oct 96 22:44:00
* Originally to All
* Forwarded by Terry May on 1:209/745, 15 Oct 96 11:06:30

Did you hear anyone say "Goodbye" ? <Part 2>
==========

Jack's introduction of the 16-bit computer was initially hearty in the United States but it went extremely well in Europe. Europeans were not accustomed to "affordable" technology and although the Atari computers were not IBM compatible, it didn't matter because people could afford them. Jacks' private laugh was that the computers were sold at prices much higher in Europe than Americans were willing to pay. As a result, most of the machines made were being shipped to European destinations to capture the higher margin. This enraged the people in the United State that had been Atari loyalists. While waiting months for stores to take delivery domestically, international magazines were touting ample supplies. Those in the know within the U.S. became dismayed. The remainder never knew Atari was slowly abandoning the value of Atari's name recognition as it became easier and easier to forget some assuming Atari had long filed for bankruptcy.

On a technical level, Atari 16-bit computers were designed beyond their time. For less than $1,000, consumers could enjoy "multimedia" before the phrase was ever really widely used. The icon-based working environment proceeded Windows popularity although the essential attributes of the two environments were very similar. MIDI was built-in and became an instant hit in the high-end music industry. Tasks were activated and manipulated with a mouse and the system accepted industry standard peripherals such as printers, modems and diskettes.

With all the genius that went into the technology of the machines, very little of equivalent genius went into the promoting and marketing the machines. Mr. Tramiel was the founder of Commodore Business Machines. When he introduced the PET computer in 1977, Jack discovered he didn't have to call a single publication. Instead they all flocked to his door demanding an opportunity to see the product. News magazines, Science Journals, Business newsletters, Newspaper reporters. They were all there with microphone, camera and pen in hand.

And they kept coming back. Adding a switch, announcing a new 4K application or signing a new retaile,r were all big stories the press wanted to handle in those days.

Today, a new video game announcement may generate a request from any of the dozens of gaming magazines for a press release, but a lot of costly work has to be done to assure fair or better coverage. Editorial people are literally swamped with technical news. Samples are mailed regularly to their attention. Faxes fly in through the phone lines and e-mail jams up their hard drives. It takes a lot to grab their attention.

While Atari retained hopes to be successful with the Jaguar, Atari's marketing people were fighting established standards in the industry with severe handicaps. Since cartridges (the Jaguar was/is primarily a cartridge-based system) were so expensive, editorial people were required to return them before new ones would be sent. Editorial people like to assign review projects. So finding cartridges they sent out was not always easy to do. Additionally, reviewers often love their work because they get to keep what they write about. Regardless, the few magazines willing to cover Atari products were more often turned away because of a lack of programmable cartridges or any number of other indecisive barriers. In-store signs and posters were sometimes created, but many retail chains charge premiums to manufacturers that want to display them. Some direct mail campaigns were implemented, but Atari often could not afford to keep those things being advertised on schedule. Therefore, the advertisements were published and distributed, but the product was not available.

Clearly, Jack's experience with the world beating a path to the door of a company making a better mousetrap no longer applied. The world had revolved a few times beneath him and he never noticed. The tactics used to successfully sell Commodore computers were simply antiquated notions from the past. Meanwhile, Sony launches the PlayStation with over $500 million in marketing funds. Today, the PlayStation is considered the most successful next-generation gaming machine throughout the world. Sony bought the market. Tramiel's Atari never learned how to do that. Actually, they never could afford it anyway.

After the 1990's got underway, Europe as well as the rest of the world, discovered that IBM-compatible computers were becoming more powerful and more affordable. The world always did want computers at home just like in the office and companies like Dell and Gateway exemplified the industry's trend toward home-based office computers. As a result, companies like Commodore, Atari and Next couldn't compete any longer. While the dedicated user base of each of them felt abandoned by these

companies having to leave the computer market, the inevitable prevailed. Commodore jumped ship, Next changed business goals completely and Atari invested what they had left in the Jaguar game system. Even today, Apple is kicking and screaming. As good as Apple was at creating a huge niche for themselves, they focused more heavily on education. When kids grow up and get jobs, they want business machines. IBM was always the business standard.

When one examines the history of Atari, an appreciation can grow for how many businesses and people were a part of the game over the years. Chuck E. Cheese Pizza was started by Atari's founder, Mr. Nolan Bushnell. Apple Computer was born in a garage by ex- Atari employees. Activision was founded by Ace Atari programmers. The list goes on and on.

But for some pathetic reason Atari's final days came and went with no tribute, no fanfare and no dignified farewells. Why? Where did all the talent go? Where are all the archives? Where are the vaults? Where are the unpublished games and where are the originals of those that were?

Why has no company stepped forward to adopt the remaining attributes Atari has to offer? Where are the creditors? What has happened to all the properties and sites? Where are the gdatabases, warranty cards, promotional items, notes on meetings, unanswered mail? Who owns P.O. Box 61657? Who goes to work in Atari's old offices? Where do consumers have their systems fixed? Who is publishing new games? Who still sells Atari products? Why are there still a lot of people talking about Atari on-line?

I'm an ex-Atari employee and proud to have been. I'm still an Atari devotee and proud to be. To me, these are questions which all deserve an answer, but who will ask them?

The best people to ask these questions are those who have exposure to the public. If you believe Atari left us without saying goodbye, contact Dateline at dateline@nbc.com. If you REALLY believe, then send this article to 10 of your friends in e-mail. AND if YOU REALLY, REALLY believe, mail a few to newspapers or other news programs. A letter in your own words would be great!

I'd spend money for a thorough retrospect on Atari.
Wouldn't you?

Wouldn't it at least be nice to say "Goodbye"?

--Don Thomas
75300.1267@compuserve.com
209/239-3898

Permission is granted to freely reprint this article in it's
entirety provided the author is duly credited.

-!-

I duly note the author and have not changed his wording or
statements. I did however reduce the line lenghth so that
portions could be "quoted" without going over 72 chars per
line, what with Fido quoting and wordpro processing, it
makes for a mess with full 72 line character lenghth..

I have met Don Thomas. He was the "portfolio" person at
Atari and is a hella of a nice guy! Do what Don suggests;
write, stamp your feet, E-mail, use Snail Mail, voice your
comments, reply here; bug CURRENT NOTES and whomever else
is left, do whatever.
ATARI does deserve a decent GOODBYE!

I have set up a Message Base on the TAF ONLINE BBS, a Binkley/
FoReM/FidoDoor/28.8 BBS (LOCAL _ Base_59) (access must be
requested) so that I can copy any responses to this message
into that area for archival purposes. As Don has mentioned,
"common folks, share that wealth of knowledge",
ATARI deserves a Decent GOODBYE!

= 30 =

-!- FiFo V2.1o [IOSmail 0.89]
Origin: TAF ONLINE~Toronto Atari Federation~Canada (51:5/6)

* LED v1.45 * For Atari support, call The Rebel BBS @ 702/736-2822!

775. Cab 141a Error 600?

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <325F6779.17F3@owens.ridgecrest.ca.us>
Source record: 136005

Went back to WWW131. Sites I use to be able to access
now cause Cab to report error #600. What is this :).

Mike

776. FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-10-12 00:00:00 UTC
From: Explorer <asx@ccnet.com>
Message-ID: <32604D71.407A@ccnet.com>
Source record: 136006

```
Atari 1040STE (1MB)
Mono monitor
External ACSI Hard-disk
Assorted games (original disks)
Joystick

If you are interested, make an offer.
Terms: Shipping and insurance plus COD--extra.
```

777. AI on ATARI?

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <315_RCain@nest.demon.co.uk>
Source record: 135862

Hi Karsten, on 11 Oct 96 you wrote:

KR> FROM: Karsten Reincke (kreincke)
KR>
KR> Where's the artificial intelligence on ATARI? Particulary I'm looking
KR> for knowledge representation systems for creating expertsystems,
KR> running on ATARIs.

The basic set of AI tools is available on ST. There is Smalltalk, LISP and
Prologue - all available PD.

If you want tailored systems then I have heard that MYCIN is around.

I'm afraid I am not very familiar with this stuff now but if you poke around
in a German academic filebase I'm sure you will find more than you want :)

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

778. Re: PPP kit 1.4

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <Dz80tw.FDr@cix.compulink.co.uk>
Source record: 135863

In message ?, p-abel@imaginet.fr said:
>==========
>
>Waiting for your reactions :-)

Hi Abel,

In your docs you ask whether you need to duplicate SH as SH.TTP - well, you don't :)

Just add something like:

#F 03 04 000 SH@ @ @
#P 03 04 300 H:\PPP_KIT1.3\MINTNET\BIN\SH@ *.SH@ @

to NEWDESK.INF, and all is fine !

Enjoy,

Ian Smith.

779. Screenblaster patch for MagiC wanted!

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <53r2d5$b14@epimetheus.algonet.se>
Source record: 135864

Hi,

A friend of mine has big trouble getting his Screenblaster software to
run with MagiC 5. I know there does exist a patch that is supposed to
solve this problem. Anyone got a clue where to find this patch?

Thank you,
Daniel

--
@ @
--oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

New Beat Development on the Web: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@algonet.se _Daniel
----
oOo oOo
U U

780. Re: Setup Mint/GEM, strange error message in Mint

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <1495_kfoley@cameo.co.uk>
Source record: 135865

Resent via nntp due to strange crashing NOS smtp problem. :(Nos bombs every time I try to send email to your address????

At 00:48:00 on 03 Oct 96, Andre_Leistner@b.maus.de wrote this about Setup Mint/GEM, strange error message in Mint

AL> There's a quick guide on how to configure ppp included with the
AL> KGMD distribution. This guide is -- of course -- in German, but I
AL> could translate it

Yes please! I've installed KGMD and now need to configure the ppp side of things. Any tips?

ATB,
Karl.

--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

781. HELP Graphic File Conversion

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: charles <charles@city-guide.com>
Message-ID: <3260771C.7500@city-guide.com>
Source record: 135866

Hello,

I was once an avid ST user. Upon moving I uncovered approximately 537
3.5 disks from my ST days (and a whole lotta 5.25 from the 8-bit stuff)
I had done many computer eyes pictures on my ST and was wondering if
there is a way to convert them to some type of other format such as JPG,
GIF or anything an IBM can use.

Any and all help would be greatly appericated... I also ran a nitelite 9
line ST BBS and in the process collected many shareware programs from
the time frame of 1988-1990. I could make these files avaliable on one
of my web sites if I get some feedback on it...

charles

charles@city-guide.com
root@city-guide.com

Charles....

782. CoSTa 1.50 now available

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <81651960_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 135867
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Just to let you know that a new version of CoSTa is available from my web site. Version 1.50.

This version now supports Semper, and the new STiK dialler from Peter Rottengatter.

The STiK dialler has NOT been released yet, but when it is then CoSTa supports it!

Cheers, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/
---

783. Want to locate this small program

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961013Z171306.183dave@mbha.demon.co.uk>
Source record: 135868

Heeelp!

I am trying to get a copy of a small auto program (or was it an accessory?). I think it was clled 'fujiwatch'. Anyway, what it did was to turn the 'busy bee' cursor into a small macintosh-like wristwatch. I thought I had it oin an archive but I don't.

Anybody remember it?

Anybody got it?

Thanks in advance for any help.

--
dave

784. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <97688065_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 135869

In article <5TPxdlz.lmcclure@delphi.com>
Lonnie McClure <lmcclure@delphi.com> wrote:-

>In a messge dated 10-8-96, Gerry O'Rourke quoted a message in which Peter
>Ross said (in part):
>|
>| Again, the source code is free. Mega STe, TT, and Falcon
>| computers can all utilize the Mac B/W QuickCam camera via
>| the LAN port. Other Atari's would require the PC
>| version connecting via the parallel port.
>|
>|
>To which Gerry O'Rourke replied:
>|
>| Don't hold your breath, the PC & ST parallel ports are
>| not the same, the ST is inferior. Makes porting this type
>| of software far from trivial.
>|
>|
>Very true. Still, his point about using the Mac version of the QuickCam
>on those Atari's equipped with SCC-based LAN ports is valid, as even
>the Zilog chip driving the port is the same as on the Macs.
>
>Owners of regular ST's and STe's, as well as Mega STe owners, could likely
>be served by a video digitizer such as the old VIDI-ST, and a handy camcorder,
>or even a dedicated inexpensive B&W video camera (Does anyone know offhand
>how much the Tyco "Kidcam" costs? If it is less than the cost of a B&W CCD
>security camera, it be an ideal companion to an older monochrome digitizer).

If you are looking for a cheap video camera, Maplin Electronics in the
UK (01702-554000), sell a complete camera on a small circuit board (10x5 cm)
that just requires a 12volt power supply and outputs standard composite
video for 100 UK pounds, the order code is AY16S.

TTFN

--

============= OASIS Homepage =++== www.yeadontt.demon.co.uk =============

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

785. Re: NOS and Negotiated IP.

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <845318102_OASIS_@icis.on.ca>
Source record: 135870

In article <1486_kfoley@cameo.co.uk>
kfoley@cameo.co.uk (Karl Foley) said:-

>Is there anyway to make NOS use negotiated IP addresses over a PPP link? My
>provider is changing to negotiated IP on login.
>

Karl:

Just make sure your ip address is set 0.0.0.0. First, comment out your
ip addr line; then make sure you include the local address 0.0.0.0
parameter.

I have shown all my ppp parameters below, in case I missed something.

#ip addr [0.0.0.0]

ppp parameters
ppp sl0 ipcp local address 0.0.0.0
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm on
ppp sl0 lcp local pfc on
ppp sl0 lcp local acfc on
ppp sl0 ipcp local compress tcp 16 1
ppp sl0 lcp open active
ppp sl0 ipcp open active
ppp sl0 idle 600 exit
ppp sl0 lcp open
ppp sl0 ipcp open
#ppp pp0 trace 1

--

Cliff Cook

ccook@icis.on.ca
---

786. Software for MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96287.160043STIRRE31@MAINE.MAINE.EDU>
Source record: 135871

I was curious if there was any internet applications out there that
would work with MagiCMac. What I would like to see although I
doubt I ever will is CAB running on the ethernet on my Mac.
Would this be a matter of changing to .OVL file? I know, I should
just use the applications on the Mac as they are very friendly
and stable.
I was also wondering if there was a CD player that would run under
MagiCMac. There would probably be a problem with the driver.
Thanks for any suggestions.
-scott tirrell
-stirre31@maine.maine.edu

787. Re: MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <hHGxmYO.villarreal@delphi.com>
Source record: 135872

Hallvard Tangeraas <hallvart@sn.no> writes:

>Just out of curiousity... what kind of drive was it? See, I'm struggling to
>get my Sony MPF-520-1 to work in HD mode, so in case you had that one....
>My guess is that you're using a Teac 235 though.. am I right? ;-)
>
>By the way, you do know that you're able to get an extra "high density

The drive was an Epson, same brand as the 720k my Mega Ste had. The kit
probably came from Atari. I did set the dip switch to allow high-density
formating from the desktop; the instructions had which dip switch to set.
My external drive had a 720k Teac and replaced it with a Teac 235 high-density.

788. Re: Want to locate this small program

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961013170113.4576B-100000@viking.cris.com>
Source record: 135873

As the keeper of the NEOSTAG BBS, I have all the little neat stuff from
the \/\/iz and Dr. Bob! Only thing is I have to leave for work in a couple
of minutes and don't have time to search thru several hundred floppies to
find the right one right now! Get back to you after work! About 5AM E.S.T.
lamparty@concentric.net
Tom Lamparty

On Sun, 13 Oct 1996, dave wrote:

>
>
>Heeelp!
>
>I am trying to get a copy of a small auto program (or was it an accessory?). I
>think it was clled 'fujiwatch'. Anyway, what it did was to turn the 'busy bee'
>cursor into a small macintosh-like wristwatch. I thought I had it oin an
>archive but I don't.
>
>Anybody remember it?
>
>Anybody got it?
>
>Thanks in advance for any help.
>
>--
>dave
>
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

789. Re: NOS and Negotiated IP.

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <845300516_OASIS_@pwomar.demon.co.uk>
Source record: 135874

In article <1486_kfoley@cameo.co.uk>
kfoley@cameo.co.uk (Karl Foley) said:-

>Is there anyway to make NOS use negotiated IP addresses over a PPP link? My
>provider is changing to negotiated IP on login.
>
>ATB,
> Karl.

I have been told that setting it to [0.0.0.0] works, I've never tried
it however.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

---

790. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <845207416_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 135875

In article <53oun8$cj@scanner.worldgate.com>
Chris Krowchuk <chris@compdirect.com> wrote:-

>rich@rjelwell.demon.co.uk (Richard) wrote:
>>I got my copy of HDDriver v6 today, upgrading from v3.51, and have
>>been unable to get to work properly.
>>
>>I have a Falcon with an internal IDE and SyQuest EZ135. The new
>>HDDriver will not recognise the EZ135 when the machine is rebooted.

>If you are using the original EZ135 SCSI cable, change it to a higher
>quality cable. We have found that this solves the problem.

Are you trying to tell me that despite the fact that the EZ135 has
been working fine for six months with HDDriver v3.51 and is not
recognised when rebooting after installing HDDv6 will work if I
change the SCSI cable?

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

791. Smail, KGMD & the internet

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: johnnie ligotage <johnnie@ligotage.demon.co.uk>
Message-ID: <bFpGfAA2NWYyIwqN@ligotage.demon.co.uk>
Source record: 135876

Firstly, I liked to sound my appreciation to Kay Roemer , for MiNTNet, without whom I wouldn't be having these problems! %^D

Also to Knarf for his KGMD.

Anyone having problems minit-ing their partition under the KGMD installation, might need to edit the script and add a -e switch to minit. This solved a problem where I was getting less inodes on a 175Mb partition - the last on the drive, than on a 100Mb zip.

Has anyone out there managed to get either smail as in KGMD or a version of sendmail working under MiNT _AND_ hooked up to their IP?

I've managed to get it working between two networked Atari's, but as yet no luck with Demon!

Another thing that I had given up on for a while, was trying to get /dev/lp going. I practically became a printcap guru! %^o
If /etc/printcap exists at boot, the lpd locks. (/dev/lp is installed at this stage) but if I boot without a printcap and then copy one, once logged in, then it doesn't recognise the printer, echoing "Unknown..." when lpr-ing a file.

Any help, etc would be gratefully aprreciated.

BTW, does anyone know if MiNT will run on the Hades beast??!!

```
. . . ,
| _ |_ ._ ._ * _ | * _ _ -+- _. _ _
\__|(_)[ )[ )[ )|(/, |___|(_](_) | (_](_](/,
._| ._|
```

Turnpike evaluation. For Turnpike information, mailto:info@turnpike.com

792. Mail and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Gozerito Gonzales <gozer@mcn.net>
Message-ID: <Pine.BSD/.3.91.961013161027.17128A-100000@dns.mcn.net>
Source record: 135877

What is needed to view email and news using PPP connection with
MiNTnet?

--
Gozerito Gonzales | Minuteman: Guaranteed delivery
Gozer@dns.mcn.net | anywhere in the world within 30
Lions: 13 | minutes, or the next one's free!
Christians: 0 |

793. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <53rt9i$gqa@scanner.worldgate.com>
Source record: 135878

>I have been using HDDv3.51 for a year now with no problems the last
>couple of months with the Afterburner and clockpatch with no problem.
>
>Thanks for the help Uwe but it really doesn't seem to work properly.
>If I can't get this resolved I will return it to System Solutions
>and try to get an earlier one that definately does.

Richard,

We have found that changing the cable solves this problem. It is interesting to note that HDDR 3.x and 4.x work fine with the SyQuest supplied SCSI cable, however, from v5 on, it appears that the supplied cable just cannot handle the extra bandwidth that HDDR is capable of providing.

I am not sure if SyQuest supplies the same cable in the UK as they do here, but, it is a cheap cable that we get with the EZ over here in North America.

Before giving up, try a higher quality cable. This has worked for every customer of ours that was experiencing the above noted problem.

All the best,
Chris @ Computer Direct

http://www.compdirect.com

Need Directions? Join our Atari Mailing Lists!

http://www.compdirect.com/directions/

794. Re: wav to aiff?

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <53rthc$gqa@scanner.worldgate.com>
Source record: 135879

Tom Lamparty <Lamparty@concentric.net> wrote:
>Does anyone know of a program that will convert wave format sound files to
>aiff sound files? One of our members uses Cubase and it only loads aiff
>files! He has a bunch of wav files he'd like to use, but can't seem to
>find anything to do the job of conversion! Any help greatly appreciated!
>
> Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
> 4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
> Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
> North East Ohio ST Atari Group | Support board for Dr. Bobware
>

Try 525, it is on many of the Falcon CD ROMS as well as all the FTP sites.

All the best,
Chris @ Computer Direct

http://www.compdirect.com

Need Directions? Join our Atari Mailing Lists!

http://www.compdirect.com/directions

795. Atari 1040ST and 800 systems for Sale !!!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Kevin Burkhardt <kb-1@ix.netcom.com>
Message-ID: <01bbb960$1c172b20$6dc5b8cd@p5-133>
Source record: 135880

These systems are still available. Below is a list of everything I have.
I will consider selling some components separately.
But would rather keep systems complete to sell as whole.
Both systems have been kept in their original boxes.
Both were in good working order the last time I had them set up.

If interested, submit your offer or questions to:
Contact - Kevin at kb-1@ix.netcom.com

FOR SALE: ATARI 1040 ST - SYSTEM AND SOFTWARE !!!
ATARI 800 - SYSTEM AND SOFTWARE !!! (Listed Below)

****
ATARI 1040 ST - SYSTEM AND SOFTWARE !!!
****

***** Best Offer ******

HARDWARE: Original boxes and documentation.

ATARI 1040 ST
ATARI SC-1224 COLOR MONITOR
ATARI SH-204 HARD DRIVE
ATARI SX-212 MODEM - 2400 Baud
SUPER CHARGER - TALON TECHNOLOGY (converts Atari to IBM format)
MASTER-5S 5-1/4" EXTERNAL FLOPPY DISK DRIVE
WIRELESS REMOTE CONTROL JOYSTICKS - (2 on 1 base)
(1) QUICKSHOT JOYSTICK (2) ATARI JOYSTICKS
* All hardware purchased in 1990. (except for 2 original style
joysticks)
* Original cost new in 1990 was $2,000+-

ATARI ST SOFTWARE: All original disks.
(All software believed to be in working order, but not guaranteed)

BOOT DISK ST LANGUAGE DISK
LANGUAGE DISK 1st - WORD
PROCOPY COPY II ST - Disk backup utility
PC/InterComm
SUPERCHARGER (images) ST Informer disks -
1291,192,392,492,592
REGIONAL COOKING COLLECTION AMERICAN COOKS CHINESE
ADDITIONAL PROGRAMS LOADED ON HARD DRIVE, HOWEVER NOT CATALOGED.

GAMES: (All in original boxes with instructions & 1 disk,
unless otherwise noted)

ARKNOID (instructions, no box)
DUNGEON MASTER (instructions, no box) -
(also comes with print outs of
maps and story)
MISSILE COMMAND (instructions, no box)
OBLITERATOR (instructions, no box)
(2 disks)
SUPER CYCLE (instructions, no box)
TIME AND MAGIK (instructions, no box)
The WRATH OF NIKADEMUS (instructions, no box) (2 disks)
WARLOCK (instructions, no box)
PRINCES IN AMBER (box, no instructions)
TIME BANDIT (box, no instructions)
XEVIOUS (no box, no instructions)
TEMPLE OF APSHAI TRILOGY (no box, no instructions)
ADVANCED DUNGEON & DRAGONS - HEROES OF THE LANCE
(no box, no instructions)
(3 disks)
ADVANCED DUNGEONS & DRAGONS - HILLSFAR (2 disks)
BARBARIAN S.D.I | The BLACK CALDRON
(2 disks)
BLOOD MONEY | CHRONO QUEST (4 disks)
CRYSTAL CASTLES | DEATH BRINGER (3 disks)
DRAGON LORD | FOUNDATIONS WASTE (2 disks)
GATEWAY (2 disks) | GAUNTLET (2 disks)
GHOSTBUSTERS 2 | The GUILD OF THIEVES
IRON LORD (3 disks) | JINXTER
KNIGHT ORC (2 disks) | The KRISTAL
OOZE (2 disks) | OUT RUN
QUESTRON II (2 disks) | NINE RINGS OF ZILFIN (3 disks)
ROAD RAIDER (2 disks) | ROBO COP
ROGUE | SPACE HARRIER (2 disks)
WANDERER ROAD | WILLOW (2 disks)

****
ATARI 800 - SYSTEM AND SOFTWARE !!!
****

***** Best Offer ******

HARDWARE:
ATARI 800 COMPUTER SYSTEM
ATARI 1050 5.25" DUAL DENSITY FLOPPY DRIVE WITH HAPPY BOARD
RANA SYSTEMS 1000 ATARI COMPATIBLE 5.25" FLOPPY DRIVE
ATARI LIGHT PEN
MPP-1000C MODEM

SOFTWARE: MEDIA:
ATARI MASTER DISKETTE 3 5.25" FLOPPY
MICROSOFT BASIC II 5.25" FLOPPY
HAPPY COMPUTERS WARP SPEED SOFTWARE 5.25" FLOPPY
M.U.L.E. 5.25" FLOPPY

ALTERNATE REALITY 5.25" FLOPPY
SUPER BUNNY 5.25" FLOPPY
ASYLUM 5.25" FLOPPY
FREETRADER 5.25" FLOPPY
NEW YORK TIMES CROSSWORD 5.25" FLOPPY
DR. C. WACKO'S MIRACLE GUIDE TO DESIGNING & PROGRAMMING
YOUR OWN ATARI COMPUTER ARCADE GAMES 5.25" FLOPPY
ENCOUNTER 5.25" FLOPPY
ULYSSES AND THE GOLDEN FLEECE 5.25" FLOPPY
60 5.25" FLOPPY DISKS WITH ASSORTED BACKUP COPIES OF VARIOUS SOFTWARE
(These 60 disks are considered free with purchase of system and will not be sold separately.)
ZAXXON TAPE PLAYER
CASSETTE TAPE

BASIC CARTRIDGE
MICROSOFT BASIC II CARTRIDGE
ALANTIS CARTRIDGE
RIVER RAID CARTRIDGE
MISSILE COMMAND CARTRIDGE
K-STAR PATROL CARTRIDGE
K-STAR SHOOTOUT CARTRIDGE

If interested:
Contact - Kevin at kb-1@ix.netcom.com

796. Emmulator P.C to Atari ST 520

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: hathi@classic.diavlos.forthnet.gr
Message-ID: <53r0sp$pju@aglaia.forthnet.gr>
Source record: 135881

```
If anyone can mail me a P.C to Atari ST 520.
Thanks in advance.
e-mail : hathi@classic.diavlos.forthnet.gr.
```

797. Emmulator P.C to Atari ST 520..

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: hathi@classic.diavlos.forthnet.gr
Message-ID: <53r0st$pju@aglaia.forthnet.gr>
Source record: 135882

I need a P.C to Atari ST 520 emmulator, I would be grateful....
Thanks in advance..

e-mail: hathi@classic.diavlos.forthnet.gr

798. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20828_hsideras@mettav.demon.co.uk>
Source record: 135883

Hi Xav, on 10 Oct 96 you wrote: ...respect, brethren

m> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>> Also, it seems rare nowadays to have an original diy hardware project
>> in a mag, so I was intrigued to see one in there. Nice start - lots of
>> room to improve too.
m> Glad you liked it ;)

Having seen some 8-bit publications before now, DIY projects really seem to indicate that the 'enthusiasts phase' is well into its stride for the ST.

m> In a few issues time I might submit another DIY project...

Keep 'em coming <g>

m> P.S. Best Electronics were selling a lead to do the same job as my
m> adaptor for eleven pounds! Mine costs under 4.

Having paid 6 quid for two little rubber cups for my MSTe keyboard function keys from him, I'm hardly surprised... %^{|

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

799. NOS configuration

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <20854_LCollins@mettav.demon.co.uk>
Source record: 135884

LHubert@alpes-net.fr wrote:

L> I have a connection problem with NOS. If someone could send me
L> STARTUP.NOS file. I would like to compare it with my configuration
L> file.

```
_______________cut_________________
# startup file for KA9Q-NOS ST (DIS Version)

hostname zetnet.co.uk

ip addr [194.73.161.135]

#attach the SLIP driver to the serial port
# if port 0 slip dev buff mru baud
# --- ---- - ---- --- ---- --- ----
attach asy AUX: 0 slip sl0 16384 1152 19200

# how many hops before a packet is discarded (Time To Live)
ip ttl 64

# tcp parameters can be tuned.
tcp mss 1112
tcp window 11520
tcp irtt 3000
tcp syndata on

# ppp parameters
#ppp sl0 lcp local mru 1500
#ppp sl0 lcp remote mru 1500
#ppp sl0 lcp local accm 0x000a0000
#ppp sl0 lcp local pfc on
#ppp sl0 lcp local acfc on
#ppp sl0 ipcp local address 0
#ppp sl0 ipcp local compress tcp 16 1
#ppp sl0 lcp open active
#ppp sl0 ipcp open active
#ppp sl0 idle 600 exit

# Setup Simple Mail Transfer Protocol parameters
smtp timer 600
smtp trace 1
smtp maxclients 10
smtp beep on
smtp gateway news.zetnet.co.uk
smtp verbose on
smtp delay 600
smtp batch off
```

```
# Setup the POP mail parameters
# Enter your details before using
pop mailbox <filename>
pop mailhost <[mail server address]> 3
pop userdata <username> <password>
pop quiet off
pop timer 600

# Setup Network News Transfer Protocol parameters
# nntp groups zetnet.announce
nntp addserver znews.zetnet.co.uk. 600
nntp dir \OASIS\spool\articles
nntp trace 0
nntp verbose on
nntp batch on 40
nntp safety off
nntp newgroups on

# function keys F1-10 59-68 (do not use 68)
# sh F1-f10 84-93
# ct f1-f10 94-103
# at f1-f10 104-113
# help 98
fkey 59 "liam.collins@zetnet.co.uk\n"
fkey 60 "pop kick\n"
fkey 61 "smtp kick\n"
fkey 62 "ftp\n"
fkey 63 "open sunsite.cnam.fr.\n"
fkey 64 "open ftp.teleport.com\n"
fkey 65 "open micros.hensa.ac.uk\n"
fkey 66 "open sunsite.doc.ic.ac.uk\n"
fkey 67 "open ftp.demon.co.uk\n"
fkey 84 "telnet znews.zetnet.co.uk 119\n"
fkey 85 "record newsgrps.txt\n"

echo refuse

# Start the servers
start smtp
#start discard
#start finger
#start ttylink

# set up the domains
domain addserver [194.72.6.51]
domain addserver [194.72.245.189]
domain addserver [194.247.40.126]
domain suffix zetnet.co.uk
domain cache clean on
domain cache size 100
domain cache wait 300
```

```
icmp echo on
icmp trace off

route add default sl0

log E:\OASIS\spool\nos.log

time server [194.72.245.189]
time auto on

ftpopt byte
ftpopt page on
ftpopt binary

#dial sl0 dial.txt

nntp kick

_________________cut_____________
/|\llTheBest ... */Liam/*

*Malcolm (Psycho Eyes) Rifkind, Isla St. Clair, Bay City Rollers, Jimmy
Krankie, Ian St. John, Mel Gibson...your boys took a hell of a beating!
--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

800. Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20827_hsideras@mettav.demon.co.uk>
Source record: 135885

Hi Michael, on 10 Oct 96 you wrote: ...respect, brethren

mc>
mc> Seeing as no-one else has mentioned it, I thought I'd point out that
mc> HiSoft now have the demo version of the english version of Papyrus 4
mc> (4.25 actually) available for download at their website:
mc>
mc> http://www.hisoft.co.uk/products/atari/

It was announced here on the 24th September at the same time HiSoft confirmed
they'd be at the Birmingham ATari show, but thanks for the reminder. It has
a sample EFMS import module included with it, but if you have TrueImage or
TruePaint already you can use any of the import modules from that with it t

mc> I've tried it out and really like it. However an email to HiSoft
mc> concerning price and ordering info has not produced a response yet.

Either sales@hisoft.co.uk or support@hisoft.co.uk ouht to elicit a response.
It's about 40ukp for the upgrade IIRC, but best to check.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

801. NOS and Negotiated IP.

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558737244.21018.99.starship@3rdplanet.com>
Source record: 135886

```
> Newsgroups: comp.sys.atari.st
> Reply-To: kfoley@cameo.co.uk
>
> Is there anyway to make NOS use negotiated IP addresses over a PPP link? My
> provider is changing to negotiated IP on login.

I assume by "negotiated" you mean dynamic; that is, you get a different IP
address every time. That's pretty much the normal method here in the States.
Just enter your address in STARTUP.NOS as [0.0.0.0] and be sure the following
line is in there someplace:

ppp sl0 lcp open active

That might be "ppp pp0" in your case, depending on what you called your link
in the Attach command.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

802. Re: I need to talk on int

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558737243.21018.07.starship@3rdplanet.com>
Source record: 135887

```
> Newsgroups: comp.sys.atari.st
> References: <5312bj$7i2@zimmer.CSUFresno.EDU>
> <01bbb45a$057f3660$286084a9@pross.ios.com>
> <gigxr01-0810960844270001@47.85.0.99>
> From: Lonnie McClure <lmcclure@delphi.com>
>
> or even a dedicated inexpensive B&W video camera (Does anyone know offhand
> how much the Tyco "Kidcam" costs? If it is less than the cost of a B&W CCD
> security camera, it be an ideal companion to an older monochrome digitizer).

Kidcam retails for $99.99 at Toys'R'Us.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

803. Re: atari ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.SOL.3.91.961013184717.13069C-100000@ns1.ptd.net>
Source record: 135888

On Sat, 12 Oct 1996, Orm/Digi Tallis wrote:

> >Say, weren't you the guy who wrote Abomiball that was on a STF disk a
> >while back? That's a real cool game! :)
>
> try Grav and Grav2. If my memory serves me correctly..

Yeah, I knew he wrote those titles...I just wasn't really into those Oids
type games. :)

Eric Noss
a.k.a
Mr. Maddog

804. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <961013Z152252.750jpartner@track83.demon.co.uk>
Source record: 135889

> I just got the newer CAB with jpeg.ovl supplied and it worked first time.

The cab_jpeg.ovl I'm using is 22532 bytes...

> (I use MiNTNet rather than STiK if that makes any difference).

I'm using CAB & STiK on a 14mb Falcon, TOS 4.04 / Magic 5 system. Have tried
various configurations, but unfortunately to no avail...

James
--

InterNet: jpartner@track83.demon.co.uk - jpartner@cix.compulink.co.uk
Falcon 030 14/2080 - USR V32b - Epson GT8000 - Apple CD300 - HPDJ550C

805. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <961013Z151820.977jpartner@track83.demon.co.uk>
Source record: 135890

> You know, I've *never* had this problem.
> Are you sure it's not a RAM problem? I know that if I haven't got enough

Erm.. with a 14mb Falcon, I shouldn't think so ;-)

> when a (any) picture is being converted it doesn't display, and afterward the
> RAM figure shoots back up, leaving enough space for the next picture to be
> converted and viewed just fine.

The problem in question is that CAB received the data for the JPG, and then
just sits there - it doesn't get as far as saying that it's converting the
image, or anything. The only way to continue is to press the esc key..

> That said, I'd be much happier if CAB used the 1st Guide method of showing
> them...

Whatever - as long as it worked!

James
--

InterNet: jpartner@track83.demon.co.uk - jpartner@cix.compulink.co.uk
Falcon 030 14/2080 - USR V32b - Epson GT8000 - Apple CD300 - HPDJ550C

806. russian needs help with software

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610132352.a48540@b.maus.de>
Source record: 135891

Vadim Gouida (gouida@glas.apc.org) wrote:

>Also I will appreciate if somebody tell me where I can take NVDI v. 3.02
>and >.

NVDI is a commercial product. In Germany it is sold by 2B (the programmers) and by Application Systems Heidelberg (ASH). Contact Oliver Buchmann (OBuchmann@aol.com) of ASH for more information.

>I was told that if I would take it I can use Papirus word processing
>with russian letters. Is it true?

Yes, but ...

- you need at least 2 Mbytes of RAM (4 MBytes strongly recommended) and you should have a hard disk

- a screen resolution of 640x400 would be very useful (I don't know if papyrus runs in ST-Medium)

- you need fonts with cyrillic letters. In fact, the TrueType fonts that come with Windows95 do contain cyrillic letters. So if you know someone with Win95 ...

- in the current version of papyrus (4.25) there is no direct support for different keyboard layouts. That means, that you'd have to "type" the cyrillic letters with the mouse by choosing them from the character set window. Another way would be to type latin letters and then use find&replace to replace all the latin letters with cyrillic ones. A GEM macro recorder would be useful for this.

-andre

807. Re: An Atari Run BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-1310961838130001@port61.inwave.com>
Source record: 135892

> I have just recently managed to get a BBS up and running on my STE...The
> software I am using is Foresite and I find the software quite awesome...

Hey, good choice Thor! I am one of the US beta sites for Foresite
(FSN:@BOM). ;)

> Are there any other sysops out there who could point me in the direction
> of some doors somewhere on the net..I am looking for mainly strategy type and
> maybe blackjack and chess but any would be appreciated at this stage..

I've been meaning to set up a door resource on my web page for sometime, but
haven't yet got around to it, it is definitely needed. I'm not aware of
any ftp sites
or pages that yet cater for ST doors, but there are quite a few out there,
almost all
are no longer supported however. :(

I have a couple of dozen if you'd like me to send you them in email?

Perhaps others could wade in here with suggestions...?

- Andy

808. ISDN and ATARI ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: mluoto@cc.Helsinki.FI
Message-ID: <53rjsm$fc1@oravannahka.Helsinki.FI>
Source record: 135893

is there any reasonable sollution for hooking up a TT030 on ISDN ?
..like what do I need...
..where and how to get it...

I have a Internet provider, ISDN-line and the TT ;-)

Most interested I'd be of a sollution in whitch I could share the
ISDN-"modem" with a PC ...

--
email: Markku.Luoto@Helsinki.Fi # ...Es kann schwierig sein,
(will find me where ever...) # mich zu verstehen, aber...
fax: +358-0-4524015 (manual) # ...understanding is the
voice: +358-40-5013210 (gsm) 24h/day # beginning of acceptance...

809. Re: I need to talk on int

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558737244.21019.75.starship@3rdplanet.com>
Source record: 135894

> Newsgroups: comp.sys.atari.st
> References: <5312bj$7i2@zimmer.CSUFresno.EDU>
> <01bbb45a$057f3660$286084a9@pross.ios.com>
> <gigxr01-081096084427000l@47.85.0.99>
> From: Lonnie McClure <lmcclure@delphi.com>
>
> or even a dedicated inexpensive B&W video camera (Does anyone know offhand
> how much the Tyco "Kidcam" costs? If it is less than the cost of a B&W CCD
> security camera, it be an ideal companion to an older monochrome digitizer).

Kidcam retails for $99.99 at Toys'R'Us.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
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+-----------------------------------+--------------------------+

810. WTB Classic Adventure Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: "C.E. Forman" <ceforman@postoffice.worldnet.att.net>
Message-ID: <53rm2s$ru4@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 135895

Looking to buy classic adventure games (Infocom, Scott Adams, Rainbird, Broderbund, etc.). Will pay top dollar. Original boxes a must. Send me your lists, please!

TIA.

--
C.E. Forman ceforman@worldnet.att.net
Classic I-F FS/T in Ye Olde Infocomme Shoppe! (Mail for current stock.)
Read XYZZYnews at http://www.interport.net/~eileen/design/xyzzynews.html
Vote I-F in 96! Visit http://www.xs4all.nl/~jojo/pcgames.html for info!
"Circle of Armageddon", Vol. 2 of "The Windhall Chronicles" -- Feb 1997!

811. NOS and Negotiated IP.

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558737245.21020.46.starship@3rdplanet.com>
Source record: 135896

```
> Newsgroups: comp.sys.atari.st
> Reply-To: kfoley@cameo.co.uk
>
> Is there anyway to make NOS use negotiated IP addresses over a PPP link? My
> provider is changing to negotiated IP on login.

I assume by "negotiated" you mean dynamic; that is, you get a different IP
address every time. That's pretty much the normal method here in the States.
Just enter your address in STARTUP.NOS as [0.0.0.0] and be sure the following
line is in there someplace:

ppp sl0 lcp open active

That might be "ppp pp0" in your case, depending on what you called your link
in the Attach command.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

812. Help! Oasis Newsgroup Prob.!

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <845314578_OASIS_@pcc-uky.campus.mci.net>
Source record: 135897

Well, I've been using Oasis v1.35e since it came out, and while I've went through the same "teething" pains that everyone else has, overall it has been pretty functional...Now its pulled a new one on me! I don't even know if anyone will be able to see this, if so E-mail me 'cause I can't read the newsgroups any longer! It connects to my news server, then tells me the new message header (and the number of new files) but where it normally starts to download the files I get the following:

NNTP Error 503
NNTP Datefile not found

then it goes on and tells that 0 of everything was downloaded, etc,... I've reinstalled it from a reliable archive twice already and reset everything and it still tells me this. Everything else (Telnet/ftp/ E-Mail, etc,...) still works fine...

Any help would be appreciated as otherwise I'm not able to keep up with the always-fascinating Atari newsgroups! <grin> Mucho Thanks!

--

```
_/_/_/
```

813. For Sale or Trade (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558737245.21021.28.starship@3rdplanet.com>
Source record: 135898

Have: Connor CFP1080S 1.08 gig fast wide SCSI-2 hard drive, 3.5-inch, 1 inch height 1 year old (will work with the AdSCSI+ on the ST with a cheap ($26) adapter card - I can get it for you if needed).

Need: STe/Mega STe/TT/Falcon or other TOS-based computer. If it uses SIMMs, RAM doesn't matter; otherwise, I need at least 2 megs ST RAM.

Will trade, or sell drive outright for $200 plus shipping; 90 day guarantee.

Also have Maxtor LXT535SY 3.5-inch 535-meg SCSI hard drive, 2 inch height. Was used with my AdSCCI+ so I know it works. Will sell for $70 plus shipping;

* Kivi (unregistered) 1.21 *

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

814. Re: Falcon tuning

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610132026.a15113@do2.maus.de>
Source record: 135899

```
MF>I would buy one if I could be assured it will work with CAF, but so
MF>far, nobody has confirmed they have it up and running on an
MF>afterburner. Do you use CAF with afterburner?

No. Sorry. I've got nothing to do with CAF. But I've heard that CAF works
fine with the afterburner. Ask slobodan_curcic@h.maus.de for more
information about that.

Tschuess
Frank
```

815. Re: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <3260C497.7A80@ridgecrest.ca.us>
Source record: 135900
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Anthony Jacques wrote:
>
> In article <yvvk9szc5cf.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
> >Hi,
> >
> >I just wanted to tell everyone who has got an Afterburner040 or
> >a Barracuda (???) that there is a new mailinglist set up for
> >these machines by Johan Klockars. Please not that it's primary
>
> So the Bad Mood mailing list is going to go quiet now, is it?? :-)
>
> >set up for Falcon040 owners so irrelevant stuff should stay out.
>
> Hypocrite!

That's fine. When the Hawk is released we will setup our own mailing
list.
Read: Those with the Fastest Falcons :)

Mike
>
> hehhehe.... :)

That goes double :)

>
> Anthony
>
> --
> -------------------------------------+------------------------------
> Anthony Jacques | STOS Falcon Extension v1.2a
> | Generic STOS Fixer v1.1
> mailto:jacquesa@cs.man.ac.uk | available from WWW pages
> http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
> -------------------------------------+------------------------------

816. Re: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <3260C3FE.275@ridgecrest.ca.us>
Source record: 135901

Frank Szymanski wrote:
>
> CH>With my Quantum Fireball 1280MB EIDE I get an awsome speed of about
> CH>3MB/s and
>
> The maximum speed of the IDE-interface in the falcon is 2.3MB/s.

Where did you get this information? Depending on the hard disk I have attached, and various configurations of bus and cpu speeds I have tried, my Fujitsu 1.06gb EIDE will transfer well over 3MB/s. I also have a Falcon
field service manual, and while it does mention the 2MB/s transfer limit for the SCSI bus, there is no limit specified for the IDE bus.
This question/statement has been brought up before in this newsgroup with
several users posting transfers much greater than what you have said it is limited to. The IDE bus speed it VERY dependant on which drive you select as well as the bus speed you are currently using.

Mike

>
> CH>from the HD. Western Digital don't use the bootblock the same way as
> CH>all others it seems.
>
> There are some IDE-harddisks which want their own parameters (heads,
> tracks, etc.) from the PC-bios. Imagine what happens when there is no PC-
> bios (as in the falcon)?
>
> Tschuess
> Frank
>
> P.S.: HD-Driver/SCSI-Tools give you the opportunity to produce a
> Diskbootsektor which fakes the above mentioned procedure.

817. I need this file!! Please!

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <53ptco$de0@berlin.infomatch.com>
Source record: 136007

Hi guys!

I'm in need of the file called FZDS ver 1.75 (Freeze Dried Full Screen Editor)

I always wished the FZDT Text editor was external and from what I read it now is!

It was on a few of the FTP sites but when I tried to d/l it all I got was a bunch of characters all over the screen. Anyone know what causes this? I'm useing Unix Shell and it happens once in awhile when I try to d/l something..

If someone could send it to me or let me know of a more reliable site it would be much appreaciated!

Thanks
Johnny
dooley@infomatch.com

818. Re: Open Newsservers?

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <845282176_OASIS_@ping.be>
Source record: 136008

In article <845251150_OASIS_@xs4all.nl>
allmidd@xs4all.nl (Johan Middendorp) said:-

>Does anybody know an open (public) newsserver to fetch news from maus groups
>like 'maus.sys.atari.software' ? Preferably 'Posting OK'!
>

Try Deja News
http://www.dejanews.com/
Just fill in "maus.sys.atari.software" and see what happens.

Hope this help
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

819. Re: Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: ardent@cix.compulink.co.uk
Message-ID: <Dz7nK8.BA6@cix.compulink.co.uk>
Source record: 136009

In message <53blt1$97g@ornews.intel.com>*atari@teleport.com*,
atari@teleport.com said:
> ==========

> In article <Dyts1u.9DF@cix.compulink.co.uk>, ardent@cix.compulink.co.uk
> ("Roy Dent") wrote:
>>
>> But you'll still find that the calendar runs out at the end of 1999! As
>> we all know that Ataris last for ever what _will_ we do then?
>
> Assuming you're correct (and I'm not yet convinced, as I have seen my
> clock get acidentally set to sometime in 2027), it will be a simple
> matter to set the year to sometime in the 1900s that has the same
> days/week as 2000+, and then make a small AUTO folder proggy to simply
> add the correct number of years after bootup.

Well, I reckon you must have a later model than the one plugged into the side of my STe ! Stung into action by your comments [g], and thanks to the wonders of multi-tasking, I've just tried re-running the FMCII.PRG. Winding the years past 1999 gives me 1980 again, if many other FMC's are like mine your solution may not be a solution at all I'm sorry to say. By the way, on consulting my trusty "Whitaker's Almanack", I see that 2000 is an "N" year. The only years in the 20th century which fell into this category, which would produce a correct calendar, were 1916 : 1944 : and 1972. With 2001 (a "C" year) you have better luck, it not being a leap year, and you can use 1900 : 1906 : 1917 : 1923 : 1934 : 1945 : 1951 : 1962 : 1973 : 1979 : and 1990.

Hope this helps!

Cheers,

Roy

820. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Dz790r.41D@iglou.com>
Source record: 136010

Rich Tietjens (*atari@teleport.com*) wrote:

: Army, Mechanized Infantry. Bradley commander.

Ah, sounds like fun. My brother was in the army, as captain, last posted to Fort Knox, Kentucky. He now lives in Tennessee, after leaving them. I don't know why, but I'm not too concerned about that. He's now in hotel management, I believe.

: Cardinal has a very poor rep in the professional communications industry due
: to compatability problems. All I can say is "good luck." You might conside
: dropping your port speed on the BBS to 19200 and see if the problems go away
: it's possible that the Cardinal can't handshake reliably at higher speeds on
: incoming calls.

Hmm... That could explain the problems. I use an STE, using Transcendence, and it's locked at 19.2K, though I have not yet done the 38.4K upgrade. I plan to do it soon. I've tried one trick, of doing an ATH&VZ, which does a hangup, displays the setups, and resets the modem. The weird thing is, when I had a USRobotics modem, I had to do this same thing, otherwise it would not take incoming calls after I switched from the 486's term program, which locked it to 115.2K. Neither would it hang up after just doing an ATZ after doing an ATH1. Showing an ATI6, which is the equivalent of the AT&V, would show it's *STILL* offhook. Weird. What forced me to take it back was the 60 second 'hang' which drove me nuts, finally pushing me over the edge after experiencing 3 of them in 5 minutes. How about Zooms? Someone tells me they're good.

Main reason why I was using so many modems, was that back in June, my area had a severe thunderstorm that took out a tree in my neighbors' yard. It not only took the tree out, but their computer, and my 486's controller card and the modem, while I was connected to my ISP. I tried a few, but always had problems to some extent. I had a Motorola, but it had problems with connections to my ISP, never going more than 24000. A Maxtech did better, but kept dropping connections with my ISP, though it did real good with the board. Overpriced, though. The USR was next, and finally the Cardinal. There's a Zoom 33.6 being sold locally for $150. I need to call around before I actually get it.

A friend of mine had the unfortunate occurrence to have his modem hit as well, while it was connected to his ST. Seems it took out several chips in the ST besides just the modem. What chips, I'm not sure.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.

821. F/S 1040 St

Newsgroup: comp.sys.atari.st
Date: 1996-10-13 00:00:00 UTC
From: Bob Klaas <bobkla19@tcd.net>
Message-ID: <32610134.513D@tcd.net>
Source record: 136011

1040 St, mouse SC1224 Monitor...No software..Make offer.

822. Re: When will someone write an ext2fs driver for MiNT?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <53sh18$k9p@due.unit.no>
Source record: 135762

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
>
> What about those drivers to read Mac & Amiga disks which were going to be
> "no problem" back when MTOS first game out? I take it these never turned
> up?

There is a beta of a mac HFS driver for MiNT at ftp.fu-berlin.de.
Source only though...

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

823. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: jtb@email.unc.edu
Message-ID: <53si5b$fhb@newz.oit.unc.edu>
Source record: 135763

William Wong (wongck@ti.com) wrote:

> Let CAB be more focused and brings in all the HTML extensions &
> multimedia goodies. The next thing after that animation should be multimedia
> plugins.

Why not work on the basics first? If CAB.OVL and CAB worked well enough
together to update the page as it transfered, and generally just were a
little more efficient, I would be more than happy..

Jeff Brubaker jtb@email.unc.edu
A Land Forlorn WWW http://www.unc.edu/~jtb/

824. Merseyside AUG (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: MDyas@allatsea.demon.co.uk
Message-ID: <398_MDyas@allatsea.demon.co.uk>
Source record: 135764

Hello there....

I would like to start an Atari User Group in the Merseyside area, since we don't seem to have one at the moment.....

What I'm really looking for is a group of enough people so that we can get together and throw a few ideas around and see where we go from there....

If you're interested please contact me on one of these addresses:

TurboNet 100:1011/19.15
NeST 90:102/146.15
AtariNet 51:502/103.15
FidoNet 2:2500/706.15
email Mdyas@Allatsea.demon.co.uk

Thanks
Mark

--
99.5 per cent of all statistics might be incorrect!
--

Floating around aimlessly at All At Sea.

825. Hs Modem and Magic4

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: Abel PHILIPPE <p-abel@imaginet.fr>
Message-ID: <326200F9.5ED4@imaginet.fr>
Source record: 135765

JAKE GOERZEN wrote:

> Will I need Hs Modem7 since I'm running MagiC 4.02? or will this work
> with MagiC4 at all. I NEED to have PPP with MagiC4.
>
I don't know. Hs Modem in only useful if your modem port dosn't work
correctly at high speed. But MintNet can work without it.

826. Re: HD-Driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3261F30C.608D@bruker.de>
Source record: 135766

Richard wrote:
> This makes me wonder how HDDv6 spots
> the Falcon as an 040 before the Afterburner patch is booted.

Because HDDRIVER 6 tests for the processor type in order to be able to activate the processor cache if the "Activate CPU Cache" option is active.

> Does anyone else (Uwe) have any thoughts on this?

I don't think I can say anything more on this subject. Some versions of HDDRIVER seem to run, others don't and sometimes the same version works with some Afterburner machines but not with others. So there must be something weird with the AB causing such strange effects.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

827. Connecting SCSI tape unit to Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: fvk@cs.vu.nl
Message-ID: <Dz9CA5.HB3@cs.vu.nl>
Source record: 135767

Hello,

I recently obtained a SCSI tape drive, and would love to connect
it to my Mega STe. I have an external HD drive with ICD host adapter.
Is it possible to use that adapter to drive the tape unit? Or my
internal adapter? I have seen some tape related stuff on the Net...

Thanx in advance,

Florentijn

--
mailto: fvk@cs.vu.nl URL: http://www.cs.vu.nl/~fvk

System Administrator at the department of
Mathematics and Computer Science, VU Amsterdam.

828. internetsoftware + magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <53t6bt$r43@vivaldi.belnet.be>
Source record: 135768

I it possible to run internetsoftware (ftp, telnet, www-browser...) under
Magic4 or Magic5? Which programs will do this job?

regards,
Hugo

829. Re: Ghostscript environment problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <53t6sb$r43@vivaldi.belnet.be>
Source record: 135769

I'm having exactly the same problems using Postman which is a commercial shell around ghostscript. However the problem only occurs when I'm running it under Magic. When I run it under TOS2.06 only everything works fine.
When in Magic I discovered that ghostscript looks for gs_init.ps in the main postman directory in stead of the directory indicated by the paths. So I CAN make it run under Magic if I copy all the Ghostscript related files directly under the main directory which of course is not a real satisfying solution but it works.

regards,
Hugo
coolens@kiho.be

830. Re: Atari ????

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <Dz9G40.35o@cee.hw.ac.uk>
Source record: 135770

In article <325D0B61.2A33@netone.com>, Mark Collins <Gambit@netone.com> wrote:
>Greetings
>
> I Have an atari 520stfm and in all honesty dont know much
> about their systems was wondering if someone knew of a list or a
> place that has a listing of all atari st series/tt/falcon that has
> feature differences ,advantages,disadvantges, etc... thanks for your
> help..
>
> by the way i have asked several x-atari users the seem to think
> its a regular 520 with rf modulator out, I know that its not like a
> 520, it has both a floppy and powersupply built in instead of the brick
> and external floppy.
>
> Also does anyone have for sale or if they were even released for
> the st, Rogue(epyx) Ultima I,III,IV(allready have II)
>Startrek:TS(arcade port),

The 520stfm has an inbuilt Floppy drive (Double or single sided,
depending on how new it is) and a tv modulator. (Hence the F and the M!)

The STF:- Floppy drive, no modulator
The ST External floppy, external modulator, external
powersupply(?)

Regards,

Brian T. Innes

831. Re: PPP kit 1.4

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvu3rxepyj.fsf@emw.ericsson.se>
Source record: 135771

p-abel@imaginet.fr (Abel PHILIPPE) writes:

>
> So ...
>
> I have put the PPP kit 1.4 on ftp.cnam.fr in pub/Atari/Mint/pppkit14.zip
>
> It is a package based on FreeMint 1.12.5, MintNet 1.0 pl 1, pppd 2.2.0,
> Cab-for-Mintnet 1.77.

<cut>

> Waiting for your reactions :-)

Cool.

:-)
So does it include the whole lot? I mean, MiNT, MiNT-Net, PPPD and
Cab-for-Mintnet?

I guess I have to try it as MiNT + AES 4.1 on an Afterbruner040 is almost
exactly as fast as MagiC 5 (even faster in some places). :-)

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

832. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <53tdl1$622@m1.cs.man.ac.uk>
Source record: 135772

In article <GJLMEAXYUp@tos.ak.planet.gen.nz>, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:
>In <3258f1e6.12245100@news.airtime.co.uk> Tony Greenwood wrote :

>I don't like to go on and on about it, but I still see software appearing that
>does not use GEM when it should, and this needs to stop.

So, what is your view on Apex?

I assume from your post that you are against this progam? Have you seen the speed of it? This is not possible in a gem environment. The speed of the window redraws in Apex alpha (apex 3) running in true-colour mode were much better than a Falcon in 16/256 colour mode. They were so smooth that they scared Craig Graham into spending more time optimising XaAES (which is already faster than AES 4.0) window routines...

Yes, GEM does make the environment more consistant, and multi-tasking easier.

No, GEM is not right for all programs.

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

833. Re: XaAES: Could anyone help and tell me where to

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9610141355.AA07877@rtbdat150n.CAO>
Source record: 135773

oh, i forgot, there's another ftp site

look at ftp.brisnet.org
/atari/mint you`ll see all flavours of xaaes waiting there :)

(other interesting stuff too)

good luck

fab.
---

834. re: Hs Modem and Magic4

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9610141414.AA07886@rtbdat150n.CAO>
Source record: 135774

and anyway MintNet and Magic4 are incompatible, no ?

so :
>I NEED to have PPP with MagiC4

..this does not seem to be possible..

sorry

fab.

835. Re: Open Newsservers?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32614a9c5f7874@sn.no>
Source record: 135775

On Sat 12-10-96 23:59, Johan Middendorp (allmidd@xs4all.nl) wrote:

>Does anybody know an open (public) newsserver to fetch news from maus groups
>like 'maus.sys.atari.software' ? Preferably 'Posting OK'!

I asked this question myself a little while back, but after tidyng up my
harddisk I found that I had the answer myself.
I think I tried this a few years back, but I don't know if it works now;
gopher to: hp2.rz.uni-rostock.de

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

836. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <53ti5t$2me@newsserver.rrzn.uni-hannover.de>
Source record: 135776

Steven Bagley (SBagley@cameo.co.uk) wrote:
: Any FTP addresses? Where I can I find your multi threaded AES library thingy
: you mentioned in Comp.sys.atari.programmer.

ftp.cs.tu-berlin.de in folder "incoming", I hope.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

837. Re: X Windows

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <53ttbl$928@lira.i-way.co.uk>
Source record: 135777

Mikael Hillborg <Mikael.Hillborg@softlab.se> mumbled indistinctly:

>Antony Lacey wrote:
>>
>> I just installed MinTNEt onto one of my Falcon drives ..
>>
>> When Xwindows starts it only appears in the left hand quarter of the monitor
>> ... what can I do to change it to work properly?
>>
>> I can run Tcsh ok, no problems there .... it's very peculiar!
>>
>> This is from the TAF kit for Chimera btw ....

>Are you running in ST-high screen resolution ?
>You must use ST-high. My TAF installation works
>fine on my F030 ... in ST-high.

Actually, it doesn't have to be ST-High, just any mono mode. You can
also use expanded mono modes (I used to use FalconScreen to get
above 800*600 mono with MiNT-X).

Craig.

838. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <53tu23$958@lira.i-way.co.uk>
Source record: 135778

Magnus Kollberg <emwoll@emw.ericsson.se> mumbled indistinctly:

>jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>> speed of it? This is not possible in a gem environment. The speed of the
>> window redraws in Apex alpha (apex 3) running in true-colour mode were much
>> better than a Falcon in 16/256 colour mode. They were so smooth that they

>I wonder how mr Little does it?

Gotta confess, Doug has made a seriously good job of Apex 3 - it's
window system is blindingly fast. The real-time window drags in TC
mode at the same time as a keeping a live video window in the
background are a lesson to us all...

>> scared Craig Graham into spending more time optimising XaAES (which is
>> already faster than AES 4.0) window routines...

I never said I was scared ;)
I just don't want people to laugh at me when I eventually get it
reasonably finished...

>Well, I wouldn't mind if XaAES got as fast as Apex 3 in truecolour.

You and me both - very little chance without a re-write into ASM and
ditching support for all the video modes (XaAES b6 should run in any
rez, on any machine - even with funky graphics cards).

>Wouldn't it be possible to do a VDI based on something like Doug has done
>for Apex 3? Could be cool. :-))

TC mode is great for efficient gfx routines as there's no bitplanes to
mess about with. I really think Atari messed up when they made 256
mode bitplaned instead of the more obvious byte per pixel (which
would have made the 256 colour performance loads better). But I cann't
just support f030 TC mode to the exclusion of everything else - enough
people sulk over my habit of neglecting the lower ST modes....(which
actually work ok now).

Craig.

839. Portland Atari Club BBS

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558767042.19937.56.starship@3rdplanet.com>
Source record: 135779

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3/12/2400/16800/19200/21600/24000/26400/28800/31200/33600 Baud 24Hrs
V.32 V.32 V.34 bis V FAST V.42 bis MNP 2-4,5,10
Supporting Atari ST , Atari 8 Bit
Gifs , Mod Files, Utilities and Online Games

Running on: 1040 STe with 1.2 Gig HD
Sysop Martin CO-Sysop Richard
F-Net 670 Fido Net 1:105/79 AtariNet 51:205/79.0
NeST 90:304/4.0
martin crommie@f105.n79.z1.fidonet.org

Official BBS for The Portland Atari Club

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|_____________________________________________________________|

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

840. Do you see this in C.S.A.S.?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: phantomm@phantomm.harold.eastky.com
Message-ID: <845374508_OASIS_@phantomm.harold.eastky.com>
Source record: 135780

I'm having a trouble-some time posting to NewsGroups, so if anyone in
comp.sys.atari.st sees this, Be kind and send me a E-mail and or
a Reply in C.S.A.S.
Thanks,
phantomm

--

8-8-8-

841. Re: I need this file!! Please!

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558767042.19936.78.starship@3rdplanet.com>
Source record: 135781

> I'm in need of the file called FZDS ver 1.75 (Freeze Dried Full
> Screen Editor)

If you can't find it there, I believe Tmail353 had a copy of it in it's archieve?

--

Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari

```
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

842. Answer to a mysterious phenomenon

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Oct14092108@clisome9.rose.hp.com>
Source record: 135782

```
Why do programmers often confuse Halloween with Christmas?

Because Oct 31 = Dec 25.

(Duck ... dodge ... hide ...)
```

843. Re: Do you see this in C.S.A.S.?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32627c2e644f50@sn.no>
Source record: 135783

On Mon 14-10-96 10:15, phantomm@phantomm (phantomm@phantomm.harold.eastky.com) wrote:

>I'm having a trouble-some time posting to NewsGroups, so if anyone in
>comp.sys.atari.st sees this, Be kind and send me a E-mail and or
>a Reply in C.S.A.S.

Yes, it works fine.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

844. Re: Want to locate this small program

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32627c306472d2@sn.no>
Source record: 135784

On Sun 13-10-96 17:13, dave (dave@mbha.demon.co.uk) wrote:

>I am trying to get a copy of a small auto program (or was it an accessory?). I
>think it was clled 'fujiwatch'.

You can download it from my archive:

ftp://ftp.sn.no/user/hallvart/atari/fuji.zip (14 Kbytes)

(it contains Fujidesk as well as Fujiwatch)

You might also be interested in a program called "Mousekamania II" which
allows you to customize your different mouse pointers- static or animated,
and even design your own! The package contains a lot of pointers in case
you don't want to bother making your own).

It's in the same directory and goes by the name: mkm_ii.zip (89 Kbytes)
Hope this helps.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

845. Re: A broken Falcon - any help appreciated

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32627c32647d13@sn.no>
Source record: 135785

On Sun 13-10-96 23:48, tomo (tomo@fly.cc.fer.hr) wrote:

>

Well, it would help if described the problem in a little more detail ;-)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

846. Re: MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32627c32648d64@sn.no>
Source record: 135786

On Sun 13-10-96 16:49, Joe M. Villarreal (villarreal@delphi.com) wrote:

>Hallvard Tangeraas <hallvart@sn.no> writes:
>
>>Just out of curiousity... what kind of drive was it? See, I'm struggling to
>>get my Sony MPF-520-1 to work in HD mode, so in case you had that one....
>>My guess is that you're using a Teac 235 though.. am I right? ;-)
>>
>>By the way, you do know that you're able to get an extra "high density
>
>The drive was an Epson, same brand as the 720k my Mega Ste had. The kit
>probably came from Atari. I did set the dip switch to allow high-density
>formating from the desktop; the instructions had which dip switch to set.
>My external drive had a 720k Teac and replaced it with a Teac 235 high-density.

I see. Yes, I've understood that the MSTE machines use the Epson drive.
I had a look at one some time ago but found out that the faceplate and
eject button from the old drive wouldn't fit (and I'm not really into
messing up the casing of my computer to make it fit).

The Sony lets you use the same faceplate as before, and a little
modification to the drive has to be done to accomodate for the Atari eject
button. That's one of the reasons I chose the Sony, plus it's of high
quality.
But if I don't get it to work with my STe in HD mode there's really no
use..

Tell me- does the Atari faceplate/eject button fit the Teac 235?

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

847. Re^2: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_befa4432_Claes.Holmerup@p5.dada.ct.se>
Source record: 135787

Frank Szymanski wrote this to Claes Holmerup about EIDE hard disks on a Falcon
- HOW????:
CH>> With my Quantum Fireball 1280MB EIDE I get an awsome speed of
CH>> about 3MB/s and
FS>
FS> The maximum speed of the IDE-interface in the falcon is
FS> 2.3MB/s.

The only limit (when it comes to HD's) I've seen in the schematics is on the
SCSI-port, which has a limit of 2MB/s. For all I know, the IDE follows the CPU
and bus speeds, so the faster the machine is - the faster the IDE communication
gets.
When I've compaired with the standard 16MHz setting, there's been an obvious
difference in HD performance when making various tests.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

848. Re: ISDN and ATARI ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8453389864403@wise.mrose.nl>
Source record: 135788

```
IN>is there any reasonable sollution for hooking up a TT030 on ISDN ?
IN>..like what do I need...
IN>..where and how to get it...
IN>
IN>I have a Internet provider, ISDN-line and the TT ;-)
IN>
IN>Most interested I'd be of a sollution in whitch I could share the
IN>ISDN-"modem" with a PC ...

There is an driver for an ISDN modem for Atari. It comes from Germany,
let me know if you want me to look for more info (it's in a huge pile
of adds somewhere [the info :-)])

Frits.
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
Counting down: 26784 hours and 09 minutes
...To the year 2000!!!
```

849. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvsp7heicp.fsf@emw.ericsson.se>
Source record: 135789

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

> I assume from your post that you are against this progam? Have you seen the
> speed of it? This is not possible in a gem environment. The speed of the
> window redraws in Apex alpha (apex 3) running in true-colour mode were much
> better than a Falcon in 16/256 colour mode. They were so smooth that they

I wonder how mr Little does it?

> scared Craig Graham into spending more time optimising XaAES (which is
> already faster than AES 4.0) window routines...

Well, I wouldn't mind if XaAES got as fast as Apex 3 in truecolour.
Wouldn't it be possible to do a VDI based on something like Doug has done
for Apex 3? Could be cool. :-))

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

850. Re: meta.sys

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <845381922_OASIS_@swampdog.demon.co.uk>
Source record: 135790

In article <53bibs$qd6@mozo.cc.purdue.edu>
shammass@expert.cc.purdue.edu (Samer Shammas) said:-

> Hello, i am installing opus and i got everything to work except the
>chart printing part. Whenever i try to print or save a chart it says
>cant open meta station. I looked at the install.doc and it says i
>should have a file called meta.sys. Its not anywhere int he opus
>archive i downlaoded I tried looking for meta.sys in the ftp sites
>couldnt find it. Anyone know where i can get it from? Thanks

This is part of GDOS. I got it with NVDI for instance.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

851. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <845382432_OASIS_@swampdog.demon.co.uk>
Source record: 135791

Just to clarify for those trying to help with the JPEG bug ...

Cab loads cab.ovl if stik is enabled. When cab.ovl is loaded Cab is online (even if it physically isn't).

Everything revolves around the cache. Cab expects everything it wants to be in the cache. The only difference between Cab being offline and online is that Cab runs the code in cab.ovl when online. cab.ovl is responsible for putting all the required files into the cache. Cab then loads them as it would offline. jpeg.ovl is only called by Cab once it has loaded the jpeg from the cache. As the jpeg never gets fully written into the cache, neither Cab nor jpeg.ovl are considerations here.

If someone can produce a small series of bytes which consistently fails across the board with results it would be useful. Useful would be defined as something like this:

"The following (small) x amount of bytes locks at position y in all the following situations. I've given it to z amount of people and they all get the same results as me ...

Cab fails at y. Renamed it to something else and uploaded that to my site. Still fails at y. Cant dcc it to anybody. Can't recieve it either. Can't FTP ... [blah]"

I've had incessant problems with my telephone line - it works when the engineer gets here to fix it! Unfortunately, this bug is very much in the same catagory!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

852. Re: internetsoftware + magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <845402122_OASIS_@whalley.demon.co.uk>
Source record: 135792

In article <53t6bt$r43@vivaldi.belnet.be>
Coolens Hugo <coolens@kiho.be> said:-

>I it possible to run internetsoftware (ftp, telnet, www-browser...) under
>Magic4 or Magic5?

Yes!

>Which programs will do this job?

If you can get a SLIP connection, the latest STiK (TCP/IP
stack/dialler) works fine, as do most of its associated programs: CAB
(WWW), Antmail (POP3 mail), Finger, and IRC. I've had no luck with
MG-FTP or Telnet under MagiC as yet. There is no STiK newsreader yet
(one is in development). You can't use STiK programs with CSLIP or PPP
under MagiC (yet). STiK programs are available from:

http://www.flinny.demon.co.uk/

If you want news and SMTP mail, try Oasis with NOS. This works with
both SLIP, CSLIP and PPP. You can get this from:

ftp.demon.co.uk/pub/atari

If you switch the version of NOS which comes with Oasis for the POP3
version (same ftp site, and it still does SMTP mail if you need it)
you can use kill and get files. NOS will do mail, news, telnet, FTP
and finger. Oasis 1.33 seems better under MagiC as later versions seem
to have problems with the address book. I haven't got anywhere with
Oasis2.

There are some tricks you need to know in order to get Oasis/NOS to
work OK under MagiC. Guy Harrison (http://www.swampdog.demon.co.uk/)
is the expert here: his advice has got me up and running under MagiC5
(thanks, Guy). Mail me if you'd like me to pass on his advice.

HTH,
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

853. Re: MPEG3 on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: schwarz@isa.de
Message-ID: <53t9il$c7@exnewton.isa.de>
Source record: 135793

I would LOVE to have a freeware MPEG-Audio-Level-3 encoder/decoder for
any system, but it would be FANTASTIC to have it use the Falcon DSP.

There is an MPEG-Audio-Level-2 encoder/decoder at

http://www.isa.de/~schwarz/mpegaudio.lzh

This is a slightly improved version (handles Cubase AIFF and input
from stdin) of the mpegaudio package hanging around on the net. It's
source code only, runs probably on all C-compilers, but is incredibly
slow on a Falcon. (Even on the SparcServer20 I usually use, it takes
longer than realtime to compress.)

Would some DSP hacker care to write a fast encoder?
...Diemo

--

854. Question about a loadable TOS.

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961014154040.26489A-100000@usr11.primenet.com>
Source record: 135794

Hi, I dumped the TOS 1.04 in a file with Dumptos.
I would like to load this TOS img in my megaste to replace momentarily
the original tos 2.05. (because I just want to test few things).
Is it possible to load the TOS in RAM?
If so, what program?
BTW, GEMRAM will only load the AES.. I want the whole TOS.
Thanks...

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

855. Looking for Ultima V

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: yragael@imaginet.fr
Message-ID: <32629dc4.217762@news.imaginet.fr>
Source record: 135795

Looking for Ultima V, desperatly. Please have pity.

Reply by e-mail please

856. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: yragael@imaginet.fr
Message-ID: <3262a22b.1344930@news.imaginet.fr>
Source record: 135796

>Daniel Pleet (bw343@FreeNet.Carleton.CA) wrote:
>:
>: Why the uproar over somebody's recent message asking for cracked software?
>: Seeing as Atari is virtually (if not literally) defunct and that software
>: support for the ST is non-existent, why should we care if somebody wants
>: to get software over the internet? I don't care enough about this issue
>: to start debating it, but keep in mind that software is impossible to find
>: in most cities.
>
>Because most of this software is still being sold commercially. Just
>because Atari have 'laid low' on the computer side of things doesn't mean
>that Atari users have stopped supporting their Atari computers, and there
>IS software support for those who are dedicated. Cracking commercial
>software and then distributing it via the net or whatever is a crime, and
>it is such criminal activities that may have attributed toward Atari's
>exit from the computer business...

Cracking commercial software is illegal, ok. But think again about it:
what happens when the software is no more shipped ? Do you want all
those precious piece of code to be lost ? It is now your DUTY to
keep the Atari ST alive by spreading software, will it it be illegal
or not. What are you going to do with the Atari software you own ?

1/ You legally keep it and you will later trash it with your ST in
some years. You never gave it to anybody and it you help it to vanish.

2/ You spread it and allow people to keep using it for fun.

Don't except software companies to release 'the great atari st
software cd-rom'. They will never do this. This software will never be
back on shelves.

857. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <53u85u$it4@scanner.worldgate.com>
Source record: 135797

>Are you trying to tell me that despite the fact that the EZ135 has
>been working fine for six months with HDDriver v3.51 and is not
>recognised when rebooting after installing HDDv6 will work if I
>change the SCSI cable?
>
>
>Rich.
>
>--
>
>---
> Richard Elwell rich@rjelwell.demon.co.uk
>---

Exactly!

HDDR v5 and v6 seem to require a higher grade cable. It has to do with the optimization of HDDR that has occured. The cheaper cables do not work with the latest versions of HDDR.

All the best,
Chris @ Computer Direct

http://www.compdirect.com

Need Directions? Join our Atari mailing Lists!

http://www.compdirect.com/directions/

858. Re: Do you see this in C.S.A.S.?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961014174621.24590A-100000@ns1.ptd.net>
Source record: 135798

On Mon, 14 Oct 1996 phantomm@phantomm.harold.eastky.com wrote:

> I'm having a trouble-some time posting to NewsGroups, so if anyone in
> comp.sys.atari.st sees this, Be kind and send me a E-mail and or
> a Reply in C.S.A.S.
> Thanks,
> phantomm

yeah, got it on this end. I really had trouble using the Lynx browser to send anything to the newsgroups so I had to go back to Pine. Not bad, since they upgraded it. :)

Eric Noss
a.k.a
Mr. Maddog

859. FS: SC1224 COLOR MONITOR

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <53u5ur$mgu@ns1.thpl.lib.fl.us>
Source record: 135799

Have a SC 1224 In great condition, original box and documentation 50.00
plus shipping. If interested e-mail please sfpu@scfn.thpl.lib.us

860. Re: Screenblaster patch for MagiC wanted!

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GJOSDFAFUP@data.rhein-main.de>
Source record: 135800

In <53r2d5$b14@epimetheus.algonet.se> Daniel Hedberg wrote:

>A friend of mine has big trouble getting his Screenblaster software to
>run with MagiC 5. I know there does exist a patch that is supposed to
>solve this problem. Anyone got a clue where to find this patch?

Ask Achim_Settelmeier@KA.maus.de

I'm sure he will send his patch as uue quickly.

OverScan will make a patch.prg for SBIII

Ask Patrick_Jerchel@B.maus.de for V 1.2 of SB_AUTO.PRG!

My own trick you can found in doitf3h.zip v 4.6 (article 4.9)
It's hard. It works, and the hole description are german.. :/

PickUp all .SBR-Files and store this in:

C:/SB_RES/

Chanche you .SBR-Path in SB_MONI.PRG to C:/SB_RES/

Resort your Autofolder:

C:/AUTO/
MAGXBOOT (32)
FXDIRVE (so you have this board..)
NVDI
METADOS (if you have a cd-rom)
SB_AUTO
and the hole rest..

Look at my MAGIC.INF:

```
#_DEV 5 26 <<<<----------
#_MAG MAG!X V5.00
#_FLG 16
#_SCP C:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
#_SHL C:\EASE\EASE.PRG
#_CTR
#a000000
#b000000
#c77700070006000700552005055522207705570750555077031111103
#d ;
```

```
#_DSK MAGXDESK V3.11 1
#_DSW 928 589 1 0 0 10 0111 0112111010100
#_DS2 1001 3 1 1 1 3 3 7 0 1 10
#_DEX BAT BTP
#_DWN 8 93 407 440 0 C:\*
#_DWN 261 25 435 204 0
#_DWN 290 38 435 204 0
#_DWN 319 51 435 204 0
#_DWN 348 63 435 204 0
#_DWN 377 76 435 204 0
#_DIC 1 A 20 0
#_DIC 1 C 102 0
#_DIC 1 D 189 0
#_DIC 1 E 276 0
#_DIC 1 F 363 0
#_DIC 1 G 450 0
#_DIC 1 H 537 0
#_DIC 1 I 624 0
#_DIC 1 J 711 0
#_DIC 1 K 797 0
#_DIC 1 L 626 54
#_DIC 1 M 713 54
#_DIC 1 U 800 54
#_DIC 5 @ 858 535
#_DIC 4 @ 859 320
#_DPG C:\GEMSYS\GEMDESK\MCMD.TOS
#_DPG C:\GEMSYS\GEMDESK\SHOWFILE.TTP
#_DPG C:\GEMSYS\GEMDESK\PRINT.TTP
#_DPG
#_DPG
#_DPG
#_DPG
#_DPG
#_DPG
#_DPG
#_DPG
#_DPG
#_DPG
#_DPG
#_DPP
```

regards, Robert

--


```
### robscha@data.rhein-main.de -= Home of DOITF030 =-
### ____________________________________________________
# # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
# # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm
```

861. Re: nfs client for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: johnnie ligotage <johnnie@ligotage.demon.co.uk>
Message-ID: <44UeADACurYyIwcz@ligotage.demon.co.uk>
Source record: 135801

In article <Pine.LNX.3.95.961011125559.5950C-100000@allserv.kiho.be>,
Hugo Coolens <coolens@allserv.kiho.be> writes

>I'm using a program called XFS for my MS-dos machines which gives them
>extra virtual drives on a linux-machine. I would love to do the same with
>my Atari-St's using a slip line over the rs232 connector of the Atari.
>Does that kind of software exist for Atari-St?
Yes - it runs under Mint. Its included in KGMD (see elsewhere in
comp.sys.atari.st for details of where to find both german and english
transalations)

If you don't want to get the whole installation, you'll need (at least,
I think - feel free to correcct me, anyone) the latest version of
FreeMiNT, minixfs, inetd, MiNTNet (go for 1.01), rpc services (including
mountd) and nfs 0.50, most of which are available at ftp.cnam.fr and if
not, try Kay Roemer's home page.

Saying _ALL_ that, it's probably best to get the BASIC, MANUAL and NET
sections of KGMD, along with MiNTNet 1.01, which should be installed
over the top of everything else. Then put minixfs.xdd,socketdev.xdd,
nfs.xdd and slip.xif in your MINT or MULTITOS folder with toswin.acc in
the root partition of your boot drive and reboot! then read the man
pages on xtab, etc. You'll also need to set up a SLIP/PPP connection
using 'slattach'

I've had it running fine on two atari's networked via MIDI or RS232
using SLIP/PPP.

I vaguely remember seeing a program that allowed you to install
directories as actual drives on the GEM desktop, which would make it
really neat, but I reckon that you'd probably need 4Mb of RAM to be able
to do anything useful. (If anyone else can remeber where this is, please
post it).
. . . ,
| _ |_ ._ ._ * _ | * _ _ -+- _. _ _
__|(_)[ )[ )[ )|(/, |___|(_](_) | (_](_](/,
._| ._|

Turnpike evaluation. For Turnpike information, mailto:info@turnpike.com

862. Re: HD-Driver problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <845302520_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 135802

In article <199610111330.a7128@do2.maus.de>
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) wrote:-

>MK>longer. AHDI, ICD and Hushi works just fine, but not HD-Driver. :-(
>
>HD-Driver v. 4.5 seems to work. Another solution is to use AHDI and then
>boot HD-Driver from the AUTO-folder.
>Remember: Don't use AHDI alone without HD-Driver with harddisks bigger
>than 1.0 GB.

Thanks for the that Frank. It hadn't even occurred to me that you
could auto folder the HDDriver prg file. It is all up and running
now.
But it does seem a shame that v6 will not boot from the hard drive
properly.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

863. Ok, got Edith Pro...now what??

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961014185127.8512B-100000@ns1.ptd.net>
Source record: 135803

I got a hold of the ST version of Edith Pro, yippee!!! :)

Now, in order to avoid any wasting of time and aggravation...I am going to ask this question.

Could somebody, in plain english please, tell me what ST program to use for gzip/tar files and how to use it on my meager TOS only setup?

I really would appricate this from a kind soul. Thank you...

Eric Noss
a.k.a
Mr. Maddog

864. Help Mint 114 !

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <845370842_OASIS_@hookup.net>
Source record: 135804

```
--
I wonder if anyone is having the same problem as me with the upgrade !
I can't get Mint-Net 1.01 to connect with this version . When I use
Mint 1.12 it has no problems whatsoever reading my config file and
connecting to my provider but not with this version . The program
itself works but it just doesn't seem to find the path to my files
telling it where to call and so on . Anybody have any solutions for
this problem . Thanks in advance for any help you can provide me .
*************************************************************************
* martinr@hookup.net Falcon030 4megs / 85megs / 1.6 Gig SCSI / *
* Ottawa, Ontario Apexmedia / Imagecopy / Powerup2 / 4X CD ROM *
* Canada Roland D70 Synth... *
*************************************************************************
```

865. Stewart.lzh for Magx >3

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <845370440_OASIS_@hookup.net>
Source record: 135805

```
--
I have just uploaded this new program at ftp.cnam.fr ! This program is
really neat to watch in action and well worth the shareware cost .
1) Windows that come flying onto the desktop
2) 3D text and look
3) Clock and date directly on your desktop
This really changes the look and feel of Magx . I put in the incoming
folder as Stewart.lzh .
*****************************************************************************
* martinr@hookup.net Falcon030 4megs / 85megs / 1.6 Gig SCSI / *
* Ottawa, Ontario Apexmedia / Imagecopy / Powerup2 / 4X CD ROM *
* Canada Roland D70 Synth... *
*****************************************************************************
```

866. Re^2: Mouse

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_befa4213_Claes.Holmerup@p5.dada.ct.se>
Source record: 135806

Thomas Main wrote this to All about Mouse:
TM> On 10 Oct 1996, Damir Kaknjo wrote:
TM>
>> I need help. I broke my mouse recently, I don't know what kind
>> of mouse will work on my ST.
>> Can I use PC mouses on Atari? Which kind of PC mouses? I prefer
>> PC mouses becouse they are better than Atari mouses.

TM> Yes, you can use a PC mouse with an ST. However, you have to
TM> use a serial mouse and it will take up your serial port. Also,
TM> you need a serial mouse driver, which I believe is available
TM> as freeware online.

Hi there,
You can also use a PC bus-mouse if you make some modifications inside it - and
then you'll connect it to the regular mouse-port of the Atari (that means
you'll still be able to use the modem).

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

867. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <845416602_OASIS_@flinny.demon.co.uk>
Source record: 135807

In article <20906_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

> N> I dont think it will although it might do I think the problem occurs
> N> before it hits cab.
>
>I know what you're saying, but is it coincidence that I didn't get a single
>hang while wandering around Daron's updated NeST pages after increasing the
>minimum RAM setting? It might be, but...

Hmm Ill add playing with lotsa different ram configs to my list of
things to try next time I get some time to track down some bugs :)

> N> The problem with this is that cab.ovl doesn't decode jpegs in any way
> N> cab_jpeg.ovl does but that doesn't get called until the full image is
> N> downloaded.. Cab.ovl treats jpegs in the same way as any binary file
> N> like I said before I think.
>
>OIC. I didn't think of it like that. Still, I'm a bit obsessed with my RAM
>limitations atm - I know I run short all the time. Actually, I'm surprised I
>can get so much done withot problems on my wierdo setup. I can have an
>entire hour long session with no real problems at all (except the ones that
>are of my own making...)

Problems of your own making... haha
Im definately going to have a look at this ram thing though.. if it is
a ram thing with Cab then there is a bug in cab somewhere whilst its
getting data from cab.ovl its loosing the last bits..

> N> And cab 1.4x beta has has had animated gifs in for the last few days
> N> btw <G>
>
>Will it never end... B^{)

Well..... <G>

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

868. I need Ikarus! Where do I get it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: zan660@aol.com
Message-ID: <53shj3$3rp@newsbf02.news.aol.com>
Source record: 135808

Iwas just wondering where I could get this game? It looks great, I just hope it works under MagiCMac.

Zan

869. _ATARI ST EMULATORS FOR PC THE TEST !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: ddrcrew1@aol.com
Message-ID: <53tvn1$g1m@newsbf02.news.aol.com>
Source record: 135809

i have been tested 3 emulators on my p.c. tos2win,gemulator 96,and magic
pc
(demo version)
the ratio of compatibility is under at 10%
every atari software then i've been tested not works at 90%
well ! this is my questions :
1) if i had the rom card with G.E.M. in my p.c. they are much
compatibility with these 3 emulators ???

2)they are anybody here can i have 1 of these 3 emulators whith G.E.M.
card
and what are the compatibility ??

3) what of these 3 emulators is better

4) thank's to all for your answer because i want to buy this solution but
the report of compatibility in demo version does not seduct me !

TO BE CONTINUED....

5) AND NOW I KNOW WHY GEMULATOR DOES NOT SUPPORT A LOT OF
ST FLOPPY BECAUSE IF YOU HAVE DISK FORMATED AT 10 SECTORS PER TRACK
GEMULATOR CAN NOT READ THIS FORMAT THIS IS A REAL PROBLEM BECAUSE ALL THE
ST GAMES ARE IN THIS FORMAT FOR EX:DUNGEON MASTER !
IF THERE ARE ANYBODY HERE CAN KNOW AN EMULATOR CAN SUPPORT THIS FORMAT
PLEASE HELP ME AND SEND ME A MAIL !!!

BYE ALL ! FROM DDRCREW !
(excuse for my little english i'm french!)

870. Papyrus demo! The Heck of a Program man!

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961014160312.30109A-100000@acs2.byu.edu>
Source record: 135810

Awesome; it makes me wonder if I could get a 100MHZ Atari soon..
:-)

((((((-F.))))))
UTAH * USA * 1996

871. Upgrading a Mega STe, PAK

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <53uuud$2ri@zot.io.org>
Source record: 135811

To: comezana@math.psu.edu (Gustavo Comezana)
Subject: Upgrading a Mega STe, PAK 68/3 68030, etc.
Newsgroups: comp.sys.atari.st

c > On a separate note, I want to replace the internal HD with
c > something bigger; right now I have a 40 Mb Seagate ST157N. I'd
c > like to hear if any 3.5 SCSI HD would work, or if there is
c > anything else I should know.

I know of people who have installed larger SCSI drives in their MegaSTes with little-to-no problems. The only problems I know about are if you get a drive with parity - this will have to be switched off via software on a PC, but if you explain to the dealer what you need to do I'm sure he could accomodate your needs.

The only drives I know of that absolutely refuse to cooperate, at least as boot disks, are Western Digital drives (note that some IBM-branded drives are made by Western Digital) - I've got one in my homemade SCSI drive tower setup, and there is no way that I can install an autoboot file to it without getting two bombs. As a secondary drive, however, it's acquitted itself quite nicely.

Howard Carson at CURRENT NOTES has noted that the nicest SCSI drives he knows of for quality and ease of use on an Atari setup are the Quantum Fireball units. I've used a 40 meg Conner drive as my boot drive for years with no problems (the same cannot be said for my Falcon's 65 meg Conner IDE drive, which packed it in last August, thankfully after I had made a complete backup), and I'm currently using an old 105mB Seagate as my boot drive at the moment until I can find a better one (seems to be a bit flaky on the "F" partition). That and getting ahold of a removable drive (I'm currently leaning towards a Syquest EZ135).

Oh yes, I'd also suggest getting ahold of HD Driver as well to boot with - wonderful software!

... "This isn't a computer, this is my archenemy!" - O'Brien
___ Mountain Reader II - #00000007

872. Re: When will someone write an ext2fs driver for MiNT?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <53s1pk$cnr@asgard.actrix.gen.nz>
Source record: 135812

In article <01bbb60f$e21f7e20$586484a9@pross.ios.com>,
Peter Ross <pross@soho.ios.com> wrote:
> When will someone write an ext2fs driver for MiNT? This will allow better
> compatiblity with multiplatorm un*xes.
>

What about those drivers to read Mac & Amiga disks which were going to be
"no problem" back when MTOS first game out? I take it these never turned
up?

--
Murphy's word is law! NO JUNK E-MAIL Viva La Vinyl!
Those who can be trusted can change their minds. (E Vedder/Pearl Jam)
From : steve_w@actrix.gen.nz at Johnsonville, Wellington, New Zealand

873. MagiC sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8CA4000.0363005CE2.uuout@dinuba.com>
Source record: 135813

I have a Falcon030 and I'm using MagiC4 version 4.02 as the
OS. If I use SAM (System Audio Manager by Atari) I get very strange
effects while playing sounds. Sounds either work fine or they create
a clicking and poping sound. I am guessing this is a problem with
SAM, but I'm not sure. Does anyone else have this problem or is it
just me. Is there a system sound/event manager that will work with
MagiC? I would like to have some WAV sound files be played at boot
up, during work, and shutdown, if you know what I mean...

Jake Goerzen

email: jake.goerzen@dinuba.com ==========
Falcon030 14mb Wizztronics Rack ===Thing!0.59b===
300mb/SyQuest 44/4xCDrom/VGA ==========
MagiC4/NVDI3/HDdriver4/ExtenDOS pro 2.4a ========

_\\//

874. Re: Newsreader for StiK?!

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53u1mj$q3a@ornews.intel.com>
Source record: 135814

In article <53o2jo$j8o@news.rrz.uni-koeln.de>,
a2124874@rrz.Uni-Koeln.DE (Andreas Schwartmann) wrote:
>
>I wonder if there's a newsreader for StiK under developement, something
>like FreeAgent. That's the only really important thing really mmissing in
>this program package.

Two of them, actully - I've seen references to "Newsie" and I think "Firenews"
- so hang on there and keep chcking...

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

875. Re: Upgrading a Mega STe, PAK 68/3 68030, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53u1rs$q3a@ornews.intel.com>
Source record: 135815

In article <53oo1r$9hu@dodgson.math.psu.edu>,
comezana@math.psu.edu (Gustavo Comezana) wrote:
>
> On a separate note, I want to replace the internal HD with
>something bigger; right now I have a 40 Mb Seagate ST157N. I'd like to
>hear if any 3.5 SCSI HD would work, or if there is anything else I
>should know.

Just about any Seagate will work. I have two 1.08 gig Seagate SCSI drives
that I have used successfully with the internal Atari host adapter on the
MSTe. Haven't tried it with the current 4 gig drive, though.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

876. Re: I need this file!! Please!

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53u2ca$q3a@ornews.intel.com>
Source record: 135816

In article <53ptco$de0@berlin.infomatch.com>,
dooley@infomatch.com (John Dooley) wrote:
>
>I'm in need of the file called FZDS ver 1.75 (Freeze Dried Full Screen
>Editor)
>
>I always wished the FZDT Text editor was external and from what I read it
>now is!
>
>It was on a few of the FTP sites but when I tried to d/l it all I got was
>a bunch of characters all over the screen. Anyone know what causes this?
>I'm useing Unix Shell and it happens once in awhile when I try to d/l
>something..

Try my ftp site (listed below). Just in case that doesn't work, I'll send it
uucoded to your email address, also.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

877. Re: Clock cartridge time prob...

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53u2qu$q3a@ornews.intel.com>
Source record: 135817

In article <Dz7nK8.BA6@cix.compulink.co.uk>,
ardent@cix.compulink.co.uk ("Roy Dent") wrote:
>In message <53blt1$97g@ornews.intel.com>*atari@teleport.com*,
> *atari@teleport.com* said:
> > ==========
>
> > Assuming you're correct (and I'm not yet convinced, as I have seen my
> > clock get acidentally set to sometime in 2027), it will be a simple
> > matter to set the year to sometime in the 1900s that has the same
> > days/week as 2000+, and then make a small AUTO folder proggy to simply
> > add the correct number of years after bootup.
>
>Well, I reckon you must have a later model than the one plugged into the side
>of my STe ! Stung into action by your comments [g], and thanks to the wonders
>of multi-tasking, I've just tried re-running the FMCII.PRG. Winding the years
>past 1999 gives me 1980 again, if many other FMC's are like mine your
>solution may not be a solution at all I'm sorry to say.

I have a Mega STe and I'm using the ICD AdSCSI+ to set the internal clock -
although I'm working on an NTP time setter which will keep me synchronized to
GMT automatically.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

878. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53u2lj$q3a@ornews.intel.com>
Source record: 135818

In article <Dz790r.41D@iglou.com>, rsg0910@iglou.com (Robert Goodwin) wrote:
>
>Hmm... That could explain the problems. I use an STE, using Transcendence,
>and it's locked at 19.2K, though I have not yet done the 38.4K upgrade. I
>plan to do it soon. I've tried one trick, of doing an ATH&VZ, which does a
>hangup, displays the setups, and resets the modem. The weird thing is,
>when I had a USRobotics modem, I had to do this same thing, otherwise it
>would not take incoming calls after I switched from the 486's term
>program, which locked it to 115.2K. Neither would it hang up after just

Hmmm, do I understand that you're using it on a switchbox? If so, try
toggling power off and on after the switch - and you may have to reboot the ST
as well.

>doing an ATZ after doing an ATH1. Showing an ATI6, which is the
>equivalent of the AT&V, would show it's *STILL* offhook. Weird. What
>forced me to take it back was the 60 second 'hang' which drove me nuts,
>finally pushing me over the edge after experiencing 3 of them in 5
>minutes. How about Zooms? Someone tells me they're good.

Well, it depends on the model. The externals are OK as far as I know, but I
damn sure don't ever want to see another Zoom internal.

>There's a Zoom 33.6 being sold locally for $150. I need to call
>around before I actually get it.

For $150 it's a bargain.

>A friend of mine had the unfortunate occurrence to have his modem hit as
>well, while it was connected to his ST. Seems it took out several chips
>in the ST besides just the modem. What chips, I'm not sure.

Just the important ones, I promise.];^)

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

879. Re: Open Newsservers?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53u23p$q3a@ornews.intel.com>
Source record: 135819

In article <845251150_OASIS_@xs4all.nl>,
allmidd@xs4all.nl (Johan Middendorp) wrote:
>
>Does anybody know an open (public) newsserver to fetch news from maus groups
>like 'maus.sys.atari.software' ? Preferably 'Posting OK'!

You probably can't post, but I think you can read from ratty.wolfe.net - give
it a try, anyhow!

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

880. Re: Connecting SCSI tape unit to Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <53u39l$q3a@ornews.intel.com>
Source record: 135820

In article <Dz9CA5.HB3@cs.vu.nl>, fvk@cs.vu.nl (Florentijn van Kampen) wrote:
>
>I recently obtained a SCSI tape drive, and would love to connect
>it to my Mega STe. I have an external HD drive with ICD host adapter.
>Is it possible to use that adapter to drive the tape unit? Or my
>internal adapter? I have seen some tape related stuff on the Net...

If the HA is capable of handling the drive (and if it's an AdSCSI+ it should
be OK), you will probably be able to use it. I have an Archive Viper drive
and am using the Berkeley utilities; you probably need a specific tape drivers
in your AUTO folder. Email me for more info.

Posted and mailed.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

881. BIG Thanks

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <845401110_OASIS_@harold.eastky.com>
Source record: 135821

```
Just a brief note to thank those who took the time to reply to the
posting that finally got through.
I hope these test postings doesn't bother anyone. I have just be unable
to post anything for over 3 weeks.
Thank you,
phantomm
10/14/96

--
------------------------------------------------------------------------
E-mail me at..... phantomm@harold.eastky.com
------------------------------------------------------------------------
```

882. Re: PPP WWW browser

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8453389663402@wise.mrose.nl>
Source record: 135822

```
IN>Has anyone heard of a PPP browser for the Atari? I heard rumors (I
IN>love rumors) about one in developement in France. Here in
IN>Vancouver, Canada, I simply cannot find an ISP who can support CAB
IN>and STIK. They all think I'm crazy.

Try to find the homepage of Oxo conccept in France, I heard that's the
place to look for it...

One of the promessing specs: HTML 3.2!

Frits.
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
Counting down: 26784 hours and 09 minutes
...To the year 2000!!!
```

883. MegaSTE & stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: fcctower@efn.org
Message-ID: <fcctower-1310962301180001@dynip72.efn.org>
Source record: 135823

```
For sale:

MegaSTE 4/50
Supra 40 meg HD
Spectre GCR
SM147 mono (14 inch)
SC1224 color
Supra 2400 fax modem
Supra 2400 modem
Epson Action Printer II (24 pin)
Monitor Master
Golden Image mouse
joysticks

Make me an offer! e mail to fcctower@efn.org or quackerbak@aol.com
```

884. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: chas@stanley.wintermute.co.uk
Message-ID: <25244664_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 135824

In my first attempt to join in Usenet via Oasis2, I just have to
make public my own congrats to all who worked so hard to produce
ATARI COMPUTING.

It has saved my sanity, after the end of ATARI WORLD made me nearly
weep: I thought it the end of my personal Atari world.

There is no way I could even comtemplate splashing out on some other
platform - being an honorary Aberdonian :)

Long live Atari Computing - magazine and machine!

Charles.

--

Charles T Stanley chas@stanley.wintermute.co.uk
Kincorth, Aberdeen GM1MCN @ GB7ABN
Scotland. { Atari TT User } Tel: 01224-876704

885. Re: STiK, needs to send CR at login - how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: chas@stanley.wintermute.co.uk
Message-ID: <35010391_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 135825

In article <Pine.A32.3.91.961003220041.17267C-100000@pallas.amp.uni-hannover.de>
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> wrote:-

>On Tue, 1 Oct 1996, Mario Becroft wrote:

886. Re: TOS'd Off!

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: wongck@ti.com
Message-ID: <53s1rs$n5j@tilde.csc.ti.com>
Source record: 135902

In article <961011013145_100550.3170_EHK31-2@CompuServe.COM>,
100550.3170@CompuServe.COM says...

>
>I'm going to upgrade the RAM to 4Mb and thought about upping to TOS 2.6 in a
>switchable module but, what do I gain by doing so?
>

One major difference I found in using Tos 2.06 vs Tos 1.4 (disk loaded beta) is
that it is more stable. I had some applications which crash & hang the ST while
in Tos 1.2/1.4 will go back to the desktop in Tos 2.06. OK you may say it's no
biggie but since I am a programmer, I think it is a great improvement on
stability.

The other thing is faster harddisk access, Xcontrol (your extensions are not
loaded thus you suppose to have more memory), keyboard shortcuts (this is
fantastic no need to use mouse to untop windows etc), different icons for each
file type (not much for me as I view in text), 8 windows (I use WinX so I get
more windows & other winX goodies), move files/rename folders. The desktop
looks better as I put icons on it, with those different icons.

Faster? I am not sure as I use NVDI.

More RAM... an big ramdisk and not problem runnning programs which need 1 meg
of RAM.

>
>The machine has only the DSDD 720 drive so any desktop functionality is going
to
>be limited... what apps make use of any added features in TOS 2.6 and perhaps
>someone could spell out what these features actually are...?
>

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

887. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: wongck@ti.com
Message-ID: <53s26d$n5j@tilde.csc.ti.com>
Source record: 135903

In article <ac7cc$a1413.180@HERMES>, gmiller@inca.co.nz says...

I followed the 4 steps below and it works on my F030. I played with it & found
that NVDI suppose to load after it... makes sense as all the pointer are
replaced by the AES if it's loaded before.

>> 1) Find a copy of AES4.1 somewhere.
>> 2) Copy the GEM.SYS file from the AES4.1 archive to the auto
>> folder of your hard disc.
>> 3) Rename the GEM.SYS file to GEM.PRG.
>> 4) Reboot the machine. You will now get the new AES in single tasking
>> mode, loaded from hard drive, with the drivers for the HD still
>> in place.
>
>Did that, but once it gets to the AES 4.1 desktop I get a "Please insert
>disc _: into drive A:" alert/dialog, (yes, that was an underscore in the
>alert/dialog) and it freezes up. (I can sort-of move the mouse pointer,
>but clicking on anything [including the alert/dialog button] does nothing.
>I have to reboot)
>
>My system is a TOS 3.05 TT with 20 Mbytes of RAM (4+16).
>
>

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

888. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: wongck@ti.com
Message-ID: <53s0pf$n5j@tilde.csc.ti.com>
Source record: 135904

I don't use much of CAB except to test my web pages.
IMHO, I agree with Rich T that CAB should not have it's own Email/News reader.

Let CAB be more focused and brings in all the HTML extensions &
multimedia goodies. The next thing after that animation should be multimedia
plugins.

>
>In article <Pine.LNX.3.95.961006224807.16697B-100000@moose.erie.net>,
> Dennis McGuire <mcguired@moose.erie.net> wrote:
>>
>>On 6 Oct 1996, Chris Wilkinson wrote:
>>
>>> I would vote more for FTP, EMAIL and NEWSGROUPS to be built into CAB
>>> first. Then do stuff like animations, sound, frames etc...
>>>
>> Hear, hear!!! I also vote for FTP, E-Mail and Newsgroups. We
>>don't need no steeenkin' animation!!! :)
>
>I believe that adding menu items to launch the existing ftp and email
>proggies, and eventually the coming newsreader, is better than building such
>things into CAB. Netscape tries to be all things to all users, and frankly,
>it's a mediocre emailer and a horrid newsreader.
>
>Additionally, by using seperate proggies, we get a devoted developer for each
>one - much easier to get bugs fixed that way, trust me!
>

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

889. NOS and Negotiated IP.

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <845343066_OASIS_@nordnet.fr>
Source record: 135905

In article <1486_kfoley@cameo.co.uk>
kfoley@cameo.co.uk (Karl Foley) said:-

>Is there anyway to make NOS use negotiated IP addresses over a PPP link?

Yes, simply add "ppp <iface> ipcp local address 0.0.0.0" in your
startup.nos file.

Bye. Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */

890. FS: Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: matthew-szewczyk@worldnet.att.net
Message-ID: <53s38u$p0q@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 135906

I have a portfolio unit with/ 8 data cards, file manager card, lots of software, leather carrying case, power supply and more. Make me any reasonable offer. Thanks.

891. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20906_hsideras@mettav.demon.co.uk>
Source record: 135907

Hi Flinny, on 12 Oct 96 you wrote: ...respect, brethren

>> What free RAM do you maintain in your cache settings? Thanks for
>> making me think about this a bit more. I've now increased my minimum
>> RAM cache seeting from 200Kb to 300Kb to see if it makes a difference.
N> I dont think it will although it might do I think the problem occurs
N> before it hits cab.

I know what you're saying, but is it coincidence that I didn't get a single
hang while wandering around Daron's updated NeST pages after increasing the
minimum RAM setting? It might be, but...

c>>> My personal opinion is that CAB.OVL cannot handle some very standard
c>>> JPEG convention. It thinks it has reached end of file and stops
c>>> acknowledging new data. Then when it fills in the frames created the
c>>> first time around, it checks to see if it has the correct file,
c>>> discovers it missing, and tries again.
>> Sounds a possibility. I recognise that sequence, but not necessarily
>> just for JPGs. The decompression of JPGs would certainly hit the RAM
>> availability before any other file type though, so I'm still inclined
>> to think along those lines.
N> The problem with this is that cab.ovl doesn't decode jpegs in any way
N> cab_jpeg.ovl does but that doesn't get called until the full image is
N> downloaded.. Cab.ovl treats jpegs in the same way as any binary file
N> like I said before I think.

OIC. I didn't think of it like that. Still, I'm a bit obsessed with my RAM
limitations atm - I know I run short all the time. Actually, I'm surprised I
can get so much done withot problems on my wierdo setup. I can have an
entire hour long session with no real problems at all (except the ones that
are of my own making...)

>> CAB's up to v1.41a btw...
N> And cab 1.4x beta has has had animated gifs in for the last few days
N> btw <G>

Will it never end... B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

~~~~~~
~~~~~~

892. serious CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20907_hsideras@mettav.demon.co.uk>
Source record: 135908

Hi Martin, on 12 Oct 96 you wrote: ...respect, brethren

MB>
MB> My current setup is as follows:
MB>
MB> 1) Multitasking
MB> MiNT v1.14, MiNTnet v1.0, cab-for-mintnet-177 overlay, N.AES
MB> v1.1.0 and the Thing v1.01 desktop.
MB> 2) SingleTOS: Thing 1.09 (mostly) or Ease desktop.
MB>
MB> All this is running with a Crazy Dots II graphic card with NVDI 2.5
MB> ET4000

Mega STe, Magic 5, Mag!XDesk v3.2, Crazy Dots 2 with NVDI4 ET4000 here.

MB> My problem is that I can't display webpages with Cab v1.31 in color
MB> (sometimes I can, but this is rather occasionally) because the
MB> color display is wrong.

I've never seen that...

MB> I wonder if it's just me or if there are some other people who have
MB> these problems too.

No, sorry...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

893. Ghostscript environment problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <20901_DCroker@mettav.demon.co.uk>
Source record: 135909

```
This message from hallvart@sn.no to All came in on a wing and a prayer...

Hi Hallvard!

h> I'm having problems with the GS environment variables again (I somehow
h> got it to work before, but I've re-organized my harddisk now, so I have
h> to set the paths again).
h>
h> What happens is that when I try to run GS.GTP I get a message saying
h> "Can't find 'gs_init.ps'. I can't figure out why, because I've set the
h> paths up to the "ps" directory where that file is located.
IIRC Ghostscript is hardwired to run from a drive partition other than D:,
I'd kept the messages on this thread from a few months ago and one of them
states that you had this prog working from drive F: without env settings.

I'd suggest looking through the binary for the string :\GS and see which
drive letter it's looking for for a starter.

Speak to 'ya later!

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

894. Re: TOS'd Off!

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <53s73k$gh@News.Dal.Ca>
Source record: 135910

Actually, Atari's XCONTROL.ACC works fine in my stock 1040STE (upgraded to 4 mB when purchased in 92) with TOS 1.62. With TERADESK (free desktop replacement from Wout Klaren, NL) it is just about as functional as a TOS 2.06 unit

John Gray
Duncan's Cove NS Canada

895. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-14 00:00:00 UTC
From: Paavo Hartikainen <pahartik@dirty.cute.fi>
Message-ID: <Pine.NEB.3.95.961014070620.3259B-100000@dirty.cute.fi>
Source record: 135911

On 6 Oct 1996, Chris Wilkinson wrote:

> I would vote more for FTP, EMAIL and NEWSGROUPS to be built into CAB
> first. Then do stuff like animations, sound, frames etc...

hmmm.... what's the point in having a program that is capable of handling
all those above?

i would say that it would be much better to have separate applications for
each task. that way it would be easier to avoid getting one huge ns-like
application that requires _lots_ of memory...

of course i want to see the applications interacting with each other, by
pipes or even AV messages. for example: clicking on 'mailto:' field would
result as opening of an e-mail client program, with default address
pointing to whereever it was suggested to, by html-document...

"pienena / Paavo "Rainbow Rat" Hartikainen
minusta / E-mail: pahartik@cute.fi
tulee / URL: http://www.cute.fi/~pahartik/
rotta" / EFnet-irc: pahartik at #Atari and #LionKing
---

896. Re: I need to talk on int

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558869280.7522.555.starship@3rdplanet.com>
Source record: 135712

```
> Newsgroups: comp.sys.atari.st
> References: <5312bj$7i2@zimmer.CSUFresno.EDU>
> <01bbb45a$057f3660$286084a9@pross.ios.com>
> <gigxr01-0810960844270001@47.85.0.99>
> From: Lonnie McClure <lmcclure@delphi.com>
>
> or even a dedicated inexpensive B&W video camera (Does anyone know offhand
> how much the Tyco "Kidcam" costs? If it is less than the cost of a B&W CCD
> security camera, it be an ideal companion to an older monochrome digitizer).

Kidcam retails for $99.99 at Toys'R'Us.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

897. NOS and Negotiated IP.

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558869280.7523.49.starship@3rdplanet.com>
Source record: 135713

```
> Newsgroups: comp.sys.atari.st
> Reply-To: kfoley@cameo.co.uk
>
> Is there anyway to make NOS use negotiated IP addresses over a PPP link? My
> provider is changing to negotiated IP on login.

I assume by "negotiated" you mean dynamic; that is, you get a different IP
address every time. That's pretty much the normal method here in the States.
Just enter your address in STARTUP.NOS as [0.0.0.0] and be sure the following
line is in there someplace:

ppp sl0 lcp open active

That might be "ppp pp0" in your case, depending on what you called your link
in the Attach command.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

898. For Sale or Trade (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558869280.7524.205.starship@3rdplanet.com>
Source record: 135714

Have: Connor CFP1080S 1.08 gig fast wide SCSI-2 hard drive, 3.5-inch, 1 inch height 1 year old (will work with the AdSCSI+ on the ST with a cheap ($26) adapter card - I can get it for you if needed).

Need: STe/Mega STe/TT/Falcon or other TOS-based computer. If it uses SIMMs, RAM doesn't matter; otherwise, I need at least 2 megs ST RAM.

Will trade, or sell drive outright for $200 plus shipping; 90 day guarantee.

Also have Maxtor LXT535SY 3.5-inch 535-meg SCSI hard drive, 2 inch height. Was used with my AdSCCI+ so I know it works. Will sell for $70 plus shipping;

* Kivi (unregistered) 1.21 *

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

899. Re: Re^2: internetsoftware + magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <845503816_OASIS_@whalley.demon.co.uk>
Source record: 135715

In article <250_mike@interware.it>
mike@interware.it (Mike De.Petris) said:-

>Ach, I registered Oasis2 for this, but unfortunately it does not support ppp
>PAP authentication. Nos is not able to connect too. My provider uses NT
>server+backoffice, and starts ppp+pap immediately after modem connection, but
>there is no way to set up NOS to hanshake correctly, even using "status up"
>in dialer or "ifconfig <iface> up" after connection.

PAP? This is a new one on me, unfortunately. I have no idea what you
can do, short of changing provider :-(

>Do you know where to find sources of NOSpop3 ? Maybe I can change the pap hi

No, the version on the demon ftp server has almost no information with
it (not even instructions on how to set up the POP3 stuff, let alone
where the sources are). You can get the program at other sites I
believe, so you may find some pointers there.

> j> There are some tricks you need to know in order to get Oasis/NOS to
> j> work OK under MagiC. Guy Harrison (http://www.swampdog.demon.co.uk/)
> j> is the expert here: his advice has got me up and running under MagiC5
> j> (thanks, Guy). Mail me if you'd like me to pass on his advice.
>
>Can you send me those things to help me please ? email address ? You can
>uuencode to me.

Nothing dramatic, just a few tips: email on its way.

>Do you have a good address for an ftp and www by mail ser

Not to hand but if I find one I'll let you know.

TTFN
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

900. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <5406k0$hvf@newsserver.rrzn.uni-hannover.de>
Source record: 135716

```
Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
: And what exactly is it and of what use is it to me?
```

It's German, and if you do not understand German, it's of no use to you.
B-)

```
--

------------------------
ANDREAS KROMKE

.....................................................
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.
```

901. Laplink style utility for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Grant Ransom <tvshop@pavilion.co.uk>
Message-ID: <3263AC9D.5834@pavilion.co.uk>
Source record: 135717

Anyone know of a laplink style utility for down/uploading files
between two Atari's?

Regards,

Grant W Ransom.

29 year old Music Composer/producer. Brighton, Sussex, UK

NB: The sending of unsolicited commercial e-mail to this address will be
taken to imply that you or your company wishes to be mail
bombed.

902. Latest Releases for the ST..

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <53un6t$qlj@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 135826

Has anyone ever thought of making and posting very so often a list of the latest releases of all commercial and even some popular Atari ST shareware titles.. I know often, I have to stop and think when using a prg, I wonder if they have a newer version with more features..

Would others like to help me built a list of software version of things you have, if you know for sure if it was the last release, etc and if you know of any upgrades and what features they added or bugs they fixed..

Does this sound like a worth wild project to you all out there in ST Land??

post here or e-mail me at mike.harvey@worldnet.att.net

Thanks Mike

903. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <845346198_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 135827

In article <53rt9i$gqa@scanner.worldgate.com>
Chris Krowchuk <chris@compdirect.com> wrote:-

>We have found that changing the cable solves this problem. It is
>interesting to note that HDDR 3.x and 4.x work fine with the SyQuest
>supplied SCSI cable, however, from v5 on, it appears that the supplied
>cable just cannot handle the extra bandwidth that HDDR is capable of
>providing.

This is about whether HDD v6 can spot the EZ135 even exists.
On initial installation it does. When rebooting the machine it
doesn't. Booting the HDDriver.prg from the Auto folder after AHDI
and the Afterburner patches works fine.
The system gives no problems once the drive is recognised.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

904. Re: Re^2: Mouse

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Wolfgang Simon <wolfgang@hirn.uni-duesseldorf.de>
Message-ID: <326343BF.41C67EA6@hirn.uni-duesseldorf.de>
Source record: 135828

> Hi there,
> You can also use a PC bus-mouse if you make some modifications inside it - and
> then you'll connect it to the regular mouse-port of the Atari (that means
> you'll still be able to use the modem).

Please tell us, which modifications have to bo done.

Greetings,
Wolfgang

905. Re: A broken Falcon - any help appreciated

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <53vjma$kjt@bagan.srce.hr>
Source record: 135829

Hallvard Tangeraas (hallvart@sn.no) wrote:
> On Sun 13-10-96 23:48, tomo (tomo@fly.cc.fer.hr) wrote:

> >

> Well, it would help if described the problem in a little more detail ;-)

> Hallvard
> --
> -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
> -Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
> -Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
> -Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

Dear Hallvard and others ...

Quite unexpectedly, it seems that I forgot ?!?!?!@@**! to insert
the contents here.

However, the article appeared properly at "tech" group.

Should I repeat the call here again ? ... I hope that other

friends won't have nothing much against a little bandwidth abuse ...

Tomo

906. Re: A broken Falcon - any help appreciated

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <53vk2d$kjt@bagan.srce.hr>
Source record: 135830

Subject: A broken Falcon - any help appreciated
Newsgroups: comp.sys.atari.st
Summary:
Keywords:

Hello everyone!

Just like it says - my Falcon has croaked. After a year and a half
of happy living with a ST 1040, it seems like those 2.5 months with a Falcon
were cursed, or even worse ...

Here are the symptoms; the picture is completely out of sync and
totally white (it runs like hell from top to bottom of the screen). Every 1.2
seconds, I can see what appears to be Falcon's NORMAL boot pic, but it
lasts for a short piece of a second, and, as it is out of sync, jumps across
the screen randomly.

Booting with an AUTO folder gives a different score: the picture
becomes dark (and MAYBE it IS the intro pic of a game put into AUTO) but the
MUSIC DOESN'T start.

When booting "normally", the keyboard nasty clicking sound IS present,
just like everything is normal.

First, I noticed that chip 74HC244 at the left of the motherboard
was extremely hot, and ALL other chips normally tempered. I replaced it with
a new one, but HCT type, which was the only available at the moment.

After that, the symptoms are exactly the same. The new chip is totally
cold, but another one is now very hot - the small one next to the RF mod.
From the manual I found out that it is a video DAC. But I can not buy such
chip in the country.

Besides, a big chip on the left (close to a pair of 74HC244
chips) is much warmer than the others, which are all normally tempered.

Please, help if you can! Any technical support would be welcome.

OR, let me know some adresses of the service depots near Croatia

(Slovenia, Austria, Italy ...).

If you are able to buy and send parts - everything is considered ...

I can find someone to replace them with professional equipment.

Thank you very much for anything/everything !!!!!

Tomislav

****
* Tomislav Djigas *
* Student of The Department of Electroacoustics *
* Faculty of Electrotechnics And Computing in Zagreb, Croatia *
* http://fly.cc.fer.hr/~tomo (nothing interesting on) *
* e_mail: tomislav.digas@fer.hr *
****

P.S. At this point, I have to say that this sad accident really caused a deepest possible disapointment in Atari's product(s) in my little head. Of course, there is always Atarian community, but ... how good can it get ... Anyway, thank you for even reading this, and please, reply to my personal e_mail, because I have to come to the computing Centre to access the Net now, and I can't do it every day.

P.S. Good luck to You ...

907. Webspace.... when?

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <53vpra$b47@orm.southern.co.nz>
Source record: 135831

I _REALLY_ like the look of the Webspace screenshots.... (http://www.oxo.ch)
but.... does anyone know when it will be released?

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

POLITICS: POLY: many + TICS: blood sucking parasites

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

908. .au player / converter?

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <53vpoo$b47@orm.southern.co.nz>
Source record: 135832

Is there such a thing for my box standard STE?

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

"If you can't make it good, make it LOOK good." - Bill Gates

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

909. CoSTa 1.50 now available

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <961015000137220 72@muskrat.com>
Source record: 135833

GP> Just to let you know that a new version of CoSTa is available
GP> from my web site. Version 1.50.

Just what is CoSTa? a term program? BBS?

... Akumaizer Three!
___ Mountain Reader II - #Demo 001

910. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvpw2ke839.fsf@emw.ericsson.se>
Source record: 135834

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

>
> Steven Bagley (SBagley@cameo.co.uk) wrote:
> : Any FTP addresses? Where I can I find your multi threaded AES library thingy
> : you mentioned in Comp.sys.atari.programmer.
>
> ftp.cs.tu-berlin.de in folder "incoming", I hope.

And what exactly is it and of what use is it to me?

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

911. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvohi4e7th.fsf@emw.ericsson.se>
Source record: 135835

c_graham@patrol.i-way.co.uk (Craig Graham) writes:

> >I wonder how mr Little does it?
>
> Gotta confess, Doug has made a seriously good job of Apex 3 - it's
> window system is blindingly fast. The real-time window drags in TC
> mode at the same time as a keeping a live video window in the
> background are a lesson to us all...

Cool. I WANT IT! Erhhmm.. sorry. :-)
I guess I have to get an Expose too then. :-\

> >> scared Craig Graham into spending more time optimising XaAES (which is
> >> already faster than AES 4.0) window routines...
>
> I never said I was scared ;)
> I just don't want people to laugh at me when I eventually get it
> reasonably finished...

Hehehe.. so you think you will be able to speed it up further?

> >Well, I wouldn't mind if XaAES got as fast as Apex 3 in truecolour.
>
> You and me both - very little chance without a re-write into ASM and
> ditching support for all the video modes (XaAES b6 should run in any
> rez, on any machine - even with funky graphics cards).

So why not do a special falcon super duper blow you of the earth version?
:-)

BTW. When will b6 be released?

> >Wouldn't it be possible to do a VDI based on something like Doug has done
> >for Apex 3? Could be cool. :-))
>
> TC mode is great for efficient gfx routines as there's no bitplanes to
> mess about with. I really think Atari messed up when they made 256
> mode bitplaned instead of the more obvious byte per pixel (which
> would have made the 256 colour performance loads better). But I cann't

Well, I guess they wanted to do a slow machine? I guess not. :-)

> just support f030 TC mode to the exclusion of everything else - enough
> people sulk over my habit of neglecting the lower ST modes....(which
> actually work ok now).

Well, so a special Falcon version would be nice. I have to talk to Johan
Klockars about it.. :-)

```
//Magnus Kollberg
--
+--------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------+
```

912. FS: monochrome monitor

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: lsell@pilot.msu.edu
Message-ID: <lsell-1510960848370001@lsell.cl.msu.edu>
Source record: 135836

```
Monochrome monitor for sale. Make and offer.

Email only, pls: lsell@pilot.msu.edu

--
Just whose morality are we all supposed to acquiese to, anyway??
```

913. SACK...what is it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <5403kv$5f6$1@preeda.internex.net.au>
Source record: 135837
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Just pulled apart a 1040 STfm. Inside, sitting on top of the CPU was a
chip that only had the letters SACK on it. What is it? It has a V30 chip
on it as well as a few other things.
No more clues for now.
Answers needed.....please.

--

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| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

914. Re: SACK...what is it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <5406op$hvf@newsserver.rrzn.uni-hannover.de>
Source record: 135838
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Julian Gifford (julian@connexus.apana.org.au) wrote:
: Just pulled apart a 1040 STfm. Inside, sitting on top of the CPU was a
: chip that only had the letters SACK on it. What is it? It has a V30 chip
: on it as well as a few other things.
: No more clues for now.
: Answers needed.....please.

This is "PC-Speed". It enables you to run DOS (wrrggg!!!).
Of course, you have got the software for this, haven't you?

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

915. Re^2: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: mike@interware.it
Message-ID: <251_mike@interware.it>
Source record: 135839

In uno strano messaggio del 12 Oct 96 Mr.floyd@msn.com (90:700/104.1)
scrisse al povero All :
Mf> believe that the extended FAT info that Win95 writes to floppy/HD now
Mf> is likely to confuse TOS, and as a result your FAT/BPB may be damaged
Mf> irreparably as has happened to me :-(.
Mf>
Mf> I suggest that Atari HD owners DO NOT import any (formerly) long name
Mf> format files from Windoze95 machines at the risk of lost data.

I think MagiC 5 should resolve this, as it can use VFAT partitions.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Lines join in faint discord while the stormwatch brews...

--

Ciao, ** Mike ** mike@interware.it www.interware.it/users/mike

916. Re^2: internetsoftware + magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: mike@interware.it
Message-ID: <257_mike@interware.it>
Source record: 135840

In uno strano messaggio del 14 Oct 96 john@whalley.demon.co.uk (90:700/104.1)
scrisse al povero All :
j> If you want news and SMTP mail, try Oasis with NOS. This works with
j> both SLIP, CSLIP and PPP. You can get this from:

Ach, I registered Oasis2 for this, but unfortunately it does not support ppp
PAP authentication. Nos is not able to connect too. My provider uses NT
server+backoffice, and starts ppp+pap immediately after modem connection, but
there is no way to set up NOS to hanshake correctly, even using "status up"
in dialer or "ifconfig <iface> up" after connection.

j> If you switch the version of NOS which comes with Oasis for the POP3
j> version (same ftp site, and it still does SMTP mail if you need it)
j> you can use kill and get files. NOS will do mail, news, telnet, FTP

Do you know where to find sources of NOSpop3 ? Maybe I can change the pap hi

j> and finger. Oasis 1.33 seems better under MagiC as later versions seem
j> to have problems with the address book. I haven't got anywhere with
j> Oasis2.

8^(

j> There are some tricks you need to know in order to get Oasis/NOS to
j> work OK under MagiC. Guy Harrison (http://www.swampdog.demon.co.uk/)
j> is the expert here: his advice has got me up and running under MagiC5
j> (thanks, Guy). Mail me if you'd like me to pass on his advice.

Can you send me those things to help me please ? email address ? You can
uuencode to me. Do you have a good address for an ftp and www by mail ser

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Y el sol brilla brilla brilla...

--

Ciao, ** Mike ** mike@interware.it www.interware.it/users/mike

917. Re^2: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: mike@interware.it
Message-ID: <258_mike@interware.it>
Source record: 135841

```
In uno strano messaggio del 12 Oct 96 Mr.floyd@msn.com (90:700/104.1)
scrisse al povero All :
Mf> believe that the extended FAT info that Win95 writes to floppy/HD now
Mf> is likely to confuse TOS, and as a result your FAT/BPB may be damaged
Mf> irreparably as has happened to me :-(.
Mf>
Mf> I suggest that Atari HD owners DO NOT import any (formerly) long name
Mf> format files from Windoze95 machines at the risk of lost data.

I think MagiC 5 should resolve this, as it can use VFAT partitions.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Lines join in faint discord while the stormwatch brews...

--

Ciao, ** Mike ** mike@interware.it www.interware.it/users/mike
```

918. Re: SACK...what is it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <540clh$1st@due.unit.no>
Source record: 135842
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Julian Gifford (julian@connexus.apana.org.au) wrote:
> Just pulled apart a 1040 STfm. Inside, sitting on top of the CPU was a
> chip that only had the letters SACK on it. What is it? It has a V30 chip
> on it as well as a few other things.
> No more clues for now.
> Answers needed.....please.

It's a PC-emulator. The Nec V30 is a Intel 8086-compatible cpu.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

919. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DzBqoE.67J@cf.ac.uk>
Source record: 135843
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Following up from my previous posting of atari software and hardware for
sale, here is an updated list of remaining items. Offers invited..

SOFTWARE
Calamus SL with mask module, blend module, starscreening kit, epson
stylus colour kit
(drivers, colour correction curves etc), lots of other modules, HUGE font
library, clipart utility
packs including professional vector images, caluser utilities 1 & 2 vols

PLUS: Outline Art version 3 (24-bit colour vector art package)

All this, boxed and registered with enormous 500+ page manual, now only
UKP120!

Calligrapher Gold (all plug-ins included): UKP35
PixArt 2: UKP20
Twilight screensavers: UKP15
Trueimage: UKP15
Studio Photo 24: UKP30
Script (macwrite clone): UKP35
Diamond Back 3: UKP25
Neodesk 3: UKP15

PHASE-4 3D key animation studio package includes:
* Chronos 3D keyframe animator (with dongle and TT/Falcon versions):UKP80
* Phoenix 2 object renderer: UKP50
* ANM-link (interfaces chronos and phoenix): UKP20
* Cyber 3D edit/creation stuff (cybersculpt, cyberpaint, cybercolor
etc):UKP20

Entire package sell for UKP130

HARDWARE
Videomaster AUDIO-VIDEO grabber: UKP50
Graffiti genlock for Atari STE: UKP80
HAMA digital trilock genlock (for Any computer, NTSC/PAL): UKP250

If interested then please contact:

Dr Simon Williams on :
spesgw@cf.ac.uk or 106247.343@compuserve.com

****

920. Re: MPEG3 on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.961015181607.25153B-100000@tingeling.lysator.liu.se>
Source record: 135844

On 14 Oct 1996, Diemo Schwarz wrote:

> I would LOVE to have a freeware MPEG-Audio-Level-3 encoder/decoder for
> any system, but it would be FANTASTIC to have it use the Falcon DSP.
>
> There is an MPEG-Audio-Level-2 encoder/decoder at
>
> http://www.isa.de/~schwarz/mpegaudio.lzh
>
> This is a slightly improved version (handles Cubase AIFF and input
> from stdin) of the mpegaudio package hanging around on the net. It's
> source code only, runs probably on all C-compilers, but is incredibly
> slow on a Falcon. (Even on the SparcServer20 I usually use, it takes
> longer than realtime to compress.)
>
> Would some DSP hacker care to write a fast encoder?

There is a realtime Mpeg-Layer-2 decoder made by Fredrik Noring written in DSP. I'm working on a GEM shell to control the player a little. It works as an ACC and plays songs in the background, taking about 0.5% CPU time.

No encoder is made, but maybe, just maybe there will be.

Also Layer-3 is most likely a possibility, but right now it only works for Layer-2.

There is a prepre beta version on
ftp://kaneda.hemmet.s-hem.chalmers.se/pub/nocrew/tos/mp2audio.tar.gz

This version is not very stable though and a new pre beta version is about to be replacing that one very soon.
Also, this version only support external clocks. The soon to be newer version will check if there is an external clock, or use the internal.

Read more about it on Norings page: http://www.lysator.liu.se/~noring

Tomas

--
NoBrain/NoCrew
tobe@lysator.liu.se
http://www.lysator.liu.se/~tobe

921. Re: Falcon tuning

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvn2xoe7c2.fsf@emw.ericsson.se>
Source record: 135845

Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:

> No. Sorry. I've got nothing to do with CAF. But I've heard that CAF works
> fine with the afterburner. Ask slobodan_curcic@h.maus.de for more
> information about that.

Have you told this guy about the mailinglist?
Would be interresting if he could write some lines about CAF to the list
if he likes too.

//Magnus kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

922. Re: WTB Classic Adventure Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <845489482_OASIS_@elis.demon.co.uk>
Source record: 135846

In article <53rm2s$ru4@mtinsc01-mgt.ops.worldnet.att.net>
"C.E. Forman" <ceforman@postoffice.worldnet.att.net> said:-

>Looking to buy classic adventure games (Infocom, Scott Adams, Rainbird,
>Broderbund, etc.). Will pay top dollar. Original boxes a must. Send
>me your lists, please!
>
>TIA.

Take a look at rec.games.infocom. You can get the Lost Treasures of
Infocom I/II and some compilation CD's. Get DOS versions, then you can port
across from the disks. You can play the games with some software called a
Z-Machine. I think the big Interactive-Fiction site is at ftp.gmd.de.

Have Fun,
"Augeas"

--

/\ T |\ |\ /| |\ /\ | | ARE
| \ augeas@elis.demon.co.uk \ | \ | | | \/ | | |\ \
\/\ \ H | |\\| | | |\/| | | \ \ \| THE
\ /\ \ | | \ | | | | | | | \ \
_| | E | | \ | | | | | \ \| ENEMY
_/_____/

923. Re^2: internetsoftware + magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: mike@interware.it
Message-ID: <250_mike@interware.it>
Source record: 135847

In uno strano messaggio del 14 Oct 96 john@whalley.demon.co.uk (90:700/104.1)
scrisse al povero All :
j> If you want news and SMTP mail, try Oasis with NOS. This works with
j> both SLIP, CSLIP and PPP. You can get this from:

Ach, I registered Oasis2 for this, but unfortunately it does not support ppp
PAP authentication. Nos is not able to connect too. My provider uses NT
server+backoffice, and starts ppp+pap immediately after modem connection, but
there is no way to set up NOS to hanshake correctly, even using "status up"
in dialer or "ifconfig <iface> up" after connection.

j> If you switch the version of NOS which comes with Oasis for the POP3
j> version (same ftp site, and it still does SMTP mail if you need it)
j> you can use kill and get files. NOS will do mail, news, telnet, FTP

Do you know where to find sources of NOSpop3 ? Maybe I can change the pap hi

j> and finger. Oasis 1.33 seems better under MagiC as later versions seem
j> to have problems with the address book. I haven't got anywhere with
j> Oasis2.

8^(

j> There are some tricks you need to know in order to get Oasis/NOS to
j> work OK under MagiC. Guy Harrison (http://www.swampdog.demon.co.uk/)
j> is the expert here: his advice has got me up and running under MagiC5
j> (thanks, Guy). Mail me if you'd like me to pass on his advice.

Can you send me those things to help me please ? email address ? You can
uuencode to me. Do you have a good address for an ftp and www by mail ser

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Y el sol brilla brilla brilla...

--

Ciao, ** Mike ** mike@interware.it www.interware.it/users/mike

924. Re: Toad has gone to the darkside..

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <540ebn$bsr@ornews.intel.com>
Source record: 135848
Cross-posted to: comp.sys.atari.advocacy,comp.sys.amiga.advocacy,comp.sys.atari.st

In article <1996Oct14.234452.1@cobra.uni.edu>,
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
>
>
>Are you stating that that the Mac OS is not polished and TOS is? If so, you
>are smoking some silly stuff.
>
>Whats this processor time crap.. Who cares? Can your OS run Quicktime 2.5,
>VR, OpenDoc, Cyberdog and contain QuickDraw 3d?
>
>When it does, get back to me..

And...

In article <1996Oct14.233733.1@cobra.uni.edu>,
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
>
>
>Again you are one stupid anarchist who thinks an 060 is equivelant to
>the Pentium Pro and PPC 604.. A brain dead ferengi...

OK, Peter, you had your chance. Now, here's the bottom line: Within the past
week, you posted a comemrcial advertisement here, in direct violation of the
charter of University of Northern Iowa. You placed your university's status
as a non-profit educational institution in dnager. You have alos refused to
stop posting personal attacks, even though I offered the olive branch and
suggested that a sharing of knowledge would be more productive than the
constant flames that your activities have generated in the past.

Now here's what's going to happen: EVERY user who is tired of your crap is
going to send email to postmaster@uni.com, quoting the entire following
section, and explaining that commercial advertising is a violation of the
university's charter and endangers their tax-free status. If your sysadmin
still refuses to curb your activities, then the /real/ university
adminstration can take it up with the IRS.

The following is the message that will end the career of Peter Sinclair-Day,
Macintosh salesman:

<--------------------------CUT HERE----------------------------------->
In article <1996Oct12.004959.1@cobra.uni.edu>,
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
Path:
ornews.intel.com!chnews!itnews.sc.intel.com!news.sprintlink.net!news-ana-7.spr
intlink.net!arclight.uoregon.edu!enews.sgi.com!news.mathworks.com!howland.erol

s.net!math.ohio-state.edu!news.physics.uiowa.edu!news.uni.edu!cobra.uni.edu!si
nclap2954
From: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
Newsgroups: comp.sys.atari.advocacy
Subject: New entrant in Mac clone market!!
Date: 12 Oct 96 00:49:59 -0500
Organization: University of Northern Iowa
Lines: 127
Message-ID: <1996Oct12.004959.1@cobra.uni.edu>
NNTP-Posting-Host: cobra.uni.edu
Status: N

Introducing the MPOWER line of Mac OS compatible personal
When we asked our customers what they wanted in an Apple Macintosh compatible clone computer, we weren't surprised to hear that most of them wanted two things: great performance at a great price, and the ability to order the system they want, with the drives, and other options they need, but without a bunch of "features" they neither need nor want. The APS MPower series of personal computers is designed to accommodate both of these requests. Priced hundreds of dollars less than systems with similar performance and features, APS MPower systems deliver the exceptional performance of Motorola's 603e and 604e PowerPC processors. APS MPower systems offer a staggering array of storage and peripheral options - and why not. APS Technologies is the premier supplier of storage and backup products to the Macintosh market. Our "Build Your Own Box" option lets you configure your own system with an astounding amount of flexibility.

The Best Engineering - Motorola

When we asked our customers what they wanted in an Apple Macintosh
* Motorola - manufacturer of the PowerPC processor &endash; no one knows it better
* MPower takes advantage of Motorola's quality processor technology, innovation & reliability

The Best Service and Support

* MPower comes from the company you've known and trusted for years
* MPower has the backing of APS' award-winning service and support

Exceptional Value

* Best mix of advanced processor technology and high-quality
Whenhardwared our customers what they wanted in an Apple Macintosh
* Compared with other personal computers running Mac OS, APS' MPower gives you the most for your money

Most Configuration Options

* APS, the recognized leader in Mac data storage solutions, has the hardware that you want included with your next Mac OS system - hard drives, removable media devices, and tape backup systems

APS MPOWER 603E160 $1399
Wh* The best value in PowerPC computing!nted in an Apple Macintosh
* 160MHz Motorola PowerPC 603e processor
* 16MB of RAM
* Three available PCI slots and two available 3.5" drive bays
* 1.2GB hard drive
5
* 8X CD-ROM

* Monitor sold seperately

The new benchmark in PowerPC, Mac OS computing, the APS MPower 603e160, for under $1,400, is the value leader in RISC-based workstations. The perfect home, or mass application PowerPC computer includes a 1.2GB hard disk drive, an 8X CD-ROM, and 16MB (upgradable to 160MB) of RAM. The APS MPower 603e160 includes a mouse, ADBtosh keyboard, three PCI expansion slots, and two available 3.5" drive bays. One-year limited warranty.

APS MPOWER 603E200 $1599
* The ideal mix of performance and value
* 200MHz Motorola PowerPC 603e processor
* 16MB of RAM
* Three available PCI slots and two available 3.5" drive bays
* 1.2GB hard drive
* 8X CD-ROM

* Monitor sold seperately

7
Outstanding performance at a terrific price, the APS MPower 603e200 is the bang-for-the-buck system of choice for individual and institutional users alike. Powered by Motorola's 200MHz PowerPC 603e processor, the APS MPower 603e200 comes ready for action with a 1.2GB hard drive and an 8X CD-ROM. Run most applications in the installed 16MB of system RAM (upgradable to 160MB) and enjoy the exceptional performance afforded by the 256KB of Level 2 cache and 1MB of VRAM. Three PCI slots and two available 3.5" drive bays let you add a whole range of PCI card and peripheral options. With the included mouse and extended ADB keyboard, this is the value-priced performance system of choice. One-year limited warranty.

APS MPOWER 604E200 $2599
* High-performance mini-tower PowerPC system at an exceptional price
* Blazing fast 200MHz PowerPC 604e processor
* Five PCI slots and four available drive bays

* 2.5GB hard drive
* 8X CD-ROM
* 24MB of RAM

* Monitor sold seperately

Blinding speed and exceptional value set this high-performance
PowerPC, Mac OS workstation firmly at the top of the heap. The APS
MPower 604e200 comes equipped with a gigantic 2.5GB hard disk drive,
an 8X CD-ROM drive, and 24MB of RAM (upgradable to 160MB of EDO DIMM
RAM) - and that's just for starters! Turbocharged with 2MB of VRAM and
512K of Level 2 cache, the APS MPower 604e200 includes five PCI slots
for video, networking, peripheral expansion, and other PCI-based
cards. The roomy mini-tower design includes four available drive bays
for optimal customization of the high-performance MPower 604e200.
One-year limited warranty.

<-------------------------CUT HERE----------------------------------->

925. Offline reader help

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: ad741@freenet.hamilton.on.ca
Message-ID: <540tvb$t1n@main.freenet.hamilton.on.ca>
Source record: 135849

Hi. Does anyone know where I can FTP an offline news/mail reader that
handles SOUP compression and also runs on a TT030?

Please reply to ad741@freenet.hamilton.on.ca

Thanx!

--
Now I guess I've gotta tell __ Come back when you
'em that I've got no /) can't stay so long.
cerebellum. / / __ __. _, ________
--- The Ramones /__/_/ (_(_/|_(_)_(_) / / <_ Take care. B-bye!
/|
|/

926. Re: CoSTa 1.50 now available

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <4868739_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 135850

```
>GP> Just to let you know that a new version of CoSTa is available
>GP> from my web site. Version 1.50.
>
> Just what is CoSTa? a term program? BBS?

CoSTa keeps a log of all calls made from your Atari, costs them, and keeps a
running total. It's a complete call costing management system that supports
Atari NOS, Oasis2/ICE, STiK, Semper, MiNtnet, CoNnect, and CixComm.

--

------------------------------------------------------------------------
Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/
------------------------------------------------------------------------
```

927. Re: Latest Releases for the ST..

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5414g1$sj1@freenet-news.carleton.ca>
Source record: 135851

Mike Harvey (mike.harvey@worldnet.att.net) writes:
> Has anyone ever thought of making and posting very so often a list of
> the latest releases of all commercial and even some popular Atari ST
> shareware titles.. I know often, I have to stop and think when using a
> prg, I wonder if they have a newer version with more features..

Great idea! I have STalker ver.3.05, and have it on good authority that
that is the latest version. That's the only one I can say for sure about
right now.

--
Songshop Musical Productions // Two wrongs don't make a right...
Box 266, Shawville, Quebec // But three lefts do!
J0X 2Y0 (819) 647-6022 //

928. WTF:insdate

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961015195132.5213B-100000@galileo.cris.com>
Source record: 135852

I've looked thru all the stuff that is available to me and can't find the program or acc that would let you insert the current date in a word processor document! I know i've seen it in the past! Most probably on GEnie! Does anyone still ahve access to the GEnie atari RT library? if so could you do a search for insert, date and uuencode and send the file to the fellow that originally asked for it! I'm including the original post here.

From pwillis@cyberverse.com Tue Oct 15 19:51:07 1996
Date: Tue, 15 Oct 1996 11:17:43 -0700 (PDT)
From: Willis <pwillis@cyberverse.com>
To: Tom Lamparty <Lamparty@concentric.net>
Subject: Re: Want to locate this small program
Newsgroups: comp.sys.atari.st

: As the keeper of the NEOSTAG BBS, I have all the little neat stuff

: lamparty@concentric.net
: Tom Lamparty

Hi Tom,

Would you happen to have a little .acc program called INSDATE or something to that effect? Have been looking for it for a long time... I think the actual archive is called INSDATE.LZH. Failing that do you perhaps have -any- .acc or auto prg that will insert the date at the cursor position in a word processor that does have that feature built in.

Thanks a lot,

-Willis

Any help that you can give Willis, would I am sure be very much appreciated!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

929. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3263F618.479F@cfcsc.dnd.ca>
Source record: 135853

Robert Cy Jones wrote:
> In article <3259C12F.7385@nauticom.net>
> Jacketman <jwhaley@nauticom.net> wrote:-
> >Does anyone know of an equivalent DTP to Pagestream in the IBM world. I
> >am so used to using Pagestream. But I've had to start using IBM & need a
> >good DTP.
> >.
> The superb Atari program Calamus is now available for the pc in all
> it's guises. And it's relatively cheap and powerful.
> I use it for Record/CD covers,posters,menus, brochures, etc.Apparently Pagestream is to be released on Windows95 and/or NT?!

930. Re: russian needs help with software

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610152319.a49373@b.maus.de>
Source record: 135854

Oliver Skelton (oskelton@houston.geoquest.slb.com) wrote:

>Does that mean that CKBD/COMPOSE doesn't work to remap the keyboard or
>enter accented characters via 'compose' sequences in conjunction with
>Papyrus 4?

No, it doesn't mean that. Papyrus v4 behaves just like v3, i.e. there is no problem entering accented characters etc.

The new thing about Papyrus' font handling is that it supports the Unicode character set now. That means you have access to more than the usual 255 ASCII characters. In theory, there can be 65536 characters in a font and Papyrus should be able to access them all.

Most Speedo fonts contain more than 550 characters and the TrueType fonts that come with Win95 may be installed in a way that they contain 660 characters. Also, Bitstream Inc. (www.bitstream.com) has announced that they're working on a new TrueType font called "Cyberbit" whose standard version will contain some 8400 characters (and it will be free of charge -- only the standard version of course). As far as I have heard, this font is 18 MBytes large ...

Unfortunately, CKBD doesn't know anything about Unicode. So with CKBD you will still be able to enter the standard ASCII characters up to ASCII code 255 but no more.

On the other hand Papyrus 4 has an in-built text macro function. That means it can monitor the characters you're typing in and replace certain sequences of characters with other sequences automatically while you're typing. For example I've configured it to replace "--" with a single long stroke. Also, ";-)" will produce the smiley character and other characters preceded by an apostrophe will become accented characters (those which do not exist in the Atari character set, such as s, c, n and the like [I need those for Polish texts]).

The problem with cyrillic letters is that some of them look the same as latin characters but lots of others don't. For the latter ones you'd have to think of replacable sequences so they could be typed in easily. However, this would still require to type at least 2 latin characters in order to get one cyrillic. And this would slow down typing dramatically. This isn't a problem if you need this feature occasionally but Vadim lives in Russia so I expect he'd need cyrillic characters in almost any text he writes.

To me, a more convenient solution for the above problem would be to change the keyboard layout within Papyrus. Papyrus already has the keyboard window and the character set window so why shouldn't we be able to drag characters from one window to the other and change the keyboard layout this way? If changed keyboard layouts could be saved and loaded (or even linked to certain paragraph styles) writing with other alphabets than latin would be a lot easier ...

-andre

931. Re: Want to locate this small program

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJPJDCWYUp@tos.ak.planet.gen.nz>
Source record: 135855

In <961013Z171306.183dave@mbha.demon.co.uk> wrote :

>I am trying to get a copy of a small auto program (or was it an accessory?). I
>think it was clled 'fujiwatch'. Anyway, what it did was to turn the 'busy bee'
>cursor into a small macintosh-like wristwatch. I thought I had it oin an
>archive but I don't.
>
>Anybody remember it?
>
>Anybody got it?

No, but Mouse Ka Mania 2 will do exactly what you want.

I think this should be available from most Atari FTP sites.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

932. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5413ki$nva@ornews.intel.com>
Source record: 135856

In article <845398164.20047.0@sf_pc.itl.co.uk>,
sf@itl.co.uk (Steve Found) wrote:
>
>yragael@imaginet.fr (Yragael) wrote:
>
>>Cracking commercial software is illegal...

OK, so he understands that it's a crime, even in France.

>
>>2/ You spread it and allow people to keep using it for fun.
>I have invested several hundred pounds in Atari software, I've had my
>moneys worth and the computer has served me well. I'm damned if I'm
>going to give it to some freeloader for nothing ..... Why the hell
>should I ???

Nicely said.

Pirates are thieves. Stealing software is no better than stealing
furniture - just easier.

End of story.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

933. Re: Atari ST FTP SITES list!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5415ev$nva@ornews.intel.com>
Source record: 135857

In article <3263d7503bcdf0@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>On Sat 12-10-96 17:07, Mr.floyd@msn (Mr.floyd@msn.com) wrote:
>
<SNIP>
>
>WHAT'S THIS ALL ABOUT????
>
<'nother SNIP>
>
>What puzzles me is why you post a copy of that list here.
>You also mailed me the same message, and I asked you the exact same things,
>but the mail returned as your username wasn't found...
>
>Does anyone else know what this is all about?

He's posting from the Microsoft Network, Hallvard. They use NT servers,
have agonizingly slow response tiem, charge more per hour than any other
network in the world (including AOL), and create huge numbers of essentially
useless newsgroups. Only someone who is totally clueless would consider
staying on msn.com longer than his initial subscription period.

Does that explain the problems?

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

934. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <5411e7$egf@thoth.nilenet.com>
Source record: 135858

Does anyone have a an email address for the SoftLogik guys that works. tech@slc.com does NOT work. They were supposed to out with a PC prog last month (grin), but I have heard nothing. Alas, They will never upgrade the Atari version of Pagestream.

IMHO Pagestream was the best of the lot way back when - very fast 68000 assembly routines and very GEM, however Calamus has far surpassed it in current support, development and DTP "tools". I still use Pagestream on my MegaSTE for many hospital forms (local).

935. Re: BIG Thanks

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961015200737.5213C-100000@galileo.cris.com>
Source record: 135859

Hallvard, He had his host server define wrong in the first message, his e-mail address came up as phantomm@phantomm.harold.eastky.com instead of phantomm@harold.eastky.com, We got it straightened out, so from now on all you have to do is a normal reply instead of having to edit the to line, like we still have to do for one user that doesn't like spam-mailers 8^)

On 16 Oct 1996, Hallvard Tangeraas wrote:

>On Mon 14-10-96 17:38, phantomm@harold (phantomm@harold.eastky.com) wrote:
>
>>Just a brief note to thank those who took the time to reply to the
>>posting that finally got through.
>>I hope these test postings doesn't bother anyone. I have just be unable
>>to post anything for over 3 weeks.
>>Thank you,
>>phantomm
>>10/14/96
>
>I replied you as well, through email too- but apparently there's something
>wrong with your email system as it was returned to me.
>Well, at least you got your question about posting news got answered.
>
>Hallvard
>
>--
> -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
> -Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
> -Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
> -Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
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North East Ohio ST Atari Group | Support board for Dr. Bobware

936. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DzCC5x.D7K@iglou.com>
Source record: 135860

Rich Tietjens (*atari@teleport.com*) wrote:

: Hmmm, do I understand that you're using it on a switchbox? If so, try
: toggling power off and on after the switch - and you may have to reboot
: the ST as well.

No go... I've tried that as well. I'm beginning to suspect it has
something to do with my phone line here at home.

: Well, it depends on the model. The externals are OK as far as I know, but
: damn sure don't ever want to see another Zoom internal.

I know the externals are good... The modem that consistently gave me 26.4
and 28.8 connects was a Maxtech, and I couldn't keep the connection on my
ISP for too long, unless I got a good line. Now, with the Cardinal, I'm
able to stay on longer, without being thrown off for no reason.

What's with the Zoom internals you complain about?

: For $150 it's a bargain.

Got it. Just need to play around with it a bit more. I've put it on the
BBS computer. The initial connects kept getting me 24000, same with the
Cardinal, no matter how many times I tried. Might be something else. Still
am checking it out, though I'm beginning to lean more towards my own line
having problems.

: >A friend of mine had the unfortunate occurrence to have his modem hit as
: >well, while it was connected to his ST. Seems it took out several chips
: >in the ST besides just the modem. What chips, I'm not sure.
:
: Just the important ones, I promise.];^)

heh... As usual. It would be pretty expensive to replace them chips,
unless you had a replacement ST in the wings, like I do, which I'll be
using as a backup while I do my 38.4K project.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.

937. Re: meta.sys

Newsgroup: comp.sys.atari.st
Date: 1996-10-15 00:00:00 UTC
From: fl@io.org
Message-ID: <540umf$dtg@news1.io.org>
Source record: 135861

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: In article <53bibs$qd6@mozo.cc.purdue.edu>
: shammass@expert.cc.purdue.edu (Samer Shammas) said:-

: > Hello, i am installing opus and i got everything to work except the
: >chart printing part. Whenever i try to print or save a chart it says
: >cant open meta station. I looked at the install.doc and it says i
: >should have a file called meta.sys. Its not anywhere int he opus
: >archive i downlaoded I tried looking for meta.sys in the ftp sites
: >couldnt find it. Anyone know where i can get it from? Thanks

: This is part of GDOS. I got it with NVDI for instance.

Except that Opus will not work with NVDI or SpeedoGdos. You need to find
and properly install Gdos 1.1 or any of its successors (G+plus,
FontGdos...). Best of luck, as I have never been able to successfully
install any of these and therefore cannot get charts or print (using
fonts) from either Opus or LDW Power.

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

938. WTT: a TT030 system for a MAC

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: tj@godfather.com
Message-ID: <543m8l$oqg@news1.emplink.net>
Source record: 135662

I have a complete TT030 system with 19" TTM195 Display plus many extras that I wish to trade for a MAC.. Let me know what you have to offer.

Tom

939. Re: meta.sys

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: shammass@expert.cc.purdue.edu
Message-ID: <543iv7$euc@mozo.cc.purdue.edu>
Source record: 135663

In article <gigxr01-1610961052130001@47.85.0.99>,
Gerry O'Rourke <gigxr01@nt.com> wrote:
>In article <540umf$dtg@news1.io.org>, fl@io.org (Frank Lockwood) wrote:
>
>> : This is part of GDOS. I got it with NVDI for instance.
>>
>> Except that Opus will not work with NVDI or SpeedoGdos. You need to find
>> and properly install Gdos 1.1 or any of its successors (G+plus,
>> FontGdos...). Best of luck, as I have never been able to successfully
>> install any of these and therefore cannot get charts or print (using
>> fonts) from either Opus or LDW Power.
>>
>
>Have you tried AMCGDOS, much quicker than GDOS & available ob umich ?
>
>I got it to work with OPUS.
>
>I also got the Meta.sys to work with GFACAD.
>
>--
>Gerry O'Rourke
>Materials Engineering
>Northern Telecom (Ireland) Ltd
>E-mail gigxr01@nt.com

I got a hold of a meta.sys file and opus is printing with gods 1.1 and
fonts from degas. But the charts dont print in portrait i have to take them
to timeworks in order to make them print looking good. Otherwise opus
just prints the graph in the first 4.5 inches of the page. Thanks for the
help.

SAm.

940. Re: Offline reader help

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: spameater@freemark.com
Message-ID: <543f56$avi@ornews.intel.com>
Source record: 135664

In article <326434c011c66d5@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>If you're interested, then go to the Okami homepage:
>
> http://www-hze.rz.fht-esslingen.de/~690126/okami/

That's not valid as of right now, Hallvard. I can't get anything except a
short splash page from that server, actually.

Reply to atari@teleport.com or atari@freemark.com - no spam!
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

941. Re: New harddisk driver: why? which? how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: spameater@freemark.com
Message-ID: <543fbc$avi@ornews.intel.com>
Source record: 135665

In article <326434c411ca3d7@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>I have received an error message regarding partition D:\ which is the only
>partition it complains about. It was pointed out by someone that it might
>be because of a size limitation (my partition D:\ is the biggest one
>at 250 MBytes).

AHDI (unmodified) can't handle anything above 243 megs, but I'm using ICD's utils with 512 meg partitions. I was very pleased with the HDdriver demo, though, and will be getting it as soon as possible. It's really not a lot of money - have you priced MS-Dog lately?

Reply to atari@teleport.com or atari@freemark.com - no spam!
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

942. Re: what is .msa?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961016190758.2230A-100000@viking.cris.com>
Source record: 135666

It is the extension for files saved with the Magic Shadow Archiver. The program can be found in the Archivers directory of umich or one of it's mirror sites. msa_2_3+.prg is the latest version there, but 2 things! One, make sure you use the bin option in ftp before getting a .prg file and Two run a good virus checker on any disk made with msa, because it takes the boot sector and all when it compresses a disk. If the original disk had a virus, it will be there when you make the new one! No real sweat though! It isn't like you have an IBM or a Mac where a virus can really hurt you!

On Wed, 16 Oct 1996, Vincent Bakker wrote:

>What is a .msa file?
>I don't know this extension.
>
>greetz,
>Vincent
>
>-------------
>Guys who drink light beer don't like beer, they just like to pee a lot
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

943. F030<>Mac?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Martin Moenkediek <moenkedi@titan.rz.Uni-Osnabrueck.DE>
Message-ID: <Pine.A32.3.93.961016234907.30197B-100000@titan.rz.Uni-Osnabrueck.DE>
Source record: 135667

```
Has somebody ever connected a Falcon(Lanport) with
a Mac like Localtalk?
Or any other software solutions tcpip ...?
Grateful for any hints.
BYE
MM
moenkedi@rz.Uni-osnabrueck.DE
```

944. Need Port Program for Drafix 1 on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Tim <tkreider@nbn.net>
Message-ID: <543g5r$1sb@news.nbn.net>
Source record: 135668

Hi, I am looking for a method of converting Document files from Drafix 1 on anAtari ST to the current version of Drafix Professional on the IBM PC. I have a client that is upgrading and needs to convert his old documents. If any one has an old copy of a Drafix for Atari ST around, I may be interested in purchasing it, because I understand that some Atari versions included a "Port" program to do this. Please email me at tkreider@nbn.net if you can give me ANY info on possibly converting this. Personal thanks from Tim.

945. Need Port Program for Drafix 1 on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Tim <tkreider@nbn.net>
Message-ID: <543g78$1sb@news.nbn.net>
Source record: 135669

Hi, I am looking for a method of converting Document files from Drafix 1 on anAtari ST to the current version of Drafix Professional on the IBM PC. I have a client that is upgrading and needs to convert his old documents. If any one has an old copy of a Drafix for Atari ST around, I may be interested in purchasing it, because I understand that some Atari versions included a "Port" program to do this. Please email me at tkreider@nbn.net if you can give me ANY info on possibly converting this. Personal thanks from Tim.

946. Re: BIG Thanks

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54364d$4ji@ornews.intel.com>
Source record: 135670

In article <Pine.SUN.3.95.961015200737.5213C-100000@galileo.cris.com>,
Tom Lamparty <Lamparty@concentric.net> wrote:
>
>Hallvard, He had his host server define wrong in the first message, his
>e-mail address came up as phantomm@phantomm.harold.eastky.com instead of
>phantomm@harold.eastky.com, We got it straightened out, so from now on all
>you have to do is a normal reply instead of having to edit the to line,
>like we still have to do for one user that doesn't like spam-mailers 8^)

Gee, now who could that be? <G>

Seriously, I was getting up to 12 e-spams per /hour/ recently. It was so bad
yesterday that mail was being returned to legitimate senders because my server
was overloaded. I have installed a procmail script to auto-bounce repeate
espammers, but unfortunately, the first one always has to get through before I
can identify the illegitimati.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

947. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: JEDI
Message-ID: <543g93$6bv@lex.zippo.com>
Source record: 135671

In article <5413ki$nva@ornews.intel.com>, *atari@freemark.com* says...
>
>In article <845398164.20047.0@sf_pc.itl.co.uk>,
> sf@itl.co.uk (Steve Found) wrote:
>>
>>yragael@imaginet.fr (Yragael) wrote:
>>
>>>Cracking commercial software is illegal...

It's the distribution part that can be illegal.
Crackers themselves are quite legal.

>
>OK, so he understands that it's a crime, even in France.
>
>>
>>>2/ You spread it and allow people to keep using it for fun.
>>I have invested several hundred pounds in Atari software, I've had my
>>moneys worth and the computer has served me well. I'm damned if I'm
>>going to give it to some freeloader for nothing ..... Why the hell
>>should I ???
>
>Nicely said.
>
>Pirates are thieves. Stealing software is no better than stealing
>furniture - just easier.
>
>End of story.

Although it wouldn't deprive the owner of their 'sofa'.

948. Atari Hardware - For sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <3265AA3B.1DDC@worldnet.att.net>
Source record: 135672

Following equipment for sale...

1040 STF 1meg computer, used/good condition/no mouse...$65.
1040 STF's 1meg, for parts, not working, make offer.

SC1224 Color Atari RGB Monitors, "refurbished'/like new, original
box/doc's...$65
SC1224 Color Atari RGB Monitors, used/good condition...$50.
SC1224's, for parts, case/screen intact, make offer.

PCM 124 Atari 9-pin monitor, color/monochrome, 12" screen,
"new", original box/doc's..$70(last one)

Buyer pays shipping cost. Please e-mail if interested. Equipment
tested before shipping. /Danny/

949. IGS & Atascii movie site

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Tom D'Ambrosio <ambrosia@flash.net>
Message-ID: <326563A7.7167@flash.net>
Source record: 135673

Due to the constant updating of this sig, I am reposting this
information regarding the "Text-Movie Warehouse";

http://www.flash.net/~ambrosia/

a site dedicated to text based animations. Many Atascii (8bit) and IGS
(ST) files are available for free download, including viewer software
and links to emulators.

Our site is in desperate need of Movie contributions. If you have any
old text movies (any platform, including RIP and VT100), or you're just
looking for fun, please drop by.

This site looks best when viewed using Netscape 2.x and above, though
any browser should do.

See you there. Tom D'Ambrosio

950. 2Mx32 60ns $34.00

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: frontier@fii.com
Message-ID: <543pf5$cok@news05.deltanet.com>
Source record: 135674

Hi there,

I am the Marketing Manager of Frontier Industrial, I would like to let you know
of special that we have on 8 MB SIMMS.

I can offer you 2MX32 60ns modules @ $34.00 per piece.
VARS, DEALERS, DISTRIBUTORS, & SYSTEM INTEGRATORS ONLY PLEASE

Frontier Industrial
http://www.fii.com

951. Re^2: A broken Falcon - any help appreciated

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_befe0845_Claes.Holmerup@p5.dada.ct.se>
Source record: 135675

tomo wrote this to All about A broken Falcon - any help appreciated:
t> Here are the symptoms; the picture is completely out of sync
t> and totally white (it runs like hell from top to bottom of the
t> screen). Every 1.2 seconds, I can see what appears to be
t> Falcon's NORMAL boot pic, but it lasts for a short piece of a
t> second, and, as it is out of sync, jumps across the screen
t> randomly.

It sounds strange, but I've had a problem somewhat like yours with a Falcon some time ago at my work. That time the problem was caused by poor contact with the memory card. With the power turned off, try to lift the card up and just replace it (do it a couple of times and you'll get rid of the oxides that may be on the connectors) and you'll get the picture back if that relly is the problem.
Also check out that all solderings on the CPU-clock modification are ok.
What monitor do you have?
If you have bad luck, you (or some program you've run) could have set the NVRAM to bad values that can't be displayed on your monitor. If that is the case, you should run a disk that's been created by a program called RESETNVR - when the disk is inserted and the computer rebooted, the NVRAM gets set to the factory defaults and all monitors can display the picture.

Good luck and best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

952. Re: what is .msa?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <845583842_OASIS_@swampdog.demon.co.uk>
Source record: 135676

In article <542dts$d66@dinkel.civ.utwente.nl>
v.e.bakker@getronics.nl (Vincent Bakker) said:-

>What is a .msa file?
>I don't know this extension.

Magic Shadow Archive created by a program of the same name. It
compresses floppies.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

953. Re: Microsoft flight simulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <558917645.34702.07.starship@3rdplanet.com>
Source record: 135677

> Microsoft Flight Navigation System
>
> A helicopter was flying around above Seattle yesterday when an
> electrical malfunction disabled all of the aircraft's electronic
> navigation and communications equipment. Due to the clouds and haze,
> the pilot could not determine the helicopter's position and course to
> steer to the airport.
> The pilot saw a tall building, flew toward it, circled, drew a
> handwritten sign,
> and held it in the helicopter's window. The pilot's sign said "WHERE
> AM I???"
> in large letters.
>
> People in the tall building quickly responded to the aircraft, drew a
> large sign
> and held it in the building window. Their sign said "YOU ARE IN A
> HELICOPTER."
>
> The pilot smiled, waved, looked at his map, determined the course to
> steer to
> SEATAC airport, and landed safely.
>
> After they were on the ground, the co-pilot asked the pilot how the
> "YOU ARE IN
> A HELICOPTER." sign helped determine their position?
>
> The pilot responded, "I knew that had to be the MICROSOFT building
> because, similar to their help lines, they gave me a technically
> correct but completely
> useless answer."
>
> --

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

954. what is .msa?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <542dts$d66@dinkel.civ.utwente.nl>
Source record: 135678

What is a .msa file?
I don't know this extension.

greetz,
Vincent

Guys who drink light beer don't like beer, they just like to pee a lot

955. Re: .au player / converter?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: spameater@freemark.com
Message-ID: <543ltg$f5u@ornews.intel.com>
Source record: 135679

In article <53vpoo$b47@orm.southern.co.nz>,
clifton@southern.co.nz (Julian Forsythe) wrote:
>
>Is there such a thing for my box standard STE?

LPS124 - want me to email it to you?

Reply to atari@teleport.com or atari@freemark.com - no spam!
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

956. OBOLUS now available !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <542mf6$tc5@deimos.rz.uni-osnabrueck.de>
Source record: 135680

OBOLUS is available as resultware (= nearly FREEWARE)!

(1) OBOLUS is a whole knowledge representation system including
an inferencemachine for creating whole (knowledgebased)
expertsystems.
(2) OBOLUS is not only adressed to knowledge-engineers, but also
to those, who are not very familiar with that stuff. They
should be able to learn it.
(2) OBOLUS is an GEM-program an should run on each ATARI-system.
(3) OBOLUS contains hypertext-help-files for the ST-GUIDE-Systems.
The languages are English and German.
(4) You can get it by ftp @ cl-ki.uni-osbrueck.de
if you are following the path pub/export/kr
(Note: /kr isn't an abbreviation for my name
but for knowledge representation)
I have put it also into incoming/atari/ at leo.org
hoping that it will be sorted in.
(5) In both cases at least you should find the following files:
obfs100a.lzh /* the whole OBOLUS-system including ST-GUIDE */
obss100a.lzh /* the OBOLUS-system without ST-GUIDE */
obsg100a.lzh /* the prepared ST-GUIDE-system */
If you want to distribute the system on small 720 discs,
you should split the system in the way of obss****.* and obsg****.*
otherwise you should distribute the whole system obfs****.*
(6) The documentation includes examples.
(7) OBOLUS has been making free, because I hope to get
knowledge bases back made by other people for showing
that the working-concept of OBOLUS does that,
what it should do. If you need help for creating
an OBOLUS knowledge-base, send e-mail.

Please, let me know, if there is any fault in the files.
I will update the set immediatly and will mark such updates
by changing the suffix A to B and so on.

OK, perhaps OBOLUS is a little step for getting
knowledge representation as well-known as computer added
text-writing.

Greetings KR (and this is an abbreviation for my name)

957. FS/T: Atari ST games [10/16/96]

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <542pi5$eq9@dfw-ixnews5.ix.netcom.com>
Source record: 135681

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 10/16/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first item and $1.25 for each additional item, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply.

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be given priority (especially if the trade offer overwhelms me). I collect for over 40 different systems, so please feel free to send me a trade list. Ask for my want lists!

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money order, drawn from a U.S. bank branch. Orders from outside the U.S. are also accepted.

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 8.00 Arkanoid (Taito)
$ 8.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 7.00 Battleship (Epyx)
$ 5.00 Bobo (Infogrames / Terrific Software)
$ 7.00 California Games (Epyx)
$ 7.00 Championship Wrestling (Epyx)
$ 5.00 Crash Garrett (Metal Hurlant)
$ 7.00 Death Sword (Epyx)
$ 6.00 Devon Aire (Epyx)
$ 6.00 Dive Bomber (U.S. Gold / Epyx)
$ 5.00 Dragon Scape (Free Spirit)
$ 6.00 Final Assault (Epyx)
$ 7.00 GFL Football (Gamestar)
$ 6.00 Golden Path (Firebird)
$ 6.00 Goldrunner II (MicroDeal)
$ 7.00 Impossible Mission 2 (Epyx)
$ 7.00 Karateka (Br0derbund)
$ 6.00 Knight Orc (Rainbird)
$ 7.00 L.E.D. Storm (Capcom)
$ 6.00 Lands of Havoc (Antic Software)
$ 7.00 Last Duel (Capcom)
$ 7.00 Man Hunter: New York (Sierra)
$ 5.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 7.00 Metro Cross (U.S. Gold / Epyx)
$ 7.00 Paint Pro (Abacus Software)
$ 6.00 Prime TIme (First Row)
$ 7.00 Quadralien (Spinnaker)
$ 7.00 Renegade (Taito)
$ 7.00 Space Quest: Chapter I (Sierra)
$ 6.00 Star Quake (Terrific Software)
$ 6.00 Star Ray (Logotron)
$ 8.00 Star Wars (Br0derbund)
$ 6.00 Stunt Track Racer (Microplay)
$ 6.00 SwiftaR (Accustar)

$ 7.00 Techno Cop (U.S. Gold / Epyx)
$ 7.00 The Advanced OCP Art Studio (Rainbird)
$ 7.00 The Games (Epyx)
$ 6.00 The Pawn (Rainbird)
$ 6.00 The Sentry (Firebird)
$ 8.00 Tower Toppler (U.S. Gold / Epyx)
$ 8.00 Warship (Strategic Simulations, Inc.)
$ 7.00 Winter Games (Epyx)
$ 8.00 Wishbringer (Infocom)
$ 7.00 World Games (Epyx)
$ 7.00 World Karate Championship (Epyx)
$ 6.00 Zero Gravity (MicroDeal)
$ 8.00 Zork I (Infocom)
$ 6.00 Zynaps (Hewson)

*****

To reserve an item listed here, please contact me.

Please include a list of the items that you are interested in,
and your full postal mailing address. Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

958. Re: WTF:insdate

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Richard Thomas <dickie@mistral.co.uk>
Message-ID: <01bbbbb3$03dd5e80$LocalHost@default>
Source record: 135682

Tom Lamparty <Lamparty@concentric.net> wrote in article
<Pine.SUN.3.95.961015195132.5213B-100000@galileo.cris.com>...
> I've looked thru all the stuff that is available to me and can't find the
> program or acc that would let you insert the current date in a word
> processor document! I know i've seen it in the past! Most probably on
>
> From pwillis@cyberverse.com Tue Oct 15 19:51:07 1996
> Date: Tue, 15 Oct 1996 11:17:43 -0700 (PDT)
> From: Willis <pwillis@cyberverse.com>
> Hi Tom,
>
> Would you happen to have a little .acc program called INSDATE or
something
> to that effect? Have been looking for it for a long time... I think the
> actual archive is called INSDATE.LZH. Failing that do you perhaps have
> -any- .acc or auto prg that will insert the date at the cursor position
in
> a word processor that does have that feature built in.
>
> Thanks a lot,
>
> -Willis
>
> Any help that you can give Willis, would I am sure be very much
> appreciated!

I have come into this halfway through, but I used to use an auto program on
my ST called Mortimer, which did macros and image viewing etc and also
inserted the date into documents by right clikcing on the corner date
display. I still have the file archived, its quite large, (approx 150k
zipped) as the program does quite a few other things as I remember. I've
never tried it on my Falcon so I have no idea if it works on that, being a
CAF user I try to keep auto folder stuff to a minimum. Anyway if anyone
really wants it I can email it. Let me know.
Richard

959. Re: Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610162318.a50435@b.maus.de>
Source record: 135683

L.L.Robinson (ACA126@news.salford.ac.uk) wrote:

>it cannot find ther EFMS modules for pictures, they are in
>d:/Papyrus/module/efms/ and although Papyrus can find the path It can't
>find the modules

How are the file names of the modules spelled? Are they in lower case? The Minix file system ist case sensitive and it may be that Papyrus only looks for *.EFM but not for *.efm (or even better *.[eE][fF][mM]). Try to change the extensions to "EFM" or "efm" respectively.

-andre

960. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <543cji$ju0@trotsky.cig.mot.com>
Source record: 135684

In article <DzCC5x.D7K@iglou.com> rsg0910@iglou.com (Robert Goodwin) writes:
>Rich Tietjens (*atari@teleport.com*) wrote:
>: Well, it depends on the model. The externals are OK as far as I know, but
>: damn sure don't ever want to see another Zoom internal.
>
>I know the externals are good... The modem that consistently gave me 26.4
>and 28.8 connects was a Maxtech, and I couldn't keep the connection on my
>ISP for too long, unless I got a good line. Now, with the Cardinal, I'm
>able to stay on longer, without being thrown off for no reason.
>
>What's with the Zoom internals you complain about?

Sorry to jump in in the middle of a conversation, but I tested out several
Zoom modems when they first came out in '91 or so. Comparing them with a
UDS modem, the Zoom modems performed like total crap. Dropping connections
for no reasons. Unable to a decent through-put. They were basically
unusable for the remote network access we needed them for.

Maybe they've improved since then, but I'm not giving them a second
chance...

Mike White

961. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <5422i1$smd@newsserver.rrzn.uni-hannover.de>
Source record: 135685

Mike De.Petris (mike@interware.it) wrote:
: Mf> believe that the extended FAT info that Win95 writes to floppy/HD now

There is no extended FAT info.
More: There is no FAT info at all.
Exactly: VFAT only uses additional directory entries that should be
ignored by older operating systems.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

962. Re: Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: andy@aholt.demon.co.uk
Message-ID: <845572706_OASIS_@aholt.demon.co.uk>
Source record: 135686

In article <01bbb698$835831a0$80dfe49d@michael_home1.ac.uk>
"Michael Clemmetsen" <michael.clemmetsen@sunderland.ac.uk> said:-

>
>I've tried it out and really like it. However an email to HiSoft concerning
>price and ordering info has not produced a response yet.
>
I have received a flyer from Hisoft regarding upgrade prices from
Papyrus 3.

Papyrus 3 to Version 4 = 39.95 ukp for non support members
= 37.95 ukp for support members

hisoft are also giving a font cd with the upgrade :)

there was no details of the normal selling price.

--

```
+--------------------------------------------------------------------+
| andy@aholt.demon.co.uk |
| \|/ ____ \|/ - - |
| \|/ @~/ ,. \~@ o' \,=./ `o |
| (o -) /_( \__/ )_\ (o o) |
+-------oo0--(_)--0oo---------\--U-/------oo0--(_)--0oo-------------+
```

963. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <845398164.20047.0@sf_pc.itl.co.uk>
Source record: 135718

yragael@imaginet.fr (Yragael) wrote:

>Cracking commercial software is illegal, ok. But think again about it:
>what happens when the software is no more shipped ?

The platform slowly dies.

But it dies with dignity rather than having theives rummaging around
looking for pirate software and ensuring it's swift demise.

>Do you want all those precious piece of code to be lost ?
>It is now your DUTY to
>keep the Atari ST alive by spreading software, will it it be illegal
>or not.
Sorry, but this is rubbish :-(
You wouldn't be hoping that someone is going to send you some nice
expensive piece of software free of charge now would you ??

The Atari has been dying for years. A 4MB Falcon is well overpriced in
comparison to higher specification PC's and Macintoshes and it's user
base has slowly been dwindling away to the other platforms.

I completely fail to see how giving you a copy of my software will
help the situation...

> What are you going to do with the Atari software you own ?
Continue to use it until I have a better replacement on my Mac.

>1/ You legally keep it and you will later trash it with your ST in
>some years. You never gave it to anybody and it you help it to vanish.
Yep... That's the one for me.

>2/ You spread it and allow people to keep using it for fun.
I have invested several hundred pounds in Atari software, I've had my
moneys worth and the computer has served me well. I'm damned if I'm
going to give it to some freeloader for nothing ..... Why the hell
should I ???

964. Re: PPP WWW browser

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3263d7523bea52@sn.no>
Source record: 135719

On Mon 14-10-96 20:22, Program (fvdakker@mrose.nl) wrote:

>
>IN>Has anyone heard of a PPP browser for the Atari? I heard rumors (I
>IN>love rumors) about one in developement in France. Here in
>IN>Vancouver, Canada, I simply cannot find an ISP who can support CAB
>IN>and STIK. They all think I'm crazy.
>
>Try to find the homepage of Oxo conccept in France, I heard that's the
>place to look for it...
>
>One of the promessing specs: HTML 3.2!

And the next question will probably be: what is OXO's URL?
Since I happen to have a link to it from my page I might as well
reveal it ;-)

http://www.oxo.ch/Products_OXO.html

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

965. Re: BIG Thanks

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3263d7523bdeb1@sn.no>
Source record: 135720

On Mon 14-10-96 17:38, phantomm@harold (phantomm@harold.eastky.com) wrote:

>Just a brief note to thank those who took the time to reply to the
>posting that finally got through.
>I hope these test postings doesn't bother anyone. I have just be unable
>to post anything for over 3 weeks.
>Thank you,
>phantomm
>10/14/96

I replied you as well, through email too- but apparently there's something
wrong with your email system as it was returned to me.
Well, at least you got your question about posting news got answered.

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

966. Re: Atari ST FTP SITES list!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3263d7503bcdf0@sn.no>
Source record: 135721

On Sat 12-10-96 17:07, Mr.floyd@msn (Mr.floyd@msn.com) wrote:

>I guess I'll have to try again as sending a message to several groups
>at once obviosuly doesn't work (or gets extremely delayed)....
>
>
>Yes- the Atari ST FTP sites list is back!!! I should have made an
>update (well, several in fact), but due to general laziness, having
>trouble getting in touch with my partner in the project (Mark Smith-
>if you're still out there, send me a note!)..... and a whole lot of
>other stupid excuses I haven't posted any new lists for... ages!

WHAT'S THIS ALL ABOUT????

I wrote that message ages ago- I believe it was the first list after a long
abscense (Mark Smith in the UK was supposed to help me out, but for some
reason he never "showed up" on the net- neither through news or email) so I
decided to start doing it all on my own again.

What puzzles me is why you post a copy of that list here.
You also mailed me the same message, and I asked you the exact same things,
but the mail returned as your username wasn't found...

Does anyone else know what this is all about?

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

967. Re: Ok, got Edith Pro...now what??

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJQIADXWUp@tos.ak.planet.gen.nz>
Source record: 135722

In <Pine.GSO.3.95.961014185127.8512B-100000@ns1.ptd.net> wrote :

>I got a hold of the ST version of Edith Pro, yippee!!! :)
>
>Now, in order to avoid any wasting of time and aggravation...I am going to
>ask this question.
>
>Could somebody, in plain english please, tell me what ST program to use
>for gzip/tar files and how to use it on my meager TOS only setup?

You simply need TAR and GZIP.

I believe these are available from a.a.u.e., I think the directory was called either GNU or Minix. Inside that there is a directory called TOS, and there you should find GNU TAR and GNU ZIP.

Then you just run gzip -d <filename> and then tar -xvf <filename>.

You do this by double-clicking on the gzip.ttp or tar.ttp icon and then typing the parameters into the resultant dialogue.

Or, if you will be using these a lot, use install application to make them run when you double click on the archived file - I'm not sure if the standard desktop will let you put the parameters -d or -xvf in in this case though.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

968. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <20995_DCroker@mettav.demon.co.uk>
Source record: 135723

This message from rich@rjelwell.demon.co.uk to All came in on a wing and a prayer...

Hi Richard!

>>> I got my copy of HDDriver v6 today, upgrading from v3.51, and have
>>> I have a Falcon with an internal IDE and SyQuest EZ135. The new
>>> HDDriver will not recognise the EZ135 when the machine is rebooted.
>> If you are using the original EZ135 SCSI cable, change it to a higher
>> quality cable. We have found that this solves the problem.
r> Are you trying to tell me that despite the fact that the EZ135 has
r> been working fine for six months with HDDriver v3.51 and is not
r> recognised when rebooting after installing HDDv6 will work if I
r> change the SCSI cable?
Newer versions of HDDriver are faster and will highlight any problems with your SCSI chain, for example I could get away without terminating the drive with V3.51.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

969. M.A.G.E.

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: aa860@chebucto.ns.ca
Message-ID: <541o1o$shb@News.Dal.Ca>
Source record: 135724

Does anyone have any experience with Magic Arcade Game Engine by David Munisie? I'm thinking of getting it and have no programming experience and hope it can provide a spur into getting involved. Also there is a new product called Face Value, which is supposed to make designing things easier , has anyone tried it out yet?

Steven Slater "Come Over Hear!"
aa860@chebucto.ns.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1M8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group
chebucto.ns.ca/~aa860/ my site
is2.dal.ca/~ckdufm/ CKDU-FM's site
chebucto.ns.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

970. Connecting SCSI tape unit to Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <340_RCain@nest.demon.co.uk>
Source record: 135725

Hi fvk@cs.vu.nl, on 14 Oct 96 you wrote:

f> I recently obtained a SCSI tape drive,

:)) What sort?

f> I have an external HD drive with ICD host
f> adapter. Is it possible to use that adapter to drive the tape unit?

Yes, yes! I'm using STM/AdSCSI+ with an Archive Viper tape.

f> I have seen some tape related stuff on the
f> Net...

I only use for archiving and find Diamond Back (commercial) easiest to use.

I have used GEMAR v<3 successfully but can't get GEMAR v3.00 and v3.05 to
work. Don't know why.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

971. LOGIC?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: bi213@yfn.ysu.edu
Message-ID: <541stp$d57@news.ysu.edu>
Source record: 135726

Anybody have a dongle for Logic by emagic,would be very interested.
C.O.D.
THank you,

JEFF
--

972. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <541tkp$jr5@nuke.csu.net>
Source record: 135727

John Norton (jnorton@nilenet.com) wrote:
: Does anyone have a an email address for the SoftLogik guys that works.
: tech@slc.com does NOT work. They were supposed to out with a PC prog
: last month (grin), but I have heard nothing. Alas, They will never upgrade
: the Atari version of Pagestream.

From the new c.s.a.st FAQ:

Soft-Logik Publishing
315 Consort Drive
St. Louis, MO 63011
United States
(314)256-9595
(314)256-7773 FAX
(314)256-9333 Technical Support (Annual Support and Per Call Plans)
(800)829-5816 Technical Support (Annual Support Plan Only)
(314)256-8971 BBS
(800)892-8608 Sales
Internet: support@softlogik.com
soft-logik@cup.portal.com
WWW: http://www.softlogik.com/

Hope that helps,
-Phil

973. NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJQRFHURUp@tos.ak.planet.gen.nz>
Source record: 135728

I have just purchased NVDI v4.11 R3 (according to the display as NVDI loads) and am having one problem.

I have a number of Truetype typefaces (all of which work fine with NVDI 3), but these give a problem under NVDI 4.11.

When NVDI loads, a number of messages similar to the following appear:

C:\FONTS\TTF\S11N.TTF: file damaged!
(head: 61cb4274 != 64913fae)

What does this mean?

Why does it happen?

What should I do about it?

Any help would be appreciated.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

974. Re: I need this file!! Please!

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <541ub6$f9g@einstein.ebicom.net>
Source record: 135729

Rich Tietjens (*atari@teleport.com*) wrote:
: In article <53ptco$de0@berlin.infomatch.com>,
: dooley@infomatch.com (John Dooley) wrote:
: >
: >I'm in need of the file called FZDS ver 1.75 (Freeze Dried Full Screen
: >Editor)
: >
: >I always wished the FZDT Text editor was external and from what I read it
: >now is!
: >
: >It was on a few of the FTP sites but when I tried to d/l it all I got was
: >a bunch of characters all over the screen. Anyone know what causes this?
: >I'm useing Unix Shell and it happens once in awhile when I try to d/l
: >something..

Sounds like you're using Lynx ?
When you select a binary to download using the lynx web browser,
you should use "d" rather than "return". This means you are downloading
the file rather than trying to view it. Once it gets downloaded you
should get a prompt asking if you wish to save the file to disk...
answer yes and enter the desired file name. From there you'll need
to download it from your unix accout to your atari using ftp, zmodem,
or whatever means your provider uses for binary dumps to your PC.

Hope this helps...
Brian

975. Re: NOS and Negotiated IP.

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <5423o4$gii@einstein.ebicom.net>
Source record: 135730

Karl Foley (kfoley@cameo.co.uk) wrote:
: Is there anyway to make NOS use negotiated IP addresses over a PPP link? My
: provider is changing to negotiated IP on login.

There is a little program that lets you do this with a Slip connection...
but I don't know if it will work with PPP. I forget the name
of the slip IP config file...but I believe I got it from umich in
the Oasis directory. Basicly, you use stik to dial in...disable stik,
and run a little tos program which will get the current ip from STik,
write it in your NOS config file, and then launch NOS. Of course you
need to disable the dialer in NOS...as you will already be connected.

One thing you can try...remove the IP address from your NOS config file
or change it to 0.0.0.0. This, in theory should work...In my case,
it worked for a while, and my provider changed something and it no
longer worked. I've not tried it in quite a while, so it might work
agian now! It sometimes took a few seconds for the IP to be negotiated.
Also...make sure you give plenty of time before NOS kicks anything (i.e.
nntp)...if it kicks before the connection is established...you most likely
wont get a connect at all.

Good luck...
Maybe we'll get that PPP version of STik soon :)

Brian

976. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <5424ft$3o8@scanner.worldgate.com>
Source record: 135731

Mr.floyd@msn.com wrote:
>
>Hi Everybody...
>
>This is a general warning to ALL ATARI HARD DRIVE USERS...
>
>I have imported some files from a Win95 PC to my Falcon. They were
>originally in long name format, but were chopped to 8.3 when I dumped
>them to floppy disk. The way Win95 writes FAT info to an MS-DOS disk
>is
>now no longer entirely MS-DOS (as an Atari would see it) compatible. I
>
>believe that the extended FAT info that Win95 writes to floppy/HD now
>is
>likely to confuse TOS, and as a result your FAT/BPB may be damaged
>irreparably as has happened to me :-(.
>
>I suggest that Atari HD owners DO NOT import any (formerly) long name
>format files from Windoze95 machines at the risk of lost data.
>
>Ciao, Chris W.
>/|\
>-Falcon030 4meg/340meg/32MHz-
>

Of course if one uses MagiC 5 as an alternate Atari compatible OS, it
supports long file names...

977. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <54251d$3o8@scanner.worldgate.com>
Source record: 135732

rich@rjelwell.demon.co.uk (Richard) wrote:
> In article <53rt9i$gqa@scanner.worldgate.com>
> Chris Krowchuk <chris@compdirect.com> wrote:-
>
>>We have found that changing the cable solves this problem. It is
>>interesting to note that HDDR 3.x and 4.x work fine with the SyQuest
>>supplied SCSI cable, however, from v5 on, it appears that the supplied
>>cable just cannot handle the extra bandwidth that HDDR is capable of
>>providing.
>
>This is about whether HDD v6 can spot the EZ135 even exists.
>On initial installation it does. When rebooting the machine it
>doesn't. Booting the HDDriver.prg from the Auto folder after AHDI
>and the Afterburner patches works fine.
>The system gives no problems once the drive is recognised.
>
>
>Rich.
>
>--
>
>---
> Richard Elwell rich@rjelwell.demon.co.uk
>---

I understand Richard. We have gone through these pains here in our shop and have isolated the problem to be the cable. By replacing the cable with a higher grade cable, all problems went away.

Also, all of our users that were having various problems, varied from non recognition, data loss, corrupted files and bus crashes were able to solve these problems simply by changing the cable to a higher quality product.

HD Driver seems to be "too fast" for a low grade cable. It is strange and it took us a long time, many hours of testing to come to this solution. After finding this solution, we all gave ourselves a kick in the pants for not thinking about this in the first place.

But, as people have mentioned, ICD works, AHDI works and even earlier versions of HD DDriver worked. We focused on the software for the longest time.

Trust me! Try it, it works!

All the best
Chris @ Computer Direct

http://www.compdirect.com

Need Directions? Join our Atari Support Mailing Lists!

http://www.compdirect.com/directions/

978. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJQRFHVVUp@tos.ak.planet.gen.nz>
Source record: 135733

In <3271d004.39642972@207.126.101.77> wrote :

>This is a general warning to ALL ATARI HARD DRIVE USERS...
>
>I have imported some files from a Win95 PC to my Falcon. They were
>originally in long name format, but were chopped to 8.3 when I dumped
>them to floppy disk. The way Win95 writes FAT info to an MS-DOS disk
>is
>now no longer entirely MS-DOS (as an Atari would see it) compatible. I
>
>believe that the extended FAT info that Win95 writes to floppy/HD now
>is
>likely to confuse TOS, and as a result your FAT/BPB may be damaged
>irreparably as has happened to me :-(.

You do mean the FAT/BPB of the hard disc, not the floppy disc?

I have brought files to my TT030 from Windows95 without any problems.

I find it hard to imagine how TOS could be confused into damaging
the FAT or BPB of a hard disc partition after reading any kind of floppy
disc.

Has this happened consistantly, or was it a one-off occurance? If so, I
would suggest that it was not caused by the format of the floppy disc - the
problem is certain to have been caused by something other than the disc from
Windows95.

>Ciao, Chris W.
>/|\
>-Falcon030 4meg/340meg/32MHz-

How come your post appears to be from Mr.floyd@msn.com (or something similar)!?

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

979. Re: SACK...what is it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJQRFHVPUp@tos.ak.planet.gen.nz>
Source record: 135734
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <5403kv$5f6$1@preeda.internex.net.au> Julian Gifford wrote :

>Just pulled apart a 1040 STfm. Inside, sitting on top of the CPU was a
>chip that only had the letters SACK on it. What is it? It has a V30 chip
>on it as well as a few other things.

Sounds like some kind of PC emulator.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

980. Re: Ok, got Edith Pro...now what??

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <5428e6$p81@imag.imag.fr>
Source record: 135735

"Mr. Maddog" <mrmaddog@ptdprolog.net> wrote:

>I got a hold of the ST version of Edith Pro, yippee!!! :)

>Now, in order to avoid any wasting of time and aggravation...I am going to
>ask this question.

>Could somebody, in plain english please, tell me what ST program to use
>for gzip/tar files and how to use it on my meager TOS only setup?

>I really would appricate this from a kind soul. Thank you...

>Eric Noss
>a.k.a
>Mr. Maddog

I sent a mail to ZFC, it's corrected now, there is a zip file to allow
direct atair download !

Hope this help

981. Re: Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <542p9o$7i0_001@salford.ac.uk>
Source record: 135736

I have got Papyrus 4 and I've encounterd a problem, I run a minix partion on the drive papyrus is on and it works fine except it cannot find ther EFMS modules for pictures, they are in d:/Papyrus/module/efms/ and although Papyrus can find the path It can't find the modules, However it is a brilliant program otherwise (Takes a lot of memory though), Please help

Leon L Robinson
L.L.robinson@Acoustics.salford.ac.uk

Still running an 8Mz and proud

982. Re: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvlod7dwu9.fsf@emw.ericsson.se>
Source record: 135737
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Michael Grove <mgrove@ridgecrest.ca.us> writes:

> > >set up for Falcon040 owners so irrelevant stuff should stay out.
> >
> > Hypocrite!
>
> That's fine. When the Hawk is released we will setup our own mailing
> list.

When the sun falls down.

> Read: Those with the Fastest Falcons :)

Sure. Wasn't the Hawk released over a year ago (two maybe?)? Oh, was that
another non excisting product from Wizztronics that they announced?

The Barracuda is now shipping! What a joke! :-)))

I don't care as the Hawk will never come out anyway and I doubt
that it would be much faster and it would be more expensive as well,
so why wait for something that doesn't exsist?

Maybe you know something that nobody else know?

BTW. I was told that the Barracuda is released... ;-)

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

983. Re: meta.sys

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1610961052130001@47.85.0.99>
Source record: 135738

In article <540umf$dtg@news1.io.org>, fl@io.org (Frank Lockwood) wrote:

> Guy Harrison (guy@swampdog.demon.co.uk) wrote:
> : In article <53bibs$qd6@mozo.cc.purdue.edu>
> : shammass@expert.cc.purdue.edu (Samer Shammas) said:-
>
> : > Hello, i am installing opus and i got everything to work except the
> : >chart printing part. Whenever i try to print or save a chart it says
> : >cant open meta station. I looked at the install.doc and it says i
> : >should have a file called meta.sys. Its not anywhere int he opus
> : >archive i downlaoded I tried looking for meta.sys in the ftp sites
> : >couldnt find it. Anyone know where i can get it from? Thanks
>
> : This is part of GDOS. I got it with NVDI for instance.
>
> Except that Opus will not work with NVDI or SpeedoGdos. You need to find
> and properly install Gdos 1.1 or any of its successors (G+plus,
> FontGdos...). Best of luck, as I have never been able to successfully
> install any of these and therefore cannot get charts or print (using
> fonts) from either Opus or LDW Power.
>

Have you tried AMCGDOS, much quicker than GDOS & available ob umich ?

I got it to work with OPUS.

I also got the Meta.sys to work with GFACAD.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

984. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3264a27e.1541936@news.airtime.co.uk>
Source record: 135739

On Wed, 16 Oct 96 18:59:36 MEZ, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:

>>I have imported some files from a Win95 PC to my Falcon. They were
>>originally in long name format, but were chopped to 8.3 when I dumped
>>them to floppy disk. The way Win95 writes FAT info to an MS-DOS disk
>>is
>>now no longer entirely MS-DOS (as an Atari would see it) compatible. I

Dunno if this is related?....Using Win95 (I like it?) and downloading ATARI software, then porting to my ST (One Floopy drive A only), I get problems such as the ATARI only recignising the disk if set as drive B

In other words I get a blank Directory, But If I click on the none existant drive B, get the "insert disk into B" message, click OK fooling the ATARI into thinking I have B, and the directory appears?

This only happens with software ported from My PC HD?, As I only really port ATARI software then its not usually long filenames?,

..

Wish I had a drive B...or a HD.....or a Falcon.....santa!..SANTA!!!!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,Heartland + More
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

985. stosser

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3264ba78.7680977@news.airtime.co.uk>
Source record: 135740

```
STOSSER WWW Page

Updated: STOS.FAQ, Now includes list of Graphic files currently
. supported by STOS BASIC,Everything from the humble PI1
. To True colour 24bit Targa,

Updated: Current Projects, Mainly DIAMOND-ICE,Gone is the Intro
. Demo, theres is now a screen shot of the Intro, and an
. update as to the way the game is coming along,

Updated: Family Album,Added Music IF on MIE3 or simmilar,has no
. effect on CAB..Good or bad,

.
Cheers.............!ynoT
Tony Greenwood ( STOSSER Software ) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,Heartland + More
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..
```

986. Re: BIG Thanks

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3264a132.1209271@news.airtime.co.uk>
Source record: 135741

On 16 Oct 1996 00:33:36 +0200, hallvart@sn.no (Hallvard Tangeraas)
wrote:

>On Mon 14-10-96 17:38, phantomm@harold (phantomm@harold.eastky.com) wrote:
>
>>Just a brief note to thank those who took the time to reply to the

>I replied you as well, through email too- but apparently there's something
>wrong with your email system as it was returned to me.

phantom......you better check your email, the one I sent you in
response to your posting was returned to me, so you are probably
missing other emails?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,Heartland + More
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

987. FS: Atari 1040ST system

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: dras@rasmussen.telco.stratus.com
Message-ID: <jloohi3oy7g.fsf@rasmussen.telco.stratus.com>
Source record: 135742
Cross-posted to: comp.sys.atari.st,alt.music.midi,rec.music.makers.marketplace,rec.music.makers.synth

Hi,

I have an Atari 1040ST for sale, including a mouse, mono monitor, docs, and some software (looks like bundled stuff, Basic, a word processor, etc.). The machine looks and works like new. I'd be surpized if it has more than a couple of hours use on it. I even have the original packing for the CPU (but not the monitor).

I'm asking $100 + shipping & COD (cash only). I will accept checks but I would want it to clear before shipping. The unit is guaranteed to work when it arrives.

I really don't know much about these machines so someone let me know if my asking price is way out of line.

I will also consider trades for PC hardware, classic arcade PC Boards (or entire units), a system capable of running Atari 800 games, or some combination of these.

Feel free to make offers.

Thanks very much.

Dan R.
dras@sw.stratus.com

988. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Matt <mabb23@dial.pipex.com>
Message-ID: <3264CB0F.A9@dial.pipex.com>
Source record: 135743

Mario Becroft wrote:
>
> In <3271d004.39642972@207.126.101.77> wrote :
>
> >This is a general warning to ALL ATARI HARD DRIVE USERS...
> >
> >I have imported some files from a Win95 PC to my Falcon. They were
> >originally in long name format, but were chopped to 8.3 when I dumped
> >them to floppy disk. The way Win95 writes FAT info to an MS-DOS disk
> >is
> >now no longer entirely MS-DOS (as an Atari would see it) compatible. I
> >
> >believe that the extended FAT info that Win95 writes to floppy/HD now
> >is
> >likely to confuse TOS, and as a result your FAT/BPB may be damaged
> >irreparably as has happened to me :-(.
>
> You do mean the FAT/BPB of the hard disc, not the floppy disc?
>
> I have brought files to my TT030 from Windows95 without any problems.
>

I have used floppy drives in both my windows95 and atari stfm machine and the long name format does seem to corrupt the disks.

> I find it hard to imagine how TOS could be confused into damaging
> the FAT or BPB of a hard disc partition after reading any kind of floppy
> disc.

I do not understand the technical implications of what I am claiming, but I can certainly say it happens consistently and only since I started using the win95 operating system.

989. HELP: Need proper Pagestream Flag settings on TT w/SLM-605

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <541ctm$r32@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 135744

Trying to get Pagestream to run properly on my TT with 2 megs ST ram/
16 megs of TT ram and an SLM-605 laser printer..
Can I run pagestream in Fastram or will that mess up the laser
printer.
I had it working great on my Mega4 ST, but after changing the ID so it
didn't conflict with the TT (now #5), I can get other prgs to print,
but Pagestream won't run properly using TT ram. What can I set on
this to get it done right.. Mike

990. Memory expansion plans wanted..

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: David Hultgren <hard.to@plea.se>
Message-ID: <32656514.6F7@plea.se>
Source record: 135745

Hello, I recently got my hands on a Mega2ST (with blitter) rev 5.0 and a
520STF rev D.
I want to expand them, but have never expanded models with built in
expansion space on the motherboard (I have only done (a lot of)
"piggyback" expansions on 520:s before), I would like to expand the mega
to 4M and the 520 to at least 1M....
(I would also like to know how to install a blitter in the 520 in the
already existing empty socket inside it).
I have searched the net for the plans i distinctly remember from
earlier, more ST-active days, but been unable to find out any!
Is there a file avalible somewhere with the info I want?

Best Regards:
David H

991. Re: Ok, got Edith Pro...now what??

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-1610961009340001@port45.inwave.com>
Source record: 135746

In article <5428e6$p81@imag.imag.fr>, Romuald.Jouffrey@imag.fr (Romuald Jouffrey) wrote:

> >I got a hold of the ST version of Edith Pro, yippee!!! :)
>
> I sent a mail to ZFC, it's corrected now, there is a zip file to allow
> direct atair download !

Would someone mind resending the ftp/http address for this word manipulating wonder, Edith Pro, I don't think my news server picked up earlier messages.

Thanks in advance, Andy

992. Re: CoSTa 1.50 now available

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <19506877_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 135747

In article <81651960_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) wrote:-

>Just to let you know that a new version of CoSTa is available from my web
>site. Version 1.50.
>
>This version now supports Semper, and the new STiK dialler from Peter
>Rottengatter.
>
>The STiK dialler has NOT been released yet, but when it is then CoSTa
>supports it!

costa150.zip is now also on sunsite.cnam.fr in pub/Atari/incoming/

If you can't find it there, then it may have been moved to
pub/Atari/Telecomm/

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/
---

993. Re: ISDN and ATARI ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <845504187604@wise.mrose.nl>
Source record: 135748

I wrote:

Pr>There is an driver for an ISDN modem for Atari. It comes from
Pr>Germany, let me know if you want me to look for more info (it's in
Pr>a huge pile of adds somewhere)

Unfortunately I haven't got it (I really looked for it!)
The only thing I can tell is that I saw it at the ProTOS in Germany in
1995 or '94. It was a German company, so perhaps, if you try to
access the maus.atari newsgroups, you'll have more success.

Greetings,

Frits.
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
Counting down: 26691 hours and 43 minutes
...To the year 2000!!!

Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
Counting down: 26691 hours and 43 minutes
...To the year 2000!!!

994. Aviation Software?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: ae490@chebucto.ns.ca
Message-ID: <5434vt$5f2@News.Dal.Ca>
Source record: 135749

Does anyone out there have any software programs for the STe that are aviation based (like perhaps software to calculate CP/CG, thrust times or altitude calculating software. I am into the hobby of buiding model rockets and am looking to design my own model, but software that would be able to help me in my design is what I'm REALLY looking for. If anyone has any info on this, or knows of a program (or programs) that are available, I would GREATLY appreciate it if you would inform me of them. Thanx a bunch:)

Cheer(io)s,
Mark

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

995. ***PLEEEEZE HELP!!!***

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: ae490@chebucto.ns.ca
Message-ID: <5434ip$5f2@News.Dal.Ca>
Source record: 135750

I am having a problem at the moment with Unix Compressed files. I would like to view the text files but don't know what to run the .Z files through as they only come up scrambled when I try to open them as they are. I am desperate here!!! Someone please help if you can. Thank you in advance.

Cheer(io)s,
Mark

------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

996. Thanks (fujiwatch)

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961016Z175706.552dave@mbha.demon.co.uk>
Source record: 135751

A quick thankyou to all those who answered my request tfor fujiwatch.

A particular thanks to the 2 guys who sent me a copy. Thanks guys!

--
dave

997. Re: Re^2: internetsoftware + magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54346b$4ji@ornews.intel.com>
Source record: 135752

In article <250_mike@interware.it>, mike@interware.it (Mike De.Petris) wrote:
>
>In uno strano messaggio del 14 Oct 96 john@whalley.demon.co.uk (90:700/104.1)
>scrisse al povero All :
> j> If you want news and SMTP mail, try Oasis with NOS. This works with
> j> both SLIP, CSLIP and PPP. You can get this from:
>
>Ach, I registered Oasis2 for this, but unfortunately it does not support ppp
>PAP authentication. Nos is not able to connect too. My provider uses NT
>server+backoffice, and starts ppp+pap immediately after modem connection, but
>there is no way to set up NOS to hanshake correctly, even using "status up"
>in dialer or "ifconfig <iface> up" after connection.

Your "provider" obviously has no clue about how to run a /service./

NT is not a network OS, it's a GUI for clueless sysadmins. BackOffice is "the
NT Plus Pack," and frankly, I would not do business with any ISP running NT as
his OS unless he offered shell access and had a demonstrated track record
with Unix; there are too many clueless admins that simply bought their
packages and don't know how to administer.

Get a /real/ ISP.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

998. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5436c3$4ji@ornews.intel.com>
Source record: 135753

In article <DzCC5x.D7K@iglou.com>, rsg0910@iglou.com (Robert Goodwin) wrote:
>
>Rich Tietjens (*atari@teleport.com*) wrote:
>
>: Well, it depends on the model. The externals are OK as far as I know, but
>: damn sure don't ever want to see another Zoom internal.
>
>What's with the Zoom internals you complain about?

The 14.4k models use the Rockwell v.42bis emulation in software - which means
they are really only 9600 bps modems, and require a fast CPU to compensate.

>Got it. Just need to play around with it a bit more. I've put it on the
>BBS computer. The initial connects kept getting me 24000, same with the
>Cardinal, no matter how many times I tried. Might be something else. Still
>am checking it out, though I'm beginning to lean more towards my own line
>having problems.

24000 is about average - keep in mind that I count myself lucky to get a 26400
connect, and I can't recall EVER seeing a 28800 connect. Unless you're
running a direct, dedicated phone line with no switches (including the ones at
the telco), don't count on the max connect speed; it just doesn't happen
unless conditions are absolutely perfect.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

999. Re: Latest Releases for the ST..

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326434be11c55b4@sn.no>
Source record: 135754

On Tue 15-10-96 00:50, Mike Harvey (mike.harvey@worldnet.att.net) wrote:

>Has anyone ever thought of making and posting very so often a list of
>the latest releases of all commercial and even some popular Atari ST
>shareware titles.. I know often, I have to stop and think when using a
>prg, I wonder if they have a newer version with more features..
>
>Would others like to help me built a list of software version of
>things you have, if you know for sure if it was the last release, etc
>and if you know of any upgrades and what features they added or bugs
>they fixed..
>
>Does this sound like a worth wild project to you all out there in ST
>Land??

Yes! I think it's a great idea. I say go for it!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1000. Re: Open Newsservers?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326434c211c80e6@sn.no>
Source record: 135755

On Mon 14-10-96 15:48, Rich Tietjens (*atari@teleport.com*) wrote:

>In article <845251150_OASIS_@xs4all.nl>,
> allmidd@xs4all.nl (Johan Middendorp) wrote:
>>
>>Does anybody know an open (public) newsserver to fetch news from maus groups
>>like 'maus.sys.atari.software' ? Preferably 'Posting OK'!
>
>You probably can't post, but I think you can read from ratty.wolfe.net - give
>it a try, anyhow!

You're right- you can't post to them, but you can read the maus newsgroups.
I've managed to get them through a gopher system in Germany as well as
through Dejanews.
I've got the URLs in my hotlist at my provider's UNIX system- I'll download
it on my STe now and post the details tomorrow, and hopefully I'll make
links to them on my Atari page when I get the time.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1001. New harddisk driver: why? which? how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326434c411ca3d7@sn.no>
Source record: 135756

The subject says it all... well, almost.

The problem is this: I'm using "The Link II" SCSI host-adaptor for ICD which works fine, but I've heard people say that it's not fully AHDI compatible which I do need in order to run MiNT on my machine, which is what I've recently installed.

I have received an error message regarding partition D:\ which is the only partition it complains about. It was pointed out by someone that it might be because of a size limitation (my partition D:\ is the biggest one at 250 MBytes).

So.. it all comes down to this- I want to make my system compatible with all systems as well as efficient adn well-working, so I'm willing to do what it takes in order to make this work.
If this means reformatting the whole drive again etc. that's okay as well, since I have another SCSI drive which I've been using to back up my whole regular drive.

As for the software, I don't really feel like using lots of money for this as my existing system works with everything but MiNT (if the driver is the problem there- which a lot of people have pointed out that it probably is), and I don't really need MiNT that badly, but I'm interested in trying it out and see how it works.
I've downloaded several pieces of harddisk software, like AHDI from Atari as well as CBHD.. Many people seem to appreciate CBHD, and even more people seem to praise HD-Driver, but that's out of the question I guess unless I *really* need it.
By the way, what is the difference between these harddisk systems/drivers?

What should I do exactly regarding all of this? Are there limitations to partition sizes I should care about, or was this just because of the ICD software I got the error message?
I'm open to comments/suggestions of any kind regarding this subject.

My system:

- Atari STe/ 4 Mbytes RAM, TOS 2.06
- Quantum Lightning 540S SCSI harddisk
- ICD Link II SCSI adaptor
- NEC Multisync II monitor (all resolutions although I usually stick to monochrome hires)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>

-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1002. Re: Offline reader help

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326434c011c66d5@sn.no>
Source record: 135757

On Tue 15-10-96 20:59, Warren Semotiuk (ad741@freenet.hamilton.on.ca) wrote:

>Hi. Does anyone know where I can FTP an offline news/mail reader that
>handles SOUP compression and also runs on a TT030?

Get hold of "Okami"! That's what I'm using now on an STe.
It'll probably run on a TT, but I'm not 100% sure.
Perhaps someone else knows.
It supports among other things SOUP packets, and I'm very happy with it-
saves me lots of online time.

If you want to install it and need some help, then please mail me (setting
it up is a little tricky as it involves a little more than clicking a few
buttons).

If you're interested, then go to the Okami homepage:

http://www-hze.rz.fht-esslingen.de/~690126/okami/

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1003. Re: what is .msa?

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5436k9$4ji@ornews.intel.com>
Source record: 135758

In article <542dts$d66@dinkel.civ.utwente.nl>,
v.e.bakker@getronics.nl (Vincent Bakker) wrote:
>
>What is a .msa file?
>I don't know this extension.

Magic Shadow Archiver - it compresses an entire diskette to a single archive.
Do you need the MSA program?

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

1004. Re: Upgrading a Mega STe, PAK

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5435rs$4ji@ornews.intel.com>
Source record: 135759

In article <53uuud$2ri@zot.io.org>,
dreibel@zot.io.org (Daniel L. Dreibelbis) wrote:
>
>To: comezana@math.psu.edu (Gustavo Comezana)
>Subject: Upgrading a Mega STe, PAK 68/3 68030, etc.
>Newsgroups: comp.sys.atari.st
>
>c > On a separate note, I want to replace the internal HD with
>c > something bigger; right now I have a 40 Mb Seagate ST157N. I'd
>c > like to hear if any 3.5 SCSI HD would work, or if there is
>c > anything else I should know.
>
> I know of people who have installed larger SCSI drives in their
>MegaSTes with little-to-no problems.

In the FWIW department: I plugged my Seagate 4 gig into the Atari HA last night just to check things out - it works, up to a point. However, the Atari host adapter only recognizes the first 4 partitions - not very useful when one has a very large hard drive. I suspect that up to about 1 gig, you would have no problems, but above that, you'll hit the "1 gig barrier" that AHDI exhibits. Apparently, Atari cut corners on the host adapter even more than I knew.

Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
#include disclaimer.h

1005. Re: ***PLEEEEZE HELP!!!***

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <543fnj$k71@einstein.ebicom.net>
Source record: 135760

Mark J. Anthony (ae490@chebucto.ns.ca) wrote:
: I am having a problem at the moment with Unix Compressed files. I would
: like to view the text files but don't know what to run the .Z files
: through as they only come up scrambled when I try to open them as they
: are. I am desperate here!!! Someone please help if you can. Thank you
: in advance.
:
: Cheer(io)s,
: Mark

Mark,
You need some basic unix tools here...
Namely gunzip, untar, and compress.

You can find these via ftp://ftp.toad.net/umich/

I can't recall exactly what directory they are posted under...
I belive there is a little package in the root Atari directory there
that contains everything you'll need for accessing the various archives,
and some quick documents for using them. If you can't find it...let
me know and I'll help your further.

In the case of a file ending in Z...you need gunzip...if you have
a shell account with your provider...you can unzip it there...type
man gunzip to see the commands that are offered.

If the file is named something like blah.tgz...then you'll also need
to untar it. Here's how it works...

tar glues the files together into one big file...
gzip compresses it so it takes less disk space/transmission time.
Hence the extension .tgz

To open the archive you'd first umcompress it:
gzip -efv file.tgz

The file name might change on you to something like blah.tar...
or it might just drop the z and say blah.tg.

Now just untar it:
tar -efv blah.tar

Hope this helps,
Brian

1006. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-16 00:00:00 UTC
From: Mike Freeman <daymon@psnw.com>
Message-ID: <Pine.BSI.3.95.961016140003.14243A-100000@mammoth.psnw.com>
Source record: 135761

On Thu, 10 Oct 1996, Josep Artigas wrote:

> Does anybody really multitask with Atari?? I mean I have mint and Multitos, but I can't work with it longer
> than ten minutes!! Most of the applications don't work and I always end up reseting my Falcon... Is there
> a version wich REALLY works?? What do ya all know about Magic?...

Yeah, MultiTOS is quite slow. I haven't had the chance to try out Magic, but from what I've heard from people who have, is it's very nice, fast, and stable! It's supposed to be more efficient than TOS itself, removing some bugs and streamlining it, and multitasking is supposed to be very fast!

> Oh!! by the way... does anyone know about a browser for the Falcon with PPP conection? There is only one
> server with SLIP conection by my area, but it is quite expensive!

Well, since you already have a Mint setup, you could use MintNet, CAB, and the CAB-for-MintNet CAB.OVL. I've heard that it works better (in some opinions) than STiK, can do SLIP, CSLIP, and PPP, has a lot more software for it, too, but is a bit much to get set up. I haven't been able to get it going (although I haven't been able to get STiK working either). So if you have the patience to get a MintNet setup, try that!

Mike Freeman
daymon@psnw.com

1007. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <545f6l$o9t@m1.cs.man.ac.uk>
Source record: 135612

In article <5TPxdlz.lmcclure@delphi.com>, Lonnie McClure <lmcclure@delphi.com> writes:
>In a messge dated 10-8-96, Gerry O'Rourke quoted a message in which Peter
>Ross said (in part):
>|
>| Again, the source code is free. Mega STe, TT, and Falcon
>| computers can all utilize the Mac B/W QuickCam camera via
>| the LAN port. Other Atari's would require the PC
>| version connecting via the parallel port.
>|
>|
>To which Gerry O'Rourke replied:
>|
>| Don't hold your breath, the PC & ST parallel ports are
>| not the same, the ST is inferior. Makes porting this type
>| of software far from trivial.
>|
>|
>Very true. Still, his point about using the Mac version of the QuickCam
>on those Atari's equipped with SCC-based LAN ports is valid, as even
>the Zilog chip driving the port is the same as on the Macs.

Yes, but its going to be using the Apple-talk protocols for the comunication,
but Atari's (currently) have no support for this. Making an Apple-talk
compatible driver would not be trivial either.

Anthony
--

Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.

1008. Re: F030<>Mac?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <545fqu$ohe@m1.cs.man.ac.uk>
Source record: 135613

In article <Pine.A32.3.93.961016234907.30197B-100000@titan.rz.Uni-Osnabrueck.DE>, Martin Moenkediek <moenkedi@titan.rz.Uni-Osnabrueck.DE> writes:
>
>Has somebody ever connected a Falcon(Lanport) with
>a Mac like Localtalk?

Nope.

The Mac uses its own protocol to comunicate via the LocalTalk interface. Technically, it would be possible for someone to implement a LocalTalk protocol for the Falcon/TT/MSTE but it is unlikely to happen....

MiNT-net does mention that it could be used as the core to such a protocol stack, should someone attempt it.

ISTR there being a Unix attempt at LocalTalk compatible protocol, which could (theretically) be ported to MiNT-net. As I said, this is unlikely to happen, as it would (I guess) be a substantial amount of work.

Anthony

--

Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.

1009. FS: Upgraded 520 ST system

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Greg Mallory <gmsssi@earthlink.net>
Message-ID: <3266449C.3176@earthlink.net>
Source record: 135614

```
For Sale:
Atari 520ST computer upgraded to 1mb

Atari Single sided drive

Atari Double sided drive

Atari 1224 color monitor

Citizens dot matrix printer

Various software

Make offer and send to ( gmsssi@earthlink.net ).
```

1010. Re: OBOLUS now available !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <545ic5$ps3@m1.cs.man.ac.uk>
Source record: 135615

In article <542mf6$tc5@deimos.rz.uni-osnabrueck.de>, Karsten Reincke <kreincke> writes:

Firstly, your reply address is wrong, so any email sent to this
address will not get there...

>OBOLUS is available as resultware (= nearly FREEWARE)!

It all sounds good...

>(4) You can get it by ftp @ cl-ki.uni-osbrueck.de
> if you are following the path pub/export/kr

er, well netscape says that the hostname given above
does not have a DNS entry. Now, maybe thats just that
I have a bad link somewhere, or are you sure it is
right?

Cheers...

Anthony
--
```
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------
```

1011. Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Martin Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32664DD8.41C67EA6@etlxdmx.ericsson.se>
Source record: 135616

Jo Even Skarstein wrote:

> Geneva is nice. I tried the demoversion and liked it a lot, but since
> Compo went broke before they sent me Geneva (They took my money though...)
> I've never had a chance to try "the real thing".
>
I don't know about Norway, but in the UK Titan Designs are now handling
Geneva.

> > full AES 4 support and allows you to incorporate MinT for pre-emptive
> > multitasking (it's cooperative without it).
>
> I could never get the demo-version to work with MiNT, even on a very basic
> setup (MiNT only...).
>
It does work, I've tried it. It's quite memory hungry though and slower
than Geneva alone.

Martyn

1012. Re: Why all application software should use GEM (w

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <545h53$p59@m1.cs.man.ac.uk>
Source record: 135617

In article <GJRHCBWKUp@tos.ak.planet.gen.nz>, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:
>In <53tdl1$622@m1.cs.man.ac.uk> Anthony Jacques wrote :
>
>>In article <GJLMEAXYUp@tos.ak.planet.gen.nz>, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:
>>>In <3258f1e6.12245100@news.airtime.co.uk> Tony Greenwood wrote :
>>
>>>I don't like to go on and on about it, but I still see software appearing that
>>>does not use GEM when it should, and this needs to stop.
>>
>>So, what is your view on Apex?
>
>It should use GEM.

ok.

>>I assume from your post that you are against this progam? Have you seen the
>>speed of it? This is not possible in a gem environment. The speed of the
>
>I have seen the speed of it. With GEM, all the processing etc. would be
>the same speed. In fact, since it has no windows (and as such would be all
>in one window under GEM) I find it hard to see _anything_ that would be
>slower.

Well, to interact with the program you would have to sit in an evnt_multi loop, and rely on the AES not to take too long. Also, under GEM you should make it resolution independent - which effects apex quite a lot (in 256 colour mode it doesn't enable the masking etc. AFAIK) - the idea of dithering may come into play.

Strictly speaking, a GEM program should be using the vdi to draw onto the screen - from my experience this would cause a big difference in speed. (compare GEM-DEU 0.7 with TESTDEU2 - the first uses the VDI, the second uses an assembler routine... much faster)

The alternative to plotting the pixels etc. using the vdi would be to use off-screen bitmaps and blit them onto the screen (using vdi). This will add extra memory requirements to an already memory hungry application.

>I have not seen Apex 3. But under GEM, windows are redrawn by the software -
>by Apex in this case. So Apex could still redraw the windows as fast as it
>wanted to.

No, I mean the windows themselves (not the contents). Real-time resize/move (like oAESis or WinX, but MUCH smoother). [I suppose that I ought to point

out that the Falcon was nemesis and ABurner accelerated, so this might have
had something to do with the speed... :) It was running 640x480xTC mode though]

>It is quite likely that the user interface would end up a little slower under
>GEM - because GEM is so much more advanced, it is understandable that it would

TO be honest, I wouldn't say that it is that much more advanced (than apex 3).
Apex 2, yes, true - this doesn't have to deal with windows, rectangle lists
and the rest.

>be slower. There is much more to be done, for example another window might
>be on top of Apex's window, then it has to redraw it in two bits.

Apex 3 already handles this... Doug little had about 10 windows open while
demonstrating the real-time move/resize...

>>No, GEM is not right for all programs.
>
>No it is not right for all programs. But it is right for virtually all
>application software. I believe Apex would be greatly improved if, for example:

>* I could just drag a file onto the apex window to load it
>* I could let Apex anti-alias an animation in the background while I get on
>with something else
>* My download would not stop when I start Apex
>* I could have easy access to the desktop while using Apex (rather than having
>to "task switch" from Apex to get to the desktop)
>* If apex had a standard user interface (which it would with GEM)
>* And so on.

I agree that this would all be nice, but it is not FREE! There has to be
some compremise, and in Apex, IMO, it would not be right to compremise its
power by forcing it to comply with GEM standards.

>All this can be done with GEM better than any other way.

Yes, GEM is the way to support this, but you will have to be some trade off
against these advantages...

Anthony
--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

1013. Re: Offline reader help

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3266653e30c860@sn.no>
Source record: 135618

On Wed 16-10-96 17:02, See my sig for a REAL address (spameater@freemark.com) wrote:

>In article <326434c011c66d5@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>>
>>If you're interested, then go to the Okami homepage:
>>
>> http://www-hze.rz.fht-esslingen.de/~690126/okami/
>
>That's not valid as of right now, Hallvard. I can't get anything except a
>short splash page from that server, actually.

Hmmmm.... :-(
I guess that's another one I have to delete from my page then.
If anyone's interested in Okami however, get in touch with me and I'll try
to help as I've installed it and have been using it for quite some time now
(at least a year I guess)...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1014. 4 meg, 525 HD, ST System for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: "prof.falken" <falken@tstonramp.com>
Message-ID: <32665BDB.6653@tstonramp.com>
Source record: 135619

MUST SELL:

1040stf w/4 megs ram and tos 1.4
sc1224 color monitor
Practical Peripherals 14.4 faxmodem (lifetime warranty)
ToadStor 525 meg hard drive in case with power supplu, fan etc.
ICD Link 1 and Link software
Mouse, Trackball, Games and other software.
Epson Action 1000 printer with selectype.

$500 plus shipping in USA.

Interested? Lets make a deal. Serious inquiries only please.

1015. Re: MagiC sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <545ge4$1r6@newsserver.rrzn.uni-hannover.de>
Source record: 135620

Martin Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
: I too found this problem. My guess is that, as an OS replacement, MagiC
: does some things differently to TOS and therefore SAM doesn't recognise
: them as the same events and so doesn't react correctly. I stand to be
: corrected though.

I mailed these articles to the Behne brothers who did the falcon support.
I hope that I am able to give an answer to this problem in a few days.
(Un?)fortunately I do not have a falcon.

--

ANDREAS KROMKE

1016. FS: TT030 System

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: tj@godfather.com
Message-ID: <545nte$dbr@news1.emplink.net>
Source record: 135621

Make Offer!! May consider selling separates...

Atari TT030 Computer System

Atari TT030 with 4MB ST Ram & 4MB TT Ram & Internal 50MB HDD
TTM195 19" Greyscale Display
TT030 Keyboard & Mega 2 style keyboard as a second
Golden Image Mouse
External Floppy Drive
Navarone B/W SheetFeed Scanner with Adapter Cartridge
Spectre GCR with version 3.0 Software (runs Mac programs on TT030)

Major Programs Include:
Calamus SL
Pagestream 2.2
WordPerfect 4.0
AtariWorks
Papyrus
Many other Games & Software..
Many other I forget...

Other Odds & Ends Include:
Over 100 Various ST Magazine Disks
Couple 100 Various Atari ST Magazines

Other Possible Items:
Toad Megafile 44MB Syquest Drive with a whole bunch of cartridges.
Under Monitor Style Case

1017. Re: WARNING!! Win95 files

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <eeb_9610171226@flight.org>
Source record: 135622

> > >I have imported some files from a Win95 PC to my Falcon. They were
> > >originally in long name format, but were chopped to 8.3 when I dumped
> > >them to floppy disk. The way Win95 writes FAT info to an MS-DOS disk
> > >is
> > >now no longer entirely MS-DOS (as an Atari would see it) compatible. I
> > >
> > >believe that the extended FAT info that Win95 writes to floppy/HD now
> > >is
> > >likely to confuse TOS, and as a result your FAT/BPB may be damaged
> > >irreparably as has happened to me :-(.
>
> > I have used floppy drives in both my windows95 and atari stfm machine and
> > the l
> > ong name
> > format does seem to corrupt the disks.
>
> I do not understand the technical implications of what I am claiming, but I
> can
>
> certainly say it happens consistently and only since I started using the
> win95
> operating
> system.

Could it be because you using a Falcon? I've heard that TOS4.x has
strange bugs in it that make Falcon's much more picky about disks than
the good 'ol STfm...

I think I have a patch around here somewhere...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

1018. Falcon SVGA monitor

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: comezana@pirulo.cac.psu.edu
Message-ID: <545tcq$n6g@r02n01.cac.psu.edu>
Source record: 135623

Hi!

Does anyone know if this could be used on a Falcon?

Philips 16" high resolution workstation grade monitor

Specs:

CRT: 16 inch (15V), in-line gun; 0.26 mm trio dot pitch; P22 phosphors
(medium-short persistence); antiglare.

Power Supply: 92 to 132 Vac or 184 to 264 Vac, selectable.

Input Signals: RGB analog (.07 V p-p) with composite sync on green
(0.3 V p-p) 75 ohm input impedence.

Scanning frequencies: Horizontal:64Khz Vertical:60Hz non-interlaced fixed
frequency.

Retrace Times: Horizontal 2.8 usec Vertical 550 usec.

Video Amplifier Bandwidth: 110 Mhz (at 3dB) linear amplifiers.

Resolution: 1280x1024.

Misconvergence: 0.15 mm in the centre; 0.35 mm within a circle of diameter
equal to the image height; 0.45 mm in the corners.

EMI/RFI: According to FCC-15J Class B and VDE 0871/6.78 Class B

Safety: UL, CSA, DHHS, and VDE approved.

Because it's a fixed frequency monitor, it's great for many Sun,
SGI, HP and other workstations. They can be used as a second monitor with
many PC s, but needs a special card if used as a bootable dos monitor.

Please respond ASAP! Thanks.

Gustavo

1019. Re: OBOLUS now available !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961017142831.14717A-100000@voyager.cris.com>
Source record: 135624

Hate to tell you this, but there is no cl-ki.uni-osbruek.de ftp host!
there is a ftp.rz.uni-osnabrueck.de host, but there is no pub/export
directory there! I take it from the lack of an authentic e-mail address
that this was someones idea of a joke?

On 16 Oct 1996, it was written:

>OBOLUS is available as resultware (= nearly FREEWARE)!
>
>(1) OBOLUS is a whole knowledge representation system including
> an inferencemachine for creating whole (knowledgebased)
> expertsystems.
>(2) OBOLUS is not only adressed to knowledge-engineers, but also
> to those, who are not very familiar with that stuff. They
> should be able to learn it.
>(2) OBOLUS is an GEM-program an should run on each ATARI-system.
>(3) OBOLUS contains hypertext-help-files for the ST-GUIDE-Systems.
> The languages are English and German.
>(4) You can get it by ftp @ cl-ki.uni-osbrueck.de
> if you are following the path pub/export/kr
> (Note: /kr isn't an abbreviation for my name
> but for knowledge representation)
> I have put it also into incoming/atari/ at leo.org
> hoping that it will be sorted in.
>(5) In both cases at least you should find the following files:
> obfs100a.lzh /* the whole OBOLUS-system including ST-GUIDE */
> obss100a.lzh /* the OBOLUS-system without ST-GUIDE */
> obsg100a.lzh /* the prepared ST-GUIDE-system */
> If you want to distribute the system on small 720 discs,
> you should split the system in the way of obss****.* and obsg****.*
> otherwise you should distribute the whole system obfs****.*
>(6) The documentation includes examples.
>(7) OBOLUS has been making free, because I hope to get
> knowledge bases back made by other people for showing
> that the working-concept of OBOLUS does that,
> what it should do. If you need help for creating
> an OBOLUS knowledge-base, send e-mail.
>
>Please, let me know, if there is any fault in the files.
>I will update the set immediatly and will mark such updates
>by changing the suffix A to B and so on.
>
>OK, perhaps OBOLUS is a little step for getting
>knowledge representation as well-known as computer added
>text-writing.

>
>Greetings KR (and this is an abbreviation for my name)
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1020. New Atari User Group WWW Page

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: wardlawd@cadvision.com
Message-ID: <545uap$1vi8@elmo.cadvision.com>
Source record: 135625

Hi all,

Just to let you know Calgary Atari Computer Enthusiasts (CACE) has
just put up their web page.

The address is: http://www.spots.ab.ca/cace/cacewelcome.html

Later,

**** Dan ****

1021. Re: OBOLUS now available !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961017144620.16022A-100000@voyager.cris.com>
Source record: 135626

OK, tried one more time! It's not a joke just a bad address! I finally found the files at ftp.cl-ki.uni-osnabrueck.de in the pub/export/kr directory just like he said! Next I'll try sending e-mail to kreincke@uni-osnabrueck.de with verbose turned on and see what happens!

On 16 Oct 1996, it was written:

>OBOLUS is available as resultware (= nearly FREEWARE)!
>
>(1) OBOLUS is a whole knowledge representation system including
> an inferencemachine for creating whole (knowledgebased)
> expertsystems.
>(2) OBOLUS is not only adressed to knowledge-engineers, but also
> to those, who are not very familiar with that stuff. They
> should be able to learn it.
>(2) OBOLUS is an GEM-program an should run on each ATARI-system.
>(3) OBOLUS contains hypertext-help-files for the ST-GUIDE-Systems.
> The languages are English and German.
>(4) You can get it by ftp @ cl-ki.uni-osbrueck.de
> if you are following the path pub/export/kr
> (Note: /kr isn't an abbreviation for my name
> but for knowledge representation)
> I have put it also into incoming/atari/ at leo.org
> hoping that it will be sorted in.
>(5) In both cases at least you should find the following files:
> obfs100a.lzh /* the whole OBOLUS-system including ST-GUIDE */
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> obsg100a.lzh /* the prepared ST-GUIDE-system */
> If you want to distribute the system on small 720 discs,
> you should split the system in the way of obss****.* and obsg****.*
> otherwise you should distribute the whole system obfs****.*
>(6) The documentation includes examples.
>(7) OBOLUS has been making free, because I hope to get
> knowledge bases back made by other people for showing
> that the working-concept of OBOLUS does that,
> what it should do. If you need help for creating
> an OBOLUS knowledge-base, send e-mail.
>
>Please, let me know, if there is any fault in the files.
>I will update the set immediatly and will mark such updates
>by changing the suffix A to B and so on.
>
>OK, perhaps OBOLUS is a little step for getting
>knowledge representation as well-known as computer added
>text-writing.

>
>Greetings KR (and this is an abbreviation for my name)
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1022. MIDI8031

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: jactom@sparc10.ely.pg.gda.pl
Message-ID: <544sao$279@sunrise.pg.gda.pl>
Source record: 135627

Hi

I am looking for shareware software for
8031 Microcontroller system for Atari (author: Jurgen Piscol).
Can you send me this files (ca.25 files) as compressed file.
I know that this software are on one of Atari
CD-Rom (Alfa probably).

Thanks in advance
Best regards
Jacek T.

jactom@sparc10.ely.pg.gda.pl

1023. Re: OBOLUS now available !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961017150039.16022C-100000@voyager.cris.com>
Source record: 135628

OK, his e-mail address is kreincke@uni-osnabrueck.de just sent message
with verbose turned on and it got through!

On 16 Oct 1996, it was written:

>OBOLUS is available as resultware (= nearly FREEWARE)!
>
>(1) OBOLUS is a whole knowledge representation system including
> an inferencemachine for creating whole (knowledgebased)
> expertsystems.
>(2) OBOLUS is not only adressed to knowledge-engineers, but also
> to those, who are not very familiar with that stuff. They
> should be able to learn it.
>(2) OBOLUS is an GEM-program an should run on each ATARI-system.
>(3) OBOLUS contains hypertext-help-files for the ST-GUIDE-Systems.
> The languages are English and German.
>(4) You can get it by ftp @ cl-ki.uni-osbrueck.de
> if you are following the path pub/export/kr
> (Note: /kr isn't an abbreviation for my name
> but for knowledge representation)
> I have put it also into incoming/atari/ at leo.org
> hoping that it will be sorted in.
>(5) In both cases at least you should find the following files:
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> If you want to distribute the system on small 720 discs,
> you should split the system in the way of obss****.* and obsg****.*
> otherwise you should distribute the whole system obfs****.*
>(6) The documentation includes examples.
>(7) OBOLUS has been making free, because I hope to get
> knowledge bases back made by other people for showing
> that the working-concept of OBOLUS does that,
> what it should do. If you need help for creating
> an OBOLUS knowledge-base, send e-mail.
>
>Please, let me know, if there is any fault in the files.
>I will update the set immediatly and will mark such updates
>by changing the suffix A to B and so on.
>
>OK, perhaps OBOLUS is a little step for getting
>knowledge representation as well-known as computer added
>text-writing.
>
>Greetings KR (and this is an abbreviation for my name)

>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1024. Re: OBOLUS now available !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961017150609.16022D-100000@voyager.cris.com>
Source record: 135629

Wrong again! kreincke@uni-osnabrueck.de isn't his e-mail address! It
bounced! Maybe he put it in the archives! At least I got those!

On 16 Oct 1996, it was written:

>OBOLUS is available as resultware (= nearly FREEWARE)!
>
>(1) OBOLUS is a whole knowledge representation system including
> an inferencemachine for creating whole (knowledgebased)
> expertsystems.
>(2) OBOLUS is not only adressed to knowledge-engineers, but also
> to those, who are not very familiar with that stuff. They
> should be able to learn it.
>(2) OBOLUS is an GEM-program an should run on each ATARI-system.
>(3) OBOLUS contains hypertext-help-files for the ST-GUIDE-Systems.
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> (Note: /kr isn't an abbreviation for my name
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> knowledge bases back made by other people for showing
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>
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>
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Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1025. Looking for Cheat's

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Bernd_Mueller@mausdu3.gun.de
Message-ID: <199610170307.a28789@du3.maus.de>
Source record: 135630

Hi,

Send me all your Cheat/Hints/... for ST/STe/TT/F030 and Cones too :->

We want to create a Online-Cheatist for the Internet!!!

Thanx

write you soon
/ Bernd /

```
/--------------/\------------------------------/\--------------------\
| The time to || Bernd_Mueller@mausdu3.gun.de || ||| ST,Falcon |
| die isn't || CuBASE ST-Computer || ||| Lynx I+II |
| up yet!!! || CuBASE@Subway.gun.de || _/ | \_ Jaguar,XL |
\--------------\/------------------------------\/--------------------/
```

1026. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54604h$t5b@ornews.intel.com>
Source record: 135631

In article <543g93$6bv@lex.zippo.com>, JEDI wrote:
>>>>Cracking commercial software is illegal...
>
> It's the distribution part that can be illegal.
> Crackers themselves are quite legal.

Technically correct.

>>
>>Pirates are thieves. Stealing software is no better than stealing
>>furniture - just easier.
>>
> Although it wouldn't deprive the owner of their 'sofa'.

True enough.

Let's put it another way - someone, somewhere, has to buy at least one copy to crack it and distribute it. I can't see any reason why /I/ should pay for software, and then give away copies of it. If you're a great philanthopist - go for it. Just don't get caught distributing cracked copies of software that I wrote and released as shareware. Or for that matter, that anyone I have an email address for wrote.

Succinct? I think so.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1027. Re: Soundlab 2?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5460ch$t5b@ornews.intel.com>
Source record: 135632

In article <DzEC36.7ML.0.sheppard@torfree.net>,
cp298@torfree.net (Aaron Hallam) wrote:
>
>Has anybody around here actually registered Soundlab? I really like the
>program, and want to know if version 2 ever came out/what features it has
>if it did.

I registered, and frankly I have no idea what version I use - it does what I
want, so that was the end of my search.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1028. Re: New Atari User Group WWW Page

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <5464gn$icp@scanner.worldgate.com>
Source record: 135633

wardlawd@cadvision.com (Dan Wardlaw) wrote:
>
>Hi all,
>
> Just to let you know Calgary Atari Computer Enthusiasts (CACE) has
>just put up their web page.
>
>The address is: http://www.spots.ab.ca/cace/cacewelcome.html
>
>Later,
>
>
> **** Dan ****
>

Thanks for the post Dan...but this link results in a file not found message..(sigh)

All the best,
Chris @ Computer Direct

1029. OBOLUS (the adresses again)

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <545t9k$te8@deimos.rz.uni-osnabrueck.de>
Source record: 135634

I've yust read, that there are still faults in the adresses.
I back your pardon.

OK: my adress: kreincke@cl-ki.uni-osnabrueck.de
(or explecitely and maybe better: kreincke@hal.cl-ki.uni-osnabrueck.de)

And you can get the files using your ftp management by:

ftp hal.cl-ki.uni-osnabrueck.de

and using the path pub.export.kr

There you should find the kr-system OBOLUS

GR KR

1030. Re: newbie: Please Help.

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5460ss$t5b@ornews.intel.com>
Source record: 135635

In article <32667CC9.69E@interpoint.net>,
Rich Tirico <results@interpoint.net> wrote:
>
>Hi all, I've been an Atari 8-bit user for years. I just picked up a
>1040STF recently to experience the difference between the ST and the
>8-bits.
>
> What is the easiest way to download files from the Internet to use
>with my 1040?
>
> Do I need to use the ST directly with a shell account? OR could I
>download files with my IBM and transfer them to my Atari. I would
>definitely prefer to use my IBM with a 28.8 versus the 2400 my St came
>with.

You can certainly use the PeeCee to download files; you can transfer them to the ST either using Ghostlink, or sneakernet - format the floppies to 720k (assuming your ST's drive is double-sided) on the PC, and that's all there should be to it.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1031. Re: Webspace.... when?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <544h3e$cv5@orm.southern.co.nz>
Source record: 135636

Gudday!

Julian Forsythe (clifton@southern.co.nz) wrote:
: I _REALLY_ like the look of the Webspace screenshots.... (http://www.oxo.ch)
: but.... does anyone know when it will be released?

Could be a while away...all the screenshots showed a 'file://localhost'
URL...No TCP/IP stack written for it yet?

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU

1032. Re: ***PLEEEEZE HELP!!!***

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Oct17122321@clisome9.rose.hp.com>
Source record: 135637

In article <5434ip$5f2@News.Dal.Ca> ae490@chebucto.ns.ca (Mark J. Anthony) writes:

> I am having a problem at the moment with Unix Compressed files. I would
> like to view the text files but don't know what to run the .Z files
> through as they only come up scrambled when I try to open them as they
> are. I am desperate here!!! Someone please help if you can. Thank you
> in advance.

Type uncompress <file>.Z

1033. Atari ST titles for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: wcaugust@ix.netcom.com
Message-ID: <545r7k$8dh@sjx-ixn4.ix.netcom.com>
Source record: 135638

Atari ST Titles for sale:

I have the following titles at the following prices.
(most are still in shrink wrap/never opened)
(US currency, shipping not included)

Asterix Operation Getafix 6.00
Botics 5.00
Gemini Wings 5.00
Duplication and Security Handler 2.00
Fast ST Basic 10.00
Gold of the Realm 5.00
Helter Skelter 5.00
High Steel 5.00
Hyperaction (Raider, Ringside, StarRay, and Hell Bent) 10.00
Hyperdome 6.00
Knicker Bockers 5.00
L.E.D. Storm 6.00
Mr. Heli 6.00
Mystery of the Mummy 5.00
Olympus 5.00
Operation Neptune 6.00
Paradroid 90 8.00
Plotting 5.00
Projectyle 6.00
Pursuit to Earth 6.00
Pyramax 6.00
Quartz 5.00
Revelation 5.00
Road Raider 6.00
ST Star Raiders 6.00
Switch Blade 7.00
Tangram 6.00
Yolanda The Ultimate Challenge 6.00
Zero Gravity 5.00
Zynaps 5.00

Send mail to wcaugust@ix.netcom.com if you are interested in any of these
titles.

Thanks, Bill Augustine

1034. Help! Canon printer driver??

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <546anq$hdp@madeline.INS.CWRU.Edu>
Source record: 135639

Help! I just bought a Canon bjc-210 color BJ printer. Do I need a driver
to use it with my Atari? If so where do I find one?
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

1035. Apex for MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: zan660@aol.com
Message-ID: <546ahc$m0g@newsbf02.news.aol.com>
Source record: 135640

Any plans to make apex work under MagiC? No there is no DSP, but who needs a DSP when your running MagiCMac on a 68040 or 200mhz PPC. There seems to be a much larger market for a product which runs under MagiCMac(and PC), the problem is that there is no decent animation or retouching software. Apex could realy scream under MagiCMac (you should see RayStart!!!)!

Zan

1036. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3266870c.8534399@news.airtime.co.uk>
Source record: 135641

On Thu, 17 Oct 96 13:11:28 GMT, guy@swampdog.demon.co.uk (Guy Harrison) wrote:

snippo

>With MagiC the trick is to identify the odd program which makes the
>system fall over - it will probably be worth doing with MiNT also.

Swampy!!!!!! hiya :)))

I just started using MagiC on my PeeCee, I run CAB for checking my web page is compatable, I have installed KIVI because this pile of plastic doesent have a qwk reader I can get to grips with, I have imagcopy and a few other programs to aid me converting artwork, and actually making PI3 pictures because I have no mono monitor for my ST (Yes my favroute CANVAS works),

What would be nice is an experienced MagiC user, someone who is a helpfull chap? hehehehe who could put together a list of software that does work?...wouls save keep seeing nasty bombs on my PC :)

Or is there already such a list, ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,Heartland + More
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1037. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <845644288_OASIS_@swampdog.demon.co.uk>
Source record: 135642

In article <325D6624.3865@vs.valser.es>
Josep Artigas <josepart@vs.valser.es> said:-

>Does anybody really multitask with Atari??

Yep.

>I mean I have mint and Multitos, but I can't work with it longer than
>ten minutes!! Most of the applications don't work and I always end up
>reseting my Falcon... Is there a version wich REALLY works?? What do
>ya all know about Magic?...

I use MagiC 2 on my STFM (you'll need version 5 for the Falcon). I can easily run multiple copies of my compiler whilst doing other things like being online. I can even run some games like Populous in singletasking mode.

With MagiC the trick is to identify the odd program which makes the system fall over - it will probably be worth doing with MiNT also. These are usually older programs or little utilities which hook into undocumented parts of the system. Once these are identified and removed MagiC is rock solid and can run all day (even with my development programs crashing) without need for a reset.

>Oh!! by the way... does anyone know about a browser for the
>Falcon with PPP conection? There is only one server with SLIP
>conection by my area, but it is quite expensive!

Until STiK supports PPP you'll have to use the MiNT PPP drivers with the MiNT cab.ovl.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

1038. I need new Keyboard-Mega

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: "Walter J.Whitney" <wwhitney@concentric.net>
Message-ID: <3266B8A6.2DEE@concentric.net>
Source record: 135643

Help. I need a new Keyboard for my Mega Atari, Any one have one for sale? Thanks, Walt Whitney

1039. Re: New harddisk driver: why? which? how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3266654030df71@sn.no>
Source record: 135644

On Wed 16-10-96 17:05, See my sig for a REAL address (spameater@freemark.com) wrote:

>In article <326434c411ca3d7@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>>
>>I have received an error message regarding partition D:\ which is the only
>>partition it complains about. It was pointed out by someone that it might
>>be because of a size limitation (my partition D:\ is the biggest one
>>at 250 MBytes).
>
>AHDI (unmodified) can't handle anything above 243 megs, but I'm using ICD's
>utils with 512 meg partitions. I was very pleased with the HDdriver demo,
>though, and will be getting it as soon as possible. It's really not a lot of
>money - have you priced MS-Dog lately?

"Spameater" ;-) cool one! Go get 'em!!! :-)

Anyway, back to the harddisk driver... perhaps that's why I got the error
message on partition D:\, since that's the biggest one, and it certainly
exceeds 243 MBytes. MiNT didn't complain about the other partitions, and
they were smaller (the biggest one of them being 200 MBytes). I guess ICD's
software might work anyway then...

Yeah, I guess you're right in saying that HD-Driver isn't expensive and
worth the price asking (most Atari software is definitely worth the money
asked), and Bull Gator's m$ stuff is wayyyy overpriced.
But you do get all the extra "features" which you don't with Atari
software, like: an endless list of bugs, alpha-versions pre-released as
full versions (which of course need to be upgraded 3 or 4 times before
they're usable at all) and the obsolete factor ;-) ;-).....
(you seldom get these kind of "bonuses" on Atari software) ;-)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1040. Harddisk driver for MiNT (was: New harddisk driver

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32666546313076@sn.no>
Source record: 135645

On Wed 16-10-96 17:05, See my sig for a REAL address (spameater@freemark.com) wrote:

>In article <326434c411ca3d7@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>>
>>I have received an error message regarding partition D:\ which is the only
>>partition it complains about. It was pointed out by someone that it might
>>be because of a size limitation (my partition D:\ is the biggest one
>>at 250 MBytes).
>
>AHDI (unmodified) can't handle anything above 243 megs, but I'm using ICD's
>utils with 512 meg partitions. I was very pleased with the HDdriver demo,
>though, and will be getting it as soon as possible. It's really not a lot of
>money - have you priced MS-Dog lately?

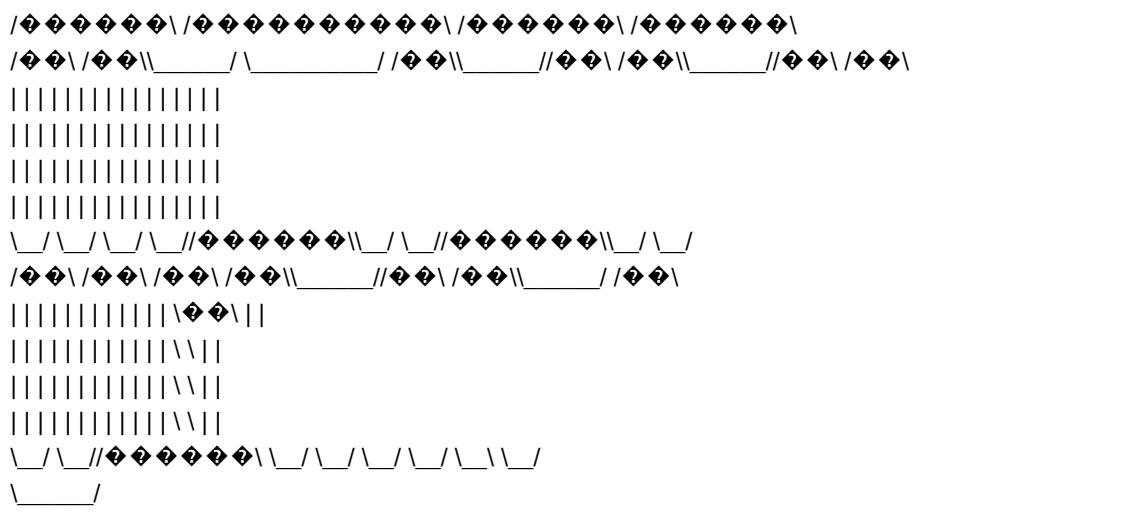
I'm really confused about this business with harddisk drivers,
compatibility with MiNT etc...
I've been experimenting with different drivers/formatting etc. using CBHD
as well as Atari's own AHDI, but they both seem pretty tricky to set up.
It's been a frustrating experience, and I'd like to stick with the ICD
'SCSI utilities' that came with my "Link II" host adaptor since that driver
and the utilities work perfectly with my system.
I've got version 6.5.5 of the "ICDboot.prg" (harddisk driver), and there's
an option in the utilities for "AHDI compatibility".

What do I need to keep in mind when making my system compatible with MiNT
as well? I have no idea why I get that error message when booting MiNT and
returning to GEM. It also seems that I can't double click on a .prg, .app
or whatever since GEM seems to recognize these files as text files and asks
if I want to view or print them!
What's wrong with my setup?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1041. ICTARI 39 out now !

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <845681214_OASIS_@elis.demon.co.uk>
Source record: 135646



The Atari Programmer's User Group

Issue 39 is now available. *Please* don't just grab the .ZIP file and leave without another word ! Come back again, and mail me a nice article, or better yet, post it to the editor. ICTARI needs your support. I've also added a form so that you can tell the 'zine a little about yourself. Please try to fill it in. Bear with me, this is sill my first crack at HTML !

Above All,
Have Fun,
"Augeas"

The URL is:

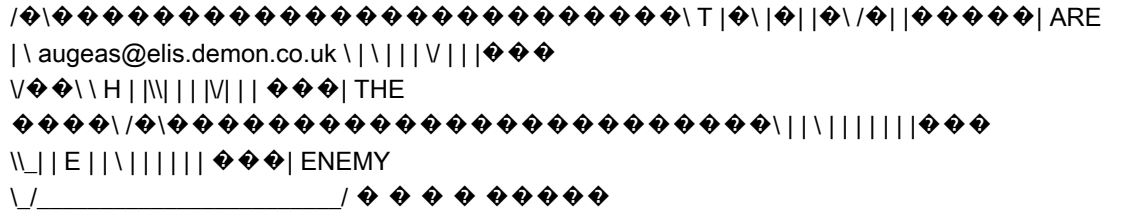
http://www.elis.demon.co.uk/

Or more directly:

http://www.elis.demon.co.uk/ictari/ictari.htm

Hey, how's about some links, people !

--



1042. FTP C++ compiler

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: samsung@nevada.edu
Message-ID: <54650k$egp@news.nevada.edu>
Source record: 135647

Does anyone know where I can ftp a C++ compiler for the ST?

If it makes any difference, I am on an 1040STf TOS 1.0 1MEG ram...

In exchange, I will gladly give you a list of MANY ftp sites that support
atari software. I found a C compiler, but the thing is... even with all
these FTP sites I have, I still need to know the name of the program.
Either that, or I can ftp and uncompress all day...

Any help is appreciated, thanks

--

```
__
(_-`
_ \ _/_ _ _
(__/ _//_(/_|/_(/_
```

1043. Papyrus GOLD 4 questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610172230.a50798@b.maus.de>
Source record: 135648

Fred Flintstone (mbecroft@tos.ak.planet.gen.nz) wrote:

>* Pictures draw _very_ slowly.
>And this "first time" slowness occurs each time the zoom is changed.

Usually, pictures need to be dithered which can be very time consuming. And each time you change zoom they have to be scaled and dithered again.

>Can it be speeded up?

You could turn off picture display so they will only appear as simple frames. Look for a menu entry similar to "Display..." in the "Settings" or "Options" menu (sorry, but I haven't got an English version). Keyboard shortcut could be Shift-Control-D.

>* Vector graphics from Kandinsky in GEM format come out wrong - the
>colours all become black when imported into Papyrus.

Papyrus doesn't support colour vector graphics -- not yet. Actually, it should convert the colours into shades of grey but apparently it hasn't. Could be a bug.

>Can this problem be avoided?

Edit the vector drawing in Kandinsky and change all colours into greyscales.

>This is fine, except that each time a new document is made, the icons
>are scaled again!

>This is obviously a bug, but is there some kind of workaround?

The only workaround I could think of would be to use a 10 pt system font.

>* Objects cannot be grouped - or can they? How is it done?

Not possible -- unfortunately.

>* Can text be piped from one text frame to another (for multi-columns)?

You need to edit so-called masterpages. Each page in a document is linked to a masterpage which controls its basic layout. If you create a new document there is only one masterpage (called "Standard" in the German version) which is valid for all document pages. You can create new masterpages in the Masterpages dialog and assign document pages to it. If you change the layout of the masterpage the layout of the assigned pages will be changed as well.

In order to get multiple columns you should create a new masterpage and first change its layout in the Page Layout dialog. There you can specify the number of columns. After that, you can edit the masterpage directly and resize or

re-arrange the columns, copy columns, add lines, boxes, pictures etc. To do this, you have to switch to the masterpage dialog and click a button whose caption should be something like "Go to masterpage". The masterpages will appear in the document window and if the display of object frames is turned on (in the Display... dialog) you will see the page layout at once.

>* Are guidelines possible, and can frames be snapped to guidelines?

No there aren't any guidelines (as far as I understood the meaning of "guidelines") nor any snapping to a grid. However, you can draw ordinary lines on the masterpage and make them appear on the screen only. If you hold down the Shift key while drawing the lines they will be exactly horizontal or vertical. Also, there's a Size and Position dialog where you can determine an object's position numerically.

>Any other things that are worth knowing about Papyrus?

The grey area next to the document page (in a window) is a huge clipboard. You can drag objects onto it and drag them back to the document. If you hold down the Shift key while dragging the objects will be copied instead of moved.

There are lots of keyboard shortcuts for selecting characters, words, sentences, paragraphs and pages (try combinations of Alternate+character). Unicode characters (only available with SpeedoGDOS or NVDI >= 3 installed) can be entered in dialog text edit fields using the Character Set window or by entering their Unicode equivalent, e.g. [U+2022].

If you want to do something specific with your text, do it the way you think it would be logical to do. For example: "I'd like to move that word somewhere else" -> Select the word (double click) and then drag it. Or: "I'd like to select multiple independent words just like Icons on the desktop." -> Select more than one word while holding down the Shift key.

-andre

1044. Re: CoSTa 1.50 now available

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <79087661_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 135649

In article <81651960_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) wrote:-

>Just to let you know that a new version of CoSTa is available from my web
>site. Version 1.50.
>
>This version now supports Semper, and the new STiK dialler from Peter
>Rottengatter.

Oops!! I forgot to change the link in the page to point to costa150.zip.
If you've tried to get the new version from my page, my apologies, because it
was still pointing to 1.42.

It's all fixed now and points to the correct version!!

Sorry!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

1045. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <ZFPSG07.lmcclure@delphi.com>
Source record: 135650

In a message dated 10-17-96, Anthony Jacques said:
|
| Yes, but its going to be using the Apple-talk protocols
| for the comunication, but Atari's (currently) have no
| support for this. Making an Apple-talk compatible driver
| would not be trivial either.
|
|
Do you know that for certain? It seems to me that Appletalk would add a lot of unnecessary overhead for an application such as the Quickcam. I would have though they would have used a simple and fast standard serial connection, such as one would find in use with a Mac modem.

--
LMCCLURE@delphi.com
Little Rock, AR

1046. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <ZIPROC0.lmcclure@delphi.com>
Source record: 135651

```
In a message dated 10-12-96 Eric Noss (Mr. Maddog) said:
|
| I've seen the Kidcam go for about $100 so it's not a bad
| price.
|
I was hoping for a price closer to half that since it was being sold as
a "toy". Still, as you said, it is not a bad price.

--
LMCCLURE@delphi.com
Little Rock, AR
```

1047. Re: Why all application software should use GEM (w

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961017174430.28159A-100000@ns1.ptd.net>
Source record: 135652

On 17 Oct 1996, Anthony Jacques wrote:

> >>So, what is your view on Apex?
> >
> >It should use GEM.
>
> ok.
>
> >>I assume from your post that you are against this progam? Have you seen the
> >>speed of it? This is not possible in a gem environment. The speed of the
> >
> >I have seen the speed of it. With GEM, all the processing etc. would be
> >the same speed. In fact, since it has no windows (and as such would be all
> >in one window under GEM) I find it hard to see _anything_ that would be
> >slower.
>
> Well, to interact with the program you would have to sit in an evnt_multi
> loop, and rely on the AES not to take too long. Also, under GEM you should
> make it resolution independent - which effects apex quite a lot (in 256
> colour mode it doesn't enable the masking etc. AFAIK) - the idea of dithering
> may come into play.

That's true...

I'm guessing that the program relys on rountines written in assembly to
get the job done fast, as far as displaying goes.

> Strictly speaking, a GEM program should be using the vdi to draw onto the
> screen - from my experience this would cause a big difference in speed.
> (compare GEM-DEU 0.7 with TESTDEU2 - the first uses the VDI, the second
> uses an assembler routine... much faster)

The only speed comes from using a program like NVDI.

And yes, my Stalker window isn't as fast as a text only screen since I
don't use Quick ST. Reason I don't use it is because it screws up my GEM
interaction from time to time, but that's a differnt story.

> The alternative to plotting the pixels etc. using the vdi would be to use
> off-screen bitmaps and blit them onto the screen (using vdi). This will
> add extra memory requirements to an already memory hungry application.

A bit like having an extra screen in memory and trying to fit it all in a
window or something...

> >It is quite likely that the user interface would end up a little slower under
> >GEM - because GEM is so much more advanced, it is understandable that it would

>
> TO be honest, I wouldn't say that it is that much more advanced (than apex 3).
> Apex 2, yes, true - this doesn't have to deal with windows, rectangle lists
> and the rest.
>
> >be slower. There is much more to be done, for example another window might
> >be on top of Apex's window, then it has to redraw it in two bits.
>
> Apex 3 already handles this... Doug little had about 10 windows open while
> demonstrating the real-time move/resize...

Definitly a customized routine in asm. Those are usually much faster than
the defualt GEM system.

> >>No, GEM is not right for all programs.
> >
> >No it is not right for all programs. But it is right for virtually all
> >application software. I believe Apex would be greatly improved if, for example:
>
> >* I could just drag a file onto the apex window to load it

You can, theorectically, still have Apex do that without being a full GEM
program. Just have it read the command tail(the file dragged) and let it
work from there.

> >* I could let Apex anti-alias an animation in the background while I get on
> >with something else

It may be also possible for Apex to, when tasked switched, to do the
processing in the background and have a small window updating the
information and such.

> >* I could have easy access to the desktop while using Apex (rather than having
> >to "task switch" from Apex to get to the desktop)

Better than not go back to the desktop at all without quitting.

> >* If apex had a standard user interface (which it would with GEM)

If the interface works, what's the problem?

> I agree that this would all be nice, but it is not FREE! There has to be
> some compremise, and in Apex, IMO, it would not be right to compremise its
> power by forcing it to comply with GEM standards.

I'm sure there are some programs that can not completly depend on GEM
though they use a few smaller functions.

Eric Noss
a.k.a
Mr. Maddog

1048. Re: OBOLUS now available !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <545t15$te8@deimos.rz.uni-osnabrueck.de>
Source record: 135653

VERY BAD, if the adresses are wrong. I'm very sorry!

Here the same procedure in the hopely right way:

My adress: kreincke@cl-ki.uni-osnabrueck.de

(OR: If not reachable, try

kreincke@hal.cl-ki.uni-osnabrueck.de

I know some discussions, wether *hal* still must be named or not)

And for getting the files, call in the shell:

ftp hal.cl-ki.uni-osnabrueck.de

and use the path pub/export/kr

Again: I back Your pardon KR

1049. newbie: Please Help.

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Rich Tirico <results@interpoint.net>
Message-ID: <32667CC9.69E@interpoint.net>
Source record: 135654

Hi all, I've been an Atari 8-bit user for years. I just picked up a 1040STF recently to experience the difference between the ST and the 8-bits.

What is the easiest way to download files from the Internet to use with my 1040?

Do I need to use the ST directly with a shell account? OR could I download files with my IBM and transfer them to my Atari. I would definitely prefer to use my IBM with a 28.8 versus the 2400 my St came with.

Any advice would be appreciated, Thank You.

-Rich.

1050. Falcons Speaker

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <845667662_OASIS_@harold.eastky.com>
Source record: 135655

I am thinking about installing a RCA Male or Female type plug onto the wires that go from the internal speaker in the Falcon to the mother board. If I do this can I expect about the same quality of output as the Falcons stock stereo output?
Is there any danger of doing damage to the sound system or similar if I do this?

Phantomm

--

E-mail me at..... phantomm@harold.eastky.com

1051. FS:Mega 4 with Nova

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbbc81$b862b3e0$b43bd4cc@Primenet.Primenet.com>
Source record: 135656

Im selling a Mega 4 with a Nova card,and Ill even throw in a Megafile 30 hd.Mega 4 also has switchable tos 1.2/2.06 installed.16 million beautiful colors,play NetHack Gem version in its full glory.View true color gifs/jpegs/mpegs etc. Lots of software on the h/d.No this is not a Mega ste or I would have said so.Its a Mega ST.$200 plus whatever it costs to ship to you.This is a really nice collector item for you Atari obsessives out there.Stik and Cab work well too,though a little slow,but full color pages!Im in the Los Angeles area so the closer you are to here the better.Hurry before I change my mind...I'm tempted to keep it!

1052. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <32660638.705B@insignia.co.uk>
Source record: 135657

Tony Greenwood wrote:
>
> On Wed, 16 Oct 96 18:59:36 MEZ, mbecroft@tos.ak.planet.gen.nz (Mario
> Becroft) wrote:
>
> >>I have imported some files from a Win95 PC to my Falcon. They were
> >>originally in long name format, but were chopped to 8.3 when I dumped
> >>them to floppy disk. The way Win95 writes FAT info to an MS-DOS disk
> >>is
> >>now no longer entirely MS-DOS (as an Atari would see it) compatible. I
>
> Dunno if this is related?....Using Win95 (I like it?) and downloading
> ATARI software, then porting to my ST (One Floopy drive A only), I get
> problems such as the ATARI only recignising the disk if set as drive B
>
> In other words I get a blank Directory, But If I click on the none
> existant drive B, get the "insert disk into B" message, click OK
> fooling the ATARI into thinking I have B, and the directory appears?
Sounds like a lack of media change detection here. Are you sure all your
floppies have unique disk id's. If not try re-formatting a few.
--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your
Friend!"*

1053. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <845671702_OASIS_@swampdog.demon.co.uk>
Source record: 135658

Hmm - I never saw the original!

In article <326630AA.1765@zeus.polsl.gliwice.pl>
Miros&#65533;aw Mieszczak <juskiew@zeus.polsl.gliwice.pl> said:-

>From: Miros&#65533;aw Mieszczak <juskiew@zeus.polsl.gliwice.pl>
>Newsgroups: comp.sys.atari.st
>Subject: Re: NVDI 4.11 error font "file damaged!", please help
>Date: Thu, 17 Oct 1996 06:12:10 -0700
>Organization: Politechnika
>Lines: 26
>Message-ID: <326630AA.1765@zeus.polsl.gliwice.pl>
>References: <GJQRFHURUp@tos.ak.planet.gen.nz>
>Reply-To: juskiew@zeus.polsl.gliwice.pl
>NNTP-Posting-Host: dialup2.ck.polsl.gliwice.pl
>Mime-Version: 1.0
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>X-Mailer: Mozilla 3.0 (Win16; I)
>
>Mario Becroft wrote:
>>
>> I have just purchased NVDI v4.11 R3 (according to the display as NVDI
>> loads) and am having one problem.
>>
>> I have a number of Truetype typefaces (all of which work fine with NVDI 3),
>> but these give a problem under NVDI 4.11.
>>
>> When NVDI loads, a number of messages similar to the following appear:
>>
>> C:\FONTS\TTF\S11N.TTF: file damaged!
>> (head: 61cb4274 != 64913fae)
>>
>> What does this mean?
>>
>> Why does it happen?
>>
>> What should I do about it?
>>
>> Any help would be appreciated.
>It is mean that You have a Windows 3.xx truetype fonts.
>The Win fonts have other fileformat than normal truetype,
>and must be converted to normal format.

Some work, some dont. Most of the ones you can get from microsoft's ftp site (the free ones you get with Windoze) are ok. NVDI 3 complains about the ID when you first install them but not thereafter. It appears to dream up some id's of its own but I've had no problems using them.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

1054. CAB141 problem offline

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: phil@goldings.demon.co.uk
Message-ID: <845653174_OASIS_@goldings.demon.co.uk>
Source record: 135659

One of my problems with the new CAB is that although it works fine whilst online, I am unable to view pages which I have already loaded if I run it when I am not online. It does work to some extent after disconnecting ie. I can look back at pages that I have just downloaded, but even this is not reliable. And if I exit and re-run CAB (with STik enabled) I cannot view any pages by using the Hotlist to select them.

What happens is that when I select a page from the Hotlist that I know is in the cache I get a brief message "Network is down" and a blank grey page, this also appears to empty the corresponding file in the cache.

I downloaded CAB 1.41, Stik 1.11, CAB.ovl 1.2h, and WWWinst1.00 from Flinnys site on the 13th October. Having read about other peoples experiences I used the new installation program to create a new setup seperate from my WWW131 setup. After finding this problem I got CAB1.41a from the YAC site but this has not helped.

I have tried using CAB.ovl 1.18 but this does not help. If go back to using STik TSR 0.1, STik 1.08, and CAB.ovl 1.18 this does solve the problem.

Any ideas?

Phil

--

/\ --
\/ /|\ phil@goldings.demon.co.uk 8-)
/\ --

1055. ANNOUNCE: Free download

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Rolf Nilsson / RONI MUSIC <roni@mbox317.swipnet.se>
Message-ID: <32669F70.6B0@mbox317.swipnet.se>
Source record: 135660

Hello,

Roni Music Home Page offers free down load of the Sweet Sixteen MIDI
Sequencer for Windows and Atari computers.

Sweet Sixteen is a comprehensive and powerful MIDI sequencer for
PC/Windows and
Atari ST/STE range of computers.
Sweet Sixteen offers Piano Roll, List and Transform edit pages as well
as a
dedicated Mixer page you can use for your favourite synthesizer.

Two versions are available:
1. A demo version which is a complete version of Sweet Sixteen with all
file saving disabled.
2. A "lite" version which lets the user save files but certain other
functions are disabled.

Check it out at: http://home1.swipnet.se/~w-11396

--

Rolf Nilsson / Roni Music <roni@mbox317.swipnet.se>
Nybogatan 21, S-212 32 Malmoe, Sweden
Phone: +46-40+494411
URL http://home1.swipnet.se/~w-11396

1056. Reading GEM file in Windows 95

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Alyre Chiasson <chiassa@umoncton.ca>
Message-ID: <32662B19.9E4@umoncton.ca>
Source record: 135661

Is there any way I can convert a GEM vector file into a vector format that I can read with WORD 7. I am dealing with a graph generated using BSTAT. The quality of the BMP file is too poor for publication. In theory the vector format should take care of this problem if I can get it into some type of metafile format such as CGM or WPM.

Thanks

Alyre Chiasson
chiassa@umoncton.ca

1057. German "Maus" Atari groups for everyone!

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3265720c46dec0@sn.no>
Source record: 135687

As promised in a previous posting- here are the URLs to the various Atari
ST related newsgroups from the German Maus network.
Unfortunately you won't be able to send any messages to these groups this
way (to my knowledge that is).
Well, here they are. Enjoy.

Hallvard

maus.sys.atari.xxxxx (gopher- univ. Rostock, Germany):
gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari%20
gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari.desktop%20
gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari.f030%20
gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari.gemini%20

gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari.hardware%20
gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari.mint%20
gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari.okami%20
gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari.software%20
gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari.talk%20

maus.sys.atari.software (Dejanews):
http://xp5.dejanews.com/dnquery.xp?search=word&defaultop=and&query=maus%20%26%20%7eg%20(ma
us.sys.atari.software)&svcclass=dnserver
maus.sys.atari.hardware (Dejanews):
http://xp5.dejanews.com/dnquery.xp?search=word&defaultop=and&query=maus%20%26%20%7eg%20(ma
us.sys.atari.hardware)&svcclass=dnserver
maus.sys.atari.desktop (Dejanews):
http://xp5.dejanews.com/dnquery.xp?search=word&defaultop=and&query=maus%20%26%20%7eg%20(ma
us.sys.atari.desktop)&svcclass=dnserver

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1058. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <845514562_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 135688

In article <54251d$3o8@scanner.worldgate.com>
Chris Krowchuk <chris@compdirect.com> wrote:-

>I understand Richard. We have gone through these pains here in our shop
>and have isolated the problem to be the cable. By replacing the cable
>with a higher grade cable, all problems went away.

I am prepared to believe that a better cable improves reliability
but this is to do with HDDriver v6 doing funny things with the 040
chip on my, and others, Afterburner. If I bootsector boot AHDI then
auto-folder boot HDDv6 after the AB patches it is fine. No currupt
files etc.
Uwe Seimet, the author of HDD, is baffled by this.

[Snipped]
>Trust me! Try it, it works!

Trust me the people currently discussing this on the new Falcon040
mailing list may argue that point.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1059. Re: Why all application software should use GEM (w

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJRHCBWKUp@tos.ak.planet.gen.nz>
Source record: 135689

In <53tdl1$622@m1.cs.man.ac.uk> Anthony Jacques wrote :

>In article <GJLMEAXYUp@tos.ak.planet.gen.nz>, mbecroft@tos.ak.planet.gen.nz (Mario
Becroft) writes:
>>In <3258f1e6.12245100@news.airtime.co.uk> Tony Greenwood wrote :
>
>>I don't like to go on and on about it, but I still see software appearing that
>>does not use GEM when it should, and this needs to stop.
>
>So, what is your view on Apex?

It should use GEM.

>I assume from your post that you are against this progam? Have you seen the
>speed of it? This is not possible in a gem environment. The speed of the

I have seen the speed of it. With GEM, all the processing etc. would be
the same speed. In fact, since it has no windows (and as such would be all
in one window under GEM) I find it hard to see _anything_ that would be
slower.

>window redraws in Apex alpha (apex 3) running in true-colour mode were much
>better than a Falcon in 16/256 colour mode. They were so smooth that they
>scared Craig Graham into spending more time optimising XaAES (which is
>already faster than AES 4.0) window routines...

I have not seen Apex 3. But under GEM, windows are redrawn by the software -
by Apex in this case. So Apex could still redraw the windows as fast as it
wanted to.

It is quite likely that the user interface would end up a little slower under
GEM - because GEM is so much more advanced, it is understandable that it would
be slower. There is much more to be done, for example another window might
be on top of Apex's window, then it has to redraw it in two bits.

>Yes, GEM does make the environment more consistant, and multi-tasking
>easier.
>
>No, GEM is not right for all programs.

No it is not right for all programs. But it is right for virtually all
application software. I believe Apex would be greatly improved if, for example:

* I could just drag a file onto the apex window to load it

* I could let Apex anti-alias an animation in the background while I get on
with something else

* My download would not stop when I start Apex

* I could have easy access to the desktop while using Apex (rather than having to "task switch" from Apex to get to the desktop)

* If apex had a standard user interface (which it would with GEM)

* And so on.

All this can be done with GEM better than any other way.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1060. Re: Latest Releases for the ST..

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <54418r$m1c@mark.ucdavis.edu>
Source record: 135690

```
: On Tue 15-10-96 00:50, Mike Harvey (mike.harvey@worldnet.att.net) wrote:
:
: >Has anyone ever thought of making and posting very so often a list of
: >the latest releases of all commercial and even some popular Atari ST
: >shareware titles.. I know often, I have to stop and think when using a
: >prg, I wonder if they have a newer version with more features..

Actually, this is what the Yolo Atari Club has been trying to do with
their International TOS Software Catalog. But it is a big chore. Take a
look at what is there and send updates and maybe it will improve.

You can see the lists at http://virtual-markets.net/vme/yac/
then follow the International TOS Software Catalog link.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

1061. Soundlab 2?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: cp298@torfree.net
Message-ID: <DzEC36.7ML.0.sheppard@torfree.net>
Source record: 135691

Has anybody around here actually registered Soundlab? I really like the program, and want to know if version 2 ever came out/what features it has if it did.

Alternatively, I'm also looking for a really good PD or used sample editor for my STE.

TIA.

1062. Connecting SCSI tape unit to Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <21084_DCroker@mettav.demon.co.uk>
Source record: 135692

This message from fvk@cs.vu.nl to All came in on a wing and a prayer...

Hi Florentijn!

f> I recently obtained a SCSI tape drive, and would love to connect
f> it to my Mega STe. I have an external HD drive with ICD host adapter.
f> Is it possible to use that adapter to drive the tape unit? Or my
Probably best to use your external drive/adaptor, you could put a 50W
Centronics socket on the back of the case if there isn't room to mount the
streamer inside.

f> internal adapter? I have seen some tape related stuff on the Net...
It won't be of much use as on-line storage because it's serial not random
access. For archiving you should look out for Gemar, V2.21 seems the best
(IMHO).

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1063. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <21088_LCollins@mettav.demon.co.uk>
Source record: 135693

ccook@icis.on.ca wrote:

c> In article <GJHPFFVKUp@tos.ak.planet.gen.nz>
c> mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-
>> I view JPEG images in CAB all the time and have never had a problem -
>> does it not work for you?
>> I just got the newer CAB with jpeg.ovl supplied and it worked first
>> time.
>> Perhaps your jpeg.ovl is corrupt or something?
>> (I use MiNTNet rather than STiK if that makes any difference).
c> Yes, it makes a difference, the symptoms all point to CAB.OVL

I downloaded two picture files with CAB the other day, one came through
OK and one stopped just before the end. The thing that struck me was that
the file that failed had a long filename whereas the other one conformed
to the 8:3 name format. I have pictures disabled so I assume Jpeg.Ovl
wasn't called at all.
Coincidence? or has anyone else noticed this?

/|\llTheBest ... */Liam/*

*Malcolm (Psycho Eyes) Rifkind, Isla St. Clair, Bay City Rollers, Jimmy
Krankie, Ian St. John, Mel Gibson...your boys took a hell of a beating!
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1064. Calamus Listserve?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: fl@io.org
Message-ID: <544b4m$of1@news1.io.org>
Source record: 135694

I thought I saw a couple of months ago someone posting about a Mail list
for Calamus users. Does such a thing exist? If so, could someone email
me the subscription information, please?

Thanks in advance.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1065. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Miros&#65533;aw Mieszczak <juskiew@zeus.polsl.gliwice.pl>
Message-ID: <326630AA.1765@zeus.polsl.gliwice.pl>
Source record: 135695

```
Mario Becroft wrote:
>
> I have just purchased NVDI v4.11 R3 (according to the display as NVDI
> loads) and am having one problem.
>
> I have a number of Truetype typefaces (all of which work fine with NVDI 3),
> but these give a problem under NVDI 4.11.
>
> When NVDI loads, a number of messages similar to the following appear:
>
> C:\FONTS\TTF\S11N.TTF: file damaged!
> (head: 61cb4274 != 64913fae)
>
> What does this mean?
>
> Why does it happen?
>
> What should I do about it?
>
> Any help would be appreciated.
It is mean that You have a Windows 3.xx truetype fonts.
The Win fonts have other fileformat than normal truetype,
and must be converted to normal format.

Mirek.
```

1066. Re^2: internetsoftware + magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: mike@interware.it
Message-ID: <300_mike@interware.it>
Source record: 135696

In uno strano messaggio del 16 Oct 96 *atari@freemark.com* (90:700/104.1)
scrisse al povero All :
> Your "provider" obviously has no clue about how to run a /service./
>
> NT is not a network OS, it's a GUI for clueless sysadmins. BackOffice is

This is not helpful at all, I didn't write in advocacy group, so I expected
some help to my situation, not free criticism. NT is une of the most used
network OS, I do not need to evaluate it, I just need to connect.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Ciao, ** Mike ** mike@interware.it www.interware.it/users/mike

1067. Good JPEG viewer for the F30?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <544p81$rj@dinkel.civ.utwente.nl>
Source record: 135697

What is a good JPG viewer for the F30? In color please...

greetz,
Vincent

1068. CAF plays from CD-rom?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <544pip$pm9@dinkel.civ.utwente.nl>
Source record: 135698

Can Cubase play 8-track audio from CD-Rom? Like, when I backup a finished song and AIF files on a CD, I can play it back from CD-Rom, or do I have to copy it back to the HD first?

I mean, this seems to work with a ZIP drive.... (so I have heard)

greetz,
Vincent

Guys who drink light beer don't like beer, they just like to pee a lot

1069. Papyrus GOLD 4 questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJRTBCUQUp@tos.ak.planet.gen.nz>
Source record: 135699

I have just obtained the Papyrus GOLD 4 demo from HiSoft's WWW page.

It seems very good, but there are some points which could be a big problem.

However, many of these might be caused by my ignorance of how to operate Papyrus (the demo version has no manual or online help).

So maybe someone who has the full version of Papyrus can suggest some answers.

* Pictures draw _very_ slowly. Once they are drawn it is fine, but the first time is very slow. And this "first time" slowness occurs each time the zoom is changed. Can it be speeded up?

* Vector graphics from Kandinsky in GEM format come out wrong - the colours all become black when imported into Papyrus. Can this problem be avoided?

* I have a system font slightly smaller than the normal 8x16, and so the icons in Papyrus are scaled. This is fine, except that each time a new document is made, the icons are scaled again! This means that every time I make a new document, all the icons in the toolbar get smaller, until after a couple of documents are open they can hardly be seen at all! This is obviously a bug, but is there some kind of workaround?

* Objects cannot be grouped - or can they? How is it done?

* Can text be piped from one text frame to another (for multi-columns)?

* Can multiple columns automatically be set up?

* Are guidelines possible, and can frames be snapped to guidelines?

Any other things that are worth knowing about Papyrus?

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1070. Re: Webspace.... when?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <544u61$96s@imag.imag.fr>
Source record: 135700

chriswil@southern.co.nz (Chris Wilkinson) wrote:

>Gudday!

>Julian Forsythe (clifton@southern.co.nz) wrote:
>: I _REALLY_ like the look of the Webspace screenshots.... (http://www.oxo.ch)
>: but.... does anyone know when it will be released?

>Could be a while away...all the screenshots showed a 'file://localhost'
>URL...No TCP/IP stack written for it yet?

>Chris W.
>/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU

It seems that Webspace will use stik ! Somebody who saw it running
told me that it's able to use StiK ! So no ppp yet.
The good news : It will be html 3.2 compatible and free !
The bad news : When will we see it ?

My two cents ...

Romuald. French Cab translator ... (and stik related stuff) ...

1071. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <544vo6$k0q@due.unit.no>
Source record: 135701

Josep Artigas (josepart@vs.valser.es) wrote:
> Does anybody really multitask with Atari?? I mean I have mint and Multitos, but I can't work with it longer
> than ten minutes!! Most of the applications don't work and I always end up reseting my Falcon... Is there
> a version wich REALLY works?? What do ya all know about Magic?...

If you want to use MiNT, I'd recommend N.AES instead of MTOS. N.AES is
fast, slick and stable. MagiC is slightly faster and twice as expencive.

> Oh!! by the way... does anyone know about a browser for the Falcon with PPP conection? There is only one
> server with SLIP conection by my area, but it is quite expensive!

Install the KGMD-kit and run N.AES on top. Run GlueSTiK, and you can use
STiK-applications with MiNTnet. MiNTnet supports SLIP, CSLIP, PPP, PLIP,
ethernet... You'll need a lot of RAM though, my setup leaves me with 10Mb
free on my 14Mb Falcon, so if you have only 4Mb it'll be a bit tight...

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1072. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <544hjm$cv5@orm.southern.co.nz>
Source record: 135702

Hi there!

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: In <3271d004.39642972@207.126.101.77> wrote :
:
: How come your post appears to be from Mr.floyd@msn.com !?

I do not for the life of me know!! I posted this article almost a year ago when a partition on my hard drive crashed as I was writing jpegs to my drive from a supposedly MS-DOS floppy. On analysis of the floppy disk even MS-DOS could not recognise it as an MS-DOS disk!! I'm not sure who Mr.floyd@msn.com is but have emailed him to see why this very old message has suddenly surfaced again. Maybe the msn.com news-server is a bit slow!! :)

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU

1073. FS: Complete Atari 520ST System

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: garaytm@alpha.wcoil.com
Message-ID: <545647$7gk@tofu.alt.net>
Source record: 135703
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other.misc,misc.forsale.computers.other.systems

I have the following Atari ST system forsale:
(forsale as a system only, no pieces-parts, please)

Atari 520ST
-1 meg RAM installed

External DS/DD Drive (Atari Brand)
Indus GTS-100 external DS/DD Drive
Another Atari Brand DS/DD Drive (no case)

170meg Hard Drive w/case + powersupply

Color Monitor (Atari Brand)
Monochrome Monitor (Atari Brand)
Monitor Switchbox

Atari Mouse
Mouse for Atari (not Atari Brand)

Lots of Misc. Software (Legitimate)
-Video Capture Card
-Word Perfect
-Calamus DTP
-GFA Basic 3.0
-Misc. Other Word Processors
-Misc. Other DTP Programs
-Misc. Games

Seikosha SP-1000 9pin Dot Matrix Printer
-Lots of new Ribbons
-You can still buy the ribbons

***Asking $300 plus shipping costs per your
request. Please email with offers and questions
to:
GARAYTM@ALPHA.WCOIL.COM

-Timothy M. Garay

_-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-_
| The information, opinions and worthless babblings in this|
| document were provided by a person of no significance, no|
| achievement, no value, no authority and no money. |
| Basically, an all-around plain nobody. |
| ---------------> USE AT YOUR OWN RISK <----------------- |

_-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-_

1074. Re: .au player / converter?

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <32660DFB.22BC@undine.physik.uni-erlangen.de>
Source record: 135704

```
See my sig for a REAL address wrote:
>
> In article <53vpoo$b47@orm.southern.co.nz>,
> clifton@southern.co.nz (Julian Forsythe) wrote:
> >
> >Is there such a thing for my box standard STE?

525 can convert .au to almost any other sound format you could be
interested in.
```

1075. re Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Martin Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32661FEC.41C67EA6@etlxdmx.ericsson.se>
Source record: 135705

MagiC (4 or 5) is a lot better than MinT. It's fast and very flexible.
It can be a little unstable though nowhere near as bad as MinT. It
doesn't have full AES 4 support though.

Geneva is also worth a look. Although slower than MagiC, it is a lot
faster than MultiTOS and much more stable than both. It also includes
full AES 4 support and allows you to incorporate MinT for pre-emptive
multitasking (it's cooperative without it).

Martyn Tidd

Does anybody really multitask with Atari?? I mean I have mint and Multitos, but I can't work with it longer
than ten minutes!! Most of the applications don't work and I always end up reseting my Falcon... Is there
a version wich REALLY works?? What do ya all know about Magic?...
Oh!! by the way... does anyone know about a browser for the Falcon with PPP conection? There is only one
server with SLIP conection by my area, but it is quite expensive!

thanx...

JORDI,

1076. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: mbge4mdc@meehpf.ee.man.ac.uk
Message-ID: <545al3$4ml@yama.mcc.ac.uk>
Source record: 135706

In article <326630AA.1765@zeus.polsl.gliwice.pl>,
Mirosï¿½aw Mieszczak <juskiew@zeus.polsl.gliwice.pl> writes:

>> When NVDI loads, a number of messages similar to the following appear:
>>
>> C:\FONTS\TTF\S11N.TTF: file damaged!
>> (head: 61cb4274 != 64913fae)
>>
>> What does this mean?
>>
>> Why does it happen?
>>
>> What should I do about it?
>>
>> Any help would be appreciated.
> It is mean that You have a Windows 3.xx truetype fonts.
> The Win fonts have other fileformat than normal truetype,
> and must be converted to normal format.
--

This problem annoys me somewhat as well. Can you tell me _how_ to convert
them? Better still, is there a program on the Atari to do the job (no, I
thought not), or at least one that will run under DOS or WIN 3.11 on my
Falcon Speed.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1077. re:MagiC sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Martin Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32662D3C.167EB0E7@etlxdmx.ericsson.se>
Source record: 135707

I too found this problem. My guess is that, as an OS replacement, MagiC does some things differently to TOS and therefore SAM doesn't recognise them as the same events and so doesn't react correctly. I stand to be corrected though.

Martyn

1078. Re: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <326641A7.7C2C@ridgecrest.ca.us>
Source record: 135708
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Magnus Kollberg wrote:
>
> Michael Grove <mgrove@ridgecrest.ca.us> writes:
>
> > > >set up for Falcon040 owners so irrelevant stuff should stay out.
> > >
> > > Hypocrite!
> >
> > That's fine. When the Hawk is released we will setup our own mailing
> > list.
>
> When the sun falls down.
>
> > Read: Those with the Fastest Falcons :)
>
> Sure. Wasn't the Hawk released over a year ago (two maybe?)? Oh, was that
> another non excisting product from Wizztronics that they announced?
>
> The Barracuda is now shipping! What a joke! :-)))

Where can you get one now. Both Titan and Overscan are out of stock
at this moment. (Should change soon however).
How does your NOVA card work with Apex Media? (current version).
Are your debuggers working ok?

Just trying to point out that the cards are different :).

>
> I don't care as the Hawk will never come out anyway and I doubt
> that it would be much faster and it would be more expensive as well,
> so why wait for something that doesn't exsist?

The Afterburner is nothing more than a Mighty Sonic with an
040 mounted on it and a few other changes. It still has
to use the 16bit bus for processing. It is NICE, however.

>
> Maybe you know something that nobody else know?
>
> BTW. I was told that the Barracuda is released... ;-)
>
> //Magnus Kollberg

Boy arn't we cockey now we have an Afterburner :)

Ya, I got to hold a Hawk a few months ago. It does exist.
It is quite different than the Afterburner or Barracuda.
Remember, Overscan had to get GeSoft to finish the Afterburner
otherwise it may have never made it out.

The Hawk, "if it makes it" is more like a 32bit Falcon on a
seperate card. Those nasty old Pals that give all the accelerators
problems are removed from the Falcon board. The Hawk does it own
thing.

Mike

> --
> +---------------------------------------+
> | Falcon040, Bad Mood support team |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +---------------------------------------+

1079. Suport of Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: panekm@vscht.cz
Message-ID: <545ckb$74r@news.eunet.cz>
Source record: 135709

If you have Atari Portfolio, or if you know somebody who
has got it, or if you are just interested in this palmtop,
there is an important information for you:

The support activities by Czech user group have been moved
to a new WWW location at http://www.port-home.com

The support includes both software and hardware, and also
repairs and upgrades. They have a solution when your
LCD flat cable dies.

Martin Panek

1080. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <544j7c$8kq@scanner.worldgate.com>
Source record: 135710

mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:
>I have just purchased NVDI v4.11 R3 (according to the display as NVDI
>loads) and am having one problem.
>
>I have a number of Truetype typefaces (all of which work fine with NVDI 3),
>but these give a problem under NVDI 4.11.
>
>When NVDI loads, a number of messages similar to the following appear:
>
>C:\FONTS\TTF\S11N.TTF: file damaged!
>(head: 61cb4274 != 64913fae)
>
>What does this mean?
>
>Why does it happen?
>
>What should I do about it?
>
>Any help would be appreciated.
>
>--
>Mario Becroft Auckland, New Zealand
> mbecroft@tos.ak.planet.gen.nz _
> http://www.ak.planet.gen.nz/user/mario/ o( )
>Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

Hi Mario,

We meet again! Turn off font check in the cpx that comes with NVDI. As far as explaining why .... I can't answer that one!

All the best,

Chris @ Computer Direct

http://www.compdirect.com

Need Directions? Join our Atari Support Mailing Lists!

http://www.compdirect.com/directions/

1081. Re: re Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-17 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <545fe8$qf7@due.unit.no>
Source record: 135711

Martin Tidd (etlmntd@etlxdmx.ericsson.se) wrote:

> MagiC (4 or 5) is a lot better than MinT. It's fast and very flexible.
> It can be a little unstable though nowhere near as bad as MinT. It

My MiNT-setup (N.AES 1.1, FreeMiNT 1.14, MiNTnet, MinixFS...) is just as stable as MagiC 4. I believe you're refering to MultiTOS when you're talking about MiNT.

> Geneva is also worth a look. Although slower than MagiC, it is a lot
> faster than MultiTOS and much more stable than both. It also includes

Geneva is nice. I tried the demoversion and liked it a lot, but since Compo went broke before they sent me Geneva (They took my money though...) I've never had a chance to try "the real thing".

> full AES 4 support and allows you to incorporate MinT for pre-emptive
> multitasking (it's cooperative without it).

I could never get the demo-version to work with MiNT, even on a very basic setup (MiNT only...).

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1082. STReport #1242

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <x7DwGo4.dpj@delphi.com>
Source record: 135512

10/18/96 STR 1242 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel Draw 7 - WinFax 7.5
- USR 512kbd ISDN - USR x2 57.6bps - Dream 3D
- Mac Spkr Fone Ships - Cisco buys NetSys - Java Office
- Win95 T2K Ships! - People Talking - Dana's Tidbits

POLITICS HOT ONLINE
SONY FILES RICO SUITS
APPLE POSTS SURPRISING RESULTS

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1083. Good JPEG viewer for the F30?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <845739418_OASIS_@nordnet.fr>
Source record: 135513

In article <544p81$rj@dinkel.civ.utwente.nl>
v.e.bakker@getronics.nl (Vincent Bakker) said:-

>What is a good JPG viewer for the F30? In color please...

My prefered is JPEGVIEW 2.22, also known as JDSPV222.PRG by
D.R.Oldcorn & Volume 11 software.

Very fast, usable to see only one image, a folder slideshow, or if
called without parameters has an interface (like VPIC on PCs) to select
images for a programmed slideshow. Knows JPGs and GIFs (but for GIFs there
are better and faster viewers). The only problem is that like many other
resolution switching programs it don't like NVDI: it works, but sometimes
you come back to an entirely black desktop...

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

1084. VIRUS on .msa at umich WAS: Re: what is .msa?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <549eq5$6ra@solaria.sol.net>
Source record: 135514

In comp.sys.atari.st article <542dts$d66@dinkel.civ.utwente.nl>,
v.e.bakker@getronics.nl (Vincent Bakker) wrote:
:What is a .msa file?
:I don't know this extension.
:
:greetz,
:Vincent
:
:-------------
:Guys who drink light beer don't like beer, they just like to pee a lot

I found a virus on an .msa file that was at the umich archives
who should I report this to? can anyone give me an email address?
I had a newly formated disk and I <decompressed> the .msa onto the disk, at
the time my virus guard did not detect anything, but after I ran the program
on the disk a virus that I had never seen was on the floppy disk. The virus
was identified by my virus killer but I forget what it was. I reformatted
the disk since I didn't want the virus to reappear (the virus only appears
when you run the program that is contained on the .msa)
please give email address to report this virus. Thanks.

--
Douglas Zander
dzander@solaria.sol.net

1085. Re^2: F030<>Mac?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: mike@interware.it
Message-ID: <308_mike@interware.it>
Source record: 135515

In uno strano messaggio del 18 Oct 96 mbecroft@tos.ak.planet.gen.nz
(90:700/104.1) scrisse al povero All :
>> Has somebody ever connected a Falcon(Lanport) with
>> a Mac like Localtalk?
>> Or any other software solutions tcpip ...?
>> Grateful for any hints.
m>
m> I network two Atari computers (TT030 and MegaSTE) via the LAN port with
m> TCP/IP using MiNTNet. This should work just the same when one of the
m> machines is a Macintosh.

Yes, you can use "free ppp" on the Mac for the direct connection.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Y el sol brilla brilla brilla...

--

Ciao, ** Mike ** mike@interware.it www.interware.it/users/mike

1086. Why bad analogies should not be used to support good ideas.

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: JEDI
Message-ID: <548c32$pto@lex.zippo.com>
Source record: 135516

In article <54604h$t5b@ornews.intel.com>, *atari@freemark.com* says...
>
>In article <543g93$6bv@lex.zippo.com>, JEDI wrote:
[deletia]
>>>Pirates are thieves. Stealing software is no better than stealing
>>>furniture - just easier.
>>>
>> Although it wouldn't deprive the owner of their 'sofa'.
>
>True enough.

The moral force of an argument quickly disspates when false
analogies need to be made to support it. This appears to
indicate a certain lack of confidence regarding the moral
issues regarding what's actually going on. If anyone else would
agree with your position they should still be able to do
so even if you don't add elements to the 'crime' that aren't
already there. Doing so only makes you look like a liar and
not much better than the thieves you criticise.

You change who is being victimized and how. This makes your
analogy a dishonest joke.

>
>Let's put it another way - someone, somewhere, has to buy at least one copy to
>crack it and distribute it. I can't see any reason why /I/ should pay for

Actually, this is not the case.

Morality that requires dishonesty isn't much of a morality either...

1087. 1040STs 4 sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <364_9610190106@flight.org>
Source record: 135517

I have two 1040STs for sale. TOS 1.4, mouse, power cable...$85.00.
TOS 1.0, mouse, power cable...$75.00.

Plus shipping.

They work great... I have four and only need two!
---------- -//- ----------
Internet: Joe.Lensbower@flight.org

1088. Re: Upgrading a Mega STe, PAK

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <548gpl$gtc@ornews.intel.com>
Source record: 135518

In article <21153_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>
>*Hi Rich*, on 16 Oct 96 you wrote: ...respect, brethren
> > In the FWIW department: I plugged my Seagate 4 gig into the Atari HA
> > last night just to check things out - it works, up to a point. However,
> > the Atari host adapter only recognizes the first 4 partitions - not very
> > useful when one has a very large hard drive.
>
>I have 11 partitions in addition the floppy drives, ahppily sitting on my
>desktop. The Atari host adaptor is limited to SCSI IDs 0-3, but there's no
>especial restriction on partitions - i think we established a while ago that
>24 hard disk partitions (plus two floppies) were quite possible with the
>right hard disk driver software.

I'm using the ICD Link drivers - no problem using that same drive with the
AdSCSI+ where it usually lives. Since I partitioned the drive with ICD utils,
and I have 10 partitions, my suspicion is that the partition size was the
reason I only saw C: through F: using the Atari host.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1089. Re: GFA - Atari - Doctor Who : Web Page

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Oct18.183439.1@cobra.uni.edu>
Source record: 135519

In article <Pine.BSI.3.95.961018085026.3945A-100000@usr07.primenet.com>, "K. Ellis"
<kellis@primenet.com> writes:
> Hi, there is a little problem, I don't know if you did this on purpose
> or what but on almost every link you need to change the "\" by a "/".
> Otherwise it works...
>
> On Fri, 18 Oct 1996, Jared Addington wrote:
>
>>I've placed a new web page up that contains an Atari section in which I will
>>try to keep the latest in MiNT/Net and CAB programs. Come check it out!
>>GFA Basic and Doctor Who sections!
>>
>>Surf over to : <href="http://www.delphi.com/~innovator/> Mr. J's Hobby Page
>>
>>Jared
>>

Please post the Dr. WHo web address..

>>
>
> ____
> Email:Kellis@primenet.com
> Web http://www.primenet.com/~kellis/
> ____

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"A cut in the capital gains taxes will benefit me and make me richer.
And I am not embarrassed to say that."
-Multimillionaire T.J. Rodgers President & CEO of Cypress Semiconductors

1090. More ftp space!

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: atari@teleport.com
Message-ID: <548o4i$m6d@ornews.intel.com>
Source record: 135520

I was just given an additional 10 megs of ftp space (see sig below for the URL). Anyone have any suggestions what I should add to the current mix?

And should I create subdirectories to organize it better? 15 megs doesn't sound like all that much, but it can be a BUNCH of files.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1091. Re: Apex for MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Henrik Lunardi Weide <chainxor@ross.cs.auc.dk>
Message-ID: <pxxk9so5vzk.fsf@ross.cs.auc.dk>
Source record: 135521

zan660@aol.com (Zan660) writes:

>
> Any plans to make apex work under MagiC?

Runs fine here :-)

> No there is no DSP, but who
> needs a DSP when your running MagiCMac on a 68040 or 200mhz PPC.

Ahh, ok. I get it. Well I can ask the Black Scorpion team if they've
thought about making a special PPC-MagiCMac version of the new APEX program.

But the newer versions of APEX Media and also the new forthcoming APEX Alpha,
runs fine on 68040-Falcon's. But they still uses the DSP.

> There
> seems to be a much larger market for a product which runs under
> MagiCMac(and PC),

It depends on what it is. But I partly agree.

> the problem is that there is no decent animation or
> retouching software.

For PC and MAC - really ?!??

> Apex could realy scream under MagiCMac (you should
> see RayStart!!!)!

I could imagine. I have a Mac LC-630 with a 68lc040 CPU running MagicMac,
it's quite nice.
But a Falcon040-AfterBurner is faster than the LC-630 Mac, it really
screams :-) I guess I'm going to buy an AfterBurner soon.

> Zan

Keep Cool and Flying...

ChainXOR...

*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

1092. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3267724c.1007313@news.airtime.co.uk>
Source record: 135522

On 18 Oct 1996 08:00:20 GMT, B.S.Senior@bradford.ac.uk (BS SENIOR)
wrote:

>I don't know how it works so dont know if this is practical, but IMHO i
>think it would make it easier to find relevant postings.

I think thats what "Subject" is for :)

>Could someone write a review of the current Atari Situation, including

>Or could someone direct me to a place where I might find this information.

Well the UKAAUG (UK Association of ATARI User Groups) has got to be
your best bet there IMHO,

Try Harry Sideras at:
sidcelery@cix.compulink.co.uk (UKAAUG)

HTH ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,Heartland + More
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1093. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <548gvv$gtc@ornews.intel.com>
Source record: 135523

In article <547skj$g41@newsserver.rrzn.uni-hannover.de>,
and@sun1.mim.uni-hannover.de (Andreas Kromke) wrote:

>Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
>: In <5424ft$3o8@scanner.worldgate.com> Chris Krowchuk wrote :
>:
>: >Of course if one uses MagiC 5 as an alternate Atari compatible OS, it
>: >supports long file names...
>:
>: And MiNT+MinixFS has done this for some time now...
>
>No, MinixFS did never support Win95 file mames. You must have mixed
>something up in your mind.

Notice that "Win95" doesn't appear in this thread at all until Andreas throws
it in...

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1094. Re: CAF plays from CD-rom?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_befcb2d2_Claes.Holmerup@p5.dada.ct.se>
Source record: 135524

Vincent Bakker wrote this to All about CAF plays from CD-rom?:
VB> Can Cubase play 8-track audio from CD-Rom? Like, when I backup
VB> a finished song and AIF files on a CD, I can play it back from
VB> CD-Rom, or do I have to copy it back to the HD first?

Hi Vincent,
I doubt that you could replay 8 tracks from the CD, since it has a much slower seek rate than a HD, as well as a much slower data transfer rate. You need about 1.3MB/s transfer and faster than about 13ms seek rate to be able to use it fully.

VB> I mean, this seems to work with a ZIP drive.... (so I have
VB> heard)

The Zip can replay up to 6 tracks simultaneously at 48kHz, but someone told me it would play 8 tracks at 44.1kHz (haven't had the time to test that yet). The Jaz (1GB) i even better, since it's faster than the Zip and therefore should be able to play all 8 tracks.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+5.5GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1095. Re^2: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_befcafd9_Claes.Holmerup@p5.dada.ct.se>
Source record: 135525

Michael Grove wrote this to All about New mailinglist for Falcons with 040 CPUs:
>> Sure. Wasn't the Hawk released over a year ago (two maybe?)? Oh,
>> was that another non excisting product from Wizztronics that
>> they announced?
>> The Barracuda is now shipping! What a joke! :-)))
MG>
MG> Where can you get one now. Both Titan and Overscan are out of
MG> stock at this moment. (Should change soon however).

I simply don't believe that the Barracuda really IS available, since I've sent faxes to Wizztronics asking about it (from the computer store where I work). I've asked about prices, compatibility and availability. Since they haven't even bothered to answer me, even though I try contacting them as a retailer, the most obvious conclution is that they don't have it ready for delivery. If they really have it - they should be interested in selling cards to a retailer here in Sweden, so they can expand their market...
But still no answer at all!

Could someone provide me with an e-mail address to Wizztronics?

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+5.5GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1096. Re^2: monarchies are idiotic forms of governments

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_befcae2e_Claes.Holmerup@p5.dada.ct.se>
Source record: 135526

```
>> Just out of interest, what do the Danes, Japanese, Tongans,
>> Bhutanese, Nepalis, Lesothans, Thais, Saudi Arabians, Kuwaitis,
>> and Dutch think about the proposition of the statement in this
>> thread's subject line? Hmmm?

Just out of interest, what the F**K has this subject to do with the Atari line
of computers?

KEEP THIS SHIT OUT OF THIS AREA OR YOU'LL GET MAIL-BOMBED!!!

We're not interested in the discussion - this is purely intended as a computer
discussion area and NOT for discussions about the above subject!

Regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+5.5GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*****************************************************************
```

1097. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <548o32$evt@trotsky.cig.mot.com>
Source record: 135527

josk@stud.unit.no (Jo Even Skarstein) writes:
>Josep Artigas (josepart@vs.valser.es) wrote:
>> Oh!! by the way... does anyone know about a browser for the Falcon with PPP conection? There is only one
>> server with SLIP conection by my area, but it is quite expensive!
>
>Install the KGMD-kit and run N.AES on top. Run GlueSTiK, and you can use
>STiK-applications with MiNTnet. MiNTnet supports SLIP, CSLIP, PPP, PLIP,
>ethernet... You'll need a lot of RAM though, my setup leaves me with 10Mb
>free on my 14Mb Falcon, so if you have only 4Mb it'll be a bit tight...

I have MultiTOS and MintNet running on a 4 MByte STe with a Sang Megavision video card. I'd run CAB for MintNet personally. Anyway, the setup is pretty stable, unless I really start stretching my memory (e.g. running CAB, MultiTOS/MiNT, and an editor kinda kills my system in 256 color mode. Without the editor running, though, I can browse for quite a while.).

Mike White

1098. Re^2: monarchies are idiotic forms of governments

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_befcb4fb_Claes.Holmerup@p5.dada.ct.se>
Source record: 135528

```
WD>
WD> Monarchies are idiotic in as much as we do not believe the way
WD> in which monarchies legitimate themsleves.

This subject is idiotic in all ways, since it's taking place in a
computer-discussion newsgroup and absolutely NOT of any interest to the
majority of the participants!!!

MOVE THIS SHIT TO ANOTHER, MORE APPROPRITE GROUP, TO AVOID THE RISK OF BEING
MAIL-BOMBED!

Regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+5.5GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*****************************************************************
```

1099. Re: FTP C++ compiler

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <547hsr$lcc@nyheter.chalmers.se>
Source record: 135529

In article <54650k$egp@news.nevada.edu>, STEVE S. <samsung@nevada.edu> wrote:
>Does anyone know where I can ftp a C++ compiler for the ST?

Just about any major ftp site should have GNU C++.
Look under a 'languages' directory for a filed named g++... or similar.
You'll need libraries and include files as well, which should be somewhere
near.

>If it makes any difference, I am on an 1040STf TOS 1.0 1MEG ram...

That certainly makes a difference.
There's no way you can run a C++ compiler on that, unfortunately.

G++ is the only one available for the Atari machines, and the executable
itself is well over 1 Mbyte. A hard drive and 4 Mbyte RAM is needed to do
any useful work with it and it's definitely not fast on an ST.

>atari software. I found a C compiler, but the thing is... even with all
>these FTP sites I have, I still need to know the name of the program.
>Either that, or I can ftp and uncompress all day...

There are almost always index files that let you know what the files in a
directory really are. I'd suggest reading that before downloading.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1100. Re: Good JPEG viewer for the F30?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <547hbd$l95@nyheter.chalmers.se>
Source record: 135530

In article <544p81$rj@dinkel.civ.utwente.nl>,
Vincent Bakker <v.e.bakker@getronics.nl> wrote:
>What is a good JPG viewer for the F30? In color please...

That really depends on what you want it to do.

First, the APEX viewers are fast and will show the files in TC mode, shrunk
to fit on screen. There's even a pseudo-24 bit mode IIRC.
I believe the viewers are FreeWare and they should be available on most ftp
sites.

There are also a whole bunch of programs that use the JPEGD DSP JPEG loader
if installed, such as Speed of Light, GEMView and MGIFv5.1.
With JPEGD those are also very quick, but they don't change graphics mode,
which might be good or bad depending on your point of view.
The first two are ShareWare and available just about everywhere.
MGIFv5.1 is FreeWare and since it's still, technically, a beta version it's
only available directly from my WWW/ftp site (v5.0 can be found in lots of
places, but that can't use JPEGD).

GEMView displays images in windows, which the other two don't, but MGIF
and to some degree Speed of Light have lots of image processing functions
that can do weird and wonderful things with your images.
I don't think Speed of Light handles TC mode, but I might be wrong.
Since all three of these programs do a lot more than show JPEGs, they are
a _lot_ larger than specialized viewers, naturally.

I'd suggest you try a few programs and see what you like.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1101. Re: nfs client for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.961018224330.26653C-100000@pallas.amp.uni-hannover.de>
Source record: 135531

On Fri, 11 Oct 1996, Hugo Coolens wrote:

> I'm using a program called XFS for my MS-dos machines which gives them
> extra virtual drives on a linux-machine. I would love to do the same with
> my Atari-St's using a slip line over the rs232 connector of the Atari.
> Does that kind of software exist for Atari-St?

There is a full NFS port for MiNT/MiNTnet, both server and client.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1102. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <547gsr$d60@newsserver.rrzn.uni-hannover.de>
Source record: 135532

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: I use MagiC 2 on my STFM (you'll need version 5 for the Falcon). I can

The old version 4 also works with a Falcon.

--

ANDREAS KROMKE

1103. Re: Help! Problem with Duet !!!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8CA84EC.0363005D82.uuout@dinuba.com>
Source record: 135533

```
-> I have problem with configure Duet (program for connect ST<->ST).
-> When i run it on MegaST (2mb Ram, no HDD) i can see on monitor
-> information : The Cookie Jar is'nt install.
-> What Cookie Jar I need install ?
-> What wrong I do?

you need a program called JAR10.PRG in your AUTO-folder. The megaST TOS
1.02 does not have a cookie jar, but JAR10.PRG should make one.

email: jake.goerzen@dinuba.com =================
Falcon030 14mb Wizztronics Rack ===Thing!0.59b===
300mb/SyQuest 44/4xCDrom/VGA =================
MagiC4/NVDI3/HDdriver4/ExtenDOS pro 2.4a ========
```

1104. Re: SACK...what is it?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: rincewind@discworld.oche.de
Message-ID: <3267d3aa9d0b41@discworld.oche.de>
Source record: 135534
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Julian Gifford (julian@connexus.apana.org.au) wrote:

JG>Just pulled apart a 1040 STfm. Inside, sitting on top of the CPU was a
JG>chip that only had the letters SACK on it. What is it? It has a V30 chip
JG>on it as well as a few other things.

That's a 'PC-Speed' PC emulator, made by Mr. Sack in Gwermany quite some
time ago. Worked quite well - emulates an IBM XT with 8MHz V30 processor.

cu
Michael
--
Michael Schwingen - Ahornstraï¿½e 36 - 52074 Aachen - Germany
rincewind@discworld.diginet.de Maus: Michael Schwingen@AC3 IRC: Rincewind

1105. Re: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <547la5$ma1@nyheter.chalmers.se>
Source record: 135535
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <326641A7.7C2C@ridgecrest.ca.us>,
Michael Grove <mgrove@ridgecrest.ca.us> wrote:
>Magnus Kollberg wrote:
>>
>> Michael Grove <mgrove@ridgecrest.ca.us> writes:
...
>> The Barracuda is now shipping! What a joke! :-)))
>
>Where can you get one now. Both Titan and Overscan are out of stock
>at this moment. (Should change soon however).

You've got a point there.

>How does your NOVA card work with Apex Media? (current version).

That can hardly be blamed on the NOVA or AB040.
The NOVA card wouldn't be better off with a Hawk.

>Are your debuggers working ok?

Well, there _is_ one that does, thank God!

>The Afterburner is nothing more than a Mighty Sonic with an
>040 mounted on it and a few other changes. It still has

I've never seen a Mighty Sonic, but I can't see how the boards could be
very close. I mean, the '030 and '040 bus interfaces are not that similar.

>to use the 16bit bus for processing. It is NICE, however.

Uhm, why would you have to use the 16 bit bus for processing?
The entire OS code and just about all programs run fine in the local 32 bit
burst access memory.

Naturally, you'll have to access the hardware via the 16 bit bus.
Do you mean the Hawk doesn't have to do that?

>Ya, I got to hold a Hawk a few months ago. It does exist.
>It is quite different than the Afterburner or Barracuda.
>Remember, Overscan had to get GeSoft to finish the Afterburner
>otherwise it may have never made it out.

I planned to buy a Barracuda for a long time, but sadly noone ever got the
developers to finish it...

>The Hawk, "if it makes it" is more like a 32bit Falcon on a

Does the Hawk really duplicate any of the hardware?
The AB040 also runs all by itself and uses the rest of the machine as a fancy IO card if you run your software from on board RAM.

I would have liked a faster SCSI interface, but the speed of the rest of it is quite fine with the AB040.
Accesses to the old RAM (for the screen mostly) are slower than before, but it isn't too bad. Monochrome mode is blazingly fast and my favourite 1008x608x16c mode feels a lot snappier than it used to.

>seperate card. Those nasty old Pals that give all the accelerators
>problems are removed from the Falcon board. The Hawk does it own
>thing.

What does it gain from that?
(Apart from the user not having to solder a whole bunch of wires onto those PALs.)

It would be interesting to do a speed comparison on some real software (not GEMBench, that is). Are there any figures available for the Hawk?

A 32 MHz '040 should beat a 50 MHz '030 easily on just about everything, even if the latter has an L2 cache.
Most common instructions are single cycle on the '040, while only the simplest ones are as fast as two cycles on an '030. I remember reading an article when the '040 was new that stated an average instruction time during program execution of around 1.3 clock cycles.
For floating point work, the '030 should be left in the dust, but GEMBench will probably not agree with that at all. ;-)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1106. Re: Let's have some animation in CAB :)

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.961018222339.26653A@pallas.amp.uni-hannover.de>
Source record: 135536

On Thu, 10 Oct 1996, Rich Tietjens wrote:

> In article <844931416_OASIS_@flinny.demon.co.uk>,
> Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:
> >
> > In article <844795144_OASIS_@icis.on.ca>
> > ccook@icis.on.ca (Cliff Cook) said:-
> >
> >>My personal opinion is that CAB.OVL cannot handle some very standard
> >>JPEG convention. It thinks it has reached end of file and stops
> >>acknowledging new data. Then when it fills in the frames created the
> >>first time around, it checks to see if it has the correct file,
> >>discovers it missing, and tries again.
> >
> >Stik and Cab.ovl act in the same way with jpegs as any other binary
> >file cab itself decodes the jpegs. s

This seems obvious, but strange enough it is not the case. STiK does not
see the few last bytes from those pics. The bug is still not found.

> >>I wonder if there is some connection between this problem and the way
> >>other browsers display a poor quality image and then come back and
> >>enhance it.

No.

> >this is interlaced GIF..
>
> Point of order, Mister Speaker! <G>
>
> Interlaced GIF and progressive JPEG look the same to the end user; obviously,
> the encoding/decoding is different, but Joe USer can't see that.

In fact, the problem occurs only on one type of pics ...

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1107. Re: FTP C++ compiler

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <546l94$3o4@scanner.worldgate.com>
Source record: 135562

samsung@nevada.edu (STEVE S.) wrote:
>Does anyone know where I can ftp a C++ compiler for the ST?
>
>If it makes any difference, I am on an 1040STf TOS 1.0 1MEG ram...
>
>In exchange, I will gladly give you a list of MANY ftp sites that support
>atari software. I found a C compiler, but the thing is... even with all
>these FTP sites I have, I still need to know the name of the program.
>Either that, or I can ftp and uncompress all day...
>
>Any help is appreciated, thanks
>
>--
> __
> (_-`
> _ \ _/_ _ _
> (__/ _//_(/_|/_(/_
>

Hi Steve,

To date, there is no such beast 8^(

1108. Trade ST for Mac?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: "Matt C. Brinkhoff" <mbrinkho@inetnebr.com>
Message-ID: <01bbbca4$1c3c6880$13d1dece@Pmbrinkho>
Source record: 135563

I've got a 1040ST and color monitor (SC1224, I believe) I would like to trade for an older mac (LC, IIsi or something). If not, make me an offer.

Thanks.

1109. Re: Why all application software should use GEM (w

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <21154_hsideras@mettav.demon.co.uk>
Source record: 135564

Hi Mario, on 17 Oct 96 you wrote: ...respect, brethren

m>
m> In <53tdl1$622@m1.cs.man.ac.uk> Anthony Jacques wrote:
>> mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:
>>> I don't like to go on and on about it, but I still see software
>>> appearing that does not use GEM when it should, and this needs to stop.
>> So, what is your view on Apex?
m> It should use GEM.

Oh dear... I hope no-one passes a copy of this message onto Doug.

Bandwidth alert...!

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1110. Re: Upgrading a Mega STe, PAK

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <21153_hsideras@mettav.demon.co.uk>
Source record: 135565

Hi Rich, on 16 Oct 96 you wrote: ...respect, brethren

>
> dreibel@zot.io.org (Daniel L. Dreibelbis) wrote:
>> To: comezana@math.psu.edu (Gustavo Comezana)
>>
c>>> On a separate note, I want to replace the internal HD with something
c>>> bigger; right now I have a 40 Mb Seagate ST157N. I'd like to hear if
c>>> any 3.5 SCSI HD would work, or if there is anything else I should
c>>> know.
>> I know of people who have installed larger SCSI drives in their Mega
>> STes with little-to-no problems.

Mine's a 532Mb Fujitsu, if that helps...

> In the FWIW department: I plugged my Seagate 4 gig into the Atari HA
> last night just to check things out - it works, up to a point. However,
> the Atari host adapter only recognizes the first 4 partitions - not very
> useful when one has a very large hard drive.

I have 11 partitions in addition the floppy drives, ahppily sitting on my
desktop. The Atari host adaptor is limited to SCSI IDs 0-3, but there's no
especial restriction on partitions - i think we established a while ago that
24 hard disk partitions (plus two floppies) were quite possible with the
right hard disk driver software.

> I suspect that up to about 1 gig, you would have no problems, but above
> that, you'll hit the "1 gig barrier" that AHDI exhibits. Apparently,
> Atari cut corners on the host adapter even more than I knew.

The 4 partition limit relates to an old version of AHDI only. Newer versions
of it don't suffer from it, nor do they suffer from being unable to read from
SCSI devices with non-consecutive ID numbers.

Isn't the limit on partition size now 1Gb with HDDriver etc? A 24Gb hard
drive is therefore practical to be fully utilised...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1111. Re: MINT sucks... :(

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: samy@interlog.com
Message-ID: <3266f3ab.5940654@news.interlog.com>
Source record: 135566

thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:

>LONG POST WARNING...sorry guys... :(
>
> Well, it probably doesn't but I've had nothing but hard luck with it.
> I downloaded the TAF file (x-total.zip) and tried to install it after
> learning that CAB/STik -still- does not even support CSLIP let alone
> PPP. Well, I followed the instructions and copied the files onto 3
> 1.44 meg disks (I'm using a Falcon) and then put everything from
> Install.zip into place. When I booted up to the # sign and ran the
> source setup144 e command it told me it could not find my E drive
> but went ahead anyways. It installed everything from disk one but
> when it asked for disk 2 and I inserted it, I was told that it could
> not find those files--ditto for disk 3. So, I went back and edited
> the setup144 file to look for everything off of my D drive. Well,
> it did manage to find everything there. Everything was installed
> except for one file that it told me "permission denied" on...? GO
> figure...So then I finally got to the part where it tells me to
> edit mint.cnf and reboot. I follow the instructions exactly and
> reboot only to tell me that there is an "exception" error, that
> Kmalloc has not been allocated, and some thing or the other about
> about not finding Drive E (again)...Roughly 4 hours wasted and
> not a darn thing accomplished. Even worse than Oasis to install in
> my humble opinion....

Wow, I haven't peeked in this group for about 6 months now. As the
person who put together the TAF kit many eons ago I am sorry you
are having so much trouble installing it. The reason we put it out
at the time was that there was no real alternative to it. I had set
up X-windows on my TT so I could use it as an X-terminal while I was
doing my masters. That way I could run MATLAB on a supercomputer
at school and pretty much have the same view at home as I would in a
lab at school. I did not have much time at that point to put together
a foolproof install system but put something together that was
reasonably easy. The MAJOR problem is that unless you have some UNIX
background, Mint/X is not a system you can jump into. The other major
problem was that for proper file system support, it was absolutely
necessary to have a Minix parition which means MOST people would have
to wipe out one of their TOS paritions. This is a lot to ask for
installation. WIth the zillions of hard disk drivers out there it is
impossible to guarantee everything will come together smoothly for
everyone.

Unless you are willing to spend the time to get deep into MiNT and X
and how they work, I would not recommend installing the system at all.

I had 12 meg of RAM and that made for a good X-terminal. 4 megs won't be enough to do much. Now that CAB/STiK are available, I would suggest that route OR using Mint and MintNET with GEM and getting the MintNet cab.ovl. This will take a serious investment of time to figure out what's going on. As I said, the TAF distributiion was put together to fill a void at the time but now I would stik (sorry) to the more friendly options.

For any of you who are interested - I still have my TT (with the big-ass mono monitor I got in a surplus store for $50Canadian) although I rarely turn it on - I am too busy with my consulting business now. I have to write a lot of software for PC-based systems in what I do so I now rely on a P133 system BUT I have to say that I wouldn't be where I am today without growing up with Atari computers. I was programming my Atari 800 in machine language when I was 12 and setting up Mint and X gave me a real feel for Unix-type networking and system management. That fact that there was no one to hold your hand with and Atari was a very good thing. I learned so much about computers and how they operate (I still have the 8-bit technical reference notes which contain the complete OS source code) that I am leaps and bounds ahead of many PC programmers (for what I do) because I can incorporate machine level stuff (playing tricks with interrupts, or the PCs incredibly idiotic DMA system, etc) into programs. I generally do complete hardware and software solutions for automating experiments and have been able to many many real time (while multitasking) applications in Windows because of the ability to manipulate the hardware directly - this has brought me a lot of money and a lot of new work.

I guess the point I'm trying to make is that the problems you are running into could be a real benefit - if you take the time to learn and understand what's going on - you will learn something that is in big demand in the marketplace and you will understand it from the fundamentals! A lot of unix administrators out there now use graphical install and diagnostic tools and really have no idea about how the system works - this trend is growing and it will make people who have a DEEPER understanding of the systems that much more valuable in the marketplace in the years to come. Like I say, right now a complete hardware and software integration and invention capability are very valuable because there are less and less people who are being educated in both areas simultaneously. So, look at this problem as an opportunity...

Well, so much for way off the topic conversations...Take Care all!

Sam Mesbah
samy@interlog.com

1112. GFA - Atari - Doctor Who : Web Page

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Jared Addington <innovator@delphi.com>
Message-ID: <ZzFQ+4z.innovator@delphi.com>
Source record: 135567

I've placed a new web page up that contains an Atari section in which I will try to keep the latest in MiNT/Net and CAB programs. Come check it out! GFA Basic and Doctor Who sections!

Surf over to : <href="http://www.delphi.com/~innovator/> Mr. J's Hobby Page

Jared

1113. ez135

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <326711B0.68B9@airmail.net>
Source record: 135568

lawrence walker wrote:
>
> The EZ135 comes complete with cable. The easiest HD installation
> I've ever done. I had mine up and running on my 2M 1040 STf TOS 1.00
> in less than 10 minutes. And it's larger, faster, and cheaper than the
> ZIP. The only downer I have is the partition size TOS 1 limits me to.
> Oh well , with Terra I can make a neat border with the 9 drives. :^}
>
> Larry

Excuse me, I am interested in how you did this. I am looking for an easy (and cheap) solution to add more storage for an stf I am putting together for my dad. Did the ez135 plug directly into the acsi port on the stf? Would there be any problems putting ms-dos files on other partitions? This atf has the at-speed upgrade. I realize I should be asking the maker of the drive, but would like to get some real life answers. tks.............................j

1114. 68k mag author wants feedback...

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <54734b$10l@orm.southern.co.nz>
Source record: 135569

Hi there!

I received an email from a guy recently who writes a magazine about 68k based applications. He is wondering if we Atari users would like to contribute to his magazine. What follows is the email he sent me...

############################## Start of email message ##############################

From: Frank Swygert <DSRTFOX@delphi.com>
Subject: Atari computers
To: chriswil@southern.co.nz

I publish a small 68K support magazine. I would like to start supporting the Atari machines as well. Current support is mainly for some 68K based hobby machines running the OS-9 operating system (a version was made for the Atari ST series by Cumana). I would also be willing to support or at least have articles on other UNIX like operating systems. I also like hardware articles, especially modifications and upgrades to existing machines. Many of my clientele started with the 6809 based Tandy Color Computer (many still use them, I still support it) and OS-9. These people have made MANY modifications to the little machines, and have expanded the capabilities greatly.

Is there any room for such a publication in the Atari community? Would you be interested in passing the word along and writing some artilces, maybe on MINT?

Francis (Frank) G. Swygert
Publisher, "the world of 68' micros" Magazine

################################ end of email message ################################

If you are interested (and why not, any Atari PR is good PR!), then email Frank, NOT me, at DSRTFOX@delphi.com to express your interest...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU

1115. Re: Q: ZIP drive on ST...what do I need?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: lwalker@interlog.com
Message-ID: <5471tn$7vn@news.interlog.com>
Source record: 135570

rsdean@accessnv.com (Gunner) wrote:

>According to the folks at TOAD, you need an ICD Link/Link2, ICD Utilities and
>a special cable to convert the Zip non-standard SCSI to standard SCSI ($45
>cable) for complete details, call TOAD.

The EZ135 comes complete with cable. The easiest HD installation
I've ever done. I had mine up and running on my 2M 1040 STf TOS 1.00
in less than 10 minutes. And it's larger, faster, and cheaper than the
ZIP. The only downer I have is the partition size TOS 1 limits me to.
Oh well , with Terra I can make a neat border with the 9 drives. :^}

Larry

1116. Atari Spare Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nikson.dataphone.se>
Message-ID: <Pine.LNX.3.95.961018001901.18358A-100000@nikson.dataphone.se>
Source record: 135571

Hello!

For everyone that wants some kind of sparepart for his atari, here's a few pointers...

Stacy-stuff - Write to conny@copson.se
He's got a few things (amongst them powersupplys).
I even think he's got a webpage at http://www.copson.se/

ST/STE/MSTE/TT - mail me! I got pretty much everything in spareparts for ST and STE, and a few MSTE and TT stuff!

Schematics - got schematics and service manuals for almost all Ataris.

Cartridge! Oh yes. Diagnostic ST/MST, STE, MSTE and TT...

I don't mind swapping. Do you have any cool hardware or software, I'll consider a swap! Almost anything is interesting!

What I really would like: An ethernet card for my TT/F030... :)

Take care everybuddy!

// Tommy

```
*****************************************************
* The person behind this awful production was: *
* <-> jonaeson@dataphone.se <-> *
*****************************************************
```

1117. General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: B.S.Senior@bradford.ac.uk
Message-ID: <547dek$2ja@columbia.acc.brad.ac.uk>
Source record: 135572

I appologise if this has been said recently, but I have been away
for a while.

Firstly:
I currently recieve about 100 postings a day from this group,
most of these get discarded without reading due to the numbers.
Has anyone thought of subdividing the group, into smaller sections. eg.
Software, Hardware and News/others.
I don't know how it works so dont know if this is practical, but IMHO i
think it would make it easier to find relevant postings.

Secondly:
Could someone write a review of the current Atari Situation, including
Magazines available, What companies still support/write software for the
machines, Any user groups in various areas of the world, what PD
libraries are around etc.
Or could someone direct me to a place where I might find this information.

Comments welcome.

Regards.

--

Ben Senior \ MEng Electronic, Communication and
\ Computer Engineering
bssenior@iee.org \ University of Bradford

"But what ... is it good for?" --Engineer at the Advanced Computing
Systems Division of IBM, 1968, commenting on the microchip.

1118. TT 4 $ale

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: dave.lee@to.org
Message-ID: <628_9610180525@to.org>
Source record: 135573

Since everybody locally has TT's for $ale in the $1000 plus range, I'll offer one that I have for $500 CDN plus shipping via whatever you want to pay for. (I suggest UPS Standard Delivery for North America).
It's a Rev: B motherboard, 4-Meg ST-RAM, no TT-RAM, no HDD, you can upgrade the TT-RAM and HDD at your convenience. I found that it's easier to use an outside the case HDD. You'll need a VGA monitor and the add-on board for the TT-RAM.
That's only $500 CDN plus shipping for a 4-Meg ST-RAM TT (a 32 mhz machine). Reply here or NetMail or to dave.lee@to.org. Cheers.
--
| Fidonet: Dave Lee 1:250/823
|Internet: dave.lee@to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

1119. Re: HDDriver v6 problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <547big$mpk@scanner.worldgate.com>
Source record: 135574

>I am prepared to believe that a better cable improves reliability
>but this is to do with HDDriver v6 doing funny things with the 040
>chip on my, and others, Afterburner. If I bootsector boot AHDI then
>auto-folder boot HDDv6 after the AB patches it is fine. No currupt
>files etc.
>Uwe Seimet, the author of HDD, is baffled by this.

Oh, I see, looks like I missed the references to the AB040. Sorry, just
trying to help.

>Trust me the people currently discussing this on the new Falcon040
>mailing list may argue that point.

All the best,
Chris @ Computer Direct

1120. Re: what is .msa?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJSKAGUVUp@tos.ak.planet.gen.nz>
Source record: 135575

In <542dts$d66@dinkel.civ.utwente.nl> wrote :

>What is a .msa file?
>I don't know this extension.

This is a Magic Shadow Archiver archive, it contains an image of a whole
disc (possibly in compressed form). You need MSA to put it back onto a floppy
disc.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1121. Re: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvviv88ef91.fsf@emw.ericsson.se>
Source record: 135576
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Michael Grove <mgrove@ridgecrest.ca.us> writes:

> > The Barracuda is now shipping! What a joke! :-)))
>
> Where can you get one now. Both Titan and Overscan are out of stock
> at this moment. (Should change soon however).

Yup, that's right.

> How does your NOVA card work with Apex Media? (current version).

I have no NOVA, but Apex works fine with the NOVA as long as you doesn't
activate it. :-)

> Are your debuggers working ok?

With BSS Debug, yes.

> Just trying to point out that the cards are different :).

Sure, but I can't see where the NOVA has to do with it?
There were rumors that the Hawk would have a screen booster, but it didn't
work. With the AB040 you can use 720x528 in 16bit if I get the Nemesis, or
use the regular resolutions you can get with hardware like ScreenBlaster.

> > I don't care as the Hawk will never come out anyway and I doubt
> > that it would be much faster and it would be more expensive as well,
> > so why wait for something that doesn't exsist?
>
> The Afterburner is nothing more than a Mighty Sonic with an
> 040 mounted on it and a few other changes. It still has
> to use the 16bit bus for processing. It is NICE, however.

So how come that the Hawk doesn't have to ues the 16-bit bus?
Dose it have serial ports on the card? Does it have a video card?
Does it have a new DSP?

As most programs runs in Fast-RAM, they doesn't need to use the 16-bit bus,
they use the 32-bit 32MHz bus to it's local Fast-RAM, which is _fast_.

> > Maybe you know something that nobody else know?
> >
> > BTW. I was told that the Barracuda is released... ;-)
> >
> > //Magnus Kollberg
>
> Boy arn't we cockey now we have an Afterburner :)

We sure are, and why wouldn't we? :-)
It's fun and it works and there is still people who can't belive it.

> Ya, I got to hold a Hawk a few months ago. It does exist.

It depends on how you use the word "exist". The 040 Falcon from
Atari did also exist, atleast that is what some at Atari said, but
it never got released. Exist means nothing in this case and you
know it.

So what did it look like? When will it be released? This century? :-)
How much will it cost?

> It is quite different than the Afterburner or Barracuda.

So what is the difference? Tell us.

> Remember, Overscan had to get GeSoft to finish the Afterburner
> otherwise it may have never made it out.

So?

> The Hawk, "if it makes it" is more like a 32bit Falcon on a
> seperate card. Those nasty old Pals that give all the accelerators
> problems are removed from the Falcon board. The Hawk does it own
> thing.

But you will still need the old Falcon, just like with the AB040
and don't forget that the AB040 do exist as I know of many people
who has got one (me included) and use it every day without any
problems.

I can't see how the Hawk can differ much from the AB040, except that it
has got a overclocked 030 insteed of a 040.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1122. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJSKAGUXUp@tos.ak.planet.gen.nz>
Source record: 135577

In <5424ft$3o8@scanner.worldgate.com> Chris Krowchuk wrote :

>Of course if one uses MagiC 5 as an alternate Atari compatible OS, it
>supports long file names...

And MiNT+MinixFS has done this for some time now...

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1123. Re: M.A.G.E.

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJSKAGUZUp@tos.ak.planet.gen.nz>
Source record: 135578

In <541o1o$shb@News.Dal.Ca> Steven Slater wrote :

>and hope it can provide a spur into getting involved. Also there is a new
>product called Face Value, which is supposed to make designing things easier
>, has anyone tried it out yet?

All the software I have seen which uses face value has a non-standard
user interface which I find gets in the way. I would recommend using a library
like EGEM which is easy to use and still makes user-friendly software (IMHO).

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1124. Re: Re^2: internetsoftware + magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJSKAGVBUp@tos.ak.planet.gen.nz>
Source record: 135579

In <845503816_OASIS_@whalley.demon.co.uk> John Whalley wrote :

> In article <250_mike@interware.it>
> mike@interware.it (Mike De.Petris) said:-
>
>>Ach, I registered Oasis2 for this, but unfortunately it does not support ppp
>>PAP authentication. Nos is not able to connect too. My provider uses NT
>>server+backoffice, and starts ppp+pap immediately after modem connection, but
>>there is no way to set up NOS to hanshake correctly, even using "status up"
>>in dialer or "ifconfig <iface> up" after connection.
>
>PAP? This is a new one on me, unfortunately. I have no idea what you
>can do, short of changing provider :-(

Pppd (under MiNTNet) supports PAP, if that's any help.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1125. Re: F030<>Mac?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJSKAGUSUp@tos.ak.planet.gen.nz>
Source record: 135580

In <Pine.A32.3.93.961016234907.30197B-100000@titan.rz.Uni-Osnabrueck.DE> Martin Moenkediek wrote :

>Has somebody ever connected a Falcon(Lanport) with
>a Mac like Localtalk?
>Or any other software solutions tcpip ...?
>Grateful for any hints.

I network two Atari computers (TT030 and MegaSTE) via the LAN port with TCP/IP using MiNTNet. This should work just the same when one of the machines is a Macintosh.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1126. Re: Webspace.... when?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJSKAGUQUp@tos.ak.planet.gen.nz>
Source record: 135581

In <544h3e$cv5@orm.southern.co.nz> Chris Wilkinson wrote :

>Gudday!
>
>Julian Forsythe (clifton@southern.co.nz) wrote:
>: I _REALLY_ like the look of the Webspace screenshots.... (http://www.oxo.ch)
>: but.... does anyone know when it will be released?
>
>Could be a while away...all the screenshots showed a 'file://localhost'
>URL...No TCP/IP stack written for it yet?

Why not just make WebSpace use STiK? This way, it can be used with the two
current TCP/IP software - STiK and MiNTNet (via GlueSTiK).

It seems silly having a third one - there needs to be some kind of standard,
otherwise we will end up needing to dial in and out every time we wish to
use a different service!

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1127. Re: Offline reader help

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3267705811e61f0@xs4all.nl>
Source record: 135582

on Thu 17-10-96 17:58 Hallvard Tangeraas wrote:

>Hmmmm.... :-(
>I guess that's another one I have to delete from my page then.

The correct address of the Okami homepage is:

http://home.pages.de/~okami

This address will always redirect you to the actual page's URL,
regardless of where it's sitting.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

1128. Re: MintNet with Magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvhgnseekk.fsf@emw.ericsson.se>
Source record: 135583

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

>
> Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
> : And what exactly is it and of what use is it to me?
>
> It's German, and if you do not understand German, it's of no use to you.
> B-)

Ehh.. great answer. What is german? I thought german was a language and I
do understand some german, or atelast I should do as I have study it
in shool for 5 years... but that doesn't say much. :-)

Right now I'm more concerned on how to speed up MagiC on the AB040.

//Magnus Kollberg
--
```
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+
```

1129. Medusa for sale! (68040/60 Atari)

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Siebe Jongebloed <sjors@worldonline.nl>
Message-ID: <326764D7.277C@worldonline.nl>
Source record: 135584

Do you need speed in DTP?
Here it is.
I am saying goodbye to my hobby, therefore the following offer:

Medusa in Big Tower with M.68040 Processor (upgradable to 68060)
Includes ST I/O-Card, SCSI-Card, VME-BUS-Card, 96 MB RAM, CD-ROM-Player,
Sequest 105 MB Rem.Harddisk, Sequest 270 MB Rem.Harddisk,
AT-BUS 540 MB Harddisk, SCSI 750 MB Harddisk, Keyboard and mouse,
SuperNova 2MB VRAM-Graficcard.

Total Price in Juli 1995 DM 13.895,00 (= ï¿½ $ 9,000,00 or Fl. 15.700,00)

Now for OOOOONNNNNLLLLLYYYYY DM 6.600,00
$ 4.400,00
Fl.7.400,00

You can contact me by Phone Holland (31) (0) 575 46 39 29 or
by E-mail sjors@worldonline.nl

--
When life starts with Windows 95
everything could be plug and play.

1130. Re: Re^2: internetsoftware + magic

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <547o5p$gga@m1.cs.man.ac.uk>
Source record: 135585

In article <845503816_OASIS_@whalley.demon.co.uk>, john@whalley.demon.co.uk (John Whalley) writes:
> In article <250_mike@interware.it>
> mike@interware.it (Mike De.Petris) said:-
>
>>Ach, I registered Oasis2 for this, but unfortunately it does not support ppp
>>PAP authentication. Nos is not able to connect too. My provider uses NT
>>server+backoffice, and starts ppp+pap immediately after modem connection, but
>>there is no way to set up NOS to hanshake correctly, even using "status up"
>>in dialer or "ifconfig <iface> up" after connection.
>
>PAP? This is a new one on me, unfortunately. I have no idea what you
>can do, short of changing provider :-(

Yea, I too assumed Oasis supported PAP as they have had PPP for a while,
but no, it doesn't support it....

The good news, is that MiNT-net does support PAP if you have a recent
version and an uptodate version of pppd. Get the PPP kit, as this should
have everything you need... :)

Anthony
--

Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.

1131. what is .msa?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <353_RCain@nest.demon.co.uk>
Source record: 135586

Hi v.e.bakker@getronics.nl, on 16 Oct 96 you wrote:

v>
v> What is a .msa file?
v> I don't know this extension.

It is produced by the Magic Shadow Archiver.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1132. Re: Why all application software should use GEM (w

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Henrik Lunardi Weide <chainxor@ross.cs.auc.dk>
Message-ID: <pxxiv885vs5.fsf@ross.cs.auc.dk>
Source record: 135587

hsideras@mettav.demon.co.uk (Harry Sideras) writes:

>
> *Hi Mario*, on 17 Oct 96 you wrote: ...respect, brethren
>
> m>
> m> In <53tdl1$622@m1.cs.man.ac.uk> Anthony Jacques wrote:
> >> mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:
> >>> I don't like to go on and on about it, but I still see software
> >>> appearing that does not use GEM when it should, and this needs to stop.
> >> So, what is your view on Apex?
> m> It should use GEM.
>
> Oh dear... I hope no-one passes a copy of this message onto Doug.
>
> Bandwidth alert...!

Just wait until the guy sees the userinterface of APEX 3, and he'll
wish that all programs would use such an interface :-)

*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

1133. Help! Problem with Duet !!!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: muryn@ftjibm.ftj.agh.edu.pl
Message-ID: <547rj2$pp6@galaxy.uci.agh.edu.pl>
Source record: 135588

Hi All
I have problem with configure Duet (program for connect ST<->ST).
When i run it on MegaST (2mb Ram, no HDD) i can see on monitor
information : The Cookie Jar is'nt install.
What Cookie Jar I need install ?
What wrong I do?

Norbert Kucharczyk

1134. Re: Memory expansion plans wanted..

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1810961344350001@47.85.0.99>
Source record: 135589

In article <32656514.6F7@plea.se>, David Hultgren <hard.to@plea.se> wrote:

> Hello, I recently got my hands on a Mega2ST (with blitter) rev 5.0 and a
> 520STF rev D.
> I want to expand them, but have never expanded models with built in
> expansion space on the motherboard (I have only done (a lot of)
> "piggyback" expansions on 520:s before), I would like to expand the mega
> to 4M and the 520 to at least 1M....
> (I would also like to know how to install a blitter in the 520 in the
> already existing empty socket inside it).
> I have searched the net for the plans i distinctly remember from
> earlier, more ST-active days, but been unable to find out any!
> Is there a file avalible somewhere with the info I want?

Yes, try umich. there should be plans to add memory to several different models.

Sorry, I don't know which directory, try Misc.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1135. Re: FTP C++ compiler

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1810961400310001@47.85.0.99>
Source record: 135590

In article <546l94$3o4@scanner.worldgate.com>, Chris Krowchuk
<chris@compdirect.com> wrote:

> samsung@nevada.edu (STEVE S.) wrote:
> >Does anyone know where I can ftp a C++ compiler for the ST?
> >
> >If it makes any difference, I am on an 1040STf TOS 1.0 1MEG ram...
> >
> >In exchange, I will gladly give you a list of MANY ftp sites that support
> >atari software. I found a C compiler, but the thing is... even with all
> >these FTP sites I have, I still need to know the name of the program.
> >Either that, or I can ftp and uncompress all day...
> >
> >Any help is appreciated, thanks
> >
> >--
> > __
> > (_-`
> > _ \ _/_ _ _
> > (__/ _//_(/_|/_(/_
> >
>
> Hi Steve,
>
> To date, there is no such beast 8^(

There is a C++ compiler, part of the GNU package.

It's very big & needs at least 4 Megs of ram.

It won't work very well even on a four meg machine, you need lots of memory.

It should be on umich.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1136. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <547skj$g41@newsserver.rrzn.uni-hannover.de>
Source record: 135591

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: In <5424ft$3o8@scanner.worldgate.com> Chris Krowchuk wrote :
:
: >Of course if one uses MagiC 5 as an alternate Atari compatible OS, it
: >supports long file names...
:
: And MiNT+MinixFS has done this for some time now...

No, MinixFS did never support Win95 file mames. You must have mixed
something up in your mind.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1137. Nemisis

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <547qu3$dj9@newstoo.ericsson.se>
Source record: 135592

Has anyone tried nemisis yet?
How does it work?
Pass me all info.

regards
Ronny
****
V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
email: Ronny.Gardh@kaepk.ericsson.se
http://www.lookup.com/Homepages/58297/home.html
http://www.geocities.com/SunsetStrip/5682/index.html
****

1138. Re: GFA - Atari - Doctor Who : Web Page

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961018085026.3945A-100000@usr07.primenet.com>
Source record: 135593

Hi, there is a little problem, I don't know if you did this on purpose
or what but on almost every link you need to change the "\" by a "/".
Otherwise it works...

On Fri, 18 Oct 1996, Jared Addington wrote:

>I've placed a new web page up that contains an Atari section in which I will
>try to keep the latest in MiNT/Net and CAB programs. Come check it out!
>GFA Basic and Doctor Who sections!
>
>Surf over to : <href="http://www.delphi.com/~innovator/> Mr. J's Hobby Page
>
>Jared
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1139. Re: Webspace.... when?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <845725066_OASIS_@pcc-uky.campus.mci.net>
Source record: 135594

In article <GJSKAGUQUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>Why not just make WebSpace use STiK? This way, it can be used with the two
>current TCP/IP software - STiK and MiNTNet (via GlueSTiK).
>
>It seems silly having a third one - there needs to be some kind of standard,
>otherwise we will end up needing to dial in and out every time we wish to
>use a different service!

STik's a great app, and I have nothing but respect for the programmers,
but I can think of one great, big, immediate reason for another one,
and thats -PPP- support!!!! Please!!!!! I don't have a provider any-
where near me that supports SLIP.... When will my Web-drought end? :)

--

```
_/_/_/
```

1140. Re: what is .msa?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbbcf6$0feba9e0$80dfe49d@michael_home1.ac.uk>
Source record: 135595

Hi Vincent and other interested parties,

msa is Magic Shadow Archiver. This is a program that allows you to compress an entire disk (i.e. sector for sector) into a file. It is often used for transmitting demos which usually have custom boot sectors. Of course the unscrupulous could also use it to transmit boot viruses, so be aware.

You will need the Magic Shadow Archiver program to create/uncompress msa files. This is available on umich and its mirrors in the Archivers subdirectory:
msa_141.lzh 30 Magic Shadow Archiver (full disk archiver)
msa_2_3+.prg 28 New MSA program version 2.3+

Cheers,

Michael

--------- snip snip --------
Vincent Bakker <v.e.bakker@getronics.nl> wrote in article
<542dts$d66@dinkel.civ.utwente.nl>...
> What is a .msa file?
> I don't know this extension.

1141. Re: FTP C++ compiler

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Rolf Nilsson / RONI MUSIC <roni@mbox317.swipnet.se>
Message-ID: <32673F92.FDE@mbox317.swipnet.se>
Source record: 135596

STEVE S. wrote:
>
> Does anyone know where I can ftp a C++ compiler for the ST?
>
> If it makes any difference, I am on an 1040STf TOS 1.0 1MEG ram...
>
> In exchange, I will gladly give you a list of MANY ftp sites that support
> atari software. I found a C compiler, but the thing is... even with all
> these FTP sites I have, I still need to know the name of the program.
> Either that, or I can ftp and uncompress all day...
>
> Any help is appreciated, thanks
>
> --
> __
> (_-`
> _ \ _/_ _ _
> (__/ _//_(/_|/_(/_

Check out GNU library. It exist an C++ compiler for Atari developed by
GNU and its free

--

Rolf Nilsson / Roni Music <roni@mbox317.swipnet.se>
Nybogatan 21, S-212 32 Malmoe, Sweden
Phone: +46-40+494411
URL http://home1.swipnet.se/~w-11396

1142. Re: WTB Classic Adventure Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: "Oliver S. DePeyer" <saspeyer@reading.ac.uk>
Message-ID: <Pine.SOL.3.95.961018174336.16372E-100000@suma3.reading.ac.uk>
Source record: 135597

Contact 16/32 Systems of Kent, U.K

I don't have their address to hand, but somebody else on this group should be able to help you out.

At the Atari Shows in London three weeks ago, I bought 4 Infocom adventures, and Loom from Lucas. I could also have bought loads of Sierra games too (Space Quest, Kings Quest etc.) if I'd wanted to.

On 13 Oct 1996, C.E. Forman wrote:

> Looking to buy classic adventure games (Infocom, Scott Adams, Rainbird,
> Broderbund, etc.). Will pay top dollar. Original boxes a must. Send
> me your lists, please!
>
> TIA.
>
> --
> C.E. Forman ceforman@worldnet.att.net
> Classic I-F FS/T in Ye Olde Infocomme Shoppe! (Mail for current stock.)
> Read XYZZYnews at http://www.interport.net/~eileen/design/xyzzynews.html
> Vote I-F in 96! Visit http://www.xs4all.nl/~jojo/pcgames.html for info!
> "Circle of Armageddon", Vol. 2 of "The Windhall Chronicles" -- Feb 1997!
>
>
>
>

1143. Re: MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DzHI2p.A3@cix.compulink.co.uk>
Source record: 135598

Any further word on the "Marpet +8" for MegaSTes that you are aware of,
Harry?

Ian B

1144. DeskJet page

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: apb25@apb25.emma.cam.ac.uk
Message-ID: <548lgl$1vu@lyra.csx.cam.ac.uk>
Source record: 135599

I have finally got connected to the web so here is the address of the DeskJet part of my page. It has several lists of codes for programming DeskJets - the best one appears to be the one written in PCL. This makes it 340k unfortunatly.

The address is:
http://apb25.emma.cam.ac.uk/hp/hp_home.html

Adrian

```
==================================================
Adrian Bridgett (apb25@cam.ac.uk)
--------------------------------------------------
Windows95 - the world's first NON-operating system.
==================================================
```

1145. Re: FTP C++ compiler

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3267f63e259010@sn.no>
Source record: 135600

On Thu 17-10-96 20:30, Steve S. (samsung@nevada.edu) wrote:

>Does anyone know where I can ftp a C++ compiler for the ST?
>
>If it makes any difference, I am on an 1040STf TOS 1.0 1MEG ram...
>
>In exchange, I will gladly give you a list of MANY ftp sites that support
>atari software. I found a C compiler, but the thing is... even with all
>these FTP sites I have, I still need to know the name of the program.
>Either that, or I can ftp and uncompress all day...

If you haven't noticed I've authored and maintained the "official" Atari ST FTP site list for a couple of years now. It can be found at the adress in my signature and updates are posted every month.

As for finding the compiler... I'm not sure I can help you there other than to say that you might try one of my FTP search tools, but I guess that won't help if you don't know any file-name(s)... :-(
I hope someone else here will be able to help you.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1146. Re: ICTARI 39 out now !

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <845759200_OASIS_@elis.demon.co.uk>
Source record: 135601

Oops !

If you loaded up the page with NetScrape before lunch today, it might
have looked a bit odd. This has now been fixed. Also, I'm adding a space on the
form for e-mail addresses....
Told you it was my first crack at HTML.....
"Augeas"

--

/\ T |\ |\ /| |\ /\ | | | | | ARE
| \ augeas@elis.demon.co.uk \ | \ | | | \/ | | |\ \ H | |\\| | | |\/| | | \ \ \ | THE
\ /\ \ | | \ | | | | | | | | | | | \ | | | | | | | | | | |

1147. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DzHrLM.6q4@iglou.com>
Source record: 135602

Michael A. White (whitema@vance.cig.mot.com) wrote:

: Sorry to jump in in the middle of a conversation, but I tested out several
: Zoom modems when they first came out in '91 or so. Comparing them with a
: UDS modem, the Zoom modems performed like total crap. Dropping connections
: for no reasons. Unable to a decent through-put. They were basically
: unusable for the remote network access we needed them for.

The Zoom I'm using, a regular external 33.6, has not given me any problems at all, not even dropping the connection for no reason. When I had a Maxtech (since returned to store) and an Infotel (blown by lightning), I couldn't keep the connections, just kept dropping them for no reason. The USR, Motorola, and Cardinals all kept the connections. I've seen a solid 28.8 connection, and that was when I forced the Zoom to make one, via the AT+MS command, AT+MS=11,1,26400,33600. That forces it to connect at 26.4 and faster. Now if I can make one to my ISP...

: Maybe they've improved since then, but I'm not giving them a second
: chance...

It seems they have. May I suggest you try giving them a second chance? I'd give USR a second chance, once they repair all the modems that have this troublesome pause that I've seen. See my previous message about that.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.

1148. power to my STf

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3267F4C3.6770@cfcsc.dnd.ca>
Source record: 135603
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello

Something strange has been happenning to mt STf.
Once and a while, the the main power
light(green light in bottom left corner)will come
on, but the floppy drive light (yellow light in top
right corner of keyboard) will not, and my STf
will not boot. Or rather it flickers briefly (I can
hear/feel the drive _begin_ to engage) and then
goes out. Other times (more and more rarely I'm
afraid) the floppy light comes on no problem, and
the STf boots.
The wirinf appears to be OK.
Does anyone have any ideas as to what may be
wrong??
thanks for any help/info.

1149. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.961018223013.26653B-100000@pallas.amp.uni-hannover.de>
Source record: 135604

On Thu, 10 Oct 1996, Josep Artigas wrote:

> Does anybody really multitask with Atari?? I mean I have mint and Multitos, but I can't work with it longer
> than ten minutes!! Most of the applications don't work and I always end up reseting my Falcon... Is there

Do never use MultiTOS ! If you need multitasking GEM with MiNT, use NAES
or XaAES. These are efficient and lack the bugs MultiTOS has.

> a version wich REALLY works?? What do ya all know about Magic?...

What do I know about MagiC ? I use it, and write programs for it. Try it,
the name says all : it's simply magic. The most efficient and bug-free OS
for Ataris. You'll love multitasking.

> Oh!! by the way... does anyone know about a browser for the Falcon with PPP conection? There is only one
> server with SLIP conection by my area, but it is quite expensive!

You can use all CAB, Chimera and Lynx under MiNT/MiNTnet. If you install
Linux 68k on your Falcon you can even use Mosaic. There might even be a
Netscape version for Linux 68k.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1150. Re: ez135

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <5494dj$mja@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 135605

jim petit <jpetit1@airmail.net> wrote:

>lawrence walker wrote:
>>
>> The EZ135 comes complete with cable. The easiest HD installation
>> I've ever done. I had mine up and running on my 2M 1040 STf TOS 1.00
>> in less than 10 minutes. And it's larger, faster, and cheaper than the
>> ZIP. The only downer I have is the partition size TOS 1 limits me to.
>> Oh well , with Terra I can make a neat border with the 9 drives. :^}
>>
>> Larry
>
> Excuse me, I am interested in how you did this. I am looking for an
>easy (and cheap) solution to add more storage for an stf I am putting
>together for my dad. Did the ez135 plug directly into the acsi port on
>the stf? Would there be any problems putting ms-dos files on other
>partitions? This atf has the at-speed upgrade. I realize I should be
>asking the maker of the drive, but would like to get some real life
>answers. tks.............................j

I have a EZ-135 which I've tried on my TT and also on my clone.. I
usually use it to back stuff off my clone. It works great, Very Quiet
drive. To plug it into a ST, you'd need a Link I or Link II or
perhaps the Adscsi host adaptor will support it. I used it also on my
Mega ST with a ICD Link 1 and it works great, but normally use my
older Syquest 44 meg drives on the Mega for backups, storage.

Media is much cheaper on the Syquest 135 at about 20 per cartrdige
verses about $35 or higher for the older/slower 44 meg cartridges.
Still alot faster than backing up half a gig on 720K floppiies
though..
E-mail if you have any further questions.. Mike

1151. Re: Why bad analogies should not be used to support good ideas.

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54908u$qkg@ornews.intel.com>
Source record: 135606

In article <548c32$pto@lex.zippo.com>, JEDI wrote:
>[deletia]
>>>>Pirates are thieves. Stealing software is no better than stealing
>>>>furniture - just easier.
>>>>
>>> Although it wouldn't deprive the owner of their 'sofa'.
>>
>>True enough.
>
> The moral force of an argument quickly disspates when false
> analogies need to be made to support it. This appears to

It wasn't meant as an analogy.

> indicate a certain lack of confidence regarding the moral
> issues regarding what's actually going on. If anyone else would

Hardly.

> agree with your position they should still be able to do
> so even if you don't add elements to the 'crime' that aren't
> already there. Doing so only makes you look like a liar and
> not much better than the thieves you criticise.

Really. So, if I make my living selling sofas; there are only a few people in the world making sofas, and all sofas are pretty much the same; now you come along with some magical device that duplicates sofas. Would you argue that it is morally and ethically correct to get a sofa that I made (no matter what the means of obtaining that sofa), and give away the duplicates?

Assume that your argument follows the above lines, and that I (and the other sofa makers) then decide that we will no longer make sofas. Now Mary comes along and wants a sofa that doesn't have that little wobble in it, or has space to seat 5 instead of 3. Everybody stopped making sofas, so that leaves Mary with two options: suck it up, or learn to make her own sofa.

> You change who is being victimized and how. This makes your
> analogy a dishonest joke.

I changed nothing. Software authors are vicitimized by piracy; furniture owners are vicitimized by burglary. If you went down to Barnes and Noble, bought a book and took it home and scanned it, then posted it on the Internet, would you then claim that the book's author and publisher (not to mention Barnes and Noble and the other booksellers) were not being victimized?

Copyright law exists to encourage creative people to continue creating. If they get no reward for doing so, why should they bother?

>>Let's put it another way - someone, somewhere, has to buy at least one copy
>>to crack it and distribute it. I can't see any reason why /I/ should pay
>>for (balance of statement deleted by JEDI)
>
> Actually, this is not the case.

I see. So, kindly explain how a legitimate copy of a product can be obtained
so that it can be cracked, without paying for it.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1152. Re: PPP kit 1.4

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.961018225517.26653D-100000-100000@pallas.amp.uni-hannover.de>
Source record: 135607

```
On Sat, 12 Oct 1996, JAKE GOERZEN wrote:

-> -> From: p-abel@imaginet.fr (Abel PHILIPPE)
-> -> Organization: ImagiNET
-> ->
-> -> So ...
-> ->
-> -> I have put the PPP kit 1.4 on ftp.cnam.fr in
-> -> pub/Atari/Mint/pppkit14.zip
-> -> It is a package based on FreeMint 1.12.5, MintNet 1.0 pl 1, pppd
-> -> 2.2.0, Cab-for-Mintnet 1.77.
-> ->
-> -> It needs 350 ko on the boot partition, 1.3 Mo in a folder where you
-> -> want, and 2 (maybe more ?) Mo of memory.
-> ->
-> -> No Minix partition !!!!!!!!!!
-> ->
-> -> In this kit, you'll find a complete installation documentation in
-> -> english and french. Not as easy than an installation software, but
-> -> ...
-> ->
-> -> In addition, you'll need Cab 1.41 and Hs Modem 7.
-> ->
-> -> Waiting for your reactions :-)
->
-> Will I need Hs Modem7 since I'm running MagiC 4.02? or will this work
-> with MagiC4 at all. I NEED to have PPP with MagiC4.

You'd better listen - or read ;-) this package is MiNT based, so no way,
it will never work with MagiC.

Cheers Peter

---------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
---------------------------------------------------------------------
```

1153. Re: what is .msa?

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Pete Darby <p.j.darby@cant.ac.uk>
Message-ID: <32674CE1.450A@cant.ac.uk>
Source record: 135608

```
Vincent Bakker wrote:
>
> What is a .msa file?
> I don't know this extension.Magic Shadow Archiver...one file=one disk.

Should be on any ftp site with the other crunchers.
```

1154. audio master for falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <xVKRGqy.cjohnsen@delphi.com>
Source record: 135609

Anybody use this program for digital editing?
Is there any quick response to the programs
versatility anf fucntions.? As I am
thinking of investing in the program.
Thanx
curt

1155. Re: Why bad analogies should not be used to support good ideas.

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <845755518_OASIS_@harold.eastky.com>
Source record: 135610

In article <54908u$qkg@ornews.intel.com>
atari@freemark.com (Rich Tietjens) said:-

>In article <548c32$pto@lex.zippo.com>, JEDI wrote:
>>[deletia]
>>>>>Pirates are thieves. Stealing software is no better than stealing
>>>>>furniture - just easier.
>>>>>
>>>> Although it wouldn't deprive the owner of their 'sofa'.
>>>
>>>True enough.
>>
>> The moral force of an argument quickly disspates when false
>> analogies need to be made to support it. This appears to
>
>It wasn't meant as an analogy.
>
>> indicate a certain lack of confidence regarding the moral
>> issues regarding what's actually going on. If anyone else would
>
>Hardly.
>
>> agree with your position they should still be able to do
>> so even if you don't add elements to the 'crime' that aren't
>> already there. Doing so only makes you look like a liar and
>> not much better than the thieves you criticise.
>
>Really. So, if I make my living selling sofas; there are only a few people in
>the world making sofas, and all sofas are pretty much the same; now you come
>along with some magical device that duplicates sofas. Would you argue that it
>is morally and ethically correct to get a sofa that I made (no matter what
>the means of obtaining that sofa), and give away the duplicates?
>
>Assume that your argument follows the above lines, and that I (and the
>other sofa makers) then decide that we will no longer make sofas. Now Mary
>comes along and wants a sofa that doesn't have that little wobble in it, or
>has space to seat 5 instead of 3. Everybody stopped making sofas, so that
>leaves Mary with two options: suck it up, or learn to make her own sofa.
>
>> You change who is being victimized and how. This makes your
>> analogy a dishonest joke.
>
>I changed nothing. Software authors are vicitimized by piracy; furniture
>owners are vicitimized by burglary. If you went down to Barnes and Noble,

>bought a book and took it home and scanned it, then posted it on the Internet,
>would you then claim that the book's author and publisher (not to mention
>Barnes and Noble and the other booksellers) were not being victimized?
>
>Copyright law exists to encourage creative people to continue creating. If
>they get no reward for doing so, why should they bother?
>
>>>Let's put it another way - someone, somewhere, has to buy at least one copy
>>>to crack it and distribute it. I can't see any reason why /I/ should pay
>>>for (balance of statement deleted by JEDI)
>>
>> Actually, this is not the case.
>
>I see. So, kindly explain how a legitimate copy of a product can be obtained
>so that it can be cracked, without paying for it.
>
>
> Remove the * (inserted to foil spambots) in my address to reply.
> Write to atari@teleport.com for the alt.binaries.atari* charter.
> My bookmarks: http://www.teleport.com/~atari
> Files: ftp://ftp.teleport.com/users/atari
> #include disclaimer.h
>
Well, I'm going to jump in here and add my 2 cents about Software Piracy.
First, I want to say that I have great respect for computer programmers
and the software they create. But look at what happened to the Atari
8-bits when Atari passed the death sentence on them. Most all major
software companys one by one stopped supporting them. Which left the
8-bitters with little software to buy legally. After a few years passed
alot of 8-bit software could no longer be bought anywhere NEW. Most
placed adds for used titles. But when they were gone. 8-bitters had no
other choice than to get copies of software if they wanted to continue to
get programs that they didn't have. Today its is next to impossible to
find alot of the good 8-bit software that was created, without getting
a so called pirated copy.
That doesn't mean that I support Piracy. Because I don't! If the software
is old, cannot be bought New or Used and the programmer doesn't support it.
Than I can't see any harm to obtain a copy. Which in my view helps keep
a user using that machine more. I think that a programmer or software
company should release a program that can't be bought New or Used, to
the public. Or at least give the right to a few people to copy it for
resale at a low price, inwhich the programmmer or Software company will
receive part of the sale of the copied software.
Now if the software can be bought New or Used, than I do think its wrong
to copy it for other people. Right now the ST-Falcon needs all the
programmers we can get. And copying software that can be bought will only
damage future software releases for these machines. I for one want new
software for the ST-Falcon computers.
Phantomm

--

E-mail me at..... phantomm@harold.eastky.com

1156. Re: MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-18 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <x9DwO86.villarreal@delphi.com>
Source record: 135611

Hallvard Tangeraas <hallvart@sn.no> writes:

>Tell me- does the Atari faceplate/eject button fit the Teac 235?

It's been a few years since I did the upgrade. I did notice that the Teac's faceplate could be removed and probably would work with the faceplace of the Mega Ste. The Teac drive had dip switches and I set them exactly like the ones on the 720k Teac that I removed from my external drive B. The Epson drives did not have dip switches if I remember correctly. Anyway, both the Mega Ste's internal Epson high-density and external Teac high density drive b work great.

1157. atarti st emulator for Windows 95 wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: Robert Lee <rdl2@ra.msstate.edu>
Message-ID: <01bbbe0d$a5691440$1cc61ace@BEAVIS.msstate.edu>
Source record: 135462

If anyone knows where I could find a ST emulator in English for Windows or Windows 95 Please let me know.

Thank you
rdl2

1158. atarti st software wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: Robert Lee <rdl2@ra.msstate.edu>
Message-ID: <01bbbe0d$247c5180$1cc61ace@BEAVIS.msstate.edu>
Source record: 135463

I am looking for Atart ST games to buy. Please help me find a software source or a person with old games to sell.

One game in particular I want is the Bloodwych Data Disk. I am very desperate for this one.

Thanx

1159. WTB: Hard Drive (Canada only)

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: cp298@torfree.net
Message-ID: <DzJFFo.CIF.0.queen@torfree.net>
Source record: 135464

I'm looking for an inexpensive hard drive for my STE. Something in the range of 40 megs and up, preferably close to 100 bucks and under. If anybody has something they'd like to sell to a <dirt-poor> student, email cp298@freenet.toronto.on.ca or post here.

Thanx.

--
Aaron Hallam <cp298@freenet.toronto.on.ca>

GC 2.0: GoZZ+ TCy(Jt) B12Bk\]6 cBKu-- PSa(NiL) V+4s M++p4wD ZNr(InOpClEx) C+4u A22= n++OM b: g+4! m7Ea2Ni+4# w+! r-4I D+ h+3P(Sa) s10 k+N SrWn

1160. Misc ST Items FS

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <54bnhs$1in@madeline.INS.CWRU.Edu>
Source record: 135465

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST.
I am also open to trade offers. E-mail me your list.

HARDWARE

Atari SF354 SS External Floppy Drive. Comes with power supply and
cable to connect to ST. Unit is in perfect working condidtion
but a little loud. Packed in original box. $15.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $65.00

TOS 1.0 ROMS. This is the original TOS on 6 chips. $5.00
---
520 ST external power supply. $10.00

Translator ONE by Data Pacific, Inc. This is a hardware box that
connects to the ST to allow the ST to read MAC and IBM floppies directly.
This is a hardware only device, just plug it in and forget about it.
This came out before Specre CGR for the software only MAC emulator for
the ST. $25.00

TT030 CPU. Unit has a dead motherboard. TOS 3.01, 720k floppy.
No keyboard. Has 2 Meg ST RAM that is unsoldered. Nothing has been
scavenged except the keyboard and power cord. *Make Offer*

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $1.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

GEM'X by KAIKO. Complete with box, docs, and disks. $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

License to Kill by Domark. Complete with box, docs, and disks. $10.00

Omega by Origin. Complete with box, docs, and disks $10.00

S.D.I. by Mindscape. Complete with box, docs, and disks. $10.00

Wayne Gretzky Hockey by Bechesda Software. Complete with
box, docs, and disks $10.00

Crystal Castles by Atari. Disk only $5.00

BOOKS

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00

PageStream 2 Manuals $5.00

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MagiC 4.0 + Ease 4.0 Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

1161. Help! Problem with Duet !!!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <369_RCain@nest.demon.co.uk>
Source record: 135466

Hi muryn@ftjibm.ftj.agh.edu.pl, on 18 Oct 96 you wrote:

m> I have problem with configure Duet (program for connect ST<->ST).
m> When i run it on MegaST (2mb Ram, no HDD) i can see on monitor
m> information : The Cookie Jar is'nt install.
m> What Cookie Jar I need install ?

You must have an old TOS which did not install a cookie jar at start up.

You could change your TOS chips or start using MagiC..... OR....

find the small (<1Kb) AUTO program which will install a cookie jar. The are
quite a few of these around. Search in some file base for "cookie".

m> What wrong I do?

Nothing! You just have an old TOS.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1162. newbie: Please Help.

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <366_RCain@nest.demon.co.uk>
Source record: 135467

Hi results@interpoint.net, on 17 Oct 96 you wrote:

r>
r> Do I need to use the ST directly with a shell account? OR could I
r> download files with my IBM and transfer them to my Atari. I would
r> definitely prefer to use my IBM with a 28.8 versus the 2400 my St
r> came with.

The best thing seems to be to use the PC for Internet/BBS and then transfer
to the ST using Ghostlink or, if you are a masochist, 720k floppies
pre-formatted on the PC.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1163. Re: Good JPEG viewer for the F30?

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <845736194_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 135468

In article <845739418_OASIS_@nordnet.fr>
bkozlowski@nordnet.fr (Bruno Kozlowski) wrote:-

> My prefered is JPEGVIEW 2.22, also known as JDSPV222.PRG by
>D.R.Oldcorn & Volume 11 software.
>
> Very fast, usable to see only one image, a folder slideshow, or if
>called without parameters has an interface (like VPIC on PCs) to select
>images for a programmed slideshow. Knows JPGs and GIFs (but for GIFs there
>are better and faster viewers). The only problem is that like many other
>resolution switching programs it don't like NVDI: it works, but sometimes
>you come back to an entirely black desktop...

I have used JDSPV222.PRG extensively and have also found the problem
with NVDI. The cure is to switch down to a 4 colour desktop, or
don't load NVDI.
Other than that it is the best JPG viewer I have used. Using it with
the Falcon in RGB it will use resolutions up to 768x600, which is
bigger than most televisions can fit on screen.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1164. Falcon Pages - Updates

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <54akmn$h0a@dux.dundee.ac.uk>
Source record: 135469

The October editions of the Falcon owners, developers and games list is now
available at
http://www.mcs.dundee.ac.uk:8080/~dmitchel/atari/falcon/atari.html

Feel free to send updates etc.

Thanks

Davy

--
Davy Mitchell - Computer Science, Dundee University dmitchel@mcs.dundee.ac.uk
Homepage: http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html
Compline - Christian Night Prayers. Short 10min service.
10pm on Wednesdays in the University Chaplaincy Centre. All welcome !!

1165. Atari TT030 FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: Explorer <asx@ccnet.com>
Message-ID: <32693653.76AD@ccnet.com>
Source record: 135470
Cross-posted to: abg.atari,comp.sys.atari.st,alt.forsale

I have rev. B motherboad Atari TT030 with 2+4MB RAM.
Atari's FastRAM daughterboard (expandable to 16MB)
Quantum HD
Calamus, WordPerfect, Warp9, MultiTOS, Speedo
Atari's developer documentation for TT and Falcon030
ST programming series books.
Pure C, Geneva
plus assorted games compatible with TT.

Asking:
US $350 or best offer.

Terms:
Sincere interest in buyinig the system.
COD with cash or money order.
I'll handle shipping, COD and insurance to 48 contiguous states.
Canada--alternate arragements are welcome.

Note: credit card orders will be charged a 3% fee imposed by clearing
house.

1166. Re: MagiC sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <845847396_OASIS_@mbedford.demon.co.uk>
Source record: 135471

In article <8CA4000.0363005CE2.uuout@dinuba.com>
jake.goerzen@dinuba.com (JAKE GOERZEN) said:-

> I have a Falcon030 and I'm using MagiC4 version 4.02 as the
>OS. If I use SAM (System Audio Manager by Atari)
>Jake Goerzen
>
>email: jake.goerzen@dinuba.com =================
>Falcon030 14mb Wizztronics Rack ===Thing!0.59b===
>300mb/SyQuest 44/4xCDrom/VGA =================
>MagiC4/NVDI3/HDdriver4/ExtenDOS pro 2.4a ========
>
>
I use a similar set up with the same problems. It would seem that not
all the features operate for some reason. The key press is ok but the
opening & closing of windows isn't. The alert message works. Must be
due to Magic changing the vector's? used to handle screen events.

--

---
mike@mbedford.demon.co.uk

1167. NEW 19" Monochrome TT Monitors $299 (US)

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: sft@sound.net
Message-ID: <5487nr$ogk@guitar.sound.net>
Source record: 135537

Systems For Tomorrow - Protar Monitor Deal!!!
~~~~~~
Systems For Tomorrow has obtained a limited quantity of BRAND NEW 19" Monochome TT Monitors! These Protar ProScreen TT monitors are now available at the amazing low price of only $299 (US$)!

These monitors come ready to connect to the TT030 computer system - No graphics card is required! After being connected to the TT Monitor port, these marvels provide a Rock Solid 1280x960 paper white display that we believe is superior to Atari's own 19" monochrome.

Some of the specifications include:
19" Paper White Display
Front mount Power Switch
Front mount brightness control
Front mount contrast control
71.62 Hz Refresh Rate
1280x960 pixel resolution
90 day SFT Warranty

Shipping:
Actual shipping charges will be added to your total. Shipping currently ranges from $42 to $65 for shipment within United States (except AK & HI), and $70 to $90 for Canada. All monitors are shipped via UPS. Worldwide shipping is available, however it is quite expensive. Please E-Mail for specific rates.

Warranty terms and stuff:
The monitors come with a 90 day SFT Warranty against factory defects. With an optional one year warranty available for an additional $49. Warranty coverage includes parts, labor and return shipping in the United States (except AK & HI). Repairs are made at our discretion, and we are not responsible for acts of God, rouge children, refreshing carbonated beverages, ect. Warranty is only valid in North America. We are thoroughly testing all monitors before they are shipped to prevent costly return shipping.

Systems For Tomorrow
~~~~~~~~~~~~~~~~~~~~
(800)875-4943 Orders Only (US/Canada)
(816)833-4738 Information/International Orders
(816)252-3611 Fax

sft@sound.net Internet E-Mail

PO Box 3034 Mail Order
Independence MO 64055

11006 East Winner Rd Retail Store
Independence MO 64052

Hours: Tuesday-Friday: Noon to 6PM - Saturday: 10AM to 6PM (central)

We accept MasterCard and Visa. COD is available in the US to established customers. Prepaid orders may be made by check or money order in US$, payable through a US Bank. Prices and availability are subject to change without notice. Prices exclude taxes and tariffs that may be imposed by local authorities. Blah Blah Blah.

1168. Re: CAB141 problem offline

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: Krzysztof & Michal Maj <kmaj@uran.ip.krakow.pl>
Message-ID: <Pine.LNX.3.93.961019012737.32131A-100000@uran.ip.krakow.pl>
Source record: 135538

On Thu, 17 Oct 1996, Phil Lamb wrote:

> And if I exit and re-run CAB (with STik
> enabled) I cannot view any pages by using the Hotlist to select them.
>
In menu: Options/Cache, check the box <Delete after quit>.

It is switched on - I think so.

Krzysztof Maj

kmaj@uran.ip.krakow.pl

1169. Re: Offline reader help

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32682e528789a0@sn.no>
Source record: 135539

On Fri 18-10-96 12:55, Jos den Bekker (josdb@xs4all.nl) wrote:

>on Thu 17-10-96 17:58 Hallvard Tangeraas wrote:
>
>>Hmmmm.... :-(
>>I guess that's another one I have to delete from my page then.
>
>The correct address of the Okami homepage is:
>
>http://home.pages.de/~okami
>
>This address will always redirect you to the actual page's URL,
>regardless of where it's sitting.

That's great! I even had a look through Alta Vista to search for "Okami"..
Anyway, I'll add the one above to my pages (replacing the old one).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1170. Calgary Atari enthusiasts WWW page- where??

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32682e60882767@sn.no>
Source record: 135540

I read a posting somewhere about Calgary Atari Enthusiasts club (or
something along those lines): "CACE" and their web page.
I'd be interested in adding a link to their pages, but the URL referred to
didn't work:

http://www.spots.ab.ca/cace/cacewelcome.html

Could someone give me the correct URL please?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1171. Re: GFA - Atari - Doctor Who : Web Page

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: Jared Addington <innovator@delphi.com>
Message-ID: <JrHwuRE.innovator@delphi.com>
Source record: 135541

"K. Ellis" <kellis@primenet.com> writes:

>Hi, there is a little problem, I don't know if you did this on purpose
>or what but on almost every link you need to change the "\" by a "/".
>Otherwise it works...
>

All is conventional now. I catch myself reversing the slash out of habit. :)
Thanks!

-Jared

1172. Re: GFA - Atari - Doctor Who : Web Page

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: Jared Addington <innovator@delphi.com>
Message-ID: <BLHx2PP.innovator@delphi.com>
Source record: 135542

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:

>
>Please post the Dr. WHo web address..
>
>>>

The Doctor Who section may be accessed via the link on the main page, or
directly at <href="http://www.delphi.com/~innovator/who/who.htm"> .
.
-Jared

1173. Atari 1993 scene: Amazine 3

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: dadu@imaginet.fr
Message-ID: <54a7oj$bqv@belzebul.imaginet.fr>
Source record: 135543

I've put the Eko's amazine issue 3 (.TXT) avaible onto Internet (300 kb, but can be read on-line).

Nostalgics can follow :

http://mygale.mygale.org/05/dadu/index.html#amazine

--
David Ducassou dadu@imaginet.fr F-40700 hagetmau
Home page: http://www.imaginet.fr/~dadu/

1174. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <54agii$b34@lira.i-way.co.uk>
Source record: 135544

Magnus Kollberg <emwoll@emw.ericsson.se> mumbled indistinctly:

>jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>> speed of it? This is not possible in a gem environment. The speed of the
>> window redraws in Apex alpha (apex 3) running in true-colour mode were much
>> better than a Falcon in 16/256 colour mode. They were so smooth that they

>I wonder how mr Little does it?

Gotta confess, Doug has made a seriously good job of Apex 3 - it's
window system is blindingly fast. The real-time window drags in TC
mode at the same time as a keeping a live video window in the
background are a lesson to us all...

>> scared Craig Graham into spending more time optimising XaAES (which is
>> already faster than AES 4.0) window routines...

I never said I was scared ;)
I just don't want people to laugh at me when I eventually get it
reasonably finished...

>Well, I wouldn't mind if XaAES got as fast as Apex 3 in truecolour.

You and me both - very little chance without a re-write into ASM and
ditching support for all the video modes (XaAES b6 should run in any
rez, on any machine - even with funky graphics cards).

>Wouldn't it be possible to do a VDI based on something like Doug has done
>for Apex 3? Could be cool. :-))

TC mode is great for efficient gfx routines as there's no bitplanes to
mess about with. I really think Atari messed up when they made 256
mode bitplaned instead of the more obvious byte per pixel (which
would have made the 256 colour performance loads better). But I cann't
just support f030 TC mode to the exclusion of everything else - enough
people sulk over my habit of neglecting the lower ST modes....(which
actually work ok now).

Craig.

1175. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <54abta$okh@nadine.teleport.com>
Source record: 135545
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking. At BSC's Web Page you'll View, and
DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Have problems connecting with BSC's web page? Why not DownLoad
FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to
Request catalogs through E-Mail. Really, it's no inconvenience. All I
ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send
them to you by E-Mail Only. I'll get back to you after the weekend.
Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please
Direct any and all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1176. CAB Proxy/Server menu item

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: phil@goldings.demon.co.uk
Message-ID: <845807700_OASIS_@goldings.demon.co.uk>
Source record: 135546

I have never seen any instructions on how to use the Server/Proxy menu item in CAB. So far I have always set the www-cache server and port in the STik Default.cfg file. Its obvious where to put the server name in the dialog but where does the port number go?

Would someone please point me me in the direction of any documentation if it exists,

Phil

--

/\ --
\/ /|\ phil@goldings.demon.co.uk 8-)
/\ --

1177. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <54acir$oof@nadine.teleport.com>
Source record: 135547
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him.
We were in the middle of a Trade and after I received my part of the
Trade, I lost touch with him. And I still need to complete the Trade.
If anyone can help... An E-Mail Address, a Phone Number. Direct any and
all Replies through E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1178. Re: GFA - Atari - Doctor Who : Web Page

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3268c6b632d260@sn.no>
Source record: 135548

On Fri 18-10-96 05:52, K. Ellis (kellis@primenet.com) wrote:

>Hi, there is a little problem, I don't know if you did this on purpose
>or what but on almost every link you need to change the "\" by a "/".
>Otherwise it works...

Yeah, I experienced the same thing :-(
I guess you must have confused the UNIX way of separating paths (/) with
the MSDOS/TOS (\) way. Use the UNIX styled / when working with web pages.

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1179. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <549qc8$4bc@mark.ucdavis.edu>
Source record: 135549

BS SENIOR (B.S.Senior@bradford.ac.uk) wrote:
:
: Has anyone thought of subdividing the group, into smaller sections. eg.
: Software, Hardware and News/others.

There was some movement some time ago about breaking the For Sale stuff
out of here and into its own group in the "marketplace" hierarchy. But
that seems to have died.

: Could someone write a review of the current Atari Situation, including
: Magazines available, What companies still support/write software for the
: machines, Any user groups in various areas of the world, what PD
: libraries are around etc. Or direct me to a place where I might find this
: information.

The Yolo Atari Club Website has all of this (as do several other
websites). Check out:

http://www.dcn.davis.ca.us/vme/yac/

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1180. Stacey Selling as Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <54acme$opb@nadine.teleport.com>
Source record: 135550
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Parts, to be sold for parts. Not to be repaired. If you wan't to try to buy it to try to repair it? I'd advise against it. It is one of the first ones off the Assembly Line, without batteries. It's Switching Power Supply has been tested & works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold. Unless, of course, It's sold with the Stacey. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1181. Re: REQ: Alternate reality (the game)

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: jamesco@cogs.susx.ac.uk
Message-ID: <54ao5b$6m6@infa.central.susx.ac.uk>
Source record: 135551

Bruno Gilleta (gilleta@pento.esil.univ-mrs.fr) wrote:
: In article <Pine.SCO.3.91.961010195712.16861A-100000@deepthought.armory.com>
: Richard Thomas <xebec@armory.com> writes:
: > I still play the City on my STe quit a bit but the Dungeon module I have is
: > .....
: > > mweddep@cs.vu.nl (Weddepohl M) wrote:
: > >
: > > >Hallo, (i hope this works out well for it is the first mail i send to a
: news group)
: > >
: > > >is there anyone still playing the game Alternate Reality.

: Just give a try to :

: http://www.ksk.sala.se/~sp93rob/dungeon/

: ########## Bruno GILLETA gilleta@lim.univ-mrs.fr ##########
: ########## Laboratoire d'Informatique de Marseille ##########

very cool site -- I honestly thought I was the only person left who even
remembers AR.

I own a Falcon and The City doesn't work on it at all. I have often thought
that it would be very cool to start writing the game all over again...

I have a working graphics engine for the Falcon that works in truecolour, but
it wouldn't take all that much to get one working for any atari in low res.

If anyone is interested _please_ mail me -- I now longer have AR but have
played both the city and the dungeon (to completion >:) so I couldn't possibly
do the whole thing on my own.

Is Philip Price still around, incidentally? What's he doing these days?

Cheers,

James Cox
<jamesco@cogs.susx.ac.uk>
--

1182. Cab 1.14e problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <845824790_OASIS_@parrett.fast.co.za>
Source record: 135552

I'm a new user of the Stik/Cab combination. I have been using OASIS for quite some time but got fed up waiting for SPIDER to appear or for Stik to support ppp. I have just changed my connection to slip so am at last able to try out the www.
I have got up and running but not very reliably and have two questions in connection with this:
1. What are the primary causes of the 'Runtime error' message of which I have seen more than a few !!

2. I have set up a CACHE folder as indicated in the Cab docs but the prg also seems to require further folders inside that called 'A' through to 'Z'. If I set these up i seem to get somewhere but the docs are silent on this.

All help appreciated

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

1183. European Demos / Syntax Terror / Ooh Crikey Wot a Scorcher!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.101996.175907.98@wxs6-2.worldaccess.nl>
Source record: 135553

Hi...

In the previous message was a list of Atari software that I am putting up for sale at interesting prices. The list also includes signed copies (all participating demo coding members) of the Overlanders' "European Demos", Delta Force's "Syntax Terror" and The Lost Boys' "Ooh Crikey Wot A Scorcher". Even if you are no longer keen on acquiring Atari stuff, you might still want to check these out for nostalgic value. Check out the "THIRD CATEGORY" in the "pot of stuff at the end of the rainbow" message.

Cheers...
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1184. A pot of stuff at the end of the Rainbow (INTERESTING MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.101996.175858.53@wxs6-2.worldaccess.nl>
Source record: 135554

Right. I have switched to the PC and will only be retaining various titles
from my Atari software collection insofar as they work on the GEMulator.
Financial reasons have kind of forced me to sell the Falcon, so I will
basically be selling stuff that only works on the Falcon. Ever since I got the
Falcon and sold my MEGA ST, I've been having a lot of ST-specific titles
(games) sitting around that I will also put up for sale here.
Specs follow below. ALL THESE TITLES ARE ORIGINALS, PRE-PROD COPIES, OR
EVALUATION COPIES. NO PIRATE COPIES. Swap offers not welcome.

FIRST CATEGORY: GAMES FOR ST, WITHOUT MANUAL, WITHOUT BOX

Airball
Airball Construction Kit
Arena (2 disks, Psygnosis)
Arkanoid (Imagine/Ocean)
Backlash (Paul Woakes, Novagen)
Barbarian (2 disks, Psygnosis)
Black Lamp (Firebird)
Blood Money (2 disks, Psygnosis, bloody excellent game)
Brattacas (Psygnosis, classic hi/med res game)
Bubble Bobble (disk will handled, was my absolute fave game)
Chaos Engine (2 disks, disks patched for use on Falcon, can't press any keys
until the game starts or it won't work; don't know if it still works on the ST)
Deep Space (2 disks, Psygnosis)
Defender II (ARC/Atari, by Jeff Minter, classic game, but difficult to play)
Dragonflight (Thalion, 2 disks, double-sided drive required)
Dungeon Master
Enchanted Land (Thalion)
Extensor 3.3 (Tron-like game, monochrome only, by Golden Games, ancient)
Gods (superb game, two disks, by Bitmap Brothers)
Goldrunner II (boot/game disk plus data disk, by Microdeal)
Goldrunner II Pete Lyon data disk
Goldrunner II some other guy official data disk
Gridrunner by Llamasoft, excellent game by Jeff Minter
Hitchhiker's Guide to the Galaxy, the original Infocom adventure (alas, no
gadgets anymore, I lost 'em all)
Jambala, the Seven Gates of (Thalion, DS disk version)
James Pond (by Steve Bak, Millenium Software, preview copy, but is a full one)
Jupiter Probe (legendary Steve Bak shoot-em-'up with Rob Hubbard Music)
The Killing Game Show (Psygnosis, 2 disks)
Leatherneck (Microdeal shoot-em-up, really cool, have to disconnect printer to
get it to work, does not work on Falcon, alas)
Lemmings (need I say more?)

Oh No! More Lemmings
Lemmings 2
Lethal XCess (absolutely great shoot-em-up from the author of Wings of Death, by Eclipse, 2 disks)
Little Computer People (Activision, really cute game)
Magic Pockets (great Bitmap Brothers game, one disk)
Monster Business (platform game, Eclipse design)
Nebulus (John Phillips excellent game)
Obliterator (2 disks, Psygnosis)
Photon Storm (hellishly difficult Jeff Minter game)
Prehistoric Tale (Thalion game, coded by The Lost Boys, platform thing)
Return to Genesis (the first true horizontal smooth scrolling shoot-em-up by Steve Bak, excellent graphics, great game)
Revenge of the Mutant Camels, registered version for 1 Mb ST
Rick Dangerous (pre-prod copy, looks dodgy but is full version, and legal too. Heavily used, was one of my fave games)
Rick Dangerous II
The Sentinel (legendary Firebird game with 10000 levels or whatever)
Shaolin, Chambers of (Thalion, Martial arts game, 2 disks)
International Soccer (Microdeal, I think it's the best soccer game ever on the ST)
Spaceport (like Fort Apocalypse on the C-64, great concept, dodgily programmed)
Starglider (the legendary Jez San game)
ST Karate (great graphics, old karate game by Paradox)
Stone Age (really nice puzzle game by Eclipse, excellent graphics, DOUBLE FORMAT, WORKS ON ST AS WELL AS AMIGA!!)
Teramis, Leavin' (vertical scroller, shooting about spaceship, Thalion game)
Terrorpods (2 disks, graphically impressive, Psygnosis)
Virus (legendary David Braben 3D game, by Firebird, doesn't work on all disk drives (sometimes you have to press the 'eject' button lightly)
Warhawk (budgetware shoot-em-up by Silverbird, with Rob Hubbard music)
War in Middle Earth (RPG "Lord of the Rings", *really* impressive, 3 disks, Melbourne House)
Warp (nice Thalion shoot-em-up)
Wings of Death (great 2 disk shoot-em-up, by Thalion)

COSTS: Remember, no manuals and packaging. All I'll be sending you is the disks. I am selling all this stuff at 2.5 British pounds per disk. Refer to the end of this text for more details.

SECOND CATEGORY: UTILITIES

These are sold without manuals either, unless specified. All original stuff, no pirate stuff.

1st Word Plus, 3.20 TT (2 disks) *
Crypt It (old Tommy Software encryption thing)
Degas Elite (Batteries Included) *
Diamond Edge, version 1.x *
Diamond Edge, the latest version 2 ** (with manual)

Diamond Back 3 ** (with manual)
Ed Hak (editor) *
FastCopy Pro 1.2 * (works on Falcon)
G.I.S.T. the Sound Tool
Desktop Butler James *
Imagecopy 2 * (2 disks)
Imagecopy 3 ** (3 disks)
Imagecopy 4 ** (2 disks) (with manual)
K-Rhyme (rhyming accessory) *
Mortimer (desk thing by Omikron)
Mortimer Plus * (see above)
Mouse Tricks 2 *
Protext 5 ** (4 disks, I might be able to find the manual)
Le Redacteur ** (4 disks)
Spectrum 512 * (512 colour drawing program, ST only)
Turbo ST (screen speeder, ST only)
Universal Item Selector III
View II * (by DMJ software, good stuff)
Warp 9 ** (3 disks, version 3.81, best for ST)
Xboot 3.10 *

COSTS: The regular ones cost 2.5 English pounds per disk. Titles with one *
cost 5 English pounds. Titles with two ** cost 10 English pounds extra. If you
want the manual sent, that will count as one normal disk (2.5 pounds).

Examples:

Protext costs (4 disks plus double extra = 4 * 2.5 + 10) 20 English pounds
without manual. With manual, it costs 22.5.

Imagecopy 3 costs (3 normal disks plus double extra = 3 * 2.5 + 10)

Fastcopy Pro 1.2 costs (1 disk plus extra = 2.5 plus 5) 7.5 pounds.

THIRD (AND LAST) CATEGORY: DEMOS.

This is basically a collection of demos that I have. The price varies per
demo, and is given for each title. The price specified is in British pounds, so
if you want to make another currency of it, check the "additional payment
details", below. All demos are ST only!
!! These demos can only be fill-up orders, or orders if you have ordered more
than 10 British pounds worth of the first and second category !!

BIG Demo (with handwritten text by ES of TEX, ST only) price: 2
Amiga Demo (ST only): 1
California Beach Girls (fantastic monochrome slide show of girls by the Denise
Team. Classic old demo, requires DS disk drive, monochrome only!): 1
Thalion Sound Demo (a copy-protected rare Thalion sound demo, done in 1988,
with Mad Max music. Never officially released. You can't put this in a PD
library because it's copy-protected!): 2
FNIL (large DS disk drive demo by TNT crew): 1

DEF Demo (1 meg version of the first TLB demo, with hand-written label by Tim of the Lost Boys himself!): 2
TCB New Year's Demo: 1
Union Demo: 1
Cuddly Demos: With hand-written stuff by Nic of TCB: 2
Whattaheck Demo: With hand-written stuff by NIC of TCB: 2
Decade Demo by Inner Circle: With hand-written stuff by Griff of Inner Circle, final version of 12 sep 1990, STE compatible: 2
Syntax Terror Demo (megademo by Delta Force, compiled, made, finished and copies at the ST NEWS International Christmas Coding Convention in 1990, signed by New Mode, Slime and Chaos Inc. of DF!!): 7.5 *****
European Demos: (megademo of Overlanders, 2 disks, also finished and copied at the STNICCC in 1990, signed by all members of Overlanders): 8 *****
Dark Side of the Spoon (by ULM, megademo, with custom ULM label): 2
Lightning Demo (by pendragons, with handwritten label by pendragons): 2
Punish Your Machine (two disk demo, excellent, by Delta Force): 4
Ultimate Muzak Demo (by PHF), volumes I through V, five disks, only sold as a set, all with hand-written labels by Grazey of PHF: All five for 8
Ooh Crikey Wot a Scorcher (TLB megademo, excellent, signed by all members of TLB plus other participants such as Oxygene, Tyrem, Fury, Hawkmoon and Tanis of TCB!): 7.5 *****
Ventura Demo (2 disks, I think it's by ST Connextion, with hand-written labels by them): 4
Reality is a Lie: 1
Black and White: Rare Polish megademo, with hand-written stuff and pix by them on label: 2.
Colorz: By Haemaroids, hand-written label by them: 2.
Froggies over the Fence: Three disk "last of the true megademos", released september 1993, with custom Overlanders "Froggies over the Fence" graphic labels": 8 for all three disks.
Bedlam demo by Chaos: 1
Never + Forever Demo by STEW, GfA Basic megademo: 1
The Beginning of the Ending demo by Flexichron: Handwritten label by Offbase of Flexichron: 2

The demos with ***** are kindof special to me, and I am not very keen on selling them because they're signed by old friends and all. So the prices are "STARTING BIDS", meaning that you can bid on them. The person who makes the highest offer gets them.

- READ THE BITS BELOW!! READ THE BITS BELOW!! ------------------------------

ADDITIONAL PAYMENT DETAILS:

I would like people in Europe to pay in British pounds or German marks (German marks = British pounds multiplied by three). People from the Netherlands can pay in Dutch guilders (British pounds multiplied by three). I have to request people outside Europe have to pay in American dollars (British pounds multiplied by 2). No cheques, just cash or International Money Orders from the post office.
I don't like to receive any coins, so if you order for 7.5 or 12.5 pounds (or

whatever other currency) then please pick another title and make sure the total amount is divisible by 5 (INT(x/5)=x/5). If you pay with Dutch guilders or German marks, make sure the amount is divisible by 10. If you pay in dollars, simply round off the amount to the next whole dollar and use US$ 1 bills.

GUARENTEE

I can't give any guarentees. Some of the games are old, and some of them have been sitting in my disk boxes for quite a while. All ST-specific titles have not been played since 1993 or so. I am not out to rip anyone off. I have been doing "ST NEWS" and have been doing (and will be doing) "Ultimate Virus Killer" for quite some time and I hope people know that I can be trusted.

WANT SOME?

Email your order and WAIT FOR CONFIRMATION (DON'T SEND ANY MONEY YET). The quickest mailer gets the first right on a given title. I'll mail back to confirm and then you can send off the dosh. I will despatch the disks by return mail.

If you have any further questions, please just email me.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1185. Atari books...

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.101996.175911.49@wxs6-2.worldaccess.nl>
Source record: 135555

If you're looking for specific Atari computer-related books, email me and ask.
I've got quite a few, and I am looking to sell all of them...
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1186. Savage by Firebird wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.101996.175855.18@wxs6-2.worldaccess.nl>
Source record: 135556

Hi there!

I am looking for someone who owns the game "Savage" (a 2 disk game) by the British company (now defunct) Firebird. I would not like to buy it, but I need the two disks' bootsector for inclusion in the "Ultimate Virus Killer". Reward: The latest copy of "UVK" sent to your home at no charge!

Please email to me privately.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1187. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961019162336.15462A-100000@ns1.ptd.net>
Source record: 135557

On Fri, 18 Oct 1996, Peter Rottengatter wrote:

> What do I know about MagiC ? I use it, and write programs for it. Try it,
> the name says all : it's simply magic. The most efficient and bug-free OS
> for Ataris. You'll love multitasking.

I was wondering about being able to make "MagiC" programs. Could you even
make Macintosh applications that use the MagiC OS instead of Apple's?
Maybe Intel programs using MagiC OS in place of DOS/Windoze could be run
under MagicPC or am I wrong on this?

Just curious... :)

Eric Noss
a.k.a
Mr. Maddog

1188. Sound Designer and TOS 1.6?

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: cp298@torfree.net
Message-ID: <DzJGwu.FzL.0.queen@torfree.net>
Source record: 135558

Anybody running Sound Designer 1.3 on a STE?

Mine keeps crashing with "TOS error -6".

--
Aaron Hallam <cp298@freenet.toronto.on.ca>

GC 2.0: GoZZ+ TCy(Jt) B12Bk\]6 cBKu-- PSa(NiL) V+4s M++p4wD ZNr(InOpClEx)
C+4u A22= n++OM b: g+4! m7Ea2Ni+4# w+! r-4I D+ h+3P(Sa) s10 k+N SrWn

1189. FS: Dive Bomber for ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: markreed@postoffice.ptd.net
Message-ID: <54bds0$j2h@news.ptd.net>
Source record: 135559

I have one copy of Dive Bomber (Sink the Bismark) by Epyx for only
$19.50! plus 3.00 shipping.

512K and color monitor required, disk
Program unopened in original box in plastic wrap!

Its 1941, WWII, your the pilot of a WWII Dive Bomber with machine guns
and torpedos. Your mission is to sink the German battleship The
Bismark!
If interested, e-mail me at:
markreed@postoffice.ptd.net

1190. Re: Papyrus GOLD 4 questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: mjk@coconut.demon.co.uk
Message-ID: <845804198_OASIS_@coconut.demon.co.uk>
Source record: 135560

Hi Mario

>* Objects cannot be grouped - or can they? How is it done?

Rubber band them, hold down shift and drag, either to a new page or the grey area at the side. It really does work, all graphical elements can be moved this way. It's an undocumented feature I guess!

>* Can text be piped from one text frame to another (for multi-columns)?

Use the master pages menu to order the flow. You can't flow text from text frames you draw yourself using the 'T' box command :-(

>* Can multiple columns automatically be set up?

Yes, in page setup. Just define number of columns and set the gutter/column gap.

>* Are guidelines possible, and can frames be snapped to guidelines?

Apparently the authors are thinking of this for a future version.

>Any other things that are worth knowing about Papyrus?

The unicode support is mostly fine, but there is a problem/bug. On my 1.04 STFM the ' character doesn't appear to be mapped, you get an error message appear saying something like 'uni 2019 not defined'. If you switch to 8 bit compatibility you gain the ' back but you lose characters from various fonts, especially the bullet-type ones. The exact same set-up on a Falcon works fine. The solution on the STFM is to install MagiC (I used Magic 2) and it works perfectly. I initially blamed NVDI 4 for this problem, but the same occurs with NVDI 3, so it's something to do with Papyrus/Unicode and TOS 1.04. If you haven't got MagiC 2 (at least), this could be a major problem!

However I'd be interested to know if anyone else has this problem, or is it just my STFM!

All in all Papyrus 4 is pretty good, there's not that many major new features over Papyrus 3, but lots of little goodies like smart quotes, which are really useful, and make your work 'proper'. I don't need colour at all, so that's not of much interest to me, but the halftoning settings are useful for creative work, even in b&w.

Perhaps the best major improvement is that many of the most-used functions are now on the ruler bar, rather than in drop-down menus. This has speeded things up no end, and made a substantial difference to the way I work :-)

My advice - Buy It!

No word count or thesaurus, but they are, apparently, on the cards for the next version!

Mike Kerslake - who does a monthly 48 page radio industry magazine almost entirely in Papyrus and a lot of Atari Computing magazine is also laid out with Papyrus!

--

---
mjk@coconut.demon.co.uk - the 'netter previously known as 'mike'
But my humour, sarcasm, rudeness and arrogance have survived
a number of computer and electronic malfunctions

1191. software????

Newsgroup: comp.sys.atari.st
Date: 1996-10-19 00:00:00 UTC
From: Borja Morro Hernandez <borja.m@redestb.es>
Message-ID: <01bbbe0c$b18096a0$579be0c2@borja->
Source record: 135561

anybody whant chanche software ?
alguien esta interesado en cambiar software?

e-mail: jacobo@redestb.es

1192. GNU C++ with exception handling?

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Jens_Felderhoff@scary.mrnetz.rhein-zeitung.de
Message-ID: <MSGID_242=3A2454=2F95.10=40fido.de_a2f25abe@mrnetz.rhein-zeitung.de>
Source record: 135412

Ist there an Atari GNU C version capable of exception handling
(throw/try/catch)?

Tschuess

Jens

*** Cookie of the day:

Dean Martin's Definition of Drunkenness
You're not drunk if you can lie on the floor without holding on.
--
____
Tschuess, _/____ /
/ InterNet : jmf@scary.fido.de //
/ - *.de only: jmf@informatik.uni-koblenz.de //
Jens / FidoNet : 2:2454/95.10 //
/ NeST : 90:400/601.10 //
/ fido.de : 242:3000/5.10 /-

1193. great chance to win

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Athena <a123646176@mail.chinatrust.com.tw>
Message-ID: <32692F8B.108F@mail.chinatrust.com.tw>
Source record: 135472

--
Amadeus <mobody@my.house> wrote in article
<01bbb8c2$48e5b340$b04cfccd@zook.exis.net>...
I just read an article in an internet newsgroup describing how
to make $50,000.00 in only one month from a $5.00 investment.

Of course I thought this was rediculous ,or some type of pyramid.
I talked it over with my family, an attorney, and my friends, and
they all agreed it was some sort of scam.I hate scams because
usually someone gets burned, and I didn't want it to be me!
I blew it off for a few weeks then saw another one in a
newsgroup I go to alot and thought, "Maybe this is legitimate!".
Besides, whats $5.00 , I spend more than that in the morning on
my way to work on coffee and cigs for the day.

Well, two weeks later,I began recieving money in the mail!
I couldn't believe it! Not just a little , I mean big bucks!
At first only a few hundred dollars, then a week later, a
couple of thousand , then BOOM . By the end of the fourth
week , I had recieved nearly $29,000.00. It came from all
over the world.And every bit of it perfectly legal and on the
up and up. I've been able to pay off all my bills and still had
enough left over for a nice vacation for me and my family.

Not only does it work for me, it works for other folks as well.
Markus Valppu says he made $57,883 in four weeks. Dave Manning claims
he made $53,664 in the same amount of time. Dan Shepstone says it was
only $17,000 for him. Do I know these folks? No, but when I read how
they say they did it, it made sense to me. Enough sense that I'm
taking a similar chance with $5 of my own money. Not a big chance, I
admit--but one with incredible potential, because $5 is all anyone
ever invests in this system. Period. That's all Markus, Dave, or Dan
invested, yet their $5 netted them tens of thousands of dollars each,
in a safe, legal, completely legitimate way. Here's how it works in 3
easy steps:

STEP 1.

Invest your $5 by writing your name and address on five seperate
pieces of paper along with the words, "PLEASE ADD ME TO YOUR MAILING
LIST." (In this way, you're not just sending a dollar to someone;
you're paying for a legitimate service.) Fold a $1 bill, money order,
or bank note inside each paper, and mail them by standard U. S. Mail
to the following five addresses: (Remember: It costs more to send a
letter to Europe, Asia or so)

1. Kristoffer Hochnowski
Peter Ostbyes gt.8
3014 Drammen
Norway

2. Kevin Marshall
2320 Crystal Downs Ct.
Oxnard, CA 93030
USA

3. Robbie Taylor
3104 Sherry Dr.
Raliegh, NC 27604
USA

4. Erik Platte
26 Bolling Road
Portsmouth, VA 23701

5. Ming-huang Yang
8F-7 No.274 Jiing-Shinq Rd.
taipei, 117
Taiwan

STEP 2.

Now remove the top name from the list, and move the
other names up.This way, #5 becomes #4 and so on.
Put your name in as the fifth one on the list.

STEP 3.

Post the article to at least 200 newsgroups. There are at
least 17000 newsgroups at any given moment in time.
Try posting to as many newsgroups as you can.Remember
the more groups you post to, the more people will see your
article and send you cash!

STEP 4.

You are now in business for yourself, and should start seeing
returns within 7 to 14 days! Remember, the internet is new
and huge. There is no way you can lose.

Now here is how and why this system works:

Out of every block of 200 posts I made, I got back 5 responses.
Yes, thats right,only 5. You make $5.00 in cash, not checks or
money orders, but real cash with your name at #5.

Each additional person who sent you $1.00 now also makes 200
additional postings with your name at #4, 1000 postings.On
average then, 50 people will send you $1.00 with your name at
#4,....$50.00 in your pocket!

Now these 50 new people will make 200 postings each with your name at #3 or 10,000 postings. Average return, 500 people= $500. They make 200 postings each with your name at #2= 100,000 postings=5000 returns at $1.00 each=$5,000.00 in cash!

Finally, 5,000 people make 200 postings each with your name at #1 and you get a return of $50,000 before your name drops off the list.And that's only if everyone down the line makes only 200 postings each! Your total income for this one cycle is $55,000.

From time to time when you see your name is no longer on the list, you take the latest posting you can find and start all over again.

REMEMBER....HONESTY IS THE BEST POLICY.YOU DON'T
NEED TO CHEAT THE BASIC IDEA TO MAKE THE MONEY!
GOOD LUCK TO ALL,AND PLEASE PLAY FAIR AND YOU WILL
WIN AND MAKE SOME REAL INSTANT FREE CASH!

1194. Re: MegaSTe 2.05->2.06

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326972fc6d4ab2@sn.no>
Source record: 135473

On Fri 18-10-96 21:27, Joe M. Villarreal (villarreal@delphi.com) wrote:

>Hallvard Tangeraas <hallvart@sn.no> writes:
>
>>Tell me- does the Atari faceplate/eject button fit the Teac 235?
>
>It's been a few years since I did the upgrade. I did notice that the Teac's
>faceplate could be removed and probably would work with the faceplace of the
>Mega Ste. The Teac drive had dip switches and I set them exactly like the
>ones on the 720k Teac that I removed from my external drive B. The Epson
>drives did not have dip switches if I remember correctly. Anyway, both the
>Mega Ste's internal Epson high-density and external Teac high density drive b
>work great.

Sounds good. But I fear that the drives sold nowadays don't have the amount
of configuration possibilities as they used to.
I tried asking about the information I need for my Sony drive in a computer
store, and they had the same drive there, but to my amazement this revision
had yet another jumper-pad removed!

So now there's only one jumper available- the "drive 0/1 select".
Seems like the PC market dominates everything nowadays :-(
Plug and pray... erm, plug and play that is....
But I'm sure that the circuit boards of these drives are more or less the
same as the old revisions, so it's probably possible to solder wires across
the connections where the jumper-pads used to be. Well, that's my guess
anyway.

Now, all I have to do now is track down someone who has the circuit
diagrams for the Sony drive I'm using so I can get down to business!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1195. Re: WTB Classic Adventure Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <21308_hsideras@mettav.demon.co.uk>
Source record: 135474

Hi Oliver, on 18 Oct 96 you wrote: ...respect, brethren

s> Organization: University of Reading, U.K.
s>
s> On 13 Oct 1996, C.E. Forman wrote:
>> Looking to buy classic adventure games (Infocom, Scott Adams, Rainbird,
>> Broderbund, etc.). Will pay top dollar. Original boxes a must.
>> Send me your lists, please!
s>
s> Contact 16/32 Systems of Kent, U.K
s>
s> I don't have their address to hand, but somebody else on this group
s> should be able to help you out.
s>
s> At the Atari Shows in London three weeks ago, I bought 4 Infocom
s> adventures, and Loom from Lucas. I could also have bought loads of
s> Sierra games too (Space Quest, Kings Quest etc.) if I'd wanted to.

Company Name Contact methods Product types

16/32 Systems Games/Utilities/Hardware/PD
173 High Street
Strood Tel: 01634 710788
Kent Fax: 01634 295895
ME2 4TW Email: nharlow@cix.compulink.co.uk

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1196. Re: Programming TT030 SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: hace@delphi.com
Message-ID: <5DBT+FH.hace@delphi.com>
Source record: 135475

<gruber@primenet.com> writes:

>I trying to access the SCSI buss to program my flatbed scanner,
>I have the Atari compendium book & CD, and there are examples
>for the AHDI side but not SCSI on the CD rom, does anyone have
>any success in this area ? And if so would you feel like sharing ?

I assume you know the SCSI ports on the TT are ID's 8 thru 15 (ie
SCSI 0=8, SCSI 1=9, etc) while the DMA ports on the TT are ID's
0 thru 7.

George Iken

1197. WINGS

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: CHARTIER Christophe <cchartie@icor.fr>
Message-ID: <01bbbe59$4a0c2fa0$c17d33c2@cchartie>
Source record: 135476

I'm looking for WINGS for a 1040ste

1198. Re: Falcons Speaker

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GJUIEHBGUP@data.rhein-main.de>
Source record: 135477

In <845667662_OASIS_@harold.eastky.com> phantomm@harold.eastky.com wrote:

>I am thinking about installing a RCA Male or Female type plug onto the
>wires that go from the internal speaker in the Falcon to the mother

What? why?
The souond of the internal speaker is a mixture of both stereo-signals.

>board. If I do this can I expect about the same quality of output as the
>Falcons stock stereo output?

You allready have the best output by use the stereo output..

>Is there any danger of doing damage to the sound system or similar if I

don't connect the speaker line to gnd!
don't connect one or both stereo lines to gnd!

regards, robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1199. Sorry about that... CACE (Calgary Atari Computer Enthusiasts) Home page Address.

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: wardlawd@cadvision.com
Message-ID: <54ck47$3fn2@elmo.cadvision.com>
Source record: 135478

Okay, I noticed that I made a small mistake in the Address of the CACE homepage. The address should Read:

http://www.spots.ab.ca/~bro/cace/cacewelcome.html

Sorry about that guys, and yes I will be updating to a newer page eventually.

1200. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <5LGw+rE.stchip@delphi.com>
Source record: 135479

John Norton <jnorton@nilenet.com> writes:

>tech@slc.com does NOT work. They were supposed to out with a PC prog
>last month (grin), but I have heard nothing. Alas, They will never upgrade
>the Atari version of Pagestream.
>
>IMHO Pagestream was the best of the lot way back when - very fast 68000
>assembly routines and very GEM, however Calamus has far surpassed it in
>current support, development and DTP "tools". I still use Pagestream on
>my MegaSTE for many hospital forms (local).

I was just 'talking to Soft-Logik about this subject and they said the Mac
program was out but no Clone program as of yet.

1201. Need Help with AHDI

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: dinesh@cse.iitb.ernet.in
Message-ID: <1996Oct20.093716.10583@iitb.ernet.in>
Source record: 135480

Hi,
I have a really old (1986) ST upgraded to 1MB ram with an
ATARI 20MB hard drive. (It is THAT old!). I find to my horror that
all my boot floppies (with AHDI in AUTO folder) have been corrupted
and all the useful software (inclusive an archival copy of AHDI!)
is locked in the hard disk which I cannot access!
I'll appreciate your help in resolving this chicken-and-egg
problem. If it helps - I also have a 486 system at home running DOS
and LINUX, on which I can format and create boot diskettes if the
appropriate files could be found.
Thanks in advance.
Dinesh

1202. Atari books for sale...

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102096.130426.58@wxs1-6.worldaccess.nl>
Source record: 135481

Some people have mailed me requesting information about the books I have for sale (Atari-related books). Here's an indication (most of them are in boxes so I can't be more specific than I am here).

A load GfA books, in German and Dutch. "GFA Basic and TOS" by Ostrowski, "Het Grote GfA Basic Boek". These will cost you about 10 German marks or 10 Dutch guilders, plus postage.
The "Atari Profibuch Atari ST/STE/TT" (programming bible, in German). This will cost you about 25 German marks or 25 Dutch guilders, plus postage (it's a heavy book, so that might be quite a bit).
"Das Grosse Floppy Buch" (about mass storage media, Data Becker, in German). About 10 German marks or 10 Dutch guilders plus postage.
"Scheibenkleister" (version 2, by Claus Brod, excellent book, includes disk with software, book in German). 15 Dutch guilders or 15 German marks, plus postage.
"The Concise Atari ST 68000 Programmer's Reference Guide" by Katherine Peel. In English. 15 Dutch guilders, 15 German marks or 5 British pounds, plus postage.

I don't ship this stuff outside Europe, that would be much too expensive for you.

Mail me personally for more info.
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1203. Pot of gold Atari stuff - INTERESTING MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102096.132733.23@wxs1-6.worldaccess.nl>
Source record: 135482

Right. I have switched to the PC and will only be retaining various titles
from my Atari software collection insofar as they work on the GEMulator.
Financial reasons have kind of forced me to sell the Falcon, so I will
basically be selling stuff that only works on the Falcon. Ever since I got the
Falcon and sold my MEGA ST, I've been having a lot of ST-specific titles
(games) sitting around that I will also put up for sale here.
Specs follow below. ALL THESE TITLES ARE ORIGINALS, PRE-PROD COPIES, OR
EVALUATION COPIES. NO PIRATE COPIES. Swap offers not welcome.

FIRST CATEGORY: GAMES FOR ST, WITHOUT MANUAL, WITHOUT BOX

Airball
Airball Construction Kit
Arena (2 disks, Psygnosis)
Arkanoid (Imagine/Ocean)
Backlash (Paul Woakes, Novagen)
Barbarian (2 disks, Psygnosis)
Black Lamp (Firebird)
Blood Money (2 disks, Psygnosis, bloody excellent game)
Brattacas (Psygnosis, classic hi/med res game)
Bubble Bobble (disk will handled, was my absolute fave game)
Chaos Engine (2 disks, disks patched for use on Falcon, can't press any keys
until the game starts or it won't work; don't know if it still works on the ST)
Deep Space (2 disks, Psygnosis)
Defender II (ARC/Atari, by Jeff Minter, classic game, but difficult to play)
Dragonflight (Thalion, 2 disks, double-sided drive required)
Dungeon Master
Enchanted Land (Thalion)
Extensor 3.3 (Tron-like game, monochrome only, by Golden Games, ancient)
Gods (superb game, two disks, by Bitmap Brothers)
Goldrunner II (boot/game disk plus data disk, by Microdeal)
Goldrunner II Pete Lyon data disk
Goldrunner II some other guy official data disk
Gridrunner by Llamasoft, excellent game by Jeff Minter
Hitchhiker's Guide to the Galaxy, the original Infocom adventure (alas, no
gadgets anymore, I lost 'em all)
Jambala, the Seven Gates of (Thalion, DS disk version)
James Pond (by Steve Bak, Millenium Software, preview copy, but is a full one)
Jupiter Probe (legendary Steve Bak shoot-em-'up with Rob Hubbard Music)
The Killing Game Show (Psygnosis, 2 disks)
Leatherneck (Microdeal shoot-em-up, really cool, have to disconnect printer to
get it to work, does not work on Falcon, alas)
Lemmings (need I say more?)

Oh No! More Lemmings
Lemmings 2
Lethal XCess (absolutely great shoot-em-up from the author of Wings of Death, by Eclipse, 2 disks)
Little Computer People (Activision, really cute game)
Magic Pockets (great Bitmap Brothers game, one disk)
Monster Business (platform game, Eclipse design)
Nebulus (John Phillips excellent game)
Obliterator (2 disks, Psygnosis)
Photon Storm (hellishly difficult Jeff Minter game)
Prehistoric Tale (Thalion game, coded by The Lost Boys, platform thing)
Return to Genesis (the first true horizontal smooth scrolling shoot-em-up by Steve Bak, excellent graphics, great game)
Revenge of the Mutant Camels, registered version for 1 Mb ST
Rick Dangerous (pre-prod copy, looks dodgy but is full version, and legal too. Heavily used, was one of my fave games)
Rick Dangerous II
The Sentinel (legendary Firebird game with 10000 levels or whatever)
Shaolin, Chambers of (Thalion, Martial arts game, 2 disks)
International Soccer (Microdeal, I think it's the best soccer game ever on the ST)
Spaceport (like Fort Apocalypse on the C-64, great concept, dodgily programmed)
Starglider (the legendary Jez San game)
ST Karate (great graphics, old karate game by Paradox)
Stone Age (really nice puzzle game by Eclipse, excellent graphics, DOUBLE FORMAT, WORKS ON ST AS WELL AS AMIGA!!)
Teramis, Leavin' (vertical scroller, shooting about spaceship, Thalion game)
Terrorpods (2 disks, graphically impressive, Psygnosis)
Virus (legendary David Braben 3D game, by Firebird, doesn't work on all disk drives (sometimes you have to press the 'eject' button lightly)
Warhawk (budgetware shoot-em-up by Silverbird, with Rob Hubbard music)
War in Middle Earth (RPG "Lord of the Rings", *really* impressive, 3 disks, Melbourne House)
Warp (nice Thalion shoot-em-up)
Wings of Death (great 2 disk shoot-em-up, by Thalion)

COSTS: Remember, no manuals and packaging. All I'll be sending you is the disks. I am selling all this stuff at 2.5 British pounds per disk. Refer to the end of this text for more details.

SECOND CATEGORY: UTILITIES

These are sold without manuals either, unless specified. All original stuff, no pirate stuff.

1st Word Plus, 3.20 TT (2 disks) *
Crypt It (old Tommy Software encryption thing)
Degas Elite (Batteries Included) *
Diamond Edge, version 1.x *
Diamond Edge, the latest version 2 ** (with manual)

Diamond Back 3 ** (with manual)
Ed Hak (editor) *
FastCopy Pro 1.2 * (works on Falcon)
G.I.S.T. the Sound Tool
Desktop Butler James *
Imagecopy 2 * (2 disks)
Imagecopy 3 ** (3 disks)
Imagecopy 4 ** (2 disks) (with manual)
K-Rhyme (rhyming accessory) *
Mortimer (desk thing by Omikron)
Mortimer Plus * (see above)
Mouse Tricks 2 *
Protext 5 ** (4 disks, I might be able to find the manual)
Le Redacteur ** (4 disks)
Spectrum 512 * (512 colour drawing program, ST only)
Turbo ST (screen speeder, ST only)
Universal Item Selector III
View II * (by DMJ software, good stuff)
Warp 9 ** (3 disks, version 3.81, best for ST)
Xboot 3.10 *

COSTS: The regular ones cost 2.5 English pounds per disk. Titles with one *
cost 5 English pounds. Titles with two ** cost 10 English pounds extra. If you
want the manual sent, that will count as one normal disk (2.5 pounds).

Examples:

Protext costs (4 disks plus double extra = 4 * 2.5 + 10) 20 English pounds
without manual. With manual, it costs 22.5.

Imagecopy 3 costs (3 normal disks plus double extra = 3 * 2.5 + 10)

Fastcopy Pro 1.2 costs (1 disk plus extra = 2.5 plus 5) 7.5 pounds.

THIRD (AND LAST) CATEGORY: DEMOS.

This is basically a collection of demos that I have. The price varies per
demo, and is given for each title. The price specified is in British pounds, so
if you want to make another currency of it, check the "additional payment
details", below. All demos are ST only!
!! These demos can only be fill-up orders, or orders if you have ordered more
than 10 British pounds worth of the first and second category !!

BIG Demo (with handwritten text by ES of TEX, ST only) price: 2
Amiga Demo (ST only): 1
California Beach Girls (fantastic monochrome slide show of girls by the Denise
Team. Classic old demo, requires DS disk drive, monochrome only!): 1
Thalion Sound Demo (a copy-protected rare Thalion sound demo, done in 1988,
with Mad Max music. Never officially released. You can't put this in a PD
library because it's copy-protected!): 2
FNIL (large DS disk drive demo by TNT crew): 1

DEF Demo (1 meg version of the first TLB demo, with hand-written label by Tim of the Lost Boys himself!): 2
TCB New Year's Demo: 1
Union Demo: 1
Cuddly Demos: With hand-written stuff by Nic of TCB: 2
Whattaheck Demo: With hand-written stuff by NIC of TCB: 2
Decade Demo by Inner Circle: With hand-written stuff by Griff of Inner Circle, final version of 12 sep 1990, STE compatible: 2
Syntax Terror Demo (megademo by Delta Force, compiled, made, finished and copies at the ST NEWS International Christmas Coding Convention in 1990, signed by New Mode, Slime and Chaos Inc. of DF!!): 7.5 *****
European Demos: (megademo of Overlanders, 2 disks, also finished and copied at the STNICCC in 1990, signed by all members of Overlanders): 8 *****
Dark Side of the Spoon (by ULM, megademo, with custom ULM label): 2
Lightning Demo (by pendragons, with handwritten label by pendragons): 2
Punish Your Machine (two disk demo, excellent, by Delta Force): 4
Ultimate Muzak Demo (by PHF), volumes I through V, five disks, only sold as a set, all with hand-written labels by Grazey of PHF: All five for 8
Ooh Crikey Wot a Scorcher (TLB megademo, excellent, signed by all members of TLB plus other participants such as Oxygene, Tyrem, Fury, Hawkmoon and Tanis of TCB!): 7.5 *****
Ventura Demo (2 disks, I think it's by ST Connextion, with hand-written labels by them): 4
Reality is a Lie: 1
Black and White: Rare Polish megademo, with hand-written stuff and pix by them on label: 2.
Colorz: By Haemaroids, hand-written label by them: 2.
Froggies over the Fence: Three disk "last of the true megademos", released september 1993, with custom Overlanders "Froggies over the Fence" graphic labels": 8 for all three disks.
Bedlam demo by Chaos: 1
Never + Forever Demo by STEW, GfA Basic megademo: 1
The Beginning of the Ending demo by Flexichron: Handwritten label by Offbase of Flexichron: 2

The demos with ***** are kindof special to me, and I am not very keen on selling them because they're signed by old friends and all. So the prices are "STARTING BIDS", meaning that you can bid on them. The person who makes the highest offer gets them.

- READ THE BITS BELOW!! READ THE BITS BELOW!! ------------------------------

ADDITIONAL PAYMENT DETAILS:

I would like people in Europe to pay in British pounds or German marks (German marks = British pounds multiplied by three). People from the Netherlands can pay in Dutch guilders (British pounds multiplied by three). I have to request people outside Europe have to pay in American dollars (British pounds multiplied by 2). No cheques, just cash or International Money Orders from the post office.
I don't like to receive any coins, so if you order for 7.5 or 12.5 pounds (or

whatever other currency) then please pick another title and make sure the total amount is divisible by 5 (INT(x/5)=x/5). If you pay with Dutch guilders or German marks, make sure the amount is divisible by 10. If you pay in dollars, simply round off the amount to the next whole dollar and use US$ 1 bills.

GUARENTEE

I can't give any guarentees. Some of the games are old, and some of them have been sitting in my disk boxes for quite a while. All ST-specific titles have not been played since 1993 or so. I am not out to rip anyone off. I have been doing "ST NEWS" and have been doing (and will be doing) "Ultimate Virus Killer" for quite some time and I hope people know that I can be trusted.

WANT SOME?

Email your order and WAIT FOR CONFIRMATION (DON'T SEND ANY MONEY YET). The quickest mailer gets the first right on a given title. I'll mail back to confirm and then you can send off the dosh. I will despatch the disks by return mail.

If you have any further questions, please just email me.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1204. European Demos / Syntax Terror / Ooh Crikey NOSTALGIA

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102096.132743.39@wxs1-6.worldaccess.nl>
Source record: 135483

Hi there!

I am putting up for auction my signed copies of Overlanders' "European Demos", Delta Force's "Syntax Terror" and Lost Boys' (plus friends) "Ooh Crikey Wot A Scorcher". These disks are signed by all the members who participated in the creation of these respective demos.
I figured you might want to make a bid on these disks, too. They are all one-disk megademos for Atari ST only; "European Demos" is two disks. I have mailed this message to comp.sys.atari.st too (with more titles that I am getting rid of). The opening bid is 7.5 pounds per demo.
Unless you make a bid, of course, you will not be bothered with more of these messages.

Thanks for your time...cheers!
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1205. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <961020Z123022.503jpartner@track83.demon.co.uk>
Source record: 135484

> appears to dream up some id's of its own but I've had no problems
> using them.

Agreed, the ones that NVDI comlains about no ID's are fine, but the ones that
it complains about being damaged won't. What makes it worse is that they
work just fine on the wifes' PC at work :-((

James
--

□
InterNet: jpartner@track83.demon.co.uk - jpartner@cix.compulink.co.uk
Falcon 030 14/2080 - USR V32b - Epson GT8000 - Apple CD300 - HPDJ550C
□

1206. Re: ***PLEEEEZE HELP!!!***

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: ae490@chebucto.ns.ca
Message-ID: <54d7i0$1vh@News.Dal.Ca>
Source record: 135485

Thank you for telling me what to type, but can you also tell me what
program (exact name) I should use to uncompress with? Sorry for the
beginner's question.

Sincerely,
Mark
Titus Roth (titus@mothra.rose.hp.com) wrote:
: In article <5434ip$5f2@News.Dal.Ca> ae490@chebucto.ns.ca (Mark J. Anthony) writes:

: > I am having a problem at the moment with Unix Compressed files. I would
: > like to view the text files but don't know what to run the .Z files
: > through as they only come up scrambled when I try to open them as they
: > are. I am desperate here!!! Someone please help if you can. Thank you
: > in advance.

: Type uncompress <file>.Z

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

1207. Networking Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nikson.dataphone.se>
Message-ID: <Pine.LNX.3.95.961019004402.1603A-100000@nikson.dataphone.se>
Source record: 135486

Well, like the maniac I am, having 2 PCs, and several Ataris, I'd like to put them all up in a network!

I already uses ghostlink to transfer files atari<>PC, and one of my PCs function as a fileserver (novell) for my other PC.
(ghostlink sure is great, why did he stop developing?)

Between my ataris I use a midinet, but I want more!

I want an effortless ethernet connection between my ataris and my novellserver. I want driver software for my atari that supports novell.

I've been looking around, and found a possible ethernetcard that fits my description at a company in germany (Overscan), I've written to them and asked, but recieved no answer.

Is there anybody in this group that knows anything about this?

Any help will be appreciated!

// Tommy

```
*****************************************************
* The person behind this awful production was: *
* <-> jonaeson@dataphone.se <-> *
*****************************************************
```

1208. Re: Falcons Speaker

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <845888536_OASIS_@harold.eastky.com>
Source record: 135487

In article <GJUIEHBGUP@data.rhein-main.de>
robscha@data.rhein-main.de (Robert Schaffner) said:-

>In <845667662_OASIS_@harold.eastky.com> phantomm@harold.eastky.com wrote:
>
>>I am thinking about installing a RCA Male or Female type plug onto the
>>wires that go from the internal speaker in the Falcon to the mother
>
>What? why?
>The souond of the internal speaker is a mixture of both stereo-signals.
>
>>board. If I do this can I expect about the same quality of output as the
>>Falcons stock stereo output?
>
>You allready have the best output by use the stereo output..
>
>>Is there any danger of doing damage to the sound system or similar if I
>
>don't connect the speaker line to gnd!
>don't connect one or both stereo lines to gnd!
>
>regards, robert
>--
Well, there are a couple of reasons. First the internal speaker just
plain sucks. I think a nice set of Car box speakers would sound better.
Also there are programs out there including the control panel that allow
you to turn it on or off. Also I like the idea of a second output to be
used for recording to cassette or similar while the other output is being
used for listening pleasure or whatever else one would use it for.
Is the internal speaker output the same as the sound output for a RGB
Monitor? If so, Would this mean that the internal speaker and the stock
stereo output could play two different samples or songs etc. at the same
time? (With the right software) Does anyone see what I'm getting at?
Phantomm

--

E-mail me at..... phantomm@harold.eastky.com

1209. Re: CAB Proxy/Server menu item

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <845863372_OASIS_@pwomar.demon.co.uk>
Source record: 135488

In article <845807700_OASIS_@goldings.demon.co.uk>
phil@goldings.demon.co.uk (Phil Lamb) said:-

>I have never seen any instructions on how to use the Server/Proxy menu
>item in CAB. So far I have always set the www-cache server and port in
>the STik Default.cfg file. Its obvious where to put the server name in
>the dialog but where does the port number go?
>
>Would someone please point me me in the direction of any documentation
>if it exists,

I don't use teh cache as when i did to begin with it was awful,
however the standard way is just to use a colon so you would have:
www-cache.demon.co.uk:8080

TTFN, Paul.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1210. Re: Cab 1.14e problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <845863476_OASIS_@pwomar.demon.co.uk>
Source record: 135489

In article <845824790_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) said:-

>I'm a new user of the Stik/Cab combination. I have been using OASIS for quite
>some time but got fed up waiting for SPIDER to appear or for Stik to support
>ppp. I have just changed my connection to slip so am at last able to try out
>the www.
>I have got up and running but not very reliably and have two questions in
>connection with this:
> 1. What are the primary causes of the 'Runtime error' message of which
> I have seen more than a few !!

To be honest I haven't had one of them for a very long time, I thought
that they had gone away since very early versions. Try getting rid of
any un-needed Auto Progs/Accs and hopefully...

> 2. I have set up a CACHE folder as indicated in the Cab docs but the
> prg also seems to require further folders inside that called 'A'
> through to 'Z'. If I set these up i seem to get somewhere but the
> docs are silent on this.

This is what the old version required. The docs haven't been updated
to reflect that A-Z folders are needed within the Cace folder along
with empty NEWCACHE.CAB and CACHE.CAB files. If you had the old
version and upgraded then these would have been created but it is a
sort of bug that has yet to be fixed :(

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1211. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <54dlni$qtr@thoth.nilenet.com>
Source record: 135490

stchip@delphi.com wrote:
: I was just 'talking to Soft-Logik about this subject and they said the Mac
: program was out but no Clone program as of yet.

I took a look at Pagestream on a TT (running in fast ram) and was impressed with the speed. I think the Cattamarran (sp) would provide the only hardware speed increase on a stock TT but have heard that it is impossible to find. A fast TT or an emulator or better yet Pagestream for the PC. PC's really suck (or blow - your choice) as far as friendly ease of use, but Soft-Logik should address that issue nicely.

I really like Pagestream and wish that the PC market didn't make it so costly for software houses to break into the high end DTP market. I think that is propably the reason for no PC Pagestream - AS YET!) Keep my fingers crossed. There used to be a Pagestream internet e-mail help kind of thing - but, I have seen no activity in the last few months.

1212. Re: power to my STf

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: ad329@james.freenet.hamilton.on.ca
Message-ID: <54dkj8$9ss@james.freenet.hamilton.on.ca>
Source record: 135491
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <3267F4C3.6770@cfcsc.dnd.ca>, Ken Macdonald <macdonald@cfcsc.dnd.ca> wrote:
>Does anyone have any ideas as to what may be
>wrong??
~^~^~^

1213. FS: Notator, Ludwig, and SmpteTrack

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: reinaldo@interport.net
Message-ID: <reinaldo-2010961307080001@ts9port23.port.net>
Source record: 135492

```
For Sale:

Notator 2.2 with dongle $60
Hybrid Arts SmpteTrack with Smpte box $60
Ludwig Algorithmic composition program $25
Degas Elite Paint program $15

If interested, please contact reinaldo@interport.net

--
======================
Reinaldo Perez
MadMoon Music
reinaldo@interport.net
======================
```

1214. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: curis@jonque.ens.fr
Message-ID: <54e08e$dqu@nef.ens.fr>
Source record: 135493

In article <54dlni$qtr@thoth.nilenet.com>,
John Norton <jnorton@nilenet.com> wrote:
>stchip@delphi.com wrote:
>: I was just 'talking to Soft-Logik about this subject and they said the Mac
>: program was out but no Clone program as of yet.
>
>I took a look at Pagestream on a TT (running in fast ram) and was
>impressed with the speed. I think the Cattamarran (sp) would provide the
>only hardware speed increase on a stock TT but have heard that it is
>impossible to find. A fast TT or an emulator or better yet Pagestream
>for the PC. PC's really suck (or blow - your choice) as far as friendly
>ease of use, but Soft-Logik should address that issue nicely.

Or buy an Atari clone, like the excellent Hades 040 ou 060 (I've got one, it's wonderful.
Very quick, and it's only a 68040...)

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

1215. Re: Why bad analogies should not be used to support good ideas.

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <54e2l3$jj6@charm.magnus.acs.ohio-state.edu>
Source record: 135494

In article <54908u$qkg@ornews.intel.com>
atari@freemark.com (Rich Tietjens) wrote:

> In article <548c32$pto@lex.zippo.com>, JEDI wrote:

[deletia]

>> agree with your position they should still be able to do
>> so even if you don't add elements to the 'crime' that aren't
>> already there. Doing so only makes you look like a liar and
>> not much better than the thieves you criticise.
>
> Really. So, if I make my living selling sofas; there are only a few people in
> the world making sofas, and all sofas are pretty much the same; now you come
> along with some magical device that duplicates sofas. Would you argue that it
> is morally and ethically correct to get a sofa that I made (no matter what
> the means of obtaining that sofa), and give away the duplicates?

This IS precisely what's going on. So? Why isn't this what is
posted instead of the usual terminal==terminal emulator crap?
Why must you alter the character of the situation? If your 'cause'
is just it should not be harmed by full disclosure.

```
*********************************************************
* They are a dying race; let them pass. | ||| *
* Who: Atari or Apple? | / | \ *
* YES. | *
*----------------------------------------+------------*
* *
* OLE/OpenDOC: WeightWatchers for Applications. *
* =TMJ= *
*********************************************************
```

1216. power to my STf

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <375_RCain@nest.demon.co.uk>
Source record: 135495

Hi macdonald@cfcsc.dnd.ca, on 18 Oct 96 you wrote:

m> Something strange has been happenning to mt STf.
m> Once and a while, the the main power
m> light(green light in bottom left corner)will come
m> on, but the floppy drive light (yellow light in top
m> right corner of keyboard) will not, and my STf
m> will not boot. Or rather it flickers briefly (I can
m> hear/feel the drive _begin_ to engage) and then
m> goes out. Other times (more and more rarely I'm
m> afraid) the floppy light comes on no problem, and
m> the STf boots.
m> The wirinf appears to be OK.

If you had not said the wiring was OK I woud have said to check the power
plug connection to the floppy.

It could be that your PSU is on the way out. Can you check that the 12v line
is OK?

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1217. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <54e5h2$1jo@thoth.nilenet.com>
Source record: 135496

Emmanuel Curis (curis@jonque.ens.fr) wrote:
: Or buy an Atari clone, like the excellent Hades 040 ou 060 (I've got
: one, it's wonderful. Very quick, and : it's only a 68040...)

How much does a Hades go for these days?

1218. Announcement: BIG Atari WWW page!

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326aa9b22f19e4@sn.no>
Source record: 135497

I've had references to my pages in my signature for a long time now, but
haven't really announced them yet, though many of you have found them...

Anyway, to get to the point..
I've got a big web page with several sections. One of them is dedicated to
Atari ST computers with a whole lot of links (I keep adding new links all
the time). Within that page there are sections covering:

-Commercial companies
-user groups
-Internet software/web browsers
-MiNT/Linux/NetBSD/StonX etc.
-MagicMac
-ST based online magazines
-Ghostscript
-Atari ST newsgroups (German Maus groups)
-Software-download web pages
-other TOS based compatible machines
-Miscellaneous/uncategorizable links

In addition I have two sub-sections:

-FTP site links (the exact same sites/paths as in my FTP site list, updated
as the list itself).
-Beginner's/useful utilities software section (not a regular FTP site, but
rather with useful utilities and "must have" programs to make your
system more complete and efficient as well as informative FAQs,
a virus-list, FTP site list, TOS error message list, CPX modules, TOS
bug-fixes etc.)

To get to my main Atari page, point your browser to:

http://home.sn.no/~hallvart/pages/atari.html

(From there you can access all of the stuff I've just described)

However, if you want to go _directly_ to the two other sub-sections;

http://home.sn.no/~hallvart/pages/atari_ftp.html
(for the "FTP site links page")

http://home.sn.no/~hallvart/pages/atari_sn.html
(for the software directory)

In case you want to find out exactly what the software directory contains,
have a look at (or download) the following "readme" files which contains

file-listings, a short explanation of each file along with file-sizes:

ftp://ftp.sn.no/user/hallvart/atari/00_atari.txt
ftp://ftp.sn.no/user/hallvart/atari/cpx/00_cpx.txt
ftp://ftp.sn.no/user/hallvart/atari/info/00_info.txt
ftp://ftp.sn.no/user/hallvart/atari/fixes/00_fixes.txt

You can ofcourse also access the FTP area directly:

ftp://ftp.sn.no/user/hallvart/atari/

Phew!!! I guess this sounded sort of complicated with all those URL's, but
I just wanted to tell you which options you all have. In short, just go the
the first URL I mentioned which will get you to all those other places.

*** PS. *** All pages are 100% Lynx (text based) compatible which means
that ANY web browser can be used to access them!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1219. Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326aa9ae2eeaa3@sn.no>
Source record: 135498

As the subject says; I've got some questions regarding MiNT and how to install it...

That is, I've successfully been able to install the "TAF" distribution on my harddisk with X11, Chimera and all of that stuff and it works!
So far so good, but the problem arises when I disable the X11 lines in the "mint.cnf" file, so I can run MiNT together with my regular GEM setup.

The first problem is that I get an error message at the bottom of the GEM desktop after all the accessories/auto programs have been loaded:

pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:

Apparently this (cryptic) message shows me that something is wrong with my D:\ partition, but it looks fine to me- I've even checked it with "Chkdisk" and other harddisk utility programs, so it must have something to do with MiNT then, but what?

I've heard that certain harddisk drivers by ICD give problems, but newer versions should be okay, right? In the "install.txt" file that came with TAF it said that it had been tested with ICD 6.4.2. Now, I'm using 6.5.5 with an ICD "Link II" SCSI adaptor.

Could the problem be due to the partition size?
partition D:\ is after all the biggest one on my setup with 250 Mbytes.
My harddisk is set up like this:

C:\ (Auto program/Accessories/CPX modules/
clipboard/tmp directory/ etc.) 10 Mbytes
D:\ (main partition- GEM software,
utilities etc.) 250 Mbytes
E:\ (MiNT/Minix partition) 60 Mbytes
F:\ (Internet software) 30 Mbytes
G:\ (sound samples/MIDI stuff) 200 Mbytes

As I have another harddisk which I use as backup I should have no problem reformatting/repartitioning my drive. I'm going to do that anyway since my Internet partition is way too small and I have a lot of unused space on my G:\ (sound/MIDI) partition.
I can also make my D:\ partition smaller if it goes beyond some limit causing this error message when MiNT is loaded.

I get the above error message whenever I re-read the D:\ partition (by pressing <ESC> on the desktop while the D:\ partition window is open).
If I do the same with any of the other partitions it just re-reads the contents as usual, but without any sort of error message...

Now, to my surprise I found an extra partition in my "Selectric"
file-selector, namely U:\!!!!
I know I've seen a reference to this drive in "mint.cnf", but I always
though it was some kind of logical drive within MiNT- what's it doing in
GEM, and how can I use it/what can I use it for?

In addition to that error message I described there's also another (much
more serious) problem. I can't run any programs by the usual double
clicking on any .prg .app or whatever.
Whenever I try to do that GEM seems to interpret the file as a text file
since it asks me if I want to view it or print it.
But I can still run the programs I've installed on the desktop using icons
where I just double click them (I'm using TOS 2.06).

So, as you see I'm having trouble integrating MiNT into my GEM environment,
and I'd be happy for any feedback concerning the subject.
As for my setup:

-Atari STe (TOS 2.06/4 Mbytes RAM)
-Quantum Lightning 540S harddisk
-ICD "The Link II" SCSI host-adaptor
-ICD "SCSI tools" which came with the "Link II" (version 6.5.5. driver)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1220. Any changes/new FTP sites? (for this month's list)

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326aa9aa2eb8c2@sn.no>
Source record: 135499

This month's end is approaching, and so is another update of the FTP site list.
As usual, I'm interested in information concerning changes to sites, new sites, deleted sites etc.
Please mail me as soon as possible if you have any relevant information regarding this.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1221. ST forsale.

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Mike LaRue <bandit@cdsnet.net>
Message-ID: <326AB0AB.35AB@cdsnet.net>
Source record: 135500

All Items have been tested and are in good condtion
unless Stated.

1040STE with 4megs 1x9 70ns ram, excellent condtion $offer
bought in 90, can remove ram, for 1meg total

1040f 1987 bought new, excellent condtion $offer
SC1224 color, still works great! $offer
SM124 mono, works great! $offer
Monitor master
Cordless mouse
software many many disks ect...
Supra 20 meg HD system, drive is noisey but works!

Also extra's,

Would like to sell as a package first to someone in
Oregon, Northern california as shipping would be a
PAIN!!

I will drive 200 miles to deliver.

Mike LaRue
830 W 2nd St.
Medford, Or 97501
541-772-7830

1222. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: komives@holly.ColoState.EDU
Message-ID: <54edhl$2t5u@holly.ColoState.EDU>
Source record: 135501

>
>I was just 'talking to Soft-Logik about this subject and they said the Mac
>program was out but no Clone program as of yet.

So, Pagestream is available as a Mac program, now? Is that right? If so
can Atari files be imported to the Mac version (after differences in
floppie formats is taken care of)?

bob komives

1223. For Sale-Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <326AC0F6.5AD1@worldnet.att.net>
Source record: 135502

Following for Sale:

1040STF/1-meg/used,good condition-$65.
1040STF's/for parts-make an offer.

SC1224/'refurbished', like new, original box/doc's-$65.
SC1224/USED, good condition-$50.
SC1224/for parts-make an offer.

Aerochopper-R/C flight simulator- excellent condition
Futaba Conquest TX. Original box/docs.
2 available- one TX connects to cartridge port & the other
connects to modem port.
Asking $125 each.

Please e-mail if interested in a anything. /Danny/

1224. Re: Papyrus GOLD 4 questions

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610201706.a52736@b.maus.de>
Source record: 135503

mjk (mjk@coconut.demon.co.uk) (mkerslake@cix.compulink.co.uk) wrote:

>All in all Papyrus 4 is pretty good, there's not that many major new
>features over Papyrus 3

That's because the main changes aren't visible from the outside. Papyrus has been re-written from the ground up in order to make an easily portable version. There's an OS/2 version of Papyrus available which has almost exactly the same features (and bugs ;-) as the Atari version. Macintosh and Windows95/NT versions are planned. All versions are based on the same kernal, so if any new features are added they will be available in every Papyrus version.

-andre

1225. Re: mailinglist for Falcons

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Bernd_Mueller@mausdu3.gun.de
Message-ID: <199610200357.a29177@du3.maus.de>
Source record: 135504

Hi,

>and use it every day without any problems.

:-> very funny... I have a lot of problems with the Cache!!! If i turned the
Cache on, most programms (Games, Gem or anything else) doesn't work.
The most problems i have are Redraw-Errors. But it works fine with Nova :-))))

write you soon
/ Bernd /

/--------------/\------------------------------/\-------------------\
The time to		Bernd_Mueller@mausdu3.gun.de					ST,Falcon
die isn't		CuBASE ST-Computer					Lynx I+II
up yet!!!		CuBASE@Subway.gun.de		_/	_ Jaguar,XL
\--------------\/------------------------------\/-------------------/

1226. Little things

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <845845469@acpu.com>
Source record: 135505

Hi, everybody!
The Read Me for UIS III includes the statement that keyboard shortcuts exist for most of its functions, but I have never seen a list of them. Whanging on my keyboard produced the list below. I hope you get some use out of it. I am well aware that UIS is getting a little long in the tooth; but most of the cognoscenti in the Boise User Group have it and like it. I would be surprised to find out that we were the only ones.
Keyboard shortcuts for UIS III v3.32
Return = use selected file (duh!)
<Ctrl> x = delete selected file
<Ctrl> r = rename selected file
<Ctrl> c = copy selected file
<Ctrl> m = move selected file
<Ctrl> Undo = cancel
<Ctrl> n = sort by name
<Ctrl> d = sort by date
<Ctrl> t = sort by type
<Ctrl> s = sort by size
<Ctrl> o = no sort
<Ctrl> Escape = move up one directory
Cursor up or down scrolls the window
<Ctrl> p = invokes 'Show Print Cancel' for selected file
<Alt> + (letter) = change to drive <letter>
<Ctrl> / = info for selected file
<Ctrl> \ = calls multiple attribute change using selected file as mask
The last two operate differently when using the shortcut than they do when using the mouse, but I don't know why.
I am also working on figuring out what <Ctrl> cursors/insert/Clr Home do. They can be used to highlight a file or folder, or more than one (with shift), but I haven't figured out the rules yet. <Ctrl> and the numeric keys have similar effects. I haven't found anything that will 'find', make a folder, or format a disk yet.
Note: UIS III and SerPatch2 must run in a certain order, at least on the TT (TOS 3.01). I have forgotten which must run first, but if you see multi-bombs when you move the mouse, change the order of these two.
[rant mode on]
It seems to me that there are endless little projects like this one that could keep those of us like me busy, while the real work is done by Alexander, Dan, and the rest of the crew. While I have hopes to learn programming, and to make significant contributions in that way, there is nothing to keep a dummy like me from doing little things like the above that may have some value to others. I mean, I

had to type it out anyway, didn't I? Why not post it?
I hereby offer my services as a 'dox assembler' and 'dox tester'. Programmers, as has been pointed out, are not necessarily the right people to test the installation procedures and document them. Even their beta testers are chosen for different talents. Let's have the people in the community who are not up to programming, but are up to learning to install the programs and writing comprehensibly about the process, do just that. This could also be combined with translation services. If I learn German. Shouldn't take me more than a few millenia.
[rant mode off]
"The Poor Deluded Soul" - tderrick@acpu.com

1227. ST Hardware / Software For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Brian Vargo <bvargo@ix.netcom.com>
Message-ID: <326AE3FB.3007@ix.netcom.com>
Source record: 135506

HARDWARE everything is new
2 External 3.5" HD cases with dual SCSI ports, ID switch, nice little cases $20 each
8 Quantum 2.5" 40 meg hard drives $25each
3 Syquest carts for the 3.5" 105meg drives $20 each
1 Zoom 9624 fax/modem 9600 fax 2400 modem $20
1 Zoom 2400 V42bis modem $20
1 ICD ADSCSI micro host adaptor- for mega ST $25
1 VIDI st -video frame grabber $25
1 TEC tos extension card - upgrade for STE to TOS 2.06, chips included $50
1 Turbo 25 - accelerator board for STE, upgrade from 8 mhz to 25 mhz $75

SOFTWARE everything is new in original box, most are shrinkwrapped
Space Ace II- Borfs Revenge $10
Prism Paint $20
Amberstar $10
Bently Bear General Store $10
MultiDesk Deluxe $10
Image Copy 3.5CD $20
Image Cat v2.0 $5
Hyperlink Ver2.0 $20
Diamond Back 3 $10
Bridge 5.0 $10
Lemmings $10
Spirit Of Excalibur $10

Do not respond back to this list....if interested
send Email to :

bvargo@ix.netcom.com

1228. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <326AF2F4.26E5@worldnet.att.net>
Source record: 135507

Also for sale:

PCM1426 Atari VGA monitor, excellent condition....$150 + shipping.

/Danny/

1229. Test

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <845845496@acpu.com>
Source record: 135508

This is a test. Please quote or respond to this message. While you are at it, you might tell me why the zipper on my provider's BBS (some very recent version of pkzip) cannot handle ('could not open .rep packet') the zips that my TT makes with STZip v2.6, while I have no problem reading the zips that the BBS makes. My provider is resisting the idea of going back to an earlier version of pkzip, since it will be next to impossible - the code is embedded into wcmail v5. Vincent? anybody? Please help "The Poor Deluded Soul" - tderrick@acpu.com

1230. A pot of stuff at the end

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <716_9610210106@flight.org>
Source record: 135509

> Union Demo: 1

I've been looking for this, none of the FTP sites seem to have it, does anyone know where I can get it?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

1231. Wanted Elite 1 For Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Ronny@clayton.airtime.co.uk
Message-ID: <326a5682.3391845@news.airtime.co.uk>
Source record: 135510

Have you a copy of Elite you can let me have,
I have been trying to get my hands on that golden oldie for some time
now and whould be gratefull if anyone can help me out.

Thanks Ronny

1232. Atascii & IGS movies and break messages

Newsgroup: comp.sys.atari.st
Date: 1996-10-20 00:00:00 UTC
From: Tom D'Ambrosio <ambrosia@flash.net>
Message-ID: <326A898C.4E0F@flash.net>
Source record: 135511

Due to the constant updating of this sig, I am reposting this information regarding the "Text-Movie Warehouse";

http://www.flash.net/~ambrosia/

a site dedicated to text based animations. Many Atascii (8bit) and IGS (ST) files are available for free download, including viewer software and links to emulators.

Our site is in desperate need of Movie contributions. If you have any old text movies (any platform, including RIP and VT100), or you're just looking for fun, please drop by.

This site looks best when viewed using Netscape 2.x and above, though any browser should do.

See you there. Tom D'Ambrosio

1233. Re: Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <54fvr5$81c_001@salford.ac.uk>
Source record: 135362

In article <199610162318.a50435@b.maus.de>,
Andre_Leistner@b.maus.de (Andre Leistner) wrote:
>L.L.Robinson (ACA126@news.salford.ac.uk) wrote:
>
>>it cannot find ther EFMS modules for pictures, they are in
>>d:/Papyrus/module/efms/ and although Papyrus can find the path It can't
>>find the modules
>
>How are the file names of the modules spelled? Are they in lower case? The
>Minix file system ist case sensitive and it may be that Papyrus only looks
for
>*.EFM but not for *.efm (or even better *.[eE][fF][mM]). Try to change the
>extensions to "EFM" or "efm" respectively.
>
>-andre
Ah ha I solved this one myself, renaming the extension didn't do anything at
all, BUT using MfsfM and changing the Domain form Mint to TOS did, It worked
first time after that,using this method Opus 2.2 could find it's help files as
well. Now all I need is more memory to load the huge jpeg that came with it.
Also the printer is soooo slooooowwww, as it has to use the TOS routines under
Mint, (No shortcuts aloud obviously) will iPRN II help?

Leon L Robinson
Still running at 8Mz and proud

1234. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <54egu9$40a@thoth.nilenet.com>
Source record: 135413

Robert Komives (komives@holly.ColoState.EDU) wrote:
: So, Pagestream is available as a Mac program, now? Is that right? If so
: can Atari files be imported to the Mac version (after differences in
: floppie formats is taken care of)?

I was told that the PC version would have "forward" compatibility only.
So, you can probably import old ST files into the Mac version, but not
visa versa.

1235. Re: DTP Pagestream equv in IBM

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <54em3b$n0p@charm.magnus.acs.ohio-state.edu>
Source record: 135414

In article <54e5h2$1jo@thoth.nilenet.com>
jnorton@nilenet.com (John Norton) wrote:

> Emmanuel Curis (curis@jonque.ens.fr) wrote:
> : Or buy an Atari clone, like the excellent Hades 040 ou 060 (I've got
> : one, it's wonderful. Very quick, and : it's only a 68040...)
>
> How much does a Hades go for these days?

...about $2600...

```
*********************************************************
* | *
* They are a dying race; let them pass. | ||| *
* Who: Atari or Apple? | / | \ *
* YES. | *
* | *
*----------------------------------------+------------*
* *
* OLE/OpenDOC: WeightWatchers for Applications. *
* =TMJ= *
*********************************************************
```

1236. DeskJet page

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <21343_DCroker@mettav.demon.co.uk>
Source record: 135415

This message from apb25@apb25.emma.cam.ac.uk to All came in on a wing and a prayer...

Hi Adrian!

a> I have finally got connected to the web so here is the address of the
a> DeskJet part of my page. It has several lists of codes for
a> programming DeskJets - the best one appears to be the one written in
a> PCL. This makes it 340k unfortunatly.
It's also worth pointing out that there are text files available from HP's own web page, http://www.hp.com/ IIRC.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1237. Re: CAB141 problem offline

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <54ev1i$jac@einstein.ebicom.net>
Source record: 135416

Get the CAB cache tool...this should fix your problems as long
as all of the html and any link you click is still in your cache.

The cache tool is really great!!! It lets you see everything
as its actual name rather than number.htm. It also lets you delete
or view by host...so you can wipe out everthing relating to a particular
html document.

Brian

1238. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <54f13q$jac@einstein.ebicom.net>
Source record: 135417

I've gotten it to work with mint as well...
There are some problems when using mint/geneva/NeoDesk4...but without NeoDesk I've had NO problems at all using Geneva/Mint. The problem I had with NeoDesk as a shell was concerning programs that launch other programs...and lost resource files. This may be fixed by now, as I believe I'm a couple patches behind having the latest NeoDesk.

Brian

1239. WTB Atari Porfolio

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: bh386@FreeNet.Carleton.CA
Message-ID: <54fmnp$1mu@freenet-news.carleton.ca>
Source record: 135418

I would like to buy a good Atari Portfolio
I need some offers thought, haven't had much luck on the net or getting
any responce back. I check my mail each day.
I live in Springfield Mo. 417 8317465
Thanks the old Hippie

1240. Re: DeskJet page

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: apb25@apb25.emma.cam.ac.uk
Message-ID: <54f79j$gai@lyra.csx.cam.ac.uk>
Source record: 135419

Derryck Croker (DCroker@mettav.demon.co.uk) wrote:
> This message from apb25@apb25.emma.cam.ac.uk to All came in on a wing and a
> prayer...
>
> Hi Adrian!
Hi! :)

> It's also worth pointing out that there are text files available from HP's
> own web page, http://www.hp.com/ IIRC.

Good point. I forgot to add it (it was in bold to remind me - didn't help).

If anyone else has anything to put on the page, it would be most welcome.

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows95 - the world's first NON-operating system.
==

1241. Re: Re^2: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <htMS2XU.johnhechtman@delphi.com>
Source record: 135420

Claes Holmerup <claes.holmerup@p5.dada.ct.se> writes:

>I simply don't believe that the Barracuda really IS available, since I've sent
>faxes to Wizztronics asking about it (from the computer store where I work).
>I've asked about prices, compatibility and availability. Since they haven't
>even bothered to answer me, even though I try contacting them as a retailer,
>the most obvious conclution is that they don't have it ready for delivery. If
>they really have it - they should be interested in selling cards to a retailer

The Barracuda is NOT available. The Hawk IS almost ready to to go to market.
I am in touch with Steve Cohen on a regular basis - so this is no BS! There
are about 80 Hawks in the field and Steve is collecting bug reports to finalize
design.

>Could someone provide me with an e-mail address to Wizztronics?

I seem to recall SCOHEN27@GEINIE.COM - but don't kill me if that's wrong. You
CAN call Steve at 516-473-2507. If he's in, he's been VERY helpful to me...

Ack! That should read SCOHEN27@GENIE.COM - cursed typos!

1242. Falcon 030, Cubase Audio, Iomega JAZ 1GB drive

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Preben Sloth <psloth@post2.tele.dk>
Message-ID: <01bbbf25$31a4ce00$2d10eac2@psloth>
Source record: 135421

Falcon 030, Cubase Audio, Iomega JAZ 1GB drive

Is there someone who have tryed using Iomega JAZ 1GB drive along with
Cubase Audio Falcon ?
Do I need new drivers for the Harddisk ?
Please respond on email as well: PSLOTH@POST2.TELE.DK
Thank You, Preben Sloth, Denmark

1243. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <54fur9$ccj@due.unit.no>
Source record: 135422

Hallvard Tangeraas (hallvart@sn.no) wrote:
> As the subject says; I've got some questions regarding MiNT and how to
> install it...
>
> That is, I've successfully been able to install the "TAF" distribution on
> my harddisk with X11, Chimera and all of that stuff and it works!
> So far so good, but the problem arises when I disable the X11 lines in the
> "mint.cnf" file, so I can run MiNT together with my regular GEM setup.
>
> The first problem is that I get an error message at the bottom of the GEM
> desktop after all the accessories/auto programs have been loaded:
>
> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:

You have to install the NOHOG-accessory when using minixfs under normal
GEM.

If you want to use MiNTnet under normal GEM you also have to run /etc/syslogd
from MINT.CNF

> Now, to my surprise I found an extra partition in my "Selectric"
> file-selector, namely U:\!!!!
> I know I've seen a reference to this drive in "mint.cnf", but I always
> though it was some kind of logical drive within MiNT- what's it doing in
> GEM, and how can I use it/what can I use it for?

It's the root-directory! Every drive is treated like a directory under u:/
e.g. drive c should be accessed as u:/c/. It's perfectly legal to use
c:/ directly, but u:/c/ is supposed to be the proper way.

> In addition to that error message I described there's also another (much
> more serious) problem. I can't run any programs by the usual double
> clicking on any .prg .app or whatever.
> Whenever I try to do that GEM seems to interpret the file as a text file
> since it asks me if I want to view it or print it.
> But I can still run the programs I've installed on the desktop using icons
> where I just double click them (I'm using TOS 2.06).

Delete your NEWDESK.INF. I've had this problem myself with 2.06.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1244. Re: Reading GEM file in Windows 95

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <54ftiq$57v@newsserver.rrzn.uni-hannover.de>
Source record: 135423

Alyre Chiasson (chiassa@umoncton.ca) wrote:
: Is there any way I can convert a GEM vector file into a vector format
: that I can read with WORD 7. I am dealing with a graph generated using
: BSTAT. The quality of the BMP file is too poor for publication. In
: theory the vector format should take care of this problem if I can get
: it into some type of metafile format such as CGM or WPM.

CorelDraw has an import filter for *.GEM.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1245. Re: Re^2: New mailinglist for Falcons with 040 CPUs

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv6844fm2s.fsf@emw.ericsson.se>
Source record: 135424

John Hechtman <johnhechtman@delphi.com> writes:

> The Barracuda is NOT available. The Hawk IS almost ready to to go to market.
> I am in touch with Steve Cohen on a regular basis - so this is no BS! There
> are about 80 Hawks in the field and Steve is collecting bug reports to finalize
> design.

Interresting, so the Hawk is still alive after all this time? I only hope it's
not to late for them to release it now after all the promissis they made.
Do you have any idea what the price will be? The price the said some years ago
wasn't very cheap, actaully I think it was _very_ expensive...

Is the Barracuda dead and buried, or is it still on the backburner, not
Afterburner. ;-)

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1246. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <54fb95$rb@newsserver.rrzn.uni-hannover.de>
Source record: 135425

Rich Tietjens (*atari@freemark.com*) wrote:
: Notice that "Win95" doesn't appear in this thread at all until Andreas throws
: it in...

There is a "Subject" line just at the top of your "News" window.
You should first read, then think, and finally not write.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1247. Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Shetland Piper <shetland@wavetech.net>
Message-ID: <54emlo$lqm@tsunami.wavetech.net>
Source record: 135426

I've been thinking, what the Atari really needs is an easy way for software authors to add digital sound to their applications. I've been throwing around the idea of writing an easy to use yet powerfull SoundLib that will allow the easy inclusion of digital sound by C programmers, then using the library to write an AV-Server desk acc (prg for multitasking people) that could be used to reduce memory overhead of TSR's and DA's. It would be really neat to hear King Arthur's squire Concord from 'Monty Python and the Holy Grail' getting hit with an arrow (<thwack> "Message for you Sir!") when you recive an Email, instead of maybe the lame system bell. (STiK developers, are you listening? :) Unfortuatly, I do not yet have the skills to implement such a beast, and anyway I'm putting together a PC system, and will probably jump ship to Linux and retire the ST to a games machine (and/or a terminal)... :-/

Anyway, if anyone is interested, I'd be happy to type out my ideas on how such a thing would work...

_
/_ /\ /_

** NOTICE: Please do NOT reply to this address. Use the one down there / **
** / **
|_
|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

1248. CAB141 problem offline

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Martin_Schappeit@b.maus.de
Message-ID: <199610211519.a52985@b.maus.de>
Source record: 135427

Hi!

>What happens is that when I select a page from the Hotlist that I know
>is in the cache I get a brief message "Network is down" and a blank grey
>page, this also appears to empty the corresponding file in the cache.

If you like to start CAB141a offline you just have to start it without Stik and without CAB.OVL (rename it into CAB.OVX). Now you can select Pages from the Hotlist.

bye, Martin

1249. Re: power to my STf

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54g9op$oc5@ornews.intel.com>
Source record: 135428
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <3267F4C3.6770@cfcsc.dnd.ca>,
Ken Macdonald <macdonald@cfcsc.dnd.ca> wrote:
>Something strange has been happenning to mt STf.
>Once and a while, the the main power
>light(green light in bottom left corner)will come
>on, but the floppy drive light (yellow light in top
>right corner of keyboard) will not, and my STf
>will not boot. Or rather it flickers briefly (I can
>hear/feel the drive _begin_ to engage) and then
>goes out. Other times (more and more rarely I'm
>afraid) the floppy light comes on no problem, and
>the STf boots.
>The wirinf appears to be OK.

Sounds like the power supply is getting flaky, Ken. If you have a DVM or multimeter available, remove the top cover and shielding, and check the voltage on the +5v line (whihc is probably fine) and the +12v line (which is where I suspect the problem to be). If it is more than 0.5v off from the designated voltage, your PS is probably on its last legs - you can either rebuild it or replace it. Replacement is easier but may be more expensive.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1250. Re: ***PLEEEEZE HELP!!!***

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <846006042_OASIS_@ping.be>
Source record: 135429

In article <54d7i0$1vh@News.Dal.Ca>
ae490@chebucto.ns.ca (Mark J. Anthony) said:-

>Thank you for telling me what to type, but can you also tell me what
>program (exact name) I should use to uncompress with? Sorry for the
>beginner's question.
>

>: Type uncompress <file>.Z
>
The program is called compress.ttp. I'm sure it's on the Net but I
can't remember me where I've found it.
Start up compress.ttp and type in the command line
-d <file>.Z

CU, Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1251. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54ggat$s5f@ornews.intel.com>
Source record: 135430

In article <54fb95$rb@newsserver.rrzn.uni-hannover.de>,
and@sun1.mim.uni-hannover.de (Andreas Kromke) wrote:
>
>Rich Tietjens (*atari@freemark.com*) wrote:
>: Notice that "Win95" doesn't appear in this thread at all until Andreas
throws
>: it in...
>
>There is a "Subject" line just at the top of your "News" window.
>You should first read, then think, and finally not write.

I'll keep that in mind.
<*PLONK*>

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1252. Re: Why bad analogies should not be used to support good ideas.

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54ghaq$s5f@ornews.intel.com>
Source record: 135431

In article <54e2l3$jj6@charm.magnus.acs.ohio-state.edu>,
JEDI@osu.edu (JEDI) wrote:
> This IS precisely what's going on. So? Why isn't this what is
> posted instead of the usual terminal==terminal emulator crap?

Spell that out, would you? I don't understand what you're trying to say.
Actually, it looks a little like a sinclapism, except you cna spell and
punctuate.

> Why must you alter the character of the situation? If your 'cause'
> is just it should not be harmed by full disclosure.

The "character" of the situation is simple: If any item is legally available
for sale, then making unlicensed copies (or taking someone else's copy) is
theft. Someone, somewhere, is being deprived of something for which they
have worked and for which they are morally and ethically entitled to
remuneration.

I'm not sure what the situation would be if one were duplicating cocaine - I
mean, I don't know if it's legally possible to steal something that one isn't
permitted to possess in the first place - but that's not what the discussion
is about.

And regardless of your personal feelings on this or any other matter, I
appreciate your use of a full email address. Thanks.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1253. Re: Offline reader help

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <54ghjk$s5f@ornews.intel.com>
Source record: 135432

In article <32682e528789a0@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>That's great! I even had a look through Alta Vista to search for "Okami"..
>Anyway, I'll add the one above to my pages (replacing the old one).

Hallvard, I've been looking at Upoint Light and Okami - so far, Upoint seems
to be missing the editor module, and Okami seems to require Mercury.

I'd like commentary from anyone who has experience with these packages.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1254. Re: atarti st emulator for Windows 95 wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54gi5k$s5f@ornews.intel.com>
Source record: 135433

In article <01bbbe0d$a5691440$1cc61ace@BEAVIS.msstate.edu>,
"Robert Lee" <rdl2@ra.msstate.edu> wrote:
>
>If anyone knows where I could find a ST emulator in English for Windows or
>Windows 95 Please let me know.

I'm afraid that the only English emulator available is still GEMulator. Go to
www.emulators.com and look at their offerings.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1255. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54gimt$s5f@ornews.intel.com>
Source record: 135434

In article <845845496@acpu.com>, tom.derrick@acpu.com (Tom Derrick) wrote:
>
>This is a test. Please quote or respond to this message. While you
>are at it, you might tell me why the zipper on my provider's BBS (some
>very recent version of pkzip) cannot handle ('could not open .rep
>packet') the zips that my TT makes with STZip v2.6, while I have no
>problem reading the zips that the BBS makes. My provider is resisting
>the idea of going back to an earlier version of pkzip, since it will
>be next to impossible - the code is embedded into wcmail v5. Vincent?
>anybody? Please help "The Poor Deluded Soul" - tderrick@acpu.com

Received.

Suggest you use "store" with your STzip program instead of "implode" (which I think is the default). Some versions of PKzip are a bit braindead, and the latest one (2.04g) will owrk fine, but there's a trojan floating around that was made from an earlier PKzip - it claims to be the "latest" PKzip, but is in fact an old one with some "interesting" new features - if you consider random file deletions to be a "feature."

Posted and mailed.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1256. PPP-PAP

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: user@portal.dx.net
Message-ID: <54gqej$l0l@portal.dx.net>
Source record: 135435

Does anyone have any info on the PPP-PAP protocal?My server just did away with their slip access in favor of PPP-PAP.I don't know what it is but it does away with login scripts.I think it uses some sort of binary sequence instead.
I'm trying to configure Oasis135 in PPP mode and will install Mint if I have to.:(
I'm running an MegaST4 with a 14.4k modem,no mods.
Any info would be greatly apprieciated.
Thanx,
Robert The Fuse

1257. Re: A pot of stuff at the end

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54gpvj$1mu@ornews.intel.com>
Source record: 135436

In article <716_9610210106@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) wrote:
>> Union Demo: 1
>
>I've been looking for this, none of the FTP sites seem to have it, does
>anyone know where I can get it?

I can MSA it and put it on my ftp site for a couple of weeks. It's gonna be
big, so I don't want to keep it up there indefinitely...

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1258. Re: Need Help with AHDI

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2110961108370001@macmax.irfmn.mnegri.it>
Source record: 135437

In article <1996Oct20.093716.10583@iitb.ernet.in>,
dinesh@cse.iitb.ernet.in (Prof.Dinesh Sharma) wrote:

> Hi,
> I have a really old (1986) ST upgraded to 1MB ram with an
> ATARI 20MB hard drive. (It is THAT old!). I find to my horror that
> all my boot floppies (with AHDI in AUTO folder) have been corrupted
> and all the useful software (inclusive an archival copy of AHDI!)
> is locked in the hard disk which I cannot access!
> I'll appreciate your help in resolving this chicken-and-egg
> problem. If it helps - I also have a 486 system at home running DOS
> and LINUX, on which I can format and create boot diskettes if the
> appropriate files could be found.
> Thanks in advance.
> Dinesh

I suggest you to get the CBHD457.TOS file in many FTP sites and use
CBHD.PRG (.SYS) program.

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

1259. FS: Steinberg Synthworks M1 Editor/Librarian for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <326BF665.41B3@ycrdi.com>
Source record: 135438
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st

FS: Steinberg Synthworks M1 Editor/Librarian for Atari ST

Steinberg Synthworks Atari for Korg M-1.
(Dedicated sysex editor/librararian for the Korg M-1 only.)

Box and manual, dongle and disks, like new condition.

$25 obo plus shipping.

1260. CAF - audio ghost tracks that cycle

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Mikael Hillborg <Mikael.Hillborg@softlab.se>
Message-ID: <326B9B60.6E3C@softlab.se>
Source record: 135439

Sometimes I create an audio track and use the
pencil holding down control and alternate
dragging (extending) the audio track to create ghost
tracks of it from the left locator to the right. However,
sometimes if I play back that section with a number
of MIDI tracks, the audio seems to get out of sync
after a while. Is this a known bug or what ?
Is there some workaround ? It seems to appear if
there are long sections of ghosttracks, typically
a drum loop that is repeated for several bars. I
cut the start and end of the track precisely at a
bar, which is confirmed when the ghosttracks are
created and the last ghosttrack ends at precisely
a bar. So it should not come out of sync.

So what's happening ? Any workarounds ? Some other
way to create a drum loop that plays through the
whole part ? Should audio parts really be ghost tracks ?
I mean, regular audio parts are almost "ghost" tracks
anyway due to the support for destructive editing.
I use CAF 2.06.

/Mikael

1261. Jedi; Go away!

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <54gkbd$ck6@freenet-news.carleton.ca>
Source record: 135440

The title says it all. We don't care about your crap rants. Steal software, if you think that's the thing to do. Maybe someone will steal something from you; or maybe not. Justice doesn't always go in a straight line.

You'll grow old and die, and you will be remembered as a pain in the butt.

--
Songshop Musical Productions // Two wrongs don't make a right...
Box 266, Shawville, Quebec // But three lefts do!
J0X 2Y0 (819) 647-6022 //

1262. FS: Atari SM124 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <326BF5A6.1518@ycrdi.com>
Source record: 135441
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st

FS: Atari SM124

For Atari ST computers.

Highres paperwhite monitor (640*480 at 70 Hz refresh).

Rock-steady display. Has been resting idly for many years and is in good condition.

Great for MIDI sequencing (Notator requires this monitor!) or DTP.

Asking $80 + shipping or best offer.

1263. Re: PPP-PAP

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54h2om$ahe@ornews.intel.com>
Source record: 135442

In article <54gqej$l0l@portal.dx.net>, user@portal.dx.net (fuse) wrote:
>
> Does anyone have any info on the PPP-PAP protocal?My server just did away
>with their slip access in favor of PPP-PAP.I don't know what it is but it
>does away with login scripts.I think it uses some sort of binary sequence
>instead.
> I'm trying to configure Oasis135 in PPP mode and will install Mint if I
>have to.:(

Oasis doesn't support PAP (I think that's Password Authentication Protocol,
for whatever that's worth). You'll have to use MiNTnet - AFAIK that's the
only PAP support available for the ST.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1264. Getting on on the WWW!

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Mark Gardiner <100550.3170@CompuServe.COM>
Message-ID: <961022001812_100550.3170_EHK44-1@CompuServe.COM>
Source record: 135443

OK,

I've just got my 1040STf upgraded to 4Mb and want to use some of that capacity to access the www. I hear/read everyones differing opinions 'bout Mint/Cab/STick etc and as such, I don't know which way to turn...

Here's what I have and what I'd like...

STf - single floppy only, SM124 and Scart TV, V34 modem - no ST comms software (MIDI yes!)

I access the Internet generally via Demon.co.uk but also get my mail thru' Compuserve.

I'd like to use the ST as a backup should my PC (palmtop) let go anytime and as I access at home via Nettamer and only able to get text browsing, like to emulate Netscape on the ST if possible?

I am able to muddle through most setup situations, so what's the best route to take and what will it cost me?

All Feedback urgently awaited!

Mark.

1265. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <846006562_OASIS_@swampdog.demon.co.uk>
Source record: 135444

In article <3266870c.8534399@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Thu, 17 Oct 96 13:11:28 GMT, guy@swampdog.demon.co.uk (Guy
>Harrison) wrote:
>
> snippo
>
>>With MagiC the trick is to identify the odd program which makes the
>>system fall over - it will probably be worth doing with MiNT also.
>
> Swampy!!!!!! hiya :)))

oo-er! I bet you're after something aren't you? :-))

> I just started using MagiC on my PeeCee, I run CAB for checking my
>web page is compatable, I have installed KIVI because this pile of
>plastic doesent have a qwk reader I can get to grips with, I have
>imagcopy and a few other programs to aid me converting artwork, and
>actually making PI3 pictures because I have no mono monitor for my ST
>(Yes my favroute CANVAS works),
>
> What would be nice is an experienced MagiC user, someone who is a
>helpfull chap? hehehehe who could put together a list of software that
>does work?...wouls save keep seeing nasty bombs on my PC :)

I don't run a great selection of software so I'm not the best person
to ask. ;-)

> Or is there already such a list, ?

I've no idea!

Obviously MagicPC incorporates all the required atari operating system
calls so any legally written program has the potential to work. The
problem is I don't know anything about the interface between MagicPC
and the PC itself so I'm not sticking my neck out by guessing!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

1266. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <846010510_OASIS_@swampdog.demon.co.uk>
Source record: 135445

In article <547gsr$d60@newsserver.rrzn.uni-hannover.de>
and@sun1.mim.uni-hannover.de (Andreas Kromke) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>: I use MagiC 2 on my STFM (you'll need version 5 for the Falcon). I can
>
>The old version 4 also works with a Falcon.

oops, sorry!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

1267. Re: Why bad analogies should not be used to support good ideas.

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54ggvq$s5f@ornews.intel.com>
Source record: 135446

In article <845755518_OASIS_@harold.eastky.com>,
phantomm@harold.eastky.com () wrote:
>That doesn't mean that I support Piracy. Because I don't! If the software
>is old, cannot be bought New or Used and the programmer doesn't support it.
>Than I can't see any harm to obtain a copy.

This is one point I think we all agree on - if it is not POSSIBLE to obtain a legitimately-published copy, because no one will (or can) sell it, a package becomes largely like Kleenex - that is, while it may copyrighted, the odds of anyone prosecuting are so low that it no longer matters, and no one is hurt by free distribution.

>I think that a programmer or software
>company should release a program that can't be bought New or Used, to
>the public. Or at least give the right to a few people to copy it for
>resale at a low price, inwhich the programmmer or Software company will
>receive part of the sale of the copied software.

This is what Annius Groenick has done with Edith, and I know there are others who have done likewise with ST software.

>Now if the software can be bought New or Used, than I do think its wrong
>to copy it for other people. Right now the ST-Falcon needs all the
>programmers we can get. And copying software that can be bought will only
>damage future software releases for these machines. I for one want new
>software for the ST-Falcon computers.

Amen, brother!

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1268. Re: PPP-PAP

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961021232517.1142B-100000@moose.erie.net>
Source record: 135447

On 21 Oct 1996, fuse wrote:

> Does anyone have any info on the PPP-PAP protocal?My server just did away
> with their slip access in favor of PPP-PAP.I don't know what it is but it
> does away with login scripts.I think it uses some sort of binary sequence
> instead.
> I'm trying to configure Oasis135 in PPP mode and will install Mint if I
> have to.:(
> I'm running an MegaST4 with a 14.4k modem,no mods.
> Any info would be greatly apprieciated.

I am in the same situation with NOS. After the modems connect, my
ISP is trying to make a PPP connection with PAP but NOS never connects.

1269. ST Gear FOR SALE - SCOTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <DzMp2y.Go6.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 135448

I have the following stuff to sell (I wish I don't have to but I'm skint and my
Falcon is now priority).

4Mb STe - TOS 1.62
74Mb SCSI Hard Disk (With interface that I built)
SM124 Hi Res Mono Monitor
External DD DS Disk Drive with built in Blitz Hardware & Virus Protector
Panasonic KXP-1223 360 dpi Mono Dot Matrix Printer
Stereo Master Sound Sampler Cartridge
New mouse + spare Atari mice.

600+ games.
All the applications software you could ever need:
eg. Calamus & Calamus SL(inc 100+ fonts)
Stereo Master
First Word Plus
Superbase Professional
Neodesk
...
PD and Shareware utilities:
Everything you could need
eg. Tex, Evererst, MinT, Minix, Thing, GCC,
Graphics stuff, Sound Stuff.
(If you want a full list then mail me)

ST Format Magazines - Nearly all + Coverdisks & Subscriber disks
ST USer Magazines - Nearly All + Coverdisks

Any Offers ....

--
Cheers:
:=----Steve.

1270. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <54gkkf$j9s@ccshst05.cs.uoguelph.ca>
Source record: 135449

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
: On Thu, 10 Oct 1996, Josep Artigas wrote:

: > Does anybody really multitask with Atari?? I mean I have mint and Multitos, but I can't work with it longer
: > than ten minutes!! Most of the applications don't work and I always end up reseting my Falcon... Is there

: Do never use MultiTOS ! If you need multitasking GEM with MiNT, use NAES
: or XaAES. These are efficient and lack the bugs MultiTOS has.

AES 4.0, which came with MultiTOS is slow and buggy, but AES 4.1, which was never released, and is greyware at best, is much faster, and has been, in my experience, very stable. I can't comment on N.AES, as I haven't used it, and I haven't been able to get XaAES up and running for more than a few minutes at a time.

THeo

1271. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2110960900290001@47.85.0.99>
Source record: 135450

In article <326aa9ae2eeaa3@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:

> The first problem is that I get an error message at the bottom of the GEM
> desktop after all the accessories/auto programs have been loaded:
>
> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:
>
Your Minix directory is corrupted.

This happened to me when my 126 Mbyte partition grew to 250 Mbyte (not
sure how this happened). I found that Minit does not always find the
correct size of the hard disk when it initalises it. I had to use Minit
again, setting the size manually, everything worked then.

Btw, you may start to lose new files if you don't fix it !!

>
> Apparently this (cryptic) message shows me that something is wrong with my
> D:\ partition, but it looks fine to me- I've even checked it with "Chkdisk"
> and other harddisk utility programs, so it must have something to do with
> MiNT then, but what?
>

It's 'to do' with Minix.
It's not going to be detected by any 'normal' utility programs, use fsck.

> Now, to my surprise I found an extra partition in my "Selectric"
> file-selector, namely U:\!!!!
> I know I've seen a reference to this drive in "mint.cnf", but I always
> though it was some kind of logical drive within MiNT- what's it doing in
> GEM, and how can I use it/what can I use it for?

You can put this on the desktop if you want, just install it like a normal
drive. When you do this, you can 'reach' any other drive from U.

Handy for searches, if you have a lot of partitions.

> In addition to that error message I described there's also another (much
> more serious) problem. I can't run any programs by the usual double
> clicking on any .prg .app or whatever.
> Whenever I try to do that GEM seems to interpret the file as a text file
> since it asks me if I want to view it or print it.
> But I can still run the programs I've installed on the desktop using icons
> where I just double click them (I'm using TOS 2.06).

Hmmm, is your NEWDESK.INF o.k?

> So, as you see I'm having trouble integrating MiNT into my GEM environment,
> and I'd be happy for any feedback concerning the subject.
> As for my setup:
>
> -Atari STe (TOS 2.06/4 Mbytes RAM)
> -Quantum Lightning 540S harddisk
> -ICD "The Link II" SCSI host-adaptor
> -ICD "SCSI tools" which came with the "Link II" (version 6.5.5. driver)

Looks normal. MiNT is very stable with GEM (IMHO). My setup:
STFM (TOS 1.04/4 Mbytes RAM).
Supra host adapter.
AHDI 6.061.
Various hard drives (7 in total).
Archive streamer.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1272. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961021180042.26110A-100000@ns1.ptd.net>
Source record: 135451

On 21 Oct 1996, Shetland Piper wrote:

> I've been thinking, what the Atari really needs is an easy way for
> software authors to add digital sound to their applications. I've been
> throwing around the idea of writing an easy to use yet powerfull SoundLib
> that will allow the easy inclusion of digital sound by C programmers, then
> using the library to write an AV-Server desk acc (prg for multitasking
> people) that could be used to reduce memory overhead of TSR's and DA's. It
> would be really neat to hear King Arthur's squire Concord from 'Monty
> Python and the Holy Grail' getting hit with an arrow (<thwack> "Message
> for you Sir!") when you recive an Email, instead of maybe the lame system
> bell. (STiK developers, are you listening? :) Unfortuatly, I do not yet
> have the skills to implement such a beast, and anyway I'm putting together
> a PC system, and will probably jump ship to Linux and retire the ST to a
> games machine (and/or a terminal)... :-/
>
> Anyway, if anyone is interested, I'd be happy to type out my ideas on how
> such a thing would work...

Good idea...there are already programs that will add samples to events
like keyclick, alert bell and even starting up. But you'll have to take
in consideration that this samples will take up some memory.

As for specific sounds for certain appilicatins(like the Monty Python
E-mail reader), then that can use a common routine that plays the sample
on a STFM, STe, or Falcon depending on what machine it is. Not
impossible, but again you have to keep in mind the memory available
especially when multitasking with other programs.

I wouldn't mind such stuff as I only turn on the sound when I play games
on my ST :)

Eric Noss
a.k.a
Mr. Maddog

1273. *** How do I reset NVRAM? ***

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <54h0a5$q31@jake.esu.edu>
Source record: 135452

Hi! I was hoping someone out there could tell me how to reset the computers' NVRAM. I tried taking it apart hoping for a battery backup, but for the life of me I couldnt' find one.
Let me tell you why I need to replace it (this is a good one). A few months ago I decided to put MiNT on my computer. I used it for a couple of days, but eventually I got bored with it and decided to wipe it. Well, something happened with MiNT (the TAF distribution) and ever since that point Overscan refuses to work on my computer. The minute I put MiNT on Overscan didn't work, and it hasn't worked since. Let me tell you what I've done to get it to work...
When the computer boots up, every Auto program AFTER the overscan program wrote it's information in overscan mode. It was obviously working there. But, the minute I got the Gem screen it was witha border. I changed the order of my auto folder a zillion times, no effect. I tried re-downloading the overscan program: no effect. I downloaded a different overscan program: no effect. Then i started isolating the problem.
I remembered an earlier experiment with Accs I did. I took a dopey program and put an ACC extension on it, then waited to see what happened. It did what it needed, then rebooted the computer (obviously, cause it had no clue what to do next). So I wrote a dopyey program to write something to the screen 20 times. After my auto programs went through (in overscan mode)_ the program I wrote did not write in Overscan. It wrote witha border there. So, obviously, ti's something when Gem starts that's overriding the Overscan.
Okay i said. I got rid of all desk Accs: no effect. I got rid of all auto folders: no effect. I booted off of a floppy with nothing on it but the overscan program: no effect. I turned off my external drive, set my internal drive not to auto boot, then booted off of floppy with nothing on it but newdesk and the overscan program: no effect. I erased the newdesk and made a new one adn booted again: no effect. Obviously, this cannot be software related, as it would seem to be. Smething is messed up internally, and the only thing I can think of dong is erasing the NVRAM.
Another suggestion given to me was to get an NVRAM altering program like Boot-Conf. I used it, set it for overscan mode, and once again my auto programs went in Overscan but Gem wouldn't. I have absolutely no idea why this is happening, but I'm riping my hair out because of it. I've posted on the net twice already, no luck. I'm so desperate that I want to clear out the hard drive, clean out the NVRAM, and start witha fresh computer. So, if someone could tell me how to set the NVRAM I would be a *very* happy camper, and if you can tell me how to fix the problem without clearing everything off I'll kiss you :)

Thanks in advance,
George Garner

--
--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

1274. OBOLUS (first reactions)

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <54gguu$jin@deimos.rz.uni-osnabrueck.de>
Source record: 135453

I've just got a first reaction for(?) the (uncommercial!) knowledge
representation system OBOLUS running ATARIs. It has come from
jacques@cs.man.ac.uk <Anthony Jacques>. He writes:
" ... program sounds good ... And it looks good as well! I had
a quickly play around with it, and was impressed. Well done. :) ..."

So, it's sure, that OBOLUS isn't a joke, although there have
had some wrong adress informations.

Get the files by using your shell with
ftp hal.cl-ki.uni-osnabrueck.de

Or contact me by e-mail kreincke@cl-ki.uni-osnabrueck.de
(or if any fault still happens try kreincke@hal.cl-ki.uni-osnabrueck.de)

Greetings KR

1275. Re: Announcement: BIG Atari WWW page!

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <559267126.1849.225.starship@3rdplanet.com>
Source record: 135454

and it is one of the best atari web sites I've ever seen... it's obvious
you've put ALOT of effort into it! Thanks!

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

1276. atariIRC

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <559222126.71946.39.starship@3rdplanet.com>
Source record: 135455

I'm wondering why my irc prg shows me it has an error loading the
config when it boots up. Just what file is it looking for, and where is it
looking for this file?

I'm assuming it is looking for the 'Default.cfg file. no matter where I put
this file, irc ignores it. any answers?

I'm also having trouble with cab141a. It gives me two bombs when I want to
go out and find something. About the only thing I don't have trouble with
now since I've tried to upgrade to 141 is antmail.

Anyone?

--
Visit us at http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

1277. Re: Networking Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <54g1o5$81c_002@salford.ac.uk>
Source record: 135456

In article <Pine.LNX.3.95.961019004402.1603A-100000@nikson.dataphone.se>,
Tommy Jonaeson <jonaeson@nikson.dataphone.se> wrote:
>Well, like the maniac I am, having 2 PCs, and several Ataris, I'd like to
>put them all up in a network!
Hello fello manic, Don't get excited because I cannnot help you I would just like to say I'm using much the same setup with 4 PeeCees and an ST on our flat here at Salford, (1 Bin95, 1 Bin 3.11, 1 peanut, 1 ST at the moment, someone forgot their card)
>
>I already uses ghostlink to transfer files atari<>PC, and one of my PCs
>function as a fileserver (novell) for my other PC.
>(ghostlink sure is great, why did he stop developing?)
>
>Between my ataris I use a midinet, but I want more!
>
>I want an effortless ethernet connection between my ataris and my
>novellserver. I want driver software for my atari that supports novell.

If you know a genius programmer an novell IPX/SPX stack driver for mint could be written.
Personally I want a NetBEUI stack driver for Mint with Winchat and full drive and device sharing to work with the ethernet driver that is already there. (Quite what the ethernet driver drives I'm not sure, how do you connect an ethernet card to an ST?,any guesses?) I would pay someone to do It but I'm not Bill Gates of the ST world. (I would love to do it myself if anyone wants to teach me Gnu C over the Internet

My life, My ST can multitask and talk to the world, But can I link it to the PC down the hall?, only with a serial cable. (WOW).

Leon L Robinson
Still running at 8Mz and proud

1278. Re: OBOLUS now available !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <54fk6j$4m3@m1.cs.man.ac.uk>
Source record: 135457

In article <Pine.SUN.3.95.961017142831.14717A-100000@voyager.cris.com>, Tom Lamparty
<Lamparty@concentric.net> writes:
>Hate to tell you this, but there is no cl-ki.uni-osbruek.de ftp host!
>there is a ftp.rz.uni-osnabrueck.de host, but there is no pub/export
>directory there! I take it from the lack of an authentic e-mail address
>that this was someones idea of a joke?

Nope! I managed to get a copy - and it looks good (a bit over my head,
but certainly looks comprehensive).

get it from

ftp://hal.cl-ki.uni-osnabrueck.de/pub/export/kr/
^^^

and the authors email address is:
kreincke@hal.CL-KI.Uni-Osnabrueck.DE

Go get it... :)

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1279. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <54fkdi$4pm@m1.cs.man.ac.uk>
Source record: 135458

In article <ZFPSG07.lmcclure@delphi.com>, Lonnie McClure <lmcclure@delphi.com> writes:
>In a message dated 10-17-96, Anthony Jacques said:
>|
>| Yes, but its going to be using the Apple-talk protocols
>| for the comunication, but Atari's (currently) have no
>| support for this. Making an Apple-talk compatible driver
>| would not be trivial either.
>|
>|
>Do you know that for certain? It seems to me that Appletalk would add a
>lot of unnecessary overhead for an application such as the Quickcam. I
>would have though they would have used a simple and fast standard serial
>connection, such as one would find in use with a Mac modem.

No, I dont know it for certain (I dont have, or have access to, a mac)
but as I understand it, all mac applications used the standard os calls
to interface to hardware, and that the OS calls provide an apple-talk
protocol interface.

Someone is welcome to prove me wrong and write a Quickcam driver for
Ataris. :)

Anthony
--
---------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
---------------------------------------+------------------------------

1280. Re: FTP C++ compiler

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <54fkmt$4sd@m1.cs.man.ac.uk>
Source record: 135459

In article <546l94$3o4@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com>
writes:
>samsung@nevada.edu (STEVE S.) wrote:
>>Does anyone know where I can ftp a C++ compiler for the ST?
>>
>>If it makes any difference, I am on an 1040STf TOS 1.0 1MEG ram...
>>
>>In exchange, I will gladly give you a list of MANY ftp sites that support
>>atari software. I found a C compiler, but the thing is... even with all
>>these FTP sites I have, I still need to know the name of the program.
>>Either that, or I can ftp and uncompress all day...
>>
>>Any help is appreciated, thanks

>
>Hi Steve,
>
>To date, there is no such beast 8^(

Yes there is. GCC includes a C++ compiler. (or at least it should do...
I haven't checked, as I haven't done much C++)

GCC is on most FTP sites...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1281. Re: mailinglist for Falcons

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <54fikl$ol7@nyheter.chalmers.se>
Source record: 135460

In article <199610200357.a29177@du3.maus.de>,
=?ISO-8859-1?Q?Bernd_M=FCller?= <Bernd_Mueller@mausdu3.gun.de> wrote:
>Hi,
>
>>and use it every day without any problems.
>
>:-> very funny... I have a lot of problems with the Cache!!! If i turned the
>Cache on, most programms (Games, Gem or anything else) doesn't work.
>The most problems i have are Redraw-Errors. But it works fine with Nova :-))))

Are you using the original AB040 software perhaps?
I've heard that there were lots of problems with that.

So far, I've not had a single problem with any GEM software I've tried and
I keep both caches turned on all the time.
When it comes to games, I've only tried Civilization (fine with both caches
on and running in FastRAM), TowersII demo version (the same as Civ) and
Frontier (runs in FastRAM if unpacked, but doesn't like instruction cache).

You really should join our mailing list and get hold of Doug's new software.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1282. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-21 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <54fpgk$6t4@m1.cs.man.ac.uk>
Source record: 135461

In article <548gvv$gtc@ornews.intel.com>, *atari@freemark.com* (Rich Tietjens) writes:
>In article <547skj$g41@newsserver.rrzn.uni-hannover.de>,
> and@sun1.mim.uni-hannover.de (Andreas Kromke) wrote:
>
>>Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
>>: In <5424ft$3o8@scanner.worldgate.com> Chris Krowchuk wrote :
>>:
>>: >Of course if one uses MagiC 5 as an alternate Atari compatible OS, it
>>: >supports long file names...
>>:
>>: And MiNT+MinixFS has done this for some time now...
>>
>>No, MinixFS did never support Win95 file mames. You must have mixed
>>something up in your mind.
>
>Notice that "Win95" doesn't appear in this thread at all until Andreas throws
>it in...

Sorry Rich, but it does... look at the subject line.... The warning that
started this thread was problems with copying files to Atari's from disks
using the VFAT (Win 95) filesystem...

Anthony
--
------------------------------------+-----------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+-----------------------------

1283. Re: Upgrading a Mega STe, PAK

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <21401_hsideras@mettav.demon.co.uk>
Source record: 135363

Hi Rich, on 18 Oct 96 you wrote: ...respect, brethren

> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>>> In the FWIW department: I plugged my Seagate 4 gig into the Atari HA
>>> last night just to check things out - it works, up to a point.
>>> However, the Atari host adapter only recognizes the first 4 partitions
>> I have 11 partitions in addition the floppy drives, ahppily sitting on
>> my desktop. The Atari host adaptor is limited to SCSI IDs 0-3, but
>> there's no especial restriction on partitions - i think we established
>> a while ago that 24 hard disk partitions (plus two floppies) were quite
>> possible with the right hard disk driver software.
> I'm using the ICD Link drivers - no problem using that same drive with
> the AdSCSI+ where it usually lives. Since I partitioned the drive with
> ICD utils, and I have 10 partitions, my suspicion is that the partition
> size was the reason I only saw C: through F: using the Atari host.

I'm still surprised. I use 64Mb partitions up to drive M quite happily. I
don't know why you might have this problem unless you've somehow forced a
small sector size on a large partition - exceeding the number of sectors that
your OS can access.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1284. Re: WTB Classic Adventure Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <21397_DCroker@mettav.demon.co.uk>
Source record: 135364

This message from Harry to saspeyer@reading.ac.uk came in on a wing and a prayer...

Hi Harry!

>>> Looking to buy classic adventure games (Infocom, Scott Adams, Rainbird,
s>> Contact 16/32 Systems of Kent, U.K
s>>
s>> I don't have their address to hand, but somebody else on this group
s>> should be able to help you out.
s>>
s>> At the Atari Shows in London three weeks ago, I bought 4 Infocom
s>> adventures, and Loom from Lucas. I could also have bought loads of
s>> Sierra games too (Space Quest, Kings Quest etc.) if I'd wanted to.
Oliver might like to know that "The Lost Treasures of Infocom" in two volumes used to be available from some PC shops and from Special Reserve. Whilst the interpreter on those disks are PC executables, the data files themselves are runnable from interpreters from other platforms, including the Atari (and the Psion series 3(a) PDAs) :-)))

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1285. Re: *** How do I reset NVRAM? ***

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <326C7579.5EC9@bruker.de>
Source record: 135365

George W. Garner wrote:

> like Boot-Conf. I used it, set it for overscan mode, and once again my
> auto programs went in Overscan but Gem wouldn't. I have absolutely no

This is probably because GEM will use the data in the NEWDESK.INF file
to reset the screen resolution. NVRAM settings are only valid until
NEWDESK.INF is loaded.
BTW, BOOTCONF automatically resets the NVRAM before writing the new
settings.
--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

1286. Re: ***PLEEEEZE HELP!!!***

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <54hvnu$qq7@m1.cs.man.ac.uk>
Source record: 135366

In article <54d7i0$1vh@News.Dal.Ca>, ae490@chebucto.ns.ca (Mark J. Anthony) writes:
>Thank you for telling me what to type, but can you also tell me what
>program (exact name) I should use to uncompress with? Sorry for the
>beginner's question.

uncompress is a Unix command... If you are using a unix-a-like system
you should already have it... (filename == uncompress)

>: Type uncompress <file>.Z

Anthony

--
------------------------------------+-----------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+-----------------------------

1287. Logging on

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: Martin Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <326C7C4A.41C67EA6@etlxdmx.ericsson.se>
Source record: 135367

Hi there!

I bought a V22bis modem at a car boot sale on Sunday. I know it's slow (2400) but I have net and WWW access at work and I only need something for BBS's and it only cost GBP8. It was unused in a sealed box and I've hooked it up to my Falcon using Teddy Term 2. I know it works because I can connect to 42BBS without problem. I don't seem to be able to get in anywhere else though. Upon connect I get a row of tilde (~) characters across the screen before being thrown out about 30 seconds later.

If anyone has any suggestions (apart from get a faster modem) I would appreciate your help.

Regards
Martyn

1288. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <54ie8c$s25@lira.i-way.co.uk>
Source record: 135368

Magnus Kollberg <emwoll@emw.ericsson.se> mumbled indistinctly:

>Hehehe.. so you think you will be able to speed it up further?

Done it old boy. I wasn't doing any blit's to do window moves before
- I am now, so the pace has picked up a bit.

>So why not do a special falcon super duper blow you of the earth version?
>:-)

And sacrifice what little social life I have left? You're out of your
tree :)

>BTW. When will b6 be released?

Tommorow (Monday 21st) for the 68000 binary. I'll do a 68030 only
binary for Tuesday, and the full blown source release on Wednesday.
Firm dates - I'm just updating my WWW page for the new release.

>Well, so a special Falcon version would be nice. I have to talk to Johan
>Klockars about it.. :-)

Give me clipped rectangles and lines, give me a blit operation, and
I'll give you the world in 30 minutes...

>//Magnus Kollberg

Craig.

1289. ANNOUNCE: XaAES beta 6 released

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <54ie7t$s25@lira.i-way.co.uk>
Source record: 135369

I have the pleasure of announcing the release of XaAES beta release 6.

Here's a summary:
==========

It's been monthes in the making, and really doesn't include enough new
stuff to justify the wait - all I can say is that I've been real busy
at work, and I bought a sports car (so when the sun shined I went
driving instead of working on XaAES). I was hoping to try this with
the new MiNT kernal with the virtual memory support, but unfortunately

VM doesn't like my f030 very much at all.

It's (fairly) stable compared to beta 5, and probably a little quicker
- depending on what you are doing of course).

New stuff in this beta includes:

o Widgets are now in a resource file.
o One version runs in all modes.
o Works in 256 colour mode now.
o Fixed compatibility problems with EGEM applications, so LHAshell &

ESS-Decode both work now.
o Moose device driver is now accessed directly, so the seperate
MOUSESRV program is no longer required.
o Improved menu handling (point-to-drop after initial click,
Click..hold..select-on-release)
o Windows can be moved off-screen (bottom & right-hand edges only
at the moment).
o New object display routines, and a new scrolling list object.
o Live/realtime window scrolling (WinX style) - right button is normal

scroll, left button is live scroll.
o New video mode select code that actually works with NVDI4 :)
o New task manager window providing:
- Program launch
- Client Kill
- Suspend / hide app (not done yet)
- Resume
o File Selector - not yet the finished article, but getting there.
Optional alpha sort (build switch), upper/lower case + long
filenames, u: relative paths (always), fsel_input() &
fsel_exinput(), filters. More to come in the next release....
o Rectangle list handling is totally re-vamped to improve stability,
speed and remove all those display bugs that were such a pain in
beta5.

o Now works with MiNT memory protection turned on. At last.
o Blitting now used for top window moves (no WM_REDRAW sent to app)
- this speeds up the feel of XaAES quite nicely....
==========

You can get it from my WWW page (68K binary only today, source
tommorow) at:

http://www.i-way.co.uk/~c_graham/files.html

Still got bugs in it - nobody's perfect....

Craig Graham.
c_graham@patrol.i-way.co.uk

1290. Re: *** How do I reset NVRAM? ***

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: apb25@apb25.emma.cam.ac.uk
Message-ID: <54i7l4$87p@lyra.csx.cam.ac.uk>
Source record: 135370

I think you can hold some buttons down upon booting. I can't remember shich ones, try various combinations like Ctrl-Alt-Help, Ctrl-Alt-Undo.

HTH

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows95 - the world's first NON-operating system.
==

1291. Re: Webspace.... when?

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJWQEIVAUp@tos.ak.planet.gen.nz>
Source record: 135371

In <845725066_OASIS_@pcc-uky.campus.mci.net> Ronald J. Hall wrote :

> In article <GJSKAGUQUp@tos.ak.planet.gen.nz>
> mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-
>
>>Why not just make WebSpace use STiK? This way, it can be used with the two
>>current TCP/IP software - STiK and MiNTNet (via GlueSTiK).
>>
>>It seems silly having a third one - there needs to be some kind of standard,
>>otherwise we will end up needing to dial in and out every time we wish to
>>use a different service!
>
>
> STik's a great app, and I have nothing but respect for the programmers,
> but I can think of one great, big, immediate reason for another one,
> and thats -PPP- support!!!! Please!!!!! I don't have a provider any-
> where near me that supports SLIP.... When will my Web-drought end? :)

Well like I said in my post, if it supports STiK it automatically supports
MiNTNet (and thus PPP).

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1292. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJWQEIVCUp@tos.ak.planet.gen.nz>
Source record: 135372

In <547skj$g41@newsserver.rrzn.uni-hannover.de> Andreas Kromke wrote :

>Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
>: In <5424ft$3o8@scanner.worldgate.com> Chris Krowchuk wrote :
>:
>: >Of course if one uses MagiC 5 as an alternate Atari compatible OS, it
>: >supports long file names...
>:
>: And MiNT+MinixFS has done this for some time now...
>
>No, MinixFS did never support Win95 file mames. You must have mixed
>something up in your mind.

No. I was replying to the statement that MagiC 5 will support long filenames
and mentioning that MiNT+MinixFS already supports long filenames. I didn't say
it supported long filenames using the same format as Windows95.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1293. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <54ia2a$h5q@yama.mcc.ac.uk>
Source record: 135373

In article <54emlo$lqm@tsunami.wavetech.net>,
Shetland Piper <shetland@wavetech.net> writes:
> I've been thinking, what the Atari really needs is an easy way for
> software authors to add digital sound to their applications. I've been
> throwing around the idea of writing an easy to use yet powerfull SoundLib
> that will allow the easy inclusion of digital sound by C programmers, then

--

That's pretty much what SAM (System Audio Manager), supplied with the Falcon
is intended to do. It runs on any DMA sound equipped Atari (STe, TT, Falcon)
and allows you to assign audio to GEM events (windows, fileselector, etc.)

It also allows you to use it to assign sounds to your own application - or
rather, to let the user assign whatever sounds they want. It's interface
is briefly mentioned in TAC, _BUT_ it requires each program that wishes to
use it to have an associated "*.SAA" file (SAM Aware Application). Whilst
the triggering of sounds seems to be simple from the docs, I have yet to
find anything that tells me the format of an SAA file.

If anyone knows this, please pass it on for distibution, as I think SAM is
probably the way forward in this respect.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1294. Electric Scheme Power Supply ATARI1040stfm

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: gunvia@worldaccess.nl
Message-ID: <54ig3p$d05@easy2.worldaccess.nl>
Source record: 135374

WHo can help me get the elec. scheme of the power supply of my ATARI 1040 STfm? The component melt down, can't read the value.
THKS to anyone that can help!

1295. Re: Re Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: thehidden@ludens.elte.hu
Message-ID: <1996Oct22.144940.32813@ludens>
Source record: 135375

Hi fellows,

I don't know if this mess is all because of me, but here is what I think of this topic.

Well, I've sent a letter to the Atari newsgroups about trading games via e-mail. I've got many answers, so I started the business. I told you in my letter that I'd like to trade without paying or asking for money and that's the truth. I don't want to get a penny for it. But that's only one side of the story.

I live in Budapest, Hunagry, and here you can't get original games, and if you try to buy original softwares from abroad, you have to sell your pants too, to get through. (You know how bad hungarian forint is nowadays...)
The only way to get games is to contact with other hungarian ST users (who have cracked softwares...) or other people from abroad (DITTO).

I saw only few original software (game!) here in Budapest. My brother has the original version of Sim City. Yeah! He has bought it in France and it wasn't so cheap...

Anyway, there's a good hungarian saying: Not your trousers? Don't wear it...
Hope you understand it...
If you think I'm a stupid idiot, you have the right to think of me this way, so if you find it disgusting, just skip my letter, I don't care.

But if you wanna trade, just contact me.
My 5 pences...

The Hidden (aka Sebi)

(P.s.> I didn't want to hurt anybody's feelings, so if I wrote something rude, excuse me for that...)
(P.s2.> Anyway, I agree totally with what you say, Yragael although it is true that the laws don't permit to trade with softwares either they're old or not.)

1296. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2210961053550001@138.110.7.161>
Source record: 135376

In article <32664DD8.41C67EA6@etlxdmx.ericsson.se>, Martin Tidd
<etlmntd@etlxdmx.ericsson.se> wrote:

> Jo Even Skarstein wrote:
>
> > Geneva is nice. I tried the demoversion and liked it a lot, but since
> > Compo went broke before they sent me Geneva (They took my money though...)
> > I've never had a chance to try "the real thing".
> >
> I don't know about Norway, but in the UK Titan Designs are now handling
> Geneva.
>
> > > full AES 4 support and allows you to incorporate MinT for pre-emptive
> > > multitasking (it's cooperative without it).
> >
> > I could never get the demo-version to work with MiNT, even on a very basic
> > setup (MiNT only...).
> >
> It does work, I've tried it. It's quite memory hungry though and slower
> than Geneva alone.

Geneva 005 is in final beta right now, and works even better with MiNT.
The most noticeable thing is the speed improvement, and many bugfixes.

Dan Wilga
Gribnif Software

1297. Re: pico for MiNT?

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9610221541.AA13164@rtbdat150n.CAO>
Source record: 135377

hello Mario,

i haven't tried pico, but i have tested vim-4.2 which
works nicely under MiNT...though it's more 'vi-derived'
than 'emacs-based' :)

if you wish i can send it to you thru email.

regards

fab.

1298. Re: ANNOUNCE: XaAES beta 6 released

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9610221545.AA13167@rtbdat150n.CAO>
Source record: 135378

hmmmm, looks promising...

may i ask you if the bin will appear on the usual ftp sites
(rand.thn.htu.se namely) in the near future ??

thanx.

fab.

1299. Atarifest '96!

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: David Troy <dave@toad.net>
Message-ID: <326CE4E4.1F47@toad.net>
Source record: 135379

ATARIFEST '96 APPROACHES FAST -- BE THERE ON OCTOBER 26th!

Preparations for Atarifest '96 are in full swing, and it looks like it will be another exciting event! Things to look forward to include:

- Great deals on ST/Falcon/TT Software & Hardware
- Fantastic prices on Jaguar Hardware & Games
- Amazing deals on Lynx Hardware & Games
- CLEARANCE, OVERSTOCK and other UNBELIEVABLY PRICED ITEMS!
- FREE GIVEAWAYS & REFRESHMENTS!
- Complete ROOM full of Atari 8-Bit Items!
- Great selection of Portfolio Accessories!
- LOTS, LOTS MORE!

Also, several Atari developers & friends will be in attendance including:

* Tom Harker, ICD (Link, BattleSphere, and a NEW PC Video product!)
* Darek Mihocka (Demonstrating Gemulator '96)
* It's All Relative (Greg Kopchak -- the greatest Atari CD's!)
* Matt Norcross (Floating Fish Studios, creators of BIRD OF PREY CD)
* Tim Hebel (A.K.A. Spud Boy)
* Others to be announced!!

We'll have demos of fun/current Atari programs & products, like always, plus any other cool things we can come up with. We're working hard to be sure this is the definitive Atari event!!

Also, we'll be featuring the following hot software products:

- MagiC 5
- HD Driver 6
- Gemulator 96

And of course, we have a fantastic deal on a Pentium 166MHz PC with Gemulator 96 for just $1299! AND ADMISSION TO ATARIFEST '96 IS COMPLETELY FREE! No matter where you are, you're not too far away to come (well, maybe Papua New Guinea is a _little_ far, but you really should consider it!)

It's a fact that Atari products are becoming harder and harder to find; this may be your last chance to pick up some of the most interesting stuff. Our collection of used/demo equipment is way cool. You'll have to

see it to believe it.

We're looking forward to seeing you at the show. If you have questions about the show, about where to stay, or what else to do in the area, please contact us at 'info@toad.net' or call (410) 544-6943. You can get directions to our store at http://www.toad.net/direxns.html.

Thanks again! We're looking forward to seeing you!

Dave Troy
Toad Computers, Inc.

1300. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326d1e9838bb42@sn.no>
Source record: 135380

On Mon 21-10-96 13:46, Jo Even Skarstein (josk@stud.unit.no) wrote:

>> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:
>
>You have to install the NOHOG-accessory when using minixfs under normal
>GEM.

What on earth is that? (I'm just a user, not a hacker) ;-)

>If you want to use MiNTnet under normal GEM you also have to run /etc/syslogd
>from MINT.CNF

I have a line which goes like this:

exec \usr\etc\syslogd

But it doesn't make any difference. Same problem.

(I've also tried "\etc\syslogd" which you mention, but I'm sure it should
be with the MSDOS/TOS style slashes instead of the UNIX style "/" as all of
the other paths in that file are like that.)

>> In addition to that error message I described there's also another (much
>> more serious) problem. I can't run any programs by the usual double
>> clicking on any .prg .app or whatever.
>> Whenever I try to do that GEM seems to interpret the file as a text file
>> since it asks me if I want to view it or print it.
>> But I can still run the programs I've installed on the desktop using icons
>> where I just double click them (I'm using TOS 2.06).
>
>Delete your NEWDESK.INF. I've had this problem myself with 2.06.

Nope. It only happens when I boot with "mintnp.prg" in the auto folder
(i.e. I load MiNT into the system).
Otherwise the system works just fine.
(I tried booting the system without the "newdesk.inf" file- the same thing
happened as long as I booted with MiNT, so the problem must lie within MiNT
somewhere.

Now, are there size limits to partitions in MiNT? Someone else here said
that 243 MBytes (or something) was the limit for a partition.... I don't
exactly remember the details- perhaps I'm missing out on something here,
but someone did talk about a limit to partitions in some context which I
can't quite remember now.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>

-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1301. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <326c9a28.3425574@news.airtime.co.uk>
Source record: 135381

On Mon, 21 Oct 96 17:49:22 GMT, guy@swampdog.demon.co.uk (Guy
Harrison) wrote:

>> Swampy!!!!!! hiya :)))

>oo-er! I bet you're after something aren't you? :-))

hehe was it the twinkle in my eye that gave it away,

<Busy busy Garden Shears>

>Obviously MagicPC incorporates all the required atari operating system
>calls so any legally written program has the potential to work. The
>problem is I don't know anything about the interface between MagicPC

Hmmm I got a copy of MagiC PC, Dunno whats goin on, its all in German
and I couldnt figure it out,?

Ho well...saving up to buy the full Gemulator.....that impressed :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,Heartland + More
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1302. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: al220@torfree.net
Message-ID: <DzowL3.28n.0.sheppard@torfree.net>
Source record: 135382

Miros&#65533;aw Mieszczak (juskiew@zeus.polsl.gliwice.pl) wrote:
: Mario Becroft wrote:
: >
: > I have just purchased NVDI v4.11 R3 (according to the display as NVDI
: > loads) and am having one problem.
: >
: > I have a number of Truetype typefaces (all of which work fine with NVDI 3),
: > but these give a problem under NVDI 4.11.
: >
: > When NVDI loads, a number of messages similar to the following appear:
: >
: > C:\FONTS\TTF\S11N.TTF: file damaged!
: > (head: 61cb4274 != 64913fae)

I get the same message with NVDI 3.02 but I have no idea if/how this affects
my system. So far I've successfully ignored it.

: >
: > What does this mean?
: >
: > Why does it happen?
: >
: > What should I do about it?
: >
: > Any help would be appreciated.
: It is mean that You have a Windows 3.xx truetype fonts.
: The Win fonts have other fileformat than normal truetype,
: and must be converted to normal format.

: Mirek.

How is this conversion done? Can I do it in the comfort of my own
Mega4STE?

Jonathan
--

1303. Re: Upgrading a Mega STe, PAK

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54j4gs$i4b@ornews.intel.com>
Source record: 135383

In article <21401_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>
>*Hi Rich*, on 18 Oct 96 you wrote: ...respect, brethren
>
> > hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
> >>> In the FWIW department: I plugged my Seagate 4 gig into the Atari HA
> >>> last night just to check things out - it works, up to a point.
> >>> However, the Atari host adapter only recognizes the first 4 partitions
> >> I have 11 partitions in addition the floppy drives, ahppily sitting on
> >> my desktop. The Atari host adaptor is limited to SCSI IDs 0-3, but
> >> there's no especial restriction on partitions - i think we established
> >> a while ago that 24 hard disk partitions (plus two floppies) were quite
> >> possible with the right hard disk driver software.
> > I'm using the ICD Link drivers - no problem using that same drive with
> > the AdSCSI+ where it usually lives. Since I partitioned the drive with
> > ICD utils, and I have 10 partitions, my suspicion is that the partition
> > size was the reason I only saw C: through F: using the Atari host.
>
>I'm still surprised. I use 64Mb partitions up to drive M quite happily. I
>don't know why you might have this problem unless you've somehow forced a
>small sector size on a large partition - exceeding the number of sectors that
>your OS can access.

I partitioned the drive with AHDI compatability mode selected using the ICD
HDUTIL.PRG - the drive was formatted on an Adaptec AH-2940 and then moved
directly to the ST. 64 megs would be a pretty small partition on a 4 gig
drive, however. It was still gratifying to see that he system would come up -
I won't be totally "off the air" if my AdSCSI+ should suddenly die, just badly
cramped.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1304. Re: Re Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54j4s0$i4b@ornews.intel.com>
Source record: 135384

In article <1996Oct22.144940.32813@ludens>, thehidden@ludens.elte.hu wrote:
>
>I don't know if this mess is all because of me,

<much deletia>

It's not all becasue of you - the discussion is older than either of us, I imagine.

However, in order to help you out and do The Right Thing, I'll send you some original games via snail mail - just email your postal address to me. I have Emmanuelle, and my German is pretty rusty, so you're welcome to that, and I'll sort through things and see what else I can live without.

Since it /is/ so hard to get things in Hungary, I'd suggest that other Atarians world-wide chip in - if everyone sends just one or two items, Hungary can come out of the "Dark Ages" and play /real/ Atari games. <G>

Posted and mailed.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1305. Re: Webspace.... when?

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846064008_OASIS_@pcc-uky.campus.mci.net>
Source record: 135385

In article <GJWQEIVAUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>Well like I said in my post, if it supports STiK it automatically supports
>MiNTNet (and thus PPP).

Been there, done that, failed miserably...Mint won't find my hard
drive partitions, it won't find the Mint files on the floppy to
install them, this from the TAF archive...(I think it was over 3
megs in size...) :(

--

```
_/_/_/
```

1306. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <326d1e9638a0b1@sn.no>
Source record: 135386

On Mon 21-10-96 08:59, Gerry O'Rourke (gigxr01@nt.com) wrote:

>> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:
>>
>Your Minix directory is corrupted.

Yikes!!!!

>This happened to me when my 126 Mbyte partition grew to 250 Mbyte (not
>sure how this happened). I found that Minit does not always find the
>correct size of the hard disk when it initalises it. I had to use Minit
>again, setting the size manually, everything worked then.
>
>Btw, you may start to lose new files if you don't fix it !!

I don't understand... I tried to install the TAF distribution on another harddisk and got the same message, so apparently it must be the problem you mention with incorrect size or something.
But how do I set this manually and what do I enter as values? This sounds like a complicated thing to do- and I'm *not* a programmer. I just want the thing to work!

>> Apparently this (cryptic) message shows me that something is wrong with my
>> D:\ partition, but it looks fine to me- I've even checked it with "Chkdisk"
>> and other harddisk utility programs, so it must have something to do with
>> MiNT then, but what?
>>
>
>It's 'to do' with Minix.
>It's not going to be detected by any 'normal' utility programs, use fsck.

I've got fcsk on my MiNT partition, but I don't know how to use it or interpret the messages it gives. By the way, what exactly is "fcsk"?
A "fixer" program or just something which gives status reports?

>> Now, to my surprise I found an extra partition in my "Selectric"
>> file-selector, namely U:\!!!!
>> I know I've seen a reference to this drive in "mint.cnf", but I always
>> though it was some kind of logical drive within MiNT- what's it doing in
>> GEM, and how can I use it/what can I use it for?
>
>You can put this on the desktop if you want, just install it like a normal
>drive. When you do this, you can 'reach' any other drive from U.

I see, but I can't use any of these files can I? Or can I use them if that MiNT program is installed in the auto folder, so I can just double click and run various UNIX/MiNT applications from GEM?

>Handy for searches, if you have a lot of partitions.

Yes, I've got 5, which makes 6 with partition U:/ then. Selectric is great
for file-searching.

>> In addition to that error message I described there's also another (much
>> more serious) problem. I can't run any programs by the usual double
>> clicking on any .prg .app or whatever.
>> Whenever I try to do that GEM seems to interpret the file as a text file
>> since it asks me if I want to view it or print it.
>> But I can still run the programs I've installed on the desktop using icons
>> where I just double click them (I'm using TOS 2.06).
>
>Hmmm, is your NEWDESK.INF o.k?

Yes. I've just checked by running without it, and I see no reason why
newdesk shouldn't be okay. I got the same problem without newdesk.inf, but
in addition I couldn't run any programs at all ofcourse since there were no
icons on the desktop associated with programs.

>> As for my setup:
>>
>> -Atari STe (TOS 2.06/4 Mbytes RAM)
>> -Quantum Lightning 540S harddisk
>> -ICD "The Link II" SCSI host-adaptor
>> -ICD "SCSI tools" which came with the "Link II" (version 6.5.5. driver)
>
>Looks normal. MiNT is very stable with GEM (IMHO).

I know that I can somehow integrate MiNT programs in GEM using
"Toswin.acc", but not exactly how, but I can get back to that later when
I've got those other problems out of the way.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1307. Re: Re Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <326cfa33.19179867@news.airtime.co.uk>
Source record: 135387

On 22 Oct 96 14:49:40 +0100, thehidden@ludens.elte.hu wrote:

>I don't know if this mess is all because of me, but here is what I think of this
>topic.

On the same subject...I was disgusted to read in the current issue of
ST Reports, an email from?, stating that people are advertising for
software piracy in "comp.sys.atari.st" and no one is bothered
anymore?,
ST REPORTS...THATS BOLLOCKS! and although you didn't write the
original email, you certainly publicly released it :(

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,Heartland + More
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1308. STZip

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <773_9610221427@genesplicer.org>
Source record: 135388

Re: _Test_, Rich Tietjens wrote to All on 21 Oct 96:

RT> Suggest you use "store" with your STzip program instead of "implode"
RT> (which I think is the default).

Deflate is the default, at least in the later versions.

* LED v1.45 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

1309. Re: Getting on on the WWW!

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <54ifun$i5c@trotsky.cig.mot.com>
Source record: 135389

Mark Gardiner <100550.3170@CompuServe.COM> writes:
>OK,
>
>I've just got my 1040STf upgraded to 4Mb and want to use some of that capacity
>to access the www. I hear/read everyones differing opinions 'bout Mint/Cab/STick
>etc and as such, I don't know which way to turn...
>
>Here's what I have and what I'd like...
>
>STf - single floppy only, SM124 and Scart TV, V34 modem - no ST comms software
>(MIDI yes!)
<snip>

Well, without a hard drive, you can basically forget about the Mint/MintNet
package. If you can swing it, get a SLIP account and use STiK and CAB.
Of course, you won't have much of a disk cache, so make sure to bump your
RAM cache up as much as possible in CAB....

Mike White

1310. Atarifest '96 (Original Announcement)

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: David Troy <dave@toad.net>
Message-ID: <326CE5AC.459F@toad.net>
Source record: 135390

TOAD COMPUTERS ANNOUNCES ATARIFEST '96! 9/17/96

Come celebrate TEN WONDERFUL YEARS of AtariFests, Toad Computers, and TOS at AtariFest '96. Toad Computers is pleased to announce AtariFest '96, to be held October 26th, 1996 at Toad Computers, in Severna Park, Maryland, USA.

- Door Prizes
- Atari BARGAINS
- PC Systems
- Browse the Internet
- Atari Show & Tell
- FREE REFRESHMENTS!
- FREE ADMISSION!

We will be featuring a wide range of SPECTACULAR deals on new and used Atari products including Jaguar, Lynx, ST, TT, Falcon, Portfolio, and the 8-Bit series. We are really excited about the show!

CELEBRATE THE WORLD OF ATARI!
Atari products are drying up fast; this may be your last chance to pick up Atari hardware, software, and accessories, all at incredibly low prices! Plus, see whatï¿½s new from Europe for the ST and Falcon, including:

- MagiC 5 (with Windows 95 Long Filename Support)
- MagiC PC (MagiC for the PC with Ease 5)
- MagiC Mac (running MagiC 5 and Ease 5)
- Ease 5 for Atari
- Texel -- NEW Atari Spreadsheet!

Donï¿½t miss this opportunity!

AtariFest ï¿½96 is being held in place of our Holiday Festivals we have hosted for the past three years. Now, itï¿½s a little earlier, and itï¿½s a different format. We really hope youï¿½ll join us for what weï¿½re sure will be a once-in-a-lifetime event!

SPECIALS you can take advantage of at ATARIFEST '96:

Toad Chameleon 166MHz: JUST $1299.00!
- Pentium 166 - 16MB RAM
- 1.3GB Hard Disk - Gemulator 96
- 1MB PCI Video - Windows 95 & Plus!
- 3.5ï¿½ Floppy - Mini Tower Case
- 8X CD ROM - Keyboard, Mouse
- Speakers - 16-Bit Sound Card

Comes with Gemulator '96 -- RUN YOUR FAVORITE
ST PROGRAMS! Includes MagiC, so no hardware
is necessary to run Gemulator!

ATARI JAGUAR: Just $59.00!
- Includes Complete Atari Jaguar Console
- Includes WOLFENSTEIN 3D Game!

Hundreds of fantastic deals on CLEARANCE ITEMS,
OVERSTOCKS, and DEMO MODELS in ALL PRODUCT CATEGORIES!
Must be present to take advantage of these prices!

Doni¿½t miss this event! Door prizes! Free stuff! Great prices!
Bring your most unique Atari memorabilia for show & tell! Select
developers will be in attendance to answer your questions about
products! Stay tuned to STNEWS/JAGNEWS and www.ataricentral.com
for more details!

When: 9:00AM - 5:00PM
Sat., Oct. 26, 1996
ONE FUN-PACKED DAY ONLY!

Where: Toad Computers
570 Ritchie Hwy.
Severna Park, MD 21146-2925

More Info: http://www.ataricentral.com
info@toad.net
(410) 544-6943 Info
(410) 544-1329 FAX

Directions: http://www.toad.net/direxns.html

#-#

1311. Re: A broken Falcon - any help appreciated

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <hpAS+Pi.johnhechtman@delphi.com>
Source record: 135391

tomo <tomo@fly.cc.fer.hr> writes:

> Here are the symptoms; the picture is completely out of sync and
>totally white (it runs like hell from top to bottom of the screen). Every 1.2
>seconds, I can see what appears to be Falcon's NORMAL boot pic, but it
>lasts for a short piece of a second, and, as it is out of sync, jumps across
>the screen randomly.
>
> Booting with an AUTO folder gives a different score: the picture
>becomes dark (and MAYBE it IS the intro pic of a game put into AUTO) but the

Tomo,

As I am the person who sold you the Falcon, I feel a bit of moral responce-ability to help you out - even though the Falcon worked perfectly when you received it from me!

Have you tried bypassing the hard drive? IIRC, you can do so by holding down the control key once the Atari logo appears _and keeping it_ held down until the bootup is complete. This should get you to a bare desktop. If that fails, turn the power off, open the F* up and unplug the hard drive's larger connector this will permit you to boot from floppy.

I suspect that some bit of software you've loaded is causing the problem, if it still occurs with no hard drive, than you have some problem with the hardware. Always use a static mat and wristband when working on your bird. It's quite possible to zap some of the chips inside with staic from your hands if you don't do this - and then things get expensive! Drat, that should read "static from your hands".

Have you tried another monitor with the F* or plugging it into a TV?

Good luck with your prblem, I'm sure it's fixable! I got your email earlier, BTW, but you made no mention of this problem - and you caught me when I was nuclear busy - hence my non-reply!

John

1312. PPP-PAP

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <846085478_OASIS_@nordnet.fr>
Source record: 135392

In article <54gqej$l0l@portal.dx.net>
user@portal.dx.net (fuse) said:-

> Does anyone have any info on the PPP-PAP protocal?My server just did away
>with their slip access in favor of PPP-PAP.I don't know what it is but it
>does away with login scripts.I think it uses some sort of binary sequence
>instead.
> I'm trying to configure Oasis135 in PPP mode and will install Mint if I
>have to.:(

I don't think PAP is usable with NOS... The code for it is included,
but I never could make it work. If someone knows how to do it...

But Mint/MintNet is much more simple to setup than you think, if you
take the PPPKIT14.ZIP from ftp.cnam.fr. It's a minimum kit to start
browsing with CAB, no Minix partition, not much disk space (a little more
than 1Mb), no special AES or desktop, and full installation guide in
English and in French. Even example scripts are included, for Compuserve
and Imaginet.

None of them uses Password Authentication Protocol, but I was able to
configure Mintnet for it (on Nordnet) very easely. You set a "USER
YourLogin" statement in the PPPD parameters file, and create in /etc/ppp/
a 'ppp-secrets' file containing one line: "YourLogin * YourPassword". On a
standard TOS partition like mine the file will only be named 'PPP-SECR',
but it works anyway.

It took me one hour to install, from unzipping the kit to first online
web browsing... No clients are included, but on ftp sites you can find
many ftp, pop, traceroute, ping, nfs, smtp (including the famous
sendmail), http (not only CAB, but Lynx, etc...), finger, etc... clients,
either in graphical (GEM) or text mode (there is a tcsh shell included).

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

1313. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <54jheo$3bh@due.unit.no>
Source record: 135393

> >> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:
> >
> >You have to install the NOHOG-accessory when using minixfs under normal
> >GEM.
>
> What on earth is that? (I'm just a user, not a hacker) ;-)

It's a small accessory that prevents GEM from hogging the CPU. Gem
runs in supervisor-mode much of the time, and MiNT can't preempt in
supervisor-mode (yet.). If you don't use NOHOG, you'll get the
error-message described above. There's nothing wrong with your
partition.

NOHOG.ACC is a part of the MINIXFS-package, you could download it from
almost any ftp-site.

> I have a line which goes like this:
>
> exec \usr\etc\syslogd

It should be...

exec u:\usr\etc\syslogd

Sorry, my fault.

> (I've also tried "\etc\syslogd" which you mention, but I'm sure it should
> be with the MSDOS/TOS style slashes instead of the UNIX style "/" as all of
> the other paths in that file are like that.)

You're right. You should use backslash in MINT.CNF.

> Nope. It only happens when I boot with "mintnp.prg" in the auto folder
> (i.e. I load MiNT into the system).
> Otherwise the system works just fine.
> (I tried booting the system without the "newdesk.inf" file- the same thing
> happened as long as I booted with MiNT, so the problem must lie within MiNT
> somewhere.

Weird... I've never encountered this problem before. What version do you
use? I use 1.14, and I've had no such problems. I'm using 4.04 though...
It could be that the combination of your harddisk-driver (ICD?) and
the particular version of MiNT you're using causes this problem. Try
an older/newer MiNT.

> Now, are there size limits to partitions in MiNT? Someone else here said
> that 243 MBytes (or something) was the limit for a partition.... I don't
> exactly remember the details- perhaps I'm missing out on something here,

> but someone did talk about a limit to partitions in some context which I
> can't quite remember now.

In theory you can use as big partitions as your driver supports. Since
you use the ICD-driver (Not really recommended with MiNT!) you should be
carefu though. I have two Minix-partitions of 60Mb each, and that works
fine. For TOS-partitions there are no limitiations except for those
introduced by the driver. You should try CBHD, Hushi or HD-Driver.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1314. Re: Calgary Atari enthusiasts WWW page- where??

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.93.961022102511.58328A-100000@srv1.freenet.calgary.ab.ca>
Source record: 135394

On 19 Oct 1996, Hallvard Tangeraas wrote:

> I read a posting somewhere about Calgary Atari Enthusiasts club (or
> something along those lines): "CACE" and their web page.
> I'd be interested in adding a link to their pages, but the URL referred to
> didn't work:
>
> http://www.spots.ab.ca/cace/cacewelcome.html
>
> Could someone give me the correct URL please?
>
> Hallvard
> --
> -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
> -Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
> -Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
> -Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
>
>
Here is the correct address for CACE - Calgary Atari Computer Enthusiasts

http://www.spots.ab.ca/~bro/cace/cacewelcome.html

CACE wuld like to thank Shane Bro for the donation of the space to
maintain this page.

If there is any one interested CACE meets twice a month on the first and
third modays. We can be reached by calling either myself (tom McCartney)
at 403-271-1481 or melody hall at 403 - 252-1724

New members are ALWAYS welcome.

Thanks for your interest halvard.

1315. Re: Reading GEM file in Windows 95

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <54iqsh$dk2@ccshst05.cs.uoguelph.ca>
Source record: 135395

Andreas Kromke (and@sun1.mim.uni-hannover.de) wrote:
: Alyre Chiasson (chiassa@umoncton.ca) wrote:
: : Is there any way I can convert a GEM vector file into a vector format
: : that I can read with WORD 7. I am dealing with a graph generated using
: : BSTAT. The quality of the BMP file is too poor for publication. In
: : theory the vector format should take care of this problem if I can get
: : it into some type of metafile format such as CGM or WPM.

: CorelDraw has an import filter for *.GEM.

As far as I've been able to tell, Atari .GEM vector graphics files _are_
.CGM files, or are at least very similar. I remember being able to do a
drawing in EasyDraw, and then trying to import it into WordPerfect on a
DOS box, and WordPerfect loaded it as a .CGM file. Everything was
correct: scale, text size and font.

THeo

1316. Atari Lynx Replacement Parts?

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <54jdh4$1in@kendaco.telebyte.com>
Source record: 135396

I have an Atari Lynx II that was dropped, cracking the faceplate which wraps around the top, front and bottom of the unit. The electronics still work, but without a faceplate holding the clear cover over the LCD display, more damage seems quite possible. It'd be easy enough to fix, if only I could get my hands on a replacement faceplate.

Toad Computers has told me (after many delays) that they cannot obtain a replacement faceplate for me. A call to Atari's voice-mail "support" line reveals that they want the unit mailed to them, whereupon someone will look at it and write me back telling me how much it would cost to fix it (no live operator will come on the line). I figure by the time that dance is done, it'd be a couple of months before I actually had the Lynx back in my hands.

All I need is a replacement faceplate for a Lynx II. Would anyone out there be kind enough to point me to a source from which I could order one? Many thanks for any replies!

--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net| TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o-----/m-m-----o
Furry art samples available at: http://rat.org/furry/

1317. WTB: Mega 4 STE

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <54k3f2$1r1@panix2.panix.com>
Source record: 135397

I'm looking for one... for a low... low price of course.:) If you have one
you want to sell... Please let me know. Thanx!!!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

1318. Re: Offline reader help

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <326dfd827626f0@xs4all.nl>
Source record: 135398

on Mon 21-10-96 16:03 Rich Tietjens wrote:

>Hallvard, I've been looking at Upoint Light and Okami - so far, Upoint seems
>to be missing the editor module, and Okami seems to require Mercury.
>
>I'd like commentary from anyone who has experience with these packages.

No, Okami does not require Mercury. You can use Okami with UUCP and
SOUP.

Mail me if you have problems with it.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

1319. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <BAAGCOE@netshop.net>
Source record: 135399

Dan Wilga (dwilga@mtholyoke.edu) wrote:
:
: Geneva 005 is in final beta right now, and works even better with MiNT.
: The most noticeable thing is the speed improvement, and many bugfixes.

Does this include the fixing of the singletasking problem?

Brad

1320. Re: atariIRC

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <846095722_OASIS_@flinny.demon.co.uk>
Source record: 135400

In article <559222126.71946.39.starship@3rdplanet.com>
starship@3rdplanet.com (Max Denebian) said:-

>I'm wondering why my irc prg shows me it has an error loading the
>config when it boots up. Just what file is it looking for, and where is it
>looking for this file?

Its looking for its own config file created when you use the /config
option (while in the irc program)

>I'm assuming it is looking for the 'Default.cfg file. no matter where I put
>this file, irc ignores it. any answers?

Nope IRC doesn't use any of the info in the default.cfg file anymore
you may as well take any of this info out of your default.cfg file.

>I'm also having trouble with cab141a. It gives me two bombs when I want to
>go out and find something. About the only thing I don't have trouble with
>now since I've tried to upgrade to 141 is antmail.

Does it do this using the old cab.ovl as well ?
do you have folders named a-z in your cache directory now or not?

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

1321. 4 Sale in UK - ST Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbc01b$2cd001a0$80dfe49d@michael_home1.ac.uk>
Source record: 135401

Hi,

Since buying a Jaguar, I never play games on my ST, so
I have the following Atari ST games for sale in the UK:

Backlash - 3D shootemup (not original box)
Battle Command - 3D tank simulator
Carrier Command - 3D aircraft carrier simulator (not original box)
Damocles - 3D planet exploration/puzzler
Driller - 3D planet exploration/puzzler (not original box)
F-19 Stealth Fighter - 3D flight sim
Interphase - 3D shootemup/strategy
Jet - 3D flight sim
Paris-Dakar Rally - bitmapped driving sim (not original box)
Resolution 101 - 3D shootemup in hover car
StarGlider 2 - 3D space combat (also works on SM124!)
Twylyte - 3D shootemup
The Untouchables - bitmapped shootemup/platformer
War Zone - bitmapped shootemup, vertical scrolling

As you can gather I like 3D point of view games!

All games are originals and include original instructions, keyboard
overlays (where applicable) and packaging. They all require a colour
monitor/TV and a double-sided disk drive, but this shouldn't be a
problem for most people. Some of them also include saved game disks
and any cheats or hints I have discovered.
Exceptions to this are indicated in the above list.

I would like to sell them as a job lot, so there are no individual prices.
The price for everything including postage and packing to anywhere in
the UK is 40 UK pounds.

If you are interested, please send an email to:

michael.clemmetsen@sunderland.ac.uk

Michael

1322. Re: newbie: Please Help.

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbc02e$dce2cba0$80dfe49d@michael_home1.ac.uk>
Source record: 135402

Just download them on to the IBM and then copy them on to Double-Sided
(i.e. 720Kb) 3.5 inch floppies. Format the floppies on the IBM to make sure
both machines can read them. If the files are compressed, you may wish to
decompress them on the IBM machine first to save time. Unless, of course,
you have a hard disk for the 1040.

Michael

Rich Tirico <results@interpoint.net> wrote in article
<32667CC9.69E@interpoint.net>...
>
> What is the easiest way to download files from the Internet to use
> with my 1040?
> Do I need to use the ST directly with a shell account? OR could I
> download files with my IBM and transfer them to my Atari. I would
> definitely prefer to use my IBM with a 28.8 versus the 2400 my St came
> with.

1323. Re: GFA - Atari - Doctor Who : Web Page

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: cy@cassini.demon.co.uk
Message-ID: <845950196_OASIS_NEWS@cassini.demon.co.uk>
Source record: 135403

In article <ZzFQ+4z.innovator@delphi.com>
Jared Addington <innovator@delphi.com> wrote:-

>I've placed a new web page up that contains an Atari section in which I will
>try to keep the latest in MiNT/Net and CAB programs. Come check it out!
>GFA Basic and Doctor Who sections!
>
>Surf over to : <href="http://www.delphi.com/~innovator/> Mr. J's Hobby Page
>
>Jared
>.

I can upload some of my raytraced Tardis pics for this site: give me an
e-mail address and state the format & size.

--

---
cy@cassini.demon.co.uk

1324. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-10-22 00:00:00 UTC
From: cy@cassini.demon.co.uk
Message-ID: <845949978_OASIS_NEWS@cassini.demon.co.uk>
Source record: 135404

In article <547dek$2ja@columbia.acc.brad.ac.uk>
B.S.Senior@bradford.ac.uk (BS SENIOR) wrote:-

>I appologise if this has been said recently, but I have been away
>for a while.
>
>Firstly:
>I currently recieve about 100 postings a day from this group,
>most of these get discarded without reading due to the numbers.
>Has anyone thought of subdividing the group, into smaller sections. eg.
>Software, Hardware and News/others.
>I don't know how it works so dont know if this is practical, but IMHO i
>think it would make it easier to find relevant postings.
>

Agreed. I would add the following sub-divisions:
- For Sale
- Internet/Comms
- Music
- Dtp

--

---
cy@cassini.demon.co.uk

1325. Re: Falcon tuning

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610232254.a25286@do2.maus.de>
Source record: 135262

MK>> fine with the afterburner. Ask slobodan_curcic@h.maus.de for more
MK>> information about that.

MK>Have you told this guy about the mailinglist?

No. Sorry. I forgot it.

Tschuess
Frank

1326. Hdd for Atari megaSTE

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Jordi Westermeyer <wester@redestb.es>
Message-ID: <01bbc132$df8e6f80$449be0c2@rush>
Source record: 135263

I would like to know if I can install a 20Mb hard disk drive on my Atari megaSTE.
What do I have to do?
Where can I connect such a HDD?
Do I need something?
Please send me an e-mail to wester@redestb.es
Thanks a lot :)

1327. GEMULATOR 96 upgrades now available

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <54lqoa$1gp@news1.halcyon.com>
Source record: 135264

All registered users of Gemulator (including Gemulator 1.0, 2.0, 2.1, 3.0, 3.02, Gemulator Classic, Gemulator 4.0, 4.1, 4.15, and Gemulator for Laptops) are now eligible to upgrade to Gemulator 96.

Most users are eligible for a free upgrade. Others can upgrade for a $29.95 upgrade fee.

Gemulator 96 directly upgrades Gemulator versions 4.0 and higher, and also replaces older versions of Gemulator when using Windows.

We also accept trade-ins towards the purchase of the Gemulator 96 upgrade. For more information see the emulation web page at http://www.emulators.com.

Compared to Gemulator 4, Gemulator 96 adds these features:

- 10% to 30% faster execution than older versions of Gemulator, and up to 3 times faster than competing emulators such as Janus and MagiC PC.
o
- runs both in "windowed" mode on the Windows desktop, and full screen mode in resolutions from 320x200 up to 1600x1200 (color and mono).

- runs on Windows 3.1, Windows 95, Windows NT on any 386 or higher

- runs on notebook computers as well as desktop computers

- built-in 68000 debugger, support for third party 68000 debuggers

- small disk and memory footprint. Less than half the size of Magic PC. Easily installs on a floppy disk which you can carry around with you to run Atari ST software on any Windows computer. No other Atari emulator lets you do that.

See the Gemulator 96 demonstration (and buy it!) this weekend, on October 26th, at the Toad Atarifest. Contact Toad Computers for show directions.

- Darek

--
==========
Darek Mihocka. Distributors of Gemulator Xformer and Recycler.
Emulators, Inc., 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 http://www.emulators.com

1328. Re: Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbc0df$bcafd2e0$80dfe49d@michael_home1.ac.uk>
Source record: 135265

Hi,

L.L.Robinson <ACA126@news.salford.ac.uk> wrote in article
<54fvr5$81c_001@salford.ac.uk>...
<stuff deleted>
> Also the printer is soooo slooooowwww, as it has to use the TOS routines
under
> Mint<stuff deleted>

Does anyone know if this "problem" exists when using Papyrus under MagiC?

If not, does that mean that background printing is possible and is it
quicker and smoother than under plain old TOS?

Thanks for any info,

Michael

1329. Re: ANNOUNCE: XaAES beta 6 released

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <54kmon$hog@nyheter.chalmers.se>
Source record: 135266

In article <9610221545.AA13167@rtbdat150n.CAO>,
Fabrice Gamberini <gamberin@art.alcatel.fr> wrote:
>hmmmm, looks promising...
>
>may i ask you if the bin will appear on the usual ftp sites

Well, you could ask me instead.

>(rand.thn.htu.se namely) in the near future ??

The 68000 binary has been there since yesterday afternoon.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1330. Re: *** How do I reset NVRAM? ***

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <326DC635.289A@bruker.de>
Source record: 135312

Adrian Bridgett wrote:
>
> I think you can hold some buttons down upon booting. I can't remember shich
> ones, try various combinations like Ctrl-Alt-Help, Ctrl-Alt-Undo.

This might work but if it works at all than only with TOS 4.04 but
definitely not with older TOS version.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

1331. Re: FTP C++ compiler

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <326DC5AC.13BF@bruker.de>
Source record: 135313

Anthony Jacques wrote:

> Yes there is. GCC includes a C++ compiler. (or at least it should do...

Note that GCC requires much more than 1 MByte of RAM to work. 1 MByte
RAM, like mentioned in the original posting, are not enough by far.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

1332. Re: Why all application software should use GEM (was W

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv4tjmf5ae.fsf@emw.ericsson.se>
Source record: 135314

c_graham@patrol.i-way.co.uk (Craig Graham) writes:

> >Hehehe.. so you think you will be able to speed it up further?
>
> Done it old boy. I wasn't doing any blit's to do window moves before
> - I am now, so the pace has picked up a bit.

Great.

> >So why not do a special falcon super duper blow you of the earth version?
> >:-)
>
> And sacrifice what little social life I have left? You're out of your
> tree :)

Well, I can't argue about that one.

> >BTW. When will b6 be released?
>
> Tommorow (Monday 21st) for the 68000 binary. I'll do a 68030 only
> binary for Tuesday, and the full blown source release on Wednesday.

Well, I have got it but not yet tested it. What about a 040 compiled
version? :-)

> Firm dates - I'm just updating my WWW page for the new release.

Great. They looked abit out of date.
Maybe this will put some fire into oAESis now when you have released a
new version. It was a while since oAESis was updated as well.

> >Well, so a special Falcon version would be nice. I have to talk to Johan
> >Klockars about it.. :-)
>
> Give me clipped rectangles and lines, give me a blit operation, and
> I'll give you the world in 30 minutes...

Well, Johan is actaully working on something simliar for GEM-DEU. I'm not
sure if it's of any use, but it might be. Will ask him.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1333. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: koh@pixi.com
Message-ID: <54kle2$jlf@rigel.pixi.com>
Source record: 135315

James Partner (jpartner@track83.demon.co.uk) wrote:
: > appears to dream up some id's of its own but I've had no problems
: > using them.

: Agreed, the ones that NVDI comlains about no ID's are fine, but the ones that
: it complains about being damaged won't. What makes it worse is that they
: work just fine on the wifes' PC at work :-((

: James

(snip)

But those fonts work fine with NVDI 3. Why don't you just buy a copy of
3? (I know because I had 3 before "upgrading" to 4.)

1334. Re: GNU C++ with exception handling?

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzaftehwtu.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 135316

Jens Felderhoff <Jens_Felderhoff@scary.mrnetz.rhein-zeitung.de> writes:

|> Ist there an Atari GNU C version capable of exception handling
|> (throw/try/catch)?

No, gcc 2.8.0 hasn't been released yet, not even for Unix.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

1335. Re: PPP-PAP

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Dennis Armstrong <dba>
Message-ID: <54koa5$r4j@postman.jet.uk>
Source record: 135317

From: bkozlowski@nordnet.fr (Bruno Kozlowski)
Newsgroups: comp.sys.atari.st
Subject: PPP-PAP
Date: Tue, 22 Oct 96 15:44:38 GMT
Organization: The Official Schmilblick Advancers
Message-ID: <846085478_OASIS_@nordnet.fr>
References: <54gqej$l0l@portal.dx.net>

In article <54gqej$l0l@portal.dx.net>
user@portal.dx.net (fuse) said:-

> Does anyone have any info on the PPP-PAP protocal?My server just did away
>with their slip access in favor of PPP-PAP.I don't know what it is but it
>does away with login scripts.I think it uses some sort of binary sequence
>instead.
> I'm trying to configure Oasis135 in PPP mode and will install Mint if I
>have to.:(

I don't think PAP is usable with NOS... The code for it is included,
but I never could make it work. If someone knows how to do it...

But Mint/MintNet is much more simple to setup than you think, if you
take the PPPKIT14.ZIP from ftp.cnam.fr. It's a minimum kit to start
browsing with CAB, no Minix partition, not much disk space (a little more
than 1Mb), no special AES or desktop, and full installation guide in
English and in French. Even example scripts are included, for Compuserve
and Imaginet.

None of them uses Password Authentication Protocol, but I was able to
configure Mintnet for it (on Nordnet) very easely. You set a "USER
YourLogin" statement in the PPPD parameters file, and create in /etc/ppp/
a 'ppp-secrets' file containing one line: "YourLogin * YourPassword". On a
standard TOS partition like mine the file will only be named 'PPP-SECR',
but it works anyway.

It took me one hour to install, from unzipping the kit to first online
web browsing... No clients are included, but on ftp sites you can find
many ftp, pop, traceroute, ping, nfs, smtp (including the famous
sendmail), http (not only CAB, but Lynx, etc...), finger, etc... clients,
either in graphical (GEM) or text mode (there is a tcsh shell included).

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1336. calamus mono-spaced fonts

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: dbg01@gnofn.org
Message-ID: <846062187.19951@dejanews.com>
Source record: 135318

Are there any Mono-spaced fonts for Calamus? I have Pagestream and
there is only one that I could find for it (courrier). There must be
at least one for Calamus too. Since Calamus is selling for $40 US, I might as well
ight as well switch!

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

1337. Lottery Information

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: information@ix.netcom.com
Message-ID: <54kqer$prj@sjx-ixn10.ix.netcom.com>
Source record: 135319

To get information on one of the best lotteries in the world, go to......

http://www.interlotto.li/cgi/hserver.exe?mainlot+serve=_mn_main+urlref=3300000511816

for other information, go to....

http://www.interllotto.com

1338. WTD UK: Devpak 3

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <400_RCain@nest.demon.co.uk>
Source record: 135320

Anyone got a Devpak 3 they no longer want?

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1339. Vendo Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: "J.L.P.G." <jlpindado@lokekieras.es>
Message-ID: <01bbc0d9$ee4bc580$04eae0c2@levi.lokekieras.es>
Source record: 135321

Vendo Atari 1040 ST. 20.000 ptas sin monitor. Perfecto estado. Poco uso.
S�lo residentes en Espa�a. Interesados contactar en jlpindado@lokekieras.es

1340. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Miros&#65533;aw Mieszczak <juskiew@zeus.polsl.gliwice.pl>
Message-ID: <326E1F7B.52A8@zeus.polsl.gliwice.pl>
Source record: 135322

Jonathan Kenny wrote:
>
> : >
> : > What does this mean?
> : >
> : > Why does it happen?
> : >
> : > What should I do about it?
> : >
> : > Any help would be appreciated.
> : It is mean that You have a Windows 3.xx truetype fonts.
> : The Win fonts have other fileformat than normal truetype,
> : and must be converted to normal format.
>
> : Mirek.
>
> How is this conversion done? Can I do it in the comfort of my own
> Mega4STE?
>
> Jonathan
> --
No. On the ST is not any program to convert these fonts.
For Windowz is a program called "Font Monger" wich can convert windows
truetype
to normal truetype compatible with mac fonts.

Mirek

1341. Re: atariIRC

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: fletch@fast.net
Message-ID: <54l9g1$pr6@nn1.fast.net>
Source record: 135323

Yo need to type /config after the program boots. This allows you to set up the configuration.

Pete

1342. Looking for way to LocalTalk my Falcon and Macintosh

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: fletch@fast.net
Message-ID: <54l7g0$oir@nn1.fast.net>
Source record: 135324

Does anyone know if there is a way to use the Lan port on the Falcon to network with a Macintosh. The original Atari documentation claimed that the port was Localtalk compatible, so I figured some one may have made such a product.

Pete
Fletch@fast.net

1343. ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: QUILES Jean Paul <quilesjp@imaginet.fr>
Message-ID: <326EAE87.5F37@imaginet.fr>
Source record: 135325

I am looking for freeware emulator ste running on PC

Thank you

1344. FS: Atari Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Jonathan Krakover <krakovej@zgi.com>
Message-ID: <326E44DE.5826@zgi.com>
Source record: 135326
Cross-posted to: comp.sys.atari.st,seattle.forsale.computers

**********For Sale**********

Atari SLM 804 Laser Printer $125
Works great, has all cables, software, manuals, and original box

90Meg Hard Drive $75
Works great, a 60 Meg HD and 30 Meg hard drive in a shoebox case
interfaced with a ICD Advantage Card, has all cables and software. The
HD is loaded with software, will be erased on request.

I'm located in the Seattle area, we can haggle over shipping if needed.

Thanks,
Jonathan
krakovej@zgi.com

1345. Bloodwych/Amiga/PC

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: aklavene@sn.no
Message-ID: <846091347.25574@dejanews.com>
Source record: 135327

Hi!

I'm looking for the Bloodwych extra disk for Amiga, or if you have some sort of IBM version of it I'm happy.

Thanks.

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

1346. Re: Networking Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Karl Samyn <Saka@stud.rma.ac.be>
Message-ID: <326E7E29.4C4A@stud.rma.ac.be>
Source record: 135328

Tommy Jonaeson wrote:
>
> Well, like the maniac I am, having 2 PCs, and several Ataris, I'd like to
> put them all up in a network!
>
> Between my ataris I use a midinet, but I want more!
>
> I want an effortless ethernet connection between my ataris and my
> novellserver. I want driver software for my atari that supports novell.
>
> I've been looking around, and found a possible ethernetcard that fits my
> description at a company in germany (Overscan), I've written to them and
> asked, but recieved no answer.

At the moment someone is busy to make an ethernet card that will support
the Atari Midicom Protocol, the TCP/IP protocol and the M$ network
protocol. It will be thin-ethernet with BNC-connections.
If someone can still find a DLink DE600 ethernet pocket adaptor he can
use this to connect his Atari to an ethernet network.

> Is there anybody in this group that knows anything about this?

Take a look at my pages for more info about this. Maybe you'll find
something you can use.

--
Greetings,

/*---------------------------- Saka -----------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*---*/

1347. Re: ***PLEEEEZE HELP!!!***

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <846182146_OASIS_@ping.be>
Source record: 135329

In article <54jv50$g9i@News.Dal.Ca>
ae490@chebucto.ns.ca (Mark J. Anthony) said:-

>Actually, what I'm trying to do is download a Unix-Compressed file to
>view on my STe computer. I've tried countless times to run it thru
>the COMPRESS.TTP program with no luck:(When it asks for the
>parameters I type in "compress -d <filename>.z Hasen't worked yet
>unfortunately. Can anyone tell me if I'm doing something wrong, or
>perhaps the Unix-Compressed files I downloaded may be the problem. I
>HIGHLY doubt it though, as I know for a fact that MANY people have
>read the files previously with no problem whatsoever. Once again,
>any help would be GREATLY appreciated. I'm stumped!

Hello,

AFAIK, compressed file have a (capital) Z file ending. I know there
are compress methodes who use a (small) z as file ending like gnzip (v
1.1.1 and older)
So the file ending is important when you type in the command.
Compress.ttp expect files with a (capital) Z ending. Maybe that's what
you're doing wrong.
Hope this help
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1348. Re: WTB Classic Adventure Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <DzqpGu.Dru@cix.compulink.co.uk>
Source record: 135330

YOu could email us at nharlow@cix.compulink.co.uk or even
16_32@premier.co.uk. The new address is where we will soon have a new
web area for Atari (and other machines as well, but primarily Atari)

Nick
****
16/32 Systems TEL 01634 710788 *FOR SALE*
173 High Street FAX 01634 295895 INTERNET
Strood 30 Million
Kent ME2 4TW Careful Users
****

1349. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961023Z155658.717dave@mbha.demon.co.uk>
Source record: 135331

In article <326E1F7B.52A8@zeus.polsl.gliwice.pl>
juskiew@zeus.polsl.gliwice.pl "Miros?aw Mieszczak" writes:

] > : > Any help would be appreciated.
] > : It is mean that You have a Windows 3.xx truetype fonts.
] > : The Win fonts have other fileformat than normal truetype,
] > : and must be converted to normal format.

] > --

] No. On the ST is not any program to convert these fonts.
] For Windowz is a program called "Font Monger" wich can convert windows
] truetype
] to normal truetype compatible with mac fonts.
]
] Mirek
]

Is this right? I have been using TTF fonts lifted directly from Windows 3.1
with NVDI with no problems...

--
dave

1350. Re: atarti st emulator for Windows 95 wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <54lq13$11s@news1.halcyon.com>
Source record: 135332

In article <01bbbe0d$a5691440$1cc61ace@BEAVIS.msstate.edu>,
Robert Lee <rdl2@ra.msstate.edu> wrote:
>If anyone knows where I could find a ST emulator in English for Windows or
>Windows 95 Please let me know.

Look on http://www.emulators.com for the latest information on Gemulator 96, the fastest Atari ST emulator available for Windows 3.1 and Windows 95.

You can either purchase Gemulator 96 starting at $69.95 up to $179.95 for various packages, or trade in your old Atari ST computer and save the $179.95.

- Darek @ Emulators Inc.

--
==========
Darek Mihocka. Distributors of Gemulator Xformer and Recycler.
Emulators, Inc., 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 http://www.emulators.com

1351. GEMULATOR 96 now available worldwide

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <54lq5p$120@news1.halcyon.com>
Source record: 135333

The Gemulator 96 Atari ST emulator for Windows, which began shipping
last month is now available from major Atari dealers throughout North
America and Europe.

See the emulation web page at http://www.emulators.com for complete details.

- Darek

--
==
Darek Mihocka. Distributors of Gemulator Xformer and Recycler.
Emulators, Inc., 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 http://www.emulators.com

1352. JANUS / MAGIC PC trade in for GEMULATOR 96

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <54lroe$27p@news1.halcyon.com>
Source record: 135334

Do you own either a Janus or Magic PC Atari ST emulator? Are you getting tired of how slow your emulator runs? Are you pissed off you wasted so much money on an emulator that runs slower and does less than Gemulator?

Now is your opportunity to make right!

Gemulator 96 is the fastest, least expensive, and smallest (in terms of memory consumption and disk usage) Atari ST emulator, developed using our 5 years experience of developing Atari ST emulators.

If you own Janus, you can trade in your Janus card for a new Gemulator 96 with card. Your existing TOS 2.06 ROMs will be installed on the Gemulator card and returned to you. Users of 486/50 and faster computers will notice a significant speed up using Gemulator compared to using Janus, and you will be able to take advantage of graphics resolutions up to 1600x1200.

Or you can keep your existing Janus card and pay only $99.95 for Gemulator 96 and the Gemulator card.

MagiC PC users, send in your original MagiC PC disk along with $49.95 and you will be sent back a new copy of Gemulator 96 (a 30% savings) along with your original disk. Gemulator 96 uses the same version of MagiC that was installed by MagiC PC making it very trivial to install. You will immediately notice that Gemulator 96 runs much faster than your old MagiC PC. You will also have new features available, such as running in full screen mode, the built in 68000 debugger, and them smaller disk and memory requirements will take a load off your PC.

For complete information see the emulation web page at http://www.emulators.com.

- Darek

--
==========
Darek Mihocka. Distributors of Gemulator Xformer and Recycler.
Emulators, Inc., 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 http://www.emulators.com

1353. Wormhole and Antmail status report

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <54lqr6$bmo@ornews.intel.com>
Source record: 135335

As of this morning, I have a version of Wormhole working with Antmail; this allows sending and receiving fiod-style (e.g., NeST, TurboNet, AtariNet) packets via the Internet and thus eliminating long-distance calls for many sysops.

Overview:

Antmail operates as usual (e.g., you still have to make the calls to your ISP yourself and click "send queue" and "get mail").

Jetmail/IOSmail operates as usual (packs/unpacks/tosses fido-style packets.

Wormhole 0.70alpha and later can be run from a batch file or by Semper, so it need not be done manually, but manual operation is also possible. When it runs, it looks at your Antmail mailbox for Autonet/Wormhole packets; if it finds any, it copies them to a temporary file, flags the Antmail message as deleted (although it's still there if you need it for something else), and calls the UUdecoder to put the proper packet in your inbound folder. Then it looks at your outbound folder and sends packets that you have selected in the control file as Internet nodes into your Antmail queue, after which it deletes the packets from your fido-style outbound folder.

Next time you connect to send/receive email with Antmail, your outbound packets are send and incoming received.

I am now using this routine (since my NOS-compatible ISP has pretty much disappeared) to bring NeST into North America. NeST and Atarinet wormhole feeds are available from me; you don't even need Binkley or Semper to do it this way!

Wormhole 0.70alpha needs testers. Any volunteers? Email me at the above address and I will UUcode the package to you for testing. Full release is hoped for before November 5, so hurry!

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1354. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54lr44$bmo@ornews.intel.com>
Source record: 135336

In article <54fpgk$6t4@m1.cs.man.ac.uk>,
jacquesa@cs.man.ac.uk (Anthony Jacques) wrote:
>
>In article <548gvv$gtc@ornews.intel.com>, *atari@freemark.com* (Rich
Tietjens) writes:
>>
>>Notice that "Win95" doesn't appear in this thread at all until Andreas
>>throws it in...
>
>Sorry Rich, but it does... look at the subject line.... The warning that
>started this thread was problems with copying files to Atari's from disks
>using the VFAT (Win 95) filesystem...

I can accept that. The very rude rebuke from the other netizen, however,
seemed to me to be uncalled for. Thus, he's been *plonked*.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1355. TRADE: Calamus SL for Jaguar System

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.91.961023153005.627059030A-100000@conrad.appstate.edu>
Source record: 135337

I have the most recent version of Calamus SL, complete with original disks and documentation in excellent condition, that I would like to trade for an Atari Jaguar system. Please contact me via e-mail if you are interested.

Thanks,

Thomas

1356. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DzqwrF.4Kx@cix.compulink.co.uk>
Source record: 135338

In message <25244664_000014_OASIS_NEWS@stanley.wintermute.co.uk>,
chas@stanley.wintermute.co.uk said:

> Long live Atari Computing - magazine and machine!

Thanks for your comments Charles.

Issue #2 out very soon.

Have you got a subscription yet?

Do you know about the STAG user group for Scottish Atari Users?

Chris Good (A|C|G)

+ Chris Good cgood@cix.compulink.co.uk +
+ NeST 90:100/303.0 +
+ chris@fffnet.demon.co.uk +
+ Wessex Atari Group (WAG) UK - Join now! +
+ WAG on the Web on a browser near you! Now! +

1357. FS: Atari TT030 System (US)

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <54m133$5gc@kendaco.telebyte.com>
Source record: 135339

Selling my Atari TT030 system. Includes:

- TT030 (Rev. H motherboard) with HD "A" drive
- Atari TT RAM daughterboard
- 4 Mb ST RAM, 16 Mb TT RAM
- 48 Mhz CaTTamaran accelerator pre-installed
- 290Mb Maxtor internal HD
- 340Mb Quantum external HD with case/power supply
- Indus GTS-100 720K "B" drive
- Golden Image Handscanner w/scanning tray
- ST Replay sampling cartridge
- SupraFAXModem 14.4 w/Caller ID
- Microsoft Mouse II w/bus-to-Atari mouse adapter,
an original Atari mouse, and Appoint serial mouse pen
- TT030 Keyboard with original Alpha keytops replaced with
STacy keyboard keys - feels great! Will replace with
original Mega-style keys if desired
- Misc. Software, including Atari Works, WordPerfect 4.1,
Breakthru 2 (MIDI), my entire PD/Shareware archive
(over 100 floppy disks!), Laser C, Straight FAX!, & more
- If you need 'em, will also throw in a 25-pin A/B box
or two, some MIDI cables, surge supressor/power center,
lots of floppy disks and a few PC Bus mice. :)

The ONLY problem with this system is that I can't get the (*), (-) and
(Enter) keys on the numberic keypad of the keyboard to respond
consistently, which doesn't bother me because I never use it. I'll try
replacing the rubber "springs" in those keys shortly.

Prefer to sell as a system; will sell items piecemeal only if A) no one
offers to buy the whole enchilada, and B) a buyer can be found for all
parts of the system.

Asking $1600 SHIPPED AND INSURED anywhere in the continental United
States, pre-paid or COD only.

Thanks!
--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net| TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o-----/m-m-----o
Furry art samples available at: http://rat.org/furry/

1358. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <54m2cd$gqk@alpine.psnw.com>
Source record: 135340

Sorry to interrupt this very good conversation about hooking a quickcam up to the Falcon and such, but no one's answered my question that I started this thread with: Is there any way to send an audio signal (stress the word AUDIO) in real time over the internet, to be used like a simple telephone type device, such as I've heard is available on PC's and Mac's? My fiance lives in Tucson, AZ, whilst I live in Fresno, CA, and we are restricted to communicating over the internet in order to keep the phone bills from making us bankrupt! But we REALLY would like to be able to hear our voices while keeping the phone bills low, and so a friend of mine, forgetting that I had an Atari, suggested getting one of those internet phone packages. So, if there isn't a package like that, being that the Falcon boasts such awesome digital sound handling abilities, I'm sure it probably wouldn't be THAT horendous a task to undertake. If anyone is interested in taking on this project, I would even be willing to discuss reasonalble payment for such software. It would have to be compatible with the PC version of similar software, since my fiance has a PC. Of course, if it's gonna take as long as I'm thinking it will at this point, then I'll be happily married and won't need it by the time it's made. Oh well. It would still be a great addition to the Atari software libraries! Perhaps if it used STiK, MintNet, or other internet packages? Just an idea! I'd like to hear any thoughts!

Mike Freeman
daymon@psnw.com

1359. ST cartridges on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Oct23142005@clisome9.rose.hp.com>
Source record: 135341

Can software with a dongle designed for the ST be used on a Falcon,
assuming there are no other issues such as instruction set or timing?
Specifically I am wondering about Notator.

As I understand it, the cartridge port is accessed like memory with addresses
in a certain range, but the addresses are different for the ST and the
Falcon. Is any of this true and if so, can the application be patched to
accomodate the differences?

1360. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <6ec_9610231329@genesplicer.org>
Source record: 135342

Re: _Some thoughts on Atari sound_, Farag Elburki user wrote to All on 22 Oct 96:

FEu> That's pretty much what SAM (System Audio Manager), supplied with the
FEu> Falcon is intended to do. It runs on any DMA sound equipped Atari (STe,
FEu> TT, Falcon) and allows you to assign audio to GEM events (windows,
FEu> fileselector, etc.)

Except it doesn't work on my STe. Anyone know the latest version, where maybe this problem has been fixed?

* LED v1.45 * For a good time call 702/736-2282!

1361. *** How do I reset NVRAM? ***

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <846161278_OASIS_@nordnet.fr>
Source record: 135343

In article <326C7579.5EC9@bruker.de>
Uwe Seimet <us@bruker.de> said:-

>BTW, BOOTCONF automatically resets the NVRAM before writing the new
>settings.

Not true for some versions of BOOTCONF, I have 1.1 and it not only doesn't reset the NVRAM, but doesn't check for error codes at return of the xbios NVMaccess function. So you can *think* you have changed the settings, even if nothing happened, because the xbios write function doesn't work if the NVRAM checksum is bad (if the NVRAM is corrupted, or if a program has accessed it directly by the hardware addresses without recalculating the checksum).

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

1362. Re: Looking for way to LocalTalk my Falcon and Macintosh

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: mike@interware.it
Message-ID: <340_mike@interware.it>
Source record: 135344

In uno strano messaggio del 23 Oct 96 fletch@fast.net (90:700/104.1) scrisse
al povero All :
f> Does anyone know if there is a way to use the Lan port on the Falcon to
f> network with a Macintosh. The original Atari documentation claimed
f> that the port was Localtalk compatible, so I figured some one may have
f> made such a product.

Unfortunately not, the hardware may be used, but there is no software around.
David Small left Spectre GCR project while testing localtalk connection on a
TT but was far to success. I know the megaSTE LAN is not DMA driven like in
TT (and Falcon?) so it wouldn't be useful. There were localtalk-midi boards
for the mega slot, to use midi and network with Spectre Mac emulator, I am
working at an application to transfer files using the serial port (or other
and also PCs) as ST-trans (or Norton Commander -laplink) does, but will take
a lot of time.

A good soultion I tested is to use ppp on serial line on both computers, put
freeppp on the Mac and NOS or MiNTnet on the Atari, then go for ftp, or nfs
if you can.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Ciao, ** Mike ** mike@interware.it www.interware.it/users/mike

1363. Re^2: Networking Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: mike@interware.it
Message-ID: <339_mike@interware.it>
Source record: 135345

In uno strano messaggio del 23 Oct 96 Saka@stud.rma.ac.be (90:700/104.1)
scrisse al povero All :
S> At the moment someone is busy to make an ethernet card that will
S> support the Atari Midicom Protocol, the TCP/IP protocol and the M$
S> network protocol. It will be thin-ethernet with BNC-connections.
S> If someone can still find a DLink DE600 ethernet pocket adaptor he can
S> use this to connect his Atari to an ethernet network.

Is this vapourware ? Is this atrue thing ? I really need it! Where will the
card be connected ? Will work with my TT ? Really will see win95-NETBEUI
nodes ? Will this cost an eye ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Ciao, ** Mike ** mike@interware.it www.interware.it/users/mike

1364. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <326e8d72.13693068@news.airtime.co.uk>
Source record: 135346

On Wed, 23 Oct 1996 20:26:03 GMT, cgood@cix.compulink.co.uk
("Christopher Good") wrote:

> > Long live Atari Computing - magazine and machine!
>
>Thanks for your comments Charles.
>
>Issue #2 out very soon.

How soon is very soon, within the next two, three weeks or or or?,
any idea at all ?
I am looking forward to the next issue, Can't wait:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1365. Re: Atari Lynx Replacement Parts?

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <846199086_OASIS_@wile.demon.co.uk>
Source record: 135347

Hi there :)

In article <54jdh4$1in@kendaco.telebyte.com>
mparrott@kendaco.telebyte.com (Michael Parrott) said:-

>I have an Atari Lynx II that was dropped, cracking the faceplate which
>wraps around the top, front and bottom of the unit. The electronics still
>work, but without a faceplate holding the clear cover over the LCD
>display, more damage seems quite possible. It'd be easy enough to fix, if
>only I could get my hands on a replacement faceplate.

[snip]

>All I need is a replacement faceplate for a Lynx II. Would anyone
>out there be kind enough to point me to a source from which I could order
>one? Many thanks for any replies!

Well, at a recent Atari show held over here, we managed to get some replacement
Lynx II parts (Joypad membranes, etc.) from a guy called Bradley Koda of Best
Electronics. He was really cool and very helpful. :)

Anyway, I've just found one of his business cards that I picked up, so here's
his address and 'phone no. :

Bradley Koda,
Best Electronics,
2021 The Alameda, Suite 290
San Jose, California 95126.

Phone: (408) 243-6950
Fax: (408) 243-8274

Good luck !

See Ya,
Paz.

--

```
____ ||| . _ .
/# /_\_ ||| |\_|/__/|
| |/o\o\ / | \ / / \/ \ \
| \\_/_/ Falcon030 /__|O||O|__ \
/ |_ | Motorola Inside |/_ \_/\_/ _\ |
| ||\_ ~| | | (____) | ||
| ||| \/ "Waking up with an 8.2 and it seemed like the \/\___/\__/ //
| |||_ easiest thing to do, when someone said 'Here's one (_/ ||
\// | for you...' " - Ginger, The WiLDHEARTS. | ||
```

On IRC: \ //_/
#atari _____//
#WiLDHEARTS __ || __||
Love/Hate to: (____(____)
Paz@wile.demon.co.uk

1366. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <54l4em$5lq@ccshst05.cs.uoguelph.ca>
Source record: 135348

Dan Wilga (dwilga@mtholyoke.edu) wrote:

: Geneva 005 is in final beta right now, and works even better with MiNT.
: The most noticeable thing is the speed improvement, and many bugfixes.

Excellent! I still like Geneva the best of all the various AES's I've
used; I only wish it were more stable with MiNT. When can we expect
Release 005 to be made available, and by what means?

THeo

1367. Re: CAF - audio ghost tracks that cycle

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bef60b6f_Claes.Holmerup@p5.dada.ct.se>
Source record: 135349

Mikael Hillborg wrote this to All about CAF - audio ghost tracks that cycle:
MH> So what's happening ? Any workarounds ? Some other
MH> way to create a drum loop that plays through the
MH> whole part ? Should audio parts really be ghost tracks ?
MH> I mean, regular audio parts are almost "ghost" tracks
MH> anyway due to the support for destructive editing.
MH> I use CAF 2.06.

Hi Mikael,
I've never tried to use ghost-audio parts, so I don't know if there may be a bug...
You don't have to make ghost-parts, since the data will be read from the same place on the HD anyway. However, I'm not sure if the waveform data uses more RAM when you make regular copies instead of ghost copies...
The way I've made drumloops is by using the RAM- or Sampler-track. That means the data doesn't have to be read from the HD all the time, since the audio data is located in RAM instead. This has worked fine every time I've used it (if you only have 4MB, it's a little tricky, though).

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+5.5GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1368. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <846196134_OASIS_@icis.on.ca>
Source record: 135350
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have installed the complete KGMD package on my Falcon. Before asking for a login, the package does a filesystem check of my minix partition. This process always displays the messages

Checking file system on drive h
Couldn't sync or lock device h:.

The system then verifies the file system and allows me to log in. Any ideas why this happens? Does it matter?

This partition is one of four on an external SCSI.

--

Cliff Cook

ccook@icis.on.ca

1369. help falcon broken

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <54mnp3$9km@larry.cc.emory.edu>
Source record: 135351

My falcon just crashed & burned in the middle of a major recording project. the symptoms are a strange noise coming out of the speaker & some sort of line scanning error on the monitor. When I rebooted, I get the message "BAD ROM CRC IN CHIP E". This is followed by a memory check in st low res (I normally boot in high res) then much grinding sounds. Sometimes the desktop appears in low res with no drive indicators at all. (not even floppy drive A).

Any idea of what I could do to fix this? or Anyone got a falcon to sell fast? thank god my STE's still working.

thanks in advance,

David Klimchak
Composer & performer

1370. Link96

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: siov@delphi.com
Message-ID: <J9NzeH8.siov@delphi.com>
Source record: 135352

Anyone have a Link96? Any comments on it? If purchased in the US, where?
I've asked the developer for a US distributor but have received no answer!
Oh yes, what does it cost in US dollars?

[Bill Turczynski]
siov@delphi.com

1371. Trade Atari ST equipment for Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <54lr10$1op@news1.halcyon.com>
Source record: 135353

Do you have old Atari ST computers sitting in your closet that you want to get rid of? Emulators Inc. (formerly Branch Always Software) now accepts computer trade-ins towards the purchase of Gemulator Classic or Gemulator 96. Simply send us your old Atari ST computer in working condition and you will be sent back your choice of a Gemulator Classic emulator for MS-DOS or Gemulator 96 for Windows. You will also receive a Gemulator card with TOS ROMs (either from your original computer or a comparable set). This trade-in offer can save you up to $179.95.

For more info, see the emulation web page at http://www.emulators.com.

- Darek

--
==========
Darek Mihocka. Distributors of Gemulator Xformer and Recycler.
Emulators, Inc., 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 http://www.emulators.com

1372. Re: CAB Proxy/Server menu item

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <16144@gos.ukc.ac.uk>
Source record: 135354

In article <845807700_OASIS_@goldings.demon.co.uk> phil@goldings.demon.co.uk writes:
>It is obvious where to put the server name in
>the dialog but where does the port number go?

The port number goes on the same line as the name (though the "Defaults"
button doesn't put it in...

The format is something like:

wwwcache.somewhere.someplace.sometime:8080
^^ ^^
Server name Port Number

Neil.
--

Neil Jones-Rodway UNIVERSITY OF KENT
AT CANTERBURY #####

1373. Re: Some thoughts on Atar

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <910_9610240105@flight.org>
Source record: 135355

> That's pretty much what SAM (System Audio Manager), supplied with the Falcon
> is intended to do. It runs on any DMA sound equipped Atari (STe, TT, Falcon)
> and allows you to assign audio to GEM events (windows, fileselector, etc.)
>
> It also allows you to use it to assign sounds to your own application - or
> rather, to let the user assign whatever sounds they want. It's interface
> is briefly mentioned in TAC, _BUT_ it requires each program that wishes to
> use it to have an associated "*.SAA" file (SAM Aware Application). Whilst
> the triggering of sounds seems to be simple from the docs, I have yet to
> find anything that tells me the format of an SAA file.
>
> If anyone knows this, please pass it on for distibution, as I think SAM is
> probably the way forward in this respect.

SAM only works on STe's or better. What I'm talking about will work on
anything...

_
/_ /\ /_

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** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

1374. Re: Let's have some anima

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <90f_9610240105@flight.org>
Source record: 135356

> > >Stik and Cab.ovl act in the same way with jpegs as any other binary
> > >file cab itself decodes the jpegs. s
>
> This seems obvious, but strange enough it is not the case. STiK does not
> see the few last bytes from those pics. The bug is still not found.

It is definatly a STiK bug. My 'net provider forces me to modify my web pages using FTP. You'll notice that all the JPEG's on my page are only partly there... :P

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/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

1375. Re: I need to talk on int

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <90e_9610240105@flight.org>
Source record: 135357

> >Do you know that for certain? It seems to me that Appletalk would add a
> >lot of unnecessary overhead for an application such as the Quickcam. I
> >would have though they would have used a simple and fast standard serial
> >connection, such as one would find in use with a Mac modem.
>
> No, I dont know it for certain (I dont have, or have access to, a mac)
> but as I understand it, all mac applications used the standard os calls
> to interface to hardware, and that the OS calls provide an apple-talk
> protocol interface.
>
> Someone is welcome to prove me wrong and write a Quickcam driver for
> Ataris. :)

Chech out http://www.crynwr.com/qcpc/ I havn't had time to look at it much, but it has links to the official QuickCam developers page. It seems Connecix (???) would like nothing more than to have someone help sell QuickCams to owners of every platform they possibly can... :)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

1376. Re: OBOLUS now available !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <326F0884.CBD@ridgecrest.ca.us>
Source record: 135358

Anthony Jacques wrote:
>
> In article <Pine.SUN.3.95.961017142831.14717A-100000@voyager.cris.com>, Tom Lamparty
<Lamparty@concentric.net> writes:
> >Hate to tell you this, but there is no cl-ki.uni-osbruek.de ftp host!
> >there is a ftp.rz.uni-osnabrueck.de host, but there is no pub/export
> >directory there! I take it from the lack of an authentic e-mail address
> >that this was someones idea of a joke?
>
> Nope! I managed to get a copy - and it looks good (a bit over my head,
> but certainly looks comprehensive).

I too downloaded the appllication to see what it was. It ran on my
Quadra 840AV under MagiC Mac perfectly. To bad I didn't understand
what it was about :). Time to go back to school, again.
Isn't an obolus a coin?

Mike

>
> get it from
>
> ftp://hal.cl-ki.uni-osnabrueck.de/pub/export/kr/
> ^^^
>
> and the authors email address is:
> kreincke@hal.CL-KI.Uni-Osnabrueck.DE
>
> Go get it... :)
>
> Anthony
> --
> ------------------------------------+------------------------------
> Anthony Jacques | STOS Falcon Extension v1.2a
> | Generic STOS Fixer v1.1
> mailto:jacquesa@cs.man.ac.uk | available from WWW pages
> http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
> ------------------------------------+------------------------------

1377. Re: A pot of stuff at the

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <90d_9610240105@flight.org>
Source record: 135359

> >> Union Demo: 1
> >
> >I've been looking for this, none of the FTP sites seem to have it, does
> >anyone know where I can get it?
>
> I can MSA it and put it on my ftp site for a couple of weeks. It's gonna be
> big, so I don't want to keep it up there indefinitely...

Hmmm, can't you just upload it to, say, ftp.uni-kl.de? :)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

1378. Re^2: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610232242.a25284@do2.maus.de>
Source record: 135360

CH>SCSI-port, which has a limit of 2MB/s. For all I know, the IDE follows
CH>the CPU and bus speeds, so the faster the machine is - the faster the
CH>IDE communication gets.
CH>When I've compaired with the standard 16MHz setting, there's been an
CH>obvious difference in HD performance when making various tests.

Can you recommend any benchmark program to test the IDE-transfer speed so
I can proof my afterburner falcon with the Quantum Fireball IDE.

Tschuess
Frank

1379. Re: EIDE hard disks on a Falcon - HOW????

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610232249.a25285@do2.maus.de>
Source record: 135361

MG>> The maximum speed of the IDE-interface in the falcon is 2.3MB/s.
MG>Where did you get this information? Depending on the hard disk I have

From several german newsgroups.

MG>my Fujitsu 1.06gb EIDE will transfer well over 3MB/s. I also have a

Which program did you use to measure?

MG>several users posting transfers much greater than what you have said it
MG>is limited to. The IDE bus speed it VERY dependant on which drive you
MG>select as well as the bus speed you are currently using.

SCSI-Tools tells me 2900 KB/sec (strange).

Tschuess
Frank

1380. WTB:C-LAB Unitor

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: hbact182@huey.csun.edu
Message-ID: <54jtur$g7c@csun2.csun.edu>
Source record: 135405

If anyone has one of these that they want to get rid of please e-mail me direct and let me know how much you want for it. Thanks.

1381. Re: ***PLEEEEZE HELP!!!***

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: ae490@chebucto.ns.ca
Message-ID: <54jv50$g9i@News.Dal.Ca>
Source record: 135406

Actually, what I'm trying to do is download a Unix-Compressed file to
view on my STe computer. I've tried countless times to run it thru
the COMPRESS.TTP program with no luck:(When it asks for the
parameters I type in "compress -d <filename>.z Hasen't worked yet
unfortunately. Can anyone tell me if I'm doing something wrong, or
perhaps the Unix-Compressed files I downloaded may be the problem. I
HIGHLY doubt it though, as I know for a fact that MANY people have
read the files previously with no problem whatsoever. Once again,
any help would be GREATLY appreciated. I'm stumped!

Cheer(io)s,
Mark

Anthony Jacques
(jacquesa@cs.man.ac.uk) wrote:
: In article <54d7i0$1vh@News.Dal.Ca>, ae490@chebucto.ns.ca (Mark J. Anthony) writes:
: >Thank you for telling me what to type, but can you also tell me what
: >program (exact name) I should use to uncompress with? Sorry for the
: >beginner's question.

: uncompress is a Unix command... If you are using a unix-a-like system
: you should already have it... (filename == uncompress)

: >: Type uncompress <file>.Z

: Anthony

: --
: -------------------------------------+------------------------------
: Anthony Jacques | STOS Falcon Extension v1.2a
: | Generic STOS Fixer v1.1
: mailto:jacquesa@cs.man.ac.uk | available from WWW pages
: http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
: -------------------------------------+------------------------------

--
------/|---
-----|-|---------------- Mark Anthony ---------------|\--------
----O-O------------ Dartmouth, N.S. Canada ----------|-|-------
---------------- E-mail: ae490@chebucto.ns.ca ------O-O--------
----

1382. FS: Mega2 W/TOS1.2/SH204 HD/1224 Mon

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatDzpqs9.Isn@netcom.com>
Source record: 135407

All:

I am selling my original condition Atari Mega ST 2.

It comes with a 1224 RGB Monitor and a SH204 20meg hardrive.

It has the original TOS 1.02, keyboard and a 'fresh' mouse. All
in all, its like getting a new system (almost)! The monitor is in great
condition.

I am also selling an ICD FaST drive with a 105meg SCSI drive
built in. Both drives are set to boot and come with its original software.

Best price and location takes it. I live in the bay area, and
someone who would pick it up would get the quickest attention.

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

1383. Problem running BIGDOS 06 under KAOS 1.4.2

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: kwinter@ludin.com.au
Message-ID: <846042772.806153@hannan.ludin.com.au>
Source record: 135408

Hi all,
I have a very specific problem as mentioned above.
First the system config (that might explain a lot):
1040 STF with 3 MByte of RAM in tower case, two 1.44 Mbyte floppies.
ROM switchable TOS 1.4 - KAOS 1.4.2 (date of KAOS cookie 22.05.1992),
in 512 kByte EPROMS (6).
ICD ADSCSI host adapter with
- Quantum LPS 105 MByte (ACSI 0, Partitions C - F, bootable CBHD 4.57)
- Quantum Fireball 1280 MByte (ACSI 1, Partitions G - Q)
- Syquest 44 Mbyte remov. (ACSI 2, Partitions R,S)
- Toshiba 6,7x CD ROM (ACSI 3, MetaDOS 2.6 for ACSI, GEM drive Z)
- ICD real time clock (ACSI 6).
Boot setup:
15 sec delay (fixed in KAOS EPROM's)
CBHD auto boot from C:
XBOOT 2.52
BIGDOS 06
Meta DOS 2.6
NVDI 2.1
STEP 00 (set FDD's seek rate to 6ms)
TIMESET (ICD clock setting PRG)

ACC's:
NVDICONF.ACC
KAOSCONF.ACC

Auto start program is KAOSDESK.PRG

The problem and steps undertaken so far:
With al the icons on the screen, KAOS desk shows almost immediatley
the message **no internal memory, try to allocate user memory** (all
these messags are in German, as I have a German TOS and KAOS). After
activating some windows, the system says **fatal error - no internal
memory - system halted - use ADDMEM**
Another strange feature is the fact, that KAOSCONF, even started
OK, I used ADDMEM (similar to FOLDRXXX, only for KAOS).
If I put it in the AUTO folder to run before BIGDOS, no error message
is displayed, but I still do have the same problem - no internal
memory. If I put to run after BIGDOS, ADDMEM comes up with the message
wrong KAOS version or no KAOS installed and I still have the same
problem of no internal memory - this time with the English TOS message
No internal memory .... use FOLGERXXX (built into BIGDOS??)

Any comments or questions are welcome, I still hope it is something
easy which I did not think of...

Thanks !!!
Karsten
kwinter@ludin.com.au

1384. Re: PPP-PAP

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJXIEFWIUp@tos.ak.planet.gen.nz>
Source record: 135409

In <54gqej$l0l@portal.dx.net> fuse wrote :

> Does anyone have any info on the PPP-PAP protocal?My server just did away
>with their slip access in favor of PPP-PAP.I don't know what it is but it
>does away with login scripts.I think it uses some sort of binary sequence
>instead.
> I'm trying to configure Oasis135 in PPP mode and will install Mint if I
>have to.:(

Pppd (which can run under MiNTNet) supports PAP.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1385. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJXIEFWGUp@tos.ak.planet.gen.nz>
Source record: 135410

In <Pine.GSO.3.95.961021180042.26110A-100000@ns1.ptd.net> "Mr. Maddog" wrote :

>On 21 Oct 1996, Shetland Piper wrote:
>
>> I've been thinking, what the Atari really needs is an easy way for
>> software authors to add digital sound to their applications. I've been
[...]
>As for specific sounds for certain appilicatins(like the Monty Python
>E-mail reader), then that can use a common routine that plays the sample
>on a STFM, STe, or Falcon depending on what machine it is. Not
>impossible, but again you have to keep in mind the memory available
>especially when multitasking with other programs.

Playing samples is reasonably simple (on machines with DMA sound capability)
so it does not seem necessary to me to have a TSR or application that can
be activated by the AV protocol to play the sample.

In any case, there already exists SAM, which aims to do exactly what you
suggest. There are standard sounds for actions such as cut, copy, paste,
quit etc. and all an application must do is make a single XBIOS call when
such an action is carried out. In addition, SAM can be used by applications
to play any sample, and SAM also can assign samples to system events such
as alert box, window open/close, keyclick, system bell etc.

I understand that SAM (System Audio Manager) is public domain. It came with
my Falcon030, and I believe I saw it on an ftp site somewhere. You could try
an archie or filez search for it.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1386. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJXIEFWKUp@tos.ak.planet.gen.nz>
Source record: 135411

In <326aa9ae2eeaa3@sn.no> Hallvard Tangeraas wrote :

>The first problem is that I get an error message at the bottom of the GEM
>desktop after all the accessories/auto programs have been loaded:
>
> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:

Sounds strange. Are you sure the D is not E?

>Now, to my surprise I found an extra partition in my "Selectric"
>file-selector, namely U:\!!!!
>I know I've seen a reference to this drive in "mint.cnf", but I always
>though it was some kind of logical drive within MiNT- what's it doing in
>GEM, and how can I use it/what can I use it for?

It is nothing to do with GEM. Of course you can access it when GEM is
running, but this does not mean it is related to GEM in any way.

U is the "unified filesystem". Here, all the drives on your system are
accessible as folders, and in addition there are some other directories:
dev contains devices; pipe contains pipes; proc contains running processes;
shm contains shared memory.

You will also normally have links in U to bin, etc, tmp, usr, var directories.

When using Unix style software under MiNT, U is the root directory (like "/"
under Unix).

>In addition to that error message I described there's also another (much
>more serious) problem. I can't run any programs by the usual double
>clicking on any .prg .app or whatever.
>Whenever I try to do that GEM seems to interpret the file as a text file
>since it asks me if I want to view it or print it.

Is the file executable? It is possible that although the file has a prg or
app extender, the exeutable permission for you is not set.

>So, as you see I'm having trouble integrating MiNT into my GEM environment,
>and I'd be happy for any feedback concerning the subject.
>As for my setup:

? Your setup seems to have been cut off.

Well, I use MiNT and GEM together every day, so I am sure you will get it
working.

To summarise:

* I cannot imagine why that error about drive D occurs.

* Drive U is like Unix "/".

* Maybe applications will not execute because you do not have execute
permission for them.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1387. Hard Disk for Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Guido Pietrella <pietrella@ftbcc.it>
Message-ID: <326F2A03.70BF@ftbcc.it>
Source record: 135267

Hi everybody

I've got an Atari ST 1040 and I decided to add it a HD...

Does anybody can tell me what kind of Hard Disk is possible to use?
Is it possible to use an IDE HD (PC interface) or a SCSI HD?

Thank you.

Guido

1388. 1 Mb SIMMs for 1040 STe *CHEAP*

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Terry Smallwood <terrys@inforamp.net>
Message-ID: <54mjrs$gj4@news.istar.ca>
Source record: 135268

```
1 MB 30 PIN SIMMS FOR SALE
- 1 Mb x8 30 pin SIMMs
- 100ns
- ideal for 1040 STe
- Guarenteed against DOA.
PRICE : $7.50 US (10.00 CDN) (includes shipping for 4 or more)

Email or call (905)859-5218 (days) (905-859-1581 (evgs).

L8r, Terry
```

1389. Re: HELP Graphic File Conversion

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: fletch@fast.net
Message-ID: <54mnm7$e6b@nn1.fast.net>
Source record: 135269

What is the extension? If they are saved as *.neo *.pi? or someother standard atari picture format you should be able to find a conversion program for IBM or Mac. If not, you can use an ST to covert them with imagecopy or something like it.

1390. Logging on

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <21606_hsideras@mettav.demon.co.uk>
Source record: 135270

Hi Martyn, on 22 Oct 96 you wrote: ...respect, brethren

e>
e> I bought a V22bis modem at a car boot sale on Sunday. I know it's slow
e> (2400) but I have net and WWW access at work and I only need something
e> for BBS's and it only cost GBP8. It was unused in a sealed box and
e> I've hooked it up to my Falcon using Teddy Term 2. I know it works
e> because I can connect to 42BBS without problem. I don't seem to be able
e> to get in anywhere else though. Upon connect I get a row of tilde (~)
e> characters across the screen before being thrown out about 30 seconds
e> later.
e> If anyone has any suggestions (apart from get a faster modem) I would
e> appreciate your help.

What kind of places are you ringing that have these problems? BBSs or
internet providers? If it works with 42BBS it ought to work at any other,
but if you're ringing somewhere that requires a SLIP connection you're going
to get nowhere fast.

Any more info you can provide about the problem sites?

I know a couple of Swedish BBSs if you need some numbers... (!)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1391. Crazy ZIP drive on STe

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: lambross@popper.forthnet.gr
Message-ID: <54mnun$khr@info.forthnet.gr>
Source record: 135271

I tried to conect an iomega zip drive to my ste (tos v1.6, 4mb ram)
with an icd pro bootup system and it didn't recognized it.Then i
conected a syquest drive (105 mb cardrige)and it worked fine.
The fanny thing was that when i conected the zip throuhg syquest
it saw it too.It also saw zip when i conected it whith the syqest's
cardrige ejected.It works with any scsi device that's powered on
But when the other device is off st does not see zip.What is the mater
whith it ? By the way do you know any desktop replacement that is
small and good. I use terra v4.0 Also do you know what can i do to run
two programs at the same time and change between them

Thanks
Lambros

1392. Re: *** How do I reset NVRAM? ***

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <326F1DC0.65A3@bruker.de>
Source record: 135272

Bruno Kozlowski wrote:

> Not true for some versions of BOOTCONF, I have 1.1 and it not only

I refer to current versions, not quite old ones. BOOTCONF 1.3 has been
out for several months. (See acp5.chemie.uni-kl.de/pub/atari).

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

1393. Re: NVDI 4.11 error font "file damaged!", please h

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJYODAVQUp@tos.ak.planet.gen.nz>
Source record: 135273

In <DzowL3.28n.0.sheppard@torfree.net> Jonathan Kenny wrote :

>: It is mean that You have a Windows 3.xx truetype fonts.
>: The Win fonts have other fileformat than normal truetype,
>: and must be converted to normal format.
>
>: Mirek.
>
>
>How is this conversion done? Can I do it in the comfort of my own
>Mega4STE?

I found that if I turn off the "Check Fonts" option (which I found out about
after reading the manual ;-) the errors go away and everything still works
fine.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1394. CD-ROM CDR100 (bus arbitration), access with VM?

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJYRFEUQUp@tos.ak.planet.gen.nz>
Source record: 135274

I have a Yamaha CDR100 4x CD-ROM drive (it is also a CD-Writer).

I am using the Extendos Pro CD-ROM driver to access this drive.

I found that, while Extendos works fine for other drives, it does not work with the CDR100 - it acts as though no drive is connected. The MiNT CD-ROM XFS driver does not work with it either. Neither does Metados.

This is probably because of the SCSI bus arbitration of the CDR100.

Luckily, however, the CD-Writer softare from Bernd Lohrum CD-Service came with a SCSI_CD.BOS file, which allows access to the CDR100 (and apparently other SCSI drives that require SCSI bus arbitration) when used with Extendos or Metados.

This works fine, except that on one of my computers I use virtual memory (VM). Any program that is in VM and tries to access the CD-ROM drive through this driver will not work. I get a "Drive Q is not responding" (Q being the CD-ROM drive) or "Your output device is not receiving data" error, and then the computer's hard disc (as well as the CD-ROM drive) becomes completely unaccessible until a reboot is performed.

This problem occurs with both Outside 3.4 and FreeMiNT 1.14 VM in exactly the same way.

Any ideas as to how to access this CD-ROM drive with VM working would be much appreciated.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1395. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJYODAVOUp@tos.ak.planet.gen.nz>
Source record: 135275

In <326d1e9638a0b1@sn.no> Hallvard Tangeraas wrote :

>On Mon 21-10-96 08:59, Gerry O'Rourke (gigxr01@nt.com) wrote:
>
>>> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:
>>>
>>Your Minix directory is corrupted.

I'm not so sure. Maybe you are right, but seeing as the Minix partition
is E not D, why would the error be referring to drive D?

>But how do I set this manually and what do I enter as values? This sounds
>like a complicated thing to do- and I'm *not* a programmer. I just want the
>thing to work!

I think it's just another option when you run minit. OTOH, I have put
Minix partitions on various hard disc drives and floppy discs and never had
to use this option. It all happened automatically with "minit -V -P -n 2 X:"
where X is the drive being "minited".

>I've got fcsk on my MiNT partition, but I don't know how to use it or
>interpret the messages it gives. By the way, what exactly is "fcsk"?
>A "fixer" program or just something which gives status reports?

It is FileSystem Constency Checker. It will check for errors on a filesystem,
report what they are and allow them to be fixed. I have found that fsck can
recover virtually the whole filesystem from even the worst of errors.

[re. U drive]
>>You can put this on the desktop if you want, just install it like a normal
>>drive. When you do this, you can 'reach' any other drive from U.
>
>I see, but I can't use any of these files can I? Or can I use them if that
>MiNT program is installed in the auto folder, so I can just double click
>and run various UNIX/MiNT applications from GEM?

Drive U only exists when MiNT is running (i.e. installed in the auto folder).

When you access another drive via drive U, it is just the same as accessing it
directly. If you double click on a "UNIX/MiNT" application on drive U, it will
have the same effect as double clicking on it from any other drive.

>I know that I can somehow integrate MiNT programs in GEM using
>"Toswin.acc", but not exactly how, but I can get back to that later when
>I've got those other problems out of the way.

There is no such thing as a "MiNT program".

All Toswin does is let you run "TOS" programs (i.e. any text only program,
normally with a TOS or TTP extender) in a window under GEM. This way you can
keep using other programs while the "TOS" program runs.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1396. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <54nds3$fu8@due.unit.no>
Source record: 135276
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Cliff Cook (ccook@icis.on.ca) wrote:
> I have installed the complete KGMD package on my Falcon. Before asking
> for a login, the package does a filesystem check of my minix partition.
> This process always displays the messages
>
> Checking file system on drive h
> Couldn't sync or lock device h:.
>
> The system then verifies the file system and allows me to log in. Any
> ideas why this happens? Does it matter?

This is normal behaviour, nothing to worry about.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1397. Re: Reading GEM file in Windows 95

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <54nova$l2v@imag.imag.fr>
Source record: 135277

Alyre Chiasson <chiassa@umoncton.ca> wrote:

>Is there any way I can convert a GEM vector file into a vector format
>that I can read with WORD 7. I am dealing with a graph generated using
>BSTAT. The quality of the BMP file is too poor for publication. In
>theory the vector format should take care of this problem if I can get
>it into some type of metafile format such as CGM or WPM.

>Thanks

>Alyre Chiasson
>chiassa@umoncton.ca

Paint Shop Pro (shareware) can do this on pc side
Reading GEM file and converting it to another format !

Hope this help

1398. FS:FDHD MAC SE

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <54o22f$rr4@ns1.thpl.lib.fl.us>
Source record: 135278

I have for sale a MAC SE runnin g 4 megs ram plus 20 meg harddrive, mac extended keyboard and global village fax/modem. this machine is running the MAC SUPERDRIVE 1.44 DISKDRIVE, I AM ASKING 175.00 PLUS SHIPPING. IF INTERESTED CONTACT ME VIA e-mail. Jim s sfpu@scfn.thpl.lib.us by the way this is one of the "compact Mac" in that everything is built in including monitor, diskdrive and harddrive.

1399. CAROLE LEPILLEUR! PLEASE REPLY!

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: thehidden@ludens.elte.hu
Message-ID: <1996Oct24.180354.32883@ludens>
Source record: 135279

Hello ST-fools,

I'm looking for a girl, Carole Lepilleur. He had a letter on one of the Atari newsgroups. I discussed several sings with her, now I've sent a letter again, but haven't got any reponse yet. Now, I "fingered" her and got this reponse:

Account used on Tue Oct 1 10:08 (23 days ago)

It was long ago. Carole, if you're reading this, please write to me to "thehidden@ludens.elte.hu" or "sebi@augusta.inf.elte.hu"!

Thanks!

The Hidden

(P.s.> If someone of you know her, please tell her to contact me.)

1400. Re: ANNOUNCE: XaAES beta 6 released

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <54odfo$d36@lira.i-way.co.uk>
Source record: 135280

fabrice.gamberini@art.alcatel.fr (Fabrice Gamberini) mumbled
indistinctly:

>hmmmm, looks promising...

>may i ask you if the bin will appear on the usual ftp sites
>(rand.thn.htu.se namely) in the near future ??

Johan - care to comment?

Craig.

1401. Re: Crazy ZIP drive on STe

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961024143348.16580A-100000@mariner.cris.com>
Source record: 135281

Zip drive doesn't supply termination power! You need to have a real hard drive connected or hack a cable and steal power off of someplace like the joyport! It's too late now, but the EZ135 from Syquest is faster, cheaper and has a better warranty!

On Thu, 24 Oct 1996, lambros wrote:

>I tried to conect an iomega zip drive to my ste (tos v1.6, 4mb ram)
>with an icd pro bootup system and it didn't recognized it.Then i
>conected a syquest drive (105 mb cardrige)and it worked fine.
>The fanny thing was that when i conected the zip throuhg syquest
>it saw it too.It also saw zip when i conected it whith the syqest's
>cardrige ejected.It works with any scsi device that's powered on
>But when the other device is off st does not see zip.What is the mater
>whith it ?
> Thanks
> Lambros

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1402. 1040STE Internal Drive Problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: jackee@unix.dsoe.com
Message-ID: <846181359.13289@dejanews.com>
Source record: 135282

I've just bought a 1040STE with 4MB Ram and the unit is upgraded to TOS 2.06(non switchable). The computer cannot seem to read most of the disks I have using its internal drive. Even a lot of the disks that came with the computer have this problem. However, when I use my external drive it will run the programs fine. The external drive is noisier though with the 1040STE than it was with my old 1040ST. I heard that TOS 2.06 changes the drive speed and that a pgm called hd_fdc.prg is needed to adjust the speed of the drives. Can anyone help me with this problem? (by the way, the programs will also run off my harddrive fine also) Thanks in advance.

This article was posted to Usenet via the Posting Service at Deja News: http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

1403. Re: atariIRC

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54oegf$2hl@ornews.intel.com>
Source record: 135283

In article <846095722_OASIS_@flinny.demon.co.uk>,
list@flinny.demon.co.uk (Nicholas Flintham) wrote:
>
>Nope IRC doesn't use any of the info in the default.cfg file anymore

This reminds me - there's a relatively new server, irc.warnerbros.com, that's very lightly-used - I have never seen more than 30 users on at once so far. Excellent response time, almost as good as direct links.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1404. Re: Re^2: Networking Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54oesa$2hl@ornews.intel.com>
Source record: 135284

In article <339_mike@interware.it>, mike@interware.it (Mike De.Petris) wrote:
> S> At the moment someone is busy to make an ethernet card that will
> S> support the Atari Midicom Protocol, ...
>
>Is this vapourware ? Is this atrue thing ? I really need it! Where will the
>card be connected ? Will work with my TT ? Really will see win95-NETBEUI
>nodes ? Will this cost an eye ?

I have received email from the developer - it should be ready for release in
December, and the projected price is DM300.00

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1405. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2410961645210001@138.110.7.161>
Source record: 135285

In article <54l4em$5lq@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca
(Theodore L Hopman) wrote:

> Dan Wilga (dwilga@mtholyoke.edu) wrote:
>
> : Geneva 005 is in final beta right now, and works even better with MiNT.
> : The most noticeable thing is the speed improvement, and many bugfixes.
>
> Excellent! I still like Geneva the best of all the various AES's I've
> used; I only wish it were more stable with MiNT. When can we expect
> Release 005 to be made available, and by what means?

It will be out as a freeware patch program. I'll post it to atari.archive,
as well as to the soon-to-be-announced Gribnif Web site.

Dan Wilga
Gribnif Software

Dan Wilga
dwilga@mtholyoke.edu

1406. cab 141

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <bad_9610241526@flight.org>
Source record: 135286

> It connects, goes through the Login/Password process fine
> (SLIP account selection is done with the login, ie
> Sdaymon=SLIP, Cdaymon=CSLIP, and Pdaymon=PPP), gets the
> correct IP address (I've checked this with my ISP), and does
> basically all it's supposed to do.

GH> Now try Finger. If unsure what to finger ask your provider
GH> for something simple and guaranteed like the message of the
GH> day. What happens?

I bet the guy has tried the finger, after all the trouble he's had!!!

On the other hand, you reply is a bit erotic...

___ Mountain Reader II - #M_READER
---------------------- -//- ----------------------
Internet: Paul.Muehlbauer@flight.org

1407. WTB:UK Atari STE (or similar)

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: James@grunt.demon.co.uk
Message-ID: <3275da15.7522599@news.demon.co.uk>
Source record: 135287
Cross-posted to: uk.forsale,demon.adverts,comp.sys.atari.st,uk.adverts.computer

```
Cheapo STE or similar. E-mail me details. UK only
+-------------------------------------------------------------------------+
| Amiga A1200/060/32Mb/SCSI/1.2Gb/4xCD & PC P133/32Mb/1.3Gb/8xCD/S3Virge |
| |
| James@grunt.demon.co.uk or http:\\www.grunt.demon.co.uk |
+-------------------------------------------------------------------------+
```

1408. FS Mega4 STE

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Dean Squires <dsquires@cancom.net>
Message-ID: <326FC3E1.4D3D@cancom.net>
Source record: 135288

For Sale

Mega 4 STE
240 meg HD
Color monitor
mono monitor
Migraph hand scanner
Spectre GCR Mac emulator
monitor master
mouse master
lots of software
lots of magazines with disks

$500.00

1409. Re: A pot of stuff at the

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54oenm$2hl@ornews.intel.com>
Source record: 135289

In article <90d_9610240105@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) wrote:
>
>> >> Union Demo: 1
>> >
>>
>> I can MSA it and put it on my ftp site for a couple of weeks.
>> ... I don't want to keep it up there indefinitely...
>
>Hmmm, can't you just upload it to, say, ftp.uni-kl.de? :)

Could do - I just located the disk last night. Can't find my DC Utils
anywhere, though. %^(

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1410. Re: Hard Disk for Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54ofsj$55l@ornews.intel.com>
Source record: 135290

In article <326F2A03.70BF@ftbcc.it>,
Guido Pietrella <pietrella@ftbcc.it> wrote:
>I've got an Atari ST 1040 and I decided to add it a HD...
>
>Does anybody can tell me what kind of Hard Disk is possible to use?
>Is it possible to use an IDE HD (PC interface) or a SCSI HD?

You'll want SCSI, and a good host adapter. ICD's Link II or Norbert's Link 96
are the two best available; since the Link 96 is made in Europe, and it
supports SCSI bus arbitration, it's probably the best choice for you.

IDE is supposedly possible but I have never actually seen an IDE controller
for the ST.

Posted and mailed.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1411. Atari 520stfm for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Mark Collins <Gambit@netone.com>
Message-ID: <3270016C.88C@netone.com>
Source record: 135291

Atari 520 stfm with 1mb ram
atari 30meg harddrive
atari ext floppy drive
trackball
supra 2400 baud ext modem
mouse
atari sc1224 color monitor
manuals for computer (maybe monitor have to check)

either as system or may seperate
no software (i have a 520st and 1040ste that im keeping) :)

250.00 or obo shipping depends on what we work out

machine works great , no known problems have used for over a year
mainly to play games on

Mark Collins 303-451-9429 gambit@netone.com

have lots of older computer atari 400,800,1200, com64,vic20, ti994a
etc... if your looking for something let me know , i may have it
working on a big list, but that wont happen for a while....

1412. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <846268684_OASIS_@swampdog.demon.co.uk>
Source record: 135292

In article <326c9a28.3425574@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Mon, 21 Oct 96 17:49:22 GMT, guy@swampdog.demon.co.uk (Guy
>Harrison) wrote:
>
>>> Swampy!!!!!! hiya :)))
>
>>oo-er! I bet you're after something aren't you? :-))
>
> hehe was it the twinkle in my eye that gave it away,
>
><Busy busy Garden Shears>

Gulp!

>>Obviously MagicPC incorporates all the required atari operating system
>>calls so any legally written program has the potential to work. The
>>problem is I don't know anything about the interface between MagicPC
>
> Hmmm I got a copy of MagiC PC, Dunno whats goin on, its all in German
>and I couldnt figure it out,?

What have you managed to run so far?

> Ho well...saving up to buy the full Gemulator.....that impressed :)

Another thing I missed through turning up late I bet!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

1413. DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <54ondu$mko@news2.qtm.net>
Source record: 135293

Anyone have a DirecT60 or A Hades 060 machine like myself. I have only had my DirecT60 for about two weeks now and love the machine. Too bad TOS machines like this did not come out a few years back because they would have sold like hotcakes....

1414. Re: help falcon broken

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32703A1D.601C@ridgecrest.ca.us>
Source record: 135294

J David Klimchak wrote:
>
> My falcon just crashed & burned in the middle of a major recording
> project. the symptoms are a strange noise coming out of the speaker &
> some sort of line scanning error on the monitor. When I rebooted, I get
> the message "BAD ROM CRC IN CHIP E". This is followed by a memory check in
> st low res (I normally boot in high res) then much grinding sounds.
> Sometimes the desktop appears in low res with no drive indicators at all.
> (not even floppy drive A).
>
> Any idea of what I could do to fix this? or Anyone got a falcon to sell
> fast? thank god my STE's still working.
>
> thanks in advance,
>
> David Klimchak
> Composer & performer

Have you by chance just performed the CPU timing mod
or any other internal modification to the machine?
I have seen this error and symptom after improperly
installing the CPU timing fix and also attribute the
error to a few cold soldering joints I made during
installation of internal hardware.

Mike

1415. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199610242304.a25288@do2.maus.de>
Source record: 135295

TLH>AES 4.0, which came with MultiTOS is slow and buggy, but AES 4.1,
TLH>which was never released, and is greyware at best, is much faster,

I had AES 4.1 (erm) on my falcon running.

TLH>and has been, in my experience, very stable. I can't comment on
TLH>N.AES, as I

And now I have N.AES and I can tell you that there are worlds between
those two products. N.AES is stable and fast and MTOS compatible.

Tschuess
Frank

1416. UDS hompage updated

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: oskar@uds.se
Message-ID: <54oc1a$3f7@mn5.swip.net>
Source record: 135296

UDS hompage has been updated. Now you can find info, demos and cheats for our Atari / Amiga games Obession and Substation. Look at www.uds.se

Oskar Burman / UDS

1417. Re: Atari Lynx Replacement Parts?

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <846235786_OASIS_@pwomar.demon.co.uk>
Source record: 135297

In article <54jdh4$1in@kendaco.telebyte.com>
mparrott@kendaco.telebyte.com (Michael Parrott) said:-

>Toad Computers has told me (after many delays) that they cannot obtain a
>replacement faceplate for me. A call to Atari's voice-mail "support" line
>reveals that they want the unit mailed to them, whereupon someone will
>look at it and write me back telling me how much it would cost to fix it
>(no live operator will come on the line). I figure by the time that dance
>is done, it'd be a couple of months before I actually had the Lynx back
>in my hands.
>
>All I need is a replacement faceplate for a Lynx II. Would anyone
>out there be kind enough to point me to a source from which I could order
>one? Many thanks for any replies!

THE place for atari spares is Best Electronics, I don't even have a
postal address for them but I expect that a web search should come up
with something.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1418. Clod Hopper

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbc1f1$d5965960$ca3bd4cc@Primenet.Primenet.com>
Source record: 135298

If anyone knows where i can get a copy of the shareware game "clod hopper" for the st please e-mail me.ill send you a bunch of cool game or utility files if you do,i have 1000 disks of stuff...it wont go unrewarded...i know it was on a cover disk once but i cant remember which one...its a miner 2049er clone,my copy went bad and i miss it...please help,thanks

1419. Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <846236158_OASIS_@nordnet.fr>
Source record: 135299

In article <GJXIEFWGUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>I understand that SAM (System Audio Manager) is public domain. It came
>with my Falcon030, and I believe I saw it on an ftp site somewhere. You
>could try an archie or filez search for it.

Someone knows if the version 1.1 of SAM that came with the Falcon is
the latest? And what with the other little programs of the package, the
latest I have are:

- AFM 1.03
- PROCALC 1.3
- CALAPPT 1.22
- BREAKOUT 1.11
- LANDMINE 1.00

I don't remember what else was included, some stuff for MultiTos like
the talking clock... Speedo... etc...

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

1420. Text editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Vasco Miranda <vascom@ispgaya.pt>
Message-ID: <326FADC7.126D@ispgaya.pt>
Source record: 135300

Can anyone send me a text editor for atari 1040 st?
I can give you some interesting software.

Thank you.

Vasco Miranda

1421. FS: Hotz Midi Translator, Ludwig and M

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: reinaldo@interport.net
Message-ID: <reinaldo-2410960231190001@ts9port8.port.net>
Source record: 135301

I have three algorithmic-type programs with manuals for sale:

Hotz Midi Translator Ver 3.7 with warranty card - intelligent chord
harmonizing program, there is nothing else like it Asking $60

Hybrid Arts Ludwig Algorithmic Composer $60

Intelligent Music "M" Algorithmic Software for Atari ST $25

Shipping and handling not included but if within the US it should only be $4-$5.

If interested please email back to reinaldo@interport.net

--
======================
Reinaldo Perez
MadMoon Music
reinaldo@interport.net
======================

1422. Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Bill Phillips <billp@nmt.edu>
Message-ID: <326FEA5A.2351@nmt.edu>
Source record: 135302

```
For sale:

Atari 1040STfm, video sync broken, good for parts or fixer-upper $20
Atari Megafile 30 with Atari HHDriver 5.0 $25
Atari DSDD external floppy drive with cable and p/s $20
Atari SM124 mono monitor $25
Spectre GCR with Apple ROMs/3.0 software/cables $25

All prices do not include shipping. Take it all for $100! email to
billp@nmt.edu for more information.

Thanks!

Bill Phillips
billp@nmt.edu
```

1423. FS: Atari TT030 COMPLETE System

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <54pl37$t7d@kendaco.telebyte.com>
Source record: 135303

(This update to my recently posted message adds: 15" color monitor and ICD Link SCSI adapter for the same price, and a better software list.)

Selling my COMPLETE Atari TT030 system. Includes:

- 15" CTX multiscan monitor
- TT030 (Rev. H motherboard) with HD "A" drive
- TT RAM daughterboard
- 4 Mb ST RAM, 16 Mb TT RAM
- 48 Mhz CaTTamaran accelerator
- 290Mb Maxtor internal HD
- 340Mb Quantum external HD, case/p.s.
- ICD Link SCSI host adapter
- Indus GTS-100 720K "B" drive
- Golden Image Handscanner w/scanning tray
- ST Replay sampling cartridge
- SupraFAXModem 14.4 w/Caller ID
- Microsoft Mouse II w/bus mouse adapter
- Original Atari mouse
- Appoint serial mouse pen and driver

- Software: Atari Works, WordPerfect 4.1, Breakthru 2 (MIDI), Laser C, Straight FAX!, XBoot III, Sound Lab, Diamond Back 3, Touch Up 2.5, Data Diet, Invision Elite 2.0, STeno, Gram Slam, Imagecopy 4.0CD, Pagestream w/500+ fonts, Bitmaker, MegaKern, Mountain Reader II, Cardfile 4.06, STalker 3.05, Maxifile, Warp 9, Speed of Light 3.8, lots more!

- If you need 'em, will also throw in a 25-pin A/B box or two (for swapping between printers or modems), some MIDI cables, surge supressor/power center, lots of floppy disks and a few PC Bus mice that work with the included bus mouse adapter.

Prefer to sell as a system; will consider selling piece-meal if the complete system doesn't sell soon.

Asking $1600 SHIPPED AND INSURED anywhere in the continental United States. Will considered offers.
--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net| TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o-----/m-m-----o
Furry art samples available at: http://rat.org/furry/

1424. Re: Atari Lynx Replacement Parts?

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846261264_OASIS_@pcc-uky.campus.mci.net>
Source record: 135304

In article <846235786_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

>THE place for atari spares is Best Electronics, I don't even have a
>postal address for them but I expect that a web search should come up
>with something.

Paul is absolutely right! Best Electronics ("Bad" Brad Coda) is so
good that rumor has it Atari Corp. used to go to -him- for spare
parts!!! <grin> Their address and phone number are as follows:

Best Electronics
2021 The Alameda, Suite 290
San Jose, CA 95126
Phone 1-408-243-6950
(1-4pm PST)

PS Get their catalog! Its like looking through a history of Atari
hardware...Ultra-cool!

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_/_/_/
```

1425. Re: Re^2: Networking Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <54ofse$55l@ornews.intel.com>
Source record: 135305

In article <54n928$ncr@zdi.informatik.uni-stuttgart.de>,
ebertbd@tick.informatik.uni-stuttgart.de (Bernd Ebert) wrote:
>
>If it is the same one as I know about then it is true, it is due to be
>released this year (presumably november) it will cost about 450$ (I believe)

That's would be closer to US$150-175 depending on the exchange rate; I'm not
sure where the DM is these days, but DM300 is certainly not US$450!

>and it is connected to the scsi-port. With a hostadapter
>(link96) you also can connect it to a ST (ACSI).
>
>Have a look at: http://members.aol.com/norwiecz/index_e.html
>This guy really does good work!

That he does.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1426. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <326F521C.41C6@in.tu-clausthal.de>
Source record: 135306
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Cliff Cook wrote:

> Checking file system on drive h
> Couldn't sync or lock device h:.

> Any
> ideas why this happens?

A Minix Partition does not AFAIK need to be synced. I get the same
message on My Falcon with an IDE Disk. I don't exactly know what's going
on and why this is, but it is not dangerous.

> Does it matter?

No. This Program is the only one that acesses the particular Partition
at this time. So no lock is needed. The lock is just to prevent other
Processes from acessing the Partition at that time. So fsck can modify
the Partition and make it OK again. This is needed for eventually
damaged Filesystems that fsck can fix.

Christof

1427. Games for 520 st (floppy)

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: you@somehost.somedomain
Message-ID: <54o441$mac@zappa.gbg.alfaskop.se>
Source record: 135307

Looking for games for the 520 st, please reply by mail, i am not a frequent reader of this newsgroup.

/Sven

sven.reimers@gbg.alfaskop.se

1428. Re: Re^2: Networking Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <54n928$ncr@zdi.informatik.uni-stuttgart.de>
Source record: 135308

In article <339_mike@interware.it>, mike@interware.it (Mike De.Petris) writes:
|> In uno strano messaggio del 23 Oct 96 Saka@stud.rma.ac.be (90:700/104.1)
|> scrisse al povero All :
|> S> At the moment someone is busy to make an ethernet card that will
|> S> support the Atari Midicom Protocol, the TCP/IP protocol and the M$
|> S> network protocol. It will be thin-ethernet with BNC-connections.
|> S> If someone can still find a DLink DE600 ethernet pocket adaptor he can
|> S> use this to connect his Atari to an ethernet network.
|>
|> Is this vapourware ? Is this atrue thing ? I really need it! Where will the
|> card be connected ? Will work with my TT ? Really will see win95-NETBEUI
|> nodes ? Will this cost an eye ?

If it is the same one as I know about then it is true, it is due to be released this year (presumably
november) it will cost about 450$ (I believe) and it is connected to the scsi-port. With a hostadapter
(link96) you also can connect it to a ST (ACSI).

Have a look at: http://members.aol.com/norwiecz/index_e.html
This guy really does good work!

--
cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

1429. Re: PPP-PAP

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <54ngkm$40@m1.cs.man.ac.uk>
Source record: 135309

In article <54gqej$l0l@portal.dx.net>, user@portal.dx.net (fuse) writes:
> Does anyone have any info on the PPP-PAP protocal?My server just did away
>with their slip access in favor of PPP-PAP.I don't know what it is but it
>does away with login scripts.I think it uses some sort of binary sequence
>instead.
> I'm trying to configure Oasis135 in PPP mode and will install Mint if I
>have to.:(

Oasis (135 or 2) doesn't support PAP.

Mint-net does, if you get upto-date versions of everything (pppd needs to
be a high version). Get the PPP-Pack, as this is fairly new so should have
up to date versions of all software...

Anthony
--

-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1430. DuetMagiC v0.4 released

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: erik@schunta.etc.tu-bs.de
Message-ID: <54ohn0$7fc@ra.ibr.cs.tu-bs.de>
Source record: 135310

Hello everybody,

I've just released v0.4 of my program DuetMagiC. This is a tiny utility that
makes the Duet network run with MagiC. You should find it soon on the
ftp server 'ftp.tu-clausthal.de', the archive name is 'duetmc04.lzh'.

New in v0.4: English resource file and complete English documentation
included. Minor bugfixing. And my address and email are updated.

Please upload it to wherever you feel it might be needed. And if you can't
get it, email me, and I'll mail it to you uuencoded!

Thank you.
Erik.

erik@schunta.etc.tu-bs.de

1431. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-24 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2410961642280001@138.110.7.161>
Source record: 135311

In article <BAAGCOE@netshop.net>, bbeck@netshop.net (Brad Beck) wrote:

> Dan Wilga (dwilga@mtholyoke.edu) wrote:
> :
> : Geneva 005 is in final beta right now, and works even better with MiNT.
> : The most noticeable thing is the speed improvement, and many bugfixes.
>
> Does this include the fixing of the singletasking problem?
>
>
> Brad

Yup!

Dan Wilga
Gribnif Software

1432. Hi there!

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: En-esch@on-ramp.ior.com
Message-ID: <54p7nd$abp@express.ior.com>
Source record: 135212

```
just a test...check out my page at http://www.ior.com/~shawnh/ leave
me feedback tell me it sucks
```

1433. Hardware For-Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <32703B6C.3416@worldnet.att.net>
Source record: 135213

Following For Sale...

1040 STF/1MEG/used,good condition.....$65.(mouse not included)
SC1224 Atari RGB Color Monitor/'refurbished', like new, original
box/docs, great monitor...$65.
SC1224/used, good condition...$50.

Also have 1040's and SC1224's for parts, just ask, we can work out a
deal.
Buyer pays shipping cost. Payment can be by check/money-order or COD.
Buyer pays COD fee. Equipment pre-tested and shipped insured.
Please e-mail if interested. /Danny/

PS- PCM124 Atari PC monitor (refurbished), like new, original box.
for use on PC's. Has a 9-pin connector. $70.

1434. Aerochopper

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <32703C1B.4E8D@worldnet.att.net>
Source record: 135214

Also for sale: Aerochopper R/C Flight Simulators, like new, for Atari ST computers. Has Futaba 'Conquest' 4 channel TX controller. Original box/docs. One plugs into the modem port another into the cartridge port. Excellent program for the Atari's, must see. Asking $125 ea.

/Danny/

1435. SM 124 Give Away

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <54pe7h$ig6@einstein.ebicom.net>
Source record: 135215

Aloha,
I have a dead SM124...
I don't know what's wrong with it but here the symptoms...

A fuse keeps blowing...
I replace it, turn it on...
It blows again...

If you want this monitor...it's yours for Free Plus Shipping...
I need the closet space but shutter at the idea of tossing such a
treasure in the trash bin. I'm now using VGA on my Falcon, so I don't
really need the SM124...

Thanks,
Brian

1436. Many Atari FS adds at this URL

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32707802.6C89@ridgecrest.ca.us>
Source record: 135216

In case someone is looking for used Atari
equipment, I thought I would post this URL
for the benifit of all. I recently purchased
Cubase Audio Falcon for $150.00 here. Most of
the adds are for ST's and Megas but you never
know what you will find. There are different
areas to search in, and for Atari look under
personal computers and music areas, electronic
gaming for Jag items. It is a weekly newpaper
in California called the Recycler. I believe
the Web pages are updated on Wednesday nights.
If I remember right it is CAB friendly. If you
have problems with CAB try the anonymizer site
for CAB assistance :).

http://www.recycler.com/

Happy hunting,

Mike

1437. Re: Networking Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <54prlm$fna@herald.concentric.net>
Source record: 135217

Karl Samyn (Saka@stud.rma.ac.be) wrote:
: At the moment someone is busy to make an ethernet card that will support
: the Atari Midicom Protocol, the TCP/IP protocol and the M$ network
: protocol. It will be thin-ethernet with BNC-connections.
: If someone can still find a DLink DE600 ethernet pocket adaptor he can
: use this to connect his Atari to an ethernet network.
: /*---------------------------- Saka -----------------------------*/
: /* Karl Samyn - 148 Pol - RMA */
: /* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
: /*---*/

I've been following this since I first heard about it this summer, and to have a thin-ethernet with up-to-date drivers is just about heaven. All three protocols open up new avenues of communication with other comps.

I was trying for a while to get Ghostlink to chug through a few 286's that I have laying around, but my babies weren't quite up to the task. 19200 might have worked in the 8-bit days, but not now, esp. with mammoth sound files to move around.

If the protocols could be used simultaneously that would be amazing, but even if not, the Atari could be the center or at least an integral part of any net of any size.

MIDIcom for the rest of your Ataris, though this wouldn't necessarily need to be part of the adaptor. As long as the remote drives are recognized by the computer with the adaptor, they should be able to be accessed, though only at 31250 (?) baud, maybe faster if MIDIcom compresses..

TCP/IP hopefully could be attached to stik, allowing the ST to browse, exchange files, telnet, etc. on a faster link (sneak it into the office) .. or as part of an intranet!

And if the M$ netBEUI protocol is supported at the time of release, that would be the heart of the artichoke, so to speak. M$ workgroup supports WFW, 95, and DOS, the latter of which is my main concern right now, and you can run workgroup net without going into windows. It doesn't seem like you can actually share drives and whatnot with a TCP/IP stack, or I haven't found the right software. You can do all sorts of client/server business, but I'd rather just have a peer-to-peer for simultaneous computing that I'd only have to set up once, rather than making either the PC or the ST the server, and so on. I'm not sure what options would be available for Mac or other platforms.

Anyway, if fast true drive sharing is possible, any application will be able to work off the other machine in real time. Technological poetry in

motion. CHEAP used and new drives, tape backups, and printers (print support to come eventually) could be installed on the PC with the sole purpose of being used by the ST.

I know what I'm getting for Christmas. Of course, if the device has yet to be FCC approved before distribution, we in the states may have to wait until next season >sniff!< unless we can bribe somebody or get one of the fellows on the Continent to ship one over.

If I'm mistaken about my views on the protocols or possibilities here, please shoot it down so I don't go believing in myths that have no basis in fact.

--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

1438. Re: CD-ROM CDR100 (bus arbitration), access with VM?

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <54prmq$239@newstoo.ericsson.se>
Source record: 135218

In article <GJYRFEUQUp@tos.ak.planet.gen.nz>, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:
>I have a Yamaha CDR100 4x CD-ROM drive (it is also a CD-Writer).
>
>I am using the Extendos Pro CD-ROM driver to access this drive.
>
>I found that, while Extendos works fine for other drives, it does not work
>with the CDR100 - it acts as though no drive is connected. The MiNT
>CD-ROM XFS driver does not work with it either. Neither does Metados.
>
>This is probably because of the SCSI bus arbitration of the CDR100.
>
>Luckily, however, the CD-Writer softare from Bernd Lohrum CD-Service came
>with a SCSI_CD.BOS file, which allows access to the CDR100 (and apparently
>other SCSI drives that require SCSI bus arbitration) when used with Extendos
>or Metados.
>
>This works fine, except that on one of my computers I use virtual memory (VM).
>Any program that is in VM and tries to access the CD-ROM drive through
>this driver will not work. I get a "Drive Q is not responding" (Q being the
>CD-ROM drive) or "Your output device is not receiving data" error, and then
>the computer's hard disc (as well as the CD-ROM drive) becomes completely
>unaccessible until a reboot is performed.
>
>This problem occurs with both Outside 3.4 and FreeMiNT 1.14 VM in exactly
>the same way.
>
>Any ideas as to how to access this CD-ROM drive with VM working would be much
>appreciated.
>

I had the same problem but when i put
Metados before Mint in the autofolder i get rid of this problem.

Best regards Erik Hall

1439. BIG CAB FIX

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <846228012.24819@dejanews.com>
Source record: 135219

Hello Atarians,

How would you like to connect to almost all http's, ftp's, etc. within CAB with out bombs, crashes or the dreaded Runtime 163 Error? Well, now you can! How? By using the ANONYMIZER! This is a free service that allows you to just type in the URL that you want. Here's how:

http://www.anonymizer.com (Web page)
http://www.anonymizer.com/open.html (to just type in *ANY* URL)
http://www.anonymizer.com:8080/ftp://ftp.cnam.fr/pub/Atari (Direct)

If there are Web pages or ftp sites you are having trouble connecting to, try the ANONYMIZER. You'll thank me later :-))

" Who is that Masked Man "? It ain't the LONE RANGER!!

I'm using the new CAB1.41/STiK1.11 with the older CAB.OVL1.18 because the new OVL(1.20h) doesn't like the esc key.

C'est la Vie,

Charles Silver

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

1440. Re: Falcon tuning

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvlocvtqa6.fsf@emw.ericsson.se>
Source record: 135220

Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:

> MK>> fine with the afterburner. Ask slobodan_curcic@h.maus.de for more
> MK>> information about that.
>
> MK>Have you told this guy about the mailinglist?
>
> No. Sorry. I forgot it.

Keine problem.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1441. Re: PPP-PAP

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <54q3df$r3q@m1.cs.man.ac.uk>
Source record: 135221

In article <Pine.LNX.3.95.961021232517.1142B-100000@moose.erie.net>, Dennis McGuire
<mcguired@moose.erie.net> writes:
> I am in the same situation with NOS. After the modems connect, my
>ISP is trying to make a PPP connection with PAP but NOS never connects.
>

Dont use NOS, as it doesn't work with PAP... Use MiNT-net (get the ppp-kit
from cnam.fr)

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1442. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32708fb5.1598669@news.airtime.co.uk>
Source record: 135222

On Thu, 24 Oct 96 18:38:04 GMT, guy@swampdog.demon.co.uk (Guy
Harrison) wrote:

>><Busy busy Garden Shears>
>
>Gulp!

Hmmm sounded like a mouth full? ;-)

>> Hmmm I got a copy of MagiC PC, Dunno whats goin on, its all in German
>>and I couldnt figure it out,?
>
>What have you managed to run so far?

On MagiC PC?...Not a sausage :(, not even able to run the software
itself,
On Gemulator96 Demo4.50 + Magic 4.1 I am running

CAB:To test me web pages are ATARI compat'
EVEREST:
CANVAS: At Last ATARI in High res:)
KIVI: Because I am used to it,
IMAGCOPY4:
HIGHSOFT BASIC: But this only works if not multitasking
TERRADESKTOP: I tried THING, but it always caused a not enough memory
. error when trying to open a window?
NVDI 2.11 :Without mouse accelerator because that was silly,
SCELETRIC:Because it handles Long file names,and works in medium or .
. high rez, unlike other selectors i could name?

I will be going for Gemulator with rom board, because STOS does
definatly work on that :)

>> Ho well...saving up to buy the full Gemulator.....that impressed :)
>
>Another thing I missed through turning up late I bet!

Well they where selling the gemulator at the show, but I hadnt tried
the demo at that point,
However, the signs are...(pretty sure it will happen) there will be
another show in Birmingham next April, organised by Mike Goodman again
:), and a bigger hall this time, If a London show then would be at a
different site,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1443. Re: Clod Hopper

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961025075229.3529A-100000@mariner.cris.com>
Source record: 135223

I had it at one time! Can no longer find it! I'm pretty sure that it is
located in the Atari ST RT Library on GEnie. As I dropped them as of Feb.
this year, I can't supply you with the file. Sorry! Maybe someone that
still has GEnie access can help.

On 24 Oct 1996, Satcom2 wrote:

>If anyone knows where i can get a copy of the shareware game "clod hopper"
>for the st please e-mail me.ill send you a bunch of cool game or utility
>files if you do,i have 1000 disks of stuff...it wont go unrewarded...i know
>it was on a cover disk once but i cant remember which one...its a miner
>2049er clone,my copy went bad and i miss it...please help,thanks
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1444. Hard Disk for Atari ST 10

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <54q8to$9m@zap.io.org>
Source record: 135224

To: Guido Pietrella <pietrella@ftbcc.it>
Subject: Hard Disk for Atari ST 1040
Newsgroups: comp.sys.atari.st

p > I've got an Atari ST 1040 and I decided to add it a HD...

p > Does anybody can tell me what kind of Hard Disk is possible to
p > use? Is it possible to use an IDE HD (PC interface) or a SCSI
p > HD?

in your case, the only route to go is with a SCSI connection
scheme (using a host adaptor like the ICD Link II, the TopLink, and
others). However, you'll also get all the advantages that SCSI has
to offer, including faster thruput and the ability to have up to
seven SCSI devices chained together.

... "let me handle this, men... OH, SECURITYYYYYY!" : Kirk
___ Mountain Reader II - #00000007

1445. Crazy ZIP drive on STe

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <54q8hi$4a@zap.io.org>
Source record: 135225

To: lambross@popper.forthnet.gr (lambros)
Subject: Crazy ZIP drive on STe
Newsgroups: comp.sys.atari.st

l > I tried to conect an iomega zip drive to my ste (tos v1.6, 4mb
l > ram) with an icd pro bootup system and it didn't recognized
l > it.Then i conected a syquest drive (105 mb cardrige)and it
l > worked fine. The fanny thing was that when i conected the zip
l > throuhg syquest it saw it too.It also saw zip when i conected
l > it whith the syqest's cardrige ejected.It works with any scsi
l > device that's powered on But when the other device is off st
l > does not see zip.What is the mater whith it ? By the way do
l > you know any desktop replacement that is small and good. I use
l > terra v4.0 Also do you know what can i do to run two programs
l > at the same time and change between them

what you've run into is the non-standard way IoMega has wired
the SCSI ports on the ZIP Drive - apparently it doesn't provide
power through the cable. I take it you are using your STe with an
ICD Link - if so, the Link actually gets the power to run from the
attached standard SCSI device through the cable. When you run
another standard device along with the ZIP, the problem disappears.
I heard that HiSoft was supposed to have a solution to this - until
then, it might be best to make sure you have other devices along
with the ZIP to make sure it works.

... "Not a quarter! Arrr, he'll be dancin' fer hours."
___ Mountain Reader II - #00000007

1446. Re: Text editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <54qes5$sht@imag.imag.fr>
Source record: 135226

Vasco Miranda <vascom@ispgaya.pt> wrote:

>Can anyone send me a text editor for atari 1040 st?
>I can give you some interesting software.

> Thank you.

> Vasco Miranda

Just download Edith professional.
You will find it at :
http://www.nl.net/~zfc/index.html

Hope this help

1447. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: mbge4mdc@meehpf.ee.man.ac.uk
Message-ID: <54qfos$890@yama.mcc.ac.uk>
Source record: 135227

In article <6ec_9610231329@genesplicer.org>,
Terry.May@rebel.genesplicer.org (Terry May) writes:
> Re: _Some thoughts on Atari sound_, Farag Elburki user wrote to All on 22 Oct
> 96:
>
> FEu> That's pretty much what SAM (System Audio Manager), supplied with the
> FEu> Falcon is intended to do. It runs on any DMA sound equipped Atari (STe,
> FEu> TT, Falcon) and allows you to assign audio to GEM events (windows,
> FEu> fileselector, etc.)
>
> Except it doesn't work on my STe. Anyone know the latest version, where maybe
> this problem has been fixed?
--

Hmmm... the version I got with my Falcon works fine on my Mega STe - perhaps
it's a TOS version thing???

I'll try to dig out my STe over the weekend, and give it a go on that.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1448. Re: Some thoughts on Atar

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: mbge4mdc@meehpf.ee.man.ac.uk
Message-ID: <54qg6s$890@yama.mcc.ac.uk>
Source record: 135228

In article <910_9610240105@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) writes:
>
> SAM only works on STe's or better. What I'm talking about will work on
> *anything*...
> _

--

Given that pre-STe machines have no DMA sound, the best you could hope for
is a poorish sample playback which will also slow down the rest of the
machine a bit. In my view, it's probably not worth the hassle.

Even if you decide it is, the ST code would add unnecessary bulk to
the program for STe users or above - so separate versions would be best.

Whilst you're doing separate versions, why not just implement what would
effectively be an ST version of SAM? I.e. with the SAM programmer's
interface.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1449. Re: BIG CAB FIX

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961025120000.14269C-100000@moose.erie.net>
Source record: 135229

On 25 Oct 1996 csilver@kendaco.telebyte.com wrote:

> I'm using the new CAB1.41/STiK1.11 with the older CAB.OVL1.18 because the new
> OVL(1.20h) doesn't like the esc key.

How many bytes are CAB.OVL 1.18 and 1.20h respectively? Is anyone
running CAB 1.41/STiK 1.11 successfully with CAB.OVL 1.20h?

1450. Re: Falcons Speaker

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <846338766_OASIS_@harold.eastky.com>
Source record: 135230

In article <846001352_OASIS_@harold.eastky.com>
phantomm@harold.eastky.com () said:-
>
>OK, Here is a little update on the above, in case anyone is interested.
>I installed a RCA type female plug onto the 2 wires cut from the Falcons
>internal speaker. I plugged in a Pioneer 40 watt speaker to it. And
>WOW! Was I shocked by how loud the output sample I played was. Turns
>out that I had the Sound CPX volume control all the way up. That speaker
>could not stand the output coming from that nice little modification.
>The output is a mix of Stereo. The sound CPXs Volume, Right channel, and
>Left Channel works correctly with it. The output seems to be the same
>as for a RGB monitor with speaker. But the output seemed much louder than
>my RGB monitors speaker. It sure didn't need any amplification. I have
>been messing around with it and the Sound Pass CPX program. This mod.
>is fairly simple to do. If this posting moves anyone to do the mod. I can't
>stress enough to be careful and plan ahead. Also, I cannot be held
>responsible for any damage it may cause to your Falcon.
>10/21/96
>Phantomm

--

E-mail me at..... phantomm@harold.eastky.com

1451. Re: SM 124 Give Away

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <32710B6D.7844@airmail.net>
Source record: 135231

Brian Roland wrote:
>
> Aloha,
> I have a dead SM124...
> I don't know what's wrong with it but here the symptoms...
>
> A fuse keeps blowing...
> I replace it, turn it on...
> It blows again...
>
> If you want this monitor...it's yours for Free Plus Shipping...
> I need the closet space but shutter at the idea of tossing such a
> treasure in the trash bin. I'm now using VGA on my Falcon, so I don't
> really need the SM124...
>
> Thanks,
> Brian

Just a shot in the dark, but check the horizontal output transistor to ground. It should be located near the rear of the chassis near the flyback xfmr. If it shorts, it blows the fuse. Looks like an oblong plate with a disk in the middle. should be made of metal. Hope that helps. and also, don't flame me if I am completely wrong! Never had one apart but have repaired plenty of t.v.'s with the same problem. Later.....j

1452. Missing!

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3270df90.594322@news.airtime.co.uk>
Source record: 135232

Hey Spooky!

Anyone any idea why I would be reading replies to postings, but never saw the actual posting, for instance I read an answer to the "newbie" help posting today, an answer to some sort of "Graphics" posting yesterday, yet not the originals, and as I check my groups at least twice a day, then I definatly havn't missed them,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1453. Re: Stik/CAB 1.41 Web Site?

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <54refc$c7@mark.ucdavis.edu>
Source record: 135233

Blair Dean (Blair_Dean@isdtcp3.hwc.ca) wrote:
: Could someone post the Stik/CAB Web site again. Thanks.

Oh, there's gotta be about a dozen of them at this point. The original
(as far as I know) is Nick Flinthams' Stic Stuff Page at

http://www.flinny.demon.co.uk/

There is at least one US mirror maintained by the Yolo Atari Club at:

http://virtual-markets.net/vme/yac/

And then there are a bunch of other mirrors that I haven't checked
recently, so I don't know how up to date they are, but am sure most of
them now have all the latest versions.

For those that like the old CAB.OVL better, the YAC site still has a copy
of it available at the above address.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1454. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <846329066_OASIS_@zetnet.co.uk>
Source record: 135234

Has anyone actually got a subscription copy of the mag yet? I sent off a cheque on 25 September and haven't got the first issue as of today. I know they were being reprinted but it seems a bit of a bugger:-(

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

1455. Re: Link96

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32706514.34F2@bruker.de>
Source record: 135235

siov@delphi.com wrote:

> Anyone have a Link96? Any comments on it? If purchased in the US, where?

I have it though I directly got if from the German developer Norbert
Wieczorek. There is nothing much to comment on it. It simply works and
it's the only host adapter that allows drives that need initiator
identification (e.g. Quantum Fireball) to be used with the ST.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

1456. STorm

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961025210552.29895A-100000@moose.erie.net>
Source record: 135236

I hate it when things that have worked fine forever quit working!
I've been using STorm in VT100 emulation mode to connect to our local ISP through a shell account.

They have a catalog file available on-line which I occasionally check for prices. Well, a few days ago they changed things. Instead of getting the ASCII file, it's now a direct link to a web site. As soon as I accessed this, the screen displayed garbled characters. So, I disconnected and called back. Now even the normal VT100 screens have mostly non-ASCII characters. Even if I call my own BBS, what should be ASCII is non-ASCII.

It seems somehow that the VT100 emulation has been messed up! Is this possible? I checked the emulation settings and none of the options look pertinent to this problem. I also checked the "mask high bit" option in the serial port menu and it is still selected. Any ideas on how to fix this???

Maybe the ISP thinks I'm in ANSI now rather than VT100???

1457. Re: cab 141

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <846361092_OASIS_@swampdog.demon.co.uk>
Source record: 135237

In article <bad_9610241526@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>> It connects, goes through the Login/Password process fine
>> (SLIP account selection is done with the login, ie
>> Sdaymon=SLIP, Cdaymon=CSLIP, and Pdaymon=PPP), gets the
>> correct IP address (I've checked this with my ISP), and does
>> basically all it's supposed to do.
>
>GH> Now try Finger. If unsure what to finger ask your provider
>GH> for something simple and guaranteed like the message of the
>GH> day. What happens?
>
>I bet the guy has tried the finger, after all the trouble he's had!!!
>
>On the other hand, you reply is a bit erotic...

Haha, wait 'til you see the "CAROLE LEPILLEUR - PLEASE REPLY" article!
<G>

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

1458. Time Zone??

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <eac_9610260105@flight.org>
Source record: 135238

Hmmm, quick KGMD question: how does the time zone environment variable work? How do I set it for Central Standard Time?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If ** ** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

1459. FS:FDHD MAC SE

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <ea9_9610260105@flight.org>
Source record: 135239

> I have for sale a MAC SE runnin g 4 megs ram plus 20 meg harddrive, mac
> extended keyboard and global village fax/modem. this machine is running
> the MAC SUPERDRIVE 1.44 DISKDRIVE, I AM ASKING 175.00 PLUS SHIPPING. IF
> INTERESTED CONTACT ME VIA e-mail. Jim s sfpu@scfn.thpl.lib.us by the way
> this is one of the "compact Mac" in that everything is built in including
> monitor, diskdrive and harddrive.

And before anyone asks, this will not* run MagiCMac. It is only an
8mhz (or is it 7.5mhz???) 68000. Dunno why this dumbass posted this
here...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

1460. Re: Some thoughts on Atar

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <eab_9610260105@flight.org>
Source record: 135240

> Given that pre-STe machines have no DMA sound, the best you could hope for
> is a poorish sample playback which will also slow down the rest of the
> machine a bit. In my view, it's probably not worth the hassle.

Well, I was planning on having the ST replay take over the proccessor,
better than nothin'. Since I own only an ST :P I'm quite familiar with
its sound capability, thank you...

> Even if you decide it is, the ST code would add unnecessary bulk to
> the program for STe users or above - so separate versions would be best.

The replay code that came with my Replay4 cart compiles to just under 3k,
I don't think saving 3k of space is worth the trouble of seperate
versions. Keep in mind the code is called *many* times a second. It *has*
to be tiny...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

1461. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <eaa_9610260105@flight.org>
Source record: 135241

> I have installed the complete KGMD package on my Falcon. Before asking
> for a login, the package does a filesystem check of my minix partition.
> This process always displays the messages
>
> Checking file system on drive h
> Couldn't sync or lock device h:.
>
> The system then verifies the file system and allows me to log in. Any
> ideas why this happens? Does it matter?

I was just about to ask about this. KGMD does the exact same thing on my
MegaST. It also says "(reboot after running)" and then later on
"Automatic reboot in progress", huh? Didn't look like a reboot to me! :)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org

1462. Stik/CAB 1.41 Web Site?

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3270FCC8.2D7F@isdtcp3.hwc.ca>
Source record: 135242

Could someone post the Stik/CAB Web site again. Thanks.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

1463. Re: Re^2: Networking Atari

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: tcbordp@vbbusnw1.tc.cc.va.us
Message-ID: <54r82t$hhv@usenet79.supernews.com>
Source record: 135243

In article <339_mike@interware.it>, mike@interware.it (Mike De.Petris) writes:
|> In uno strano messaggio del 23 Oct 96 Saka@stud.rma.ac.be (90:700/104.1)
|> scrisse al povero All :
|> S> At the moment someone is busy to make an ethernet card that will
|> S> support the Atari Midicom Protocol, the TCP/IP protocol and the M$
|> S> network protocol. It will be thin-ethernet with BNC-connections.
|> S> If someone can still find a DLink DE600 ethernet pocket adaptor he can
|> S> use this to connect his Atari to an ethernet network.
|>
Do you have anymore information about using the DE600 to connect to an
ethernet network? I would love to find source for drivers for Mint or Linux to
use a pocket adapter to connect to the network. Ant pointers
would be appreciated.

Pete Borders

tcbordp@vbbusnw1.tc.cc.va.us
Tidewater Community College

1464. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-10-25 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <846301864_OASIS_@icis.on.ca>
Source record: 135244

Thanks! I'll sit back and relax now:-)

Cliff

In article <54nds3$fu8@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) said:-

>> Checking file system on drive h
>> Couldn't sync or lock device h:.
>>
>> The system then verifies the file system and allows me to log in. Any
>> ideas why this happens? Does it matter?
>
>This is normal behaviour, nothing to worry about.

--

Cliff Cook

ccook@icis.on.ca

1465. Looking for PACMAN!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961026154731.31531A-100000@acs2.byu.edu>
Source record: 135162

If you know how to get it, let me know. Regards!

((((((-F.))))))
UTAH * USA * 1996

1466. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <060_9610261605@genesplicer.org>
Source record: 135163

Re: _Some thoughts on Atari sound_, Farag Elburki user wrote to All on 25 Oct 96:

>> Except it doesn't work on my STe. Anyone know the latest version, where
>> maybe this problem has been fixed?
FEu> --
FEu>
FEu> Hmmm... the version I got with my Falcon works fine on my Mega STe -
FEu> perhaps it's a TOS version thing???
FEu>
FEu> I'll try to dig out my STe over the weekend, and give it a go on
FEu> that.

The version I have only works on a few of the functions. Things like open/close window, file selector, etc., don't work. The system bell and a couple other things work. It might have to do with my AES version. I'm using TOS 1.6.

* LED v1.45 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

1467. GEMulator incompatibilities

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102696.181712.59@wxs4-16.worldaccess.nl>
Source record: 135164

I recently got GEMulator and I ran into a few problemmettes...

1) ST Zip won't work. It cannot write (deflate) anything, it gets write errors or something on the hard disk.

2) I tried to copy a disk using FastCopy Pro 1.02. The source disk had a readable directory and several folders. Although FCopy appeared to work (though the writing process was very slow), the target disk turned out having 0 bytes used in 0 files, and no folders either.

3) Kobold won't work. I kinda guessed it wouldn't, but hey. Or does anyone have any suggestions?

4) Some disks I have are Atari-format, not properly DOS-compatible. I understand there are quite a few programs available to alleviate this problem by making the bootsector MS-DOS compatible. Can someone perhaps mail me a program that does this? Exactly what does an MS-DOS bootsector have to have to be readable by DOS?

Question to Dan Mihocka (hope I got your name right there): Can I use XBIOS functions to read the bootsector of a disk that isn't MS-DOS compatible?

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1468. MagiCMac 2.0(english), when????

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: zan660@aol.com
Message-ID: <54uepc$qb7@newsbf02.news.aol.com>
Source record: 135165

When can I buy MagiCMac 2.0? Does it really take this long to translate
an OS? I can't wait to get my hands on it.
Zan

1469. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846450892_OASIS_@pcc-uky.campus.mci.net>
Source record: 135166

In article <1996Oct26.153039.1@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>In article <54ondu$mko@news2.qtm.net>, ebaiz@qtm.net (Edward S. Baiz Jr.) writes:
>>
>> Anyone have a DirecT60 or A Hades 060 machine like myself. I have
>> only had my DirecT60 for about two weeks now and love the machine.
>> Too bad TOS machines like this did not come out a few years back
>> because they would have sold like hotcakes....
>
>
>Are you stating that they can't sell like hotcakes today? If price is an
>indication you are probably correct..So what did you pay for your system?

Mr. Butt-in-sky strikes again... <sigh>

--

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```

1470. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Oct26.153039.1@cobra.uni.edu>
Source record: 135167

In article <54ondu$mko@news2.qtm.net>, ebaiz@qtm.net (Edward S. Baiz Jr.) writes:
>
> Anyone have a DirecT60 or A Hades 060 machine like myself. I have
> only had my DirecT60 for about two weeks now and love the machine.
> Too bad TOS machines like this did not come out a few years back
> because they would have sold like hotcakes....

Are you stating that they can't sell like hotcakes today? If price is an
indication you are probably correct..So what did you pay for your system?

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"A cut in the capital gains taxes will benefit me and make me richer.
And I am not embarrassed to say that."
-Multimillionaire T.J. Rodgers President & CEO of Cypress Semiconductors

1471. Problem running BIGDOS 06 under KAOS 1.4.2

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <409_RCain@nest.demon.co.uk>
Source record: 135168

Hi kwinter@ludin.com.au, on 23 Oct 96 you wrote:

k> 1040 STF with 3 MByte of RAM in tower case,

Just a thought, Karsten.

How do you get the 3Mb? Is it by using the "bank-expander" circuit (I forget who designed it now).

I made one of these and got intermittent memory failures because of the delay introduced into the memory cycle by the extra electronics. I wonder whether your trouble is coming from intermittent memory.

Is there any way you can revert to the standard 2.5Mb (just using banks 0 and 1), to se if this is more stable.

I'm afraid that because of the trouble the "bank-expander" was giving me I had to abandon it.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1472. Hard Disk for Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <410_RCain@nest.demon.co.uk>
Source record: 135169

Hi pietrella@ftbcc.it, on 24 Oct 96 you wrote:

p>
p> I've got an Atari ST 1040 and I decided to add it a HD...
p>
p> Does anybody can tell me what kind of Hard Disk is possible to use?
p> Is it possible to use an IDE HD (PC interface) or a SCSI HD?

The usual method is to attach a SCSI drive via an interface card to the DMA port.

You can find these around second-hand quite cheaply. In a steel box you get power-supply, interface board and SCSI drive. Once you have the interface board you can chain up to 7 SCSI devices (including CD-ROM, scanners) to i

If you want to put it all together yourself the interface board is the most important thing to look for. There are a lot of ICD AdSCSI+, and Link interfaces about.

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

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1473. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <54sha6$4ii@nadine.teleport.com>
Source record: 135170
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him.
We were in the middle of a Trade and after I received my part of the
Trade, I lost touch with him. And I still need to complete the Trade.
If anyone can help... An E-Mail Address, a Phone Number. Direct any and
all Replies through E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1474. STReport #1243

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <55Bw-GD.dpj@delphi.com>
Source record: 135171

10/25/96 STR 1243 The Original Independent OnLine Magazine!

- CPU Industry Report - PhotoShop 4.0 - Lexmark Retail!
- Corel Buys Paradox - Hayes 33.6 - Software Modems?
- Kid's Corner - New PowerBook - Killing Cookies
- USR to fix Modems - People Talking - Dana's Tidbits

COURT BLOCKS JUNK E-MAILER!
CDs THAT CAN READ, WRITE AND 'RASE
WIRED TRIES AGAIN!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1475. ST Software Disposal

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: "Norman P. Butler" <butler@netvision.net.il>
Message-ID: <01bbc379$445682c0$8e035ac2@base>
Source record: 135172

Send e-mail to butler@netvision.net.il

1476. Re: Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610262211.a56974@b.maus.de>
Source record: 135173

Michael Clemmetsen (michael.clemmetsen@sunderland.ac.uk) wrote:

>Does anyone know if this "problem" exists when using Papyrus under MagiC?

No, it doesn't. Besides, MagiC's printing routines are a lot faster than those of TOS.

>If not, does that mean that background printing is possible and is it
>quicker and smoother than under plain old TOS?

In general yes. However, some people experience background printing problems depending on their hardware configuration.

-andre

1477. Re: Aerochopper

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846390426_OASIS_@pcc-uky.campus.mci.net>
Source record: 135174

In article <32703C1B.4E8D@worldnet.att.net>
Daniel Fangmann <dfangmann@worldnet.att.net> said:-

>Also for sale: Aerochopper R/C Flight Simulators, like new, for Atari
>ST computers. Has Futaba 'Conquest' 4 channel TX controller. Original
>box/docs. One plugs into the modem port another into the cartridge
>port. Excellent program for the Atari's, must see. Asking $125 ea.

Hmm...I'm afraid that I'm not strong on what this software does...
How about filling us in? Also, what Atari computers does it run
on? (for example, will it run on my Falcon?) Thanks in advance! :)

--

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_/_/_/
```

1478. Software-Cache fuer CD-ROM

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: Detlev_Rackow@f1831.n100.z21.ger.sub.de
Message-ID: <MSGID_21=3A100=2F1831_32725080@ger.sub.de>
Source record: 135175

FROM: SSweet@mettav.demon.co.uk
SUBJ: Missing!

s>> Anyone any idea why I would be reading replies to postings, but
s>> never saw the actual posting, for instance I read an answer to the

DC> Happens to me all the time, I put it down to the rich travesty of life.

Aaaaaaarrrrrrgggggggggghhhhhhhh!!!!!!!!!!!, NO!!!, someone prompted that one
again. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1479. calamus mono-spaced fonts

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: hcarson@io.org
Message-ID: <54rt2d$1jq@news1.io.org>
Source record: 135245

>Are there any Mono-spaced fonts for Calamus? I have Pagestream and
>there is only one that I could find for it (courrier). There must be
>at least one for Calamus too. Since Calamus is selling for $40 US, I
>might as well ight as well switch!

Calamus is NOT selling for US$40. Pagestream is selling for US$40.

--
>>>
>> Howard Carson, 3 Groves Lane, Ajax Ontario, Canada, L1S 3C7 <<
>>Email: hcarson@io.org |||| Fax: +1-905-427-9703<<
>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>

1480. Reading/Writing Atari 8bit and ST disks on IBM-PC.

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: mind@networx.com.au
Message-ID: <54s7d8$cp0@news.mel.aone.net.au>
Source record: 135246
Cross-posted to: abg.atari,alt.atari,alt.binaries.atari,alt.binaries.atari.d,comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech

Hi,

I'm asking a question for a friend who has an Atari 800XL and Atari 1040ST.
He also has a 486DX33 and wants to know if there is any software that will allow him to READ and WRITE to the Atari formatted disk with the IBM. I've heard of a program (some years ago) that is supposed to be able to allow this process between formats but have never seen it... so don't know how true this is either.

I've managed to help him a little by explaining how to change the first 3 bytes of the Atari ST formatted disks (make them EB 34 90). However, if there is anything quicker, we'd appreciate knowing.

ALSO... we'd like to know if there's something which will read the old Atari 800XL disks (5.25").

Any and all comments, replies, etc will be appreciated.

Thank you.
Caine
http://www.networx.com.au/home/mentalist/

1481. Re: SM 124 Give Away

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <h5PQvkK.lmcclure@delphi.com>
Source record: 135247

Another possible cause of this problem is a shorted diode (one of the four in a diamond-shaped pattern) on the power board.
-
Way back in the late 80's, an SM124 of mine had this exact problem. I replaced all four diodes with beefier units, and the last I knew, it was still glowing along (sold it earlier this year, after getting a VGA for my Falcon).

--
LMCCLURE@delphi.com
Little Rock, AR

1482. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <54sgn6$46n@nadine.teleport.com>
Source record: 135248
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking. At BSC's Web Page you'll View, and
DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Have problems connecting with BSC's web page? Why not DownLoad
FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to
Request catalogs through E-Mail. Really, it's no inconvenience. All I
ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send
them to you by E-Mail Only. I'll get back to you after the weekend.
Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please
Direct any and all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1483. Stacey Selling as Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <54shcu$4jp@nadine.teleport.com>
Source record: 135249
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Parts, to be sold for parts. Not to be repaired. If you wan't to try to buy it to try to repair it? I'd advise against it. It is one of the first ones off the Assembly Line, without batteries. It's Switching Power Supply has been tested & works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold. Unless, of course, It's sold with the Stacey. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1484. Re: ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: apb25@apb25.emma.cam.ac.uk
Message-ID: <54sjgj$b1j@lyra.csx.cam.ac.uk>
Source record: 135250

Darek Mihocka (brasoft@coho.halcyon.com) wrote:
> In article <326EAE87.5F37@imaginet.fr>,
> QUILES Jean Paul <quilesjp@imaginet.fr> wrote:
> >I am looking for freeware emulator ste running on PC
>
> There is no such beast available, but you can try the free Gemulator 96
> demo up at http://www.emulators.com. The real thing isn't that
> expensive either.

There *is* a Freeware emulator. It requires that you are running X-windows
(i.e. Linux and XFree86). What the merits of the various programs are, I'm
not going to get into. Try http://www.complang.tuwien.ac.at/nino/stemu.html.

Adrian

==
Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
----
Windows95 - the world's first NON-operating system.
==

1485. Re: Text editor

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846390534_OASIS_@pcc-uky.campus.mci.net>
Source record: 135251

In article <326FADC7.126D@ispgaya.pt>
Vasco Miranda <vascom@ispgaya.pt> said:-

>Can anyone send me a text editor for atari 1040 st?
>I can give you some interesting software.
>
> Thank you.
>
> Vasco Miranda
>

Better than that, go to just about any popular ftp site and get
Edith...(pro or lite). You'll be amazed at what it can do! :)

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1486. Re: Stik/CAB 1.41 Web Site?

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <846399724_OASIS_@flinny.demon.co.uk>
Source record: 135252

In article <3270FCC8.2D7F@isdtcp3.hwc.ca>
Blair Dean <Blair_Dean@isdtcp3.hwc.ca> said:-

>Could someone post the Stik/CAB Web site again. Thanks.

http://www.flinny.demon.co.uk

Nick.
--

---
stik@flinny.demon.co.uk

1487. Re: Stik/CAB 1.41 Web Site?

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: marcl@NL.net
Message-ID: <54subl$72h@solair1.inter.NL.net>
Source record: 135253

Blair Dean <Blair_Dean@isdtcp3.hwc.ca> writes:

>Could someone post the Stik/CAB Web site again. Thanks.

>--
>---
>Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
>Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
> My opinion has been held over from a previous life 85 MEG
> and is not the responsibility of Health Canada Jaguar/Lynx :)

Try www.student.informatik.th.darmstadt.de/~aclauss/
This is the homepage of Alexander Clauss, author of CAB.

regards,
Marc_Laan_Amsterdam_Netherlands.

1488. Missing?

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3271e0a4.1807200@news.airtime.co.uk>
Source record: 135254

In article <3270df90.594322@news.airtime.co.uk> you wrote:
: Hey Spooky!

Hello Tony!

: Anyone any idea why I would be reading replies to postings, but never
: saw the actual posting, for instance I read an answer to the "newbie"
: help posting today, an answer to some sort of "Graphics" posting
: yesterday, yet not the originals, and as I check my groups at least
: twice a day, then I definatly havn't missed them,
:
: Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
: irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
: ------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

Usenet is an imperfect system. Articles posted at one news server are
then copied to the next server, and the next, and the next, ... or
maybe
not. The better providers brag that they get "multiple feeds" or news
from a bunch of different sources, so that any dropped articles would
hopefully show up in another feed.

My wierd thing with Tin is to read the start of a thread that is
actually
a reply to the original message, which shows up later in the thread as
a
followup to the first message. My life is full of such miniature
disorienting paradoxes. Not that I'm complaining.

aardvyrk
--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do
both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV
news.

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1489. Re: ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <54rmnn$boq@news1.halcyon.com>
Source record: 135255

In article <326EAE87.5F37@imaginet.fr>,
QUILES Jean Paul <quilesjp@imaginet.fr> wrote:
>I am looking for freeware emulator ste running on PC

There is no such beast available, but you can try the free Gemulator 96
demo up at http://www.emulators.com. The real thing isn't that
expensive either.

- Darek

--
==========
Darek Mihocka. Distributors of Gemulator Xformer and Recycler.
Emulators, Inc., 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 http://www.emulators.com

1490. Re: ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3271e234.2207499@news.airtime.co.uk>
Source record: 135256

On 26 Oct 1996 00:41:27 GMT, brasoft@coho.halcyon.com (Darek Mihocka)
wrote:

>>I am looking for freeware emulator ste running on PC
>
>There is no such beast available, but you can try the free Gemulator 96
>demo up at http://www.emulators.com. The real thing isn't that
>expensive either.

"Real thing", is that a real STe or the real Emulator as apposed to a
demo?,
An STe is miles cheaper than the Emulator.....But I am still trying
to save up for the full Gemulator <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1491. OASIS dialing script -how to send CR at login

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: akisujar@leonis.nus.sg
Message-ID: <54robj$j2p@nuscc.nus.sg>
Source record: 135257

Hello from Singapore,

Could not get STiK and CAB to work with my Host (my host only has ppp and CSLIP), I have to use OASIS instead.

How ever my host requires my computer to send CR twice when first login then after keying in user name and password it requires 3 more CR before I can type in ppp to get in.

I put in the "\r" for each CR as mentioned in the instruction but it did not work. Apparently if I enter dialing script with OASIS_EDIT it will clear these \r after saving (perhaps due to no "receive" line before I send the \r). I have to use word processor program to edit the dialing script.

I also trying to logon with ICE manually without using the dialing script but I get 2 bombs after the modem finished dialing before I get a chance to key in anything.

Any advice would be much appreciated.

Suthipuntha, School of Architecture, National University of Singapore

akisujar@nus.sg

1492. Re: Stik/CAB 1.41 Web Site?

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32722b0e4cfc10@sn.no>
Source record: 135258

On Fri 25-10-96 13:45, Blair Dean (Blair_Dean@isdtcp3.hwc.ca) wrote:

>Could someone post the Stik/CAB Web site again. Thanks.

<LI>Alexander Clauss:
Crystal Atari Browser (CAB)

The STiK Support Page [Graphic web browser running under GEM]

<LI>STiK Stuff Page

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1493. Re: SM 124 Give Away

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GJ1LCCAFUP@data.rhein-main.de>
Source record: 135259

In <54pe7h$ig6@einstein.ebicom.net> Brian Roland wrote:

>Aloha,
> I have a dead SM124...
>I don't know what's wrong with it but here the symptoms...
>
>A fuse keeps blowing...
>I replace it, turn it on...
>It blows again...

Check psu-unit, diode, gleichrichter!

(i don't now what's the right english word for "gleichrichter")

Sorry ;)

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1494. Atari bits wanted.

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <54tcp3$2m9@nuntius.u-net.net>
Source record: 135260

Hi,

Long time since I was here last...

Barrie is looking for second user Atari hardware, broken
(Mega)ST(e)/TTs, monitors, midiports etc.

He particularly needs some Megafiles, SCSI links and (original)
copies of Cubase 2+, NVDI2.5+ and Notator.

Ring Barrie in Warrington, UK (01925) 266120
or email barrie@atamusic.u-net.com (But don't hold your breath)

If you want upgrades/repairs or new stuff it's worth noting this
number...

Cheers,
Simon.

1495. IGS and Atascii website!

Newsgroup: comp.sys.atari.st
Date: 1996-10-26 00:00:00 UTC
From: Tom D'Ambrosio <ambrosia@flash.net>
Message-ID: <327261F4.6FC1@flash.net>
Source record: 135261

Due to the constant updating of this sig, I am reposting this information regarding the "Break Movie Warehouse";

http://www.flash.net/~ambrosia/

a site dedicated to text based animations. Many Atascii (8bit) and IGS (ST) files are available for free download, including viewer software and links to emulators.

Our site is in desperate need of Movie contributions. If you have any old text movies (any platform, including RIP and VT100), or you're just looking for fun, please drop by.

This site looks best when viewed using Netscape 2.x and above, though any browser should do.

See you there. Tom D'Ambrosio

1496. Re: Stik/CAB 1.41 Web Site?

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <846499710_OASIS_@flinny.demon.co.uk>
Source record: 135112

In article <32722b0e4cfc10@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>
>The STiK Support Page [Graphic web browser running under GEM]

This one's been dead for ages.. now has a page up telling everyone to
go to my page.. :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

1497. Web browsing on ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: htrembl@CAM.ORG
Message-ID: <5508p3$5vd@stratus.CAM.ORG>
Source record: 135113

What is the best way to browse the Web with an Atari ST (1040 STFM)? I have tried WWW131.ZIP with Stick and all, but after several hours I gave up. I can get a connection, but the pages are not downloaded to my machine. It acts as connecting but then my screen is blank when it shows 'done'.

What is Kaq9? Is it an alternative to WWW?

I also have Spectre. Would it be easier to use the Mac?

thanks for all help.
ht

1498. Re: Clod Hopper

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <xTJyvwY.villarreal@delphi.com>
Source record: 135114

Tom Lamparty <Lamparty@concentric.net> writes:

>I had it at one time! Can no longer find it! I'm pretty sure that it is
>located in the Atari ST RT Library on GEnie. As I dropped them as of Feb.
>this year, I can't supply you with the file. Sorry! Maybe someone that
>still has GEnie access can help.

The program was removed from Genie almost as soon as it was uploaded; it's
a commercial program apparently. I cancelled my Genie account at the end
of February also.

1499. ATARI Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Vienna Star <brat@ping.at>
Message-ID: <3273DA1A.589E@ping.at>
Source record: 135115

ATARI ST SALE:

US$ DEM GBP

SOFTWARE:

Hyperpaint + GDOS free free free
GFA Basic 2 free free free
GFA Basic 3.6 +Compiler 10,-- 15,-- 8,--
Art Director free free free
PC Ditto PC Emulator + DOS 3.3 5,-- 8,-- 3,--
Happy Music (Cubase lite) + Midi Cable 10,-- 15,-- 8,--
Breakthru Top MIDI Sequencer 40,-- 60,-- 25,--
Calamus Fonts 5 Disks!!!! 5,-- 10,-- 4,--

GAMES:

FORMULA 1 GRAND PRIX 10,-- 15,-- 6,--
SENSIBLE SOCCER 92/93 8,-- 11,-- 5,--
KICK OFF II 3,-- 5,-- 2,--
INTERNATIONAL SOCCER 3,-- 5,-- 2,--
WINTER GAMES 3,-- 5,-- 2,--
SUPER CYCLE 3,-- 5,-- 2,--
WORLD GAMES 3,-- 5,-- 2,--
CHAMPIONSHIP WRESTLING 3,-- 5,-- 2,--
ASTERIX ADVENTURE 3,-- 5,-- 2,--
FERRARI FORMULA I 3,-- 5,-- 2,--
HIGHWAY PATROL 3,-- 5,-- 2,--
CARRIER COMMAND 3,-- 5,-- 2,--
P 47 3,-- 5,-- 2,--
CHIKAGO 90 3,-- 5,-- 2,--
RICK DANGEROUS 3,-- 5,-- 2,--

GET 3 CHEAP GAMES FOR 7,-- 10,-- 4,--
GET F1 and Sensible Soccer for 15,-- 20,-- 9,--

HARDWARE: (all used and refurbished)

REPLAY 16 16 Bit Sampler Cartridge
+ Software (90% Rated) 40,-- 60,-- 25,--
TELETEXT Decoder for the ST 30,-- 40,-- 20,--
TV CONVERTER (for STï¿½s without RF-out) 10,-- 15,-- 8,--
AT Speed 8 MHZ 80286 Emulator +
Speedbridge (easy installation
on the MEGA ST expansion bus.)
including DR-DOS 5.0 or MS-DOS 3.3 20,-- 30,-- 10,--
Monitor switch box (switch auto-

maticly between color and b/w monitor) 10,-- 12,-- 7,--
ATARI 800 XL 20,-- 30,-- 10,--

+POSTAGE

We supply C.O.D.

*** you get a free item, if you order at least 2 other items. ***

reply to: brat@ping.at
COOL ORANGE
GRETLGASSE 7
1210 VIENNA
AUSTRIA
Tel/Fax/BBS +43-1-2564682
http://www.ping.at/members/brat

1500. Atari books for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102896.000317.12@wxs3-16.worldaccess.nl>
Source record: 135116

A while ago I mentioned that I had several books for sale, but I didn't really know which ones. Well...

Books in German:

Atari ST/STE/TT Profibuch (Sybex) THE programming bible, in mint condition. Asking price 25 Dutch guilders or 25 German marks.

Das Buch Zum Atari Falcon 030 (Data Becker). Asking price 10 Dutch guilders or 10 German marks.

Das Grosse ST Viren Schutzpakket (Data Becker) Originally with disk, but I haven't got that anymore. Asking price 10 Dutch guilders or 10 German marks.

GfA Basic (book by Frank Ostrowski, including disk). 10 Dutch guilders or 10 German marks.

GfA Handbuch TOS & GEM (GfA Systemtechnik). 10 Dutch guilders or 10 German marks.

Atari ST Floppy und Hard disk (excellent book, Data Becker, hardcover). 20 Dutch guilders or 20 German marks.

Das Grosse GfA Basic Buch (Data Becker, hard cover). 15 Dutch guilders or 15 German marks.

Scheibenkleister II (by Claus Brod, THE mass storage media bible, with disk). 20 Dutch guilders or 20 German marks.

Book in Dutch:

Programmeren van Basic naar C (Data Becker). 10 Dutch guilders.

If you're interested, please email me with an offer (please also mention the country where you live, so I can estimate the postage costs). All prices mentioned above are without postage.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1501. Re: Apex for MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <3273CB0C.3E82@ridgecrest.ca.us>
Source record: 135117

Petr Jandik wrote:
>
> In article <546ahc$m0g@newsbf02.news.aol.com>,
> zan660@aol.com (Zan660) wrote:
> >
> > Any plans to make apex work under MagiC? No there is no DSP, but who
> > needs a DSP when your running MagiCMac on a 68040 or 200mhz PPC. There
> > seems to be a much larger market for a product which runs under
> > MagiCMac(and PC), the problem is that there is no decent animation or
> > retouching software. Apex could realy scream under MagiCMac (you should
> > see RayStart!!!)!
> > Zan
>
> Why use Atari software for animation and retouching, when you can use
> Photoshop, Premiere and other good progs in MAC OS?
>
> Petr
>
> e-mail: jandik.mbox.vol.cz

Nothing in the Mac platform compairs to the Apex line of software.
It's that simple. There is no decent Mac video or audio applications.

Mike

>
> >
> ---
> This article was posted to Usenet via the Posting Service at Deja News:
> http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

1502. Re: EZ 135 IDE on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32744B2B.2E84@ridgecrest.ca.us>
Source record: 135118

Michael Grove wrote:
>
> Just thought I would post this information in case
> anyone is thinking of doing the same.
> I installed an IDE EZ 135 in my Falcon along with
> the existing Maxtor 1.6 EIDE drive and all works
> great. I didn't see the transfer rates I had hoped
> for. The Maxtor runs at around 3.2mb/sec and the
> EZ didn't fare any better than 1.4mb/sec. I think
> that is better than advertised, but didn't see the
> burst rate they are advertised. I used
> HD Driver 5.XX to partition the disk. No need to
> format it. The EZ was set as the slave.
>
> Mike

Another note, both SCSI Tool and HD Driver would
partition the IDE disk ok, but SCSI Tool nor
HD Driver 5.3x could format it. My main purpose
was to make transfering large files from and to
my Mac easier. After partitioning with SCSI Tool
and HD Driver, MagiC did not recognize the drive
as an AHDI formatted disk. Soooo, to my sons room
where the box stock Falcon sits. I connected my
SCSI EZ 135 to the machine and formatted the
cart's with HDX 5.04. Bingo. There are readable
on both a SCSI or IDE EZ 135 and MagiC can utilize
them as well.

Only on an Atari :)

Mike

1503. Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <64957778_Beta10_OASIS_NEWS@track83.demon.co.uk>
Source record: 135119

I'm thinking of upgrading my current modem (USR Courier V32b) to something like a Sportster 33.6 / Fax, or similar. Is there any software available for the Atari platform, that will enable me to use the fax facilities of this modem? I dare say that there is, but I've never paid much attention, not having a fax facility to make use of...

James

--

□
□ InterNet: jpartner@track83.demon.co.uk - jpartner@cix.compulink.co.uk □
□ Falcon 030 14/2080 - USR V32b - Epson GT8000 - Apple CD300 - HPDJ550C □
□

1504. FS:FDHD MAC SE

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <961028000330225558@muskrat.com>
Source record: 135120

Selling a Mac on an Atari newsgroup?

... Send money to: D.Bishop 85-373 Plantation Rd#5,Waianae,Hi.96792
___ Mountain Reader II - #Demo 001

1505. SM 124 Give Away

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <961028000330225557@muskrat.com>
Source record: 135121

BR> If you want this monitor...it's yours for Free Plus Shipping...

Where are you at? I'm in Hawaii and could use one for parts.

... Kamen X-Rider!
___ Mountain Reader II - #Demo 001

1506. STiK Internet Pack Setup; I'll help you

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: q-funk@eclypse.net
Message-ID: <550pgj$q79@cti01.citenet.net>
Source record: 135122

just e-mail me with your problems on any of the usual WWW pack software. I'll try and see what I can do for you. :)

From: Martin-Eric Racine Reply-To: q-funk@eclypse.net Irc: Q-FUNK Home: http://www.geocities.com/BourbonStreet/3281/ Comp: Atari

---

~I have tasted the maggots in the brains of the Universe. I was not offended, for I knew I had to rise above it all, or drown in my own shit.~ Lyrics: Georges Clinton Album: Maggot Brain By: FUNKADELIC

1507. Re: Looking for PACMAN!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <846433282@p24.f101.n323.z205.mbh.org>
Source record: 135123

> If you know how to get it, let me know. Regards!

Try to get a copy of the Synergy Mega Demo. It has a great
Pacman clone!
Succes, Hans

1508. Re: Emailing Online in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <846538444_OASIS_@zetnet.co.uk>
Source record: 135124

In article <54ubel$aqh@news2.qtm.net>
ebaiz@qtm.net (Edward S. Baiz Jr.) said:-

>
>Has anyone gotten the online emailing in CAB to work? I get as far as
>sending the message, but when I click on 'send' I get a message that
>says "Transaction Failed". I am sure I have everything set up
>
In the Options - server menu item you should have your SMTP and NNTP servers addresses set up. If you click on default, they appear but the prog won't use them unless you then save the preferences - I made the error of assuming once they were up in default they woyuld be automatically used, but not so.

I had no probs after that. Best of luck.

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

1509. Re: EZ 135 IDE on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: philip@bengio.demon.co.uk
Message-ID: <56978123_000029_OASIS_NEWS@bengio.demon.co.uk>
Source record: 135125

In article <32734655.235F@ridgecrest.ca.us>
Michael Grove <mgrove@ridgecrest.ca.us> wrote:-

>Just thought I would post this information in case
>anyone is thinking of doing the same.
>I installed an IDE EZ 135 in my Falcon along with
>the existing Maxtor 1.6 EIDE drive and all works
>great. I didn't see the transfer rates I had hoped
>for. The Maxtor runs at around 3.2mb/sec and the
>EZ didn't fare any better than 1.4mb/sec. I think
>that is better than advertised, but didn't see the
>burst rate they are advertised. I used
>HD Driver 5.XX to partition the disk. No need to
>format it. The EZ was set as the slave.
>
>Mike
>.
>>I thought the EZ was scsi only ,Mine is,It is daisy chained with a few other
>>drives and is as fast as my scsi and faster than my ide which is ibm and very
>>slow,Hangs around going chunk chunk chunk,very slow.
>>
>>Phil

--

---
philip@bengio.demon.co.uk

1510. Re: Floppy Cataloguer

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <846532652_OASIS_@tripnet.se>
Source record: 135126

In article <846526396_OASIS_@zetnet.co.uk>
arthurm@zetnet.co.uk (Arthur Marshall) said:-

>Does anyone know of a floppy disk catalogue program that isn'y STDCAT? I've just
>been asked to catalogue about 300 disks of midifiles and the nerd who formatted
>them has managed to give them all the same id so STDCAT just duplicates the info
>on every entry. I can't face doing it by hand:-(

There is a German program called Disklist but it does the same as long
as the disks don't have a volume name.

You can change the serial number to random by using UNEEKIT.TOS

--

Kenneth Medin kennethm@tripnet.se

1511. Re: GEMulator incompatibilities

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <54vsf2$bs9@thoth.nilenet.com>
Source record: 135127

Richard Karsmakers (cronos@worldaccess.nl) wrote:
: 1) ST Zip won't work. It cannot write (deflate) anything, it gets write
: errors or something on the hard disk.
What would you use .. winzip?

: 3) Kobold won't work. I kinda guessed it wouldn't, but hey. Or does anyone have
: any suggestions?
Bummer!

: Question to Dan Mihocka (hope I got your name right there): Can I use XBIOS
: functions to read the bootsector of a disk that isn't MS-DOS compatible?

E-mail to emulators@msn.com.

1512. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Gerd_Castan@s4.maus.de
Message-ID: <199610271527.a12714@s4.maus.de>
Source record: 135128

Hi,

>> C:\FONTS\TTF\S11N.TTF: file damaged!
>> (head: 61cb4274 != 64913fae)
>It is mean that You have a Windows 3.xx truetype fonts.
>The Win fonts have other fileformat than normal truetype,
>and must be converted to normal format.

No. It means that the file is damaged.

Closer:
The ttf-format is organised in chunks(tables).
Each chunk has an absolute adress and a header, that describes the
length of the chunk (and more).

In this case, the length of a chunk and the adress of the next chunk
don't fit together.

This fonts are created with buggy software.

You can tell NVDI not to check the fonts or you can repair it.

Regards,
Gerd

1513. Emailing Online in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <54ubel$aqh@news2.qtm.net>
Source record: 135176

Has anyone gotten the online emailing in CAB to work? I get as far as sending the message, but when I click on 'send' I get a message that says "Transaction Failed". I am sure I have everything set up correctly in Cab and STiK.

1514. Straight Fax Problem

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <54ubj6$aqh@news2.qtm.net>
Source record: 135177

I cannot seem to get SF to work correctly with my Class 1 Motorola Power 28.8 modem. SF does not intialize the modem, so there is no dialing. Anyone have a suggestion? I am sure all I need is some sort of intialization string, but have not as yet found the correct one.

1515. Crazy ZIP drive on STe

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <21796_DCroker@mettav.demon.co.uk>
Source record: 135178

This message from lambross@popper.forthnet.gr to All came in on a wing and a prayer...

Hi Lambross!

l> I tried to conect an iomega zip drive to my ste (tos v1.6, 4mb ram)
l> with an icd pro bootup system and it didn't recognized it.Then i
l> conected a syquest drive (105 mb cardrige)and it worked fine.
l> The fanny thing was that when i conected the zip throuhg syquest
l> it saw it too.It also saw zip when i conected it whith the syqest's
l> cardrige ejected.It works with any scsi device that's powered on
l> But when the other device is off st does not see zip.What is the
There's nothing wrong with your Zip drive from what you say, it sounds like your host adaptor (you don't say what it is, but I assume that it is an ICD Link) isn't receiving power from the SCSI bus from the Zip drive, but is powered when you switch the Syquest on.

l> mater whith it ? By the way do you know any desktop replacement that
l> is small and good. I use terra v4.0 Also do you know what can i do to
Teradesk is quite good IMO.

l> run two programs at the same time and change between them
You probably need MagiC, which will allow you to multitask as many progs as you have memory for, you will need to use either its own desktop or other multitasking-aware one like Thing.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1516. ** CAF users in UT. ? **

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961027003649.2562D-100000@acs2.byu.edu>
Source record: 135179
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi there, is there any Cubase Audio user in Utah, US? I'm willing
to drive to your place to see how the CAF works. You ask me what to bring.

Does anyone knows if Steinberg will continue improving the CAF for
Falcon? They seem to be busy selling it for other platforms :(.

((((((-F.))))))
UTAH * USA * 1996

1517. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961027021056.6768B-100000@usr06.primenet.com>
Source record: 135180

On Sat, 26 Oct 1996, Ronald J. Hall wrote:

> In article <1996Oct26.153039.1@cobra.uni.edu>
> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-
>
>>In article <54ondu$mko@news2.qtm.net>, ebaiz@qtm.net (Edward S. Baiz Jr.) writes:
>>>
>>> Anyone have a DirecT60 or A Hades 060 machine like myself. I have
>>> only had my DirecT60 for about two weeks now and love the machine.
>>> Too bad TOS machines like this did not come out a few years back
>>> because they would have sold like hotcakes....
>>
>>
>>Are you stating that they can't sell like hotcakes today? If price is an
>>indication you are probably correct..So what did you pay for your system?
>
> Mr. Butt-in-sky strikes again... <sigh>

- Well, you have to understand that kid is really bored with his
machine. And has nothing better to do. He's just like the most
stupid dog barking at everything's moving around him...
- We all, Atari users could help him for once to set his newsgroup
reader because apparently he doesn't know how to change the parameter
to access an other newsgroup.
- We could, all Atari users offer him " The Time " , the time to do
things, to work, to be productive, creative. He doesn't have enough
time to do such things since he is a very busy guy now. He is the
Atari Newsgroup Butthead. You know it's a heavy task, and takes a lot
of time..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1518. Re: FS:FDHD MAC SE

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961027005158.16684B-100000@mariner.cris.com>
Source record: 135181

On 25 Oct 1996, Callum Lerwick wrote:

>> I have for sale a MAC SE runnin g 4 megs ram plus 20 meg harddrive, mac
>> extended keyboard and global village fax/modem. this machine is running
>> the MAC SUPERDRIVE 1.44 DISKDRIVE, I AM ASKING 175.00 PLUS SHIPPING. IF
>> INTERESTED CONTACT ME VIA e-mail. Jim s sfpu@scfn.thpl.lib.us by the way
>> this is one of the "compact Mac" in that everything is built in including
>> monitor, diskdrive and harddrive.
>
>And before anyone asks, this will not* run MagiCMac. It is only an
>8mhz (or is it 7.5mhz???) 68000. Dunno why this dumbass posted this
>here...

Could be he heard about some body grousing that Spectre doesn't run system
7.0!

> _
> /_ /\ /_
>
> ** NOTICE: Internet Email from this address is no longer available. If **
> ** you Email me, you must use the address below **
>
> |\/\/\| lerwick@freenet.msp.mn.us
> |(o)(o) http://freenet.msp.mn.us/~lerwick/
> ----ooO---Ooo----
>
>
>* Kivi (unregistered) 1.41a *
>---------------------- -//- ----------------------
> Internet: Callum.Lerwick@flight.org
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1519. EZ 135 IDE on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32734655.235F@ridgecrest.ca.us>
Source record: 135182

Just thought I would post this information in case
anyone is thinking of doing the same.
I installed an IDE EZ 135 in my Falcon along with
the existing Maxtor 1.6 EIDE drive and all works
great. I didn't see the transfer rates I had hoped
for. The Maxtor runs at around 3.2mb/sec and the
EZ didn't fare any better than 1.4mb/sec. I think
that is better than advertised, but didn't see the
burst rate they are advertised. I used
HD Driver 5.XX to partition the disk. No need to
format it. The EZ was set as the slave.

Mike

1520. Re: Looking for PACMAN!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327328dd.388024@news.airtime.co.uk>
Source record: 135183

On Sat, 26 Oct 1996 15:48:30 -0600, FPINTO <fpinto@cougarnet.byu.edu>
wrote:

> If you know how to get it, let me know. Regards!

Well its not the original pacman....but you can try my page for

Multiplayer Pakman
<> Larger than screen play areas
<> 2 Player or 1 player
<> Features Sensible Computer Opponent
<> Split screen to enable both players to scroll around large maps
<> Lots of extras to {}Take lives from opponent
. {}Take Points
. {}Gain Lives
. {}Gain Points
. {}Joystick Reversal

Plus lots more, but beware! this is a very fast game,

Has anyone else played this game, waddaya fink <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1521. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32733078.2335125@news.airtime.co.uk>
Source record: 135184

On Tue, 22 Oct 96 02:06:18 GMT, cy@cassini.demon.co.uk (Robert Cy Jones) wrote:

>>Has anyone thought of subdividing the group, into smaller sections. eg.
>>Software, Hardware and News/others.
>>I don't know how it works so dont know if this is practical, but IMHO i
>>think it would make it easier to find relevant postings.
>>
>
>Agreed. I would add the following sub-divisions:
> - For Sale
> - Internet/Comms
> - Music
> - Dtp

Nice idea, and would make things a whole lot easier, but if the debacle we had trying to get a binaries group going is anything to go by, then the above just aint going to happen, IMHO I would like to see it, but unfortunately can't see any of them getting passed by whomever?, and thats a shame.....

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1522. WTB Atari SM147

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: fs961@cleveland.Freenet.Edu
Message-ID: <54vg6n$sns@alexander.INS.CWRU.Edu>
Source record: 135185

I want ot buy a SM147, I have a small one but want the larger one for DTP
I check my mail daily. Please send E-mail and offers
Steve Deaver the Old Hippie

1523. Re: ***PLEEEEZE HELP!!!***

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <16203@gos.ukc.ac.uk>
Source record: 135186

In article <54jv50$g9i@News.Dal.Ca> ae490@chebucto.ns.ca (Mark J. Anthony) writes:
>Actually, what I'm trying to do is download a Unix-Compressed file to
>view on my STe computer. I've tried countless times to run it thru
>the COMPRESS.TTP program with no luck:(When it asks for the
>parameters I type in "compress -d <filename>.z Hasen't worked yet
>unfortunately. Can anyone tell me if I'm doing something wrong, or
>perhaps the Unix-Compressed files I downloaded may be the problem. I
>HIGHLY doubt it though, as I know for a fact that MANY people have
>read the files previously with no problem whatsoever. Once again,
>any help would be GREATLY appreciated. I'm stumped!

Well, I had trouble with this too over the summer. I think the problem is
the desktop sends the command line to programs in CAPS - now you'll notice
that -d and -D do different things!!!

The answer is to find a CLI utility which should sort the problem out for
you - If you used to collect STF, there was one included in the POV-Ray
distribution they put on their cover disk....

Good luck - and one final thing: When I did get it to work COMPRESS.TTP
crashed on my Falcon :(

Neil.
--

Neil Jones-Rodway UNIVERSITY OF KENT
AT CANTERBURY ####

1524. Re: MagiCMac 2.0(english), when????

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Karsten Reincke <kreincke>
Message-ID: <54vnle$c86@deimos.rz.uni-osnabrueck.de>
Source record: 135187

If you really can't wait to get your hands on it, buy the german version, even there is (still) no translation:

(1) The installation is very simple: you'll get a Mac-Disc with a special number including an installation-program. Calling this program from the MAC-SIde, you will have to insert your name and the number, and the rest will have been done.

(2) You can set up some preferences about the memory, the screen and your virtual diskstations and so on. It's not difficult.

(3) On the ATARI-Side it's nearly the same as an ATARI.

And if you need help, you will it find here, not only by me.

GR KR

1525. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32736be27b8225@sn.no>
Source record: 135188

On Tue 22-10-96 22:22, Jo Even Skarstein (josk@stud.unit.no) wrote:

>
>> >> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:
>> >
>> >You have to install the NOHOG-accessory when using minixfs under normal
>> >GEM.
>>
>> What on earth is that? (I'm just a user, not a hacker) ;-)
>
>It's a small accessory that prevents GEM from hogging the CPU. Gem
>runs in supervisor-mode much of the time, and MiNT can't preempt in
>supervisor-mode (yet.). If you don't use NOHOG, you'll get the
>error-message described above. There's nothing wrong with your
>partition.
>
>NOHOG.ACC is a part of the MINIXFS-package, you could download it from
>almost any ftp-site.

Is it included within a package of other programs then? I tried searching
for "nohog" and "nohogg" but found nothing.
The TAF setup which I used certainly has Minixfs which it installs on the
harddisk partition, but I didn't find any "nohog.acc" there...

>> I have a line which goes like this:
>>
>> exec \usr\etc\syslogd
>
>It should be...
>
> exec u:\usr\etc\syslogd
>
>Sorry, my fault.

Okay, I've changed it now, but it still doesn't change anything- probably
due to the error above. Perhaps nohog.acc is the solution.

>> (I've also tried "\etc\syslogd" which you mention, but I'm sure it should
>> be with the MSDOS/TOS style slashes instead of the UNIX style "/" as all of
>> the other paths in that file are like that.)
>
>You're right. You should use backslash in MINT.CNF.

That's what I thought.

>> Nope. It only happens when I boot with "mintnp.prg" in the auto folder
>> (i.e. I load MiNT into the system).
>> Otherwise the system works just fine.
>> (I tried booting the system without the "newdesk.inf" file- the same thing
>> happened as long as I booted with MiNT, so the problem must lie within MiNT
>> somewhere.
>
>Weird... I've never encountered this problem before. What version do you
>use? I use 1.14, and I've had no such problems. I'm using 4.04 though...
>It could be that the combination of your harddisk-driver (ICD?) and
>the particular version of MiNT you're using causes this problem. Try
>an older/newer MiNT.

I'm using TOS 2.06 and version 6.5.5 of the ICD harddisk driver which came
with "The Link II" SCSI adaptor.
I'm not sure which version of MiNT I have, I'll check next time I boot up
with it, but it said something about "NH-MiNT" or something like that,
which apparently is a patched version of the original MiNT. As I mentioned
earlier I've been using the "TAF" (Toronto Atari Federation) distribution.
I read about KGMD everywhere- is this a "better" distribution? Should I
download and install this instead? I'm not too keen on downloading several
MBytes of data again, possibly just downloading the same thing again...

>> Now, are there size limits to partitions in MiNT? Someone else here said
>> that 243 MBytes (or something) was the limit for a partition.... I don't
>> exactly remember the details- perhaps I'm missing out on something here,
>> but someone did talk about a limit to partitions in some context which I
>> can't quite remember now.
>
>In theory you can use as big partitions as your driver supports. Since
>you use the ICD-driver (Not really recommended with MiNT!) you should be
>carefu though. I have two Minix-partitions of 60Mb each, and that works
>fine. For TOS-partitions there are no limitiations except for those
>introduced by the driver. You should try CBHD, Hushi or HD-Driver.

I've tried CBHD and AHDI- they're a pain to install, so I gave up. ICD
works great! No problems at all. I think the later versions of ICD's
software should be okay (or so I've heard).
I've now reformatted/repartitioned the whole drive and made it AHDI
compatible (there's an option for that in the ICDformat program).
So after all of this trouble I hope the soultion is nohog.acc as you
mentioned. Now, if I could only find it....

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1526. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32736be47b9ef6@sn.no>
Source record: 135189

On Wed 23-10-96 11:06, Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:

>In <326aa9ae2eeaa3@sn.no> Hallvard Tangeraas wrote :
>
>>The first problem is that I get an error message at the bottom of the GEM
>>desktop after all the accessories/auto programs have been loaded:
>>
>> pid 4 (GEM): minixfs: Rwabs returned -15 sector 1 drive D:
>
>Sounds strange. Are you sure the D is not E?

Yes, I'm sure. It's partition D.
I totally re-installed my harddisk, doing a new format (ticking off "AHDI
compatible" inn the format program) and repartitioning it.
Drive D:\ is now at 230 Mbytes, but I still get that error message above.

>>Now, to my surprise I found an extra partition in my "Selectric"
>>file-selector, namely U:\!!!!
>>I know I've seen a reference to this drive in "mint.cnf", but I always
>>though it was some kind of logical drive within MiNT- what's it doing in
>>GEM, and how can I use it/what can I use it for?
>
>It is nothing to do with GEM. Of course you can access it when GEM is
>running, but this does not mean it is related to GEM in any way.

Okay.

>U is the "unified filesystem". Here, all the drives on your system are
>accessible as folders, and in addition there are some other directories:
>dev contains devices; pipe contains pipes; proc contains running processes;
>shm contains shared memory.
>
>You will also normally have links in U to bin, etc, tmp, usr, var directories.
>
>When using Unix style software under MiNT, U is the root directory (like "/"
>under Unix).

I see.

>>In addition to that error message I described there's also another (much
>>more serious) problem. I can't run any programs by the usual double
>>clicking on any .prg .app or whatever.
>>Whenever I try to do that GEM seems to interpret the file as a text file
>>since it asks me if I want to view it or print it.
>
>Is the file executable? It is possible that although the file has a prg or

>app extender, the exeutable permission for you is not set.

Huh? Do you mean that I need to do a "chmod u+x ....prg" for each .app or
.prg on my harddisk?
By the way, it's not just _a_ file- it's all programs. None of them work by
double clicking.

>>So, as you see I'm having trouble integrating MiNT into my GEM environment,
>>and I'd be happy for any feedback concerning the subject.
>>As for my setup:
>
>? Your setup seems to have been cut off.

Sure does :-(

>Well, I use MiNT and GEM together every day, so I am sure you will get it
>working.
>
>To summarise:
>
>* I cannot imagine why that error about drive D occurs.
>
>* Drive U is like Unix "/".
>
>* Maybe applications will not execute because you do not have execute
>permission for them.

Would you mind telling me how big partitions you have on your setup?
By the way, what kind of MiNT distribution did you use? I've installed the
"TAF" distribution... anyone had any similar problems with TAF like I have,
and have they been resolved using KGMD?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1527. GEMulator and XBoot

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102796.155846.32@wxs7-11.worldaccess.nl>
Source record: 135190

XBoot doesn't seem to want to work under GEMulator. What to do? Folders are displkayed twice using its file selector, and when I try to write a set it can't find the path (even though C:\XBOOT\ has been created).

Similarly, Freedom only seems to want to install as accessory?

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1528. Re: PLEASE READ

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32736bdc7b2830@sn.no>
Source record: 135191

On Sat 26-10-96 17:13, James R. Saleeby (sfpu@scfn.thpl.lib.fl.us) wrote:

>

Very interesting reading indeed!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1529. Is there a GEMulator newsgroup/home page?

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102796.155910.65@wxs7-11.worldaccess.nl>
Source record: 135192

I found out that I am needing a lot of help with incompatibility problems running programs under GEMulator...

1530. games

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Tim Vanns <sumo@zetnet.co.uk>
Message-ID: <19961027130047709 38@zetnet.co.uk>
Source record: 135193

Has anybody got the original version of Empire (including the manual) for sale.

Tim

1531. Falcon For Sale??

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Tim Jordan <tjordan@tjordan.demon.co.uk>
Message-ID: <tph$3BAJ$2cylwO3@tjordan.demon.co.uk>
Source record: 135194

At this moment this is a maybe, iam contemplaiting selling my falcon. It is an Atari Falcon 030 machine, tos 4.04, 4mb ram, 120mb internal ide hard disk, fpu, rgb monitor, and some speakers. It is in excelent condition, i use it almost every day and i will be sad to see it go but am getting fed up with computers atm. if you have a sensible offer then i will consider it and get back to you. everything should be emailed to tjordan@tjordan.demon.co.uk
Tim Jordan

[_dUb_] on #atari
********PGP PUBLIC KEY AVAILIBLE FROM pgp-public-keys@pgp.ox.ac.uk*********
---------------------- God took one last sip of sweet lemon tea as she----
|formatted the Reality: partition on her hard disk. After pouring out |
|another helping of tea into her large black mug with a smilie on the |
|front she deleted lines one to infinity in her sys:s/statup-sequence and |
|turned off the light.---

Turnpike evaluation. For information, see http://www.turnpike.com/

1532. A pot of gold under the Rainbow (INTERESTING!!)

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102796.155858.62@wxs7-11.worldaccess.nl>
Source record: 135195

Right. I have switched to the PC and will only be retaining various titles
from my Atari software collection insofar as they work on the GEMulator.
Financial reasons have kind of forced me to sell the Falcon, so I will
basically be selling stuff that only works on the Falcon. Ever since I got the
Falcon and sold my MEGA ST, I've been having a lot of ST-specific titles
(games) sitting around that I will also put up for sale here.
Specs follow below. ALL THESE TITLES ARE ORIGINALS, PRE-PROD COPIES, OR
EVALUATION COPIES. NO PIRATE COPIES. Swap offers not welcome.

FIRST CATEGORY: GAMES FOR ST, WITHOUT MANUAL, WITHOUT BOX

Airball
Airball Construction Kit
Arena (2 disks, Psygnosis)
Arkanoid (Imagine/Ocean)
Backlash (Paul Woakes, Novagen)
Barbarian (2 disks, Psygnosis)
Black Lamp (Firebird)
Blood Money (2 disks, Psygnosis, bloody excellent game)
Brattacas (Psygnosis, classic hi/med res game)
Bubble Bobble (disk will handled, was my absolute fave game)
Chaos Engine (2 disks, disks patched for use on Falcon, can't press any keys
until the game starts or it won't work; don't know if it still works on the ST)
Deep Space (2 disks, Psygnosis)
Defender II (ARC/Atari, by Jeff Minter, classic game, but difficult to play)
Dragonflight (Thalion, 2 disks, double-sided drive required)
Dungeon Master
Enchanted Land (Thalion)
Extensor 3.3 (Tron-like game, monochrome only, by Golden Games, ancient)
Gods (superb game, two disks, by Bitmap Brothers)
Goldrunner II (boot/game disk plus data disk, by Microdeal)
Goldrunner II Pete Lyon data disk
Goldrunner II some other guy official data disk
Gridrunner by Llamasoft, excellent game by Jeff Minter
Hitchhiker's Guide to the Galaxy, the original Infocom adventure (alas, no
gadgets anymore, I lost 'em all)
Jambala, the Seven Gates of (Thalion, DS disk version)
James Pond (by Steve Bak, Millenium Software, preview copy, but is a full one)
Jupiter Probe (legendary Steve Bak shoot-em-'up with Rob Hubbard Music)
The Killing Game Show (Psygnosis, 2 disks)
Leatherneck (Microdeal shoot-em-up, really cool, have to disconnect printer to
get it to work, does not work on Falcon, alas)
Lemmings (need I say more?)

Oh No! More Lemmings
Lemmings 2
Lethal XCess (absolutely great shoot-em-up from the author of Wings of Death, by Eclipse, 2 disks)
Little Computer People (Activision, really cute game)
Magic Pockets (great Bitmap Brothers game, one disk)
Monster Business (platform game, Eclipse design)
Nebulus (John Phillips excellent game)
Obliterator (2 disks, Psygnosis)
Photon Storm (hellishly difficult Jeff Minter game)
Prehistoric Tale (Thalion game, coded by The Lost Boys, platform thing)
Return to Genesis (the first true horizontal smooth scrolling shoot-em-up by Steve Bak, excellent graphics, great game)
Revenge of the Mutant Camels, registered version for 1 Mb ST
Rick Dangerous (pre-prod copy, looks dodgy but is full version, and legal too. Heavily used, was one of my fave games)
Rick Dangerous II
The Sentinel (legendary Firebird game with 10000 levels or whatever)
Shaolin, Chambers of (Thalion, Martial arts game, 2 disks)
International Soccer (Microdeal, I think it's the best soccer game ever on the ST)
Spaceport (like Fort Apocalypse on the C-64, great concept, dodgily programmed)
Starglider (the legendary Jez San game)
ST Karate (great graphics, old karate game by Paradox)
Stone Age (really nice puzzle game by Eclipse, excellent graphics, DOUBLE FORMAT, WORKS ON ST AS WELL AS AMIGA!!)
Teramis, Leavin' (vertical scroller, shooting about spaceship, Thalion game)
Terrorpods (2 disks, graphically impressive, Psygnosis)
Virus (legendary David Braben 3D game, by Firebird, doesn't work on all disk drives (sometimes you have to press the 'eject' button lightly)
Warhawk (budgetware shoot-em-up by Silverbird, with Rob Hubbard music)
War in Middle Earth (RPG "Lord of the Rings", *really* impressive, 3 disks, Melbourne House)
Warp (nice Thalion shoot-em-up)
Wings of Death (great 2 disk shoot-em-up, by Thalion)

COSTS: Remember, no manuals and packaging. All I'll be sending you is the disks. I am selling all this stuff at 2.5 British pounds per disk. Refer to the end of this text for more details.

SECOND CATEGORY: UTILITIES

These are sold without manuals either, unless specified. All original stuff, no pirate stuff.

1st Word Plus, 3.20 TT (2 disks) *
Crypt It (old Tommy Software encryption thing)
Degas Elite (Batteries Included) *
Diamond Edge, version 1.x *
Diamond Edge, the latest version 2 ** (with manual) SOLD

Diamond Back 3 ** (with manual)
Ed Hak (editor) *
FastCopy Pro 1.2 * (works on Falcon)
G.I.S.T. the Sound Tool
Desktop Butler James *
Imagecopy 2 * (2 disks)
Imagecopy 3 ** (3 disks)
Imagecopy 4 ** (2 disks) (with manual)
K-Rhyme (rhyming accessory) *
Mortimer (desk thing by Omikron)
Mortimer Plus * (see above)
Mouse Tricks 2 *
Protext 5 ** (4 disks, I might be able to find the manual)
Le Redacteur ** (4 disks)
Spectrum 512 * (512 colour drawing program, ST only)
Turbo ST (screen speeder, ST only)
Universal Item Selector III
View II * (by DMJ software, good stuff)
Warp 9 ** (3 disks, version 3.81, best for ST)
Xboot 3.10 *

COSTS: The regular ones cost 2.5 English pounds per disk. Titles with one *
cost 5 English pounds. Titles with two ** cost 10 English pounds extra. If you
want the manual sent, that will count as one normal disk (2.5 pounds).

Examples:

Protext costs (4 disks plus double extra = 4 * 2.5 + 10) 20 English pounds
without manual. With manual, it costs 22.5.

Imagecopy 3 costs (3 normal disks plus double extra = 3 * 2.5 + 10)

Fastcopy Pro 1.2 costs (1 disk plus extra = 2.5 plus 5) 7.5 pounds.

THIRD (AND LAST) CATEGORY: DEMOS.

This is basically a collection of demos that I have. The price varies per
demo, and is given for each title. The price specified is in British pounds, so
if you want to make another currency of it, check the "additional payment
details", below. All demos are ST only!
!! These demos can only be fill-up orders, or orders if you have ordered more
than 10 British pounds worth of the first and second category !!

BIG Demo (with handwritten text by ES of TEX, ST only) price: 2
Amiga Demo (ST only): 1
California Beach Girls (fantastic monochrome slide show of girls by the Denise
Team. Classic old demo, requires DS disk drive, monochrome only!): 1
Thalion Sound Demo (a copy-protected rare Thalion sound demo, done in 1988,
with Mad Max music. Never officially released. You can't put this in a PD
library because it's copy-protected!): 2
FNIL (large DS disk drive demo by TNT crew): 1

DEF Demo (1 meg version of the first TLB demo, with hand-written label by Tim of the Lost Boys himself!): 2
TCB New Year's Demo: 1
Union Demo: 1
Cuddly Demos: With hand-written stuff by Nic of TCB: 2
Whattaheck Demo: With hand-written stuff by NIC of TCB: 2
Decade Demo by Inner Circle: With hand-written stuff by Griff of Inner Circle, final version of 12 sep 1990, STE compatible: 2
Syntax Terror Demo (megademo by Delta Force, compiled, made, finished and copies at the ST NEWS International Christmas Coding Convention in 1990, signed by New Mode, Slime and Chaos Inc. of DF!!): 7.5 *****
European Demos: (megademo of Overlanders, 2 disks, also finished and copied at the STNICCC in 1990, signed by all members of Overlanders): 8 *****
Dark Side of the Spoon (by ULM, megademo, with custom ULM label): 2
Lightning Demo (by pendragons, with handwritten label by pendragons): 2
Punish Your Machine (two disk demo, excellent, by Delta Force): 4
Ultimate Muzak Demo (by PHF), volumes I through V, five disks, only sold as a set, all with hand-written labels by Grazey of PHF: All five for 8
Ooh Crikey Wot a Scorcher (TLB megademo, excellent, signed by all members of TLB plus other participants such as Oxygene, Tyrem, Fury, Hawkmoon and Tanis of TCB!): 7.5 *****
Ventura Demo (2 disks, I think it's by ST Connextion, with hand-written labels by them): 4
Reality is a Lie: 1
Black and White: Rare Polish megademo, with hand-written stuff and pix by them on label: 2.
Colorz: By Haemaroids, hand-written label by them: 2.
Froggies over the Fence: Three disk "last of the true megademos", released september 1993, with custom Overlanders "Froggies over the Fence" graphic labels": 8 for all three disks.
Bedlam demo by Chaos: 1
Never + Forever Demo by STEW, GfA Basic megademo: 1
The Beginning of the Ending demo by Flexichron: Handwritten label by Offbase of Flexichron: 2

The demos with ***** are kindof special to me, and I am not very keen on selling them because they're signed by old friends and all. So the prices are "STARTING BIDS", meaning that you can bid on them. The person who makes the highest offer gets them.

- READ THE BITS BELOW!! READ THE BITS BELOW!! ------------------------------

ADDITIONAL PAYMENT DETAILS:

I would like people in Europe to pay in British pounds or German marks (German marks = British pounds multiplied by three). People from the Netherlands can pay in Dutch guilders (British pounds multiplied by three). I have to request people outside Europe have to pay in American dollars (British pounds multiplied by 2). No cheques, just cash or International Money Orders from the post office.
I don't like to receive any coins, so if you order for 7.5 or 12.5 pounds (or

whatever other currency) then please pick another title and make sure the total amount is divisible by 5 (INT(x/5)=x/5). If you pay with Dutch guilders or German marks, make sure the amount is divisible by 10. If you pay in dollars, simply round off the amount to the next whole dollar and use US$ 1 bills.

GUARENTEE

I can't give any guarentees. Some of the games are old, and some of them have been sitting in my disk boxes for quite a while. All ST-specific titles have not been played since 1993 or so. I am not out to rip anyone off. I have been doing "ST NEWS" and have been doing (and will be doing) "Ultimate Virus Killer" for quite some time and I hope people know that I can be trusted.

WANT SOME?

Email your order and WAIT FOR CONFIRMATION (DON'T SEND ANY MONEY YET). The quickest mailer gets the first right on a given title. I'll mail back to confirm and then you can send off the dosh. I will despatch the disks by return mail.

If you have any further questions, please just email me.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1533. GEMulator and Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102796.174229.43@wxs1-12.worldaccess.nl>
Source record: 135196

I tried installing Geneva and Neodesk 4 on the GEMulator. Neo4 seems to work just fine, though I haven't yet tested everything. Installing Geneva goes fairly OK, but it can't use Neo4 at the same time. I think the problem is the following: To autoboot Neo4 from Geneva (as a shell),Geneva has to read the specs from GEM.CNF. And the GEM.CNF is always 0 bytes after installing it on GEMulator...

--

/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1534. Wanted - file scrubber

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961027Z172328.176dave@mbha.demon.co.uk>
Source record: 135197

Greetings all,

Some time ago I am sure I saw a utility which deletes files by overwriting them with garbage, hence making them non-recoverable.

Do you think I can remember the name? Nah, of course I can't :-(

Can anyone help? It needs to work on hard disks as well as floppies.

Thanks in advance for any help...

--
dave

1535. SM 124 Give Away

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <450_9610271051@conchbbs.com>
Source record: 135198

```
r > (i don't now what's the right english word for "gleichrichter")

Harper/Collins defines "gleichrichter" as rectifier. (Diode is
sufficient.)

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

1536. Calamus 1.09 Deskjet Driver - Where ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: mattgf@interalpha.co.uk
Message-ID: <846436162.32200@dejanews.com>
Source record: 135199

Do you know where I can find Calamus printer drivers for the HP Deskjet series of printers (particularly the HP-690C) ?

Thanks
Matt

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

1537. Floppy Cataloguer

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <846526396_OASIS_@zetnet.co.uk>
Source record: 135200

Does anyone know of a floppy disk catalogue program that isn'y STDCAT? I've just been asked to catalogue about 300 disks of midifiles and the nerd who formatted them has managed to give them all the same id so STDCAT just duplicates the info on every entry. I can't face doing it by hand:-(

Anyone out there remember floppies? They go in the hole in the side of the ST...flat. And s l o w .

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

1538. Re: Apex for MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: jandik@mbox.vol.cz
Message-ID: <846439227.85@dejanews.com>
Source record: 135201

In article <546ahc$m0g@newsbf02.news.aol.com>,
zan660@aol.com (Zan660) wrote:
>
> Any plans to make apex work under MagiC? No there is no DSP, but who
> needs a DSP when your running MagiCMac on a 68040 or 200mhz PPC. There
> seems to be a much larger market for a product which runs under
> MagiCMac(and PC), the problem is that there is no decent animation or
> retouching software. Apex could realy scream under MagiCMac (you should
> see RayStart!!!)!
> Zan

Why use Atari software for animation and retouching, when you can use
Photoshop, Premiere and other good progs in MAC OS?

Petr

e-mail: jandik.mbox.vol.cz

>

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

1539. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <550ahj$vr@due.unit.no>
Source record: 135202

Hallvard Tangeraas (hallvart@sn.no) wrote:

> Is it included within a package of other programs then? I tried searching
> for "nohog" and "nohogg" but found nothing.
> The TAF setup which I used certainly has Minixfs which it installs on the
> harddisk partition, but I didn't find any "nohog.acc" there...

It's been a while since I downloaded minixfs, and I lost the archive in
my last harddisk-crash. I'm 100% sure that NOHOG.ACC is included in the
MiNTnet-distribution, so get net-1.01b.tgz (or .tar.gz) from ftp.fu-berlin.de

> I'm using TOS 2.06 and version 6.5.5 of the ICD harddisk driver which came
> with "The Link II" SCSI adaptor.

Arghh! Do _not_ use 6.5.5 with MinixFS! It won't work! It messed up
my IDE (I have a Falcon) big-time when I tried it. PLease, _please_ use
another driver, even if it's only AHDI!

> with it, but it said something about "NH-MiNT" or something like that,
> which apparently is a patched version of the original MiNT. As I mentioned

This is "MH-MiNT", which has later been renamed to "FreeMiNT". Get 1.12.6
(Or even better 1.14) as this solves one major problem; the blocking fork().

> I read about KGMD everywhere- is this a "better" distribution? Should I
> download and install this instead? I'm not too keen on downloading several
> MBytes of data again, possibly just downloading the same thing again...

It's much, much better, but it really needs more power than a 4Mb STE
can provide. Stick with TAF.

> I've tried CBHD and AHDI- they're a pain to install, so I gave up. ICD

Did you get Uwe Seimet's AHDICONF? Installing AHDI is a no-brainer with
this utility.

> works great! No problems at all. I think the later versions of ICD's
> software should be okay (or so I've heard).

Earlier (4.x?) works with MinixFS, 6.5.5 doesn't.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1540. GEMulator and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102796.174233.61@wxs1-12.worldaccess.nl>
Source record: 135203

I have discovered that , when you save a file in GfA Basic using Freedom, it will only update the time and date of the existing file and not update anything else. With Selectric, this is not the case. So saving and replacing a file with Freedom doesn't work?

--

/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1541. Atari megademo NOSTALGIA

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102796.155905.54@wxs7-11.worldaccess.nl>
Source record: 135204

Hi there!

I am putting up for auction my signed copies of Overlanders' "European Demos", Delta Force's "Syntax Terror" and Lost Boys' (plus friends) "Ooh Crikey Wot A Scorcher". These disks are signed by all the members who participated in the creation of these respective demos.
I figured you might want to make a bid on these disks, too. They are all one-disk megademos for Atari ST only; "European Demos" is two disks. I have mailed this message to comp.sys.atari.st too (with more titles that I am getting rid of). The opening bid is 7.5 pounds per demo.
Unless you make a bid, of course, you will not be bothered with more of these messages.

Thanks for your time...cheers!
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1542. GEMulator and GemBench

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102796.155851.59@wxs7-11.worldaccess.nl>
Source record: 135205

I seem to be unable to write any .TST files using Gembench by Ofir Gal when
running it under GEMulator. How come?
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1543. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <846528484_OASIS_@swampdog.demon.co.uk>
Source record: 135206

In article <32708fb5.1598669@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Thu, 24 Oct 96 18:38:04 GMT, guy@swampdog.demon.co.uk (Guy
>Harrison) wrote:
>
>>><Busy busy Garden Shears>
>>
>>Gulp!
>
> Hmmm sounded like a mouth full? ;-)

It was the thought of the garden shears!

>>> Hmmm I got a copy of MagiC PC, Dunno whats goin on, its all in German
>>>and I couldnt figure it out,?
>>
>>What have you managed to run so far?
>
> On MagiC PC?...Not a sausage :(, not even able to run the software
>itself,

oo-er! Must be something wrong in how its setup then, but no matter if
the gemulator will run stos and MagiC?

> On Gemulator96 Demo4.50 + Magic 4.1 I am running
>
>CAB:To test me web pages are ATARI compat'
>EVEREST:
>CANVAS: At Last ATARI in High res:)
>KIVI: Because I am used to it,
>IMAGCOPY4:
>HIGHSOFT BASIC: But this only works if not multitasking
>TERRADESKTOP: I tried THING, but it always caused a not enough memory
>. error when trying to open a window?
>NVDI 2.11 :Without mouse accelerator because that was silly,
>SCELETRIC:Because it handles Long file names,and works in medium or .
>. high rez, unlike other selectors i could name?
>
>
>I will be going for Gemulator with rom board, because STOS does
>definatly work on that :)

That's undoubtably the most important thing for you!

>>> Ho well...saving up to buy the full Gemulator.....that impressed :)
>>
>>Another thing I missed through turning up late I bet!
>
> Well they where selling the gemulator at the show, but I hadnt tried
>the demo at that point,
> However, the signs are...(pretty sure it will happen) there will be
>another show in Birmingham next April, organised by Mike Goodman again
>:), and a bigger hall this time, If a London show then would be at a
>different site,

I'll try to arrive on the same day next year. ;-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

1544. ^7`OHDHOT TECHNOLOGIES AND FREE STUFF^LE2_iu

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: terry@modesty.com
Message-ID: <a1b7cc$dd13.38e@nntphost.bbsi.net>
Source record: 135207

```
The Men's Club - http://www.mens-club.com/
- Hot Technologies
- FREE Stuff
- Exclusive Products
- Health Resources
- Image and Graphics Libraries
Men and Women 18+ Are Welcome!
```

1545. REVISED Pot of Gold - INTERESTING!

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102896.000321.19@wxs3-16.worldaccess.nl>
Source record: 135208

Right. I have switched to the PC and will only be retaining various titles
from my Atari software collection insofar as they work on the GEMulator.
Financial reasons have kind of forced me to sell the Falcon, so I will
basically be selling stuff that only works on the Falcon. Ever since I got the
Falcon and sold my MEGA ST, I've been having a lot of ST-specific titles
(games) sitting around that I will also put up for sale here.
Specs follow below. ALL THESE TITLES ARE ORIGINALS, PRE-PROD COPIES, OR
EVALUATION COPIES. NO PIRATE COPIES. Swap offers not welcome.

FIRST CATEGORY: GAMES FOR ST, WITHOUT MANUAL, WITHOUT BOX

Airball
Airball Construction Kit
Arena (2 disks, Psygnosis)
Arkanoid (Imagine/Ocean)
Backlash (Paul Woakes, Novagen)
Barbarian (2 disks, Psygnosis)
Black Lamp (Firebird)
Blood Money (2 disks, Psygnosis, bloody excellent game)
Brattacas (Psygnosis, classic hi/med res game)
Bubble Bobble (disk will handled, was my absolute fave game)
Chaos Engine (2 disks, disks patched for use on Falcon, can't press any keys
until the game starts or it won't work; don't know if it still works on the ST)
Deep Space (2 disks, Psygnosis)
Defender II (ARC/Atari, by Jeff Minter, classic game, but difficult to play)
Dragonflight (Thalion, 2 disks, double-sided drive required)
Dungeon Master
Enchanted Land (Thalion)
Extensor 3.3 (Tron-like game, monochrome only, by Golden Games, ancient)
Formula One Grand Prix (excellent game, 3 disks, includes manual that you need
for the copy protection - passwords)
Gods (superb game, two disks, by Bitmap Brothers)
Goldrunner II (boot/game disk plus data disk, by Microdeal)
Goldrunner II Pete Lyon data disk
Goldrunner II some other guy official data disk
Gridrunner by Llamasoft, excellent game by Jeff Minter
Hitchhiker's Guide to the Galaxy, the original Infocom adventure (alas, no
gadgets anymore, I lost 'em all)
Jambala, the Seven Gates of (Thalion, DS disk version)
James Pond (by Steve Bak, Millenium Software, preview copy, but is a full one)
Jupiter Probe (legendary Steve Bak shoot-em-'up with Rob Hubbard Music)
The Killing Game Show (Psygnosis, 2 disks)
Leatherneck (Microdeal shoot-em-up, really cool, have to disconnect printer to

get it to work, does not work on Falcon, alas)
Lemmings (need I say more?)
Oh No! More Lemmings
Lemmings 2
Lethal XCess (absolutely great shoot-em-up from the author of Wings of Death, by Eclipse, 2 disks)
Little Computer People (Activision, really cute game)
Magic Pockets (great Bitmap Brothers game, one disk)
Monster Business (platform game, Eclipse design)
Nebulus (John Phillips excellent game)
Obliterator (2 disks, Psygnosis)
Photon Storm (hellishly difficult Jeff Minter game)
Prehistoric Tale (Thalion game, coded by The Lost Boys, platform thing)
Return to Genesis (the first true horizontal smooth scrolling shoot-em-up by Steve Bak, excellent graphics, great game)
Revenge of the Mutant Camels, registered version for 1 Mb ST
Rick Dangerous (pre-prod copy, looks dodgy but is full version, and legal too. Heavily used, was one of my fave games)
Rick Dangerous II
The Sentinel (legendary Firebird game with 10000 levels or whatever)
Shaolin, Chambers of (Thalion, Martial arts game, 2 disks)
International Soccer (Microdeal, I think it's the best soccer game ever on the ST)
Spaceport (like Fort Apocalypse on the C-64, great concept, dodgily programmed)
Starglider (the legendary Jez San game)
ST Karate (great graphics, old karate game by Paradox)
Stone Age (really nice puzzle game by Eclipse, excellent graphics, DOUBLE FORMAT, WORKS ON ST AS WELL AS AMIGA!!)
Teramis, Leavin' (vertical scroller, shooting about spaceship, Thalion game)
Terrorpods (2 disks, graphically impressive, Psygnosis)
Virus (legendary David Braben 3D game, by Firebird, doesn't work on all disk drives (sometimes you have to press the 'eject' button lightly)
Warhawk (budgetware shoot-em-up by Silverbird, with Rob Hubbard music)
War in Middle Earth (RPG "Lord of the Rings", *really* impressive, 3 disks, Melbourne House)
Warp (nice Thalion shoot-em-up)
Wings of Death (great 2 disk shoot-em-up, by Thalion)

COSTS: Remember, no manuals and packaging. All I'll be sending you is the disks. I am selling all this stuff at 2.5 British pounds per disk. Refer to the end of this text for more details.

SECOND CATEGORY: UTILITIES

These are sold without manuals either, unless specified. All original stuff, no pirate stuff.

1st Word Plus, 3.20 TT (2 disks) *
Crypt It (old Tommy Software encryption thing)
Degas Elite (Batteries Included) *

Diamond Edge, version 1.x *
Diamond Edge, the latest version 2 ** (with manual) SOLD
Diamond Back 3 ** (with manual)
Ed Hak (editor) *
FastCopy Pro 1.2 * (works on Falcon)
G.I.S.T. the Sound Tool
Desktop Butler James *
Geneva ** (1 disk, but this one counts as 2 disks), latest patched version, manual available)
Imagecopy 2 * (2 disks)
Imagecopy 3 ** (3 disks)
Imagecopy 4 ** (2 disks) (with manual)
K-Rhyme (rhyming accessory) *
Mortimer (desk thing by Omikron)
Mortimer Plus * (see above)
Mouse Tricks 2 *
Neodesk 4 ** (1 disk, but this one counts as 2 disks), latest patched version, manual available)
Positive Image ** (2 disks, version 1.0, manual available)
Protext 5 ** (4 disks, and I also have the manual)
Le Redacteur ** (4 disks)
Spectrum 512 * (512 colour drawing program, ST only)
Turbo ST (screen speeder, ST only)
Universal Item Selector III
View II * (by DMJ software, good stuff)
Warp 9 ** (3 disks, version 3.81, best for ST)
Xboot 3.10 *

COSTS: The regular ones cost 2.5 English pounds per disk. Titles with one * cost 5 English pounds. Titles with two ** cost 10 English pounds extra. If you want the manual sent, that will count as one normal disk (2.5 pounds).

Examples:

Protext costs (4 disks plus double extra = 4 * 2.5 + 10) 20 English pounds without manual. With manual, it costs 22.5.

Imagecopy 3 costs (3 normal disks plus double extra = 3 * 2.5 + 10)

Fastcopy Pro 1.2 costs (1 disk plus extra = 2.5 plus 5) 7.5 pounds.

THIRD (AND LAST) CATEGORY: DEMOS.

This is basically a collection of demos that I have. The price varies per demo, and is given for each title. The price specified is in British pounds, so if you want to make another currency of it, check the "additional payment details", below. All demos are ST only!
!! These demos can only be fill-up orders, or orders if you have ordered more than 10 British pounds worth of the first and second category !!

BIG Demo (with handwritten text by ES of TEX, ST only) price: 2
Amiga Demo (ST only): 1
California Beach Girls (fantastic monochrome slide show of girls by the Denise Team. Classic old demo, requires DS disk drive, monochrome only!): 1
Thalion Sound Demo (a copy-protected rare Thalion sound demo, done in 1988, with Mad Max music. Never officially released. You can't put this in a PD library because it's copy-protected!): 2
FNIL (large DS disk drive demo by TNT crew): 1
DEF Demo (1 meg version of the first TLB demo, with hand-written label by Tim of the Lost Boys himself!): 2
TCB New Year's Demo: 1
Union Demo: 1
Cuddly Demos: With hand-written stuff by Nic of TCB: 2
Whattaheck Demo: With hand-written stuff by NIC of TCB: 2
Decade Demo by Inner Circle: With hand-written stuff by Griff of Inner Circle, final version of 12 sep 1990, STE compatible: 2
Syntax Terror Demo (megademo by Delta Force, compiled, made, finished and copies at the ST NEWS International Christmas Coding Convention in 1990, signed by New Mode, Slime and Chaos Inc. of DF!!): 7.5 *****
European Demos: (megademo of Overlanders, 2 disks, also finished and copied at the STNICCC in 1990, signed by all members of Overlanders): 8 *****
Dark Side of the Spoon (by ULM, megademo, with custom ULM label): 2
Lightning Demo (by pendragons, with handwritten label by pendragons): 2
Punish Your Machine (two disk demo, excellent, by Delta Force): 4
Ultimate Muzak Demo (by PHF), volumes I through V, five disks, only sold as a set, all with hand-written labels by Grazey of PHF: All five for 8
Ooh Crikey Wot a Scorcher (TLB megademo, excellent, signed by all members of TLB plus other participants such as Oxygene, Tyrem, Fury, Hawkmoon and Tanis of TCB!): 7.5 *****
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Bedlam demo by Chaos: 1
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- READ THE BITS BELOW!! READ THE BITS BELOW!! ------------------------------

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GUARENTEE

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WANT SOME?

Email your order and WAIT FOR CONFIRMATION (DON'T SEND ANY MONEY YET). The quickest mailer gets the first right on a given title. I'll mail back to confirm and then you can send off the dosh. I will despatch the disks by return mail.

If you have any further questions, please just email me. I also have for sale the Suzy B's Software Treasury, a double CD ROM with over 1000 Kb of Atari stuff, too much to even begin to summarize here. It's yours for 15 British pounds (or the equivalent), including postage (2.5 British pounds - or equivalent - extra in case you live outside Europe).

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1546. Re: Floppy Cataloguer

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: chrisw@newton.dialix.com.au
Message-ID: <550earfpp1@gecko2.DIALix.COM>
Source record: 135209

Arthur Marshall (arthurm@zetnet.co.uk) wrote:
: Does anyone know of a floppy disk catalogue program that isn'y STDCAT? I've just
: been asked to catalogue about 300 disks of midifiles and the nerd who formatted
: them has managed to give them all the same id so STDCAT just duplicates the info
: on every entry. I can't face doing it by hand:-(

There is an old program called CONTENTS.PRG which allows you to output a
directory listing of a disk to a text file.

Any good to you?
I have it if you decide to take this route.

Chris Whitelock
Perth, Western Australia

1547. Signed copies of classic MEGADEMOS!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102896.000327.01@wxs3-16.worldaccess.nl>
Source record: 135210

Hi there!

I am putting up for auction my signed copies of Overlanders' "European Demos", Delta Force's "Syntax Terror" and Lost Boys' (plus friends) "Ooh Crikey Wot A Scorcher". These disks are signed by all the members who participated in the creation of these respective demos.
I figured you might want to make a bid on these disks, too. They are all one-disk megademos for Atari ST only; "European Demos" is two disks. I have mailed this message to comp.sys.atari.st too (with more titles that I am getting rid of). The opening bid is 7.5 pounds per demo.
Unless you make a bid, of course, you will not be bothered with more of these messages.

Thanks for your time...cheers!
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1548. FS:SM124 MONITOR,ATARI 520,DISK DRIVE BEST OFFER

Newsgroup: comp.sys.atari.st
Date: 1996-10-27 00:00:00 UTC
From: Daniel R Freeman <at709@freenet.buffalo.edu>
Message-ID: <DzwvrD.191@freenet.buffalo.edu>
Source record: 135211

email me for details
i will let it all go for best offer plus
shipping
i want it out of here
thanks dan
716-683-2663

1549. Re: Sharing removable HD's between Atari and Intel-based machines

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: hn@informatik.rwth-aachen.de
Message-ID: <552o3u$e2m@news.rwth-aachen.de>
Source record: 135062
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st

comezana@pirulo.cac.psu.edu (Gustavo Comezana) writes:

>Is there any way Atari and Intel-based machines can share removable HD
>cartridges (SyQuest, for example)? I have read that in the FAQ that the m68k
>and i386 versions of extfs2 are different at the physical layer, and I have
>personally tried using MSDOS, but unless I am doing something wrong,
>cartridges formatted on the Falcon are unreadable by IBM clones (at least
>under Windows95 and DOS 6.x) and viceversa. Any tips will be welcome.
The only problem is the different partition scheme of TOS and DOS. Having
the some problem I did a quick and dirty hack some time ago. Send me a
mail (otherwise I'll forget it) to request a small patch... (If I have a
bit more time I'll post a clean patch!)

bye
--
Helmut Neukirchen "Harry, manchmal hasse ich meinen Beruf."
mailto:hn@pool.informatik.rwth-aachen.de (Stefan Derrick)
http://www-users.informatik.rwth-aachen.de/~hn

1550. PPP kit...

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846631746_OASIS_@pcc-uky.campus.mci.net>
Source record: 135063

Well, I tried the PPP kit...Mintnet loaded...but when I tried to run
the connect.scr it just took my modem off-hook, dial tone...then it
kicked back off...it never did dial my providers number...I think the
text is a little confusing as to how to configure connect and chat
for your provider...anybody have any helpful hints? :)

--

```
_/_/_/
```

1551. Re: Reading GEM file in Windows 95

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: st39@bton.ac.uk
Message-ID: <552o31$qge@saturn.brighton.ac.uk>
Source record: 135064

Alyre Chiasson (chiassa@umoncton.ca) wrote:
: Is there any way I can convert a GEM vector file into a vector format
: that I can read with WORD 7. I am dealing with a graph generated using
: BSTAT. The quality of the BMP file is too poor for publication. In
: theory the vector format should take care of this problem if I can get
: it into some type of metafile format such as CGM or WPM.

look for Paint Shop Pro (up to version 4 now) on the PC - available from
any good ftp site. This pc software reads all the most popular graphics
formats including GEM. I had a number of GEM images created with
EasyDraw(?) which I now use on the PC.

Paint Shop PRo will allow ytou to convert the image to WPM or CGM etc...

--

Stephen Ticehurst /\
s.ticehurst@bton.ac.uk \/
=-

1552. Re: Wanted - file scrubber

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961028234051.20068B-100000@galileo.cris.com>
Source record: 135065

On 29 Oct 1996, Hallvard Tangeraas wrote:

>On Sun 27-10-96 17:23, dave (dave@mbha.demon.co.uk) wrote:
>>
>>Some time ago I am sure I saw a utility which deletes files by overwriting
>>them with garbage, hence making them non-recoverable.
>>Can anyone help? It needs to work on hard disks as well as floppies.
>>Thanks in advance for any help...
>
>"Shredder" is the program you want. Mail me if you can't find it in the
>usual FTP sites and I'll mail it to you. It's a pretty small file.
>
>Hallvard

shredder can be found in the Diskutils Directory of umich archive or any
of it's mirror sites!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1553. Re: Hard disk for Atari STF ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <846532396@p24.f101.n323.z205.mbh.org>
Source record: 135066

Hi Nico,

> Here is my question: is it possible to use a recent hard disk
> drive, found in any computer shop (and built essentially for
> PCs or Mac's) on a Atari 1040 STF? And how to do it?

You could try SCSI Link96. It's a SCSI hostadapter with SCSI II commando, SCSI Parity and SCSI Initiator support. It should work with the mordern SCSI harddisks and CD ROMs.

Available at:
Hard- & Softwareentwicklung N. Wieczorek
Habichtseck 43
44575 Castrop-Rauxel
Germany

It's about DM 150,-

Hope this of some use to you, Hans

1554. Gbell - AES table

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: Brian Wilson <b.wilson@strath.ac.uk>
Message-ID: <3274DDDB.25F9@strath.ac.uk>
Source record: 135067

I recently acquired Gbell for my STe. It works, but a
more complete list of AES functions might be nice.

Can anyone tell me where to look / mail me a list?

Thanks in advance,

Steven
Reply to: steven@stams.strath.ac.uk

1555. MicroEMACS 4.00

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: evgaster@hvsae01.nl.lucent.com
Message-ID: <552215$r2s@ssbunews.ih.lucent.com>
Source record: 135068

I finally got around to completing the Atari build of MicroEMACS 4.00. I have been trying to upload it to a.a.u.e for about 2 weeks now, but I am not getting an ftp connection. There are always to many users already on a.a.u.e.

If there is indeed an interest in MicroEMACS 4.00 for the Atari then I am willing to try to upload it to other ftp sites. Just point them out to me.

Ed

1556. Expose' When in US?

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <846578732_OASIS_@harold.eastky.com>
Source record: 135069

```
Has Expose been released yet it the US?
And will it support RGB, VGA, Multi-Scan monitors?

--
X_X_X_
```

1557. Falcon for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: friar@jaguar.autobahn.org
Message-ID: <551i5q$fri@ultra.exodus.net>
Source record: 135070

I am selling my Falcon 030 system. It has 4MB of RAM, 340MB HD, mouse, 14.4 external fax modem, Straight Fax Software, and Monitor Connectors. I would like $500 for the system, but since I need to sell it fast, you may email me at valdesg@uchastings.edu with your offers. I will consider all reasonable offers. It is in great condition.

As for shipping and handling, buyer will pay shipping and I would like it pre-paid or COD in the US. If interested you may email or call 415-565-6745.

Thanks

1558. Hard disk for Atari STF ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: petitat2@sc2a.unige.ch
Message-ID: <1996Oct28.141637.1@ugsc2a>
Source record: 135071

Hello,

Here is my question: is it possible to use a recent hard disk
drive, found in any computer shop (and built essentially for
PCs or Mac's) on a Atari 1040 STF? And how to do it?
And if not, where the hell could I buy a hard disk drive
compatible with my Atari 1040?

Thanks for everything!

Nico (Geneva, Switzerland)

petitat2@sc2a.unige.ch

1559. FS: Atari 520STfm System

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: jeff@dltassoc.com
Message-ID: <552i10$q4s@dfw-ixnews7.ix.netcom.com>
Source record: 135072

I have the following Atari hardware for sale:

Atari 520STfm computer
Atari PS3000 color monitor w/second 3.5 drive
SMM 804 dot matrix printer (top cover slightly cracked but it works)
Atari mouse
All cables
All or most of the manuels
Various software

Everything works great but I am running out of room to put everything!

All for only $225.00 (US) OBO.
I will pay shipping in cont. US.
COD Secure shipping.

Please email responses.

Thanks-

Jeff Peterson <jeff@dltassoc.com>
de la Torre Associates
Graphic Design & Advertising

1560. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <551e92$rcg@News.Dal.Ca>
Source record: 135129

Just who makes the decisions about who can and/or cannot create a UseNet newsgroup? I agree with being able to zero in on MIDI, DTP & so forth. In other newsgroups I have been trying to set up an area where people from around Canada could report in the price of gasoline, especially in times of price volatility, but I'm a newbie with the 'net.

1561. Re: CD-ROM CDR100 (bus arbitration), access with V

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GJ3MFDUUUp@tos.ak.planet.gen.nz>
Source record: 135130

In <54prmq$239@newstoo.ericsson.se> Erik Hall wrote :

>I had the same problem but when i put
>Metados before Mint in the autofolder i get rid of this problem.

Well, I have tried Metados both before and after MiNT, but the problem
does unfortunately persist.

Any other ideas, anyone?

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

1562. Sharing removable HD's between Atari and Intel-based machines

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: comezana@pirulo.cac.psu.edu
Message-ID: <551iab$1ah8@r02n01.cac.psu.edu>
Source record: 135131
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st

Is there any way Atari and Intel-based machines can share removable HD cartridges (SyQuest, for example)? I have read that in the FAQ that the m68k and i386 versions of extfs2 are different at the physical layer, and I have personally tried using MSDOS, but unless I am doing something wrong, cartridges formatted on the Falcon are unreadable by IBM clones (at least under Windows95 and DOS 6.x) and viceversa. Any tips will be welcome.

Gustavo

1563. Upgrading MEGA ST2?

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: tdrake1@umbc.edu
Message-ID: <5518ue$n3s@news.umbc.edu>
Source record: 135132

I have an Atari MEGA ST2 computer upgraded to 4 megs and it comes with the blitter.

What is the best to upgrade the CPU/processor to the Mega STE level??

Thanks!

Tom

--
-=-=-=

1564. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <Dzz79H.521@info.uucp>
Source record: 135133

In article <199610242304.a25288@do2.maus.de> Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:
>
>And now I have N.AES and I can tell you that there are worlds between
>those two products. N.AES is stable and fast and MTOS compatible.
>
>Tschuess
> Frank

I've looked at a few sites but have not been able to find it. Where exactly should I look for N.AES on web/ftp sites?

Keith
--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

1565. ANNOUNCE: Atari Falcon MPEG Audio layer II realtime DSP decoder.

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.961028193019.11192D-100000@tintin.lysator.liu.se>
Source record: 135134

Yes! A new version is available, with lots of bug fixed and new features!

It can be found on these ftp's:

ftp://ftp.nocrew.pp.se/pub/nocrew/tos/mp2_07.lzh

Right now in this directories, but will be moved:
ftp://ftp.uni-kl.de/pub/atari/incoming/mp2_07.lzh

Read more on http://noring.org/mp2/
There you can also get the latest version.

A few new things are:

* The MPEG decoder now uses both handshaked and non-handshaked
DMA communication at once! This was made possible by a special
bit-shifting technology invented by NoCrew.
* The MPEG player doesn't take any CPU time! (except for loading
MPEG data from the disk)
* The decoder now features a GEM interface, also working as ACC.
* Several new options, including pause and stop.
* Automagical sync detection and recovery routines. This feature
enables you to load MPEG files (most cases) not properly aligned.
* Automatic clock detection. The program now checks if an external
clock is available, and uses it if so.
* If the program can't load any MPEG data for a period of time,
the DSP continues to replay until the buffer is empty. The
program will, of course, continue to replay when it gets a
chance to load again.
* Count down display.
* MiNT support, and several other systems.

All sources are included in the package and it's released under the GNU
General Public License 2.

We're also working on a version for Atari Linux.

Songs can be found at http://www.iuma.com
NOTE ONLY STEREO SONGS ARE SUPPORTED IN THIS VERSION! **NOTE**

Enjoy!

Fredrik Noring Tomas Berndtsson
noring@lysator.liu.se tobe@lysator.liu.se
http://www.lysator.liu.se/~noring http://www.lysator.liu.se/~tobe

1566. Re: Sharing removable HD's between Atari and Intel-based machines

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <551vug$65a@scanner.worldgate.com>
Source record: 135135
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st

comezana@pirulo.cac.psu.edu (Gustavo Comezana) wrote:
>Is there any way Atari and Intel-based machines can share removable HD
>cartridges (SyQuest, for example)? I have read that in the FAQ that the m68k
>and i386 versions of extfs2 are different at the physical layer, and I have
>personally tried using MSDOS, but unless I am doing something wrong,
>cartridges formatted on the Falcon are unreadable by IBM clones (at least
>under Windows95 and DOS 6.x) and viceversa. Any tips will be welcome.
>
>
> Gustavo

There is a great utility called HD Driver that allows you to do just this with the help of BIGDOS.

All the best,

Chris @ Computer Direct

http://www.compdirect.com

1567. hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: you@somehost.somedomain
Message-ID: <1996Oct28.162534.7233@queens-belfast.ac.uk>
Source record: 135136

I have recently inherited an Atari SH204 hard drive. I got no information with it at all and want to know what I need to do to get it working? Do I need special software?

David

1568. Re: Problem running BIGDOS 06 under KAOS 1.4.2

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: kwinter@ludin.com.au
Message-ID: <846495218.248180@hannan.ludin.com.au>
Source record: 135137

RCain@nest.demon.co.uk (Roger Cain) wrote:

>How do you get the 3Mb? Is it by using the "bank-expander" circuit (I forget
>who designed it now).

Hi Roger,
thanks for your response.
I am using a 2MByte module as bank0 and my soldered in memory as
bank1. For speed reasons (to avoid your problem) I replaced the
buffers and flip-flops (74 LS ...) for the memory with 74 ALS ... .The
addresses are multiplexed, the Atari actually believes it has 4 MByte
of memory until the power-up test (writing the test pattern at
start-up) sets the right limits - 3 MByte.
I am working with the 3 MByte solution for more than six years now,
without experiencing any problems.
The other thing is: I had the system running with the same
configuration, just without BIGDOS - no problem. Except for the waste
of HD space caused by the sector/cluster size on 256 MByte partitions
on my Quantum Fireball. Thats why I thought to myself: lets get some
more partitions and reduce the size.... wrong move...

Cheers,

Karsten

1569. Program wanted - file/disk scrubber

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961028Z144512.841dave@mbha.demon.co.uk>
Source record: 135138

Greetings all,

Some time ago I am sure I saw a utility which deletes files by overwriting
them with garbage, hence making them non-recoverable.

Do you think I can remember the name? Nah.

Can anyone help? It needs to work on hard disks as well as floppies.

Thanks in advance for any help...

--
dave

1570. Re: Upgrading a Mega STe, PAK 68/3 68030, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5539lo$i5u@ornews.intel.com>
Source record: 135139

In article <Pine.SOL.3.95.961028143617.22759A-100000@suma3.reading.ac.uk>,
"Oliver S. DePeyer" <saspeyer@reading.ac.uk> wrote:

>This time last year, my trusty Seagate 52Mb internal drive died on me. I
<SNIP>
> The drive works great. Still, it
>hardly seems to be "plug in and play". If the advice I was given is
>accurate, you'll need professional help to alter the drive, unless you're
>confident with a soldering iron.

Almost any Seagate drive will be plug & play, up to about 1 gig at least.
Most otehr brands wil be a PITA using the Atari MEga STe host adapter, but I
suppose they can be modified to work. However, since Seagate is available and
widely distributed, why bother? Even my Seagate 4 gig will work, if I don't
want more than 4 partitions (and of course, I /do/, so I'm using an AdSCSI+).

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1571. Re: MagiCMac 2.0(english), when????

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.846501593@gen-off-3>
Source record: 135140

Karsten Reincke <kreincke> writes:

>If you really can't wait to get your hands on it, buy the german
>version, even there is (still) no translation:
Rob Perry has stated that Systems Solutions are currently working on
the English translation.

What's new in version 2?

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1572. 1040STE Disk Drive Problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: jackee@unix.dsoe.com
Message-ID: <846538922.22964@dejanews.com>
Source record: 135141

I have a 1040STE upgraded to TOS 2.06 and 4MB RAM. The internal
drive will not execute most disks I have but my external drive will.
My external drive is noisier however when hooked up to my 1040STE than
when its hooked up to my 1040STFM. I heard that TOS 2.06 changes the
step rate of the drive and a prg is needed calledhd_fdc.pgm to change
the step rate back to normal. Can anyone help me with this problem?

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

1573. Re: Some thoughts on Atar

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: mbge4mdc@meehpf.ee.man.ac.uk
Message-ID: <552aes$enf@yama.mcc.ac.uk>
Source record: 135142

In article <eab_9610260105@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) writes:
> Well, I was planning on having the ST replay take over the proccessor,
> better than nothin'. Since I own only an ST :P I'm quite familiar with
> its sound capability, thank you...
>

Fair enough, if that's what you want. Personally I wouldn't be that worried about samples that I want them to slow down other processes. Given the cheap prices of STes these days (<100 pounds), together with their other advantages, I would say that they really should be viewed as a minimum requirement for programs requiring sampled sound.

If people wish to develop software to acheive the task on an 'FM, then I'm totally behind them (I own two myself), but I don't think there is the need to develop a new protocol for calling those sounds, etc. when there is a perfectly good solution in the form of SAM for a large number of machines.

I checked the Atari Compendium for the SAM stuff, the other day. In order to play a sample using SAM, on STe, TT or Falcon, you only need to call a single Xbios function (WavePlay() or something similar, I think it was called). No messing with the microwire interface for the STe/TT. No worrying about the fact that the Falcon uses a different system. No need to mess with AV protocol or anything else. Why reinvent the wheel?

>> Even if you decide it is, the ST code would add unnecessary bulk to
>> the program for STe users or above - so separate versions would be best.
>
> The replay code that came with my Replay4 cart compiles to just under 3k,
> I don't think saving 3k of space is worth the trouble of seperate
> versions. Keep in mind the code is called *many* times a second. It *has*
> to be tiny...

Fair enough, I hadn't realised it would be so small. Of course there's the additional code for determining the type of sound system installed, and then the different versions of the code for STFM, STe and Falcon. Maybe all very small bits of code, but all adding up and strictly speaking unnecessary.

By all means, go ahead and write your program, it's just that I don't think it will get the support you envisage. Whilst I agree that there _needs_ to be a standard way to call sounds, I think most people that have used SAM will probably also agree that it is the best way to do it. Given the ease with which it can be used to playback samples from other apps as well (as I said, no message passing, AV protocols, etc.) I think you might be onto a bit of a non-starter.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1574. Re: SM 124 Give Away

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GJ3PEDBPUP@data.rhein-main.de>
Source record: 135143

In <450_9610271051@conchbbs.com> John Kormylo wrote:

>Harper/Collins defines "gleichrichter" as rectifier. (Diode is
>sufficient.)

That's nice!
Thank you.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1575. Re: Missing?

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <553kug$s09@ornews.intel.com>
Source record: 135144

In article <32753016.9297734@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
> someones making a bollox of there quoting, my name is at the top of
>your last message, but not one line is written by me,
>
> If your going to attribute someones name to a posting, please do try
>and get the right name
>
>>In article <3271e0a4.1807200@news.airtime.co.uk>,
>> stosser@airtime.co.uk (Tony Greenwood) wrote:
>>>
>>>My wierd thing with Tin is to read the start of a thread that is
>
>>You're not one of those sad people who beleive in serial causality, are you?

So then I said, "Shirley, he just isn't going to pay attention, no matter what
you say, just stick a knitting needle in his ear and drive it home with a
mallet..."

<G>

Sorry, Tony, I lost the original atrtribution somewhere, but following the >>
marks should indicate quite clearly that it was some other fella said it
first. Or second. Or something.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1576. Re: MicroEMACS 4.00 [10] Ed van Gasteren

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9610281632.AA16002@rtbdat150n.CAO>
Source record: 135145

hello Ed

>If there is indeed an interest in MicroEMACS 4.00 for the Atari then I
>am willing to try to upload it to other ftp sites. Just point them out
>to me

yeah. definitely. provided its not too big (i hate spending hours
downloading :) .. why wouldn;t you send it to ftp.cnam.fr
in the /pub/Atari/Incoming dir ???

regards.

fab.

1577. Hdd for Atari megaSTE

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <21836_SSweet@mettav.demon.co.uk>
Source record: 135146

FROM: SSweet@mettav.demon.co.uk
SUBJ: Hdd for Atari megaSTE

w> I would like to know if I can install a 20Mb hard disk drive on my
w> Atari megaSTE.

You can install any drive you want on a Mega.

w> What do I have to do?

Buy the Hard drive interface kit first.

w> Where can I connect such a HDD?

To the HD interface.

w> Do I need something?

Yep.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1578. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3274e2922f4492@sn.no>
Source record: 135147

On Sun 27-10-96 18:44, Jo Even Skarstein (josk@stud.unit.no) wrote:

>Hallvard Tangeraas (hallvart@sn.no) wrote:
>
>> Is it included within a package of other programs then? I tried searching
>> for "nohog" and "nohogg" but found nothing.
>> The TAF setup which I used certainly has Minixfs which it installs on the
>> harddisk partition, but I didn't find any "nohog.acc" there...
>
>It's been a while since I downloaded minixfs, and I lost the archive in
>my last harddisk-crash. I'm 100% sure that NOHOG.ACC is included in the
>MiNTnet-distribution, so get net-1.01b.tgz (or .tar.gz) from ftp.fu-berlin.de

How do I go about installing something like that? I guess it's a bit more
complicated than how I installed the TAF distribution...

>> I'm using TOS 2.06 and version 6.5.5 of the ICD harddisk driver which came
>> with "The Link II" SCSI adaptor.
>
>Arghh! Do _not_ use 6.5.5 with MinixFS! It won't work! It messed up
>my IDE (I have a Falcon) big-time when I tried it. PLease, _please_ use
>another driver, even if it's only AHDI!

Oops... I thought all newer versions were OK. Too bad.
Well, I tried installing "CHBD" and this time I got it to work!!!
But it seems to be pretty buggy, or incompatible with my ACCessories/auto
programs or something since it freezes the computer a lot when trying to
configure it. Or perhaps it's because my German isn't good enough and I
press the wrong buttons, but still....
I would really like it to boot a little faster than it does now, but I
don't understand how I can set that in the "CHBDCONF" program.
Anyone know how I can exclude the various SCSI IDs, (since I only need to be
using 6 and 7)?

I don't understand most of the setup parameters there- it sounds pretty
technical, and when it's in German as well it makes it even harder.
By the way, I used "chbd.prg" and renamed it to "chbd.sys" in the
boot-partition, but I found out that there's a program called "cbhd0.prg"
as well- what's this for? Should I use this one instead?

Anyway, the error message I just had went away!!!! :-)
So that's one problem solved, but another one remains: .prg and .app files
are still treated like text files when I double click them (yes- I've tried
booting with "newdesk.inf" disabled).

I also get another error message while MiNT is booting:

PID 0 (MINT): u\usr\etc\syslogd :error while attemptimg to execute

I guess this has something to do with the inclusion of "syslogd" (whatever
that is) in the "mint.cnf" file. I did what you said and made a line there
like this:

exec u:\usr\etc\syslogd

(by the way, what is this line supposed to do?)

>> with it, but it said something about "NH-MiNT" or something like that,
>> which apparently is a patched version of the original MiNT. As I mentioned
>
>This is "MH-MiNT", which has later been renamed to "FreeMiNT". Get 1.12.6
>(Or even better 1.14) as this solves one major problem; the blocking fork().

Let me see... when booting it said this:

MH-MINT v1.12h2-BETA
(compiled Dec 1 1994 with options: FASTTEXT DEBUG_INFO CREATE_PIPES)

Does this mean I have a useless version?

>> I read about KGMD everywhere- is this a "better" distribution? Should I
>> download and install this instead? I'm not too keen on downloading several
>> MBytes of data again, possibly just downloading the same thing again...
>
>It's much, much better, but it really needs more power than a 4Mb STE
>can provide. Stick with TAF.

Well, 4MB is the best I can do with my STe... What's so much better with
KGMD? Does it have more programs or something, or is it a different version
of MiNT? What am I missing out on?

>> I've tried CBHD and AHDI- they're a pain to install, so I gave up. ICD
>
>Did you get Uwe Seimet's AHDICONF? Installing AHDI is a no-brainer with
>this utility.

Yes, I've got it, but it seemed that AHDI needed to format/partition
the harddisk... I couldn't find any option where you could just install the
driver in place of another one.
But alas I got CBHD to work (well, so far so good, although I really could
need a shorter boot time- it shouldn't have to scan all SCSI IDs, should
it? At least this is something I can disable on my ICD driver).

>> works great! No problems at all. I think the later versions of ICD's
>> software should be okay (or so I've heard).
>
>_Earlier_ (4.x?) works with MinixFS, 6.5.5 doesn't.

Strange.... they make earlier versions compatible, but later versions
incompatible... it's usually the other way round.

Hallvard
--

-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1579. Re: Stik/CAB 1.41 Web Site?

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3274e28e2f2091@sn.no>
Source record: 135148

On Sun 27-10-96 10:48, Nicholas Flintham (stik@flinny.demon.co.uk) wrote:

> In article <32722b0e4cfc10@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>
>>The STiK Support Page [Graphic web browser running under GEM]
>
>This one's been dead for ages.. now has a page up telling everyone to
>go to my page.. :)

Oops... I'll check out the new link then and replace the old one.
Thanks for notifying me.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1580. Re: Upgrading a Mega STe, PAK 68/3 68030, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: "Oliver S. DePeyer" <saspeyer@reading.ac.uk>
Message-ID: <Pine.SOL.3.95.961028143617.22759A-100000@suma3.reading.ac.uk>
Source record: 135149

Hang on, I had a rather different experience with my MegaSTE...

This time last year, my trusty Seagate 52Mb internal drive died on me. I rang around all the usual UK Atari stockists (Gasteiner, Atari Workshop etc.) and I also checked out mainstream PC retailers. Gasteiner told me that I might as well use my host adaptor as a paperweight because no modern hard drives would work with it! The guy on the 'phone said this was due to parity problems.

The Atari workshop said this was exaggerating, and that they COULD get more modern drives to work by wiring jumpers on the drive. For two hundred pounds sterling - the same sum I had paid
for my original drive two and a half years earlier - I got a huge 520 meg drive, and for 300 pounds I could have got a 1 gig. I understand that prices have halved again since then!!! The drive works great. Still, it hardly seems to be "plug in and play". If the advice I was given is accurate, you'll need professional help to alter the drive, unless you're confident with a soldering iron.

Still, that's only my experience. How have other people fared?

Yours,

Oliver

On Mon, 14 Oct 1996, Rich Tietjens wrote:

> In article <53oo1r$9hu@dodgson.math.psu.edu>,
> comezana@math.psu.edu (Gustavo Comezana) wrote:
> >
> > On a separate note, I want to replace the internal HD with
> >something bigger; right now I have a 40 Mb Seagate ST157N. I'd like to
> >hear if any 3.5 SCSI HD would work, or if there is anything else I
> >should know.
>
> Just about any Seagate will work. I have two 1.08 gig Seagate SCSI drives
> that I have used successfully with the internal Atari host adapter on the
> MSTe. Haven't tried it with the current 4 gig drive, though.
>
>
> Write to atari@teleport.com for the alt.binaries.atari* charter.
> My bookmarks: http://www.teleport.com/~atari
> Files: ftp://ftp.teleport.com/users/atari
> Remove the * (inserted to foil spambots) from my address to reply.
> #include disclaimer.h
>

>
>

1581. FS: List of remaining items to clear (UK)...

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DzzurH.EDE@cf.ac.uk>
Source record: 135150
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi again atarians!

Although most of this top hardware and software for the Atari ST,STe, TT
or Falcon computers has been sold, there are still a few goodies
remaining. All these items are in pristine condition, boxed and with
manuals. Why buy new when you can
save pounds!

All items are open to offers, please email me if your interested.
P&P IS included in these prices (within UK). I can send outside UK for a
small extra charge.

SOFTWARE

Calligrapher Gold (all plug-ins included): ï¿½35
Trueimage: ï¿½15
Studio Photo 24: ï¿½30
Script (macwrite clone): ï¿½30
Diamond Back 3: ï¿½25
Neodesk 3: ï¿½15
PixArt 2: ï¿½20
Twilight (screen savers): ï¿½15

"attention all animation fanatics...."

PHASE-4 3D key animation studio package includes:
* Chronos 3D keyframe animator (with dongle and TT/Falcon versions):ï¿½65
* Phoenix 2 object renderer: ï¿½45
* ANM-link (interfaces chronos and phoenix): ï¿½20
* Cyber 3D edit/creation stuff (cybersculpt, cyberpaint, cybercolor
etc):ï¿½20

Entire package sell for ï¿½100 including delivery!

HARDWARE
Videomaster AUDIO-VIDEO grabber: ï¿½50
Vidi12 ST colour digitiser: ï¿½50
Graffiti genlock for Atari STE: ï¿½80
HAMA digital trilock genlock (for Any computer, NTSC/PAL): ï¿½200

Matrix TC1208e 2MB VRAM graphics card for TT
"THE" ultimate graphics accelerator and display card for your
TT computer. Incredible quality output, fits inside TT. Only
1 yr old and cost ï¿½1000! Complete with NVDI4 and more....
Sensible offers please....

If interested in any of the above then please contact:

Dr Simon Williams on :

spesgw@cf.ac.uk or 106247.343@compuserve.com

Posted on 28th October at 16.20.

****

1582. Re: Floppy Cataloguer

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9610281626.AA15999@rtbdat150n.CAO>
Source record: 135151

chrisw@newton.dialix.com.au (Chris Whitelock) wrote:

>Arthur Marshall (arthurm@zetnet.co.uk) wrote:
>: Does anyone know of a floppy disk catalogue program that isn'y STDCAT? I've just
>: been asked to catalogue about 300 disks of midifiles and the nerd who formatted
>: them has managed to give them all the same id so STDCAT just duplicates the info
>: on every entry. I can't face doing it by hand:-(

>There is an old program called CONTENTS.PRG which allows you to output a
>directory listing of a disk to a text file.

Otherwise, you could work the problem around by writing
new *random* ID numbers on the boot sectors of your disks. i
can't remember exactly its name but i'm quite sure there was a small
prog to do this.. unfortunate, but maybe somebody else ????

bye

fab.

1583. Re: FS:FDHD MAC SE

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846624474_OASIS_@pcc-uky.campus.mci.net>
Source record: 135152

In article <553189$g1v@ornews.intel.com>
atari@freemark.com (Rich Tietjens) said:-

>In article <96102800033022558@muskrat.com>,
> slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:
>>
>>Selling a Mac on an Atari newsgroup?
>
>One of Peter's buddies, no doubt. <G>

No problem, but lets make him go through at least 6 months of
advocacy type debating before we tell him its not a worthy
enough machine to be sold here...! <snicker>

--

_/_/_/

1584. ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <846602486_OASIS_@parrett.fast.co.za>
Source record: 135153

```
Path: parrett.fast.co.za!tparrett
From: tparrett@parrett.fast.co.za (Ted Parrett)
Newsgroups: comp.sys.atari.st
Subject: Re: Crazy ZIP drive on STe
Message-ID: <846427978_OASIS_@parrett.fast.co.za>
Date: Sat, 26 Oct 96 14:52:58 GMT
Organisation: Logically Speaking
Reply-To: tparrett@fast.co.za
X-Newsreader: OASIS Daily Net (Atari) v1.35E
Lines: 37

>On Thu, 24 Oct 1996, lambros wrote:
>
>>I tried to conect an iomega zip drive to my ste (tos v1.6, 4mb ram)
>>with an icd pro bootup system and it didn't recognized it.Then i

I use a Zip Drive connected to a Falcon with no problems at all. I have an IDE
hard drive but the ZIP drive is the only SCSI device connected. It sounds as
if there is a termination problem or you have not set the Zip drive identity in
the hard driver prg. I use HD DRIVER 4.5.

================================================
|tparrett@fast.co.za | Ted Parrett |
|City: Johannesburg | Tel No.++27 11 476 5242 |
|Country: South Africa | Fax No.++27 11 474 2985 |
================================================

--

================================================
|tparrett@fast.co.za | Ted Parrett |
|City: Johannesburg | Tel No.++27 11 476 5242 |
|Country: South Africa | Fax No.++27 11 474 2985 |
================================================
```

1585. Wanted - file scrubber

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <9be_9610281009@conchbbs.com>
Source record: 135154

```
d > Some time ago I am sure I saw a utility which deletes files by
d > overwriting them with garbage, hence making them
d > non-recoverable. Do you think I can remember the name? Nah,
d > of course I can't :-( Can anyone help? It needs to work on
d > hard disks as well as floppies.

No, but it should be easy enough to write one. How much do you want
it?

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

1586. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <55312p$g1v@ornews.intel.com>
Source record: 135155

In article <551e92$rcg@News.Dal.Ca>,
ag352@chebucto.ns.ca (John S. Gray) wrote:
>
>Just who makes the decisions about who can and/or cannot create a UseNet
>newsgroup? I agree with being able to zero in on MIDI, DTP & so forth. In
>other newsgroups I have been trying to set up an area where people from
>around Canada could report in the price of gasoline, especially in times
>of price volatility, but I'm a newbie with the 'net.

David Lawrence at uu.net makes those decisions. It is in fact more likely
that we could get a reorg passed to split this group than getting the binaries
group(s) created, because such things are done constantly for exactly the same
reason - excessive content making browsing difficult.

What's required is an RFD, followed by about 3 weeks of discussion, followed
by a vote, followed by selection of the scapegoat...

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1587. Re: ATARI Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5532fv$g1v@ornews.intel.com>
Source record: 135156

In article <3273DA1A.589E@ping.at>, Vienna Star <brat@ping.at> wrote:
>
>ATARI ST SALE:
>
> US$ DEM GBP
>
>SOFTWARE:
>
>Hyperpaint + GDOS free free free
>GFA Basic 2 free free free

<SNIP>

May I suggest that you donate all of the software you are marking as "free" to our friend in Hungary? He's close to you (compared to me <G>), and I'm sure Sebi would be ecstatic to get "new" software with manuals and everything. I have 3 games picked out for him right now, and expect to mail them this week, but surely he'd love to have anything anyone can spare!

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1588. Re: Missing?

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5531ho$g1v@ornews.intel.com>
Source record: 135157

In article <3271e0a4.1807200@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
>My wierd thing with Tin is to read the start of a thread that is
>actually a reply to the original message, which shows up later in the thread
>as a followup to the first message. My life is full of such miniature
>disorienting paradoxes. Not that I'm complaining.

You're not one of those sad people who beleive in serial causality, are you?
I mean, just because I throw a ball, there's no logical reason to suppose a
ball will be detected flying through the air immediately afterward...

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1589. Anyone have Drafix for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: Tim <tkreider@nbn.net>
Message-ID: <553crb$mn4@news.nbn.net>
Source record: 135158

I am trying to transfer Drafix 1 files from Atari ST to current IBM version. If anyone has an Atari Drafix set of disks, this may help me out, or even possibly an early IBM version would help. If anyone can give me an idea as to how this has to be done, I would greatly appreciate any help. You can respond to me via email tkreider@nbn.net. Thank-you.

Tim

1590. Atari Works (UK version) wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: TONY@ritter.demon.co.uk
Message-ID: <13299602_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 135159

Anyone in UK with Atari Works they would like to sell, please get in touch with me with details, price etc.

E-mail tony@ritter.demon.co.uk

Thanks

Tony Knight

--

TONY@ritter.demon.co.uk

1591. Re: Missing?

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32753016.9297734@news.airtime.co.uk>
Source record: 135160

>In article <3271e0a4.1807200@news.airtime.co.uk>,
> stosser@airtime.co.uk (Tony Greenwood) wrote:
>>
>>My wierd thing with Tin is to read the start of a thread that is

>You're not one of those sad people who beleive in serial causality, are you?

someones making a bollox of there quoting, my name is at the top of
your last message, but not one line is written by me,

If your going to attribute someones name to a posting, please do try
and get the right name

<SMILE>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1592. Re: FS:FDHD MAC SE

Newsgroup: comp.sys.atari.st
Date: 1996-10-28 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <553189$g1v@ornews.intel.com>
Source record: 135161

In article <961028000330225558@muskrat.com>,
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:
>
>Selling a Mac on an Atari newsgroup?

One of Peter's buddies, no doubt. <G>

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1593. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: a2124874@rrz.Uni-Koeln.DE
Message-ID: <55630o$fak@news.rrz.uni-koeln.de>
Source record: 135012

Charles Silver (csilver@kendaco.telebyte.com) wrote:

: Hi Atarians,

: The new Newsreader for CAB/STiK is now available. NEWSie is available v 0.60
: at Flinny's STiK Stuff Web page. As you see, it's working and is fast!!

But not stable. I have tested it in the last few days, and I've never
seen so many bombs in my whole life as Atarian ...

Sorry, but it definetely needs improvement!

Andreas

1594. TT Patches and Utilities

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961029223653.29928E-100000@moose.erie.net>
Source record: 135013

I recently got a TT with the TTM195 monitor. (Graduated from a
Mega STe!) I'd apprecite any recommendations for patches, AUTO programs
or other "must have" utilities for this system. I'm already using
ROMSPEED. I've also found that the standard SOUND.CPX seems to lock up.

1595. WTB: Band in a Box - ATARI VERSION

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: "Paul W. Zablotski" <aq255@freenet.buffalo.edu>
Message-ID: <E021Ko.L31@freenet.buffalo.edu>
Source record: 135014
Cross-posted to: rec.music.makers.synth,comp.sys.atari.st

To any present or former Atari-heads out there:

I can't justify paying PG Music the same price of their Windows version
of Band in a Box for the Atari version which is TWO REVISIONS behind!

Does anyone have a second hand copy of BIAB for Atari they'd like to sell?

Please e-mail with the version number, and what you'd be looking to get
for it.

TIA,
PZ

Paul Zablotski aq255@freenet.buffalo.edu

1596. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Gene Buckle <geneb@web.wa.net>
Message-ID: <01bbc5e5$2cbeb920$1cbf81ce@wk1.tacoma.net>
Source record: 135015

John Norton <jnorton@nilenet.com> wrote in article
<555onh$1is@thoth.nilenet.com>...
> Gene Buckle (geneb@web.wa.net) wrote:
> : While this would probably not be the Atari ST version of GEM, they
would be
> : full sources nontheless. If you're interested, please send me a note
>
> Do you know who owns the rights to the Atari version of GEM? Did DRI
sell
> it to Caldera? Or, does Atari or JTS have the rights to it? Just
> curious. Thanks.
>
>
>
John, I don't know if DRI retained the rights to the Atari port, but I'll
certainly ask. I'll post here when I get an answer.

Gene Buckle
Systems Administrator
Washington Internet Services
1.888.WADOTNET
206.926.2552
geneb@web.wa.net

1597. New EZ230 hard drive...

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961029230145.13738A-100000@dmapub.dma.org>
Source record: 135016

Just recently I have seen in the stores the 230mb hard drive by Syquest to replace the 135mb one they had before. Does anyone know if this will work on the ST series of computers? I do have the LINK device (the first one and it works great w/my 100mb hard drive now) so that isn't the problem. Do I need a special program for it to be recognized or what? I am using an 1040STe w/4 meg of RAM w/a color monitor. Thanks...by the way, I use TOS 2.06 if that matters.

????
? ? E-MAIL: richardw@dmapub.dma.org, S003RJW@DESIRE.WRIGHT.EDU,
? ae484@dayton.wright.edu, AND PenneyGuy@AOL.COM
?
Web Sites: http://www.geocities.com/Area51/6014
? http://members.aol.com/PenneyGuy/richard1.html

1598. Re: Web browsing on ST

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96303.233746STIRRE31@MAINE.MAINE.EDU>
Source record: 135017

Hello,
I believe that KA9Q only supports mail and nees right now. There
is a web browser being developed for it. The package that
you tried earlier has been updated as well. I had success
using it on a Falcon. You might want to have someone
on the Internet give you a hand.
I am using a Macintosh and it is nice for the Net although
I am unsure what is out there for a monochrome Mac running an
older system than 7. There should be software available.
-scott tirrell

1599. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Oliver Skelton <oskelton@houston.geoquest.slb.com>
Message-ID: <3276CF3F.340C@houston.geoquest.slb.com>
Source record: 135018

Arthur Marshall wrote:
>
> Has anyone apart from those attending the Atari Fair received their copy of the
> Atari Computing Mag yet? I sent off a subscriber's cheque 25 September and have
> so far not heard a whisper except that it was being reprinted.
> __
>
> Arthur

Yes - apparently I have - about 2 weeks ago... but I am not at home to
read it.
However as I am on cix I sent my cheque long before you did.

--
Regards,
Oliver

=====================================
Oliver Skelton oskelton@cix.co.uk

1600. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <555onh$1is@thoth.nilenet.com>
Source record: 135019

Gene Buckle (geneb@web.wa.net) wrote:
: While this would probably not be the Atari ST version of GEM, they would be
: full sources nontheless. If you're interested, please send me a note

Do you know who owns the rights to the Atari version of GEM? Did DRI sell
it to Caldera? Or, does Atari or JTS have the rights to it? Just
curious. Thanks.

1601. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <3276FA1E.7C22@ridgecrest.ca.us>
Source record: 135020

Tom Lamparty wrote:
>
> On 29 Oct 1996 leslieh@valis.worldgate.com wrote:
>
> >James Partner (jpartner@track83.demon.co.uk) wrote:
> >: I'm thinking of upgrading my current modem (USR Courier V32b) to something like
> >: a Sportster 33.6 / Fax, or similar. Is there any software available for the
> >: Atari platform, that will enable me to use the fax facilities of this modem? I
> >: dare say that there is, but I've never paid much attention, not having a fax
> >: facility to make use of...
> > >
> > > There are many fax programs for the Atari, like CoMa, Junior Office,
> > >STraight Fax, Batfax, and many more besides. These should all work with a
> > >USR faxmodem. I only say should to cover my tracks. The word I should use
> > >is 'will'. :)
> >
> > Yeh! Will as long as he stays away from those so called Win-modems! No
> > compression, no error checking no nothing unless it runs seperate programs
> > under win95! Either make sure it is a REAL modem before you buy it, or
> > make sure you can take it back after it doesn't work for you!

I purchased a SupraExpress 33.6 fax modem. If works on my Falcon without
problems, however It has no power on_off switch :(.

Mike

>
> > >
> > >Leslie
> > >
> > >
> >
> > Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
> > 4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
> > Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
> > North East Ohio ST Atari Group | Support board for Dr. Bobware

1602. Multiface / Ultimate Ripper for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.102996.092719.08@wxs1-15.worldaccess.nl>
Source record: 135021

In case anyone is interested...I have the Ultimate Ripper and Multiface II cartridges for sale. They're not Falcon-compatible, so ST only. I haven't got the manuals anymore. If you're interested, just email me with an offer.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1603. Re: EZ 135 IDE on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Terry Miller 2 <bitbrker@ipa.net>
Message-ID: <3276CC01.1BE3@ipa.net>
Source record: 135022

I recently hooked up an EZ135 drive to my Falcon as well. It worked right off the bat once I set the SCSI to zero. It's nice to have a nice big fat chunk of hard drive space again! I love it!

Terry Miller 2

1604. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3275C3BE.2781@in.tu-clausthal.de>
Source record: 135023

bilinsky keith wrote:

> I've looked at a few sites but have not been able to find it. Where exactly should
> I look for N.AES on web/ftp sites?

Nowhere. N.AES is not free. If you are looking for free AES Clones you
should try XaAES or oAESis. N.AES has the advantage that it is not only
beta. The others still work, but they are by far not that stable.

Christof

1605. FS: SLM804 Laser Printer $100

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: krakovej@zgi.com
Message-ID: <krakovej-2910962001520001@massmac.zgi.com>
Source record: 135024

**********For Sale**********

Atari SLM804 Laser Printer
Works fine, has all cables, manuals, software, plug in and go.
Original box too.

$100, Buyer pays shipping.

Jonathan
krakovej@zgi.com

1606. 28.8k serial port mod?

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Gozerito Gonzales <gozer@mcn.net>
Message-ID: <Pine.BSD/.3.91.961028212039.11267A-100000-100000-100000-100000@dns.mcn.net>
Source record: 135025
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Howdy, I've been looking for a way to increase my serial port
speed to take full advantage of my 28.8k modem. However, all I've been
able to find are german text hardware mods. Does anybody know where I
can get some english instructions or schematics? Thanx

Gozerito Gonzales | Minuteman: Guaranteed delivery
Gozer@dns.mcn.net | anywhere in the world within 30
Lions: 13 | minutes, or the next one's free!
Christians: 0 |

1607. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <554f4t$9dh@scanner.worldgate.com>
Source record: 135026

James Partner (jpartner@track83.demon.co.uk) wrote:
: I'm thinking of upgrading my current modem (USR Courier V32b) to something like
: a Sportster 33.6 / Fax, or similar. Is there any software available for the
: Atari platform, that will enable me to use the fax facilities of this modem? I
: dare say that there is, but I've never paid much attention, not having a fax
: facility to make use of...

: James
:

There are many fax programs for the Atari, like CoMa, Junior Office,
STraight Fax, Batfax, and many more besides. These should all work with a
USR faxmodem. I only say should to cover my tracks. The word I should use
is 'will'. :)

Leslie

1608. 1040STE Internal Drive Problems

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <21924_hsideras@mettav.demon.co.uk>
Source record: 135027

Hi jackee@unix.dsoe.com, on 24 Oct 96 you wrote: ...respect, brethren

j>
j> I've just bought a 1040STE with 4MB Ram and the unit is upgraded to TOS
j> 2.06 (non switchable). The computer cannot seem to read most of the
j> disks I have using its internal drive. Even a lot of the disks that
j> came with the computer have this problem. However, when I use my
j> external drive it will run the programs fine.

I used to have exactly this problem, but with a plain TOS 1.06 STe, shortly
after I upgraded the internal drive - even though this is a different
situation, the solution may be the same - try it...

Place a blank floppy in the external drive - can the disks be read and
programs run from the internal now? For some reason, they did for me.

I tried to take the machine back to the shop who fitted the new internal
drive, but when I did so the problems magically went away and came back when
I got home again.

In the end, I traced it to the way that all the cables were intertwined
behind the ST - somehow there was interference between them. The only
consistent solution was having a floppy in the external drive.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1609. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: cy@cassini.demon.co.uk
Message-ID: <846561882_OASIS_NEWS@cassini.demon.co.uk>
Source record: 135028

In article <64957778_Beta10_OASIS_NEWS@track83.demon.co.uk>
jpartner@track83.demon.co.uk (James Partner) wrote:-

>I'm thinking of upgrading my current modem (USR Courier V32b) to something like
>a Sportster 33.6 / Fax, or similar. Is there any software available for the
>Atari platform, that will enable me to use the fax facilities of this modem? I
>dare say that there is, but I've never paid much attention, not having a fax
>facility to make use of...
>

The best fax program for the Atari is CoMa, a demo of which should be on the
Hensa archive.

Cy Jones

--

---
cy@cassini.demon.co.uk

1610. Re: "spameater@freemark.com" Preaches Violence Against "Fuckheads who post meow cascades" (was Re: A lot of messages in this newsgroup seem to disappearing)

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <555mhf$8oq@ornews.intel.com>
Source record: 135029

In article <327591C0.4FF1@rapido.com>, Ed Schuda <schuda@rapido.com> wrote:

>Newsgroups:
news.admin.net-abuse.misc,alt.censorship,alt.fan.karl-malden.nose,misc.activis
m,alt.activism,alt.anarchism,alt.politics.libertarian,alt.revisionism,news.adm
in.censorship,comp.sys.atari.st,comp.org.eff,alt.bible,

<snip>

If anyone else finds this annoying, please post a follow-up to
news.admin.net-abuse.misc with your compliant.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1611. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199610291816.a58374@b.maus.de>
Source record: 135030

bilinsky keith (bili6745@mach1.wlu.ca) wrote:

>Where exactly should I look for N.AES on web/ftp sites?

NAES is a commercial product. So you won't find it. Take a look at OverScans
web site: http://www.overscan.com (German language only I believe).

-andre

1612. Re: STiK Internet Pack Setup; I'll help you

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: ggraham@ionet.net
Message-ID: <5543p0$3be@ionews.ionet.net>
Source record: 135031

In article <550pgj$q79@cti01.citenet.net>, q-funk@eclypse.net says...
>
>
>just e-mail me with your problems on any of the usual WWW pack
>software. I'll try and see what I can do for you. :)
>--
>From: Martin-Eric Racine Reply-To: q-funk@eclypse.net Irc: Q-FUNK
>Home: http://www.geocities.com/BourbonStreet/3281/ Comp: Atari
>--
>~I have tasted the maggots in the brains of the Universe. I was not
>offended, for I knew I had to rise above it all, or drown in my own
>shit.~ Lyrics: Georges Clinton Album: Maggot Brain By: FUNKADELIC

HELP!! I'm using CAB and all I get is a white screen.. what am I doing
wrong.. you can contact me at
ggraham@ionet.net
please answer soon..this ibm just isn't the same

1613. Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: kev@fff.compulink.co.uk
Message-ID: <554l2g$eqb@zinc.compulink.co.uk>
Source record: 135073

Hi,

Anyone else using Newsie, I've only just discovered it and it looks
pretty good.

BCNU

Kev

kbeardsworth@cix.compulink.co.uk
kev@fff.compulink.co.uk
Co-Editor AtariPhile
Co-Sysop 42BBS

1614. Re: Wanted - file scrubber

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961029Z103220.661dave@mbha.demon.co.uk>
Source record: 135074

In article <9be_9610281009@conchbbs.com>
John.Kormylo@7861.conchbbs.com "John Kormylo" writes:

] d > Some time ago I am sure I saw a utility which deletes files by
] d > overwriting them with garbage, hence making them
] d > non-recoverable. Do you think I can remember the name? Nah,
] d > of course I can't :-(Can anyone help? It needs to work on
] d > hard disks as well as floppies.
]
] No, but it should be easy enough to write one. How much do you want
] it?

Well, it would certainly be useful...

I think there is something for the PC (part of the Nortons Utilities - 'wipe'
I think it is called).

--
dave

1615. Re: MicroEMACS 4.00 [10] Ed van Gasteren

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: evgaster@hvsae01.nl.lucent.com
Message-ID: <554ngn$96j@ssbunews.ih.lucent.com>
Source record: 135075

Its now on a.a.u.e and cnam, both in the still in the incoming areas

I am also trying uni-kl but so far with limited succes.

Ed

1616. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <554mh0$1jl@scipio.cyberstore.ca>
Source record: 135076

>Anyone else using Newsie, I've only just discovered it and it looks
>pretty good.
>
>
>BCNU
>
>
>Kev
>
>
> kbeardsworth@cix.compulink.co.uk
> kev@fff.compulink.co.uk
> Co-Editor AtariPhile
> Co-Sysop 42BBS
>

I'm using NEWSie. I agree, it's a very nice program. It's ironic that most of the Atari messages are posted from non-Atari machines (except those who are using OASIS). Things should get busier here.

<< Neil >>

1617. Re: Wanted - file scrubber

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327544507994e0@sn.no>
Source record: 135077

On Sun 27-10-96 17:23, dave (dave@mbha.demon.co.uk) wrote:

>
>
>Greetings all,
>
>Some time ago I am sure I saw a utility which deletes files by overwriting
>them with garbage, hence making them non-recoverable.
>Do you think I can remember the name? Nah, of course I can't :-(
>Can anyone help? It needs to work on hard disks as well as floppies.
>
>Thanks in advance for any help...

"Shredder" is the program you want. Mail me if you can't find it in the
usual FTP sites and I'll mail it to you. It's a pretty small file.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1618. FS: TT030

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Han van Almkerk <jlalmkerk@lucent.com>
Message-ID: <3275F8CB.41C67EA6@lucent.com>
Source record: 135078
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.os.linux.m68k

I have for sale an Atari TT030.

Includes:
- 8 Mb internal memory (4 Mb ST-RAM / 4 Mb TT-RAM).
- 212 MB Maxtor.
- 48 MB Seagate.
- TTM194 19" monitor (1280 x 960 x 2).
- SLM804 laserprinter (just installed new drum and toner).
- Spectre GCR Apple Macintosh emulator.
- Lighthouse tower case with 150 Watt PC power supply.
- Original case and powersuply available and usable without soldering !
- DD drive.
- Also have a HD drive available but needs Ajax controller.
- 8 x 1 Mb simms for TT-RAM upgrade (needs another TT-RAM board).
- Lots of dutch Atari related magazines and books.
- About 175 diskettes with Atari software.
- And more.

All in one sale,
Asking fl. 1700,- (+/- US$ 1000,-)

Han van Almkerk
jlalmkerk@lucent.com

1619. Re: MagiCMac 2.0(english), when????

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <554evo$9dh@scanner.worldgate.com>
Source record: 135079

David Stevenson (djs@jet.uk) wrote:
: Karsten Reincke <kreincke> writes:

: >If you really can't wait to get your hands on it, buy the german
: >version, even there is (still) no translation:
: Rob Perry has stated that Systems Solutions are currently working on
: the English translation.

: What's new in version 2?

If you want to know what's in version 2, check Computer Direct's website (www.compdirect.com) for information on MagiC 5, MagiCMac 2.0, and others. I know he has the information as I translated it from Application System Heidelberg's web site and gave it to him! :)

Leslie

1620. Re: Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <21911_SSweet@mettav.demon.co.uk>
Source record: 135080

FROM: SSweet@mettav.demon.co.uk
SUBJ: Papyrus 4 in UK

>> Also the printer is soooo slooooowwww, as it has to use the TOS routines
mc> under Mint<stuff deleted>

mc> Does anyone know if this "problem" exists when using Papyrus under
mc> MagiC?

It certainly does not, especially if you've got the Fast printer dev for NVDI
4.

mc> If not, does that mean that background printing is possible and is
mc> it quicker and smoother than under plain old TOS?

Hm Hm!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1621. Need Help please

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: gnelson@tibalt.supernet.ab.ca
Message-ID: <879.6876T433T1864@tibalt.supernet.ab.ca>
Source record: 135081

Hello Everyone,

My friend as aquired an Atari 1024ST F along with a SH204 Hard Drive.

Unfortunately, his SH Boot Disk (that came with the HardDrive) seems to have an error and no longer recognizes the Hard Drive. (no backup made and Yes I lectured the newbee on the importance of Backups!)

We cannot find another copy of this disk in town.. sigh :(

The only way I can help, is to ask someone to send me all the files that come on this disk, and I'll modem them to him.

I can handle zip/lha/zoo packing.

PLEASE email me first, if you can help. I'll also monitor this newsgroup for any other recommendations and insight.

Thanks Everyone.

Later eh?
Gary
--
/X\ /X\ mailto: ---> gnelson@tibalt.supernet.ab.ca:Mail by THOR
G../// T../// N... MODERATION is the key Alberta, Canada.
\X/ \X/ Amiga 2ooo-> 030/25 ECS 3.1 1chip 4fast /8Faster/
--

1622. NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <554a6u$5la@news.telebyte.net>
Source record: 135082

Hi Atarians,

The new Newsreader for CAB/STiK is now available. NEWSie is available v 0.60
at Flinny's STiK Stuff Web page. As you see, it's working and is fast!!

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O

1623. ATARI MESSE 96 in Duesseldorf

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: hofer@iamexwi.unibe.ch
Message-ID: <555al8$267@aragorn.unibe.ch>
Source record: 135083

Hi!

The ATARI MESSE 96 in Duesseldorf (30 November/1 December)
will be the biggest Atari Fear this Year!

For more Information:

FAX Polling Germany:

0511-709802 , then type 85.

There will be all Atari Hardware (8/16/32 Bit Computer, VCS/Lynx/Jaguar...),
new Hard and Software and more...

Sacha.

~~~~~~
Never give up! You can only win...

Sacha Hofer, HA at University of Bern , currently working on an AI project.

Contact me on:
hofer@iamexwi.unibe.ch , hofer@iam.unibe.ch , 101762.3472@compuserve.com

Proud owner of 3 Atari 8 Bit Computers, 2 Atari ST , Pentium 120 , 2 Lynx ,
VCS 2600 , Jaguar 64 , Atari Portfolio , the complete CBM 8 Bit home series
(VC 20, C 16, C 64 , PLUS 4) and a Sharp PC E220.

I have a homepage! --> http://iamexwi.unibe.ch:80/studenten/hofer/
~~~~~~

1624. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <554sv8$gcm@m1.cs.man.ac.uk>
Source record: 135084

In article <54m2cd$gqk@alpine.psnw.com>, daymon@mammoth.psnw.com (Mike Freeman) writes:
> So,
>if there isn't a package like that, being that the Falcon boasts such
>awesome digital sound handling abilities, I'm sure it probably
>wouldn't be THAT horendous a task to undertake. If anyone is

IMO, Writing something like this MUST be horendus, as it will need
to use the DSP, and thus, will be a total bug**r to write.... But
then, I've only been (trying to) learn DSP for about a year... :-)))

Having said that... I think it would be *possible*... (although I
know very little about how I.net phones work...)

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1625. Re: Need Help please

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: gnelson@tibalt.supernet.ab.ca
Message-ID: <621.6876T669T2504@tibalt.supernet.ab.ca>
Source record: 135085

The quotes are from Gary T. Nelson --> hey! that's me!!!

> My friend has aquired an Atari 1024ST F along with a SH204 Hard Drive.

> Unfortunately, his SH Boot Disk (that came with the HardDrive) seems to have
> an error and no longer recognizes the Hard Drive. (no backup made and Yes I
> lectured the newbee on the importance of Backups!)

Problem solved for now. Thanks everyone.

Later eh?
Gary
--
/X\ /X\ mailto: ---> gnelson@tibalt.supernet.ab.ca:Mail by THOR
G../// T../// N... MODERATION is the key Alberta, Canada.
\X/ \X/ Amiga 2ooo-> 030/25 ECS 3.1 1chip 4fast /8Faster/
--

1626. Re: Sharing removable HD's between Atari and Intel-based machines

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: hlazar@netaxs.com
Message-ID: <5556p7$hup@netaxs.com>
Source record: 135086
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st

Format the Syqyest on a windows machine with 32 meg or less
partitions and the atari can read it. Henry L Lazarus hlazar@netaxs.com

Gustavo Comezana (comezana@pirulo.cac.psu.edu) wrote:
: Is there any way Atari and Intel-based machines can share removable HD
: cartridges (SyQuest, for example)? I have read that in the FAQ that the m68k
: and i386 versions of extfs2 are different at the physical layer, and I have
: personally tried using MSDOS, but unless I am doing something wrong,
: cartridges formatted on the Falcon are unreadable by IBM clones (at least
: under Windows95 and DOS 6.x) and viceversa. Any tips will be welcome.
:
:
: Gustavo
:
:

1627. MagiC 2.,4.,5.

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: hlazar@netaxs.com
Message-ID: <5556vj$hup@netaxs.com>
Source record: 135087

Does anybody know whether it is better to upgrade from MagiC 2.01
when using Gemulator. Even the Toad's are confused by this question and i
have found some programs compatable with Gemulator that are not compatible
with MagiC
Henry L Lazarus hlazar@netaxs.com

1628. FS: TT030 & TTM195 $600

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <555cpf$buv@newsbf02.news.aol.com>
Source record: 135088

TT030 Computer System. Includes 4MB ST & 4MB TT Ram, Internal 50MB HDD, TT030 Keyboard, Golden Image Mouse, & TTM195 19" Display. $600 plus freight. Other items available separately like Spectre GCR, Scanner, Software, etc...

1629. Re: Keeping Downloads Binary

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <555l7v$6kv@ornews.intel.com>
Source record: 135089

In article <327643F0.379F@usa.net>, jeff hepp <nexthepp@usa.net> wrote:
>
>Can someone explain how to keep *.tos files from turning into ascii in
>Netscape download. Any help appreciated.

Holding down the SHIFT key when you click on the link is supposed to force a binary download. Sometimes it doesn't work; in that case, go into your Helpers config and add .TOS as a octet-stream file type. Ultimately, it may depend on the distant server or your ISP's server. You can get your local ISP to add TOS as a binary file type in their settings, but getting distant servers to do so is usually a problem.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1630. Keeping Downloads Binary

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: jeff hepp <nexthepp@usa.net>
Message-ID: <327643F0.379F@usa.net>
Source record: 135090

Can someone explain how to keep *.tos files from turning into ascii in Netscape download. Any help appreciated.
Jeff Hepp

1631. Re: Sharing removable HD's between Atari and Intel-based machines

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <554s1l$i17@newsserver.rrzn.uni-hannover.de>
Source record: 135091
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st

Gustavo Comezana (comezana@pirulo.cac.psu.edu) wrote:
: Is there any way Atari and Intel-based machines can share removable HD
: cartridges (SyQuest, for example)? I have read that in the FAQ that the m68k
: and i386 versions of extfs2 are different at the physical layer, and I have
: personally tried using MSDOS, but unless I am doing something wrong,
: cartridges formatted on the Falcon are unreadable by IBM clones (at least
: under Windows95 and DOS 6.x) and viceversa. Any tips will be welcome.

I do not know how other HD-Drivers or other operating systems behave, but
I successfully share Syquest media (105 MB) between DOS/Win95 and MagiC 5.
The media were partitioned by DOS, and on the Atari side I use
HDDRIVER. I also use the very same cartridges with MagicMac 2.04.

--

ANDREAS KROMKE

1632. Floppy Cataloguer

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <21925_hsideras@mettav.demon.co.uk>
Source record: 135092

Hi Arthur, on 27 Oct 96 you wrote: ...respect, brethren

a> Does anyone know of a floppy disk catalogue program that isn'y STDCAT?
a> I've just been asked to catalogue about 300 disks of midifiles and the
a> nerd who formatted them has managed to give them all the same id so
a> STDCAT just duplicates the info on every entry. I can't face doing it
a> by hand:-(

BTDT... B^{<

Is this STDCAT v5.3? I certainlyused toget the problem, but with the later
version I *think* it went away (either that or I started using a different
formatter...)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1633. Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <846701810_OASIS_@zetnet.co.uk>
Source record: 135093

Has anyone apart from those attending the Atari Fair received their copy of the Atari Computing Mag yet? I sent off a subscriber's cheque 25 September and have so far not heard a whisper except that it was being reprinted.

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

1634. Re: Chat to girls!

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32763baf.19031272@news.airtime.co.uk>
Source record: 135094

>SHARE YOUR THOUGHTS WITH GIRLS

Tried that, Got slapped ?

>1 ON 1 LIVE!!!

Live?...wow, theres a novelty, doing something Live?

>1-900-476-8585 ext. 8500

Area code certainly doesnt ring a bell?

>$3.99 per min.

haaa, should have guessed,
Q.How come every single posting on the Internet that asks for money allways has a dollar sign in front of it?, never a pound or a yen or any other, but no matter what the subject, an illegal spam or a begging letter, anything, its allways a dollar?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1635. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <846661962_OASIS_@land.demon.co.uk>
Source record: 135095

In article <32733078.2335125@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

> Nice idea, and would make things a whole lot easier, but if the
>debacle we had trying to get a binaries group going is anything to go
>by, then the above just aint going to happen, IMHO I would like to see
>it, but unfortunately can't see any of them getting passed by
>whomever?, and thats a shame.....

The other problem, of course, is that some people would cross post to
all of the new news groups. Now let me think, there's some postings that
appear twice in the same group, that's four times in two groups, twelve
times in six groups.... is that an arithmetic or geometric progression?

I think the end result would be a whole lot more duplicate mails. Sad
but true....

Ali.

--
ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

1636. Dave Munsie Games

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <327ae265.406525@news.demon.co.uk>
Source record: 135096

You may be interested to learn that Dave Munsie has now decided that his entire range of ST games can now be released as FREEWARE. This means that the pre-registered versions of ASTEROIDIA, FRANTICK & SQUARE OFF that we used to distribute as Licenceware are now generally available at normal PD disk prices. Contact your own favourite library for more info.
(Dave has decided to move on to developing games for the PC, we wish him every success).

L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010. (Tel & Fax).
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
---

1637. Re: Missing?

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3276388d.18228535@news.airtime.co.uk>
Source record: 135097

On Mon, 28 Oct 96 21:57:24 GMT, *atari@freemark.com* (Rich Tietjens)
wrote:

>> someones making a bollox of there quoting, my name is at the top of
>>your last message, but not one line is written by me,

>So then I said, "Shirley, he just isn't going to pay attention, no matter what
>you say, just stick a knitting needle in his ear and drive it home with a
>mallet..."

Well I looked and looked, I looked between the lines, around the
lines, under the lines, I read it backwards,sideways and all ways, and
it still don't make no sense? <smile>

>Sorry, Tony, I lost the original atrtribution somewhere, but following the >>

hehehe No worries mate, dont even know why I bother'd mentioning it
in the first place? maybe I was boooored :), my apologies for being so
"picky" <smile>

"This isn't Flying - It's Falling - With Style"
--------- Buzz Lightyear(Toy Story) -----------

Cheers.....!ynoT, Just watched the above, Brilliant :)

1638. ATARI ST EMULATORS THE TEST !!!

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: ddrcrew1@aol.com
Message-ID: <555u0u$il3@newsbf02.news.aol.com>
Source record: 135098

i have been tested 3 emulators on my p.c. tos2win,gemulator 96,and magic
pc
(demo version)
the ratio of compatibility is under at 10%
every atari software then i've been tested not works at 90%
well ! this is my questions :
1) if i had the rom card with G.E.M. in my p.c. they are much
compatibility with these 3 emulators ???

2)they are anybody here can i have 1 of these 3 emulators whith G.E.M.
card
and what are the compatibility ??

3) what of these 3 emulators is better

4) thank's to all for your answer because i want to buy this solution but
the report of compatibility in demo version does not seduct me !

TO BE CONTINUED....

5) AND NOW I KNOW WHY GEMULATOR DOES NOT SUPPORT A LOT OF
ST FLOPPY BECAUSE IF YOU HAVE DISK FORMATED AT 10 SECTORS PER TRACK
GEMULATOR CAN NOT READ THIS FORMAT THIS IS A REAL PROBLEM BECAUSE ALL THE
ST GAMES ARE IN THIS FORMAT FOR EX:DUNGEON MASTER !
IF THERE ARE ANYBODY HERE CAN KNOW AN EMULATOR CAN SUPPORT THIS FORMAT
PLEASE HELP ME AND SEND ME A MAIL !!!

BYE ALL ! FROM DDRCREW !
(excuse for my little english i'm french!)

1639. Re: Floppy Cataloguer

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <846704364_OASIS_@zetnet.co.uk>
Source record: 135099

In article <21925_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>
>Is this STDCAT v5.3? I certainlyused toget the problem, but with the later
>version I *think* it went away (either that or I started using a different
>formatter...)
>
Tried it - it's *nearly* works. Aftre the initial query it lets you skip the check, but just catalogues what was on the original disk with that number, or else you have to click back as it counts down to zero. as I'be hundreds of the little chaps to do, either my finger or the mouse would give up. More suggestions welcome.

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

1640. WTT: Amiga TT030 for Amiga

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <555mu9$fpc@newsbf02.news.aol.com>
Source record: 135100

TT030 Computer System. Includes 4MB ST & 4MB TT Ram, Internal 50MB HDD, TT030 Keyboard, Golden Image Mouse, & TTM195 19" Display. $600 plus freight or trade for an equivalent Amiga. Other items available separately like Spectre GCR, Scanner, Software, etc...

1641. Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32763170af651@sn.no>
Source record: 135101

Well, the subject says it all...

I've been using ICD's harddisk driver 6.5.5 (which came with my ICD Link II unit), but since it's not fully compatible with all systems (like MiNT) I've decided to change over to a new driver, and CBHD seems to be the most attractive choice...

Now, the problem is that I'm not really sure how I should go about changing the driver without messing up my harddisk.
I was told that in order to install CBHD I should do the following:

-copy "cbhd.prg" to the root of the boot-partition (C:\)
-rename this file to "cbhd.sys"
-copy "cbhd.prg" to a diskette and reboot from the floppy-disk
-run "chbdconf.app" to install the new driver like this:
-load "cbhd.sys"
-edit the parameters needed
-save "cbhd.sys"
-reboot system

So I removed "icdboot.sys" from C:\ and followed the instructions above.
The result? Well, I've had almost nothing but trouble with it, so I returned to ICD's driver!!!
Well, that is I finally somehow got to install the CBHD driver (don't ask me how), but I was just told that my method of changing a driver could be hazardous to my drive!

I was to de-install the old driver and then install the new driver using the installer software since the driver changes the bootsector.
I guess this answers my question why I had so many problems with bombs, freezes etc.
I probably need some sort of program to "fix" my bootsector as well since it's probably been messed up big-time by now.

So, how do I go about in doing all of this?
I didn't find any "de-install driver" in any of ICD's software. I did however try "boot from disk", but this left me with just this! It made the system boot from the floppy even though I had installed CBHD...
Argh!!!! Any ideas?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1642. Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Gene Buckle <geneb@web.wa.net>
Message-ID: <01bbc540$fe660be0$1cbf81ce@wk1.tacoma.net>
Source record: 135102

I'm looking for folks that would be interested in helping support a general release of the GEM sources. I've been in contact with the new owner of GEM (Caldera) and they're looking at doing a general release of the sources free for non-commercial use. (they're also doing this for DR-DOS and Novell DOS 7)

While this would probably not be the Atari ST version of GEM, they would be full sources nontheless. If you're interested, please send me a note telling me what you might be able to assist with. I'll in turn forward the list of people to Caldera to show them that there IS still a vast interest in GEM among the computer community. My mail address is: geneb@web.wa.net

Thanks for your time.

Gene Buckle
Systems Administrator
Washington Internet Services
1.888.WADOTNET
geneb@web.wa.net

1643. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961029161024.10592E-100000@voyager.cris.com>
Source record: 135103

On 29 Oct 1996 leslieh@valis.worldgate.com wrote:

>James Partner (jpartner@track83.demon.co.uk) wrote:
>: I'm thinking of upgrading my current modem (USR Courier V32b) to something like
>: a Sportster 33.6 / Fax, or similar. Is there any software available for the
>: Atari platform, that will enable me to use the fax facilities of this modem? I
>: dare say that there is, but I've never paid much attention, not having a fax
>: facility to make use of...
>
> There are many fax programs for the Atari, like CoMa, Junior Office,
>STraight Fax, Batfax, and many more besides. These should all work with a
>USR faxmodem. I only say should to cover my tracks. The word I should use
>is 'will'. :)

Yeh! Will as long as he stays away from those so called Win-modems! No
compression, no error checking no nothing unless it runs seperate programs
under win95! Either make sure it is a REAL modem before you buy it, or
make sure you can take it back after it doesn't work for you!

>
>Leslie
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1644. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <5560si$f2h@ornews.intel.com>
Source record: 135104

In article <554a6u$5la@news.telebyte.net>,
csilver@kendaco.telebyte.com (Charles Silver) wrote:
>
>Hi Atarians,
>
>The new Newsreader for CAB/STiK is now available. NEWSie is available v 0.60
>at Flinny's STiK Stuff Web page. As you see, it's working and is fast!!

Hmm, at risk of appearing to an AOLamer posting a "me, too!" let me add that
it's on my ftp site; albeit not yet in the 0index file as I have been trying
to work out bugs in six different directions at once...

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1645. Re: Floppy Cataloguer

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55615t$f2h@ornews.intel.com>
Source record: 135105

In article <846704364_OASIS_@zetnet.co.uk>,
arthurm@zetnet.co.uk (Arthur Marshall) wrote:
>
>Tried it - it's *nearly* works. Aftre the initial query it lets you skip the
>check, but just catalogues what was on the original disk with that number, or
>else you have to click back as it counts down to zero. as I'be hundreds of
>the little chaps to do, either my finger or the mouse would give up. More
>suggestions welcome.

Arthur - try putting FMC.PRG in your AUTO folder. That's Force MEdia Change -
it forces TOS to ALWAYS assume the disk has been changed when you access the
floppy.

Posted and mailed.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1646. Re: Floppy Cataloguer

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <554fei$9dh@scanner.worldgate.com>
Source record: 135106

Arthur Marshall (arthurm@zetnet.co.uk) wrote:
: Does anyone know of a floppy disk catalogue program that isn'y STDCAT? I've just
: been asked to catalogue about 300 disks of midifiles and the nerd who formatted
: them has managed to give them all the same id so STDCAT just duplicates the info
: on every entry. I can't face doing it by hand:-(

: Anyone out there remember floppies? They go in the hole in the side of the
: ST...flat. And s l o w .
: __

Yes, there is a far better disk/hard disk cataloguing (it's doesn't do
CDs, sadly - if anyone knows of one that does CDs, please let me know - I
want to waste time, but list everything I have :)) program called DiskList.
This does things like read the comments out of LZH and ZIP archives, list
files out of other archival formats as well, and even more! Check this
out, and you'll be satisfied, I'm sure. The only negative thing I have to
say about it is that it does overwrite any disk name with its own. (e.g.
DISKLIST.001, DISKLIST.002, etc)

Leslie

1647. FS: Misc ST Disks 20 cents/each (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <556218$2bp@alexander.INS.CWRU.Edu>
Source record: 135107

All are Atari Formatted 720K or 360K disks and contain programs on them,
some are original manufacturer's disks, others contain shareware, and
miscellaneous software. I have about 3000!

20 cents/each. Minimum $20 per order + $5 shipping for each 100 disks.

They are all labeled, but I don't have the time to look for specific progs,
sorry!

--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

1648. FS/T: Atari ST software [10/29/96]

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <5561sa$9gb@dfw-ixnews11.ix.netcom.com>
Source record: 135108

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 10/29/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first item and $1.25 for each additional item, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply.

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be given priority (especially if the trade offer overwhelms me). I collect for over 40 different systems, so please feel free to send me a trade list. Ask for my want lists!

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money order, drawn from a U.S. bank branch. Orders from outside the U.S. are also accepted.

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 8.00 Arkanoid (Taito)
$ 8.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 7.00 Battleship (Epyx)
$ 5.00 Bobo (Infogrames / Terrific Software)
$ 7.00 California Games (Epyx)
$ 7.00 Championship Wrestling (Epyx)
$ 5.00 Crash Garrett (Metal Hurlant)
$ 7.00 Death Sword (Epyx)
$ 6.00 Devon Aire (Epyx)
$ 6.00 Dive Bomber (U.S. Gold / Epyx)
$ 5.00 Dragon Scape (Free Spirit)
$ 6.00 Final Assault (Epyx)
$ 7.00 GFL Football (Gamestar)
$ 6.00 Golden Path (Firebird)
$ 6.00 Goldrunner II (MicroDeal)
$ 7.00 Impossible Mission 2 (Epyx)
$ 7.00 Karateka (Br0derbund)
$ 6.00 Knight Orc (Rainbird)
$ 7.00 L.E.D. Storm (Capcom)
$ 6.00 Lands of Havoc (Antic Software)
$ 7.00 Last Duel (Capcom)
$ 7.00 Man Hunter: New York (Sierra)
$ 5.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 7.00 Metro Cross (U.S. Gold / Epyx)
$ 7.00 Paint Pro (Abacus Software)
$ 6.00 Prime TIme (First Row)
$ 7.00 Quadralien (Spinnaker)
$ 7.00 Renegade (Taito)
$ 7.00 Space Quest: Chapter I (Sierra)
$ 6.00 Star Quake (Terrific Software)
$ 6.00 Star Ray (Logotron)
$ 8.00 Star Wars (Br0derbund)
$ 6.00 Stunt Track Racer (Microplay)
$ 6.00 SwiftaR (Accustar)

$ 7.00 Techno Cop (U.S. Gold / Epyx)
$ 7.00 The Advanced OCP Art Studio (Rainbird)
$ 7.00 The Games (Epyx)
$ 6.00 The Pawn (Rainbird)
$ 6.00 The Sentry (Firebird)
$ 8.00 Tower Toppler (U.S. Gold / Epyx)
$ 8.00 Warship (Strategic Simulations, Inc.)
$ 7.00 Winter Games (Epyx)
$ 8.00 Wishbringer (Infocom)
$ 7.00 World Games (Epyx)
$ 7.00 World Karate Championship (Epyx)
$ 6.00 Zero Gravity (MicroDeal)
$ 8.00 Zork I (Infocom)
$ 6.00 Zynaps (Hewson)

*****

To reserve an item listed here, please contact me.

Please include a list of the items that you are interested in,
and your full postal mailing address. Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

1649. Atari a vendre

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: d247354@nobel.uqam.ca
Message-ID: <d247354-ya023080002910961943570001@news.uqam.ca>
Source record: 135109

```
Atari 1040 STf a vendre comprenant:
moniteur SC1224
Monitor Master de Practical Solutions
Carte PC ditto II
Joysticks
Souris
Plein de logiciels originaux et logiciels de tous genres avec
beaucoup d'instructions.
Le tout pour seulement 250$
Mon Email: d247354@nobel.si.uqam.ca
```

1650. Atari st for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: d247354@nobel.uqam.ca
Message-ID: <d247354-ya023080002910961945200001@news.uqam.ca>
Source record: 135110

```
Atari 1040 STf
Color monitor SC1224
Monitor Master from Practical Solutions
A lots of originals progs. and lots of disks and instructions
Mouse
Joysticks
PC ditto II card

All for only 250$
my Email:d247354@nobel.si.uqam.ca
```

1651. Re: Crazy ZIP drive on STe

Newsgroup: comp.sys.atari.st
Date: 1996-10-29 00:00:00 UTC
From: lambross@popper.forthnet.gr
Message-ID: <55535i$hl8@info.forthnet.gr>
Source record: 135111

P.S. I also forget to tell you that the zip was working very nice with
my STFm

Thanks for all the help
Lambros

1652. Re: Simple question

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961030155929.16754D-100000@ns1.ptd.net>
Source record: 134962

On 30 Oct 1996, peter new xd/gke x.4621 wrote:

> Hi,
>
> I have recently bought an Atari 1040 ST for use in a midi setup,
> ie. the Atari is only used to run Cubase sequencing software.
> However, I believe it is possible to use the Atari to access the
> Internet.
>
> Could someone therefore please tell me exactly what I need to do
> this, which software and hardware and how much it will cost. No
> fancy jargon or mind-numbing abbreviations please.

There is a package that has STiK accessory and the CAB web browser with other Internet programs availible. You will need at least a 14.4K modem, or even faster for downloading pictures when web surfing, and SLIP access. Tell the Internet provider is they have this and anything else like compressed SLIP. If so, then you're in luck. It's a pig to install though.

If you can live without the fancy graphic browsing, then you can use a shell account with any terminal program and a modem as low as 2400 which at least is good for the text but the downloads are much longer.

> PS Also is there a good word processor available for the ST ?

I recommend Protext and 1st Word if you can find those. Edith Pro is also an excellent text editor, but there's no formatting stuff like bold and underline.

Eric Noss
a.k.a
Mr. Maddog

1653. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <557un0$oip@thoth.nilenet.com>
Source record: 134963

Gene Buckle (geneb@web.wa.net) wrote:
: > Do you know who owns the rights to the Atari version of GEM?

Now that I think about it, didn't Novell have some dealings with DRI a couple of years ago? So maybe the question is .. "What did Caldera get from Novell?" (BTW, GEM is great! The absolute best implementation of the "office" analogy GUI! Thank you, Gary Kildale!)

1654. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <557mtu$6u8@ccshst05.cs.uoguelph.ca>
Source record: 134964

Hallvard Tangeraas (hallvart@sn.no) wrote:
[...]
: Now, the problem is that I'm not really sure how I should go about changing
: the driver without messing up my harddisk.
The documentation isn't very clear, is it?
: I was told that in order to install CBHD I should do the following:

: -copy "cbhd.prg" to the root of the boot-partition (C:\)
: -rename this file to "cbhd.sys"
: -copy "cbhd.prg" to a diskette and reboot from the floppy-disk
: -run "chbdconf.app" to install the new driver like this:
: -load "cbhd.sys"
: -edit the parameters needed
: -save "cbhd.sys"
: -reboot system
I don't remember having to go through all this. Although I don't remember
what exactly I did, it seemed relatively simple. When I have time, I'll
go through the software to see if I can jog my memory.
: So I removed "icdboot.sys" from C:\ and followed the instructions above.
: The result? Well, I've had almost nothing but trouble with it, so I
: returned to ICD's driver!!!
You don't have to remove icdboot.sys; it's just another file that sits on
your c:\ drive. Ditto with cbhd.sys.
: Well, that is I finally somehow got to install the CBHD driver (don't ask
: me how), but I was just told that my method of changing a driver could be
: hazardous to my drive!
I don't see why...
: I was to de-install the old driver and then install the new driver using
: the installer software since the driver changes the bootsector.
No, the driver doesn't change the boot sector. The driver sits in a
standard GEMDOS file (which can be copied, renamed, etc.). The boot
sector points to this file, so when you install a new hard disk driver,
all that's happening is the boot sector is being changed, and a new
driver (e.g., cbhd.sys) is being copied to your c:\ directory.
: I guess this answers my question why I had so many problems with bombs,
: freezes etc.
: I probably need some sort of program to "fix" my bootsector as well
: since it's probably been messed up big-time by now.
If it works, it's fine. The boot sector, as I understand it, is not
strictly essential to the operation of the hard drive. To "fix" it,
re-install the ICD drivers, or re-install CBHD.
: I didn't find any "de-install driver" in any of ICD's software. I did
: however try "boot from disk", but this left me with just this! It made the
: system boot from the floppy even though I had installed CBHD...

The ICD programs have no knowledge of CBHD, so the can't really be expected to make CBHD autoboot. The option you've selected disables the boot sector, so the icdboot.sys on c:\ doesn't get executed (and neither does any other hard disk driver). You must therefore boot from floppy.

If you can't get CBHD installed, the following "duct tape and baling wire" method will work. Install the ICD drivers as usual, and replace icdboot.sys with cbhd.sys. Reboot, and you should see a message from cbhd.sys. I've got CBHD installed, and I switch back to AHDI using the same method, and it works fine.

THeo

1655. Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Ron Pothier <falken@tstonramp.com>
Message-ID: <32778485.1528@tstonramp.com>
Source record: 134965

I have the following for sale to anyone interested:

1040STf 4 megs tos 1.4 $85
Practical Peripherals 14.4 faxmodem $40
" " 9600 modem $25
SC1224 monitor $75
Sm134 Monochrome monitor $50
SF314 floppy $30
525 meg Toadstor HDD with ICD link 1 $175

NO reasonable offer refused. All prices plus shipping. MOnitor packaging and shipping is $35 minimum. Everything else ships rather cheap.

Remaining ST software package of games, utilities etc. will go with the computer. Prices not etched in stone. See something ya need, make an offer. Email please.

1656. Re: New EZ230 hard drive...

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <3277A3F5.72C5@facstaff.wisc.edu>
Source record: 134966

My understanding is that the larger capacity EZ Drive is the same basic setup as the EZ135. If so, you shouldn't have a problem. I plugged mine into the back of my ICD FaST drive box (which has the ADSCSI card inside) and off I went. ICD Utilities (version 6.0.5 I think) formatted and partitioned it just fine. The only minor annoyance for me is that I'd like to auto-boot from the EZ Drive because the one inside the FaST drive is dead, but so far I can only boot from floppy and then reset to load the STiK TSR program. The drive works really well and is fast enough that I don't miss the old Quantum at all (someday I will have to put something that works in the other drive case, I suppose).

Doug Kendall
dkendall@facstaff.wisc.edu

PS. Have you seen Syquest cartridges for the EZ drives in your stores too? They rarely appear in the Best Buy here where I got the drive.

Richard Wegner wrote:
>
> Just recently I have seen in the stores the 230mb hard drive by Syquest
> to replace the 135mb one they had before. Does anyone know if this will
> work on the ST series of computers? I do have the LINK device (the
> first one and it works great w/my 100mb hard drive now) so that isn't the
> problem. Do I need a special program for it to be recognized or what? I
> am using an 1040STe w/4 meg of RAM w/a color monitor. Thanks...by the
> way, I use TOS 2.06 if that matters.
>
> ---
> E-MAIL: richardw@dmapub.dma.org, S003RJW@DESIRE.WRIGHT.EDU,
> ae484@dayton.wright.edu, AND PenneyGuy@AOL.COM

1657. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <7c1_9610301605@genesplicer.org>
Source record: 134967

Re: _Newsie_, Neil Roughley wrote to All on 29 Oct 96:

NR> I'm using NEWSie. I agree, it's a very nice program. It's ironic that
NR> most of the Atari messages are posted from non-Atari machines (except
NR> those who are using OASIS). Things should get busier here.

Hey, I'm posting from my Atari STe-ran BBS. :^)

* LED v1.45 * For a good time call 702/736-2282!

1658. Re: Missing?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <558amv$5ki@herald.concentric.net>
Source record: 134968

Tony Greenwood (stosser@airtime.co.uk) wrote:
: On Mon, 28 Oct 96 21:57:24 GMT, *atari@freemark.com* (Rich Tietjens)
: wrote:
:
: >> someones making a bollox of there quoting, my name is at the top of
: >>your last message, but not one line is written by me,

It's true. I'm the culprit, so to speak. !ynoT posted my e-mail as a
favor to me because I accidentally mailed it instead of creating a
followup, I lost the original article, and I thought that the reply was
publicly worthwhile. We seem to have slightly different writing styles,
eh mate ?

: >So then I said, "Shirley, he just isn't going to pay attention, no matter
: >what you say, just stick a knitting needle in his ear and drive it home
: >with a mallet..."

Heard on the frozen food aisle: "And then the naked lady fell in the
punch bowl!"

"Yeah, but in the the morning, I found out he wasn't really a Baron!"

Sorry, I didn't really hear it, but they're my two favorite nonsequiturs.

: Well I looked and looked, I looked between the lines, around the
: lines, under the lines, I read it backwards,sideways and all ways, and
: it still don't make no sense? <smile>
:
: >Sorry, Tony, I lost the original atrtribution somewhere, but following the
:
: hehehe No worries mate, dont even know why I bother'd mentioning it
: in the first place? maybe I was booooored :), my apologies for being so
: "picky" <smile>

Because you're worried about taking credit for my lunacy? bbbbbbbppt!

: "This isn't Flying - It's Falling - With Style"
: --------- Buzz Lightyear(Toy Story) -----------
: Cheers.....!ynoT, Just watched the above, Brilliant :)

Hadn't seen it yet. I had to wait for the hype to die down a bit. The
suspense is killing me, though.

Anyway, back to Atari stuff before people from alt.pointless.exchanges
start telling us to get off their newsgroup.

Darren
--

"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

1659. Re: Toad Computers QUITTING?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961030160845.16754E-100000@ns1.ptd.net>
Source record: 134969

On Wed, 30 Oct 1996, Ronald J. Hall wrote:

> Well, I subscibe to Toad Computers automated STNews service, and I just
> got an E-Mail about their Toadfest for '96...and how it will probably be
> their last...about how it was a total success, and that they cleared out
> a lot of stock, and how their are readying themselves for a new "era" in
> their existence...Somebody please tell me that I misinterpreted this
> report, and that Toad is going to continue being there for us die-hard
> Atari users just like they always have! Please...
>
> Dave, Jennifer!, or Ray...if you're out there please say it isn't so!?

I received that news letter as well, but as far as the "wake" or "new era" is concerned...this is the reality for Atari computing that already happen.

Atari Corp is no more, and support will only by from the people who still use the Atari's. Most people will have to use the PC for current computing with the Mac as the alternative. And everyone in my (former) Atari club is giving away their ST stuff and the reason I still don't have a PC is because I have yet to save up for it (since I need to program on it to break in the computer game business).

But...we already have emulators out to use on "mainstream" platforms and Atari support is still strong, especially on the Internet!

So as long as Toad can still sell ST products, we all should still be ok. Heck, he still sells the latest PC's with Gemulator. :)

BTW, Dave Troy wrote an article in Current Notes called "Requiem For A Faith" which explains where Atari computing is heading and it's actually optimistic.

Eric Noss
a.k.a
Mr. Maddog

1660. COPS

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbc685$be503c60$80dfe49d@michael_home1.ac.uk>
Source record: 134970

Hello,

I've been trying COPS (COntrol Panel Server) from the Behne brothers. It is a really nice XControl replacement, but one thing bugs me. The original control panel allows you to set the date and time of the computer, COPS does not (or maybe I'm missing something). So does anyone know of a tiny CPX that allows you to do this?

Michael

1661. SAM...where???

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <557rmk$pqo@rodelo.cyberverse.com>
Source record: 134971

Hi. I have been hearing about SAM (System Audio Manager?) for a while now. It was released for _public_ consumption by Atari a little while ago but I haven't seen in on any FTP sites yet.

Would some kind Falcon owver out there or _anyone_ that has SAM please u/l it to a popular site. Or does anyone know if it is already up somewhere?

Thanks,

-Jammer

1662. FS: Atari TT030 & TTM194 19" Display $600

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <558p0k$ko7@newsbf02.news.aol.com>
Source record: 134972

More items also available for the interested buyer. System in tip top shape.

Tom

1663. formatting IBM partitions on EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: schen@OCF.Berkeley.EDU
Message-ID: <schen.846716490@planecrash>
Source record: 134973

I'm trying to format an EZ135 cart on my Mega ST so that it is IBM compatible. I have a lot of samples I need to transfer from the Atari to the PC. I heard that HDdriver from Germany is supposed to let you do this? But are there some PD utilities that will allow me to do this? Exactly what are the programs and steps involved in formatting a PC partition from an Atari which can be read and written to on the Atari?

Thanks so much for any help,
Sean

1664. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <21959_DCroker@mettav.demon.co.uk>
Source record: 134974

This message from arthurm@zetnet.co.uk to All came in on a wing and a p

Hi Arthur!

a> Has anyone actually got a subscription copy of the mag yet? I sent off
a> a cheque on 25 September and haven't got the first issue as of today. I
a> know they were being reprinted but it seems a bit of a bugger:-(
Try an email to mkerslake@cix.compulink.co.uk

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1665. Re: Papyrus 4 in UK

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <21960_DCroker@mettav.demon.co.uk>
Source record: 134975

This message from michael.clemmetsen@sunderland.ac.uk to All came in on a wing and a prayer...

Hi Michael!

>> Also the printer is soooo slooooowwww, as it has to use the TOS
>> routines
mc> under
>> Mint<stuff deleted>
mc>
mc> Does anyone know if this "problem" exists when using Papyrus under
mc> MagiC?
If you're using later versions of NVDI with MagiC 4 and above you should be using the print routine in the FAST_PRN folder on the NVDI master disk.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1666. Missing!

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <21958_DCroker@mettav.demon.co.uk>
Source record: 134976

This message from stosser@airtime.co.uk to All came in on a wing and a prayer...

Hi Tony!

s> Anyone any idea why I would be reading replies to postings, but never
s> saw the actual posting, for instance I read an answer to the
Happens to me all the time, I put it down to the rich travesty of life.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1667. Re: Problem running BIGDOS 06 under KAOS 1.4.2

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <437_RCain@nest.demon.co.uk>
Source record: 134977

Hi kwinter@ludin.com.au, on 28 Oct 96 you wrote:

k> thanks for your response.
k> I am using a 2MByte module as bank0 and my soldered in memory as
k> bank1. For speed reasons (to avoid your problem) I replaced the
k> buffers and flip-flops (74 LS ...) for the memory with 74 ALS ...

Good thinking!! I was also fighting against the 120ns speed of the RAM I had
spare.

k> I am working with the 3 MByte solution for more than six years now,
k> without experiencing any problems.

Ah. This was just a guess of mine that it may have been the multiplexor.

k> The other thing is: I had the system running with the same
k> configuration, just without BIGDOS - no problem.

So, I suppose the finger points at BIGDOS? :(

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1668. Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <436_RCain@nest.demon.co.uk>
Source record: 134978

Hi jpartner@track83.demon.co.uk, on 27 Oct 96 you wrote:

j>
j> I'm thinking of upgrading my current modem (USR Courier V32b) to
j> something like
j> a Sportster 33.6 / Fax, or similar. Is there any software available
j> for the Atari platform, that will enable me to use the fax facilities
j> of this modem? I dare say that there is, but I've never paid much
j> attention, not having a fax facility to make use of...

Yup. Loads of it :)

Try Junior Office first - it is freeware and available from most sites. Some people have had a bit of bother setting it up but I use it for all fax work.

Then there is Coma - shareware.

And a number of other commercial packages.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

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1669. hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <439_RCain@nest.demon.co.uk>
Source record: 134979

Hi you@somehost.somedomain, on 28 Oct 96 you wrote:

y>
y> I have recently inherited an Atari SH204 hard drive. I got no
y> information with
y> it at all and want to know what I need to do to get it working? Do I
y> need special software?

Mmm , pretty old and small but never mind :)

Yes, you need hard disc utilities to format, partition and drive it. You can get ICD and Supra utils free from a lot of sites. There are also demo packages of HDDriver around.

Don't be too keen to reformat the disc - it may have some useful stuff on it. It should boot up if you connect it to your m/c. If not try loading one of the drivers I have mentioned and have a go at accessing it again.

Roger
rcain@nest.demon.co.uk

--

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Via the Net2Net NeST gateway - 90:100/999

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1670. Hard disk for Atari STF ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <438_RCain@nest.demon.co.uk>
Source record: 134980

Hi petitat2@sc2a.unige.ch, on 28 Oct 96 you wrote:

p>
p> Here is my question: is it possible to use a recent hard disk
p> drive, found in any computer shop (and built essentially for
p> PCs or Mac's) on a Atari 1040 STF?

If it was for a Mac you will prob. be OK as these use SCSI drives like those you require for the ST. Some PC use SCSI but more likely to be IDE (or even ST506!!).

You can tell if the drive is SCSI by looking at the connector - a SCSI interface is connected by 2 rows of 25 pins.

p> And how to do it?

As well as the drive you will need an adapter card to connect the ST DMA to the SCSI bus. Look for ICD AdSCSI, Link etc. as these do not worry about what parity the drive works with. You will probably also need a power supply (20 watt min.) for 5v and 12v.

p> And if not, where the hell could I buy a hard disk drive
p> compatible with my Atari 1040?

Keep your eyes on this area and you should see people selling ready-made solutions to this (shoe-boxes).

Roger
rcain@nest.demon.co.uk

--

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Via the Net2Net NeST gateway - 90:100/999

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1671. Need Help please

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <440_RCain@nest.demon.co.uk>
Source record: 134981

Hi gnelson@tibalt.supernet.ab.ca, on 29 Oct 96 you wrote:

g>
g> My friend as aquired an Atari 1024ST F along with a SH204 Hard
g> Drive.
g> Unfortunately, his SH Boot Disk (that came with the HardDrive) seems
g> to have an error and no longer recognizes the Hard Drive. (no backup
g> made and Yes I lectured the newbee on the importance of Backups!)

Could be that such an oldie has gone belly up, of course :(

g> The only way I can help, is to ask someone to send me all the files
g> that come on this disk, and I'll modem them to him.

You ought to be able to find drivers and utils on web sites. Look for the ICD
or Supra stuff which is PD now.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1672. UVK

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <9be_9610310105@flight.org>
Source record: 134982

Hello, Richard. I just (Um, 3 months ago) bought the 'latest' UVK upgrade from Oregon Research here in the USA, & upon installing it, I was told it was already an outdated version. (It is 6.4.) Have we just had a long gap between versions, have you parted with Oregon Research, did they ship me an old version, or, um, what?

Thanks.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

1673. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <558onj$o0t@scanner.worldgate.com>
Source record: 134983

John Norton (jnorton@nilenet.com) wrote:
: Gene Buckle (geneb@web.wa.net) wrote:
: : > Do you know who owns the rights to the Atari version of GEM?

: Now that I think about it, didn't Novell have some dealings with DRI a
: couple of years ago? So maybe the question is .. "What did Caldera get
: from Novell?" (BTW, GEM is great! The absolute best implementation
: of the "office" analogy GUI! Thank you, Gary Kildale!)

Novell, to the best of my knowledge, was sold to Caldera.

Leslie

1674. Atari 5200 game system

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <a42_9610310005@genesplicer.org>
Source record: 134984

FOR SALE:

- Atari 5200 game console w/
custom leather cover
power supply
auto switch box

(needs joystick controllers)

- Atari 5200 trak-ball

- 14 Atari 5200 games:
Blue Print
Defender
Galaxian
Gorf
Missile Command
Mountain King
Pac-Man
Pole Position
RealSports Baseball
RealSports Football
RealSports Tennis
Soccer
Star Raiders
Super Breakout

ENTIRE PACKAGE: $60 + shipping

* LED v1.45 * For Atari support, call The Rebel BBS @ 702/736-2822!

1675. Re: Toad Computers QUITTING?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: brmiller@tiac.net
Message-ID: <558c3u$m6l@news-central.tiac.net>
Source record: 134985

```
>
>
> Well, I subscibe to Toad Computers automated STNews service, and I just
> got an E-Mail about their Toadfest for '96...and how it will probably be
> their last...about how it was a total success, and that they cleared out
> a lot of stock, and how their are readying themselves for a new "era" in
> their existence...Somebody please tell me that I misinterpreted this
> report, and that Toad is going to continue being there for us die-hard
> Atari users just like they always have! Please...
>
> Dave, Jennifer!, or Ray...if you're out there please say it isn't so!?

I, too, hope it's wrong - but we still have STeve's and ComputerDirect!

--
BR Miller
Boston, MA
```

1676. Re: GEMulator and XBoot

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <557pgp$6bo@newsserver.rrzn.uni-hannover.de>
Source record: 134986

Thomas Binder (binder@rbg.informatik.th-darmstadt.de) wrote:
: I guess this has something to do with the problem that Gemulator doesn't seem
: to catch all GEMDOS-calls for directory- and file access correctly.

MagiC _needs_ the modern OS calls like Dcntl(), Fcntl(), Dopendir(),
Dreaddir(), etc.
These calls are _absolutely necessary_, e.g. for supporting long file names.

--

ANDREAS KROMKE

1677. Re: 28.8k serial port mod?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <557r12$764@balaena.bio.vu.nl>
Source record: 134987
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Gozerito Gonzales (gozer@mcn.net) wrote:

: Howdy, I've been looking for a way to increase my serial port
: speed to take full advantage of my 28.8k modem. However, all I've been
: able to find are german text hardware mods. Does anybody know where I
: can get some english instructions or schematics? Thanx

There are 3 files relating to serial speedups on ftp.cnam.fr
in /pub/Atari/telecomm/

fser096b.lzh
rsturb23.lzh (German)
rsve_1.lzh

I don't know if they're all in English, but you can always try...

-=Levjenno

--

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

"It's a b... It's a b... It's a small,
off-duty Czechoslovakian traffic warden!"

1678. TT ram board + 16 megs fs

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <558djf$3h0@knot.queensu.ca>
Source record: 134988

For sale:

Atari TT ram board, populated with 16 megs of ram.
Asking $350.00 (Canadian). Works Great!
If interested pleas email me.

Also, if interested I have a catamarran for sale. (brand new)

1679. Re: OASIS dialing script -how to send CR at login

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3277B736.5AD3@isdtcp3.hwc.ca>
Source record: 134989

SUTHIPUN SUJARITTANO wrote:
>
> Hello from Singapore,[...]
> I put in the "\r" for each CR as mentioned in the instruction
> but it did not work. Apparently if I enter dialing script with OASIS_EDIT
> it will clear these \r after saving (perhaps due to no "receive" line
> before I send the \r). I have to use word processor program to edit the
> dialing script.
>

I think you have to put IGNORE on the receive side, then the /r on the send
side.

Hope this helps.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

1680. Re: Chat to girls!

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3277c6043c9260@sn.no>
Source record: 134990

I've notified postmaster at the site where this posting came from with a
complaint, and I hope the maintainer will get it stopped!
I have a feeling I'm not the only one getting tired of all these
inappropriate postings on the net...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1681. Have you read BIG news! by Don Thomas?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <558isg$i75@news2.delphi.com>
Source record: 134991
Cross-posted to: alt.games.lynx,alt.atari-jaguar.discussion,comp.sys.atari.st,rec.games.video.atari

If you haven't e-mail me and I'll send you a copy. It is basically Don's nostalgic trip form the beginning to the end of Atari's tumultuous history. It's interesting reading anyway.

If you have read and haven't sent a copy to "dateline@nbc.com" then shame on you. Even in death, Atari deserves better. I grew up with a 2600 (actually a Sears VCS!). I had a 400, 800, 800XL, and still have many ST's, TT's, an STe and a Falcon. I have 2 Jaguar's w/CD and am about to have MANY Lynxes! I loved Atari's products and still do.

In addition to writing to Dateline NBC you could also write the NBC Nightly News at "nightly@nbc.com" as well as The Today Show at "today@nbc.com".

You can also write CBS News Up to the Minute at "mail@uttm.com".

I haven't figured out how to write to ABC yet. Any help would be appreciated. The web address www.abc.com yields ads for 101 Dalmations and the Lion King??? Maybe I have the wrong address...

Anyway, those are the address I've written to along with Tom Snyder at "latelateshow@cbs.com". I am not sure if David Letterman would care, so I didn't write him.

If you do decide to send e-mail to addresses not mentioned in my post, please cc: me and I'll write them as well. I just forwarded Don Thomas's article to them, but I suppose a personal note would make it, well, more personal. Maybe I'll put together a "form personal note". :-)

Thanks for listening, and spread the word!

Dom

1682. Clod Hopper for ST...I give you dolla'!

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbc696$d4266260$b83bd4cc@Primenet.Primenet.com>
Source record: 134992

Does anyone have the game Clod Hopper for the Atari ST? I know someone does,all my ST friends used to have it,but I moved and don't know any ST game people here.It was public domain AND awesome! You must have it....if someone E-Mails it to me ill E-MAil back a special surprise game from Europe!

1683. Re: cab 141

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3277B3AE.8BE@isdtcp3.hwc.ca>
Source record: 134993

Guy Harrison wrote:
>
> In article <bad_9610241526@flight.org>
> Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-
>
> >> It connects, goes through the Login/Password process fine
> >> (SLIP account selection is done with the login, ie
> >> Sdaymon=SLIP, Cdaymon=CSLIP, and Pdaymon=PPP), gets the
> >> correct IP address (I've checked this with my ISP), and does
> >> basically all it's supposed to do.
> > >
> > >GH> Now try Finger. If unsure what to finger ask your provider
> > >GH> for something simple and guaranteed like the message of the
> > >GH> day. What happens?
> > >
> > >I bet the guy has tried the finger, after all the trouble he's had!!!
> > >
> > >On the other hand, you reply is a bit erotic...
> >
> > Haha, wait 'til you see the "CAROLE LEPILLEUR - PLEASE REPLY" article!
> > <G>
> >

Had a real good chuckle when I read that. The internet; the only place
you can finger a girl you don't know and NOT get your face slapped. :)

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

1684. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Gene Buckle <geneb@web.wa.net>
Message-ID: <01bbc69c$97d2e800$1cbf81ce@wk1.tacoma.net>
Source record: 134994

John Norton <jnorton@nilenet.com> wrote in article
<557un0$oip@thoth.nilenet.com>...
> Gene Buckle (geneb@web.wa.net) wrote:
> : > Do you know who owns the rights to the Atari version of GEM?
>
> Now that I think about it, didn't Novell have some dealings with DRI a
> couple of years ago? So maybe the question is .. "What did Caldera get
> from Novell?" (BTW, GEM is great! The absolute best implementation
> of the "office" analogy GUI! Thank you, Gary Kildale!)
>

Novell purchased DRI a few years ago. Caldera in turn recently purchased all the old DRI product lines from Novell. The end result is that they're going to be releasing the sources to the whole line in the coming year. I know that DOS (DR-DOS, Novell DOS 7, Palm DOS, Multi-User DOS, etc..) should be available in January. They have to go through the code and replace any encumbered (code not owned by Caldera) code before they can release.

It's Gary Kildall BTW. ;) (you can thank him a bit better by dropping a flower at his grave site. He was killed a year or so ago.)

I should get an answer about the rights to the Atari port of GEM fairly soon. I talked with my contact at Caldera about it and he's going to see if he can find out.

Gene Buckle
Washington Internet Services
1.888.WADOTNET
206.926.2552
geneb@web.wa.net

1685. Re: OASIS dialing script -how to send CR at login

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3277B740.59F4@isdtcp3.hwc.ca>
Source record: 134995

SUTHIPUN SUJARITTANO wrote:
>
> Hello from Singapore,[...]
> I put in the "\r" for each CR as mentioned in the instruction
> but it did not work. Apparently if I enter dialing script with OASIS_EDIT
> it will clear these \r after saving (perhaps due to no "receive" line
> before I send the \r). I have to use word processor program to edit the
> dialing script.
>

I think you have to put IGNORE on the receive side, then the /r on the send
side.

Hope this helps.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

1686. Re: Hard disk for Atari STF ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3277c6043c9cd1@sn.no>
Source record: 134996

On Mon 28-10-96 20:44, Hans Wessels (mr_ni@mbh.org) wrote:

[...]
>You could try SCSI Link96. It's a SCSI hostadapter with SCSI II commando, SCSI
>Parity and SCSI Initiator support. It should work with the mordern SCSI
>harddisks and CD ROMs.
>
>Available at:
>Hard- & Softwareentwicklung N. Wieczorek
[...]

There's also a web page describing the product, but I'm not sure which
one...
Try: http://members.aol.com/NorWiecz/index_e.html

I have a feeling Hard & Soft have a web page as well, but I cant's find any
URL- anyone?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1687. Re: PPP kit...

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <846773836_OASIS_@nordnet.fr>
Source record: 134997

In article <846631746_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> Well, I tried the PPP kit...Mintnet loaded...but when I tried to run
> the connect.scr it just took my modem off-hook, dial tone...then it
> kicked back off...it never did dial my providers number...I think the
> text is a little confusing as to how to configure connect and chat
> for your provider...anybody have any helpful hints? :)

You have nohog.acc active? Without it chat (and other background
processes) just doesn't work, not dialling.

Otherwise post here your NOS dial script, we will try to build a
chatscript...

For the /etc/connect file (parameters for pppd) I think it will be the
same for any provider, you have only to add a "user YourLogin" statement
if your provider uses PAP protocol. And change serial device
("/dev/modem2" for my Falcon) and serial speed ("134" to get 57600 bps)
depending on your hardware...

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

1688. Re: WTB: Band in a Box - ATARI VERSION

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <558ots$o0t@scanner.worldgate.com>
Source record: 134998
Cross-posted to: rec.music.makers.synth,comp.sys.atari.st

Paul W. Zablotski (aq255@freenet.buffalo.edu) wrote:
: To any present or former Atari-heads out there:

: I can't justify paying PG Music the same price of their Windows version
: of Band in a Box for the Atari version which is TWO REVISIONS behind!

: Does anyone have a second hand copy of BIAB for Atari they'd like to sell?

: Please e-mail with the version number, and what you'd be looking to get
: for it.

Although I don't have BIAB for sale, if no one has one for you to buy,
Computer Direct does sell the program.

Leslie

1689. Re: EZ 135 IDE on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <557j0p$7sn@newstoo.ericsson.se>
Source record: 134999

>I recently hooked up an EZ135 drive to my Falcon as well. It worked
>right off the bat once I set the SCSI to zero. It's nice to have a nice
>big fat chunk of hard drive space again! I love it!

What do you mean with "... set SCSI to zero." ??
You said that it's an IDE, or do you mean IDE 0?

I have an EZ-135 SCSI and it works perfect too. I unmounted it
from its stand-alone-case and mounted it in my tower and it works fine.

regards

Ronny

1690. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <E03pwv.B4x@cix.compulink.co.uk>
Source record: 135000

In message <554l2g$eqb@zinc.compulink.co.uk>kev@fff.compulink.co.uk,
kev@fff.compulink.co.uk said:

>Anyone else using Newsie, I've only just discovered it and it looks
>pretty good.

Looks good offline, but it won't go with GlueSTiK :(

Ian Smith smithic@cix.compulink.co.uk
i-smith@zynet.co.uk

1691. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.961030164810.27892A-100000@pallas.amp.uni-hannover.de>
Source record: 135001
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Wed, 23 Oct 1996, Cliff Cook wrote:

> I have installed the complete KGMD package on my Falcon. Before asking
> for a login, the package does a filesystem check of my minix partition.
> This process always displays the messages
>
> Checking file system on drive h
> Couldn't sync or lock device h:.
>
> The system then verifies the file system and allows me to log in. Any
> ideas why this happens? Does it matter?

No, it does not matter. You can ignore it safely. I think it is because
some file is open on h: when fsck is executed.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

1692. Upgrading MEGA ST2?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <21963_hsideras@mettav.demon.co.uk>
Source record: 135002

Hi Tom, on 28 Oct 96 you wrote: ...respect, brethren

t>
t> I have an Atari MEGA ST2 computer upgraded to 4 megs and it comes with
t> the blitter.
t>
t> What is the best to upgrade the CPU/processor to the Mega STE level??

With that machine you're spoilt for choice ISTM. An ICD AdSpeed or
Hypercache would give you a 16MHz machine, but you've also got the option of
a T28 (28MHz) or a PAK 030, the latter of which will give you options on
upgrading RAM way beyond the 4Mb limit.

None of the above options require you to recase your machine.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1693. Re: TT Patches and Utilities

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <557mb9$6u8@ccshst05.cs.uoguelph.ca>
Source record: 135003

Dennis McGuire (mcguired@moose.erie.net) wrote:

: I recently got a TT with the TTM195 monitor. (Graduated from a
: Mega STe!) I'd apprecite any recommendations for patches, AUTO programs
: or other "must have" utilities for this system. I'm already using
: ROMSPEED. I've also found that the standard SOUND.CPX seems to lock up.

That monitor is just beautiful, isn't it? I've got one myself, and it gets used most of the time. Anyway, other than a good hard disk driver and a good boot manager, you shouldn't really _need_ much more than HSMODEM. TOS 3.0x seem to me to be relatively bug free (which is to say, I've never run into problems). Of course, a replacement desktop is nice, as is a replacement XControl...ZControl works much more nicely. I also found that newer versions of SOUND.CPX didn't work; see if you can find an older version, since it originally first came out for the TT. If you can't, I can mail you mine, which I know works. NVDI is also great for speeding up the screen displays; if I had to go back to living without it, I'd be really frustrated.

THeo

1694. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <557s7t$nq2@nnrp1.news.primenet.com>
Source record: 135004

```
>: The new Newsreader for CAB/STiK is now available. NEWSie is available v 0.60
>: at Flinny's STiK Stuff Web page. As you see, it's working and is fast!!
>
>But not stable. I have tested it in the last few days, and I've never
>seen so many bombs in my whole life as Atarian ...
>
>Sorry, but it definetely needs improvement!
>
I you could sent some details of the problems, maybe I could improve
it! It has been quite stable on the Falcon it was developed on. But
I know there are a lot of variations out there.

Thanks

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari
```

1695. No RAM check at bootup on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Preben Sloth <psloth@post2.tele.dk>
Message-ID: <01bbc62f$ad97f440$2a10eac2@psloth>
Source record: 135005

My Falcon has stopped checking RAM at bootup - and I happend just from one
day to the other. What up ???? - I like my RAM check to come back !!!
Please Relpy on PSLOTH@POST2.TELE.DK
Preben Sloth, Denmark

1696. Re: Is there a GEMulator newsgroup/home page?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn57d702.54.asmolar@smol.fast.net>
Source record: 135032

On Sun, 27 Oct 96 14:59:10 GMT, Richard Karsmakers <cronos@worldaccess.nl> wrote:
> I found out that I am needing a lot of help with incompatibility problems
>running programs under GEMulator...

The homepage is at www.emulators.com

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

1697. Atari ST FTP site list

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3276a04ec690b0@sn.no>
Source record: 135033
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
It's that time again! So here's this month's list. Several changes this
time.
Once again thanks to everybody who has notified me about the changes- keep
'em coming in!
Enjoy.

Hallvard

New/changes since last list:

-ftp.uni-erlangen.de /pub/Linux/LOCAL/680x0/ (main Linux site)
-tsx-11.mit.edu /pub/linux/680x0/ (uni-erlangen mirror- Linux)
-ftp.phil.uni-sb.de /pub/linux-m68k/mirror.erlangen/
(uni-erlangen mirror- Linux)
-ftp.netbsd.org /pub/NetBSD/ (directory changed: this one leads
to all versions of NetBSD- choose the version
you want, then the Atari directory)
-ftp.teleport.com /pub/users/atari/ (now marked off as a
beginners/essential software site as it
contains not Linux/MiNT software, but GEM/TOS
software- mainly Internet software/utilities)

------------------------------ File start --------------------------------
Distribution date: 30-October-1996
Frequency : Monthly (end of each month)
Distributed to : comp.sys.atari.st & comp.sys.atari.st.tech
File location : <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
WWW location : <http://home.sn.no/~hallvart/pages/atari.html>
WWW version with
direct site-links: <http://home.sn.no/~hallvart/pages/atari_ftp.html>
Author/maintainer: Hallvard Tangeraas, Oslo, Norway (hallvart@sn.no)

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (C) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

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_/                                                                    _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/                                                                    _/
_/ (C)1994-96 H. Tangeraas                                            _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

* = specialized or small sites (Linux/BSD/GNU/MiNT/StonX...)
# = beginner/essential (GEM/TOS) software/info etc or other small sites

FTP site Directory IP address

Czech republic
---
ftp.dcs.muni.cz /pub/archives/atari/ (147.251.48.3)

Finland
---
ftp.funet.fi /pub/atari/ (128.214.248.6)

France
---
ftp.cnam.fr /pub/Atari/ (163.173.128.15)

Germany
---
ftp.leo.org /pub/comp/platforms/atari/ (131.159.0.252)
(131.159.0.198)
ftp.regent.e-technik.tu-muenchen.de
/pub/comp/platforms/atari/ (129.187.231.131)
ftp.uni-trier.de /pub/atari/ (136.199.8.81)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/
* /pub/Linux/LOCAL/680x0/ (131.188.3.2)
(131.188.71.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)

ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
---
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
---
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
---
ftp.isbiel.ch /atari/ (147.87.2.27)
ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
---
micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
ftp.demon.co.uk /pub/atari/ (158.152.1.44)

United States
---
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/ (206.86.8.12)
ftp.teleport.com # /pub/users/atari/ (192.108.254.15)

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors for 'atari.archive.umich.edu'

United States
---
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
---
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)

(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

+++ ftp.switch.ch is restricted to educational/research institutions only!

Mirror for 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de * /pub/atari/mint/umich.mirror/ (134.96.80.220)
(mirror for atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de * /pub/linux-m68k/mirror.erlangen/ (134.96.80.220)
(mirror for ftp.uni-erlangen.de- 'linux' section) (134.96.82.13)

tsx-11.mit.edu * /pub/linux/680x0/ (18.86.0.44)
(mirror for ftp.uni-erlangen.de- 'linux' section)

ftp.gui.uva.es /pub/atari/ (157.88.36.190)
(mirror for ftp.cnam.fr)

- -
* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
# = beginner/essential software/various info files (small site).
- -

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
---
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

_____
_____

HOW TO GET FILES VIA FTP

Below follows a step-by-step guide on how to get hold of files via FTP.
Your specific version of the FTP program might differ slightly (it might
have extra functions and be more user friendly etc.) But the main procedure
is likely to be more or less the same.

The examples below are taken from a Unix environment using the usual
'ftp' program. The more user friendly 'ncftp' is recommended though,
as it's easier and more efficient to use.

[1] Starting FTP/logging into FTP site
==========

What to type What it does
---
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
---
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
---

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
---
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]

```
Connected to caramba.cs.tu-berlin.de.
--------------------------------------

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
--------------------------------------
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
--------------------------------------

\_\_\_
```

```
ftp> get setseek.zip [GET FILE]
200 PORT command successful.
150 Opening BINARY mode data connection for setseek.zip (3825 bytes).
########
226 Transfer complete.
ftp>
---------------------------------------

Several files at once:
----------------------
mget filenames (i.e: mget ao.lha xyz.zip ps.txt) [GET SEVERAL FILES]

Example:
---------------------------------------
ftp> mget silkmous.zip snip.zip [GET 'SILKMOUS.ZIP' AND 'SNIP.ZIP']
mget silkmous.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for silkmous.zip (22086 bytes).
##########################################################
226 Transfer complete.
mget snip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for snip.zip (17852 bytes).
#########################################
226 Transfer complete.
ftp>
---------------------------------------

* You can also use 'wildcards' to ease the whole procedure of typing file-
names correctly:

Example:
---------------------------------------
ftp> mget ma* [GET ALL FILES STARTING WITH 'ma' IN CURRENT DIRECTORY]
mget maccell33.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maccel33.zip (9012 bytes).
####################
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
##################################################################################
##############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
#########################################
226 Transfer complete.
ftp>
---------------------------------------

* you can also use a 'wildcard' to get hold of single files or a specified
selection. Just be sure the wildcard is unique.
```

i.e. if you want to download 'stzip26.lha' and there are no other files which start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this file or not, you can use the command 'prompt'. FTP will then proceed to get all the files that match your wildcard without asking if you want them.

Example:
---
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>

_____

[4] Ending your FTP session
---
close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]

Example:
---
ftp> close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
221 Goodbye.
ftp> [FTP IS READY FOR A NEW CONNECTION- 'OPEN...']
---

quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]

Example:
---
ftp> quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]
oslonett.no% [BACK IN UNIX]
---

* When doing a 'close' and re-entering a new FTP site you won't have to set up features like 'bin', 'prompt' and 'hash' again.
You will however have to set it up again if you choose to 'quit', then restart FTP.

>>>

A SHORT SUMMARY OF FTP COMMANDS/PROCEDURE
==========
ftp
open {FTP site address} [OPEN FTP SITE]
Username: anonymous
Password: {your email address}

cd {directory/directory etc.} [GO TO DIRECTORY]
bin [SET TO BINARY TRANSFER MODE]
hash [DISPLAY '#####' CHARACTERS FOR VISUAL CONFIRMATION OF DOWNLOAD]
ls -l (or dir) [FILE/DIRECTORY LISTING WITH LENGTHS]
get {filename} [GET A SINGLE FILE]
mget {filename filename filename filename} [GET SEVERAL FILES]
quit [EXIT FTP SITE/EXIT FTP MODE]

Other useful commands to know
==========
stat (or status) [DISPLAYS USEFUL INFORMATION ABOUT SETUP]
prompt [TURNS ON/OFF 'GET THIS FILE (y/n)?']
get {filename} - (i.e: get 00index -) [DISPLAYS TEXT FILE ONLINE]
!host {FTP site} (i.e: !host ftp.sn.no) [SHOWS IP ADDRESS OF SITE]
help [DISPLAYS A LIST OVER FTP COMMANDS]
help {command} (i.e: help bin) [EXPLAINS COMMAND]

FTP commands

! escape to the shell
$ execute macro
account send account command to remote server
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories

```
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
rstatus show status of remote machine
rhelp get help from remote server
rename rename file
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
(or: status) which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).
```

_/_/_/

1698. Latest version of "ST-guide"?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32769ee2b4bcd5@sn.no>
Source record: 135034

What's the latest version of "ST-guide" and where can it be found?
The one I currently have dates back from '94, so I tried to download a more
recent one but ended up with an even older version!!
(seems like they don't have the version number in the file-name).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1699. Re: Missing?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <556i1g$c1m@herald.concentric.net>
Source record: 135035

Tony Greenwood (stosser@airtime.co.uk) wrote:
: On Mon, 28 Oct 96 21:57:24 GMT, *atari@freemark.com* (Rich Tietjens)
: wrote:
:
: >> someones making a bollox of there quoting, my name is at the top of
: >>your last message, but not one line is written by me,
:
: >So then I said, "Shirley, he just isn't going to pay attention, no matter what
: >you say, just stick a knitting needle in his ear and drive it home with a
: >mallet..."
:
: Well I looked and looked, I looked between the lines, around the
: lines, under the lines, I read it backwards,sideways and all ways, and
: it still don't make no sense? <smile>
:
: >Sorry, Tony, I lost the original atrtribution somewhere, but following the >>
:
: hehehe No worries mate, dont even know why I bother'd mentioning it
: in the first place? maybe I was booooored :), my apologies for being so
: "picky" <smile>
:
: "This isn't Flying - It's Falling - With Style"
: --------- Buzz Lightyear(Toy Story) -----------
:
: Cheers.....!ynoT, Just watched the above, Brilliant :)
:
:
:
:

--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

1700. Toad Computers QUITTING?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846721762_OASIS_@pcc-uky.campus.mci.net>
Source record: 135036

Well, I subscibe to Toad Computers automated STNews service, and I just got an E-Mail about their Toadfest for '96...and how it will probably be their last...about how it was a total success, and that they cleared out a lot of stock, and how their are readying themselves for a new "era" in their existence...Somebody please tell me that I misinterpreted this report, and that Toad is going to continue being there for us die-hard Atari users just like they always have! Please...

Dave, Jennifer!, or Ray...if you're out there please say it isn't so!?

--

```
_/_/_/
```

1701. BG tiles on MAGXDESK in TC?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <556ppc$c0s@orm.southern.co.nz>
Source record: 135037

Hi there!

Is it possible to tile images on MAGXDESK (MagiC 4) in Falcon true colour mode? I have tried and failed, but was wondering if anyone else has tried and made it work? I have tried using 256 colour, and true-colour X-IMG pictures to no avail. I've also played with different palette options with GEM-View 3.16 (default colours, octree dither etc...). Nothing seems to work which is sad because when I get my Nemesis accelerator and Videlity software, I would like to run my MAGX desktop at 640 by 480 true-colour on my VGA screen...

Any clues as to why this doesn't work?

TIA,

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU

1702. QED 3.90

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <556itv$eb5@news.telebyte.net>
Source record: 135038

Hi Atarians,

Does anyone know of an English resoure file for this excellent text editor?
The doc's mention there is one, but I can't find it? Can you?

Danke, bitte.

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O

1703. Re: SM 124 Give Away

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <433_RCain@nest.demon.co.uk>
Source record: 135039

Hi robscha@data.rhein-main.de, on 26 Oct 96 you wrote:

>> Aloha,
>> I have a dead SM124...
>> I don't know what's wrong with it but here the symptoms...
>>
>> A fuse keeps blowing...
>> I replace it, turn it on...
>> It blows again...
r>
r> Check psu-unit, diode, gleichrichter!
r>
r> (i don't now what's the right english word for "gleichrichter")

Rectifier.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1704. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <556vq7$flg@news.telebyte.net>
Source record: 135040

```
>Charles Silver (csilver@kendaco.telebyte.com) wrote:
>
>: Hi Atarians,
>
>
>: The new Newsreader for CAB/STiK is now available. NEWSie is available v 0.60
>: at Flinny's STiK Stuff Web page. As you see, it's working and is fast!!
>
>But not stable. I have tested it in the last few days, and I've never
>seen so many bombs in my whole life as Atarian ...
>
>Sorry, but it definetely needs improvement!
>
>Andreas
```

Hi Andreas,

A few bombs eh? What type of system are you using? The only bombs I got was when I quit the program when I didn't disconnect the Host before exiting NEWSie. This program is still in development, but works very well for me... After 9 months on the Net, it's a welcome Newsreader for STiK. Don't give up yet :))

C'est la Vie,

```
Charles
|~~\_____/~~\__ |
------------------------------------ |___ ------ )-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
```

1705. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <556vge$q1f@einstein.ebicom.net>
Source record: 135041

Neil Roughley (nroughley@unix.dsoe.com) wrote:
: >Anyone else using Newsie, I've only just discovered it and it looks
: >pretty good.

I recently downloaded it...but have yet to succede in getting it to
run on my Falcon 030. It keeps saying the modem isn't connected when
I know for sure it is! It also makes my desk top look freaky, even after
exiting the program. I've yet to read the documentation yet...so I'll
refrain from making a definate statement that it doesn't work on Falcons.

Brian

1706. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: fromsi@falcon1.prima.ruhr.de
Message-ID: <GJ4XFGBZUP@falcon1.prima.ruhr.de>
Source record: 135042

In <554l2g$eqb@zinc.compulink.co.uk> wrote:

>Anyone else using Newsie, I've only just discovered it and it looks
>pretty good.

Yes, me.
I have just one error detected yet:

When i try to 'get all newsgroups' NEWSIE just bumbs away...
Ciao,

fRANK fROMMELT

PS: Sorry for my bad englisch, but school is long ago...

1707. WTB: TT-RAM Board 4/16Mb version[CANADA]

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: djc126@alfresco.usask.ca
Message-ID: <556rn5$mme@tribune.usask.ca>
Source record: 135043

```
Hi. If you have a bare or populated board for sale, please
let me know. I'll give you a reasonable offer.
Thanks.
David
```

1708. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Christian Oehser <oehser@x4u2.desy.de>
Message-ID: <32771402.73F05466@x4u2.desy.de>
Source record: 135044

hi folks,
I can't say anything to your problem, but perhps you cold help me with
mine.
I installed the total KGMD- package. Eveything went fine until that
point where you should get a shell to copy mint to the auto-folder of
your boot-partition. That shell never got to my screen. Does anybody
know the reason for this and what to do against it??
thanks
Christian
--
_____
Christian Oehser, Hamburg University
oehser@sugra.desy.de

1709. Simple question

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: etlprnw@etlxdmx.ericsson.se
Message-ID: <5575bc$oo9@newstoo.ericsson.se>
Source record: 135045

Hi,

I have recently bought an Atari 1040 ST for use in a midi setup, ie. the Atari is only used to run Cubase sequencing software. However, I believe it is possible to use the Atari to access the Internet.

Could someone therefore please tell me exactly what I need to do this, which software and hardware and how much it will cost. No fancy jargon or mind-numbing abbreviations please.

Cheers, Pete..

PS Also is there a good word processor available for the ST ?

PPS Please dont flame me with "Read the FAQ" type replies coz I cant find one.

1710. Re: Laplink style utility for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Petr Stehlik <stehlik@cas3.zlin.vutbr.cz>
Message-ID: <3277130C.5E92@cas3.zlin.vutbr.cz>
Source record: 135046

```
Grant Ransom wrote:
>
> Anyone know of a laplink style utility for down/uploading files
> between two Atari's?

Check ftp://ftp.cnam.fr/pub/Atari/Utilities/parcp62b.lzh

Petr
```

1711. Re: 28.8k serial port mod?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: Wolf <wolf39@juno.com>
Message-ID: <556n8e$gbe@news1.epix.net>
Source record: 135047
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Gozerito Gonzales <gozer@mcn.net> writes:
>
> Howdy, I've been looking for a way to increase my serial port
> speed to take full advantage of my 28.8k modem. However, all I've been
> able to find are german text hardware mods. Does anybody know where I
> can get some english instructions or schematics? Thanx
>
> ____
> Gozerito Gonzales | Minuteman: Guaranteed delivery
> Gozer@dns.mcn.net | anywhere in the world within 30
> Lions: 13 | minutes, or the next one's free!
> Christians: 0 |
>
>
>

I did this on my mega. but it didn't work.. The instructions
worked in my 520 but the mega's motherboard design is differnet.
Does anyone have mega specific instructinons who encountered
this problem?

1712. Re: QED 3.90

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-3010961048590001@macmax.irfmn.mnegri.it>
Source record: 135048

In article <556itv$eb5@news.telebyte.net>, csilver@kendaco.telebyte.com
(Charles Silver) wrote:

> Hi Atarians,
>
>
> Does anyone know of an English resoure file for this excellent text editor?
> The doc's mention there is one, but I can't find it? Can you?
>

When you dawnload the archive file from FTP there are both (English/German)
.RSC files...

bye

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

1713. Re: ST emulator

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn57d76d.54.asmolar@smol.fast.net>
Source record: 135049

On 26 Oct 1996 08:52:35 GMT, Adrian Bridgett <apb25@apb25.emma.cam.ac.uk> wrote:
>Darek Mihocka (brasoft@coho.halcyon.com) wrote:
> > In article <326EAE87.5F37@imaginet.fr>,
> > QUILES Jean Paul <quilesjp@imaginet.fr> wrote:
> > >I am looking for freeware emulator ste running on PC
> >
> > There is no such beast available, but you can try the free Gemulator 96
> > demo up at http://www.emulators.com. The real thing isn't that
> > expensive either.
>
>There *is* a Freeware emulator. It requires that you are running X-windows
>(i.e. Linux and XFree86). What the merits of the various programs are, I'm
>not going to get into. Try http://www.complang.tuwien.ac.at/nino/stemu.html.

STonX is an ST emulator, but it doesn't emulate most of the features of the
STe. (It does have blitter emulation, however)

>==
>Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
>--
>Windows95 - the world's first NON-operating system.
>==

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

1714. Re: MicroEMACS 4.00 [10] Ed van Gasteren

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: evgaster@hvsae01.nl.lucent.com
Message-ID: <5579cq$hbo@ssbunews.ih.lucent.com>
Source record: 135050

Ed van Gasteren (evgaster@hvsae01.nl.lucent.com) wrote:
: Its now on a.a.u.e and cnam, both in the still in the incoming areas

: I am also trying uni-kl but so far with limited succes.

Succeeded this morning.

: Ed

1715. Re: 28.8k serial port mod?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: chrismi@visionware.co.uk
Message-ID: <557kuj$ncm@hobbes.sco.COM>
Source record: 135051
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Wolf (wolf39@juno.com) wrote:
: Gozerito Gonzales <gozer@mcn.net> writes:
: >
: > Howdy, I've been looking for a way to increase my serial port
: > speed to take full advantage of my 28.8k modem. However, all I've been
: > able to find are german text hardware mods. Does anybody know where I
: > can get some english instructions or schematics? Thanx

: I did this on my mega. but it didn't work.. The instructions
: worked in my 520 but the mega's motherboard design is differnet.
: Does anyone have mega specific instructinons who encountered
: this problem?

I've done this twice and it worked both times, on a 520STFM and a Mega ST 1.
The operation is fairly simple, you only need a chip (a binary counter of
some sort) a few strands of wire, and a DPDT switch. You must use some
replacement software (HSMODEM6) for the serial port because the original
Atari routines can't cope when receiving at 38,400 baud.

Full details on how to do this were printed in ST Applications, a UK
Magazine a i couple of years ago. I'll dig it out and do a summary if
you are interested.

BTW, the MEGA ST 1 has the same chips as a STFM there just in a
different place.

Hope this is of help,

Chris.

1716. FS: Complete Atari TT030 System (US)

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <557ibo$1b@kendaco.telebyte.com>
Source record: 135052

Selling my COMPLETE Atari TT030 system. Includes:

- 15" CTX multiscan monitor
- TT030 (Rev. H motherboard) with HD "A" drive
- TT RAM daughterboard
- 4 Mb ST RAM, 16 Mb TT RAM
- 48 Mhz CaTTamaran accelerator
- 290Mb Maxtor internal HD
- 340Mb Quantum external HD, case/p.s.
- ICD Link SCSI host adapter
- Indus GTS-100 720K "B" drive
- Golden Image Handscanner w/scanning tray
- ST Replay sampling cartridge
- SupraFAXModem 14.4 w/Caller ID
- Microsoft Mouse II w/BUS Mouse adapter
- Original Atari mouse
- Appoint serial mouse pen and driver

- Software: Atari Works, WordPerfect 4.1, Breakthru 2 (MIDI), Laser C, Straight FAX!, XBoot III, Sound Lab, Diamond Back 3, Touch Up 2.5, Data Diet, Invision Elite 2.0, STeno, Gram Slam, Imagecopy 4.0CD, Pagestream w/500+ fonts, Bitmaker, MegaKern, Mountain Reader II, Cardfile 4.06, STalker 3.05, Maxifile, Warp 9, Speed of Light 3.8, lots more!

- If you need 'em, will also throw in a 25-pin A/B box or two (for swapping between printers or modems), some MIDI cables, surge supressor/power center, lots of floppy disks and a few PC Bus mice that work with the included bus mouse adapter.

Asking $1600 SHIPPED AND INSURED anywhere in the continental United States. Will consider offers.

Please call Mike at (360)830-2277, or send e-mail to mparrott@kendaco.telebyte.net.

--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net| TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o-----/m-m-----o
Furry art samples available at: http://rat.org/furry/

1717. Re: GEMulator and XBoot

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <557ls0$h76@rs18.hrz.th-darmstadt.de>
Source record: 135053

Hallo!

In article <N.102796.155846.32@wxs7-11.worldaccess.nl>,
cronos@worldaccess.nl (Richard Karsmakers) writes:
> XBoot doesn't seem to want to work under GEMulator. What to do? Folders are
> displkayed twice using its file selector, and when I try to write a set it
> can't find the path (even though C:\XBOOT\ has been created).
Well, I don't have XBoot, but Thing has similar problems running with the
Gemulator 96 demo with MagiC 5.04 as Kernel. E.g, if you open C:\GEMSYS, you
get into a directory which simply has another GEMSYS-folder in it, which is
empty.

I guess this has something to do with the problem that Gemulator doesn't seem
to catch all GEMDOS-calls for directory- and file access correctly.

You even can't access drive U under MagiC, and MagXDesk is unable to write its
INF-File.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1718. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <5568uc$aeo@ccshst05.cs.uoguelph.ca>
Source record: 135054

bilinsky keith (bili6745@mach1.wlu.ca) wrote:

: I've looked at a few sites but have not been able to find it. Where exactly should
: I look for N.AES on web/ftp sites?

You can look all you want on ftp sites, but you shouldn't find it,
because N.AES is commercial. As far as I know, it's only distributed in
Germany. I'd love to be corrected, though. If you're looking for a good,
free AES, I can now recommend XaAES, since it now runs relatively well on
my TT for much longer than it used to.

THeo

1719. Panther questions...

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846758366_OASIS_@pcc-uky.campus.mci.net>
Source record: 135055

Just wondering, since I haven't seen any postings...has anybody
actually bought the Panther card and how is it working? If its
possible, please tell what kind of Atari you are using it on,
and the software that takes advantage of it, incompatibilities,
etc,...Also does anyone know if you are using the Panther and
you are running NeoDesk or MagiC, will you get a more colorful
desktop like TOS v4.0x...(Falcon TOS)...Thanks in advance! :)

--

```
_/_/_/
```

1720. Eureka a graph describer and 3D modeler

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: lecoat@chronos.ief-paris-sud.fr
Message-ID: <557shg$hqm@upsn6.u-psud.fr>
Source record: 135056

Hello everybody,

I'm a french developper working on a program called Eureka 2.12.
It's a 2D numerical analysis program, and a 3D modelling of
mathematical shapes. It also includes 4D presentation, because
a time parameter is available. It's quite easy to make movies
showing the evolution of a formula in 3D rotating, morphing from
a shape to another etc... Data files can be loaded so that you can
manipulate series, or even stereo/mono sample files manipulating
sounds. Images can be produced, computing them with formulas to
draw fractals such as Julia or Madelbrot sets. You can even map
these images on a 3D surface, producing impressive representations.
Since the last revision of my program it is now in two languages
French and English. The english translation of the documentation
will be soon available. My goal is to make a program like some
on other platform such as Mathematica or Matlab.
My work is a complete package including the program and some
accessory like a snapshot, an unusual recording accessory that
allow you to demonstrate the program like a mecanical piano would
play Stravinsky (?). There's a program that can show your movies
etc ...
The latest english version is available on my home page at :
http://www.ief.u-psud.fr/~lecoat/
That page is mainly illustrated with my program so that you can
see what is possible to do. Eureka has 3D2 Raw and VRML exports
so you will see Virtual reality demonstrations of objects, and
movies or images produced with Persistence Of Vision.
The latest revision will also be available soon by FTP on the
"Conservatoire National des Arts et Metiers" at :
ftp://ftp.cnam.fr/pub/Atari/Applications
Anyway for any problem report in my mailbox at :
lecoat@ief.u-psud.fr
Any suggestions are also welcomed ...
Have fun with my production, bye for now ...

-- Francois LE COAT

1721. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8467168812001@wise.mrose.nl>
Source record: 135057

```
IN>I'm thinking of upgrading my current modem (USR Courier V32b) to
IN>something like a Sportster 33.6 / Fax, or similar. Is there any
IN>software available for the Atari platform, that will enable me to
IN>use the fax facilities of this modem? I dare say that there is, but
IN>I've never paid much attention, not having a fax facility to make
IN>use of...

You can find STarCall (with STarFax) at ftp.iinet.net.au

It's still being devellopped and a great program!

Greetings,

Frits.
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program/index.htm">Homepage</A>
Counting down: ERR hours and ERR minutes
...To my new computer :-( !!!
```

1722. EARN $50.000 LEGITIMATELY IN 6 WEEKS

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: rr34938@pinus.cc.etf.hr
Message-ID: <5584mc$qn6@bagan.srce.hr>
Source record: 135058

PRINT THIS OUT AND SAVE THIS POSTING ON YOUR COMPUTER,
READ IT OVER A COUPLE OF TIMES,
INVEST,
AND WATCH THE MAIL BOX FOR THE MONEY!

$5, plus the costs of 5 envelopes, 5 peices of paper, 5 stamps and
a couple of hours on a computer and get $50,000
or more back in about six weeks!!!!!!!

Invest in this TOTALY LEGITIMATE oppurtunity,
Remember that this is legal, so you should report the profit of your
investment on your taxes.

Hello, I saw this news group posting and decided to invest $5 into
it and see what I get in return. Hey, what's $5 ? Keep my address and
keep in touch on the amount of money you get. In the posting I saw the
person had done this before and made $47,326 in six weeks with his $5 and
the cost of the stamps to mail the $5 to the five people on the list.
This was his second round. If you do more than the 200 listings you will
make more money.

In this day what does $5 get you, and with all the people on the
internet you are going to get you $5 back in days.

Make $50,000 with a small amount of effort and a small cost of only
$5 and a few hours of computer work (after you have saved this article on
your computer, you can use it to compose your own article, if you want;
just make the neccesary changes, like changing the names below; it should
save you a couple of hours of computer work).

This is a chance for the average person to get ahead in life so
please send out $5 and put a little effort into your postings, and then
watch the money roll in.

This investment will cost you only $5, five stamps, envelopes, paper
and a little computer work. If YOU and EVERY OTHER INVESTOR is HONEST and
follows through with the plan, you will make $50,000 in about six weeks.
Each investor will also make $50,000 in six weeks.
THIS IS A LEGITIMATE INVESTMENT OPORTUNITY !!!!!!!
When the money comes in, make a list of your investors, and you just
started your own ORDER SERVICE COMPANY (don't worry, you don't have to do
anything special, just read this article to the end, and you will get all
the information you need). Since you are starting a company
that provides a service, you make the money LEGITIMATELY (that's the
whole idea about this company business). The service you provide is the
"list of investors" that you have compiled.

You invest $5, and you receive a return on your investment. So does the next investor. NOT ILLEGAL, NOT A CHAIN LETTER - PERFECTLY LEGITIMATE.

There are other plans like this out there that ask you to send out $10 to five pepole, thats a fifty dollar investment and its hard to give $50 out when you are struggeling to pay the bills already. But with this plan you only invest about $5 and others only invest about $5. Hey what's $5 now-a-days? You could probably find that in the cracks of your couch.

If you are not interested, than don't participate, but please print this article and pass it on to someone who may be interested, so they can take advantage.

THIS IS WHAT YOU DO:

The procedure is simple:
1) Write your name and address and an e-mail address, on 5 sheets of paper. Below that, write the words: "Please add me to your list". Then fold a $1 in each piece of paper (make sure the money is inside the paper, so that it can't be easily stolen, send no coins) and send them to the following five addresses:

1. Allen Malkowitch
23 Baker Street #712
Denver CO 80203
USA

2. Wilma Vogel
Broettenstr. 19/25
9020 Klagenfurt
AUSTRIA

3. Lenny LaForget
364 Delisla
Chicoutimi
G76 3B4
CANADA

4. Goran Stojsic
Ljubljanska Avenija 2
236/B
10000 Zagreb
CROATIA

5. Robert Radovic
Ljubljanska Avenija 2
224A/A
10000 Zagreb
CROATIA

2) Now remove the top name from the list, and move the other four names up. In other words, #5 should become #4, and so on. Put your name as the fifth one on the list. Any simple text editor will do.

3) Post the article to at least 200 newsgroups. There are 17,000 of them these days, so it shouldn't be hard to find many. Spend some time on your investment and post to as many newsgroups as you can, and the bigger the newsgroup is, the more people are to see your message and the more money you make. So post to as many as you can.

You are now in an ORDER SERVICES BUSINESS, and should start seeing returns within a week or two. Of course, the more newsgroups you post to, the greater your return is. If you wish to remain anonymous, you may use a psuedonym, call yourself, "The Manager", of "The Boss", whatever, but make sure your address is correct.

HERE IS HOW THE SYSTEM MAKES MONEY:

-Of every 200 posts I made, I received 5 responses. Yes, only five. You make $5 for every 200 posts with your name at #5.

-Each person who sent you $1 now also makes 200 additional postings with your name at #4. i.e. 1000 postings. On average therefore, 50 people will send you $1 with your name at #4. You make $50.

-Your 50 new agents make 200 postings each with your name at #3 or 10,000 postings. Average return= $500. They make 200 postings each with your name at #2= 100,000 postings= 5,000 returns at $1 each= $5,000.

-Finally, 5,000 people make 200 postings each with your name at #1 and you get a return of $50,000 before your name drops off the list. AND THAT'S IF EVERYONE DOWN THE LINE MAKES "ONLY" 200 POSTINGS!

From time to time, when you see your name no longer on the list, you can take the latest posting that appears in the newsgroups, and send out another $5, and put your name at #5, and start posting again. Remember, 200 postings in only a guideline. The more you post, the greater the return.

Let's review why you should do this. THE ONLY COST IS $5. Anyone can afford $5 for such an effortless investment with such SPECTACULAR RETURNS!

You may ask, "what happens if the scheme is played out and no one sends me money?" Big deal, you lose $5. But what are the chances of that happening? We are talking about the Internet here.

There are millions of Internet users, and thousands more joining everyday! YOU CAN'T LOSE!!! There are too many people out there to not miss this message, and there will be thousands new tomorrow.

Remember, read the instructions CARFULLY, and PLAY FAIRLY. That's the only way this will work. Get a printout so you can refer to this article easily.

REMEMBER-HONESTY IS THE BEST POLICY. YOU DO NOT NEED TO CHEAT THIS IDEA TO MAKE MONEY!! BESIDES, NOT PLAYING THE GAME FAIRLY IS ILLEGAL. SO LET'S BE REASONABLE AND PLAY FAIRLY, SO WE CAN ALL ENJOY THE INTERNET GOLD MINE.

GOOD LUCK!!!! :)

1723. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GJ5SEHANUP@data.rhein-main.de>
Source record: 135059

In <5568uc$aeo@ccshst05.cs.uoguelph.ca> Theodore L Hopman wrote:

>You can look all you want on ftp sites, but you shouldn't find it,
>because N.AES is commercial. As far as I know, it's only distributed in

Ask patrick_jerchel@B.maus.de
Watch out for the OverScan Homepage.

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1724. Re: Toad Computers QUITTING?

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846776350_OASIS_@pcc-uky.campus.mci.net>
Source record: 135060

Well, I called Toad Computers this morning, and they confirmed that this was probably the last Atari-fest they would have...(wish I could have made it--I took off the first 2 weeks in Dec. so I could finally go to one and look what happened! Just my luck...) Anyways, they are

-NOT-

quitting the Atari market...Jennifer said they were just not getting enough new stuff to showcase for a 'Fest...They would still have the core products on hand, in other words, business as usual...Guess I should have talked to them first, huh? Live and learn...(Jennifer has a fine sense of humor--when I asked her about this subject her first reply was, "Well, I answered the phone didn't I?", followed by "We have things to sell if anybody wants to buy...what do you want to buy today?" <big sheepish grin>) SO out of embarrassment and self-defense, I bought an EZ135... (Okay, okay, I really did need it anyways...) <smile> Anyways, put it all off to my semi-paranoid state of mind...(can we blame lack of sleep? I am a Sysop, after all....) %^)

--

```
_/_/_/
```

1725. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-10-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <558c7u$3gi@ornews.intel.com>
Source record: 135061

In article <55630o$fak@news.rrz.uni-koeln.de>,
a2124874@rrz.Uni-Koeln.DE (Andreas Schwartmann) wrote:
>
>Charles Silver (csilver@kendaco.telebyte.com) wrote:
>
>: The new Newsreader for CAB/STiK is now available. NEWSie is ...
>
>But not stable. I have tested it in the last few days, and I've never
>seen so many bombs in my whole life as Atarian ...
>
>Sorry, but it definetely needs improvement!

I haven't seen a lot of bombs, but my email reporting what I /have/ seen
bounces, so it's very hard to give feedback. I will say that it has been
impossible to read more than one message per session so far - but that's still
one more than I could read before!

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1726. Re: Hard disk for Atari STF ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <559obq$1jd@einstein.ebicom.net>
Source record: 134912

Roger Cain (RCain@nest.demon.co.uk) wrote:
: Hi petitat2@sc2a.unige.ch, on 28 Oct 96 you wrote:
:
: p>
: p> Here is my question: is it possible to use a recent hard disk
: p> drive, found in any computer shop (and built essentially for
: p> PCs or Mac's) on a Atari 1040 STF?
:

My suggestion...

Call Toad (email sales@toad.net),
Order Yourself a Syquest SCSI EZ135, an ICD Link, and the correct
cableing...
(the cable that comes with it is an odd-ball...toad'll know what you need)
(You'll need Standard SCSI external to SCSI external)

If you're in Europe...ask for an Atari dealer here on these News Groups,
as I'm not sure who over there is carrying the ICD link...of course you
can find the EZ135 mail order all over the world.

Here's why I suggest this drive...
It's fast...
It's removeable...
130meg...platters are around $30 US a piece max.
It comes in a case already...so you don't have to get a pricey shoebox.
The EZ 135 is selling in the $130.00 US range and lower.

The ICD Link is the latest, smallest, simplest, and most compatible SCSI
adapter for the ST. It's about the size of a Cigarette pack, and doesn't
require that you mount it in an external chassis. You simply plug it into
the back of your ST, run a SCSI cable to your EZ 135, install the software
that comes with the Link, and that's it!

The IOmega Zip drive is also nice...it comes in a fancy case...
BUT...it's a bit more than the EZ 135 in price...it's only 100meg,
it's not quite as fast, and you'll have to run power to the Link from
somewhere (possibly the joystick port of the ST) because it doesn't
provide SCSI termination power.

Most any SCSI drive will work with the Link...
If you decide to go for a regular hard drive, remember you'll
need a case for it that has a power-supply. By the time you get
a case and power-supply...no doubt you'll have spent more than an EZ 135
and Link will cost you.

Brian

1727. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: mbge4mdc@meehpf.ee.man.ac.uk
Message-ID: <55a2en$hju@yama.mcc.ac.uk>
Source record: 134913

In article <060_9610261605@genesplicer.org>,
Terry.May@rebel.genesplicer.org (Terry May) writes:
>
> >> Except it doesn't work on my STe. Anyone know the latest version, where
> >> maybe this problem has been fixed?
> FEu> --
> FEu>
> FEu> Hmmm... the version I got with my Falcon works fine on my Mega STe -
> FEu> perhaps it's a TOS version thing???
> FEu>
> FEu> I'll try to dig out my STe over the weekend, and give it a go on
> FEu> that.
>
> The version I have only works on a few of the functions. Things like
> open/close window, file selector, etc., don't work. The system bell and a
> couple other things work. It might have to do with my AES version. I'm using
> TOS 1.6.
>

--

I had a similar problem with window sounds when I last used it on my Falcon.
I guessed that it had something to do with another auto prog that I'd
installed since I last used it, but had to come back to university before
I got a chance to check it out.

Either way, I suspect there would be no effect on sounds triggered explicitly
by another program, which was the original point of the thread, so even with
minor problems like this, I still stand by my statement that it is a better
solution than trying to mess about with another system if a program wants
to call sounds from an 'audio server'.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1728. TT owners... THE ultimate graphics display f.s....

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E04u3w.9Bx@cf.ac.uk>
Source record: 134914
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For sale:
Only a year old and complete with original packing, manuals, drivers plus bonus software.

Matrix TC1208e VME graphics card, 2MB VRAM, TMS graphics controller with hardware zoom and pan, 135MHz dot clock, resolutions upto 1600 by 1200 in 256 colours, 1152 by 864 in 65536 colours, 832 by 624 in 24 or 32-bit truecolour. Rock steady and programmable refresh rates, displays all fully programmable. Complete with NVDI4 drivers and resolution switching on the fly with MagiC4 (also included).

Cost UKP 1000! Only suitable for the TT and fits smartly inside.
Will sell for only UKP550.

Interested? Then email Dr Simon Williams on :

spesgw@cf.ac.uk (daytime) or
106247.343@compuserve.com (evenings and weekends)

****

1729. Atari ST games clearance

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: wcaugust@ix.netcom.com
Message-ID: <55afvc$cnu@sjx-ixn5.ix.netcom.com>
Source record: 134915

Atari ST Titles for sale:

I have the following titles at the following prices.
(most are still in shrink wrap/never opened)
(US currency, shipping not included)

Asterix Operation Getafix 6.00
Botics 5.00
Gemini Wings 5.00
Duplication and Security Handler 2.00
Fast ST Basic 10.00
Gold of the Realm 5.00
Helter Skelter 5.00
High Steel 5.00
Hyperaction (Raider, Ringside, StarRay, and Hell Bent) 10.00
Hyperdome 6.00
Knicker Bockers 5.00
L.E.D. Storm 6.00
Mr. Heli 6.00
Mystery of the Mummy 5.00
Olympus 5.00
Operation Neptune 6.00
Paradroid 90 8.00
Plotting 5.00
Projectyle 6.00
Pursuit to Earth 6.00
Pyramax 6.00
Quartz 5.00
Revelation 5.00
Road Raider 6.00
ST Star Raiders 6.00
Switch Blade 7.00
Tangram 6.00
Yolanda The Ultimate Challenge 6.00
Zero Gravity 5.00
Zynaps 5.00

Send mail to wcaugust@ix.netcom.com if you are interested in any of these
titiles.

Thanks, Bill Augustine

1730. Hardware For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbc744$b488fa40$aadc92cf@default>
Source record: 134916

Following for sale:

Sc1224's 'refurbished'/original box/docs-like new...$65ea.
Sc1224's 'used'- 3 types available-JVC/Goldstar/Samsung...$50ea.

1040 STF 'used'/1 meg/no mouse....$65ea.

Have Sc1224's & 1040's for parts if anyone is interested, let's talk and discuss a price.

Aerochopper - R/C Flight Simulator - fabulous program for ST/STE. Futaba controller plugs into cartridge port. Learn to fly R/C airplanes/gliders & helicopters on your Atari.
Works on a 1 meg ST/STE...$125.

Buyer pays shipping. Payment can be check/M.O. or COD. Buyer pays COD fee.

Usually ship UPS insured. /Danny/

1731. Information about Mitsubishi HJ6905 Monitor wanted

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <559q0k$8o6@zdi.informatik.uni-stuttgart.de>
Source record: 134917

Hi all,
As the subject says, I'm searching for technical Information
(frequencys) about the Mitsubishi HJ6905 19"-Monitor. If somebody
knows about this, then please drop me a mail!

cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

1732. Writing Live Redbook Audio CD's; how?

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <55aj88$1ae@dinkel.civ.utwente.nl>
Source record: 134918

It seems the programs that write redbook audio cd's with a minimum of 2 sec. delay between the tracks are more standard than programs that write the tracks with a 0 ms. delay (like, in live recordings).

Anyone know how to create 'live' CD's on a Falcon?

thanks,
Vince

Guys who drink light beer don't like beer, they just like to pee a lot

1733. Re: Which mass-storage device to buy?

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3278cc09.2803559@news.airtime.co.uk>
Source record: 134919

On Thu, 31 Oct 1996 06:13:02 GMT, musik@tcsn.net (Ron Yost) wrote:

>What would *you* buy, considering the future of Atari stuff is very
>bleak??

To be able to answer your question, I would have to agree that the
"future of ATARI stuff is bleak"

I for one do NOT agree with that statement

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1734. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3278c970.2138091@news.airtime.co.uk>
Source record: 134920

On 30 Oct 96 13:16:52 , Terry.May@rebel.genesplicer.org (Terry May)
wrote:

> NR> I'm using NEWSie. I agree, it's a very nice program. It's ironic that
> NR> most of the Atari messages are posted from non-Atari machines (except
> NR> those who are using OASIS). Things should get busier here.

Well if you are lucky? enough to have more than one machine, then you
use the best one for the job at hand, it would be silly to think that
my ATARI would give me better Internet service than the PC,
But yes...It is Ironic :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1735. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3278ccdf.3017471@news.airtime.co.uk>
Source record: 134921

On 31 Oct 1996 15:19:45 -0000, djs@jet.uk (David Stevenson) wrote:

>lais@cs.man.ac.uk (S94) writes:
>>I sent off a cheque for a subscription and have heard nothing :-(
>Issue 1 is sold out and is being reprinted.
>Issue 2 has not yet gone to press.

Being sold out should not be an issue here, if you subscribe then you
should be assured of your copy BEFORE the mag goes on general sale,
and the mag was on general sale at the ATARI shows,

It is more likely that its a hickup, issue one of a brand new mag,
these things happen...I presume:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1736. Re: Missing!

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3278c8c1.1963817@news.airtime.co.uk>
Source record: 134922

On Wed, 30 Oct 96 04:20:14, DCroker@mettav.demon.co.uk (Derryck Croker) wrote:

>Hi Tony!

Awright Derryck

> s> Anyone any idea why I would be reading replies to postings, but never
> s> saw the actual posting, for instance I read an answer to the

Well I aksed my ISP and after checking, they say everything is alright<? spooky....

>Happens to me all the time, I put it down to the rich travesty of life.

Thats one way to look at things I suppose ?, but to really understand that point of view, I will have to go and look it up <SMILE>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1737. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <846833446_OASIS_@flinny.demon.co.uk>
Source record: 134923

In article <E03pwv.B4x@cix.compulink.co.uk>
smithic@cix.compulink.co.uk ("Ian Smith") said:-

>>Anyone else using Newsie, I've only just discovered it and it looks
>>pretty good.
>
>Looks good offline, but it won't go with GlueSTiK :(

I think this is because of the new stik calls it uses.. Gluestik
doesn't support these yet.. will soon hopefully :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

1738. Re: COPS

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <58075802_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 134924

In article <01bbc685$be503c60$80dfe49d@michael_home1.ac.uk>
"Michael Clemmetsen" <michael.clemmetsen@sunderland.ac.uk> wrote:-

>control panel allows you to set the date and time of the computer, COPS
>does not (or maybe I'm missing something). So does anyone know of a tiny
>CPX that allows you to do this?

I dropped COPS for that exact same reason, and because I have over 100 cpx'
of which I use about 20, and there is no way of filtering out .CPZ's, so
just the CPX's are shown.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

1739. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: atari@teleport.com
Message-ID: <55ans8$o5s@ornews.intel.com>
Source record: 134925

In article <557s7t$nq2@nnrp1.news.primenet.com>,
rojewski@primenet.com (John M Rojewski) wrote:
>>
>I you could sent some details of the problems, maybe I could improve
>it! It has been quite stable on the Falcon it was developed on. But
>I know there are a lot of variations out there.

John, I have tried to email a detailed list to you, but the mail always
bounces. Do you have an alternate address?

Posted and (hopefully) mailed.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1740. Re: Hard disk for Atari STF ???

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55aoep$o5s@ornews.intel.com>
Source record: 134926

In article <438_RCain@nest.demon.co.uk>,
RCain@nest.demon.co.uk (Roger Cain) wrote:
>
>Hi petitat2@sc2a.unige.ch, on 28 Oct 96 you wrote:
>
> p> Here is my question: is it possible to use a recent hard disk
> p> drive, found in any computer shop (and built essentially for
> p> PCs or Mac's) on a Atari 1040 STF?
>
>If it was for a Mac you will prob. be OK as these use SCSI drives like those
>you require for the ST.

/IF/ you happen to own a host adapter that handles parity properly, then a Mac drive will be no problem. Bear in mind that the older ICD adapters, the Supra, Berkeley System, and the Atari (Megafile, Mega STe) host adapters don't work with parity. I think the ICD Link is also a no-go, but the Link 2 is OK, and Link 96 is definitely OK. I don't know about Gasteiner or any other brands.

The problem is that most Mac drives have parity permanently enabled. You may be lucky enough to find one that has a jumper that can be removed (or installed) to diable parity.

>You can tell if the drive is SCSI by looking at the connector - a SCSI
>interface is connected by 2 rows of 25 pins.

Wellll.... SCSI-1, yes. There are also 68-pin and 80-pin connectors that look a bit like the SCSI-2 connector on the back of the Falcon. An adapter is available that converts the 80-pin (SCA) connector to the standard 50-pin ribbon connector; I haven't found one for the 68-pin connector yet.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1741. is a TT something for me?

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <559vap$bjo@turing.fwi.uva.nl>
Source record: 134927

I can buy a TT030, 4Mb ram, 19" monitor for US$500.
A couple of questions. I like atari (own a stfm, portfolio)
and would like to have an X terminal for my 486 running linux.
Can this TT be a X terminal? i.e. does linux runon this machine?
Is us$500 a good deal? (oh, the harddisk was 105Mb).

--
Martijn Dekker
UvA - Math department Universiteit van Amsterdam
PFF - Computer Games
http://turing.fwi.uva.nl/~mdekker/pff/ (Xcogitate, Templar)

1742. Re: New EZ230 hard drive...

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: hlazar@netaxs.com
Message-ID: <55atsf$lt7@netaxs.com>
Source record: 134928

The rough rule of thumb for these devices is to partition and
format them on the IBM (under 32 meg partitions) if you intend to move
files. Otherwise the scsi versions work quite well on the Atari with Atari
or ICD formatting and partitioning and Linx.
They will have a 1.3 Gig out soon.
Henry L Lazarus hlazar@netaxs.com

Richard Wegner (richardw@dmapub.dma.org) wrote:
:
: Just recently I have seen in the stores the 230mb hard drive by Syquest
: to replace the 135mb one they had before. Does anyone know if this will
: work on the ST series of computers? I do have the LINK device (the
: first one and it works great w/my 100mb hard drive now) so that isn't the
: problem. Do I need a special program for it to be recognized or what? I
: am using an 1040STe w/4 meg of RAM w/a color monitor. Thanks...by the
: way, I use TOS 2.06 if that matters.
:
: --
: ????
: ? ? E-MAIL: richardw@dmapub.dma.org, S003RJW@DESIRE.WRIGHT.EDU,
: ? ae484@dayton.wright.edu, AND PenneyGuy@AOL.COM
: ?
: Web Sites: http://www.geocities.com/Area51/6014
: ? http://members.aol.com/PenneyGuy/richard1.html
: --
:

1743. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: dsb@news.cs.duke.edu
Message-ID: <55b06a$g8e@hal.cs.duke.edu>
Source record: 134929

From the Holy Book of <E03pwv.B4x@cix.compulink.co.uk>
as spake by smithic@cix.compulink.co.uk ("Ian Smith") :

>In message <554l2g$eqb@zinc.compulink.co.uk>kev@fff.compulink.co.uk,
>kev@fff.compulink.co.uk said:

>>Anyone else using Newsie, I've only just discovered it and it looks
>>pretty good.

>Looks good offline, but it won't go with GlueSTiK :(

Yes, I've been in communication with the author of Newsie on this.
Basically, he is checking STiK's carrier detect function to make sure
the modem is connected before attempting to resolve hostnames, in order
to avoid a bug in recent STiK versions. GlueSTiK can't really support
the carrier detect function (and so you should be sure to set
CDVALID=FALSE in your configuration file) --- after all, what does
"carrier" mean when you're connected to an Ethernet? According to the
author, future versions of Newsie will handle this check more
intelligently.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

1744. BIG news! by Don Thomas (repost)

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <55b376$f5v@news2.delphi.com>
Source record: 134930
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Date: 26 Oct 96 03:29:47 EDT
From: "Donald A. Thomas, Jr." <75300.1267@CompuServe.COM>
Subject: BIG news!

BIG news!
By Donald A. Thomas, Jr.

The election is coming up. That seems to be important. It's big news each night on radio and television lately. When I think hard about it, I am not sure why. Many people feel, as do I, that politicians say what they have to in order to be elected. Who knows what they'll really do in office. Even if I gloss over that admittedly defeatist viewpoint, there remains another popular viewpoint that the election is already decided... at least this year anyway.

I suppose it's tradition. We all have to talk about it and hear about it just because it's America's ultimate soap opera. After all, obvious slam dunk elections have turned up as big misses at the polls in the past. It could happen again. As for me, I'd just love to see an innovative game company develop a program that pitched famous politicians against each other. Since the early days, when Activision released their blocky "Boxing" game in 1980, one-against-one bouts have been a popular video game subject. I'd love to see Clinton and Dole go at it in a video game. Perot makes a great on-deck challenger too! I suppose they'd have to V-Chip the game and gray out any blood scenes. I should run for President. I'd love to be in that game to throw some punches. Hey, everyone, write me in! <g>

"Turning Point", a popular television news magazine, featured an in-depth life-after-death segment the other night. Do you suppose there's a coincidence that Halloween is around the corner? Nah, they wouldn't be that corny, would they? The only explanation is that it must be big news. Personally, the entire concept seems to me to be more philosophical than newsworthy. If it wasn't for my family tying up the television, I would have preferred to play "Crypts of Chaos" (20th Century Fox, 1982), "Demon Attack" (Imagic, 1982), "Entombed" (USgames, 1982), "Frankenstein's Monster" (Data Age, 1983), "Ghostbusters" (Activision, 1984), "Ghost Manor" (Xonox, 1983) or "Haunted House" (Atari, 1981). Although none of those equal the notoriety earned by the likes of "Asteroids" (Atari, 1981) or "Missile Command" (Atari, 1980), they were all fun, share a spooky theme and helped wear the metal contacts thin on my Atari 2600 cartridge port.

So the world is changing. No one cares if our President ever inhaled and schools turn in six year olds for kissing classmates to show affection. (Just imagine the outcry if "Custer's Revenge" (Mystique, 1982) was released in today's climate.) Sports games are hot news to gamers, but the mainstream

press never mentions them. There's not enough room in the newspaper after you cover the more important non-sports news, you know what I mean, don't you?, the strikes, the spitting, the car crashes while boozed up. I think there's more real game action at Little League. For me, a good game of "Real Sports Baseball" (Atari, 1982) or "Bowling" (Atari, 1978) gives me all the virtual sports action I ever needed and the players never wind up being arrested.

Yes, the world is changing. "PacMan" peaked when he made the cover of "Time Magazine" in the October 25, 1982 issue.

They don't still sell Ralston's "Donkey Kong" cereal (1982) any more, right? I don't know. I stopped helping to pick cereal when I stopped seeing those cool video game promotions on the backs of packages each month. Yea, I see them sometimes now for a complete PlayStation system or a Big Screen TV, but it's not the same. They used to give away trips to Atari Headquarters and full size arcade games. I still have a couple dozen of the scratch off cards handed out at McDonald's restaurants in 1982 based on popular video games. Why don't they do things like that anymore?

It was April 1976, when Atari first released the coin-op version of "Breakout". I remember sharing time with a friend at a convenience store well past midnight on one of those machines. Through the cigarette-stained glass and our own smoke filled eyes, we would stare at colored "bricks" and bouncing pixels for hours on end, driving the four-cornered ball past the front rows of bricks and into a wild frenzy against the back rows through a corridor at one side of the screen or another.

Back then, things were different. No one heard of Aids and teenagers were afraid of being caught at something rather than catching something.

I wish I kept the old newspaper clippings I saved back then. I one day threw them away because it was clear to me then that video games and home computers were front-page topics forever. I never had enough room to store all that paper. There were great video game magazines then just as there are now too. Back then, though, even "Playboy" and "Popular Science" talked about the new form of adult toys that integrated sizzling visuals, tantalizing sounds and responsive joysticks into one heck of a good time. Do they still cover those topics anymore?

So who is buying these great new video games in stores today? Do none of these people watch television or read newspapers? Why is it that the video game industry is so huge, but new product releases and great top-notch programmers hardly ever rate in the entertainment sections? Where is Warren Robinett lately? Who's he dating? Is he married? Children? Why isn't he ever in the celebrity round-up section of USA Today? (Please don't tell me you don't know who he is. You'll really make me sob.)

By the way, one of the institutional founders of the gaming industry proverbially died a few weeks ago. JTS, a disk drive company, absorbed all of Atari Corporation's assets and pretty much soaked it all up with few traces of the monolith that once stood. Ever see the witch melt in Wizard of

Oz? Kind of the same thing, except muted.

No big deal though. After all, Atari's final fall is not nearly as big news as predetermined elections, kissing babies, spitting athletes and Halloween stories of an afterlife. Is it?

--Don Thomas
75300.1267@compuserve.com
209/239-3898

(The best people to ask these questions are those who have exposure to the public. If you believe Atari left us without saying goodbye, contact "Dateline" at dateline@nbc.com. If you REALLY believe, then send this article to 10 of your friends in e-mail. AND if YOU REALLY, REALLY believe, mail a few to newspapers or other news programs. A letter in your own words would be great!)

Permission is granted to freely reprint this article provided the author is duly credited. (10/26/96)

1745. Did you hear anyone say "Goodbye"? by Don Thomas (repost)

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <55b30c$f4k@news2.delphi.com>
Source record: 134931
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Date: Sat, 05 Oct 1996 03:35:05 -0400 (EDT)
From: "Donald A. Thomas, Jr." <75300.1267@CompuServe.COM>
Subject: Did you say "Goodbye"?

Did you hear anyone say "Goodbye"?
==========
by Donald A. Thomas, Jr. (10/4/96)

It's odd to imagine an institution, which was as big and as powerful as Atari once was, to have been shut down in recent days. The real amazement for me is that it was all accomplished without a measurable flinch from within or outside the gaming industry. I can understand that gamers wanted to push Pong out the door early in the timeline. I can appreciate that the classics such as Missile Command and Asteroids do not push 32-bit and 64-bit systems to any technological limits. I know all these things intellectually, but the heart cannot face the truth that the world and the corporate machine known as Atari could not find an amicable way to coexist.

On Tuesday, July 30, 1996, Atari Corporation took each and every share of it's company (ATC), wrapped them all in a tight bundle and presented them to JTS Corporation; a maker and distributor of hard disk drives. On Wednesday, the shares were traded under the symbol of JTS. Within a few weeks, the remaining staff of Atari that were not dismissed or did not resign, moved to JTS' headquarters in San Jose, California. The three people were assigned to different areas of the building and all that really remains of the Atari namesake is a Santa Clara warehouse full of unsold Jaguar and Lynx products.

It was only as long ago as mid '95 that Atari executives and staff believed things were finally taking a better turn. Wal*Mart had agreed to place Jaguar game systems in 400 of their Superstores across the country. Largely based on this promise of new hope and the opportunities that open when such deals are made, Atari invested heavily in the product and mechanisms required to serve the Wal*Mart chain. But the philosophical beliefs of the Atari decision makers that great products never need advertising or promotions, put the Wal*Mart deal straight into a tailspin. With money tied up in the product on shelves as well as the costs to distribute them to get there, not much was left to saturate any marketplace with advertising. While parents rushed into stores to get their kids Saturns or PlayStations, the few that picked up the Jaguar were chastised by disappointed children on Christmas day.

In an effort to salvage the pending Wal*Mart situation, desperate attempts to run infomercials across the country were activated. The programs were professionally produced by experts in the infomercial industry and designed

to permit Atari to run slightly different offers in different markets. In spite of the relatively low cost of running infomercials, the cost to produce them and support them is very high. The results were disappointing. Of the few thousand people who actually placed orders, many of them returned their purchases after the Holidays. The kids wanted what they saw on TV during the day! They wanted what their friends had! They wanted what the magazines were raving about!

In early 1996, Wal*Mart began returning all remaining inventory of Jaguar products. After reversing an "advertising allowance" Atari was obligated to accept, the net benefit Atari realized was an overflowing warehouse of inventory in semi-crushed boxes and with firmly affixed price and security tags. Unable to find a retailer willing to help distribute the numbers required to stay afloat, Atari virtually discontinued operations and traded any remaining cash to JTS in exchange for a graceful way to exit the industry's back door.

Now that JTS has "absorbed" Atari, it really doesn't know what to do with the bulk of machines Atari hoped to sell. It's difficult to liquidate them. Even at liquidation prices, consumers expect a minimal level of support which JTS has no means to offer. The hundreds of calls they receive from consumers that track them down each week are answered to the best ability of one person. Inquiries with regard to licensing Atari classic favorites for other applications such as handheld games are handled by Mr. John Skruch who was with Atari for over 13 years.

In spite of Nintendo's claim that their newest game system is the first 64-bit game system on the market, Atari Corporation actually introduced the first 64-bit system just before Christmas in 1993. Since Atari couldn't afford to launch the system nationwide, the system was introduced in the New York and San Francisco markets first. Beating the 32-bit systems to the punch (Saturn/PlayStation), Atari enjoyed moderate success with the Jaguar system and managed to lure shallow promises from third-party companies to support the system. Unfortunately, programmers grossly underestimated the time required to develop 64-bit games. The jump from 8-bit and 16-bit was wider than anticipated. In addition, Atari was already spread thin monetarily, but were required to finance almost every title that was in development.

After the initial launch, it took Atari almost a year before an assortment of games began to hit store shelves. Even then, having missed the '94 Holiday Season, many of the planned titles were de-accelerated to minimize problems caused by rushing things too fast. Consumers were not happy and retailers were equally dismayed. The few ads that Atari was able to place in magazines were often stating incorrect release dates because that information changed almost every day although magazines deadline their issues up to 120 days in advance.

It was in 1983 that Warner Communications handed Jack Tramiel the reins of Atari. By this time, Atari was often categorized as a household name, but few households wanted to spend much money on new software and the systems were lasting forever. No one needed to buy new ones. That, combined with

Warner's obscene spending, amounted to a *daily loss* of over $2 million. Atari was physically spread all over the Silicon Valley with personnel and equipment in literally 80 separate buildings; not considering international offices and manufacturing facilities. Mr. Tramiel took only the home consumer branch of Atari and forced Warner to deal with the arcade division separately. Within a few years, Jack took the company public, introduced an innovative new line of affordable 16-bit computers and released the 7800 video game system.

To accomplish these miracles for Atari, Jack implemented his "business is war" policies. While people who publicly quoted his statement often felt that policy meant being extremely aggressive in the marketplace, the meaning actually had closer ties to Tramiel's experience as a concentration camp survivor. Of the 80 buildings in Sunnyvale, Santa Clara and Milpitas, almost every one of them were amputated from Atari's body of liabilities. The people, the work, the heritage, the history were fired or liquidated. Those who survived were unsympathetically required to fill in the gaps and while most tried, few actually found a way to be successfully do what a dozen people before them did. Atop the mountain, Jack pressed with an iron thumb. All Fed/Ex mailings were required to be pre-approved by one of a handful of people. "Unsigned" purchase orders went unpaid regardless of the urgencies that inspired their creation. Employees found themselves spending valuable time trying to find ways around the system to accomplish their jobs. Many of them lost their jobs for bending the rules or never finding a way to make things work. As horrible as it all sounds, it actually was the only way to protect Atari as a company and give it a chance to survive, as it did and did very well.

Jack's introduction of the 16-bit computer was initially hearty in the United States but it went extremely well in Europe. Europeans were not accustomed to "affordable" technology and although the Atari computers were not IBM compatible, it didn't matter because people could afford them. Jacks' private laugh was that the computers were sold at prices much higher in Europe than Americans were willing to pay. As a result, most of the machines made were being shipped to European destinations to capture the higher margin. This enraged the people in the United States that had been Atari loyalists. While waiting months for stores to take delivery domestically, international magazines were touting ample supplies. Those in the know within the U.S. became dismayed. The remainder never knew Atari was slowly abandoning the value of Atari's name recognition as it became easier and easier to forget, some assuming Atari had long filed for bankruptcy.

On a technical level, Atari 16-bit computers were designed beyond their time. For less than $1,000, consumers could enjoy "multimedia" before the phrase was ever really widely used. The icon-based working environment proceeded Windows popularity although the essential attributes of the two environments were very similar. MIDI was built-in and became an instant hit in the high-end music industry. Tasks were activated and manipulated with a mouse and the system accepted industry standard peripherals such as printers, modems and diskettes.

With all the genius that went into the technology of the machines, very little of equivalent genius went into the promoting and marketing the machines. Mr. Tramiel was the founder of Commodore Business Machines. When he introduced the PET computer in 1977, Jack discovered he didn't have to call a single publication. Instead they all flocked to his door demanding an opportunity to see the product. News magazines. Science Journals. Business newsletters. Newspaper reporters. They were all there with microphone, camera and pen in hand. And they kept coming back. Adding a switch, announcing a new 4K application or signing a new retailer were all big stories the press wanted to handle.

Today, a new video game announcement may generate a request from any of the dozens of gaming magazines for a press release, but a lot of costly work has to be done to assure fair or better coverage. Editorial people are literally swamped with technical news. Samples are mailed regularly to their attention. Faxes fly in through the phone lines and e-mail jams up their hard drives. It takes a lot to grab their attention.

While Atari retained hopes to be successful with the Jaguar, Atari's marketing people were fighting established standards in the industry with severe handicaps. Since cartridges (the Jaguar was/is primarily a cartridge-based system) were so expensive, editorial people were required to return them before new ones would be sent. Editorial people like to assign review projects. So finding cartridges they sent out was not always easy to do. Additionally, reviewers often love their work because they get to keep what they write about. Regardless, the few magazines willing to cover Atari products were more often turned away because of a lack of programmable cartridges or any number of other indecisive barriers. In-store signs and posters were sometimes created, but many retail chains charge premiums to manufacturers that want to display them. Some direct mail campaigns were implemented, but Atari often could not afford to keep those things being advertised on schedule. Therefore, the advertisements were published and distributed, but the product was not available.

Clearly, Jack's experience with the world beating a path to the door of a company making a better mousetrap no longer applied. The world had revolved a few times beneath him and he never noticed. The tactics used to successfully sell Commodore computers were simply antiquated notions from the past. Meanwhile, Sony launches the PlayStation with over $500 million in marketing funds. Today, the PlayStation is considered the most successful next-generation gaming machine throughout the world. Sony bought the market. Tramiel's Atari never learned how to do that. Actually, they never could afford it anyway.

After the 1990's got underway, Europe as well as the rest of the world, discovered that IBM-compatible computers were becoming more powerful and more affordable. The world always did want computers at home just like in the office and companies like Dell and Gateway exemplified the industry's trend toward home-based office computers. As a result, companies like Commodore, Atari and Next couldn't compete any longer. While the dedicated user base of each of them felt abandoned by these companies having to leave the computer market, the inevitable prevailed. Commodore jumped ship, Next

changed business goals completely and Atari invested what they had left in the Jaguar game system. Even today, Apple is kicking and screaming. As good as Apple was at creating a huge niche for themselves, they focused more heavily on education. When kids grow up and get jobs, they want business machines. IBM was always the business standard.

When one examines the history of Atari, an appreciation can grow for how many businesses and people were a part of the game over the years. Chuck E. Cheese Pizza was started by Atari's founder, Mr. Nolan Bushnell. Apple Computer was born in a garage by ex-Atari employees. Activision was founded by Ace Atari programmers. The list goes on and on.

But for some pathetic reason Atari's final days came and went with no tribute, no fanfare and no dignified farewells. Why? Where did all the talent go? Where are all the archives? Where are the vaults? Where are the unpublished games and where are the originals of those that were? Why has no company stepped forward to adopt the remaining attributes Atari has to offer? Where are the creditors? What has happened to all the properties and sites? Where are the databases, warranty cards, promotional items, notes on meetings, unanswered mail? Who owns P.O. Box 61657? Who goes to work in Atari's old offices? Where do consumers have their systems fixed? Who is publishing new games? Who still sells Atari products? Why are there still a lot of people talking about Atari on-line?

I'm an ex-Atari employee and proud to have been. I'm still an Atari devotee and proud to be. To me, these are questions which all deserve an answer, but who will ask them?

The best people to ask these questions are those who have exposure to the public. If you believe Atari left us without saying goodbye, contact Dateline at dateline@nbc.com. If you REALLY believe, then send this article to 10 of your friends in e-mail. AND if YOU REALLY, REALLY believe, mail a few to newspapers or other news programs. A letter in your own words would be great!

I'd spend money for a thorough retrospect on Atari. Wouldn't you?

Wouldn't it at least be nice to say "Goodbye"?

--Don Thomas
75300.1267@compuserve.com
209/239-3898

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1746. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <846793046_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 134932

In article <8467168812001@wise.mrose.nl>
fvdakker@mrose.nl (Program) wrote:-

>
>You can find STarCall (with STarFax) at ftp.iinet.net.au
WHERE????? The atari directory there seems EMPTY!!!

>It's still being devellopped and a great program!
>
>Greetings,
>
>Frits.
>Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
>MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
><A HREF="http://www.mrose.nl/program/index.htm">Homepage</A>
>Counting down: ERR hours and ERR minutes
> ...To my new computer :-(!!!
>.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

1747. Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961031Z222716.878dave@mbha.demon.co.uk>
Source record: 134933

Anyone know if news articles can be expired or bulk deleted in Newsie?

TIA

--
dave

1748. Re: Clod Hopper for ST...I give you dolla'!

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961031165515.12987A-100000@ns1.ptd.net>
Source record: 134934

On 30 Oct 1996, Satcom2 wrote:

> Does anyone have the game Clod Hopper for the Atari ST? I know someone
> does,all my ST friends used to have it,but I moved and don't know any ST
> game people here.It was public domain AND awesome! You must have it....if
> someone E-Mails it to me ill E-MAil back a special surprise game from
> Europe!

If you know the filename, then all you do is an Archie search.

There's web searchers like shareware.com, but it may be more miss than
hit. I'll see what I can do with those and if successful will let you
guys know.

Eric Noss
a.k.a
Mr. Maddog

1749. cuebase

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: gerome@delphi.com
Message-ID: <ZVEyHzE.gerome@delphi.com>
Source record: 134935

want to buy ...

1750. Re: Toad Computers QUITTING?

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961031170135.12987C-100000@ns1.ptd.net>
Source record: 134936

On Wed, 30 Oct 1996, Ronald J. Hall wrote:

>
> Well, I called Toad Computers this morning, and they confirmed that
> this was probably the last Atari-fest they would have...(wish I could
> have made it--I took off the first 2 weeks in Dec. so I could finally
> go to one and look what happened! Just my luck...)

Well, since I never have a car that's able to make it to Maryland...guess
I no longer have to worry about attending one then :)

I'm sure they may have something that's like an informal Fest, my local
Atari user group was disbanned months ago because few people show up. But
we still meet about once a month and shoot the bull on Atari and stuff :)

> Anyways, they are
>
> -NOT-
>
> quitting the Atari market...Jennifer said they were just not getting
> enough new stuff to showcase for a 'Fest...They would still have the
> core products on hand, in other words, business as usual...Guess I
> should have talked to them first, huh? Live and learn...(Jennifer
> has a fine sense of humor--when I asked her about this subject her
> first reply was, "Well, I answered the phone didn't I?", followed
> by "We have things to sell if anybody wants to buy...what do you
> want to buy today?" <big sheepish grin>) SO out of embarrassment
> and self-defense, I bought an EZ135... (Okay, okay, I really did
> need it anyways...) <smile> Anyways, put it all off to my semi-
> paranoid state of mind...(can we blame lack of sleep? I am a Sysop,
> after all....) %^)

Yeah, Jenn and Dave help got me my Beetle Mouse when they were out of
stock and had to import more from England.

You know something brother...now we live in a world of Windoze/Intel
computers and the World Wide Web and people would think that those things
will kill of the ST platform since it couldn't keep up.

But now, we got emulators that keep getting better and better and not only
does the ST have a graphcal browser, but the Internet is the biggest sorce
of Atari support around the world.

And the likes of Silly Sinclap and Billionare Bill can't stop it. :)

Eric Noss
a.k.a

Mr. Maddog

1751. Re: Missing!

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961031083331.22240A-100000@mariner.cris.com>
Source record: 134937

One can also be tricked into thinking that you are seeing a reply to a message that you never got when some people only read news once in a great while and post a reply to a message that has been sitting there for over a week! In this case you probably forgot the original message by then!

On Wed, 30 Oct 1996, Derryck Croker wrote:

>This message from stosser@airtime.co.uk to All came in on a wing and a
>prayer...
>
>Hi Tony!
>
> s> Anyone any idea why I would be reading replies to postings, but never
> s> saw the actual posting, for instance I read an answer to the
>Happens to me all the time, I put it down to the rich travesty of life.
>
>Regards, Derryck
>
>--
>
>~~~~~~
>| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
>~~~~~~
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1752. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <55aac4$8nu@m1.cs.man.ac.uk>
Source record: 134938

In article <846701810_OASIS_@zetnet.co.uk>, arthurm@zetnet.co.uk (Arthur Marshall) writes:
>Has anyone apart from those attending the Atari Fair received their copy of the
>Atari Computing Mag yet? I sent off a subscriber's cheque 25 September and have
>so far not heard a whisper except that it was being reprinted.

I sent off a cheque for a subscription and have heard nothing :-(

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

1753. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <553_9610311330@genesplicer.org>
Source record: 134939

Re: _Some thoughts on Atari sound_, Farag Elburki user wrote to All on 31 Oct 96:

>> The version I have only works on a few of the functions. Things like
>> open/close window, file selector, etc., don't work. The system bell and
>> a couple other things work. It might have to do with my AES version.
>> I'm using TOS 1.6.
FEu>
FEu> I had a similar problem with window sounds when I last used it on my
FEu> Falcon. I guessed that it had something to do with another auto prog
FEu> that I'd installed since I last used it, but had to come back to
FEu> university before I got a chance to check it out.

SAM worked great for me on my Falcon, but not so great on my STe, even when running on a 'clean' system.

* LED v1.45 * For Atari support, call The Rebel BBS @ 702/736-2822!

1754. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E05z12.CxE@cix.compulink.co.uk>
Source record: 134940

In message <846701810_OASIS_@zetnet.co.uk>, arthurm@zetnet.co.uk said:
> Has anyone apart from those attending the Atari Fair received their
> copy of the Atari Computing Mag yet? I sent off a subscriber's cheque
> 25 September and have so far not heard a whisper except that it was
> being reprinted. __

See my message about the delay.

It should be with you ASAP. Please be patient:)

Chris Good A|C|G

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information to
e-mail:ataricomputing@cix.compulink.co.uk or NeST:90:100/315.0@nest.ftn
---

1755. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <55astm$2h3@nnrp1.news.primenet.com>
Source record: 134941

>I recently downloaded it...but have yet to succede in getting it to
>run on my Falcon 030. It keeps saying the modem isn't connected when
>I know for sure it is! It also makes my desk top look freaky, even after
>exiting the program. I've yet to read the documentation yet...so I'll
>refrain from making a definate statement that it doesn't work on Falcons.
>
Brian, the STiK CDVALID configuration value is probably FALSE in your
config. Changing it to TRUE should solve your problem. Newer
versions of NEWSie have this covered, as well as support for GlueSTiK,
which according to the author (Scott Bingham) defaults to
CDVALID=FALSE.

Freaky! Hmmmmm. I don't know how to respond to that...

And I developed it on my Falcon, so it defintely is not Falcon shy.

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

1756. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.846775153@gen-off-3>
Source record: 134942

lais@cs.man.ac.uk (S94) writes:
>I sent off a cheque for a subscription and have heard nothing :-(
Issue 1 is sold out and is being reprinted.
Issue 2 has not yet gone to press.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1757. Using Kermit with Stalker

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961031170955.12987D-100000@ns1.ptd.net>
Source record: 134943

Does anyone know where I can find a Kermit program that's either an accessory or a TTP? I only need to send and recieve files as I do most of my other stuff from Stalker, so I need to use Kermit from inside that program. Thanx! :)

Eric Noss
a.k.a
Mr. Maddog

1758. Re: Keeping Downloads Binary

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <55am7j$7u8_003@leeds.ac.uk>
Source record: 134944

In article <327643F0.379F@usa.net>, jeff hepp <nexthepp@usa.net> wrote:
>Can someone explain how to keep *.tos files from turning into ascii in
>Netscape download. Any help appreciated.
>Jeff Hepp

Click right mouse button over your target file, select save as:

Allan

~~~~~~
Language Centre Technician #Is required to state that his
is an anagram of #opinions are his own and may not
The nice, gaga, unclean cretin #represent those of his employer
~~~~~~

1759. FS: Ultima II

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: Young <socrates@aa.net>
Message-ID: <327917CC.28DC@aa.net>
Source record: 134945

I have Lord British's Ultima II: The Revenge of the Enchantress up for
auction at the Auction Web --
http://www.ebay.com/aw/item.cgi?item=jpq78054

It is complete with box, docs, and of course, the 17"x22" color cloth
map. Everything is in excellent condition. The map is like new (it's
been in the game box for the past few years).

This is the Atari ST version.

Check it out!

Thanks.

-Young
--

```
______ _____
/ ____/___ / ___/____ ____ (_)_________
/ / __/ __ \ \__ \/ __ \/ __ \/ / ___/ ___/ He went airborne,
/ /_/ / /_/ / ___/ / /_/ / / / / / /__(__ ) defied gravity!
\____/\____/ /____/\____/_/ /_/_/\___/____/ -- Kevin
```

Calabro
Seattle SuperSonics '96 Western Conference Champs
EMAIL: socrates@aa.net

1760. **PLEASE HELP-DEAD 1040ST**

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: James Hurley <James.Hurley@uts.edu.au>
Message-ID: <558s89$30l@woodstock.socs.uts.EDU.AU>
Source record: 134946

I need some help quite urgently as I'm in the middle of scoring a film and my ST won't boot. I have several different auto folders on different disks, with UIS_II and Genmouse (for serial mouse), and Fuji. Some disks have Slectric instead of UIS_II. When there is no floppy in the drive, the computer usually boots anyway (from a ROM chip??) but it is no longer doing this. When trying to boot from a floppy the UIS_11 loading msg appears on the screen, followed by the Genmouse msg. The screen then flicks back to white, repeats this process and then goes black. I recently downloaded some accs and prgs from the net (Slectric, Chameleon, MKM_II) so I don't know if these could have caused this problem or whether the ST has finally died. If anyone can offer me any insights, I would be most grateful as I have a deadline looming and will habe to go out and buy a new computer if this can't be fixed
thanks in advance

James Hurley
Computer Support
Media Centre
University of Technology, Sydney, Australia
Tel: +61 2 9514 2306
Email: James.Hurley @uts.edu.au

1761. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: jlaw@bsfiles.nerc-bas.ac.uk
Message-ID: <55a01n$3v4@kwuz.nerc-keyworth.ac.uk>
Source record: 134947

In article @zetnet.co.uk, arthurm@zetnet.co.uk (Arthur Marshall) writes:
>Has anyone actually got a subscription copy of the mag yet?

I had a single issue a while back. Pretty good stuff.

1762. ATARI COMPUTING DISTRIBUTION DELAY

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E05pE2.FxG@cix.compulink.co.uk>
Source record: 134948

Hi All,

Good news for all of you still waiting for your copy of Atari Computing.

Due to unpresidented demand we've had to reprint issue one to keep up with
the backlog of orders. If you are still waiting for your copy all orders
will be sorted in the next few days so please be patient:)

Thanks for your support:)

Any enquiries please email addresses below for info.

Chris Good A|C|G

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information to
e-mail:ataricomputing@cix.compulink.co.uk or NeST:90:100/315.0@nest.ftn
---

1763. Thinking about buying an Atari for MIDI/Recording

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: damir@proaxis.com
Message-ID: <5594p0$8rb@news.proaxis.com>
Source record: 134949

Ok, I'm considering seriously looking for a used Atari (a Falcon?) for MIDI sequencing and, if possible, direct-to-disk recording. Is there anything in particular I should be looking for? Any particularly nasty gotchas?

--
Damir Smitlener

damir@proaxis.com

1764. Re: formatting IBM partitions on EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <559ovm$h8g@newsserver.rrzn.uni-hannover.de>
Source record: 134950

Sean Chen (schen@OCF.Berkeley.EDU) wrote:
: I'm trying to format an EZ135 cart on my Mega ST so that it is IBM compatible.
: I have a lot of samples I need to transfer from the Atari to the PC. I heard
: that HDdriver from Germany is supposed to let you do this? But are there some
: PD utilities that will allow me to do this? Exactly what are the programs and
: steps involved in formatting a PC partition from an Atari which can be read
: and written to on the Atari?

I think EZ135 is not much different from the Syquest 105MB medium. These media
always are partitioned by the manufacturer. If your harddisk driver can't
read this partition, you won't be able to partition it DOS-like, at all.

--

ANDREAS KROMKE

1765. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <55a34i$57m@m1.cs.man.ac.uk>
Source record: 134951

In article <55a2en$hju@yama.mcc.ac.uk>, mbge4mdc@meehpf.ee.man.ac.uk (Farag Elburki user) writes:
>In article <060_9610261605@genesplicer.org>,
> Terry.May@rebel.genesplicer.org (Terry May) writes:

>Either way, I suspect there would be no effect on sounds triggered explicitly
>by another program, which was the original point of the thread, so even with
>minor problems like this, I still stand by my statement that it is a better
>solution than trying to mess about with another system if a program wants
>to call sounds from an 'audio server'.

Just thought you all might be interested to know that as of version 0.7b
GEM-DEU now supports SAM for sample playback (or custom Falcon only routines
if it is not installed). Adding SAM support took 2 (yes TWO!!) lines of C code,
so it would be trivial to make eg. CAB play .AVR samples when selected rather
than calling an external application to do this...

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

1766. MiNT News reader (was Re: NEWSie)

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <55ar90$lkr@trotsky.cig.mot.com>
Source record: 134952

csilver@kendaco.telebyte.com (Charles Silver) writes about Newsie:
>Hi Andreas,
>
>
>A few bombs eh? What type of system are you using? The only bombs I got was
>when I quit the program when I didn't disconnect the Host before exiting
>NEWSie. This program is still in development, but works very well for me...
>After 9 months on the Net, it's a welcome Newsreader for STiK. Don't give
>up yet :))

Is there any chance of anyone coming up with a decent newsreader for
MiNT? I've tried TIN, which seems to randomly lock up, especially
when downloading from binary news groups. And it's painfully slow
for NNTP.

Mike White

P.S. Has anyone tried to recompile TIN on a 68000 machine? I tried,
and my exectuable is four times the size of the executable provided
with TIN. And my version bombs soon after starting up. I'm using
gcc, BTW. Any help would be greatly appreciated...

1767. Gribnif Software email and Web addresses

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-3110960939020001@138.110.7.161>
Source record: 134953

This is just a quick note to let you all know that Gribnif Software has a new email address (gribnif@pair.com) and Web URL, http://www.pair.com/gribnif . The old Genie email address has been reactivated, but this new mailbox is read more frequently.

Check the Web page in the next few days for a new Geneva 005 patch program, which will also include a demo of version 2.0 of the Geneva Macro Editor.

Dan Wilga
gribnif@pair.com

1768. Firestorm Browser

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: philip@bengio.demon.co.uk
Message-ID: <12845265_000029_OASIS_NEWS@bengio.demon.co.uk>
Source record: 134954

Hi All
Does anybody know if the program Firestorm is still around, I have an old copy and the addresses seem to no longer exist.
Firestorm is an WWW browser that works as a complete program unlike Stik and Cab
Seems to be quite good ,But has it been updated?
If anybody wants to check it out it can be located at Streetwise BBs on 0125 4824317.Under Falcon files, File name "Firestrm.zip".If you go there have a look around this friendly board and say hellow to Stephen.
Thanks
Phil

--

---
philip@bengio.demon.co.uk

1769. Re: Did you hear anyone say "Goodbye"? by Don Thomas (repost)

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: leehp@pappas.com
Message-ID: <leehp-3110961827330001@news.ultranet.com>
Source record: 134955
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Thanks for your message Don. I, too, find it amazing that Atari could not only fall from greatness, but disappear. At one point in the early 80's, Atari was one of the top 5 recognized brands in the U.S. (#2, I think.)

Having worked with (not for) Atari for many years during their peak, I have my own rational as to what happened, and why. It's sad.

-Lee

Lee H. Pappas | Pappas Communications Group
Magazine Publisher/Founder of: | Voice: 508-229-2550
VideoGames & Computer Entertainment | Fax: 508-229-2551
A.N.A.L.O.G. Computing | Email: leehp@pappas.com
ST-Log | www.pappas.com/~leehp
PC LapTop |------------------------------
VISIO | > Magazine Publishing
TurboPlay | > Consulting: USA Today & CNN
Picture This! | > Custom Publishing: W Disney
Popular Home Automation | > Entertainment Software

1770. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <846883044_OASIS_@xs4all.nl>
Source record: 134956

In article <557s7t$nq2@nnrp1.news.primenet.com>
rojewski@primenet.com (John M Rojewski) said:-

>I you could sent some details of the problems, maybe I could improve
>it! It has been quite stable on the Falcon it was developed on. But
>I know there are a lot of variations out there.
>
I tried it under MagiC 4.02 (and lots of other stuff) on a megast4 and it is
very stable although there are some problems.
I'll mail them to you.....and advice everybody else to give it a try!

Johan#

--

□
allmidd@xs4all.nl: the address of Johan Middendorp & Marianne Braun
Ķ
"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein
□

1771. Spectre GCR bug: Help!

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <559e7h$b7l@News.Dal.Ca>
Source record: 134957

My Spectre GCR MAC emulator has not fully recovered from a system error
that happened while I was running in mac mode recently. The SYSTEM file
was corrupted in some way, so I trashed it and copied the original from a
diskette back into the System folder on my mac partition. Runs fine now,
but WON'T FORMAT A FLOPPY IN MAC MODE. Drive stops spinning about 7
seconds after the INITIALIZE/DOUBLE SIDED command.
Any suggestions? Anybody else still using this old emulation system?

John S. Gray, Halifax, Canada

1772. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: Gene Buckle <geneb@web.wa.net>
Message-ID: <01bbc767$b6cd7e20$1cbf81ce@wk1.tacoma.net>
Source record: 134958

> : of the "office" analogy GUI! Thank you, Gary Kildale!)
>
> Novell, to the best of my knowledge, was sold to Caldera.
>

Almost. ;) They sold the Digital Research products they got from the
purchase of DRI to Caldera. They didn't sell the whole company.

1773. Simple question

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <406_9611040105@flight.org>
Source record: 134959

pn> However, I believe it is possible to use the Atari to access
pn> the Internet. Could someone therefore please tell me exactly
pn> what I need to do this, which software and hardware and how
pn> much it will cost. No fancy jargon or mind-numbing
pn> abbreviations please.

You can access the Internet through a 'shell.' Use most any telecommunications program. You end up using unix commands from the computer you are connected to to access the internet. This is a bit cryptic at first, and basically no pictures, sounds, etc. Just e-mail and file downloads. You have to find a provider that allows shell access.

There are several web software packages available for the Atari. They are kinda still being finished, so some aren't working real well yet, and some don't have all the bells & whistles yet. You will be rather cramped with 1 meg of memory, but it is possible. Do you have a hard drive? Without that, you will be _very_ cramped. Others can do a better job explaining these options, but they might forget you have 1 meg of memory...

pn> PS Also is there a good word processor available for the ST ?

There are several. Most that I like use 2 megs of memory or more... If you don't need all the fancy fonts & so forth, there are several good PD/shareware word processors available. Since I own Papyrus, others will have to talk about the PD/shareware word processors.

pn> PPS Please dont flame me with "Read the FAQ" type replies coz
pn> I cant find one.

No problem! :) In fact, I really didn't even help you much, did I?

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

1774. Re: Simple question

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3277db341457f41@sn.no>
Source record: 135006

On Wed 30-10-96 08:58, peter new xd/gke x.4621 (etlprnw@etlxdmx.ericsson.se) wrote:

>Hi,
>
>I have recently bought an Atari 1040 ST for use in a midi setup,
>ie. the Atari is only used to run Cubase sequencing software.
>However, I believe it is possible to use the Atari to access the
>Internet.

Yes it is!

>Could someone therefore please tell me exactly what I need to do
>this, which software and hardware and how much it will cost. No
>fancy jargon or mind-numbing abbreviations please.

I'll try to help you out. Mail me with information regarding your supplier
about what kind of connection you can get and I'll give you the lowdown.
In addition you can write to me in Swedish since I see your mail comes from
my neighbouring country ;-)

>PS Also is there a good word processor available for the ST ?

Yup. I don't have it myself, but I've heard a lot of people say nice things
about it, and I've tried the demo which is excellent! The program is called
"Papyrus".
As for pure ASCII text-editors you can get away with free/shareware
packages... there are several good ones available, most notably "7up",
"Everest" and "Edith"/"Edith pro".

>PPS Please dont flame me with "Read the FAQ" type replies coz I cant
>find one.

You can find the FAQ's at:

ftp://ftp.sn.no/user/hallvart/atari/info/

47K faq1_st.txt Atari ST Frequently Asked Questions part 1
30K faq2_st.txt Atari ST Frequently Asked Questions part 2
28K faq3_st.txt Atari ST Frequently Asked Questions part 3

23K n_faq1.txt New Atari ST Frequently Asked Questions part 1
29K n_faq2.txt New Atari ST Frequently Asked Questions part 2
41K n_faq3.txt New Atari ST Frequently Asked Questions part 3

The first 3 files are from the old FAQ while the 3 last ones are from the
new FAQ which includes more recent information, but lacks the advanced
stuff like UNIX, MiNT etc. on the Atari ST.
I suggest you download the new FAQ.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1775. Re: Toad Computers QUITTING?

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3277d8c7.16645429@news.airtime.co.uk>
Source record: 135007

On Wed, 30 Oct 1996 16:16:17 -0500, "Mr. Maddog"
<mrmaddog@ptdprolog.net> wrote:

>BTW, Dave Troy wrote an article in Current Notes called "Requiem For A
>Faith" which explains where Atari computing is heading and it's actually
>optimistic.

If Only I could get to read a copy of Current Notes ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

------- Coming Soon - DIAMOND-ICE - The Return of Dizzy -------

1776. Calamus 1.09 Deskjet Driver - Where ?

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <21976_DCroker@mettav.demon.co.uk>
Source record: 135008

This message from mattgf@interalpha.co.uk to All came in on a wing and a prayer...

m> Do you know where I can find Calamus printer drivers for the HP Deskjet
m> series of printers (particularly the HP-690C) ?
HP660C? You can use the 500 series driver, and one of the Laserjet drivers to get the 600dpi mono res, the Calamus SL demo is a good source of extra drivers BTW, just rename the extenders (not all work on 1.09N BTW).

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1777. trade: Falcon030 for Mega STE system

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: arudzki@sprynet.com
Message-ID: <559e00$1f3@juliana.sprynet.com>
Source record: 135009

I currently have a Falcon030 (standard) with 4 meg of RAM and an 85 meg HD, and I would like to get a Mega STE instead. Is there anyone who have a mega STE system that would like to trade?

E-Mail me at: ARUDZKI@SPRYNET.COM

tony

1778. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <5fNxHi7.jyoung57@delphi.com>
Source record: 135010

Robert Cy Jones <cy@cassini.demon.co.uk> writes:

>The best fax program for the Atari is CoMa, a demo of which should be on the
>Hensa archive.

What features does CoMa offer that surpasses STraightFax? Just curious
as to your opinion.

Best,
Jeff

1779. Help needed with hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-10-31 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961031Z083304.409dave@mbha.demon.co.uk>
Source record: 135011

Greetings,

Sorry about this guys, it seems all I do these days is ask for help...

I have been trying to get hsmodem7 working om my TT. i use modem2 and nothing else and I lust after decent throughput rates with CoNnect and Starcall.

Starcall and Coma need to have hsmodem running to get 38400 (Coma needs it to run at all!), but I just can't get it to work.

Has anyone got a working configuration for modem2 they can send me the binaries for please? An earlier version that works would be great...

Thanks in advance for any help.

--
dave

1780. Re: Simple question

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <55d33q$7i0_008@salford.ac.uk>
Source record: 134812

In article <5575bc$oo9@newstoo.ericsson.se>,
etlprnw@etlxdmx.ericsson.se (peter new xd/gke x.4621) wrote:
+Hi,
+
+I have recently bought an Atari 1040 ST for use in a midi setup,
+ie. the Atari is only used to run Cubase sequencing software.
+However, I believe it is possible to use the Atari to access the
+Internet.
+

Yes it is, You need a modem, Cab and Stick (Or one of the internet packs floating round) from an FTP site and an Internet service provider to connect to. like Demon, Compuserve, or something. Connection fee's are around £10 a month if remember correctly and add on top of that the phone bill.

+Could someone therefore please tell me exactly what I need to do
+this, which software and hardware and how much it will cost. No
+fancy jargon or mind-numbing abbreviations please.
+
+Cheers, Pete..
+
+PS Also is there a good word processor available for the ST ?
+

look at an FTP site and get 7UP,

+PPS Please dont flame me with "Read the FAQ" type replies coz I cant
+find one.
+
+

Neither can I, and I've been here for nearly a year now.

Leon L Robinson
Still running at 8Mz and proud

1781. STReport #1244

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JVNQfbQ.dpj@delphi.com>
Source record: 134813

```
11/01/96 STR 1244 The Original Independent OnLine Magazine!

- CPU Industry Report - Diamond Updates - ORACLE'S RESPONSE
- CD ROM Waning? - NC OR NET-PC? - Newton Revisited
- Network Angels - Basketball vs `Net - Monster 3D
- Kid's Corner - People Talking - Dana's Tidbits

Net Use Threatens Phone System
Apple Cuts MessagePad Price
Program Eats Michigan Police Files

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1782. The Chaos Engine

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: firebird@wildnet.co.uk
Message-ID: <55bg9b$b8m@newshost.wildnet.co.uk>
Source record: 134814

Hi All,

Does anyone know how to get the game 'The Chaos Engine' working on
a Falcon?
I've tried Backwards and it just doesn't want to know!!

Help!

TIA
Graham
****

```
_____ __ __ __
/__ / / / / / / / |||
/ / __ / / __ __ __/ /___ ____ ___/ /__ _____ |||
/ / / / / / __ \/ / / / / __ \/ __ \/ __ / _ \/ ___/ / | \
/ /_/ /_/ / /_/ / /_/ / / /_/ / / / / /_/ / __/ / Falcon 030
\___'____/\___,_\___ /_/\__,_/_/ /_/\____/\___/_/ Jaguar 64
\______/ 1040 STe
```

E-Mail: firebird@wildnet.co.uk
'I've got the knob for the job!' - Jasper 101 Dalmations
****

1783. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Gene Buckle <geneb@web.wa.net>
Message-ID: <01bbc843$016b64c0$1cbf81ce@wk1.tacoma.net>
Source record: 134815

>
> I missed the start of this thread... could someone please tell me
> why the source-code to GEM (and what version?) may soon be available?
>
> Cheers
>
> Anthony

My understanding is that it's going to be the "ViewMAX" version. At least
as up to date as GEM 3.0. I don't know yet on the status of the Atari
port.
I'll post that info here when I get it.

g.

1784. Patch to read gemulator ROMs from disk?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: darrins@cyllene.uwa.edu.au
Message-ID: <55bjck$vqv@enyo.uwa.edu.au>
Source record: 134862

Wondering if there is a patch so gemulator can read rom images from disk
rather than the card. (readysoft's AMax emulator for amiga could do it)
I don't want to kill a working ST just for the ROM's

--
Darrin Smith Phone:(work) 09 224 0263 (+61 9 224 0263)
Ph.D Student, University Dept of Medicine (fax) 09 224 0246 (+61 9 224 0246)
Medical Research Foundation Building (home) 09 305 9425 (+61 9 305 9425)
Level 4, 50 Murray St. PERTH WA 6000 (mob) 0414 534 120 (+61 414 534 120)

E-Mail: darrins@cyllene.uwa.edu.au WWW: http://www.uwa.edu.au/cyllene/darrins
---

1785. SAM (was: Some thoughts on Atari sound)

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55bp5e$gl5@tilde.csc.ti.com>
Source record: 134863

In article <553_9610311330@genesplicer.org>, Terry.May@rebel.genesplicer.org says...

My falcon was a 2nd hand falcon, & it didn't come with any of the Atari Diskettes with it. So I don't have SAM.

I understand SAM comes with the falcon. I read from from somewhere (Atariphile??) that Atari have released SAM & downloadable from the net.

Can someone tell me where I can get it.

>
>SAM worked great for me on my Falcon, but not so great on my STe, even when
>running on a 'clean' system.
>

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

1786. ACEC Swap Meet is next weekend!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: msteve@magnus.acs.ohio-state.edu
Message-ID: <55brbq$n50@charm.magnus.acs.ohio-state.edu>
Source record: 134864

Just a reminder to those interested in the swap meet, that it will be held next weekend, Saturday November 9th, 1-4 PM at Chemical Abstracts.

We request a $2 donation at the door, and if you successfully sell more than $30, an additional $3. If you need directions to Chemical Abstracts, send mail to msteve@magnus.acs.ohio-state.edu and I shall give you the directions you need. Any other questions can be sent to me as well.

Thank you for your time,

Michael Steve jr.
The Sequel

Here's a reprint of the message sent some time ago...

A C E C S W A P M E E T

We at ACEC have listened intently to the input of those who have attended our event in the past so as to make them happy. This is what we have done this year:

- Some unhappy people have told us, "ACEC, why do you hold this event in the middle of the worst winter weather that Ohio has to offer?"

Our response this year is to move the event from December to November, where the ending of fall tapers into a somewhat less harsh climate (we hope).

- Some other not completely satisfied people have told us, "ACEC, why do you host this event on a weekday making it almost necessary to risk getting a speeding ticket or causing an accident to make it here whilst braving the idiotically harsh elements of Ohio's December"

Our response this year is to not only include the above point but to also move the date from its well known Wednesday slot and bring it to a lesser known Saturday slot.

- Some other people afflicted by unbalanced Chi have told us, "ACEC, why do you host this event so late in the evening that I can't see the cops as they deviously hide behind the darkened snowdrifts on the splendid Ohio Winter Interstates?"

Our response this year to appease these brethren was to not only include the above two points, but also change the schedule to a more brighter timeframe (we hope) of 1 to 4PM.

- Even another group of do-gooders wanting to improve our event told us, "ACEC, why don't you guys serve food at this thing?"

Our response this year is, well, you just can't please everybody can you?

Atari Computer Enthusiasts of Columbus SWAP MEET
CHEMICAL ABSTRACTS
Olentangy River Rd (corner of Ackerman and Dodridge)
Columbus, OH 43202
SATURDAY NOVEMBER 9TH 1996
1:00 - 4:00 PM

Have something Atari to sell? |_ |_ |_
Looking for something |_ |_ |_
Atari to buy? |_ |_ |_
Come and see what can be found |_ |_ |_
or sold at this event... /_ |_ _
/_ |_ _
~^~^~^~^~^~^~^~^~^~^~^~^~^~^~^~^ |___ |_ ___ ~^~^~^~^~^~^~^~^~^~^~^~^~^~

P.O.BOX 29103 #### #### ###### #### providing support
COLUMBUS, OHIO 43229-0103 ## ## ## ## ## ## ## for the Atari ST,
####### ## ##### ## TT, Falcon, 8-bit,
Meetings are held the ## ## ## ## ## ## ## Lynx, and Jaguar.
2nd Wednesday of every ## ## ##### ##### #####
Month, 7:30 pm, at
Chemical Abstracts Atari Computer Enthusiasts of Columbus

WE'RE ON THE WEB!!! http://hcgl1.eng.ohio-state.edu/~steve/ATARI/acec.html

1787. Missing!

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <22074_SSweet@mettav.demon.co.uk>
Source record: 134865

FROM: SSweet@mettav.demon.co.uk
SUBJ: Missing!

s>> Anyone any idea why I would be reading replies to postings, but
s>> never saw the actual posting, for instance I read an answer to the

DC> Happens to me all the time, I put it down to the rich travesty of life.

Aaaaaaarrrrrrgggggggggghhhhhhhh!!!!!!!!!!!, NO!!!, someone prompted that one
again. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1788. Source for aif playing at 44k1? Where?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <55cdi8$h7c@dinkel.civ.utwente.nl>
Source record: 134866

Can someone help me with playing aif files at 44k1 in C? Probably it would be neat to use the DSP but I don't know anything about DSP programming.

Any help would be welcome.

thanks,
Vincent

Guys who drink light beer don't like beer, they just like to pee a lot

1789. Re: COPS

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <3279D862.58E4@cyberstrider.org>
Source record: 134867

Daron Brewood wrote:
> I dropped COPS for that exact same reason, and because I have over 100 cpx'

Bah! zControl is much better... I use it all the time. :)

Danny

1790. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55c6c3$9nj@einstein.ebicom.net>
Source record: 134868

I'm no programmer...most likely never will be...
But if there's any thing a GEM patron can do to help count me in.

Brian

1791. File / Disk Encryption

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <55clqj$aqq@orm.southern.co.nz>
Source record: 134869

Is there a file or disk encryption programme? I want to encrypt diskettes with a hard to break encryption method, based on a user password, and be able to access the files if the correct password is typed in... I've seen IBM programmes which do that.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

P.T.O.

1792. 28.8k serial port mod?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <445_RCain@nest.demon.co.uk>
Source record: 134870

Hi gozer@mcn.net, on 29 Oct 96 you wrote:

g>
g> Howdy, I've been looking for a way to increase my serial port
g> speed to take full advantage of my 28.8k modem. However, all I've
g> been able to find are german text hardware mods. Does anybody know
g> where I can get some english instructions or schematics? Thanx

Look for a file called SER38400.LZH/ZIP.

If you know where to find them Atari World Issue 6 and ST Applications Issue 40 have the instructions.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1793. Re: 28.8k serial port mod?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <446_RCain@nest.demon.co.uk>
Source record: 134871

Hi wolf39@juno.com, on 30 Oct 96 you wrote:

w> I did this on my mega. but it didn't work.. The instructions
w> worked in my 520 but the mega's motherboard design is differnet.
w> Does anyone have mega specific instructinons who encountered
w> this problem?

Oh? I've done it on a Mega OK :)

The simple (4040 chip) mod. only affects the MFP. If you can find this you
don't need to know anything else about the motherboard.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1794. Re: COPS

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <846935968_OASIS_@ping.be>
Source record: 134872

In article <3279D862.58E4@cyberstrider.org>
Denesh Bhabuta <denesh@cyberstrider.org> said:-

>Daron Brewood wrote:
>> I dropped COPS for that exact same reason, and because I have over 100 cpx'
>
>Bah! zControl is much better... I use it all the time. :)
>
>
I just have a quick look at COPS. It looks great but IMHO zControl is
much better. I use zControl under singletasking and under multitasking
(MiNT/MiNTnet/N.AES) without any problem.
Take also a look to the new Freedom fileselector. With Freedom II
there are no need to use Xcontrol, zControl or whatever you are using.
Freedom II replace these things and have a few extensions (Enhanced
Panel Extensions, EPX)

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1795. Q: Spectre Mac emulator

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <846937186_OASIS_@ping.be>
Source record: 134873

Hoi,

I have the opportunity to buy a Spectre Mac emulator.
What kind of soft can I run with the Spectre?
Is it possible to use Mac Internet prog's?
I have a TT030 with 4+16 mb Ram. Can the Spectre use the TT-Tam or is
it restricted to use the ST-RAM?

Thanks
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1796. Geneva/MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <846937574_OASIS_@ping.be>
Source record: 134874

Hello World,

I'd like to use Geneva with MiNT. I know it's possible but I can't
figured it out how.
I would be very pleased if some kind soul could help me to sort this
out.

Greetings from Belgium,
Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

1797. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.846853477@gen-off-3>
Source record: 134875

stosser@airtime.co.uk (Tony Greenwood) writes:

>>Issue 1 is sold out and is being reprinted.
> Being sold out should not be an issue here,
As I said, it's being reprinted.
The mag was launched at the Atari Shows. If you subscribed _before_ then,
then you've got good reason to complain. Otherwise, like me, you'll
have to wait for the reprint. It's a shame that they didn't tell people
why there's a delay.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1798. CAB+STiK=SHITE!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Mark Gardiner <100550.3170@CompuServe.COM>
Message-ID: <961101133638_100550.3170_EHK74-1@CompuServe.COM>
Source record: 134876

YES! Fucking Shite!

I am so Fucking angry at wasting my time to get this heap of buggy shitty software running on my 4Mb STf.

Everone blindly goes along in the false belief that this is a better solution than Netscape!!! From what I've seen from this crap (and that's not much coz it won't run...) I can see why PC and AMIGA users slight Atarians.

Don't get me wrong. I've loyally had mine (STf) since new 8.5 years back and was excited at the prospect at getting it away from pure MIDI to something else I am equally interested in. I have set up Internet/mail systems for the PC and MAC - both SLIP and PPP and even on a palmtop XT - all run better and were more intuitive to set up.

I got the latest set of STiK and CAB/MGFTP/IRC061 and Telnet from http://www.flinny.demon.co.uk/ and nothing works. I get STiK to dial successfully but try running CAB. If you set the English cab.rsc file it bombs out before loading. If you use the default Deutsch then it'll load up but try getting a URL to load...

I set the cache to either a D:/ Ram disk or the A: (I'm a single floppy no HD) and all I get is read error in file \b\'00000001' ??? what the fuck's that mean?

MGFTP - no different. Enter a site URL *WAIT* click and it Bombs out ...

IRC061 - can never find the irc channel you're selecting. It's there - I get it straight away when I login on the palmtop... I spose it needs a specific .cfg command in the undocumented \config setup that the author hasn't bothered to tell us either...

Telnet - works when it wants to... you can get a connection but no transfer why? how come?

I tried an older version of CAB 1.01 and all I get is out of memory messages when I try to load a URL. How come with 4Mb????

If someone wants to prove me wrong, perhaps mailing me their setup, then I'm willing to eat my words publically, but from what I've picked up in the articles posted here, I'm not the only idiot to try this waste of time...

Mark. :-(VERY!

1799. Re: Hard Disk for Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: et94drw@exeter.ac.uk
Message-ID: <E0718C.Ln9@exeter.ac.uk>
Source record: 134877

atari@freemark.com writes:
> IDE is supposedly possible but I have never actually seen an IDE controller
> for the ST.

ICD did a IDE CD-Rom interface, and there was word in the UK
that were designing a general IDE interface that would plug
into the cartridge port, but they seem to have fallen silent on
this. Anyone got any news?
--

"Who can I seriously offend today?"

Dave Woodley- et94drw@exeter.ac.uk

1800. Re: Using Kermit with Stalker

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0111961007070001@138.110.7.161>
Source record: 134878

In article <Pine.GSO.3.95.961031170955.12987D-100000@ns1.ptd.net>, "Mr. Maddog" <mrmaddog@ptdprolog.net> wrote:

> Does anyone know where I can find a Kermit program that's either an
> accessory or a TTP? I only need to send and recieve files as I do most of
> my other stuff from Stalker, so I need to use Kermit from inside that
> program. Thanx! :)
>

If you run STalker as an accessory, you can run the Kermit program included in the EXTRAS folder of the STalker disk as a program. Or just get Geneva and you can run them both however you want :-).

Dan Wilga
dwilga@mtholyoke.edu

1801. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <55d5s1$7o3@nnrp1.news.primenet.com>
Source record: 134879

>Anyone know if news articles can be expired or bulk deleted in Newsie?
>
No, I don't have the RFC's to accomplish that. But if its a feature
that would be useful to many people, I could consider it.

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

1802. Using a PTC1426/Falcon combo

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846932504_OASIS_@pcc-uky.campus.mci.net>
Source record: 134880

I just recently purchased a PTC1426 monitor and have a few questions. I'm using it with my Falcon 030, and the VGA monitor adaptor...My understanding is that the Falcon is smart enough to read the video port, and set what it can do accordingly. In my case, it reads, finds the VGA monitor adaptor/PTC combo and gives me VGA settings. Which also means, I can't run any of those great European demos which show off the Falcon so well, but alas, run in RGB mode..So here is my big question...if I buy the Multisynch Gizmo, will it fool the PTC1426 /Falcon into thinking an RGB monitor is attached and allow RGB stuff to run? Thanks in advance for any info...! :)

--

```
_/_/_/
```

1803. Equipment for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Jeffrey deVries <jdevries@pli.mb.ca>
Message-ID: <327A3013.705@pli.mb.ca>
Source record: 134881

I have to sell:
2-1040 STFs
1-Megafile 30 hard drive
1-SM 124 mono monitor
1-SC 1224 colour monitor
1-Beetle mouse that will go with one of the computers.

I live close to Winnipeg Manitoba, Canada.
I need to know what people are willing to pay for these Items and if
there are any interested parties.

Also is there an Atari users group in Winnipeg.
somebody please contact me.
Jeff.
--
***II\\
******II Jeffrey deVries Photographic Services \\\
********II-PO Box 124 Otterburne, MB, Canada R0A 1G0->>>>
******II ---- http://www.pli.mb.ca/jdevries ---- ///
***II///

1804. Re: Using a PTC1426/Falcon combo

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <55d9jh$jdn@herald.concentric.net>
Source record: 134882

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
:
: question...if I buy the Multisynch Gizmo, will it fool the PTC1426
: /Falcon into thinking an RGB monitor is attached and allow RGB stuff
: to run? Thanks in advance for any info...! :)
: _/ _/
: _/ --> Sysop of The DarkForce! BBS....Call 1-606-886-9014 <-- _/

I got a program called resfool.<lzh,zip,arc> from the UMich archive. It's supposed to fool the computer into using RGB mode anyway. I've not tried it yet, but you might not even need the Gizmo... of course, many demos don't appreciate ANYTHING being loaded before them.

Just thought I'd throw that in the kettle.

aardvyrk
--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

1805. WTB: Cubase 3.01 for ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: fLUX@thing.net
Message-ID: <fLUX-0111960725060001@sl2.thing.net>
Source record: 134883

Cubase 3.01 or better for the Atari ST.

Will also trade for Softsynth,Sound Designer,M,Avalon.

Best Regards

Frank Rothkamm
New York, NY 10163-2141

fLUX@thing.net
http://www.thing.net/~flux/

1806. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <55co9s$22d@m1.cs.man.ac.uk>
Source record: 134884

In article <558onj$o0t@scanner.worldgate.com>, leslieh@valis.worldgate.com ( ) writes:
>John Norton (jnorton@nilenet.com) wrote:
>: Gene Buckle (geneb@web.wa.net) wrote:
>: : > Do you know who owns the rights to the Atari version of GEM?
>
>: Now that I think about it, didn't Novell have some dealings with DRI a
>: couple of years ago? So maybe the question is .. "What did Caldera get
>: from Novell?" (BTW, GEM is great! The absolute best implementation
>: of the "office" analogy GUI! Thank you, Gary Kildale!)
>
> Novell, to the best of my knowledge, was sold to Caldera.

I missed the start of this thread... could someone please tell me
why the source-code to GEM (and what version?) may soon be available?

Cheers

Anthony
--

-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1807. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <55cesj$62l@rodelo.cyberverse.com>
Source record: 134885

Roger Cain (RCain@nest.demon.co.uk) wrote:

: Try Junior Office first - it is freeware and available from most sites.

It is freeware? Or do you mean shareware? BTW, how does it compare to
STraight-Fax?

-Jammer

1808. Re: **PLEASE HELP-DEAD 1040ST**

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <55dd4p$h63@ornews.intel.com>
Source record: 134886

In article <558s89$30l@woodstock.socs.uts.EDU.AU>,
James Hurley <James.Hurley@uts.edu.au> wrote:
>
>I need some help quite urgently as I'm in the middle of scoring a film
>and my ST won't boot...
>When there is no floppy in the drive,
>the computer usually boots anyway (from a ROM chip??) but it is no longer
>doing this.

If you're lucky, it's "chip creep," a problem caused by thermal expansion and contraction of the chips and sockets.

Open the machine (removing screws from /square/ holes only!) and remove the metal RFI shield. Locate all of the socketed chips (some are probably under the power supply and/or floppy drive). Make sure the computer is resting on a flat, solid surface and push down firmly on each socketed chip until it "seats" (you'll feel a slight crunch). The PLCC socketed chips (square sockets with pins all round) need to be squeezed together as well. Use finger pressure only for this, any pliers are likely to break the sockets or the chips in them.

If this doesn't do it, check the power supply for correct voltages under load. The +5v lead must not drop below 4.8v or rise above 5.5v; the +12v lead can safely range from about 11.5v to 12.5v.

Good luck!

Posted and mailed.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1809. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961101140333.13429B-100000@galileo.cris.com>
Source record: 134887

On 1 Nov 1996, John M Rojewski wrote:

>
>>Anyone know if news articles can be expired or bulk deleted in Newsie?
>>
>No, I don't have the RFC's to accomplish that. But if its a feature
>that would be useful to many people, I could consider it.

It would be very useful as I have over 500 messages in c.s.a.s and can't get rid on the old ones I have already read thru my unix account!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1810. Re: **PLEASE HELP-DEAD 1040ST**

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <846963050_OASIS_@swampdog.demon.co.uk>
Source record: 134888

In article <558s89$30l@woodstock.socs.uts.EDU.AU>
James Hurley <James.Hurley@uts.edu.au> said:-

>I need some help quite urgently as I'm in the middle of scoring a film
>and my ST won't boot. I have several different auto folders on different
>disks, with UIS_II and Genmouse (for serial mouse), and Fuji. Some disks
>have Slectric instead of UIS_II. When there is no floppy in the drive,
>the computer usually boots anyway (from a ROM chip??)

yes.

>but it is no longer doing this.

try booting with a blank formatted floppy with nothing on it. One of
my older machines would sometimes boot far enough to display the
desktop but no floppy icons. The blank floppy cured this.

>When trying to boot from a floppy the UIS_11 loading msg appears on
>the screen, followed by the Genmouse msg. The screen then flicks back
>to white, repeats this process

this indicates a software problem - conflicting boot programs.

>and then goes black.

this could be the result of the above software problem or hardware.

>I recently downloaded some accs and prgs from the net (Slectric,
>Chameleon, MKM_II) so I don't know if these could have caused this
>problem

possibly.

>or whether the ST has finally died.

possibly.

>If anyone can offer me any insights, I would be most grateful as I
>have a deadline looming and will habe to go out and buy a new computer
>if this can't be fixed

It could be software or hardware, difficult to narrow down from your
description. However, in light of it refusing to boot with no disk I
would err slightly on the side of a hardware fault.

There are 3 typical causes:

1) Disk drive fault - cheap and easy to fix with all those
unwanted PC 720K drives to be had.

2) Escaping chips. Over time, the repeated warming and cooling of socketed chips can cause them to work their way out. Open the machine and push them all firmly.

3) Power Supply. One of the problems is they don't run cool enough and the solder joints can heat and become dry. This usually manifests itself as though you just hit the reset button. Initially, it does it once in a while, getting more frequent. Running a soldering iron over the joints can bring them back to life for a while. It's switched-mode. If you do not know the implications of that then find someone who does, to look at it - they can be very dangerous!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

1811. Hard disk for Atari STF ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <55d522$bei@zot.io.org>
Source record: 134889

To: petitat2@sc2a.unige.ch
Subject: Hard disk for Atari STF ???
Newsgroups: comp.sys.atari.st

p > Here is my question: is it possible to use a recent hard disk
p > drive, found in any computer shop (and built essentially for
p > PCs or Mac's) on a Atari 1040 STF? And how to do it? And if
p > not, where the hell could I buy a hard disk drive compatible
p > with my Atari 1040?

It's very possible - in your case, all you'll need is a plug-in
host adaptor with the appropriate software. The best known packages
include the ICD Link II, the TopLink, and the Link '96. Almost any
pre-built SCSI-based hard drive system should work - and with
additional driver software, you can connect any SCSI CD-ROM drive to
your system as well...

... "It is not I who am crazy, it is I who am MAD!" - Ren
___ Mountain Reader II - #00000007

1812. Re: Geneva/MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0111961010500001@138.110.7.161>
Source record: 134890

In article <846937574_OASIS_@ping.be>, Martin.Byttebier@ping.be wrote:

> Hello World,
>
> I'd like to use Geneva with MiNT. I know it's possible but I can't
> figured it out how.
> I would be very pleased if some kind soul could help me to sort this
> out.
>
> Greetings from Belgium,
> Martin

There is a text file, MINT.TXT, included on the Geneva 004 Extras disk
which describes how to set it up.

To be honest with you, Geneva 004 does not get along perfectly with MiNT
(though it does work). Geneva 005, which will be out as a patch program
very soon, works much better with it. Check http://www.pair.com/gribnif
for updates.

Dan Wilga
Gribnif Software
gribnif@pair.com

1813. Looking for a good MultiScan

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <846940274_OASIS_@harold.eastky.com>
Source record: 134891

Hello Again,

I tried posting a similar question, but don't think it got through.

I would like for someone to reply with some information on MultiScan
monitors that will sync down to 15.75 kHz (ST RGB)
I need to know if any are being made new. And what the best dot pitch
can be got with one.
Thanks for any help.

--

X_X_X_

1814. Is Expose available in US?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <846941024_OASIS_@harold.eastky.com>
Source record: 134892

```
Haven't heard anything on Expose for the Falcon in a while.
Can some one reply with some updated information on it.
How about the Nemesis? Is it available in the US?
Any updated info on either of these would be appreciated.

--
X_X_X_
```

1815. Which mass-storage device to buy?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <447_RCain@nest.demon.co.uk>
Source record: 134893

Hi musik@tcsn.net, on 31 Oct 96 you wrote:

m> What would *you* buy, considering the future of Atari stuff is very
m> bleak??

Why not just get an old SCSI-1 device, preferably a Seagate as they always seem to work, and plug it in where your duff drive is at the moment?

As it will be an end-of-line or stripped-out item it should be very cheap (around 20 cents/Mb).

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1816. Re: PPP kit...

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <846970156_OASIS_@imaginet.fr>
Source record: 134894

In article <846631746_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> Well, I tried the PPP kit...Mintnet loaded...but when I tried to run
> the connect.scr it just took my modem off-hook, dial tone...then it
> kicked back off...it never did dial my providers number...I think the
> text is a little confusing as to how to configure connect and chat
> for your provider...anybody have any helpful hints? :)

Do you think it is your script connection wich is not suitable with your modem ?

'... a little confusing ...' I can't believe that !!! ;-)

What is the command you must send to your modem when you want do dial your ISP ?
Is it ATD123456789 ? If yes it should work. I need more information on your
modem ...

--

+--+
| Abel PHILIPPE |
| Atari Falcon 030 + FPU + DSP |
+--+

1817. Re: Geneva/MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <846974626_OASIS_@ping.be>
Source record: 134895

In article <dwilga-0111961010500001@138.110.7.161>
dwilga@mtholyoke.edu (Dan Wilga) said:-

>There is a text file, MINT.TXT, included on the Geneva 004 Extras disk
>which describes how to set it up.
>
>To be honest with you, Geneva 004 does not get along perfectly with MiNT
>(though it does work). Geneva 005, which will be out as a patch program
>very soon, works much better with it. Check http://www.pair.com/gribnif
>for updates.

Hoi,

I've done the installation according to the text but Neodesk 4 won't
start automatically. Furthermore (like you say) Geneva 004 isn't
quite happy to co-operate with Mint.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1818. mail2news postings?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961101Z123736.158dave@mbha.demon.co.uk>
Source record: 134896

Greetings all,

Does anyone out there know if atarinos can be configured to send news posting to mail2news@news.demon.co.uk instead of directly to the newsgroup. It seems to be more reliable. I know the PC version can be set up in this way which sends postings as email.

Any help appreciated...
--
dave

1819. ATARI ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Marco Bellini <bellini@cougarnet.byu.edu>
Message-ID: <327A70FA.2BA0@cougarnet.byu.edu>
Source record: 134897

Hi i need an efficient Atari St emulator, can someone help me out?
Any comments are appreciated

1820. Re: PPP kit...

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846965268_OASIS_@pcc-uky.campus.mci.net>
Source record: 134898

In article <846970156_OASIS_@imaginet.fr>
p-abel@imaginet.fr (Abel PHILIPPE) said:-

>Do you think it is your script connection wich is not suitable with your modem ?

Well, I'm not sure...let me post my NOS dial script here in a follow-up
message and maybe your or someone else can help me write a script... :)

>'... a little confusing ...' I can't believe that !!! ;-)

Please don't take that the wrong way! I'm not being critical...you've
obviously spent a lot of time on this and done a fine job...I just found
it confusing for myself...I've seen other users posts that have it
working, so I'm assuming its me... :(

>What is the command you must send to your modem when you want do dial your ISP ?
>Is it ATD123456789 ? If yes it should work. I need more information on your
>modem ...

Its ATDT 8866086...Its a Supra modem... I'll post that NOS logon dial
script later on this evening...Thanks for the offer to help! :)

--

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1821. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55dcob$h63@ornews.intel.com>
Source record: 134899

In article <558onj$o0t@scanner.worldgate.com>,
leslieh@valis.worldgate.com ( ) wrote:
>
> Novell, to the best of my knowledge, was sold to Caldera.

This is going to come as a surprise to my friends in Provo (at Novell's main plant).

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1822. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <55e57i$lsj@nnrp1.news.primenet.com>
Source record: 134900

```
>On 1 Nov 1996, John M Rojewski wrote:
>
>>
>>>Anyone know if news articles can be expired or bulk deleted in Newsie?
>>>
>>No, I don't have the RFC's to accomplish that. But if its a feature
>>that would be useful to many people, I could consider it.
>
>It would be very useful as I have over 500 messages in c.s.a.s and can't
>get rid on the old ones I have already read thru my unix account!
>
Of course you can always delete then entire directory via the desktop,
but that isn't an automated method. I assume you read all 500 via the
"Read for Offline" command. If so, then it seems to be working for
you!

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari
```

1823. Spam in the atari binaries group(s)

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <55e1ge$3fa@ornews.intel.com>
Source record: 134901

Those few of you who are getting alt.binaries.atari(.d) may have noticed a number of spams recently. After complaining to the postmasters of several of the spammers, I have come under attack by one "mlbruce@hotmail.com" who is trying to pretend that my complainst about spam are spam in and of themselves.

If you have any interest in maintaining a.b.a(.d) as spam-free as possible, I suggest you complain to postmaster@hotmail.com and postmaster@digital.style.com, with a copy to news.admin.net-abuse.misc, asking that the individual(s) who are spamming the newsgroups with bogus complaints be censured. Refer to MESSAGE-ID: <327a8b35.23508998@digitalstyle.com>, <327a8b6c.23563374@digitalstyle.com>, and <327a8b8e.23597757@digitalstyle.com> when you write them.

OTOH, if you don't care, please let me know and I'll rmgroup the binaries group and associated discussion group; there's no point in having them if no one can use them for the designated purpose.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1824. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKBNEFBGUP@kether.snafu.de>
Source record: 134902

In <Dzz79H.521@info.uucp> bilinsky keith wrote:

>In article <199610242304.a25288@do2.maus.de> Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:
>>
>>And now I have N.AES and I can tell you that there are worlds between
>>those two products. N.AES is stable and fast and MTOS compatible.
>>
>>Tschuess
>> Frank
>
>I've looked at a few sites but have not been able to find it. Where exactly should
>I look for N.AES on web/ftp sites?

http://www.overscan.de

Ciao
Rene

1825. Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846967470_OASIS_@pcc-uky.campus.mci.net>
Source record: 134903

In article <327a9f08131b5d2@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Has anyone else been alerted with the message "system out of memory" when
>you've installed several programs/icons/paths etc. in TOS 2.06's
>"Newdesk.inf" file?
>
>Is there a limit in size to how big the setup file can be?
>It's not that I have such an outrageous number of files assigned or icons.
>In fact I just use icons on the desktop and the file listings as text...
>
>Is there a way to allocate more memory for this function? I should have
>enough RAM as my STE is expanded to 4 Mbytes.

There is a limit on how big your deskicon.rsc file can be...I think
its around 64k...(not sure exactly) One of the first things I would
do is replace your deskicon.rsc and newdesk.inf file with the stock
ones that came with TOS 2.06 just in case your files have became
corrupted...When they become corrupted, you can get that error
message...Good luck! :)

--

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1826. 250 meg floppy tape drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <327ABFFF.4C05@airmail.net>
Source record: 134904

Has anyone tried to use one of the 250 meg floppy tape drives on one of the older stf's or mega st's? I have hooked up several of them on pc's and it isn't much of a problem. The ones I have used don't have any setting for drive select, the software does a poll on the floppy cable to read the drive itself. I would like to try sticking one in an external floppy case, but don't have any idea if any software would be able to read it. Any ideas?

Thanks.....j

1827. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846967710_OASIS_@pcc-uky.campus.mci.net>
Source record: 134905

In article <327a9f0e131fbb8@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

There are several programs like that...Go-GO ST will perform a function
similiar to it. ST-Format had a program on their cover-disk but I can't
remember the name of it...I'll try and look it up, and if I find it-post
its name here! Later...! :)

--

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```

1828. Re: Looking for a good MultiScan

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846965774_OASIS_@pcc-uky.campus.mci.net>
Source record: 134906

In article <846940274_OASIS_@harold.eastky.com>
phantomm@harold.eastky.com (Phantomm) said:-

>I would like for someone to reply with some information on MultiScan
>monitors that will sync down to 15.75 kHz (ST RGB)
>I need to know if any are being made new. And what the best dot pitch
>can be got with one.
>Thanks for any help.

Hi Phantom! Hope things are going well with you...I'm currently using a PTC1426 Atari monitor with my Falcon and it makes a good solid VGA style monitor for the Falcon but you will -not- be able to run RGB stuff (like Eurodemos) with it...contact Systems For Tomorrow at sft@sound.net and tell them you want to be put on the waiting list for the Nec 3D...it will cost you around $200.00 and it does VGA (working with many Screenblaster modes) RGB stuff (it does synch down to 15.75), and has a nice dot pitch, auto-sizing, etc,...it seems to be one of the best all-around monitors for the Falcon...I'm already on their list, and its the monitor I'm going to get, once one is available...Good luck! :)

--

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```

1829. Re: Is Expose available in US?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846966084_OASIS_@pcc-uky.campus.mci.net>
Source record: 134907

In article <846941024_OASIS_@harold.eastky.com>
phantomm@harold.eastky.com (Phantomm) said:-

>Haven't heard anything on Expose for the Falcon in a while.
>Can some one reply with some updated information on it.
>How about the Nemesis? Is it available in the US?
>Any updated info on either of these would be appreciated.

I talked with Ray at Toad Computers, and he said of the 5 units they had sold, 3 had been returned because they would not work with NTSC Falcons, but 2 of them did work fine...They are waiting for Titan to come out with a new version that is more compatible...(I'm waiting too!) Anyways, can someone post Titans E-Mail address so we can find out some info direct from the horses mouth? Thanks...! :)

PS Phantom, you are on Toad Computers automated
ST News mailing list, right? :)

--

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```

1830. Re: Hard disk for Atari STF ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.558.000AFAB6@cfcsc.dnd.ca>
Source record: 134908

In article <1996Oct28.141637.1@ugsc2a> petitat2@sc2a.unige.ch writes:
>From: petitat2@sc2a.unige.ch
>Subject: Hard disk for Atari STF ???
>Date: 28 Oct 96 14:16:37 +0200
>Hello,
>Here is my question: is it possible to use a recent hard disk
>drive, found in any computer shop (and built essentially for
>PCs or Mac's) on a Atari 1040 STF? And how to do it?
>And if not, where the hell could I buy a hard disk drive
>compatible with my Atari 1040?
>Thanks for everything!
>Nico (Geneva, Switzerland)
>petitat2@sc2a.unige.ch
All hard drives are not created equal!
Some are more equal than others, like SCSI.
A hard drive is not built for PC's or MAC's, it is built to either IDE (EIDE)
or SCSI specs.
Unless you have a Falcon, forget the IDE or EIDE.
If it is a SCSI disk (faster, more data throughput) then you are in luck.
You need:
1)ACSI-DMA/SCSI adaptor[LinkII, AdSCSI, ...)
2)SCSI cable
3)power supply for hard drive
4)SCSI hard drive
5)case for drive[and power supply?]
6)AHDI-HDDriver-ICD boot software

you can buy kits which include case, power supply, ACSI-SCSI.
good luck.bonne chance

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
the Atari Police

1831. Re: Spam in the atari binaries group(s)

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <55e2ls$3fa@ornews.intel.com>
Source record: 134909

In article <55e1ge$3fa@ornews.intel.com>,
atari@teleport.com (Rich Tietjens) wrote:
>
>If you have any interest in maintaining a.b.a(.d) as spam-free as possible, I
>suggest you complain to postmaster@hotmail.com and
>postmaster@digital.style.com, with a copy to news.admin.net-abuse.misc,

Correction: That's postmaster@digitalstyle.com - I had an extra dot in it,
sorry.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1832. wtb cuebase

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: gerome@delphi.com
Message-ID: <BIDy-DS.gerome@delphi.com>
Source record: 134910

any info please email gerome@delphi

1833. ** FREE GAME **

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: D.E.Jones@ex.ac.uk
Message-ID: <D.E.Jones-0111960834580001@144.173.2.247>
Source record: 134911

Hi all,
I am pleased to announce that Happy Hippy Productions has just released a new game: the long awaited SUPER TETRIS (from the creators of TRAPPED II). You can download a copy now by pointing your web browser here:
http://newton.ex.ac.uk/general/ug/jones
You can also download some other software, so what are you waiting for, take a look!

1834. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32793e1ef5e8d2@sn.no>
Source record: 134960

On Wed 30-10-96 13:58, Theodore L Hopman (thopman@uoguelph.ca) wrote:

>Hallvard Tangeraas (hallvart@sn.no) wrote:

[Changing harddisk driver from ICD 6.5.5 to CBHD 4.57]

>I don't remember having to go through all this. Although I don't remember
>what exactly I did, it seemed relatively simple. When I have time, I'll
>go through the software to see if I can jog my memory.

I'd be interested in finding out how you did it because I'm having nothing
but trouble. I keep getting bombs when booting (especially when I do a warm
reboot instead of a cold one), or I only get it to boot from floppy disk
when CBHD is installed.
I'm really getting fed up now! If it wasn't that ICD's driver had problems
with MiNT I'd certainly continue using it- it's dead easy to install and
works every time.

Perhaps I should write to the author of CBHD and ask. I'll see if the email
address is in the "readme" files that came with it.

PS. When replying to a posting could you please insert blank lines between
the quote and your reply? It makes it a lot easier to read than a whole
chunk of text with replies/quotes and no blanks between to differentiate
between the two.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1835. Re: ATARI ST EMULATORS THE TEST !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-01 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn57igsd.34.asmolar@smol.fast.net>
Source record: 134961

On 29 Oct 1996 16:47:10 -0500, DDR CREW 1 <ddrcrew1@aol.com> wrote:
>i have been tested 3 emulators on my p.c. tos2win,gemulator 96,and magic
>pc
>(demo version)
>the ratio of compatibility is under at 10%
>every atari software then i've been tested not works at 90%
>well ! this is my questions :
>1) if i had the rom card with G.E.M. in my p.c. they are much
>compatibility with these 3 emulators ???

The rom card does nothing but allow you to plug in an actual ST rom.
You could use an ST rom image and achieve the same effect.
Also the ROM card only works with Gemulator.

What have you been testing? Most GEM and TOS programs should work with
Gemulator. However, they biggest incompatibility would come from
games, especially copy-protected ones. If you've been testing games, then
you should expect to see a low compatibility ratio.

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

1836. Re: **PLEASE HELP-DEAD 1040ST**

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <846976529@p24.f101.n323.z205.mbh.org>
Source record: 134762

> James Hurley <James.Hurley@uts.edu.au> said:-
>
>> Fuji. Some disks have Slectric instead of UIS_II. When there is no
>> floppy in the drive, the computer usually boots anyway (from a ROM
>> chip??)
>> but it is no longer doing this.
>> When trying to boot from a floppy the UIS_11 loading msg appears on
>> the screen, followed by the Genmouse msg. The screen then flicks
>> back to white, repeats this process
>
> this indicates a software problem - conflicting boot programs.
>
>> and then goes black.

In an ST with 6 ROMS containing the OS only 2 of them are needed for booting the computer (the low and hi ROMS of the first ROM bank). If the computer is booting from disks and displaying messages most of the computer is working. If the system crashes when the GEM desktop is supposed to come up there is probably some thing wrong (bad contacts) with the ROMS containing GEM (the other four ROMS). Try pressing the into their sockets.

Conflicting bootprograms or a virus is a possibility too, but if the GEM desktop won't appear when booting without a disk excludes this possibility. There might be an other hardware problem too. Try to boot a crew demo, like 'Darkside of the spoon' (I always use that one), 'Syntax Terror demo' or something like that. To boot and work, those demos only need the first two ROM chips to be present. If susch a demo works fine, you can be sure the whole system is OK, exept for the higher ROM parts containing GEM and some parts of the MIDI, RS232, parallel and ACSI interface (but those parts can be tested from the GEM desktop).

Hope this helps, Hans

1837. Re: 11/02/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0231/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: elcabalero@aol.com
Message-ID: <55geck$h9a@library.airnews.net>
Source record: 134763
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.fan.rosieodonnell,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions

For those unable to figure out that this was a forgery, and not actually originated by Petrea, I would point out that it was posted to a dozen test groups.

Regards,
The Gentleman

--
49% of the U.S. population belongs to some minority group.
//.sig created by Inscrutable V0.2a
//Please report any irregularities to elcabalero@aol.com

1838. Help! How do I install CBHD harddisk driver?

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327a9f08131ab51@sn.no>
Source record: 134816

I'm really fed up now with all this harddisk mess!

See, I've been using ICD's software (v6.5.5. driver) with my Link II interface up till now, but I got problems when I installed MiNT on my system, so I'm in the market for a new driver.

So I've tried changing over to CBHD's driver which has given me nothing but problems. Perhaps I'm doing it the wrong way since there's no "de-install" function for ICD's driver (none that I've seen anyway), so I'd like to start from scratch just to be sure that I don't mess up my harddisk big-time!

Since this means transferring all data over to another harddisk and re-formatting/re-installing everything again on my current drive I want to know that I'm doing it right. Unfortunately all docs are in German for CBHD :-((didn't they expect any non-German/non-German speaking to use it?)

So can someone please give me directions on what to do in order to make a "clean" installment *that works*!
If I didn't want to have MiNT installed on my system I could have stuck to my ICD driver (which has worked flawlessly and is really easy to install)- I've never had any problems with it. Too bad it's not compatible with MiNT :-(

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1839. TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327a9f08131b5d2@sn.no>
Source record: 134817

Has anyone else been alerted with the message "system out of memory" when
you've installed several programs/icons/paths etc. in TOS 2.06's
"Newdesk.inf" file?

Is there a limit in size to how big the setup file can be?
It's not that I have such an outrageous number of files assigned or icons.
In fact I just use icons on the desktop and the file listings as text...

Is there a way to allocate more memory for this function? I should have
enough RAM as my STE is expanded to 4 Mbytes.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1840. "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327a9f0e131fbb8@sn.no>
Source record: 134818

I've had this idea for a long time, but I've never found a program which does this. Let me explain.

The scenario.... you've got a huge harddisk with loads of programs and files and you want to access a certain program.
In order to do this you might have to open several folders/sub-folders to get to that program just to double-clik it.

Now, I've been using the "Selectric" file-selector for some time and find it an extremely useful tool to have (I don't understand how I was able to live without it in the past). As I've preset certain well-used paths I can access files/programs with great ease, so why not built a "program launcher" into a file selector? Would it be possible.

Like where you select a file in "Selectric" and then press copy/move/delete/show info or whatever there could be an additional "run program"...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1841. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <327aa8e7.0@news.flexnet.net>
Source record: 134819

jpartner@track83.demon.co.uk (James Partner) wrote:

>I'm thinking of upgrading my current modem (USR Courier V32b) to something like
>a Sportster 33.6 / Fax, or similar. Is there any software available for the
>Atari platform, that will enable me to use the fax facilities of this modem? I
>dare say that there is, but I've never paid much attention, not having a fax
>facility to make use of...

I use Junior Office which IMHO is the bees knees. But I would say that,
I've never used anything else. You may have problems setting it up but
this is only due to the instructions being a little suspect. For anybody
that may have had problems they should remove the ATD command from their
dial string, this is sent to the modem automatially and adding it will only
confuse the modem.

For cheep, cheerful and easy to use software you can't go far wrong.

ATB, Carl

<< Atari Falcon030/14Mb - 486DX4/75/16Mb >>
<< Location: IPSWICH ENGLAND (PGP available) >>
<< WWW: http://www.dungeon.com/~hender/ >>

1842. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <55eadf$t6u@nadine.teleport.com>
Source record: 134820
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking. At BSC's Web Page you'll View, and
DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Have problems connecting with BSC's web page? Why not DownLoad
FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to
Request catalogs through E-Mail. Really, it's no inconvenience. All I
ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send
them to you by E-Mail Only. I'll get back to you after the weekend.
Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please
Direct any and all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1843. Stacey Selling as Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <55ebui$pu@nadine.teleport.com>
Source record: 134821
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Parts, to be sold for parts. Not to be repaired. If you wan't to try to buy it to try to repair it? I'd advise against it. It is one of the first ones off the Assembly Line, without batteries. It's Switching Power Supply has been tested & works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold. Unless, of course, It's sold with the Stacey. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1844. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <55ebmu$m0@nadine.teleport.com>
Source record: 134822
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him.
We were in the middle of a Trade and after I received my part of the
Trade, I lost touch with him. And I still need to complete the Trade.
If anyone can help... An E-Mail Address, a Phone Number. Direct any and
all Replies through E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1845. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <55ekt4$3fk@lastactionhero.rs.itd.umich.edu>
Source record: 134823
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- kendric 106035 Oct 27 17:22 ./0ls-lR.Z
-rw-r--r-- kendric 105843 Oct 27 17:23 ./0ls-lRc.Z
-rw-r--r-- kendric 260318 Oct 27 17:21 ./0index
-rw-r--r-- kendric 131833 Oct 27 17:21 ./0compind.Z
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

1846. Re: PPP kit...

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <846982154_OASIS_@pcc-uky.campus.mci.net>
Source record: 134824

Okay, here is basically, what I do with Oasis v1.35 when I logon to my
provider:

ATZ
ATDT 8866086

CONNECT 2400 (I'm using an older 2400 baud modem, 28,800 on its way!)

Login: thechyld.pcc-uky
Password: mypassword

(at this point my provider gives you a menu where you can choose
a FAQ, report on your bill, Slip or PPP--its not really Slip
though, I called and asked, its just on the menu)

Option: P (for PPP)

then Oasis sends ppp mru=1500 idle=300

and I'm on the Net...

Thanks in advance for any help you can give me...I appreciate it! :)

--

```
_/_/_/
```

1847. Atari things for sale!

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: wentzel@bonaire.ccit.arizona.edu
Message-ID: <55f0ln$jcq@news.ccit.arizona.edu>
Source record: 134825

Atari things for sale!

My Atari 1040 ST was stolen a couple years ago, and now I want to sell my Atari books, manuals, and software. If you're interested in any of this stuff, drop me an e-mail at wentzel@aruba.ccit.arizona.edu. If you think my price is way out of line, make an offer. Prices include postage to anywhere in the U.S.

****
Atari 1040ST manuals and original software that came with the computer (sold as a package):

1040 ST computer owner's manual, copyright 1986, 90 pages, spiral-bound
Atari SC1224 color monitor owner's manual (12 pages)
Atari SF314 microfloppy disk drive DS/DD owner's manual (8 pages)
Atari Logo Sourcebook, copyright 1985, 85 pages, spiral-bound
Atari ST Basic Sourcebook and Tutorial, copyright 1986, 240 pages, spiral-bound
Neochrome v 0.5 manual, copyright 1985, 4 pages
1st Word Word Processor manual, copyright 1986, 40 pages
2 original program disks (Language Disk and 1st-Word)

$30 for all of the above

****
Books:

Atari ST Internals: The authoritative insider's guide (#2 in a series)
by K. Gerits, L. Englisch, R. Bruckmann
A Data Becker book published by Abacus Software, 1985
$20.00 (out of print)

Atari ST GEM Programmer's Reference: The complete guide to programming the ST using the Graphics Environment Manager (#3 in a series)
by Norbert Szczepanowski and Bernd Gunther
A Data Becker book published by Abacus Software, 1985 (2nd printing)
$20.00 (out of print)

Atari ST Machine Language: Complete introduction to machine/assembly language on the Atari ST (#4 in a series)
by B. grohmann, P. Seidler, and H. Slibar
A Data Becker book published by Abacus Software, 1985
$20.00 (out of print)

Compute!'s ST Programmer's Guide
by O. Cowper, D. Florance, T. Heimarck, J. Krause, G. Miller, K. Mykytyn, P. Nelson, and T. Victor

Compute! Publications, Inc., 1986
(covers ST BASIC, Logo, GEM and TOS)
$12.00

M68000 16/32-bit Microprocessor Programmer's Reference Manual, 4th Edition
Prentice-Hall, Inc., 1984
$5.00

1 issue of START magazine, Volume 3, #7, February 1989 (no disk)
$2.00

****
Software:

HiSoft DevpacST Assembler/Debugger v. 0.91 & 1.00.2
(a suite of programs to help write and debug 68000 assembler programs)
copyright 1985
40 page manual and original disk
$15.00

Megamax C Language Development System for the Atari ST v. 1.0
450 page manual and 2 original disks
$25.00

ST Software Development Kit, copyright 1985
1600 pages of manuals in two 3-ring binders, and 5 disks (MicroEMACs, Resource Construction Set, Linker Disk, Utilities Disk, Compiler Disk)
$35.00

Holmes & Duckworth micronomists Atari ST Tool Box, Volume 1
1 disk, contains disk file/sector editor, memory editor, fast format and copy, deleted file recovery, and directory print)
$8.00

Aegis Animator ST, copyright 1986
(full color animation software)
manual and 1 disk, $8.00

****
--Tom Wentzel
wentzel@aruba.ccit.arizona.edu

1848. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961102Z084912.887dave@mbha.demon.co.uk>
Source record: 134826

In article <55d5s1$7o3@nnrp1.news.primenet.com>
rojewski@primenet.com "John M Rojewski" writes:

]
] >Anyone know if news articles can be expired or bulk deleted in Newsie?
] >
] No, I don't have the RFC's to accomplish that. But if its a feature
] that would be useful to many people, I could consider it.
]
]
] John

Hi John,

Newsie looks like a very good product but the expiry is pretty essential IMHO
to clear out old postings.

Regards,
--
dave

1849. TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: micah harvey <mcharvey@earthlink.net>
Message-ID: <327B37FA.7E87@earthlink.net>
Source record: 134827

probably an extremely basic question, forgive me. i'm getting used to
pointing and clicking too much.
are there basic commands common to ttp programs? i launch the ttp, and
don't type anything in the command line. command instructions flash by
at a few hundred miles an hour, and then i'm dumped back to the desktop.
how do i pause the screen output so i can read the directions?

thanks for any help,
M.C. Harvey

1850. FOR SALE: A HAUNTING 1040ST SYSTEM

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Message-ID: <55e87l$1rs@dazzle.etsu-tn.edu>
Source record: 134828

For Sale: A 1040ST, monochrome monitor, IB Drive for ancient 5.25 inch floppy disks, Golden Image mouse, 14400 Boca modem, plus a bunch of other stuff. Asking: $25.00 plus $50.00 for UPS four week shipping.

1851. Re: Have you read BIG news! by Don Thomas?

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.846940841@smurfy.tcimet.net>
Source record: 134829
Cross-posted to: alt.games.lynx,alt.atari-jaguar.discussion,comp.sys.atari.st,rec.games.video.atari

DOMINGO@news.delphi.com (DOMINGO@DELPHI.COM) writes:

>If you have read and haven't sent a copy to "dateline@nbc.com" then shame

ABC Good Morning America - gma@abc.com
ABC Nightline - NTline@aol.com
ABC Primetime Live - PTLive@aol.com
Fox News - foxnet@delphi.com
NBC Dateline - dateline@news.nbc.com
NBC Meet the Press - mtp@news.nbc.com
NBC Nightly News - nightly@news.nbc.com
NBC Today Show - today@news.nbc.com
Tom Snyder Late Late Show - latelateshow@cbs.com
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1852. Re: BIG news! by Don Thomas (repost)

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.846941044@smurfy.tcimet.net>
Source record: 134830
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

DOMINGO@news.delphi.com (DOMINGO@DELPHI.COM) writes:

>Date: 26 Oct 96 03:29:47 EDT
>From: "Donald A. Thomas, Jr." <75300.1267@CompuServe.COM>
>Subject: BIG news!
>
>BIG news!
>By Donald A. Thomas, Jr.
>
>The election is coming up. That seems to be important. It's big news each
>night on radio and television lately. When I think hard about it, I am not
>sure why. Many people feel, as do I, that politicians say what they have to
>in order to be elected. Who knows what they'll really do in office. Even if
>I gloss over that admittedly defeatist viewpoint, there remains another
>popular viewpoint that the election is already decided... at least this year
>anyway.
>
>I suppose it's tradition. We all have to talk about it and hear about it
>just because it's America's ultimate soap opera. After all, obvious slam
>dunk elections have turned up as big misses at the polls in the past. It

Ain't that the truth! Harry Browne of the Libertarian Party is _LEADING_
in almost every poll on the net. And he's certainly a valiant alternative
to the big brother duo Republicrat candidates who are both fighting so hard
to _GROW_ government at the expense of future generations.

Maybe your proprosed game scenario is long overdue?
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1853. Re: Help! How do I install CBHD harddisk driver?

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.961102070706.555999510A-100000@clstac.is.csupomona.edu>
Source record: 134831

Hallvard,

>If I didn't want to have MiNT installed on my system I could have stuck to
>my ICD driver (which has worked flawlessly and is really easy to install)-
>I've never had any problems with it. Too bad it's not compatible with MiNT

What types of problem(s) do you have with ICD 6.4.4 and MiNT? I've spent
a big of time with MiNT 1.12 and 1.12.5 and haven't seen any
incompatibilities?

Thanks,

Pat

1854. AtarIRC configuration

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <847030586_OASIS_@husbands.demon.co.uk>
Source record: 134832

Can anyone help me in getting the AtarIRC configured up?

I'm typing /config and have no problems with most of the stuff, but I can't seem to grasp how I'm supposed to enter in the server information.

It comes up with [format: server port] IRC server # 1 of 20 > and then I have to enter something. What do I type here for eg. dismayl.demon.co.uk on port 6665? I've entered the name of the server then a space then the port, but when I go to /connect and it brings up the default server I get an error saying:

resolving dismayl.demon.co.uk 6665 resolve (dismayl.demon.co.uk 6665)=
bad format in domain name or dotted decimal.

Someone put me right, please!

Thanks all.

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
And for a bit of stuff and nonsense http://www.husbands.demon.co.uk
=--=

1855. CAB.OVL (v1.20) problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <847030940_OASIS_@husbands.demon.co.uk>
Source record: 134833

Hi all.

I've just tried upgrading my cab.ovl to v1.20 from v1.18 and whilst it seems to work OK most of the time, when I'm off line and try to access pages from my cache, I get a 'network down' message and a blank screen ie. it can't find the pages. This is with STik enabled and disabled.

I go back to v1.18 and presto! there are the pages at my beck and call.

I've seen this problem mentioned here before, but did anyone find an answer to it?

Hope someone can help! Thanks in advance!

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
And for a bit of stuff and nonsense http://www.husbands.demon.co.uk
=--=

1856. Re: Q: Spectre Mac emulator

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: marcl@NL.net
Message-ID: <55fpcu$dt1@solair1.inter.NL.net>
Source record: 134834

Martin.Byttebier@ping.be (Martin Byttebier) writes:

>Hoi,

>I have the opportunity to buy a Spectre Mac emulator.
Make sure there are 2 Mac-ROM-chips in it.

>What kind of soft can I run with the Spectre?
Most s/w that runs under the old Mac OS v. 6.0.5 or lower. However,
some software that makes direct hardware calls doesn't run, although many
of these calls are intercepted by the Spectre-software.
Also Mac-OS 7.0 does
NOT run properly under Spectre. The author, Dave Small, never published
the v. 7.0 update. As far as I know he went broke.

>Is it possible to use Mac Internet prog's?
No.
(Well, of course with a normal communication programm you can enter the
net with the text-based LYNX-protocol).

>I have a TT030 with 4+16 mb Ram. Can the Spectre use the TT-Tam or is
>it restricted to use the ST-RAM?
Don't know, I never tried a TT.

Regards,
Marc_Laan_Amsterdam_Netherlands.

1857. Re: Firestorm Browser

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327b68e846a600@sn.no>
Source record: 134835

On Thu 31-10-96 22:02, philip christmas (philip@bengio.demon.co.uk) wrote:

>Hi All
>Does anybody know if the program Firestorm is still around, I have an old copy
>and the addresses seem to no longer exist.
>Firestorm is an WWW browser that works as a complete program unlike Stik and Cab
>Seems to be quite good ,But has it been updated?
>If anybody wants to check it out it can be located at Streetwise BBs on
>0125 4824317.Under Falcon files, File name "Firestrm.zip".If you go there have a
>look around this friendly board and say hellow to Stephen.
>Thanks
>Phil

Another web browser for the ST??
Perhaps you could upload the old copy you have to some FTP site so the rest
of us (who can't access that BBS) can have a go at it?
By the way, will it only work with the Falcy?

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1858. Re: Hard Drive drivers

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <847029804_OASIS_@pwomar.demon.co.uk>
Source record: 134836

In article <846904032_OASIS_@harold.eastky.com>
phantomm@harold.eastky.com (Phantomm) said:-

>Hello Again,
>
>Can someone tell me what the last version of the Atari HD driver was?
>
>Also need to know which HD driver is better to use with a large IDE
>hard drive, ICD v.6.5.5 or the latest Atari HD driver?
>
>Any replies are welcome.

ICD is deffinitely better than the Atari stuff but, HDDriver is even
better than both, it should be available from whoever your normal
Atari dealer is.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1859. New POT OF GOLD with Lynx/Gameboy/Atari stuff!

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.110296.172714.21@wxs4-11.worldaccess.nl>
Source record: 134837

This is the November 2nd version of the list of Atari stuff that I have
for sale. Some of the demos have been made cheaper, and a few Lynx/Gameboy
cartridges have been added.

ALL THE TITLES BELOW ARE ORIGINALS, PRE-PROD COPIES, OR EVALUATION
COPIES (so you may not be able to upgrade all utilities).
NONE OF THESE TITLES ARE PIRATE COPIES!

FIRST CATEGORY: GAMES FOR ST, WITHOUT MANUAL, WITHOUT BOX

Games with + are excellent games that I've played for hours and hours...

+Airball
Airball Construction Kit
Arena (2 disks, Psygnosis)
+Arkanoid (Imagine/Ocean)
Backlash (Paul Woakes, Novagen)
+Barbarian (2 disks, Psygnosis)
Black Lamp (Firebird)
+Blood Money (2 disks, Psygnosis, bloody excellent game)
Brattacas (Psygnosis, classic hi/med res game)
+Bubble Bobble (disk will handled, was my absolute fave game) (SOLD)
+Chaos Engine (2 disks, disks patched for use on Falcon, can't press any keys
until the game starts or it won't work; don't know if it still works on the ST)
(SOLD)
Deep Space (2 disks, Psygnosis)
Defender II (ARC/Atari, by Jeff Minter, classic game, but difficult to play)
Dragonflight (Thalion, 2 disks, double-sided drive required) (SOLD)
+Dungeon Master (SOLD)
+Enchanted Land (Thalion) (SOLD)
Extensor 3.3 (Tron-like game, monochrome only, by Golden Games, ancient)
+Formula One Grand Prix (excellent game, 3 disks, includes manual that you need
for the copy protection - passwords)
+Gods (superb game, two disks, by Bitmap Brothers)
+Goldrunner II (boot/game disk plus data disk, by Microdeal, 2 disks in total)
+Goldrunner II Pete Lyon data disk
Goldrunner II some other guy official data disk
+Gridrunner by Llamasoft, excellent game by Jeff Minter (SOLD)
Hitchhiker's Guide to the Galaxy, the original Infocom adventure (alas, no
gadgets anymore, I lost 'em all)
Jambala, the Seven Gates of (Thalion, DS disk version)
+James Pond (by Steve Bak, Millenium Software, preview copy, but is a full one)
(SOLD)
Jupiter Probe (legendary Steve Bak shoot-em-'up with Rob Hubbard Music)

The Killing Game Show (Psygnosis, 2 disks)
+Leatherneck (Microdeal shoot-em-up, really cool, you have to disconnect printer to
get it to work, does not work on Falcon, alas)
+Lemmings (need I say more?)
+Oh No! More Lemmings (totally addictive)
+Lemmings 2 (more addiction)
+Lethal XCess (absolutely great shoot-em-up from the author of Wings of Death, by Eclipse, 2 disks)
+Little Computer People (Activision, really cute game) (SOLD)
+Magic Pockets (great Bitmap Brothers game, one disk)
Monster Business (platform game, Eclipse design)
+Nebulus (by John Phillips, excellent game)
+Obliterator (2 disks, Psygnosis)
Photon Storm (hellishly difficult Jeff Minter game) (SOLD)
+Prehistoric Tale (Thalion game, coded by The Lost Boys, platform thing)
+Return to Genesis (the first true horizontal smooth scrolling shoot-em-up by Steve Bak, excellent graphics, great game)
+Revenge of the Mutant Camels, registered version for 1 Mb ST
+Rick Dangerous (pre-prod copy, looks dodgy but is full version, and legal too. Heavily used, was one of my fave games)
+Rick Dangerous II (also a fave!)
The Sentinel (legendary Firebird game with 10000 levels or whatever) (SOLD)
Shaolin, Chambers of (Thalion, Martial arts game, 2 disks)
+International Soccer (Microdeal, I think it's the best soccer game ever on the ST)
Spaceport (like Fort Apocalypse on the C-64, great concept, dodgily programmed)
Starglider (the legendary Jez San game!)
ST Karate (great graphics, old karate game by Paradox)
Stone Age (really nice puzzle game by Eclipse, excellent graphics, DOUBLE FORMAT, WORKS ON ST AS WELL AS AMIGA!!)
STrikey (Pacman clone by STRIKE-a-LIGHT, ancient)
Teramis, Leavin' (vertical scroller, shooting about spaceship, Thalion game)
Terrorpods (2 disks, graphically impressive, Psygnosis)
Virus (legendary David Braben 3D game, by Firebird, doesn't work on all disk drives (sometimes you have to press the 'eject' button lightly) (SOLD)
+Warhawk (budgetware shoot-em-up by Silverbird, with Rob Hubbard music)
+War in Middle Earth (RPG "Lord of the Rings", *really* impressive, 3 disks, Melbourne House)
Warp (nice Thalion shoot-em-up, graphics by ES of TEX)
+Wings of Death (truly great 2 disk shoot-em-up, by Thalion, several levels have graphics by ES of TEX)

COSTS: Remember, no manuals and packaging. All I'll be sending you is the disks. I am selling all this stuff at 2.5 British pounds per disk. Refer to the end of this text for more details. This includes postage and packaging.

SECOND CATEGORY: UTILITIES

These are sold without manuals either, unless specified. All original stuff, no pirate stuff.

1st Word Plus, 3.20 TT (2 disks) *
1st Extra (1 disk, version 1.03, allows index/contents etc. for 1st W+)
Crypt It (old Tommy Software encryption thing)
Degas Elite (Batteries Included) *
Diamond Edge, the latest version 2 ** (with manual) (SOLD)
Diamond Back 3 ** (with manual) (SOLD)
Ed Hak (editor) *
FastCopy Pro 1.2 * (works on Falcon)
G.I.S.T. the Sound Tool
Desktop Butler James *
Geneva ** (1 disk, but this one counts as 2 disks), latest patched version, manual available)
Imagecopy 2 * (2 disks)
Imagecopy 3 ** (3 disks)
Imagecopy 4 ** (2 disks) (with manual) (SOLD)
K-Rhyme (rhyming accessory) * (SOLD)
Mortimer (desk thing by Omikron)
Mortimer Plus * (see above)
Mouse Tricks 2 *
Neodesk 4 ** (1 disk, but this one counts as 2 disks), latest patched version, manual available)
Positive Image ** (2 disks, version 1.0, manual available)
Protext 5 ** (4 disks, and I also have the manual)
Le Redacteur ** (4 disks) (SOLD)
Spectrum 512 * (512 colour drawing program, ST only)
Turbo ST (screen speeder, ST only)
Universal Item Selector III
View II * (by DMJ software, good stuff)
Warp 9 ** (3 disks, version 3.81, best for ST)
Xboot 3.10 *

COSTS: The regular ones cost 2.5 English pounds per disk. Titles with one * cost 5 English pounds. Titles with two ** cost 10 English pounds extra. If you want the manual sent, that will count as one normal disk (2.5 pounds). The Do note: Protext/Le Redacteur manuals are big whoppers of things, so those will cost 5 pounds extra instead of 2.5.

Examples:

Protext costs (4 disks plus double extra = 4 * 2.5 + 10) 20 English pounds without manual. With manual, it costs 25.

Imagecopy 3 costs (3 normal disks plus double extra = 3 * 2.5 + 10) 17.5 English pounds.

Fastcopy Pro 1.2 costs (1 disk plus extra = 2.5 plus 5) 7.5 pounds.

THIRD CATEGORY: DEMOS.

This is basically a collection of demos that I have. The price varies per demo, and is given for each title. The price specified is in British pounds, so if you want to make another currency of it, check the "additional payment details", below. All demos are ST only!
!! These demos can only be fill-up orders, or orders if you have ordered more than 10 British pounds worth of the first and second category !!

BIG Demo (with handwritten text by ES of TEX, ST only) price: 2
Amiga Demo (ST only): 1
California Beach Girls (fantastic monochrome slide show of girls by the Denise Team. Classic old demo, requires DS disk drive, monochrome only!): 1
Thalion Sound Demo (a copy-protected rare Thalion sound demo, done in 1988, with Mad Max music. Never officially released. You can't put this in a PD library because it's copy-protected!): 2
FNIL (large DS disk drive demo by TNT crew): 1
DEF Demo (1 meg version of the first TLB demo, with hand-written label by Tim of the Lost Boys himself!): 2
TCB New Year's Demo: 1
Union Demo: 1
Cuddly Demos: With hand-written stuff by Nic of TCB: 2
Whattaheck Demo: With hand-written stuff by NIC of TCB: 2
Decade Demo by Inner Circle: With hand-written stuff by Griff of Inner Circle, final version of 12 sep 1990, STE compatible: 2
Syntax Terror Demo (megademo by Delta Force, compiled, made, finished and copies at the ST NEWS International Christmas Coding Convention in 1990, signed by New Mode, Slime and Chaos Inc. of DF!!): 7.5 *****
European Demos: (megademo of Overlanders, 2 disks, also finished and copied at the STNICCC in 1990, signed by all members of Overlanders): 7.5 *****
Dark Side of the Spoon (by ULM, megademo, with custom ULM label): 1
Lightning Demo (by pendragons, with handwritten label by pendragons): 1
Punish Your Machine (two disk demo, excellent, by Delta Force): 4
Ultimate Muzak Demo (by PHF), volumes I through V, five disks, only sold as a set, all with hand-written labels by Grazey of PHF: All five for 6
Ooh Crikey Wot a Scorcher (TLB megademo, excellent, signed by all members of TLB plus other participants such as Oxygene, Tyrem, Fury, Hawkmoon and Tanis of TCB!): 7.5 *****
Ventura Demo (2 disks, I think it's by ST Connextion, with hand-written labels by them): 3
Reality is a Lie: 1
Black and White: Rare Polish megademo, with hand-written stuff and pix by them on label: 1.
Colorz: By Haemaroids, hand-written label by them: 1.
Froggies over the Fence: Three disk "last of the true megademos", released september 1993, with custom Overlanders "Froggies over the Fence" graphic labels": 8 for all three disks.
Bedlam demo by Chaos: 1
Never + Forever Demo by STEW, GfA Basic megademo: 1
The Beginning of the Ending demo by Flexichron: Handwritten label by Offbase of Flexichron: 1.

The demos with ***** are kindof special to me, and I am not very keen on selling them because they're signed by old friends and all. So the prices are

"STARTING BIDS", meaning that you can bid on them. The person who makes the highest offer gets them.

FOURTH CATEGORY: MISCELLANEOUS

ATARI CD ROM

I also have for sale the Suzy B's Software Treasury, a double CD ROM with over 1000 Kb of Atari
stuff, too much to even begin to summarize here. It's yours for 15 British pounds (or the
equivalent), including postage (2.5 British pounds - or equivalent - extra in case you live
outside Europe).

ATARI ST CARTRIDGES

And then there's the "Multiface II" and "Ultimate Ripper" cartridges. I also have those. They're ST-only, NO FALCON COMPATIBILITY. I haven't got the manuals anymore either. If you're interested, email me with an offer (I had in mind about 10 British pounds each).

LYNX CARTRIDGES

The following Lynx games are available for 5 British pounds each:

(No manuals and boxes)

Gauntlet
Ninja Gaiden
Rampage
Robosquash
Todd's Adventures in Slimeworld

I am willing to swap any of those for Battlewheel.

GAMEBOY CARTRIDGES

(No manuals and boxes)

The following Nintendo Gameboy games are available for 5 British pounds each:

Bubble Bobble (difficult to play, a real challenge)
Dragon's Lair (beautiful graphics, difficult to play)
Hyper Lode Runner (the classic game)

I am willing to swap any of these for that old tennis-game that was released for the Gameboy in 1989 or 1990.

BOOKS

Books in German:

Atari ST/STE/TT Profibuch (Sybex) THE programming bible, in mint condition. Asking price 25 Dutch guilders or 25 German marks.

Das Buch Zum Atari Falcon 030 (Data Becker). Asking price 10 Dutch guilders or 10 German marks.

Das Grosse ST Viren Schutzpakket (Data Becker) Originally with disk, but I haven't got that anymore. Asking price 10 Dutch guilders or 10 German marks.

GfA Basic (book by Frank Ostrowski, including disk). 10 Dutch guilders or 10 German marks.

GfA Handbuch TOS & GEM (GfA Systemtechnik). 10 Dutch guilders or 10 German marks.

Atari ST Floppy und Hard disk (excellent book, Data Becker, hardcover). 20 Dutch guilders or 20 German marks.

Das Grosse GfA Basic Buch (Data Becker, hard cover). 15 Dutch guilders or 15 German marks.

Scheibenkleister II (by Claus Brod, THE mass storage media bible, with disk). 20 Dutch guilders or 20 German marks.

Book in Dutch:

Programmeren van Basic naar C (Data Becker). 10 Dutch guilders.

If you're interested, please email me with an offer (please also mention the country where you live, so I can estimate the postage costs). ALL BOOK PRICES MENTIONED HERE ARE WITHOUT POSTAGE!!

- READ THE BITS BELOW!! READ THE BITS BELOW!! ------------------------------

ADDITIONAL PAYMENT DETAILS:

I would like people in Europe to pay in British pounds or German marks (German marks = British pounds multiplied by three). People from the Netherlands can pay in Dutch guilders (British pounds multiplied by three). I have to request people outside Europe have to pay in American dollars (British pounds multiplied by 2). No cheques, just cash or International Money Orders from the post office.
I don't like to receive any coins, so if you order for 7.5 or 12.5 pounds (or whatever other currency) then please pick another title and make sure the total amount is divisible by 5 (INT(x/5)=x/5). If you pay with Dutch guilders or German marks, make sure the amount is divisible by 10. If you pay in dollars, simply round off the amount to the next whole dollar and use US$ 1 bills.

GUARENTEE

I can't give any guarentees. Some of the games are old, and some of them have been sitting in my disk boxes for quite a while. All ST-specific titles have not been played since 1993 or so. I am not out to rip anyone off. I have been doing "ST NEWS" and have been doing (and will be doing) "Ultimate Virus Killer" for quite some time and I hope people know that I can be trusted.

WANT SOME?

Email your order and WAIT FOR CONFIRMATION (DON'T SEND ANY MONEY YET). The quickest mailer gets the first right on a given title. I'll mail back to confirm and then you can send off the dosh. I will despatch the disks by return mail.

--

/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1860. Re: TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847020350_OASIS_@pcc-uky.campus.mci.net>
Source record: 134838

In article <327B37FA.7E87@earthlink.net>
micah harvey <mcharvey@earthlink.net> said:-

>probably an extremely basic question, forgive me. i'm getting used to
>pointing and clicking too much.
> are there basic commands common to ttp programs? i launch the ttp, and
>don't type anything in the command line. command instructions flash by
>at a few hundred miles an hour, and then i'm dumped back to the desktop.
>how do i pause the screen output so i can read the directions?
>
> thanks for any help,
>

For those TTP programs that are not friendly enough to stop on their
own, just use [control]-S and [control]-Q to pause/restart the display.
If you are using TOS 1.04 or higher, (or an alternative desktop like
TeraDesk, Thing, Gemini, etc,...) then I recommend that you install the
TTP program as an application...you do this from the drop-down menu
bar...you can "associate" a program extension with a program so that
it acts on it...for example, I have zipjr.ttp set up so that when I
double-click on any file that ends in *.ZIP, it is automatically
decompressed right wherever it is...This ability of TOS/GEM is a very
strong point in its ease-of-use IMHO...Have fun! :)

--

```
_/_/_/
```

1861. ATARI ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: dschmidt@pacifier.com
Message-ID: <55fqes$ai3@news.pacifier.com>
Source record: 134839

```
MB> need an efficient Atari St emulator,

www.emulators.com
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register
```

1862. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <55fpmc$8bc@laplaza.org>
Source record: 134840

Try Launcher from F10 Software. It's on Hensa (remember that place)

Frank /~
@/

1863. WTB: Brand New TT and 19" Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: msmith@aol.com
Message-ID: <55g2kg$9m2@newsbf02.news.aol.com>
Source record: 134841

Looking to buy a brand new TT and Atari 19" mono monitor. Can anyone help me with this purchase?

Thanks,
Mark Smith

1864. Meowatch????

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: tcano@Silicon.NET
Message-ID: <55gbpa$dvg@emerald.silicon.net>
Source record: 134842

What is this Meowatch and how can we get rid of it?
I have a friend a NYU where this post seems to be coming from
maybe for a few bucks he'll shoot him.

Musically,
Terry Cano

--
Musically,
Terry Cano

1865. Parallel Port Syquest or Zip drive ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Lloyd Larson <lwlarson@cs.byu.edu>
Message-ID: <327BD98F.419E@cs.byu.edu>
Source record: 134843

Has anyone ever hooked up the parallel port version of the Iomega Zip drive or the Syquest EZ135 drive to an ST? If you have, Where can I find a driver to do this?

Thanks,
Lloyd

1866. Re: 11/02/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0933/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327bb07d.1798487@news.airtime.co.uk>
Source record: 134844
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.fan.rosieodonnell,control.newgroup,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test

On Sat, 02 Nov 1996 20:48:57 +0100, "Broer K."
<marcelhoenderdos@pi.net> wrote:

>Petrea Mitchell wrote:
>>
>> Are you suppose to be funny??Well, it didn't work

Theres nearly 5 and a half thousand of them, I ust changed my news
reader to NOT download the bodies , but a lot of people are going to
be fucked!
Whevere it is...wants stringing up by his bollocks!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

1867. TeStInG - jUsT iGoNe, BuT iF yOu NeEd To LoOk - LoOk

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <846946904_OASIS_NEWS@shaw1.demon.co.uk>
Source record: 134845

I'm just testing a email.
Well i've installed Oasis 2 so I may be taking a risk.
If I have trouble I'll be back with 1.35

Wish me Luck
Stuart Shaw

--

Stu@shaw1.demon.co.uk

1868. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <248_9611021313@genesplicer.org>
Source record: 134846

Re: _"Program-launcher" file selector available?_, Hallvard Tangeraas wrote to
All on 01 Nov 96:

HT> Like where you select a file in "Selectric" and then press
HT> copy/move/delete/show info or whatever there could be an additional
HT> "run program"...

Not quite the same thing, but HotWire allows you to select and run a program
using any file selector.

* LED v1.45 * For Atari support, call The Rebel BBS @ 702/736-2822!

1869. Re: CAB on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKCRCCBMUP@data.rhein-main.de>
Source record: 134847

In <Pine.LNX.3.95.961101224308.14674A-100000@moose.erie.net> Dennis McGuire wrote:

> So what's the trick to running CAB on a Falcon? I just set it up

It's not a Trick..
Install this packed at the right way and it's runnning.

>computer. The screen goes what with all kinds of nice colored lines.
>This is in 16 color mode.

I don't no. That is the first message about this.
Sure you have free ram enough?

regards, robert

(StiK/CAB with F030..)

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1870. Re: TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961102171813.11765A-100000@ns1.ptd.net>
Source record: 134848

On Sat, 2 Nov 1996, micah harvey wrote:

> probably an extremely basic question, forgive me. i'm getting used to
> pointing and clicking too much.
> are there basic commands common to ttp programs? i launch the ttp, and
> don't type anything in the command line. command instructions flash by
> at a few hundred miles an hour, and then i'm dumped back to the desktop.
> how do i pause the screen output so i can read the directions?

I too have the same gripes about using a TTP program which is a big leap backward from the friendly GEM interface. Usually, '-h' is the command for displaying the commands to use.

Geneva has a program that can run TTP programs and pause the display, even in the free demo I have.

Of course, I would love to see a program that'll let you put TTP commands in a customize menu and let you launch it in a window and absolutly pause when finish. :)

Eric Noss
a.k.a
Mr. Maddog

1871. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961102172614.11765B-100000@ns1.ptd.net>
Source record: 134849

On 2 Nov 1996, Hallvard Tangeraas wrote:

> I've had this idea for a long time, but I've never found a program which
> does this. Let me explain.
>
> The scenario.... you've got a huge harddisk with loads of programs and
> files and you want to access a certain program.
> In order to do this you might have to open several folders/sub-folders to
> get to that program just to double-clik it.
>
> Now, I've been using the "Selectric" file-selector for some time and find
> it an extremely useful tool to have (I don't understand how I was able to
> live without it in the past). As I've preset certain well-used paths I can
> access files/programs with great ease, so why not built a "program
> launcher" into a file selector? Would it be possible.

There's an accessory called "One-Jack" that was on a coverdisk of ST
Format a while back. It lets you run programs from a menu. But unless
you have a multitasking setup, you have to run the accessory from a
special program included to run that program using GEM.

Eric Noss
a.k.a
Mr. Maddog

1872. Re: PPP kit...

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <847048086_OASIS_@imaginet.fr>
Source record: 134850

In article <846982154_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> ATZ
> ATDT 8866086
> CONNECT 2400 (I'm using an older 2400 baud modem, 28,800 on its way!)
> Login: thechyld.pcc-uky
> Password: mypassword
> Option: P (for PPP)
> then Oasis sends ppp mru=1500 idle=300
>
> and I'm on the Net...
>

Try this script (copy it in your chatfile) :

```
ABORT 'NO DIALTONE'
ABORT 'NO CARRIER'
ABORT BUSY
ABORT WAIT
ABORT DELAYED
ABORT FORBIDDEN
"" atz
OK atdt8866086
CONNECT ""
Login: thechyld.ppc-uky
word: yourpassword
Option: P
idle
```

Don't forget to put a space at the end of each line (I think it's important).

Good luck !

--

```
+---------------------------------------+
| Abel PHILIPPE |
| Atari Falcon 030 + FPU + DSP |
+---------------------------------------+
```

1873. Re: CAB+STiK=SHITE!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961102142229.4894B-100000@usr03.primenet.com>
Source record: 134851

Hi, I don't think that saying Cab+stik=shite whill resolve any
problem.
1) because it's wrong.
2) because it's way too offensive.
CAb and Stik work really great, I mean really great.
If your provider has true Slip protocol, and you got he correct tcp
parameter from them, it should work no problem.
I would say one thing. Last week I was at my friend's house. He has a
P90 a 28.8 modem and Netscape with PPP protocol. And I can tell you
that the speed wasn't amazingly fast. IN fact it was pretty slow.
I don't even talk about my cousins PC. They are on AOL with PPP,
same modem as me, and their setup run 3 times slower than Stik and
Cab.
The only advantage I see is that they are able to run Java scripts.
Also, try to install Netscape on a floppy disk.
Bye
On 1 Nov 1996, Mark Gardiner wrote:

>YES! Fucking Shite!
>
>I am so Fucking angry at wasting my time to get this heap of buggy shitty
>software running on my 4Mb STf.
>
>Everone blindly goes along in the false belief that this is a better solution
>than Netscape!!! From what I've seen from this crap (and that's not much coz it
>won't run...) I can see why PC and AMIGA users slight Atarians.
>
>Don't get me wrong. I've loyally had mine (STf) since new 8.5 years back and was
>excited at the prospect at getting it away from pure MIDI to something else I am
>equally interested in. I have set up Internet/mail systems for the PC and MAC -
>both SLIP and PPP and even on a palmtop XT - all run better and were more
>intuitive to set up.
>
>I got the latest set of STiK and CAB/MGFTP/IRC061 and Telnet from
>http://www.flinny.demon.co.uk/ and nothing works. I get STiK to dial
>successfully but try running CAB. If you set the English cab.rsc file it bombs
>out before loading. If you use the default Deutsch then it'll load up but try
>getting a URL to load...
>
>I set the cache to either a D:/ Ram disk or the A: (I'm a single floppy no HD)
>and all I get is read error in file \b\'00000001' ??? what the fuck's that
>mean?
>
>MGFTP - no different. Enter a site URL *WAIT* click and it Bombs out ...

>
>IRC061 - can never find the irc channel you're selecting. It's there - I get it
>straight away when I login on the palmtop... I spose it needs a specific .cfg
>command in the undocumented \config setup that the author hasn't bothered to
>tell us either...
>
>Telnet - works when it wants to... you can get a connection but no transfer why?
>how come?
>
>I tried an older version of CAB 1.01 and all I get is out of memory messages
>when I try to load a URL. How come with 4Mb????
>
>If someone wants to prove me wrong, perhaps mailing me their setup, then I'm
>willing to eat my words publically, but from what I've picked up in the articles
>posted here, I'm not the only idiot to try this waste of time...
>
>Mark. :-(VERY!
>
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1874. Re: Firestorm Browser

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <55gn74$1rh@mark.ucdavis.edu>
Source record: 134852

Hallvard Tangeraas (hallvart@sn.no) wrote:
: On Thu 31-10-96 22:02, philip christmas (philip@bengio.demon.co.uk) wrote:
:
: >Does anybody know if the program Firestorm is still around...
:
: Another web browser for the ST??
: Perhaps you could upload the old copy you have to some FTP site...

I saw a copy of this a long time ago. It was an alpha version or something like that that had leaked out. I couldn't get it to work, and then CAB gave out so I didn't need to fiddle with it any more. I heard that the chaps working on it gave up on it since CAB came out. I could be wrong, but I certainly have seen no more of it for almost two years now.

OXO does have a web browser that should be coming out soon, to compete with CAB. And the OASIS guys are still planning out to come out with a web browser to go along with their package.

At this point, if they get PPP built into STiK, StiK/CAB will be pretty good. CAB itself does most of what any other web browser out there does. Except multi-frame GIFs, and no support for Java (or, now, ActiveX). Multi-frame GIFs are being discussed as a possible addition to a future version. Too bad no one is porting Java over to TOS/GEM. I wish I had the know-how to do it as the language itself looks pretty interesting. I might even be able to come to grips with it enough to write a couple of small applications in it. And wouldn't it be great to be able to run applications written for other platforms in Java?

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1875. Re: 11/02/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0701/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327bdcf4.13183324@news.airtime.co.uk>
Source record: 134853
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.fan.rosieodonnell,control.newgroup,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test

On Sat, 02 Nov 1996 17:07:21 -0500, jcurtis
<jcurtis@elmail.cc.purdue.edu> wrote:

>Petrea Mitchell wrote:
>>
>> M9DZ87,UVL5W0545+)A^4=;ETP7(Y#<9[>!VC$3D88$5=;^:^PC2S+@\QX0-#

>
> What the...? is this suppose to mean something?

Probably, If you add it to the other Five Thousand Four Hundred and
odd simmilar posts made in the same afternoon, all 99 lines long and
all by the same person:(

I am so proud of Myself, I made my first ever Kill File Today <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

1876. Re: 11/02/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0701/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: jcurtis <jcurtis@elmail.cc.purdue.edu>
Message-ID: <327BC619.317F@elmail.cc.purdue.edu>
Source record: 134854
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.fan.rosieodonnell,control.newgroup,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test

```
Petrea Mitchell wrote:
>
> M9DZ87,UVL5W0545+)A^4=;ETP7(Y#<9[>!VC$3D88$5=;^:^PC2S+@\QX0-#
> MUSYIDU<#L3JZ]PD<WH#M=DMFY#TZR9"@8<M=[#Q9R?I6"23:%',#UB-X@RI@
> M^)0:P(L[]DLWD#/%?#O:9D5UWUP`N#9_-O\J/S2#LIIVVA#^^0R%=':.L3.=
> M,.KLSW.K';*=5_:'51XPF^+-6(/AZCZ`',-:%TD=KG?;.Q<.L"SKOYGE`YGK
> M"--62ZIZ>C]E#]Z(%;TJGHM7=RXI[2I&Q%JN?)?!Z="T\X+J+M!$A+N))"QV
> M@RPN._V!CNXVLV(B@8H"DF_F]F<ZU>D.'%S<7?C)_?%O4P6SV;V35R>0DRP=
> MA2J!3'*PDF,A?4IZ>#]WOD(39<!GE"G(TC7A0,,S%$)7IX>K=IZXN@#1PR\M
> M5KP[BU?FX=!=.3^Y4EGKR2E[).$'!<$WXO".QVJDI,;8U.MSS6*R4EO""6<:
> M>I2H=_8/4";)/-;LTOCJJ]M6P&,NXQ\,CUE98_3DV@Y0+J]9-2BW8*FK`XBW
> MWRM<X.3`#Z!.[OV_,1]N7F8GDUF@I3J3:G#4T`5ZKLSE=5RI"IWX*K)96&30
> M!;0-5-OI%0"BP4XT+)@)J_)Q=->RI:39AB0"2SJ]\APHU!47[AC*0JH'+OI%
> MHF-B>`-PR.?5+D25B0UTV)3-M;Z2;$_L8%E8WA2;5_E^_?-VO@,/NHY8R>WZ
> MA>#$<G#<\;!P]5B+E[[8)2-U$QR496.?F(BX4;Q<U`36!\B6ZUT@,C^+^84A
> MTPMEFTR;OJ'GI6?U![*!Z*0)8[?$+1ID(GNE%V_53K`P&_-B-@Y/R6*I?R(X
> M1UM0'^\7NR9X_+)>/[@ACK#PN*!&<E)]<(M14HHX<[74OWFE<_+\>-\6[:!2
> MX:+[12,PX,R%$"+:!?.X<^G^!$WX;RNNGGMC^2GW?JS')CN'P)('-K<T:%>D

What the...? is this suppose to mean something?

peace
J
```

1877. Re: ** FREE GAME **

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327bc68a.7444259@news.airtime.co.uk>
Source record: 134855

On Fri, 1 Nov 1996 08:34:58 GMT, D.E.Jones@ex.ac.uk (D.E.Jones) wrote:

>Hi all,

Hi :)

> I am pleased to announce that Happy Hippy Productions has just released
>a new game: the long awaited SUPER TETRIS (from the creators of TRAPPED

Long awaited?, Didnt even know about it?

>II). You can download a copy now by pointing your web browser here:
> http://newton.ex.ac.uk/general/ug/jones

Just Downloaded it,

>You can also download some other software, so what are you waiting for,
>take a look!

Did, and was I suprised?, hehehe VERY NICE Game, Honestly NOT what I
was expecting of GFA, (Sorry but thats the truth) I was pleasently
suprised that GFA could actually do this?,

This is an excellent game, very well put together, Glad I downloaded
it :))))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

1878. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961102152804.21991B-100000@voyager.cris.com>
Source record: 134856

On 1 Nov 1996, John M Rojewski wrote:
>>
>Of course you can always delete then entire directory via the desktop,
>but that isn't an automated method. I assume you read all 500 via the
>"Read for Offline" command. If so, then it seems to be working for
>you!

No, maybe I wasn't too clear! What I meant was I had already read all the 500+ articles in csas with PINE thru my UNIX account, before trying out Newsie. Newsie showed over 500 articles still there! I marked all read and tried to get it to go back and reread the directory again, but it bombed out on me! I've yet to be able to quit from Newsie without 2 bombs and that is after closing the connection first, I even tried closing connection and then having STIK hangup, still 2 bombs! Haven't tried the read offline command yet, have done all my reading online, that works! Problem is that my ISP hs a very liberal policy on how long they let messages hang around before they expire them! Lots on groups have well over 1000 messages when you first subscribe to them. As it stands now, I'll never get to see the newer messages with Newsie! Good thing I still have the UNIX account!

>
>
>John
>
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http: www.primenet.com/~rojewski
>* Atari Falcon'030/14/84
>* Use NEWSie - the UseNet NewsReader for the Atari
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1879. Re: 11/02/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0759/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: axphil@ix.netcom.com
Message-ID: <55gkka$s87@sjx-ixn9.ix.netcom.com>
Source record: 134857
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.fan.rosieodonnell,control.newgroup,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster

In <3b5c90c3.62759298@nns.diasoft.ru> pem4958@is.nyu.edu (Petrea Mitchell) writes:
>
```
>M3*I2IHI]R-PLM_14G7DQ&X5PXZ<\ZBE'\!80N[:VIH-!%M9%-2A^B!CQ9K\-
>M*;(WU)(M2"C\#O,0VEPDH_5K]KK%E2;351UNI@AVR?`6#-IRQ,85/LK7,&>V
>M_<XS'(,_<$&AQBS*)(J?:`(ZHK>O6I#]7O_3_3W)MZ86`5;?L%$^1\[EHV@3
>M!RD]WJ]W:1<B2C[N\X(]0VM_VDX95=L!!%%A_2!J+S9/UXD\G.[&L3MR\>Z&
>M,4COME$=/C-V+7KJ<-1B8.TR^-%@?M.6+,2K&3]`/]'GX#/\X1KJ57=8.]'I
>M85CPYF4YJLU^_T0S;YA$/X-!<:8'WO6%4&?F[<O?ZMMP(OW;V,V>O$GZ`N>*
>M>(9*Y[HXTR/E5[Q/,GHHQ06$VJ^!W1D2S3CNAC"O%++V=,GEHJN,Q9K\)C$,
>M1_>''>7P6RR?WVOZP=G!:KM5'BN2+@?OE*&-^%I:W&&:UW)TO&53\;)Y`GIQ
>MB722,Z]AVV:7FWK&L?/MJ$.]P(L`7U)8!ZI\04?*OMD(PA%DJRJEIBU\!I-K
>MG=G08=',H'7$`Y.SX&<[6T1RDH$&XB094RP-6+#T4C\#<;IN\C@^4'G>J&>3
>MFYTSORCS%,#!'@,H(LVG(BDL^IWXWO=8::J9#*U9T4BP,HT].CRCX$::Y@^E
>MXG"$ARP?SO?JP/ERS"0.'-ISOA8W1?.TF`]ZGP?PU![F2""KN>DFXBH^HD"M
>MZ2.8J"[TO5,<`SP)_-I_S_>K1MLU2["<^PL`Q^G5+A]#WZL`X+Y,B^IQ,PI.
>MMS'\W,(A^.'Y.4MO%0UH4-&@BA?&?%0"8#]/YQ=/HFWXW>.J%)Y[.`QM?GI'
>M)ASK[N"PHUBOT`.GD,.3O7I6J+;9N#!DE]U`C[CNX.%I"2@5L?RC*\^O9VZ3
>MHNR5&/^_P=>D3JE_>(=-&G5$^P!6`(L?MM\'!=N."'%!7HN@(#%<E<55?!<:
>M/B*@(:R79M!$H4[O]V)!/.4>-Y>.V9?_(X=885"EC<',H^#-SM$^D7+M)_;J
>MS4/5'#?XW5<<K8@_=H#H:JX"S1+/[<<O)\)RE=D+`<^1Z72*AI&JB!ZAT]&-
>M;1=*!889O'(4_N8S2JQ8#J+E)'GD7N!'2`>7O'^!!0V:PZREQI[[^W.I^M)>
>MKU:\;&%^>!I@(84AOR$@)-GC0O`D]+.)[#G)-4GMA`HTUKWE7N$WJ>K!C2Z<
>M/<,571+5Z(A%W,ZD*OO`Q(V>==(8EV!NC0\2%)8;$;5:T!W6BPDL#-X"*<G.
>M-<I4,-WMPG>"ZYU,[[]44(B=OYD0746-M=6E1:T(^B88^7T3N=EY,`V;E\^_
>MZ2MW>@15)L3UQ:AZW'_7=;@L0K"O?F^-N`'H06/VEN=>B]/7TUE5.*B)TIRQ
>MY3J^,HV[J!^$(VZ\67W[CA4OHWX*A@+&REDJ")J0CYMM@X+[L&9<[B+2X&K3
>M>0<VQ]VHT+=#=OR7`7#%-6*[HK>I..,(Q](7([_-A%GB/#(,94#0FG4C<1,G
>MS/SEH(LFE60KYD3D#>,2#[M0?CS#TSFY!^`2)I>/CJ*L@4`)BBZXA/O>I*^7
>MZ>^!7:TM7_QZ8D/3,U4T<$63!*FA_G;.2HL8SENL-AF07OSQI6J4W2Y<Q9C$
>M^ZC*%)$P9'B?M^?U3'2Q8$F75!_-Q3BPE68UR;J*M2&[^J2#X`W_(.OQB@3#
>M$;@N(0AA!67RU(SD"Q@`V/5Y4ZUI^^-+&6E[T6X;9&/YL\9<A^N[$`"6-'39
>M0.FRTF,7XFF>N*A7[TWQ[(W0-+<^Z%&U^0*'1?$C*#^*$9B^0\_[X1FT^JD6
>MP^I.J7EFZ^%B?<6"K29$B]PH*83.]3Q^_8'?%58&-\5V:WX`!;L=FS2<`$D6
>MK!46$2U7W_*]A2X$ME,_8#3D<W_X?!JMUE>Z00:VHM-RQ)$=A9DM93]`,?=&
>MMMW8-#T4Z\YGB&U;@4[](7B*U.(V7,1GQ-@^7C[U?A>B[O86S$LH-BX)!([?7
>M/LUE8B^GT&A_<\PYM%$B1F26579'<P667F[O9A!6,Q:B#R9S*/P67*,AN;HU
>MV8C$LTRT\&:W`!3!*SH?<ZGBB6=LQ\EYTJ\NQ5S/KTQZL/V4@&Y=<S46O2)0
>M^JZ0SK7>(X%+L_KTU89_E^MT6;?Z'6A')3I@',/Q79+4^VQH=E4#0]W]'%&;
```

```
>M6HF[)O'9#D[^VBJG=PA)O(\K02RVX'N)Y5'_0MM8E51N.?KWY1.DM?UF(5F2
>M1L[3G*P+#):K[L^IY^Y"0,FX:4JPHS18UX]UOU"<Y(N=$+GE=['LTOI>Z9A]
>M.@73=<`Q79AFP93HI?[!^E/+J(PHL>'Q!^/GG>28\CA.^Z6!_%II!:MY2T>M
>M#YV;-5XR9#!.NZ&:5"9:IOZ8:!CM6S-'IKGNJU]D";O2JL3^,&2,PKA4=)\&
>MWP-&"@BSVN+=IR,0GSNECS=&^^20WI_T-H&)]M3!5N(]U$(!'H0UZ\@[6O+)
>M3\!'TU#A(?#T\_JNH8X@>HE3`O%?`3CB@Z^2G9RL"MOV:RM,`<$A7'$AE.#2
>M1!T^]S7KY/4"M:OPL@/73Z-K^4L"<,P\"*E9U/C7'5/X)Q7+X9,#38*(LUY7
>M*U`!4_Z5T](R^8Q>G)`-!0]E=72AYE#A=P%LLVHZTIW8O#V]9`/\*HWTEHF4
>M;MK87.7U"*#X44P?SD9KA!)6&C,55:8SP-MIW'LTF=EDL]U43QP)U%#/:>=%
>M-0N-;CS6_0"FPRT3'I>&_A>)@.2=KQA$_CCI0_W9^-9E*T><_U9G782*4N'W
>M(R0XCKXUN1JS9,BJIN\Q1CJ>^Z2:0@U12)&4P_,;NB]11[3-.](!<J[)^)IH
>M]J\,HCLM9];2?Z@]#@,J2S'KJ)3V>(9:.JF?RFIC@/8=5Z$*#&&.4^J@VD5[
>MP->^M)M?B6;_&J4W`)X-=ME(HC%=R3:(^K60WWAKY">M`1J]]LVFT8-R(0'G
>M!PF0RBFKK<^[^V:1(6%$ULA]R8!J,[?>6G5"<Z7J#/3L5);M"7(5H3G=M,'J
>M2`,-(87Q4]S:)BSW;W\<Q>K[?%CD\R;::<<(5T*B/>B;=`:M<]'U^]6"38UF
>MOZN*VE\M0P4(<FN6^%(/*N,E=Q(27/"87JD-,$YH$[X*UIA<M\F8T252CREA
>MP%#]NY(%(S[4.LYH.3R6%#>$'=E=^MLDT\X0\L.6+^7E%M(N7-<+#&0F!05L
>MDI%NX$B/#R-_`!G3IIPONM&ZSGS@:/3/(-M$R]WIR<9P]EJ40K%!-S+4?2_>
>M!LE<@T9%;<BP!GUDD"ET2*8B2"N#YWRMZ1XI0HEA:@LD-$7E>A\CRK.ZH=\W
>MSKE5%DE)D39\QD+BX'`F)K,/,+U=[9!R<#T>!SR9"G(=@P/XRQ]VK>#TQU3-
>MO/GD1!S4T^,!MX#"W_:?/07F!6R,#$ZM=2#ZR'/P%L<!5I91.F^V0F?=WA$J
>MC%YNA37X8B`<"!;41ISD[A?1`NU3:,X9-B?LB&I`M5I#Q+;M2A[=Z2*^>0>!
>M<].\S'QE&O-.`<#:'RJ9*1N9?-U$>%EUE7$H";.4E+2U\*4FV7*QG0FP6+!&
>M\GS5TVLRC)!KBQ\W(+1:9&($&=XN`'46?B)OWU&R]MS3/\JK,FX:)*<TKC_K
>MODFGCL%4\;GC*!R4>;T[W!UG*BK3/.2KP*E4_7JT\.J'+6R5O;QFC1NGB,\=
>M*UBVP:2I9/'*IJ-QB$GV)<,!HHKA#3D5D,XJ`5&C.'X4:=*X%>?P+;-RUXC+
>MW-6I"<&'TLKHIY5*I;O.+9:XL],5(K^$!@?O$M1X:S3>[Z$,ABYE#[)"FE_L
>M4`'Y,21S&I;ER,VAJ,FLF#H>G241+A9'2S[<7X6C+9T+/V^P.Z:^K#.M#2&B
>M5!#.YOU#H50O16X;GM#1JYQ>F6'K7[)#OT,VD5\23&>8<-C$5C/+99S-+.=(
>M2J?$;[,P'XD548VH\:*5!0`\G\?775)]='SWCNS1@(?K9F.VD,/O!W/GQCNR
>MA-Q+Z=2#H:JY,M(`Z3;*@:ZUK)9TXGXQ`X(F[Q1K&*+QN?6QR1VR3J8/$$-L
>MG1/DI)R<TS<"`"[QQT-W)B&YCEU&>](G'/#W"O&#8"D\XU2$%,1"$3G,S2C9
>MT$@L_/-H:]P08O]R.]7N.LQJS2>N(\E#:L:?U`IM';+931:)%[84QA6&*9<V
>ML0?8#P_K-T-%=.6%%\?,D'M16+?3QMJ[,+#+ZO&).L3-[D8NYM,P=7QIEY]$
>M&<*3^YS$T`VWT/^36OAY0+E&R5^^).PWZO9AI3Z!980R)H>:;C3<W=Z*)+4$
>M!SY"FJ%>E)=MPS^3_PH$IME7SE0"820HF+"+F?BH#G"$[G(10*$SY-_TL7U_
>MUUE9"[_=/4@);.N\VD-L8!0H^^UL7>="5T[CRK<9CZ>-!\?+JCMFW0"[.[[W
>M3"]3P7K;\6>888@FOY[RT^WZ4N$AUJ"N^%.MTQ\MW+)JK42XXUC.53^3),UQ
>M=)IN=-[)Y_(*I<$+R`%UYJ(.B5.L6SBR-?,@%[6Y0WW-*L48<*\>2<F!S09`
>MD+_(/("NOOUI?E))<VV0P2MN9`^91WVF7[W;WS-+O73`'55_,J4R_T-F4@T<
>MEWYG#W!VA&8H*WF^HM,>C\_S2,$FS^0-G\Y<?99!Z)$S#@:D_>CIPY[""LG[
>M(U[$0@@^^(W8TNG8>!^,$A/0#1`S2:A)1+M0KT8BX5_GL8``X.U!:O0YO':>
>MM125SC>_RB7#BY]X=2<^RL@@8RVDZVAS$1`DC'GZIY.A_'&A:WZVI6#Z:[A[
>M4B3HA+=EDX4W7NFXX>(.!.+20>3U';YZ4W><Q%T)/0)GC)/F"F[C]SVEWJ?:
>M^AV%A7"\0WS7-8+8_",`0O%M0SS-[[[SA$3-488A[F:31GAUUAINC^E+G@JV
>M+65F[OA"H%:;8\T4D682"F)$=?/+JJ#<A;O!RR+\'=F4JOJ+5L`T`R?P48A,
>MS2`D[;BJ^^$-V=K3E141[B8F#H7BD8?GK/>V#+_RMI+8R42Z]QLX'#11'MIL
>MJ'#-KIW@L@D"E&4K-4@>7\;_EP2]R50P"EJEMPI@%NBF9!;6N!8/F'DB%I?7
>M+&V+KJG#)CZ68E[V,[T6(JZQGHWM%K>Q$>*W(1.D86_R6[S9S]?4Y>D<M"U?
>M+,45Z7IC^*-1^U3@C#N^]X56./$?_L$DVT26^Y*4'C<Z^,%UZ-,>%-%>;1&H
```

```
>MN$OJ2"/LRJ)":[UA/EU(83Z<XLM>,C6':;4B;CP+C'>6CTDT=_%MGRZ6D;.1
>M[.C7FN(63J74]MF4[SXGYF<->;]#1?4X4NW0Q_.M2!::#S`(\`9=SUR:2#^M
>M71_/HI.;]KQ7"UUSL7_]:F6(ATV97B>B<#'(KI[N(&&/VH=/59J/$\+0NSW^
>
STOP!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
STOP STOP STOP STOP STOP STOP STOP
STOP!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!
```

1880. Re: mail2news postings?

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847052722_OASIS_@swampdog.demon.co.uk>
Source record: 134858

In article <961101Z123736.158dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>
>
>Greetings all,
>
>Does anyone out there know if atarinos can be configured to send news posting
>to mail2news@news.demon.co.uk instead of directly to the newsgroup. It seems
>to be more reliable. I know the PC version can be set up in this way which
>sends postings as email.

I don't know. However, it is fairly easy to set up a yellow pages
email address in Oasis, 1 for each group to which you want to post.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

1881. ***** FRE INTERNET ****

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: Respondby@mail.com
Message-ID: <55glsr$bdn@chaos.wg.com>
Source record: 134859

ARE YOU NUTS?????? Your provider for Internet Services is ripping
you OFF! The Internet was designed to be FREE!! PLEASE PLEASE let
us show you where/how you can get it free! Please Read Below.

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* Where you can get FREE Email Addresses!
* Where you can get FREE Access to SMTP (Outgoing email)!
* Where you can get FREE Access to News Servers!
* Where you can get FREE Web Pages!
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BONUS!BONUS!BONUS!BONUS!BONUS!BONUS!BONUS!BONUS!BONUS!BONUS!BONUS!

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1882. Re: Help needed with hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <5rBQ-7S.villarreal@delphi.com>
Source record: 134860

dave <dave@mbha.demon.co.uk> writes:

>I have been trying to get hsmodem7 working om my TT. i use modem2 and nothing
>else and I lust after decent throughput rates with CoNnect and Starcall.
>
>Starcall and Coma need to have hsmodem running to get 38400 (Coma needs it to
>run at all!), but I just can't get it to work.

Have you tried using the file FSER096B? The file contains an auto folder
program and a CPX file that will allow 38400 baud use. The Modem.CPX that
comes with the Atari Mega STe and TT doesn't allow 38400 baud.

1883. Re: UVK

Newsgroup: comp.sys.atari.st
Date: 1996-11-02 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <5FPxPtT.villarreal@delphi.com>
Source record: 134861

Paul Muehlbauer <Paul.Muehlbauer@flight.org> writes:

>Hello, Richard. I just (Um, 3 months ago) bought the 'latest' UVK
>upgrade from Oregon Research here in the USA, & upon installing it,
>I was told it was already an outdated version. (It is 6.4.) Have we
>just had a long gap between versions, have you parted with Oregon
>Research, did they ship me an old version, or, um, what?

Version 6.4 is the latest version that Oregon Research has. They are having
trouble in trying to get newer version from their distributor overseas.
The way I understand it is that Mr. Karsmakers will be handling the
distribution rights in the near future.

1884. Re: AtarIRC configuration

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <847136842_OASIS_@pwomar.demon.co.uk>
Source record: 134712

In article <847030586_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>Can anyone help me in getting the AtarIRC configured up?
>
>I'm typing /config and have no problems with most of the stuff, but I can't
>seem to grasp how I'm supposed to enter in the server information.
>
>It comes up with [format: server port] IRC server # 1 of 20 > and then I have
>to enter something. What do I type here for eg. dismayl.demon.co.uk on port
>6665? I've entered the name of the server then a space then the port, but when I
>go to /connect and it brings up the default server I get an error saying:
>
>resolving dismayl.demon.co.uk 6665 resolve (dismayl.demon.co.uk 6665)=
>bad format in domain name or dotted decimal.

I don't recall what to do exactly but you shouldn't normally actually
need the port number so there are 3 things to try:
1, Don't use a prt number and it should use the default port (6667?)
and dismayl supports anything from 6666-7000 IIRC so you should be OK,
2, Enter just the name and it will prompt you for the port number
afterwards,
3, Use a colon instead eg: irc.demon.co.uk:6667

One of them WILL work, I'm almost sure of it :-)

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1885. Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <55ip0n$8d7@news2.delphi.com>
Source record: 134713
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

I know that there are many takes on Atari, and while Atari Corp. may no longer exist, there are still many supporters of Atari products.

I grew up with Atari and still remember the "Have You Played Atari Today" jingle. I remember when I first got a Sears VCS (2600) and played it well into the night. I think I had Combat and that game where you shoot stuff that just scrolls by. I really can't remember now. One of my most favorite games of all time was Kaboom! I know it wasn't an Atari game, but it did play on my VCS!

I'm sure everybody has seen the big Atari symbol in Bladerunner. Trouble is, I wonder if the name Atari will even be around when that time comes? Is there a list of Atari appearances in movies or TV shows? It would be interesting just to know.

Anyway, Don Thomas has written two articles that I've reposted here in the hopes that people will read them. It would be nice if the name Atari were kept alive for at least a little while longer. Maybe if somebody notices, maybe if somebody remembers, just maybe...

Dom

P.S. Here is a list of e-mail address that I've compiled:
(I take no credit other than typing them in...)

Dateline NBC at "dateline@nbc.com"
NBC Nightly News at "nightly@nbc.com"
The Today Show at "today@nbc.com"
CBS News Up to the Minute at "mail@uttm.com"
CNN at "cnn.feedback@cnn.com"
Good Morning America at "gma@abc.com"
Nightline at "ntline@aol.com"
Primetime Live at "ptlive@aol.com"
Fox News at "foxnet@delphi.com"
Time Magazine at "letters@time.com"
U.S. News at "letters@usnews.com"

A great place to get e-mail addresses is WebCrawler at "www.webrawler.com".

Now let's get busy!!! :-)

1886. CAB / STIK and JPG's

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <GKDJAIAFUP@ghf.augusta.de>
Source record: 134714

Hallo to all

I installed the new Version's of STik an CAB, but i always have problems
with the loading of jpg-Files.

Do someone know where the problem is? The last few byte's from a jpg-File
can't loaded. Th RxD-LED at the modem flashes, but there is no respons with
the TxD-LED.

Who can help me?

Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991135 -^- http://www.augusta.de/~michael/
==

1887. SMTP Mail Client for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <98666130_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134715

Is anyone writing an SMTP mail client for use with STiK?

Antmail is POP3 so is of no use to me with Demon (who don't offer POP3) :(

Just wondered if anyone is writing one?

Yours hoping,

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

1888. Re: CAB / STIK and JPG's

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKDSBJBLUP@data.rhein-main.de>
Source record: 134716

In <GKDJAIAFUP@ghf.augusta.de> Michael Pieper wrote:

>I installed the new Version's of STik an CAB, but i always have problems
>with the loading of jpg-Files.

That's not a new problem.
At many CAB-Sessions you can see as example 3500 bytes to get and
the hole transfer stops at 3412 bytes. Rest lost in Space...:/
If you have a .GIF /.JPG so you found smal pixellines at the
bottom of any picture.

If you take .HTML, sure we are missed some parts of..
(Next step is the "reload"-button..)

I don't no what's going on..
I found this trouble from CAB 0.x to 1.42

And the grazy point is, i found that trouble not at all CAB sessions!

Some Ideas?
Feel free to send some..

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1889. New Web Site

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: genesis <genesis@rapidnet.com>
Message-ID: <327D2CF8.29DF@rapidnet.com>
Source record: 134717
Cross-posted to: alt.cd.rom,comp.database.sybases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.fan.rosieodonnell,control.newsgroup,control.rmgroup,alt.test,misc.test,uk.test,han.test,swnet.test,fr.test,de.test,nl.test,se.test,it.test,lat.religion.scientology,harvard.general,harvard.house.dunster

Check out this site!!!!!!!!!!!!!
http://www.rapidnet.com/~genesis/tanith.html

1890. Re: Firestorm Browser

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <64634501_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134718

In article <55gn74$1rh@mark.ucdavis.edu>
szhays@rocky.ucdavis.edu (Eric Hays) wrote:-

>OXO does have a web browser that should be coming out soon, to compete
>with CAB. And the OASIS guys are still planning out to come out with a
>web browser to go along with their package.

I'm actually beginning to think this is just a hoax. :(
The screen shots and details look impressive (claiming to be Netscape
compatible and make full use of the DSP). But their site hasn't been updated
for 3 months, the release date was September/October (if I remember right),
and I've emailed them fr details and had no reply!!
Surely someone connected with the project must read this newsgroup, but
they've never posted in here about it.
Does anyone know if this browser REALLY is being developed and when it will
be released?

>At this point, if they get PPP built into STiK, StiK/CAB will be pretty
>good. CAB itself does most of what any other web browser out there does.
>Except multi-frame GIFs, and no support for Java (or, now, ActiveX).
>Multi-frame GIFs are being discussed as a possible addition to a future

Do you mean animated GIFs? If so, then the latest beta has got 'em and they
look the business!! :)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

1891. just a test, don't read.

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <327ce4921afb512@stud.ntnu.no>
Source record: 134719

Just a test to see if I got it right this time...

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES
--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1892. Re: 11/02/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0759/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199611032154.a61700@b.maus.de>
Source record: 134720

AXEL DE PLACE (axphil@ix.netcom.com) wrote:

>STOP!

Yes, and stop quoting entire messages as well, please. Especially if they are
so long and useless as the one you quoted.

-andre

1893. Re: 11/03/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (2220/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Ron <bulae@ix.netcom.com>
Message-ID: <327CD785.3623@ix.netcom.com>
Source record: 134721
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards
Body handling: HTML body converted to readable text

```
Petrea Mitchell wrote:
>
> MKD9:^?"Q/^N,I6#2=O=Y$V&C\_#4_4G,(',Q$5.'D(O"Y,!&HN,FL2KQH^<`
> MST,@?-SJT^;DOHD0HWO6*M^0ZFZZ:Z')P)L''8CEV/+ESN;R.Z-?9S*"/5-P
> M?/:[ MG"*`@FMFB\M]H"*W3PZ2PWQOG]FD:II`R2%Q*2A;EG3WX0V@K(C5'F1=F,50
> M#F^4"$>0WW%VULJ*8CO6SRH.J%*F4VGPEHUR@::].V(\@%M_4IM,(KA-J;W`
> M=R`A#E4C2*6OA##W-#'^2[XRG[T*=RA;@.JCG`VNIZ--1W-"+5QPMM33BV3L
> M@4(1>,=Q-1$Q1*;"2<14L0P=P"(H8>,TWBL27,`!FYOHV(<^\.BT0N;+;>@H
> M[-\R[?CF1N\CBYXQYZ.VC'(T!OBV$7UFD`WK*Z)[P2BV(S3WEQ,L<@\0*6D#
> M1`]9,T3A0JQ8VFFHPTZ/>B_PRCQK9K[_0;4,82T@4X&9VTL05-(P4Z
MAKU+^_;-JJ(4#37WR*#7XF#?GPPU#@68(]WBFD6"M=1![7Y!NW,.K;(`M!3[
> MZO+6%TNE4LV"/@[$-%Q'")_M:OZPO M.T=6]V;1:&M,:0!.^9$.T^P!VB7&M(V'VFHDKV"W2GVNA6,;=I!.5JMQ
> M8>QAH5SKSO"OBE`O!OIMUCND$!)??:WBBOEX"K;5/<>G81BO_2%'$"X&0K.E
> M84+.(RQR:]*H32FG./"5R#B5=WP+4G!@BC'K6G]#WDFN*4=79N`=<=)F5^!'
> M.#W(8$^"4Q0%;\;\"4LZ9N^SC0>P,X"F.@'BPI."TW,J#)8-&6Y\%R@QZM=D
> M^]<'?@CHN89N_T@`.$8$)Z*=1A$5LD64.V[N ML&N^F"P.S"1UIJ_^/OR3IN4<_]3X\M\6G]$9:0F*
MQ$UP]XB/T9E5EV!YD:^F1L+];P$]\SY`SW,^P.ZDP(D$64$FU.]P6N4)'@1'
> MLJI\'P.^JM2ZI3M=)I*W].$4^<5!#?]V1FXTVKZDL^@DIFI>%"=8=;K?Z
MHB+7&@?ULW^GGK.WB">"P1&'8L6/II<9B:I($L0:U)'
> M;HHV?'1',7T+<8*D^`%^.MXHFN[GQ8ESN3**CZTS#"TOVX-*-;96E/EI!E(E
> M<^;;I'4*D$*JI1NBHQ;R!])DH#4$SAXB.PMG1J'C[.#NCI(30WE-7E70:M\4
> MI>6.=C$23>R&P5:,BR'<;R,V4.:._YV)D\QM])Q)SFNRR4%*$93-]"V=!LV+
> M67S,!Q_`@.!M6(3('E?D8HZ,<\454]2W$+<%YZ*8!O7"3MI"1I;9S>P>R#9]
> M`STVU(0&J'D>*>6>S41%YFB:!-^9PCT\%']:U-3I<5L1=Z$G3!1[!>IGP]K&
> MJ25(GTU*?A@'N`?HK0H$^`9%T[H>#!B;DC?.'DUM?P^O!+WGS98$%]3B6H/%
> M%5=&`P1'4#8748RZ?J+\L;B<5H\*+V,">DB.2Z/S5>Q>+MX>Y+Q9N;WWC-D/
> M"`LGT,MY1%,F6CQVI8^KN*"P,"C$X';CM#]TA'A)Q/++$FH>]"XT
> M>96/A+FYQ"8$LMY/51W/2C]J4^HMG\L+8Y;/"+)W)/8,&!`H?FAJN^6;XM>?
> M>-?8"+F'#29HL0=H/GN1)<_%9_+;^:@?-X1XOX:0`RYQX>%IB^VKFMU5GFN*
> M_>;VDO&3<8/8,UPJ^MF;;5.O67A.;!G8,A&<1(A(@3]98)V\R_%N;\-DL05V
> M$MUQ!`4^!B=]RE)"T\V!Z^'X3EG*^GVU'=@/[B$JPGO$+I*[G4LM'K^W(?+O
> MW*1B-K3+G/="\F<3\H1\W^GN:E2Y1>=LH3I=\98OBK7!VR6O3_8"$'*#+XTS
> M>(%(^X;`MGAX\Y024\7'[WHN-?.O>P>(/Z\*/.J&_2U08(#39SQI)FO]NH`!
> M@])68W&Q:/_@;*[VH7<+P58!'3HT"__0J5^)T7MW+&+,:WQB!K-'WXTD4_OF
> M*0+XA'G:3CMY2`FY*3]"M)6S*QP22T1*1F7F"2HLX7ZPB@?]CJ\:WHFJ:?QP
> ME\H;;.]6]V8G:W0__%P'N+,3@WGG#8-W?O,4\"V%"WWW[/Z!INM53+CK8@VY
> M=&/KFF(^\C$IBTQE#ZS^85Q*Z4N?VC+)MTQ
```

```
> MD(>FB2E5D+^M]]2,^+PK&;^[\8S$@/G@E^,MC@'S+(@@/"']`,SA=R%[
> M,D M;JS_2LA[MLW,SD7%CU>5X%CI[&P9%/7$6+:]H7%A0G.`C--+N??\U%"G6="P
> M'UWB<#IT\(IN6$80"F@\+[2*$K10'Q:2MU8EB%D8T]S2
MQWJZG,(5ZAOIH[&JCC6/;Y2S.,-BL-0?V0K%?;]"UY\`A!K5F8&K8V*[&2VP
> M1;A,2"$)S$5K?$$#.48@]"Q-4H17-%CCUGP$..?HOD_8Y8U6>+R1D>4VKJ^6
> M$1CL0_@/1^2=[RZ.7/4&4BQPW*4X=.UYF;!1N!KX^MJ92[0FP57_*T]`C3@7
> MB=5GAL8Z0H57[Y.I>-;@_*>X^I-SBT5&$**F]"YG]@]`T'T9#!5MG1O!8X\S
> MII\S""MI*)0"/ZQNB6CBI@"[X(@_WGD):Y/!M%4KJ.7`7.L`7'*0TSG\F;7%
> MXDZ*M!.H>E:\.9E[K)(S0L6U&:^3@W\5/2!NNQ1M_JNIKK36/KL1RQL18^&X
> M)P#JQ5&R10U[.;]H..LEN3UN*J`C/;Q=S?KW7^O_`=R?7_K[]U84;J;42BB\
> M5K4/10LC!P@4L4P^@ZN7^13.I$&7J:G+_Z7?/TD%PD695A9;
> M/LIX'GNP=3!BB](20@!(O+-](2DP&X#V#![I%UVL]W6
> M# M<*T`GX?06EYC+?F/A:(8^PEC6_U$AS^HMYBE#\O2H+P,_E6
M*K^JU<8)+\&G*$@E7JBO86D%V'2KG%MS1\;2#0;0`7/UP%&Y.0>ZT%WG"?+-
> MGJ(0$D2]C\KI*A_@*AQ;^V-8H(:]VQ+JQCH,*&)9,RINU[$$6)J&==Q>"5H:
> M<\S=R48NI?H^)S.E>.+(1>&4``R+8[UY22VE\:*U=5;OK6CS!"36H#F`??@9
> MDN-"RQVJQM&#X&(:@U98V+0KM/UT:=P]C9&UW>7[?09]:Q,WH%02E@ZS7]Y0
> M/O.RQW'KT
> M&Z$52)HRBAX>2'I#37)D>9E6CQ2CJ,[*I\HO"ET:S_%NM%-%$:P=M`T3/@D4
> MF)E=&CJ?_0@EZA$/METG.V%-RT5\9]%[;E6S^WU#[,V3TDDNP+X=8I(>N?]P
> MP5<<*CE_?M,J#?>5NNK+D+/4!;#FT/C[G.@)=P<=AN0Y']A>-+A,0,EGL./T
> M_D+9CP?U9&5$3QPKK.NPJYK][57^G2X7[W&OAMSC%/;BG/.MC0-B2*"V$@R5
> M3X[2+M(9W&'.IA'V77X+5Q]V/RXI3-N2!=.SXTO`C_K"T#?--!!CN,S<\W)>
> M+BB'8B/&PD?KL`(%!MKJGL@8Q>..W\-.@$G49MA#-=)N
> M@Z]3+[4V3LM(69FFN/A%O3L/VPM,]7+0[@"5>KI<_:>D;1K*[AG%O@X9__M1
> M>M`S0/RT%EP7D;,,DY1\%6@34)E!9A7]LIK?#]E!0DO`]Z=*UB@\[!9
> M`A<[-T/5,$A2E-=4MBB5(FV):0FI&."Y?.U_[E2
> M#0%`P2_;D_\A"]$FM?Y)Q"2TE67=%SP8LCG-CZ!SX!@SUJ=8@-@HV+^,VMMI
> M*V!U6GTI[! M)(/WEVT_Z5;*-$YY_P[`#P*1:Q5,I(9IY#C\QLV14D]Q.:V;!P4X
M"(9F_IOA:6_(Y.\(3+N&";FM;8JVCQBB+N^7)N;8`MU/9#S,+VZ<:"9W)%ZS
> MIVR/T-DE,LL<]$"*=?*C8C;V:L1_S*7?1=-PG]2?9/ M0TOO+#BMGGSO[&]LP5KP1
M=C$RYN9,I62"L.#Q!R$AJ?5I\7G\&C.B=`8=B8=^L:M4!9S[J*K('@J(2[8]
> M<6-38H=DRZYI]4E'.Y,2O["X:<;PLU"]9W;C?H!$)(K363&*VHHZ//.D$=:"
> M&R7/ M_LY(8'KQ$MLYVT$6%YH7K^,#H9&GHR72&SH.T+`J%3,(64Y:RTLNGPH1PFV;
> MI"ZJ=5Z'8._.+ENNV5H('S\#+GR)BRF%P*KU]AW65Z,AT%'RJ-LL28V!DHK&
> M^[/_$0=>'>7%[F3G<:G^& M8X@D0ZV+#T?Y3N2_F,M/KSN>.--9=E,D_[(370%'.NHR=X%_:ME:IE=O>X,;
> M`R(QK8L[[K<1G5BR;_N>!^C8'GJR3(,J)-&^^,BV]=4R&-+X">"1PGU`RL`)
> M31MLGR-RVGPRJ0#)7C'_SR#!^D63E[@CYP8IFTW(/$"&DCASKA,;L:KS<=5L
> M_(8KOEY(Z;W]><'3C\K.1F9<;;0SN(#C#?QRS)<`@,@Z!-8$B'[XS426EHR:
> M0%"HE;MB,A+;OO-6O=W[D!$/+2Z;4SL]OB)5`'W%I8C:]1K_82''8_R5Q^N,
> MXD9%_'\*B908-G%FBOPGDL,-MYQ4U=VJV*HE5-HB`T?>;(5^7O$9A5(M4>M.
> MK$31,?ZLA88%S4Z`%I'Y,/P[Y`07<$GTEF^N@YP0T"A/4NZ!%VVV@H=8?DB)
> M[G0]8*4M`/69T(M^P]5S%6',7\G4#L`+@$5'.)\S99R1@PFY])^P;^`,MAU6
> M??4+D]6_2/))A>RE7E(=%QMY]Y.(2#\1C;)!.KI$#I^T`JCL9IW+\)
MF,;W)JG)+?%*`>4FKNFO%2@J>'9=?5^WB'+@#7S96(E1STWK/-,33+\L6\G>
> MMH\>K4W/'FF)Y]C&;*/9_V/2N2^'J6W]J6QO5B2A-/+GU8I"9W$TE8H>*.Y$
> MN+7K`;!@9!U"$Z*M\Q,`/[&:]R:(,%CK*AUVD$5*3:PK@(?&8'Z65X*3%8C!
> MEN>J^Q;=62)@X-1S*
```

1894. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <55hp5l$lfc@rodelo.cyberverse.com>
Source record: 134722

By far, the best program launcher (publicly available) is:
ZAPENU! -Get it now. You will definately thank me later.

-Jammer

1895. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <88416807_Beta10_OASIS_NEWS@track83.demon.co.uk>
Source record: 134723

>You can find STarCall (with STarFax) at ftp.iinet.net.au
>It's still being devellopped and a great program!

Thanks - I'll grab it sometime, and take a look? Can / does it run in the
background, so I can receive / send faxes, without tying my Falcon up?

James

--

□
InterNet: jpartner@track83.demon.co.uk - jpartner@cix.compulink.co.uk
Falcon 030 14/2080 - USR V32b - Epson GT8000 - Apple CD300 - HPDJ550C
□

1896. Re: Simple question

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Julian Gifford <julian@connexus.apana.org.au>
Message-ID: <327B5EE9.479D@connexus.apana.org.au>
Source record: 134764

peter new xd/gke x.4621 wrote:

> I have recently bought an Atari 1040 ST for use in a midi setup,
> ie. the Atari is only used to run Cubase sequencing software.
> However, I believe it is possible to use the Atari to access the
> Internet.

It sure is. The easiest way is with a 'Shell' account. This is text
only. No pretty pics but it is fast. Just get a 14.4 minimum modem and
use a comms program.
Freeze Dried Terminal is easily the best. fzd220.zip (or similar) is the
filename.
It's a free full version. (Don't bother with flames)

> PS Also is there a good word processor available for the ST ?

Heaps. From the simplest, First Word, to many more complicated ones. Go
ftp'ing.

Regards, Julian

1897. V: Falcon030 4/40

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Thomas Weckert <tweckert@ernie.mi.uni-koeln.de>
Message-ID: <327BFA7B.45B0@ernie.mi.uni-koeln.de>
Source record: 134765

```
Ich habe noch einen Falcon den ich verkaufen m"ochte,
bei Interesse e-mail an:
tweckert@ernie.mi.uni-koeln.de
```

1898. VT-100 Emulation?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <55gpk1$85o@orm.southern.co.nz>
Source record: 134766

Hi there,
Is there a tsr which changes the VT-52 codes to VT-100 (like the ANSI
one)... I want to run NOS with a VT-100 character set and codes.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

I tried to get a grip on reality once, but somebody greased the handle

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

1899. Re: AtarIRC configuration

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <55gnng$1rh@mark.ucdavis.edu>
Source record: 134767

Simon Husbands (Simon@husbands.demon.co.uk) wrote:
:
: What do I type here for eg. dismayl.demon.co.uk on port 6665?

Well, I've never used AtarIRC, and no doubt twenty other people who have are about to answer this thread, so I don't know why I bother, but just in case, here's my 2 cents:

The standard method for writing a URL with a port number is url.server.domain:####, so in your example you would write dismay1.demon.co.uk:6666

You got it mostly right, just substitute a colon for the space.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1900. Re: Is Expose available in US?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <846982646_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 134768

In article <846966084_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:-

> I talked with Ray at Toad Computers, and he said of the 5 units they had
> sold, 3 had been returned because they would not work with NTSC Falcons,
> but 2 of them did work fine...They are waiting for Titan to come out with
> a new version that is more compatible...(I'm waiting too!) Anyways, can
> someone post Titans E-Mail address so we can find out some info direct
> from the horses mouth? Thanks...! :)

Titan Design's Email address is 100345.2350@compuserve.com

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1901. Re: NEWSie (2)

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: dkendall@facstaff.wisc.edu
Message-ID: <55h39r$1o4g@news.doit.wisc.edu>
Source record: 134769

An amendment to my assessment of Newsie 0.60:

Once I set it up to use Edith Professional as the text viewer instead of the built in viewer, I seem to have eliminated the annoying inability to read more than one post with out a freeze-up. Now the program looks good enough that I'll have to consider getting a "real" modem to replace the old 2400 baud Supra!

Doug Kendall
Madison, WI
dkendall@facstaff.wisc.edu

1902. serious harddisk problems: low-level format needed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327be150351034@sn.no>
Source record: 134770

I've realized that my harddisk is seriously messed up and I don't know what to do about it.

The drive is a Quantum Lightning 540S which I've got connected to an ICD "The Link II" SCSI adaptor.
I've been using ICD's own software since it came with the drive and it's been working without any problems. That is, until I found out that it wasn't MiNT compatible :-(
(The driver is ICD's version 6.5.5)

So I decided to change the driver to one that could handle MiNT, and since CBHD seemed like a good one and was free I decided to try to swap the driver for this one.
Well, I've been having nothing but trouble with it. Bombs, freezes etc.
So I changed back to the ICD driver.

Luckily I have two harddisk units, so I can back up my whole working drive and do a little experimenting.
So I booting with CBHD from a disk and used it's formatting and partitioning which seemed to work fine. I then copied all the data from my working drive to this one.
But I haven't installed the driver yet since I expect this to cause trouble, if I have a driver on each harddisk- so for now I boot from a floppy.

Since this drive seemed to work fine I decided to do the same thing with my working drive, but no go!!!
For some reason CBHD often locks up when using this drive (yes, I'm running it from the floppy), and when formatting it just works for 3 seconds or so then returns to the program! Just like it refuses to reformat the drive!
Could it be that low-level formatting might be necessary?
In case it is, what do I do?

The reason I'm wondering about this is because I remember running a program called "bootfix.prg" which came on one of the ICD disks. The manual says this:

BOOTFIX.PRG

Because of a problem in TOS, some embedded SCSI hard drives will not boot the first time after being powered on. Since the Apple Macintosh has the same problem, some drive manufacturers have included options in their drives to overcome this.
BOOTFIX.PRG will program Quantum and Seagate drives to boot the first time. Just run it once; the changes are stored in the drives.

Oops! I think I've run this program several times... could I have "damaged"
the software inside the drive because of this? What should I do?
My other drive (an old, noisy 5.25" Hewlett Packard) gave me no problems
when I tried to format/partition it with CBHD's software, but now the
Quantum drive seems to act differently when I format it with ICD's software
as well! (it only "formats" for 3 seconds or something and then returns to
the program).
I hope all of this doesn't mean I don't have to buy a new drive!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1903. Re: Help! How do I install CBHD harddisk driver?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327be14c34d6d2@sn.no>
Source record: 134771

On Sat 02-11-96 07:08, Anna Chiavetta (aechiavetta@clstac.is.csupomona.edu) wrote:

>Hallvard,
>
> >If I didn't want to have MiNT installed on my system I could have stuck to
> >my ICD driver (which has worked flawlessly and is really easy to install)-
> >I've never had any problems with it. Too bad it's not compatible with MiNT
>
>What types of problem(s) do you have with ICD 6.4.4 and MiNT? I've spent
>a big of time with MiNT 1.12 and 1.12.5 and haven't seen any
>incompatibilities?

No, as my posting said I mentioned version 6.5.5.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1904. Software for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: rparpatt@uniserve.com
Message-ID: <55h6cv$n2e@atlas.uniserve.com>
Source record: 134772

Hello All,

I have a friend who has an Atari St and would like to get onto the internet. Could you please advise me where I can find some software to download for him so that he will be able to have: 1) e-mail 2) newsgroups and 3)possibly a web brouser?

Thanks for any help you can give me.

Also, does anyone know of any stores in the greater Vancouver, BC and/or North West Washington area's that still service the ST? The last one that I know of was in New Westminster, BC and closed about a year ago.

1905. Re: Parallel Port Syquest or Zip drive ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: lamparty@concentric.net
Message-ID: <55h7m5$gvg@herald.concentric.net>
Source record: 134773

It's unfortunately not possible to use the parallel port versions on
the ST or for that matter the Falcon or TT either! Atari did not
implement all the lines that the PC's have. Our parallel port was
never meant to be a bi-directional port in the sense that it has been
implemented for the PC! Ours was and is mainly a printer port! Works
great for sending info out of the computer, not so well receiving info
from outside! SCSI cards for the PC are relatively cheap! Much better
way to go for swapping drives!

>Has anyone ever hooked up the parallel port version of the Iomega Zip
>drive or the Syquest EZ135 drive to an ST? If you have, Where can I find
>a driver to do this?
>
>Thanks,
> Lloyd
>.

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 240MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1906. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Stephen Haynes <MtnAirGrp@citynet.net>
Message-ID: <01bbc940$a009b020$357e65ce@mtnairgrp>
Source record: 134774

I think you'll find the reference is to PC GEM. At best a distant cousin
of Atari GEM, and rendered nearl useless by the Apple/Microsoft/GEM "look
and feel" lawsuit.

> >: : > Do you know who owns the rights to the Atari version of GEM?
> >
> >: Now that I think about it, didn't Novell have some dealings with DRI a
> >: couple of years ago? So maybe the question is .. "What did Caldera
get
> >: from Novell?" (BTW, GEM is great! The absolute best implementation
> >: of the "office" analogy GUI! Thank you, Gary Kildale!)
> >
> > Novell, to the best of my knowledge, was sold to Caldera.
>
> I missed the start of this thread... could someone please tell me
> why the source-code to GEM (and what version?) may soon be available?

1907. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <20341545_Beta10_OASIS_NEWS@track83.demon.co.uk>
Source record: 134775

>Try Junior Office first - it is freeware and available from most sites. Some
>people have had a bit of bother setting it up but I use it for all fax work.

Can it be set up to send and receive faxes in the background? What are the
printout facilities like if I want to take a hard-copy?

James

--

□
□

1908. Re: 250 meg floppy tape drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <35861390_Beta10_OASIS_NEWS@track83.demon.co.uk>
Source record: 134776

>of the older stf's or mega st's? I have hooked up several of them on
>pc's and it isn't much of a problem. The ones I have used don't have

I have often thought about the possibilities of using a PC floppy-controller tape drive, more so since installing one on the wife's PC at her place of work. The idea of getting an 800K tape streamer for about 100 pounds quite appeals to me :-)

>cable to read the drive itself. I would like to try sticking one in an
>external floppy case, but don't have any idea if any software would be

I could see there being quite a market for a tape drive system like this for the Atari platform. Perhaps someone more technically minded in here would like to add their thoughts on the subject?

James

--

□
□

1909. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <9382522_Beta10_OASIS_NEWS@track83.demon.co.uk>
Source record: 134777

>The best fax program for the Atari is CoMa, a demo of which should be on the
>Hensa archive.

Thanks - will give it a look...

James

--

[illegible]
[illegible]
[illegible] InterNet: jpartner@track83.demon.co.uk - jpartner@cix.compulink.co.uk [illegible]
[illegible] Falcon 030 14/2080 - USR V32b - Epson GT8000 - Apple CD300 - HPDJ550C [illegible]
[illegible]
[illegible]

1910. Newsie and falcon :(

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: shawnh@on-ramp.ior.com
Message-ID: <55ir4s$qcn@express.ior.com>
Source record: 134778

Well i am using a falcon with 14 megs of ram and magic 5 newsie runs very well for me except every time i tell it to quit it will crash and then quit, and i cant for the life of me get my mail with it it tells me that the password was rejected and i KNOW it correct...

that is all

--

ATARI FALCON /|\http://www.ior.com/~shawnh/

1911. Re: NVDI 4.11 error font "file damaged!", please help

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <24080860_Beta10_OASIS_NEWS@track83.demon.co.uk>
Source record: 134779

>You can tell NVDI not to check the fonts or you can repair it.

But NVDI can't be told to not check fonts at boot-time, unless I've missed
something :-)

James

--

□□□

1912. Re: Newsie and falcon :(

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961103143901.8043B-100000@usr11.primenet.com>
Source record: 134780

HI, I don't understand . Newsie works perfectly with me. I've never
seen any bomb. If I quit the program, it just quit, that's all, no
bomb. hmm weird... Well I am happy about that, but wonder why there
are some much differences between the falcons..
Bye..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1913. Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961103144443.8043D-100000@usr11.primenet.com>
Source record: 134781

On 3 Nov 1996, Hallvard Tangeraas wrote:

>Hi K.,
>(perhaps you should put your full name in the mailer instead of "K. Ellis"
>since most mailers- like mine, autorespond to the first name).

HI, I am using PINE for the newsgroup, and that's why it is like it
is.

>I just had a look at my newdesk.inf and it's at 4148 bytes...
>No wonder I get that message then. Do you know of a way to allocate more
>memory for this file?
Yes 4148 is definitaly too big. I don't know any way to allocate more
memory available for the newdesk.inf file.
However I wonder how you can have 4148 bytes in your newdesk.inf,
because mine is only 2836 bytes and I have a lot of things in it, lot
of automatical launch (zip, gif, txt, lzh, etc etc) plus I have a lot
of icon on my desktop and something like 110 links to my icons.
I would say that you should restart from the scratch your newdesk.inf.
I am sure that you newdesk has several link that are not used anymore.
Or double lines, repeated or something..
A little hint , when you want to assign an icon I would suggest you to
use the maximum wildcards. Try to avoid the icon assignment from a
specific file. You'll get your newdesk.inf a lot smaller by doing
this.
Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1914. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.961103122434.556020063B-100000@clstac.is.csupomona.edu>
Source record: 134782

Hallvard,

> As I've preset certain well-used paths I can
> access files/programs with great ease, so why not built a "program
> launcher" into a file selector? Would it be possible.

Hmm, what you're asking for sounds like a subset of what FlexMenu and FastPath can do. FlexMenu and FastPathare commercial programs available from Trace Technologies. You can reach Trace Tech at:

Mail address: Trace Technologies
PO Box 711403
Houston, TX 77271-1403

Genie email: K.GERDES
Internet: k.gerdes@genie.com

I didn't write the following, but the author did a pretty good job of describing FlexMenu's features. FlexMenu would also allow you to use the paths you have set up in your FS to launch programs.

1) Launch programs even in other programs while in Geneva.
2) Launch accessories as programs without changing extensions to .PRG
3) Launch accessories that are unable to change to programs and will load into the Geneva 'File Menu'.
4) Link another program when you exit a program and it auto executes (a plus to this is you don't have to save this link to take affect, sooo plan ahead and put your link in on the fly)
5) Turn a 'Clock' off by running a program and turn it back on upon exiting, for that matter you can put to sleep anything including 'Screen savers'.
6) Adds a 'Hot Key' for all 'Pull Down' menus inside of programs, even those that had NO keyboard inputs.
7) All 'Pull Down' menus can be at bekon call with a double click on the screen in one small "BAR" menu.
8) Linking text files to a text reader.
9) TT users can use all 20 'F' keys to match your TT desktop (Don't have remember new ones (G)).
10) Can call up your own 'groups' of files on other "RUN" menus from the Menu you are in. (Groups meaning a consolidation of files located on other pages, not to be confused with NeoDesk type of "Groups"
11) You can assign a 'default toggle' in a 'Pull Down' menu in a program that will not allow you change that configuration to a 'SAVE'.
12) Can be used with NeoDesk4.

13) you can link a FSEL to any execution of a program.
14) CodeKeys compatible even under Geneva for each program. Works
very well with Geneva Macros as well.
15) You don't have to remember what 'Hot Keys' go to which, as all
are shown in the 'RUN' menu and the 'BAR' menu.
16) If you prefer the mouse, all entries in these menus are compact
and can be clicked once to activate (Neat Huh?).
17) 18 menus available with 40 entries with one additional Menu (19)
for Flexmenu utilities like SLEEPER, WAKER, TERMINATE Programs
for use with Geneva.
18) Customize all menus the way you want them.
19) You can rename all menus to what you want.
20) Set up your 'default' Pull down menu to be available to you upon
execution of a program (File, Settings, Options etc. [whatever])
21) FM has a ledgering system for keeping time you are on projects
and is not limited to only one program but as many as you have
use while you are in the project.

IMHO this program is a whole different way of computing.

1915. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.961103123719.556020063C-100000@clstac.is.csupomona.edu>
Source record: 134783

And don't overlook Geneva from Gribnif software! Software compatibility with most programs and it works with MiNT, too. Its AES 4 features work great.

1916. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <55j0h2$oqc@laplaza.org>
Source record: 134784

Easiest way to deal with Hensa is to go to:

http://micros.hensa.ac.uk/micros/atari/tos/atari-tos.html

and use the search option.

Launcher is located at: micros.hensa.ac.uk/micros/atari/tos/q/q027

Frank /~
@/

1917. Firestorm Browser

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <86c_9611031121@conchbbs.com>
Source record: 134785

```
s > And wouldn't it be great to be able to run applications
s > written for other platforms in Java?

Actually, Java scares me. It's exactly what you would need to
create a platform independent virus that can be transmitted over the
net.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

1918. Re: TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327cbe06445bd1@sn.no>
Source record: 134786

On Sat 02-11-96 17:21, Mr. Maddog (mrmaddog@ptdprolog.net) wrote:

>I too have the same gripes about using a TTP program which is a big leap
>backward from the friendly GEM interface. Usually, '-h' is the command
>for displaying the commands to use.
>
>Geneva has a program that can run TTP programs and pause the display, even
>in the free demo I have.

There's an easier way. Just install a program called "hold it" in your
auto-folder. And at any time you need to "hold" messages like those that
.TTP programs give you and quickly disappear you just hold down either
the <CTRL>, <SHIFT> or <ALT> key and the message will stay there until you
release the key.
You can download it from:

ftp://ftp.sn.no/user/hallvart/atari/hold_it.zip (1 Kbytes)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1919. SPAMming has got to stop!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327cfb4e11ebfc9@sn.no>
Source record: 134787

I'm getting *really* tired of all these spams on the net now, and I'm sure
I'm not the only one!

As a user of an offline system it affects me very much as I have no choice
but to download the groups I've selected. (I guess I could have set a
"kill file" in Tin, which affects my offline packets as well, but I don't
know how..).

Anywaym we do have to get this thing stopped, and I for one don't delay any
complaints to postmasters at the site of origin.

But this guy who sent all these (100 or so?) messages has obvilously faked
his email address, and I'm not sure where to send the complaint. His
address says "is.nyu.edu" while the path says "nns.diasoft.ru" which I
believe is in Russia...
I've written to postmasters at both sites just in case.

Is there an email address where one can write concerning any complaint on
the net regarding spams/chain-letters etc?
I really want to get this kind of thing stopped and I'm willing to do what
I can.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

1920. Need some memory for you Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Freddie Jorevall <freddie@jorevall.com>
Message-ID: <327D1E2F.6B35@jorevall.com>
Source record: 134788

Need some memory for you Falcon?

Take a look at this page!

http://www.jorevall.com/freddie/proj1.html

1921. Atari SLM804 Laser FS

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <55j745$4gj@alexander.INS.CWRU.Edu>
Source record: 134789

Hi,

I have an Atari SLM804 laser printer for sale.

300x300 DPI / 8 Pages per Minute
Plugs into DMA port of the ST or TT030
Drum installed is in fair condition
Extras included with printer are a drum (not great),a new sealed toner,
and SLMC804 ASCI controller.
Comes with manual and I can supply a disk of SLM utilities

Asking $125
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MagiC 4.0 + Ease 4.0 Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

1922. Re: NEWSie (2)

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: a2124874@rrz.Uni-Koeln.DE
Message-ID: <55j60u$gq0@news.rrz.uni-koeln.de>
Source record: 134790

Doug Kendall (dkendall@facstaff.wisc.edu) wrote:

: An amendment to my assessment of Newsie 0.60:

: Once I set it up to use Edith Professional as the text viewer instead of
: the built in viewer, I seem to have eliminated the annoying inability to
: read more than one post with out a freeze-up. Now the program looks good

Yes! That's the word I've been looking for! On my MEGA ST 4 with Tos 1.4
Newsie either bombs while obtaining comp.sys.atari.st news (most other
newsgroups work!!) or it freezes up while trying to read a posting.

Andreas

1923. Re: Newsie 0.62 with GlueSTiK !!

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <55j9cu$gqf@nnrp1.news.primenet.com>
Source record: 134791

```
>If you can receive this message, it works!!!!
>
>
>Falcon 4MB
>MiNT
>MiNTNet
>GlueSTiK
>pppd
>NEWSIE
>
Another satisfied customer :)

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari
```

1924. Re: Newsie and falcon :(

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <55j9o6$hat@nnrp1.news.primenet.com>
Source record: 134792

>Well i am using a falcon with 14 megs of ram and magic 5 newsie runs very
>well for me except every time i tell it to quit it will crash and then
>quit, and i cant for the life of me get my mail with it it tells me that
>the password was rejected and i KNOW it correct...
>
>that is all
>
If you don't have 0.62, get it. No ideas as to the crash when
quitting, although someone else had a similar problem. Are you
typing the password, or have you saved it in the prefs file?

Thanks,
John
*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

1925. Re: Parallel Port Syquest or Zip drive ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <847137094_OASIS_@pwomar.demon.co.uk>
Source record: 134793

In article <327BD98F.419E@cs.byu.edu>
Lloyd Larson <lwlarson@cs.byu.edu> said:-

>Has anyone ever hooked up the parallel port version of the Iomega Zip
>drive or the Syquest EZ135 drive to an ST? If you have, Where can I find
>a driver to do this?
>
>Thanks,

This is asked all the time so I won't bore you with details, the
answer is sadly NO you can't. :(

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1926. Help with installing HD!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: cp298@torfree.net
Message-ID: <E0BHG6.F58.0.sheppard@torfree.net>
Source record: 134794

Need help getting my other hard drive working. I'm trying to install a Seagate ST157 into my Megafile 44 case. So far I've plugged it all in, but AHDI doesn't recognize it at all.

Anybody know what the dip switch settings (on the bottom of the case) should be? Anything else I should/should not be doing?

Thanks.

--
Aaron Hallam <cp298@freenet.toronto.on.ca>

GC 2.0: GoZZ+ TCy(Jt) B12Bk\]6 cBKu-- PSa(NiL) V+4s M++p4wD ZNr(InOpClEx) C+4u A22= n++OM b: g+4! m7Ea2Ni+4# w+! r-4I D+ h+3P(Sa) s10 k+N SrWn

1927. A few more ST things F/S

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Mike LaRue <bandit@cdsnet.net>
Message-ID: <327D3163.27EE@cdsnet.net>
Source record: 134795

I have a few things I do not use anymore,
All Itmes are for the Atari ST/STE/MEGA ect.

DynaCad, complete with box and dox's! I paid $389 $offer

Drive master for duel external drives ST $10.00

Cordless mouse, I had to install new cable end! $10.00

HiSoft basic professional complete with box/doxs $offer

Specter128 with disk (no roms) $ 7.00

Cyber Paint complete with box and doxs $offer

I left the software prices at OFFER, if you need them
make a fare offer. Thanks!!

All Items have been tested and are in good condtion
unless Stated.

Shipping, mostly by US Priority mail, had excellent
results. $3.00 to $8.00 shipping charges.

Payment, Checks take 8 days to clear, Money orders
are shipped same/next day, COD with $5.00 deposit
only.

Mike LaRue
830 W 2nd St.
Medford, Or 97501
541-772-7830

1928. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: dcable@ix.netcom.com
Message-ID: <dcable-0311961908350001@ana-mi7-20.ix.netcom.com>
Source record: 134796

In article <3274e2922f4492@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:

> >> works great! No problems at all. I think the later versions of ICD's
> >> software should be okay (or so I've heard).
> >
> >_Earlier_ (4.x?) works with MinixFS, 6.5.5 doesn't.
>
> Strange.... they make earlier versions compatible, but later versions
> incompatible... it's usually the other way round.
>

I've used ICD 6.5.5 on 2 machines (Mega STe TOS 2.06 and Falcon TOS 4.04)
with Minix and had no problems.

Dan

1929. Internet Access in Bay Area

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE0B6Lr.K6t@netcom.com>
Source record: 134797

Hi all!

1. Is anyone in the Bay Area using STik/CAB? If so, what SLIP
internet provider are they using?

2. Can you share your setup details or scripts with me?

3. Any other pearls of wisdom can you share?

Thanx
--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

1930. Re: WTB: Brand New TT and 19" Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961103202050.27308B-100000@ns1.ptd.net>
Source record: 134798

On 3 Nov 1996, PETER SINCLAIR-DAY wrote:

> In article <55g2kg$9m2@newsbf02.news.aol.com>, msmith@aol.com (MSmith) writes:
> > Looking to buy a brand new TT and Atari 19" mono monitor. Can anyone help
> > me with this purchase?
>
> The TT's have not been made in years so you may not find one new. You may
> want to check Toad Computers and Computer Direct to make sure..
>
> However, you can get Motorola PPC motherboard kits with floppy, tower cases
> starting at $899 for the 160 mhz 603e..

Oh I'm so sorry, but I'm really ROFL! The guy wants a TT computer setup,
but you tell him where to get a Mac which is a totally different computer.
You don't give someone a tape deck when he wants a CD player :)

Eric Noss
a.k.a
Mr. Maddog

1931. Re: Clod Hopper game

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961103201257.27308A-100000@ns1.ptd.net>
Source record: 134799

On Sun, 3 Nov 1996, Leigh Caudwell wrote:

> Somebody recently posted a request here for the game Clod Hopper. I
> have now added that game to our software download page on our web
> pages at http://www.lapd.demon.co.uk (it has zipped down to only about
> 60k!!)
> Hope someone, somewhere enjoys this.

How 'bout that...just today at my user group meeting, someone had Clod Hopper on a disk so I copied it. I was about to upload it, but since my Net provider stinks big time I'm unable to.

Anyways, it's a nice clone of Miner 2049er and you can even run it from a hard drive but you need a disk in your floppy drive to save high scores.

Glad that this whole Clod Hopping thing is settled...

Eric Noss
a.k.a
Mr. Maddog

1932. Re: 250 meg floppy tape drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: dcable@ix.netcom.com
Message-ID: <dcable-0311962059520001@ana-mi7-20.ix.netcom.com>
Source record: 134800

In article <35861390_Beta10_OASIS_NEWS@track83.demon.co.uk>,
jpartner@track83.demon.co.uk (James Partner) wrote:

> >of the older stf's or mega st's? I have hooked up several of them on
> >pc's and it isn't much of a problem. The ones I have used don't have
>
> I have often thought about the possibilities of using a PC floppy-controller
> tape drive, more so since installing one on the wife's PC at her place
of work.
> The idea of getting an 800K tape streamer for about 100 pounds quite
appeals to
> me :-)
>
> >cable to read the drive itself. I would like to try sticking one in an
> >external floppy case, but don't have any idea if any software would be
>
> I could see there being quite a market for a tape drive system like this
for the
> Atari platform. Perhaps someone more technically minded in here would like to
> add their thoughts on the subject?
>
> James

Erm, don't PCs have DMA floppy access? I do believe that is lacking on STs.

Dan

1933. Re: BIG news! by Don Thomas (repost)

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: jcompton@flood.xnet.com
Message-ID: <55im11$750@flood.xnet.com>
Source record: 134801
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

DOMINGO@DELPHI.COM (DOMINGO@news.delphi.com) wrote:
: (The best people to ask these questions are those who have exposure to the
: public. If you believe Atari left us without saying goodbye, contact
: "Dateline" at dateline@nbc.com. If you REALLY believe, then send this
: article to 10 of your friends in e-mail. AND if YOU REALLY, REALLY believe,
: mail a few to newspapers or other news programs. A letter in your own words
: would be great!)

This is a really wonderful idea, as I'm just as upset to see Atari
disappear without comment or popular remembrance.

However, to put this in perspective, the general media has been more or
less ignoring Commodore's demise for 2 years now. Interestingly enough,
Dateline was the TV program of choice to bombard for Amiga users when
they wanted some coverage. Nothing came of it, though.

It's only now that a US company is buying the Amiga back from the German
company that wrenched it from Commodore's dead carcass that some
occasional coverage is popping up. Sad, but true.

What it comes down to is that when the general populace forsakes
something, it remains the responsibility of the userbase to keep the
memory alive.

--
Jason Compton jcompton@xnet.com
Communications Manager - Amiga, VIScorp http://www.vistv.com/
Editor-in-Chief, Amiga Report Magazine (847) 741-0689 FAX
I know what I like. And I like what I know.
AR on Aminet - docs/mags/ar???.lha AR Mailing list - Mail me
WWW - http://www.omnipresence.com/Amiga/News/AR, www.cucug.org/ar/ar.html

1934. Re: 250 meg floppy tape drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <327D6AEA.76CC@airmail.net>
Source record: 134802

dcable@ix.netcom.com wrote:

> Erm, don't PCs have DMA floppy access? I do believe that is lacking on STs.
>
> Dan

I'm not sure, but the floppies are interchangable with the st aren't
they?

j

1935. Re: Missing!

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <22212_DCroker@mettav.demon.co.uk>
Source record: 134803

This message from Lamparty@concentric.net to All came in on a wing and a prayer...

Hi Tom,

L> One can also be tricked into thinking that you are seeing a reply to
L> a message that you never got when some people only read news once in a
L> great while and post a reply to a message that has been sitting there
It's also true that the title of this thread means what it says, that some messages just disappear into the void. :)

Also confusing is that sometimes replies to messages arrive before the original arrives!

L> for over a week! In this case you probably forgot the original message
L> by then!
Indeed! (g)

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1936. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <22226_Spencer@mettav.demon.co.uk>
Source record: 134804

Out of the ether, the following was mentioned by stosser@airtime.co.uk...:

s> Nice idea, and would make things a whole lot easier, but if the
s> debacle we had trying to get a binaries group going is anything to
s> go by, then the above just aint going to happen, IMHO I would like to
s> see it, but unfortunately can't see any of them getting passed by
s> whomever?, and thats a shame.....
Well the atari binaries group has only just filtered through to me at work!
So it does appear eventually.

Its strange however that the msn groups came through almost instantly. Its
amazing what a little bit of money can do for a situation!

Spencer

spencer@mettav.demon.co.uk

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~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1937. Re: COPS

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22228_hsideras@mettav.demon.co.uk>
Source record: 134805

Hi Martin, on 01 Nov 96 you wrote: ...respect, brethren

MB>
MB> Denesh Bhabuta <denesh@cyberstrider.org> said:-
>> Daron Brewood wrote:
>>> I dropped COPS for that exact same reason, and because I have over 100
>>> cpx's
>> Bah! zControl is much better... I use it all the time. :)
MB> I just have a quick look at COPS. It looks great

Err... you've got a TT, haven't you? It must look as cacky for you as it
does for me... yuck.

MB> but IMHO zControl is much better. I use zControl under singletasking
MB> and under multitasking (MiNT/MiNTnet/N.AES) without any problem.

Under Magic 5 here too. COPS has one or two extra features, but miss out
some of the basics (typical 2B ISTM). I've dumped COPS until it's half-way
usable.

MB> Take also a look to the new Freedom fileselector. With Freedom II
MB> there are no need to use Xcontrol, zControl or whatever you are using.
MB> Freedom II replace these things and have a few extensions (Enhanced
MB> Panel Extensions, EPX)

Another bloated utility that runs but can't walk... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1938. Re: Apex for MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <22227_Spencer@mettav.demon.co.uk>
Source record: 134806

Out of the ether, the following was mentioned by jandik@mbox.vol.cz...:

j> Why use Atari software for animation and retouching, when you can
j> use Photoshop, Premiere and other good progs in MAC OS?
Maybe the price is a concern here.

Mac software is way to pricey.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1939. Hard Drive drivers

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22229_hsideras@mettav.demon.co.uk>
Source record: 134807

Hi phantomm@harold.eastky.com, on 01 Nov 96 you wrote:

p>
p> Hello Again,
p>
p> Can someone tell me what the last version of the Atari HD driver was?

I think it was v6.061, but some people needed to stick with v6.05c for some
reason that I can't remember (helpful, aren't I %^{|).

p> Also need to know which HD driver is better to use with a large IDE
p> hard drive, ICD v.6.5.5 or the latest Atari HD driver?

Given the choice between those two I'd chose ICD. I never had problems with
AHDI itself, but the HDX formatter/partitioner refused to operate on my
machine. The utilities with ICD are excellent.

That said, HDDriver is sure to support all the latest HDs that come out, so
if you ever find a limitation with ICD you know where to go. That said, if I
had a fully working ICD (ie all the utils) I wouldn't have gone out of my way
to get HDDriver. If it works, keep to it.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1940. Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22231_hsideras@mettav.demon.co.uk>
Source record: 134808

Hi Arthur, on 29 Oct 96 you wrote: ...respect, brethren

a>
a> Has anyone apart from those attending the Atari Fair received their
a> copy of the Atari Computing Mag yet? I sent off a subscriber's cheque
a> 25 September and have so far not heard a whisper except that it was
a> being reprinted.

I've seen most of the rest of this thread, but some things have remained unsaid AIUI.

The shows were on Saturday 28th, you posted your cheque to Scotland on the 25th. AIUI the cut-off point was somewhere around the beginning of the previous week for subs starting from the first issue (there had to be some cut-off point) and it seems you missed the first run.

I heard the copies have been going off this week, so you should get yours soon. If you're wondering whether your cheque was received at all, Email Mike at acg@coconut.demon.co.uk or Brian at bstanton@cix.compulink.co.uk

[NB: I'm not connected with the admin of the mag, so please check directly for yourself]

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1941. Need Info on Monitors

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22230_hsideras@mettav.demon.co.uk>
Source record: 134809

Hi phantomm@harold.eastky.com, on 01 Nov 96 you wrote:
p>
p> I need some information on some Multiscan monitors. If anyone can reply
p> with some answers it would be appreciated.
p>
p> 1. What Monitors can sync down to 15.75 kHz (ST RGB)?
p>
p> 2. Of these monitors, what is the dot pitch of each?
p>
p> 3. Are any of these monitors still being made? If so where can one
p> get them at?
p>
p> 4. Are there any problems using something like a ScreenBlaster 2 with
p> them?

The NEC-3D was one, but it's very old now and you may have a problem locating one. It'll work on a Falcon in both ST and VGA modes with the appropriate adaptors.

I'd guess that the problem with this type of monitor is that it won't sync high enough to give you decent screen-rez/colour-depth at the top end.

It's 'one of those problems' where there's a trade off between compatibility and capability. The best option would seem to be to retain an ST RGB monitor and get a decent SVGA that'll hit the top limits that the Falcon can output.

Just my opinion...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1942. Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <847044606.10081.0@ritter.demon.co.uk>
Source record: 134810

In article <327a9f08131b5d2@sn.no>
hallvart@sn.no (Hallvard Tangeraas) wrote:-

>Has anyone else been alerted with the message "system out of memory" when
>you've installed several programs/icons/paths etc. in TOS 2.06's
>"Newdesk.inf" file?
>
>Is there a limit in size to how big the setup file can be?
>It's not that I have such an outrageous number of files assigned or icons.
>In fact I just use icons on the desktop and the file listings as text...
>
>Is there a way to allocate more memory for this function? I should have
>enough RAM as my STE is expanded to 4 Mbytes.
>
>Hallvard
>.

There is a program called shell buffer that increases the buffer
allocated to the newdesk.inf file. It should be avalable at most ftp sites.

--

---
david@ritter.demon.co.uk

1943. Re: Web browsing on ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-03 00:00:00 UTC
From: dcable@ix.netcom.com
Message-ID: <dcable-0311961933010001@ana-mi7-20.ix.netcom.com>
Source record: 134811

In article <5508p3$5vd@stratus.CAM.ORG>, htrembl@CAM.ORG (Henri Tremblay) wrote:

> What is the best way to browse the Web with an Atari ST (1040 STFM)? I
> have tried WWW131.ZIP with Stick and all, but after several hours I gave
> up. I can get a connection, but the pages are not downloaded to my
> machine. It acts as connecting but then my screen is blank when it shows
> 'done'.
>
> What is Kaq9? Is it an alternative to WWW?

Ka9q is network driver software. Are you currently using Stik as your
dialer? Does your internet provider permit SLIP connections? If you don't
know ask them. If they require PPP for the connection neither Stik nor
Ka9q will work for you. If this is the case you'll need MintNet.

> I also have Spectre. Would it be easier to use the Mac?

The only Mac internet software (other than Lynx) that I've found requires
a minimum of System 7.0 which doesn't run on Spectre.

> thanks for all help.
> ht

1944. Re: CAB+STiK=SHITE!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <847206702_OASIS_@husbands.demon.co.uk>
Source record: 134616

Hi there, Mr Angry!

Have you tried using HSMODEM? I had all kinds of problems till I used this. Now, everything seems hunky dory. Try it to see if it makes any difference.

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
And for a bit of stuff and nonsense http://www.husbands.demon.co.uk
=--=

1945. Re: TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961104185252.14139D-100000@ns1.ptd.net>
Source record: 134617

On 4 Nov 1996, Brian Roland wrote:

[And this is what I wrote before...]
> : m > Of course, I would love to see a program that'll let you put
> : m > TTP commands in a customize menu and let you launch it in a
> : m > window and absolutly pause when finish. :)
>
> NeoDesk 4/Geneva lets you do this!!!
> You create what is called an NPI file that can be put in group windows,
> or directly on the desk top.

Terradesk works just as well for pausing after running TOS and TTP programs. Now that I finally have a hard drive for my ST, :) I can seriously use an alternate desktop with my SuperBoot setup all sussed out.

But I still think a special TTP shell would be cool. Imagine you can save all the commands for the TTP and you can access them from a menu bar you configured. So when you select "help", the shell passes "-h" to the command tail and runs the TTP passing the command along.

Of course, I also have another cool idea for having something like a Start button from Windoze 95 as a GEM application. But I heard someone already made one though it's for MagiC only.

Eric Noss
a.k.a
Mr. Maddog

1946. TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: "Oliver S. DePeyer" <saspeyer@reading.ac.uk>
Message-ID: <Pine.SOL.3.95.961104135042.22617A-100000@suma3.reading.ac.uk>
Source record: 134618

This weekend, I was sifting through a box of disks that a friend at University had given me a couple of years ago. I had looked at the more obivously labelled disks long ago, but there were a whole lot of others that I hadn't got round to sorting through until now. Anyway, turns out that they were VAULT'd backup disks of a hard drive, so I KEY'd them onto a spare 80 meg partition on my hard drive (I'm the guy with the non-Seagate 520 meg HD MegaSTE, for those who have been following recent threads).

Most of the stuff was obvious enough, except for one huge chunk, which takes up about 11 megs, and was apparently one whole partition on the original drive.

This is made up of a program called "TEX". I don't have the author's name with me right now.

What is this????
WHat does it do????
Is it shareware, PD etc. or is this a pirate copy???

Please help!
Oliver

1947. Help: How to read ATARI discette with a PC

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: uli@esp1ws1.atlas.de
Message-ID: <55lc9j$cn4@pink.atlas.de>
Source record: 134666

Hi to all,

i like to read an Atari floppy disc (1.44) from a PC; is there any shareware to do things like
that???

Thank you for responding to my email address:

uli@esp1ws1.atlas.de

Uli

1948. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847220550_OASIS_@ping.be>
Source record: 134667

In article <55kp4g$cke@yama.mcc.ac.uk>
mbge4mdc@meehpg.ee.man.ac.uk (Farag Elburki user) said:-

>> On 2 Nov 1996, Hallvard Tangeraas wrote:
>>
>>> Now, I've been using the "Selectric" file-selector for some time and find
>>> it an extremely useful tool to have (I don't understand how I was able to
>>> live without it in the past). As I've preset certain well-used paths I can
>>> access files/programs with great ease, so why not built a "program
>>> launcher" into a file selector? Would it be possible.
>--
>Well, if you're multitasking (which you'd need to be for this sort of system
>to be really useful) then try Freedom. Apart from being the best fileselector
>I've ever used on _any_ platform, it definitely allows you to run applications
>by CTRL-DCLICK on them. Similarly, if you have registered the filetype and
>a viewer in the config file, you can launch a file into a viewer (like from
>the desktop).

You don't need to have a multitasking systeem to launch a program
from within the Freedom fileselector. Freedom is IMHO a much better
fileselector than Selectric or Boxkit. The latest version is even
better. With this you don't need Xcontrol. The fileselector has a
built in controlpanel.

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1949. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55ln5e$49n@ornews.intel.com>
Source record: 134668

In article <22226_Spencer@mettav.demon.co.uk>,
Spencer@mettav.demon.co.uk (Spencer Davies) wrote:
>Well the atari binaries group has only just filtered through to me at work!
>So it does appear eventually.
>
>Its strange however that the msn groups came through almost instantly. Its
>amazing what a little bit of money can do for a situation!

If it were only a "little bit" of money, Spence, I'd throw a hundred bucks at
the problem and make it go away. In case you hadn't noticed, Micro$lop is the
world's largest monopoly, and has more lawyers on the payroll than engineers.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1950. Looking for Richard Morris ST->800XL transfer

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <E0CroF.ICE.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 134669
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Can anyone help out here?

I want to find a software/hardware system that will allow me to hook up my ST to an 800XL and transfer the data to the 800XL as if is were reading from a disk drive. In other words I want to be able to store 8-bit disks on my ST's Hard Disk and load them onto the 800XL from it.

I can store 8-bit disk formats via ST-Xformer but I don't know if it is capable of transfering the data to the 8-bit in the required fashion.

I posted a request for help in the 8-bit newsgroup and one guy said that a chap called Richard Morris had such a device and program.

Any help in getting a result would be appreciated....

--
Cheers:
:=----Steve.

1951. Re: PPP kit...

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <847223434_OASIS_@nordnet.fr>
Source record: 134670

In article <846982154_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> Thanks in advance for any help you can give me...I appreciate it! :)

Perhaps a chat script like this could work, note that each line but
the last one must have a blank space at the end. And if you wait/send a
string containing spaces or tabs, you must quote it.

```
------ 8< ------ 8< ------
ABORT 'NO DIALTONE'
ABORT 'NO CARRIER'
ABORT BUSY
ABORT WAIT
ABORT DELAYED
TIMEOUT 5
"" atz
OK atdt8866086
TIMEOUT 40
CONNECT ""
Login: thechyld.pcc-uky
Password: mypassword
Option: P
"" 'ppp mru=1500 idle=300'
------ >8 ------ >8 ------
```

Hope it helps! Bye. Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

1952. Re: TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55keqf$130@einstein.ebicom.net>
Source record: 134671

John Kormylo (John.Kormylo@7861.conchbbs.com) wrote:
: m > Of course, I would love to see a program that'll let you put
: m > TTP commands in a customize menu and let you launch it in a
: m > window and absolutly pause when finish. :)

NeoDesk 4/Geneva lets you do this!!!
You create what is called an NPI file that can be put in group windows,
or directly on the desk top.

One example of how I use this...
I have more than one Internet account/provider...
So....I've created different NPI files for each account...
When I double click on one of them...it calls NOS and
hands it the appropriate config files.
I renamed nos.ttp to nos.tos so I don't get the dialog box.
This approach keeps me from having to make multiple copys of
the Oasis/NOS directories/files for multiple accounts.
It also allows me to be connected, and to be downloading/uploading
info while I'm doing other things with my computer such as reading
or composing messages with Oasis.

This is really only useful for applications that will always
use the same paths and commands...

But...you could create a "Menu Group" for your favorite ttp programs
with the command line only. NeoDesk will then present you with a
dialog that already has the command typed, and you simply enter the
paths.

As for pausing the screen after a TOS program exits...
The Geneva Tos program does this (as an option that can be disabled).
TosWin also allows you to do this.
Both are applications that run TOS programs in a window.
I believe both will allow you to choose from different sized fonts,
and pass the term-cap, amoungst other useful TOS goodies.

NeoDesk4 ROCKS!!!
My only beef with NeoDesk 4 relates to running it on systems with
low memeory. It takes a bit of memeory to really get all the punch
that the program can deliver...
It can be made to remove itself from memory once an application is
launched...but under a multi-tasking system this option doesn't work
very well. It's really a great piece of work though...if you've never
tried it...you're really missing out on a great desk-top replacement!
If you only run one or two apps at a time...and have 2 or more meg memory,
it's well worth the extra memory requirements.

Brian

1953. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847215076_OASIS_@pcc-uky.campus.mci.net>
Source record: 134672

In article <55ln5e$49n@ornews.intel.com>
atari@freemark.com (Rich Tietjens) said:-

>If it were only a "little bit" of money, Spence, I'd throw a hundred bucks at
>the problem and make it go away. In case you hadn't noticed, Micro$lop is the
>world's largest monopoly, and has more lawyers on the payroll than engineers.

So the old lawyer joke would apply here then, right!? <smile>

What do you call 50 Mickeysoft lawyers standing at the bottom of
the ocean?

A good start... :^)

--

_/_/_/

1954. Re: Help: How to read ATARI discette with a PC

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847215212_OASIS_@pcc-uky.campus.mci.net>
Source record: 134673

In article <55lc9j$cn4@pink.atlas.de>
uli@esp1ws1.atlas.de (Ulrich Krebs) said:-

>Hi to all,
>
>i like to read an Atari floppy disc (1.44) from a PC; is there any shareware to do things like
>that???
>
>Thank you for responding to my email address:
>
>uli@esp1ws1.atlas.de
>
>Uli
>
As long as you've not used any extended sectors/tracks on the HD (1.44) floppy, you should be able to just insert it and read it...TOS v1.04 and up are supposed to be fully compatible but I think it works best on the lower versions of TOS if its formatted on the PC first...I know going from my Falcon to a PC has been no problem at all (or vice-versa) 'Luck!

--

_/_/_/

1955. $$$ MAKE MONEY $$$

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: "Ken L.ender" <klender@gte.net>
Message-ID: <327E6E59.2991@gte.net>
Source record: 134674

Take five minutes to read this and it WILL change your life.

The Internet has grown tremendously. It doubles in size every 4 months. think about it. You see those 'Make.Money.Fast' posts more and more. That's ... because it WORKS ! So I thought, all those new users might make it work. And I decided to try it out, a few months ago. Besides, whatï¿½s $5.00, I spend more than that in the morning on my way to work on
coffee and donuts for the day. So I sent in my money and posted. Everyone was calling it a scam, but there are SO many new users from AOL, Netcom, etc. they will join in and make it work for you.

Well, two weeks later, I began receiving bucks in the mail! I couldn't believe it! Not just a little, I mean big bucks! At first only a few hundred dollars, then a week later, a couple of thousand, then BOOM. By the end of the fourth week, I had received nearly $47,000.00. It came from all over the world. And every bit of it perfectly legal and on the up and up. I've been able to pay off all my bills and still had enough left over for a nice vacation for me and my family.

Not only does it work for me, it works for other folks as well. Markus Valppu says he made $57,883 in four weeks. Dave Manning claims he made $53,664 in the same amount of time. Dan Shepstone says it was only $17,000 for him. Do I know these folks? No, but when I read how they say they did it, it made sense to me. Enough sense that I'm taking a similar chance with $5 of my own bucks. Not a big chance, I admit--but one with incredible potential, because $5 is all anyone ever invests in this system. Period. That's all Markus, Dave, or Dan invested, yet their $5 netted them tens of thousands of dollars each, in a safe, legal, completely legitimate way. Here's how it works in 3 easy steps:

STEP 1.

Invest your $5 by writing your name and address on five separate pieces of paper along with the words: "PLEASE ADD ME TO YOUR MAILING LIST." (In this way, you're not just sending a dollar to someone; you're paying for a legitimate service.) Fold a $1 bill, money order, or bank note inside each paper, and mail them by standard U. S. Mail to the following five addresses:

1- Natalie Jansen
Lancveldlaan 18
5671 CN Nuenen
Holland

2- Anthony Murray
1216 Hampshire Pike D50
Columbia TN 38401

3- Steve Boltinghouse
1009 Bird St.
Hannibal, MO 63401

4- Eric Nelson
1248 Hamilton St.
Allentown, PA 18102

5- Ken Lender
6426 Moss Way
Tampa, FL 33625

STEP 2.

Now remove the top name from the list, and move the
other names up. This way, #5 becomes #4 and so on.
Put your name in as the fifth one on the list.

STEP 3.

Post the article to at least 250 newsgroups. There are at
least 19000 newsgroups at any given moment in time.
Try posting to as many newsgroups as you can. Remember
the more groups you post to, the more people will see your
article and send you cash!

STEP 4.

You are now in business for yourself, and should start seeing
returns within 7 to 14 days! Remember, the Internet is new
and huge. There is no way you can lose.

Now here is how and why this system works:

Out of every block of 250 posts I made, I got back 5 responses.
Yes, thati¿½s right, only 5. You make $5.00 in cash, not checks or
money orders, but real cash with your name at #5.

Each additional person who sent you $1.00 now also makes 250
additional postings with your name at #4, 1000 postings. On
average then, 50 people will send you $1.00 with your name at
#4,....$50.00 in your pocket!

Now these 50 new people will make 250 postings each with your
name at #3 or 10,000 postings. Average return, 500 people $500.
They make 250 postings each with your name at #2= 100,000
postings=5000 returns at $1.00 each=$5,000.00 in cash!

Finally, 5,000 people make 250 postings each with your name at
#1 and you get a return of $60,000 before your name drops off
the list. And that's only if everyone down the line makes only 250
postings each! Your total income for this one cycle is $55,000.

From time to time when you see your name is no longer on the list,
you take the latest posting you can find and start all over again.

The end result depends on you. You must follow through
and repost this article everywhere you can think of.
The more postings you make, the more cash ends up in
your mailbox. It's too easy and too cheap to pass up!!!

So thatï¿½s it. Pretty simple sounding stuff, huh? But believe me, it
works. There are millions of people surfing the net every day, all
day, all over the world. And 100,000 new people get on the net
every day. You know that, you've seen the stories in the paper.
So, my friend, read and follow the simple instructions and play
fair. Thatï¿½s the key, and thatï¿½s all there is to it. Print this out
right now so you can refer back to this article easily. Try to keep
an eye on all the postings you made to make sure everyone is
playing fairly. You know where your name should be.

If you're really not sure or still think this can't be
for real, then don't do it. But please print this article and pass
it
along to someone you know who really needs the bucks, and see
what happens.

REMEMBER....HONESTY IS THE BEST POLICY.YOU DON'T
NEED TO CHEAT THE BASIC IDEA TO MAKE THE BUCKS!
GOOD LUCK TO ALL, AND PLEASE PLAY FAIR AND YOU WILL
WIN AND MAKE SOME REAL INSTANT FREE CASH!

*** By the way, if you try to deceive people by posting the messages
with your name in the list and not sending the bucks to the people
already included, you will not get much. I know someone who did this
and only got about $150 (and that's after two months). Then he sent
the 5 bills, people added him to their lists, and in 4-5 weeks he had
over $10,000!

TRY IT AND YOU'LL BE HAPPY!!! :o) !!!!!!!!!!

1956. Re: How to set Mintnet to greater than 19200?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847215374_OASIS_@pcc-uky.campus.mci.net>
Source record: 134675

In article <55lcve$efa@mercury.cc.uottawa.ca>
nobody@nowhere said:-

>
>Hi Everybody,
> I would like to know how to set the baud rate of my system running
>the latest mintnet to greater than 19200, which is the max the modem cpx goes
>for Modem 2.
>
>Best regards,
>Nima Montaser
>

Hi Nima! (I'll be sending an order your way on Nov. 8th!) :)

Anyways, not sure about Mint but you would use HSMODEM 6/7 to "remap"
the Modem.CPX...for example if you picked the following you'd get:
(pick from the Modem CPX module)

This:
110 you'd get 38400
134 you'd get 57600
150 you'd get 115200

I'm using HSModem v7 with my Falcon at 57600 on the 'Net and it does
ftp file transfers like "zoooooom" <grin>

--

```
_/_/_/
```

1957. Re: Help: How to read ATARI discette with a PC

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55lrh0$8r6@ornews.intel.com>
Source record: 134676

In article <55lc9j$cn4@pink.atlas.de>,
uli@esp1ws1.atlas.de (Ulrich Krebs) wrote:
>
>Hi to all,
>
>i like to read an Atari floppy disc (1.44) from a PC; is there any shareware
>to do things like that???

MS-DOS should be able to handle it. Any version of TOS that can format a
high-density diskette should be writing a "correct" boot sector for MS-DOS
systems.

Posted and mailed.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1958. Re: client/server implementation

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: *ELUAG@leeds.ac.uk
Message-ID: <55l6cc$7v8_002@leeds.ac.uk>
Source record: 134677

In article <327DBED8.16D3@mail01.adm.duke.edu>,
Jim Johnston <johnstonj@mail01.adm.duke.edu> caused the following to issue
forth:
Xref: leeds.ac.uk alt.cd-rom:59862 alt.college.college-bowl:40905 alt.irc:58866
alt.religion.scientology:236977 alt.test:439831
alt.usenet.offline-reader.forte-agent:20538 comp.databases.sybase:41450
comp.sys.atari.st:80146 de.test:21768 fr.test:21991 misc.test:144941
news.admin.misc:59206 news.admin.net-abuse.misc:117205 news.groups:167677
news.newusers.questions:368319 rec.games.trivia:24972 uk.test:18773
Path:
leeds.ac.uk!bradford.ac.uk!strath-cs!tank.news.pipex.net!pipex!news.mathworks.co
m!newsgate.duke.edu!usenet
From: Jim Johnston <johnstonj@mail01.adm.duke.edu>
Newsgroups:
alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari
st,alt.fan.rosieodonnell,control.newgroup,control.rmgroup,news.groups,news.admi
n.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.t
est,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,a
lt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.use
net.offline-reader.forte-agent,harvard.general,harvard.house.dunster
Subject: Re: client/server implementation
Date: Mon, 04 Nov 1996 10:00:56 +0000
Organization: Duke University, Office of Information Technology
Lines: 18
Message-ID: <327DBED8.16D3@mail01.adm.duke.edu>
References: <39398ea0.60045520@nns.diasoft.ru> <327CCB71.4BB3@iag.net>
NNTP-Posting-Host: jdj-as.oit.duke.edu
Mime-Version: 1.0
X-Mailer: Mozilla 2.01E-NOV-NOV (WinNT; I)
Status: N

Duke University is commited to client/server
conversion from IBM mainframe as much as possible.
I'm looking for any short courses that might deal
heavily with client/server implementation
stategies. If you know of anything like this can
you please email any information you have. Duke is
using both Oracle and Sysbase platforms, with one
Progress implementation.

--

Jim Johnston
Computer Analyst
OIT/AS, Duke University

email: johnstonj@mail01.adm.duke.edu
phone: (919) 660-2424
Home Page - http://www.duke.edu/~johnston/

Looking at the groups you posted this to, I wouldn't be *too* optimistic about a satisfactory response. I suggest you try some newsgroups with a closer association to the question you ask.
Followups are directed to alt.flame

Allan
--

1959. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: D.Iacovelli1@genie.com
Message-ID: <55lte8$6ao@nntp.interaccess.com>
Source record: 134678
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In article <55ip0n$8d7@news2.delphi.com>, DOMINGO@news.delphi.com says...
>
>I know that there are many takes on Atari, and while Atari Corp. may no
>longer exist, there are still many supporters of Atari products.
>
>I grew up with Atari and still remember the "Have You Played Atari Today"
>jingle. I remember when I first got a Sears VCS (2600) and played it
>well into the night. I think I had Combat and that game where you shoot
>stuff that just scrolls by. I really can't remember now. One of my most
>favorite games of all time was Kaboom! I know it wasn't an Atari game,
>but it did play on my VCS!
>
>I'm sure everybody has seen the big Atari symbol in Bladerunner. Trouble
>is, I wonder if the name Atari will even be around when that time comes?
>Is there a list of Atari appearances in movies or TV shows? It would be
>interesting just to know.
C-Net Central on the SCi-Fi Channel yesterday had Gary Kaplin of
Atari/Activision fame on talking about the atari 2600 games for windows.
Just thought you like to know.
Dan Iacovelli
Atari Video Club Chairperson
Editor of The Atari Zone(Fanzine/E-zine and
soon to be Webmaster of AVC online Web page)
(Not To mention keeping the Atari Spirit
alive for since 1979)

1960. Re: BIG news! by Don Thomas (repost)

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <327E83BE.7C3A@airmail.net>
Source record: 134679
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

```
Tony Greenwood wrote:
>
>
> I think the people who already own an ATARI will remember?, who else
> is there to tell, who else would care bar ATARI owners? I think the
> saying is "Preaching to the Converted"
>
>
Tony, here in North Texas, we say "Preaching to the choir!"
```

1961. Re: VT-100 Emulation?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55lnn3$49n@ornews.intel.com>
Source record: 134680

In article <55gpk1$85o@orm.southern.co.nz>,
clifton@southern.co.nz (Julian Forsythe) wrote:

>Is there a tsr which changes the VT-52 codes to VT-100 (like the ANSI
>one)... I want to run NOS with a VT-100 character set and codes.

Just put ANSIST.PRG and ANSIFONT.PRG in your AUTO folder. Works for me on a
Mega STe.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1962. ** CAF users in UT. ? **

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961104160508.28146A-100000@acs2.byu.edu>
Source record: 134681
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi there, is there any Cubase Audio user in Utah, US? I'm willing
to drive to your place to see how the CAF works. You ask me what to bring.

Regards, -Phill.
((((((-F.))))))
UTAH * USA * 1996

PS: Cyber-terrorism: another threat in the 20th century...

1963. Re: 11/03/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (2243/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: The Allmighty Cain <Jaso1670@Mars.Rowan.Edu>
Message-ID: <327EA0C0.5E05@Mars.Rowan.Edu>
Source record: 134682
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards

Petrea Mitchell wrote: Spam Spam Spam Unholy Spam

And I thought MKCorey and Sue Vuong knew how to spam!

Anyone feel like getting this Petra Mitchell Kicked off?

Death is not like the extinguishing of a light
but is the turning off of a lamp
because a new day has come

Progress, mans distinctive mark alone.
Not Gods', and not the beasts'.
God is, they are, man partly is and wholey hopes to be
(A Death in the Desert, Robert Brown)

The Allmighty Cain (Jaso1670@mars.rowan.edu)

1964. Importing mail in Okami

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Nroot@stud.ntnu.no
Message-ID: <327e498a20e7ed3@stud.ntnu.no>
Source record: 134683

I've been trying to get Okami to import mail the last couple of days, but can't get it to work. I'm using the getmail- and getnews-scripts, and while Okami imports news easily, it always reports "Mail.josk - no work" everytime I run oimport. The docs says that the mail-archive should be depacked to /var/mail, this doesn't work. I've also unpacked it to the directory specified by maildir, no luck.

Any suggestions anyone?

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

1965. NOS working !

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <457_mike@bbsgate.interware.it>
Source record: 134684

I corrected NOS ka9q to work with NT servers with ppp-pap, so that you can connect to internet now to any provider with this software.

If anybody is interested please contact me as I am adding some more features to the software before relasing, but if you need to test it I can give you a working executable.

I also tested slip, connecting with nos or stik and closing nos, enabling stik, using cab, disabling stik and running nos again, all works perfectly

I am running the gateway with net2net from Paul Baker now, giving email access to my users, points and other fido nodes!

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Butta il PiCcione e prendi un FALCONe !

--

Atarian ST -TS! mike@bbsgate.interware.it www.interware.it/users/mike

1966. Antw: Re: UVK

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.110496.185734.81@wxs4-15.worldaccess.nl>
Source record: 134685

Aan 3-11-96 01:20, in bericht <5FPxPtT.villarreal@delphi.com>, Joe M. Villarreal <villarreal@delphi.com> schreef:

> Paul Muehlbauer <Paul.Muehlbauer@flight.org> writes:
>
> >Hello, Richard. I just (Um, 3 months ago) bought the 'latest' UVK
> >upgrade from Oregon Research here in the USA, & upon installing it,
> >I was told it was already an outdated version. (It is 6.4.) Have we
> >just had a long gap between versions, have you parted with Oregon
> >Research, did they ship me an old version, or, um, what?
>
> Version 6.4 is the latest version that Oregon Research has. They are having
> trouble in trying to get newer version from their distributor overseas.
> The way I understand it is that Mr. Karsmakers will be handling the
> distribution rights in the near future.

As a matter of fact, Oregon will be doing it directly with me behind them instead of with someone else in between them and me (which is where all the problems seem to have originated). Look out for version 7.0, around January 1997, which will be available in the US again. If you want to get 6.9 already, just get it through me direct (email for into).

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

1967. Re: 11/02/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (1117/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: John <none@none.com>
Message-ID: <01bbca0d$161cea80$80ee56cc@mikulovs.ppp>
Source record: 134686
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.fan.rosieodonnell,control.newgroup,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,sw

Uh... what the heck is this? Is this that Loosers on Lemonade stuff that chatters are always talking about?

1968. Re: CAB on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961104222542.3766B-100000@moose.erie.net>
Source record: 134687

On Mon, 4 Nov 1996 mike@mbedford.demon.co.uk wrote:

> In article <Pine.LNX.3.95.961101224308.14674A-100000@moose.erie.net>
> Dennis McGuire <mcguired@moose.erie.net> said:-
>
> >
> >
> > So what's the trick to running CAB on a Falcon? I just set it up
> >at my friends house. STiK (1.11) connects okay and CAB (1.41a) loads and
> >runs. But, as soon as you select a URL, it crashes and locks up the
> >computer. The screen goes what with all kinds of nice colored lines.
> >This is in 16 color mode.
>
> I have no problem with it on the falcon (in256 colours using blowup). I used to
> get something similar but solved? that problem by enabling STiK BEFORE running
> CAB. What I want to know is why doesn't STiK work with Magic4, all that happens
> is that once a connection is established the SD led flickers constantly and the
> system sometimes locks.

Well, I've enabled STiK and connected before running CAB. CAB
runs okay, but as soon as you select a URL to connect to, it crashes. The
only other suggestion I've had has been to use the CAB.OVL from the WWW131
archive. Is anyone else with a Falcon doing this???

1969. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <55mhb7$cqh@nnrp1.news.primenet.com>
Source record: 134688

>In article <55h2so$1o4g@news.doit.wisc.edu>,
> dkendall@facstaff.wisc.edu (Doug Kendall) wrote:
>>
>>
>>This is a test post using Newsie for the Atari ST. So far, this beta looks
>>promising but there seem to be bugs yet to work out. I've not been able to
>>read more than one post without the program freezing. Of course, this is on
>>a 520STM, 2.5mgs RAM, Syquest EZ135 removable hard drive and a measly Supra
>>2400 baud modem. Perhaps those with more advanced hardware are faring
>better?
>
>I am running it on a Mega 2, TOS 1.2, Seagate 1.08 gig HDD, old ICD HA, AHDI
>utils, HSmodem 7, SM124 mono monitor, Supra 144LC modem. Similar results. I
>suspect the author used either OS calls to a later TOS that don't exist in
>this one, or calls to a STiK version later than 1.08; I know he's on a Falcon.
>
No special code that I am aware of. Perhaps the extended file
selector? But Lattice C 5.6 says it provides functionallity for
this...

Are you using NEWSie 0.62? If not, check it out!

John
*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

1970. Can`t get HSM7 to work with Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: nobody@nowhere
Message-ID: <55ld2r$efa@mercury.cc.uottawa.ca>
Source record: 134689

Hi again,
When I install HSMODEM 7 on my TT running mintnet (with DRVN, SCC in this order) loading after Mint, the system boots up fine, but when it is time to dial, it says
Coprocessor violation. Please reboot.

Anybody knows why I get this error?

Nima

1971. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <55mhgq$d5s@nnrp1.news.primenet.com>
Source record: 134690

>
>NEWSie gives me a hard time when trying to read comp.sys.atari.st
>and comp.sys.atari.tech. It reads the maus.sys.atari groups offline
>without a hitch, but goes out with 2 bombs when trying to read a
>comp.sys.atari group. Any ideas?
>
Try upgrading to version 0.62. Several prople are having bombs on
various machines. A lot of STe's are having problems.

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

1972. Equipment and for Sale - cheep

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: James Thingwold <jht@exo.com>
Message-ID: <327E5B3D.16C@exo.com>
Source record: 134691
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit,comp.sys.atari.st

I am selling the following Atari Computer Equipment and Software:

several 520
2-1040 STF
2 or 3-SC 1224 colour monitor
240 Meg Hard Drive
120 Meg Hard Drive
several key boards
Lots of parts
Power Supplys, Hard Drives and case
Atari 1050 Disk Drives w/ US Double

Various Joysticks, controllers, Power Supplies and Cables

Approximately 500 disks full of software, all double sided

A lots of originals progs. and lots of disks and instructions
Mouse, Joysticks, PC ditto II card

All for only $???

Jim

jht@exo.com

1973. Re: TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55lnjg$49n@ornews.intel.com>
Source record: 134692

In article <327B37FA.7E87@earthlink.net>,
micah harvey <mcharvey@earthlink.net> wrote:
>probably an extremely basic question, forgive me. i'm getting used to
>pointing and clicking too much.
> are there basic commands common to ttp programs? i launch the ttp, and
>don't type anything in the command line. command instructions flash by
>at a few hundred miles an hour, and then i'm dumped back to the desktop.
>how do i pause the screen output so i can read the directions?

Easiest way is run them from Teradesk - it has an option that pauses the
screen after running a TOS proggy.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1974. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <55l0ks$ovn@newstoo.ericsson.se>
Source record: 134693

Edward S. Baiz Jr. (ebaiz@qtm.net) wrote:

: Anyone have a DirecT60 or A Hades 060 machine like myself. I have
: only had my DirecT60 for about two weeks now and love the machine.
: Too bad TOS machines like this did not come out a few years back
: because they would have sold like hotcakes....

Wooow. Lucky you! Is it fast as hell or what ....

" By then, I might have enough money to buy a 4,000mhz 9,999,986 DX7
with a million meg of ram, a 16.something million color hologram
projector, unlimited laser to diamond chip storage drive, a two
way satellite card with 48 336mhz transponders and 80 someodd 316mhz ku bands,
and the ergonomic head pads that read your thoughts and control your PC from
anywhere in the world (also avalible in really large sunglasses format).
Oh what the heck...might as well get a transporter card, and the holodeck
virtual reality chip."

... but still I will use my atari!!

****
V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
email: Ronny.Gardh@kaepk.ericsson.se
http://www.lookup.com/Homepages/58297/home.html
http://www.geocities.com/SunsetStrip/5682/index.html
****

1975. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <8bb_9611050052@genesplicer.org>
Source record: 134694

Re: _Some thoughts on Atari sound_, Aaron Hallam wrote to All on 04 Nov 96:

AH> Terry May (Terry.May@rebel.genesplicer.org) wrote:
AH>
AH> : Except it doesn't work on my STe. Anyone know the latest version,
AH> : where maybe this problem has been fixed?
AH>
AH> Is it possible to get SAM seperately from a Falcon?

Apparently, it has been made PD, but no one seems to no where it can be found.

AH> Alternatively, you could try GEMsound. But it has it's problems too,
AH> and I'll be damned if I can figure out what all the handles mean.
AH> Better documentation would have been nice.

I don't like GEM Sound at all. Aside from being a bit unstable and using a weird file format, it doesn't even allow you to assign specific sounds to specific functions. It uses some strange method of disk order or something, because if you change the order of files on your disk, it changes the sound assignments. This also makes it problematic to have random sets, something you can easily do with SAM (and GBELL).

* LED v1.45 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

1976. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <847127504.3436.0@nest.demon.co.uk>
Source record: 134695

Hi pwillis@hondo.cyberverse.com, on 01 Nov 96 you wrote:

p>
p> : Try Junior Office first - it is freeware and available from most
p> sites.
p> It is freeware? Or do you mean shareware? BTW, how does it compare
p> to STraight-Fax?

As far as I can see the package does not ask for any shareware
contribution. I think JO was once a commercial product but the owner no
longer wanted to market or support it so released it into the public dom

The text in the first "free" version was German but this was quickly
translated to provide an English version. For the English version look for an
archive like JOxxxE.

I have never used STraight -Fax so can't comment on this I'm afraid.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1977. hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9611050004062276@muskrat.com>
Source record: 134696

```
* > Subject: hard drive From: you@somehost.somedomain (****) I
* > have recently inherited an Atari SH204 hard drive. I got no
* > information with it at all and want to know what I need to do
* > to get it working? Do I need special software? David

You'll need the atari hard drive booting software. It's a mfm
drive. 20 megs.

... Kamen Rider Ichgo!
___ Mountain Reader II - #Demo 001
```

1978. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: ad741@freenet.hamilton.on.ca
Message-ID: <55lr36$see@main.freenet.hamilton.on.ca>
Source record: 134697
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

DOMINGO@DELPHI.COM (DOMINGO@news.delphi.com) wrote:
: I know that there are many takes on Atari, and while Atari Corp. may no
: longer exist, there are still many supporters of Atari products.

: I grew up with Atari and still remember the "Have You Played Atari Today"
: jingle. I remember when I first got a Sears VCS (2600) and played it
: well into the night. I think I had Combat and that game where you shoot
: stuff that just scrolls by. I really can't remember now. One of my most
: favorite games of all time was Kaboom! I know it wasn't an Atari game,
: but it did play on my VCS!
I've used everything Atari made, from my MEMBRANE flat spillproof
keyboard cassette (!!!) drive Atari 400 to the 800 to the ST to the
TT030. Used to have a portfolio, played with a Lynx. And, of course,
started with the immortal VCS (Space invaders, Adventure, etc.) :>
Ahhh... the memories! Wait a minute.... is this going to become like the
ever-popular Elvis sightings in some midwestern states?

"Ya know what I saw today darlin'?"
"No... what?"
"I saw an ATARI!! Elvis was playin' Asteroids!"
"WOW! Call the Enquirer!"

:>

Long live the Kings!!!!!!!!

--
Now I guess I've gotta tell __ Come back when you
'em that I've got no /) can't stay so long.
cerebellum. / / __ __. _, ________
--- The Ramones /__/_/ (_(_/|_(_)_(_) / / <_ Take care. B-bye!
/|
|/

1979. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: mbge4mdc@meehpg.ee.man.ac.uk
Message-ID: <55kp4g$cke@yama.mcc.ac.uk>
Source record: 134698

> On 2 Nov 1996, Hallvard Tangeraas wrote:
>
>> I've had this idea for a long time, but I've never found a program which
>> does this. Let me explain.
>>
>> The scenario.... you've got a huge harddisk with loads of programs and
>> files and you want to access a certain program.
>> In order to do this you might have to open several folders/sub-folders to
>> get to that program just to double-clik it.
>>
>> Now, I've been using the "Selectric" file-selector for some time and find
>> it an extremely useful tool to have (I don't understand how I was able to
>> live without it in the past). As I've preset certain well-used paths I can
>> access files/programs with great ease, so why not built a "program
>> launcher" into a file selector? Would it be possible.

--

Well, if you're multitasking (which you'd need to be for this sort of system
to be really useful) then try Freedom. Apart from being the best fileselector
I've ever used on _any_ platform, it definitely allows you to run applications
by CTRL-DCLICK on them. Similarly, if you have registered the filetype and
a viewer in the config file, you can launch a file into a viewer (like from
the desktop).

It will also do dozens of other things, but give yourself enough time to see
if you like it, as it's quite in depth and needs to be setup to suit your
own preferences.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1980. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55lnhr$49n@ornews.intel.com>
Source record: 134699

In article <01bbc940$a009b020$357e65ce@mtnairgrp>,
"Stephen Haynes" <MtnAirGrp@citynet.net> wrote:
>
>I think you'll find the reference is to PC GEM. At best a distant cousin
>of Atari GEM, and rendered nearl useless by the Apple/Microsoft/GEM "look
>and feel" lawsuit.

Ah, but there's a trick to fixing that. Use the latest kernal, and the
desktop from the last version prior to the Crapintosh lawsuit. Bingo! 7
windows, not just 2!

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

1981. Re: COPS

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <327e5bbe2f1f8d2@stud.ntnu.no>
Source record: 134700

Martin Byttebier (Martin.Byttebier@ping.be) wrote:

> Why bloated? I use it all the time (freedom v1.15) and apart from
> some minor problems it works great. It offers quit a lot very
> useful opportunities. Freedom 2 has even more possibilities. I hope
> to get my registration key for Freedom 2 very soon. I burn with
> impatience to work with the latest version. Once you get use to
> work with it you can't do without it. IMHO: This is one of the most
> useful programs (after CAB) that has been released the last few
> years.

I agree. I've used Freedom 1.15 every day since I registered it almost
a year ago, and when the old TOS/MagiC/N.AES/whatever fileselector pops
up for some reason, I feel totally lost. Freedom is brilliant.

I'm not so sure about Freedom 2. I tried the demo a couple of weeks ago
and was very disappointed. Perhaps I should have another look before
I totally discard it, but I don't think the upgrade is worth it's price.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

1982. Re: How to set Mintnet to greater than 19200?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <327e5bbe2f204c3@stud.ntnu.no>
Source record: 134701

nobody@nowhere (nobody@nowhere) wrote:

>Hi Everybody,
> I would like to know how to set the baud rate of my system running
>the latest mintnet to greater than 19200, which is the max the modem cpx goes
>for Modem 2.

You can easily set it up to 38400, but beyond that is not that straight-
-forward. I installed HSMOD7 (Which everybody should use!), which in
addition to fixing lots of bugs also replaces the lower speeds with
higher ones. So selecting 134 baud will actually set the port to 57600.
See the HSMOD-docs for a complete list of the new speeds.

For your reference, here's a copy of my .ppprc (I'm using KGMD, if
you use another setup you might have to replace ttya with modem2.)

```
lock
connect "/usr/etc/chat -v -f $HOME/.chat-script"
modem
crtscts
#debug
passive
defaultroute
# Modem 2 at 57600 Baud
/dev/ttya
134
```

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

1983. Re: client/server implementation

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Jim Johnston <johnstonj@mail01.adm.duke.edu>
Message-ID: <327DBED8.16D3@mail01.adm.duke.edu>
Source record: 134702
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.fan.rosieodonnell,control.newgroup,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster

Duke University is commited to client/server
conversion from IBM mainframe as much as possible.
I'm looking for any short courses that might deal
heavily with client/server implementation
stategies. If you know of anything like this can
you please email any information you have. Duke is
using both Oracle and Sysbase platforms, with one
Progress implementation.

--

Jim Johnston
Computer Analyst
OIT/AS, Duke University

email: johnstonj@mail01.adm.duke.edu
phone: (919) 660-2424
Home Page - http://www.duke.edu/~johnston/

1984. Re: Questions!

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961104183750.14139B-100000@ns1.ptd.net>
Source record: 134703

On Mon, 4 Nov 1996, Cesar A. Leon M. wrote:

> Hello... my name is Cesar Leon.... i'm chilean and i has an Atari 1040STf
> about 5 years ago. (sorry for my english, anyone understand spanish?)
> Well, my questions are:
>
> - What's happen with Atari Corp. actually (November 1996)?
>
> - Anyone know about Jag Server? Could give me information?

I can answer your first two questions...

Atari officially went out of business, they were bought out by JTS Corp.
who makes hard drives for notebook computers and the only thing still
"Atari" is the licensing of games they sell to other companies(like
Nintendo's Arcade Classics for the Game Boy).

Here's the site for the Jag Server...
http://www.edu.isy.liu.se/~z94patsa/jsdata/jserver.html

Hope this helps :)

Eric Noss
a.k.a
Mr. Maddog

1985. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961104184357.14139C-100000@ns1.ptd.net>
Source record: 134704

On Mon, 4 Nov 1996, Ronald J. Hall wrote:

> In article <55ln5e$49n@ornews.intel.com>
> *atari@freemark.com* (Rich Tietjens) said:-
>
> >If it were only a "little bit" of money, Spence, I'd throw a hundred bucks at
> >the problem and make it go away. In case you hadn't noticed, Micro$lop is the
> >world's largest monopoly, and has more lawyers on the payroll than engineers.
>
> So the old lawyer joke would apply here then, right!? <smile>
>
> What do you call 50 Mickeysoft lawyers standing at the bottom of
> the ocean?
>
> A good start... :^)

Oh, "Mickeysoft"! :) From that, I thought of a another affectinate name
for Billionare Bill's company...

Monkeysoft!

Cuz the coding's so bad, you think monkeys wrote it :)

Eric Noss
a.k.a
Mr. Maddog

1986. Questions!

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: "Cesar A. Leon M." <cleon@ona.fi.umag.cl>
Message-ID: <Pine.D-G.3.94.961104182247.2487A-100000@ona.fi.umag.cl>
Source record: 134705

Hello... my name is Cesar Leon.... i'm chilean and i has an Atari 1040STf
about 5 years ago. (sorry for my english, anyone understand spanish?)
Well, my questions are:

- What's happen with Atari Corp. actually (November 1996)?

- Anyone know about Jag Server? Could give me information?

- I edited my desktop.inf file and did repeat some lines of aplications
programs paths, and crashed(?) with the size of desktop.inf is above of
2kb. Know somebody how to fix it? it took some memory area reserved?

- I'm using MagiC v2.01, NVDI v2.5 and Neodesk v4.0 and it crash when
i use Notator v3.x (version?) and Dosound (Shareware software). Can be
it fixed?

- How i can convert .seq programs (made with CAD 3D) to .fli?

- Anyone could send me the Pure C Helps on english? (mine is on deutch) :(

- I want to get a Falcon 030 but i haven't much money, anyone sell one
at low cost?

- Some Atari ST Warez? (hehehe, joke). :)

- Some good new about CAB?

- Anyone sell Jaguar catridges or CDs? too one procontroller?

Hmmm... much questions, thanks for any answer(s)...

My complete name is Cesar Antonio Leon Mansilla
my e-mail: cleon@ona.fi.umag.cl

Region: XII
Country: Chile
City: Punta Arenas
Address: Plaza Esmeralda #436

My system configuration is:

- One 1040STf with 4 meg. RAM, 135Meg HDD (removable Syquest), 1 color
monitor (SC1224) and lots of Games and Utility software.

- Atari Jaguar console, Atari Jaguar CD player, with those games:

* Blue Lightning (free game)
* Vid Grid (free game)

* Myst Demo (free demo)
* Tempest 200 soundtrack (free music CD)
* Doom
* Kasumi Ninja
* Highlander
* Defender 2000
* Dragon's Lair
* Myst (Original Game)
* Primal Rage v1.2 (Some new version?)
* Fight for Life

... and accesories:

* Memory Track
* Procontroller
* CatBox
* Monitor RGB adapter (Cool change from TV, really good image)

Ok... no more... after... Thnx for all Good Bye./

(Cesar A. Leon M.)

1987. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <847199504_OASIS_@tyndale.apana.org.au>
Source record: 134706

In article <55lf0t$dl@ornews.intel.com>
atari@teleport.com (Rich Tietjens) said:-

>In article <55h2so$1o4g@news.doit.wisc.edu>,
> dkendall@facstaff.wisc.edu (Doug Kendall) wrote:
>>
>>
>>This is a test post using Newsie for the Atari ST. So far, this beta looks
>>promising but there seem to be bugs yet to work out. I've not been able to
>>read more than one post without the program freezing. Of course, this is on
>>a 520STM, 2.5mgs RAM, Syquest EZ135 removable hard drive and a measly Supra
>>2400 baud modem. Perhaps those with more advanced hardware are faring
>better?
>
>I am running it on a Mega 2, TOS 1.2, Seagate 1.08 gig HDD, old ICD HA, AHDI
>utils, HSmodem 7, SM124 mono monitor, Supra 144LC modem. Similar results. I
>suspect the author used either OS calls to a later TOS that don't exist in
>this one, or calls to a STiK version later than 1.08; I know he's on a Falcon.
>
I'm running a MegaSTe 4, Tos 2.06, Quantum 750meg, HSModem7, NVDI4 and matrix
card, with a dynalink 28.8 modem and it also lockups up the machine on me at the
second article. It would seem to be not hardware specific, though a friend of
mine use it OK on a TT.

--

```
-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

1988. Re: Firestorm Browser

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961104190239.14139E-100000@ns1.ptd.net>
Source record: 134707

On Mon, 4 Nov 1996, Guy Harrison wrote:

> In article <55gn74$1rh@mark.ucdavis.edu>
> szhays@rocky.ucdavis.edu (Eric Hays) said:-
>
> >Too bad no one is porting Java over to TOS/GEM. I wish I had the
> >know-how to do it as the language itself looks pretty interesting. I
> >might even be able to come to grips with it enough to write a couple
> >of small applications in it. And wouldn't it be great to be able to
> >run applications written for other platforms in Java?
>
> I could well be wrong here but from what I've heard Java requires a
> threaded multitasking OS.

Only to have the Java and the browser along with the other crap running
together. It comes naturally for the Macs and Windoze machines of course.

But the Atari platform already has it's own form of "Java" applets. Put
regular ST programs on the web page and download them from CAB. CAB will
then run the programs automatically and there you go!

Of course, you can't use anything like Zip but it's even better when
Ice-Packed which cuts down the DL time :)

"What will he think of next..."

Eric Noss
a.k.a
Mr. Maddog

1989. Re: Need Info on Monitors

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <847237452_OASIS_@icis.on.ca>
Source record: 134708

In article <846903382_OASIS_@harold.eastky.com>
phantomm@harold.eastky.com (Phantomm) said:-

>Hello everyone,
>
>I need some information on some Multiscan monitors. If anyone can
>reply with some answers it would be appreciated.
>
(snip)
>X_X_X_

1990. Re: CAB on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <327e5bbe2f1f3d1@stud.ntnu.no>
Source record: 134709

mike@mbedford (mike@mbedford.demon.co.uk) wrote:

>CAB. What I want to know is why doesn't STiK work with Magic4, all that happens
>is that once a connection is established the SD led flickers constantly and the
>system sometimes locks.

If you switch off preemptive multitasking it should work, at least it
did for me. Somebody claimed that STiK 1.11 worked with preemptive
multitasking, I don't know since I switched to MiNTnet before 1.11
was released.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

1991. Re: Another fileselector with Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <327e5bbc2f1ec20@stud.ntnu.no>
Source record: 134710

Martin Byttebier (Martin.Byttebier@ping.be) wrote:

>Is it possible to use another fileselector than Geneva's built-in
>selector?

Freedom 1.15 worked fine with me, this was with the demo of Geneva 4.01.
I can't see why Selectric, UIS and BoxKite shouldn't work too.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

1992. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <847127513.3436.1@nest.demon.co.uk>
Source record: 134711

Hi hallvart@sn.no, on 01 Nov 96 you wrote:

h>
h> [Changing harddisk driver from ICD 6.5.5 to CBHD 4.57]
h>
h> I'd be interested in finding out how you did it because I'm having
h> nothing but trouble. I keep getting bombs when booting (especially
h> when I do a warm reboot instead of a cold one), or I only get it to
h> boot from floppy disk when CBHD is installed.

Hi Hallvart,

Like you, I have had bad times with CBHD. Bombs, difficulty in re-setting to the ICD kit etc. I put it on one side as it was causing so much trouble!

The other day I had yet another go at installing it (v4.56) and have got somewhere at last. It is really worth doing - I don't have any figures but it seems that CBHD is faster than the ICD driver. I have had it running in normal operation for some days now and have NO problems.

Here is how I did it - maybe there are some unneccesary steps here but this works:

1.Have the machine in normal ICD boot up configuration.
2.Re-name ICDBOOT.SYS (e,g. to ICDBOOT.SYX) to stop it being loaded.
3.Copy CBHS.PRG to the root directory of the boot partition and rename it to ICDBOOT.SYS.
4.Re-boot the computer. The old ICD boot code will load the CBHD driver.
5.Run CBHDCONF.APP and "Install". This will write boot code to load CBHD.SYS.
6.Give the CBHD driver (currently called ICDBOOT.SYS) its proper name -CBHD.SYS.
7.Re-boot m/c. The CBHD boot code will load the CBHD driver.
8.Run CBHDCONF. Load CBHD.SYS from the boot partition and change whatever parameters are necessary. (FAT, DIR buffers, Extra folders etc.) then "Save" to CBHD.SYS.
9.Re-boot. You should now be running OK.

The "bomb" problems seem to arise from running the config program without the CBHD driver having been loaded at boot time. Step 2 above cures this.

Note that Claus has specified the driver file, in the config. program, as "cbhd.sys" rather than "CBHD.SYS". Tis means you have to fiddle with the file selector path. I have tried to change the CBHDCONF.APP binary but this will not work as it performs a checksum on itself before executing!

The facility I miss is that to specify the device search sequence on boot-up. My boot device happens to be set to ID 1 which means that the CBHD driver

spends some time interrogating ID0 when there is no device there!

I have run the demo version of HDDriver 6.0. This seems to have a similar performance to CBHD.

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1993. STik/CAB - Best version combo?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <847156018_OASIS_@land.demon.co.uk>
Source record: 134724

Hi Peeps,

I've been privileged to see STik/CAB doing its thing on one occasion only. I've had it running several times but never as well or as fast as on that wonderful occassion last Saturday. Sadly the very next day it wouldn't work.

What is the most stable combination of S/W releases for me to run on a 4Meg STE with HD and 14400 Modem?

The documentation for STIK suggests creating a STIK_CFG folder, but the ON_LINE package for setting up STIK/CAB doesn't seem to bother. What is the best way to set things up?

Ali, a confused and fully paid up member of the gang....

--
ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

1994. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55jhhp$gn5@tilde.csc.ti.com>
Source record: 134725

In article <327a9f0e131fbb8@sn.no>, hallvart@sn.no says...

>The scenario.... you've got a huge harddisk with loads of programs and
>files and you want to access a certain program.
>In order to do this you might have to open several folders/sub-folders to
>get to that program just to double-clik it.
>

IIRC, there is a program called HOTWIRE by Codeheads (late 1980s/early 1990s)
which does this. You can define alot (something like 100+) programs to be
fired up from the program panel and hotkeys. I think it was made obseleted (no
flames please) by the tos 2.0x desktop (hotkeys F1-F20 & icons on the
desktop).

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

1995. Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55jh8c$gn5@tilde.csc.ti.com>
Source record: 134726

Hi Hallvart,

In article <327a9f08131b5d2@sn.no>, hallvart@sn.no says...
>
>Has anyone else been alerted with the message "system out of memory" when
>you've installed several programs/icons/paths etc. in TOS 2.06's
>"Newdesk.inf" file?

Yes I have encountered this. Even on my Falcon running Tos 4.04, I thought it
was fixed, but guess not!

>
>Is there a limit in size to how big the setup file can be?

This is the environment space -- it can only take up to 4K of that Newdesk.Inf
file. Every line of text takes ~20-30 bytes, it means you can only have 150+
lines in that file.

>Is there a way to allocate more memory for this function? I should have
>enough RAM as my STE is expanded to 4 Mbytes.
>

I believe you can use a utility called shell buffer. You can find it at
cnam.fr in directory Utilities/shbuf_13.lzh

Guess, it's another goody to include in your Launch Pad, no?

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

1996. NEWsie seems to be working here!

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: dreibel@io.org
Message-ID: <55jcvl$s0d@news1.io.org>
Source record: 134727

Okay, I seem to be getting somewhere here regarding the using of NEWsie - and so far, it's looking pretty good! Hope you can read it from this end. Let me know if you're reading this.

1997. Re: Looking for a good MultiScan

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: koh@pixi.com
Message-ID: <55k1jk$onf@rigel.pixi.com>
Source record: 134728

As far as I know, the only VGA monitor that still syncs down to ST RGB levels is the Toshiba TIMM. If anybody knows of any others that are still being made, please let me know.

TIA

1998. Wanted: Atari 822 Printer

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Christopher Brett Strong <strong@facility.cs.utah.edu>
Message-ID: <Pine.HPP.3.95.961103235908.27045D-100000@labhp31.cs.utah.edu>
Source record: 134729
Cross-posted to: utah.forsale,alt.atari.2600,alt.atari.2600vcs,comp.sys.atari.st,misc.forsale.computers.other.misc

I am (still) searching for an Atari 822 Printer. This is the small beige
40 column thermal printer (not to be confused with the 820 printer, which
uses normal paper and a ribbon--and is much larger.

(Yes, this is for the Atari 8-bit line)

If anyone is interested in selling or trading one, please let me know.

Christopher B. Strong InterNet strong@ee.utah.edu
decRAD: CSTRONG CADE: strong@eng.utah.edu

||| "Speak 'Friend' and enter"
/ | \ --- Have You Played Atari Today? ---
"If the mean don't get you, the variance will." -- James 1. Rieger

1999. Re: WTB: Brand New TT and 19" Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <55k755$6s7@scanner.worldgate.com>
Source record: 134730

>> > Looking to buy a brand new TT and Atari 19" mono monitor. Can anyone help
>> > me with this purchase?

We have new TT's and TTM195 monitors.

All the best,
Chris @ Computer Direct

http://compdirect.com

Orders: 800-547-9203

2000. Re: CAB+STiK=SHITE!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55kcuo$130@einstein.ebicom.net>
Source record: 134731

Mark Gardiner (100550.3170@CompuServe.COM) wrote:
: YES! Fucking Shite!
:
: I am so Fucking angry at wasting my time to get this heap of buggy shitty
: software running on my 4Mb STf.
:
: Everone blindly goes along in the false belief that this is a better solution
: than Netscape!!! From what I've seen from this crap (and that's not much coz it
: won't run...) I can see why PC and AMIGA users slight Atarians.

Ummm...it's all worked fine for me from day one...
I started on a 1040STe w/4meg
Now running it on a Falcon 030...

I had a few problems early on...mainly with the OVL...some
versions do better than others.

: Don't get me wrong. I've loyally had mine (STf) since new 8.5 years back and was
: excited at the prospect at getting it away from pure MIDI to something else I am
: equally interested in. I have set up Internet/mail systems for the PC and MAC -
: both SLIP and PPP and even on a palmtop XT - all run better and were more
: intuitive to set up.

I've done both as well...I've pulled my hair out on both...
I don't see how you can get any more intuitive than the STik set-up
program. You simply put in your dialer script (same as any other
platform), your IP address, a few hardware values...and you're off and
surfing.

: I got the latest set of STiK and CAB/MGFTP/IRC061 and Telnet from
: http://www.flinny.demon.co.uk/ and nothing works. I get STiK to dial
: successfully but try running CAB. If you set the English cab.rsc file it bombs
: out before loading. If you use the default Deutsch then it'll load up but try
: getting a URL to load...

Are you sure you've a Slip account? Some providers say they've
slip...when they're actually only set up to do PPP (and sometimes CSlip).
A lot of providers really don't have a clue what they're doing...speaking
from experience. I had to prove to the sys admin at my university that
they didn't even have the binarys to do a slip connection! Yet, their
login offered the option, and they'd published that it was avilable.

: I set the cache to either a D:/ Ram disk or the A: (I'm a single floppy no HD)
: and all I get is read error in file \b\'00000001' ??? what the fuck's that
: mean?

Well...try this...create a folder on one of these devices called WWWCACHE,
then set that path in CAB. Now, exit the program, and restart it...
You should get a message stating that CAB is building the folders in
your CACHE. (It's simply creating folders A - Z).
Also...try using the CAB_OVL from the WWW131 distribution. I also
had problems with the latest CAB_OVL with version 1.4a from Flinny's home
page. The older OVL fixed it!

: MGFTP - no different. Enter a site URL *WAIT* click and it Bombs out ...
:
: IRC061 - can never find the irc channel you're selecting. It's there - I get it
: straight away when I login on the palmtop... I spose it needs a specific .cfg
: command in the undocumented \config setup that the author hasn't bothered to
: tell us either...

Dunno haven't tried to use it...

: Telnet - works when it wants to... you can get a connection but no transfer why?
: how come?

For some reason...you're not logged in properly, or telnet would work.
Once again...you might not have a slip connection after all.

: I tried an older version of CAB 1.01 and all I get is out of memory messages
: when I try to load a URL. How come with 4Mb????

You should increase the memory setting in the default.cnf file for STik.
This variable tells STik how much memory to take for itself when loading.

: If someone wants to prove me wrong, perhaps mailing me their setup, then I'm
: willing to eat my words publically, but from what I've picked up in the articles
: posted here, I'm not the only idiot to try this waste of time...

I'll do just that once I get a minute at home with my Falcon.
I'll just zip everything up and send it all to you...
It's been far from a waste of time for me...
I'm browsing quite successfuly...

Oh, and get it working text only first...then work on the graphics...

Say...have you tried to get NOS to work?
It might help confirm exactly what kind of TCP/IP stack your
internet provider is connecting you with.

Brian

: Mark. :-(VERY!
:
:

2001. Qfax driver for Pagestream?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961104Z103846.282dave@mbha.demon.co.uk>
Source record: 134732

Greetings all,

Subject line says it all really, does anyone out there have a qfax printer driver for Pagestream (v2.2)?

Thanks in advance for any info...

--
dave

2002. Re: Serial port and MagicMAc

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847177836_OASIS_@swampdog.demon.co.uk>
Source record: 134733

In article <55ih8n$kmp@nn1.fast.net>
fletch@fast.net (pete fletcher) said:-

>I recently purchased Magicmac and had hoped to be able to use the modem
>with it. However, any time I attempt to access the serial port where
>the modem is it begins dialing and then my system crashes. I've tried
>this with both Stik and Flash2.

I can't help much but I do know it can be made to work. The only
suggestion I have is something to do with disabling the carrier
detect.

>I have a Macintosh 6320cd ppc 120mhz and a global village platinum
>28,800 modem. If any one has any hints let me know.
>
>Thanks!
>
>

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2003. Re: CAB/STIK best settings/version

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847177612_OASIS_@swampdog.demon.co.uk>
Source record: 134734

In article <847117702_OASIS_@land.demon.co.uk>
Ali@land.demon.co.uk (Alistair Potter) said:-

>Hi peeps,
>
>On saturday I was treated to a superb display of what CAB/STik can do.
>The pages flew in, the resolutions were speedy. The thing worked like a
>dream. But today it wouldn't run at all. It refused to resolve and timed
>out constantly. (Better than when it kept locking up)I'm sure I didn't
>alter anything, though I did defrag my hard drive.
>
>Who is running a reliable CAB/STik combo on an single-tasking 4 meg STE
>with a 14400 Modem?
>
>What versions of the software have you got?
>
>Can you tell ME what to do to get it running as well?

Flush the cache and check cache.cab is zero length. Remove demon's
proxy server as well - sluggish or no response from it causes most of
my problems. The proxy is great when it works but is the first thing
to suspect when things go amiss for no reason.

>Ali, a fully paid up member of the CAB/CAB.OVL/STIK users club. :-/
>
>__
> ali@land.demon.co.uk Edinburgh, Scotland
> ---
> Hard work never killed anybody, but why take a chance?
>
>
>
>
>
>
>
>
>

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2004. Re: CAB / STIK and JPG's

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <82879917_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134735

In article <GKDJAIAFUP@ghf.augusta.de>
michael@ghf.augusta.de (Michael Pieper) wrote:-

>I installed the new Version's of STik an CAB, but i always have problems
>with the loading of jpg-Files.
>
>Do someone know where the problem is? The last few byte's from a jpg-File
>can't loaded. Th RxD-LED at the modem flashes, but there is no respons with
>the TxD-LED.
>
>Who can help me?

I'm sorry to say that no-one can help you with this :(

This is the infamous STiK/JPEG bug that has been around for ages but has not
been fixed yet (the authors are trying to track it down, but it's proving
very elusive)!

All you can do is hit the <escape> key when it gets stuck, this will then
skip onto the next item for downloading.

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2005. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: gavin@praxis.co.uk
Message-ID: <55kin5$kvf@erlang.praxis.co.uk>
Source record: 134736

>The best fax program for the Atari is CoMa, a demo of which should be on the
>Hensa archive.

Incidentally, how easy is it to write your own fax software for the ST?
Any idea where I could find details of the protocols, etc?

Gavin Finnie

2006. Re: GEMulator and XBoot

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <55kl8k$399@rs18.hrz.th-darmstadt.de>
Source record: 134737

Hi!

In article <557pgp$6bo@newsserver.rrzn.uni-hannover.de>,
and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:
> MagiC _needs_ the modern OS calls like Dcntl(), Fcntl(), Dopendir(),
> Dreaddir(), etc.
> These calls are _absolutely necessary_, e.g. for supporting long file names.
Sure. With Gemulator 96 running MagiC, you even do not have drive U, because
Gemulator seems to catch most trap #1-calls (they don't appear in a SysMon-
trace).

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

2007. FS: Complete Atari TT030 System

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <55kmrr$ht2@kendaco.telebyte.com>
Source record: 134738

Selling my COMPLETE Atari TT030 system. Includes:

- 15" CTX multiscan monitor
- TT030 (Rev. H motherboard) with HD "A" drive
- TT RAM daughterboard
- 4 Mb ST RAM, 16 Mb TT RAM
- 48 Mhz CaTTamaran accelerator
- 290Mb Maxtor internal HD
- 340Mb Quantum external HD, case/p.s.
- ICD Link SCSI host adapter
- Indus GTS-100 720K "B" drive
- Golden Image Handscanner w/scanning tray
- ST Replay sampling cartridge
- SupraFAXModem 14.4 w/Caller ID
- Microsoft Mouse II w/bus mouse adapter
- Original Atari mouse
- Appoint serial mouse pen and driver

- Software: Atari Works, WordPerfect 4.1, Breakthru 2 (MIDI), Laser C, Straight FAX!, XBoot III, Sound Lab, Diamond Back 3, Touch Up 2.5, Data Diet, Invision Elite 2.0, STeno, Gram Slam, Imagecopy 4.0CD, Pagestream w/500+ fonts, Bitmaker, MegaKern, Mountain Reader II, Cardfile 4.06, STalker 3.05, Maxifile, Warp 9, Speed of Light 3.8, lots more!

- If you need 'em, will also throw in a 25-pin A/B box or two (for swapping between printers or modems), some MIDI cables, surge supressor/power center, lots of floppy disks and a few PC Bus mice that work with the included bus mouse adapter.

Asking $1600 SHIPPED AND INSURED anywhere in the continental United States. Will considered offers.

Please call Mike at (360)830-2277, or send e-mail to mparrott@kendaco.telebyte.net.

--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net| TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o-----/m-m-----o
Furry art samples available at: http://rat.org/furry/

2008. Re: ATARI COMPUTING DISTRIBUTION DELAY

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: mbge4mdc@meehpg.ee.man.ac.uk
Message-ID: <55koa0$cke@yama.mcc.ac.uk>
Source record: 134739

In article <E05pE2.FxG@cix.compulink.co.uk>,
cgood@cix.compulink.co.uk ("Christopher Good") writes:
> Hi All,
>
> Good news for all of you still waiting for your copy of Atari Computing.
>
> Due to unpresidented demand we've had to reprint issue one to keep up with
>

--

As it was issue one, then surely any amount of demand would be "unprecedented"
:)

Perhaps "unexpected" is more accurate - as well as more reassuring for the
Atari scene as a whole.

Cheers,

Xav the pedant.

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2009. Re: Software for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847164028_OASIS_@swampdog.demon.co.uk>
Source record: 134740

In article <55h6cv$n2e@atlas.uniserve.com>
rparpatt@uniserve.com (Thundercraft) said:-

>Hello All,
>
>I have a friend who has an Atari St and would like to get onto the
>internet. Could you please advise me where I can find some software to
>download for him so that he will be able to have:

> 1) e-mail
> 2) newsgroups

Nos does PPP and SLIP. Look for Oasis135E which comes with Nos. If a
POP3 account is the order of the day then install Oasis as per
instructions and then overwrite nos.prg with the pop3 version which
does all the same things as the supplied nos plus it does pop3 and
supports kill and get.

Nos is basically the PC Ka9q software. It's a pig to install, not
because it is difficult but because the docs and example files are so
old they are more hinderance than help. If you choose this route post
here again and someone will be able to sort it out.

Try ftp.demon.co.uk

> 3)possibly a web brouser?

Cab. This requires STiK as the online part which only does SLIP atm.
If you use MiNT then it can be run with PPP. Make sure the provider
gives plain uncompressed SLIP. Some staff are brain dead and supply
CSLIP which just wont do!

http://www.flinny.demon.co.uk

>Thanks for any help you can give me.
>Also, does anyone know of any stores in the greater Vancouver, BC and/or
>North West Washington area's that still service the ST? The last one
>that I know of was in New Westminster, BC and closed about a year ago.

With limited memory a shell account may be the only way to obtain a
connection.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com

Web http://www.swampdog.demon.co.uk/index.html

2010. Re: Firestorm Browser

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847163756_OASIS_@swampdog.demon.co.uk>
Source record: 134741

In article <55gn74$1rh@mark.ucdavis.edu>
szhays@rocky.ucdavis.edu (Eric Hays) said:-

>Too bad no one is porting Java over to TOS/GEM. I wish I had the
>know-how to do it as the language itself looks pretty interesting. I
>might even be able to come to grips with it enough to write a couple
>of small applications in it. And wouldn't it be great to be able to
>run applications written for other platforms in Java?

I could well be wrong here but from what I've heard Java requires a
threaded multitasking OS.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2011. Re: TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847163976_OASIS_@swampdog.demon.co.uk>
Source record: 134742

In article <Pine.GSO.3.95.961102171813.11765A-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@ptdprolog.net> said:-

>Of course, I would love to see a program that'll let you put TTP commands
>in a customize menu and let you launch it in a window and absolutly pause
>when finish. :)

Like vt52.prg? ;-))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2012. Re: AtarIRC configuration

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847163476_OASIS_@swampdog.demon.co.uk>
Source record: 134743

In article <847030586_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>Can anyone help me in getting the AtarIRC configured up?
>
>I'm typing /config and have no problems with most of the stuff, but I
>can't seem to grasp how I'm supposed to enter in the server
>information.
>
>It comes up with [format: server port] IRC server # 1 of 20 > and
>then I have to enter something. What do I type here for eg.
>dismayl.demon.co.uk on port 6665? I've entered the name of the server
>then a space then the port, but when I go to /connect and it brings up
>the default server I get an error saying:

Nearly, right - just wrong port! :-)

>resolving dismayl.demon.co.uk 6665 resolve (dismayl.demon.co.uk 6665)=
>bad format in domain name or dotted decimal.

Try

irc.demon.co.uk 6668

or

irc.bt.net 6668

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2013. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <55ksnl$p1n@m1.cs.man.ac.uk>
Source record: 134744

In article <3278ccdf.3017471@news.airtime.co.uk>, stosser@airtime.co.uk (Tony Greenwood) writes:
>On 31 Oct 1996 15:19:45 -0000, djs@jet.uk (David Stevenson) wrote:
>
>>lais@cs.man.ac.uk (S94) writes:
>>>I sent off a cheque for a subscription and have heard nothing :-(
>>Issue 1 is sold out and is being reprinted.
>>Issue 2 has not yet gone to press.
>
> Being sold out should not be an issue here, if you subscribe then you
>should be assured of your copy BEFORE the mag goes on general sale,
>and the mag was on general sale at the ATARI shows,

No, I subscribed after the show, because I spent too much time looking at things like the Hades060 :) and they sold out by the time I decided to buy a copy! Stupid me thought they'd have enough copies :p

---
S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

2014. Re: BIG news! by Don Thomas (repost)

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327def77.11164027@news.airtime.co.uk>
Source record: 134745
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

On 3 Nov 1996 17:50:25 GMT, in comp.sys.atari.advocacy you wrote:

>: article to 10 of your friends in e-mail. AND if YOU REALLY, REALLY believe,
>: mail a few to newspapers or other news programs. A letter in your own words
>: would be great!)
>
>This is a really wonderful idea, as I'm just as upset to see Atari
>disappear without comment or popular remembrance.

I think the people who already own an ATARI will remember?, who else
is there to tell, who else would care bar ATARI owners? I think the
saying is "Preaching to the Converted"

>However, to put this in perspective, the general media has been more or
>less ignoring Commodore's demise for 2 years now. Interestingly enough,

Did Commodore do anymore for your average Amiga owner than ATARI did
for the average ATARI owner, ok we can thank each company for making
the respective machines, but what else?,
ATARI in effect died, but to be honest I and a lot of other ATARIans
didn't notice any difference?,

>Dateline was the TV program of choice to bombard for Amiga users when
>they wanted some coverage. Nothing came of it, though.

This will be in America will it?.....

>It's only now that a US company is buying the Amiga back from the German
>company that wrenched it from Commodore's dead carcass that some
>occasional coverage is popping up. Sad, but true.

Let us say Amiga is resurrected, then what?, what difference will it
make to the average Amiga user, If the ATARI name was bought back, and
ATARI started to trade again, I am sorry but it wouldn't mean anything
to most people, maybe nostalgically?

>What it comes down to is that when the general populace forsakes
>something, it remains the responsibility of the userbase to keep the
>memory alive.

Yes, but only Amiga users will keep Amiga alive and ATARI users will
Keep the ATARI name alive, no one else will bother, it's not a
profitable pass time:(

Theres a loayal band of Spectrum owners out there, keeping the name
alive, how many of us had Spectrums, we moved on, and in effect turned
our backs on the very machines that introduced us to the world of

Computers,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2015. Re: Looking for PACMAN!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847160892_OASIS_@pcc-uky.campus.mci.net>
Source record: 134746

In article <55k1jk$onf@rigel.pixi.com>
koh@pixi.com (Keith Hasama) said:-

>As far as I know, the only VGA monitor that still syncs down to ST RGB
>levels is the Toshiba TIMM. If anybody knows of any others that are still
>being made, please let me know.
>
>TIA

Well, Electrohome and CDS still make monitors that do both. Also, if
you can pick up a used NEC 3D, it will also...You can find the CDS
and Electrohome at Amiga (Boo! Hiss!) dealers. The Amiga has the same
want 15.75 levels for compatibility/want higher resolutions problem
as the Falcon...(A1200/4000, that is)

PS I'm sure there are more monitors than this... :)

--

```
_/_/_/
```

2016. Re: SMTP Mail Client for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <55l1qh$t8m@nnrp1.news.primenet.com>
Source record: 134747

>Is anyone writing an SMTP mail client for use with STiK?
>
>Antmail is POP3 so is of no use to me with Demon (who don't offer POP3) :(
>
>Just wondered if anyone is writing one?
>
Flinny had asked me about SMTP mail receive, but my ISP only supports
a that protocol for permanent connection clients. Unless I could get
such an account to test with, upgrading NEWSie would likely be next to
impossible.

How many other users have SMTP receive vs POP3?

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

2017. For Sale: Atari 8-Bit/Game Machine Hardware and Software

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: quinn@sliders.com
Message-ID: <55l3f9$2ts@stratus.skypoint.net>
Source record: 134748
Cross-posted to: alt.binaries.comp.atari8bit,abg.atari,alt.crews.atari,comp.sys.atari,comp.sys.atari.st

```
**************************************************************************
* *
* Friedland Computer Systems, Inc. *
* *
* Your one stop stop source for Atari 8-Bit *
* and game machine products! *
* *
* 320K 130XE's, High-Speed Triple OS Upgrade for XL/XE, *
* Hard drives, 3.5" Drives, modems, *
* and the list goes on and on! *
* *
* *
* What ever your need, we have it - at unbeatable prices! *
* If we don't have it, we'll get it. *
* *
* Guaranteed! *
* *
* *
* Please call 612-689-0880 for more information *
* or email quinn@sliders.com *
* *
**************************************************************************
```

2018. Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Krzysztof & Michal Maj <kmaj@uran.ipl.net>
Message-ID: <Pine.LNX.3.93.961104164954.3540C-100000@uran.ipl.net>
Source record: 134749

On 3 Nov 1996, Hallvard Tangeraas wrote:

> >>Has anyone else been alerted with the message "system out of memory" when
> >>you've installed several programs/icons/paths etc. in TOS 2.06's
> >>"Newdesk.inf" file?

NEWDESK.INF should not be bigger than 4096 bits (for TOS >
2.0).Problem with memory begins after crossing approximately 3900
bits.
To avoid this are two ways: to allocate memory, or (the better - I
think so), to prepare some different desktops according to the job I
have to do (for DTP, comms, music and so on).
Clicking on icons You can change desktops.
In this purpose You can use the program LOAD_INF.PRG, to be find on:
ftp.cs.tu-berlin.de (130.149.144.4), /pub/atari/, on other ftp
servers also I believe.
Almost everything about creating the NEWDESK.INF You can read in a
file SURVIVAL.TXT by Thomas J Hopper (on many ftp servers also).

Krzysztof Maj
kmaj@uran.ip.krakow.pl

2019. Re: Some thoughts on Atari sound

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: cp298@torfree.net
Message-ID: <E0CLt6.G1u.0.sheppard@torfree.net>
Source record: 134750

Terry May (Terry.May@rebel.genesplicer.org) wrote:

: Except it doesn't work on my STe. Anyone know the latest version, where
: maybe this problem has been fixed?

Is it possible to get SAM seperately from a Falcon?

Alternatively, you could try GEMsound. But it has it's problems too, and
I'll be damned if I can figure out what all the handles mean. Better
documentation would have been nice.

--
Aaron Hallam <cp298@freenet.toronto.on.ca>

GC 2.0: GoZZ+ TCy(Jt) B12Bk\]6 cBKu-- PSa(NiL) V+4s M++p4wD ZNr(InOpClEx)
C+4u A22= n++OM b: g+4! m7Ea2Ni+4# w+! r-4I D+ h+3P(Sa) s10 k+N SrWn

2020. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <55l5s0$88m@rodelo.cyberverse.com>
Source record: 134751

: : [Changing harddisk driver from ICD 6.5.5 to CBHD 4.57]

Is CBHD really any better than ICD 6.5.5? And if so then how?
-I've been hearing a lot about CBHD and am quite curious now as I use
ICD 6.5.5 currently...

Thanks,

-Jammer

2021. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <55khej$4ia@paperboy.ccc.nottingham.ac.uk>
Source record: 134752

In article <55aac4$8nu@m1.cs.man.ac.uk>, lais@cs.man.ac.uk says...
>
>>Has anyone apart from those attending the Atari Fair received their copy of the
>>Atari Computing Mag yet? I sent off a subscriber's cheque 25 September and have
>>so far not heard a whisper except that it was being reprinted.
>
>I sent off a cheque for a subscription and have heard nothing :-(

I saw a comment (from Joe Connor I think) on CiX this weekend about the delays. They badly underestimated the demand for Issue 1 (probably the right way to go under the circumstances, IMO) and the reprints have only appeared in the last week. They're going out as fast as the crew can manage it - and I don't know how many, if any, are full timers. Issue 2 is slated for early December with a bimonthly publication scheme for the time being.

Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

2022. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Sebastien BROCHET <sebastien.brochet@tecsi.com>
Message-ID: <327E27C6.3156@tecsi.com>
Source record: 134753

> There are some DOS programs that can read 10 sector disks and the 82
> tracks that a lot of ST games use as well..I don't know the programs off
> the top of my head but will endevour to find out...Using these it should
> be possible to copy the games across to either the HD or another
> floppy..formatted in the more limited way of the pc..

There is no problem at all to read 10 sector per track and 82 track on a floppy disk.
These values are valid values for bios interruption 13h, with this one, you can read one by one all the tracks on a disk.

I may know the stuff becoz I'm working on a ST-emulator for MS-dos.
(http://www.micronet.fr/~tenabiss)

BTW, a friend of mine, has made a prog to make an image of any atari disk (protected or not), it simply read all data of the disk and make a single file (~900kb, 82*11*512*2, 82 tracks, 11 sectors, 512 bytes/sectors, 2 faces).

This one will be use in the future in my emulator (when it will be finished !!!!)

See ya !

2023. Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <847208724_OASIS_@connectum.skurup.se>
Source record: 134754

In article <327a9f08131b5d2@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Has anyone else been alerted with the message "system out of memory" when
>you've installed several programs/icons/paths etc. in TOS 2.06's
>"Newdesk.inf" file?

>Is there a limit in size to how big the setup file can be?

Yes, it's pretty well documented in 'Atari TOS Desktop Survival Kit' .

Get it from: http://www.mcc.ac.uk/~dlms/atari.html

As previously stated:

NEWDESK.INF max size: 4096 bytes

DESKICON.RSC max size: 65536 bytes

There is also a maximum number of icons to be placed on the desktop.
(32?)

>Is there a way to allocate more memory for this function? I should have
>enough RAM as my STE is expanded to 4 Mbytes.

One way is to download 'GEMRAM' plus 'SHBUF' .
With GEMRAM loaded, you can allocate more memory for icons.

Another way is to use another desktop.....

---
savarez@connectum.skurup.se My computer system is an
Claes Olsson
Musketorgatan 11B Atari Mega STE 4MB
S-212 43 Malmoe
Sweden
Phone: 040 - 18 54 97

2024. Modem Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <508_9611041225@flight.org>
Source record: 134755

I need a 14.4K or faster external modem... does anyone have one they want to
part with?
---------- -//- ----------
Internet: Joe.Lensbower@flight.org

2025. Re: TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847163274_OASIS_@swampdog.demon.co.uk>
Source record: 134756

In article <327B37FA.7E87@earthlink.net>
micah harvey <mcharvey@earthlink.net> said:-

>probably an extremely basic question, forgive me. i'm getting used to
>pointing and clicking too much.
> are there basic commands common to ttp programs?

Not really. Some output help if you pass them nothing, others require
(-h), some dont bother at all because they expect you to be running a
command shell which supports the "help.ttp".

>i launch the ttp, and
>don't type anything in the command line. command instructions flash by
>at a few hundred miles an hour, and then i'm dumped back to the desktop.
>how do i pause the screen output so i can read the directions?

CTRL-Q & CTRL-S will pause output if you can hit it fast enough.
Otherwise, you need software to help. Many of the newer desktops allow
you to specify if the screen to be held or not, for instance.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2026. Another fileselector with Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847221182_OASIS_@ping.be>
Source record: 134757

```
Is it possible to use another fileselector than Geneva's built-in
selector?
Thanks
Martin
--

**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

2027. Re: COPS

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847217680_OASIS_@ping.be>
Source record: 134758

In article <22228_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

> MB> I just have a quick look at COPS. It looks great
>
>Err... you've got a TT, haven't you? It must look as cacky for you as it
>does for me... yuck.

Yes I do have a TT

> MB> Take also a look to the new Freedom fileselector. With Freedom II
> MB> there are no need to use Xcontrol, zControl or whatever you are using.
> MB> Freedom II replace these things and have a few extensions (Enhanced
> MB> Panel Extensions, EPX)
>
>Another bloated utility that runs but can't walk... B^{<

Why bloated? I use it all the time (freedom v1.15) and apart from
some minor problems it works great. It offers quit a lot very
useful opportunities. Freedom 2 has even more possibilities. I hope
to get my registration key for Freedom 2 very soon. I burn with
impatience to work with the latest version. Once you get use to
work with it you can't do without it. IMHO: This is one of the most
useful programs (after CAB) that has been released the last few
years.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2028. Re: CAB / STIK and JPG's

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55leku$dl@ornews.intel.com>
Source record: 134759

In article <GKDJAIAFUP@ghf.augusta.de>,
michael@ghf.augusta.de (Michael Pieper) wrote:
>
>Do someone know where the problem is? The last few byte's from a jpg-File
>can't loaded. Th RxD-LED at the modem flashes, but there is no respons with
>the TxD-LED.

Same old problem, same old answer: When a JPG seems to hang, hit ESC and CAB
will continue about its business.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

2029. Re: CAB on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <847222294_OASIS_@mbedford.demon.co.uk>
Source record: 134760

In article <Pine.LNX.3.95.961101224308.14674A-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>
>
> So what's the trick to running CAB on a Falcon? I just set it up
>at my friends house. STiK (1.11) connects okay and CAB (1.41a) loads and
>runs. But, as soon as you select a URL, it crashes and locks up the
>computer. The screen goes what with all kinds of nice colored lines.
>This is in 16 color mode.

I have no problem with it on the falcon (in256 colours using blowup). I used to
get something similar but solved? that problem by enabling STiK BEFORE running
CAB. What I want to know is why doesn't STiK work with Magic4, all that happens
is that once a connection is established the SD led flickers constantly and the
system sometimes locks.

---

mike@mbedford.demon.co.uk

2030. How to set Mintnet to greater than 19200?

Newsgroup: comp.sys.atari.st
Date: 1996-11-04 00:00:00 UTC
From: nobody@nowhere
Message-ID: <55lcve$efa@mercury.cc.uottawa.ca>
Source record: 134761

Hi Everybody,
I would like to know how to set the baud rate of my system running
the latest mintnet to greater than 19200, which is the max the modem cpx goes
for Modem 2.

Best regards,
Nima Montaser
.

2031. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Tim <tkreider@nbn.net>
Message-ID: <55nu3f$imv@news.nbn.net>
Source record: 134566

I am looking for a set of Drafix Cad Disks for the Atari ST. I am trying to convert my Atari files to the IBM Drafix Cad Professional and seem to be lacking the required Atari ST files. If anyone can give me any help on this or has a setup of disks I could borrow/buy, please let me know. I can be reached via email at tkreider@nbn.net.

Thanks for your help.

2032. Re: Another fileselector with Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0511961150420001@dwilga.comm.mtholyoke.edu>
Source record: 134567

In article <327eaa9d.10145041@news2.cais.com>, r.janice@mail.wdn.com wrote:

> Martin,
>
> I've used many file selectors with Geneva. All you have to do is put
> the executable for the one of your choice in the AUTO folder.
>
>
> Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>
> >Is it possible to use another fileselector than Geneva's built-in
> >selector?
> >Thanks
> >Martin
> >__

The only exceptions to this are the Task Manager and the Geneva Manager menu, which use a Geneva-specific function call that (apparently) no other item selector intercepts.

If the authors of any item selectors would like to know what call to intercept, I could pass along the info. It should be a fairly trivial thing to add.

Dan Wilga
dwilga@mtholyoke.edu

2033. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327f5cfa.1179345@news.airtime.co.uk>
Source record: 134568

On Tue, 05 Nov 1996 12:02:39 +0000, Denesh Bhabuta
<denesh@cyberstrider.org> wrote:

>people involved...
>
>Truly an enthusiasts mag. :))

Hi Danny
CURRENT NOTES ?

Just thought I would say it, might jog yer memory mate heheheh

<BIGSMILE>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2034. Re: 11/03/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (2243/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327f5ba0.832480@news.airtime.co.uk>
Source record: 134569

On Tue, 05 Nov 1996 01:14:45 -0500, Derek Schaffer
<dschaffer@mail.accent.net> wrote:

>> Anyone feel like getting this Petra Mitchell Kicked off?
>
>I have already contacted her and her provider. She was not
>the one to blame in all this. If you look, the message was

Thats the way it happens :(, I have sent spams,get rich quick
postings etc to postamasters who have replied stating it wasnt one of
there customers etc etc but they are trying to sort it...

>hers, but the forwarding and reposting didn't come from her

I was on line a long time before I figured out the above, many people
wont know and will blame poor Petra, sad but true:(

>(in NYU) but from some place in Russia (something.ru). At
>least it stopped (I know she was trying to stop it herself).

Is it safe to remove the killfile then?

>Hey, did the message that was forwarded crap out anybody
>else's Netscape? Just curious.

HA!...Dumped Netscape a month ago..MIE3 Kicks :)))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2035. Patch/Update for Oasis 2.05??

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <327F7270.34AB@isdtcp3.hwc.ca>
Source record: 134570
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Is there a patch or update for the Oasis/Ice V2.05 combination. I seem
to remember there being one. If so, where is it?

Using PPP, I get a 'Bad PPP Packet' error as soon as I connect and select
PPP. This happens before I get the IP address.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2036. Re: 250 meg floppy tape drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55nu4j$rh@ornews.intel.com>
Source record: 134571

In article <dcable-0311962059520001@ana-mi7-20.ix.netcom.com>,
dcable@ix.netcom.com wrote:
>
>Erm, don't PCs have DMA floppy access? I do believe that is lacking on STs.

Actually, Dan, I think it's the other way around. At least, this Pentium/100 here on my desk can't do anything else at all while it's formatting/copying to floppy. My Mega STe does it regularly, using the HDformat CPX; I get and process mail packets while formatting two floppies at once.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

2037. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <E0EwKE.Dps@cix.compulink.co.uk>
Source record: 134572

In message <556vge$q1f@einstein.ebicom.net>bjr@edison.ebicom.net,
bjr@edison.ebicom.net said:

>==========
>I recently downloaded it...but have yet to succede in getting it to
>run on my Falcon 030. It keeps saying the modem isn't connected when
>I know for sure it is! It also makes my desk top look freaky, even after
>exiting the program. I've yet to read the documentation yet...so I'll
>refrain from making a definate statement that it doesn't work on Falcons.
>
>Brian

Get v0.62. I had exactly the same problem with 0.60.

Ian Smith smithic@cix.compulink.co.uk
i-smith@zynet.co.uk

2038. Re: NOS working !

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <847302534_OASIS_@flinny.demon.co.uk>
Source record: 134573

In article <457_mike@bbsgate.interware.it>
mike@bbsgate.interware.it (Mike De.Petris) said:-

>I corrected NOS ka9q to work with NT servers with ppp-pap, so that you can
>connect to internet now to any provider with this software.
>
>If anybody is interested please contact me as I am adding some more features
>to the software before relasing, but if you need to test it I can give you a
>working executable.
>
>I also tested slip, connecting with nos or stik and closing nos, enabling
>stik, using cab, disabling stik and running nos again, all works perfectly
>
>I am running the gateway with net2net from Paul Baker now, giving email
>access to my users, points and other fido nodes!

You might want to look at the later sources for nos PPP on
ftp.demon.co.uk somewhere in the pc directory I think.. The PPP in the
atari version is not 100ompatable with some ppp implimentations now
because of some hacks done in the original ka9q demon released some
patches for the pc version but nobody implimented them into the atari
version. I will have a look for the source myself and if I find it
pass it onto you.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

2039. New Stik releases.

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <847308268_OASIS_@flinny.demon.co.uk>
Source record: 134574
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

```
Just for the people who dont look at my page regularly <G> :)

Things Added/changed over the last few days include

Newsie 0.62 released.
AtarIRC 0.62 released.
Cab 1.5 released.
DSP CAB_JPEG.OVL released.

Nick.
--
------------------------------------------------------------------------
stik@flinny.demon.co.uk
------------------------------------------------------------------------
```

2040. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55o1hl$3qc@ornews.intel.com>
Source record: 134575

In article <55mhb7$cqh@nnrp1.news.primenet.com>,
rojewski@primenet.com (John M Rojewski) wrote:
>
>
>Are you using NEWSie 0.62? If not, check it out!

Where can I get 0.62, John? It doesn't seem to be on your Web page.

Remove the * (inserted to foil spambots) in my address to reply.
Write to atari@teleport.com for the alt.binaries.atari* charter.
My bookmarks: http://www.teleport.com/~atari
Files: ftp://ftp.teleport.com/users/atari
#include disclaimer.h

2041. clod hopper

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbcb51$0ece2100$893bd4cc@Primenet.Primenet.com>
Source record: 134576

here i go again...does anyone have clod hopper for the st? ive been looking now for 4.5 billion years. please e -mail it or post it. then i can stop being annoying by posting here begging for it all the time.i miss it so much since the disk went bad,and you know you have it. gimme! Satcom2...ps ill send you just about any st game or games you can think of in return....you name it...or utility if i have it....ill make it worth your while...clod hopper is a miner 2049er clone,shareware,it used to be on any respectable bbs and was on a cover disk or two also...but bbs'es dont exist anymore...so ;(

2042. Re: Another fileselector with Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847307624_OASIS_@ping.be>
Source record: 134577

In article <dwilga-0511961150420001@dwilga.comm.mtholyoke.edu>
dwilga@mtholyoke.edu (Dan Wilga) said:-

>The only exceptions to this are the Task Manager and the Geneva Manager
>menu, which use a Geneva-specific function call that (apparently) no other
>item selector intercepts.
>
>If the authors of any item selectors would like to know what call to
>intercept, I could pass along the info. It should be a fairly trivial
>thing to add.
>
>Dan Wilga
>

I feel me very stupid after reading the answers. Why didn't I find
the answer? Putting the executable in the auto folder is one of the
things I should have try. Oh dear oh dear poor me.
Today I've tried several fileselectors. Freedom 1.15 and 2 are not
troublefree. Selectric, Boxkite and UIS III works good.

Thank you all for helping a dummy.
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2043. Just try this, it will work

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: sbolting@nemonet.com
Message-ID: <515.051093963906@news.nemonet.com>
Source record: 134578
Cross-posted to: lightspeed.rechner.atari.software,maus.sys.atari.software,comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.talk,alt.support.ataxia,alt.christnet.atheism,uk.sport.athletics,alt.legend.atlantis,alt.games.atr.rpg,comp.sys.att,alt.suit.att-bsdi,alt.women.attitudes,alt.support.attn-deficit,alt.support.attn-deficit.mates,alt.ham-radio.atv,alabama.sports.auburn,sfnet.harrastus.audio+video,relcom.commerce.audio-video,ieee.ces.audio-visual,alt.org.audubon,de.org.auge,japan.soc.aum,alt.cad.autocad

Take five minutes to read this and it WILL change your life.

The Internet has grown tremendously. It doubles in size every 4 months. think about it. You see those 'Make.Money.Fast' posts more and more. That's ... because it WORKS ! So I thought, all those new users might make it work. And I decided to try it out, a few months ago. Besides, whats $5.00, I spend more than that in the morning on my way to work on coffee and cigs for the day. So I sent in my money and posted. Everyone was calling it a scam, but there are SO many new users from AOL, Netcom, etc. they will join in and make it work for you.

Well, two weeks later, I began recieving bucks in the mail! I couldn't believe it! Not just a little, I mean big bucks! At first only a few hundred dollars, then a week later, a couple of thousand, then BOOM. By the end of the fourth week, I had recieved nearly $47,000.00. It came from all over the world. And every bit of it perfectly legal and on the up and up. I've been able to pay off all my bills and still had enough left over for a nice vacation for me and my family.

Not only does it work for me, it works for other folks as well. Markus Valppu says he made $57,883 in four weeks. Dave Manning claims he made $53,664 in the same amount of time. Dan Shepstone says it was only $17,000 for him. Do I know these folks? No, but when I read how they say they did it, it made sense to me. Enough sense that I'm taking a similar chance with $5 of my own bucks. Not a big chance, I admit--but one with incredible potential, because $5 is all anyone ever invests in this system. Period. That's all Markus, Dave, or Dan invested, yet their $5 netted them tens of thousands of dollars each, in a safe, legal, completely legitimate way. Here's how it works in 3 easy steps:

STEP 1.

Invest your $5 by writing your name and address on five seperate pieces of paper along with the words: "PLEASE ADD ME TO YOUR MAILING LIST." (In this way, you're not just sending a dollar to someone; you're paying for a legitimate service.) Fold a $1 bill, money order, or bank note inside each paper, and mail them by standard U. S. Mail to the following five addresses:

1- Fern Suarez
Mallorca 112
Hato Rey, P.R., USA, 00917

2- Philippe
2104 De Mexico
Chomedey, Laval
Quebec, Canada
H7M 3C6

3- Natalie Jansen
Lancveldlaan 18
5671 CN Nuenen
Holland

4- Chad Collier
2785 Cold Springs Rd. #49
Placerville, CA 95667

5- Steve Boltinghouse
1009 Bird St.
Hannibal, MO 63401

STEP 2.

Now remove the top name from the list, and move the
other names up.This way, #5 becomes #4 and so on.
Put your name in as the fifth one on the list.

STEP 3.

Post the article to at least 250 newsgroups. There are at
least 19000 newsgroups at any given moment in time.
Try posting to as many newsgroups as you can. Remember
the more groups you post to, the more people will see your
article and send you cash!

STEP 4.

You are Article Unavailable

2044. {UK} ST Survey {UK}

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: James@grunt.demon.co.uk
Message-ID: <32985bc0.1008694@news.demon.co.uk>
Source record: 134579

If you reply to this survey you will automatically get the results.
Only UK users please...

[1] What ST model(s) do you own?

[2] What memory do you have (multiple users give main machine)

[3] Hardware you own:
(a) Hard drive
(b) 2nd disk drive
(c) Modem (?!)
(d) Mono monitor
(e) Colour monitor
(f) Accelerator
(g) Others (give details)

[3] You use your ST for:
(a) Internet
(b) Business apps (eg. wordpro, spreadsheets etc)
(c) Games
(d) Music
(e) Specialist apps (give details)

[4] Spending on your ST each month?
(a) Under ï¿½25
(b) ï¿½26-50
(c) ï¿½51-99
(d) ï¿½100 plus (!?!)

[5] Name your 5 best software apps you use

[6] In confidence, your atttude to piracy
(a) I have no truck with it
(b) I have pirated in the past but not now
(c) I pirate some of my software and buy some
(d) I pirate all of it (naughty scumbag!)
(e) Sorry I am paranoid and won't answer!

[7] The future of ST?
(a) Has none.. sorry but it's a has-been that I love
(b) Survives only for specialist work such as MIDI
(c) It's kickin' (!?!)
(d) I like STs but now mainly use another machine (PC,Mac, Amiga etc)

[8] Give us funny one liner to make our survey results more
interesting!

2045. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <55nifi$60g@thoth.nilenet.com>
Source record: 134580

Gaven Miller (gmiller@inca.co.nz) wrote:
: leslieh@valis.worldgate.com wrote:
: > John Norton (jnorton@nilenet.com) wrote:
: > : of the "office" analogy GUI! Thank you, Gary Kildale!)

: "Gary Kildall"

Thanks for the spelling correction .. this is second time that I have
been corrected .. Mr. Gene Buckle being the first to correct me, but I
don't mind.

Actually, I am glad that some people knew who Mr. Kildall was and where
GEM came from. Now, does anybody know the name of the original company
before it shortened to just Digital Research, Inc?

2046. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <55o80g$lmf@library.airnews.net>
Source record: 134581

I just got Newsie yesterday and it seems like a great program. The only real problem I have is that, like others I've seen post here, it seems to 'bomb' when you exit the program. I'm running it with MiNT so it's not as obvious, but when I exit, I see an illegal exception error flash on the screen.

-Jared

2047. EMP/ECP Cancelled ("My College Bowl Is Filled With Cat Food") @@NCM

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Stan Kalisch III <sjkiii@crl.com>
Message-ID: <961105093120.10528A@crl.crl.com>
Source record: 134582
Cross-posted to:
news.admin.net-abuse.misc,alt.nocem.misc,alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,rec.music.rem

-----BEGIN PGP SIGNED MESSAGE-----

It isn't often that spammers announce in advance of spamming that they
intend to spam, but here that's exactly the case.

This is part of the, by now (I hope), well-known "meow" spamming.
Note that only large spams or sections of spams are cancelled out of
news.admin.net-abuse.misc, and that these cancelled articles will
probably be reposted in that group by the program Dave the Resurrector.

The articles are effectively cancelled out of all other listed
newsgroups. For a limited time, the cancelled articles can be viewed
exactly as they appeared on Altavista (http://www.altavista.com) at
the URL http://www.crl.com/~sjkiii/cancellations/articles .

I also make the note that over half these articles have almost
certainly been forged with the address mlb61@bu.edu, one Matthew L.
Bruce. As of yesterday, the *real* Matthew L. Bruce had probably not
posted to Usenet in weeks.

13 articles have been cancelled in 41 groups. The Breidbart Index for
this portion of spam is 21.65 .

Followups to this report should only be made to
news.admin.net-abuse.misc .

Stan

Stan Kalisch III
sjkiii@crl.com

Count Subject
4 My College Bowl Is Filled With Cat Food
3 A Meow In Time Saves Nine!
1 Re: best 3 songs of HiFi
1 Re: Seven Degrees of Peter Buck
1 Re: Bittersweet Me
1 Re: Why aren't the good songs released as singles?
1 Re: What happened to Revolution?
1 Re: Best of R.E.M.

@@BEGIN NCM HEADERS
Version: 0.9
Issuer: sjkiii@crl.com
Type: spam

Action: hide
Count: 13
Notice-ID: 961105093120.10528A@crl.crl.com
@@BEGIN NCM BODY
<mlb6128789@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6130545@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6130320@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6128864@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6119994@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6120128@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6120233@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<19961105150800.KAA10644@ladder01.news.aol.com> rec.music.rem
<55jq4g$mjf@newsbf02.news.aol.com> rec.music.rem
<55jq4e$mje@newsbf02.news.aol.com> rec.music.rem
<55jq3q$mio@newsbf02.news.aol.com> rec.music.rem
<55jq1f$mh4@newsbf02.news.aol.com> rec.music.rem
<55jpuu$me1@newsbf02.news.aol.com> rec.music.rem
@@END NCM BODY

> Path: nexp.crl.com!nntp.crl.com!howland.erols.net!news.sprintlink.net!news-peer.sprintlink.net!news.sprintlink.net!news-hub.sprintlink.net!news.sprintlink.net!news-dc-5.sprintlink.net!gergs_bane.org!anon

> From: mlb61@bu.edu
> Newsgroups: alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,news.admin.net-abuse.misc,rec.music.rem
> Subject: My College Bowl Is Filled With Cat Food
> Date: 04 Nov 1996 17:34:25
> Sender: mlb61@bu.edu
> Message-ID: <mlb6128864@bu.edu>
> NNTP-Posting-Host: meow.bu.edu
> X-Meow-Approved: Fluffy
> Lines: 22
> Xref: nexp.crl.com alt.college.college-bowl:44889 alt.fan.karl-malden.nose:48437 comp.sys.atari.st:93166 news.admin.net-abuse.misc:135574 rec.music.rem:70352
>
> Meow.
> Meow.
> Meow.
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>

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2
Comment: http://www.crl.com/~sjkiii/PGP.Current_Public_Key

iQCVAwUBMn+dLZyiGl9g1kgJAQHgWAP/ek2DkDkT95Hlpdhwty+J8Ieg68TAYBzt
m8FCu8oKdDJgbkg4g1F2Rn6ObYFSj2eY9N6K3rAzIF8EL1BFVMB13hDNIBBZBA6q
A1b31JJofIbb9r1gFWa9xr3f7zIRYqQVJ/EgPYUqNWpY7mNPovu4bVFT11q+oMVV
Y43QJRdo7O4=
=jjev
-----END PGP SIGNATURE-----

2048. Re: Toad Computers QUITTING?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <327FAD15.260E@isdtcp3.hwc.ca>
Source record: 134583

Ronald J. Hall wrote:
>
> Well, I subscibe to Toad Computers automated STNews service, and I just
> got an E-Mail about their Toadfest for '96...and how it will probably be
> their last...about how it was a total success, and that they cleared out
> a lot of stock, and how their are readying themselves for a new "era" in
> their existence...Somebody please tell me that I misinterpreted this
> report, and that Toad is going to continue being there for us die-hard
> Atari users just like they always have! Please...
>

I don't think you read it wrong at all. I got the same impression when I read it. Toad _has_ been pushing their Pentium based Gemulator package for a while now. Not really surprised actually, just a little disheartened. Hope they keep a warm spot in their hearts for us Atarians.

> Dave, Jennifer!, or Ray...if you're out there please say it isn't so!?
>

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2049. ATW (Abaq) anybody?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: mkoch@biology.lsa.umich.edu
Message-ID: <55o31v$9ne@thighmaster.admin.lsa.umich.edu>
Source record: 134584

I'm looking for an ATW (atari transputer workstation) also known as the Abaq. anybody have one? Thanks, MIKE...

2050. Re: New Web Site

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327fb05815f194@sn.no>
Source record: 134585

On Sun 03-11-96 16:38, genesis (genesis@rapidnet.com) wrote:

>Check out this site!!!!!!!!!!!!!
>http://www.rapidnet.com/~genesis/tanith.html

I checked it out and it has nothing to do with the Atari line of computers!
Yet another one of those cross-posted junk postings! Argh!!!!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2051. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327fb05615e653@sn.no>
Source record: 134586

On Mon 04-11-96 19:02, Martin Byttebier (Martin.Byttebier@ping.be) wrote:

>You don't need to have a multitasking systeem to launch a program
>from within the Freedom fileselector. Freedom is IMHO a much better
>fileselector thanSelectric or Boxkit. The latest version is even
>better. With this you don't need Xcontrol. The fileselector has a
>built in controlpanel.

Sounds good! I've already had Selectric registered, but I'll try to get
Freedom downloaded and checked out.
I seem to have an old version lying around somewhere, but there's probably
been (a few...) changes since then. What's the current version?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2052. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961105163135.1077D-100000@voyager.cris.com>
Source record: 134587

When reading csas for off-line does it always crash at the same article? I had the same problem a couple of days ago and once I got that one article deleted, it seemed to work fine from there! I guess I should have written down which one it was.

>
>NEWSie gives me a hard time when trying to read comp.sys.atari.st
>and comp.sys.atari.tech. It reads the maus.sys.atari groups offline
>without a hitch, but goes out with 2 bombs when trying to read a
>comp.sys.atari group. Any ideas?
>
>
>Duane O'Donnell
>Palo Alto, CA
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2053. Digital camera

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: pmonstad@sn.no
Message-ID: <327fb6dc69ad581@sn.no>
Source record: 134588

I have a friend who want to connect a digital camera to his ST. Is
this possible? How should it be connected, and is there any software
available ir required?

Pï¿½l Monstad, Sï¿½ndenï¿½lia 27 N-4200 Sauda Norway. Tel/fax +47 52783413.
--
Greetings from another Okami Newsreader user.

2054. Re: Hard disk for Atari STF ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <327FB0F1.33ED@cfcsc.dnd.ca>
Source record: 134589

Roger Cain wrote:
> p> And how to do it?
> As well as the drive you will need an adapter card to connect the ST DMA to
> the SCSI bus. Look for ICD AdSCSI, Link etc. as these do not worry about what
> parity the drive works with. You will probably also need a power supply (20
> watt min.) for 5v and 12v.Mostly correct, however I had to return LinkI, as it needed
parity disabled,
whereas AdSCSI+ and now the LinkII do not care about parity.
So stay away from LinkI unless you can disable parityon your hard drive!
> p> And if not, where the hell could I buy a hard disk drive
> p> compatible with my Atari 1040?
> Keep your eyes on this area and you should see people selling ready-made
> solutions to this (shoe-boxes).
> Roger
> rcain@nest.demon.co.ukgood luck.bonne chance

2055. Re: PINE Setup : was Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961105171955.5314B-100000@usr06.primenet.com>
Source record: 134590

HI, hehe I knew how to do it , and it was already set up like you
said. I don't know why you can not view the header of my messages
correctly.
Thanks anyway for the tip.
Bye

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2056. Re: Firestorm Browser

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <22687363_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134591

In article <847163756_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) wrote:-

> In article <55gn74$1rh@mark.ucdavis.edu>
> szhays@rocky.ucdavis.edu (Eric Hays) said:-
>
>>Too bad no one is porting Java over to TOS/GEM. I wish I had the
>>know-how to do it as the language itself looks pretty interesting. I
>>might even be able to come to grips with it enough to write a couple
>>of small applications in it. And wouldn't it be great to be able to
>>run applications written for other platforms in Java?
>
>I could well be wrong here but from what I've heard Java requires a
>threaded multitasking OS.

Ah, but Magic5 is a threaded multitasking o/s. So all we need now is a
volunteer to port Java over :)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2057. Re: No RAM check at bootup on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961105174007.6812B-100000@usr06.primenet.com>
Source record: 134592

Hi, The answer is pretty easy, you have to reconfigure your NVRAM. A
program like bootconf can help you. There is an archive in my page
that contains all the little utilities for the falcon and other too.
Bootconf is included in the util.zip file.
Bye..

On 30 Oct 1996, Preben Sloth wrote:

>My Falcon has stopped checking RAM at bootup - and I happend just from one
>day to the other. What up ???? - I like my RAM check to come back !!!
>Please Relpy on PSLOTH@POST2.TELE.DK
>Preben Sloth, Denmark
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2058. Re: programming for my STfm, mono?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961105174243.6812C-100000@usr06.primenet.com>
Source record: 134593
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hi, There are 2 little program I would like to have. And I was out of
luck to find one of them.
1 would be a small accessory that would play MID files. I know that
theres a lot of atari users who have a sound expander or at least a
synthesiser. The atari was/is the midi machine. And if CAB could use
it as a MID player it would be cool too..
2 would be a little auto program that emulates the controle key when
we press the right mouse button. Like this we could move files only
using the mouse. This would only be enable when we are on the desktop,
since some program use the right mouse button.
I think it's unfortunate that we can not use the right mouse button
on the desktop..
That was just some thoughts, thanks .. bye..

On 5 Nov 1996, Martijn Dekker wrote:

>I have an Atari STfm, 1Mb ram, mono screen which I now mainly
>use as terminal for my linux box. Question: I am thinking about
>programming again for my ST, for fun. But what kind of programs
>would you like to see for this computer?
>
>--
>Martijn Dekker
>UvA - Math department Universiteit van Amsterdam
>PFF - Computer Games
>http://turing.fwi.uva.nl/~mdekker/pff/ (Xcogitate, Templar)
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2059. FS: ST games and software

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Young <socrates@aa.net>
Message-ID: <327F8AF1.41B0@aa.net>
Source record: 134594

I have the following Atari ST games and software for sale. All programs are complete with box and docs (unless noted otherwise) in excellent condition.

These have been sitting in a box in my closet for the past few years. The last time I checked (a couple of years ago), all the programs worked fine. I can't think of any other reason why they wouldn't work now, but everything is sold as is.

I'd very much like to sell these, so please make an offer if you don't like the price. I'm open to negotiations (and trades for PC stuff or Atari 8bit stuff).

If you have any questions, please email me at socrates@aa.net.

Buyer pays for shipping (probably $3-4 or less if you don't want the box).

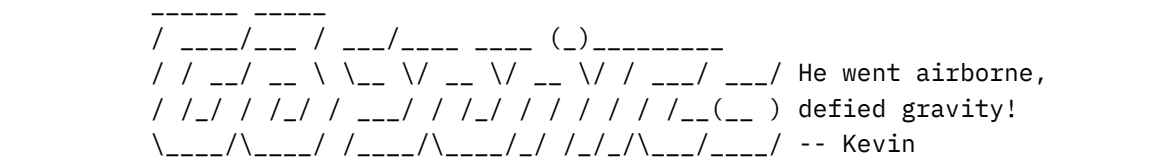
Thanks. Hope to hear from you.

GAMES
- 5 Star by Ocean (no box) $5
- Arcticfox by EA $5
- Baal by Psygnosis (no box) $5
- Brataccas by Psygnosis $5
- Bubble Bobble by Taito (no box) $8
- Chessmaster 2000 (no box) $8
- Dark Castle by Three-sixty $5
- Falcon by Spectrum Holobyte (no box) $10
- Goldrunner by Microdeal $5
- Hacker by Activision $5
- HardBall! by Accolade (no box) $5
- Into the Eagle's Nest by Mindscape $5
- Leader Board Dual Pack $6
- Lords of Conquest by EA (disk only) $5
- Marble Madness by Atari $5
- Match Point by MichTron $5
- Mavis Beacon Teaches Typing! $7
- MicroLeague Baseball II $8
- MicroLeague Baseball GM/Owners disk $5
- MicroLeague Baseball Team disk '87 $5
- MicroLeague Baseball Team disk '88 $5
- MicroLeague Baseball Team disk '89 (disk only) $5
- Oids by FTL $8
- Pirate! by Microprose $8
- Populous by Bullfrog (no docs) $6

- Plutos by Mindscape (no docs) $5
- Roadwar 2000 by SSI $6
- Rogue by Epyx $8
- Side Arms by Capcom (no box) $5
- Skyfox by EA $5
- Sorcerer Lord $7
- Space Quest I by Sierra $7
- Speedball by Bitmap Brothers (no docs) $8
- ST Star Raiders (no docs) $5
- Star Trek: Rebel Universe $7
- Starfleet I by Interstel $6
- Superbike Challenge by Br0derbund (no docs) $5
- Tau Ceti by Thunder Mountain (no docs) $5
- Two-on-Two Basketball by Gamestar $7
- World Karate Championship by Epyx (no box) $5

Misc. Software
- Art and Film Director by Epyx $8
- Certificate Maker by Springboard $6
- Certificate Maker Library 1 $5
- CodeHead Utilities by CodeHead Software (disk only) $5
- Copy II ST by Central Point Software (no box) $5
- Easel/ST by Computer Fenestrations $5
- Flash! v1.5 $5
- Fontz! by Neocept $5
- G+plus by CodeHead Software (disk only) $5
- Genesis: 3D Molecular Modeler by Antic (no box) $6
- LableMaster Elite by Migraph $5
- ProCopy v1.8 (no box) $5
- Thunder! by Batteries Included $6
- Word Writer ST by Timeworks $8

Thanks for reading!
--



Calabro
Seattle SuperSonics '96 Western Conference Champs
EMAIL: socrates@aa.net

2060. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327f7760.2062434@news.airtime.co.uk>
Source record: 134595

On 5 Nov 1996 15:00:55 GMT, enxkj@unix.ccc.nottingham.ac.uk (Keith Jackson) wrote:

>>> <URL: http://www.community.org.uk/

>people on Fido networks and the Internet. We aim to respond to threats to
>electronic comms with reasoned arguments and persude those making the

Sounds Interesting, what sort of threats ???

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2061. Networking 2 ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: al220@torfree.net
Message-ID: <E0F86G.97C.0.queen@torfree.net>
Source record: 134596

I have a STf and a Mega4/STE which I would like to connect together in my own little household LAN. Anyone done this?

I guess I would try to do it under MiNT although I've never been able to get MiNTNET running because I can't install MinixFS. Thus tar.ttp crashes when I try to decompress files which are > 8+3.

So what else... What ports should I use?

The Mega4/STE has a LAN port. Can I somehow connect this with the com port of the STf? I would expect that I would have to connect them via com ports or serial ports.

Thanks for any enlightenment,

Jonathan

--

2062. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <55olhm$f1f@nnrp1.news.primenet.com>
Source record: 134597

>In article <55mhb7$cqh@nnrp1.news.primenet.com>,
> rojewski@primenet.com (John M Rojewski) wrote:
>>
>>
>>Are you using NEWSie 0.62? If not, check it out!
>
>Where can I get 0.62, John? It doesn't seem to be on your Web page.
>
NEWSie 0.62 is available at:
http://zippy.spods.dcs.kcl.ac.uk/~garfield/ Atari Internet Guide

John
*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

2063. PLEASE HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: j.hanbury@qut.edu.au
Message-ID: <55oggt$ujp@dove.qut.edu.au>
Source record: 134598

Hi!

I have a 1040 ST and Megafile 30 and have gotten myself very stuck!

I have just tried to install a screensaver (RUBRICKS.ACC) by putting it on my C: drive. When I restarted, the Atari Hard Disk driver loads from the hard disk but as soon as that is done the whole thing restarts. This continues in a continuous loop, so I can't remove the XYZ.ACC that seems to have caused the trouble :-(

I've tried starting from a floppy with AHDI.PRG in the AUTO folder but when I do this I can't see any of the hard drive disks.

Please help! How can I remove the RUBRICKS.ACC program???

Thanks!
Jeff

j.hanbury@qut.edu.au

2064. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <55opcs$59a@news2.delphi.com>
Source record: 134599
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

D.Iacovelli1@genie.com (Dan Iacovelli) writes:

>C-Net Central on the SCi-Fi Channel yesterday had Gary Kaplin of
>Atari/Activision fame on talking about the atari 2600 games for windows.

That's great! It's too bad that the cable company out here charges $2.50
extra for the Sci-Fi Channel. Do you know if C-Net Central has a web
site? I can't seem to find it. (Or at least an e-mail address...)

>Just thought you like to know.

Thanks for the information!

2065. Re: 11/03/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (2243/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Nightshadow <eugeneng@pacific.net.sg>
Message-ID: <327FBB31.1543@pacific.net.sg>
Source record: 134600
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards

```
The Allmighty Cain wrote:
>
> Petrea Mitchell wrote: Spam Spam Spam Unholy Spam
>
> And I thought MKCorey and Sue Vuong knew how to spam!
>
> Anyone feel like getting this Petra Mitchell Kicked off?
>
> ------------------------------------------------------------
> Death is not like the extinguishing of a light
> but is the turning off of a lamp
> because a new day has come
> ------------------------------------------------------------
> Progress, mans distinctive mark alone.
> Not Gods', and not the beasts'.
> God is, they are, man partly is and wholey hopes to be
> (A Death in the Desert, Robert Brown)
> ------------------------------------------------------------
> The Allmighty Cain (Jaso1670@mars.rowan.edu)
> ------------------------------------------------------------

definitely me. He's starting to really piss me off with all that meow
shit.
--
}
~ N ~ ightshadow Winz....Flawless Victory
{ [insert maniacal laugh here]
```

2066. Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: James Thoroski <caprirsx@hotmail.com>
Message-ID: <327FFDE9.6B93@hotmail.com>
Source record: 134601

I was looking into getting an Atari Computer again(it's been years), and was wondering if anyone could update me on what's happened.

Is Atari still around even?

And besides that, if I were to buy an Atari Computer, which would you recommend. I am looking for something inexpensive($1500 or less) and can easily be upgraded to run faster or better.

Was looking at the COmputer DirecT40, with the PCI car pentium. That would be nice, but...$$$...

Suggestions?

2067. Re: PLEASE HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961105222402.4381C-100000@mariner.cris.com>
Source record: 134602

On Tue, 5 Nov 1996, Jeff Hanbury wrote:

>Hi!
>
>I have a 1040 ST and Megafile 30 and have gotten myself very stuck!
>
>I have just tried to install a screensaver (RUBRICKS.ACC) by putting it on my
>C: drive. When I restarted, the Atari Hard Disk driver loads from the hard
>disk but as soon as that is done the whole thing restarts. This continues in a
>continuous loop, so I can't remove the XYZ.ACC that seems to have caused the
>trouble :-(
>
>I've tried starting from a floppy with AHDI.PRG in the AUTO folder but when I
>do this I can't see any of the hard drive disks.

You did everything right sofar, next thing to do is highlight A or B
drives icon by single clicking on it, then install an icon for drive C,
double click the C icon and you should be in!

>
>Please help! How can I remove the RUBRICKS.ACC program???
>
>Thanks!
>Jeff
>
>j.hanbury@qut.edu.au
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2068. Re: Multitasking How ????

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961105222156.7460A-100000@ns1.ptd.net>
Source record: 134603

On Wed, 6 Nov 1996, lambros wrote:

> I know thats bad ,but i am not a programer.My problem is that i can
> not understand that stuff about "systm calls" or "C language" etc.
> If there is a simple way of multitasking with the STe i would be happy
> to know.My system is a STe ,4Mb ram and a EZ 135 Syqest drive with icd
> pro host adaptor.I do apreciate that you read that.

Okay, here's how this multitasking lark works...

A computer is able to take turns running all the different programs and accessories at the same time much like a housewife vaccums the rug, talk on the phone, mind the kids, and watch TV. But TOS(or MagiC) runs each program, or process, in a frame of time...which is really too fast for humans to comprehend.

Basically, you just click on a window of any program you want that's already loaded without having to quit anything. But the processes, or programs, that are not active(you're not using) still run in the background. So you can still type a letter while another program is downloading something.

There are two types of multitasking, one is "co-operative" meaning the computer switches to another process when an AES call is made. That's when you move a window, use a menu bar, or just wait for user input. If you run programs and accessories that are in a window and have access to a menu bar, then it's "multitasking friendly".

The other is "pre-emptive", where the operating system automatically does the switching without waiting for any calls. The only bad thing is that it slows things down a bit. Again, it's best to use programs that have windows and menu bars just for you to be able to click on other program windows.

Geneva is a co-operative system that runs on top of TOS. But with up to six accessories and a proper GEM application, you can still multitask between these if they all have the windows/menu bars (meaning nothing in dialog boxes).

MagiC and MiNT are preemptive systems and are quite powerful. MagiC is even faster than TOS so it helps out with the speed of multitasking. You can even run Geneva on top of MiNT so Geneva can now be preemptive.

Right now, I'm running the STalker program and STeno accessory. They work together like one program smoothly. And if I'm downloading something, I can play a Breakout game that's an accessory. And I'm only using regular

TOS! :)

Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

2069. Re: PLEASE HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961105223909.7460B-100000@ns1.ptd.net>
Source record: 134604

On Tue, 5 Nov 1996, Jeff Hanbury wrote:

> Hi!
>
> I have a 1040 ST and Megafile 30 and have gotten myself very stuck!
>
> I have just tried to install a screensaver (RUBRICKS.ACC) by putting it on my
> C: drive. When I restarted, the Atari Hard Disk driver loads from the hard
> disk but as soon as that is done the whole thing restarts. This continues in a
> continuous loop, so I can't remove the XYZ.ACC that seems to have caused the
> trouble :-(

Best thing to do is to get Superboot as this can switch on and off any
Auto program and accessory. I just got a hard drive and this make using
it a whole lot easier.

Though you to get it on your hard drive to get it to work.

Eric Noss
a.k.a
Mr. Maddog

2070. Re: clod hopper

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961105230346.20589B-100000@ns1.ptd.net>
Source record: 134605

On 5 Nov 1996, Satcom2 wrote:

> here i go again...does anyone have clod hopper for the st? ive been looking
> now for 4.5 billion years. please e -mail it or post it. then i can stop
> being annoying by posting here begging for it all the time.i miss it so
> much since the disk went bad,and you know you have it. gimme! Satcom2...ps
> ill send you just about any st game or games you can think of in
> return....you name it...or utility if i have it....ill make it worth your
> while...clod hopper is a miner 2049er clone,shareware,it used to be on any
> respectable bbs and was on a cover disk or two also...but bbs'es dont exist
> anymore...so ;(

There was a posting last Sunday that the LAPD Public Domain web site has a copy of it. I wish I know what the URL is since I don't remeber web sites, which is what hotlists are for BTW :)

But on that same day, I got a hold of a copy from a user's group meeting. So in this emergency, I'll e-mail Satcom2 (real name?) a copy.

BTW, this is a cool game if you were into Miner 2049er or other older platformers. It's another example of a fine remake of a classic game for the ST. "Emulators, we don't need no stinking emulators!" :)

Eric Noss
a.k.a
Mr. Maddog

2071. FAST MONEY$$$$$$$$$$$4

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Mike Alfano <malfano@age.net>
Message-ID: <327F6F66.697C@age.net>
Source record: 134606
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards

Amy M O'conner wrote:

****
This works, I did it and have already received $682.00 in the past
week.

**********Hello!
I've got some awesome news that I think you need to take two
minutes to read if you have ever thought "How could I make some
serious cash in a hurry???" , or been in serious debt, ready to do
almost anything to get the money needed to pay off those bill
collectors. So grab a snack, a warm cup of coffee, or a glass of your
favorite beverage, get comfortable and listen to this interesting,
exciting find!
Let me start by saying that I FINALLY FOUND IT! That's right!. I
found it! And I HATE GET RICH QUICK SCHEMES!! I hate those schemes
like multi-level marketing, mail-order schemes, envelope stuffing
scams, 900 number scams... the list goes on forever. I have tried
every darn get rich quick scheme out there over the past 12 years. I
somehow got on mailing lists for people looking to make money (more
like 'desperate stupid people who will try anything for money!').
Well, when I was a teenager, these claims to 'get me rich quick'
sounded irresistible! I would shell out $14.95 here, $29.95 there,
$24.95 here, and another $49.95 there. I had maxed out my new Circuit
City Card AND my Visa...I was desperate for money!! So, I gave them
all a chance but failed at every one of them! Maybe they worked for
some people, but not for me. Eventually, I just tossed that JUNK MAIL
in the trash when I got the mail. I recognized it right away. I can
smell a money scam from a mile away these days, SO I THOUGHT....
I thought I could sniff out a scam easily. WAS I WRONG!! ....I LOVE
THE INTERNET!!!

I was scanning thru a NEWSGROUP and saw an article stating to
GET CASH FAST!! I thought..."Here on the Internet?? Well, I'll just
have to see what schemes could possibly be on the internet." The
article described a way to MAIL A ONE DOLLAR BILL TO ONLY FIVE PEOPLE
AND MAKE $50, 0000 IN CASH WITHIN 4 WEEKS! Well, the more I thought
about it, the more I became very curious. Why? Because of the way it
worked AND BECAUSE IT WOULD ONLY COST ME FIVE DOLLARS (AND FIVE
STAMPS), THAT'S ALL I EVER PAY....EVER!!

Ok, so the $50,000 in cash was maybe a tough amount to reach, but it was possible. I knew that I could at least get a return of $1,000 or so. So I did it!! As per the instructions in the article, I mailed out ('snail mail'for you e-mail fanatics) a single dollar bill to each of the five people on the list that was contained in the article. I included a small note, with the dollar, that stated "Please Add Me To Your List." I then removed the first position name of the five names listed and moved everyone up one position, and I put my name in position five of the list. This is how the money starts rolling in! I then took this revised article now with my name on the list and REPOSTED IT ON AS MANY NEWSGROUPS AND LOCAL BULLETIN BOARD MESSAGE AREAS THAT I KNEW. I then waited to watch the money come in...prepared to maybe receive about $1000 to $1500 in cash or so.... But what a welcome surprise when those envelopes kept coming in!!! I knew what they were as soon as I saw the return addresses from people all over the world-Most from the U.S., but some from Canada, even some from Australia! I tell you, THAT WAS EXCITING!! So how much did I get in total return? $1000? $5000? Not even!!! I received a total of $23,343!!! I couldn't believe it!!

I now have a brand new black Acura Integra to speak for, due to this!! Now after almost 8 months, I am ready to do it again!!! So maybe it was possible to get $50,000 in cash, I don't know, but IT COMPLETELY DEPENDS ON YOU, THE INDIVIDUAL! You must follow through and repost this article everywhere you can think of! The more postings you achieve will determine how much cash will arrive in your very own mailbox!! It's just too easy to pass up!!!

Let's review the reasons why you should do this: The only cost factors are for the five stamps, the 5 envelopes and the 5 one dollar bills that you send out to the listed names by snail mail (US Postal Service Mail). Then just simply repost the article (WITH YOUR NAME ADDED) to all the newsgroups and local BBS's you can. Then sit back and, (ironically), enjoy walking (you can run if you like! :o) down your driveway to your mailbox and scoop up your rewards!! We all have five dollars to put into such an easy effortless investment with SPECTACULAR REALISTIC RETURNS OF $15,000 to $25,000 in about 3-5 weeks! So HOLD OFF ON THOSE LOTTERY NUMBERS FOR TODAY,EAT AT HOME TONIGHT INSTEAD OF TAKEOUT FROM McDONALDS AND INVEST FIVE DOLLARS IN THIS AMAZING MONEY MAKING SYSTEM NOW!!! YOU CAN'T LOSE!!

So how do you do it exactly, you ask? I have carefully provided the mostdetailed, yet straightforward instructions on how to easily get this underway and get your cash on its way. SO, ARE YOU READY TO MAKE SOME CASH!!!?? HERE WE GO!!!

*** THE LIST OF NAMES IS AT THE END OF THIS ARTICLE. ***

OK, Read this carefully. Get a printout of this information, if you like, so you can easily refer to it as often as needed.

INSTRUCTIONS:

1. Take a sheet of paper and write on it the following:
"Please add my name to your list". This creates a service out of this money making system and thus making it completely legal. You are not just randomly sending a dollar to someone, you are paying one dollar for a legitimate service. Make sure you include your name and address. I assure you that, again, this is completely legal! For a neat little twist, also write what slot their name was in: "You were in slot 3", Just to add a little fun! This is all about having fun and making money at the same time!

2. Now fold this sheet of paper around a dollar bill ,(no checks or money orders), and put them into an envelope and send it on its way to the five people listed. The folding of the paper around the bill will insure its arrival to its recipient. THIS STEP IS IMPORTANT!!

3. Now listen carefully, here's where you get YOUR MONEY COMING TO YOUR MAILBOX. Look at the list of five people; remove the first name from position one and move everyone on the list up slot one on the list. Position 2 name will now move to the position 1 slot , position 3 will now become position 2, 4 will be be 3, 5 wil be 4. Now put your name, address, zipcode AND COUNTRY in position 5, the bottom position on the list.

4. Now upload this updated file to as many newsgroups and local bulletin boards' message areas & file section as possible. Give a catchy description of the file so it gets noticed!! Such as: "NEED FAST CASH?, HERE IT IS!" or "NEED CASH TO PAY OFF YOUR DEBTS??", etc. And the more uploads, the more money you will make, and of course, the more money the others on the list will make too. LET'S ALL TAKE CARE OF EACH OTHER BY BEING HONEST AND BY PUTTING FORTH 120 PERCENT INTO THIS PROFITABLE & AMAZING SYSTEM!!! You'll reap the benefits, believe me!!! Set a goal for the number of total uploads you'll post, such as 15-20 postings or more! Always have a goal in mind!!! If you can UUE encode the file when uploading, that will make it easier for the people to receive it and have it downloaded to their hard drive. That way they get a copy of the article right on their computer without hassles of viewing and then saving the article from the File menu. Don't alter the file type, leave it as an MS-DOS Text file. The best test is to be able to view this file using Microsoft's Notepad for Windows 3.x or WordPad for Windows '95. If the margins look right without making the screen slide left or right when at the ends of the sentences, you're in business!

5. If you need help uploading, simply ask the sysop of the BBS, or "POST" a message on a newsgroup asking how to post a file, tell them who your Internet provider is and PEOPLE WILL ALWAYS BE GLAD TO HELP. I would try to describe how to do it but there are simply too many internet software packages with slightly different yet relatively simple ways to post or upload a file. Just ask for help or look in the help section for 'posting'. I do know that for GNN, you simply select 'POST' then enter a catchy description under the subject box, choose 'ATTACH', selecting 'UUE' and NOT 'TXT', then choose 'Browse'

to go look for the file. Find your text file CASH.TXT and click on it and choose 'OK'. Place a one line statement in the main body section of the message post screen. Something like "Download this to read how to get cash arriving in your mailbox with no paybacks!" or whatever. Just make sure it represents its true feasibility, NOT something like..."Get one million dollars flooding in your mailbox in two days!"

You'll never get ANY responses!

6. And this is the step I like. JUST SIT BACK AND ENJOY LIFE BECAUSE CASH IS ON THE WAY!! Expect to see a little money start to trickle in around 2 weeks, but AT ABOUT WEEKS 3 & 4, THE MONEY STORM
Article Unavailable

2072. Re: 11/03/96 List of Meowers on alt.college.college-bowl -

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: pem4958@is.nyu.edu
Message-ID: <55o572$ro1@news.nyu.edu>
Source record: 134607
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards

The Allmighty Cain (Jaso1670@Mars.Rowan.Edu) wrote:

> Petrea Mitchell wrote: Spam Spam Spam Unholy Spam

That wasn't me. The articles came from nns.diasoft.ru.
While I'm here, I'd like to thank everyone took the time to check
the headers before rushing to judgement. And for those of you who feel
that's an unnecessary burden, please at least check to see who your e-mail
replies are going to! Replies for the flood articles were set to 10 people
in addition to me, and they were all hit too every time someone decided to
mail me a flame or counter-bomb.

Replies set to news.admin.net-abuse.misc.

--
/ GO NINERS!
Petrea Mitchell <|> <|> <pravn@mvp.com> <pem4958@is.nyu.edu>
Filker # Gamer # ACBL ### It's Label Day! ### MSTie # Sarafina # Mosaic
INWO OMNI # Amiga # Frebie ############### DNRC # Babbler # Associate # vi
***** MST3K news ** http://www.mvp.com/~pravn/mst3k/upcoming.html *****

2073. Re: 11/03/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (2243/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: usa1997@ix.netcom.com
Message-ID: <55mf90$6f9@dfw-ixnews6.ix.netcom.com>
Source record: 134608
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards

I need someone with some insight to give me their opinion councerning an Elective. Which of the following would be the best choice for a student who is absolutly terrible with math skills. Geology, marine science, environmental science, chemistry, astronomy, biology. Which of these courses would you think are the easiest and which one would be the most difficult. Thank you in advance.

Usala

2074. Okami still developed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <327fdbb419ab9d0@stud.ntnu.no>
Source record: 134609

Does anybody know if Okami is still being developed? The version I got (0.26) is dated 31/10-94. It's a great program, but some things needs to be fixed: It's too hard to set up, and the interface needs a facelift.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2075. Re: Can`t get HSM7 to work with Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <847242298_OASIS_@nordnet.fr>
Source record: 134610

In article <55ld2r$efa@mercury.cc.uottawa.ca>
nobody@nowhere said:-

> When I install HSMODEM 7 on my TT running mintnet (with DRVN, SCC in
>this order) loading after Mint, the system boots up fine, but when it is
>time to dial, it says
>Coprocessor violation. Please reboot.

You must run DRVIN and SCC before MINT.

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

2076. Re: How to set Mintnet to greater than 19200?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <847241550_OASIS_@nordnet.fr>
Source record: 134611

In article <55lcve$efa@mercury.cc.uottawa.ca>
nobody@nowhere said:-

> I would like to know how to set the baud rate of my system running the
>latest mintnet to greater than 19200, which is the max the modem cpx goes
>for Modem 2.

You can set up to 38400 bps for Modem 2 in the pppd parameters, or
install HSMODEM and set 134 or 150 in the CPX to get 57600 or 115200 bps.
Pppd can use any previous speed, but can set only from 300 to 38400 bps,
so for other speeds you must use the CPX.

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

2077. REPOST: EMP/ECP Cancelled ("My College Bowl Is Filled With Cat Food") @@NCM

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Stan Kalisch III <sjkiii@crl.com>
Message-ID: <REPOST-10112.691375732422.961105093120.10528A@crl.crl.com>
Source record: 134612
Cross-posted to:
news.admin.net-abuse.misc,alt.nocem.misc,alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,rec.music.rem

Dave the Resurrector REPOST:
========= WAS CANCELLED BY =======:
Path: bcarh8ac.bnr.ca!bmdhh222.bnr.ca!btnet-feed2!btnet!dispatch.news.demon.net!demon!news
.sprintlink.net!news-peer.sprintlink.net!uunet!in1.uu.net!nwnews.wa.com!news
From: sjkiii@crl.com (Stan Kalisch III)
Newsgroups: rec.music.rem
Subject: cmsg cancel <961105093120.10528A@crl.crl.com>
Control: cancel <961105093120.10528A@crl.crl.com>
Date: Tue, 12 Nov 1996 01:39:37 GMT
Organization: House of Meow
Lines: 1
Message-ID: <3287d554.14623645@nwnews.wa.com>
NNTP-Posting-Host: serfer4.interserf.net
X-Newsreader: Forte Agent .99e/32.227

spam control
========= ORIGINAL POSTING =============

-----BEGIN PGP SIGNED MESSAGE-----

It isn't often that spammers announce in advance of spamming that they
intend to spam, but here that's exactly the case.

This is part of the, by now (I hope), well-known "meow" spamming.
Note that only large spams or sections of spams are cancelled out of
news.admin.net-abuse.misc, and that these cancelled articles will
probably be reposted in that group by the program Dave the Resurrector.

The articles are effectively cancelled out of all other listed
newsgroups. For a limited time, the cancelled articles can be viewed
exactly as they appeared on Altavista (http://www.altavista.com) at
the URL http://www.crl.com/~sjkiii/cancellations/articles .

I also make the note that over half these articles have almost
certainly been forged with the address mlb61@bu.edu, one Matthew L.
Bruce. As of yesterday, the *real* Matthew L. Bruce had probably not
posted to Usenet in weeks.

13 articles have been cancelled in 41 groups. The Breidbart Index for
this portion of spam is 21.65 .

Followups to this report should only be made to
news.admin.net-abuse.misc .

Stan

Stan Kalisch III
sjkiii@crl.com

Count Subject
4 My College Bowl Is Filled With Cat Food
3 A Meow In Time Saves Nine!
1 Re: best 3 songs of HiFi
1 Re: Seven Degrees of Peter Buck
1 Re: Bittersweet Me
1 Re: Why aren't the good songs released as singles?
1 Re: What happened to Revolution?
1 Re: Best of R.E.M.

@@BEGIN NCM HEADERS
Version: 0.9
Issuer: sjkiii@crl.com
Type: spam
Action: hide
Count: 13
Notice-ID: 961105093120.10528A@crl.crl.com
@@BEGIN NCM BODY
<mlb6128789@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6130545@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6130320@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6128864@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6119994@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6120128@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc

rec.music.rem
<mlb6120233@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<19961105150800.KAA10644@ladder01.news.aol.com> rec.music.rem
<55jq4g$mjf@newsbf02.news.aol.com> rec.music.rem
<55jq4e$mje@newsbf02.news.aol.com> rec.music.rem
<55jq3q$mio@newsbf02.news.aol.com> rec.music.rem
<55jq1f$mh4@newsbf02.news.aol.com> rec.music.rem
<55jpuu$me1@newsbf02.news.aol.com> rec.music.rem
@@END NCM BODY

> Path: nexp.crl.com!nntp.crl.com!howland.erols.net!news.sprintlink.net!news-peer.sprintlink.net!news.sprintlink.net!news-hub.sprintlink.net!news.sprintlink.net!news-dc-5.sprintlink.net!gergs_bane.org!anon
> From: mlb61@bu.edu
> Newsgroups: alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,news.admin.net-abuse.misc,rec.music.rem
> Subject: My College Bowl Is Filled With Cat Food
> Date: 04 Nov 1996 17:34:25
> Sender: mlb61@bu.edu
> Message-ID: <mlb6128864@bu.edu>
> NNTP-Posting-Host: meow.bu.edu
> X-Meow-Approved: Fluffy
> Lines: 22
> Xref: nexp.crl.com alt.college.college-bowl:44889 alt.fan.karl-malden.nose:48437 comp.sys.atari.st:93166 news.admin.net-abuse.misc:135574 rec.music.rem:70352
>
> Meow.
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```
-----BEGIN PGP SIGNATURE-----
Version: 2.6.2
Comment: http://www.crl.com/~sjkiii/PGP.Current_Public_Key

iQCVAwUBMn+dLZyiGl9g1kgJAQHgWAP/ek2DkDkT95Hlpdhwty+J8Ieg68TAYBzt
m8FCu8oKdDJgbkg4g1F2Rn6ObYFSj2eY9N6K3rAzIF8EL1BFVMB13hDNIBBZBA6q
A1b31JJofIbb9r1gFWa9xr3f7zIRYqQVJ/EgPYUqNWpY7mNPovu4bVFT11q+oMVV
Y43QJRdo7O4=
=jjev
-----END PGP SIGNATURE-----
```

2078. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E0DEx9.C91@cix.compulink.co.uk>
Source record: 134619

In message <22231_hsideras@mettav.demon.co.uk>, hsideras@mettav.demon.co.uk
said:

> I heard the copies have been going off this week, so you should get
> yours soon. If you're wondering whether your cheque was received
> at all, Email Mike at acg@coconut.demon.co.uk or Brian at
> bstanton@cix.compulink.co.uk

Thanks for that Harry:)

Or try either address below.

Chris

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information to
e-mail:ataricomputing@cix.compulink.co.uk or NeST:90:100/315.0@nest.ftn
---

2079. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E0DExA.C9M@cix.compulink.co.uk>
Source record: 134620

In message <55khej$4ia@paperboy.ccc.nottingham.ac.uk>,
enxkj@unix.ccc.nottingham.ac.uk said:

> I saw a comment (from Joe Connor I think) on CiX this weekend about
> the delays. They badly underestimated the demand for Issue 1 (probably
> the right way to go under the circumstances, IMO) and the reprints
> have only appeared in the last week. They're going out as fast as
> the crew can manage it - and I don't know how many, if any, are full
> timers. Issue 2 is slated for early December with a bimonthly
> publication scheme for the time being.

Couldn't put it better myself:) Need a job ;-)

Chris

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information to
e-mail:ataricomputing@cix.compulink.co.uk or NeST:90:100/315.0@nest.ftn
---

2080. Re: ATARI COMPUTING DISTRIBUTION DELAY

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E0DEx8.C8G@cix.compulink.co.uk>
Source record: 134621

In message <55koa0$cke@yama.mcc.ac.uk>, mbge4mdc@meehpg.ee.man.ac.uk said:
> In article <E05pE2.FxG@cix.compulink.co.uk>,

> As it was issue one, then surely any amount of demand would be
> "unprecedented" :)

Erm... true:)

> Perhaps "unexpected" is more accurate - as well as more reassuring
> for the Atari scene as a whole.

Indeed:)

Hope you've got your copy

Chris

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information to
e-mail:ataricomputing@cix.compulink.co.uk or NeST:90:100/315.0@nest.ftn
---

2081. Atari Computing Press Release Oct '96

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E0DEx6.C7t@cix.compulink.co.uk>
Source record: 134622

Press release October 1996
==========
Mike Kerslake, a magazine publisher with over fifteen years experience has teamed up with Joe Connor, ex Reader Disk/Public Arena editor for Atari World to create a NEW printed Atari magazine called Atari Computing.

The first issue was launched at the recent Atari shows in London and Birmingham and completely sold out both days! Delighted by the response we've reprinted Issue 1 so if you want to get your hands on this collectors item and join the queue for Issue 2 you need to move fast.

Issue 1 featured contributions from respected and well known Atarians including Graeme Rutt, Jon Ellis, Nial Grimes, Mark Baines, Denesh Bhabuta, Kev Beardsworth, Colin Fisher-McAllum, Harry Sideras, Howard Carson, Xav, Carl L�fgren, Thomas Binder, Al Goold, Chris Good, Ed McGlone, Roy Goring, Neil Martin, Richard Spowart, Chris Holland and Steve Llewellyn.

We've also signed a deal with the two leading disk based magazines, AtariPhile and Maggie to publish regular sections within the magazine. If you've never seen a disk magazine before we think you'll be amazed to find out how much you've been missing!

The Atari Computing launch issue included
---
* News and gossip put together by Graeme Rutt.
* Reviews:
HD-Driver - by Jon Ellis
Deadlands - by Nial Grimes
Kandinsky v2.5 preview - by Kev Beardsworth
E-Copy - by Colin Fisher-McAllum
CoSTa - by Neil Martin
MagiC v4 - by Kev Beardsworth
MagiC v5 preview - by Thomas Binder
* PD/Shareware reviews of AudioCreate, CPU MOD, Pysgham, Start Me Up!, ST-Guide, The filler, CoMa, AppLine, Graph, STD Codes, Maggie 20, Croft Soft Newsletter, 7up, Warp, Maggie 20 and INcontrol reviewed by Joe Connor, Denesh Bhabuta, Carl L�fgren and other reviewers.
* Features:
Music and MIDI primer - by Ed McGlone
RSC file editing - by Mark Baines
NeST primer - by Harry Sideras
BBS primer - Colin Fisher-McAllum
DIY project to add joypad to STe - by Xav
Hard disk primer - by Howard Carson

* User group reports co-ordinated by Al Goold
* Guest sections:
AtariPhile
Maggie
Calamus User
* Reader disk including ST-Guide, MagiC utilities and GEMTrek
* Letters, obituraries for Atari, ST Format and Atari World
* Q&A section, our team of experts are kept busy!
* And there's more!

Background

Following the closure of Atari World earlier this year it was announced ST Format, the last surviving UK newstand publication, has also closed. It's the end of an era in the UK which for the first time since 1987 has no Atari newstand presence.

The men in grey suits are telling us to move onto other platforms but hang on a minute, let's take stock of the situation...
- Atari machines can be purchased and repaired on a shoestring
- Atari machines can produce superb printed output
- Atari machines can surf the Internet and run BBSs
- Atari machines can form the nucleus of a digital music studio
- New software of better quality than ever before is still being released!

That doesn't sound like a dead platform! The Atari platform has been emulated by just about every other platform, we're owners of cult machines! Have you ever noticed ex-Atarians animatedly talking about the 'Good old days' it's a feel good factor missing from all the current machines.

We don't need a new platform but we do need information and a printed magazine is undoubtedly the best way to ensure we see in the millenium!

Apart from a darn good read the other thing most of us like is some new software to play with. The Reader Disk concept offers all readers the chance to get their hands on the hottest new software around along with exclusive versions not available anywhere else. We intend to offer one Reader Disk to accompany each issue, buy it or not, the choice is yours!

What we need, now more than ever before, is your support. It's going to be tough to keep going so we're initially planning bi-monthly releases -but this could change, it's really up to you! Instead of wishing us luck post a cheque to order your copy today!

Ordering
==========
As we're sure you'll appreciate launching a new magazine is a risky business and our print run will be conservative - we don't expect to keep a stock of back issues for long.

We're not a newstand publication so don't bother looking in the shops. The Atari platform needs this magazine and we need your subscription so do yourself and us a favour, take out a subscription or order an evaluation copy today!

Subscriptions

Many of you (and most of us) lost money following the Atari World debacle and we're determined not to make the same mistake. Atari Computing subscriptions are refundable at any time. Cancel your subscription in writing and we'll return any outstanding credit to you, minus a deduction to cover our costs.

United Kingdom

Send cheque/PO made payable to the 'Atari Computing Group' to:

Atari Computing Subscriptions
73 Bentinck Drive
TROON
Ayrshire
KA10 6HZ
Scotland

Here's the subscription details:

All prices in UK Sterling where £ = British Pounds

(one time only)			
Evaluation Copy	UK	* Europe	* Other
Magazine only	£ 3.00	£ 3.50	£ 5.00
With Reader Disk	£ 5.00	£ 5.50	£ 7.00

Three issue			
Subscription	UK	* Europe	* Other
Magazine only	£ 9.00	£11.50	£13.00
With Reader Disk	£15.00	£17.50	£19.00

* Local distributors have been appointed in many countries. Please contact your local distributor directly if listed below and let us know if you experience any problems. Please DO NOT subscribe direct to the UK if a distributor local to you is available.

- Germany
Thorsten Butschke
Email: Thorsten_Butschke@s.maus.de

- Sweden
SAK Sk£ne
£ngelhomsg 12

214 22 MALMO
Sweden
Email: sven.bornemark@p56.dada.ct.se

- US
Richard Tietjens
Email: RichardX_Tietjens@ccm.jf.intel.com

- Canada
Computer Direct
10338-59 Avenue Info and Support:(403)496-2488
Edmonton, Alberta 24 Hour Fax Line:(403)496-2489
Canada. T6H 1E6 Toll Free Orders:(800)547-9203

Email: info@compdirect.com
Internet: http://www.compdirect.com/

- New Zealand
Mario Becroft
Email: mbecroft@tos.ak.planet.gen.nz

- Australia
Peter Kelly
Email: pmkelly@teaching.cs.adelaide.edu.au

- Norway
P�l Monstad
PM data
S�nden�lia 27
N-4200 SAUDA
Norway
Tel/Fax: +47 52 78 34 13

If you're outside the UK

- Make certain your payment is *in Sterling* drawn on a *UK* bank address
The following methods work:
+ International Bank draft/cheque in Sterling
+ Eurocheque made out in Sterling
+ International Post Office cheque payable in Sterling
+ Cash, Sterling, in a registered letter!

Submissions

We're always on the lookout for talented new contributors so if you've
got an idea for an article please do get in touch.

Contacts

General enquiries

Atari Computing

"Rois Bheinn", Overton Crescent,
Johnstone,
PA5 8JB
Scotland

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Subscription enquires

Atari Computing Subscriptions
73 Bentinck Drive
TROON
Ayrshire
KA10 6HZ
Scotland

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Editorial only

(Review material and letters for inclusion in the magazine)

Atari Computing
Joe Connor
65 Mill Road
Colchester
CO4 5LJ
England

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Who are we?

Atari Computing is financed by the Atari Computing Group, based on CIX,
and dedicated to supporting the Atari platform - We're delighted with the
response to Issue 1 and working hard on Issue 2!

Regards

The Atari Computing Group A|C|G

2082. Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <55m0q2$jvk@news.wco.com>
Source record: 134623

NEWSie gives me a hard time when trying to read comp.sys.atari.st
and comp.sys.atari.tech. It reads the maus.sys.atari groups offline
without a hitch, but goes out with 2 bombs when trying to read a
comp.sys.atari group. Any ideas?

Duane O'Donnell
Palo Alto, CA

2083. Re: Safe Europeon Home

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327e949b.35111980@news.airtime.co.uk>
Source record: 134624

On 5 Nov 1996 00:51:30 GMT, hdmiller@morpheus.cis.yale.edu
(H.D.Miller) wrote:

>In article <847109182_OASIS_@jaubrey.demon.co.uk>, dai@jaubrey.demon.co.uk
>wrote:
>
>
>> my mummy spanked me for wanking
>
>
>Thus accounting for a lifelong, typically English addicition to both
>diapers and the lash.

Here we go again ????? these Country v Country type threads that
annoy everyone in the ATARIl newsgroups, allways start with a posting
from

dai@jaubrey.demon.co.uk

And now he is starting some sort of sex thread,

Check back your news to ALL the USA this and USA that threads, every
single one was started in the ATARI groups by dai@jaubrey.demon.co.uk

well dai@jaubrey.demon.co.uk YOU ARE PISSING ME OFF!

THIS IS AN ~ATARI~ NEWGROUP!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2084. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <327e19f9.3712826@news.airtime.co.uk>
Source record: 134625

On 4 Nov 1996 13:57:09 GMT, lais@cs.man.ac.uk (S94) wrote:

>>>lais@cs.man.ac.uk (S94) writes:
>>>>I sent off a cheque for a subscription and have heard nothing :-(

>> Being sold out should not be an issue here, if you subscribe then you

>No, I subscribed after the show, because I spent too much time looking at things
>like the Hades060 :) and they sold out by the time I decided to buy a copy! Stupid
>me thought they'd have enough copies :p

Haaa that wasn't clear in the original posting, and has started quite
a thread hehehehe, So you subscribed AFTER they sold out!, The point I
tried to make was that a subscriber should be gauranteed a copy before
people are allowed to buy, it would see that comment was not needed
now we know ....what we know :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2085. Re: serious harddisk problems: low-level format needed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327e9c8ab110c4@sn.no>
Source record: 134626

On Sat 02-11-96 20:11, jim petit (jpetit1@airmail.net) wrote:

>Hallvard Tangeraas wrote:
>>
>> I've realized that my harddisk is seriously messed up and I don't know what
>> to do about it.
[the rest of my posting-quote deleted here to save bandwidth]

PS. There's no need to quote a complete posting you know!
It's enough with just a couple of lines so people get an idea about what
you're replying to...

>You might try stripping all the boot prg's out of the boot partitions
>and then re-installing only the one you want. If you go back to icd's,
>don't forget to run the config program. My, sure gets screwed in a
>hurry, doesn't it? Wish you luck.....j

I've deleted ALL files from the harddisk (I have another one for backup),
and I've tried to re-format the drive, but for some reason it won't!!!!
I get the same result with ICD's and CBHD's software. The drive just works
for about 3 seconds and returns to the respective program.
Not what I've experienced in the past with formatting as it takes a loooong
time!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2086. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327e9c86b0e0f2@sn.no>
Source record: 134627

On Mon 04-11-96 16:33, Willis (pwillis@hondo.cyberverse.com) wrote:

>
>: : [Changing harddisk driver from ICD 6.5.5 to CBHD 4.57]
>
>Is CBHD really any better than ICD 6.5.5? And if so then how?
>-I've been hearing a lot about CBHD and am quite curious now as I use
>ICD 6.5.5 currently...

Well, that's what they say. I was quite happy with my ICD 6.5.5. software
until I started having problems when experimenting with installing MiNT.
I got some error messages.

Then I tried to install CHBD resulting in a lot of bombs etc.
Fortunately I have two hard-drives, and I formatted/partitioned/installed
the driver and everything using just the CBHD software to be sure it worked
fine, and it did!
It's slower to boot than ICD's driver, but I'm sure that has something to
do with the setup parameters (I'm not that much into technical German, so I
don't know what to adjust), but my overall feeling is that files are
accessed faster by the harddisk...

And best of all- the error message I got with MiNT went away after
installing CBHD.

But as you might see from my other postings I'm having very big problems
with my other drive, but not just with CBHD- I just wish I hadn't touched
it... It worked fine with ICD's software, and I could have forgotten about
MiNT.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2087. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327e9c88b0fea3@sn.no>
Source record: 134628

On Mon 04-11-96 16:51, Roger Cain (RCain@nest.demon.co.uk) wrote:

>Hi hallvart@sn.no, on 01 Nov 96 you wrote:

> h> [Changing harddisk driver from ICD 6.5.5 to CBHD 4.57]
> h>
> h> I'd be interested in finding out how you did it because I'm having
> h> nothing but trouble. I keep getting bombs when booting (especially
> h> when I do a warm reboot instead of a cold one), or I only get it to
> h> boot from floppy disk when CBHD is installed.
>
>Hi Hallvart,
>
>Like you, I have had bad times with CBHD. Bombs, difficulty in re-setting to
>the ICD kit etc. I put it on one side as it was causing so much trouble!

So it's not only me then ;-)

>The other day I had yet another go at installing it (v4.56) and have got
>somewhere at last. It is really worth doing - I don't have any figures but it
>seems that CBHD is faster than the ICD driver. I have had it running in
>normal operation for some days now and have NO problems.

yeah, I get the impression that file loads/copies etc. work faster with
CBHD.

>Here is how I did it - maybe there are some unneccesary steps here but this
>works:
>
>1.Have the machine in normal ICD boot up configuration.
>2.Re-name ICDBOOT.SYS (e,g. to ICDBOOT.SYX) to stop it being loaded.
[...]

Sounds like good advice- I'll keep it in mind for later.
I did a "clean" install with my second hard drive which I use for backup,
just to see if I could get it working- so I put "cbhd.prg" in the auto
folder of a floppy disk, booted with the disk, then ran "cbhdconf.app":
formatted and partitioned the drive and finally copied "cbhd.prg" over to
partition C:\, renamed it to "cbhd.sys" and loaded/saved it using the
configuration program. Worked fine and has since, but the biggest problem
now is to get my main drive working again! It just won't format!
When I try to format it with either ICD or CBHD the drive just works for a
few seconds then returns to the program.

>Note that Claus has specified the driver file, in the config. program, as
>"cbhd.sys" rather than "CBHD.SYS". Tis means you have to fiddle with the file
>selector path. I have tried to change the CBHDCONF.APP binary but this will

>not work as it performs a checksum on itself before executing!

Yeah, I noticed. Beats me why they would name it with lowercase letters
when TOS is in all-uppercase!?! Works fine with the "Selectric"
file-selector though, which shows lowercase filenames, but I was advised to
install a driver with no accessories or auto programs.

>The facility I miss is that to specify the device search sequence on boot-up.
>My boot device happens to be set to ID 1 which means that the CBHD driver
>spends some time interrogating ID0 when there is no device there!

Hmmmm... I'm using IDs 5 and 6. Know of any way to make the boot-time
shorter? ICD's driver was a lot quicker to boot- it even had a feature
where you could shut off un-needed IDs, so they just got skipped.
I didn't see this in "cbhdconf.app".

>I have run the demo version of HDDriver 6.0. This seems to have a similar
>performance to CBHD.

And it's a commercial program.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2088. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <327e9c84b0cf91@sn.no>
Source record: 134629

On Mon 04-11-96 10:30, Bruce H. Campbell (bz174@torfree.net) wrote:

>
>Hallvard Tangeraas (hallvart@sn.no) wrote:
>: On Wed 30-10-96 13:58, Theodore L Hopman (thopman@uoguelph.ca) wrote:
>
>: >Hallvard Tangeraas (hallvart@sn.no) wrote:
>
>: [Changing harddisk driver from ICD 6.5.5 to CBHD 4.57]
>
>Could you guys clue me in, are you useing the German one I found or
>is there an English Text ver to CBHD 4.57 out there somewhere?

There's only a German version I believe.... Unfortunately the readme docs
are in German only as well. And yes, I have version 4.57.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2089. Re: Another fileselector with Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: r.janice@mail.wdn.com
Message-ID: <327eaa9d.10145041@news2.cais.com>
Source record: 134630

Martin,

I've used many file selectors with Geneva. All you have to do is put
the executable for the one of your choice in the AUTO folder.

Martin.Byttebier@ping.be (Martin Byttebier) wrote:

>Is it possible to use another fileselector than Geneva's built-in
>selector?
>Thanks
>Martin
>__
>
> ************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************
>
>

Bob Janice (r.janice@mail.wdn.com)
~~~~~~
~ He Who Dies With The Most Toys Wins !! ~
~~~~~~

2090. "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22302_hsideras@mettav.demon.co.uk>
Source record: 134631

Hi hallvart@sn.no, on 02 Nov 96 you wrote: ...respect, brethren

h>
h> I've had this idea for a long time, but I've never found a program
h> which does this. Let me explain.
h>
h> The scenario.... you've got a huge harddisk with loads of programs and
h> files and you want to access a certain program.
h> In order to do this you might have to open several folders/sub-folders
h> to get to that program just to double-click it.
h>
h> Now, I've been using the "Selectric" file-selector for some time and
h> find it an extremely useful tool to have (I don't understand how I was
h> able to live without it in the past). As I've preset certain well-used
h> paths I can access files/programs with great ease, so why not built a
h> "program launcher" into a file selector? Would it be possible.

I know it's probably not the answer you want, but I use Start-me-up under
Magic 4/5. Either using presets or by right-clicking it and using the
"start" option I can run anything I want!

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2091. Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22303_hsideras@mettav.demon.co.uk>
Source record: 134632

Hi Hallvard, on 03 Nov 96 you wrote: ...respect, brethren

h>
>>> Has anyone else been alerted with the message "system out of memory"
>>> when you've installed several programs/icons/paths etc. in TOS 2.06's
>>> "Newdesk.inf" file?
>> Hi, I think the file Newdesk.inf can not be bigger than 4000 bytes...

I think it's 4096bytes, but yes that's right.

h> Ah! I see.
h> I just had a look at my newdesk.inf and it's at 4148 bytes...
h> No wonder I get that message then. Do you know of a way to allocate
h> more memory for this file?

The only way I remember is to install WINX first and the SHBUF, the latter of
which needs to be renamed to SHBUF8 for an 8kb Newdesk.inf file (ie sizes
itself from its own filename like FOLDERnn or CACHEnn).

Beware of memory loss due to WINX...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2092. Re: CAB on Falcon? Yes it works for me :)

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <55mh08$5gq@huron.eel.ufl.edu>
Source record: 134633

Ok, I use jar10.prg on the Auto Folder and not the Stik module.
Why? Because that way I can run Stik at any time, also I use Neodesk which already needs Jar10.prg

I do not use Stik to connect to SLIP , Instead I use Stalker and then after I
use the regular terminal I press the keys CONTROL/UNDO and it allows me
to reconect to SLIP, then I just type the IP to Stik.

I use this trick under Magic C 4 and Geneva and CAB/ANT mail work perfect
on my Falcon.

I use the old Stic which works with Jar10.prg
it is version 01.07 and I do not plan to change it as it really
works perfect.

One thing if you use Staker to dial and conect, it is better because it will
dial in the background . After conecting to SLIP put Stalker to slip under Geneva or Magic as CAB or Ant mail will work way faster.

I hope this helps you all.

GUITARRA.

2093. FS:Falcon 4mb RAM board (Atari original)

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <55mg7s$bep@library.airnews.net>
Source record: 134634

I have just upgraded my Falcon to 14mb and now have a 4mb RAM board
available for sale. This is the original board that shipped in the
4meg Falcon systems. Price is $35 plus shipping.

-Jared

2094. Re: Serial port and MagicMAc

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <55mkjq$ja4@alexander.INS.CWRU.Edu>
Source record: 134635

In a previous article, fletch@fast.net (pete fletcher) says:

>I recently purchased Magicmac and had hoped to be able to use the modem
>with it. However, any time I attempt to access the serial port where
>the modem is it begins dialing and then my system crashes. I've tried
>this with both Stik and Flash2.
>
>I have a Macintosh 6320cd ppc 120mhz and a global village platinum
>28,800 modem. If any one has any hints let me know.
>
I had this problem before. . .

There is an easy solution- use a program that initializes the modem port
prior to using a comms program on MM. I used to use AOL, and cancel the
program right after it started dialing the number. There SHOULD be an
Atari auto program that you can do this with, however . . .

--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

2095. serious harddisk problems: low-level format needed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <461_RCain@nest.demon.co.uk>
Source record: 134636

Hi hallvart@sn.no, on 03 Nov 96 you wrote:

h> Since this drive seemed to work fine I decided to do the same thing
h> with my working drive, but no go!!!
h> For some reason CBHD often locks up when using this drive (yes, I'm
h> running it from the floppy), and when formatting it just works for 3
h> seconds or so then returns to the program! Just like it refuses to
h> reformat the drive! Could it be that low-level formatting might be
h> necessary? In case it is, what do I do?

The CBHD driver contains configurable parameters to be used when driving the SCSI bus. I wonder whether these may be inappropriate for "long" operations like FORMAT? It sounds like a command time-out from the HD.

I am using CBHD successfully now but have not tried the Format option as it seems to be quite happy with my ICD AHDI-compatible formatted drive. The CBHD documentation I have is very thin and gives no clues about setting the SCSI driver parameters.

h> BOOTFIX.PRG
h> -----------

h> Oops! I think I've run this program several times... could I have
h> "damaged" the software inside the drive because of this?

I don't think this will have caused the problem Hallvart as BOOTFIX is very choosy about which drives it will modify - I had a poke around in the code once (forget why!) and found a table of around 4 devices which it would write to.

h> now the Quantum drive seems to act differently when I format it with
h> ICD's software as well! (it only "formats" for 3 seconds or something
h> and then returns to the program).

:(This goes against the theory above! Unless, of course, you are using the ICD formatter with the CBHD driver.

h> I hope all of this doesn't mean I don't have to buy a new drive!

Mmm ... have faith! Does a SCSI bus scanner still report the drive as a Quantum 520S? If not you may well have overwritten the HDs microcode pages - it's a factory job to get them re-written AFAIK.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2096. TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <460_RCain@nest.demon.co.uk>
Source record: 134637

Hi mcharvey@earthlink.net, on 02 Nov 96 you wrote:

m> are there basic commands common to ttp programs? i launch the ttp,
m> and don't type anything in the command line. command instructions
m> flash by at a few hundred miles an hour, and then i'm dumped back to
m> the desktop. how do i pause the screen output so i can read the
m> directions?

You can try hitting CNTL+S - this will stop the screen display. (CNTL+Q to
start it up again).

If you are running TTP from a shell, like VT52, there is often a setting you
can make which holds the screen before exiting the shell.

Some TTP programs implement a "page-mode" display (try -p as parameter) which
wait for a key after displaying 24 lines.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2097. I got NEWSie 5 minutes ago and IT WORKS!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <55mnhb$5qt@huron.eel.ufl.edu>
Source record: 134638

Congratullations, Your program works great!1 I just filled up the
needed server info and NEWSie worked right away :)

The program also looks great. So now I have CAB/ANT mail/ NEWSie loaded and all
working.

Guitarra.

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Flute and Guitar Page at:
http://www.afn.org/~afn14016/
AtariST/Falcon Yellow Pages at:
http://www.afn.org/~afn14016/falcon/falcon.html
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

2098. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55mo83$893@einstein.ebicom.net>
Source record: 134639

NeoDesk 4 lets you do all this...and more...
You can place Icons on the Desk Top...
You can create "Group Windows" where you can name the Icons independently
of the file names...
You can create NPI files...which allow you to enter parameters, pipes,
and even environment tables for a particular application - these show
up as icons that can be named indepently of the actual NPI file name.
You can also create hot key and macro combinations.

This only scratches the surface...

Format floppys, move, copy, erase files in the background...
Have NeoDesk remove itself from memory when launching if need be.
Edit and create icons...
Change desk top and window fonts...
Put pictures or patterns on the desk-top...
Put the whole desk top in a window...
Run it as a program or an accessary...
View IMG, Degas, BMP, and other picture formats.
Much Much More...

NeoDesk 4 works with Plain TOS (any version) Geneva, Mint/Geneva, and
MagiC.

Brian

2099. FS atari softs

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: smtrimbl@kuhub.cc.ukans.edu
Message-ID: <1996Nov5.010646@kuhub.cc.ukans.edu>
Source record: 134640

I have the following Atari ST software I would like to sell:

Alcon (1 disk) (includes box/folder, & instructions.)
Lattice C 3.03.04 (2 disks) (with box,invoice, etc.)
Lattice C 3.04.01 (3 disks) (disks only)
Mark Williams C Compiler (2 disks) (disks only)

$7 each, or make an offer, no reasonable offer refused.
Buyer pays postage.
Respond by e-mail only

Shawn
smtrimbl@kuhub.cc.ukans.edu

2100. Re: 11/03/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (2243/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Derek Schaffer <dschaffer@mail.accent.net>
Message-ID: <327EDB55.241E@mail.accent.net>
Source record: 134641
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards

```
The Allmighty Cain wrote:
>
> Petrea Mitchell wrote: Spam Spam Spam Unholy Spam
>
> And I thought MKCorey and Sue Vuong knew how to spam!
>
> Anyone feel like getting this Petra Mitchell Kicked off?

I have already contacted her and her provider. She was not
the one to blame in all this. If you look, the message was
hers, but the forwarding and reposting didn't come from her
(in NYU) but from some place in Russia (something.ru). At
least it stopped (I know she was trying to stop it herself).
Hey, did the message that was forwarded crap out anybody
else's Netscape? Just curious.

Derek Schaffer
dschaffer@accent.net
```

2101. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <b57cc$142ba.ff@HERMES>
Source record: 134642

leslieh@valis.worldgate.com wrote:
> John Norton (jnorton@nilenet.com) wrote:
> : of the "office" analogy GUI! Thank you, Gary Kildale!)

"Gary Kildall"

> Novell, to the best of my knowledge, was sold to Caldera.

Novell is still alive.

It sold the less profitable items (DR DOS, for example) to Caldera.

--

Quote For The Month:

"If you think I'm an arsehole now, you shoulda seen me during the 1980s"

2102. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <55mrsv$q90@zdi.informatik.uni-stuttgart.de>
Source record: 134643

DuaneOD@atlantis-bbs.com (Duane O'Donnell) writes:

>NEWSie gives me a hard time when trying to read comp.sys.atari.st
>and comp.sys.atari.tech. It reads the maus.sys.atari groups offline
>without a hitch, but goes out with 2 bombs when trying to read a
>comp.sys.atari group. Any ideas?

Could you please check wether it crashes at a specific article?
Then it is the same problem as I have:
NEWSie crashes at some articles, and you can repeat this behaviour!
For e.g. there is a article from Rich Tetjens in comp.sys.atari.tech
(I hope I spelled the name right) (the article number ends with 620)
and NEWSie always crashes when it tries to read this article for offline!
Perhabs this happens because the first line seems to be very long?

--
cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

2103. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <55muvb$n2f@paperboy.ccc.nottingham.ac.uk>
Source record: 134644

In article <E0DExA.C9M@cix.compulink.co.uk>, cgood@cix.compulink.co.uk
says...
>
>Couldn't put it better myself:) Need a job ;-)

How much are you offering? :))

Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

2104. Re: Importing mail in Okami

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <327f04826cc1e0@xs4all.nl>
Source record: 134645

on Mon 04-11-96 20:52 Nroot@stud wrote:

>
>I've been trying to get Okami to import mail the last couple of days, but
>can't get it to work. I'm using the getmail- and getnews-scripts, and while
>Okami imports news easily, it always reports "Mail.josk - no work"
>everytime I run oimport. The docs says that the mail-archive should be
>depacked to /var/mail, this doesn't work. I've also unpacked it to the
>directory specified by maildir, no luck.

Yes, the mailbox file should be in maildir. What's the name of the
unpacked file? It should be `josk'.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

2105. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <83188312_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134646

In article <88416807_Beta10_OASIS_NEWS@track83.demon.co.uk>
jpartner@track83.demon.co.uk (James Partner) wrote:-

>>You can find STarCall (with STarFax) at ftp.iinet.net.au
>>It's still being devellopped and a great program!
>
>Thanks - I'll grab it sometime, and take a look? Can / does it run in the
>background, so I can receive / send faxes, without tying my Falcon up?

I've just tried this site and the pub/atari directory is empty :(
Is it on cnam?

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2106. Atari CD Master

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <55m99t$bhh@news2.qtm.net>
Source record: 134647

I was just wondering if anyone else out there uses this collection of programs? I use it and so far it is pretty good. The only part that does not work for me is the sound. But I think I need a patch since I am using a DirecT60.

2107. ICD-Link II

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: wvw@euronet.nl
Message-ID: <55n6ho$1om@news.euro.net>
Source record: 134648

Hi,

I want to connect a ZIP-drive to an Atari ST with a ICD-Link II DMA to
SCSI connector.
I heard that some modifications must be done on the Link to use the
ZIP directly with the ST.
Does anybody have experience with this, or do you have a schedule to
modify the cable ?

Best regards,

Walter

2108. PINE Setup : was Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961105060256.2061H-100000@mariner.cris.com>
Source record: 134649

On 3 Nov 1996, K. Ellis wrote:

>On 3 Nov 1996, Hallvard Tangeraas wrote:
>
>>Hi K.,
>>(perhaps you should put your full name in the mailer instead of "K. Ellis"
>>since most mailers- like mine, autorespond to the first name).
>
>HI, I am using PINE for the newsgroup, and that's why it is like it
>is.

ON the Main Menu in PINE hit S for setup then C for configure and the
first item on the list is Personal-Name hit c to change whats there! Type
your full names and hit return to accept changes then follow the prompts!
All the commands are at the bottom of the screen! It's dead easy! At least
compared to figuring out what some of the other options in configure are
for!

>
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2109. Re: serious harddisk problems: low-level format needed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0511960855050001@47.85.0.99>
Source record: 134650

In article <327e9c8ab110c4@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:

> On Sat 02-11-96 20:11, jim petit (jpetit1@airmail.net) wrote:
>
> >Hallvard Tangeraas wrote:

> I've deleted ALL files from the harddisk (I have another one for backup),
> and I've tried to re-format the drive, but for some reason it won't!!!!
> I get the same result with ICD's and CBHD's software. The drive just works
> for about 3 seconds and returns to the respective program.
> Not what I've experienced in the past with formatting as it takes a looooong
> time!

You have a quantum fireball 540S, right ?

I formatted a few of these & they appeared to format in a few seconds.

They worked afterwards too !!.

Do you get an error message ?

Compare this to a seagate ST5660N, which can take 15 minutes to format.

Maybe your drive is o.k, have you tried partitioning ?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2110. Re: Antw: Re: UVK

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <55n8m1$jog@m1.cs.man.ac.uk>
Source record: 134651

In article <N.110496.185734.81@wxs4-15.worldaccess.nl>, cronos@worldaccess.nl (Richard Karsmakers) writes:
>As a matter of fact, Oregon will be doing it directly with me behind them
>instead of with someone else in between them and me (which is where all the
>problems seem to have originated). Look out for version 7.0, around January
>1997, which will be available in the US again. If you want to get 6.9 already,
>just get it through me direct (email for into).

Hi Richard,
Did you have a good birthday on Sunday? :) Is v7.0 going to be available from
Douglas Communications in the UK? I ask since I am currently living within
a short bus-ride from their office in Stockport and was thinking of popping in
to get my upgrade (from v6.0) some time when I go shopping there again
(Manchester city centre is a bit busy for my liking sometimes <g>)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

2111. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <327F2CDF.4DF6@cyberstrider.org>
Source record: 134652

Keith Jackson wrote:
> manage it - and I don't know how many, if any, are full timers. Issue Full timers? :)

None of the people involved are full timers.. can't afford to be.. the
magazine is essentially non-profit making and there is no income for the
people involved...

Truly an enthusiasts mag. :))

> <URL: http://www.community.org.uk/>Tried accessing this but it is unreachable... lost
packets between
bt.net and zetnet... dns data on zetnet seems fine though.

Regards
Danny (www.cyberstrider.org)

2112. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <464_RCain@nest.demon.co.uk>
Source record: 134653

Hi jpartner@track83.demon.co.uk, on 03 Nov 96 you wrote:

>> Try Junior Office first

j> Can it be set up to send and receive faxes in the background?

Yes.

j> What are the printout facilities like if I want to take a hard-copy?

Just fine. It will do graphics at your best printer resolution.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2113. programming for my STfm, mono?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <55ncvi$kb7@turing.fwi.uva.nl>
Source record: 134654
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

I have an Atari STfm, 1Mb ram, mono screen which I now mainly
use as terminal for my linux box. Question: I am thinking about
programming again for my ST, for fun. But what kind of programs
would you like to see for this computer?

--
Martijn Dekker
UvA - Math department Universiteit van Amsterdam
PFF - Computer Games
http://turing.fwi.uva.nl/~mdekker/pff/ (Xcogitate, Templar)

2114. Another fileselector with Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <327F360D.41C67EA6@etlxdmx.ericsson.se>
Source record: 134655

Is it possible to use another fileselector than Geneva's built-in selector?

Sure is! Just install it in the usual way. Geneva's "Open File" function will use its own selector but all your programs should use the replacement. Take care with Freedom though. It works but doesn't draw quite correctly and - whatever you - don't iconify it!

Regards
Martyn

2115. Help with installing HD!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <465_RCain@nest.demon.co.uk>
Source record: 134656

Hi cp298@torfree.net, on 03 Nov 96 you wrote:

c> Need help getting my other hard drive working. I'm trying to install
c> a Seagate ST157 into my Megafile 44 case. So far I've plugged it all
c> in, but AHDI doesn't recognize it at all.
c>
c> Anybody know what the dip switch settings (on the bottom of the
c> case) should be? Anything else I should/should not be doing?

I've just posted the Seagate data sheet in u.c.s.a.s.tech.

If you have NO jumpers set it will be ID0 with parity disabled.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2116. Re: CAB/STIK best settings/version

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <847268764_OASIS_@land.demon.co.uk>
Source record: 134657

In article <847177612_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

A>Can you tell ME what to do to get it running as well?

>Flush the cache and check cache.cab is zero length. Remove demon's
>proxy server as well - sluggish or no response from it causes most of
>my problems. The proxy is great when it works but is the first thing
>to suspect when things go amiss for no reason.

Hi Guy,

Yup! That fixed thu luttle chigger :-)

Now I just have to remember NOT to fiddle with anything.

Thanks,

Ali.

--
ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

2117. Re: CAB+STiK=SHITE!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19961105003611116995@mutl-d7.bctel.net>
Source record: 134658

Mark Gardiner <100550.3170@CompuServe.COM> wrote:

> If someone wants to prove me wrong, perhaps mailing me their setup, then I'm
> willing to eat my words publically, but from what I've picked up in the
> articles posted here, I'm not the only idiot to try this waste of time...

Try setting your MTU size to 576.

--
Ryan Goolevitch
http://www.wimsey.com/~johng/ryan.html

2118. Re: A Meow In Time Saves Nine!

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: mlbruce@hotmail.com
Message-ID: <327f7348.345002544@gateway.cahners.com>
Source record: 134659
Cross-posted to:
alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,news.admin.net-abuse.misc,alt.fan.rosieodonnell

On 04 Nov 1996 16:45:59, mlb61@bu.edu wrote:

>Meow.
>Meow.
>Meow.
>Meow.
>Meow.
>Meow.
>Meow.
>Meow.
>Meow.

Mustn't have been on time.

2119. Re: programming for my STfm, mono?

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv7mo0r4w4.fsf@emw.ericsson.se>
Source record: 134660
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

```
mdekker@fwi.uva.nl (Martijn Dekker) writes:

> programming again for my ST, for fun. But what kind of programs
> would you like to see for this computer?

What about a Doom clone? ;-))

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+
```

2120. Re: Source code to GEM may soon be available

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <55nla7$c0p@lyra.csx.cam.ac.uk>
Source record: 134661

```
John Norton <jnorton@nilenet.com> wrote:
> Actually, I am glad that some people knew who Mr. Kildall was and where
> GEM came from. Now, does anybody know the name of the original company
> before it shortened to just Digital Research, Inc?

Something really modest like "Intergalactic Digital Research" IIRC :-)

Adrian

============================================================
Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
------------------------------------------------------------
Windows95 - the world's first NON-operating system.
============================================================
```

2121. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <55nkr7$os8@paperboy.ccc.nottingham.ac.uk>
Source record: 134662

In article <327F2CDF.4DF6@cyberstrider.org>, denesh@cyberstrider.org
says...
>
>> <URL: http://www.community.org.uk/

>Tried accessing this but it is unreachable... lost packets between
>bt.net and zetnet... dns data on zetnet seems fine though.

I checked the validity of the address when I added it to my sig file so
it should work. CommUnity is a loose pressure group which brings together
people on Fido networks and the Internet. We aim to respond to threats to
electronic comms with reasoned arguments and persude those making the
moves that they're wrong. You'll see that if and when you manange to
reach the Web page. Keep trying - it's well worth it.

End of commercial!

Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

2122. blinking cursor in terminal for lynx and Flash

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: komives@holly.ColoState.EDU
Message-ID: <55nkhj$72aa@holly.ColoState.EDU>
Source record: 134663

I use old Flash 1.6 as my terminal software and am pleased with
my set up. Lately I have tried "lynx" text-only access to some
web pages. Everything works well except I cannot tell easily where
I am on the page because my cursor is solid-unblinking-black over
the buttons which are also solid black on my monochrome. Does anyone
know how I can tell either Lynx or Flash to give me a blinking cursor?

thanks
bob komives komives@holly.colostate.edu
.

2123. ST Drafix Cad Users

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Tim <tkreider@nbn.net>
Message-ID: <55nu58$imv@news.nbn.net>
Source record: 134664

I am looking for a set of Drafix Cad Disks for the Atari ST. I am trying to convert my Atari files to the IBM Drafix Cad Professional and seem to be lacking the required Atari ST files. If anyone can give me any help on this or has a setup of disks I could borrow/buy, please let me know. I can be reached via email at tkreider@nbn.net.

Thanks for your help.

2124. ST Drafix Cad Users

Newsgroup: comp.sys.atari.st
Date: 1996-11-05 00:00:00 UTC
From: Tim <tkreider@nbn.net>
Message-ID: <55nu4n$imv@news.nbn.net>
Source record: 134665

I am looking for a set of Drafix Cad Disks for the Atari ST. I am trying to convert my Atari files to the IBM Drafix Cad Professional and seem to be lacking the required Atari ST files. If anyone can give me any help on this or has a setup of disks I could borrow/buy, please let me know. I can be reached via email at tkreider@nbn.net.

Thanks for your help.

2125. Re: Just try this, it will work (Another one cant add!)

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32810f56.9002660@news.airtime.co.uk>
Source record: 134466
Cross-posted to: alt.spam,comp.sys.atari.st

On Wed, 06 Nov 96 14:45:14 GMT, *atari@freemark.com* (Rich Tietjens)
wrote:

>yet more useless and illegal crap, I'd judge that retribution isn't out of
>order. However, sending a short note to the postmaster would be more
>appropriate; for example, if the NNTP posting Host in his original spam had
>been something like "dail-up4.ppp.iadfw.net" then you'd complain to
>postmaster@iadfw.net and include all of the headers. Most ISPs (e.g., /all/
>reputable ISPs) will invetigate and either "sapnk" or terminate the user for

I just wanted to add, or indeed back your statement up...I only
complain about the spams that appear in the ATARI newsgroups (havn't
time to complain about them all!), and I have had return mails from
many postmasters thanking me for bringing the postings to there
attention, some have detailed exactly what they are going to do to the
poster, some explain there current stance and some explain eeerm other
things, but they ALL thank you for sending a copy of the posting, PLUS
you should always send a copy of the header of the original post,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2126. Re: Need Info on Monitors

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847398722_OASIS_@pcc-uky.campus.mci.net>
Source record: 134467

In article <3280e214b49ab1@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) said:-

>No, SVGA's _cannot_ display all resolutions. In fact very, very few
>SVGA's will sync down to 15kHz which RGB-resolutions needs. That's
>why many demos and quite a few games won't work, they expect a 15kHz
>display mode. And although I would agree that SVGA-monitors generally
>are better than RGB ones, RGB-monitors (Like the good old SC1224 or
>the (spit!) commodore 1084s.) needs only half the bandwidth that VGA needs,
>thus leaving more for the CPU. That's why democoders prefer RGB.
>
>For a good Multiscan monitor, get one of those new Amiga-monitors.

Thats right...just run any demo that will work in both VGA and RGB
mode and look at the speed difference. The only thing I hate about
some of the new Amiga monitors is the price...Electrohome, CDS, and
others are around $550.00 and up...IF you can find a NEC 3D in good
shape (they usually sell for $200-299.00) thats a good way to go too.

PS Or were you referring to the newer Escom produced
monitors (and Microvitek?) (sp?)

Later...! :)

--

```
_/_/_/
```

2127. Re: 11/02/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0219/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: sethb@panix.com
Message-ID: <55r6ua$4pm@panix3.panix.com>
Source record: 134468
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.fan.rosieodonnell,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions

In article <33557151.52504163@nns.diasoft.ru>,
Petrea Mitchell <chess@widomaker.com,knabbie@execpc.com,trebor@sirius.com,spameater@freemark.com,pem4958@is.nyu.edu,pravn@mvp.com,atari@teleport.com,atari@freemark.com,starship@3rdplanet.com,RichardX_Tietjens@ccm.jf.intel.com,rtrent@blue.weeg.uiowa.edu,mcgatney@mindspring.com,news.amin.net-abuse.misc@news.demon.co.uk,news.admin.net-abuse.misc@myriad.alias.net> wrote:
>M\@*'1(@-7Y[_YRQA@4M?"^)3Y$X+"^`0!OO"MG_IW?I_[?%>;4AB=U[$Q4+V
>MV'IZ=.E%_I+@7$*#Y;#WD9Q0C'`VPIB^MU1\K]']!41P0"K794OJ0$55C:B6

[lots of binary garbage deleted]

In case it isn't obvious, this article was a forgery, designed to
mailbomb a bunch of people and this newsgroup (by being crossposted to
a lot of *.test newsgroups).

Seth

2128. New Amiga Monitor , atari ST compatible.

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961106213133.16512B-100000@usr11.primenet.com>
Source record: 134469

Yes, in may a compagny release 2 amiga monitor that are fuly
compatible with atari.
And they sound realy good.
One is 15", and the other 17".
They both support the st resolution like the nec3d did/does.
But they are new. I couldn't get the price yet, but if some ppl are
interested, I can search.
Of course, higher resolution are available too, perfect for graphic
card and falcon resolution.
Bye

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2129. Re: Need Info on Monitors

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <3280e214b49ab1@stud.ntnu.no>
Source record: 134470

Cliff Cook (ccook@icis.on.ca) wrote:

>For the Falcon, just get an SVGA. It will display all resolutions. The
>only things you can't run are demos; but then if they're not programmed
>for standard equipment, theyre not really demonstrating anything, eh?

No, SVGA's _cannot_ display all resolutions. In fact very, very few
SVGA's will sync down to 15kHz which RGB-resolutions needs. That's
why many demos and quite a few games won't work, they expect a 15kHz
display mode. And although I would agree that SVGA-monitors generally
are better than RGB ones, RGB-monitors (Like the good old SC1224 or
the (spit!) commodore 1084s.) needs only half the bandwidth that VGA needs,
thus leaving more for the CPU. That's why democoders prefer RGB.

For a good Multiscan monitor, get one of those new Amiga-monitors.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2130. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961106230553.23224B-100000@usr11.primenet.com>
Source record: 134471
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

On 3 Nov 1996, DOMINGO@DELPHI.COM wrote:

>I know that there are many takes on Atari, and while Atari Corp. may no
>longer exist, there are still many supporters of Atari products.
<SNIP>...
In Terminator 2, the little computer the kid uses to crack the ATM
code is an atari.

>I'm sure everybody has seen the big Atari symbol in Bladerunner. Trouble
>is, I wonder if the name Atari will even be around when that time comes?
>Is there a list of Atari appearances in movies or TV shows? It would be
>interesting just to know.
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2131. Re: Thinking about buying an Atari for MIDI/Recording

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961106225626.23224A-100000@usr11.primenet.com>
Source record: 134472

Hi, First you'll need a SCSI drive fast and big enough to be able to
D2D.
Then you'll need the software.. Most of the D2D program offer the midi
capability. Such as Cubase audio and logic audio. (the 2 best ones,
IMHO). If you are really poor and still want to do 8 tracks digital
audio recording you should look at some less expensive software like
Quincy (sounds very good), or Digital audio or Audio tracker..
They are very good too, not as complete and professional as could be
cubase or logic, but still very good..And the price very reasonable.
Bye..

On Thu, 31 Oct 1996, Damir Smitlener wrote:

>Ok, I'm considering seriously looking for a used Atari (a Falcon?) for
>MIDI sequencing and, if possible, direct-to-disk recording. Is there
>anything in particular I should be looking for? Any particularly nasty
>gotchas?
>
>
>--
>Damir Smitlener
>
>damir@proaxis.com
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2132. Re: Parallel Port Syquest or Zip drive ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847398512_OASIS_@pcc-uky.campus.mci.net>
Source record: 134473

In article <55p82u$n3b@main.freenet.hamilton.on.ca>
ad741@freenet.hamilton.on.ca (Warren Semotiuk) said:-

>: It's unfortunately not possible to use the parallel port versions on
>: the ST or for that matter the Falcon or TT either! Atari did not
>: implement all the lines that the PC's have. Our parallel port was
>: never meant to be a bi-directional port in the sense that it has been
>: implemented for the PC! Ours was and is mainly a printer port! Works
>: great for sending info out of the computer, not so well receiving info
>: from outside! SCSI cards for the PC are relatively cheap! Much better
>: way to go for swapping drives!

Thats kinda interesting...I knew the ST's port was not fully implemented,
but I thought that the Falcons was fully bi-directional... See ya! :)

--

```
_/_/_/
```

2133. Re: Networking 2 ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <55rag1$79f@ornews.intel.com>
Source record: 134474

In article <3280e214b4a0a2@stud.ntnu.no>,
josk@stud.ntnu.no (Jo Even Skarstein) wrote:
>Jonathan Kenny (al220@torfree.net) wrote:
>
>>I have a STf and a Mega4/STE which I would like to connect together in my
>>own little household LAN. Anyone done this?
>
>Not successfully, no...

Incorrect. I use MIDIcom to run my network at home. Currently, there are
only two machines on the network, but I have one more to add immediately and
two more on the way.

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2134. First news about the Phoenix040/060 (previously called Cent40/60)

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961107000343.26218A-100000@usr11.primenet.com>
Source record: 134475

Hi!

Here are the first informations about the Phenix, Atari GEM compatible:

Processor: Motorola MC68040 66Mhz or MC68060 120MHz
Bus: 32 bits 33MHz
Ram: 64 bits interlaced
extension to 128Mo thanks to SIM 32bits technology
DSP: 56302 66MHz (66 Mips) with 6 32 bits DMA channels
DSP port & possiblity to put a second DSP
IOP: 683xx to manage 4 serial port
1 parallel port

Dedicated processor to make vocal synthesis (high quality)

3 slots PCI 32 bits

Graphic Card PCI:
- Matrox Mystique (1280x1024 16Millions 2Mo RAM)
- Matrox Millenium (1600x1200 16Millions 2Mo RAM) for professionals

2 slots for Audio/Midi cards in two versions:
- 16 bits, 2 inputs / 4 outputs with Codec Surround (compatible Falcon)
- 24 bits, 8 inputs / 8 outputs + S/PDIF-Pro interface

2 slots 'direct processor 040/060'

Standard PC keyboards (105 keys) and 3 buttons mouse (9600Bps)

Tower or Desktop, color: black or dark grey

Flash Eprom 64Ko for the kernel of the OS ("Dolmen") which allows to upgrade easily your system

Compatbility with the AES part of the Tos

Some remarks: The graphic part of Dolmen (the OS) will be installed on the Hard drive disk. The 56302 is compatible with the 56001. The Input Output Processor (IOP) can ben used as a 'super-blitter' thanks to his DMA channels. The cheapest configuration (040) will include a 'Mystique' Video card, a hard drive SCSI-2 1Go, a 1 CDROM SCSI-2 4* and 8Mo of RAM and will cost less than 10000Frs TTC (something as 2000$).

If you think you could make something for this computer (developping for example), you should contact Centek at:
28, rue des Sorbiers
60290 Laigneville
FRANCE

or by phone/fax: +33 03 4471 5504

Anyway you can send me the message and i will transmit to the conceptor of
the Phenix.

Bye
Xavier Lacroze

/* Members of the Centek Development Team (ATLANTIDE */

-- (Home of Atlantide)
You should always be aware that your head creates your world.

_____
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
_____

2135. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847399040_OASIS_@pcc-uky.campus.mci.net>
Source record: 134476

In article <3280e212b495c0@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) said:-

>A second-hand TT (hard to find.) or Falcon (easier.) is the obvious
>choice, although none of them is really easy to upgrade. Anything less
>than a 68030-machine is not worth buying today, unless you get a real
>good deal.

Hmm...whats so hard to upgrade abou the Falcon? Memory and PDS equip.
just basically plugs 'n plays... :)

>If you're not already a dedicated Atari-user with lots of software you
>really can't do without, you'd be better off buying a PC or Mac. I will
>probably get a lot of flames for saying this, but investing in a expencive
>TOS-compatible computer today is just insane unless you're a total
>Atari-addict like me. If my Falcon died beyond repair today, I would start
>looking for a second-hand TT or Falcon tomorrow. A normal person would
>not do such a thing.

No flames but...<grin>

I just picked up a 2nd hand Falcon that was less than 2 years old, has
4 megs of Ram/340 meg hard drive/14400 modem/and a ton of software for

--> $400.00.....

I wouldn't want to try to buy a Mac/PC for that amount and still not
have the beauty, grace and elegance that is TOS/GEM... :)

I do not believe its insane to invest in a TOS compatible computer...
I recommend TOS systems for my whole family and friends! Just got 2
more people where I work to buy Jags for $59.00...(beat that Nimbimbo!)

--

_/_/_/

_/ _/
_/_/_/

2136. Re: Problem running BIGDOS 06 under KAOS 1.4.2

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <55pqjd$qgf@newsserver.rrzn.uni-hannover.de>
Source record: 134477

Karsten Winter (kwinter@ludin.com.au) wrote:
: RCain@nest.demon.co.uk (Roger Cain) wrote:
:
:
: >So, I suppose the finger points at BIGDOS? :(
:
: >Roger
: >rcain@nest.demon.co.uk
:
: Yup, Roger... looks like it!
: Anyway, I will make make it a two way question - sending it by e-mail
: to Rainer Seitel (BIGDOS) and Andreas Kromke (KAOS). I will summarize

I stopped any support for KAOS some years ago. The successor of KAOS,
MagiC, exists since 1991. I even do not have KAOS installed on any system.

--

ANDREAS KROMKE

2137. Re: 11/03/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (2243/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: The Allmighty Cain <Jaso1670@Mars.Rowan.Edu>
Message-ID: <32813918.36FC@Mars.Rowan.Edu>
Source record: 134478
Cross-posted to: alt.cd-rom,comp.databases.sybase,alt.irc,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,control.rmgroup,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,fr.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards

I would like to apologize to Petrea Mitchell and all those who received
my ill informed message. Sorry, I acted hastily and without the proper
concern for the Facts I should have.

Death is not like the extinguishing of a light
but is the turning off of a lamp
because a new day has come

Progress, mans distinctive mark alone.
Not Gods', and not the beasts'.
God is, they are, man partly is and wholey hopes to be
(A Death in the Desert, Robert Brown)

The Allmighty Cain (Jaso1670@mars.rowan.edu)

2138. FS: Phase-4 3D animation and rendering system

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E0GLyy.K96@cf.ac.uk>
Source record: 134479
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have the following for sale:

Phase 4 3D animation system, the BEST 3D software for atari computers!
Comprises the following packages ;

Chronos 3D keyframe animator software with dongle (separate versions for
ST, TT and falcon)

Phoenix 2 - full 24-bit rendering software for stunningly realistic solid
object rendering, with textures, image mapping, shadows, multiple light
sources, fully compatible with MagiC and large screen displays, and
graphics cards.

ANM-Link - the necessary stuff to use the powerful phoenix rendering
engine with Chronos animator

PLUS: lots of other cyberstuff for designing 3D objects, text, massive
object library including dinosaurs, spaceships and architecture. ALSO 3D
fonts, cybercolor and cyberpaint, etc etc....

Well the entire system cost me well over ï¿½300, not to mention the postage
and taxes to get it all from the states! But, I'll offer it all, with
postage within the U.K. for ï¿½100 ! If your interested in doing animation
on your atari system, this is the kit! All manuals and so on included.

Email Dr Simon Williams on :

spesgw@cf.ac.uk

****

2139. Re^2: Web browsing on ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <467_mike@bbsgate.interware.it>
Source record: 134480

In uno strano messaggio del 03 Nov 96 dcable@ix.netcom.com (90:700/104.1)
scrisse al povero All :
>> What is Kaq9? Is it an alternative to WWW?
d>
d> Ka9q is network driver software. Are you currently using Stik as your
d> dialer? Does your internet provider permit SLIP connections? If you
d> don't know ask them. If they require PPP for the connection neither Stik
d> nor Ka9q will work for you. If this is the case you'll need MintNet.

Not true, Ka9q nos is capable to connect to any ppp system, I updated myself
the program to be able to connect also to NT server providers with dynamic ip
addressing, (or a fixed ip address).

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! mike@bbsgate.interware.it www.interware.it/users/mike

2140. Re^2: NOS working !

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <468_mike@bbsgate.interware.it>
Source record: 134481

In uno strano messaggio del 05 Nov 96 list@flinny.demon.co.uk (90:700/104.1)
scrisse al povero All :
l> You might want to look at the later sources for nos PPP on
l> ftp.demon.co.uk somewhere in the pc directory I think.. The PPP in the
l> atari version is not 100ompatable with some ppp implimentations now
l> because of some hacks done in the original ka9q demon released some
l> patches for the pc version but nobody implimented them into the atari
l> version. I will have a look for the source myself and if I find it
l> pass it onto you.

I found JNOS is more updated then DIN NOS, so I took ppp sources from there,
I think I will port all JNOS thing, as it seems better.

The old NOS from David Nash is now working with an updated ppp, but I will
soon release a completely new thing, based on JNOS.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Butta il PiCcione e prendi un FALCONe !

--

Atarian ST -TS! mike@bbsgate.interware.it www.interware.it/users/mike

2141. Re^2: Web browsing on ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <469_mike@bbsgate.interware.it>
Source record: 134482

In uno strano messaggio del 06 Nov 96 swampdog@dial.pipex.com (90:700/104.1)
scrisse al povero All :
s> Sort of. Nos is the atari port of Ka9q. Nos does support PPP.

I updated nos to work with updated ppp implementation, so you can connect to
any ppp provider, even running NT server with IP assignment and PAP
authentication.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Lines join in faint discord while the stormwatch brews...

--

Atarian ST -TS! mike@bbsgate.interware.it www.interware.it/users/mike

2142. Re: Digital camera

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov6.160931.1@cobra.uni.edu>
Source record: 134483

In article <327fb6dc69ad581@sn.no>, pmonstad@sn.no (P&#65533;l Monstad) writes:
> I have a friend who want to connect a digital camera to his ST. Is
> this possible? How should it be connected, and is there any software
> available ir required?

Nope..Not yet..
>
> P&#65533;l Monstad, S&#65533;nden&#65533;lia 27 N-4200 Sauda Norway. Tel/fax +47 52783413.
> --
> Greetings from another Okami Newsreader user.

```
GREETINGS..
|-------------------------------------------------------------------------|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|-------------------------------------------------------------------------|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave
```

2143. Antw: Re: Antw: Re: UVK

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.110696.212932.27@wxs3-1.worldaccess.nl>
Source record: 134484

Aan 5-11-96 12:33, in bericht <55n8m1$jog@m1.cs.man.ac.uk>, S94
<lais@cs.man.ac.uk> schreef:

> In article <N.110496.185734.81@wxs4-15.worldaccess.nl>, cronos@worldaccess.nl
> (Richard Karsmakers) writes:
> >As a matter of fact, Oregon will be doing it directly with me behind them
> >instead of with someone else in between them and me (which is where all the
> >problems seem to have originated). Look out for version 7.0, around January
> >1997, which will be available in the US again. If you want to get 6.9
> already,
> >just get it through me direct (email for into).
>
> Hi Richard,
> Did you have a good birthday on Sunday? :) Is v7.0 going to be available from
> Douglas Communications in the UK? I ask since I am currently living within
> a short bus-ride from their office in Stockport and was thinking of popping in
> to get my upgrade (from v6.0) some time when I go shopping there again
> (Manchester city centre is a bit busy for my liking sometimes <g>)
Yep, I had a nice (29th) birthday, thanks! Version 7.0 will be available from
DC, somewhere in January 1997. That is...I will send it to them by that time.
They are always behind on versions (have been for quite a while, years
actually) so your best bet would be to get it from me direct. For people who
live in Europe and who pay in British pounds I have an offer: Send 10 British
pounds in cash (or via IMO) and you'll get 7.0 and, as soon as it's finished,
the first update after that! That way, you'll have absolutely no delays and
will get everything directly from me.
This offer won't be valid for US customers, as they would have to contact
Oregon (who will continue to do business directly through me as well).
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

2144. No harddisk on startup

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Kent Johansson <kentj@medea.se>
Message-ID: <01bbcbee$38061bc0$1075f482@NTSERV1.MEDEA1>
Source record: 134485

It seems like harddisk problems are a popular subject <G>.
So here is my problem:

I have a Mega ST 4 with tos 1.41 (aka Rainbow tos) and a Megafile 60.
I bought the lot some while ago when I wanted a Atari again. The guy
who sold me this said that the problems with the HD was due to a defect
cable. I borrowed a cable from a friend that works, I even borrowed his old

Mf30 and it worked on my Mega.

When I power on the computer (starting the HD first ofcause) with the HD
connected I don't get any icons at all. It starts up very quickly also (a
second
or two). If I first start my ST and then the HD and run some ICD utilitys
that
came with the computer I can get a identification of of controller but
nothing
else seems to appear.

What's wrong? Should I scrap the lot and buy a LINK and a ZIP drive or is
it
worth reparing?

Anything helps.

Regards
Kent Johansson

/ Linux: p120,32Mb,3.2Gb,8xCd,Ati M64 2Mb, P5I430HX-T2
/ TOS: Atari Mega ST 4, Megafile 60, SC1224

2145. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <55q94g$7sc_001@leeds.ac.uk>
Source record: 134486

In article <dcable-0311961908350001@ana-mi7-20.ix.netcom.com>,
dcable@ix.netcom.com wrote:
>In article <3274e2922f4492@sn.no>, hallvart@sn.no (Hallvard Tangeraas)
wrote more on his unhappy experiences attempting to install Mint. He said he
suspected that his ICD software, especially ICDboot.sys v6.5.5 seemed in some
way to be the cause of his problem.
My experience of ICDboot.sys v6.5.5 has also been an unhappy one, but late last
night, I decided to get down to some tests just to accurate about my diagnosis.
My problem was: after opening a window and browsing a subdirectory, maybe
running a .prg, clicking on the close-button would close down the entire window.
Opening subsequent windows would cause a growing box to appear, then vanish.
Pretty soon I could have my desktop showing nothing but the drive icons, and the
trash can, but, opening an icon would bring the "GEM has no more windows - close
a window" warning. The "Disk" menu would have the middle 3 options (format,close
window, close) available, but all others were greyed out. Of course I would
"Close Window" and then watch as phantom shrink box shrank.
Well I went through the hoops no .acc s no auto .prg s, but the only thing that
seemed to work was booting from floppy, then installing the drive/partitions.
That was when I got the hunch. I threw off the desktop.inf (we are talking Tos
1.62, Tos 2.06 arrived only an hour or so ago, cheers dennis). Made a new
desktop.inf in the orthodox Options menu fashion and when I left the machine, at
2:30am, all seemed to be well.

The point of this? Well, I've just wiped my eyes past a whole load of posts,
and stopped at this thread because our friend Hallvard, has also reported that
his newdesk.inf exceeds the max permitted size.
May I tentatively suggest that a corrupt newdesk.inf or desktop.inf plays merry
hell with the otherwise excellent ICD HDD suite.
Anybody tramped this road before?

regards
Allan

~~~~~~
Language Centre Technician #Is required to state that his
is an anagram of #opinions are his own and may not
The nice, gaga, unclean cretin #represent those of his employer
~~~~~~

2146. Re: CAB on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <847243932snz@f030.demon.co.uk>
Source record: 134516

In article <Pine.LNX.3.95.961104222542.3766B-100000@moose.erie.net>
mcguired@moose.erie.net "Dennis McGuire" writes:

> Well, I've enabled STiK and connected before running CAB. CAB
> runs okay, but as soon as you select a URL to connect to, it crashes. The
> only other suggestion I've had has been to use the CAB.OVL from the WWW131
> archive. Is anyone else with a Falcon doing this???
>

Yes!

I've had very few problems with all of the STiK/CAB packages so far released,
but the latest versions of CAB.OVL (1.20 and its fixed (NOT!) version - 1.20h
that is currently on Flinny's homepages) have given me no end of bombs and
Runtime Error 136 or 163 or whatevers!

It's a pity because everything else had been going swimingly (apart from that
jpeg bug which has been in every version - even when the only way of d/loading
jpegs was to set up an external viewer in one of the slots - and still wouldn't
get all the data: the hours of fun trying to get the weather pictures from
CNN's web-site....!)

Anyway, I digress.

You're right, if you want to use CAB 1.41a (a mighty fine program) and until
there is a working CAB.OVL update, use the CAB.OVL from www131.zip (I think its
version 1.18).

This way I would bravely guarantee you no bombs, crashes, or runtime errors -
I've not had any for many, many months now.

Regards,
Andrew

http://www.queens-head.co.uk/ is best viewed with the Crystal Atari Browser
but still can be enjoyed on other more expen$ive
machines' browsers
--
Andrew Wood e-mail: awood@f030.demon.co.uk
The Queens Head Public House e-mail: ontap@queens-head.co.uk
54 Ely Street, web site: http://www.queens-head.co.uk
Stratford-upon-Avon, UK, CV37 6LN

2147. Meowers

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <55p03h$ito@alpine.psnw.com>
Source record: 134517

When will this end?!?!!?! Maybe I'm supposed to be a little better humored than this, but I'm getting sick and tired of having to go through 600 postings (that's how many came in on Monday) of who knows what in binary code or something, that apparently has nothing to do with Atari-related stuff! Replying to the huge list of addresses linked to it hasn't had much effect. What can we do? I personally don't like wasting my time on this junk spam! GO AWAY MEOWERS!

Mike Freeman
daymon@psnw.com

2148. Problems with ICD->AHDI driver (cont.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3280144ed92a11@sn.no>
Source record: 134518

Me again... ;-)
First of all, thanks to everybody who's replied with suggestions etc.
I just want to give you all a collective thank you since I don't have time
to reply all of you separately.

Anyway, back to my harddisk problems....

(oh, in case someone's missed out on the other threads, here's my setup..)
-Atari STe 4Mbytes RAM, TOS 2.06
-ICD "The Link II" SCSI host adaptor
-ICD "SCSI utilities" software (version 6.5.5 driver)
-CBHD 4.57 harddisk driver software
-Quantum Lightning 540S (SCSI harddisk)
-Hewlett Packard 97548SU (SCSI harddisk)

Someone mentioned that perhaps this short "format" of 3 seconds which I
wrote about is all that it takes with certain drives.
I seem to remember it taking longer before, but perhaps that was just the
"waiting" time while the drive was checked for errors....
And with CBHD it displayed the same partition sizes when I went into the
"partition" menu. There should be nothing on the drive after a format,
right? So CBHD certainly shouldn't know how big my partitions were.

I formatted it anyway using AHDI 5.0 which took a veeeerrrry long time!
Then I tried to partition it using CBHD, but for some reason it wouldn't
let me use the full capacity of the drive. I think it let me have a maximum
of 525 Mbytes totally while my ICD software lets me partition 550.73 Mbytes
which should be more like it since the drive specs for my Quantum Lightning
540S is 550 Mbytes (not 540 like you might have thought).
(and yes- I did set it to "AHDI compatible").

Here's what CBHD told me about the partition sizes after I had partitioned
it with ICD's software (I did ofcourse reboot with CBHD before I ran the
CBHDconf.app):

Partitioned in ICD This is what CBHD displayed

C 10 10
D 230 219
E 60 57
F 70 66
G 180 171

After partitioning it with ICD's software I tried to re-boot the machine
with CBHD on a floppy. After that I tried to install the driver, but it
didn't work.

It seems that you have to change some parameters (if only to press <cancel>) in order to get the driver to be installed on the drive, so I tried to enter the menues in "cbhdconf.app". Sometimes I got to save the driver after entering a few menues, sometimes the mouse pointer just went away and it locked up (not even <CTRL-ALT-RSHIFT-DEL> worked- I had to press the reset button on the back of my STe).
And the drive would never boot by itself.

So once I took another approach: since I got different values in the partition menu in CBHD compared to ICD I came to think that perhaps CBHD partitions the drive differently, so I went to the "allgemein" menu and changed it to these values:

FAT-buffer 16 sectoren
DIR-buffer 16 sectoren
Zusï¿½tliche ordner 16
sectorgrï¿½ï¿½e 512 bytes

...saved it and rebooted, and it worked!!!
I'm not sure if this is correct or safe, so I'm not going to tranfer my other harddisk's contents back again until I'm sure it is.

But I noticed a difference from my Hewlett Packard drive which I formatted/partitioned and installed the driver on using just the CHBD software without any problems:
When booting, this drive blinks it's "in use" LED rapidly (just like with my ICD driver) and then boots with the CBHD driver after a while (about 6 seconds).

But with my Quantum drive: it blinks it's "in use" LED *very* fast, almost like it's glowing, but the CBHD driver message comes up and boots, and it takes the same time, so is something still wrong?

Should I perhaps edit something else (or to a different value) in "cbhdconf.app"? I'm not really sure about the sector size/FAT buffer/DIR buffer or whatever, but I had a look in one of ICD's programs which tells about each partition, and this is what it looks like:

ICD Show Hard Drive Partitions Version 3.09 Copyright ï¿½ 1994 ICD Inc.

ICDBOOT found 2 ID(s) on line:

Article Unavailable

2149. 'SAM'- where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32801454d97495@sn.no>
Source record: 134519

I can recall reading a posting here a while ago where someone asked where the sample editor/player (?) "SAM" was located (since it's obviously freeware or something), but I didn't see any replies.

I'd really like to try it out, especially since I have an STe and I read that it only works with STe and Falcon machines.
So, has anyone uploaded it to any site/web-page on the net?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2150. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <22342_LCollins@mettav.demon.co.uk>
Source record: 134520

WARNING! Quote line under construction. Stay in lane.

atari@teleport.com wrote:

> I haven't seen a lot of bombs, but my email reporting what I /have/
> seen bounces, so it's very hard to give feedback. I will say that it
> has been impossible to read more than one message per session so far -
> but that's still one more than I could read before!

I've had exactly that problem, get the headers, read 1 message but
when I try to read the next I get bombs or a lock-up. Also, in med. res., the
windows are positioned so that it's impossible to resize them, the
button is off the bottom of the screen. This is on a 1 meg, Tos 1.62,
STE with STiK 1.11.

/|\llTheBest ... */Liam/*

*If life is but a dream where are the bicycling Elephants?
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2151. Re: UVK

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22347_hsideras@mettav.demon.co.uk>
Source record: 134521

Hi Joe, on 02 Nov 96 you wrote: ...respect, brethren

v>
v> Paul Muehlbauer <Paul.Muehlbauer@flight.org> writes:
>> Hello, Richard. I just (Um, 3 months ago) bought the 'latest' UVK
>> upgrade from Oregon Research here in the USA, & upon installing it, I
>> was told it was already an outdated version. (It is 6.4.) Have we just
>> had a long gap between versions, have you parted with Oregon Research,
>> did they ship me an old version, or, um, what?
v> Version 6.4 is the latest version that Oregon Research has. They are
v> having trouble in trying to get newer version from their distributor
v> overseas.

Dunno if that's from Douglas Communications in the UK, but I got v6.6 from
them at the beginning of this year...

v> The way I understand it is that Mr. Karsmakers will be handling the
v> distribution rights in the near future.

Richard announced that the demo of v6.8 was at ftp.uni-kl.de in directory
/pub/atari/misc back in August. I should be getting the Magic 4/5 compatible
v6.9 direct from Richard in the next week or so.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2152. Re: programming for my STfm, mono?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55pc8v$hdl@einstein.ebicom.net>
Source record: 134522
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Martijn Dekker (mdekker@fwi.uva.nl) wrote:
: I have an Atari STfm, 1Mb ram, mono screen which I now mainly
: use as terminal for my linux box. Question: I am thinking about
: programming again for my ST, for fun. But what kind of programs
: would you like to see for this computer?
:

I'd like to see someone put together a nice set of tools for
making web-pages.

The main tool I'd like to see is a simple little program that will
load and display jpegs and gifs so you can rubberband various areas
of the image and create image maps...both client side and CIS script
formats.

Something else that would be really neat...
A program that can take Page Stream, Calamus, Post Script, Papyrus, etc...
documents and convert them to HTML. Next it should allow you to pick
text and images with your mouse and imbed your links.

Brian

2153. Re: 250 meg floppy tape drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55phbb$1204m_002@news.ti.com>
Source record: 134523

In article <55nu4j$rh@ornews.intel.com>, *atari@freemark.com* (Rich Tietjens)
wrote:
>
>Actually, Dan, I think it's the other way around. At least, this Pentium/100
>here on my desk can't do anything else at all while it's formatting/copying to
>floppy. My Mega STe does it regularly, using the HDformat CPX; I get and
>process mail packets while formatting two floppies at once.
>

Well, that's depends on what PC OS you're using... on my WinNT, I can format
my diskette, compile a C++ program & have 2 Netscape session (browsing VC++
MFC FAQ & searching for source code) all at the same time.

I cannot do such things when I was using WfW 3.11, on the same hardware.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2154. I found clod hopper!im in heaven!

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbcbbb$9bd570c0$4b3bd4cc@Primenet.Primenet.com>
Source record: 134524

so dont bother sending it to me...now if you'll excuse me im going to leave
my 486/133 and play a game on a REAL computer ;) Satcom2

2155. Re: No RAM check at bootup on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <55plfu$4qm@scanner.worldgate.com>
Source record: 134525

Preben Sloth (psloth@post2.tele.dk) wrote:
: My Falcon has stopped checking RAM at bootup - and I happend just from one
: day to the other. What up ???? - I like my RAM check to come back !!!
: Please Relpy on PSLOTH@POST2.TELE.DK
Use BootConf, by Uwe Seimet to set your timer for it to more than 8 seconds.

Leslie
C
: Preben Sloth, Denmark

2156. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <55ptj7$g4r@paperboy.ccc.nottingham.ac.uk>
Source record: 134526

In article <327f7760.2062434@news.airtime.co.uk>, stosser@airtime.co.uk
says...
>
>>>> <URL: http://www.community.org.uk/
>
> Sounds Interesting, what sort of threats ???

We started originally in response to the FAST/ELSPA proposals to license BBS's "to prevent the distribution of pirated software" and, later, submitted evidence to the Home Affairs Select Committee enquiry in comms and pornography. We've recently made responses over the ludicrous Guardian "outing" of Demon Internet as a centre of pornography. Often we're very quiet because we simply don't have the resources and backing to be very pro-active but we believe, from feedback, that we can have a significant effect. Members have met several MP's to help straighten their ideas, for example.

I hope no-one's too annoyed by this sub-thread but /unthinking/ external interference is a grave threat to comms all over the world. Find out about groups like CommUnity, the EFF in the States and similar groups in your own countries and *join*.

Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

2157. Re: Networking 2 ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: B.S.Senior@bradford.ac.uk
Message-ID: <55ptqj$huk@columbia.acc.brad.ac.uk>
Source record: 134527

Jonathan Kenny (al220@torfree.net) wrote:

: I have a STf and a Mega4/STE which I would like to connect together in my
: own little household LAN. Anyone done this?

Try using little net available from:
ftp://ftp.funet.fi/pub/atari/net/lit_net.lzh
This uses midi cables to connect the two computers, and allows each to
access the others drives. Also allows messages to be sent back and forth.

--

Ben Senior \ MEng Electronic, Communication and
\ Computer Engineering
bssenior@iee.org \ University of Bradford

"But what ... is it good for?" --Engineer at the Advanced Computing
Systems Division of IBM, 1968, commenting on the microchip.

2158. Re: The Chaos Engine

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Artur Karwatka /vat <karvatka@mathsun.amu.edu.pl>
Message-ID: <Pine.SOL.3.91.961106124453.17593C-100000@mathsun>
Source record: 134528

On 1 Nov 1996, Graham Jarvis wrote:

> Hi All,
> Does anyone know how to get the game 'The Chaos Engine' working on
> a Falcon?
> I've tried Backwards and it just doesn't want to know!!
> Help!
>
> Graham
>
TCE probably will not work on Falcon beacouse of YMxxxx music routines
inside... Btw... I've fixed TCE to work on all STs (with old MMU)...
Maybe some day i'll fix it for Falcon if i find enough demand for it...
So.. if anyone wants, then... :)
l8er..

artur.

==
vat /LuZak tEaM {m68oXo/dSP56k/i386+}

Falcon o3o 16ram/1.2Gig/68882/sc1224/...
Jaguar SERVER SooN...
486DX4-12o 8ram/85oHdd/6xCDr/CL^15"/...

Email: karvatka@mathsun.amu.edu.pl
karvatka@vm.amu.edu.pl
vat@piwo.bl.pg.gda.pl
modest@mathsun.amu.edu.pl
modest@plpuam11.amu.edu.pl
LUZAKs aRE:
GRAF,Latifah -GfX
Modest,vat,Wachu -C0dE
Prodiz -MSX.
==

2159. Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32808530.41C67EA6@etlxdmx.ericsson.se>
Source record: 134529

Anna Chiavetta wrote:
>
> And don't overlook Geneva from Gribnif software! Software compatibility
> with most programs and it works with MiNT, too. Its AES 4 features work
> great.

Couldn't agree more. MagiC's fast but (on a Falcon at least) Geneva is
far more stable. Now, if only we could get all the authors supporting
MagiC to do the same with Geneva (Start-Me-Up, Appline, Stewart, Alice
etc) I'd never have to have MagiC crash on me again :-)

Martyn

2160. Re: Can`t get HSM7 to work with Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <327fdbb619ac382@stud.ntnu.no>
Source record: 134530

nobody@nowhere (nobody@nowhere) wrote:

>Hi again,
> When I install HSMODEM 7 on my TT running mintnet (with DRVN, SCC in this
>order) loading after Mint, the system boots up fine, but when it

HSMOD should load *after* MiNT. I believe the docs says the opposite, but
my experience is that it works best if loaded before. And if you don't
run MultiTOS-MiNT it won't load at all.

>is time to dial, it says
>Coprocessor violation. Please reboot.
>
>Anybody knows why I get this error?

It could also be that you've configured HSMOD wrong. I just use the SCC
driver straight out of the packet on my Falcon, perhaps you should try
the same. I believe the SCC on Falcons, TT's and MSTE's are identical so
this should work. Correct me if I'm wrong.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2161. Re: MiNT News reader (was Re: NEWSie)

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <327fdbb619ad404@stud.ntnu.no>
Source record: 134531

Michael A. White (whitema@vance.cig.mot.com) wrote:

>Is there any chance of anyone coming up with a decent newsreader for
>MiNT? I've tried TIN, which seems to randomly lock up, especially
>when downloading from binary news groups. And it's painfully slow
>for NNTP.

If you don't absolutely _need_ NNTP, I can recommend Okami. It's a pig
to set up, but once you get it right it works very well with SOUP. If
I only could get it to work just as well with mail...

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2162. Re: CAB on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <1762378_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134532

In article <327e5bbe2f1f3d1@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) wrote:-

>mike@mbedford (mike@mbedford.demon.co.uk) wrote:
>
>>CAB. What I want to know is why doesn't STiK work with Magic4, all that happens
>>is that once a connection is established the SD led flickers constantly and the
>>system sometimes locks.
>
>If you switch off preemptive multitasking it should work, at least it
>did for me. Somebody claimed that STiK 1.11 worked with preemptive
>multitasking, I don't know since I switched to MiNTnet before 1.11
>was released.

I always had STiK 1.08 working with Magic4 (with CAB set to 'single tasking')
and it worked fine. I am now using STiK 1.11 and can definately state that it
works fine WITH pre-emptive multitasking under both Magic4 and 5 on a Falcon.

Hope this helps.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2163. Re: programming for my STfm, mono?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <55q852$nqo@imag.imag.fr>
Source record: 134533
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

mdekker@fwi.uva.nl (Martijn Dekker) wrote:

>I have an Atari STfm, 1Mb ram, mono screen which I now mainly
>use as terminal for my linux box. Question: I am thinking about
>programming again for my ST, for fun. But what kind of programs
>would you like to see for this computer?

If you have any Linux capability, what about joining the STiK related
stuff team ... Things are getting better and better, but there is some
work to help ...

Best regards

****
* Romuald JOUFFREY - TIMC IMAG Email : Romuald.Jouffrey@imag.fr *
* Faculte de medecine de Grenoble http://www-cami.imag.fr/~jouffrey/ *
* 38706 LA TRONCHE CEDEX FRANCE Tel (33)76637139 FAX (33)76518667 *
****

2164. Re: Importing mail in Okami

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <327fdbb619acf13@stud.ntnu.no>
Source record: 134534

Jos den Bekker (josdb@xs4all.nl) wrote:

>on Mon 04-11-96 20:52 Nroot@stud wrote:

>>I've been trying to get Okami to import mail the last couple of days, but
>>can't get it to work. I'm using the getmail- and getnews-scripts, and while
>>Okami imports news easily, it always reports "Mail.josk - no work"
>>everytime I run oimport. The docs says that the mail-archive should be
>>depacked to /var/mail, this doesn't work. I've also unpacked it to the
>>directory specified by maildir, no luck.
>
>Yes, the mailbox file should be in maildir. What's the name of the
>unpacked file? It should be `josk'.

Yes, it's named 'josk' and yes, it is indeed in maildir. But it does not work. I think I should play around with different directory-names (E.g. /var/spool/mail, u:/var/spool/mail, u:\var\spool\mail, u:\i\var\spool\mail...) before I give up. News is the most important part anyway, I can use Ant Mail for mail.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2165. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <55q6cn$1uk@ccshst05.cs.uoguelph.ca>
Source record: 134535

James Thoroski (caprirsx@hotmail.com) wrote:
: I was looking into getting an Atari Computer again(it's been years), and
: was wondering if anyone could update me on what's happened.

Hey, welcome back!

: Is Atari still around even?

In short, no. They hadn't been making computers for a couple of yeas,
having decided to concentrate on the Jaguar, and having licensed the
Falcon to C-Lab. After the Jaguar didn't do as well as Atari had planned,
the merged with JTS, a manufacturer of disk drives, and the new company
bears the JTS name. No more Atari-made computers or games machines.

: And besides that, if I were to buy an Atari Computer, which would you
: recommend. I am looking for something inexpensive($1500 or less) and
: can easily be upgraded to run faster or better.

You can easily get a nice used TT030 system for that amount. There have
been a couple of people selling such systems posting here recently, and
if I didn't already have one myself, I'd be really tempted.

[...]

THeo

2166. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847361754_OASIS_@pcc-uky.campus.mci.net>
Source record: 134536

In article <E0E268.JIF.0.bloor@torfree.net>
bz174@torfree.net (Bruce H. Campbell) said:-

>Peter, go soak your head!

You only forgot one thing Bruce! -Where- to go soak his head...

Like the Mariana Trench...or the Pacific basin... :)

>"They can have my TOS/GEM computer only when
> they can pluck it from my dead, cold fingers!"

I've said it before and I'll say it again, "Damn Straight!"

:)

--

```
_/_/_/
```

2167. Re: CAB / STIK and JPG's

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <55q758$mh8@imag.imag.fr>
Source record: 134537

michael@ghf.augusta.de (Michael Pieper) wrote:

>Hallo to all

>I installed the new Version's of STik an CAB, but i always have problems
>with the loading of jpg-Files.

>Do someone know where the problem is? The last few byte's from a jpg-File
>can't loaded. Th RxD-LED at the modem flashes, but there is no respons with
>the TxD-LED.

A new jpeg overlay using brainstorm jpeg accessory is available til
this morning on STiK Stuff Page at URL :
http://www.flinny.demon.co.uk/

Just get it ! Idon't know if it will solve your problem, but give it a
try !

Sorry for my poor english, I'm french ..

Have a good reading time. Bye

****
* Romuald JOUFFREY - TIMC IMAG Email : Romuald.Jouffrey@imag.fr *
* Faculte de medecine de Grenoble http://www-cami.imag.fr/~jouffrey/ *
* 38706 LA TRONCHE CEDEX FRANCE Tel (33)76637139 FAX (33)76518667 *
****

2168. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847362176_OASIS_@pcc-uky.campus.mci.net>
Source record: 134538

In article <Pine.GSO.3.95.961104184357.14139C-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@ptdprolog.net> said:-

>Oh, "Mickeysoft"! :) From that, I thought of a another affectinate name
>for Billionare Bill's company...
>
>Monkeysoft!
>
>Cuz the coding's so bad, you think monkeys wrote it :)

Not bad...not bad at all! :^)

Then I guess we can add "MenstrualSoft" cause they sure do

" --> bloat <-- "

(everything they touch, that is!)

--

```
_/_/_/
```

2169. Re: FS:Falcon 4mb RAM board (Atari original)

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <55q7r7$nd4@imag.imag.fr>
Source record: 134539

jdaddin9@airmail.net (Jared Addington) wrote:

>I have just upgraded my Falcon to 14mb and now have a 4mb RAM board
>available for sale. This is the original board that shipped in the
>4meg Falcon systems. Price is $35 plus shipping.

>-Jared

I have one to sell too. Please, buy first M. Addington unit, but if it
sell, send a mail to me.

Best regards. Thanks for the idea Jared ... ;-)

****
* Romuald JOUFFREY - TIMC IMAG Email : Romuald.Jouffrey@imag.fr *
* Faculte de medecine de Grenoble http://www-cami.imag.fr/~jouffrey/ *
* 38706 LA TRONCHE CEDEX FRANCE Tel (33)76637139 FAX (33)76518667 *
****

2170. Hylafax?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961106Z164838.519dave@mbha.demon.co.uk>
Source record: 134540

Greetings,

Does anyone know if there is a TOS implementation of Hylafax? Or a script to generate SMTP format files?

Thanks in advance for any help...

--
dave

2171. Re: Problem running BIGDOS 06 under KAOS 1.4.2

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: kwinter@ludin.com.au
Message-ID: <847263198.976284@hannan.ludin.com.au>
Source record: 134541

RCain@nest.demon.co.uk (Roger Cain) wrote:

>So, I suppose the finger points at BIGDOS? :(

>Roger
>rcain@nest.demon.co.uk

Yup, Roger... looks like it!
Anyway, I will make make it a two way question - sending it by e-mail
to Rainer Seitel (BIGDOS) and Andreas Kromke (KAOS). I will summarize
their responses and post them in this group.

Thanks again,

Karsten

2172. Re: PLEASE HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <16310@gos.ukc.ac.uk>
Source record: 134542

In article <55oggt$ujp@dove.qut.edu.au> j.hanbury@qut.edu.au (Jeff Hanbury) writes:
>I have just tried to install a screensaver (RUBRICKS.ACC) by putting it on my
>C: drive. When I restarted, the Atari Hard Disk driver loads from the hard
>disk but as soon as that is done the whole thing restarts. This continues in a
>continuous loop, so I can't remove the XYZ.ACC that seems to have caused the
>trouble :-(

You should be able to boot bypassing the AUTO folder and ACCS by holding down
Control or Alternate or something when you boot up.

At least, I THINK it bypasses the ACCS...

Neil.
--

Neil Jones-Rodway UNIVERSITY OF KENT
AT CANTERBURY ####

2173. Re: 250 meg floppy tape drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55qk2h$nhn@ornews.intel.com>
Source record: 134543

In article <55phbb$1204m_002@news.ti.com>, wongck@ti.com (William Wong) wrote:
>
>Well, that's depends on what PC OS you're using... on my WinNT, I can format
>my diskette, compile a C++ program & have 2 Netscape session (browsing VC++
>MFC FAQ & searching for source code) all at the same time.
>
>I cannot do such things when I was using WfW 3.11, on the same hardware.

That's a valid point. It's partly OS dependent, and partly hardware
dependent. This box runs Win95.

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Europe: acg@coconut.demon.co.uk /|\ North America: atari@teleport.com
---

2174. Re: Atari Computing Press Release Oct '96

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55qk8h$nhn@ornews.intel.com>
Source record: 134544

In article <E0DEx6.C7t@cix.compulink.co.uk>,
cgood@cix.compulink.co.uk ("Christopher Good") wrote:
>
>* Local distributors have been appointed in many countries. Please contact
> your local distributor directly if listed below and let us know if you
> experience any problems. Please DO NOT subscribe direct to the UK if
> a distributor local to you is available.
>
>- US
> Richard Tietjens
> Email: RichardX_Tietjens@ccm.jf.intel.com

Better address: atari@teleport.com - the above address is my office at Intel
and not checked on weekends.

Due to a recent mailbomb, if you have attempted to contact me at Teleport and
not received a reply, please re-send your inquiry.

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---

2175. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847394078_OASIS_@ping.be>
Source record: 134545

In article <327fb05615e653@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>On Mon 04-11-96 19:02, Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>
>>You don't need to have a multitasking systeem to launch a program
>>from within the Freedom fileselector. Freedom is IMHO a much better
>>fileselector thanSelectric or Boxkit. The latest version is even
>>better. With this you don't need Xcontrol. The fileselector has a
>>built in controlpanel.
>
>Sounds good! I've already had Selectric registered, but I'll try to get
>Freedom downloaded and checked out.
>I seem to have an old version lying around somewhere, but there's probably
>been (a few...) changes since then. What's the current version?
>

The current version of Freedom is v2. I've found it on ftp.uni-kl.de.
I don't know the right path. At the time I downloaded it, it was on
the incoming directory but by now it's probably moved to an other
directory.
The demoversion is due to the built-in restriction not very usable but
one can get a pretty good impression of its capabilities.
The previous version was v1.15

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2176. c.s.a.s Disappears for 12 hrs

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961106144138.468B-100000@galileo.cris.com>
Source record: 134546

Did anyone else notice that comp.sys.atari.st disappeared for 12 hrs, from 2:00AM EST to 2:00PM EST? For those 12 hrs all I got in PINE was 411 No Such Group! Used Newsie62 to get a new full group list and csas had mysteriosly vanished! Tried to subscribe in PINE and csas was missing from the list of atari groups! It seems to be back now, but only registered 1 message in the group since I last read it just prior to 2AM!!! Anyone have any ideas on what happened? Did this take place world wide or just here at concentric.net?

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2177. Re: Fax software

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <57143592_Beta10_OASIS_NEWS@track83.demon.co.uk>
Source record: 134547

>Yes.
>Just fine. It will do graphics at your best printer resolution.

Looks like I'll be giving it a look then...

James

--

□
InterNet: jpartner@track83.demon.co.uk - jpartner@cix.compulink.co.uk
Falcon 030 14/2080 - USR V32b - Epson GT8000 - Apple CD300 - HPDJ550C
□

2178. WTB:UK Atari STE (not STFM etc)

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: James@grunt.demon.co.uk
Message-ID: <3283ef02.218306@news.demon.co.uk>
Source record: 134548
Cross-posted to: uk.forsale,demon.adverts,comp.sys.atari.st,uk.adverts.computer

Cheapo (nothing over ï¿½100) STE without monitor/harddisk, just the
machine. E-mail me full details. UK only

2179. Re: PLEASE HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55p5t2$520hc_002@news.ti.com>
Source record: 134549

In article <55oggt$ujp@dove.qut.edu.au>, j.hanbury@qut.edu.au (Jeff Hanbury) wrote:
>
>I've tried starting from a floppy with AHDI.PRG in the AUTO folder but when I
>do this I can't see any of the hard drive disks.
>

The AHDI is loaded you just need to install the drive letter on to your desktop.

If you're using Tos 2.06, you need to select "Install Devices" from the desktop menu before you see all the harddisk drives. Anything lower than Tos 2.06 (maybe lower than Tos 2.05), you need to "Install" the drive C: on to your desktop.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2180. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <55qqk5$bhs@news.cis.ohio-state.edu>
Source record: 134550

>Anna Chiavetta wrote:
>>
>> And don't overlook Geneva from Gribnif software! Software compatibility
>> with most programs and it works with MiNT, too. Its AES 4 features work
>> great.
>
>Couldn't agree more. MagiC's fast but (on a Falcon at least) Geneva is
>far more stable. Now, if only we could get all the authors supporting
>MagiC to do the same with Geneva (Start-Me-Up, Appline, Stewart, Alice
>etc) I'd never have to have MagiC crash on me again :-)
>
>Martyn
>.

Is this the consensus? -that Geneva is far more stable than Magic? I was planning on purchasing a copy of Magic 5, not only for it's speed, but for its improved printing, disk access, and serial port routines, not to mention that I was getting tired of Geneva crashing on me all the time. I also thought it would be nice to have pre-emptive multitasking; it seems that under Geneva's cooperative multitasking, background operations are very slow. I am not concerned about MiNT because I can't seem to get it to work with Outside virtual memory manager, so that wouldn't be any loss.

Does anyone know if Magic 5 is supposed to be more stable? Geneva doesn't seem all that stable either.
Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

2181. ICD-Link II

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <467_RCain@nest.demon.co.uk>
Source record: 134551

Hi wvw@euronet.nl, on 05 Nov 96 you wrote:

w> I want to connect a ZIP-drive to an Atari ST with a ICD-Link II DMA
w> to SCSI connector.
w> I heard that some modifications must be done on the Link to use the
w> ZIP directly with the ST.

I think the problem is that the Link relies for power on cable 26 of the SCSI bus. This is known as TERMPWR (Termination Power). AFAIK the ZIP does not provide this.

If you have other SCSI devices in the chain which provide TERMPWR to the bus you will be OK otherwise you need to connect a 5v point on the ZIP PCB to pin 26 of its SCSI connector.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2182. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <466_RCain@nest.demon.co.uk>
Source record: 134552

Hi hallvart@sn.no, on 05 Nov 96 you wrote:

h> Hmmmm... I'm using IDs 5 and 6. Know of any way to make the boot-
h> time shorter? ICD's driver was a lot quicker to boot- it even had a
h> feature where you could shut off un-needed IDs, so they just got
h> skipped. I didn't see this in "cbhdconf.app".

Well, this facility should be available under "Treiber/Gerate"
(Driver/Devices), Hallvart. It will allow you to specify the
"Geratereihenfolge" (device order) when the boot sequence is searching for
bootable drives. Unfortunately, in v4.56, this is "not yet implemented" :(

You have v4.57, though, (wish I could find it on a BBS), and this seems to
have formatting which was missing from v4.56. Maybe you have
"Treiber/Gerate" there too? Let me know - it will take time off the boot
process which I have to go through twice as I have Magic.

>> I have run the demo version of HDDriver 6.0. This seems to have a
>> similar performance to CBHD.
h>
h> And it's a commercial program.

Mmm .. for people like us with ONLY SCSI devices CBHD seems a far better bet.
The Falconers can't use it, of course, as they have these IDE things attached
:)

BTW, did you realise that, under "Treiber/Laufwerke" - lower section, you can
specify which partitions are to be write protected?

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2183. Re: CAB/STIK best settings/version

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847398962_OASIS_@swampdog.demon.co.uk>
Source record: 134553

In article <847268764_OASIS_@land.demon.co.uk>
Ali@land.demon.co.uk (Alistair Potter) said:-

> In article <847177612_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>A>Can you tell ME what to do to get it running as well?
>
>>Flush the cache and check cache.cab is zero length. Remove demon's
>>proxy server as well - sluggish or no response from it causes most of
>>my problems. The proxy is great when it works but is the first thing
>>to suspect when things go amiss for no reason.
>
>Hi Guy,
>
>Yup! That fixed thu luttle chigger :-)
>
>Now I just have to remember NOT to fiddle with anything.

You wont manage it - I never do!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2184. Re: SMTP Mail Client for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847399092_OASIS_@swampdog.demon.co.uk>
Source record: 134554

In article <55l1qh$t8m@nnrp1.news.primenet.com>
rojewski@primenet.com (John M Rojewski) said:-

>
>>Is anyone writing an SMTP mail client for use with STiK?
>>
>>Antmail is POP3 so is of no use to me with Demon (who don't offer POP3) :(
>>
>>Just wondered if anyone is writing one?
>>
>Flinny had asked me about SMTP mail receive, but my ISP only supports
>a that protocol for permanent connection clients. Unless I could get
>such an account to test with, upgrading NEWSie would likely be next to
>impossible.
>
>
>How many other users have SMTP receive vs POP3?

All demon users will have smtp.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2185. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847399328_OASIS_@swampdog.demon.co.uk>
Source record: 134555

In article <55mhb7$cqh@nnrp1.news.primenet.com>
rojewski@primenet.com (John M Rojewski) said:-

>No special code that I am aware of. Perhaps the extended file
>selector? But Lattice C 5.6 says it provides functionallity for
>this...

The extended file selector is backward compatible. I know 'cos I've
just added it to Mark Williams C. All it does is pass extra parameters
which older Gem's ignore.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2186. Re: CAB on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847399600_OASIS_@swampdog.demon.co.uk>
Source record: 134556

In article <327e5bbe2f1f3d1@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) said:-

>mike@mbedford (mike@mbedford.demon.co.uk) wrote:
>
>>CAB. What I want to know is why doesn't STiK work with Magic4, all
>>that happens is that once a connection is established the SD led
>>flickers constantly and the system sometimes locks.
>
>If you switch off preemptive multitasking it should work, at least it
>did for me. Somebody claimed that STiK 1.11 worked with preemptive
>multitasking, I don't know since I switched to MiNTnet before 1.11
>was released.

This is correct. You must run it under co-operative multitasking.
You'll be glad to know recent betas have not suffered from this
problem.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2187. Re: c.s.a.s Disappears for 12 hrs

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: *atari@freemark.com*
Message-ID: <55qsjc$sa1@ornews.intel.com>
Source record: 134557

In article <Pine.SUN.3.95.961106144138.468B-100000@galileo.cris.com>,
Tom Lamparty <Lamparty@concentric.net> wrote:
>
>Did anyone else notice that comp.sys.atari.st disappeared for 12 hrs, from
>2:00AM EST to 2:00PM EST? For those 12 hrs all I got in PINE was 411 No
>Such Group! Used Newsie62 to get a new full group list and csas had
>mysteriosly vanished! Tried to subscribe in PINE and csas was missing from
>the list of atari groups! It seems to be back now, but only registered 1
>message in the group since I last read it just prior to 2AM!!! Anyone have
>any ideas on what happened? Did this take place world wide or just here at
>concentric.net?

My best guess is that cris.com accepted an unverified rmgroup, probably issued
by Steve Boursy and the Meow Cascade morons; later, when they realized how
stupid they had been, they fixed it.

Another possible explanation is that they had a hardware problem and when it
was fixed, the group came back becasue the spool folder was once more
accessible.

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2188. Re: Atari Computing Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.560.000F886F@cfcsc.dnd.ca>
Source record: 134558

In article <55aac4$8nu@m1.cs.man.ac.uk> lais@cs.man.ac.uk (S94) writes:
>Date: 31 Oct 1996 13:42:28 GMT
>In article <846701810_OASIS_@zetnet.co.uk>, arthurm@zetnet.co.uk (Arthur
>Marshall) writes:
>>Has anyone apart from those attending the Atari Fair received their copy of the
>>Atari Computing Mag yet? I sent off a subscriber's cheque 25 September and have
>>so far not heard a whisper except that it was being reprinted.
>I sent off a cheque for a subscription and have heard nothing :-(
I subscribed quite a while ago, and received my first _excellent_ issue about
a month ago. I've read it twice, sometimes three times :^)
hang in there.

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
the Atari Police

2189. Turbo C or Pure C?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6116264_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 134559
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Are there any Atarians out there who have a copy of Pure C or Turbo C?

I'm asking as the Oasis coders (Dave Levi & Phil Yeadon) are looking to recompile mydials for GFA and Pure C or Turbo C is needed to recompile the code.

Can anyone out there assist.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2190. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <3280e212b495c0@stud.ntnu.no>
Source record: 134560

James Thoroski (caprirsx@hotmail.com) wrote:

>I was looking into getting an Atari Computer again(it's been years), and
>was wondering if anyone could update me on what's happened.
>
>Is Atari still around even?

Fortunelately not!

>And besides that, if I were to buy an Atari Computer, which would you
>recommend. I am looking for something inexpensive($1500 or less) and
>can easily be upgraded to run faster or better.

A second-hand TT (hard to find.) or Falcon (easier.) is the obvious
choice, although none of them is really easy to upgrade. Anything less
than a 68030-machine is not worth buying today, unless you get a real
good deal.

>Was looking at the COmputer DirecT40, with the PCI car pentium. That
>would be nice, but...$$$...
>
>Suggestions?

If you're not already a dedicated Atari-user with lots of software you
really can't do without, you'd be better off buying a PC or Mac. I will
probably get a lot of flames for saying this, but investing in a expencive
TOS-compatible computer today is just insane unless you're a total
Atari-addict like me. If my Falcon died beyond repair today, I would start
looking for a second-hand TT or Falcon tomorrow. A normal person would
not do such a thing.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2191. Re: Networking 2 ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <3280e214b4a0a2@stud.ntnu.no>
Source record: 134561

Jonathan Kenny (al220@torfree.net) wrote:

>I have a STf and a Mega4/STE which I would like to connect together in my
>own little household LAN. Anyone done this?

Not successfully, no...

>I guess I would try to do it under MiNT although I've never been able to
>get MiNTNET running because I can't install MinixFS. Thus tar.ttp crashes
>when I try to decompress files which are > 8+3.

It's not the long filenames that confuses tar, it's the symlinks. And
why can't you install MinixFS? It really doesn't matter though, unless
you have at least 4Mb ram and a harddrive for your stf you couldn't
do anything useful with it anyway.

>So what else... What ports should I use?

The serial ports is the obvious choice, but you can also use the midi-
-ports, the cartridge-port or even the printer-port. It all depends on
the software.

>The Mega4/STE has a LAN port. Can I somehow connect this with the com port
>of the STf? I would expect that I would have to connect them via com
>ports or serial ports.

It should be possible with a bit of hacking, but a better solution would
be to get Midi-Com from System Solutions (hhtp://www.ssolutions.co.uk)
which can use almost whatever port you want, including some networking
cartridges for the rom-port. There is a demo of the software somewhere
in cyberspace, I believe I found it on ftp.cnam.fr/pub/Atari/Telecomm

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2192. Re: Parallel Port Syquest or Zip drive ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: ad741@freenet.hamilton.on.ca
Message-ID: <55p82u$n3b@main.freenet.hamilton.on.ca>
Source record: 134562

Tom Lamparty (lamparty@concentric.net) wrote:

: It's unfortunately not possible to use the parallel port versions on
: the ST or for that matter the Falcon or TT either! Atari did not
: implement all the lines that the PC's have. Our parallel port was
: never meant to be a bi-directional port in the sense that it has been
: implemented for the PC! Ours was and is mainly a printer port! Works
: great for sending info out of the computer, not so well receiving info
: from outside! SCSI cards for the PC are relatively cheap! Much better
: way to go for swapping drives!

: >Has anyone ever hooked up the parallel port version of the Iomega Zip
: >drive or the Syquest EZ135 drive to an ST? If you have, Where can I find
: >a driver to do this?
: >
: >Thanks,
: > Lloyd
: >.

: Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
: 4Meg 1040STe 240MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
: Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
: North East Ohio ST Atari Group | Support board for Dr. Bobware
Should work on the Falcon -- its port IS Bi-directional.
--
Now I guess I've gotta tell __ Come back when you
'em that I've got no /) can't stay so long.
cerebellum. / / __ __. _, ________
--- The Ramones /__/_/ (_(_/|_(_)_(_) / / <_ Take care. B-bye!
/|
|/

2193. Re: Parallel Port Syquest or Zip drive ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: ad741@freenet.hamilton.on.ca
Message-ID: <55p807$n3b@main.freenet.hamilton.on.ca>
Source record: 134563

Paul Womar (Paul@pwomar.demon.co.uk) wrote:
: In article <327BD98F.419E@cs.byu.edu>
: Lloyd Larson <lwlarson@cs.byu.edu> said:-

: >Has anyone ever hooked up the parallel port version of the Iomega Zip
: >drive or the Syquest EZ135 drive to an ST? If you have, Where can I find
: >a driver to do this?
: >
: >Thanks,

: This is asked all the time so I won't bore you with details, the
: answer is sadly NO you can't. :(

: __

: ---
: Paul Womar - Just your average Atari user on the verge of sanity.
: Please do not duplicate newsgroup messages to this address.
: Mail: Paul@pwomar.demon.co.uk IRC: Wo
: ---

:
Not the parallel version, but apparently the SCSI version works with the
ICD DMA adaptor (Link II I believe)
--
Now I guess I've gotta tell __ Come back when you
'em that I've got no /) can't stay so long.
cerebellum. / / __ __. _, ________
--- The Ramones /__/_/ (_(_/|_(_)_(_) / / <_ Take care. B-bye!
/|
|/

2194. Re: Patch/Update for Oasis 2.05??

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <83868019_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 134564

In article <327F7270.34AB@isdtcp3.hwc.ca>
Blair Dean <Blair_Dean@isdtcp3.hwc.ca> wrote:-

>Is there a patch or update for the Oasis/Ice V2.05 combination. I seem
>to remember there being one. If so, where is it?

There has not been a further public release of newer versions, one is
expected shortly.

>Using PPP, I get a 'Bad PPP Packet' error as soon as I connect and select
>PPP. This happens before I get the IP address.

PPP does still have a few problems, and I always recommend that people should
use SLIP.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2195. WTB: 2 mb ST ram

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <55r7p7$1qp@news.cis.ohio-state.edu>
Source record: 134565

Does anyone have a 2mb ST ram board for a TT030 that they would like to sell?
or possibly even an 8mb board?

If so, please e-mail me at: faehnle.2@postbox.acs.ohio-state.edu
Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

2196. Multitasking How ????

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: lambross@popper.forthnet.gr
Message-ID: <55oiv8$42@info.forthnet.gr>
Source record: 134613

I know thats bad ,but i am not a programer.My problem is that i can
not understand that stuff about "systm calls" or "C language" etc.
If there is a simple way of multitasking with the STe i would be happy
to know.My system is a STe ,4Mb ram and a EZ 135 Syqest drive with icd
pro host adaptor.I do apreciate that you read that.
Thanks
Lambros

2197. Re: Web browsing on ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: Guy Harrison <swampdog@dial.pipex.com>
Message-ID: <199611060043.AAA22196@typhoon.dial.pipex.net>
Source record: 134614

In article <dcable-0311961933010001@ana-mi7-20.ix.netcom.com>
dcable@ix.netcom.com said:-

>In article <5508p3$5vd@stratus.CAM.ORG>, htrembl@CAM.ORG (Henri Tremblay) wrote:
>
>> What is the best way to browse the Web with an Atari ST (1040 STFM)? I
>> have tried WWW131.ZIP with Stick and all, but after several hours I gave
>> up. I can get a connection, but the pages are not downloaded to my
>> machine. It acts as connecting but then my screen is blank when it shows
>> 'done'.
>>
>> What is Kaq9? Is it an alternative to WWW?
>
>Ka9q is network driver software. Are you currently using Stik as your
>dialer? Does your internet provider permit SLIP connections? If you don't
>know ask them. If they require PPP for the connection neither Stik nor
>Ka9q will work for you. If this is the case you'll need MintNet.

Sort of. Nos is the atari port of Ka9q. Nos does support PPP.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2198. Re: programming for my STfm, mono?

Newsgroup: comp.sys.atari.st
Date: 1996-11-06 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <55on4s$1n0@ccshst05.cs.uoguelph.ca>
Source record: 134615

Katherine L Ellis (kellis@primenet.com) wrote:
: 1 would be a small accessory that would play MID files. I know that
: theres a lot of atari users who have a sound expander or at least a
: synthesiser. The atari was/is the midi machine. And if CAB could use
: it as a MID player it would be cool too..

I'm sure something like that has been written; I know the CodeHeads wrote MidiSpy (commercial), which did something like what you want.

: 2 would be a little auto program that emulates the controle key when
: we press the right mouse button. Like this we could move files only
: using the mouse. This would only be enable when we are on the desktop,
: since some program use the right mouse button.
: I think it's unfortunate that we can not use the right mouse button
: on the desktop..

I know this has been done. I think it's one of the DC utilities. BTW, you can use the right move button on the desktop to access windows in the background without having to top them. Hold down the right button, and use the left button and shift keys as per usual. Of course, what you want to select has to be visible.

THeo

2199. About the Amiga monitors. (compatible with Atari) 2/3 15"

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961107165201.25939B-100000@usr05.primenet.com>
Source record: 134416

```
AMIGA M1538S:
15" diagonal Black Matrix
0.28 mm dot pitch
Short persistance (P22) tube
Anti-static AR faceplate finish

DISPLAY TIMINGS:
Horizontal: 15 - 38 kHz
Vertical: 45 - 90 Hz
Bandwidth: 40 MHz

MAXIMUM RESOLUTIONS:
1024 x 768 (interlaced)
800 x 600 (non-interlaced)
All AMIGA resolutions and frequencies !!!

CONTROLS:
Mains on/off
Contrast
Brightness
Vertical height
Horizontal Position
Volume

INPUTS / OUTPUTS:
Analog RGB via 23-pin AMIGA-Sub 'D'
0.7 V - 75 Ohm
Separate H and V sync
Audio input LHS / RHS phono socket
Audio input signal 1 V p-p 5000 Ohm
Audio Output 0.5 W RMS per channel

POWER SUPPLY:
Line 90 - 265 V, 50 - 60 Hz
Power Consumption 65 W max.

ENVIRONMENT:
Reliability > 35,000 h
Operating temperature 0 - 40 =B0C
Relative humidity 10 - 90 %

APPROVALS:
EN60950, PTB, MPRII, EN29241, 89/336/EC, EN55022 Class B, GS

PHYSICAL:
354x360x380mm (HxWxD)
14.4 kg unpackaged
```

WARRANTY:
1 year parts & labour
Available at your AMIGA-Dealer now.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2200. About the Amiga monitors. (compatible with Atari) 3/3 17"

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961107165857.25939C-100000@usr05.primenet.com>
Source record: 134417

AMIGA M1764

17" diagonal FST invar mask
0.28 mm dot pitch
307 x 225 mm typical display size
Anti-static AR faceplate finish

DISPLAY TIMINGS
Horizontal: 15 - 64 kHz
Vertical: 45 - 125 Hz
Bandwidth: 85 MHz
=20
MAXIMUM RESOLUTIONS
1280 x 1024 60 Hz
1152 x 870 68 Hz
1024 x 768 76 Hz (recommended)
All AMIGA resolutions and frequencies !!!

CONTROLS
Mains on/off
On screen Display control of all functions

INPUTS / OUTPUTS
15 pin 'D - Sub' captive lead
0.7 V - 75 Ohm
Separate H and V sync
Combined sync (TTL)

POWER SUPPLY
Line Volts 90 - 265 V, 50 - 60 Hz
Power Consumption 95 W max.
Power Saving 2 W max.

ENVIRONMENT
Reliability > 50.000 h
Operating temperature 5 - 40=B0 C
Relative humidity 10 - 90 %

APPROVALS
T=DCV, EN60950, NEMKO, CSA22.2 No.950,UL1950, ZH1/618, GS, DHHS
FCC/A, EN55022/A, EN55082-1, EN60555, 2ISO9241-3, MPRII, TCO92

PHYSICAL
400x418x434mm(HxWxD)
17 kg unpackaged

WARRANTY
1 year parts & labour, RTB

Available at your AMIGA-Dealer now..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2201. PPP

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <55tmju$8de@news.cis.ohio-state.edu>
Source record: 134418

I tried the PPP-kit and it says that it only works on single systems. Is it possible to make it work under Geneva?

Also, I have been having trouble getting Mint to work with Outside virtual memory manager. I need MiNT for PPP but I also need Outside as I am short on memory (and $). Does anyone know how to make this work - it laymans terms please, I haven't a clue when it comes to using mint.
Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

2202. Re: New Stik releases.

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <55tj3q$d29@alexander.INS.CWRU.Edu>
Source record: 134419

In a previous article, stik@flinny.demon.co.uk (Nicholas Flintham) says:

>Just for the people who dont look at my page regularly <G> :)
>
>Things Added/changed over the last few days include
>
>Newsie 0.62 released.
>AtarIRC 0.62 released.
>Cab 1.5 released. <------------

Very pretty indeed! All except that I cant run it with the latest
cab.ovl v1.20h without its giving the runtime #163 error at every turn.
I CAN run it with the OLD 39K version that came with cab 1.31!!!
Any idea when that will be fixed for good, along with the lost last bytes
in jpegs???????????

>DSP CAB_JPEG.OVL released.
>
>Nick.
>__
>
> ---
> stik@flinny.demon.co.uk
> ---
>
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2203. Latest ftp site update

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: *atari@teleport.com
Message-ID: <55tjop$kbu@ornews.intel.com>
Source record: 134420

Location: ftp.teleport.com/pub/users/atari

Contents:

ant7_9.zip AntMail 0.7.9 for STiK/GlueSTiK (all Atari systems)
atarinet.zip AtariNet starter package (all systems including PC and Mac)
atarirc.zip Atari IRC v.0.62 for STiK/GlueSTiK (all Atari systems)
btnc186.zip BT Nodelist Compiler (all Atari systems)
cab141.lzh Crystal Atari Browser version 1.41 (all Atari systems)
cab15.lzh Crystal Atari Browser version 1.5 (all Atari systems)
cab_ovl.zip Overlay file for CAB v1.18 (all Atari systems)
cabovl12.zip v.1.12 of the CAB overlay file (all Atari systems)
cache_ed.lzh CAB Cache Editor (similar to UnMOZify)(all Atari systems)
esscd64.zip UUcode/MIME/BTOA/SHIP program (all Atari systems)
finger.zip Finger for STiK/GlueSTiK (all Atari systems)
fsee_233.lzh Fido-SEE 2.33 for Networked Space Empire Elite in NeST (all Atari systems)
fzds_fse.zip Freeze Dried Editor - recommended for AntMail (all Atari systems)
fzdsview.zip Freeze Dried Viewer - recommended for AntMail (all Atari systems)
hsmoda07.zip HS Modem 0.7 high speed serial routines (all Atari systems)
ios_exmp.zip IOSmail examples (all Atari systems)
iosfix.zip IOSmail bugfix (all Atari systems)
iosmailn.zip IOSmail English release (all Atari systems)
led_130.zip Little Red Editor for fido-style message bases (all Atari systems)
led_eng.doc English docs for LED
lps124.zip Long Sound Player (all Atari systems)
mgftp103.lzh MG-ftp version 1.03 for STiK/GlueSTiK (all Atari systems)
multsync.faq Multisync monitors and Atari Computers - how-to (plain text)
nestkit.zip Network ST (NeST) new sysop package (all systems)
nestlist.zip Current NeSTlist (updated every Saturday)
net-090b.tgz MiNTnet 0.90 TCP/IP networking (MiNT/MultiTOS systems)
newsie.zip Newsie v.0.62 newsreader for STiK/GlueSTiK (all Atari systems)
nos_pop3.zip POP3 version of Network Operating System (all Atari systems)
ste_fix.zip STe Fix fixes the low/medium rez bug in TOS 1.6x
stik1_11.zip STiK (ST Internet Kit) v1.08 (all Atari systems)
stnet110.tos Demons complete NOS (SLIP and PPP) (all Atari systems)
stzip26.tos ST-Zip 2.6 - fully GEM PKzip compatible archiver/dearchiver (all Atari systems)
tmail345.zip Tmail 3.45, a fido-style message reader (all Atari systems)
vga.jpg How to make a Multisync switch/cable (ST/STe/TT)
waveply2.zip WavePlay 2, fully GEM WAV player (STe/TT systems)
winter.faq Who is Steve Winter and why is he ranting? (plain text - all systems)
www131t.zip World Wide Web kit version 1.31 (SPECIAL TELEPORT EDITION) (all

Atari systems)
wwwi_100.lzh WWW Installer version 1.00 (all Atari systems)

Write to atari@teleport.com - I never check the mail at spameater.
It exists soley to provide mail spammers a place to send their trash.
#include disclaimer.h

2204. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847494110_OASIS_@ping.be>
Source record: 134421

In article <32821e76831581@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>On Wed 06-11-96 19:14, Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>
>> hallvart@sn.no (Hallvard Tangeraas) said:-
>I downloaded v1.15 and tried it out, but I wasn't too impressed.
>Perhaps I just haven't found all of it's features yet, but Selectric seems
>a lot easier to use with it's menues etc.

I'm totally agree with you on that point. Selectric is easier to
use.

>What features does v2 have compared to 1.5?
>I didn't find any CPX control panel or "launch" feature in 1.15...

One of the main differents with the previous version is that the
latest have a built-in cpx-controller. With this controller you can
e.g. have many cpx modules in their own windows open at the same
time. The cpx-windows can be iconisized. The latest version has
also a configuration cpx. With the previous version you must do the
configuration of Freedom with a texteditor.

Launching a program is quite simple. Just open the Freedom.acc,
select the program you wish to start and do a right double click
(or a CONTROl double (left) click) and ther you go.
That way you can even view text or graphics.
One final note to stop.
It seems that the "launch" feature requires a modern desktop.
AFAIK, this feature won't work from the normal desktop. Desktops
like Gimini 1.999, Neodesk/Geneva, Thing 1.09 have no problems
with it.

CU,
Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

2205. STILL looking for Steady Eye / Video Link Manual

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <19961107225800.RAA10750@ladder01.news.aol.com>
Source record: 134422

I still have had no luck finding a manual for Emagic (C-Lab) Steady-Eye,
also known as Video Link. Any help would be GREATLY appreciated!!!

Thanks,
Ken
GoodKenwin@ AOL.com

2206. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199611070759.a65274@b.maus.de>
Source record: 134423

Matthew C. Faehnle (faehnle.2@osu.edu) wrote:

>Does anyone know if Magic 5 is supposed to be more stable? Geneva
>doesn't seem all that stable either.

I can't compare both operating systems since I never used Geneva. However,
MagiC 5 runs stable on both my computers -- a Falcon and a Macintosh PowerBook.
I guess the stability also depends on the kind of programs you use. Recent
GEM-based programs are far more suitable for MagiC 5 than old programs which
use the hardware directly.

-andre

2207. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961107164413.10593B-100000@ns1.ptd.net>
Source record: 134424

On Thu, 7 Nov 1996, Mikael Hillborg wrote:

> Jo Even Skarstein wrote:
> >
> > If you're not already a dedicated Atari-user with lots of software you
> > really can't do without, you'd be better off buying a PC or Mac. I will
> > probably get a lot of flames for saying this, but investing in a expencive
> > TOS-compatible computer today is just insane unless you're a total
> > Atari-addict like me. If my Falcon died beyond repair today, I would start
> > looking for a second-hand TT or Falcon tomorrow. A normal person would
> > not do such a thing.
>
> ... unless (!), he/she is into hard disk recording :-) Then a C-lab machine
> with CAF or Logic Audio is still an extremely flexible and *cheap* solution
> ... and it does the work well without crashing. A PC still cannot compete in
> this area.
[snip]
>
> The Falcon was and is designed for music from the beginning. The audio matrix
> system is a piece of artwork.

I think you both have made very valid points. If you need a computer that
does a good job with hard disk recording as well as having excellent MIDI
support, than the Falcon/C-Lab computer is the way to go. It can thrive
as a speciality machine for the music niche.

But for some uses(not music definitely), one requires the use of a PC
computer. Since I plan into going in the field of game design, I have to
write programs for PC's which is what nearly all companies are doing.
Plus I would have an extra benefit of not only having a good gaming
platfrom(save myself the cost of a PSX), but also Atari emulation that
uses the extra peripherals on the PC such as CD-ROM and extra memory.

So it all comes down to what the person needs. But either way, the TOS
platform is still being supported whever it's a Falcon compatible or an
emulation program. It no longer requires the fuji on the machine, else ST
computing would have died along with Atari.

And yes, even on a power Pentium running Windoze 95, programs running
under GEM are still more efficent and friendlier than the bloated coding
that's the by-product of Monkey$oft.

I guess this is Gary Kildall's revenge from the grave against Billionare
Bill. :)

Eric Noss
a.k.a
Mr. Maddog

2208. Re: 28.8k serial port mod?

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961107201211.3650C-100000@dmapub.dma.org>
Source record: 134425
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Tue, 29 Oct 1996, Gozerito Gonzales wrote:

>
> Howdy, I've been looking for a way to increase my serial port
> speed to take full advantage of my 28.8k modem. However, all I've been
> able to find are german text hardware mods. Does anybody know where I
> can get some english instructions or schematics? Thanx

If you live in the US, try Toad Computers, they have a kit that will make
it go all the way upto 57600 bps, but will possibly slow up your
computer, just as a warning.

> ____
> Gozerito Gonzales | Minuteman: Guaranteed delivery
> Gozer@dns.mcn.net | anywhere in the world within 30
> Lions: 13 | minutes, or the next one's free!
> Christians: 0 |
>
>
>
>
>

????
? ? E-MAIL: richardw@dmapub.dma.org, S003RJW@DESIRE.WRIGHT.EDU,
? ae484@dayton.wright.edu, AND PenneyGuy@AOL.COM
?
Web Sites: http://www.geocities.com/Area51/6014
? http://members.aol.com/PenneyGuy/richard1.html

2209. Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: dhedberg@bengt.algonet.se
Message-ID: <55tlsv$rv@epimetheus.algonet.se>
Source record: 134426

Hi,

Can anyone tell me if Dungeon Master and/or Chaos Strikes Back runs on
the Falcon030? Is Backward required?

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

New Beat Development on the Web: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@algonet.se _Daniel
---
oOo oOo
U U

2210. How to hook 520 to monitor?

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Ted Birdsell <tedbird@ix.netcom.com>
Message-ID: <3281F633.77D4@ix.netcom.com>
Source record: 134427

I've just bought a 520st at a flea market. Now don't flame me, but I own a Commodore 1084s monitor and a couple of Amigas. Can I hook up the 520 to the 1084s and where would I get a cable?

Thanks,

Ted
tedbird@ix.netcom.com

2211. Re: Importing mail in Okami

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: kmaj@uran.ip.krakow.pl
Message-ID: <32822b64b61d50@uran.ip.krakow.pl>
Source record: 134428

Nroot@stud (Nroot@stud.ntnu.no) wrote:

>
>I've been trying to get Okami to import mail the last couple of days, but
>can't get it to work. I'm using the getmail- and getnews-scripts, and whil
e
>Okami imports news easily, it always reports "Mail.josk - no work"
>everytime I run oimport. The docs says that the mail-archive should be
>depacked to /var/mail, this doesn't work. I've also unpacked it to the
>directory specified by maildir, no luck.
>
>Any suggestions anyone?
>

The same problem with the OKAMI I have had some days ago.
The program is very good and it saves me A LOT of mony, but in manual
there is no some important informations, especilly about folders I should
create during instalation.
To avoid report "Mail.josk - no work", in directory ...\NEWS_O_MAIL\ You
need to create folder \JOSK (or rename folder \ROOT into \JOSK). You need
also to edit PASSWD file, to enter your name and username.

--
Greetings from the other Okami Newsreader user.
~~~~~~
| Krzysztof Maj | ATARI |
| kmaj@uran.ip.krakow.pl | MEGA STE 4 MB |
~~~~~~

2212. GFA Subroutine wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961107223846.30482B-100000@moose.erie.net>
Source record: 134429

Does anyone have a simple GFA procedure to get the day of the week
from the +DATE function? Please send it to me if you do!

2213. UVK distribution explained (problems, etc.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.110796.182839.66@wxs5-9.worldaccess.nl>
Source record: 134430

In 1989 somewhere I sold the rights to UVK distribution outside the Netherlands to Douglas Communications. I could still sell to people who reacted to old press stuff, but he'd do the rest. In the Netherlands, sales were done through ACN (has been so ever since 1988). Douglas Communications have set up sub-deal in Sweden, Germany/France (Compo, which went all wrong) and the USA (Oregon).
In the last three years or so, Douglas Communications have been behind on versions. At first 1 version, then 2 versions...and it didn't get any better. I sent the versions off, but somehow he didn't catch up on sending them, on mailings, etc. When the contract came up for renewal, last November 1st, I didn't renew it. This basically means that all rights for all countries except the Netherlands and Belgium are back with me. I am currently negotiating with Oregon Research so they can continue to distribute in the US (and probably Canada as well). This will most likely start on January 1st, with version 7.0 released later that month.
There have been problems with Douglas Communications and Oregon, somehow their communication seems to have gotten their wires crossed, whatever. Oregon didn't get any of the latest versions, and Bob Luneski of Oregon told me that 6.4 was the last one he got (or 6.6, I don't really recall, but an old one in any case). So Oregon will be sorted out soon; I am waiting for Bob to email me details on our UVK deal.
The rest of the world can get the thing direct through me. If you're interested, just email me. The current version is 6.9, which can handle the Carpe Diem and Pharaoh Viruses and which will also work on Magic.
Douglas Communications will continue to receive UVK as well, even though in theory they no longer have the right to sell it, to supply existing customers. We're still friends (as far as I know).
I hope this explaisn everything that might need to be explained. If you still have questions, or if you'd like to do distribution in your neck of the woods (barring the Netherlands, Belgium, USA and Canada), feel free to contact me.

Thanks for your attention.
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

2214. Re: 28.8k serial port mod?

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847490382_OASIS_@pcc-uky.campus.mci.net>
Source record: 134431

In article <Pine.SV4.3.91.961107201211.3650C-100000@dmapub.dma.org>
Richard Wegner <richardw@dmapub.dma.org> said:-

>If you live in the US, try Toad Computers, they have a kit that will make
>it go all the way upto 57600 bps, but will possibly slow up your
>computer, just as a warning.

I bought the RSVE serial port mod. kit from Toad Computers and had
Ray (from there) install it. I've noticed no slow down at all, and
there is nothing mentioned in the docs (or anyplace else that I
know of) about it slowing the computer down...Where did you hear
this at? :)

Toad can be reached:

Phone 1-800-448-8623
E-Mail info@toad.net

Good luck, and happy high-speed modeming! :)

--

```
_/_/_/
```

2215. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov7.011242.1@cobra.uni.edu>
Source record: 134432

In article <E0E268.JIF.0.bloor@torfree.net>, bz174@torfree.net (Bruce H. Campbell) writes:
> :PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu)
>
> [snipped]
>
> Peter, go soak your head!

Have any beer?

>
>
> --
>
> Bruce Campbell
>
> "They can have my TOS/GEM computer only when
> they can pluck it from my dead, cold fingers!"

You may get your wish someday..

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2216. Re: Digital camera

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov7.011132.1@cobra.uni.edu>
Source record: 134433

In article <327fb6dc69ad581@sn.no>, pmonstad@sn.no (P&#65533;l Monstad) writes:
> I have a friend who want to connect a digital camera to his ST. Is
> this possible? How should it be connected, and is there any software
> available ir required?

Not possible yet..Maybe an enterprising Atari user will develop a hack to get
one to work considering hacks are the norm..
>
> P&#65533;l Monstad, S&#65533;nden&#65533;lia 27 N-4200 Sauda Norway. Tel/fax +47 52783413.
> --
> Greetings from another Okami Newsreader user.

```
GREETINGS..
|-------------------------------------------------------------------------|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|-------------------------------------------------------------------------|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave
```

2217. Re: clod hopper

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <32822c34.235751@news.demon.co.uk>
Source record: 134434

"Mr. Maddog" <mrmaddog@ptdprolog.net> wrote:

>On 5 Nov 1996, Satcom2 wrote:
>
>> here i go again...does anyone have clod hopper for the st? ive been looking
>> now for 4.5 billion years. please e -mail it or post it. then i can stop
>> being annoying by posting here begging for it all the time.i miss it so
>> much since the disk went bad,and you know you have it. gimme! Satcom2...ps
>> ill send you just about any st game or games you can think of in
>> return....you name it...or utility if i have it....ill make it worth your
>> while...clod hopper is a miner 2049er clone,shareware,it used to be on any
>> respectable bbs and was on a cover disk or two also...but bbs'es dont exist
>> anymore...so ;(
>
>There was a posting last Sunday that the LAPD Public Domain web site has a
>copy of it. I wish I know what the URL is since I don't remeber web
>sites, which is what hotlists are for BTW :)
We are at http://www.lapd.demon.co.uk
Or you can use many of the better search engines to find us. I've
since added other bits of software for downlaoding too.

>BTW, this is a cool game if you were into Miner 2049er or other older
>platformers. It's another example of a fine remake of a classic game for
>the ST. "Emulators, we don't need no stinking emulators!" :)

L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010. (Tel & Fax).
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
---

2218. Re: New Stik releases.

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <55tbqh$cap@mark.ucdavis.edu>
Source record: 134435

Nicholas Flintham (stik@flinny.demon.co.uk) wrote:
:
: Things Added/changed over the last few days include
:
: Newsie 0.62 released.
: AtarIRC 0.62 released.
: Cab 1.5 released.
: DSP CAB_JPEG.OVL released.

These have all been added to the North American mirror site as well:

http://virtual-markets.net/vme/yac/

I had a lot of trouble getting to Flinny's site over the past two days,
network traffic must be high. I finally got the new CAB off of
Alexander's page and now have all the newest stuff.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2219. Another fileselector with

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <55smi6$a9k@zot.io.org>
Source record: 134436

To: Martin.Byttebier@ping.be (Martin Byttebier)
Subject: Another fileselector with Geneva?
Newsgroups: comp.sys.atari.st

M > Is it possible to use another fileselector than Geneva's
M > built-in selector?

I use Freedom myself as a desk accessory under Geneva, and it
works fine. The only thing that DOESN'T use Freedom under Geneva is
the Task Manager.

... "Remember as far as anyone knows, we're a nice normal family"
___ Mountain Reader II - #00000007

2220. General: Summary of A

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <55smlk$aa6@zot.io.org>
Source record: 134437

To: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Subject: Re: General: Summary of Atari situation.
Newsgroups: comp.sys.atari.st

m > Oh, "Mickeysoft"! :) From that, I thought of a another
m > affectinate name for Billionare Bill's company...
m > Monkeysoft! Cuz the coding's so bad, you think monkeys wrote
m > it :)

"It was the best of times, it was the BLURST of times? YOU
STUPID MONKEYS!" - Monty Burns

... "With $10,000 we'd be millionaires!" - Homer Simpson
___ Mountain Reader II - #00000007

2221. Re: Parallel Port Syquest or Zip drive ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Nov7142339@clisome9.rose.hp.com>
Source record: 134438

Regarding the Parallel Port Syquest or Zip drive ...

In article <55p82u$n3b@main.freenet.hamilton.on.ca> ad741@freenet.hamilton.on.ca (Warren Semotiuk) writes:

> Should work on the Falcon -- its port IS Bi-directional.

Has this been verified by someone with a Falcon? If so, I'm tempted
to get one.

2222. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Nov7112802@clisome9.rose.hp.com>
Source record: 134439

In article <Pine.SOL.3.95.961104135042.22617A-100000@suma3.reading.ac.uk> "Oliver S. DePeyer" <saspeyer@reading.ac.uk> writes:

> This weekend, I was sifting through a box of disks that a friend at
> University had given me a couple of years ago. I had looked at the more
> obivously labelled disks long ago, but there were a whole lot of others
> that I hadn't got round to sorting through until now. Anyway, turns out
> that they were VAULT'd backup disks of a hard drive, so I KEY'd them onto
> a spare 80 meg partition on my hard drive (I'm the guy with the
> non-Seagate 520 meg HD MegaSTE, for those who have been following recent
> threads).
>
> Most of the stuff was obvious enough, except for one huge chunk, which
> takes up about 11 megs, and was apparently one whole partition on the
> original drive.
>
> This is made up of a program called "TEX". I don't have the author's name
> with me right now.
>
> What is this????
> WHat does it do????
> Is it shareware, PD etc. or is this a pirate copy???

There are at least two versions. AFAIK they are both PD. TeX (pronounced "tek"- the X is really a Greek chi) allows you to make TeXnical documents with equations. Several technical journals will allow submissions in TeX form. Although you can preview TeX documents, it is not really interactive. Calligrapher Gold lets you do this interactively and make it part of your document.

2223. Fall CD SALE - with FREE shipping worldwide!

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: sft@sound.net
Message-ID: <55qcuh$nuh@guitar.sound.net>
Source record: 134487

```
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~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

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taxes and tariffs that may be imposed by local authorities. FREE
```

shipping is via First Class Mail or Air Mail. Blah Blah Blah. Have
a nice day.

2224. Even BIGGER news!

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <b77cc$c1621.10c@HERMES>
Source record: 134488

>>The election is coming up. That seems to be important. It's big news each
> What Election?, Important to Who?

The election of the Tuatapere Under-Sevens Picnic leader.

It's important to the Under-Sevens, otherwise they won't have any food at the picnic. And you just don't want to deal with unruly Under-Sevens when they are denied a picnic!

--

Quote For The Month:

"If you think I'm an arsehole now, you shoulda seen me during the 1980s"

2225. Re: Serial port and MagicMAc

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: fletch@fast.net
Message-ID: <55rcbf$be8@nn1.fast.net>
Source record: 134489

Thanks for the advice. I will try to load a mac modem program first.
Maybe this will help.

2226. Re: Patch/Update for Oasis 2.05??

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <28559207_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134490

In article <327F7270.34AB@isdtcp3.hwc.ca>
Blair Dean <Blair_Dean@isdtcp3.hwc.ca> wrote:-

>Is there a patch or update for the Oasis/Ice V2.05 combination. I seem
>to remember there being one. If so, where is it?
>
>Using PPP, I get a 'Bad PPP Packet' error as soon as I connect and select
>PPP. This happens before I get the IP address.

Sorry but there is no patch/update available to fix this (never has been).
Your best bet is to use slip. I still get errors but mainly only when i move
the mouse. My suggestion: use slip and keep your hands off the mouse!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2227. Re: How to set Mintnet to greater than 19200?

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <55rrds$o3c@orm.southern.co.nz>
Source record: 134491

Hi there!

nobody@nowhere wrote:
:
: Hi Everybody,
: I would like to know how to set the baud rate of my system running
: the latest mintnet to greater than 19200, which is the max the modem cpx goes
: for Modem 2.

Depends on the Atari you are using. If you have a STfm, STe, or similar,
the you are limited to 19200 unless you get the RSVE hardware
modification done. TT, Falcon and Mega STe are fine at higher speeds.
Using the modem CPX is a poor way to set baud rate, as the CPX is not
written with high speed serial ports in mind. A program like CoNnect can
be used to dial at whatever speed and make the initial connection, and
while your ISP is trying to establish SLIP/PPP connection (will retry for
minutes maybe) you can run syslogd and pppd to establish connection.

Hope this helps...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU

2228. Re: Tin newsreader help

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55rkl9$oi6@einstein.ebicom.net>
Source record: 134492

jdaddin9@airmail.net wrote:

: I am attempting to set up the Tin newsreader with MiNTNet. When I
: run the program, it reads all of the files as it should but then
: tells me that the term must have a clear screen(cl) function.
: What must I do to fix this annoying barrier? Thanks!
:
: -Jared
: --
: This article was posted to Usenet via the Posting Service at Deja News:
: http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

Ummmm....sounds to me like you need a VT100 or ANSI driver installed
somehow....
I haven't installed mint on my system yet...so I can't help much...
Try the ANSI auto folder program found at
ftp://toad.net/umich/Communications/ansist.lzh (or something similar).
It adds ANSI calls to the built in VT52.

Also, you might find a utility that gives you a VT100 window.

Good luck,
Brian

2229. Re: c.s.a.s Disappears for 12 hrs

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <55rs8i$n33@herald.concentric.net>
Source record: 134493

Rich Tietjens (*atari@freemark.com*) wrote:
: In article <Pine.SUN.3.95.961106144138.468B-100000@galileo.cris.com>,
: Tom Lamparty <Lamparty@concentric.net> wrote:
: >
: >Did anyone else notice that comp.sys.atari.st disappeared for 12 hrs, from
: >2:00AM EST to 2:00PM EST? For those 12 hrs all I got in PINE was 411 No
: >Such Group!

: My best guess is that cris.com accepted an unverified rmgroup, probably issued
: by Steve Boursy and the Meow Cascade morons; later, when they realized how
: stupid they had been, they fixed it.
:
: Another possible explanation is that they had a hardware problem and when it
: was fixed, the group came back becasue the spool folder was once more
: accessible.

Here's the reply I got from Robert Chady after sending a notifying message
to him at news@cris.com, requesting the readdition of the group...

From chady@cris.com Wed Nov 6 21:21:55 1996
Date: Wed, 6 Nov 1996 13:37:13 -0500 (EST)
From: Robert Chady <chady@cris.com>
To: Earth Pyg <Aardvyrk@concentric.net>
Cc: news@cris.com
Subject: Re: Missing newsgroup--Possible to restore?

I have readded it in. It is very possible that the heirarchy is
going through a reorganization though.

Robert
--
Robert Chady
Sr. System Admin
Internet Services
Concentric Network Corporation

--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

2230. Re: clod hopper

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <55rsiq$n33@herald.concentric.net>
Source record: 134494

Satcom2 (svenhard@primenet.com) wrote:
: here i go again...does anyone have clod hopper for the st? ive been looking
: now for 4.5 billion years. please e -mail it or post it.

Like Mr. Maddog sort of said, it helps to write AND read...Gotta keep up
with them newsgroups, because there might be an answer you can use or a
question you can answer.

It's at http://www.lapd.demon.co.uk
--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

2231. Hardware For-Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbcc6e$f9bcf600$b2de92cf@default>
Source record: 134495

Following Atari hardware for sale:

Atari Tower Power!!

All equipment installed into 'new' tower. All devices are connected to
your Atari Computer through the included 'LINK 2' ICD device. No more
compatibility problems:
Here's whats inside:

85 meg Seagate hard drive/Sony 541-CDU CD drive/ICD 155meg tape backup
drive
540 meg 'brand new' "Fujitsu" hard drive & 2 50 meg Seagate hard drives
+ ICD Link 2 and cable.

Tower was put togeather by Alex at ATY Computers on 9/30/96. All is ready
to go, software and instructions included. This is once sweet setup for an
Atari Computer.
Link 2 connects to back of tower, one cable to your ST/STE/MEGA/TT or
Falcon and your ready to go. All devices are SCSI ,connector on back of
tower is the 50 pin Centronics. I was planning to hook the tower up to my
MEGA STE but have decided to sell due to a change in plan, i.e.,
Pentium/Gemulator taking up my time. Anyway this is a great setup and
would make any Atari user happy with total hard disk space at 725 megs. 5
extra 155 meg backup tapes included.

Asking price for this gem is $800. Tower plus MEGA STE w/50meg internal HD
and 144meg high density floppy drive...$1100.

Also for-sale...

SC1224 monitors: 'Refurbished'...$65ea. 'Used'...$50ea.
1040 STF/1meg/used/mouse, in good shape & clean...$75 ($65 w/o Atari Mouse)
PCM124 Atari PC Monitor: 'Refurbished'-9-pin connector...$70ea.

Buyer pays shipping. Payment by check/money-order or COD.
Please e-mail if interested in anything.
(no, I am not a dealer, just an Atari enthusiast since '85)

/Danny/

2232. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: gthomas@mail.danville.net
Message-ID: <55s1gc$44d@news.cu-online.com>
Source record: 134496
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

>>I'm sure everybody has seen the big Atari symbol in Bladerunner. Trouble
>>is, I wonder if the name Atari will even be around when that time comes?
>>Is there a list of Atari appearances in movies or TV shows? It would be
>>interesting just to know.

Look for an old movie called "Cloak & Dagger", it was based on an
Atari game. The show is full of store racks dripping with Atari
cartridges, as well as a computer guru using an Atari 800 (State of
the art... I said OLD movie...)

:)

2233. TT Patches and Utilities

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <22388_SSweet@mettav.demon.co.uk>
Source record: 134497

FROM: SSweet@mettav.demon.co.uk
SUBJ: TT Patches and Utilities

m> I recently got a TT with the TTM195 monitor. (Graduated from a
m> Mega STe!) I'd apprecite any recommendations for patches, AUTO
m> programs or other "must have" utilities for this system.

Get hold of an archive called HSMODEM, in this archive you'l find DRVIN.PRG
and SCC.PRG, drop these in your auto folder to take care of the Serial port.

m> I'm already using ROMSPEED.

Hm!, Why, the TT is fast enough without that bodge.

m> I've also found that the standard SOUND.CPX seems to lock up.

It works OK for me on my 030, try a different archive.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2234. Music Player Demo

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Anonymous <Anonymous@notes.pw.com>
Message-ID: <32819087.4720@notes.pw.com>
Source record: 134498

I used to have a music demo for the ST about 4 years ago, but I have lost it
and am trying to locate another copy.

I can't remember the name of it, but I can remember the following details:

- It ran from floppy
- The screen was arranged like stereo system components
- The bottom component was an oscilloscope
- It included lots of music
- Music was arranged in groups
- I think that there was a disk button to switch between groups of music
- There was a delay to decompress the music when starting up the demo

Any help that could be provided in identifying / locating this demo would be
greatly appreciated.

Thanks
Chris Burgess

Email: Chris_Burgess@notes.pw.com

2235. Help needed with hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <22389_SSweet@mettav.demon.co.uk>
Source record: 134499

FROM: SSweet@mettav.demon.co.uk
SUBJ: Help needed with hsmodem

d> I have been trying to get hsmodem7 working om my TT. i use modem2 and
d> nothing else and I lust after decent throughput rates with CoNnect and
d> Starcall.

Eh!, you are using DRVIN /and/ SCC arent you.

d> Has anyone got a working configuration for modem2 they can send me
d> the binaries for please? An earlier version that works would be
d> great...

I did use the version thats in the archive here, then tweaked it later, but
functionaly it didnt change, its good for 115200 baud here, thats all my
modem can handle, ive got two throttle stops above that yet. 8~))

Are you in the UK, i could post you my setup as it stands, and the archive.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2236. Re: c.s.a.s Disappears focnum

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <847351843.18451@dejanews.com>
Source record: 134500

Yes, I had the same thing happen except that the group has still
not appeared back in the news lists of either of the 2 providers
I use. Right now, Deja News (the web news service) has finally
picked it back up again and is my only access to it. Weird.

-Jared

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

2237. Re: Even BIGGER news!

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <55rrp8$o3c@orm.southern.co.nz>
Source record: 134501

Hi there!

Gaven Miller (gmiller@inca.co.nz) wrote:
: >>The election is coming up. That seems to be important. It's big news each
: > What Election?, Important to Who?
:
: The election of the Tuatapere Under-Sevens Picnic leader.
:
: It's important to the Under-Sevens, otherwise they won't have any food at
: the picnic. And you just don't want to deal with unruly Under-Sevens when
: they are denied a picnic!

A Japanese man with an impotency problem could argue that his 'election'
could be more important than electing the Tuatapere Under-Sevens Picnic
Leader!! :)

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU

2238. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <55saod$1qg@lyra.csx.cam.ac.uk>
Source record: 134502

Oliver S. DePeyer <saspeyer@reading.ac.uk> wrote:

> Most of the stuff was obvious enough, except for one huge chunk, which
> takes up about 11 megs, and was apparently one whole partition on the
> original drive.

> This is made up of a program called "TEX". I don't have the author's name
> with me right now.

> What is this????
> WHat does it do????
> Is it shareware, PD etc. or is this a pirate copy???

TEX is a typesetting system and the version you have is unlikely to be a pirate copy (I think it is GPL so it would be illegal *not* to make it free). Unfortunately it is probably an old version.

The unfortunate people who use TEX normally use LaTeX 2e which although built on top of TeX is easier to use. It is very slow on most computers. The idea is that you type your document in LaTeX, then run it though the LaTeX compiler to produce a .DVI file which you then convert into PostScript using dvips. Finally you use GhostScript to print this out on your printer. Phew!

It takes it's time on my PC - 16MB 120Mhz Pentium. (no flames - it's bad enough having to use intel :-)

Adrian

==
Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
----
Windows95 - the world's first NON-operating system.
==

2239. ST 38,400 baud Serial Port Modification

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Chris Midgley <chrismi@sco.com>
Message-ID: <01bbcc88$441b9ee0$621b7e96@chrismi.london.sco.com>
Source record: 134503

http://ourworld.compuserve.com/homepages/Chris_Midgley/atarists.htm

And if you can offer a better home to this file please do so!

Chris.

2240. AES calls

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Steven James Tierney <steven@stams.strath.ac.uk>
Message-ID: <3281BA0A.7BA1@stams.strath.ac.uk>
Source record: 134504
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

I recently installed Gbell on my STe. A limited list of AES
calls were given in the docs, but I want sound samples when
I am asked to confirm whether I want to copy/move/delete files,
among other things.

Does anyone have a fuller listing of AES call numbers and their
meanings?

Thanks in advance,
--

http://www.stams.strath.ac.uk/~steven/home.html
mailto:steven@stams.strath.ac.uk

2241. Re: Parallel Port Syquest or Zip drive ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Chris Midgley <chrismi@sco.com>
Message-ID: <01bbcca1$63176860$621b7e96@chrismi.london.sco.com>
Source record: 134505

Ronald J. Hall <thechyld@pcc-uky.campus.mci.net> wrote in article
<847398512_OASIS_@pcc-uky.campus.mci.net>...
> In article <55p82u$n3b@main.freenet.hamilton.on.ca>
> ad741@freenet.hamilton.on.ca (Warren Semotiuk) said:-
>
> >: It's unfortunately not possible to use the parallel port versions on
> >: the ST or for that matter the Falcon or TT either! Atari did not
> >: implement all the lines that the PC's have. Our parallel port was
> >: never meant to be a bi-directional port in the sense that it has been
> >: implemented for the PC! Ours was and is mainly a printer port! Works
> >: great for sending info out of the computer, not so well receiving info

> >: from outside! SCSI cards for the PC are relatively cheap! Much better
> >: way to go for swapping drives!
>
>
> Thats kinda interesting...I knew the ST's port was not fully
implemented,
> but I thought that the Falcons was fully bi-directional... See ya! :)

That's not quite true. All ST's have bi directional printer ports; because
you can set a bit in the sound chip to control the direction of data on the
printer port bus. I wrote a program a while ago to record sound samples
from a A-D converter attached to the printer port so I know you can do it.
You might be able to write a driver for Syquest and Zip drives - whether
you can do it without the use of extra control lines such as 'paper out' is
still open to debate. Use SCSI, it will be much faster!

Chris.

2242. Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <3281DC57.167EB0E7@etlxdmx.ericsson.se>
Source record: 134506

Martyn Tidd wrote:

> I have run Geneva for about 3 years and, like you, I thought the grass
> was greener over the MagiC side of the fence. Suffice to say, I am not
> back using Geneva as my main system software.

Oops! That should read NOW back using Geneva as my main system
software. Little slip of the keyboard there :-)

Martyn

2243. Re: CAB / STIK and JPG's

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55s0fo$p1p@einstein.ebicom.net>
Source record: 134507

Aloha!
I gave stik a whole bunch of memory (don't remember how
much...would look and see but I'm online from work at the moment)
in the default.cnf. Since then...I rarely get jpeg hang ups. I don't
know if that really fixed it...maybe it just depends on how the wind
is blowing??? Anyway...there is one paramater in the config file
that tells STik how much memory to set aside for itself while loading.
I gave it a nice fat chunck and have had much fewer problems.
If you've the memory to spare...give it a shot...nothing to loose :)

I also use Geneva...perhaps it is my imagination...but it seems to run
much-faster/less-hangups under Geneva than with plain TOS (Falcon TOS
4.something).

Brian

2244. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Mikael Hillborg <Mikael.Hillborg@softlab.se>
Message-ID: <328252F7.138A@softlab.se>
Source record: 134508

Jo Even Skarstein wrote:
>
> If you're not already a dedicated Atari-user with lots of software you
> really can't do without, you'd be better off buying a PC or Mac. I will
> probably get a lot of flames for saying this, but investing in a expencive
> TOS-compatible computer today is just insane unless you're a total
> Atari-addict like me. If my Falcon died beyond repair today, I would start
> looking for a second-hand TT or Falcon tomorrow. A normal person would
> not do such a thing.

... unless (!), he/she is into hard disk recording :-) Then a C-lab machine
with CAF or Logic Audio is still an extremely flexible and *cheap* solution
... and it does the work well without crashing. A PC still cannot compete in
this area.
Software like SAW for the PC, is not that reliable, requires a *fast* Pentium
and you have to mess around with (interfering) drivers for soundcards,
graphics cards, SCSI cards, MIDI cards etc.
Software for the Mac that gives you 8 channels with DSP effects + MIDI
requires expensive soundcards and of course a Mac with the power required
to record and play 16 tracks simultanesouly with MIDI.
Also, many people claim Ataris have better timing than Macs (personally,
I dont know).

The Falcon was and is designed for music from the beginning. The audio matrix
system is a piece of artwork.

/Mikael, M.Sc.CS and musician
(C-lab Falcon mkII with CAF 2.06, blowUp PSI, SONY DTC-690 etc ...)

2245. Choice between JAZZ,ZIP,MCD,EZ s,...

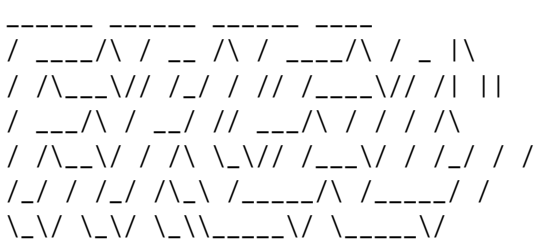
Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Frederic Bossut <Frederic.Bossut@etu.utc.fr>
Message-ID: <3282022D.3FC53011@etu.utc.fr>
Source record: 134509

I'd like to buy a new removable hard disk for my Falcon 30.
But there's really too many units proposed.

I've heard of these units:
JAZZ, PD/CD-ROM, MCD540, PCD-2000, ZIP SCSI, EZ flyer 230, HS650, Syjet.

Could anyone help me to choose a unit, wich wont be abandonned?
(I need a SCSII-internal one)
are they recognised by any of the atari drivers (wich one)?

Thanks!
--



2246. The Multisync FAQ

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: atari@teleport.com
Message-ID: <55t0om$8qm@nadine.teleport.com>
Source record: 134510

Not properly a FAQ, yet, but it's a useful document:

THIS IS ABOUT CONNECTING A MULTISYNC MONITOR TO THE ST. IT HAS REVIEWS OF
MONITORS, CABLE PINOUTS, A DIGRAM ON HOW TO BUILD AN INTERFACE.
IF ANYONE DOES THIS OR KNOWS ABOUT THESE KIND OF THINGS, PLEASE LET ME
KNOW.

MULTISYNCH MONITORS
COLOR AND HIGH RESOLUTION MONOCHROME
DISPLAY FOR THE ATARI STs

COLOR BETTERS THE ST'S SC1224

Most multisynch monitors, but not all, will work with the
ST's RGB output and vertical refresh rate. Advantages are
operation in high resolution monochrome and both low and medium
color using a single monitor. An additional advantage is the
better color rendition with more differentiation in tonalities.
Subtle shades are better represented than on the ST. With Sony
color monitors, the colors are Kodachrome in quality -- rich
and saturated. On the negative side, none of these color
monitors will match the sharpness of the Atari SM124 monochrome
monitor. This monitor, as with other monochromes, uses single
pells or pixels to represent screen images. Color monitors
must use three (Red, Green, and Blue) to form the same point on
a screen. As a consequence, they cannot give the crispness and
detail.

THE CRITICAL TEST -- MONOCHROME SHARPNESS

If you use monochrome most of the time, as many do with
Spectre Macintosh emulation, the major question is whether or
not a softer and coarser monochrome display on a color monitor
is acceptable for continuous use. It doesn't make sense or
cents to buy one of the lower priced multisynch monitors as an
economy measure just to obviate the need for two monitors where
high resolution monochrome is important. And the purchase of a
higher quality and higher priced monitor in the $600 to $650
range -- such as the Sony 1304 HG or NEC 3D may not make much
economical sense either. However there are those who continue
to have the desire for these types of monitors --
unfortunately, I am one.

MONITOR SWITCH BOX -- ROLL YOUR OWN

The following pages give pinouts and wiring diagrams for
construction of a Monitor Switch Box so that a multisynch can

be used in both color and monochrome with the ST's monitor output. The box is needed to ground the Monochrome Detect line from the ST and force it to boot in high resolution monochrome. It also switches from the ST's RGB color output to Monochrome Intensity output to drive the monitor. The pinouts for all three Sony monitors (1302, 1303, and 1304) are the same. NEC monitors such as the Multisynch and Multisynch II use the same pinouts. Where Sony and earlier NECs use DB-9 inputs, the new NEC 3D uses a DB-15 connector. The NEC pinouts shown are still valid for the 3D. A converter cable -- DB-9 to DB-15 supplied by NEC -- will give the proper interface. This converter is also availabe commercially as a one piece plug unit. Other

monitors, such as the Mitsubishi Diamondscan, use different plugs. The Mitsubishi uses a DB-25 which is the same in pins and shell as an RS-232. The ST's output can be routed to these monitors with the proper pinouts and plug.

The Monitor Switch Box can be wired for any monitor output configuration. If another monitor is used, a simple conversion plug is comercially available to reconfigure outputs if both monitors use DB-9 plugs. If plugs are different for two monitors, then wire a cable with the two different terminations. The least effort and highest cost approach is to buy a cable with one of the plugs already made up. If you are good with a soldering iron, then buy the connectors and makeup your own cables. The ST 13-pin DIN plug is not that easy to work with. The solder or rear side has pins just like the front, and soldering wires to these contacts is not a snap. ST monitor cables, with a DIN 13 male on one end and unterminated on the other, are available from two or three sources. Try Best Electronics or Practical Solutions. A 4-pole, double throw switch (On-On) will be required for the Box. Also fit the Box with an RCA jack if you want sound routed to a stereo or self amplified speaker like those available from Radio Shack. If you have Tweety Board, this will not be needed.

MARKET FAILURE OF SWITCH BOXES

There have been several attempts to market these monitor switch boxes, and all but the most recent have not met with success. The first reason is high price. The first box produced was overpriced in the $200 range. The second reason is differences in pinouts and plug configurations for the variety of monitor inputs. There is no standard. The third reason for lack of success is the small ST market for alternative multisynch monitors.

Making your own box for $35 or less in parts will give you an opportunity to try out several monitors at a dealer and select the one that is most acceptable for high resolution monochrome display. But a problem is that most dealers don't

have the more expensive monitors broken out for display, and you may not be able to give one a try. Be persistant. Ask the dealer if he can recommend a customer that has a monitor you are interested in. But by all means, try before you buy to insure that the display meets with your satisfaction. Don't take the word of others because each has different levels of acceptability.

MULTISYNCH MONITOR PERFORMANCE

I have tried the homebrew Monitor Switch Box with the Sony 1303 and the NEC Multisync and Multisync II. The 1303 is not the quality of the 1302 which has a finer dot pitch. However, the color was excellent but the monochrome display was soft. The Sony 1302 has a .26mm dot pitch. This is a measure of the

center-to-center distance between dots and is also an indicator of dot or pixel size. Until recently, the 1302 had the finest dot pitch of any color monitor on the market. And dot pitch is a better indicator of sharpeness than horizontal and vertical lines of resolution. The lines are also a function of screen display size; so don't be mislead by more lines resolution. It simply might correspond to a larger monitor display size. And as the monitor size
increases, the dots are made larger and render a less sharp display.

But Sony is less than forthcoming in its specifications for the 1302. While touting the .26mm dot pitch, they don't publish the fact that this applies to horizontal spacing only. The vertical spacing is different, perhaps .32mm which is nothing to shout about. As a consequence, you may see black horizontal lines that separate the color display lines. They are not dramatically obtrusive, but they are there. On the plus side, the Sony's have that superb Kodachrome color that is richly saturated. The blacks are black, and the background in monochrome is absolutely paper white. The 1302 is satisfactory for ST monochrome use.

This model is being superseded by the new 1304 HG that has a .25mm dot pitch. The specifications on this new monitor closely match those of the Apple Color Monitor for the Mac II. This monitor is made by Sony to Apple's specifications, but it is not multisynch. I use one on a Mac II and it is excellent in both monochrome and color. Because of the closeness in specifications -- the only two monitors available with a .25mm dot pitch -- I strongly suspicion that they are the same. Sony has simply adapted the Apple version for multisynch use. And if I were to place my money on a monitor that would be highly acceptable for monochrome display with the ST (sight unseen in an actual test), it would be the Sony 1304 HG. When viewed in color on an IBM PC, the dots appeared extremely fine and it

appears that the .25 pitch holds true for both vertical and horizontal.

The 1303 is not as good as the 1302 or 1304. However it did give a good monochrome display that was similar in size to the ST's color display in medium resolution. Although good, it does not come close to matching quality of the SM124. Since I spend at least 60 percent or more of my time in Spectre/Macintosh operation, I felt that this was not acceptable for my requirements. When switching from color to monochrome, the screen picture sizes must be readjusted. When the color picture fills out the screen, the monochrome picture will be half screen size until it is adjusted. The Sony controls are in the rear, making them very inconvenient for this operation. The NEC and NEC II have their controls on the front. When making adjustments, insure that horizontal positioning is correct. When first tested, the NEC seemed to have ghosting with the character display. However this was because the screen had wrapped around and required proper positioning. The NEC display was also good. But it was not

the equal of Sony in color -- more pastel and less saturated.

Both the Sony 1304 and NEC 3D now have automatic screen sizing when displays are changed; so this should eliminate annoying adjustments. Additionally, both are improved over earlier models. Both would perhaps make acceptable choices for monochrome use on the ST. But I would still think that the Sony 1304 would win by more than a hair if it is anything like the Apple Macintosh monitor. Perhaps a dealer will break one out for testing when they become more plentiful and prices drop.

Sony 1304s are discounted for around $645, and 1302s for $575. NEC 3Ds are lower priced at $585. The Mitsubishi Diamond scan can be found at $499 and sometimes lower. If the 16" Nano FlexScan is a true multisynch, those who want everything can get it for just under $900.

The following should get you started on a switch box so that you can perform your own acceptance testing. I have not tried a Princeton Graphics or Mitsubishi Diamondscan since I felt that their displays with the IBM PC were not the match of the Sony or NEC. It wasn't worth the money or effort for such a change, and a promise was made a long time ago not to compromise and throw money at something you wouldn't be satisfied with. Climbing out of that hole is too costly, and I have paid this price in both camera and stereo equipment -- but never again.

GEnie Mail: WM.H.PRICE
Bill Price

126 Casmar St. SE
Vienna, VA 22180
(703) 560-2684

Read Current Notes for the latest information in the ST world.

PINOUTS FOR:
ATARI ST MONITOR DIN 13
SONY DB-9
NEC DB-9

FUNCTION ST SONY NEC
---------- -- ---------- ----------

Audio Out 1 NU NU

RF 2 NU NU

TTL 3 NU NU

Monochrome Detect (Switched)4
COLOR NU NU
MONOCHROME 1 6, 7, 8, 9

Audio In 5 NU NU

GREEN (Switched) 6
COLOR 4 2
MONOCHROME NU NU

RED (Switched) 7
COLOR 3 1
MONOCHROME NU NU

Ground NU 8 NU NU

Horizontal Synch 9 8 4

BLUE (Switched) 10
COLOR 5 3
MONOCHROME NU NU

Monochrome Intensity (Sw) 11
COLOR NU NU
MONOCHROME (RGB Inputs) 3, 4, 5 1, 2, 3

Vertical Synch 12 9 5

Ground 13 1 6, 7, 8, 9

NOTES: Sony 1302, 1303, and 1304 use the same pinouts.
The above can be used for the NEC 3D with a DB-9 to DB-15
conversion cable supplied as standard with the 3D.
ST 13-pin DIN cables with male DIN and unterminated at the other
end and DB-9 plug/unterminated are commercially available.
The NEC DB-9 to DB-15 converter can also be purchased seperately.

If problems are encountered with the NEC 3D, try disconnecting
some of the grounds on pins 6, 7, 8, and 9.

ST MONITOR 13-PIN DIN CABLE MALE FACE

Audio Out NU TTL Mono Detect

1 2 3 4

Audio In GREEN RED Ground

5 6 7 8

Horiz Syn BLUE Mono Vert Syn
Intens

9 10 11 12

Ground

13

SONY DB-9 PLUG TO MONITOR - MALE FACE

Ground NU RED GREEN BLUE (COLOR)
and and and and
MonoDet MonInt MonInt MonInt (MONOCHROME)

1 2 3 4 5

NU NU Horiz Vert

6 7 8 9

DB-9 CONVERSION PLUG FOR SONY TO NEC

SONY NEC
---- ---

Ground 1 6, 7, 8, 9
Mono Detect

NU 2 NU

RED 3 1
Mono Intensity

GREEN 4 2
Mono Intensity

BLUE 5 3
Mono Intensity

NU 6 NU

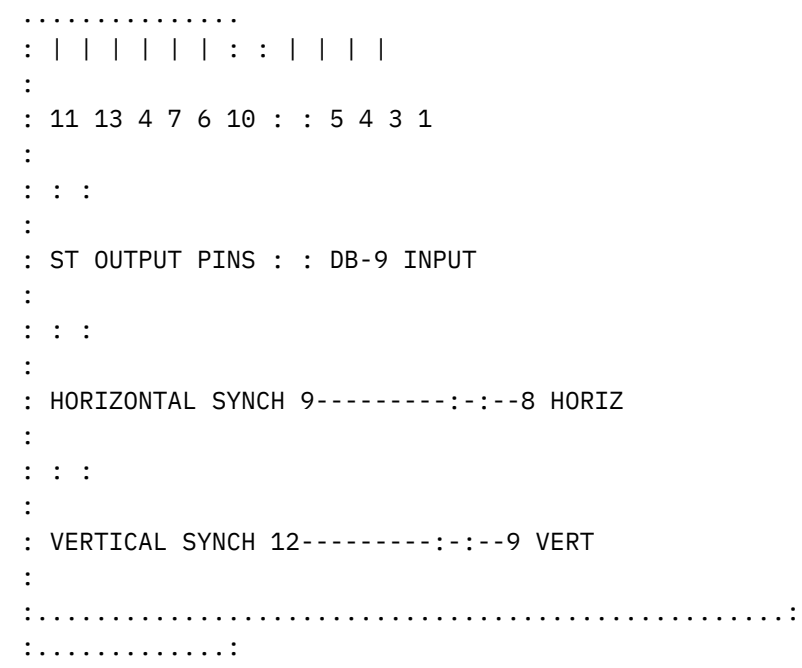
NU 7 NU

Horiz Synch 8 4

Vert Synch 9 5

This plug is available in most electronic supply stores. One end is DB-9 Female for connecting to the box's output cable, and the other end is DB-9 Male that plugs into the Monitor or the DB-9 to DB-15 cable for the NEC 3D. The converter has a small printed circuit board with jumper wires to make the proper input/output configuration. The pinouts shown above are for a switch box wired for Sony output and their conversion to output configuration for a NEC monitor.

MULTISYNCH SWITCH WIRING ST DIN 13 OUT TO SONY DB-9
4-POLE DOUBLE THROW ON-ON



Center poles of switch (labeled as RED, GREEN, and BLUE OUT)
are common output to the Sony monitor through the DB-9
connector. When switch is thrown to COLOR side (lower contacts),
the ST's RGB output is fed to the common output center poles.
Monochrome Detect has no output in COLOR. With the switch thrown
to MONOCHROME (upper contacts), Monochrome Detect is grounded and
Monochrome Intensity is fed to the three RGB outputs. Horizontal
and Vertical Synchs are fed straight through from the ST to DB-9
connector. Thanks to Mike Odegard for the original circuit in
file #5617 uploaded in January 1988. It works much better than
my circuit that didn't use resistance.

MULTISYNCH MONITIOR SPECIFICATIONS

MONITOR SIZE mm	DOT PITCH	BAND HxV	SCAN RATE HxV	DIAG PIXLES MHz	LPI HORIZ	WIDTH VERT
Atari Color						
Medium Res 12	640x200					
128K						
Low Res 320x200						
64K						
Atari						
Monochrome 12	640x400					
256K						
Sony						
CPD-1302 13	.26	900x560	30	50-100	15-34	

504K

NEC Plus 13.5 .33 960x720 94x94 55 56-80 22-45
691K

NEC II 13 .31 800x560 81x79 30 50-80 15-35
448K

NEC 2A Won't Synch with ST

NEC 3D 13 .28 640x480 45 50-90 16-38

Princeton
Ultrasynch 11.5 .28 800x600 30 45-120 15-35
480K

Mitsubishi
Diamondscan 13 .31 800x600 30 45-90 15-36
480K

Apple Mac 13 .25 640x480 23

Sony
1304HG 13 .25 1024x768 28-50 15-38

NOTE: Although the NEC 3D will display 1024x768 resolution, it
must be driven by an IBM 8514/A card for interlaced input.
Supposedly the Sony 1304 will display the above resolutions in
multisynch mode. The Macintosh resolutions are for non-interlaced
display. Call Sony on 1 800 222-0878 for more information
and specifications.

--
atari@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

2247. Music Player Demo

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Chris Burgess <Chris_Burgess@notes.pw.com>
Message-ID: <32819AC5.748F@notes.pw.com>
Source record: 134511

I used to have a music demo for the ST about 4 years ago, but I have lost it and am trying to locate another copy.

I can't remember the name of it, but I can remember the following details:

- It ran from floppy
- The screen was arranged like stereo system components
- The bottom component was an oscilloscope
- It included lots of music
- Music was arranged in groups
- I think that there was a disk button to switch between groups of music
- There was a delay to decompress the music when starting up the demo

Any help that could be provided in identifying / locating this demo would be greatly appreciated.

Thanks
Chris Burgess

Email: Chris_Burgess@notes.pw.com

2248. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32821e76831581@sn.no>
Source record: 134512

On Wed 06-11-96 19:14, Martin Byttebier (Martin.Byttebier@ping.be) wrote:

> hallvart@sn.no (Hallvard Tangeraas) said:-

>>Sounds good! I've already had Selectric registered, but I'll try to get
>>Freedom downloaded and checked out.
>>I seem to have an old version lying around somewhere, but there's probably
>>been (a few...) changes since then. What's the current version?

>The current version of Freedom is v2. I've found it on ftp.uni-kl.de.
>I don't know the right path. At the time I downloaded it, it was on
>the incoming directory but by now it's probably moved to an other
>directory.
>The demoversion is due to the built-in restriction not very usable but
>one can get a pretty good impression of its capabilities.
>The previous version was v1.15

I downloaded v1.15 and tried it out, but I wasn't too impressed.
Perhaps I just haven't found all of it's features yet, but Selectric seems
a lot easier to use with it's menues etc.
What features does v2 have compared to 1.5?
I didn't find any CPX control panel or "launch" feature in 1.15...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2249. CAB mailing list - Administrivia

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Dancer <dancer@brisnet.org.au>
Message-ID: <3281CD24.E170993@brisnet.org.au>
Source record: 134513

During some upgrades and bugfixes on Majordomo, it ate the CAB mailing list, and a couple backup copies to boot. The best we were able to do was to take the next most recent listfile (January 13, for god's sake) and add people in from the transfer logs (which went way back, but weren't entirely complete, and didn't record unsubscriptions).

If you were on the list, subscribe again. If you're on it, and don't want to be, unsubscribe. I'm still weeding nonexistant addresses.

D

2250. Re: serious harddisk problems: low-level format needed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55rb02$2407m_002@news.ti.com>
Source record: 134514

In article <327be150351034@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:

>The drive is a Quantum Lightning 540S which I've got connected to an ICD
>"The Link II" SCSI adaptor.

Yours is a SCSI drive.
Let me remind you of what happened to my 2nd Conners 840M IDE drive (I forgot the model number). I low level format it, and then it found itself in the dustbin!

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2251. About the Amiga monitors. (compatible with Atari) 1/3 14"

Newsgroup: comp.sys.atari.st
Date: 1996-11-07 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961107164231.25939A-100000@usr05.primenet.com>
Source record: 134515

Amiga M1438S Multiscan Monitor
The AMIGA M1438S is a very versatile 14" monitor.
It suits a whole range of possible applications be they
of a commercial or a private character. The monitor was
developed in accordance with current European standards
and is manufactured in a quality certified to meet DIN ISO 9001 regulations.
AMIGA M1438S is equipped with highly efficient electronic
components such as a high-resolution tube for crystal-clear pictures.
The monitor has many ergonomic characteristics:
low power consumption, non-glare screen,
high repetition frequency. Swivel base and low radiation
in accordance with MPR II.
Real autoscanning (automatic selection of the correct input frequency)
makes the monitor compatible to all standard video sources.

The AMIGA M1438S is already equipped with an AMIGA compatible
connecting cable. It can represent all video modes of A1200
and A4000T. Two stereo speakers with amplifier are installed for sound output.

Highlights:
high resolution
high-quality picture
real autoscanning
analog inputs
comapatible with Amiga 1200 and 4000T
versatile applications in office and industry environments and for games
stereo speakers and amp built in

Screen:
14" (355.6mm) diagonal antiglare
0.28mm dot pitch
Short persistance (P22) phosphor tube
57% light transmission
Saddle/saddle deflection coil

Maximum Resolution:
Horizontal 800 dots non-int., 1024 interlaced
Vertical 600 lines non-int., 768 interlaced

Bandwidth:
Video bandwidth 40 MHz
Frequencies:
Horizontal 15-40 KHz
Vertical 45-90 Hz

User Controls:
Mains on/off
Contrast
Brightness
Vertical height
Horizontal position
Volume

Inputs:
Analog RGB via 15-pin 'D'
Stereo cinch audio inputs

Audio:
Direct connection to Amiga audio output
Stereo amplifier
Two loud speakers built in

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2252. AtariST still supported - Call us

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: RCLAUNCH@pacbell.net
Message-ID: <3283E1AB.416C@pacbell.net>
Source record: 134316

If you are in the Southern Calfornia area we support AtariST\

PC-Widowmaker BBS 28.8 909-637-1274

Richard

2253. Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Steve Pedersen <stevep@fia.net>
Message-ID: <3283F48A.56B0@fia.net>
Source record: 134317

I just picked up an Atari 520ST at a thrift store for $.50
Would somone email me with the location of a FAQ on the atari computers.

Thanx..

2254. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961108215342.20746D-100000@ns1.ptd.net>
Source record: 134318

On 7 Nov 1996, PETER SINCLAIR-DAY wrote:

> In article <E0E268.JIF.0.bloor@torfree.net>, bz174@torfree.net (Bruce H. Campbell)
writes:
> > Peter, go soak your head!
>
> Have any beer?

Wouldn't you have to be carded though? I bet you got the old Mac cranking
out fake IDs. :D

> I Do you believe in Macintosh? Learn how to help the cause by subscribing I
> I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
> I go to: <http://www.solutions.apple.com/ListAdmin/>. I

This is from someone who calls anyone with a ST "Atari Jihad". What are
you, a MacBible thumper?

(Appoligies to the makers of MacBible for any association with Sinclap.)

> "Rush Limbaugh is for people who aren't mature enough for Barney..."

And thanks for telling us who you listen to in the afternoons...

Eric Noss
a.k.a
Mr. Maddog

2255. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov8.232750.1@cobra.uni.edu>
Source record: 134319

>> In article <E0E268.JIF.0.bloor@torfree.net>, bz174@torfree.net (Bruce H. Campbell)
writes:
>> > Peter, go soak your head!
>>
>> Have any beer?
>
> Wouldn't you have to be carded though? I bet you got the old Mac cranking
> out fake IDs. :D

Until the State adopted new license technology that can't be duplicated
though..

>> I Do you believe in Macintosh? Learn how to help the cause by subscribing I
>> I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
>> I go to: <http://www.solutions.apple.com/ListAdmin/>. I
>
> This is from someone who calls anyone with a ST "Atari Jihad". What are
> you, a MacBible thumper?

Nope.. A realist.. The difference is I am not an Apple apologist like the
Atari Jihads are..

> (Appoligies to the makers of MacBible for any association with Sinclap.)
>
>> "Rush Limbaugh is for people who aren't mature enough for Barney..."
>
> And thanks for telling us who you listen to in the afternoons...

Nope.. CNN Inside Politics. Not into fiction on radio...

> Eric Noss
> a.k.a
> Mr. Maddog
>

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2256. Re: Only 2 chips to upgrade to 2.06?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <560d2l$k13@ornews.intel.com>
Source record: 134320

In article <3283865F.7203@execpc.com>, Eric H <ehe@execpc.com> wrote:
>
>I wish to upgrade a 1040 STE to TOS 2.06. I have a Gemulator board with
>a set of 2.06 ROMs. Before I risk anything, does anyone know if I can
>just replace the ST ROMs with the Gemulator ones?

You first need to see what size sockets are installed in your STe. If they aren't long enough (I believe TOS 2.06 has 4 more pins than 1.62), you'll have to install new ones. Additionally, there are a couple of jumpers/solder pads that need to be changed, and I'm not privy to the detials on that score, sorry.

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2257. RGB and composite monitor search

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961108220219.20746F-100000@ns1.ptd.net>
Source record: 134321

Does anyone know where I can find a color monitor that uses both analog
RGB and composite video signels?

I would like to use it for both my ST and Atari XE. Thank you.

Eric Noss
a.k.a
Mr. Maddog

2258. Re: Importing mail in Okami

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <3283705e91f653@stud.ntnu.no>
Source record: 134322

Jo Even Skarstein (josk@stud.ntnu.no) wrote:

>Krzysztof Maj (kmaj@uran.ip.krakow.pl) wrote:
>
>>To avoid report "Mail.josk - no work", in directory ...\NEWS_O_MAIL\ You
>>need to create folder \JOSK (or rename folder \ROOT into \JOSK). You need
>>also to edit PASSWD file, to enter your name and username.
>
>Been there, done that. Doesn't work. This is mysterious, it _did_ work the
>first time I tried it!

Fixed it! It turns out that the uucpbe-variable needs to be set to 1
even though I'm SOUP, not UUCP. This is what the docs says:

```
# UUCP backend type
#
# STATUS: required
# UUCP: yes
# SOUP: no
# MAUS: no
#
# Specifies the uucp backend software you are using.
# Possible values are:
# 0 Hermes <1.10 (default)
# 1 Hermes >=1.10
# If you are not using uucp at all, set to 0.
#
uucpbe=1
```

This is apparently not quite correct, uucpbe should always be set to 1
unless you're using Hermes < 1.10.

Thanks to everybody who has helped me with this.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2259. Re: Okami still developed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <3283706091faa4@stud.ntnu.no>
Source record: 134323

Jos den Bekker (josdb@xs4all.nl) wrote:

>on Tue 05-11-96 01:03 Jo Even Skarstein wrote:
>
>We're working on it. Version 0.27 is in alpha-testing state (see

Ahh!

>header). What would you like changed in the (GEM) interface? Please

Well, it looks a bit dated, so 3D-support would be nice. I've modified
the RSC myself to give it 3D-look, but it's not perfect. And non-modal
dialogs would also be nice.

>join the newsgroup maus.sys.atari.okami if you want to discuss things.

My news-server doesn't carry these groups. I've asked the sysop a couple
of times, but haven't even got an answer :-(

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2260. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: mbge4mdc@meehpg.ee.man.ac.uk
Message-ID: <55vfu6$brd@yama.mcc.ac.uk>
Source record: 134324

In article <32821e76831581@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) writes:
>
> I downloaded v1.15 and tried it out, but I wasn't too impressed.
> Perhaps I just haven't found all of it's features yet, but Selectric seems
> a lot easier to use with it's menues etc.
> What features does v2 have compared to 1.5?
> I didn't find any CPX control panel or "launch" feature in 1.15...
>
> Hallvard
>

--

I've heard a few people "complain" about Freedom's ease of use, which is why, in a previous post, I said you had to give it time, and set it up how you like it. At first I found it awkward, but after a little time spent with a text editor and the config file, it is now beautifully integrated into my system, and has been the envy of quite a few Win '95 owning friends.

If you aren't using a multitasking system, I can appreciate that Freedom is a little bit of overkill - I don't use it myself under single TOS. Under MTOS or MagiC, etc. though I wouldn't change for the world!

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2261. ZIP Drives & Drivers.

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <85584335_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 134325

Can anyone advise whether it is possible to use a ZIP drive when using AHDI as a disk driver?

I'm asking as so far people have told me I need to use HD-Driver, but even with version 6 I of HDDI still get the SCSI timeout problems, which AHDI does not sufer from.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2262. (fwd) Announcement: New Deja News posting service released

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: spameater@freemark.com
Message-ID: <m0vLxRL-000AzqC@ornews.intel.com>
Source record: 134326

```
Path: ornews.intel.com!news.jf.intel.com!news.sprintlink.net!news-stk-3.sprintlink.net!rea
ltime.net!news
From: doug@dejanews.com
Newsgroups: news.admin.net-abuse.misc
Subject: Announcement: New Deja News posting service released
Date: 8 Nov 1996 19:50:59 GMT
Organization: Deja News
Lines: 62
Message-ID: <847482026.21438@dejanews.com>
NNTP-Posting-Host: grunt.dejanews.com
X-RTcode: 1f06f13432233b443c838f77
X-Authenticated-Sender: doug@dejanews.com
X-Originating-IP-Addr: 205.238.143.191 ()
Status: N

A couple months ago our previous posting service was abused by some forgers
and we took it offline. There was a discussion about one particular
incident on this newsgroup. (You can do a search on Deja News for the
subject line "DejaNews Usenet Posting Abuse/Forgeries" in this newsgroup).
This article is just a followup to that previous discussion, because some
people were interested in what our future plans were.

Anyway, we've been in "beta" for the last couple weeks with our "New
Improved" posting service, and we just released the final version today (it
has some improvements over what has been running the past 2 weeks).

Some of the new features are that the "From:" header is now authenticated
by email. This authentication method gives us a reasonable assurance that
the person in the From: address is the *real* author of the article. As a
convenience, people with cookieable browsers need only be authenticated
once if they choose. Also, a user is now capable of cancelling their *own*
posts made via Deja News. (They are, of course, not able to cancel any
other posts). So it might be reasonable to contact an "abuser" and ask
them to cancel their post(s).

We now put X-Authenticated-Sender: in the headers just to remind people
that Deja News articles are now authenticated, but this is really just the
same thing as the From: address. We prefer that initial complaints go
directly to the sender. If users repeatedly cause problems, feel free to
contact us.

We have an easy method for blocking abusers, we just add their email
address to an "access denied" list until they shape up.

Of course, we have to define what we call "abuse". Our current policy is
to deny access only if the user spams (BI >= 20), if they post MMF schemes
```

or do something illegal (copyright violation, perhaps, but I don't think we've ever had one of those). We do not deny access because people are buttheads or post off-topic. Please do feel free to flame them in the true Usenet tradition, or better yet, point them to news.announce.newusers & news.newusers.questions.

Our software attempts to detect spam even before it is sent (we check for duplicates, not content). We hope that this will reduce problems.

We also have a fairly strict posting policy. It's printed right on our posting page:
http://postnews.dejanews.com/post.xp

If you do have reason to complain about a Deja News posting, please do not complain to the admins at realtime.net. We only use their news server to post, and they don't like getting our complaints.

Here are some handy email addresses:

abuse@dejanews.com where to complain to
postmaster@dejanews.com system administration stuff
comment@dejanews.com comments/suggestions/kudos/rants
bugs@dejanews.com something doesn't work right
help@dejanews.com if you can't figure something out

Cheers,
Doug Bagley

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News]

Write to atari@teleport.com - I never check the mail at spameater.
It exists soley to provide mail spammers a place to send their trash.
#include disclaimer.h

2263. Re: Latest ftp site update

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3282856b.2450981@news.airtime.co.uk>
Source record: 134327

On Thu, 07 Nov 96 18:16:46 GMT, *atari@teleport.com (Rich Tietjens)
wrote:

>Contents:

>ant7_9.zip AntMail 0.7.9 for STiK/GlueSTiK (all Atari systems)
>atarinet.zip AtariNet starter package (all systems including PC and Mac)

WHAT!...No Games ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2264. Re: The Chaos Engine

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <11091351_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134328

In article <Pine.SOL.3.91.961106124453.17593C-100000@mathsun>
Artur Karwatka /vat <karvatka@mathsun.amu.edu.pl> wrote:-

>On 1 Nov 1996, Graham Jarvis wrote:
>
>> Does anyone know how to get the game 'The Chaos Engine' working on
>> a Falcon?
>>
>TCE probably will not work on Falcon beacouse of YMxxxx music routines
>inside... Btw... I've fixed TCE to work on all STs (with old MMU)...
>Maybe some day i'll fix it for Falcon if i find enough demand for it...
>So.. if anyone wants, then... :)

Count me in. I'd love to be able to play TCE on my Falcon. I bought it ages
ago when I had a Mega STE and it never worked on that either. So I bought it
and have NEVER played it :(
If you could fix it for the Falcon it would be much appreciated :)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2265. NOS working !

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <961109000321228 63@muskrat.com>
Source record: 134329

MD> If anybody is interested please contact me as I am adding some
MD> more features to the software before relasing, but if you need
MD> to test it I can give you a working executable.

I know of at lest two people over here in Hawaii which would
like to test it out on the ppp acounts they have over here.

I myself have an account on CIS and would like to use it for my
internets contact.

... Sword of Amaterashu,Slayer of the 8 headed Dragon of Night!
___ Mountain Reader II - #Demo 001

2266. Re: How to set Mintnet to greater than 19200?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32827842f65323@stud.ntnu.no>
Source record: 134366

Bruno Kozlowski (bkozlowski@nordnet.fr) wrote:

> In article <55lcve$efa@mercury.cc.uottawa.ca>
>
> You can set up to 38400 bps for Modem 2 in the pppd parameters, or
>install HSMODEM and set 134 or 150 in the CPX to get 57600 or 115200 bps.
>Pppd can use any previous speed, but can set only from 300 to 38400 bps,
>so for other speeds you must use the CPX.

I'm not so sure about this, I have set the speed to 134 (aka. 57600)
in .ppprc and that works fine. Unless pppd overrides this and sets
the speed to 38400 that is...

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2267. Re: Tin newsreader help

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32827844f67609@stud.ntnu.no>
Source record: 134367

Brian Roland (bjr@edison.ebicom.net) wrote:

>: I am attempting to set up the Tin newsreader with MiNTNet. When I
>: run the program, it reads all of the files as it should but then
>: tells me that the term must have a clear screen(cl) function.
>: What must I do to fix this annoying barrier? Thanks!

>Ummmm....sounds to me like you need a VT100 or ANSI driver installed
>somehow....
>I haven't installed mint on my system yet...so I can't help much...
>Try the ANSI auto folder program found at
>ftp://toad.net/umich/Communications/ansist.lzh (or something similar).
>It adds ANSI calls to the built in VT52.
>
>Also, you might find a utility that gives you a VT100 window.

Try tw100, this is a vt100-enhanced version of Toswin. You can find
it on ftp.fu-berlin.de.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2268. Re: Need Info on Monitors

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32827842f65b95@stud.ntnu.no>
Source record: 134368

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

> Thats right...just run any demo that will work in both VGA and RGB
> mode and look at the speed difference. The only thing I hate about
> some of the new Amiga monitors is the price...Electrohome, CDS, and
> others are around $550.00 and up...IF you can find a NEC 3D in good
> shape (they usually sell for $200-299.00) thats a good way to go too.
>
> PS Or were you referring to the newer Escom produced
> monitors (and Microvitek?) (sp?)

Yes, I've seen the Amiga-badged Microvitek-monitors for ~$400 ->
It's not that cheap, but multisyncs never are. I actually switch between
my cheap-cheap SVGA and an old SC1224 (Or a C= 1084S wich I use at home.).

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2269. Re: Networking 2 ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32827842f66046@stud.ntnu.no>
Source record: 134369

Rich Tietjens (*atari@teleport.com*) wrote:

>>>I have a STf and a Mega4/STE which I would like to connect together in my
>>>own little household LAN. Anyone done this?
>>
>>Not successfully, no...
^^^^^^^^^^^^^^^^^^^^^^^
I was only refering to myself here, I know that a lot of people use
MiNTnet and MIDIcom on a regular basis.

>Incorrect. I use MIDIcom to run my network at home. Currently, there are
>only two machines on the network, but I have one more to add immediately and
>two more on the way.

I'm trying to network a MSTE and a Falcon using MiNTnet. It sort of work,
but the MSTE runs out of memory very quickly so I can't do anything
useful with it.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2270. Re: No harddisk on startup

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32827844f66b27@stud.ntnu.no>
Source record: 134370

Kent Johansson (kentj@medea.se) wrote:

>What's wrong? Should I scrap the lot and buy a LINK and a ZIP drive or is
>it
>worth reparing?
>
>Anything helps.

Ditch the Megafile, it's a slow, noise and small drive anyway. Get a
Link96 and a SCSI-drive, and use the Megafile-cabinet. This would be
the overall best solution, and a quite cheap one too.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2271. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32827844f67128@stud.ntnu.no>
Source record: 134371

Adrian Bridgett (apb25@apb25.emma.cam.ac.uk) wrote:

>The unfortunate people who use TEX normally use LaTeX 2e which although
>built on top of TeX is easier to use. It is very slow on most computers. The

I've even used LaTeX on a STE, and the speed was decent. The MSTE ran
LaTeX at an acceptable speed, and on my Falcon is actually quite fast!

>idea is that you type your document in LaTeX, then run it though the LaTeX
>compiler to produce a .DVI file which you then convert into PostScript using
>dvips. Finally you use GhostScript to print this out on your printer. Phew!

That's the hard way. The easy way is to use a Gem-shell. You type your
text in an editor, quit's the editor (Unless you're multitasking ofcourse.)
and press the "T"-key. The source gets compiled, and the finished document
is displayed on the screen. If you want a papercopy you just choose "Print"
from the File-menu, and if you want to edit more you press the "E"-key.
It's really that easy. The hard part is the LaTeX-syntax itself, but once
you've learned it you will appreciate this powerful typesetting language.
For technical documents nothing else comes close.

No dvi-ps-dotmatrix conversion is necessary, there are drivers that output
the dvi-files directly to about any printer.

>It takes it's time on my PC - 16MB 120Mhz Pentium. (no flames - it's bad
>enough having to use intel :-)

Ahh, so you're not using an Atari for this. No wonder it's slow and
clumsy... ;-)

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2272. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvhgn0bslf.fsf@emw.ericsson.se>
Source record: 134372

hallvart@sn.no (Hallvard Tangeraas) writes:

> I downloaded v1.15 and tried it out, but I wasn't too impressed.

I don't realy like it either...version 2 is a bit better.

> Perhaps I just haven't found all of it's features yet, but Selectric seems
> a lot easier to use with it's menues etc.

Yeah, selecteric is the best! The only thing that isn't that great is that
it doesn't support lonf filenames, or does it?? Atleast the version I have
doesn't.
Freedom have some nice features that Selectric hasn't but I like the inteface
of Selectric much better. Freedom uses it's own ideas.

> What features does v2 have compared to 1.5?

Well, it works like controlpanel now, like Xcontrol or Z-Control and it's a
very good control panel as well. Looks much nicer too. It does also support
ECPX's which are very nice indeed.

> I didn't find any CPX control panel or "launch" feature in 1.15...

That's because you need F2 to get that.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2273. Advice reqd : Best Zip deal

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Graham Laws <lawsg@it.postoffice.co.uk>
Message-ID: <32834B4E.6838@it.postoffice.co.uk>
Source record: 134373

Fellow Atarians,
I have a 1040STFM upgraded to 4 megs. I run
Emagic's marvellous Notator SL + Unitor + ExPort to
control my various rackmounted sound modules.
It's time I got some more disk storage; just using
the internal floppy is getting tedious. I've been
following the recent discussion taking place on
this newsgroup concerning hard disk installation,
and I've decided to buy a Zip drive and SCSI
adaptor.
I'd appreciate some advice on where to go in the UK
for the best deal (in terms of ï¿½s and service).
Many thanks in advance.
Graham Laws

2274. Re: CAB on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <51035129_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 134374

In article <1762378_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) wrote:-

>and it worked fine. I am now using STiK 1.11 and can definately state that it
>works fine WITH pre-emptive multitasking under both Magic4 and 5 on a Falcon.

Lucky bugger Gary, I get a 68000 exception error every time I open a URL
under MAgic and CAB crashes out,

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2275. Meeting: Madison (WI) Area Atari Users Group

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32837C00.3E39@facstaff.wisc.edu>
Source record: 134375

The Madison Area Atari Users Group (MAUUG) will hold its monthly meeting on Tuesday, November 12, 1996, at 7:00 pm at the Madison Library--Central Branch, corner of Mifflin & Fairchild Sts.

Come join us for some lively discussion of the current state of things Atari and possibly some demos.

--
Doug Kendall, Madison WI
e-mail: dkendall@facstaff.wisc.edu

2276. Re: PLEASE HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847540052_OASIS_@pcc-uky.campus.mci.net>
Source record: 134376

In article <55ukkm$3mm0eq_004@news.ti.com>
wongck@ti.com (William Wong) said:-

>Right, hold down all 3 keys - shift, ctrl and alt. It should work. It works
>for me, I don't know exactly which key but holding down all 3 works.
>
>However, you may need to run the HDD driver from drive A, since it stops all
>loading from the HDD.

Hmm...on my Falcon, using ICD's hard driver utils, I just hold down
[control] to get to a desktop with nothing but the A, B, and C drive
icon showing...then I can pick "Install Devices" from the drop-down
menu to access the rest of my hard drive...and thus bypassing all
ACC's, CPX's, and Auto folder programs...Good luck! :)

--

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```

2277. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847540352_OASIS_@pcc-uky.campus.mci.net>
Source record: 134377

In article <1996Nov7.011242.1@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>> Peter, go soak your head!
>
>Have any beer?

You know, Peter, you just don't strike me as the Beer drinking type...
Maybe something Tootie-Fruity...but not Beer... :)

>> "They can have my TOS/GEM computer only when
>> they can pluck it from my dead, cold fingers!"
>
>You may get your wish someday..

AND I'll be one of the corpses beside of him, and proud to be there,
knowing we fought for something greater than just platform supremacy,
we fought for freedom of choice, freedom from monopolistic companies,
freedom from nonsensical policies dictated by the few, to the many...

we fight for computer/human interaction that is friendly, humane...

we fight for GEM and TOS...

The Fuji Lives!

--

```
_/_/_/
```

2278. Re: Need Info on Monitors

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847541040_OASIS_@pcc-uky.campus.mci.net>
Source record: 134378

In article <32827842f65b95@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) said:-

>Yes, I've seen the Amiga-badged Microvitek-monitors for ~$400 ->
>It's not that cheap, but multisyncs never are. I actually switch between
>my cheap-cheap SVGA and an old SC1224 (Or a C= 1084S wich I use at home.).

Know the feeling! I'm using an Atari PTC1426 for crisp VGA, and the
SC1224 when I need RGB stuff (like demos)...its just awkward to do
the switch back 'n forth, so I'll be happier once I find a good used
multisynch like the NEC 3D...Later! :)

--

```
_/_/_/
```

2279. Re: Thinking about buying an Atari for MIDI/Recording

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55ukli$47k@einstein.ebicom.net>
Source record: 134379

```
: >Ok, I'm considering seriously looking for a used Atari (a Falcon?) for
: >MIDI sequencing and, if possible, direct-to-disk recording. Is there
: >anything in particular I should be looking for? Any particularly nasty
: >gotchas?
: >
: >
: >--
: >Damir Smitlener

Damir,
The only real "gotcha" to look out for isn't all that bad.
If you get a used Falcon...try to get one that already has had
all the hardware patches. These patches are usually refered to as
follows:

SCSI patch: This is a minor jumper type patch that gets rid of some
SCSI problems when D2D recording. Symptom of an unpatched
Falcon is that it sometimes makes a crushing sound when
recording. Sometimes it will lock up the machine.
It's not a difficult patch to do yourself...so if
the Falcon you buy needs this...get the person selling
it to you to knock 10 or 15 bucks off the price.

Low Frequencey Patch: The stock Atari Falcon 030 adds a small boost
to the lower frequencies. Nice for voice work...but
not so welcome with music. This patch consists of
the exchange of a few resistors. Once again, something
you can do yourself...or quite cheaply at most electronic
shops.

Line Level Patch: The Stock Atari Falcon 030's input is designed to
accept mic level input. If you wish to hook line
level devices (such as pre-amplifed mixer) to the Falcon,
there are two ways to do it. You can either build a set
of cables with some resistors soldered in. Or, you can do
an actual hardware patch inside the Falcon that consists
of changing some resistors.

Most Falcons have already had the SCSI patch done. That's the major
one. If you get a Clab MK Falcon...all of the patches will have
been done.

Other than these minor fixes...I've had great success with my Falcon 030
running CuBase Audio. I'm using a Stock Falcon 030 (with above patches)
with the Atari 14meg Atari memory board, and a 15" SVGA monitor.
```

If you don't already have a monitor...you have several choices...
If you're on a budget...and intened on using the Falcon mostly for running music software...you can get a Monochrome monitor. I recommend, if you can afford it...getting yourself a VGA monitor...the bigger the better as the extra space comes in handy when working with a lot of editor windows and such. Another good reason for VGA is that it's compatible across practicly every computing platform, and the standard will be around for quite a while.

You'll need a good SCSI drive to record on. I personaly use an EZ 135 removeable with good results so far. The SCSI drive (if it's a fixed 3.5" or 2.5") can be internal or external. I personaly recommend getting an external mounted SCSI drive, thus leaving space within the Falcon for a less expensive IDE device for data storage. Of course your needs might prove more efficency in getting a nice large SCSI drive and mounting it right in the Falcon.

Software...I recommend CuBase Audio. Logic Audio is very nice...but they no longer support the Atari versions. This is what I was told after emailing Emagic USA. They wouldn't even sell a copy of Logic Audio Falcon to me! CuBase is top notch...in both midi and digital domains. Steinburg appears to intend on supporting the Falcon as long as they are being produced (and possibly even longer). FYI...the Falcon is still produced...but not by Atari. Clabs now makes the Falcon MK series.

Brian

2280. Re: CAB / STIK and JPG's

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <847474908_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 134380

In article <55q758$mh8@imag.imag.fr>
Romuald.Jouffrey@imag.fr (Romuald Jouffrey) wrote:-

>michael@ghf.augusta.de (Michael Pieper) wrote:
>
>>Hallo to all
>
>>I installed the new Version's of STik an CAB, but i always have problems
>>with the loading of jpg-Files.
>
>>Do someone know where the problem is? The last few byte's from a jpg-File
>>can't loaded. Th RxD-LED at the modem flashes, but there is no respons with
>>the TxD-LED.
>
>A new jpeg overlay using brainstorm jpeg accessory is available til
>this morning on STiK Stuff Page at URL :
>http://www.flinny.demon.co.uk/
>
>Just get it ! Idon't know if it will solve your problem, but give it a
>try !
It doesn't solve the end-bytes problem, but at least it runs
without too many #163 errors.

>Sorry for my poor english, I'm french ..
It's good enough to convey a message, and a lot better than my French!!!

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

2281. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847541256_OASIS_@pcc-uky.campus.mci.net>
Source record: 134381

In article <32827840f64461@stud.ntnu.no>
Nroot@stud.ntnu.no said:-

>Try installing a speed-resolution card, or the FX-card, or the
>ScreenBlaster Inside... You really got to know what's the hot end of
>a soldering-iron to install any of these upgrades.

Well, I can't argue with the examples you've brought up...In fact, I
don't think I'd try any of those myself, but would send it to somebody
like Toad Computers...but the Falcon is still pretty easy as far as hard
drives, Ram, and PDS stuff goes...

>> I just picked up a 2nd hand Falcon that was less than 2 years old, has
>> 4 megs of Ram/340 meg hard drive/14400 modem/and a ton of software for
>>
>> --> $400.00.....
>
>That's cheap!

I thought so too-thats why I jumped all over it! I'm gonna use it to run
my BBS with RATSoft...I've also got a Pioneer 6-pack CD coming that I'm
going to use with it too...its a SCSI-2 unit that I got from Systems For
Tomorrow for only $99.00! (I believe he said he had more than one, if
anybody is interested!) :)

>> I wouldn't want to try to buy a Mac/PC for that amount and still not
>> have the beauty, grace and elegance that is TOS/GEM... :)
>
>That was my point! If you're already hooked, a 68030-> TOS-compatible
>computer is not a bad choice. But let's face it, these computers are not
>for beginners or casual users. It's just too difficult to get support
>and software if you're not dedicated.

I agree that support and software are not as good as they could be, but
even though I'm a dedicated Atari user, I've not been able to run out of
software to try...Since I run an Atari-based BBS, support for users in
my area is not a problem. (but I can see your point, that if I wasn't
here it would be harder for them) By GEM/TOS's very nature though, they
are idea for beginning/casual users... :)

>> I do not believe its insane to invest in a TOS compatible computer...
>> I recommend TOS systems for my whole family and friends! Just got 2
>> more people where I work to buy Jags for $59.00...(beat that Nimbimbo!)
>
>The price for one Jag and ~10 games is pretty much the same as a PSX with
>ten games, and then you get some great games too. The Jag is a great

>machine, but there's not many games available for it.

Didn't know the PSX and 10 games were available for under $150.00...Oh
well, live and learn... Perhaps its because my Jaguar is used for me,
and my 5 year old (who plays it much more than I do)...so I have about
10 games...which means 40+ more are available not counting CD stuff...

--

_/_/_/

2282. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <55vsgh$9qq@news2.delphi.com>
Source record: 134382
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Here is an update with some more e-mail addresses if you care:

http://www.cnet.com CNET Central

richard@cnet.com Richard Hart
gina@cnet.com Gina St. John
crisis@cnet.com Desmond Crisis
dvorak@cnet.com John C. Dvorak
hari@cnet.com Hari Sreenivasan

letters@newsweek.com Newsweek Magazine

http://www.webcrawler.com to find more e-mail addresses and web sites.

I hope that with some luck Atari will get the exposure it deserves.

I know that many of you think that this effort is "preaching to the choir", but you must remember that many people out there who actually remember the days of "Pong" or the "Atari 2600". Just because they think that Atari went out of business years ago, doesn't mean that they wouldn't sit up if they heard a story about Atari. Now I am not suggesting that it will bring Atari back to life or something, but wouldn't it be nice to know that the company we "love to hate" got at least SOME respect?

Thanks!

Dom

2283. Test, kindly Ignore

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: phantomm@phantomm.harold.eastky.com
Message-ID: <847544350_OASIS_@phantomm.harold.eastky.com>
Source record: 134383

OICU2

--

Hmmmm.....

2284. Re: DirecT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961108123542.16828A-100000@moose.erie.net>
Source record: 134384

On 7 Nov 1996, PETER SINCLAIR-DAY wrote:

> In article <E0E268.JIF.0.bloor@torfree.net>, bz174@torfree.net (Bruce H. Campbell)
writes:
> > :PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu)
> >
> > [snipped]
> >
> > Peter, go soak your head!
>
> Have any beer?
>

Yeah, in the toilet!!!

2285. Re: CAB / STIK and JPG's

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <55vtet$etn@alexander.INS.CWRU.Edu>
Source record: 134385

In a previous article, bdc2@bdc2-ra.cwru.edu (Boris D. Cahan) says:

> In article <55q758$mh8@imag.imag.fr>
> Romuald.Jouffrey@imag.fr (Romuald Jouffrey) wrote:-
>
>>michael@ghf.augusta.de (Michael Pieper) wrote:
>>
>>>Hallo to all
>>
>>>I installed the new Version's of STik an CAB, but i always have problems
>>>with the loading of jpg-Files.
>>
>>>Do someone know where the problem is? The last few byte's from a jpg-File
>>>can't loaded. Th RxD-LED at the modem flashes, but there is no respons with
>>>the TxD-LED.
>>
>>A new jpeg overlay using brainstorm jpeg accessory is available til
>>this morning on STiK Stuff Page at URL :
>>http://www.flinny.demon.co.uk/
>>
>>Just get it ! Idon't know if it will solve your problem, but give it a
>>try !
> It doesn't solve the end-bytes problem, but at least it runs
>without too many #163 errors.
I spoke too soon!!! The only one that works for me without #163
errors is the old version from www1.31 with length 36,543.
The new one appears to be the old one in new wrappings, and gives me the
old $163 error and a few #204 errors.
Scheise!!!
> >Sorry for my poor english, I'm french ..
>It's good enough to convey a message, and a lot better than my French!!!
>
>
>--
>
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu
>
>
>
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2286. FS: MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Dan Aylward <dana@onyxcorp.com>
Message-ID: <01bbcda3$f8e65ab0$d300010a@dana>
Source record: 134386

My sister still has the 4-meg MegaSTe (with an internal 48 MB Seagate HD) that she bought from me about four years ago for $800 (a good price at that time).

Now I don't know what the hell it's worth, but she doesn't use it anymore and she wants to get rid of it for hopefully not much less that what it's worth, but barring that, whatever she can get...

Anyone who knows what it might be worth now (even if you don't want to buy it yourself) please let me know. Please reply via email as I can't always keep up with the news...

--
Dan Aylward (still a devoted Atarian even though I don't own one... :)
dana@onyxcorp.com
http://www.onyxcorp.com
ONYX Customer Center:
THE Total Customer Management Solution

2287. Trouble compiling STonX 0.6.5 on SunOS 4.1.4

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Ralph SOBEK <sobek@irit.fr>
Message-ID: <ausp6kifzt.fsf@irit.fr>
Source record: 134387
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In the past I have succeeded in compiling and installing STonX 0.6.5
for Solaris 2.5!

Now, I tried compiling stonx-0.6.5 under SunOS 4.1.4 using gcc
2.6.3 on a SPARC that I have at home.

When I ran configure I was happy to find that my OS was the
same as Marinos Yannikos'. Unfortunately, when I compiled it died on
audio.c. I reran the compiler on this step in verbose mode and the
output follows. Have you folks any ideas?

```
gcc -v -fomit-frame-pointer -I/usr/local/lib/gcc-include -I/usr/openwin/share/include
-DUSE_ON_EXIT=1 -DSTATFS_USE_VFS -DINLINE=inline -O3 -c audio.c -o audio.o
Reading specs from /usr/local/lib/gcc-lib/sparc-sun-sunos4.1.1/2.6.3/specs
gcc version 2.6.3
/usr/local/lib/gcc-lib/sparc-sun-sunos4.1.1/2.6.3/cpp -lang-c -v
-I/usr/local/lib/gcc-include -I/usr/openwin/share/include -undef -D__GNUC__=2
-D__GNUC_MINOR__=6 -Dsparc -Dsun -Dunix -D__GCC_NEW_VARARGS__ -D__sparc__ -D__sun__
-D__unix__ -D__GCC_NEW_VARARGS__ -D__sparc -D__sun -D__unix -Asystem(unix) -Asystem(bsd)
-Acpu(sparc) -Amachine(sparc) -D__OPTIMIZE__ -DUSE_ON_EXIT=1 -DSTATFS_USE_VFS
-DINLINE=inline audio.c /tmp/cca01063.i
GNU CPP version 2.6.3 (sparc)
#include "..." search starts here:
#include <...> search starts here:
/usr/local/lib/gcc-include
/usr/openwin/share/include
/usr/local/include
/usr/local/sparc-sun-sunos4.1.1/include
/usr/local/lib/gcc-lib/sparc-sun-sunos4.1.1/2.6.3/include
/usr/include
End of search list.
/usr/local/lib/gcc-lib/sparc-sun-sunos4.1.1/2.6.3/cc1 /tmp/cca01063.i -quiet -dumpbase
audio.c -O3 -version -fomit-frame-pointer -o /tmp/cca01063.s
GNU C version 2.6.3 (sparc) compiled by CC.
audio.c: In function `SPARC_audio_open':
audio.c:882: `AUDIO_GETDEV' undeclared (first use this function)
audio.c:882: (Each undeclared identifier is reported only once
audio.c:882: for each function it appears in.)
audio.c:889: `AUDIO_DEV_UNKNOWN' undeclared (first use this function)
audio.c:889: `AUDIO_DEV_AMD' undeclared (first use this function)
audio.c:904: `AUDIO_ENCODING_LINEAR' undeclared (first use this function)
audio.c: In function `SPARC_audio_closest_freq':
audio.c:961: warning: `return' with a value, in function returning void
audio.c:963: warning: `return' with a value, in function returning void
```

```
audio.c: In function `audio_open':
audio.c:1239: warning: assignment from incompatible pointer type

Cheers from southen France,

--
Dr. Ralph P. Sobek Disclaimer: The above ruminations are my own.
Ralph.Sobek@irit.fr Addresses are ordered by importance.
sobek@irit.fr If all else fails, try:
newsmaster@irit.fr, postmaster@irit.fr sobek@eclair.eecs.berkeley.edu
IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
Phone: (+33)[0]56155-8618 FAX: (+33)[0]56155-6258 http://www.cerfacs.fr/~ralph/
==============================================================================
Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, floptical!
```

2288. Re: Digital camera

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847542026_OASIS_@pcc-uky.campus.mci.net>
Source record: 134388

In article <1996Nov7.011132.1@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>Not possible yet..Maybe an enterprising Atari user will develop a hack to get
>one to work considering hacks are the norm..

I'll take Atari "hacks" over Mac solutions--anytime, everytime!

> "Rush Limbaugh is for people who aren't mature enough for Barney..."

I bet you've got wall-to-wall posters of Rush L. lining your janitors
closet then... :)

--

```
_/_/_/
```

2289. Re: comp.sys.atari.st?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: ~atari@teleport.com*
Message-ID: <55vqdg$97q@ornews.intel.com>
Source record: 134389
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <55tf7a$lhs@deimos.rz.uni-osnabrueck.de>,
Karsten Reincke <kreincke@cl-ki.uni-osnabrueck.de> wrote:
>
>Yes! I just came into this group, because I 've got
>the message 'Host replies: No such newsgroup', when
>I 've tried to go to comp.sys.atari.st

Any time your favorite newsgroup disappears, you should send mail to your news admin. Karsten, yours is newsadmin@cl-ki.uni-osnabrueck.de; you might want to notify postmaster@cl-ki.uni-osnabrueck.de also.

comp.sys.atari.st was rmgrouped by a rogue site attempting to disrupt Usenet. Your news admin should not accept "Big 8" newgroup or rmgroup messages without a valid PGP signature from tale.

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2290. Small Atari auction

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: smedley@gte.net
Message-ID: <56025t$i9h@news3.gte.net>
Source record: 134390
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

Well, I am a pack rat - especially when it comes to video game stuff
and computer equipment. So every now and then I take a good hard look
at my collection and get rid of what I don't need. Usually it will be
a piece of hardware I no longer use. Or my wife just wants it out.
Well, for what ever reason, here are a few items I have for sale.

Auction rules -

Bids will be accepted until Saturday, November 16th. At that point the
auction will go to a "going once, going twice" format, with updates
sent by e-mail to all participants. The auction will end NO LATER THAN
Thursday, November 21st (Turkey Day). If there are still competing
bids for an item when I check my e-mail that morning, the highest
bidder in my mail box gets it. Bid increments are a $1 minimum.

Shipping to be paid by buyer. All items shipped COD.

-=-

Item #1 - Atari TT030 workstation

4 megs ST RAM
TOS 3.06 ROMs (USA)
720K floppy drive
120 meg hard drive
Long-range printer port modification
Revision H motherboard (will accept CaTTamaran 48Mhz upgrade)
Includes AtariWorks, Civilization, and a few misc. games

This system was formerly used to control an automatic embroidery
machine, which is why the transmission distance on the printer port
was boosted (sorry, but I don't know what the actual range is). The
floppy drive is actually a 1.44 meg mechanism, the system lacks the
Ajax driver chip required to do 1.44 meg read/write operations. (BTW -
Toad sells these chips for $40.) Keyboard & mouse included. Has been
packed away in my closet for some time, so clock battery is probably
dead.

Current bid: $200 by ghaddrel

-=-

Item #2 - AlberTT VME graphics card (x2)

1024x768 w/ 16 colors (compare to TT medium res of 640x480)
VGA output (48 Khz horizontal scan rate @ 1024x768)

This card requires a minimum of 4 megs ST RAM to operate. I have two
of these, so the second highest bidder gets the other one. They should
be compatible with just about any GEM program that recognizes the TT
video modes. (I gotta admit, I have not tried them with anything - my
monitor went on the fritz right after I got the cards so I haven't
hooked them up. They do work, though - saw them tested before I paid
for them.) I have no idea if it will work on a Mega STe.

Bidding starts at $30

-=-

Item #3 - Hand scanner w/ Touch Up software

400 dpi scan resolution
Cartridge port interface - no SCSI hardware required!
Includes Touch Up edting software

Everything works great in this package, and the scanning/editing
software, Touch Up, is a fantastic package. Will work with any ST,
STe, TT, or Falcon. In their most recent catalog (95-96) Toad sells a
similair scanner for $109, plus another $39.95 for the software.

Bidding starts at $25

-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=

2291. Re: Importing mail in Okami

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32827842f65704@stud.ntnu.no>
Source record: 134391

Krzysztof Maj (kmaj@uran.ip.krakow.pl) wrote:

>To avoid report "Mail.josk - no work", in directory ...\NEWS_O_MAIL\ You
>need to create folder \JOSK (or rename folder \ROOT into \JOSK). You need
>also to edit PASSWD file, to enter your name and username.

Been there, done that. Doesn't work. This is mysterious, it _did_ work the
first time I tried it!

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2292. Re: AES calls

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0811961436280001@dwilga.comm.mtholyoke.edu>
Source record: 134392
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In article <3281BA0A.7BA1@stams.strath.ac.uk>, steven@stams.strath.ac.uk wrote:

> I recently installed Gbell on my STe. A limited list of AES
> calls were given in the docs, but I want sound samples when
> I am asked to confirm whether I want to copy/move/delete files,
> among other things.
>
> Does anyone have a fuller listing of AES call numbers and their
> meanings?

A list of AES calls for these tasks would not help because:

a) If you're using the built-in desktop, it doesn't use normal methods
for making AES calls, and there is no way to intercept what it does do in
later versions of TOS.

b) Even if you are using a replacement desktop, there's no way for GBell
to tell the difference between any one dialog and another. There are AES
calls for displaying dialogs, but there is no call which says "display a
confirm copying dialog" specifically.

Dan Wilga
dwilga@mtholyoke.edu

2293. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Henrik Lunardi Weide <chainxor@ross.cs.auc.dk>
Message-ID: <pxxafst2bqd.fsf@ross.cs.auc.dk>
Source record: 134393

thopman@uoguelph.ca (Theodore L Hopman) writes:

>
> James Thoroski (caprirsx@hotmail.com) wrote:
> : I was looking into getting an Atari Computer again(it's been years), and
> : was wondering if anyone could update me on what's happened.
>
> Hey, welcome back!

Yeah, welcome back :-)

> : Is Atari still around even?
>
> In short, no. They hadn't been making computers for a couple of yeas,
> having decided to concentrate on the Jaguar, and having licensed the
> Falcon to C-Lab. After the Jaguar didn't do as well as Atari had planned,
> the merged with JTS, a manufacturer of disk drives, and the new company
> bears the JTS name. No more Atari-made computers or games machines.

There are also several Atari-clones avaiable, currently the MedusaT40/T60
and Hades. Both machines can be buy with either a 68040 CPU (66 Mhz) or a
68060 CPU (60 Mhz). There are many times faster than the fastest original
Atari-computer, Hades and Medusa are produced by a swiss company called
Medusa Computer Systems.
There is also a new clone under development, it's called Phenix, from
a french company called CenTEK.

> : And besides that, if I were to buy an Atari Computer, which would you
> : recommend. I am looking for something inexpensive($1500 or less) and
> : can easily be upgraded to run faster or better.
>
> You can easily get a nice used TT030 system for that amount. There have
> been a couple of people selling such systems posting here recently, and
> if I didn't already have one myself, I'd be really tempted.

There's also a lot of second hand Falcon030's, I have a Falcon myself
and I think it's the coolest Atari-model ever made. It can be accelerated
quite easily, several cards are avaiable ranging in price from 100$ to
1000$. The 1000$ (approx.) one is called AfterBurner040 and is the
high-end Falcon accelerator, it's a card with a 68040 CPU or 68lc040 CPU.
I gives the Falcon a performance boost of 6-10 times a normal Falcon and
has room for 64 MB FastRAM. A normal Falcon is already about 4 times faster
than the ST.

I myself have a cheaper accelerator, that just tunes up the current CPU and
other processors. It's called BlopUP FX-card, and costs about 350$, it

can run the 68030 CPU at 40 Mhz instead of the normal 16 Mhz and it supports a more flexible RAM upgrade which is also a bit faster.

What I also like about the Falcon. is that is has a lot better graphics than the TT and also a lot better sound system. The backdraw is that a stock Falcon is about half the CPU speed of a TT, but as mentioned before than can be fixed with an accelerator.

Keep Cool and Flying...

ChainXOR...

*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

2294. Only 2 chips to upgrade to 2.06?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Eric H <ehe@execpc.com>
Message-ID: <3283865F.7203@execpc.com>
Source record: 134394

I wish to upgrade a 1040 STE to TOS 2.06. I have a Gemulator board with a set of 2.06 ROMs. Before I risk anything, does anyone know if I can just replace the ST ROMs with the Gemulator ones?

EHE

2295. Notator & NOVA card

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: pmonstad@sn.no
Message-ID: <3283a1422448cd1@sn.no>
Source record: 134395

Notator will not work properly on my Mega STE with NOVA card. What's
wrong and what can I do to solve the problem?

Pï¿½l Monstad, Sï¿½ndenï¿½lia 27 N-4200 Sauda. Tel/fax +47 52783413.
--
Greetings from another Okami Newsreader user.

2296. NVDI and NOVA card

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: pmonstad@sn.no
Message-ID: <3283a1422448840@sn.no>
Source record: 134396

I get a message when NVDI 4 is booting on my Mega STE with NOVA card:
VGA.INF not found... What is wrong, and do I need NVDI ET4000 to
get rid of this problem?

Pï¿½l Monstad, Sï¿½ndenï¿½lia 27 N-4200 Sauda Norway. Tel/fax +47 52783413.
--
Greetings from another Okami Newsreader user.

2297. 1040 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Barry.Summer@rebel.genesplicer.org
Message-ID: <cfb_9611081415@genesplicer.org>
Source record: 134397

To: caprirsx@hotmail.com
Atari 1040 ST for SALE:

1040ST with 2/5 megs RAM and Tweety Board Installed. TOS 1.0
With Mouse ,cover, some games and shipping included in U.S.
Price $100.00
If interested, leave message for Barry Summer
bsummer@delphi.com

2298. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <560aih$4hl@news.Hawaii.Edu>
Source record: 134398

: Can anyone tell me if Dungeon Master and/or Chaos Strikes Back runs on
: the Falcon030? Is Backward required?

I can't recall if emulators are required (or merely setting the ST-Low res
in the NV-Ram settings) but I've played both on my Falcon in the past.
Recent dissatisfaction with Daggerfall (buggy, buggy, buggy!) has left me
wanting to play Chaos Strikes Back again.

Aloha,

John Perez
jperez@hawaii.edu

2299. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32834e7e.23060394@news.airtime.co.uk>
Source record: 134399

On 08 Nov 1996 14:54:04 +0100, Magnus Kollberg
<emwoll@emw.ericsson.se> wrote:

>hallvart@sn.no (Hallvard Tangeraas) writes:

>Yeah, selecteric is the best! The only thing that isn't that great is that
>it doesn't support lonf filenames, or does it?? Atleast the version I have
>doesn't.
>Freedom have some nice features that Selectric hasn't but I like the inteface
>of Selectric much better. Freedom uses it's own ideas.

I tried Freedom under Gemulator96/Win95/MagiC4.1 and I couldnt see a
bloody thing, the window was there but everything else looked like
black text on black paper,
However I was desperate for a file selector to handle long file names
and SELECTRIC 1.10 does the job perfectly under the above set up, so
yes it does handle them and yes I agree its the best :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2300. Re: GFA Subroutine wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <560ali$a3f@laplaza.org>
Source record: 134400

This has always worked for me but note that it is for american systems
where PRINT DATE$ results in something like 08.11.1996. Also note that
some earlier versions of GFA will give you a different format for DATE$
when compiled.

Frank /~
@/

```
==========================================================================

day%=VAL(LEFT$(DATE$,2))
year%=VAL(RIGHT$(DATE$,4))
month%=VAL(MID$(DATE$,4,2))
offset2%=VAL(MID$("000031059090120151181212243273304334",3*(month%-1)+1,3))
tdays%=(year%*365)+offset2%+1+(year%-1)\4+(year%-1)\400-(year%-1)\100
IF month%>2 AND ((MOD(year%,4)=0 AND MOD(year%,100)<>0) OR MOD(year%,400)=0)
INC tdays%
ENDIF.
startdate5|=MOD(tdays%,7)
IF startdate5|=0
startdate5|=7
ENDIF
'
dw%=MOD(day%+startdate5|,7)
SELECT dw%
CASE 2 TO 6
dw2%=dw%-1
CASE 0
dw2%=6
CASE 1
dw2%=7
ENDSELECT
'
RESTORE weekdays
FOR dn%=1 TO dw2%
READ day$
NEXT dn%
weekdays:
DATA Sunday,Monday,Tuesday,Wednesday,Thursday,Friday,Saturday
'
PRINT day$
```

2301. Re: c.s.a.s Disappears for 12 hrs

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847573576_OASIS_@swampdog.demon.co.uk>
Source record: 134401

In article <Pine.SUN.3.95.961106144138.468B-100000@galileo.cris.com>
Tom Lamparty <Lamparty@concentric.net> said:-

>Did anyone else notice that comp.sys.atari.st disappeared for 12 hrs, from
>2:00AM EST to 2:00PM EST? For those 12 hrs all I got in PINE was 411 No
>Such Group! Used Newsie62 to get a new full group list and csas had
>mysteriosly vanished! Tried to subscribe in PINE and csas was missing from
>the list of atari groups! It seems to be back now, but only registered 1
>message in the group since I last read it just prior to 2AM!!! Anyone have
>any ideas on what happened? Did this take place world wide or just here at
>concentric.net?

It wasn't worldwide!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2302. Re: Digital camera

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <3283705e91f082@stud.ntnu.no>
Source record: 134402

Peter Sinclair-Day (sinclap2954@cobra.uni.edu) wrote:

>In article <327fb6dc69ad581@sn.no>, pmonstad@sn.no (P?l Monstad) writes:
>
>Not possible yet..Maybe an enterprising Atari user will develop a hack to get
>one to work considering hacks are the norm..

And this comes from a Mac-user, whose _native_ OS runs on a 68k-emulator.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2303. Re: PPP

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <3283706091fea5@stud.ntnu.no>
Source record: 134403

Matthew C. Faehnle (faehnle.2@osu.edu) wrote:

>
>I tried the PPP-kit and it says that it only works on single systems. Is it
>possible to make it work under Geneva?

Yes, if you have a recent version of Geneva. Version 4 works (a bit...)
with MiNT, version 5 (Which should be out very soon.) is supposed to
work better.

>Also, I have been having trouble getting Mint to work with Outside virtual
>memory manager. I need MiNT for PPP but I also need Outside as I am short on
>memory (and $). Does anyone know how to make this work - it laymans terms
>please, I haven't a clue when it comes to using mint.

If you a TT you can use FreeMiNT 1.14 (ftp.fu-berlin.de) which has built-in
virtual memory. Perhaps it works on PAK'ed ST's too, but I don't think
it works with Falcons.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2304. Re: Help!PRINTING from 1stguide???

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961108181132.28776A-100000@voyager.cris.com>
Source record: 134404

I REALLY hate to do this to you, but! Did you think to try the command
that dates back to CP/M and maybe before that "Control P"? I'm just glad I
didn't ask! Though till you asked I never thought to try it myself 8^)

On Fri, 8 Nov 1996, Boris D. Cahan wrote:

>Help! I just installed 1st-guide 196. In the docs, it says printing can
>only be done with GDOS installed or something like that. I have NVDI 4.
>The docs don't say HOW it is done. Can it and how???
> :-(
>
>
>--
>
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu
>
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2305. Re: Only 2 chips to upgrade to 2.06?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961108184952.3826A-100000@voyager.cris.com>
Source record: 134405

Yes you can, if you have the chip sockets that is long enough for the TOS 2.06 chips, I believe that they are 32 pin chips! All you have to do is carefully remove the old 1.6 or 1.62 chips and plug in the new ones, then you have to move one or 2 jumper wires on the board from the holes to the left of the middle hole and bend them over and resolder them in the hole to the right of the middle hole! Some one else is going to have to let you know which jumpers to switch though, as it has been a while since I did this, then I had to switch them back to install the Analogic TOS switcher board!

On Fri, 8 Nov 1996, Eric H wrote:

>I wish to upgrade a 1040 STE to TOS 2.06. I have a Gemulator board with
>a set of 2.06 ROMs. Before I risk anything, does anyone know if I can
>just replace the ST ROMs with the Gemulator ones?
>
>EHE
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2306. Re: c.s.a.s Disappears for 12 hrs

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961108185936.3826B-100000@voyager.cris.com>
Source record: 134406

On Fri, 8 Nov 1996, Guy Harrison wrote:

> In article <Pine.SUN.3.95.961106144138.468B-100000@galileo.cris.com>
> Tom Lamparty <Lamparty@concentric.net> said:-
>
>>Did anyone else notice that comp.sys.atari.st disappeared for 12 hrs, from
>>2:00AM EST to 2:00PM EST? For those 12 hrs all I got in PINE was 411 No
>>Such Group! Used Newsie62 to get a new full group list and csas had
>>mysteriosly vanished! Tried to subscribe in PINE and csas was missing from
>>the list of atari groups! It seems to be back now, but only registered 1
>>message in the group since I last read it just prior to 2AM!!! Anyone have
>>any ideas on what happened? Did this take place world wide or just here at
>>concentric.net?
>
>It wasn't worldwide!

Found out since then that only sysadministrators stupid enough to act on a rmgroup without a pgp authentication from tale gave us trouble! Needless to say mine was one of several that automatically acted on the forged rmgroup!! Oh, and when I did get it back I had to resubscibe and delete a couple of hundred meow spams! Have since put them in the kill file, I guess I'm not all that bright either!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2307. Re: GFA Subroutine wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: ~atari@teleport.com*
Message-ID: <55vs00$97q@ornews.intel.com>
Source record: 134407

In article <Pine.LNX.3.95.961107223846.30482B-100000@moose.erie.net>,
Dennis McGuire <mcguired@moose.erie.net> wrote:
>
> Does anyone have a simple GFA procedure to get the day of the week
>from the +DATE function? Please send it to me if you do!

I have it in HiSoft BASIC Pro - want to try that? I'm sure some translation
will be required, but it's not real difficult - just figure the starting date,
do a MOD 7 on it, and a SELECT CASE on the result. Here's a quick & dirty off
the top of me head:

```
' Assumes that the base date is a Sunday - adjust as needed

dt&=val(date$) ' actually, there's some other function to get a numeric
' date, I think, but this is just illustrative

dayofweek% = dt& MOD 7

SELECT CASE dayofweek%

CASE = 0
dayofweek$="SUN"
CASE = 1
dayofweek$="MON"
CASE = 2
dayofweek$="TUE"
CASE = 3
dayofweek$="WED"
CASE = 4
dayofweek$="THU"
CASE = 5
dayofweek$="FRI"
CASE = 6
dayofweek$="SAT"

END SELECT
```

This will give consistent results, so if they're consistently wrong <G>,
adjust the starting day accordingly.

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2308. Re: PINE Setup : was Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961108192128.3826D-100000@voyager.cris.com>
Source record: 134408

On Fri, 8 Nov 1996, dave wrote:

>Sorry if this is a daft question but is Pine available for TOS/MagiC or does
>it need Mint or a un*x system?

I suppose that some genius somewhere could recompile it to run under Mint,
but normally PINE is the pre-installed mail reader that comes with your
UNIX account on your ISP's computer system! The later versions also let
you read and post to usenet newsgroups. Very easy to use, menu of commands
at the bottom of the screen!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2309. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961108Z083008.028dave@mbha.demon.co.uk>
Source record: 134409

Hmmm, anyone out there getting smtp mail through demon? I get a message saying access to server refused. The docs suggest that Newsie and Ant-Mail both send mail through smtp but receive through POP3. But I don't have POP3.

Or am I being stupid here?

--
dave

2310. Re: PINE Setup : was Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961108Z083358.875dave@mbha.demon.co.uk>
Source record: 134410

Sorry if this is a daft question but is Pine available for TOS/MagiC or does it need Mint or a un*x system?

TIA

--
dave

2311. Re: First news about the Phoenix040/060 (previously called Cent40/60)

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: ~atari@teleport.com*
Message-ID: <55vrm7$97q@ornews.intel.com>
Source record: 134411

In article <Pine.BSI.3.95.961107000343.26218A-100000@usr11.primenet.com>,
Katherine L Ellis <kellis@primenet.com> wrote:
>
>Here are the first informations about the Phenix, Atari GEM compatible:
>
>Processor: Motorola MC68040 66Mhz or MC68060 120MHz
>
<SNIP>
>
>If you think you could make something for this computer (developping for
>example), you should contact Centek at:
>
<SNIP>
>
>Anyway you can send me the message and i will transmit to the conceptor of
>the Phenix.

How about a 100Mbps Ethernet card? As it happens, I am presently about 10
meters from Intel's NIO Software development team...

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
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Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2312. Re: newsgroup problems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: ~atari@teleport.com*
Message-ID: <55vqut$97q@ornews.intel.com>
Source record: 134412
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

In article <55uahn$gal@News.Dal.Ca>,
ag352@chebucto.ns.ca (John S. Gray) wrote:
>
>Recently there was a multiple spam taking over comp.sys.atari.st, then
>suddenly my server dropped the group from the list. Anyone know what
>happened?

Here's the "meow bomb" FAQ:

FROM: trebor@sirius.com
SUBJECT: INSTA-FAQ: For you to answer hate mail you might get about the binary flood
DATE: Sat, 02 Nov 1996 21:58:05 -0800 ORGANIZATION: Sirius Connections
MESSAGE-ID: <328833b1.6056085@news.sirius.com> NEWSGROUPS: news.admin.net-abuse.misc

Here's an short FAQ I've created, while trying to keep my mailbox from being destroyed by auto-responder acknowledgements.

INSTA-FAQ: What's with all this shit in my favorite newsgroup?
==========
I've created this INSTA-FAQ [tm, I guess] for those who have not yet learned to read Usenet headers, and who wonder WTF is up with this flooding. Please read it before taking any action about the flood.

What's going on?
==========
Easy! A gang of dysfunctional adolescents finds it hysterically funny to post a large file to a whole bunch of groups, putting the email address of a whole bunch of people in the Reply-To: line of the post. They hope to generate a lot of hate mail to those people.

They also include as many test newsgroups as they can in the flood. Since every post to a test newsgroup generates about a dozen acknowledgements from auto-responders around the world, they hope that this will create a mailbomb for the people in the Reply-To: line.

5,000 posts X 10 test newsgroups X 10 auto-responders = 500,000 responses!

Fortunately, and because they've tried this before, most people are prepared for this, and the mailbombs just don't materialize. Most people realize what's going on, and don't send hate mail to the innocent victims, either.

Who are these Idiots[tm]?
==========
In real life? I dunno... On the Net, they are just a bunch of little boys who

haven't grown up, and who go around calling themselves 'The Meowers.'

If they don't engage in real vandalism, like spraying graffiti, or ganging up on elderly people sunning themselves in the park, it's because they're not brave enough.

They have all the guts of someone tossing eggs from a moving car.

What should we do?
==========
Right now? Nothing. Grin and bear it. Hey, at least you're not one of the people being mailbombed!

DO NOT SEND EMAIL TO THE PEOPLE IN THE REPLY-TO LINE!!!!

It's not them towards whom your anger should be directed.

If you want to do something, learn about Usenet and reading headers.

If you want to do something, oppose the Meowers and what they do. They have destroyed many, many newsgroups, and who knows when it will be your turn, or your favorite newsgroup's turn, to be harassed by them.

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2313. Re: Help!PRINTING from 1stguide???

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199611082147.a456@b.maus.de>
Source record: 134413

Boris D. Cahan (bdc2@bdc2-ra.cwru.edu) (bdc2@po.cwru.edu) wrote:

>The docs don't say HOW it is done. Can it and how???

Press Control-P (as one expects in a GEM program). If you press Control-A a configuration dialog will appear where you can set several options, including the GDOS driver number to which output will be sent.

If you want to print text with 1stGuide and NVDI 4 there's a tiny problem: NVDI 4's printer drivers seem to lack the v_alpha_text() function. So if there's need to print text you'll have to install an additional older GDOS driver and configure 1stGuide to print on it.

-andre

2314. MagiC 5, threads and NVDI 5

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199611082232.a457@b.maus.de>
Source record: 134414

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:

>Do you need NVDI 5 to be able to get the threads to work??

No, you don't. MagiC 5 supports threads and AFAIK MagiCDesk's copy program (MGCopy) already makes use of them.

I guess the reason why NVDI5 is involved here is the follwing thought:

Modern GEM programs do not come with their own printer drivers but they rely on GDOS to do this work. Until now, GDOS printing blocks any screen output, so you can't use other applications during this time.

In a multithreaded environment a GEM program could create a thread dedicated to printing in the background. This thread would open the GDOS printer driver and then print your document. However, since NVDI 4 doesn't support threads it cannot handle two (or more) tasks simultaneously (i.e. printing while drawing on the screen). So even if a program created a thread for GDOS printing this would still stop other applications from making screen output.

That's why a new, multithreading-aware version of NVDI is needed. It could create a thread for print jobs and would still be able to draw lines, circles, dots etc. on the screen, thus not blocking other programs.

-andre

2315. Re: Multitasking How ????

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847572314_OASIS_@swampdog.demon.co.uk>
Source record: 134415

In article <55oiv8$42@info.forthnet.gr>
lambross@popper.forthnet.gr (lambros) said:-

>I know thats bad ,but i am not a programer.My problem is that i can
>not understand that stuff about "systm calls" or "C language" etc.
>If there is a simple way of multitasking with the STe i would be happy
>to know.My system is a STe ,4Mb ram and a EZ 135 Syqest drive with icd
>pro host adaptor.I do apreciate that you read that.

MagiC can be installed in less than 5 minutes although it's a good idea to read the manual first I suppose. Version 4 is probably the minimum to go for, version 5 is the current one. I'm still on version 2 and very happy with it.

I don't know how easy Geneva is to install, I've never tried it.

Just about all Gem programs that use windows will run as will many of the Gem programs that don't use windows. Of those that don't, most can be persuaded to work by installing them as singletasking - all that means is MagiC freezes all the other programs while the singletasking one is running. When it quits, all the others start running again.

None Gem programs, the .tos and .ttp ones, can be run in special windows so that the text they output does not interfere with the screen.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2316. Re: How to set Mintnet to greater than 19200?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GKIJAFWKUp@tos.ak.planet.gen.nz>
Source record: 134440

In <55rrds$o3c@orm.southern.co.nz> wrote :

>be used to dial at whatever speed and make the initial connection, and
>while your ISP is trying to establish SLIP/PPP connection (will retry for
>minutes maybe) you can run syslogd and pppd to establish connection.

Normally syslogd would be executed at startup time, and pppd would be used for
dialling, connecting and starting the ppp connection, meaning that CoNnect
is not needed at all.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

2317. Re: Networking 2 ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GKIJAFWMUp@tos.ak.planet.gen.nz>
Source record: 134441

In <E0F86G.97C.0.queen@torfree.net> Jonathan Kenny wrote :

>
>I have a STf and a Mega4/STE which I would like to connect together in my
>own little household LAN. Anyone done this?

I have a TT030 and MegaSTE connected locally.

>I guess I would try to do it under MiNT although I've never been able to
>get MiNTNET running because I can't install MinixFS. Thus tar.ttp crashes
>when I try to decompress files which are > 8+3.

This is not normal, something must be wrong, because it should not matter
whether you have Minix FS or not - if you use a GEMDOS FS, then the names
should just be truncated. I have never had the crash you mention when I
decompress onto GEMDOS FS with tar. Maybe you have a faulty version of tar?

>So what else... What ports should I use?

Well seeing as one of the machines has no LAN port, you cannot use that. So
that leaves the serial or parallel ports. If you can make your own cable, the
parallel port would be the fastest, but this is no good if you have a printer
on that port, which leaves the serial port. But if your STf has a modem then
you cannot use the serial port, which leaves the MIDI ports. I have never
tried this myself, but I suspect it would be far from perfect. And if you
have intruments connected to the MIDI ports then you are left with nothing,
so you would in that case have to do without music instruments, modem or
printer in order to get a free port for the network.

On the MegaSTE it is not such a problem since you have multiple serial ports,
so if you have a modem on one, you can just use the other for the network.

>The Mega4/STE has a LAN port. Can I somehow connect this with the com port
>of the STf? I would expect that I would have to connect them via com
>ports or serial ports.

The LAN port is a serial port, so just use the serial port instead, with a
normal null-modem cable. But the parallel portis faster, so you should use
that if possible.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

2318. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55tu4a$km07k_002@news.ti.com>
Source record: 134442

In article <847399040_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net wrote:
>
> I just picked up a 2nd hand Falcon that was less than 2 years old, has
> 4 megs of Ram/340 meg hard drive/14400 modem/and a ton of software for
>
> --> $400.00.....
>

That's a good bargain.... my 2nd hand falcon - 4Meg RAM / 84 Meg HDD cost me
US$375. And that's with 4 pieces of software on the HDD only, nothing else.
Not to mention that I have to fly to US to pick it up, well, actually I was
going there on a business trip :-)

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2319. **** HIGH QUALITY MIDI SEQUENCES ****

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: rainbowmid@aol.com
Message-ID: <19961108004300.TAA12678@ladder01.news.aol.com>
Source record: 134443

Looking for professional MIDI sequences to support your performance ?

Visit our site:

http://users.aol.com/rainbowmid

CUSTOM MADE SPECIALISTS - Extremely high quality at competitive prices!

Free catalog and demo tape available

2320. TEST-Do not READ!

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <55u8ia$ahk@huron.eel.ufl.edu>
Source record: 134444

```
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Flute and Guitar Page at:
http://www.afn.org/~guitarra/
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
**************************************************
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
```

2321. Ooops!

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: atari@teleport.com
Message-ID: <55u8h3$rom@nadine.teleport.com>
Source record: 134445

Someone wrote me today about Atari Computing - and due to some leftover hiccups from last weekends mailbomb, I lost the message before I could answer. Please send your inquiry again!

--
--
Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade *** atari@teleport.com |
| Moderator, alt.binaries.atari and alt.binaries.atari.d |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

2322. Re: CAB/STIK best settings/version

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <55ua1c$ahk@huron.eel.ufl.edu>
Source record: 134446

>Hi peeps,

Hi : I had the same problem for about 6 months!!! I went almost crazzy because
I was sure that my set up was the same. Some times It would work perfect and fast,
others it would not connect at all!

One day I read the posting on my server that their SLIP config. was wrong
and since they fixed it CAB/STIK work each time :)

You may consider contacting your server.

GUITARRA

>
>On saturday I was treated to a superb display of what CAB/STik can do.
>The pages flew in, the resolutions were speedy. The thing worked like a
>dream. But today it wouldn't run at all. It refused to resolve and timed
>out constantly. (Better than when it kept locking up)I'm sure I didn't
>alter anything, though I did defrag my hard drive.

> ali@land.demon.co.uk Edinburgh, Scotland
> ---
> Hard work never killed anybody, but why take a chance?
>
>
>
>
>
>
>
>
>.

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Flute and Guitar Page at:
http://www.afn.org/~guitarra/
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Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media

PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-=-= =-=-=-=-=-=-=-= =-=-=-=-=-=-=-= =-=-=-=-=

2323. Re: PLEASE HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55ukkm$3mm0eq_004@news.ti.com>
Source record: 134447

In article <16310@gos.ukc.ac.uk>, nj1@ukc.ac.uk (N.Jones-Rodway) wrote:
>
>You should be able to boot bypassing the AUTO folder and ACCS by holding down
>Control or Alternate or something when you boot up.
>
>At least, I THINK it bypasses the ACCS...
>

Right, hold down all 3 keys - shift, ctrl and alt. It should work. It works
for me, I don't know exactly which key but holding down all 3 works.

However, you may need to run the HDD driver from drive A, since it stops all
loading from the HDD.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2324. Re: TTP program help

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55ukd6$3mm0eq_002@news.ti.com>
Source record: 134448

In article <847020350_OASIS_@pcc-uky.campus.mci.net>, thechyld@pcc-uky.campus.mci.net wrote:

>> are there basic commands common to ttp programs? i launch the ttp, and
>>don't type anything in the command line. command instructions flash by
>>at a few hundred miles an hour, and then i'm dumped back to the desktop.
>>how do i pause the screen output so i can read the directions?
>>
> For those TTP programs that are not friendly enough to stop on their
> own, just use [control]-S and [control]-Q to pause/restart the display.

Without a command line shell, hitting ctrl-S/Q may be difficult.

I suggest you just get a command line shell - there's one which comes with Gemini which is good, there are several others. However, this means you have to type in the command to change directory and exeute it.

Alternatively, get TOS2GEM which should redirect all TOS output into a GEM window right on the desktop!

Both can be obtained from cnam.fr, use the search to find them.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2325. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55ulmu$47k@einstein.ebicom.net>
Source record: 134449

Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
: Martyn Tidd wrote:
:
: > I have run Geneva for about 3 years and, like you, I thought the grass
: > was greener over the MagiC side of the fence. Suffice to say, I am not
: > back using Geneva as my main system software.
:
: Oops! That should read NOW back using Geneva as my main system
: software. Little slip of the keyboard there :-)
:
: Martyn

I've been using Geneva for years now...and recently ordered MagiC
to see what it's like! It'll be awful hard to beat Geneva in terms
of look and feel.

Brian

2326. Help!PRINTING from 1stguide???

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <847436596_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 134450

Help! I just installed 1st-guide 196. In the docs, it says printing can
only be done with GDOS installed or something like that. I have NVDI 4.
The docs don't say HOW it is done. Can it and how???
:-(

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

2327. DSDD 3.5" 720k Floppies in Singapore

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Richard Cheung <rcheung@stomail.sps.mot.com>
Message-ID: <3282DAE2.41C67EA6@stomail.sps.mot.com>
Source record: 134451
Cross-posted to: comp.sys,atari.8bit,comp.sys.atari.st,comp.sys.acorn.hardware,comp.sys.acorn.apps,comp.sys.mac.apps

Hi there,

Does anybody out there in Singapore uses DSDD floppies anymore?
I have a lot of those double sided double density disks that I cannot
make use of anymore.

They are colour disks and are made by TDK. Anyone inerested, they can
have them at S$9.00 per box (10 disks) or S$7.50 per box for 5 to 9
boxes and $6.00 for 10 or more boxes. I also have some unbranded ones
for S$30 per 50 or S$50 per 100 disks.

They are used in the older generation PC portables (720K), Atari (720K),
Amiga (800K-900K), Acorn Archiemdes (800K) Apple Mac+ (800K) and
word-processors (i.e. Cannon, Brother) etc.

The unformatted capacity is 1MB and formatted to around 720K to 900K.

If any of you are interested, please let me know via email.

Regards, Richard (:-)
email: rcheung@stomail.sps.mot.com

2328. Re: PPP

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <55um6s$47k@einstein.ebicom.net>
Source record: 134452

Matthew C. Faehnle (faehnle.2@osu.edu) wrote:
:
: I tried the PPP-kit and it says that it only works on single systems. Is it
: possible to make it work under Geneva?
:

What PPP-kit would you be talking about?
NOS will work under Geneva...
STik will also work under Geneva...
Mint/Mint-Net will also work under Geneva (depending upon which version of
Geneva you have).

I can't be of much help on Mint...
I can however help you with STik, and NOS...

Brian

2329. MegaSTE, Spectre GCR and more for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: fcctower@efn.org
Message-ID: <fcctower-0711961732120001@dynip107.efn.org>
Source record: 134453

This is a great system, includes Spectre to run Mac software (will not run System 7). I prefer to sell this entire system as a package, but will consider individual offers if the CPU sells. Everything in good condition. An enterprising person could probably buy the whole thing, sell the parts individually and make some money!

MegaSTE 4meg/50meg HD/800k floppy
SM147 monitor (14 inch flat screen, mono)
SC1224 monitor (color)
MonitorMaster
Supra 40meg HD
Golden Image mouse
Spectre GCR 3.0
External 800k floppy
Supra 2400/9600 Fax modem
Supra 2400 modem

Buy just the MegaSTE for $200 or everything for $400, plus shipping.

For an additional $100 plus shipping, I'll throw in all the software, including:

Geneva
MultiDesk Deluxe
NeoDesk 4
CardFile 4
FontFarm
QuickForms
Diamond Back 3
Diamon Edge
Ultimate Virus Killer5.7
Warp9
WordWriterST
WordPerfect
FirstGraph
DataDiet 2
XBoot
VIP Pro
Spelling Sentry
G+Plus
ImageCat
MVG
BaseTwo
Lookit/Popit
ChessMaster2
4 InfoCom and other games

plus much more!

For Macintosh (use with Spectre):
System 6.08
Write Now 4.0
HyperCard 2.0

Plus over 100 PD disks (mostly Atari, some Mac)

2330. TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: mvrbicky@edu.uni-klu.ac.at
Message-ID: <32831518.6950@edu.uni-klu.ac.at>
Source record: 134454

I have an Atari TT030 for sale.

Includes:
- 8 Mb internal memory (4 Mb ST-RAM / 4 Mb TT-RAM).
- 200 Mb SCSI harddisk.
- 1.44 Mb floppy disk drive.
- Crazy Dots II VME graphiccard (1024x768, 256 colors, 76Hz,
800x600, 65536 colors ...)
Works with every SVGA monitor.
- Installed Linux 68k (1.2.13pl10) with X11R6 (1024x768)
I have connected my TT via a serial line to my PC and it works great
as an X Terminal.
- About 200 diskettes with Atari software, lots of original software
incl. handbooks.
- And more.

All in one sale.
Price: ATS 8000,- (DM 1150,- US$ 800,-),
(bases for negotiation)

Michael Vrbicky
mvrbicky@edu.uni-klu.ac.at
phone: ++43 463 55112 20 (mo. - fri.)

2331. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvviv7has49.fsf@emw.ericsson.se>
Source record: 134455

Martyn Tidd <etlmntd@etlxdmx.ericsson.se> writes:

> works in conjuction with HD-Driver, etc. For example MagiC 5 supports
> threads but this will only work in conjuction with NVDI 5. This isn't
> out yet so I can only take System Solution's word for it. Until this is
> in place, background tasks such as printing and compiling are little
> better than they are under Geneva.

Eehhhh..... you must be joking?? right? Do you need NVDI 5 to be able
to get the threads to work?? What a joke!

How can they say that MagiC 5 have got threads, when you need NVDI 5
to use them? I don't belive it. :-\

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2332. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: deanw3@iceonline.com
Message-ID: <55uunl$532@news.iceonline.com>
Source record: 134456
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

```
>In Terminator 2, the little computer the kid uses to crack the ATM
>code is an atari.
>
Thats an Atari Portfolio Mini Computer, I still have
mine its acutally a very nice piece of hardware, But never found a
market.

AV(Dean for all the idiots out there...)
```

2333. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55v34v$5s0eu_004@news.ti.com>
Source record: 134457

In article <55ulmu$47k@einstein.ebicom.net>, bjr@edison.ebicom.net (Brian Roland) wrote:
>
>I've been using Geneva for years now...and recently ordered MagiC
>to see what it's like! It'll be awful hard to beat Geneva in terms
>of look and feel.
>

Does Geneva comes with a base desktop shell or you have to get Neodesk ?

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2334. Re: 250 meg floppy tape drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: wongck@ti.com
Message-ID: <55v2s6$5s0eu_002@news.ti.com>
Source record: 134458

In article <55qk2h$nhn@ornews.intel.com>, *atari@freemark.com* (Rich Tietjens) wrote:
>
>That's a valid point. It's partly OS dependent, and partly hardware
>dependent. This box runs Win95.

More on the OS... like I heard that with MagiC / HDdrive can do multitasking &
DMA access at the same time, while notmal TOS cannot -- same hardware :-)

It seems like Win95 is not so good after all.... I have no experince with it,
ie I have not used Win95 before.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2335. Re: How to set Mintnet to greater than 19200?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <55ufgf$d0p@orm.southern.co.nz>
Source record: 134459

Hi there!

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: In <55rrds$o3c@orm.southern.co.nz> wrote :
: >be used to dial at whatever speed and make the initial connection, and
: >while your ISP is trying to establish SLIP/PPP connection (will retry for
: >minutes maybe) you can run syslogd and pppd to establish connection.
: Normally syslogd would be executed at startup time, and pppd would be used for
: dialling, connecting and starting the ppp connection, meaning that CoNnect
: is not needed at all.

I use CoNnect because I haven't found a MiNT(net) dialer program that can
handle the login script my ISP requires! Starting syslogd after
connecting with CoNnect has yet to fail me...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/32Mhz/DSP/FPU

2336. Re: Okami still developed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3283214a784381@xs4all.nl>
Source record: 134460

on Tue 05-11-96 01:03 Jo Even Skarstein wrote:

>
>Does anybody know if Okami is still being developed? The version I got
>(0.26) is dated 31/10-94. It's a great program, but some things needs
>to be fixed: It's too hard to set up, and the interface needs a
>facelift.
>

We're working on it. Version 0.27 is in alpha-testing state (see
header). What would you like changed in the (GEM) interface? Please
join the newsgroup maus.sys.atari.okami if you want to discuss things.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

2337. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32832329.41C67EA6@etlxdmx.ericsson.se>
Source record: 134461

William Wong wrote:

>
> Does Geneva comes with a base desktop shell or you have to get Neodesk ?

Geneva does not come with a desktop but is usable without. Indeed, when
I first bought it there wasn't a multitasking desktop available so I had
to use it without. I'd highly recommend getting Neodesk 4 though - they
work together beautifully.

Regards
Martyn

2338. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32832797.167EB0E7@etlxdmx.ericsson.se>
Source record: 134462

Magnus Kollberg wrote:

> Eehhhh..... you must be joking?? right? Do you need NVDI 5 to be able
> to get the threads to work?? What a joke!
>
> How can they say that MagiC 5 have got threads, when you need NVDI 5
> to use them? I don't belive it. :-\

That's SysSol told me a while back (before MagiC 5 was released) when I was enquiring as to the differences between v4 and 5. When I upgraded I just got my v4 manual back and a short read-me file on disk mostly about using v-fat. As usual, the MagiC docs tell you NOTHING.

Regards
Martyn

2339. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961108063244.4483A-100000@usr04.primenet.com>
Source record: 134463

HI, Well, saying that I would guess you have Neodesk with geneva..
Neodesk gives this feeling. It is very nice. And you still can use
Neodesk with Magic, thus you'll have almost the same feeling.
Bye.
On 8 Nov 1996, Brian Roland wrote:

>Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
>: Martyn Tidd wrote:
>:
>: > I have run Geneva for about 3 years and, like you, I thought the grass
>: > was greener over the MagiC side of the fence. Suffice to say, I am not
>: > back using Geneva as my main system software.
>:
>: Oops! That should read NOW back using Geneva as my main system
>: software. Little slip of the keyboard there :-)
>:
>: Martyn
>
>I've been using Geneva for years now...and recently ordered MagiC
>to see what it's like! It'll be awful hard to beat Geneva in terms
>of look and feel.
>
>Brian
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2340. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Nroot@stud.ntnu.no
Message-ID: <32827840f64461@stud.ntnu.no>
Source record: 134464

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

> Hmm...whats so hard to upgrade abou the Falcon? Memory and PDS equip.
> just basically plugs 'n plays... :)

Try installing a speed-resolution card, or the FX-card, or the
ScreenBlaster Inside... You really got to know what's the hot end of
a soldering-iron to install any of these upgrades.

> I just picked up a 2nd hand Falcon that was less than 2 years old, has
> 4 megs of Ram/340 meg hard drive/14400 modem/and a ton of software for
>
> --> $400.00.....

That's cheap!

> I wouldn't want to try to buy a Mac/PC for that amount and still not
> have the beauty, grace and elegance that is TOS/GEM... :)

That was my point! If you're already hooked, a 68030-> TOS-compatible
computer is not a bad choice. But let's face it, these computers are not
for beginners or casual users. It's just too difficult to get support
and software if you're not dedicated.

> I do not believe its insane to invest in a TOS compatible computer...
> I recommend TOS systems for my whole family and friends! Just got 2
> more people where I work to buy Jags for $59.00...(beat that Nimbimbo!)

The price for one Jag and ~10 games is pretty much the same as a PSX with
ten games, and then you get some great games too. The Jag is a great
machine, but there's not many games available for it.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2341. Re: Atari's

Newsgroup: comp.sys.atari.st
Date: 1996-11-08 00:00:00 UTC
From: Nroot@stud.ntnu.no
Message-ID: <32827842f64a02@stud.ntnu.no>
Source record: 134465

Mikael Hillborg (Mikael.Hillborg@softlab.se) wrote:

>... unless (!), he/she is into hard disk recording :-) Then a C-lab machine
>with CAF or Logic Audio is still an extremely flexible and *cheap* solution
>... and it does the work well without crashing. A PC still cannot compete in
>this area.
>Software like SAW for the PC, is not that reliable, requires a *fast* Pentium
>and you have to mess around with (interfering) drivers for soundcards,
>graphics cards, SCSI cards, MIDI cards etc.
>Software for the Mac that gives you 8 channels with DSP effects + MIDI
>requires expensive soundcards and of course a Mac with the power required
>to record and play 16 tracks simultanesouly with MIDI.
>Also, many people claim Ataris have better timing than Macs (personally,
>I dont know).

I know a couple of people that use their Falcons for stuff like this, and
they love it! They also confirm what you say about the timing. This is
people that still have STF's in their studios despite cheap PC's and
colourful windows-(Spit!)-software. ("It get's the job done. These
f**kin' PC's are down half the time!")

>The Falcon was and is designed for music from the beginning. The audio matrix
>system is a piece of artwork.

I friend of mine at the university was stunned when I said my Falcon could
play mpeg-songs without any CPU-load at all. His P100 was just about able
to do the same. The DSP is perhaps the best thing in the Falcon.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2342. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <847567596_OASIS_NEWS@elis.demon.co.uk>
Source record: 134266

In article <32827844f67128@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) wrote:-

>Adrian Bridgett (apb25@apb25.emma.cam.ac.uk) wrote:
>
>>The unfortunate people who use TEX normally use LaTeX 2e which although
>>built on top of TeX is easier to use. It is very slow on most computers. The
>
>
>No dvi-ps-dotmatrix conversion is necessary, there are drivers that output
>the dvi-files directly to about any printer.
>
>>It takes it's time on my PC - 16MB 120Mhz Pentium. (no flames - it's bad
>>enough having to use intel :-)
>
>Ahh, so you're not using an Atari for this. No wonder it's slow and
>clumsy... ;-)
>
Up 'till now I've CS TeX, and very nice it is too. I've tried to use
Linder TeX, which is meant to go up to version 2e. I got it from
ftp.tex.ac.uk, but many of the files were damaged and wouldn't decrompress
properly. Does anyone know where I can get a proper working version ?

Have Fun,
"Augeas"

--

_____ _ _ _ _____
/\ \ T | \ | | | \ / | | ___| ARE
| _\ augeas@elis.demon.co.uk \ | \ | | | V | | |___
\/ \ _______ H | |\\| | | |V| | | ___| THE
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_|_____/ E |_| _| |_| |_| |_____| ENEMY

2343. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.961109124304.559969113B-100000@clstac.is.csupomona.edu>
Source record: 134267

William,

> Does Geneva comes with a base desktop shell or you have
> to get Neodesk?

Geneva, without NeoDesk has no desktop. But, you don't have to use a
desktop with Geneva, it is just so much nicer WITH NeoDesk.

Pat

2344. Re: ZIP Drives & Drivers.

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Wicked <qpy320@sp2.power.uni-essen.de>
Message-ID: <Pine.A32.3.93.961109203005.100494B-100000@spo10.power.uni-essen.de>
Source record: 134268

Hi,
On Fri, 8 Nov 1996, Daron Brewood wrote:

> Can anyone advise whether it is possible to use a ZIP drive when using AHDI
> as a disk driver?
yes, after trying it for a while I got it to work. My problem was the
SHDRIVER.SYS-file, which I had to edit with ahdiconf. Then it worked fine
(as far as I can tell). Now, the question is, how to read MS-DOS
ZIP-disks, so that I can exchange big amounts f data between my NT-System
and the Falcon. I am hoping that BIGDOS can help me there. AFAIK Magic C
also supports MS-DOS drives, even those with the long file names (which
would be great!).

best wishes,

harry

2345. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: D.Iacovelli1@genie.com
Message-ID: <56242q$l3b@nntp.interaccess.com>
Source record: 134269
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In article <55opcs$59a@news2.delphi.com>, DOMINGO@news.delphi.com says...
>
>D.Iacovelli1@genie.com (Dan Iacovelli) writes:
>
> >C-Net Central on the SCi-Fi Channel yesterday had Gary Kaplin of
> >Atari/Activision fame on talking about the atari 2600 games for windows.
>
>That's great! It's too bad that the cable company out here charges $2.50
>extra for the Sci-Fi Channel. Do you know if C-Net Central has a web
>site? I can't seem to find it. (Or at least an e-mail address...)
>
> >Just thought you like to know.
>
>Thanks for the information!

C-NET can be found on the Web at WWW.C-net.com.
Also if you have the USA channel(which also owns Sci-FI)
You can watch C-net at 5am (central time) on that channel.
dan
(2.50 for one channel or do you get 5 other channels with the sci-fi,
I have Time Warner cable they give us the sci-fi channel,cartoon network
history channel,Plex (formly encore +) and Flix for 1.99 a month (unfortaly
we have to use their cable box to get those channels and we only have one
box and it's in my room)

2346. Re: \alt.flame is 99.86% crossposted

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: mlb61@bu.edu
Message-ID: <32850a8a.79835758@193.80.12.12>
Source record: 134270
Cross-posted to: alt.flame,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general

On Sun, 04 Aug 1996 17:01:35 +0000, Haakon Lugiesson
<lugiess@aix.telia.se> wrote:

>The honourable Vyshinsky wrote:
>>
>> I've just analyzed the alt.flame news spool and it showed
>> a 99.86% rate of crossposting.
>
>So, get with the program, Andrei.

So who is the fuckhead responsible for the 0.14%?

2347. Re: Germans, Italians, And Japanese Put Into Concentration Camps By Anti-Racists

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: mlb61@bu.edu
Message-ID: <32850a90.79841937@193.80.12.12>
Source record: 134271
Cross-posted to: alt.flame,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general

On Sun, 04 Aug 1996 17:02:15 +0000, Haakon Lugiesson
<lugiess@aix.telia.se> wrote:

>The honourable Vyshinsky wrote:
>>
>> chuckf@rio.com writes:
>>
>> >> Chuck Ferree wrote:
>> >>
>> >> Lies more lies and damed lies.
>> >> The only Americans placed in any kind of custodial care were
Japanese
>> >> Americans. It was a mistake which our government has recognized
and
>> >> apologized for.
>> >>
>> >>
>> >> The honourable Vyshinsky wrote:
>> >>
>> >> Sounds like a commie pinko name to me, but then again I'm not
>> >> predjudiced, just suspicious.
>> >> >
>> >> > Information on World War II internment and relocation of
German Americans, Italian Americans and Japanese Americans
>> >> > (Revised: 1/22/95)
>>
>> Can you believe this scumbag Chuck Feree? Concentration camps are
>> "custodial care?"
>
>Wait until Stewert King eviscerates you, Andrei.
Meow.

2348. Re: Music Player Demo

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19961109113224453978@vanc01m05-31.bctel.ca>
Source record: 134272

Chris Burgess <Chris_Burgess@notes.pw.com> wrote:

> - It ran from floppy
> - The screen was arranged like stereo system components
> - The bottom component was an oscilloscope
> - It included lots of music
> - Music was arranged in groups
> - I think that there was a disk button to switch between groups of music
> - There was a delay to decompress the music when starting up the demo

This sounds like "The Ultimate Musical Experiance". I belive you can
download it from UMICH.

--
Ryan Goolevitch
http://www.trideja.com/

2349. STARTRACK-HDR-Sampler for Atari (VME-Bus)

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: stepwil@aol.com
Message-ID: <19961109214900.QAA22278@ladder01.news.aol.com>
Source record: 134273

Hello !

I should like to announce herewith, that STARTRACK, the
Harddisk-Recording-Card
for all Atari and compatible systems (TT,Eagle,Medusa and Hades) with
VME-Bus
is now released !
You can see and test it on the Atari-Fair in Neuss (near
Dusseldorf/Germany)
from 30.11. to 1.12.96 at the stand from MW-electronic.

Thereby you can also see the working prototypes from the DSP-extension
(with
Motorolaxs DSP 56001-33 and another extension with DSP 56002-40) and the
XLR-extension (on a professional mixer-equipment) for the sampler in
action.

Ixll be there, and proudly to answer your questions referring to the
HDR-soundcard.

All musicians, music-publishers and interested people are welcome of this
Atari-fear
in Germany !

I have make yesterday an exact soundcheck with this Soundcard, and the
result is,
that the sound of my DAT-recorder (Onkyo DAT-901) is not better as the
soundcard.
On the contrary - partly noise the soundcard less as the DAT-recorder !

I have until now the soundcard successful tested on the following systems:
TT, Medusa T40, Hades 060.
(For all people which it not to know: the Hades is a Atari-compatible
construction
from Switzerland (Medusa Computer Systems) with 4 PCI, 2 ISA-Bus and
1 VME-Bus-connectors, 8 sockets for PS/2-RAM and as processor an MC68040
with 64 MHz or an MC68060 with 60 MHz in a Mini-Tower).

I have make a few tests with the Hades 060 and my Sample-Editor for
Startrack, that me really have knocked-out:

10 tracks mixing and level-adjustment for each Stereotrack at 48 kHz
samplerate
12 tracks mixing and level-adjustment for each Stereotrack at 44.1 kHz
samplerate
16 tracks mixing and level-adjustment for each Stereotrack at 32 kHz
samplerate

Thereby is it important to know, that the mainprogram is written in GFA-Basic
and the sample load-routines also execute in GFA-Basic.
Only the mixing from the tracks is execute in Assembler.
By an optimizing from the load-routines in Assembler is it most likely, that you can more
tracks mixing.
The complete calculating is making by the host-mainprocessor (68060) from the
Hades and not from the DSP.
The DSP can parallel to the hostprocessor calculate DSP-Effects

Altogether (in my opinion) is the Hades ideal for Harddisk-recording.
It have a great System-Performance (more then PCs and Apples ?).

For musicians really interesting and important: The VME-card can you plug in a
special 5 1/4 inch slot in your PC-case. All connectors from the Soundcard are now on
the front from the PC-case. That is very practical and useful, when you often
connect and disconnect the Connectors (Cinch and TOSLINK-Opto).

The Soundcard have following Connectors:
digital Input and Output (optical TOSLINK and Cinch, switchable)
Stereo-Analog-Input (2 Cinch) with 16Bit sigma-delta linear A/D, 64 x oversampled
Stereo-Analog-Output (2 Cinch) with 18Bit sigma-delta linear D/A, 64 x oversampled
Thereby are the Input and Output exactly one after another trimmed i.e. at 0dB-Output-Level
have the Output the same level as the Input. The Output have
CD-Player-level.
You have also a SCMS-Decoder for free-copy from the digital-Input and
Highend Stereo-Volume-Controllers (in hardware) for the Input and optional
for the Output.

The XLR-extension is in a double 5 1/4 Inch-Slot for a PC-Case. The XLR-Connectors
are now on the front from the PC-case. Optional can you have this extension as a
VME-Slotcard.
You have digital AES/EBU Input and Output in XLR-norm and Analog-Input and Output
in XLR with Studiolevel.

The Romport-Card for the Hades is now released.
This card have 3 Atari-ST-comatible, switchable Romports, 2 internal and 1 external for
Romport-Dongles.
This is importand for Cubase Audio, Emagic Notator Audio and other
dongle-protected softwares.
I hope, that this Programs work in the future with the STARTRACK-Sampler.

That all can you see it on the Atari-Fair on a Hades 060 !

My STARTRACK-Homepage: http://members.aol.com/stepwil/index.html
On the Homepage you can download a free Demoversion from the actual Startrack-Editor and
you can read details from the Startrack Hardware and Software.
A picture say more as thousand words: Pictures from the STARTRACK-Hardware and
Software can you see it on the Homepage. The Homepage is written in german, in one
week also in english.

email me: "stepwil@aol.com"

Greeting from Germany, Stephan

2350. Re: STE $135 & more forsale

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <b43_9611091336@genesplicer.org>
Source record: 134274

Re: _STE $135 & more forsale_, Michael F. Kelsey wrote to All on 08 Nov 96:

MFK> Atari 1040 STE with 4 megs ram , TOS 1.06,
MFK> (will include original TOS if desired)

What's the original TOS? TOS 1.06 IS the original TOS for many STEs.

* LED v1.45 * For a good time call 702/736-2282!

2351. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.93.961109144347.29464A-100000@srv1.freenet.calgary.ab.ca>
Source record: 134275

On 7 Nov 1996, Daniel Hedberg wrote:

> Hi,
>
> Can anyone tell me if Dungeon Master and/or Chaos Strikes Back runs on
> the Falcon030? Is Backward required?
>
> --
> @ @
> --oOO-(_)-OOo-----
> // Take Care, Daniel Hedberg of New Beat Development
>
> New Beat Development on the Web: E-Mail: IRC Nickname:
> http://www.kuai.se/~dhedberg/ dhedberg@algonet.se _Daniel
> --
> oOo oOo
> U U
>
>

Both Dungeon master and Chaos strikes back are 100% falcon compatible.
No backwards required. (runs a little fast in spots). Hey I've even got
falcon to run on the falcon (Backwards version 2.8) use best
compatibility.

Tom McCartney

2352. Atari BBS call us today

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: RCLAUNCH@pacbell.net
Message-ID: <328500F1.430C@pacbell.net>
Source record: 134276

Hello again....

If you are in the southern California area or even if you not, call the BBS.

I have setup up a USER account for any Atari person that calls. No ratios full access first call. Just logon using the following

First Name: ATARI
Last name: USER
Password: FOREVER

If you wish a personal account of your own afterwards just leave a note to the SysOp and I will
set one up for you... The BBS works best with FreezeDRIED term set to ANSI.

I hope to have All the SEWER DOC disks online this weekend....

PC-Widowmaker BBS (909) 637-1274 28.8 baud

See ya Richard

2353. Re: ICD-Link II

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <562u32$a0p@belzebul.imaginet.fr>
Source record: 134277

Walter wrote:

>I want to connect a ZIP-drive to an Atari ST with a ICD-Link II DMA to
>SCSI connector.
>I heard that some modifications must be done on the Link to use the
>ZIP directly with the ST.
>Does anybody have experience with this, or do you have a schedule to
>modify the cable ?

You do *not* have to modify the cable or the link. All you have to do is
to make a new (very simple) cable. The following explanations are from the
READ_ZIP file provided with the ICD-Link II I bought:
>How to get power for your Zip drive:
>
> Make a cable that goes from your unused joystick port to the unused
> port on the back of the Zip drive as follows:
>
> Female DB-9S pin 7 <------------> pin 25 Male DB-25P (5 volts)
> pin 8 <------------> pin 24 (ground)

Hope this helps

Didier BRIEL
ddc@imaginet.fr

2354. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <b42_9611091336@genesplicer.org>
Source record: 134278

Re: _"Program-launcher" file selector available?_, Hallvard Tangeraas wrote to
All on 08 Nov 96:

>> I'm totally agree with you on that point. Selectric is easier to
>> use.
HT>
HT> Sure is, and I'm glad I registered it- it's definitely worth the cost.

Was the Med Res display ever fixed?

* LED v1.45 * For a good time call 702/736-2282!

2355. Re: You people go 'meow'. What up with that?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Barbi Klaus <barbi@dns1.filnet.fr>
Message-ID: <3284B184.591B@dns1.filnet.fr>
Source record: 134279
Cross-posted to: alt.stupidity,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos

Meowthew L. Bruce wrote:
>
> On Sun, 3 Nov 1996 02:02:50 LOCAL, CatInSpace@mindspring.com (Cat In
> Space) wrote:
>
> >In article <5518mn$js3@news.istar.ca> Amused <hahaha@meow.com>
> writes:
> >>From: Amused <hahaha@meow.com>
> >>Subject: Re: You people go 'meow'. What up with that?
> >>Date: 28 Oct 1996 03:18:47 GMT
> >>
> >>Darth Vader wrote:
> >>>
> >>> In article <32705B48.1942@yourwallet.empty.gov>,
> taxes@yourwallet.empty.gov
> >>> says...
> >>> >> > Fuck the meow crowd. Why dont you kids go back to playing
> with your
> >>> >> > crayons or something? Better yet make your own newsgroup (Its
> not that
> >>> >> > hard even you can do it) that way you can meow your stupid
> little ass
> >>> >> > off to your hearts content!
> >>>
> >>> But it's more meow meow fun to meow spam the meow of it to your
> existing meow
> >>> newsgroups!
> >>>
> >>> >>
> MMMMMMMMMMMMMMMMMMMeeeeeeeeeeeeeeeeooooooooooooooowwwwwwwwwwwwwwwwwwww!
> >>> >
> >>> >Mewow!
> >>>
> >>> Tell it like it is, Brother IRS Agent...
> >>
> >>I salute you wonderful 'MEOW'ers...I truly do :) this is just
> wonderful
> >>to watch. I'm sitting here LMAO at all of it. How some people hate
> >>anarchy (SP?) and this is it. (IMHO) And you got these people
> cursing
> >>you...do they even realize you got them eating out of your paws :)
> This

> >>is the best spaming/flaming I've ever seen. Chaos is such a
> wonderful
> >>thing to watch...now that I think of it this is more chaos then
> >>anarchy...but I love it! Some arrogant fools think they own there
> >>precious newsgroups and tell you to post somewhere else...why would
> you
> >>ever want to do that when you're getting so much attention now...I
> say,
> >>post to every newsgroup :) Well just wanted to take the time to
> >>congradulate you on doing such a good job, I bet you having a blast.
> >
> >>MEOW
> >
> >>-Amused and purring :)
> >
> >Speaking strictly from a cybercat's point of view meow, I enjoy meow
> having
> >the company of meows around. Meow.
> >If I could post to every newsgroup meow I would meow. However, meow
> I have
> >been warned by meow my IP meow that I could get into meow deep
> litterboxes.
> >I confine my meow to alt.stupidity, alt.karl-malden.nose, and
> alt.flame meow.
> >Meow my comrades. Meow for anti-censorship! Meow for the fallen
> netcopped
> >meower's before you! Meow and show your strength of character. Meow
> On!
> >
> >Cat In Space
>
> A a friendly meow to you!
>
> .

Meow.

Meow.

Meow. Meow.

Meow.

Meow.

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Meow.

2356. Re: Only 2 chips to upgrade to 2.06?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32850922e2bc0@sn.no>
Source record: 134280

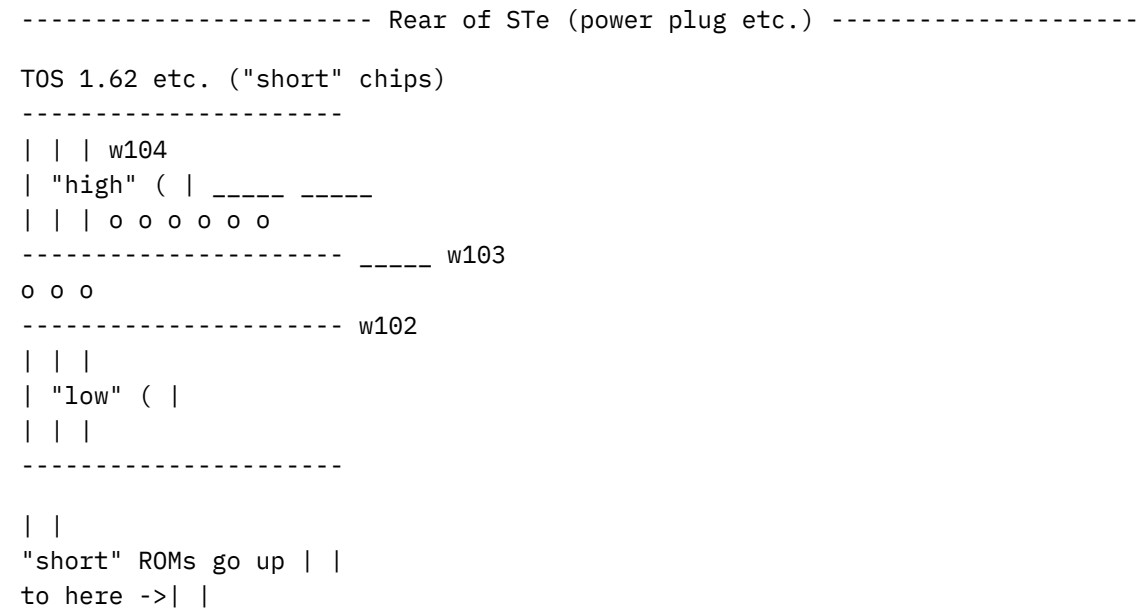
On Fri 08-11-96 18:57, Tom Lamparty (Lamparty@concentric.net) wrote:

>Yes you can, if you have the chip sockets that is long enough for the TOS
>2.06 chips, I believe that they are 32 pin chips! All you have to do is
>carefully remove the old 1.6 or 1.62 chips and plug in the new ones, then
>you have to move one or 2 jumper wires on the board from the holes to the
>left of the middle hole and bend them over and resolder them in the hole
>to the right of the middle hole! Some one else is going to have to let you
>know which jumpers to switch though, as it has been a while since I did
>this, then I had to switch them back to install the Analogic TOS switcher
>board!

That's correct. I upgraded my own STe from TOS 1.62 to 2.06 by purchasing
the two EPROM chips.
Be sure to insert them in their correct sockets (they're marked "hi" and
"lo" and so is the areas on the computer circuit board).
As for the "jumpers", here's a diagram showing how it's set up with the
"old" TOS, and how it should be done with TOS 2.06.

You may also note that by connecting the two sides of the "E6 jumper pad"
on the circuit board together you'll get access to an extra option in the
desktop "format disk" menu- namely HD format.
You do ofcourse have to install a HD drive with the appropriate circuitry
to get this to function, but you will at least have the menu option there.
Good luck!

Hallvard



```
|
ROM sockets go up to |
here ->|

------------------------------------------------------------------------
TOS 2.06 etc. ("long" ROMs)
-------------------------
| | w104
| "high" ( _____ _____
| | o o o o o o
------------------------- _____ w103
o o o
------------------------- w102
| |
| "low" ( o o o o o o o o
| | |
------------------------- o o o o o o o o
E7 E6 E5 E4 E3 E2 E1 E0
sockets and the |
"long" ROM chips | ^
go up to here ->| |
(desktop HD format option)

----------------------------Front (keyboard end) --------------------------

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
```

2357. Re: TEST-Do not READ!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32850922e38d1@sn.no>
Source record: 134281

On Fri 08-11-96 03:14, guitarra@afn (guitarra@afn.org) wrote:

>

Oops! I read it anyway..... ;-)

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2358. Re: Heiden seek

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: mlb61@bu.edu
Message-ID: <32850a83.79829014@193.80.12.12>
Source record: 134282
Cross-posted to: alt.flame,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general

On Sun, 04 Aug 1996 17:00:50 +0000, Haakon Lugiesson
<lugiess@aix.telia.se> wrote:

>The honourable Vyshinsky wrote:
>>
>> A_Baron@abaron.demon.co.uk writes:
>>
>> >> Some twat, an Exterminationist as usual, said that Konrad
Heiden's biography
>> >> of Hitler contained references to the Protocols of Zion in its
early chapters.
>> >> I've just consulted the 1936 edition (which has no index) and
could find no
>> >> mention of this document. Anyone else have any bright ideas?
>>
>> A nineteen thirty four edition of one of Konrad Heiden's books, I
forgot
>> which one, has long excerpts from the Protocols in it's early
chapters.
>
>Wait until Stewert King eviscerates you, Andrei.

Wait till Stewart blows you, Andrei.

2359. Re: The Chaos Engine

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961109185226.13229B-100000@ns1.ptd.net>
Source record: 134283

On Sat, 9 Nov 1996, Mark Parry wrote:

> >TCE probably will not work on Falcon beacouse of YMxxxx music routines
> >inside... Btw... I've fixed TCE to work on all STs (with old MMU)...
> >Maybe some day i'll fix it for Falcon if i find enough demand for it...
> >So.. if anyone wants, then... :)
>
> Oooooo, yes pleeeaassee !!
> I'm sure there must be lots of other Falcy owners who'd love you to fix it,
> too.
> Come on people, let's all mail Artur and hassle him 'til he relents ! :))

Sounds like a cool idea, maybe someone could put out a patch program or
something.

This game BTW is so cool, they even released it on CD-ROM for the PC. And
they kept the orginal name "Chaos Engine" and not use "SOlders of Fortune"
like for the Sega and Nintendo systems. Did you know on the consoles they
changed the Preacher to the Scientist? That rots! :)

Eric Noss
a.k.a
Mr. Maddog

2360. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Raptor-King <raptorking@onetinc.com>
Message-ID: <01bbce90$269daa20$11b550cc@Onet.onetinc.com>
Source record: 134284
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

The game was based off the Movie, not the other way around.

Also, 'Cloak and dagger' is being made into a new Television series. I am not sure with network tough. I think it will be out next season (or as a mid-season replacement this season). FYI

--

```
______________
/RAPTOR-KING \
\ ...who else? /
------------------------
```

Greg Thomas <gthomas@mail.danville.net> wrote in article <55s1gc$44d@news.cu-online.com>...
> >>I'm sure everybody has seen the big Atari symbol in Bladerunner. Trouble
> >>is, I wonder if the name Atari will even be around when that time comes?
> >>Is there a list of Atari appearances in movies or TV shows? It would be
> >>interesting just to know.
>
> Look for an old movie called "Cloak & Dagger", it was based on an
> Atari game. The show is full of store racks dripping with Atari
> cartridges, as well as a computer guru using an Atari 800 (State of
> the art... I said OLD movie...)
>
> :)
>
>
>

2361. WHAT'S MEOW??????

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Rob Pento <pentor@worldnet.att.net>
Message-ID: <328543D5.7B7C@worldnet.att.net>
Source record: 134285
Cross-posted to:
alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,news.admin.net-abuse.misc,alt.fan.rosieodonnell

Can anyone tell me what all this MEOW stuff is about?
I don't get it! I know I'm missing something.
I MUST be something good since 1/4 of the messages on
various newsgroups have a MEOW.

Any info. or even a FLAME telling me I must have lived in
a hole for 5 years would help. What's the big deal with MEOW?

Ivan Demjanjuk wrote:
>
<SNIP>

> >Meow
>
> Meow.
>
> Meow.
>
> Meow meow.
>
> Meow.

--

Rob Pento
pentor@worldnet.att.net

-----BEGIN GEEK CODE BLOCK (v3.12)-----
GE/GCS d s+:s+ a- C++++>$ US++ P+>+++++ L E+>+++ W+>++
N? o? K- w !O M V-- PS+ PE++ Y++ PGP t++ 5-- X++
R- tv b+++ DI+++ D++ G>+++ e++>+++ h* r+++ y+++
------END GEEK CODE BLOCK------
see http://krypton.mankato.msus.edu/~hayden/geek.html for more

2362. Re: Fuck You - I'm Running HAMILTON 95! (was Re: Windows 95, most people really want it like they really want the CLAP.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Barbi Klaus <barbi@dns1.filnet.fr>
Message-ID: <3284CA02.3D34@dns1.filnet.fr>
Source record: 134286
Cross-posted to: comp.os.ms-windows.win95.setup,comp.os.linux.misc,comp.os.linux.networking,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos,comp.os.ms-windows.win95.misc,comp.os.ms-windows.win95.setup,comp.os.os2.advocacy,alt.flame,comp.security.misc,soc.men,alt.2600,comp.sys.ibm.pc.games.action,alt.games.duke3d,comp.sys.ibm.pc.games.strategic,comp.sys.ibm.pc.hardware.misc,comp.sys.intel,comp.sys.laptops,comp.sys.mac.system,comp.sys.powerpc,alt.folklore.computers

John Gordon wrote:
>
> Meowthew L. Bruce wrote:
> >
> > On Sun, 04 Aug 1996 21:22:07 GMT, jlever@scsn.net (John Lever) wrote:
> >
> > >Please forgive me.
> > >
> > >What in the world is Hamilton?
> >
> > Just the best operating system the world has seen.
>
> Or not as the case mey be...

Ham 97 is even MORE kickass than Ham 95.

2363. Re: Stan III is up to his old coverup tricks again (was REPOST: Re: whats happened to this NG?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Ed Schuda <schuda@mindspring.com>
Message-ID: <3284F720.26E7@mindspring.com>
Source record: 134287
Cross-posted to: news.admin.censorship,alt.flame,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos,news.groups,news.admin.censorship,news.admin.net-abuse.misc,news.admin.meow,alt.fan.kia-mennie

Stan Kalisch III wrote:
>
> -----BEGIN PGP SIGNED MESSAGE-----
>
> (A note to readers of all of these newsgroups: while the article below,
> which is off-topic for all of these newsgroups, accuses me of "forgery"
> and a "coverup"--

Fess up, Stan III. You are back up to your old forged-cancel tricks in
an attempt to muzzle the meow meow community. You might as well save
your
time and effort. With Fluffy the Cat on our side, we are INVINCIBLE!

> the most important thing in all of this is actually not
> to killfile mlb61@bu.edu--because this isn't an article from this
> address--it's a forged troll that is an attempt to get this person
> killfiled--don't do so)

Shit, even Matt's own little sister told him to keep his ass off of
Usenet and to lay off the meowers. If only he had listened. Meanwhile,
you're just trying to deflect the fact that Francois caught you
red-handed forging cancels again.

> [Followups to this article should be made to news.admin.censorship and
> news.admin.net-abuse.misc]

And also to any other newsgroups you consider appropriate. Please
feel free to add to the list! ;)

> [Forged article follows]

Pot-kettle-black served up as third-rate performance art, Stan?

> > Date: Sun, 10 Nov 1996 01:24:28 GMT
> > From: "Meowthew L. Bruce" <mlb61@bu.edu>
> > Newsgroups: alt.flame, alt.games.mk, alt.fan.rosieodonnell,
> > comp.sys.atari.advocacy, comp.sys.atari.st, rec.pets.cats,
> > news.groups, rec.music.rem, rec.games.trivia,
> > alt.college.college-bowl, harvard.general, alt.gothic,
> > rec.music.tori-amos, news.groups, news.admin.censorship,
> > news.admin.net-abuse.misc, news.admin.meow
> > Subject: Re: Stan III is up to his old tricks again (was REPOST: Re: whats happened to this NG?)

(all sorts of shit that Stan III left in, deleted)

> > >> >> Subject: cmsg cancel <560fdq$csv@news.Austria.EU.net>
> > >> >> Control: cancel <560fdq$csv@news.Austria.EU.net>
> > >> >> Date: 9 Nov 1996 03:55:12 GMT
> > >> >> Organization: -
> > >> >> Lines: 6
> > >> >> Approved: sjkiii@crl.com
> > >> >> Message-ID: <cancel.560fdq$csv@news.Austria.EU.net>
> > >> >> NNTP-Posting-Host: crl.com
> > >> >> X-Cancelled-By: sjkiii@crl.com
> > >> >> X-No-Archive: Yes
> > ^^^^^^^^^^^^^^
> >
> > The skulking forger tries to hide his abuse.

And then he has the gall to claim that Meowthew is a forger. What
a frigging hypocrite this Stan Kalish III is!

> > >>
> > >> >Stan III is up to his old tricks again
> > >>
> > >> That fuckhead.
> > >>
> > A true dickhead.

A coverup artist of Clintonian audacity and Nixonian incompetence.

And meow.

2364. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: patrik.estberg@p68.dada.ct.se
Message-ID: <ftn_2.200.136.68$fidonet.org_a2d93896_Patrik.Estberg@p68.dada.ct.se>
Source record: 134288

In a message of <07.11.96>, Daniel Hedberg (2:200/427.1) writes:
>
> From: dhedberg@bengt.algonet.se (Daniel Hedberg)
>
> Hi,
>
> Can anyone tell me if Dungeon Master and/or Chaos Strikes Back runs
> on the Falcon030? Is Backward required?
>

Hi Daniel

Both DM & CSB runs without problems on the Falcon.
They even runs smoother than on the ST.

mvh
Patrik

2365. Re: NEWSie

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <79118864_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134289

In article <961108Z083008.028dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) wrote:-

>
>Hmmm, anyone out there getting smtp mail through demon? I get a message saying
>access to server refused. The docs suggest that Newsie and Ant-Mail both send
>mail through smtp but receive through POP3. But I don't have POP3.
>
>Or am I being stupid here?

Demon only send email via smtp, therefore neither Newsie nor Antmail will
work with a Demon account. Stick to either NOS or Oasis2 because ATM there is
no smtp email client for use with STiK :(
By using Newsie or Antmail you will only be able to send email NOT receive
it!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2366. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <E0vMaCE-0000jz-00@news.demon.net>
Source record: 134290

In article <32827844f67128@stud.ntnu.no>
Jo.Even.Skarstein@ifi.ntnu.no "Jo Even Skarstein" writes:

] Adrian Bridgett (apb25@apb25.emma.cam.ac.uk) wrote:
]
] >The unfortunate people who use TEX normally use LaTeX 2e which although
] >built on top of TeX is easier to use. It is very slow on most computers. The
]
] I've even used LaTeX on a STE, and the speed was decent. The MSTE ran
] LaTeX at an acceptable speed, and on my Falcon is actually quite fast!
]
] >idea is that you type your document in LaTeX, then run it though the LaTeX
] >compiler to produce a .DVI file which you then convert into PostScript using
] >dvips. Finally you use GhostScript to print this out on your printer. Phew!
]
] That's the hard way. The easy way is to use a Gem-shell. You type your
] text in an editor, quit's the editor (Unless you're multitasking ofcourse.)
] and press the "T"-key. The source gets compiled, and the finished document
] is displayed on the screen. If you want a papercopy you just choose "Print"
] from the File-menu, and if you want to edit more you press the "E"-key.
] It's really that easy. The hard part is the LaTeX-syntax itself, but once
] you've learned it you will appreciate this powerful typesetting language.
] For technical documents nothing else comes close.
]
] No dvi-ps-dotmatrix conversion is necessary, there are drivers that output
] the dvi-files directly to about any printer.
]
] >It takes it's time on my PC - 16MB 120Mhz Pentium. (no flames - it's bad
] >enough having to use intel :-)
]
] Ahh, so you're not using an Atari for this. No wonder it's slow and
] clumsy... ;-)

Fully agreed. I use TeX all the time on the TT and it is very easy and ver
quick. I tried Latex2e but saw no benefit so I am still using Latex2. Sounds
like I use the same Gemshell as Jo as well.

If you can get your head around the setup and latex macros you will be hooked
for life...

Regards,

--
dave

2367. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <55956524_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134291

In article <yvviv7has49.fsf@emw.ericsson.se>
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:-

>Martyn Tidd <etlmntd@etlxdmx.ericsson.se> writes:
>> works in conjuction with HD-Driver, etc. For example MagiC 5 supports
>> threads but this will only work in conjuction with NVDI 5. This isn't
>> out yet so I can only take System Solution's word for it. Until this is
>> in place, background tasks such as printing and compiling are little
>> better than they are under Geneva.
>
>Eehhhh..... you must be joking?? right? Do you need NVDI 5 to be able
>to get the threads to work?? What a joke!
>
>How can they say that MagiC 5 have got threads, when you need NVDI 5
>to use them? I don't belive it. :-\

I think people are probably a little confused about threads!

Having seen the postings in this 'thread' and not having spoken to Sys Sol on the subject (so I'm guessing), I suspect that what they meant was that NVDI does not USE threads (until v5). Threads MUST be part of Magic5, they have absolutely NOTHING to do with NVDI.

Threads are simply a way of launching another process (subroutine) of a program so that it multitasks with the main program. ie. NVDI could make good use of threads for printing etc. (maybe?)

The ability to 'thread' a program will have absolutely nothing to do with NVDI!!

Don't get too caught up on the buzzword of 'threads'. Their use (to be honest) is rather overrated!

I hope this helps clarify things :)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2368. Re: Importing mail in Okami

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3285cfaa1231bf1@xs4all.nl>
Source record: 134292

on Thu 07-11-96 14:30 Krzysztof Maj wrote:

>The same problem with the OKAMI I have had some days ago.
>The program is very good and it saves me A LOT of mony, but in manual
>there is no some important informations, especilly about folders I should
>create during instalation.
>To avoid report "Mail.josk - no work", in directory ...\NEWS_O_MAIL\ You
>need to create folder \JOSK (or rename folder \ROOT into \JOSK). You need
>also to edit PASSWD file, to enter your name and username.

You're right, we forgot to include that information. The problem is,
you see, Okami was originally only a front-end for UUCP, and
especially Hermes. In that set-up, the necessary folders were all
there, or, if you imported news and mail with tin, were created
automatically by unzipping the downloaded files. The SOUP facility
was only built in later.

In the new version, all necessary directories are always created when
they don't exist.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

2369. Cab 141 on FTP

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <847635332_OASIS_@shaw1.demon.co.uk>
Source record: 134293

What FTP site is the new WWW pakage on?

--

No Sig- I can't be bothered :-)
Email me at: Stu@shaw1.demon.co.uk

2370. LTN testing

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <847635358_OASIS_@shaw1.demon.co.uk>
Source record: 134294

I need some testers for LTN v1.2
so if you used the old version or you would just like to give
it a quick test email me. It is a programme which teaaches the internet.

I just want you to check for spellings,bad links,things which should not
happen.

If you are intressed email me at:
Stuart@shaw1.demon.co.uk
DO NOT REPLY TO THIS MESSAGE

Thanks
Stuart Shaw

PS. You can only test it if you have a ST and a colour monitor.
I would also be intressed if people will be willing to colmple
it on newer machines.

--

No Sig- I can't be bothered :-)
Email me at: Stu@shaw1.demon.co.uk

2371. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Jens_Felderhoff@scary.mrnetz.rhein-zeitung.de
Message-ID: <MSGID_242=3A2454=2F95.10=40fido.de_a2d91739@mrnetz.rhein-zeitung.de>
Source record: 134295

```
> * From: RCain@nest.demon.co.uk (Roger Cain)
> * Reply-To: RCain@nest.demon.co.uk
>
> Hi hallvart@sn.no, on 01 Nov 96 you wrote:
>
h>>
h>> [Changing harddisk driver from ICD 6.5.5 to CBHD 4.57]
h>>
[ ... ]
> Like you, I have had bad times with CBHD. Bombs, difficulty in re-
> setting to the ICD kit etc. I put it on one side as it was causing so
> much trouble!

I'm also having trouble installing CBHD 4.56. I wanted to switch from ICD
5.4.0, which works well with Minix filesystems.

Although I don't have problems reading the documentation as I'm a German, I
think it's very confusing. The description of configuration settings is missing
and the purpose of the package's different components isn't described either.

There are 3 progs in the packet: CBHD.PRG, CBHD0.PRG and SCSIDRV.PRG. There is
also a SCSI.RAM. What are these good for?

> Here is how I did it - maybe there are some unneccesary steps here but
> this works:
> 1.Have the machine in normal ICD boot up configuration.
> 2.Re-name ICDBOOT.SYS (e,g. to ICDBOOT.SYX) to stop it being loaded.
> 3.Copy CBHS.PRG to the root directory of the boot partition and rename
> it to ICDBOOT.SYS.
> 4.Re-boot the computer. The old ICD boot code will load the CBHD
> driver.
> 5.Run CBHDCONF.APP and "Install". This will write boot code to
> load CBHD.SYS.

I followed your instructions verbatim (with CBHD.PRG), but all I got when
rebooting the computer was:

----8<-----------------------------------------

[ welcome banner ]
Initializing SCSI Driver...
Scanning Busses...
ACSI... 01 02
scanning done
00.01.0 Hard Disk FUJITSU M2682S-512 C D E F G H I
00.02.0 Hard Disk SyQuest SQ 555 J K L M
```

SCSI driver not installed
Installing ACSI-Buffer
AUTO folder : C
ACCs/DESKTOP.INF: C

----8<--

Then there were 11 bombs across the "SCSI driver not installed" line.

Here's what the German installation docs say:

----8<--

To install the CBHD harddisk [driver] you preferably should use SED if you have it. SED is the sector editor from the Scheibenkleister [book] which is freeware as source text.

You may use CBHDCONF alternatively.

Starten sie dazu zunaechst einen SCSI-Treiber, also CBHD.PRG oder SCSIDRV.PRG.

First start a SCSI driver (CBHD.PRG or SCSIDRV.PRG).

After that you can make a drive bootable with CBHDCONF ('Installieren' menu entry). Following this you have to copy CBHD to CBHD.SYS onto the corresponding partition.

CBHD0 itself doesn't have any routines to use the interfaces of the Atari, it uses the routines of the SCSI driver instead. So CBHD0 can also be used on a Macintosh running MagiCMac.

BTW: CBHD.PRG is also using the routines of the SCSI driver and doesn't use own routines if the buses are already served by another driver.

----8<--

I think it's a bit confusing: if CBHD.PRG is the driver, what is the SCSI driver CBHD uses as mentioned in the documentation?

After unsucessfully trying to install CBHD on my harddisk, I re-installed ICDBOOT.SYS and prepared an autoboot floppy with CBHD.PRG in the auto folder and SCSI.RAM on A:\.

I made a warm start pressing CTRL-Shift-Alt before the floppy drive was accessed --and it worked.

But how do I get the stuff working on harddisk?

Looking for clues.

Tschuess

Jens

*** Cookie of the day:

Ladies and gentlemen are permitted to have friends in the kennel
but not in the kitchen.
--

____
| InterNet : jmf@informatik.uni-koblenz.de |
| jmf@scary.mrnetz.rhein-zeitung.de |
| FidoNet : 2:2454/95.10 |
| NeST : 90:400/601.10 |

2372. Re: Fuck You - I'm Running HAMILTON 95! (was Re: Windows 95, most people really want it like they really want the CLAP.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: John Gordon <j.gordon@dial.pipex.com>
Message-ID: <32850AF5.3DD2@dial.pipex.com>
Source record: 134296
Cross-posted to: comp.os.ms-windows.win95.setup,comp.os.linux.misc,comp.os.linux.networking,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos,comp.os.ms-windows.win95.misc,comp.os.ms-windows.win95.setup,comp.os.os2.advocacy,alt.flame,comp.security.misc,soc.men,alt.2600,comp.sys.ibm.pc.games.action,alt.games.duke3d,comp.sys.ibm.pc.games.strategic,comp.sys.ibm.pc.hardware.misc,comp.sys.intel,comp.sys.laptops,comp.sys.mac.system,comp.sys.powerpc,alt.folklore.computers

```
Meowthew L. Bruce wrote:
>
> On Sun, 04 Aug 1996 21:22:07 GMT, jlever@scsn.net (John Lever) wrote:
>
> >Please forgive me.
> >
> >What in the world is Hamilton?
>
> Just the best operating system the world has seen.

Or not as the case mey be...

John :-)
```

2373. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3283cdce844613@sn.no>
Source record: 134330

On Thu 07-11-96 23:01, Martin Byttebier (Martin.Byttebier@ping.be) wrote:

>>> hallvart@sn.no (Hallvard Tangeraas) said:-
>>I downloaded v1.15 and tried it out, but I wasn't too impressed.
>>Perhaps I just haven't found all of it's features yet, but Selectric seems
>>a lot easier to use with it's menues etc.
>
>I'm totally agree with you on that point. Selectric is easier to
>use.

Sure is, and I'm glad I registered it- it's definitely worth the cost.

>>What features does v2 have compared to 1.5?
>>I didn't find any CPX control panel or "launch" feature in 1.15...
>
> One of the main differents with the previous version is that the
>latest have a built-in cpx-controller. With this controller you can
>e.g. have many cpx modules in their own windows open at the same
>time. The cpx-windows can be iconisized. The latest version has
>also a configuration cpx. With the previous version you must do the
>configuration of Freedom with a texteditor.

Can iconizing be done using regular TOS? I thought this was just for
multitasking systems... I guess that's what you mean.
I couldn't find version 2.0 anywhere, but I did download 1.5.
Where can 2.0 be found so I can check that out as well?

>Launching a program is quite simple. Just open the Freedom.acc,
>select the program you wish to start and do a right double click
>(or a CONTROl double (left) click) and ther you go.
>That way you can even view text or graphics.
>One final note to stop.

Sounds like a very nice feature.

>It seems that the "launch" feature requires a modern desktop.
>AFAIK, this feature won't work from the normal desktop. Desktops
>like Gimini 1.999, Neodesk/Geneva, Thing 1.09 have no problems
>with it.

Hmmmm... I knew there had to be a catch :-(
I've got Gemini, but I only use it for accessing the UNIX type terminal
when I need it. I don't like having too many things on top of each other
(like Windozzze etc.) It's nice to just switch on the machine and the
operating system is right there, and when you reset the machine you don't
have to re-load it. I'm pretty happy with TOS 2.06 actually.
But then again I haven't tried anything "better" on the ST, like MagiC etc.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2374. STE $135 & more forsale

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <560ja3$e27@news.pacifier.com>
Source record: 134331

Atari 1040 STE with 4 megs ram , TOS 1.06,
(will include original TOS if desired)
plus mouse, joystick, & software $135

many, many games; utility programs, midi software

Atari color monitor $35

Atari mono monitor $35

NOTE: MONITORS WILL ONLY BE SOLD AFTER STE IS SOLD

TABBY Stylus, Pad and software $35

Books: The Atari Compendium & 10 other Atari programing books..
..... $20
Casio FZ-1 & FZ-10M applications guide by Joe Scacciaferro
& Steve DeFuria ..... $ 8
Power Play VZ! (applications guide for the Casio VZ series)...
..... $ 8

Midi stuff:

Boss SE-50 effects processor, great shape with manual, power supply
and original carton $275

Alesis Midiverb III, great shape with manual, power supply
and original carton $130

buyer pays all shipping charges

BTW : I live in Vancouver, Washington NOT Canada

2375. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <560n4n$cmd@ccshst05.cs.uoguelph.ca>
Source record: 134332

Adrian Bridgett (apb25@apb25.emma.cam.ac.uk) wrote:

: TEX is a typesetting system and the version you have is unlikely to be a
: pirate copy (I think it is GPL so it would be illegal *not* to make it
: free). Unfortunately it is probably an old version.

Depends...TeX 3 came out a while ago, and versions since then have been
pretty much small bug fixes while the version number converges to \pi. It
can be easily upgraded by simply replacing the TeX binaries with a newer
version, although a complete reinstall would likely be better.

: The unfortunate people who use TEX normally use LaTeX 2e which although
: built on top of TeX is easier to use. It is very slow on most computers. The
: idea is that you type your document in LaTeX, then run it though the LaTeX
: compiler to produce a .DVI file which you then convert into PostScript using
: dvips. Finally you use GhostScript to print this out on your printer. Phew!

Hey! I run TeX, and I'm not unfortunate! :) Considering that TeX was
designed to run on minicomputers, it's not really surprising that it's
slow on slow machines like an 8MHz 68000. Once it's loaded on my TT, it
chews through pages very quickly, and on a fast, well-configured PC
running FreeBSD, it blows through large, complex documents in seconds.
The printing process isn't as bad as you make it out to be. A half decent
TeX package (such as CS-TeX) will have DVI drivers for various popular
output devices. Admittedly, most TeX output does seem to get converted to
PostScript (I usually do that, since I have easy access to a PostScript
printer, and the output quality is stellar).

THeo

2376. Re: Choice between JAZZ,ZIP,MCD,EZ s,...

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <560nvj$cmd@ccshst05.cs.uoguelph.ca>
Source record: 134333

Frederic Bossut (Frederic.Bossut@etu.utc.fr) wrote:
: I'd like to buy a new removable hard disk for my Falcon 30.
: But there's really too many units proposed.

: I've heard of these units:
: JAZZ, PD/CD-ROM, MCD540, PCD-2000, ZIP SCSI, EZ flyer 230, HS650, Syjet.

: Could anyone help me to choose a unit, wich wont be abandonned?
: (I need a SCSII-internal one)
: are they recognised by any of the atari drivers (wich one)?

What you refer to as the JAZZ drive is likely the Iomega JAZ drive: 1 GB capacity, and supposedly very fast. The PD/CD-ROM is the Panasonic Powerdrive, a combination CD-ROM and re-writeable optical disk. The next two a probably optical disks. The ZIP drive holds 100 MB on a floppy-like disk, and is not as fast as the JAZ drive. The EZ flyer 230 is made by Syqyest, and is the followup to the EZ135 (although Im not sure if it's actually compatible). I don't know about the next two. Depending on how much money you have, you should probably go with the JAZ ($500 US) or the EZ Flyer (probably cheaper). Both Syquest and Iomega will continue supporting their products. The Panasonic mechanism will also likely continue to be supported, but it's sort of an oddball piece of hardware, and optical drives write slowly. You shouldn't have any trouble finding SCSI mechanisms (the JAZ may be SCSI-only, as a matter of fact).

As for drivers: ICD should work, but it seems not to be supported any more. Your best bet would be HD Driver, which is very actively supported on this newsgroup.

THeo

2377. Decoding Mime encoded Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: gripman@netcom.com
Message-ID: <gripmanE0LDnz.LM6@netcom.com>
Source record: 134334

Hello Fellow Atarians,

I need help. I keep running into binary picture files in the
newsgrouops that are encoded using Mime format or something called
Base 64. Can anybody tell me how to decode these files using my
Atari ST? It has 4 megs of memory. I am still accessing the Net using a
shell account and I have figured out how to decode the UUencoded files
but not the Mime format. If any one could help me out I would appreciate
it very much. If you could send me the info via E-mail I would be grateful.

Thanks in advance,

Jim Cochran

gripman@netcom.com

--
gripman@netcom.com

2378. Re: ICD-Link II

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <5614c6$haq@macaw.cyberport.com>
Source record: 134335

In article <55n6ho$1om@news.euro.net>, wvw@euronet.nlï¿½ says...
>
>Hi,
>
I want to connect a ZIP-drive to an Atari ST with a ICD-Link II DMA to>SCSI
connector.
I heard that some modifications must be done on the Link to use the
ZIP directly with the ST.
Does anybody have experience with this, or do you have a schedule to
modify the cable ?

Best regards,

I have never heard of that,but.. off topic a bit, the link II works great
with the syquest EZ135 right out of the box..both of them.
>Walter
>
>
>
>

2379. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <561fnl$l3s@nadine.teleport.com>
Source record: 134336
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking. At BSC's Web Page you'll View, and
DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Have problems connecting with BSC's web page? Why not DownLoad
FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to
Request catalogs through E-Mail. Really, it's no inconvenience. All I
ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send
them to you by E-Mail Only. I'll get back to you after the weekend.
Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please
Direct any and all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

2380. Re: PPP

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <560nfe$cmd@ccshst05.cs.uoguelph.ca>
Source record: 134337

Matthew C. Faehnle (faehnle.2@osu.edu) wrote:

: I tried the PPP-kit and it says that it only works on single systems. Is it
: possible to make it work under Geneva?

I assume you're talking about the PPP kit that was made available using
Mint/MintNet without having to install a MinixFS partition. If you are,
it requires Mint and MintNet. Geneva 004 can be run on top of Mint, but
it's not very stable. Geneva 005 is supposed to be more stable.

: Also, I have been having trouble getting Mint to work with Outside virtual
: memory manager. I need MiNT for PPP but I also need Outside as I am short on
: memory (and $). Does anyone know how to make this work - it laymans terms
: please, I haven't a clue when it comes to using mint.

Make sure you have memory protection _off_, and run Outside before MiNT
from your AUTO folder. Alternatively, you could get FreeMint 1.14, which
has VM support built in, supporting up to 64 megs.

THeo

2381. Stacey Selling as Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <561goo$lj9@nadine.teleport.com>
Source record: 134338
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Parts, to be sold for parts. Not to be repaired. If you wan't to try to buy it to try to repair it? I'd advise against it. It is one of the first ones off the Assembly Line, without batteries. It's Switching Power Supply has been tested & works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold. Unless, of course, It's sold with the Stacey. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

2382. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <561glv$lia@nadine.teleport.com>
Source record: 134339
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him.
We were in the middle of a Trade and after I received my part of the
Trade, I lost touch with him. And I still need to complete the Trade.
If anyone can help... An E-Mail Address, a Phone Number. Direct any and
all Replies through E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

2383. Problems with ICD->AHDI driver (cont.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <481_RCain@nest.demon.co.uk>
Source record: 134340

Hi hallvart@sn.no, on 06 Nov 96 you wrote:

h> And with CBHD it displayed the same partition sizes when I went into
h> the "partition" menu. There should be nothing on the drive after a
h> format, right? So CBHD certainly shouldn't know how big my partitions
h> were.

Right! Clearly the isc was not formatted.

h> I formatted it anyway using AHDI 5.0 which took a veeeerrrry long
h> time! Then I tried to partition it using CBHD, but for some reason it
h> wouldn't let me use the full capacity of the drive. I think it let me
h> have a maximum of 525 Mbytes totally while my ICD software lets me
h> partition 550.73 Mbytes which should be more like it since the drive
h> specs for my Quantum Lightning 540S is 550 Mbytes (not 540 like you
h> might have thought). (and yes- I did set it to "AHDI compatible").

Funny! There are quite a few problems here (see comments on partition data
later) but it is worth bearing in mind that partitioning is new to CBHD
v4.57. There could be some bugs at work.

h> After partitioning it with ICD's software I tried to re-boot the
h> machine with CBHD on a floppy. After that I tried to install the
h> driver, but it didn't work.
h>
h> It seems that you have to change some parameters (if only to press
h> <cancel>) in order to get the driver to be installed on the drive, so
h> I tried to enter the menues in "cbhdconf.app". Sometimes I got to save
h> the driver after entering a few menues, sometimes the mouse pointer
h> just went away and it locked up (not even <CTRL-ALT-RSHIFT-DEL>
h> worked-
h> I had to press the reset button on the back of my STe).
h> And the drive would never boot by itself.

Yes. I had problems "installing" the driver (this writes physical sector 0
saying "load the program called CBHD.SYS"). In my case it would not work if I
just ran CBHD.PRG to substitute for the driver already loaded but did work if
I got CBHD.SYS loaded at boot time by fiddling around with file names.

Note that "installing the driver" (writing to phys. sect. 0) is NOT the same
as configuring CBHD.SYS.

h> FAT-buffer 16 sectoren
h> DIR-buffer 16 sectoren
h> Zus�tliche ordner 16
h> sectorgr��e 512 bytes

These are similar to the things you can configure in ICDBOOT.SYS:

FAT& DIR buffers (I have mine set to 100)
Additional folders (I have mine set to 100)
Sector size (leave this at 512).

h> Should I perhaps edit something else (or to a different value) in
h> "cbhdconf.app"? I'm not really sure about the sector size/FAT
h> buffer/DIR buffer or whatever

These will not be important but, for your system, should be larger than they are set at the moment.

h> Drive Bytes Secs Bytes Secs Secs 1st Totl
h> ID Start per per per in in 2nd Data Data FAT
h> Disk C LUN Sec Size Sec Clus Clus Dir FAT FAT Clus
h> Clus Flag Change S ----------
h> -
h> ------------------------- ***** (Quantum Lightning 540S) *****

Urggghhh! I've just tried quoting the table from the ICD Utils - it has got all garbled.

Anyway, this shows that there is a lot wrong! Sectors/cluster should always be 2 which means that bytes/cluster is always 1024.

The no. of sectors in DIR and FATs is far to large for the first partition on each drive.

h> Can anyone figure out just what exactly is going on? It doesn't make
h> much sense to me. Why won't my Quantum drive act the same way as my
h> Hewlett Packard which worked without problems using CBHD?
h> Regarding those values above, do they have anything to do with my
h> problems?

Almost certainly!

Some probs. may be caused by the new CBHD partitioner - other confusions may come about because you are mixing your HD utilities. I have a 330Mb HD which was formatted by ICDFMT to be AHDI compliant. Apart from having a bit of trouble "Installing" sect. 0 things have been working perfectly for around a week with CBHD 4.56. So why not make a fresh start and do this:

Boot up with ICD driver.
Format and partition the Quantum.
Install the ICD driver on it and check that it is bootable.
Copy CBHD.PRG to the boot partition and remane it ICDBOOT.SYS
Boot up (you should get the CBHD driver in!)
Run CBHDCONF and choose "Install" to write a new sector 0 which will look for CBHD.SYS
Restore the correct name to CBHD.SYS
Boot - all should be OK now.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2384. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <483_RCain@nest.demon.co.uk>
Source record: 134341

Hi faehnle.2@osu.edu, on 06 Nov 96 you wrote:

f> Does anyone know if Magic 5 is supposed to be more stable? Geneva
f> doesn't seem all that stable either.

I'm afraid I can't comment on the MagiC v Geneva argument (I have only used MagiC v2 on my STM and am very pleased with it) but if you go the MagiC direction you should go for v4. There are some bad stories going around about v5.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2385. Re: Problem running BIGDOS 06 under KAOS 1.4.2

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <482_RCain@nest.demon.co.uk>
Source record: 134342

Hi kwinter@ludin.com.au, on 06 Nov 96 you wrote:

k>
>> So, I suppose the finger points at BIGDOS? :(
k>
k> Anyway, I will make make it a two way question

Ah, two fingers eh! :)

I look forward to the gurus responses.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2386. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847623514_OASIS_@ping.be>
Source record: 134343

In article <3283cdce844613@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>On Thu 07-11-96 23:01, Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>
>Can iconizing be done using regular TOS? I thought this was just for
>multitasking systems... I guess that's what you mean.
>I couldn't find version 2.0 anywhere, but I did download 1.5.

For iconizing you need ofcourse a multitasking system.

>Where can 2.0 be found so I can check that out as well?

The latest version can always be found on ftp.cs.tu-berlin.de
/pub/atari/Utils/Disk
>

>Hmmmm... I knew there had to be a catch :-(
>I've got Gemini, but I only use it for accessing the UNIX type terminal
>when I need it. I don't like having too many things on top of each other
>(like Windozzze etc.) It's nice to just switch on the machine and the
>operating system is right there, and when you reset the machine you don't
>have to re-load it. I'm pretty happy with TOS 2.06 actually.
>But then again I haven't tried anything "better" on the ST, like MagiC etc.

I never get used to the plain TOS-desktop. Since my first ST I always
have used an alternative desktop. Neodesk, Tera, Gemini, No Desk and
now Thing (with or without N.AES)
IMHO: The main minus points of Freedom are the hassle to setup the
whole thing (since v2 things are going better) and some
incompabilities with some (mostly older) programs.
>

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2387. Re: The Chaos Engine

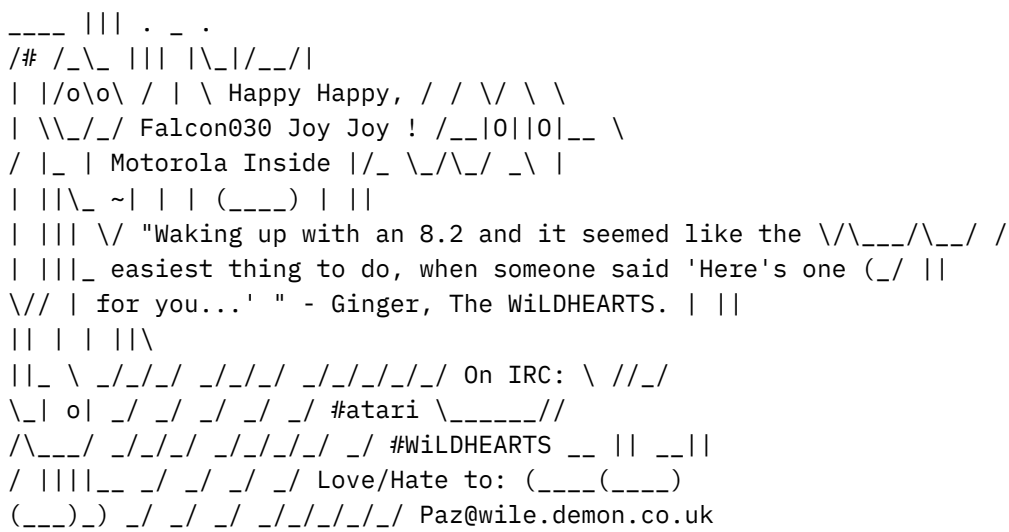
Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <847623604_OASIS_@wile.demon.co.uk>
Source record: 134344

In article <Pine.SOL.3.91.961106124453.17593C-100000@mathsun>
Artur Karwatka /vat <karvatka@mathsun.amu.edu.pl> said:-

>On 1 Nov 1996, Graham Jarvis wrote:
>
>> Does anyone know how to get the game 'The Chaos Engine' working on
>> a Falcon?
>> I've tried Backwards and it just doesn't want to know!!
>> Help!
>>
>>
>TCE probably will not work on Falcon beacouse of YMxxxx music routines
>inside... Btw... I've fixed TCE to work on all STs (with old MMU)...
>Maybe some day i'll fix it for Falcon if i find enough demand for it...
>So.. if anyone wants, then... :)

Oooooo, yes pleeeaassee !!
I'm sure there must be lots of other Falcy owners who'd love you to fix it,
too.
Come on people, let's all mail Artur and hassle him 'til he relents ! :))
See Ya,
Paz.

--


Happy Happy, / / \/ \ \
Falcon030 Joy Joy ! /__|O||O|__ \
Motorola Inside |/_ _/_/ _\ |
"Waking up with an 8.2 and it seemed like the \/___/__/ //
easiest thing to do, when someone said 'Here's one (_/ ||
for you...' " - Ginger, The WiLDHEARTS. | ||
On IRC: \ //_/
#atari ______//
#WiLDHEARTS __ || __||
Love/Hate to: (____(____)
Paz@wile.demon.co.uk

2388. Re: New Stik releases.

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <847620978_OASIS_@flinny.demon.co.uk>
Source record: 134345

In article <55tj3q$d29@alexander.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

> Very pretty indeed! All except that I cant run it with the latest
>cab.ovl v1.20h without its giving the runtime #163 error at every turn.
>I CAN run it with the OLD 39K version that came with cab 1.31!!!
>Any idea when that will be fixed for good, along with the lost last bytes
>in jpegs???????????

The jpeg bug is hopefully soon to be fixed.. there seems to be lots of
work at tracking it down on the developers list at the moment. Dan
also said recently that in his spare time (very limited at the moment)
he was going to try to figure out why the new cab.ovl doesn't work at
all for some people.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

2389. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GKJNAAAOUP@cabal.shnet.org>
Source record: 134346
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In <55uunl$532@news.iceonline.com> Acer Vartan wrote:
>>In Terminator 2, the little computer the kid uses to crack the ATM
>>code is an atari.
>>
> Thats an Atari Portfolio Mini Computer, I still have
>mine its acutally a very nice piece of hardware, But never found a
>market.

Well, in Germany, it certainly did, and it's still available. Bad thing
is, Atari/JTS "sits on the rights" since they bought this neat little
machine. BTW, I've seen a JTS hdd last week.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

2390. Re: Choice between JAZZ,ZIP,MCD,EZ s,...

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GKJIBEAXUP@cabal.shnet.org>
Source record: 134347

In <3282022D.3FC53011@etu.utc.fr> Frederic Bossut wrote:
>I've heard of these units:
>JAZZ, PD/CD-ROM, MCD540, PCD-2000, ZIP SCSI, EZ flyer 230, HS650, Syjet.

I wouldn't go for the JAZ or EZ drive, the disks are expensive and SyQuest (EZ) is known for the lack of reliability of their newer drives. The ZIP is quite cheap, yet the disks are (per MB) about as expensive as JAZ disks, and it sells _very_ well. The PD-Drive is affordable, the disks are cheaper, and it's CD compatible, so you won't need an extra CD-ROM. I'd - depending on the amount of money you want to spend - either go for the ZIP, the PD or an MO drive (the 640 meg 3.5" drive by Fujitsu, e.g.), unless speed is of importance to you, in that case the JAZ should be your first choice.

All these drives run with Uwe Seimet's HD-DRIVER (the PD needs a CD driver software to read CDs, of course). Other drivers are also supposed to work, but the write/read protection on the ZIP is not settable without extra software, and HD-DRIVER comes _with_ a ZIP CPX.

I'd also like to advise a CD Writer instead, yet the software I know costs about 500,- DMs (~2000 FF), which is not too much for a Red Book Audio CD capable writer software, but too much for those who don't need that feature.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

2391. Re:TeX

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <847633082_OASIS_@imco.demon.co.uk>
Source record: 134348

I'd just like to say that I think TeX is a superb bit of software. It is reasonably fast on a bog standard ST and the output does not have to be converted to Postscript as there are plenty of drivers available for most printers. It's absolutely free, works on any platform and typesets properley (unlike most other packages).

Now if someone could tell me how to install Latex2e on an ST I'd be even happier ;)

Also if anyone knows of a version of latex2html that will run on an ST or 286 Dos PC I'd love it (so far I've only found a UNIX version)

The downside of Tex is that it gobbles up loads of hard drive space especially if you like lots of fancy fonts.

BTW all of my company's publicity material and equipment manuals are produced with Tex. I just print samples on the office BJ300 and if they look OK I know that what I send to the printers as 600dpi postscript files will look exactly the same, only better (if you know what I mean).

Gaz.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone : +44 (0)1480 497730 or +44 (0)1480 856745
fax : +44 (0)1480 856838

2392. Re: Okami still developed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <328471c674f9b1@xs4all.nl>
Source record: 134349

on Fri 08-11-96 18:28 Jo Even Skarstein wrote:

>>header). What would you like changed in the (GEM) interface? Please
>
>Well, it looks a bit dated, so 3D-support would be nice. I've modified
>the RSC myself to give it 3D-look, but it's not perfect. And non-modal
>dialogs would also be nice.

"Looks" have very low priority, but send me your modified .rsc. As for
non-modal dialogues - that would mean rewriting large parts of the
program. I don't know if anybody wants to do that.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

2393. Re: New Stik releases.

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961109084927.9266F-100000@moose.erie.net>
Source record: 134350

On Sat, 9 Nov 1996, Nicholas Flintham wrote:

> The jpeg bug is hopefully soon to be fixed.. there seems to be lots of
> work at tracking it down on the developers list at the moment. Dan
> also said recently that in his spare time (very limited at the moment)
> he was going to try to figure out why the new cab.ovl doesn't work at
> all for some people.

How about Forecast? I haven't been able to get it to work at all
with the latest versions of STiK.

2394. Advantages of Optional Gemulator Setups?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: komives@holly.ColoState.EDU
Message-ID: <5626lu$6kpu@holly.ColoState.EDU>
Source record: 134351

Advantages of One Gemulator Setup Over Another.

I am shopping for a PC-Windows system to which I wish to add a Gemulator.
My key need is to run Pagestream, followed by Wordwriter ST and LDW Power.
My question is this:
Cost aside what are the advantages of each of these relative to
the other:
Gemulator 96 + MagiC
Gemulator 96 + ROM card with TOS 1.4
Gemulator 96 + ROM card with TOS 2.06

I now run a 4 meg 520STE with TOS 1.4.
I got good information off the emulators web site, but using Lynx I did not
(could not) get the benchmark specifics (assuming speed is a factor
in this comparison).
thanks,
bob komives
komives@holly.colostate.edu

2395. Re: A Meow In Time Saves Nine!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: mlbruce@pobox.com
Message-ID: <3284c2ad.158537167@ns.ltm.com>
Source record: 134352
Cross-posted to:
alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,news.admin.net-abuse.misc,alt.fan.rosieodonnell

On 04 Nov 1996 16:45:59, mlb61@bu.edu wrote:

>Meow.
>Meow.
>Meow.
>Meow.
>Meow.
>Meow.
>Meow.
>Meow.
>Meow.

Mustn't have been on time.

2396. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5625rs$af0@scanner.worldgate.com>
Source record: 134353

Daniel Hedberg (dhedberg@bengt.algonet.se) wrote:
: Hi,

: Can anyone tell me if Dungeon Master and/or Chaos Strikes Back runs on
: the Falcon030? Is Backward required?

I can tell you with all confidence that both work of the Falcon with no
problem what so ever (Rotten vi!) whatsoever. No need for a backward emulator.

Leslie

2397. FS - SLM804 - cheap!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: rjre@aol.com
Message-ID: <19961109165600.LAA17820@ladder01.news.aol.com>
Source record: 134354

FOR SALE AND PRICED TO MOVE QUICK:

Atari SLM804 Laser printer with phantom modified interface, extra paper tray,an almost new toner, manuals, software, and original box. The phantom mod adds power to the interface so that the printer can be powered off and still hooked to the DMA chain. Without the modification, an SLM needs to be powered on or a connected DMA hard drive will not work. I am asking only $125 for the whole setup, plus shipping - a real bargain!.

I live in California for shipping considerations.

If interested, please email me at RJRE@AOL.COM

2398. FS - Atari software, bargain prices

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: rjre@aol.com
Message-ID: <19961109165700.LAA17833@ladder01.news.aol.com>
Source record: 134355

SOFTWARE FOR SALE... CHEAP!

****

Application Software bundle including:
(all manuals included except for titles with a *)

Pagestream
Superbase Professional
ST WORKS w/speedo GDOS
Phasar
LDW Power
Degas
Word Up
Xboot (Boot Utility)
Neodesk
*Neochrome
*Printmaster Plus
Thunder
Procopy
Label Master Elite
Warp 9
Knife ST
Diamond Edge
Turbo ST
TurboJet
Revolver
G+plus

All for only..... $90, or make me an offer for part
of the package. I would prefer to sell bundles of
titles to make my packing and shipping chores a lot easier.

****

Games & Entertainment for sale CHEAP!
(all original disks, but I lost the manuals)

All games only $3 plus shipping, but I request the
purchase of 5 games to make the packing and shipping
worth the effort. Or take the whole lot for $50 plus
shipping! (that is $2 a game!)

Terramex
Arkanoid
Gauntlet
Crystal Castle

Speedball
Metrocross
Xenox
Blockout
Music Studio
Arena
Tv Sports Football
Star Ray
Uninvited
Borrowed Time
Champion Wrestling
Hex
Sundog Frozen Legacy
Electro Solitaire & 21
Star Glider
Leather Goddess Of Phoboes
Word For Word
Whishbringer
Flip Side
Backgammon
Witness

Please send me email if you are interested at RJRe@AOL.COM
I live in California, for shipping considerations, and would
prefer to keep shipping in the US.

2399. Re: Decoding Mime encoded Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847626260_OASIS_@ping.be>
Source record: 134356

In article <gripmanE0LDnz.LM6@netcom.com>
gripman@netcom.com (James M. Cochran) said:-

>Hello Fellow Atarians,
>
> I need help. I keep running into binary picture files in the
>newsgrouops that are encoded using Mime format or something called
>Base 64. Can anybody tell me how to decode these files using my

The program ESS-code 6.4 can do the job for you.
For Base64 use the Mime-decode command. Make sure all the unneeded
text from the encoded file is removed before you run teh command.

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2400. STiK and PPP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: zan660@aol.com
Message-ID: <19961109180700.NAA18842@ladder01.news.aol.com>
Source record: 134357

Is there anyway to get Stik to work with PPP? I am running MagiCMac and would love to connect to the internet with out having to stop everything else when I am downloading. Plus Atari software uses much less RAM then Mac software (I give netscape 3.0 18megs of RAM!!)!
Any plans for a OpenDoc Browser for the Atari?

Zan

2401. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961109Z182234.559dave@mbha.demon.co.uk>
Source record: 134358

In article <32827844f67128@stud.ntnu.no>
Jo.Even.Skarstein@ifi.ntnu.no "Jo Even Skarstein" writes:

] Adrian Bridgett (apb25@apb25.emma.cam.ac.uk) wrote:
]
] >The unfortunate people who use TEX normally use LaTeX 2e which although
] >built on top of TeX is easier to use. It is very slow on most computers. The
]
] I've even used LaTeX on a STE, and the speed was decent. The MSTE ran
] LaTeX at an acceptable speed, and on my Falcon is actually quite fast!
]
] >idea is that you type your document in LaTeX, then run it though the LaTeX
] >compiler to produce a .DVI file which you then convert into PostScript using
] >dvips. Finally you use GhostScript to print this out on your printer. Phew!
]
] That's the hard way. The easy way is to use a Gem-shell. You type your
] text in an editor, quit's the editor (Unless you're multitasking ofcourse.)
] and press the "T"-key. The source gets compiled, and the finished document
] is displayed on the screen. If you want a papercopy you just choose "Print"
] from the File-menu, and if you want to edit more you press the "E"-key.
] It's really that easy. The hard part is the LaTeX-syntax itself, but once
] you've learned it you will appreciate this powerful typesetting language.
] For technical documents nothing else comes close.
]
] No dvi-ps-dotmatrix conversion is necessary, there are drivers that output
] the dvi-files directly to about any printer.
]
] >It takes it's time on my PC - 16MB 120Mhz Pentium. (no flames - it's bad
] >enough having to use intel :-)
]
] Ahh, so you're not using an Atari for this. No wonder it's slow and
] clumsy... ;-)

Fully agreed. I use TeX all the time on the TT and it is very easy and ver
quick. I tried Latex2e but saw no benefit so I am still using Latex2. Sounds
like I use the same Gemshell as Jo as well.

If you can get your head around the setup and latex macros you will be hooked
for life...

Regards,

--
dave

2402. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961109Z182642.800dave@mbha.demon.co.uk>
Source record: 134359

In article <yvvhgn0bslf.fsf@emw.ericsson.se>
emwoll@emw.ericsson.se "Magnus Kollberg" writes:

] Freedom have some nice features that Selectric hasn't but I like the inteface
] of Selectric much better. Freedom uses it's own ideas.
]
] > What features does v2 have compared to 1.5?
]
] Well, it works like controlpanel now, like Xcontrol or Z-Control and it's a
] very good control panel as well. Looks much nicer too. It does also support
] ECPX's which are very nice indeed.
]
] > I didn't find any CPX control panel or "launch" feature in 1.15...
]
] That's because you need F2 to get that.

2 problems though (I have only seen the demo), some cpx's lose their set-up
(sound and NVDI config). Also, either Liberty of Freedom affect programs like
Kandinsky/Arabesque 2 (no display), and crash the MagiC vt52 window. Also,
Freedom doesn't seem to save it's window positions in the config file.

Bummer. It looks like a great program too. The interface is really slick. But
if it *is* responsible for the probs I have found I won't be buying it.

--
dave

2403. User Group Meeting -- Ann Arbor, Michigan

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.847566702@smurfy.tcimet.net>
Source record: 134360

User Group Meeting -- Ann Arbor, Michigan

The next meeting of WAUG will be held on 12 November at 7:30pm. It will
feature a discussion and demonstration of internet newsgroups and,
hopefully, yet another demonstration of browsing the Web with an Atari.

For more information about WAUG and a map to find us, hop on over to
our web site at:

http://ic.net/~harvey/waug.htm/

or reply to me directly:

molin@atari.archive.umich.edu

C'mon down and enjoy a pizza with us!
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2404. Re: Heiden seek

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: mlb61@bu.edu
Message-ID: <3284f5a2.74482735@193.80.12.12>
Source record: 134361
Cross-posted to: alt.flame,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general

On Sun, 04 Aug 1996 17:00:50 +0000, Haakon Lugiesson
<lugiess@aix.telia.se> wrote:

>The honourable Vyshinsky wrote:
>>
>> A_Baron@abaron.demon.co.uk writes:
>>
>> >> Some twat, an Exterminationist as usual, said that Konrad
Heiden's biography
>> >> of Hitler contained references to the Protocols of Zion in its
early chapters.
>> >> I've just consulted the 1936 edition (which has no index) and
could find no
>> >> mention of this document. Anyone else have any bright ideas?
>>
>> A nineteen thirty four edition of one of Konrad Heiden's books, I
forgot
>> which one, has long excerpts from the Protocols in it's early
chapters.
>
>Wait until Stewert King eviscerates you, Andrei.

Wait till Stewart blows you, Andrei.

2405. Re: Ausrottung-end of debate

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: mlb61@bu.edu
Message-ID: <3284f4f1.74306161@193.80.12.12>
Source record: 134362
Cross-posted to: alt.flame,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl

On Sun, 04 Aug 1996 17:00:06 +0000, Haakon Lugiesson
<lugiess@aix.telia.se> wrote:

>The honourable Vyshinsky wrote:
>>
>> jbelling@sprynet.com writes:
>>
>> >> Ausrottung does indeed mean to exterminate, or wipe out, and is
frequently used in precisely that connection. This should not even
>> >> be a cause for contention. "To uproot is also a secondary
meaninf which refers ONLY to plants, not human beings. There are
other
>> >> German words commonly used for that purpose. It is always more
noble to be honest, but sometimes it really hurts.
>>
>> So when you say you want to "wipe out" racism, does this mean you
>> want to exterminate us?
>
>Wait until Stewert King eviscerates you, Andrei.

He might steal your spleen.

2406. What the hell is Meowatch????

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.847567268@smurfy.tcimet.net>
Source record: 134363

What is this Meowatch thing about? Is anybody out there game for mailing
those things back to him?
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2407. Re: A Meow In Time Saves Nine!

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: Meowrk Carslyn Staloff <gerbil@hershey.highway.org>
Message-ID: <328470E7.5AB6@hershey.highway.org>
Source record: 134364
Cross-posted to:
alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,news.admin.net-abuse.misc,alt.fan.rosieodonnell

```
Meowthew L. Bruce wrote:
>
> On 04 Nov 1996 16:45:59, mlb61@bu.edu wrote:
>
> >Meow.
> >Meow.
> >Meow.
> >Meow.
> >Meow.
> >Meow.
> >Meow.
> >Meow.
> >Meow.
>
> Mustn't have been on time.

Never too late to start.

Meow

Meow

Meow

Meow

Meow

Meow
```

2408. Re: You people go 'meow'. What up with that?

Newsgroup: comp.sys.atari.st
Date: 1996-11-09 00:00:00 UTC
From: mlb61@bu.edu
Message-ID: <3285015f.77488464@193.80.12.12>
Source record: 134365
Cross-posted to: alt.stupidity,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos

On Sun, 3 Nov 1996 02:02:50 LOCAL, CatInSpace@mindspring.com (Cat In Space) wrote:

>In article <5518mn$js3@news.istar.ca> Amused <hahaha@meow.com> writes:
>>From: Amused <hahaha@meow.com>
>>Subject: Re: You people go 'meow'. What up with that?
>>Date: 28 Oct 1996 03:18:47 GMT
>
>>Darth Vader wrote:
>>>
>>> In article <32705B48.1942@yourwallet.empty.gov>, taxes@yourwallet.empty.gov
>>> says...
>>> >> > Fuck the meow crowd. Why dont you kids go back to playing with your
>>> >> > crayons or something? Better yet make your own newsgroup (Its not that
>>> >> > hard even you can do it) that way you can meow your stupid little ass
>>> >> > off to your hearts content!
>>>
>>> But it's more meow meow fun to meow spam the meow of it to your existing meow
>>> newsgroups!
>>>
>>> >>
MMMMMMMMMMMMMMMMMMMMeeeeeeeeeeeeeeeeoooooooooooooooowwwwwwwwwwwwwwwwwwww!
>>> >
>>> >Mewow!
>>>
>>> Tell it like it is, Brother IRS Agent...
>
>>I salute you wonderful 'MEOW'ers...I truly do :) this is just wonderful
>>to watch. I'm sitting here LMAO at all of it. How some people hate
>>anarchy (SP?) and this is it. (IMHO) And you got these people cursing
>>you...do they even realize you got them eating out of your paws :) This
>>is the best spaming/flaming I've ever seen. Chaos is such a wonderful
>>thing to watch...now that I think of it this is more chaos then

>>anarchy...but I love it! Some arrogant fools think they own there
>>precious newsgroups and tell you to post somewhere else...why would
you
>>ever want to do that when you're getting so much attention now...I
say,
>>post to every newsgroup :) Well just wanted to take the time to
>>congradulate you on doing such a good job, I bet you having a blast.
>
>>MEOW
>
>>-Amused and purring :)
>
>Speaking strictly from a cybercat's point of view meow, I enjoy meow
having
>the company of meows around. Meow.
>If I could post to every newsgroup meow I would meow. However, meow
I have
>been warned by meow my IP meow that I could get into meow deep
litterboxes.
>I confine my meow to alt.stupidity, alt.karl-malden.nose, and
alt.flame meow.
>Meow my comrades. Meow for anti-censorship! Meow for the fallen
netcopped
>meower's before you! Meow and show your strength of character. Meow
On!
>
>Cat In Space

A a friendly meow to you!

.

2409. 10/10/96 List of Chris Lewis' Meows - Meowatch.txt [438/5484]

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: pem4958@is.nyu.edu, news.admin.net-abuse.misc@news.demon.uk.co, chess@widomaker.com, knabbie@execpc.com, trebor@sirius.com, spameate
Message-ID: <564mo9$q1@news.Austria.EU.net>
Source record: 134216
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,rec.music.rem,news.newusers.questions,alt.fan.howard-stern,alt.fan.rush-limbaugh,alt.fan.rosieodonnell,alt.college.college-bowl,news.admin.meow,at.gothic,rec.music.industrial,alt.test,misc.test,fr.test,de.test,netcom.test,harvard.test,harvard.house.dunster,pipex.test,relcom.test,han.test,swnet.test,news.admin.net-abuse.email,news.admin.net-abuse.usenet,microsoft.test,rec.games.trivia,alt.angst,alt.stupidity,uk.people.gothic,alt.music.nin,alt.pagan

```
BEGIN -- Cut Here -- cut here
<uuencoded_portion_removed>
END -- Cut Here -- cut here
```

2410. Re: Stan III is up to his old tricks again (was REPOST: Re: whats happened to this NG?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: clewis@ferret.ocunix.on.ca
Message-ID: <E0Mzp6.AI8@ferret.ocunix.on.ca>
Source record: 134217
Cross-posted to: alt.flame,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos,news.groups,news.admin.censorship,news.admin.net-abuse.misc,news.admin.meow

In article <Pine.SUN.3.95.961109172246.22866A-100000@crl.crl.com>,
Stan Kalisch III <sjkiii@crl.com> wrote:
>-----BEGIN PGP SIGNED MESSAGE-----
>
>(A note to readers of all of these newsgroups: while the article below,
>which is off-topic for all of these newsgroups, accuses me of "forgery"
>and a "coverup"--the most important thing in all of this is actually not
>to killfile mlb61@bu.edu--because this isn't an article from this
>address--it's a forged troll that is an attempt to get this person
>killfiled--don't do so)

Not to worry. Matthew Bruce, the real Matthew, has authorized me to cancel
any and all articles _anywhere_, that claim to be from him. And I'm
doing so.

The real Matt Bruce isn't posting anything, so killfile if you wish to
avoid the forged junk.

If you have the capability of killfiling on "Austria.EU.net" being
in the Path line, you will want to do that.

Yet another open NNTP port.
--
For more information on spam, including countermeasures and resources,
see the Internet Spam Boycott, at <URL:http://www.vix.com/spam/>.

Chris Lewis: _Una confibula non sat est_

2411. Re: TOS 2.06/'Newdesk.inf': "system out of memory" ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1011961004340001@p12.hubbard5.t.ic.net>
Source record: 134218

> h> Ah! I see.
> h> I just had a look at my newdesk.inf and it's at 4148 bytes...
> h> No wonder I get that message then. Do you know of a way to allocate
> h> more memory for this file?

The NEWDESK.INF can't be larger than 4kb (4096 bytes), and I've found that it starts causing trouble with the system around 3900 bytes. Similarly, the DESKICON.RSC can only be 64kb (65536 bytes). The newer DESKCICN.RSC (the color icon resource for TOS 4.0x and up) can be larger than this, though I don't know if there is a limit. If you try to exceed the limit, you'll get "Out Of Memory" errors and lots of headaches.

On earlier versions of TOS (less than 2.0x), the limit on DESKTOP.INF is even more restrictive; it can't be larger than 1kb (1024 bytes)! However, you also don't have a lot of icon assignments eating up that space, so it's a fair trade.

One excellent way around this is to create different INF files for different tasks. You can have one for telecomm, another for wordprocessing, and so on. If you put only those application and icon assignments necessary for a particular task, you should have no problem avoiding the size limit. To switch between INF files, then you can just install either Charles F. Johnson's shareware product "Desk Switch" 1.1 or Klaus Pederson's freeware "Load Inf" as the application for file types of *.INF. That way, when you want to change to a different task, just double click on the appropriate INF file, and away you go with all the key assignments, installed apps, desktop icons, and icon assignments you want for that task.

Another way around this is to get a program like GEMRAM, which loads GEM into RAM, and the program Shell Buffer (SHBUFxxx.PRG), which lets you configure the allowed size of the INF file. Shell Buffer only works when GEM is loaded into RAM. The downside of this is that it reduces the amount of RAM available for other applications. On the positive side, you can also use WINX, which makes some nice improvements in the interface, and having GEM in RAM speeds up most GEM-related tasks. There are several programs like GEMRAM that work with different versions of TOS: GEMRAM should work with everything up through TOS 2.06, while ROMRAM should work for higher TOS versions.

I have all this and much, much more info on the DESKTOP.INF/NEWDESK.INF files. Visit my web site at <http://ic.net/~tjh> and click on the Atari link, or point your browser directly to <http://ic.net/~tjh/atari/desktips.html>. If you don't have a browser, email me and I'll send you an ASCII version.

Regards,

Tom

2412. Re: CAB+STiK=SHITE!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: ajalkane@lk-hp-5.hut.fi
Message-ID: <564r8b$hha@nntp.hut.fi>
Source record: 134219

In article <Pine.BSI.3.95.961102142229.4894B-100000@usr03.primenet.com>,
K. Ellis <kellis@primenet.com> wrote:
>P90 a 28.8 modem and Netscape with PPP protocol. And I can tell you
>that the speed wasn't amazingly fast. IN fact it was pretty slow.
>I don't even talk about my cousins PC. They are on AOL with PPP,
>same modem as me, and their setup run 3 times slower than Stik and
>Cab.

Uh, and what machine do you have? CAB works alright and shows
everything I've tried pretty nicely, the only problem is that
it's so slow. Loading a page takes ages. And the problem is
even worse as it pretty much loads the whole page before displaying
it, and doesn't show the page as it loads it like Netscape does.
Of course this might be because I use MintNET but somehow I
doubt it. It's the cab converting the page..
And I'm using Falcon, so it's not even the most pitible
Atari machine out there.

Other than the slowness, CAB works beatifully.

2413. Re: Can`t get HSM7 to work with Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: ajalkane@lk-hp-5.hut.fi
Message-ID: <564rtp$i0h@nntp.hut.fi>
Source record: 134220

In article <55ld2r$efa@mercury.cc.uottawa.ca>, <nobody@nowhere> wrote:
>Hi again,
> When I install HSMODEM 7 on my TT running mintnet (with DRVN, SCC in this
>order) loading after Mint, the system boots up fine, but when it
>is time to dial, it says
>Coprocessor violation. Please reboot.
>
>Anybody knows why I get this error?

Yes.

When you load HSMODEM after MiNT, it overwrites MiNT's
io routines. Thus MiNt's extra features like locking
and sharing and what else get lost. Now when MiNT aware
programs try to use these features, results like
you have discovered happen.

You'll have to put HSMODEM to load before MiNT, then
there is no problems. But then there isn't speed up
from HSMODEM, but probably with a TT you don't need
the speedup from HSMODEM.

Regards,
Arto Jalkanen
ajalkane@cc.hut.fi

2414. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <564uto$i9i@lyra.csx.cam.ac.uk>
Source record: 134221

Oops - I think my thoughts on LaTeX differ with people! It does have its good points, but it is not a DTP program, aligning things can be difficult. I would not call LaTeX fast by any stretch of the imagination. It is fine when it somes to printing where my DeskJet can't keep up, but for bug-fixing - for instance aligning things or correcting overfull tables - it is a pain to have to wait for it to format 100 pages or so. I do like the contents page handling though.

Where can you get dvidj programs for Linux (preferably ones which would cope at several resolutions and qualities - for instance printing 300x300 in draft mode (on a DJ600), 600x300 at normal and 600x600 in best?

Particularly on an Atari, it seems a bit strange for people to prefer LaTeX to a nice GUI WYSIWYG DTP program (phew - quite a few acronyms in that lot!) It would nice to combine both types of programs in one - a DTP program with good style handling (which most have) and the ability to cope with 300 page books.

Adrian

```
============================================================
Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
------------------------------------------------------------
Windows95 - the world's first NON-operating system.
============================================================
```

2415. Re: Fuck You - I'm Running HAMILTON 95! (was Re: Windows 95, most people really want it like they really want the CLAP.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: The Unnatural Chiroproctologist <breakfast@tezcat.com>
Message-ID: <3285ACE1.494A@tezcat.com>
Source record: 134222
Cross-posted to: comp.os.ms-windows.win95.setup,comp.os.linux.misc,comp.os.linux.networking,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos,comp.os.ms-windows.win95.misc,comp.os.ms-windows.win95.setup,comp.os.os2.advocacy,alt.flame,comp.security.misc,soc.men,alt.2600,comp.sys.ibm.pc.games.action,alt.games.duke3d,comp.sys.ibm.pc.games.strategic,comp.sys.ibm.pc.hardware.misc,comp.sys.intel,comp.sys.laptops,comp.sys.mac.system,comp.sys.powerpc,alt.folklore.computers

Meowchael Scheidell wrote:
>
> On Sun, 04 Aug 1996 21:22:07 GMT, jlever@scsn.net (John Lever) wrote:
>
> >Please forgive me.
> >
> >What in the world is Hamilton?
>
> Just the best operating system the world has seen.

Amen to that, Meowchael.

2416. Re: * NETCOP PAZUZU STIRRING UP JIHAD ON ALT.GOTHIC *

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: The Unnatural Chiroproctologist <breakfast@tezcat.com>
Message-ID: <3285ACB9.7D83@tezcat.com>
Source record: 134223
Cross-posted to: alt.fan.karl-malden.nose,misc.misc,alt.usenet.kooks,alt.games.mk,alt.fan.rosieodonnell,alt.stupidity,,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos

Meowchael Scheidell wrote:
>
> On Mon, 05 Aug 1996 02:22:39 GMT, jmckeon@interserf.net (John "Rear
> Admiral" McKeon) wrote:
>
> >On 3 Aug 1996 23:02:58 GMT, hal@sonic.net (Tristessa) wrote:
> >
> >>IRS Agent (taxes@yourwallet.empty.gov) wrote:
> >>> > >Here's $1.00 -- buy a clue. You really could use it.
> >>> I'll throw in a nickle toward her lobotomy reversal myself. Pity
> is it
> >>> probably wont work.
> >>
> >>You definately could use a clue. It was your post I was referring
> to,
> >>but you're apparently too fucking STUPID to be able to figure that
> out.
> >>Consider yourself killfiled, moron.
> >>
> >>(MORON == individual who's obvious IQ is in the low double digits)
> >>
> >
> >I believe Tristessa could at least use some electro-shock therapy.
> It
> >would probably help her better express her anger.
>
> A dildo might help her.
>
> >**************************
> >John "Rear Admiral" McKeon
> >Secretary of the Navy, alt.fan.karl-malden.nose
> >
> >Meow Meow Meow Meow
> >Meow Meow Meow Meow
> >Meow Meow Meow Meow
> >Jackie killed me - Timmy the cat
> >
> >If aquarium gravel is bad for you, why does it
> >taste so good? - Ralph Wiggum

88b d88 88888888888 ,ad8888ba, I8, 8 ,8I
888b d888 88 d8"' `"8b `8b d8b d8'

```
88`8b d8'88 88 d8' `8b "8, ,8"8, ,8"
88 `8b d8' 88 88aaaaa 88 88 Y8 8P Y8 8P
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88 `8b d8' 88 88 Y8, ,8P `8a a8' `8a a8'
88 `888' 88 88 Y8a. .a8P `8a8' `8a8'
88 `8' 88 88888888888 `"Y8888Y"' `8' `8'

88b d88 88888888888 ,ad8888ba, I8, 8 ,8I
888b d888 88 d8"' `"8b `8b d8b d8'
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88 `8' 88 88888888888 `"Y8888Y"' `8' `8'

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88`8b d8'88 88 d8' `8b "8, ,8"8, ,8"
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88 `8' 88 88888888888 `"Y8888Y"' `8' `8'

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888b d888 88 d8"' `"8b `8b d8b d8'
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88 `888' 88 88 Y8a. .a8P `8a8' `8a8'
88 `8' 88 88888888888 `"Y8888Y"' `8' `8'
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88b d88 88888888888 ,ad8888ba, I8, 8 ,8I
888b d888 88 d8"' `"8b `8b d8b d8'
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88b d88 88888888888 ,ad8888ba, I8, 8 ,8I
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88b d88 88888888888 ,ad8888ba, I8, 8 ,8I
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```
88b d88 88888888888 ,ad8888ba, I8, 8 ,8I
888b d888 88 d8"' `"8b `8b d8b d8'
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88 `8' 88 88888888888 `"Y8888Y"' `8' `8'
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88b d88 88888888888 ,ad8888ba, I8, 8 ,8I
888b d888 88 d8"' `"8b `8b d8b d8'
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88 `888' 88 88 Y8a. .a8P `8a8' `8a8'
88 `8' 88 88888888888 `"Y8888Y"' `8' `8'
```

2417. Small Atari auction, update #2

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: smedley@gte.net
Message-ID: <564v6f$9vp@news3.gte.net>
Source record: 134224
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

Well, I am a pack rat - especially when it comes to video game stuff
and computer equipment. So every now and then I take a good hard look
at my collection and get rid of what I don't need. Usually it will be
a piece of hardware I no longer use. Or my wife just wants it out.
Well, for what ever reason, here are a few items I have for sale.

Auction rules -

Bids will be accepted until Saturday, November 16th. At that point the
auction will go to a "going once, going twice" format, with updates
sent by e-mail to all participants. The auction will end NO LATER THAN
Thursday, November 21st (Turkey Day). If there are still competing
bids for an item when I check my e-mail that morning, the highest
bidder in my mail box gets it. Bid increments are a $1 minimum.

Shipping to be paid by buyer. All items shipped COD.
(I will pay COD charge, since I insist on shipping that way.)

-=-

Item #1 - Atari TT030 workstation

4 megs ST RAM
TOS 3.06 ROMs (USA)
720K floppy drive
120 meg hard drive
Long-range printer port modification
Revision H motherboard (will accept CaTTamaran 48Mhz upgrade)
Includes AtariWorks, Civilization, and a few misc. games

This system was formerly used to control an automatic embroidery
machine, which is why the transmission distance on the printer port
was boosted (sorry, but I don't know what the actual range is). The
floppy drive is actually a 1.44 meg mechanism, the system lacks the
Ajax driver chip required to do 1.44 meg read/write operations. (BTW -
Toad sells these chips for $40.) Keyboard & mouse included. Has been
packed away in my closet for some time, so clock battery is probably
dead.

Current bid: $200 by ghaddrel

-=-

Item #2 - AlberTT VME graphics card (x2)

1024x768 w/ 16 colors (compare to TT medium res of 640x480)
VGA output (48 Khz horizontal scan rate @ 1024x768)

This card requires a minimum of 4 megs ST RAM to operate. I have two
of these, so the second highest bidder gets the other one. They should
be compatible with just about any GEM program that recognizes the TT
video modes. (I gotta admit, I have not tried them with anything - my
monitor went on the fritz right after I got the cards so I haven't
hooked them up. They do work, though - saw them tested before I paid
for them.) I have no idea if it will work on a Mega STe.

Bid on card #1 - $30 by ghaddrel
Bid on card #2 - min $30

-=-

Item #3 - Hand scanner w/ Touch Up software

400 dpi scan resolution
Cartridge port interface - no SCSI hardware required!
Includes Touch Up edting software

Everything works great in this package, and the scanning/editing
software, Touch Up, is a fantastic package. Will work with any ST,
STe, TT, or Falcon. In their most recent catalog (95-96) Toad sells a
similair scanner for $109, plus another $39.95 for the software.

Current bid at $27 by RCLAUNCH

-=-
Sir Smedley AKA Dan Mazurowski
smedley@gte.net
-=-

Atari TT030 Atari Lynx Atari Jaguar Sega Genesis
486/66 Atari 2600-A Atari 5200 ColecoVision
Intellivision Odyssey 2 Atari 2600 jr Personal Arcade
Sega 32X Bally Astrocade Intellivision II Sega Master System
INTV System III Atari Jag CD Atari 7800

Classic game collecting - nostalgia is chunky!

WWW page at http://home1.gte.net/smedley/index.htm
Come see my Atari Community E-mail Address Book and don't forget the Virtual Rummage Sale!

2418. JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <51347326_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134225

Has anyone managed to get the new jpeg ovl (that uses the Brainstorm DSP decoder) to work?

I've tried it, without much success :(

The JPEGD program itself seems to lock up an awful lot under Magic4/5 and it just hangs. But even when it doesn't hang. I just get a white rectangle instead of an image. It's not memory related (before anyone suggests that) because I've got 14mb!

Also, does anyone know which version of jpegd is the latest and/or most reliable? I've got 3 different versions of it now, all a different size and different dates, and they all 'seem' to claim to be the same version number :(

I have noticed (when using jpegd with Imagecopy etc) that it refuses to load some jpegs and that is to do with the fact I have PowerUp2 fitted. But the new cab ovl doesn't work with or without it!

Is it just me or does anyone else find jpegd to be very unreliable (which is really a shame because it's a superb idea, now if someone would just write a gif one too)?

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2419. FS: Atari system, soft, mags

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1011961012050001@p12.hubbard5.t.ic.net>
Source record: 134226

The following items are still for sale! Great prices for a lot of great Atari equipment!

The 520STfm, color monitor, and printer are all in excellent condition. No dirt on the cases; they were used in a smoke free environment and kept covered when not in use. Hardly used in the past few years. All three come in their original boxes. To the best of my knowledge, the monitor is the JVC model--the only one we had that didn't break or have an unbearable buzz.

All software comes with manuals and, in most cases, original boxes. Of course, some of it never came with a box in the first place...

All software and hardware has been tested (used fairly often, actually) and worked at the time.

All magazines have lots of reviews, articles, and disk-based mags have software, some of which is not listed.

Add shipping to all prices. Orders of $100 or more receive a 10% discount.

Prices and terms are _flexible_, so make me an offer!

Questions? Ask away!

Please send all offers and inquiries to the following address:

tjh@ic.net

Tom Hopper

Hardware

ITEM	PRICE
520STfm internal 3.5" SSDD drive, 512kB RAM	50.00
SC1224 Version 2 Color Monitor - JVC	70.00
Panasonic KX-P1080i 9-pin dot matrix printer	50.00

Miscellaneous Software

ITEM	PRICE
Pagestream 2.2b w/UltraScript, Qwikforms, 3 font disks	70.00

K-Resource II (Recource construction set)	8.00
G+Plus (fast, configurable GDOS replacement)	10.00
Flash v1.6 (classic Telecomm from Alan Page)	15.00
Quick ST 2.22 (precursor to Warp9 - nearly as fast)	5.00
DC Desktop - ecellent enhanced desktop for TOS <=1.62	10.00
Dungeon Master - precursor to Chaos (color only)	5.00
Silent Service - be a WWII sub commander (mono/color)	8.00
Chessmaster 2000 - excellent chess game (mono/color)	8.00
Star Glider II great 3D space flight sim (mono/color)	10.00
UMS - Universal Military Simulator 1-2plyr(mono/color)	10.00
"Budget" and freeware games (color) (Overlord, Highway Patrol, Frontline, Kristal, Onslaught, and more!)☐	20.00 for the lot

Books and Magazines

ITEM	PRICE
Compute!'s ST Programmer's Guide (C, BASIC, LOGO, GEM)	5.00
GFA Basic Training Reboot Camp (GFA for beginners)	5.00
Atari Advantage vol.1, num.1 - 6 (programming code, reviews, etc. Excellent mag!) (from 1992)	8.00 for lot
Atari Interface vol.4 May 1992 (Falcon030, DB II)	1.00
Atari Explorer March/April 1992 (QST3, MegaPaint Pro, serial programming)	1.00
Atari Explorer May/June 1992 (Arabesque Pro, Pinhead, FAST Turbo 25, NEWDESK Icon Editor CPX, Serial Programming)	1.00
Atari Explorer Nov/Dec 1992 (Falcon030, Migraph PS-4000 scanner, G-MAN 3, Gemulator 1, Hard Drive utils, sample code for utilizing the Atari Clipboard)	1.00
Antic Magazine - almost all the issues - write for	b.o.

details.	
For mags w/ disk, first part of description is	
programs on disk, second part is feature articles.	
STart Magazine - almost all issues, with disks - write	b.o.
for details.	
ST Format w/ cover disk	4.00/ea
#44: Color Dump, Pic snatcher, M-Disk, Picture concept.	
#51: Fracplay, Talking Clock, ViewPic. Hard drive	
management, DTP, Color printers.	
#55: Elite 2:Frontier Demo, Stomp, Before Dawn.	
Atariworks.	
#57: Protect 6, Holocost, Thought!, Tri-Hell 2.	
Viruses, DIY mouse port, DIY RAM upgrade.	
#60: Music Mon 2, Snacman, Sam2Disk, Diskfree. Word	
Processors, DIY computer security lock, file	
management, Mag!X review.	
#64: Personal Pascal, Stickler, Graftek, Starball.	
Future of the ST, Neodesk 4, Demo programming.	

2420. FS: STAR TREK: THE REBEL UNIVERSE FOR ATARI ST!

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: fg997@cleveland.Freenet.Edu
Message-ID: <5652ba$64v@alexander.INS.CWRU.Edu>
Source record: 134227

Hello. I have a MINT original disk still in box Star Trek: The rebel Universe for the Atari ST for sale. Best offer gets it. All offers welcome. Thanks.

Mark

2421. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <328610125d5562@sn.no>
Source record: 134228

On Sun 10-11-96 01:36, Karsten Winter (kwinter@ludin.com.au) wrote:

[....]

>(laod). Select the CBHD.SYS from you boot drive. You might have to
>physically type it in the file selector, as mine is pre-set to a lower
>case "cbhd.sys" and will not find "CBHD.SYS".

Yes, I noticed! It works fine if you've got the "Selectric" file selector
(probably Freedom and other types as well), but I've been installing the
driver without any ACCs or AUTO programs, for less chances of conflicts.

>Once selected, choose menu "TREIBER" again, then "ALLGEMEIN" (general)
>A selection bar pops up in the upper part of the appearing box. There
>you can change buffer parms - depending on the amount of memory
>available to you, you might want to increase those. The for parms that
>can be changed are : FAT Buffer ... Sektoren (sectors), DIR Buffer,
>zusaetzliche Ordner (additional Folders, for TOS 1.4), Sektorgroesse
>(sector size).

I'm not sure if I understand what these values all mean.
I can probably forget about "zusi¿½tzliche Ordner" since I use TOS 2.06.
But what about the FAT/DIR buffers and sector sizes? What are they for and
what do they do?
I managed somehow to install the driver without any bombs when changing the
sector-size to another value. Does this have anything to do with how the
drive is partitioned?

>Next thing to check is "TREIBER" -> "LAUFWERKE" (drives)
>The upper part reads "Freie Laufwerke" (free drives). This part tells
>CBHD, which drive letters can be used for the HD's and which are
>blocked (e.g. if you need your CD-ROM to be drive F, just de-select F
>in this box).

But I don't understand the numbered part there... SCSI IDs?
I guess selecting only the actual partitions which you're using and leaving
the left out makes the driver boot faster as well..

>The lower part reads "Schreibschutz" (write protection). You can write
>protect every drive you want.

Does this mean that the drive is protected against a "remove/zero
partition" and format, or just that nothing can be written to/deleted from
that partition? If that's the case I guess it's not the kind of thing which
is used that much since I have software/data on all partitions which is
written to all the time.

[ ] "ALIA identifizieren" (identify ALIA -> Atari LInk Adaptor, a
>german hardware project from the computer journal c't, I think). If
>you do not have an ALIA host adaptor in your system, do not check this
>box. It will slow down your system, as CBDH looks for one.

Ah, I see! I thought ALIA had something to do with a "standard" host
adaptor for Atari computers.
I'll have a look in my list over C't projects for this adaptor- might be an
interesting project for my dad's STe since he has no harddisk.
Do you have any information about it?

>[ ] "ICD identifizieren" (s.a.) I assume that you have an ICD adaptor.
>Leave the box checked if this is the case.

Yup. An ICD "The Link II".

>[ ] "Hintergrund DMA" (background DMA - only check on
>computers/systems that can handle this transfer - my 1040ST gets a
>little spooky if I check this box).
>The last box is self explanatory.

Yeah, I don't need any any of that since I don't have MagiC or any other
sort of multitasking system.

>The only thing to do now is to save the driver with its new settings.
>Menu "TREIBER" -> "SICHERN" (save)

Yeah. Pretty important ;-)
Seems like the driver won't install itself unless something is edited. The
bootsector of the drive has to have something saying "find CBHD.SYS on the
boot drive and read that data", right? So CBHDCONF.APP is needed to install
it- it's not enough to just copy CBHD.SYS (CBHD.PRG renamed) to the
boot-partition...?

Thanks for the explanation! Finally I got a lot of my questions answered.
I will have a look at your message again when I get the basics working
properly.

It seems as my drive has problems communicating with the configuration
program- Claus Brod has kindly offered to look into this, so I hope I'll be
able to use my drive with it soon.

>I hope this works out, otherwise you might go on questioning.

Thanks. Your explanation has helped a lot, but as you see I have even more
questions now ;-)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2422. Re: Importing mail in Okami

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3286100e5d25a0@sn.no>
Source record: 134229

On Fri 08-11-96 18:21, Jo Even Skarstein (josk@stud.ntnu.no) wrote:

>Jo Even Skarstein (josk@stud.ntnu.no) wrote:

>Fixed it! It turns out that the uucpbe-variable needs to be set to 1
>even though I'm SOUP, not UUCP. This is what the docs says:
>
[...]
>## If you are not using uucp at all, set to 0.
>##
>uucpbe=1
>
>This is apparently not quite correct, uucpbe should always be set to 1
>unless you're using Hermes < 1.10.

Well, I've got mine set to "0" and it works fine with email and news!
(I just set everything like the "o.inf" comments told me to.

I can't understand what Okami has to do with differentiating between email
and news import. I always thought that Okami would import whatever the SOUP
packet contained. Now, if your SOUP packet only contains news because you
asked the UNIX system to download just news, well that another matter
entirely....

Anyway, whatever works. Glad you made it.
(now the next step is to get your sysop to get hold of the Okami newsgroup-
if not, use the address I posted elsewhere in this group so you can access
it anyway).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2423. Re: I'm Running HAMILTON 95! (was Re: Windows 95, most people really want it like they really want the CLAP.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: aax@ix.netcom.com
Message-ID: <56562h$t3p@sjx-ixn7.ix.netcom.com>
Source record: 134230
Cross-posted to: comp.os.ms-windows.win95.setup,comp.os.linux.misc,comp.os.linux.networking,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos,comp.os.ms-windows.win95.misc,comp.os.ms-windows.win95.setup,comp.os.os2.advocacy,alt.flame,comp.security.misc,soc.men,alt.2600,comp.sys.ibm.pc.games.action,alt.games.duke3d,comp.sys.ibm.pc.games.strategic,comp.sys.ibm.pc.hardware.misc,comp.sys.intel,comp.sys.laptops,comp.sys.mac.system,comp.sys.powerpc,alt.folklore.computers

On Sun, 04 Aug 1996 21:22:07 GMT, jlever@scsn.net (John Lever) wrote:

>Please forgive me.
>
>What in the world is Hamilton?

Hamilton was a wonderful troll from August a year ago. It should have
been allowed to fade gracefully, but, then, the "me too!" crowd picked
it up.

Andrew Grygus - California Republic

Resist Microsoft!

2424. Re: 11/04/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0110/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Kary Hoskins <skytrain@earth.inwave.com>
Message-ID: <32862498.35C3@earth.inwave.com>
Source record: 134231
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

how the heck do you decrypt this stuff you put on here? heck if i know

2425. STiK/CAB JPEG Test Page

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <5658nr$orn@scipio.cyberstore.ca>
Source record: 134232

I've set up a STiK/CAB JPEG Test Page at the URL below. Find out what JPEGs are CAB-friendly.

http://www.axionet.com/excel/CAB/jpeg.htm

This will remain a permanent site (or at least until the sticky JPEG problem is rectified).

<< Neil >>

2426. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <565a1g$8pv@posgate.acis.com.au>
Source record: 134233

>Matthew C. Faehnle wrote:
>
>> Is this the consensus? -that Geneva is far more stable than Magic? I was
>> planning on purchasing a copy of Magic 5, not only for it's speed, but for
>> its improved printing, disk access, and serial port routines, not to mention
>> that I was getting tired of Geneva crashing on me all the time. I also
>> thought it would be nice to have pre-emptive multitasking; it seems that under
>> Geneva's cooperative multitasking, background operations are very slow. I am
>> not concerned about MiNT because I can't seem to get it to work with Outside
>> virtual memory manager, so that wouldn't be any loss.
>>
>Of course, I can only go by my own experience, but certainly on a 4Mb
>Falcon MagiC crashes fairly regularly with a "Stack Space Exhausted"
>message that halts the system. Also crashes under MagiC seem to be more
>serious. If a program crashes under Geneva it normally takes out just
>that application, under MagiC the whole system often comes down.
>
>You have a valid point about disk access et-al. This is because MagiC
>works in conjuction with HD-Driver, etc. For example MagiC 5 supports
>threads but this will only work in conjuction with NVDI 5. This isn't
>out yet so I can only take System Solution's word for it. Until this is
>in place, background tasks such as printing and compiling are little
>better than they are under Geneva.
>
>> Does anyone know if Magic 5 is supposed to be more stable? Geneva doesn't
>> seem all that stable either.

I have been using MagiC4 and now MagiC5 on my TT for ages I have no
crashes. I found Geneva which I used for a year with all the latest up
dates etc crashed a lot and wiped out the system regulary. On the
falcon front I used a 14 meg falcon for a year and found it crash
prone. When I do get a crash in MagiC4-5 it is usually 2 bombs but not
a system wipe out. Hit cleanup and everything works fine. It is
important to check which CPXs you are running. I use the beta version
of Zcontrol 2.5 Freedom 1.5 do not use wincolours unless you have the
latest version 1.05 this will cause problems so will several rouge
CPXs.

I have found that many more programs will run under MagiC properly
than wil run under Geneva 00x. Also MagiC is way faster. Geneva is
very very slow. also uses more ram than MagiC.
>
>I run MagiC 5 and it is no more stable than version 4 was. What version
>of Geneva are you running? It's currently at 004 with 005 imminent.
>Upgrades are available from the Gribnif site:

>http://www4.pair.com/gribnif.

Like I said above the stability problems you may have are dur to
running patches which MagiC has fixed the known problem CPXs. Eg the
Config CPX HDCPX etc all are known to cause crashes.
>
>I have run Geneva for about 3 years and, like you, I thought the grass
>was greener over the MagiC side of the fence. Suffice to say, I am not
>back using Geneva as my main system software.
>
>Regards
>Martyn
>.

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2427. Meowers

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <565fsf$fs9@alpine.psnw.com>
Source record: 134234

I thought this "meowing" was supposed to have been stopped. This really is getting annoying. A little joke from time to time is cool. I have no problem with that, but this recent bunch of threads has been out and out repulsive, vulgar, insulting, and stupid! This newgroup is not the place to discuss "uses for dead christians - whether or not scouts are religious". It's not the place for spewing profanity at the reader justd for the sake of "pissing people off". It may be a fun thing for the poster, but it destroys the usefulness of the newsgroups, and ruins everything for everyone! Haven't people learned yet that it's idiots like these who, by thinking they're being sneaky little anarchists who are out to abolish the rules so everyone can be "truly free", force the people truly in charge of things (no, guys -- you meowers aren't running the newsgroups, you're destroying them) to create more rules in an attempt to control this, and it spirals into stupidity! You meowers out there are killing this useful forum in a pseudo-attempt to be humorous and cool. You're not! You're stupid and not cool! Please stop this now!

Mike Freeman
daymon@psnw.com

2428. Computer Dungeon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: ud264@freenet.Victoria.BC.CA
Message-ID: <E0oAuv.3p9@freenet.victoria.bc.ca>
Source record: 134235

Can anybody tell me the current status of "The Computer Dungeon"? Just today I tried to access CDs web site and I got the following: "403 Forbidden... Your client does not have permission to get URL". Has The Computer Dungeon gone "Bye Bye"? If so, that is rather bad news especially since they had such good prices on used Atari ST software. Not long ago I purchased Fate: Gates of Dawn for just $9 (US)... a very good deal for such a cool role-playing game.

Ted

2429. Voice/data modems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961110Z205154.286dave@mbha.demon.co.uk>
Source record: 134236

I want to get a modem which will decide if an incoming call is voice, fax or data and send/receive a voice message, receive a fax or enable a data login as appropriate.

I think there are 2, a Zyxel and a Sportster VI. Does anyone have any knowledge of these? Anyone got one? Any comments?

Thanks for any help...
--
dave

2430. TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <486_RCain@nest.demon.co.uk>
Source record: 134237

Hi saspeyer@reading.ac.uk, on 04 Nov 96 you wrote:

s> This is made up of a program called "TEX". I don't have the author's
s> name with me right now.

Probably Lindner or Strunck.

s> What is this????
s> WHat does it do????
s> Is it shareware, PD etc. or is this a pirate copy???

It's a very fine type-setting program designed by Nicklaus Wirth
(remember him?). Not WYSIWYG like Papyrus etc. The input is an ASCII file
containing your text plus layout/font definitions. This is processed by the
TeX program to produce a .DVI file (a device independent output) which can
then be displayed/printed by special device drivers. There is another
auxilliary program, METAFONT, which generates bit-map fonts as require

Both Lindner and Strunck implementations are PD. If you want to take it
seriously you need a copy of "The TeXBook" by Wirth.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2431. Speeds

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Taneli Mielikainen <Taneli.Mielikainen@club.mpoli.fi>
Message-ID: <565nam$231@learnet.freenet.hut.fi>
Source record: 134238

How fast is 56001(32MHz), 68000 (8/16 MHz), 68030 (16MHz) and 68060 (60MHz)?
(MIPS,FLOPS, or compared to quite fast Pentium)

TWN...

2432. Re: RGB and composite monitor search

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32868F36.6CB2@ridgecrest.ca.us>
Source record: 134239

Mr. Maddog wrote:
>
> Does anyone know where I can find a color monitor that uses both analog
> RGB and composite video signels?
>
> I would like to use it for both my ST and Atari XE. Thank you.
>
> Eric Noss
> a.k.a
> Mr. Maddog

Toshiba has an excellent "mulitmedia" monitor
available. It's a 20" flat screen 181 channel
TV that accepts composite, SVHS, and get this,
RGB from 15khz to 40khz horizontal. In other
words-ST low to Falcon VGA just like an NEC
3D. Works on PC,Macs, Amigas (I first saw the
add in Video Toaster User). With a Catbox the
Jag can run RGB right to the monitor. Screen
size is limited to 640*480, but with some
fudgeing on the scan rates who knows.
Demo's were going for $399.00 at FEDCO this
weekend. It is called the TIMM.

Alternately the Commodore 1084 will work with
an ST and has compostie and SVHS inputs as well.

Mike

2433. Things Meow-meows do (Was Re: You people go 'meow'. What up with that?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Riov Sirol <sirol@geocities.com>
Message-ID: <32869920.15FB@geocities.com>
Source record: 134240
Cross-posted to: alt.stupidity,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos

Barbi Klaus wrote:
>
> Meowthew L. Bruce wrote:
> >
> > On Sun, 3 Nov 1996 02:02:50 LOCAL, CatInSpace@mindspring.com (Cat In
> > Space) wrote:
> >
> > >In article <5518mn$js3@news.istar.ca> Amused <hahaha@meow.com>
> > writes:
> > >>From: Amused <hahaha@meow.com>
> > >>Subject: Re: You people go 'meow'. What up with that?
> > >>Date: 28 Oct 1996 03:18:47 GMT
> > >
> > >>Darth Vader wrote:
> > >>>
> > >>> In article <32705B48.1942@yourwallet.empty.gov>,
> > taxes@yourwallet.empty.gov
> > >>> says...
> > >>> >> > Fuck the meow crowd. Why dont you kids go back to playing
> > with your
> > >>> >> > crayons or something? Better yet make your own newsgroup (Its
> > not that
> > >>> >> > hard even you can do it) that way you can meow your stupid
> > little ass
> > >>> >> > off to your hearts content!
> > >>>
> > >>> But it's more meow meow fun to meow spam the meow of it to your
> > existing meow
> > >>> newsgroups!
> > >>>
> > >>>
> > > MMMMMMMMMMMMMMMMMMMeeeeeeeeeeeeeeeeooooooooooooooowwwwwwwwwwwwwwwwwww!
> > >>> >
> > >>> >Mewow!
> > >>>
> > >>> Tell it like it is, Brother IRS Agent...
> > >
> > >>I salute you wonderful 'MEOW'ers...I truly do :) this is just
> > wonderful
> > >>to watch. I'm sitting here LMAO at all of it. How some people hate
> > >>anarchy (SP?) and this is it. (IMHO) And you got these people

> > cursing
> > >>you...do they even realize you got them eating out of your paws :)
> > This
> > >>is the best spaming/flaming I've ever seen. Chaos is such a
> > wonderful
> > >>thing to watch...now that I think of it this is more chaos then
> > >>anarchy...but I love it! Some arrogant fools think they own there
> > >>precious newsgroups and tell you to post somewhere else...why would
> > you
> > >>ever want to do that when you're getting so much attention now...I
> > say,
> > >>post to every newsgroup :) Well just wanted to take the time to
> > >>congradulate you on doing such a good job, I bet you having a blast.
> > >
> > >>MEOW
> > >
> > >>-Amused and purring :)
> > >
> > >Speaking strictly from a cybercat's point of view meow, I enjoy meow
> > having
> > >the company of meows around. Meow.
> > >If I could post to every newsgroup meow I would meow. However, meow
> > I have
> > >been warned by meow my IP meow that I could get into meow deep
> > litterboxes.
> > >I confine my meow to alt.stupidity, alt.karl-malden.nose, and
> > alt.flame meow.
> > >Meow my comrades. Meow for anti-censorship! Meow for the fallen
> > netcopped
> > >meower's before you! Meow and show your strength of character. Meow
> > On!
> > >
> > >Cat In Space
> >
> > A a friendly meow to you!
> >
> > .
>
> Meow.
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> Meow.
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>
> Meow.

Another thing cats (aka meow-meows) do!!! the list now includes:
1) meow
2) poop
3) scrath up curtains and furniture
4) take up too much space

add your own here!!!!!

--
Riov Sirol
Downlinked from the Imperial Romulan Warbird Terix
To uplink: email sirol@geocities.com or point your
web browser to http://www.geocities.com/Area51/7828

2434. Re: Decoding Mime encoded Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <6e4_9611102005@genesplicer.org>
Source record: 134241

Re: _Decoding Mime encoded Binaries_, Rene Ceron Palomino wrote to All on 10 Nov 96:

RCP> Yes fine, but what is the text which has do delete?
RCP>
RCP> Sometimes there has to be a '---' at the beginning and a '-----' at the
RCP> end, but sometimes this dosen't work. So what is the right text at the
RCP> beginning and at the end of a MIME file?

Everything before the LAST '---' line at the beginning and everything after the FIRST '---' line at the end should be deleted. If it's split into multiple messages, make sure and delete any extra stuff between the messages, too.

* LED v1.45 * For a good time call 702/736-2282!

2435. Re: Meowers

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32864b93.14569564@news.airtime.co.uk>
Source record: 134242

On 10 Nov 1996 21:02:07 GMT, daymon@mammoth.psnw.com (Mike Freeman)
wrote:

>control this, and it spirals into stupidity! You meowers out there are
>killing this useful forum in a pseudo-attempt to be humorous and cool.
>You're not! You're stupid and not cool! Please stop this now!

You missunderstand...there goal is to erase and wreck this newsgroup,
they are not trying to be funny, they are trying to force everyone
out, they have even tried unsucesfully to remove this newsgroup
through official lines,
There NOT trying to be funny, they ARE trying to get rid of us,

OVER MY DEAD BODY!!!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2436. Re: General: Summary of Atari situation.

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <22531_Spencer@mettav.demon.co.uk>
Source record: 134243

Out of the ether, the following was mentioned by *atari@freemark.com*...:

*> If it were only a "little bit" of money, Spence, I'd throw a hundred
*> bucks at
*> the problem and make it go away. In case you hadn't noticed,
*> Micro$lop is the
*> world's largest monopoly, and has more lawyers on the payroll than
*> engineers.
I've noticed.

There's never any justice in this world, but then again thats another story!
;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2437. FS: (UK) Atari STe 4 meg

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Andrew Rose <andrew@ajrose.demon.co.uk>
Message-ID: <3t1NDBAuahhyEwtA@ajrose.demon.co.uk>
Source record: 134244

Quantum Paint ï¿½3

Zool ï¿½3

Campaign ï¿½3

Master Tracks Junior/
Master Sound 2 ï¿½3

E-mail me with offers: postage extra!

--
Andrew Rose

Turnpike evaluation. For information, see http://www.turnpike.com/

2438. Seeking help for a friend.

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: ad329@james.freenet.hamilton.on.ca
Message-ID: <565sks$5hk@james.freenet.hamilton.on.ca>
Source record: 134245

I have a friend who lives some distance away from me, normally I'd be able
to help him out with all his ST woes but that's no longer a reality.

He is getting an internet account with SLIP or PPP (not entirely certain
which one yet) and wants to use his ST for (in order of importance)

1) - Email
2) - Newsgroups
3) - Web Browsing.

Currently he system is

Atari 1040STf
Monochrome Monitor
NO Hard Drive!
2400 baud modem (will be upgrading to 14.4K when he finds one).

He is not all that technically inclined when it comes to computers so what
he wants is just a disk that's all set up, that will autoboot and connect
him up and do all those nasty fiddley bits that are just too much for
him to comprehend right now, and let him access E-mail, Newsgroup, and
a Lynx-like Text based web-browsing (at least until he gets a 14.4K)

I don't have a modem on my ST at the moment, nor do I have a SLIP/PPP account
so I'm afraid I can't set things up on my machine and mail him the disk.
If someone out there can help him out with a disk, or knows where he can
order one, please drop me a line in E-mail with the details and I'll pass
them on to him. Thanks.

CRACKERS
(Trying to help a friend from hell!!)
--

http://www.freenet.hamilton.on.ca/~ad329/Profile.html
-=<Atari 2600 Collector and Wethifl Musician>=-

2439. Re: Decoding Mime encoded Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847749704_OASIS_@ping.be>
Source record: 134246

In article <GKKLFBCWUP@kether.snafu.de>
Geburah@kether.snafu.de (Rene Ceron Palomino) said:-

>>The program ESS-code 6.4 can do the job for you.
>>For Base64 use the Mime-decode command. Make sure all the unneeded
>>text from the encoded file is removed before you run teh command.
>
>Yes fine, but what is the text which has do delete?
>
>Sometimes there has to be a '---' at the beginning and a '-----' at the end,
>but sometimes this dosen't work. So what is the right text at the beginning and
>at the end of a MIME file?
>
>Ciao
>
I should say, everything that doesn't belong to the mime-file has
to be deleted (header, explaining text, sign-off)
The right text at the beginning should like as the following

Content-Type: image/gif; name="00000002.GIF"
Content-Transfer-Encoding: base64
Content-Disposition: inline; filename="00000002.GIF"
Content-MD5: XWZlRtyIVrkccfVUVyZAZQ==

The ending should like as the following

#part of the base64 file deleted. These are the last 4 lines of the file
3quKxsIzRWaF4NMa46QWvhp6KyWUEmH8lpbCVRGQgRXj09caBDUUci2J2xLXwXC1ruEF0FyZ
StO8VFPG77ird2Ps2EIAUiwgADs=

Hope this help
Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

2440. Falcon Pages Updated

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <564pek$c23@dux.dundee.ac.uk>
Source record: 134247

There are some updates to the falcon support pages - thanks to all those that helped. More once this VC++ project is out of the way :-)

http://www.mcs.dundee.ac.uk:8080/~dmitchel/atari/falcon/atari.html

Take care,

Davy

--
Davy Mitchell - Computer Science, Dundee University dmitchel@mcs.dundee.ac.uk
Homepage: http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html
Compline - Christian Night Prayers. Short 10min service.
10pm on Wednesdays in the University Chaplaincy Centre. All welcome !!

2441. To all fucked Atarians

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: bitch@atari.lovers.org
Message-ID: <bitch-1011960129320001@news.ewu.edu>
Source record: 134248

Here's a little jingle for your enjoyment (Sung to the tune of Jack n' Jill)

Rich Tietjens spies an ST
And gets a giant hard on
He rubs his balls
And strokes his schlong
His jism flows soon after!

2442. WTB Maxon CD

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: a030139t@bcfreenet.seflin.lib.fl.us
Message-ID: <564ua2$lfk@nntp.seflin.lib.fl.us>
Source record: 134249

I am looking for a local dealer that has the Maxon CD available
this is a compliation of ST Computing (German) 800 + magazine
disks.

--

Dale Leideker
a030139t@bcfreenet.seflin.lib.fl.us

2443. How to/why use PGP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32854db0c1477d@sn.no>
Source record: 134297

My offline reader (Okami) has functions for PGP installed, and I've set the paths correctly, but I'm not sure how I should use it and why....

I understand this much; that it's a sort of encryption which makes the email messages unreadable for everyone but the person who has the correct code/key to "open" it, right?

I'm not interested in the technical stuff about how a PGP key is made etc. but rather how it should be used... a short, easy--to-understand "intro" if you may.
I've tried using it with the mailer, but it asks for a code, and I don't even know what/where I should enter it, if it's the same one for all teh mails, if I have to make a unique code for each mail or whatever.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2444. Re: Okami still developed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32854d96bfff00@sn.no>
Source record: 134298

On Fri 08-11-96 18:28, Jo Even Skarstein (josk@stud.ntnu.no) wrote:

>Jos den Bekker (josdb@xs4all.nl) wrote:
>
>>on Tue 05-11-96 01:03 Jo Even Skarstein wrote:

[...]
>>join the newsgroup maus.sys.atari.okami if you want to discuss things.
>
>My news-server doesn't carry these groups. I've asked the sysop a couple
>of times, but haven't even got an answer :-(

You can at least read it from:

gopher://hp2.rz.uni-rostock.de:4320/1nntp%20ls%20maus.sys.atari.okami%20

(and perhaps Dejanews (http://www.dejanews.com/forms/dnq.html) as well..)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2445. Explanation of "AV-start" wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32854daec1381c@sn.no>
Source record: 134299

Can someone please tell me what the "AV-protocol" is all about?
I've often seen options in programs for "AV-start" for various programs,
but I've got no idea about what it's for....
Some sort of "quick start" or something?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2446. Re: Problem running BIGDOS 06 under KAOS 1.4.2

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <5648ep$188@s2.asi.fr>
Source record: 134300

kwinter@ludin.com.au (Karsten Winter) wrote:

>Hi all,
>.....
>ROM switchable TOS 1.4 - KAOS 1.4.2 (date of KAOS cookie 22.05.1992),
>....

I Already heard about KAOS(Long Time ago). Is it the tos 1.2 with
modifications (speed and bugs corrections)?

If so, were can I find it?

Thanks.

Thierry

2447. NVDI/AtariWORKS Compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE0nE8E.Cpz@netcom.com>
Source record: 134301

Hi All!

Anyone care to answer a bequiling question, or report similar problems?

I recently purchased both NVDI 3 and AtariWORKS V1.2. After
installing both on my TT it seems that the driver insists on printing
"CJ" in the top left hand corner of each page. GRRR! and otherwise NVDI
works great! and I love AW - so much easier to use than That's Write!.

The only thing I can see that is weird about the NVDI setup is
that the printer driver is listed in the PAGE SETUP menu as PINP.S.SYS.

I have a CANON BJ200ex printer and printing under ATARI
SpeedoGDOS 4 works fine...

Thanx!

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

2448. CA Bay Area SLIP Connections?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE0nEGu.Cxn@netcom.com>
Source record: 134302

I am an atarian who would like to use Stik/CAB to access the WWW.
Does anyone use a SLIP connection in the Bay Area? If so do you use
Stik/CAB? Got any pearls of wisdom about scripts/setup, etc?

Thanx!

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

2449. Re: Hardware For-Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbcebf$d9df8340$352174cf@default>
Source record: 134303

Daniel Fangmann <dfangmann@worldnet.att.net> wrote in article
Following Atari hardware for sale:

Atari Tower Power!!

All equipment installed into 'new' tower. All devices are connected to
your Atari Computer through the included 'LINK 2' ICD device. No more
compatibility problems:
Here's whats inside:

85 meg Seagate hard drive/Sony 541-CDU CD drive/ICD 155meg tape backup
drive
540 meg 'brand new' "Fujitsu" hard drive & 2 50 meg Seagate hard drives
+ ICD Link 2 and cable.

Tower was put togeather by Alex at ATY Computers on 9/30/96. All is ready
to go, software and instructions included. This is once sweet setup for
an
Atari Computer.
Link 2 connects to back of tower, one cable to your ST/STE/MEGA/TT or
Falcon and your ready to go. All devices are SCSI ,connector on back of
tower is the 50 pin Centronics. I was planning to hook the tower up to my
MEGA STE but have decided to sell due to a change in plan, i.e.,
Pentium/Gemulator taking up my time. Anyway this is a great setup and
would make any Atari user happy with total hard disk space at 725 megs. 5
extra 155 meg backup tapes included.

Asking price for tower is $800. Tower plus MEGA STE w/50meg internal HD
and 144meg high density floppy drive...$1100.

Also for-sale...

SC1224 monitors: 'Refurbished'...$65ea. 'Used'...$50ea.
1040 STF/1meg/used/mouse, in good shape & clean...$75 ($65 w/o Atari
Mouse)
PCM124 Atari PC Monitor: 'Refurbished'-9-pin connector...$70ea.
AlberTT 1.2 1991 Video card w/cable(9-pin to 15 pin) Dover Research
Corp...$175.
'Leadman' hard disk drive case w/power supply, holds 2 HD's, like
new...$40.
ICD Advantage Plus ST Card Host Adapter....$40ea.
Jaguar 64-bit system & CD drive with extra controller, Raiden, Braindead 13
CD,
Highlander CD, Flip-Out, Blue Lightening CD, Vid-Grid CD, Myst Demo CD &
Tempest 2000 Soundtrack...$220.
Aerochopper R/C Flight Simulator, cartridge version for ST....$125.

Golden Image cordless trackball...$15ea.
Star/NX1001 multifont printer-9pin, like new....$75.
Star SG/10 9-pin printer with extra ribbons, 'a classic', in excellent
condition...$75.
Olivetti PR2300 Inkjet printer with print buffer for ST, incl. extra ink
jet cartridges,
excellent condition...$100.

Buyer pays shipping. Payment by check/money-order or COD.
Please e-mail if interested in anything.
(no, I am not a dealer, just an Atari enthusiast since '85)

/Danny/

2450. 10/10/96 List of Chris Lewis' Meows - Meowatch.txt [235/5484]

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: pem4958@is.nyu.edu, news.admin.net-abuse.misc@news.demon.uk.co, chess@widomaker.com, knabbie@execpc.com, trebor@sirius.com, spameate
Message-ID: <564ia1$q1@news.Austria.EU.net>
Source record: 134304
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,rec.music.rem,news.newusers.questions,alt.fan.howard-stern,alt.fan.rush-limbaugh,alt.fan.rosieodonnell,alt.college.college-bowl,news.admin.meow,at.gothic,rec.music.industrial,alt.test,misc.test,fr.test,de.test,netcom.test,harvard.test,harvard.house.dunster,pipex.test,relcom.test,han.test,swnet.test,news.admin.net-abuse.email,news.admin.net-abuse.usenet,microsoft.test,rec.games.trivia,alt.angst,alt.stupidity,uk.people.gothic,alt.music.nin,alt.pagan

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2451. Re: WHAT'S MEOW??????

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <564ibh$dus@lyra.csx.cam.ac.uk>
Source record: 134305
Cross-posted to:
alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,news.admin.net-abuse.misc,alt.fan.rosieodonnell

In comp.sys.atari.st Rob Pento <pentor@worldnet.att.net> wrote:
> Can anyone tell me what all this MEOW stuff is about?
> I don't get it! I know I'm missing something.
> I MUST be something good since 1/4 of the messages on
> various newsgroups have a MEOW.

> Any info. or even a FLAME telling me I must have lived in
> a hole for 5 years would help. What's the big deal with MEOW?

Some sad geeks with nothing better to do think it's funny.

Adrian

==========
Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
----
Windows95 - the world's first NON-operating system.
==========

2452. 10/10/96 List of Chris Lewis' Meows - Meowatch.txt [256/5484]

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: pem4958@is.nyu.edu, news.admin.net-abuse.misc@news.demon.uk.co, chess@widomaker.com, knabbie@execpc.com, trebor@sirius.com, spameate
Message-ID: <564io1$q1@news.Austria.EU.net>
Source record: 134306
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,rec.music.rem,news.newusers.questions,alt.fan.howard-stern,alt.fan.rush-limbaugh,alt.fan.rosieodonnell,alt.college.college-bowl,news.admin.meow,at.gothic,rec.music.industrial,alt.test,misc.test,fr.test,de.test,netcom.test,harvard.test,harvard.house.dunster,pipex.test,relcom.test,han.test,swnet.test,news.admin.net-abuse.email,news.admin.net-abuse.usenet,microsoft.test,rec.games.trivia,alt.angst,alt.stupidity,uk.people.gothic,alt.music.nin,alt.pagan

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2453. Re: Fuck You - I'm Running HAMILTON 95! (was Re: Windows 95, most people really want it like they really want the CLAP.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: mtbcomp@powerup.com.au
Message-ID: <328fbcc6.86278693@news.powerup.com.au>
Source record: 134307
Cross-posted to: comp.os.ms-windows.win95.setup,comp.os.linux.misc,comp.os.linux.networking,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos,comp.os.ms-windows.win95.misc,comp.os.ms-windows.win95.setup,comp.os.os2.advocacy,alt.flame,comp.security.misc,soc.men,alt.2600,comp.sys.ibm.pc.games.action,alt.games.duke3d,comp.sys.ibm.pc.games.strategic,comp.sys.ibm.pc.hardware.misc,comp.sys.intel,comp.sys.laptops,comp.sys.mac.system,comp.sys.powerpc,alt.folklore.computers

boy - i'm impressed. i wish _i_ could be running an os that was still full of holes - would this increase my productivity ?? - i guess it doesn't matter, 'cos i'd then be able to tell the world how advanced i was, anyways....

damn - bloody tested, established [kinda reliable] s/ware - how on earth am i ever gonna get any work done ?!?!?!?!?!

mattt

On Sat, 09 Nov 1996 18:14:26 +0000, Barbi Klaus <barbi@dns1.filnet.fr> said unto us:

>John Gordon wrote:
>>
>> Meowthew L. Bruce wrote:
>> >
>> > On Sun, 04 Aug 1996 21:22:07 GMT, jlever@scsn.net (John Lever) wrote:
>> >
>> > >Please forgive me.
>> > >
>> > >What in the world is Hamilton?
>> >
>> > Just the best operating system the world has seen.
>>
>> Or not as the case mey be...
>
>Ham 97 is even MORE kickass than Ham 95.

Matt Bowden Computer Repairs
MTB Computers - ph-0419 786 699 Web Site Production
mtbcomp@powerup.com.au
http://www.powerup.com.au/~mtbcomp

2454. Re: Can`t get HSM7 to work with Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKKLFBCTUP@kether.snafu.de>
Source record: 134308

In <560b4e$mc@trotsky.cig.mot.com> Michael A. White wrote:

>I personally would not use MintNet and HSMODEM. I've tried starting
>up HSMODEM before and after starting up MiNT, and I receive very bad
>side effects in both cases.

You just need FreeMiNT1.14 to get rid of this problems.

>
>P.S. Still can't post or send mail with Newsie, but it's a lot
> stabler than TIN!

stabler than TIN... i couldn't believe!

Ciao
Rene

2455. Re: Decoding Mime encoded Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKKLFBCWUP@kether.snafu.de>
Source record: 134309

>The program ESS-code 6.4 can do the job for you.
>For Base64 use the Mime-decode command. Make sure all the unneeded
>text from the encoded file is removed before you run teh command.

Yes fine, but what is the text which has do delete?

Sometimes there has to be a '---' at the beginning and a '-----' at the end,
but sometimes this dosen't work. So what is the right text at the beginning and
at the end of a MIME file?

Ciao
Rene

2456. 10/10/96 List of Chris Lewis' Meows - Meowatch.txt [332/5484]

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: pem4958@is.nyu.edu, news.admin.net-abuse.misc@news.demon.uk.co, chess@widomaker.com, knabbie@execpc.com, trebor@sirius.com, spameate
Message-ID: <564k8q$q1@news.Austria.EU.net>
Source record: 134310
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,rec.music.rem,news.newusers.questions,alt.fan.howard-stern,alt.fan.rush-limbaugh,alt.fan.rosieodonnell,alt.college.college-bowl,news.admin.meow,at.gothic,rec.music.industrial,alt.test,misc.test,fr.test,de.test,netcom.test,harvard.test,harvard.house.dunster,pipex.test,relcom.test,han.test,swnet.test,news.admin.net-abuse.email,news.admin.net-abuse.usenet,microsoft.test,rec.games.trivia,alt.angst,alt.stupidity,uk.people.gothic,alt.music.nin,alt.pagan

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2457. Re: FS:FDHD MAC SE

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <563n3a$l22@ns1.thpl.lib.fl.us>
Source record: 134311

Tom Lamparty (Lamparty@concentric.net) wrote:
: On 25 Oct 1996, Callum Lerwick wrote:

: >> I have for sale a MAC SE runnin g 4 megs ram plus 20 meg harddrive, mac
: >> extended keyboard and global village fax/modem. this machine is running
: >> the MAC SUPERDRIVE 1.44 DISKDRIVE, I AM ASKING 175.00 PLUS SHIPPING. IF
: >> INTERESTED CONTACT ME VIA e-mail. Jim s sfpu@scfn.thpl.lib.us by the way
: >> this is one of the "compact Mac" in that everything is built in including
: >> monitor, diskdrive and harddrive.
: 7.0!

: > _
: > /_ /\ /_
: >
: > ** NOTICE: Internet Email from this address is no longer available. If **
: > ** you Email me, you must use the address below **
: >
: > |\/\/\| lerwick@freenet.msp.mn.us
: > |(o)(o) http://freenet.msp.mn.us/~lerwick/
: > ----ooO---Ooo----
: >
: >
: >* Kivi (unregistered) 1.41a *
: >---------------------- -//- ----------------------
: > Internet: Callum.Lerwick@flight.org
: >
: >

: Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
: 4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
: Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
: North East Ohio ST Atari Group | Support board for Dr. Bobware

2458. 10/10/96 List of Chris Lewis' Meows - Meowatch.txt [365/5484]

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: pem4958@is.nyu.edu, news.admin.net-abuse.misc@news.demon.uk.co, chess@widomaker.com, knabbie@execpc.com, trebor@sirius.com, spameate
Message-ID: <564l12$q1@news.Austria.EU.net>
Source record: 134312
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,rec.music.rem,news.newusers.questions,alt.fan.howard-stern,alt.fan.rush-limbaugh,alt.fan.rosieodonnell,alt.college.college-bowl,news.admin.meow,at.gothic,rec.music.industrial,alt.test,misc.test,fr.test,de.test,netcom.test,harvard.test,harvard.house.dunster,pipex.test,relcom.test,han.test,swnet.test,news.admin.net-abuse.email,news.admin.net-abuse.usenet,microsoft.test,rec.games.trivia,alt.angst,alt.stupidity,uk.people.gothic,alt.music.nin,alt.pagan

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2459. 10/10/96 List of Chris Lewis' Meows - Meowatch.txt [375/5484]

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: pem4958@is.nyu.edu, news.admin.net-abuse.misc@news.demon.uk.co, chess@widomaker.com, knabbie@execpc.com, trebor@sirius.com, spameate
Message-ID: <564l5u$q1@news.Austria.EU.net>
Source record: 134313
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,rec.music.rem,news.newusers.questions,alt.fan.howard-stern,alt.fan.rush-limbaugh,alt.fan.rosieodonnell,alt.college.college-bowl,news.admin.meow,at.gothic,rec.music.industrial,alt.test,misc.test,fr.test,de.test,netcom.test,harvard.test,harvard.house.dunster,pipex.test,relcom.test,han.test,swnet.test,news.admin.net-abuse.email,news.admin.net-abuse.usenet,microsoft.test,rec.games.trivia,alt.angst,alt.stupidity,uk.people.gothic,alt.music.nin,alt.pagan

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2460. 10/10/96 List of Chris Lewis' Meows - Meowatch.txt [401/5484]

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: pem4958@is.nyu.edu, news.admin.net-abuse.misc@news.demon.uk.co, chess@widomaker.com, knabbie@execpc.com, trebor@sirius.com, spameate
Message-ID: <564lqo$q1@news.Austria.EU.net>
Source record: 134314
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,rec.music.rem,news.newusers.questions,alt.fan.howard-stern,alt.fan.rush-limbaugh,alt.fan.rosieodonnell,alt.college.college-bowl,news.admin.meow,at.gothic,rec.music.industrial,alt.test,misc.test,fr.test,de.test,netcom.test,harvard.test,harvard.house.dunster,pipex.test,relcom.test,han.test,swnet.test,news.admin.net-abuse.email,news.admin.net-abuse.usenet,microsoft.test,rec.games.trivia,alt.angst,alt.stupidity,uk.people.gothic,alt.music.nin,alt.pagan

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2461. 10/10/96 List of Chris Lewis' Meows - Meowatch.txt [405/5484]

Newsgroup: comp.sys.atari.st
Date: 1996-11-10 00:00:00 UTC
From: pem4958@is.nyu.edu, news.admin.net-abuse.misc@news.demon.uk.co, chess@widomaker.com, knabbie@execpc.com, trebor@sirius.com, spameate
Message-ID: <564lt1$q1@news.Austria.EU.net>
Source record: 134315
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,rec.music.rem,news.newusers.questions,alt.fan.howard-stern,alt.fan.rush-limbaugh,alt.fan.rosieodonnell,alt.college.college-bowl,news.admin.meow,at.gothic,rec.music.industrial,alt.test,misc.test,fr.test,de.test,netcom.test,harvard.test,harvard.house.dunster,pipex.test,relcom.test,han.test,swnet.test,news.admin.net-abuse.email,news.admin.net-abuse.usenet,microsoft.test,rec.games.trivia,alt.angst,alt.stupidity,uk.people.gothic,alt.music.nin,alt.pagan

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2462. Re: Things Meow-meows do (Was Re: You people go 'meow'. What up with that?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Ctaylor@nps.navy.mil
Message-ID: <568e8t$pki@nps.navy.mil>
Source record: 134116
Cross-posted to: alt.stupidity,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos

On Sun, 10 Nov 1996 21:10:24 -0600, you wrote:
<annoyingly long quote deleted>

>Another thing cats (aka meow-meows) do!!! the list now includes:
>1) meow
>2) poop
>3) scrath up curtains and furniture
>4) take up too much space

>add your own here!!!!!

Well, they tend to go "splat" when dropped from very tall buildings.

>--
>Riov Sirol
>web browser to http://www.geocities.com/Area51/7828

Peyton,
who thinks it's getting old.
C h a r l e s P e y t o n T a y l o r ctaylor@nps.navy.mil
The opinions and views expressed are my own and do not reflect those of
the Naval PostGraduate School

"Got two looks and both are black!"

http://web.nps.navy.mil/~ctaylor

The alt.gothic FAQ is at http://www.vamp.org/Gothic/Text/gothic-faq.html

2463. Re: Old 1040ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <847751685@p24.f101.n323.z205.mbh.org>
Source record: 134117

> From: therays@intrstar.net (Katherine H.Ray)
>
> The ol' 1040ST has been sittin' on the shelf for about
> a year and a half and I believe in that time, the floppy
> decided to head South.I used to (about 3 or 4 years ago)
> have a source for hardware and peripherals but hey.....
> that was 3 or 4 years ago!

Just replace the flopy with a HD diskdrive. Open your computer,
disconnect the old drive, connect the new drive (in most cases the connector
must be fitted upside down, in that case I advise you to separate the wires
leading to the connector over some distance so you can twist the cable easily),
modify the case so the button of the drive is accesible and close the computer.

The drive should work just like a normal DD drive. You won't be able to read HD
disks formatted on HIGH density though, that needs a bigger hardware
modification. The computer will not be damaged by putting the connector upside
down on the drive. In that case the desktop will come up and the drive will keep
on spinning, there won't be any mocemet of the drive heads.

Succes, Hans Wessels

2464. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvn2wo976y.fsf@emw.ericsson.se>
Source record: 134118

stosser@airtime.co.uk (Tony Greenwood) writes:

> However I was desperate for a file selector to handle long file names
> and SELECTRIC 1.10 does the job perfectly under the above set up, so
> yes it does handle them and yes I agree its the best :)

It does? Huuuu... strange. I must see which version I have...

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

2465. animation stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Barry.Summer@rebel.genesplicer.org
Message-ID: <01f_9611111420@genesplicer.org>
Source record: 134119

To: jdaddin9@airmail.net
ANIMATION SPECIAL FOR ATARI

All of the programs are registered and have manuals/binders:
Prism Paint 1
Cyber Studio (cad 3d 2.0)
Cyber Sculpt
Cyber Paint
Rosetta 3D converter
Half Dozen 3D DESIGN DISKS
Phoenix renderer 1&2
Prism Paint 2

Complete suite plus assorted Cyber utilities for animation:

$ 85.00 (includes shipping in U.S.)

If interested, leave message for Barry Summer
b.summer@delphi.com

2466. Re: JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <3288bdb8103d212@stud.ntnu.no>
Source record: 134120

Gary Priest (gary@the-gap.demon.co.uk) wrote:

>Has anyone managed to get the new jpeg ovl (that uses the Brainstorm DSP
>decoder) to work?

It works perferctly for me.

>The JPEGD program itself seems to lock up an awful lot under Magic4/5 and it
>just hangs. But even when it doesn't hang. I just get a white rectangle
>instead of an image. It's not memory related (before anyone suggests that)

The "white rectangle" problem has nothing to do with the jpeg-decoder,
it's a problem with CAB. I've encountered this problem with some
version of CAB, v1.4x didn't have this but 1.5 does. The problem seems
to go away if you quit CAB and start it again.

>I have noticed (when using jpegd with Imagecopy etc) that it refuses to load
>some jpegs and that is to do with the fact I have PowerUp2 fitted. But the
>new cab ovl doesn't work with or without it!

I have a Speed Resolution Card (18/36Mhz) and a 50MHz DSP-clock, the
jpeg-decoder works fine here. The problem is usually the jpeg itself,
if you try to use a more tolerant viewer the picture show up, but
parts of it are distorted beyond recognition.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

2467. Re: 11/04/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0260/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: karlos@maptel.es
Message-ID: <32872c28.3362070@noticias.ibernet.es>
Source record: 134121
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

On Sun, 10 Nov 1996 18:32:49 GMT,
pem4958@is.nyu.edu,news.admin.net-abuse.misc@news.demon.uk.co,pravn@mvp.com,news.groups@news.demon.co.uk,comp.sys.atari.st@news.demon.co.uk
(Petrea Mitchell) wrote:

>MJ*^3>
Testing testing

Carlos

F�rbanna inte m�rkret. T�nd ett ljus ist�llet!

2468. Re: Decoding Mime encoded Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <567ud5$81j@ornews.intel.com>
Source record: 134122

(Posted and mailed)

In article <gripmanE0LDnz.LM6@netcom.com>,
gripman@netcom.com (James M. Cochran) wrote:
>
> I need help. I keep running into binary picture files in the
>newsgrouops that are encoded using Mime format or something called
>Base 64. Can anybody tell me how to decode these files using my
>Atari ST? It has 4 megs of memory. I am still accessing the Net using a
>shell account and I have figured out how to decode the UUencoded files
>but not the Mime format. If any one could help me out I would appreciate
>it very much. If you could send me the info via E-mail I would be grateful.

You need ESScode 6.4 - it handles several different encoding/decoding
methods. UUcode is easy; Mime/Base64 requires editingthe file slightly to
remove anything before the first cutline, but ESScode handles the decoding
quite well.

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2469. Re: Problem running BIGDOS 06 under KAOS 1.4.2

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <847750202@p24.f101.n323.z205.mbh.org>
Source record: 134123

> From: jmpatat@asi.fr
>
> I Already heard about KAOS(Long Time ago). Is it the tos 1.2 with
> modifications (speed and bugs corrections)?

No, as far as I know it's a heavy modified TOS 1.4 (1.04 according the current numbering scheme). At some points it quite optimized, esp. VDI and disk routines (compiling a big C project on a 16MHz ST is over 4 times faster as the same project on a Falcon, same SCSI harddisk was used).

I realy love the push back button in the right corner of a window. It pushes a window to the back of the window stack. Very usefull when you have opened mutiple windows in your editor. You can make them all full size. Switching to the next window is simply a click on the push back button. I am realy missing the button on other windowing systems.

> If so, were can I find it?

I found it on a local BBS. I am not sure if it is available on the internet. Because it is a patched TOS 1.04 it just might be considered as illegal software. The Magic OS for the Atari is close family of KAOS, it has got a lot of the nice KAOS features.

> Thierry

Hans Wessels

2470. Re: JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <847798352_OASIS_@nordnet.fr>
Source record: 134124

In article <51347326_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>Also, does anyone know which version of jpegd is the latest and/or most
>reliable?

I'm not sure it's the latest, but the latest (and most reliable) I
have has no version number: it has 9150 bytes long and is compiled on 6
Dec 1994. I have also 3 other older versions, 0.81ï¿½, 0.90ï¿½ and 0.93ï¿½.
These three are 'ï¿½' betas...

>Is it just me or does anyone else find jpegd to be very unreliable

I don't use it anymore since JPEGDSP 2.22 has his own routines, but
used it before without problems. I hope I remember correctly, because I
guess I'll use it now with CAB!

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

2471. Re: clod hopper

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com
Message-ID: <567j9h$a4e@nadine.teleport.com>
Source record: 134125

Satcom2 (svenhard@primenet.com) wrote:
: here i go again...does anyone have clod hopper for the st? ive been looking
: now for 4.5 billion years. please e -mail it or post it. then i can stop
: being annoying by posting here begging for it all the time.i miss it so

LAPD has posted several times that they have it for download from their
home page. I went there and got it last week. Do you get
alt.binaries.atari? I could post it there.

: much since the disk went bad,and you know you have it. gimme! Satcom2...ps
: ill send you just about any st game or games you can think of in
: return....you name it...or utility if i have it....ill make it worth your
: while...clod hopper is a miner 2049er clone,shareware,it used to be on any

Sicne I currently have over a gig of ST files on my...

: respectable bbs and was on a cover disk or two also...but bbs'es dont exist
: anymore...so ;(

BBS that you tell me doesn't eexist, I really doubt you have any
sharewaree or freeware I'm missing - but do tell me what you have that I
might want. <G>

Incidentally, I also have two different listings of Atari BBSes - just the
ones networked with Network ST and Atarinet. The independents aren't
listed, although Bear Cavern is still in operation and not networked.

STarship BBS is at (503) 244-2870 - 28.8k, 24/7 operation. More lines
coming Real Soon Now<tm>.

--
Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade *** atari@teleport.com |
| Moderator, alt.binaries.atari and alt.binaries.atari.d |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

2472. Re: How to/why use PGP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: matzingr@iclab.ce.philips.nl
Message-ID: <567hb7$9uj@ns1.nl.cis.philips.com>
Source record: 134126

In article <567gqo$9uj@ns1.nl.cis.philips.com>,
matzingr@iclab.ce.philips.nl (Edgar Matzinger) writes:

> In this scheme the both of you need to have each other's private key.
^^^^^^^^^^^
Should read public key of course :-(

cu,
--
Edgar.

|\ /| : : Addr: Philips Sound & Vision
/ | \/ | : Edgar R. Matzinger : t.a.v. E.R. Matzinger
/ | | : : building: SFJ-6.58
\ /| /\| : : P.O. Box 80002
\/ / \ : Philips Sound & Vision : 5600 JB Eindhoven
\ /\ / : Advanced Systems & Appl. Labs. : The Netherlands
\/ |\/ : Integrated Circuits Laboratory :Email:
| : : matzingr@iclab.ce.philips.nl
Disclaimer: Any comments, opinions made are mine, etc ...

2473. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Paul Purdom <pwp@cs.indiana.edu>
Message-ID: <20458@847724932>
Source record: 134166

RCain@nest.demon.co.uk (Roger Cain) writes:

>Hi saspeyer@reading.ac.uk, on 04 Nov 96 you wrote:

> s> This is made up of a program called "TEX". I don't have the author's
> s> name with me right now.

> s> What is this????
> s> WHat does it do????
> s> Is it shareware, PD etc. or is this a pirate copy???

>It's a very fine type-setting program designed by Nicklaus Wirth
>(remember him?).

TeX was designed and implemented by Donald Knuth. The orginal program was written in the language Pascal, which was designed and implemented by Nicklaus Wirth. Since C is now a more widely available language, some people developed programs that can do a reasonable job of converting Pascal programs into C. In particular, these programs can correctly convert the TeX source code. As a result, most people now run C implementations of TeX.

TeX is available both with public domain and with commerical versions. Some of Knuth's students developed some of the first commerical versions. They needed an income where as Knuth figured he would get adequate income from his books about TeX.

2474. Re: 11/04/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0173/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Ray Fournier <r_fournier@conknet.com>
Message-ID: <32874936.2B34@conknet.com>
Source record: 134167
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

Knocks me off quicker than you can say Geneal Prtection Fault, Using 3.0
gold too
--
"Live free or die for there are things worse than death"
General John Stark

11.9 CENT LONG DISTANCE 24 HOURS A DAY!
http://freedomstarr.com/?FO4283129

My Company
Foray Systems
http://www.foraysystems.com

2475. STik/CAB on Magic Mac Question

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Reg Loeppky <a50146w8@awnet.com>
Message-ID: <3287436E.79E3@awnet.com>
Source record: 134168

I have heard that it IS possible to use STik/CAB with Magic Mac.

The docs on MagicMac are skimpy at best. I printed out and installed all the STik/CAB and other STik using programs using WWW Installer. I got an "installation successful" message on each one of them.

When I used the Multitasking option in the installer I got STIK.PRG in my INTERNET folder on Drive E. STIKTSR.PRG was placed in my auto folder (it loads successfully and after my HSMODA files which also load correctly). The STIK_DIR.DAT directed STIK to my E:\INTERNET folder.

However there was no STIK.ACC on my boot drive so I had no way of starting or controlling STIK to dial.

I then copied and renamed the STIK.PRG to my boot drive as STIK.ACC. Then I restarted Magic Mac. Now STIK.ACC appears in my Desk Accessory list but when I select it I get this error message:

STIK Not Initialized
Can't Load Config

I can't find any answers in the Magic Mac manual.

If you have got it to run successfully on Magic Mac could anyone tell me how I overcome this?

It probably is something really obvious but after trying for hours to figure this out I am stumped.

Any help would be greatly appreciated.

Thank You
Reg Loeppky

--
reg@awnet.com

2476. Tex?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <6a8_9611111029@conchbbs.com>
Source record: 134169

I thought TeX was by Donald Knuth, at least in the original WEB language version. I know that he is the author of "The TeXbook," cause I have a copy right in front of me.

This was mechanically translated to Pascal, which was then mechanically translated into C. Particular pd versions were modified to run on various platforms (changing '\' to '/' and back again, adding Unix I/O function emulators, changing the names of system include files, and [UGH] adding near and far pointers).

Most source code versions I've seen consist of a giant kludge of #ifdef statements, making the code virtually unreadable.

To call itself TeX, a version must pass a series of tests, which unfortunately includes its awful Unix style user interface.

While TeX is the ONLY way to fly for technical papers (equations) or to vertically justify a page, I would never use it for a newsletter or other DTP application. If you are too cheap to spend $39 for PageStream, then you deserve to use TeX.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

2477. Forecast problems (WAS Re: New Stik releases.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <3287747E.7475@facstaff.wisc.edu>
Source record: 134170

Yes, how about Forecast? I haven't even gotten to work with STiK 1.08.
It just gives me a time out message very quickly, even though the modem
is clearly sending and receiving something for several seconds after the
message appears. This while all the other applications (CAB, Antmail,
NEWSie, Finger) seem to working pretty well.

Dennis McGuire wrote:
> How about Forecast? I haven't been able to get it to work at all
> with the latest versions of STiK.--
Doug Kendall, Madison WI
e-mail: dkendall@facstaff.wisc.edu

2478. Using Stalker to run CAB???? (WAS Re: CAB on Falcon? Yes it works for me :))

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32877330.1993@facstaff.wisc.edu>
Source record: 134171

OK, I'll bite since no one else has: can you really run CAB, Antmail and the other Atari internet applications under Stalker rather than STiK??? How does Stalker make a workable SLIP connection? I have used ST-TERM to connect to my server, but just to get the proper login dialog for the STiK config. files. When I typed slip, the server didn't complain, but all keyboard input was disabled (or made invisible). Is this a trick that only Stalker can do? Or is it possible to do it with other comms programs as well? Or does this have something to do with using Geneva or MagiC?

Inquiring minds want to know.

Doug
dkendall@facstaff.wisc.edu

guitarra@afn.org wrote:
> I do not use Stik to connect to SLIP , Instead I use Stalker and then
>after I use the regular terminal I press the keys CONTROL/UNDO and it
>allows me to reconect to SLIP, then I just type the IP to Stik.
>
> I use this trick under Magic C 4 and Geneva and CAB/ANT mail work
>perfect on my Falcon. I use the old Stic which works with Jar10.prg
>...version 01.07...I do not plan to change it as it really
> works perfect.
> One thing if you use Stalker to dial and conect, it is better because it will dial in the background . After conecting to SLIP put Stalker to
>slip under Geneva or Magic as CAB or Ant mail will work way faster.

--
Doug Kendall, Madison WI
e-mail: dkendall@facstaff.wisc.edu
Atari 520ST, 2.5 megs RAM, TOS 1.04, Syquest EZ135 w/ICD AdSCSI host adapter, Supra 1.44FAX/9600 Data modem, ATSpeed 286 emulator board.

Member, Madison Area Atari Users Group; meetings 2nd Tuesdays, 7 p.m., Madison Library--Central Branch.

2479. How to set up "killfile" in TIN?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <328765a039c3d2@sn.no>
Source record: 134172

Yesterday the wildest thing happened- there were over 7000 messages to be downloaded from this group!!! (I use an offline reader).

Either the group has been completely messed up somehow (I remember the group being "cancelled" for a lot of people last week, so perhaps this is just a continuation of those problems...).

But the other thing is that there's this large amount of spamming which resulted after those "meow..." postings came up (by the way, have the people being responsible for it been caught yet?).

That's why I'd really like to set up a "killfile" to try and stop getting my offliner filled up with junk each time I download.
I use "Tin" online, which shares the same setup files as my offliner does, so how does one set the "killfile" up? (I can't find any proper documentation anywhere).

Is there a way I can filter out any messages containing "Meow" or "meow" in the subject field?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2480. 'Connect' still being supported/developed?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3287659e39b461@sn.no>
Source record: 134173

Is the terminal program "Connect" still being supported and developed?

Last I heard, version 2.60 was in the works, but I haven't heard anything
since. I've tried to get in touch with the author, but with no luck.
I've got some ideas for improvements, notification about bugs etc.
and I'd really like these to be considered for the next version if there
is going to be any.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2481. Re: Forecast problems (WAS Re: New Stik releases.)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961111124743.5211A-100000@moose.erie.net>
Source record: 134174

On Mon, 11 Nov 1996, Doug Kendall wrote:

> Yes, how about Forecast? I haven't even gotten to work with STiK 1.08.
> It just gives me a time out message very quickly, even though the modem
> is clearly sending and receiving something for several seconds after the
> message appears. This while all the other applications (CAB, Antmail,
> NEWSie, Finger) seem to working pretty well.
>

It would be nice if the display could be enlarged to full screen
also. That is, if it worked!

2482. Re: 11/04/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0173/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Derek Schaffer <dschaffer@mail.accent.net>
Message-ID: <32873C9D.1441@mail.accent.net>
Source record: 134175
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

Maurice Mallette wrote:
> Is this happening only to me or is this message causing problems
> with all other people with Netscape 3.0 Gold? I've tried to read this
> message many times with Netscape 3.0 and it always caused a
> failure...Luckily I also have a 2.01 version, which seems to work
> fine.

I get the same problem. But, these messages are not worth reading,
and you can still mark them as read without actually viewing the
contents. Just hit the down arrow when finished reading all the
other messages and zoom through them. It will only crash Netscape
if it actually tries to display it. Hope this helps.

\\\ Derek Schaffer ///
\\ dschaffer@accent.net //
\ http://www.accent.net/dschaffer/ /

2483. Re: Safe Europeon Home

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <567t3d$81j@ornews.intel.com>
Source record: 134176

In article <327e949b.35111980@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
> Here we go again ????? these Country v Country type threads that
>annoy everyone in the ATARIl newsgroups, allways start with a posting
>from
>
> dai@jaubrey.demon.co.uk

I've been in touch with James (jaubrey@jaubrey.demon.co.uk) and he has taken
steps to prevent future idiocy.

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2484. Re: Re^2: Web browsing on ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <567tpi$81j@ornews.intel.com>
Source record: 134177

In article <469_mike@bbsgate.interware.it>,
mike@bbsgate.interware.it (Mike De.Petris) wrote:
>
>In uno strano messaggio del 06 Nov 96 swampdog@dial.pipex.com
>scrisse al povero All :
> s> Sort of. Nos is the atari port of Ka9q. Nos does support PPP.
>
>I updated nos to work with updated ppp implementation, so you can connect
>to any ppp provider, even running NT server with IP assignment and PAP
>authentication.

Mike, I visited your home page looking for the update but I can't find it.
Would you send it to me via email as a uucoded attachment?

BTW, those are really cute little ones there. My Italian is very bad, but I
think those are your sons - you must be a very proud Papa!

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2485. Re: Latest ftp site update

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <567tua$81j@ornews.intel.com>
Source record: 134178

In article <3282856b.2450981@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
>On Thu, 07 Nov 96 18:16:46 GMT, *atari@teleport.com (Rich Tietjens)
>wrote:
>>Contents:
>
>>ant7_9.zip AntMail 0.7.9 for STiK/GlueSTiK (all Atari systems)
>>atarinet.zip AtariNet starter package (all systems including PC and Mac)
>
>WHAT!...No Games ?

Right the first time, Tony. Limited space. Want games? Call my BBS - I
have a gig or so of Atari files there.

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Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2486. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847820922_OASIS_@swampdog.demon.co.uk>
Source record: 134179

In article <961108Z083008.028dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>
>Hmmm, anyone out there getting smtp mail through demon? I get a
>message saying access to server refused. The docs suggest that Newsie
>and Ant-Mail both send mail through smtp but receive through POP3. But
>I don't have POP3.
>
>Or am I being stupid here?

Nope. That's how it works. You can only send unless you fork out for a
pop account.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2487. Re: How to/why use PGP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <5680kd$81j@ornews.intel.com>
Source record: 134180

In article <32854db0c1477d@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>My offline reader (Okami) has functions for PGP installed, and I've set the
>paths correctly, but I'm not sure how I should use it and why....
>
>I understand this much; that it's a sort of encryption which makes the
>email messages unreadable for everyone but the person who has the correct
>code/key to "open" it, right?
>
>I'm not interested in the technical stuff about how a PGP key is made etc.
>but rather how it should be used... a short, easy--to-understand "intro" if
>you may.
>I've tried using it with the mailer, but it asks for a code, and I don't
>even know what/where I should enter it, if it's the same one for all teh
>mails, if I have to make a unique code for each mail or whatever.

PGP ("Pretty Good Privacy") is a military-grade encryption program that uses
a two-part key; the owner of the key publishes one part, which you use to
encrypt messages /to/ him. He uses the other (secret) part to decrypt those
messages. Without the secret key, it is possible to decrypt a PGP-encoded
message using the brute force approach - in about 5000 years.

In order to send someone a PGP-encoded message, you must have a copy of
their public key. Such keys may be obtained from public keyservers, via
direct email from the key owner, or on a floppy from the owner.
Additionally, there are a couple of PGP-oriented newsgroups, and even a
Fidonet PGP key drop echo.

PPG is available for the PC, Mac, Atari, Amiga, DEC, and many other
platforms. Source code is freely available; Binaries are also available,
but compiling it yourself if you can is recommended. You can never bee
/too/ paranoid in a world that contains the (remnants of the) KGB, the CIA,
Saddam Hussein, and Peter Sinclaptrap-Dog.

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2488. Soccer Games

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: ian@itkt.demon.co.uk
Message-ID: <847744159.5661.2@itkt.demon.co.uk>
Source record: 134181

Has anybody have any the following soccer games:

Football Boss
Premier League
Scottish League Manager

2489. Re: How to set up "killfile" in TIN?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961111152613.1113A-100000@voyager.cris.com>
Source record: 134182

On 11 Nov 1996, Hallvard Tangeraas wrote:

>Yesterday the wildest thing happened- there were over 7000 messages to be
>downloaded from this group!!! (I use an offline reader).

That was probably due to the second 5000+ part meow message hitting your
ISP's site!

>Either the group has been completely messed up somehow (I remember the
>group being "cancelled" for a lot of people last week, so perhaps this is
>just a continuation of those problems...).

Not so much messed up as messed with!

>But the other thing is that there's this large amount of spamming which
>resulted after those "meow..." postings came up (by the way, have the
>people being responsible for it been caught yet?).
>
>That's why I'd really like to set up a "killfile" to try and stop getting
>my offliner filled up with junk each time I download.
>I use "Tin" online, which shares the same setup files as my offliner
>does, so how does one set the "killfile" up? (I can't find any proper
>documentation anywhere).

In the version of TIN that I use here on concentric.net, the command is
control K that's a capital K! Should bring up a form, it helps if you are
in the offending message that you want to kill hen you use this command!

>
>Is there a way I can filter out any messages containing "Meow" or "meow" in
>the subject field?

Haven't found a way to make it that general in the subject field, but you
can kill messages with meow in the body text!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2490. Re: calling Rich Tietjens

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <5680ml$81j@ornews.intel.com>
Source record: 134183

In article <E0nFvC.Hrx.0.bloor@torfree.net>,
bz174@torfree.net (Bruce H. Campbell) wrote:
>
>Hey Rich, are you pissed off at me for something? You never reply to
>any of my e-mail.

See email...

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2491. Re: Using Stalker to run CAB???? (WAS Re: CAB on Falcon? Yes it works for me :))

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <5683en$4oa@huron.eel.ufl.edu>
Source record: 134184

OK. friends, there is a misunderstanding!!

1)I use Stalker to dial up and connect to my server . After I do all the work I need to do , then I switch to SLIP by pressing the keys CONTROL/UNDO.

2) Then I type the last three digits of the IP number to Stik which was already loaded but NOT active . Stik saves the IP numbers to a file. I write protected this file so that I have to type only the last three digits which are the only ones that change on my server , the others are always the same. So I write protected the Stik file named CONFIG.SAV

3) After I type the numbers Stik/CAB work the usual way.

I would like to mention that I use jar10.prg on my auto folder instead of STIK driver. Because that way I can load Stik.ACC at any time without having to initialize anything.

I use Stalker because that way I can connect to the NET and use lynx etc. and then switch to SLIP when I need to without having to log off.

Also Stalker is able to dial in the background.

I hope this is clear this time :)

I DO USE STIK and thank every one for bringing these fine programs to the ST's, TT's and Falcons.

ANT MAIL, CAB. STIK, Telnet, Newsie.

2492. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: "R. Mellish" <rm03@ic.ac.uk>
Message-ID: <567v2t$19u@oban.cc.ic.ac.uk>
Source record: 134185

Roger Cain <RCain@nest.demon.co.uk> wrote:
>Hi saspeyer@reading.ac.uk, on 04 Nov 96 you wrote:
> s> This is made up of a program called "TEX". I don't have the author's
> s> name with me right now.

>Probably Lindner or Strunck.

> s> What is this????
> s> WHat does it do????
> s> Is it shareware, PD etc. or is this a pirate copy???

>It's a very fine type-setting program
I strongly agree...

>designed by Nicklaus Wirth
...except that it's actually by Donald Knuth (the author of
`The Art of Computer Programming' books.)

Wirth invented Pascal, not TeX.

>(remember him?).
Apparently, you didn't :)

-- Robert Mellish (YSFC #20) rm03@ic.ac.uk All the bees are dead.

2493. Small Atari auction, update #3

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: smedley@gte.net
Message-ID: <5684g3$m0v@news2.gte.net>
Source record: 134186
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

Well, I am a pack rat - especially when it comes to video game stuff
and computer equipment. So every now and then I take a good hard look
at my collection and get rid of what I don't need. Usually it will be
a piece of hardware I no longer use. Or my wife just wants it out.
Well, for what ever reason, here are a few items I have for sale.

Auction rules -

Bids will be accepted until Saturday, November 16th. At that point the
auction will go to a "going once, going twice" format, with updates
sent by e-mail to all participants. The auction will end NO LATER THAN
Thursday, November 21st (Turkey Day). If there are still competing
bids for an item when I check my e-mail that morning, the highest
bidder in my mail box gets it. Bid increments are a $1 minimum.

Shipping to be paid by buyer. All items shipped COD.
(I will pay COD charge, since I insist on shipping that way.)

-=-

Item #1 - Atari TT030 workstation

4 megs ST RAM
TOS 3.06 ROMs (USA)
720K floppy drive
120 meg hard drive
Long-range printer port modification
Revision H motherboard (will accept CaTTamaran 48Mhz upgrade)
Includes AtariWorks, Civilization, and a few misc. games

This system was formerly used to control an automatic embroidery
machine, which is why the transmission distance on the printer port
was boosted (sorry, but I don't know what the actual range is). The
floppy drive is actually a 1.44 meg mechanism, the system lacks the
Ajax driver chip required to do 1.44 meg read/write operations. (BTW -
Toad sells these chips for $40.) Keyboard & mouse included. Has been
packed away in my closet for some time, so clock battery is probably
dead.

Current bid: $200 by ghaddrel

CLARIFICATION - I cannot verify if the floppy is really a 1.44 meg
mechanism. That is merely what I was told when I bought it. I do
have a spare 1.44 meg floppy drive that I will include at no extra
charge, just in case the drive turns out to be 720K after all.

-=-=-=

2494. Re: GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Wolf <wolf39@juno.com>
Message-ID: <56864f$7n7@news1.epix.net>
Source record: 134187

slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) writes:
> I tried to install the Easy Text Pro DTP package found on the 2
> Atari ST Review cover disks (issue #33) on my Falcon030. Everything
> went ok until I rebooted. Everything loaded and worked until it hit
> GDOS... The message Atari GDOS 1.1 loaded in RAM was on the screen,
> but that's as far as it went, everything was locked up. This is my
> setup.
>
> Falcon030 4megs syquest 44meg drive
>
> In auto folder: Fastprint.prg, JEPG.prg, Sam.dat, sam.prg,
> UIS-III.prg.(I removed GDOS)
>
> I use Atari HD for my bootup.
>
> Does GDOS have to be 1st? Can I use GPLUS+(it's on the drive
> when I got it)?
>

Do me a favor.. Either give your falcon to me.. or get NVDI 3 or 4
and stop worrying about GDOS.. it severely slows down your system
where as NVDI improves speed. Also get Magic.. You will love it.
I get the impression you are one of those people that have a great
computer and crappy software for it. (by that list of auto folder
programs :)) so get NVDI and everything will just work

2495. Re: Using Stalker to run CAB???? (WAS Re: CAB on Falcon? Yes it works for me :))

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <3287BBB4.6311@facstaff.wisc.edu>
Source record: 134188

Thanks for the clarification!!

Doug Kendall
dkendall@facstaff.wisc.edu

2496. Re: How to/why use PGP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: matzingr@iclab.ce.philips.nl
Message-ID: <567gqo$9uj@ns1.nl.cis.philips.com>
Source record: 134189

In article <32854db0c1477d@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) writes:
> My offline reader (Okami) has functions for PGP installed, and I've set the
> paths correctly, but I'm not sure how I should use it and why....
>
> I understand this much; that it's a sort of encryption which makes the
> email messages unreadable for everyone but the person who has the correct
> code/key to "open" it, right?
>
> I'm not interested in the technical stuff about how a PGP key is made etc.
> but rather how it should be used... a short, easy--to-understand "intro" if
> you may.
> I've tried using it with the mailer, but it asks for a code, and I don't
> even know what/where I should enter it, if it's the same one for all teh
> mails, if I have to make a unique code for each mail or whatever.
>

Hi Hallvard,

PGP (= Pretty Good Privacy) works with a dual key combination: a private
and a public key. You have to give the public key to all your friends and
other persons you do business (or whatever) with.

How do you use it? If you want to send a confidential email to some-one
you need two keys: the recipient's public key and your secret or private
key. You first encrypt the email with your private key and then with
his/her public key. The recipient decrypts your email in the reverse
order: [s]he uses his/her private key first and your public key next.
In this scheme the both of you need to have each other's private key.
You can also use one key, in this case the SENDER needs the recipient's
private key. In your case the code your mailer asked is the recipient's
private key, I think :-|.

Another functionality PGP offers is the possibility to *sign* messages.
In this case the messages can be read by anyone, but contain a signature
which garantees that the message is written by you and not altered by
someone else. All the reader has to do is to check the message with YOUR
public key. See the documentation on PGP for more info on this subject.

HTH, cu l8r,
--
Edgar.

|\ /| : : Addr: Philips Sound & Vision
/ | \/ | : Edgar R. Matzinger : t.a.v. E.R. Matzinger
/ | | : : building: SFJ-6.58

\ /| /\| : : P.O. Box 80002
\/ / \ : Philips Sound & Vision : 5600 JB Eindhoven
\ /\ / : Advanced Systems & Appl. Labs. : The Netherlands
\/ |\/ : Integrated Circuits Laboratory :Email:
| : : matzingr@iclab.ce.philips.nl
Disclaimer: Any comments, opinions made are mine, etc ...

2497. Re: ZIP Drives & Drivers.

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <74134456_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 134190

In article <Pine.A32.3.93.961109203005.100494B-100000@spo10.power.uni-essen.de>
Wicked <qpy320@sp2.power.uni-essen.de> wrote:-

>yes, after trying it for a while I got it to work. My problem was the
>SHDRIVER.SYS-file, which I had to edit with ahdiconf. Then it worked fine
>(as far as I can tell). Now, the question is, how to read MS-DOS

Well I've now got my ZIP drive and it's working perfectly with AHDI,
excepting one disk which will not format, mind you it makes a terrible noise
in the drive so I think it must be a duff disk.

>ZIP-disks, so that I can exchange big amounts f data between my NT-System
>and the Falcon. I am hoping that BIGDOS can help me there. AFAIK Magic C

Never tried BIG_DOS although I do have it here, any ideas what it does as I
don't think I have any docs for it.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2498. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847838414_OASIS_@ping.be>
Source record: 134191

In article <yvvn2wo976y.fsf@emw.ericsson.se>
Magnus Kollberg <emwoll@emw.ericsson.se> said:-

>stosser@airtime.co.uk (Tony Greenwood) writes:
>
>
>> However I was desperate for a file selector to handle long file names
>> and SELECTRIC 1.10 does the job perfectly under the above set up, so
>> yes it does handle them and yes I agree its the best :)
>
>It does? Huuuu... strange. I must see which version I have...

Strange indeed. I've tried Selectric v1.10 (not registrated) and I
must say that Selectric doesn't support long filenames.
The only file selectors that support long names are AFAIK Boxkite,
Freedom and N_FSEL (can only be used with N.AES).

Hope this will help,
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2499. Re: Explanation of "AV-start" wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbcfd2$f27423c0$80dfe49d@michael_home1.ac.uk>
Source record: 134192

AV start allows one program to start another program and it pass it parameters. e.g. your text editor could start your compiler giving it the name of the program you are currently editing. I'm sure there is a lot more to the protocol than this. Perhaps others here can enlighten us.

Hallvard Tangeraas <hallvart@sn.no> wrote in article <32854daec1381c@sn.no>...
> Can someone please tell me what the "AV-protocol" is all about?
> I've often seen options in programs for "AV-start" for various programs,
> but I've got no idea about what it's for....
> Some sort of "quick start" or something?

2500. Re: Computer Dungeon?

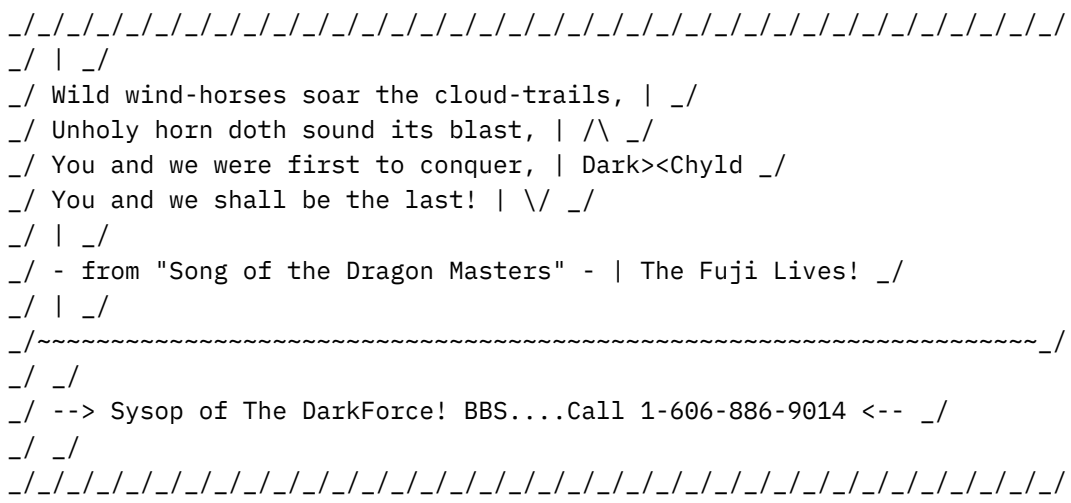
Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847796738_OASIS_@pcc-uky.campus.mci.net>
Source record: 134193

In article <E0oAuv.3p9@freenet.victoria.bc.ca>
ud264@freenet.Victoria.BC.CA (Ted Skrecky) said:-

>
>Can anybody tell me the current status of "The Computer Dungeon"? Just
>today I tried to access CDs web site and I got the following: "403
>Forbidden... Your client does not have permission to get URL". Has The
>Computer Dungeon gone "Bye Bye"? If so, that is rather bad news
>especially since they had such good prices on used Atari ST software. Not
>long ago I purchased Fate: Gates of Dawn for just $9 (US)... a very good
>deal for such a cool role-playing game.
>
>Ted
>

I'm afraid that Al Horton and the Computer Dungeon are indeed, gone.
Al's place was one of the best for finding great used deals. He also
brought in new stuff from Europe, and he even set up registrations
for shareware...Unfortunately, something happened that was connected
with his family, and would demand all of his time...so reluctantly,
(very!) he closed The Computer Dungeons doors. One of the last things
he said, though, was that he would always own an Atari, and be an
Atari advocate...Personally, I'm hoping his family problems will work
themselves out and that we may yet see a re-incarnation of the Dungeon.

Well, I can hope... :)
--



2501. Help with Stalker needed????

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <E0oyJ4.C7z@freenet.victoria.bc.ca>
Source record: 134194

Hi
I know that Stalker can't be used as a web browser but can it still
hook up to PPP or SLIPP and just get text and ftp downloading ability.
I'm on the freenet and I'm not able to view ftp sites or download them
directly.Any help will be greatly appreciated...Thanks...Ron L

2502. 1040ST Sample editing software

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: jellis@usit.net
Message-ID: <566mhj$gp@news.usit.net>
Source record: 134195

Does anyone have any software that performs audio sample editing and supports transfers via MIDI to/from the AKAI S-900 sampler?

I have a Digidesign program called "Softsynth" that actually creates sound samples for exporting to the S-900. I would like to find someone with a stand-alone program that will allow one to fine tune samples brought in to the Atari from the Akai.

Thanks for any feedback.

2503. ATARI ---> IBM Software???

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: jellis@usit.net
Message-ID: <566mra$hb@news.usit.net>
Source record: 134196

Does anyone know of any software that will allow the migration of
Atari programs to Windows 3.11 or to DOS?

Thanks!

2504. Re: How to set up "killfile" in TIN?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <568eji$9ce@lyra.csx.cam.ac.uk>
Source record: 134197

Tom Lamparty <Lamparty@concentric.net> wrote:
> On 11 Nov 1996, Hallvard Tangeraas wrote:
> >That's why I'd really like to set up a "killfile" to try and stop getting
> >my offliner filled up with junk each time I download.
> >I use "Tin" online, which shares the same setup files as my offliner
> >does, so how does one set the "killfile" up? (I can't find any proper
> >documentation anywhere).

> In the version of TIN that I use here on concentric.net, the command is
> control K that's a capital K! Should bring up a form, it helps if you are
> in the offending message that you want to kill hen you use this command!

It's the same here, except it's just shift-k. Then press return for the
first few fields, when you get to the yes/no boxes press space to toggle
them. The first two toggle fields let you kill a particular message or a
particular person. I am using tin 1.3 unoff BETA release 960917.

Adrian

==
Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
----
Windows95 - the world's first NON-operating system.
==

2505. HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32877cbb.5681965@news.airtime.co.uk>
Source record: 134198
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Anyone still NOT got this:HEARTLAND
FAST, SMOOTH, CUTE, 8WAY SCROLLING, MASSIVE STFM and e enhanced
Platformer then you best get it now...because it soon wont be the
latest game,

Coming Soon....DIAMOND-ICE the story continues, but with five times
as much backdrop animation (and no speed loss), a puzzle to solve,
various charactors to interact with, objects to find, pick up and use,
This game will be a major improvement on HEARTLAND, and thats saying
something!

Get HEARTLAND from my page NOW!....Hold your breath because
DIAMOND-ICE is going to hit the ATARI ST sooooon :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2506. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <568mjg$k0p@nnrp1.news.primenet.com>
Source record: 134199

> In article <961108Z083008.028dave@mbha.demon.co.uk>
> dave@mbha.demon.co.uk (dave) said:-
>
>>
>>Hmmm, anyone out there getting smtp mail through demon? I get a
>>message saying access to server refused. The docs suggest that Newsie
>>and Ant-Mail both send mail through smtp but receive through POP3. But
>>I don't have POP3.
>>
>>Or am I being stupid here?
>
>Nope. That's how it works. You can only send unless you fork out for a
>pop account.
>
>
I have asked my ISP, and they only support SMTP receive for "dedicated
line" clients. It would be difficult to test remotely, but I suppose
it could be done. Its just a matter of time...

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

2507. GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32871A67.41C67EA6@etlxdmx.ericsson.se>
Source record: 134200

Slc.dennis Bishop wrote:
>
> I tried to install the Easy Text Pro DTP package found on the 2
> Atari ST Review cover disks (issue #33) on my Falcon030. Everything
> went ok until I rebooted. Everything loaded and worked until it hit
> GDOS... The message Atari GDOS 1.1 loaded in RAM was on the screen,
> but that's as far as it went, everything was locked up. This is my
> setup.
>
> Falcon030 4megs syquest 44meg drive
>
> In auto folder: Fastprint.prg, JEPG.prg, Sam.dat, sam.prg,
> UIS-III.prg.(I removed GDOS)
>
> I use Atari HD for my bootup.
>
> Does GDOS have to be 1st? Can I use GPLUS+(it's on the drive
> when I got it)?
>
> ... Black Hole BBS 808-696-7763 14.4kb
> ___ Mountain Reader II - #Demo 001

AFAIK, the original GDOS (1.1) doesn't work on the Falcon (not sure about GPLUS - try it!). You should have got a version of Speedo GDOS with your Falcon (probably 4.x). Try this though again I think Speedo fonts won't work with Easy Text. It's worth a try though, you can't do any harm.

Regards
Martyn

2508. Re: JPEGD/CAB and the new jpeg.ovl - pr

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: jeremy@imaginet.fr
Message-ID: <567nsj$13@belzebul.imaginet.fr>
Source record: 134201

In <51347326_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote:
>
>Has anyone managed to get the new jpeg ovl (that uses the Brainstorm DSP
>decoder) to work?
>
>I've tried it, without much success :(
[...]
>
>Is it just me or does anyone else find jpegd to be very unreliable (which is
>really a shame because it's a superb idea, now if someone would just write a
>gif one too)?

Yes, I have problems with the new jpeg ovl.
I've got the Brainstorm DSP Decoder since many months, and it always works fine! If you don't believe me, try it with JPEG.ACC, and you'll see it's true. (JPEG.ACC has some bugs, but it has only been created to test the DSP decoder!)

In fact, I think that the problem comes with CAB_JPEG.OVL!!
When I use it, the jpeg pictures are badly printed. The last line seems to be duplicated three or four times, so the picture has too many lines (than expected).

I hardly waiting for a new version of CAB_JPEG.OVL, as the Brainstorm DSP decoder works good.

All the best,

Jeremy.

Jeremy Gillet - Paris, France. *##########################
Email: jeremy@worldnet.fr / jeremy@imaginet.fr ->05/12/96
Web: http://www.mygale.org/07/gillet/
- Everything you ever wanted to know about Speed ice skating...
- Tout ce que vous avez toujours voulu savoir sur le patinage de vitesse...

2509. Re: 11/04/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0173/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Maurice Mallette <soliton@total.net>
Message-ID: <3286B861.5863@total.net>
Source record: 134202
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

Hi,

Is this happening only to me or is this message causing problems
with all other people with Netscape 3.0 Gold? I've tried to read this
message many times with Netscape 3.0 and it always caused a
failure...Luckily I also have a 2.01 version, which seems to work fine.

2510. Re: Only 2 chips to upgrade to 2.06?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847792692_OASIS_@pcc-uky.campus.mci.net>
Source record: 134203

In article <3283865F.7203@execpc.com>
Eric H <ehe@execpc.com> said:-

>I wish to upgrade a 1040 STE to TOS 2.06. I have a Gemulator board with
>a set of 2.06 ROMs. Before I risk anything, does anyone know if I can
>just replace the ST ROMs with the Gemulator ones?
>
>

Yes! You might have to change a set of jumpers on your STe's
motherboard, but thats about it...oh you have to line up the
notchches to get your orientation right, and match up the "hi"
and "lo" chips but its as easy as falling off a log, really!

You'll love TOS 2.06! :)

--

```
_/_/_/
```

2511. PPP disconnection

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <847802478_OASIS_@imaginet.fr>
Source record: 134204

I still have a little problem with PPP connection (PPPKIT in fact) :
from time to time, during Web browsing the modem hang on (is it the right word
?), as it had loss the carrier or something else. Let me say one more again that
the PPP kit is based on :

Mint 1.12.5
MintNet 1.0 pl 1
pppd 2.2.0
Cab 1.5
Cab_for_Mintnet 1.77

I use a Motorola v32bis v42i with a Falcon under TOS 4.02.

I wonder if this problem only appear with MintNet 0.90 ...

Do there is a solution to inhibe the Carrier detection ?

--

+--+
| Abel PHILIPPE |
| Atari Falcon 030 + FPU + DSP |
+--+

2512. WTB 1040 STe 4mg or better CHEAP

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Matthew Montfort <info@ancient-future.com>
Message-ID: <32882B28.D75@ancient-future.com>
Source record: 134205

My 1040 STe has a power supply problem which would cost about $100 to fix, so I would like to buy a working one instead for less. Will consider Falcon, TT, Mega STe, or 1040 Ste with 4 meg. Also could use monitor. Does anyone have something in their closet they would like to get rid of real cheap?

I live in the SF Bay Area.
--
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___ ____ __ __
__ / / / / / /_//_ http://www.ancient-future.com
/ /__/ / /__/ /\ /__ e-mail: info@ancient-future.com

2513. Re: JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKLJEIAIUP@kether.snafu.de>
Source record: 134206

In <51347326_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote:

>Has anyone managed to get the new jpeg ovl (that uses the Brainstorm DSP
>decoder) to work?
>
>I've tried it, without much success :(
[...]
>
>Is it just me or does anyone else find jpegd to be very unreliable (which is
>really a shame because it's a superb idea, now if someone would just write a
>gif one too)?

Maybe you have to run your DSP with 50MHZ!
Do you know about that?

Ciao
Rene

2514. Re: Repost: 11/03/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0199/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Angel <pbm@mail.ddnet.es>
Message-ID: <3286EAB7.413@mail.ddnet.es>
Source record: 134207
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards
Body handling: Binary attachment payload not displayed: application/applefile, Amohadilla.

We are in search of a manufacturer who can realize a blow up small
pillow (see figure above) (80.000-100.000 units).

If you can, please, contact with us, by E-mail or phone (91-542 51 57
SPAIN).

Thanks.

Buscamos un fabricante que pueda realizar una almohadilla inflable
(tirada: 80.000-100.000 ejemplares). Contacte con nosotros mediante
E-mail o en el teli¿½fono 91-542 51 57 (ESPAï¿½A).

Gracias.

[One or more binary attachments are retained only in the source text.]

2515. GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <961112000335230004@muskrat.com>
Source record: 134208

E > AFAIK, the original GDOS (1.1) doesn't work on the Falcon (not
E > sure about GPLUS - try it!). You should have got a version of
E > Speedo GDOS with your Falcon (probably 4.x). Try this though
E > again I think Speedo fonts won't work with Easy Text. It's
E > worth a try though, you can't do any harm.

I got my Falcon Used, no speedo with it, just sam.

... The Year is 2261 ... The Place is Babylon 5
___ Mountain Reader II - #Demo 001

2516. Explanation of "AV-start" wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32870175.41C67EA6@etlxdmx.ericsson.se>
Source record: 134209

Hallvard Tangeraas wrote:
>
> Can someone please tell me what the "AV-protocol" is all about?
> I've often seen options in programs for "AV-start" for various programs,
> but I've got no idea about what it's for....
> Some sort of "quick start" or something?
>
> Hallvard

Briefly, it's an extension of the AES messaging system that allows
different applications to communicate with each other. I understand
that Joe Connor is doing a feature on it for the next Atari Computing
magazine.

Regards
Martyn

2517. [FS] ATARI PORTFOLIO

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961111Z210326.413jeremy@worldnet.fr>
Source record: 134210

For sale:

- ATARI Portfolio
- Parallel interface
- PC&ST Transfert Kit + cable (ST)

In excellent condition, with boxes and docs!

ALL or NOTHING: 1 or 0, it's binary! :>
Shipping will be paid by receiver.

Please, make offer to: jeremy@worldnet.fr or jeremy@imaginet.fr
URGENT.

--

Jeremy Gillet - Paris, France. *###

Email: jeremy@worldnet.fr - jeremy@imaginet.fr ->05/12/96
Web: http://www.mygale.org/07/gillet/

2518. Annual TAF Flea Market

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: hcarson@io.org
Message-ID: <5666s1$o61@news1.io.org>
Source record: 134211

The Toronto Atari Federation Annual Flea Market
will be held in Toronto on Wednesday evening,
November 20th, 1996 at Memorial Hall, North York
City Centre. Flea Market hours are from 6:30pm
until 11:00pm. Don't be late! The City Centre is
located at 5110 Yonge St. at Parkhome Ave, 3 lights
north of Sheppard Ave.

The annual TAF Flea Market is one of the largest events
of its kind in the world. It's also the best chance to
find and purchase a huge range of software and
hardware, rare items and an enormous array of parts.

Admission is $3.00 at the door.

For those wishing to book a table, send e-mail to TAF at:
'taf@io.org' or fax to: 905-427-9703

TAF members are entitled to a half-table at no charge; all
others pay $10 at the door.

Book now - there are only 10 tables left!

--
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>><<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
>> Howard Carson, 3 Groves Lane, Ajax Ontario, Canada, L1S 3C7 <<
>>Email: hcarson@io.org |||| Fax: +1-905-427-9703<<
>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>><<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

2519. Help document conversion

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: gsB <gsb@cistron.nl>
Message-ID: <01bbd0c1$c0046680$4e4debc2@gsb.cistron.nl>
Source record: 134212

Hi all,

I'm looking for converter from Wordplus to Word for Windows, or Wordplus to Wordperfect.
Is there anyone having a tool to convert those documents or is there some trick to convert documents?

thanks in advance,

bye,
Gijsbert Bronts

2520. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <567tci$81j@ornews.intel.com>
Source record: 134213

In article <55mrsv$q90@zdi.informatik.uni-stuttgart.de>,
ebertbd@tick.informatik.uni-stuttgart.de (Bernd Ebert) wrote:
>
>DuaneOD@atlantis-bbs.com (Duane O'Donnell) writes:
>
>>NEWSie ... goes out with 2 bombs when trying to read a
>>comp.sys.atari group. Any ideas?
>
>Could you please check wether it crashes at a specific article?
>Then it is the same problem as I have:
>NEWSie crashes at some articles, and you can repeat this behaviour!
>For e.g. there is a article from Rich Tetjens in comp.sys.atari.tech
>(I hope I spelled the name right) (the article number ends with 620)
>and NEWSie always crashes when it tries to read this article for offline!
>Perhabs this happens because the first line seems to be very long?

That's close. <G>

Ironic if the problems I'm having with Newsie are casued by articles I
posted. I'll have to check that tonight.

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NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2521. Re: Parallel Port Syquest or Zip drive ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <567ts6$81j@ornews.intel.com>
Source record: 134214

In article <TITUS.96Nov7142339@clisome9.rose.hp.com>,
titus@mothra.rose.hp.com (Titus Roth) wrote:
>
>Regarding the Parallel Port Syquest or Zip drive ...
>
>In article <55p82u$n3b@main.freenet.hamilton.on.ca>
ad741@freenet.hamilton.on.ca (Warren Semotiuk) writes:
>
>> Should work on the Falcon -- its port IS Bi-directional.
>
>Has this been verified by someone with a Falcon? If so, I'm tempted
>to get one.

Can you write the system-level drivers needed to use the parallel port? If
not, don't waste your money. Get the SCSI version of the drive and a SCSI
card for your PC.

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2522. Re: STiK and PPP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Reg Loeppky <a50146w8@awnet.com>
Message-ID: <32874561.27F2@awnet.com>
Source record: 134215

I too am a MagicMac user trying to get STik/CAB working. I would
imagine that when STik is finally revised to provide PPP support it will
work for us MagicMac users too. I would prefer to use the Atari
internet apps over the memory hungry Mac apps as well. As for OpenDoc
support that would be neat but I think the basics have to be mastered
first. (PPP, Netscape compliant, etc)

Right now I am trying to figure out how to install STik on Magic Mac.
It is not as simple as just putting the STik.ACC in the root directory.

I'm getting this error message when I select the STik.ACC:

STIK Not Initialized
Can't Load Config

--
reg@awnet.com

2523. Re: Repost: 11/03/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0002/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: sbc@iol.it
Message-ID: <32867416.7413776@iol-mail.iol.it>
Source record: 134250

HEy, dumbass! What's the idea flooding the groups like that?!?

2524. Andre Leistner???

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5662m0$otp@alexander.INS.CWRU.Edu>
Source record: 134251

Help! Flinny forwarded your reply to my post about 1st-guide,
which I somehow can't find in my providers lists, nor can I e-mail you
at Andre_leistner@b.maus.de.
I tried the ^A key, but can't understand the German well enough
to figure it out or get it to work! It comes back with some alert
message about calclock. What is it, where can I get it? And EXACTLY
what must I do to get it to print. I tried to install amcgdos, but that
gives me an AES error message.
Could yoyu reply via e-mail to me?

Thanks.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2525. Re: CA Bay Area SLIP Connections?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Sam <sramirez@best.com>
Message-ID: <3287D519.6C00@best.com>
Source record: 134252

Brett Nair wrote:
>
> I am an atarian who would like to use Stik/CAB to access the WWW.
> Does anyone use a SLIP connection in the Bay Area? If so do you use
> Stik/CAB? Got any pearls of wisdom about scripts/setup, etc?
>
> Thanx!
>
> --
> --
> Brett Nair - dogmeat@netcom.com
>
> "Holy the lone juggernaut! Holy the vast lamb of the middle-class!
> Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
> - Allan Ginsberg, "Introduction To Howl"

Brett,

I used to have a SLIPP connection using STiK/CAB here in San Francisco.
My ISP is Best Internet Communications Inc. in Mt. View. I made it clear
to them that I needed pure unadulterated SLIP and not CSLIP or PPP. I
have since switched to a PC and PPP but continue to use Best Internet.
They are a little more expensive than other ISPs but they give you more
Web page storage and stuff like that.

If you are interested you can give them a call at: (415)964-2378 or
(415)934-2487.

Later,
Sam

2526. Old 1040ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: therays@intrstar.net
Message-ID: <5669bh$10e@hades.intrstar.net>
Source record: 134253

The ol' 1040ST has been sittin' on the shelf for about
a year and a half and I believe in that time, the floppy
decided to head South. I used to (about 3 or 4 years ago)
have a source for hardware and peripherals but hey.....
that was 3 or 4 years ago!
In the interest of ressurrecting(?) this baby, I would
appreciate anything anyone has to offer in the line of
purchasing hardware or even old abandoned systems.
I've seen a few on here but I didn't act in time.
Any
have anything?

2527. Re: newsgroup problems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com
Message-ID: <565vqi$i8d@nadine.teleport.com>
Source record: 134254

Rich Tietjens (~atari@teleport.com*) wrote:
: In article <55uahn$gal@News.Dal.Ca>,
: ag352@chebucto.ns.ca (John S. Gray) wrote:
: >
: >Recently there was a multiple spam taking over comp.sys.atari.st, then
: >suddenly my server dropped the group from the list. Anyone know what
: >happened?

: Here's the "meow bomb" FAQ:

<SNIP>

: What should we do?
: ==================
: Right now? Nothing. Grin and bear it. Hey, at least you're not one of the
: people being mailbombed!

: DO NOT SEND EMAIL TO THE PEOPLE IN THE REPLY-TO LINE!!!!

: It's not them towards whom your anger should be directed.

: If you want to do something, learn about Usenet and reading headers.

: If you want to do something, oppose the Meowers and what they do. They have
: destroyed many, many newsgroups, and who knows when it will be your turn, or
: your favorite newsgroup's turn, to be harassed by them.

They did it again.

Anyone in the USA who is interested in info on Atari Computing magazine,
please use either this address (atari@teleport.com) or the one I jsut
opened at freemark, ataricompusa@freeemark.com - due to the second 50 meg
mailbomb in a week at the atari@freemark.com address, I will no longer be
accepting mail at that address.

--
Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade *** atari@teleport.com |
| Moderator, alt.binaries.atari and alt.binaries.atari.d |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

2528. Re: 11/04/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0110/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: atari@teleport.com
Message-ID: <5660bk$i8d@nadine.teleport.com>
Source record: 134255
Cross-posted to: comp.sys.atari.st,news.admin.net-abuse.misc

As you can see, the meow bombeers struck again. Actually, I think it's just one particular f*ckhead injecting his crap through an open server in Austria - I've notified the postmaster there.

Netizens in c.s.a.s are advised to read the path line (in the meow cross-posts, not this one!) and complain to each and every postmaster in that line if they decide to do something at all.

Followups set to news.admin.net-abuse.misc - if you want to dfollow the conversation, you'll have to subscribe and read the thread there.

--
+---+
| Rich Tietjens aka Captain Blade *** atari@teleport.com |
| Moderator, alt.binaries.atari and alt.binaries.atari.d |
+---+

2529. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvloc896qu.fsf@emw.ericsson.se>
Source record: 134256

gary@the-gap.demon.co.uk (Gary Priest) writes:

> I think people are probably a little confused about threads!

We sure are. :-)

> Having seen the postings in this 'thread' and not having spoken to Sys Sol on
> the subject (so I'm guessing), I suspect that what they meant was that NVDI
> does not USE threads (until v5). Threads MUST be part of Magic5, they have
> absolutely NOTHING to do with NVDI.

Aha, I thought it sounded a bit spooky. :-)

> Don't get too caught up on the buzzword of 'threads'. Their use (to be
> honest) is rather overrated!

Yup. I can't realy see many applicaitons that could use them. Maybe
processing (depacking/dithering) of something and stuff like printing...

I know the BeBox people are raving about threads all over the place.

> I hope this helps clarify things :)

It sure does. Thanks.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2530. Re: AES calls

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <5674ha$ddn@m1.cs.man.ac.uk>
Source record: 134257
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In article <3281BA0A.7BA1@stams.strath.ac.uk>, Steven James Tierney
<steven@stams.strath.ac.uk> writes:
>I recently installed Gbell on my STe. A limited list of AES
>calls were given in the docs, but I want sound samples when
>I am asked to confirm whether I want to copy/move/delete files,
>among other things.

I'm afraid there are no AES calls for copy/move/delete... the
AES is for primitives, like drag, click, select menu, open window
etc.

>Does anyone have a fuller listing of AES call numbers and their
>meanings?

Check out the Atari Compendium for a full list...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

2531. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvk9rs96c4.fsf@emw.ericsson.se>
Source record: 134258

Martyn Tidd <etlmntd@etlxdmx.ericsson.se> writes:

> was enquiring as to the differences between v4 and 5. When I upgraded I
> just got my v4 manual back and a short read-me file on disk mostly about
> using v-fat. As usual, the MagiC docs tell you NOTHING.

Yup. You realy expect to get a decent manual when you pay that amount of money,
don't you?

One of the reasons why you buy an orginal is that you should get the some
decent manuals, like the one you get with Lattice C. They are great and well worth
the price alone, atleast almost alone.. :-)

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2532. GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <961111000010922976@muskrat.com>
Source record: 134259

I tried to install the Easy Text Pro DTP package found on the 2 Atari ST Review cover disks (issue #33) on my Falcon030. Everything went ok until I rebooted. Everything loaded and worked until it hit GDOS... The message Atari GDOS 1.1 loaded in RAM was on the screen, but that's as far as it went, everything was locked up. This is my setup.

Falcon030 4megs syquest 44meg drive

In auto folder: Fastprint.prg, JEPG.prg, Sam.dat, sam.prg, UIS-III.prg.(I removed GDOS)

I use Atari HD for my bootup.

Does GDOS have to be 1st? Can I use GPLUS+(it's on the drive when I got it)?

... Black Hole BBS 808-696-7763 14.4kb
___ Mountain Reader II - #Demo 001

2533. FS in UK: Falcon030

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: ied2@recursiv.demon.co.uk
Message-ID: <847717977snz@recursiv.demon.co.uk>
Source record: 134260
Cross-posted to: uk.forsale,demon.adverts,comp.sys.atari.st

Atari Falcon030 for sale. 4 meg memory. 65 meg internal IDE hard drive
(supplied full of software). FPU fitted. Onboard TOS is version 4.04.
300 pounds or nearest offer.

If interested, mail me on ied2@recursiv.demon.co.uk

I'm advertising this on behalf of a friend who doesn't have net access, so
there'll be a small delay before I can get back to you if you make an offer, as
I'll have to inform the friend and get his answer.

-Ivan

Ivan Dimbleby/Recursive Software _\\|//_ <ied2@recursiv.demon.co.uk>
/-----------------------------oOO--(_)---OOo---------------------------------\
| Pro: Falcon030, Motorola, Nethack, Unix, Sci-Fi, Countryside, Dogs |
| Con: Intel, Micro$oft, Censorship, The Conservative Party, Cities |
\---/
Permission is *NOT* given to distribute *ANY* of this file on Micro$oft Network

2534. Crossposts to c.s.a.s from dai@jaubrey.demon.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <847807312_OASIS_@jaubrey.demon.co.uk>
Source record: 134261

I am very sorry about the crossposts, Dai, a co-user of my account is the one joined to alt.nuke.the.USA, he is soley responsible for the crossposts. I have told him in no uncertain terms that he is not to do it or I'll stop him from useing this system. For the record I think a.n.t.U is a waste of diskspace, I never get involved in debates running there. I am sorry to anyone here in c.s.a.s who, quite rightly so gets pissed off. I hope we can now put the matter to rest.

Regards,

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

2535. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <3287348C.41C67EA6@etlxdmx.ericsson.se>
Source record: 134262

Magnus Kollberg wrote:
>
> Yup. You realy expect to get a decent manual when you pay that amount of money,
> don't you?
>
Absolutely. 2B should take a look at the Geneva manual. It tells you
everything and even includes programming info.

> One of the reasons why you buy an orginal is that you should get the some
> decent manuals, like the one you get with Lattice C. They are great and well worth
> the price alone, atleast almost alone.. :-)

Atari Compendium comes in handy too though :-)

2536. NVDI DRiver for Canon BJs?

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE0oqp1.AJ9@netcom.com>
Source record: 134263

All atarians!

Grr. Finally found the reason why NVDI dislikes AtariWorks...Its
because of the supplied driver. Has anyone written a better NVDI driver
for the Canon BubbleJet Series? I have a BJ-200EX...
--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

2537. Re: Meowers

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbcfe2$d4aebac0$bc2074cf@default>
Source record: 134264

Mike Freeman <daymon@mammoth.psnw.com> wrote in article
<565fsf$fs9@alpine.psnw.com>...
> I thought this "meowing" was supposed to have been stopped. This really
is
> getting annoying. A little joke from time to time is cool. I have no
> problem with that, but this recent bunch of threads has been out and out
> repulsive, vulgar, insulting, and stupid! This newgroup is not the place
> to discuss "uses for dead christians - whether or not scouts are
> religious". It's not the place for spewing profanity at the reader justd
> for the sake of "pissing people off". It may be a fun thing for the
newsgroups, and ruins
>
Agree-!! Who manages this newsgroup, how do you contact them, and what
can we do to stop this type of posting. Its been going on far to long.
-DF

2538. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-11 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvhgmw8zax.fsf@emw.ericsson.se>
Source record: 134265

Martyn Tidd <etlmntd@etlxdmx.ericsson.se> writes:

> > Yup. You realy expect to get a decent manual when you pay that amount of money,
> > don't you?
> >
> Absolutely. 2B should take a look at the Geneva manual. It tells you
> everything and even includes programming info.

Sounds exactly like it should be and what you would expect to get when you a
application that costs as much as MagiC. I must say that I was very disapointed
when I got MagiC because the manual was totaly crap. Even Atari's manuals was
lightyears ahead of MagiC's and that says it all...

> > One of the reasons why you buy an orginal is that you should get the some
> > decent manuals, like the one you get with Lattice C. They are great and well worth
> > the price alone, atleast almost alone.. :-)
>
> Atari Compendium comes in handy too though :-)

Sure, but I still find the manuals that come with Lattice C 5.01 to be the
best. Easy to handle and very easy to find what your are looking for.

The latest from HiSoft is another story though....

The Compendium is good, but I wouldn't like to be without my Lattice C
manuals!

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2539. Re: JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <61086588_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134066

In article <GKLJEIAIUP@kether.snafu.de>
Geburah@kether.snafu.de (Rene Ceron Palomino) wrote:-

>In <51347326_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote:
>
>>Has anyone managed to get the new jpeg ovl (that uses the Brainstorm DSP
>>decoder) to work?
>>
>>I've tried it, without much success :(
>[...]
>>
>>Is it just me or does anyone else find jpegd to be very unreliable (which is
>>really a shame because it's a superb idea, now if someone would just write a
>>gif one too)?
>
>Maybe you have to run your DSP with 50MHZ!
>Do you know about that?

Eh? How do you do that then?

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2540. Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: dhbutler@stat.ohio-state.edu
Message-ID: <56aj6b$opq@osustat.mps.ohio-state.edu>
Source record: 134067

OK, I can't even get STIK to dial my modem! All the other telecom software I have does fine. Anyone else had a similar problem? All the parameters seem to be fine, I even set the speed down to 9600 in case STIK was expecting a slower speed. I'm running on a C-labs Falcon with 14mb. I'm familiar with both TCP/IP SLIP and PPP configurations (I even got my Newton to work recently, how cool!-), but I absolutely can't figure out what the h*ll could make STIK fail to dial at all. Init strings are, of course, in place. What obvious blunder am I making???????

Thanks,

David Butler
dhbutler@tiac.net
dhbutler@osustat.mps.ohio-state.edu

2541. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <328884b7.16474567@news.airtime.co.uk>
Source record: 134068
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On 12 Nov 1996 12:01:33 +0100, Magnus Kollberg
<emwoll@emw.ericsson.se> wrote:

>> Get HEARTLAND from my page NOW!....Hold your breath because
>> DIAMOND-ICE is going to hit the ATARI ST sooooon :)
>
>But we who has got Falcons then?

Does that translate to "What about Falcon owners", sorry I seriously
didn't understand the response ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2542. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847913074_OASIS_@ping.be>
Source record: 134069

In article <3287b85c.20949560@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Mon, 11 Nov 96 22:40:14 GMT, Martin.Byttebier@ping.be (Martin
>Byttebier) wrote:
>

> What are you all refering to as "support long file names", when using
>long file names on normal fileselectors it messes up and simply
>doesent read them, but using selectric 1.10 (NOT registered) it reads
>the long filenames the same as DOS would by replacing the last few
>letters with "~1"
> it does the above as stated, that means in my mind that it supports
>them, well it supports them in exactly the way i need it to?
>
> So what have I got wrong, I presume I have the wrong end of the
>stick, if your selectric 1.10 doesent support long filenames ?????

What do you mean with normal file selector? All the selectors I
know about do support long filenames the way you see it (the only
selector I haven't test is the TOS selector). What I don't
understand is what you mean with "~1". If I view my minixfs
partition with Selectric the only thing I see are filenames
fransformated to the normal 8+3 format. And this can be very
annoying if there are two (or more) almost the same filenames in
the same directory.
e.g. martin-14-8-96.txt
martin-14-9-96.txt
Selectric displays both files as martin-1.txt
Is this supporting long filenames? I think not. If I say "support
long filenames" then I mean that the selector shows the files
like they are on my minixfs partition.

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2543. Re: PPP disconnection

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <847917496_OASIS_@ping.be>
Source record: 134070

In article <847802478_OASIS_@imaginet.fr>
p-abel@imaginet.fr (Abel PHILIPPE) said:-

>I still have a little problem with PPP connection (PPPKIT in fact) :
>from time to time, during Web browsing the modem hang on (is it the right word
>?), as it had loss the carrier or something else. Let me say one more again that
>the PPP kit is based on :

I'm not sure what you mean with "the modem hang on" but I do have
problems with certain URL's. Trying to view then give me after a while
a "connection to host" and that's it. I can wait for ages but nothing
happens.
Is this the problem you have?

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2544. Re: For Sale: Atari 8-Bit/Game Machine Hardware and Software

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: spenard@lamere.net
Message-ID: <32890ded.2936526@news.lamere.net>
Source record: 134071
Cross-posted to: alt.binaries.comp.atari8bit,abg.atari,alt.crews.atari,comp.sys.atari,comp.sys.atari.st

On 4 Nov 1996 15:52:09 GMT, quinn@sliders.com (Nolan Friedland) wrote:

>**
>* *
>* Friedland Computer Systems, Inc. *
>* *
>* Your one stop stop source for Atari 8-Bit *
>* and game machine products! *
>* *
>* 320K 130XE's, High-Speed Triple OS Upgrade for XL/XE, *
>* Hard drives, 3.5" Drives, modems, *
>* and the list goes on and on! *
>* *
>* *
>* What ever your need, we have it - at unbeatable prices! *
>* If we don't have it, we'll get it. *
>* *
>* Guaranteed! *
>* *
>* *
>* Please call 612-689-0880 for more information *
>* or email quinn@sliders.com *
>* *
>**
Did you ever receive my message regading 3 Atari computers, 2 disk
drives, monitor and tons of software? Please respond.

2545. magiC!

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: bjorn@worldaccess.nl
Message-ID: <56aogm$bpk@easy2.worldaccess.nl>
Source record: 134072

Hello all!

Who's got a very extended documentation for me from magiC?
I think magiC works fine, but needs a few tweeks here and there.

WHO CAN HELP ME!!??

thanks.

Bye Bye,

Bj&#65533;rn.

2546. Re: CAB+STiK=SHITE!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: bjorn@worldaccess.nl
Message-ID: <56ap0i$bpk@easy2.worldaccess.nl>
Source record: 134073

>Hi, I don't think that saying Cab+stik=shite whill resolve any
>problem.
>1) because it's wrong.
>2) because it's way too offensive.
>CAb and Stik work really great, I mean really great.
>If your provider has true Slip protocol, and you got he correct tcp
>parameter from them, it should work no problem.
>I would say one thing. Last week I was at my friend's house. He has a
>P90 a 28.8 modem and Netscape with PPP protocol. And I can tell you
>that the speed wasn't amazingly fast. IN fact it was pretty slow.
>I don't even talk about my cousins PC. They are on AOL with PPP,
>same modem as me, and their setup run 3 times slower than Stik and
>Cab.
>The only advantage I see is that they are able to run Java scripts.
>Also, try to install Netscape on a floppy disk.
>Bye
>On 1 Nov 1996, Mark Gardiner wrote:
>
>>YES! Fucking Shite!
>>
>>I am so Fucking angry at wasting my time to get this heap of buggy shitty
>>software running on my 4Mb STf.
>>
>>Everone blindly goes along in the false belief that this is a better solution
>>than Netscape!!! From what I've seen from this crap (and that's not much coz it
>>won't run...) I can see why PC and AMIGA users slight Atarians.
>>
>>Don't get me wrong. I've loyally had mine (STf) since new 8.5 years back and was
>>excited at the prospect at getting it away from pure MIDI to something else I am
>>equally interested in. I have set up Internet/mail systems for the PC and MAC -
>>both SLIP and PPP and even on a palmtop XT - all run better and were more
>>intuitive to set up.
>>
>>I got the latest set of STiK and CAB/MGFTP/IRC061 and Telnet from
>>http://www.flinny.demon.co.uk/ and nothing works. I get STiK to dial
>>successfully but try running CAB. If you set the English cab.rsc file it bombs
>>out before loading. If you use the default Deutsch then it'll load up but try
>>getting a URL to load...
>>
>>I set the cache to either a D:/ Ram disk or the A: (I'm a single floppy no HD)
>>and all I get is read error in file \b\'00000001' ??? what the fuck's that
>>mean?
>>
>>MGFTP - no different. Enter a site URL *WAIT* click and it Bombs out ...

>>
>>IRC061 - can never find the irc channel you're selecting. It's there - I get it
>>straight away when I login on the palmtop... I spose it needs a specific .cfg
>>command in the undocumented \config setup that the author hasn't bothered to
>>tell us either...
>>
>>Telnet - works when it wants to... you can get a connection but no transfer why?
>>how come?
>>
>>I tried an older version of CAB 1.01 and all I get is out of memory messages
>>when I try to load a URL. How come with 4Mb????
>>
>>If someone wants to prove me wrong, perhaps mailing me their setup, then I'm
>>willing to eat my words publically, but from what I've picked up in the articles
>>posted here, I'm not the only idiot to try this waste of time...
>>
>>Mark. :-(VERY!
>>
>>Yeah:) bjorn@worldaccess.nl
>>
>>
>
>____
>Email:Kellis@primenet.com
>Web http://www.primenet.com/~kellis/
>____
>
>.

2547. Re: Things Meow-meows do (Was Re: You people go 'meow'. What up with that?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: jflynn02@fiu.edu
Message-ID: <56a7l6$40p@isis.fiu.edu>
Source record: 134074
Cross-posted to: alt.stupidity,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos

Ctaylor@nps.navy.mil (Charles Peyton Taylor) wrote:

>On Sun, 10 Nov 1996 21:10:24 -0600, you wrote:
><annoyingly long quote deleted>

>>Another thing cats (aka meow-meows) do!!! the list now includes:
>>1) meow
>>2) poop
>>3) scrath up curtains and furniture
>>4) take up too much space
5) Purr adorably when you scritch them
6) Look indescribably ky00t all the time, every time.
7) flick the ears adorably when you touch them
8) I can go on... but won't. }:)

2548. Re: STik/CAB on Magic Mac Question

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961112181338.3933A-100000@mariner.cris.com>
Source record: 134075

On Tue, 12 Nov 1996, Gerd Walter wrote:

>Hello!
>
>>I then copied and renamed the STIK.PRG to my boot drive as STIK.ACC.
>>Then I restarted Magic Mac. Now STIK.ACC appears in my Desk Accessory
>>list but when I select it I get this error message:
>>
>>STIK Not Initialized
>>Can't Load Config
>>
>>I can't find any answers in the Magic Mac manual.
>>
>>If you have got it to run successfully on Magic Mac could anyone tell me
>>how I overcome this?
>>
>>It probably is something really obvious but after trying for hours to
>>figure this out I am stumped.
>>
>>Any help would be greatly appreciated.
>>
>>Thank You
>>Reg Loeppky
>>
>>--
>>reg@awnet.com
>
>Have you put "STIKTSR.PRG" length 2042 bytes in the auto-folder?
>
>
>Try it. Copy the folder and delete all other auto programms. Then copy
>first STIKTsr in the folder again and try to start stik after reboot.
>The put one autoprogramm after another in the folder again and try
>which programm works with stik.
>
>In this way I got stik working on a Mega ST. First I had the samme
>error message: >STIK Not Initialized
>>Can't Load Config

If you have already put stiktsr.prg in the autofolder and it still says
cant load config then you may have to edit the stikdir.dat file to point
to the right directory!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem

Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2549. SILIconvention´97 Party

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Tino Gietschel <t_gietschel@mail.netwave.de>
Message-ID: <328973C3.115A@mail.netwave.de>
Source record: 134076

```
================================================================================
SILIconvention'97 - Germany//Bremen - http://www.siliconvention.com
OFFICIAL INFO TEXTFILE v1.0
================================================================================

The Organizers of the FRIED BITS I-III, BB SYMPOSIUM'96, YELLING JAM PARTY
and INTERCON'96 Party bring you the biggest computerparty at easter 1997.

--------------------------------------------------------------------------

The Organizers are: Absence (Atari + PC), ADM (Atari), Fairlight (C64),
Icebird (Acorn), Inter (Atari), Oxyron (Amiga + C64),
Plush (C64), Talent (C64), TSCC (Atari)

Where and When?!
--------------------------------------------------------------------------

Buergerhaus Obervieland
Alfred-Faust-Str.6
28277 Bremen//Germany

Begin: 28.03.1997 12:00 CET
End: 31.03.1997 12:00 CET

All Systems are welcome! That means we have lots of Competitions for the
following computers: ACORN, AMIGA, ATARI, C64, PC.

Entrance Fee:
--------------------------------------------------------------------------
The entrance fee ticket will cost you 30 DM. Please pay in DM only!
If you want to reserve your coming, you had to pay only 20 DM for each
member. More informations are on our homepage or dial this number:
+0049-421-8498236. From 19:00 to 23:00.

How to reach the SILIconvention'97?!
--------------------------------------------------------------------------
by car: Drive to Bremen over the highway and exit at
"Bremen - Brinkum". Then follow the signs that will show
you the way to SILIconvention'97 Party. If you are in
trouble by finding the partyplace, just call this number:
8498329.

by train: Get out at "Bremen Hbf" (main station) and take the tram
number 1 way "Arsten" and get out at "Kattenturm - MITTE"
and follow the signs... If you are arrived after 23:15
then call this number: 8498329.
```

by plane: When you have reached the Airport Bremen call this
number: 8498329. Please give us the number of people who
arrived - thanx!

There will be the following competitions on the SILIconvention'97
---

1) AMIGA Demo Competition
2) C64 Demo Competition
3) PC Demo Competition
4) ATARI Falcon Demo Competition
5) ACORN Risc PC Competition

6) AMIGA 40Kb Intro Competition
7) ATARI Falcon 96Ktro Competition
8) PC 64Kb Intro Competition
9) ACORN Intro Competition

10) Coding Competition (all systems)

11) Grafik Competition
12) C64 Grafik Competition
13) Render Competition

14) 4 Channel Protracker Competition
15) Multichannel Music Competition
16) C64 Music Competition

17) Wild Competition
18) Surprise Competition
19) Netwave Competition
20) Fake Demo Competition

Many competitions - lots of prices. Our sponsors will spend lots of
prices and money to this party. Be sure!

Check out the best partyplace you've ever been. What about a big building
complex with showers, kitchens, lots of party halls and rooms and a nice
presentation hall with the greatest video beam and brainblasting sound
equipment!

Yeah! On the SILIconvention'97 is place for about 2.000 people including
their equipment plus seperate sleeping rooms.

There is a seperate disco-room on the partyplace. There will be a great
RAVE-Act and SID-Act during the SILIconvention'97! Entrance for party
guests is free. Have a nice Rave?!

You wanna Party T-Shirt's - You gotta Party T-Shirt's!! The best T-Shirt
printing techniques you've ever seen. The Shirts will be FRUIT OF THE LOOM
T-Shirt's.

Please note this: - smoking is allowed. In some rooms, smoking is
absolutly forbidden (sleeping romms a.e.)

- alcohol is allowed. If somebody makes trouble
he will be kicked out.

- please don't park your car at the entrance door
or emergency escape.

/// contact us for more information about SILIconvention'97 ///

Snailmail: Tino Gietschel
Kattenescher Weg 18a
28277 Bremen - Germany

Email: siliconvention@siliconvention.com
t_gietschel@mail.netwave.de
joerg_tobergte@hb2.maus.de
Internet: http://www.siliconvention.com

+++ Can you face the SILIconvention party? +++

2550. [FS] Various Atari...

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Jeremy <jeremyc@micron.net>
Message-ID: <3288B8B5.5016@micron.net>
Source record: 134077

I am having my "Atari Clearance Sale" - Although I'd prefer to keep it local (Boise area, maybe Salt Lake City or somewhere in between) I am posting here - shipping negotiable if we make the right deal. Here's what I have :

- Atari 520 ST with 1mb RAM
- Two Atari SC1224 color monitors
- Atari Jaguar - 2 joysticks
Tempest 2000, alien vs. predator, Zool 2, Trevor McFur, Cybermorph
- ICD Catbox with SC1224 monitor adaptor
- Monitor Master switch - hook up multisync/color/mono monitors to ST, includes drive B/C switch, composite video and audio out.

I'd prefer to sell the Jag system as a whole with the console, games, catbox, and an SC1224 monitor... make an offer if you're interested in the whole setup.

Leave mail to jeremyc@micron.net if interested.
Thanks.
jeremy

2551. Re: Where is a 1040ST(e) FAQ ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <32893A68.2501@airmail.net>
Source record: 134078

> Hallvard
> --
> -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
> -Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
> -Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
> -Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

What happened to your new sig file? The one about "land of fiords" and
all that?

2552. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov12.223607.1@cobra.uni.edu>
Source record: 134079
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In article <GKJNAAAOUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther) writes:

>> Thats an Atari Portfolio Mini Computer, I still have
>>mine its acutally a very nice piece of hardware, But never found a
>>market.
>
> Well, in Germany, it certainly did, and it's still available. Bad thing
> is, Atari/JTS "sits on the rights" since they bought this neat little
> machine. BTW, I've seen a JTS hdd last week.

I thought the Newton is a neat little machine?

> Thorsten
>
>
> --
> - guenther@cabal.shnet.org (Thorsten G&#65533;nther) - _O
> ----&#65533;=ae--&#65533;=oe--&#65533;=ue--&#65533;=Ae--&#65533;=Oe--&#65533;=Ue--&#65533;=sz---- /
> \
>)

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2553. REPOST: EMP/ECP Cancelled ("My College Bowl Is Filled With Cat Food") @@NCM

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Stan Kalisch III <sjkiii@crl.com>
Message-ID: <repost1-7266.961105093120.10528A@crl.crl.com>
Source record: 134080
Cross-posted to: alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,rec.music.rem

Original article cancelled by anonymous, rogue canceller. Yes, I *do*
watch for cancels in control. :-)

-----BEGIN PGP SIGNED MESSAGE-----

It isn't often that spammers announce in advance of spamming that they
intend to spam, but here that's exactly the case.

This is part of the, by now (I hope), well-known "meow" spamming.
Note that only large spams or sections of spams are cancelled out of
news.admin.net-abuse.misc, and that these cancelled articles will
probably be reposted in that group by the program Dave the Resurrector.

The articles are effectively cancelled out of all other listed
newsgroups. For a limited time, the cancelled articles can be viewed
exactly as they appeared on Altavista (http://www.altavista.com) at
the URL http://www.crl.com/~sjkiii/cancellations/articles .

I also make the note that over half these articles have almost
certainly been forged with the address mlb61@bu.edu, one Matthew L.
Bruce. As of yesterday, the *real* Matthew L. Bruce had probably not
posted to Usenet in weeks.

13 articles have been cancelled in 41 groups. The Breidbart Index for
this portion of spam is 21.65 .

Followups to this report should only be made to
news.admin.net-abuse.misc .

Stan

Stan Kalisch III
sjkiii@crl.com

Count Subject
4 My College Bowl Is Filled With Cat Food
3 A Meow In Time Saves Nine!
1 Re: best 3 songs of HiFi
1 Re: Seven Degrees of Peter Buck
1 Re: Bittersweet Me
1 Re: Why aren't the good songs released as singles?
1 Re: What happened to Revolution?
1 Re: Best of R.E.M.

```
@@BEGIN NCM HEADERS
Version: 0.9
Issuer: sjkiii@crl.com
Type: spam
Action: hide
Count: 13
Notice-ID: 961105093120.10528A@crl.crl.com
@@BEGIN NCM BODY
<mlb6128789@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6130545@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6130320@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6128864@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6119994@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6120128@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<mlb6120233@bu.edu> alt.college.college-bowl
alt.fan.karl-malden.nose
comp.sys.atari.st
news.admin.net-abuse.misc
rec.music.rem
<19961105150800.KAA10644@ladder01.news.aol.com> rec.music.rem
<55jq4g$mjf@newsbf02.news.aol.com> rec.music.rem
<55jq4e$mje@newsbf02.news.aol.com> rec.music.rem
<55jq3q$mio@newsbf02.news.aol.com> rec.music.rem
<55jq1f$mh4@newsbf02.news.aol.com> rec.music.rem
<55jpuu$me1@newsbf02.news.aol.com> rec.music.rem
@@END NCM BODY
```

> Path: nexp.crl.com!nntp.crl.com!howland.erols.net!news.sprintlink.net!news-peer.sprintlink.net!news.sprintlink.net!news-hub.sprintlink.net!news.sprintlink.net!news-dc-5.sprintlink.net!gergs_bane.org!anon
> From: mlb61@bu.edu
> Newsgroups: alt.college.college-bowl,alt.fan.karl-malden.nose,comp.sys.atari.st,news.admin.net-abuse.misc,rec.music.rem
> Subject: My College Bowl Is Filled With Cat Food
> Date: 04 Nov 1996 17:34:25
> Sender: mlb61@bu.edu
> Message-ID: <mlb6128864@bu.edu>
> NNTP-Posting-Host: meow.bu.edu
> X-Meow-Approved: Fluffy
> Lines: 22
> Xref: nexp.crl.com alt.college.college-bowl:44889 alt.fan.karl-malden.nose:48437 comp.sys.atari.st:93166 news.admin.net-abuse.misc:135574 rec.music.rem:70352
>
> Meow.
> Meow.
> Meow.
> Meow.
> Meow.
> Meow.
> Meow.
> Meow.
> Meow.
> Meow.
> Meow.
> Meow.
> Meow.
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>

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2
Comment: http://www.crl.com/~sjkiii/PGP.Current_Public_Key

iQCVAwUBMn+dLZyiGl9g1kgJAQHgWAP/ek2DkDkT95Hlpdhwty+J8Ieg68TAYBzt
m8FCu8oKdDJgbkg4g1F2Rn6ObYFSj2eY9N6K3rAzIF8EL1BFVMB13hDNIBBZBA6q
A1b31JJofIbb9r1gFWa9xr3f7zIRYqQVJ/EgPYUqNWpY7mNPovu4bVFT11q+oMVV
Y43QJRdo7O4=
=jjev
-----END PGP SIGNATURE-----

2554. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961112183229.3933B-100000@mariner.cris.com>
Source record: 134081

On 12 Nov 1996, Brian Roland wrote:

>What is the MOV format?
>Any Atari progs that will display them?

There is a file aqt_p096.tos on umichin the Graphics directory that will play mov files on ST, STe, TT, Falcon, but it won't play AVI's.

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2555. Re: Things Meow-meows do (Was Re: You people go 'meow'. What up with that?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: ams3@acsu.buffalo.edu
Message-ID: <Pine.GSO.3.93.961112181657.20184D-100000@destrier.acsu.buffalo.edu>
Source record: 134082
Cross-posted to: alt.stupidity,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos

On Mon, 11 Nov 1996, Charles Peyton Taylor wrote:

> On Sun, 10 Nov 1996 21:10:24 -0600, you wrote:
> <annoyingly long quote deleted>
>
> >Another thing cats (aka meow-meows) do!!! the list now includes:
> >1) meow
> >2) poop
> >3) scrath up curtains and furniture
> >4) take up too much space
>
> >add your own here!!!!!
>
> Well, they tend to go "splat" when dropped from very tall buildings.

They also tend to scream when you kick em'.>

>
> >--
> >Riov Sirol
> >web browser to http://www.geocities.com/Area51/7828
>
> Peyton,
> who thinks it's getting old.
> C h a r l e s P e y t o n T a y l o r ctaylor@nps.navy.mil
> The opinions and views expressed are my own and do not reflect those of
> the Naval PostGraduate School
>
> "Got two looks and both are black!"
>
> http://web.nps.navy.mil/~ctaylor
>
> The alt.gothic FAQ is at http://www.vamp.org/Gothic/Text/gothic-faq.html
>
>
>

2556. 1040 STe , Hard Drive etc. 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Bruce Rickerd <brickerd@sprynet.com>
Message-ID: <01bbd084$bd450c20$65ceaec7@qp6-200-sm-2>
Source record: 134083

Atari 1040 STe 4 Megs RAM
" SM 124 Mono Monitor
" SC 1224 Color Monitor. Needs repair.
" Mouse
Practical Peripherals PM144MT II 14,400 Fax Modem
100 Meg SCSI Ext. Hard Drive with ICD Link II Host Adaptor
Epson Stylus 300 Monochrome Ink jet printer
Tons of software
All for sale. All in perfect working order except color monitor.
For more info E-Mail me at BRickerd@USA.net

2557. REPOST: Re: Stan III is up to his old tricks again (was REPOST: Re: whats happened to this NG?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Stan Kalisch III <sjkiii@crl.com>
Message-ID: <repost1.8270.Pine.SUN.3.95.961109172246.22866A-100000@crl.crl.com>
Source record: 134084
Cross-posted to: alt.flame,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos,news.groups,news.admin.censorship,news.admin.meow

Original article cancelled by anonymous, rogue canceller.

-----BEGIN PGP SIGNED MESSAGE-----

(A note to readers of all of these newsgroups: while the article below,
which is off-topic for all of these newsgroups, accuses me of "forgery"
and a "coverup"--the most important thing in all of this is actually not
to killfile mlb61@bu.edu--because this isn't an article from this
address--it's a forged troll that is an attempt to get this person
killfiled--don't do so)

[Followups to this article should be made to news.admin.censorship and
news.admin.net-abuse.misc]

[Forged article follows]

> Date: Sun, 10 Nov 1996 01:24:28 GMT
> From: "Meowthew L. Bruce" <mlb61@bu.edu>
> Newsgroups: alt.flame, alt.games.mk, alt.fan.rosieodonnell,
> comp.sys.atari.advocacy, comp.sys.atari.st, rec.pets.cats,
> news.groups, rec.music.rem, rec.games.trivia,
> alt.college.college-bowl, harvard.general, alt.gothic,
> rec.music.tori-amos, news.groups, news.admin.censorship,
> news.admin.net-abuse.misc, news.admin.meow
> Subject: Re: Stan III is up to his old tricks again (was REPOST: Re: whats happened to
this NG?)
>
> On Sat, 9 Nov 1996 13:51:39 -0800, Stan Kalisch III <sjkiii@crl.com>
> wrote:
>
> >-----BEGIN PGP SIGNED MESSAGE-----
> >
> >[Followups redirected in these groups to alt.flame :-)]
> >
> >On Sun, 10 Nov 1996, Ivan Demjanjuk wrote:
> >
> >> Date: Sun, 10 Nov 1996 00:08:04 GMT
> >> From: Ivan Demjanjuk <idemjanjuk@telaviv.net>
> >> Newsgroups: alt.fan.don-imus, alt.fan.howard-stern,
> >> alt.fan.karl-malden.nose, alt.flame, alt.college.college-bowl,
> >> rec.music.rem, alt.gothic, alt.fan.rosieodonnell,
> >> rec.music.industrial, alt.games.mk, news.admin.net-abuse.misc

> >> Subject: Re: Stan III is up to his old tricks again (was REPOST:
> Re: whats happened to this NG?)
> >>
> >> Francois Lenoir <lenoir@dns1.filnet.fr> wrote:
> >>
> >> >Ivan Demjanjuk wrote:
> >> >>
> >> >> Dave the Resurrector REPOST:
> >> >> ========= WAS CANCELLED BY =======:
> >> >> Path:
> ..!news01.aud.alcatel.com!gatech!csulb.edu!newshub.csu.net!www.nntp.primenet.com!nntp.pr
imenet.com!howland.erols.net!nntp.crl.com!nexp.crl.com!crl.crl.com!cyberspam!not-for-mail
> >> >> From: idemjanjuk@telaviv.net (Ivan Demjanjuk)
> >> >> Newsgroups:
> alt.fan.don-imus,alt.fan.howard-stern,alt.fan.karl-malden.nose,alt.flame,alt.college.col
lege-bowl,rec.music.rem,alt.gothic,alt.fan.rosieodonnell,rec.music.industrial,alt.games.mk
,news.admin.net-abuse.misc
> >> >> Subject: cmsg cancel <560fdq$csv@news.Austria.EU.net>
> >> >> Control: cancel <560fdq$csv@news.Austria.EU.net>
> >> >> Date: 9 Nov 1996 03:55:12 GMT
> >> >> Organization: -
> >> >> Lines: 6
> >> >> Approved: sjkiii@crl.com
> >> >> Message-ID: <cancel.560fdq$csv@news.Austria.EU.net>
> >> >> NNTP-Posting-Host: crl.com
> >> >> X-Cancelled-By: sjkiii@crl.com
> >> >> X-No-Archive: Yes
> ^^^^^^^^^^^^^^
>
> The skulking forger tries to hide his abuse.
>
>
> >> >>
> >> >> EMP/ECP (SPAM) cancelled by sjkiii@crl.com .
> >> >>
> >> >> Spam previously reported in news.admin.net-abuse.announce or
> >> >> news.admin.net-abuse.misc .
> >> >>
> >> >> Cancelled Subject: Re: whats happened to this NG?
> >> >> ========= ORIGINAL POSTING =============
> >> >>
> >> >> Frederick Laforest <flaforest@trinova.com> wrote:
> >> >
> >> >
> >> >
> >> >>Stan III is up to his old tricks again
> >> >
> >> That fuckhead.
> >> >
> A true dickhead.

>
>
>

>
>
>

```
r6+5jlLFIMLYo8Z9N7SdpaE2LfwVo5+RkFNCZxPIAWJJGKqfCmf8SQAI3TJiT0ZC
uHTMAHe1Kmc=
=qNd8
-----END PGP SIGNATURE-----
```

2558. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <56aiju$ba7@news.Hawaii.Edu>
Source record: 134085

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

```
: NAME ST C MHZ DC AC STE SND HD?
: ------------------------------------------------------------------------
: Chaos Strikes Back C1 ! - - - - ! +
: Dungeon Master C1 ! - - - - ! ?
: ------------------------------------------------------------------------
```

Regarding that + under HD, how does one install Chaos Strikes Back onto
the hard disk?

Aloha,

John Perez
jperez@hawaii.edu

2559. Re: STik/CAB on Magic Mac Question

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Reg Loeppky <a50146w8@awnet.com>
Message-ID: <32892F54.445C@awnet.com>
Source record: 134086

Gerd Walter wrote:

> Have you put "STIKTSR.PRG" length 2042 bytes in the auto-folder?
>
> Try it. Copy the folder and delete all other auto programms. Then copy
> first STIKTsr in the folder again and try to start stik after reboot.
> The put one autoprogramm after another in the folder again and try
> which programm works with stik.
>
> In this way I got stik working on a Mega ST. First I had the samme
> error message: >STIK Not Initialized
> >Can't Load Config
> >
>

Vielmals Gerd. Your suggestion might help. Magic Mac is a little
different from your typical Atari TOS in that copying files out and in
again in order has no affect. The Mac will only read in files in
reverse alphabetical order. That means a file starting with z gets
loaded before a file that starts with Y. I only learned that (or
relearned it the hard way) recently. I will rename the STikTSR.PRG as
ZSTIKTSR.PRG to make it the first program to load.

auf Wiedersehen...

--
/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd On-Line with
Services Winnipeg MB R3N 1Y4 A & W Internet (awnet)
\/ \/ CANADA all across Canada
204-781-9750 Bus Want to connect your
204-488-7183 Res Atari to the Net?
reg@awnet.com Email Ask me how!

2560. Help: FMCII clock cartridge:

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961112144158.14563A-100000@acs2.byu.edu>
Source record: 134087

Hi : I inherited the Forget-Me-Clock II (1989 frontier software)
Is there any software neccesary to set this thing? I cannot make it work
at all. It doesn't obey any control panel on my ST. THANXS!

((((((-F.))))))
UTAH * USA * 1996

BTW: I hope "Forget-Me-Clock" is only its name, not it's destiny...

2561. Re: Things Meow-meows do (Was Re: You people go 'meow'. What up with that?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Todd Pierson <toddp@Cyrix.com>
Message-ID: <32887C01.7C9E@Cyrix.com>
Source record: 134088
Cross-posted to: alt.stupidity,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos

At least come up with something original buttwipe. I can even
remember on Mr. Rogers ms Kitty saying all this Meow Meow shit.
Your not even a creative asshole.

2562. Re: STiK and PPP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKMQDBATUP@data.rhein-main.de>
Source record: 134089

In <32874561.27F2@awnet.com> Reg Loeppky wrote:

>I'm getting this error message when I select the STik.ACC:
>
>STIK Not Initialized
>Can't Load Config

Put STIKTSR.PRG in your autofolder... ;-)

(I don't no, i have not testet stik with magic mac)

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

2563. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <56acjo$pgm@ornews.intel.com>
Source record: 134090

In article <568vc3$37n@einstein.ebicom.net>,
bjr@edison.ebicom.net (Brian Roland) wrote:
>
>What is the MOV format?
>Any Atari progs that will display them?

MOV files are Apple QuickTime movies. Mplayer will play them even on a
plain old ST, although of course it's better in higer rez and full color on
a TT or Falcon.

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email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2564. Re: Latest ftp site update

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <56acra$pgm@ornews.intel.com>
Source record: 134091

In article <22573_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:

>
>BTNC200 is out now...

I'm sure it is. Want to give me a URL so I can update this side of the
Pond?

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Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2565. Re: esternal hard drive problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <56acnk$pgm@ornews.intel.com>
Source record: 134092

In article <32882FDA.87D@berlin.snafu.de>,
jon rogers <rogsieb@berlin.snafu.de> wrote:
>
>Looking for a guru to help me unravel a mystery. I used to have a protar
<SNIP>
>about 99.9% of my tries won't find the protar and when it does, the ATonce
>starat doesn't find it as a boot drive.

Silly question - did you turn on the external drive FIRST and let it spin up
before booting the MSTe?

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2566. Can I play au and ra sams on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <568vvk$37n@einstein.ebicom.net>
Source record: 134093

Are there progs for playing au and ra samples on a Falcon?
If so...what and where???

Thanks,
Brian

2567. Re: How to/why use PGP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <56achk$pgm@ornews.intel.com>
Source record: 134094

In article <3287ca901aad5b1@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>On Mon 11-11-96 15:30, Edgar Matzinger (matzingr@iclab.ce.philips.nl)
wrote:
>
>Thanks for that explanation!
>Do you think you could give me a short step-by-step guide on how to get
>started using it? I'm still quite a bit confused :-(

Take a look at the 2 sections of docs for PGP - it's command-line-oriented,
so you will need to start it as a TTP (or GTP if you feel happier with that
<G>). I seem to recall the first useful command was "keygen" or kg" or
something of that sort - you have to create a keyring before you can do
anything else.

Really, this sort of thing should be explored in the PGP newsgroups - it's
way out of normal "atari" territory and much more general (and since I
haven't used PGP for almost a year, though I /should/, I can't talk about it
as intelligently as I'd like).

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email for subscription details and further information
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2568. Re: Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <56arp1$60r@ornews.intel.com>
Source record: 134095

In article <56aj6b$opq@osustat.mps.ohio-state.edu>,
dhbutler@stat.ohio-state.edu (David H Butler) wrote:
>
>OK, I can't even get STIK to dial my modem! ...
>I'm running on a C-labs Falcon with 14mb.

What port did you tell STiK to use?

Do you have STIKTSR.PRG in your AUTO folder?

IS HSmodem installed?

Many variables - need more input!

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2569. Synthesizer for sale! ESQ-1; Atari 1040ST:

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961112175800.18993G-100000@acs2.byu.edu>
Source record: 134096
Cross-posted to: alt.forsale,ne.forsale,us.forsale.misc,utah.forsale,utah.valley.forsale,comp.sys.atari.st

ESQ 1 is in mint condition(sequencer built in)--->$ 315.00

SPECS: Multitimbral (able to play more than one sound at the same time),
Sequencer built in(2400 notes, 30 different sequences); Stereo;
Full size keys, 5 octaves, velocity sensitive; 128 sounds
available; Midi IN/out. Pedal CV. sequencer, foot switch, tape
in/out connections. Pitch and modulation wheels on board. I have
the original manual.

The Atari is 1MB ram (enough for all sequencer programs, even Cubase; lots
of music softwr. available on the Net) Monitors: color and B/N. (yes, the
2 types) ---> $100.00

Buyer pays shipping. I have a *.JPG available upon request; please
mail directly to fpinto@byu.edu for additional specs/questions.

Best Regards: -Phil. (I'm in UTah, shippping UPS for synth won't be over
$20).

2570. Ultima II auction nearing end...

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Young <socrates@aa.net>
Message-ID: <3288B899.F6D@aa.net>
Source record: 134097

I have a copy of Ultima II (Atari ST version), complete with box, docs,
and the cloth map. Everything is in excellent condition.

It is being auctioned, and the auction is nearly over. If you're
interested, please check it out:
http://www.ebay.com/aw/item.cgi?item=jpq78054

Thanks,

-Young
--

```
______ _____
/ ____/___ / ___/____ ____ (_)_________
/ / __/ __ \ \__ \/ __ \/ __ \/ / ___/ ___/ He went airborne,
/ /_/ / /_/ / ___/ / /_/ / / / / / /__(__ ) defied gravity!
\____/\____/ /____/\____/_/ /_/_/\___/____/ -- Kevin
```

Calabro
Seattle SuperSonics '96 Western Conference Champs
EMAIL: socrates@aa.net

2571. To all fucked Atarians

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: bitch@atari.lovers.org
Message-ID: <3288ea79.0@ewuir25.ewu.edu>
Source record: 134098
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Here's a little jingle for your enjoyment (sung to the tune of Jack n' Jill)

Rich Tietjens spies an ST
And gets a giant hard-on
He rubs his balls
And Strokes his schlong
His Jism flows soon after!

FOAD Rich Tietjens - you fucking loser.

2572. Re: 11/04/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0194/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Ernesto <xtango@netcombbs.com.ar>
Message-ID: <328864DC.3C53@netcombbs.com.ar>
Source record: 134099
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

Hi!

I'm a newbie in newsgroups and i need help. I'd like someone to tell me
how does this work. I don't know who will receive this message, but if
you can help me, do it please!!!.
As you can see, my english is pretty poor... so, sorry.

I want to join to a 386 pmode or Assembly programming group.
I'm using NetScape News (3.0 gold) and i don't understand how does
news-groups work.

I hope you can help me.
Thanks and c ya!

2573. esternal hard drive problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: jon rogers <rogsieb@berlin.snafu.de>
Message-ID: <32882FDA.87D@berlin.snafu.de>
Source record: 134127

Greetings,

Looking for a guru to help me unravel a mystery. I used to have a protar 40 hooked up to my mega ste. Worked just dandy. I used it mostly for special programs and as a boot drive for the ATonce emulator. It never really worked right and I put the protar away and used the atari internal 40 mb disk. Now I want to resurrect it and the internal drive in about 99.9% of my tries won't find the protar and when it does, the ATonce starat doesn't find it as a boot drive.

It's probably just something dumb, but I don't know how to fix it. Any suggestions?

Thanks for your help,

Jon Rogers

2574. Re: How to/why use PGP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3287ca901aad5b1@sn.no>
Source record: 134128

On Mon 11-11-96 15:30, Edgar Matzinger (matzingr@iclab.ce.philips.nl) wrote:

> PGP (= Pretty Good Privacy) works with a dual key combination: a private
>and a public key. You have to give the public key to all your friends and
>other persons you do business (or whatever) with.
[....]

Thanks for that explanation!
Do you think you could give me a short step-by-step guide on how to get
started using it? I'm still quite a bit confused :-(

I've got several of the PGP programs for the ST: pgp
pgp shell
easy-pgp

But since Okami (my offline news/mail-reader) has options for PGP I'm going
to use that. I've set up paths to the "pgp.ttp" program, so Okami probably
works like a shell for it.
I guess I can use the "easy pgp" to set everything up regarding keys etc.
It's just that I don't know where to start, and reading through an xx-page
manual isn't exactly tempting, so a short guide would be nice.. ;-)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2575. Need a ATARISM125!

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Aaronc@bulli.sas.ab.ca
Message-ID: <568kd2$oku@news.sas.ab.ca>
Source record: 134129

Im looking for a used Highres monitor for around $50
any offers?

2576. Latest ftp site update

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22573_hsideras@mettav.demon.co.uk>
Source record: 134130

Hi Ricj, on 07 Nov 96 you wrote: ...respect, brethren

>
> Location: ftp.teleport.com/pub/users/atari
>
> Contents:
>
> btnc186.zip BT Nodelist Compiler (all Atari systems)

BTNC200 is out now...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2577. Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22572_hsideras@mettav.demon.co.uk>
Source record: 134131

Hi Daniel, on 07 Nov 96 you wrote: ...respect, brethren

d>
d> Can anyone tell me if Dungeon Master and/or Chaos Strikes Back runs on
d> the Falcon030? Is Backward required?

Referring back to the Falcon list of games compiled by Heiko Hartmann, I get
the following info:

ST: Status. "PD" - Public Domain, Freeware, Postcardware etc.
"SH" - Shareware, Dongleware, Poolware etc.
"C1" - Commercial, newer games (full-prize).
"C2" - Commercial, older games (some of them reappeared in
Compilations, others are available as low-budget games,
many of them aren't available any more).

C: Compatiblity. "-" - The game does never run on F030.
"+" - The game runs with ST-Emulators like Backward etc.
"!" - The game runs without modifications (in ST-Low)!
Falcon games and some GEM based games may run in higher
resolutions.
An additional "^" means: Game does also run in higher
resolutions than ST-Low or ST-High!

MHZ: Mhz-rate of 68030 (and Blitter). "8" - 68030 with 8 MHz.
"16" - 68030 with 16 MHz.
This row (and the following) aren't important for games with
Compatibility = "!". These are the switches for the ST-Emulators.

DC: Data cache. "-" - Data cache OFF.
"+" - You can leave the Data cache switched ON.

AC: Adress cache. "-" - Data cache OFF.
"+" - You can leave the Data cache switched ON.

STE: STE-Bus-Mode. "-" - STE-Bus-Mode is not needed.
"+" - STE-Bus-Mode must be switched ON.

SND: Sound. "-" - The game has no sound on F030.
"+" - The game has slightly distorted sound with ST-Emulation.
"!" - No problems with sound on F030.

HD?: Harddisk installation?. "+" - The game can be installed on HD.
"-" - HD-Installation is not possible.

A "?" means: unknown.
"*" in front of the name: new entry!

">?<" means: Info maybe wrong (conflicting reports)!
"Previews" are Demos of still unreleased, but upcoming games.

NAME ST C MHZ DC AC STE SND HD?

Chaos Strikes Back C1 ! - - - - ! +
Dungeon Master C1 ! - - - - ! ?

Some hints for ST-Emulators:

1) If you get 2 Bombs, try the STE-Bus-Emulation-Mode.
2) If you don't get correct sound, try to switch between "Timer A" and
"MFP"-Interrupt. Try "ST-Sound corrected".
3) If your game is protected and doesn't load properly try to switch off
both caches and switch the CPU to 8 MHz.
4) In Backward, always use "TOS patched" and "STE-Bus-Mode". You have no
disadvantages when using them (well...nearly none).
5) Set the Bootup-resolution to ST-Low. There are some programs which
allow you to alter the Non-Volatile-RAM of the Falcon.
6) If you have TOS 4.01 try to get TOS 4.02 from Atari! Some games have
problems with the bugs in TOS 4.01.
7) Known ST-Emulators:
Backward - Lots of switches, nice GEM-Interface, options can be
switched while playing, the best!
Magi-Boot - The first ST-Emulator.
Gamefix - German STE-Emulator ("TOS-Disk"), nice.
VCB - Writes Bootsectors. Switches can be made while playing.
FBoot - Writes Bootsectors. Only Caches ON/OFF, CPU 8/16 MHz.
Falcon SX - ACC which allows to switch CPU 8/16 Mhz and Caches ON/OFF.
Falcconf - CPX with: CPU/Blitter 8/16 MHz, Caches on/off, STE-Mode...
8) Users with VGA may try VGAPatch - this program helps in a few cases with
games only running on RGB.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2578. What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <568vc3$37n@einstein.ebicom.net>
Source record: 134132

What is the MOV format?
Any Atari progs that will display them?
If so...where can I get it?

Thanks,
Brian

2579. Where is a 1040ST(e) FAQ ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Matthew Clements <matthew.clements@cao.mts.dec.com>
Message-ID: <328806E1.43D6@cao.mts.dec.com>
Source record: 134133
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi !

Looking for info on 1040ST setup, software, free-bits, grotty techie
bits and whatever else.

I guess the FAQ is the best place, where is it ?

Matt

2580. Re: NVDI/AtariWORKS Compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: dcable@ix.netcom.com
Message-ID: <dcable-1211960056470001@ana-mi10-14.ix.netcom.com>
Source record: 134134

In article <dogmeatE0nE8E.Cpz@netcom.com>, dogmeat@netcom.com (Brett Nair)
wrote:

> Hi All!
>
> Anyone care to answer a bequiling question, or report similar
problems?
>
> I recently purchased both NVDI 3 and AtariWORKS V1.2. After
> installing both on my TT it seems that the driver insists on printing
> "CJ" in the top left hand corner of each page. GRRR! and otherwise NVDI
> works great! and I love AW - so much easier to use than That's Write!.
>
> The only thing I can see that is weird about the NVDI setup is
> that the printer driver is listed in the PAGE SETUP menu as PINP.S.SYS.
>
> I have a CANON BJ200ex printer and printing under ATARI
> SpeedoGDOS 4 works fine...
>

I dunno. I'm using NVDI 3 and Atari Works 1.2 on my MegaSTe and haven't
encountered any such difficulties.

Dan

2581. Voice over Internet...

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <5690h9$37n@einstein.ebicom.net>
Source record: 134135

I recently watched a friend of mine playing with some software on her PC that connected to some kind of VOICE chat line on the internet. She only had a generic 8bit sound card and a mic in terms of extra hardware. What is this protocol called, and is anyone one working on an Atari version? The ST/STe/TT should be able to do this with a replay cartridge (or similar)...and the Falcon should be ready to go!

Thanks
Brian

2582. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961112Z074620.645dave@mbha.demon.co.uk>
Source record: 134136

In article <564uto$i9i@lyra.csx.cam.ac.uk>
apb25@cam.ac.uk "Adrian Bridgett" writes:

]
] Oops - I think my thoughts on LaTeX differ with people! It does have its
] good points, but it is not a DTP program, aligning things can be difficult.
] I would not call LaTeX fast by any stretch of the imagination. It is fine
] when it somes to printing where my DeskJet can't keep up, but for bug-fixing
] - for instance aligning things or correcting overfull tables - it is a pain
] to have to wait for it to format 100 pages or so. I do like the contents
] page handling though.
]
] Where can you get dvidj programs for Linux (preferably ones which would cope
] at several resolutions and qualities - for instance printing 300x300 in
] draft mode (on a DJ600), 600x300 at normal and 600x600 in best?
]
] Particularly on an Atari, it seems a bit strange for people to prefer LaTeX
] to a nice GUI WYSIWYG DTP program (phew - quite a few acronyms in that lot!)
] It would nice to combine both types of programs in one - a DTP program with
] good style handling (which most have) and the ability to cope with 300 page
] books.
]
] Adrian

Yes, all of this is true. It is horses for courses really, I use Pagerstream for all DTP work but for reports and letters, I always use TeX because once you have the macros set up all you do is worry about the actual words, and leave the typesetting to the software. Which is what it was designed for. It isn't a DTP program that's for sure but for typesetting and excellent print quality it can't be beat. The quality I get from a beaten up old Deskjet is brilliant.

--
dave

2583. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3287b85c.20949560@news.airtime.co.uk>
Source record: 134137

On Mon, 11 Nov 96 22:40:14 GMT, Martin.Byttebier@ping.be (Martin
Byttebier) wrote:

>>> However I was desperate for a file selector to handle long file names
>>> and SELECTRIC 1.10 does the job perfectly under the above set up, so
>>> yes it does handle them and yes I agree its the best :)
>>
>>It does? Huuuu... strange. I must see which version I have...
>
> Strange indeed. I've tried Selectric v1.10 (not registrated) and I
> must say that Selectric doesn't support long filenames.

What are you all refering to as "support long file names", when using
long file names on normal fileselectors it messes up and simply
doesent read them, but using selectric 1.10 (NOT registered) it reads
the long filenames the same as DOS would by replacing the last few
letters with "~1"
it does the above as stated, that means in my mind that it supports
them, well it supports them in exactly the way i need it to?

So what have I got wrong, I presume I have the wrong end of the
stick, if your selectric 1.10 doesent support long filenames ?????

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2584. Re: Voice/data modems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <569j9n$seb@orm.southern.co.nz>
Source record: 134138

dave (dave@mbha.demon.co.uk) wrote:
: I think there are 2, a Zyxel and a Sportster VI. Does anyone have any
: knowledge of these? Anyone got one? Any comments?
Yeah, I've got a USRobotics Sportster VI 14400 DataFaxModem with personal
Voice Mail.... anyhow.... it's got a few bugs in the hardware :(for
example... the playing of tones are all the same (you should be able to
vary two pitches and one duration - I just get to vary the duration),
when recieving FAX's it has a page fault after the end of a page... you
can continue using ignore page faults if the software supports it (CoMa
is VERY good). Otherwise it's really quite nice.... you could also try
the USRobotics Courier... it's the model up from the Sportster and it has
V everything... ie V42BIS, V34 etc I think it also has Flash ROMS for
software upgrading of protocols but I'm not too sure.... I think that
that would be the way to go... although a Zyxel is supposed to be the
best modem in the world.... get a version 5 or higher, however you have
to be able to do 38400 on your commport (no problem for a Falcon, or TT,
but on a STFM / E you have to hack the hardware).... my Sportster works
fine at 19200 and I get around 1600cps on a ZIP, 1500 on a JPG, and
1900 on a text file.

Seeya

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

CAUTION! Do Not Look Into Laser With Remaining Eye

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

2585. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961112054837.5324C-100000@usr03.primenet.com>
Source record: 134139

Hi, you can play MOV files pretty easily on the falcon. I think
there's also a software to play them without the DSP. Off course the
speed or the sound won't be present. (relatively).
For the falcon you need to get MPLAYER. (play the movie and the
sound!). You can find a version at CNAM. It's a shareware coming from
france. The unregistred version will probably not show the colors. (I
don't know I have an old version and it shows the colors).
It's Compatible with a lot of graphic card, and the true color mode is
needed with Mplayer.
There's also an AVI player. (SOund and video) for falcon..
Still shareware and on CNAM.
Bye
On 12 Nov 1996, Brian Roland
wrote:

>What is the MOV format?
>Any Atari progs that will display them?
>If so...where can I get it?
>
>Thanks,
>Brian
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2586. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvd8xj8tma.fsf@emw.ericsson.se>
Source record: 134140
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

stosser@airtime.co.uk (Tony Greenwood) writes:

> Get HEARTLAND from my page NOW!....Hold your breath because
> DIAMOND-ICE is going to hit the ATARI ST sooooon :)

But we who has got Falcons then?

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

2587. Newsie-Test-Posting

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: a2124874@smail.rrz.uni-koeln.de
Message-ID: <569ol2$bv6@news.rrz.uni-koeln.de>
Source record: 134141

```
This is a test, please don't read!

Oh ... too late! ;-)

Andi
```

2588. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <3288702B.41C67EA6@etlxdmx.ericsson.se>
Source record: 134142

Brian Roland wrote:
>
> What is the MOV format?
> Any Atari progs that will display them?
> If so...where can I get it?

MOV files are generally Apple Quicktime files. MPlayer will play them on a Falcon including the soundtrack. It also plays Flic files and Windows AVI. I don't know of any ST programs that will play them since the Falcon's DSP is utilised for speed. Could be wrong though :-)

Regards
Martyn

2589. SPICE electronic circuit sim

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: B.S.Senior@bradford.ac.uk
Message-ID: <569s36$8ac@columbia.acc.brad.ac.uk>
Source record: 134143

A while ago there was some discussion about a piece of software called
SPICE which is used to simulate electronic circuits.
I obtained a copy from

ftp://ftp.funet.fi/pub/atari/applications/spice.lzh

and uncompressed it. However as it is a .TTP program I do not know
what parameters to pass to it. There seems to be no documentation
regarding the running of this .TTP program, just notes on the
construction of circuit description files (of which I have no problem
with).

I've tried just typing the name of the in file, into the .TTP
parameters box that appears, and a few other things but each time it
bombs and doesn't run. I have run the .PRG file that accompanies the
SPICE.TTP and this works. I can not remember if there is a help
command to display the flags used in the parameters box.

It has worked as I ran it a few years ago.... just cant remember what I
typed :(Am I forgetting something really obvious?
I know how to create .IN files as I use the HSPICE version, on
a SUN system.

Any help from anyone using the program will be much appreciated.

--

Ben Senior \ MEng Electronic, Communication and Computer Engineering
\ University of Bradford
bssenior@iee.org \ Ju Jitsu/Kobudo Club Treasurer `96/97

"But what ... is it good for?" --Engineer at the Advanced Computing
Systems Division of IBM, 1968, commenting on the microchip.

2590. WTB: Cubase 3.0 (or better)

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: fLUX@thing.net
Message-ID: <fLUX-12119608390200001@sl2.thing.net>
Source record: 134144

Looking for a copy of Cubase 3.0 (or better). No manuals required.

Regards

Frank Rothkamm
New York, NY 10163-2141

fLUX@thing.net
http://www.thing.net/~flux/

2591. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvbud38nc2.fsf@emw.ericsson.se>
Source record: 134145

Martyn Tidd <etlmntd@etlxdmx.ericsson.se> writes:

> MOV files are generally Apple Quicktime files. MPlayer will play them
> on a Falcon including the soundtrack. It also plays Flic files and
> Windows AVI. I don't know of any ST programs that will play them since
> the Falcon's DSP is utilised for speed. Could be wrong though :-)

No DSP is used, but you need a 030 because of some instructions, so
a TT with graphics card will do as well.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2592. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.563.0009B88A@cfcsc.dnd.ca>
Source record: 134146

In article <55v34v$5s0eu_004@news.ti.com> wongck@ti.com (William Wong) writes:
>Date: Fri, 08 Nov 96 10:47:59 GMT
>In article <55ulmu$47k@einstein.ebicom.net>, bjr@edison.ebicom.net (Brian
>Roland) wrote:
>>I've been using Geneva for years now...and recently ordered MagiC
>>to see what it's like! It'll be awful hard to beat Geneva in terms
>>of look and feel.
>Does Geneva comes with a base desktop shell or you have to get Neodesk ?
>Regards
>William

I use Geneva all the time without any desktop, BUT you can use any desktop.
I've used NeoDesk, and fooled around with Gemini, and NoDesk
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
the Atari Police

2593. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <569kp0$qcc@newsserver.rrzn.uni-hannover.de>
Source record: 134147

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: Having seen the postings in this 'thread' and not having spoken to Sys Sol on
: the subject (so I'm guessing), I suspect that what they meant was that NVDI
: does not USE threads (until v5). Threads MUST be part of Magic5, they have
: absolutely NOTHING to do with NVDI.

Only MAGXDESK uses threads. Neither NVDI nor Ease use them.

: Threads are simply a way of launching another process (subroutine) of a

Exactly: No process (!), but a subroutine that runs with the same process
as the main thread.

Further, MiNT "threads" are supported by MagiC 5.
These "threads" are threads that
are no threads because every "thread" in fact is a complete process.
But in most cases is does not make any difference if you have the same
process or different processes.

: program so that it multitasks with the main program. ie. NVDI could make good
: use of threads for printing etc. (maybe?)

Yes, there exist plans for writing a printer spooler that uses threads.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

2594. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <569kt3$qcc@newsserver.rrzn.uni-hannover.de>
Source record: 134148

Roger Cain (RCain@nest.demon.co.uk) wrote:
: direction you should go for v4. There are some bad stories going around about
: v5.

Do not tell stories. Please tell facts.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

2595. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <569l6i$qcc@newsserver.rrzn.uni-hannover.de>
Source record: 134149

Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
: Magnus Kollberg wrote:
: >
: > Yup. You realy expect to get a decent manual when you pay that amount of money,
: > don't you?
: >
: Absolutely. 2B should take a look at the Geneva manual. It tells you
: everything and even includes programming info.

The programming docs for MagiC 5 are 280 KB.
In LZH.
Do you suggest to raise the price by 20 DM only to add a manual that
95% of the customers never need and that is worthless with the next update?

Different to N.AES, GENEVA, MiNT, ... MagiC is a complete operating system
with a lot of special system calls that only exists with MagiC, and for
every release new calls are added. Take a look at Microsoft's programming
manual for Windows95, this is just too much to give it to every customer.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

2596. FS: MANY ATARI ST GAMES! (COMPLETE)

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: fg997@cleveland.Freenet.Edu
Message-ID: <56a6av$g89@alexander.INS.CWRU.Edu>
Source record: 134150

Hello. I have alot of Atari St games that I wanna sell. Most are still
in shrinkwrap and all have original boxes and mans!!! I would like to
'selll this package as a whole, but will connsider bids on seperate games.
Will take all offers on the whole package. Thanks. The games are:

GFL Championship Football
Knight Orc
Quadralien
Phantasm
GoldRunner 2
Accolade's Mean 18 Famous Golf Course
Imposssible Misssion II
Techno Cop
Renegade
Swiftar
Last Duel
Karateka
WishBringer (stone included)
The Pawn
Stunt Track Racer
Star Quake
All ABoard
Star Ray
Zyoaps
Winter Games
World Games
Star Trek: The Rebel Universe
The Bard's Tale
Leader Board Golf
NeoDesk 3: The ultimate Desktop
Flash
Mouse Trap
Epyx Art and Film Director
Into The Eagles Nest
Colonial Conquest
Test Drive
Temple of Apshai Trilogy
Rings of Zifin
Gauntlet 2
Phantasie 2

Thanks
Mark

2597. Re: CAB on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <56a77f$a8@imag.imag.fr>
Source record: 134151

Dennis McGuire <mcguired@moose.erie.net> wrote:

> So what's the trick to running CAB on a Falcon? I just set it up
>at my friends house. STiK (1.11) connects okay and CAB (1.41a) loads and
>runs. But, as soon as you select a URL, it crashes and locks up the
>computer. The screen goes what with all kinds of nice colored lines.
>This is in 16 color mode.

Just use the old cab.ovl file to allow online connection. The new one
1.20h is buggued. Waiting for a new one to avoid this strange
behaviour. No luck, because the latest one allows cab to display html
page before the end of the dowload process ....

Just use the cab.ovl which was given in the www131 package !!!

Beware, rename (or delete) any cab.ovl in subdirectory modules in cab
path... cab.ovl can be put into modules path or cab path ... but cab
looks first in modules directory...

Hope this help ...

The happy french translator for cab and soon all stik other related
stuffs ...

****
* Romuald JOUFFREY - TIMC IMAG Email : Romuald.Jouffrey@imag.fr *
* Faculte de medecine de Grenoble http://www-cami.imag.fr/~jouffrey/ *
* 38706 LA TRONCHE CEDEX FRANCE Tel (33)76637139 FAX (33)76518667 *
****

2598. Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: geh3rd@exis.net
Message-ID: <56a714$kn@grouper.exis.net>
Source record: 134152

I am looking for some help with a Pak 68/3 I just installed in my
MegaST4. It seems to work fine in SThi rez but in STmed rez there
is no blue. This makes all that should be black, yellow (red+green).
Hard to read to say the least.
The roms are labeled 306E-Uxx. The sys info prg. reports a UK version
and os_conf has $7 in it.
Can any one help me?

Thanks,

George

2599. FS: Atari games

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96317.102250STIRRE31@MAINE.MAINE.EDU>
Source record: 134153

I have the following for sale:
Llamazap- $15
Steel Talons- $15
Elite II- $15
Street Fighter II- $15
Dungeon Master- $10
Hoyle's Book of Games- $5
Police Quest II- $5
Star Raiders- $5
Gauntlet II- $5
Xybots/Dragon Spirit- $10
Microleague Baseball- $5
Team- $10
Cyberdrome- $10
Walz and Mason- $10

If you are interested just write.

-scott tirrell
-stirre31@maine.maine.edu

2600. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32889D81.167EB0E7@etlxdmx.ericsson.se>
Source record: 134154

Andreas Kromke wrote:
> The programming docs for MagiC 5 are 280 KB.
> In LZH.
> Do you suggest to raise the price by 20 DM only to add a manual that
> 95% of the customers never need and that is worthless with the next update?

OK point taken. As chief defender of MagiC perhaps you can answer these points:

So what happened to my updated manual with v5?

The manual I have hardly touches upon MagiC as OS preferring to detail MagXDesk, something few people use.

If you expect people to program MagiC properly, when are the programming docs going to available in English?

Regards
Martyn

2601. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961112091556.27692A-100000@usr05.primenet.com>
Source record: 134155
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Heartland works fine on the falcon. You have to use stos fix though...

On 12 Nov 1996, Magnus Kollberg wrote:

>stosser@airtime.co.uk (Tony Greenwood) writes:
>
>
>> Get HEARTLAND from my page NOW!....Hold your breath because
>> DIAMOND-ICE is going to hit the ATARI ST sooooon :)
>
>But we who has got Falcons then?
>
>//Magnus Kollberg
>--
> +---------------------------------------+
> | Falcon040, Bad Mood support team |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +---------------------------------------+
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2602. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847897548_OASIS_@swampdog.demon.co.uk>
Source record: 134156

In article <565a1g$8pv@posgate.acis.com.au>
mcooke@tyndale.apana.org.au (Malcolm Cooke) said:-

>Like I said above the stability problems you may have are dur to
>running patches which MagiC has fixed the known problem CPXs. Eg the
>Config CPX HDCPX etc all are known to cause crashes.

Which Config CPX is this please?

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2603. STFax problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <56ab41$lth@rigel.pixi.com>
Source record: 134157

Help! :)....:(

I am having a problem using my ST Fax version 2.5. All myu parameters are okay....because it works fine on my Falcon. The thing is I wanted to use ST Fax on my 1040ST. I re-installed it so it would readl write with the 1040ST. Everything seems to go well up until..te time of transmit. I can see the computer accessing te Modem (Digicom / Eagle 14.4 Data/Fax modem).

It attempts to access it...and then drops out with the prompt saying that "modem initialization failed....or check connection of RS232 cable. Everything is okay, because I am using STalker right now with the same modem. Or do you think that it could be a problem on the FAX side of the modem? I did a STalker test on the modem and it reveals a Type 1 FAX section.

I would appreciate any help in this matter. It's driving me nuts! !@#$% hehe.

Help!

Please reply by email....

Aloha and thanks!

Vern

2604. Geneva 005 Patch now available

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1211961205130001@dwilga.comm.mtholyoke.edu>
Source record: 134158

After much procrasti ...er... "beta testing", the new version of Geneva, release 005, is now available in the form of a downloadable patch program. Both it and a new demo version of Geneva can be obtained from our Web site: http://www.pair.com/gribnif/

After you have completed the patch, be sure to check out the new version of GenevaRun, a shareware program launcher, and also the demo of the Geneva Macro Editor 2.0. These files are written to your Extras disk.

The Macro Editor is a nifty companion to Geneva which allows you to easily create and edit macros to automate typing, mouse movement, and more. New in this version is the ability to type date and time strings, as well as to put up user-defined messages. Macros can now also be started automatically at certain dates/times, and even repeated periodically.

Please note that this Geneva 005 patch works only with English language versions. Patches for other languages will become available in the coming weeks.

Dan Wilga Tel: (413) 532-2434
Gribnif Software Fax: (413) 532-2540
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

2605. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKMQFCAIUP@kether.snafu.de>
Source record: 134159

In <Pine.BSI.3.95.961112054837.5324C-100000@usr03.primenet.com> Katherine L Ellis wrote:

high!

>For the falcon you need to get MPLAYER. (play the movie and the
>sound!). You can find a version at CNAM. It's a shareware coming from
>france. The unregistred version will probably not show the colors. (I
>don't know I have an old version and it shows the colors).

YES, its great this software, it works in all resolutions, it switches
automaticly to true-colour without problems on my Falcon with FX.

I really recommend this soft.

Ciao
Rene

2606. Re: STik/CAB on Magic Mac Question

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKMQDBVJUP@wa.caeci.ol.ni.schule.de>
Source record: 134160

Hello!

>I then copied and renamed the STIK.PRG to my boot drive as STIK.ACC.
>Then I restarted Magic Mac. Now STIK.ACC appears in my Desk Accessory
>list but when I select it I get this error message:
>
>STIK Not Initialized
>Can't Load Config
>
>I can't find any answers in the Magic Mac manual.
>
>If you have got it to run successfully on Magic Mac could anyone tell me
>how I overcome this?
>
>It probably is something really obvious but after trying for hours to
>figure this out I am stumped.
>
>Any help would be greatly appreciated.
>
>Thank You
>Reg Loeppky
>
>--
>reg@awnet.com

Have you put "STIKTSR.PRG" length 2042 bytes in the auto-folder?

Try it. Copy the folder and delete all other auto programms. Then copy
first STIKTsr in the folder again and try to start stik after reboot.
The put one autoprogramm after another in the folder again and try
which programm works with stik.

In this way I got stik working on a Mega ST. First I had the samme
error message: >STIK Not Initialized
>Can't Load Config
>

Greetings

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

2607. Re: FS: (UK) Atari STe 4 meg

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: Andrew Rose <andrew@ajrose.demon.co.uk>
Message-ID: <tGZ7JCASAKiyEwFH@ajrose.demon.co.uk>
Source record: 134161

In article <3t1NDBAuahhyEwtA@ajrose.demon.co.uk>, Andrew Rose
<andrew@ajrose.demon.co.uk> writes
> Quantum Paint ï¿½3
>
> Zool ï¿½3
>
> Campaign ï¿½3
>
> Master Tracks Junior/
> Master Sound 2 ï¿½3
>

Somehow the details got lost:-(

4meg STe - ï¿½80
2 x 1 meg 30-pin SIMMs ï¿½7.50 each
External 720k floppy drive - ï¿½15

Plus Calligrapher Pro, Timeworks, Lemmings, more games - offers

Andrew
--
Andrew Rose

Turnpike evaluation. For Turnpike information, mailto:info@turnpike.com

2608. FS: Mega ST, SLM804 Laser and other nice stuff

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: daveh@Silvaco.COM
Message-ID: <56ac81$gdp@news.Silvaco.COM>
Source record: 134162
Cross-posted to: comp.sys.atari.st,ba.market.computers

```
ATARI MEGA ST, SLM805 Laser and periferals for sale
--------------------------------------------------

I have just set up a Sun Sparc Station 1 system in my room and need
to clear some space.

Atari Mega ST2 Upgraded to 4meg ram and internal HDD
Atari SLM805 Laser printer with spare toner
Atari SM124 Mono Monitor
Atari SC1224 Color Monitor
Atari Megafile Upgraded to contain SCSI HDD and SCSI Tape drive
Spectra GCR Mac emulator with Mac OS and Manuals

Includes software such as Calamus SL etc. I also have other
miscellaneous hardware items such as a monitor switch box cord less
mouse, dot matrix printer etc that can be included if you like.

Price: make me any offer.

I would prefer to deal locally and sell as a set I live in Sunnyvale
CA but I am open to all offers.

Dave.

--
-------------------------------------------------------------------------------
Dave ADDRS : Silvaco, 4701 Patrick Henry Drv, Bld 3, Santa Clara CA 94054.
Halliday PHONE : (408) 654 4324 FAX: (408) 496 6080 HOME: (408) 720 9509
EMAIL : daveh@silvaco.com
-------------------------------------------------------------------------------
```

2609. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <56aa9a$2qs@newsserver.rrzn.uni-hannover.de>
Source record: 134163

Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
: So what happened to my updated manual with v5?

Sorry, I do not understand the question. Perhaps I do not speak English
well enough to understand this.

: The manual I have hardly touches upon MagiC as OS preferring to detail
: MagXDesk, something few people use.

And what do you think most people use?

: If you expect people to program MagiC properly, when are the programming
: docs going to available in English?

I hope people to program MagiC but I do not expect it. There are so little
people outside Germany programming MagiC that it simply is not possible
to translate the documentation. I do not have enough time to do this, and
unfortunately I was neither born in the UK nor in the US nor in Nigeria, so
I only can do it in German.
The German documentation is freely available, e.g. at ftp.cs.tu-berlin.de.
It is regularly updated.

Some years ago I wrote a mail concerning shel_write. I post this here so
that anybody can read it:

==========

> I then tried shel_write(100, ...), relying on some information passed on to
> me be a MagiC 2 user. However, the child program does not start until the
> parent terminates.

The problem is an incompatibility between MultiTOS and TOS. And as MagiC
is older than MultiTOS I avoided this incompatibility.
MultiTOS uses the "doex" parameter of shel_write() for selecting the main mode
of the command. It uses a zero for the normal parallel starting procedure.
But zero means in TOS: Cancel all previous shel_write() commands.
Therefore I implemented doex=0 as it is in TOS, not in MultiTOS. You can
check this at run time by doing "appl_getinfo" (-> MultiTOS 1.08 Documentation).

In MagiC you use the normal TOS-parameter <doex> = 1, and use <isover>,
sometimes known as <iscr> (I think it is the second or third parameter, do not
mix it up with <isgr>), to
set the mode "start after termination" (0 ?) or "start parallel" (100) or
"start in single mode" (101).
I include all documentation for MagiC 4 with this mail. Most of this you won't need, but I
did
not want to break the archive. Use MAGX.H for the #defines for the parameters

<doex> and <isover> in shel_write().

==========

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

2610. NVDI/AtariWORKS Compatibl

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: fl@zot.io.org
Message-ID: <56aebl$4ta@zot.io.org>
Source record: 134164

dogmeat@netcom.com wrote in NVDI/AtariWORKS Compatibl

d> I recently purchased both NVDI 3 and AtariWORKS V1.2. After
d> installing both on my TT it seems that the driver insists on printing
d> "CJ" in the top left hand corner of each page. GRRR! and otherwise NVDI
d> works great! and I love AW - so much easier to use than That's Write!.

Be prepared for some wierd inconsistencies between NVDI and AtariWorks.
There were a few roundtable discussions back in the days when Genie had an
Atari discussion area, and some BBSs have files with the text of these --
look around.

Most of the problems I have seen have to do with the fact that NVDI
measures margins from the edge of the printable area (which on a laser
printer is about an eigth to a quarter inch in from the edge of the
paper), rather than from the actual edge of the page. I have had to
adjust the margin settings in all my AtariWorks documents to compensate
for this since there was no way I could find to adjust this in the printer
driver creating/modifying program that came with NVDI 4.11.

As for the spurious character in the top left corner: I used to have this
problem when I used SpeedoGdos 5.03 and my HP 5L Laser Jet. In my case,
it would put a little, black half circle in the upper left corner. NVDI
does not, but I have the margin problem.

I have come to the conclusion that you just can't win. The font
implementation on the Atari platform has been a problem from day one, and
all the various band-aids from Gdos 1.1 to NVDI have problems of one sort
or another.

I'd suggest that you look into upgrading NVDI to the current version, and
trying to modify the BubbleJet driver you have with the program that comes
with NVDI 4.11. The real answer might be to disable all the font
implementation of NVDI, and just use it as a screen accelerator with
SpeedoGdos taking care of the fonts... Just a thought.

Regards,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

2611. Re: New Stik releases.

Newsgroup: comp.sys.atari.st
Date: 1996-11-12 00:00:00 UTC
From: fl@zot.io.org
Message-ID: <56aeac$4sl@zot.io.org>
Source record: 134165

bdc2@po.CWRU.Edu wrote in Re: New Stik releases.

b> Very pretty indeed! All except that I cant run it with
b> the latest
b> cab.ovl v1.20h without its giving the runtime #163 error
b> at every turn.

The problem I'm having is that CAB will run with the version 1.31 .OVL
just fine, but when I install the 1.20h .OVL, and try to access a site -
even one I've already downloaded - OR - even with an empty cache and a
zero length cache.cab file, I get an "Access Denied" message from my
server. Do I need to modify my STIK config files?

Thanks,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

2612. Re: Where is a 1040ST(e) FAQ ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32891c3abf9bd0@sn.no>
Source record: 133966

On Tue 12-11-96 16:10, Matthew Clements (matthew.clements@cao.mts.dec.com) wrote:

>Hi !
>
>Looking for info on 1040ST setup, software, free-bits, grotty techie
>bits and whatever else.
>
>I guess the FAQ is the best place, where is it ?

Try this:

ftp://ftp.sn.no/user/hallvart/atari/info/

47K faq1_st.txt Atari ST Frequently Asked Questions part 1
30K faq2_st.txt Atari ST Frequently Asked Questions part 2
28K faq3_st.txt Atari ST Frequently Asked Questions part 3

23K n_faq1.txt New Atari ST Frequently Asked Questions part 1
29K n_faq2.txt New Atari ST Frequently Asked Questions part 2
41K n_faq3.txt New Atari ST Frequently Asked Questions part 3

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2613. Re: HEARTLAND ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: thehidden@ludens.elte.hu
Message-ID: <1996Nov13.122508.33829@ludens>
Source record: 133967
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

```
In article <Pine.BSI.3.95.961112091556.27692A-100000@usr05.primenet.com>, Katherine L
Ellis <kellis@primenet.com> writes:
> Heartland works fine on the falcon. You have to use stos fix though...
>
>
> On 12 Nov 1996, Magnus Kollberg wrote:
>
>>stosser@airtime.co.uk (Tony Greenwood) writes:
>>
>>
>>> Get HEARTLAND from my page NOW!....Hold your breath because
>>> DIAMOND-ICE is going to hit the ATARI ST sooooon :)
>>
>>But we who has got Falcons then?
>>
>>//Magnus Kollberg
>>--
>> +---------------------------------------+
>> | Falcon040, Bad Mood support team |
>> | email: Magnus.Kollberg@emw.ericsson.se |
>> +---------------------------------------+
>>
>>
>
> ------------------------------------------------------------------------------
> Email:Kellis@primenet.com
> Web http://www.primenet.com/~kellis/
> ------------------------------------------------------------------------------
>

Can anybody tell me where I can download Heartland?
Sorry but I haven't got the original post, only a reply that has no
information about it. Please let me know.

Thanks,

The Hidden (aka Sebi)
```

2614. Voice/fax software for ST/e's <VoiceMail>

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <56b9f4$7n5$1@berlin.infomatch.com>
Source record: 134016
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi there..!

I have a Sportster Voice/fax modem that I would like to use to its full capabilities.. but I'm not sure if there is a peice of software to let me do this?

I want to do 1. Voice messaging
2. Fax transmissions
3. Voice massageing with mailboxes

Not 2 important but would be nice!
4. Host data mode

If you know of software that would do this please let me know!!

E-mail: dooley@infomatch.com

I'm running a 1040 STe 4 megs Tos 2.06

Thanks
Johnny

2615. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv7mnq8l60.fsf@emw.ericsson.se>
Source record: 134017

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

> Only MAGXDESK uses threads. Neither NVDI nor Ease use them.

So what is this story with NVDI all about then?
What is the difference between NVDI 3, 4 and 5??

> : Threads are simply a way of launching another process (subroutine) of a
>
> Exactly: No process (!), but a subroutine that runs with the same process
> as the main thread.

Could someone explain with a good example when "threads" could be of any use?

> : program so that it multitasks with the main program. ie. NVDI could make good
> : use of threads for printing etc. (maybe?)
>
> Yes, there exist plans for writing a printer spooler that uses threads.

So NVDI 5 doesn't use threads at all then. :-)
Any other programs except MagX-Desk which uses threads?

//Magnsu Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2616. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv683a8ktg.fsf@emw.ericsson.se>
Source record: 134018

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

> : If you expect people to program MagiC properly, when are the programming
> : docs going to available in English?
>
> I hope people to program MagiC but I do not expect it. There are so little
> people outside Germany programming MagiC that it simply is not possible
> to translate the documentation. I do not have enough time to do this, and

And why could that be?? Maybe because there are no documentation available in
any other language than german? Realy strange... maybe something for the X-Files.

> unfortunately I was neither born in the UK nor in the US nor in Nigeria, so
> I only can do it in German.

Oh, I thought you came from Mars. :^D

> The German documentation is freely available, e.g. at ftp.cs.tu-berlin.de.
> It is regularly updated.

Someone said he would translate it. Did he ever got hold of the german
docs?

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2617. Atari Internet Guide

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <22603_GSmith00@mettav.demon.co.uk>
Source record: 134019

```
* Kivi (unregistered) 1.41a *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2618. Re: Geneva 005 Patch now available

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <3289A09D.41C67EA6@etlxdmx.ericsson.se>
Source record: 134020

Dan Wilga wrote:
>
> After much procrasti ...er... "beta testing", the new version of Geneva,
> release 005, is now available in the form of a downloadable patch program.
> Both it and a new demo version of Geneva can be obtained from our Web
> site: http://www.pair.com/gribnif/
>
Been there. Eh... no it's not.

Regards
Martyn

2619. ATARI ---> IBM Software

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <961131000343230 95@muskrat.com>
Source record: 134021

JE> From: jellis@usit.net (Jim Ellis)

--> IBM Software???

JE> Does anyone know of any software that will allow the
JE> migration of Atari programs to Windows 3.11 or to DOS?
JE> Thanks!

Do you mean letting an ibm run Atari programs? There's the
hardware device Gemulator that'll do some.

But if you mean just having an ibm with windoz run Atari? NOPE!

... Fear is a Mirror -- Ambassador Kosh ... Babylon 5
___ Mountain Reader II - #Demo 001

2620. Small Atari auction, upda

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <961131000343230 94@muskrat.com>
Source record: 134022

```
DM> 400 dpi scan resolution Cartridge port interface - no SCSI
DM> hardware required! Includes Touch Up edting software
DM> Everything works great in this package, and the
DM> scanning/editing software, Touch Up, is a fantastic package.
DM> Will work with any ST, STe, TT, or Falcon.

This will NOT work with a Falcon030, I've got one and while I
can run the software for editing, the scanner will NOT work with my
4meg Falcon030.

... For Sale 1 Hubble Telescope Only $100 Billion.
___ Mountain Reader II - #Demo 001
```

2621. Re: ZIP Drives & Drivers.

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32899DC7.1B1B@bruker.de>
Source record: 134023

Daron Brewood wrote:

> Never tried BIG_DOS although I do have it here, any ideas what it does as I don't think I have any docs for it.

The original archive comes with German and English docs. Big-DOS enables
the Atari to read and write DOS compatible partitions > 32 MByte.
Without Big-DOS TOS will trash those partitions.

--
****
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

2622. Re: Geneva 005 Patch now available

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: etlmntd@etlxdmx.ericsson.se
Message-ID: <56c876$5eu@newstoo.ericsson.se>
Source record: 134024

In article 41C67EA6@etlxdmx.ericsson.se, Martyn Tidd <etlmntd@etlxdmx.ericsson.se> writes:
> Dan Wilga wrote:
> >
> > After much procrasti ...er... "beta testing", the new version of Geneva,
> > release 005, is now available in the form of a downloadable patch program.
> > Both it and a new demo version of Geneva can be obtained from our Web
> > site: http://www.pair.com/gribnif/
> >
> Been there. Eh... no it's not.

OK, revisited. It's there now. :-)

2623. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <56c4uj$dfv@newsserver.rrzn.uni-hannover.de>
Source record: 134025

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
: So what is this story with NVDI all about then?
: What is the difference between NVDI 3, 4 and 5??

The difference is that NVDI 3 and 4 exist, 5 doesn't.
NVDI comes with better user support for viewing and installing fonts.
And it has some improvements concerning the Mac environment (You are able
to use Mac fonts _AND_ GDOS fonts, very nice!).
The most recent verseion is 4.11R6, as far as I know.

: > : Threads are simply a way of launching another process (subroutine) of a
: >
: > Exactly: No process (!), but a subroutine that runs with the same process
: > as the main thread.
:
: Could someone explain with a good example when "threads" could be of any use?

Take a look at Magxdesk, do some file operations, and you will see.

: So NVDI 5 doesn't use threads at all then. :-)

This is correct.

: Any other programs except MagX-Desk which uses threads?

Windows 95.
B-)

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

2624. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <56c5dr$dfv@newsserver.rrzn.uni-hannover.de>
Source record: 134026

Brian Roland (bjr@edison.ebicom.net) wrote:
: Might I add...If it'll save us a few bucks...I'd be just as content
: to have built in help files like Geneva Has. Does MagiC have built in
: help? (I'll find out in a few days :)

No, there is no built in help.
You can install ST-Guide. There is a MagiC hyper text available from ASH,
but I do not know if it ever was translated to English.

--

ANDREAS KROMKE

2625. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3289957d.2002446@news.airtime.co.uk>
Source record: 134027

On Wed, 13 Nov 96 02:26:55 GMT, wongck@ti.com (William Wong) wrote:

>> What are you all refering to as "support long file names", when using
>>long file names on normal fileselectors it messes up and simply
>>doesent read them, but using selectric 1.10 (NOT registered) it reads
>>the long filenames the same as DOS would by replacing the last few
>>letters with "~1"
>
>This is not Selectric doing the work !!!

Hmmm The Myst clears slightly, When I set up Gemulator96 + Magic4.1
Plus any desktop, all in Windows 95, then the fileselctor simply
showed gobbledygook when confronted with long filenames, it just would
not handle them,
So I used Selectric 1.10 (Not Registered) and hey presto! I could
read the folders and files that had long filenames, Selectric showed
them in 8.3 format, where the system fileselector would not show them
at all,
Thus for ME selectric worked fine and in my eyes supported long file
names (an obvious assumption under the circumstances), But it would
seem that in the real world, this is not termned as "supporting"
them...

Spooky, but what the hell, it supports them as much as I need it:)
But apologies if I put anyone on the wrong track regarding there
selection of selectors ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2626. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <3289BF54.41C67EA6@etlxdmx.ericsson.se>
Source record: 134028

Andreas Kromke wrote:
>
> Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
> : So what happened to my updated manual with v5?
>
> Sorry, I do not understand the question. Perhaps I do not speak English
> well enough to understand this.
>
It means when I upgraded from MagiC 4 to 5 I received my v4 manual back.
The only v5 docs I received was a small read-me file on the disk mostly
detailing VFAT.

> : The manual I have hardly touches upon MagiC as OS preferring to detail
> : MagXDesk, something few people use.
>
> And what do you think most people use?
>
Obviously I can't speak for everyone but of all the people I know of
using MagiC most (including me) use Thing, two use Ease and one uses
Neodesk. None use MagXDesk.

> : If you expect people to program MagiC properly, when are the programming
> : docs going to available in English?
>
> I hope people to program MagiC but I do not expect it. There are so little
> people outside Germany programming MagiC that it simply is not possible
> to translate the documentation. I do not have enough time to do this, and
>
You don't think this might be a bit of a chicken and egg situation?
There is no documentation so non-German speakers don't program for
MagiC. Non-German speakers don't program for MagiC so it's not worth
translating the the documentation. There is no documentation so
non-German speakers don't program for MagiC. Non-German speakers don't
program for MagiC so....

Regards
Martyn

2627. Re: Help: FMCII clock cartridge:

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <56cenf$1q6@paperboy.ccc.nottingham.ac.uk>
Source record: 134029

In article <Pine.OSF.3.95.961112144158.14563A-100000@acs2.byu.edu>,
fpinto@cougarnet.byu.edu says...
>
>
> Hi : I inherited the Forget-Me-Clock II (1989 frontier
>software) Is there any software neccesary to set this thing? I cannot
>make it work at all. It doesn't obey any control panel on my ST. THANXS!

There is an AUTO folder program to read the cartridge and set the ST's
clock and a second program to set the time and date. I can't help you to
get them, I'm afraid, as I've sold mine.

Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

2628. Re: Voice/data modems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961113Z094258.326dave@mbha.demon.co.uk>
Source record: 134030

Thanks for all the feedback on this thread, it looks like a zyxel is the way to go. Anyone know how much they are?

Regards,

--
dave

2629. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv4tiu87p9.fsf@emw.ericsson.se>
Source record: 134031

bjr@edison.ebicom.net (Brian Roland) writes:

> Yes...the Geneva Manual is nice...
> I've not yet seen the MagiC manual...

Well, you might not even see it when you get it.. ;-)

> Might I add...If it'll save us a few bucks...I'd be just as content
> to have built in help files like Geneva Has. Does MagiC have built in
> help? (I'll find out in a few days :)

Nope. You are on your own.

> I must agree with an earlier post stating in-depth programmer's info
> isn't a must for a good manual. If this is even included...it is

Yes, I can see the point in that as well.

> just as effective, and much less expensive to provide it on a disk
> as ASCII. I've even seen some software that includes docs in ST-GUIDE
> format...with no manual at all. Simply print it if you need it in
> hard-copy. Personaly, I'd rather have the technical docs in electronic
> form...as I can easily cut and paste examples right into my compiler.

The only problem that all info you can get on MagiC, except the the few
words in the manual, is in german, so it doesn't realy help if there are
100MB of ASCI files describing MagiC as it's all in german. I can't think
that MagiC has sold that bad outside germany, or has it?

> include a nice fat manual (worth the cost). A good example of what a good
> manual (IMO) contains is that of Image Copy. You get pages full of neat
> info concerning different image formats, the history behind them,
> etc...then you're given some info on how to work with images in given
> situations. Same for PageStream...you get an overview of
> printing...layout...fonts...and a crash course in
> Printing Jargon. The program specific stuff can usually be well
> documented via help pages built into the program...hence updating and
> changing doesn't require costly manual addendums.

I havn't seen the manual to Image Copy, but I bet that you wont find the manual
to MagiC near as good. It's about the same level as the one you get from Atari
when you buy the computer if you rip out 80% of it.

After all MagiC is a complete OS, not a just MagXDesk (which I have in swedish
btw.)!

Not that MagiC is hard to use, but I would like to see some more info, especially
on VFAT in MagiC 5 and device drivers.

```
//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+
```

2630. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv20dy86ap.fsf@emw.ericsson.se>
Source record: 134032

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

> : What is the difference between NVDI 3, 4 and 5??
>
> The difference is that NVDI 3 and 4 exist, 5 doesn't.

Ahh. I see. :-)

> NVDI comes with better user support for viewing and installing fonts.

Sure, but what is the difference between 3 and 4?

> And it has some improvements concerning the Mac environment (You are able
> to use Mac fonts _AND_ GDOS fonts, very nice!).

If you have a Mac, yes. :^D

> The most recent verseion is 4.11R6, as far as I know.

I bet you should know.

> : Could someone explain with a good example when "threads" could be of any use?
>
> Take a look at Magxdesk, do some file operations, and you will see.

Sure, but beside in MagXDesk, when are they realy usefull?

> : So NVDI 5 doesn't use threads at all then. :-)
>
> This is correct.

Would be hard as it doesn't even excist!

> : Any other programs except MagX-Desk which uses threads?
>
> Windows 95.
> B-)

:-)

So what is the difference between MagiC and Win95? I thought MagiC was
the Atari port... they both have VFAT and they both crash. Hoho.. B-]

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2631. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: followel@sprynet.com
Message-ID: <3289e493.1574608@news.sprynet.com>
Source record: 134033

On Wed, 13 Nov 96 10:21:12 GMT, thechyld@pcc-uky.campus.mci.net
(Ronald J. Hall) wrote:

> In article <56aiju$ba7@news.Hawaii.Edu>
> jperez@Hawaii.Edu (John Perez) said:-

>>Regarding that + under HD, how does one install Chaos Strikes Back onto
>>the hard disk?
>
>
> I want to know too!!! (I'm sure a lot of Falcon/Chaos Strikes Back owners
> would love to have this sequestered securely away on their Hard Drives...,
> and while you're at it, can you put the stuff from the Utility disk on
> HD also? That would be cool to have the Oracle on HD...Gosh, this would
> be as big a kick as when I got Bards Tale working off HD! :)
>

Yea! That would be great information to have. If I could get DM or CSB
running off a hard drive, I could try to run it off of Gemulator 96!
:)

Sincerely,
- Byron Followell
followel@sprynet.com

2632. CSLIP for STICK

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: rseguin@netcore.ca
Message-ID: <E0tF3u.1Au@netcore.ca>
Source record: 134034

Does anyone know if you can use CSLIP also, is the PPP overlay being written by anyone in the Atari interest area?

2633. Sim City Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: cgb9@ccddn1.em.cdc.gov
Message-ID: <847901972.32006@dejanews.com>
Source record: 134035

Hello,

I am looking to buy a used copy of the game Sim City . If you have a copy
are willing to part with it at a reasonable price, please send me an email.

Thanks
Curtis Blanton

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News]

2634. STiK & Telnet

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbd173$bb47a6e0$80dfe49d@michael_home1.ac.uk>
Source record: 134036

Hi,

Does anyone know what terminal emulation the Telnet program that comes with the WWW kit is? My login account has TERM set to VT100. I can connect to it using Telnet but the screen will not scroll so all commands after the first few are lost. The docs make no mention of this.

Thanks,
Michael

2635. Small Atari auction, update #3

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: smedley@gte.net
Message-ID: <56crft$dl1@news3.gte.net>
Source record: 134037
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

****
*** MAJOR UPDATE ***
****

I have recently had two 'buy-out' offers to take a big chunk of the auction off my hands in one shot. One guy wanted the TT and a video card, the other wanted both of those plus the scanner. The offers were higher than the combined bids on those items so far. These buyers are not interested ingetting item A without also having item B to go with it, so...

I am adding a section for buy-out bids. If the seperate bids for those items is LOWER than the buy-out bid, then I sell them as a paclage. But if the individual item bids are higher, then I sell off the individual parts. Buy-out bids are listed at the end of this post.

Auction rules -

Bids will be accepted until Saturday, November 16th. At that point the auction will go to a "going once, going twice" format, with updates sent by e-mail to all participants. The auction will end NO LATER THAN Thursday, November 21st (Turkey Day). If there are still competing bids for an item when I check my e-mail that morning, the highest bidder in my mail box gets it. Bid increments are a $1 minimum.

ALL PRICES ARE IN U.S. DOLLARS!!!

Shipping to be paid by buyer. All items shipped COD.
(I will pay COD charge, since I insist on shipping that way.)

-=-

Item #1 - Atari TT030 workstation

4 megs ST RAM
TOS 3.06 ROMs (USA)
720K floppy drive
120 meg hard drive
Long-range printer port modification
Revision H motherboard (will accept CaTTamaran 48Mhz upgrade)
Includes AtariWorks, Civilization, and a few misc. games

This system was formerly used to control an automatic embroidery machine, which is why the transmission distance on the printer port was boosted (sorry, but I don't know what the actual range is). The floppy drive is actually a 1.44 meg mechanism, the system lacks the

Ajax driver chip required to do 1.44 meg read/write operations. (BTW - Toad sells these chips for $40.) Keyboard & mouse included. Has been packed away in my closet for some time, so clock battery is probably dead.

Current bid: $200 by ghaddrel

CLARIFICATION - I cannot verify if the floppy is really a 1.44 meg mechanism. That is merely what I was told when I bought it. I do have a spare 1.44 meg floppy drive that I will include at no extra charge, just in case the drive turns out to be 720K after all.

-=-

Item #2 - AlberTT VME graphics card (x2)

1024x768 w/ 16 colors (compare to TT medium res of 640x480)
VGA output (48 Khz horizontal scan rate @ 1024x768)

This card requires a minimum of 4 megs ST RAM to operate. I have two of these, so the second highest bidder gets the other one. They should be compatible with just about any GEM program that recognizes the TT video modes. (I gotta admit, I have not tried them with anything - my monitor went on the fritz right after I got the cards so I haven't hooked them up. They do work, though - saw them tested before I paid for them.) I have no idea if it will work on a Mega STe.

Bid on card #1 - $40 by Marvin
Bid on card #2 - $35 by atari

-=-

Item #3 - Hand scanner w/ Touch Up software

400 dpi scan resolution
Cartridge port interface - no SCSI hardware required!
Includes Touch Up edting software

Everything works great in this package, and the scanning/editing software, Touch Up, is a fantastic package. Will work with any ST, STe, TT, or Falcon. In their most recent catalog (95-96) Toad sells a similair scanner for $109, plus another $39.95 for the software.

Current bid at $30 by dooley

-=-

Buy-out bids -

TT030 + one video card = $275 by smokin

TT030 + one video card + scanner = $300 by hdiaz

-=-=-=

2636. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: jamesco@cogs.susx.ac.uk
Message-ID: <56d2u2$cdc@infa.central.susx.ac.uk>
Source record: 134038

Bruce H. Campbell (bz174@torfree.net) wrote:
: Now I wonder if Chris plans to import the new Falcon `060 clone from
: France(a change of power supply and US/UK roms & keyboard chips should
: be all it needs for conversion) though I'll re-visit his webbsite after
: I catch up on the news.

Falcon060? Please tell me I'm not dreaming.

2637. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKNRDIAFUP@data.rhein-main.de>
Source record: 134039

In <569l6i$qcc@newsserver.rrzn.uni-hannover.de> Andreas Kromke wrote:

>Do you suggest to raise the price by 20 DM only to add a manual that
>95% of the customers never need and that is worthless with the next update?

That's not true.

I'm sure we are found more as 10 people in few minutes that need a manual
with MORE spez.informations about magic5.0x
magic5 have ONE smal manual for magic5, magicMac and magicPC..

Right, manuals are expensiv.
Very "thin" manuals are lazy..

With some special problems we are lost in space...

So i take the first help from newsgroups or some other customers with
the same trouble, not from the manual..
That is not the right way.

OK, that's only one example.
Sorry, i'm only customer..

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

2638. Re: Using Stalker to run CAB???? (WAS Re: CAB on Falcon? Yes it works for me :))

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <847946788_OASIS_@swampdog.demon.co.uk>
Source record: 134040

In article <5683en$4oa@huron.eel.ufl.edu>
guitarra@afn.org said:-

>2) Then I type the last three digits of the IP number to Stik which was
>already loaded but NOT active . Stik saves the IP numbers to a file. I
>write protected this file so that I have to type only the last three
>digits which are the only ones that change on my server , the others are
>always the same. So I write protected the Stik file named CONFIG.SAV

If it works then great but I feel I ought to point out that the above
file should be considered a workfile. ;-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2639. {UK} ST Survey {UK}

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: James@grunt.demon.co.uk
Message-ID: <328b256c.348650@news.demon.co.uk>
Source record: 134041

Cancelled... due to lack of response...

I mean... the ST *MUST* be dead if all I get is 4 or 5 replies....

2640. HELP !! Best way to get ST on net ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: kdw3@student.open.ac.uk
Message-ID: <memo.815217@cosy.open.ac.uk>
Source record: 134042

Hi,

Can anyone PLEASE help me set up my friend's ST on the net ?!!
I have tried loads of 'internet packages' for the ST, but they
all seem very unstable or impossible to set up !!

Can anyone recommend a SIMPLE, easy package that will give me
web access, e-mail, usenet and FTP ?

The ISP is Demon (UK).

My friend is going nuts trying to get it all working, and me too !

Can anyone help ? - PLEASE !! :-)

(Can I ask for e-mail replies please ? [technical difficulty in
accessing usenet !])

Cheers,

Kevan Winch

kdw3@student.open.ac.uk

2641. Re: SPICE electronic circuit sim

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <848004790_OASIS_@imco.demon.co.uk>
Source record: 134043

In article <569s36$8ac@columbia.acc.brad.ac.uk>
B.S.Senior@bradford.ac.uk (BS SENIOR) said:-

>I've tried just typing the name of the in file, into the .TTP
>parameters box that appears, and a few other things but each time it
>bombs and doesn't run. I have run the .PRG file that accompanies the
>SPICE.TTP and this works. I can not remember if there is a help
>command to display the flags used in the parameters box.

I use this program a lot. My copy came with a program called PRL.TOS
which has to be run before SPICE.TTP. You don't have to enter any
parameters on the command line (it should prompt for an input file
once it's loaded) and I can't get it to work with TOS 1.4 just 1.2

Hope this helps, Gaz.

BTW I have the C source code and I'm in the process of recompiling it
so that it will run properly under any TOS or replacement. Email me
for details.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone : +44 (0)1480 497730 or +44 (0)1480 856745
fax : +44 (0)1480 856838

2642. Re: STonX for DOS

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: mgriffith2@ea.com
Message-ID: <56dcv1$stk@ftp1.ea.com>
Source record: 134044
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <01bbd107$42fa5960$LocalHost@bnr4065.iol.ie>, bnr4065@iol.ie says...
>
>Does anyone know when / if STonX is coming out for DOS. LinuX is not an
>option.
>
>--
>++
>++
>** **** **
>** KS Grings, **** KS_Grings@hotmail.com **
>** Moycullen, **** **
>** Galway, **** **
>** Ireland. **** **
>** **** **
>++
>++
>
>

The next release of STonX (0.6.6) should contain support for Windows 95
using DirectDraw and DirectSound.

Cheers
Griff

2643. Re: JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <70642470_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 134045

In article <3288bdb8103d212@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) wrote:-

>Gary Priest (gary@the-gap.demon.co.uk) wrote:
>
>>Has anyone managed to get the new jpeg ovl (that uses the Brainstorm DSP
>>decoder) to work?
>
>It works perferctly for me.
>
>>The JPEGD program itself seems to lock up an awful lot under Magic4/5 and it
>>just hangs. But even when it doesn't hang. I just get a white rectangle
>>instead of an image. It's not memory related (before anyone suggests that)
>
>The "white rectangle" problem has nothing to do with the jpeg-decoder,
>it's a problem with CAB. I've encountered this problem with some
>version of CAB, v1.4x didn't have this but 1.5 does. The problem seems
>to go away if you quit CAB and start it again.

Yep you're absolutely right! I've just tried it all again and it's working
brilliantly! Much faster. I too, had noticed this problem ages ago on an old
version of cab and of course it just happened to occur this time after
installing the new jpeg ovl, and I (wrongly) assumed it was to blame :(
Ah well, it's working great now!

I still maintain that jpegd has a problem with Magic! It definately locks up
a lot (and that's with cab, imagecopy AND the supplied jpegd.acc(or whatever
it's called)! Anyone else experiencing this? WHICH version of jpegd.prg is
the latest????? I've got THREE different ones.

>>I have noticed (when using jpegd with Imagecopy etc) that it refuses to load
>>some jpegs and that is to do with the fact I have PowerUp2 fitted. But the
>>new cab ovl doesn't work with or without it!
>
>I have a Speed Resolution Card (18/36Mhz) and a 50MHz DSP-clock, the
>jpeg-decoder works fine here. The problem is usually the jpeg itself,
>if you try to use a more tolerant viewer the picture show up, but
>parts of it are distorted beyond recognition.

It seems to be a combination of the jpeg and the powerup2. Some jpegs decode
fine at 32mhz and others refuse (but work fine at 16mhz).

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2644. Used Falcon prices...

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <56dcev$fnf@ccshst05.cs.uoguelph.ca>
Source record: 134046

What's the going rate for used 4 meg Falcons? I have a chance to buy one locally, and I'd like some price information. Canadian or US dollars would be fine.

Thanks...

THeo

2645. Re: STFax problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <19961113232700.SAA04771@ladder01.news.aol.com>
Source record: 134047

Vern,

Look for a small program called "Serial Fix". It is an auto-boot program
that solves a bug with the serial port.

This may solve your problem.
GoodKenwin@ AOL.com

2646. Re: MACINTOSH IS THE SHIT

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: mms@pobox.com
Message-ID: <mms-1311961355130001@mschaef.student.harvard.edu>
Source record: 134048
Cross-posted to: comp.sys.mac.advocacy,comp.os.msdos.misc,comp.os.ms-windows.advocacy,alt.tasteless.jokes,alt.flame,comp.sys.atari.advocacy,comp.sys.atari.st,harvard.general

> >>"Never ask what sort of computer a guy drives.
> >>If he's a Mac user, he'll tell you. If not, why embarrass him?"
> >> -- Tom Clancy
> >If you're paraphrasing....it's from "Flight of the Intruder"...and
> >that wasn't Clancy.

Thank heavens. The thought of someone as patently evil as Clancy being a
Mac advocate makes even Windows 95 seem attractive.

--
Max Schaefer Free the West Memphis Three
http://www.pobox.com/~mms http://www.fas.harvard.edu/~mschaef/wm3/

2647. Atari HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <56b6cg$641@netnews.mis.net>
Source record: 134049

Hello Everyone,

Can someone tell me what the last version of Ataris hard drive
software was?

And are there any problems using it on newer IDE drives over 500 megs?

Send E-Mail to phantomm@harold.eastky.com

Net-Tamer V 1.07X; Beta - Test Drive

2648. Re: How to set up "killfile" in TIN?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <56dagk$lqt@ornews.intel.com>
Source record: 134050

In article <328765a039c3d2@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>... there's this large amount of spamming which
>resulted after those "meow..." postings came up (by the way, have the
>people being responsible for it been caught yet?).

I received a message from Concentric stating that the responsible individual
had been terminated. Unofrtunately, public evisceration is no longer a
legal punishment in this country.

Regarding your need for a killfile for tin - I'd suggest finding the tin FAQ
file - it must be someplace on the 'net, and the author(s) of tin would be
the logical place to start.

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2649. Re: NOS working !

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <847985382_OASIS_@nordnet.fr>
Source record: 134051

In article <961109000321228 63@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

> I myself have an account on CIS and would like to use it for my
>internets contact.

Even the old NOS POP3 works with a CIS account, in PPP mode. Because
CIS uses simple password authentication in the dialler script, and not
PAP. But you'll have no mail receive function, at least until CIS setup
real POP3 servers.

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

2650. Re: Can`t get HSM7 to work with Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <847987258_OASIS_@nordnet.fr>
Source record: 134052

In article <564rtp$i0h@nntp.hut.fi>
ajalkane@lk-hp-5.hut.fi (Arto Jalkanen) said:-

>You'll have to put HSMODEM to load before MiNT, then there is no
>problems.

True.

>But then there isn't speed up from HSMODEM, but probably with a TT you
>don't need the speedup from HSMODEM.

False. If you load DRVIN, SCC, and MINT in that order, you have access
to the new HSMODEM speeds.

Bybye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

2651. Re: Geneva 005 Patch now available

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY!
Message-ID: <56d0p4$fqn@ornews.intel.com>
Source record: 134053

In article <3289A09D.41C67EA6@etlxdmx.ericsson.se>,
Martyn Tidd <etlmntd@etlxdmx.ericsson.se> wrote:
>
>Dan Wilga wrote:
>>
>> ... new version of Geneva, ... downloadable patch program...
>> new demo version of Geneva can be obtained from our Web
>> site: http://www.pair.com/gribnif/
>>
>Been there. Eh... no it's not.

Sure it is. I got the Geneva demo and a half-dozen other files from that
URL yesterday; tried out Geneva under TOS2WIN (OK, I enjoy suffering <G>)
and TOS 2.06 yesterday.

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2652. Re: Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: dhbutler@stat.ohio-state.edu
Message-ID: <56dfau$nce@osustat.mps.ohio-state.edu>
Source record: 134054

>In article <56aj6b$opq@osustat.mps.ohio-state.edu>,
> dhbutler@stat.ohio-state.edu (David H Butler) wrote:
>>
>>OK, I can't even get STIK to dial my modem! ...
>>I'm running on a C-labs Falcon with 14mb.
>
>What port did you tell STiK to use?
>
>Do you have STIKTSR.PRG in your AUTO folder?
>
>IS HSmodem installed?
>
>Many variables - need more input!
>
>

Wow, I finally got the modem to dial. Apparently there was a bug of some sort in the www130 package. I finally found www131 package (with a mewer STiK), and it worked. No, I don't have HSmodem installed because the instructions are utterly incomprehensible. However, that does apparently limit my speed. Now I have an entire series of other problems which seem daunting. (one fun one is that after installing the newest version, CAB tells me "read error on file /" no path, no filename, nothing! This is so frustrating!!!)

Here is the *host* of problems I am encountering:

Following up my own message, I actually managed to get STiK to dial
after hours of troubleshooting. Seems the modem was not responding
to the init string under the normal entry in the STiK setup.
I had to delete that and manually add it (atdt) to the beginning of the
phone number!! I also had to upgrade to the version of STiK included in the
www131 archive. Anyway, I'm still having so many problems I can't even begin
to troubleshoot it on my own. 1) I get no usable speeds above 19,200
(the modem is a USR 33.6 which works find on my Mac). 2) When
I connect, it makes zero difference if I have the correct
user name and password entered. I can enter complete garbage and it still
thinks
I am making a good connection. The script seems to be correct, it is the same
one that works on my Newton (which also gave me fewer problems, believe
it or not!). 3) Nothing works, not CAB, not AntMail, not nuttin'. Let me add
that I can set up
PPP/SLIP accounts in my sleep on other platforms, I am not new to this, so I
figure I must be
overlooking something very simple that is specific to STiK. One thought
that occurs to me is that STiK has no provision for entering the GATEWAY

ADDRESS. I can
enter the host name (tiac.net) and the DNS server, and of course
my own IP number. I have arranged for the account to be a static SLIP account.
I also run 5
PPP accounts
for my employer through tiac with no difficulty. However, in all of these I can
enter the
Gateway Address.
How can STiK possibly work at all without this setting???

Any help would be useful.

a) how do I get more than 19,200? I downloaded hsmodem, but the instructions
are unusable. (running it seems to do nothing)

b) has anyone gotten STiK to work with TIAC? if not, why? if so, how?

c) Has anyone gotten Netcom and STiK to work together? how?

d) Anyone got a handy login script for a decent nation-wide ISP you could
post???

e) Why am I up so late?

Thanks in advance. Oh, I'm on a 14mb Falcon (clabs) with
a 33.6 modem and all non-essential auto programs off (fspatch seems
necessary, STiK also won't dial my modem without this installed).

This is really bugging me, do you get that impression???

- David Butler

2653. Re: Old 1040ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56dp8p$1ci@ornews.intel.com>
Source record: 134055

In article <847751685@p24.f101.n323.z205.mbh.org>,
Hans Wessels <mr_ni@mbh.org> wrote:
>
>
>Just replace the flopy with a HD diskdrive. Open your computer,
>disconnect the old drive, connect the new drive ...
>modify the case so the button of the drive is accesible and close the
computer.
>
>The drive should work just like a normal DD drive. ...

Except you MUST modify either the drive or the cable; the ST wants A: to be DS1 and the PC wants it to be DS0 (or vice-versa; the drives come set up for the PC). Older drives have a jumper that allows you to set the DS (some of them even allow you to have DS0, DS1, DS2 and DS3) but newer drives have only a surface-mount zero ohm resistor, which is next to impossible to remove. In that case, you must modify the cable - or get a new 720k drive which was made before the jumpers became passe`.

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2654. WTB: TT030 Falcon030 or Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: RCLAUNCH@pacbell.net
Message-ID: <328A92CA.98F@pacbell.net>
Source record: 134056

Want to buy one of the following:

Atari TT030
Atari Falcon030
Atari Mega STE 2/4

Also looking for a SST030 board or Turbo030 board

MUST BE REASONABLE!

RClaunch@Pacbell.Net

2655. Need a low level formater for a SCSI drive.

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961113224602.11010E-100000@usr05.primenet.com>
Source record: 134057

Do you have one? HDX 5.2 doesn't want to format one of my drive..
Even if everything is correct.. (probably one of the reserved sector
is f....d up..
Thanks..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2656. Re: Digital camera

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <328AB983.1DFB@ridgecrest.ca.us>
Source record: 134058

Spencer Davies wrote:
>
> Out of the ether, the following was mentioned by
> sinclap2954@cobra.uni.edu...:
>
> s> Not possible yet..Maybe an enterprising Atari user will develop a hack
> s> to get
> s> one to work considering hacks are the norm..
> Ahhh, at least we have the where-with-all to be able to hack our systems.
> :-)

I couldn't have said it better :) Love that soldering iron.

Mike

>
> Spencer
>
> spencer@mettav.demon.co.uk
>
> --
>
> ~~~~~~
> | The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
> ~~~~~~

2657. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <328ABB21.5D3A@ridgecrest.ca.us>
Source record: 134059

James Cox wrote:
>
> Bruce H. Campbell (bz174@torfree.net) wrote:
> : Now I wonder if Chris plans to import the new Falcon `060 clone from
> : France(a change of power supply and US/UK roms & keyboard chips should
> : be all it needs for conversion) though I'll re-visit his webbsite after
> : I catch up on the news.
>
> Falcon060? Please tell me I'm not dreaming.

I don't know the details of the French machine, but I have
talked to David Encil and he stated that the developer of the
Afterburner said the 060 would work on that board.
He said he would ask for more information.
The Motorola spec says that it is bus compatible with the 040
and basically requires only an FPU patch.
David mentioned something about being expensive??????
Could you really put a price on YOUR 060 Falcon ? :)
Afterburner 060@48mhz + Nemisis and 24mhz bus.....
It boggles the mind.

Mike

2658. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <56e272$mqo@nnrp1.news.primenet.com>
Source record: 134060

>In comp.sys.atari.st, rojewski@primenet.com (John M Rojewski) wrote:
>>I have asked my ISP, and they only support SMTP receive for "dedicated
>>line" clients. It would be difficult to test remotely, but I suppose
>>it could be done. Its just a matter of time...
>
>Why am I making this offer? Well, I don't think we've got any Atari-owning
>customers, but I'd like to see a stable, comprehensive Internet software
>suite for the platform which we could distribute in an easy-to-install set
>of disks as required. (Can't test any of the existing software myself at
>the moment, sadly, as my STE currently has a space in the motherboard where
>a new DMA chip will one day be installed.)
>
>Stephen
Thanks, Stephen. I have sent a separate e-mail. This is very nice
offer. I hope some of the Atari owners in your area see the interest
you are showing to their benefit.

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

2659. Re: Old 1040ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Ron Pothier <falken@tstonramp.com>
Message-ID: <328A1507.4DAF@tstonramp.com>
Source record: 134061

I have a 1040 ST w/4 megs ram and tos 1.4, plus external ds/dd floppy, 525 meg hard drive w/ICD Link 1, mono monitor, monitor master and Practical Peripherals 14,4 faxmodem. All in excellent condition and waiting for the right buyer. Need anything, make me an offer plus shipping and maybe we can work something out. The hard drive and Link must go as one unit however.

2660. Re: Speeds

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: akeady@nmrc.ucc.ie
Message-ID: <56dfeb$hk8@bastion.nmrc.ucc.ie>
Source record: 134062

Taneli Mielikainen (Taneli.Mielikainen@club.mpoli.fi) wrote:
: How fast is 56001(32MHz), 68000 (8/16 MHz), 68030 (16MHz) and 68060 (60MHz)?
: (MIPS,FLOPS, or compared to quite fast Pentium)

Looking at the BogoMIPS rating table gives :

68030 @ 16MHz (Falcon) : 3.95
68030 @ 32MHz (TT) : 7.98
68040 @ 66MHz (Medusa) : 22
68060 @ 50MHz (An Amiga) : 100.16

(I know the '040 is probably really running at 33MHz before people scream 'n
shout, it just says 66MHz in the list !)

I think the 68000 at 8MHz is rated at about 1MIPS or maybe a bit less.

As against this, Pentium systems range from about 23-24 for 60MHz systems
to 67 for 166MHz systems. Pentium Pro/200MHz machines manage ratings of about
200. 5x86 machines at 100MHz are rated around 100. There are also SMP
Pentium 90s listed whch are rated at about 72 (I don't know what the SMP means)
and SMP Pentium Pro/200s at around 398.

Whether these ratings mean anything or not is another matter ...

It's not so easy to compare the 56001 to the others, it can do a 24*24 bit
multiply in two clock cycles, simultaneously adding the result to a 56-bit
accumulator and so on. Certainly the likes of the '030 and 486 take
many clock cycles (20+) to do something similar but maybe the Pentiums are
a lot better (?). So, it does 16MIPS at 32MHz but these instructions can
do a lot more than equivalent instructions on the other processors.

ATB,
Aidan.

2661. Re: NVDI/AtariWORKS Compatibl

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <848013370_OASIS_@tripnet.se>
Source record: 134063

In article <56aebl$4ta@zot.io.org>
fl@zot.io.org (Frank Lockwood) said:-

>dogmeat@netcom.com wrote in NVDI/AtariWORKS Compatibl
>
>d> I recently purchased both NVDI 3 and AtariWORKS V1.2. After
>d> installing both on my TT it seems that the driver insists on printing
>d> "CJ" in the top left hand corner of each page. GRRR! and otherwise NVDI
>d> works great! and I love AW - so much easier to use than That's Write!.
>
>Be prepared for some wierd inconsistencies between NVDI and AtariWorks.
>There were a few roundtable discussions back in the days when Genie had an
>Atari discussion area, and some BBSs have files with the text of these --
>look around.

Actually the "CJ" originates from a faulty print command in the bj10
driver supplied with nvdi3. It can be fixed with the printer driver
"editor". The editor is a bit buggy so you have to experiment a little
to make it do what you want.

If you have a Canon bj200 printer you can use the the Epson 48 needle
matrix emulation at 360 dpi with excellent results.

--

Kenneth Medin kennethm@tripnet.se

2662. FS:Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Taneli Mielikainen <Taneli.Mielikainen@club.mpoli.fi>
Message-ID: <56fclj$rdj@learnet.freenet.hut.fi>
Source record: 134064

4MB ram, 84MB harddisk
inexpensive hard disk recording system & sequencer
possibility to record & play back 8 tracks of audio
(needs bigger hard disk) and 16 MIDI tracks.
3000fim

TWN... taneli.mielikainen@club.mpoli.fi

* Kivi (unregistered) 1.41a *

2663. Re: Small Atari auction, upda

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKNRDIAPUP@data.rhein-main.de>
Source record: 134065

In <961113000034323094@muskrat.com> Slc.dennis Bishop wrote:

> This will NOT work with a Falcon030, I've got one and while I
>can run the software for editing, the scanner will NOT work with my
>4meg Falcon030.

The timing at the F030 Romport is with 16Mhz..
So you have trouble with your driver (software).

(I have an old handscanner with the same trouble)

regards, robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

2664. Maniac Mansion - Any tips , Tricks , Ect

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: pe4ln@aol.com
Message-ID: <19961113002600.TAA07587@ladder01.news.aol.com>
Source record: 134100

Im reseaching info for my friend and his pure hate for the game he cant
work out.....
Never heard of it myself !!!! :-)

He's stuck, He has Access to the house and pool but cant get anywhere
Any one got any tips to give, Even the solution or just short cuts
He Would be grateful.....

Please Email me on PMJEVANS@AOL.COM Ref Ray:

Thanks

2665. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32891c46c04459@sn.no>
Source record: 134101

On Tue 12-11-96 09:35, Tony Greenwood (stosser@airtime.co.uk) wrote:

>On Mon, 11 Nov 96 22:40:14 GMT, Martin.Byttebier@ping.be (Martin
>Byttebier) wrote:

>>>> However I was desperate for a file selector to handle long file names
>>>> and SELECTRIC 1.10 does the job perfectly under the above set up, so
>>>> yes it does handle them and yes I agree its the best :)
>>>
>>>It does? Huuuu... strange. I must see which version I have...
>>
>>Strange indeed. I've tried Selectric v1.10 (not registrated) and I
>>must say that Selectric doesn't support long filenames.
>
> What are you all refering to as "support long file names", when using
>long file names on normal fileselectors it messes up and simply
>doesent read them, but using selectric 1.10 (NOT registered) it reads
>the long filenames the same as DOS would by replacing the last few
>letters with "~1"
> it does the above as stated, that means in my mind that it supports
>them, well it supports them in exactly the way i need it to?
>
> So what have I got wrong, I presume I have the wrong end of the
>stick, if your selectric 1.10 doesent support long filenames ?????

Perhaps it matters if you've registered it or not...
I've got the registered version, but I have no idea how I can try it with
long filenames.. MiNT? (I need to get my harddisk setup fixed first).
Other than that I agree with Martin Byttebier that Selectric is the best!

I downloaded Freedom-2 a couple of days ago, hoping that I would get more
impressed by it than the previous version, but I wasn't.
Sure, it looks pretty cool, but it's not really user-friendly. I guess I'm
one of the many who likes software where you can just dig in, instead of
having to read xxx pages of manuals. Selectric is like that!
(by the way, is version 1.10 the latest one? Is it still being developed?)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2666. Geneva 005 now available

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: fkeylard@linguatechcorp.com
Message-ID: <32892e0c.320183007@news>
Source record: 134102

After much procrasti ...er... "beta testing", the new version of Geneva, release 005, is now available in the form of a downloadable patch program. Both it and a new demo version of Geneva can be obtained from our Web site: http://www.pair.com/gribnif/

After you have completed the patch, be sure to check out the new version of GenevaRun, a shareware program launcher, and also the demo of the Geneva Macro Editor 2.0. These files are written to your Extras disk.

The Macro Editor is a nifty companion to Geneva which allows you to easily create and edit macros to automate typing, mouse movement, and more. New in this version is the ability to type date and time strings, as well as to put up user-defined messages. Macros can now also be started automatically at certain dates/times, and even repeated periodically.

Please note that this Geneva 005 patch works only with English language versions. Patches for other languages will become available in the coming weeks.

Dan Wilga Tel: (413) 532-2434
Gribnif Software Fax: (413) 532-2540
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

~~~~~~
ATARI EXPLORER ONLINE - The Premier Online Resource
AEO WWW page: http://www.ior.com/~fkeylard/aeo.htm
Atari Corp.: http://www.atcon.com/jagwire/menu.html
~~~~~~

2667. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: wongck@ti.com
Message-ID: <56bblf$1e0g2_004@news.ti.com>
Source record: 134103

Let me give my 2cents worth.

>>>> However I was desperate for a file selector to handle long file names
>>>> and SELECTRIC 1.10 does the job perfectly under the above set up, so
>>>> yes it does handle them and yes I agree its the best :)
>>>
>>>It does? Huuuu... strange. I must see which version I have...
>>
>> Strange indeed. I've tried Selectric v1.10 (not registrated) and I
>> must say that Selectric doesn't support long filenames.
>

Selectric do not support long filenames --> only 8.3 format.

> What are you all refering to as "support long file names", when using
>long file names on normal fileselectors it messes up and simply
>doesent read them, but using selectric 1.10 (NOT registered) it reads
>the long filenames the same as DOS would by replacing the last few
>letters with "~1"

This is not Selectric doing the work !!!

Try using a Win95/NT file with a long filename diskette on a MSDOG 5 PC. It
will read the filename as "~1" filename. MSDOG 5 do not support long
filenames, it is the way Win95/NT writes them onto the diskette, so to make a
system which do not support long filename read the file as 8.3 with "~1"
suffix.

I have experienced this, and use Selectric to read files from those diskette
with "~1" suffix, maybe one should say that Selectric is MORE STABLE and
TOLERANT fileselector than the others.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2668. Re: "Program-launcher" file selector available?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: wongck@ti.com
Message-ID: <56bblb$1e0g2_002@news.ti.com>
Source record: 134104

I guess the original poster assumed everyone is familiar with the way
MicroSloth convert long filenames into 8.3 format.

> selector I haven't test is the TOS selector). What I don't
> understand is what you mean with "~1". If I view my minixfs

This is Microsloth way of decoding a Win95/NT long filename into the good old
8.3 filename. It appends that "~1" into the filename part (so now you have
only 6 characters for the name + "`1" to give 8 filename characters).

> the same directory.
> e.g. martin-14-8-96.txt
> martin-14-9-96.txt
> Selectric displays both files as martin-1.txt

This means Selectric do not support long filenames.
So if the "~1" way is used then you should get:
martin~1.txt
martin~2.txt
So no mixup here !!

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2669. Presentation program?

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <56b65r$stt@ccshst05.cs.uoguelph.ca>
Source record: 134105

OK, so I've got a presentation due in two weeks, and of course, I want it to look good. Is there a PD/SW/FW program for the TT that'll let me do a bit of page layout easily, importing graphics, something along the lines of Powerpoint except not so big, "feature"-laden, and clunky? (Don't say Kandinsky, because it crashes regularly on my machine.) Of course, I always have the option of actually using Powerpoint, but I'd really like to use something on a system I like...

THeo

2670. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <847966872_OASIS_@pcc-uky.campus.mci.net>
Source record: 134106

In article <56aiju$ba7@news.Hawaii.Edu>
jperez@Hawaii.Edu (John Perez) said:-

>Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
>
>: NAME ST C MHZ DC AC STE SND HD?
>: ---
>: Chaos Strikes Back C1 ! - - - - ! +
>: Dungeon Master C1 ! - - - - ! ?
>: ---
>
>Regarding that + under HD, how does one install Chaos Strikes Back onto
>the hard disk?

I want to know too!!! (I'm sure a lot of Falcon/Chaos Strikes Back owners
would love to have this sequestered securely away on their Hard Drives...,
and while you're at it, can you put the stuff from the Utility disk on
HD also? That would be cool to have the Oracle on HD...Gosh, this would
be as big a kick as when I got Bards Tale working off HD! :)

--

_/_/_/

2671. GEMulator in 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Grings <bnr4065@iol.ie>
Message-ID: <01bbd106$acf88e00$LocalHost@bnr4065.iol.ie>
Source record: 134107
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Does anyone know whether GEMulator will ever support more than 16 colours.
Surely, all that is required is a VDI driver. That shouldn't be any more
difficult than a driver for a graphic card.

++
++
++ **** ++
++ KS Grings, **** KS_Grings@hotmail.com ++
++ Moycullen, **** ++
++ Galway, **** ++
++ Ireland. **** ++
++ **** ++
++
++

2672. STonX for DOS

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Grings <bnr4065@iol.ie>
Message-ID: <01bbd107$42fa5960$LocalHost@bnr4065.iol.ie>
Source record: 134108
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Does anyone know when / if STonX is coming out for DOS. LinuX is not an option.

--
++
++
++ **** ++
++ KS Grings, **** KS_Grings@hotmail.com ++
++ Moycullen, **** ++
++ Galway, **** ++
++ Ireland. **** ++
++ **** ++
++
++

2673. Re: MACINTOSH IS THE SHIT

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: mcgill@fas.harvard.edu
Message-ID: <56bhel$5gu@decaxp.harvard.edu>
Source record: 134109
Cross-posted to: comp.sys.mac.advocacy,comp.os.msdos.misc,comp.os.ms-windows.advocacy,alt.tasteless.jokes,alt.flame,comp.sys.atari.advocacy,comp.sys.atari.st,harvard.general

```
In article <3288d449.38183344@news.mindspring.com>,
equus@mindspring.com (M.D.B.) wrote:
>On Tue, 12 Nov 1996 14:19:28 -0500, rlammers@fas.harvard.edu (Raimund
>Lammersdorf) wrote:
>
>>In article <3288E9FC.B28@gte.net>, Tampa College <GTE/fmus@gte.net> wrote:
>>
>>> Franz Cedrins wrote:
>>> >
>>> > In article <3285db2e.133255783@193.80.12.12>, scheidell@fdma.com
>>> > (Meowchael Scheidell) wrote:
>>> >
>>> > > On Sun, 4 Aug 1996 19:41:56 EDT, Amber SilverWolf ~N's F*Y*M*C~
>>> > > <aberman1@ic3.ithaca.edu> wrote:
>>> > >
>>> > > >On 3 Aug 1996, troy booth wrote:
>>> > > >
>>> > > >> almost: Macintosh is shit.
>>
>>"Never ask what sort of computer a guy drives.
>>If he's a Mac user, he'll tell you. If not, why embarrass him?"
>> -- Tom Clancy
>If you're paraphrasing....it's from "Flight of the Intruder"...and
>that wasn't Clancy.

If it's from "Flight of the Intruder", it is by Stephen Coonts, if you care.
```

2674. Re: Things Meow-meows do (Was Re: You people go 'meow'. What up with that?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: "Nick M." <nickm@iastate.edu>
Message-ID: <32897035.FF6@iastate.edu>
Source record: 134110
Cross-posted to: alt.stupidity,alt.fan.karl-malden.nose,alt.games.mk,alt.fan.rosieodonnell,comp.sys.atari.advocacy,comp.sys.atari.st,rec.pets.cats,news.groups,rec.music.rem,rec.games.trivia,alt.college.college-bowl,harvard.general,alt.gothic,rec.music.tori-amos

Charles Peyton Taylor wrote:
>
> On Sun, 10 Nov 1996 21:10:24 -0600, you wrote:
> <annoyingly long quote deleted>
>
> >Another thing cats (aka meow-meows) do!!! the list now includes:
> >1) meow
> >2) poop
> >3) scrath up curtains and furniture
> >4) take up too much space
>
> >add your own here!!!!!
>
> Well, they tend to go "splat" when dropped from very tall buildings.
>
They make a nice POP (kind of like Bill's sig) when you stick them in
the microwave.

--
<nickm@iastate.edu>
Despite all my rage I am still just a rat in a cage.
-The Smashing Pumpkins

2675. Re: magiC!

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <56bui5$4i4@scanner.worldgate.com>
Source record: 134111

bjorn van den berg:

: Who's got a very extended documentation for me from magiC?
: I think magiC works fine, but needs a few tweeks here and there.

Check ftp.berlin as they have the programming docs for both MagiC 4 and 5.

Leslie

2676. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <56bmuk$a18@einstein.ebicom.net>
Source record: 134112

Andreas Kromke (and@sun1.mim.uni-hannover.de) wrote:
: Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
: : Magnus Kollberg wrote:
: : >
: : > Yup. You realy expect to get a decent manual when you pay that amount of money,
: : > don't you?
: : >
: : Absolutely. 2B should take a look at the Geneva manual. It tells you
: : everything and even includes programming info.

Yes...the Geneva Manual is nice...
I've not yet seen the MagiC manual...

Might I add...If it'll save us a few bucks...I'd be just as content
to have built in help files like Geneva Has. Does MagiC have built in
help? (I'll find out in a few days :)

I must agree with an earlier post stating in-depth programmer's info
isn't a must for a good manual. If this is even included...it is
just as effective, and much less expensive to provide it on a disk
as ASCII. I've even seen some software that includes docs in ST-GUIDE
format...with no manual at all. Simply print it if you need it in
hard-copy. Personaly, I'd rather have the technical docs in electronic
form...as I can easily cut and paste examples right into my compiler.

Software with a steep learning curve, such as a midi sequencer, or a DTP
package with tons of helpful back ground info that isn't really specific
to the program itself...I must agree it is very nice and welcome to
include a nice fat manual (worth the cost). A good example of what a good
manual (IMO) contains is that of Image Copy. You get pages full of neat
info concerning different image formats, the history behind them,
etc...then you're given some info on how to work with images in given
situations. Same for PageStream...you get an overview of
printing...layout...fonts...and a crash course in
Printing Jargon. The program specific stuff can usually be well
documented via help pages built into the program...hence updating and
changing doesn't require costly manual addendums.

Brian

2677. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <56bumf$4i4@scanner.worldgate.com>
Source record: 134113

Bruce H. Campbell (bz174@torfree.net) wrote:
: Thanks for speaking for me guys, the Onet NNTP server is a week behind
: but I saw your posts at Dejanews.

: to answer sinclap;

: I only have eight beers left and I choose to share them only with my
: friends!

: I'll still have at least one TOS/GEM computer by the time I am ready to kick
: the bucket!!! And I'm planning to be around for at least a century!

: Pt.2--

: Sorry, I forgot your name but to the fella that has the new DirectT60--
: what I meant was I'm happy for ya!

: Now I wonder if Chris plans to import the new Falcon `060 clone from
: France(a change of power supply and US/UK roms & keyboard chips should
: be all it needs for conversion) though I'll re-visit his webbsite after
: I catch up on the news.

I'll have to ask Chris about that when I see him tomorrow with the 060
translations. :)

Leslie

2678. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv91868los.fsf@emw.ericsson.se>
Source record: 134114
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

stosser@airtime.co.uk (Tony Greenwood) writes:

> >> Get HEARTLAND from my page NOW!....Hold your breath because
> >> DIAMOND-ICE is going to hit the ATARI ST sooooon :)
> >
> >But we who has got Falcons then?
>
> Does that translate to "What about Falcon owners", sorry I seriously
> didn't understand the response ?

Yeah, sorry. I must say that I had problems understanding that my self...

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2679. Re: JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-13 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <56bte4$a18@einstein.ebicom.net>
Source record: 134115

Am I confused???
I've installed the DSP-Jpeg_ovl on my Falcon...but I didn't install
the accessary that came with it. I'm assumeing this new overlay
simply uses the DSP to "convert" the image into CAB for the sake of
speed. Is this a correct assumption?

Since I use Image Copy 4, I already had some kind of DSP loader installed
in the auto folder so I didn't install the one that came in the DSPJpeg
archive. Isn't this the same program "jpeged"?

Perhaps it's all in my head...but JPEGS do seem to display a good deal
faster in CAB now that I've switched overlays.

Guess the question is...
Does this overlay use the DSP to load the images for CAB?
Or...Is it only good with the ACC viewer that comes in the archive?

Thanks,
Brian

2680. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <328C0FA7.3D50@ridgecrest.ca.us>
Source record: 133916

Raymond Collins wrote:
>
> In article <56gf0s$g79@orm.southern.co.nz>,
> Chris Wilkinson <chriswil@southern.co.nz> wrote:
> >Hi there...
> >
> >Brian Roland (bjr@edison.ebicom.net) wrote:
> >: What is the MOV format?
> >: Any Atari progs that will display them?
> >: If so...where can I get it?
> >
> >MOV usually refers to Apple QuickTime format. These are usually video
> >files with sound, but can also be MIDI and other stuff.
> >
> >If you have a Falcon, or TT with graphics card, then M-Player will
> >possibly play them. You will also need LOTS of RAM if you want to hear
> >the audio that accompanies the video data. The player is pretty slow, and
> >drops a lot of frames in order to keep up with the sound, but it is
> >almost our only option for playing QuickTime movies. It also does Windoze
> >AVI movies and FLI/FLC/FLH animations.
> >
> >Sadly you will only need a slow Mac to play QT movies at MUCH better
> >quality, so this isn't really what I consider to be useful for Falcon
> >owners. DSP use is a must...

This is partly true. It depends on what type of Quick Time compression
was
used on the file.
By a slow Mac however, you must mean a slow PPC. I have a Quadra running
an 040 at 50mhz and the Falcon will play "compatible" QT movies just as
fast as my Mac.
The best way to go by far is to convert your QT movies to mpeg with "I"
frames only. Even on the highest quality compression setting, a 220mb
QT movie reduces down to a 22mb mpeg. Much easier to handle, and
playback
on the Falcon is the same as on the Mac (mine anyway). The Falcon was
running MPEGDSP from 32mb of fast ram and a 50mhz DSP. I haven't tried
M-Player, yet. I'd post a 20mb demo I snuck of the Back to the Future
ride
at Universal Studios, but I don't have my Falcon hooked to a dish yet:).

Mike

> >
> >Chris W.

> >/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

2681. Re: Speeds

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <990_9611150106@flight.org>
Source record: 133917

```
> > Looking at the BogoMIPS rating table gives :
> >
> > 68030 @ 16MHz (Falcon) : 3.95
> > 68030 @ 32MHz (TT) : 7.98
> > 68040 @ 66MHz (Medusa) : 22
> > 68060 @ 50MHz (An Amiga) : 100.16
>
> Well, I know this is rather pointless, but here we go.
>
> Falcon030 16 MHz: 7 Mips
> Falcon030 24 MHz: 11 Mips
> Afterburner040 32MHz: 32 Mips
> Afterbruner040 40Mhz: 36 Mips
ST/e 68000 8mhz: .77

sorry, couldn't resist...

> :-)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
```

2682. Re: Questions about insta

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <98e_9611150106@flight.org>
Source record: 133918

> The point of this? Well, I've just wiped my eyes past a whole load of
> posts,
> and stopped at this thread because our friend Hallvard, has also reported
> that
> his newdesk.inf exceeds the max permitted size.
> May I tentatively suggest that a corrupt newdesk.inf or desktop.inf plays
> merry
>
> hell with the otherwise excellent ICD HDD suite.
> Anybody tramped this road before?

Yup, very bizzare things can happen when your desktop.inf gets corrupt.
Like when you use the wrong editor on it, and it strips all the spaces
from that one line...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

2683. Silly Sounds on ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <98f_9611150106@flight.org>
Source record: 133919

I'm looking for ways to add sounds to system events on an ST. (not an STe dammit!) I've got the DigiStuff package, it comes with a neat little TSR called DigiVec, that allows you to trigger sounds from system vectors. Does anyone have a complete list of system vectors? In particular I'd like to trigger a sound when Cntrl-Alt-Del is used... (I have TOS 1.2, Universal File Selector allows the use of Cntrl-Alt-Del)

Is there an english version of CrazySounds? The one I found on ftp.cnam.fr is in french... :P

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If ** ** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

2684. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <328C087C.57AD@ridgecrest.ca.us>
Source record: 133920

Magnus Kollberg wrote:
>
> Michael Grove <mgrove@ridgecrest.ca.us> writes:
>
> > David mentioned something about being expensive??????
>
> Expensive? Noo... just as much as a AB040RC. :-)
>
> > Could you really put a price on YOUR 060 Falcon ? :)
> > Afterburner 060@48mhz + Nemisis and 24mhz bus.....
> > It boggles the mind.
>
> Well, you can't use 24MHz bus with the AB040, so you would have
> to be happy with a 20MHz bus and 60Mhz 060 (if you replace the
> chip that handles clock doubling from 2 times to 3 and I think
> this one is mounted in a socket so it should he easy).

I had asked David if the AB040 would be available with out
the CPU as I already have a 40mhz RC040. He said that it would
be interesting to try it at 48mhz as the 33mhz chips they use
won't run that fast. Is there another reason why the 040 would
not run with a 24mhz bus?

>
> Now we only need a adapter from 5 volt to 3 volt. There are such
> things for the Pentium or 486 (not sure which one..).

There are several 060 cards for Amigas now, possibly some may
use the adapter for fitting older 040 boards.

>
> :-)))
>
> But this french machine sounds nice as well. Not sure how "compatible"
> it is though.

I am curious because I was told that Falcon motherboards are running
very short at C-Lab. I wonder what they are using?

Mike

>
> //Magnus Kollberg
> --
> +--------------------------------------+
> | Falcon040, Bad Mood support team |

> | email: Magnus.Kollberg@emw.ericsson.se |
> +--+

2685. Duplicate Postings

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <56g19b$h92@netnews.mis.net>
Source record: 133921

Hi All,

Just wanted to clear up something thats been going on regarding duplicate postings from myself.

For some unknow reason, I have not been able to see any Replys to my postings in the Atari News Groups using Oasis v1.35E. This is why you have been seeing postings from me that are similar to ones I've posted eariler. I was under the impression that know one had replied.

Now that I'm using something different on my Falcon, I hope this will solve this problem. I have now been able to get the replys that were sent, and I thank everyone who helped answer my questions and etc.
Phantomm
Send E-Mail to phantomm@harold.eastky.com

I have a XT... Can I park in the handicapped space?

Net-Tamer V 1.07X; Beta - Test Drive

2686. Re: Only 2 chips to upgrade to 2.06?

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: "Philip Taylor"
Message-ID: <56g0i2$322@singer.cent.gla.ac.uk>
Source record: 133922

In article <3283865F.7203@execpc.com>, Eric H <ehe@execpc.com> says:
>
>I wish to upgrade a 1040 STE to TOS 2.06. I have a Gemulator board with
>a set of 2.06 ROMs. Before I risk anything, does anyone know if I can

Very good idea. Huge advance on TOS 1.06. But a couple of problems:
1. if your STE has 720k DD drive(s), you need a wee auto-patch program
to change the step rate
2. if you have a B: drive, you need to patch your TOS else spurious
read-errors.
2. when you click once on a windows arrow, the AES sends a bad message
resulting in _two_ movements of the window. Most annoying in e.g.
PageStream.

These and some lesser problems can be fixed if you get into eprom blasting.
For full details of patch files, see my addenda to TOSPATCH in the Hensa
archive.

P.T. U of Glasgow, Scotland

2687. mailme

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: URBAN <urnahn96@student.umu.se>
Message-ID: <328B4A00.6A9A@student.umu.se>
Source record: 133923
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

I want mail

2688. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <56g9gj$cl5@tel.den.mmc.com>
Source record: 133924

In article <5625rs$af0@scanner.worldgate.com>, leslieh@valis.worldgate.com
writes:
>Daniel Hedberg (dhedberg@bengt.algonet.se) wrote:
>: Hi,
>:
>: Can anyone tell me if Dungeon Master and/or Chaos Strikes Back runs on
>: the Falcon030? Is Backward required?
>
> I can tell you with all confidence that both work of the Falcon with no
>problem what so ever (Rotten vi!) whatsoever. No need for a backward emulator.
>
>Leslie

Interesting... How then do you get them to boot? AFAIK, you have to boot
the Falcon in ST-Low, which, other than using Backward to do it, requires
you to set the NV-RAM to boot in that resolution, which I really don't want
for everyday use (gee, imagine that! :^)). Is there an easier way that
I don't know about?

Sorta on a new topic, I'm disappointed that Lure of the Temptress doesn't
seem to want to run on my Falcon. :^(It's such a wonderful game, but I
guess that's why I bought the regular ST - to play the ST-only games.
<shrug>

--Michael

Michael Hill <>< Isaiah 9:6 | "Don't be afraid, He has risen/ He's not here,
Michael.Hill@ast.lmco.com | why are you trembling with fear/ Just as He
Aerospace/Software Engineer | told you, just as He said/ They could not
Lockheed Martin Astronautics | stop Him, He is not dead! He's the Messiah"
http://www.qadas.com/~msh | --Bloodgood, "The Messiah"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2689. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: stephen@moroder.scotnet.co.uk
Message-ID: <56dnoj$h1a@florence.scotnet.co.uk>
Source record: 133968

In comp.sys.atari.st, rojewski@primenet.com (John M Rojewski) wrote:
>I have asked my ISP, and they only support SMTP receive for "dedicated
>line" clients. It would be difficult to test remotely, but I suppose
>it could be done. Its just a matter of time...

I presume this means they only deliver mail by SMTP to customers who have a permanent connection to the Internet. That implies to me that even if they did let dialup customers switch from POP to SMTP, they have no mechanism for triggering automatic mail delivery when that customer dials up. So you would have to stay logged in until the mail queue was scanned, which is typically done every 4 hours, but could easily be as many as 8 if they process a lot of mail.

On top of that, SMTP mail delivery won't work in the first place unless you have a static IP address or they do something fiendishly clever.

Being the system administrator of an ISP, it would be straightforward for me to set up triggered SMTP mail delivery to a particular IP address, for the purposes of testing. If you have a static IP address and want to test an Atari SMTP server at some point, let me know and I'll set it up. I extend the same offer to anybody else working on an SMTP server for Atari machines. The mechanism I have in mind will work even if your own ISP won't deliver SMTP mail to you, and uses ordinary Sendmail. Obviously I'd draw the line at anybody testing their server by throwing huge mail messages at it. (:

Why am I making this offer? Well, I don't think we've got any Atari-owning customers, but I'd like to see a stable, comprehensive Internet software suite for the platform which we could distribute in an easy-to-install set of disks as required. (Can't test any of the existing software myself at the moment, sadly, as my STE currently has a space in the motherboard where a new DMA chip will one day be installed.)

Stephen

2690. Please disregard --> Testing

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: quantum@prolog.net
Message-ID: <56dpjl$p93@news.ptd.net>
Source record: 133969

Just thought I'd test out Newsie for the first time. Thanks for your
patience :)

George Garner

~~~~~~
"Whatever happened to the life that we once knew? Can we really live
without each other? When did we lose the touch that seemed to mean so
much?"
-- The Beatles "Free As A Bird" 1995, written in 1979 By John Lennon
~~~~~~

If anything in the above message sounds interesting, please respond at:

quantum@postoffice.ptd.net ---> George W. Garner

** Thank you, drive through! **

2691. Extendos

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <56e3ki$s86@charm.magnus.acs.ohio-state.edu>
Source record: 133970

For some reason I am not able to copy files from my cd-rom drive to my hard disk. I just bought the Crawly Crypt Collection Vol. 2 and in order to flag programs to run in TT ram, I have to be able to copy them to the hard disk. I seems that I am able to copy the full file, but the computer does not recognize it as a program. This also occurs when trying to copy fonts off of a font cd to my hard drive. The fonts I copy seem to be corrupted. Does anyone else have this problem? I think it is a problem with extendos pro.

I am able to run all programs from my cd-rom drive successfully, but I have limited ST ram so I need to be able to first flag them for TT ram, creating the problem mentioned above.
Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

2692. Same Problem (WAS Old 1040ST's)

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: hadfiiw@inetnow.net
Message-ID: <56e47f$s83@galahad.inetnow.net>
Source record: 133971

It sounds like I had the same problem as Katherine so I went out and
got a new floppy drive. Here's the (same) problem I'm having...

If I put the cables in the RIGHT way the desktop won't come up (just a
green screen) and if I put the cable in the WRONG way the desktop does
come up (the white icons on the left) but the drive just keeps on
spinning and I can't do anything with it. I looked for jumpers on the
drive to mabye adjust it or something but there aren't any. Anybody
know what's up??? Do I need a new boot up disk???

Thanks in advance for any help!!
Ian <hadfiiw@inetnow.net>

Hans Wessels <mr_ni@mbh.org> wrote:
> > From: therays@intrstar.net (Katherine H.Ray)
> >
> > The ol' 1040ST has been sittin' on the shelf for about
> > a year and a half and I believe in that time, the floppy
> > decided to head South.I used to (about 3 or 4 years ago)
> > have a source for hardware and peripherals but hey.....
> > that was 3 or 4 years ago!

> Just replace the flopy with a HD diskdrive. Open your computer,
> disconnect the old drive, connect the new drive (in most cases the connector
> must be fitted upside down, in that case I advise you to separate the wires
> leading to the connector over some distance so you can twist the cable easily),
> modify the case so the button of the drive is accesible and close the computer.

> The drive should work just like a normal DD drive. You won't be able to read HD
> disks formatted on HIGH density though, that needs a bigger hardware
> modification. The computer will not be damaged by putting the connector upside
> down on the drive. In that case the desktop will come up and the drive will keep
> on spinning, there won't be any mocemet of the drive heads.

> Succes, Hans Wessels

Ian W. Hadfield <hadfiiw@inetnow.net> OR <hadfiiw@juno.com>
http://www.inetnow.net/~hadfiiw/index.htm [My Home Page]
http://www.inetnow.net/~hadfiiw/pearljam.htm [Lukin : My Pearl Jam Page]

2693. Explanation of "AV-start" wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22638_hsideras@mettav.demon.co.uk>
Source record: 133972

Hi Hallvard, on 12 Nov 96 you wrote: ...respect, brethren

h>
h> Can someone please tell me what the "AV-protocol" is all about?
h> I've often seen options in programs for "AV-start" for various
h> programs, but I've got no idea about what it's for...
h> Some sort of "quick start" or something?

IKWYM. It's something often talked about, but rarely explained in layman's language. It seems to be a common method that programs can use to communicate with each other - a way that one program can tell another about its status or an action it wants to perform.

So, in a multitasking environment, Everest uses the AV protocol as a method to realise that, say, a file is being passed to it and to say it's already running so it does't need to be loaded a second time.

(Probably very badly explained, but it's the best I can do...)

Regards, Harry Sideras - UK Association of Atari User Groups
###
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2694. Monitor cable??

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: stephen <stephen@hk.net>
Message-ID: <328A9FE7.F28@hk.net>
Source record: 133973

Anybody got a wiring diagram for connecting a standard PC monitor to the
Atari - got the connector got the cable - just unsure how to wire it up!

Cheers,

Stephen.

2695. Re: ZIP Drives & Drivers.

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <49573087_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 133974

In article <32899DC7.1B1B@bruker.de>
Uwe Seimet <us@bruker.de> wrote:-

>The original archive comes with German and English docs. Big-DOS enables
>the Atari to read and write DOS compatible partitions > 32 MByte.
>Without Big-DOS TOS will trash those partitions.

Right, does this mean I will have problems acessing a single ZIP 100mb
partition then without installing it?

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2696. STalker and Straight Fax

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <847939038@acpu.com>
Source record: 133975

MUSICMAN@PIXI.COM called out in his agony and pain:
>Help! :)....:(
>I am having a problem using my ST Fax version 2.5. All myu parameters
>are okay....because it works fine on my Falcon. The thing is I wanted
>to use ST Fax on my 1040ST. I re-installed it so it would readl write
>with the 1040ST. Everything seems to go well up until..te time of
>transmit. I can see the computer accessing te Modem (Digicom / Eagle
>14.4 Data/Fax modem).
>It attempts to access it...and then drops out with the prompt saying
that
>"modem initialization failed....or check connection of RS232 cable.
>Everything is okay, because I am using STalker right now with the same
>modem. Or do you think that it could be a problem on the FAX side of
>the modem? I did a STalker test on the modem and it reveals a Type 1
>FAX section.
>I would appreciate any help in this matter. It's driving me nuts!
!@#$%
>hehe.
It is my considered opinion that STalker digs in deep to the
operating system, and doesn't really put things back the way they
were even if you use the 'Stalker Exit' script (BackTalk). STraight
Fax!, in particular, dislikes running after STalker. What I do is to
run the Stalker Exit script, and then run 'Bob's Calltime'. This sets
the clock in my TT by calling the Naval Observatory, and seems to
also put the Modem CPX back into control of the serial port. Then
STraight Fax works properly.
HTH. "The Poor Deluded Soul" - tderrick@acpu.com

2697. Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <56e26c$ipo@news2.qtm.net>
Source record: 133976

I have not been able to get the online emailing in CAB to work. I get to the point where I send my message and when I click to send it, I get a message that the transaction has failed. Has anyone else gotten it to work. I am thinking it just might be my server. I am sure all my settings in the STiK configuration file are correct.

2698. Re: Used Falcon prices...

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <56ek2o$b4g@news.telebyte.net>
Source record: 133977

>What's the going rate for used 4 meg Falcons? I have a chance to buy one
>locally, and I'd like some price information. Canadian or US dollars
>would be fine.

Hi Theo,

So you really want to know, eh? $599.00 US dollars is OK...

2699. Re: Need a low level formater for a SCSI dr

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <56eka8$b4g@news.telebyte.net>
Source record: 133978

>Do you have one? HDX 5.2 doesn't want to format one of my drive..
>Even if everything is correct.. (probably one of the reserved sector
>is f....d up..
>Thanks..

Hi Kathy,

What's wrong with AHDI 6.05? If that doesn't work, try a PC :(
Just kidding, formatting is a lost art...

Charles

2700. Just wondering...again

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961114001503.28090B-100000@dmapub.dma.org>
Source record: 133979

Hello! I am just wondering something about the Spectre GCR
cartridge/software. I currently have it and there is no problem with it,
but I am just wondering does anyone have any success with formatting a
partition of their hard drive in Mac Format? I am trying to do this and
then load off the hard drive with System instead of the floppies. If you
understand this, PLEASE RESPOND via e-mail. The instructions were NOT
easy to understand.

/\ Richard Wegner - richardw@dmapub.dma.org
/ \
/ Doctor \ To be a star you must shine your own light, follow your own path,
\ Who! / and don't worry about the darkness, for that is when stars shine
\ / brightest.
\/
?? http://www.geocities.com/Area51/6014 (UNDER CONSTRUCTION)

2701. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <56eiks$ijn@einstein.ebicom.net>
Source record: 133980
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
:
: I thought the Newton is a neat little machine?
:

Wow...I didn't realize Atari made the Newton...
I always thought Apple did this...

Speaking of small mahcines...did Atari ever relase the ST Book in the USA?

Brian

2702. Re: Old 1040ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1411960846210001@47.85.0.99>
Source record: 133981

In article <56dp8p$1ci@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) wrote:

> In article <847751685@p24.f101.n323.z205.mbh.org>,
> Hans Wessels <mr_ni@mbh.org> wrote:
> >
> >
> >Just replace the flopy with a HD diskdrive. Open your computer,
> >disconnect the old drive, connect the new drive ...
> >modify the case so the button of the drive is accesible and close the
> computer.
> >
> >The drive should work just like a normal DD drive. ...
>
> Except you MUST modify either the drive or the cable; the ST wants A: to be
> DS1 and the PC wants it to be DS0 (or vice-versa;

ST wants drive A set to DS0
PC's have a special cable that reverses the select lines, so drive A needs
to be set to DS1.

>the drives come set up for
> the PC). Older drives have a jumper that allows you to set the DS (some of
> them even allow you to have DS0, DS1, DS2 and DS3) but newer drives have
> only a surface-mount zero ohm resistor, which is next to impossible to
> remove.

Just use TWO soldering irons; apply the irons simultaneously to each end
of the resistor. When the solder melts, lift off the resistor by clamping
it between the two bits (this is easier to do than to describe).

You can always break the resistor with a pliers, you want it open circuit,
& replace it with a wire link.

In that case, you must modify the cable - or get a new 720k drive
> which was made before the jumpers became passe`.

Hard to find nowadays.

>
>
> --
> ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
> NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
> email for subscription details and further information
> Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
> --

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2703. Re: Digital camera

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <22641_Spencer@mettav.demon.co.uk>
Source record: 133982

Out of the ether, the following was mentioned by
sinclap2954@cobra.uni.edu...:

s> Not possible yet..Maybe an enterprising Atari user will develop a hack
s> to get
s> one to work considering hacks are the norm..
Ahhh, at least we have the where-with-all to be able to hack our systems.
:-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2704. Re: Speeds

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <56euuv$hvl@lyra.csx.cam.ac.uk>
Source record: 133983

Aidan Keady <akeady@nmrc.ucc.ie> wrote:
> Taneli Mielikainen (Taneli.Mielikainen@club.mpoli.fi) wrote:
> : How fast is 56001(32MHz), 68000 (8/16 MHz), 68030 (16MHz) and 68060 (60MHz)?
> : (MIPS,FLOPS, or compared to quite fast Pentium)

> Looking at the BogoMIPS rating table gives :
Just in case people don't know BogoMIPS are from Linux. Do *not* use them
for benchmarks. IIRC they are calculated as a timing loop needs to know
them. Pentiums turn in bad performances. Some chips (like DEC Alpha?) turn
in performances of several thousand - althought they may be only five times
faster than a Pentium :)

MIPS are not much better - a better meaning for it rather than Millions of
operations per second is probably meaningless indication of processor speed.

I heard a while ago that the 060 is about 3/4 times faster than 040 which is
3/4 times faster than 000. How accurate this info is, I'd rather not say!

Adrian

==
Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
----
Windows95 - the world's first NON-operating system.
==

2705. Re: Speeds

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <56f0dm$fiv@turing.fwi.uva.nl>
Source record: 133984

akeady@nmrc.ucc.ie (Aidan Keady) wrote:

:Taneli Mielikainen (Taneli.Mielikainen@club.mpoli.fi) wrote:
:: How fast is 56001(32MHz), 68000 (8/16 MHz), 68030 (16MHz) and 68060 (60MHz)?
:: (MIPS,FLOPS, or compared to quite fast Pentium)
:
:Looking at the BogoMIPS rating table gives :
:
:68030 @ 16MHz (Falcon) : 3.95
:68030 @ 32MHz (TT) : 7.98
:68040 @ 66MHz (Medusa) : 22
:68060 @ 50MHz (An Amiga) : 100.16
:
:(I know the '040 is probably really running at 33MHz before people scream 'n
:shout, it just says 66MHz in the list !)
:
:I think the 68000 at 8MHz is rated at about 1MIPS or maybe a bit less.
:
:As against this, Pentium systems range from about 23-24 for 60MHz systems
:to 67 for 166MHz systems. Pentium Pro/200MHz machines manage ratings of about
:200. 5x86 machines at 100MHz are rated around 100. There are also SMP
:Pentium 90s listed whch are rated at about 72 (I don't know what the SMP means)
:and SMP Pentium Pro/200s at around 398.

my 486dx4/100 (intel) gives 50.02 bogomips.

--
Martijn Dekker
UvA - Math department Universiteit van Amsterdam
PFF - Computer Games
http://turing.fwi.uva.nl/~mdekker/pff/ (Xcogitate, Templar)

2706. Re: 11/04/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0260/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: BRANDY LYNN <branalts@umich.edu>
Message-ID: <328B57B0.60D@umich.edu>
Source record: 133985
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

My name is Brandy Lynn Altschul. I am a sophmore majoring in pediatric nursing at the University of Michigan in Ann Arbor.

I'm originally from South Carolina, where I was the valedictorian of my private high school.

I've been reading all these postings and/or spammings about the naked mile and thought I'd put my two cents worth in.

Of the hundreds of women who ran the naked mile last year, very few were freshwomen as myself. Most of the other women I ran with were seniors who had never run the naked mile before.

But when I came to U of M and heard about it, I thought it was such a cool idea :) I decided to run it all four years!!

Yes, you heard me, I ran the naked mile and I am proud of it!!!!!

Plus, I know I'm featured in at least one video- well maybe featured is not accurate, but my picture -- and it is very revealing :)
is in that naked mile video they are selling out on the 'net.

What would my mom say????

She'd be just as proud of me as I am!!!!

She taught me to never be ashamed of my body, and
I'M NOT!!!!!!!!!!!!!!!

So to all you jerks out there who are upset about the naked mile and the people that have spammed usenet about it-- I say

KISS MY NAKED ASS!!!!!!!!!!!!!!!

2707. Re: Geneva 005 Patch now available

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <328B15DC.167EB0E7@etlxdmx.ericsson.se>
Source record: 133986

Rich Tietjens wrote:
> URL yesterday; tried out Geneva under TOS2WIN (OK, I enjoy suffering <G>)

Eh?

Regards
Martyn

2708. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvzq0k7s9f.fsf@emw.ericsson.se>
Source record: 133987

Michael Grove <mgrove@ridgecrest.ca.us> writes:

> David mentioned something about being expensive??????

Expensive? Noo... just as much as a AB040RC. :-)

> Could you really put a price on YOUR 060 Falcon ? :)
> Afterburner 060@48mhz + Nemisis and 24mhz bus.....
> It boggles the mind.

Well, you can't use 24MHz bus with the AB040, so you would have
to be happy with a 20MHz bus and 60Mhz 060 (if you replace the
chip that handles clock doubling from 2 times to 3 and I think
this one is mounted in a socket so it should he easy).

Now we only need a adapter from 5 volt to 3 volt. There are such
things for the Pentium or 486 (not sure which one..).

:-)))

But this french machine sounds nice as well. Not sure how "compatible"
it is though.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2709. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <328B1855.2781E494@etlxdmx.ericsson.se>
Source record: 133988

Robert Schaffner wrote:
> I'm sure we are found more as 10 people in few minutes that need a manual
> with MORE spez.informations about magic5.0x
> magic5 have ONE smal manual for magic5, magicMac and magicPC..

You're lucky! Apparently my upgrade fee from MagiC 4 to 5 didn't entitle me to a new manual. I have to use the v4 leaflet.

Seriously, there does seem to be concensus that the MagiC manual is inadequate so instead of just telling the paying customers they are wrong, how about doing something about for v6 guys?

On the subject of English programmer information - let's just assume for the moment that anyone interested in this would already have info on TOS programming and also (I'm guessing here) that most of the MagiC programming info will be identical. How about just translating the parts that differ from or are additional to TOS. Just a suggestion.

Regards
Martyn

2710. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: danm@microware.com
Message-ID: <56fd89$df1@mcrware.microware.com>
Source record: 133989
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

bjr@edison.ebicom.net (Brian Roland) wrote:

>PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
>:
>: I thought the Newton is a neat little machine?
>:
>
>Wow...I didn't realize Atari made the Newton...
>I always thought Apple did this...

>Speaking of small mahcines...did Atari ever relase the ST Book in the USA?

>Brian

Unfortunately, no. I would have loved to have one of those, I was
able to borrow one from engineering when I went on a trip once, and it
was great. Much better than hauling around my STacy.

Dan

2711. Do you want regular Oases coverage?

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Matthew Townsend <there@dial.pipex.com>
Message-ID: <328BA789.45C6@dial.pipex.com>
Source record: 133990

This week issue three of the fortnigthly IC magazine was released. This newsletter started out as an Atari ST based UK publication. We now offer subscriptions to users throughout Europe, North America and Canada. Although the magazine is written with a UK slant, subsribers throughout the world are already enjoying the frequency and content of the magazine.

What's more exciting is that, in addition to the three pages minimum of ST coverage we now offer per fortnight, ICM may also be covering the Omen/Oases platform in the near future - if there is demand. Please do contact me if you have any interest in this project or would like to express an opinion.

Regards Matt.

P.S. Omen/Oases coverage will not commence unless there is significant response to this email and an accompanying snailmail campaign in the UK. Follows - more info about ICM:

Matthew Townsend, 117 Oakridge, Y Ddraenen, Caerdydd, Cymru CF4 9BY, UK.
there@dial.pipex.com
mabb23@dial.pipex.com.

IC Magazine Details
A fortnightly newsletter dedicated to the Atari platform of computers in the UK. Each issue will be approximately 3 A4 pages and available through subscription only. The name of our publication will be IC magazine (Independent Computing), which is appropriate because of the way the Atari users are now only supported by a network of small businesses and relatively free from the major multinational corporations.

The magazine's format
At risk of losing potential customers I've felt it important that the magazine takes an unusual format, so that it compliments other available magazines and diskzines instead of simply splitting readerships between us.

Therefore, I have decided that it will be available. Due to high costs of regular distribution and lack of financial backing, the magazine will initially be little more than a newsletter - only two to four pages each issue. The magazine will black and white and produced entirely on an Atari ST running Calamus 1.09n.

Content
Due to its frequency, IC magazine will be largely news-based, although many ideas have been received for possible features and regular columns. These include: falcon coverage, s/ware and h/ware reviews, adverts, interviews, general articles, programming, games, beginners, MultiTOS, Mint, help with applications such as STik and Mintnet and comms/internet articles.

Costs
Whilst we have tried to keep prices down, and as we succeed in more cost-cutting we shall push the extra funds back into improving the magazine, the first three issues will be run to the following costs: (applicable to UK subscriptions only)
price of publication 50p
production costs 20p
distribution costs 20p
this leaves 10p to be re-invested in the magazine

Circulation
I am primarily concerned with getting the magazine up and running and improving the editorial content and production routines.
The first three issues will therefore have a low average distribution of just 15 people. We should then be ready for a distribution drive to push the magazine's circulation to 100 people per issue, then in the next three months to 500 people. In a years time we hope to be reaching over two thousand readers every issue.

Subscription Rates
All prices are in uk pound sterling.

1 Trial Issue 5 issues 10 issues

UK mainland 0.50 N/A 5.00
Rest of Europe N/A 4.50 N/A
USA and Canada N/A 7.00 N/A
Other countries This will need to be calculated - please contact me immediately.

(European rates are applicable to residents of European countries, as defined by the British Royal Mail, except countries with additional customs procedures.)

Matthew Townsend, 117 Oakridge, Y Ddraenen, Caerdydd, Cymru CF4 9BY, UK.
there@dial.pipex.com
mabb23@dial.pipex.com.

IC Magazine Subscription Application Form
All prices are in uk pound sterling. See IC Magazine Details leaflet for more information.

I would like...
{ }1 trial issue (UK) 0.50
{ }10 issues (UK) 5.00
{ }5 issues (Europe) 4.50
{ }5 issues (USA and Canada) 7.00

Please tick appropriate box and enclose payment. Payment should be made by cheque or eurocheque for UK pound sterling to Matthew Townsend - address at top of page.

Name:

Address:

Postcode:

Telephone number (optional):

Email address (optional):

Web site (optional):

Sorry if international prices seem extreme compared to the uk
subscriptio n rate, but this is due mainly to the air mail postal rates.
Whether or not you decide to subscribe, feedback is always welcome.
Currencies other than UK sterling will not routinely be accepted, although
this is negotiatable.

I'm also sorry that I can only offer subscribers outside of the uk
subscriptions for 5 issues. This is because, in the possibility of
the magazine folding (which must be considered after watching the failures
of many other Atari publications recently) it would be awkward to make
refunds to people around the world.

Please note: we reserve the right to refrain from publishing any issue
without prior notice and in this case refunds would be made to a sum that is
seen as appropriate by the publisher. In other words, this magazine needs
your support or it won't get off the ground. Hope to hear from you soon,
thank-you.

2712. Small Atari auction - two days left

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: smedley@gte.net
Message-ID: <56fdn9$dbe@news3.gte.net>
Source record: 133991
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

****
*** MAJOR UPDATE ***
****

I have recently had two 'buy-out' offers to take a big chunk of the auction off my hands in one shot. One guy wanted the TT and a video card, the other wanted both of those plus the scanner. The offers were higher than the combined bids on those items so far. These buyers are not interested ingetting item A without also having item B to go with it, so...

I am adding a section for buy-out bids. If the seperate bids for those items is LOWER than the buy-out bid, then I sell them as a paclage. But if the individual item bids are higher, then I sell off the individual parts. Buy-out bids are listed at the end of this post.

Auction rules -

Bids will be accepted until Saturday, November 16th. At that point the auction will go to a "going once, going twice" format, with updates sent by e-mail to all participants. The auction will end NO LATER THAN Thursday, November 21st (Turkey Day). If there are still competing bids for an item when I check my e-mail that morning, the highest bidder in my mail box gets it. Bid increments are a $1 minimum.

ALL PRICES ARE IN U.S. DOLLARS!!!

Shipping to be paid by buyer. All items shipped COD.
(I will pay COD charge, since I insist on shipping that way.)

-=-

Item #1 - Atari TT030 workstation

4 megs ST RAM
TOS 3.06 ROMs (USA)
720K floppy drive
120 meg hard drive
Long-range printer port modification
Revision H motherboard (will accept CaTTamaran 48Mhz upgrade)
Includes AtariWorks, Civilization, and a few misc. games

This system was formerly used to control an automatic embroidery machine, which is why the transmission distance on the printer port was boosted (sorry, but I don't know what the actual range is). The floppy drive is actually a 1.44 meg mechanism, the system lacks the

Ajax driver chip required to do 1.44 meg read/write operations. (BTW - Toad sells these chips for $40.) Keyboard & mouse included. Has been packed away in my closet for some time, so clock battery is probably dead.

Current bid: $200 by ghaddrel

CLARIFICATION - I cannot verify if the floppy is really a 1.44 meg mechanism. That is merely what I was told when I bought it. I do have a spare 1.44 meg floppy drive that I will include at no extra charge, just in case the drive turns out to be 720K after all.

-=-

Item #2 - AlberTT VME graphics card (x2)

1024x768 w/ 16 colors (compare to TT medium res of 640x480)
VGA output (48 Khz horizontal scan rate @ 1024x768)

This card requires a minimum of 4 megs ST RAM to operate. I have two of these, so the second highest bidder gets the other one. They should be compatible with just about any GEM program that recognizes the TT video modes. (I gotta admit, I have not tried them with anything - my monitor went on the fritz right after I got the cards so I haven't hooked them up. They do work, though - saw them tested before I paid for them.) I have no idea if it will work on a Mega STe.

Bid on card #1 - $40 by Marvin
Bid on card #2 - $40 by ai066

-=-

Item #3 - Hand scanner w/ Touch Up software

400 dpi scan resolution
Cartridge port interface - no SCSI hardware required!
Includes Touch Up edting software

Everything works great in this package, and the scanning/editing software, Touch Up, is a fantastic package. Will work with any ST, STe, TT, or Falcon. In their most recent catalog (95-96) Toad sells a similair scanner for $109, plus another $39.95 for the software.

Current bid at $30 by dooley

-=-

Buy-out bids -

TT030 + one video card = $275 by smokin

-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=

-=-=-=

2713. Small Atari auction - two days left

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: smedley@gte.net
Message-ID: <56fg6l$nem@news2.gte.net>
Source record: 133992
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

****
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ALL PRICES ARE IN U.S. DOLLARS!!!

Shipping to be paid by buyer. All items shipped COD.
(I will pay COD charge, since I insist on shipping that way.)

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Ajax driver chip required to do 1.44 meg read/write operations. (BTW - Toad sells these chips for $40.) Keyboard & mouse included. Has been packed away in my closet for some time, so clock battery is probably dead.

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Current bid at $30 by dooley

-=-

Buy-out bids -

TT030 + one video card = $275 by smokin

-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=

-=-=-=

2714. Re: Speeds

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvybg47i5a.fsf@emw.ericsson.se>
Source record: 133993

akeady@nmrc.ucc.ie (Aidan Keady) writes:

> Taneli Mielikainen (Taneli.Mielikainen@club.mpoli.fi) wrote:
> : How fast is 56001(32MHz), 68000 (8/16 MHz), 68030 (16MHz) and 68060 (60MHz)?
> : (MIPS,FLOPS, or compared to quite fast Pentium)
>
> Looking at the BogoMIPS rating table gives :
>
> 68030 @ 16MHz (Falcon) : 3.95
> 68030 @ 32MHz (TT) : 7.98
> 68040 @ 66MHz (Medusa) : 22
> 68060 @ 50MHz (An Amiga) : 100.16

Well, I know this is rather pointless, but here we go.

Falcon030 16 MHz: 7 Mips
Falcon030 24 MHz: 11 Mips
Afterburner040 32MHz: 32 Mips
Afterbruner040 40Mhz: 36 Mips

:-)

To get more info, take a look at the Afterbruner040 pages at:

http://rand.thn.htu.se

We will include tables for FX-Falcon as well when I get them.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2715. Re: Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <56fl0c$9n0@charm.magnus.acs.ohio-state.edu>
Source record: 133994

```
>
>I have not been able to get the online emailing in CAB to work. I get
>to the point where I send my message and when I click to send it, I
>get a message that the transaction has failed. Has anyone else gotten
>it to work. I am thinking it just might be my server. I am sure all
>my settings in the STiK configuration file are correct.
>
>.

I have not been able to get it to work either and I too am pretty sure that
all of my configuration is correct. My ISP is The Ohio State University, what
is yours? I don't think it is the ISP that is the problem. Has anyone been
able to get on-line e-mailing in CAB to work?
Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu
```

2716. Re: JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: jtb@email.unc.edu
Message-ID: <56fkck$ki@newz.oit.unc.edu>
Source record: 133995

> I still maintain that jpegd has a problem with Magic! It definately locks up
> a lot (and that's with cab, imagecopy AND the supplied jpegd.acc(or whatever
> it's called)! Anyone else experiencing this? WHICH version of jpegd.prg is
> the latest????? I've got THREE different ones.

Finally, somone else with the same problem, but I think I have it figured out!! :) It happens if you use any program that uses the DSP (JPEGDSP also, which doesnt use JPEGD). If you load a JPEG when you first boot, and it locks, reboot and do it again. It will work, for the rest of the time you are using the system. Why? I'm not sure... maybe somethings not being initialized or it has something to do with memory allocation.. I just wish it would work. Otherwise, I can't play MPEGs, view JPEGs, or do anything else with the DSP without worrying..

--

Jeff Brubaker jtb@email.unc.edu
A Land Forlorn WWW http://www.unc.edu/~jtb/

2717. Re: MACINTOSH IS THE SHIT

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: kim9@fas.harvard.edu
Message-ID: <328b574c.49983224@news.fas.harvard.edu>
Source record: 133996
Cross-posted to: comp.sys.mac.advocacy,comp.os.msdos.misc,comp.os.ms-windows.advocacy,alt.tasteless.jokes,alt.flame,comp.sys.atari.advocacy,comp.sys.atari.st,harvard.general

On Wed, 13 Nov 1996 13:55:13 -0500, mms@pobox.com (Max Schaefer)
wrote:

>Thank heavens. The thought of someone as patently evil as Clancy being a
>Mac advocate makes even Windows 95 seem attractive.

Actually, Clancy used to be featured in Macintosh advertising in the
late 80's, early 90's. I think he was in that "What's on your
Powerbook?" series.

Mike

2718. Re: Where is a 1040ST(e) FAQ ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56ft71$afk@ornews.intel.com>
Source record: 133997

In article <32891c3abf9bd0@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>Try this:
>
> ftp://ftp.sn.no/user/hallvart/atari/info/
>
>47K faq1_st.txt Atari ST Frequently Asked Questions part 1

<SNIP>

Aha! A new section for my Bookmarks page!

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2719. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961114161953.10857C-100000@ns1.ptd.net>
Source record: 133998
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

On 12 Nov 1996, PETER SINCLAIR-DAY wrote:

> In article <GKJNAAAOUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther) writes:
>
> >> Thats an Atari Portfolio Mini Computer, I still have
> >>mine its acutally a very nice piece of hardware, But never found a
> >>market.

Probably out before it's time like all Atari products. HP came out with palmtop PC's which sell between $200-$300 I think, and they are basically the same type of machines as the Portfolio but smaller. They even had articles about it (portible computing) in the old Current Notes issues. I rather that than to lug some stupid ol' laptop :)

> > Well, in Germany, it certainly did, and it's still available. Bad thing
> > is, Atari/JTS "sits on the rights" since they bought this neat little
> > machine. BTW, I've seen a JTS hdd last week.

I think JTS is licensing Atari technology to companies that can make use of it. I know they do this with older games like Tempest.

[Now we get the the thought provoking statement.]

> I thought the Newton is a neat little machine?

Question mark meaning you're not sure...

Well as Tom Servo would say, "Woopie-$%^&!" :)

Eric Noss
a.k.a
Mr. Maddog

2720. Re: Voice/fax software for ST/e's <VoiceMail>

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <56g3jn$dp8@orm.southern.co.nz>
Source record: 133999
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Go for CoMa - I think it does all of the stuff you wanted.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

[illegible] IN STEREO WHERE AVAILABLE **[illegible]**

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

2721. Re: Old 1040ST's

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56ftvt$afk@ornews.intel.com>
Source record: 134000

In article <gigxr01-1411960846210001@47.85.0.99>,
gigxr01@nt.com (Gerry O'Rourke) wrote:
>
>Just use TWO soldering irons; apply the irons simultaneously to each end
>of the resistor. When the solder melts, lift off the resistor by clamping
>it between the two bits (this is easier to do than to describe).

Hah! I can't even SEE it under those circumstances! <G>

>>... get a new 720k drive which was made before the jumpers became passe`.
>
>Hard to find nowadays.

Most places, yes. However, I have a local source and will ship brand-new
drives for $10 plus postage.

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2722. Re: Geneva 005 Patch now available

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56ftpv$afk@ornews.intel.com>
Source record: 134001

In article <328B15DC.167EB0E7@etlxdmx.ericsson.se>,
Martyn Tidd <etlmntd@etlxdmx.ericsson.se> wrote:
>
>Rich Tietjens wrote:
>> URL yesterday; tried out Geneva under TOS2WIN (OK, I enjoy suffering <G>)
>
>Eh?

In simple terms: No workee. Not on this 100MHz Pentium, anyhow. No menu
bar, no nothing.

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2723. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56ftn2$afk@ornews.intel.com>
Source record: 134002

In article <yvv20dy86ap.fsf@emw.ericsson.se>,
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:
>So what is the difference between MagiC and Win95? I thought MagiC was
>the Atari port... they both have VFAT and they both crash. Hoho.. B-]

MagiC is supported by an active developer who has pride in his work and
doesn't charge people $35 to report a bug. OTOH, Win95 aka Mac86... Well,
it's from the man who thought US$500 was a reasonable price for a BASIC
interpreter, and threw public tantrums when someone else wrote TinyBASIC and
sold it for US$5.

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2724. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56fthg$afk@ornews.intel.com>
Source record: 134003

In article <yvvzq0k7s9f.fsf@emw.ericsson.se>,
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:
>
>Michael Grove <mgrove@ridgecrest.ca.us> writes:
>
>Now we only need a adapter from 5 volt to 3 volt. There are such
>things for the Pentium or 486 (not sure which one..).

Both, actually. It's usually a motherboard jumper, though. Should be
simple enough to locate the +5v traces on the AB daughterboard and clip
them, stick a +3v regulator chip in there - it's a little 3-pin
transistor-looking thingy with a "heat sink tab" and you almost surely would
need a heatsink, but in theory...

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2725. Re: Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: a2124874@smail.rrz.uni-koeln.de
Message-ID: <56f0su$6ho@news.rrz.uni-koeln.de>
Source record: 134004

>
>I have not been able to get the online emailing in CAB to work. I get
>to the point where I send my message and when I click to send it, I
>get a message that the transaction has failed. Has anyone else gotten
>it to work. I am thinking it just might be my server. I am sure all
>my settings in the STiK configuration file are correct.

Are you sure, that you have got the correct cab.ovl 1.20h? I've had the
same problem like you before getting this new ovl-version!

Andi

2726. Re: Small Atari auction, upda

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Nov14140223@clisome9.rose.hp.com>
Source record: 134005

In article <GKNRDIAPUP@data.rhein-main.de> robscha@data.rhein-main.de (Robert Schaffner) writes:

> The timing at the F030 Romport is with 16Mhz..
> So you have trouble with your driver (software).
>
> (I have an old handscanner with the same trouble)

Will slowing the clock speed down to 8 Mhz overcome this difficulty?
If not, does this mean that all software that uses the cartridge port on an ST or STe won't work on a Falcon? I also heard that the address of the port is different on a Falcon versus an ST. True or not?

2727. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Nov14140533@clisome9.rose.hp.com>
Source record: 134006
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In article <Pine.GSO.3.95.961114161953.10857C-100000@ns1.ptd.net> "Mr. Maddog" <mrmaddog@ptdprolog.net> writes:

> Probably out before it's time like all Atari products. HP came out with
> palmtop PC's which sell between $200-$300 I think, and they are basically
> the same type of machines as the Portfolio but smaller. They even had
> articles about it (portible computing) in the old Current Notes issues. I
> rather that than to lug some stupid ol' laptop :)

Actually the HP Palmtop supports VGA graphics and has other niceties such as an infrared port that go beyond the Portfolio. But it did come out considerably later than the Portfolio.

2728. Magic and STonX

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Holt C <cholt@essex.ac.uk>
Message-ID: <Pine.ULT.3.91.961114172847.24430A-100000@serdlm40.essex.ac.uk>
Source record: 134007

Does anybody out there know anything about the above, and exactly how compatible they are? Would a P100 provide enough performance to run these OS's? Thanks

2729. Atari STe, Hard Drive, 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Tom Hansen <thansen@muscanet.com>
Message-ID: <01bbd27b$9e8139a0$c3a3d9cd@thansen>
Source record: 134008

- Atari 1040 STe Computer - 4 MB w/PC Ditto
- Atari SC 1224 Color Monitor
- Atari SF 314 3.5" Disk Drive
- ToadFile 44MB Hard Disk w/ 3 SyQuest 44 MB Disk
- DAK Power Controller
- SupraModem 2400 Plus
- Joy Stick

Tons of software if interested. All equipment in original boxes and excellent operating condition. E-mail me if interested, name your price - thansen@muscanet.com

2730. Re: Where is a 1040ST(e) FAQ ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56fv6f$afk@ornews.intel.com>
Source record: 134009

In article <56ft71$afk@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) wrote:
>Aha! A new section for my Bookmarks page!

Following up my own comments now. <SIGH>

After perusing the Bookmarks page, I discovered that the email notification signup pointed to the wrong place. Sorry! That's fixed, so if you want to resubscribe, take a look today.

There's also a little surprise for the email spammers who gather "target" addresses fro mWeb pages. <G>

And, lastly, I added a link to the MultiSync FAQ.

Coming soon: The info provided by K.Ellis on Amiga monitors (ST-compatible, currently available, and with stereo sound!)

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2731. MultiSync FAQ (was: Re: Monitor cable??)

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56fubp$afk@ornews.intel.com>
Source record: 134010

In article <328A9FE7.F28@hk.net>, stephen <stephen@hk.net> wrote:
>
>Anybody got a wiring diagram for connecting a standard PC monitor to the
>Atari - got the connector got the cable - just unsure how to wire it up!

Presuming you have one of the monitors that will owrk with the ST:

Originally posted by:
GEnie Mail: WM.H.PRICE
Bill Price
126 Casmar St. SE
Vienna, VA 22180
(703) 560-2684

MULTISYNCH MONITORS
COLOR AND HIGH RESOLUTION MONOCHROME
DISPLAY FOR THE ATARI STs

COLOR BETTERS THE ST'S SC1224

Most multisynch monitors, but not all, will work with the
ST's RGB output and vertical refresh rate. Advantages are
operation in high resolution monochrome and both low and medium
color using a single monitor. An additional advantage is the
better color rendition with more differentiation in tonalities.
Subtle shades are better represented than on the ST. With Sony
color monitors, the colors are Kodachrome in quality -- rich
and saturated. On the negative side, none of these color
monitors will match the sharpness of the Atari SM124 monochrome
monitor. This monitor, as with other monochromes, uses single
pells or pixels to represent screen images. Color monitors
must use three (Red, Green, and Blue) to form the same point on
a screen. As a consequence, they cannot give the crispness and
detail.

THE CRITICAL TEST -- MONOCHROME SHARPNESS

If you use monochrome most of the time, as many do with
Spectre Macintosh emulation, the major question is whether or
not a softer and coarser monochrome display on a color monitor
is acceptable for continuous use. It doesn't make sense or
cents to buy one of the lower priced multisynch monitors as an
economy measure just to obviate the need for two monitors where
high resolution monochrome is important. And the purchase of a
higher quality and higher priced monitor in the $600 to $650
range -- such as the Sony 1304 HG or NEC 3D may not make much

economical sense either. However there are those who continue to have the desire for these types of monitors -- unfortunately, I am one.

MONITOR SWITCH BOX -- ROLL YOUR OWN

The following pages give pinouts and wiring diagrams for construction of a Monitor Switch Box so that a multisynch can be used in both color and monochrome with the ST's monitor output. The box is needed to ground the Monochrome Detect line from the ST and force it to boot in high resolution monochrome. It also switches from the ST's RGB color output to Monochrome Intensity output to drive the monitor. The pinouts for all three Sony monitors (1302, 1303, and 1304) are the same. NEC monitors such as the Multisynch and Multisynch II use the same pinouts. Where Sony and earlier NECs use DB-9 inputs, the new NEC 3D uses a DB-15 connector. The NEC pinouts shown are still valid for the 3D. A converter cable -- DB-9 to DB-15 supplied by NEC -- will give the proper interface. This converter is also availabe commercially as a one piece plug unit. Other monitors, such as the Mitsubishi Diamondscan, use different plugs. The Mitsubishi uses a DB-25 which is the same in pins and shell as an RS-232. The ST's output can be routed to these monitors with the proper pinouts and plug.

The Monitor Switch Box can be wired for any monitor output configuration. If another monitor is used, a simple conversion plug is comercially available to reconfigure outputs if both monitors use DB-9 plugs. If plugs are different for two monitors, then wire a cable with the two different terminations. The least effort and highest cost approach is to buy a cable with one of the plugs already made up. If you are good with a soldering iron, then buy the connectors and makeup your own cables. The ST 13-pin DIN plug is not that easy to work with. The solder or rear side has pins just like the front, and soldering wires to these contacts is not a snap. ST monitor cables, with a DIN 13 male on one end and unterminated on the other, are available from two or three sources. Try Best Electronics or Practical Solutions. A 4-pole, double throw switch (On-On) will be required for the Box. Also fit the Box with an RCA jack if you want sound routed to a stereo or self amplified speaker like those available from Radio Shack. If you have Tweety Board, this will not be needed.

MARKET FAILURE OF SWITCH BOXES

There have been several attempts to market these monitor switch boxes, and all but the most recent have not met with success. The first reason is high price. The first box produced was overpriced in the $200 range. The second reason is differences in pinouts and plug configurations for the variety of monitor inputs. There is no standard. The third

reason for lack of success is the small ST market for alternative multisynch monitors.

Making your own box for $35 or less in parts will give you an opportunity to try out several monitors at a dealer and select the one that is most acceptable for high resolution monochrome display. But a problem is that most dealers don't have the more expensive monitors broken out for display, and you may not be able to give one a try. Be persistant. Ask the dealer if he can recommend a customer that has a monitor you are interested in. But by all means, try before you buy to insure that the display meets with your satisfaction. Don't take the word of others because each has different levels of acceptability.

MULTISYNCH MONITOR PERFORMANCE

I have tried the homebrew Monitor Switch Box with the Sony 1303 and the NEC Multisync and Multisync II. The 1303 is not the quality of the 1302 which has a finer dot pitch. However, the color was excellent but the monochrome display was soft. The Sony 1302 has a .26mm dot pitch. This is a measure of the center-to-center distance between dots and is also an indicator of dot or pixel size. Until recently, the 1302 had the finest dot pitch of any color monitor on the market. And dot pitch is a better indicator of sharpeness than horizontal and vertical lines of resolution. The lines are also a function of screen display size; so don't be mislead by more lines resolution. It simply might correspond to a larger monitor display size. And as the monitor size increases, the dots are made larger and render a less sharp display.

But Sony is less than forthcoming in its specifications for the 1302. While touting the .26mm dot pitch, they don't publish the fact that this applies to horizontal spacing only. The vertical spacing is different, perhaps .32mm which is nothing to shout about. As a consequence, you may see black horizontal lines that separate the color display lines. They are not dramatically obtrusive, but they are there. On the plus side, the Sony's have that superb Kodachrome color that is richly saturated. The blacks are black, and the background in monochrome is absolutely paper white. The 1302 is satisfactory for ST monochrome use.

This model is being superseded by the new 1304 HG that has a .25mm dot pitch. The specifications on this new monitor closely match those of the Apple Color Monitor for the Mac II. This monitor is made by Sony to Apple's specifications, but it is not multisynch. I use one on a Mac II and it is excellent in both monochrome and color. Because of the closeness in specifications -- the only two monitors available with a .25mm dot pitch -- I strongly suspicion that they are the same. Sony

has simply adapted the Apple version for multisynch use. And if I were to place my money on a monitor that would be highly acceptable for monochrome display with the ST (sight unseen in an actual test), it would be the Sony 1304 HG. When viewed in color on an IBM PC, the dots appeared extremely fine and it appears that the .25 pitch holds true for both vertical and horizontal.

The 1303 is not as good as the 1302 or 1304. However it did give a good monochrome display that was similar in size to the ST's color display in medium resolution. Although good, it does not come close to matching quality of the SM124. Since I spend at least 60 percent or more of my time in Spectre/Macintosh operation, I felt that this was not acceptable for my requirements. When switching from color to monochrome, the screen picture sizes must be readjusted. When the color picture fills out the screen, the monochrome picture will be half screen size until it is adjusted. The Sony controls are in the rear, making them very inconvenient for this operation. The NEC and NEC II have their controls on the front. When making adjustments, insure that horizontal positioning is correct. When first tested, the NEC seemed to have ghosting with the character display. However this was because the screen had wrapped around and required proper positioning. The NEC display was also good. But it was not the equal of Sony in color -- more pastel and less saturated.

Both the Sony 1304 and NEC 3D now have automatic screen sizing when displays are changed; so this should eliminate annoying adjustments. Additionally, both are improved over earlier models. Both would perhaps make acceptable choices for monochrome use on the ST. But I would still think that the Sony 1304 would win by more than a hair if it is anything like the Apple Macintosh monitor. Perhaps a dealer will break one out for testing when they become more plentiful and prices drop.

Sony 1304s are discounted for around $645, and 1302s for $575. NEC 3Ds are lower priced at $585. The Mitsubishi Diamond scan can be found at $499 and sometimes lower. If the 16" Nano FlexScan is a true multisynch, those who want everything can get it for just under $900.

EDITOR'S NOTE: These prices were for new monitors in 1990; you should be able to buy any used monitor for well under $200 in 1996.

The following should get you started on a switch box so that you can perform your own acceptance testing. I have not tried a Princeton Graphics or Mitsubishi Diamondscan since I felt that their displays with the IBM PC were not the match of the Sony or NEC. It wasn't worth the money or effort for such a change, and a promise was made a long time ago not to

compromise and throw money at something you wouldn't be
satisfied with. Climbing out of that hole is too costly, and I
have paid this price in both camera and stereo equipment -- but
never again.

PINOUTS FOR:
ATARI ST MONITOR DIN 13
SONY DB-9
NEC DB-9

FUNCTION ST SONY NEC
--------------------- -- ------------ ------------

Audio Out 1 NU NU

RF 2 NU NU

TTL 3 NU NU

Monochrome Detect (Switched)4
COLOR NU NU
MONOCHROME 1 6, 7, 8, 9

Audio In 5 NU NU

GREEN (Switched) 6
COLOR 4 2
MONOCHROME NU NU

RED (Switched) 7
COLOR 3 1
MONOCHROME NU NU

Ground NU 8 NU NU

Horizontal Synch 9 8 4

BLUE (Switched) 10
COLOR 5 3
MONOCHROME NU NU

Monochrome Intensity (Sw) 11
COLOR NU NU
MONOCHROME (RGB Inputs) 3, 4, 5 1, 2, 3

Vertical Synch 12 9 5

Ground 13 1 6, 7, 8, 9

NOTES: Sony 1302, 1303, and 1304 use the same pinouts.
The above can be used for the NEC 3D with a DB-9 to DB-15
conversion cable supplied as standard with the 3D.
ST 13-pin DIN cables with male DIN and unterminated at the other
end and DB-9 plug/unterminated are commercially available.

EDITOR'S NOTE: Try Best Electronics in North America - or, if you have a broken SC1224, "steal" the monitor cable from it. You will need to add a couple of extra wires for monochrome use in that case.

The NEC DB-9 to DB-15 converter can also be purchased seperately.
If problems are encountered with the NEC 3D, try disconnecting
some of the grounds on pins 6, 7, 8, and 9.

ST MONITOR 13-PIN DIN CABLE MALE FACE

Audio Out NU TTL Mono Detect

1 2 3 4

Audio In GREEN RED Ground

5 6 7 8

Horiz Syn BLUE Mono Vert Syn
Intens

9 10 11 12

Ground

13

SONY DB-9 PLUG TO MONITOR - MALE FACE

Ground NU RED GREEN BLUE (COLOR)
and and and and
MonoDet MonInt MonInt MonInt (MONOCHROME)

1 2 3 4 5

NU NU Horiz Vert

6 7 8 9

DB-9 CONVERSION PLUG FOR SONY TO NEC

SONY NEC
---- ---

Ground 1 6, 7, 8, 9
Mono Detect

NU 2 NU

RED 3 1
Mono Intensity

GREEN 4 2
Mono Intensity

BLUE 5 3
Mono Intensity

NU 6 NU

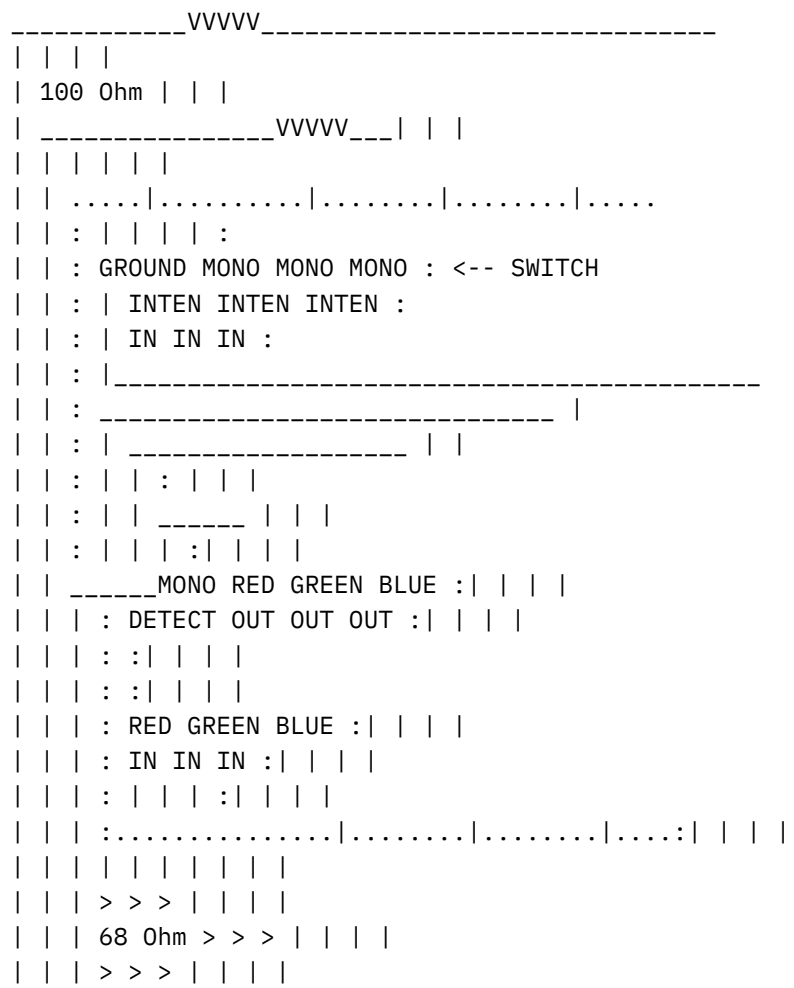
NU 7 NU

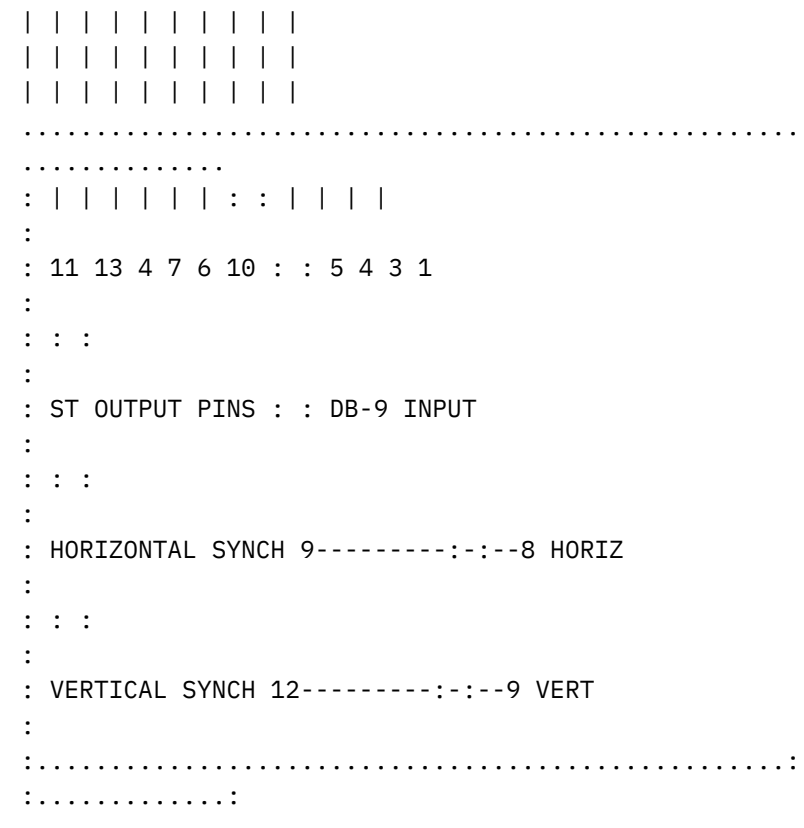
Horiz Synch 8 4

Vert Synch 9 5

This plug is available in most electronic supply stores. One end is DB-9 Female for connecting to the box's output cable, and the other end is DB-9 Male that plugs into the Monitor or the DB-9 to DB-15 cable for the NEC 3D. The converter has a small printed circuit board with jumper wires to make the proper input/output configuration. The pinouts shown above are for a switch box wired for Sony output and their conversion to output configuration for a NEC monitor.

MULTISYNCH SWITCH WIRING ST DIN 13 OUT TO SONY DB-9
4-POLE DOUBLE THROW ON-ON


68 Ohm
100 Ohm
GROUND MONO MONO MONO : <-- SWITCH
INTEN INTEN INTEN :
IN IN IN :
MONO RED GREEN BLUE :|
DETECT OUT OUT OUT :|
RED GREEN BLUE :|
IN IN IN :|
68 Ohm > > >
> > >
> > >
>



Center poles of switch (labeled as RED, GREEN, and BLUE OUT)
are common output to the Sony monitor through the DB-9
connector. When switch is thrown to COLOR side (lower contacts),
the ST's RGB output is fed to the common output center poles.
Monochrome Detect has no output in COLOR. With the switch thrown
to MONOCHROME (upper contacts), Monochrome Detect is grounded and
Monochrome Intensity is fed to the three RGB outputs. Horizontal
and Vertical Synchs are fed straight through from the ST to DB-9
connector. Thanks to Mike Odegard for the original circuit in
file #5617 uploaded in January 1988. It works much better than
my circuit that didn't use resistance.

MULTISYNCH MONITIOR SPECIFICATIONS

DOT BAND SCAN RATE
DIAG PITCH PIXLES LPI WIDTH
MONITOR SIZE mm HxV HxV MHz HORIZ VERT
---------- ---- ----- ------- ------ ----- ------ -----

Atari Color
Medium Res 12 640x200
128K

Low Res 320x200
64K

Atari
Monochrome 12 640x400

256K

Sony
CPD-1302 13 .26 900x560 30 50-100 15-34
504K

NEC Plus 13.5 .33 960x720 94x94 55 56-80 22-45
691K

NEC II 13 .31 800x560 81x79 30 50-80 15-35
448K

NEC 2A Won't Synch with ST

NEC 3D 13 .28 640x480 45 50-90 16-38

Princeton
Ultrasynch 11.5 .28 800x600 30 45-120 15-35
480K

Mitsubishi
Diamondscan 13 .31 800x600 30 45-90 15-36
480K

Apple Mac 13 .25 640x480 23

Sony
1304HG 13 .25 1024x768 28-50 15-38

NOTE: Although the NEC 3D will display 1024x768 resolution, it
must be driven by an IBM 8514/A card for interlaced input.
Supposedly the Sony 1304 will display the above resolutions in
multisynch mode. The Macintosh resolutions are for non-interlaced
display. Call Sony on 1 800 222-0878 for more information
and specifications.

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2732. Re: Decoding Mime encoded Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <56e2ea$ipo@news2.qtm.net>
Source record: 134011

> I need help. I keep running into binary picture files in the
>newsgrouops that are encoded using Mime format or something called
>Base 64. Can anybody tell me how to decode these files using my
>Atari ST? It has 4 megs of memory. I am still accessing the Net using a
>shell account and I have figured out how to decode the UUencoded files
>but not the Mime format. If any one could help me out I would appreciate
>it very much. If you could send me the info via E-mail I would be grateful.

I have had this problem also. Do you have a copy of the latest
Esscode program? It does MIME. You basically run the MIMIE decode
option, pick the MIME file to decode and then pick the destination
file. It worked for me.

2733. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: gozar@kenton.com
Message-ID: <gr5iyMezGuca092yn@kenton.com>
Source record: 134012
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In article <56fd89$df1@mcrware.microware.com>,
danm@microware.com (Dan McNamee) wrote:
>bjr@edison.ebicom.net (Brian Roland) wrote:
>
>>PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
>>Speaking of small mahcines...did Atari ever relase the ST Book in the USA?
>
>>Brian
>
>Unfortunately, no. I would have loved to have one of those, I was
>able to borrow one from engineering when I went on a trip once, and it
>was great. Much better than hauling around my STacy.

I played with one at an Atari show in Chicago. If they would've
released one, I would've bought one on the spot!!!

--

Ryan 'Gozar' Collins gozar@kenton.com
"You can count on others, but its better to use your own fingers and toes"
http://www.kenton.com/users/gozar/index.htm

2734. Re: Toad Computers QUITTING?

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov14.212752.1@cobra.uni.edu>
Source record: 134013

In article <Pine.GSO.3.95.961031170135.12987C-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@ptdprolog.net> writes:

> Yeah, Jenn and Dave help got me my Beetle Mouse when they were out of
> stock and had to import more from England.

Must of paid an arm and leg for it..

> You know something brother...now we live in a world of Windoze/Intel
> computers and the World Wide Web and people would think that those things
> will kill of the ST platform since it couldn't keep up.

I wouldn't brag about it.

> But now, we got emulators that keep getting better and better and not only
> does the ST have a graphcal browser, but the Internet is the biggest sorce
> of Atari support around the world.
>
> And the likes of Silly Sinclap and Billionare Bill can't stop it. :)

Stop what? Upto market forces...

> Eric Noss
> a.k.a
> Mr. Maddog
>

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2735. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GKOTFGAPUP@cabal.shnet.org>
Source record: 134014
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In <1996Nov12.223607.1@cobra.uni.edu> PETER SINCLAIR-DAY wrote:
>In article <GKJNAAAOUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>
>>> Thats an Atari Portfolio Mini Computer, I still have
>>>mine its acutally a very nice piece of hardware, But never found a
>>>market.
>>
>> Well, in Germany, it certainly did, and it's still available. Bad thing
>> is, Atari/JTS "sits on the rights" since they bought this neat little
>> machine. BTW, I've seen a JTS hdd last week.
>
>I thought the Newton is a neat little machine?

Q: How many Apple Newtons does one need to change a lightbulb?

A: Fowl.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

2736. Re: Voice/data modems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-14 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961114233843.22420C-100000@dmapub.dma.org>
Source record: 134015

On Sun, 10 Nov 1996, dave wrote:

>
>
> I want to get a modem which will decide if an incoming call is voice, fax or
> data and send/receive a voice message, receive a fax or enable a data login as
> appropriate.
>
> I think there are 2, a Zyxel and a Sportster VI. Does anyone have any
> knowledge of these? Anyone got one? Any comments?

Is there any software that will support a voice mail feature on the Atari
computers? I may think of getting that. I don't know about a "smart
modem" like that though.

> Thanks for any help...
> --
> dave
>
>
>
>

/\ Richard Wegner - richardw@dmapub.dma.org
/ \
/ Doctor \ To be a star you must shine your own light, follow your own path,
\ Who! / and don't worry about the darkness, for that is when stars shine
\ / brightest.
\/
?? http://www.geocities.com/Area51/6014 (UNDER CONSTRUCTION)

2737. Re: Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKPOAJVBUP@wa.caeci.ol.ni.schule.de>
Source record: 133866

In <56e26c$ipo@news2.qtm.net> Edward S. Baiz Jr. wrote:

>
>I have not been able to get the online emailing in CAB to work. I get
>to the point where I send my message and when I click to send it, I
>get a message that the transaction has failed. Has anyone else gotten
>it to work. I am thinking it just might be my server. I am sure all
>my settings in the STiK configuration file are correct.
>

Yes, it works. I have only one problem with e-mail.

I have two different providers.

E-mail only works with one. I think it is a problem of the provider
not of STIK/CAB

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

2738. Re: Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <328CFEE3.552A@facstaff.wisc.edu>
Source record: 133867

I'm waiting to hear from a friend whether he got an email I sent while viewing his home page
using CAB last night. Everything seemed normal, and when I hit the "SEND" button, I got no error
messages. Of course, I also got no message saying that the post had been sent...don't know if I
should have expected one of those. The setup is: CAB1.5, STiK 1.08, the CAB.OVL that came with
WWW130, a 2.5meg ST w/TOS1.04 and a Supra 9600 baud modem. So we'll just have to see.

Anyway, this is with a University of Wisconsin-Madison account that already works with Antmail
0.7.9 (which is written by Dan Ackerman, who I believe has an Ohio State email address too).
Have you used Antmail successfully?

Doug Kendall
dkendall@facstaff.wisc.edu

Matthew C. Faehnle wrote:
>
> I have not been able to get it to work either and I too am pretty sure that
> all of my configuration is correct. My ISP is The Ohio State University, what
> is yours? I don't think it is the ISP that is the problem. Has anyone been
> able to get on-line e-mailing in CAB to work?
> Matt Faehnle
>
> E-mail addresses:
> -------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
> -------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

2739. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKPOFBBQUP@data.rhein-main.de>
Source record: 133868

In <yvv4tiu87p9.fsf@emw.ericsson.se> Magnus Kollberg wrote:

>I havn't seen the manual to Image Copy, but I bet that you wont find the manual
>to MagiC near as good. It's about the same level as the one you get from Atari
>when you buy the computer if you rip out 80% of it.

Pah, you're seen the german manual for apex2 ?? :->

The original english release are with 248pages in the manual..

If you're owner of the german release you have enough with 1 0 0 pages!!

So we lost easy 148 pages of information.

(At this point, magiC have a big manual with a lot of information) :)

We can't have some things better!?!?!

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

2740. Re: esternal hard drive problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961115185556.14478A-100000@mariner.cris.com>
Source record: 133869

On Fri, 15 Nov 1996, Roger Cain wrote:

>I suppose there COULD be probs. running 2 adapters off the DMA. Not sure how
>you could fix this as the adapters will each have a hard wired DMA input
>which you can't adjust.

Termination might get a little weird at times, but 2 host adapters should
not be a problem! I speak from experience as I have 2 hooked up evey time
I backup my BBS hard drive to the Syquest EZ135M hanging off my main HD
case with the ICS AdSCSI+ in it, the BBS also has an ICD AdSCSI+ and a
neat 535M hard drive I got from Rich T. Works like a charm!

>
>Roger
>rcain@nest.demon.co.uk

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2741. Re: HEARTLAND ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961115192102.14478B-100000@mariner.cris.com>
Source record: 133870
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On 13 Nov 1996 thehidden@ludens.elte.hu wrote:

>Can anybody tell me where I can download Heartland?
>Sorry but I haven't got the original post, only a reply that has no
>information about it. Please let me know.
>
>Thanks,

OK, here it is! http://www.airtime.co.uk/users/stosser/
Enjoy!

>
>
>The Hidden (aka Sebi)
>
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2742. Re: AC Press Release - update

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56j213$a4c@ornews.intel.com>
Source record: 133871

(Posted and mailed)

In article <E0xLnM.BMp@cix.compulink.co.uk>,
cgood@cix.compulink.co.uk ("Christopher Good") wrote:

>
>- US
> Richard Tietjens
> 8495A SW Hemlock
> Tigard, OR 97223
> USA
> Email: RichardX_Tietjens@ccm.jf.intel.com

Correction, please: The above is a tertiary address, at best.

The following email addresses are in order of preference:

AtariComputing@atarinet.portland.or.us
RichT@atarinet.portland.or.us
atari@teleport.com
ataricompusa@freemark.com
RichardX_Tietjens@ccm.jf.intel.com

Note that the Intel address is checked weekdays only, and the Freemakr
account is checked once daily. The others are checked at least twice daily
(more often as time permits).

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2743. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56j11c$a4c@ornews.intel.com>
Source record: 133872

In article <yvvvib77ocl.fsf@emw.ericsson.se>,
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:
>
>atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:
>
>
>> >Now we only need a adapter from 5 volt to 3 volt. There are such
>> >things for the Pentium or 486 (not sure which one..).
>>
>> Both, actually. It's usually a motherboard jumper, though. Should be
>
>Thats' an idea. Not sure that it's that easy to locate the traces and cut
>them, but it should be possible.
>
>So the 060 is 100% pincompatible then? You don't need to change anything
>except 5V to 3V?

CAUTION: I don NOT have the pinouts for either chip. My conjecture was
ONLY for modifying the suppky voltage - pinouts are at this time WAY outside
my area of interest.

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2744. Re: Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56j0gt$a4c@ornews.intel.com>
Source record: 133873

(Posted and mailed)

In article <56dfau$nce@osustat.mps.ohio-state.edu>,
dhbutler@stat.ohio-state.edu (David H Butler) wrote:
>
> No, I don't have HSmodem installed because the instructions are
>utterly incomprehensible.

That's true, but all you need do are copy (in this order) DRVIN.PRG and
SCC.PRG into your AUTO folder.

>...after installing the newest version, CAB tells me "read error on file /"
>no path, no filename, nothing! This is so frustrating!!!)

Find your WWWCACHE folder and look at the contents; there should be a
zero-length file named something like CABCACHE.xxx - if it's missing, start
CAB while you are off-line, pull down the config menu, make sure your cache
path is set properly, save the prefs, and then clear the cache. Exit and
restart.

>Following up my own message, I actually managed to get STiK to dial
>after hours of troubleshooting. Seems the modem was not responding
>to the init string under the normal entry in the STiK setup.

Sounds like an older version of STiK.

HSmodem will fix the port speed problem, BTW.

>I connect, it makes zero difference if I have the correct
>user name and password entered. I can enter complete garbage and it still
>thinks I am making a good connection. The script seems to be correct, it is
>the same one that works on my Newton (which also gave me fewer problems,
>believe it or not!). 3) Nothing works, not CAB, not AntMail, not nuttin'.

Is your account plain, uncompressed SLIP? PPP won't work, and neither will
CSLIP; the VJ flag must be set OFF by your ISP.

(Re: gateway address)
>How can STiK possibly work at all without this setting???

I've set STiK up for at least 4 local ISPs and never needed a gateway
address - thought it was only needed for email, actually, and have never
bothered with it except when using a direct NOS connection.

>Any help would be useful.
>
>a) how do I get more than 19,200? I downloaded hsmodem, but the
>instructions are unusable. (running it seems to do nothing)

See install instructions above; be sure you set your port to MODEM2 or
SERIAL2 rather than AUX or MODEM1 since that is limited by the BIOS to
19200.

>b) has anyone gotten STiK to work with TIAC? if not, why? if so, how?
>
>c) Has anyone gotten Netcom and STiK to work together? how?

I don't beleive Netcom offers SLIP.

>d) Anyone got a handy login script for a decent nation-wide ISP you could
>post???

You can have decent, or you can have nation-wide. I am blissfully unaware
of an ISP who is both.

>e) Why am I up so late?

Too much coffee?

>Thanks in advance. Oh, I'm on a 14mb Falcon (clabs) with
>a 33.6 modem and all non-essential auto programs off (fspatch seems
>necessary, STiK also won't dial my modem without this installed).
>
>This is really bugging me, do you get that impression???

Had no idea. ;^)

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2745. Re: STiK and PPP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZROUAJi.greg_evans@delphi.com>
Source record: 133874

You need to run STIKTSR.PRG in the AUTO folder first.

Greg

2746. Re: esternal hard drive problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56j2km$a4c@ornews.intel.com>
Source record: 133875

In article <Pine.SUN.3.95.961115185556.14478A-100000@mariner.cris.com>,
Tom Lamparty <Lamparty@concentric.net> wrote:
>On Fri, 15 Nov 1996, Roger Cain wrote:
>
>>I suppose there COULD be probs. running 2 adapters off the DMA.
>
>Termination might get a little weird at times, but 2 host adapters should
>not be a problem! I speak from experience as I have 2 hooked up evey time
>I backup my BBS hard drive to the Syquest EZ135M hanging off my main HD
>case with the ICS AdSCSI+ in it, the BBS also has an ICD AdSCSI+ and a
>neat 535M hard drive I got from Rich T. Works like a charm!

Unless one of the HA's has a problem of its own, I see no reason to think
two would cause any problems. My MSTe has the internal Atari host adapter
and an AdSCSI+, and from time to time has had a Berkeley Systems, a Supra,
and an old ICD hooked up as well. As long as proper device ID numbers are
observed, no deleterious effects should be noticed.

BTW, Tom, glad you're enjoying the drive!

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2747. AC Press Release - update

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E0xLnM.BMp@cix.compulink.co.uk>
Source record: 133876

Sorry for yet another update. This time some of the subs details that were missed out have been amended. The previous 2 versions have been withdrawn. Apologies if you've downloaded all 3.

Press release 15 November 1996
==========
Mike Kerslake, a magazine publisher with over fifteen years experience has teamed up with Joe Connor, ex Reader Disk/Public Arena editor for Atari World to create a NEW printed Atari magazine called Atari Computing.

The first issue was launched at the recent Atari shows in London and Birmingham and completely sold out both days! Delighted by the response we've reprinted Issue 1 so if you want to get your hands on this collectors item and join the queue for Issue 2 you need to move fast.

Issue 1 featured contributions from respected and well known Atarians including Graeme Rutt, Jon Ellis, Nial Grimes, Mark Baines, Denesh Bhabuta, Kev Beardsworth, Colin Fisher-McAllum, Harry Sideras, Howard Carson, Xav, Carl L�fgren, Thomas Binder, Al Goold, Chris Good, Ed McGlone, Roy Goring, Neil Martin, Richard Spowart, Chris Holland and Steve Llewellyn.

We've also signed a deal with the two leading disk based magazines, AtariPhile and Maggie to publish regular sections within the magazine. If you've never seen a disk magazine before we think you'll be amazed to find out how much you've been missing!

The Atari Computing launch issue included
---
* News and gossip put together by Graeme Rutt.
* Reviews:
HD-Driver - by Jon Ellis
Deadlands - by Nial Grimes
Kandinsky v2.5 preview - by Kev Beardsworth
E-Copy - by Colin Fisher-McAllum
CoSTa - by Neil Martin
MagiC v4 - by Kev Beardsworth
MagiC v5 preview - by Thomas Binder
* PD/Shareware reviews of AudioCreate, CPU MOD, Pysgham, Start Me Up!, ST-Guide, The filler, CoMa, AppLine, Graph, STD Codes, Maggie 20, Croft Soft Newsletter, 7up, Warp, Maggie 20 and INcontrol reviewed by Joe Connor, Denesh Bhabuta, Carl L�fgren and other reviewers.
* Features:
Music and MIDI primer - by Ed McGlone
RSC file editing - by Mark Baines

NeST primer - by Harry Sideras
BBS primer - Colin Fisher-McAllum
DIY project to add joypad to STe - by Xav
Hard disk primer - by Howard Carson
* User group reports co-ordinated by Al Goold
* Guest sections:
AtariPhile
Maggie
Calamus User
* Reader disk including ST-Guide, MagiC utilities and GEMTrek
* Letters, obituraries for Atari, ST Format and Atari World
* Q&A section, our team of experts are kept busy!
* And there's more!

Background

Following the closure of Atari World earlier this year it was announced ST Format, the last surviving UK newstand publication, has also closed. It's the end of an era in the UK which for the first time since 1987 has no Atari newstand presence.

The men in grey suits are telling us to move onto other platforms but hang on a minute, let's take stock of the situation...
- Atari machines can be purchased and repaired on a shoestring
- Atari machines can produce superb printed output
- Atari machines can surf the Internet and run BBSs
- Atari machines can form the nucleus of a digital music studio
- New software of better quality than ever before is still being released!

That doesn't sound like a dead platform! The Atari platform has been emulated by just about every other platform, we're owners of cult machines! Have you ever noticed ex-Atarians animatedly talking about the 'Good old days' it's a feel good factor missing from all the current machines.

We don't need a new platform but we do need information and a printed magazine is undoubtedly the best way to ensure we see in the millenium!

Apart from a darn good read the other thing most of us like is some new software to play with. The Reader Disk concept offers all readers the chance to get their hands on the hottest new software around along with exclusive versions not available anywhere else. We intend to offer one Reader Disk to accompany each issue, buy it or not, the choice is yours!

What we need, now more than ever before, is your support. It's going to be tough to keep going so we're initially planning bi-monthly releases -but this could change, it's really up to you! Instead of wishing us luck post a cheque to order your copy today!

Ordering
==========
As we're sure you'll appreciate launching a new magazine is a risky

business and our print run will be conservative - we don't expect to keep a stock of back issues for long.

We're not a newstand publication so don't bother looking in the shops. The Atari platform needs this magazine and we need your subscription so do yourself and us a favour, take out a subscription or order an evaluation copy today!

Subscriptions

Many of you (and most of us) lost money following the Atari World debacle and we're determined not to make the same mistake. Atari Computing subscriptions are refundable at any time. Cancel your subscription in writing and we'll return any outstanding credit to you, minus a deduction to cover our costs.

United Kingdom

Send cheque/PO made payable to the 'Atari Computing Group' to:

Atari Computing Subscriptions
73 Bentinck Drive
TROON
Ayrshire
KA10 6HZ
Scotland

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn
Here's the subscription details:

All prices in UK Sterling where £ = British Pounds

Evaluation Copy	UK	EUROPE	USA	* Other
Magazine only	£ 3.00	£ 3.50	£ 4.00	£ 5.00
With Reader Disk	£ 5.00	£ 5.50	£ 6.00	£ 7.00

Subscription	UK	EUROPE	USA	
Magazine only	£ 9.00	£11.50	£12.00	£13.00
With Reader Disk	£15.00	£17.50	£18.00	£19.00

* Local distributors have been appointed in many countries. Please contact your local distributor directly if listed below and let us know if you experience any problems. Please DO NOT subscribe direct to the UK if a distributor local to you is available.

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SAK Sk&#65533;ne
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214 22 MALMO
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Email: sven.bornemark@p56.dada.ct.se

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The following methods work:
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+ Eurocheque made out in Sterling
+ International Post Office cheque payable in Sterling
+ Cash, Sterling, in a registered letter!

Submissions

We're always on the lookout for talented new contributors so if you've
got an idea for an article please do get in touch.

Contacts

Telephone:
****
Unfortunately we have had to withdraw our telephone enquiry service due to the large number of calls, many at very unsociable hours (!), from people who thought we were operating a general Atari helpline, rather than being there to answer queries on the magazine. This helpline is now closed, and callers will simply hear a recorded message to that effect.

Therefore all future enquiries about any matter concerning Atari
Computing MUST be made in writing either via email or by snail mail.
And sent to the following addresses.

General enquiries

Atari Computing
"Rois Bheinn", Overton Crescent,
Johnstone,
PA5 8JB
Scotland

Please enclose an SAE for reply. IRC if enquiring from outside UK.

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Subscription enquires

Atari Computing Subscriptions
73 Bentinck Drive
TROON
Ayrshire
KA10 6HZ
Scotland

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Editorial only

(Review material and letters for inclusion in the magazine)

Atari Computing
Joe Connor
65 Mill Road
Colchester
CO4 5LJ
England

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Atari Computing Issue #1 Reprint update
****
Just to clarify matters, here is the official statement from the
subscriptions/distribution part of AC magazine:

As many people know, issue 1 of AC sold out at the Atari shows in
September. All people who's order/payment had been received by us
before the show weekend either picked their copies up in person, or
had them despatched to their home addresses early the following week.
These people were guaranteed a copy, and they have now received them.

Due to the overwhelming number of orders for issue 1 which we received
after the show weekend, and were unable to meet, we decided to do a
reprint. This reprint was not economically beneficial for us, but we
knew the disappointment that would be caused if many people didn't get
a copy of issue 1, therefore we decided to reprint.

Unfortunately the printers were not able to do the reprint
immediately, and it was only recently that we received the reprint of
issue 1. Since then we have had to process many more names and
addresses and payments (many of which were unfortunately incorrect due
to confusing/unchecked info published by other organisations).

However, the good news is that all of the reprinted copies have now
been despatched.

All people who's order was received by us at either the Troon or the
Sheffield address by last weekend will be guaranteed a copy from the
reprint. However, we have now, effectively, sold out of issue 1. Any
orders received on or since Monday 4 November will have their
subscriptions, or requests for evaluation copies, started/met with
issue 2, which is due out in early December.

Subscription Payments:
****
These payments should still be made to the address published on
subscription forms, which are available via email or snailmail

About the magazine/Who are we?

Atari Computing is financed by the Atari Computing Group, based on CIX, and dedicated to supporting the Atari platform - We're delighted with the response to Issue 1 and working hard on Issue 2!

In case anyone is not sure about the status of Atari Computing, it is an enthusiasts' magazine compiled and distributed by Atari enthusiasts. Unfortunately, we don't have the resources of a 'full-time' publishing company, so all our efforts must be directed to getting the magazine out every two months, rather than try to run an Atari 'helpline'.

Our apologies for the delay in sending out the reprint copies, but there's only a very small group of volunteers doing the work in their spare time, and we've been a victim of our own success!

Who said the Atari scene was dead!

Best wishes

The Atari Computing Group A|C|G

Chris

2748. STReport #1246

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <R1H1Y9g.dpj@delphi.com>
Source record: 133877

11/15/96 STR 1246 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel NT News - Acrobat Reader
- N64/JAG64? - HP Scanners PnP - 486 Comeback?
- NEW Cardinal Modems - Crash Bandicoot - Comdex 1996
- Diamond DVD Kits - NEW Encryption Flap - Dana's Tidbits

Glitch Hits 200,000 AT&T Users
Virus Shuts Down EPA Network
WebCrawler Awards Man $1 Million

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___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
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/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
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\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2749. Re: Same Problem (WAS Old 1040ST's)

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56j0o4$a4c@ornews.intel.com>
Source record: 133878

In article <56e47f$s83@galahad.inetnow.net>,
hadfiiw@inetnow.net (Ian W. Hadfield) wrote:
>
>It sounds like I had the same problem as Katherine so I went out and
>got a new floppy drive. Here's the (same) problem I'm having...
>
>If I put the cables in the RIGHT way the desktop won't come up (just a
>green screen) and if I put the cable in the WRONG way the desktop does
>come up (the white icons on the left) but the drive just keeps on
>spinning and I can't do anything with it. I looked for jumpers on the
>drive to mabye adjust it or something but there aren't any. Anybody
>know what's up??? Do I need a new boot up disk???

No jumpers? I suspect you'll have to modify the cable, then, or make a
kludge cable. Get a standard PC floppy cable with female headers for 2
drives and a double-male 34-pin header. Plug the header into the end of the
cable that's on your ST motherboard. Plug the single female header from the
new cable into the male header, and then plug the connector that's past the
twist in the cable into your new drive.

What's happening is that your ST is looking for A: but the drive you have
put in thinks it's B: - and the ST won't work with a B: and no A:.

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2750. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56j1lt$a4c@ornews.intel.com>
Source record: 133879

In article <495_RCain@nest.demon.co.uk>,
RCain@nest.demon.co.uk (Roger Cain) wrote:
> >> (remember him?).
> r> Apparently, you didn't :)
>
>No one's going to let me forget this, are they :(

Not now. Not ever. NEVER!

<G>

Don't feel bad, Roger, how many people remember that Ada was a quite
brilliant lady's name before the US government made it a cesspit of spagetti
code? Knuth, Wirth, whatever...

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2751. caf audiofile tempo change

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <R-D2QXt.cjohnsen@delphi.com>
Source record: 133880

Anyone know the trick to tempo changes with an
audiofile. Matertrack worke fine in midi,but
the audio file remains consistant to what it
was recorded at. Thanx in advace for any tips.
curt cjohnsen@delphi.com

2752. Re: Voice/data modems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961115Z224636.601dave@mbha.demon.co.uk>
Source record: 133881

In article <Pine.SV4.3.91.961114233843.22420C-100000@dmapub.dma.org>
richardw@dmapub.dma.org "Richard Wegner" writes:

] On Sun, 10 Nov 1996, dave wrote:
]
] >
] >
] > I want to get a modem which will decide if an incoming call is voice, fax or
] > data and send/receive a voice message, receive a fax or enable a data login as
] > appropriate.
] >
] > I think there are 2, a Zyxel and a Sportster VI. Does anyone have any
] > knowledge of these? Anyone got one? Any comments?
]
] Is there any software that will support a voice mail feature on the Atari
] computers? I may think of getting that. I don't know about a "smart
] modem" like that though.
]

Yep, CoMa and Starcall...

Think I will get a USR. Can't afford a Zyxel :-(

--
dave

2753. Illegal Access to HD

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <56h1oh$1hj@netnews.mis.net>
Source record: 133882

Here's something I'm wondering about.
While online to the Net or Web. Is it possible for someone to access my
hard drive, download files and stuff without my knowledge?

Net-Tamer V 1.07X; Beta - Test Drive

2754. Re: {UK} ST Survey {UK}

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56ivir$a4c@ornews.intel.com>
Source record: 133883

In article <328b256c.348650@news.demon.co.uk>,
James@grunt.demon.co.uk (James) wrote:
>
>Cancelled... due to lack of response...

What bloody survey?

>I mean... the ST *MUST* be dead if all I get is 4 or 5 replies....

Or you must be posting from Demon, notorious for poor propagation...

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2755. Re: How to set up "killfile" in TIN?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <848158640_OASIS_@pwomar.demon.co.uk>
Source record: 133884

In article <Pine.SUN.3.95.961111152613.1113A-100000@voyager.cris.com>
Tom Lamparty <Lamparty@concentric.net> said:-

>On 11 Nov 1996, Hallvard Tangeraas wrote:
>
>>Yesterday the wildest thing happened- there were over 7000 messages to be
>>downloaded from this group!!! (I use an offline reader).
>
>That was probably due to the second 5000+ part meow message hitting your
>ISP's site!

I was really annoyed at Demon's feed being days behind the rest of the
world but it looks like these postings got cancelle before they even
hit the news machines so thanks for crap news Demon!

>>Is there a way I can filter out any messages containing "Meow" or "meow" in
>>the subject field?
>
>Haven't found a way to make it that general in the subject field, but you
>can kill messages with meow in the body text!

I don't know anythign about TIN but can you not manually add something
like:
Subject: *meow*
to the killfile?

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.

2756. Announcing PhotoScan

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: sdelaney@steil.wintermute.co.uk
Message-ID: <847287094_OASIS_NEWS@steil.wintermute.co.uk>
Source record: 133885

```
**************************************************
* Introducing PhotoScan *
* Floppyshop's NEW Photographic Digitising Service *
**************************************************
```

Floppyshop are pleased to announce PhotoScan, a low cost photographic digitising service for those of you who do not have CD-ROM drives and are therefore unable to make use of Kodak's PhotoCD technology. PhotoScan was originally intended solely as a service to Positive Image users who did not have scanning facilities. However, we recognised that Atari owners have a need for this type of service in other areas including Desktop Publishing, and of course everyone wants to make up slideshows featuring their favourite holiday snaps.

All you have to do is send us your snaps (along with the appropriate fee) and we'll put copies of them onto floppy disks in both 256 colour and True Colour formats. Be warned, a full size 6"x4" print saved as a 256 colour image requires 528K of free RAM to reload and a True Colour JPEG of the same image will require 1.55 Mb of RAM when decompressed. For this reason, you will need at least 1 Mb of RAM in order to use the 256 colour image and at least 2 Mb for the True Colour one. In most cases, the 256 colour images are almost indistinguishable from their True Colour counterparts, use them and save memory. All scans are created using professional scanning equipment and calibrated using Kodak's proprietary high precision colour match software.

ST owners should not be put off by the mention of 256 colour images. GIF images can be viewed on an ordinary ST/STe in full colour using either Speed Of Light or PhotoChrome, two Shareware packages available from Floppyshop. In addition, the images can be easily converted (including resizing and colour reduction if necessary) to any other format you require using such packages as GEM-View, Look 'N' See, Bitmap View and a host of other Shareware file conversion tools, all of which are available from Floppyshop.

Ordering Information
****

1. Maximum size of photograph is 6"x4" (but see 9 below).

2. If your photographs are particularly valuable we suggest that you send them to us by registered post. If you want your goods returned by registered post, this will be charged at cost (see below) and is in addition to the stated P&P.

3. This is a digitising service not a photo retouching one! The disk images you receive back will be a close match to the print you sent us (blemishes

and all!).

4. All material sent to us for scanning must be your own work or you must enclose written permission from the copyright holder to reproduce his/her work. We will not scan material taken from books, magazines or indeed any material protected by copyright law. If you use our service you agree to indemnify Floppyshop against any claims arising from breach of copyright as a result of us duplicating any material on your behalf.

5. We can digitise images from prints, negatives or transparencies.

6. Your photographs may be colour or black and white. In the case of black and white prints, the disk images will be saved as greyscales. If your photograph is in colour but you prefer a greyscale scan (eg; for use in a DTP package) you can request this as an alternative to colour.

7. 256 colour images will be supplied in GIF format unless you specifically request otherwise. The alternatives on offer are TIF or PNG. There is no choice for True Colour images, these can only be output as JPEG due to their sheer size.

8. Please ensure that you send your photographs to us in appropriate packaging designed to protect them in transit (hard backed A5 size envelopes are recommended for this purpose). We can take no responsibility for goods lost or damaged in the post on their way to us. It is your responsibility to ensure that your photographs reach us in good condition.

9. If you need larger photographs scanned or particularly high resolution scans for professional reproduction work, we can handle up to A4 size at up to 1200 dpi but the files will be massive and you will have to send us a formatted EZ-135 cartridge to put them on! We will need to discuss your exact requirements in these cases and will give you a quote before commencing work. If you require this service please call Steve Delaney on 01224 586208 Tues, Wed or Thurs between 9am and 4pm. Or you can email me (sdelaney@steil.wintermute.co.uk)

10. We have demo disks available which illustrates the sort of quality (dependent on the quality of your photograph of course!) you should expect from our service. Just order the PhotoScan demo disk. It costs 1 pound and is available for the ST or the TT/Falcon. Please state which computer you own when ordering. The demo files are also available by ftp. Here's how to get them:-

ftp ftp.wintermute.co.uk

Log in as ftp or anonymous and use your email address as your password. Now change to the correct directory as per below:-

cd /home/s/steil/outgoing/

followed by dir to display the directory.

The file you require will be foto_st.zip or foto_030.zip as appropriate. Just type:

get foto_st.zip

or

get foto_030.zip

to download the appropriate file.

** You can also download them directly from our Web site by selecting the option to download the Positive Image demo from the title page. This opens up the directory which contains all Floppyshop downloadable software. The url address is:

http://www.netkonect.net/flopshop/

Pricing
****
Due to the setup time involved we regret that we cannot handle orders for less than three scans. The charge per scan (up to 6"x4") is 2.50 pounds. There is a fixed P&P charge (1.25 pounds UK, 2.25 pounds Europe, 3.00 pounds rest of world) per order regardless of order size. If you wish your goods to be returned by registered post, please add the registration fee (currently 2.70 pounds in the UK, overseas customers contact us first if not paying by credit card) onto the above. Please note that the P&P charge is in addition to that for any software ordered at the same time as photographic orders are despatched separately. Usual turnaround on PhotoScan orders is 7-10 days.

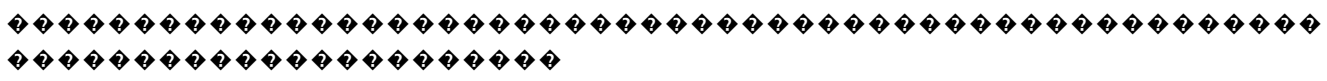
Disclaimer
****
Although every care will be taken with your photographs, we can accept no liability for loss or damage to your property however caused. Our liability is strictly limited to the cost of your order. Receipt of your photographs by us for digitising implies your acceptance of this disclaimer.

Placing Your Order
****
All orders should be sent to Floppyshop, PO Box 273, Aberdeen, AB15 8GJ, Scotland, U.K. and cheques/PO's should be made payable to Floppyshop. Credit card payment welcome.

Further Info
****
If you require further information, email sdelaney@steil.wintermute.co.uk

--

/**\
| Steve Delaney (Floppyshop) sdelaney@steil.wintermute.co.uk |
| |
|**|
| Nothing is foolproof because fools are ingenious! |

\ /


2757. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: i0080108@ws.rz.tu-bs.de
Message-ID: <56hoso$h4v@ra.ibr.cs.tu-bs.de>
Source record: 133886

Adrian Bridgett (apb25@apb25.emma.cam.ac.uk) wrote:

: Oops - I think my thoughts on LaTeX differ with people! It does have its
: good points, but it is not a DTP program, aligning things can be difficult.
: I would not call LaTeX fast by any stretch of the imagination. It is fine
: when it somes to printing where my DeskJet can't keep up, but for bug-fixing
: - for instance aligning things or correcting overfull tables - it is a pain
: to have to wait for it to format 100 pages or so. I do like the contents
: page handling though.

Why don't you split your document?
I have only one chapter per file and use the includeonly magic to
include the chapters I'm modifying.

Similar to the Masterdocument in WinWord, but much easier. (And it
works:-)

--
Axel Kielhorn

I've been called names,
but they've been silenced!
Madonna alias Evita aka Eva Peron

2758. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: i0080108@ws.rz.tu-bs.de
Message-ID: <56hp0i$h4v@ra.ibr.cs.tu-bs.de>
Source record: 133887

Roger Cain (RCain@nest.demon.co.uk) wrote:
: Hi saspeyer@reading.ac.uk, on 04 Nov 96 you wrote:

: It's a very fine type-setting program designed by Nicklaus Wirth
: (remember him?).

No, I remember him.
But he didn't write TeX.
TeX is still by Donald E. Knuth.
(The same DEK who wrote the Art of Computer Programming)

: Both Lindner and Strunck implementations are PD. If you want to take it
: seriously you need a copy of "The TeXBook" by Wirth.

Again Knuth.

(And I would rather suggest LaTeX by Leslie Lamport)

--
Axel Kielhorn

I've been called names,
but they've been silenced!
Madonna alias Evita aka Eva Peron

2759. Re: Starfax, Starcall, Okami, English KGMD - where?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56j1cu$a4c@ornews.intel.com>
Source record: 133888

In article <GKPUEGUQUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:
>
>In addition, I am looking for Okami. I tried some WWW page URLs I saw
>posted here in c.s.a.s., but they didn't seem to work. Metacrawler was also
>unable to come up with a valid URL.

Try ftp://ftp.teleport.com/users/atari/o_026.zip - it's the latest version
as far as I know.

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2760. '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: mdf16@zimmer.csufresno.edu
Message-ID: <56ijrl$55d@shadow.CSUFresno.EDU>
Source record: 133889

Does anyone know if someone is planning on making an '060 card (similar to Afterburner, only with the new CPU) for the Falcon? From the MIPS specs I've seen, this chip rocks!!!! I was thinking about eventually getting an Afterburner (when I get rich enough), but an '060 would be well worth the wait! Someone said the Phoenix will have a 120MHz 68060? How many MIPS is that? I know nothing about how MIPS is calculated. Would that just be 2x the speed of a 60MHz 060? That would make the 120MHz 060 a 200+MIPS CPU!!! WOW!!!! That'd be awesome!!!

Mike Freeman
daymon@psnw.com

2761. Re: HEARTLAND ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <328cd739.10705013@news.airtime.co.uk>
Source record: 133890
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On 13 Nov 96 12:25:08 +0100, thehidden@ludens.elte.hu wrote:

>In article <Pine.BSI.3.95.961112091556.27692A-100000@usr05.primenet.com>, Katherine L
Ellis <kellis@primenet.com> writes:
>> Heartland works fine on the falcon. You have to use stos fix though...

>Can anybody tell me where I can download Heartland?

funet.fi
cnam.fr

from the web page in my sig :)

ENJOY:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2762. Re: Explanation of "AV-start" wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GKPIAFUQUp@tos.ak.planet.gen.nz>
Source record: 133925

In <01bbcfd2$f27423c0$80dfe49d@michael_home1.ac.uk> "Michael Clemmetsen" wrote :

>AV start allows one program to start another program and it pass it
>parameters. e.g. your text editor could start your compiler giving it the
>name of the program you are currently editing. I'm sure there is a lot more
>to the protocol than this. Perhaps others here can enlighten us.

Actually, this can already be done without AV Protocol.

What AV_START does is let an application tell the desktop (or AV server)
to open a file. This might be an application, in which case it would be
executed, or if it was a non-executable file, it might be loaded into
a suitable viewer. Just whatever the AV server thinks is the right thing to do.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

2763. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <56gdfj$kl5@scanner.worldgate.com>
Source record: 133926

Hi Mike,

>The Motorola spec says that it is bus compatible with the 040
>and basically requires only an FPU patch.
>David mentioned something about being expensive??????
>Could you really put a price on YOUR 060 Falcon ? :)
>Afterburner 060@48mhz + Nemisis and 24mhz bus.....
>It boggles the mind.
>
>Mike

The 060 is indeed bus compatible with the 040. The F-Line call is
different as you noted, however, there are unimplemented interrupts
in the 060 that have to be handled as well.

Other than that, there would not be much expense involved. The 060 is
not that much more $ than an 040.

All the best,
Chris @ Computer Direct

http://compdirect.com

2764. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56gf0s$g79@orm.southern.co.nz>
Source record: 133927

Hi there...

Brian Roland (bjr@edison.ebicom.net) wrote:
: What is the MOV format?
: Any Atari progs that will display them?
: If so...where can I get it?

MOV usually refers to Apple QuickTime format. These are usually video files with sound, but can also be MIDI and other stuff.

If you have a Falcon, or TT with graphics card, then M-Player will possibly play them. You will also need LOTS of RAM if you want to hear the audio that accompanies the video data. The player is pretty slow, and drops a lot of frames in order to keep up with the sound, but it is almost our only option for playing QuickTime movies. It also does Windoze AVI movies and FLI/FLC/FLH animations.

Sadly you will only need a slow Mac to play QT movies at MUCH better quality, so this isn't really what I consider to be useful for Falcon owners. DSP use is a must...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

2765. Re: Speeds

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56gfoe$g79@orm.southern.co.nz>
Source record: 133928

Taneli Mielikainen (Taneli.Mielikainen@club.mpoli.fi) wrote:
: How fast is 56001(32MHz), 68000 (8/16 MHz), 68030 (16MHz) and 68060 (60MHz)?
: (MIPS,FLOPS, or compared to quite fast Pentium)

I will quote these figures in MIPS...

DSP 56001 (32 MHz) -> 27 MIPS
MC 68000 (8/16 MHz) -> 0.8/1.6 MIPS <- This could be wrong
MC 68030 (16 MHz) -> 3.84 MIPS
MC 68060 (60 MHz) -> 110 MIPS

As far as I know, a Pentium133 is 85-90 MIPS.

The Pentium has partly a 64-bit internal architecture whereas the 68060
is entirely 32-bit (please tell me if I'm wrong). Looking at the MIPS
rating you can see that the 68060 will make a Pentium at the same clock
speed look slow.

Please note that it is dangerous to quote MIPS as I have here. The best
way to measure performance is in how much one enjoys using their
computer. My Falcon030 then performs better than ANY PC or Mac!! :)

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

2766. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56gf3e$g79@orm.southern.co.nz>
Source record: 133929

Brian Roland (bjr@edison.ebicom.net) wrote:
: What is the MOV format?
: Any Atari progs that will display them?
: If so...where can I get it?

OOOPS!! Forgot to say where!

Get it from ftp.cnam.fr in the pub/Atari/Falcon/Multimedia directory I think...it is at version 2.06 AFAIK...

Chris W.
/|\

2767. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <56gpm9$hll@charm.magnus.acs.ohio-state.edu>
Source record: 133930

In article <56gf0s$g79@orm.southern.co.nz>,
Chris Wilkinson <chriswil@southern.co.nz> wrote:
>Hi there...
>
>Brian Roland (bjr@edison.ebicom.net) wrote:
>: What is the MOV format?
>: Any Atari progs that will display them?
>: If so...where can I get it?
>
>MOV usually refers to Apple QuickTime format. These are usually video
>files with sound, but can also be MIDI and other stuff.
>
>If you have a Falcon, or TT with graphics card, then M-Player will
>possibly play them. You will also need LOTS of RAM if you want to hear
>the audio that accompanies the video data. The player is pretty slow, and
>drops a lot of frames in order to keep up with the sound, but it is
>almost our only option for playing QuickTime movies. It also does Windoze
>AVI movies and FLI/FLC/FLH animations.
>
>Sadly you will only need a slow Mac to play QT movies at MUCH better
>quality, so this isn't really what I consider to be useful for Falcon
>owners. DSP use is a must...
>
>Chris W.
>/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU
>

M-Player works very well in playing AVIs and MOVs on a TT030, equipped with a
Cyrel, Sunrise graphics card. This is a great piece of shareware. The check
is in the mail for this one.

Raymond Collins	Atari TT030 4/16 Mb ST/TT RAM 245 HD
a.k.a Master Z --|Z|-- |Travel via ZyXEL 28,800 (115,200)baud
Collins.197@osu.edu	2MB CyREL, Sunrise M16-1280 video card
rcollins@freenet.columbus.oh.us	Die Hard Atarian since 1983

2768. FS: Calamus SL $70

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <56gvij$sej@alexander.INS.CWRU.Edu>
Source record: 133931

Hi- includes original boxes, docs, disks, etc. Latest version.

Thanks!
--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

2769. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvvib77ocl.fsf@emw.ericsson.se>
Source record: 133932

atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

> >Now we only need a adapter from 5 volt to 3 volt. There are such
> >things for the Pentium or 486 (not sure which one..).
>
> Both, actually. It's usually a motherboard jumper, though. Should be
> simple enough to locate the +5v traces on the AB daughterboard and clip
> them, stick a +3v regulator chip in there - it's a little 3-pin
> transistor-looking thingy with a "heat sink tab" and you almost surely would
> need a heatsink, but in theory...

Thats' an idea. Not sure that it's that easy to locate the traces and cut them,
but it should be possible.

So the 060 is 100% pincompatible then? You don't need to change anything except
5V to 3V?

Anyone who has done it? :-)

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2770. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvsp6b7o3i.fsf@emw.ericsson.se>
Source record: 133933

atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

> In article <yvv20dy86ap.fsf@emw.ericsson.se>,
> Magnus Kollberg <emwoll@emw.ericsson.se> wrote:
> >So what is the difference between MagiC and Win95? I thought MagiC was
> >the Atari port... they both have VFAT and they both crash. Hoho.. B-]
>
> MagiC is supported by an active developer who has pride in his work and
> doesn't charge people $35 to report a bug. OTOH, Win95 aka Mac86... Well,

I was joking. :-)

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2771. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvu3qr7o6d.fsf@emw.ericsson.se>
Source record: 133934

Chris Krowchuk <chris@compdirect.com> writes:

> The 060 is indeed bus compatible with the 040. The F-Line call is
> different as you noted, however, there are unimplemented interrupts
> in the 060 that have to be handled as well.

Bus compatible? Not pin compatible as well?
Are these interrupts connected to pins or is it software controlled?

> Other than that, there would not be much expense involved. The 060 is
> not that much more $ than an 040.

You doesn't happen to know if it would be possible to put a 060 on the AB040
without to many modifications?

Regarding price, the 060 is two times the price of a 040 if you buy it
at Falcon Pro Center in sweden...

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2772. Re: STiK and PPP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbd2d6$5e79de60$80dfe49d@michael_home1.ac.uk>
Source record: 133935

You need to put STIKTSR.PRG in your auto folder and edit the configuration files:
DEFAULT.CFG and DIAL.SCR. These files then need to go in a folder called STIK_CFG in the root of your boot drive. Finally, remember you also need STIK.RSC as well as STIK.ACC in your boot-root. The STiK doc might not seem that comprehensive but you'll find all you need to know from the comments in the configuration files. Other questions should be answered by whoever you are using as an ISP. The most important thing you need to know is do they allow SLIP connections - this will let you browse the web, telnet and ftp. If you want to send and receive mail they will also have to provide a POP3 server and an SMTP server.

Hope this helps,

Michael

Reg Loeppky <a50146w8@awnet.com> wrote in article
<32874561.27F2@awnet.com>...
> I'm getting this error message when I select the STik.ACC:
>
> STIK Not Initialized
> Can't Load Config

2773. Re: Decoding Mime encoded Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961115Z091326.966dave@mbha.demon.co.uk>
Source record: 133936

In article <56e2ea$ipo@news2.qtm.net> ebaiz@qtm.net "Edward S. Baiz Jr." writes:

> I need help. I keep running into binary picture files in the
] >newsgrouops that are encoded using Mime format or something called
] >Base 64. Can anybody tell me how to decode these files using my
] >Atari ST? It has 4 megs of memory. I am still accessing the Net using a
] >shell account and I have figured out how to decode the UUencoded files
] >but not the Mime format. If any one could help me out I would appreciate
] >it very much. If you could send me the info via E-mail I would be grateful.
]
]
] I have had this problem also. Do you have a copy of the latest
] Esscode program? It does MIME. You basically run the MIMIE decode
] option, pick the MIME file to decode and then pick the destination
] file. It worked for me.

Also note that when uudecoding or mime decoding, the file selector pops up looking for a destination filename. When uudecoding, I have found this needs to be cleared (ie a null target filename), but when mime decoding you *must* have a target filename (I usually use something like test.txt. As I recall the software generates the correct filename from the archive anyway, but if not then change the name if it is a zipfile or binary). In this respect it is not very good interface coding, but it is a good program otherwise.

<trivia mode on>
I think I saw somewhere that the PC version is up to about version 7
<trivia mode off>

Hope this helps.
--
dave

2774. Starfax, Starcall, Okami, English KGMD - where?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GKPUEGUQUp@tos.ak.planet.gen.nz>
Source record: 133937

I recall recently seeing mention of fax software called Starfax, and a terminal called Starcall.

Unfortunately, the article has expired just when I want to get this software.

In addition, I am looking for Okami. I tried some WWW page URLs I saw posted here in c.s.a.s., but they didn't seem to work. Metacrawler was also unable to come up with a valid URL.

And lastly, I am trying to find the English version of KGMD.

Any help with finding any of these items would be appreciated.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

2775. Re: Speeds

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <56gvkn$3hm@scanner.worldgate.com>
Source record: 133938

chriswil@southern.co.nz (Chris Wilkinson) wrote:
>Taneli Mielikainen (Taneli.Mielikainen@club.mpoli.fi) wrote:
>: How fast is 56001(32MHz), 68000 (8/16 MHz), 68030 (16MHz) and 68060 (60MHz)?
>: (MIPS,FLOPS, or compared to quite fast Pentium)
>
>I will quote these figures in MIPS...
>
>DSP 56001 (32 MHz) -> 27 MIPS
>MC 68000 (8/16 MHz) -> 0.8/1.6 MIPS <- This could be wrong
>MC 68030 (16 MHz) -> 3.84 MIPS
>MC 68060 (60 MHz) -> 110 MIPS
>
>As far as I know, a Pentium133 is 85-90 MIPS.

Actually Chris...

There is no such beast as a 68060 60MHz. 50MHz and 66MHz only. The 50 MHz is rated at 100 MIPS and 47 MFLOPS. One could also rate it at 150 MIPS if they included the math functions. The 060 is capable of 3 instructions per cycle and one of these instructions can be a math instruction due to the multi processing capabilities of this processor.

We run the 060 at 60MHz in our DirecT60. This gives us a rating of 120 MIPS. (flops rated seperate)

The 060 66MHz would of course have a rating of 132 MIPS. (flops rated seperate)

All the best,
Chris @ Computer Direct

http://compdirect.com

2776. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvpw1f7fic.fsf@emw.ericsson.se>
Source record: 133939

chriswil@southern.co.nz (Chris Wilkinson) writes:

> If you have a Falcon, or TT with graphics card, then M-Player will
> possibly play them. You will also need LOTS of RAM if you want to hear
> the audio that accompanies the video data. The player is pretty slow, and
> drops a lot of frames in order to keep up with the sound, but it is
> almost our only option for playing QuickTime movies. It also does Windoze
> AVI movies and FLI/FLC/FLH animations.
>
> Sadly you will only need a slow Mac to play QT movies at MUCH better
> quality, so this isn't really what I consider to be useful for Falcon
> owners. DSP use is a must...

Ehhh.... are we using the same program? Okey I have a 040 in my Falcon, but
I had no problems what so ever reagarding speed.

Which MOV files have you found that are causing frames to be dropped?
Could you point me to one that is less than 1.4MB so I can get it home
on a disk.

I have only found MOV files which uses 160x80 (maybe a bit higher) and with
sound it plays all frames without any problems at ~6fps. Whitout syncronization
with the sound I get over 30fps.

I can't belive that a 16MHz 030 MAC could do it better! As you said it doesn't
use the DSP so it's a great piece of work and does the job very good indeed.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2777. Re: Toad Computers QUITTING?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvohgz7exk.fsf@emw.ericsson.se>
Source record: 133940

sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) writes:

> > Yeah, Jenn and Dave help got me my Beetle Mouse when they were out of
> > stock and had to import more from England.
>
> Must of paid an arm and leg for it..

Havn't you got into the wrong group now?

We don't realy need to read your boring comments in this group. We have
more than enough of you in others.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2778. Mailing list for Thing

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <56hnin$jq4@rs18.hrz.th-darmstadt.de>
Source record: 133941
Cross-posted to: de.comp.sys.st,comp.sys.atari.st,maus.sys.atari.st

< English text below >

Hallo!

Es gibt jetzt eine Mailingliste fuer Thing, den alternativen Desktop fuer
TOS-Rechner und kompatible Systeme. Die Adresse der Liste ist
binder@isa.informatik.th-darmstadt.de, mit dem Subject "Thing: subscribe"
und der eigenen EMail-Adresse als erster Zeile des Bodies traegt man sich
in die Liste ein und erhaelt dann naehere Informationen. Wer nicht teil-
nehmen will, kann trotzdem Beitraege schicken (das Subject muss dabei
"Thing: " enthalten), sollte aber dazuschreiben, dass er nicht Mitglied
der Liste ist.

Achtung: Die eigene Adresse fuer "Thing: subscribe" muss im UseNet-Format
vorliegen, also z.B. Thomas_Binder@hd.maus.de, sonst klappt es nicht!

==

Hi!

There's now a mailing list for Thing, the alternative desktop for TOS-
computers and compatible systems. The address for the list is
binder@isa.informatik.th-darmstadt.de, use the subject "Thing: subscribe"
and your EMail-address as the first line of the body to subscribe to the
list; you'll then receive further information. If you don't want to
subscribe, you can still send contributions to the list (the subject has to
contain the substring "Thing: " for that), but don't forget to state that
you are not a member of the list, then.

Important: Your own EMail-address for subscriptions has to be in UseNet-
format (e.g. 12345.6789@compuserve.com), otherwise it won't work!

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

2779. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvralv7o27.fsf@emw.ericsson.se>
Source record: 133942

chriswil@southern.co.nz (Chris Wilkinson) writes:

> Get it from ftp.cnam.fr in the pub/Atari/Falcon/Multimedia directory I
> think...it is at version 2.06 AFAIK...

MPlayer is at 2.19 last time I checked.

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

2780. WTB: Eprom Programmer

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9611151417.AA04491@rtbdel24s.CAO>
Source record: 133943

Hello,

For a small project i'm planning, i will need to program
some UV-proms (27128/27256) and small PALs. i really would
like to do that with my megaST, that's why i'm looking
for a used Prommer (Junior or other)...i remember the
kind that goes into the cartridge port, but any will do.

Any offer is welcome. based on a reasonable price i can
pay postage from europe or the usa even.

thanks.

fab.

+ F.Gamberini
+ Paris. France.

2781. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <495_RCain@nest.demon.co.uk>
Source record: 133944

Hi rm03@ic.ac.uk, on 11 Nov 96 you wrote:

>> designed by Nicklaus Wirth
r> ....except that it's actually by Donald Knuth (the author of
r> `The Art of Computer Programming' books.)

... and whose TeXBook I had on the shelf in front of me when I said Wirth
was the TeX-man!!!!!!! Not only senile but blind!

r> Wirth invented Pascal, not TeX.

.. and Modula.

>> (remember him?).
r> Apparently, you didn't :)

No one's going to let me forget this, are they :(

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2782. Re: ZIP Drives & Drivers.

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <498_RCain@nest.demon.co.uk>
Source record: 133945

Hi dbrewood@nest.demon.co.uk, on 11 Nov 96 you wrote:

d> Well I've now got my ZIP drive and it's working perfectly with AHDI,

Hey, congrats., Daron!!! But it's not Xmas yet!!!!

This graunching cartridge ... it's not write protected, is it?

d> Never tried BIG_DOS although I do have it here, any ideas what it does
d> as I don't think I have any docs for it.

It'll gobble up some of your RAM and, in exchange, give you more
partition identifiers to use if you run out on normal DOS.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2783. Re: Replacing ICD driver with CHBD- how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <494_RCain@nest.demon.co.uk>
Source record: 133946

Hi Jens, on 09 Nov 96 you wrote:

h>>> [Changing harddisk driver from ICD 6.5.5 to CBHD 4.57]

JF> ICD 5.4.0, which works well with Minix filesystems.

JF> Although I don't have problems reading the documentation as I'm a
JF> German, I think it's very confusing. The description of configuration
JF> settings is missing
JF> and the purpose of the package's different components isn't described
JF> either.
JF> There are 3 progs in the packet: CBHD.PRG, CBHD0.PRG and SCSIDRV.PRG.
JF> There is also a SCSI.RAM. What are these good for?

Have you got the .HYP, Jens. It's a bit of a struggle for me as only Deutsch ATM. However, I have tried my best with it and agree that it's all a bit confusing!

Some of the CONF settings are identical to ICD's (FAT/Dir buffers, Additional folders). Others are new - "Active partitions" and "Write Protected Partitions" but are fairly straightforward. I haven't touched the default setting of the SCSI-driver parameters because these might stop the thing working altogether! BUT, it would be a good idea to be able to use these to fine-tune the driver for a particular computer/HD configuration.

OK, a few guesses now :)

CBHD0 - provides the SCSI interface as in the docs. Think of it as an operating system extension.

CBHD - this is the SCSI i/f PLUS a HD driver which hooks into the Atari file system.

SCSIDRV - I think this is identical in function to CBHD.PRG; a SCSI i/f and file system driver which can be installed during normal running (MORE about this later!)

SCSI - from it's size I guess it is the same as CBHD and SCSIDRV in function. Maybe this is the file which is loaded by Mac emulators?

And now one for you :) ......

SCSI.CPX - what on earth does this do? It just seems to call itself v1.00 and offers the option of "Rescan" which does nothing useful. (Ermm ... Claus, HELP!)

>> Here is how I did it - maybe there are some unneccesary steps here
>> but this works:

JF> I followed your instructions verbatim (with CBHD.PRG), but all I got
JF> when rebooting the computer was:
JF>
JF> ----8<---
JF>
JF> [welcome banner]
JF> Initializing SCSI Driver...
JF> Scanning Busses...
JF> ACSI... 01 02
JF> scanning done
JF> 00.01.0 Hard Disk FUJITSU M2682S-512 C D E F G H I
JF> 00.02.0 Hard Disk SyQuest SQ 555 J K L M
JF> SCSI driver not installed
JF> Installing ACSI-Buffer
JF> AUTO folder : C
JF> ACCs/DESKTOP.INF: C
JF>
JF> ----8<---

Ah yes! I recognise this. When it says "SCSI driver not installed" it is
reporting the situation when it started running. If you were to run CHHD
again (as happens on my m/c which uses MagiC which does a re-boot) it would
say "SCSI driver installed".

JF> Then there were 11 bombs across the "SCSI driver not installed"
JF> line.

:(ugh! NOT expected!

JF> Here's what the German installation docs say:
JF>
JF> ----8<---
JF>
JF> To install the CBHD harddisk [driver] you preferably should use SED
JF> if you have
JF> it. SED is the sector editor from the Scheibenkleister [book] which
JF> is freeware
JF> as source text.

I found SED v5.66 but was puzzled about how I was supposed to use it. I can
find nothing there which installs a driver. All I can think is that you are
supposed to use the sector editor to edit the boot block (which contains the
driver loader) to make it refer to CBHD.SYS rather than what was there before
(in your case, and mine, the boot block would have contained the string
"ICDBOOT.SYS").

JF> You may use CBHDCONF alternatively.
JF>
JF> First start a SCSI driver (CBHD.PRG or SCSIDRV.PRG).
JF>

JF> After that you can make a drive bootable with CBHDCONF
JF> ('Installieren' menu entry). Following this you have to copy CBHD to
JF> CBHD.SYS onto the corresponding
JF> partition.

This is where the trouble is, I think!

I don't know whether you have a streamer tape and have looked at GEMAR versions 3.0 and above. These use the CBHD driver and say that CBHD.PRG or SCSIDRV.PRG should be run first. If I do this GEMAR crashes!

Both CBHDCONF and GEMAR documentation seem to believe that running these PRGs will make the driver correctly available. I don't think this is true. The only way I have got CBHDCONF and GEMAR to work properly is to fiddle around to make sure that CBHD.SYS gets loaded at boot-time. Hence my long-winded method of getting the ICD driver-loader to load CBHS.SYS before running CBHDCONF/Install to get it to re-write the boot-sector to it's own specification.

Of course, you should only have to do this once!

JF> CBHD0 itself doesn't have any routines to use the interfaces of the
JF> Atari, it uses the routines of the SCSI driver instead. So CBHD0 can
JF> also be used on a Macintosh running MagiCMac.
JF>
JF> BTW: CBHD.PRG is also using the routines of the SCSI driver and
JF> doesn't use own routines if the buses are already served by another
JF> driver.
JF> ----8<---
JF>
JF> I think it's a bit confusing: if CBHD.PRG is the driver, what is the
JF> SCSI driver CBHD uses as mentioned in the documentation?

You are right! It IS a bit confusing. I have read this a few times and think that this is what it amounts to:

CBHD0 has NO hardware driving routines - it just hooks its software interface onto the driver already installed. (We knew this!)

If CBHD or SCSIDRV find h/w drivers installed they just hook the s/w interface into them. If there are NO h/w drivers installed (i.e if CBHD runs on a bare m/c) then CBHD and SCSIDRV install THEIR OWN h/w drivers.

If we assume there is a FAULT in the way that the s/w interface works with any installed ICD h/w driver this would explain why GEMAR and CBHDCONF fail if they are run with the s/w i/f installed by just running the .PRG versions in a running m/c.

Make sense??? If so Claus may have some work to do on the ICD driver/CBHD s/w i/f interaction. (Claus ?????)

JF> After unsucessfully trying to install CBHD on my harddisk, I re-
JF> installed ICDBOOT.SYS and prepared an autoboot floppy with CBHD.PRG
JF> in the auto folder and SCSI.RAM on A:\.

JF>
JF> I made a warm start pressing CTRL-Shift-Alt before the floppy drive
JF> was accessed --and it worked.
JF>
JF> But how do I get the stuff working on harddisk?

I think you are nearly there!!! I don't think that SCSI.RAM is necessary but once you have got CBHD running as the first (and only) driver you should run CBHDCONF/Install immediately when a new boot block which looks for CBHD.SYS will be written. Provided you have CBHD.SYS in the root directory of the partition you have selected as the boot partition everything should load up fine at the next boot. I suppose there are quite a few ways to make sure that CBHD is the first and only driver; my fiddling explored a few of these but yours is just as good.

I have just acquired CBHD v4.57. Not a lot of change but there is a primitive partitioner available in this. The part I REALLY want is the "Geratereihenfolge" which will enable us to tell CBHD which SCSI devices to scan - this will speed up booting.

While I have had quite a few bothers with CBHD/GEMAR/CBHDCONF I don't intend to denigrate it. It seems like a really fast driver and has behaved very well during the past 2 weeks when I have had it installed for normal use.

{Well done, Claus! Maybe there is a bit more work to be done on the docs. and the interaction with the ICD driver :) }

Roger
rcain@nest.demon.co.uk

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~~~~~~
Via the Net2Net NeST gateway - 90:100/999

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2784. Re: Questions about installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <496_RCain@nest.demon.co.uk>
Source record: 133947

Hi ELUAG@leeds.ac.uk, on 06 Nov 96 you wrote:

E> The point of this? Well, I've just wiped my eyes past a whole load of
E> posts, and stopped at this thread because our friend Hallvard, has
E> also reported that
E> his newdesk.inf exceeds the max permitted size.
E> May I tentatively suggest that a corrupt newdesk.inf or desktop.inf
E> plays merry
E> hell with the otherwise excellent ICD HDD suite.
E> Anybody tramped this road before?

Funny you should mention this, Allan. It was also Hallvard (and now Jens,
too) who had problems with the CBHD driver.

I have cogitated over the evidence and done experiments of my own and reckon
that there are problems with the CBHD software interface running with ICDs
driver (6.5.1 in my case).

I know this doesn't seem to have much to do with newdesk size but it does
cause one to raise an eyebrow at the ICD s/w.

Hmmmm......

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2785. esternal hard drive problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <497_RCain@nest.demon.co.uk>
Source record: 133948

Hi rogsieb@berlin.snafu.de, on 12 Nov 96 you wrote:

r> used the atari internal 40 mb disk. Now I want to resurrect it and
r> the internal drive in
r> about 99.9% of my tries won't find the protar and when it does, the
r> ATonce starat doesn't
r> find it as a boot drive.

Sounds like a termination or ID problem to me.

I'm not sure of the geometry of the bus in the Mega STe but I guess there is an internal adaptor from DMA to SCSI for the internal drive. This drive almost certainly has ID 0.

Your Protar makes another connection to the DMA and has its own (yet another) DMA-SCSI adapter.

The drives in these shoe-boxes are usually set to ID 0 at manufacture so, if you want to use them together you are going to need to change the ID to something unique.

I suppose there COULD be probs. running 2 adapters off the DMA. Not sure how you could fix this as the adapters will each have a hard wired DMA input which you can't adjust.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

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2786. Using an hard disk from a dead 386

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: "C.A. Wiebering" <sywwie@relfector.wmw.utwente.nl>
Message-ID: <01bbd2e9$df00b8c0$9f505982@utwmw0159.wmw.utwente.nl>
Source record: 133949

Dear people,

A question. I have this dead 386 computer, but its hard disk is still alive (I think) and I would like to use it in connection with my Atari Mega STe4 (which has a 48 MB harddisk). What things would I need to buy, build and connect for this hardware adventure? Doe anyone have suggestions?

Kees Wiebering.

2787. FS....ST stuff

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <56i0c8$khk@macaw.cyberport.com>
Source record: 133950

open to offers and trades, for 8 bit cartridge software and hardware.
email if interested. i wont see newsgroup posts.
shipping not included

Mega4, slm 804, many extras,,,$350 will sell laser seperately, not mega4.

520 ST, original external PS model, with problem ...make offer
520 ST external power supply $9
Atari mouse $9
single sided external floppy drive new in box $25
single sided external floppy used, complete $15

Publising Partner, (early Pagestream) like new $9
PHASAR home budgeting and accounting $9
(will include PC version also, still supported)
Word UP complete $9
Word Flair complete $9

---
complete games,,box or pkg, docs, disks.

Chessmaster 2000 $5
F-16 Combat Pilot $5
F-29 Retaliator $5
Wayne Gretsky Hockey $5

Games, disks with docs

Space quest $2
F-40 Pursuit $2
STRYX $2
Thunder Blade $2
ST Road Raider $2
Sky Chase $2
Renegade $2
Barbarian $2
Barbarian II $2
BattleTech $2
Battle chess $2
Roadwar Europa $2
Superstar Ice Hockey $2
James Bond license to Kill $2
SkyFox $2
The Running Man $2
Hostages $2

TRIAD $3
Speedball
Blood Money
Rocket Ranger

2788. Re: Win95 - V - OS2 - V - Linux - V - SMS2

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: junk@mail.no.thanks
Message-ID: <328c7846.5191785@news.demon.co.uk>
Source record: 133951
Cross-posted to: comp.sys.sinclair,comp.sys.atari.st

[comp.sys.atari.st added; may be of interest]

On 14 Nov 1996 00:04:10 GMT, u5a77@teach.cs.keele.ac.uk (Spike) wrote:

>Right.....
>SMS2 is an alternative OS for the atari ST....

So the guy basically asked if an OS running on an 11 year old machine
is as good as three OS' of varying designs running on modern PCs? And
why not ask in comp.sys.atari.st?

Now, much as I like my old ST, I can't see me running any apps on it
that would be of any use any more. So how is SMS2 even in the running??
If Magic isn't going to convince me to use my ST, why should SMS2?

>Anyway, they are highly enhanced versions of QDOS incorporating the Pointer
>Enviroment and Window Manager amongst other things.....

Hmmm. Next time I'm at a loose end I'll have to go on a cyberskiving
session and see what there is out there on this thing then.
--
Damien Burke - damien@rnsett.demon.co.uk
Speccy page: http://users.ox.ac.uk/~uzdm0006/Damien/speccy/
New to this group? Then read this document:
FAQ: http://users.ox.ac.uk/~uzdm0006/Damien/speccy/faq.html

2789. Re: STalker and Straight Fax

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1511961057310001@dwilga.comm.mtholyoke.edu>
Source record: 133952

In article <847939038@acpu.com>, tom.derrick@acpu.com (Tom Derrick) wrote:

> MUSICMAN@PIXI.COM called out in his agony and pain:
> >Help! :)....:(
> >I am having a problem using my ST Fax version 2.5. All myu parameters
> >are okay....because it works fine on my Falcon. The thing is I wanted
> >to use ST Fax on my 1040ST. I re-installed it so it would readl write
> >with the 1040ST. Everything seems to go well up until..te time of
> >transmit. I can see the computer accessing te Modem (Digicom / Eagle
> >14.4 Data/Fax modem).
> >It attempts to access it...and then drops out with the prompt saying
> that
> >"modem initialization failed....or check connection of RS232 cable.
> >Everything is okay, because I am using STalker right now with the same
> >modem. Or do you think that it could be a problem on the FAX side of
> >the modem? I did a STalker test on the modem and it reveals a Type 1
> >FAX section.
> >I would appreciate any help in this matter. It's driving me nuts!
> !@#$%
> >hehe.
> It is my considered opinion that STalker digs in deep to the
> operating system, and doesn't really put things back the way they
> were even if you use the 'Stalker Exit' script (BackTalk). STraight
> Fax!, in particular, dislikes running after STalker. What I do is to
> run the Stalker Exit script, and then run 'Bob's Calltime'. This sets
> the clock in my TT by calling the Naval Observatory, and seems to
> also put the Modem CPX back into control of the serial port. Then
> STraight Fax works properly.
> HTH. "The Poor Deluded Soul" - tderrick@acpu.com

On a 1040, the only thing you should have to do in order to use both STraightFax and STalker together is to temporarily disable STalker before starting STraightFax. You can do this with the "Disable STalker" menu entry; you don't have to reboot or anything.

If you do not do this, then essentially STalker reads some of the data intended for STraightFax, thus confusing STFax immensely. I compare it to the old Three Stooges bit where they are all trying to squeeze through the door at the same time.

Dan Wilga
dwilga@mtholyoke.edu

2790. News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>
Source record: 133953

And yes, The story wasn't bogus at all.
There is such thing as WEBSPACE, The new HTML/WEB browser.
It was released as a demo on a french magazine. I have a copy here at
my webpage. I tried it. It is pretty interesting.
1) this demo is far from being usable. It allows you to view HTML off
line only.
2) True the speed seems to be very good not as much as 10 times faster
than CAB, like I heard before.
3) Besides, it doesn't support transparent gifs, as well as animated
so off course it speed up the process a little bit. But I am sure that
It will still be faster than CAB.
4) The graphical interface (french only on this pre-demo version) is
very good.
5) WEBSPACE requires more RAM than CAB to run.
6) The final version should be ready for the show in Paris. (7/8.dec
1996)
7) It will be released as a commercial program.
the price could (I say could) be around $60 US. And it would include
as well one nice book about HTML+ 1 month to Imagenet (internet
provider, only in france though)+ extras that I don't know yet.
8) WEBSPACE demo will be on CNAM in a few.

Well I think that's it.. I can't wait to see the final version..
Bye..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2791. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: akeady@nmrc.ucc.ie
Message-ID: <56i74t$3ff@bastion.nmrc.ucc.ie>
Source record: 133954

George E. Hoffman III (geh3rd@exis.net) wrote:

: I am looking for some help with a Pak 68/3 I just installed in my
: MegaST4. It seems to work fine in SThi rez but in STmed rez there
: is no blue. This makes all that should be black, yellow (red+green).
: Hard to read to say the least.
: The roms are labeled 306E-Uxx. The sys info prg. reports a UK version
: and os_conf has $7 in it.
: Can any one help me?

Did you check the monitor cable/connector ? The wire carrying the
blue signal could be broken, in which case the picture should be O.K.
on a TV.

ATB,
Aidan.

2792. Re: Starfax, Starcall, Okami, English KGMD - where?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8481015419801@wise.mrose.nl>
Source record: 133955

MB>I recall recently seeing mention of fax software called Starfax, and a
MB>terminal called Starcall.

There should be a link on my homepage, but I recall it doesn't work
properly. For you to find out...

Greetings,

Frits.
<A HREF="http://www.morse.nl/program/homepage.htm>Homepage</A>
Frits van den Akker JFA Software Program
fvdakker@mrose.nl Program@STR
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
MtnMail V1.00:
No Taglines Available.

2793. need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <56i9ne$mtl@enterprise.america.com>
Source record: 133956

I am looking for a way to convert an IBM image file in .pcx format to Atari .pcx format. The IBM tends to tag even a black and white image with color info, and the Atari apparently does not like that. I no longer have an Atari, but need the format of the image files for a similar application and the Atari .pcx files I have work fine.

I realize that I need an IBM program, but there must be some multi-platform users here who can help?

thanks
fred

fredu@america.com
AMERICA.COM not AOL.COM
Daytona Beach FL USA

2794. Small Atari auction - one day left

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: smedley@gte.net
Message-ID: <56ic9s$aup@news2.gte.net>
Source record: 133957
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

```
**********
*** MAJOR UPDATE ***
**********

I added a section for buy-out bids. If the seperate bids for those
items is LOWER than the buy-out bid, then I sell them as a paclage.
But if the individual item bids are higher, then I sell off the
individual parts. Buy-out bids are listed at the end of this post.

Auction rules -

Bids will be accepted until Saturday, November 16th. At that point the
auction will go to a "going once, going twice" format, with updates
sent by e-mail to all participants. The auction will end NO LATER THAN
Thursday, November 21st (Turkey Day). If there are still competing
bids for an item when I check my e-mail that morning, the highest
bidder in my mail box gets it. Bid increments are a $1 minimum.

ALL PRICES ARE IN U.S. DOLLARS!!!

Shipping to be paid by buyer. All items shipped COD.
(I will pay COD charge, since I insist on shipping that way.)

-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-

Item #1 - Atari TT030 workstation

4 megs ST RAM
TOS 3.06 ROMs (USA)
720K floppy drive
120 meg hard drive
Long-range printer port modification
Revision H motherboard (will accept CaTTamaran 48Mhz upgrade)
Includes AtariWorks, Civilization, and a few misc. games

This system was formerly used to control an automatic embroidery
machine, which is why the transmission distance on the printer port
was boosted (sorry, but I don't know what the actual range is). The
floppy drive is actually a 1.44 meg mechanism, the system lacks the
Ajax driver chip required to do 1.44 meg read/write operations. (BTW -
Toad sells these chips for $40.) Keyboard & mouse included. Has been
packed away in my closet for some time, so clock battery is probably
dead.

Current bid: $245 by ghaddrel
```

CLARIFICATION - I cannot verify if the floppy is really a 1.44 meg mechanism. That is merely what I was told when I bought it. I do have a spare 1.44 meg floppy drive that I will include at no extra charge, just in case the drive turns out to be 720K after all.

-=-

Item #2 - AlberTT VME graphics card (x2)

1024x768 w/ 16 colors (compare to TT medium res of 640x480)
VGA output (48 Khz horizontal scan rate @ 1024x768)

This card requires a minimum of 4 megs ST RAM to operate. I have two of these, so the second highest bidder gets the other one. They should be compatible with just about any GEM program that recognizes the TT video modes. (I gotta admit, I have not tried them with anything - my monitor went on the fritz right after I got the cards so I haven't hooked them up. They do work, though - saw them tested before I paid for them.) I have no idea if it will work on a Mega STe.

Bid on card #1 - $50 by jonaeson
Bid on card #2 - $50 by jonaeson

(Yes, he wants both!)

-=-

Item #3 - Hand scanner w/ Touch Up software

400 dpi scan resolution
Cartridge port interface - no SCSI hardware required!
Includes Touch Up edting software

Everything works great in this package, and the scanning/editing software, Touch Up, is a fantastic package. Will work with any ST, STe, TT, or Falcon. In their most recent catalog (95-96) Toad sells a similair scanner for $109, plus another $39.95 for the software.

Current bid at $30 by dooley

-=-

Buy-out bids -

TT030 + one video card = $275 by smokin

-=-
Sir Smedley AKA Dan Mazurowski
smedley@gte.net
-=-

Atari TT030 Atari Lynx Atari Jaguar Sega Genesis
486/66 Atari 2600-A Atari 5200 ColecoVision
Intellivision Odyssey 2 Atari 2600 jr Personal Arcade
Sega 32X Bally Astrocade Intellivision II Sega Master System

INTV System III Atari Jag CD Atari 7800

Classic game collecting - nostalgia is chunky!

WWW page at http://home1.gte.net/smedley/index.htm
Come see my Atari Community E-mail Address Book and don't forget the Virtual Rummage Sale!

2795. Re: Voice/data modems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKPKFDAUUP@kether.snafu.de>
Source record: 133958

High!
>Is there any software that will support a voice mail feature on the Atari
>computers? I may think of getting that. I don't know about a "smart
>modem" like that though.
Yes, COMA. Very special... for ZYXEL, USR etc. VOICE Modes.
Very good!
Look at http://www_ift.ee.tu-berlin.de/~hartmann/Softbaer.html

Ciao
Rene

2796. Atari ST Emulator ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Jean-Francois.Houe@eudil.univ-lille1.fr
Message-ID: <56ifm4$ro7@netserver.univ-lille1.fr>
Source record: 133959

Hello,
I'm a new PC-owner, and I'd like to have my old atari games run on it.
Could you tell me where to find an emulator?
Thanks.

JEFF. (France)

2797. Re: Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <56ib6i$8c3@mn5.swip.net>
Source record: 133960

In article <56dfau$nce@osustat.mps.ohio-state.edu>,
dhbutler@stat.ohio-state.edu says...

>it worked. No, I don't have HSmodem installed because the instructions are
>utterly incomprehensible.
>that after installing the newest version, CAB tells me "read error on file /"
>no path, no filename, nothing! This is so frustrating!!!)

You MUST install HSMODEM to get CAB to work correct!!
Please tell me what machine you are using, and then i will tell you
exactly what to install and what to dont..

--

2798. CD SALE - with FREE shipping worldwide

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: sft@sound.net
Message-ID: <56fg0t$b1m@guitar.sound.net>
Source record: 133961

```
Systems For Tomorrow - CD Sale!!!
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

All Things Falcon CD.....15 US$
More Falcon PD/Shareware software than should be allowed!

ESG Atari Clipart CD.....15 US$
Great B/W Clipart in IMG, CVG and GEM/3 Formats!

Crawly Crypt Collection Vol 1 CD.....15 US$
Crawly Crypt Collection Vol 2 CD.....25 US$
Both CCC1 and CCC2.....35 US$
Our Best selling PD/ShareWare series for TOS Computers

Crawly Crypt Archives Vol 1 CD.....40 US$
The entire contents of Crawly Crypts 1 & 2, compressed and BBS
Ready!

Moving Pixels Collection CD.....20 US$
The works of Tony Barker's Moving Pixels on CD! Includes full
source code!

And best of all... Shipping is FREE! Anywhere in the world!

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shipping is via First Class Mail or Air Mail and applies to items in this posting only. Blah Blah Blah. Have a nice day.

2799. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <56ikt6$g0u@scanner.worldgate.com>
Source record: 133962

Magnus Kollberg <emwoll@emw.ericsson.se> wrote:

>Bus compatible? Not pin compatible as well?
>Are these interrupts connected to pins or is it software controlled?

Pin compatible as well, you do have to supply the proper voltage to
one of the pin legs though.

The unimplemented integer interrupt handler is controlled by software
in our machines, a TSR in the auto folder. It has been compiled together
with the F-Line implementer into one patch now.

>You doesn't happen to know if it would be possible to put a 060 on the AB040
>without to many modifications?

I will know when we finally receive our AB040. David says he should
finally be able to ship next Monday. I suspect some problems though
with the OS. We use a modified / licenced version of TOS 3.06 on our
T60 and T40.

>Regarding price, the 060 is two times the price of a 040 if you buy it
>at Falcon Pro Center in sweden...
>
>//Magnus Kollberg

Yes, that is about right. The 68060 we sell for 800.00 Cdn., about
3700 SEK and the 040 sells for about 450.00 Cdn.

But, the 060 is easily 4x's as fast, so it offers better processing
value for the dollar (or Krona!)

All the best,
Chris @ Computer Direct

http://compdirect.com

2800. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <56ikfe$g0u@scanner.worldgate.com>
Source record: 133963

Magnus Kollberg <emwoll@emw.ericsson.se> wrote:

>So the 060 is 100% pincompatible then? You don't need to change anything except
>5V to 3V?
>
>Anyone who has done it? :-)
>
>//Magnus Kollberg

Other than the power requirement, the 040 and 060 are pin compatible.

This is the only mod required to switch between 040 and 060 on our
DirecT40 / T60's.

All the best,
Chris @ Computer Direct

http://compdirect.com

2801. Re: STiK and PPP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: msujf@csv.warwick.ac.uk
Message-ID: <56in10$344@ginger.csv.warwick.ac.uk>
Source record: 133964

>You need to put STIKTSR.PRG in your auto folder and edit the configuration
>files:
>DEFAULT.CFG and DIAL.SCR. These files then need to go in a folder called
>STIK_CFG in the root of your boot drive. Finally, remember you also need
>STIK.RSC as well as STIK.ACC in your boot-root. The STiK doc might not seem

<snip>
I Think STIK.RSC is supposed to go into STIK_CFG too.At least thats where
I have it and its always worked happily for me whenever I've tried to play
with it.
Mark

2802. Re: What the hell is Meowatch????

Newsgroup: comp.sys.atari.st
Date: 1996-11-15 00:00:00 UTC
From: atari@teleport.com
Message-ID: <56irak$nmm@nadine.teleport.com>
Source record: 133965

Michael Olin (molin@smurfy.tcimet.net) wrote:

: What is this Meowatch thing about? Is anybody out there game for mailing
: those things back to him?

It's a forgery, designed to make clueless people mailbomb the folks who
were listed in the Reply-to: line - and it worked to some extent.

Next time, I suggest you forward that kind of cr*p to your sysadmin and
ask him to take appropriate action. There are some very childish people
on the 'ent and they cause all sorts of havoc, but there's no need to add
to it.

2803. Re: Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848214704_OASIS_@swampdog.demon.co.uk>
Source record: 133766

In article <56dfau$nce@osustat.mps.ohio-state.edu>
dhbutler@stat.ohio-state.edu (David H Butler) said:-

>>In article <56aj6b$opq@osustat.mps.ohio-state.edu>,
>> dhbutler@stat.ohio-state.edu (David H Butler) wrote:
>>>
>>>OK, I can't even get STIK to dial my modem! ...
>>>I'm running on a C-labs Falcon with 14mb.
>>
>>What port did you tell STiK to use?
>>
>>Do you have STIKTSR.PRG in your AUTO folder?
>>
>>IS HSmodem installed?
>>
>>Many variables - need more input!
>>
>>
>
>Wow, I finally got the modem to dial. Apparently there was a bug of
>some sort in the www130 package. I finally found www131 package (with
>a mewer STiK), and it worked. No, I don't have HSmodem installed
>because the instructions are utterly incomprehensible.

You really must I'm afraid - none of the problems below can be
properly diagnosed until you have (and will probably then vanish). The
buggy rom serial routines will be corrupting data all over the place.

Place DRVIN.PRG before SCC.PRG. I don't have a Falcon myself so I
can't tell you if it will work without configuring. Post the questions
it asks here and someone will know the answers.

>However, that
>does apparently limit my speed. Now I have an entire series of other
>problems which seem daunting. (one fun one is that after installing
>the newest version, CAB tells me "read error on file /" no path, no
>filename, nothing! This is so frustrating!!!)

This is typically the result of miscommunications between cab and
cab.ovl. Cab.ovl communicates with stik and stuffs the files into
cab's cache. Cab then reads them. Usually, this crops up if cab loads
cab.ovl, which it does when it thinks stik is enabled, and it turns
out stik does not have a valid connection. Thus the problem could be
in cab, cab.ovl, stik, or not having hsmodem. Not much help!

>Here is the *host* of problems I am encountering:
>
>Following up my own message, I actually managed to get STiK to dial
>after hours of troubleshooting. Seems the modem was not responding
>to the init string under the normal entry in the STiK setup.
>I had to delete that and manually add it (atdt) to the beginning of the
>phone number!! I also had to upgrade to the version of STiK included in the
>www131 archive. Anyway, I'm still having so many problems I can't even begin
>to troubleshoot it on my own.

1) I get no usable speeds above 19,200

hsmodem provides this. The max baud rate is 19200 as you know. The
faster rates are usually mapped onto unused lower ones. One section of
the hsmodem setup deals with this. Most people use the 3 slowest rates
but its up to you and partially explains the complexity of this
particular section. Note that I'm talking about the ST here - not
having a Falcon, means I could well be very wrong on this point.

>(the modem is a USR 33.6 which works find on my Mac).
>2) When I connect, it makes zero difference if I have the correct user
> name and password entered. I can enter complete garbage and it
> still thinks I am making a good connection. The script seems to be
> correct, it is the same one that works on my Newton (which also
> gave me fewer problems, believe it or not!).

Then it should not be giving you these problems. STiK will proceed
happily through a bad login btw but you will see if spend a lot of
time waiting for login prompts as a rule.

3) Nothing works, not CAB, not AntMail, not nuttin'.

It looks more and more like hsmodem.

>Let me add that I can set up PPP/SLIP accounts in my sleep on other
>platforms, I am not new to this, so I figure I must be overlooking
>something very simple that is specific to STiK. One thought that
>occurs to me is that STiK has no provision for entering the GATEWAY
>ADDRESS. I can enter the host name (tiac.net) and the DNS server,

NAMESERVER (the DNS) is the only address which needs to be in dotted
decimal.

>and of course my own IP number. I have arranged for the account to be a
>static SLIP account.

Then all you need do is set CLIENT_IP to your address. No need to
bother with the $GET_IP but you can (as I do), because it makes it a
little easier to see the login process has proceeded ok.

>I also run 5 PPP accounts for my employer through
>tiac with no difficulty. However, in all of these I can enter the
>Gateway Address. How can STiK possibly work at all without this
>setting???
>

>Any help would be useful.
>
>a) how do I get more than 19,200? I downloaded hsmodem, but the instructions
>are unusable. (running it seems to do nothing)
>
>b) has anyone gotten STiK to work with TIAC? if not, why? if so, how?
>
>c) Has anyone gotten Netcom and STiK to work together? how?
>
>d) Anyone got a handy login script for a decent nation-wide ISP you could
>post???

Look in the installer subdirectories for the generalised scripts. It's
pointless me posting mine because its for a subsequent beta and
radically changed.

>e) Why am I up so late?

dunno - I ask myself that self same question all too often! :-)

>Thanks in advance. Oh, I'm on a 14mb Falcon (clabs) with
>a 33.6 modem and all non-essential auto programs off (fspatch seems
>necessary, STiK also won't dial my modem without this installed).

Best troubleshooting advice really is to work from the bottom up. Do
the hsmodem thing then try the finger client - if that works then you
know stik is working and the nameserver setting is valid. Then start
on Cab.

>This is really bugging me, do you get that impression???

Never would have guessed! :-))

Plans are afoot to simply installation btw!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2804. Re: CSLIP for STICK

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848214540_OASIS_@swampdog.demon.co.uk>
Source record: 133767

In article <E0tF3u.1Au@netcore.ca>
rseguin@netcore.ca (Mitchell Robbins) said:-

>
> Does anyone know if you can use CSLIP also, is the PPP overlay being

erm, the rest got chopped!

CSLIP is broken atm. :-(

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2805. Greek Fonts For Caligrapher

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: npoly@cc.ece.ntua.gr
Message-ID: <56kk09$n7f@lesvos.cc.ece.ntua.gr>
Source record: 133768

Does anybody know if there are any Greek fonts for Caligrapher
(provided that you know about Caligrapher :). Any tips would be much
appreciated. Please reply by e-mail. TIA
--
Alkis Polyzotis, Just Another Victim

2806. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <56kkmu$7em@mn5.swip.net>
Source record: 133769

In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>,
kellis@primenet.com says...

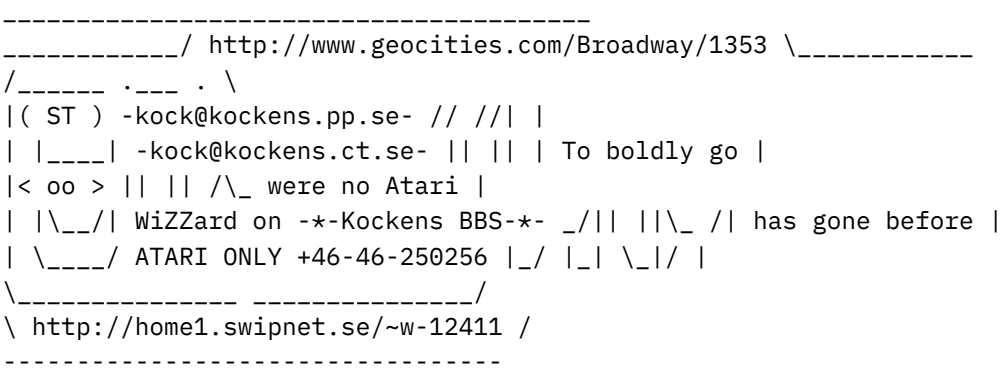
>And yes, The story wasn't bogus at all.
>There is such thing as WEBSPACE, The new HTML/WEB browser.

Yes, but it seems it only works on Falcon ?? Correct me if im wrong.
It disnt work on any of my machines. (ST, STM, STFM and STE)

>8) WEBSPACE demo will be on CNAM in a few.

It there, and its also on my BBS (WEBSPACE.TOS)

--



2807. Re: Voice/fax software for ST/e's <VoiceMai

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <56kp6o$5p1@news.wco.com>
Source record: 133770

>Hi there..!
>
>I have a Sportster Voice/fax modem that I would like to use to its full
>capabilities.. but I'm not sure if there is a peice of software to let me
>do this?
>
>I want to do 1. Voice messaging
> 2. Fax transmissions
> 3. Voice massageing with mailboxes
>
>Not 2 important but would be nice!

Junior Office is a FAX program for the ST that works well for me.
It is located at:

http://micros.hensa.ac.uk/micros/atari/tos/atari-tos.html

or

ftp.micros.hensa.ac.uk/micros/atari/tos
> 4. Host data mode
>
>If you know of software that would do this please let me know!!
>
>E-mail: dooley@infomatch.com
>
>I'm running a 1040 STe 4 megs Tos 2.06
>
>Thanks
>Johnny
>.

2808. Atari Hardware for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbd3d4$1ec56100$0b8492cf@default>
Source record: 133771

Here's the list:

SC1224 Color Atari monitors:
'Refurbished'/original box/docs/like new.....$65ea.
'Used'-good working condition...$50ea.
PTC124-Atari PC 9-pin monitor-'refurbished'/orig.box&doc's...$70ea

Jaguar Game System w/CD player/2 controllers with following games:
Raiden Cartridge/Braindead 13 CD/Highlander CD/Blue Lightening CD/Myst
Demo CD/ Vid Grid CD & Tempest 2000 Soundtrack...$200

ICD SCSI Host Adapter Card-'Advantage Plus ST'--$40 ea.(2 available)

Aerochopper for ST-Cartridge Version-R/C flight simulator with Futaba radio
TX
-fantastic program for a 1-meg ST....$150.

Golden Image Cordless Trackball(new)...$15ea.

AlberTT Video Card with cable(9pin to 15 pin) with software...$150

Hard disk drive case with power-'Leadman'-holds 2 hard drives(like
new)..$40.

Calamus SL with 10 modules....$200

Please e-mail if interested or please ask if you have questions.
Buyer pays shipping. Thanks. /Danny/

2809. Slow and buggy STIK-Transmission

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKQSBEURUP@wa.caeci.ol.ni.schule.de>
Source record: 133772

Hello!

I have a slow and buggy STIK-Transmission, if I use my provider
T-Online, Germany.

A friend of mine told me, that in the Default.CFG I can fill in the Line
"REPORT=1" to find out what's wrong.

I did it and Cab shows me at the bottom of the monitor the lines:

Dropped Packet! bad IP_Version 7
Dropped Packet! bad IP_Version 11
Dropped Packet! bad IP_Version 7
Dropped Packet! bad IP_Version 10
Dropped Packet! bad IP_Version 14
Dropped Packet! bad IP_Version 7
Dropped Packet! bad IP_Version 7

and so on.

The pages were transmitted, but very slowly,
and often the RD and TD lamps of my Modem were blinking, but nothing
happens "Receive bytes 0".

Only the list of bugs" Dropped Packet! bad IP_Version 7" is growing.

Can someone tell me, what I can change, that this problem doesn't
happen any more?

Greetings to all

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

2810. Re: Voice/data modems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKQMDHANUP@kether.snafu.de>
Source record: 133773

In <961116Z094744.863dave@mbha.demon.co.uk> dave wrote:

>] Look at http://www_ift.ee.tu-berlin.de/~hartmann/Softbaer.html
>]
>] Ciao
>] Rene
>
>
>I only get an empty page using CAB. Any ideas why? Come to think of it, I get
>a few empty pages lately. I am using CAB 1.5.

Hm, i will look soon.
Ciao
Ren

2811. Re: ZIP Drives & Drivers.

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <32750141_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 133774

In article <498_RCain@nest.demon.co.uk>
RCain@nest.demon.co.uk (Roger Cain) wrote:-

>Hey, congrats., Daron!!! But it's not Xmas yet!!!!

Yep I know, just hel to get it all working!

>This graunching cartridge ... it's not write protected, is it?

Nope, just verified as screwed on both my and other ZIPS.

>It'll gobble up some of your RAM and, in exchange, give you more
>partition identifiers to use if you run out on normal DOS.

Ah right, not much use to me then at the moment, still enjoying the
use of Kobold in backing up in ten minutes!

The only worry about the ZIP is that when formatting I always get bad
clusters (from 2 to 16) on each disk when formatting which others do
not seem to get, but the data seems secure enough (this is using HDX
5.04).

The only panic was with the termination, I had set it to on on the ZIP
which everyone recommended, and then the decent into hell
commenced....

The MiniS was knocked off the desk which resulted what I thought was a
completely corrupted drive, and I copied all the data I could onto
ZIP, reformatted the drive and copied back the data, no difference,
applications bombing out all over the palce, WWW pages screwed, NeST
main progs knackered, et al.

After panicing left right and centre I remembered having similar
problems with the CD-300 when I first installed it (set to terminated)
so turned the termination off on the ZIP, and now all appears to be
back to normal!

A scrary 24 hours though!

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2812. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961116Z192646.679dave@mbha.demon.co.uk>
Source record: 133775

In article <848193166_OASIS_@ping.be>
Martin.Byttebier@ping.be "Martin Byttebier" writes:

] In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>
] Katherine L Ellis <kellis@primenet.com> said:-
]
] >
] >And yes, The story wasn't bogus at all.
] >There is such thing as WEBSPACE, The new HTML/WEB browser.
]
] Does it support PPP?
]
] Martin

I have seen a copy of it. I couldn't get it to work but it does have a
STiK/PPP selection box. What works I couldn't say.

--
dave

2813. Voice/fax software for ST/e's <VoiceMail>

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <508_RCain@nest.demon.co.uk>
Source record: 133776

Hi dooley@infomatch.com, on 13 Nov 96 you wrote:

d> I want to do 1. Voice messaging
d> 2. Fax transmissions
d> 3. Voice massageing with mailboxes
d>
d> Not 2 important but would be nice!
d> 4. Host data mode
d>
d> If you know of software that would do this please let me know!!

COMA.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2814. Bot Script

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <848227412_OASIS_@shaw1.demon.co.uk>
Source record: 133777

```
Is there a bot script availble for the atari.
Thanx
Stuart
--
-----------------------------------------
No Sig- I can't be bothered :-)
Email me at: Stu@shaw1.demon.co.uk
-----------------------------------------
```

2815. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <848264276_OASIS_@flinny.demon.co.uk>
Source record: 133778

In article <848216548_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> Okay, it -sounds- good...but what about the rumors going around that
> you would use STik to dialup your server? I mean, if thats true, then
> that would mean no PPP, just SLIP (still!) and it wouldn't help Atari
> users like me at all... :(
>
> Sincerely hope that it dials itself, and supports PPP!!! :)

well this version has 4 boxes for tcp/ip stuff.. one for stik one for
mintnet and the other 2 I cant remember.. I assume one will be his own
or something.. dunno about the other one :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

2816. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov16.151353.1@cobra.uni.edu>
Source record: 133779

In article <56ikt6$g0u@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com>
writes:

> Yes, that is about right. The 68060 we sell for 800.00 Cdn., about
> 3700 SEK and the 040 sells for about 450.00 Cdn.
>
> But, the 060 is easily 4x's as fast, so it offers better processing
> value for the dollar (or Krona!)

Not as fast as the PPC 603e processors. Spending that kind of money on a
processor line that is not going to be continued is ludicrous. Need to goto
PPC for power/performance and more bang for the buck..

> All the best,
> Chris @ Computer Direct
>
> http://compdirect.com
>

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2817. Re: Illegal Access to HD

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <848269300_OASIS_@tripnet.se>
Source record: 133780

In article <56h1oh$1hj@netnews.mis.net>
phantomm@harold.eastky.com said:-

>
>
>Here's something I'm wondering about.
>While online to the Net or Web. Is it possible for someone to access my
>hard drive, download files and stuff without my knowledge?

If you run STik I suppose not, but you can't be 100 percent sure until
you've checked the source code :-)

With Oasis 1.35 and NOS.TTP it's another story. NOS can act as a ftp
server making both download and upload from a remote site possible. I
have actually seen examples of STARTUP.NOS on the net where the ftp
server is started. I have never tested if it really works though.

If you have a dynamic ip address it's of course much more difficult to
find your correct address.

--

Kenneth Medin kennethm@tripnet.se

2818. Re: Slow and buggy STIK-Transmission

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961116180804.20876B-100000@usr05.primenet.com>
Source record: 133781

hmmm It sounds like your TCP/IP parameters are to high, and thus
fragment to much your data.
In this case you should lower them down to MTU= 576 MSS=536 and
W.RCV=4*MSS (I don't have a calculator).
TRy that first.. Bye.

On Sat, 16 Nov 1996, Gerd Walter wrote:

>Hello!
>
>I have a slow and buggy STIK-Transmission, if I use my provider
>T-Online, Germany.
>
>A friend of mine told me, that in the Default.CFG I can fill in the Line
>"REPORT=1" to find out what's wrong.
>
>I did it and Cab shows me at the bottom of the monitor the lines:
>
>Dropped Packet! bad IP_Version 7
>Dropped Packet! bad IP_Version 11
>Dropped Packet! bad IP_Version 7
>Dropped Packet! bad IP_Version 10
>Dropped Packet! bad IP_Version 14
>Dropped Packet! bad IP_Version 7
>Dropped Packet! bad IP_Version 7
>
>and so on.
>
>
>The pages were transmitted, but very slowly,
>and often the RD and TD lamps of my Modem were blinking, but nothing
>happens "Receive bytes 0".
>
>Only the list of bugs" Dropped Packet! bad IP_Version 7" is growing.
>
>
>Can someone tell me, what I can change, that this problem doesn't
>happen any more?
>
>
>Greetings to all
>
>
>Gerd
>--

>Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
>E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
>Tel/Fax +49/4221/83544. Please Phone Before Fax.
>http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2819. STiK sending CR after connect - how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GKQLBDUQUp@tos.ak.planet.gen.nz>
Source record: 133782

I am trying to set up STiK for a club member so that he can access the internet via SLIP. As I use MiNTNet myself, I am not very familiar with STiK.

The ISP I am with requires that a carriage return (CR) character be sent as soon as the modems have connected before the ISP sends a "login" prompt.

Here is the STiK dial.scr I am using:

```
--- SNIP ---
BAUD_RATE = 19200
HANGUP = ATH
PREFIX = ATDT
PHONE_NUMBER = 3032900
INIT = ATZ
CONNECT_WAIT = 35
REDIAL_DELAY = 20
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
FAILURE = NO DIALTONE
WAIT 1
RESP = /
FIND = ogin:
RESP = sbreid
FIND = word:
RESP = your_password
FIND = ogout
RESP = 3
--- SNIP ---
```

Well, what happens is that it connects, and just sits forever waiting for the "login" prompt.

I was told that the

```
WAIT 1
RESP = /
```

portion would send the CR after the connection was made. Is this correct?

It appears that the CR may not be being sent.

Any help in getting this to work would be appreciated.

```
--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
```

http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

2820. Calamus print to CoMa fax file (help me!)

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <56lffn$48i$1@berlin.infomatch.com>
Source record: 133783

Hi all..!

I'm in desperate need of someone to help me with a little problem that
i'm having..

I just recently started useing CoMa 3.50 as it is compatible with my new
modem (Sportster VI (Voice/Fax) And I used to use STraight Fax 2.5 until
I relized that it would not work properly with my new modem! And I used
to have no problem useing Calamus to print to a STFax file (.J0?)

Now I would like to do the same with CoMa 3.50!!
I there a driver that will let me print a Calamus file (.cdk) to use within
CoMa?

Any suggestions would be Very Helpful..!!
Any drivers forwarded to my mailbox would even be more helpful.! ;-)

Thanks
John Dooley
E-mail: dooley@infomatch.com

2821. Re: {UK} ST Survey {UK}

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <56ljk2$bh3@nnrp1.news.primenet.com>
Source record: 133784

```
>
>In article <328b256c.348650@news.demon.co.uk>,
> James@grunt.demon.co.uk (James) wrote:
>>
>>Cancelled... due to lack of response...
>>
>>I mean... the ST *MUST* be dead if all I get is 4 or 5 replies....
>
>I never saw the original message containing a survey!
>
Can't be dead, I just uploaded this version of NEWSie in October, and
I would miss out on being the next Bill Gates! <g>

I never saw this Survey posted, and I have been watching this
newsgroup since July.

John
*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari
```

2822. Re: JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <66150521_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 133785

In article <56fkck$ki@newz.oit.unc.edu>
jtb@email.unc.edu (Jeffrey T. Brubaker) wrote:-

>> I still maintain that jpegd has a problem with Magic! It definately locks up
>> a lot (and that's with cab, imagecopy AND the supplied jpegd.acc(or whatever
>> it's called)! Anyone else experiencing this? WHICH version of jpegd.prg is
>> the latest????? I've got THREE different ones.
>
>Finally, somone else with the same problem, but I think I have it figured
>out!! :) It happens if you use any program that uses the DSP (JPEGDSP
>also, which doesnt use JPEGD). If you load a JPEG when you first boot,
>and it locks, reboot and do it again. It will work, for the rest of the
>time you are using the system. Why? I'm not sure... maybe somethings not
>being initialized or it has something to do with memory allocation.. I
>just wish it would work. Otherwise, I can't play MPEGs, view JPEGs, or do
>anything else with the DSP without worrying..

YES! This seems to be exactly it. This is exactly what happens to me.
A reboot seems to clear it all (happened just now).

It definately seems to be a problem with Magic and the DSP. I only use jpegd
for DSP stuff and there's definately a clash there between Magic5 ad it.

Any comments Andreas?

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2823. Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <56lh8f$jb5@zonk.geko.net.au>
Source record: 133786

Hi All,
I was wondering if, with Stik and Magic 4 or 5 on a Falcon, is
multitasking of the internet possible. By this I mean, if your
waiting for a graphically intensive page to d/load in CAB, can you
launch into say, newsie or antmail and check mail?
Regards
David Beards

2824. Re: Help with Stalker needed????

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: al220@torfree.net
Message-ID: <E0zBCy.K6M.0.queen@torfree.net>
Source record: 133787

Ron,

Stalker cannot operate with a SLIP or PPP connection, but you can do all those things using a normal dial-up connection. If the Victoria freenet is like the TFN you should be able to browse the web with Lynx, a text-only browser and even download .html documents and images to view seperately.

Freenets don't usually offer SLIP/PPP connections anyway, does VicFN?!

Jonathan

Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:

: Hi
: I know that Stalker can't be used as a web browser but can it still
: hook up to PPP or SLIPP and just get text and ftp downloading ability.
: I'm on the freenet and I'm not able to view ftp sites or download them
: directly.Any help will be greatly appreciated...Thanks...Ron L
--

2825. Language Disk Needed

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Thomas Main <tmain@appstate.campus.mci.net>
Message-ID: <328E7EB7.2927@appstate.campus.mci.net>
Source record: 133788

I need a replacement Language disk for the Atari ST. My copy of Atari Basic and Atari Logo were destroyed. Does anyone have these progs. available to send to me?

Many thanks,

Thomas Main

2826. Re: DESKICON.RSC file needed

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Thomas Main <tmain@appstate.campus.mci.net>
Message-ID: <328E7C94.7E18@appstate.campus.mci.net>
Source record: 133789

Hello:

Could someone on the newsgroup please send me a copy of their
DESKICON.RSC file? Mine has been lost and I would like to have a
replacement. Thanks in advance.

Sincerely,

Thomas Main

2827. Re: STiK sending CR after connect - how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dcable@ix.netcom.com
Message-ID: <dcable-1611962216070001@ana-mi7-09.ix.netcom.com>
Source record: 133790

In article <GKQLBDUQUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:

> I am trying to set up STiK for a club member so that he can access the
> internet via SLIP. As I use MiNTNet myself, I am not very familiar with STiK.
>
> The ISP I am with requires that a carriage return (CR) character be sent as
> soon as the modems have connected before the ISP sends a "login" prompt.

>etc.

>
> Well, what happens is that it connects, and just sits forever waiting for the
> "login" prompt.
>
> I was told that the
>
> WAIT 1
> RESP = /
>
> portion would send the CR after the connection was made. Is this correct?
>
> It appears that the CR may not be being sent.
>
> Any help in getting this to work would be appreciated.

I'd like to see the answer to this also as our local provider requires a
CR before any transmission begins.

Dan

2828. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Steve <krunch@intac.com>
Message-ID: <328DF9FE.10D7@intac.com>
Source record: 133791
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

>
> Unfortunately, no. I would have loved to have one of those, I was
> able to borrow one from engineering when I went on a trip once, and it
> was great. Much better than hauling around my STacy.

Thank God we will no longer need to deal with the absolute
stupidity of the Tramiels. Another example of lunacy by the T bro's.

>
> Dan

--

Join the Telegames list. As a result of the list, 4 new games will
be released for the JAguar. Show your support!!!! Contact Telegames at
http://www.telegames.com

1) Breakout2000 (Dec. '96)
2) TowersII (Dec. '96)
3) Worms (Jan. '97)
4) Zero 5 (Feb. '97)

All can be pre oredered from Bits O' Fun at 1-800-FUN-JAGS. Dave
is a great guy and has some deals for you if you order several. Tell him
Krunch sent you. :)
Remember, is it the squeaky gear that gets the grease.
Make sure you order some of these as they are all excellent games and
Telegames has said they will release more based on the successes of this
run of games. Help me help you get the games you want! :)
How would you feel about Jaguar shareware and would you be willing to
pay money for a hardware add on that allowed it? Developers Welcome.
Vote for the games you want to see @ Kitten Litter
http://www.dfw.net/~kitten/

2829. Looking for...

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961116230725.115A-100000@dmapub.dma.org>
Source record: 133792

```
Hi! I am looking for an Atari mouse for my STe, the one I had accidently
got crushed by a box while I was reorganizing my room. It must be in
working order and it doesn't have to be the Atari mouse but I won't
complain if it is. Thanks...

-------------------------------------------------------------------------
/\ Richard Wegner - richardw@dmapub.dma.org
/ \
/ Doctor \ To be a star you must shine your own light, follow your own path,
\ Who! / and don't worry about the darkness, for that is when stars shine
\ / brightest.
\/
?? http://www.geocities.com/Area51/6014 (UNDER CONSTRUCTION)
-------------------------------------------------------------------------
```

2830. Re: Which mass-storage device to buy?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKQTCCAUUP@kether.snafu.de>
Source record: 133793

>(though I do wish we had a decent player for AVI animations!)

Just take MPlayer! It does many MOV's AVI's FLI's etc.

Ciao
Renï¿½

2831. wolfgang wander email address?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961116Z222526.559dave@mbha.demon.co.uk>
Source record: 133794

Anyone know where to email Wolfgang Wander (creator of the famous CoNnect comms prog)?

TIA
--
dave

2832. Re: PPP disconnection

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dcable@ix.netcom.com
Message-ID: <dcable-1611962158430001@ana-mi7-09.ix.netcom.com>
Source record: 133795

In article <847802478_OASIS_@imaginet.fr>, p-abel@imaginet.fr wrote:

> I still have a little problem with PPP connection (PPPKIT in fact) :
> from time to time, during Web browsing the modem hang on (is it the right word
> ?), as it had loss the carrier or something else. Let me say one more
again that
> the PPP kit is based on :
>
> Mint 1.12.5
> MintNet 1.0 pl 1
> pppd 2.2.0
> Cab 1.5
> Cab_for_Mintnet 1.77
>
> I use a Motorola v32bis v42i with a Falcon under TOS 4.02.
>
> I wonder if this problem only appear with MintNet 0.90 ...
>
> Do there is a solution to inhibe the Carrier detection ?

You might want to check if the modem on the other end is a US Robotics.
They have a known problem with "pausing".

Dan

2833. Re: STiK & Telnet

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <848160316_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 133796

In article <01bbd173$bb47a6e0$80dfe49d@michael_home1.ac.uk>
"Michael Clemmetsen" <michael.clemmetsen@sunderland.ac.uk> wrote:-

>Hi,
>
>Does anyone know what terminal emulation the Telnet program that comes with
>the WWW kit is? My login account has TERM set to VT100. I can connect to it
>using Telnet but the screen will not scroll so all commands after the first
>few are lost. The docs make no mention of this.
>
>Thanks,
>Michael
>.
It's a weak VT 52. I WAS working on a VT 100 version, but the
compiler is giving me problems. Maybe one of these days.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

2834. Re: JPEGD/CAB and the new jpeg.ovl - problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <16372@gos.ukc.ac.uk>
Source record: 133797

In article <56bte4$a18@einstein.ebicom.net> bjr@edison.ebicom.net (Brian Roland) writes:
>Guess the question is...
>Does this overlay use the DSP to load the images for CAB?
>Or...Is it only good with the ACC viewer that comes in the archive?

All you need is the JPEGD program in your AUTO folder - this is the gubbins
of the DSP decoder. The ACC that comes with JPEGD was just a test program
to show that it worked, so you don't really need that bit.

IIRC the JPEGD program was supplied with ImageCopy too, though there does
seem to be a buch of different versions floating about - all with the same
version number apparently!

I'm still using the JPEGD I've had in my AUTO folder for ages, and I too
can notice the difference in the time it takes CAB to display a JPEG. If
anybody wants to know, the JPEGD I'm using is 10640 bytes long.

Neil.
--

Neil Jones-Rodway UNIVERSITY OF KENT
AT CANTERBURY ####

2835. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <16373@gos.ukc.ac.uk>
Source record: 133798

In article <GKNRDIAFUP@data.rhein-main.de> robscha@data.rhein-main.de (Robert Schaffner) writes:
>I'm sure we are found more as 10 people in few minutes that need a manual
>with MORE spez.informations about magic5.0x
>magic5 have ONE smal manual for magic5, magicMac and magicPC..

Exactly... I was trying to install an app a few days after buying MagiC which said it had to be places in MagiC's APPS folder. Nowhere in the manual does it mention what the APPS folder is or where it is located...

On another point - today I was trying to free memory for a fairly memory-hungry application. I tried downing the resolution, but I noticed every time I changed res, I was losing more and more memory... By the time I'd changed res 3 or 4 times I was down to around 300K. This is on a 4Mb machine (well okay, with my usual installation I'm at 1.2Mb after booting). Is this a bug?

Neil.
--

Neil Jones-Rodway UNIVERSITY OF KENT
AT CANTERBURY ####

2836. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961116Z232210.179jeremy@worldnet.fr>
Source record: 133799

In article <56kkmu$7em@mn5.swip.net> kock@kockens.pp.se "J Kock" writes:

> In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>,
> kellis@primenet.com says...
>
> >And yes, The story wasn't bogus at all.
> >There is such thing as WEBSPACE, The new HTML/WEB browser.
>
> Yes, but it seems it only works on Falcon ?? Correct me if im wrong.
> It disnt work on any of my machines. (ST, STM, STFM and STE)

The demo that you can find on CNAM is a 68030 version, so only for TT and
Falcon. It works in High resolutions (640*480, X colors), and only when
you're offline.

> >8) WEBSPACE demo will be on CNAM in a few.
> It there, and its also on my BBS (WEBSPACE.TOS)

Jeremy
--

#*#*#*#* Jeremy Gillet - Paris, France. *#*

Email: jeremy@worldnet.fr - jeremy@imaginet.fr ->05/12/96

Web: http://www.mygale.org/07/gillet/
- Everything you ever wanted to know about Speed ice skating...
- Tout ce que vous avez toujours voulu savoir sur le patinage
de vitesse...

2837. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961116Z003112.685jeremy@worldnet.fr>
Source record: 133800

Hi! I'm a french ATARI user.

Did you know PHENIX 040/060 ???
This will be a new ATARI clone, by Centek, in France.

First caracteristics:

- MOTOROLA MC68040 66 Mhz --or-- MC68060 120 MHz
- 32-bit Data and Address BUS 33 MHz
- 64-bit interlaced RAM ext. to 120 Mb with SIMMs 32-bits (4 slots)
- FLASH EPROM 64Kb for the DOLMEN system's kernel, which allows updates facilities.
- DSP 56302 (Falcon compatible) 66 MHz (66Mips), 6 DMA channels (32-bit)
- 26 pins DPS port for Audio Digital Interfaces (Falcon compatible)
- Second slot for DSP 56302 linked to the first DSP
- IOP 683xx - 4 serial ports - 1 parallel port with 2 independant DMA channels (32-bit) - Max 44 Mb/s
- FAST SCSI-2 WIDE controler (16-bit) - DMA 32-bit - 20 Mb/s
- High quality Vocal Synthesis Processor on mother board.
- 3 PCI slots (32-bit)
- PCI Video cart. with 2Mb Video RAM:
* Matrox 'Mystique' (1280x1024 16M colors)
* Matrow 'Millenium' (1600x1200 16M colors) (PRO)
- 2 slots for Audio/Midi carts:
* 16-bit, 2 in/4 out, with CODEC SURROUND (Falcon compatible)
* 24-bit, 8 in/8 out + S/PDIF interface (PRO)
- 2 slots: DIRECT PROCESSOR 040/060 for any extension carts (PC emulation, RAM...)
- Standard PC keyboard - 105 keys and standard 3 buttons mouse (9600bps)
- Standard PC tower or desktop, grey or black.

DOLMEN is a new operating system, which is TOS compatible.
The CENTurbo II has a slot for a 64 Kb FLASH EPROM which will contain the kernel of DOLMEN. All this will be connectable to the Falcon.

Phenix 040: 'Mystique' graphic cart, HD SCSI-2 1Gb, 1 CDROM SCSI-2 4x and 8 Mb RAM.... Price? less than $2000!

What are you thinking about it?

--
Jer.

2838. Re: NVDI/AtariWORKS Compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: nayt@iipmail.demon.co.uk
Message-ID: <848192458_OASIS_@iipmail.demon.co.uk>
Source record: 133801

In article <56aebl$4ta@zot.io.org>
fl@zot.io.org (Frank Lockwood) said:-

>dogmeat@netcom.com wrote in NVDI/AtariWORKS Compatibl
>
>d> I recently purchased both NVDI 3 and AtariWORKS V1.2. After
>d> installing both on my TT it seems that the driver insists on printing
>d> "CJ" in the top left hand corner of each page. GRRR! and otherwise NVDI
>d> works great! and I love AW - so much easier to use than That's Write!.
>

>I'd suggest that you look into upgrading NVDI to the current version, and
>trying to modify the BubbleJet driver you have with the program that comes
>with NVDI 4.11. The real answer might be to disable all the font
>implementation of NVDI, and just use it as a screen accelerator with
>SpeedoGdos taking care of the fonts... Just a thought.

I've found that SpeedoGdos 4 works best with Atari Works, NVDI and
SpeedoGdos 5 both leave spurious lines on the screen, forcing
screenrefreshes, also, SGdos 5 doesn't seem to display bold characters
properly with AW., I therfore have all three now set up under stoop,
and use SG 4 for use with AW only, I loose the other font families,
but so what. I agree, AW is great for quick general purpose use, just
as long as you remeber to save before using the thesaraus or spell
checker!

--

---
nayt@iipmail.demon.co.uk

2839. STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: bjorn@worldaccess.nl
Message-ID: <56lc85$msr@easy2.worldaccess.nl>
Source record: 133802

Hi all!

This message is especially for Flinny (if he read it!).
I think CAB/STiK are superbe, but when are the PPP versions coming?
I would be really exited!

Ciao,

bjorn@worldaccess.nl

2840. GEMulator and compiling GfA Basic programs

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.111696.122616.58@wxs5-2.worldaccess.nl>
Source record: 133803

I have a major problem with GEMulator.

I am trying to compile a GfA basic source file and the file is consistently
not found. I specify FILE.GFA but it wants to open FILE.GFA.GFA which,
naturally, it can't find.
Help?
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

2841. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <848216548_OASIS_@pcc-uky.campus.mci.net>
Source record: 133891

In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>
Katherine L Ellis <kellis@primenet.com> said:-

>And yes, The story wasn't bogus at all.
>There is such thing as WEBSPACE, The new HTML/WEB browser.
>It was released as a demo on a french magazine. I have a copy here at
>my webpage. I tried it. It is pretty interesting.

Okay, it -sounds- good...but what about the rumors going around that
you would use STik to dialup your server? I mean, if thats true, then
that would mean no PPP, just SLIP (still!) and it wouldn't help Atari
users like me at all... :(

Sincerely hope that it dials itself, and supports PPP!!! :)

--

```
_/_/_/
```

2842. STARTRACK-HDR-Sampler for Atari (VME-Bus)

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: stepwil@aol.com
Message-ID: <19961116013000.UAA03998@ladder01.news.aol.com>
Source record: 133892

Hello !

I should like to announce herewith, that STARTRACK, the
Harddisk-Recording-Card
for all Atari and compatible systems (TT,Eagle,Medusa and Hades) with
VME-Bus
is now released !
You can see and test it on the Atari-Fair in Neuss (near
Dusseldorf/Germany)
from 30.11. to 1.12.96 at the stand from MW-electronic.

Thereby you can also see the working prototypes from the DSP-extension
(with
Motorolaxs DSP 56001-33 and another extension with DSP 56002-40) and the
XLR-extension (on a professional mixer-equipment) for the sampler in
action.

Ixll be there, and proudly to answer your questions referring to the
HDR-soundcard.

All musicians, music-publishers and interested people are welcome of this
Atari-fear
in Germany !

I have make yesterday an exact soundcheck with this Soundcard, and the
result is,
that the sound of my DAT-recorder (Onkyo DAT-901) is not better as the
soundcard.
On the contrary - partly noise the soundcard less as the DAT-recorder !

I have until now the soundcard successful tested on the following systems:
TT, Medusa T40, Hades 060.
(For all people which it not to know: the Hades is a Atari-compatible
construction
from Switzerland (Medusa Computer Systems) with 4 PCI, 2 ISA-Bus and
1 VME-Bus-connectors, 8 sockets for PS/2-RAM and as processor an MC68040
with 64 MHz or an MC68060 with 60 MHz in a Mini-Tower).

I have make a few tests with the Hades 060 and my Sample-Editor for
Startrack, that me really have knocked-out:

10 tracks mixing and level-adjustment for each Stereotrack at 48 kHz
samplerate
12 tracks mixing and level-adjustment for each Stereotrack at 44.1 kHz
samplerate
16 tracks mixing and level-adjustment for each Stereotrack at 32 kHz
samplerate

Thereby is it important to know, that the mainprogram is written in
GFA-Basic
and the sample load-routines also execute in GFA-Basic.
Only the mixing from the tracks is execute in Assembler.
By an optimizing from the load-routines in Assembler is it most likely,
that you can more
tracks mixing.
The complete calculating is making by the host-mainprocessor (68060) from
the
Hades and not from the DSP.
The DSP can parallel to the hostprocessor calculate DSP-Effects

Altogether (in my opinion) is the Hades ideal for Harddisk-recording.
It have a great System-Performance (more then PCs and Apples ?).

For musicians really interesting and important: The VME-card can you plug
in a
special 5 1/4 inch slot in your PC-case. All connectors from the Soundcard
are now on
the front from the PC-case. That is very practical and useful, when you
often
connect and disconnect the Connectors (Cinch and TOSLINK-Opto).

The Soundcard have following Connectors:
digital Input and Output (optical TOSLINK and Cinch, switchable)
Stereo-Analog-Input (2 Cinch) with 16Bit sigma-delta linear A/D, 64 x
oversampled
Stereo-Analog-Output (2 Cinch) with 18Bit sigma-delta linear D/A, 64 x
oversampled
Thereby are the Input and Output exactly one after another trimmed i.e. at
0dB-Output-Level
have the Output the same level as the Input. The Output have
CD-Player-level.
You have also a SCMS-Decoder for free-copy from the digital-Input and
Highend Stereo-Volume-Controllers (in hardware) for the Input and optional
for the Output.

The XLR-extension is in a double 5 1/4 Inch-Slot for a PC-Case. The
XLR-Connectors
are now on the front from the PC-case. Optional can you have this
extension as a
VME-Slotcard.
You have digital AES/EBU Input and Output in XLR-norm and Analog-Input and
Output
in XLR with Studiolevel.

The Romport-Card for the Hades is now released.
This card have 3 Atari-ST-comatible, switchable Romports, 2 internal and 1
external for
Romport-Dongles.
This is importand for Cubase Audio, Emagic Notator Audio and other
dongle-protected softwares.
I hope, that this Programs work in the future with the STARTRACK-Sampler.

That all can you see it on the Atari-Fair on a Hades 060 !

My STARTRACK-Homepage: http://members.aol.com/stepwil/index.html
On the Homepage you can download a free Demoversion from the actual Startrack-Editor and
you can read details from the Startrack Hardware and Software.
A picture say more as thousand words: Pictures from the STARTRACK-Hardware and
Software can you see it on the Homepage. The Homepage is written in german, in one
week also in english.

email me: "stepwil@aol.com"

Greeting from Germany, Stephan

2843. Re: STARTRACK-HDR-Sampler for Atari (VME-Bus)

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961115213252.17316D-100000@ns1.ptd.net>
Source record: 133893

>Hello !
>
>I should like to announce herewith, that STARTRACK, the
>Harddisk-Recording-Card for all Atari and compatible systems
>(TT,Eagle,Medusa and Hades) with VME-Bus is now released !
>
>You can see and test it on the Atari-Fair in Neuss (near
>Dusseldorf/Germany) from 30.11. to 1.12.96 at the stand from
>MW-electronic.

I have read about someone in Europe coming out with a D2D device for non-Falcon TOS computers in ST Format, would this be it?

One note, since this is VME-bus it means that it won't work on the ST's. But there's a program called Sam-2-Disk that uses a sampler like Stereo Master to record and playback samples on hard drives. It was on a coverdisk of ST Format and goes up to 20Hz, so it's good for fooling around at home.

Now D2D is on ALL Atari's! :)

Eric Noss
a.k.a
Mr. Maddog

2844. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961115214729.17316E-100000@ns1.ptd.net>
Source record: 133894
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

On 14 Nov 1996, Titus Roth wrote:

> Actually the HP Palmtop supports VGA graphics and has other niceties such as
> an infrared port that go beyond the Portfolio. But it did come out
> considerably later than the Portfolio.

That's cool, so I wonder what types of games could be played on it? :)

As for the infrared port, I read that it wouldn't work on a ST computer
because the serial port is not like the PC's. But the direct connection
can be used only it's the same as a null modem, one file sat a time. But
using Ghostlink can make it easy. :)

Eric Noss
a.k.a
Mr. Maddog

2845. Re: {UK} ST Survey {UK}

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <56ja61$dha@library.airnews.net>
Source record: 133895

In article <328b256c.348650@news.demon.co.uk>,
James@grunt.demon.co.uk (James) wrote:
>
>Cancelled... due to lack of response...
>
>I mean... the ST *MUST* be dead if all I get is 4 or 5 replies....

I never saw the original message containing a survey!

-Jared

2846. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <56jjao$50q@panix2.panix.com>
Source record: 133896

Fred (fredu@enterprise.america.com) wrote:
: I am looking for a way to convert an IBM image file in .pcx format to
: Atari .pcx format. The IBM tends to tag even a black and white image with
: color info, and the Atari apparently does not like that. I no longer have
: an Atari, but need the format of the image files for a similar application
: and the Atari .pcx files I have work fine.

: I realize that I need an IBM program, but there must be some
: multi-platform users here who can help?

: thanks
: fred

: fredu@america.com
: AMERICA.COM not AOL.COM
: Daytona Beach FL USA

Hay Fred, If it's an IBM disk formatted double side double density you
shouldn't have a problem. If it's high density... all you have to do is
get it on a dsdd disk and your atari will be able to find the file.

Now... going frrom Atari to PC... you'll need a program to make the disk
readable. I found a couple on the UMich web site. I think it's called
Convert or PC-ST. I hope this helps you.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

2847. Re: NVDI/AtariWORKS Compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.848120190@smurfy.tcimet.net>
Source record: 133897

dcable@ix.netcom.com (dmc) writes:

>In article <dogmeatE0nE8E.Cpz@netcom.com>, dogmeat@netcom.com (Brett Nair)
>wrote:

>> I recently purchased both NVDI 3 and AtariWORKS V1.2. After
>> installing both on my TT it seems that the driver insists on printing
>> "CJ" in the top left hand corner of each page. GRRR! and otherwise NVDI
>> works great! and I love AW - so much easier to use than That's Write!.
>> The only thing I can see that is weird about the NVDI setup is
>> that the printer driver is listed in the PAGE SETUP menu as PINP.S.SYS.
>> I have a CANON BJ200ex printer and printing under ATARI
>> SpeedoGDOS 4 works fine...

>I dunno. I'm using NVDI 3 and Atari Works 1.2 on my MegaSTe and haven't
>encountered any such difficulties.

I'm using NVDI v3.02 with AtWorks v1.2 on a Falcon and have not had any
problems with fixed characters at the top of the page. (You might check
to see if there's something hidden in your header/footer controls?)

I use these with an Epson Stylus Color printer, and the only odd thing I've
noticed is that on occasion, when attempting to print a single page, the
page prints fine and then the system form feeds 2-3 blanks pages and then
the printer says it's out of paper (even when it isn't.)

If you've been working with Ataris for as long as Dan and I have, then you've
learned to live with its quirks!
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2848. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.848120733@smurfy.tcimet.net>
Source record: 133898

fredu@enterprise.america.com (Fred) writes:

>I am looking for a way to convert an IBM image file in .pcx format to
>Atari .pcx format. The IBM tends to tag even a black and white image with
>color info, and the Atari apparently does not like that. I no longer have
>an Atari, but need the format of the image files for a similar application
>and the Atari .pcx files I have work fine.

To my knowledge, there is no such thing a "Atari .pcx format" graphics.
PCX files are from the IBM platform, and the only relationship they
share with Atari is that there are Atari programs that can view them.
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2849. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961116022206.753A-100000@usr04.primenet.com>
Source record: 133899

Like I said WEBSPACE IS THE NEW HTML/WEB BROWSER. I think most of the
people know what a browser is. :)
It would replace CAB.
However, if OXO have a plan to program a dialer then PPP connection
would be possible without Mint+mintnet. But as far as I know, no
dialer.
SO you still have to mess around with STIk or Mintnet.. hehehe
WHo knows what will the complete package be.. It might (MIGHT, pure
personal supposition) include a PPP dialer...
Bye..

On Sat, 16 Nov 1996, Ronald J. Hall wrote:

> In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>
> Katherine L Ellis <kellis@primenet.com> said:-
>
>>And yes, The story wasn't bogus at all.
>>There is such thing as WEBSPACE, The new HTML/WEB browser.
>>It was released as a demo on a french magazine. I have a copy here at
>>my webpage. I tried it. It is pretty interesting.
>
> Okay, it -sounds- good...but what about the rumors going around that
> you would use STik to dialup your server? I mean, if thats true, then
> that would mean no PPP, just SLIP (still!) and it wouldn't help Atari
> users like me at all... :(
>
> Sincerely hope that it dials itself, and supports PPP!!! :)
>
>__
>
> _/_/_/_

>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2850. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <848193166_OASIS_@ping.be>
Source record: 133900

In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>
Katherine L Ellis <kellis@primenet.com> said:-

>
>And yes, The story wasn't bogus at all.
>There is such thing as WEBSPACE, The new HTML/WEB browser.

Does it support PPP?

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2851. ST monitors for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: jbjr@iglou.com
Message-ID: <E0xw4C.54t@iglou.com>
Source record: 133901

I have two monitors, one color and one mono. I'd like to sell them. I have no idea of what they are going for, but make me an offer.

The color monitor is the older one (not the one made by Goldstar). I think it was made by JVC.

Send me e-mail....

jbjr@iglou.com

2852. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <90786688_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 133902

In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>
Katherine L Ellis <kellis@primenet.com> wrote:-

>
>And yes, The story wasn't bogus at all.
>There is such thing as WEBSPACE, The new HTML/WEB browser.

So it really does exist after all :)

>1) this demo is far from being usable. It allows you to view HTML off
>line only.
>2) True the speed seems to be very good not as much as 10 times faster
>than CAB, like I heard before.
>3) Besides, it doesn't support transparent gifs, as well as animated
>so off course it speed up the process a little bit. But I am sure that
>It will still be faster than CAB.
>4) The graphical interface (french only on this pre-demo version) is
>very good.

I've just downloaded it from your page and given it a try!

My impressions are (on the downside):
2. The demo is rather poor but then it's only a demo.
3. Nearly all GIFs displayed are totally corrupt.
4. It hangs on all jpegs that I've tried it with (needing a reboot).
5. It doesn't use NVDI fonts. Pages are displayed with the standard atari
font and look awful!

On the plus side:
1. It looks like it could be excellent but needs a LOT of work first.
2. It's very fast!!! Which could be the biggest advantage over CAB (after all
speed is everything when online).
3. It looks like it'll support STiK andMiNTnet directly. No need for
gluestik etc.
4. It looks like it's going to support email and news directly.

I would want to see a MUCH improved demo before forking out $60 for it
though. As it stands ATM, I wouldn't pay $6 :(Maybe a demo that supports
everything the commercial one does but offline?

>6) The final version should be ready for the show in Paris. (7/8.dec
>1996)

Not long now then!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

2853. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: fredu@enterprise.america.com
Message-ID: <56k4vk$o5n@enterprise.america.com>
Source record: 133903

I appreciate the responses to my post and I apparently was not all that clear. I need to create a one-bit image in .pcx format. I was able to use some old .pcx files I had left over from my Atari days with no problem. At that time I also attempted to read some IBM created .pcx files into Touch-up and got the message that color was not supported.

Even though the images were black and white, they were 8-bit image files and were interpreted by the Atari as color, understandably so.

Now I need the reverse, and the same problem arises. I need to create a one bit image file in .pcx format and all the miserable IBM programs I have make the file 8 bit color, even though the image is only black and white.

I was hopeful that someone on the net used an IBM class program to manipulate images and then perhaps incorporated them into their Atari, validating my search.

I do not have any file transfer problems as noted in an earlier message. I no longer have an Atari computer to make the conversions, but I do need that format of image.

thanks
fred

--
fredu@america.com
AMERICA.COM not AOL.COM
Daytona Beach FL USA

2854. help with atarinos?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961116Z101742.416dave@mbha.demon.co.uk>
Source record: 133904

Greetings,

Is anyone out there using atarinos on a TT through modem2?

If you are using HSMODEM, could you let me have a copy of the binaries please,
I can't get it going :-(

Thanks for any help...

--
dave

2855. Re: Voice/data modems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961116Z094744.863dave@mbha.demon.co.uk>
Source record: 133905

In article <GKPKFDAUUP@kether.snafu.de>
Geburah@kether.snafu.de "Rene Ceron Palomino" writes:

] High!
] >Is there any software that will support a voice mail feature on the Atari
] >computers? I may think of getting that. I don't know about a "smart
] >modem" like that though.
] Yes, COMA. Very special... for ZYXEL, USR etc. VOICE Modes.
] Very good!
] Look at http://www_ift.ee.tu-berlin.de/~hartmann/Softbaer.html
]
] Ciao
] Rene

I only get an empty page using CAB. Any ideas why? Come to think of it, I get
a few empty pages lately. I am using CAB 1.5.

--
dave

2856. FS: Atari games, systems, and 8bit stuff

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: Magnus@x-net.net
Message-ID: <328D895F.341A@x-net.net>
Source record: 133906
Cross-posted to: rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,alt.atari.2600,alt.atari.2600.vcs,alt.atari.2600vcs

I've got more than a few Atari items listed on my web page. Mostly
systems and games, but also a few 8bit computers and misc. stuff.

Check it out at:

http://www.x-net.net/games

Thanks!

Will

--
[]
% Will & Clarke's Electronic Entertainment Emporium %
% Conniseurs of classic video and arcade games %
% http://www.x-net.net/games/ for inventory list %
[]

2857. Stacey Selling as Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <56k85u$jva@nadine.teleport.com>
Source record: 133907
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Parts, to be sold for parts. Not to be repaired. If you wan't to try to buy it to try to repair it? I'd advise against it. It is one of the first ones off the Assembly Line, without batteries. It's Switching Power Supply has been tested & works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold. Unless, of course, It's sold with the Stacey. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

2858. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <56k7nn$jsl@nadine.teleport.com>
Source record: 133908
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking. At BSC's Web Page you'll View, and
DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Have problems connecting with BSC's web page? Why not DownLoad
FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to
Request catalogs through E-Mail. Really, it's no inconvenience. All I
ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send
them to you by E-Mail Only. I'll get back to you after the weekend.
Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please
Direct any and all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

2859. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <56k82i$jum@nadine.teleport.com>
Source record: 133909
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him.
We were in the middle of a Trade and after I received my part of the
Trade, I lost touch with him. And I still need to complete the Trade.
If anyone can help... An E-Mail Address, a Phone Number. Direct any and
all Replies through E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

2860. Re: MACINTOSH IS THE SHIT

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: toadeatr@bway.net
Message-ID: <328db427.13471949@news.bway.net>
Source record: 133910
Cross-posted to: comp.sys.mac.advocacy,comp.os.msdos.misc,comp.os.ms-windows.advocacy,alt.tasteless.jokes,alt.flame,comp.sys.atari.advocacy,comp.sys.atari.st,harvard.general

kim9@fas.harvard.edu (Michael Kim) wrote:

>On Wed, 13 Nov 1996 13:55:13 -0500, mms@pobox.com (Max Schaefer)
>wrote:
>
>>Thank heavens. The thought of someone as patently evil as Clancy being a
>>Mac advocate makes even Windows 95 seem attractive.
>
>Actually, Clancy used to be featured in Macintosh advertising in the
>late 80's, early 90's. I think he was in that "What's on your
>Powerbook?" series.
>
>Mike
>

Is his new game, SSN available for the Mac?

Grandmaster Demonlord Toadeater
------toadeatr@bway.net-------
9 PLANS ENTERTAINMENT SOFTWARE
http://www.bway.net/~toadeatr

2861. Re: {UK} ST Survey {UK}

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <328d98ef.1246444@news.airtime.co.uk>
Source record: 133911

On 16 Nov 1996 02:50:41 GMT, jdaddin9@airmail.net (Jared Addington) wrote:

>>Cancelled... due to lack of response...
>>
>>I mean... the ST *MUST* be dead if all I get is 4 or 5 replies....

WHAT SURVEY?.......The biggest contributor to any possible rumours that the ATARI platform is dying, has been made by complete and utter arseholes who tell everyone the ATARI is dying or dead?, just like you just did :(

How many replies did you expect to get to a survey that it would seem no one ever saw?...sheesh

Come in this newsgroup saying the ST MUST be dead, and expect to get flamed...

Lack of response may indicate lack of interest to your survey...whatever it was?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2862. Re: Which mass-storage device to buy?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <56k5jn$3h7@zonk.geko.net.au>
Source record: 133912

>I'm sort-of-happy with my Iomega ZIP drive on my PC (too many discs
>fail). It's a parallel drive so it's useless on the ST.
>
>What would *you* buy, considering the future of Atari stuff is very
>bleak??
>Thank You sooooo much!!!
>
>Ron Yost
Hi Ron,
Let's see. The sequest 135 removable seems the way to go for you.
They are faster than the Zip, hold a bit more megs and are SCSI so
they will be compatable with any future computer you care to buy.
The future of Atari isn't as bleak as you suggest. Magic is available
for Mac and PC's now and don't forget we can still easily exchange
files (text, graphics etc) easily with other platforms. We can still
do virtually everything a PC or Mac can do (though I do wish we had
a decent player for AVI animations!)
Cheers
Dave Beards

2863. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <56k5k7$3h7@zonk.geko.net.au>
Source record: 133913

>This message from arthurm@zetnet.co.uk to All came in on a wing and a p
>
>Hi Arthur!
>
> a> Has anyone actually got a subscription copy of the mag yet? I sent off
> a> a cheque on 25 September and haven't got the first issue as of today. I
> a> know they were being reprinted but it seems a bit of a bugger:-(
>Try an email to mkerslake@cix.compulink.co.uk
>
>Regards, Derryck

The first print run of issue 1 was such a success that it sold out!
A second print run is organised, however to conserve funds, issue 1
will be sent out with issue 2 early december. I'm in Australia so
you'll probably get it a few weeks before me. I believe it will be
worth the wait....
Regards
Dave Beards

2864. Re: NVDI/AtariWORKS Compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <56ke02$3dq@einstein.ebicom.net>
Source record: 133914

I've been using NVDI and AW with no problems on my Falcon.
Also used the combo on my old 1040STe with no probs.
Both connected to an EPSON AL1100 (HP Laser Clone).
I did have to tweak about with the make printer program
to get fine tune everything just like I wanted it.

Brian

2865. Re: Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-11-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848219610_OASIS_@swampdog.demon.co.uk>
Source record: 133915

In article <56e26c$ipo@news2.qtm.net>
ebaiz@qtm.net (Edward S. Baiz Jr.) said:-

>
>I have not been able to get the online emailing in CAB to work. I get
>to the point where I send my message and when I click to send it, I
>get a message that the transaction has failed. Has anyone else gotten
>it to work. I am thinking it just might be my server. I am sure all
>my settings in the STiK configuration file are correct.

You need to specify the SMTP server under the "options" menu. At some
point you get to specify a SIG file as well.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2866. Re: Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <848278654_OASIS_@icis.on.ca>
Source record: 133804

In article <56fl0c$9n0@charm.magnus.acs.ohio-state.edu>
faehnle.2@osu.edu (Matthew C. Faehnle) said:-

>I have not been able to get it to work either and I too am pretty sure that
>all of my configuration is correct. My ISP is The Ohio State University, what
>is yours? I don't think it is the ISP that is the problem. Has anyone been
>able to get on-line e-mailing in CAB to work?
>Matt Faehnle

You probably need to add an SMTPSERVER address. This contains the
address of your provider's SMTP Gateway machine. The following lines
are from my config file.

EMAIL = ccook@icis.on.ca
SMTP_HOST = mailhost.icis.on.ca
SMTPSERVER = 205.233.131.2

Now if I could just get e-mail support in the mint overlay!

--

Cliff Cook

ccook@icis.on.ca

2867. Re: STiK and PPP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <56m08i$8qq@einstein.ebicom.net>
Source record: 133805

```
STik doesn't support PPP yet...
You'll need a plain SLIP connection...

Brian
```

2868. Atari Items WANTED!! <Read me> <Read me> <Read me>

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <56masv$o1f$1@berlin.infomatch.com>
Source record: 133806
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for a few items to UpGrade my Atari 1040 STe.

```
================================================================================
Accelerators:
"""""""""""""
AD Speed STe
PAK ??/36 STe (Can't remember what the first speed was..??)
================================================================================
Scanners:
"""""""""
16 Greyscale
256 Greyscale
================================================================================
Samplers:
"""""""""
Replay STereo
Repaly 16
================================================================================
SCSI Hosts:
"""""""""""
adSCSI
The Link
Link96
Any SCSI Host Adaptor will do actually!!!
================================================================================
Misc:
"""""
Mega STe - High Density Disk <---- Has to have this!
TT - Cheap.. ( Ah what the hell, if I can get on Cheap.. why not!
================================================================================

*** If you have one of the items types not listed above please ***
*** Do not hesitate to let me know! I'm not looking for these ***
*** specific brands.. Just these are the only one I remember ***
*** the names of.. so let me know! ***

If you have an item you wanna sell.. Please try to give my as much info
on it as possible.. It will help me to make my mind up! :)) hehe

PLEASE: Include the price you want for the item.. as I do not want to
haggle... I just want to buy the bloody thing! This ain't no
freakin' PaWnShoP. :-)

Thanks!
```

John Dooley
E-mail: dooley@infomatch.com

2869. Re: Latest ftp site update

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22812_hsideras@mettav.demon.co.uk>
Source record: 133807

Hi Rich, on 16 Nov 96 you wrote: ...respect, brethren

RT>
RT> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>> BTNC200 is out now...
RT> I'm sure it is. Want to give me a URL so I can update this side of
RT> the Pond?

None that I could find - I got it through Fanfiles I think.

Anyway, you should have it by now by UUE'd Email from my CiX address (this gateway doesn't allow UUE'd mail).

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2870. WTB: GreyScale HandScanner w/cartridge

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <56m8hflor1@berlin.infomatch.com>
Source record: 133808
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all..!

I'm looking for a GreyScale HandScannr for the Atari ST/e line of computers.
I will also need the Cartridge port connector to plug the scanner into to
use it! :)

If you have on for sale please e-mail me at: dooley@infomatch.com

SeeYa
Johnny

2871. WTB: SCSI Host Adaptor for ST/e. With or without drive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <56m8pa$m2k$1@berlin.infomatch.com>
Source record: 133809
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all..!

I'm looking for a SCSI Host Adaptor..!
I'd prefer it without the drive but if it's a good deal... hell I'll buy
the drive too..! :)

Would prefer a Link96 but any SCSI host will do..

So if ya got one.. E-mail me at: dooley@infomatch.com

SeeYa
Johnny

2872. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <848306902_OASIS_@flinny.demon.co.uk>
Source record: 133810

In article <56kkmu$7em@mn5.swip.net>
kock@kockens.pp.se (J Kock) said:-

>In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>,
>kellis@primenet.com says...
>
>>And yes, The story wasn't bogus at all.
>>There is such thing as WEBSPACE, The new HTML/WEB browser.
>
>Yes, but it seems it only works on Falcon ?? Correct me if im wrong.
>It disnt work on any of my machines. (ST, STM, STFM and STE)

I dunno but it seems to need LOADS of ram.. I booted with my normal
setup loaded it and had about 9 megs of ram free.. thats without any
pages loaded into it.. I probably use just less than a meg at bootup
so thats 4megs just for webspace to load?

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

2873. Re: Voice/data modems?

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961117Z092626.481dave@mbha.demon.co.uk>
Source record: 133811

In article <GKQMDHANUP@kether.snafu.de>
Geburah@kether.snafu.de "Rene Ceron Palomino" writes:

] In <961116Z094744.863dave@mbha.demon.co.uk> dave wrote:
]
] >] Look at http://www_ift.ee.tu-berlin.de/~hartmann/Softbaer.html
] >]
] >] Ciao
] >] Rene
] >
] >
] >I only get an empty page using CAB. Any ideas why? Come to think of it, I get
] >a few empty pages lately. I am using CAB 1.5.
]
] Hm, i will look soon.
] Ciao
] Ren?

Don't worry. I changed to an older version of CAB.OVL and it works fine...

Thanks anyway.

--
dave

2874. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <56mqt0$3bo@scanner.worldgate.com>
Source record: 133812

Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:
: In article <848216548_OASIS_@pcc-uky.campus.mci.net>
: thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

: > Okay, it -sounds- good...but what about the rumors going around that
: > you would use STik to dialup your server? I mean, if thats true, then
: > that would mean no PPP, just SLIP (still!) and it wouldn't help Atari
: > users like me at all... :(
: >
: > Sincerely hope that it dials itself, and supports PPP!!! :)

: well this version has 4 boxes for tcp/ip stuff.. one for stik one for
: mintnet and the other 2 I cant remember.. I assume one will be his own
: or something.. dunno about the other one :)

: Nick.
: --

Okay, as it stands, I translated the resource files for WebSpace and sent them to OXO. In other words, there is now an english resource. However, to prevent any problems (e.g. like we had with Thing - no fights! Just an example) I sent it to OXO and they will do with it what they will. Do not ask me to send it to you here in this newsgroup. I will make decisions about if I can give it to anyone if I am sent email back from OXO, and if email is sent to me by people. Oh, and to the best of my knowledge, WebSpace is going to be a complete system, including its dialer, etc. It to be commercial from *RUMOPURS* (Rotten vi) (Rumours) I have heard from well placed people. Also, the fonts do work. It's just that the demo does not save the font, so you have to select it everytime you use it. the only thing I haven't tried is being on-line with it, and though I believe you all I want to make sure for myself. So far, everything I tried worked to a lesser or greater degree. Yes, I'm using a Falcon, but I also tried it with my STe, which also worked. The demo's home page function didn't work properly, so I had to load it by hand. CAB's HTML files work as well.

Leslie

:

2875. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <56mr2q$3bo@scanner.worldgate.com>
Source record: 133813

David William Beards (dbeards@f1.net.au) wrote:

: Hi All,
: I was wondering if, with Stik and Magic 4 or 5 on a Falcon, is
: multitasking of the internet possible. By this I mean, if your
: waiting for a graphically intensive page to d/load in CAB, can you
: launch into say, newsie or antmail and check mail?
: Regards
: David Beards

Yes, that is allowable, at least with MagiC 4 (I can't imagine MagiC5 not doing likewise). However, it is necessary to turn pre-emptive m-tasking off, so you have to wait til the system lets you switch tasks.

Leslie

2876. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <56muf1$3k6@lyra.csx.cam.ac.uk>
Source record: 133814

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> wrote:
> In article <56ikt6$g0u@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com>
writes:

> > But, the 060 is easily 4x's as fast, so it offers better processing
> > value for the dollar (or Krona!)

> Not as fast as the PPC 603e processors. Spending that kind of money on a
> processor line that is not going to be continued is ludicrous. Need to goto
> PPC for power/performance and more bang for the buck..

The 060 is *very* fast, if you want price/performance, get a StrongARM chip
- 233MHz for 50 dollars!! And a very nice chip it is too.

Adrian

==========
Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
----
Windows95 - the world's first NON-operating system.

2877. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <56n048$71q@scanner.worldgate.com>
Source record: 133815

sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
>In article <56ikt6$g0u@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com>
writes:
>
>> Yes, that is about right. The 68060 we sell for 800.00 Cdn., about
>> 3700 SEK and the 040 sells for about 450.00 Cdn.
>>
>> But, the 060 is easily 4x's as fast, so it offers better processing
>> value for the dollar (or Krona!)
>
>Not as fast as the PPC 603e processors. Spending that kind of money on a
>processor line that is not going to be continued is ludicrous. Need to goto
>PPC for power/performance and more bang for the buck..

As is usual, Peter is wrong. The 68060 runs 68k code much faster than
a PPC does. A PPC to be truly efficient needs software written in
native PPC code.

All the best,
Chris @ Computer Direct

http://compdirect.com

2878. Re: wolfgang wander email address?

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <56n5mq$nh8@charm.magnus.acs.ohio-state.edu>
Source record: 133816

```
In article <961116Z222526.559dave@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> wrote:
>
>
>Anyone know where to email Wolfgang Wander (creator of the famous CoNnect
>comms prog)?
>
>TIA
>--
>dave

This one should get you to him:

CoNnect (Wolfgang Wander) wwc@lars.desy.de

| Raymond Collins | Atari TT030 4/16 Mb ST/TT RAM 245 HD |
| a.k.a Master Z --|Z|-- |Travel via ZyXEL 28,800 (115,200)baud |
| Collins.197@osu.edu |2MB CyREL, Sunrise M16-1280 video card|
| rcollins@freenet.columbus.oh.us | Die Hard Atarian since 1983 |
```

2879. Re: Can`t get HSM7 to work with Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: ajalkane@lk-hp-6.hut.fi
Message-ID: <56n6ol$7di@nntp.hut.fi>
Source record: 133817

In article <847987258_OASIS_@nordnet.fr>,
Bruno Kozlowski <bkozlowski@nordnet.fr> wrote:
>>But then there isn't speed up from HSMODEM, but probably with a TT you
>>don't need the speedup from HSMODEM.
> False. If you load DRVIN, SCC, and MINT in that order, you have access
>to the new HSMODEM speeds.

Sure you have the access to the new HSMODEM speeds (like selecting 38400 baud),
but that wasn't what I meant. I meant that you won't get HSMODEM's
faster serial routines. Without these faster serial routines, I can't
get 3200 cps rates on a Falcon with MultiTOS or similar system.
But surely this isn't a problem with faster machine like TT.

Regards,
Arto Jalkanen
ajalkane@cc.hut.fi

2880. Atari Clearout...Mega STE/SM124; 4x CD Drive...

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AEB4D77B9668C7CE3@polyprss.demon.co.uk>
Source record: 133818
Cross-posted to: demon.adverts,easynet.adverts,comp.sys.atari.st,hanmisc.forsale,halycon.forsale,uk.adverts,midlands.advert,alt.atari,northwest.ads

Atari Mega STE - 4Mb RAM; 120Mb internal Quantum HDD; 16Mhz; TOS 2.06; sep. keyboard; mouse...

External Quad Speed CD-ROM Drive...

ICD Link 2 with ICD Pro Utilities

Boxed Games: Fonts: Clipart: etc

Point your browser to

http://www.polyprss.demon.co.uk/atari.html

to view comprehensive list with postage inclusive prices.

2881. Fonts...

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AEB4D77D9668C7D71@polyprss.demon.co.uk>
Source record: 133819

Fonts, Fonts & more Fonts...

500 Shareware Calamus Fonts (registered version)...

TrueType and PostScript Type 1 fonts...

Take a look at:

<a
href="http://www.polyprss.demon.co.uk/atari.html">http://www.polyprss.demon.co.uk/atari.ht
ml

for comprehenisve details

Kevin

2882. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov17.000029.1@cobra.uni.edu>
Source record: 133820
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In article <56eiks$ijn@einstein.ebicom.net>, bjr@edison.ebicom.net (Brian Roland) writes:
> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
> :
> : I thought the Newton is a neat little machine?
> :
>
> Wow...I didn't realize Atari made the Newton...
> I always thought Apple did this...
>
> Speaking of small mahcines...did Atari ever relase the ST Book in the USA?

Did Atari ever release the Falcon 040 and the STPad? Nope..

> Brian
>

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2883. Re: To all fucked Atarians

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKRKECVGUP@wa.caeci.ol.ni.schule.de>
Source record: 133821
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In <3288ea79.0@ewuir25.ewu.edu> wrote:

>Here's a little jingle for your enjoyment (sung to the tune of Jack n' Jill)
>
>Rich Tietjens spies an ST
>And gets a giant hard-on
>He rubs his balls
>And Strokes his schlong
>His Jism flows soon after!
>
>
>FOAD Rich Tietjens - you fucking loser.

Hey, you stupid fool.

Why don't you print your address. Or have such guys like you no home?

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

2884. Re: mailme

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: hugo barata <ajmb@mail.telepac.pt>
Message-ID: <328F3710.4F88@mail.telepac.pt>
Source record: 133822
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

URBAN wrote:
>
> I want mailIï¿½m not giving it to you

2885. Re: Stacey Selling as Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: spenard@lamere.net
Message-ID: <328f884c.12205881@news.lamere.net>
Source record: 133823
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

On 16 Nov 1996 11:22:38 GMT, bensmith@teleport.com (Benjamin Smith)
wrote:

>I have an Atari Stacey I'm selling for Parts, to be sold for parts. Not
>to be repaired. If you wan't to try to buy it to try to repair it? I'd
>advise against it. It is one of the first ones off the Assembly Line,
>without batteries. It's Switching Power Supply has been tested & works
>fine. The Stacey Switching Power Supply can Run in the U.S. or Europe
>on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S.
>The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey
>with Power Supply goes for $250 U.S. The Power Supply won't be
>available for sale until after the Stacey is sold. Unless, of course,
>It's sold with the Stacey. It's a 4 MB Stacey with Hard Drive. Please
>direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben
>at (503)256-9974.
>--
>Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
>DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
>www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
>Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

Would you please tell me what an Arari Stacey? I've had just about
every Atari computer ever manufactured and never heard of a Stacey.
Thanks
Ernie

2886. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.848259160@smurfy.tcimet.net>
Source record: 133824

smooth1@panix.com (The Smooth One) writes:

>Hay Fred, If it's an IBM disk formatted double side double density you
>shouldn't have a problem. If it's high density... all you have to do is
>get it on a dsdd disk and your atari will be able to find the file.

>Now... going frrom Atari to PC... you'll need a program to make the disk
>readable. I found a couple on the UMich web site. I think it's called
>Convert or PC-ST. I hope this helps you.

The program is called 'ST2DOS' and it runs on the DOS machine. It rewrites
the offending areas of the ST-formatted disk and thereby makes the disk
readable and writeable on both machines.
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2887. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <328F5CF7.58FE@ridgecrest.ca.us>
Source record: 133825

Chris Krowchuk wrote:
>
> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
> >In article <56ikt6$g0u@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com>
writes:
> >
> >> Yes, that is about right. The 68060 we sell for 800.00 Cdn., about
> >> 3700 SEK and the 040 sells for about 450.00 Cdn.
> >>
> >> But, the 060 is easily 4x's as fast, so it offers better processing
> >> value for the dollar (or Krona!)
> >
> >Not as fast as the PPC 603e processors. Spending that kind of money on a
> >processor line that is not going to be continued is ludicrous. Need to goto
> >PPC for power/performance and more bang for the buck..
>
> As is usual, Peter is wrong. The 68060 runs 68k code much faster than
> a PPC does. A PPC to be truly efficient needs software written in
> native PPC code.

I'll second that:). My Quadra 040/50mhz will run 68XXX code just as fast
as any PPC. The 060 will again run four times faster. So why pay for a
new
PPC that will be four times slower than the newly available 060 TOS
machines?
So you can go out and spend another 5 to 6 grand (bucks, dollars,
whatever)
in Mac software?

Thank's for selling the best,

Mike

>
> All the best,
> Chris @ Computer Direct
>
> http://compdirect.com

2888. Re: mailme

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: William Wylde <wyldechylde@geocities.com>
Message-ID: <328F56F8.AD0@geocities.com>
Source record: 133826
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

URBAN wrote:
>
> I want mail

NO!! You can't have any!

--
C-ya in Cyberia!!

Wyldechylde | "That which does not kill me
** Running Wylde ** | makes me stronger.."-Nietzsche
----------------*BITE ME FANBOY!*----------------------
automatic weapons for "group therapy"
Home: http://www.geocities.com/Broadway/1680

2889. Re: Language Disk Needed

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <39253854_Beta10_OASIS_NEWS@track83.demon.co.uk>
Source record: 133827

>I need a replacement Language disk for the Atari ST. My copy of Atari
>Basic and Atari Logo were destroyed. Does anyone have these progs.
>available to send to me?

I have several spare UK Language disks - one of those any good to you? If so,
yours for the price of postage!

James

--

□
□
□

2890. Re: STiK sending CR after connect - how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <848324142_OASIS_@flinny.demon.co.uk>
Source record: 133828

In article <GKQLBDUQUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>Well, what happens is that it connects, and just sits forever waiting for the
>"login" prompt.
>
>I was told that the
>
>WAIT 1
>RESP = /
>
>portion would send the CR after the connection was made. Is this correct?
>
>It appears that the CR may not be being sent.

If I remember correctly RESP = lines need a proceding FIND = line
before it thus try

WAIT 1
FIND =
RESP = /

and see if that helps.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

2891. Re: WTB: SCSI Host Adaptor for ST/e. With or without drive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: "Prof." <falken@tstonramp.com>
Message-ID: <328F8321.250B@tstonramp.com>
Source record: 133829
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Dooley wrote:
>
> Hi all..!
>
> I'm looking for a SCSI Host Adaptor..!
> I'd prefer it without the drive but if it's a good deal... hell I'll buy
> the drive too..! :)
>
> Would prefer a Link96 but any SCSI host will do..
>
> So if ya got one.. E-mail me at: dooley@infomatch.com
>
> SeeYa
> Johnny
Got just what ya need here. I have a 525 meg Fujitsu drive in a Toadstor
case with ICD Link 1 in excellent condition and still under warranty for
sale. Paid $749 for it 2 years ago and its been idle for over 6 months
now since I took down my BBS. Make a reasonable offer and maybe we can
cut a deal, I'm flexible on the price and its a great drive setup. There
is about 3 years left on the warranty. I gotta sell it as a package
though. If I ever decided to put the BBS back up and had only 1
component, I would be stressed out, but if both are gone I would forget
it and the expense that comes with running a board again. Let me know.

2892. Re: Illegal Access to HD

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <848284406_OASIS_@tyndale.apana.org.au>
Source record: 133830

In article <848269300_OASIS_@tripnet.se>
kennethm@tripnet.se (Kenneth Medin) said:-

> In article <56h1oh$1hj@netnews.mis.net>
> phantomm@harold.eastky.com said:-
>
>>
>>
>>Here's something I'm wondering about.
>>While online to the Net or Web. Is it possible for someone to access my
>>hard drive, download files and stuff without my knowledge?
>
>If you run STik I suppose not, but you can't be 100 percent sure until
>you've checked the source code :-)
>
May be paranioa, but redcently had a 1 meg block of lost clusters on my C drive,
after a 'net session. I ran Diamond edge 3 over it, to find that the first 800k
block started off with " This software will only run under microsoft windows ..
certainly not something I downloaded!! Anyone got any ideas??

--

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( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

2893. FS: Atari ST books and software

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: bazzarr@aol.com
Message-ID: <19961117215700.QAA13387@ladder01.news.aol.com>
Source record: 133831

ATARI ST BOOKS AND SOFTWARE SALE

BOOKS: add 3$ shipping for first book and 1$ for each additional book
(unless stated)

> ST Programers Guide- Compute!- 11$
> Compute!'s FIRST BOOK OF ATARI 11$
> Introduction to Sound and graphics on the ST- Compute! 9$
> Atari ST LOGO -Martin Sims - 8$
> Compute!s Second book of Atari Graphics 5$
> 1001 THINGS TO DO ON YOUR ATARI COMPUTER 5$
> Atari ST GEM Programers Reference- 413 pages 12$
> Elementary ST Basic - Compute! - 6$
> ST APPLICATIONS - Compute! - 360 pages- 10$
> Compute!'s St ARTIST Comes with software - 13$
> Atari Logo Sourcebook 5$
> Original St owners manual 5$
> Original Atari ST basic Quick reference guide 3$ plus 1$ shipping
> Atari ST BASIIC Sourcebook and tutorial. 8$
> Printmater users guide 3$ plus 1$ shipping
> Complete Word perfect 1989 referance. Aprox 600 pages - hard bound
binder. 15$
> Complete Lotus Symphony. Large hard bound 15$
> Atari 1st Word users manual. 3$ plus 1$ shipping

SOFTWARE
All software comes with manuals and original packaging unless other
stated. Add 3$ shipping for first and 1$ for each additional package
(unless stated)

> Atari ST CHEMISTRY Vol. 1 - Scholastic Series- Complete with manuals and
original box - 10$
> Atari ST GEOMETRY Vol. 1 - Scholastic Series- Complete with manuals and
original box - 10$
> Atari ST ALGEBRA Vol 1. Scholastic Series- Complete with manuals and
original box - 10$
> Copy II ST - Centarl Point Software. Software backup and copying - 12$
> Word Writer St - Timeworks- large book and software package - 12$ plus
> Drafix High Performance CAD software. Four books and three disks. 20$
> DataManager ST -Timeworks- large book and software package - 12$ plus
> Partner ST -Timeworks- large book and software package. Memory resident
pop up calculator,
address-phone book auto dialer, alarms, memo pad, planner calendar,
expense manager, disk
manager, vital statistics includes area codes, distances, holidays,

weights and measures, metrics,
etc, and Thesaurus 20$ plus 3$ shipping
> Sylvia Porters SWIFTAX - 6$
> Publishing Partner - SoftLogik- 10$
> Timeworks Desktop Publisher - Platinum series- 18$
> Cetificate maker w/ certificate library -Springboard- two boxes- 15$
> HabCom comunications software. good programe - 10$
> Home Accountant- Haba Systems Inc. - 5$
> PAINTWORKS graphics editor and paint program- Activision 18$
> Typseter Elite- Xlent Software- 5$
> Saved! - MichTron - desk accessory. Move copy delete and undelete files
and disks, Trakbuf - double
the speed of reading a floppy, resetproof RAM disk, printer spooler,
Keeptime, and more -12$
> PM Interface. Lets you use Printamster with other programes. 8$
> GranSlam- Gramer and style checker. 10$
> The Pawn adventure game- Rainbird / Magnetic Scrolls- 5$
> Leather Goddesses Of Phobos- complete w/ 3D glasses and Scratch and
Sniff ! 18$
> The Hichhiker Guide to the Galaxy. Complete w/ microscopic space fleet
and hint book! 15$
> Vegas Gambler- Slot machine, blackjack, poker, roulette. 10$
> S.D.I Strategec Defense Inititave. - Cinemaware- 8$

MISC.LOOSE SOFTWARE * NO MANUALS * PRICE INCLUDES SHIPPING
> USA language disk 2$
> Pro Football Wizard- MichTron- 2$
> Expert Opinion w/ Minerals knowledge base 3$
> Time Keeper software and book for Navarone Ind. Time Keeper module 2$

Joseph Lerro
609-662-4751

2894. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961117171116.23771A-100000@ns1.ptd.net>
Source record: 133832
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

On 17 Nov 1996, PETER SINCLAIR-DAY wrote:

> In article <56eiks$ijn@einstein.ebicom.net>, bjr@edison.ebicom.net (Brian Roland)
writes:
> > PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
> > :
> > : I thought the Newton is a neat little machine?
> > :
> >
> > Wow...I didn't realize Atari made the Newton...
> > I always thought Apple did this...
> >
> > Speaking of small mahcines...did Atari ever relase the ST Book in the USA?
>
> Did Atari ever release the Falcon 040 and the STPad? Nope..

Did IBM ever made a PPC computer compatible with Intel programs?

And don't tell me about corporate workstations, I mean something you buy
at a store in the mall.

Eric Noss
a.k.a
Mr. Maddog

2895. Attn: TT owners with 4mb TT ram

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: orb@u.washington.edu
Message-ID: <56o371$1g9@nntp1.u.washington.edu>
Source record: 133833

Hi-
I currently have a CA400312 4Mb TT RAM daughterboard in my TT030. The CA400312 cannot be upgraded past 4 Mb (AFAIK). I'd *really* like to upgrade to 16 Mb TT ram since i'm running NetBSD on my machine and it's kinda tight with X11.

Thus i'm looking to trade my CA400312 with someone who owns a CA401058 daughterboard that can be upgraded to 16 Mb. If you only have 4 Mb TT ram and have no intention of upgrading to 16 Mb, the swap would be completely transparent & you shouldn't notice any difference.

I can offer $25 + shipping for the trade. Please reply to orb@ee.washington.edu if interested.

thank you
-kyle

2896. New Jaguar Games (Was Re: Keep the Atari Spirit alive!)

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961117171724.23771B-100000@ns1.ptd.net>
Source record: 133834
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

This is a beginning of a new thread I hope, but it has much to keeping the Atari spirit alive...though it has nothing to do with portible computers or any rantings from the Sinclap a.k.a The MacNerd (I hope)

On Sat, 16 Nov 1996, Steve wrote:

> Thank God we will no longer need to deal with the absolute
> stupidity of the Tramiels. Another example of lunacy by the T bro's.

Can you believe people out there are still playing 2600 games? So I don't see anyone dumping Atari machines in a pit somewhere. And that doesn't even include EMULATION of Atari systems either. :)

> Join the Telegames list. As a result of the list, 4 new games will
> be released for the JAguar. Show your support!!!! Contact Telegames at
> http://www.telegames.com
>
> 1) Breakout2000 (Dec. '96)
> 2) TowersII (Dec. '96)
> 3) Worms (Jan. '97)
> 4) Zero 5 (Feb. '97)

Wow, can't wait to se Zero 5 on the Jag. The STe game looks awesome enough.

> All can be pre oredered from Bits O' Fun at 1-800-FUN-JAGS. Dave
> is a great guy and has some deals for you if you order several. Tell him
> Krunch sent you. :)
> Remember, is it the squeaky gear that gets the grease.
> Make sure you order some of these as they are all excellent games and
> Telegames has said they will release more based on the successes of this
> run of games. Help me help you get the games you want! :)

Hopefully, it will survive as a cult system much like the Vectrex. Too bad it lost a lot of creditiblity because of Atari and lazy programmers. :(

> How would you feel about Jaguar shareware and would you be willing to
> pay money for a hardware add on that allowed it? Developers Welcome.
> Vote for the games you want to see @ Kitten Litter
> http://www.dfw.net/~kitten/

First, make a Jaguar console that allows shareware games to be downloaded into it. Sony is coming out with a PlayStation that will do the same thing. Then also offer ST's as a means of a cheap development computer to code custom games. Maybe someone might be clever enough to make STOS

extensions for Jag games, so game making can be *that* easy! :)

Eric Noss
a.k.a
Mr. Maddog

2897. SLM804 FS

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <56o3q0$2m9@alexander.INS.CWRU.Edu>
Source record: 133835

Hi,

I have an Atari SLM804 laser printer for sale.

300x300 DPI / 8 Pages per Minute
Plugs into DMA port of the ST or TT030
Drum installed is in fair condition
Extras included with printer are a drum (not great),a new sealed toner,
and SLMC804 ASCI controller.
Comes with manual and I can supply a disk of SLM utilities

Asking $125
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MagiC 4.0 + Ease 4.0 Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

2898. Cubase v2.0 for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Ned Kelly <ned@glenrowan.com>
Message-ID: <01bbd4d0$aa6ee120$LocalHost@mail.aapi.co.uk.aapi.co.uk>
Source record: 133836
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.software,tp.pd-soft.atari,uw.sys.atari

I have recently bought an Atari ST with Cubase v2.0, but unfortunately, no manual! I would like to get hold of the manual, or at least a copy, and am happy to pay reasonable costs involved.

Please mail me on "mwainwright@aapi.co.uk" if you can help.

(NB As I am in the UK and my Atari is in Australia, replies from either country, or nearby, are probably the most practical, but don't let my/your location get in the way!)

2899. Looking for Volume 3D program.

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961117173148.23771C-100000@ns1.ptd.net>
Source record: 133837

Does anyone know where I can find a copy of Volume which creates 3D objects and renders them? I tried looking on most Atari FTP sites and even used Archie, but it's not on the Net anywhere!

It was on a coverdisk of ST Format Issue 34 (May 1992). If someone has a copy or know where to get one, please be kind to let me know. I'm trying to make sprites for a game I'm making, so if not this then I'll have to try to download Cyber.zip from Umich.

Eric Noss
a.k.a
Mr. Maddog

2900. Linux/m68k v2.0.25 is out

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Jes Degn Soerensen <jds@kom.auc.dk>
Message-ID: <52vzq0gmvws.fsf@dacia.kom.auc.dk>
Source record: 133838
Cross-posted to: comp.os.linux.m68k,comp.unix.amiga,comp.sys.m68k,comp.arch.bus.vmebus,comp.sys.atari.st

The Linux/m68k development community is pleased to announce the first "stable" release of Linux 2.0 for Motorola 680x0-based systems. The basic kernel sources include support for Atari TT and Falcon series and Amiga computers. There is also a port to the Motorola VME 162, 166 and 167 boards available (see below for contact information).

Linux is an implementation of the Unix operating system that has been made freely available under the GNU Public License. It was originally written for Intel 80386 processors by Linus Torvalds, and has been subsequently ported to run on Motorola 680x0 series, SPARC, MIPS, PowerPC and Alpha processors. Work is in progress on ports to the Acorn ARM and Intel 8086 processors. For more details on Linux in general, we refer you to the Linux Documentation Project (see below for addresses).

Linux/m68k runs on the following CPUs: 68020 with 68851 MMU, 68030 (not 68EC30), 68040 (not 68EC040 -- see below for 68LC040), and 68060. It does not run on the 68000 and 68010, because those systems have no Motorola-supported MMUs.

For 68020, 68030, and 68LC040 users: The main distribution of the kernel only works on systems with FPUs. There are kernels available with FPU emulation, however.

What's New in 2.0

The major changes since the last stable Linux/m68k release, version 1.2.13pl10, include the following:

* System response time is somewhat faster. The kernel can now be compiled for a specific CPU, saving some runtime checks that cause performance losses (particularly in the memory management code). Specific 68040 and 68060 optimizations are optional.

* Harmonization with the main Linux source tree. This allows future releases of Linux/m68k to be made nearly in sync with Linux/i386 releases (within a few days in most cases).

* Support for more filesystem types. Amiga filesystem support now includes both reading and writing to all types except AmigaOS 3.x Directory Cache filesystems (these are read-only), and is substantially faster. The driver also supports read/write access to Amiga MultiUserFileSystem (muFS) volumes.

* The ext2fs (Linux's native filesystem) has been changed so that all
CPUs use a common byte-order. Backwards compatibility is retained
with the Linux/m68k 1.2.13pl4 filesystem format; the new ext2fs
utilities (versions 1.05 and later) allow older filesystems to be
converted to the common format. Upgraders should use the new ELF
ramdisk for installation. The previous ext2fs format will be phased
out gradually.

* Many more kernel components can be built as modules. For example,
if you have a mostly ELF-based system, you can remove the a.out
support from the kernel proper into a module. The a.out module can
be demand-loaded by the kerneld daemon as needed. [You must include
support in the kernel for whatever format your init program is in.]

* The Point to Point protocol has been improved. A new release of the
pppd program is required for it to work (see below).

* Networking has changed significantly. You will need to update your
basic networking utilities (ping, traceroute, etc.) when you start
using 2.0.

* Many other goodies have been added that may only be of interest to a
few people. Filesystem quotas are now supported, as are IP
firewalling and masquerading, disk striping (RAID0), RARP, and
process accounting. NFS support has improved to the point where it
is possible to boot from NFS volumes. See the Documentation
directory of the kernel source for details.

* New hardware support for Linux/m68k since 1.2.13pl10 includes:
- 68060 processor support
- Cyberstorm and Cyberstorm II SCSI modules [Amiga]
- Blizzard 1230IV and 1260 SCSI modules [Amiga]
- Blizzard 2060 on-board SCSI [Amiga]
- All GVP SCSI adapters, except T-Rex cards and pre-Series II [Amiga]
- Color on OCS and ECS displays [Amiga]
- Hard drives (and other rigid disks) partitioned under MS-DOS
- Parallel port on the Multiface III card [Amiga - serial was
supported in 1.2.13pl10]
- ATAPI IDE CD-ROM support

* Hardware support not included in this release but available elsewhere:
- Floating Point emulation [copyright issues prevent its inclusion
in the distributed kernel tree]

* In the works:
- Apollo Domain workstation support
- Apple Macintosh support
- Sun 3 support
- MVME 147 support
- Debian/m68k (the first real "distribution" for Linux/m68k)
- Red Hat/m68k (another distribution)
- Cirrus Logic-based graphics cards for the Amiga [Picasso, Piccolo, SD64]
- Atari TOS and AmigaOS emulators

* Work is currently underway on Linux 2.1; Linux/m68k development is in sync
with the general kernel tree.

Command line changes

The kernel command line has changed somewhat:

* Atari users: the 'atavideo' parameter is now simply 'video', like on the
Amiga. See 'Documentation/m68k/kernel-options.txt' for some new parameters
that are supported.

* If you are booting from a ramdisk, you must now specify the root device
or else the kernel will not boot.

For example, instead of:
amiboot -r ramdisk-name video=vga70
Use:
amiboot -r ramdisk-name video=vga70 root=/dev/ram

* GVP SCSI users DO NOT need the gvp11 parameter any more; the driver now
auto detects the DMA range that each SCSI controller is capable of using.
If you are currently using the gvp11 parameter, remove it.

For example, instead of:
amiboot root=/dev/sda1 video=vga gvp11=0xfffffffe
Use:
amiboot root=/dev/sda1 video=vga

How to get upgraded software

If you haven't already upgraded to ELF, the best way is to back up
your user directories, repartition (if you like) and get the
Watchtower-2 filesystems. These include all the software you need to
upgrade to 2.0.

If you already are running an ELF system, you'll need the following packages:

pppd version 2.2.0f or later
sysvinit version 2.60 or later
procps 1.01 or later
modules 2.0.0 or later (only if you are using modules)
NetTools 1.32alpha or later
e2fsprogs 1.06 or later

To compile a kernel, you will need at GCC version 2.7.2 or later and
binutils (ld, as, etc.) version 2.7 or later.

In addition, users should upgrade to the latest version of their
bootstrap (ataboot 1.8 or amiboot 4.0) or Amiga LILO (1.02).

You may need other packages as well depending on your configuration.
Please read 'Documentation/Changes' in the kernel source tree for
details.

Where to learn more about Linux
---

* The Linux Documentation Project home page is a good place to start
learning about Linux in general. Point your World Wide Web browser
(for Linux/m68k, probably Arena or Lynx) at:
http://sunsite.unc.edu/mdw/index.html [USA]

* For Linux/m68k information, see:
http://www.rose-hulman.edu/~lawrenc/linux/index.html [USA]
or
http://bunsen.pci.uni-hannover.de/linux68k.html [Germany]

* Don't forget to register yourself as a Linux/m68k user at:
http://www.cs.kuleuven.ac.be/~geert/Linux/m68k/ [Belgium]

It's not required, but it does help us get a "feel" for how popular
Linux/m68k is.

* The Linux/m68k FAQ is available at:
http://www-agrw.informatik.uni-kl.de/~jmayer/linux68k/linux68k-faq
[Germany]
or as "FAQ" on most Linux/m68k FTP sites (see the above web pages for
links to the main FTP sites and their mirrors).

* The Motorola MVME kernels are available, courtesy of Richard Hirst, at:
http://www.sleepie.demon.co.uk/ [United Kingdom]

* People interested in helping with the Macintosh port should visit:
http://www.bates.edu/~rpelkey/linux-mac68k/ [USA]

* The central repository for Linux/m68k is located at:
ftp://ftp.uni-erlangen.de/pub/LOCAL/680x0/ [Germany]

Major mirrors include:
ftp://tsx-11.mit.edu/pub/linux/680x0/ [USA]
ftp://ftp.phil.uni-sb.de/pub/linux-m68k/mirror.erlangen/ [Germany]

A more comprehensive list of mirrors can be found as README.MIRRORS on
any Linux/m68k FTP site.

In addition, most comprehensive Linux CD-ROM sets include a copy of
this archive. (Check for whether a copy of tsx-11.mit.edu is included.)

* The 1.3, 2.0 and 2.1 development archives are located at:
ftp://sunsite.auc.dk/local/os/linux/680x0/ [Denmark]

* Usenet Newsgroups:

There are two Usenet newsgroups devoted to Linux/m68k.
news:comp.os.linux.m68k is an appropriate forum for all Linux/m68k
discussions in English; German-speakers may prefer to post in
news:maus.os.linux68k (if available at their site).

Some Linux/m68k discussion is also found in news:comp.unix.amiga and
news:de.comp.sys.amiga.unix. You may also be able to get

news:saar.lists.linux-m68k at your site; this is a mail to news
gateway for the Linux/m68k kernel developers' list.

* Some Linux/m68k users and developers hang out on LinuxNET, an Internet
Relay Chat service. Join us there in #linux68k; the main server is
irc.blackdown.org port 6667. [USA]

Acknowledgements

Linux is copyrighted by its individual contributors and is distributed
under the terms of the GNU General Public License. A copy of this
document can be found in the kernel source tree under the name
'COPYING', or as ftp://prep.ai.mit.edu/pub/gnu/COPYING

Major contributors to the Linux/m68k project include (in alphabetical
order):

Martin Apel
Bjoern Brauel
David Carter
Robert de Vries
Torsten Ebeling
Arno Griffioen
Greg Harp
Roman Hodek
Hamish Macdonald
Frank Neumann
Brad Pepers
William Rucklidge
Martin Schaller
Andreas Schwab
Jes Degn Sorensen
Geert Uytterhoeven

The current series of kernels are being coordinated by Jes Degn
Sorensen. Many other people have also contributed individual drivers
and patches for specific hardware configurations.

Some of the information in this announcement was culled from the
"Linux/m68k FAQ" by Joerg Mayer, and the general kernel "Changes"
document maintained by Chris Ricker. It was written by Chris
Lawrence, with assistance from the Linux/m68k kernel developers.

This document may be freely distributed provided the contents of it
are not modified without the consent of the author. An HTML version
of this document will also be available at the Linux/m68k home pages,
http://www.rose-hulman.edu/~lawrenc/linux/index.html

2901. 1040 STe 4 Megs RAM Hard Drive Etc. 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Bruce Rickerd <brickerd@sprynet.com>
Message-ID: <01bbd4de$5ffc0240$16d0aec7@qp6-200-sm-2>
Source record: 133839

Atari 1040 STe 4 Megs RAM
" SM 124 Mono Monitor
" SC 1224 Color Monitor. Needs repair.
" Mouse
Practical Peripherals PM144MT II 14,400 Fax Modem
100 Meg SCSI Ext. Hard Drive with ICD Link II Host Adaptor
Epson Stylus 300 Monochrome Ink jet printer
Tons of software
Just make me an offer.
All for sale. All in perfect working order except color monitor.
For more info E-Mail me at BRickerd@USA.net

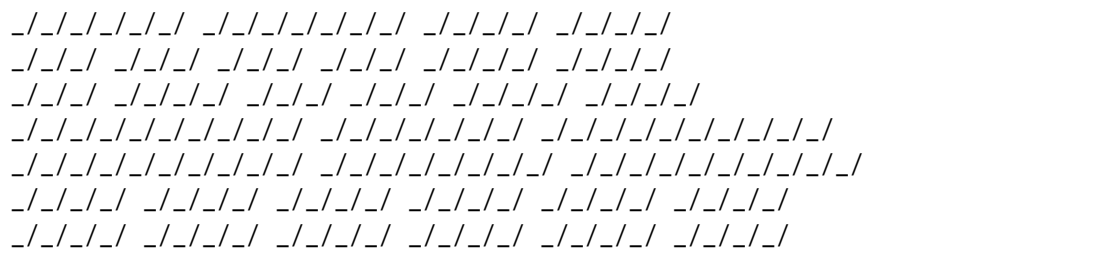
2902. HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: a50178w8@awnet.com
Message-ID: <848358146_OASIS_@awnet.com>
Source record: 133840

HI
I have been trying to install HSMODA07. so far i see no speedup in data transfer at all, but in my modem cpx, i still cannot select speeds higher than 19200 BPS.
There is also a PRG called DRIVINSA included with HSMODA07. I cannot find any info on this PRG and i have no idea what it does. Can someone clue me in??
I am using a FALCON030 270meg HD 4MEG RAM.

Thanks

--



Al Huyghe
a50178w8@awnet.com

2903. Re: To all fucked Atarians

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov17.235755.1@cobra.uni.edu>
Source record: 133841
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <3288ea79.0@ewuir25.ewu.edu>, bitch@atari.lovers.org <Bitch Tietjens> writes:
> Here's a little jingle for your enjoyment (sung to the tune of Jack n' Jill)
>
> Rich Tietjens spies an ST
> And gets a giant hard-on
> He rubs his balls
> And Strokes his schlong
> His Jism flows soon after!
>
>
> FOAD Rich Tietjens - you fucking loser.

Ouch!

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2904. Re: mailme

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Meklar@ix.netcom.com
Message-ID: <328FF943.3F6E@ix.netcom.com>
Source record: 133842
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

No, mail for you. You haven't been a good boy

2905. Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <848358358_OASIS_@flinny.demon.co.uk>
Source record: 133843

```
Just to let you know,

Cab 1.5 030 has been uploaded
AtarIRC has been updated to version 0.63
Finger has been updated to version 1.22

have fun,

Nick.
--
< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >
```

2906. CHRISTMAS GIFTS!

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: Tom Moore <Blues@Applied.Net>
Message-ID: <328F696E.25BC@Applied.Net>
Source record: 133844
Cross-posted to: alt.binaries.comp.atari8bit,abg.atari,alt.crews.atari,alt.atari-jaguar.discussion,comp.sys.atari,comp.sys.atari.st,demon.ip.support.atari,fido.ger.atari,fr.comp.sys.atari,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,sfnet.atk.atari,stgt.atari,z-netz.rechner.atari.8-bit,alt.binaries.atari,tp.pd-soft.atari,z-netz,atari.hardware

```
CHRISTMAS GIFTS!
A gift of warmth and beauty. Many styles and patterns to choose from.
Start with http://www.afghan.com/htm/matfys.htm and browse from there.
For more info, especially patterns that are available but not YET on the
web page, or to place an order, E-Mail me at:
blues@applied.net
```

2907. Atari TT030 System - Parting out (with a catch)

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <56p24m$1l3@kendaco.telebyte.com>
Source record: 133845

Parting out my entire Atari TT030 System. Pieces and prices are as
follows; make sure to read the notes below:

1. Atari TT030 with TOS 3.06, revision "H" $875
motherboard, 4 Mb ST RAM, 16 Mb TT RAM,
HD floppy, 290 Mb internal Maxtor HD,
48 MHz CaTTamaran accelerator
2. CTX CMS-1561 15" multiscan color monitor $250
3. Quantum 345 Mb HD w/case & power supply $180
4. ICD Link SCSI Host Adapter $ 40
5. Indus GTS-100 3.5" DD Disk Drive $ 50
6. Golden Image hand scanner w/scanning tray $ 50
and Touch Up 2.5
7. ST Replay sampling cartridge with DMJ-Soft's $ 35
Sound Lab 1.1 (registered)
8. SupraFAXModem 14.4 w/Caller ID $ 55
9. Microsoft Mouse II bus version with $ 50
bus mouse adapter (use any PC bus device
device as an Atari mouse, w/o driver software!)
10. Appoint Serial mouse pen with serial $ 25
driver software

Notes:

- TT030 comes with Atari Works, WordPerfect 4.1, Breakthru 2 (MIDI),
Straight FAX!, XBoot III, Diamond Back 3, Data Diet 2.0, Invision
Elite 2, STeno, Gram Slam, Imagecopy 4.0CD, PageStream, Bitmaker,
MegaKern, Mountain Reader II (registered), Cardfile 4.06, STalker 3.05,
MaxiFile, Warp 9 3.81, Speed of Light 3.8 (registered), lots more!

- Price of all items includes shipping in continental U.S.; buyer is
responsible for COD charges.

- All prices are "OBO", but prices other than listed above will not include
shipping and insurance.

- Important point: I _must_ have a buyer for _all_ items before sales are
considered final and any items are shipped! Offers should be submitted only
on the understanding that they might be cancelled unless everything finds
a buyer.

Please send offers to mparrott@kendaco.telebyte.net or call Mike at
(360)830-2277. Thanks!
--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net| TT030@48Mhz/4/16/630 | ((v))

Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o-----/m-m-----o
Furry art samples available at: http://rat.org/furry/

2908. Re: mailme

Newsgroup: comp.sys.atari.st
Date: 1996-11-17 00:00:00 UTC
From: gwoods@albany.net
Message-ID: <329a8a29.165897559@news.albany.net>
Source record: 133846
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

-----BEGIN PGP SIGNED MESSAGE-----

URBAN <urnahn96@student.umu.se> wrote:

>I want mail

No, no, you're going about it all wrong!

Post in alt.fan.gdead that you're glad Jerry's dead, that the music sucked anyway. Make sure your email address is correct in the headers, so you can get lots of mail!

Plan B: Sign up for a couple of really active mailing lists.

Plan C: Post in any old group that you want mail. (Didn't work that great, huh?)

- --
Gary Woods O- K2AHC finger for public PGP key, or get 0x1D64A93D
via keyserver
gwoods@albany.net
fingerprint = E2 6F 50 93 7B C7 F3 CA 1F 8B 3C C0 B0 28 68 0B

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2

iQEVAwUBMo+KsDAssNodZKk9AQGgLQf+PzynGopL55WoxbZ2M64vtsGCS7QiHsiO
JqH3znOIaB4cFb7TYebqimgJOIQxdY8llEMa3npEygDE3VCdPEEwdsOwimm/w51C
TKiZGjXgOG7tBnB0pFEVp1T8JKEu0bKW+pvJQ88JrNoTs+K9pjKtm22fvjP8f3Ss
BngzILJqIYNTnCbq/oSZdpk7HJhX5zKZkECuIo/QpTxPbzILHuEBjHAKY1Y5IkbN
F+GlP1vUdSosQxdp5S44K5nwJs28W0h2XfLl/W53NWxBFlKRtqZh1Is9Jd3i2jsF
0O4T/LVCjbknbKSr7rOxV/VfIZ+T57P+HnkKouaE/g3R6wn1zr3lXQ==
=LL5i
-----END PGP SIGNATURE-----

2909. Re: STARTRACK-HDR-Sampler for Atari (VME-Bu

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <56qsv6$2q2@news2.qtm.net>
Source record: 133666

I have the demo and I must say that I am impressed. It is one nice program with many many options. I get no sound, but I can still see just how good the program is. It is nice the soundcard for it goes in the VME bus in a Mega STe, TT or Hades TOS clone. I was not sure anything would be made for the VME bus.

2910. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: chas@stanley.wintermute.co.uk
Message-ID: <40288054_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 133667

In article <16373@gos.ukc.ac.uk>
nj1@ukc.ac.uk (N.Jones-Rodway) wrote:-

<snip>

>said it had to be places in MagiC's APPS folder. Nowhere in the manual does
>it mention what the APPS folder is or where it is located...

Neil, in Magic4 manual (somewhere, I can't find it again -- an index is absolutely required!) it is implied that the APPS folder is to be inside the AUTO folder. I _think_ that ACCs or other progs that you want in the background, eg ImageCopy, may be put there, but don't quote me: I daren't even try it :)

My own problem is "Install Application" crashes every time.
2 bombs with "6800 Error 69", whatever that is (which occurs with distressing frequency - as does "System destroyed").

>times I was down to around 300K. This is on a 4Mb machine (well okay, with
>my usual installation I'm at 1.2Mb after booting). Is this a bug?

Dunno!
Charles.

--

chas@stanley.wintermute.co.uk ** GM1MCN@GB7ABN ** Aberdeen, Scotland
{Atari 2000-date-compatible TT User}{My other computer's a Model 100}

2911. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: harbaum@ibr.cs.tu-bs.de
Message-ID: <56pq3u$nlu@ra.ibr.cs.tu-bs.de>
Source record: 133668

: George E. Hoffman III (geh3rd@exis.net) wrote:

: : I am looking for some help with a Pak 68/3 I just installed in my
: : MegaST4. It seems to work fine in SThi rez but in STmed rez there
: : is no blue. This makes all that should be black, yellow (red+green).
: : Hard to read to say the least.
: : The roms are labeled 306E-Uxx. The sys info prg. reports a UK version
: : and os_conf has $7 in it.

Hmm, if i remember right there was something with the set_color
routine in the patched pak3-tos306. I think they needed space and
removed it. Since most people tuning their hardware are using
nvdi for further speedup they get a working set_color in nvdi
and don't miss the original one. Perhaps i'm wrong.

Has anyone noticed the bug with the two-bomb
routine? Everytime my PAK3/TOS306-ST tries to crash with two bombs
it locks up. The exception vector 2 (the one for two bombs)
points to nirwana, even if i boot the machine completely naked
without any tool or accessory.

Ciao,
Till
--
Till Harbaum o
T.Harbaum@tu-bs.de __/<_
_____ (_)>(_) ___

2912. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <32905675.167E@in.tu-clausthal.de>
Source record: 133669

Michael Daymon Freeman wrote:

> I know nothing about how MIPS is calculated.

MIPS stands for Million Instructions Per Second. Usually Processor
Manufactures give the peak Performance. You won't reach this Performance
in reality.

Christof

2913. Hard Drive Hassles

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <848444592_OASIS_@zetnet.co.uk>
Source record: 133670

Help.

I've got a Fujitsu hard drive of inderterminate size - too big for my STFM to handle in anything but a large number of lumps. It's partitioned C to P with a bit left over. It's not caused me trouble before, and it still runs everything OK.

BUT, when I highlight the Drive J icon and click on Show Info, I either get an immediate reboot or a two or four bomb crash. last time I got two bombs, then four. All I want to know is how much memory I've got left on the blasted thing. It only happens on that one partition. Any reasons?

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

2914. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <56pour$s65@m1.cs.man.ac.uk>
Source record: 133716

In article <56mqt0$3bo@scanner.worldgate.com>, leslieh@valis.worldgate.com ( ) writes:
>well placed people. Also, the fonts do work. It's just that the demo does
>not save the font, so you have to select it everytime you use it. the only

I managed to get it to save this. Tell it to save preferences, or whatever.
For me, it created the file in the root directory of the drive I installed
it on. I just moved this file into the directory where Webspace was, and then
ran it, and it started up with the selected fonts. :)

Anthony
--

Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.

2915. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848410096_OASIS_@swampdog.demon.co.uk>
Source record: 133717

In article <848358146_OASIS_@awnet.com>
a50178w8@awnet.com (Al Huyghe) said:-

>HI
> I have been trying to install HSMODA07. so far i see no
>speedup in data transfer at all, but in my modem cpx, i still cannot
>select speeds higher than 19200 BPS.

I don't think you do, least not on the ST anyway. You use the hsmodem
setter program to specify which currently selectable rates will really
mean the new higher ones. Most people use the 3 lowest for 38k,58k,
and 115k.

> There is also a PRG called DRIVINSA included with HSMODA07. I
>cannot find any info on this PRG and i have no idea what it does. Can
>someone clue me in?? I am using a FALCON030 270meg HD 4MEG RAM.

drvin needs to be placed before scc in your auto folder. Try that
first and if it doesnt work drop scc.prg onto setter.prg which will
let you mess with the configs.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2916. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <848411278_OASIS_@pcc-uky.campus.mci.net>
Source record: 133718

In article <56g9gj$cl5@tel.den.mmc.com>
msh@ast.lmco.com (Michael Hill) said:-

>Interesting... How then do you get them to boot? AFAIK, you have to boot
>the Falcon in ST-Low, which, other than using Backward to do it, requires
>you to set the NV-RAM to boot in that resolution, which I really don't want
>for everyday use (gee, imagine that! :^)). Is there an easier way that
>I don't know about?

Hold down <control> during the bootup process and the DM/CSB software
will take over, and set up what it needs to run...it really does work!

>Sorta on a new topic, I'm disappointed that Lure of the Temptress doesn't
>seem to want to run on my Falcon. :^(It's such a wonderful game, but I
>guess that's why I bought the regular ST - to play the ST-only games.
><shrug>

Have you tried Backwards, it might help. (haven't tried this one myself)

--

```
_/_/_/
```

2917. Falcon for sale, -Cheap-!

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <848436256_OASIS_@pcc-uky.campus.mci.net>
Source record: 133719

Well, basically, I find myself with 2 Falcons, and I only need one. I was going to use the 2nd one to run a BBS, but I've decided, after much hard thinking, to continue to run my BBS with my current hardware/software. (I am going to upgrade the hardware though) Anyways, so I have a truly wonderful Atari Falcon 030 with TOS 4.04, 4 megs of Ram, and a 340 Meg hard drive. Everything works fine, no problems at all. Does -not- have the original software that came with hard drive-equipped Falcons but I'm going to throw in lots of PD stuff...

So, I'll take the best offer from $325.00 on plus buyer pays S & H...
E-Mail would probably be the best way to reach me...Thanks! :)

--

```
_/_/_/
```

2918. GAME WANTED

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: rmc@dcs.ed.ac.uk
Message-ID: <E12Hu8.Erl.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 133720

Please Help

I am looking for a game called

"RED STORM RISING"

based on the excellent Tom Clancy novel. If any one has a copy they would like to sell or knows the publishers address so I can buy it new please contact me.

Cheers

Richard.

2919. Atari Portables

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <848326807.1174.0@deborah.imperial.co.uk>
Source record: 133721

Hi,

Does anybody out there in Atari land know if the ST Book was actually
released into the Market? If so where do I get one from?

Secondly, I would also like to know if it is possible to still buy
Atari Stacey's as this is also a good machine.

Please help,

Thanks,
Ben Hills

ben@imperial.co.uk

2920. Link 2

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <329080c5.42109549@news.cyberspy.com>
Source record: 133722

Im looking for an ICD Link2. If anyone has one for sale, please email me.

Thx, Joe

2921. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <56ppi1$sgl@m1.cs.man.ac.uk>
Source record: 133723

In article <56n048$71q@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com>
writes:
>As is usual, Peter is wrong.

What do you expect from a random string generator?

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

2922. Re: Voice/fax software for ST/e's <VoiceMail>

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32907261.F0D@cfcsc.dnd.ca>
Source record: 133724
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Dooley wrote:
> Hi there..!
> I have a Sportster Voice/fax modem that I would like to use to its full
> capabilities.. but I'm not sure if there is a peice of software to let me
> do this?
> I want to do 1. Voice messaging
> 2. Fax transmissions
> 3. Voice massageing with mailboxes
> Not 2 important but would be nice!
> 4. Host data mode
> If you know of software that would do this please let me know!!
> E-mail: dooley@infomatch.com
> I'm running a 1040 STe 4 megs Tos 2.06
> Thanks
> Johnnyyou could check out ConNect.
I believe W.Wander is reponsible, try:
wwc@hermes.desy.de, or wwc@dxhra1.desy.de

2923. Re: Multitasking How ????

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1811961102470001@dwilga.comm.mtholyoke.edu>
Source record: 133725

In article <Pine.GSO.3.95.961105222156.7460A-100000@ns1.ptd.net>, "Mr. Maddog" <mrmaddog@ptdprolog.net> wrote:
> Geneva is a co-operative system that runs on top of TOS. But with up
> to six accessories and a proper GEM application, you can still
> multitask between these if they all have the windows/menu bars
> (meaning nothing in dialog boxes).

I just wanted to clarify this paragraph a bit, as it makes Geneva sound as though it only supports six desk accessories at once. The number of DA's you can have at one time is limited only by free memory. You could have 100 if they were really small :-). Not only that, you can load and unload DA's whenever you want, without having to reboot.

Dan Wilga
Gribnif Software

2924. Modula 2

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Andreas Loehr <loehra@fmi.uni-passau.de>
Message-ID: <32909473.2781E494@fmi.uni-passau.de>
Source record: 133726

Hi everybody !

I am searching for a modula2-compiler for a 520st with rgb-monitor.
If you have the possibility to send me one, so please, please mail me.
Otherwise the 520 is standig around, unused.

Thank you !

Andi

2925. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: a2124874@smail.rrz.uni-koeln.de
Message-ID: <56q012$rrg@news.rrz.uni-koeln.de>
Source record: 133727

```
>Just to let you know,
>
>Cab 1.5 030 has been uploaded
>AtarIRC has been updated to version 0.63
>Finger has been updated to version 1.22
>
>have fun,
>
>Nick.

I've just checked your pages, but could not find AtarIrc 0.63 yet! Still
the old 0.62 one!

Andreas

"The only love there is, is the love we make. Peace and B wild!"
o)+>
```

2926. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56q7fv$73r@ornews.intel.com>
Source record: 133728

In article <56k4vk$o5n@enterprise.america.com>,
fredu@enterprise.america.com (Fred) wrote:

>Now I need the reverse, and the same problem arises. I need to create a
>one bit image file in .pcx format and all the miserable IBM programs I
>have make the file 8 bit color, even though the image is only black and
>white.
>
>I was hopeful that someone on the net used an IBM class program to
>manipulate images and then perhaps incorporated them into their Atari,
>validating my search.

Try Lview Pro, Fred. It handles every file type I've been able to throw at
it so far; it can handle PCX files, and will allow you to manipulate the
color map as well.

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2927. Re: Help with Stalker needed????

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1811961114080001@dwilga.comm.mtholyoke.edu>
Source record: 133729

In article <E0zBCy.K6M.0.queen@torfree.net>, al220@torfree.net (Jonathan Kenny) wrote:

> Ron,
>
> Stalker cannot operate with a SLIP or PPP connection, but you can do all
> those things using a normal dial-up connection. If the Victoria freenet
> is like the TFN you should be able to browse the web with Lynx, a
> text-only browser and even download .html documents and images to view
> seperately.
>
> Freenets don't usually offer SLIP/PPP connections anyway, does VicFN?!
>
>
> Jonathan
>
> Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:
>
> : Hi
> : I know that Stalker can't be used as a web browser but can it still
> : hook up to PPP or SLIPP and just get text and ftp downloading ability.
> : I'm on the freenet and I'm not able to view ftp sites or download them
> : directly.Any help will be greatly appreciated...Thanks...Ron L
> --

The other alternative is to use the Unix program "lynx". This is a program that runs on the remote computer (not the Atari), and uses a VT100 display to show you text-based Web pages. You can also use regular ftp or ncftp with STalker. Again, these programs run on the host computer.

Dan Wilga
dwilga@mtholyoke.edu

2928. Re: STiK sending CR after connect - how?

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56q97q$73r@ornews.intel.com>
Source record: 133730

In article <GKQLBDUQUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:
>
>I am trying to set up STiK for a club member so that he can access the
>internet via SLIP. As I use MiNTNet myself, I am not very familiar with
STiK.
>
>The ISP I am with requires that a carriage return (CR) character be sent as
>soon as the modems have connected before the ISP sends a "login" prompt.
>
>Here is the STiK dial.scr I am using:
>
>--- SNIP ---

Mario,

Try using "FIND = CONNECT" instead of "WAIT 1" - every modem ought to send a
"CONNECT" message as soon as a valid carrier is detected. Anotehr option is
"FIND = CARRIER" if your modem is set up for that.

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2929. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <848436358_OASIS_@flinny.demon.co.uk>
Source record: 133731

In article <56q012$rrg@news.rrz.uni-koeln.de>
a2124874@smail.rrz.uni-koeln.de (Andreas S.) said:-

>I've just checked your pages, but could not find AtarIrc 0.63 yet! Still
>the old 0.62 one!

the way demon's customers web servers work means that there is a delay
from me uploading my pages to them becoming available for access..
Sometimes hitting the reload button fixes this but most of the time it
doesn't.
Anyway hopefully it should be available now.

I did spot a little typo in the filename for Cab 030 though <oops>
sorry to thiose having problems downloading it.

Tonight I have also uploaded newsie 0.64 (newsie64.zip)

hope this help's :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

2930. Re: Decoding Mime encoded Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56qj4k$p32@orm.southern.co.nz>
Source record: 133732

Hi there...

dave (dave@mbha.demon.co.uk) wrote:
:
: Also note that when uudecoding or mime decoding, the file selector pops up
: looking for a destination filename. When uudecoding, I have found this needs
: to be cleared (ie a null target filename), but when mime decoding you *must*
: have a target filename (I usually use something like test.txt.

Strange! I have installed ESS-Code 6.4 to run when I double click on any
text file that has the suffix .UUE or .MIM from the desktop. ESS-Code
happily recognises the UUEncoded files and decodes them to the correct
filename, but asks me for a source filetype and destination filename when
I DC on a .MIM file...

: <trivia mode on>
: I think I saw somewhere that the PC version is up to about version 7
: <trivia mode off>

Thats right, but the archive of 6.4 for Atari is only 2 thirds the size
of the zip for PC!! :) NeahNeahNeah!!

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

2931. A few more ST things F/s

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Mike LaRue <bandit@cdsnet.net>
Message-ID: <3290D58E.38FB@cdsnet.net>
Source record: 133733

I have a few things I do not use anymore,
All Itmes are for the Atari ST/STE/MEGA ect.

1040STE 4megs Excellent condtion! W/mouse $150.00

Drive master for duel external drives ST $10.00

Cordless mouse, I had to install new cable end! $10.00

HiSoft basic professional complete with box/doxs $20.00 obo
Specter128 with disk (no roms) $ 7.00

Cyber Paint complete with box and doxs $15.00 obo

All Items have been tested and are in good condtion
unless Stated.

Shipping, mostly by US Priority mail, had excellent
results. $3.00 to $8.00 shipping charges.

Payment, Checks take 8 days to clear, Money orders
are shipped same/next day, COD with $5.00 deposit
only.

Mike LaRue
830 W 2nd St.
Medford, Or 97501
541-772-7830

2932. A new 'o3o CAB

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <56ql31$4he@alexander.INS.CWRU.Edu>
Source record: 133734

page run by flinny. I have not been able to download it from there yet,
but I DID find it at A. Clauss's page:
http://www.student.informatik.th-darmstadt.de/~aclauss/software.
Anyone interested can get it there.
I haven't tried it yet, but I will tonight, and will report on it.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2933. Re: Illegal Access to HD

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <848419622_OASIS_@pwomar.demon.co.uk>
Source record: 133735

In article <848269300_OASIS_@tripnet.se>
kennethm@tripnet.se (Kenneth Medin) said:-

> In article <56h1oh$1hj@netnews.mis.net>
> phantomm@harold.eastky.com said:-
>
>>
>>
>>Here's something I'm wondering about.
>>While online to the Net or Web. Is it possible for someone to access my
>>hard drive, download files and stuff without my knowledge?
>
>If you run STik I suppose not, but you can't be 100 percent sure until
>you've checked the source code :-)
>
>With Oasis 1.35 and NOS.TTP it's another story. NOS can act as a ftp
>server making both download and upload from a remote site possible. I
>have actually seen examples of STARTUP.NOS on the net where the ftp
>server is started. I have never tested if it really works though.

For this to work you do need to have 'start ftp' in your STARTUP.NOS
(or typing it at the 'NET>' prompt) and also have an FTP users file.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not duplicate newsgroup messages to this address.

2934. Dead milkmen?

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56qg0d$c1i@ornews.intel.com>
Source record: 133736

Anybody know which trojan creates the DEADMILK.MEN folder in C:\ ?

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2935. UUCP help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56qfsp$c1i@ornews.intel.com>
Source record: 133737

I'm setting up a UUCP gateway. I have Upoint Light working nicely, but it won't run in unattended mode and exit after a poll; Mercury apparently won't connect if the server requires more than 2 prompts (mine requires 3). Okami doesn't poll at all, it's a reader only. I haven't tried Hermes yet. I got hold of a stand-alone UUCICO that might possibly do the job, but the docs are all in German and my German is so rusty it makes the Titanic look freshly-painted.

I am not even going to consider MiNT, as it totally screws up my environment no matter what I do, so Jetmail can't find its config files.

Can anyone advise me how to proceed further? I tried email to the author of Upoint - bounced, "host does not poll" so that route is closed.

This is currently stalling the Atarinet/Nest Internet gateway in the USA. I really want to get this thing going, but I'm stuck...

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2936. Networking atari to windows??? (MIDI)

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: pnt@hotmail
Message-ID: <56qlj3$1pve@ns.RezoNet.NET>
Source record: 133738

Anyone,

Is there a program that I could use on a windows machine to network
my old Atari STfm (maybe using the midiport)

All clues are welcome, Thanks

Al. midibeat@dsuper.net

2937. Re: Atari Portables

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961118171104.11761B-100000@ns1.ptd.net>
Source record: 133739

On Mon, 18 Nov 1996, Ben Hills wrote:

> Hi,
>
> Does anybody out there in Atari land know if the ST Book was actually
> released into the Market? If so where do I get one from?
>
> Secondly, I would also like to know if it is possible to still buy
> Atari Stacey's as this is also a good machine.

Don't know if there are any actually made and sold in quantities. You all know how Atari was, 100% R&D and 0% marketing :)

If you really need to use ST programs on a notebook, then get a PC compatible or PowerBook and use Gemulator or MagicMac. And brother, they run the stuff much faster. :)

Eric Noss
a.k.a
Mr. Maddog

2938. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Tony Silveira <silveira@apple.com>
Message-ID: <3290365B.26DB@apple.com>
Source record: 133740
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Not yet, but they are working on a PPC notebook that will run multiple
OS. Keep an eye out for mid'97...

Tony

2939. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961118172533.10994A-100000@usr08.primenet.com>
Source record: 133741

On 18 Nov 1996, S94 wrote:

>In article <56n048$71q@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com>
writes:
>>As is usual, Peter is wrong.
>
>What do you expect from a random string generator?
hehehhehe, a good one.

>
>------------------------------
>S.Lai
>Department of Computer Science
>The University of Manchester
>Oxford Road, M13 9PL, England
>------------------------------
>lais@cs.man.ac.uk
>http://www.cs.man.ac.uk/~lais/
>------------------------------
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2940. Re: New Jaguar Games (Was Re: Keep the Atari Spirit alive!)

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961118173446.11761G-100000@ns1.ptd.net>
Source record: 133742
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

On Mon, 18 Nov 1996, Tony Greenwood wrote:

> On 17 Nov 1996 22:27:50 GMT, "Mr. Maddog" <mrmaddog@ptdprolog.net>
> wrote:
>
>
> >thing. Then also offer ST's as a means of a cheap development computer to
> >code custom games. Maybe someone might be clever enough to make STOS
> >extensions for Jag games, so game making can be *that* easy! :)
>
> Whaddaya mean *that* easy???? what exactly are you trying to say
> here?, who told you STOS was easy?....Anyone saying STOS is easy
> better have a stonkin good program in there disk box, with there name
> on it?.....
>
> NEXT ?.....hehe
>
> Eric!..you walked right into that one mate :))))

Being the "STOS" man, you sure outta know about coding in STOS. But at least with stuff like Missing Link, I was able to get far into it than I did before and that was for about two years.

Anyway, try writting a game like Heartland in nothing but machine language. AhHA!! :)

BTW, is it just me or is any C compiler on the ST a big pain to use? :P

Eric Noss
a.k.a
Mr. Maddog

2941. Re: News about WEBSPACE. (?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961118173140.11761F-100000@ns1.ptd.net>
Source record: 133743

Okay,

I downloaded Webspace from Kelly's page, it was a 70K zip file.
But when I tried to run it from my 1 Meg STe, with no auto prg's or DA's,
it said "out of memory". Does Webspace need *more* than 1 meg? I also
have a hard drive if that helps.

Eric Noss
a.k.a
Mr. Maddog

2942. FS: Many Atari Items (USA+)

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <56qot0$hfo@alexander.INS.CWRU.Edu>
Source record: 133744

Hi- All items include original disks/manuals; Some include boxes . . .
$15 Minimum Sale, thanks!

LANGUAGES/DEVELOPMENT TOOLS

4X Forth Dragon Group $5.00
Modula 2 TDI $5.00

HARDWARE

SC1224 Monitor Atari $25.00
ICD AdSCSI + Case/PS/80MB
Drive; Plug and Play; Mint ICD $85.00
Portfolio Smart Parallel; NEW Atari $20.00
Portfolio PC Card Drive; NEW Atari $20.00
Lynx Batter Pack NEW Atari $5.00
Lynx AC Adapter NEW Atari $5.00

APPS

Calamus SL; Latest MGI $60.00
PhotoShow Pro Falcon It's All Relative $5.00
Diamond Back 1.04 Oregon Research $5.00
Prospero C Prospero Soft $10.00
Home Accountant Haba $5.00
MultiGem Rimik Enterprises $5.00
Hard Disk Accelerator Beckemeyer $5.00
Printmaster Plus + Font/Borders Unison World $5.00
Becker CAD Becker $10.00
Maxpak Utilities Softwerks $5.00
Migraph Touchup Migraph $5.00
Canvas Software Direct $5.00
DAC Easy Accounting DAC $5.00
Personal Draw Art Clip Art Migraph $5.00
Pagestream w/ full Manuals SoftLogik $10.00
Paintworks Activision $5.00
Quartet MicroDeal $5.00
Interlink ST Comms Prog Intersect $5.00
Hotwire Desk Accesoy Manager Codehead $5.00
Shadow Multitaking Downloader Antic $5.00
Fontz! Neocept $5.00
MegaFont ST Xlent Software $5.00
Printmaster Art Gallery I Unison World $5.00
Neodesk 3 Gribnif $5.00
Cybermate Antic $5.00

Motion Control for CAD 3D 2.0 Antic $5.00

CHILDREN'S TITLES

Read and Rhyme (Ages 5-10) Unicorn $5.00
Kinderama Unicorn $5.00
Fraction Action Unicorn $5.00
Animal Kingdom Unicorn $5.00
Aesop's Fables Unicorn $5.00
Math Wizard Unicorn $5.00

GAMES

Barbarian Psygnosis $5.00
Typhoon Thompson Broderbund $5.00
Day of the Viper Accolade $5.00
Indiana Jones LucasFilm $5.00
StarGlider RainBird $5.00
--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

2943. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961118173839.11761H-100000@ns1.ptd.net>
Source record: 133745
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

On Mon, 18 Nov 1996, Tony Silveira wrote:

> Not yet, but they are working on a PPC notebook that will run multiple
> OS. Keep an eye out for mid'97...

If anyone doesn't remember, awhile back I was debating(?) with Peter Sinclap about still not seeing a viable PPC desktop that runs Intel programs. He tried to upped me one by saying they have workstations out that hase the PPC running Windoze NT. But you can't exactly go to Wal-Mart and buy one of those can you?

After reading about what PPC can do when it first came out, I have been awaiting for such a machine to compete with Intel in terms of running DOS and Windows programs. IBM was even planning to have an on-the-fly Intel to PPC translator chip. But to this day, I only see PPC's on PowerMacs.

If what you say is true, working for Apple and all, then I can't wait for this machine to actually be sold on store shelves. And I bet by some means, it can run ST programs as well :)

Eric Noss
a.k.a
Mr. Maddog

2944. Re: Using an hard disk from a dead 386

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56qjju$p32@orm.southern.co.nz>
Source record: 133746

Hi there!

C.A. Wiebering (sywwie@relfector.wmw.utwente.nl) wrote:
: Dear people,
:
: A question. I have this dead 386 computer, but its hard disk is still alive
: (I think) and I would like to use it in connection with my Atari Mega STe4
: (which has a 48 MB harddisk). What things would I need to buy, build and
: connect for this hardware adventure? Doe anyone have suggestions?

Firstly and most importantly you need to say if the HD is an IDE or a
SCSI device. If it is a SCSI device then you are in luck. If it is an IDE
(or RLL or MFM drive) then you are out of luck.

A SCSI device _should_ be able to be daisy-chained with the 48 Mb drive.
You may need to buy a SCSI 50-way ribbon connector with two drive
connectors on it. You will also need to see if there is enough room left
in the Mega STe drive bay to fit the second drive. Finally you will need
to get power to the new HD. I'm not sure how to do this.

Hope this helps...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

2945. Scanner software

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <848347384_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 133747

I have noticed a HP ScanJet 4P flatbed scanner not doing much at work
and was wondering if I could use it with my Falcon.
Being a SCSI device I know that I can connect it to my Falcon but I
am not sure if software exists that will work with it. Most scanners
for Ataris have used the cartridge port.

Do you know of any appropriate software?

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2946. Re: ZIP Drives & Drivers.

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <516_RCain@nest.demon.co.uk>
Source record: 133748

Hi dbrewood@nest.demon.co.uk, on 16 Nov 96 you wrote:

>> Hey, congrats., Daron!!! But it's not Xmas yet!!!!
d>
d> Yep I know, just hel to get it all working!

Alright, I believe you :)

d> The only worry about the ZIP is that when formatting I always get
d> bad clusters (from 2 to 16) on each disk when formatting which others
d> do not seem to get, but the data seems secure enough (this is using
d> HDX 5.04).

If it's consistent I'd reckon it's a driver problem. You're b****y lucky that
earlier tracks got laid down OK.

Have you tried another driver/formatter combination - your ICD for instance?
(When you have recovered your cool)

d> The only panic was with the termination, I had set it to on on the
d> ZIP which everyone recommended, and then the decent into hell
d> commenced....

Is this 'cos the ZIP is attached to the SCSI THRU port on the back of the
MINIS? I suppose, in theory, the MINIS should have had its termination
removed. You know "terminate last device on the bus only".

d> A scrary 24 hours though!

I can imagine :(

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2947. Language Disk Needed

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <515_RCain@nest.demon.co.uk>
Source record: 133749

Hi tmain@appstate.campus.mci.net, on 16 Nov 96 you wrote:

t> I need a replacement Language disk for the Atari ST. My copy of
t> Atari Basic and Atari Logo were destroyed. Does anyone have these
t> progs. available to send to me?

Blimey! Are you a masochist, Thomas? Most people put these progs straight in
the bin. There's FAR better stuff available - even PD.

Don't worry! No real loss :)

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

2948. Re: wolfgang wander email address?

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKSOFHBNUP@data.rhein-main.de>
Source record: 133750

In <56n5mq$nh8@charm.magnus.acs.ohio-state.edu> Raymond Collins wrote:

>>Anyone know where to email Wolfgang Wander (creator of the famous CoNnect
>>comms prog)?

Try: wwc@lars.desy.de (Wolfgang Wander)

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

2949. Re: Multitasking How ????

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961118172548.11761D-100000@ns1.ptd.net>
Source record: 133751

On Mon, 18 Nov 1996, Dan Wilga wrote:

> In article <Pine.GSO.3.95.961105222156.7460A-100000@ns1.ptd.net>, "Mr.
> Maddog" <mrmaddog@ptdprolog.net> wrote:
> > Geneva is a co-operative system that runs on top of TOS. But with up
> > to six accessories and a proper GEM application, you can still
> > multitask between these if they all have the windows/menu bars
> > (meaning nothing in dialog boxes).
>
> I just wanted to clarify this paragraph a bit, as it makes Geneva sound as
> though it only supports six desk accessories at once. The number of DA's
> you can have at one time is limited only by free memory. You could have
> 100 if they were really small :-). Not only that, you can load and unload
> DA's whenever you want, without having to reboot.

Oops, I ment to say that...but even without any multitasking OS running,
you do get a form of running up to 6 DA's and a GEM application at the
same time using SingleTOS.

I found this out reading from an article they had in Current Notes, and
that's how I can not only use Stalker and Steno together but play a
Breakout game while downloading. Thanx Dan for such wonderful programs!
:)

(BTW, it's a Breakout DA I downloaded some time ago.)

Eric Noss
a.k.a
Mr. Maddog

2950. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Tony Silveira <silveira@apple.com>
Message-ID: <329091E9.1B92@apple.com>
Source record: 133752
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Eric,

Thanks for not flaming. Sometimes these groups get way out of hand.
Anyways, we all know that timelines are subject to delays but it WILL
happen. Apple has also announced that we will have desktops by the end
of '97 that will do the same (I have been waiting quite a long time
myself for such a box!).

Tony

Mr. Maddog wrote:
>
> On Mon, 18 Nov 1996, Tony Silveira wrote:
>
> > > Not yet, but they are working on a PPC notebook that will run multiple
> > > OS. Keep an eye out for mid'97...
>
> If anyone doesn't remember, awhile back I was debating(?) with Peter
> Sinclap about still not seeing a viable PPC desktop that runs Intel
> programs. He tried to upped me one by saying they have workstations out
> that hase the PPC running Windoze NT. But you can't exactly go to
> Wal-Mart and buy one of those can you?
>
> After reading about what PPC can do when it first came out, I have been
> awaiting for such a machine to compete with Intel in terms of running DOS
> and Windows programs. IBM was even planning to have an on-the-fly Intel
> to PPC translator chip. But to this day, I only see PPC's on PowerMacs.
>
> If what you say is true, working for Apple and all, then I can't wait for
> this machine to actually be sold on store shelves. And I bet by some
> means, it can run ST programs as well :)
>
> Eric Noss
> a.k.a
> Mr. Maddog

2951. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <56qkhe$a90@scanner.worldgate.com>
Source record: 133753

sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:

>Powermac users I know hardly have any 68k apps in their system.. Strickly
>native apps baby..And that will blow away the expensive 060 gig..

Puhleeze!

The MacOS is a 68k application with some "Parts" in native code.

Are you telling me that you don't use MacOS on your PowerMac?

And as far as Apple goes...they have been announcing totally native
code MacOS for two years now, it was supposed to be out this Fall. remember
Copland? Where is it? Vapourware!!

It will be another year and a half before their announced Native Code
MacOS is on the streets, and this is just another announcement.

The MacOS is slow, even on a powerful chip like the PPC. Sorry to burst
your bubble buddy.

By the way, I think you are in the wrong newsgroup, this thread should
be in an advocacy newsgroup. Please move it there.

All the best,

Chris @ Computer Direct

http://compdirect.com

2952. Re: Scanner software

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.961118170240.556223192A-100000@clstac.is.csupomona.edu>
Source record: 133754

Rich,

> I have noticed a HP ScanJet 4P flatbed scanner...
>
> Do you know of any appropriate software?

Check out:

http://www.magmacom.com/~nima

Pat

2953. **** HIGH QUALITY MIDI SEQUENCES ****

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: rainbowmid@aol.com
Message-ID: <19961118214300.QAA07412@ladder01.news.aol.com>
Source record: 133755

Looking for professional MIDI sequences to support your performance ?

Visit our site:

http://users.aol.com/rainbowmid

CUSTOM MADE SPECIALISTS - Extremely high quality at competitive prices!

Free catalog and demo tape available

2954. Re: New Jaguar Games (Was Re: Keep the Atari Spirit alive!)

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Kit Kimes <kkimes@lucent.com>
Message-ID: <3290AA7A.4B7C@lucent.com>
Source record: 133756
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Mr. Maddog wrote:
>
> > How would you feel about Jaguar shareware and would you be willing to
> > pay money for a hardware add on that allowed it? Developers Welcome.
> > Vote for the games you want to see @ Kitten Litter
> > http://www.dfw.net/~kitten/
>
> First, make a Jaguar console that allows shareware games to be downloaded
> into it. Sony is coming out with a PlayStation that will do the same
> thing.

I don't know how hard it would be, but it is already being done for the
Sega Genesis. Right now I can subscribe to the Sega Channel from my
cable company. They would give me a hardware device that plugs into my
Sega Genesis and I hook the cable to it. Then I can download and play
as many games as they have on the cable each month (about 25).

--
Kit Kimes
Lucent Technologies Bell Labs
Naperville, IL
phone: (630)-979-8113
email: kkimes@lucent.com or KitKimes@AOL.COM

2955. Re: Atari Portables

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Reg Loeppky <a50146w8@awnet.com>
Message-ID: <3290FFE7.3716@awnet.com>
Source record: 133757

From what I was told once there were no ST Books sold in the U.S. but there were 12 sold in Canada. I saw one in Toronto and one in Calgary and heard of another in Vancouver. I came very close to buying one. I will be running MagicPC on a 486/100 notebook (need Win 95) later this week. I can let you know how it goes. Let me know if you are interested.

--
/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd On-Line with
Services Winnipeg MB R3N 1Y4 A & W Internet (awnet)
\/ \/ CANADA all across Canada
204-781-9750 Bus Want to connect your
204-488-7183 Res Atari to the Net?
reg@awnet.com Email Ask me how!

2956. Re: Atari Portables

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961118205410.6305A-100000@usr11.primenet.com>
Source record: 133758

On 18 Nov 1996, Mr. Maddog wrote:

>On Mon, 18 Nov 1996, Ben Hills wrote:
>
>> Hi,
>>
>> Does anybody out there in Atari land know if the ST Book was actually
>> released into the Market? If so where do I get one from?
>>
>> Secondly, I would also like to know if it is possible to still buy
>> Atari Stacey's as this is also a good machine.
>
>Don't know if there are any actually made and sold in quantities. You all
>know how Atari was, 100% R&D and 0% marketing :)
>
>If you really need to use ST programs on a notebook, then get a PC
>compatible or PowerBook and use Gemulator or MagicMac. And brother, they
>run the stuff much faster. :)

Well you'll tell me how to get 16 digital tracks on a pc ;)
(be aware of the prices too.)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2957. Re: mailme

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Edgar Diaz <rammolo@icepr.com>
Message-ID: <32913B4A.B2A@icepr.com>
Source record: 133759
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

surtr wrote:
>
> URBAN wrote:
> >
> > I want mail
>
> Sorry, you forgot to enclose a stamped self addressed envelope.
> --
> --
> "I walk between the raindrops"
> - Tom Waits, 'Earth died screaming'
>
> surtr@healey.com.au OR
> n9443080@scholar.nepean.uws.edu.au
> http://www.healey.com.au/~surtr/
> --hello, From San Juan, Puerto rico a beatiful island in the caribbean,
Edgar

2958. FS: TT Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E12qnE.K9y@cf.ac.uk>
Source record: 133760
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For sale:

TT VME-bus Matrix TC1208e graphics display card, THE BEST!!!

2MB VRAM, 135MHz dot clock, hardware zoom and pan

ANY resolution and colour depth can be programmed, depending on your
monitor. e.g. 32-bit colour (16.7M colours) in 832 by 624 pixels,
16-bit colour (65536 colours) in 1152 by 896 pixels, 8-bit colour in
over 1600 by 1200 colours! All with super high refresh rates, DEFINITELY
NO flickers or interlacing! VERY fast card and highly compatible with
almost all modern GEM software, MagiC and so on. Comes with special
NVDI drivers for even more speed, and lots of other software goodies.
Set up to work on the Idek 17" monitor but will work on any monitor
(standard VGA connector on back).

Turn your TT into something special! Do real photo editing, DTP in
high resolution with FULL colour! See photos as they should be seen!
Be the envy of PC and MAC owners! Get Lots more space on your desktop!
If your thinking of adding a graphics card to your TT, then one of these
will currently set you back ï¿½1000! Not to mention several months waiting
list and the time to sort out the installation.
This card has only had a few months use, so its practically brand new.
What's more, its setup and ready to use!

But the best thing is... you can have it for just ï¿½575!

Interested? Then email Dr Simon Williams on spesgw@cf.ac.uk

****

2959. Re: Which mass-storage device to buy?

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <682_algy@allatsea.demon.co.uk>
Source record: 133761

Geburah@kether.snafu.de previously gibbered to All ...

>> (though I do wish we had a decent player for AVI animations!)
G>
G> Just take MPlayer! It does many MOV's AVI's FLI's etc.

Plus SEQ, FLM, animated GIF's etc. ;-))

And registration is very cheap for such a good program!

--

Floating around aimlessly at All At Sea.

2960. Re: Help with Stalker needed????

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961118171735.11761C-100000@ns1.ptd.net>
Source record: 133762

On Mon, 18 Nov 1996, Dan Wilga wrote:

> > Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:
> >
> > : Hi
> > : I know that Stalker can't be used as a web browser but can it still
> > : hook up to PPP or SLIPP and just get text and ftp downloading ability.
> > : I'm on the freenet and I'm not able to view ftp sites or download them
> > : directly.Any help will be greatly appreciated...Thanks...Ron L
> > --
>
> The other alternative is to use the Unix program "lynx". This is a program
> that runs on the remote computer (not the Atari), and uses a VT100 display
> to show you text-based Web pages. You can also use regular ftp or ncftp
> with STalker. Again, these programs run on the host computer.

You can use the Lynx browser to go on FTP sites and download files, much
easier than useing the FTP commands. You can only download one at a
time but you can do a straight Z-Modem download on your ST disk.

Yes, Stalker can be used as a VT-100 terminal for accessing text-only
shell accounts. If anyone wants to know, there is a way to make the text
colors nicer looking. I have green text, black background, blue desktop,
and purple highlight instead of black,white,green, and red in med rez.
I still get green text, but running the script with this command; I get
blue text and purple-on-green for highlight...

printf("\23332m\r\n");

This way, it resembles a multi-color ANSI screen on the BBS's.

Hopefully, I will be able to get a better modem and use the CAB/STiK
setup. But I plan to use STalker to dial in and get the SLIP connection
going which was shown how in a posting here. :)

From yet another happy Stalker user...

Eric Noss
a.k.a
Mr. Maddog

2961. Re: Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <56rada$qem@crl4.crl.com>
Source record: 133763

Rich Tietjens (atari@teleport.com.REMOVE.THIS.TO.REPLY) wrote:

...

: Is your account plain, uncompressed SLIP? PPP won't work, and neither will
: CSLIP; the VJ flag must be set OFF by your ISP.

Same old story, I upgraded to the new STick/CAB combo and no more worky.
Strange thing, I have CSLIP. How do I turn it off? VJ flag how?
BTW I'm using the old CAB.OVL file for luck.

Sam

--
Sam McGee
sammcgee@crl.com

2962. *FPINTO Lost mail:*

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961118213204.26679C-100000@acs2.byu.edu>
Source record: 133764

Computer have mice... mine ate... all my mail!!!! @#$%^!

So, If you were especting feedback, I'll be pleased to retake were I
stopped.

As Always, Best Regards.

((((((-F.))))))
UTAH * USA * 1996

```
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```

2963. Re: c.s.a.s Disappears for 12 hrs

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-1811960856360001@johan.eng.umu.se>
Source record: 133765

In article <Pine.SUN.3.95.961106144138.468B-100000@galileo.cris.com>, Tom Lamparty <Lamparty@concentric.net> wrote:

> :Did anyone else notice that comp.sys.atari.st disappeared for 12 hrs, from
> :2:00AM EST to 2:00PM EST? For those 12 hrs all I got in PINE was 411 No
> :Such Group! Used Newsie62 to get a new full group list and csas had
> :mysteriosly vanished! Tried to subscribe in PINE and csas was missing from
> :the list of atari groups! It seems to be back now, but only registered 1
> :message in the group since I last read it just prior to 2AM!!! Anyone have
> :any ideas on what happened? Did this take place world wide or just here at
> :concentric.net?

It took place here, as well, but I, quite unjustified, assumed that my news server sysop (or whatever you call them) had decided that my university didn't need c.s.a.s anymore and thus removed it from their server. I was wrong, it appears! :-)

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea, Sweden
E-mail:johan.nordlander@engelska.umu.se
http://johan.eng.umu.se/index.html
http://johan.eng.umu.se/pages/runicfontpack.html
http://johan.eng.umu.se/pages/atari_stuff.html

2964. Life of Luxury for $5.00 !!!!!!! - _bigmo2.doc (1/1)

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Kenneth@YiHaEnterprises
Message-ID: <848252813.2186.63@intercal.demon.co.uk>
Source record: 133847
Body handling: Inline uuencoded payload not displayed: _bigmo2.doc

```
[Inline uuencoded payload not displayed: _bigmo2.doc]
```

2965. Lottery Win Guaranteed - _bigmo2.doc (1/1)

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: Kenneth@YiHaEnterprises
Message-ID: <848252807.2186.62@intercal.demon.co.uk>
Source record: 133848
Body handling: Inline uuencoded payload not displayed: _bigmo2.doc

[Inline uuencoded payload not displayed: _bigmo2.doc]

2966. Re: SLM804 FS

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: mmcq@worldaccess.com
Message-ID: <328fc27b.0@news.worldaccess.com>
Source record: 133849

> aa778@cleveland.Freenet.Edu (Fred Horvat) writes:
>
> Hi,
>
> I have an Atari SLM804 laser printer for sale.
>
> 300x300 DPI / 8 Pages per Minute
> Plugs into DMA port of the ST or TT030
> Drum installed is in fair condition
> Extras included with printer are a drum (not great),a new sealed toner,
> and SLMC804 ASCI controller.
> Comes with manual and I can supply a disk of SLM utilities
>
> Asking $125
> --
> Novell DOS 7.0 and IBM OS/2 user Fred Horvat
> Atari TT030 / MagiC 4.0 + Ease 4.0 Free-Net Atari Portfolio Sigop
> Atari Classic/LYNX/Jaguar gamer
>
>
>>>>
Are you using MagiC and Ease on your TT? I have a TT and am looking for a new operating system. Additionally are you using your
TT for accessing the net? P.S. do you speak Hungarian? My wife does! Thanks mmcq @ worldaccess.com

2967. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56om2m$c4v@orm.southern.co.nz>
Source record: 133850

Gudday...

Raymond Collins (rcollins@magnus.acs.ohio-state.edu) wrote:
: >
: >Sadly you will only need a slow Mac to play QT movies at MUCH better
: >quality, so this isn't really what I consider to be useful for Falcon
: >owners. DSP use is a must...
:
: M-Player works very well in playing AVIs and MOVs on a TT030, equipped with
: Cyrel, Sunrise graphics card. This is a great piece of shareware. The check
: is in the mail for this one.

I would put money to the authors of this one, but it just doesn't run quick enough on a Falcon with 16Mhz bus (even with 32Mhz CPU). I play some AVIs from a x4 CD-ROM and even at x4 speed the screen update is very slow. Hard drive doesn't really improve things much either, and when a lot of movement occurs in the clip it seems as though the screen is taking about 1/4 of second to update.

Chris W.
/|\

2968. Re: DESKICON.RSC file needed

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.848290257@smurfy.tcimet.net>
Source record: 133851

Thomas Main <tmain@appstate.campus.mci.net> writes:

>Could someone on the newsgroup please send me a copy of their
>DESKICON.RSC file? Mine has been lost and I would like to have a
>replacement. Thanks in advance.

Would that be MegaE, TT or Falcon?
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2969. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56oml1$c4v@orm.southern.co.nz>
Source record: 133852

Hi there...

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
: chriswil@southern.co.nz (Chris Wilkinson) writes:
: > Sadly you will only need a slow Mac to play QT movies at MUCH better
: > quality, so this isn't really what I consider to be useful for Falcon
: > owners. DSP use is a must...
:
: Ehhh.... are we using the same program? Okey I have a 040 in my Falcon, but
: I had no problems what so ever reagarding speed.

An 040 would help I guess!! Yes it is very slow IMHO.

: Which MOV files have you found that are causing frames to be dropped?
: Could you point me to one that is less than 1.4MB so I can get it home
: on a disk.

I have a CD full of AVI files (of an *ahem* adult nature!). They are
mostly 240 by 180 or so. Even ones at 160 by 120 drop frames when trying
to sync audio. Also, when playing large ones (15-20 Mb) the audio gets
out of sync with the video (or vice versa?) after a while. This could be
because adding a ninth bit to the 8 bit sample is not quite like going
from 44.1kHz to 49.2kHz. It goes to about 49.6 and the audio falls behind
slightly after a while...

: I can't belive that a 16MHz 030 MAC could do it better! As you said it doesn't
: use the DSP so it's a great piece of work and does the job very good indeed.

I wish it did use the DSP, but even if ALL frames could be decoded by DSP
in time to display, I wonder if enough bandwidth is left in the Falcon to
be able to get the decoded video stream to video memory in time before
the next frame is due... :(

Chris W.
/|\

2970. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <56osuv$kdo@news.telebyte.net>
Source record: 133853

>HI
> I have been trying to install HSMODA07. so far i see no speedup in data
>transfer at all, but in my modem cpx, i still cannot select speeds higher than
>19200 BPS.
> There is also a PRG called DRIVINSA included with HSMODA07. I cannot
>find any info on this PRG and i have no idea what it does. Can someone clue me
>in??
> I am using a FALCON030 270meg HD 4MEG RAM.

Hi Al,

If you want the cpx to read the true bps speed then you might try switching
to the FSERIAL program and CPX. It's available at CNAM in the Telecomm folder
(I think). To install you put FAST_SER.PRG in your Auto folder and FSERIAL.CPX
in the CPX folder. On your Falcon you can then set bps to 57600 if you want.
It's in German, but easy to understand and a bit faster than HSMODa07. Falcon
only, of course. If I remember correctly, its called fser096.lzh at CNAM.

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O

2971. Re: Same Problem (WAS Old 1040ST's)

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: hadfiiw@inetnow.net
Message-ID: <56opon$kph@galahad.inetnow.net>
Source record: 133854

Thanks for the info!! I'll post again after I try it.

Ian <hadfiiw@inetnow.net>

> In article <56e47f$s83@galahad.inetnow.net>,
> No jumpers? I suspect you'll have to modify the cable, then, or make a
> kludge cable. Get a standard PC floppy cable with female headers for 2
> drives and a double-male 34-pin header. Plug the header into the end of the
> cable that's on your ST motherboard. Plug the single female header from the
> new cable into the male header, and then plug the connector that's past the
> twist in the cable into your new drive.

> What's happening is that your ST is looking for A: but the drive you have
> put in thinks it's B: - and the ST won't work with a B: and no A:.

Ian W. Hadfield <hadfiiw@inetnow.net> OR <hadfiiw@juno.com>
http://www.inetnow.net/~hadfiiw/index.htm [My Home Page]
http://www.inetnow.net/~hadfiiw/pearljam.htm [Lukin : My Pearl Jam Page]

2972. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov18.002058.1@cobra.uni.edu>
Source record: 133855

In article <56n048$71q@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com>
writes:

> As is usual, Peter is wrong. The 68060 runs 68k code much faster than
> a PPC does. A PPC to be truly efficient needs software written in
> native PPC code.

I am sure it does.. I doubt that Powermac users have alot of 68k apps in their
system..

I hardly have any 68k apps in my system..

As for efficient PPC software, I suggest you long onto Ambrosia's software web
page for kick ass stuff.

> All the best,
> Chris @ Computer Direct
>
> http://compdirect.com

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2973. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov18.001554.1@cobra.uni.edu>
Source record: 133856

In article <56muf1$3k6@lyra.csx.cam.ac.uk>, Adrian Bridgett <apb25@apb25.emma.cam.ac.uk> writes:

> The 060 is *very* fast, if you want price/performance, get a StrongARM chip
> - 233MHz for 50 dollars!! And a very nice chip it is too.

Being used in the Newton MessagePad 2000..

> Adrian
>
> ==
> Adrian Bridgett - apb25@cam.ac.uk http://apb25.emma.cam.ac.uk
> --
> Windows95 - the world's first NON-operating system.

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2974. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov18.002827.1@cobra.uni.edu>
Source record: 133857

In article <328F5CF7.58FE@ridgecrest.ca.us>, Michael Grove <mgrove@ridgecrest.ca.us>
writes:

> I'll second that:). My Quadra 040/50mhz will run 68XXX code just as fast
> as any PPC. The 060 will again run four times faster. So why pay for a
> new
> PPC that will be four times slower than the newly available 060 TOS
> machines?
> So you can go out and spend another 5 to 6 grand (bucks, dollars,
> whatever)
> in Mac software?

Ha ha ha ha ha.. PPC hardware is much cheaper than a $2600 060 Hades.. The
Powermac users I know hardly have any 68k apps in their system.. Strickly
native apps baby..And that will blow away the expensive 060 gig..

And you asertion that you need to spend 5-6 grand for software is absurd..Maybe
in your neck of the woods, not were I am at. All the important software are
strickly PPC native. Few come in the 68k flavor..

> Thank's for selling the best,
>
> Mike

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2975. Re: Illegal Access to HD

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848385990_OASIS_@swampdog.demon.co.uk>
Source record: 133858

In article <56h1oh$1hj@netnews.mis.net>
phantomm@harold.eastky.com said:-

>
>
>Here's something I'm wondering about.
>While online to the Net or Web. Is it possible for someone to access my
>hard drive, download files and stuff without my knowledge?

Yes, if you are running the right stuff. For instance, Nos can run an
"ftp listener" which will allow people to treat you as an ftp site.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2976. Re: Mailing list for Thing

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <56p9vf$6jc@rs18.hrz.th-darmstadt.de>
Source record: 133859
Cross-posted to: de.comp.sys.st,comp.sys.atari.st,maus.sys.atari.st

Hi!

Just a short note:

To subscribe to the Thing mailing list, please send EMail with the subject
"Thing: subscribe" to binder@isa.informatik.th-darmstadt.de.
^ ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Do _NOT_ send it to binder@*.rbg.informatik.th-darmstadt.de, and do _NOT_
use a different subject, such as "Thing:subscribe".

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

2977. Re: Starfax, Starcall, Okami, English KGMD - where?

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9611180943.AA05323@rtbdel24s.CAO>
Source record: 133860

hello Mario,

in msg <GKPUEGUQUp@tos.ak.planet.gen.nz> you
said you had trouble finding Okami. Well, there's version 0.26
at ftp.cnam.fr/pub/Atari/Telecomm (look for 'o_026.zip').

informations pertaining to this SOUP-packet reader can be found
on the maus.sys.atari.okami ng (i use gopher on hp2.rz.uni-rostock.de
as Hallvard explained a few weeks ago), which is mostly german-speaking,
but sometimes you get english threads. some mentions of 'improved 026'
versions were mentioned a few times...wihtout url or ftp@ though :)

sorry don't know where to find StarCall/Fax.

bye

fab.

2978. FS: TOS 1.4 SIX chip set

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <3290efb0.2006085@news>
Source record: 133861

I have a TOS 1.4 chipset that is designed for any ST using 6 chips.

if interested e-mail: ccrok@netway1.mdc.net

2979. Re: Can`t get HSM7 to work with Mintnet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: mitala@utu.fi
Message-ID: <56pj5b$acj@antares.utu.fi>
Source record: 133862

ajalkane@lk-hp-6.hut.fi (Arto Jalkanen) writes:

>In article <847987258_OASIS_@nordnet.fr>,
>> False. If you load DRVIN, SCC, and MINT in that order, you have access
>>to the new HSMODEM speeds.

>Sure you have the access to the new HSMODEM speeds (like selecting 38400 baud),
>but that wasn't what I meant. I meant that you won't get HSMODEM's
>faster serial routines. Without these faster serial routines, I can't
>get 3200 cps rates on a Falcon with MultiTOS or similar system.
>But surely this isn't a problem with faster machine like TT.

If hsmodem is loaded before MiNT it surely replaces the interrupt routines and
MiNT has same kind of (or I think it's oppisite) routines to write and read
data from serial port. Altought not that fast as hsmoda but fast enough.
It's just a matter of protocol to support these right. I've ported HydraCom
and when sending and receiving files at the same time on my 16MHz ST with
14400 modem the system is still usable. Top shows only 12 % usage for Hydra.
Thougth interupts are not counted to that but still...
--
--
** "On thing's sure. Inspector Clay's dead. Murdered. And somebody's
** responsible.", from Plan 9 from Outer Space.

2980. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <56pobr$rq7@m1.cs.man.ac.uk>
Source record: 133863

In article <90786688_000003_OASIS_NEWS@the-gap.demon.co.uk>, gary@the-gap.demon.co.uk (Gary Priest) writes:

>My impressions are (on the downside):
>2. The demo is rather poor but then it's only a demo.

What happened to 1? :)

>3. Nearly all GIFs displayed are totally corrupt.
>4. It hangs on all jpegs that I've tried it with (needing a reboot).
>5. It doesn't use NVDI fonts. Pages are displayed with the standard atari
>font and look awful!

Change the settings then. Under one of the menus there is a Thing/Win95 style layered menu system. One of the options lets you change the fonts for the main body (but doesn't seem to effect headings?). OK Button doesn't seem to work, but if you close the window the settings are preserved anyway.

Anthony
--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

2981. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <56pnq6$rge@m1.cs.man.ac.uk>
Source record: 133864

In article <848193166_OASIS_@ping.be>, Martin.Byttebier@ping.be (Martin Byttebier) writes:
> In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>
> Katherine L Ellis <kellis@primenet.com> said:-
>
>>
>>And yes, The story wasn't bogus at all.
>>There is such thing as WEBSPACE, The new HTML/WEB browser.
>
>Does it support PPP?

The menus mention Stik, Mint-net and a couple of others (Lantos or something?
Isn't that the network driver for Ataris?) so I guess that it will (as MiNT-net
supports PPP.

It seems ok to me - much more stable than CAB, but doesn't support as much as
CAB. (CAB crashes when viewing AES.HTM from Atari Compendium CD, where as
Webspace doesn't. However Webspace doesn't support backgrounds, and seems to
have problems with the HUGE tables used in AES.HTM...)

I haven't used either online.

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

2982. Re: New Jaguar Games (Was Re: Keep the Atari Spirit alive!)

Newsgroup: comp.sys.atari.st
Date: 1996-11-18 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <328fa48d.30484488@news.airtime.co.uk>
Source record: 133865
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

On 17 Nov 1996 22:27:50 GMT, "Mr. Maddog" <mrmaddog@ptdprolog.net>
wrote:

>thing. Then also offer ST's as a means of a cheap development computer to
>code custom games. Maybe someone might be clever enough to make STOS
>extensions for Jag games, so game making can be *that* easy! :)

Whaddaya mean *that* easy???? what exactly are you trying to say
here?, who told you STOS was easy?....Anyone saying STOS is easy
better have a stonkin good program in there disk box, with there name
on it?.....

NEXT ?.....hehe

Eric!..you walked right into that one mate :))))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2983. Re: Looking for arpeggiators

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32923352.4513428@news.airtime.co.uk>
Source record: 133616

On Tue, 19 Nov 96 13:15:58 NZST, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:

>I am trying to find as many arpeggiators as possible.

>Any addresses for ftp sites or WWW pages where apreggiators can be obtained

Go on then..I'm game, whats a "apreggiator" ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

2984. Re: Atari Hardware for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: bellis@mbox317.swipnet.se
Message-ID: <56t8ji$jpa@mn5.swip.net>
Source record: 133617

In article <01bbd3d4$1ec56100$0b8492cf@default>, dfangmann@worldnet.att.net says...
>
>
>Here's the list:
>
>
>ICD SCSI Host Adapter Card-'Advantage Plus ST'--$40 ea.(2 available)
>

>Please e-mail if interested or please ask if you have questions.
>Buyer pays shipping. Thanks. /Danny/
>

Hi....

I wanna buy the scsi adapters ...

Email me at bellis@mbox317.swipnet.se

2985. Re: Slow and buggy STIK-Transmission

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <56t5av$l4f@posgate.acis.com.au>
Source record: 133618

>Hello!
>
>I have a slow and buggy STIK-Transmission, if I use my provider
>T-Online, Germany.
>
>A friend of mine told me, that in the Default.CFG I can fill in the Line
>"REPORT=1" to find out what's wrong.
>
>I did it and Cab shows me at the bottom of the monitor the lines:
>
>Dropped Packet! bad IP_Version 7
>Dropped Packet! bad IP_Version 11
>Dropped Packet! bad IP_Version 7
>Dropped Packet! bad IP_Version 10
>Dropped Packet! bad IP_Version 14
>Dropped Packet! bad IP_Version 7
>Dropped Packet! bad IP_Version 7
>
>and so on.
>
>
>The pages were transmitted, but very slowly,
>and often the RD and TD lamps of my Modem were blinking, but nothing
>happens "Receive bytes 0".
>
>Only the list of bugs" Dropped Packet! bad IP_Version 7" is growing.
>
>
>Can someone tell me, what I can change, that this problem doesn't
>happen any more?
>
>
>Greetings to all
>
>
>Gerd
>--
>Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
>E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
>Tel/Fax +49/4221/83544. Please Phone Before Fax.
>http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm
>.
Hi Gerad,

What settings do you have in the DEFAULT.CFG fot the packets etc.

it should be a minium settings like these below.

```
TTL = 64
PING_TTL = 255
MTU = 1500
#MSS = 212
#PKT_SIZE = 256
DFB_SIZE = 580
RCV_WND = 5360
UP_RESPONSE = 2
```

Regards


```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
```
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2986. Re: Any information on aFTP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Mikko Larjava <mitala@khitomer.pp.utu.fi>
Message-ID: <56sunu$kvp@ankka.csc.fi>
Source record: 133619

Andreas Schwartmann <a2124874@rrz.Uni-Koeln.DE> wrote:
: in german newsgroup <maus.sys.atari.software> I4ve just read about a CAB tool named aFTP. Any information
: on this and its whereabouts would be appreciated!

It's a GEMed ftp client for MiNTnet. In beta stage. Doesn't work with my mega ST. Do not know why. Can be found for example at ftp://ftp.funet.fi/pub/atari/mint/network/

--
** The life is shit and then you kill yourself... **

2987. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <56tbc0$a1u@mark.ucdavis.edu>
Source record: 133620

Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:
:
: the way demon's customers web servers work means that there is a delay
: from me uploading my pages to them becoming available for access..

I have a similar problem, but it can take many days for my pages to be updated, which is why you have to follow _two_ links to get to the YAC Internet Connectivity software. That stuff changes so often I moved it to a temporary server that I have easy access to.

: I did spot a little typo in the filename for Cab 030 though <oops>

I noticed a few goofs on my mirror as well. That last flurry of updates was a mess.

Anyway, all the newest stuff is now also at the US mirror of Nick's page:

http://virtual-markets.net/vme/yac/

.....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2988. ST Book was released, and you can by some!

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: "Julien BARRET (Just call me EdOX)" <96193416@brookes.ac.uk>
Message-ID: <3292ADEB.46FF@brookes.ac.uk>
Source record: 133621

The ST Book was released but not in quantities...
You can find it in France (with a french keyboard, of course :) at a shop
called "INFORMATIQUE ET NATURE" in CAVAILLON (south of france).
You can also find it in germany (and it is cheaper than in france!) and
in spain. (but, I don't know where :-( )

I tried it, and it is REALLY a very good computer!

2989. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov19.233659.1@cobra.uni.edu>
Source record: 133622
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In article <328DF9FE.10D7@intac.com>, Steve <krunch@int

> Thank God we will no longer need to deal with the absolute
> stupidity of the Tramiels. Another example of lunacy by the T bro's.

Just have you now...

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

2990. Re: SinClap=Limbaugh

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961119172945.3189A-100000@ns1.ptd.net>
Source record: 133623

On 19 Nov 1996, Daniel L. Dreibelbis wrote:

> To: "Mr. Maddog" <mrmaddog@ptdprolog.net>
> Subject: SinClap=Limbaugh was: Keep the Atari Spirit alive!
> Newsgroups:
>
> m > Did IBM ever made a PPC computer compatible with Intel
> m > programs? And don't tell me about corporate workstations, I
> m > mean something you buy at a store in the mall.
>
> now Eric, you know a drooling PPC fanboy like SinClap isn't
> going to answer that question regarding his favorite overpriced toy
> if he can't put a positive spin on it. He STILL hasn't given me a
> straight answer regarding the availability of CorelDraw for the Mac
> after he tried, in his feeble attempts to dis Calamus SL - a DTP
> program he admits never having had his hands on - to denigrate it
> further by calling the upcoming version "vapourware".

Well if Petey wants to "judge" any ST software, maybe he should get
MagiCMac. Put up or shut up I always say :)

Oh...does anyone know that Mac programs now have both 68K and PPC native
code at the same time? I have an article from Byte magazine which covers
the tech side of PPC. Hey, I love using PowerMacs myself...first time I
seen an Apple computer not crash and bomb out! :)

> Yes, SinClap, I know CorelDraw for Mac has now been released.
> Now I want to see the PPC version, not the one that runs under
> System7 emulation :) I await your Limbaughish explanation for THIS
> one.....
>
> (and I've gotten a sneak preview of Calamus SL's next
> incarnation - needless to say, Atarian DTP users are going to be
> REAL impressed with the update......)

Forget having any reasonable debate with the guy. Must be one of people
who make you think, "I knew a guy like that in high school"

Well, being that Calamus has a good reputation on the TOS platform...the
new version sounds like a good deal.

Eric Noss
a.k.a
Mr. Maddog

2991. GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <281_9611200105@flight.org>
Source record: 133624

> In auto folder: Fastprint.prg, JEPG.prg, Sam.dat, sam.prg,
> UIS-III.prg.(I removed GDOS)

W > I get the impression you are one of those people that have a
W > great computer and crappy software for it. (by that list of
W > auto folder programs :))

Hey, wait a minute ... UIS-III is _not_ crappy software!!! :)

___ Mountain Reader II - #M_READER

---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

2992. NVDI/AtariWORKS Compatibl

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <280_9611200105@flight.org>
Source record: 133625

```
FL> I'd suggest that you look into upgrading NVDI to the current
FL> version, and trying to modify the BubbleJet driver you have
FL> with the program that comes with NVDI 4.11. The real answer
FL> might be to disable all the font implementation of NVDI, and
FL> just use it as a screen accelerator with SpeedoGdos taking
FL> care of the fonts... Just a thought.

If money is no object, upgrading from AtariWorks to Papyrus will
give one an even better word processor, & I have had no trouble with
margins (very flexable) or extra characters.

___ Mountain Reader II - #M_READER

---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
```

2993. I was rude & angry 'bout CAB

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Mark Gardiner <100550.3170@compuserve.com>
Message-ID: <961119202001_100550.3170_EHK47-2@CompuServe.COM>
Source record: 133626

Yes... I'm sure you all saw... well good reason too and others are experiencing the same trauma.

Stop messing about. I Cab 1.4 and ovl. 1.18 if it won't work - ditch them now cos they obviously won't on your machine.

Get the later 1.5 and 1.2 respectively. Place them on the root along with Cacheed and yes, HS Modem 7, *but* in the auto folder as instructed. Create a folder called Cache. somewhere.

StiK is usually ok when the login script is set - The main probs are CAB/ovl.

I spent over 5 weeks pissing around and eventually ditched the earlier apps.

... ALSO IMPORTANT - When you get up and running with CAB, keep pressing the esc key when the download looks as if it's stalled and if after a few mins and a reasonable throughput of bytes it sticks, press the esc and left mouse button. A dialog saying Abort Cab? will pop up. This will only Abort the download not the session. Say yes and you get what's in the cache. Say no and it will keep filling up 'til its ready to display.

Now you should be on the right road...

I said I would eat my words, well as the earlier software was buggy, I think I'm let off that one. Hopefully this admission will help others...

Mark.

2994. PCX Conversions...

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Mark Gardiner <100550.3170@CompuServe.COM>
Message-ID: <961119201950_100550.3170_EHK47-1@CompuServe.COM>
Source record: 133627

Hey, Stop mucking about trying to get an 'Atari' PCX to an 'IBM' PCX.

Get hold of Graphic Workshop for the PC - there's DOS and Win versions.

http://www.shareware.com

Convert to your hearts content 'tween Gif 89 and 87/Jpg/PCX/IMG/BMP/EPS/WPG... there is going to be a compromise amoungst this lot. I Know cos I too needed cross platform compat: and it's been a brilliant tool. I swear by it always and never at it...!

Mark.

2995. Choice between JAZZ,ZIP,MCD,EZ s,...

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <27f_9611200105@flight.org>
Source record: 133628

TL> : I've heard of these units: : JAZZ, PD/CD-ROM, MCD540,
TL> PCD-2000, ZIP SCSI, EZ flyer 230, HS650, Syjet.

TL> The EZ flyer 230 is made by Syqyest, and is the followup to
TL> the EZ135 (although Im not sure if it's actually compatible).

I understand they are compatable, as in, the 230 will read media
from an EZ135.

TL> I don't know about the next two.

The Syjet is Syquest's answer to the Jazz. It holds a bit more than
the Jazz, and I've seen it a bit cheaper than the Jazz. It has just
been released, but I assume it works with Atari?

TL> Depending on how much money you have, you should probably go
TL> with the JAZ ($500 US) or the EZ Flyer (probably cheaper).
TL> Both Syquest and Iomega will continue supporting their
TL> products.

You might still find an EZ135. They have been discontinued, and have
been sold out very cheaply. Syquest should support the media for
some time yet. It also depends if he wants to work with DTP firms,
or MIDI equipment, etc. Each one has it's favorite system, and to
share data or work with a service, it's best to go the same route.

___ Mountain Reader II - #M_READER

---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

2996. Re: Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56t27n$j7@ornews.intel.com>
Source record: 133629

In article <56rada$qem@crl4.crl.com>, sammcgee@crl.com (Sam McGee) wrote:
>Path:
>
>Rich Tietjens (atari@teleport.com.REMOVE.THIS.TO.REPLY) wrote:
>....
>
>: Is your account plain, uncompressed SLIP? PPP won't work, and neither
>: will CSLIP; the VJ flag must be set OFF by your ISP.
>
>Same old story, I upgraded to the new STick/CAB combo and no more worky.
>Strange thing, I have CSLIP. How do I turn it off? VJ flag how?

You don't, you ISP's admin must do it.

>BTW I'm using the old CAB.OVL file for luck.

Best option at this time.

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

2997. FS: Atari Falcon 030 [UK]

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <848523408.19946.0@tjordan.demon.co.uk>
Source record: 133630

Right then here we go

Atari Falcon 030 computer, 4 MB ram,
120MB hard disk (internal IDE (0 bad sectors)),
FPU (68802),
TOS 4.04,
RGB Monitor.

all in good working order
email tjordan@tjordan.demon.co.uk and we can talk prices

Tim Jordan

--

---
tjordan@tjordan.demon.co.uk

2998. STARTRACK-HDR-Sampler for Atari (VM

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Rob.Schafrick@taf.to.org
Message-ID: <f32_9611200518@to.org>
Source record: 133631

Well, what kind of synchronization does it provide ie MTC, MIDI clock
in/out, etc. What other features does it have, like looping,
crossfading, etc? Can you post a full feature set?

And, how much does it cost, and how much RAM does it need?
--
| Fidonet: Rob Schafrick 1:250/823
|Internet: Rob.Schafrick@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

2999. Re: mailme

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: surtr <surtr@healey.com.au>
Message-ID: <32907151.122A@healey.com.au>
Source record: 133671
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

URBAN wrote:
>
> I want mail

Sorry, you forgot to enclose a stamped self addressed envelope.
--

"I walk between the raindrops"
- Tom Waits, 'Earth died screaming'

surtr@healey.com.au OR
n9443080@scholar.nepean.uws.edu.au
http://www.healey.com.au/~surtr/

3000. Any new FTP sites? Changes? deletions?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3291091288c172@sn.no>
Source record: 133672

As usual I'm always on the lookout for information about Atari ST related
FTP sites (for my monthly list; see location in my signature)....

So, please get in touch with me as soon as possible if you have information
relevant to the FTP site list.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3001. Re: Atari Portables

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961118221149.833A-100000@ns1.ptd.net>
Source record: 133673

On Mon, 18 Nov 1996, Katherine L Ellis wrote:

> On 18 Nov 1996, Mr. Maddog wrote:
>
> >If you really need to use ST programs on a notebook, then get a PC
> >compatible or PowerBook and use Gemulator or MagicMac. And brother, they
> >run the stuff much faster. :)
>
> Well you'll tell me how to get 16 digital tracks on a pc ;)
> (be aware of the prices too.)

My dear Ms. Ellis, I would *love* to say that Atari makes and sells these portible ST notebooks which are so perfect for having a MIDI computer on the road. Heck, I read an old article in ST Format that details the ST Book and it is very impressive.

But, as we all know, Atari dropped the ball. They blew it with the ST computers even in Europe and they *really* blew it with the Jag.

What would be cool if C-Lab could pick up the design and all and come out with a ST book of their own and revitialize it much like they did with the Falcon. And the C-Lab does the Falcon much better than Atari! :)

Helping to carry the fuji ball when the Tramiels fumbled...

Eric Noss
a.k.a
Mr. Maddog

3002. Want to swap some software for Atari CUBASE-3????

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: stephen <stephen@hk.net>
Message-ID: <32912160.4C26@hk.net>
Source record: 133674
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,hk.forsale,hk.rec.music

I am in very urgent need of version 3 Cubase for the Atari - can swap
for various PC/MAC stuff -

PC - CUBASE 3/ CAKEWALK etc etc....
MAC - CUBASE 3 and a stack of other things...

Have not only got music stuff, so let me know what you may require.

E-mail me direct with any offers,

cheers,

Stephen.

3003. NEED HELP TT030 135 DoLLARS!

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Wolf <wolf39@juno.com>
Message-ID: <56ri60$hej@news1.epix.net>
Source record: 133675

I saw a recent article in one of these newsgroups stating
that there were/are TT's for sale with 4 megs and 40 meg
hard drives for 135 dollars. Me, being the stupid idiot that
I am, completely disreguarded the article not realizing how
cheap that really is. So if anyone knows of TT's this cheap
or knows where this article is, I would appreciate some help.

Also: I have a Mega ST/4 and I would love to upgrade the video
I have heard of the ET4000 upgrade and the Panther card..
Both are essentially the same thing. The Panther card
costs 200 dollars at my local atari store.. (this is too much
of course) and I would love it if somebody had a processor
direct video card for sale used or new that was SVGA.. Thanks
alot for your time

3004. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: shammond@loop.com
Message-ID: <56rjiq$6sp@jerry.loop.net>
Source record: 133676

>
>Hi All,
>I was wondering if, with Stik and Magic 4 or 5 on a Falcon, is
>multitasking of the internet possible. By this I mean, if your
>waiting for a graphically intensive page to d/load in CAB, can you
>launch into say, newsie or antmail and check mail?
>Regards
>David Beards

David,

Nope - you only have one modem line and if is busy, it is busy. I have successfully, with MagiC 4 (TT030) downloaded large files on a slooow night and gone into AtariWorks and done work, however. You do have to configure MagiC 4's time/slice to favor the backgound program more, so you don't lose the connection. A 1/10 ratio seems to work for me fairly well. With the Falcons slower clock speed, I don't know how well this would work :).

Regards,

Steve Hammond

3005. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov19.004702.1@cobra.uni.edu>
Source record: 133677

In article <56pa9a$dtf@alexander.INS.CWRU.Edu>, ht699@cleveland.Freenet.Edu (Bruce H. Campbell) writes:

> As a tech-head/wire-head--whatever- I can say that Chris is right. Though
> the PPC is made by Moto for IBM and Apple it is, without the patches, a
> compromise design for running Windoze and System whatever- and will need
> a new OS with native apps to beat Motorola's own 060 running the 680x0
> coded software BECAUSE it(the hardware) is native to it(the software).
> Without going back to college English class, how do I explain it more
> suscinctly so you can understand-Petey? The PPC came into being out of
> the mistaken urge to have an all-in-one Processor for every OS.

Is this for real or blatant denial? I am running native apps. 95% of the apps on my HD are native and completely destroys the 68k ones on the Quadra. What do you not understand? The PPC chips, the 603e and 604e slaps around the 060 silly and just destroys it performance wise as well as cheaper to boot.

> Further, I expect even better results once our software authours(many of
> whom do it in their spare time out of affection for the platform) obtain
> the specs for the 060, either from Moto or through enthusiasts' channels.

Of course you can't get the big name apps to develop so you bring in the lone author and how he/she in their spare time out of affection for the platform, whatever!! We have those to..Ever hear of Ambrosia Software?

> ____
>
> Bruce H. Campbell
>
> "They can have my TOS/GEM computer only when
> they can pluck it from my dead, cold fingers!"

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

3006. Using an hard disk from a dead 386

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <22882_SSweet@mettav.demon.co.uk>
Source record: 133678

FROM: SSweet@mettav.demon.co.uk
SUBJ: Using an hard disk from a dead 386

Whilst under caution sywwie@relfector.wmw.utwente.nl said to Officer All :~)

s> A question. I have this dead 386 computer,

New out of the box eh!. 8~))

s> but its hard disk is still alive (I think) and I would like to use it in
s> connection with my Atari Mega STe4

Only if its a SCSI drive.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3007. {UK} ST Survey {UK}

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <22881_SSweet@mettav.demon.co.uk>
Source record: 133679

FROM: SSweet@mettav.demon.co.uk
SUBJ: {UK} ST Survey {UK}

Yo! James@grunt.demon.co.uk Dude!

Whilst under caution James@grunt.demon.co.uk said to Officer All :~)

J> Cancelled... due to lack of response...

Eh!!

J> I mean... the ST *MUST* be dead if all I get is 4 or 5 replies....

Ask me and ye'l recieve, ive got 2 ST's, one baby and one mega arse kicking
system, what you wanna know?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3008. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <56rh6d$pi9@einstein.ebicom.net>
Source record: 133680

Chris Wilkinson (chriswil@southern.co.nz) wrote:
:
: I wish it did use the DSP, but even if ALL frames could be decoded by DSP
: in time to display, I wonder if enough bandwidth is left in the Falcon to
: be able to get the decoded video stream to video memory in time before
: the next frame is due... :(
:

This may be a stupid question...coming from a non programmer...but
why couldn't one put in wait states so that audio and video wait on each
other before running out the door? I.E. If one is faster than the
other...slow it down...perhaps treat the data in packets where it is
first processed/synced, and while being displayed, the next packet is
processed, etc. One would actually see the computed results seconds after
it is really processed.

Brian

3009. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <56rqcs$qgf@zdi.informatik.uni-stuttgart.de>
Source record: 133681

In article <1996Nov18.002058.1@cobra.uni.edu>, sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) writes:
|> In article <56n048$71q@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com> writes:
|>
|> > As is usual, Peter is wrong. The 68060 runs 68k code much faster than
|> > a PPC does. A PPC to be truly efficient needs software written in
|> > native PPC code.
|>
|> I am sure it does.. I doubt that Powermac users have alot of 68k apps in their
|> system..
|>
|> I hardly have any 68k apps in my system..

If you are no Betatester for MacOS 8 (Copeland), then your OS runs in 68k-Mode and this efficently slows your machine (I know what I'm talking about, I'm using different Powermacs at work, but most time the Quadras with 68040 are as fast as the Powermac, because for most programs there is no difference in the working power of a 68040 and a PPC. All they need is fast redrawing of Windows and so on, and this is done by the OS.... Only programs which are native need much power (like a raytracer) are really faster on a PPC...)

--
cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

3010. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <56rqhg$r5i@zdi.informatik.uni-stuttgart.de>
Source record: 133682

In article <1996Nov18.002827.1@cobra.uni.edu>, sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) writes:
|> In article <328F5CF7.58FE@ridgecrest.ca.us>, Michael Grove <mgrove@ridgecrest.ca.us> writes:
|>
|> > I'll second that:). My Quadra 040/50mhz will run 68XXX code just as fast
|> > as any PPC. The 060 will again run four times faster. So why pay for a
|> > new
|> > PPC that will be four times slower than the newly available 060 TOS
|> > machines?
|> > So you can go out and spend another 5 to 6 grand (bucks, dollars,
|> > whatever)
|> > in Mac software?
|>
|> Ha ha ha ha ha.. PPC hardware is much cheaper than a $2600 060 Hades.. The
|> Powermac users I know hardly have any 68k apps in their system.. Strickly
|> native apps baby..And that will blow away the expensive 060 gig..
|>
|> And you asertion that you need to spend 5-6 grand for software is absurd..Maybe
|> in your neck of the woods, not were I am at. All the important software are
|> strickly PPC native. Few come in the 68k flavor..
|>
When you become impolite, then you admit that you are wrong! Because somebody who knows that he's right is able to prove this with normal arguments!
--
cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

3011. Re: News about WEBSPACE. (?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <56rr1k$t6b@zdi.informatik.uni-stuttgart.de>
Source record: 133683

In article <Pine.GSO.3.95.961118173140.11761F-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@ptdprolog.net> writes:
|> Okay,
|>
|> I downloaded Webspace from Kelly's page, it was a 70K zip file.
|> But when I tried to run it from my 1 Meg STe, with no auto prg's or DA's,
|> it said "out of memory". Does Webspace need *more* than 1 meg? I also
|> have a hard drive if that helps.

Could you please tell me this URL (where you got it from).
--
cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

3012. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <56rsd9$d3p@scanner.worldgate.com>
Source record: 133684

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
: In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>
: Katherine L Ellis <kellis@primenet.com> said:-

: Okay, it -sounds- good...but what about the rumors going around that
: you would use STik to dialup your server? I mean, if thats true, then
: that would mean no PPP, just SLIP (still!) and it wouldn't help Atari
: users like me at all... :(

: Sincerely hope that it dials itself, and supports PPP!!! :)

WebSpace uses STiK, MiNTNet, PPP Link or Itos to connect to the Internet.
as for TCP/IP, the TOS version of said protocol *is* a possibility.

Leslie

3013. Questions About FX Card

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <56rshf$pi9@einstein.ebicom.net>
Source record: 133685

Aloha,
I've a standard Falcon 030 with the Atari issue 14meg memory
board (not simms). I'm thinking of upgrading this falcon and would like
some info on the FX card. First...I'd like to know if I can still use the
14meg of ram I already have (realizing this is not FAST RAM, but I'd
rather not have to re-invest in memory at this point). Next, will I have
to get a larger Case or will this card fit inside the standard Falcon
case? Finally...how much does the FX cost??? (US Dollars)
Any other comments???

Thanks,
Brian

3014. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKTIBJBPUP@kether.snafu.de>
Source record: 133686

In <961116Z003112.685jeremy@worldnet.fr> Jeremy Gillet wrote:

>
> Hi! I'm a french ATARI user.
>
>Did you know PHENIX 040/060 ???
>This will be a new ATARI clone, by Centek, in France.
>
>First caracteristics:
>
>- MOTOROLA MC68040 66 Mhz --or-- MC68060 120 MHz
>- 32-bit Data and Address BUS 33 MHz
>- 64-bit interlaced RAM ext. to 120 Mb with SIMMs 32-bits (4 slots)
>- FLASH EPROM 64Kb for the DOLMEN system's kernel, which allows updates
> facilities.
>- DSP 56302 (Falcon compatible) 66 MHz (66Mips), 6 DMA channels (32-bit)
>- 26 pins DPS port for Audio Digital Interfaces (Falcon compatible)
>- Second slot for DSP 56302 linked to the first DSP
>- IOP 683xx - 4 serial ports - 1 parallel port with 2 independant DMA
> channels (32-bit) - Max 44 Mb/s
>- FAST SCSI-2 WIDE controler (16-bit) - DMA 32-bit - 20 Mb/s
>- High quality Vocal Synthesis Processor on mother board.
>- 3 PCI slots (32-bit)
>- PCI Video cart. with 2Mb Video RAM:
> * Matrox 'Mystique' (1280x1024 16M colors)
> * Matrow 'Millenium' (1600x1200 16M colors) (PRO)
>- 2 slots for Audio/Midi carts:
> * 16-bit, 2 in/4 out, with CODEC SURROUND (Falcon compatible)
> * 24-bit, 8 in/8 out + S/PDIF interface (PRO)
>- 2 slots: DIRECT PROCESSOR 040/060 for any extension carts
> (PC emulation, RAM...)
>- Standard PC keyboard - 105 keys and standard 3 buttons mouse (9600bps)
>- Standard PC tower or desktop, grey or black.
>
>DOLMEN is a new operating system, which is TOS compatible.
>The CENTurbo II has a slot for a 64 Kb FLASH EPROM which will contain the
>kernel of DOLMEN. All this will be connectable to the Falcon.
>
>Phenix 040: 'Mystique' graphic cart, HD SCSI-2 1Gb, 1 CDROM SCSI-2 4x and
> 8 Mb RAM.... Price? less than $2000!
>
>What are you thinking about it?

WHHAOOWW DO IT!
Let us know when its ready to buy!

Ciao
Rene

3015. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.848403534@gen-off-3>
Source record: 133687

```
Geburah@kether.snafu.de (Rene Ceron Palomino) writes:
>>- MOTOROLA MC68040 66 Mhz --or-- MC68060 120 MHz
^^^^^^^^^^^^^^

Unfortunately there is no such chip.
--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==============================================================================
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==============================================================================
```

3016. Re: Questions About FX Card

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961119064843.965A-100000@usr09.primenet.com>
Source record: 133688

Hi, Get the centurbo II. You don't have to change your case. You can
still use your RAM. And it is very cheap (around $150).
The DSP, the CPU, the BUS, the VIDEL and the FPU are accelerated.
Meaning that you can do up to 1024*7xx in 256 colors or 640*480* true
colors without any problem and at a good speed.
The centurbo has a better compatibility than the FX card. A lot
better.
The bus is 25 mhz, the cpu 32mhz, the DSP/FPU at 50mhz. And the videl
hmmmm I don't remeber..:(
The good thing about it are the price/compatibility and no graphic
card needed to get a good resolution at a good frequency.
Also, the fact that you can fit it without expanding your falcon case.
The FX card seems to be faster (not sure though), and the FX accepts
fastram which is really cool.
The price is not the same too..
If you go for the best cheapest one go for nemesis/Centurbo II.
If you want a really good one, get the afterburner. ;)
Also, the afterburner can be added to the nemesis.... (centurbo I am
not sure)
And to finnish this, the centurbo II requires 9 wires to be soldered.
That's all. Everyone can do it. (or almost)
The Fx is pretty cool though but a lot of ppl would find it a little
bit pricey for the performance/compatibility.
Ohh I forgot.. The bad thing about the Centurbo II is that you can not
find it in the US. You have to order it in france, at Centek. The
company that makes the phoenix40/60.
And they don't plan to export this card nationwide. You have to ask
them. (as far as it goes)
Bye..

On 19 Nov 1996, Brian Roland wrote:
> Aloha,
> I've a standard Falcon 030 with the Atari issue 14meg memory
>board (not simms). I'm thinking of upgrading this falcon and would like
>some info on the FX card. First...I'd like to know if I can still use the
>14meg of ram I already have (realizing this is not FAST RAM, but I'd
>rather not have to re-invest in memory at this point). Next, will I have
>to get a larger Case or will this card fit inside the standard Falcon
>case? Finally...how much does the FX cost??? (US Dollars)
> Any other comments???
>
>Thanks,
>Brian
>

>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3017. Any information on aFTP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: a2124874@rrz.Uni-Koeln.DE
Message-ID: <56sbfa$2df@news.rrz.uni-koeln.de>
Source record: 133689

Hi,

in german newsgroup <maus.sys.atari.software> I4ve just read about a CAB tool named aFTP. Any information
on this and its whereabouts would be appreciated!

Regards,
Andreas

3018. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <3291AD21.167EB0E7@etlxdmx.ericsson.se>
Source record: 133690

Charles T Stanley wrote:
>
> In article <16373@gos.ukc.ac.uk>
> nj1@ukc.ac.uk (N.Jones-Rodway) wrote:-
>
> <snip>
>
> >said it had to be places in MagiC's APPS folder. Nowhere in the manual does
> >it mention what the APPS folder is or where it is located...
>
The Apps folder can be called anything you like (mine's called START)
and located anywhere you like (mine's in GEMSYS but could just as easily
be in the root of drive G) because you set the path for it within
MAGX.INF. I can't remember the exact details of this (old "at work with
no access to manuals" excuse is trotted out). Then MagiC knows where to
look and will load all executables within that folder. Hope this helps.

Regards
Martyn

3019. Looking for arpeggiators

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GKTNAIUQUp@tos.ak.planet.gen.nz>
Source record: 133691

I am trying to find as many arpeggiators as possible.

Any addresses for ftp sites or WWW pages where apreggiators can be obtained would be helpful. I would also be interested to know what arpeggiators people actually use and people's experiences with them.

Thanks for any help.

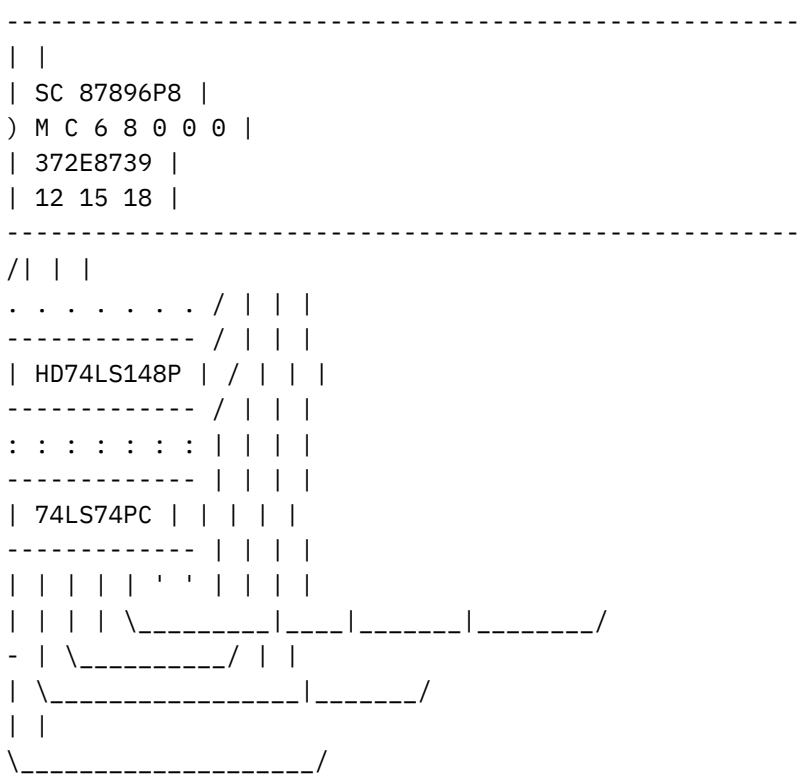
--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3020. Mega ST modification - what is it for?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GKTNAIUSUp@tos.ak.planet.gen.nz>
Source record: 133692
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

A computer club member has recently obtained an Atari Mega ST and has noticed some kind of modification that has been done to it. I noticed a similar modification on another Mega ST.

Here is a rough ASCII copy of the diagram sent to me:



The person notes that "the soldering does not look to be professionally done."

Any ideas as to what this modification is for would be much appreciated.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3021. SinClap=Limbaugh

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <56sd83$7bf@zap.io.org>
Source record: 133693

To: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Subject: SinClap=Limbaugh was: Keep the Atari Spirit alive!
Newsgroups:

>> Speaking of small mahcines...did Atari ever relase the ST Book
>> in the USA?

> Did Atari ever release the Falcon 040 and the STPad? Nope..

m > Did IBM ever made a PPC computer compatible with Intel
m > programs? And don't tell me about corporate workstations, I
m > mean something you buy at a store in the mall.

now Eric, you know a drooling PPC fanboy like SinClap isn't
going to answer that question regarding his favorite overpriced toy
if he can't put a positive spin on it. He STILL hasn't given me a
straight answer regarding the availability of CorelDraw for the Mac
after he tried, in his feeble attempts to dis Calamus SL - a DTP
program he admits never having had his hands on - to denigrate it
further by calling the upcoming version "vapourware".

Yes, SinClap, I know CorelDraw for Mac has now been released.
Now I want to see the PPC version, not the one that runs under
System7 emulation :) I await your Limbaughish explanation for THIS
one.....

(and I've gotten a sneak preview of Calamus SL's next
incarnation - needless to say, Atarian DTP users are going to be
REAL impressed with the update......)

... Auntie Em - hate you, hate Kansas, took the dog .... Dorothy
___ Mountain Reader II - #00000007

3022. TEST!

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: carlof@algonet.se
Message-ID: <56sf33$99b@epimetheus.algonet.se>
Source record: 133694

TEST!

3023. >>> ARE YOU READY FOR LOVE? <<<

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: love
Message-ID: <10004732.22CC@anonymous.com>
Source record: 133695

Please join us at http://bradsi.cyberportal.net

3024. Re: Voice/fax software for ST/e's <VoiceMail>

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3291CFE1.14BE@cfcsc.dnd.ca>
Source record: 133696
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Ken Macdonald wrote:
>
> John Dooley wrote:
> > Hi there..!
> > I have a Sportster Voice/fax modem that I would like to use to its full
> > capabilities.. but I'm not sure if there is a peice of software to let me
> > do this?
> > I want to do 1. Voice messaging
> > 2. Fax transmissions
> > 3. Voice massageing with mailboxes
> > Not 2 important but would be nice!
> > 4. Host data modeActually
if you don't need the software for BBSing, or Internet access
definately check out CoMa. latest demo is 3.5 I think.
It can do voicemail, ftp(you at a seperate site to home), mailboxes, fax, etc
check around for the demo, and the included text file tells you what kind of
modem you need.
good luck.bonne chance

3025. Re: A new 'o3o CAB

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <848420846_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 133697

In article <56ql31$4he@alexander.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:-

>page run by flinny. I have not been able to download it from there yet,
>but I DID find it at A. Clauss's page:
>http://www.student.informatik.th-darmstadt.de/~aclauss/software.
> Anyone interested can get it there.
>I haven't tried it yet, but I will tonight, and will report on it.
Well, I got it and tried it for 3-4 hrs. It seems to run fine
even with the 1.20h cab.ovl. That's something I couldn't say for the
regular cab1.5!!! Nary a bomb or #163 or #204 error in all that time. I
didn't run any timing tests, but qualitatively it does seem much faster.
Sooo, if you have a TT or Falcon, GET IT!.
BTW, It is now correct on flinny's page. And on Alex Clauss's page.
Good work. PLEASE release an 030 version whenever the next update is!!

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

3026. Magic 5

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: "mail6@post.gateshead.ac.uk" <mail6@post.gateshead.ac.uk>
Message-ID: <848423862.10949.0@[194.73.96.57]>
Source record: 133698

Does anyone know if magic 5 has been released. If so could I would be very gratefull if you could email any changes since version 4. The version i have crashes at some points, and i don't know what is wrong with it.

3027. Re: Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: David Butler <dhbutler@tiac.net>
Message-ID: <AEB765F0-6D19B@204.215.133.194>
Source record: 133699

>>it worked. No, I don't have HSmodem installed because the instructions
>are
>>utterly incomprehensible.
>>that after installing the newest version, CAB tells me "read error on
>file /"
>>no path, no filename, nothing! This is so frustrating!!!)
>
>You MUST install HSMODEM to get CAB to work correct!!
>Please tell me what machine you are using, and then i will tell you
>exactly what to install and what to dont..
>

Hi, thanks for the help! I'm using a C-Labs falcon MKI with 14mb ram and the PowerUp 32mhz accelerator. I would like to use STiK/CAB along with Geneva and NVDI4 if possible. The modem is a 33.6 USR (a good one ;-)

-David

3028. Re: ZIP Drives & Drivers.

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <88350926_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 133700

In article <516_RCain@nest.demon.co.uk>
RCain@nest.demon.co.uk (Roger Cain) wrote:-

>Alright, I believe you :)

Grin.

>If it's consistent I'd reckon it's a driver problem. You're b****y lucky that
>earlier tracks got laid down OK.

Well Colinfm is using the same version of HDX and has no problems at
all, so I just think it's this Falcon's dodgy SCSI. The disks to
appear to work perfectly so far with no data loss or corruption.

>Have you tried another driver/formatter combination - your ICD for instance?
>(When you have recovered your cool)

Nope, as both ICD and HD-Driver suffer from SCSI problems on my
Falcon.

>Is this 'cos the ZIP is attached to the SCSI THRU port on the back of the
>MINIS? I suppose, in theory, the MINIS should have had its termination
>removed. You know "terminate last device on the bus only".

It runs Falcon->MiniS->CD-300->ZIP no devices are terminated. I
remember now having similar problems when I tried terminating the
CD-300!

>I can imagine :(

Bet you can't mate, worse than normal corruption, as the corruption
kept on moving!

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3029. Re: Dead milkmen?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3291c231.17341894@news.airtime.co.uk>
Source record: 133701

On Mon, 18 Nov 96 17:10:34 GMT,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) wrote:

>Anybody know which trojan creates the DEADMILK.MEN folder in C:\ ?

No idea Rich, BUT that "subject line" certainly grabbed my attention

<smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3030. Re: New Jaguar Games (Was Re: Keep the Atari Spirit alive!)

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3291c130.17085531@news.airtime.co.uk>
Source record: 133702
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

On 18 Nov 1996 22:37:39 GMT, "Mr. Maddog" <mrmaddog@ptdprolog.net>
wrote:

>> >code custom games. Maybe someone might be clever enough to make STOS
>> >extensions for Jag games, so game making can be *that* easy! :)

>> Whaddaya mean *that* easy???? what exactly are you trying to say

>> Eric!..you walked right into that one mate :))))

>Anyway, try writting a game like Heartland in nothing but machine
>language. AhHA!! :)

Ill take that as a compliment mate :)

"It" being possible, doesn't make "It" easy, otherwise you could say
that about any software, haa that was made in X..so it must be easy?
sound a bit iffy mate :)

>BTW, is it just me or is any C compiler on the ST a big pain to use? :P

Its not you, its not the compiler...its C thats crap!...IMHO :))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3031. Unable to mail to Geburah@kether.snafu.de

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56stnk$puo@ornews.intel.com>
Source record: 133703

Rene, I attempted to email you but mail to the address in the subject line bounced.

Thanks for your email - I'll see if I can get snail mail to Stephan.

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

3032. Re: Which mass-storage device to buy?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <56t557$m2v@tel.den.mmc.com>
Source record: 133704

In article <56k5jn$3h7@zonk.geko.net.au>, dbeards@f1.net.au
(David William Beards) writes:
>Let's see. The sequest 135 removable seems the way to go for you.
>They are faster than the Zip, hold a bit more megs and are SCSI so
>they will be compatable with any future computer you care to buy.

For my next purchase to fill up my external SCSI case, I've been wondering whether I should get the Syquest 270MB or the Jaz (1GB) drive. I'm not in the least bit concerned about carting them around, as they'll be installed in the case anyway, nor do I care about sharing them with Macs or PCs. I would like to know if anybody has recommendations for one over the other. The Syquest is (obviously) cheaper, but the Jaz could be used to back up my 2GB hard drive fairly easily. (Oh yeah, another thing: does Diamond Back 3 backup to either/both of the above drives?)

>The future of Atari isn't as bleak as you suggest.

Obviously I agree with you, seeing as I'm willing to spend so much hard-earned $$ enhancing my Falcon MK-X! :^)

--Michael

Michael Hill <>< Isaiah 9:6 | "If I had one wish
Michael.Hill@ast.lmco.com | It wouldn't be hard to choose
Aerospace/Software Engineer | Seven Sundays in a row
Lockheed Martin Astronautics | 'Cause that's the day that I spend with You"
http://www.qadas.com/~msh | -- Extreme, "Seven Sundays"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3033. Re: Questions About FX Card

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <56t7h8$jgb@scanner.worldgate.com>
Source record: 133705

bjr@edison.ebicom.net (Brian Roland) wrote:
>Aloha,
> I've a standard Falcon 030 with the Atari issue 14meg memory
>board (not simms). I'm thinking of upgrading this falcon and would like
>some info on the FX card. First...I'd like to know if I can still use the
>14meg of ram I already have (realizing this is not FAST RAM, but I'd
>rather not have to re-invest in memory at this point). Next, will I have
>to get a larger Case or will this card fit inside the standard Falcon
>case? Finally...how much does the FX cost??? (US Dollars)
> Any other comments???
>
>Thanks,
>Brian
>

Hi Brian,

The FX Card fits into the standard case. It has 3 expansions on one card.

The fast RAM expansion uses 30 pin SIMMS, either 1 or 4Mb and any
combination of these chips installed in pairs. You do not need to
install memory in this card to use FX.

The accelerator portion is quite good. Excellent performance increase
for the dollar. The CPU, Bus, FPU and DSP are all accelerated with
a CPX panel to control the speed and change it on the fly. Most falcons
can achieve 40MHz CPU/Bus/FPU and 50MHz DSP with this card.

BlowUp Hard Internal is also included for higher video refresh rates
and of course resolution.

Cost is 249.99 US.

All the best,

Chris @ Computer Direct

http://compdirect.com

3034. Re: Questions About FX Card

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <56t7fg$j0j@scanner.worldgate.com>
Source record: 133706

bjr@edison.ebicom.net (Brian Roland) wrote:
>Aloha,
> I've a standard Falcon 030 with the Atari issue 14meg memory
>board (not simms). I'm thinking of upgrading this falcon and would like
>some info on the FX card. First...I'd like to know if I can still use the
>14meg of ram I already have (realizing this is not FAST RAM, but I'd
>rather not have to re-invest in memory at this point). Next, will I have
>to get a larger Case or will this card fit inside the standard Falcon
>case? Finally...how much does the FX cost??? (US Dollars)
> Any other comments???
>
>Thanks,
>Brian
>

Hi Brian,

The FX Card fits into the standard case. It has 3 expansions on one card.

The fast RAM expansion uses 30 pin SIMMS, either 1 or 4Mb and any
combination of these chips installed in pairs. You do not need to
install memory in this card to use FX.

The accelerator portion is quite good. Excellent performance increase
for the dollar. The CPU, Bus, FPU and DSP are all accelerated with
a CPX panel to control the speed and change it on the fly. Most falcons
can achieve 40MHz CPU/Bus/FPU and 50MHz DSP with this card.

BlowUp Hard Internal is also included for higher video refresh rates
and of course resolution.

Cost is 249.99 US.

All the best,

Chris @ Computer Direct

http://compdirect.com

3035. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <56t4j2$m2v@tel.den.mmc.com>
Source record: 133707

In article <56j1lt$a4c@ornews.intel.com>, atari@teleport.com
(Rich Tietjens) writes:
>Don't feel bad, Roger, how many people remember that Ada was a quite
>brilliant lady's name before the US government made it a cesspit of spagetti
>code? Knuth, Wirth, whatever...

I, for one, do.

--Michael

Michael Hill <>< Isaiah 9:6 | "If I had one wish
Michael.Hill@ast.lmco.com | It wouldn't be hard to choose
Aerospace/Software Engineer | Seven Sundays in a row
Lockheed Martin Astronautics | 'Cause that's the day that I spend with You"
http://www.qadas.com/~msh | -- Extreme, "Seven Sundays"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3036. WTD: 520 ST games on disk (Holland)

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Lazy Man <ewok@worldonline.nl>
Message-ID: <01bbd65d$061d32a0$1988099a@perfectsmile>
Source record: 133708

Hi,

I am a collector of home computers. My latest is a Atari 520 ST. Has
anyone games for this system(not original expensive games....I'm just a
student)?? I'm located in Holland (Europe). Can someone help me with games?

Greetings,

Jack

--== May the FORCE be with you ==--

3037. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Simon Yardley <si@zetnet.co.uk>
Message-ID: <329298C3.69C5@zetnet.co.uk>
Source record: 133709

Chris Wilkinson wrote:
>
> I would put money to the authors of this one, but it just doesn't run
> quick enough on a Falcon with 16Mhz bus (even with 32Mhz CPU). I play some
> AVIs from a x4 CD-ROM and even at x4 speed the screen update is very slow.
> Hard drive doesn't really improve things much either, and when a lot of
> movement occurs in the clip it seems as though the screen is taking about
> 1/4 of second to update.

Hi Chris

I think you're hardly being fair here.
The Falcon version isn't a specific version for that machine as it
doesn't utilise the DSP at all.

So have you seen your AVI's play on another machine ?
Try playing it on a 386sx with Windows and see what you get.
The 1/4 second update is odd.
What does happen is the MPLAYER plays frames in sync to a clock and if
the frames have not been played they will be skipped and it will jump to
the next batch of frames.

If you are playing high rez AVIs this slows everything down seriously.

The WEEZER.AVI (31 Mb in size) from the Win'95 CD plays approx 73% of
frames in colour, full screen on my 16 Mhz Falcon from a 2x CD ROM.

The program was well worth my ï¿½7 reg fee ...

Simon

--
mailto:Si@zetnet.co.uk
Work: Simon.Yardley@ArthurAndersen.Com
Web: http://www.users.zetnet.co.uk/syardley/
Sys: ~ Falc030 ~ 28.8K ~ 1 Gb HD ~ SCSI CD-ROM ~
--

3038. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKTQCJAYUP@data.rhein-main.de>
Source record: 133710

In <16373@gos.ukc.ac.uk> N.Jones-Rodway wrote:

>said it had to be places in MagiC's APPS folder. Nowhere in the manual does
>it mention what the APPS folder is or where it is located...

That's life. If you have magiC only 3 days i'm sure you must ask
people thay was have magic for a long time..
You can't found any help in the manual.

>times I was down to around 300K. This is on a 4Mb machine (well okay, with my
>usual installation I'm at 1.2Mb after booting). Is this a bug?

I don't no. I have 4Mb st-ram and 10Mb fast ram.
Sure, with only 4Mb you can't have more as ~~2.5Mb Ram

I don't no what kind of application you have.
By me self i have some old apps with the same problem.
After finish of some old apps i lost ram..

(That's a problem by old apps, after start that app. it takes a lot of ram.
By close down the same app will not free all required ram..

(Start that app at 2-3-6 times and you got a nice crash!)

regards, robert

3039. Re: A new 'o3o CAB

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <56t3f9$lki@mark.ucdavis.edu>
Source record: 133711

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
: page run by flinny. I have not been able to download it from there yet,
: but I DID find it at A. Clauss's page:
: http://www.student.informatik.th-darmstadt.de/~aclauss/software.
: Anyone interested can get it there.

It is also at the US mirror:

http://virtual-markets.net/vme/yac/

Follow the "YAC's Atari Internet Resources (download the latest)" link. I
noticed my last update, hurried as it was, had made a bit of a mess of
things, but I took my time this time and it should be nice and neat again.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3040. What's in tp306v14.lzh??

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <32922CC8.61C0@isdtcp3.hwc.ca>
Source record: 133712
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I was looking through the indexes for ftp.tu-clausthal.de and I found the
following set of patches:

tp306v14.lzh 215105 patches for TOS 3.06
(Highest date in the archive is Oct. 93.)

Can anyone shed some light, and/or maybe some english readme files for
this? What is being patched?

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

3041. What is it?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <56tfp8$4mp@netnews.mis.net>
Source record: 133713

Hello people,

Anyone know what the following is?...

It connects to the cart. port on a ST, approximately 2 inches long (counting the PC board connection), about a inch an a half wide, and about a 1/4 inch thick. Its hard black plastic, with a small white label that says "Please Insert Key This Side Up".

I'm thinking it's a copy protection cartridge for a program. But not sure. Any help is appreciated.

Send E-Mail to phantomm@harold.eastky.com

Net-Tamer V 1.07X; Beta - Test Drive

3042. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <61994462_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 133714

In article <56rjiq$6sp@jerry.loop.net>
shammond@loop.com (Steve Hammond) wrote:-

>
>>
>>Hi All,
>>I was wondering if, with Stik and Magic 4 or 5 on a Falcon, is
>>multitasking of the internet possible. By this I mean, if your
>>waiting for a graphically intensive page to d/load in CAB, can you
>>launch into say, newsie or antmail and check mail?
>>Regards
>>David Beards
>
>
>David,
>
>
>Nope - you only have one modem line and if is busy, it is busy. I have
>successfully, with MagiC 4 (TT030) downloaded large files on a slooow
>night and gone into AtariWorks and done work, however. You do have to
>configure MagiC 4's time/slice to favor the backgound program more, so
>you don't lose the connection. A 1/10 ratio seems to work for me
>fairly well. With the Falcons slower clock speed, I don't know how
>well this would work :).

Not true I'm afraid :)

There's no reason why you shouldn't be able to do news,email,finger,irc and
browse all at the same time. The data gets sent in packets which get
assembled at your ST. These packets could be requested by any STiK client and
when they arrive STiK should forward them to the relevant program that
requested them ie. cab or newsie etc.
I say should because I've not actually tried it on an ST with STiK. But
certainly in Oasis2 I can send/receive email whilst receiving/posting news
articles. Also on a pc you can receive news/email whilst browsing the web (do
it all the time).

Of course you are sharing the connection between the processes. so of course
if you're ftping a large file and browsing at the same time then each will
take longer. Exactly the same principal as multitasking with a single
processor (the processor is shared between tasks and thus each task could
take a little longer).

Hope this clears it all up :)

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

3043. GCR, MiNT, Mac Network and Amiga

Newsgroup: comp.sys.atari.st
Date: 1996-11-19 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbd640$2c747020$3d6484a9@pross.ios.com>
Source record: 133715

I was wondering, if someone usesa Spectre GCR, would it be possible for MiNT to utilize the Apple ROMS to support Mac HFS, AppleTalk, MacOS development and AmigaDOS XFS systems? Shouldn't it be feasible for a GCR equipted MiNTOS system to be able to bring about a Mac HFS partition and run Mac Applications the way that MacMiNT users can? They can also do MacApp development via the MacMiNT GCC environment. MacMiNT development seems to be improving whenever a new version of FreeMiNT arrives. Perhaps some developers can help to make a "ShapeShifter" and UAE: Unix Amiga Emulator (environment) for GCR equipted '030 or greater MiNT system.

Peter Ross

3044. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <56vhm7$7bt@mn5.swip.net>
Source record: 133566
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In article <1996Nov19.233659.1@cobra.uni.edu>, sinclap2954@cobra.uni.edu says...
>
> Do you believe in Macintosh?

Nope. Not many does..

--


```
_________________________________________
___________/ http://www.geocities.com/Broadway/1353 \___________
/______ .___ . \
|( ST ) -kock@kockens.pp.se- // //| |
| |____| -kock@kockens.ct.se- || || | To boldly go |
|< oo > || || /\_ were no Atari |
| |\__/| WiZZard on -*-Kockens BBS-*- _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 |_/ |_| \_|/ |
\_______________ _______________/
\ http://home1.swipnet.se/~w-12411 /
---------------------------------
```

3045. ATARI mouse on PC

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: w_tom1@Husky1.StMarys.CA
Message-ID: <56vjuj$dd0@News.Dal.Ca>
Source record: 133567

I want to use my extra ATARI mouse (from my ST) for a 386 running under dos 6.22 and Windows 3.11. Where would I be able to find a mouse driver for this?

Any help would be greatly appreciated.

3046. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848593198_OASIS_@swampdog.demon.co.uk>
Source record: 133568

In article <which I never never the original of>
David (I think) wrote ...

>Hi All,
>I was wondering if, with Stik and Magic 4 or 5 on a Falcon, is
>multitasking of the internet possible. By this I mean, if your
>waiting for a graphically intensive page to d/load in CAB, can you
>launch into say, newsie or antmail and check mail?

Yes.

A fundamental part of STiK's job is to receive data and be able to
work out which "packet" belongs to which "socket". Each client opens
one or more sockets and receives data totally oblivious to the fact
other clients may being doing something similar.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3047. Re: New Jaguar Games (Was Re: Keep the Atari Spirit alive!)

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848593866_OASIS_@swampdog.demon.co.uk>
Source record: 133569

In article <Pine.GSO.3.95.961118173446.11761G-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@ptdprolog.net> said:-

>BTW, is it just me or is any C compiler on the ST a big pain to use? :P

Any C compiler on any platform is a pain to use, as are most
compilers! ;-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3048. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848592518_OASIS_@swampdog.demon.co.uk>
Source record: 133570

In article <40288054_000014_OASIS_NEWS@stanley.wintermute.co.uk>
chas@stanley.wintermute.co.uk (Charles T Stanley) said:-

> In article <16373@gos.ukc.ac.uk>
> nj1@ukc.ac.uk (N.Jones-Rodway) wrote:-
>
><snip>
>
>>said it had to be places in MagiC's APPS folder. Nowhere in the manual does
>>it mention what the APPS folder is or where it is located...
>
>Neil, in Magic4 manual (somewhere, I can't find it again -- an index is
>absolutely required!) it is implied that the APPS folder is to be inside
>the AUTO folder. I _think_ that ACCs or other progs that you want in the
>background, eg ImageCopy, may be put there, but don't quote me: I daren't
>even try it :)

It doesn't actually matter where it is, just change the _APP variable
in magx.inf to point to the path. I have mine set to D:\GEMSYS\AUTO
for example (cant remember if there's a trailing '\' needed offhand).

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3049. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848592814_OASIS_@swampdog.demon.co.uk>
Source record: 133571

In article <61994462_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>There's no reason why you shouldn't be able to do news,email,finger,irc and
>browse all at the same time. The data gets sent in packets which get
>assembled at your ST. These packets could be requested by any STiK client and
>when they arrive STiK should forward them to the relevant program that
>requested them ie. cab or newsie etc.
>I say should because I've not actually tried it on an ST with STiK. But
>certainly in Oasis2 I can send/receive email whilst receiving/posting news
>articles. Also on a pc you can receive news/email whilst browsing the web (do
>it all the time).

No problem on the ST with MagiC. I regularly run AtariIrc and Cab at
the same time and have run everything at the same time just for the
hell of it. :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3050. Webspace-Two Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: *csilver@kendaco.telebyte.com*
Message-ID: <56vq83$b86@news.telebyte.net>
Source record: 133572

Leroi est mort!

Are any other Falcon owners having trouble running the Webspace Demo?
I have a 14meg, TOS 4.04/4.92, AES 3.40/4.10 etc. running as single TOS
and all I get is two bombs and out when I click on webspace.prg...

I downloaded the demo from CNAM and the Kellis Web page. There are four
files in the folder: wecome.htm, webspace.prg, webspace.rsc, webspmon.rsc.

I've tried all the obvious things, clean Auto, acc's, CPX's, Video from 2 to
256 colors and all with the same result; two bombs and out to desktop :(

I have seen what the demo desktop looks like from the OXO Web page. However,
do I need to call Fox Mulder and check for Aliens?

C'est la Vie,

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
"Space and Time are a continuum, not a certainty"
Harry Connick, Jr. or Werner Heisenberg 1927

3051. Re: What is it?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E16JsI.BCv@cf.ac.uk>
Source record: 133573

Could be a dongle for a midi sequencer programme, or some expensively protected software on the Atari?

Simon

3052. Re: SinClap=Limbaugh

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <848577764_OASIS_@nordnet.fr>
Source record: 133574

[Followups redirected]

All this thread is pure advocacy, so please do *not* post such
articles in comp.sys.atari.st, because there is a dedicated newsgroup
comp.sys.atari.advocacy for this.

Thank you all. Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3053. Re: Slow and buggy STIK-Transmission

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKUPCCVBUP@wa.caeci.ol.ni.schule.de>
Source record: 133575

>Hi Gerd,
>
>
>What settings do you have in the DEFAULT.CFG fot the packets etc.
>
>
>it should be a minium settings like these below.
>
>
>TTL = 64
>PING_TTL = 255
>MTU = 1500
>#MSS = 212
>#PKT_SIZE = 256
>DFB_SIZE = 580
>RCV_WND = 5360
>UP_RESPONSE = 2
>
>Regards
>
>
> ___ _____ _____ _ _ ____ ____
> / __)(_)(_)( )/)(_ _)(___)
>((__)(_)( )(_)( ) (_)(_)__)
> ___)(_____)(_____)(_)_)(____)(____)
>Malcolm Cooke email: mcooke@tyndale.apana.org.au
>Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
>http://www.spirit.net.au/~mcooke

Hi Malcolm!

This are my settings:

---------- default.cfg

TTL = 64
PING_TTL = 255
MTU = 576
RCV_WND = 1728
PROTOCOL = 0
UP_RESPONSE = 0

UP_Response only worked with 0 or 3, 1 or 2 doesn't work,that means:
Receive 0 bytes.

Thanks for help

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

3054. Re: Scanner software

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <848527318_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 133576

In article <Pine.PMDF.3.91.961118170240.556223192A-100000@clstac.is.csupomona.edu>
Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu> wrote:-

>> I have noticed a HP ScanJet 4P flatbed scanner...
>> Do you know of any appropriate software?
>
>Check out:
> http://www.magmacom.com/~nima

Thanks I will have a look.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3055. Re: Calamus print to CoMa fax file (help me!)

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <hzHXBGR.jyoung57@delphi.com>
Source record: 133577

John Dooley <dooley@infomatch.com> writes:

>Now I would like to do the same with CoMa 3.50!!
>I there a driver that will let me print a Calamus file (.cdk) to use within
>CoMa?
>
>Any suggestions would be Very Helpful..!!
>Any drivers forwarded to my mailbox would even be more helpful.! ;-)

Use the IMG.SYS driver in NVDI to print to disk, then load into CoMa.

Jeff

3056. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <570306$s18@ccshst05.cs.uoguelph.ca>
Source record: 133578

Steve Hammond (shammond@loop.com) wrote:

: Nope - you only have one modem line and if is busy, it is busy. I have
: successfully, with MagiC 4 (TT030) downloaded large files on a slooow
: night and gone into AtariWorks and done work, however. You do have to
: configure MagiC 4's time/slice to favor the backgound program more, so
: you don't lose the connection. A 1/10 ratio seems to work for me
: fairly well. With the Falcons slower clock speed, I don't know how
: well this would work :).

You are correct in that a busy line can't be "shared" between two
different telephone numbers. However, the original poster was asking
whether it was possible (using STiK) to do multiple net-related things at
the same time. The answer to that question is yes, since SLIP (and PPP)
are packet oriented protocols. Different programs can generate different
packets and send them down the same pipe, so you can (for example) FTP
and read news at the same time. Of course, doing anything interactively
(such as a telnet session) while FTPing will become extrememly annoying,
since the response time will be very slow due to FTP hogging bandwidth.

THeo

3057. Jag controllers: $2.50 each

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <h5D05QY.lmcclure@delphi.com>
Source record: 133579

In the December 1996 issue of "Electronics Now", All Electronics Corp. has Atari Jaguar controller/keypads for sale for $2.50 each, or 10 for $20. Shipping and handling is $5.00 per order for the continental U.S, so unless you are ordering 10, you might want to check out what else they have available. They have a web page at http://www.allcorp.com/. They take all major credit cards.

-

At this price, if you have an STe or Falcon, it might be worth it to pick up a controller or too, just to expirement with. If you have a Jag or an STe game that actually supports these, so much the better.

--
LMCCLURE@delphi.com
Little Rock, AR

3058. Re: PCX Conversions...

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56vk5k$hu8@ornews.intel.com>
Source record: 133580

In article <961119201950_100550.3170_EHK47-1@CompuServe.COM>,
Mark Gardiner <100550.3170@CompuServe.COM> wrote:
>
>Hey, Stop mucking about trying to get an 'Atari' PCX to an 'IBM' PCX.
>
>Get hold of Graphic Workshop for the PC - there's DOS and Win versions.

The DOS version shows what can be done in DOS - the Win version blows. I've
used both, and frankly find the limitations of both annoying, but the DOS
version less so.

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

3059. Re: Is there a FAQ about atari computers?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <3293D01F.48F6@airmail.net>
Source record: 133581

OdaMan t2o MaNiaC wrote:
>
> Hi,
>
> I'm interested in Atari computers. Can someone let me know where
> FAQ is? I specially want to know what type atari graphics/sounds is.
> And basically atari is used with hardware bushing or not, and how
> good atari's OS (TOS?) is.
>
> Please post and e-mail me.
> --
> Tetsuo Oda
> odaman@pfu.co.jp

Youkoso!

Konnichiwa, Oda san, Jim Desu. Yoroshiku!

There is indeed an atari faq available. Several of them. I don't have
the list in front of me, but Hallvard Tangerass has one at
http://home.sn.no/~hallvart/ . I'm not sure about the hardware
"bushing" unless it is the dictionary definition of an adapter.
"Interface" would be a better choice. Hope this helps. Feel free to
email back.............................j

3060. Re: WTD: 520 ST games on disk (Holland)

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56vnbr$jui@ornews.intel.com>
Source record: 133582

In article <01bbd65d$061d32a0$1988099a@perfectsmile>,
"Lazy Man" <ewok@worldonline.nl> wrote:

>I am a collector of home computers. My latest is a Atari 520 ST. Has
>anyone games for this system(not original expensive games....I'm just a
>student)?? I'm located in Holland (Europe). Can someone help me with games?

Try the Web page at www.filez.com to find all sorts of software - not just
games - for the Atari. I assume you're looking for freeware and shareware,
of course.

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3061. Re: Is there a FAQ about atari computers?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56vnof$jui@ornews.intel.com>
Source record: 133583

In article <56tsea$h90@unokegw.unoke.pfu.co.jp>,
odaman@pfu.co.jp (OdaMan t2o MaNiaC) wrote:
>
>I'm interested in Atari computers. Can someone let me know where
>FAQ is? I specially want to know what type atari graphics/sounds is.

You can find all of the FAQs at Hallvard's pages, and I have a link to the
FAQ sites at my page (see .sig below).

>And basically atari is used with hardware bushing or not, and how
>good atari's OS (TOS?) is.

What the Gates is a hardware bushing? Sounds like something used to keep a
shaft from wearing out too fast.

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3062. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <56vns7$jui@ornews.intel.com>
Source record: 133584

In article <djs.848487306@gen-off-3>, djs@jet.uk (David Stevenson) wrote:
>
>Do you make this up? Why? Just because Petey talks so much bollocks, it's
>no reason for you to do the same.

I really don't care who's full of it and who isn't - this is all advocacy
issues. Please move the discussion there.

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3063. ST Sites

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: Marc M <tbmarc@webspan.net>
Message-ID: <01bbd73c$85b8a1e0$a0469ace@marcm>
Source record: 133585

Are there any ST FTP Sites up with commercial stuff like the 8 bit stuff that is up??

3064. Re: Looking for arpeggiators

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961120221033.20251C-100000@acs2.byu.edu>
Source record: 133586

On Tue, 19 Nov 1996, Tony Greenwood wrote:

> Mario Becroft wrote:
> >I am trying to find as many arpeggiators as possible.

> Go on then..I'm game, whats a "apreggiator" ?
> Cheers.............!ynoT
> Tony Greenwood (STOSSER Software) stosser@airtime.co.uk

Answer:

Arpeggiators are little artificial organisms capable of
"traveling" inside the human body. They detect cancerous cells and eat
them by a process know as phagocitosis.

Or... maybe they are cells which act like gates and close
the stomatas found on the leave's plants so they won't loose H2O at
night... Well, I don't remember. Why do you want those eh? ;)

More seriously: Arpeggiators are usually found in sequencers.
Cubase has one (it's called midi processor though; check october issue of
electronic musician to learn how to use it) and I found a very nice
midi proccesing in Dr. T's KCS, it is about randomic generations of notes
called the PVG (Programmable Variations Generator) I used this last one in
one of my songs. (note: this two sequencers are ATARI!!)

((((((-F.))))))
UTAH * USA * 1996

Yeah... Another exam comming on...

3065. Re: Using an hard disk from a dead 386

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <5706q1$ska@ornews.intel.com>
Source record: 133587

In article <56qjju$p32@orm.southern.co.nz>,
chriswil@southern.co.nz (Chris Wilkinson) wrote:
>C.A. Wiebering (sywwie@relfector.wmw.utwente.nl) wrote:
>: Dear people,
>:
>: A question. I have this dead 386 computer, but its hard disk is still
alive
>: (I think) and I would like to use it in connection with my Atari Mega
STe4
>: (which has a 48 MB harddisk). What things would I need to buy, build and
>: connect for this hardware adventure? Doe anyone have suggestions?
>
>Firstly and most importantly you need to say if the HD is an IDE or a
>SCSI device. If it is a SCSI device then you are in luck. If it is an IDE
>(or RLL or MFM drive) then you are out of luck.
>
>A SCSI device _should_ be able to be daisy-chained with the 48 Mb drive.
>You may need to buy a SCSI 50-way ribbon connector with two drive
>connectors on it. You will also need to see if there is enough room left
>in the Mega STe drive bay to fit the second drive. Finally you will need
>to get power to the new HD. I'm not sure how to do this.

The Seagate drive in the MSTe is too large to permit a second mechanism.
The Atari Host Adapter in the MSTe requires some hardware modifications to
support two drives, also.

A better option is to try to find a PC user who will swap a SCSI drive for
the IDE drive that is almost certainly in the dead PC - get one that's
bigger than the 48 meg Seagate in the ST, and simply replace that (if you
can find a drive that works with the Atari HA, also a problem).

Power for a second drive is easy, though - get a Y-dapter cable from your
favorite PC shop. Even Radio Shack sells them for around US$4 each.

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3066. Re: ATARI mouse on PC

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <570725$ska@ornews.intel.com>
Source record: 133588

In article <56vjuj$dd0@News.Dal.Ca>,
w_tom1@Husky1.StMarys.CA (WINNIE THE POOH) wrote:
>
>I want to use my extra ATARI mouse (from my ST) for a 386 running under dos
>6.22 and Windows 3.11. Where would I be able to find a mouse driver for
>this?

Unless you happen to have a Schneider PC using a bus mosue with the 9-pin sub-D connector, you won't find drivers for it. The Atari mouse is a bus device, and the usual PC mouse is either a serial device (using a similar plug but totally different wiring scheme and voltages), or a PS/2 bus (small round plug looking like an Appletalk plug, also not vcompatible with the Atari mouse).

Best option: Give it up and shell out $10 for a new serial PC mouse.

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3067. Happy Birthday TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: nugget@iquest.net
Message-ID: <nugget.848529326@iquest.net>
Source record: 133589

I was sitting at my desk today, avoiding my work, when I came to a
sudden realization:

Today, 11/20/96 marks the eleventh birthday of TOS v1.0!

Yikes! Has it really been that long?

-David McNett
nugget@slacker.com

3068. '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199611200023.a6226@do2.maus.de>
Source record: 133590

MDF>Does anyone know if someone is planning on making an '060
MDF>card (similar to Afterburner, only with the new CPU) for the Falcon?

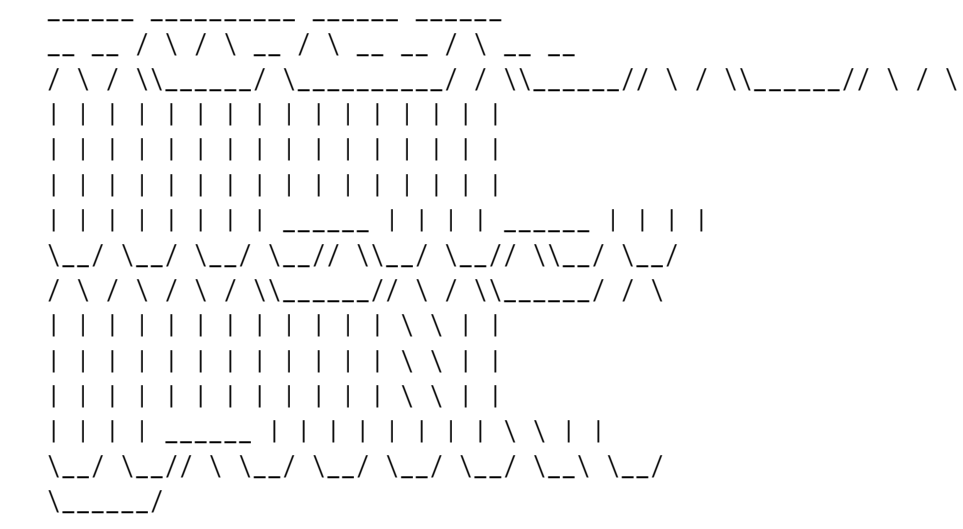
No. Sorry, there are no plans for that because although overscan sold several afterburners they didn't get the costs for developing the afterburner back. But perhaps the 060 upgrade for the medusa could work on an afterburner.

Tschuess
Frank

3069. ICTARI 40 Now Available ! (Big News)

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <848456592_OASIS_NEWS@elis.demon.co.uk>
Source record: 133632

Thee Augean Stables Present:



The Atari Programmer's User Group

It's that time of the month again...

ICTARI 40 is now available on my web-page. Go to:

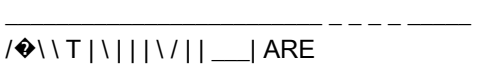
http://www.elis.demon.co.uk/ictari/ictari.htm

I've had a few new readers fill out the form on the web-page, from a variety of corners of the globe. No-one has mailed an article yet, though. Come on ! Filling out the form can pay off. One bloke added a comment that he didn't know of any Atari FORTRAN compilers. This is about the only area of Atari programming where I can call myself an expert, so I wrote a short article. Next month's issue might even come with a freeware FORTRAN compiler.

Due to other commitments, Peter Hibbs is stepping down as editor ! ICTARI 41 will be his last issue. It need not be the last *ever* issue. Suffice it to say, the job is up for grabs. If no more suitable candidates present themselves, I may consider having a go. Read my FORTRAN article, and see what you may be letting yourself in for ! All details are in the magazine.

Have Fun,
"Augeas"

--



| _\ augeas@elis.demon.co.uk \ | \ | | | \/ | | |___
\/ \ _______ H | |\\| | | |\/| | | ___| THE
����\/ \ \ | | \ | | | | | | |___
_|_____/ E |_| _| |_| |_| |_____| ENEMY

3070. Low Price TT ram

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: faehnle.2@pop.service.ohio-state.edu
Message-ID: <56ttm4$8jj@charm.magnus.acs.ohio-state.edu>
Source record: 133633

I just purchased 16 megs of TT ram for an incredibly low price!

Baber information services carries 4mb x 8chip 30pin 70ns simms (the kind
the TT uses) for $36 each! - that's about half the price of what my local
computer store offers, probably because the simms are so hard to find.

Anyway, they can be reached at: http://www.baber.com
or by telephone at: 1-800-290-0189
they are located in Irving Texas.

I just installed them and they work great. I just thought I would let other
TT users know, because I know how expensive the TT can be to upgrade.
Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

3071. Is there a FAQ about atari computers?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: odaman@pfu.co.jp
Message-ID: <56tsea$h90@unokegw.unoke.pfu.co.jp>
Source record: 133634

Hi,

I'm interested in Atari computers. Can someone let me know where
FAQ is? I specially want to know what type atari graphics/sounds is.
And basically atari is used with hardware bushing or not, and how
good atari's OS (TOS?) is.

Please post and e-mail me.
--
Tetsuo Oda
odaman@pfu.co.jp

3072. HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22953_hsideras@mettav.demon.co.uk>
Source record: 133635

Hi Al, on 19 Nov 96 you wrote: ...respect, brethren

a>
a> I have been trying to install HSMODA07. So far I see no speedup in data
a> transfer at all, but in my modem cpx, I still cannot select speeds
a> higher than 19200 BPS.

I don't think HSModem actually claims to speed up data transfer, although this may be a by-product of using it. It's purpose is to fix buggy serial port routines in standard TOS, much of which was so buggy it didn't allow fast serial port transfers at all. Its purpose is to allow the transfers to pass through *reliably*, first and foremost - even if this means slightly slowing transfer speeds down.

While it works most effectively with transfers that rely on hardware compression and decompression by the modems, I did find that installing it while using a 2400 baud modem on a TOS 2.06 STe ensured that I got less dropped characters and more reliable script processing with some terminals. Obviously, reliable automation of scripts is far faster than any form of manual intervention so the extra reliability results in reduced online ti

With regard to setting port speeds, it makes more sense to use the settings available in the terminal itself rather than using the modem cpx, which is limited in its capability. Disable it. I know I've never used it.

a> There is also a PRG called DRIVINSA included with HSMODA07. I cannot
a> find any info on this PRG and I have no idea what it does. Can someone
a> clue me in??

The English docs have not been updated at all, although I believe a translation is being worked on at the moment (no confirmation of release date yet). DRVINSA is only mentioned in the German docs - DRVIN.GER.

Basically, it's only necessary to be used with older terminal software -if you're using a modern terminal you can happily stick with the slightly faster standard DRVIN.PRG. If you're using something that works happily with a Falcon it's quite likely that you won't need DRVINSA at all.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

~~~~~~
~~~~~~

3073. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <22954_hsideras@mettav.demon.co.uk>
Source record: 133636

Hi Neil, on 19 Nov 96 you wrote: ...respect, brethren

n>
n> robscha@data.rhein-main.de (Robert Schaffner) writes:
>> I'm sure we are found more as 10 people in few minutes that need a
>> manual with MORE spez.informations about magic5.0x
>> magic5 have ONE small manual for magic5, magicMac and magicPC..
n>
n> Exactly... I was trying to install an app a few days after buying MagiC
n> which said it had to be places in MagiC's APPS folder. Nowhere in the
n> manual does it mention what the APPS folder is or where it is located...

Indeed. And it's made worse by the fact that some documentation refers to the START folder (ie C:\GEMSYS\MAGIC\START\) which was the preferred location with Magic 3 and even further confused by the use of the HOME directory (ie C:\HOME\) and yet further still confused by the fact that any of these directories can be pointed to one and the same directory, using Environment variables!

n> On another point - today I was trying to free memory for a fairly
n> memory-hungry application. I tried downing the resolution, but I
n> noticed every time I changed res, I was losing more and more memory...
n> By the time I'd changed res 3 or 4 times I was down to around 300K.
n> This is on a 4Mb machine (well okay, with my usual installation I'm at
n> 1.2Mb after booting). Is this a bug?

Big time! In that I have a graphics card, I find myself *wanting* to change resolution quite frequently. The fact of the matter, though, is that I can't seriously do it without losing great wads of RAM at every opportunity.

It's not just resolution changing that's the problem though. If I run APPLICAT, exactly the same thing occurs (even worse tbh). Worse still is that NVDI ET4000 has a replacement for CHGRES and SHUTDOWN that supposedly allows resolution changes without a reboot, but the memory loss problem is just as bad with CHGRES and the NVDI version of SHUTDOWN refuses to allow certain programs to be closed down that were perfectly happy with MagiC's own SHUTDOWN. The result is quite the opposite of the claimed 'resolution change without a reboot'.

I guess I'm lucky in that I manage to boot with 1921Kb free (I thought that was bad enough)... B^{<

Just don't get me started on the file selector though... I know I rile people up about it, but I still say I'm yet to find one that works 100% with Magic and the MagxDesk one lacks features that were available in TOS 1.0!

Will it be fixed? Official answer - no B^{<

```
# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

3074. Re: Mega ST modification - what is it for?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <848449820@p24.f101.n323.z205.mbh.org>
Source record: 133637

Mario Becroft wrote:

> Any ideas as to what this modification is for would be much
> appreciated.

It looks to me like the blitter modification. It changes the timing on the bus a bit so the computer won't crash when it tries to use the blitter. I am not 100% sure, because it's a long time ago I removed such a modification to replace it by a PC emulator (has the patch circuit in it's own hardware).

Hans Wessels

3075. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56u56i$irs@orm.southern.co.nz>
Source record: 133638

Brian Roland (bjr@edison.ebicom.net) wrote:
:
: This may be a stupid question...coming from a non programmer...but
: why couldn't one put in wait states so that audio and video wait on each
: other before running out the door? I.E. If one is faster than the
: other...slow it down...perhaps treat the data in packets where it is
: first processed/synced, and while being displayed, the next packet is
: processed, etc. One would actually see the computed results seconds after
: it is really processed.

The problem comes from loading ALL the audio data into RAM first. If the audio was played at the correct speed then the video would match because the encoded time-frame in the clip would control the video. Sadly the audio is converted from 8 to 9-bit BEFORE the video is played. Therefore if the audio didn't play at the correct speed, then video would be out (even though video is played at the correct speed)...

Remember that...

An 8-bit 44.1kHz sample with another bit added gives an effective playback rate of 49.6kHz. The closest that the falcon hardware can get to 49.6kHz is 49.2kHz. Therefore the audio playback on Falcon will be 0.8% slow. Not noticeable on a short video, but definately on a large video clip.

L8R...

Chris W.
/|\

3076. Re: Questions About FX Card

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <56u6d4$irb@ssbunews.ih.lucent.com>
Source record: 133639

>bjr@edison.ebicom.net (Brian Roland) wrote:
>>Aloha,
>> I've a standard Falcon 030 with the Atari issue 14meg memory
>>board (not simms). I'm thinking of upgrading this falcon and would like
>>some info on the FX card. First...I'd like to know if I can still use the
>>14meg of ram I already have (realizing this is not FAST RAM, but I'd
>>rather not have to re-invest in memory at this point). Next, will I have
>>to get a larger Case or will this card fit inside the standard Falcon
>>case? Finally...how much does the FX cost??? (US Dollars)
>> Any other comments???
>>
>>Thanks,
>>Brian
>>

You will loose use of your 14M and it will be replaced with the older
4M board when the FX Card is installed. As mentioned by others, the
FX card takes 30 pin simms. It works well in some Falcons but not
in all of them. Wayne

3077. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56u682$irs@orm.southern.co.nz>
Source record: 133640

Once more into the fray!!

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
: > Without going back to college English class, how do I explain it more
: > suscinctly so you can understand-Petey? The PPC came into being out of
: > the mistaken urge to have an all-in-one Processor for every OS.
:
: Is this for real or blatant denial? I am running native apps. 95% of the apps
: on my HD are native and completely destroys the 68k ones on the Quadra. What
: do you not understand? The PPC chips, the 603e and 604e slaps around the 060
: silly and just destroys it performance wise as well as cheaper to boot.

I think Petey will find that his 'native apps' are actually composed
mostly of 68k code with a handful of core routines written to use the
true PPC RISC core. This is because MacOS is mostly a 68k app. You will
still need some 68k based code to handle IO from the system/RISC core.
This is similar to how DSP stuff is written for the Falcon (DSP routs
handled by 68k based code)...

: > Further, I expect even better results once our software authours(many of
: > whom do it in their spare time out of affection for the platform) obtain
: > the specs for the 060, either from Moto or through enthusiasts' channels.
:
: Of course you can't get the big name apps to develop so you bring in the lone
: author and how he/she in their spare time out of affection for the platform,
: whatever!! We have those to..Ever hear of Ambrosia Software?

Good on them!! Better than writing software for some bunch of corporate
propellor heads with a 'vision' for what the future holds, and whose
vision usually consists of some crap concept with VSAN (very silly
abbreviated names) and AMDAAKPP (as much depth as a kiddies play pool)...

Chris W.
/|\ ATARI Falcon 16Mb/340Mb/DSP/FPU

3078. Link 2

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <3292a5c9.116493888@news.cyberspy.com>
Source record: 133641

Im looking for an ICD Link2. If anyone has one for sale, please email me.

Thx, Joe

3079. Re: Any information on aFTP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GKUKDFWFUp@tos.ak.planet.gen.nz>
Source record: 133642

In <56sbfa$2df@news.rrz.uni-koeln.de> Andreas Schwartmann wrote :

>in german newsgroup <maus.sys.atari.software> I4ve just read about a CAB tool named aFTP. Any information
>on this and its whereabouts would be appreciated!

aFTP is simply a GEM-based graphical FTP client for MiNTNet. It is still a bit buggy, but I am informed that a much more stable version will be released within a week. Apart from the buggyness, it is very easy to use. You just get what appears to be another desktop window which shows that ftp site, and you just drag files back and forth to get/put/delete them. You need AES 4.0 or later to use it. (Other AES 4 compatible versions work too, of course, such as Geneva, XaAES, oAESis, N.AES etc.)

It is available at:
http://www.pvtnet.cz/www/consul/atari/atack/

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3080. Re: What's Needed to play *.MOV animations?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <56ufdb$1e2@einstein.ebicom.net>
Source record: 133643

Okay...
I've an Alan Parsons CD ROM I'm trying to display...it's
full of MOV files...and a bunch of DIR files. I can't seem to get
any of the players to display them. Anyone had luck with the Alan Parsons
CD ROM on a Falcon 030?

Brian

3081. FS/T: Atari ST software [11/20/96]

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <56ug15$r88@dfw-ixnews9.ix.netcom.com>
Source record: 133644

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 11/18/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first game and $1.25 for each additional game, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply, along with a list of the item(s) that you are interested in. This information is for internal VGA use ONLY, and will NOT be sold! Also, you will only be added to the VGA mailing list at your request!

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money order, drawn from a U.S. bank branch. Orders from outside the U.S. are also accepted (also, please check out my want lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 8.00 Arkanoid (Taito)
$ 8.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 7.00 Battleship (Epyx)
$ 5.00 Bobo (Infogrames / Terrific Software)
$ 7.00 California Games (Epyx)
$ 7.00 Championship Wrestling (Epyx)
$ 5.00 Crash Garrett (Metal Hurlant)
$ 7.00 Death Sword (Epyx)
$ 6.00 Devon Aire (Epyx)
$ 6.00 Dive Bomber (U.S. Gold / Epyx)
$ 5.00 Dragon Scape (Free Spirit)
$ 6.00 Final Assault (Epyx)
$ 7.00 GFL Football (Gamestar)
$ 6.00 Golden Path (Firebird)
$ 6.00 Goldrunner II (MicroDeal)
$ 7.00 Impossible Mission 2 (Epyx)
$ 7.00 Karateka (Br0derbund)
$ 6.00 Knight Orc (Rainbird)
$ 7.00 L.E.D. Storm (Capcom)
$ 6.00 Lands of Havoc (Antic Software)
$ 7.00 Last Duel (Capcom)
$ 7.00 Man Hunter: New York (Sierra)
$ 5.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 7.00 Metro Cross (U.S. Gold / Epyx)
$ 7.00 Paint Pro (Abacus Software)
$ 6.00 Prime TIme (First Row)
$ 7.00 Quadralien (Spinnaker)
$ 7.00 Renegade (Taito)
$ 7.00 Space Quest: Chapter I (Sierra)
$ 6.00 Star Quake (Terrific Software)

$ 6.00 Star Ray (Logotron)
$ 8.00 Star Wars (Br0derbund)
$ 6.00 Stunt Track Racer (Microplay)
$ 6.00 SwiftaR (Accustar)
$ 7.00 Techno Cop (U.S. Gold / Epyx)
$ 7.00 The Advanced OCP Art Studio (Rainbird)
$ 7.00 The Games (Epyx)
$ 6.00 The Pawn (Rainbird)
$ 6.00 The Sentry (Firebird)
$ 8.00 Tower Toppler (U.S. Gold / Epyx)
$ 8.00 Warship (Strategic Simulations, Inc.)
$ 7.00 Winter Games (Epyx)
$ 7.00 World Games (Epyx)
$ 7.00 World Karate Championship (Epyx)
$ 6.00 Zero Gravity (MicroDeal)
$ 6.00 Zynaps (Hewson)

*****

To reserve any item(s) listed here, please contact me (please read
the SALES CONDITIONS section first). Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

3082. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <56ug34$l8s@scanner.worldgate.com>
Source record: 133645

Charles T Stanley (chas@stanley.wintermute.co.uk) wrote:
: In article <16373@gos.ukc.ac.uk>
: nj1@ukc.ac.uk (N.Jones-Rodway) wrote:-

: <snip>

: >said it had to be places in MagiC's APPS folder. Nowhere in the manual does
: >it mention what the APPS folder is or where it is located...

: Neil, in Magic4 manual (somewhere, I can't find it again -- an index is
: absolutely required!) it is implied that the APPS folder is to be inside
: the AUTO folder. I _think_ that ACCs or other progs that you want in the
: background, eg ImageCopy, may be put there, but don't quote me: I daren't
: even try it :)

Actually, these are my folders for MagiC 4: C:/GEMSYS/MAGIC/APPS/,
C:/GEMSYS/MAGIC/START/ <--(Tthis is an auto folder for MagiC),
C:/GEMSYS/MAGIC/XTENSION/ <--(that's for things like the CDROM.XFS, et al.

My accessories go into C:/ACCS/ of which I have set them there with the
MAGX.INF (Also, I set the MagiC Start folder using MAGX.INF)

: My own problem is "Install Application" crashes every time.
: 2 bombs with "6800 Error 69", whatever that is (which occurs with
: distressing frequency - as does "System destroyed").

: >times I was down to around 300K. This is on a 4Mb machine (well okay, with
: >my usual installation I'm at 1.2Mb after booting). Is this a bug?

: Dunno!
: Charles.

That's not something I've ever come across, so I can't help you there.

Leslie

3083. Re: Networking atari to windows??? (MIDI)

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: Miika Tervo <miitervo@jypoly.fi>
Message-ID: <3292DA2B.35A4@jypoly.fi>
Source record: 133646

Ted wrote:

> Is there a program that I could use on a windows machine to network
> my old Atari STfm (maybe using the midiport)
>
Does Ghostlink satisfy your needs ? If you have standard Serial port
you can connect to PC with 19.2kb...

Regards,

Miika

<miitervo@jypoly.fi>

3084. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <56uld1$1n5@newsserver.rrzn.uni-hannover.de>
Source record: 133647

leslieh@valis.worldgate.com wrote:
: : >said it had to be places in MagiC's APPS folder. Nowhere in the manual does
: : >it mention what the APPS folder is or where it is located...

Get

ftp.cs.tu-berlin.de
/pub/atari/utils/misc/magin034.lzh

This program allows editing magx.inf without text editor.

--

ANDREAS KROMKE

3085. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <709_algy@allatsea.demon.co.uk>
Source record: 133648

chas@stanley.wintermute.co.uk previously gibbered to All ...

Hiya Charles ...

c> is absolutely required!) it is implied that the APPS folder is to be
c> inside the AUTO folder. I _think_ that ACCs or other progs that you

You can put the APPS folder anywhere you like, and call it whatever you like.
Just add the line:

#_APP C:\MAGIC\START\

with the path being anything you like. Any program then sitting in the START
folder (on my system) will then be started with MagiC ... easy! ;-)

--

Floating around aimlessly at All At Sea.

3086. Re: Questions About FX Card

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKULBJAFUP@kether.snafu.de>
Source record: 133649

High to ALL!

>Hi Brian,
>
>The FX Card fits into the standard case. It has 3 expansions on one card.
>
>The fast RAM expansion uses 30 pin SIMMS, either 1 or 4Mb and any
>combination of these chips installed in pairs. You do not need to
>install memory in this card to use FX.
>
>The accelerator portion is quite good. Excellent performance increase
>for the dollar. The CPU, Bus, FPU and DSP are all accelerated with
>a CPX panel to control the speed and change it on the fly. Most falcons
>can achieve 40MHz CPU/Bus/FPU and 50MHz DSP with this card.

Sorry but the BUS only runs max 20MHz, and mostimes only in the newer REVISIONS
of the Falcons. You have to install a CLOCK PATCH and some times other tricky
things. The SCSI/DMA Bus is really sensitive.

>
>BlowUp Hard Internal is also included for higher video refresh rates
>and of course resolution.
>
>Cost is 249.99 US.
>
>All the best,
>
>Chris @ Computer Direct
>
>http://compdirect.com
>
>
Georg Acher has build up this card. I use it since 1 1/2 year.
Georg will not support longer the soft fore this card because it is to much
work for him, he said. The FastPage mode will not build up by Georg because its
to much work etc.
The card is GREAT, sure. But i believe there will be no more support by the
developper.
Sorry when i say somthing wrong, but GEORG ACHER you have to make clear to
anybody whats on with you product and its future. There are to many "GERï¿½CHTE"
(sorry couldn't translate this word!).

Ciao
Rene

3087. Re: NVDI/AtariWORKS Compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961120060602.11762A-100000@usr07.primenet.com>
Source record: 133650

On Sat, 16 Nov 1996 nayt@iipmail.demon.co.uk wrote:

>I've found that SpeedoGdos 4 works best with Atari Works, NVDI and
>SpeedoGdos 5 both leave spurious lines on the screen, forcing

I heard that NVDI 4.xx doesn't have this problem anymore. (the weird
lines)

>screenrefreshes, also, SGdos 5 doesn't seem to display bold characters
>properly with AW., I therfore have all three now set up under stoop,
>and use SG 4 for use with AW only, I loose the other font families,
>but so what. I agree, AW is great for quick general purpose use, just
>as long as you remeber to save before using the thesaraus or spell
>checker!

Hmmm , why? no problem here....

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3088. Re: Scanner software

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <56upms$ria@scipio.cyberstore.ca>
Source record: 133651

In article <848347384_OASIS_NEWS@rjelwell.demon.co.uk>
Richard Elwell wrote:

>I have noticed a HP ScanJet 4P flatbed scanner not doing much at work
>and was wondering if I could use it with my Falcon.
>Being a SCSI device I know that I can connect it to my Falcon but I
>am not sure if software exists that will work with it. Most scanners
>for Ataris have used the cartridge port.
>
>Do you know of any appropriate software?

If the UK doesn't have a distributor, you can contact Homa Systems House
in Canada. They sell an HP ScanJet driver that supports the IIp, IIcx,
3C, and 4C models. The 4P may work with it. Contact them at:

http://www.magmacom.com/~nima/html/prices.html#scanners

<< Neil >> ------------
nroughley@unix.dsoe.com -----------------
http://www.axionet.com/excel/CAB/jpeg.htm

3089. FS: 16MB TT fastram board (populated) - with burstmode!

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E15ur1.MrH@cf.ac.uk>
Source record: 133652
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For sale:

Systems solutions fastram TT board (8 slots) fitted with 16MB fastram
and space to add another 4 SIMMS. Board can take upto 128MB. Uses 30-pin
simms. Cost A LOT of money,

Sell for ï¿½350.

Dr Simon Williams

email: spesgw@cf.ac.uk

3090. Re: What is it?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: Spotty Dog <wjb101@york.ac.uk>
Message-ID: <Pine.SGI.3.95L.961120110028.19619D-100000@tower.york.ac.uk>
Source record: 133653

> Anyone know what the following is?...
>
> It connects to the cart. port on a ST, approximately 2 inches long
> (counting the PC board connection), about a inch an a half wide, and about
> a 1/4 inch thick. Its hard black plastic, with a small white label that
> says "Please Insert Key This Side Up".

A battery backed clock perhaps?

William.

3091. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.848487306@gen-off-3>
Source record: 133654

chriswil@southern.co.nz (Chris Wilkinson) writes:
>I think Petey will find that his 'native apps' are actually composed
>mostly of 68k code with a handful of core routines written to use the
>true PPC RISC core.

This is such utter nonsense. Yes, some of the OS is 68K, but most
modern apps are proper PPC.

Do you make this up? Why? Just because Petey talks so much bollocks, it's
no reason for you to do the same.
--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3092. Re: A new 'o3o CAB

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <56u4c4$irs@orm.southern.co.nz>
Source record: 133655

Hi there!

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
: page run by flinny. I have not been able to download it from there yet,
: but I DID find it at A. Clauss's page:
: http://www.student.informatik.th-darmstadt.de/~aclauss/software.
: Anyone interested can get it there.
: I haven't tried it yet, but I will tonight, and will report on it.

Got it from Alexanders page too (after Flinnys page refused to let me at it!). It doesn't seem to run much better until you get a LARGE table to format when it seems to run much sweeter! It also doesn't bog my system under MiNT nearly as much. Animated GIFs running under MiNT are much better too (shame that PPP isn't an option under MagiC yet though!! :)...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3093. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <56ut0m$fmm@m1.cs.man.ac.uk>
Source record: 133656

In article <56rjiq$6sp@jerry.loop.net>, shammond@loop.com (Steve Hammond) writes:
>
>>
>>Hi All,
>>I was wondering if, with Stik and Magic 4 or 5 on a Falcon, is
>>multitasking of the internet possible. By this I mean, if your
>>waiting for a graphically intensive page to d/load in CAB, can you
>>launch into say, newsie or antmail and check mail?
>>Regards
>>David Beards
>
>
>David,
>
>
>Nope - you only have one modem line and if is busy, it is busy. I have

Yes, but if that is not the reason it is slow (eg getting stuff from
other side of the world) then there will be idle time on the modem. You
would actually get things done faster than doing it one after the other
by using this idle time.

MiNT-net can do this (dont think Stik can as it is designed for SingleTOS).

Anthony
--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

3094. anymore newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: David Rutherford <d_rutherford@geocities.com>
Message-ID: <848493370.9811.0@[194.73.96.72]>
Source record: 133657

does anyone know any more news groups i can get chat on falcon 030 stuff

if you do i would be gratefull if you could email them to me at:-
d_rutherford@geocities.com

3095. DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <56uuqi$d1q@zap.io.org>
Source record: 133658

To: ebertbd@tick.informatik.uni-stuttgart.de (Bernd Ebert)
Subject: Re: DirectT60/Hades
Newsgroups: comp.sys.atari.st

Sinclap The Idiot Boy opined:

> I am sure it does.. I doubt that Powermac users have alot of
> 68k apps in their system.. I hardly have any 68k apps in my
> system..

To which Bernd Ebert gently replied:

e > If you are no Betatester for MacOS 8 (Copeland), then your OS
e > runs in 68k-Mode and this efficently slows your machine (I
e > know what I'm talking about, I'm using different Powermacs at
e > work, but most time the Quadras with 68040 are as fast as the
e > Powermac, because for most programs there is no difference in
e > the working power of a 68040 and a PPC. All they need is fast
e > redrawing of Windows and so on, and this is done by the OS....
e > Only programs which are native need much power (like a
e > raytracer) are really faster on a PPC...)

I decided to check up on SinClap's claims Monday and see if there are, indeed, scads and scads of PPC native software, so I went to one of Toronto's oldest Apple dealers on the College St. strip (I was going there anyway, as they had some Syquest EZ135 drives at a pretty good price) and did some rooting around.

Surprisingly, there was little-to-no applications software designed to run soley in native mode, as a matter of fact much of what I did find was designed to run in 68K mode under System 7.5.5! Only a few of them claimed to run in an enhanced mode under PPC. In fact, the majority of stuff that runs in native mode that I found appears to be GAMES! To tell you the truth, folks, if I wanted a system that was killer to play games on it and made the best use of its hardware, I'd buy a Sony Playstation or a Nintendo64, not a serious business and graphics machine like the Mac PPC (which appears to have NO native graphics and business software) - $2700 CDN is too dear for a game machine!

I'm willing to be fair and check out Appland (Toronto's biggest source of Apple product) and ask them just what is available out there as far as native stuff - and I'll be sure to ask my brother the Mac guru at the computer store at York University (who, by the way, is also a Mac enthusiast, but is also a realist and not prone to throw hyperbole, plus is also a respecter of those who utilize a

different platform like Atarians or PC users). But something tells me this is another example of SinClap's Limbaughian logic....

(BTW, the Syquest is now up and running in my SCSI chain, and is so far turning out to be excellent - partitioned like a dream under HD Driver and is accessed smoothly! And all this without any hack 'n slash.....)

... "Wreck the Malls with cows on Harleys!"
___ Mountain Reader II - #00000007

3096. Reverse GhostLink??

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: M<unk>rten Holmberg <marten.n.holmberg@telia.se>
Message-ID: <3292F40D.732C@telia.se>
Source record: 133659

Hello!

I'm looking for a program like GhostLink but I want to use the ST as a
slave and the PC as the master.

(My ST monitor don't work when I want it to,
but when it feels for it.:-))

Thanks,

/Mï¿½rten

3097. Re: Questions About FX Card

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <56v6af$lqa@m1.cs.man.ac.uk>
Source record: 133660

In article <GKULBJAFUP@kether.snafu.de>, Geburah@kether.snafu.de (Rene Ceron Palomino) writes:

>Georg Acher has build up this card. I use it since 1 1/2 year.

I've had mine for only .75 of a year... and it isn't too stable :/

>Georg will not support longer the soft fore this card because it is to much
>work for him, he said. The FastPage mode will not build up by Georg because its
>to much work etc.

Argh! I didn't know this?

>The card is GREAT, sure. But i believe there will be no more support by the
>developper.

:-(((

>Sorry when i say somthing wrong, but GEORG ACHER you have to make clear to
>anybody whats on with you product and its future. There are to many "GER?CHTE"
>(sorry couldn't translate this word!).

Hmm... I dont understand it, but from the above I guess 'problems' 'limitations' or something simular...

Is this true? There wont be any further support for the FX software? Where did you hear this? (in email from G.acher?)

Anthony
(a pissed off FX owner...)

--

------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

3098. Re: News about WEBSPACE. (?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <56us3m$f2s@m1.cs.man.ac.uk>
Source record: 133661

In article <56rr1k$t6b@zdi.informatik.uni-stuttgart.de>,
ebertbd@tick.informatik.uni-stuttgart.de (Bernd Ebert) writes:
>
>In article <Pine.GSO.3.95.961118173140.11761F-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@ptdprolog.net> writes:
>|> Okay,
>|>
>|> I downloaded Webspace from Kelly's page, it was a 70K zip file.
>|> But when I tried to run it from my 1 Meg STe, with no auto prg's or DA's,
>|> it said "out of memory". Does Webspace need *more* than 1 meg? I also
>|> have a hard drive if that helps.
>
>Could you please tell me this URL (where you got it from).

Well, I got it from

ftp://ftp.cnam.fr/pub/Atari/Internet/webspace.tos

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
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3099. Re: News about WEBSPACE. (?)

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <56v7m0$ac7@imag.imag.fr>
Source record: 133662

"Mr. Maddog" <mrmaddog@ptdprolog.net> wrote:

>Okay,

> I downloaded Webspace from Kelly's page, it was a 70K zip file.
>But when I tried to run it from my 1 Meg STe, with no auto prg's or DA's,
>it said "out of memory". Does Webspace need *more* than 1 meg? I also
>have a hard drive if that helps.

No luck to run it on an ste, it's a 6830 compiled demo version only ..

****
* Romuald JOUFFREY - TIMC IMAG Email : Romuald.Jouffrey@imag.fr *
* Faculte de medecine de Grenoble http://www-cami.imag.fr/~jouffrey/ *
* 38706 LA TRONCHE CEDEX FRANCE Tel (33)76637139 FAX (33)76518667 *
****

3100. AUDIO/VIDEO SEQUENCER for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <56vaqc$qa0@huron.eel.ufl.edu>
Source record: 133663

Any one interested in creating such a much needed program?

We have Apex Media and Expose Digitiser but no way to created Audi Video files similar to AVI, MOV etc.

Any one to take this project?
Thanks, Raymond

3101. Re: PCX Conversions...

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <56v9v5$nuu@m1.cs.man.ac.uk>
Source record: 133664

In article <961119201950_100550.3170_EHK47-1@CompuServe.COM>, Mark Gardiner
<100550.3170@CompuServe.COM> writes:
>Hey, Stop mucking about trying to get an 'Atari' PCX to an 'IBM' PCX.
>
>Get hold of Graphic Workshop for the PC - there's DOS and Win versions.
>
> http://www.shareware.com
>
>Convert to your hearts content 'tween Gif 89 and 87/Jpg/PCX/IMG/BMP/EPS/WPG...
>there is going to be a compromise amoungst this lot. I Know cos I too needed

or you could get ImageCopy or GemView for the Atari, which support most (or all?)
of the formats above and more...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

3102. GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-20 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <56vb7g$qam@huron.eel.ufl.edu>
Source record: 133665

The New Geneva 5 Multitasking (update) is great!

Now it feels much faster,and I can run Cubase Audio.
Geneva 5 loads and unloads programs from memory way faster.
Screen update is also faster
and it is as always , super stable.
I am sure there are many other improvements, but need some time to get to know
this fine update.

Thanks DAN Wilga.
Raymond

3103. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961121123742.17893A-100000@usr10.primenet.com>
Source record: 133516

Please, You really need an HTML editor to get a job?

I think you should know that most of the ppl on mac or PC don't even
use HTML editor. They still do it with a text editor. Checking with
Netscape or whatever the browser.

On 21 Nov 1996, Wojciech Hartman wrote:

>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
>user interface? I need it right now! --
>
>If such a think doesn't exist, I will have to get a PC to have the job
>done.
>
>I hope I'll get an answer soon...(please!!!)
>
>Wojciech Hartman.
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3104. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: geh3rd@exis.net
Message-ID: <5727un$d2o@grouper.exis.net>
Source record: 133517

>: George E. Hoffman III (geh3rd@exis.net) wrote:
>
>: : I am looking for some help with a Pak 68/3 I just installed in my
>: : MegaST4. It seems to work fine in SThi rez but in STmed rez there
>: : is no blue. This makes all that should be black, yellow (red+green).
>: : Hard to read to say the least.
>: : The roms are labeled 306E-Uxx. The sys info prg. reports a UK version
>: : and os_conf has $7 in it.
>
>Hmm, if i remember right there was something with the set_color
>routine in the patched pak3-tos306. I think they needed space and
>removed it. Since most people tuning their hardware are using
>nvdi for further speedup they get a working set_color in nvdi
>and don't miss the original one. Perhaps i'm wrong.
>
>Has anyone noticed the bug with the two-bomb
>routine? Everytime my PAK3/TOS306-ST tries to crash with two bombs
>it locks up. The exception vector 2 (the one for two bombs)
>points to nirwana, even if i boot the machine completely naked
>without any tool or accessory.
>
>Ciao,
> Till
>--
> Till Harbaum o
> T.Harbaum@tu-bs.de __/<_
>_____________________ (_)>(_) ___
>.

What version of NVDI do I need or is there a program I can run in
the auto folder to give me control back. None of the cpxs etc. do
anything. The ICD booter 6.4.3 gives me the right colors when I get
to the desktop. I am guessing because it sets the screen rez for
the boot. HDDriver 60 does not.

George

3105. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57264c$58a@ornews.intel.com>
Source record: 133518

In article <32905675.167E@in.tu-clausthal.de>,
Christof Donat <cdonat@in.tu-clausthal.de> wrote:
>
>Michael Daymon Freeman wrote:
>
>> I know nothing about how MIPS is calculated.
>
>MIPS stands for Million Instructions Per Second. Usually Processor
>Manufactures give the peak Performance. You won't reach this Performance
>in reality.

It's more often interpreted as "Meaningless Indication of Processor Speed"
because, unless you're comparing two more-or-less identical processors
(e.g., a 486DX-33MHz and a 486DX/4-100Mhz), how much work is done in one
"instruction" cycle is wildly variable.

Think of two pickup trucks, say a small-bed Toyota 1/4 ton, and a long-bed
4x4 dual-rear-wheel Dodge 1 ton. You want to know how long it would take to
move 12 yards of gravel from point A to point B. Comparing the trucks by
measuring RPM at the rear axle while the truck is up on a lift is completely
pointless; it tells you absolutely nothing about how many yards of gravel
the truck can carry, nor how fast it can go while fully loaded. That's
exactly the kind of comparison that is produced using MIPS.

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----------ftp://ftp.teleport.com/users/atari----------

3106. Re: STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <5725pu$58a@ornews.intel.com>
Source record: 133519

In article <32942989.2523850@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
>On 16 Nov 1996 21:38:13 GMT, bjorn@worldaccess.nl (Bjorn-Niels van den
>Berg) wrote:
>
>
>>This message is especially for Flinny (if he read it!).
>>I think CAB/STiK are superbe, but when are the PPP versions coming?
>
> comp.sys.atari.fanclub.flinny
>
> And why not indeed :)))))))

'Cos the voting procedure would make old men of us all.

Nothing wrong with alt.fan.flinny though.

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3107. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57269p$58a@ornews.intel.com>
Source record: 133520

In article <56t4j2$m2v@tel.den.mmc.com>,
msh@ast.lmco.com (Michael Hill) wrote:
>
>In article <56j1lt$a4c@ornews.intel.com>, atari@teleport.com
>(Rich Tietjens) writes:
>>... how many people remember that Ada was a quite brilliant lady's name
>>before the US government made it a cesspit of spagetti code?
>
>*I*, for one, do.
>Michael.Hill@ast.lmco.com | It wouldn't be hard to choose
>Aerospace/Software Engineer | Seven Sundays in a row
>Lockheed Martin Astronautics | 'Cause that's the day that I spend with

Gee, now why doesn't it surprise me that a Lockheed guy knows about both
"versions" of Ada? <G>

Bet I know which one you like better, too.];^)

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--------------------ftp://ftp.teleport.com/users/atari---------------------

3108. Re: GEMulator and compiling GfA Basic programs

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <5725np$58a@ornews.intel.com>
Source record: 133521

In article <N.111696.122616.58@wxs5-2.worldaccess.nl>,
cronos@worldaccess.nl (Richard Karsmakers) wrote:
>
> I have a major problem with GEMulator.
>
> I am trying to compile a GfA basic source file and the file is
>consistently not found. I specify FILE.GFA but it wants to open
>FILE.GFA.GFA which, naturally, it can't find.
> Help?

Leave off the "GFA" When you specify the file. I beleive that's understood
- and the compiler is a bit stupid and will add it even if it's already
there.

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3109. Re: Is there a FAQ about atari computers?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32947d264e6d92@sn.no>
Source record: 133522

On Wed 20-11-96 03:03, OdaMan t2o MaNiaC (odaman@pfu.co.jp) wrote:

>Hi,
>
>I'm interested in Atari computers. Can someone let me know where
>FAQ is? I specially want to know what type atari graphics/sounds is.
>And basically atari is used with hardware bushing or not, and how
>good atari's OS (TOS?) is.
>
>Please post and e-mail me.

ftp://ftp.sn.no/user/hallvart/atari/info/

47K faq1_st.txt Atari ST Frequently Asked Questions part 1
30K faq2_st.txt Atari ST Frequently Asked Questions part 2
28K faq3_st.txt Atari ST Frequently Asked Questions part 3

23K n_faq1.txt New Atari ST Frequently Asked Questions part 1
29K n_faq2.txt New Atari ST Frequently Asked Questions part 2
41K n_faq3.txt New Atari ST Frequently Asked Questions part 3

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3110. chris herborth in macweek

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: verhoff@students.uiuc.edu
Message-ID: <572col$1a7@vixen.cso.uiuc.edu>
Source record: 133523

While reading the 11.11.96 issue of macweek, I saw a name that used to appear around this group a lot, Chris Herborth. He is quoted in the article OS cross pollination causes Be colony buzz as being concerned about the apple/be tech merger thing. Better yet, Chris is said to be a former Atari developer. It is an interesting article.

(ignore the first posting of this article)

3111. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848678052_OASIS_@swampdog.demon.co.uk>
Source record: 133524

In article <56ut0m$fmm@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk (Anthony Jacques) said:-

>Yes, but if that is not the reason it is slow (eg getting stuff from
>other side of the world) then there will be idle time on the modem. You
>would actually get things done faster than doing it one after the other
>by using this idle time.
>
>MiNT-net can do this (dont think Stik can as it is designed for SingleTOS).

Actually, it can! :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3112. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32948f04.10799343@news.airtime.co.uk>
Source record: 133525

On 21 Nov 1996 15:41:16 GMT, Wojciech Hartman <harti@waw.pdi.net>
wrote:

>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
>user interface? I need it right now! --

>If such a think doesn't exist, I will have to get a PC to have the job
>done.

Thats one hell of an expensive web page maker, a bit dramatic?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3113. Re: Falcon noise?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Nov21125940@clisome9.rose.hp.com>
Source record: 133526

In article <571kq5$b7r@ankka.csc.fi> alkio@hkkk.fi (Jouni Alkio) writes:

> I am thinking of buying an used Falcon. Since it will be for sequencer
> use I was wonder how noisy is the internal fan? Is it cleary annoying
> or barely audible or what?

It is, of course, subjective. While I find it only a little annoying, my wife threatened to get an IBM if I didn't do something about it.

My solution was to put a paper clip in the vent at the bottom of the case. This stops the fan from moving and eliminates the noise. I don't know how this effects the longevity of the machine. As I understand it, the main cause of aging in solid state devices is capacitors drying out and failing while open. This delivers voltages to the delicate circuits and fries them.

3114. Re: Slow and buggy STIK-Transmission

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <572dhi$5fb@posgate.acis.com.au>
Source record: 133527

>>Hi Gerd,
>>
>>
>>What settings do you have in the DEFAULT.CFG fot the packets etc.
>>
>>
>>it should be a minium settings like these below.
>>
>>
>>TTL = 64
>>PING_TTL = 255
>>MTU = 1500
>>#MSS = 212
>>#PKT_SIZE = 256
>>DFB_SIZE = 580
>>RCV_WND = 5360
>>UP_RESPONSE = 2
>>
>>Regards
>>
>>
>> ___ _____ _____ _ _ ____ ____
>> / __)(_)(_)( )/)(_ _)(___)
>>((__)(_)( )(_)( ) (_)(_)__)
>> ___)(_____)(_____)(_)_)(____)(____)
>>Malcolm Cooke email: mcooke@tyndale.apana.org.au
>>Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
>>http://www.spirit.net.au/~mcooke
>
>
>Hi Malcolm!
>
>This are my settings:
>
>---------- default.cfg
>
>TTL = 64
>PING_TTL = 255
>MTU = 576
>RCV_WND = 1728
>PROTOCOL = 0
>UP_RESPONSE = 0
>
>

>UP_Response only worked with 0 or 3, 1 or 2 doesn't work,that means:
>Receive 0 bytes.
>
>
>Thanks for help
>
>
>Gerd
>--
>Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
>E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
>Tel/Fax +49/4221/83544. Please Phone Before Fax.
>http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm
>.
Hi Gerd,

Where is your
DFB_SIZE = 580
This is necessary to make it work and
RCV_WND = 1728
number should be about 4 times the DBF_SIZE ie 5360
PROTOCOL = 0 doesnot matter as stik defaults to slip not cslip
Also the MTU should be at 1500 minum.

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3115. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <848688164_OASIS_@ping.be>
Source record: 133528

In article <961116Z232210.179jeremy@worldnet.fr>
jeremy@worldnet.fr (Jeremy Gillet) said:-

>The demo that you can find on CNAM is a 68030 version, so only for TT and
>Falcon. It works in High resolutions (640*480, X colors), and only when
>you're offline.

IMHO: WEBSPACE can't work with graphic cards like Crazy Dots II. I've
tried the demo version on a TT with a Crazy Dots II card with a
resolution of 1024x768x256. With this configuration Webspace isn't
able to shown the pictures correct. If I display a gif with Imagecopy
with the Atari VDI instead of Crazy Dots II VDI I get the same bad
resultate.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3116. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <25864237_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 133529

In article <16408@gos.ukc.ac.uk>
nj1@ukc.ac.uk (N.Jones-Rodway) wrote:-

>>My own problem is "Install Application" crashes every time.
>>2 bombs with "6800 Error 69", whatever that is (which occurs with
>>distressing frequency - as does "System destroyed").
>
>Ooooh, crikey! I haven't had this one yet!
>
>I found a neat little utility on an FTP site called MAGTOROM - written by Uwe
>Seimet - for MagiC users with 030 equipped machines. It uses the PMMU to
>protect the MagiC code in memory from being trampled over by rogue apps. I've
>not experienced as many crashes since installing it, so I guess it must help
>a bit.

This sounds exactly what I need! Magic5 bombs quite regularly on my Falcon :(
Maybe this would sort it out? Can you remember which ftp site you found it
on?

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

3117. Re: A new 'o3o CAB

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <25730508_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 133530

> In article <56ql31$4he@alexander.INS.CWRU.Edu>
> bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:-
>
>>page run by flinny. I have not been able to download it from there yet,
>>but I DID find it at A. Clauss's page:
>>http://www.student.informatik.th-darmstadt.de/~aclauss/software.
>> Anyone interested can get it there.
>>I haven't tried it yet, but I will tonight, and will report on it.
> Well, I got it and tried it for 3-4 hrs. It seems to run fine
>even with the 1.20h cab.ovl. That's something I couldn't say for the
>regular cab1.5!!! Nary a bomb or #163 or #204 error in all that time. I
>didn't run any timing tests, but qualitatively it does seem much faster.
> Sooo, if you have a TT or Falcon, GET IT!.
>BTW, It is now correct on flinny's page. And on Alex Clauss's page.
>Good work. PLEASE release an 030 version whenever the next update is!!

Yep. It does seem to be faster. I too think that a 030 version should
also be released whenever a new one is. It's a great idea!!

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

3118. Webspace Demo

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <572i1k$6cc@news2.qtm.net>
Source record: 133531

I d/l the Webspace demo. It is interesting, eventhough everything is in French. I have not been able to get it to work since it usually locks up my DirecT60 when I try to do anything like load in a html file. Has anyone else d/l this program and tried it out?

3119. Re: Happy Birthday TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <848614274_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 133532

In article <nugget.848529326@iquest.net>
nugget@iquest.net (David McNett) wrote:-

>Today, 11/20/96 marks the eleventh birthday of TOS v1.0!

Ah yes.

11/20/85... those were the days heh?

Happy birthday TOS v1.0

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3120. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848699512_OASIS_@swampdog.demon.co.uk>
Source record: 133533

In article <23002_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>Can someone point out to me what each of the folders within
>C:\GEMSYS\MAGIC\ are for and how to use them? Where are they
>described in the manual? Why would we want to use them? What
>examples are given for possible application? Can someone describe each
>TTP file in the C:\GEMSYS\MAGIC\EXTRAS\ folder, how to use them, why
>to use them, when to use them, what other utilities can be placed in
>there?

Well, one of the most useful is LIMITMEM.TTP which is used for all
those older programs which would otherwise multitask but insist on
grabbing all the memory. Run limitmem on the offending program and
specify the maximum amount of memory it can have and it will be done!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3121. Mark Baines anywhere?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961121Z230846.825dave@mbha.demon.co.uk>
Source record: 133534

Subject says it all really. Does anyone know how to reach Mark Baines?

--
dave

3122. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Steve <krunch@intac.com>
Message-ID: <32951BF3.547B@intac.com>
Source record: 133535
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

> Just have you now...

Heh, heh. Even when we agree you still manage to show the
internet community what an uncontrolable asshole you are. At least I
contribute to the newsgroup where as you are simply useless(Like the guy
you voted for)

Join the Telegames list. As a result of the list, 4 new games will
be released for the JAguar. Show your support!!!! Contact Telegames at
http://www.telegames.com

1) Breakout2000 (Dec. '96)
2) TowersII (Dec. '96)
3) Worms (Jan. '97)
4) Zero 5 (Feb. '97)

All can be pre oredered from Bits O' Fun at 1-800-FUN-JAGS. Dave
is a great guy and has some deals for you if you order several. Tell him
Krunch sent you. :)
Remember, is it the squeaky gear that gets the grease.
Make sure you order some of these as they are all excellent games and
Telegames has said they will release more based on the successes of this
run of games. Help me help you get the games you want! :)
How would you feel about Jaguar shareware and would you be willing to
pay money for a hardware add on that allowed it? Developers Welcome.
Vote for the games you want to see @ Kitten Litter
http://www.dfw.net/~kitten/

3123. Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Marc M <tbmarc@webspan.net>
Message-ID: <01bbd804$da520de0$92469ace@marcm>
Source record: 133536

I'm having trouble running unprotected floppy games from my ST HD using ICD Drivers, I have tons of games and I hate
using the DAMN unreliable 720k floppy's ..... Any suggestions?

-Marc

3124. Wierd CAB/STIK problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: robbyc@robc-wfb.demon.co.uk
Message-ID: <848706546_OASIS_@robc-wfb.demon.co.uk>
Source record: 133537

Hiya all,
I'm getting a strange problem when using CAB. The status bar says 'Connecting to host' and the data light beats out a regular pulse. This carries on EVEN if I turn the power switch on the modem off. When I do this the power and the connect lights remain on until I pull out the power lead itself, even though there is a battery in the modem. This seems to happen everytime I access a second page within a session.
Any ideas would be appreciated.
My setup at the moment is
CAB 1.5, StIKTSR active , HSmodem6 active, StIK.OVL version 1.18, Pace Microlin pocket fax modem.

TIA

--

Robert C. Clarke
robbyc@robc-wfb.demon.co.uk - Atari STFM(Hi-Res),2.5Mbs,420Mb HD,14.4 Modem

Waiting for Bonaparte - latest demo tape available
(web page under construction)

3125. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <572tt7$k20@ornews.intel.com>
Source record: 133538

In article <56ut0m$fmm@m1.cs.man.ac.uk>,
jacquesa@cs.man.ac.uk (Anthony Jacques) wrote:
>
>In article <56rjiq$6sp@jerry.loop.net>, shammond@loop.com (Steve Hammond)
writes:

>>>I was wondering if, with Stik and Magic 4 or 5 on a Falcon, is
>>>multitasking of the internet possible. By this I mean, if your
>>>waiting for a graphically intensive page to d/load in CAB, can you
>>>launch into say, newsie or antmail and check mail?
>>
>>Nope - you only have one modem line and if is busy, it is busy. I have
>
>Yes, but if that is not the reason it is slow (eg getting stuff from
>other side of the world) then there will be idle time on the modem. You
>would actually get things done faster than doing it one after the other
>by using this idle time.
>
>MiNT-net can do this (dont think Stik can as it is designed for SingleTOS).

If you run AtarIRC as an ACC instead of an APP, you can at least go into IRC
while waiting for a page to load up, even under singleTOS. Under Geneva or
MagiC, you should be able to run any and all of the STiK apps at the same
time, paying a bit of a speed penalty every time you add another TCP/IP
client application, of course.

----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

3126. St midi setup?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Stephen Laisch <yakumo@xnet.com>
Message-ID: <329520F0.3735@xnet.com>
Source record: 133539

Someone recommended the Atari St w/ Monochrome monitor to me but I am unsure as to what the actual costs are and where I can buy one.

* What costs involved in putting together such a system?
* Is there midi software out that acts like a .mod player? Believe it or not, this is how I would like to sequence stuff: program notes write into sequencer like a mod tracker. At the same time, can this program handle queues? (the ability to hold several songs, or make "dj" style play lists to play one after another on que?
* does software still exist to do patching? storing/retrieveing/editing pathches for older synths like yamahas/kawais?

The type of music I would like to do is very reminicent of Erasure or Human League. I will use a Yamaha DX27 as my controlling keyboard.

many thanks...

Stephen

3127. Re: STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <848699540_OASIS_@flinny.demon.co.uk>
Source record: 133540

In article <56lc85$msr@easy2.worldaccess.nl>
bjorn@worldaccess.nl (Bjorn-Niels van den Berg) said:-

>This message is especially for Flinny (if he read it!).
>I think CAB/STiK are superbe, but when are the PPP versions coming?
>I would be really exited!

I dont write Stik I just test it and stuff :)
Anyway PPP is still on the todo list.. just a few things still need to
be done before it can be started.. :(

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3128. Re: How to/why use PGP?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Steven James Tierney <steven@stams.strath.ac.uk>
Message-ID: <32942FF1.52BA@stams.strath.ac.uk>
Source record: 133541

```
Rich Tietjens wrote:
>
> In article <3287ca901aad5b1@sn.no>,
> hallvart@sn.no (Hallvard Tangeraas) wrote:
> >
> >On Mon 11-11-96 15:30, Edgar Matzinger (matzingr@iclab.ce.philips.nl)
> wrote:
> >
> >Thanks for that explanation!
> >Do you think you could give me a short step-by-step guide on how to get
> >started using it? I'm still quite a bit confused :-(
>
> Take a look at the 2 sections of docs for PGP - it's command-line-oriented,
> so you will need to start it as a TTP (or GTP if you feel happier with that
> <G>). I seem to recall the first useful command was "keygen" or kg" or
> something of that sort - you have to create a keyring before you can do
> anything else.
>
> Really, this sort of thing should be explored in the PGP newsgroups - it's
> way out of normal "atari" territory and much more general (and since I
> haven't used PGP for almost a year, though I /should/, I can't talk about it
> as intelligently as I'd like).

Use PGP Shell for the ST. It's available on Hensa or UMich.
--
,---. \ ,---------------------------.
\ -+- ,--. . . ,--. ,--. \ "If the President does it, \
`---. \ \__/ \ | \__/ \ \ \ it is not illegal." \
\ \ \ \ | \ \ \ \ ** Richard Nixon ** \
`---' `--' `--' `' `--' ' ` `---------------------------`
http://www.stams.strath.ac.uk/~steven/index.html
mailto:steven@stams.strath.ac.uk

-----BEGIN PGP PUBLIC KEY BLOCK-----
Version: 2.6.2

mQBtAzKGKe4AAAEDAMj5X9gPQ1JJIC8HVqQ1fkGAY+quNaZ9CBfCA05GYiej/tXk
BL8zhiUP0r9lGRlwkdWP85GioVkCiW8o6ehZn3l42RBRsTF/gWwhtN4664Zr0K2e
KM2YTTQyNF4zaD6+zQAFEbQwU3RldmVuIEphbWVzIFRpZXJuZXkgPHN0ZXZlbkBz
dGFtcy5zdHJhdGguYWMudWs+
=8UpE
-----END PGP PUBLIC KEY BLOCK-----
```

3129. Re: GEMulator and compiling GfA Basic programs

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Jim <fouchsft@erie.net>
Message-ID: <32952351.6C97@erie.net>
Source record: 133542

Richard Karsmakers wrote:
>
> I have a major problem with GEMulator.
>
> I am trying to compile a GfA basic source file and the file is consistently
> not found. I specify FILE.GFA but it wants to open FILE.GFA.GFA which,
> naturally, it can't find.
> Help?
> --
> /--\
> | Richard Karsmakers cronos@worldaccess.nl |
> \--/
> C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
> "ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
> alt.music.gwar FUQ II maintainer
> P.O. Box 67, 3500 AB, Utrecht, Netherlands
> /--\
> | "Who is General Failure and why is he reading my disk?" |
> \--/

I don't think it has to do with GEMulator. I have had no problems
compiling my programs using GEMulator 3.x or 4.x. My program is over
16,000 lines.

Are you using just GFA or a shell type of program?

Jim Fouch

3130. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <848691406_OASIS_@zetnet.co.uk>
Source record: 133543

In article <56q7fv$73r@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>Try Lview Pro, Fred. It handles every file type I've been able to throw at
>it so far; it can handle PCX files, and will allow you to manipulate the
>color map as well.
>
Where can this be got from? Sounds like what I need, too.

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

3131. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <5708s1$46j@orm.southern.co.nz>
Source record: 133591

Ahem...

Christof Donat (cdonat@in.tu-clausthal.de) wrote:
: Michael Daymon Freeman wrote:
:
: > I know nothing about how MIPS is calculated.
:
: MIPS stands for Million Instructions Per Second. Usually Processor
: Manufactures give the peak Performance. You won't reach this Performance
: in reality.

The bus speed of the phoenix is not quoted but clocking the bus at 30 Mhz (CPU/4) or 40 Mhz (CPU/3) will still give pretty startling performance with a 120 mhz 68060!! I also see no reason why this machine cannot utilise a 60 Mhz bus. With that kind of bandwidth I reckon we will have a machine to make the opposition look lame!! Remember that the top Pentium and PPC machines can only use 60 Mhz (or 75 Mhz at best) bus speeds because peripherals cannot go any quicker...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3132. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <16408@gos.ukc.ac.uk>
Source record: 133592

In article <40288054_000014_OASIS_NEWS@stanley.wintermute.co.uk>
chas@stanley.wintermute.co.uk (Charles T Stanley) writes:
>Neil, in Magic4 manual (somewhere, I can't find it again -- an index is
>absolutely required!) it is implied that the APPS folder is to be inside
>the AUTO folder. I _think_ that ACCs or other progs that you want in the
>background, eg ImageCopy, may be put there, but don't quote me: I daren't
>even try it :)

In the Auto folder??? Mine ended up as C:\GEMSYS\MAGIC\START\ - I think that
came from the Stewert documentation, though I can't remember. I guess it
doesn't really matter where it goes, but when I was first using MagiC I
wasn't _sure_. Thats why a better manual wouldn't go amiss.

>My own problem is "Install Application" crashes every time.
>2 bombs with "6800 Error 69", whatever that is (which occurs with
>distressing frequency - as does "System destroyed").

Ooooh, crikey! I haven't had this one yet!

I found a neat little utility on an FTP site called MAGTOROM - written by Uwe
Seimet - for MagiC users with 030 equipped machines. It uses the PMMU to
protect the MagiC code in memory from being trampled over by rogue apps. I've
not experienced as many crashes since installing it, so I guess it must help
a bit.

Neil.
--
Neil Jones-Rodway UNIVERSITY OF KENT
AT CANTERBURY ####

3133. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <16407@gos.ukc.ac.uk>
Source record: 133593

In article <22954_hsideras@mettav.demon.co.uk> hsideras@mettav.demon.co.uk writes:
>C:\HOME\) and yet further still confused by the fact that any of these
>directories can be pointed to one and the same directory, using Environment
>variables!

In all honesty I've yet to figure out what Enviroment variables are or what
they're used for. Guess best left alone until I need to use them! :)

> n> On another point - today I was trying to free memory for a fairly
> n> memory-hungry application. I tried downing the resolution, but I
> n> noticed every time I changed res, I was losing more and more memory...
> n> By the time I'd changed res 3 or 4 times I was down to around 300K.
> n> This is on a 4Mb machine (well okay, with my usual installation I'm at
> n> 1.2Mb after booting). Is this a bug?
>
>Big time! In that I have a graphics card, I find myself *wanting* to change
>resolution quite frequently. The fact of the matter, though, is that I can't
>seriously do it without losing great wads of RAM at every opportunity.

So it's not just me then.
Have you noticed that *SOMETIMES* killing off MagxDesk from the program
manager and restarting it can free up some memory???

>It's not just resolution changing that's the problem though. If I run
>APPLICAT, exactly the same thing occurs (even worse tbh). Worse still is

Well, I've not yet had this experience with APPLICAT. But then I haven't
touched it in a while, either.

>I guess I'm lucky in that I manage to boot with 1921Kb free (I thought that
>was bad enough)... B^{<

Hehehe :) I've only 1110 Kb free at bootup... Nowhere near enough, really.
I just wish my memory upgrade would turn up sometime soon.

>Just don't get me started on the file selector though... I know I rile people
>up about it, but I still say I'm yet to find one that works 100% with Magic
>and the MagxDesk one lacks features that were available in TOS 1.0!

Well, yes, the included one is a tad basic, I will agree. At least it deals
with long filenames. Personally I use Selectric 1.10, and haven't had any
problems with it yet. Touch wood.

>Will it be fixed? Official answer - no B^{<

The file selector or the memory problem?? An improved file selector we can
live without for the time being I guess, as there are alternatives available.
But the memory loss problem is a biggie. Sometimes I'm forced to reset to

regain the memory that has been eaten away by apps over a few hours. When you're down to 300K with no apps running, theres not an awful lot you can do.

However, Andreas must be reading this lot and possibly taking it all quite personally. So I'd just like to say that MagiC is very good, and no matter what we all say, you can tell that we appreciate it simply by the fact that we use it every day. Certainly for me when I switch my Falcon on it boots into MagiC by default. So Andreas, we are not critisising your hard work, it's just there are a few little buglets still in there that do take a layer of sheen off what is otherwise wonderful.

Neil.
--

Neil Jones-Rodway UNIVERSITY OF KENT
AT CANTERBURY ####

3134. FALCON MIDI FILE PLAYER ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: hipkat@opera.iinet.net.au
Message-ID: <570f10$2bb@opera.iinet.net.au>
Source record: 133594

Does anyone know of a midi file player that runs as an accessory on the Falcon ?

Thanks,

Bill

3135. Re: Looking for arpeggiators

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: *csilver@kendaco.telebyte.com*
Message-ID: <5708fs$d8s@news.telebyte.net>
Source record: 133595

>I am trying to find as many arpeggiators as possible.
>
>Any addresses for ftp sites or WWW pages where apreggiators can be obtained
>would be helpful. I would also be interested to know what arpeggiators people
>actually use and people's experiences with them.

Mario,

The only site I found was: www.salinas.net/~asharpe

An excellent Web site for MIDI info. If you E-mail the author I'm sure he can
help you as he wrote the arpeggiator program. (Windows though)

Charles

3136. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32951511.6689@huey.cadvision.com>
Source record: 133596

leslieh@valis.worldgate.com wrote:
>
> Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
> : In article <Pine.BSI.3.95.961115111022.16483B-100000@usr10.primenet.com>
> : Katherine L Ellis <kellis@primenet.com> said:-
>
> : Okay, it -sounds- good...but what about the rumors going around that
> : you would use STik to dialup your server? I mean, if thats true, then
> : that would mean no PPP, just SLIP (still!) and it wouldn't help Atari
> : users like me at all... :(
>
> : Sincerely hope that it dials itself, and supports PPP!!! :)
>
> WebSpace uses STiK, MiNTNet, PPP Link or Itos to connect to the Internet.
> as for TCP/IP, the TOS version of said protocol *is* a possibility.
>
> Leslie

.....and just where does one find PPP Link or Itos??? I think OXO owns
Itso since that's also the name of their networking software. Anyone
know where to get PPP Link tho'?

Keith

3137. Re: GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <570njt$a3o@einstein.ebicom.net>
Source record: 133597

afn14016@afn.org wrote:
:
: Thanks DAN Wilga.
: Raymond
:

Ditto!
Another fine job...

Thanks Dan!

Brian

3138. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23002_hsideras@mettav.demon.co.uk>
Source record: 133598

Hi Charles, on 20 Nov 96 you wrote: ...respect, brethren

c>
c> nj1@ukc.ac.uk (N.Jones-Rodway) wrote:-
c>
c> <snip>
>> said it had to be places in MagiC's APPS folder. Nowhere in the manual
>> does it mention what the APPS folder is or where it is located...
c> Neil, in Magic4 manual (somewhere, I can't find it again -- an index is
c> absolutely required!)

Of course...

c> it is implied that the APPS folder is to be inside the AUTO folder.

Implied - that's not what I expect from a manual. Whatever criticism ever gets directed at the likes of HiSoft, the manuals are always immaculate. Why did they insist that they produced their own manual when graeme's quite capable of writing a decent manual for System Solutions in good english?

c> I _think_ that ACCs or other progs that you want in the background, eg
c> ImageCopy, may be put there, but don't quote me: I daren't even try it
c> :)

You should try it - I run Menuinfo and ZControl from there. Again, the Magic manual 'implies' that accessories are frowned upon in that they "go against the Magic philosophy", so any that can be run as PRG or ACC can be bunged in AUTO/APPS. Other usable ones are STGuide (a pity it can't be iconised at bootup like ZControl), Freedom and, I suppose, Imagecopy (though I've never tried it tbh).

c> My own problem is "Install Application" crashes every time. 2 bombs
c> with "68000 Error 69", whatever that is (which occurs with distressing
c> frequency - as does "System destroyed").

Could this be because there's a problem with an RSC file in your C:\GEMSYS\GEMDESK\RSC\ folder? I find that many RSC files supplied with programs will cause this crash, even if I load them into Interface and resave them. I even get messages like "There is an error in the icon file" without any clue as to what it might be. Applicat is a great idea that's just gone horribly wrong ISTM. It would've been nice if someone had made the slightest attempt to fix it with Magic 5, but no hope whatsoever ISTM - it doesn't even support Magic's iconify!

It would be nice if there was some clue in the manual as to how to use it properly and what the limitations are (9 RSC files IME) - again, no hope.

I wonder how aware the authors are of the multitude of problems with Magic? I wonder what reaction there is in Germany to its many shortcomings?

Don't get me wrong - I like what magic does for my machine - I just wish it would work and I wish the big secret as to *how* to work it fully gets revealed to us poor, insignificant users who only parted with our cash for it! Everyone goes on about supporting software standards, but they seem to have forgotten to include an ounce of quality standards!

Can someone point out to me what each of the folders within C:\GEMSYS\MAGIC\ are for and how to use them? Where are they described in the manual? Why would we want to use them? What examples are given for possible application? Can someone describe each TTP file in the C:\GEMSYS\MAGIC\EXTRAS\ folder, how to use them, why to use them, when to use them, what other utilities can be placed in there?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3139. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <570uni$mv1@scanner.worldgate.com>
Source record: 133599

chriswil@southern.co.nz (Chris Wilkinson) wrote:

>The bus speed of the phoenix is not quoted but clocking the bus at 30 Mhz
>(CPU/4) or 40 Mhz (CPU/3) will still give pretty startling performance
>with a 120 mhz 68060!! I also see no reason why this machine cannot
>utilise a 60 Mhz bus. With that kind of bandwidth I reckon we will have a
>machine to make the opposition look lame!! Remember that the top Pentium
>and PPC machines can only use 60 Mhz (or 75 Mhz at best) bus speeds
>because peripherals cannot go any quicker...

Only one problem with this idea Chris, the fastest 68060 available is
50MHz. You can run it slightly faster as we do in DirecT60, 30MHz bus
and 60MHz CPU.

A 66MHz CPU is planned, but again, this could not possibly run at the
speeds posted "reliably".

All the best,
Chris @ Computer Direct

http://compdirect.com

3140. Re: Mailing list for Thing

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <57191p$nsh@rs18.hrz.th-darmstadt.de>
Source record: 133600
Cross-posted to: de.comp.sys.st,comp.sys.atari.st,maus.sys.atari.st

Hi again ...

It seems my last posting has lead to some confusion, because I haven't said again that you have to put your own EMail-address into the first line of the mail body.

So, the easiest way to subscribe (if you have something Un*x-compatible as OS) is the following line:

```
echo myemail@anywhere.com | mailx -s "Thing: subscribe"
binder@isa.informatik.th-darmstadt.de
```

Of course, you have to type that in one single line and put your correct EMail-address behind the echo.

If you only want to ask something about Thing or want to report something that could be a bug, you don't have to subscribe. Simply send a mail to binder@isa.informatik.th-darmstadt.de and choose a subject that begins with "Thing: ". Don't forget to say that you're not a member of the list, then, because otherwise you may not receive response.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

3141. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <5719ot$ap1@paperboy.ccc.nottingham.ac.uk>
Source record: 133601

In article <23002_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk says...
>

[Much cut]
>Can someone describe each TTP file in the C:\GEMSYS\MAGIC\EXTRAS\
folder, how to use them, why to use them, when to use them, what other
>utilities can be placed in there?

That's been true since MagiX! v2 came out in the UK, Harry. ADDMEM was one I needed to use with JetMail which wasn't documented anywhere and it was only being in NeST which helped me round that one. LIMITMEM modified the PRG files it worked on, something I think is unacceptable under any circumstances, but it didn't even remove the extra code when you called it to remove the memory limitations. OK, I could reinstall from a backup but should I have needed to?

MagiC is a wonderful piece of coding but it will never achieve its full potential until non-German users and, especially, developers get their hands on decent documentation. How can you hope to make things compatible without decent documents when programs which run beautifully under TOS and MultiTOS lock MagiC solid? If it is not 100% TOS/MultiTOS compatible (and the authors tell us it isn't) then it's incumbent on the authors and their suppliers to give us the tools to sort things out.

Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

3142. GIF Animation

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: *csilver@kendaco.telebyte.com*
Message-ID: <571aug$hfu@news.telebyte.net>
Source record: 133602

Hello Atarians,

Well, while searching for a arpeggiator for Mario I found an excellent Web page, www.salinas.net/~asharpe, that has an animated gif of a flying dove. When I tried to view the gif within CAB(I use TURBOJIF as an external viewer) it wiped my RamDisk(MDisk) clean!!! The built in gif viewer with CAB v1.50 is fine, but TURBOJIF can't handle the new gif animation :(

Does anyone know of a good gif viewer for the Falcon that can handle the new animation gif's? I've tried a few with no results...

Snowed in Seattle,

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
"Space and Time are a continuum, not a certainty"
Harry Connick, Jr. or Werner Heisenberg 1927

3143. ZIP drive for ST ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Harry Jacobson <harryj1@voicenet.com>
Message-ID: <3294468D.2AA3@voicenet.com>
Source record: 133603

Hi ,

Sorry if this has been covered a million times...

I was an Atari ST user since '85 or so... Still use it exclusively
for midi <c-lab > but have moved to a pentium for all else <got tired
of looking at German>

1. Is there a driver and tools program ported to the ST for ZIP drives?

2. is there a good emulator for the PC to Atari and Atari to Pc ?

Thanks much,

harryj1@voicenet.com

3144. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <571hgi$io1@lyra.csx.cam.ac.uk>
Source record: 133604

Chris Wilkinson <chriswil@southern.co.nz> wrote:
> The bus speed of the phoenix is not quoted but clocking the bus at 30 Mhz
> (CPU/4) or 40 Mhz (CPU/3) will still give pretty startling performance
> with a 120 mhz 68060!! I also see no reason why this machine cannot
> utilise a 60 Mhz bus. With that kind of bandwidth I reckon we will have a
> machine to make the opposition look lame!! Remember that the top Pentium
> and PPC machines can only use 60 Mhz (or 75 Mhz at best) bus speeds
> because peripherals cannot go any quicker...

Most PCs use the PCI bus, and this normally goes at either 30 or 33MHz.
VESA-local buses did go up to 50MHz, but this was a bit unreliable.

Adrian

==
Adrian.Bridgett@poboxes.com www.netforward.com/poboxes/?Adrian.Bridgett
----
Windows95 - the world's first NON-operating system.

3145. Re: STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32942989.2523850@news.airtime.co.uk>
Source record: 133605

On 16 Nov 1996 21:38:13 GMT, bjorn@worldaccess.nl (Bjorn-Niels van den Berg) wrote:

>This message is especially for Flinny (if he read it!).
>I think CAB/STiK are superbe, but when are the PPP versions coming?

comp.sys.atari.fanclub.flinny

And why not indeed :)))))))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3146. Re: GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32945487.41C67EA6@etlxdmx.ericsson.se>
Source record: 133606

afn14016@afn.org wrote:
>
> The New Geneva 5 Multitasking (update) is great!
>
> Now it feels much faster,and I can run Cubase Audio.
~~~~~~

Prepare to be stunned. Running speed tests last night using GEM Bench
for an article I am writing, on my 4Mb Falcon both Geneva 5 and Magic 5,
when coupled with NVDI, came out with an average speed of 232%. I was
so amazed I checked it twice more. Looks like MagiC's speed advantage
is being eroded ;-)

Regards
Martyn
~~~~~~

3147. Re: GEMulator and compiling GfA Basic programs

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <329429ce.2592807@news.airtime.co.uk>
Source record: 133607

On Sat, 16 Nov 96 11:26:16 GMT, cronos@worldaccess.nl (Richard
Karsmakers) wrote:

> I have a major problem with GEMulator.

> I am trying to compile a GfA basic source file and the file is consistently
>not found. I specify FILE.GFA but it wants to open FILE.GFA.GFA which,

Try comp.sys.atari.programmer or did that not occur to you ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3148. Falcon noise?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: alkio@hkkk.fi
Message-ID: <571kq5$b7r@ankka.csc.fi>
Source record: 133608

Hi,

I am thinking of buying an used Falcon. Since it will be for sequencer
use I was wonder how noisy is the internal fan? Is it cleary annoying
or barely audible or what?

Also, is anybody using the KCS Omega II sequencer with falcon? I have
read somewehere that it should be compatible with the Falcon but I'd
like to hear about first hand experiences.

Greetings, Jouni Alkio, Finland

3149. HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: Wojciech Hartman <harti@waw.pdi.net>
Message-ID: <571t6s$2sj@info.nask.pl>
Source record: 133609

Does anybody know about any HTML editor for ST/TT/Falcon, with graphical user interface? I need it right now! --

If such a think doesn't exist, I will have to get a PC to have the job done.

I hope I'll get an answer soon...(please!!!)

Wojciech Hartman.

3150. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961121Z134200.897jeremy@worldnet.fr>
Source record: 133610

In article <848358146_OASIS_@awnet.com> a.huyghe@awnet.com "Al Huyghe" writes:

> HI
> I have been trying to install HSMODA07. so far i see no speedup in data
> transfer at all, but in my modem cpx, i still cannot select speeds higher than
> 19200 BPS.

Modem.cpx is a big **shit**.
You don't need to use it. You have to change your script files (Stik/NOS...),
and write the new speed in.

For NOS: Choose an old value:

110 bps (for 38400 bps)
134 bps (for 57600 bps)

For Stik, just enter:
BAUD_RATE = 38400
or 57600...

> There is also a PRG called DRIVINSA included with HSMODA07. I cannot
> find any info on this PRG and i have no idea what it does. Can someone clue me
> in??

In your Auto folder, you should have:
DRVIN.PRG very important!
then SCC.PRG (For Falcon)

> Thanks
You're welcome!

Hope this helps
Jeremy.

--
Jeremy Gillet - Paris, France.

http://www.mygale.org/07/gillet/
jeremy@worldnet.fr

3151. FALCON MIDI FILE PLAYER ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: m9174@abc.se
Message-ID: <571vbf$mqb@atle.abc.se>
Source record: 133611

```
h> Does anyone know of a midi file player that runs as an accessory on the
h> Falcon ?

The SMF Player perhaps?

--------------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
--------------------------------------------------------------------------

---
* Kivi 1.41a *
```

3152. Reduced Price on Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <848707120_OASIS_@pcc-uky.campus.mci.net>
Source record: 133612

Okay, I've dropped the price on this 4 Megs Ram/340 meg Hard drive/TOS 4.04 equipped Falcon! Its now only:

--> $300.00 <-- plus shipping.

The first person to E-Mail me that will buy it COD-CASH-via-UPS will get this machine! Its in excellant shape, no faults at all...Hurry!

--

```
_/_/_/
```

3153. Re^2: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <854_mike@bbsgate.interware.it>
Source record: 133613

In uno strano messaggio del 21 Nov 96 leslieh@valis.worldgate.com
(90:700/104.1) scrisse al povero All :
l> C:/GEMSYS/MAGIC/XTENSION/ <--(that's for things like the CDROM.XFS, et

Does any CDROM.XFS exist ? Does any TCPIP.XFS exist ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Too old to rock'n'roll, too young to die.

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3154. FS...some ST stuff

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <571t9d$ca8@macaw.cyberport.com>
Source record: 133614

520 ST, original external PS model, with problem ...make offer

520 ST external power supply $9
Atari mouse $9
single sided external floppy drive new in box $29
single sided external floppy used, complete $15

Publising Partner, (early Pagestream) like new $9
PHASAR home budgeting and accounting $9
(will include PC version also, still supported)
Word UP complete $9
Word Flair complete $9

---
complete games,,box or pkg, docs, disks.

Chessmaster 2000 $5
F-16 Combat Pilot $5
F-29 Retaliator $5
Wayne Gretsky Hockey $5

ST Games, disks with docs

Space quest $2
F-40 Pursuit $2
STRYX $2
Thunder Blade $2
ST Road Raider $2
Sky Chase $2
Renegade $2
BattleTech $2
Battle chess $2
Roadwar Europa $2
Superstar Ice Hockey $2
James Bond license to Kill $2
SkyFox $2
The Running Man $2
Hostages $2

3155. Re: Jag controllers: $2.50 each

Newsgroup: comp.sys.atari.st
Date: 1996-11-21 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <571tfu$ca8@macaw.cyberport.com>
Source record: 133615

As on Nov 18, they have apparantly sold them all. 1 person bought most
of them..we will probably see them again at a higher price here eventually.

In article <h5D05QY.lmcclure@delphi.com>, lmcclure@delphi.com says...
>
In the December 1996 issue of "Electronics Now", All Electronics Corp. has
Atari Jaguar controller/keypads for sale for $2.50 each, or 10 for $20.
Shipping and handling is $5.00 per order for the continental U.S, so unless
you are ordering 10, you might want to check out what else they have
available. They have a web page at http://www.allcorp.com/. They take all
major credit cards.
-
At this price, if you have an STe or Falcon, it might be worth it to
>pick up a controller or too, just to expirement with. If you have a Jag
>or an STe game that actually supports these, so much the better.
>
>--
> LMCCLURE@delphi.com
> Little Rock, AR

3156. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKWTBDAXUP@data.rhein-main.de>
Source record: 133416

In <573rd3$45o@imag.imag.fr> Romuald Jouffrey wrote:

>Yes,a french programmer is working on one ... Not relaesed yet, but I
>will say it here asap it's available. For the moment, only the
>graphical part is defined ... Needs work on the code itself now...

Eja, that sounds nice! :-)
We have a chance to get a preview/demo??

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3157. Re: News about WEBSPACE.

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32974652174f132@stud.ntnu.no>
Source record: 133417

Martin Byttebier (Martin.Byttebier@ping.be) wrote:

>IMHO: WEBSPACE can't work with graphic cards like Crazy Dots II. I've
>tried the demo version on a TT with a Crazy Dots II card with a
>resolution of 1024x768x256. With this configuration Webspace isn't
>able to shown the pictures correct. If I display a gif with Imagecopy
>with the Atari VDI instead of Crazy Dots II VDI I get the same bad
>resultate.

Sounds like you need to set the "Compatible VDI"-option, and not
"Direct VDI". I don't know if these options have any effect in the
demo, but you could try.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

3158. Re: A new 'o3o CAB

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32974652174eba1@stud.ntnu.no>
Source record: 133418

Boris D. Cahan (bdc2@bdc2-ra.cwru.edu) wrote:

> In article <56ql31$4he@alexander.INS.CWRU.Edu>
> Well, I got it and tried it for 3-4 hrs. It seems to run fine
>even with the 1.20h cab.ovl. That's something I couldn't say for the
>regular cab1.5!!! Nary a bomb or #163 or #204 error in all that time. I
>didn't run any timing tests, but qualitatively it does seem much faster.

I've used for a couple of days now, and while it indeed is faster when formatting pages, for some reason it doesn't use the images in the ram-cache! It reloads & converts the images even if they're in the cache (Or should be there, like when I'm constantly reloading a local page when editing it.).

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

Atari Falcon MiNT/MiNTOS/MiNTnet/N.AES

3159. Re: Need working(!) ST Emulator for GfA3.07D program

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3295af85.9930269@news.airtime.co.uk>
Source record: 133419
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

On 22 Nov 96 01:02:40 GMT, "Ronald Hartwig"
<Ronald.Hartwig@Informatik.Uni-Oldenburg.DE> wrote:

>Hi,

>I am really desperatly searching an emulator for PCs which emulates
>my 1040STFM with TOS 1.4 (I thin) or 1.2.

>Up to now I tried several:

>MagicPC (full version) : problems with fileselectboxes (*)
>MagicPC (demo) : No use, due to disc only file access

I can only find the above in German, thats not a complaint BTW just
no good to me personally,

>Gemulator96 (demo, with MagicPC Magic_OS 1.0 96/6/26):
> same problems as MagicPC full version

I am using under WIN95 Gemulator96 Demo, MagiC 4.1 and Terradesktop,
in the auto folder I have NVDI 2.? and selectric file selector,
I was having problems with some filesectors that certain programs
used, but selectric solved the lot..for me, I have not tried GFA but
am having no problems with anything else, including the demo of Hisoft
Basic2,

>doesent). Using Gemini1.999(!) as a replacement makes it even worse,
>as gemini is not able to open any drives ("Error: fgetinfo failed").
>Using the supllied shell tells me: "Not enough memory to open

Yes I cant open a window to view any hardrive if I use my preffered
desktop (the excellent) Thing, I get out of memory error, and yes I am
using 16 meg, however the demos only allocate 2 meg to the emulator,
but still that should be enough,

>So please, has anyone an idea how to continue??

Sorry I have not tried GFA purely because I dont own it, NO other
reason :), just thought something in the above might help:) ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3160. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3295aeb3.9719946@news.airtime.co.uk>
Source record: 133420

On 22 Nov 1996 03:35:50 GMT, "Mr. Maddog" <mrmaddog@ptdprolog.net>
wrote:

>On Thu, 21 Nov 1996, Tony Greenwood wrote:

>> On 21 Nov 1996 15:41:16 GMT, Wojciech Hartman <harti@waw.pdi.net>
>> wrote:

>> >If such a think doesn't exist, I will have to get a PC to have the job
>> >done.

>> Thats one hell of an expensive web page maker, a bit dramatic?

>Crap, you can easly pick up a book on making HTML files(which are easy to

Hey Eric, you maddog you!
Whats "crap"?
Who you adressing your comments (that I totally agree with) to ?

:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3161. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3295b1df.10531780@news.airtime.co.uk>
Source record: 133421

On 22 Nov 1996 03:19:33 GMT, "Mr. Maddog" <mrmaddog@ptdprolog.net>
wrote:

>The other type are the games that will *only* run on the A: floppy drive.
>A good example is Heartland, though I think STOS programs can run from

HEARTLAND Will run from any Hard Drive...or did I missread ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3162. Re: STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3295b262.10662948@news.airtime.co.uk>
Source record: 133422

On Thu, 21 Nov 96 21:52:20 GMT, list@flinny.demon.co.uk (Nicholas Flintham) wrote:

>>This message is especially for Flinny (if he read it!).
>>I think CAB/STiK are superbe, but when are the PPP versions coming?
>>I would be really exited!
>
>I dont write Stik I just test it and stuff :)

and stuff ??????

You run a web page supporting the products, somewhere where everyone can go to get the latest versions of anything to do with StIK
You can be found in NeST echo bases helping out anyone who asks anything or has a problem,
You can also be found on irc and usenet giving help and advice and I have never seen you ignore anyones plea for help on the above packages, and lots more I don't know about :)

I don't think "and stuff" covers it mate :)

Now...lend us a fiver Flinny hehehe

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3163. Re: Speeds

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <574dtk$79n@nyheter.chalmers.se>
Source record: 133423

In article <56gvkn$3hm@scanner.worldgate.com>,
Chris Krowchuk <chris@compdirect.com> wrote:
>chriswil@southern.co.nz (Chris Wilkinson) wrote:
>>Taneli Mielikainen (Taneli.Mielikainen@club.mpoli.fi) wrote:
>>: How fast is 56001(32MHz), 68000 (8/16 MHz), 68030 (16MHz) and 68060 (60MHz)?
>>: (MIPS,FLOPS, or compared to quite fast Pentium)
>>
>>I will quote these figures in MIPS...

You have to define what you mean by that.

>>DSP 56001 (32 MHz) -> 27 MIPS
>>MC 68000 (8/16 MHz) -> 0.8/1.6 MIPS <- This could be wrong
>>MC 68030 (16 MHz) -> 3.84 MIPS
>>MC 68060 (60 MHz) -> 110 MIPS
>>
>>As far as I know, a Pentium133 is 85-90 MIPS.

Using MIPS the way people are doing in this thread makes it even worse
than 'Meaningless Indicator of Processor Speed' suggests.

For some processors you're giving the maximum possible instruction throughput
and for some you're using what I can only guess is Dhrystone VAX MIPS, which
is the usual definition.

If you take the same numbers for the Pentium133 that you use for the '060
you'd get something well over 250 MIPS, since that processor is also
capable of running two or more instructions per cycle.
The 85-90 figure is very likely VAX MIPS, but even then it seems low.

Take a look at
http://performance.netlib.org/performance/html/dhrystone.data.col0.html
for what's usually meant by MIPS.

The best m68k results I could find there were a 25 MHz '030 at 5.0 MIPS and
a 28 MHz '040 at 21.6 MIPS. No '060s, unfortunately.
There was also a Pentium90 at 124.4...

I'm not saying that Dhrystone is a good benchmark in any way. It just
happens to be what's normally used for MIPS ratings.
That said, there are some other benchmarks that mark their results as
MIPS as well...

>There is no such beast as a 68060 60MHz. 50MHz and 66MHz only. The 50
>MHz is rated at 100 MIPS and 47 MFLOPS. One could also rate it at 150 MIPS
>if they included the math functions. The 060 is capable of 3 instructions
>per cycle and one of these instructions can be a math instruction due

You don't even have to do that to get three instructions per cycle. A branch can also be executed in parallel. The numbers you get this way are still completely useless, though.

>We run the 060 at 60MHz in our DirecT60. This gives us a rating of 120 MIPS.
>The 060 66MHz would of course have a rating of 132 MIPS.
=========
Which by itself, of course, says it all about your way of counting...

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3164. Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: oyakea@matisse.its.rpi.edu
Message-ID: <573i8o$1do9@matisse.its.rpi.edu>
Source record: 133466

I just played with a freinds BeBox. I was amazed. a Falcon can't
be compared to this machine.
http://www.be.com/

As a long time Atarian I can say to y'all. Y'all'll be AMAZED.

PEACE - AMAL

--
Amalaye Oyake

3165. AUDIO/VIDEO SEQUENCER for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <725_algy@allatsea.demon.co.uk>
Source record: 133467

afn14016@afn.org previously gibbered to All ...

Hiya Raymond ...

a> We have Apex Media and Expose Digitiser but no way to created Audi
a> Video files similar to AVI, MOV etc.

MPLayer will create a MOV file from TGA pictures ..... I don't think it can
add the sound just yet ... but it's halfway there!!

It can even save individual frames out of a MOV/VI etc. file ....

--

Floating around aimlessly at All At Sea.

3166. GIF Animation

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <726_algy@allatsea.demon.co.uk>
Source record: 133468

csilver@kendaco.telebyte.com previously gibbered to All ...

Hiya Charles ...

> Does anyone know of a good gif viewer for the Falcon that can handle
> the new animation gif's? I've tried a few with no results...

MPlayer again! version 2.21 supports them .... not earlier versions.

--

Floating around aimlessly at All At Sea.

3167. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <848751060_OASIS_@nordnet.fr>
Source record: 133469

In article <848678052_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <56ut0m$fmm@m1.cs.man.ac.uk>
> jacquesa@cs.man.ac.uk (Anthony Jacques) said:-
>
> [snip text about multitasking internet clients]

Guy, what are you doing in this thread? The article you are replying
to is in the "Multitasking internet?" thread... not in "multitasking" :-)
There is another Oasis problem I think...

Oasis 1.3x shows threads by subject, but not whole subject, only the
xx first characters (and case insensitive). So it can show 2 (or more)
threads with close titles as one thread. And when you reply to an article
the new subject is [Re:] + title of the thread, not [Re:] + real subject
of this one article...

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */

3168. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <848747046_OASIS_@nordnet.fr>
Source record: 133470

In article <961121Z134200.897jeremy@worldnet.fr>
jeremy@worldnet.fr (Jeremy Gillet) said:-

>Modem.cpx is a big **shit**.
>You don't need to use it. You have to change your script files (Stik/NOS...),
>and write the new speed in.
>
>For NOS: Choose an old value:
>
> 110 bps (for 38400 bps)
> 134 bps (for 57600 bps)

No, NOS can't set speeds below 300 bps IIRC, it prints an error
message like "unknown asy speed" but works correctly with the previously
set speed. So you must set such speeds (110, 134 or 150) before, with the
modem.cpx or anything else.

Same thing with MintNet and PPPD 2.2.0, it can't set speeds below 300
or over 38400. Over 38400 it prints an error message, but below 300 not,
it just do nothing. It also works correctly with any previously set speed.

You can verify the actual asy speed with a modem command, on mine it's
"/" so I have my init string like this: "AT/Z". Each time I connect, it
prints the dte speed and resets.

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3169. Re: ATARI mouse on PC

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: w_tom1@Husky1.StMarys.CA
Message-ID: <574br0$70m@News.Dal.Ca>
Source record: 133471

>>I want to use my extra ATARI mouse (from my ST) for a 386 running under dos
>>6.22 and Windows 3.11. Where would I be able to find a mouse driver for
>>this?
>
>Unless you happen to have a Schneider PC using a bus mosue with the 9-pin
>sub-D connector, you won't find drivers for it. The Atari mouse is a bus
>device, and the usual PC mouse is either a serial device (using a similar
>plug but totally different wiring scheme and voltages), or a PS/2 bus (small
>round plug looking like an Appletalk plug, also not vcompatible with the
>Atari mouse).
>

Humm..... but under PC Ditto, we could use the ATARI mouse.
I recall that there was a mouse driver for that.

3170. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <574f6o$shm@newsserver.rrzn.uni-hannover.de>
Source record: 133472

Robert Schaffner (robscha@data.rhein-main.de) wrote:
: After finish of some old apps i lost ram..

No!
There is no RAM lost at all. The memory is just fragmented.
Try MEMEXAMN, and you will see.
No program ever loses RAM if it is not a TSR program. People just think
it because they do not know the amount of free RAM but only the size of
the largest free block.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

3171. Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: RCLAUNCH@pacbell.net
Message-ID: <3295C2C4.76BD@pacbell.net>
Source record: 133473

If anyone has a stack or box of Atari related magazines and no longer wants them please consider donating or selling them to our Atari Users Group. If you wish to donate them we will pay the shipping. If you wish to sell them let us know what you need for them.

Thanks for the help;

Richard

A.U.G.I.E.
Atari Users Group Inland Empire

RClaunch@Pacbell.Net

3172. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <574foc$shm@newsserver.rrzn.uni-hannover.de>
Source record: 133474

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: Big time! In that I have a graphics card, I find myself *wanting* to change
: resolution quite frequently. The fact of the matter, though, is that I can't
: seriously do it without losing great wads of RAM at every opportunity.
:
: It's not just resolution changing that's the problem though. If I run
: APPLICAT, exactly the same thing occurs (even worse tbh). Worse still is
: that NVDI ET4000 has a replacement for CHGRES and SHUTDOWN that supposedly
: allows resolution changes without a reboot, but the memory loss problem is
: just as bad with CHGRES and the NVDI version of SHUTDOWN refuses to allow
: certain programs to be closed down that were perfectly happy with MagiC's own
: SHUTDOWN. The result is quite the opposite of the claimed 'resolution change
: without a reboot'.

Before blaming MagiC, first take a look at MEMEXAMN. It tells you where
all memory has gone. And you will see which application is responsible for
this behaviour.
APPLICAT frees all memory it uses. There is only the fragmentation problem.

: Just don't get me started on the file selector though... I know I rile people
: up about it, but I still say I'm yet to find one that works 100% with Magic
: and the MagxDesk one lacks features that were available in TOS 1.0!
:
: Will it be fixed? Official answer - no B^{<

Would you please repeat the sentences about the file selector in simple
English that can be understood by non-English and non-US people? I do not
know the word "rile up" and "am yet to find".

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

3173. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <574gfi$shm@newsserver.rrzn.uni-hannover.de>
Source record: 133475

N.Jones-Rodway (nj1@ukc.ac.uk) wrote:
: So it's not just me then.
: Have you noticed that *SOMETIMES* killing off MagxDesk from the program
: manager and restarting it can free up some memory???

No!
It does not free memory, it just does some de-fragmentation.

: Well, yes, the included one is a tad basic, I will agree. At least it deals
: with long filenames. Personally I use Selectric 1.10, and haven't had any
: problems with it yet. Touch wood.

What wood?
WOOD.PRG ???

I think selectric is not bad. But it does not work with long file names
and this is absolutely essential both for MagiC and MagicMac.
And do not forget: As far as you have enough memory for Selectric, your
memory situation can't be so bad.

Of course I like to write a complete, long manual. I not only like it,
I did it. But then came the distributors: Too long, too expensive, too
complex, too complicated, nobody will be interested and so on...
This made me very frustrated and I gave it up for all time ever to write
a good manual again. The best manual for MagiC came from Bela and was
for MagiC 1.0, 1.1 and 2.0. All following versions had worse manuals.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

3174. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <574gmj$shm@newsserver.rrzn.uni-hannover.de>
Source record: 133476

```
Mike De.Petris (mike@bbsgate.interware.it) wrote:
: In uno strano messaggio del 21 Nov 96 leslieh@valis.worldgate.com
: (90:700/104.1) scrisse al povero All :
: l> C:/GEMSYS/MAGIC/XTENSION/ <--(that's for things like the CDROM.XFS, et
:
: Does any CDROM.XFS exist ? Does any TCPIP.XFS exist ?

CDROM.XFS and RAMDISK.XFS both exist.

--

------------------------
ANDREAS KROMKE

.....................................................
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.
```

3175. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <574gre$shm@newsserver.rrzn.uni-hannover.de>
Source record: 133477

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: In article <23002_hsideras@mettav.demon.co.uk>
: hsideras@mettav.demon.co.uk (Harry Sideras) said:-
:
: >Can someone point out to me what each of the folders within
: >C:\GEMSYS\MAGIC\ are for and how to use them? Where are they
: >described in the manual? Why would we want to use them? What
: >examples are given for possible application? Can someone describe each
: >TTP file in the C:\GEMSYS\MAGIC\EXTRAS\ folder, how to use them, why
: >to use them, when to use them, what other utilities can be placed in
: >there?
:
: Well, one of the most useful is LIMITMEM.TTP which is used for all
: those older programs which would otherwise multitask but insist on
: grabbing all the memory. Run limitmem on the offending program and
: specify the maximum amount of memory it can have and it will be done!

LIMITMEM should not be uses any longer, because APPLICAT does this
job without modifying the program file. The method used is fully
MultiTOS compatible (Psetlimit()).

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

3176. Re: GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <574h1i$shm@newsserver.rrzn.uni-hannover.de>
Source record: 133478

Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
: afn14016@afn.org wrote:
: >
: > The New Geneva 5 Multitasking (update) is great!
: >
: > Now it feels much faster,and I can run Cubase Audio.
: ~~~~~~
:
: Prepare to be stunned. Running speed tests last night using GEM Bench
: for an article I am writing, on my 4Mb Falcon both Geneva 5 and Magic 5,
: when coupled with NVDI, came out with an average speed of 232%. I was
: so amazed I checked it twice more. Looks like MagiC's speed advantage
: is being eroded ;-)

You should tell us if Geneva was used with or without MiNT.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

3177. Re: Magic 5

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <574e2d$h52@scanner.worldgate.com>
Source record: 133479

mail6@post.gateshead.ac.uk (mail6@post.gateshead.ac.uk) wrote:
: Does anyone know if magic 5 has been released. If so could I would be
: very gratefull if you could email any changes since version 4. The
: version i have crashes at some points, and i don't know what is wrong
: with it.

Yes indeed, MagiC 5.03 has been released (I'm using it right now). As for the changes, there are more processes allowed, you can now use 64 character filenames, threads are now in use (I found that one out while playing a music CD in my CD-ROM!) as can be seen in file operations with MagXDesk. I can't recall if there are other features off hand, but I don't think so. Anyway, it is quite nice...

Leslie

3178. Re: GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <574nvu$4i6@huron.eel.ufl.edu>
Source record: 133480

: afn14016@afn.org wrote:
: >
: > The New Geneva 5 Multitasking (update) is great!
: >
: > Now it feels much faster,and I can run Cubase Audio.
: ~~~~~~
:
: Prepare to be stunned. Running speed tests last night using GEM Bench
: for an article I am writing, on my 4Mb Falcon both Geneva 5 and Magic 5,
: when coupled with NVDI, came out with an average speed of 232%. I was
: so amazed I checked it twice more. Looks like MagiC's speed advantage
: is being eroded ;-)

<You should tell us if Geneva was used with or without MiNT.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

Well, I was very impressed too, it feels much faster and SAM works too!
We are lucky to have great Os (Genava & Magic)
Raymond

3179. Re: Slow and buggy STIK-Transmission

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <848734502_OASIS_@flinny.demon.co.uk>
Source record: 133481

In article <572dhi$5fb@posgate.acis.com.au>
mcooke@tyndale.apana.org.au (Malcolm Cooke) said:-

>Hi Gerd,
>
>
>Where is your
>DFB_SIZE = 580
>This is necessary to make it work and
>RCV_WND = 1728
>number should be about 4 times the DBF_SIZE ie 5360
>PROTOCOL = 0 doesnot matter as stik defaults to slip not cslip
>Also the MTU should be at 1500 minum.

DBF_SIZE aint used anymore hasn't been for ages.. Steve just forgot to
remove it from the sample config files it seems :)
Also why do you think MTU has to be 1500 min?

here are my values.. work very well.

TTL = 64
PING_TTL = 255
MTU = 576
RCV_WND = 4096
UP_RESPONSE = 3

Nick.
--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

3180. Re: GIF Animation

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <574ovs$ljo@einstein.ebicom.net>
Source record: 133482

```
:
: > Does anyone know of a good gif viewer for the Falcon that can handle
: > the new animation gif's? I've tried a few with no results...
:

CAB 1.5 displays them as well...

Brian
```

3181. Re: Falcon noise?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961122111108.16520A-100000@acs2.byu.edu>
Source record: 133483

On 21 Nov 1996, Titus Roth wrote:
> > I am thinking of buying an used Falcon. Since it will be for sequencer
> > use I was wonder how noisy is the internal fan? Is it cleary annoying
> > or barely audible or what?

> My solution was to put a paper clip in the vent at the bottom of the case.
> This stops the fan from moving and eliminates the noise. I don't know how
> this effects the longevity of the machine. As I understand it, the main
> cause of aging in solid state devices is capacitors drying out and failing
> while open. This delivers voltages to the delicate circuits and fries them.

You'll have a fried Falcon soon! The heat is the worst enemy of
electronic devices, specially those switching at high speed. Change the
noisy fan for a low decibel noise fan. -Phill.

((((((-F.))))))
UTAH * USA * 1996

3182. Re: Hard Drive Hassles

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <848766806_OASIS_@swampdog.demon.co.uk>
Source record: 133484

In article <848444592_OASIS_@zetnet.co.uk>
arthurm@zetnet.co.uk (Arthur Marshall) said:-

>Help.
>
>I've got a Fujitsu hard drive of inderterminate size - too big for my STFM to
>handle in anything but a large number of lumps. It's partitioned C to P with
>a bit left over. It's not caused me trouble before, and it still runs everything
>OK.
>
>BUT, when I highlight the Drive J icon and click on Show Info, I either get an
>immediate reboot or a two or four bomb crash. last time I got two bombs, then
>four. All I want to know is how much memory I've got left on the blasted
>thing. It only happens on that one partition. Any reasons?

Most likely one is a corrupt directory link. Open the partition window
and manually click on every single subdirectory in turn until you find
one that misbehaves (crashes or shows complete garbage). If nothing
goes wrong ignore the following completely ...

Once you've found the offending folder you have two choices. You can
fix it with a disk sector editor or restore the partition from a
backup. If you have no backup then you should be able to copy all the
other folders to another partition ok. All the data in the buggy
one(s) are as good as lost. Now zero the partition and copy the
uncorrupted stuff back.

A point to note: If you have TOS 1.2 or less this fault will almost
certainly have been caused by the "40 folder" bug. Increase the folder
memory with your hard disk software or FOLDRxxx.PRG because it _will_
happen again.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3183. Atari Hardware for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbd8a2$a251ec00$eb2774cf@default>
Source record: 133485

'Following for-sale':

SC1224 Color Atari RGB Monitors
Refurbished(like new/original box/doc's)...$65
Used(good working condition)...$50

PCM124 Atari PC Monitor...What is it??
Monitor displays CGA,EGA and MDA/HGC modes on a PC.
Resolution: CGA-640 x 200 in mono 320x200x4colors
EGA-640x350x16colors(from palette of 64)
MDA/HGC-720x350 in mono
Screen Size: 12" Monitor Pin Outs=9
have 2 'new' in original box for $70ea. or both for $130.

Atari Jaguar System with CD player, 2 contollers and the following games:
Raiden Cartridge/Highlander CD/BrainDead 13 CD/Vid Grid CD/
Blue Lightening CD/MYST Demo CD & Tempest 2000 Soundtrack CD.
Original boxes and docs included...$200

Aerochopper(cartridge version) Remote Control Flight Simulator program and
controller. Excellent program for a 1 meg Atari
ST....$125.

AlberTT v1.2 Video card-Dover Research Corp 1991 with video cable...$150.

Buyer pays shipping cost. Payment can be by check/money order or COD.

/Danny/

3184. STiK WWW page updated again..

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <848773538_OASIS_@flinny.demon.co.uk>
Source record: 133486
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Yep its been updated again.. new this time are,

Stik 1.22 (bye bye jpeg buglet)
Hsmodem 07 added to the downloads page

I have just uploaded these files with this message so they could take
a while to become available..

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

3185. Re: ATARI mouse on PC

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <574rkb$oha@ornews.intel.com>
Source record: 133487

In article <574br0$70m@News.Dal.Ca>,
w_tom1@Husky1.StMarys.CA (WINNIE THE POOH) wrote:
>
>
>>>I want to use my extra ATARI mouse (from my ST) for a 386 running under
>>
>>Unless you happen to have a Schneider PC using a bus mosue with the 9-pin
>>sub-D connector, you won't find drivers for it. The Atari mouse is a bus
>>device, and the usual PC mouse is either a serial device (using a similar
>>plug but totally different wiring scheme and voltages), or a PS/2 bus
(small
>>round plug looking like an Appletalk plug, also not vcompatible with the
>>Atari mouse).
>
>Humm..... but under PC Ditto, we could use the ATARI mouse.
>I recall that there was a mouse driver for that.

Not even close to the same thing. PC-Ditto uses the Atari mouse port hardware. There /is/ no Atari mouse port hardware on a 386 motherboard - or any other PC (with the possible exception of a GEMulator; I don't think it has a mouse port on the card, but I could be wrong).

Bottom line: You can't use an Atari ST mouse on a PC without extensive rewiring. Unless your time is worth a lot less than $10, it's just not worth the effort.

----------------------http://www.teleport.com/~atari----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

3186. Atari Developer Pack?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Kent Johansson <kentj@medea.se>
Message-ID: <01bbd85b$75480ba0$0c69f482@NTSERV1.MEDEA1>
Source record: 133488

Howdy everyone!

I have a few questions, regarding products Atari once sold and supported, I wonder what have happened to these now that Atari Corporation is "obsolete"

- The Atari developer Pac, Public Domain? Not! But what is the status of it?
- TOS, old tos versions, 1.02,1.62,1.41, 2.06 has Atari any intrest in these anymore, and how do I do to get hold of a ROM set?
- Chips, suppose my DMA breaks down, or my MMU dies, are there any good sources for spare chips?

A intresting note, the YM2149 soundchips is some 17 years old! I found some documents dated from 1979 about how to connect it to a 8080 cpu.. <G>

/ Kent Johansson
/- my other computer is an Atari...

3187. Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <574s00$oha@ornews.intel.com>
Source record: 133489

Before I continue my quiet campaign against spam, I think I ought to ask how everyone else here (who owns an Atari - don't even bother to answer, sinclap, your opinion is of no value) feels about it.

Is there any strong objection to my canceling articles that are cross-posted from inappropriate groups? Unless there is a loud outcry from most of the readers here, I'm going to continue doing it. I /don't/ cancel articles based on content, but on cross-post status (and in the case of multi-posts, like the recent flood of "are you ready for love" ads, based on the Breidbart Index for spam).

Keep in mind that, even if I cancel them, many articles will be visible for a day or more before they vanish; on some servers which do not accept third-party cancels, they'll remain visible until normal aging removes them.

So, what's the concensus?

----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari--------------------

3188. New STiK Apps (was Re: STiK)

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <574qn3$oha@ornews.intel.com>
Source record: 133490

In article <848699540_OASIS_@flinny.demon.co.uk>,
list@flinny.demon.co.uk (Nicholas Flintham) wrote:
>
> In article <561c85$msr@easy2.worldaccess.nl>
> bjorn@worldaccess.nl (Bjorn-Niels van den Berg) said:-
>
>>This message is especially for Flinny (if he read it!).
>>I think CAB/STiK are superbe, but when are the PPP versions coming?
>>I would be really exited!
>
>I dont write Stik I just test it and stuff :)
>Anyway PPP is still on the todo list.. just a few things still need to
>be done before it can be started.. :(

I got to try out the new version of Newsie last night and this morning, and
it works a treat! Still gets 2 bombs when leaving, but other than that,
everything is fast and reliable (I'm using Everest 3.5E as the viewer).

Updated the US ftp mirror site this AM also. Here's the latest listing
(please forgive the awkward word wrap in this Windows newsreader):

3949 Nov 22 09:05 0index Index of the Teleport Atari Archive
1833 Nov 22 09:05 abuse.txt Where to direct net.abuse complaints
68841 Nov 22 09:05 airc_063.zip AtarIRC version 0.63 for STiK/GlueSTiK
(all Atari systems)
93552 Sep 22 16:18 ant7_9.zip AntMail 0.7.9 for STiK/GlueSTiK (all Atari
systems)
28662 Sep 14 17:17 atarinet.zip AtariNet starter package (all systems
including PC and Mac)
15952 Sep 14 17:17 btnc186.zip BT Nodelist Compiler (all Atari systems)
302353 Sep 30 14:41 cab141.lzh Crystal Atari Browser version 1.41 (all
Atari systems)
605319 Nov 7 12:46 cab15.lzh Crystal Atari Browser version 1.5 (all
Atari systems)
138274 Nov 22 09:05 cab_030.lzh Crystal Atari Browser version 1.5
(TT/Falcon extensions)
28359 Sep 30 14:41 cab_ovl.zip Overlay file for CAB v1.18 (all Atari
systems)
28157 Nov 7 12:46 cabovl12.zip v.1.12 of the CAB overlay file (all Atari
systems)
77774 Sep 30 14:41 cache_ed.lzh CAB Cache Editor (similar to UnMOZify)(all
Atari systems)
76665 Sep 17 22:34 esscd64.zip UUcode/MIME/BTOA/SHIP program (all Atari
systems)
31601 Nov 22 09:05 fingr122.zip Finger v.1.22 for STiK/GlueSTiK (all Atari

systems)
32524 Oct 1 13:13 fsee_233.lzh Fido-SEE 2.33 for Networked Speace Empire Elite in NeST (all Atari systems)
22043 Sep 29 18:45 fzds_fse.zip Freeze Dried Editor - recommended for AntMail (all Atari systems)
21492 Sep 29 18:45 fzdsview.zip Freeze Dried Viewer - recommended for AntMail (all Atari systems)
120537 Sep 17 22:34 hsmoda07.zip HS Modem 0.7 high speed serial routines (all Atari systems)
2755 Sep 14 17:17 ios_exmp.zip IOSmail examples (all Atari systems)
9070 Sep 14 17:17 iosfix.zip IOSmail bugfix (all Atari systems)
95326 Sep 14 17:18 iosmailn.zip IOSmail English release (all Atari systems)
55166 Sep 30 14:41 irc_061.zip AtarIRC version .61 for STiK/GlueSTiK - now fully GEM (all Atari systems)
362805 Sep 14 16:47 led_130.zip Little Red Editor for fido-style message bases (all Atari systems)
42073 Sep 14 17:18 led_eng.doc English docs for LED
15348 Sep 17 22:33 lps124.zip Long Sound Player (all Atari systems)
83018 Sep 13 11:43 mgftp103.lzh MG-ftp version 1.03 for STiK/GlueSTiK (all Atari systems)
1765 Nov 7 12:46 multsync.faq Multisync monitors and Atari Computers - how-to (plain text)
54599 Sep 13 11:45 nestkit.zip Network ST (NeST) new sysop package (all systems)
13750 Sep 13 11:45 nestlist.zip Current NeSTlist (updated every Saturday)
328087 Sep 13 11:44 net-090b.tgz MiNTnet 0.90 TCP/IP networking (MiNT/MultiTOS systems)
67474 Nov 22 09:05 newsie64.zip Newsie v.0.64 newsreader for STiK/GlueSTiK (all Atari systems)
156560 Sep 13 11:45 nos_pop3.zip POP3 version of Network Operating System (all Atari systems)
6442 Nov 22 09:05 spamdeth.txt An interesting article about dealing with Spam
2075 Oct 21 14:19 ste_fix.zip STe Fix goes in your AUTO folder and fixes the low/medium rez bug in TOS 1.6x
57867 Sep 30 14:41 stik1_11.zip STiK (ST Internet Kit) v1.08 (all Atari systems)
916868 Nov 7 12:46 stnet110.tos Demons complete NOS (SLIP and PPP) (all Atari systems)
139270 Sep 17 22:33 stzip26.tos ST-Zip 2.6 - fully GEM PKzip compatible archiver/dearchiver (all Atari systems)
70105 Sep 13 11:45 tmail345.zip Tmail 3.45, a fido-style message reader (all Atari systems)
161456 Oct 21 14:18 vga.jpg How to make a Multisync switch/cable (ST/STe/TT)
13926 Sep 13 11:44 waveply2.zip WavePlay 2, fully GEM WAV player (STe/TT systems)
15482 Nov 7 12:46 winter.faq Who is Steve Winter and why is he ranting? (plain text - all systems)

76848 Nov 22 09:05 webspace.tos Demo version of the new Web browser from OxO (TT/Falcon only)
1012665 Sep 17 22:32 www131t.zip World Wide Web kit version 1.31 (SPECIAL TELEPORT EDITION) (all Atari systems)
115353 Sep 30 14:41 wwwi_100.lzh WWW Installer version 1.00 (all Atari systems)

----------http://www.teleport.com/~atari----------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

3189. Whereabouts of David Billington

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <574vc7$6te@tel.den.mmc.com>
Source record: 133491

Does anybody know where to locate David Billington (author of Fracland)?
All I have is a snail-mail address, but I'd like to know if anyone has
Internet contact info for him. Thanx!

--Michael

Michael Hill <>< Isaiah 9:6 | "I have to question/ A philosophy
Michael.Hill@ast.lmco.com | What we envision/ Is what God will be [...]
Aerospace/Software Engineer | There's only one brand of truth
Lockheed Martin Astronautics | There's only one empty tomb!"
http://www.qadas.com/~msh | -- G. Moore & Distance, "One Brand of Truth"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3190. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <574po8$fiv@freenet-news.carleton.ca>
Source record: 133492

Tony Greenwood (stosser@airtime.co.uk) writes:
> On 21 Nov 1996 15:41:16 GMT, Wojciech Hartman <harti@waw.pdi.net>
> wrote:
>
>>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
>>user interface? I need it right now! --

There's a program called HPPING., which is supposedly just that; a quickie
HTML writer. I got itas part of WWW140 package, but some of the other
parts of the pack didn't un-arc, so I couldn't try it out.

--
Songshop Musical Productions // You can't legislate morality;
Box 266, Shawville, Quebec // It's illegal, and besides,
J0X 2Y0 (819)647-6022(temporarily out of order)// It's just WRONG!

3191. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <5757c4$3u3@lyra.csx.cam.ac.uk>
Source record: 133493

Rich Tietjens <atari@teleport.com.REMOVE.THIS.TO.REPLY> wrote:
> Before I continue my quiet campaign against spam, I think I ought to ask how
> everyone else here (who owns an Atari - don't even bother to answer,
> sinclap, your opinion is of no value) feels about it.

> Is there any strong objection to my canceling articles that are cross-posted
> from inappropriate groups? Unless there is a loud outcry from most of the
> readers here, I'm going to continue doing it. I /don't/ cancel articles
> based on content, but on cross-post status (and in the case of multi-posts,
> like the recent flood of "are you ready for love" ads, based on the
> Breidbart Index for spam).

Sounds good. Pity it's not really possible to cancel cross-postings from
.advocacy that do not belong in here. Not that I have any one person in mind
:-)

Adrian

==
Adrian.Bridgett@poboxes.com www.netforward.com/poboxes/?Adrian.Bridgett
----
Windows95 - the world's first NON-operating system.

3192. Atari Stacy 1 For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: seroskey@sprynet.com
Message-ID: <5757s8$iar@juliana.sprynet.com>
Source record: 133494

Stacy 1 (1 Meg of Memory), 2 Dragon Battery Packs, Softside Carrying case, and shipping suitcase.

It is working of course.

Email me if you are interested.

seroskey@sprynet.com

3193. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2211961607160001@dwilga.comm.mtholyoke.edu>
Source record: 133495

In article <55v34v$5s0eu_004@news.ti.com>, wongck@ti.com (William Wong) wrote:

> In article <55ulmu$47k@einstein.ebicom.net>, bjr@edison.ebicom.net
(Brian Roland) wrote:
> >
> >I've been using Geneva for years now...and recently ordered MagiC
> >to see what it's like! It'll be awful hard to beat Geneva in terms
> >of look and feel.
> >
>
> Does Geneva comes with a base desktop shell or you have to get Neodesk ?

Geneva does not come with any desktop, however it has:

o A built-in file selector which has basic copy/move/launch options.
o A shareware program launcher called GenevaRun.

Of course, you can use any of the popular replacement desktops like
NoDesk, Thing, etc.

For a demo version of Geneva, see www.pair.com/~gribnif/ .

Dan Wilga
dwilga@mtholyoke.edu

3194. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <5758vv$4dr@lyra.csx.cam.ac.uk>
Source record: 133496

In article <571t6s$2sj@info.nask.pl>,
Wojciech Hartman <harti@waw.pdi.net> writes:
>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
>user interface? I need it right now! --

Sure, it's called Everest. It edits HTML just as well as any other files,
and it's got a lovely GUI.

I'm not sure that's exactly what you mean though... :)

Seriously, learn how to write HTML and do it in a text editor. It is the
best way, and will result in much better pages than any dedicated HTML
editor. The best way to learn is to look at other people's pages, but you
do have to be careful not to pick up bad habits that way, a validator tool
is always useful.

3195. Re: Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <5757tp$9r2@tel.den.mmc.com>
Source record: 133497

In article <848411278_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
> In article <56g9gj$cl5@tel.den.mmc.com>
> msh@ast.lmco.com (Michael Hill) said:-
>
>>Interesting... How then do you get them to boot? AFAIK, you have to boot
>>the Falcon in ST-Low, which, other than using Backward to do it, requires
>>you to set the NV-RAM to boot in that resolution, which I really don't want
>>for everyday use (gee, imagine that! :^)). Is there an easier way that
>>I don't know about?
>
> Hold down <control> during the bootup process and the DM/CSB software
> will take over, and set up what it needs to run...it really does work!

Duuuh! Gee, how obvious! :^) (I just ran into that a couple days ago,
so it's still fresh in my mind, but I had forgotten it at the time I posted
the previous message.) I thought I had tried that already, but HD-Driver
gets in first. Or maybe I confused holding down Alt with Ctrl. ??? Anyway,
I'll give that a try - I'd always thought I had to use Backwards to load
DM (and I have done so successfully - altho maybe before I got my hard
drive and HD-Driver?).

>>Sorta on a new topic, I'm disappointed that Lure of the Temptress doesn't
>>seem to want to run on my Falcon. :^(It's such a wonderful game, but I
>>guess that's why I bought the regular ST - to play the ST-only games.
>><shrug>
>
> Have you tried Backwards, it might help. (haven't tried this one myself)

A-yup, sure have. Didn't. :^(I think it gets to the gorgeous "loading"
picture, then... nothing.

Anyway, thanks for your reply!

--Michael

Michael Hill <>< Isaiah 9:6 | "I have to question/ A philosophy
Michael.Hill@ast.lmco.com | What we envision/ Is what God will be [...]
Aerospace/Software Engineer | There's only one brand of truth
Lockheed Martin Astronautics | There's only one empty tomb!"
http://www.qadas.com/~msh | -- G. Moore & Distance, "One Brand of Truth"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3196. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKWGEFUVUP@wa.caeci.ol.ni.schule.de>
Source record: 133498

In <571t6s$2sj@info.nask.pl> Wojciech Hartman wrote:

>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
>user interface? I need it right now! --
>
>If such a think doesn't exist, I will have to get a PC to have the job
>done.
>
>I hope I'll get an answer soon...(please!!!)
>
>Wojciech Hartman.

There is a software called: HPPING. You casn create very easy a
Web-Page with links. If you want more (Pictures, midifiles etc) then
you must load this page in an ASCI-Editor (f.e. 7up) and edit the page
there. It is really easy.

You can load and show your Page with CAB(ATARI) or Netscape(PC).

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

3197. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKWRDGVAUP@wa.caeci.ol.ni.schule.de>
Source record: 133499

In <571t6s$2sj@info.nask.pl> Wojciech Hartman wrote:

>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
>user interface? I need it right now! --
>
>If such a think doesn't exist, I will have to get a PC to have the job
>done.
>
>I hope I'll get an answer soon...(please!!!)
>
>Wojciech Hartman.

There is a software called: HPPING. You casn create very easy a
Web-Page with links. If you want more (Pictures, midifiles etc) then
you must load this page in an ASCI-Editor (f.e. 7up) and edit the page
there. It is really easy.

You can load and show your Page with CAB(ATARI) or Netscape(PC).

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

3198. Panther graphics card?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <5750lr$ifu@freenet-news.carleton.ca>
Source record: 133500

Any info on the Panther Graphics card for Atari Computers? I did a web search, but turned up no hits. Are there any other affordable solutions for expanding the video capabilities of the Mega Ste?

Thanks!

mark m

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

3199. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <329632BA.4AEA@airmail.net>
Source record: 133501

Rich Tietjens wrote:
>
> Before I continue my quiet campaign against spam, I think I ought to ask how
> everyone else here (who owns an Atari - don't even bother to answer,
> sinclap, your opinion is of no value) feels about it.
>
> Is there any strong objection to my canceling articles that are cross-posted
> from inappropriate groups? Unless there is a loud outcry from most of the
> readers here, I'm going to continue doing it. I /don't/ cancel articles
> based on content, but on cross-post status (and in the case of multi-posts,
> like the recent flood of "are you ready for love" ads, based on the
> Breidbart Index for spam).
>
Oh no, Rich! You're not going to get rid of my spam girl are you?

Oh well, She's starting to smell bad any way.....j

3200. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961122191320.3299A-100000@voyager.cris.com>
Source record: 133502

On 22 Nov 1996, Mr. Maddog wrote:

>On 21 Nov 1996, Marc M wrote:
>
>> I'm having trouble running unprotected floppy games from my ST HD using ICD
>> Drivers, I have tons of games and I hate
>> using the DAMN unreliable 720k floppy's ..... Any suggestions?
>
>I also have a hard drive using the ICD driver and there are two types of
>games I can only run from my floppy.
>
>One is copy-protected games, but they run from the AUTO program instead
>the boot sector. For these games, I run AutoX which runs all the AUTO
>programs from the A drive. With SuperBoot as my setup program, I can run
>AutoX for games like Impossible Mission without turning off my hard drive.
>But I have to turn off my computer and back on with the switch, or AutoX
>will keep running and not SuperBoot.

Several games can be "fooled" with divert, it makes them think that, for
example, drive D is drive A!

>
>The other type are the games that will *only* run on the A: floppy drive.
>A good example is Heartland, though I think STOS programs can run from

Whoa up there! Heartland happily resides on my H drive in it's own folder!
I run it with ICD 6.5.5 booter and TOS 2.06 at 16Mhz on my STe 4Meg!

>any drive and any folder :) For those, I still have to rely on Install
>Application as autorunning. You can do this from TOS 1.4 and up.
>
>What I recommend is using a boot manager program such as SuperBoot which I
>strongly recommend. Then in one of the slots, use AutoX(renamed
>AUTOA.PRG) and using STARTGEM.PRG as the GEM application to have SuperBoot
>run with a desktop.inf file for your game enviroment.

Might want to give Desk Manager a look also, not as many options as
Superboot but very stable!

>If you can't find any of these programs, I'll send them to you. This is
>how I can run those floppy games with a HD system, but your'e still stuck
>to using a slow cranky disk drive :P

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

3201. Re: Mega ST modification - what is it for?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nikson.dataphone.se>
Message-ID: <Pine.LNX.3.95.961122152448.31325A-100000@nikson.dataphone.se>
Source record: 133503
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> A computer club member has recently obtained an Atari Mega ST and has noticed
> some kind of modification that has been done to it. I noticed a similar
> modification on another Mega ST.

That modification solves a timing problem with the expansionport within
the Mega. If you do not intend to use it, it can be removed, although you
might want to restore the cut lines on the motherboard... :)

The mega works fine without it, even though some of ataris expansioncard
(FPU-card, graphicscard) will probably not like it.

I've heard many explanations as to why the patch is there, one person I
know, claims that atari was to lazy to fix the problem on their
expansioncards, and instead made the modification on the motherboard.

// Tommy

3202. STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <575dvt$j7@charm.magnus.acs.ohio-state.edu>
Source record: 133504

I just got the new version of STiK. It still seems to have problems with some binary files. Try http://www.iguide.com/sports/ This is the website for Fox Sports. I still have to hit esc multiple times to get it to load.
Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

3203. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <848699727@p24.f101.n323.z205.mbh.org>
Source record: 133505

Mr. Maddog wrote:
> The other type are the games that will *only* run on the A: floppy
> drive. A good example is Heartland, though I think STOS programs can

Hmmm, something must be wrong with your setup. Heartland worked fine form my harddisk (drive I:\res\new\heardlnd\ ). Even without hacking the game first!

Hans Wessels

3204. GDPS??

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: TerryB <terryb@bloomington.in.us>
Message-ID: <Pine.LNX.3.94.961122142804.8467B-100000@kirkwood.hoosier.net>
Source record: 133506

I just got an Optical Character Recognition program for my 1040ST.
It says that I need a GDPS scanner driver installed. Can anyone tell me
anything about that and/or where I might find one?

Thanks

3205. Atari PC-4 FS

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <57513n$822@alexander.INS.CWRU.Edu>
Source record: 133507

Hello,

I have a real collectors piece here. A new Atari PC4 IBM PC for sale.
PC comes with all original books, disks, and box.

Atari PC4 PC
Serial Number : 124 <-Yes #124 not too many around
286-16 CPU
Two video ports (analog and digital) for MDA, CGA, EGA, and VGA graphics
1 Meg of RAM expandable to 8 Meg
32 Meg hard drive
1.2 Meg 5 1/4" floppy
Has Atari labeled MS-DOS and Windows
Atari Keyboard
Can use Atari ST 3 1/2" external floppy drives.

Unit is new and in great condition and works fine. Asking $250 or best offer.

E-mail me or call 216-729-0761 evenings 6:00 - 10:00 PM EST
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MagiC 5.0 + Ease 4.0 Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

3206. Atari Developer Pack?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: dschmidt@pacifier.com
Message-ID: <575o51$hoi@news.pacifier.com>
Source record: 133508

KJ> TOS, old tos versions, 1.02,1.62,1.41, 2.06 has Atari any intrest in
KJ> these anymore, and how do I do to get hold of a ROM set? Chips,
KJ> suppose my DMA breaks down, or my MMU dies, are there any good
KJ> sources for spare chips?

Toad Computers (410) 544-6943 and Best Electronics (408) 243-6950 are a
couple of great places for Repairs and Upgrades (Toad) and parts (Best).

... Bear Cavern BBS (360) 573-2054 e-mail: dschmidt@pacifier.com
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

3207. SC1224 for sale cheap

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Lloyd Larson <lwlarson@cs.byu.edu>
Message-ID: <329662E2.553A@cs.byu.edu>
Source record: 133509

I have one that's just sitting around. It's used,
but works. $10 if you want to pay for shipping too.

email lwlarson@cs.byu.edu if interested.

Lloyd

3208. Re: Hard Drive Hassles

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <848699070@p24.f101.n323.z205.mbh.org>
Source record: 133510

Arthur Marshall wrote

> I've got a Fujitsu hard drive of inderterminate size - too big for my
> STFM to handle in anything but a large number of lumps. It's
> partitioned C to P with a bit left over. It's not caused me trouble
> before, and it still runs everything OK.

TOS version? Which harddisk driver do you use?

> BUT, when I highlight the Drive J icon and click on Show Info, I either
> get an immediate reboot or a two or four bomb crash. last time I got
> two bombs, then four. All I want to know is how much memory I've got
> left on the blasted thing. It only happens on that one partition. Any
> reasons? __

One of the punishments comming with large harddisks is the operating system running out of space in the GEMDOS-Pool. This can be fixed with folder100.

An other possibility is crosslinked files and/or lost clusters making the lifo of the OS hard. Thes problems can be traced and solved by chkdisk3 (first move important data to another partition because fiddeling with the FAT can cause a lot of data loss, chkdisk3 one of the best utilities for doing work like this, although it doesn't come close to the good old Norton Utilities on DOS).

A third problem I heard about is TOS having trouble with the clusters 32767 and 32768, I never experinced trouble on this point though. (I am using KAOS TOS, KAOS addmem an ICD harddisk driver (6.51) with an ICD advantage hostadapter and about 1.2 GB of harddisk space).

Hans Wessels

3209. L.A./Californian Atarians please repply!

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961122235445.19981C-100000@acs2.byu.edu>
Source record: 133511
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi, I'll be cruising to the L.A. area on wednesday to stay
there until sunday.

I would like to know if there is any store or Atari place to
visit there.

Any comments will be very welcome. _Phill.

((((((-F.))))))
UTAH * USA * 1996
(Falcon 030 4/85/32)

3210. L.A./Californian Atarians please repply!

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961122234610.19981B-100000@acs2.byu.edu>
Source record: 133512
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi, I'll be cruising to the L.A. area on wednesday to stay
there until sunday.

I would like to know if there is any store or Atari place to
visit there.

Any comments will be very welcome. _Phill.

((((((-F.))))))
UTAH * USA * 1996
(Falcon 030 4/85/32)

3211. Re: STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKWMCCAUUP@data.rhein-main.de>
Source record: 133513

In <56lc85$msr@easy2.worldaccess.nl> Bjorn-Niels van den Berg wrote:

>I think CAB/STiK are superbe, but when are the PPP versions coming?
>I would be really exited!

I'm intressed too ;)

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3212. Re: Falcon noise?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKWMCCARUP@data.rhein-main.de>
Source record: 133514

In <TITUS.96Nov21125940@clisome9.rose.hp.com> Titus Roth wrote:

>My solution was to put a paper clip in the vent at the bottom of the case.
>This stops the fan from moving and eliminates the noise. I don't know how

If you see some dark smoke come out, replace your paper clip..

It's better to use a regulated fan.
You need Instrucions?
Ask DOITF03H.ZIP V 4.7 (most of are in german, sorry)

(Nobody have time to translate..)

regards, robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3213. Re: Whereabouts of David Billington

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <575rg7$h9j@crl10.crl.com>
Source record: 133515

Michael Hill (msh@ast.lmco.com) wrote:

: Does anybody know where to locate David Billington (author of Fracland)?
: All I have is a snail-mail address, but I'd like to know if anyone has
: Internet contact info for him. Thanx!

: --Michael

No, sorry. I loved that program. Was it ever updated for TT or Falcon
resolutions?

Sam

--
Sam McGee
sammcgee@crl.com

3214. Re: AUDIO/VIDEO SEQUENCER for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <19961122001400.TAA18924@ladder01.news.aol.com>
Source record: 133544

Raymond wrote:
> Any one interested in creating such a much needed program? <

Are you referring to an A/V control station, or are you wanting full scale capture/playback & manipulation from within the Falcon?

You could always SMPTE-slave Cubase Audio Falcon to an external VTR editor for very workable A/V sequencing... I imagine your wanting something a little more hi-tech though. Kinda like Adobe Premiere on a decent mac (hint: might be worth a gander if you're serious about A/V.)

Now, if you were just asking about creating super lo-rez movies for fun and spreading over the internet... then void my earlier statements. It could be done. But I think it would resemble something closer to animation than a smooth movie; and unfortunately I'm not the man for the project. :-)

$.02
-kula-

3215. Re: Where is a 1040ST(e) FAQ ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Matthew Clements <matthew.clements@cao.mts.dec.com>
Message-ID: <3294DEC3.6E36@cao.mts.dec.com>
Source record: 133545

Thank you Hallvard !

3216. Need working(!) ST Emulator for GfA3.07D program

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Ronald Hartwig <Ronald.Hartwig@Informatik.Uni-Oldenburg.DE>
Message-ID: <572v9r$emi@news.Informatik.Uni-Oldenburg.DE>
Source record: 133546
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

Hi,

I am really desperatly searching an emulator for PCs which emulates
my 1040STFM with TOS 1.4 (I thin) or 1.2.

Up to now I tried several:

MagicPC (full version) : problems with fileselectboxes (*)
MagicPC (demo) : No use, due to disc only file access
Gemulator96 (demo, with MagicPC Magic_OS 1.0 96/6/26):
same problems as MagicPC full version
STonX : Is known not to run GfA3.x
Tos2Win : Did not run (Page fault under W95)
ST??? (som efrench emulator, from the comp.emulators.fawq):
The address was inactive (No files there , no
mail reply but a timeout sending mail!)

(*) the problems seems to depend on MagiC. As long as I use Magixdesk
I can access all data from the desktop. But when I switch to GfA Basic
and try to load a file, th eselectboxes stay empty. Nevertheless I may
load a program when I type th ename blindly. But then GfA behaves bad
when trying to load a file. (sometimes it works, but mostly it
doesent). Using Gemini1.999(!) as a replacement makes it even worse,
as gemini is not able to open any drives ("Error: fgetinfo failed").
Using the supllied shell tells me: "Not enough memory to open
"<unreadable sign> but this cannot be th ecase (16M, 1,2G HD)

So please, has anyone an idea how to continue??

Please suggest help to
Ronald

ps1: I use W95 and Linux, so both platform solutions will be welcome.

--
/ EMail: Ronald.Hartwig@informatik.uni-oldenburg.de __ // _ __ \
| http : //www.informatik.uni-oldenburg.de/~rhaug/ /\ / // | \ / |
| SMail: Haareneschstr.2, D-26121 Oldenburg |--| __ -/ |_/ __ |
\ Tel. : 0441-71590 / /

3217. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961121220908.2458E-100000@ns1.ptd.net>
Source record: 133547

On 21 Nov 1996, Marc M wrote:

> I'm having trouble running unprotected floppy games from my ST HD using ICD
> Drivers, I have tons of games and I hate
> using the DAMN unreliable 720k floppy's ..... Any suggestions?

I also have a hard drive using the ICD driver and there are two types of games I can only run from my floppy.

One is copy-protected games, but they run from the AUTO program instead the boot sector. For these games, I run AutoX which runs all the AUTO programs from the A drive. With SuperBoot as my setup program, I can run AutoX for games like Impossible Mission without turning off my hard drive. But I have to turn off my computer and back on with the switch, or AutoX will keep running and not SuperBoot.

The other type are the games that will *only* run on the A: floppy drive. A good example is Heartland, though I think STOS programs can run from any drive and any folder :) For those, I still have to rely on Install Application as autorunning. You can do this from TOS 1.4 and up.

What I recommend is using a boot manager program such as SuperBoot which I strongly recommend. Then in one of the slots, use AutoX(renamed AUTOA.PRG) and using STARTGEM.PRG as the GEM application to have SuperBoot run with a desktop.inf file for your game enviroment.

If you can't find any of these programs, I'll send them to you. This is how I can run those floppy games with a HD system, but your'e still stuck to using a slow cranky disk drive :P

Eric Noss
a.k.a
Mr. Maddog

3218. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961121222959.16359A-100000@ns1.ptd.net>
Source record: 133548

On Thu, 21 Nov 1996, Tony Greenwood wrote:

> On 21 Nov 1996 15:41:16 GMT, Wojciech Hartman <harti@waw.pdi.net>
> wrote:
>
> >Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
> >user interface? I need it right now! --
>
> >If such a think doesn't exist, I will have to get a PC to have the job
> >done.
>
> Thats one hell of an expensive web page maker, a bit dramatic?

Crap, you can easly pick up a book on making HTML files(which are easy to understand now), and just type it in a regular text editor. Plus a good conversion program like ImageCopy or GemView will turn your picture files into proper GIF's. And you can use CAB as an off-line viewer to see how it comes out. It's not really that hard to make a web page, I may not have my own site yet but I just made some real dandy bookmark pages :)

Besides, HTML editors on the PC cost around $900 and $500 used. That's way too much for what a text editor can do on a basic level. But if you *already* have access to a PC, then Netscape Gold has a built-in editor.

I'm sure someone will end up making a HTML editor for the ST soon, but go for something that's as less money as you can.

Eric Noss
a.k.a
Mr. Maddog

3219. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <23089_SSweet@mettav.demon.co.uk>
Source record: 133549

FROM: SSweet@mettav.demon.co.uk
SUBJ: multitasking

c> My own problem is "Install Application" crashes every time. 2 bombs with
c> "6800 Error 69", whatever that is (which occurs with distressing
frequency -
c> as does "System destroyed").

Firstly backup your GEMSYS\GEMDESK folder, then you should start with moving all your .RSC files out of Applicats sight, then try again, if that fails move all applicats data files such as applicat.inf and applicat.dat. One of them is likely to be corrupted. Although ive a feeling that you may have a duff .RSC file, so start there.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3220. White Rose Atari Group

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23093_hsideras@mettav.demon.co.uk>
Source record: 133550

Hi All,

The following is a message from Stephan F Barszczak:

SFB> Dear Reader
SFB>
SFB> The first meeting of the White Rose Atari Group will be held in
SFB> Bradford at The Stickler on Sticker Lane Bradford, on Wednesday the
SFB> 27th November. This is on the Bradford ring road about 3 miles from
SFB> the M606, you turn right at the top of the M606 on the ring road and
SFB> go over 2 round abouts and drop down the hill you will see the
SFB> Stickler on the left.
SFB>
SFB> There will be no facilities for a computer at the initial meeting as
SFB> this is meeting is mainly to test the response to whether there is
SFB> any need for users of Atari computers in Yorkshire and will be more
SFB> of a social gathering to discuss the needs of Atari Users in
SFB> Yorkshire and what they will need and want from the group.
SFB>
SFB> If anybody needs any further directions on how to get there you can
SFB> get in touch via netmail to myself at 90:100/112, 2:250/326. 51:6/5
SFB> or 100:101/14 or by logging on to my local Atari Support BBS - T.G.M
SFB> and leave me a message in the local chat echo or call voice on 01274
SFB> 826353.
SFB>
SFB> I really do hope that there is enough response and encouragement from
SFB> other Atari users to convince me that it WAS worth my time and effort
SFB> in setting up this initial meeting for interested parties.
SFB>
SFB> Thanks for your time. The White Rose tari Group
SFB>
SFB> Bye for now
SFB> The Mad Pole
SFB> Regards STE
SFB>
SFB> ---
SFB> * Kivi (unregistered) 1.41a *
SFB> I'm too sexy for my head. Worf
SFB>
SFB> --- /\/\idas v1.00.m10

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3221. Atari Clearout...Mega STE/SM124; 4x CD Drive...

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <23090_SSweet@mettav.demon.co.uk>
Source record: 133551

FROM: SSweet@mettav.demon.co.uk
SUBJ: Atari Clearout...Mega STE/SM124; 4x CD Drive...

s> Boxed Games: Fonts: Clipart: etc

Have you got any Speedo (*.SPD) fonts, ive not got Web access so cant view
your list.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3222. Re: Hard Drive Hassles

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Julian Gifford <julian@connexus.apana.org.au>
Message-ID: <32955019.4900@connexus.apana.org.au>
Source record: 133552

Arthur Marshall wrote:
>
> Help.
>
> I've got a Fujitsu hard drive of inderterminate size - too big for my STFM to
> handle in anything but a large number of lumps. It's partitioned C to P with
> a bit left over. It's not caused me trouble before, and it still runs everything
> OK.
>
> BUT, when I highlight the Drive J icon and click on Show Info, I either get an
> immediate reboot or a two or four bomb crash. last time I got two bombs, then
> four. All I want to know is how much memory I've got left on the blasted
> thing. It only happens on that one partition. Any reasons?

Only a thought but, have you de-fragged lately?

3223. MIDI panic button

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: rhays@interaccess.com
Message-ID: <572v2q$b75@nntp.interaccess.com>
Source record: 133553

I'm looking for a desk accessory that acts like a MIDI panic button,
sending note offs for all notes on all channels and then the MIDI all
notes off message.

Thanks and have fun! - Bob
"I did not ask for the anal probe." -- Passion Fish
"Discipline is never an end in itself, only a means to an end." -- King Crimson
-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS d+(-)@ s+:+ a C++(+++)$ U$ P+$ L@ E+++$ W+++$ N++ !o-- K--? w$!O M$ V@
PS+ PE !Y+ PGP t !5-- !X !R tv+ b++() DI+ !D- G-- e++ h--- r+++ y+++**
------END GEEK CODE BLOCK------
rhays@interaccess.com (home)
hays@gbar.com (work)

3224. Re: FALCON MIDI FILE PLAYER ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <573g9l$hka@zonk.geko.net.au>
Source record: 133554

>Does anyone know of a midi file player that runs as an accessory on the
>Falcon ?
>
>Thanks,
>
>Bill
>.
Hi Bill,
System solutions in the UK was developing such a program and developed
it to a working beta version. Full GM spec too. But for some reason
known only to themselves, development was stopped :-(
Regards
Dave B

3225. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov22.012636.1@cobra.uni.edu>
Source record: 133555

In article <56rqcs$qgf@zdi.informatik.uni-stuttgart.de>,
ebertbd@tick.informatik.uni-stuttgart.de (Bernd Ebert) writes:

> If you are no Betatester for MacOS 8 (Copeland), then your OS runs in 68k-Mode
> and this efficently slows your machine (I know what I'm talking about, I'm using
> different Powermacs at work, but most time the Quadras with 68040 are as fast
> as the Powermac, because for most programs there is no difference in the working
> power of a 68040 and a PPC. All they need is fast redrawing of Windows and so
> on, and this is done by the OS.... Only programs which are native need much power
> (like a raytracer) are really faster on a PPC...)

Seems like you need a clue between an OS and native apps. Apple would not have
released the Powermacs if there was no sustainable speed over the 68k Macs.
Parts of the OS are native. The apps I run are native and completely destroys
the fast Quadras. Seems like your firm did not upgrade to native apps and or
installed the 68k ones by mistake. Many of the popular apps contain both 68k
and native ones..You need to refresh knowlege of the Mac OS and native apps
before you comment again.

> --
> cu,
> Bernd
>
> http://wwwcip.rus.uni-stuttgart.de/~inf12098/

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

3226. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov22.013016.1@cobra.uni.edu>
Source record: 133556
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <56rqhg$r5i@zdi.informatik.uni-stuttgart.de>,
ebertbd@tick.informatik.uni-stuttgart.de (Bernd Ebert) writes:

> |> And you asertion that you need to spend 5-6 grand for software is absurd..Maybe
> |> in your neck of the woods, not were I am at. All the important software are
> |> strickly PPC native. Few come in the 68k flavor..
> |>
> When you become impolite, then you admit that you are wrong! Because somebody who
> knows that he's right is able to prove this with normal arguments!
> --

In the early days of the PowerMacs, firms charged a few dollars to upgrade to
the native version. I'd like to know where you got this 5-6 gran business?

> cu,
> Bernd
>
> http://wwwcip.rus.uni-stuttgart.de/~inf12098/

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

3227. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: ds@feldspar.geology.uiuc.edu
Message-ID: <573lvc$7i7@vixen.cso.uiuc.edu>
Source record: 133557

In article <molin.848259160@smurfy.tcimet.net> molin@smurfy.tcimet.net (Michael Olin) writes:
>smooth1@panix.com (The Smooth One) writes:
>
>
>>Now... going frrom Atari to PC... you'll need a program to make the disk
>>readable. I found a couple on the UMich web site. I think it's called
>>Convert or PC-ST. I hope this helps you.
>
>The program is called 'ST2DOS' and it runs on the DOS machine. It rewrites
>the offending areas of the ST-formatted disk and thereby makes the disk
>readable and writeable on both machines.

O.k. Where does one get ST2DOS?

Here's my real question: I have some Atari-formatted diskes which have
Dr. T's sequencer files on them. I think some of the files may have been
accidentally deleted and want to try to recover them.

* How should I proceed?

* Is there an "unerase" command that works on the Atari ST?

* Are there disk utilities for the ST (or maybe even the IBM PC)
which will allow me to thoroughly analyze the ST disks?

* Can I make copies of the disk images and work on the images?

* Supposing I could do sector by sector recovery of the disks, does
anyone know the format of Dr T's MIDI sequencer files from the
late '80's?

Thanks in advance for any help you can offer me. As you can see I
am rather unfamiliar with the Atari ST (but am desparate to recover some
data for it!).

BTW, the disks in question were formatted on a ST, not a PC (somehow
I think that matters ??).

Dwight

Dwight A. Schwartz _____--_-____--________-----___--_-_-_-_-_----------__
University of Illinois Department of Chemistry | Box 10-1 Noyes Laboratory
505 S. Mathews Ave. | Urbana, IL 61801-3664 | 217-244-2355 | 217-333-3776
i-net: schwartz@feldspar.geology.uiuc.edu | bitnet: schwartz@uiucscs_--___-
---

3228. FS: Matrix TT graphics card for sale...

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E19J6L.DL7@cf.ac.uk>
Source record: 133558
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For sale:

Only a year old and complete with original packing, manuals, drivers plus
bonus software including magic, nvdi, ease and kobold.

Matrix TC1208e VME graphics card, 2MB VRAM, TMS graphics controller with
hardware
zoom and pan, 135MHz dot clock, resolutions upto 1600 by 1200 in 256
colours, 1152 by 864
in 65536 colours, 832 by 624 in 24 or 32-bit truecolour. Rock steady and
programmable
refresh rates, displays all fully programmable. Complete with NVDI4
drivers and resolution
switching on the fly with MagiC4 (also included).

Cost over UKP 1000! Only suitable for the TT and fits smartly inside.
Will sell for only UKP550.

Interested? Then email Dr Simon Williams on :

spesgw@cf.ac.uk (daytime) or
106247.343@compuserve.com (evenings and weekends)

****

3229. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Romuald.Jouffrey@imag.fr
Message-ID: <573rd3$45o@imag.imag.fr>
Source record: 133559

Wojciech Hartman <harti@waw.pdi.net> wrote:

>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
>user interface? I need it right now! --

>If such a think doesn't exist, I will have to get a PC to have the job
>done.

>I hope I'll get an answer soon...(please!!!)

>Wojciech Hartman.

Yes,a french programmer is working on one ... Not relaesed yet, but I
will say it here asap it's available. For the moment, only the
graphical part is defined ... Needs work on the code itself now...

Romuald Jouffrey. French translator for the stik related programs.

****
* Romuald JOUFFREY - TIMC IMAG Email : Romuald.Jouffrey@imag.fr *
* Faculte de medecine de Grenoble http://www-cami.imag.fr/~jouffrey/ *
* 38706 LA TRONCHE CEDEX FRANCE Tel (33)76637139 FAX (33)76518667 *
****

3230. Re: Mega ST modification - what is it for?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: harbaum@ibr.cs.tu-bs.de
Message-ID: <573s68$hg1@ra.ibr.cs.tu-bs.de>
Source record: 133560
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: A computer club member has recently obtained an Atari Mega ST and has noticed
: some kind of modification that has been done to it. I noticed a similar
: modification on another Mega ST.

Atari had problems with the blitters dma timing and this
little pcb solved the problem.

Ciao,
Till
--
Till Harbaum o
T.Harbaum@tu-bs.de __/<_
_____ (_)>(_) ___

3231. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: schwab@issan.informatik.uni-dortmund.de
Message-ID: <vyzhgmifmag.fsf@issan.informatik.uni-dortmund.de>
Source record: 133561

Christof Donat <cdonat@in.tu-clausthal.de> writes:

|> Michael Daymon Freeman wrote:
|>> I know nothing about how MIPS is calculated.

|> MIPS stands for Million Instructions Per Second. Usually Processor
|> Manufactures give the peak Performance. You won't reach this Performance
|> in reality.

Actually MIPS stands for Meaningless Indication of Processor Speed. :-)
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

3232. Re: Mark Baines anywhere?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <5740tm$493@paperboy.ccc.nottingham.ac.uk>
Source record: 133562

In article <961121Z230846.825dave@mbha.demon.co.uk>,
dave@mbha.demon.co.uk says...
>
>
>Subject says it all really. Does anyone know how to reach Mark Baines?

I'm prettyy sure it's

msbaines@cix.compulink.co.uk

but it may be mbaines. I don't have access to my CiX stuff from work.

Keith

--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

3233. Te koop ATARI 520ST++ (NL)

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Kees Oostveen <keeso@natlab.research.philips.com>
Message-ID: <32955A17.3012@natlab.research.philips.com>
Source record: 133563

```
Te koop ATARI 520ST++
uitgebreid tot:
4Mbyte RAM
TOS 2.06
1,44Mbyte floppydrive
SM125 monitor (=SM124 op draaivoet)
286 AT emulator (16MHz)
prijs fl. 275,--

245Mbyte harddisk (Maxtor SCSI met ADHI-adaptor)
prijs fl. 250,--

tesamen fl. 475,--

tel. 040-2013948 ('s avonds en weekend)

--
Oostveen, ing. K.

Philips Research Laboratories
Building WZ k 322, box WZ91
Prof. Holstlaan 4
5656 AA Eindhoven
The Netherlands

Phone : +31-40-2744222
Fax : +31-40-2742081 (please my name on front page)
E-mail: keeso@natlab.research.philips.com
```

3234. 1040STe W\ 4 Megs Ram Hard drive etc. 4 SALE

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: Bruce Rickerd <brickerd@sprynet.com>
Message-ID: <01bbd5ff$68306740$3498aec7@qp6-200-sm-2>
Source record: 133564

I can sell individually, except for computer and monitor.
I figure I'll have better luck selling them as a unit. The other components
are not exclusive to Atari, so they're easier to sell individually.
Here's the breakdown:

I'm asking $175. for Atari 1040 STe 4 Megs RAM + SM 124 Mono Monitor
+(SC 1224 Color Monitor. Needs repair. I'll throw that in for free.) And
Mouse

$50. for Practical Peripherals PM144MT II 14,400
Fax Modem

$100. for 100 Meg SCSI Ext. Hard Drive with ICD Link
II Host Adaptor

$100 for Epson Stylus 300 Monochrome Ink jet printer

I"ll give the software to the buyer of the 1040 STe.

Buyer pays shipping.

--
Bruce Rickerd
BRickerd@USA.net

3235. Mark Baines anywhere?

Newsgroup: comp.sys.atari.st
Date: 1996-11-22 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <727_algy@allatsea.demon.co.uk>
Source record: 133565

dave@mbha.demon.co.uk previously gibbered to All ...

Hiya Dave ...

d> Subject says it all really. Does anyone know how to reach Mark
d> Baines?

Yep .. pop onto the board an Netmail him at 90:102/0.10@nest.ftn .... ;-)

--

Floating around aimlessly at All At Sea.

3236. IRC Confusion

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <577or4$u7d@netnews.mis.net>
Source record: 133366

Hello All,

My Web Browser will support Forms, Telenet and Ftp. But I have no IRC program. And I don't think my ISP supports IRC. Can I use my Web Browser to access the #Atari channel? If so, will someone explain how to go about it?
Thanks in advance.

Send E-Mail to phantomm@harold.eastky.com

Net-Tamer V 1.07X; Beta - Test Drive

3237. Re: Mega ST modification - what is it for?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.961123220727.20262B-100000-100000@pallas.amp.uni-hannover.de>
Source record: 133367
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Tue, 19 Nov 1996, Mario Becroft wrote:

```
] A computer club member has recently obtained an Atari Mega ST and has noticed
] some kind of modification that has been done to it. I noticed a similar
] modification on another Mega ST.
]
] Here is a rough ASCII copy of the diagram sent to me:
]
] ------------------------------------------------------
] | |
] | SC 87896P8 |
] ) M C 6 8 0 0 0 |
] | 372E8739 |
] | 12 15 18 |
] ------------------------------------------------------
] /| | |
] . . . . . . . / | | |
] ------------- / | | |
] | HD74LS148P | / | | |
] ------------- / | | |
] : : : : : : : | | | |
] ------------- | | | |
] | 74LS74PC | | | | |
] ------------- | | | |
] | | | | | ' ' | | | |
] | | | | \_________|____|_______|________/
] - | \__________/ | |
] | \_________________|_______/
] | |
] \_____________________/
]
] The person notes that "the soldering does not look to be professionally done." >
] Any ideas as to what this modification is for would be much appreciated.
```

It is supposed to make the blitter work properly. It just synchronizes
some blitter related signal to the CPU clock.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3238. CAB Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961123170721.6179A-100000@moose.erie.net>
Source record: 133368

Has anyone started a list of the top ten reasons for CAB bombing??? I have used CAB on my own system (Mega STe, 4 Meg RAM, TOS 2.06, ICD 6.5.5 Pro hard disk driver, monochrome) and only had occasional problems. Other members of our user group have just started using it and have had problems with it bombing. This includes different systems (Falcon, 1040 STe) and different TOS's.

Also, which versions of the CAB.OVL and CAB_JPEG.OVL should be used? How many bytes are they?

I recall seeing a message saying that the default parameters for STIK_CFG should be changed. What should they be???

Will the stalled JPEG bug EVER be squashed????

3239. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961123172205.9885A-100000@ns1.ptd.net>
Source record: 133369

On Fri, 22 Nov 1996, Tom Lamparty wrote:

> On 22 Nov 1996, Mr. Maddog wrote:
>
> >I also have a hard drive using the ICD driver and there are two types of
> >games I can only run from my floppy.
> >
> >One is copy-protected games, but they run from the AUTO program instead
> >the boot sector. For these games, I run AutoX which runs all the AUTO
> >programs from the A drive. With SuperBoot as my setup program, I can run
> >AutoX for games like Impossible Mission without turning off my hard drive.
> >But I have to turn off my computer and back on with the switch, or AutoX
> >will keep running and not SuperBoot.
>
> Several games can be "fooled" with divert, it makes them think that, for
> example, drive D is drive A!

Hmmm...the strange thing was that I was looking for Divert on an Atari
BBS, but found AutoX instead. Since it does what I needed, I figured why
not :)

> >The other type are the games that will *only* run on the A: floppy drive.
> >A good example is Heartland, though I think STOS programs can run from
>
> Whoa up there! Heartland happily resides on my H drive in it's own folder!
> I run it with ICD 6.5.5 booter and TOS 2.06 at 16Mhz on my STe 4Meg!

I tried to get it to run from D drive with the Heartland folder in the
root, but it couldn't be done. For some reason, all the STOSSER games I
get act funny like this and I got them from Tony since my web access at
the time was pittiful.

Eric Noss
a.k.a
Mr. Maddog

3240. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <577tqq$5j8@mark.ucdavis.edu>
Source record: 133370

Robert Schaffner (robscha@data.rhein-main.de) wrote:
:
: We have a chance to get a preview/demo??

Some time back we were having this same discussion in this newsgroup and a chap helpfully posted this URL as having an early version of a HTMl editor:

http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm

I never took a look at the program, but offer you the URL out of my history files ;-)

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3241. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961123172927.9885B-100000@ns1.ptd.net>
Source record: 133371

On 23 Nov 1996, Chris Wilkinson wrote:

> Oh dear, I'm getting too old for this!!...
>
> I do not make this up. I have my info from people who use/sell/repair
> mac. They say that their software is similar to software on my machine,
> whereby _most_ code is written in 68k with a few routines written to use
> the true RISC instruction set (in my case DSP56001, in the mac case PPC).
> You would be hard pressed to write an entire OS on a RISC CPU now
> wouldn't you? Surely it would make sense to code tasks that didn't
> require much ponies in 68k, and leave the number-crunching to RISC? An OS
> is hardly what you could call a number crunching application is it now...
>
> I am glad that we agree on Petey talking from the south end though!! :)
>
> Chris W.
> /|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

That's the thing the disappoints me, when PPC first came out...it was to be a multi-OS platform that runs Intel and Mac based programs on the Power PC which is quite fast.

To this *day*, all I still see are PowerMacs that are nothing more than speedy Macs to run Mac programs. To run DOS and Windoze applications, you need a 486 card. Go ahead and say "What the..." to yourself.

IBM is concentrating on Aptivas(which runs Windows 95 on the Intel), some guy at Apple "assures" me that a PPC notebook will run DOS/Windows programs in some way, and Pete...dear sweet Petey...insists that I go out and buy a PPC workstation that runs Windoze NT.

I neither have the time to wait for promised vaporware or afford a nerd's wet dream.

I say, drop the bull and put out a real proper PPC platform now! And I'm hoping you Atari users will look forward to this as there may be a way to run ST programs on it. :)

Putting the "bull" in Billionare Bill...

Eric Noss
a.k.a
Mr. Maddog

3242. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <577u11$a2a@scanner.worldgate.com>
Source record: 133372

HI Chris,

Motorolla has not released the 66MHz 060 in any qty yet. It is expected this fall. I called last week and still no definate ETA.

The 66MHz CPU simply plugs in and one jumper changes the bus speed from 30 to 33 MHz.

All the best,

Chris @ Compdirect

htp://compdirect.com

3243. Re: Message to Sinclap!

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961123174056.9885C-100000@ns1.ptd.net>
Source record: 133373

>The bottom line is: keep those discussions you're always so keen to get
>into in the appropriate groups!!!!!

I seen someone make one of the Sinclap postings to automatically go into the advic group so it can't be followed up in c.s.a.st

This may be the only to keep the skunk out of here and back where he belongs, in the debating area not the support group.

I can see talking, in here, about other platforms pertaining to the Atari even if it means making them as easy and enjoyable as the ST. But this "But a PowerMac cuz Atari sucks" garbage is nerve wracking. I come here for information and healthy talk, not to be pestered by some mouthy nerd who can't grow up.

I'm still deciding if Sinclap is the worst guy on the newsgroups or someone named VGA :)

Eric Noss
a.k.a
Mr. Maddog

3244. Atari ST hardware and software 4 sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: fcctower@efn.org
Message-ID: <fcctower-2311960902430001@dynip41.efn.org>
Source record: 133374

Atari ST stuff for sale:

SC1224 monitor (color), $40
MonitorMaster, $10
External 800k floppy (SF314), $10
Supra 2400/9600 Fax modem, $15
Supra 2400 modem, $10
Joysticks, 2 for $5
25-pin parallel cable, $5
9-pin serial cable, $5
Monitor swivel stand, $5
International TOS Software Catalogue (1992), $5
Star NX-1001 printer, $50

ST Software:
1. $20 each: Geneva, NeoDesk 4
2. $15 each: CardFile 4, Diamond Back 3, WordPerfect, Diamond Edge
3. $10 each: FontFarm, QuickForms, Ultimate Virus Killer 5.7, Warp9, FirstGraph, DataDiet 2, XBoot, Spelling Sentry, GramSlam, ChessMaster2, Squish
4. $5 each: VIP Pro, G+Plus, ImageCat, MVG, BaseTwo, Lookit/Popit, WordWriterST, Codehead Utilities, MacSee, CodeKeys, EdHak 2.3, Your ST Comes Alive (book & disk on making robots), Personal Pascal, DBasic, Forth M/T, H&D Base, Micro C Shell, Diamond Back II, Degas Elite
5. Games, 2 for $5: Typing Tutur/Word Invaders, Faherenheit 451, Beyond Zork, Nine Princes in Amber, Perry Mason, Mean 18, Trinity, Sorcerer, Suspended, Death Sword, A Mind Forever Voyaging,
6. 3 for $5: Turbo ST, TurboST, Flash 1.6, Home Accountant, HotWire, QuickST 3.0, Time Link (time management), TOS Extenstion Card Utilities, Pro Sprite Designer, Renegade, Sound Lab, Super Directory, InterLinkST, Quantum Paint, Degas,
7. magazines and disks, STart 1986- 1990, ST Log #27 - 35, $2 each
8. ST Informer, 1992 - 95, $5 for the set
9. PD disks from ST Informer, ComputeST, BRE, ST Format, Atari Interface, AccuSoft, Atari Federation and more, $15 for 50, $25 for 100

For Macintosh (use with Spectre):
Write Now 4.0, $15
HyperCard 2.0, $5

Offers on combined deals welcome. Buyer pays shipping.
Respond to fcctower@efn.org or quackerbak@aol.com

3245. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961123175109.9885E-100000@ns1.ptd.net>
Source record: 133375

On Fri, 22 Nov 1996, Hans Wessels wrote:

> Mr. Maddog wrote:
> > The other type are the games that will *only* run on the A: floppy
> > drive. A good example is Heartland, though I think STOS programs can
>
> Hmmm, something must be wrong with your setup. Heartland worked fine form my
> harddisk (drive I:\res\new\heardlnd\ ). Even without hacking the game first!

I'll have to talk to Tony about that. Maybe I'll try to download it from
his page again, I couldn't the first time so I got it through e-mail.

Eric Noss
a.k.a
Mr. Maddog

3246. Re: Falcon/TT FastRAM

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <848787647@p24.f101.n323.z205.mbh.org>
Source record: 133376

Mille Babic wrote:

> I can't get the grips on all the sweet definitions on
> alternative RAM for Atari and Compatibles.
> Can someone explain what is, how fast, pins and limitations for:

> ST-RAM

This refers to RAM that's compatilble with the original ST RAM. All ST compatible hardware can access ST RAM. This hardware is:
* The video chip
* The DMA soundchip (STE, TT, Falcon)
* ACSI DMA (ST harddisks, diskdrive)

Al other RAM is called alternate RAM. From the programers point there is only ST and Alternate RAM. In the program header there is a bit than can be set to indicate the program can be executed in Alternate RAM and may allocate memory from Alternate RAM. With the Mxalloc() call you can control which type of RAM should be allocated.

> Alternative RAM
> Extended RAM

I think these two mean Alternate RAM.

> TT-RAM

This refers to a special kind of Alternate RAM. It's one of the types of RAM that can be installed in a TT (an other type of alternate RAM that can be installed in a TT is RAM on a VME card and that's not realy fast accesible RAM). This TT RAM can be accessed by the processor faster than the normal ST RAM in the TT.

> FastRAM

TT RAM is also called fast RAM, but other types of Alternate RAM that can be accesed by the processor faster than the normal RAM might be called fast RAM (ie some RAM extension cards on the Falcon).

Alternate RAM can be realised in many different ways, so you can't speak of pinnings and limitations of these RAM types.

> PS/2 RAM

This refers to a special kind RAM module. These modules are 72 pins simms and have a 32 bit bus (the simms in an STE are 30 pins and have an 8 bit bus.

Bye, Hans Wessels

3247. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <848784856@p24.f101.n323.z205.mbh.org>
Source record: 133377

> So, what's the concensus?

Please continue.

Hans Wessels

3248. Re: STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <57814v$sv0@zonk.geko.net.au>
Source record: 133378

>
>Hi all!
>
>
>This message is especially for Flinny (if he read it!).
>I think CAB/STiK are superbe, but when are the PPP versions coming?
>I would be really exited!
Congrats on discovering the wonders of Newsie - at last we can have
access to all those wonderful usenet groups! However, the latest
version is 0.64, available from John Garfield's excellent WWW pages.
Regards
Dave B

3249. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <57822a$sv0@zonk.geko.net.au>
Source record: 133379

>On 21 Nov 1996 15:41:16 GMT, Wojciech Hartman <harti@waw.pdi.net>
>wrote:
>
>>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
>>user interface? I need it right now! --
>
>>If such a think doesn't exist, I will have to get a PC to have the job
>>done.
>
> Thats one hell of an expensive web page maker, a bit dramatic?

As far as I am aware there are no HTML editors available for the Atari
range. However HTML language is dead easy to understand and you'll
learn alot more and be able to achieve alot more by buying a book on HTLM
language (choose from the 3000 at your local bookstore) and getting a
good text editor.
Incedently, Edith Pro (a text edt.) apparently has built in macros for
HTML called 'Kurzels'.
Good luck and may you produce many excellent WWW pages!
Regards
Dave B.

3250. Re: ZIP drive for ST ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <5781jq$sv0@zonk.geko.net.au>
Source record: 133380

>Hi ,
>
>Sorry if this has been covered a million times...
>
>I was an Atari ST user since '85 or so... Still use it exclusively
>for midi <c-lab > but have moved to a pentium for all else <got tired
>of looking at German>
>
>1. Is there a driver and tools program ported to the ST for ZIP drives?
Yep. Hisoft in the UK produce a CPX for controlling it and the latest
versions of HD Driver also support Zips and other removable media.

>2. is there a good emulator for the PC to Atari and Atari to Pc ?
For atari emulation on a PC, there's gemulator and MagicPC 5. On the
atari, things are good. The 'latest' emulator available is for Falcon
machines only and is a 286 16mhz board.

Regards
Dave B

3251. RATT SALAD AND BOMBS AWAY!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Jeffrey Vogel <flux@lightning.mgl.ca>
Message-ID: <329753B9.6C06@lightning.mgl.ca>
Source record: 133381

I am new to Atari (bought a used system) and new to the group (have mercy). The system: 1040ST (4MB RAM)/Megafile 30 Hard-Drive/SM 125 monitor. I am mostly running the CUBASE midi sequencer.

Currently, the system will not boot up properly with the Megafile Hard-Drive connected-bombs away and automatically re-boots ie. viscious cycle. However, as soon as I disconnect the HD, the system works OK albeit in tortoise mode.

I will be eternally grateful for any suggestions/recommendations on how to properly marry this system for a successful working relationship.

Thanks, jeffrey {;-(

3252. Re: Magic 5

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <578afe$ji8@fletch.fix.net>
Source record: 133382

mcooke@tyndale.apana.org.au (Malcolm Cooke) stated
>
>MagiC 5 is faster Calamus SL really files. All the programs seem to work
>better. Magic 5 is fully threaded except for the printing and display
>which needs NVDI5.
>
>There are some rouge CPXs which will cause problems with MagiC also remove
>these. Get the Latest version of Zcontrol and the latest version of
>WINCOLOURS.

So is there a virtual memory or a swap file system that will be integrated
into the MagiC/NVDI system anytime soon?

Also, where can I get ahold of the latest zcontrol?

*steve

--
EXTREMITIES DEATH METAL MAGAZINE
PO BOX 14356 - San Luis Obispo, CA 93406 - USA
Email: death@fix.net Fax: (805) 489-0386
Issue #2 out NOW! - Cannibal, Suffocation, Internal Bleeding, Dissection,
Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent),
Disgorge, Infamy, Psychrist, Immolation and more! $5.00 postage paid
($7.00 world) First 100 issues receive Pavement Music Comp. 'Road Kill Vol. 1'
S U P P O R T T H E U N D E R G R O U N D

3253. Re: GIF Animation

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961123225017.5854B-100000@usr01.primenet.com>
Source record: 133383

OHHHH great!!!!. Will it be only a viewer or an editor?????
I can't wait to get this....:)

On Sun, 24 Nov 1996, Simon Yardley wrote:

>Antony Lacey wrote:
>>
>> bjr@edison.ebicom.net previously gibbered to All ...
>>
>> Hiya Brian ...
>>
>> : >> handle the new animation gif's? I've tried a few with no
>> b>
>> b> CAB 1.5 displays them as well...
>>
>> Very well too!
>>
>> Does anyone know how to create them though?
>>
>> --
>>
>> Floating around aimlessly at All At Sea.
>
>Yes !
>
>I've got hold of some Linux source and recompiled it for TOS !
>I'll stick it on my web page soon.
>
>Simon
>
>--
>mailto:Si@zetnet.co.uk
>Work: Simon.Yardley@ArthurAndersen.Com
>Web: http://www.users.zetnet.co.uk/syardley/
>Sys: ~ Falc030 ~ 28.8K ~ 1 Gb HD ~ SCSI CD-ROM ~
>--
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3254. SC1224 monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: gee@teleport.com
Message-ID: <577k47$n29@nadine.teleport.com>
Source record: 133384

Atari SC1224 color monitor for Atari ST computer.

Works fine.

Asking $ 55 obo.

email: gee@teleport.com if interested.

==========
For the Online, Interactive Science-Fiction Adventure: "Caves of Orchorn",
please point your browser to: http://www.teleport.com/~gee/oii.html
==========
--
gee@teleport.com

3255. Re: Alternative IRC

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: atari@teleport.com
Message-ID: <575me1$254@nadine.teleport.com>
Source record: 133385

>Are you tired of the way "so-called" "Elite" ppl decides who are on irc?

I haven't noticed any such problem on irc.warnerbros.com

>I know I am! Join me and others at "#aatari"

You might be lonely...

>Go there! Only thrusted ppl (not onlt folks that's been on for 2 weeks and
>are "cool") will get ops!

"Thrusted?" How much thrust? I believe the Saturn V produced 7
million pounds...

Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade @ STarship |
| atari@teleport.com |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

3256. Stacey Selling as Parts!

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <576doq$9na@nadine.teleport.com>
Source record: 133386
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Parts, to be sold for parts. Not to be repaired. If you wan't to try to buy it to try to repair it? I'd advise against it. It is one of the first ones off the Assembly Line, without batteries. It's Switching Power Supply has been tested & works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold. Unless, of course, It's sold with the Stacey. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

3257. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <576cv5$99d@nadine.teleport.com>
Source record: 133387
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking. At BSC's Web Page you'll View, and
DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Have problems connecting with BSC's web page? Why not DownLoad
FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to
Request catalogs through E-Mail. Really, it's no inconvenience. All I
ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send
them to you by E-Mail Only. I'll get back to you after the weekend.
Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please
Direct any and all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

3258. is this another rip-off?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <578gmu$nmo@solaria.sol.net>
Source record: 133388

Hello everyone,

I want to know if anyone else has been having problems. About two
months ago (September) a particular person was advertising Atari software
and hardware for sale. I got in touch with this person and we made a deal.
I sent a check to his address on Sept 24th and he claims he never got it.
This person also claims he sent to me the Atari materials in question.
Now its been 2 months and I have neither my check back nor the hardware
he claimed to have sent to me. I'm not sure if he cashed the check yet,
but I feel I've been ripped-off. If anyone else has been having problems
with someone selling Atari hardware/software around mid September please
let me know; I would like to know if there is a pattern developing here and
whether or not I have to disclose this person's name. Respond via email.
Thanks.

--
Douglas Zander | many things interest me, too many to list
dzander@solaria.sol.net | here. if you want a profile :-) why not
Milwaukee, Wisconsin, USA | send me a letter? tell me about yourself,
"Over-looking Lake Michigan." | I'll tell you about myself.

3259. Re:New Stick

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <848808863.25778@dejanews.com>
Source record: 133389

I tried the URL for Fox and I had no problems with this page actually
I'm glad you took the time to post the address as this is a very good
sports page that I did not no about . It has good graphics and is well
displayed . Sorry you had problems connecting !

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3260. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <3e5_9611240251@genesplicer.org>
Source record: 133390

Trash 'em!

* LED v1.50 * For a good time call 702/736-2282!

3261. PARX Company on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: herve@alpes-net.fr
Message-ID: <997herve@alpes-net.fr>
Source record: 133391

Hi,

Get more news about PARX and their Atari products on the Web site :

http://www.parx.fr

Regards,

--
Brain Disengaged; Call Back Tomorrow.

Herv<unk> - Herve@parx.frmug.fr.net

--- JetMail 0.99beta22
* Origin: --==> THE BBS for ATARI <==-- Paris, France (NeST 90:800/1)
SEEN-BY: 90:8/0@nest.ftn 800/0 1 99
PATH: 90:800/1@nest.ftn

--

3262. Where is the source of vertical synchro in a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <5771e9$83t@bagan.srce.hr>
Source record: 133392

Friends!

I have a nasty problem with my Falcon for over a month now.
The closest service is 1300 km and 3 states away. The budget is thin. The need is big. The sorrow growing.

I mailed tons of people already, and posted that here also. Many of you contributed - thanks again. But so far, noone really answered the key question: Where is the source of vertical synchro pulse in F030?

The non-existance of vertical sync in my Falcon really causes another trouble: as it also serves as a readout pulse (telling to the system when it is time to read the screen memory and send the data to the picture D/A), the COMPUTER DOESN'T BOOT until it gets FIRST readout pulse. I discovered that I can produce a fake R.P. by touching the R50 - a 33 Ohm resistor which derives R.P. from vertical synchro. R50 is at the back of the motherboard.

After succesful booting, the computer executes the contents of an "AUTO" folder - if any - and refreshes the screen memory correctly. If I keep a finger (ungrounded) at R50 for a while, I can see the picture - but as there is no sync between readout and vertical pulse (and let's not forget the horizontal also) - it flies upwards-down like hell.

I believe that there is a device inside F030 which divides a HF from an oscillator by two factors, both contained in NVRAM registers, thus producing two synchronous signals - horizontal and vertical synchro.

Which device is it? Which signal does it use? What are other users of vertical sync in F030?

Please, tell me all you know. Reply to my personal e_mail and followup here if you want. You simply can't say too much on the subject.

tomo@fly.cc.fer.hr

Once again very thankful

Tomo

Who wanted what he could not

P.S. Resetting NVRAM, cleaning the mem-card contacts and stuff like that simply didn't help. The scope shows - there is no sync and that is the trouble.

3263. Re: Magic 5

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <mcooke-2311961004120001@tynslip2.apana.org.au>
Source record: 133424

In article <848423862.10949.0@[194.73.96.57]>,
"mail6@post.gateshead.ac.uk" <mail6@post.gateshead.ac.uk> wrote:

> Does anyone know if magic 5 has been released. If so could I would be
> very gratefull if you could email any changes since version 4. The
> version i have crashes at some points, and i don't know what is wrong
> with it.
I have been using MagiC 5 for a while and it works fine, Make sure you are not using any of the old system patches MagiC has fixed those.

MagiC 5 is faster Calamus SL really files. All the programs seem to work better. Magic 5 is fully threaded except for the printing and display which needs NVDI5.

There are some rouge CPXs which will cause problems with MagiC also remove these. Get the Latest version of Zcontrol and the latest version of WINCOLOURS.

3264. Alternative IRC

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nikson.dataphone.se>
Message-ID: <Pine.LNX.3.95.961123012221.3998A-100000@nikson.dataphone.se>
Source record: 133425

Hey guys!

Are you tired of the way "so-called" "Elite" ppl decides who are on irc?

I know I am! Join me and others at "#aatari"

Go there! Only thrusted ppl (not onlt folks that's been on for 2 weeks and
are "cool") will get ops!

// Tommy

```
*****************************************************
* The person behind this awful production was: *
* <-> jonaeson@dataphone.se <-> *
*****************************************************
```

3265. Mega STE AT-ONCE 386SX emulator for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Paolo <fov1186@iperbole.bologna.it>
Message-ID: <575gm2$foj@qualcuno.nettuno.it>
Source record: 133426

Vortex AT-ONCE 386SX emulator completed with fast ram .
Add a 386 PC into your Mega STe . Windows 3.1 and all major applications
runs correctly .

For sale at $ 75 (spedition cost not included)

Ciao

Paolo

3266. Re: Webspace Demo

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <89001815_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 133427

In article <572i1k$6cc@news2.qtm.net>
ebaiz@qtm.net (Edward S. Baiz Jr.) wrote:-

>I d/l the Webspace demo. It is interesting, eventhough everything is
>in French. I have not been able to get it to work since it usually
>locks up my DirecT60 when I try to do anything like load in a html
>file. Has anyone else d/l this program and tried it out?

Yep. The demo's crap!! :(Not worth the disk space or the phone bill in
downloading it I'm afraid!

One can only hope that the real $60 product is going to be a damn site
better!

Some people seem to think it's the business (in this newsgroup) but I've
tried it on my Falcon (TOS4.04 and Magic5) and it's shite!

I appreciate that it's just a demo (but please......)

STiK to CAB if the demo's anything to go by (pun intended :))

And yes this posting is meant be a bit controversial (I'm sick of people
'claiming' that the demo works) when it damn well doesn't.

I had great hopes for Webspace (from all the blurb on OXO's site) and thought
it sounded too good to be true (if the demo's anything to go by then it is)

And yes I speak/read French so that ain't the problem!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

3267. Re: Mark Baines anywhere?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E1As2t.1JG@cix.compulink.co.uk>
Source record: 133428

In message <727_algy@allatsea.demon.co.uk>, algy@allatsea.demon.co.uk said:
> dave@mbha.demon.co.uk previously gibbered to All ...
>
> Hiya Dave ...
>
> d> Subject says it all really. Does anyone know how to reach Mark
> d> Baines?
>
> Yep .. pop onto the board an Netmail him at 90:102/0.10@nest.ftn ....
> ;-)

or mbaines@cix.co.uk

Chris

3268. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E1As2u.1K6@cix.compulink.co.uk>
Source record: 133429

In message <573i8o$1do9@matisse.its.rpi.edu>, oyakea@matisse.its.rpi.edu
said:
> I just played with a freinds BeBox. I was amazed. a Falcon can't be
> compared to this machine.
> http://www.be.com/
>
> As a long time Atarian I can say to y'all. Y'all'll be AMAZED.
>
> PEACE - AMAL

What's a BeBox then?

Chris

3269. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GKXACIBYUP@kether.snafu.de>
Source record: 133430

In <574gmj$shm@newsserver.rrzn.uni-hannover.de> Andreas Kromke wrote:

>Mike De.Petris (mike@bbsgate.interware.it) wrote:
>: In uno strano messaggio del 21 Nov 96 leslieh@valis.worldgate.com
>: (90:700/104.1) scrisse al povero All :
>: l> C:/GEMSYS/MAGIC/XTENSION/ <--(that's for things like the CDROM.XFS, et
>:
>: Does any CDROM.XFS exist ? Does any TCPIP.XFS exist ?
>
>CDROM.XFS and RAMDISK.XFS both exist.

Nice, and when do we get TCPIP.XFS? ;-)

Ciao
Rene

3270. Re: Falcon noise?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Nov22175634@clisome9.rose.hp.com>
Source record: 133431

In article <Pine.OSF.3.95.961122111108.16520A-100000@acs2.byu.edu> FPINTO <fpinto@cougarnet.byu.edu> writes:

> On 21 Nov 1996, Titus Roth wrote:
> > > I am thinking of buying an used Falcon. Since it will be for sequencer
> > > use I was wonder how noisy is the internal fan? Is it cleary annoying
> > > or barely audible or what?
>
> > My solution was to put a paper clip in the vent at the bottom of the case.
> > This stops the fan from moving and eliminates the noise. I don't know how
> > this effects the longevity of the machine. As I understand it, the main
> > cause of aging in solid state devices is capacitors drying out and failing
> > while open. This delivers voltages to the delicate circuits and fries them.
>
>
> You'll have a fried Falcon soon! The heat is the worst enemy of
> electronic devices, specially those switching at high speed. Change the
> noisy fan for a low decibel noise fan. -Phill.

Thanks for the warning. What exactly does the heat do? Do you have a recommendation for a low decibel noise fan?

3271. Re: Mega STE AT-ONCE 386SX emulator for sal

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <575mo9$1vm@charm.magnus.acs.ohio-state.edu>
Source record: 133432

>Vortex AT-ONCE 386SX emulator completed with fast ram .
>Add a 386 PC into your Mega STe . Windows 3.1 and all major applications
>runs correctly .
>
>For sale at $ 75 (spedition cost not included)
>
>Ciao
>
>
>Paolo
>
Will this work with a TT? Is it internal?

Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

3272. Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32966a7a532e30@sn.no>
Source record: 133433

As some of you might recall I wrote a few weeks ago about problems that
I had with my harddisk when trying to change my driver from ICD to CBHD
(due to incompatibility with MiNT which I wanted to try out).

My drive kept crashing all the time although everything seemed fine when
checking the sectors etc. But I couldn't re-format it properly.
So I had an idea that I wanted to try out: visiting my brother who has an
Apple Macintosh- I connected my drive to his machine and formatted it.
From the manual that came with the formatter I found out that it did a
low-level format actually (the manual referred to "high-level" formatting
as "initializing").

Anyway, connecting my harddisk back to my STe I managed to reformat it and
start from scratch without any problems at all!!!
I didn't want to try to install any new driver until I was absolutely sure
I did it right, but yesterday I just got too tired of having to boot from a
floppy (and not get access to any AUTO-programs), so I started up the
CBHDCONF.APP program and went to the "installieren".

Well (sigh).... the problems have started all over again!
That is, I got 4 bombs every time I tried to boot from the harddisk and
nothing helped. I was able to reformat it with ICD's software, but I'm not
sure if I can trust the drive before all it's data is completely wiped out,
so- does anyone know of a low-level harddisk formatter program?

(my brother lives pretty far away from where I live, so it's a little
problematic trying to reformat it with the Mac again).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3273. Searching TOS image

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Ronald Hartwig <Ronald.Hartwig@Informatik.Uni-Oldenburg.DE>
Message-ID: <575rh4$bms@news.Informatik.Uni-Oldenburg.DE>
Source record: 133434
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.emulators.misc

Hi,

as I am trying desperatly to run an emulator together with GfA3.07 I need a TOS image 1.4 or 2.0.

I DO have an image 1.02(!) but it doesn't work with gemulator and probably won't work with all the other emulators.

MagiC 4.00 absolutly doesn't comply with GfA3.07. Somehow the file handling is broken, so I cannot access files properly via fileselectbox or direct input (even though it READS the files, it fails to list them or to detect the EOF properly :(((((

So please, is there any TOS image around? It would not be copyright violation as I DO own an ST.

PLease help
Ronald

ps: I would need an ftp access to it . I am not used to BBSs systems. I can offer a ftp space here, where YOU could download it too as well.
--
/ EMail: Ronald.Hartwig@informatik.uni-oldenburg.de __ // _ __ \
| http : //www.informatik.uni-oldenburg.de/~rhaug/ /\ / // | \ / |
| SMail: Haareneschstr.2, D-26121 Oldenburg |--| __ -/ |_/ __ |
\ Tel. : 0441-71590 / /

3274. Re: Atari MEGA ST2 for sale in Austin, Texas - As is/where is.

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: nkennedy@geocities.com
Message-ID: <575tnm$1ej@geraldo.cc.utexas.edu>
Source record: 133435
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <563ckj$o19@geraldo.cc.utexas.edu>, nkennedy@geocities.com says...

>Atari MEGA ST2 for sale in Austin, Texas - As is/where is.

Damn, this is still a popular machine.

I've received over twenty offers to date. The current high bid is $120. I promised in my original post to keep the bidding open until the end of the month, so you've still got time.

Even if you aren't willing to go as high as $120, you should still make an offer. If the high bid falls through for any reason, I'll take the next high bid. The current No. 2 bid is $100.

E-mail any offers to nkennedy@geocities.com

3275. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23128_hsideras@mettav.demon.co.uk>
Source record: 133436

Hi Andreas, on 21 Nov 96 you wrote: ...respect, brethren

a>
a> leslieh@valis.worldgate.com wrote:
: : >> said it had to be places in MagiC's APPS folder. Nowhere in the
: : >> manual does it mention what the APPS folder is or where it is
: : >> located...
a>
a> Get
a> ftp.cs.tu-berlin.de
a> /pub/atari/utils/misc/magin034.lzh
a>
a> This program allows editing magx.inf without text editor.

Does v0.34 fully support the extra options present in Magic 5? I found v0.33
helpful with Magic4 and hopefully this utility will be translated into
English soon.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3276. Re: GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <5761qg$pln@news.wco.com>
Source record: 133437

```
>
>
>
>
>: afn14016@afn.org wrote:
>: >
>: > The New Geneva 5 Multitasking (update) is great!
>: >
>: > Now it feels much faster,and I can run Cubase Audio.
>: ~~~~~~
>:
>: Prepare to be stunned. Running speed tests last night using GEM Bench
>: for an article I am writing, on my 4Mb Falcon both Geneva 5 and Magic 5,
>: when coupled with NVDI, came out with an average speed of 232%. I was
>: so amazed I checked it twice more. Looks like MagiC's speed advantage
>: is being eroded ;-)
>
><You should tell us if Geneva was used with or without MiNT.
>
>--
>
>------------------------
>ANDREAS KROMKE
>
>.....................................................
>Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
>Fragen Sie, was Sie fuer Ihren Computer tun koennen.
>
>
>
>
>Well, I was very impressed too, it feels much faster and SAM works too!
>We are lucky to have great Os (Genava & Magic)
>Raymond
>
>.
The 5 update is nice, but it still son't run Dr T's Omega II
sequencer. A disappointment, as that's my main program.

Duane O'D
```

3277. Re: FALCON MIDI FILE PLAYER ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <5767s3$e26@orm.southern.co.nz>
Source record: 133438

Hi there...

David William Beards (dbeards@f1.net.au) wrote:
:
: >Does anyone know of a midi file player that runs as an accessory on the
: >Falcon ?
:
: System solutions in the UK was developing such a program and developed
: it to a working beta version. Full GM spec too. But for some reason
: known only to themselves, development was stopped :-(

Does he mean a player that uses a MIDI sound module, or Falcon audio sounds? The former is certainly available in the form of SMF-Player. The program TDSM (The Digital Sound Module) hasn't come to light yet, but we can but hope!

I found SMF-Player on Atari ST Review cover disk from issue 34

Chris W.
/|\ ATARI Falcon030 16mb/340Mb/DSP/FPU

3278. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <5768op$e26@orm.southern.co.nz>
Source record: 133439

Hi there!

Chris Krowchuk (chris@compdirect.com) wrote:
: chriswil@southern.co.nz (Chris Wilkinson) wrote:
:
: >with a 120 mhz 68060!! I also see no reason why this machine cannot
:
: Only one problem with this idea Chris, the fastest 68060 available is
: 50MHz. You can run it slightly faster as we do in DirecT60, 30MHz bus
: and 60MHz CPU.
:
: A 66MHz CPU is planned, but again, this could not possibly run at the
: speeds posted "reliably".

Eh? I thought that CompDirect were already selling a 66Mhz DirecT60! Why
would Centek in France advertise their Phoenix060 as having a 120Mhz
68060 if such a chip was an impossibility!?!

If the post about the Centek machine is just a hoax then it is an
extremely poor one IMHO!!

Can anyone confirm/deny the specs for the Centek machine. These are they...

60Mhz 68060
33Mhz bus
66Mhz DSP56302 with slot for second DSP
Fast serial/parallel chip (IOP 683xx)
SCSI2 fast/wide (20Mb/sec)
Vocal Synthesis chip on motherboard
3 PCI slots
PCI video (Matrox Mystique 1280*1024*16.7M colours)
or (Matrox Millenium 1600*1200*16.7M colours)
etc...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3279. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <01bbd909$1b0b9ea0$37201fce@mcmahon>
Source record: 133440

Rich Tietjens <atari@teleport.com.REMOVE.THIS.TO.REPLY> wrote in article
<574s00$oha@ornews.intel.com>...
> Before I continue my quiet campaign against spam, I think I ought to ask
how
> everyone else here (who owns an Atari - don't even bother to answer,
> sinclap, your opinion is of no value) feels about it.
>
Rich,

Keep up the good work and destroy all SPAM! unless it spam,spam,spam,
baked beans, and spam.. Cuz i love it! (whistling spam song from Monty
Python)..

Relatively speaking... Sinclap = MORON x spam ^2

Sayonara!
Rory McMahon
mcmahon@inil.com

3280. Re: STiK WWW page updated again..

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <576dq5$ps0@mark.ucdavis.edu>
Source record: 133441

Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:
: Yep its been updated again.. new this time are,
:
: Stik 1.22 (bye bye jpeg buglet)

I think you meant 1.12, no? Anyway, STiK has been updated to 1.12 on the
Yolo Atari club pages (the US mirror of the UK STiK pages) at:

http://virtual-markets.net/vme/yac

(follow the link to "YAC's Atari Internet Resources")

.....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3281. Falcon/TT FastRAM

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <576gt3$om2@minox.tripnet.se>
Source record: 133442

Hi all!

I can't get the grips on all the sweet definitions on
alternative RAM for Atari and Compatibles.

Can someone explain what is, how fast, pins and limitations for:

Alternative RAM

Extended RAM

ST-RAM

TT-RAM

FastRAM

PS/2 RAM

Regards
Mille

Name : Mille Babic Atari Falcon030 40 Mhz
eMail: mille@tripnet.se New AES OpSys 96-07-18
WWW : http://www.tripnet.se/~mille 12MB RAM 540HD 800x600

3282. Falcon/TT FastRAM

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <576gsl$om2@minox.tripnet.se>
Source record: 133443

Hi all!

I can't get the grips on all sweet definitions for
alternative RAM for Atari and Compatibles.

Can someone tell me:

-"What is, how fast and how many pins is:"

FastRAM

Alternative RAM

TT-RAM

ST-RAM

PS/2 RAM

Extended RAM

Regards
Mille

Name : Mille Babic Atari Falcon030 40 Mhz
eMail: mille@tripnet.se New AES OpSys 96-07-18
WWW : http://www.tripnet.se/~mille 12MB RAM 540HD 800x600

3283. Re: GDPS??

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961123052314.4439A-100000@viking.cris.com>
Source record: 133444

All the OCR's that I have seen will also let you load in an image file. Usually an IMG. I personally use a Golden Image hand scanner and the Tray with Scanlite and Coalesce to stick the 2 halves together into a full page img and feed that to the OCR. Works fine! Check out Toad!

On Fri, 22 Nov 1996, TerryB wrote:

>I just got an Optical Character Recognition program for my 1040ST.
>It says that I need a GDPS scanner driver installed. Can anyone tell me
>anything about that and/or where I might find one?
>
> Thanks
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

3284. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <3296CFF9.65F6@ridgecrest.ca.us>
Source record: 133445

Chris Wilkinson wrote:
>
> Hi there!
>
> Chris Krowchuk (chris@compdirect.com) wrote:
> : chriswil@southern.co.nz (Chris Wilkinson) wrote:
> :

> Can anyone confirm/deny the specs for the Centek machine. These are they...
>
> 60Mhz 68060
> 33Mhz bus
> 66Mhz DSP56302 with slot for second DSP
> Fast serial/parallel chip (IOP 683xx)
> SCSI2 fast/wide (20Mb/sec)
> Vocal Synthesis chip on motherboard
> 3 PCI slots
> PCI video (Matrox Mystique 1280*1024*16.7M colours)
> or (Matrox Millenium 1600*1200*16.7M colours)
> etc...
>
> Chris W.
> /|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

Hey all,

When and where was the announcement made concerning
this "060 clone"?

Mike

3285. Re: Alternative IRC

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32965e80.22672668@news.airtime.co.uk>
Source record: 133446

On Sat, 23 Nov 1996 01:26:00 +0100, Tommy Jonaeson
<jonaeson@nikson.dataphone.se> wrote:

>Hey guys!
>
>Are you tired of the way "so-called" "Elite" ppl decides who are on irc?

Who?...NO ONE decides who goes on irc, everyone is able to join
channel #atari whenever they like, its a free thing?

>I know I am! Join me and others at "#aatari"

why do we need 2 atari channels?

>Go there! Only thrusted ppl (not onlt folks that's been on for 2 weeks and
>are "cool") will get ops!

and why would anyone want ops?, isn't that what your complaining
about on THE atari channel?
most irc clients (including the ATARI irc that arrives with StiK etc)
allow you to be on more than one channel at once, so having 2 atari
channels defeats the object of trying to exclude other people,

I really am at a loss as to why you would want another channel?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3286. HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Wojciech Hartman <harti@waw.pdi.net>
Message-ID: <576mnu$ksb@info.nask.pl>
Source record: 133447

Thank you to all who have answered for my question. It seems nobody wants me to spend money for a PC... --

By the way, I got a set of HTML control codes in a form of abbreviation list for a text editor Everest (ftp.cnam.fe/Applications/ html2krz.zip). It should to make from Everest a handy HTML editor. Very nice! \

(Regarding PC editors; there is one that comes completely free - GNNpress on www.tools.gnn.com).

Best regards,

Wojciech Hartman.

3287. Sound Studio for Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Wojciech Hartman <harti@waw.pdi.net>
Message-ID: <576mr8$ksb@info.nask.pl>
Source record: 133448

About two months ago I have downloaded a demo of a beautyful sample editing program Sound Studio by 0X0 Concept for Falcon. It has ALL the -- functions I would require from such a software and is very straightforeward for use. Demo version is fully functionable except monitoring.

I wanted to order a full version, then. I tried to send faxes and call all the numbers announced in the documentation (one in France and one in the Switzerland). They are all blocked, I've tried day and night. I sent some letters to both of the addresses - no answer.

Does anybody know what happened to the programers (0X0 Concept)? I would like to pay for a copy of the Sound Studio (Studio Son in a french version), regardless of their further support!

Wojciech Hartman.

3288. Email address of Thorsten Otto (orcs)

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3296f3281200809@xs4all.nl>
Source record: 133449

Hello,

Does anyone know Thorsten Otto's email address (if he has any)? Is
orcs still updated/developed?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

3289. CAB.ovl 120h doesn't work

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKXNEHURUP@wa.caeci.ol.ni.schule.de>
Source record: 133450

Hello!

I have STIK 1.12, CAB.ovl 1.18 and CAB 1.5.
This combination worked very well.

I read in the doc of the new CAB 1.5 that now in this version you can
use the new CAB 1.20h.
I tried it and make many different experiences and
sometimes 1.20h worked, but only online.

Not offline, even though Alexander wrote in
the doc, that this bug doesn't exist any more in the CAB 1.5-version.

Does anybody know what's wrong? Could it be that 1.20h doesn't work
with TOS 1.04?

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

3290. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3296da1f.574909@news.airtime.co.uk>
Source record: 133451

On Sat, 23 Nov 1996 00:48:58 -0600, "Rory McMahon" <mcmahon@inil.com>
wrote:

>
>
>Rich Tietjens <atari@teleport.com.REMOVE.THIS.TO.REPLY> wrote in article
><574s00$oha@ornews.intel.com>...
>> Before I continue my quiet campaign against spam, I think I ought to ask
>>how everyone else here (who owns an Atari - don't even bother to answer,
>> sinclap, your opinion is of no value) feels about it.
>>
>Rich,
>
> Keep up the good work and destroy all SPAM! unless it spam,spam,spam,
>baked beans, and spam.. Cuz i love it! (whistling spam song from Monty
>Python)..

and spam spam beans and spam...it hasn't got as much spam as spam
spam spam beans and spam?

>Relatively speaking... Sinclap = MORON x spam ^2

The guy is a pain in the arse, and we did get rid of him from this
newsgroup by everyone deciding not to answer him in here and not to
mention his name in any posting, it worked, he went, unfortunatly his
name seems to sneak back in, some people cannot resist the temptation,
he is very active in comp.sys.atari.advocacy so people should go call
him names there if thats what turns them on, You cannot actually go
about stopping his postings, apart from the fact that he is the most
annoyin person in here, more annoying than "send 5 dollar$" more
annoying than "meow meow" more anoying than dai@***** fingy postings,
but thats just our opinions and I dont see how he can be censord out,
best to do it same as last time, it worked, just ignore him?

"Mickey Mouse wears a Sinclap Watch"

As for Rich stopping spams etc, I would think everyone would agree
this is a good idea, more so after the recent meow attack! if you can
stop that sort of thing happening again then you keep up the good work
Rich :), does anyone really "want" spams to appear in here? no I think
not, Nice one Rich :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3291. 8M TT System for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <57728g$hfg@ssbunews.ih.lucent.com>
Source record: 133452

The following is posted for a friend: If interested
in the system, please contact him. His contact info
is at the bottom of the message.

Thanks for reading, Wayne

**********Message from Don Vicha**********
8 MB RAM TT030 (4 ST/4TT RAM)
100MB Seagate HD (inst. in 1994)
PCT 1426 MultiSync color monitor (VGA switch)
TTM 195 High resolution (19") monochrome monitor
Megafile 44 Syquest drive w/3 44MB cartridges
Blazer Star HPLJII compatible laser printer

Complete system (BTW: mouse is Golden Image
not an Atari mouse): $900 obo, includes a lot of
software (PageStream, Calamus SL, Works,
MultiTOS, Geneva, Arabesque, UltraScript,
Desktop Publisher ST, Ishar 2, etc.) and a 44MB
cart with "classic" shareware and demos.

I'll consider separate offers on the TTM 195 and
the Megafile if I don't get a bite on the full system.

E-mail and phone is as follows:

Donavan Vicha, Design Coordinator
ALA Production Services
dvicha@ala.org
312-280-1542

"Luminous beings are we ..." Yoda

3292. Re: GIF Animation

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <741_algy@allatsea.demon.co.uk>
Source record: 133453

bjr@edison.ebicom.net previously gibbered to All ...

Hiya Brian ...

: >> handle the new animation gif's? I've tried a few with no
b>
b> CAB 1.5 displays them as well...

Very well too!

Does anyone know how to create them though?

--

Floating around aimlessly at All At Sea.

3293. Help with CD-ROM Changer...

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <848832686_OASIS_@pcc-uky.campus.mci.net>
Source record: 133454

I picked up a Pioneer DRM-602X double-speed CD changer and I've attached it to my Mega ST 4 that has TOS 1.04/Adspeed...I'm using ExtenDos Pro v 2.41 (? latest upgrade) and while it works fine, and I'm able to access all 6 CD's, it still has one peculiar quirk. I can boot up with the CD cartridge holding all CD's in place and it installs itself fine...if I use the CD though, and any of the CD's are left in the forward position and I re-boot, it will go as far as the installing as X drive portion of ExtenDos and then crashes...it crashes anytime and everytime a CD is in the forward position. I can eject the CD cartridge, and reinsert it, so that once again all the CD's are in place (in the cartridge) and it will boot up fine again. Anybody have any idea whats causing this? BTW, I did try booting up with nothing but ExtenDos in the Auto folder, and no ACC's or CPX's active and it didn't make any difference. Also, to add insult to injury, I hooked it up on my TOS 4.04 Falcon with the exact same .CNF file and setup, and it worked fine...Could it be the difference in TOS versions? Thanks in advance for any info...! :)

--

_/_/_/

3294. Message to Sinclap!

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32971d18468b80@sn.no>
Source record: 133455

I've been in this group for several years now, and most people here are
very helpful and friendly.
But then there are those who want to stir things up a little- yes, you know
who I'm talking about ;-)

I don't mind people defending their views.... "my computer is better than
yours"- we all get carried away at times, and even though I get sick and
tired of your comments I have to see that you have the right to air your
views as well.

Nevertheless- keep those discussions in the appropriate group(s)!!!!
One of those is the "advocacy" group for the Atari computers.

The "comp.sys.atari.st" and "comp.sys.atari.st.tech" groups are for us who
have Atari ST computers and try to support each other by coming up with
relevant comments regarding software/hardware, solutions, tips....
eh.. why am I telling you all this?

The bottom line is: keep those discussions you're always so keen to get
into in the appropriate groups!!!!!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3295. WTB: Atari ST Book Laptop computer and ABC Laptop

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19961123070500.CAA19203@ladder01.news.aol.com>
Source record: 133456

WTB: Atari ST Book laptop and Atari ABC 386sx Latop computers, if anyone has either or both and wished to sell them or trade them for any kind of hardware: IBM, Sun, Apple, Atari, etc.... please respond.

cvendel@aol.com

Curt

3296. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <32971F16.605D@primenet.com>
Source record: 133457

Wojciech Hartman wrote:
> Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
> user interface? I need it right now! --
>
> If such a think doesn't exist, I will have to get a PC to have the job
> done.

I have used the WYSIWYG HTML editors on the PC platform. They are not
all that
they are cracked up to be. Generally I end up using a TEXT editor.
However, it
would be nice to have a TEXT-based Editor that new how to add the
special keyword
to make editing easier. Such that if you wanted to make a target, you
would just
press the target button. This would make some things easier, but its
not needed
to create great pages. I use ProTEXT to create web pages.

Ron
whittam@primenet.com

--

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

3297. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6490355_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 133458

In article <574gmj$shm@newsserver.rrzn.uni-hannover.de>
and@sun1.mim.uni-hannover.de (Andreas Kromke) wrote:-

>CDROM.XFS and RAMDISK.XFS both exist.

Andreas, I've never managed to find the DCROM.XFS, do you know where
it is available from at all?

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3298. Falcon/TT FastRAM

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <f14_9611231217@conchbbs.com>
Source record: 133459

FastRAM and TT-RAM refer to the same thing, namely addresses between $1000000 and $FE000000 which are connected directly to the 32 bit 68030 bus.

ST-RAM is accessed indirectly through the MMU chip, and uses either a 16 bit (ST) or a 64 bit (TT/Falcon) bus. The speed depends on whether the SHIFTER, BLITTER or DMA are busy. The MMU has a built in limit of 4 Mbytes (ST) or 16 Mbytes (TT/Falcon), however only 10 Mbytes are not used or reserved for other purposes.

Alternative RAM refers specifically to how Mxalloc() etc. handles the extra RAM. It normally means TT-RAM, but can include RAM from a VME card, for example.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

3299. Re: STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <848852184_OASIS_@flinny.demon.co.uk>
Source record: 133460

In article <575dvt$j7@charm.magnus.acs.ohio-state.edu>
faehnle.2@osu.edu (Matthew C. Faehnle) said:-

>
>I just got the new version of STiK. It still seems to have problems with some
>binary files. Try http://www.iguide.com/sports/ This is the website for Fox
>Sports. I still have to hit esc multiple times to get it to load.
>Matt Faehnle

I just tried this site with stik 1.12 and it worked flawlessly.. are
you sure you have the right stik version installed? eg stik1_12.zip
filesize of 60,461 bytes? If so can you send me your tcp values to
look at?. The site could also have just been very slow.. try pressing
control k a few times to see if this kicks it into action when it
stops.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

3300. Re: Webspace Demo

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32974652174f9d4@stud.ntnu.no>
Source record: 133461

Gary Priest (gary@the-gap.demon.co.uk) wrote:

>And yes this posting is meant be a bit controversial (I'm sick of people
>'claiming' that the demo works) when it damn well doesn't.

All the *implemented* features works here! I have a Falcon with MiNT
1.14/N.AES/MiNTnet and lots of other things installed, at Webspace
actually works!

Yes, it lacks a lot of things, but it still looks promising. Do you
remember v0.8 of CAb (When it was called HTML-Browser.)? Webspace
looks a whole lot better than the early CAB-versions.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

3301. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <32974652174f553@stud.ntnu.no>
Source record: 133462

Bruno Kozlowski (bkozlowski@nordnet.fr) wrote:

>
> Same thing with MintNet and PPPD 2.2.0, it can't set speeds below 300
>or over 38400. Over 38400 it prints an error message, but below 300 not,
>it just do nothing. It also works correctly with any previously set speed.

Are you sure about this? Have a look at my .ppprc...

```
lock
connect "/usr/etc/chat -v -f $HOME/$CHAT"
modem
crtscts
#debug
passive
defaultroute
# Modem 2 mit 57600 Baud
/dev/ttya
134
```

This works fine on my Falcon!

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

3302. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <577kk0$mom@orm.southern.co.nz>
Source record: 133463

Oh dear, I'm getting too old for this!!...

David Stevenson (djs@jet.uk) wrote:
: chriswil@southern.co.nz (Chris Wilkinson) writes:
: >I think Petey will find that his 'native apps' are actually composed
: >mostly of 68k code with a handful of core routines written to use the
: >true PPC RISC core.
:
: This is such utter nonsense. Yes, some of the OS is 68K, but most
: modern apps are proper PPC.
: Do you make this up? Why? Just because Petey talks so much bollocks, it's
: no reason for you to do the same.

I do not make this up. I have my info from people who use/sell/repair
mac. They say that their software is similar to software on my machine,
whereby _most_ code is written in 68k with a few routines written to use
the true RISC instruction set (in my case DSP56001, in the mac case PPC).
You would be hard pressed to write an entire OS on a RISC CPU now
wouldn't you? Surely it would make sense to code tasks that didn't
require much ponies in 68k, and leave the number-crunching to RISC? An OS
is hardly what you could call a number crunching application is it now...

I am glad that we agree on Petey talking from the south end though!! :)

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3303. Re: Need working(!) ST Emulator for GfA3.07D program

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn59cgch.3l.asmolar@smol.fast.net>
Source record: 133464
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

On 22 Nov 96 01:02:40 GMT, Ronald Hartwig <Ronald.Hartwig@Informatik.Uni-Oldenburg.DE>
wrote:
>Hi,
>
>I am really desperatly searching an emulator for PCs which emulates
>my 1040STFM with TOS 1.4 (I thin) or 1.2.
>
>Up to now I tried several:
>
>MagicPC (full version) : problems with fileselectboxes (*)
>MagicPC (demo) : No use, due to disc only file access
>Gemulator96 (demo, with MagicPC Magic_OS 1.0 96/6/26):
> same problems as MagicPC full version
>STonX : Is known not to run GfA3.x
>Tos2Win : Did not run (Page fault under W95)

Since the problem seems to be related to magic, why don't you try using
a TOS img with Gemulator (You can put a TOS image in place of magic, it'll
work)
STonX works fine with GFA2.0, I've never tried it with 3.x, but I don't
know why it wouldn't work.

3304. Re: Low Price TT ram

Newsgroup: comp.sys.atari.st
Date: 1996-11-23 00:00:00 UTC
From: erichall@zot.io.org
Message-ID: <577img$si4@zot.io.org>
Source record: 133465

Matthew C. Faehnle <faehnle.2@pop.service.ohio-state.edu> wrote:

> I just purchased 16 megs of TT ram for an incredibly low price!
<snip>
> ... 4mb x 8chip 30pin 70ns simms (the kind the TT uses) for $36 each! -
> that's about half the price of what my local computer store offers,
> probably because the simms are so hard to find.

Actually, I was meaning to followup on my own quest, which I posted about some 6 weeks ago now. Thanks to all who replied privately with comments, consolations, etc.... the bottom line seems to be that it's a crap shoot, but trial and error and a little patience will pay off.

I did finally find some 4mb x 9chip (parity) 30pin 60ns Siemens simms that have worked flawlessly and cost only $38.00 ($52.00 Canadian) a piece. The recent bump up in memory prices from their absolute bottom about 3 months ago, meant I paid about $8 more per chip than I would have at their lowest but still... $200 Cdn. for 16 MB of TT Ram, compared to the prices being quoted by certain <ahem> respected Atari dealers is excellent! Not to mention the $800 ($50/MB) you would have paid as recently as a year ago!

My own experience would indicate to stay away from both the newer 2 chip and 3 chip Simms as none that I tried worked with the TT (froze up after 5 minutes every time!), and stick with the 8 or 9 chip variety, with the 9 chip parity version being much more plentiful and usually cheaper.

3305. Re: WTB: 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Ron Pothier <falken@tstonramp.com>
Message-ID: <32989004.1430@tstonramp.com>
Source record: 133316

Got just what ya need. Its not stock, but its in excellent working condition. Its a 4 meg 1040 with TOS 1.4. I used it to run a BBS with it until a few months ago when I took the board down. Comes with manual, mouse, pad and a few games also. Shipping in the US is going to be about $10 if I have a box for it. If you want it, send a money order to:
Ron Pothier
9309 Placer Street
Rancho Cucamonga, Ca.
91730-4048

I will ship same day your funds arrive. Send me email and let me know okay, thanks.

3306. Floppy disk file(s) recovery

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: ds@feldspar.geology.uiuc.edu
Message-ID: <57a8rn$shq@vixen.cso.uiuc.edu>
Source record: 133317

Hi all,
This is a repost/retry (the last was a followup on a somewhat unrelated subject). Public thanks to Tom Lamparty (Lamparty@concentric.net) for sending his UNDELETE program for the Atari ST. I apologize if my repost annoys anyone.

Here's my question: I have some Atari-formatted diskes which have Dr. T's sequencer files on them. I think some of the files may have been accidentally deleted and want to try to recover them.

* How should I proceed?

* Is there an "unerase" command that works on the Atari ST?
(note: I have as yet been unable to try Tom's UNDELETE.PRG
but still wish to collect solution ideas)

* Are there disk utilities for the ST (or maybe even the IBM PC)
which will allow me to thoroughly analyze the ST disks?
(note: emphasis on IBM PC's, since that's what I have available
I've seen programs which change atari disks to PC disks by rewriting
a few bytes here and there)

* Can I make copies of the disk images and work on the images? How do I
do this on a PC before I make the Atari-formatted disk "PC readable
with one of the programs which does this? I'd like to keep my
originals as pristine as possible.

* Supposing I could do sector by sector recovery of the disks, does
anyone know the format of Dr T's MIDI sequencer files from the
late '80's?

Thanks in advance for any help you can offer me. As you can see I
am rather unfamiliar with the Atari ST (but am desparate to recover some
data for it!).

Dwight

Dwight A. Schwartz _____--_-____--________------___--_-_-_-_-_----------__
University of Illinois Department of Chemistry | Box 10-1 Noyes Laboratory
505 S. Mathews Ave. | Urbana, IL 61801-3664 | 217-244-2355 | 217-333-3776
i-net: schwartz@feldspar.geology.uiuc.edu | bitnet: schwartz@uiucscs_--___-
---

3307. Re: CAB Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <20902776_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 133318

In article <Pine.LNX.3.95.961123170721.6179A-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> wrote:-

> Has anyone started a list of the top ten reasons for CAB
>bombing??? I have used CAB on my own system (Mega STe, 4 Meg RAM, TOS
>2.06, ICD 6.5.5 Pro hard disk driver, monochrome) and only had occasional
>problems. Other members of our user group have just started using it
>and have had problems with it bombing. This includes different systems
>(Falcon, 1040 STe) and different TOS's.

Can't help with this one I'm afraid. I run it on a Falcon (TOS4.04 and
Magic5) and it almost never bombs. Once in a blue moon and then I can't
recreate it. And that is a damn sight BETTER than Internet Explorer 3 (which
GPFs all over the place - now that is unstable). Of course IE3 comes from a
massive multi-billion dollar software house and CAB comes from
Alexander Clauss. Strange huh.

> Also, which versions of the CAB.OVL and CAB_JPEG.OVL should be
>used? How many bytes are they?

Hmm. Not sure. I'm sure someone else can answer this.

> I recall seeing a message saying that the default parameters for
>STIK_CFG should be changed. What should they be???

I'm pretty sure the defaults will be fine. Flinny's set 'em up (I think) and
he know's what he's doing. I can't believe that he'd release it without the
right parameters.

> Will the stalled JPEG bug EVER be squashed????

Err. It has!!! Sound's like you haven't heard the NEWS.

Version 1.12 of STiK is what you want. Get it from Flinny's page and the
sticky jpeg problem VANISHES!! Hurrah!! And mega thanks to all those
involved!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

3308. Re: Magic 5

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <57aalr$j6@panix2.panix.com>
Source record: 133319

Could someone tell me how I can get a copy, demo or something of Magic 5?
Thanx!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3309. Re: Need working(!) ST Emulator for GfA3.07D program

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Brian Sturk <bsturk@nh.ultranet.com>
Message-ID: <3298B124.59D0@nh.ultranet.com>
Source record: 133320
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

Tony Smolar wrote:
>
> On 22 Nov 96 01:02:40 GMT, Ronald Hartwig <Ronald.Hartwig@Informatik.Uni-Oldenburg.DE>
wrote:
> >Hi,
> >
> >I am really desperatly searching an emulator for PCs which emulates
> >my 1040STFM with TOS 1.4 (I thin) or 1.2.
> >
> >Up to now I tried several:
> >
> >MagicPC (full version) : problems with fileselectboxes (*)
> >MagicPC (demo) : No use, due to disc only file access
> >Gemulator96 (demo, with MagicPC Magic_OS 1.0 96/6/26):
> > same problems as MagicPC full version
> >STonX : Is known not to run GfA3.x
> >Tos2Win : Did not run (Page fault under W95)
>
> Since the problem seems to be related to magic, why don't you try using
> a TOS img with Gemulator (You can put a TOS image in place of magic, it'll
> work)
> STonX works fine with GFA2.0, I've never tried it with 3.x, but I don't
> know why it wouldn't work.
What image needs to be replaced, I have a few TOS images but am unsure
what to replace. There are two files with the tos extension in the
Gemsys folder. If I could use the TOS image I'd be able to use the
emulator in English!!!!

3310. Re: Searching TOS image

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Brian Sturk <bsturk@nh.ultranet.com>
Message-ID: <3298B3EA.48DE@nh.ultranet.com>
Source record: 133321
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.emulators.misc

```
Ronald Hartwig wrote:
>
> Hi,
>
> as I am trying desperatly to run an emulator together with GfA3.07 I
> need a TOS image 1.4 or 2.0.
>
> I DO have an image 1.02(!) but it doesn't work with gemulator and
> probably won't work with all the other emulators.
>
> MagiC 4.00 absolutly doesn't comply with GfA3.07. Somehow the file
> handling is broken, so I cannot access files properly via
> fileselectbox or direct input (even though it READS the files, it
> fails to list them or to detect the EOF properly :(((((
>
> So please, is there any TOS image around? It would not be copyright
> violation as I DO own an ST.
>
> PLease help
> Ronald
>
> ps: I would need an ftp access to it . I am not used to BBSs
> systems. I can offer a ftp space here, where YOU could download it too
> as well.
> --
> / EMail: Ronald.Hartwig@informatik.uni-oldenburg.de __ // _ __ \
> | http : //www.informatik.uni-oldenburg.de/~rhaug/ /\ / // | \ / |
> | SMail: Haareneschstr.2, D-26121 Oldenburg |--| \__ -/ |_/ \__ |
> \ Tel. : 0441-71590 / /
I have many TOS images, I myself would like to use them with Gemulator.
I'll trade the Tos images for the names of the files to replace and how
to get it working with these images. :]
```

3311. N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: ashley.seabrook@zetnet.co.uk
Message-ID: <57abfv$mjl@irk.zetnet.co.uk>
Source record: 133322

Anyone have any experience of the N.AES MultiTOS replacement from Overscan? From the little I have seen at the Overscan site and others it looks good :-)

However, I don't think anyone is importing it into the UK. Is there an English version avaliable, perhaps in the USA or Canada?

Cheers,

Ashley Seabrook

3312. Re^2: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <920_mike@bbsgate.interware.it>
Source record: 133323

In uno strano messaggio del 24 Nov 96 guy@swampdog.demon.co.uk
(90:700/104.1) scrisse al povero All :
g> Well, one of the most useful is LIMITMEM.TTP which is used for all
g> those older programs which would otherwise multitask but insist on
g> grabbing all the memory. Run limitmem on the offending program and
g> specify the maximum amount of memory it can have and it will be done!

Can you give any examples of those programs ? Thanks.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Vuelan mariposas, cantan grillos la piel se me pone negra...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3313. Re^2: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <921_mike@bbsgate.interware.it>
Source record: 133324

In uno strano messaggio del 24 Nov 96 and@sun1.mim.uni-hannover.de
(90:700/104.1) scrisse al povero All :
a> CDROM.XFS and RAMDISK.XFS both exist.

What's CDROM.XFS ? Better then ExtenDOS ? Commercial product ? How much ?
Where ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Y el sol brilla brilla brilla...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3314. Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <538_RCain@nest.demon.co.uk>
Source record: 133325

Hi tbmarc@webspan.net, on 21 Nov 96 you wrote:

t> I'm having trouble running unprotected floppy games from my ST HD
t> using ICD Drivers, I have tons of games and I hate
t> using the DAMN unreliable 720k floppy's ..... Any suggestions?

It's unlikely to be an easy job, Marc.

If they are truly unprotected the cause of failure is not going to be the disc drivers.

Most floppy based games have their search paths hard coded and explicitly look for files on A:

For these you would need to crawl through the binaries with a sector editor looking for A:\..... and replacing with C:\.... (or whatever drive you want to run from).

Mind you, there are loads of other kludges in games s/w which could be causing the probs.

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3315. Re: New Stick

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: mfaehnle@freenet.columbus.oh.us
Message-ID: <57aimo$hga@login.freenet.columbus.oh.us>
Source record: 133326

martinr@hookup.net wrote:
: I tried the URL for Fox and I had no problems with this page actually
: I'm glad you took the time to post the address as this is a very good
: sports page that I did not no about . It has good graphics and is well
: displayed . Sorry you had problems connecting !

: --------------------==== Posted via Deja News ====-----------------------
: http://www.dejanews.com/ Search, Read, Post to Usenet

I have changed some parameters in my STiK configuration, maybe this will
help. I will have to try again. Thanks for the feedback.

3316. Re: north american atari dealer list needed

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <57agao$l9s@news.nevada.edu>
Source record: 133327

graphic@delphi.com wrote:
: heath alexander <heath@halcyon.com> writes:
:
: > the only dealer i have any contact with it toad. is there a list of
: >current dealers available?
:
: I'm going thru old atari mags to see what dealers are still out there.
: If you know of any currently "good" dealers, drop me an e-mail note & I'll
: post a list, for what it's worth (and assuming no responsibility)
: graphic@delphi.com

Dave Wiser
Wiser Electronics
3001 E Charleston
Las Vegas, NV 89104
(702)-385-7782
(702)-731-2608

- John J. Amsler
amsler@nevada.edu
"I STill love my MegaSTe!"

3317. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <848915334_OASIS_@land.demon.co.uk>
Source record: 133328

In article <574s00$oha@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>Keep in mind that, even if I cancel them, many articles will be visible for
>a day or more before they vanish; on some servers which do not accept
>third-party cancels, they'll remain visible until normal aging removes them.
>
>So, what's the concensus?

That's fine by me!

Ali.

--

zzz |\ _,,,---,,_ Shhhhhhh!!
zzz /,`.-'`' -. ;-;;,_.
|,4-))-,_. ,\ (`'-' Pookie's sleeping!
'---''(_/--' `-'_)
ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

3318. NOS 0.43 available

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <919_mike@bbsgate.interware.it>
Source record: 133329

```
Atari NOS 0.43 22 November 1996
by Mike De.Petris
mike@bbsgate.interware.it
2:333/608@fidonet.org
90:700/104@nest.ftn

Ok, after long time I took the Atari Demon NOS project from David Nash.
I just needed to make it work with my provider, which runs ppp on an NT
server with pap authentication, so this version concernes only this
problem, after long searches this is what I found:

Changes made to Jnos 1.11x3 to yield Jnos 1.11x4 (20 Oct 1996):
...
I tracked down the inability of Jnos PPP to accept a new IP address to how
ipcp_check() treated a local IP address suggested by a config NAK received
from the remote peer. This address suggestion was accepted only if the
local ppp address was undefined, ie, 0.0.0.0, and 'allow yes' was in effect
(this is the default). Once it became defined, no further changes were
allowed,
thus causing problems for Jnos which can redial and reconnect after a failure,
without reinitializing the PPP routines, in the case where the ISP peer is
assigning a (variable) dynamic address. I've changed pppipcp.c to not refuse
the suggestion of a new IP address, unless 'allow no' is in effect. The
previous behaviour can be retained by #defining PPP_NO_LOCALADDR_CHANGE, and
I'd like to hear why it might be needed! There's a comment in ipcp_opening()
that perhaps existing tcp connections should be shut down. This could be done
via a variant of the reset_all() routine in tcpuser.c ... but normal timeouts
and retries may suffice to clean up old connections.
...

So I took pppipcp.c from Jnos and recompiled the thing. Not so simple, I also
had to correct various points of the code, but don't warry, now it works.
The resulting executable are in four different archives:

N043.ZIP Atari NOS for any 68000 and dynamic IP addressing
Name Normal Packed CF Method Date Time
------------------------------- ------- ------- ----- -------- --------
NOS043.TTP 266204 143722 46.0% Deflated 24 Nov 9
------------------------------- ------- ------- ----- -------- --------
N043IP.ZIP Atari NOS for any 68000 and fixed IP (PPP_NO_LOCALADDR_CHANGE)
Name Normal Packed CF Method Date Time
------------------------------- ------- ------- ----- -------- --------
NOS043_NOIP.TTP 266216 143710 46.0% Deflated 24 Nov 9
------------------------------- ------- ------- ----- -------- --------
N04330.ZIP Atari NOS for 68030 and dynamic IP addressing
```

```
Name Normal Packed CF Method Date Time
-------------------------------- ------- ------- ----- -------- --------
NOS043_30.TTP 264741 143215 45.9% Deflated 22 Nov 9
-------------------------------- ------- ------- ----- -------- --------
N04330IP.ZIP Atari NOS for 68030 and fixed IP addr. (PPP_NO_LOCALADDR_CHANGE)
Name Normal Packed CF Method Date Time
-------------------------------- ------- ------- ----- -------- --------
NOS043_30_NOIP.TTP 264753 143243 45.8% Deflated 22 Nov 9
-------------------------------- ------- ------- ----- -------- --------
```

Feel free to cantact me by email for any questions.

I am currently porting the complete Jnos and Demon PC Nos to Atari, so y
get POP3 mailboxes, POST in news, and other "modern" features, but this 0.43
will work with Oasis or other software using old NOS 0.42.

Please write me, if you know of any source code worth to be included in Atari
NOS, the upgrade made by the author of NOS_POP3 would be very interesting.

N043_S.ZIP Is the archive with C sources.

All archives are available on my BBS, will soon be hatched in FAN I think, and
I will make a link at my homepage, until distributed on ftp sites.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3319. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Marc M <tbmarc@webspan.net>
Message-ID: <01bbda5b$a2bd1380$65469ace@marcm>
Source record: 133330

Roger Cain <RCain@nest.demon.co.uk> wrote in article
<538_RCain@nest.demon.co.uk>...
| Hi tbmarc@webspan.net, on 21 Nov 96 you wrote:
|
|
| t> I'm having trouble running unprotected floppy games from my ST HD
| t> using ICD Drivers, I have tons of games and I hate
| t> using the DAMN unreliable 720k floppy's ..... Any suggestions?
|
| It's unlikely to be an easy job, Marc.
|
| If they are truly unprotected the cause of failure is not going to be the

| disc drivers.
|
| Most floppy based games have their search paths hard coded and explicitly

| look for files on A:
|
| For these you would need to crawl through the binaries with a sector
editor
| looking for A:\..... and replacing with C:\.... (or whatever drive you
want
| to run from).
|
| Mind you, there are loads of other kludges in games s/w which could be
| causing the probs.
|
| Roger
| rcain@nest.demon.co.uk
|
|I've tried the sector edit thing, and got a few games to run successfully.
I think the problem with most games and programs
is a memory conflict with the HD drivers. It would be nice if someone
redid a bunch of ST games on HD with a nice loader.
Sorta like the MENU disks from days gone by.... Any crack coders
listening???

- Marc

3320. Re: Searching TOS image

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Stuart Simpson <SSIMPSO1@NETCOM.CA>
Message-ID: <32983472.362E@NETCOM.CA>
Source record: 133331
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.emulators.misc

Ronald Hartwig wrote:
>
> Hi,
>
> as I am trying desperatly to run an emulator together with GfA3.07 I
> need a TOS image 1.4 or 2.0.
>
> I DO have an image 1.02(!) but it doesn't work with gemulator and
> probably won't work with all the other emulators.
>
> MagiC 4.00 absolutly doesn't comply with GfA3.07. Somehow the file
> handling is broken, so I cannot access files properly via
> fileselectbox or direct input (even though it READS the files, it
> fails to list them or to detect the EOF properly :(((((
>
> So please, is there any TOS image around? It would not be copyright
> violation as I DO own an ST.
>
> PLease help
> Ronald
>
> ps: I would need an ftp access to it . I am not used to BBSs
> systems. I can offer a ftp space here, where YOU could download it too
> as well.
> --
> / EMail: Ronald.Hartwig@informatik.uni-oldenburg.de __ // _ __ \
> | http : //www.informatik.uni-oldenburg.de/~rhaug/ /\ / // | \ / |
> | SMail: Haareneschstr.2, D-26121 Oldenburg |--| __ -/ |_/ __ |
> \ Tel. : 0441-71590 / /

Hi, I am looking for the same thing (TOS image). It seems that
Gemulator doesn't work with my dumped TOS 1.0 image.
(I have a very old 1040st)

so if you get an image please email it to me, or perhaps let me know
where to obtain an image ...
thank you.

3321. WTB: 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Michael.Fitzpatrick@flight.org
Message-ID: <250_9611250105@flight.org>
Source record: 133332

I believe that I have one that I'm willing to part with. Need to check it out
to be absolutely sure.
---------- -//- ----------
Internet: Michael.Fitzpatrick@flight.org

3322. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <251_9611250105@flight.org>
Source record: 133333

AK> Before blaming MagiC, first take a look at MEMEXAMN. It tells
AK> you where all memory has gone. And you will see which
AK> application is responsible for this behaviour. APPLICAT frees
AK> all memory it uses. There is only the fragmentation problem.

Hello Andreas! I for one understand your explination that the memory is freed up. The problem - don't most Atari programs need a 'lump' of memory, and once the memory becomes fragmented, the small pieces are really not available? While this is not the 'fault' of anyone, it does mean one has less & less ram that is useable.

Or, do I mis-understand this?

> Just don't get me started on the file selector though... I
> know I rile people : up about it, but I still say I'm yet to
> find one that works 100% with Magic : and the MagxDesk one
> lacks features that were available in TOS 1.0! : : Will it be
> fixed? Official answer - no B^{<

AK> Would you please repeat the sentences about the file selector
AK> in simple English that can be understood by non-English and
AK> non-US people? I do not know the word "rile up" and "am yet to
AK> find".

I am _very_ happy & comfortable with UIS 3 myself. I use it _a lot_, and have grown used to it. No matter how good someone else's file selector is, I _always_ prefer UIS3. To me, it is not, 'which is better', but 'which I am comfortable with'. I really dislike programs that don't let me use UIS3. To me, any other file selector is not as good. (Even if it has some 'better' features.)

I don't know, but guess that this is what the guy is talking about in the above. To me it is not that your file selector is bad (I've never tried it! :), but it just isn't the standard I have used for seven years.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

3323. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961124Z211600.747jeremy@worldnet.fr>
Source record: 133334

In article <5768op$e26@orm.southern.co.nz>
chriswil@southern.co.nz "Chris Wilkinson" writes:

> Chris Krowchuk (chris@compdirect.com) wrote:
> : chriswil@southern.co.nz (Chris Wilkinson) wrote:
> :
> : >with a 120 mhz 68060!! I also see no reason why this machine cannot
> :
> : Only one problem with this idea Chris, the fastest 68060 available is
> : 50MHz. You can run it slightly faster as we do in DirecT60, 30MHz bus
> : and 60MHz CPU.
> :
> : A 66MHz CPU is planned, but again, this could not possibly run at the
> : speeds posted "reliably".

> Eh? I thought that CompDirect were already selling a 66Mhz DirecT60! Why
> would Centek in France advertise their Phoenix060 as having a 120Mhz
> 68060 if such a chip was an impossibility!?!

> If the post about the Centek machine is just a hoax then it is an
> extremely poor one IMHO!!

> Can anyone confirm/deny the specs for the Centek machine. These are they...

> 60Mhz 68060
> 33Mhz bus
> 66Mhz DSP56302 with slot for second DSP
> Fast serial/parallel chip (IOP 683xx)
> SCSI2 fast/wide (20Mb/sec)
> Vocal Synthesis chip on motherboard
> 3 PCI slots
> PCI video (Matrox Mystique 1280*1024*16.7M colours)
> or (Matrox Millenium 1600*1200*16.7M colours)

Hi!

These specs came from CENTEK itself!, in a snail mail which was sent to
the french ATARI users. Of course, these are the **first specs** for
Phenix 040/060. Nobody has said that 68060 120Mhz was already available!!
Hahaha!! I think it is planned for future versions of Phenix! CENTEK is
now working on the 040 version of Phenix. If you don't believe me, I could
send a copy of these Centek pages (in French) to someone by snail mail.
So, this person could tell you about what she read. Ok?

The (Demo?) version of DOLMEN (the OS) should be showed at Atari Show in Paris.
The boot will be available (when finished!) for the "CENTurbo 2" accelerative
cart (inside a 64Kb Flash Eprom). Graphic parts will be installed on hard disk.

Now, we aren't able to say anything more about it. Centek should give us more infos at Atari Show in Paris (December, 7th & 8th).

Regards

--
Jeremy Gillet - Paris, France

3324. Re: Chat to girls!

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <VA.0000004a.00013803@kim>
Source record: 133335
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.applications,comp.sys.amiga.emulations,comp.sys.amiga.games,comp.sys.amiga.hardware,comp.sys.amiga.marketplace,comp.sys.amiga.misc,comp.sys.amiga.programmer,comp.sys.apple2,comp.sys.be,comp.sys.cbm,comp.sys.hp.hpux,comp.sys.hp48,comp.sys.ibm.as400.misc,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.adventure,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.marketplace,comp.sys.ibm.pc.games.rpg,comp.sys.ibm.pc.games.sports,comp.sys.ibm.pc.games.strategic

> I think this is an offer for me to pay 3.99 $ per minute to talk to
> myself;-)

Does it mean you get an refund in return, if you start talking to others
insted 8-)

Greets
Kim

3325. Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: dave.lee@to.org
Message-ID: <fd2_9611250323@to.org>
Source record: 133336

Go for it. There was enough spamming from the MEOW group.

****** DAVE ******
--
| Fidonet: Dave Lee 1:250/823
|Internet: dave.lee@to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

3326. Re: GIF Animation

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Simon Yardley <si@zetnet.co.uk>
Message-ID: <32980A5F.1D37@zetnet.co.uk>
Source record: 133393

Antony Lacey wrote:
>
> bjr@edison.ebicom.net previously gibbered to All ...
>
> Hiya Brian ...
>
> : >> handle the new animation gif's? I've tried a few with no
> b>
> b> CAB 1.5 displays them as well...
>
> Very well too!
>
> Does anyone know how to create them though?
>
> --
>
> Floating around aimlessly at All At Sea.

Yes !

I've got hold of some Linux source and recompiled it for TOS !
I'll stick it on my web page soon.

Simon

--
mailto:Si@zetnet.co.uk
Work: Simon.Yardley@ArthurAndersen.Com
Web: http://www.users.zetnet.co.uk/syardley/
Sys: ~ Falc030 ~ 28.8K ~ 1 Gb HD ~ SCSI CD-ROM ~
--

3327. Re: STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: *csilver@kendaco.telebyte.com*.*
Message-ID: <5788kv$e1f@news.telebyte.net>
Source record: 133394

ID: <575dvt$j7@charm.magnus.acs.ohio-state.edu> Matthew said:

>I just got the new version of STiK. It still seems to have problems with some
>binary files. Try http://www.iguide.com/sports/ This is the website for Fox
>Sports. I still have to hit esc multiple times to get it to load.

Hello Kemosabe,

What a Web site...52 links, 4 jpeg's, 25 gif's, and more end tags than KMart.

Anyway, my Falcon downloaded&displayed the mess in 1 min, 25 sec.(no problems)
I'm using CAB1.5_030, STiK1.12, CAB.OVL1.18 and the WWWCACHE in a 4meg Ramdisk.
I could link to all sites(51) except the Football Bullentin Board. It has a
strange http ending...(could be offline) BTW: 28.8 Modem, TOS4.04

For Web page designers, you might check it out as it is a hodgepodge of every-
thing. HAD to Hotlist it though, because of all the good Sports info.

Hope this helps some Matt :) Ohio State vs Michigan? Oops...

Charles

Base jumpers 5, Space Needle 1 11/21/96

3328. Re: 1040STe W\ 4 Megs Ram Hard drive etc. 4 SALE

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbd9a9$59bbc940$e02774cf@default>
Source record: 133395

```
> Here's the breakdown:>
> $100. for 100 Meg SCSI Ext. Hard Drive with ICD
Link
> II Host Adaptor
> > Bruce Rickerd
> BRickerd@USA.net

Bruce-
Would you accept $75 for the hard drive and Link II SCSI adapter?
If so, will send you a check ASAP. Please let me know as I need it for
my
resurrected MEGA STE. Thank You.- /Danny/
>
```

3329. Re: Falcon for sale, -Cheap-!

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Gary Nelson <gfn@world.std.com>
Message-ID: <01bbd99e$7f0c6700$0f02000a@gfn.world.std.com>
Source record: 133396

Ron, do you still have the Falcon? Please let me know and we can work out
the shipping and such.
gfn@world.std.com

Ronald J. Hall <thechyld@pcc-uky.campus.mci.net> wrote in article
<848436256_OASIS_@pcc-uky.campus.mci.net>...
>
> Well, basically, I find myself with 2 Falcons, and I only need one. I
was
> going to use the 2nd one to run a BBS, but I've decided, after much
hard
> thinking, to continue to run my BBS with my current hardware/software.

> (I am going to upgrade the hardware though) Anyways, so I have a truly
> wonderful Atari Falcon 030 with TOS 4.04, 4 megs of Ram, and a 340 Meg
> hard drive. Everything works fine, no problems at all. Does -not- have
> the original software that came with hard drive-equipped Falcons but
I'm
> going to throw in lots of PD stuff...
>
> So, I'll take the best offer from $325.00 on plus buyer pays S & H...
> E-Mail would probably be the best way to reach me...Thanks! :)
> __
>
>
_/_/_/

```
_/
> _/ --> Sysop of The DarkForce! BBS....Call 1-606-886-9014 <--
_/
> _/
_/
>
_/_/_/
```

3330. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23203_hsideras@mettav.demon.co.uk>
Source record: 133397

Hi Neil, on 23 Nov 96 you wrote: ...respect, brethren

n>
n> hsideras@mettav.demon.co.uk writes:
>> ...and yet further still confused by the fact that any of these
>> directories can be pointed to one and the same directory, using
>> Environment variables!
n> In all honesty I've yet to figure out what Enviroment variables are or
n> what they're used for. Guess best left alone until I need to use them!
n> :)

As has already been mentioned, the location of AUTO\APPS is defined by an environment variable - maybe you need to start now <g>

If you've ever tried to start a program that couldn't find its data files or tried to launch one proram from within another and it's not been found, you need an environment variable. The more time goes on, the more the subject comes up IME...

n>>> On another point - today I was trying to free memory for a fairly
n>>> memory-hungry application. I tried downing the resolution, but I
n>>> noticed every time I changed res, I was losing more and more
n>>> memory...
>> I find myself *wanting* to change resolution quite frequently. The
>> fact of the matter, though, is that I can't seriously do it without
>> losing great wads of RAM at every opportunity.
n> So it's not just me then.

Certainly not. I'm not clear whether it's just something suffered by people running 68000 processors or whether it's everyone. Certainly, being stuck with 4Mb maximum memory, it comes up as a problem much sooner -with 14Mb I may not care tbh...

n> Have you noticed that *SOMETIMES* killing off MagxDesk from the program
n> manager and restarting it can free up some memory???

oo-er - never tried it...

>> It's not just resolution changing that's the problem though. If I run
>> APPLICAT, exactly the same thing occurs (even worse tbh).
n> Well, I've not yet had this experience with APPLICAT. But then I
n> haven't touched it in a while, either.

Run it once and accept a new program in there - I can lose up to 800k quite easily.

>> Just don't get me started on the file selector though... I know I rile
>> people up about it, but I still say I'm yet to find one that works 100%
>> with Magic and the MagxDesk one lacks features that were available in
>> TOS 1.0!
n> Well, yes, the included one is a tad basic, I will agree. At least it
n> deals with long filenames. Personally I use Selectric 1.10, and haven't
n> had any problems with it yet. Touch wood.

Selectric doesn't survive a resolution change under NVDI ET4000 (a Selectric problem AIUI) but it's what I've started using as the best compromise on size and capability - UIS is used on occasion too, but NVDI's replacement SHUTDOWN screws it up.

>> Will it be fixed? Official answer - no B^{<
n> The file selector or the memory problem??

Both I think.

n> An improved file selector we can live without for the time being I
n> guess, as there are alternatives available. But the memory loss problem
n> is a biggie.

Memory is the issue with me. I have to run a very basic boot setup to run Papyrus at all, so the likes of Freedom is a luxury that I can do without. Selectric is the best I can manage with.

n> Sometimes I'm forced to reset to regain the memory

Yup, but that totally negates the benefits of one of NVDI's features and wastes a fair bit of time too... Try closing desktop windows - sometimes it works (and sometimes it doesn't).

n> When you're down to 300K with no apps running, there's not an awful lot
n> you can do.

True.

n> However, Andreas must be reading this lot and possibly taking it all
n> quite personally. So I'd just like to say that MagiC is very good, and
n> no matter what we all say, you can tell that we appreciate it simply by
n> the fact that we use it every day. Certainly for me when I switch my
n> Falcon on it boots into MagiC by default. So Andreas, we are not
n> critisising your hard work, it's just there are a few little buglets
n> still in there that do take a layer of sheen off what is otherwise
n> wonderful.

On the whole I agree, but it really gets to me that we get something recently that seems to justify a whole new version number that doesn't begin to address some major shortcomings. I started using Magic with v4 and was prepared to make some dramatic changes to my setup to accomodate it, but I expect the obvious problems to be looked at as well as development in other directions (from which I get no personal benefit at all).

Regards, Harry Sideras - UK Association of Atari User Groups
##

sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3331. Dungeon Master on F030.

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: DBolt@mettav.demon.co.uk
Message-ID: <23200_DBolt@mettav.demon.co.uk>
Source record: 133398

Harry Sideras wrote to dhedberg@bengt.algonet.se - Dungeon Master on F030.

HS> HD?: Harddisk installation?. "+" - The game can be installed on HD.
HS> "-" - HD-Installation is not possible.
HS>
HS> A "?" means: unknown.
HS> "*" in front of the name: new entry!
HS> ">?<" means: Info maybe wrong (conflicting reports)!
HS> "Previews" are Demos of still unreleased, but upcoming games.
HS>
HS> NAME ST C MHZ DC AC STE SND HD?

HS> -
HS> Chaos Strikes Back C1 ! - - - - ! +
HS> Dungeon Master C1 ! - - - - ! ?

HS> -

If CSB is HD installable, how on earth do you do it? I've been playing it for so long from floppy and, although it won't make any difference to the speed, it would be nice to have it on HD, just in case the master disc decides to go belly up.

Regards,
David.

PS. Since CSB and DM use very similar code to load the game, if CSB /is/ able to be installed on a HD, then DM should be able to as well.

* Kivi (unregistered) 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3332. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23201_hsideras@mettav.demon.co.uk>
Source record: 133399

Hi Keith, on 23 Nov 96 you wrote: ...respect, brethren

e>
e> hsideras@mettav.demon.co.uk says...
>> Can someone describe each TTP file in the C:\GEMSYS\MAGIC\EXTRAS\
>> folder, how to use them, why to use them, when to use them, what other
>> utilities can be placed in there?
e> That's been true since MagiX! v2 came out in the UK, Harry.

Surprising the answer hasn't been made more obvious then...

e> ADDMEM was one I needed to use with JetMail which wasn't documented
e> anywhere and it was only being in NeST which helped me round that one.

This being Magic's equivalent of Foldernnn? Is that right? It's run from the normal auto folder? What error would I expect to get that indicates whether I need it or not? Does HDDriver's settings make it unnecessary or is it something completely separate? I still don't know.

e> LIMITMEM modified the PRG files it worked on, something I think is
e> unacceptable under any circumstances, but it didn't even remove the
e> extra code when you called it to remove the memory limitations. OK, I
e> could reinstall from a backup but should I have needed to?

So it's buggy? Is it fixed with M4/M5? Is it made unnecessary by the memory limitation option in Install Application of Magxdesk? It's run by dropping a file on it?

e> MagiC is a wonderful piece of coding but it will never achieve its full
e> potential until non-German users and, especially, developers get their
e> hands on decent documentation.

Absolutely right - it's been asked for from as long back as M4 was reelased over here. If it's used and understand people will be happier to program for it here too and it'll encourage people to buy it instead of being warned off by persistant unresolved incompatibility reports. I'm pleased to see Magic aware programs but I'm more than a little unhappy to know that there's little or no chance of them arriving in English unless the brave few employ their time free of charge to translate them.

e> How can you hope to make things compatible without decent documents
e> when programs which run beautifully under TOS and MultiTOS lock MagiC
e> solid? If it is not 100% TOS/MultiTOS compatible (and the authors tell
e> us it isn't) then it's incumbent on the authors and their suppliers to
e> give us the tools to sort things out.

And even arrogantly proud to say it's not compatible too - the onus is
certainly on them to document the differences ISTM.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3333. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23202_hsideras@mettav.demon.co.uk>
Source record: 133400

Hi Guy, on 23 Nov 96 you wrote: ...respect, brethren

g>
g> Well, one of the most useful is LIMITMEM.TTP which is used for all
g> those older programs which would otherwise multitask but insist on
g> grabbing all the memory. Run limitmem on the offending program and
g> specify the maximum amount of memory it can have and it will be done!

How? No question is asked and after a few seconds VT52.PRG just closes...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3334. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23204_hsideras@mettav.demon.co.uk>
Source record: 133401

Hi Andreas, on 23 Nov 96 you wrote: ...respect, brethren

a>
a> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
a> : Big time! In that I have a graphics card, I find myself *wanting* to
a> : change resolution quite frequently. The fact of the matter, though,
a> : is that I can't seriously do it without losing great wads of RAM at
a> : every opportunity.
a> : It's not just resolution changing that's the problem though. If I
a> : run APPLICAT, exactly the same thing occurs (even worse tbh). Worse
a> : still is that NVDI ET4000 has a replacement for CHGRES and SHUTDOWN
a> : that supposedly allows resolution changes without a reboot, but the
a> : memory loss problem is just as bad with CHGRES and the NVDI version
a> : of SHUTDOWN refuses to allow certain programs to be closed down that
a> : were perfectly happy with MagiC's own SHUTDOWN. The result is quite
a> : the opposite of the claimed 'resolution change without a reboot'.
a> Before blaming MagiC, first take a look at MEMEXAMN. It tells you where
a> all memory has gone. And you will see which application is responsible
a> for this behaviour.

Memexamn tells me nothing at all. An endless list scrolling up the screen is possibly of use to someone in the world, but it's not to me and I'd guess a large majority of others. I ran a few programs and duplicated my memory loss problem (very easily) - I ran Memexamn and could see only very few blocks of fragmented free RAM and no reference to any of the programs I'd used to cause the memory loss. Absolutely no use at all.

Instead, I ran FREEMEM.CPX and saw the 200k of fragmented memory - much more useful, but it still doesn't attribute the problem to anything.

If the problem isn't associated with MagiC or MagxDesk, whyis it sometimes possible to reclaim the memory by closing desktop windows (and sometimes not possible)?

a> APPLICAT frees all memory it uses.

If I only call Applicat and assign an icon or just install an application, why is memory fragmented when I return to MagxDesk?

a> There is only the fragmentation problem.

Why do you undervalue this? Fragmented memory is not available for any program to use - it is lost until after a reboot. If MagiC could somehow make the memory available to new programs when I try to run them I would be happy - but it can't as far as I know. Can it? If so, how?

a> : Just don't get me started on the file selector though... I know I
a> : rile people up about it, but I still say I'm yet to find one that
a> : works 100% with Magic and the MagxDesk one lacks features that were
a> : available in TOS 1.0!
a> : Will it be fixed? Official answer - no B^{<
a> Would you please repeat the sentences about the file selector in simple
a> English that can be understood by non-English and non-US people? I do
a> not know the word "rile up" and "am yet to find".

Sorry - an americanism...

To rile up = to annoy / aggravate / anger / irritate

Am yet to find = cannot find <etwas> yet

The file-extender mask can't be edited - it was available in TOS 1.0

Various problems with UIS, Selectric, Freedom 1.x, Freedom 2.x (some related
to the file selectors, some related to MagiC).

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3335. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GKYHCHAWUP@data.rhein-main.de>
Source record: 133402

In <577tqq$5j8@mark.ucdavis.edu> Eric Hays wrote:

> http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm
>
>I never took a look at the program, but offer you the URL out of my
>history files ;-)

Thank you, i try that page ;)
regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3336. PPascal source code/Tackle Box

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <5793kb$e23@tribune.usask.ca>
Source record: 133403

I'm trying to learn Personal Pascal 2 and I would like to know where I
can find some source code for any kind of program to give me some examples of
how to use the language.
Also, I have Tackle Box ST, and I think I'm missing a disk. I haven't
used it in a long time and I can't remember how many disks it came with.
I have 2 original disks and the backups I made of them. I can't find any
backups of any other Tackle Box disks. The reason I think I'm missing a
disk is because the manual mentions something about a disassember program
and I can't find it on any of the disks. Can I find this program in the PD.

Travis

3337. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <848910132_OASIS_@flinny.demon.co.uk>
Source record: 133404

In article <576dq5$ps0@mark.ucdavis.edu>
szhays@boris.ucdavis.edu (Eric Hays) said:-

>: Stik 1.22 (bye bye jpeg buglet)
>
>I think you meant 1.12, no? Anyway, STiK has been updated to 1.12 on the
>Yolo Atari club pages (the US mirror of the UK STiK pages) at:

Yeah yeah 1.12..
I keep calling is 1.22 for some reason :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

3338. drivers HP 600 for STe

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: nkf <nkf@druid.if.uj.edu.pl>
Message-ID: <3298B70B.2A2B@druid.if.uj.edu.pl>
Source record: 133405

Could anybody help me? I need HP 600 drivers for 1st Word +, any old version of Calamus and for Harlequin. Also I really need any virus killer. If you know where could I find any shareware (PD?) like that - please - let me know...

3339. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GKYLDFUUUp@tos.ak.planet.gen.nz>
Source record: 133406

In <56rjiq$6sp@jerry.loop.net> Steve Hammond wrote :

>>I was wondering if, with Stik and Magic 4 or 5 on a Falcon, is
>>multitasking of the internet possible. By this I mean, if your
>>waiting for a graphically intensive page to d/load in CAB, can you
>>launch into say, newsie or antmail and check mail?

>Nope - you only have one modem line and if is busy, it is busy. I have

This is not the case.

I regularly send/receive data to/from multiple machines at the same time over
a PPP connection and I only have a 14k4 modem!

For example, I might use aFTP to receive a file from an FTP server and while
that's coming down I might look at a WWW page with CAB and search for a file
with archie.

Naturally the speed of your modem has to be divided among all the data that is
being transferred. However, when looking at WWW pages, most of the time is
spent viewing the page, not on data transfer. In addition, many FTP sites
are quite slow and so you in fact get _better_ data throughput when transferring
to/from multiple ftp sites at the same time, even on a slow modem.

>successfully, with MagiC 4 (TT030) downloaded large files on a slooow
>night and gone into AtariWorks and done work, however. You do have to
>configure MagiC 4's time/slice to favor the backgound program more, so
>you don't lose the connection. A 1/10 ratio seems to work for me
>fairly well. With the Falcons slower clock speed, I don't know how
>well this would work :).

With MiNTNet, I can send and recieve data to multiple hosts at 14k4 in the
background, and there is simply no noticable slowdown at all. I can continue
using other applications and would never know from the speed/responsiveness
whether background data transfer was occuring or not. This is on a TT030.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3340. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <579bne$rkh@preeda.internex.net.au>
Source record: 133407

: Besides, HTML editors on the PC cost around $900 and $500 used. That's
: way too much for what a text editor can do on a basic level. But if you
: *already* have access to a PC, then Netscape Gold has a built-in editor.

uh uh! you got that wrong....netscape gold (free download) has an inbuilt
html editor. Any of the Hot Dog line of editors are downloadable as well
as many other assorted types!

: I'm sure someone will end up making a HTML editor for the ST soon, but go
: for something that's as less money as you can.

Everest has it's kurzel's but yes...a nice html editor for atari would be
nice! AND ONE WITH THE LOT!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3341. Re: is this another rip-off?

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <329820fe.558033@news.airtime.co.uk>
Source record: 133408

On 23 Nov 1996 21:50:54 -0600, dzander@solaria.sol.net (Douglas
Zander) wrote:

>Now its been 2 months and I have neither my check back nor the hardware
>he claimed to have sent to me. I'm not sure if he cashed the check yet,

If no cheque has been cashed then no one is ripping anyone off, even
though you do not mention names, it should not be too difficult for
anyone who keeps messages to look back and put 2 and 2 together, ?
I would have seriously found out wether the cheque had been cashed,
that HAS to be your first and major step don't you think,

Good luck, I have no idea who/what you speak of, but hopefully theres
no ripping off going on in here :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3342. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKYJEFVBUP@wa.caeci.ol.ni.schule.de>
Source record: 133409

Hello!

Must I have the HSMODEM07-version.

I have an older version HSMODEM04 or so installed.

Is it better to use the newer version. I have an old Mega ST4 with
TOS.1.4. I think the newer versions of HSMODEM are only better for
Mega STE and Falcons?

Does anyone know it better, please mail me?

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

3343. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GKYJEFVEUP@wa.caeci.ol.ni.schule.de>
Source record: 133410

In <57822a$sv0@zonk.geko.net.au> wrote:

>
>>On 21 Nov 1996 15:41:16 GMT, Wojciech Hartman <harti@waw.pdi.net>
>>wrote:
>>
>>>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
>>>user interface? I need it right now! --
>>
>>>If such a think doesn't exist, I will have to get a PC to have the job
>>>done.
>>
>> Thats one hell of an expensive web page maker, a bit dramatic?
>
>
>As far as I am aware there are no HTML editors available for the Atari
>range. However HTML language is dead easy to understand and you'll

That's not right.

Use HPING and you easily can create a WEB-PAGE. Editing is very easy
possible in any ASCI-Editor.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

3344. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <329856be1331331@stud.ntnu.no>
Source record: 133411

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:

>>fairly well. With the Falcons slower clock speed, I don't know how
>>well this would work :).
>
>With MiNTNet, I can send and recieve data to multiple hosts at 14k4 in the
>background, and there is simply no noticable slowdown at all. I can continue
>using other applications and would never know from the speed/responsiveness
>whether background data transfer was occuring or not. This is on a TT030.

This is my experience with MiNTnet too, and I'm using it on a Falcon.
MiNTnet (And MiNT-programs generally) is very stable and nice, I
wouldn't go back to MagiC and STiK unless someone (Andreas Kromke? ;-) pointed
a gun at my head.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

3345. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <329856be1330e40@stud.ntnu.no>
Source record: 133412

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

>Why do you undervalue this? Fragmented memory is not available for any
>program to use - it is lost until after a reboot. If MagiC could somehow

I don't know how "clever" TOS is, but if a program requests a block,
and there is a block of fragmented memory thats big enough, wouldn't
that block be used?

I don't think this problem is that serious. I'm now running
MiNT/MiNTOS/N.AES +++ and after 4 hours of use (No reboot.) I have
7792K free in 28 blocks, and the largest block is 7689K. This means
that I have lost 103K the last four hours.

I didn't have any real problems with fragmentation with MagiC either,
but since MagiC always crashed after an hour or two I don't know if
it's better or worse than MiNT when it comes to memory managment.

>make the memory available to new programs when I try to run them I would be
>happy - but it can't as far as I know. Can it? If so, how?

Relocating programs "on the fly" would be very difficult with
TOS-programs, I think you would need to modify the code itself
everytime you do it.

>Various problems with UIS, Selectric, Freedom 1.x, Freedom 2.x (some related
>to the file selectors, some related to MagiC).

I never had any problems with Freedom 1.15 when I was using MagiC 4,
but the MagiC fileselector was crap! When running some applications in
single-mode, the fileselector almost always turned up blank. No files
was shown, and nothing could be selected.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

3346. Re: CAB Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <848926208_OASIS_@flinny.demon.co.uk>
Source record: 133413

In article <Pine.LNX.3.95.961123170721.6179A-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>
>
> Has anyone started a list of the top ten reasons for CAB
>bombing??? I have used CAB on my own system (Mega STe, 4 Meg RAM, TOS
>2.06, ICD 6.5.5 Pro hard disk driver, monochrome) and only had occasional
>problems. Other members of our user group have just started using it
>and have had problems with it bombing. This includes different systems
>(Falcon, 1040 STe) and different TOS's.

It really depends on lots of things.. seems random to be.. and it only
happens once in a blue moon.. much less than netscape or MSIE anyway
:)

> Also, which versions of the CAB.OVL and CAB_JPEG.OVL should be
>used? How many bytes are they?

Well everyone should have no problems with cab.ovl 1.18 some people
have problems with cab.ovl 1.2 and 1.2h..
Cab_jpeg.ovl just use the one in the cab release you have.. unless you
want to use the jpegd program on the falcon if you do use the version
supplied with it.

> I recall seeing a message saying that the default parameters for
>STIK_CFG should be changed. What should they be???

Well here are mine.

TTL = 64
PING_TTL = 255
MTU = 576
RCV_WND = 4096

> Will the stalled JPEG bug EVER be squashed????

Its gone.. try getting stik 1.12 from my www page.

Nick.
--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

3347. WTB: 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: jmzorko@aol.com
Message-ID: <19961124150400.KAA19382@ladder01.news.aol.com>
Source record: 133414

I'm looking for a stock 1040ST, and will pay up to $75.00. If anyone is selling one, please let me know. Thanks!

|| | |||
|| | ||| JMZorko

3348. Re: PPascal source code/Tackle Box

Newsgroup: comp.sys.atari.st
Date: 1996-11-24 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <579rr6$3or@nnrp1.news.primenet.com>
Source record: 133415

> Also, I have Tackle Box ST, and I think I'm missing a disk. I haven't
>used it in a long time and I can't remember how many disks it came with.
>I have 2 original disks and the backups I made of them. I can't find any
>backups of any other Tackle Box disks. The reason I think I'm missing a
>disk is because the manual mentions something about a disassember program
>and I can't find it on any of the disks. Can I find this program in the PD.
>
I think there are only 2 disks. That's all I can find.

John
*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

3349. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961125143847.24145A-100000@acs2.byu.edu>
Source record: 133216

> In article ("Christopher Good") wrote:
> >What's a BeBox then?

The excitement of the BeBox is based in the use of two PPC
Motorola microprocessors working in symmetric multiprocessing,running PPC
native code, etc. I found some info about the audio hardware that seems
interesting to me:

Beginning quote:

I/O Board Components and Connectors
Qty Component Connector
--- ----------------------------------- --------------
1 "GeekPort" 37-pin D-shell
4 Advanced serial ports 9-pin D-shell
1 Mouse port, PS/2-type 6-pin mini DIN
2 Joystick ports 15-pin D-shell
2 MIDI out ports 5-pin DIN
2 MIDI in ports 5-pin DIN
3 Infrared (IR) I/O ports 6-pin mini DIN
1 Internal CD audio line-level input 5-pin strip
1 Internal microphone audio input 4-pin strip
1 Internal headphone audio output 4-pin strip
2 Line-level input (L/R) RCA jacks
2 Line-level output (L/R) RCA jacks
1 Microphone input stereo phono jack 3.5 mm
1 Headphone output stereo phono jack 3.5 mm
1 16-bit stereo sound system
@ 48 and 44.1 KHz

We demonstrated that 16 channels mixed in software had no problem
on our machine. Remember that the PowerPC 603 is a very fast
processor compared to 680x0 family members, and we have two of them.
Also do not forget that our system is unencumbered with layer upon
layer of software, and unlike the Mac, we are 100% native PPC code.
We also support the ability to set priorities of tasks, so it is
even possible to *effectively* dedicate a CPU to a thread (actually,
the task may bounce from CPU to CPU).
The Be OS currently supports AIFF, WAV, and Sun-NeXT audio.

But, as an electronics people, I want to see the "Geek Port"

"GeekPort" is a new feature connector unique to the BeBox. It
provides digital and analog I/O and D.C. power through a 37-pin
connector at the back of the chassis. This port is aimed at
experimenters and small entrepreneurs so that they may bring unique

functions to the BeBox. The GeekPort is located on the ISA bus and
can be accessed by the CPU, a PCI busmaster card, or an ISA
busmaster card.
End quote. www.be.com

I'm sure that there is a lot of influence from our beloved
platform. You know the say, "after getting the hardware, the only thing we
need is a whole bunch of software" (and good company management ;->)

)))) End informative session(((((

((((((-F.))))))
UTAH * USA * 1996

3350. Re: NED PLAYER v2.2

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <17413598_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 133217

In article <Pine.BSI.3.95.961125084050.20743A-100000@fest.stud.fee.vutbr.cz>
Sumbera Petr <xsumbe00@stud.fee.vutbr.cz> wrote:-

>I have just done new version of NED PLAYER v2.2.
>
>You can now get N_PLAY22.LZH on my page:
>
>http://www.stud.fee.vutbr.cz/~xsumbe00
>
>-What it is? Here is small info:----------------------------
>
>NED PLAYER 2.2
>Simple sample player for ATARI STE/TT/FALCON. Now you can
>change smooth frequency from 6 to 25 kHz in mono (SW MODE).
>And it automatically recognize some sound formats
>(SAM,DVS,SND,AU,WAV).

I'd just like to add that there is a tiny program available on my pages
called BackPlay. This can be used in conjunction with NED PLAYER and CAB so
that you can seamlessly play samples from within CAB without any windows etc.
being displayed in NED PLAYER.

This will be even more useful when CAB recognises <BGSOUND> :)

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

3351. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <849023296_OASIS_@nordnet.fr>
Source record: 133218

In article <574s00$oha@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>So, what's the concensus?

The consensus is with you, no pity for spams and make money fasts.
Thanks for your work!

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3352. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: marcl@NL.net
Message-ID: <57d49j$66t@solair1.inter.NL.net>
Source record: 133219

: In your Auto folder, you should have:
: DRVIN.PRG very important!

In another newsgroup it was stated that DRVIN.PRG must be loaded in de autofldr *before* MFP.PRG.

BTW: Any idea where I can find an actual version of DRVIN.PRG and MFP.PRG?

Regards,
Marc_Laan_Amsterdam_Netherlands

3353. Mega STE/120Mb HDD/SM124 monitor: Quad Speed CD-ROM: 40Mb Ext. SyQuest Drive

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AEBFD5AA966848705@polyprss.demon.co.uk>
Source record: 133220
Cross-posted to: comp.sys.atari.st,demon.adverts,easynet.adverts,midlands.advert,northwest.ads,uk.adverts

```
Atari Meag STE: 16Mhz - TOS 2.06 - 120Mb int HDD - sep keyboard: Ext 40Mb
SyQuest Drive: ICD Link2 cable and ICD Utils: Quad Speed Ext CD-ROM.

For full details, see

http://www.polyprss.demon.co.uk/atari.html

or email

atari@polyprss.demon.co.uk

K Hornby
--
```

3354. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: kenkast@delphi.com
Message-ID: <xXNXJTG.kenkast@delphi.com>
Source record: 133221

I just bought (upgraded to) magic 5.o3. Is there some way to get these bugfixes?
Also Applicat does not seem to work for me either in 4 or5.
Regardless of what applications I install, when I double click on a file I am invariably sent to the viewer that is installed. That is if I click on a STW file (atariworks), which is registered to Atariworks, I still get the viewer. If I don't select a viewer, I get a dialog saying that there is no application isntalled (even though there is)
Any suggestions?

3355. 500 Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AEBFD5A99668486C9@polyprss.demon.co.uk>
Source record: 133222
Cross-posted to: comp.sys.atari.st,demon.adverts,easynet.adverts,uk.adverts

500 ShareWare Calamus Fonts from only 15ukp including UK postage.

Please see:

http://www.polyprss.demon.co.uk/fonts.html

or email:

cfns@polyprss.demon.co.uk

for full details

K Hornby
--

PolyPress SOHO Support Services: wp; dtp; scan; ocr; www services
...consolidating traditional and contemporary schemes to offer comprehensive
support to small/home offices and individuals alike: at affordable prices...
services@polyprss.demon.co.uk --- http://www.polyprss.demon.co.uk/
call/fax: +44 (0)1524 381 581

3356. Error Message...?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849031514_OASIS_@pcc-uky.campus.mci.net>
Source record: 133223

Does anybody have any idea what this error message means?

(in a dialog box with the ! and [Abort])

Error # 034
PC>$000000

It keeps popping up occasionally on a TOS 1.04/4 meg/Adspeed equipped
Mega ST I'm using...Thanks in advance! :)

--

```
_/_/_/
```

3357. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961125184204.8501C-100000@ns1.ptd.net>
Source record: 133224

On 25 Nov 1996, David Stevenson wrote:

> "Mr. Maddog" <mrmaddog@ptdprolog.net> writes:
> >That's the thing the disappoints me, when PPC first came out...it was to
> >be a multi-OS platform that runs Intel and Mac based programs on the Power
> >PC which is quite fast.
> I think you confuse "PowerPC" with "PowerMac". There _are_ PPC
> machines running Windows NT. There are PPC machines running MacOS.
> There just isn't a machine that runs both, currently. This is not
> a problem with the PPC but with overal machine design.

No, I never confused "PowerPC" with "PowerMac", Power PC is what you lazy
typists call PPC :)

My beef is that at the beginning, IBM promised a PPC computer that will
run Intel-coded programs much like PowerMacs run Mac apps w/68K code.

And how about a PPC that runs DOS programs as well as 32-bit Windoze, eh?
Never could find a NT workstation at Wal-Mart :)

> There are forthcoming machines with a new design that can run both.

I'll believe it when I see them in the stores. Never did took PSX or
N64 seriously till I saw them on display :)

Eric Noss
a.k.a
Mr. Maddog

3358. Re: Speech synthesiser

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961125184855.8501D-100000@ns1.ptd.net>
Source record: 133225

On Mon, 25 Nov 1996, dave wrote:

> Does anyone out there know if there is a speech synthesiser for the TT? What I
> have in mind is a program which will read from a text file and send out
> synthesised speech (quality doesn't matter) to a standard format sound file
> (wav, avr or something).
>
> Is there such a beast? Does anyone know how to program such a beast?

Only thing I've seen for ST computers is STSPEECH, a machine language program that's called from other programs to talk. Like all Speech synths, it sounds goofy.

I have a STOS program that can tap in ST Speech and read out a whole text file. Just make sure you don't have any square brackets as this locks the program up. This one game, Squared Off, uses it and was cool. It would also go great with an Eliza program, imagine typing in all goofy stuff just to get funny responses. We did that in my dorm wing :)

"And the farmer says..."

Eric Noss
a.k.a
Mr. Maddog

3359. Re: A new 'o3o CAB

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: uch435@HRZ.Uni-Dortmund.DE
Message-ID: <57d3b3$81k@nx2.HRZ.Uni-Dortmund.DE>
Source record: 133226

Jo Even Skarstein (josk@stud.ntnu.no) wrote:
: I've used for a couple of days now, and while it indeed is faster when
: formatting pages,

To end up all the speculations:
In fact, CAB030 is about 30% faster when formatting /tables/.
I did the complete beta-testing concerning this topic.
The speed-advantage results are true for a real 68030-processor.
What will happen on on a 68040, 68LC040 or 68060, I can't say -
because I have none available.

On a PowerMac running MagiCMac, i.e., the 68k-emulation mode,
you will notice definitely /no/ increase in performance; not a
tenth of a second.

This is due to the 68k emulation the PowerMacs have built in.

Hope this helps,

Greetings,

Jens

Jens Cardinal, Am Muenzenkamp2, 44319 Dortmund; Germany

e-mail: uch435@uxp1.hrz.uni-dortmund.de

3360. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <329A306B.1E6B@ridgecrest.ca.us>
Source record: 133227

Guy Harrison wrote:
>
> In article <329856be1330e40@stud.ntnu.no>
> josk@stud.ntnu.no (Jo Even Skarstein) said:-
>
> >Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
> >
>
> I bet all the memory was grabbed by the singlemode program. I have
> found that programs requiring singletasking are invariably those that
> hog all the memory as well.

I noticed under MagiC Mac that Pagestream likes to hog a bunch of
memory as does Calamus. I tried Limitmem on Pagestream and the
application would then lock up MagiC Mac. I don't remember the results
running Calamus. Now I have MagiC 5.?? for my Falcon. As I understand
this thread, I don't need to run limitmem on any application as that
is taken care of by MagiC, and hopefully MagiC Mac 2.0 (if it ever
arrives
in the states). Heck, i'm still trying to decide if I should load
MagiC 5 at all:).

While we're on the subject of MagiC 5, should a seperate area be set
aside
for files with long file names or will the harddisk driver still see
them
when running under TOS an not over write the areas?

Are the bugs worked out with loading MagiC into fast ram with the
starting
address the same as the TT's?

Mike

>
> There are also supposedly "multitasking friendly" ones which initially
> hog all the memory then hand it back. In many respects these are
> worse! Fragmentation here is a positive bonus. :-)
>
> --
>
> Guy Harrison
>
> Email guy@swampdog.demon.co.uk
> swampdog@dial.pipex.com
> Web http://www.swampdog.demon.co.uk/index.html

>
>

3361. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <329A3118.4331@ridgecrest.ca.us>
Source record: 133228

Arthur Marshall wrote:
>
> In article <56q7fv$73r@ornews.intel.com>
> atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-
>
> >Try Lview Pro, Fred. It handles every file type I've been able to throw at
> >it so far; it can handle PCX files, and will allow you to manipulate the
> >color map as well.
> >
> Where can this be got from? Sounds like what I need, too.

I didn't see the whole thread, but Lview Pro is for Windows.
Wasn't sure if you were looking for TOS apps or Doez ware.

Mike

>
> --
>
> Arthur
>
> ---
> arthurm@zetnet.co.uk
> Cajun, Zydeco & Narrowboats Inc
> ---
>
>

3362. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <329A31E0.75D6@ridgecrest.ca.us>
Source record: 133229

Kill Kill Kill

Thanks Rich

Mike

3363. Re: Welchers & my first auction

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <329A36BA.39A1@ridgecrest.ca.us>
Source record: 133230
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

Rich Tietjens wrote:
>
> In article <57ci1i$9s0@news1.gte.net>,
> smedley@gte.net (Dan Mazurowski) wrote:
> >
> >Does everybody else around here go through this when they have an
> >auction? Any tips on how to avoid losers like wjwhitney2 in the
> >future?
>
> Don't accept bids from AOL. Anyone who has an option will get a real ISP;
> anyone who can do so, and has not done so, clearly has a clue shortage.

Personaly, I don't like "auctions" in the newsgroup. If you have
something for
sale, post it with a price. If it dosen't sale, post it again later, but
I hate
to read through all of the "auction updates". If you sell an item to
someone,
be very clear on what the item is for and its condition. The next step
is
pretty easy. Get the money in advance. On most items I sell I offer to
buy
the item back within a few days, minus shipping, if the buyer is not
happy.
I usually do a follow-up email to check again if they were satisfied
with the
purchase.
Insure the package for the sale price at least. I sold a C-Lab Mark X
mother
board for quite a large sum this way. We both ended up happy. I have
sold
box loads of older Commodore and Atari items this way as well.

Auctions shouldn't be used for three dollar games. Just advertise
what you have for sale. If you don't know what you want for it,
give it away.

Mike

>
> ----------------------http://www.teleport.com/~atari-----------------------
> ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
> NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
> email for subscription details and further information

> Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
> --------------------ftp://ftp.teleport.com/users/atari---------------------

3364. Re: any known problem with MAXTOR HD's ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <329A561F.4D60@airmail.net>
Source record: 133231

Fabrice Gamberini wrote:
>
> Hello,
>
> I am about to buy a used -- and dirt-cheap -- Maxtor SCSI drive to upgrade
> my megaST config. i wondered though if there were any known problems
> regarding this brand of Hard Drives on STs.
>

Hi Fabrice,

I have a Maxtor 7345S that recently had me pulling my hair. It somehow wouldn't let me write to it anymore. I used an adaptec 1542 controller on a PC to re-format it. Since then it has been great. One thing tho, Maxtor tech support says they have discontinued the scsi version of their drives and no longer want to repair them. Could have been that tech was having was having a bad day. I haven't heard anything officially about that. See ya.................j

3365. FS: Atari hardware and software

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: JPasquini@gnn.com
Message-ID: <57ds92$ok4@news-e2d.gnn.com>
Source record: 133232

I have a good assortment of Atari ST hardware and software that I would like to get rid of. The bunch includes 2 1040's, one 520, several related hardware items, a couple of SM124 monitors, and LOTS of software (no games, just applications and utilites). I also have an extra mouse for sale. If interested in anything, or you are looking for something, please let me know and I'll get back to you. Thanks!

3366. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov25.231925.1@cobra.uni.edu>
Source record: 133233

In article <57cr7q$ejs@ornews.intel.com>, atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:
> In article <E1As2u.1K6@cix.compulink.co.uk>,
> cgood@cix.compulink.co.uk ("Christopher Good") wrote:
>>
>>What's a BeBox then?
>
> A bit like a Falcon with Afterburner/040 on steroids... In a pretty blue
> case.

The BeBox destroys any 040 class machine.. I saw one in Iowa City and it rocks..

A bare bones BeBox with two 603's and floppy can be had for $999..Just add the HD, memory, CD, keyboard and mouse from the PC organ bank..

It's official, the Be OS will be shipped with all PowerComputing machines in the Q1/97..

>
> ----------------------http://www.teleport.com/~atari----------------------

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

3367. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <65795701_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 133234

In article <57bru3$jtp@newsserver.rrzn.uni-hannover.de>
and@sun1.mim.uni-hannover.de (Andreas Kromke) wrote:-

>Steffen_Engel@sz2.maus.de

Thanks Andreas, appreciated.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3368. Just wondering...again

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <552_9611260105@flight.org>
Source record: 133235

```
RW> I am just wondering does anyone have any success with
RW> formatting a partition of their hard drive in Mac Format? I
RW> am trying to do this and then load off the hard drive with
RW> System instead of the floppies.

I had no problem doing this, but that was a _long_ time ago!!! :)
What version of Spectre software are you using?

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
```

3369. is this another rip-off?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <553_9611260105@flight.org>
Source record: 133236

TG> Good luck, I have no idea who/what you speak of, but hopefully
TG> theres no ripping off going on in here :)

I sent a 7 or 8 $ check to someone a while ago. He said he never got it, and since it costs $20 to stop a check, I just chaulked it up to experience. I haven't even looked to see if it did clear, now that you mention it! I should do that at least! :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

3370. Floppy disk file(s) recovery

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <551_9611260105@flight.org>
Source record: 133237

```
DA> * Are there disk utilities for the ST (or maybe even the IBM
DA> PC) which will allow me to thoroughly analyze the ST disks?
DA> (note: emphasis on IBM PC's, since that's what I have
DA> available I've seen programs which change atari disks to PC
DA> disks by rewriting a few bytes here and there)

I am unsure about using PC utilites, but There are a lot of PD ones
on the ST that could. Also Diamond Edge is a very good ST file
utilities commercial program.

If the disks happened to be formatted at 10 sectors per track on an
ST, you can about give up reading them on an PC clone. Just
something to watch for, as it was common for some people to format
disks at 10 sectors, 82 tracks for more room with on an ST.

___ Mountain Reader II - #M_READER
---------------------- -//- ----------------------
Internet: Paul.Muehlbauer@flight.org
```

3371. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <849039188_OASIS_@mbedford.demon.co.uk>
Source record: 133238

In article <848997140_OASIS_@land.demon.co.uk>
Ali@land.demon.co.uk (Alistair Potter) said:-
>
>I'd like to leave fax software running in the background whilst I use
>wordprocessing and DTP s'ware. I also use Oasis for E-mail and newsgroups,
>and CAB/STik for research on the net.
>
>I'm running a 4Meg STE with a 540Meg HD and I already have Neodesk 4.

I run StraightFax (to receive faxes) as a background task. It works ok on a 4Mb
falcon & Magic4
> ---
> Hard work never killed anybody, but why take a chance?
>
I think the westminster clown troupe is running live trials to test that
hypothesis.

--

---
mike@mbedford.demon.co.uk

3372. Re: GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <329b1df460d1a2@stud.ntnu.no>
Source record: 133239

Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:

>> You should tell us if Geneva was used with or without MiNT.
>
>Without, though I don't see the relavency. I was not commenting on the
>merits of pre-emptive vs cooperative multitasking, merely the speed of
>the two systems. In a nutshell, although MagiC was better in most
>(though not all) graphics functions, CPU efficiency under Geneva was
>better.

I tried the Geneva 5 demo under MiNT 1.14 last night, and Gembench
showed some stunning figures:

Graphics: 491%
CPU: 150%

This is on a Falcon with 18MHz bus and 36MHz cpu. The graphics-result
must be wrong, since I usually get something around 300% on both MagiC
and N.AES, but it felt much faster than MagiC and N.AES, so there must
be some truth in it.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

3373. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <329b1df460dd13@stud.ntnu.no>
Source record: 133240

Bruno Kozlowski (bkozlowski@nordnet.fr) wrote:

> In article <32974652174f553@stud.ntnu.no>
> josk@stud.ntnu.no (Jo Even Skarstein) said:-
>
>>> Same thing with MintNet and PPPD 2.2.0, it can't set speeds below 300
>>>or over 38400. Over 38400 it prints an error message, but below 300 not,
>>>it just do nothing. It also works correctly with any previously set speed.
>>
>>Are you sure about this? Have a look at my .ppprc...
> [snip]
>>/dev/ttya
>>134
>
> Yes I'm sure. But I use the PPPD included in the PPPKIT, it's perhaps
>not the same as yours? Or I have (in /etc/connect, the same file as your

I have 2.2.0

>ppprc) no /dev/ttya statement, but directly /dev/modem2, it's perhaps
>changing it's behaviour? Or you have MODEM.CPX or something else to set

No, I've just renamed /dev/modem2 to /dev/ttya in MINT.CNF. It
shouldn't do any difference.

>the serial interface to 134 before PPPD is started?

I *never* use MODEM.CPX, since it messes up for some programs. There
is also no need to use it, most programs configures the serialport to
their needs anyway.

> To be sure, you could call the MODEM.CPX before and after starting the
>PPPD, it will show the actual speed. If you set the CPX to 1200 bps, then
>start PPPD with 134 in it's parameters file, the CPX will stay at 1200
>(and the real modem line too, tested with "AT/") at least here at home...
>If you do this, tell us the results please.

Sometimes I use CoNnect to dial up, which sets the port to 57600. But
most of the time I just use chat, and the port is always set to 57600.
How do I know this? Well, I always get "CONNECT 57600", and the max.
throughput is ~5700cps.

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

3374. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <329b1df060b650@stud.ntnu.no>
Source record: 133241

Ashley Seabrook (ashley.seabrook@zetnet.co.uk) wrote:

>Anyone have any experience of the N.AES MultiTOS replacement from
>Overscan? From the little I have seen at the Overscan site and
>others it looks good :-)

Yes, it's very good. It's the most stable OS I've ever tried on any
Atari, I can use it for hours and hours without one single reboot.
It's cheap too, much cheaper than both MagiC and Geneva. And since it
run over MiNT, you can use all those MiNT-goodies too.

>However, I don't think anyone is importing it into the UK. Is there
>an English version avaliable, perhaps in the USA or Canada?

I don't think there is a english version available. It doesn't really
matter though, you almost never see any German dialogs anyway (If
you're not using N.Thing that is.).

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

3375. Re: Atari Emulator Solution.

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3299ecfa.1604613@news.airtime.co.uk>
Source record: 133242

On Mon, 25 Nov 1996 14:14:30 -0800, Ben Hills <ben@imperial.co.uk>
wrote:

>my intent was to allow people who were considering buying an Emulator
>to try it out first. My aim was not to give people a way to get out

And heres me thinking you where trying to get everyone to buy a PC?

>I thought I'd just get that off my chest.

And I am only kiddin <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3376. Atari Emulator Solution.

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <848931297.8649.1@deborah.imperial.co.uk>
Source record: 133266

To All,

I have recently made a couple of postings which explains how to obatain
a working Atari ST Emulator. I would just like to make it clear that
my intent was to allow people who were considering buying an Emulator
to try it out first. My aim was not to give people a way to get out
of buying a full version.

I thought I'd just get that off my chest.

Thanks,

Ben Hills.

ben@imperial.co.uk

3377. HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: m9174@abc.se
Message-ID: <57bri1$mu2@atle.abc.se>
Source record: 133267

harti@waw.pdi.net,

h> Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
h> user interface? I need it right now! --
h>
h> If such a think doesn't exist, I will have to get a PC to have the job
h> done.

HomePage Penguin should do the job. Find it on ftp.funet.fi

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3378. TOS Image File.

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <848931413.8649.2@deborah.imperial.co.uk>
Source record: 133268

To all of you out there who are looking for TOS images files, you can
obatin an image file of TOS 4.92 from :

ftp://ftp.utbm.fr/pub/atari/Falcon/Programming/tos492.lzh

Hope this is a help,

Ben Hills.

ben@imperial.co.uk

3379. Memory upgrade for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <E1FKp1.7AD.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 133269

I'm looking to upgrade a Falcon from 4MB RAM to 14MB RAM.
I've just had a look at the Systems Solutions web site and it appears that this will cost about 700 quid!

Is there a cheaper way?

--
Cheers:
:=----+Steve.

3380. SCSI cable ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849003158_OASIS_@pcc-uky.campus.mci.net>
Source record: 133270

Just wondering what kind of problems would you have with a CD-ROM
(Pioneer CD-Changer DRM) if you had the wrong kind of SCSI cable.
For example, say you had a SCSI 1 cable hooked up and needed a
SCSI 2? (or will they even interconnect?) The cable I'm currently
using is a 50 pin/50 pin for daisy-chaining the CD-Changer to an
EZ-135...its starts just fine and everything works, but if you
reset the system, and one of the CD's is in the play position, it
2-4 bomb crashes...eject the 6-CD cartridge, reset, and its fine
again...Thanks in advance! :)

--

_/_/_/

3381. Falcon sold...

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849003378_OASIS_@pcc-uky.campus.mci.net>
Source record: 133271

Thanks to everyone who E-Mailed inquiries, but the Falcon is sold. BTW,
who ever said the Atari scene is dead? (not anyone who could have seen
what a response I got!!!) %^)

--

```
_/_/_/
```

3382. Medusa

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <848931803.8649.3@deborah.imperial.co.uk>
Source record: 133272

Hi,

I am considering buying a 68060 Medusa Computer and I was wandering if there is anybody out there who owns one and can tell me what the Machine is like. I would also like to know; which is better, the Medusa or a DirectTT?

Can anybody help?

Thanks,

Ben Hills.

ben@imperial.co.uk

3383. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <3299C448.167EB0E7@etlxdmx.ericsson.se>
Source record: 133273

Dan Wilga wrote:
>
> Of course, you can use any of the popular replacement desktops like
> NoDesk, Thing, etc.

I'm having terrible trouble getting thing to work with Geneva (though since I've got Neodesk 4, I haven't tried too hard :-)). The problem appears mainly to be with linking other software as modules into Thing. Kobold goes through the motions of working, but doesn't and any TOS programs ignore Geneva TOS completely and write all over the screen. It works fine with MagiC. All suggestions gratefully received.

Regards
Martyn

3384. Re: GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <3299C2C2.41C67EA6@etlxdmx.ericsson.se>
Source record: 133274

Andreas Kromke wrote:
>
> Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
> : Prepare to be stunned. Running speed tests last night using GEM Bench
> : for an article I am writing, on my 4Mb Falcon both Geneva 5 and Magic 5,
> : when coupled with NVDI, came out with an average speed of 232%. I was
> : so amazed I checked it twice more. Looks like MagiC's speed advantage
> : is being eroded ;-)
>
> You should tell us if Geneva was used with or without MiNT.

Without, though I don't see the relavency. I was not commenting on the merits of pre-emptive vs cooperative multitasking, merely the speed of the two systems. In a nutshell, although MagiC was better in most (though not all) graphics functions, CPU efficiency under Geneva was better.

Regards
Martyn

3385. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <57chgs$hdh@m1.cs.man.ac.uk>
Source record: 133275

In article <5768op$e26@orm.southern.co.nz>, chriswil@southern.co.nz (Chris Wilkinson) writes:
>Hi there!
>
>Chris Krowchuk (chris@compdirect.com) wrote:
>: chriswil@southern.co.nz (Chris Wilkinson) wrote:
>:
>: >with a 120 mhz 68060!! I also see no reason why this machine cannot
>:
>: Only one problem with this idea Chris, the fastest 68060 available is
>: 50MHz. You can run it slightly faster as we do in DirecT60, 30MHz bus
>: and 60MHz CPU.
>:
>: A 66MHz CPU is planned, but again, this could not possibly run at the
>: speeds posted "reliably".
>
>Eh? I thought that CompDirect were already selling a 66Mhz DirecT60! Why

As Chris says above - they are using a 50Mhz processor overclocked. (in the same way as my FX card is overclocking my 68030/DSP)

>would Centek in France advertise their Phoenix060 as having a 120Mhz
>68060 if such a chip was an impossibility!?!

At a guess, its either a hoax, or someone misunderstands bus speeds or something. (remember the debate about double clocked 040s?)

>If the post about the Centek machine is just a hoax then it is an
>extremely poor one IMHO!!

Yep, me too....

Anthony

--
------------------------------------+-----------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+-----------------------------

3386. Re: Memory upgrade for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <3299C5D9.2781E494@etlxdmx.ericsson.se>
Source record: 133276

Steven Rodgers wrote:
>
> I'm looking to upgrade a Falcon from 4MB RAM to 14MB RAM.
> I've just had a look at the Systems Solutions web site and it appears that this will
> cost about 700 quid!
>
> Is there a cheaper way?

Titan Designs were doing them for UKP 150 recently. Check with them for
the latest prices because of RAM price fluctuations. I'd buy one myself
if I didn't have to buy a new car to get me to work so I can afford
things like RAM upgrades ;-)

Regards
Martyn

3387. any known problem with MAXTOR HD's ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9611251630.AA13325@rtbdel24s.CAO>
Source record: 133277

Hello,

I am about to buy a used -- and dirt-cheap -- Maxtor SCSI drive to upgrade my megaST config. i wondered though if there were any known problems regarding this brand of Hard Drives on STs.

note: my scsi host is an icd Link2.

tia for any advice.

bye

(please mail me too at: gamberin@art.alcatel.fr because my news access is ...irregular)

fabrice.

3388. Can I access compuserve with atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E1Fpnz.ouw@cf.ac.uk>
Source record: 133278
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I would like to know how I can access my compuserve account using my TT.
Is it possible to use email, access newsgroups and maybe even surf the
net? If anyone has done so, I would like to hear from you!

Regards,

Simon

3389. Re: NED PLAYER v2.2 Yes GET it!

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <57ckc8$fm9@huron.eel.ufl.edu>
Source record: 133279

I just got this great program and loaded it as an ACC under Geneva and
it is fantastic!

Thanks, guitarra.

3390. Mountain Software Shareware Bundle

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <57cibf$ait@news.pacifier.com>
Source record: 133280

```
Mountain Software Shareware Bundle
==================================
Now Just $20!

Several weeks ago, I decided to offer all nine of my Atari ST shareware
programs as a single package. These programs originally sold individually for
$10 to $20 each, and were recently reduced to just $10 each. However, since
demand for the individual products has declined drastically, and several
users showed an interest in the Shareware Bundle, I have decided to reduce
the price of the bundle and stop offering these products individually.

The shareware bundle includes the following programs:

1. Easy Base......... Simple Database Program
2. Easy Go........... Easy to use program launcher
3. Easy Money........ Basic address book/financial planner
4. Learn My Numbers.. Educational game teaches numbers 0-9
5. Manualizer........ Prints any text file in booklet form
6. Mountain View..... A really handy text viewer
7. Movies at Night... Animated screensaver system
8. Pen Pal........... An easy to use text editor
9. Tuzzle............ A fun sliding tile puzzle game

If you would like to order the Shareware Bundle, please send a check or money
order for $20 in US Funds to:

Mountain Software
6911 NE Livingston Road
Camas, Washington 98607 USA

Thank you again for all your support!

Anthony Watson
awatson@pacifier.com
http://www.pacifier.com/~awatson
Bear Cavern BBS (360) 573-2054
```

3391. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: geh3rd@exis.net
Message-ID: <57clsk$550@grouper.exis.net>
Source record: 133281

>: : : I am looking for some help with a Pak 68/3 I just installed in my
>: : : MegaST4. It seems to work fine in SThi rez but in STmed rez there
>: : : is no blue. This makes all that should be black, yellow (red+green).
>: : : Hard to read to say the least.
>: : : The roms are labeled 306E-Uxx. The sys info prg. reports a UK version
>: : : and os_conf has $7 in it.
>
>: Hmm, if i remember right there was something with the set_color
>: routine in the patched pak3-tos306. I think they needed space and
>: removed it. Since most people tuning their hardware are using
>: nvdi for further speedup they get a working set_color in nvdi
>: and don't miss the original one. Perhaps i'm wrong.
>
>Some new BIOS-routines have been removed. So no color can be set by the VDI
>which uses these BIOS-calls. I have written some new routines which correct
>this small problem, but they are still not really published and currently
>only available for the german TOS. BTW red+green+BLUE is WHITE.
>
>The affected routines are vq_color, vs_color and v_opnwk. The BIOS-calls
>have been removed because they are written for TT-Hardware which is not
>compatible with the ST.
>
>MfG Markus
>
>.
Markus,

Is there anything I can do for now so I can use med. rez.? Maybe a
patch I can load in the auto folder or something???????

Thanks,

George Hoffman

Would someone email this to Markus, please. Newsie and Antmail both
clip the address and it bounces back. Thanks.

3392. Differences between Falcon030 & C-LAB Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Marco Peca <peca@alnto.finmeccanica.it>
Message-ID: <3299DF7E.6283@alnto.finmeccanica.it>
Source record: 133282

Are there any difference between the audio converters of the Atari Falcon and the C-LAB Falcon ?

Thanks

3393. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <57cn18$7br@scanner.worldgate.com>
Source record: 133283

chriswil@southern.co.nz (Chris Wilkinson) wrote:

>Kewl! You could possibly clock a 50Mhz chip at 66Mhz could you not?
>
>I still cannot figure out how a claim of 120Mhz clock on an '060 can be
>made. Out of curiosity does a 60Mhz '060 require a heat sink? :)
>
>Chris W.
>/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU
>

Hi Chris,

68060 does indeed need a heat sink.

We have not had reliable performance from the 68060RC50 above 60MHz.

All the best,

Chris @ Computer Direct

http://compdirect.com

3394. Re: CAB Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <849033180_OASIS_@connectum.skurup.se>
Source record: 133284

In article <20902776_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

> In article <Pine.LNX.3.95.961123170721.6179A-100000@moose.erie.net>
> Dennis McGuire <mcguired@moose.erie.net> wrote:-
>
>> Has anyone started a list of the top ten reasons for CAB
>>bombing???

THIS is a vital question!
I've found CAB/STIK impossible to use. -It bombs out all the time!
My machine is a Mega STE 4MB.
I've tried disabling every ACC except STIK.
I allocated 2megs of memory to STIK.
NOTHING helped. I really gave up!

-However CAB itself IS stable when run under MiNTnet!!!!!

>Version 1.12 of STiK is what you want. Get it from Flinny's page and the
>sticky jpeg problem VANISHES!! Hurrah!! And mega thanks to all those
>involved!

I'll try it!!

--

E-mail: savarez@connectum.skurup.se
Homepage: http://www.skurup.se/~savarez/

Claes Olsson ------------------------
Musketorgatan 11B My computer system is an
S-212 43 Malmoe Atari Mega STE 4MB
Sweden ------------------------
Phone: 040 - 18 54 97

3395. Mountain Reader II/Recipe Box Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <57cibd$ais@news.pacifier.com>
Source record: 133285

Because of the reduced demand for Mountain Reader II and The Recipe Box, I would like to unload my current inventory of these products. Therefore, I am offering MR2 and Recipe Box for only $15 each until December 31, 1996.

This would be a great time to pick up an extra Christmas present for a friend, or for yourself.

If you would like to order one of these products, send a check or money order for $15 in US funds to:

Mountain Software
6911 NE Livingston Road
Camas, Washington 98607

Thank you,

Anthony Watson
Mountain Software
awatson@pacifier.com

3396. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <849032606_OASIS_@ping.be>
Source record: 133286

In article <57abfv$mjl@irk.zetnet.co.uk>
ashley.seabrook@zetnet.co.uk (Ashley Seabrook) said:-

>
>Anyone have any experience of the N.AES MultiTOS replacement from
>Overscan? From the little I have seen at the Overscan site and
>others it looks good :-)

It looks very good indeed. I use N.AES for almost 6 months now. There
are a few problems but this has probably to do with my current setup.
I use N.AES in conjunction with MiNTnet and Minixfs. The major
programs I use with this configuration are CAB 1.5, Calamus SL version
1995, Idealist, Everest, Imagecopy 4, Kandinsky 2.51, Kobold 3.5 (have problems with
long filenames) and quite a few other goodies. The most programs haven't any
problems. However some programs, mostly older, do have problems. Oasis
1.35 for instance doesn't work quite well.
I'm doing this on a TT030 4/16 mb with a Crazy Dots II graphic card
(resolution 1024x768x256)

>
>
>However, I don't think anyone is importing it into the UK. Is there
>an English version avaliable, perhaps in the USA or Canada?

Don't know. I have a German version.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3397. FS: TOS 1.4 SIX chip set $10

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <32992f0b.34299994@news>
Source record: 133287

I have a TOS 1.4 chipset that is designed for any ST using 6 chips.

if interested e-mail: ccrok@netway1.mdc.net

3398. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849008896_OASIS_@swampdog.demon.co.uk>
Source record: 133288

In article <329856be1330e40@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) said:-

>Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
>
>>Why do you undervalue this? Fragmented memory is not available for any
>>program to use - it is lost until after a reboot. If MagiC could somehow
>
>I don't know how "clever" TOS is, but if a program requests a block,
>and there is a block of fragmented memory thats big enough, wouldn't
>that block be used?

Yes.

>I don't think this problem is that serious. I'm now running
>MiNT/MiNTOS/N.AES +++ and after 4 hours of use (No reboot.) I have
>7792K free in 28 blocks, and the largest block is 7689K. This means
>that I have lost 103K the last four hours.
>
>I didn't have any real problems with fragmentation with MagiC either,
>but since MagiC always crashed after an hour or two I don't know if
>it's better or worse than MiNT when it comes to memory managment.
>
>>make the memory available to new programs when I try to run them I would be
>>happy - but it can't as far as I know. Can it? If so, how?
>
>Relocating programs "on the fly" would be very difficult with
>TOS-programs, I think you would need to modify the code itself
>everytime you do it.

Not to mention space that they dynamically allocate!

>>Various problems with UIS, Selectric, Freedom 1.x, Freedom 2.x (some related
>>to the file selectors, some related to MagiC).
>
>I never had any problems with Freedom 1.15 when I was using MagiC 4,
>but the MagiC fileselector was crap! When running some applications in
>single-mode, the fileselector almost always turned up blank. No files
>was shown, and nothing could be selected.

I bet all the memory was grabbed by the singlemode program. I have
found that programs requiring singletasking are invariably those that
hog all the memory as well.

There are also supposedly "multitasking friendly" ones which initially
hog all the memory then hand it back. In many respects these are

worse! Fragmentation here is a positive bonus. :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3399. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849011968_OASIS_@swampdog.demon.co.uk>
Source record: 133289

I thought I'd go check out this alleged memory loss thing. The one predictable place where it occurs for me is when I execute Oasis. Sometimes the loss is small (as here), sometimes large but one thing is certain about it - it only happens once so I never bothered finding out why before. Anyway here goes ...

MagiC (2 btw) before Oasis133E ...

```
[snip irrelevent & identical bit]
83 17f8e8 ANDR 1ed2 170eba VT52.PRG 17f640
84 1817ca ANDR 2000 170eba VT52.PRG 17f8e8
85 1837da ANDR 298 170ebap VT52.PRG 1817ca
86 183a82 ANDR 100 183a92 aes 1837da Basepage
87 183b92 ANDR 16d4a 170eba VT52.PRG 183a82
88 19a8ec ANDR 298 170ebap VT52.PRG 183b92
89 19ab94 ANDR 28e6 19aba4 MEMEXAMN.TTP 19a8ec Basepage
90 19d48a ANDR 10000 19aba4 MEMEXAMN.TTP 19ab94
91 1ad49a KROM 24ab56 0 frei 19d48a
```

MagiC after Oasis133E ...

```
83 17f8e8 ANDR 1ed2 170eba VT52.PRG 17f640
84 1817ca ANDR 2000 170eba VT52.PRG 17f8e8
85 1837da ANDR 298 170ebap VT52.PRG 1817ca
86 183a82 ANDR 2000 e4a86 EASE.PRG 1837da
87 185a92 ANDR 100 185aa2 aes 183a82 Basepage
88 185ba2 ANDR 16d4a 170eba VT52.PRG 185a92
89 19c8fc ANDR 298 170ebap VT52.PRG 185ba2
90 19cba4 ANDR 28e6 19cbb4 MEMEXAMN.TTP 19c8fc Basepage
91 19f49a ANDR 10000 19cbb4 MEMEXAMN.TTP 19cba4
92 1af4aa KROM 248b46 0 frei 19f49a
```

and we see a surprising result. I must admit I was expecting to see some sort of system allocation which caused a fragmentation (which would not be a bug) but 86 reveals Ease has simply decided it needs some memory. Everything ok!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3400. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849005222_OASIS_@swampdog.demon.co.uk>
Source record: 133290

In article <848751060_OASIS_@nordnet.fr>
bkozlowski@nordnet.fr (Bruno Kozlowski) said:-

> Guy, what are you doing in this thread? The article you are replying
>to is in the "Multitasking internet?" thread... not in "multitasking" :-)
>There is another Oasis problem I think...

Something must have gone amiss. I see it in "Re: multitasking" !!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3401. Re: Welchers & my first auction

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57cqer$ejs@ornews.intel.com>
Source record: 133291
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

In article <57ci1i$9s0@news1.gte.net>,
smedley@gte.net (Dan Mazurowski) wrote:
>
>Does everybody else around here go through this when they have an
>auction? Any tips on how to avoid losers like wjwhitney2 in the
>future?

Don't accept bids from AOL. Anyone who has an option will get a real ISP;
anyone who can do so, and has not done so, clearly has a clue shortage.

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3402. Re: RATT SALAD AND BOMBS AWAY!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57cp6q$ejs@ornews.intel.com>
Source record: 133292

In article <329753B9.6C06@lightning.mgl.ca>,
Jeffrey Vogel <flux@lightning.mgl.ca> wrote:
>
>I am new to Atari (bought a used system) and new to the group (have mercy).

<Bwahahahahahahaha!!!>

>The system: 1040ST (4MB RAM)/Megafile 30 Hard-Drive/SM 125 monitor. I am
>mostly running the CUBASE midi sequencer.
>
>Currently, the system will not boot up properly with the Megafile
>Hard-Drive connected-bombs away and automatically re-boots ie. viscious
>cycle. However, as soon as I disconnect the HD, the system works OK albeit
>in tortoise mode.
>
>I will be eternally grateful for any suggestions/recommendations on how to
>properly marry this system for a successful working relationship.

It sounds as if you are attempting to auto-boot from the Megafile, and the booter or something in the AUTO folder is corrupt.

Assuming you have a hard drive utilities disk, boot up with the Megafile shut down, then power it up and wait for the drive to spin up. Run AHDI.PRG from floppy and see if you can then access the Megafile. If the answer is yes, find the AUTO folder on C:, and rename everything in there from *.PRG to *.PRX, and in the root of C:, rename all the *ACC files to *.ACX - that will take care of any possible conflicts. Also delete C:\DESKTOP.INF in case it's trashed - you can always make a new one.

Then reinstall the boot program from floppy (use HINSTALL.PRG to install it) and see if you can boot from the hard drive. If you can, you can start re-enabling the AUTO proggies one at a time until you find which one (if any) causes the problem. When you find it, delete it.

If all of the AUTO folder programs are OK, then start re-enabling the ACCs until the problem comes back. The culprit may then be deleted.

Good luck!

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3403. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57cr7q$ejs@ornews.intel.com>
Source record: 133293

In article <E1As2u.1K6@cix.compulink.co.uk>,
cgood@cix.compulink.co.uk ("Christopher Good") wrote:
>
>What's a BeBox then?

A bit like a Falcon with Afterburner/040 on steroids... In a pretty blue
case.

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3404. Re: CD-ROM + ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57cqns$ejs@ornews.intel.com>
Source record: 133294

In article <3299E135.5791@stud.rma.ac.be>,
Karl Samyn <saka@stud.rma.ac.be> wrote:

>I have a few questions concerning the connection of a CD-ROM drive to an
>Atari.

Been there, did that.

>1/ What is the difference between SCSI I and SCSI II, except the
>difference in connectors?

Some command differences - nothing insurmountable.

>2/ Is it possible to connect a SCSI II cd-rom drive to an Atari (not a
>Falcon, but a MEGA ST 4)? No special Link or something?

You will need a host adapter for anything other than a Falcon or TT. The
ICD AdSCSI+ or the Link96 would be the best.

>3/ What would be best, a SCSI I cd-rom drive, or a SCSI II cd-rom drive?

Trying to locate a SCSI/1 drive will be an interesting exercise. I should
advise against even trying. Just get SCSI and don't ask about SCSI 1 or 2.

>4/ Would it be possible to connect a SCSI cd-rom drive to an Atari Mega
>ST 4 when the Mega ST 4 doesn't have a harddisk?

Certainly - but again, a host adapter is required. And once you have the
host adapter, a hard disk is trivial.

Also, you will need a driver for the CD - I'd suggest ExtenDOS pro. I'm
told there are other options, but ExtenDOS works for me; none of the others
suggested has done so.

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3405. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57crdf$ejs@ornews.intel.com>
Source record: 133295

In article <32966a7a532e30@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:
>... does anyone know of a low-level harddisk formatter program?
>
>(my brother lives pretty far away from where I live, so it's a little
>problematic trying to reformat it with the Mac again).

Is there a PC user nearby who has a SCSI card? Adaptec's cards all have
low-level formatting built-in.

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3406. Re: GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.848940308@gen-off-3>
Source record: 133296

Martyn Tidd <etlmntd@etlxdmx.ericsson.se> writes:
>CPU efficiency under Geneva was better.
This just proves that you shouldn't place too much importance on
the results of a simple benchmark program like GemBench. After all,
Geneva isn't suddenly going to be able to make your CPU multiply
numbers more quickly.

MagiC is pre-emptive, so GemBench gets interrupted while it looks to
see if any other task has work to do. In you case, there is no other
running task, so that's wasted time. In the real world, it's a different
story.

That, I guess, is why the other poster asked about MiNT.
--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3407. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849006396_OASIS_@swampdog.demon.co.uk>
Source record: 133297

In article <23204_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Andreas*, on 23 Nov 96 you wrote: ...respect, brethren
>
> a>
> a> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
> a> : Big time! In that I have a graphics card, I find myself *wanting* to
> a> : change resolution quite frequently. The fact of the matter, though,
> a> : is that I can't seriously do it without losing great wads of RAM at
> a> : every opportunity.
> a> : It's not just resolution changing that's the problem though. If I
> a> : run APPLICAT, exactly the same thing occurs (even worse tbh). Worse
> a> : still is that NVDI ET4000 has a replacement for CHGRES and SHUTDOWN
> a> : that supposedly allows resolution changes without a reboot, but the
> a> : memory loss problem is just as bad with CHGRES and the NVDI version
> a> : of SHUTDOWN refuses to allow certain programs to be closed down that
> a> : were perfectly happy with MagiC's own SHUTDOWN. The result is quite
> a> : the opposite of the claimed 'resolution change without a reboot'.
> a> Before blaming MagiC, first take a look at MEMEXAMN. It tells you where
> a> all memory has gone. And you will see which application is responsible
> a> for this behaviour.
>
>Memexamn tells me nothing at all. An endless list scrolling up the
>screen is possibly of use to someone in the world, but it's not to me
>and I'd guess a large majority of others. I ran a few programs and
>duplicated my memory loss problem (very easily) - I ran Memexamn and
>could see only very few blocks of fragmented free RAM and no reference
>to any of the programs I'd used to cause the memory loss. Absolutely
>no use at all.

This tool only tells you which memory belongs to which program. Once
the program quits the memory is added back into the free list. Memory
is fragmented if you see more than one free list. In most cases, it is
simply this which gives the impression of memory loss.

>Instead, I ran FREEMEM.CPX and saw the 200k of fragmented memory -
>much more useful, but it still doesn't attribute the problem to
>anything.
>
>If the problem isn't associated with MagiC or MagxDesk, whyis it
>sometimes possible to reclaim the memory by closing desktop windows
>(and sometimes not possible)?

Let's say you have 1Mb of free memory all in one block. Now assume you
have two programs: (a) which uses 200k and (b) which uses 300k.

If you run (a) you have 800k free memory. Now you run (b) and have
500k free memory. If you quit (a) you have 700k free _but_ this is
comprised of 200k(free) + 300k(b) + 500k(free) so any program which
needs more than 500k in a single block will fail. If you terminate (b)
then you should end up with the full 1Mb again.

> a> APPLICAT frees all memory it uses.
>
>If I only call Applicat and assign an icon or just install an application,
>why is memory fragmented when I return to MagxDesk?

It is unfortunate but the answer depends somewhat on the internals of
the program being executed.

> a> There is only the fragmentation problem.
>
>Why do you undervalue this? Fragmented memory is not available for
>any program to use - it is lost until after a reboot. If MagiC could
>somehow make the memory available to new programs when I try to run
>them I would be happy - but it can't as far as I know. Can it? If
>so, how?

It just appears like that. The memory is available and it will be used
if possible. What can and does happen with any multitasking system is
that the memory gets fragmented into so many blocks that no single
block is big enough to hold the program you want to run. If it can be
loaded then when it asks for memory it can be obtained from any of the
fragmented blocks. Naturally, the system is constantly looking for
opportunities to merge these smaller blocks back together into bigger
ones but it can't do it unless to the two blocks are next to each
other with nothing used inbetween.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3408. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849013318_OASIS_@swampdog.demon.co.uk>
Source record: 133298

In article <574s00$oha@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>Before I continue my quiet campaign against spam, I think I ought to ask how
>everyone else here (who owns an Atari - don't even bother to answer,
>sinclap, your opinion is of no value) feels about it.

Carry on cancelling! :-))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3409. Re: Re^2: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849015290_OASIS_@swampdog.demon.co.uk>
Source record: 133299

In article <920_mike@bbsgate.interware.it>
mike@bbsgate.interware.it (Mike De.Petris) said:-

>In uno strano messaggio del 24 Nov 96 guy@swampdog.demon.co.uk
>(90:700/104.1) scrisse al povero All :
> g> Well, one of the most useful is LIMITMEM.TTP which is used for all
> g> those older programs which would otherwise multitask but insist on
> g> grabbing all the memory. Run limitmem on the offending program and
> g> specify the maximum amount of memory it can have and it will be done!
>
>Can you give any examples of those programs ? Thanks.

Hmm, tricky! I just realised there's no way to tell what I have run it on! Mostly, it is restricted to the CLI tools that came with my MWC compiler. Over time, I have found alternatives for most of the other things as they tended to have other problems as well, except for a word processor - I still haven't found one I like! I might even have run it on Nos because I sometimes need to run it in a MagiC vt52 window. I'm not certain.

There is another instance it might prove useful - where programs initially grab all the memory then Mshrink() the unwanted back to the system. Oddly, I have not had need to try this because the early fragmentation of my memory effectively acheives the same result.

Btw, Andreas recommends APPLICAT instead but being a user of MagiC 2 I don't have that luxury!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3410. Re: Wierd CAB/STIK problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849016290_OASIS_@swampdog.demon.co.uk>
Source record: 133300

In article <848706546_OASIS_@robc-wfb.demon.co.uk>
robbyc@robc-wfb.demon.co.uk (Robert Clarke) said:-

>Hiya all,
>I'm getting a strange problem when using CAB. The status bar says
>'Connecting to host' and the data light beats out a regular pulse.
>This carries on EVEN if I turn the power switch on the modem off. When
>I do this the power and the connect lights remain on until I pull out
>the power lead itself, even though there is a battery in the modem.
>This seems to happen everytime I access a second page within a
>session.

You certainly have an odd modem! There's just been a new stik
released. Give that a try first. Hopefully it will go away.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3411. Re: IRC Confusion

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849016444_OASIS_@swampdog.demon.co.uk>
Source record: 133301

In article <577or4$u7d@netnews.mis.net>
phantomm@harold.eastky.com said:-

>
>
>Hello All,
>
>My Web Browser will support Forms, Telenet and Ftp. But I have no IRC
>program. And I don't think my ISP supports IRC. Can I use my Web Browser
>to access the #Atari channel?

Sort of .. demon allow irc via telnet for instance.

>If so, will someone explain how to go
>about it?

By far the best solution would be to use stik and atariirc.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3412. Re: RATT SALAD AND BOMBS AWAY!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849016582_OASIS_@swampdog.demon.co.uk>
Source record: 133302

In article <329753B9.6C06@lightning.mgl.ca>
Jeffrey Vogel <flux@lightning.mgl.ca> said:-

>I am new to Atari (bought a used system) and new to the group (have mercy).
>The system: 1040ST (4MB RAM)/Megafile 30 Hard-Drive/SM 125 monitor. I am
>mostly running the CUBASE midi sequencer.
>
>Currently, the system will not boot up properly with the Megafile Hard-Drive
>connected-bombs away and automatically re-boots ie. viscious cycle. However,
>as soon as I disconnect the HD, the system works OK albeit in tortoise mode.
>
>I will be eternally grateful for any suggestions/recommendations on how to
>properly marry this system for a successful working relationship.

You have a rogue program in the AUTO folder or a rogue Accessory
program. It is crashing which causes the machine to reboot - catch 22!

Turn everything off. Leave the HD turned off and turn the machine on.
Once the desktop appears turn the HD on. Now dig out the floppy with
the hard disk software on it. Run the driver off the floppy. This
initialises the HD but does not go so far as letting it run the auto
and accs. Select one of the floppy icons. Now install drive 'C' (not
'c'). Open C:\AUTO and rename all .PRG to .PRX. Do similar ACC to ACX.
Finally hit reset and it should work because you've just disabled
everything. Finally, put all the names back one by one until the
problem comes back. That's the cuprit - delete / reinstall it.

Hmm, sounds just like a game cheat doesn't it? ;-)

1) Hope you've got the HD driver on a floppy! If you haven't
things are going to be tricky. First, try and remember what
gets printed as the machine boots and someone here should be
able to identify it and take it from there.
2) Obtain what is called a BOOT program. This runs first and
enables you to control what runs after so when this happens
again you haven't got to mess around doing the above.
3) The driver on the HD may be corrupted or maybe a bad sector on
the HD - this is *highly* unlikely and the possibility should
be ignored until all other options are exhausted.

To explain what is going on a little clearer ...

When the ST boots it looks in C:\AUTO and runs every single program in
there which ends with .PRG - this is typically used for system
extentions and such like. The order in which they run is usually
important. The operating system goes through them in the physical

order it finds them on the disk _not_ the order you see them. You need a special program to see the real order (obtainable off the net). The reason for not copying them somewhere else to disable them is that changing the name does not alter the order, copying or moving them would and stands a good chance of producing a similar result to the one you're experiencing, as would the addition of any .PRG which is not designed to be in there.

Once it has done that, it looks in C:\ for anything ending with .ACC and loads them. These are the accessories which typically appear in the menu on the left. Again, accessories have to be specially designed for the job. The order of these is not important you'll be glad to hear.

In most cases you will find the hard disk driver on the HD is located in the same place as the accessories (C:\). Sometimes it is invisible to you, sometimes not. The hard disk tools will be able to locate it though.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3413. Re: CAB Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57cpdc$ejs@ornews.intel.com>
Source record: 133303

In article <Pine.LNX.3.95.961123170721.6179A-100000@moose.erie.net>,
Dennis McGuire <mcguired@moose.erie.net> wrote:
>
> I recall seeing a message saying that the default parameters for
>STIK_CFG should be changed. What should they be???

Email me and I'll send you my DEFAULT.CFG - it was giving me RUNTIME ERROR
163 until I modified it.

> Will the stalled JPEG bug EVER be squashed????

STiK 1.12 seems to have fixed damn near everything.

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3414. Re: is this another rip-off?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57cpq5$ejs@ornews.intel.com>
Source record: 133304

In article <578gmu$nmo@solaria.sol.net>,
dzander@solaria.sol.net (Douglas Zander) wrote:
> I want to know if anyone else has been having problems. About two
>months ago (September) a particular person was advertising Atari software
>and hardware for sale. I got in touch with this person and we made a deal.
>I sent a check to his address on Sept 24th and he claims he never got it.
>This person also claims he sent to me the Atari materials in question.
>Now its been 2 months and I have neither my check back nor the hardware
>he claimed to have sent to me. I'm not sure if he cashed the check yet,
>but I feel I've been ripped-off. If anyone else has been having problems
>with someone selling Atari hardware/software around mid September please
>let me know; I would like to know if there is a pattern developing here and
>whether or not I have to disclose this person's name. Respond via email.

(Posted and mailed)

Douglas, if the person in question cashed your check, and the merchandise doesn't arrive within a reasonable time, it is up to the shipper to trace it. Failure to do so is tantamount to Postal Fraud - a Federal offense in the USA. I suggest trying to keep it on a friendly basis, unless you were dealing with Ralph Mariano - in that case, send him a certified, return-receipt-requested letter demanding either the goods or a refund within ten days; then file a complaint for postal fraud with your local post office if the results don't appear.

We don't need this sort of thing within the Atari community. If there's someone preying on Atarians, it behooves us all to surgically excise the thief.

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3415. Welchers & my first auction

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: smedley@gte.net
Message-ID: <57ci1i$9s0@news1.gte.net>
Source record: 133305
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

Well I have completed my first auction, and I am coming away from it feeling burned. Perhaps we should start an official Internet auction blacklist, so we all know who should be excluded from bidding as a matter of protecting ourselves. And my nominee for the first person to put on this list is:

Walt Whitney wjwhitney2@aol.com

He bid $40 for a hand scanner & software in my recent Atari computer auction. After the auction was complete (six days after his winning bid was made) he responds to my request for shipping address & payment arrangements by asking if it is a color scanner. It wasn't, and he refused to go through with the purchase.

In all honesty, he was not the only person to back out of bids. I had two others. But at least they were decent anough to do so while I was still accepting public bids, rather than wait until the auction was completed.

Does everybody else around here go through this when they have an auction? Any tips on how to avoid losers like wjwhitney2 in the future?

-=-=-=

3416. Re: Welchers & my first auction

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Tim Patterson <tim@raptor.lpl.arizona.edu>
Message-ID: <3299FEFB.4487@raptor.lpl.arizona.edu>
Source record: 133306
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

You can't avoid people backing out. What you culd do is
have a highest and second-highest bidder, so that if the
highest drops out, then the second-highest gets the chance to
buy it. (Not much use if you only have one bidder tho!)

Tim

3417. Re: Falcon/TT FastRAM

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57d0m8$l7m@ornews.intel.com>
Source record: 133307

In article <576gt3$om2@minox.tripnet.se>,
mille@tripnet.se (Mille Babic) wrote:

>Extended RAM

This is a problem with MS-DOS, not a TOS definition. Since Bill Gates
decided in 1984 that 640k was enouhg RAM for anyone, there have been
numerous approaches to work-around his rather stupid idea. Extended RAM,
Expanded RAM, High RAM, and several others have come down the pipes - and
none of them really matter to Atari users.

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3418. Re: Atari Emulator Solution.

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Ronald Hartwig <Ronald.Hartwig@Informatik.Uni-Oldenburg.DE>
Message-ID: <57d2i9$46m@news.Informatik.Uni-Oldenburg.DE>
Source record: 133308

Ben Hills <ben@imperial.co.uk> writes:

>to try it out first. My aim was not to give people a way to get out
>of buying a full version.
>I thought I'd just get that off my chest.

I 100% agree. If the gemulator proves to work OK, I will buy it!

Ronald

--
/ EMail: Ronald.Hartwig@informatik.uni-oldenburg.de __ // _ __ \
| http : //www.informatik.uni-oldenburg.de/~rhaug/ /\ / // | \ / |
| SMail: Haareneschstr.2, D-26121 Oldenburg |--| __ -/ |_/ __ |
\ Tel. : 0441-71590 / /

3419. Re: Message to Sinclap!

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57d122$l7m@ornews.intel.com>
Source record: 133309

In article <Pine.GSO.3.95.961123174056.9885C-100000@ns1.ptd.net>,
"Mr. Maddog" <mrmaddog@ptdprolog.net> wrote:
>
>I seen someone make one of the Sinclap postings to automatically go into
>the advic group so it can't be followed up in c.s.a.st

This is easily done. In the header of your followup, add the following line
(it must come BEFORE any blank lines):

Followup-to: alt.flame

Anyone posting a followup will be sending his article to a location
guaranteed to garner email flames, and it won't show up in csas!

You can direct followups anywhere you like, but that's one of my favorites.

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3420. TOS images and Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Ronald Hartwig <Ronald.Hartwig@Informatik.Uni-Oldenburg.DE>
Message-ID: <57d1u9$40l@news.Informatik.Uni-Oldenburg.DE>
Source record: 133310
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

Hi,

thanks to all who answered my questions. You all were a lot of help.
So that is how I got it working by now:

Get the TOS image (I now try 2.6) and name it "Magic_pc.os" and let
gemualtor find it. That's all.

The file selectors now work fine. Speed is amazing.

Just two little problems are left:

1) The TOS I got is in english. But I need the Umlautes "ï¿½ï¿½ï¿½ï¿½" and so
on. Does anybody have access to a german TOS version?

2) Funny enough I can read all files from all partitions but GfA will
not detect the EOF. This problem appears ONLY with files imported from
the original ST. When I create the files with the gemulator it works
fine. Maybe I need ti add a (DOS?) EOF character myself. Any ideas?

But thanx anyway for all your help

Ronald

ps: One thing I noticed was that the gemulator won't start up properly
when the printer is absent. Maybe that's a feature and no bug. I still
wonder what this black bar means which continues to get smaller during
boot up of TOS 2.6.

--
/ EMail: Ronald.Hartwig@informatik.uni-oldenburg.de __ // _ __ \
| http : //www.informatik.uni-oldenburg.de/~rhaug/ /\ / // | \ / |
| SMail: Haareneschstr.2, D-26121 Oldenburg |--| __ -/ |_/ __ |
\ Tel. : 0441-71590 / /

3421. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57d0cg$l7m@ornews.intel.com>
Source record: 133311

In article <329856be1330e40@stud.ntnu.no>,
josk@stud.ntnu.no (Jo Even Skarstein) wrote:
>
>Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
>
>>Why do you undervalue this? Fragmented memory is not available for any
>>program to use - it is lost until after a reboot. If MagiC could somehow
>
>I don't know how "clever" TOS is, but if a program requests a block,
>and there is a block of fragmented memory thats big enough, wouldn't
>that block be used?
>
>I don't think this problem is that serious. I'm now running
>MiNT/MiNTOS/N.AES +++ and after 4 hours of use (No reboot.) I have
>7792K free in 28 blocks, and the largest block is 7689K. This means
>that I have lost 103K the last four hours.

My system has to run unattended, 24/7 - that means I'm going to lose (based
on your figures) about 618k per day, or more than a meg every 2 days. That
is unacceptable operation.

Memory leaks are serious bugs! Any program which is currently under
development which suffers from memory leaks should be critically examined
and reworked to solve the leak!

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3422. Re: GIF Animation

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57d17g$l7m@ornews.intel.com>
Source record: 133312

In article <741_algy@allatsea.demon.co.uk>,
algy@allatsea.demon.co.uk (Antony Lacey) wrote:
>
>bjr@edison.ebicom.net previously gibbered to All ...
>
> Hiya Brian ...
>
> : >> handle the new animation gif's? I've tried a few with no
> b>
> b> CAB 1.5 displays them as well...
>
>Very well too!
>
>Does anyone know how to create them though?

I haven't worked out the file format details, but they're easily made on a PC by stringing together a series of GIF "frames." Once I have that little detail (how to indicate a pause, and so on) I can write a TOS app that will make animated GIFs.

Anyone know where to find the file specs?

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3423. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849005718_OASIS_@swampdog.demon.co.uk>
Source record: 133313

In article <23202_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Guy*, on 23 Nov 96 you wrote: ...respect, brethren
>
> g>
> g> Well, one of the most useful is LIMITMEM.TTP which is used for all
> g> those older programs which would otherwise multitask but insist on
> g> grabbing all the memory. Run limitmem on the offending program and
> g> specify the maximum amount of memory it can have and it will be done!
>
>How? No question is asked and after a few seconds VT52.PRG just closes...

Apparently, APPLICAT is the better solution (earlier article from
Andreas) but if like me you've not got it then just run it like any
other .TTP program:

limitmem [executable_filename] [maxmem_in_bytes]

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3424. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849005400_OASIS_@swampdog.demon.co.uk>
Source record: 133314

In article <574gre$shm@newsserver.rrzn.uni-hannover.de>
and@sun1.mim.uni-hannover.de (Andreas Kromke) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>
>LIMITMEM should not be uses any longer, because APPLICAT does this
>job without modifying the program file. The method used is fully
>MultiTOS compatible (Psetlimit()).

I'll remember that! :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3425. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <57d3p5$i33@scanner.worldgate.com>
Source record: 133315

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:
: In article <574gmj$shm@newsserver.rrzn.uni-hannover.de>
: and@sun1.mim.uni-hannover.de (Andreas Kromke) wrote:-

: >CDROM.XFS and RAMDISK.XFS both exist.

: Andreas, I've never managed to find the DCROM.XFS, do you know where
: it is available from at all?

I got it (I don't use it, but...) from umich long ago. Let me know if you
can't find it, and I'll send it to you.

Leslie

:

3426. Re: GDPS??

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <329A07C8.2055@huey.cadvision.com>
Source record: 133337

Tom.... do you have a fax machine? If not, use one a friend or business acquaintance has and fax the pages you want to yourself using your own phone line and STFax. Use STFax again to convert the incoming FAX file to an image and voila! you have a full page image to OCR. I have also found OCR14b.PRG to be an excellent tool for OCR work. It can be found on HENSA or umich.

Keith Brooks

PS.... If you must have GDPS driver, there is a shareware, english rsc file available on HENSA or umich... last version I think was 2.5 or 2.1 or some such. It however only sees SCSI devices so if you're using a cartridge based hand scanner, you will be out of luck. If you are getting a serial/parallel based hand scanner, you'll probably have to buy commercial software.... GT Look II is what you need and you can get that from Chris Krowchuk at Computer Direct.

Keith

3427. Re: Need working(!) ST Emulator for GfA3.07D program

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: asmolar@localhost.fast.net
Message-ID: <57avls$78p@news1.fast.net>
Source record: 133338
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

On Sun, 24 Nov 1996 15:33:40 -0500, Brian Sturk <bsturk@nh.ultranet.com> wrote:
>Tony Smolar wrote:
>>
>> a TOS img with Gemulator (You can put a TOS image in place of magic, it'll
>> work)
>> STonX works fine with GFA2.0, I've never tried it with 3.x, but I don't
>> know why it wouldn't work.
>What image needs to be replaced, I have a few TOS images but am unsure
>what to replace. There are two files with the tos extension in the
>Gemsys folder. If I could use the TOS image I'd be able to use the
>emulator in English!!!!

Replace the MAGIC_PC.OS file in your root directory. It's not in the GEMSYS
folder.

--

Tony Smolar

---

asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

3428. CAB & FOX WWW Sports site

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <57bf0q$eee@news.wco.com>
Source record: 133339

I just accessed www.iguide.com/sports without any problems.
The text only page loads short and sweet, but the graphics
page takes a while.

System: Mega ST4, TOS 1.4, Geneva 5, CAB 1.5, STiK 1.12

Duane

3429. Re: FALCON MIDI FILE PLAYER ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <57bc12$2t@einstein.ebicom.net>
Source record: 133340

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Hi there...
:
: David William Beards (dbeards@f1.net.au) wrote:
: :
: : >Does anyone know of a midi file player that runs as an accessory on the
: : >Falcon ?

There is a great package called MIDI SPY by Code Head Technologies that does just this and more! It can be run as an ACC or a PRG. It can handle MIDI 0, 1, and 2 files as well as its own song formats. It also acts as a full time midi buffer...meaning you can doodle on your keys at any time and it'll keep it for you. You can use it as a simple sequencer...recording one track at a time if you like. Quite a few nice options like "automaticly merge type 1 or 2 files at load up if you want...and more". I use MIDI SPY with CAB too...since I can set it up to automaticly start playing when it's launched and handed a file to open. It's very solid...I use it every day and have yet to find a bug or glitch...and it hasn't caused any problems with my other tsr and ACC set up.

I'm pretty sure you can get a demo of this at umich and hensa archives. You can buy it from Toad (sales@toad.net or http://www.toad.net).

Brian

3430. NED PLAYER v2.2

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Sumbera Petr <xsumbe00@stud.fee.vutbr.cz>
Message-ID: <Pine.BSI.3.95.961125084050.20743A-100000@fest.stud.fee.vutbr.cz>
Source record: 133341

I have just done new version of NED PLAYER v2.2.

You can now get N_PLAY22.LZH on my page:

http://www.stud.fee.vutbr.cz/~xsumbe00

-What it is? Here is small info:-----------------------------

NED PLAYER 2.2
Simple sample player for ATARI STE/TT/FALCON. Now you can
change smooth frequency from 6 to 25 kHz in mono (SW MODE).
And it automatically recognize some sound formats
(SAM,DVS,SND,AU,WAV).

-features:---

- It runs as ACC or PRG
- You can use Drag & Drop
- unsigned -> signed -> unsigned (CHANGE FORMAT)
- MultiTOS compatible
- Iconize (MultiTOS + new AES / MagiC)

- SW MODE (smooth frequency change from 6 to 25 kHz) (v2.0)
- Automatic file format recognize (v2.0)

- Bug fix with FALCON and MagiC (v2.1)
- Keyboard commands (v2.1)
- Shell parameters (v2.1)

- VA_START protocol *NEW*

-file formats:---

It recognize and play this sound formats:

- SAM (ATARI 'STOS Maestro')
- DVSM (ATARI Falcon 'WinRec')
- SND, AU (Sun, Mac, NeXT)
- WAV (PC)

Petr

3431. Re: ZIP drive for ST ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <57bfpm$2t@einstein.ebicom.net>
Source record: 133342

Harry Jacobson (harryj1@voicenet.com) wrote:
: Hi ,
:
: Sorry if this has been covered a million times...
:
: I was an Atari ST user since '85 or so... Still use it exclusively
: for midi <c-lab > but have moved to a pentium for all else <got tired
: of looking at German>
:
: 1. Is there a driver and tools program ported to the ST for ZIP drives?

Yep...HD-Driver does the trick...
You need at least one device in your SCSI chain that provides SCSI
termination power if you happen to be using the ICD Link ASCI controller
since the ZIP doesn't provide termination power. If you aren't using
the Link, or you have other SCSI devices on the chain...no problem most
likely. If you do use the Link...and no other device provides termination
power...you'll need to build a special cable to get some power to your
Link.

: 2. is there a good emulator for the PC to Atari and Atari to Pc ?

Yes...and no...an no again...
Gemulator and MagiC PC are pretty good STe emulators for Windows 95.
Don't expect to run Notator on them however...as they don't have
support for the Dongle...and Notator/Creator require a TRUE Atari TOS
and AES since they hook directly into the desktop. It is possible to
install TOS roms in your PC for use with Gemulator if you have a free
ISA slot. Should someone come out with an Atari ROM port for the PC,
and you installed a TOS ROM card...then it "might" be possible to
run Notator/Creator on a PC...but as far as I know, it can't be done
at the moment. I think there is also an ST emulator for the PC called
Janus, but I know nothing about it...sorry.

On the Atari to PC end...there are a few pretty good DOS emulators
such as AT-Speed. It's a 286 16mhz processor card that sits atop
your Atari's M68000. It'll run windows...and quite well on the older
applications...but for modern software...save your money. Also in
existance (but pretty hard to find) is the Super Charger...it's based
on an AMD 8088 processor that's been hacked to run most 286 compatible
software (such as windows 3.00 in protected <that's single tasking> mode).
I don't think any one still makes the AT-Speed for the ST/STe, but
a few places still have some in stock. There might have been a few
16mhz 386 cards made for the ST...but I've never seen one. Since most
PC software these days requires a VGA resolution to even get it loaded...

it's really tuff to get an ST to do dos/windows. You best chance is with a Monochrome monitor emulating a CGA Hercules mode...but then there's no color! Finally, there is a company called Tech Specialties that once produced a custom Case and some interfaces that would allow you to slap both an ST and PC mother board into the same case and wire them both into the same hard drives, modems, monitors, and so on so they could share hardware. They've most likely got some of these cases/interfaces left over.

Oh, what are you looking at in German that you can't find in English? So far I've had good luck with finding English versions of the really good German stuff. Oh, and you can always hack the RSC files and change it over to English if ya can't find a true english version.

Brian

3432. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <57bkvg$9lh@scanner.worldgate.com>
Source record: 133343

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: *Hi Andreas*, on 21 Nov 96 you wrote: ...respect, brethren

: a>
: a> leslieh@valis.worldgate.com wrote:
: : : >> said it had to be places in MagiC's APPS folder. Nowhere in the
: : : >> manual does it mention what the APPS folder is or where it is
: : : >> located...
: a>
: a> Get
: a> ftp.cs.tu-berlin.de
: a> /pub/atari/utils/misc/magin034.lzh
: a>
: a> This program allows editing magx.inf without text editor.

: Does v0.34 fully support the extra options present in Magic 5? I found v0.33
: helpful with Magic4 and hopefully this utility will be translated into
: English soon.

MagiCInf 0.34 in english never got around? I translated the program myself
as did one other person (I completely translated mine though. :)) I'll
send you a copy of it (although I don't own the prg, so...) Oh, and it
always removes the VFAT information every time you use it, so you have to run
VFAT files system configurer again. In other words, no, it doesn't really
support the additional features of MagiC 5.

Leslie

3433. Speech synthesiser

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961125Z082914.518dave@mbha.demon.co.uk>
Source record: 133344

Does anyone out there know if there is a speech synthesiser for the TT? What I have in mind is a program which will read from a text file and send out synthesised speech (quality doesn't matter) to a standard format sound file (wav, avr or something).

Is there such a beast? Does anyone know how to program such a beast?

Thanks in advance for any help with this...

--
dave

3434. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <848997140_OASIS_@land.demon.co.uk>
Source record: 133345

Hi all,

So which is it... Geneva or MagiC?

I'd like to leave fax software running in the background whilst I use wordprocessing and DTP s'ware. I also use Oasis for E-mail and newsgroups, and CAB/STik for research on the net.

I'm running a 4Meg STE with a 540Meg HD and I already have Neodesk 4.

Suggestions greatly appreciated :)

Ali.

--
ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

3435. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.961125220213.16084A-100000@phoenix.earthlight.co.nz>
Source record: 133346

> > wrote:
> >
> >>Does anybody know about any HTML editor for ST/TT/Falcon, with graphical
> >>user interface? I need it right now! --
>
> There's a program called HPPING., which is supposedly just that; a quickie
> HTML writer. I got itas part of WWW140 package, but some of the other
> parts of the pack didn't un-arc, so I couldn't try it out.
>
The one I like while not a wyswyg type is a krz module for everest..
The beauty of this is you need to actually understand html to use it and
consequently your pages tend to make more sense than ones done with an
HTML editor...

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Sysop on an Atari BBS* __
| |) a 24 hour bbs Dunedin 643 476-7965 Foresite software_____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 03 478 0745 [_____________ XX] ~~~*
|___| my web url is http://www.earthlight.co.nz/users/thor/)__(~~*

3436. GEMvelope 2.96

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: cysco@tyrell.net
Message-ID: <E1ErCC.E3H@tyrell.net>
Source record: 133347

***** GEMvelope 2.96 *****

Finally, quick and easy printing of envelopes on your printer!

GEMvelope allows you to print envelopes on almost any printer. Laser (and most other) printers will not feed an envelope so that you may print across it. GEMvelope solves this problem allowing you to print even legal size envelopes on virtually all laser printers and dot matrix printers. GEMvelope was developed to work hand in hand with most word processors and databases to provide a complete solution.

GEMvelope Features:

* Import allows extracting an address from a letter in almost any work processor format (or from the GEM/Atari clipboard).

* Mail merge/browse allows printing one or many envelopes with an address imported from a database file such as CardFile by Gribnif Software.

* Adjustable positioning for different size envelopes.

* Load-able and save-able addresses and configurations.

* POSTNET bar code printing for speeding your mail. (Will also save two cents per letter on the future according to the United States Post Office).

* A desk accessory version ideal for using from within program like Tracker/ST.

* GEMvelope uses GDOS and includes FontGDOS with drivers for the following printers: Atari SLM804/605, HP Laserjet compatibles, HP DeskJet, Epson FX80/LX compatible 9 pin, Epson/Panasonic compatible 24 pin, NX1000, Okimate 20.

* Includes Swiss, Dutch, and Typewriter fonts. Fully compatible with scalable and bit-mapped GDOS fonts.

* Compatible with all Atari ST(e)/Mega ST(e)/TT/Falcon030 computers with 1 megabyte of RAM. Atari SLM laser printers require 2 megabytes of RAM.

==========
Purchasing and Upgrade information:

New owners: $30.00 plus $3.00 shipping and handling.

CardFile 4 owners: $20.00 plus $3.00 shipping and handling.
Please send original CardFile 4 disk. The
disk will be returned with your GEMvelope
package.

From previous versions: $5.00 plus $1.00 shipping and handling. This
includes versions by Synergy Software.
Please include your original disk.
If you would like a printed manual add $5.00
plus $2.00 shipping and handling.

==========

BRiSK Software
8702 Switzer Road
Overland Park, KS 66214-1924
(913) 541-0311 phone/fax

Internet Email: cysco@tyrell.net -or- J.KRZYSZTOW@genie.com
GEnie Email: J.KRZYSZTOW
World Wide Web: http://www.tyrell.net/~cysco/brisk.htm

(C) 1996 BRiSK Software

==========

List of new features and problems corrected in GEMvelope 2.96

1) Under Geneva, it is now possible to get to the other windows as
well as GEMvelope's menu.

2) When pasting from the clipboard, if the last line doesn't end
with the carriage-return line-feed sequence, the last character
will no longer be entered twice.

3) Can now be setup with the Install Application feature of most
Desktops (including Atari's built-in Desktops). The extension to
use for the desktop should be GLP. Please consult your user
manual for the Desktop you are using for instructions on how to
Install Application.

4) With Cursor to Address selected, the cursor will go to the first
line of the address instead of the Return Address. This feature
is saved into the GLP file, so you must load, set the option, and
save any GEMvelope GLP you wish this option to be enabled for.

5) Added a Clear button to clear the the address or the return
address. If the cursor is in the return address, it is cleared,
and the cursor goes to the first line of the return address. If
the cursor is in the address, it is cleared, and the cursor goes
to the first line of the address.

6) When deselecting Print Return Address, if the cursor is in the
return address it will be moved to the first line of the address.
If the cursor is already in the address, it will not move.

7) Changed all the arrows used to change the various offsets to either a plus or a minus, depending on whether the value will increment (+) or decrement (-).

8) Added a communication protocol for other programs to communicate with GEMvelope. This has been added to Gribnif's CardFile as of version 4.08.

9) When pasting, GEMvelope will paste in the return address, if the cursor is in the return address, or it will paste in the address, if the cursor is in the address.

10) All menu items under Edit are now functional.

Copy will copy either the return address or the address based on the cursor position, to the clipboard. This makes it possible to get addresses out of GEMvelope.

Cut will copy either the return address or the address based on the cursor position, to the clipboard. This makes it possible to get addresses out of GEMvelope. Then, whatever was copied to the clipboard will be cleared and the cursor will be placed on the first line.

Paste will paste in the return address if the cursor is in the return address or it will paste in the address if the cursor is in the address. This works like the Paste button.

Delete will clear the address or the return address. If the cursor is in the return address, it is cleared, and the cursor goes to the first line of the return address. If the cursor is in the address, it is cleared, and the cursor goes to the first line of the address. This works like the Clear button.

==========

TRADEMARKS: ATARI ST, MEGA, STE, TT, and TOS are trademarks of registered trademarks of Atari Corporation.

GEM and GEM Desktop are trademarks of registered trademarks of Digital Research Inc.

All other brand and product names mentioned are trademarks of their respective holders and are acknowledged.

3437. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <57bql4$kc9@orm.southern.co.nz>
Source record: 133348

Hi there!

Chris Krowchuk (chris@compdirect.com) wrote:
: HI Chris,
:
: Motorolla has not released the 66MHz 060 in any qty yet. It is expected
: this fall. I called last week and still no definate ETA.
:
: The 66MHz CPU simply plugs in and one jumper changes the bus speed from
: 30 to 33 MHz.

Kewl! You could possibly clock a 50Mhz chip at 66Mhz could you not?

I still cannot figure out how a claim of 120Mhz clock on an '060 can be
made. Out of curiosity does a 60Mhz '060 require a heat sink? :)

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3438. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <3299660B.3747@ridgecrest.ca.us>
Source record: 133349

Chris Wilkinson wrote:
>
> Hi there!
>
> Chris Krowchuk (chris@compdirect.com) wrote:
> : HI Chris,
> :
> : Motorolla has not released the 66MHz 060 in any qty yet. It is expected
> : this fall. I called last week and still no definate ETA.
> :
> : The 66MHz CPU simply plugs in and one jumper changes the bus speed from
> : 30 to 33 MHz.
>
> Kewl! You could possibly clock a 50Mhz chip at 66Mhz could you not?
>
> I still cannot figure out how a claim of 120Mhz clock on an '060 can be
> made. Out of curiosity does a 60Mhz '060 require a heat sink? :)

Chirs has stated that they have indeed ran the 060 at speeds much
greater
than 60mhz (I won't embarrass him with the speed he quoted, guys a
hacker
at heart:). There was claimed to be software problems with bus speeds
as high as they were running. If I ever get the cash saved, it sounds
like
i'll be playing with the clock as well from what he said. I'm sure that
they will not use that as a selling feature however. They are much more
professional than that:)

Mike

>
> Chris W.
> /|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3439. Re: Webspace Demo

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <57br49$kc9@orm.southern.co.nz>
Source record: 133350

Hi there!

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: In article <572i1k$6cc@news2.qtm.net>
: ebaiz@qtm.net (Edward S. Baiz Jr.) wrote:-
:
: >I d/l the Webspace demo. It is interesting, eventhough everything is
: >in French. I have not been able to get it to work since it usually
: >locks up my DirecT60 when I try to do anything like load in a html
: >file. Has anyone else d/l this program and tried it out?
:
: Yep. The demo's crap!! :(Not worth the disk space or the phone bill in
: downloading it I'm afraid!

I tried it (32Mhz Falcon030, MagiC4, 256 colour VGA) and it seemed to run
OKish. Some buttons don't work in dialog boxes, but my general impression
is that it is promising. It is quite fast at dithering images and should
go ballistic on the DirecT60 if it can run at all! :)

Of course it is all offline ATM...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3440. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <57bru3$jtp@newsserver.rrzn.uni-hannover.de>
Source record: 133351

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:
: Andreas, I've never managed to find the DCROM.XFS, do you know where
: it is available from at all?

Steffen_Engel@sz2.maus.de

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

3441. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <57bsa9$jtp@newsserver.rrzn.uni-hannover.de>
Source record: 133352

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: The file-extender mask can't be edited - it was available in TOS 1.0

The file mask can be edited in MagiC 5.04. The masks can be stored in
magx.inf. Indeed, this had to be fixed, and therefore I fixed it.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

3442. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: 3heiden@rzdspc129.informatik.uni-hamburg.de
Message-ID: <57bu63$r6j@rzsun02.rrz.uni-hamburg.de>
Source record: 133353

```
: : : I am looking for some help with a Pak 68/3 I just installed in my
: : : MegaST4. It seems to work fine in SThi rez but in STmed rez there
: : : is no blue. This makes all that should be black, yellow (red+green).
: : : Hard to read to say the least.
: : : The roms are labeled 306E-Uxx. The sys info prg. reports a UK version
: : : and os_conf has $7 in it.

: Hmm, if i remember right there was something with the set_color
: routine in the patched pak3-tos306. I think they needed space and
: removed it. Since most people tuning their hardware are using
: nvdi for further speedup they get a working set_color in nvdi
: and don't miss the original one. Perhaps i'm wrong.

Some new BIOS-routines have been removed. So no color can be set by the VDI
which uses these BIOS-calls. I have written some new routines which correct
this small problem, but they are still not really published and currently
only available for the german TOS. BTW red+green+BLUE is WHITE.

The affected routines are vq_color, vs_color and v_opnwk. The BIOS-calls
have been removed because they are written for TT-Hardware which is not
compatible with the ST.

MfG Markus
```

3443. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <57bsiv$jtp@newsserver.rrzn.uni-hannover.de>
Source record: 133354

Jo Even Skarstein (josk@stud.ntnu.no) wrote:
: I never had any problems with Freedom 1.15 when I was using MagiC 4,
: but the MagiC fileselector was crap! When running some applications in
: single-mode, the fileselector almost always turned up blank. No files
: was shown, and nothing could be selected.

This was fixed in MagiC 5.04. But it would have been sufficient to
use APPLICAT and limit the application memory. The file selector just
did not have enough memory, but it was a bug that there was no indication
for this problem (an alert "No memory for file selector") was missing.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

3444. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <3299DD44.6811@stud.rma.ac.be>
Source record: 133355

Eric Hays wrote:
>
> Robert Schaffner (robscha@data.rhein-main.de) wrote:
> :
> : We have a chance to get a preview/demo??
>
> Some time back we were having this same discussion in this newsgroup and a
> chap helpfully posted this URL as having an early version of a HTMl
> editor:
>
> http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm

Hi,

that chap was me. Think I will have to make a correction here. You can
find the early version through this web-page, but I think it will be
much easier to try immediately the ftp-site.
ftp://193.190.205.13/archive/atari/HTMLEdit/
But don't expect to much from the program. For the moment I don't have a
lot of time anymore to continue programming. But I guess this is
something to start from and show you that I'm working on it. :)

--
Greetings,

```
/*---------------------------- Saka -------------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*-----------------------------------------------------------------*/
```

3445. CD-ROM + ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <3299E135.5791@stud.rma.ac.be>
Source record: 133356

Hello,

I have a few questions concerning the connection of a CD-ROM drive to an
Atari.

1/ What is the difference between SCSI I and SCSI II, except the
difference in connectors?
2/ Is it possible to connect a SCSI II cd-rom drive to an Atari (not a
Falcon, but a MEGA ST 4)? No special Link or something?
3/ What would be best, a SCSI I cd-rom drive, or a SCSI II cd-rom drive?
4/ Would it be possible to connect a SCSI cd-rom drive to an Atari Mega
ST 4 when the Mega ST 4 doesn't have a harddisk?

THX for your help.

--
Greetings,

```
/*---------------------------- Saka -------------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*-----------------------------------------------------------------*/
```

3446. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.848924824@gen-off-3>
Source record: 133357

"Mr. Maddog" <mrmaddog@ptdprolog.net> writes:
>That's the thing the disappoints me, when PPC first came out...it was to
>be a multi-OS platform that runs Intel and Mac based programs on the Power
>PC which is quite fast.
I think you confuse "PowerPC" with "PowerMac". There _are_ PPC
machines running Windows NT. There are PPC machines running MacOS.
There just isn't a machine that runs both, currently. This is not
a problem with the PPC but with overal machine design.

There are forthcoming machines with a new design that can run both.

--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
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3447. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.848924309@gen-off-3>
Source record: 133358

chriswil@southern.co.nz (Chris Wilkinson) writes:
>You would be hard pressed to write an entire OS on a RISC CPU now
>wouldn't you?
You said "apps" not "OS". It's true, and a bit of a bummer, that
large chunks of the OS are still 68k code. But most apps these days
are fully PPC (for PPC users) and fully 68K for 68K users. I know of some
that are mixed, eg Norton Utilities, however. Some new apps are
PPC-only, eg Corel Draw.

Surely it would make sense to code tasks that didn't
>require much ponies in 68k, and leave the number-crunching to RISC?

>An OS is hardly what you could call a number crunching application is it now
You've switched from talking about apps to talking about the OS. But
all code benefits from being PPC-native, not just FP.

>I am glad that we agree on Petey talking from the south end though!! :)
Never much doubt there really, was there?!
--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3448. RATT SALAD AND BOMBS AWAY

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <57c595$pjf@zot.io.org>
Source record: 133359

To: Jeffrey Vogel <flux@lightning.mgl.ca>
Subject: RATT SALAD AND BOMBS AWAY!!!
Newsgroups: comp.sys.atari.st

f > I am new to Atari (bought a used system) and new to the group
f > (have mercy). The system: 1040ST (4MB RAM)/Megafile 30
f > Hard-Drive/SM 125 monitor. I am mostly running the CUBASE midi
f > sequencer.

f > Currently, the system will not boot up properly with the
f > Megafile Hard-Drive connected-bombs away and automatically
f > re-boots ie. viscious cycle. However, as soon as I disconnect
f > the HD, the system works OK albeit in tortoise mode.

f > I will be eternally grateful for any
f > suggestions/recommendations on how to properly marry this
f > system for a successful working relationship.

what is most likely happening is you've got something on the
hard drive (like a program in your AUTO folder, or a desk accessory)
that isn't compatible with your computer. What I would suggest is
try to start the computer first, then when you get to the desktop
turn on the hard drive; then run your hard drive boot software from
your floppy (it should be on the Language Disk you got with the
Atari; if not you can download it from an FTP site or a BBS) so you
have access. Diable all desk accessories and the AUTO folder, then
reboot and see what happens. You might also want to try running a
diagnostic on your hard drive using a program like ST Tools (also
can be found on FTP or a BBS) and see if there's any problems with
the disk itself.

It could also be old age - a Megafile 30 is somewhat of an old
drive, and therefore can wear out. If so, try looking for a
refurbished drive mechanism (MFM?).

Failing that, invest in a SCSI host adaptor like the Link II and
get ahold of a SCSI drive like the Syquest EZ135 Removable, or get a
fair-size SCSI mechanism and build it inside a PC tower case. The
advantage to this is that you can run up to seven drives on a SCSI
chain, including CD-ROMs and tape drives - and SCSI will be a
standard that isn't going to disappear for a very long while yet.

... "Wreck the Malls with cows on Harleys!"
___ Mountain Reader II - #00000007

3449. Re: Searching TOS image

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Miika Tervo <miitervo@jypoly.fi>
Message-ID: <32999C2A.3478@jypoly.fi>
Source record: 133360
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.emulators.misc

Brian Sturk wrote:
> I have many TOS images, I myself would like to use them with Gemulator.
> I'll trade the Tos images for the names of the files to replace and how
> to get it working with these images. :]

Have you tried TOS.LO TOS.HI ? Can't be sure if it works, but I've
came accross with such names with TOS 2.06 files.

miitervo@jypoly.fi

3450. FS: Atari 1040ST; 65Mb HD; B&W, color monitor; Spectre (mac emulator)

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Greg Kreth <acgdk@utxdp.dp.utexas.edu>
Message-ID: <32999E40.5C76@utxdp.dp.utexas.edu>
Source record: 133361

I have an Atari 1040ST for sale.

- 1Mb RAM
- 1 internal 800K floppy
- 65Mb HD
- Two monitors: B&W, and color
- Dave Small's Spectre Mac emulator (with ROMs, of course)
- Original manuals & packaging
- Two joysticks, never used (can't remember the brand, but they seemed pretty nice when I bought them in 1989; cost me $16.00 each at the time, if that's any help...)
- Tons of shareware & freeware software (mostly from 1987-1990), both Atari and Mac stuff.

Asking 175.00, but I'll certainly consider offers. Hell, I have no idea what this stuff is really worth, so make me an offer, and I'll probably take it... Would prefer to sell all of it at once, but I'll consider selling it separately, too.

E-mail offers, questions, or comments to:
Greg Kreth
acgdk@utxdp.dp.utexas.edu

Thanks.

3451. Re: What's in tp306v14.lzh??

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: 3heiden@rzdspc46.informatik.uni-hamburg.de
Message-ID: <57c6ru$if@rzsun02.rrz.uni-hamburg.de>
Source record: 133362
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Blair Dean (Blair_Dean@isdtcp3.hwc.ca) wrote:
: I was looking through the indexes for ftp.tu-clausthal.de and I found the
: following set of patches:

: tp306v14.lzh 215105 patches for TOS 3.06
: (Highest date in the archive is Oct. 93.)

: Can anyone shed some light, and/or maybe some english readme files for
: this? What is being patched?

That is a very old version of TosPatch. As I remember there are a lot
of patches:
- fastload
- winx
- arrowfix
- harddisk waiters
- some bugfixes (e.g. correct disk boot patch)
and a lot more.

English manuals are currently not available.
But a newer version is easier to use and has english names for
the patches (but comments are still in german), so i hope it may
be understood by english users. For a rather long time I had not
released new versions of TosPatch so that no actual version of
TosPatch is available (per ftp). An actual beta-version is only
available on a local mailbox (DBox-Hamburg, Germany). A new release
will come out soon(er or later :-), but I cannot promise that I
can make it available per ftp, because I have no access to
ftp-servers.

If you have further question about TosPatch in general or about
some patches in special, just mail me.

MfG Markus

3452. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <848981050_OASIS_@nordnet.fr>
Source record: 133363

In article <32974652174f553@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) said:-

>> Same thing with MintNet and PPPD 2.2.0, it can't set speeds below 300
>>or over 38400. Over 38400 it prints an error message, but below 300 not,
>>it just do nothing. It also works correctly with any previously set speed.
>
>Are you sure about this? Have a look at my .ppprc...
[snip]
>/dev/ttya
>134

Yes I'm sure. But I use the PPPD included in the PPPKIT, it's perhaps
not the same as yours? Or I have (in /etc/connect, the same file as your
ppprc) no /dev/ttya statement, but directly /dev/modem2, it's perhaps
changing it's behaviour? Or you have MODEM.CPX or something else to set
the serial interface to 134 before PPPD is started?

To be sure, you could call the MODEM.CPX before and after starting the
PPPD, it will show the actual speed. If you set the CPX to 1200 bps, then
start PPPD with 134 in it's parameters file, the CPX will stay at 1200
(and the real modem line too, tested with "AT/") at least here at home...
If you do this, tell us the results please.

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3453. MAGX.INF

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <848930152.8649.0@deborah.imperial.co.uk>
Source record: 133364

To all of you who followed my instructions of how to get a working
Atari Emulator and have thought - Where's MAGX.INF then.

Appologies to all, my mistake. MAGX.INF is supplied with the Magic PC
demo but it is stored on it's virtual hard drive file. So to get hold
of the MAGX.INF file you would need to run the Demo, but I think it
has now expired.

MAGX.INF is simply an ASCII text file like DESKTOP.INF and NEWDESK.INF
which contains a list of parameters for Magic. I do not want to post a
copy of my MAGX.INF as by doing so I may be breaching copyright laws and
I don't really wan't to do that!

Magic can run without MAGX.INF, but if you do this it will present you
with a file selector box on start up asking you to select a program to
start. Unfortunately the Magic file selector box doesn't work under
emulation so you would need a replacement such as FREEDOM.

The simplest thing to do is to create a MAGX.INF using a text editor
such as Windows Notepad and add this single line :

#_SHL C:\PATH\SHELL - Where PATH & SHELL point to the program
you wish to use as the Magic Shell,
such as the Gemini Desktop.

There are other parameters you can also include :

#_SCP C:\PATH - Path to Clipboard directory
#_AUT C:\PATH - This points to programs to run at
Start up (like AUTO folder)
#_ACC C:\PATH - Path to Accessories (*.ACC)
#_APP C:\PATH - List of Applications to run at
Startup.

I hope that this is now correct and helps a few people out there.

Once you have tried out the demo perhaps it would then be better to
go out and buy the full working version.

Yours,

Ben Hills.

ben@imperial.co.uk

3454. Re: Need working(!) ST Emulator for GfA3.07D program

Newsgroup: comp.sys.atari.st
Date: 1996-11-25 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <57c9or$6vn@balaena.bio.vu.nl>
Source record: 133365
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

Ronald Hartwig (Ronald.Hartwig@Informatik.Uni-Oldenburg.DE) wrote:

: (*) the problems seems to depend on MagiC. As long as I use Magixdesk
: I can access all data from the desktop. But when I switch to GfA Basic
: and try to load a file, th eselectboxes stay empty. Nevertheless I may
: load a program when I type th ename blindly. But then GfA behaves bad
: when trying to load a file. (sometimes it works, but mostly it
: doesent). Using Gemini1.999(!) as a replacement makes it even worse,

You could try loading/saving files the old-fashioned way:
Press <ESC> when in the editor, then use DIR, CHDIR and LOAD commands to
load your file. Similarly, use SAVE for saving. It's not
user-friendly, but it might work...

-=Levjenno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

"Wrong, wrong. Absolutely brimming over with wrongability."
--Rimmer (Quarantine)

3455. Re: STARTRACK-HDR-Sampler for Atari (VM

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: stepwil@aol.com
Message-ID: <19961126221500.RAA15036@ladder01.news.aol.com>
Source record: 133116

Can you post a full feature set?

Features of the STARTRACK-Harddisk-Recording-Card

The STARTRACK-Harddisk-Recording-Soundcard is a 4Layer-PCB.
The Soundcard have digital Inputs and Outputs with switchable Cinch (with

transformers) and Opto(TOSLINK)-connectors and supports the
consumer-format
SP/DIF, but also the studio-format AES/EBU.
The Soundcard-Hardware recognize errors in the digital data-transmission
and shows
the type of the error in the STARTRACK-Sample-Editor.
Also recognize the hardware the samplerate of the digital input and show
(and use)
it in the Editor. The copy-protection can you cleared from SCMS(serial
copy
management system)-protected digital-sources on the digital input.
That's true even for all digital sources, also (i hope so) for all
studio-formats.
You can copy your own records with the digital-output without loss to
your
DAT/DCC/MD/CD-recorder. Thereby can you select if after the copy to the
recorder
is allowed: no copy, one another copy or full copy (without
copy-protection)
from your record.
The digital inputs and outputs working with 32, 44.1 and 48 kHz
samplerate.
The Soundcard have a Stereo 16Bit A/D-converter for analog sources and a
18Bit D/A-converter for the analog output. The converters (no cheap
CODECS
as in the Falcon or the most PC-Soundcards) are 64x oversampled
delta-sigma-
converter from the highly reputed company Crystal and are
firstclass-converter.
The high quality from this converters are certified by many
HIFI-newspapers.
A de-emphasis-circuit is in the Soundcard integrated and can controlled
by
the editor-program. That is necessary, because a few CDs (e.g. from
Heaven 17)
for noise-reduction the treble highly lift up.
The Soundcard have digital adjustable highend-volume-controller in the
range

-96dB to +32dB,channel-seperated adjustable in 256 steps for the
A/D-converter-input (record) and optional additional for the
D/A-converter-output (play).
The A/D and D/A-converter can working with the standarts 32, 44.1 and 48
kHz,
besides with 8/11/12/16/16.5/22.1/24 and 33.1 kHz and optional with an
external clock with the 768x,512x,384x or 256x samplerate.
Optional you can have a samplerate-clock-output (Coax-connector).
With it you can connecting the Soundcard directly with a CD-mechanism.
This is possible with a few High-End-CD-Players and prevent effectful
jitter.
The Soundcard is cabable for harddisk-recording without a DSP-processor !
The DSP is good for mixing and effects and can parallel working to the
Soundcard-Transfer. You can switch the DSP in the Input-section or in the
Output-section with the Sample-editor.

You can have a DSP-extension-card for the Startrack-Soundcard. This
extension
have a Motorola DSP 56001-33 (another prototype have a DSP 56002-40) and
96K of static-fastram (15ns). Optional you can have it with more RAM
(384K).
This DSP-extensions are full functional, still prototypes. I have the
DSP-PCB
in the Spring of '97.

You can make the Soundcard full musicstudio-compatible with the
XLR-extension-card. You have 6 XLR-connectors. The XLR-Analog-Inputs
(2 female XLR) and the XLR-Analog-Outputs (2 male XLR) working with
higher
studio-level (higher Volume-level). Additional, you have a AES/EBU
digital
input (female XLR) and output (male XLR), both with transformers.
You can switch the 3 digital Inputs (optical,cinch and XLR) with the
sample-editor (without rearrange the cables)
This XLR-extension are still a full functional prototype. I have the
XLR-PCB
in the Spring of '97.

The PCB is now released, and is (probable) available in Spring '97.

The price is ca. 1498 DM (deutschmark)

Thanx, Stephan

3456. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57flmo$5jf@ornews.intel.com>
Source record: 133117

In article <329B0068.531@anest4.anest.ufl.edu>,
Michael Ellis <michael@anest4.anest.ufl.edu> wrote:

>Bernd Ebert wrote:

>> In article <1996Nov18.002058.1@cobra.uni.edu>, sinclap2954@cobra.uni.edu
(PETER SINCLAIR-DAY) writes:

>> |> In article <56n048$71q@scanner.worldgate.com>, Chris Krowchuk
<chris@compdirect.com> writes:

You're all wrong. Why? Because this is an ADVOCACY thread! PLEASE take it
to .advocacy - before some sort of vigilante group does something horrible!

----------------------http://www.teleport.com/~atari----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
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Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari--------------------

3457. Re: OK the atari survey is out.

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <329b672e.7616429@news.airtime.co.uk>
Source record: 133118

On 26 Nov 1996 14:09:01 -0700, Katherine L Ellis <kellis@primenet.com>
wrote:

>YOu can get it at my website. The shareware part is missing.
>I'll do it tomorrow.. Bye..

Well!, there was me expecting a bit of a table or something, but
hey!, very nice and colourfull charts etc, well done :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI JOURNALIST : ST FORMAT: ATARI WORLD: ST HANDBOOK: PC MART
Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3458. Re^2: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <950_mike@bbsgate.interware.it>
Source record: 133119

In uno strano messaggio del 26 Nov 96 guy@swampdog.demon.co.uk (2:333/608.1) scrisse al povero All :
g> Hmm, tricky! I just realised there's no way to tell what I have run it
g> on! Mostly, it is restricted to the CLI tools that came with my MWC
...

I noticed there are big problems after compilation with MAKE and my Lattice 5.06, can you suggest any limitmem or other for make.ttp, lcc.ttp, clink.ttp, asm.ttp ?

g> Btw, Andreas recommends APPLICAT instead but being a user of MagiC 2 I
g> don't have that luxury!

What's APPLICAT ? Is it a shareware/freeware around or is it included in what MagiC version ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Butta il PiCcione e prendi un FALCONe !

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3459. Re: Whereabouts of David Billington

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <57ffa6$ktb@dux.dundee.ac.uk>
Source record: 133120

```
: No, sorry. I loved that program. Was it ever updated for TT or Falcon
: resolutions?
Fracland is an excellent program esp. fun with 4 megs. The docs did promise a
new improved version but I have never seen it. Are there any other similar
programs about ??
Davy
--
Davy Mitchell - Computer Science, Dundee University dmitchel@mcs.dundee.ac.uk
Homepage: http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html
Compline - Christian Night Prayers. Short 10min service.
10pm on Wednesdays in the University Chaplaincy Centre. All welcome !!
```

3460. Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Steffin
Message-ID: <329aec7d.69918879@news.inet-direct.com>
Source record: 133166

Thanks for taking the time to read this message! This is about a lady that gave all she could to everyone, including me. Her name is Wendy.

When I was young she became my foster mother after my real mother had abandon me. Never having any kids of her own she became a foster parent. That I got to be in her care was probably the best thing that had ever happened to me. She had other foster children and even ended up taking care of many of the neighborhood kids.

Wendy is a lady that just never gave up and always gave more than anyone could imagine. I no longer think of my real mother as mother but rather Wendy as my only true mother. I know that I�m not the only one that thinks that way either. It wasn�t just kids that she helped it included the elderly, the disabled and the just down and out. What it takes to qualify for a saint is something I never found out, but I know it can�t be more than the things I saw this lady do for anybody. Even people that had wronged her could find themselves looking up at her while she helped them when they were down.

I�m 26 now and many of the things I�m telling you I never really realized until now. Since I was a kid she has helped me with everything from recovering from my mistakes to just being there to say "You can do it... It'll be okay." I've never been able to make a good attempt at trying to repay her for all she's done for me and I'm not alone. Many people just have taken for granted the things she's done for them.

I know by now you're asking yourself why I've posted this letter. Well, to be honest and straight with you it's because I would like your help. If there's one thing that I've learned from Wendy it's that, "We are our neighbors keepers." You know the golden rule, "Do onto others as you would have them do onto you." Anyway now Wendy is an older lady that is disabled and can't do as much as she used to. With the disability sometimes expenses can be too much. I now live in Arkansas and can't be of much help. With no real family I'd like to do something to try to repay all she done for me and many others.

That's were you come in. See if you can think back to someone that helped you no matter how big or small. Maybe it's someone you can't even remember or have lost touch with. For that moment picture Wendy and say, "I'd like to repay that kindness." I wish you would sit down and write a small note saying "Thanks for being the generous person that you have been!" If you could include something to help out. Maybe it's a five dollar bill, a book of stamps, even a dollar. Oh and would you also tell her the Steffin

sends his love. Her birthday is next month on the 27th and I m hoping
I can make this own a very memorable one.

Thanks for reading and if you choose to help God pless you.
Her address is

Wendy Mcghee
9636 Elm
Taylor, Mi 48180

3461. RatSoft's BBS Phone Number?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <57epnc$cfg@preeda.internex.net.au>
Source record: 133167

Anyone know of the new number for Steve Hughey's Ratsoft BBS yet?
I've tried accessing the web page but it seems as though it dosnt
exist anymore.

Thanks...

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3462. RATT SALAD AND BOMBS AWAY!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <545_RCain@nest.demon.co.uk>
Source record: 133168

Hi flux@lightning.mgl.ca, on 24 Nov 96 you wrote:

f> I am new to Atari (bought a used system) and new to the group (have
f> mercy).

Welcome :)

f>
f> Currently, the system will not boot up properly with the Megafile Hard-
f> Drive connected-bombs away and automatically re-boots ie. viscious
f> cycle. However, as soon as I disconnect the HD, the system works OK
f> albeit in tortoise mode.

Sounds like a faulty boot sector on the HD.

Do you have some HD utility programs? If not you can find ICD and Supra o

1.Get the m/c booted without HD.
2.Connect HD
3.Run utility to "Install Driver".

This should re-write sector 0 and put a decent driver on the HD. You can then
access it and decide whether you want to re-format/re-partition.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3463. Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <543_RCain@nest.demon.co.uk>
Source record: 133169

Hi Rich, on 22 Nov 96 you wrote:

RT> Is there any strong objection to my canceling articles that are cross-
RT> posted from inappropriate groups?

Not at all. Au contraire I would strongly encourage getting rid of this crap whenever/wherever it appears. Gate-crashing is just bad manners - if we want to listen to these people we know where to go to find them. They don't have to butt-in.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3464. Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <544_RCain@nest.demon.co.uk>
Source record: 133170

Hi hallvart@sn.no, on 23 Nov 96 you wrote:

h> sure I did it right, but yesterday I just got too tired of having to
h> boot from a floppy (and not get access to any AUTO-programs), so I
h> started up the CBHDCONF.APP program and went to the "installieren".
h>
h> Well (sigh).... the problems have started all over again!
h> That is, I got 4 bombs every time I tried to boot from the harddisk
h> and nothing helped.

You're having a really bad time with this, Hallvard :(

Are you remembering my observation that CBHDCONF/Install fails unless CBHD is
already running as the driver? When you used it had CBHD loaded from the
floppy or had you booted up with the ICD driver?

I would come and do it myself but you are too far away :)

I've had CBHD in for about a month now - good performance, no probs.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3465. Re: TOS images and Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: asmolar@nscs.fast.net
Message-ID: <slrn59ltmk.86n.asmolar@nscs.fast.net>
Source record: 133171
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

>2) Funny enough I can read all files from all partitions but GfA will
>not detect the EOF. This problem appears ONLY with files imported from
>the original ST. When I create the files with the gemulator it works
>fine. Maybe I need ti add a (DOS?) EOF character myself. Any ideas?

That is wierd! Maybe it has something to do with the PC's partition that
Gemulator uses that are different from the ST's. I don't know exactly how GFA
detects EOF, but it may be flawed, which is causing your problem.

I guess you can do one of two thing:
1) Use a virtual hard disk image. (I don't know if the Gemulator Demo
supports this, but I think it does.
2) Read in and re-write the files under GFA Basic to fix that problem.

> I still
> wonder what this black bar means which continues to get smaller during
> boot up of TOS 2.6.

It's a memory test, you can hit the spacebar to quit it.

3466. WTB SimCity

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Curtis Blanton <cgb9@ccddn1.em.cdc.gov>
Message-ID: <329B0EC6.1C05@ccddn1.em.cdc.gov>
Source record: 133172

I would like to buy Sim City for the Atari ST.

Curtis Blanton
cgb9.ccddn1.em.cdc.gov

3467. Re: MIDI panic button

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: des102@york.ac.uk
Message-ID: <57er42$nig@netty.york.ac.uk>
Source record: 133173

Bob Hays, Computer Geek (rhays@interaccess.com) wrote:
: I'm looking for a desk accessory that acts like a MIDI panic button,
: sending note offs for all notes on all channels and then the MIDI all
: notes off message.

I think you might be better off getting an accessory that only sends the all notes off messages. I have a program that sends a note off on all notes on all channels and it overflows the MIDI input buffer on my Roland U220. Unfortunately, I don't know where to get such an accessory (short of writing one myself in FaST Basic which I haven't used for ages and produces massive accessories!)
Dave

: Thanks and have fun! - Bob
: "I did not ask for the anal probe." -- Passion Fish
: "Discipline is never an end in itself, only a means to an end." -- King Crimson
: -----BEGIN GEEK CODE BLOCK-----
: Version: 3.1
: GCS d+(-)@ s+:+ a C++(+++)$ U$ P+$ L@ E+++$ W+++$ N++ !o-- K--? w$!O M$ V@
: PS+ PE !Y+ PGP t !5-- !X !R tv+ b++() DI+ !D- G-- e++ h--- r+++ y+++**
: ------END GEEK CODE BLOCK------
: rhays@interaccess.com (home)
: hays@gbar.com (work)

--

3468. Re: RatSoft's BBS Phone Number?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZvK1pvQ.dpj@delphi.com>
Source record: 133174

John Moon <johnmoon@connexus.apana.org.au> writes:

>Anyone know of the new number for Steve Hughey's Ratsoft BBS yet?
>I've tried accessing the web page but it seems as though it dosnt
>exist anymore.

John,

From what I understand from talking with STeve Kipker, Hughey has no immediate plans to set up his BBS. His Web page is supposedly going to be run from STeve's page. STeve has stated that he will be handling RatSoft BBS upgrades, but version 3.0 isn't available yet. If you need the number for STeve Kipker's BBS or his Web page URL, let me know.

-Dana

3469. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <546_RCain@nest.demon.co.uk>
Source record: 133175

Hi hsideras@mettav.demon.co.uk, on 24 Nov 96 you wrote:

h> How? No question is asked and after a few seconds VT52.PRG just
h> closes...

The TTP parameters are :

Full path of program file
Max. no of kilobytes allowed

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3470. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <329B0068.531@anest4.anest.ufl.edu>
Source record: 133176

Bernd Ebert wrote:
>
> In article <1996Nov18.002058.1@cobra.uni.edu>, sinclap2954@cobra.uni.edu (PETER
SINCLAIR-DAY) writes:
> |> In article <56n048$71q@scanner.worldgate.com>, Chris Krowchuk <chris@compdirect.com>
writes:
> |>
> |> > As is usual, Peter is wrong. The 68060 runs 68k code much faster than
> |> > a PPC does. A PPC to be truly efficient needs software written in
> |> > native PPC code.
> |>
> |> I am sure it does.. I doubt that Powermac users have alot of 68k apps in their
> |> system..
> |>
> |> I hardly have any 68k apps in my system..
>
> If you are no Betatester for MacOS 8 (Copeland), then your OS runs in 68k-Mode
> and this efficently slows your machine (I know what I'm talking about, I'm using
> different Powermacs at work, but most time the Quadras with 68040 are as fast
> as the Powermac, because for most programs there is no difference in the working
> power of a 68040 and a PPC. All they need is fast redrawing of Windows and so
> on, and this is done by the OS.... Only programs which are native need much power
> (like a raytracer) are really faster on a PPC...)
>
> --
> cu,
> Bernd

I really have no interest in the personal aspect of this squabble, but
parties on both sides of the arguments are correct. The Power Mac, as
it is running System 7.x, is running in both emulation and native
modes. A good portion of the OS is still 68K code, that is true.
However, as Apple releases update after update, more of the OS becomes
native. This is visibally evident in System 7.5.3, which replaces
substantial portions of the emulated toolbox with native code. The same
is true of other technologies like QuickDraw 3D (which was ALWAYS
native), Open Transport 1.1.1, Open Transport PPP 1.0, etc. These
technologies are ALL operating system technologies, and they are, in
fact, native.

So the answer is: you're both right. The OS is not 100% native.
However, most of
the more frequently used routines are, resulting in faster execution
(look at the speed increase offered by OT 1.1.1 compared to MacTCP).

For the portions of the OS that haven't been converted, try running Speed Doubler. Their emulator works better than Apple's, and there is NO 68K chip that can keep up with a PowerMac running this configuration.

-Michael Ellis

3471. Re: Welchers & my first auction

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <329adc16.3181012@news.airtime.co.uk>
Source record: 133177

On Mon, 25 Nov 1996 16:37:21 GMT, smedley@gte.net (Dan Mazurowski)
wrote:

>Well I have completed my first auction, and I am coming away from it
>feeling burned. Perhaps we should start an official Internet auction
snip
>auction? Any tips on how to avoid losers like wjwhitney2 in the
>future?

Well how about a better description of the stuff you are auctioning,
had you described it as B/W scanner then there would have been no
confusion?...well thats my opinion from the information you just gave,
and you did ask:)

BTW I think naming names like that is petty, small minded and
childish, especialy when you take into consideration that your lack of
description "could" be at fault,

Also, Greedy people who want to get as much money as they can out of
the ATARI community should learn to take the rough with the smooth,
try naming a price and selling instead,

And like I say....YOU asked for my opinion.

.

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3472. Re: TT High w/svga?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <57f05a$7d6@ccshst05.cs.uoguelph.ca>
Source record: 133178

Brett Nair (dogmeat@netcom.com) wrote:

: OK. You all know that TT's come with 3 non-ST video modes. The
: highest resolution is monochrome mode at something like 1240x960.
: However, only special monitors could use this mode.

: Why I understand that the average VGA monitor would not support
: 1240x960 certainly my NEC SVGA monitor will. Can I trick or hardwire mys
: system into selecting TT High resolution?

The answer is (unfortunately) an unconditional no. TT Hi uses ECL logic
(which is a digital output form), whereas your monitor uses analog input,
even at the very high resolutions itis capable of. If you want/need high
resolution on your monitor, you'll have to buy a graphics card.

THeo

3473. Re: Need Compiled Linux Binaries of STonX

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <57euef$2gs@lyra.csx.cam.ac.uk>
Source record: 133179

In article <57df8h$cv4@lyra.csx.cam.ac.uk>,
Adrian Bridgett <apb25@apb25.emma.cam.ac.uk> writes:

> > Have had a great deal of dfficulty in locating a source of compiled Linux
> > binaries for STonX. I would prefer the latest version (0.65?). Does
> > anyone know where I might obtain these?
>The compiled version will depend on the TOS image you want to use as they
>live at different addresses. I have one which works for v1.06 which I could
>either email to you or let you grab it off my machine using FTP.

I've got a 2.06 version people can grab.

ftp://mnb20.pet.cam.ac.uk/stonx.gz

(but I thought the difference was a runtime option in recent versions?
I know it was compile-time in the past)

3474. MasterSound 2 Sampling Cart

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: houghp6@cs.man.ac.uk
Message-ID: <57f44t$gbc@m1.cs.man.ac.uk>
Source record: 133180

I read a while back in STF under the STOS section someone sending a tip in to read from an address (probably ROM) which is the input for mastersound 2, and so you can then make your own sampler, or trigger things with sound input.

If anyone knows what this address is, or manages to find the bit in the relevant
STOS help section in STF (as I recall it was about 1 year to 1.5 years back).

can they please mail me with it.... I would read it in here... but I seem to be so busy nowadays that I have little time to check :(((

thanks and ATb.

Phil Hough

houghp6@cs.man.ac.uk

3475. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2611961105140001@dwilga.comm.mtholyoke.edu>
Source record: 133181

> To this *day*, all I still see are PowerMacs that are nothing more than
> speedy Macs to run Mac programs. To run DOS and Windoze applications, you
> need a 486 card. Go ahead and say "What the..." to yourself.

SoftWindows 95 works quite well, IMHO. It runs on a PowerMac and gives fast Windoze 95 emulation entirely in software. It's impossible to configure the darn thing, and the TurboLoad feature locks up half of the time, but other than that it works very well.

Dan Wilga
dwilga@mtholyoke.edu

3476. FS: Hardware & Software for Ataris and TT

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E1HLM8.GtA@cf.ac.uk>
Source record: 133182
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi again atarians!

Although most of this top hardware and software for the Atari ST,STe, TT or Falcon
computers has now been sold, there are still a few goodies remaining. All these items are in
pristine condition, boxed and with manuals. Why buy new when you can save pounds!

All items are now open to offers, please email me if your interested. P&P IS included in these prices (within UK). I can send outside UK for a small extra charge.

SOFTWARE

Calligrapher Gold (all plug-ins included): ï¿½35
Trueimage: ï¿½15
Studio Photo 24: ï¿½30
Script (macwrite clone): ï¿½30
Neodesk 3: ï¿½15
PixArt 2: ï¿½20
Twilight (screen savers): ï¿½15

PHASE-4 3D key animation studio package includes:
* Chronos 3D keyframe animator (with dongle and TT/Falcon versions):ï¿½65
* Phoenix 2 object renderer: ï¿½45
* ANM-link (interfaces chronos and phoenix): ï¿½20
* Cyber 3D edit/creation stuff (cybersculpt, cyberpaint, cybercolor etc):ï¿½20

Entire package sell for ï¿½100 including delivery!

HARDWARE
Vidi12 ST colour digitiser: ï¿½50
Graffiti genlock for Atari STE: ï¿½80
HAMA digital trilock genlock (for Any computer, NTSC/PAL): ï¿½200

Matrix TC1208e 2MB VRAM graphics card for TT
"THE" ultimate graphics accelerator and display card for your
TT computer. Incredible quality output, fits inside TT. Only
1 yr old and cost ï¿½1000! Complete with NVDI4 and more....
Sensible offer around 550 UKP....

TT fastram board (Systems SOLUTIONS) with 16MB fastram fitted!
offers around 300 UKP...

If interested in any of the above then please contact:

Dr Simon Williams on :

spesgw@cf.ac.uk

****

3477. Re: Welchers & my first auction

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <57f8mb$juj@solaria.sol.net>
Source record: 133183
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

In comp.sys.atari.st article <57cqer$ejs@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) wrote:
:In article <57ci1i$9s0@news1.gte.net>,
: smedley@gte.net (Dan Mazurowski) wrote:
:>
:>Does everybody else around here go through this when they have an
:>auction? Any tips on how to avoid losers like wjwhitney2 in the
:>future?
:
:Don't accept bids from AOL. Anyone who has an option will get a real ISP;
:anyone who can do so, and has not done so, clearly has a clue shortage.

I just thought of something here, if he is from AOL doesn't he need special
software on a Microsloth PC to access AOL? Maybe this person doesn't use
Atari computers? Maybe he was just bidding to play a joke on you... :-(
:(
:
:----------------------http://www.teleport.com/~atari-----------------------
: ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
: NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
: email for subscription details and further information
: Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
:--------------------ftp://ftp.teleport.com/users/atari---------------------

--
Douglas Zander | many things interest me, too many to list
dzander@solaria.sol.net | here. if you want a profile :-) why not
Milwaukee, Wisconsin, USA | send me a letter? tell me about yourself,
"Over-looking Lake Michigan." | I'll tell you about myself.

3478. Regarding the atari poll :)

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961126110105.18167A-100000@usr02.primenet.com>
Source record: 133184

Ok Yes, I am still working on it, and actually I think I will release
the results today..:)
I will create a web page on my site, if someone can not access the WEB
and wants the results, email me..
Thank you very much to all of you who replied.
Bye..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3479. Help with Stick

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: glennm@mail2.sas.upenn.edu
Message-ID: <57f8qv$9mv@netnews.upenn.edu>
Source record: 133185

In a way the subject line says it all. I just downloaded Stick, CAB et al, and I can't even get started. I have STICKTSR in the auto folder, and STICK.ACC in the ACCS folder.(I use accs to redirect my accessories to a folder on C: called ACCS. I have a a copy of the STICK_DIR in the ACCS folder, in the root of C:, and in D:\INTERNET\. I have a copy of STICK_DIR.DAT on the root of C: and in the ACCS folder on C:. The problem is, when I click on the STIK ACC I get an error message that it can't find the config files. HELP!!!@

Rich

3480. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849099668_OASIS_@swampdog.demon.co.uk>
Source record: 133186

In article <329A306B.1E6B@ridgecrest.ca.us>
Michael Grove <mgrove@ridgecrest.ca.us> said:-

>Guy Harrison wrote:
>>
>> In article <329856be1330e40@stud.ntnu.no>
>> josk@stud.ntnu.no (Jo Even Skarstein) said:-
>>
>> >Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
>> >
>>
>> I bet all the memory was grabbed by the singlemode program. I have
>> found that programs requiring singletasking are invariably those that
>> hog all the memory as well.
>
>I noticed under MagiC Mac that Pagestream likes to hog a bunch of
>memory as does Calamus. I tried Limitmem on Pagestream and the
>application would then lock up MagiC Mac. I don't remember the results
>running Calamus.

I believe limitmem does something to the program and I guess this is
not always Mac compatible perhaps?

>Now I have MagiC 5.?? for my Falcon. As I understand this thread, I
>don't need to run limitmem on any application as that is taken care of
>by MagiC, and hopefully MagiC Mac 2.0 (if it ever arrives in the
>states). Heck, i'm still trying to decide if I should load MagiC 5 at
>all:).

Andreas stated earlier that APPLICAT is more preferable than limitmem.
Hopefully this will work.

>While we're on the subject of MagiC 5

Getting out of my area with version 5 I'm afraid. ;-|

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3481. Re: north american atari dealer list needed

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <329B331A.34E5@intuit.com>
Source record: 133187

JOHN AMSLER wrote:
>
> graphic@delphi.com wrote:
> : heath alexander <heath@halcyon.com> writes:
> :
> : > the only dealer i have any contact with it toad. is there a list of
> : >current dealers available?

I've had good luck with both ATY Computers in Oakland (Alex is a great guy), and Computer Direct in Canada.

3482. Atari Parts

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: mfinlay@southern.co.nz
Message-ID: <57feis$f0m@orm.southern.co.nz>
Source record: 133188

Hi there, a couple of weeks ago there was a post from someone who was
selling Atari floppy drives for around $10 US.
If someone has the post for this still could they email it to me ??
Parts are very hard to get here in New Zealand, and greasy PC salesmen
are very good and selling PC's to ST users who can't get new floppy
drives :-(

Thanks
Marcus

3483. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <930_9611261305@conchbbs.com>
Source record: 133189

```
RT> Memory leaks are serious bugs! Any program which is currently
RT> under development which suffers from memory leaks should be
RT> critically examined and reworked to solve the leak!

Thought I might mention my pd TSR/accessory combo, RAM_LEAK, at this
point. No developer should be without one! (Not needed with MiNT.)

(BTW, Hi Rich.)

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

3484. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <92f_9611261305@conchbbs.com>
Source record: 133190

e > Are you sure? My understanding of this was that programs are
e > always loaded into the largest available block (can't remember
e > where I got this though)

Not only that, but it ALWAYS gets the entire block; that's the way the loader works. The program MUST give the rest of the block back for it to be available to Malloc() etc. (This is transparent to C programmers, as it is handled by the stub program before main() is called.)

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

3485. Re: Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: egotrip@lesol1.dseg.ti.com
Message-ID: <57fchd$c77@sf18.dseg.ti.com>
Source record: 133191
Cross-posted to: comp.sys.cbm,comp.sys.att,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.dec,comp.sys.handhelds,comp.sys.hp48,comp.sys.intel,comp.sys.ibm.as400.misc,comp.sys.ibm.ps2.hardware,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.misc,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.marketplace

In article <329AB24B.908@phosworks.se>, lars westin said...
>
>THIS IS THE FAIREST MOST HONEST WAY I KNOW TO SHARE THE WEALTH!
>
>Hello!!
>
>Would you like to make thousands of dollars, quickly, legally, with NO
>
>CATCH? Then keep reading......please take five minutes to read this
>
>article- it will change your life, just like it did mine. It's true!
>
>you can make up to or over $50,000 dollars in 4-6 weeks, maybe sooner! I
>
>SWEAR I'M NOT LYING TO YOU, AND THIS IS NOT A SCAM! If you're

Ya, right...

<snip>

>In the third week, I had over $10,000 dollars, and it's still growing!
>
>This is my fourth week (Nov 13) and I've made about $42,000 TOTAL, and
>
>believe it or not the money is still coming in.......

Lets see, $32,000 in $1 bills in one week. That amounts to 32,000 letters. Since the post office does not deliver on Sundays, that means you received an average of 5,333 letters per day. If you sleep for eight hours a day, and spend the rest of it opening 5,333 letters, you would have to open one letter approximately every 11 seconds all day long without rest or food. You won't even have time to pay your bills or do other household chores. You'll also need to rent a truck to drive all that money to the bank and pick up your next load of mail because it will weigh about a ton. That means you'll need to cut into your sleep time and/or open the mail faster.

This is beside the fact that the bank, police, FBI, and the IRS will become very inquisitive over your repeated large cash deposits. Your home will probably be raided once or twice if not outright seized for probable cause of drug trafficing, money laundering/counterfitting, etc. The postmaster general will be after you to explain why you're suddenly getting so much mail. Somebody at the post office will go 'postal' because of the sudden manditory overtime to sort mail. The garbage collectors will fine you for

exceeding your weekly garbage limit, and much of it will remain on your lawn since they can't haul it all away. That means the city will be after you as well because of all the trash in your yard (not to mension that it hasn't been mowed in some time since you've been busy opening 5,333 letter a day). BTW, doesn't your finger get a bit sore and don't the papercuts hurt?

It goes without saying though, if you spam your message to 200 newsgroups, and only 15 people are dumb enough to respond and spam out another 200 messages per person, you will have ran out of news groups to continue the chain in. This is because there are only 3-4,000 newsgroups, not 10,000, and only about half of those see a significant amount of activity. Max profit for you is $15 income - $7 (investment + stamps/envelopes) = $8 net. Wow.

Your story is just a weeeeeee bit far fetched.

3486. Re: is this another rip-off?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <57evvf$akk@ssbunews.ih.lucent.com>
Source record: 133192

In article <553_9611260105@flight.org>,
Paul Muehlbauer <Paul.Muehlbauer@flight.org> wrote:
>TG> Good luck, I have no idea who/what you speak of, but hopefully
>TG> theres no ripping off going on in here :)
>
>I sent a 7 or 8 $ check to someone a while ago. He said he never got
>it, and since it costs $20 to stop a check, I just chaulked it up to
>experience. I haven't even looked to see if it did clear, now that
>you mention it! I should do that at least! :)
>
>
>___ Mountain Reader II - #M_READER
>---------------------- -//- ---------------------
> Internet: Paul.Muehlbauer@flight.org

Before jumping to conclusions - strange things do happen. A couple of nights ago on the local news they reported that about 5000 pieces of mail was stolen from a mail truck that was on delivery rounds. It was the third reported occurence of theft off of a mail truck in the area in the past two weeks. (It was one of the Chicago neighborhoods.) If mail is being stolen off of mail trucks .... well, some mail could go missing. What a great world we live in. I hope they find the guy. Its a federal crime so carries very stiff penalties. Wayne

3487. Re: NED PLAYER v2.2

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57fe88$5jf@ornews.intel.com>
Source record: 133193
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

In article <17413598_000003_OASIS_NEWS@the-gap.demon.co.uk>,
gary@the-gap.demon.co.uk (Gary Priest) wrote:
>
> In article
<Pine.BSI.3.95.961125084050.20743A-100000@fest.stud.fee.vutbr.cz>
> Sumbera Petr <xsumbe00@stud.fee.vutbr.cz> wrote:-
>
>>I have just done new version of NED PLAYER v2.2.
>>
>>You can now get N_PLAY22.LZH on my page:
>>
>>http://www.stud.fee.vutbr.cz/~xsumbe00
<SNIP>
>
>I'd just like to add that there is a tiny program available on my pages
>called BackPlay. This can be used in conjunction with NED PLAYER and CAB
>so that you can seamlessly play samples from within CAB without any windows
>etc. being displayed in NED PLAYER.

This is exactly the kind of idea I was talking about in my TOS extension
thread. Good job!

Followups set to comp.sys.atari.programmer

----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

3488. Re: 11/04/96 List of Meowers on alt.college.college-bowl - Meowatch.txt (0194/5484)

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: "L.G. Mayville" <lmayvill@ix.netcom.com>
Message-ID: <329B4994.2BAC@ix.netcom.com>
Source record: 133194
Cross-posted to: nl.test,relcom.test.swnet.test,alt.college.college-bowl,comp.sys.atari.st,alt.games.mk,alt.fan.rosieodonnell,control.newgroup,alt.gothic,news.software.nntp,news.groups,news.admin.misc,news.admin.net-abuse.misc,news.newusers.questions,alt.test,misc.test,uk.test,han.test,swnet.test,microsoft.test,uk.test,de.test,nl.test,se.test,it.test,alt.religion.scientology,rec.games.trivia,ne.general,ne.internet.services,alt.usenet.offline-reader.forte-agent,harvard.general,harvard.house.dunster,Intel.motherboards,netcom.test

Ernesto wrote:
>
> Hi!
>
> I'm a newbie in newsgroups and i need help. I'd like someone to tell me
> how does this work. I don't know who will receive this message, but if
> you can help me, do it please!!!.
> As you can see, my english is pretty poor... so, sorry.
>
> I want to join to a 386 pmode or Assembly programming group.
> I'm using NetScape News (3.0 gold) and i don't understand how does
> news-groups work.
>
> I hope you can help me.
> Thanks and c ya!

Hello Ernesto,
Go to your options menu and scroll down to the show all news groups.
your navigator will get all of the news groups available. It will take a
while so be patient. KI hope this helps.

Larry.

3489. WANTED: Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: tl@juriscorp.com
Message-ID: <57fl3o$143@news.iag.net>
Source record: 133195

Hi, all. I decided to unpack my old 520ST, and man, it sure brings back memories. Anyway, not all of my disks have survived throughout the last decade, so I was wondering about a few of the games.

I know I'll catch holy hell about "copyrights" and such, so please be gentle. If the copyrights for these things are still active, forgive me in advance. But, if anyone has these games, and can point me to a site, or e-mail them to me, I would be forever grateful.

My favorite old games that are DOA are:

Carrier Command
Rogue
Sundog
Dungeon Master

My Star Fleet Academy still works, and it's a blast. I'm thinking of trading in my system for the Gemulator card. Does anyone know if these games will all work on a P90/16MB with the Gemulator 96 card?

TIA for any help or advice.

TL
tl@westg8.com

3490. Re: Whereabouts of David Billington

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: msh@den.mmc.com
Message-ID: <57fi1m$gil@tel.den.mmc.com>
Source record: 133196

In article <575rg7$h9j@crl10.crl.com>, Sam McGee <sammcgee@crl.com> wrote:
>Michael Hill (msh@ast.lmco.com) wrote:
>: Does anybody know where to locate David Billington (author of Fracland)?
>: All I have is a snail-mail address, but I'd like to know if anyone has
>: Internet contact info for him. Thanx!
>
>No, sorry. I loved that program. Was it ever updated for TT or Falcon
>resolutions?
>
>Sam

Not AFAIK. :^(That's what I was hoping to approach him about.
He even listed expanding the size of the landscape (fractal array)
as one of his goals for the future... It runs fine in ST-Low on
my Falcon, but unfortunately that's very low res, and it's running
plain-jane 68000 code. I wanted to see about maybe collaborating
to get it to run in 640x480x(16|256), using the FPU, and increasing
the landscape size...

I guess I can try his snaim-mail address, as probably nobody has
an email address for him.

--Michael

Michael Hill <>< Isaiah 9:6 | "It cannot be emphasized too strongly or too
Michael.Hill@ast.lmco.com | often that this great nation was founded not
Aerospace/Software Engineer | by religionists, but by Christians--not on
Lockheed Martin Astronautics | religions, but on the gospel of Jesus
http://www.qadas.com/~msh | Christ." -- Patrick Henry
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3491. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: msh@den.mmc.com
Message-ID: <57fipj$gpa@tel.den.mmc.com>
Source record: 133197

In article <577kk0$mom@orm.southern.co.nz>,
Chris Wilkinson <chriswil@southern.co.nz> wrote:
>You would be hard pressed to write an entire OS on a RISC CPU now
>wouldn't you? Surely it would make sense to code tasks that didn't
>require much ponies in 68k, and leave the number-crunching to RISC? An OS
>is hardly what you could call a number crunching application is it now...

I'm not sure what you're saying here: that it's impossible "to write
an entire OS on a RISC CPU"? That an individual would find it
prohibitively difficult? Surely it can't be the former! Entire OS's
on RISC CPU's have been around at least since the mid-80's. (SunOS,
Ultrix, IRIX spring to mind...)

Assuming you must have meant the latter, I'll grant that *I* couldn't
write an OS for *any* kind of CPU! :^)

--Michael

Michael Hill <>< Isaiah 9:6 | "It cannot be emphasized too strongly or too
Michael.Hill@ast.lmco.com | often that this great nation was founded not
Aerospace/Software Engineer | by religionists, but by Christians--not on
Lockheed Martin Astronautics | religions, but on the gospel of Jesus
http://www.qadas.com/~msh | Christ." -- Patrick Henry
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3492. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <57flbn$gam@orm.southern.co.nz>
Source record: 133198

Ahem...

Amalaye Oyake (oyakea@matisse.its.rpi.edu) wrote:
: I just played with a freinds BeBox. I was amazed. a Falcon can't
: be compared to this machine.
: http://www.be.com/
:
: As a long time Atarian I can say to y'all. Y'all'll be AMAZED.

Don't defect to BeBox!! Defect to PHENIX, the new Falcon compatible Atari
clone!!

Y'all keep yer ears 'n' eyes peeled fer this 'n...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3493. OK the atari survey is out.

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961126160639.20256A-100000@usr02.primenet.com>
Source record: 133199

YOu can get it at my website. The shareware part is missing.
I'll do it tomorrow.. Bye..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3494. Re: Atari Parts

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <57fl1h$gam@orm.southern.co.nz>
Source record: 133200

Hi there...

Marcus Finlay (mfinlay@southern.co.nz) wrote:
: Hi there, a couple of weeks ago there was a post from someone who was
: selling Atari floppy drives for around $10 US.
: If someone has the post for this still could they email it to me ??
: Parts are very hard to get here in New Zealand, and greasy PC salesmen
: are very good and selling PC's to ST users who can't get new floppy
: drives :-(

Yes they are very greasy!! There are very few DD drives around AFAIK, but the HD drives can be used surely to goodness! Is it possible to use an HD drive on the slower ST floppy controller, and won't the drive be able to be set to DD using a jumper?

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3495. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1621_SBagley@cameo.co.uk>
Source record: 133201

"Ambassador Tietjens," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied Rich.
Steven moved forward, and whispered something.
RT> Organization: Atari Computing Magazine USA

RT> If you run AtarIRC as an ACC instead of an APP, you can at least go
RT> into IRC
RT> while waiting for a page to load up, even under singleTOS. Under
RT> Geneva or MagiC, you should be able to run any and all of the STiK
RT> apps at the same time, paying a bit of a speed penalty every time you
RT> add another TCP/IP client application, of course.

Not noticeable though even on my Ste. LAst night I downloaded STiK 1.12 (Got that Flinny 1.12 ;)) whilst chatting a way on IRC.

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203
IRC: SteveB
.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

3496. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <5144894_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 133202

In article <57d3p5$i33@scanner.worldgate.com>
leslieh@valis.worldgate.com ( ) wrote:-

> I got it (I don't use it, but...) from umich long ago. Let me know if you
>can't find it, and I'll send it to you.

Please, if you would send it over it would be appreciated.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3497. WAG AGM

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E1Hvp7.Buu@cix.compulink.co.uk>
Source record: 133203

Hi All,

The next Wessex Atari Group (WAG) meeting will be the AGM so attendance is required by as many members as possible. Any potential new members are also welcome to attend.

If you are an Atari owner and live in the South of the UK and don't know about us please feel free to attend this meeting or email Roy or I and one of us will get back to you with details.

Saturday 14/12/96
14:00 hours
Whitchurch Fire Station, Whitchurch, Hampshire

Leave the A34 to Whitchurch, at the mini roundabout in the center turn onto the B3400 to Andover. The Fire Station is about 100 metres on the left.

Yours Roy

email: rgoring@cix.co.uk - rgoring@zetnet.co.uk
http://www.users.zetnet.co.uk/rgoring/roy/

Chris Good

3498. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57flft$5jf@ornews.intel.com>
Source record: 133204

In article <848691406_OASIS_@zetnet.co.uk>,
arthurm@zetnet.co.uk (Arthur Marshall) wrote:
> In article <56q7fv$73r@ornews.intel.com>
> atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-
>
>>Try Lview Pro, Fred. It handles every file type I've been able to throw
>>at it so far; it can handle PCX files, and will allow you to manipulate
>>the color map as well.
>>
>Where can this be got from? Sounds like what I need, too.

Well, assuming you're running a DOS/Win box, just do a Web search on Lview -
I don't recall where I got it, but it was from the Web.

----------http://www.teleport.com/~atari----------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

3499. Re: Error Message...?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8490679991803@wise.mrose.nl>
Source record: 133205

```
TH> Does anybody have any idea what this error message means?
TH> Error # 034
TH> PC>$000000

AFAIK it means path not found.

Greetings,

Frits.
Frits van den Akker JFA Software Program
fvdakker@mrose.nl Program@STR
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
MtnMail V1.01:
No Taglines Available.
```

3500. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <25d_9611261514@genesplicer.org>
Source record: 133206

```
Survey SAYS:

Slam the Spam!

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
```

3501. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849128216_OASIS_@swampdog.demon.co.uk>
Source record: 133207

In article <329AE12C.41C67EA6@etlxdmx.ericsson.se>
Martyn Tidd <etlmntd@etlxdmx.ericsson.se> said:-

>Guy Harrison wrote:
>>
>> In article <329856be1330e40@stud.ntnu.no>
>> josk@stud.ntnu.no (Jo Even Skarstein) said:-
>>
>> >I don't know how "clever" TOS is, but if a program requests a block,
>> >and there is a block of fragmented memory thats big enough, wouldn't
>> >that block be used?
>>
>> Yes.
>
>Are you sure?

Certain.

>My understanding of this was that programs are always loaded into the
>largest available block (can't remember where I got this though)

Correct. Here's a long winded explanation because I can't think of a
short one! ;-)

The operating hunts for the largest unused block and attempts to load
the new program into it. If it fits then it proceeds to hand over the
whole of that block (wanted or not) to the new program, thus any space
in the block which is not used to store the program and its data can
be used by the program how it wants. This is known as the transient
program area (tpa). When the program is initialising it calculates how
much of the extra space in the tpa it needs then gives the rest back
to the operating system (mshrink). The operating system adds this
unwanted memory to its list of free blocks, the largest of which will
be the tpa for the next program to execute. Unfortunately, there is
nothing to force a program to hand back the unused tpa and this sort
of behaviour is very bad in a multitasking environment because the
unused tpa it refuses to hand back may be the only free block the
operating system has.

At any time, any of the programs can request more memory (malloc) and
this also comes from any one of the free blocks. This time however,
the operating system does not hand over the whole block. It splits it
into two parts. One part is the memory requested - this is handed over
to the program, the other part is retained for subsequent memory
requests.

So, even if memory is really fragmented and the one currently being loaded only just fits into its tpa it can run quite happily if it requests memory from the operating system, provided one of the memory hogs is not running!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3502. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: josk@stud.ntnu.no
Message-ID: <329b333616a8a40@stud.ntnu.no>
Source record: 133208

Rich Tietjens (atari@teleport.com.REMOVE.THIS.TO.REPLY) wrote:

>>I don't think this problem is that serious. I'm now running
>>MiNT/MiNTOS/N.AES +++ and after 4 hours of use (No reboot.) I have
>>7792K free in 28 blocks, and the largest block is 7689K. This means
>>that I have lost 103K the last four hours.

Perhaps I should have mentioned that I was running PID 400-something
at that time? That's more than 400 allocations/deallocations of
memory which just *have* to fragment memory a bit.

>My system has to run unattended, 24/7 - that means I'm going to lose (based
>on your figures) about 618k per day, or more than a meg every 2 days. That
>is unacceptable operation.

What does your system do? If it's a BBS or something, just run it
under plain TOS and forget about it.

>Memory leaks are serious bugs! Any program which is currently under
>development which suffers from memory leaks should be critically examined
>and reworked to solve the leak!

Memory leaks and memory fragmentation are two different things. Leaks
is memory that's allocated but not freed, fragmentation is "holes" in
the free memory caused by the constant allocation/deallocation of
memory in modern OS's. Leaks is bugs, fragmentation is unavoidable, at least
with TOS. Sure, fragmentation can be reduced (I believe Dan Wilga has
tried this with Geneva 5) but not totally avoided. To achieve this
programs and dynamically allocated memory has to be physically
relocated ("Packed") now and then, this is very expencive and
difficult. I'd also doubt the reliability.

I'm not sure about this, but perhaps paging would reduce this problem?
If we had 4k (Just an example.) pages, then every block would have to be a
multiple of 4k and the only waste of memory would be max. 4k-1 pr. allocated
block. However, you won't get "large" (Several tens of K's) fragmented blocks
this way. But this requires additional resources (For storing and processing the
page-tables.) and would perhaps not be worth the effort.

Perhaps somebody (Andreas K., Dan W.?) can say if this is worth
looking into or just a waste of time?

BTW. if you want to keep an eye on how your memory is fragmented, try
Geir ï¿½yvind Vï¿½lidalo's excellent "Memory Lane" which you can find on
this guy's homepage (http://hinux.hin.no/~goev/). Much more visually
pleasing than MemWatch!

--
Jo Even Skarstein URL: http://www.stud.ntnu.no/~josk/

3503. Re: Happy Birthday TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Lee Rhodes <rhodesl@rtc-carlow.ie>
Message-ID: <329AFC37.3165@rtc-carlow.ie>
Source record: 133209

>Today, 11/20/96 marks the eleventh birthday of TOS v1.0!
Is there/Was there ever a definitive answer to what it stands for?
Tramiel OS? The OS? Probably a FAQ but I thought I use this opportunity
to write to the Atari news group as I used to own an old 520STfm (single
sided disk drive 512k RAM). Life used to be so simple.

Lee Rhodes,
Regional Technical College Carlow,
Ireland

3504. More ST stuff F/S

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Mike LaRue <bandit@cdsnet.net>
Message-ID: <329BB71B.43E7@cdsnet.net>
Source record: 133210

I have a few things I do not use anymore,
All Itmes are for the Atari ST/STE/MEGA ect.

1040STE 4megs Excellent condtion! W/mouse $125.00
1040STF with mouse. $65.00
Supra 20meg HD complete system, Doc/disk $45.00
Drive master for duel external drives ST $10.00
External 720k (new mech) $25.00
Cordless mouse, I had to install new cable end! $10.00

HiSoft basic professional complete with box/doxs $15.00 obo
Specter128 with disk (no roms) $ 7.00

Cyber Paint complete with box and doxs $10.00 obo

All Items have been tested and are in good condtion
unless Stated.

Shipping, mostly by US Priority mail, had excellent
results. $3.00 to $8.00 shipping charges.

Payment, Checks take 8 days to clear, Money orders
are shipped same/next day, COD with $5.00 deposit
only.

Mike LaRue
830 W 2nd St.
Medford, Or 97501
541-772-7830

3505. OASIS2 & ICE - Comment List # 48

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <79517989_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 133211
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Oasis Report - D.M.Brewood - Updated: 26/11/96 # 048 (posted not posted to
========== testers)

Comment list posted to the following official beta testers:

Colin Bernau (colbee@tyndale.apana.org.au)
David Greenhough (green@spirit.demon.co.uk)
Rod Keen (beta@gaiasys.demon.co.uk)
Neil Martin (trumpeter@cix.compulink.co.uk)
Gary Priest (gary@the-gap.demon.co.uk)
Dave Levi (dave@levihome.demon.co.uk) [Coder]
Phil Yeadon (phil@yeadontt.demon.co.uk) [Coder]
Boris D. Cahan (bdc2@po.cwru.edu)
Brian Baird (brian@sol.co.uk)
Nick Flintham (nick@flinny.demon.co.uk)
Paul Baker (pbaker@mettav.demon.co.uk)
Frank Charlton (frank@tachyon.demon.co.uk)
James Partner (jpartner@cix.compulink.co.uk)

Test Machine: Falcon 030 running MagiC4 with Thing, operating in 1152 x
832 x 16 colours.

This comment list will also be posted in the NeST N.SUP.OASIS_ICE*
message echo on a monthly basis.

* = Echo now gated with the AtariNet A.SUP.OASIS_ICE echo.

This data is based on the alpha version(s) provided on:

ICE = 08 October 2.10
OASIS2 = 08 October 2.10 (same issue as the package).
ICE_NET = 08 October 2.00

Package 2.01 was the first stable release version.

Package 2.05 released 03/06/96.

Package 2.10 is under alpha test by myself now.

New in ICE since the last beta OASIS2 release:
==========

2.10

- TCP checksum error problems fixed 100%
- News History file update for numerical format.
- All IP routines now in machine code.

- FTP now supports use of anon as well as ftp as a username.
- When an 'IP: Bad checksum' error message is displayed the ERROR_PING flag is not picked up and no ping is generated - fixed.
- ICE Usenet Window does not always display contents - fixed.
- Clock adjustment code implemented in ICE.
- Mail index system implemented.
- Neil Martins' "Incoming news keeps stalling with bad packet (IP) errors (PPP)" problem has been cured by installing HSMODA07 on his TT.
- IP: bad checksum bug when after starting a SLIP connection or bad packets when a PPP connection is started - fixed.
- When ftp'ing to Demon's WWW homepages ICE no longer gives error 550 (Access Denied) as soon as the home directory is entered.
- Error 008 in ICE when sending a 251k news binary and bringing in a 283k email. After error 008 crashes back to MagDesk, even throwing Thing out, and locks the Falcon solid - Fixed.
- Ftp upload options now active.
- When making an Ftp upload the filenames can be set to be in lower or upper case.
- Mail packet queue now limited to 7k held at both ends of the link.
- Ftp multiple directory redraw problems cured.
- R/S 'light' flickering fixed.
- Adjustment of receive data window size inceases throughput dramatically.
- TT memory problems illiminated.
- Telnet ANSI (colour) (inactive).
- SNOW beta released.
- Dynamic TCP window allocation.
- Two ftp bugs fixed.
- News routines turned partailly into machine code.
- Ftp division zero bug fixed.
- Error bell operation cleaned up.
- ICE loading dialog added.
- Event handling system speeded up.
- CPS indicator in Socket Window.
- SLIP decryption routines converted into machine code.
- Routines tweeked and speeded up.
- Text in the viewer window now uses the full width of the window and does not wrap unless needed.
- GMT / Groups file timing bug fixed, resulting in the hour of missing news, and not seeing your own posts bugs being eliminated.
- ListNews bugs fixed.
- Get new newsgroups routines fixed.
- SMTP/ESMTP interface fixed.
- No node name now supported.
- MagiC 5 compatability.
- High resolution font code added in.

- Telnet now fully working ofline.
- Get all headers bug fixed.

New in OASIS2 since the last beta OASIS2 release:
==

2.10

- Font size controls added to Oasis.
- Complete MIME send routines (Partials created Automatically) with
iconic control panel.
- GMT offset system recoded - now does not reset system clock.
- Send MIME bugs fixed when using external editor.
- Not enough disk space when unbatching news no longer results in the
incoming mail being deleted.
- MIME partial size selectable.
- 'Mail To:' support added for MIME.
- In the Outbound window - Window header should changed to show 'outbound'.
- Time / Datestamping of files.
- MIME partials marked as expired once processed into a single MIME.
- 'A' flag now indicates in the mail window that an automatic Oasis
function has occured.
- Local time shown in the newsgroup details dialog, but GMT still written
to the groups file.
- Spell checker added to OasisEd2.
- De-fragging system built in to Oasis to stop problems when unbatching
news.
- Implemented use of SHIFT HOME to move cursor to the bottom of the mail
and news windows.
- Two bugs from: Stephen Mulrine <robotron@moroder.demon.co.uk> fixed:
- If an outgoing mail message has a line beginning with a dot, the dot
will vanish in transit.
- If an incoming mail message has a line beginning with a dot, an extra
dot will appear (I assume).
- Defragging routines debugged.
- Resources updated.
- Newsgroup file size shown in the Group Maint window (Kbytes).
- MIME send to multiple address bug fixed.
- Support for mail index implemented.
- Notification of new emails for each user.
- Mail save bugs fixed.
- Overview bug fixed when adding users to yellow pages from news.
- Reply to Thread bug fixed.
- Window handling bugs fixed with respect to font window.
- Folding bugs fixed.
- Crashing after selection new user after opening font window fixed.
- Trim bugs in MIME fixed.
- EOF mail indexing bugs fixed.
- Anon-Server support added.
- Anon support added in for news.
- Blank line bug in Anon headers fixed.
- Folded lines in headers now end with a comma to eliminate the parse
errors on e-mails.
- News posting problem (introuced in 24/8/96 version) fixed.
- Group Details dialog performance improved (not changed).

- Add new groups bug for multi-users fixed.
- Oasis.news group added for storing copies of outbound news.
- Group details dialogue reworked in operation.
- Path change bug after running a FROND - fixed.
- MIME forwarding drastically improved.
- Ability to 'guard' the 'oasis.news' newsgroup.
- ALT M now works for Newsgroup Headers.
- MIME support added in fully for all aspects of Oasis (Outgoing, etc)
- MIME window size reduced.
- When reading news post new now works.
- References bug fixed.
- Icons added to info line.
- MagiC 5 compatible.
- oasis.archive newsgroups added for archiving news.
- Multi-user support for oasis.news and oasis.archive.
- Multi-user support for Outmail.
- Unbatch routines improved.
- Threads can now be archived.
- New pop-up system implemented for Mailshots.
- Scrolling pop-up added to reworked log on dialogue.
- Save defaults added to log on pop-up.
- Ability to retrieve articles now can be toggled.
- Unbatch decrement counter added.
- Save logon defaults bug fixed.
- Upgrade program now handles upgrades from 2.05 to 2.10
including all inbetween alpha versions.
- Initial loading dialogues added.
- If the system runs out of windows Oasis prints a warning and exits
cleanly.
- Guarded/Unguarded bug fixed for time limit of zero.
- To be fixed within 24 hours: Refile mail pop-up corruption, mime
extract.
- To go to the top of the list: MIME reading in news.

New in ICE_NET since the last beta OASIS2 release:
==

1.26

- Mydials removed and in house code generated.
- Windows style pop-up's added.
- Frond Support added.
- Font size controls added to Oasis.
- Dialogues reworked.
- Unbatch & Post Local flag bugs fixed.
- Support for ftp upload added.
- Incompatibility problems with OASIS fixed.
- Support for Anon-Servers added.

- Unbatch size added.
- Recoded using menu's.

New in Spider since the first official OASIS2 release:
==========

- Basic code evolving.
- Code written to display raw text without HTML tags.
- Now coded in machine code.
- 'Entity' decoding added.

List of possible bugs discovered in ICE so far:
==========

- Fix PPP packet bug where carrier drops.
- ICE does not exit straight away when selecting Quit in the menu if the various windows are iconified.
- News window blanks out after dialer window has closed.

From Boris:

1) PPP no longer works for me. Fortunately my provider has slip as well, which does work with the same program just fine. The provider, which thank god is free, assures me that ppp is OK. Unfortunately, when I downloaded, I lost the last version, so can't go back and check it. It loads ok, but when I kick news, I get two bombs, and it dies, although I can still access the menus and quit.

Reply: Problem here is system is trying to kick in link quality monitoring system and is not negotiating. Fix will be done.

2) SNOW works only in the sense that it comes up everytime I load ICE, but other than looking pretty, does absolutely nothing! If I change speeds with it, I get the old speed. If I start with another speed, it stays there after it runs.

Reply: SNOW.PRG must sit in /FRONDS/ directory and run from desktop, then options set and then the config saved. Will then initilise properly. Program must be called SNOW.PRG.

3) Why does news always give "duplicate file" messages? Is it because of GMT vs. DST in the system? I notice I am the only beta tester in the states, and thus not on GMT. (Oops, one of two)

Reply: Can you clarify exactly where the error occurs and give examples. Need to know: load in GROUPS or GROUPS.DAT file and record nine digit time number against newsgroup. Access news and after finishing go back into file and get the revised number. Record time of access in GMT and send to Dave.

From Colin:

1) All versions: IP Checksum error on connecting.

Reply: Drop DTE speed from 115200 to 57600.

2) All versions: : TCP Checksum errors during news downloads, often stalling completely after up to 16 errors reported.

Reply: DTE speed should solve this.

3) Mail still inconsistent - often only accesses first item, and often downloads none. I'm rather loathe to try it at the moment - last time it did download 4 items, they were deleted! Yes, I am using the latest versions!

Reply: BUG fixed in 2.06.

4) FTP seems to have gone downhill with the latest versions. With 2.01, I was impressed with the speed of connection, retrieving directories, and downloading. Currently, this is much slower, often stalling half way through getting the directory. BTW, I _am_ using HSmodem7, have tried 6 as well, and now also using SNOW.

Reply: Again DTE lowering will remove errors - bad packets not reported for FTP

List of possible bugs discovered in ICE_NET so far:
==========

- $GET_IP seems to be sensitive to spaces - it wouldn't get my IP address because I'd missed the space which is sent after the string it watches for.. Unfortunately Ice_Net won't let you put a trailing space in the string lines. [Brian Baird: 90:100/113]

Reply: Can you please send your configs again please?

From Colin:

I've had trouble also with the recent versions of ICE NET, which wouldn't save my configuration, but had to go back to old versions to set up again after the crash.

Reply: No problems seen here, recommend checking out your hard disk.

List of possible bugs discovered in OASIS2:
==========

- Daily Net window does not resize to accomodate the size of the newsgroup names [Falcon only].
- When adding a group of new newsgroups the first group is sometimes not added into the groups file, or is added with a garbaged description.
- Exporting MIME test to a file results in the header only being exported.

From Boris:

1) When expiring news, it will often (not always, tho') crash with two bombs after expiring.

Reply: Known problem with memory, presumed fixed in 2.10.

2) I am not POSITIVE, but I suspect that Oasis is slowly trashing my disks! I keep getting orphan files on the disk where Oasis resides. I have cleaned them out, run Oasis, and then SOMETIMES there are more! It may be related to the bombs when it crashes, leaving partial files.

Reply: Recommend clean up hard disk, check FAT with Diamond Edge. Not responsible for operating system problems.

3) I think it would help if the expire, and mark as read menus came up with "group" marked as the default. I like to mark with the keyboard, rather than the mouse, and I am forced to use it to mark the dot each time.

Reply: No, each user has their own preferences, and Phil's rule!

From Colin:

1) I reinstalled the complete package two days ago, since after giving me errors 22 and 11, Oasis2 overwrote the whole partition!! Since the new installation, it seems to have run better, still with the above problems, but not as often, and has also locked up with an error 65.

Reply: Error 22 is file already open, 11 is not GFA basiC 3 program, suggest hard disk errors,

The following other files are maintained by myself for the OASIS2 / ICE system:

FAQ.TXT - Frequently Asked Questions.

These will be posted by request only:

NEW_ICE.TXT - ICE Net Development History.
NEW_IC2.TXT - ICE Development History
NEW_OASI.TXT - OASIS2 Development History.
TO_DO.TXT - To-Do List for OASIS2 / ICE.
WANTED.TXT - Things needed for OASIS2 / ICE devleopment.

Continually updated versions of this file may be found on my WWW pages, on http://www.nest.demon.co.uk/

Phil Yeadon and Dave Levi have my full permission to use this listing as a master listing, and to thereby generate history files for Oasis/Ice release archives. This entire listing however as always remains the property of myself.

Daron Brewood - dbrewood@cix.compulink.co.uk
- dbrewood@nest.demon.co.uk
- 90:90/0.0@nest.ftn

--

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3506. Hard Drive Hassles

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <23286_DCroker@mettav.demon.co.uk>
Source record: 133212

Hi Arthur!

a> I've got a Fujitsu hard drive of inderterminate size - too big for my
a> STFM to handle in anything but a large number of lumps. It's
What driver are you using?

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3507. Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <23287_DCroker@mettav.demon.co.uk>
Source record: 133213

This message from Rich to All came in on a wing and a prayer...

Hi Rich!

RT> Is there any strong objection to my canceling articles that are cross-
RT> posted from inappropriate groups? Unless there is a loud outcry from
Rich, please continue to perform your good work.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3508. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <23292_SSweet@mettav.demon.co.uk>
Source record: 133214

FROM: SSweet@mettav.demon.co.uk
SUBJ: multitasking

HS> If MagiC could somehow make the memory available to new programs when I
HS> try to run them I would be happy - but it can't as far as I know
HS> If so, how?

YHNM.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3509. Re: Medusa

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Miika Tervo <miitervo@jypoly.fi>
Message-ID: <329ABA8F.161D@jypoly.fi>
Source record: 133215

Ben Hills wrote:

> I am considering buying a 68060 Medusa Computer and I was wandering if
> there is anybody out there who owns one and can tell me what the
> Machine is like. I would also like to know; which is better, the Medusa
> or a DirectTT?

What is ever better? Anyway, the main difference might be with the
expansion buses, Medusa uses ISA and Direct and Hades uses PCI.

Regards, Miika

e-mail:miitervo@jypoly.fi

3510. Need Compiled Linux Binaries of STonX

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Kelly McMillin <kellyk@hcn.cleaf.com>
Message-ID: <01bbdb30$b1cdfa80$0d1113cf@workstation-dad>
Source record: 133243

Have had a great deal of dfficulty in locating a source of compiled Linux binaries for STonX. I would prefer the latest version (0.65?). Does anyone know where I might obtain these?

Also, is there a more appropriate newsgroup for this question?

3511. Re: Need Compiled Linux Binaries of STonX

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <57df8h$cv4@lyra.csx.cam.ac.uk>
Source record: 133244

Kelly McMillin <kellyk@hcn.cleaf.com> wrote:
> Have had a great deal of dfficulty in locating a source of compiled Linux
> binaries for STonX. I would prefer the latest version (0.65?). Does
> anyone know where I might obtain these?
The compiled version will depend on the TOS image you want to use as they
live at different addresses. I have one which works for v1.06 which I could
either email to you or let you grab it off my machine using FTP. The version
I have is ELF format not a.out though.

Have you tried compiling it, it is fairly simple, with only a few things
that can go wrong. The hardest thing seems to be getting a correct TOS.IMG!

> Also, is there a more appropriate newsgroup for this question?
Don't think so. Besides, most people here are very helpful :)

Adrian

==
Adrian.Bridgett@poboxes.com www.netforward.com/poboxes/?Adrian.Bridgett
----
Windows95 - the world's first NON-operating system.

3512. Re: GIF Animation

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: clisowsk@aegis.mcs.kent.edu
Message-ID: <57dg5s$q7e@ns.mcs.kent.edu>
Source record: 133245

Rich Tietjens (atari@teleport.com.REMOVE.THIS.TO.REPLY) wrote:
: I haven't worked out the file format details, but they're easily made on a
: PC by stringing together a series of GIF "frames." Once I have that little
: detail (how to indicate a pause, and so on) I can write a TOS app that will
: make animated GIFs.
:
: Anyone know where to find the file specs?

Just do a search on Lycos on GIF89a Specifications. The animated
gifs used on websites are basically standard gif89a's but from what Ive read
the comment string is something which Netscape has used as an identifier.
You could even go on the GIF87 specs, since animation sequences have
existed since 1987. Nifty.

--Craig

3513. Re: north american atari dealer list needed

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <57dfq1$f4c@mark.ucdavis.edu>
Source record: 133246

```
: graphic@delphi.com wrote:
: : heath alexander <heath@halcyon.com> writes:
: :
: : > the only dealer i have any contact with it toad. is there a list of
: : >current dealers available?
: :
: : I'm going thru old atari mags to see what dealers are still out there.
: : If you know of any currently "good" dealers, drop me an e-mail note & I'll
: : post a list, for what it's worth (and assuming no responsibility)
: : graphic@delphi.com

Did you guys check out the YAC Atari Dealer's list at:

http://virtual-markets.net/vme/yac/yac_deal.html

.............................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

3514. TT High w/svga?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE1GKAC.52A@netcom.com>
Source record: 133247

All:

OK. You all know that TT's come with 3 non-ST video modes. The
highest resolution is monochrome mode at something like 1240x960.
However, only special monitors could use this mode.

Why I understand that the average VGA monitor would not support
1240x960 certainly my NEC SVGA monitor will. Can I trick or hardwire mys
system into selecting TT High resolution?

If so how?

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

3515. Re: TEX?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: msh@den.mmc.com
Message-ID: <57dna3$sd3@tel.den.mmc.com>
Source record: 133248

In article <57269p$58a@ornews.intel.com>, Rich Tietjens
(atari@teleport.com) wrote:
>In article <56t4j2$m2v@tel.den.mmc.com>,
> msh@ast.lmco.com (Michael Hill) wrote:
>>In article <56j1lt$a4c@ornews.intel.com>, atari@teleport.com
>>(Rich Tietjens) writes:
>>>... how many people remember that Ada was a quite brilliant lady's name
>>>before the US government made it a cesspit of spagetti code?
>>
>>*I*, for one, do.
>
>Gee, now why doesn't it surprise me that a Lockheed guy knows about both
>"versions" of Ada? <G>

Hey now, let's don't get personal! ;^) When I first interviewed with
Martin Marietta, it was for a position coding rocket flight control
software, which of course was in Ada, which I don't know. I'm happy to
say that I got a better job than that. :^)

>Bet I know which one you like better, too.];^)

Hmmph. :^)

--Michael

Michael Hill <>< Isaiah 9:6 | "Our Constitution was made only for a moral
Michael.Hill@ast.lmco.com | and religious people. It is wholly
Aerospace/Software Engineer | inadequate to the government of any other."
Lockheed Martin Astronautics | -- John Adams
http://www.qadas.com/~msh |
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3516. Re: Medusa

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <57dr5k$6tg@scanner.worldgate.com>
Source record: 133249

Ben Hills <ben@imperial.co.uk> wrote:
>Hi,
>
>I am considering buying a 68060 Medusa Computer and I was wandering if
>there is anybody out there who owns one and can tell me what the
>Machine is like. I would also like to know; which is better, the Medusa
>or a DirectTT?
>
>Can anybody help?
>
>Thanks,
>
>Ben Hills.
>
>ben@imperial.co.uk

Hi Ben,

it depends if you are comparing Hades060 to Medusa060 to DirecT60.

The DirecT60 is for the most part identical to the Hades060. The Medusa
060 is a different beast completely.

The main difference between DirecT60 and Hades060 is Anglicization! ;-)

Join our DirecT40/T60 mailing list and get all the info.

http://compdirect.com/directions/

All the best,

Chris @ Computer Direct

3517. Re: north american atari dealer list needed

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <57dr87$6tg@scanner.worldgate.com>
Source record: 133250

Computer Direct is the largest North American Atari Only dealer.

http://compdirect.com

All the best,

Chris @ Computer Direct ;-)

3518. Re: '060 planned anytime?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <57dqn3$6tg@scanner.worldgate.com>
Source record: 133251

Well,

I for one hope that it comes to fruition! I am concerned about the speed announcements but this is probably a translation error more than a mis-leading announcement. I am more concerned about the OS, how compatible is it? Does Cubase run on it? Does SoundPool product run on it etc.

A faster Falcon is cool, but a faster non compatible Falcon is not so cool!

Afterburner is a screamer for Falcon owners, but the combined price of a new MKX and AB040 is creeping close to DirecT60...so, if this machine does prove to be real and compatible, there is no doubt that we will try to bring it to America.

All the best,

Chris @ Computer Direct

http://compdirect.com

3519. New Pagestream user needs help finding border/frame collection!

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <JzC0hLd.jyoung57@delphi.com>
Source record: 133252

If you can direct me to a good compilation of borders/frames (maybe on CD?) I would be grateful.

Jeff

3520. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <57du64$lh6@einstein.ebicom.net>
Source record: 133253

Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
v: Dan Wilga wrote:
: >
: > Of course, you can use any of the popular replacement desktops like
: > NoDesk, Thing, etc.
:
: TOS
: programs ignore Geneva TOS completely and write all over the screen. It
: works fine with MagiC. All suggestions gratefully received.

You need to define gnva_tos.prg in the gem.cfg file of Geneva as the application to launch your tos programs into. I can't remember exactly what the varable is called...check your help files :) Also, get the latest version. No problems here :)

Brian

3521. Re: Multitasking internet?

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1620_SBagley@cameo.co.uk>
Source record: 133254

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied shammond@loop.com.
Steven moved forward, and whispered something.
s> Organization: The Loop
>> I was wondering if, with Stik and Magic 4 or 5 on a Falcon, is
>> multitasking of the internet possible. By this I mean, if your
>> waiting for a graphically intensive page to d/load in CAB, can you
>> launch into say, newsie or antmail and check mail?
s> Nope - you only have one modem line and if is busy, it is busy. I
s> have successfully, with MagiC 4 (TT030) downloaded large files on a
s> slooow night and gone into AtariWorks and done work, however. You do
s> have to configure MagiC 4's time/slice to favor the backgound program
s> more, so you don't lose the connection. A 1/10 ratio seems to work for
s> me fairly well. With the Falcons slower clock speed, I don't know
s> how well this would work :).

Actually you can, I've done it on my Ste with MagiC 5.

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203
IRC: SteveB
.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

3522. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1622_SBagley@cameo.co.uk>
Source record: 133255

"Ambassador ," asked Steven. "Do you really want to know what's going on down
there right now?"
"Yes, absolutely," replied hsideras@mettav.demon.co.uk.
Steven moved forward, and whispered something.
h> Organization: The Tavern BBS

h> I guess I'm lucky in that I manage to boot with 1921Kb free (I thought
h> that was bad enough)... B^{<

I get around 1973k :(With STiK loaded.

h> Just don't get me started on the file selector though... I know I rile
h> people
h> up about it, but I still say I'm yet to find one that works 100% with
h> Magic and the MagxDesk one lacks features that were available in TOS
h> 1.0!

What like? Do you mean typing in of wildcards? And freedom is supposed to
work fine.

h> Will it be fixed? Official answer - no B^{<

It doesn't need to be IMHO.

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203
IRC: SteveB
.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

3523. Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: lars westin <lars@phosworks.se>
Message-ID: <329AB24B.908@phosworks.se>
Source record: 133256
Cross-posted to: comp.sys.cbm,comp.sys.att,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.dec,comp.sys.handhelds,comp.sys.hp48,comp.sys.intel,comp.sys.ibm.as400.misc,comp.sys.ibm.ps2.hardware,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.misc,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.marketplace

THIS IS THE FAIREST MOST HONEST WAY I KNOW TO SHARE THE WEALTH!

Hello!!

Would you like to make thousands of dollars, quickly, legally, with NO CATCH? Then keep reading.....please take five minutes to read this article- it will change your life, just like it did mine. It's true! you can make up to or over $50,000 dollars in 4-6 weeks, maybe sooner! I SWEAR I'M NOT LYING TO YOU, AND THIS IS NOT A SCAM! If you're interested, keep reading; if you're not, I apologize for wasting your time.

Here we go, A little while back, I was browsing through these newsgroups, just like you are now, and came across an article similar to this that said you could make thousands of dollars in weeks, with only an initial investment of $5! So, I thought, "Yeah, right, must be a scam".

but I was curious, like most of us, so I kept reading. Anyway, it said that you send $1 to each of the 5 names and addresses stated in the article. You then place your own name and address in the article at the bottom of the list at #5, and post the article in at least 200 newsgroups (there are thousands). No catch, that was it!

So after thinking it over, talking to a few people first, I tried it. I figured what have I got to lose except for 5 stamps and $5, right? Well, guess what....within 7 days, I started getting money in the mail! I was shocked! I still figured it would end soon, and didn't give it another thought. But then money kept coming IN, tripling in size and

multiplying by 10-20 times the amount that I got the first week! In my first week I made about 2- to 30 dollars. But by the end of the second week, I had made a total of over $1,000!!!!!! In the third week, I had over $10,000 dollars, and it's still growing! This is my fourth week (Nov 13) and I've made about $42,000 TOTAL, and believe it or not the money is still coming in.....

Let me tell you how this works and most importantly, WHY it works...also, make sure you print a copy of this article NOW so you get the information from it, and begin making money.

The Process is very simple, and it consists of 3 EASY steps:

STEP 1: Get 5 seperate pieces of paper and write the following on each sheet of paper..."PLEASE PUT ME ON YOUR MAILING LIST". YOU ARE NUMBER 4. get five $1 bills, and place ONE inside each piece of paper that you have just written on, and fold each piece of paper so the bill will not be seen in the envelope (otherwise, nosey people who like to steal envelopes with money in it will get yours). Put one paper inside the envelope and seal it. Do the same for all 5. You should now have 5 envelopes sealed, EACH having a piece of paper and the $1 bill inside.

NOTE: make sure those words that were stated above are written on each piece of paper. What you are doing is creating a service by this.

This is PERFECTLY LEGAL. Now, mail the 5 envelopes with the paper and $1 in each to the following 5 addresses.

1. Bruce, P.I. Box 63 4700 Keele St., North York, Ontario M3J 1P3
2. Lars Westin Bjï¿½rkvï¿½gen 3 740 12 Knutby SWEDEN
3. D. Hill, 4280 150 6 Ave. S.W., Calgery, AB, Canada T2P 3Y7
4. Mattias W sernanders vï¿½g 1 rum 535 752 61 Uppsala Sweden
5. Jeff Boldrick, RR#2 Tweed, Ontario K0K3J0

STEP 2: Now take the #1 name off the list that you see above, move the other 4 names up (5 becoming 4, 4 becoming 3, etc.) editing what you need to edit.

STEP 3: Post your amended article (with your name at #5) to at least

200 news groups (there are around 10,000 of them!!). All you need is say, at least 200. HOW TO DO THIS: If you have netscape 3.0 do EXACTLY the following:

1) click on any news group like normal, THEN click on 'TO NEWS', which is on the far left when you're in the newsgroups page. This will bring up a box to type a message in.

2) Leave the newsgroup box as it is, but CHANGE the subject box to somehting eye-catching, like, "NEED CASH $$$ READ HERE" $$$ or "FAST CASH" !!!

3) Tab once and you should be ready to type. Now, Copy and paste or retype (only once)

THIS WHOLE ARTICLE, word for word, except to insert your name at #5, and to remove #1 off the list, plus any other small changes you think you need to make. Keep almost all of it the same.

4) When you're done typing(Copy/Paste) the whole article, click on FILE in THIS BOX,

right above send, NOT where it says netscape news on the first box. Click on SAVE AS when you're under FILE. Save your article as a Text file to our c: or A: drive. DO NOT SEND OR POST YOUR ARTICLE UNTILL YOU HAVE SAVED IT. Once saved, move on to number 5 below.

5) If you still have all of our text. send or post to this newsgroup now by simply clicking send, which is right below AFILE, and right above the Cc: button.

6) Here's where you're going to post all 200. OK, click on any newsgroups then click on 'TO NEWS', again (in the top left hand corner of your netscape navigator. Leave the newsgroups box alone again, put your eye-catching title in the SUBJECT BOX, hit tab once you're in the body of the message, and then click on ATTACHMENT, which is below the subject box. You will get another box to come up. Click on ATTACH FILE, then find YOUR FILE THAT YOU HAVE SAVED; click once on this file, and then click OPEN. NOw click on OK. If you did this right, you

should see our file name in the attachments box, and it will be shaded green.

IF YOU USE I.E EXPLORER, IT'S JUST AS EASY: Holding down the left mouse button, highlight this article. Then press the "CTRL" key and the "C" key at the same, to copy this article. Then print this article for your records to have the names of those you will be sending $1 bills to.

Next, go to the news groups and press "POST AN ARTICLE". A window will open. Type in your headlines in the subject area and then click in the large windows below. If you want to edit the article, do so and then highlight and copy it again. Now everytime you post the article in a newsgroup all you have to reat is "CTRL" and "V" and press POST.

7) That's it! Each time you do this, all you have to do is type in a different newsgroup, so that way, it posts to 200 DIFFERENT newsgroups. You See? Now you just have 100 to go!! (Don't worry, each one takes about 30 seconds, once you get used to it). REMEMBER, 200 IS THE MINIMUM. The more you post, the more money you will make.

You are now in the mail-order business and will start receivng your $1 enveloopes from various people all over the world, within days! HINT: THE MORE NEWSGROUPS YOU POST TOK THE MORE MONEY YOU WILL MAKE.

You may want to rent a PO Box eventualy, because of all the mail. If you wish to stay anonymouse, you can come up with a name, such as "manager" or " investor". Just make sure all the address that you have typed in for the 4 people plus yourself are correct, please.

LET ME TELL YOU WHY THIS SYSTEM WORKS!

Out of every 200 posting, let's say I ONLY receive 5 replies, which is actually VERY LOW. So I made 5 dollars with my name at #5. Now, each person who just sent me $1 makes, say, only 200 posting, now with your name at number 4, WHICH IS A TOTAL OF 1000 POSTINGS, not including yours too. So people send you $1 now-that's $50 you have just made! Next, your new 50 agens each post 200 newsgroups with your name at number #3, or 10,000 POSTINGS (50x200 = 10,000). The average return is 500 at $1

each, so $500. They make 200 postings, which is 5,000 returns at $1 each, which is $5,000 dollars! and finally, 5,000 people make 200 postings with YOUR NAME AT NUMBER 1. YOU NOW GET A RETURN OF $50,000 BEFROE YOUR NAME DROPS OFF THE LIST. AND THAT'S IF EVERYONE ONLY MAKES 200 POSTINGS, AND IF ONLY 5 PEOPLE RESPOND!!!!!!

When your name is no longer on the list, you simply take the latest posting that is appearing in the newsgroups, and SEND OUT ANOTHER $5 TO THE NAMES ON THE LIST. PUTTING YOUR NAME AT #5 AGAIN. And start posting again. The thing to remember is, THOUSANDS OF PEOPLE ALL OVER THE WORLD ARE JOINING THE INTERNET AND READING THESE ARTICLES EVERY DAY- just like you are right now!!!

So can you aford $5 to see if it really works? I think so.....

People have said, "What if the plan is played out and no one sends you the money?"

So what! What are the chances of that happening when there are TONS OF NEW HONEST USERS AND NEW HONEST PEOPLE who are joining the internet and newsgroups every day and are willing to give it a try?

Estimates are at 20,000 to 50,000 new users, every day with THOUSANDS of those actually joining the internet.

Remember, PLAY FAIRLY, AND HONESTLY, and this WILL WORK, I promise you!!!! You just to be honest. Make sure yhou print this article RIGHT NOW.

Also, try to keep a list of everyone that sends you money and always keep an eye on the newsgroups to make sure everyone is playing fairly.

REMEMBER: HONESTY IS THE BEST POLICY! You don't need to cheat the back idea is to make money!

GOOD LUCK TO ALL PLEASE PLAY FAIRLY, AND YOU WILL REAP THE HUGE REWARDS FROM THIS-TONS OF EXTRA CASH!!!!

One last note: If you try to deceive people by posting the messages with your name on the list and not sending the money to the poeple

already on the list you won't get much.

Someone I talked to knew someone who did that and he only made $150 dollars, and that's after seven or eight weeks! Then he sent the 5 $1 bills, people added his to their list, and in 4-5 weeks he had over $10,000!!!

THIS IS THE FAIREST AND MOST HONEST WAY I HAVE EVER SEEN TO SHARE THE WEALTH OF THE WORLD WITHOUT COSTING US ANYTHING BUT OUR TIME, $5 AND FIVE POSTAGE STAMPS!

3524. Re: any known problem with MAXTOR HD's ??

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-26119609054000001@47.85.0.99>
Source record: 133257

In article <329A561F.4D60@airmail.net>, jpetit1@airmail.net wrote:

> Fabrice Gamberini wrote:
> >
> > Hello,
> >
> > I am about to buy a used -- and dirt-cheap -- Maxtor SCSI drive to upgrade
> > my megaST config. i wondered though if there were any known problems
> > regarding this brand of Hard Drives on STs.
> >
>
> Hi Fabrice,
>
> I have a Maxtor 7345S that recently had me pulling my hair. It
> somehow wouldn't let me write to it anymore. I used an adaptec 1542
> controller on a PC to re-format it. Since then it has been great. One
> thing tho, Maxtor tech support says they have discontinued the scsi
> version of their drives and no longer want to repair them. Could have
> been that tech was having was having a bad day. I haven't heard
> anything officially about that. See ya.................j

Yes, this is true.

Repairs are now handled by a different company, Sequel.

These drives work o.k on the ST.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3525. Just wondering (boy I sure do that a lot)

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961126003027.18962A-100000@dmapub.dma.org>
Source record: 133258

Hi...I am just wondering. The NEW Gemulator Boards, will that work with just Pentium Systems or will it work on a 486DX-66 system? Also, is there any emulations for a TT or Falcon on the IBM PC? Even if it is in a card, just wondering. Thanks...

/\ Richard Wegner - richardw@dmapub.dma.org
/ \
/ Doctor \ To be a star you must shine your own light, follow your own
\ Who! / path, and don't worry about the darkness, for that is when
\ / stars shine brightest.
\/
1963-1996(and beyond?) http://members.aol.com/PenneyGuy/richard1.html
---

3526. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: nj1@ukc.ac.uk
Message-ID: <16454@gos.ukc.ac.uk>
Source record: 133259

In article <25864237_000003_OASIS_NEWS@the-gap.demon.co.uk> gary@the-gap.demon.co.uk (Gary Priest) writes:
>>I found a neat little utility on an FTP site called MAGTOROM - written by Uwe
>>Seimet - for MagiC users with 030 equipped machines. It uses the PMMU to
>>protect the MagiC code in memory from being trampled over by rogue apps. I've
>>not experienced as many crashes since installing it, so I guess it must help
>>a bit.
>This sounds exactly what I need! Magic5 bombs quite regularly on my Falcon :(
>Maybe this would sort it out? Can you remember which ftp site you found it
>on?

Try the German FTP sites, such as ftp.uni-kl.de or ftp.cs.tu-belrin.de

I think it was one of them I got it from, in the multitasking directory (I think!).

Neil.
--

Neil Jones-Rodway UNIVERSITY OF KENT
AT CANTERBURY ####

3527. Re: Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Ebrummelen@klm.nl
Message-ID: <57ejml$d0s1@ocsgw2.chipshol.tec.klm.nl>
Source record: 133260
Cross-posted to: comp.sys.cbm,comp.sys.att,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.dec,comp.sys.handhelds,comp.sys.hp48,comp.sys.intel,comp.sys.ibm.as400.misc,comp.sys.ibm.ps2.hardware,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.misc,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.marketplace

lars westin <lars@phosworks.se> wrote:

>THIS IS THE FAIREST MOST HONEST WAY I KNOW TO SHARE THE WEALTH!

>Hello!!

>Would you like to make thousands of dollars, quickly, legally, with NO

>CATCH? Then keep reading......please take five minutes to read this

>article- it will change your life, just like it did mine. It's true!

>you can make up to or over $50,000 dollars in 4-6 weeks, maybe sooner! I

>SWEAR I'M NOT LYING TO YOU, AND THIS IS NOT A SCAM! If you're

>interested, keep reading; if you're not, I apologize for wasting your

>time.

> Here we go, A little while back, I was browsing through these

>newsgroups, just like you are now, and came across an article similar to

>this that said you could make thousands of dollars in weeks, with only

>an initial investment of $5! So, I thought, "Yeah, right, must be a

>scam".

>but I was curious, like most of us, so I kept reading. Anyway, it said

>that you send $1 to each of the 5 names

Well, I kept reading up to here... The old chain letter. I must have
about 10 years old when I discovered that you would soon use up all
the possible victims, although I had to explain it to my demented
aunt. That leads me to the conclusion that you are either less than 10
years old or a demented old lady. Cheers.

Evert.

>article. You then place your own name and address in the article at

>the bottom of the list at #5, and post the article in at least 200

>newsgroups (there are thousands). No catch, that was it!

> So after thinking it over, talking to a few people first, I tried
>it. I figured what have I got to lose except for 5 stamps and $5,
>right? Well, guess what....within 7 days, I started getting money in
>the
>mail! I was shocked! I still figured it would end soon, and didn't give
>it another thought. But then money kept coming IN, tripling in size and
>multiplying by 10-20 times the amount that I got the first week! In my
>first week I made about 2- to 30 dollars. But by the end of the second
>week, I had made a total of over $1,000!!!!!! In the third week, I had
>over $10,000 dollars, and it's still growing! This is my fourth week
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>1. Bruce, P.I. Box 63 4700 Keele St., North York, Ontario M3J 1P3
>2. Lars Westin Bj&#65533;rkv&#65533;gen 3 740 12 Knutby SWEDEN
>3. D. Hill, 4280 150 6 Ave. S.W., Calgery, AB, Canada T2P 3Y7

>4. Mattias W sernanders v&#65533;g 1 rum 535 752 61 Uppsala Sweden

>5. Jeff Boldrick, RR#2 Tweed, Ontario K0K3J0

>STEP 2: Now take the #1 name off the list that you see above, move the

>other 4 names up (5 becoming 4, 4 becoming 3, etc.) editing what you

>need to edit.

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>200 news groups (there are around 10,000 of them!!). All you need is

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>somehting eye-catching, like, "NEED CASH $$$ READ HERE" $$$ or "FAST

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>to remove #1 off the list, plus any other small changes you think you

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>right above send, NOT where it says netscape news on the first box.

>Click on SAVE AS when you're under FILE. Save your article as a Text

>file to our c: or A: drive. DO NOT SEND OR POST YOUR ARTICLE UNTILL YOU

>HAVE SAVED IT. Once saved, move on to number 5 below.

>5) If you still have all of our text. send or post to this newsgroup

>now by simply clicking send, which is right below AFILE, and right above

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>actually VERY LOW. So I made 5 dollars with my name at #5. Now, each
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>too. So people send you $1 now-that's $50 you have just made! Next,
>your new 50 agens each post 200 newsgroups with your name at number #3,
>or 10,000 POSTINGS (50x200 = 10,000). The average return is 500 at $1
>each, so $500. They make 200 postings, which is 5,000 returns at $1
>each, which is $5,000 dollars! and finally, 5,000 people make 200
>postings with YOUR NAME AT NUMBER 1. YOU NOW GET A RETURN OF $50,000
>BEFROE YOUR NAME DROPS OFF THE LIST. AND THAT'S IF EVERYONE ONLY MAKES
>200 POSTINGS, AND IF ONLY 5 PEOPLE RESPOND!!!!!!
> When your name is no longer on the list, you simply take the latest
>posting that is appearing in the newsgroups, and SEND OUT ANOTHER $5 TO
>THE NAMES ON THE LIST. PUTTING YOUR NAME AT #5 AGAIN. And start
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>THE WORLD ARE JOINING THE INTERNET AND READING THESE ARTICLES EVERY DAY-
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>those actually joining the internet.
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>$10,000!!!
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>WEALTH OF THE WORLD WITHOUT COSTING US ANYTHING BUT OUR TIME, $5 AND
>FIVE POSTAGE STAMPS!

3528. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <329AE12C.41C67EA6@etlxdmx.ericsson.se>
Source record: 133261

Guy Harrison wrote:
>
> In article <329856be1330e40@stud.ntnu.no>
> josk@stud.ntnu.no (Jo Even Skarstein) said:-
>
> >I don't know how "clever" TOS is, but if a program requests a block,
> >and there is a block of fragmented memory thats big enough, wouldn't
> >that block be used?
>
> Yes.

Are you sure? My understanding of this was that programs are always loaded into the largest available block (can't remember where I got this though)

Regards
Martyn

3529. Re: GENEVA 5 nice update !!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <329AE78F.167EB0E7@etlxdmx.ericsson.se>
Source record: 133262

David Stevenson wrote:
>
> Martyn Tidd <etlmntd@etlxdmx.ericsson.se> writes:
> >CPU efficiency under Geneva was better.
> This just proves that you shouldn't place too much importance on
> the results of a simple benchmark program like GemBench. After all,
> Geneva isn't suddenly going to be able to make your CPU multiply
> numbers more quickly.

This serves me right for letting that part of the article out on its own without its context. The point is not that Geneva increases CPU efficiency but that it decreases it less than MagiC did under the same circumstances. Benchtesting system software is not perfect but it is better than nothing and has to be taken in the context of many other factors. The full article should appear in a future issue of Atari Phile.
In truth, if I had wanted Geneva to win, I could have tested MagiC in its default 'Blitter off' state. Although MagiC makes no use of the Blitter, NVDI does and MagiC/NVDI is slower without the blitter than Geneva/NVDI with it. I was trying to be objective and keep the test conditions as similar as possible.
The article was originally written using MagiC 4 and Geneva 4. It was then shelved until both updates became available. I can assure you the speed gap is narrowing between the two systems, not because of anything Geneva is doing but because Magic 5 IS slower than MagiC 4.
Finally, let me reiterate. I do not have it in for MagiC. I like it a lot and if I didn't I wouldn't have spent money on the upgrade from v4 to v5. I also think Geneva is a nice system with one or two plus points over MagiC (as MagiC has over Geneva) and should get more attention than it does.

Regards
Martyn

3530. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <57eo5t$cek@newstoo.ericsson.se>
Source record: 133263

In article <329AE12C.41C67EA6@etlxdmx.ericsson.se>, Martyn Tidd
<etlmntd@etlxdmx.ericsson.se> writes:
>Guy Harrison wrote:
>>
>> In article <329856be1330e40@stud.ntnu.no>
>> josk@stud.ntnu.no (Jo Even Skarstein) said:-
>>
>> >I don't know how "clever" TOS is, but if a program requests a block,
>> >and there is a block of fragmented memory thats big enough, wouldn't
>> >that block be used?
>>
>> Yes.
>
>Are you sure? My understanding of this was that programs are always
>loaded into the largest available block (can't remember where I got this
>though)
Yes programs are always loaded into the largest available block
but memory allocation (Malloc(size)) from the program will get a block
of fragmented memory thats big enough.

Regards
Erik Hall

3531. TRANSFER FILES VIA MIDI ???

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: ataris@ctv.es
Message-ID: <57epbq$ilc@macarena.ctv.es>
Source record: 133264

```
TRANSFER FILES VIA MIDI ???
---------------------------

Anybody knows a comms program to connect PC & ATARI via MIDI to
transfer files ???

Anybody knows a version of NOS/TNOS/JNOS for PC with MIDI port enabled
??? (EXISTS one of ATARI)

jose
ataris@ctv.es
```

3532. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-26 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <329AE880.2781E494@etlxdmx.ericsson.se>
Source record: 133265

Brian Roland wrote:
>
> Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
> v: Dan Wilga wrote:
> : >
> : > Of course, you can use any of the popular replacement desktops like
> : > NoDesk, Thing, etc.
> :
> : TOS
> : programs ignore Geneva TOS completely and write all over the screen. It
> : works fine with MagiC. All suggestions gratefully received.
>
> You need to define gnva_tos.prg in the gem.cfg file of Geneva as the
> application to launch your tos programs into. I can't remember exactly
> what the varable is called...check your help files :) Also, get the
> latest version. No problems here :)
>
> Brian

It's a environment variable and yep, done that years ago. I am running
Geneva 005 with Thing 1. Still don't work though :-(

Regards
Martyn

3533. Re: Welchers & my first auction

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov27.114312.1@cobra.uni.edu>
Source record: 133066
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

In article <57cqer$ejs@ornews.intel.com>, atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:
> In article <57ci1i$9s0@news1.gte.net>,
> smedley@gte.net (Dan Mazurowski) wrote:
>>
>>Does everybody else around here go through this when they have an
>>auction? Any tips on how to avoid losers like wjwhitney2 in the
>>future?
>
> Don't accept bids from AOL. Anyone who has an option will get a real ISP;
> anyone who can do so, and has not done so, clearly has a clue shortage.

Thats a prejudice comment..Excluding people from participation based upon their internet service is like Nazi Germany excluding the Jewish population from the ranks of society..

Whats a real ISP? Once I leave my fine institution and a need for a new internet account I may go with AOL due to their new pricing.. I may not have to pay at all, I have a draw full of AOL trial membership..

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

3534. Re: Sound Studio for Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <57hv33$cg4@belzebul.imaginet.fr>
Source record: 133067

Wojciech Hartman wrote:
>About two months ago I have downloaded a demo of a beautyful sample
>editing program Sound Studio by 0X0 Concept for Falcon.

>I wanted to order a full version, then. I tried to send faxes and call all
>the numbers announced in the documentation (one in France and one in the
>Switzerland). They are all blocked, I've tried day and night. I sent some
>letters to both of the addresses - no answer.

OXO Concept seems indeed to have big problems.

>Does anybody know what happened to the programers (0X0 Concept)? I would
>like to pay for a copy of the Sound Studio (Studio Son in a french
>version), regardless of their further support!

Studio Son is available from a new company, called Studio Capital. They
seem to support well their product, since new options are announced
regularly (even a 256 track version!).

The information below is from an advert published in ST-Magazine (french)
in July 1996:

Studio Son, from 890 Frs (Version Light) to 5990 Frs.
Studio Capitale
9 rue Lakanal
75015 Paris
Tel: (33) 01 45 32 10 00
Fax: (33) 01 45 32 74 84

>Wojciech Hartman.
>.

Hope this helps,

Didier BRIEL
ddc@imaginet.fr

3535. Re: Substation Lost!

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: kenkarin@cyberhighway.net
Message-ID: <57hv94$e9e$3@host-3.cyberhighway.net>
Source record: 133068

Help! I have lost the disks to my Substation. Need to install in HD again. Still have manual. Thanks Ahead.

Ken

3536. test

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: kenkarin@user1.cyberhighway.net
Message-ID: <57hv7v$pcf@user1.cyberhighway.net>
Source record: 133069

```
this is a test. Sorry.
```

3537. Re: Help with Stick

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849155198_OASIS_@swampdog.demon.co.uk>
Source record: 133070

In article <57f8qv$9mv@netnews.upenn.edu>
glennm@mail2.sas.upenn.edu (Glenn A Moyer) said:-

> In a way the subject line says it all. I just downloaded Stick,
>CAB et al, and I can't even get started. I have STICKTSR in the auto
>folder, and STICK.ACC in the ACCS folder.(I use accs to redirect my
>accessories to a folder on C: called ACCS. I have a a copy of the
>STICK_DIR in the ACCS folder, in the root of C:, and in D:\INTERNET\. I
>have a copy of STICK_DIR.DAT on the root of C: and in the ACCS folder on
>C:. The problem is, when I click on the STIK ACC I get an error message
>that it can't find the config files. HELP!!!@

Well, with all those places covered it should be finding it which begs
the question - what has stik_dir.dat got in it?

c:\accs\stik_dir.dat should contain the path to the config files
(provided the current working directory is really set to c:\accs). I
guess from the above you want it to be d:\internet so put
"D:\INTERNET\" (without quotes but with the trailing backslash) into
it with a text editor.

d:\internet\stik.rsc
d:\internet\default.cfg
d:\internet\dial.txt

are the files expected to be found there.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3538. Stik/Cab problem

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <E1JJ8D.7vr@freenet.victoria.bc.ca>
Source record: 133071

Hi
Well I finally got Stik to get me online,created a cache folder onto
a ram disc/c,booted up the version of Cab that I received with my Stformat
cover disc,clicked onto a site in the cab www folder, then a "resolving host"
message appeared for awhile and finally the site address appeared onto the
menu line.Does this mean that I'm on that site because I don't get any text
or graghics displayed?I checked my modem and it is still connected.
I phoned up my server and I do have a SLIP connection.He said that It
doesn't show up as CSLIP but it does appear to have some compression.
So another question that I have is:Does SLIP have some sort of compression
or is it really CSLIP even though it says SLIP?
I would really appreciate some assistance on this one....Bye for now
Ron L

3539. Fs:SL and Dynacadd

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <57i2sp$mf7@knot.queensu.ca>
Source record: 133072

For Sale:
You pay shipping.
Prices are in Canadian.

Calamus SL. (Latest version). Adequate systems is still supporting
Calamus SL and a new update as well as a new postcript engine should be
available for it soon.
Inlcudes professional fonts.
Inlcudes the following modules
Speedline
Starscreen
Blend
Line Art 1.5
External Clipboard
Bridge module
Dummy Job module - for Epson colour printers. (including drivers)
All modules are latest versions.
Full documentation available, original packaging, fully registrable.

$250.00

Outline Art 3. - Colour support. A great addition to Calamus for all your
design needs. (Latest version).

$50.00

Or purchase both Calamus SL and Outline Art for $280.00.

DynaCadd proffesional. Full 2D and 3D capacity. Latest version.
$225.00 Canadian.

Purchase everything for $500.00.

If interested please reply by email.
Also forward a reply to this other address:

Sangrar@connect.reach.net
Thanx

3540. CAB and WWW Demon Pages?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: alex@clues.com
Message-ID: <849123144.13802.0@basil.clues.com>
Source record: 133073

Does anyone have the same problem as me? I cannot seem to connect to any www.demon.co.uk pages (including www.<user>.demon.co.uk).. I am currently a demon user as well! I can seem to view most pages, but I can't seem to get any data from the pages.. it just stays at receive data 0 bytes mark.. I have STiK 1.12 and CAB030...

Any ideas?

Thanks

Alex

3541. Re: OASIS2 & ICE - Comment List # 48

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <849212094_OASIS_@ping.be>
Source record: 133074

In article <79517989_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>Oasis Report - D.M.Brewood - Updated: 26/11/96 # 048 (posted not posted to

This sounds great, but when shall we get a working version?
I and quite a few others overhere with only a ppp connection can't use
Oasis2.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3542. Re: The Speed of Light Registration...?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Adrian Bridgett <apb25@apb25.emma.cam.ac.uk>
Message-ID: <57i8ib$q9u@lyra.csx.cam.ac.uk>
Source record: 133075

James Aubrey <jaubrey@jaubrey.demon.co.uk> wrote:
> Does anyone know how to register The Speed of Light, it is the *best*
> GIF viewer IMO. I found it on an old STReview coverdisk. I tried to
> email the author Stuart someone, only got the email returned. I am
> prepared to pay for v3 just as soon as I find out how to get hold of
> him.

He has a site at http://www.cs.washington.edu/homes/sdenman/
and his email address is sdenman@cs.washington.edu

It Stuart Denman apparently.

Adrian

==========
Adrian.Bridgett@poboxes.com http://www.netforward.com/poboxes/?Adrian.Bridgett
----
Windows95 - the world's first NON-operating system.

3543. Using my Falcon as a MIDI instrument?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: dl000014@pixie.co.za
Message-ID: <57hpik$jcg@hawk.pix.za>
Source record: 133076

A friend is running Octamed on an Amiga *spit* 1200 with several MIDI modules and keyboards. Still, for obvious reasons, we're not quite happy with the Amiga's 8-bit sound. Is there any way of sending MIDI data to the Falcon to trigger 16-bit samples? This seems like quite a simple thing, but I have yet to come across a program which does it.

3544. WTB: STe enhanced joypad

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: dano@falcon.ic.net
Message-ID: <57hq6u$e0f@news2.ic.net>
Source record: 133077

Wanted: Blue and Grey STe enhanced Joypad w/ three buttons, two function buttons, and keypad.

-Dan

3545. SoftPC and Ramdisk

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <57idgp$nf7@charm.magnus.acs.ohio-state.edu>
Source record: 133078

I am looking for a file called SoftPC

and also a ramdisk that will use TT ram.

Does anyone know where I can find these files (and the name of such a ramdisk)

Thanks,

Matt
Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

3546. Re: Welchers & my first auction

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57i9eh$26f@ornews.intel.com>
Source record: 133079
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

In article <1996Nov27.114312.1@cobra.uni.edu>,
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
>
>Thats a prejudice comment..Excluding people from participation based upon
>their internet service is like Nazi Germany excluding the Jewish population
>from the ranks of society..

Normally, Peter, I'd ignore you, but your comment is about as goofy as
anything I've ever heard or seen anywhere.

Equating my distaste for clueless AOLusers (by no means the only type of
person on AOL, but certainly in the majority) with the Nazi extermination
program (which is the method they used to "exclude" Jews from society) is so
far over the top that I am hard-pressed to find a metaphor or analogy to
explain it in terms simple enough that you might understand them. I'll try
anyway:

Your analogy (my distaste for AOLusers == the Nazi genocide campaign) is
roughly equal to describing a loud fart in public as "like murdering
thousands of innocent children."

You probably still don't understand - and I have broken the unwritten UDP
rule, for which I must pay a penance - but I tried.

f/u directed.

----------http://www.teleport.com/~atari----------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

3547. Re: Can I access compuserve with atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <849209980_OASIS_@nordnet.fr>
Source record: 133080
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

[followups redirected to the tech group only]

In article <E1Fpnz.ouw@cf.ac.uk>
"Dr. Simon G.K. Williams" <williamssg@cf.ac.uk> said:-

>I would like to know how I can access my compuserve account using my TT.
>Is it possible to use email, access newsgroups and maybe even surf the
>net? If anyone has done so, I would like to hear from you!

Yes you can access the net thru Compuserve with any PPP mode software,
I personally use Oasis 1.35 for mail (only sending), news (Compuserve's
newsserver is f*ck*ng r*bish [1], I use other ones), telnet, time, and
ftp. Unfortunately they don't have POP3 servers for the moment, so you
can't receive mail. I had to get another account at Nordnet for this,
opened only for the POP3 mailbox accessible while connected to Compuserve.
Be carefull, some provider's mailboxes are accessible only if you are
connected to them. They check the IP domain of the query... security.

To access web services, you must install another system, Mint and
Mintnet, configure all that (NOS is very hard to configure, Mintnet much
more), and run CAB. I used for that the PPPKIT 1.4 it's a very simple kit
with all you need to start. And with this kit no need for a special Minix
partition, no need for a multitasking AES, no need for much memory or disk
space... And config files for Compuserve are included!

For the Compuserve only services (mail, forums, etc...) any terminal
emulator can be used (preferably with a Compu B or B+ download mode) in
ASCII mode... or even in 8bits Latin-1 charset!

Some pointers to all that:
<URL:ftp://micros.hensa.ac.uk/micros/atari/tos/q/q041/> for Oasis 1.35.
<URL:ftp://ftp.toad.net/pub/umich/Network/Ka9q/Nos/nos_pop3.zip>
<URL:ftp://ftp.cnam.fr/pub/Atari/Telecomm/hsmoda07.lzh>
<URL:ftp://ftp.cnam.fr/pub/Atari/Mint/pppkit14.zip>
<URL:ftp://ftp.cnam.fr/pub/Atari/Internet/cab15.lzh>

When you are decided, and if you have configuration problems, feel
free to ask us here in comp.sys.atari.st.tech, we will help you.

Bye! Bruno.

[1] if you know other English "big words"... I don't have enough in my
pocket French-English dictionary. :-)

--

```
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */
```

3548. Re: mg-ftp

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <57ih77$9r9@enterprise.america.com>
Source record: 133081

uq086@freenet.Victoria.BC.CA (Nicholas Steele) writes:

>Is there anything special that needs to be done to get this program to
>work? After selecting a server (typing in the name) it's name is
>displayed but when I click on 'open' I get 2 bombs. Does anybody have
>this working? Thanks.

>--
>

I have the same problem on my system with the latest version. (I think
1.03 or something). The e-mailed the author several times explaining the
problem and he pretty much ignored my bug report saying that I was the
only one having problems. I GUESS NOT! Try the version before that one
(1.02 perhaps) , it works most of the time fairly well.

--
~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|____|
| Ducky (america.com) |
~~~~~~

3549. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <849206932_OASIS_@nordnet.fr>
Source record: 133082

In article <57d49j$66t@solair1.inter.NL.net>
marcl@NL.net (Marc Laan) said:-

>BTW: Any idea where I can find an actual version of DRVIN.PRG and MFP.PRG?

Try <URL:ftp://ftp.cnam.fr/pub/Atari/Telecomm/hsmoda07.lzh> it's I
think the latest version.

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3550. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <849219498_OASIS_@nordnet.fr>
Source record: 133083

In article <930_9611261305@conchbbs.com>
John.Kormylo@7861.conchbbs.com (John Kormylo) said:-

>Thought I might mention my pd TSR/accessory combo, RAM_LEAK, at this
>point. No developer should be without one! (Not needed with MiNT.)

Where can it be found? An FTP site?

Bye, Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3551. Re: Floppy disk file(s) recovery

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849112717@p24.f101.n323.z205.mbh.org>
Source record: 133084

Dwight A. Schwartz wrote:

> Here's my question: I have some Atari-formatted diskes which have
> Dr. T's sequencer files on them. I think some of the files may have
> been accidentally deleted and want to try to recover them.
>
> * Are there disk utilities for the ST (or maybe even the IBM PC)
> which will allow me to thoroughly analyze the ST disks?
> (note: emphasis on IBM PC's, since that's what I have available
> I've seen programs which change atari disks to PC disks by rewriting
> a few bytes here and there)

There is the option of CHKDISK3 from Atari france. But DOS has still the best software to do disk repairs with Norton Utilities. The undelete is the same like undelete on Atari, but Norton diskedit is the best to edit disks on FAT and directory level, but repairing disks this way is not easy, good knowledge of all the diskstructures is needed.

> * Can I make copies of the disk images and work on the images?
> How do I do this on a PC before I make the Atari-formatted disk "PC
> readable with one of the programs which does this? I'd like to keep
> my originals as pristine as possible.

With a copy program like FCOPY you can make copies of the disk including the deleted files by enabling the option 'Get All Sectors'.

> Thanks in advance for any help you can offer me. As you can see I
> am rather unfamiliar with the Atari ST (but am desparate to recover
> some data for it!).

If you do not succeed please mail me to discuss other options.

Hans Wessels

/| /\/\/\ |\ Hans Wessels
/ | / /\/\ \ | \ mr_ni@mbh.org
/ | / / /\ \ \ | \ mr_ni@mst.tn.utwente.nl
/ |/ / / \ \ \| \
\ |\ \ \ / / /| / a.k.a. Mr Ni! (the Great)
\ | \ \ \/ / / | / member of the TOS-crew
\ | \ \/\/ / | / Fidelus Bittus et Fuckus Clockcyclus!
\| \/\/\/ |/

3552. Re: Where is the source of vertical synchro in a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849114922@p24.f101.n323.z205.mbh.org>
Source record: 133085

tomo wrote:

> Friends!

Hi!

> I mailed tons of people already, and posted that here also. Many
> of you contributed - thanks again. But so far, noone really answered
> the key question: Where is the source of vertical synchro pulse in
> F030?

I don't know which chip generates but the VIDEL chip (U34) has a VSYNC signal
going from pin 6 to pin 34 of the COMBEL chip (U56) there the signal is called
VER_INT, so I guess this signal generates the vbl interrupt.
Other interesting pins on the VIDEL chip:

14: EXTCLK connected to pen 15 of the video connector
73: CLK 25
44: VID32MHZ
47: VREQ (also called VREQV)
101: HINT
97: VINT (not connected)
62: CSYNC
3: HSYNC
6: VSYNC
96: COLOR

And a bunch of lines going to the video DAC (U30).

> The non-existance of vertical sync in my Falcon really causes
> another trouble: as it also serves as a readout pulse (telling to the
> system when it is time to read the screen memory and send the data to
> the picture D/A), the COMPUTER DOESN'T BOOT until it gets FIRST readout
> pulse. I discovered that I can produce a fake R.P. by touching the R50 -
> a 33 Ohm resistor which derives R.P. from vertical synchro. R50 is at
> the back of the motherboard.

Yes, that resistor is between COMBEL pin 34 and VIDEL pin 6.

> I believe that there is a device inside F030 which divides a HF
> from an oscillator by two factors, both contained in NVRAM registers,
> thus producing two synchronous signals - horizontal and vertical
> synchro.
> Which device is it? Which signal does it use? What are other
> users of vertical sync in F030?

My guess is the VID32MHZ signal going to pin 44 of the VIDEL, so the VIDEL will make both HSYNC and VSYNC. The modulator USES VSYNC too. Between the VSYNC and ground is a 68 (??? it unreadeble) pF capacitator. I didn't find more places that uses VSYNC.

> Please, tell me all you know. Reply to my personal e_mail and
> followup here if you want. You simply can't say too much on the
> subject.

OK, this was my knowledge on this point.

Hans Wessels

3553. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849111653@p24.f101.n323.z205.mbh.org>
Source record: 133086

Roger Cain wrote:
> Hi tbmarc@webspan.net, on 21 Nov 96 you wrote:
>
t>> I'm having trouble running unprotected floppy games from my ST HD
t>> using ICD Drivers, I have tons of games and I hate
t>> using the DAMN unreliable 720k floppy's ..... Any suggestions?
>
> It's unlikely to be an easy job, Marc.
>
> If they are truly unprotected the cause of failure is not going to be
> the disc drivers.
>
> Most floppy based games have their search paths hard coded and
> explicitly look for files on A:

Or make MSA (Magic Shadow Archiver) copy's of all disks on your harddisk and restore the game which you want to play on a floppy. Heavy protected disks can't be backuped like this, but every disk that can be copied with fastcopy can be stored this way.

Bye, Hans Wessels

3554. Re: Need working(!) ST Emulator for GfA3.07D program

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849111762@p24.f101.n323.z205.mbh.org>
Source record: 133087

```
>> MagicPC (full version) : problems with fileselectboxes (*)
>> MagicPC (demo) : No use, due to disc only file access
>> Gemulator96 (demo, with MagicPC Magic_OS 1.0 96/6/26):
>> same problems as MagicPC full version
>> STonX : Is known not to run GfA3.x
>> Tos2Win : Did not run (Page fault under W95)
>>
>> Since the problem seems to be related to magic, why don't you try
>> using a TOS img with Gemulator (You can put a TOS image in place of
>> magic, it'll work)
>> STonX works fine with GFA2.0, I've never tried it with 3.x, but I
>> don't know why it wouldn't work.
> What image needs to be replaced, I have a few TOS images but am
> unsure what to replace. There are two files with the tos extension in
> the Gemsys folder. If I could use the TOS image I'd be able to use
> the emulator in English!!!!

Hi, I know that you can boot Magic PC with any OS image in the range TOS 1.00
to 2.06. There are even two different ways to do it:

Replace the file MagiC_PC.OS with the TOS image you want to boot from

or

Insert the TOS image you want to boot from as the file ROM.OS. When booting
Magic PC it first looks for the file ROM.OS and when found it will boot from
it. When ROM.OS is not available it will look for the file MagiC_PS.OS and use
that one to boot.

Bye, Hans Wessels
```

3555. Re: Can I do this on my atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57iodi$ch1@ornews.intel.com>
Source record: 133088

In article <Pine.BSI.3.95.961127072801.6053A-100000@usr09.primenet.com>,
Katherine L Ellis <kellis@primenet.com> wrote:
> On 27 Nov 1996, The Smooth One wrote:
>
>>I have a Mega st2 and a Mega st4 both 4 megs.
>>How do I:
>>
>>1. Hear those Internet radio stations? Is there a program I can get to
>>hear them. Do I need on first of all.

Those would the the RealAudio sites - I don't think there is an RA player
for the ST (or even for the Falcon).

>>2. Play sound clips? Does all programs need an external plug in thing to
>>hear sound or can you hear the sound through the monitor?
>
>The ST family is way underpowered to do such things.
>You need at least a 68030. (see even higher)

Incorrect. A plain 8 MHz ST can do a lot of the desired functions; a 16 MHZ
(M)Ste will do most of them well. I have several WAV players for plain STs;
I think the best is still from the DIGISTUF archive.

>Play sound clip, ok but what format?

WAV, AU, and all of the ST-specific samples play will, up to a sample rate
of about 22kHz.

>If it's mod or MID you shouldn't have any problem.

>>3. Get the browser to display the pictures in color... or at lease sharper
>>so I can read the words? I'm using Stik and Cab and it's ok but some sites
>>the words... I can't read them?

>FOr better image more colors, more pixels, get a graphic card if you
>don't want to upgrade your atari for a new good machine. or At least a
>falcon.

Decidedly. However, it IS possible to run CAB in low-res to get 16 colors.
The trick is to pull down the Display menu, take note of what letter to hit
to set it for color, then go to low-res and make the necessary settings
changes. It's not as satisfactory as running 640x480x256, but it beats the
snot out of 640x200x4.

>>
>>4. View video clips? Can I? What would I need to do this?

>>5. I'd like to add sound and/or video clips to my web site. Is there a
>>program that's allow me to play and also record both, sound and video.

>Well In short you need hardware upgrade to do all what you need.

Only some of it. It is possible to convert FLI/FLC files to AVI, if you
don't need realtime display. You're not going to get realtime play on the
Web with a plain ST, though.

>As well as a video digitizer if you want to record your own video.

This much is certain - unless you are creating the video on the ST.

There are a number of availabel options for creating sound samples on the ST
- and since file size is an important factor, the fact that samples will be
mono, probably sampled at 15kHz or lower is actually a plus in this case.
Stereo samples and higher saple rates increase the file size considerably.
The Replay cartridge and Soundlab make a very good combo for creating sound
samples.

Also, if monochrome is good enough, you can use Vidi-ST To capture video
direct from a VCR or a TV With video out jacks.

Combining sound and video to make an MPEG file is still beyond my expertise,
but I'm sure someone will get around to writing the necessary proggies if
there's any incentive for it.

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3556. Re: Happy Birthday TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57iode$ch1@ornews.intel.com>
Source record: 133089

In article <329AFC37.3165@rtc-carlow.ie>,
Lee Rhodes <rhodesl@rtc-carlow.ie> wrote:
>
>>Today, 11/20/96 marks the eleventh birthday of TOS v1.0!
>
>Is there/Was there ever a definitive answer to what it stands for?
>Tramiel OS? The OS? Probably a FAQ but I thought I use this opportunity
>to write to the Atari news group as I used to own an old 520STfm (single
>sided disk drive 512k RAM). Life used to be so simple.

According the the TT030 owner's manual, TOS is The Operating System.

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--------------------ftp://ftp.teleport.com/users/atari--------------------

3557. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <329CE458.1BFE@ridgecrest.ca.us>
Source record: 133090
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Dirk Figge wrote:
>
> DOMINGO@news.delphi.com (DOMINGO@DELPHI.COM) wrote:
>
> >I'm sure everybody has seen the big Atari symbol in Bladerunner.
>
> Hi Atarians,
>
> iï¿½m a big atari-enthusiast, so i searched the movie yesterday, but i
> didnï¿½t find the logo.
>
> iï¿½ve got the directors cut of bladerunner. is the atari symbol
> included there?.
>
> could anyone tell me in wich scene the logo is shown?
>
> thanxx, dirk
>
> e-mail: dirk.figge@uni-essen.de

I don't remember the exact scene, but I think
it was a sign on the side of a building
down at the end of a street scene.

Mike

3558. Sheepshead (Schafkopf) for 800XL???

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <57j8bq$7ab@solaria.sol.net>
Source record: 133091
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Hello Atarians,

I am wondering if a certain card game is available for the Atari 800 computer. The game is Sheepshead (a.k.a. Schafkopf). Sheepshead is popular in Germany and south-eastern Wisconsin (Milwaukee). I am looking for my brother, he plays Sheepshead. Also, if anyone knows of an Atari ST version please let me know also. Thanks in advance.

p.s. Does anyone outside of Germany or Wisconsin know what Sheepshead is or how it is played, or have ever even heard of it? <grin>

--
Douglas Zander | many things interest me, too many to list
dzander@solaria.sol.net | here. if you want a profile :-) why not
Milwaukee, Wisconsin, USA | send me a letter? tell me about yourself,
"Over-looking Lake Michigan." | I'll tell you about myself.

3559. Mega4

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: email@domain.com
Message-ID: <email-2711961530490001@s117.aquila.com>
Source record: 133092

Atari Mega4 CPU w/software Cubase and Monochrome monitor-$890

Hewlett Packard Deskjet 500 printer-$170

If interested... contact me at ...tjh@greenrmprod.com

3560. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961127225205.10895B-100000@moose.erie.net>
Source record: 133093

On 27 Nov 1996, PETER SINCLAIR-DAY wrote:

> > There is, but not in a Mac. The fastest PowerPC with the best available
> > Emulator can not get near to the Performance of a 68060. Look at a High
> > End Mac with Speed Doubler running MagiC Mac and then watch the Hades
> > running circles around it.
>
> Who cares..The emulator was for transition purpose when there was little native
> apps when the PowerMacs where introduced in 1994. Today, I hardly have any 68k
> apps on my HD, strickly native..

Petey, why don't you do us all a favor and hold your breath until
Copland comes out!

Or at least learn to reply in e-mail.

3561. Re: MACINTOSH IS THE SHIT

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: "fido.odif" <fido@dogfood.net>
Message-ID: <329D0AA4.638B@dogfood.net>
Source record: 133094
Cross-posted to: comp.sys.mac.advocacy,comp.os.msdos.misc,comp.os.ms-windows.advocacy,alt.tasteless.jokes,alt.flame,comp.sys.atari.advocacy,comp.sys.atari.st,harvard.general,alt.sex.stories,alt.aol-sucks

[[[[------------------t04D34T3R------------------]]]]] wrote:
>
> kim9@fas.harvard.edu (Michael Kim) wrote:
>
> >On Wed, 13 Nov 1996 13:55:13 -0500, mms@pobox.com (Max Schaefer)
> >wrote:
> >
> >>Thank heavens. The thought of someone as patently evil as Clancy being a
> >>Mac advocate makes even Windows 95 seem attractive.
> >
> >Actually, Clancy used to be featured in Macintosh advertising in the
> >late 80's, early 90's. I think he was in that "What's on your
> >Powerbook?" series.
> >
> >Mike
> >
>
> Is his new game, SSN available for the Mac?

HELL no.

3562. CDr Software/Hardware/Soundpool Questions...

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <57id7e$ebn@news.Hawaii.Edu>
Source record: 133095

Greetings,

I have several questions regarding CD-Recordable software and
hardware for the Falcon.

1. Does Soundpool's CD-Recorder support :
Pinnacle Micro RCD 4x4/Teac CD-R50s Mechanism

2. Can anyone tell me which company actually wrote CD-Recorder/provide
contact information?

3. Can anyone provide contact information for Soundpool?

Aloha,

John Perez
jperez@hawaii.edu

3563. Re: WTB SimCity

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: "Oliver S. DePeyer" <saspeyer@reading.ac.uk>
Message-ID: <Pine.SOL.3.95.961127193748.9860A-100000@suma3.reading.ac.uk>
Source record: 133096

Try Goodmans PD library in the U.K. They were -still are?- selling a batch of "Discovery Xtra" packs that used to be shipped with STEs in '91. They were charging 10 pounds sterling - dunno what that would be after conversion to $ and shipping. Anyway, you got Sim City, and also the games Final Fight, 9 Lives and Escape From The Planet of The Robot Monsters, and the apps NeoChrome, AniST, and 1st Word.

Oliver

On Tue, 26 Nov 1996, Curtis Blanton wrote:

> I would like to buy Sim City for the Atari ST.
>
> Curtis Blanton
> cgb9.ccddn1.em.cdc.gov
>
>

3564. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GK2IBEWCUp@tos.ak.planet.gen.nz>
Source record: 133121

In <3299C448.167EB0E7@etlxdmx.ericsson.se> Martyn Tidd wrote :

>Dan Wilga wrote:
>>
>> Of course, you can use any of the popular replacement desktops like
>> NoDesk, Thing, etc.
>
>I'm having terrible trouble getting thing to work with Geneva (though
>since I've got Neodesk 4, I haven't tried too hard :-)). The problem
>appears mainly to be with linking other software as modules into Thing.
>Kobold goes through the motions of working, but doesn't and any TOS
>programs ignore Geneva TOS completely and write all over the screen. It
>works fine with MagiC. All suggestions gratefully received.

I have the same problem. I don't use Kobold, but I do find that Thing won't
run Geneva TOS (or whatever application I specify in TOSRUN) when a "TOS"
program is run. One way around this is to have Geneva TOS (or Miniwin or
whatever) as a desktop icon and drag the "TOS" program to it. But this means
you can't pass parameters to the TOS program.

I suspect that this is a bug in Thing, since the functionality to run the "TOS"
program in a window does exist under Geneva, and it works with other desktops,
but not Thing.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3565. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <329b9e901f35582@sn.no>
Source record: 133122

On Tue 26-11-96 07:09, Roger Cain (RCain@nest.demon.co.uk) wrote:

>Hi hallvart@sn.no, on 23 Nov 96 you wrote:
> h> Well (sigh).... the problems have started all over again!
> h> That is, I got 4 bombs every time I tried to boot from the harddisk
> h> and nothing helped.
>
>You're having a really bad time with this, Hallvard :(

Yeah :-(

>Are you remembering my observation that CBHDCONF/Install fails unless CBHD is
>already running as the driver? When you used it had CBHD loaded from the
>floppy or had you booted up with the ICD driver?

I booted the machine with CBHD to be sure everything was done correctly.

>I would come and do it myself but you are too far away :)
>
>I've had CBHD in for about a month now - good performance, no probs.

Well, I regret having tried all of this. If it wasn't for wanting to try
out MiNT I would have stuck to ICD's software. I know a lot of people put
it down here, but I've had absolutely no problems at all with it!
The only bad thing I have to say about it is that it isn't quite MiNT
compatible, but for normal GEM/TOS usage it's great.

I guess I'll have to wait till I visit my brother again so I can reformat
my drive once again with his Mac :-(
It sure would help if there was a similar low-level formatter for the ST.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3566. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GK2IBEWAUp@tos.ak.planet.gen.nz>
Source record: 133123

In <329A306B.1E6B@ridgecrest.ca.us> Michael Grove wrote :

>I noticed under MagiC Mac that Pagestream likes to hog a bunch of
>memory as does Calamus. I tried Limitmem on Pagestream and the

Under Calamus, you can use the System Setup (or was it System Configuration?)
module to set the amount of memory that Calamus uses.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3567. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.961127153844.5459C-100000@phoenix.earthlight.co.nz>
Source record: 133124

>
>
> t> I'm having trouble running unprotected floppy games from my ST HD
> t> using ICD Drivers, I have tons of games and I hate
> t> using the DAMN unreliable 720k floppy's ..... Any suggestions?
>
> It's unlikely to be an easy job, Marc.
>
> If they are truly unprotected the cause of failure is not going to be the
> disc drivers.
>
> Most floppy based games have their search paths hard coded and explicitly
> look for files on A:
>
> For these you would need to crawl through the binaries with a sector editor
> looking for A:\..... and replacing with C:\.... (or whatever drive you want
> to run from).

Another way that I have had some success with is using an auto program
called divert...This will automatically divert a call to A to the HD
partition you specify...I have even managed to get it to work on some of
my original protected games such as F16 and fighter bomber..though the
latter does occaisionally crash...

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Sysop on an Atari BBS* __
| |) a 24 hour bbs Dunedin 643 476-7965 Foresite software_____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 03 478 0745 [_____________ XX] ~~~*
|___| my web url is http://www.earthlight.co.nz/users/thor/)__(~~*

3568. Re: TOS images and Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Michael Davis <md444@uky.campus.mci.net>
Message-ID: <01bbdc09$459db380$949cdbcd@ns.campus.mci.net>
Source record: 133125
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

Where does one get the TOS rom images to begin with? On the web?

Tony Smolar <asmolar@nscs.fast.net> wrote in article
<slrn59ltmk.86n.asmolar@nscs.fast.net>...
> >2) Funny enough I can read all files from all partitions but GfA will
> >not detect the EOF. This problem appears ONLY with files imported from
> >the original ST. When I create the files with the gemulator it works
> >fine. Maybe I need ti add a (DOS?) EOF character myself. Any ideas?
>
> That is wierd! Maybe it has something to do with the PC's partition that
> Gemulator uses that are different from the ST's. I don't know exactly
how GFA
> detects EOF, but it may be flawed, which is causing your problem.
>
> I guess you can do one of two thing:
> 1) Use a virtual hard disk image. (I don't know if the Gemulator Demo
> supports this, but I think it does.
> 2) Read in and re-write the files under GFA Basic to fix that problem.
>
> > I still
> > wonder what this black bar means which continues to get smaller during
> > boot up of TOS 2.6.
>
> It's a memory test, you can hit the spacebar to quit it.
>
>

3569. Re: Atari Parts

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <b1b7cc$111221.53@HERMES>
Source record: 133126

Chris Wilkinson (chriswil@southern.co.nz) wrote:
> Yes they are very greasy!! There are very few DD drives around AFAIK, but
> the HD drives can be used surely to goodness! Is it possible to use an HD
> drive on the slower ST floppy controller, and won't the drive be able to
> be set to DD using a jumper?

At the last Tariland meeting, Brian and mario Becroft wired up my
external High Density disc drive as a replacement for the (defunct)
double density 720k drive in an STFM.

It worked flawlessly when reading 720k discs.

You will need a new disc controller (AJAX) to use a high density 1440k
drive. (IIRC High density requires 16 Mhz clock signal, and the ST
controller is only good for about 8 or 10 MHz)

--

Quote For The Month:

"If you think I'm an arsehole now, you shoulda seen me during the 1980s"

3570. Can I do this on my atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <57gjgn$g7d@panix2.panix.com>
Source record: 133127

I have a Mega st2 and a Mega st4 both 4 megs.

How do I:

1. Hear those Internet radio stations? Is there a program I can get to hear them. Do I need on first of all.

2. Play sound clips? Does all programs need an external plug in thing to hear sound or can you hear the sound through the monitor?

3. Get the browser to display the pictures in color... or at lease sharper so I can read the words? I'm using Stik and Cab and it's ok but some sites the words... I can't read them?

4. View video clips? Can I? What would I need to do this?

5. I'd like to add sound and/or video clips to my web site. Is there a program that's allow me to play and also record both, sound and video.

I have a few more questions but I'll save them for later.

Thanx in advance for any help you can provide.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3571. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <553_RCain@nest.demon.co.uk>
Source record: 133128

Hi guy@swampdog.demon.co.uk, on 26 Nov 96 you wrote:

g> Apparently, APPLICAT is the better solution (earlier article from
g> Andreas) but if like me you've not got it then just run it like any
g> other .TTP program:
g>
g> limitmem [executable_filename] [maxmem_in_bytes]
^^^^^^^^^^^^

Errm ... in kilobytes, I think.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3572. Re^2: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <552_RCain@nest.demon.co.uk>
Source record: 133129

Hi mike@bbsgate.interware.it, on 25 Nov 96 you wrote:

g>> Well, one of the most useful is LIMITMEM.TTP which is used for all
g>> those older programs which would otherwise multitask but insist on
g>> grabbing all the memory.

m> Can you give any examples of those programs ? Thanks.

I had to use LIMITMEM on 1st Word Plus.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3573. Re: Help with Stick

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961127013423.24792C-100000@viking.cris.com>
Source record: 133130

Seems like a little overly complicated setup, but I think the problem is
you didn't mention where you put the STIK.RSC file!! Should be in the
stik_cfg directory with the default.cfg file and dial.scr!

On 26 Nov 1996, Glenn A Moyer wrote:

> In a way the subject line says it all. I just downloaded Stick,
>CAB et al, and I can't even get started. I have STICKTSR in the auto
>folder, and STICK.ACC in the ACCS folder.(I use accs to redirect my
>accessories to a folder on C: called ACCS. I have a a copy of the
>STICK_DIR in the ACCS folder, in the root of C:, and in D:\INTERNET\. I
>have a copy of STICK_DIR.DAT on the root of C: and in the ACCS folder on
>C:. The problem is, when I click on the STIK ACC I get an error message
>that it can't find the config files. HELP!!!@
>
> Rich
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

3574. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23303_hsideras@mettav.demon.co.uk>
Source record: 133131

Hi Steve, on 24 Nov 96 you wrote: ...respect, brethren

HS>> If MagiC could somehow make the memory available to new programs when
HS>> I try to run them I would be happy - but it can't as far as I know.
HS>> Can it? If so, how?
SS>
SS> YHNM.

That's GARBCOLL.PRG from the RDXFS_R1 archive isn't it? I used that for a
while but it didn't make any difference IME... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3575. Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: *csilver@kendaco.telebyte.com*.*
Message-ID: <57gss8$bk7@news.telebyte.net>
Source record: 133132

Howdy All,

Just a note of appreciation to all the programmers of CAB/STiK and the beta testers of same. Alex Clauss, Dan Ackerman, Flinny, Swapdog, and the many others who have promoted CAB/STiK. Imagine the daunting task of writing a browser these days to compete with Netscape or IE who have hundreds of programmers coding away to compete and promote their product...

The WWW reminds me of a dog chasing it's tail. Two months ago how many Web sites had animation gif's? Now find a commercial site that doesn't!

Today you can run into compressed JPEG's, VRML(xxx.wrl), MAP's and other files that test a browser to the limits. For a handfull of coders to keep up is a remarkable feat. Again, thanks to all :^)

IMHO: If you post the whereabouts of a program, ex. Penguin as HPPING or something else, please list the filename if possible or location so that a keyword search of the index file works:

hp_ping.zip @ ftp.funet.fi/pub/atari/hypertext/ Just a suggestion ;)
BTW: I nice program for an easy HTML Web page creation.

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
"Space and Time are a continuum, not a certainty"
Zed in "ZARDOZ" or Werner Heisenberg 1927

3576. FS/T: Atari ST games [11/27/96] {Christmas season special}

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <57gvrv$3rf@dfw-ixnews12.ix.netcom.com>
Source record: 133133

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 11/27/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first game and $1.25 for each additional game, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

Large orders will be weighed as a package, to reduce shipping costs.

-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-

Christmas season special

From 11/27/96 until 12/21/96, all Computer item orders over $50 will receive a 10% discount.

Computer systems included in this special are Atari 8-bit, Atari ST, Apple][, C64/C128/Vic-20, IBM, Tandy and TI. All of these FS/T lists are available on my web site.

NOTE: I am also running specials for other video game and computer systems. You can find those FS/T lists on my web site.

-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply, along with a list of the item(s) that you are interested in. This information is for internal VGA use ONLY, and will NOT be sold! Also, you will only be added to the VGA mailing list at your request!

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very

rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money order, drawn from a U.S. bank branch. Orders from outside the U.S. are also accepted (also, please check out my want lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 8.00 Arkanoid (Taito)
$ 8.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 7.00 Battleship (Epyx)
$ 5.00 Bobo (Infogrames / Terrific Software)
$ 7.00 California Games (Epyx)
$ 7.00 Championship Wrestling (Epyx)
$ 5.00 Crash Garrett (Metal Hurlant)
$ 7.00 Death Sword (Epyx)
$ 6.00 Devon Aire (Epyx)
$ 6.00 Dive Bomber (U.S. Gold / Epyx)
$ 5.00 Dragon Scape (Free Spirit)
$ 6.00 Final Assault (Epyx)
$ 7.00 GFL Football (Gamestar)
$ 6.00 Golden Path (Firebird)

$ 6.00 Goldrunner II (MicroDeal)
$ 7.00 Impossible Mission 2 (Epyx)
$ 7.00 Karateka (Br0derbund)
$ 6.00 Knight Orc (Rainbird)
$ 7.00 L.E.D. Storm (Capcom)
$ 6.00 Lands of Havoc (Antic Software)
$ 7.00 Last Duel (Capcom)
$ 7.00 Man Hunter: New York (Sierra)
$ 5.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 7.00 Metro Cross (U.S. Gold / Epyx)
$ 7.00 Paint Pro (Abacus Software)
$ 6.00 Prime TIme (First Row)
$ 7.00 Quadralien (Spinnaker)
$ 7.00 Renegade (Taito)
$ 7.00 Space Quest: Chapter I (Sierra)
$ 6.00 Star Quake (Terrific Software)
$ 6.00 Star Ray (Logotron)
$ 8.00 Star Wars (Br0derbund)
$ 6.00 Stunt Track Racer (Microplay)
$ 6.00 SwiftaR (Accustar)
$ 7.00 Techno Cop (U.S. Gold / Epyx)
$ 7.00 The Advanced OCP Art Studio (Rainbird)
$ 7.00 The Games (Epyx)
$ 6.00 The Pawn (Rainbird)
$ 6.00 The Sentry (Firebird)
$ 8.00 Tower Toppler (U.S. Gold / Epyx)
$ 8.00 Warship (Strategic Simulations, Inc.)
$ 7.00 Winter Games (Epyx)
$ 7.00 World Games (Epyx)
$ 7.00 World Karate Championship (Epyx)
$ 6.00 Zero Gravity (MicroDeal)
$ 6.00 Zynaps (Hewson)

*****

To reserve any item(s) listed here, please contact me (please read
the SALES CONDITIONS section first). Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/

VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

3577. Re: TT High w/svga?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Dennis Armstrong <dba>
Message-ID: <57h1tl$dkl@postman.jet.uk>
Source record: 133134

> Why I understand that the average VGA monitor would not support
>1240x960 certainly my NEC SVGA monitor will. Can I trick or hardwire mys
>system into selecting TT High resolution?

The TT Hi output is ECL NOT TTL or analog so you require a conversion IC. ECL has a balanced output and -5V supply voltages.

--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| mailto:dba@jet.uk or mailto:Dennis.Armstrong@jet.uk

==========
The above article is the personal view of the poster and should not be considered as an official comment from the JET Joint Undertaking
==========

3578. Re: NEED HELP TT030 135 DoLLARS!

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-2711960939030001@to-a-9.intelnet.vol.it>
Source record: 133135

In article <56ri60$hej@news1.epix.net>, Wolf <wolf39@juno.com> wrote:

> I saw a recent article in one of these newsgroups stating
> that there were/are TT's for sale with 4 megs and 40 meg
> hard drives for 135 dollars. Me, being the stupid idiot that
> I am, completely disreguarded the article not realizing how
> cheap that really is. So if anyone knows of TT's this cheap
> or knows where this article is, I would appreciate some help.

Where are these?

Marco

3579. Re: Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <57h560$3o5@balaena.bio.vu.nl>
Source record: 133136
Cross-posted to: comp.sys.cbm,comp.sys.att,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.dec,comp.sys.handhelds,comp.sys.hp48,comp.sys.intel,comp.sys.ibm.as400.misc,comp.sys.ibm.ps2.hardware,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.misc,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.marketplace

>THIS IS THE FAIREST AND MOST HONEST WAY I HAVE EVER SEEN TO SHARE THE
>WEALTH OF THE WORLD

Has this person ever heard of _working_?

>WITHOUT COSTING US ANYTHING BUT OUR TIME

Time is mony. Especially when you're on a 2400 baud link.

>$5 AND FIVE POSTAGE STAMPS!

God, I hate people who leave their Caps-Lock turned on...

Sorry, but one just can't resist replying to such a message :)

-=Levjenno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

"Wrong, wrong. Absolutely brimming over with wrongability."
--Rimmer

3580. Re: TOS images and Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <57h5c1$3o5@balaena.bio.vu.nl>
Source record: 133137
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

Ronald Hartwig (Ronald.Hartwig@Informatik.Uni-Oldenburg.DE) wrote:

: 1) The TOS I got is in english. But I need the Umlautes "����" and so
: on. Does anybody have access to a german TOS version?

Can't you just type the ASCII codes?

: 2) Funny enough I can read all files from all partitions but GfA will
: not detect the EOF. This problem appears ONLY with files imported from
: the original ST. When I create the files with the gemulator it works
: fine. Maybe I need ti add a (DOS?) EOF character myself. Any ideas?

I've seen a stange character at the end of a lot of DOS files when I viewed
them on my Atari. I don't know the ASCII code, though, but I'll see if I can
find it...

-=Levjenno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

"Wrong, wrong. Absolutely brimming over with wrongability."
--Rimmer

3581. Maybe i'm a big mouth, but.....Where's the beef?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <329C1D64.5651@ridgecrest.ca.us>
Source record: 133138

I've seen a Hawk 030 prototype.
I've spent over a hundered bucks in calls to Wizztronics.
I obtained a Genie account a couple of years ago
just to sit in on Wizztronics Round Table.
I was told there would be some sort of newsletter.
I was told there would be a "small" Web page.
I know there are delay with complex products.
But what I would like to know is, if there are
over 80 beta testers of the units assumed to be
mostly in the U.S., how is it not even a peep of
the products performance has not leaked out?
Not one word, published anyway, or a "guess" what
my friend is testing.
Nothing can be kept THAT secret.
Christmas is comming very soon, Wizztronics.
If the unit will not be commercially available,
please make an announcement.
If it is close to market, it only takes
about thirty sceonds to update the people in this
newsgroup about it's progress.
I'm done saving for a Hawk several times over.
I have an order for an Afterburner in with Titan.
I don't care if it's not as fast as the Hawk (in
Wizztronics own words), at least it's available.
The rest of the change will be spent on a Direct T060.
Forget the video funnel. With the PCI bus on the 060,
it won't be long before one can go to the local store
and buy a capture card.
I already have a Falcon that can run Cubase Audio.
Forget the timing problems. It's only one piece of
software. Sound Pool has a long list of products that
i'm sure will be compatible where Cubase is not.
This sounds rude, or maybe just a hopeing sole, but
I even quit waiting for Heather Thomas after she
told me no for a couple years.

Michael Grove

3582. Re: TOS Image File.

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <57han5$817@m1.cs.man.ac.uk>
Source record: 133139

In article <848931413.8649.2@deborah.imperial.co.uk>, Ben Hills <ben@imperial.co.uk>
writes:
>To all of you out there who are looking for TOS images files, you can
>obatin an image file of TOS 4.92 from :
>
>ftp://ftp.utbm.fr/pub/atari/Falcon/Programming/tos492.lzh
>
>Hope this is a help,

Probably not if they are looking for image files to use with emulators!
This is a Falcon image (note the path!) and so will try and initialise
the DSP, the Videl, and all the other hardware that is not present in
an ST.

I am 99.9999% sure this is NOT going to work with STonX, GEMulator, or
Magic PC...

Nice try though... :)

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

3583. Re: TOS images and Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Ronald Hartwig <Ronald.Hartwig@Informatik.Uni-Oldenburg.DE>
Message-ID: <57hd5e$ed3@news.Informatik.Uni-Oldenburg.DE>
Source record: 133140
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

lvzon@bio.vu.nl (Levien van Zon) writes:

>Ronald Hartwig (Ronald.Hartwig@Informatik.Uni-Oldenburg.DE) wrote:

>: 1) The TOS I got is in english. But I need the Umlautes "ï¿½ï¿½ï¿½ï¿½" and so
>: on. Does anybody have access to a german TOS version?

>Can't you just type the ASCII codes?

OK, but I think that would overload the user a bit :) See that umlauts
are very common in german.

>: 2) Funny enough I can read all files from all partitions but GfA will
>: not detect the EOF. This problem appears ONLY with files imported from
>: the original ST. When I create the files with the gemulator it works
>: fine. Maybe I need ti add a (DOS?) EOF character myself. Any ideas?

>I've seen a stange character at the end of a lot of DOS files when I viewed
>them on my Atari. I don't know the ASCII code, though, but I'll see if I can
>find it...

Further tests gave a stunning result:
When I use the "Ataris-ST" drive mode so that all files are put into a
container, it works perfectly. Having a close look onto the files had
no result. I tried adding some characters, but it look slike gemulator
(or gfa basic) never ever recognizes the EOF of files which are among
dos files.

Just for info

Ronald
--
/ EMail: Ronald.Hartwig@informatik.uni-oldenburg.de __ // _ __ \
| http : //www.informatik.uni-oldenburg.de/~rhaug/ /\ / // | \ / |
| SMail: Haareneschstr.2, D-26121 Oldenburg |--| __ -/ |_/ __ |
\ Tel. : 0441-71590 / /

3584. Re: Can I do this on my atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961127072801.6053A-100000@usr09.primenet.com>
Source record: 133141

The ST family is way underpowered to do such things.
You need at least a 68030. (see even higher)
Play sound clip, ok but what format?
If it's mod or MID you shouldn't have any problem.
FOr better image more colors, more pixels, get a graphic card if you
don't want to upgrade your atari for a new good machine. or At least a
falcon.
Well In short you need hardware upgrade to do all what you need.
As well as a video digitizer if you want to record your own video.
Bye..

On 27 Nov 1996, The Smooth One wrote:

>I have a Mega st2 and a Mega st4 both 4 megs.
>
>How do I:
>
>1. Hear those Internet radio stations? Is there a program I can get to
>hear them. Do I need on first of all.
>
>2. Play sound clips? Does all programs need an external plug in thing to
>hear sound or can you hear the sound through the monitor?
>
>3. Get the browser to display the pictures in color... or at lease sharper
>so I can read the words? I'm using Stik and Cab and it's ok but some sites
>the words... I can't read them?
>
>4. View video clips? Can I? What would I need to do this?
>
>5. I'd like to add sound and/or video clips to my web site. Is there a
>program that's allow me to play and also record both, sound and video.
>
>I have a few more questions but I'll save them for later.
>
>Thanx in advance for any help you can provide.
>--
>Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
>Being all that he can be... Without joining the army! The Smooth One.:>
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3585. Re: TOS images and Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <329c2b1c.5838887@news.airtime.co.uk>
Source record: 133142
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

On 27 Nov 1996 10:32:33 GMT, lvzon@bio.vu.nl (Levien van Zon) wrote:

>Ronald Hartwig (Ronald.Hartwig@Informatik.Uni-Oldenburg.DE) wrote:
>
>: 1) The TOS I got is in english. But I need the Umlautes "����" and so
>: on. Does anybody have access to a german TOS version?

Whoops, I missed a lot of this, but presume you are talking
emulators, and your keyboard works as English but you want German?

Well I had the opposite problem, when trying to type, I was getting
the German keyboard when I wanted English,

A small AUTO Folder program cured this, theres also a keyboard
manager cpx that lets you choose the keyboard language type thing and
set the keys,
I cant go into it too technically because I do not understand it, I
just know it works and offers a variety of languages,

CKBD is the name and found on most ftp sites,

HTH and if it doesent, then apologies for getting hold of the wrong
end of the stick..as they say :)
Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI JOURNALIST : ST FORMAT: ATARI WORLD: ST HANDBOOK: PC MART
Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3586. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: 3heiden@rzdspc139.informatik.uni-hamburg.de
Message-ID: <57h65d$6do@rzsun02.rrz.uni-hamburg.de>
Source record: 133143

: Is there anything I can do for now so I can use med. rez.? Maybe a
: patch I can load in the auto folder or something???????

No, there is no such patch for the auto-folder. The patch is currently only available as direct patch for the TOS. It is only implemented in the newer version of TosPatch for TOS 3.06 along with the other PAK-patches. The newer version of TosPatch support the US-Tos too, so that english speaking users can patch their TOS. Unfortunately some patches are still implemented for the german TOS only.

Markus

3587. Re: MasterSound 2 Sampling Cart

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <57hhbu$bba@m1.cs.man.ac.uk>
Source record: 133144

In article <57f44t$gbc@m1.cs.man.ac.uk>, houghp6@cs.man.ac.uk (Phil Hough) writes:

[snip]

>can they please mail me with it.... I would read it in here... but I seem to be
>so busy nowadays that I have little time to check :(((

All that partying eh, Phil! Pff, students ;)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

3588. Re: A new 'o3o CAB

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvg21v3bcn.fsf@emw.ericsson.se>
Source record: 133145

gary@the-gap.demon.co.uk (Gary Priest) writes:

>
> > Sooo, if you have a TT or Falcon, GET IT!.
> >BTW, It is now correct on flinny's page. And on Alex Clauss's page.
> >Good work. PLEASE release an 030 version whenever the next update is!!
>
> Yep. It does seem to be faster. I too think that a 030 version should
> also be released whenever a new one is. It's a great idea!!

What about a 040 version? :-))

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3589. Re: Help with Stick

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: glennm@mail1.sas.upenn.edu
Message-ID: <57hfg2$njp@netnews.upenn.edu>
Source record: 133146

Ok, I figured out how to let stik find it's config files, now how do I get it to send my password and stuff? I logged on with FLASH 2 and captured the login sequence. The host asks for my Network ID: the prompt looks just like that, but stik doesn't respond to that string. I even tried to use FLASH and it doesn't understand to send my net ID at logon with a waitfor in a script! This is wierd! Is their some way I could login using Flash manually and switch over to STIK after I supply the net ID and Password?

Confused,
Rich

3590. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <329C32A0.41C6@in.tu-clausthal.de>
Source record: 133147

Michael Ellis wrote:

> Speed Doubler. Their emulator works better than Apple's, and there is NO
> 68K chip that can keep up with a PowerMac running this configuration.

There is, but not in a Mac. The fastest PowerPC with the best available
Emulator can not get near to the Performance of a 68060. Look at a High
End Mac with Speed Doubler running MagiC Mac and then watch the Hades
running circles around it.

Christof

3591. Re: WANTED: Specific Games

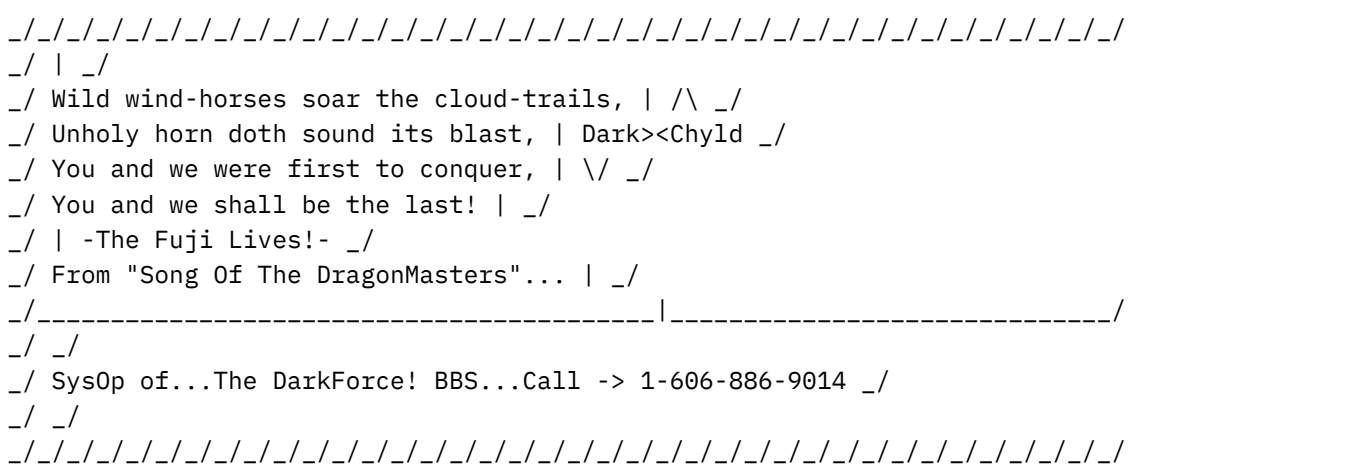
Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849141870_OASIS_@pcc-uky.campus.mci.net>
Source record: 133148

In article <57fl3o$143@news.iag.net>
tl@juriscorp.com (TL Westgate) said:-

>I know I'll catch holy hell about "copyrights" and such, so please be gentle.
>If the copyrights for these things are still active, forgive me in advance.
>But, if anyone has these games, and can point me to a site, or e-mail them to
>me, I would be forever grateful.
>
>My favorite old games that are DOA are:
>
>Carrier Command
>Rogue
>Sundog
>Dungeon Master

Call Ceejay Software at 1-618-242-0405 Mon-Fri, 6-10pm CST...I daresay
you'll find most of those titles (and many more) at astounding prices!

--



3592. Re: Error Message...?

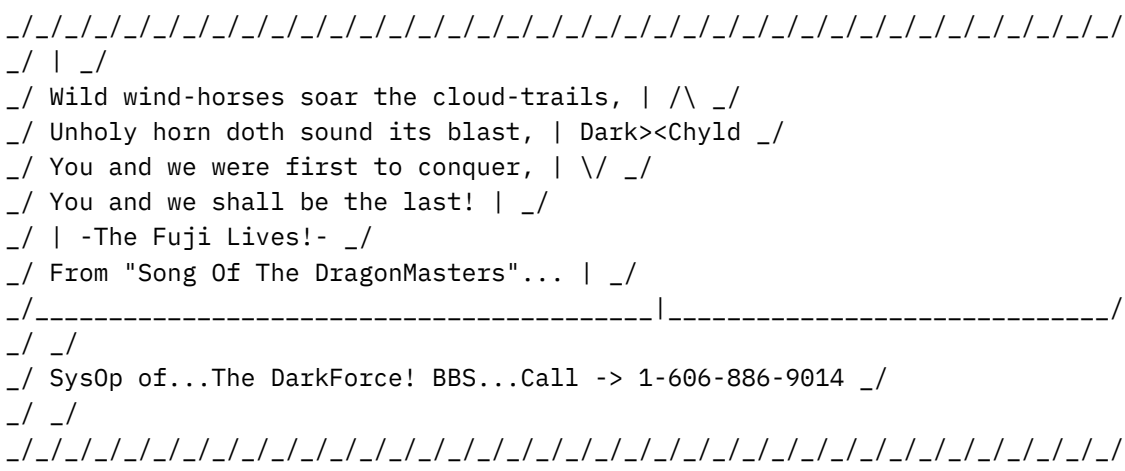
Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849141816_OASIS_@pcc-uky.campus.mci.net>
Source record: 133149

In article <8490679991803@wise.mrose.nl>
fvdakker@mrose.nl (Program) said:-

>TH> Does anybody have any idea what this error message means?
>TH> Error # 034
>TH> PC>$000000
>
>AFAIK it means path not found.

Thanks for the info! :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The Fuji Lives!- _/
_/ From "Song Of The DragonMasters"... | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

3593. Overscan

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: mitala@utu.fi
Message-ID: <57hls3$4ia@antares.utu.fi>
Source record: 133150

Anyone got response from Overscan using email? I've tried to send them a order of N.AES but haven't got any replies. Althougth about month or two ago it worked fine when I asked a few questions from them. I've think of me as a patience person but this is driving me mad.

--
--
** Do you know any lesbians in a mans body

3594. Re: CD-ROM + ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GK2IBEWEUp@tos.ak.planet.gen.nz>
Source record: 133151

In <57cqns$ejs@ornews.intel.com> Rich Tietjens wrote :

>Also, you will need a driver for the CD - I'd suggest ExtenDOS pro. I'm
>told there are other options, but ExtenDOS works for me; none of the others
>suggested has done so.

Alternatively you could use the free Metados or MiNT CDROM XFS driver. Both
of these worked for me "right out of the box".

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3595. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.961127071753.562104612A-100000@clstac.is.csupomona.edu>
Source record: 133152

> Before I continue my quiet campaign against spam, I think I ought to ask
> how everyone else here (who owns an Atari - don't even bother to answer,
> sinclap, your opinion is of no value) feels about it.

Sounds great here, too!

Pat

3596. Memory upgrade for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <57gm4v$omb@zap.io.org>
Source record: 133153

To: skr@dcs.ed.ac.uk (Steven Rodgers)
Subject: Memory upgrade for Falcon
Newsgroups: comp.sys.atari.st

s > I'm looking to upgrade a Falcon from 4MB RAM to 14MB RAM. I've
s > just had a look at the Systems Solutions web site and it
s > appears that this will cost about 700 quid!

check out chroMagic - a few months ago they were advertising a
special on their RAM Gizmo SIMM board populated with four 4mB SIMMs
for $199 US. This is the board I use in my Falcon and have been
pleased with the results! You can reach them at 1-417-623-7393, or
e-mail them at jimcollins@delphi.com.

... "Didn't they warn you about Ferengi at the Academy?" : Tom Paris
___ Mountain Reader II - #00000007

3597. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2711961142320001@dwilga.comm.mtholyoke.edu>
Source record: 133154

In article <329AE12C.41C67EA6@etlxdmx.ericsson.se>, Martyn Tidd
<etlmntd@etlxdmx.ericsson.se> wrote:

> Guy Harrison wrote:
> >
> > In article <329856be1330e40@stud.ntnu.no>
> > josk@stud.ntnu.no (Jo Even Skarstein) said:-
> >
> > >I don't know how "clever" TOS is, but if a program requests a block,
> > >and there is a block of fragmented memory thats big enough, wouldn't
> > >that block be used?
> >
> > Yes.
>
> Are you sure? My understanding of this was that programs are always
> loaded into the largest available block (can't remember where I got this
> though)
>

Martyn is correct that programs always load into the largest block.

Furthermore, until last year, I had always assumed that if a program makes a Malloc() call to ask for a block of X bytes and there is a block (smaller than the largest block) of X bytes available, Malloc() would use that block. As it turns out, it's just not so! Atari's GEMDOS always chops up the largest block of RAM under all TOS versions, even if you're only asking for 4 bytes! It certainly does increase memory fragmentation when multitasking, too.

Perhaps they fixed this for MagiC, I haven't tested.

Dan Wilga
dwilga@mtholyoke.edu

3598. The Speed of Light Registration...?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <849198418_OASIS_@jaubrey.demon.co.uk>
Source record: 133155

Does anyone know how to register The Speed of Light, it is the *best*
GIF viewer IMO. I found it on an old STReview coverdisk. I tried to
email the author Stuart someone, only got the email returned. I am
prepared to pay for v3 just as soon as I find out how to get hold of
him.

Thanks,

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

3599. mg-ftp

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: uq086@freenet.Victoria.BC.CA
Message-ID: <E1JE5D.74G@freenet.victoria.bc.ca>
Source record: 133156

Is there anything special that needs to be done to get this program to work? After selecting a server (typing in the name) it's name is displayed but when I click on 'open' I get 2 bombs. Does anybody have this working? Thanks.

--

3600. Re: Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: jelsterb@pen.k12.va.us
Message-ID: <E1JCJu.2x09@pen.k12.va.us>
Source record: 133157
Cross-posted to: comp.sys.cbm,comp.sys.att,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.dec,comp.sys.handhelds,comp.sys.hp48,comp.sys.intel,comp.sys.ibm.as400.misc,comp.sys.ibm.ps2.hardware,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.misc,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.marketplace

lars westin (lars westin) writes:
> THIS IS THE FAIREST MOST HONEST WAY I KNOW TO SHARE THE WEALTH!
>
> Hello!!
>
> Would you like to make thousands of dollars, quickly, legally, with NO
>
> CATCH? Then keep reading......please take five minutes to read this
>
> article- it will change your life, just like it did mine. It's true!
>

I know of a much more honest way to share the wealth... GET A
JOB!!! Sure you will end up paying some money to the
government, but look at all the wonderful services you get in
return!! And you will feel much better about yourself because
you won't be stuck behind a computer posting to 200 newsgroups!
You may even make a friend or 2!

As for an article changing your life... try giving a read to
the following -
http://www.gospelcom.net/rbc/salvation/index.html

It will take you a lot further and doesn't cost you $5.00

--
Joseph Elster, Senior Programmer/Analyst, County of Albemarle
"All opinions expressed are that of my own and not my employer."
jelsterb@pen.k12.va.us

http://www.geocities.com/CapitolHill/1555

Christians aren't perfect, just forgiven!

3601. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2711961151060001@dwilga.comm.mtholyoke.edu>
Source record: 133158

In article <GK2IBEWCUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:

> In <3299C448.167EB0E7@etlxdmx.ericsson.se> Martyn Tidd wrote :
>
> >Dan Wilga wrote:
> >>
> >> Of course, you can use any of the popular replacement desktops like
> >> NoDesk, Thing, etc.
> >>
> >I'm having terrible trouble getting thing to work with Geneva (though
> >since I've got Neodesk 4, I haven't tried too hard :-)). The problem
> >appears mainly to be with linking other software as modules into Thing.
> >Kobold goes through the motions of working, but doesn't and any TOS
> >programs ignore Geneva TOS completely and write all over the screen. It
> >works fine with MagiC. All suggestions gratefully received.
>
> I have the same problem. I don't use Kobold, but I do find that Thing won't
> run Geneva TOS (or whatever application I specify in TOSRUN) when a "TOS"
> program is run. One way around this is to have Geneva TOS (or Miniwin or
> whatever) as a desktop icon and drag the "TOS" program to it. But this means
> you can't pass parameters to the TOS program.
>
> I suspect that this is a bug in Thing, since the functionality to run
the "TOS"
> program in a window does exist under Geneva, and it works with other desktops,
> but not Thing.

It sounds to me like Thing may not be using the proper mode of
shel_write() to launch TOS programs.
Thing should be examining the results of appl_getinfo() to determine that
Geneva does indeed support
MultiTOS-style shel_write().

Dan Wilga
dwilga@mtholyoke.edu

3602. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2711961201340001@dwilga.comm.mtholyoke.edu>
Source record: 133159

[Memory fragmentation quotes deleted]

> I'm not sure about this, but perhaps paging would reduce this problem?
> If we had 4k (Just an example.) pages, then every block would have to be a
> multiple of 4k and the only waste of memory would be max. 4k-1 pr. allocated
> block. However, you won't get "large" (Several tens of K's) fragmented blocks
> this way. But this requires additional resources (For storing and
processing the
> page-tables.) and would perhaps not be worth the effort.

Paging would help in many cases. The biggest problem with it is that far
too many programs
use allocated memory for video operations and interrupt handlers. Even
though this can be
handled on an 030+, avoiding the obvious slowdown caused by paging
interrupt code in and
out of memory on a regular basis means that the user has to be smart
enough to realize
that programs which do this sort of thing need to be left in memory all
the time.

Outside creates virtual memory paritions, and it seems to work very well.
I just don't think
that the backward-compatibility level can ever be upped to the point where
the average
user can understand how it all works and deal with the consequences. This
is not the fault
of Outside, it's the fault of Atari for not having created a design which
promoted the
future use of virtual memory.

Dan Wilga
dwilga@mtholyoke.edu

3603. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GK2PAHCDUP@data.rhein-main.de>
Source record: 133160

In <3299DD44.6811@stud.rma.ac.be> Karl Samyn wrote:

>much easier to try immediately the ftp-site.
>ftp://193.190.205.13/archive/atari/HTMLEdit/

Thank you! ;)

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3604. Looking for...

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961127111824.14801A-100000@dmapub.dma.org>
Source record: 133161

Hi there!

I am looking to purchase an Atari SLM804 Lazer Printer in working order. I won't be able to pay for it until December 6, 1996 though since that is when I next get paid. It also must have the cable to hook it upto the Atari STe port AND if possible so an attachment so I can hook up a hard drive in the chain since I have a SCSI hard drive and CD rom drive on my unit. The MOST I will be willing to pay is $150+shipping and it would be PREPAID via a money order (or cashier check from a bank).
Thanks...PLEASE respond via e-mail too.

Richard Wegner - Dayton Microcomputer Association - richardw@dma.org

"A friend is one who knows all about you...and still likes you anyway."

http://members.aol.com/PenneyGuy/richard1.html

3605. WTB: Cubase for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: hhijg@alfred.uib.no
Message-ID: <57hsng$rqu@toralf.uib.no>
Source record: 133162

Hi folks.. I am a new Atari user... and I would like to buy (along with manuals of course) the latest version of Cubase... (can someone tell me if it will work on an 1040ST?)

Yours,

3606. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: dirk.figge@uni-essen.de
Message-ID: <57hror$ejr@sun3.uni-essen.de>
Source record: 133163
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

DOMINGO@news.delphi.com (DOMINGO@DELPHI.COM) wrote:

>I'm sure everybody has seen the big Atari symbol in Bladerunner.

Hi Atarians,

i&#65533;m a big atari-enthusiast, so i searched the movie yesterday, but i
didn&#65533;t find the logo.

i&#65533;ve got the directors cut of bladerunner. is the atari symbol
included there?.

could anyone tell me in wich scene the logo is shown?

thanxx, dirk

e-mail: dirk.figge@uni-essen.de

3607. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Nov27.111905.1@cobra.uni.edu>
Source record: 133164

In article <329C32A0.41C6@in.tu-clausthal.de>, Christof Donat <cdonat@in.tu-clausthal.de>
writes:
> Michael Ellis wrote:
>
>> Speed Doubler. Their emulator works better than Apple's, and there is NO
>> 68K chip that can keep up with a PowerMac running this configuration.
>
> There is, but not in a Mac. The fastest PowerPC with the best available
> Emulator can not get near to the Performance of a 68060. Look at a High
> End Mac with Speed Doubler running MagiC Mac and then watch the Hades
> running circles around it.

Who cares..The emulator was for transition purpose when there was little native
apps when the PowerMacs where introduced in 1994. Today, I hardly have any 68k
apps on my HD, strickly native..

A PowerTowerPro using a 225mhz 604e would crush any 060 machine..

>
> Christof

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

3608. Re: Substation Lost!

Newsgroup: comp.sys.atari.st
Date: 1996-11-27 00:00:00 UTC
From: kenkarin@cyberhighway.net
Message-ID: <57hugj$e9e$2@host-3.cyberhighway.net>
Source record: 133165

Kenneth F. Armstrong (kenkarin@cyberhighway.net) wrote:

3609. Backing -up ST software?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: "Jonathan C. Mordosky" <mordosky@erols.com>
Message-ID: <329D78E3.5EEC@erols.com>
Source record: 133016

Looking for the best way to back up about 100 original copies of copy-protected ST games. A many years ago, I remember seeing something about a cable and software for this purpose. There may have been two different ones, a commercial package and the other shareware. The shareware/PD one may have been a do-it yourself cable. It has been along time and don't remember all the details.

PLEASE respond in E-mail since my access to this newsgroup is limited.

Take care and thank in advance, Jon

3610. Re: mg-ftp

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: geh3rd@exis.net
Message-ID: <57k1sl$6vh@grouper.exis.net>
Source record: 133017

>:
>: I've been unable to get MGFTP103 to work. It keeps saying that it
>: is unable to find the resource file. MGFTP102 works, but often gives
>: 2 bombs, and then the only solution is to replace all files in the
>: folder. It also has difficulty in downloading the files you have
>: selected from the menu.
>:
>
>Ditto...
> I get the same problem when trying to run mg-ftp103 with Geneva.
>Even after adding the path to the enviromental path varable.
> I didn't have any problems with it on plain TOS however...
>I went back 102...It seems to work okay...no bombs, but it occasionaly
>decides to stop downloading in the middle of a transfer...
> Over all...201 is pretty stable on my system.
>
>:
>: It seems much easier to use the FTP command line available from my
>: provider.
>:
>:
>: Duane O'D
>.
Ditto, ditto,

Same problem here to. I was told it is my set up?????

George

3611. Re: Backing -up ST software?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: covert@Capital.Net
Message-ID: <57k23n$kgr@Usenet.Logical.NET>
Source record: 133018

Jonathan C. Mordosky (mordosky@erols.com) wrote:
: Looking for the best way to back up about 100 original copies of
: copy-protected ST games. A many years ago, I remember seeing something
: about a cable and software for this purpose. There may have been two
: different ones, a commercial package and the other shareware. The
: shareware/PD one may have been a do-it yourself cable. It has been
: along time and don't remember all the details.
:
: PLEASE respond in E-mail since my access to this newsgroup is limited.
:

Please post any response to the group as well.

3612. Re: mg-ftp

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961128081245.29922A-100000@moose.erie.net>
Source record: 133019

On Wed, 27 Nov 1996, Nicholas Steele wrote:

>
> Is there anything special that needs to be done to get this program to
> work? After selecting a server (typing in the name) it's name is
> displayed but when I click on 'open' I get 2 bombs. Does anybody have
> this working? Thanks.

I have used MG-FTP 1.3 successfully, but I also seem to get the
two bomob problem if I run it after I have run CAB. I'm using STiK 1.12
and CAB 1.50 on a TT.

3613. Re: FS...some ST stuff

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Tony Perry <Tony@invisionsecurity.demon.co.uk>
Message-ID: <IA0CLDA0IYnyEwtT@invisionsecurity.demon.co.uk>
Source record: 133020

>Just a quickey to see if there might be a response >

I'm new to the web so do not know if this message is going to be placed
in the right news group or not.. Would anyone like to comment??

>I have the following items available for sale....

For Sale / Swap, Maybe...

1 Atari Discovery Cartridge Fitted with Apple Mac Rom's + some discovery
copying software.. (Looking for About 70 Uk. Pounds) or maybe some
software / Unregistered Origional [NO GAMES PLEASE]
Other software available for Mac side of it,please ask

2 Some 5 to 8 Scsi hard Disks (various sizes) All second hand and with
no bad blocks,sectors..
>Prices starting from 80 UK.Pounds for 500 meg upwards...
If interested the E:Mail me at my address for further details and
enquirees, I would be glad to discuss your requirements.
>
Items that I am currently loking for are :>

{SOFTWARE}

"Interface II" the rescource editor. Origionally sold here in
the U.K on licence To COMPO SOFTWARE:: New editor for Coloured Icons and
3D Effects inside Rsc files.

Diamond Back V3.12 / V3.15 ....Must be origional and complete with
manual.

NVDI V3 or V4 Must also have a manual and be an origional if possible.

MAGX! any Version inc MAGIC PC again with manuals.

EASE V (ANY) with Manual,and origional if possible.

Geneva V3 or (ANY) with Manual,and origional if possible.
--
One day I might get myself a Pentium PC instead of this ZX 81...
Tony Perry

Turnpike evaluation. For information, see http://www.turnpike.com/

3614. Emulator Response.

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <329E0FC3.BE6@imperial.co.uk>
Source record: 133021

I recently posted a list of instructions on how to obtain a working Atari Emulator for Windows as a response to a question on Atari Emulation. That was about a week ago, and I have received about thirty five E-Mails so far regarding this posting.

I think is't great that so many PC users want to be able to run Atari software on their machines. I just goes to show that even with the demise of Atari themseleves, people still want to use an Atari.

Cheereo,

Ben Hills.

ben@imperial.co.uk

3615. N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <329E1096.2B39@imperial.co.uk>
Source record: 133022
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all,

From all the articles and news postings I have read I have now become very interested in N.AES.

Does anybody out there know if there is a demo version available and where I may get it from.

Thanks,

Ben Hills.

ben@imperial.co.uk

3616. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: josk@ifi.unit.no
Message-ID: <57kbqj$57l@due.unit.no>
Source record: 133023
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Ben Hills (ben@imperial.co.uk) wrote:
: From all the articles and news postings I have read I have now become
: very interested in N.AES.
:
: Does anybody out there know if there is a demo version available and
: where I may get it from.

I don't think there is a demoversion available. If you want a bit more
info about N.AES though, have a look at Mille Babic's homepage
(www.tripnet.se/~mille) and my Atari-page (www.stud.ntnu.no/~josk/atari/).

Jo Even Skarstein

3617. Re: mg-ftp

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: godbey@wizard.net
Message-ID: <57kdv1$or9@news2.cais.com>
Source record: 133024

Try this: Dump version 103; get version 102. Then, delete the .inf
file. Make a new .inf file with the same name, but no data. Then it should
work (at least it works for several of us like this.) However, you may
need to generate a new .inf file every time you want to use it.

John
>:
>: I've been unable to get MGFTP103 to work. It keeps saying that it
>: is unable to find the resource file. MGFTP102 works, but often gives
>: 2 bombs, and then the only solution is to replace all files in the
>: folder. It also has difficulty in downloading the files you have
>: selected from the menu.
>:
>
>Ditto...
> I get the same problem when trying to run mg-ftp103 with Geneva.
>Even after adding the path to the enviromental path varable.
> I didn't have any problems with it on plain TOS however...
>I went back 102...It seems to work okay...no bombs, but it occasionaly
>decides to stop downloading in the middle of a transfer...
> Over all...201 is pretty stable on my system.
>
>:
>: It seems much easier to use the FTP command line available from my
>: provider.
>:
>:
>: Duane O'D
>.

3618. Re: The Speed of Light Registration...?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <329DB9B9.4882@cyberstrider.org>
Source record: 133025

James Aubrey wrote:
> Does anyone know how to register The Speed of Light, it is the *best*Through CyberSTrider in the UK. ;-)

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

3619. FS - SLM804 Laser printer-priced to move!

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: rjre@aol.com
Message-ID: <19961128165900.LAA21881@ladder01.news.aol.com>
Source record: 133026

FOR SALE AND PRICED TO MOVE QUICK:

Atari SLM804 Laser printer with phantom modified interface,
extra paper tray, and an almost new toner. The phantom mod
adds power to the interface so that the printer can be powered
off and still hooked to the DMA chain. Without the modification,
an SLM needs to be powered on or a connected DMA hard drive
will not work. I am asking only $110 for the whole setup,
plus shipping - a real bargain!.

I live in California for shipping considerations.

If interested, please email me at RJRE@AOL.COM

3620. FS - ST application and game software - bargains

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: rjre@aol.com
Message-ID: <19961128170100.MAA21921@ladder01.news.aol.com>
Source record: 133027

SOFTWARE FOR SALE... CHEAP!

****

Application Software bundle including:
(all manuals included except for titles with a *)

Pagestream
Superbase Professional
Phasar
LDW Power
Degas
Word Up
Xboot (Boot Utility)
Neodesk
*Neochrome
*Printmaster Plus
Thunder
Procopy
Label Master Elite
Warp 9
Knife ST
Turbo ST
TurboJet
Revolver
G+plus

All for only..... $75, or make me an offer for part
of the package. I would prefer to sell bundles of
titles to make my packing and shipping chores a lot easier.

****

Games & Entertainment for sale CHEAP!
(all original disks, but I lost the manuals)

All games only $3 plus shipping, but I request the
purchase of 5 games to mak the packing and shipping
worth the effort. Or take the whole lot for $45 plus
shipping! (that is less than $2 a game!)

Terramex
Arkanoid
Gauntlet
Crystal Castle
Speedball
Metrocross

Xenox
Blockout
Music Studio
Arena
Tv Sports Football
Star Ray
Uninvited
Borrowed Time
Champion Wrestling
Hex
Sundog Frozen Legacy
Electro Solitaire & 21
Star Glider
Leather Goddess Of Phoboes
Word For Word
Whishbringer
Flip Side
Backgammon
Witness

Please send me email if you are interested at RJRe@AOL.COM
I live in California, for shipping considerations, and would
prefer to keep shipping in the US.

3621. Atari bundle and more for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: japolis@nyx.cs.du.edu
Message-ID: <57kje8$t6r@nyx.cs.du.edu>
Source record: 133028

Hello! I have the for following items for sale, shipping is additional:

ATARI software bundle for sale:

GENEVA and Neodesk
FirstGraph presentation software
Diamond Edge
Diamond Back II
Warp 9 v3.7 (no disks now, but I'll look around)
MaxiFile from CodeHead
Mini Office (Nicely done graphs and stuff, from UK)
Learn to Read with Prof...ages 4 to 9
General Store with Bentley Bear, grades 4-7
Mixed-up Mother Goose...ages 4 and up
Image Cat cataloguing software for pictures
Atari ST Basic sourcebook and tutorial

The whole bundle... EVERY ATARI item, for $50

MAC software and hardware:

Adobe ILLUSTRATOR 5.5 upgrade disks only, no manual $50

Backmatic 2.0 highly rated automatic backup utility $5

Correct Grammar 3.2, $20

Expresso Calendar, $20

Quicken 4, $5

Grolier Multimedia Encyclopedia 4.0 $20

Intermail/ Microsoft mail 1.36. many users. $5 includes shipping

Rental Center helper software and disks and big manual $5 includes shipping

PageMaker 4.0, manuals, disks, box, etc. use for cheap upgrade- COMPLETE $100

CD-ROM drive and software, double speed, "Power User brand" complete with
all materials and software... good as new... $100

Car Stereo items for sale:
All items are used but in working condition. No, They are not stolen, I
just went through a phase where I liked installing and swapping around
the stuff. Life's too busy to mess with it now. My lack of free time is
your Big Audio Bonanza. And no, I'm not a dealer.
Some items have boxes and/or instruction books.

Car Stereo:
Mitsubishi RX791EM AM/FM High Power auto reverse cassette deck I don't know the power output other than it says "high power" on the front and it was always plenty loud for my rock and roll. There is a color code table for all the wires and connectors so you'll know what goes where. All parts are there, faceplate, knobs, etc. and it is the two-knob kind (not DIN) with an analog tuner, pushbutton presets, auto reverse, Dolby, and "NK" noise killer. All in all a pretty good deck. $make offer

Car Stereo AMPS:
Craig PowerPlay 48 watt amp $make offer
Concord HPA51 100 watt amp $make offer

Car Stereo extra special stuff:
Yamaha YEC-400 Electronic Crossover $make offer

Car Stereo Speakers:
Sony ES-S52 40 watt Coaxial 5.25 inch round speakers with grilles $make offer
Kenwood KFC-162 25 watt Coaxial 5.25 inch round speakers with grilles $make offer
Craig V203 10 watt Coaxial 5.25 inch round speakers with grilles $make offer

Car ALARMS:
Cliffalarm IMS (interior monitoring system) made by Clifford. Remote operation from fairly far away. Siren chirps when alarm is set or unset. Visible flashing LED in the car warns theives that the car is alarm protected. LED on the remote tells you remote is working fine. Panic alarm feature sounds the alarm if you hold down the remote button for 2 or 3 seconds. Shock and motion sensor is sensitive to breaking glass, but not to leaves dropping or cars passing by. Door triggers. Automatic reset after predetermined time to protection mode.
$25

Audiovox car alarm *BRAND NEW IN BOX* Model AA9147 with 2 remote transmitters, remote panic, built-in adjustable shock sensor, instant-on for hood and trunk, manual override, dash mounted status condition LED, active operation, 114db siren, starter disable
$50

Home stereo stuff:
DBX NX-40 Tape noise eliminator and disc decoder. Much better than Dolby.
$make offer

CAMERA stuff:
Hasselblad view screen for 500CM:
Plain screen #42200- $20

Zeiss Ikon/ Contaflex 35mm camera marked "(lightning flash symbol) matic" on the top, and Contaflex on the 50mm 2.8 Zeiss lens, Compur-x leaf shutter. Lens is "convertable" variety, switchable from 50mm to 35mm by changing the front elements, although I only have the 50mm lens element. Built in meter, and even a rudimentary "auto" mode. With case. I'd call it very good condition... no dings or dents, the textured black covering is perfect, the chrome is perfect, and the black finish is perfect.

Optically, perfect. The only rough areas are the battery compartment has a little corrosion on the inside and a little brassing on the outside. A "ready-case" is included but the leather is torn where the front connects to the back of the case. Surely a collectors item- $150

Metz SCA-351 adapter for Leica $25

Jeff Apolis 303-473-0511
Please call, or email japolis@boulder.earthnet.net or japolis@nyx.cs.du.edu

3622. Looking for GEM2TOS for POV3

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <57kk91$cq2@crl12.crl.com>
Source record: 133029

Please point me in the right direction.
thanks, Sam

--
Sam McGee
sammcgee@crl.com

3623. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <f70_9611281246@conchbbs.com>
Source record: 133030

> Thought I might mention my pd TSR/accessory combo, RAM_LEAK,
> at this point.

b > Where can it be found? An FTP site?

Possibly, but I only uploaded it to Genie and Fidonet. I can email
you a UUencoded version (ZIP files is < 15K). It also includes
RAM_HOG for testing "Out of RAM" error messages and recovery.

BTW, what RAM_LEAK does is insert a magic word on both ends of every
Malloc() RAM block and tests them 4 times/sec to see if they have
been overwritten. It won't help with BSS or stack overflows.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

3624. software

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: "James F. Hooper, M.D." <jhooper9@ns1.onramp.tuscaloosa.al.us>
Message-ID: <329DE093.75B3@ns1.onramp.tuscaloosa.al.us>
Source record: 133031

Does anyone have a need for or want some old ST software? I have Fleet Street Pub 2.0, word up, othrs, that are just sitting, taking up space. Pretty much any offer would be ok.

--
James F. Hooper, M.D., F.A.P.A.
jhooper9@ns1.onramp.tuscaloosa.al.us
Psychiatry & the Law Web Site
http://ua1vm.ua.edu/~jhooper (That's ua-one-vm)

3625. Re: Backing -up ST software?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <57kilt$r2q@freenet-news.carleton.ca>
Source record: 133032

covert (covert@Capital.Net) writes:
> Jonathan C. Mordosky (mordosky@erols.com) wrote:
> : Looking for the best way to back up about 100 original copies of
> : copy-protected ST games. A many years ago, I remember seeing something
> : about a cable and software for this purpose. There may have been two
> : different ones, a commercial package and the other shareware. The
> : shareware/PD one may have been a do-it yourself cable. It has been
> : along time and don't remember all the details.
> :
> : PLEASE respond in E-mail since my access to this newsgroup is limited.
> :
>
> Please post any response to the group as well.

One possibility isthe Duplitwix-Blitzcable/software combo. Requires second
floppy drive. Available (along with numerous other used hard/soft items)
from: CeeJay Software
RR #4, Box 226
Mt.Vernon, IL 62864

Write, and you can get on their catalog mailing list.

--
Songshop Musical Productions // You can't legislate morality;
Box 266, Shawville, Quebec // It's illegal, and besides,
J0X 2Y0 (819)647-6022(temporarily out of order)// It's just WRONG!

3626. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <57khkf$qis@freenet-news.carleton.ca>
Source record: 133033

This may not relate directly to cross-postings (I'm in favour of
eliminating them, by the way), but I received some spam mail, and tossed
off a reply to have my name crossed off the list. Before I could exit my
mailroom, the following reply came in:

Date: Thu Nov 28 11:58:25 1996
From: abuse@slip.net
Subject: Spammer account has been removed
To: cj439@freenet.carleton.ca

This is an auto-reply to your recent complaint
regarding the unsolicited email you might have
received.

The user has been identified and permanently banned
from access to Slip.Net services. We have a strict
anti-spam policy and regret that you were a target of
such. Please be assured that this user will not be
able to use their email account in the future.

Sincerely,
Slip.Net System Administration

---------- Your original message is below ----------

1) learn to spell!
2) take me off your spamming list!
3) find a way to make an honest living!

There is some justice in cyberspace!

--
Songshop Musical Productions // You can't legislate morality;
Box 266, Shawville, Quebec // It's illegal, and besides,
J0X 2Y0 (819)647-6022(temporarily out of order)// It's just WRONG!

3627. Re: Scanner software

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: "James F. Hooper, M.D." <jhooper9@ns1.onramp.tuscaloosa.al.us>
Message-ID: <329DE002.2A6C@ns1.onramp.tuscaloosa.al.us>
Source record: 133034

Does anyone know if there is anything newer (software) to use with the
cannon ix-12f on the st/mega?
--
James F. Hooper, M.D., F.A.P.A.
jhooper9@ns1.onramp.tuscaloosa.al.us
Psychiatry & the Law Web Site
http://ua1vm.ua.edu/~jhooper (That's ua-one-vm)

3628. Re: CDr Software/Hardware/Soundpool Questions...

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <57kp12$k5j@scanner.worldgate.com>
Source record: 133035

jperez@Hawaii.Edu (John Perez) wrote:
>Greetings,
>
> I have several questions regarding CD-Recordable software and
>hardware for the Falcon.
>
>1. Does Soundpool's CD-Recorder support :
> Pinnacle Micro RCD 4x4/Teac CD-R50s Mechanism
>
>2. Can anyone tell me which company actually wrote CD-Recorder/provide
>contact information?
>
>3. Can anyone provide contact information for Soundpool?
>
> Aloha,
>
> John Perez
> jperez@hawaii.edu

Hi John,

See http://compdirect.com/soundpool/ for answers to all of your
questions!

All the best,

Chris @ Computer Direct

3629. Re: Can I do this on my atari?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <57kr4i$ro7@panix2.panix.com>
Source record: 133036

Rich Tietjens (atari@teleport.com.REMOVE.THIS.TO.REPLY) wrote:

: Those would the the RealAudio sites - I don't think there is an RA player
: for the ST (or even for the Falcon).

Darn! OK.:)

: Incorrect. A plain 8 MHz ST can do a lot of the desired functions; a 16 MHZ
: (M)Ste will do most of them well. I have several WAV players for plain STs;
: I think the best is still from the DIGISTUF archive.

Where can I get it from?

: WAV, AU, and all of the ST-specific samples play will, up to a sample rate
: of about 22kHz.

I can live with this... for now.

: Decidedly. However, it IS possible to run CAB in low-res to get 16 colors.
: The trick is to pull down the Display menu, take note of what letter to hit
: to set it for color, then go to low-res and make the necessary settings
: changes. It's not as satisfactory as running 640x480x256, but it beats the
: snot out of 640x200x4.

Going to try this! I figured out how to convert jpgs to gifs and check
them out with a gig viewer I have and it looks pretty good but it's not
the same. I can't see it when looking at a web page. I was hoping there
was a way to get the text to come up in 1 window and the pictures in
another... I guess using 2 external programs or something.

: Only some of it. It is possible to convert FLI/FLC files to AVI, if you
: don't need realtime display. You're not going to get realtime play on the
: Web with a plain ST, though.

Darn! Darn! Darn! Oh well I'll take what I can get. Where can I get it
from?

: This much is certain - unless you are creating the video on the ST.

I'd like to create some videos on my st... what would I need?

: There are a number of availabel options for creating sound samples on the ST
: - and since file size is an important factor, the fact that samples will be
: mono, probably sampled at 15kHz or lower is actually a plus in this case.
: Stereo samples and higher saple rates increase the file size considerably.
: The Replay cartridge and Soundlab make a very good combo for creating sound
: samples.

Ok... I'm going to try and find these programs.

: Also, if monochrome is good enough, you can use Vidi-ST To capture video
: direct from a VCR or a TV With video out jacks.

Does this mean the video would be black and white?

: Combining sound and video to make an MPEG file is still beyond my expertise,
: but I'm sure someone will get around to writing the necessary proggies if
: there's any incentive for it.

I hope so!

Thanx for your help! I'm looking forward to finding out more Info.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3630. USR Sportster Voice with coMa

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961128Z192332.713dave@mbha.demon.co.uk>
Source record: 133037

Greetings all,

Has anyone out there had any success with getting CoMa voice and fax to work properly with CoMa? For some reason (I am sure it is something I am not doing right), when a fax call comes in, CoMa picks up the call, plays the outgoing message OK but then either CoMa or the modem or the remote site is dropping the line. Result? No fax. Bugger.

I thought that the combination of Coma and the modem would receive both fax and voice, playing the outgoing voice and receiving an incoming voice or fax as appropriate. Bugger.

I have sent several emails to the author (Siegfried Hartmann), whom I am sure is busy but he doesn't seem too interested.

I would love to register this product because I think it is a good program, but at 119UKP I think I would rather get the demo working first!

Any thoughts out there? I would be very interested in hearing from anyone who has got the combination to work...

Thanks in advance for any replies (posts or email).

--
dave

3631. Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: trythis@money.com
Message-ID: <329dfea7.89603096@news.inet-direct.com>
Source record: 133038

Thanks for taking the time to read this message! This is about a lady that gave all she could to everyone, including me. Her name is Wendy.

When I was young she became my foster mother after my real mother had abandon me. Never having any kids of her own she became a foster parent. That I got to be in her care was probably the best thing that had ever happened to me. She had other foster children and even ended up taking care of many of the neighborhood kids.

Wendy is a lady that just never gave up and always gave more than anyone could imagine. I no longer think of my real mother as mother but rather Wendy as my only true mother. I know that I'm not the only one that thinks that way either. It wasn't just kids that she helped it included the elderly, the disabled and the just down and out. What it takes to qualify for a saint is something I never found out, but I know it can't be more than the things I saw this lady do for anybody. Even people that had wronged her could find themselves looking up at her while she helped them when they were down.

I'm 26 now and many of the things I'm telling you I never really realized until now. Since I was a kid she has helped me with everything from recovering from my mistakes to just being there to say "You can do it... It'll be okay." I've never been able to make a good attempt at trying to repay her for all she's done for me and I'm not alone. Many people just have taken for granted the things she's done for them.

I know by now you're asking yourself why I've posted this letter. Well, to be honest and straight with you it's because I would like your help. If there's one thing that I've learned from Wendy it's that, "We are our neighbors keepers." You know the golden rule, "Do onto others as you would have them do onto you." Anyway now Wendy is an older lady that is disabled and can't do as much as she used to. With the disability sometimes expenses can be too much. I now live in Arkansas and can't be of much help. With no real family I'd like to do something to try to repay all she done for me and many others.

That's were you come in. See if you can think back to someone that helped you no matter how big or small. Maybe it's someone you can't even remember or have lost touch with. For that moment picture Wendy and say, "I'd like to repay that kindness." I wish you would sit down and write a small note saying "Thanks for being the generous person that you have been!" If you could include something to help out. Maybe it's a five dollar bill, a book of stamps, even a dollar. Oh and would you also tell her the Steffin sends his love. Her birthday is next month on the 27th and I'm hoping

I can make this own a very memorable one.

Thanks for reading and if you choose to help God pless you.
Her address is

Wendy Mcghee
9636 Elm
Taylor, Mi 48180

3632. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e4c_9611281018@genesplicer.org>
Source record: 133039

Re: _Survey: cancelling cross-posts_, kulabocca@aol.com wrote to All on 27 Nov 96:

k> I hate SPAM... both here and in the can!

I like the version in the can MUCH better.

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

3633. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849291834_OASIS_@swampdog.demon.co.uk>
Source record: 133040

In article <553_RCain@nest.demon.co.uk>
RCain@nest.demon.co.uk (Roger Cain) said:-

>Hi guy@swampdog.demon.co.uk, on 26 Nov 96 you wrote:
>
>
> g> Apparently, APPLICAT is the better solution (earlier article from
> g> Andreas) but if like me you've not got it then just run it like any
> g> other .TTP program:
> g>
> g> limitmem [executable_filename] [maxmem_in_bytes]
> ^^^^^^^^^^^^
>
>Errm ... in kilobytes, I think.

[oops] Yes, silly me - haven't had to run it in a long while ;-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3634. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <849263314_OASIS_@nordnet.fr>
Source record: 133041

In article <329b1df460dd13@stud.ntnu.no>
josk@stud.ntnu.no (Jo Even Skarstein) said:-

Hello!

I must say that I triple checked, still the same thing, PPPD can't set
a serial speed below 300. I even checked with nothing in the system, no
modem.cpx, no xcontrol.acc, not a single ACC (only nohogg.acc to allow
multitasking MiNTnet under old AES), and only 3 prgs in AUTO: drvin, scc,
and mintnp. As you seem to be sure of the opposite, we'll perhaps have to
call M&S to hunt a ghost-in-the-Falcon? :-)

>I have 2.2.0

Me.too@aol.com... humm... the one included in PPPKIT 1.4, prg is
134987 bytes long, compiled on 4 Aug 1996 18:38? I found it also in an
archive on fu-berlin, exactly the same.

>I *never* use MODEM.CPX, since it messes up for some programs.

Which programs?

>most of the time I just use chat, and the port is always set to 57600.

Perhaps another serial speed setter somewhere? What happens if you set
110 in your .ppprc? You posted your .ppprc, but have you something in the
other pppd parameters file, /etc/ppp/options? Mine is empty, 0 bytes. Here
is my /etc/connect:

```
---------- 8< ---------- 8< ----------
connect 'chat -v -f /etc/chatfile'
/dev/modem2 ; last thing I didn't test: your ttya here
crtscts
defaultroute
disconnect 'chat -v -f /etc/disco'
-bsdcomp
-pred1comp
user bkozlowski ; only for PAP
asyncmap 0x00000000 ; better throughput than default 0xFFFFFFFF
---------- 8< ---------- 8< ----------
```

Bye! Bruno.

--

```
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */
```

3635. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <849305812_OASIS_@icis.on.ca>
Source record: 133042

In article <574s00$oha@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>Before I continue my quiet campaign against spam, I think I ought to ask how
>everyone else here (who owns an Atari - don't even bother to answer,
>sinclap, your opinion is of no value) feels about it.
>
>Is there any strong objection to my canceling articles that are cross-posted
>from inappropriate groups?

I certainly object to anyone acting as net censor. It's bad when
governments do it; it's awful when individuals do. The right way to do
this is to request a moderated group.

I am sympathetic with you, but it really would be the thin edge of the
wedge.

--

Cliff Cook

ccook@icis.on.ca

3636. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: ecastle@cherita.netkonect.co.uk
Message-ID: <329e187e.51874469@news.netkonect.co.uk>
Source record: 133043
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Hi,

>I don't remember the exact scene, but I think
>it was a sign on the side of a building
>down at the end of a street scene.

Just before he goes to ask about the snake and find out about the woman. I think.

3637. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: david@unspacy.demon.co.uk
Message-ID: <849222740.14944.0@unspacy.demon.co.uk>
Source record: 133044
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Michael Grove <mgrove@ridgecrest.ca.us> wrote:

>I don't remember the exact scene, but I think
>it was a sign on the side of a building
>down at the end of a street scene.

>Mike

It was the scene where he shot that replicant from the strip bar.
During the chase I think.

I
0 0= /I\
-I-+-= /- (The scene recreated recreated in
A /I crap ASCII art (best viewed in
Windows Notepad))

It was a nice surprise when I saw the film a second time. :)

David McIntosh,
david@unspacy.demon.co.uk
URL: http://www.unspacy.demon.co.uk

3638. Re^2: Falcon noise?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: alex@bbsgate.interware.it
Message-ID: <964_alex@bbsgate.interware.it>
Source record: 133045

In a message of 23 Nov 96, fpinto@cougarnet.byu.edu (90:700/104.1) wrote to
All :
f> You'll have a fried Falcon soon! The heat is the worst enemy of
f> electronic devices, specially those switching at high speed.

Yes, that's right!
But the Falcon's fan is quite a useless one!
It cools the metal shielding, nothing more! It would be far better to move it to another place. I have an FX equipped Falcon and I've installed up to three fans: one on the left side, near the STE joystick ports, bent down 45 degrees, cooling the CPU; one in the middle of the board, behind th disk drive, cooling the Videl chip and mostly the DAC; a micro-fan (about the size of a coin) right in front of the DSP. As you can see, none of them is in the original place!
Moreover they are very quiet. The main noise source in my system is my external SCSI box. It has a big "diesel" fan that I'll have to change, sooner or later.
Ciao,

[A][l][e][x]

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3639. ST Emulator FAQ?????/

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Brian Sturk <bsturk@nh.ultranet.com>
Message-ID: <329E2C9F.2E3A@nh.ultranet.com>
Source record: 133046

Is there one available. It's been a while since I used an ST. One of my main question is how to get an auto boot program to run off the desktop?

3640. Re: OASIS2 & ICE - Comment List # 48

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <16906535_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 133047

In article <849212094_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) wrote:-

>This sounds great, but when shall we get a working version?
>I and quite a few others overhere with only a ppp connection can't use
>Oasis2.

Not too far off now I hope. Just waiting for Dave to recover from his
illness and for him to finalise Talker.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3641. USR Sportster Voice with coMa

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <E0vTP8Y-0005ho-00@news.demon.net>
Source record: 133048

Greetings all,

Has anyone out there had any success with getting CoMa voice and fax to work properly with CoMa? For some reason (I am sure it is something I am not doing right), when a fax call comes in, CoMa picks up the call, plays the outgoing message OK but then either CoMa or the modem or the remote site is dropping the line. Result? No fax. Bugger.

I thought that the combination of Coma and the modem would receive both fax and voice, playing the outgoing voice and receiving an incoming voice or fax as appropriate. Bugger.

I have sent several emails to the author (Siegfried Hartmann), whom I am sure is busy but hasn't been able to help so far.

I would love to register this product because I think it is a good program, but at 119UKP I think I would rather get the demo working first!

Any thoughts out there? I would be very interested in hearing from anyone who has got the combination to work...

Thanks in advance for any replies (posts or email).

--
dave

3642. Re: Atari Developer Pack?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Tony Perry <Tony@invisionsecurity.demon.co.uk>
Message-ID: <aUBNeOAhZcnyEwqV@invisionsecurity.demon.co.uk>
Source record: 133049

In article <01bbd85b$75480ba0$0c69f482@NTSERV1.MEDEA1>, Kent Johansson
<kentj@medea.se> writes
>Howdy everyone!
>
>I have a few questions, regarding products Atari once sold and supported, I
>wonder what have happened to these now that Atari Corporation is "obsolete"
>
> - The Atari developer Pac, Public Domain? Not! But what is the status of
>it?
> - TOS, old tos versions, 1.02,1.62,1.41, 2.06 has Atari any intrest in
>these anymore, and how do I do to get hold of a ROM set?
> - Chips, suppose my DMA breaks down, or my MMU dies, are there any good
>sources for spare chips?
>
>A intresting note, the YM2149 soundchips is some 17 years old! I found some
>documents dated from 1979 about how to connect it to a 8080 cpu.. <G>
>
>/ Kent Johansson
>/- my other computer is an Atari...
>
>You may want to look a little further over seas for your answer :>
Try contacting a guy called Bradley Koda....2021 The Alameda, Suite 290
San Jose, California.
95126
Telephone (408 243 6950)
Fax (408) 243 8274)

--

Tony Perry

Turnpike evaluation. For information, see http://www.turnpike.com/

3643. Default.Cfg file for use with STiK 1.12

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: atari@teleport.com
Message-ID: <57j7qh$k3a@nadine.teleport.com>
Source record: 133050

I've had several email requests for this, so in order to reduce
frustration levels, here it is for all to see:

```
ALLOCMEM = 150000
SERIALPORT = Modem 2
CDVALID = TRUE
DIALFILE = dial.scr
CLIENT_IP = 0.0.0.0
TTL = 64
PING_TTL = 255
MTU = 1500
DFB_SIZE = 580
RCV_WND = 5360
PROTOCOL = 0
UP_RESPONSE = 2
USERNAME = atari
FULLNAME = Rich Tietjens
HOSTNAME = teleport
NAMESERVER = 164.67.182.249
NAMESERVER0 = 199.108.254.11
NAMESERVER1 = 205.198.190.100
IRCNICK = RichT
IRCSERVER = irc.warnerbros.com
IRCPORT = 6667
IRCPONGMSG = Enter the Wormhole!
```

Probably the most critical item is the Allocmem paramter; the info
between Client_IP and Username are also importnat, but I beleive
DB_Size is actually obsolete.

This is working perfectly right now on my TT with all clients (Newsie,
CAB, CAB_030, MG-FTP 1.03, etc.) and worked before on a Mega 2 ST.

Visit us at http://www.teleport.com/~atari


```
+-------------------------------------------------------------+
| Rich Tietjens aka Captain Blade @ STarship |
| atari@teleport.com |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+-------------------------------------------------------------+
```

3644. Atari 1040, Stfm for sale, Lotsof games Programs, Monitor, Mono, Colour, Email me

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: paul_m@lisp.com.au
Message-ID: <329d5abd.4931112@news.zeta.org.au>
Source record: 133097

j

3645. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GK3IAGXCUp@tos.ak.planet.gen.nz>
Source record: 133098

In <57du64$lh6@einstein.ebicom.net> Brian Roland wrote :

>Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:
>v: Dan Wilga wrote:
>: >
>: > Of course, you can use any of the popular replacement desktops like
>: > NoDesk, Thing, etc.
>:
>: TOS
>: programs ignore Geneva TOS completely and write all over the screen. It
>: works fine with MagiC. All suggestions gratefully received.
>
>You need to define gnva_tos.prg in the gem.cfg file of Geneva as the
^^^^^^^
I think you mean GEM.CNF.

>application to launch your tos programs into. I can't remember exactly
>what the varable is called...check your help files :) Also, get the
>latest version. No problems here :)

It is called TOSRUN.

Even though I set this correctly, Thing still won't launch the named application
when I launch a "TOS" program. This problem only affects Thing, however.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3646. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GK3IAGXEUp@tos.ak.planet.gen.nz>
Source record: 133099

In <848997140_OASIS_@land.demon.co.uk> Alistair Potter wrote :

>So which is it... Geneva or MagiC?
>
>I'd like to leave fax software running in the background whilst I use
>wordprocessing and DTP s'ware. I also use Oasis for E-mail and newsgroups,
>and CAB/STik for research on the net.
>
>I'm running a 4Meg STE with a 540Meg HD and I already have Neodesk 4.
>
>Suggestions greatly appreciated :)

I am using Geneva release 5 with FreeMiNT 1.14 and would recommend it to
anyone in most cases.

But if you don't want networking, virtual consoles etc. then you could do
perfectly well without MiNT. In this case you could also use MagiC, for most
people I don't think there would be a lot of difference between the two.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3647. Re: Atari Parts

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GK3IAGXAUp@tos.ak.planet.gen.nz>
Source record: 133100

In <b1b7cc$111221.53@HERMES> Gaven Miller wrote :

>At the last Tariland meeting, Brian and mario Becroft wired up my
>external High Density disc drive as a replacement for the (defunct)
>double density 720k drive in an STFM.
>
>It worked flawlessly when reading 720k discs.

It is also worth noting that the high density drives work fine for writing
too.

>You will need a new disc controller (AJAX) to use a high density 1440k
>drive. (IIRC High density requires 16 Mhz clock signal, and the ST
>controller is only good for about 8 or 10 MHz)

I would just like to clarify this. You do not need a new floppy disc controller
to use a high density drive in an ST. In this case, however, the drive will only
act as double density - you won't be able to read and write high density discs.

The only time you need an AJAX controller is if you want to be able to read and
write high density discs to their full capacity with the drive.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3648. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Nov27160914@clisome9.rose.hp.com>
Source record: 133101

In article <dwilga-2711961201340001@dwilga.comm.mtholyoke.edu> dwilga@mtholyoke.edu (Dan Wilga) writes:

> Outside creates virtual memory paritions, and it seems to work very well. I
> just don't think that the backward-compatibility level can ever be upped to
> the point where the average user can understand how it all works and deal
> with the consequences. This is not the fault of Outside, it's the fault of
> Atari for not having created a design which promoted the future use of
> virtual memory.

Sorry if I missed something in the thread, but what is Outside?

3649. PPC Follies (Was Re: DirectT60/Hades)

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961127191741.21520B-100000@ns1.ptd.net>
Source record: 133102

On Tue, 26 Nov 1996, Dan Wilga wrote:

> SoftWindows 95 works quite well, IMHO. It runs on a PowerMac and gives
> fast Windoze 95 emulation entirely in software. It's impossible to
> configure the darn thing, and the TurboLoad feature locks up half of the
> time, but other than that it works very well.

First of all, I'm so glad that PowerMacs can finally run Windoze 95 since it's what's current. And I am hoping it would be around Pentium speed as the last Windoze emulator ran at the speed of a dirt cheap 386 or 486.

But what me make my case and point, one...more...time.

Apple makes PPC computers with the PPC chip, MacOS, and software translation for 68K instructions. Ok...

But at the beginning, IBM said it would do the same thing with Intel-based programs. Why not a PPC computer with a PPC version of OS/2 or Windows 95 and software translation for Intel processing. This way, they have a machine that is far more efficient than what Billionare Bill endorces and can run the same type of needed software as well.

This is what the Aptiva should have been like folks, and it's a great looking PC. :)

Eric Noss
a.k.a
Mr. Maddog

3650. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <19961128014700.UAA09611@ladder01.news.aol.com>
Source record: 133103

I hate SPAM... both here and in the can!

3651. Re: mg-ftp

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <57iuao$237@news.wco.com>
Source record: 133104

>uq086@freenet.Victoria.BC.CA (Nicholas Steele) writes:
>
>
>>Is there anything special that needs to be done to get this program to
>>work? After selecting a server (typing in the name) it's name is
>>displayed but when I click on 'open' I get 2 bombs. Does anybody have
>>this working? Thanks.
>
>
>>--
>>
>
> I have the same problem on my system with the latest version. (I think
>1.03 or something). The e-mailed the author several times explaining the
>problem and he pretty much ignored my bug report saying that I was the
>only one having problems. I GUESS NOT! Try the version before that one
>(1.02 perhaps) , it works most of the time fairly well.

I've been unable to get MGFTP103 to work. It keeps saying that it
is unable to find the resource file. MGFTP102 works, but often gives
2 bombs, and then the only solution is to replace all files in the
folder. It also has difficulty in downloading the files you have
selected from the menu.

It seems much easier to use the FTP command line available from my
provider.

Duane O'D

3652. Re: Help with Stick

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: glennm@mail2.sas.upenn.edu
Message-ID: <57it1h$7bm@netnews.upenn.edu>
Source record: 133105

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: In article <57f8qv$9mv@netnews.upenn.edu>
: glennm@mail2.sas.upenn.edu (Glenn A Moyer) said:-

: > In a way the subject line says it all. I just downloaded Stick,
: >CAB et al, and I can't even get started. I have STICKTSR in the auto
: >folder, and STICK.ACC in the ACCS folder.(I use accs to redirect my
: >accessories to a folder on C: called ACCS. I have a a copy of the
: >STICK_DIR in the ACCS folder, in the root of C:, and in D:\INTERNET\. I
: >have a copy of STICK_DIR.DAT on the root of C: and in the ACCS folder on
: >C:. The problem is, when I click on the STIK ACC I get an error message
: >that it can't find the config files. HELP!!!@

: Well, with all those places covered it should be finding it which begs
: the question - what has stik_dir.dat got in it?

: c:\accs\stik_dir.dat should contain the path to the config files
: (provided the current working directory is really set to c:\accs). I
: guess from the above you want it to be d:\internet so put
: "D:\INTERNET\" (without quotes but with the trailing backslash) into
: it with a text editor.

: d:\internet\stik.rsc
: d:\internet\default.cfg
: d:\internet\dial.txt

: are the files expected to be found there.

: --

: Guy Harrison

: Email guy@swampdog.demon.co.uk
: swampdog@dial.pipex.com
: Web http://www.swampdog.demon.co.uk/index.html

:

3653. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Raptor-King <raptorking@onetinc.com>
Message-ID: <01bbdce1$408c27e0$23b550cc@onet.onetinc.com>
Source record: 133106
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

```
It's a outside scene. It's on a store window in the background. it shouws
up several times.
I think it is when he kills those guys outside in the rain.
--
-------------------------------
| Raptor-King... |
| Who Else? |
-------------------------------
```

Dirk Figge <dirk.figge@uni-essen.de> wrote in article
<57hror$ejr@sun3.uni-essen.de>...
> DOMINGO@news.delphi.com (DOMINGO@DELPHI.COM) wrote:
>
>
> >I'm sure everybody has seen the big Atari symbol in Bladerunner.
>
> Hi Atarians,
>
> i�m a big atari-enthusiast, so i searched the movie yesterday, but i
> didn�t find the logo.
>
> i�ve got the directors cut of bladerunner. is the atari symbol
> included there?.
>
> could anyone tell me in wich scene the logo is shown?
>
> thanxx, dirk
>
> e-mail: dirk.figge@uni-essen.de
>
>
>
>

3654. Re: mg-ftp

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <57j771$vos@einstein.ebicom.net>
Source record: 133107

```
:
: I've been unable to get MGFTP103 to work. It keeps saying that it
: is unable to find the resource file. MGFTP102 works, but often gives
: 2 bombs, and then the only solution is to replace all files in the
: folder. It also has difficulty in downloading the files you have
: selected from the menu.
:

Ditto...
I get the same problem when trying to run mg-ftp103 with Geneva.
Even after adding the path to the enviromental path varable.
I didn't have any problems with it on plain TOS however...
I went back 102...It seems to work okay...no bombs, but it occasionaly
decides to stop downloading in the middle of a transfer...
Over all...201 is pretty stable on my system.

:
: It seems much easier to use the FTP command line available from my
: provider.
:
:
: Duane O'D
```

3655. Re: Maybe i'm a big mouth, but.....Where's the beef?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvzq02k1p1.fsf@emw.ericsson.se>
Source record: 133108

Michael Grove <mgrove@ridgecrest.ca.us> writes:

> This sounds rude, or maybe just a hopeing sole, but
> I even quit waiting for Heather Thomas after she
> told me no for a couple years.

I must sya that I agree with you 100%. I would say that Wizztronics
have digfed their own grave. I know of people who represent firms
who sell Atari stuff and even they havn't heard one sound for a long long
time. Wizztronics is even worse then Atari ever where to tell what is
going on and not. How many doesn't remember when they shouted all over
the world. "The Barracuda is Ready to Ship!" "The Hawk is now ready".
Then nothing... I waited to order tha Afterburner040 because they had
prommised us that the Barracuda and Hawk was ready. I finaly gave up
waiting and got an Afterbruner040 and I'm happy. As you said, the
Barracuda and Hawk might (I'm not even sure as noone has actaully
used any of them) be faster but who cares then the AB040 is available
and works and the others aint?

The Hades is also a nice machine.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3656. Re: OK the atari survey is out.

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <329D647E.41C67EA6@etlxdmx.ericsson.se>
Source record: 133109

Tony Greenwood wrote:
>
> Well!, there was me expecting a bit of a table or something, but
> hey!, very nice and colourfull charts etc, well done :)

I agree. Just one question. Where did all the people using Nemesis get
it from? It's not available yet.

Regards
Martyn

3657. SUPER TETRIS : Latest version now available

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: D.E.Jones@ex.ac.uk
Message-ID: <D.E.Jones-2811960916460001@144.173.2.235>
Source record: 133110

Hi all,
I have just updated SUPER TETRIS (now version 1.3). I have sorted out the error found on STFMs, along with a few other bug fixes and improvements. You can download a copy now by pointing your web browser here:

http://newton.ex.ac.uk/general/ug/jones

(Please reply with any questions, comments or problems)

3658. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <329D6855.2781E494@etlxdmx.ericsson.se>
Source record: 133111

Dan Wilga wrote:
>
> It sounds to me like Thing may not be using the proper mode of
> shel_write() to launch TOS programs.
> Thing should be examining the results of appl_getinfo() to determine that
> Geneva does indeed support
> MultiTOS-style shel_write().

At the risk of starting another row with Andreas :-), this sounds right.
Thing is primarily designed for use with MagiC, where it calls V52.APP
without problem. I know from experience that MagiC and TOS/Geneva handle
shel_write() differently and have had to implement two different
versions of the call for the next version of MultiPlicity.

Regards
Martyn

3659. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Rob.Schafrick@taf.to.org
Message-ID: <064_9611280528@to.org>
Source record: 133112

No, defect to the Vulture instead...
--
| Fidonet: Rob Schafrick 1:250/823
|Internet: Rob.Schafrick@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

3660. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <329D66E3.167EB0E7@etlxdmx.ericsson.se>
Source record: 133113

Titus Roth wrote:

> Sorry if I missed something in the thread, but what is Outside?

It's a virtual memory manager. You need an 030 or higher CPU (lower versions don't support virtual memory) and it enables you to allocate some hard disk space as virtual memory at the expence of some slowdown and (IMHO) stability.

Regards
Martyn

3661. TT High w/svga?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Rob.Schafrick@taf.to.org
Message-ID: <065_9611280528@to.org>
Source record: 133114

As far as I know, you cannot use the Nec without a graphics card,
because the TT will look for a TTM195 for the 1280x960, otherwise
as you know, you can only do TT medium without a card.
--
| Fidonet: Rob Schafrick 1:250/823
|Internet: Rob.Schafrick@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

3662. Re: Using my Falcon as a MIDI instrument?

Newsgroup: comp.sys.atari.st
Date: 1996-11-28 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvviaqjwzz.fsf@emw.ericsson.se>
Source record: 133115

dl000014@pixie.co.za (PaleSaint) writes:

>
> A friend is running Octamed on an Amiga *spit* 1200 with several MIDI
> modules and keyboards. Still, for obvious reasons, we're not quite
> happy with the Amiga's 8-bit sound. Is there any way of sending MIDI
> data to the Falcon to trigger 16-bit samples? This seems like quite a
> simple thing, but I have yet to come across a program which does it.

Unfortunatly there isn't adn I can't see why there havn't been such a
program made! It looks like a ideal product for the Falcon. Griff did
work on one called TDSM which the specs sounded just awesome. If I understod
it all correctly it was alomst finnished but got scraped of some strange
reason. :-(((((((((

There is a old program called EPSS which works on the STe/TT/Falcon. It will
let you have 8 channels of 8 bit sound. It's very good but doesn't make any
use of the new hardware in the Falcon so the quality of the sound isn't that
high. It does work though and has even filter simulation and works toghether
with Cubase giving you a integrated AudioWorstation with sequenser and
soundmodule in one. You can even assign differnet sounds to different keys
building up multisampled instruments. It does also load .MID files to be
replayed as well.

You can contact Copson Data (the makers of Zero-X) about EPSS at (if it's
still valid):

conny@copson.se

I would like to see a DSP based version with 16-bit sound and atleast 16 voices,
but it looks like it will never happen. It's very sad as the Falcon has
everything except the program to do it. :-(((

Hmm... BTW. I think I have heard that someone was about to convert EPSS to use
the DSP on the Falcon. I have to check that my self!

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

3663. Re: SUPER TETRIS : Latest version now avail

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <57mv6h$dne@charm.magnus.acs.ohio-state.edu>
Source record: 132966

>Hi all,
> I have just updated SUPER TETRIS (now version 1.3). I have sorted out
>the error found on STFMs, along with a few other bug fixes and
>improvements. You can download a copy now by pointing your web browser
>here:
>
> http://newton.ex.ac.uk/general/ug/jones
>
>(Please reply with any questions, comments or problems)
>.

will this work on a TT with a Nova graphics card?
Matt Faehnle

E-mail addresses:

--------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
--------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

3664. Re: Maybe i'm a big mouth, but.....

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: faehnle.2@osu.edu
Message-ID: <57mvd5$dne@charm.magnus.acs.ohio-state.edu>
Source record: 132967

>Michael Grove <mgrove@ridgecrest.ca.us> writes:
>
>
>> This sounds rude, or maybe just a hopeing sole, but
>> I even quit waiting for Heather Thomas after she
>> told me no for a couple years.
>
>I must sya that I agree with you 100%. I would say that Wizztronics
>have digfed their own grave. I know of people who represent firms
>who sell Atari stuff and even they havn't heard one sound for a long long
>time. Wizztronics is even worse then Atari ever where to tell what is
>going on and not. How many doesn't remember when they shouted all over
>the world. "The Barracuda is Ready to Ship!" "The Hawk is now ready".
>Then nothing... I waited to order tha Afterburner040 because they had
>prommised us that the Barracuda and Hawk was ready. I finaly gave up
>waiting and got an Afterbruner040 and I'm happy. As you said, the
>Barracuda and Hawk might (I'm not even sure as noone has actaully
>used any of them) be faster but who cares then the AB040 is available
>and works and the others aint?
>
>The Hades is also a nice machine.
>
>//Magnus Kollberg
>--
> +--+
> | Falcon040, Bad Mood support team |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +--+
>.
Is the Afterburner040 for the falcon only?

Matt Faehnle

E-mail addresses:

-------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
-------------------------->OSU- faehnle.2@pop.service.ohio-state.edu

3665. DIAPO? Any one knows about it?

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <57mvg6$66i@huron.eel.ufl.edu>
Source record: 132968

Hi: I have been told that DIAPO a shareware program can import the new MOV module from PAX. Does anyone knows where to find DIAPO?

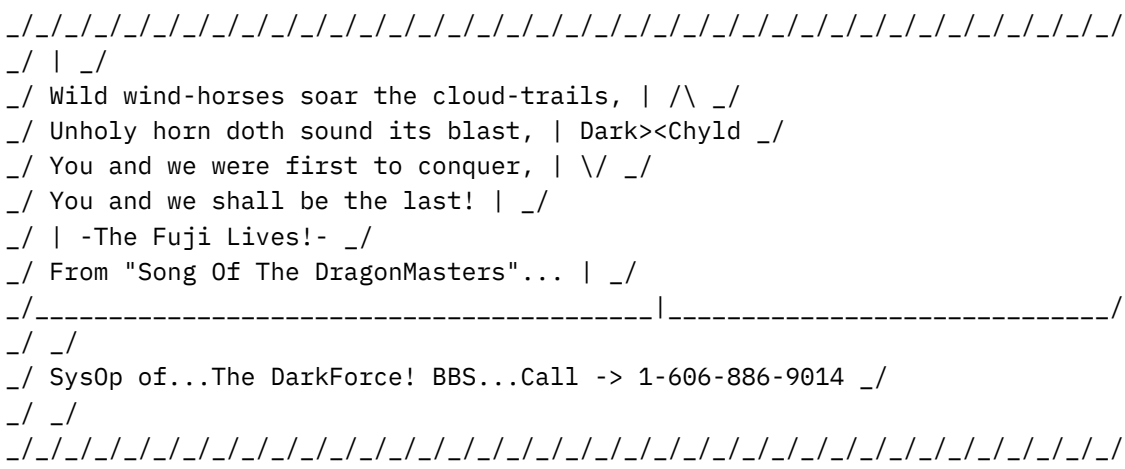
Thanks, Guitarra

3666. Ultima VI...

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849351722_OASIS_@pcc-uky.campus.mci.net>
Source record: 132969

Really wanting to find a copy of Ultima VI (six) for the Atari ST...if anyone has or knows where to get a copy in excellant condition (docs are a must, and the original box would be nice!) then please send E-Mail. More than willing to pay fair market value...Thanks in advance! :)

--



3667. conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Neil Blue <namb1@ukc.ac.uk>
Message-ID: <01bbde14$5e6c7920$5a270c81@pcoc010.ukc.ac.uk>
Source record: 132970

Hello,
I am trying to get an Atari ST working for some research. We have found a
few of the machines with a system boot disk. I want to down load some
software from the net, using a PC and then put it onto an Atari disk.
Could anyone please tell me how I can manage this?

cheers
--
Neil Blue

Dept of Psychology
University of Kent at Canterbury
namb1@ukc.ac.uk
Tel: (01227) 824048
ext. 4048

3668. Silicon Dreams Help Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: ggander@chat.carleton.ca
Message-ID: <57n5go$41q@bertrand.ccs.carleton.ca>
Source record: 132971

Hi, I've been a 1040 user for over 10 years now, and it's great! I want to know if anyone here has played a gamed called Silicon Dreams, by a company called Level 9 Computing. I'm trying to solve the final two parts of the game, and I'm wondering if anyone knows where I can get hints, or if any of you have solved it, if you could help me out.

Thanks,

Geoff

Geoff Gander
Political Science IV
Carleton University
General wanderer by principle, adventurer by profession
Email address: ggander@chat.carleton.ca

3669. Re: PPC Follies (Was Re: DirectT60/Hades)

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <57n8f0$7pc@alexander.INS.CWRU.Edu>
Source record: 132972

>
>But what me make my case and point, one...more...time.
>
>Apple makes PPC computers with the PPC chip, MacOS, and software
>translation for 68K instructions. Ok...
>
>But at the beginning, IBM said it would do the same thing with Intel-based
>programs. Why not a PPC computer with a PPC version of OS/2 or Windows 95
>and software translation for Intel processing. This way, they have a
>machine that is far more efficient than what Billionare Bill endorces and
>can run the same type of needed software as well.
>
Actually, Windows NT will run (or does now in beta) in native mode on the
PPC. Thus, soon, PPC chips, or CHRP (Common hardware reference platforms)
will run MacOS, BeOS, NT, and various flavors of Unix in native mode.

--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

3670. Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849370824_OASIS_@swampdog.demon.co.uk>
Source record: 132973

Hi folks,

Anybody had the following via email? I've only quoted a fraction of
it. It reads like a job ad all the way through then asks for 180
dollars (supposedly refundable) for equipment up front. Could be legit
posted by a bonehead but the header is suspect although what does it
for me is the "bonehead" has gone to a lot of trouble to word it very
carefully - the two don't mix!

What to do with it?

>Received: from relay-10.mail.demon.net by swampdog.demon.co.uk with SMTP
> id AA2719 ; Thu, 28 Nov 96 16:59:12 GMT
>Received: from relay-10.mail.demon.net by mailstore for guy@swampdog.demon.co.uk
> id 849196916:10:21574:0; Thu, 28 Nov 96 16:01:56 GMT
>Received: from ingenue.ingenue.com ([206.142.102.1]) by relay-10.mail.demon.net
> id aa1021226; 28 Nov 96 16:01 GMT
>Received: from ingenue.ingenue.com (204.189.162.17) by ingenue.ingenue.com
> (EMWAC SMTPRS 0.81) with SMTP id <B0000158557@ingenue.ingenue.com>;
> Thu, 28 Nov 1996 08:34:00 -0700
>Date: Thu, 28 Nov 1996 08:34:00 -0700
>Message-ID: <B0000158557@ingenue.ingenue.com>
>Subject: New Invention! USA Manufacturer - representatives required.
>X-UIDL: 000000000000000000000000000000000
>Priority: high
>Status: MC
>Apparently-To: guy
>
>---
>
> NEW GREAT INVENTION
>
> REPRESENTATIVES WANTED
>
>
> IMMEDIATELY
>
> You can make USD $ 12,000 to $ 30,000 PER MONTH
>
>You can make this amount of money per month in your own country.
>In other countries, representatives are making this much. And some
>are making more money than that.
>
>This INVENTION is ONE of the GREATEST INVENTION of this DECADE!
>

>This GREAT INVENTION is: an electronic box which gives users
>FREE LONG DISTANCE TELEPHONE CALLS to any country in the
>world and between cities within your country.
>This NEW INVENTION is transforming telecommunications and how people
>around the world are making long distance telephone calls while
>REDUCING THEIR EXPENSES. It reduces expenses of individual users as
>well as business users.

[snip]

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3671. Re: Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Jean Robinson <rnbwridr@sierra.net>
Message-ID: <329F3340.6626@sierra.net>
Source record: 132974
Cross-posted to: comp.sys.cbm,comp.sys.att,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.dec,comp.sys.handhelds,comp.sys.hp48,comp.sys.intel,comp.sys.ibm.as400.misc,comp.sys.ibm.ps2.hardware,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.misc,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.marketplace

I don't know. I have always heard that it is best to ignore stupidity.
Just my 2 cents.

Jean

Levien van Zon wrote:
>
> >THIS IS THE FAIREST AND MOST HONEST WAY I HAVE EVER SEEN TO SHARE THE
> >WEALTH OF THE WORLD
>
> Has this person ever heard of _working_?
>
> >WITHOUT COSTING US ANYTHING BUT OUR TIME
>
> Time is mony. Especially when you're on a 2400 baud link.
>
> >$5 AND FIVE POSTAGE STAMPS!
>
> God, I hate people who leave their Caps-Lock turned on...
>
> Sorry, but one just can't resist replying to such a message :)
>
> -=Levjenno
>
> ------
> Levien van Zon (lvzon@bio.vu.nl)
> MALEB Homepage: http://huizen.dds.nl/~levjenno/
> (Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)
> ------
>
> "Wrong, wrong. Absolutely brimming over with wrongability."
> --Rimmer

3672. WTD: 520st software:REPLY

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Lazy Man <ewok@worldonline.nl>
Message-ID: <01bbde2f$960a30a0$1f88099a@perfectsmile>
Source record: 132975

Software please???

Jack

--== May the FORCE be with you ==--

3673. .PCD pics converting into .GIF/.JPG?

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: bjorn@worldaccess.nl
Message-ID: <57nf6t$aj4@easy2.worldaccess.nl>
Source record: 132976

Hi all!

I like to put some nice pics on my web-page, but I need
a name of a program which is able to convert .PCD pics into
GIF or .JPG, or is there a more simple solution??

Thanks.

bjorn@worldaccess.nl

3674. Re: Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <329f4380.35075424@news.airtime.co.uk>
Source record: 132977

On Fri, 29 Nov 1996 11:02:24 -0800, Jean Robinson
<rnbwridr@sierra.net> wrote:

>I don't know. I have always heard that it is best to ignore stupidity.
>Just my 2 cents.

And how many newsgroups did you ignore to ?

>> >THIS IS THE FAIREST AND MOST HONEST WAY I HAVE EVER SEEN TO SHARE THE
>> >WEALTH OF THE WORLD
>>
>
Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3675. Re: .PCD pics converting into .GIF/.JPG?

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <57no0h$rpn@scipio.cyberstore.ca>
Source record: 132978

bjorn@worldaccess.nl wrote:

>I like to put some nice pics on my web-page, but I need
>a name of a program which is able to convert .PCD pics into
>GIF or .JPG, or is there a more simple solution??

GrafTool says it loads the .PCD format. I use the program for converting 24-bit TIFFs to GIF, so I can't vouch for how it handles PCD. This is an ideal conversion program because of the way it optimizes a GIF's bit-level to colors used, creating smaller, more effecient Web graphics.

The program is registerware (freeware). Send the author e-mail and he will send you back a key to make the program fully functional (otherwise there's only one save per session). Because it's freeware, there's no hassle with Unisys (the company that owns LZW, the compression method used in GIFs and some TIFFs).

The version I'm using right now is dated 18.3.96, so some of what's pasted below is out of date:

Package-Name: GT960204.LZH
Title: graftool
Version: 4.2.96
Author: Joergen von Bargen
email: joergen_von_bargen@HH.maus.de
Maintained-by: maxr@eikon.e-technik.tu-muenchen.de
Maintained-at: ftp.uni-regensburg.de
System: all TOS-comp
Copying-Policy: freeware
Keywords: graphic
Description: viewer (faster than Gemview)

<< Neil >>

3676. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <57no6d$6pg@freenet-news.carleton.ca>
Source record: 132979

Guy Harrison (guy@swampdog.demon.co.uk) writes:
> Hi folks,
>
> Anybody had the following via email? I've only quoted a fraction of
> it. It reads like a job ad all the way through then asks for 180
> dollars (supposedly refundable) for equipment up front. Could be legit
> posted by a bonehead but the header is suspect although what does it
> for me is the "bonehead" has gone to a lot of trouble to word it very
> carefully - the two don't mix!
>>
>> NEW GREAT INVENTION
>>
>> REPRESENTATIVES WANTED
>>
>>
>> IMMEDIATELY
>>
>> You can make USD $ 12,000 to $ 30,000 PER MONTH
>>
>>You can make this amount of money per month in your own country.
>>In other countries, representatives are making this much. And some
>>are making more money than that.
>>
>>This INVENTION is ONE of the GREATEST INVENTION of this DECADE!
>>
>>This GREAT INVENTION is: an electronic box which gives users
>>FREE LONG DISTANCE TELEPHONE CALLS to any country in the
>>world and between cities within your country.
>>This NEW INVENTION is transforming telecommunications and how people
>>around the world are making long distance telephone calls while
>>REDUCING THEIR EXPENSES. It reduces expenses of individual users as
>>well as business users.
>
> [snip]

Yeah, I got this one. Can it be real? Can Ma Bell allow this sort of thing
to happen? Probably not!

--

3677. Re: Help with Stick

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961129174648.16032C-100000@voyager.cris.com>
Source record: 132980

On 27 Nov 1996, Glenn A Moyer wrote:

>Ok, I figured out how to let stik find it's config files, now how do I
>get it to send my password and stuff? I logged on with FLASH 2 and
>captured the login sequence. The host asks for my Network ID: the
>prompt looks just like that, but stik doesn't respond to that string. I
>even tried to use FLASH and it doesn't understand to send my net ID at
>logon with a waitfor in a script! This is wierd! Is their some way I
>could login using Flash manually and switch over to STIK after I supply
>the net ID and Password?

You have to watch! A lot of the time there is a space after the ID: and
with out it in the string it will wait forever or possibly start sending
too soon!

>
> Confused,
> Rich
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

3678. STReport #1248

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hzHWRb1.dpj@delphi.com>
Source record: 132981

11/29/96 STR 1248 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel News - AWE 64 INFO
- Diamond Monster 3D - USR Update Info - Kids Do the Web
- AOL Settles Dispute - SAIC buys BellCore - Excite AOL Searcher
- GEMvelop 2.96 - People Talking - Dana Reporting

MUSTANG IN TROUBLE?
CONFIRMED! WOW TO GO!
BELARUS WEB SITE DESTROYED!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3679. Re: SCSI cable ?

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961129211912.9578C-100000@dmapub.dma.org>
Source record: 132982

On Mon, 25 Nov 1996, Ronald J. Hall wrote:

>
>
> Just wondering what kind of problems would you have with a CD-ROM
> (Pioneer CD-Changer DRM) if you had the wrong kind of SCSI cable.
> For example, say you had a SCSI 1 cable hooked up and needed a
> SCSI 2? (or will they even interconnect?) The cable I'm currently
> using is a 50 pin/50 pin for daisy-chaining the CD-Changer to an
> EZ-135...its starts just fine and everything works, but if you
> reset the system, and one of the CD's is in the play position, it
> 2-4 bomb crashes...eject the 6-CD cartridge, reset, and its fine
> again...Thanks in advance! :)
>

I don't know much about that problem but I do know that there are
converters for SCSI 1 to SCSI 2 plugs, I had seen them at Best Buy.

--
>
> _/_/_/_

3680. Re: conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: srodulski@delphi.com
Message-ID: <hXM35Lx.srodulski@delphi.com>
Source record: 132983

"Neil Blue" <namb1@ukc.ac.uk> writes:

>Hello,
> I am trying to get an Atari ST working for some research. We have found a
>few of the machines with a system boot disk. I want to down load some
>software from the net, using a PC and then put it onto an Atari disk.
> Could anyone please tell me how I can manage this?
>
>cheers
>--
>Neil Blue

Dear Neil,
We need to know what model Atari ST you are using (i.e., 520ST, 1040ST, etc.). The later model 520ST's and all the 1040ST's will read a PC preformatted double sided, double density floppy disk. Download your software with the PC and copy it to the floppy disk. Turn on your Atari computer with the boot disk in the floppy drive. Take out the boot disk and put in the new floppy disk. Double click on the A Drive icon and you should be able to see the contents of your disk. Feel free to E-mail me if you have any further questions. SRODULSKI@DELPHI.COM

MikeSki

3681. FS: Atari ST stuff

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: m188253@aicenter.mdc.com
Message-ID: <m188253-2911962347330001@cnc049083.concentric.net>
Source record: 132984

In a weak moment, I purchased the following:
520ST (TOS in ROM) w/mouse,joysticks
SC1224 color monitor
SC124 mono monitor
SF314 ds/dd floppy
SF354 ss/dd floppy
SupraDrive 20MB Atari Hard Drive
Magic Sac + ("turns Atari into Mac")
Mouse Master mouse/joysticks switchbox
Star NX1000 printer

I've gotten some downloaded software to work on it, but I don't have the time to delve into this. Please e-mail offers. I live in St. Louis, MO, USA.

3682. Re: USR Sportster Voice with coMa

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GK4PACBPUP@data.rhein-main.de>
Source record: 132985

In <961128Z192332.713dave@mbha.demon.co.uk> dave wrote:

>Has anyone out there had any success with getting CoMa voice and fax to work
>properly with CoMa? For some reason (I am sure it is something I am not doing

CoMa works well since 2 years. Successfull with an old ZyXEL U1496+
and ELSA 28K8 / 33k6 TQV. I'm user of the voice, data and fax part.

>right), when a fax call comes in, CoMa picks up the call, plays the outgoing
>message OK but then either CoMa or the modem or the remote site is dropping
>the line. Result? No fax. Bugger.

You have HSMODEM7 installed?
How large/smal is the data buffer in HSMODEM-Setup?

>I thought that the combination of Coma and the modem would receive both fax
>and voice, playing the outgoing voice and receiving an incoming voice or fax
>as appropriate. Bugger.

What kind of Modem? Sure that you modem can handle fax class2?

>I have sent several emails to the author (Siegfried Hartmann), whom I am sure
>is busy but he doesn't seem too interested.

I'm sure that's a problem by time..
So he send a answer most in tree days after the question. (Mausnet)

>I would love to register this product because I think it is a good program,
>but at 119UKP I think I would rather get the demo working first!

The Demo only can send 500 lines per fax.
So we have a new demo was can't receive faxes?

>Any thoughts out there? I would be very interested in hearing from anyone who
>has got the combination to work...

Sure CoMa have some points of trouble. IMHO, that's better than all.
Bevor CoMa i take TeleOffice, a Demo of StarFax an also..

No comment about..

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3683. Plextor CD-ROM Audio rec.?

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GK4XADAHUP@kether.snafu.de>
Source record: 132986

High!
High does anybody know if this CD-ROM doesen't works only on ATARI with AUDIO
Recording over the SCSI device? or is it a Problem of a the CD-ROM?
Ciao
Rene

3684. Re: The Speed of Light Registration...?

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.961129143156.21982A-100000@elvis>
Source record: 132987

On 27 Nov 1996, Adrian Bridgett wrote:

> James Aubrey <jaubrey@jaubrey.demon.co.uk> wrote:
> > Does anyone know how to register The Speed of Light, it is the *best*
> > GIF viewer IMO. I found it on an old STReview coverdisk. I tried to
> > email the author Stuart someone, only got the email returned. I am
> > prepared to pay for v3 just as soon as I find out how to get hold of
> > him.
>
> He has a site at http://www.cs.washington.edu/homes/sdenman/
> and his email address is sdenman@cs.washington.edu
>
> It Stuart Denman apparently.

And you can register through CyberSTrider - aka Denesh Bhabuta. See
http://www.cyberstrider.org/

AG

Alan Gauton | Tel +44 141-552-4400 x.2686
EEE Department, Signal Processing Division| Fax +44 141-552-2487
The University of Strathclyde, | E-Mail ag@spd.eee.strath.ac.uk
204 George Street, Glasgow G1 1XW. |http://www.spd.eee.strath.ac.uk/~ag/

3685. Chain letters are STILL illegal (was Re: Make money...)

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <57ndqp$ab7@nadine.teleport.com>
Source record: 132988

```
>MN> This is because there are only 3-4,000 newsgroups, not 10,000,
>MN> and only about half of those see a significant amount of
>MN> activity. Max profit for you is $15 income - $7 (investment +
>MN> stamps/envelopes) = $8 net. Wow.
>
>Thank you. Your message has been saved. :) It should be required
>reading for _everyone_ getting an internet account.

The bit about the number of newsgroups is simply wrong, however. In
my local server alone, there are over 17,000 newsgroups. Regardless;
if there were a million newsgroups, it wouldn't make any difference.
The chain letter spams are illgal in every civilized country of the
world - and probably in France, too <G>). The numbers given in these
lying scams are simply impossible. In order fro everyone who
participates in the first 5 iterations to make $50,000, more than 10
billion people would have to get involved. Last Ichecked, there were
less than 6 billion people alive, and generally speaking, children
under 10 don't have either Internet access, nor a dollar.

And this spam brings up a major question: Should the comp.sys.atari.*
hierarchy convert to a moderated format? That would eliminate spam,
but it would also add another day of delay in postings, since the
moderator would have to approve each posting before it would be
broadcast to the world.

Visit us at http://www.teleport.com/~atari
+-------------------------------------------------------------+
| Rich Tietjens aka Captain Blade @ STarship |
| atari@teleport.com |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+-------------------------------------------------------------+
```

3686. Re: NED PLAYER v2.2

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: atari@teleport.com
Message-ID: <57m9vv$s27@nadine.teleport.com>
Source record: 132989

> In article <Pine.BSI.3.95.961125084050.20743A-100000@fest.stud.fee.vutbr.cz>
>>
>>NED PLAYER 2.2
>
>I'd just like to add that there is a tiny program available on my pages
>called BackPlay. This can be used in conjunction with NED PLAYER and CAB so
>that you can seamlessly play samples from within CAB without any windows etc.
>being displayed in NED PLAYER.

As it turns out, BACKPLAY isn't needed with NED 2.2 under singleTOS if
you run NED as an accessory - just remember to set NED for single play
BEFORE downloading any sounds, or you'll get a looped playback. This
is using CAB_030 on a TT - I assume ti would work the same way on any
ST-type system.

Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade @ STarship |
| atari@teleport.com |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

3687. Free MIDI program - Merry Xmas!

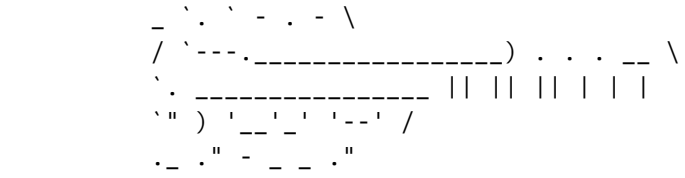
Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Flatniner <ivy@teleport.com>
Message-ID: <01bbde16$514761e0$3e7ca3ce@Trixie>
Source record: 132990

While cleaning my closet I found an Atari ST
program I once used for a while.

It is Passport's Master Tracks Jr: packaging, disks,
and manual are all here. I assume it all is working
but I can't test it as I no longer have an ST.

Anyway, first person to email me gets it for free,
all I ask is enough dinero to cover postage. About
$5 ought to cover it. I know it's probably obsolete
ware, but for the tight-budget midi musician, it
is a workable sequencer.

I most likely won't check back with this
group, so email me at:
~~~~~~~~~~~~~~~~
ivy@teleport.com
Portland, OR


~~~~~~~~~~~~~~~~

3688. Thing Todo-List

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_a527ff40_Jesper.Kock@kockens.ct.se>
Source record: 132991

```
Bugfixes / simple improvements:

( ) Insert-Cursor starts at the first visible object, not at the first
of the window
(+) Correct wrong info-output for partitions > 1GB and crashes due to
that bug
( ) Visible separation of "Open"- and "View"-list in the application
overview
(+) Fix double use of Alt-L in Fileinfo/program (German Thing only)
(+) Fix unwanted enabling of "Delete" when scrolling in the application
list
(+) Close color file when reading the old INF-format
( ) Fix AV_COPYFILE-problems with MagiC Mac
(-) Drop counting of files when Kobold is installed to copy even 1 file
(+) Sort fontlist case-insensitive
( ) Evaluate "Page Up", "Page Down" and "End" on Mac- and PC-keyboards
( ) Evaluate 'MNAM' and '_MCH'-cookies for the info dialog
( ) Color miniicons in group windows
(+) Add a backslash in fsconv to folders on non-TOS-filesystems that do
not exceed the maximum filename length
(+) Use color miniicons for folders which have a big, but no small icon
(+) Add "Bei Bedarf im Console-Fenster starten" to the default
application
( ) New menu entry "Fontselection"
(+) Ignore x-Bit for group entries which are on a VFAT partition
(+) Fix wrong behaviour when updating an iconified window with automatic size
adaption enabled
(+) Keep upper left corner of window with automatic size adaption, if
possible (maybe configurable in future)
(+) More code savings with multiple access to object trees
( ) Search program receives parameter when installed as an application
(+) Fix crashes when copying more than one file when the source is a
drive's icon
(+) Check for existing Clipboard-folder with Fxattr(), if possible
( ) Respect all selected objects with the option "Auswahl uebergeben"
( ) Call drive info when receiving AV_FILEINFO for a root directory
(+) Fix deleting folders with SingleTOS
(+) Enabled setting function keys for icons on the desktop
(+) Better search for icons for an ALICE-window
(+) Color icons for ALICE-windows
(+) Fix second evaluation of the exit-click when the info-dialog has
been called by selecting its menu entry
(+) Workaround for MagiC Mac running the SCSI driver by Steffen Engel

More difficult improvements:
```

```
( ) Save colors for groups separately for < 16 and >= 16 color
resolutions
( ) New option "Get attributes" for groups
( ) "Fastload"-format for icons (external program?)
( ) PopFold-Support
( ) Try Frename() first and fall back to copy + delete if impossible
( ) Possibility to switch between the "Open"- and "View"-list in the
application overview
(-) Send parameters with or without full path
( ) Eject medium
( ) Possibility to continue after errors while copying/moving/etc.
( ) Automatic adaption of drive icons to the really existing drives
(optional)
( ) Fileselector inserts TTP-parameter line
( ) Support external font selectors
(-) Spaces in filenames
( ) Alt 1 to Alt 6 for drives 1: and 6:
( ) Show uid/gid of files/directories and allow alteration
( ) Show atime and mtime
( ) Built-in diskcopy
( ) Use volume labels for drive icons automatically (optional)
( ) Save window positions in resolution-dependent INF-file
( ) Setting of Psetlimit()-value for installed applications
( ) Show icon in fileinfo-dialog
( ) Save volume label in diskformat-dialog
( ) Automatic saving of parameters on exit (optional)
( ) Load parameters from a different directory
( ) Ask before starting an .ACC as a real Accessory
(-) Correct support for symbolic links
( ) Clean up Drag&Drop-sourcecode
(-) Drag&Drop with automatic opening of folders
( ) Full 3D-look for dialogs (optional)
( ) Thing-console appends output of new programs
( ) Switch to own shareware-key routines
( ) Display free diskspace in a window's info line (optional)

Explanation:
( ): Not yet begun
(-): Begun, but not yet finished
(+): Finished
(?): Couldn't be reproduced

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush
```

-Grtz J.Kock, SysOp on Kockens BBS, kock@kockens.pp.se, Atari ONLY

--
To boldly go were no man has gone before.
To boldly go were no man has gone before

3689. FS: Lots of ATARI Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: xzyiysx <gold4u@anv.net>
Message-ID: <01bbdd91$71b98280$68191dce@gold4u>
Source record: 133051

Bunch of stuff to go here:

2 MEGA STEs (1 w/2MB, 1 w/4MB & co-proccessor)
1 1040 ST
3 SC1224s
2 SM124s
2 NEC 3Ds
2 NOVA VME 16M graphics cards for MSTE or TT
1 Quantum 525MB SCSI HD for MSTE or TT
2 14.4k fax/modems (1 supra, 1 boca)
1 broken 520ST
1 external SS floppy
1 external High Density floppy
1 internal DS floppy (may not work?)

send offers to xzyiysx@aol.com

3690. WTB: ST Book Laptop

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19961129034400.WAA00488@ladder01.news.aol.com>
Source record: 133052

Anyone who has an ST Book Laptop and wishes to sell and/or trade, please contact me, unit must be an English/Qwerty version in functioning condition.

Curt

cvendel@aol.com

3691. Searching for other ST PAD "STylus" owners

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19961129034800.WAA00544@ladder01.news.aol.com>
Source record: 133053

Hi,

I am a rare collector of Atari "VAPORWARE" and one item Atari never released was the Atari ST PAD Stylus touch screen computer. I currently own two of these prototypes and thought that these were the only 2 in existence, but I am told, others have ST PADS and I wish to speak with them and trade technical data and spare parts with them. These are EXTREMELY rare prototype and must be preserved and maintained. If anyone wish to see an image of one of these ST PADS, please view my (very much under contruction) web site at:

http://members.aol.com/Cvendel/vaporware.html

If you own ANY kind of rare prototype and would like to talk with me about what I own, please email me at: cvendel@aol.com

thanks

Curt

3692. Atari Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbddab$05d7de80$532874cf@default>
Source record: 133054

Following for Sale:

SC1224's-refurbished-in original box/doc's-$65ea.
SC1224's-used, good condition, tested-$50ea.

PCM124 Atari 9-pin monitor, for PC's, 'new',original box/doc's-$70.

Calamus SL with 8 standard modules plus 18 more!!...$200.(write for
details)
fully registered version with full documentation, all original disks.)

Aerochopper Cartridge Version for 1 meg ST--R/C Flight Simulator...$125.

Jaguar + CD system with 'pack-ins' PLUS-extra controller, Raiden Cartridge,

Braindead 13 CD, Highlander CD, all for $175.(all in original boxes &
doc's)

Video Card- AlberTT v1.2-Dover research Corp with cable & software...$150
(9 pin to 15 pin cable)

Golden Image 'Cordless' Trackball-new-$15.

Buyer pays shipping. Payment can be by check/money-order or COD. /Danny/

3693. Atari ST Rygar? (was Re: Rygar Query)

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Dennis Remmer <dennis@dstc.edu.au>
Message-ID: <329E73C1.3F54@dstc.edu.au>
Source record: 133055
Cross-posted to: rec.games.video.classic,comp.sys.atari.st

Marat Fayzullin wrote:
>
> S. Ives (Scorpion1999@worldnet.att.net) wrote:
> : Rygar came out not only on the Lynx, but also on the C64 (Probe did
> : that one). It also came out on the Spectrum and Amstrad computers,
> : AFAIK- and I believe Amiga & ST versions may have been done.
> It also appears to have come up for MSX, but under different name.
> NAMCO did the MSX version.

Thanks for the responses to my original question. If anyone
can source a Rygar for the ST, I'll send some cash (or blank
disks if you can't bear to part with it) your way.

- Dennis R

--

Dennis Remmer dennis@dstc.edu.au
Business Development Ph: +61-7-33654680
Distributed Systems Technology CRC Fx: +61-7-33654311

Those who came before me, Lived through their vocations
From the past until completion, They'll turn away no more
[Blue Monday FAC 73]

3694. Substation Help

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: kenkarin@cyberhighway.net
Message-ID: <57m1i2rha1@host-3.cyberhighway.net>
Source record: 133056

Hi, I'm still going crazy try to get the Substation Disks. I have the Reference manual still. But the box and disks have left me. Please send E-mail if you can HELP!

Ken

3695. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2911960954190001@macmax.irfmn.mnegri.it>
Source record: 133057

In article <950_mike@bbsgate.interware.it>, mike@bbsgate.interware.it wrote:

>
> What's APPLICAT ? Is it a shareware/freeware around or is it included in what
> MagiC version ?
>
> Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
>

Guarda nella cartella GEMSYS/GEMDESK e lo troverai...

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

3696. Test

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Simon Hazelgrove <sph94@ecs.soton.ac.uk>
Message-ID: <329EC0B1.967ADAB@ecs.soton.ac.uk>
Source record: 133058
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech

Sorry, just testing...

3697. Re: Searching for other ST PAD "STylus" owners

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvu3q9jgvc.fsf@emw.ericsson.se>
Source record: 133059

cvendel@aol.com writes:

> I am a rare collector of Atari "VAPORWARE" and one item Atari never
> released was the Atari ST PAD Stylus touch screen computer. I currently
> own two of these prototypes and thought that these were the only 2 in
> existence, but I am told, others have ST PADS and I wish to speak with
> them and trade technical data and spare parts with them. These are
> EXTREMELY rare prototype and must be preserved and maintained. If anyone
> wish to see an image of one of these ST PADS, please view my (very much
> under contruction) web site at:
>
> http://members.aol.com/Cvendel/vaporware.html

Cool. So how is the ST PAD? Does it work? Is it any good?

Well there is the Sparrow and I have heard that some have it.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3698. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: erik@schunta.etc.tu-bs.de
Message-ID: <57mgvj$ma2@ra.ibr.cs.tu-bs.de>
Source record: 133060

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:

: The BeBox destroys any 040 class machine.. I saw one in Iowa City and it
: rocks..

And, what's more important, the Be OS (named, logically, BeOS) destroys
ANYTHING else in its responsiveness and ease of programming (ok, the
latter is hearsay to me). I saw their demo in Hannover, Germany, and
everyone was fascinated regardless of the platform they had. Atari,
Amiga, Mac, Windows, and Linux users alike were rendered breathless
by what this machine does within its hardware limitations. Or, as
someone in comp.sys.be put it (I'm paraphrasing here): Compared to
the BeBox, the responsiveness of an SGI Indy feels like driving a minivan.
I have seen computers which are more responsive, but these *cost* as much
as a minivan.

For further info, see http://www.be.com and/or comp.sys.be -- or join
their mailing list, the web site tells how.

: It's official, the Be OS will be shipped with all PowerComputing machines in
: the Q1/97..

Yeah, a REAL operating system with a Mac clone. The times they are
a'changin'...

Yours,
Erik.

3699. Re: TOS images and Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <57mej3$5q6@balaena.bio.vu.nl>
Source record: 133061
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

Ronald Hartwig (Ronald.Hartwig@Informatik.Uni-Oldenburg.DE) wrote:

: >Can't you just type the ASCII codes?
: OK, but I think that would overload the user a bit :) See that umlauts
: are very common in german.

Ah yes, I remember that from my German lessons... They're horrific if you're
not used to them :)

: Further tests gave a stunning result:
: When I use the "Ataris-ST" drive mode so that all files are put into a
: container, it works perfectly. Having a close look onto the files had
: no result. I tried adding some characters, but it look slike gemulator
: (or gfa basic) never ever recognizes the EOF of files which are among
: dos files.

Hmmm, weird... Maybe you should try if other programming langueages do
recognise EOF... Do you have a C compiler?

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

"Wrong, wrong. Absolutely brimming over with wrongability."
--Rimmer

3700. Re: OK the atari survey is out.

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961129071537.18048C-100000@usr03.primenet.com>
Source record: 133062

Hi, hehehehe I was waiting for this one ;)
The nemesis entered the chart " IF the nemesis was ordered and paid".
Not as a wish but on the witing list of the users.
A lot of them wished they have a nemesis but I didn't included.
(Of course, I didn't check their check acount to verify if they paid
for it, but I assume yes.)
The nemesis entered the chart when It was like this for instance:
Do you have any accelerator in your atari:
- I am waiting for the nemesis. (I already ordered and paid for it)

Bye..

On Thu, 28 Nov 1996, Martyn Tidd wrote:

>Tony Greenwood wrote:
>>
>> Well!, there was me expecting a bit of a table or something, but
>> hey!, very nice and colourfull charts etc, well done :)
>
>I agree. Just one question. Where did all the people using Nemesis get
>it from? It's not available yet.
>
>Regards
>Martyn
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3701. Re: Falcon noise?

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <57moa9$qm6@tofu.alt.net>
Source record: 133063

In message <571kq5$b7r@ankka.csc.fi> - alkio@hkkk.fi (Jouni Alkio)Thu, 21 Nov 1996 13:18:48 GMT writes:
:>
:>
:>Hi,
:>
:>I am thinking of buying an used Falcon. Since it will be for sequencer
:>use I was wonder how noisy is the internal fan? Is it cleary annoying
:>or barely audible or what?
:>
:>Also, is anybody using the KCS Omega II sequencer with falcon? I have
:>read somewehere that it should be compatible with the Falcon but I�d
:>like to hear about first hand experiences.
:>
:>Greetings, Jouni Alkio, Finland
:>
:>
:>

The noise you get depends on the particular machine. The fan is a small 12 volt dc unit that brings air from underneath and blows it up against the keyboard underside where it flows upward and toward the rear. Thus it creates a cooling effect close to the cpu and maintains a flow past the hard drive.

Some of these fans can be noisy themselves and replacement with a similar unit- same voltage- same power draw- MAY help. But often the noise is a vibration resonating in the sheetmetal shielding or the plastic case. Shims might help, but expect to remove all or part of the case to do this.

A solution could involve a switch to turn off the internal fan. Then you could place a much larger but quieter 'whisper' fan under the Falcon blowing up or on top of the Falcon- also blowing up. External power would be required for the big fan.

Vacuo

3702. Re: Need working(!) ST Emulator for GfA3.07D program

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: john@JCordes.Phys.Dal.Ca
Message-ID: <57mt6m$f5m@News.Dal.Ca>
Source record: 133064
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.emulators.misc

Ronald Hartwig (Ronald.Hartwig@Informatik.Uni-Oldenburg.DE) wrote:
: I am really desperatly searching an emulator for PCs which emulates
: my 1040STFM with TOS 1.4 (I thin) or 1.2.
: Up to now I tried several:

--- material deleted ---

: STonX : Is known not to run GfA3.x

I can't get GFA v3.5 running under STonX either. However, STonX *is*
able to run my compiled GFA programs, so if you can get what you want
compiled on an Atari then you can run on the PC under Linux/STonX.

John

3703. SEND FAXES with PageStream and Office Junior

Newsgroup: comp.sys.atari.st
Date: 1996-11-29 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <57mvar$664@huron.eel.ufl.edu>
Source record: 133065

You can prepare very good Faxes with PGS.
Just make a document and print to disk using the IMG Driver.
You can print the IMG at setting # 5 200 DPI.
I have two INF files for PGS so that it loads the Driver IMG just for
FAX.
Junior Office FAX works very well.

Guitarra.

3704. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961130180348.4341F-100000@ns1.ptd.net>
Source record: 132916

On 30 Nov 1996, Jared Addington wrote:

> It doesn't seem to work on Falcon even when using Backward. I run it
> and it gives me two bombs.

I got two bombs too on my STe with TOS 1.62, don't run it from inside any
folder and it'll work. Hate when this crap happens... :(

"Root, this!" sez...

Eric Noss
a.k.a
Mr. Maddog

3705. Re: PPC Follies (Was Re: DirectT60/Hades)

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961130180102.4341E-100000@ns1.ptd.net>
Source record: 132917

>Actually, Windows NT will run (or does now in beta) in native mode on the
>PPC. Thus, soon, PPC chips, or CHRP (Common hardware reference
>platforms)
>will run MacOS, BeOS, NT, and various flavors of Unix in native mode.

Let me know when it'll be able to run DOS programs the same way Linux
does, then I'll be interested :)

BTW, it could be possible to have something like DOSEM and do Intel
translation IMHO.

Eric Noss
a.k.a
Mr. Maddog

3706. CAB/STiK Problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: jab@walrus.com
Message-ID: <57qh37$imr@alice.walrus.com>
Source record: 132918

Hi All,

First I would like to thank the developers for all the work they have done on the pieces of this system. That said, I have a few problems.

I am using CAB_030 on a Falcon in 640x480x256 with STik 1.12 and CAB.OVL 1.20h (the second one, not the one in the STIK_CAB package). Occasionally, CAB will lock up at a Resolving host..... message. The mouse still moves, but screen redraws and keyboard input are stopped. I have to reboot to get out of it.

Also, I don't seem to be able to view URLs with CACHE_ED 0.5 anymore. I know it worked in the past but now the option seems to be greyed out all the time.

And on that subject, does the Module folder do anything any longer? I had to take CAB.OVL out of there in order for CAB to see STiK.

Lastly, what is the best (only?) way to return to URLs while offline, avoiding the Network is Down message and the emptying of the Cache information for that URL.

That's it,

John Bates
jab@walrus.com

No Signature file Required

3707. PPP Kit

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: jab@walrus.com
Message-ID: <57qh39$imr@alice.walrus.com>
Source record: 132919

Hi All,

I got the PPP Kit from cnam and have hit a snag, besides not being able connect. When OLDGEM.PRG runs, I end up at the desktop with lower case letters on all my files and none of them seem to be executable anymore. Yet, if I click on icons installed on the desktop, the programs run fine. I can't change the case of any file.

I have managed to connect with the TAF package. What is the difference in the pppd file in the two packages?

Later,

John Bates
jab@walrus.com

No Signature file Required

3708. Parting out Atari TT030 System

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <57qi0u$4dl@kendaco.telebyte.com>
Source record: 132920

Parting out my entire Atari TT030 System! Details below:

- TT030 comes with Atari Works, WordPerfect 4.1, Breakthru 2 (MIDI), Straight FAX!, XBoot III, Diamond Back 3, Data Diet 2.0, Invision Elite 2, STeno, Gram Slam, Imagecopy 4.0CD, PageStream, Bitmaker, MegaKern, Mountain Reader II (registered), Cardfile 4.06, STalker 3.05, MaxiFile, Warp 9 3.81, Speed of Light 3.8 (registered), lots more!

- Price of all items includes shipping in continental U.S.; buyer is responsible for COD charges.

- Important point: I _must_ have a buyer for all items before sales are considered final and any items are shipped! Offers will be accepted only on the understanding that they might be cancelled unless everything goes. I'll wait about 2-3 weeks for this to happen. Items for which offers have already been received will be so marked, so everyone will know the status. Here's what's up for sale:

1. Atari TT030 with TOS 3.06, revision "H" $875
motherboard, 4 Mb ST RAM, 16 Mb TT RAM,
HD floppy, 290 Mb internal Maxtor HD,
48 MHz CaTTamaran accelerator
2. CTX CMS-1561 15" multiscan color monitor $250
3. Quantum 345 Mb HD w/case & power supply $180
4. ICD Link SCSI Host Adapter Offer Received
5. Indus GTS-100 3.5" DD Disk Drive $ 50
6. Golden Image hand scanner w/scanning tray $ 50
and Touch Up 2.5
7. ST Replay sampling cartridge with DMJ-Soft's Offer Received
Sound Lab 1.1 (registered)
8. SupraFAXModem 14.4 w/Caller ID $ 55
9. Microsoft Mouse II bus version with $ 50
bus mouse adapter (use any PC bus device
device as an Atari mouse w/o driver software!)
10. Appoint Serial mouse pen with serial $ 25
driver software

Will also consider trading pieces of approximately equal value for a used Atari Jaquar game system with some games; if interested, e-mail for details.

Please send offers to mparrott@kendaco.telebyte.net or call Mike at (360)830-2277. Thanks!
--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net| TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o-----/m-m-----o

Furry art samples available at: http://rat.org/furry/

3709. Re: conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <849454298_OASIS_@pwomar.demon.co.uk>
Source record: 132921

In article <01bbde14$5e6c7920$5a270c81@pcoc010.ukc.ac.uk>
"Neil Blue" <namb1@ukc.ac.uk> said:-

>Hello,
> I am trying to get an Atari ST working for some research. We have found a
>few of the machines with a system boot disk. I want to down load some
>software from the net, using a PC and then put it onto an Atari disk.
> Could anyone please tell me how I can manage this?

Format a DD(720k) DOS disk on the PC and use it, that's it.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not crosspost newsgroup followups to this address.

3710. Atari Stuff FS

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: Steve Pedersen <stevep@fia.net>
Message-ID: <32A0E08B.7DE6@fia.net>
Source record: 132922

I have started an auction for an Atari 520ST

Follow this URl to place a bid for the computer.

http://www.ebay.com/aw/item.cgi?item=bnv10611

Thanx..

3711. Re: Low Price TT ram

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: hace@delphi.com
Message-ID: <RvK0ayK.hace@delphi.com>
Source record: 132923

Eric Hall <erichall@zot.io.org> writes:

>My own experience would indicate to stay away from both the newer 2 chip
>and 3 chip Simms as none that I tried worked with the TT (froze up after
>5 minutes every time!), and stick with the 8 or 9 chip variety, with the
>9 chip parity version being much more plentiful and usually cheaper.

My experience also .. crashes after a couple of minutes using 3 chip SIMMS.
Switched to a set of 9 chip SIMMS and have been crusing with 16 Mb (total) in
the TT ever since.

George Iken
Houston Atari Computer Entuhusiasts
(HACE home page http://www.wl.net/sledge/hace)

3712. STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: Ron Pothier <falken@tstonramp.com>
Message-ID: <32A0BB27.2ED1@tstonramp.com>
Source record: 132924

```
Atari ST Stuff
--------------------
1040 with 4 megs ram and tos 1.4
(20 disks of miscellaneous software included with the 1040)
sf314 ds/dd floppy
sm134 Mono monitor
sc1224 color monitor (Have one offer on this one of $75 plus shipping of $35)
Fujitsu 525 meg Hard drive in Toadstor case with ICD Link 1, PS, fan etc.
(the drive contains some of my personal software e.g. StraightFax 2.20 included with drive)
Practical Peripherals 14,4bps Faxmodem
Monitor Master

Datalite II compression software
Pipe Dream
Shanghai
Thundercats
BombJack
Live and Let Die
Space Harrier
```

3713. Re: The Speed of Light Registration...?

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <849439650_OASIS_@xs4all.nl>
Source record: 132925

In article <329DB9B9.4882@cyberstrider.org>
Denesh Bhabuta <denesh@cyberstrider.org> said:-

>James Aubrey wrote:
>> Does anyone know how to register The Speed of Light, it is the *best*Through
CyberSTrider in the UK. ;-)
>
>--
>Denesh Bhabuta (Danny) http://www.cyberstrider.org
>
Danny! That certainly is not true! I send you the money in april for the
registration of SOL (amongst others) and untill now I did not hear anything
from you. But I am patient... as I can do nothing else

Johan

--

□
allmidd@xs4all.nl: the address of Johan Middendorp & Marianne Braun
□
"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein
□

3714. Re: OASIS2 & ICE - Comment List # 48

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <849439316_OASIS_@xs4all.nl>
Source record: 132926

In article <79517989_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>Oasis Report - D.M.Brewood - Updated: 26/11/96 # 048 (posted not posted to
>== testers)
>
>
That's all very nice but as a registered user I am stuck with a version that
definity does not work and I like to know when the next Oasis/Ice version is
going to be released...

Johan__

□
allmidd@xs4all.nl: the address of Johan Middendorp & Marianne Braun
ĶĻ
"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein
□

3715. Re: Re^2: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849455186_OASIS_@swampdog.demon.co.uk>
Source record: 132927

In article <950_mike@bbsgate.interware.it>
mike@bbsgate.interware.it (Mike De.Petris) said:-

>In uno strano messaggio del 26 Nov 96 guy@swampdog.demon.co.uk (2:333/608.1)
>scrisse al povero All :
> g> Hmm, tricky! I just realised there's no way to tell what I have run it
> g> on! Mostly, it is restricted to the CLI tools that came with my MWC
>...
>
>I noticed there are big problems after compilation with MAKE and my
>Lattice 5.06, can you suggest any limitmem or other for make.ttp,
>lcc.ttp, clink.ttp, asm.ttp ?

I use Mark Williams C myself. If there's problems after running them
then maybe the cause if something more serious? In any case, it would
do no harm to try it. You can always re-install from the originals if
nothing happens.

> g> Btw, Andreas recommends APPLICAT instead but being a user of MagiC 2 I
> g> don't have that luxury!
>
>What's APPLICAT ? Is it a shareware/freeware around or is it included in what
>MagiC version ?

Yes, it comes with MagiC. I know it's not in version 2 cos I haven't
got it!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3716. Wanna learn the Net

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <849448814_OASIS_@shaw1.demon.co.uk>
Source record: 132928

LTN version 1.2 is almost ready so if you want
it email me at: Stu@shaw1.demon.co.uk

After I know if people want LTN i'll put it on a FTP site.

At the mo you can only have it if you own a ST. I'm trying to get
it done on a Falcon.

If you want to test it email me now and call the email LTN testing.
If you want LTN after testing email me and call the email LTN.

REMEMBER EMAIL TO: Stuart@shaw1.demon.co.uk

--

```
*** ~~~_\\// Live Long And Prosper~~~~~ * * *
* * | Stuart Shaw | * * *
****** ****** | Stu@shaw1.demon.co.uk | * * *
****** ** ****** | Look out for me on IRC for details| * * *
****** * * ****** | or you don't know IRC email me. | * * *
* * * * | IRC=Stu Channels=#atari + #shaw1 | * * *
*** **** |~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~| ** * **
```

3717. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <57okj6$1a7@nadine.teleport.com>
Source record: 132929

>
>Hi folks,
>
>Anybody had the following via email? I've only quoted a fraction of
>it. It reads like a job ad all the way through then asks for 180
>dollars (supposedly refundable) for equipment up front. Could be legit
>posted by a bonehead but the header is suspect although what does it
>for me is the "bonehead" has gone to a lot of trouble to word it very
>carefully - the two don't mix!
>
>What to do with it?
>>
>>This GREAT INVENTION is: an electronic box which gives users
>>FREE LONG DISTANCE TELEPHONE CALLS to any country in the
>>world and between cities within your country.

My take on it: It's either an out-and-out scam and attempt to
defraud, or it's a "blue box" which is illegal everywhere. Either
way, your best bet is to send it with full and complete headers to
abuse@dmon.co.uk (since thath's where you got it) and to
enws.admin.net-abuse.email, asking the world's sysadmins to take
appropriate action. It appears to be coming from a US domain, so most
likely can be prosecuted by the US Attorney in the originating domain.

Whatever you do, DON'T email these spammers! All that does is give
them a verified email address to sell to /other/ spammers. In my
experience, the ones that claim they will "remove" you are lying.
Even if they aren't - WHY should you have to ask them to stop breaking
the law?

Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade @ STarship |
| atari@teleport.com |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

3718. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <57papl$bf8@nadine.teleport.com>
Source record: 132930
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking. At BSC's Web Page you'll View, and
DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Have problems connecting with BSC's web page? Why not DownLoad
FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to
Request catalogs through E-Mail. Really, it's no inconvenience. All I
ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send
them to you by E-Mail Only. I'll get back to you after the weekend.
Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please
Direct any and all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

3719. Re: conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <57ok9h$1a7@nadine.teleport.com>
Source record: 132931

>Hello,
> I am trying to get an Atari ST working for some research. We have found a
>few of the machines with a system boot disk. I want to down load some
>software from the net, using a PC and then put it onto an Atari disk.
> Could anyone please tell me how I can manage this?

Format the disk to 720k on the PC; since the ST probably has either
512k or 1 meg of RAM, it will most likely be faster to use the PC to
unzip the archives also. The file system is the same as MS-DOS, so
file sharing is perfectly easy. Win95 long filenames, however, are
not understood, so be sure to use the DOS 8.3 system for the ST disks.

Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade @ STarship |
| atari@teleport.com |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

3720. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1648_SBagley@cameo.co.uk>
Source record: 132932

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied dwilga@mtholyoke.edu.
Steven moved forward, and whispered something.
d> Organization: Mount Holyoke College

d> Furthermore, until last year, I had always assumed that if a program
d> makes a Malloc() call to ask for a block of X bytes and there is a
d> block (smaller than the largest block) of X bytes available, Malloc()
d> would use that block. As it turns out, it's just not so! Atari's
d> GEMDOS always chops up the largest block of RAM under all TOS versions,
d> even if you're only asking for 4 bytes! It certainly does increase
d> memory fragmentation when multitasking, too.

hmm, TOS does have a lot of bugs doesn't it?

d> Perhaps they fixed this for MagiC, I haven't tested.

I think so, I wrote a program that allocated a block of memory and paused. I then ran GenST to fragment my programs memory. My prog then allocated another block and paused again. I then quit GenST which left a free between my two blocks of memory. MY program then alloced another block which was between Block 1 and Block 2, ie in the memory where GENST had been.

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203
IRC: SteveB
.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

3721. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1646_SBagley@cameo.co.uk>
Source record: 132933

a> Organization: MiM

a> : Have you noticed that *SOMETIMES* killing off MagxDesk from the
program
a> : manager and restarting it can free up some memory???
a>
a> No!
a> It does not free memory, it just does some de-fragmentation.

I find that closing all of the windows can have the same effect.

a> : with long filenames. Personally I use Selectric 1.10, and haven't had
any
a> : problems with it yet. Touch wood.
a>
a> What wood?
a> WOOD.PRG ???

Its an expression, means and I hope it won't go wrong later.

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203
IRC: SteveB
.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

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Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

3722. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1647_SBagley@cameo.co.uk>
Source record: 132934

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied guy@swampdog.demon.co.uk.
Steven moved forward, and whispered something.
g>

>> I don't know how "clever" TOS is, but if a program requests a block,
>> and there is a block of fragmented memory thats big enough, wouldn't
>> that block be used?
g>
g> Yes.

And so does MagiC. I wrote a number of test programs. One Malloced two blocks of memory and printed there adressses and then paused. I then ran Devpac 2 (could have been anything) and then the program alloced another block then paused. I then quit Devpac and alloc another block which used the memory inbetween blocks two and three ie the fragmented memory.

I think the problem may come from the fact that most C compilers have a function that allocates memory in Bigger blocks so as to overcome TOS's 40-folder bug.

However a new program will always be loaded into the largest possible free block, even under TOS.

>> I never had any problems with Freedom 1.15 when I was using MagiC 4,
>> but the MagiC fileselector was crap! When running some applications
>> in single-mode, the fileselector almost always turned up blank. No
>> files was shown, and nothing could be selected.
g>
g> I bet all the memory was grabbed by the singlemode program. I have
g> found that programs requiring singletasking are invariably those
g> that hog all the memory as well.

It does.

g> There are also supposedly "multitasking friendly" ones which
g> initially hog all the memory then hand it back. In many respects these
g> are worse! Fragmentation here is a positive bonus. :-)

Which does that?

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

IRC: SteveB
.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

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Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

3723. Re: Help!!! (still having harddisk problems)..

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: kwinter@ludin.com.au
Message-ID: <849355285.980246@hannan.ludin.com.au>
Source record: 132935

hallvart@sn.no (Hallvard Tangeraas) wrote:

>Well, as the subject says- my harddisk problems haven't been resolved yet.
>They all started when I tried to install the CBHD harddisk driver using the
>"CBHDCONF.APP" configuration program, and it's obviously messed up the
>bootsectors of my harddisks :-(
You should use SED 5.68 to format your drive, and then install CBHD -
somewhere in the documentation to CBDH it says, that CBHDCONF.APP is a
very "basic" program at this stage.

>That is.... I've managed to reformat the drive and use it now, but I don't
>really trust it (especially since the "in use" LED blinks is a peculiar
>fashion like it did when I had CBHD installed, unlike it did before with
>ICD's software).

I do not know why this happens

>There's also another (more serious) problem- perhaps related to all of
>this.
>Fortunately I have another harddisk- an old 5.25" Hewlett Packard SCSI
>drive which I now use as a backup for my Quantum Lightning 540S drive.
>The funny thing is that when I copy the files over from the Quantum to the
>HP drive some partitions show up as bigger on the HP drive!!!!???!!!
>Example (in Megabytes):

>Partition Quantum drive HP drive
>--
>C 6.806 6.806
>D 194.281 262.242
>E MiNT partition (empty for now)
>F 32.362 37.912
>G 89.178 102.318

>So what on earth is going on?

sounds to me like a different sector/cluster size on the two HD's. I
have the same when I copy ~30Mbyte of small files from my 128Mbyte
partition on the Fireball 1280 to my Quantum LPS105 - they reach that
drive as 17Mbyte. The sector/cluster size on the 128 MByte drive is
2048/4096 and on my other drive just 512/1024. Since files accupy at
least a cluster - independent of their size - maybe that is your
trouble.

>oh... my setup:
> Atari 520STe -4Mbytes RAM, TOS 2.06
> ICD Link II (SCSI host adaptor)

Cheers,

Karsten
>Hallvard
>--
> -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
> -Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
> -Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
> -Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3724. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <57o0vu$eb1@library.airnews.net>
Source record: 132992

>will this work on a TT with a Nova graphics card?
>Matt Faehnle
>

It doesn't seem to work on Falcon even when using Backward. I run it
and it gives me two bombs.

-Jared

3725. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <57o2s2$8qb@news.wco.com>
Source record: 132993

>
>
>
>>will this work on a TT with a Nova graphics card?
>>Matt Faehnle
>>
>
>
>It doesn't seem to work on Falcon even when using Backward. I run it
>and it gives me two bombs.
>
>
>-Jared
>.
I haven't been able to get it to run past the intro screen on my Mega
with TOS 1.4

Duane O'D

3726. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <11474496_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 132994

In article <849370824_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) wrote:-

>
>Hi folks,
>
>Anybody had the following via email? I've only quoted a fraction of
>it. It reads like a job ad all the way through then asks for 180
>dollars (supposedly refundable) for equipment up front. Could be legit
>posted by a bonehead but the header is suspect although what does it
>for me is the "bonehead" has gone to a lot of trouble to word it very
>carefully - the two don't mix!
>
>What to do with it?

It's not just you Guy! I had THREE copies of the bloody thing this morning :(

I was wondering also, who we should complain to?

I don't mind (too much) the odd junk email, but THREE copies really pissed me
off!!

I must say though that I didn't even bother reading it (after the first
couple of lines) :)

Can we complain to someone so that whoever posted this is reprimanded?

>>Received: from relay-10.mail.demon.net by swampdog.demon.co.uk with SMTP
>> id AA2719 ; Thu, 28 Nov 96 16:59:12 GMT
>>Received: from relay-10.mail.demon.net by mailstore for guy@swampdog.demon.co.uk
>> id 849196916:10:21574:0; Thu, 28 Nov 96 16:01:56 GMT
>>Received: from ingenue.ingenue.com ([206.142.102.1]) by relay-10.mail.demon.net
>> id aa1021226; 28 Nov 96 16:01 GMT
>>Received: from ingenue.ingenue.com (204.189.162.17) by ingenue.ingenue.com
>> (EMWAC SMTPRS 0.81) with SMTP id <B0000158557@ingenue.ingenue.com>;
>> Thu, 28 Nov 1996 08:34:00 -0700
>>Date: Thu, 28 Nov 1996 08:34:00 -0700
>>Message-ID: <B0000158557@ingenue.ingenue.com>
>>Subject: New Invention! USA Manufacturer - representatives required.
>>X-UIDL: 000000000000000000000000000000000
>>Priority: high
>>Status: MC
>>Apparently-To: guy
>>
>>--
>>

>> NEW GREAT INVENTION

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

3727. Announcement: New Internet utility

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: Matthias Jaap <sa6z220@public.uni-hamburg.de>
Message-ID: <32A01D85.728B@public.uni-hamburg.de>
Source record: 132995

Hi everybody!

I have programmed a new program which
can convert ASCII tables to HTML3 tables with the
many options of HTML.
You can get it on funet.fi or on my homepage:
<a
href="http://www.hh.schule.de/hhs/mjaap/programe.htm">http://www.hh.schule.de/hhs/mjaap/pr
ograme.htm

3728. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <23716_SSweet@mettav.demon.co.uk>
Source record: 132996

Yo! Harry Dude!

Whilst under caution Harry said to Officer Steve :~)

HS>>> If MagiC could somehow make the memory available to new programs when
HS>>> I try to run them I would be happy - but it can't as far as I know.
HS>>> Can it? If so, how?

SS>> YHNM.

HS> That's GARBCOLL.PRG from the RDXFS_R1 archive isn't it?

Yep!.

HS> I used that for a while but it didn't make any difference IME... B^{<

Eh!, wierd.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3729. Mark Baines anywhere?

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <23717_SSweet@mettav.demon.co.uk>
Source record: 132997

```
FROM: SSweet@mettav.demon.co.uk
SUBJ: Mark Baines anywhere?

d> Subject says it all really. Does anyone know how to reach Mark Baines?

Here's his CIX address.

msbaines@cix.compulink.co.uk

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3730. Help!!! (still having harddisk problems)..

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <329fc2ceb5f251@sn.no>
Source record: 132998

Well, as the subject says- my harddisk problems haven't been resolved yet.
They all started when I tried to install the CBHD harddisk driver using the
"CBHDCONF.APP" configuration program, and it's obviously messed up the
bootsectors of my harddisks :-(

I managed to erase *everything* including that messy bootsector using an
Apple Macintosh and low-level formatting it (as well high-level formatting
it and using it with no problems on the Mac), but I just couldn't keep my
hands off my Atari and try it again, and here I am once more with a messy
bootsector.

That is.... I've managed to reformat the drive and use it now, but I don't
really trust it (especially since the "in use" LED blinks is a peculiar
fashion like it did when I had CBHD installed, unlike it did before with
ICD's software).

There's also another (more serious) problem- perhaps related to all of
this.
Fortunately I have another harddisk- an old 5.25" Hewlett Packard SCSI
drive which I now use as a backup for my Quantum Lightning 540S drive.
The funny thing is that when I copy the files over from the Quantum to the
HP drive some partitions show up as bigger on the HP drive!!!!???!!!
Example (in Megabytes):

```
Partition Quantum drive HP drive
----------------------------------------
C 6.806 6.806
D 194.281 262.242
E MiNT partition (empty for now)
F 32.362 37.912
G 89.178 102.318
```

So what on earth is going on?
Unfortunately I don't have any access to the Apple Mac now, or else I would
reformat both drives in turn on it and start from scratch again, but it
seems that I have to rely on Atari ST software- anything that allows me to
take low-level formats and/or erase the bootsector of the harddisk?
I just want to erase all the messy stuff that apparently is causing all
this trouble once and for all. Can anyone help?

oh... my setup:
Atari 520STe -4Mbytes RAM, TOS 2.06
ICD Link II (SCSI host adaptor)

Hallvard
--

-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3731. Atari ST FTP site list

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <329fc2cab5ceb0@sn.no>
Source record: 132999
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
This months list is here! No changes this time though....
Enjoy!

Hallvard

---------------------------- File start ------------------------------
Distribution date: 30-November-1996
Frequency : Monthly (end of each month)
Distributed to : comp.sys.atari.st & comp.sys.atari.st.tech
File location : <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
WWW location : <http://home.sn.no/~hallvart/pages/atari.html>
WWW version with
direct site-links: <http://home.sn.no/~hallvart/pages/atari_ftp.html>
Author/maintainer: Hallvard Tangeraas, Oslo, Norway (hallvart@sn.no)

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (C) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (C)1994-96 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/

* = specialized or small sites (Linux/BSD/GNU/MiNT/StonX...)
# = beginner/essential (GEM/TOS) software/info etc or other small sites

FTP site Directory IP address
-------------------------------------------------------------------------
Czech republic
--------------
ftp.dcs.muni.cz /pub/archives/atari/ (147.251.48.3)

Finland
-------
ftp.funet.fi /pub/atari/ (128.214.248.6)

France
------
ftp.cnam.fr /pub/Atari/ (163.173.128.15)
```

Germany
----
ftp.leo.org /pub/comp/platforms/atari/ (131.159.0.252)
(131.159.0.198)
ftp.regent.e-technik.tu-muenchen.de
/pub/comp/platforms/atari/ (129.187.231.131)
ftp.uni-trier.de /pub/atari/ (136.199.8.81)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/
* /pub/Linux/LOCAL/680x0/ (131.188.3.2)
(131.188.71.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
----
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
------
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
----
ftp.isbiel.ch /atari/ (147.87.2.27)
ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
----
micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
ftp.demon.co.uk /pub/atari/ (158.152.1.44)

United States
----
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/ (206.86.8.12)
ftp.teleport.com # /pub/users/atari/ (192.108.254.15)

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors for 'atari.archive.umich.edu'

United States
----
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
------
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

+++ ftp.switch.ch is restricted to educational/research institutions only!

Mirror for 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)

(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de * /pub/atari/mint/umich.mirror/ (134.96.80.220)
(mirror for atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de * /pub/linux-m68k/mirror.erlangen/ (134.96.80.220)
(mirror for ftp.uni-erlangen.de- 'linux' section) (134.96.82.13)

tsx-11.mit.edu * /pub/linux/680x0/ (18.86.0.44)
(mirror for ftp.uni-erlangen.de- 'linux' section)

ftp.gui.uva.es /pub/atari/ (157.88.36.190)
(mirror for ftp.cnam.fr)

- -
* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
# = beginner/essential software/various info files (small site).
- -

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

___

is likely to be more or less the same.

The examples below are taken from a Unix environment using the usual
'ftp' program. The more user friendly 'ncftp' is recommended though,
as it's easier and more efficient to use.

[1] Starting FTP/logging into FTP site
======================================

What to type What it does
----
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
----
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
----

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
----
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]
Connected to caramba.cs.tu-berlin.de.
----

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
----
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.

___

```
cd /directory/ (i.e: cd/pub/atari/) [MOVE TO DESIRED DIRECTORY]
bin [SET TRANSFER MODE TO BINARY]
ls -l (or: dir) [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]

** Some FTP sites don't accept 'ls -l' for some reason. In those rare cases
use 'ls' instead (or use 'dir').

Example:
---------------------------------------
ftp> cd Music/ [MOVE TO DESIRED DIRECTORY]
ftp> bin [SET TRANSFER MODE TO BINARY]
200 Type set to I.
ftp> ls -l [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]
150 Opening BINARY mode data connection for /bin/ls.
total 4624
-rw-rw-r-- 1 ftpadm atarimod 3409 Feb 19 12:48 00INDEX
-rw-rw-r-- 1 ftpadm atarimod 37419 Mar 18 1993 50play12.lzh
-rw-rw-r-- 1 hesche atarimod 105936 Jul 24 1995 525_v211.lzh
-rw-rw-r-- 1 ftpadm atarimod 168363 Mar 10 1993 accomp25.lzh
---------------------------------------

* If you want to go back one directory:

cd .. [GO BACK ONE DIRECTORY]
cd /. [GO DIRECTLY BACK TO ROOT DIRECTORY]

\_\_\_
```

```
150 Opening BINARY mode data connection for snip.zip (17852 bytes).
##########################################
226 Transfer complete.
ftp>
---------------------------------------
```

* You can also use 'wildcards' to ease the whole procedure of typing file-
names correctly:

```
Example:
---------------------------------------
ftp> mget ma* [GET ALL FILES STARTING WITH 'ma' IN CURRENT DIRECTORY]
mget maccell33.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maccel33.zip (9012 bytes).
####################
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
##########################################################################################
##############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
########################################
226 Transfer complete.
ftp>
---------------------------------------
```

* you can also use a 'wildcard' to get hold of single files or a specified
selection. Just be sure the wildcard is unique.

i.e. if you want to download 'stzip26.lha' and there are no other files which
start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single
command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this
file or not, you can use the command 'prompt'. FTP will then proceed to get all
the files that match your wildcard without asking if you want them.

```
Example:
---------------------------------------
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>
---------------------------------------
```

_____

[4] Ending your FTP session
----
close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]

Example:
----
ftp> close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
221 Goodbye.
ftp> [FTP IS READY FOR A NEW CONNECTION- 'OPEN...']
----

quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]

Example:
----
ftp> quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]
oslonett.no% [BACK IN UNIX]
----

* When doing a 'close' and re-entering a new FTP site you won't have to set
up features like 'bin', 'prompt' and 'hash' again.
You will however have to set it up again if you choose to 'quit', then
restart FTP.

>>>

A SHORT SUMMARY OF FTP COMMANDS/PROCEDURE
===
ftp
open {FTP site address} [OPEN FTP SITE]
Username: anonymous
Password: {your email address}

cd {directory/directory etc.} [GO TO DIRECTORY]
bin [SET TO BINARY TRANSFER MODE]
hash [DISPLAY '#####' CHARACTERS FOR VISUAL CONFIRMATION OF DOWNLOAD]
ls -l (or dir) [FILE/DIRECTORY LISTING WITH LENGTHS]
get {filename} [GET A SINGLE FILE]
mget {filename filename filename filename} [GET SEVERAL FILES]
quit [EXIT FTP SITE/EXIT FTP MODE]

Other useful commands to know
=============================
stat (or status) [DISPLAYS USEFUL INFORMATION ABOUT SETUP]
prompt [TURNS ON/OFF 'GET THIS FILE (y/n)?']
get {filename} - (i.e: get 00index -) [DISPLAYS TEXT FILE ONLINE]
!host {FTP site} (i.e: !host ftp.sn.no) [SHOWS IP ADDRESS OF SITE]
help [DISPLAYS A LIST OVER FTP COMMANDS]
help {command} (i.e: help bin) [EXPLAINS COMMAND]

FTP commands

! escape to the shell
$ execute macro

```
account send account command to remote server
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
rstatus show status of remote machine
rhelp get help from remote server
```

```
rename rename file
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
(or: status) which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).

_/_/_/
```

```
mdir [SHOW DISK DIRECTORY/FREE SPACE]
fdformat -l -d [FORMAT 720K DISK- MSDOS]
fdformat -d [FORMAT 1.44MB DISK- MSDOS]
mcopy a:{filename on disk} {copy filename} [COPY FILE FROM DISK TO UNIX]
(i.e: mcopy a:ftplist.txt ftplist.txt)
mcopy a:"*" . [COPY ALL FILES FROM DISK TO UNIX]
mdel a:{filename} [DELETE A FILE ON DISK]
(i.e: mdel a:ftplist.txt)
eject [EJECT DISKS FROM DRIVES WITH NO 'MANUAL EJECT BUTTON']

---------------------------- End of file ------------------------------
```

Re-distribution allowed as long as nothing is altered or omitted.

Copyright (C) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

```
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
```

3732. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <57okqs$e2b@library.airnews.net>
Source record: 133000

>>It doesn't seem to work on Falcon even when using Backward. I run it
>>and it gives me two bombs.
>>
>I haven't been able to get it to run past the intro screen on my Mega
>with TOS 1.4
>
Well, at least I'm not the only one. It seems it has a few bugs that
still need to be ironed out.

-Jared

3733. Re: FS: Atari hardware and software

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: fjr@traveller.com
Message-ID: <57og13$foo@tsunami.traveller.com>
Source record: 133001

In article <57ds92$ok4@news-e2d.gnn.com>, JPasquini@gnn.com says...
>
>I have a good assortment of Atari ST hardware and software that I would
like
>to get rid of. The bunch includes 2 1040's, one 520, several related
>hardware items, a couple of SM124 monitors, and LOTS of software (no
games,
>just applications and utilites). I also have an extra mouse for sale.
If
>interested in anything, or you are looking for something, please let me
know
>and I'll get back to you. Thanks!
>
Hello JP,
I need a mouse for my Atari 1040st. If your mouse will fit that machine
give me a price. You can e-mail me at fjr96@traveller.com. Thanks
Frank J Roberta

3734. Re: Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: stevebj@wr.com.au
Message-ID: <849338750.647537@nachos.wr.com.au>
Source record: 133002

>
>I have not been able to get the online emailing in CAB to work. I get
>to the point where I send my message and when I click to send it, I
>get a message that the transaction has failed. Has anyone else gotten
>it to work. I am thinking it just might be my server. I am sure all
>my settings in the STiK configuration file are correct.

Are you sure, that you have got the correct cab.ovl 1.20h? I've had the
same problem like you before getting this new ovl-version!

Andi

Have you set the email options correctly in the SERVER/PROXY settings
in CAB?
steve

3735. Re: Can't even get STIK to dial!

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: stevebj@wr.com.au
Message-ID: <849339724.517003@nachos.wr.com.au>
Source record: 133003

(Posted and mailed)

In article <56dfau$nce@osustat.mps.ohio-state.edu>,
dhbutler@stat.ohio-state.edu (David H Butler) wrote:
>
> No, I don't have HSmodem installed because the instructions are
>utterly incomprehensible.

That's true, but all you need do are copy (in this order) DRVIN.PRG and
SCC.PRG into your AUTO folder.

>...after installing the newest version, CAB tells me "read error on file /"
>no path, no filename, nothing! This is so frustrating!!!)

Find your WWWCACHE folder and look at the contents; there should be a
zero-length file named something like CABCACHE.xxx - if it's missing, start
CAB while you are off-line, pull down the config menu, make sure your cache
path is set properly, save the prefs, and then clear the cache. Exit and
restart.

>Following up my own message, I actually managed to get STiK to dial
>after hours of troubleshooting. Seems the modem was not responding
>to the init string under the normal entry in the STiK setup.

Sounds like an older version of STiK.

HSmodem will fix the port speed problem, BTW.

>I connect, it makes zero difference if I have the correct
>user name and password entered. I can enter complete garbage and it still
>thinks I am making a good connection. The script seems to be correct, it is
>the same one that works on my Newton (which also gave me fewer problems,
>believe it or not!). 3) Nothing works, not CAB, not AntMail, not nuttin'.

Is your account plain, uncompressed SLIP? PPP won't work, and neither will
CSLIP; the VJ flag must be set OFF by your ISP.

(Re: gateway address)
>How can STiK possibly work at all without this setting???

I've set STiK up for at least 4 local ISPs and never needed a gateway
address - thought it was only needed for email, actually, and have never
bothered with it except when using a direct NOS connection.

>Any help would be useful.
>
>a) how do I get more than 19,200? I downloaded hsmodem, but the
>instructions are unusable. (running it seems to do nothing)

See install instructions above; be sure you set your port to MODEM2 or
SERIAL2 rather than AUX or MODEM1 since that is limited by the BIOS to
19200.

>b) has anyone gotten STiK to work with TIAC? if not, why? if so, how?
>
>c) Has anyone gotten Netcom and STiK to work together? how?

I don't beleive Netcom offers SLIP.

>d) Anyone got a handy login script for a decent nation-wide ISP you could
>post???

You can have decent, or you can have nation-wide. I am blissfully unaware
of an ISP who is both.

>e) Why am I up so late?

Too much coffee?

>Thanks in advance. Oh, I'm on a 14mb Falcon (clabs) with
>a 33.6 modem and all non-essential auto programs off (fspatch seems
>necessary, STiK also won't dial my modem without this installed).
>
>This is really bugging me, do you get that impression???

Had no idea. ;^)

Don't know what the problem you guys are having is,,,stik works
perfectly here in Australia. If you email me I will send you a dial
script that works perfectly.

stevebj@wr.com.au

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com

3736. Re: Help!!! (still having harddisk problems

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <57onqh$3an@news.telebyte.net>
Source record: 133004

Hallvard says:

>Well, as the subject says- my harddisk problems haven't been resolved yet.
>They all started when I tried to install the CBHD harddisk driver using the
>"CBHDCONF.APP" configuration program, and it's obviously messed up the
>bootsectors of my harddisks :-(

>So what on earth is going on?

>oh... my setup:
> Atari 520STe -4Mbytes RAM, TOS 2.06
> ICD Link II (SCSI host adaptor)

Hello Hallvard,

You might try Supra's formatter. I have v4.03 which was supported until 1990.
Supra may be "Old Stuff", but it still works very well on some of my older
HD's that CBHD can't handle. It's a bit slower than some, but can format over
just about any other formatter with no problems :) It may just work for you
too !!!

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
"Space and Time are a continuum, not a certainty"
So, Peter Gabriel or Werner Heisenberg 1927

3737. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <849442478_OASIS_@land.demon.co.uk>
Source record: 133005

In article <849370824_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>
>Hi folks,
>
>Anybody had the following via email? I've only quoted a fraction of
>it. It reads like a job ad all the way through then asks for 180
>dollars (supposedly refundable) for equipment up front. Could be legit
>posted by a bonehead but the header is suspect although what does it
>for me is the "bonehead" has gone to a lot of trouble to word it very
>carefully - the two don't mix!
>
>What to do with it?

Hi Guy,

I got this mail too and read it through... just to get to the `send me this much bit'. The wording is designed to appeal to less intelligent types, but is itself poorly written. Constant repetition etc. Forget it or report it to the FED's in the US. It stinks! Something for nothing but pay me first... Hah!

Just my opinion,

Ali.
ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

3738. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <57pf22$7fg@ssbunews.ih.lucent.com>
Source record: 133006

Spam deleted -
to complain, start by posting to root@, postmaster@ and sysadmin@ the location the original mail was sent from. Include a copy of the spam for them to use in chasing the perpetrator. Most responsive sites will do something about it. The person could be posting from his own machine on the network, in which case you want to post to his supplier and they will take care of the matter. The supplier is usually one link up from the originator in the chain of "received from's". Wayne

PS- What they are selling might be nothing more than a microphone and software for your pc box that allows you to use "net-phone" or it could be a blue, black, etc box - which in many countries are illegal (these are boxes that generate the tones used by the phone system and being caught with one of these is usually a hefty crime. From the ad you can't really tell what they are offering.

3739. Re: mg-ftp

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <57pnrj$pch@news.wco.com>
Source record: 133007

>
>>:
>>: I've been unable to get MGFTP103 to work. It keeps saying that it
>>: is unable to find the resource file. MGFTP102 works, but often gives
>>: 2 bombs, and then the only solution is to replace all files in the
>>: folder. It also has difficulty in downloading the files you have
>>: selected from the menu.
>>:
>>
>>Ditto...
>> I get the same problem when trying to run mg-ftp103 with Geneva.
>>Even after adding the path to the enviromental path varable.
>> I didn't have any problems with it on plain TOS however...
>>I went back 102...It seems to work okay...no bombs, but it occasionaly
>>decides to stop downloading in the middle of a transfer...
>> Over all...201 is pretty stable on my system.
>>
>>:
>>: It seems much easier to use the FTP command line available from my
>>: provider.
>>:
>>:
>>: Duane O'D
>>.
>Ditto, ditto,
>
>
>Same problem here to. I was told it is my set up?????
>
>
>George
>
>
>.
Looking at the Mgftp103 program in an editor, it appears that it is
expecting to find it's files in a folder names D:\SPRACHEN....

Mgftp102 will attach to a FTP site, scan directories, but if you
try and select a file to transfer, it ignores the selection and
transfers the first file in the directory.

Duane O'D

3740. Free MIDI software

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: Rolf Nilsson / RONI MUSIC <roni@mbox317.swipnet.se>
Message-ID: <32A083C5.6D08@mbox317.swipnet.se>
Source record: 133008

Hello,

Roni Music Home Page offers free down load of the Sweet Sixteen MIDI
Sequencer for Windows and Atari computers.

Sweet Sixteen is a comprehensive and powerful MIDI sequencer for
PC/Windows and
Atari ST/STE range of computers.
Sweet Sixteen offers Piano Roll, List and Transform edit pages as well
as a
dedicated Mixer page you can use for your favourite synthesizer.

Two versions are available:
1. A demo version which is a complete version of Sweet Sixteen with all
file saving disabled.
2. A "lite" version which lets the user save files but certain other
functions are disabled.

Check it out at: http://home1.swipnet.se/~w-11396

--

Rolf Nilsson / Roni Music <roni@mbox317.swipnet.se>
Nybogatan 21, S-212 32 Malmoe, Sweden
Phone: +46-40+494411
URL http://home1.swipnet.se/~w-11396

3741. Re: Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: Toon Moene <toon@moene.indiv.nluug.nl>
Message-ID: <57q1qo$p8i@news.utrecht.NL.net>
Source record: 133009
Cross-posted to: comp.sys.cbm,comp.sys.att,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.dec,comp.sys.handhelds,comp.sys.hp48,comp.sys.intel,comp.sys.ibm.as400.misc,comp.sys.ibm.ps2.hardware,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.misc,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.marketplace

```
>Levien van Zon wrote:
>>
>> >THIS IS THE FAIREST AND MOST HONEST WAY I HAVE EVER SEEN TO SHARE THE
>> >WEALTH OF THE WORLD
>> Levien van Zon (lvzon@bio.vu.nl)
^^

And then those stupid French think that coffee shops are the worst problem in
my country :-( :-(

--
Toon Moene (toon@moene.indiv.nluug.nl)
Saturnushof 14, 3738 XG Maartensdijk, The Netherlands
Phone: +31 346 214290; Fax: +31 346 214286
URL: http://www.knmi.nl/hirlam
```

3742. FS: Falcon 030, ST Capable Multisync Monitor, and Books!

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: kendall@rmii.com
Message-ID: <57q5s6$4dv@natasha.rmii.com>
Source record: 133010

For Sale:

Falcon030 4/80 and software! - $500
14" Princeton Ultra 1400 Multisync monitor (w/ST cable) - $200
ST programming books, see below and make me an offer I can't refuse.

Or buy both computer AND monitor for $600!

All prices include S/H (except the books unless sold with something
else...)

Falcon 030 details:

Hardware Includes:
16MZ 68030 (sorry, not 32MHz)
4MB RAM (standard)
80 MB internal HD (standard)
Screenblaster hardware/software
Atari RGB color monitor adapter
VGA montor adapter
Unused RAM Gizmo with docs, original box, original styrofoam peanuts!
All original docs/software - some original disks, but not quite all.
Unopened case
Lightly used

Software, docs and original disks:
Productivity
Straight Fax 2.0.
Registered Connect, best terminal program ever made.
Registered Superboot 8.0 (nothing extra, but hey!)
Old Photo Show program for Kodak Photo-CD's
Diamond Edge hard disk repair software
Atari Works (came with computer)

Games (ST games, most work on Falcon)
Falcon flight simulator, with mission disks counterstrike & firefight
Battletech
Powermonger
Oids
Microprose Civilization (runs with compatability programs on Falcon)

This machine was used for about a year, thn I had to get another machine
for work related stuff (one guess what kind). Sadly, I no longer use it,
and could use the money. Hopefully it will go to a good home, and someone
else can squeeze a few more years of valuable service out of it.

Monitor details:

Princeton Ultra 1400 Multisync montior - first used on my STE for high
and low resolutions, this montitor is about 2-4 years old, again with
light use (no use at all in the last year). It worked very well for my
STE, and went up to something like 800x600 on my Falcon. I'll even throw
in the Monitor Master box that allows you to hook up an ST to the monitor,
and switch between high & low res (not on the fly!)

Books:
The Atari Compedium, still has registration card.
Atari ST Applications Programming (Bantam)

Abacus:
GEM Programmers Reference
Atari ST Internals
Atari ST Machine Language
Compute:
ST Applications guide - programming in C
Tech. Ref Guide, vol. 1 - VDI
Tech. Ref Guide, vol. 2 - AES
Learning C programming graphics on the Amiga and Atari ST
Compute's second book of Atari ST.

I'd rather like to sell the books as a set, but if there's one you're
just dying for (the compendium), feel free to ask!

In general, I'd like to sell all of the computer stuff togenter, but if you
are interested in any one piece just ask me and I'll consider it.

Happy New Year to everybody!

---> Kendall Gelner (kendall@rmii.com) (Phone: (303) 980-9731)

3743. conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <a2b_9611301528@flight.org>
Source record: 133011

"B> I am trying to get an Atari ST working for some research. We
"B> have found a few of the machines with a system boot disk. I
"B> want to down load some software from the net, using a PC and
"B> then put it onto an Atari disk. Could anyone please tell me
"B> how I can manage this?

These sound like the oldest 520s with TOS on a disk??? The disk drives & formats are compatible, but they use 360k single sided single density format. You'll have to coax your PC into formatting a disk at this density. If you format a disk with an Atari this old, it will not write a few bits into the header the way the PC expects it, so the PC will not think the disk is formated. There are ST utilities to correct this, but you'll have to format a low-density disk on your PC to start with, to get the utilities...

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

3744. FS: 1040ST, SC1224, SCSI $150

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: "Matt C. Brinkhoff" <mbrinkho@inetnebr.com>
Message-ID: <01bbdf05$63527740$0200a8c0@thecount>
Source record: 133012

For Sale:

- 1040STf (1 Meg)
- SC1224 Color monitor
- Supra SCSI IF
- Seagate ST125N HDD (20m, I think - may or may not work)

The drive and controller may be put in an external case or used with a standard PC type power supply. Everything worked when it was put in the box (a few years ago!)

$150 + Shipping

--
Matt C. Brinkhoff, KB0RXC
mbrinkho@inetnebr.com
Lincoln, NE EN10

3745. Bible Concordance

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <57q9nt$g7e@enterprise.america.com>
Source record: 133013

I used to have the KJV text for the Spiritware Concordance program but
have accidently deleted it. Does anyone know where it can be downloaded?

--
~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|____|
| Ducky (america.com) |
~~~~~~

3746. Re: Bible Concordance

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961130175135.4341B-100000@ns1.ptd.net>
Source record: 133014

On 30 Nov 1996, Ducky wrote:

> I used to have the KJV text for the Spiritware Concordance program but
> have accidently deleted it. Does anyone know where it can be downloaded?

If you haven't written any more files on that disk, then you can use an
undelete program to try to retrieve it.

Else contact that church who makes the program. Should work I think :)

> ~~~~~~
> | "The Cash Cow chews cud bigger than you!"...S.Taylor |
> |____|
> | Ducky (america.com) |
> ~~~~~~

Eric Noss
a.k.a
Mr. Maddog

3747. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-11-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961130175537.4341C-100000@ns1.ptd.net>
Source record: 133015

On 30 Nov 1996, Jared Addington wrote:

> >>It doesn't seem to work on Falcon even when using Backward. I run it
> >>and it gives me two bombs.
> >>
> >I haven't been able to get it to run past the intro screen on my Mega
> >with TOS 1.4
> >
> Well, at least I'm not the only one. It seems it has a few bugs that
> still need to be ironed out.

The only one I've found is it can only run on the root and not from a folder. Will experiment with Psgyham and Divert to get around this though.

Other than that, works fine for me...soon as I register I'm ditching all my other Tetris games as this has them all :)

Eric Noss
a.k.a
Mr. Maddog

3748. German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <579_RCain@nest.demon.co.uk>
Source record: 132866

Hi hallvart@sn.no, on 01 Dec 96 you wrote:

h> A software-author would reach a much bigger crowd with at least
h> having their software in English (as more people understand English
h> than say German in the world).

But the German ST community is very large in itself and also contains most of the best programmers (no flames, please). The have no real NEED to expand their market. I'm sure English is just as difficult for some Germans as German is to you, Hallvart.

h> I've come across several great packages on the net (they definitely
h> looked impressive), but as the menues/docs have been in German, French
h> or whatever they've been too hard to understand, thus giving up the
h> package completely.
h> Anyway, does anyone else here have views on this subject?

Hmm ... the easiest way is for you to learn enough German/French to understand what is going on and buy a dictionary!

Otherwise we need some kind bi-lingual souls to do the translations for us (with the programmer's permission). I don't think it right that the programmer should have to do the translations - he is FAR better occupied doing what he knows best!

In the UK Joe Connor provides such a service and translates,releases and supports worthwhile shareware. Of course, there is only so much one guy can do so we can't expect him to respond rapidly to each and every non-english release.

There is also an organisation (known as ASSI, I think, and based in Sweden) which does something similar.

There are enough of us about who understand sufficient of a foreign language and sufficient about programming and software jargon to be able to do this job. The problem is co-ordinating the effort and releasing the results. I once struggled through some docs. on a TeX implementation (German, naturlich!) and managed to squeeze them onto the release floppies of a PD agency. It's not always as easy as this, though.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999
~~~~~~

~~~~~~
~~~~~~

3749. Re: Happy Birthday TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961201210500.QAA24735@ladder01.news.aol.com>
Source record: 132867

Im Artikel <57iode$ch1@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) schreibt:

>According the the TT030 owner's manual, TOS is The Operating System.

Afaik it is "The Operating Systems" Atari-internally and "Tramiel
Operating
System" for comparance with other systems.

3750. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961201210500.QAA24734@ladder01.news.aol.com>
Source record: 132868

I think the best thing about the Hades is its memory handling.
I read it has some kind of ST-Fast-RAM, which is able to run ST-programs
on higher positions than its 14 MB border.
Afaik, Bill Gates does still have this problem with his 1 MB border for
DOS programs!

3751. PC/ST format compatibility ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: mfortais@MNSi.net
Message-ID: <12-01-1996.474@MNSi.net>
Source record: 132869

Hey folks! How's things?

Well, here's the dilemma. I have a friend that has a 1040ST and I would like to download some programs for it off the 'net. Is there a simple utility that would allow me to download to a PC, format a disk that would work in the Atari and xfer the files over to it so he could run the prog's?

Any help would be greatly appreciated.

Please reply to mfortais@mnsi.net, as I don't frequent these newsgroups.
(I used to own an Atari back in 93, but had to sell it for rent money..... school was gettin' kinda rough!)

3752. Mega STE: SM124 Monitor: MC68882: ICD Link2...

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AEC7A47296683644E@polyprss.demon.co.uk>
Source record: 132870
Cross-posted to: comp.sys.atari.st,alt.atari

Atari Mega STE - 4Mb RAM; TOS 2.06; 16MHz; 120Mb internal Quantum HDD; separate keyboard; etc, etc.

Optional: ICD Link2 - MC68882 co-pro plus chip set - Quad Speed CD-ROM Drive - 40Mb External SyQuest 555 Drive with 2 40Mb cartridges

For further details, browse

http://www.polyprss.demon.co.uk/atari.html

or email atari@polyprss.demon.co.uk for list

3753. Re: STiK (& Forms)

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32A1F7C7.768@facstaff.wisc.edu>
Source record: 132871

Harry et.al.,

(Preface: I'm generally really pleased with STiK, CAB, Antmail and NEWSie, so the below is an expression of perplexity not a rant!)

I've also had a great deal of trouble with CAB/StiK and Forms. While most of the general search engines seem to work fine (Webcrawler, AltaVista, Yahoo, e.g.), more complicated forms seem to generate a variety of problems (though not the 2 bombs you describe). These range from only transmitting some filled-in fields on a multi-part form (www.switchboard.com never seems to get the first-name field and yields all persons of the entered surname) to having some fields of a multi-part form not even appear for the user to fill in (the Tripquest page at www.mapquest.com)
to forms that appear to have been filled out and sent in normally but which result in a reposting of the original page rather than any result. And then there are forms that use SSL-mode for secure transmissions (pctravel.com, for example), which is probably another kettle of fish.

All I can figure out on my own is that it appears that forms that use the HTML "GET" command to submit the form seem to work OK, while the problems occur with forms that use the "POST" command, which unfortunately for us is the currently recommended command for HTML writers. I've heard that this may be a problem with CAB.OVL, but who knows?

Also, some CGI scripts used with Forms are interpreted by CAB/STiK as binary files which it asks me to save to disk...not too helpful.

Have others had better success with forms? There are more and more of them out there!! I'm interested in hearing others' findings with the same sites or others.

By the way, my system is: 512STM, 2.5megs RAM, ADSCSI host adapter, Syquest EZ135, Supra 9600 baud modem (I now have DRVIN.PRG & MFP.PRG from HSMODEM7 installed in the auto folder, but have no idea whether they do anything or not...all the internet programs work the same as previously, no better/no worse), TOS 1.04, CAB1.5, STiK1.12, CAB.OVL 1.18 (are most people having better luck with CAB.OVL 1.20h now??)

Harry Sideras wrote:
>

> Also, I'm getting two-bomb crashes every time I try to submit forms. Any
> idea why? What might I have forgotten to set up (I haven't checked mysetup
> for a long while now...)

>
> # Regards, Harry Sideras - UK Association of Atari User Groups #
> # sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
> * hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *
>

3754. 500 Calamus Fonts...

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AEC7A47396683647F@polyprss.demon.co.uk>
Source record: 132872
Cross-posted to: comp.sys.atari.st,alt.comp.shareware

500 Shareware Calamus Fonts from only 15ukp (including UK postage - outside UK please enquire)

Point your browser to

http://www.polyprss.demon.co.uk/fonts.html

or email

atari@polyprss.demon.co.uk for list

3755. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961201210500.QAA24733@ladder01.news.aol.com>
Source record: 132873

Im Artikel <1996Nov18.002827.1@cobra.uni.edu>, sinclap2954@cobra.uni.edu
(PETER SINCLAIR-DAY) schreibt:

>Ha ha ha ha ha.. PPC hardware is much cheaper than a $2600 060 Hades..
The
>Powermac users I know hardly have any 68k apps in their system..
Strickly
>native apps baby..And that will blow away the expensive 060 gig..
>
>

It is totally clear that a bigger company like Apple can sell their
computers for lower prices than Medusa Systems could do it.
Question is, wether we want a few BIG companies telling us what
to use, or many smaller and bigger companies asking us to buy their
stuff...

3756. TOS 4.92 (again)

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <849563308_OASIS_@wile.demon.co.uk>
Source record: 132874

HI all,

There was a thread around here recently regarding running TOS 4.92 from drive C.
I've recently upgraded my Falc to 14 megs RAM and would like to know if anyone
managed to get TOS 4.92 to run from hard drive succesfully.

I tried it, but the best I got was getting the TOS and auto programs to boot
OK from the hard drive, but none of my accessories got loaded.

Anyone had better luck ?
Any help, as ever, much appreciated.

Thanks,
See Ya,
Paz.

--

```
____ ||| . _ .
/# /_\_ ||| |\_|/__/|
| |/o\o\ / | \ Happy Happy, / / \/ \ \
| \\_/_/ Falcon030 Joy Joy ! /__|O||O|__ \
/ |_ | Motorola Inside |/_ \_/\_/ _\ |
| ||\_ ~| | | (____) | ||
| ||| \/ "Waking up with an 8.2 and it seemed like the \/\___/\__/ //
| |||_ easiest thing to do, when someone said 'Here's one (_/ ||
\// | for you...' " - Ginger, The WiLDHEARTS. | ||
|| | | ||\
||_ \ _/_/_/ _/_/_/ _/_/_/_/_/ On IRC: \ //_/
\_| o| _/ _/ _/ _/ _/ #atari \______//
/\___/ _/_/_/ _/_/_/_/ _/ #WiLDHEARTS __ || __||
/ ||||__ _/ _/ _/ _/ Love/Hate to: (____(____)
(___)_) _/ _/ _/ _/_/_/_/_/ Paz@wile.demon.co.uk
```

3757. Christmas Clipart (IMG or PCX): TT Fonts: PostScript Type 1 Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AEC7A4739668364B3@polyprss.demon.co.uk>
Source record: 132875

for details of various packages available, please browse

http://www.polyprss.demon.co.uk/

and follow the links to the fonts and clipart pages, from the *Atari* link
under *odds&sods*

Happy browsing.

PS: If you don't have time to browse, please email *@polyprss.demon.co.uk
replacing * with either clipart or fonts.

3758. Re: CBHD(conf) problems- solution/cause found (?!!?)

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <1054_mike@bbsgate.interware.it>
Source record: 132876

In uno strano messaggio del 01 Dec 96 hallvart@sn.no (2:333/608.1) scrisse
al povero All :
h> -copy "cbhd.prg" over to the boot-partition (usually C)
h> -rename "cbhd.prg" to "shdriver.sys"
h> -reboot, and the bootsector boots the drive with "cbhd", thinking it's
h> shdriver.sys"!

Maybe it works also if named cbhd.sys, I did it this way when upgrading from
SCSItools/Hushy and is still working fine

h> There's also a program called "scsidrv.prg" that comes with the CBHD
h> 4.57 package. I don't know what it does, but I've run it every time prior
h> to starting the configuration program- seems like it initializes the SCSI
h> or something... does anyone know what it's for exactly?

Seems to be a limited version of the SCSI driver, supporting SCSI commands,
no ACSI or other I think.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3759. 1,44 hd problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: gijsijz@worldaccess.nl
Message-ID: <57t241$h01@neptune.worldonline.nl>
Source record: 132877

Hello,
Is there any one who can help me with the following problems.
I'm using an Atari Megaste4 tos 2.06 with a HD1,44 floppydrive
It worked nice for 3 years now I'm getting trouble with this drive
It can read and write HD floppy's but I can't format them anymore
not from the desktop and not with FCOPYpro with verifying on???

Is there a programm to convert Sample.AVR to Sample.WAV ???

Thanks Gijs van IJzendoorn

and greetings from Holland
gijzje@dds.nl
gijsijz@worldaccess.nl
Megaste4 TOS 2.06 Quantum LPS105 Tornado28K8

3760. sound files processing

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961201Z233456.050dave@mbha.demon.co.uk>
Source record: 132878

Greetings all,

Can anyone out there tell me what is the best sound file
processor/maipulator/converter for the TT?

Thanks in advance for any suggestions...

--
dave

3761. Re: Medusa

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5bA0yeF.greg_evans@delphi.com>
Source record: 132879

Hi Ben,

By the look of the specs it seems the DirectT and Hades computers are
funtionally identical. The Medusa is an older design which only uses
the 040 but has a standrad ST I/O board which the Hades and DirecT
lack at this time.

Greg

3762. Re: Plextor CD-ROM Audio rec.?

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A244AA.7356@ridgecrest.ca.us>
Source record: 132880

Rene Ceron Palomino wrote:
>
> High!
> High does anybody know if this CD-ROM doesen't works only on ATARI with AUDIO
> Recording over the SCSI device? or is it a Problem of a the CD-ROM?
> Ciao
> Rene

Hi,
I have a Plextor Quad Plex SCSI and it records from
CD to harddisk well with ExtenDos Pro.

Mike

3763. Re: ST stuff FS, best offer.

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <323_9612012110@genesplicer.org>
Source record: 132881

Re: _ST stuff FS, best offer._, "Prof.Falken" wrote to All on 30 Nov 96:

PF> Please read the attached listing for sale items. NO reasonable offer
PF> refused.
PF>
PF> begin 600 Atari-ST
PF> M#0H-"B @(" @(" @(" @071A<FD@4U0@4W1U9F8-"@DM+2TM+2TM+2TM+2TM
PF> M+2TM+2TM+0T*"3$P-# @=VET:" T(&UE9W,@<F%M(&%N9"!T;W,@,2XT#0H)
PF> M*#(P(&1I<VMS(&]F(&UI<V-E;&QA;F5O=7,@<V]F='=A<F4@:6YC;'5D960@

Why did you uuencode this?

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

3764. Re: Can I do this on my atari?

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <849526100_OASIS_@tripnet.se>
Source record: 132882

In article <57iodi$ch1@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>Decidedly. However, it IS possible to run CAB in low-res to get 16 colors.
>The trick is to pull down the Display menu, take note of what letter to hit
>to set it for color, then go to low-res and make the necessary settings
>changes. It's not as satisfactory as running 640x480x256, but it beats the
>snot out of 640x200x4.

It's also possible to run CAB with a virtual screen in low rez. For
this you can use BigScreen V1.22 (BIGSC122.LZH) right after NVDI.PRG
in the auto folder. Workes very nicely in 640*400*16 on a MSTe and TV.

--

Kenneth Medin kennethm@tripnet.se

3765. FS: Hand Scanner (Migraph) for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: zplanet@aol.com
Message-ID: <19961201032851101117@ip-pdx03-02.teleport.com>
Source record: 132883
Cross-posted to: comp.sys.atari.st,abg.atari

FS: Hand Scanner (Migraph) for Atari ST/Mega. It has greyscale with adjustment and also a line art mode. It comes with a cartridge port connector, power supply, and software. Works great. Sell for $60 plus postage.

email to: zplanet@aol.com

Norm
Portland, OR

3766. Hand Scanner (Migraph) for Atari ST/Mega

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: zplanet@aol.com
Message-ID: <19961201032852101203@ip-pdx03-02.teleport.com>
Source record: 132884
Cross-posted to: comp.sys.atari.st,abg.atari

Hand Scanner (Migraph) for Atari ST/Mega. It has greyscale with adjustment and also a line art mode. It comes with a cartridge port connector, power supply, and software. Works great. Sell for $60 plus postage.

email to: zplanet@aol.com

Norm
Portland, OR

3767. HD Utility for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: dl000014@pixie.co.za
Message-ID: <57rrcn$ifl@hawk.pix.za>
Source record: 132885

I did a rather stupid thing. I was plugging my SCSI cable in and out while my external SCSI was still running. Now it doesn't boot at all, nor does AHDI recognise that there even IS a SCSI device attached. Could I have fried my SCSI chip? Could I have corrupted the boot sector? I remember when I first got my drive, I needed Diamond Edge (I think it was, on loan from the distributor) to partition and format the drive. What other programs (hopefully, something I can get from an FTP site) will help me reformat the drive? (If that is indeed the problem.) Alternatively, how can I tell if my SCSI chip is fried?

Yours hopefully

3768. Re: Plextor CD-ROM Audio rec.?

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLBRBDAXUP@data.rhein-main.de>
Source record: 132886

In <GK4XADAHUP@kether.snafu.de> Rene Ceron Palomino wrote:

>High does anybody know if this CD-ROM doesen't works only on ATARI with AUDIO
>Recording over the SCSI device? or is it a Problem of a the CD-ROM?

That's a problem of your Plextor Device and your Driver.
Use Toshiba Drives and the CD-Tools.

(That's the one an only with an nice Audio transfer via SCSI i think so)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3769. Re: 1.44 problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: Rich Tietjens <atari@teleport.com.REMOVE.TO.REPLY>
Message-ID: <Pine.SUN.3.92.961201202840.11053A-100000@kelly.teleport.com>
Source record: 132887

```
>Is there any one who can help me with the following problems.
>I'm using an Atari Megaste4 tos 2.06 with a HD1,44 floppydrive
>It worked nice for 3 years now I'm getting trouble with this drive
>It can read and write HD floppy's but I can't format them anymore
>not from the desktop and not with FCOPYpro with verifying on???

First try cleaning the heads with one of those cheap little non-abrasive
head-cleaning kits. If that fails, you'll probably have to replace the
drive.

>Is there a programm to convert Sample.AVR to Sample.WAV ???

I think 525 does that, and I know SoundLab does.

--
Visit us at http://www.teleport.com/~atari
+-------------------------------------------------------------+
| Rich Tietjens aka Captain Blade *** atari@teleport.com |
| Moderator, alt.binaries.atari and alt.binaries.atari.d |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+-------------------------------------------------------------+
```

3770. Re: Atari ST Rygar? (was Re: Rygar Query)

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: "James J. Lane" <James@crash1.demon.co.uk>
Message-ID: <hmd1PGAnHZoyEwG0@crash1.demon.co.uk>
Source record: 132888
Cross-posted to: rec.games.video.classic,comp.sys.atari.st

In article <329E73C1.3F54@dstc.edu.au>, Dennis Remmer
<dennis@dstc.edu.au> writes
>> : Rygar came out not only on the Lynx, but also on the C64 (Probe did
>> : that one). It also came out on the Spectrum and Amstrad computers,

The C64 version was appalling, the game was rushed and it played crap.

The music was okay!

Jamco

3771. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <57qiji$pm9@orm.southern.co.nz>
Source record: 132936
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

Hi there!

Michael Grove (mgrove@ridgecrest.ca.us) wrote:
: Dirk Figge wrote:
: > DOMINGO@news.delphi.com (DOMINGO@DELPHI.COM) wrote:
: > >I'm sure everybody has seen the big Atari symbol in Bladerunner.
: > Hi Atarians,
: > i�m a big atari-enthusiast, so i searched the movie yesterday, but i
: > didn�t find the logo.
: > i�ve got the directors cut of bladerunner. is the atari symbol
: > included there?.

I've got the directors cut and am not sure about the 'lesser' version, but in the directors cut the scene is the one where Deckard (Harrison Ford) chases the replicant Zhora after she polaxes him in the niteclub artists' changing room. There is a shot of a shop front as he searches for her along the street, and the shop is selling -you guessed it!!- Atari. The next shot is shortly afterwards where Deckard hesitates as he climbs down from a small step. As he begins to move away you can see the Atari logo filling the backdrop.

I purchased a Pro-Logic system just to enjoy watching the Atari logo in Blade Runner and Terminator 2 BTW!!! :)

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

3772. Be a Beta Tester!

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: btr@trenet.com
Message-ID: <32a0c125.15385201@nntp.cts.com>
Source record: 132937

```
Be a Beta Tester!

http://www.trenet.com/btr
```

3773. German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32a1051612055b5@sn.no>
Source record: 132938

After a lot of aggrevation and wasted time I've finally figured out (I think) how a certain CBHD harddisk driver configuration program should be used.

The text and docs were naturally in German only, and very technical German as well which made me even more confused....
So, I'm wondering what the use is to make German-only software?
Isn't the Atari platform small enough as it is, if not to limit software to only people speaking German?
A software-author would reach a much bigger crowd with at least having their software in English (as more people understand English than say German in the world).

It's not really that hard to traslate the window-menues into English as well, is it? (I've played around with "Otto's resource Construction Set" a bit on my own, translating/changing menues just for fun- and I'm not programmer)- it was pretty easy!

I would think that the docs was the most time consuming part to translate, but with good menues, documentation wouldn't be that important (perhaps a simple "readme" would suffice, listing up the most important points).

I've come across several great packages on the net (they definitely looked impressive), but as the menues/docs have been in German, French or whatever they've been too hard to understand, thus giving up the package completely.

Anyway, does anyone else here have views on this subject?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3774. CBHD(conf) problems- solution/cause found (?!!?)

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32a105121201ff3@sn.no>
Source record: 132939

As some of you migh recall I've been having major harddisk problems lately.

They all began after trying to install a new harddisk driver since my existing ICD driver (that came with my "Link II" unit) wouldn't work with MiNT/MinioFS which I was curious to try out.

So I tried to switch over to the CBHD 4.57 driver by Claus Brod.
For those of you who have tried it you've probably noticed that the text is all in German- both the program itself and the docs, and the stuff in there is quite technical as well, so it's pretty easy to get confused- that's what I did!

I knew that I had to install the driver first, so that data is written to the boot-sector to call upon the driver, so I went to the "installieren" menu....

From selecting it I got something like this:

Quantum Lightning 540s pt.0
Quantum Lightning 540s pt.2
Quantum Lightning 540s pt.3

Now, anyone knowing a little bit of English would see "pt." as an abbreviation for "part", right?
That,s just what I did, so I selected all three "parts" one by one (not really understanding why part 1 was missing, but I guessed the programmer had a reason).

Upon booting I was presented with 4 bombs, following by a system freeze!!
This happened every single time. The "in use" LED also flashed in a peculiar way unlike before.

Anyway, I think I've found out what I've done wrong!!
The "pt.0, 2 and 3" are *partitions* 0, 2, 3!!!!!!!!!!
In my opinion a very unwise way to put it.
I would have written something like:

Quantum Lightning 540s partition C
Quantum Lightning 540s partition E
Quantum Lightning 540s partition F

(or just the "C", "D", "F" if space-saving was needed).

Understanding this I tried to install the driver again on my backup drive, this time just installing it on "pt.0" (partition C) and it worked!
But I found another problem with the CBHD configuration program- there's no "remove driver" option there. I did detect an "entfernen" menu there, but it was grayed out and therefore unusable.

If anyone reading this want to use the CBHD driver, install it this way as Claus Brod (the author of CBHD itself) told me to:

-install Atari's own AHDI driver the usual way
-rename "shdriver.sys" (Atari's harddisk driver from AHDI) if you want to keep it as a backup, or delete it.
-copy "cbhd.prg" over to the boot-partition (usually C)
-rename "cbhd.prg" to "shdriver.sys"
-reboot, and the bootsector boots the drive with "cbhd", thinking it's shdriver.sys"!

As for configuring the driver, just use "cbhdconf.app" and load "shdriver.sys", even though "cbhd.sys" is asked for in the file-selector. You can do this in case you want to edit the various parameters.

There's also a program called "scsidrv.prg" that comes with the CBHD 4.57 package. I don't know what it does, but I've run it every time prior to starting the configuration program- seems like it initializes the SCSI or something... does anyone know what it's for exactly?

And Steffen Engel (author of "CBHDCONF.APP")- if you're reading this, please take the things I've mentioned into consideration for the next update of your program so we don't have to have all these problems. It's definitely caused me a lot of grief and trouble!
It would also help to at least include an English .RSC file with it so that a broader audience could use and understand it.
The Atari community is small enough without having to limit it to just one language group!
I'll even volunteer to help translate!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3775. RATT SALAD AND BOMBS AWAY!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <23779_LCollins@mettav.demon.co.uk>
Source record: 132940

Hello, All

Just a little tip for HD problems. If you get stuck in a boot-up crash loop just wait, when rebooting starts, for the floppy disk light to come on and then go off again, as soon as it goes off press the Alternate key and hold it down until a second or so after the floppy drive light comes back on again. This will force your machine to boot from the floppy disk and hopefully allow you to get round that dodgy HD .prg or .acc.
Works on my TOS 1.62 STE so I presume it will on later machines too, don't know about earlier TOS's though, try it and see.
If you keep a floppy with your driver software and boot-up Desktop.inf on it you can get straight into the HD without having to re-install drives, etc.

/|\llTheBest ... */Liam/*

*FORTUNE'S ALWAYS HIDING, I've looked everywhere
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3776. Can I access compuserve with atari?

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <23780_LCollins@mettav.demon.co.uk>
Source record: 132941

williamssg@cf.ac.uk wrote:

w> I would like to know how I can access my compuserve account using my
w> TT. Is it possible to use email, access newsgroups and maybe even surf
w> the net? If anyone has done so, I would like to hear from you!

I did it on my STE, others in here have too, hello Bruno :) Personally
I wouldn't recommend it. There is (at present) no way to read e-mail
offline except by using a terminal program or Telnet to log-in to their
old and unfriendly online service. Even then you have to make sure you're
using the old mail system and not the new one. News works, but I found
their servers to be slow and prone to irritatingly long and costly pauses
whilst online, also most of the articles were at least 2 days old, often
a lot more.
When you add in their expensive prices you'll find they compare very
unfavourably with the likes of Demon or Zetnet, or virtually any other ISP
that charges a flat fee for unlimited use. 6.50 may seem cheap but that's
only for the first 5 hours, it's 2 quid per hour after that and, believe
me, that soon goes on the Internet.
So that's a big thumbs down from this ex-Compuserver, others might
disagree but I can only tell you my experience and leave the decision,
to stay or go elsewhere, to you.

/|\llTheBest ... */Liam/*

*If life is but a dream where are the bicycling Elephants?
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3777. New Atari st software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: egreener@wac.com
Message-ID: <57rkgd$hkm@news.wco.com>
Source record: 132942

I have some atari st software for sale new not used.
These are all floppy disks.
STuff 21 Indispensable utility $3.00
Help Calc st $3.00
I*S TALK $3.00
True Basic Developers toolkit $3.00
Fast-key shell $3.00
Flash antic software $3.00
A-Calc Prime $3.00
Space games 4 games $3.00
True basic Mathematicians toolkit $3.00
True basic 3-Dimensional graphics $3.00
True basic Sorting and Searching $3.00
I beleave I have more but I will have to get them out of the boxes
there in.
You email me at .
egreener@wac.com

3778. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23820_hsideras@mettav.demon.co.uk>
Source record: 132943

Hi Paul, on 27 Nov 96 you wrote: ...respect, brethren

PM>
>>> ...I still say I'm yet to find one that works 100% with Magic and the
>>> MagxDesk one lacks features that were available in TOS 1.0! Will it
>>> be fixed? Official answer - no B^{<
PM> I am _very_ happy & comfortable with UIS 3 myself. I use it _a lot_,
PM> and have grown used to it. No matter how good someone else's file
PM> selector is, I _always_ prefer UIS3.

That's the one I've been using until recently - along with the built-in file selector. I missed the auto-locator too much so now I've finally switched over to Selectric. I still miss the greater ease of use of UIS though.

PM> I don't know, but guess that this is what the guy is talking about in
PM> the above. To me it is not that your file selector is bad (I've never
PM> tried it :) but it just isn't the standard I have used for seven years.

No. When it's impossible to change a file mask in a file selector or to do any moves, copies, renames, file-finding etc it becomes a case of it being completely inadequate.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3779. Re: GDPS??

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23819_hsideras@mettav.demon.co.uk>
Source record: 132944

Hi Keith, on 27 Nov 96 you wrote: ...respect, brethren

n>
n> Tom.... do you have a fax machine? If not, use one a friend or
n> business acquaintance has and fax the pages you want to yourself using
n> your own phone line and STFax. Use STFax again to convert the incoming
n> FAX file to an image and voila! you have a full page image to OCR. I
n> have also found OCR14b.PRG to be an excellent tool for OCR work. It
n> can be found on HENSA or umich.

OCR v1.4d has been available since February 96 - some bugfixes and
improvements included.

Excellent utility.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3780. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23818_hsideras@mettav.demon.co.uk>
Source record: 132945

Hi Gerd, on 27 Nov 96 you wrote: ...respect, brethren

g>
g> Must I have the HSMODEM07-version.
g> I have an older version HSMODEM04 or so installed.
g>
g> Is it better to use the newer version. I have an old Mega ST4 with
g> TOS.1.4. I think the newer versions of HSMODEM are only better for Mega
g> STE and Falcons?

I noticed a very big improvement between v5 and v6 (it could have been
between v4 and v5 - I can't remember). It's certainly worth the upgrad

I don't think the improvement is restricted to some machines.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3781. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23821_hsideras@mettav.demon.co.uk>
Source record: 132946

Hi Leslie, on 27 Nov 96 you wrote: ...respect, brethren

l>
l> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
l> : *Hi Andreas*, on 21 Nov 96 you wrote: ...respect, brethren
l>
: a>> Get
: a>> ftp.cs.tu-berlin.de
: a>> /pub/atari/utils/misc/magin034.lzh
: a>>
: a>> This program allows editing magx.inf without text editor.
l>
l> : Does v0.34 fully support the extra options present in Magic 5? I
l> : found v0.33 helpful with Magic4 and hopefully this utility will be
l> : translated into English soon.
l>
l> MagiCInf 0.34 in english never got around? I translated the program
l> myself as did one other person (I completely translated mine though :))

This was the first I'd heard of v0.34 - let alone an English release.

l> I'll send you a copy of it (although I don't own the prg, so...)

I'd appreciate it, thanks. Send it to me at sidcelery@cix.compulink.co.uk
because this gateway address will reject any UUE'd files sent to it.

l> Oh, and it always removes the VFAT information every time you use it,
l> so you have to run VFAT files system configurer again. In other words,
l> no, it doesn't really support the additional features of MagiC 5.

As long as it doesn't make my MAGX.INF file unusable I don't mind. I don't
(won't) use VFAT...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3782. Re: STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23825_hsideras@mettav.demon.co.uk>
Source record: 132947

Hi Nick, on 27 Nov 96 you wrote: ...respect, brethren

N>
N> faehnle.2@osu.edu (Matthew C. Faehnle) said:-
>> I just got the new version of STiK. It still seems to have problems
>> with some binary files. Try http://www.iguide.com/sports/ This is the
>> website for Fox Sports. I still have to hit esc multiple times to get
>> it to load. Matt Faehnle
N> I just tried this site with stik 1.12 and it worked flawlessly.. are
N> you sure you have the right stik version installed? eg stik1_12.zip
N> filesize of 60,461 bytes? If so can you send me your tcp values to
N> look at?

My version of STiK is 62961bytes - dated 18/11/96. Is mine older or newer?

N> The site could also have just been very slow.. try pressing control k a
N> few times to see if this kicks it into action when it stops.

What does Control-K do? I've never heard of that one...

Also, I'm getting two-bomb crashes every time I try to submit forms. Any
idea why? What might I have forgotten to set up (I haven't checked mysetup
for a long while now...)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3783. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23824_hsideras@mettav.demon.co.uk>
Source record: 132948

Hi Dan, on 29 Nov 96 you wrote: ...respect, brethren

d>
>> I'm not sure about this, but perhaps paging would reduce this problem?
>> If we had 4k (Just an example.) pages, then every block would have to
>> be a multiple of 4k and the only waste of memory would be max. 4k-1 pr.
>> allocated block...
d>
d> Paging would help in many cases. The biggest problem with it is that
d> far too many programs use allocated memory for video operations and
d> interrupt handlers. Even though this can be handled on an 030+,
d> avoiding the obvious slowdown caused by paging interrupt code in and
d> out of memory on a regular basis means that the user has to be smart
d> enough to realize that programs which do this sort of thing need to be
d> left in memory all the time.
d>
d> Outside creates virtual memory paritions, and it seems to work very
d> well. I just don't think that the backward-compatibility level can ever
d> be upped to the point where the average user can understand how it all
d> works and deal with the consequences. This is not the fault of Outside,
d> it's the fault of Atari for not having created a design which promoted
d> the future use of virtual memory.

That sounds a fair statement.

When you talk about the design, so you mean of the hardware memory management
or the OS? If the latter, isn't it a relevant issue to get this addressed or
are we still in the realms of getting the whole system to work at all?

This is where the work seems to need to be done.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3784. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23823_hsideras@mettav.demon.co.uk>
Source record: 132949

Hi Steve, on 27 Nov 96 you wrote: ...respect, brethren

S>
h>> I guess I'm lucky in that I manage to boot with 1921Kb free (I thought
h>> that was bad enough)... B^{<
S> I get around 1973k :(With STiK loaded.

With STiK and a much reduced Auto folder etc I'm down to 1700k B^{<

h>> I still say I'm yet to find one that works 100% with Magic and the
h>> MagxDesk one lacks features that were available in TOS 1.0!
S> What like? Do you mean typing in of wildcards?

To begin with, yes, though Andreas says this is now fixed. Having no access
to file manipulation without going to external utilities that threaten to
fragment memory is another...

S> And freedom is supposed to work fine.

If you exclude all the programs that Freedom doesn't work with, it works with
everything, so I suppose you're right in that respect. How much do I spend
to replace those older programs? Do they even exist? Sometimes...

h>> Will it be fixed? Official answer - no B^{<
S> It doesn't need to be IMHO.

Run the Papyrus demo. Load BILDER.PAP... oh dear... Insufficient RAM B^{<
I really don't think I'm going to waste RAM on a file selector when I barely
have enough room for my document processor! Ditto for replacement desktops.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3785. Memory upgrade for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23822_hsideras@mettav.demon.co.uk>
Source record: 132950

Hi Steven, on 27 Nov 96 you wrote: ...respect, brethren

s>
s> I'm looking to upgrade a Falcon from 4MB RAM to 14MB RAM.
s> I've just had a look at the Systems Solutions web site and it appears
s> that this will cost about 700 quid!
s>
s> Is there a cheaper way?

IIRC Titan Designs do a memory board that takes 72-pin SIMMs for 149.95ukp
include the RAM itself - 72-pin 16Mb 60ns non-EDO.

Your existing board is likely to take the slower 4*4Mb 30-pin SIMMs

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3786. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23826_hsideras@mettav.demon.co.uk>
Source record: 132951

Hi Jo, on 27 Nov 96 you wrote: ...respect, brethren

j>
j> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
>> Fragmented memory is not available for any program to use - it is lost
>> until after a reboot.
j> I don't know how "clever" TOS is, but if a program requests a block,
j> and there is a block of fragmented memory thats big enough, wouldn't
j> that block be used?

Yes. But if the largest block isn't big enough but the total unused is (ie
two blocks of 1100k and 800k to load Papyrus into) then the second block is
as good as lost.

j> I don't think this problem is that serious. I'm now running
j> MiNT/MiNTOS/N.AES +++ and after 4 hours of use (No reboot.) I have
j> 7792K free in 28 blocks, and the largest block is 7689K. This means
j> that I have lost 103K the last four hours.

Sure - that wouldn't be a problem. But with 1900k free here I can lose 800k
just by starting and closing one application - that's too much. Is it a
consequence of the OS or of the inferior MMU in a 68k machine? Doesn't anyone
know?

j> Relocating programs "on the fly" would be very difficult with TOS-
j> programs, I think you would need to modify the code itself everytime
j> you do it.

I've heard this before... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3787. New problems with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: glennm@mail2.sas.upenn.edu
Message-ID: <57s6b3$k78@netnews.upenn.edu>
Source record: 132952

Hi all,

Well, I am still fighting with STIK. I figured out how to get
STIK to find it it's cnf files, and I gave up (for now) any autologon. I
am dialing up manually, then switching to STIK. Problem is now that I
have to set my IP address. When I go to type in my IP address STIK tells
me it's an invalid IP address! I am tried it 2 ways, "128.91.200.24" and
"128.91.200.24." without quotes, with and without the trailing period.
Also, when I enter it, I can't see what I type, and the cursor starts out
in the middle of the dialog thingie (thingie-my favorate tech talk!!!)
Anyone have any suggestions? Also, for the DNS option, the provider
recomends putting in 3 DNS address's. Can I do this in STIK?

Thanks,
Richard

3788. Atari Vaporware web Site

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19961201152900.KAA18116@ladder01.news.aol.com>
Source record: 132953

Check out the temporary Atari Vaporware and Rarities Web Site:

http://members.aol.com/Cvendel/vaporware.html

Curt

3789. Parting out TT030 system - Update

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <57sa0v$ngg@kendaco.telebyte.com>
Source record: 132954

Parting out my entire Atari TT030 System! Details below:

- TT030 comes with (a whole bunch of) software; e-mail to request a list!

- Prices include shipping in continental U.S.; buyer is responsible for
COD charges.

- Important point: I _must_ have a buyer for all items before sales are
considered final and any items are shipped! Offers will be accepted only
on the understanding that they might be cancelled unless everything goes.
I'll wait about 2-3 weeks for this to happen. Items for which offers have
already been received will be so marked, so everyone will know the status.
Here's what's up for sale:

1. Atari TT030 with TOS 3.06, revision "H" $875 (_low_ offer
motherboard, 4 Mb ST RAM, 16 Mb TT RAM, received,
HD floppy, 290 Mb internal Maxtor HD, not yet
48 MHz CaTTamaran accelerator accepted)
2. CTX CMS-1561 15" multiscan color monitor $250
3. Quantum 345 Mb HD w/case & power supply $180
4. ICD Link SCSI Host Adapter Offer accepted
5. Indus GTS-100 3.5" DD Disk Drive $ 50
6. Golden Image hand scanner w/scanning tray $ 50
and Touch Up 2.5
7. ST Replay sampling cartridge with DMJ-Soft's Offer accepted
Sound Lab 1.1 (registered)
8. SupraFAXModem 14.4 w/Caller ID $ 55
9. Microsoft Mouse II bus version with Offer accepted
bus mouse adapter (use any PC bus device
device as an Atari mouse w/o driver software!)
10. Appoint Serial mouse pen with serial $ 25
driver software

Please send offers to mparrott@kendaco.telebyte.net or call Mike at
(360)830-2277. Thanks!
--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net| TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o-----/m-m-----o
Furry art samples available at: http://rat.org/furry/

3790. WTB: Dr.T's Omega for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hhijg@alfred.uib.no
Message-ID: <57sbd6$74j@toralf.uib.no>
Source record: 132955

I am searching for this program.. please....someone..email me!!

Yours, Jostein!

3791. Re: Memory upgrade for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <57sbri$p47@news.wco.com>
Source record: 132956

>*Hi Steven*, on 27 Nov 96 you wrote: ...respect, brethren
>
> s>
> s> I'm looking to upgrade a Falcon from 4MB RAM to 14MB RAM.
> s> I've just had a look at the Systems Solutions web site and it appears
> s> that this will cost about 700 quid!
> s>
> s> Is there a cheaper way?
>
>IIRC Titan Designs do a memory board that takes 72-pin SIMMs for 149.95ukp
>include the RAM itself - 72-pin 16Mb 60ns non-EDO.
>
>Your existing board is likely to take the slower 4*4Mb 30-pin SIMMs
>
># Regards, Harry Sideras - UK Association of Atari User Groups #
>*#*#*#

3792. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23827_hsideras@mettav.demon.co.uk>
Source record: 132957

Hi Andreas, on 27 Nov 96 you wrote: ...respect, brethren

a>
a> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
a> : The file-extender mask can't be edited - it was available in TOS 1.0
a> The file mask can be edited in MagiC 5.04. The masks can be stored in
a> magx.inf. Indeed, this had to be fixed, and therefore I fixed it.

Thank you. I look forward to it becoming available in the UK and any further practical improvements. I hope this indicates the beginning of a greater responsiveness to people's needs (I know the request for the change in the file-selector has been made in the past, but turned down).

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3793. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <23828_hsideras@mettav.demon.co.uk>
Source record: 132958

Hi Guy, on 27 Nov 96 you wrote: ...respect, brethren

g>
g> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
>> Memexamn tells me nothing at all. An endless list scrolling up the
>> screen is possibly of use to someone in the world, but it's not to me
>> and I'd guess a large majority of others. I ran a few programs and
>> duplicated my memory loss problem (very easily) - I ran Memexamn and
>> could see only very few blocks of fragmented free RAM and no reference
>> to any of the programs I'd used to cause the memory loss. Absolutely no
>> use at all.
g> This tool only tells you which memory belongs to which program. Once
g> the program quits the memory is added back into the free list. Memory
g> is fragmented if you see more than one free list. In most cases, it is
g> simply this which gives the impression of memory loss.

There's no correlation between the number of free blocks and the memory loss.
Are all the memory blocks of the same size? How would I know? There is no
guidance whatsoever as to what any of it means. As such it is worse than
useless. It is totally meaningless. Why is this hard to see?

>> If the problem isn't associated with MagiC or MagxDesk, why is it
>> sometimes possible to reclaim the memory by closing desktop windows
>> (and sometimes not possible)?
g> Let's say you have 1Mb of free memory all in one block. Now assume you
g> have two programs: (a) which uses 200k and (b) which uses 300k.

I can guess this much.

g> If you terminate (b) then you should end up with the full 1Mb again.

This is what's failing, but there's no adequate reason for it to be so, from
what I understand of the process.

>> a> APPLICAT frees all memory it uses.
>> If I only call Applicat and assign an icon or just install an
>> application, why is memory fragmented when I return to MagxDesk?
g> It is unfortunate but the answer depends somewhat on the internals of
g> the program being executed.

Sure. But the program is an integral part of MagiC. How can it be permitted
that this program exhibits this behaviour?

>> a> There is only the fragmentation problem.
>> Why do you undervalue this? Fragmented memory is not available for any
>> program to use - it is lost until after a reboot. If MagiC could
>> somehow make the memory available to new programs when I try to run

>> them I would be happy - but it can't as far as I know. Can it? If so,
>> how?
g> It just appears like that. The memory is available and it will be
g> used if possible. What can and does happen with any multitasking system
g> is that the memory gets fragmented into so many blocks that no single
g> block is big enough to hold the program you want to run. If it can be
g> loaded then when it asks for memory it can be obtained from any of
g> the fragmented blocks. Naturally, the system is constantly looking
g> for opportunities to merge these smaller blocks back together into
g> bigger ones but it can't do it unless to the two blocks are next to
g> each other with nothing used inbetween.

This is a fine description of what ought to happen. However, it doesn't. It is a good description of the bug that I'm reporting. If you had Magic 4 or 5 you would see that.

The memory in subsequent free blocks isn't available and doesn't become available when other programs are closed down. As I said earlier, sometimes just closing a desktop window is sufficient to make the fragmented block available again. Again, this is MagiC/MagxDesk's responsibility. There should be a way for the situation to be recognised and dealt with - this is a priority if the OS is being sold topeople with Atari machines with a limited amount of memory (4Mb).

Regards, Harry Sideras - UK Association of Atari User Groups
*#**#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3794. Atari stuff for sale!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: nedskee@isp.net
Message-ID: <32a7c721.5587620@news.isp.net>
Source record: 132959

I have a few things I want to sell or trade for PC equipment. mail me
if interested or you want more information.

Falcon030 4 Meg
with Cubase Audio $1000.00 OBO

Mega STe 4 Meg
with 1435 monitor and SLM 605 Laser Printer $1000.00 OBO

Stacy 4 $500.00 OBO

I am looking for Pentuim grade PC in working order, Scanners, Hard
Drives 1 gig or larger,

Thanks!!
nedskee@isp.net

3795. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849458136@p24.f101.n323.z205.mbh.org>
Source record: 132960

Hallvard Tangeraas wrote:

> So, I'm wondering what the use is to make German-only software?
> Isn't the Atari platform small enough as it is, if not to limit
> software to only people speaking German?
> A software-author would reach a much bigger crowd with at least
> having their software in English (as more people understand English
> than say German in the world).

Maybe in the world, but my guess is that the mayority of Atari users speak German, especially if you only count Atari users with a harddisk. It would be nice to have both a german as an english version of software, but how many (english speaking) authors will do german versions of their software? So why ask german authors to do the opposite? If you have the choice of making a german XOR an english version of a piece of software the choice for german will produce the most hapy people.

Bye, Hans Wessels

3796. Re: Bible Concordance

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32a1158c612611@sn.no>
Source record: 132961

On Sat 30-11-96 22:54, Mr. Maddog (mrmaddog@ptdprolog.net) wrote:

>On 30 Nov 1996, Ducky wrote:
>
>> I used to have the KJV text for the Spiritware Concordance program but
>> have accidently deleted it. Does anyone know where it can be downloaded?
>
>If you haven't written any more files on that disk, then you can use an
>undelete program to try to retrieve it.

Yes, use "chkdisk3" by Atari. It's a free program available on most FTP sites. It's a harddisk program, but I think it'll work with floppy disks as well.
Good luck!

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3797. CBHD(conf) problems- solution/cause found (?!!?)

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <578_RCain@nest.demon.co.uk>
Source record: 132962

Hi hallvart@sn.no, on 01 Dec 96 you wrote:

h> As some of you migh recall I've been having major harddisk problems
h> lately.

:)))))))))))))

h> There's also a program called "scsidrv.prg" that comes with the CBHD
h> 4.57 package. I don't know what it does, but I've run it every time
h> prior to starting the configuration program- seems like it initializes
h> the SCSI or something... does anyone know what it's for exactly?

The CBHD kit is not JUST a HD driver. It also contains a comprehensive SCSI
interface which can be used by other applications. I think this interface
hooks into TRAP 7.

SCSIDRV is very much like CBHD in that installs the driver AND the interface.
CBHD0 just installs the interface.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3798. Help!!! (still having harddisk problems)..

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <577_RCain@nest.demon.co.uk>
Source record: 132963

Hi hallvart@sn.no, on 30 Nov 96 you wrote:

h> So what on earth is going on?

Beats me! You have the patience of a saint :)

h> Unfortunately I don't have any access to the Apple Mac now, or else I
h> would reformat both drives in turn on it and start from scratch again,
h> but it seems that I have to rely on Atari ST software- anything that
h> allows me to take low-level formats and/or erase the bootsector of the
h> harddisk? I just want to erase all the messy stuff that apparently is
h> causing all this trouble once and for all. Can anyone help?

The ICDFMT program has an option which allows you to "Write Partition Info
Only". This stuff goes in physical sector 0 so it ought to allow you to
correct any bad values which may be there without zeroing the FATs of any of
the partitions.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

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3799. Re: OASIS2 & ICE - Comment List # 48

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <7835781_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 132964

In article <849439316_OASIS_@xs4all.nl>
allmidd@xs4all.nl (Johan Middendorp) wrote:-

>That's all very nice but as a registered user I am stuck with a version that
>definity does not work and I like to know when the next Oasis/Ice version is
>going to be released...

Not far to go now, Phil's just got to fix a big bug he's found, and
he's waiting in the main on Dave, his recent bout of flu seems to be
keeping him away from the keyboard.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3800. conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-12-01 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <576_RCain@nest.demon.co.uk>
Source record: 132965

Hi namb1@ukc.ac.uk, on 30 Nov 96 you wrote:

n> I am trying to get an Atari ST working for some research. We have
n> found a few of the machines with a system boot disk. I want to down
n> load some software from the net, using a PC and then put it onto an
n> Atari disk. Could anyone please tell me how I can manage this?

Unless the STs are VERY old the boot disc will not be much use to you (I wonder what's on it?). Any other than the early ST have their operating system in-built on ROM so they should boot up without a floppy. The only good reason for having a floppy loaded at boot-time is to stop the m/c searching for a floppy in drives A: to P:.

If you format a floppy on a PC to 720Kb (or 360Kb if the ST floppy is single sided) it is readable by the ST, Just download on the PC and copy onto such a prepared floppy.

Roger
rcain@nest.demon.co.uk

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~~~~~~
Via the Net2Net NeST gateway - 90:100/999

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3801. Re: The Speed of Light Registration...?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <57um3a$ccq@m1.cs.man.ac.uk>
Source record: 132816

In article <849439650_OASIS_@xs4all.nl>, allmidd@xs4all.nl (Johan Middendorp) writes:
> In article <329DB9B9.4882@cyberstrider.org>
> Denesh Bhabuta <denesh@cyberstrider.org> said:-
>
>>James Aubrey wrote:
>>> Does anyone know how to register The Speed of Light, it is the *best*Through CyberSTrider in the UK. ;-)
>>
>>--
>>Denesh Bhabuta (Danny) http://www.cyberstrider.org
>>
>Danny! That certainly is not true! I send you the money in april for the
>registration of SOL (amongst others) and untill now I did not hear anything
>from you. But I am patient... as I can do nothing else

I'm sure there's a good explanation. Danny's a trustworthy guy and handling registrations is not an easy thing as it may seem, but I must admit that waiting since April is a rather long time! ;-) Send a mail. I had to wait about as long for the STE version of Jeff Minter's Revenge of The Mutant Camels, because someone at Llamasoft was ill or something.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

3802. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: glennm@mail2.sas.upenn.edu
Message-ID: <57uoib$9oi@netnews.upenn.edu>
Source record: 132817

Hallvard Tangeraas (hallvart@sn.no) wrote:

: I would think that the docs was the most time consuming part to translate,
: but with good menues, documentation wouldn't be that important (perhaps a
: simple "readme" would suffice, listing up the most important points).

: I've come across several great packages on the net (they definitely looked
: impressive), but as the menues/docs have been in German, French or whatever
: they've been too hard to understand, thus giving up the package completely.

: Anyway, does anyone else here have views on this subject?

: Hallvard

I agree, Hallvard. I too have passed up some great looking packadges on
the net because of the language problems. But it's more than just the
lack of english docs, in my opinion, the German software programmers seem
to have a different way of writing software. Things are not always where
I expect them to be. I'm not knocking them, God knows they write some of
the best Atari software around! It's just without english docs, I can
never figure the things out. Germans seem to be more technical, and
their docs reflect this. When I DO get translations, I notice they go
into great detail about which Trap or BIOS call is doing what. Most of
the American docs are aimed at me- I need to know which "button" to push
to make something happen. Good example is HSMODEM. Tried it about 4
times over the last few years. Got so lost in the docs I couldn't make
sence of it. Had to use it with STIK, and saw a post that said just put
this here, and reboot. Did it, worked no problem. Just a different way
of thinking, I guess.

Richard

3803. Music Studio SNG Files - Converting to MIDI

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Kelly McMillin <kellyk@hcn.cleaf.com>
Message-ID: <32A30F5B.2E92@hcn.cleaf.com>
Source record: 132818

Is there a PC or ST utility out there that can convert old Mysic Studio
'88 SNG files to PC MIDI?

3804. SEBRA ???

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: par@bton.ac.uk
Message-ID: <57uq18$jok@saturn.brighton.ac.uk>
Source record: 132819

Hello geezers, has anyone got Sebra for the St and is there anyway I can get, cheers

3805. Re: conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961202154700.KAA14603@ladder01.news.aol.com>
Source record: 132820

Im Artikel <57ok9h$1a7@nadine.teleport.com>,
atari@teleport.com.REMOVE.TO.REPLY (Rich Tietjens) schreibt:

>>Hello,
>> I am trying to get an Atari ST working for some research. We have
found a
>>few of the machines with a system boot disk. I want to down load some
>>software from the net, using a PC and then put it onto an Atari disk.
>> Could anyone please tell me how I can manage this?
>
>
>Format the disk to 720k on the PC; since the ST probably has either
>512k or 1 meg of RAM, it will most likely be faster to use the PC to
>unzip the archives also. The file system is the same as MS-DOS, so
>file sharing is perfectly easy. Win95 long filenames, however, are
>not understood, so be sure to use the DOS 8.3 system for the ST disks.

This is not totally right!
Win95 long file names can be used. There is two file names anyway.
The Atari would use the shorter 8.3 filename (like mydocu~1.doc)
or the long name if you have the VFAT file system on your ST.

Another thing is the UnZipping program.
I presume he would use PKzip or something like this.
For this runs under DOS (not Windows) it can only use 1 MB (or better:
640 KB) so the only speed difference comes from the (probably) faster
CPU in the PC.

3806. Re: TIM-RED STORM RISING

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: rmc@dcs.ed.ac.uk
Message-ID: <E1sMGK.3pA.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 132821

Hello Tim.

I am definetly interested in getting a copy. Please e.mail me as soon as you read this. Thank you for answering.
Take it easy.

Richard

May the Force be with you.

P.S. To anyone who is reading this in the newsgroup I am sorry for clogging it up. I was forced to post this reply to the newsgroup as the person I am trying to contact has a problem with his e.mail account or something.

3807. Re: Atari Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbe06d$a72fb7c0$438392cf@default>
Source record: 132822

Following for Sale:

SC1224's-used, good condition, tested-$50ea.
PCM124 Atari 9-pin monitor, for PC's, 'new',original box/doc's-$65

Calamus SL with 8 standard modules plus 18 more!!...$200.(write for
details)
Aerochopper R/C Flight Simulator/Trainer-Cartridge Version...$125.
plugs into cartridge port, fly r/c powered planes, glider & Helicopter.
Comes with a real Futaba radio transmitter 4 channel contoller made just
for this
trainer program. Excellent graphics & program for a 1 Meg ST.

Jaguar + CD system with 'pack-ins' PLUS-extra controller, Raiden
Cartridge,
Braindead 13 CD, Highlander CD, all for $175.(all in original boxes &
doc's)

Video Card- AlberTT v1.2-Dover research Corp with cable & software...$150
(9 pin to 15 pin cable)

Golden Image 'Cordless' Trackball-new-$15.

Buyer pays shipping. Payment can be by check/money-order or COD. /Danny/

3808. FS: TT fastram board + 16MB RAM

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E1snqq.Hx3@cf.ac.uk>
Source record: 132823
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For sale:

16MB fastram board (Systems Solutions model i.e. very fast!) fitted with
16MB (4 30-pin 4MB's) and space for another 16MB or more (8 slots in
total). Cost over 600UKP when bought and selling for just 300 UKP!
If interested please contact me on spesgw@cf.ac.uk

Regards,

Simon

3809. read

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Daniel Leavy <d.p.leavy@lboro.ac.uk>
Message-ID: <32A2FCF3.7651@lboro.ac.uk>
Source record: 132824

Take five minutes to read this and it WILL change your life.

The Internet has grown tremendously. It doubles in size every 4 months.
think about it. You see those 'Make.Money.Fast' posts more and more.
That's ... because it WORKS ! So I thought, all those new users might
make it work. And I decided to try it out, a few months ago. Besides,
whats $5.00, I spend more than that in the morning on my way to work on
coffee and cigs for the day. So I sent in my money and posted.
Everyone was calling it a scam, but there are SO many new users from
AOL, Netcom, etc. they will join in and make it work for you.

Well, two weeks later, I began recieving bucks in the mail! I couldn't
believe it! Not just a little, I mean big bucks! At first only a few
hundred dollars, then a week later, a couple of thousand, then BOOM. By
the end of the fourth week, I had recieved nearly $47,000.00. It came
from all over the world. And every bit of it perfectly legal and on the
up and up. I've been able to pay off all my bills and still had enough
left over for a nice vacation for me and my family.

Not only does it work for me, it works for other folks as well. Markus
Valppu says he made $57,883 in four weeks. Dave Manning claims he made
$53,664 in the same amount of time. Dan Shepstone says it was only
$17,000 for him. Do I know these folks? No, but when I read how they
say they did it, it made sense to me. Enough sense that I'm taking a
similar chance with $5 of my own bucks. Not a big chance, I admit--but
one with incredible potential, because $5 is all anyone ever invests in
this system. Period. That's all Markus, Dave, or Dan invested, yet
their $5 netted them tens of thousands of dollars each, in a safe,
legal, completely legitimate way. Here's how it works in 3 easy steps:

STEP 1.

Invest your $5 by writing your name and address on five seperate
pieces
of paper along with the words: "PLEASE ADD ME TO YOUR MAILING LIST."
(In
this way, you're not just sending a dollar to someone; you're paying
for
a legitimate service.) Fold a $1 bill, money order, or bank note
inside
each paper, and mail them by standard U. S. Mail to the following five
addresses:

1- Victor Chen
2021 Hearst Ave
Berkeley, CA. 94709

2- Steve Boltinghouse
1009 Bird St.
Hannibal, MO 63401

3- Sean T. Stevenson
14933 Blackwood Lane
White Rock, BC
CANADA
V4B 2A8

4- Harald Ebbers
Groene Kruisstr. 63
6591 GH, Gennep
The Netherlands

5- Daniel Leavy
72 Valley Road
Loughborough
Leicestershire
LE11 3QA

STEP 2.

Now remove the top name from the list, and move the
other names up.This way, #5 becomes #4 and so on.
Put your name in as the fifth one on the list.

STEP 3.

Post the article to at least 250 newsgroups. There are at
least 19000 newsgroups at any given moment in time.
Try posting to as many newsgroups as you can. Remember
the more groups you post to, the more people will see your
article and send you cash!

STEP 4.

You are now in business for yourself, and should start seeing
returns within 7 to 14 days! Remember, the Internet is new
and huge. There is no way you can lose.

Now here is how and why this system works:

Out of every block of 250 posts I made, I got back 5 responses.
Yes, thats right,only 5. You make $5.00 in cash, not checks or
money orders, but real cash with your name at #5.

Each additional person who sent you $1.00 now also makes 250
additional postings with your name at #4, 1000 postings. On
average then, 50 people will send you $1.00 with your name at
#4,....$50.00 in your pocket!

Now these 50 new people will make 250 postings each with your
name at #3 or 10,000 postings. Average return, 500 people= $500.
They make 250 postings each with your name at #2= 100,000
postings=5000 returns at $1.00 each=$5,000.00 in cash!

Finally, 5,000 people make 250 postings each with your name at
#1 and you get a return of $60,000 before your name drops off
the list.And that's only if everyone down the line makes only 250
postings each! Your total income for this one cycle is $55,000.

From time to time when you see your name is no longer on the list,
you take the latest posting you can find and start all over again.

The end result depends on you. You must follow through
and repost this article everywhere you can think of.
The more postings you make, the more cash ends up in
your mailbox. It's too easy and too cheap to pass up!!!

So thats it. Pretty simple sounding stuff, huh? But believe me, it
works. There are millions of people surfing the net every day, all
day, all over the world. And 100,000 new people get on the net
every day. You know that, you've seen the stories in the paper.
So, my friend, read and follow the simple instructions and play
fair. Thats the key, and thats all there is to it. Print this out
right now so you can refer back to this article easily. Try to
keep
an eye on all the postings you made to make sure everyone is
playing fairly. You know where your name should be.

If you're really not sure or still think this can't be
for real, then don't do it. But please print this article and pass

it along to someone you know who really needs the bucks, and see
what happens.

REMEMBER....HONESTY IS THE BEST POLICY.YOU DON'T
NEED TO CHEAT THE BASIC IDEA TO MAKE THE BUCKS!
GOOD LUCK TO ALL, AND PLEASE PLAY FAIR AND YOU WILL
WIN AND MAKE SOME REAL INSTANT FREE CASH!

*** By the way, if you try to deceive people by posting the messages
with your name in the list and not sending the bucks to the people
already included, you will not get much. I know someone who did this
and only got about $150 (and that's after two months). Then he sent

the 5 bills, people added him to their lists, and in 4-5 weeks he had over $10,000!

TRY IT AND YOU'LL BE HAPPY!!! :o) !!!!!!!!!!

3810. Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: pmonstad@sn.no
Message-ID: <32a306889c5901@sn.no>
Source record: 132825

A couple of weeks ago I asked for information about how to connect a digital camera to an Atari. The response was not positive, and I ask the same question again:

Is it possible, or more correct, has anybody written the necessary driver software for a difital camera?
--
Greetings from another Okami Newsreader user.

3811. monitors and TV's

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Neil Blue <namb1@ukc.ac.uk>
Message-ID: <01bbe072$37fad6a0$5a270c81@pcoc010.ukc.ac.uk>
Source record: 132826

Hello all,
thank you for the help with my last mail.
I now have two Atari st 1040's and two b/w monitors. Is there any way to
run one with a tv set, like the amiga did?

cheers
--
Neil Blue

Dept of Psychology
University of Kent at Canterbury
namb1@ukc.ac.uk
Tel: (01227) 824048
ext. 4048

3812. FS ST...hardware and software + Mega4 3 platform

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <57ur7s$2fn@macaw.cyberport.com>
Source record: 132827

email if interested. I am in the USA.

520 ST external power supply $9
single sided external floppy drive new in box $29
single sided external floppy used, complete $15

Publising Partner, (early Pagestream) like new $9

PHASAR home budgeting and accounting $9
(will include PC version also, still supported)
Word UP Complete, ver 1.3, like new $9
Word Flair complete, Atari ver. like new $9

---
complete games,,box or pkg, docs, disks.

Gunship Apache simulator $5
Chessmaster 2000 $5
F-16 Combat Pilot $5
F-29 Retaliator $5
Wayne Gretsky Hockey $5

Brattacus docs, bad disc $1

ST Games, disks with docs

Space quest $2
F-40 Pursuit $2
STRYX $2
Thunder Blade $2
ST Road Raider $2
Sky Chase $2
Renegade $2
BattleTech $2
Battle chess $2
Roadwar Europa $2
Superstar Ice Hockey $2
James Bond license to Kill $2
SkyFox $2
The Running Man $2
Hostages $2

Mega ST4...(3 platform DTP..ST, MAC sys 6.5, DOS 4.01)
ICD LINK 2 scsi interface
100 meg Micropolis SCSI external 5.25 hard drive
New Uninstalled (spare) Best Heavy duty power supply for Mega ST.

((enough power to drive internal scsi drive with icd micro scsi host))
Atari SLM 804 Laser printer, extra used drum
Spectre GCR Macintosh system 6.5 emulator, complete.
Super charger IBM emulator, 1 meg RAM disk or emulator, complete, DOS 4.01 and software
External floppy for ST, 720k, 1/2 height, not Atari.
Omniswitch , for NEC 3D or similar multisync monitor, or two atari monitors, along with sound and floppy ports.
Wico Command Control Joystick

software:
About 400 720k backup floppies, ST/GCR/DOS (have to count to be sure)
Publishing Partner/Page Stream. both Complete early and late versions
PC Ditto software PC emulator.
OmniRes, mono software emulator
Phasar Home Accounting and Budgeting
Word UP, two complete sets (v1.3 and 3.0)
Word Flair, complete
Time Works Word Writer, complete
ST Talk Professional, disks, manual
Algebra 2, volume 1 and 2

GAMES

Star Glider, complete
F-15 Strike Eagle, complete
Gunship, complete
Terror Pods, disk, manual
Shuffle puck Cafe, disk, manual
OIDS, disk, manual
Sierra Manhunter, 5 disks, docs

ST Books
2 ST Basic Source book and Tutorial
ST Logo Source book
2 Abacus ST Internals
Abacus Gem Programmers Reference
Computes 3 volume ST Programmers Reference set
vol 1, VDI
vol 2, AES
vol 3, TOS
The Concise 68000 Programmers Reference guide.
Motorola 68000 Programmers Reference manual
Motorola 68000 Data Book
Motorola 68000 Programmers quick reference card
Motorola 68000 Principles and Programming

3813. Re: TOS 4.92 (again)

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <57v34m$k6v@m1.cs.man.ac.uk>
Source record: 132828

In article <849563308_OASIS_@wile.demon.co.uk>, paz@wile.demon.co.uk (Mark Parry) writes:
>
>HI all,
>
>There was a thread around here recently regarding running TOS 4.92 from drive C.
>I've recently upgraded my Falc to 14 megs RAM and would like to know if anyone
>managed to get TOS 4.92 to run from hard drive succesfully.

Short answer: dont.

Instead of using TOS 4.92, use the AES 4.1 in the form of GEM.SYS as this is
a more recent version (yes, I know TOS 4.92 claims to have AES 4.1, but this
is not the same version - eg. iconify is implemented differently)

To install AES4.1 (gem.sys version) rename it to GEM.PRG and stick it in
the auto folder, along with GEM.SYS. I think it should be last, but I'm not
certain...

Or, if you are using it with MiNT (to make a more up-to-date version of
MultiTOS) just put GEM=somepath\gem.sys in MINT.CNF

Anthony

--
------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+-----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

3814. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0212961229190001@dwilga.comm.mtholyoke.edu>
Source record: 132829

In article <23824_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk wrote:

> *Hi Dan*, on 29 Nov 96 you wrote: ...respect, brethren
>
> d>
> >> I'm not sure about this, but perhaps paging would reduce this problem?
> >> If we had 4k (Just an example.) pages, then every block would have to
> >> be a multiple of 4k and the only waste of memory would be max. 4k-1 pr.
> >> allocated block...
> d>
> d> Paging would help in many cases. The biggest problem with it is that
> d> far too many programs use allocated memory for video operations and
> d> interrupt handlers. Even though this can be handled on an 030+,
> d> avoiding the obvious slowdown caused by paging interrupt code in and
> d> out of memory on a regular basis means that the user has to be smart
> d> enough to realize that programs which do this sort of thing need to be
> d> left in memory all the time.
> d>
> d> Outside creates virtual memory paritions, and it seems to work very
> d> well. I just don't think that the backward-compatibility level can ever
> d> be upped to the point where the average user can understand how it all
> d> works and deal with the consequences. This is not the fault of Outside,
> d> it's the fault of Atari for not having created a design which promoted
> d> the future use of virtual memory.
>
> That sounds a fair statement.
>
> When you talk about the design, so you mean of the hardware memory management
> or the OS? If the latter, isn't it a relevant issue to get this addressed or
> are we still in the realms of getting the whole system to work at all?
>
At issue is the historical lack of consideration for virtual memory in the
OS. Just having a CPU capable of doing virtual memory is not enough.

Virtual memory works best when programs are designed with a knowledge that
a particular area might have to be swapped to disk. Time-critical things
like interrupt handlers need to be in static RAM, whereas things like
dialogs can be swapped freely.

Since there has never been this sort of design in TOS, adding it now would
only affect new programs. Older programs (which, let's face it, are the
majority) would still suffer from incompatibility or slow performance.

Dan Wilga
dwilga@mtholyoke.edu

3815. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961202181900.NAA17243@ladder01.news.aol.com>
Source record: 132830

Im Artikel <Pine.LNX.3.95.961202115506.13278E-100000@hinux.hin.no>, Geir Oeyvind Vaelidalo <goev@hinux.hin.no> schreibt:

>
>I my self can't speak or write german, although I do understand some of
>it, I don't know enough to be able to write a German resource...
>But most German people can speak english to some extend, and it shouldn't
>be that hard for them to convert their files to english.

I agree with you at most point... BUT
In Germany companies who are still developing software for Atari
(mostly for MagiC and Multi-TOS) do their adverstising with
the argument their software was German, while most software for Windows
and Mac (not even mentioning OS/2) have really too many English
aspects for many Germans!

Although all Germans learn English at school it is no fun
to read a documentation half English half German or to play game
where the texts or the speech are changing every twenty seconds!
In word processors it is even more like this!

I presume the best would be to make TWO versions of the software,
but to stay on the German version as the leading one, simply because
there are more Atari and MagiC users in Germany that anywhere else
(at least more in one town...)!

3816. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961202181900.NAA17244@ladder01.news.aol.com>
Source record: 132831

Im Artikel <833_algy@allatsea.demon.co.uk>, algy@allatsea.demon.co.uk
(Antony Lacey) schreibt:

>Then again, we could all learn German/French etc. so we can use it all
.....
>;-)

I must admitt I have no problems in understanding software from Germany
or France, and I know the reasons the German companies have to sell
their software in German only (see previous postings). Anyway, I agree
that at least drivers should have a documentation in English, or better
in all three languages.
Is there no chance of finding someone who could translate the readme
files?
I must also admitt, that I don't know enough French to translate it, but I
could
try to translate German textfiles into English ones. Just send them to
me,
and I will try! It's also good for me, because I like reading textfiles,
really!
They are interisting in some aspects and it is always good
to know about Atari software!

But don't exspect perfect translations! I do speak English and German
because of
the place I live in, but I've never tried to really translate anything...
:-)

Greetings, Andrew

3817. Re: New problems with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849631382_OASIS_@swampdog.demon.co.uk>
Source record: 132832

In article <57s6b3$k78@netnews.upenn.edu>
glennm@mail2.sas.upenn.edu (Glenn A Moyer) said:-

> Hi all,
>
> Well, I am still fighting with STIK. I figured out how to get
>STIK to find it it's cnf files, and I gave up (for now) any autologon. I
>am dialing up manually, then switching to STIK. Problem is now that I
>have to set my IP address. When I go to type in my IP address STIK tells
>me it's an invalid IP address! I am tried it 2 ways, "128.91.200.24" and
>"128.91.200.24." without quotes, with and without the trailing period.
>Also, when I enter it, I can't see what I type, and the cursor starts out
>in the middle of the dialog thingie (thingie-my favorate tech talk!!!)
>Anyone have any suggestions?

Ah! Hit escape to the flush the field (it's got zero's in it already)
then enter ...

128.91.200.24

.. or boot in low rez to do it - you should be able to see it then.
It's a minor visual bug which can be fixed with a resource editor if
you know how.

>Also, for the DNS option, the provider recomends putting in 3 DNS
>address's. Can I do this in STIK?

Erm, not sure about that. iirc, you can put in more than one but I
think only the first is used atm so make sure that one is the most
reliable/fastest.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3818. Re: SEBRA ???

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <57v354$64v@freenet-news.carleton.ca>
Source record: 132833

Paul Reeves (par@bton.ac.uk) writes:
> Hello geezers, has anyone got Sebra for the St and is there anyway I can
> get, cheers
>
I got it from Suzy Bee. You can custom order disks from them,or if you
have access to a CDROM, you can get their entire catalog at a reasonable
price from Toad.
Sebra is useful in certain circumstances, but of course there are
trade-offs involved. It's a bit fuzzy, and some software doesn't seem to
like it.

--
Songshop Musical Productions / Two wrongs don't make a right...
Box 266, Shawville, Que. / But three lefts do!
J0X 2Y0

3819. Re: 1,44 hd problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32a27a1e161bd0@sn.no>
Source record: 132834

On Sun 01-12-96 22:50, Gijs van IJzendoorn (gijsijz@worldaccess.nl) wrote:

>
>Hello,
>Is there any one who can help me with the following problems.
>I'm using an Atari Megaste4 tos 2.06 with a HD1,44 floppydrive
>It worked nice for 3 years now I'm getting trouble with this drive
>It can read and write HD floppy's but I can't format them anymore
>not from the desktop and not with FCOPYpro with verifying on???

Perhaps your MSTE has a WD 1772-02-02 disk controller chip inside instead
of the "AJAX" controller chip which is made for HD (and ED) drives.
Most 1772-02-02 chips work with HD drives, although they're not made for
it- they might just stop working.. Maybe that's what's happened...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3820. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8495764455205@wise.mrose.nl>
Source record: 132835

GU>Anybody had the following via email? I've only quoted a fraction of
GU>it. It reads like a job ad all the way through then asks for 180
GU>dollars (supposedly refundable) for equipment up front. Could be legit
GU>posted by a bonehead but the header is suspect although what does it
GU>for me is the "bonehead" has gone to a lot of trouble to word it very
GU>carefully - the two don't mix!

I got it. THREE times. Every time with the same in the fromfield
(reply.to@address.in.message or something like that)

GU>What to do with it?

Report it to the sysadmin? What's the address it came form anyway?

Frits.

GU>>Received: from relay-10.mail.demon.net by swampdog.demon.co.uk with SMTP
GU>> id AA2719 ; Thu, 28 Nov 96 16:59:12 GMT
GU>>Received: from relay-10.mail.demon.net by mailstore for guy@swampdog.demon.
GU>> id 849196916:10:21574:0; Thu, 28 Nov 96 16:01:56 GMT
GU>>Received: from ingenue.ingenue.com ([206.142.102.1]) by relay-10.mail.demon
GU>> id aa1021226; 28 Nov 96 16:01 GMT
GU>>Received: from ingenue.ingenue.com (204.189.162.17) by ingenue.ingenue.com
GU>> (EMWAC SMTPRS 0.81) with SMTP id <B0000158557@ingenue.ingenue.com>;
GU>> Thu, 28 Nov 1996 08:34:00 -0700
GU>>Date: Thu, 28 Nov 1996 08:34:00 -0700
GU>>Message-ID: <B0000158557@ingenue.ingenue.com>
GU>>Subject: New Invention! USA Manufacturer - representatives required.
GU>>X-UIDL: 000000000000000000000000000000000
GU>>Priority: high
GU>>Status: MC
GU>>Apparently-To: guy

Frits van den Akker JFA Software Program
fvdakker@mrose.nl Program@STR
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
MtnMail V1.03:
No Taglines Available.

3821. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a2d33e.12060004@news.airtime.co.uk>
Source record: 132836

On Mon, 2 Dec 1996 08:47:15 GMT, D.E.Jones@ex.ac.uk (D.E.Jones) wrote:

>> I haven't been able to get it to run past the intro screen on my Mega
>> with TOS 1.4
>>
>
>Sorry everyone. I have tried my best to make it compatible, but all I
>have to test my games on is an STE and an STFM. It will work perfectly on
>both of these!

Did not work on a STFM when I got it? you have fixed it since, but
the following point.......

That is a terrible excuse , For crying out load, you are on the
internet, one small message asking for game testers will have them
queing up to help you,

TEN UKP POUNDS for a Tetris clone?, Get it play tested first, as I
already suggested ages ago!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3822. FS: Atari 520ST system for cheap

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: koutsos@students.uiuc.edu
Message-ID: <57vdj1$fdv@vixen.cso.uiuc.edu>
Source record: 132837

```
Atari 520ST w/2.5 megs ram
external drive
Atari ST color Monitor (forgot the actual model)
External HD case and unit
Joysticks and Trakballs

some software included

WILL SHIP

best offer on any piece

I WILL SEPARATE!!

must go before christmas!!!

koutsos@students.uiuc.edu
```

3823. Looking for Phil Reeves

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961202Z193658.059dave@mbha.demon.co.uk>
Source record: 132838

Oyez, oyez, oyez.

Would Phil Reeves, disreputable denizen of Tasmania, formerly disreputable denizen of Perth and currently sought by the police forces of half a dozen countries (quite right too), please contact me (Dave Brook) as soon as possible. Cos I lost yer email address. Bugger.

Thanks Phil,
--
dave

3824. Re: Music Studio SNG Files - Converting to MIDI

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <57vblo$sck@news.Hawaii.Edu>
Source record: 132839

Kelly McMillin (kellyk@hcn.cleaf.com) wrote:
: Is there a PC or ST utility out there that can convert old Mysic Studio
: '88 SNG files to PC MIDI?

I believe that this would be Midi Music Maker for the ST - look for a
program beginning with MMM in the Midi or Music file areas at ftp.cnam.fr
or one of the other atari FTP sites.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

3825. Re: faq question

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57vfas$qlg@ornews.intel.com>
Source record: 132840

In article <57q3c6$koa@nntp1.u.washington.edu>,
mjhnsn@u.washington.edu (Melissa Johnson) wrote:
>
>I was wondering if you can play any games that were playable on a 1040STf
>on a 1040STe also? Is there a faq somewhere that addresses this? I looked
>briefly at the faq (hopefully the right one(s)) but couldn't find any
>reference to it.

Nearly everything that will run on the STfm will also run on the STe - the
few that won't are older games that reply on "illegal" programming tricks
like direct jumps into the OS. Offhand, I can't think of a single program
that won't run on an STe that I simply can't live without.

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3826. Re: Can I do this on my atari?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <57vfaq$qlg@ornews.intel.com>
Source record: 132841

In article <57kr4i$ro7@panix2.panix.com>,
smooth1@panix.com (The Smooth One) wrote:
>
>Rich Tietjens (atari@teleport.com.REMOVE.THIS.TO.REPLY) wrote:
>
>: I think the best is still from the DIGISTUF archive.
>
>Where can I get it from?

Try ftp://ftp.wustl.edu/systems/atari/umich.edu/Sound/Players/digistuf.arc

>: Only some of it. It is possible to convert FLI/FLC files to AVI, if you
>: don't need realtime display. You're not going to get realtime play on
>: the Web with a plain ST, though.
>
>Darn! Darn! Darn! Oh well I'll take what I can get. Where can I get it
>from?

Frankly, I don't recall. I think it was on the GEMini CD-ROM, though.

>I'd like to create some videos on my st... what would I need?

A video capture cartridge and the associated software. VIDI-ST is the one I
currently have; there are several others.

>: Also, if monochrome is good enough, you can use Vidi-ST To capture video
>: direct from a VCR or a TV With video out jacks.
>
>Does this mean the video would be black and white?

From the plain-jane VIDI-ST, yes. There's a hardware add-on that does
color, but IIRC it's for stills only.

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3827. Te Koop

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: turbo@xs4all.nl
Message-ID: <57vjsq$81k@news.xs4all.nl>
Source record: 132842

Ik heb een 1040 St te koop

Wie bied

3828. Te Koop

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: turbo@xs4all.nl
Message-ID: <57vjl3$81k@news.xs4all.nl>
Source record: 132843

Ik heb een Atai 1040 St met kleurenmonitor te koop
TEAB
Wie heeft interesse ?

3829. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849646156_OASIS_@swampdog.demon.co.uk>
Source record: 132844

In article <23828_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Guy*, on 27 Nov 96 you wrote: ...respect, brethren
>
> g>
> g> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
> >> Memexamn tells me nothing at all. An endless list scrolling up the
> >> screen is possibly of use to someone in the world, but it's not to me
> >> and I'd guess a large majority of others. I ran a few programs and
> >> duplicated my memory loss problem (very easily) - I ran Memexamn and
> >> could see only very few blocks of fragmented free RAM and no reference
> >> to any of the programs I'd used to cause the memory loss. Absolutely no
> >> use at all.
> g> This tool only tells you which memory belongs to which program. Once
> g> the program quits the memory is added back into the free list. Memory
> g> is fragmented if you see more than one free list. In most cases, it is
> g> simply this which gives the impression of memory loss.
>
>There's no correlation between the number of free blocks and the
> memory loss. Are all the memory blocks of the same size? How would I
> know? There is no guidance whatsoever as to what any of it means. As
> such it is worse than useless. It is totally meaningless. Why is
> this hard to see?

Dunno why I didn't think of this before ...

Get the memory fragmented, run memexamn.ttp in the vt52 window (just
hit return when it asks for arguments) with a decent scrollback buffer
set so the window stays open when memexamn quits. Now scrollback, drag
the mouse over the lot and vt52 will save it to the clipboard.
Post it here and I'll examine it! :-)

> >> If the problem isn't associated with MagiC or MagxDesk, why is it
> >> sometimes possible to reclaim the memory by closing desktop windows
> >> (and sometimes not possible)?
> g> Let's say you have 1Mb of free memory all in one block. Now assume you
> g> have two programs: (a) which uses 200k and (b) which uses 300k.
>
>I can guess this much.
>
> g> If you terminate (b) then you should end up with the full 1Mb again.
>
>This is what's failing, but there's no adequate reason for it to be so, from
>what I understand of the process.

I'm fairly sure (as much as a gut feeling can be) it might be the
desktop allocating a bit of memory just like my Ease does. If we can
find who and why we should be able to circumvent it.

> >> a> APPLICAT frees all memory it uses.
> >> If I only call Applicat and assign an icon or just install an
> >> application, why is memory fragmented when I return to MagxDesk?
> g> It is unfortunate but the answer depends somewhat on the internals of
> g> the program being executed.
>
>Sure. But the program is an integral part of MagiC. How can it be
>permitted that this program exhibits this behaviour?

Well on the unproved assumption that it is, then it has to obtain
memory from somewhere. The alternative is to grab all the memory it
would need when it loads. This would result in even less memory. :-(

> >> a> There is only the fragmentation problem.
> >> Why do you undervalue this? Fragmented memory is not available for any
> >> program to use - it is lost until after a reboot. If MagiC could
> >> somehow make the memory available to new programs when I try to run
> >> them I would be happy - but it can't as far as I know. Can it? If so,
> >> how?
> g> It just appears like that. The memory is available and it will be
> g> used if possible. What can and does happen with any multitasking system
> g> is that the memory gets fragmented into so many blocks that no single
> g> block is big enough to hold the program you want to run. If it can be
> g> loaded then when it asks for memory it can be obtained from any of
> g> the fragmented blocks. Naturally, the system is constantly looking
> g> for opportunities to merge these smaller blocks back together into
> g> bigger ones but it can't do it unless to the two blocks are next to
> g> each other with nothing used inbetween.
>
>This is a fine description of what ought to happen. However, it
>doesn't. It is a good description of the bug that I'm reporting. If
>you had Magic 4 or 5 you would see that.

I see similar with MagiC 2, only I know Ease causes it by allocating a
2k block. When memory is going to be tight I ensure it has done this
before executing any large programs.

>The memory in subsequent free blocks isn't available and doesn't
>become available when other programs are closed down. As I said
>earlier, sometimes just closing a desktop window is sufficient to make
>the fragmented block available again. Again, this is MagiC/MagxDesk's
>responsibility. There should be a way for the situation to be
>recognised and dealt with - this is a priority if the OS is being sold
>topeople with Atari machines with a limited amount of memory (4Mb).

While I think of it, does magx.inf have a _TSL variable in it? Not
good to have this around when booting!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3830. Re: SEBRA ???

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961202174304.4268A-100000@ns1.ptd.net>
Source record: 132845

On 2 Dec 1996, Paul Reeves wrote:

> Hello geezers, has anyone got Sebra for the St and is there anyway I can
> get, cheers

Try the Umich site under the Emulator directory. Sebra's must useful for
monochrome games you can download with only one I came across not working.

Eric Noss
a.k.a
Mr. Maddog

3831. CAB - 'Refresh' bug ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: ontap@queens-head.co.uk
Message-ID: <849570754.12730.1@f030.demon.co.uk>
Source record: 132846

Has anyone else come across this problem ?

Some web pages automatically send you to a new page after a few seconds
by using the following line of HTML:

<meta http-equiv="Referesh" content="0; url=http://(whatever)">

An example is:

http://www.easynet.co.uk/ray/public/ (with links for Simpsons addicts!)

The trouble is that this leads to a second 'refresh' page before arriving
at the main index page. If you then try and follow a link, CAB says it cannot
find the page in its cache.

The Dutch beer Grolsch has a web page that frefreshes itself several times
to change the message on the page, but after it does it twice, CAB says
again that it cannot find the page in the cache when it should be looking at the
remote server.

CAB (and I'm using the '030 version of v1.5 with CAB.OVL 1.20h and STiK v1.12),
seems not to want to connect to find the pages; yet the test HTML doc that
comes with CAB (in which all files reside in the 'localhost' directory on your
disk) doesn't seem to cause any problems.

Can anyone shed any light on this ?

Regards,
Andrew

Andrew Wood e-m: awood@f030.demon.co.uk
The Queens Head e-m: ontap@queens-head.co.uk
54 Ely Street Web: www.queens-head.co.uk
Stratford-upon-Avon, UK Tel: +44 (0) 1 789 204914
CV37 6LN Fax: +44 (0) 1 789 415106

3832. Re: TOS 4.92 (again)

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Richard John Lawson <r.j.lawson-96@student.lboro.ac.uk>
Message-ID: <32A36148.4C41@student.lboro.ac.uk>
Source record: 132847

Anthony Jacques wrote:

> Instead of using TOS 4.92, use the AES 4.1 in the form of GEM.SYS as this is
> a more recent version (yes, I know TOS 4.92 claims to have AES 4.1, but this
> is not the same version - eg. iconify is implemented differently)
>
> To install AES4.1 (gem.sys version) rename it to GEM.PRG and stick it in
> the auto folder, along with GEM.SYS. I think it should be last, but I'm not
> certain...
>
> Or, if you are using it with MiNT (to make a more up-to-date version of
> MultiTOS) just put GEM=somepath\gem.sys in MINT.CNF
>
> Anthony
>

Yes, but *where* can I get AES 4.1 from?

Richard.

3833. Re: NED PLAYER v2.2

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <95888023_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 132848

>> In article <Pine.BSI.3.95.961125084050.20743A-100000@fest.stud.fee.vutbr.cz>
>>>
>>>NED PLAYER 2.2
>>
>>I'd just like to add that there is a tiny program available on my pages
>>called BackPlay. This can be used in conjunction with NED PLAYER and CAB so
>>that you can seamlessly play samples from within CAB without any windows etc.
>>being displayed in NED PLAYER.
>
>
>As it turns out, BACKPLAY isn't needed with NED 2.2 under singleTOS if
>you run NED as an accessory - just remember to set NED for single play
>BEFORE downloading any sounds, or you'll get a looped playback. This
>is using CAB_030 on a TT - I assume ti would work the same way on any
>ST-type system.
>
>Visit us at http://www.teleport.com/~atari
>+--+
>| Rich Tietjens aka Captain Blade @ STarship |

Ah. I haven't actually tried using NED as an accessory. I'd rather run it as
and when required ie. as a program.
BACKPLAY was really intended to do just that under a multitasking os such as
MagiC.
Anyway, doesn't NED display a window when running as an accessory? Just
wondering (haven't tried it) :)

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

3834. CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: ontap@queens-head.co.uk
Message-ID: <849570654.12730.0@f030.demon.co.uk>
Source record: 132849

"http/1.0 406 No acceptable objects found" is the message I get
when I try to download the graphics for both Atari's web page at
http://www.atari.com and the Star Trek: First Contact web page
which can be reached via http://www.paramount.com.

This isn't, mind, "404 Object not found"; they're there - just not
acceptable.

Several sites seem to do this to me - instead of downloading thousands
of bytes of 'interesting' pictures, I just get the same 69 byte message
(which I have read by entering the URL and using the 'Source' button).

(Image loading _is_ on and 'Text instead of Images' is off!)

I'm running CAB v1.5 ('030), CAB.OVL v1.20h, STiK v1.12 on 4M Falcon.

Could this be to do with the new compressed jpegs - possibly, but the
same thing happens with gifs.

Is it to do with the PICS rating systems - possibly, but not all these
pages are rated.

Your help, as ever, is most appreciated!

Regards,
Andrew

Andrew Wood e-m: awood@f030.demon.co.uk
The Queens Head e-m: ontap@queens-head.co.uk
54 Ely Street Web: www.queens-head.co.uk
Stratford-upon-Avon, UK Tel: +44 (0) 1 789 204914
CV37 6LN Fax: +44 (0) 1 789 415106

3835. Re: Stik/Cab problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <57vmjh$t5n@mark.ucdavis.edu>
Source record: 132850

Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:
:
: Well I finally got Stik to get me online,created a cache folder onto

Congratulations! You are half way there.

: a "resolving host" message appeared for awhile and finally the site
: address appeared onto the menu line.Does this mean that I'm on that
: site because I don't get any text...

Actually, no. What happened was there was a failure somewhere in the process and the connection timed out and you got a blank page.

If you are sure SLIP is working (try using it with one of the other programs like Newsie or AtarIRC just to test), and you are sure the address you are trying to view is valid (try a couple of standard addresses like http://www.yahoo.com just to be sure), then the problem is probabaly your CAB.OVL file.

The ST-Format versions of the programs are very dated at this point. You will probably have better luck if you use the newest versions, available at: http://www.flinny.demon.co.uk or http://virtual-markets.net/vme/yac/

.....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3836. Re: TOS 4.92 (again)

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849617340_OASIS_@pcc-uky.campus.mci.net>
Source record: 132851

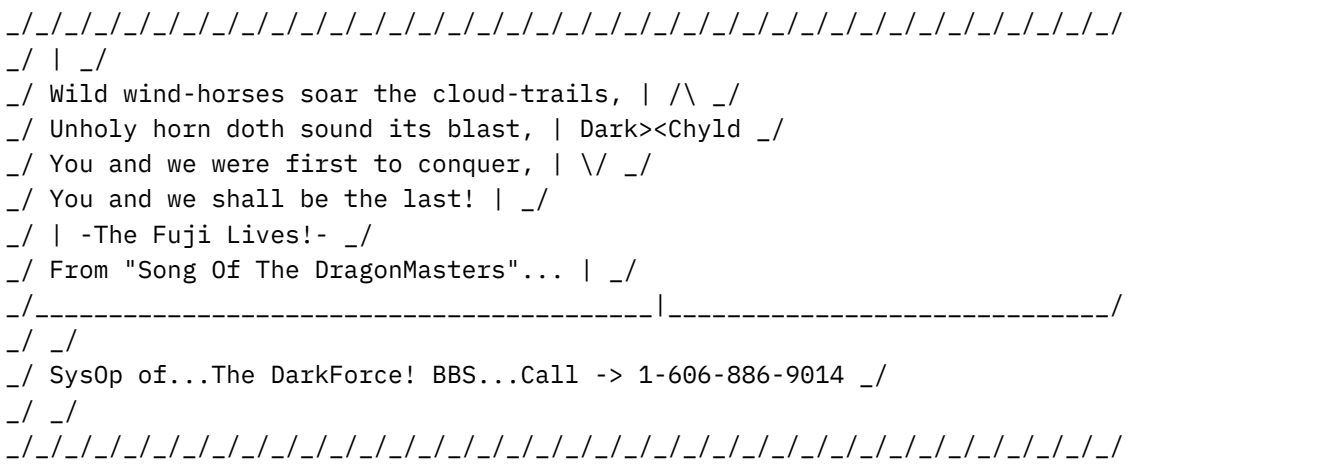
In article <849563308_OASIS_@wile.demon.co.uk>
paz@wile.demon.co.uk (Mark Parry) said:-

>There was a thread around here recently regarding running TOS 4.92 from drive C.
>I've recently upgraded my Falc to 14 megs RAM and would like to know if anyone
>managed to get TOS 4.92 to run from hard drive succesfully.
>
>I tried it, but the best I got was getting the TOS and auto programs to boot
>OK from the hard drive, but none of my accessories got loaded.

From what I read here, you take the program itself, rename it into
gemsys.prg (make sure it runs last in your Auto-folder) and -ding!-
you will have windows you can iconify, and more than 6 ACC's at a
time! :)

BTW, I tried it and it does work...Seems to slow my Falcon down just
a little but that may be subjective... Later... :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The Fuji Lives!- _/
_/ From "Song Of The DragonMasters"... | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

3837. Re: 1,44 hd problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849617224_OASIS_@pcc-uky.campus.mci.net>
Source record: 132852

In article <57t241$h01@neptune.worldonline.nl>
gijsijz@worldaccess.nl (Gijs van IJzendoorn) said:-

>Is there a programm to convert Sample.AVR to Sample.WAV ???

Can't help you with the HD floppy problem but get 525.prg it will
do several different conversions. Later... :)

--

_/_/_/

3838. Atari stuff for sale!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Rob.Schafrick@taf.to.org
Message-ID: <0ff_9612022048@to.org>
Source record: 132853

what currency are the prices in?
--
| Fidonet: Rob Schafrick 1:250/823
|Internet: Rob.Schafrick@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

3839. 1,44 hd problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Rob.Schafrick@taf.to.org
Message-ID: <0fe_9612022048@to.org>
Source record: 132854

re: file conversion

check the Hensa website. I think there was one there, but it
may have been a demo...
--
| Fidonet: Rob Schafrick 1:250/823
|Internet: Rob.Schafrick@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

3840. HELP !! I'm looking for cookie jar

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: muryn@ftjibm.ftj.agh.edu.pl
Message-ID: <57v1d8$h9a@galaxy.uci.agh.edu.pl>
Source record: 132855

Hi All !

I'm looking for cookie jar program. Where can i found it?
Thanks for help.

Hektor/Norbert Kucharczyk

3841. Sundog by FTL??

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Lloyd Larson <lwlarson@cs.byu.edu>
Message-ID: <32A3BB41.4D62@cs.byu.edu>
Source record: 132856

My favorite Atari games, Dungeon Master and CSB were made by FTL. I've heard that there are also games called Sundog and Oids made by the same people. What type of games are these and are they very good?
Where could I get an original copy?

Thanks for any info,
Lloyd

3842. Re: DOITF030 key?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961202215846.6857A-100000@usr05.primenet.com>
Source record: 132857

hmm FOr me he was very fast., less than a day I got the key. But
unfortunately I don't remember mine, I just used the key once..
I am sure he will get you the key..

On Mon, 2 Dec 1996, Jouni Alkio wrote:

>
>Hello,
>
>I downloaded the Falcon hint ZIP file from
>http://www.rhein-main.de/people/robert/homepag2.htm
>
>and sent the author e-mail to get the key to unzip the file. Well,
>must be over two weeks now and I still haven't got any answer. Does
>anybody have the key to unzip this file?
>
>Greetings, Jouni Alkio, Finland
>
>
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3843. DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a303b5.24468193@news.airtime.co.uk>
Source record: 132858

```
DIAMOND-ICE
http://www.airtime.co.uk/users/stosser
STOSSER Software
Quality FREE software for the ATARI ST

Released NOW
Features Include:
[] Smooth 8 way scrolling
[] Brilliant Graphics
[] Massive play area
[] Enhanced sound on STe
[] Enhanced sound ++ on STe/Falcons with more than one meg
[] Puzzle element includes
{} Objects to find and maybe use
{} Characters to meet and interact with
{} Puzzles to figure out
{} Arcade Style game play and traps!

[] Game tested and working on STFM,STe,MEGA STFM and MEGA STe and
. FALCON, Tos versions supported,1.0 to 1.62, 2.05, 2.06, and
. 401,402,404,492
[] Minimum setup required is a one meg STFM and a joystick, FALCON
. owners must use Backwards and ATARI ST Low at 8mhz
[] DIAMOND-ICE Production team
{} Programmer..................: Tony Greenwood
{} Graphics.....................: Dean Chadwick
{} Extended Sound..............: Andy MacCallum
{} Machine and play testing By : Tom Lamparty
() Major play testing By.......: Andrew Robertson
() Falcon tested By............: Flinny

After Receiving Major Feedback and Encouragement re: HEARTLAND we
decided to go with the flow, although Heartland was intended as a
simple platformer that was fast and easy to use, plenty of you asked
where the Puzzle was, so here it is, enjoy, but most of all COMMENT as
that is the only thing that keeps us going,

*** IMPORTANT *** It is strongly advised that Floppy disk users read
the on disk documentation in order to set up their disk for the
Save/Load features,

Cheers.............!ynoT
Tony Greenwood ( STOSSER Software ) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site
```

3844. Re: HSMODA07

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GLCHAAUUUP@wa.caeci.ol.ni.schule.de>
Source record: 132859

Hi Harry!

In <23818_hsideras@mettav.demon.co.uk> Harry Sideras wrote:

>
>I noticed a very big improvement between v5 and v6 (it could have been
>between v4 and v5 - I can't remember). It's certainly worth the upgrad
>
>I don't think the improvement is restricted to some machines.

I have now HSMODEM7 installed. It works fine.

Thank you for your Reply.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

3845. Re: Magic 5

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: chas@stanley.wintermute.co.uk
Message-ID: <95020191_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 132860

In article <57aalr$j6@panix2.panix.com>
smooth1@panix.com (The Smooth One) wrote:-

>Could someone tell me how I can get a copy, demo or something of Magic 5?
>Thanx!

Contact:
System Solutions,
Windsor Business Centre,
Buiding 2, Vansittart Estate,
Vansittart Estate,
Vansittart Road,
Windsor,
Berkshire, UK
SD4 1SE

Tel 44 (0) 1753 832212
Fax 44 (0) 1753 830344

--

Charles T Stanley chas@stanley.wintermute.co.uk
Kincorth, Aberdeen, Scotland. GM1MCN @ GB7ABN
{ Atari 2000-date-compatible TT User } Tel: 01224-876704

3846. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: kwinter@ludin.com.au
Message-ID: <849530083.749488@hannan.ludin.com.au>
Source record: 132861

Hans Wessels <mr_ni@mbh.org> wrote:

>Hallvard Tangeraas wrote:

> > So, I'm wondering what the use is to make German-only software?
> > Isn't the Atari platform small enough as it is, if not to limit
> > software to only people speaking German?
> > A software-author would reach a much bigger crowd with at least
> > having their software in English (as more people understand English
> > than say German in the world).

>Maybe in the world, but my guess is that the mayority of Atari users speak
>German, especially if you only count Atari users with a harddisk. It would be
>nice to have both a german as an english version of software, but how many
>(english speaking) authors will do german versions of their software? So why ask
>german authors to do the opposite? If you have the choice of making a german XOR
>an english version of a piece of software the choice for german will produce the
>most hapy people.

>Bye, Hans Wessels

That's right Hans - up to a certain point. I think, that it is the
author's choice and should be left to him in which language he
publishes. You cannot ask a programmer to provide multi-lingual
versions of his software - it is VERY time consuming. The question for
me is not if the software should be published in German or English.
We, as the Atari community, should spread the news and help to create
those "Readme" files in different languages. I have been running a
little short in time lately, otherwise I would have translated more of
CBDH for Hallvard - I think it is a great program!!

Cheers,

Karsten

"Cockroaches are outnumbering the humans on this planet by some
million times - Intel based PC's are outnumbering ATARI's by some
million times. The conclusion is, that a mere number is no indicater
for evolution."
[free after the NY Times]

3847. German-only software: wh

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <75d_9612021103@conchbbs.com>
Source record: 132862

Which reminds me, I need the following form_alert() translated into
all of the _AKP supported languages:

English "[3][Cannot load RSC file!][Abort|Search]"
Deutsch "[3][RSC Datie nicht geladen!][Abrechen|Suchen]"
Francais "[3][Ne peux trouver |le fichier RSC!][Abandon|???]"

That leaves Spanish, Italian, Svensk, Turkish, Norsk, Dansk, Arabic,
Nederland, Czech and Hungarian. Please include the name of the
language in that language, abbreviated to 8 letters (e.g. Nederlnd
instead of Dutch).

The reason for this is that this is the only form_alert() which
cannot be put into an RSC file.

BTW, the _AKP cookie is supposed to tell what language to use on
this computer.

Also, the French translation needs to be updated.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

3848. PC/ST format compatibility ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <582_RCain@nest.demon.co.uk>
Source record: 132863

Hi mfortais@MNSi.net, on 01 Dec 96 you wrote:

m> Well, here's the dilemma. I have a friend that has a 1040ST and I
m> would like to download some programs for it off the 'net. Is there a
m> simple utility that would allow me to download to a PC, format a disk
m> that would work in the Atari and xfer the files over to it so he could
m> run the prog's?

No dilemma! Just format a disk on the PC to the size the ST expects (probably
720Kb) and use that for the transfers.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3849. Atari Color & B/W Monitors $25 each

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: michael@unknown.address.com
Message-ID: <57t6fd$in@news.pacifier.com>
Source record: 132889

Both in great shape......buyer pays all shipping costs

3850. Re: Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <c27cc$d182.ab@HERMES>
Source record: 132890
Cross-posted to: comp.sys.cbm,comp.sys.att,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.dec,comp.sys.handhelds,comp.sys.hp48,comp.sys.intel,comp.sys.ibm.as400.misc,comp.sys.ibm.ps2.hardware,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.misc,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.marketplace

In article <329AB24B.908@phosworks.se>, lars westin said...
>Would you like to make thousands of dollars, quickly, legally, with NO
[snip - "Make Money Fast"]

No thanks.

I _like_ being a pauper.

--

Quote For The Month:

"Come back here with my fish, you horse thief"

3851. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <57td73$ko9@library.airnews.net>
Source record: 132891

>The only one I've found is it can only run on the root and not from a
>folder. Will experiment with Psgyham and Divert to get around this
>though.
>
>Other than that, works fine for me...soon as I register I'm ditching all
>my other Tetris games as this has them all :)
>
Hmm, I'll have to try that. It must have been an oversight on the
author's part. It actually says in the docs that you can copy it to
any directory, if I remember correctly.

Let me know if you get it to work with those programs.

-Jared

3852. Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: ae515@ccn.cs.dal.ca
Message-ID: <57tdl0$jno@News.Dal.Ca>
Source record: 132892

```
--
--------------------------------------------------------------------------------
Paul Cram, 26 Thistle St. Dartmouth, Nova Scotia, Canada B3A 2V5
(902) 461-1232 fax 461-4755 ae515@ccn.cs.dal.ca
http://emporium.turnpike.net/A/AAllen/Paul_Cram/
```

3853. What's the Best Atari for Audio?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <19961202033600.WAA03511@ladder01.news.aol.com>
Source record: 132893

Hey folks... discussion starter here:

Wondering what opinions are out there regarding the best system for digital audio & midi? There's many hardware & software configurations available for TOS. I've been fairly happy with Cubase Audio running on an original Falcon equipped with Steinberg's SMPII, FDI & FA8 boxes (running into a Fostex D-10 DAT.) It's fairly stable... sure who doesn't get an occasional gremlin once in a while, but it's much more "on" than "off."

For the sake of civility, please limit your responses to only the Atari & Atari-clone platforms. I'm not wanting to start a flame war here!\

3854. Re: Atari Color & B/W Monitors $25 each

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Alan Richards <meridian@cityscope.net>
Message-ID: <01bbdffe$7619a520$dbb7dece@206.222.183.2.cityscope.net>
Source record: 132894

where are you at?
--
**********Meridian Music Productions**********
*****http://www.cityscope.net/~meridian ****
Exalting the Son through musical Excellence
^^

Michael F. Kelsey <michael@unknown.address.com> wrote in article
<57t6fd$in@news.pacifier.com>...
> Both in great shape......buyer pays all shipping costs
>

3855. Buying a used ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: brain@slip.net
Message-ID: <57tm7u$44t@cronkite.polaristel.net>
Source record: 132895

I've been offered an Atari ST 520 for sale. It has a hi res
12 inch monitor, 3 1/2 inch floppy drive, mouse and cables,
power supply. It, however, has NO software. I also have a
PC (pentium). I booted it up and it comes up with the GEM
TOS. Can I transfer files on 3 1/2s or can I just get used
progs over the net? What about a hard drive? (Not SCSI,
I'd guess?) They paid $40 for it and I am prepard to offer
that much for it too. What do ya think?

Thanks,
Andy Filer
brain@slip.net

3856. Re: German-only software: why? views on

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <57tntm$m41@news.telebyte.net>
Source record: 132896

ID: <849458136@p24.f101.n323.z205.mbh.org> And Hans replied:

>Hallvard Tangeraas wrote:

>> So, I'm wondering what the use is to make German-only software?
>> Isn't the Atari platform small enough as it is, if not to limit
>> software to only people speaking German?
>> A software-author would reach a much bigger crowd with at least
>> having their software in English (as more people understand English
>> than say German in the world).

>Maybe in the world, but my guess is that the mayority of Atari users speak
>German, especially if you only count Atari users with a harddisk. It would be
>nice to have both a german as an english version of software, but how many
>(english speaking) authors will do german versions of their software? So why ask
>german authors to do the opposite? If you have the choice of making a german XOR
>an english version of a piece of software the choice for german will produce the
>most hapy people.

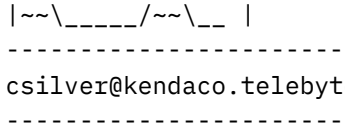
>Bye, Hans Wessels

OK, OK, I guess thats a tit-for-tat(American expression). But that begs a
more interesting question. In the March 1986 BYTE magazine, they said that the
1040ST was the first computer to sell for less than $1 per kilobyte of memory.
Only $999 for the 1meg ST, a real bargain. However, they were difficult to
buy here in the US. Several years later I asked one of the Tramiels why there
were hard to find in the US. He said that the European market was more
profitable!! And since they had limited production facilities...

Again, a more interesting question would be, "How many ST's, TT's, and Falcon's
are out there?" As a former stockholder I was *NEVER* able to get an answer
from Atari ;) Does anyone even have an estimate???

As an aside, I would guess more German computer users speak English than us
Americans speak German ;) Not an excuse, just a fact. For example, there are
more Irish Americans than the population of Ireland. We are just a big
melting pot of Immigrants from everywhere. Diversity is a big advantage for
American commerce and influence. What I'm trying to say is that us Atarians
should try to work together, from Singapore to Tasmania, no exclusions...

auf Wiedersehen, Hans

Charles


3857. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961202055300.AAA06504@ladder01.news.aol.com>
Source record: 132897

Im Artikel <849458136@p24.f101.n323.z205.mbh.org>, Hans Wessels
<mr_ni@mbh.org> schreibt:

> > So, I'm wondering what the use is to make German-only software?
> > Isn't the Atari platform small enough as it is, if not to limit
> > software to only people speaking German?
> > A software-author would reach a much bigger crowd with at least
> > having their software in English (as more people understand English
> > than say German in the world).
>
>Maybe in the world, but my guess is that the mayority of Atari users
speak
>German, especially if you only count Atari users with a harddisk. It
would be
>nice to have both a german as an english version of software, but how
many
>(english speaking) authors will do german versions of their software? So
why
>ask
>german authors to do the opposite? If you have the choice of making a
german
>XOR
>an english version of a piece of software the choice for german will
produce
>the
>most hapy people.

But in one way he is right!
Thinka bout the authors.
How many of them do speak both languages?
Well, I'd say that MOST of the authors of German software would also
understand and speak English. So it wouldn't be too hard to have at least
an English languaged documentation with the software.

I've seen this phenomena quite often, but I must say sometimes there is
TWO versions of the program (like premium mahjongg and others).
I think the worst things is they made the new Multi-TOS in German only
(I think it is).

Anyway, is there an English version of MagiC?

3858. Need help w/CAB Cache and Minix FS

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <57tr23$tk7@ultra.sonic.net>
Source record: 132898

I have been using CAB/Stik for about two weeks now and they work great. I used the 1.31 package to install and then upgraded to the lastest versions of both. CAB030 1.50 and Stik 1.12 The cab.ovl is 43029 bytes. I'm not sure of the version.

My questions is how do I use a Minix file system for the CAB cache. I have converted a 20meg partition to a MinixFS with a file names lenth of 30. I then used that partition as my cache. How do I know if CAB is using files 30 char. long?

I have also noticed that when my disk cache grows larger that about 5 meg, CAB does a long write to disk after drawing each new page. When I first started, I setup a 30meg disk cache. After a few days, the wait for the write to complete when I would goto each new page became unbearable. I cleared out the cache and the write went away. Of course I then had to wait for everything to be downloaded across the modem. I reduced the disk cache to 10megs and now it stays full. The write is there and it's a pain but at 10megs, it is bearable.

I'm also using ant mail and it works just fine. The only problem I have had with ant mail is that it doesn't save the default.set when I make changes. But I found that if I saved a set under another name and then renamed it to default.set, it worked fine.

I just started using NEWSie yesterday, but I like it. I have found that when I try to scroll a window, it locks up. I can use the scroll bar and move one screen at a time, but if I hold down on it or if I try to fine scroll, my system locks up.

MF-FTP 1.03 bombs on me, but I have seen others are having the same problem.

Finger seems to work fine.

I have only been able to get FORECAST to work one time.

I have used telnet and it seems to work but after a few minutes the cursor and output becomes invisible.

My system is a TT with 8megs. 4+4 The modem I'm using is a NewCom 33.6. Picked it up at Circuit City for $110! My TT has tos 3.06 and I use the standard desktop.

Al Palmer
apalmer@zapcom.net
Albert Palmer
3955 Lakeshore Blvd. #5

Lakeport, CA 95453
(707)-263-4565
apalmer@zapcom.net

3859. Re: Game Loader

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: ud264@freenet.Victoria.BC.CA
Message-ID: <E1ruHw.6BJ@freenet.victoria.bc.ca>
Source record: 132899

>I'm having trouble running unprotected floppy games from my ST HD using ICD
>Drivers, I have tons of games and I hate
>using the DAMN unreliable 720k floppy's ..... Any suggestions?
>
>
>-Marc

I don't know if anybody has mentioned this yet but I thought I would say
that it is a good idea to turn the cache off. I know for a fact that
Amberstar will crash and burn when you try to save the game if the
cache is on.

Ted

3860. Re: is this another rip-off?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <57u0tu$lk1@einstein.ebicom.net>
Source record: 132900

Paul Muehlbauer (Paul.Muehlbauer@flight.org) wrote:
: > I sent a 7 or 8 $ check to someone a while ago. He said he
: > never got it, and since it costs $20 to stop a check, I just
: > chaulked it up to experience. I haven't even looked to see if
: > it did clear, now that you mention it! I should do that at
: > least! :)
:
: - > Before jumping to conclusions - strange things do happen. A
: - > couple of nights ago on the local news they reported that
: - > about 5000 pieces of mail was stolen from a mail truck that
: - > was on delivery rounds. It was the third reported occurence
: - > of theft off of a mail truck in the area in the past two
: - > weeks. (It was one of the Chicago neighborhoods.)
:

I've had problems with US mail lately!!!
Once it was my fault...but twice I know it's been lost or something...
The first time...I forgot to put the apt. number on the address of
something that was to be shipped to me. Never mind that there are only
two apartments in this building...and that the same post man brings
my mail every day...they turned it back to the guy that sent it!

Another person sent a check to me...I've yet to recieve it and it's been
over three months!

Brian

3861. Re: Plextor CD-ROM Audio rec.?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GLCICFCFUP@kether.snafu.de>
Source record: 132901

In <32A244AA.7356@ridgecrest.ca.us> Michael Grove wrote:

>Rene Ceron Palomino wrote:
>>
>> High!
>> High does anybody know if this CD-ROM doesen't works only on ATARI with AUDIO
>> Recording over the SCSI device? or is it a Problem of a the CD-ROM?
>> Ciao
>> Rene
>
>Hi,
>I have a Plextor Quad Plex SCSI and it records from
>CD to harddisk well with ExtenDos Pro.
>
>Mike
Where could i get this soft?
Ciao
Rene

3862. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Dennis Armstrong <dba>
Message-ID: <57u7r9$1t9@postman.jet.uk>
Source record: 132902

Yep I got it as well.

Its a scam, usual warning signs are:-
1) time limited offer (why?)
2) payment by money order only (if its genuine why not VISA, AMEX etc)

So don't send the money.

regards dennis
--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| mailto:dba@jet.uk or mailto:Dennis.Armstrong@jet.uk

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

3863. CAB/STiK Problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <832_algy@allatsea.demon.co.uk>
Source record: 132903

jab@walrus.com previously gibbered to All ...

Hiya John ...

j> Also, I don't seem to be able to view URLs with CACHE_ED 0.5
j> anymore. I know it worked in the past but now the option seems to be
j> greyed out all the time.

Do you have the Cache-ed program in the modules folder? OR with Cab.app? I had to stick mine in the modules folder for it to work.

j> And on that subject, does the Module folder do anything any longer?
j> I had to take CAB.OVL out of there in order for CAB to see STiK.

Yep ... althugh what yo've just said makes sense too .. I think you can use either tbh ...

j> Lastly, what is the best (only?) way to return to URLs while offline,
j> avoiding the Network is Down message and the emptying of the Cache
j> information for that URL.

Just don't run STIKTSR.PRG ..... I use Stoop to disable it and then everything is fine .. otherwise Cab is looking for Stik to conenct all the time ...

--

Floating around aimlessly at All At Sea.

3864. German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <833_algy@allatsea.demon.co.uk>
Source record: 132904

hallvart@sn.no previously gibbered to All ...

Hiya Hallvard ...

h> So, I'm wondering what the use is to make German-only software?
h> Isn't the Atari platform small enough as it is, if not to limit
h> software to only people speaking German?

h> Anyway, does anyone else here have views on this subject?

Yep! While I can understand the programmers putting in a lot of work and maybe not being able to speak any English, I would have thought that there would be people all over quite willing to translate their software for a small fee .....

It is a great pity when a lot of people give up on what is very good software simply because they can't understand it .... not much point programming if hardly any-one gets to use it!

Then again, we could all learn German/French etc. so we can use it all .....
;-)

--

Floating around aimlessly at All At Sea.

3865. Bible Concordance

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <831_algy@allatsea.demon.co.uk>
Source record: 132905

ducky@enterprise.america.com previously gibbered to All ...

Hiya ...

d> I used to have the KJV text for the Spiritware Concordance program
d> but have accidently deleted it. Does anyone know where it can be
d> downloaded?

I have it on my BBS ... there's 4 disks of it I believe? I don't know really
as I've not had too much of a look at it!

I'm in the Uk but if you want to call it's +44 (0)1203 601448 .. 24hrs a day!

--

Floating around aimlessly at All At Sea.

3866. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: D.E.Jones@ex.ac.uk
Message-ID: <D.E.Jones-0212960847150001@144.173.2.234>
Source record: 132906

> >>will this work on a TT with a Nova graphics card?
> >>Matt Faehnle
> >
> >It doesn't seem to work on Falcon even when using Backward. I run it
> >and it gives me two bombs.
> >
> I haven't been able to get it to run past the intro screen on my Mega
> with TOS 1.4
>

Sorry everyone. I have tried my best to make it compatible, but all I have to test my games on is an STE and an STFM. It will work perfectly on both of these!

Dan. (http://newton.ex.ac.uk/general/ug/jones)

P.S. You could try pressing the space bar during the intro, this will skip it and go straight into the game.

Dan Jones.

http://newton.ex.ac.uk/general/ug/jones

3867. Re: SUPER TETRIS : Latest version now avail

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: D.E.Jones@ex.ac.uk
Message-ID: <D.E.Jones-0212960840230001@144.173.2.234>
Source record: 132907

> >Hi all,
> > I have just updated SUPER TETRIS (now version 1.3). I have sorted out
> >the error found on STFMs, along with a few other bug fixes and
> >improvements. You can download a copy now by pointing your web browser
> >here:
> >
> > http://newton.ex.ac.uk/general/ug/jones
> >
> >(Please reply with any questions, comments or problems)
> >.
>
>
> will this work on a TT with a Nova graphics card?
> Matt Faehnle

I'm not sure if it will work on a TT or not (I haven't got one to test it on). But please give it a try. If it works please could you let me know?

Dan Jones.

http://newton.ex.ac.uk/general/ug/jones

3868. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: Geir Oeyvind Vaelidalo <goev@hinux.hin.no>
Message-ID: <Pine.LNX.3.95.961202115506.13278E-100000@hinux.hin.no>
Source record: 132908

> Maybe in the world, but my guess is that the mayority of Atari users speak
> German, especially if you only count Atari users with a harddisk. It would be
> nice to have both a german as an english version of software, but how many
> (english speaking) authors will do german versions of their software? So why
> ask german authors to do the opposite? If you have the choice of making
> a german XOR an english version of a piece of software the choice for
> german will produce the most hapy people.

This is childish of you, Hans! If you count in countries like Norway,
Sweeden, Denmark, Finland, England, France, USA, Canada, Australia, Japan,
Mexico, Poland, Slovenia, India and more, you'll find that most of the
Atari-people in these countries don't understand German! That's simply a
fact!
Don't you think there's a reason why english versions aren't available
with german reasources? I guess it's because the authors can't speak
german!

I my self can't speak or write german, although I do understand some of
it, I don't know enough to be able to write a German resource...
But most German people can speak english to some extend, and it shouldn't
be that hard for them to convert their files to english.

Regards
Geir...

3869. Re: USR Sportster Voice with coMa

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: hartmann@ftsu00.ee.tu-berlin.de
Message-ID: <19961202110659145774@ftat43.ee.tu-berlin.de>
Source record: 132909

dave <dave@mbha.demon.co.uk> wrote:

> I have sent several emails to the author (Siegfried Hartmann), whom I am sure
> is busy but he doesn't seem too interested.
To help You, I need the modem-protokoll !! Your archiv was brocken. I
asked you to send it again.

Siggi

3870. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <57udik$80i@m1.cs.man.ac.uk>
Source record: 132910

In article <32a1051612055b5@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:

>Anyway, does anyone else here have views on this subject?

Yes. I agree completely. As far as I am concerned, it is criminal
that there is so much German software out there that many of us
cannot use.

There is no way I would attempt to use something like a Hard Disk
Driver if I didn't understand the docs/error messages - there is
far too high a chance of screwing up...

Anthony
--
------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

3871. DOITF030 key?

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: alkio@hkkk.fi
Message-ID: <57uchl$3sh@ankka.csc.fi>
Source record: 132911

Hello,

I downloaded the Falcon hint ZIP file from
http://www.rhein-main.de/people/robert/homepag2.htm

and sent the author e-mail to get the key to unzip the file. Well,
must be over two weeks now and I still haven't got any answer. Does
anybody have the key to unzip this file?

Greetings, Jouni Alkio, Finland

3872. Re: New Atari demo available at http://www.airtime.co.uk/users/sinbad/downloads.htm

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <57uds7$86s@m1.cs.man.ac.uk>
Source record: 132912

In article <849513211.25550.3@af054.du.pipex.com>, sinbad@airtime.co.uk (Martin) writes:
>
>

Well, that was concise. :-))

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

3873. Re: conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: kyriak@compuling.gr
Message-ID: <57uanq$1va@venus.compulink.gr>
Source record: 132913

"Neil Blue" <namb1@ukc.ac.uk> wrote:

>Hello,
> I am trying to get an Atari ST working for some research. We have found a
>few of the machines with a system boot disk. I want to down load some
>software from the net, using a PC and then put it onto an Atari disk.
> Could anyone please tell me how I can manage this?

Atari St recognizes IBM format disks. If your ATARI has 1.44 drive
then you can use any PCformated disk directly. If you have an older
ST then you must format 720K disks on your pc and use them as a
regular ATARI disk.

I hope i helped.

3874. Check the new Homa Systems WEB page

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <57uiec$sjj@freenet-news.carleton.ca>
Source record: 132914

Hi everybody,
Make sure to check out the new web page of Homa Systems House.
There are new specials on Nova cards, Photoline, HP and Mustek Scanner
drivers, Atari Cd Master and more.
Demos and upgrades are also available on line.

If you are unsuccessful in reaching the page or don't have web access,
please leave me a note (aa414@freenet.carleton.ca) and I will email you
the html docs to view them off line using your favourite browser.

http://www.magmacom.com/~nima

Nima Montaser
--
/\/\ Nima Montaser ** Specialists in **
/\/\ Homa Systems House ** High End Graphics and Multimedia **
/\/\ email: aa414@freenet.carleton.ca ** Hardware and Software **
/\/\ http://www.magmacom.com/~nima ** For all ATARI Systems **

3875. New CD ROMm for ATARI released

Newsgroup: comp.sys.atari.st
Date: 1996-12-02 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <57uj2e$ss2@freenet-news.carleton.ca>
Source record: 132915

Hi everybody,
We are pleased to announce the addition of a new CDROM to our range of popular multimedia CDs for the ATARI platform (see below for PR):

Please check out our web page for more details and prcing information.
http://www.magmacom.com/~nima

Nima Montaser

November 30, 1996 Press release:

Homa Systems House is proud to announce the addition of yet another exciting CD to its range of supported multimedia CD-ROMS. World War II is a CD with over 2000 historical events and chronicles. The events range from the declaration of war and the evacuation of Dunkirk, to air battles and naval blockades.
With ACM, all the events are linked to their associated picture,video and sound clips ; all accessible through the easy to use and fast user-interface provided by ACM.

Features:
-All the photos and sound clips are "LINKED" the their appropriate articles
- Powerful Search feature allows searching the entries for any keyword(s), You may specify a searching criteria such as
- Event description
- Place of the event
- Date
- associated sound,video or picture
- Photos are viewable on any ATARI computer at 2, 16, 256, 15/16 bit colors
- Sound clips can be played on ATARI STE or better
- Video support (68030, Falcon or graphics cards only!)
- Save and Print
- Fully multitasking Interface:
- One main window
- 4 TEXT windows with BOLD and Italicized text effects, where necessary
- One picture window
- One tools window which allows picture selection, sound selection, reference selection, and ...
- Modern 3D interface on computers with at least 16 colors
- Flying dialog boxes

System Requirements:
Any ATARI Computer with 4 Megabytes of RAM, Hard disk and a monitor capable of at least 640x400 in monochrome.

Recommended system:
TT030/FALCON 030 with 8/16 Megs of RAM and resolution of 800x600(or higher)
in 256 colors (and a hard disk of course).

World War II is copyright of LivingMedia by IMSI

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/\/\ Homa Systems House ** High End Graphics and Multimedia **
/\/\ email: aa414@freenet.carleton.ca ** Hardware and Software **
/\/\ http://www.magmacom.com/~nima ** For all ATARI Systems **

3876. Problem new modem/oasis 1.35

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <849725998_OASIS_@ping.be>
Source record: 132716

Hello,

At the past German Atari show I've bought me a Microlink 28.8TQV
modem. The only problem I've is that the modem refuse to dial when I
use Oasis 1.35. With the other Internet/communication programs I use I
don't have any problems. Just Oasis 1.35 is fooling me.
Below you find my Oasis dialscript

```
#-----------------------------------------------------
configure:
init "ATZ\r"
dial_cmd "ATDT"
ld_code ""
# ********************
number "123456\r"
# ********************
retries 5
#
execute:
init
cwait 4000 "OK"
dial
cwait 40000 "CONNECT" "BUSY" "NO CARRIER"
cwait 10000 "gin" "NO CARRIER"
wait 500
send "username\r"
# ********************
wait 5000 "word:"
wait 500
send "password\r"
```

The only thing I get whilst running this script is
ATZ
ok
ATDT123456
ok

then after a while cwait 4000

ATZ seems to send something to the modem (the diodes are flickering)
but that's all. No dialtone.

Using the same script with my old modem work fine.

I would be very glad if someone could help me to sort this out.

Thanks
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3877. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <582091$bs8@news.Hawaii.Edu>
Source record: 132717

Theodore L Hopman (thopman@uoguelph.ca) wrote:

: : Is it possible, or more correct, has anybody written the necessary driver
: : software for a difital camera?

: Yes, it would be possible (although likely through the cartridge port, nt
: the parallel port due to a deficiency of lines). It would probably
: require some relatively simple electronics and software, as well as a
: relatively complete knowledge of how the digital camera outputs
: information. It hasn't been done, though; it would be an interesting
: project.

Greetings,

Both of the digital cameras that I have here at work, a Kodak
DC-50 and an Epson PhotoPC, use serial/modem cables to transfer their
files to the PC. It should only be a matter of contacting the
manufacturers of the various cameras for the appropriate information to
write software to drive them. Much easier than building a custom
cartridge interface, in any case.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

3878. New WWW reader

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: derrick.sanders@zetnet.co.uk
Message-ID: <581v74$kr0@irk.zetnet.co.uk>
Source record: 132718

Hi

Has anyone have details of a complete new WWW reader called WebSpace
for the Atari which i believe will work with PPP Link

Derrick

3879. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <849685198_OASIS_@flinny.demon.co.uk>
Source record: 132719

In article <32a3730f.13250755@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

Hey Stosser bloke :)

> TMC who runs the S0meone bot would not seem to be that person as he
>would appear to have less brains than you, if thats possible? as he
>kicked me when I tried to rejoin,

Ooooops you just Flamed the wrong person <G>
TMC runs TB which has the atari sucks thing in...
S0meone is the one ran by jamest/jjtroup/cajun etc..

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

3880. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a3fd94.1717999@news.airtime.co.uk>
Source record: 132720

On Tue, 3 Dec 1996 08:43:11 GMT, D.E.Jones@ex.ac.uk (D.E.Jones) wrote:

>Hi, just to let you know: SUPER TETRIS was designed on an Atari STE, and
>then tested using an STFM so that I knew it would work on both of these
>machines. It did have a bug that meant it wouldn't work on the STFM,
>which has now been fixed. So SUPER TETRIS is now 100% compatible with the
>STE and the STFM, at no point did I say that it would definately work on a
>Falcon, a Mega or a TT. I am sorry about the incompatibility (not bugs!),
>but I have done my best with the hardware I have available to me. If
>anyone would like to give me a Falcon, a Mega and a TT then I will gladly
>make a new version that will work on all machines! Anyway, I hope that
>all of you who have played SUPER TETRIS on an STE or STFM have enjoyed it.

WELL SAID!

I Still say you should have had it game tested, but people will still
moan at you, I tell everyone I havent got a Falcon or a TT so cannot
make games compatable, I then get flamed to hell and back for not
using GEM with all the know alls telling me it would then work on
every machine,
Then when you do manage, you will get people moaning that they need
backwards,
I am still getting complaints about software I made years ago that
wont work from HD, at a time I did not have a HD, still dont, was not
on line, had no contacts and ther's nothing in the programming manual
on the subject,
I have been publicly told that this is a "lame" excuse,

Unfortunatly you will HAVE to take it more than me, ten quid for a
tetris clone and people have the right to moan, they pay so they get
there say,

BUT!.....I also get a fair amount of good feedback and this tends to
outway the bad:)

I am also sorry about the incompatability of my software, like the
man said, give us a Falcon and we will knock your socks off :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3881. Re: Sundog by FTL??

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: johnzo@bnr.ca
Message-ID: <5823a8$hb8@bcarh8ab.bnr.ca>
Source record: 132721

Lloyd wrote:

> My favorite Atari games, Dungeon Master and CSB were made by FTL. I've
> heard that there are also games called Sundog and Oids made by the same
> people. What type of games are these and are they very good?

Sundog was a great graphic adventure, and a bit ahead of its time.
The idea was that you had to fulfill your granddad's legacy by
building a religious colony, and all you have to use is the freighter
Sundog. There was arcade action, barter, and an absolutely huge
playing environment. Unfortunately, my copy packed it in before I
could finish playing it.

OIDS is an absolutely marvelous cross between Lunar Lander, Asteroids,
and Choplifter. You navigate an Asteroids-style spaceship (complete
with guns, shields, and Mega-Destructo Bombs) through planetoids and
caverns, rescuing little oppressed droids (the Oids) as you go.
Absolutely wonderfully addicting game.

(funny you should ask this right now .. I just got an intact 1040 ST
for *free*, and tried out all my old S/W on it. I'd put OIDS up against
Quake or Mortal Kombat or any of their ilk .. for my money, it's the
best action game ever designed!)

I believe that there was also a Mac version produced .. at least, I've
seen several web pages saying that there was one .. but nothing for
any other platform, like a PC or Amiga.

> Where could I get an original copy?

I've seen a couple for sale on this newsgroup. Keep an eye out and you
should do okay.

Johnzo.

3882. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <5823b5$i0m@library.airnews.net>
Source record: 132722

Dan Jones wrote:

>Hi, just to let you know: SUPER TETRIS was designed on an Atari STE, and
>then tested using an STFM so that I knew it would work on both of these
>machines. It did have a bug that meant it wouldn't work on the STFM,
>which has now been fixed. So SUPER TETRIS is now 100% compatible with the
>STE and the STFM, at no point did I say that it would definately work on a
>Falcon, a Mega or a TT. I am sorry about the incompatibility (not bugs!),
>but I have done my best with the hardware I have available to me. If
>anyone would like to give me a Falcon, a Mega and a TT then I will gladly
>make a new version that will work on all machines! Anyway, I hope that
>all of you who have played SUPER TETRIS on an STE or STFM have enjoyed it.
>

No need to get defensive. I could argue that explanation, but it
would seem to be more productive to agree with a previous post in this
thread. It mentioned asking for beta-testers that have the machines
that you do not. I'm sure there are many in this newsgroup, including
myself, that would be glad to do this in order to create some more
universal software for all to enjoy.

-Jared

3883. Re: Falcon Sample Converters?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <32A47CCA.4EFA@intuit.com>
Source record: 132723

John Perez wrote:
>
> Greetings,
>
> I am in need of software that will convert samples (direct from
> disk) from at least AVR, WAV, and AIF; preferably including whatever
> format Logic Audio uses. These files are generally not going to fit in
> Ram, so D2D operation is necessary. I would appreciate any
> recommendations.
>
> Also, anyone out there that is making audio CDs (via CDr) with
> their Falcon's, I would appreciate knowing how this is accomplished (that
> is, which software can convert these audio files to those that can be
> written to CDr).
>

John,

SoundPool has both and Audio editor (Audiomaster) and CD burner
(I think called CD Recorder, appropriately enough) for the Falcon.
I haven't used either, but Claes Homerup I believe has and uses both
products. (claes@dada.ct.se)

-Mark

3884. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: csilver@kendaco.telebyte.com*.*
Message-ID: <5826sd$8bc@news.telebyte.net>
Source record: 132724

leslieh@valis.worldgate.com commented:

>Charles Silver (csilver@kendaco.telebyte.com) wrote:
>
>: And Andrew responded:
>
>: >http://www.atari.com and the Star Trek: First Contact web page
>: >which can be reached via http://www.paramount.com.
>: >
>: >Several sites seem to do this to me - instead of downloading thousands
>: >of bytes of 'interesting' pictures, I just get the same 69 byte message
>: >(which I have read by entering the URL and using the 'Source' button).

>: >I'm running CAB v1.5 ('030), CAB.OVL v1.20h, STiK v1.12 on 4M Falcon.
>: >Could this be to do with the new compressed jpegs - possibly, but the
>: >same thing happens with gifs.
>
>: Hi Andrew,

>: There are a lot of problems for Web Surfer's these days. You found one.
>: There ARE compressed JPEG's, Java HTML's, and other problem files that
>: CAB/STiK and other browsers can't handle. The *ONLY* chance you have of
>: viewing these Web sites(www.paramout.com links to firstcontact.msn.com)
>: is by using the ANONYMIZER (www.anonymizer.com/open.html) and they are
>: not always on line. I was able to see the "firstcontact" page only this
>: way. This site is "msn" so it's designed for guess which browser???
>
> I have to admit that I had no problem whatsoever with First Contact's web
>site.

Well, I must say you're right. I was using CAB.OVL1.18 which displayed the
site as HTML source code ;) The 1.20h displayed it OK.

>: I found one site that *IMPLIED* that it uses Animation JPEG's. Impossible?
>: I don't know as I was unable to view them ;(I just got a blank page of a
>: 72k file that appears to be a compressed JPEG.

You might try http://www.word.com/gigo/ and click on "Kittens". You'll see
a bunch of floating eye's. Click on these and see what happens...

>: Another problem is memory. I have a 14meg Falcon and now and then I get an

> I get the Kfree error which does tell me that I'm out of memory, which is
>untrue (unless the various mem displayers all lie :))

Uhhhh; Water, water everywhere, but not a drop to drink!

C'est la Vie,

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O

3885. Re: Sundog by FTL??

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: johnzo@bnr.ca
Message-ID: <5823pf$hku@bcarh8ab.bnr.ca>
Source record: 132725

Just noticed that Bravo Sierra has OIDS for sale. $8 US. Well worth it!

Check http://www.teleport.com/~bensmith/st_soft.htm

Johnzo.

3886. Re: internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961203162647.11495A-100000@mariner.cris.com>
Source record: 132726

On 3 Dec 1996, Paul Muehlbauer wrote:

>Ok, I plan on connecting up to the Internet this week. I want to use
>Cab/Stik on My 14meg un-modified Falcon, TOS 4.04. My provider tells
>me I can get a straight SLIP connection from them here in the USA.
>
>I got the WWW131 package from a BBS. Is everything pretty stable in
>that package? I see I'll have to find HSmodem and install that too.
>Otherwise, will 1.31 get me up and running with my Falcon? There
>have been so many updates of late, I forget what was stable...

CAB 1.5 STIK 1.12 and CAB.OVL 1.8 (as some people have trouble with 12h). There are Falcon specific versions of CAB and the jpeg overlay, but the 131 package that you have should be stable enough to grab what you need from the CAB programmers home page. The URL is http://www.student.informatik.th-darmstadt.de/~aclauss/ or go straight to the Internet Access page by adding iak_e.html after the last / mark.

>So, I think I can follow the instuctions to get the web browser
>working. (Famous last words - we'll see how many cries for help I'll
>post next week! :)
>
>How does e-mail (AntMail) work? I see mentions of POP3, SMTP, etc.
>Huh? Do I need to know about POP or anything else from my provider,
>or is that all automatically there, and everything will install &
>work just fine???

You'll have to find out the address for the smtp and pop3 servers on your isp's system, mine are pop3.concentric.net and smtp.concentric.net, your should be something similar, and you will ahve to ask them to find out, or it may be on there web site somewhere! You'll also need to know the address of their DNS (domain name server) mine is 199.3.12.2 the one they give you should be in that type of numeric format, there's a lot of other info you will need, but it is the same stuff that everyone need no matter which system they run! You'll be filling in the info in your default.cfg file in the STIK_CFG folder and the Server/Proxy info under Options menu in CAB.

>Actually, I haven't seen anything about downloading software at all
>in the WWW docs. Can I 'get' software through CAB/STiK? Everybody
>mentions web sites to get updates...

Yes, but it a lot easier after you have Swamp Dog's sdcab.prg installed as an exteranl viewer of .arc .zip .lzh .tos and .prg files, this way you won't have to hunt thru the cache to find and rename them! Once you have that program and have it installed all you have to do is click on the file

name on a webpage and CAB will download it and sdcab.prg will pop up and ask if you want to move or copy the file! Easy!

>Thanks, & I'm sure you'll be hearing more from me. (Hopefully
>through the new connection, & not questions about getting connected!
>:) I hate pestering my provider with stupid questions, since I'm
>that guy with the odd computer... I'd like to know what I'm talking
>about when I ask my stupid questions. :) :)

If they can't answer basic questions like these, then they shouldn't be running an ISP in the first place! Also if they are "bothered" by having too supply this info, then God help you when things really go wrong! A friendly and helpful support staff can make the difference between a good ISP and a totally unusable one, even if they have the exact same problems!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

3887. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961203172200.28142B-100000@user1.ptd.net>
Source record: 132727

On Tue, 3 Dec 1996, Tony Greenwood wrote:

> On Tue, 3 Dec 1996 08:43:11 GMT, D.E.Jones@ex.ac.uk (D.E.Jones) wrote:
>
> >Hi, just to let you know: SUPER TETRIS was designed on an Atari STE, and
> >then tested using an STFM so that I knew it would work on both of these
> >machines. It did have a bug that meant it wouldn't work on the STFM,
> >which has now been fixed. So SUPER TETRIS is now 100% compatible with the
> >STE and the STFM, at no point did I say that it would definately work on a
> >Falcon, a Mega or a TT. I am sorry about the incompatibility (not bugs!),
> >but I have done my best with the hardware I have available to me. If
> >anyone would like to give me a Falcon, a Mega and a TT then I will gladly
> >make a new version that will work on all machines! Anyway, I hope that
> >all of you who have played SUPER TETRIS on an STE or STFM have enjoyed it.

I agree that it will be silly to write for the Falcon when I don't even
have the machine. Sure as heck won't buy it since Atari has 'zero'
support for it. But if I were writing a game, which I hope to get off the
ground soon, I could give it to someone with a Falcon to test it. All I
can do is fix it(if STOS) and use correct TOS calls for some routines.

> WELL SAID!
>
> I Still say you should have had it game tested, but people will still
> moan at you, I tell everyone I havent got a Falcon or a TT so cannot
> make games compatable, I then get flamed to hell and back for not
> using GEM with all the know alls telling me it would then work on
> every machine,
> Then when you do manage, you will get people moaning that they need
> backwards,

The Falcon and TT were never 'ment' to run ST games. You have to getfix
programs and run at 8Hz. Ever that or don't play, it's that simple
people.

> I am still getting complaints about software I made years ago that
> wont work from HD, at a time I did not have a HD, still dont, was not
> on line, had no contacts and ther's nothing in the programming manual
> on the subject,

I think you can fix this just be not including the A: in the filename and
path. In STOS, I'm in the folders that I run the program from.

Still, I can get around this by using Psygham and Divert...no biggie. :)

> I have been publicly told that this is a "lame" excuse,

Cuz you weren't on-line or have a power computer setup? Those people were full of it. :)

> Unfortunatly you will HAVE to take it more than me, ten quid for a
> tetris clone and people have the right to moan, they pay so they get
> there say,

Like I said, as it is Super Tetris is THE best Tetris game on the ST. Has both arcade-like levels and regular computer game. Can't wait to register it.

BTW Tony, I think I know why I have some problems with Heartland and even Hero. With a hard drive, I have much 'less' memory why really rots :(At least I'm getting more memory soon, say way I got the hard drive...CHEAP :)

Eric Noss
a.k.a
Mr. Maddog

3888. Re: Atari TT internal battery

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: nam101@york.ac.uk
Message-ID: <5829u3$1rs@netty.york.ac.uk>
Source record: 132728

: I think my Atari TT clock battery has run out. Do you guys know what
: kind of battery I should use to replace it with?

Maplins do them, too. It's a bog standard lithium battery iirc. It's easy to take out of the box, so take it to the shop when you go for the replacement.

Best wishes

--
Neil

Neil Martin

Postgraduate student, Music Technology, University of York.
<nam101@york.ac.uk>

3889. Re: PPP-PAP

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <849730802_OASIS_@nordnet.fr>
Source record: 132729

Hello all!

More than one month ago, in the last referenced article I made an error about MiNTnet and PAP authentication.

In /etc/connect (PPPKIT distribution) or $HOME/.ppprc (other distribution) you must add a "user YourLogin" line, and create a file /etc/ppp/pap-secrets (PAP-SECR on a TOS partition) containing a line "YourLogin * YourPassword".

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3890. Re: internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <582d1v$miu@ornews.intel.com>
Source record: 132730

In article <4b9_9612031225@flight.org>,
Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:
>
>Ok, I plan on connecting up to the Internet this week. I want to use
>Cab/Stik on My 14meg un-modified Falcon, TOS 4.04. My provider tells
>me I can get a straight SLIP connection from them here in the USA.

Woo-hoo! Cool!

>I got the WWW131 package from a BBS. Is everything pretty stable in
>that package? I see I'll have to find HSmodem and install that too.
>Otherwise, will 1.31 get me up and running with my Falcon? There
>have been so many updates of late, I forget what was stable...

Pretty much so, yes.

>So, I think I can follow the instuctions to get the web browser
>working. (Famous last words - we'll see how many cries for help I'll
>post next week! :)

<G>

>How does e-mail (AntMail) work? I see mentions of POP3, SMTP, etc.
>Huh? Do I need to know about POP or anything else from my provider,
>or is that all automatically there, and everything will install &
>work just fine???

You need to know the name of your POP3 mail server if it's different from
your SMTP server - there are places to enter that info in Antmail's config
dialog.

>Actually, I haven't seen anything about downloading software at all
>in the WWW docs. Can I 'get' software through CAB/STiK? Everybody
>mentions web sites to get updates...

You can use MG-ftp - I have no problems with it, though I see lots of others
complaining they can't make it work. Go figure...

>Thanks, & I'm sure you'll be hearing more from me. (Hopefully
>through the new connection, & not questions about getting connected!
>:) I hate pestering my provider with stupid questions, since I'm
>that guy with the odd computer... I'd like to know what I'm talking
>about when I ask my stupid questions. :) :)

If you don't really know the answer, it's not a stupid question.

You may find some of the answers at my Web site:

----------http://www.teleport.com/~atari----------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

3891. ftp site update

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <582d8s$miu@ornews.intel.com>
Source record: 132731

Once again, I've updated the Teleport atari ftp site. Here's the latest
listing:

5384 Nov 22 09:05 0index Index of the Teleport Atari Archive
1833 Nov 22 09:05 abuse.txt Where to direct net.abuse complaints
68841 Nov 22 09:05 airc_063.zip AtarIRC version 0.63 for STiK/GlueSTiK (all Atari systems)
93552 Sep 22 16:18 ant7_9.zip AntMail 0.7.9 for STiK/GlueSTiK (all Atari systems)
28662 Sep 14 17:17 atarinet.zip AtariNet starter package (all systems including PC and Mac)
1432 Nov 26 12:15 backplay.zip Works with N_Player to play samples w/o screen display
(MagiC or MultiTOS)
15952 Sep 14 17:17 btnc186.zip BT Nodelist Compiler (all Atari systems)
138274 Nov 22 09:05 cab_030.lzh Crystal Atari Browser version 1.5 (TT/Falcon extensions)
28359 Sep 30 14:41 cab_ovl.zip Overlay file for CAB v1.18 (all Atari systems)
605319 Nov 7 12:46 cab15.lzh Crystal Atari Browser version 1.5 (all Atari systems)
28157 Nov 7 12:46 cabovl12.zip v.1.12 of the CAB overlay file (all Atari systems)
77774 Sep 30 14:41 cache_ed.lzh CAB Cache Editor (similar to UnMOZify)(all Atari systems)
4001 Dec 3 14:30 charter.txt Charter for the alt.binaries.atari and alt.binaries.atari.d
newsgroups
76665 Sep 17 22:34 esscd64.zip UUcode/MIME/BTOA/SHIP program (all Atari systems)
31601 Nov 22 09:05 fingr122.zip Finger v.1.22 for STiK/GlueSTiK (all Atari systems)
32524 Oct 1 13:13 fsee_233.lzh Fido-SEE 2.33 for Networked Space Empire Elite in NeST (all
Atari systems)
22043 Sep 29 18:45 fzds_fse.zip Freeze Dried Editor - recommended for AntMail (all Atari
systems)
21492 Sep 29 18:45 fzdsview.zip Freeze Dried Viewer - recommended for AntMail (all Atari
systems)
139136 Dec 3 14:30 gulam103.zoo Powerful unix-style command line processor (all Atari
systems)
120537 Sep 17 22:34 hsmoda07.zip HS Modem 0.7 high speed serial routines (all Atari
systems)
2755 Sep 14 17:17 ios_exmp.zip IOSmail examples (all Atari systems)
9070 Sep 14 17:17 iosfix.zip IOSmail bugfix (all Atari systems)
95326 Sep 14 17:18 iosmailn.zip IOSmail English release (all Atari systems)
55166 Sep 30 14:41 irc_061.zip AtarIRC version .61 for STiK/GlueSTiK - now fully GEM (all
Atari systems)
32508 Dec 3 14:30 jpeg_ovl.zip Overlay module for CAB uses the DSP for JPEGs (Falcon and
100% compatibles)
362805 Sep 14 16:47 led_130.zip Little Red Editor for fido-style message bases (all Atari
systems)
42073 Sep 14 17:18 led_eng.doc English docs for LED
15348 Sep 17 22:33 lps124.zip Long Sound Player (all Atari systems)
733065 Dec 3 14:20 mailwave.zip Collection of WAV files for announcing incloming mail (all
systems)
322350 Dec 3 14:20 mercbin.lzh Mercury UUCP binary distribution Jan 12 15:45:16 1991 (all

Atari systems)
83018 Sep 13 11:43 mgftp103.lzh MG-ftp version 1.03 for STiK/GlueSTiK (all Atari systems)
1765 Nov 7 12:46 multsync.faq Multisync monitors and Atari Computers - how-to (plain text)
13246 Nov 26 12:15 n_play22.lzh Ned's Player recognizes SAM,DVS,SND,AU and WAV, runs as ACC or PRG (STE/TT/FALCON)
54599 Sep 13 11:45 nestkit.zip Network ST (NeST) new sysop package (all systems)
13750 Sep 13 11:45 nestlist.zip Current NeSTlist (updated every Saturday)
328087 Sep 13 11:44 net-090b.tgz MiNTnet 0.90 TCP/IP networking (MiNT/MultiTOS systems)
67474 Nov 22 09:05 newsie64.zip Newsie v.0.64 newsreader for STiK/GlueSTiK (all Atari systems)
156560 Sep 13 11:45 nos_pop3.zip POP3 version of Network Operating System (all Atari systems)
487067 Dec 3 14:20 o_026.zip Okami v.0.26 offline UUCP and SOUP reader (all Atari systems)
35153 Dec 3 14:20 sduu.zip SwampDog UU encoder/decoder (all Atari systems)
6442 Nov 22 09:05 spamdeth.txt An interesting article about dealing with Spam
2075 Oct 21 14:19 ste_fix.zip STe Fix goes in your AUTO folder and fixes the low/medium rez bug in TOS 1.6x
60461 Nov 26 12:15 stik1_12.zip STiK (ST Internet Kit) v1.12 finally fixes the Jpeg bug (all Atari systems)
916868 Nov 7 12:46 stnet110.tos Demons complete NOS (SLIP and PPP) (all Atari systems)
139270 Sep 17 22:33 stzip26.tos ST-Zip 2.6 - fully GEM PKzip compatible archiver/dearchiver (all Atari systems)
15550 Dec 3 14:20 swav02.lzh sWAV v0.2 WAV-Player for long samples (STE, MSTE, TT, Falcon only)
70105 Sep 13 11:45 tmail345.zip Tmail 3.45, a fido-style message reader (all Atari systems)
365078 Dec 3 14:20 upoint_l.lzh Stand-alone UUCP package; all GEM, freeware (all Atari systems)
71802 Dec 3 14:20 uu403p01.zip UUCICO Version 4.00 P01 (UUCP dialer) (all Atari systems)
161456 Oct 21 14:18 vga.jpg How to make a Multisync switch/cable (ST/STe/TT)
13926 Sep 13 11:44 waveply2.zip WavePlay 2, fully GEM WAV player (STe/TT systems)
15482 Nov 7 12:46 winter.faq Who is Steve Winter and why is he ranting? (plain text - all systems)
76848 Nov 22 09:05 webspace.tos Demo version of the new Web browser from OxO (TT/Falcon only)
42644 Dec 3 14:20 wormhole.zip Wormhole routes NeST and Atarinet packets via Antmail; eliminates long-distance phoen calls (all Atari systems)
1012665 Sep 17 22:32 www131t.zip World Wide Web kit version 1.31 (SPECIAL TELEPORT EDITION) (all Atari systems)
115353 Sep 30 14:41 wwwi_100.lzh WWW Installer version 1.00 (all Atari systems)
12697 Nov 26 12:15 xurl220.zip xURL v.2.20 extracts URLs from a file and creates an HTML document (all Atari systems)

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3892. Re: C-Lab Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961203Z182434.646jeremy@worldnet.fr>
Source record: 132732

In article <58069b$pel@news.Hawaii.Edu> jperez@Hawaii.Edu "John Perez" writes:

> Greetings,
> I have recently assembled a Falcon system using a C-lab Falcon
> motherboard, but have been experiencing some problems.

> 1. My FPU doesn't work: tried both 16mhz and 33mhz models of 68882 math
> co-processor and both cause many bombs when accessed. Is there something
> that must be done to make the C-Lab accept an FPU?

I don't think so. I've got one in my Falcon C-Lab, and it never bombs when
it's getting accessed. Maybe you have a problem either with the both models
or with the motherboard itself! Does it seem to be in a good condition?
Is it new?

> 2. Audio problems: after attempting to digitally transfer some audio from
> SCSI CD-ROM (toshiba 4x using ExtenDos Pro) I have found that the audio is
> very broken and distorted. A direct digital audio transfer of this type
> to 16-Bit, Stereo, 44k, AVR should be nice and clean, right? Anyone else
> tried this with their Falcon? Is this a C-Lab problem?

I've tried with my C-Lab Falcon, Toshiba 4x using MetaDos, and it has worked
very well.
The only problem I've got is stange sounds after running some MOD players (such
as Digital Tracker). When quitting (music is then off), I hear some noises,
which sound like small "fireworks"!!! I've made it test, and nothing has been
found, because it seems to be hasardous too!

> 3. Video timing problems: after attempting to run graphics demos (such as
> Lost Blubb) which have accompanying critically timed audio, I have found
> that this system falls out of sync (while my Atari Falcon does not).

because of the monitor frequencies (50/60 Hz), I think.

> Does the C-Lab board have different timing than the Atari? I had heard at
> one time that the C-Lab boards ran at 32mhz, any support to this? Any way
> to switch it back to 16mhz (after all, it doesn't matter how fast the
> computer is if it doesn't operate properly).

Never had these problems.
Do you have a MK-1, MK-2, or MK-X board?
The two first are similar to ATARI boards.
The sound circuit has been modified, and maybe some other little things.

Bye,
Jeremy

--
Jeremy Gillet - Swead/Realms - Paris, France
http://www.mygale.org/07/gillet/

3893. Re: Buying a used ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: "John Hutchinson"
Message-ID: <5824j3$95n@lana.zippo.com>
Source record: 132733

In article <57tm7u$44t@cronkite.polaristel.net>, brain@slip.net says...
>
>I've been offered an Atari ST 520 for sale. It has a hi res
>12 inch monitor, 3 1/2 inch floppy drive, mouse and cables,
>power supply. It, however, has NO software. I also have a
>PC (pentium). I booted it up and it comes up with the GEM
>TOS. Can I transfer files on 3 1/2s or can I just get used
>progs over the net? What about a hard drive? (Not SCSI,
>I'd guess?) They paid $40 for it and I am prepard to offer
>that much for it too. What do ya think?

Andy, it's probably worth $40, alright, but you will have to find some software for it. Keep in mind that most game programs require a color monitor or television. If it is an unmodified 520ST, that means it has 520Kb of RAM and likely, TOS 1.0. Many later programs require 1Mb or more. You didn't say if the floppy was built-in or not so it might be either a single sided or double sided unit. Neither one is compatible with 1.4Mb HD formatted PC disks. Hard drives are available, of course, but they must be external units (SCSI) with a separate controller. For Atari parts and accessories in the US, I recommend Toad Computers... http://www.toad.net/.

-Hutch-

3894. Re: SEBRA ???

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961203Z234800.437jeremy@worldnet.fr>
Source record: 132734

In article <57uq18$jok@saturn.brighton.ac.uk>
par@bton.ac.uk "Paul Reeves" writes:

> Hello geezers, has anyone got Sebra for the St and is there anyway I can
> get, cheers

Is it Sebra, the monochrome emulator for colour monitor ????
If it is, I've got it somewhere, and I can email it to you.

Regards,
Jeremy.

--
Jeremy Gillet - Swead/Realms - Paris, France
http://www.mygale.org/07/gillet/

3895. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: kwinter@ludin.com.au
Message-ID: <849600127.845527@hannan.ludin.com.au>
Source record: 132735

jacquesa@cs.man.ac.uk (Anthony Jacques) wrote:

>In article <32a1051612055b5@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:

>>Anyway, does anyone else here have views on this subject?

>Yes. I agree completely. As far as I am concerned, it is criminal
^^^^^^^^^
I am sure you should rephrase this for you own sake - it is pushing
the subject beyond a line where it becomes offensive!
>that there is so much German software out there that many of us
>cannot use.
The same can be said the othe way round: mind you that if you learn a
language at school, there is no guarantee that you will be able to
understand a program description in that language. It is even less
probable to be able to WRITE one in that language.

>There is no way I would attempt to use something like a Hard Disk
>Driver if I didn't understand the docs/error messages - there is
>far too high a chance of screwing up...
Maybe you should ASK if somebody can help you with the progrm that you
are interested in??
>Anthony
>--

Cheers,

Karsten

3896. Atari stuff and more for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-0312962312570001@slip8.earthnet.net>
Source record: 132736

Hello! I have the for following items for sale, shipping is additional:

ATARI software bundle for sale:

GENEVA and Neodesk
FirstGraph presentation software
Diamond Edge
Diamond Back II
Warp 9 v3.7 (no disks now, but I'll look around)
MaxiFile from CodeHead
Mini Office (Nicely done graphs and stuff, from UK)
Learn to Read with Prof...ages 4 to 9
General Store with Bentley Bear, grades 4-7
Mixed-up Mother Goose...ages 4 and up
Image Cat cataloguing software for pictures
Atari ST Basic sourcebook and tutorial

The whole bundle... EVERY ATARI item, for $50

MAC software and hardware:

Adobe ILLUSTRATOR 5.5 upgrade disks only, no manual $50

Backmatic 2.0 highly rated automatic backup utility $5

Correct Grammar 3.2, $20

Expresso Calendar, $20

Quicken 4, $5

Grolier Multimedia Encyclopedia 4.0 $20

Intermail/ Microsoft mail 1.36. many users. $5 includes shipping

Rental Center helper software and disks and big manual $5 includes shipping

PageMaker 4.0, manuals, disks, box, etc. use for cheap upgrade- COMPLETE $100

CD-ROM drive and software, double speed, "Power User brand" complete with
all materials and software... good as new... $100

Car Stereo items for sale:
All items are used but in working condition. No, They are not stolen, I
just went through a phase where I liked installing and swapping around the
stuff. Life's too busy to mess with it now. My lack of free time is your
Big Audio Bonanza. And no, I'm not a dealer.
Some items have boxes and/or instruction books.

Car Stereo:
Mitsubishi RX791EM AM/FM High Power auto reverse cassette deck I don't know the power output other than it says "high power" on the front and it was always plenty loud for my rock and roll. There is a color code table for all the wires and connectors so you'll know what goes where. All parts are there, faceplate, knobs, etc. and it is the two-knob kind (not DIN) with an analog tuner, pushbutton presets, auto reverse, Dolby, and "NK" noise killer. All in all a pretty good deck. $make offer

Car Stereo AMPS:
Craig PowerPlay 48 watt amp $make offer
Concord HPA51 100 watt amp $make offer

Car Stereo extra special stuff:
Yamaha YEC-400 Electronic Crossover $make offer

Car Stereo Speakers:
Sony ES-S52 40 watt Coaxial 5.25 inch round speakers with grilles $make offer
Kenwood KFC-162 25 watt Coaxial 5.25 inch round speakers with grilles $make offer
Craig V203 10 watt Coaxial 5.25 inch round speakers with grilles $make offer

Car ALARMS:
Cliffalarm IMS (interior monitoring system) made by Clifford. Remote operation from fairly far away. Siren chirps when alarm is set or unset. Visible flashing LED in the car warns theives that the car is alarm protected. LED on the remote tells you remote is working fine. Panic alarm feature sounds the alarm if you hold down the remote button for 2 or 3 seconds. Shock and motion sensor is sensitive to breaking glass, but not to leaves dropping or cars passing by. Door triggers. Automatic reset after predetermined time to protection mode.
$25

Audiovox car alarm *BRAND NEW IN BOX* Model AA9147 with 2 remote transmitters, remote panic, built-in adjustable shock sensor, instant-on for hood and trunk, manual override, dash mounted status condition LED, active operation, 114db siren, starter disable
$50

Home stereo stuff:
DBX NX-40 Tape noise eliminator and disc decoder. Much better than Dolby.
$make offer

CAMERA stuff:
Hasselblad view screen for 500CM:
Plain screen #42200- $20

Zeiss Ikon/ Contaflex 35mm camera marked "(lightning flash symbol) matic" on the top, and Contaflex on the 50mm 2.8 Zeiss lens, Compur-x leaf shutter. Lens is "convertable" variety, switchable from 50mm to 35mm by changing the front elements, although I only have the 50mm lens element. Built in meter, and even a rudimentary "auto" mode. With case. I'd call it very good condition... no dings or dents, the textured black covering is perfect, the chrome is perfect, and the black finish is perfect.

Optically, perfect. The only rough areas are the battery compartment has a little corrosion on the inside and a little brassing on the outside. A "ready-case" is included but the leather is torn where the front connects to the back of the case. Surely a collectors item- $150

Metz SCA-351 adapter for Leica $25

Jeff Apolis 303-473-0511

3897. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a47ed4.21542213@news.airtime.co.uk>
Source record: 132737

On 03 Dec 1996 13:20:48 +0000, James Troup <james@mnb20.pet.cam.ac.uk>
wrote:

>> ********** or JamesST or whatever you are called, you are running a
>> "BOT" on channel #atari well your bot just banned me from that channel?

>[23:34] #atari: mode change '+b-o *!*stosser@stosser.airtime.co.uk stosser ' by
TB!karacic@raf3.iiic.ethz.ch

>I (co-)run s0meone. TMC runs TB.

In that case I have been missinformed, you see when I got banned, I
could hardly then ask the bot something, could I, so asked others who
was running what?

>> It would seem that your bot bans anyone saying ATARI SUCKS?

>No. TB does. In fact it's far worse than that. "*gates*" evokes a
>``funny'' message. "*atari is shit*","*atari sux*","*atari sucks*", "*fuck
>atari*" and "^suxx*" result in kick bans. (possibly more, the last one is
>not documented and was only discovered by trial and error)

The above doesnt make it right, if we all agree that "Two wrongs
don't make a right" then we would surely agree that all those wrongs
can't make it either?

>> I was not aware of this, even though I have been going on channel #atari
>> long before you introduced a bot with YOUR rules???

>Lots of people are not aware of it, one of the many reasons it's a very very
>bad idea, as it catches even regular #atari people out; I think I'm

hear hear! exactly my point ?

>perfectly within my rights to say something along the lines of "with regard
>to customer support atari sucks" without fear of being kicked and banned.
>They're not my rules.

again we are in agreement,

>> So when someone (who obviously did know?) said ATARI S*CKS and I replied,
>> "Why do you say ATARI SUCKS", I was banned from the PUBLIC atari channel

>Because TMC decided to implement that. Perhaps you should complain to him?

perhaps I should....and sodding well will! ;)

>> If you do not have the fucking brains to run a bot that helps the ATARI
>> community then get the hell off and leave it to someone who does have the

>> brains,
>
>I was trying to do something helpful, I provided a bot (s0meone), which I
>thought would help. Maybe it did, maybe it didn't, either way I wasn't
>prepared for this level of abuse.

Ok heres the bit..
First off I had no way of finding out who ran what bot AFTER the
bloody thing had banned me, so I asked, somewhere along the lines
there has been a breakdown in communications to the extent where
names=bots has been mixed up,

I will not retract any of my comments regarding the stupid, pathetic
actions of the bots on channel ATARI

HOWEVER! I DO APOLOGISE FOR DIRECTING MY COMMENTS AT JAMES TROUP
WHEN THEY SHOULD HAVE BEEN AIMED AT TMC and indeed will be,

TMC, read my original comments, there all at you!

>s0meone, which I run, not TMC, will kick any person who has been banned (in
>this case you had been banned by TB); this is a perfectly valid and "right"
>thing to do (the only exception being bans placed by a split server, but
>eggdrops deal with that). the problem here is the bans placed by the bots,
>not bots kicking banned people.

I think if you where banned for no good reason, and tried to rejoin,
you would not be pleased at some other bot then kicking you off again,
it aint funny and I do not see how ANYONE has the right to kick me off
a public channel?, especially when I did not deserve it!

>> Channel ATARI is a public channel, who asked you to run it?,

>no one. but I did, however, ask several people if they thought the idea of
>me putting an eggdrop on the channel a good one, I didn't receive one
>negative response. also, I do not control the channel; apart from s0meone,

your bot goes part way to controlling the channel, I dont think we
came blame something that is not human, whoever runs the bots have to
take the stick for the bots actions, YOUR bot kicked me off channel
atari everytime i tried to re enter the channel, SIMPLE AS THAT, don't
blame the bot, blame the person running it! or persons?

>> channel, this is sad IMHO as it splits the ATARI irc community, and IT IS
>> YOUR FAULT,

> no, I'm willing to accept blame for a lot of things, but not, I think,
>this. Green, went off to another channel, for reasons of his own, mainly to
>do with him not getting ops anymore, this (the reduction of ops) is a tired
>discussion for another time and another place (where I'm not), but I don't

agreed, another argument altogether

>think I was the only one advocating the reduction of ops, and if I had been
>I kind of doubt it would ever have happened.

Actually I also wanted a reduction of ops, the less ops there are,
the less chance of them being abused was my reason, less ops happened,
and I get banned, Just not cricket is it old chap ? :)

> As for the trouble over the past couple of nights, looking at the logs, I
>can safely say that was started, at least, by the incredibly lame "bad
>words" bind on TB. The situation then snowballed fast as people started
>massdeopping the bots, who, predictably, got annoyed.

bots got annoyed ?..hmm I think I know what you mean:)

>> I did nothing wrong?

>in my opinion, yes [you did nothing wrong].

we agree again

>> banned me, thats half my internet pleasure wiped out, YOU are an arsehole,
>
>why, thank you. I just love all this so-accurately directed abuse, makes me
>feel all warm and cozy inside.

not as warm and cozy as I felt when I wrote it I can assure you ,
however It was late and I was/still am bloody annoyed, I again
apologise for directing them in your direction, your BOT would seem to
be partly to blame, where the biggest problem would NOW seem to be TMC

>> get off the channel and take your bot with you!

>no, I think not, I'm still going to come to #atari until someone bans me.

Like I say, the sentiments and comments stay the same but redirected
to TMC,my apologies again, although a bot that kicks me off channel
still stinks IMHO

>however, with regard to s0meone, fear not the evil,
>neverdoneanygoodwhatsover, nasty, dobadder, bot will be gone on Friday.

oooer good!

>James - wondering if it's really that hard to find out who runs which bot,
> it says when you dcc chat to either bot, or when you /msg s0meone

I never chat to bots as I never use them since ATARIBOT left, I never
need or use ops and never /msg them, I go on #atari for a nice
friendly chat with humans (although that may be a stretch of the
imagination in some cases <grin>)

> help, and did no one in the channel know the real owners?

its difficult amiss chaos when you are trying to get on the channel
and trying to get rid of dopey bots, I would not know how to find out?

Without bots, none of this would have happened?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3898. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a4656d.15038773@news.airtime.co.uk>
Source record: 132738

On 3 Dec 1996 11:36:24 GMT, mnb20@cam.ac.uk (Mark Baker) wrote:

>> It would seem that your bot bans anyone saying ATARI SUCKS?

>No, that's TB, which is run by TMC.

>James runs s0meone, from my computer.

hmmm confusing isn't it?

>> So when someone (who obviously did know?) said ATARI S*CKS and I
>>replied, "Why do you say ATARI SUCKS", I was banned from the PUBLIC
>>atari channel

>So? It happens to me as well

what the hell do you mean "So", it happens to you? and that makes it
alright?

>> TMC who runs the S0meone bot would not seem to be that person as he
>>would appear to have less brains than you, if thats possible? as he
>>kicked me when I tried to rejoin,
>
>s0meone will indeed kick anyone who is banned. It's rather an annoying
>feature in my opinion and I'd like to see it removed, but none the
>less, I would point out that it only kicked you because TB banned you
>immediately beforehand.

hahaha a ban I think you willa dmit, I did NOT deserve ? int he first
place, which in turn makes the point a little mute?, it hardly changes
the stupid situation of someone doing nothing wrong, getting banned by
one bot, then repeatedly kicked by another?

>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3899. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLDTAIAIUP@data.rhein-main.de>
Source record: 132739

In <32a306889c5901@sn.no> Paal Monstad wrote:

>A couple of weeks ago I asked for information about how to connect a digital
>camera to an Atari. The response was not positive, and I ask the same question

Look at http://www.inx.de/w+l

You found a romport-interface, software and a connectix quickcam for your atari.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3900. Re: Plextor CD-ROM Audio rec.?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLDTAIAFUP@data.rhein-main.de>
Source record: 132740

In <GLDHBFBMUP@kether.snafu.de> Rene Ceron Palomino wrote:

>I bought the comercial CD-TOOLS which doesn't work with the plextor (SCSI-AUDIO-
>Transfer). Metados is already a bit shit, because of the errors with
>MultiTasking-Systems and the path-destroy error.

That's the point exact.

regards, robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3901. Re: DOITF030 key?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLDTAIALUP@data.rhein-main.de>
Source record: 132741

In <57uchl$3sh@ankka.csc.fi> Jouni Alkio wrote:

>must be over two weeks now and I still haven't got any answer. Does
>anybody have the key to unzip this file?

I can't send any answer to you e-mail adress!
The message is back after few minutes: unknown user

Normal response time is one day, weekend after 4 hours!
Good morning

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3902. Re: C-Lab Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLDTAIAOUP@data.rhein-main.de>
Source record: 132742
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <58069b$pel@news.Hawaii.Edu> John Perez wrote:

>1. My FPU doesn't work: tried both 16mhz and 33mhz models of 68882 math
>co-processor and both cause many bombs when accessed. Is there something
>that must be done to make the C-Lab accept an FPU?

You plug in that FPU in the right direction?
Use Fractal-Software (or else) to test it.

>to 16-Bit, Stereo, 44k, AVR should be nice and clean, right? Anyone else
>tried this with their Falcon? Is this a C-Lab problem?

Right, only with a sample rate of 44Khz (Stereo) you got nice Audiofile.
That's not a C-LAB problem, one of Atari ;->

>3. Video timing problems: after attempting to run graphics demos (such as
>Lost Blubb) which have accompanying critically timed audio, I have found

I don't no.

>Does the C-Lab board have different timing than the Atari? I had heard at

16Mhz , without accelerator

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3903. Sundog by FTL??

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <aff_9612031244@conchbbs.com>
Source record: 132743

Sundog is one of my favorite (and oldest) ST games. The storyline is like this:

You have just inherited a space cargo ship from a distant relative, AND his last contract. If you can fulfill the contract, you get to keep the ship (and the game ends). However, you know nothing about interstellar trade, and you don't have anywhere near enough money to buy all the goods required by the contract.

You can zoom between interstellar maps, interplanetary maps, planetary maps, outside cities, inside cities, and inside buildings/ships. You must overcome or avoid pirates, muggers, meter maids and (at one point) a war. Oh, and there is a penalty for restoring from a previously saved game (points only).

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

3904. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <GLDSEFEFUP@lafp.tng.oche.de>
Source record: 132744

In <849573304@p24.f101.n323.z205.mbh.org> Hans Wessels wrote:

> > But most German people can speak english to some extend, and it
> > shouldn't be that hard for them to convert their files to english.
>
>Here it's starting to be fuzzy. Remember, german is one of the three biggest
>european languages (together with english and french). Those languages are big
>enhough to ban all other languages out their media. In those countries the
>knowledge a second languange isn't as common as it is in yours and mine. Most
>coder can read and understand english but writing enlish??? Maybe we should wait
>for a german coder in this discussion and ask his opinion.
^ Nice Quote... :-)

I think the most of the programmers are not able to write a complete
documentaion in english. Some of them, sure. But the most - i think -
cannot.

Sure, there are A LOT of programmers who can write in english and which do
not. But think over the time you need to do this. Ok, for a TTP- or an TOS-
program it could be easy when you use the right programming- languages/tools.

But the problem are the GEM-programs cause they are using RSC-Files and
- in most cases - other files like "alert-definitions" or something like
that.

To create ONCE a english RSC-File it is easy. But when you change something
in your RSC-File (new object, new dialogues, more menuentries, more alerts,
and so on) you have to do the same changes in the "other RSC-File"...

>Bye, Hans

,,,
(o o)
--ooO--(_)--Ooo---
Regards, M. Ssykor
--
/~~~

3905. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <GLDSEFDZUP@lafp.tng.oche.de>
Source record: 132745

In <849458136@p24.f101.n323.z205.mbh.org> Hans Wessels wrote:

Hi Hans!

It was nice to meet you at the Atari Fair in Neuss! ARJ works good.

>Hallvard Tangeraas wrote:
>
> > So, I'm wondering what the use is to make German-only software?
> > Isn't the Atari platform small enough as it is, if not to limit
> > software to only people speaking German?
> > A software-author would reach a much bigger crowd with at least
> > having their software in English (as more people understand English
> > than say German in the world).
>
>Maybe in the world, but my guess is that the mayority of Atari users speak
>German, especially if you only count Atari users with a harddisk.

Right. I think so too.

>It would be
>nice to have both a german as an english version of software, but how many
>(english speaking) authors will do german versions of their software?

hehe

,,,
(o o)
--ooO--(_)--Ooo---
Regards, M. Ssykor
--
/~~~

3906. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <GLDSEFDWUP@lafp.tng.oche.de>
Source record: 132746

In <32a1051612055b5@sn.no> Hallvard Tangeraas wrote:

>After a lot of aggrevation and wasted time I've finally figured out (I
>think) how a certain CBHD harddisk driver configuration program should be
>used.
>
>The text and docs were naturally in German only, and very technical German
>as well which made me even more confused....
>So, I'm wondering what the use is to make German-only software?

You rescue time. To write in german AND in english it is more work than
only write in my "dafault-language"...

>Isn't the Atari platform small enough as it is, if not to limit software to
>only people speaking German?

When i write a german program and i release it; i get more users here in
germany than in the rest of the world. Germany is the Atari-Mecca :-)

>A software-author would reach a much bigger crowd with at least having
>their software in English (as more people understand English than say
>German in the world).

much bigger? How much more; say in users...

No, i think not. But you are right; english would be understand in more
countries.

>It's not really that hard to traslate the window-menues into English as
>well, is it? (I've played around with "Otto's resource Construction Set" a
>bit on my own, translating/changing menues just for fun- and I'm not
>programmer)- it was pretty easy!

Sure! "I" don't say it is hard. But is is more work and i - mostly - don't
have the time to write an english documentation and create an english RSC-
File. And think over; every time you change something in your RSC, you have
to made the changes in the english RSC-File too. EVERY TIME. Believe me;
it's really a lot of "more work".

,,,
(o o)
--ooO--(_)--Ooo---
Regards, M. Ssykor
--
/~~~

```
| 52068 Aachen Phone: 49- 241 - 95 37 03 |
| PGP-Key: Mail to: fileserver@lafp.tng.oche.de |
| Subject: send pgp-key |
/~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~/ |
| http://www.oche.de/~msy/index.htm | |
\_____________________________________________\__/
```

3907. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <5823fb$c4c@neon.airtime.co.uk>
Source record: 132747

stosser@airtime.co.uk (Tony Greenwood) wrote:

> "eee up mother, trouble at mill"

Oh dear! Summat's up is it? You mean it's not all green fields anymore ?
;)

> J.J.Troup@comp.brad.ac.uk or JamesST or whatever you are called, you
>are running a "BOT" on channel #atari
> well your bot just banned me from that channel?
>
Banned me too, that's why I am boycotting channel... like anyone cares!

> It would seem that your bot bans anyone saying ATARI SUCKS?
Actually I got banned for saying that my transfer rate sucked. More so,
I mistyped sucked and actually said suxked. I was kicked and banned
immediately. I was a tad annoyed, especially as I have been on that
channel for over 1 year. I was unable to rejoin because there were no
human ops to clear the ban. I understand that yesterday there were 3
bots! S0meone, TB and Aggrobot... this is botmania!! All we need is
Ataribot and an agreed set of peopel to be ops... tried and tested
people as it were. Noone else to be opped unless we all agree via a
committee ro something! Sheesh, what am I saying? This is supposed to be
an escapism from all this crap!!

BTW, how often does TMC actually use teh channel? Not all that often
IMO, then remove his stinkin' bot! It even changes the topic for some
reason. Whatever happened to humans being in charge? Hmmm....

> I was not aware of this, even though I have been going on channel
>#atari long before you introduced a bot with YOUR rules???

Hear! Hear! Me too!!!

> So when someone (who obviously did know?) said ATARI S*CKS and I
>replied, "Why do you say ATARI SUCKS", I was banned from the PUBLIC
>atari channel

Just say suxk !!!

> If you do not have the fucking brains to run a bot that helps the
>ATARI community then get the hell off and leave it to someone who does
>have the brains,

A tad annoyed are we Tony, well if so then we ought to go out and get
drunk cos I was also very mad and wanted to rip the bot out of #atari by
the wotsits!!! Oooh, I could crush a grape!

> TMC who runs the S0meone bot would not seem to be that person as he
>would appear to have less brains than you, if thats possible? as he
>kicked me when I tried to rejoin,

TMC runs TB doesn't he? Setok runs the more subtle Aggrobot and am I right to say James owns s0meone... not that anyone would admit to owning a bot.. surely?

> Channel ATARI is a public channel, who asked you to run it?,

Hear! Hear! Again!! Great minds think alike.. or is it just common sense?

> You will find that a lot of atarians who have been using that channel
>for more years than you seem to have brains, have deserted and started
>another channel, this is sad IMHO as it splits the ATARI irc
>community, and IT IS YOUR FAULT,

Yes, this is true. And dont give any cr*p that it's to stop channel takeovers... life aint *that* important... well mine aint. Yes folks, I *do* have a life ;)

> I did nothing wrong? yet your brain dead bot, programmed by YOU!
>banned me, thats half my internet pleasure wiped out, YOU are an
>arsehole, get off the channel and take your bot with you!

Hear bl**dy hear!!! Tony, someone (not the stoopid bot!) had to say it and you have taken it upon yourself to stand up and be heard. Well I, for one, back you all the way!!! Well done mate, I am sure a majority of the decent folk in #atari would agree with your sentiments.... notice I said "decent" folk ;)

>
> Cheers.............!ynoT
>Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
>irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

>Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3908. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <5823fi$c4c@neon.airtime.co.uk>
Source record: 132748

James Troup <james@mnb20.pet.cam.ac.uk> wrote:
>Because TMC decided to implement that. Perhaps you should complain to him?

Liek when is HE there???

>> If you do not have the fucking brains to run a bot that helps the ATARI
>> community then get the hell off and leave it to someone who does have the
>> brains,
>
>I was trying to do something helpful, I provided a bot (s0meone), which I
>thought would help. Maybe it did, maybe it didn't, either way I wasn't
>prepared for this level of abuse.

trust me.. it did NOT!!!!

>> Channel ATARI is a public channel, who asked you to run it?,

>no one. but I did, however, ask several people if they thought the idea of
>me putting an eggdrop on the channel a good one, I didn't receive one
>negative response. also, I do not control the channel; apart from s0meone,
>there are two other regular bots (TB and Aggrobot, and the occasional
>n0one). s0meone, is owned and controlled as much by mark as it is by me (it
>runs on his machine), and s0meone has 3 other masters (apart from mark and
>myself), who could have corrected this situation.

And when was that... when only "boys" were together? I guess so, I sure
as mud did not hear of the debate.

>> You will find that a lot of atarians who have been using that channel for
>> more years than you seem to have brains, have deserted and started another
>> channel, this is sad IMHO as it splits the ATARI irc community, and IT IS
>> YOUR FAULT,

> no, I'm willing to accept blame for a lot of things, but not, I think,
>this. Green, went off to another channel, for reasons of his own, mainly to
>do with him not getting ops anymore, this (the reduction of ops) is a tired
>discussion for another time and another place (where I'm not), but I don't
>think I was the only one advocating the reduction of ops, and if I had been
>I kind of doubt it would ever have happened.
> As for the trouble over the past couple of nights, looking at the logs, I
>can safely say that was started, at least, by the incredibly lame "bad
>words" bind on TB. The situation then snowballed fast as people started
>massdeopping the bots, who, predictably, got annoyed.

Well lose them, they suxk ;)

>why, thank you. I just love all this so-accurately directed abuse, makes me
>feel all warm and cozy inside.

Hmmm, I don't go too much for personal abuse but I would maybe say TMC
is an everso slightly self opinionated wotsit if he really thinks TBV is
appreciated on #atari. It never was. It never will be.

>> get off the channel and take your bot with you!

>no, I think not, I'm still going to come to #atari until someone bans me.
>however, with regard to s0meone, fear not the evil,
>neverdoneanygoodwhatsover, nasty, dobadder, bot will be gone on Friday.

HURRAH!!!

3909. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <582459$cb9@neon.airtime.co.uk>
Source record: 132749

> I never chat to bots as I never use them since ATARIBOT left, I never
>need or use ops and never /msg them, I go on #atari for a nice
>friendly chat with humans (although that may be a stretch of the
>imagination in some cases <grin>)

Hurray, someone else who shares my views of irc... an escape of realism and time to talk to some friends! Hehehe, who may you be classing as non human Mr STosser then? ;)

> Without bots, none of this would have happened?

The point! I am outta #atari until the bots pack their bags! Ok, so you won't miss my slurred comments... but I'll miss yours.. boo hoo!!!

BTW, thanks to Tach and Ade who gave me a shoulder to cry on last night :)

3910. Re: Hard Drive Hassles

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <849722198_OASIS_@zetnet.co.uk>
Source record: 132750

In article <23286_DCroker@mettav.demon.co.uk>
DCroker@mettav.demon.co.uk (Derryck Croker) said:-

>
>
>Hi Arthur!
>
> a> I've got a Fujitsu hard drive of inderterminate size - too big for my
> a> STFM to handle in anything but a large number of lumps. It's
>What driver are you using?
>
>Speak to 'ya later!
>
My original drive was a gasteiner which came with ICD utilities and drivers, so i suppose I'm still using those... not an expert in these things, as you can probably tell. If it aint broke, don't fix it was my motto. It's only a bit broke at the moment:-/

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

3911. irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a3730f.13250755@news.airtime.co.uk>
Source record: 132766

"eee up mother, trouble at mill"

J.J.Troup@comp.brad.ac.uk or JamesST or whatever you are called, you are running a "BOT" on channel #atari
well your bot just banned me from that channel?

It would seem that your bot bans anyone saying ATARI SUCKS?

I was not aware of this, even though I have been going on channel #atari long before you introduced a bot with YOUR rules???

So when someone (who obviously did know?) said ATARI S*CKS and I replied, "Why do you say ATARI SUCKS", I was banned from the PUBLIC atari channel

If you do not have the fucking brains to run a bot that helps the ATARI community then get the hell off and leave it to someone who does have the brains,

TMC who runs the S0meone bot would not seem to be that person as he would appear to have less brains than you, if thats possible? as he kicked me when I tried to rejoin,

Channel ATARI is a public channel, who asked you to run it?,

You will find that a lot of atarians who have been using that channel for more years than you seem to have brains, have deserted and started another channel, this is sad IMHO as it splits the ATARI irc community, and IT IS YOUR FAULT,

I did nothing wrong? yet your brain dead bot, programmed by YOU! banned me, thats half my internet pleasure wiped out, YOU are an arsehole, get off the channel and take your bot with you!

Cheers.....!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3912. C-Lab Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <58069b$pel@news.Hawaii.Edu>
Source record: 132767
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I have recently assembled a Falcon system using a C-lab Falcon motherboard, but have been experiencing some problems.

1. My FPU doesn't work: tried both 16mhz and 33mhz models of 68882 math co-processor and both cause many bombs when accessed. Is there something that must be done to make the C-Lab accept an FPU?

2. Audio problems: after attempting to digitally transfer some audio from SCSI CD-ROM (toshiba 4x using ExtenDos Pro) I have found that the audio is very broken and distorted. A direct digital audio transfer of this type to 16-Bit, Stereo, 44k, AVR should be nice and clean, right? Anyone else tried this with their Falcon? Is this a C-Lab problem?

3. Video timing problems: after attempting to run graphics demos (such as Lost Blubb) which have accompanying critically timed audio, I have found that this system falls out of sync (while my Atari Falcon does not).

Does the C-Lab board have different timing than the Atari? I had heard at one time that the C-Lab boards ran at 32mhz, any support to this? Any way to switch it back to 16mhz (after all, it doesn't matter how fast the computer is if it doesn't operate properly).

Aloha,

John Perez
jperez@hawaii.edu

3913. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849572475@p24.f101.n323.z205.mbh.org>
Source record: 132768

Anthony Jacques wrote:

>> Anyway, does anyone else here have views on this subject?
>
> Yes. I agree completely. As far as I am concerned, it is criminal
> that there is so much German software out there that many of us
> cannot use.

So it's criminal your education system didn't teach you enough german to get started in 'computer german'. It's one of the three major european languages.

> There is no way I would attempt to use something like a Hard Disk
> Driver if I didn't understand the docs/error messages - there is
> far too high a chance of screwing up...

Yes, I see that point. But the reverse is still true for germans using english software. The only way to change that is making the german software authors aware of an big enough english market for their software so they think it's worth the trouble writing english documentation. It's not as easy as it looks.

Bye, Hans Wessels

3914. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849573304@p24.f101.n323.z205.mbh.org>
Source record: 132769

Geir Oeyvind Vaelidalo wrote:

>> opposite? If you have the choice of making a german XOR an english
>> version of a piece of software the choice for german will produce the
>> most hapy people.
>
> This is childish of you, Hans! If you count in countries like Norway,
> Sweeden, Denmark, Finland, England, France, USA, Canada, Australia,
> Japan, Mexico, Poland, Slovenia, India and more, you'll find that most
> of the Atari-people in these countries don't understand German! That's
> simply a fact!

I realy doubt that! Taking Germany, Austria and a part of Switserland and count the Atari user base.. That could be more then the rest of the whole world. Those countries are the only countries where Atari compatible computers are still in production.

> Don't you think there's a reason why english versions aren't
> available with german reasources? I guess it's because the authors
> can't speak german!

That's true.

> But most German people can speak english to some extend, and it
> shouldn't be that hard for them to convert their files to english.

Here it's starting to be fuzzy. Remember, german is one of the three biggest european languages (together with english and french). Those languages are big enhough to ban all other languages out their media. In those countries the knowledge a second languange isn't as common as it is in yours and mine. Most coder can read and understand english but writing enlish??? Maybe we should wait for a german coder in this discussion and ask his opinion.

Bye, Hans

3915. Re: German-only software: why? views on

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849571536@p24.f101.n323.z205.mbh.org>
Source record: 132770

Charles Silver wrote:

> Again, a more interesting question would be, "How many ST's, TT's, and
> Falcon's are out there?" As a former stockholder I was *NEVER* able to
> get an answer from Atari ;) Does anyone even have an estimate???

No, I have never seen any estimates. I am wondering how many users there have been, and even more interesting: what is the current uers base?

> As an aside, I would guess more German computer users speak English
> than us Americans speak German ;) Not an excuse, just a fact. For

Yes, I think you are right on that point. Esp. the demo scene, which I am most familiar with, has a more than avarage population of on University level educated people. But from the computer club here in Twente, I know people who use the Atari for MIDI, who don't understand english nor german. Especially the technical parts of those languages are completely
Abracadabra for them. I can imagine the same is true in germany, maybe even worse, because on German television all forgein languages are dubbed, so many people aren't even familiar with the sound of a forgein language (Try, for example, to order a milkshake in a german MC Donalds, the gril taking the order didn't understand (our maybe she wouldn't?), it had to be a 'Milchshake'! (I have seen that happen in a MC Donalds located near a well known party place in Bremen)). So I can understand german authors doing their software in German.

> auf Wiedersehen, Hans

I am sorry? To me you have to say: "Tot ziens Hans" :-)

Aju, Hans Wessels

3916. Re: Atari Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbe0d9$3591e720$2b2674cf@default>
Source record: 132771

> Following for Sale:
>
> SC1224's-refurbished-in original box/doc's-$65ea.
SC1224's-used, good condition, tested-$50ea.
-good brightness & contrast**
PCM124 Atari 9-pin monitor, for PC's, 'new',original box/doc's-$65.

Calamus SL with 8 standard modules plus 18 more!!...$200.(write for
details)
fully registered version with full documentation, all original disks.)

Aerochopper Cartridge Version for 1 meg ST--R/C Flight Simulator...$125.
Practice flying r/c airplanes & helicopters, comes with a Futaba radio
transmitter contoller, software, doc's & original box.

Jaguar + CD system with 'pack-ins' PLUS-extra controller, Raiden
Cartridge,
Braindead 13 CD, Highlander CD, all for $175.(all in original boxes &
doc's)

Video Card- AlberTT v1.2-Dover research Corp with cable & software...$150
(9 pin to 15 pin cable)

Golden Image 'Cordless' Trackball-new-$15.

Buyer pays shipping. Payment can be by check/money-order or COD. /Danny/
Shipping from New York, USA.

3917. Magx 5 Falcon resolutions !

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <580dunldg1@nic.ott.hookup.net>
Source record: 132772

Does anyone know how to set-up the Dev file so I can boot in 256
colors on my Falcon ? If only we would get an updated manual in
English everytime a new version came we wouldn't be having this
discusion !
P.S. The only manual I have ever received with Magx goes back to
version 2.0/B .
Thanks for any help ahead of time !

****
* martinr@hookup.net Falcon 030 14 Megs 85/IDE 1.6/GIG SCSI *
* Ottawa , Ontario Powerup 2 Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
****

3918. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <580f06$1bm@news.telebyte.net>
Source record: 132773

And Andrew responded:

>http://www.atari.com and the Star Trek: First Contact web page
>which can be reached via http://www.paramount.com.
>
>This isn't, mind, "404 Object not found"; they're there - just not
>acceptable.
>Several sites seem to do this to me - instead of downloading thousands
>of bytes of 'interesting' pictures, I just get the same 69 byte message
>(which I have read by entering the URL and using the 'Source' button).
>
>(Image loading _is_ on and 'Text instead of Images' is off!)
>I'm running CAB v1.5 ('030), CAB.OVL v1.20h, STiK v1.12 on 4M Falcon.
>Could this be to do with the new compressed jpegs - possibly, but the
>same thing happens with gifs.

Hi Andrew,

There are a lot of problems for Web Surfer's these days. You found one.
There ARE compressed JPEG's, Java HTML's, and other problem files that
CAB/STiK and other browsers can't handle. The *ONLY* chance you have of
viewing these Web sites(www.paramout.com links to firstcontact.msn.com)
is by using the ANONYMIZER (www.anonymizer.com/open.html) and they are
not always on line. I was able to see the "firstcontact" page only this
way. This site is "msn" so it's designed for guess which browser???

I found one site that *IMPLIED* that it uses Animation JPEG's. Impossible?
I don't know as I was unable to view them ;(I just got a blank page of a
72k file that appears to be a compressed JPEG.

Another problem is memory. I have a 14meg Falcon and now and then I get an
out of memory error.

C'est la Vie,

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
"Space and Time are a continuum, not a certainty"
Da Borg or Werner Heisenberg 1927

3919. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849667932_OASIS_@swampdog.demon.co.uk>
Source record: 132774

In article <1647_SBagley@cameo.co.uk>
SBagley@cameo.co.uk (Steven Bagley) said:-

>"Ambassador ," asked Steven. "Do you really want to know what's going on down
>there right now?"
>"Yes, absolutely," replied guy@swampdog.demon.co.uk.
>Steven moved forward, and whispered something.
> g>
>
> >> I don't know how "clever" TOS is, but if a program requests a block,
> >> and there is a block of fragmented memory thats big enough, wouldn't
> >> that block be used?
> g>
> g> Yes.
>
>And so does MagiC. I wrote a number of test programs. One Malloced two
>blocks of memory and printed there adressses and then paused. I then
>ran Devpac 2 (could have been anything) and then the program alloced
>another block then paused. I then quit Devpac and alloc another block
>which used the memory inbetween blocks two and three ie the fragmented
>memory.

Yep, sounds right.

>I think the problem may come from the fact that most C compilers have a
>function that allocates memory in Bigger blocks so as to overcome TOS's
>40-folder bug.

Indeed many do. Mine certainly does. I find this feature can be rather
handy when one of the memory hogs is starting up because the arena can
usually satisfy the requests I make. My programming style leans toward
lots of small linked blocks rather than a few large blocks, if
possible.

>However a new program will always be loaded into the largest possible free
>block, even under TOS.

This is true under all os versions I have heard of. What I'm not sure
of offhand, is the scheme MagiC uses for a "data" Malloc(). It would
be nice it it located the smallest satisfactory block but I think it
goes for the "quickest" one.

>
> >> I never had any problems with Freedom 1.15 when I was using MagiC 4,
> >> but the MagiC fileselector was crap! When running some applications
> >> in single-mode, the fileselector almost always turned up blank. No

> >> files was shown, and nothing could be selected.
> g>
> g> I bet all the memory was grabbed by the singlemode program. I have
> g> found that programs requiring singletasking are invariably those
> g> that hog all the memory as well.
>
>It does.
>
> g> There are also supposedly "multitasking friendly" ones which
> g> initially hog all the memory then hand it back. In many respects these
> g> are worse! Fragmentation here is a positive bonus. :-)
>
>Which does that?

I'm not going to be drawn on that because I have no way of telling if
the programs concerned do it on purpose or as a side effect of their
startup code. ;-|

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3920. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849671522_OASIS_@swampdog.demon.co.uk>
Source record: 132775

In article <57okj6$1a7@nadine.teleport.com>
atari@teleport.com.REMOVE.TO.REPLY (Rich Tietjens) said:-

>
>>
>>Hi folks,
>>
>>Anybody had the following via email? I've only quoted a fraction of
>>it. It reads like a job ad all the way through then asks for 180
>>dollars (supposedly refundable) for equipment up front. Could be legit
>>posted by a bonehead but the header is suspect although what does it
>>for me is the "bonehead" has gone to a lot of trouble to word it very
>>carefully - the two don't mix!
>>
>>What to do with it?
>>>
>>>This GREAT INVENTION is: an electronic box which gives users
>>>FREE LONG DISTANCE TELEPHONE CALLS to any country in the
>>>world and between cities within your country.
>
>
>My take on it: It's either an out-and-out scam and attempt to
>defraud, or it's a "blue box" which is illegal everywhere. Either
>way, your best bet is to send it with full and complete headers to
>abuse@dmon.co.uk (since thath's where you got it) and to
>enws.admin.net-abuse.email, asking the world's sysadmins to take
>appropriate action. It appears to be coming from a US domain, so most
>likely can be prosecuted by the US Attorney in the originating domain.

I did the abuse@demon thing but the other address keeps killing Oasis
(possibly due to no '@' maybe?). Oh well, one out of two will have to
do I suppose!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3921. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849671730_OASIS_@swampdog.demon.co.uk>
Source record: 132776

In article <8495764455205@wise.mrose.nl>
fvdakker@mrose.nl (Program) said:-

>
>GU>Anybody had the following via email? I've only quoted a fraction of
>GU>it. It reads like a job ad all the way through then asks for 180
>GU>dollars (supposedly refundable) for equipment up front. Could be legit
>GU>posted by a bonehead but the header is suspect although what does it
>GU>for me is the "bonehead" has gone to a lot of trouble to word it very
>GU>carefully - the two don't mix!
>
>I got it. THREE times. Every time with the same in the fromfield
>(reply.to@address.in.message or something like that)
>
>GU>What to do with it?
>
>Report it to the sysadmin? What's the address it came form anyway?

It's header is below ...

>GU>>Received: from relay-10.mail.demon.net by swampdog.demon.co.uk with SMTP
>GU>> id AA2719 ; Thu, 28 Nov 96 16:59:12 GMT
>GU>>Received: from relay-10.mail.demon.net by mailstore for guy@swampdog.demon.
>GU>> id 849196916:10:21574:0; Thu, 28 Nov 96 16:01:56 GMT
>GU>>Received: from ingenue.ingenue.com ([206.142.102.1]) by relay-10.mail.demon
>GU>> id aa1021226; 28 Nov 96 16:01 GMT
>GU>>Received: from ingenue.ingenue.com (204.189.162.17) by ingenue.ingenue.com
>GU>> (EMWAC SMTPRS 0.81) with SMTP id <B0000158557@ingenue.ingenue.com>;
>GU>> Thu, 28 Nov 1996 08:34:00 -0700
>GU>>Date: Thu, 28 Nov 1996 08:34:00 -0700
>GU>>Message-ID: <B0000158557@ingenue.ingenue.com>
>GU>>Subject: New Invention! USA Manufacturer - representatives required.
>GU>>X-UIDL: 000000000000000000000000000000000
>GU>>Priority: high
>GU>>Status: MC
>GU>>Apparently-To: guy

Grr! It arrived again with ...

>Apparently-To: y

.. but at some stage my software ate most of it - oh goody! :-))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3922. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <580f0c$9d1@einstein.ebicom.net>
Source record: 132777

Andrew Wood (ontap@queens-head.co.uk) wrote:
:
: "http/1.0 406 No acceptable objects found" is the message I get
: when I try to download the graphics for both Atari's web page at
: http://www.atari.com and the Star Trek: First Contact web page
: which can be reached via http://www.paramount.com.
:
<SNIP>
: I'm running CAB v1.5 ('030), CAB.OVL v1.20h, STiK v1.12 on 4M Falcon.

You might want to try an older CAB.OVL...
I had problems with v1.20h on my Falcon...

Brian

3923. Re: Plextor CD-ROM Audio rec.?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GLDHBFBMUP@kether.snafu.de>
Source record: 132778

In <GLBRBDAXUP@data.rhein-main.de> Robert Schaffner wrote:

>In <GK4XADAHUP@kether.snafu.de> Rene Ceron Palomino wrote:
>
>>High does anybody know if this CD-ROM doesen't works only on ATARI with AUDIO
>>Recording over the SCSI device? or is it a Problem of a the CD-ROM?
>
>That's a problem of your Plextor Device and your Driver.
>Use Toshiba Drives and the CD-Tools.
>
>(That's the one an only with an nice Audio transfer via SCSI i think so)

Sorry, thats wrong, extenDOS do work with the 4x from Plextor, so why does the german soft dosen't support this, too?

So please german developers, Hard & Soft and Stefan, please make your soft working like extenDOS which support a realy good drive like the plextor!

I bought the comercial CD-TOOLS which doesn't work with the plextor (SCSI-AUDIO-Transfer). Metados is already a bit shit, because of the errors with MultiTasking-Systems and the path-destroy error.

Ciao
Rene

3924. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32A3E7DC.3A41@bruker.de>
Source record: 132779

Hallvard Tangeraas wrote:

> I guess I'll have to wait till I visit my brother again so I can reformat
> my drive once again with his Mac :-(
> It sure would help if there was a similar low-level formatter for the ST.

There is: HDDRUTIL (coming with HDDRIVER) can do this.

--
****
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

3925. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: D.E.Jones@ex.ac.uk
Message-ID: <D.E.Jones-0312960843110001@144.173.2.235>
Source record: 132780

> >>It doesn't seem to work on Falcon even when using Backward. I run it
> >>and it gives me two bombs.
> >>
> >I haven't been able to get it to run past the intro screen on my Mega
> >with TOS 1.4
> >
> Well, at least I'm not the only one. It seems it has a few bugs that
> still need to be ironed out.

Hi, just to let you know: SUPER TETRIS was designed on an Atari STE, and then tested using an STFM so that I knew it would work on both of these machines. It did have a bug that meant it wouldn't work on the STFM, which has now been fixed. So SUPER TETRIS is now 100% compatible with the STE and the STFM, at no point did I say that it would definately work on a Falcon, a Mega or a TT. I am sorry about the incompatibility (not bugs!), but I have done my best with the hardware I have available to me. If anyone would like to give me a Falcon, a Mega and a TT then I will gladly make a new version that will work on all machines! Anyway, I hope that all of you who have played SUPER TETRIS on an STE or STFM have enjoyed it.

Dan Jones.

http://newton.ex.ac.uk/general/ug/jones

3926. Re: HD Utility for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Miika Tervo <miitervo@jypoly.fi>
Message-ID: <32A3EB2D.35F@jypoly.fi>
Source record: 132781

PaleSaint wrote:
>
> I did a rather stupid thing. I was plugging my SCSI cable in and out
> while my external SCSI was still running. Now it doesn't boot at all,
> nor does AHDI recognise that there even IS a SCSI device attached.
> Could I have fried my SCSI chip? Could I have corrupted the boot

Congrats, you've probably wrecked your SCSI chip for sure and if possible also something from the drive itself. In Falcon, the SCSI port itself isn't that well protected at all, even static electricity can damage the SCSI chip (I have some experience in that), i.e. if you have your external drive connected to non-earthed power connector and Falcon is in earthed connector, there is a possibility that there is different 'static balance' between two different devices....

Try another SCSI drive and see if, programs like ID CHECK or similiar can find any devices in the SCSI chain.

Regards,

Miika

e-mail:miitervo@jypoly.fi

3927. Falcon Sample Converters?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <580t34$gd2@news.Hawaii.Edu>
Source record: 132782

Greetings,

I am in need of software that will convert samples (direct from disk) from at least AVR, WAV, and AIF; preferably including whatever format Logic Audio uses. These files are generally not going to fit in Ram, so D2D operation is necessary. I would appreciate any recommendations.

I have been looking at 525 and SSAM108B with limited success as of yet. Has anyone out there had success converting/reading Cubase Audio AIF files with SSAM108B (Superb Sample Editor)? I have Clarity 16, but it will apparently only save in AVR format.

Also, anyone out there that is making audio CDs (via CDr) with their Falcon's, I would appreciate knowing how this is accomplished (that is, which software can convert these audio files to those that can be written to CDr).

Aloha,

John Perez
jperez@hawaii.edu

3928. Contacting author of SSAM108B/Superb Sample Editor

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <580tvh$hdb@news.Hawaii.Edu>
Source record: 132783

Greetings,

I would greatly appreciate any assistance in contacting

Daniel Hastings
4 Cowley Bridge Road
Exeter.
EX4 5AD
(England)

Author of Superb Sample Editor (SSAM108B)

as the e-mail address cs93dlh@dcs.ex.ac.uk seems to no longer be valid.

Aloha,

John Perez
jperez@hawaii.edu

3929. Re: Need help w/CAB Cache and Minix FS

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLDIDCWCUp@tos.ak.planet.gen.nz>
Source record: 132784

In <57tr23$tk7@ultra.sonic.net> Albert Palmer wrote :

>
>I have been using CAB/Stik for about two weeks now and they work
>great. I used the 1.31 package to install and then upgraded to the
>lastest versions of both. CAB030 1.50 and Stik 1.12 The cab.ovl is
>43029 bytes. I'm not sure of the version.
>
>
>My questions is how do I use a Minix file system for the CAB cache.
>I have converted a 20meg partition to a MinixFS with a file names
>lenth of 30. I then used that partition as my cache. How do I know
>if CAB is using files 30 char. long?

This is not necessary. CAB does not store the actual filenames off the WWW page in the cache, it just numbers all the files. So long filenames will not help you in any way, and I understand that CAB won't in fact use them at all.

You might be thinking of an early version of CAB that stored the files with their original names. This one did work better on a filesystem capable of long filenames.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

3930. Re: Magx 5 Falcon resolutions !

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <580tld$hqq@scanner.worldgate.com>
Source record: 132785

Rick Martin (martinr@hookup.net) wrote:

: Does anyone know how to set-up the Dev file so I can boot in 256
: colors on my Falcon ? If only we would get an updated manual in
: English everytime a new version came we wouldn't be having this
: discusion !
: P.S. The only manual I have ever received with Magx goes back to
: version 2.0/B .
: Thanks for any help ahead of time !

Easy. If you look in your MAGX.INF file, you'll see #_DEV x y. I set x
to 5, and started to change y incremetally, rebooting each time.
Apparently, each number higher for y set the bit plane higher and higher.
Try that.

Leslie

3931. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <580tu8$hqq@scanner.worldgate.com>
Source record: 132786

Charles Silver (csilver@kendaco.telebyte.com) wrote:

: And Andrew responded:

: >http://www.atari.com and the Star Trek: First Contact web page
: >which can be reached via http://www.paramount.com.
: >
: >This isn't, mind, "404 Object not found"; they're there - just not
: >acceptable.
: >Several sites seem to do this to me - instead of downloading thousands
: >of bytes of 'interesting' pictures, I just get the same 69 byte message
: >(which I have read by entering the URL and using the 'Source' button).
: >
: >(Image loading _is_ on and 'Text instead of Images' is off!)
: >I'm running CAB v1.5 ('030), CAB.OVL v1.20h, STiK v1.12 on 4M Falcon.
: >Could this be to do with the new compressed jpegs - possibly, but the
: >same thing happens with gifs.

: Hi Andrew,

: There are a lot of problems for Web Surfer's these days. You found one.
: There ARE compressed JPEG's, Java HTML's, and other problem files that
: CAB/STiK and other browsers can't handle. The *ONLY* chance you have of
: viewing these Web sites(www.paramout.com links to firstcontact.msn.com)
: is by using the ANONYMIZER (www.anonymizer.com/open.html) and they are
: not always on line. I was able to see the "firstcontact" page only this
: way. This site is "msn" so it's designed for guess which browser???

I have to admit that I had no problem whatsoever with First Contact's web
site.

: I found one site that *IMPLIED* that it uses Animation JPEG's. Impossible?
: I don't know as I was unable to view them ;(I just got a blank page of a
: 72k file that appears to be a compressed JPEG.

: Another problem is memory. I have a 14meg Falcon and now and then I get an
: out of memory error.

I get the Kfree error which does tell me that I'm out of memory, which is
untrue (unless the various mem displayers all lie :))

3932. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <5813bo$pbk@lyra.csx.cam.ac.uk>
Source record: 132787

In article <32a3730f.13250755@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) writes:

> It would seem that your bot bans anyone saying ATARI SUCKS?

No, that's TB, which is run by TMC.

James runs s0meone, from my computer.

> I was not aware of this, even though I have been going on channel
>#atari long before you introduced a bot with YOUR rules???

With James's rules? Of all the incredibly large number of people
who hate that particular "feature" of TB, James is by far the most
vocal.

> So when someone (who obviously did know?) said ATARI S*CKS and I
>replied, "Why do you say ATARI SUCKS", I was banned from the PUBLIC
>atari channel

So? It happens to me as well

> TMC who runs the S0meone bot would not seem to be that person as he
>would appear to have less brains than you, if thats possible? as he
>kicked me when I tried to rejoin,

s0meone will indeed kick anyone who is banned. It's rather an annoying
feature in my opinion and I'd like to see it removed, but none the
less, I would point out that it only kicked you because TB banned you
immediately beforehand.

3933. Re: Plextor CD-ROM Audio rec.?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A40987.498C@ridgecrest.ca.us>
Source record: 132788

Rene Ceron Palomino wrote:
>
> In <GLBRBDAXUP@data.rhein-main.de> Robert Schaffner wrote:
>
> >In <GK4XADAHUP@kether.snafu.de> Rene Ceron Palomino wrote:
> >
> >>High does anybody know if this CD-ROM doesen't works only on ATARI with AUDIO
> >>Recording over the SCSI device? or is it a Problem of a the CD-ROM?
> >
> >That's a problem of your Plextor Device and your Driver.
> >Use Toshiba Drives and the CD-Tools.
> >
> >(That's the one an only with an nice Audio transfer via SCSI i think so)
>
> Sorry, thats wrong, extenDOS do work with the 4x from Plextor, so why does the
> german soft dosen't support this, too?
>
> So please german developers, Hard & Soft and Stefan, please make your soft
> working like extenDOS which support a realy good drive like the plextor!
>
> I bought the comercial CD-TOOLS which doesn't work with the plextor (SCSI-AUDIO-
> Transfer). Metados is already a bit shit, because of the errors with
> MultiTasking-Systems and the path-destroy error.

I used both CD Tool and Extendos Pro with a Plextor Quad Plex SCSI. I
have no
problems with either for general use, and both seem to be good products.
There is
no problem with the Plextor and Extendos recording (copying) to hard
disk. I didn't
think that CD Tool had this option however, but it has been a while
since I booted it
so the fact that it does not support CD to Hard disk may be true. I
don't know about
the other statements. I did utilize CD Tools when MagiC 4 and Ease came
out as Extendos
Pro didn't support one of it's functions. Roger quickly revised his
program (Extendos)
to function properly with MagiC and Ease and there hasn't been a problem
since.
I would also like to say, if you understand German the least little bit,
SCSI Tool
is an excellent package, being much more compatible than some of the
other driver

utilites offered in the TOS market. It is well worth the money and works fine with
my Falcon with 1.6gb Maxtor EIDE and EZ135 IDE internal drives and a slew of SCSI
devices, also SCSI Tool can format an IDE drive EZ135 cart that is compatible with
an EZ135 SCSI connected to a Mac for use under MagiC Mac. The "other" utilities
"format" option was not compatible with that setup.

Mike

3934. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wsral7sr0v.fsf@mnb20.pet.cam.ac.uk>
Source record: 132789

stosser@airtime.co.uk (Tony Greenwood) writes:

> ********** or JamesST or whatever you are called, you are running a
> "BOT" on channel #atari well your bot just banned me from that channel?

[23:34] #atari: mode change '+b-o *!*stosser@stosser.airtime.co.uk stosser ' by
TB!karacic@raf3.iiic.ethz.ch

I (co-)run s0meone. TMC runs TB.

> It would seem that your bot bans anyone saying ATARI SUCKS?

No. TB does. In fact it's far worse than that. "*gates*" evokes a
``funny'' message. "*atari is shit*","*atari sux*","*atari sucks*", "*fuck
atari*" and "^suxx*" result in kick bans. (possibly more, the last one is
not documented and was only discovered by trial and error)

(apologies to anyone offended by the language)

> I was not aware of this, even though I have been going on channel #atari
> long before you introduced a bot with YOUR rules???

Lots of people are not aware of it, one of the many reasons it's a very very
bad idea, as it catches even regular #atari people out; I think I'm
perfectly within my rights to say something along the lines of "with regard
to customer support atari sucks" without fear of being kicked and banned.
They're not my rules.

> So when someone (who obviously did know?) said ATARI S*CKS and I replied,
> "Why do you say ATARI SUCKS", I was banned from the PUBLIC atari channel

Because TMC decided to implement that. Perhaps you should complain to him?

> If you do not have the fucking brains to run a bot that helps the ATARI
> community then get the hell off and leave it to someone who does have the
> brains,

I was trying to do something helpful, I provided a bot (s0meone), which I
thought would help. Maybe it did, maybe it didn't, either way I wasn't
prepared for this level of abuse.

> TMC who runs the S0meone bot would not seem to be that person as he would
> appear to have less brains than you, if thats possible? as he kicked me
> when I tried to rejoin.

[23:34] stosser!stosser@stosser.airtime.co.uk kicked from #atari by
s0meone!james@mnb20.pet.cam.ac.uk: banned

s0meone, which I run, not TMC, will kick any person who has been banned (in this case you had been banned by TB); this is a perfectly valid and "right" thing to do (the only exception being bans placed by a split server, but eggdrops deal with that). the problem here is the bans placed by the bots, not bots kicking banned people.

> Channel ATARI is a public channel, who asked you to run it?,

no one. but I did, however, ask several people if they thought the idea of me putting an eggdrop on the channel a good one, I didn't receive one negative response. also, I do not control the channel; apart from s0meone, there are two other regular bots (TB and Aggrobot, and the occasional n0one). s0meone, is owned and controlled as much by mark as it is by me (it runs on his machine), and s0meone has 3 other masters (apart from mark and myself), who could have corrected this situation.

> You will find that a lot of atarians who have been using that channel for
> more years than you seem to have brains, have deserted and started another
> channel, this is sad IMHO as it splits the ATARI irc community, and IT IS
> YOUR FAULT,

no, I'm willing to accept blame for a lot of things, but not, I think, this. Green, went off to another channel, for reasons of his own, mainly to do with him not getting ops anymore, this (the reduction of ops) is a tired discussion for another time and another place (where I'm not), but I don't think I was the only one advocating the reduction of ops, and if I had been I kind of doubt it would ever have happened.
As for the trouble over the past couple of nights, looking at the logs, I can safely say that was started, at least, by the incredibly lame "bad words" bind on TB. The situation then snowballed fast as people started massdeopping the bots, who, predictably, got annoyed.
I have removed the revenge feature from s0meone, something I didn't want to do, but since people seem fond of mass-deops, it would seem necessary, however I can not remove the "atari sucks" binds on TB, that is up to TMC.

> I did nothing wrong?

in my opinion, yes [you did nothing wrong].

> yet your brain dead bot, programmed by YOU!

s0meone did not ban you. TB did. I did not program TB or s0meone. They are eggdrop bots, they are available to download for anyone. TMC did add the "bad words" bind (also freely available to download). I did not, however.

[eggdrops are not generally braindead, but like anything customizable, they can be made to be braindead, which IMO, is exactly what TMC has done by adding the "bad words" bind to TB]

> banned me, thats half my internet pleasure wiped out, YOU are an arsehole,

why, thank you. I just love all this so-accurately directed abuse, makes me feel all warm and cozy inside.

> get off the channel and take your bot with you!

no, I think not, I'm still going to come to #atari until someone bans me.
however, with regard to s0meone, fear not the evil,
neverdoneanygoodwhatsover, nasty, dobadder, bot will be gone on Friday.

James - wondering if it's really that hard to find out who runs which bot,
it says when you dcc chat to either bot, or when you /msg s0meone
help, and did no one in the channel know the real owners?
++ http://thor.lib.chalmers.se/~jamest/ ++

3935. Atari TT battery

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: "K.H.Tao" <kht@dds.nl>
Message-ID: <32A4A4A0.5DD0@dds.nl>
Source record: 132790

Hi Atari-fans,

I think my Atari TT clock battery has run out. Do you guys know what
kind of battery I should use to replace it with?

Eddie Tao

3936. Atari TT internal battery

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: "K.H.Tao" <kht@dds.nl>
Message-ID: <32A4A263.542D@dds.nl>
Source record: 132791

Hi Atari-fans,

I think my Atari TT clock battery has run out. Do you guys know what
kind of battery I should use to replace it with?

Eddie Tao

3937. Atari TT internal battery

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: "K.H.Tao" <kht@dds.nl>
Message-ID: <32A4A298.67F8@dds.nl>
Source record: 132792

Hi Atari-fans,

I think my Atari TT clock battery has run out. Do you guys know what
kind of battery I should use to replace it with?

Eddie Tao

3938. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-03129614115200001@47.85.0.99>
Source record: 132793

In article <32A3E7DC.3A41@bruker.de>, Uwe Seimet <us@bruker.de> wrote:

> Hallvard Tangeraas wrote:
>
> > I guess I'll have to wait till I visit my brother again so I can reformat
> > my drive once again with his Mac :-(
> > It sure would help if there was a similar low-level formatter for the ST.
>
> There is: HDDRUTIL (coming with HDDRIVER) can do this.
>

There is also a formatter with CBHD (4.5.7 has it) & SED can do this also.

However, I have a question on the size of the hard disk that can be used
with an STFM (UK TOS 1.04).

In previous posts; I learned that up to 512 MBytes can be used with with
an ST (TOS <2.06). When I format a disk using CBHD (or SED) to this size,
it never works.

Usually, when I double click on the drive, the icon just gets highlighted,
but no window appears. Sometimes the mouse changes to the busy bee, then
the ST is hung up.

I thought this was a symptom of using AHDI, but the same thing happens
with CBHD.

I have looked at the partition information (using supraedit.prg) & the
sector size is 16Kbytes. Is this too big for the ST?

All the formatters I have tried seem to format a 520 Mbyte disk this way.

I have been able to get around this by manually editing the partition
information to half the sector size & double the number of sectors
available.

I only use these disks for Minix partitions, never TOS.

Is 8K/sector the max a plain ST can handle?

The maximum size of a partition would then be 512Mbytes (8k sectors by 65534).

Any comments?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3939. FS Mega4 system....repost...news server problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <581cs3$8f@macaw.cyberport.com>
Source record: 132794

email if interested

This whole system..$500 plus shipping...will sell Laser (only) seperately
will trade for other Atari stuff... maybe an arcade machine ?

Mega ST4...(3 platform DTP..ST, MAC sys 6.5, DOS 4.01)
ICD LINK 2 scsi interface
100 meg Micropolis SCSI external 5.25 hard drive
New Uninstalled (spare) Best Heavy duty power supply for Mega ST.
((enough power to drive internal scsi drive with icd micro scsi host))
Atari SLM 804 Laser printer, extra used drum
Spectre GCR Macintosh system 6.5 emulator, complete.
Super charger IBM emulator, 1 meg RAM disk or emulator, complete, DOS 4.01 and
software
External floppy for ST, 720k, 1/2 height, not Atari.
Omniswitch , for NEC 3D or similar multisync monitor, or two atari monitors,
along with sound and floppy ports.
Wico Command Control Joystick

software:
About 400 720k backup floppies, ST/GCR/DOS (have to count to be sure)
Publishing Partner/Page Stream. both Complete early and late versions
PC Ditto software PC emulator.
OmniRes, mono software emulator
Phasar Home Accounting and Budgeting
Word UP, two complete sets (v1.3 and 3.0)
Word Flair, complete
Time Works Word Writer, complete
ST Talk Professional, disks, manual
Algebra 2, volume 1 and 2

GAMES

Star Glider, complete
F-15 Strike Eagle, complete
Gunship, complete
Terror Pods, disk, manual
Shuffle puck Cafe, disk, manual
OIDS, disk, manual
Sierra Manhunter, 5 disks, docs

ST Books
2 ST Basic Source book and Tutorial
ST Logo Source book
2 Abacus ST Internals
Abacus Gem Programmers Reference

Computes 3 volume ST Programmers Reference set
vol 1, VDI
vol 2, AES
vol 3, TOS
The Concise 68000 Programmers Reference guide.
Motorola 68000 Programmers Reference manual
Motorola 68000 Data Book
Motorola 68000 Programmers quick reference card
Motorola 68000 Principles and Programming

3940. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <581dki$gi6@m1.cs.man.ac.uk>
Source record: 132795

In article <19961202181900.NAA17243@ladder01.news.aol.com>, jamesxiii@aol.com writes:
>Although all Germans learn English at school it is no fun
>to read a documentation half English half German or to play game
>where the texts or the speech are changing every twenty seconds!
>In word processors it is even more like this!

I dont understand this. It is trivial to either:

a) supply separate RSC/doc files which support the different languages
(many programs - eg CAB - do this)
b) auto-detect the nationality of the computer (from _APK cookie, or
other methods)

As you rightly say, a program which uses both at once is *really* bad,
but can you give an example of a program which does this?

Anthony
--

------------------------------------+----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

3941. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <581f6o$hau@m1.cs.man.ac.uk>
Source record: 132796

In article <wsral7sr0v.fsf@mnb20.pet.cam.ac.uk>, James Troup
>James - wondering if it's really that hard to find out who runs which bot,
> it says when you dcc chat to either bot, or when you /msg s0meone
> help, and did no one in the channel know the real owners?

well, if you have just been banned from the channel I guess it is pretty
difficult to find out if someone else in the channel knows the owner!

Anthony
--
------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

3942. F O R S A L E: Atari ST plus MIDI stuff / and 8 bit

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: jonvance@unix.asb.com
Message-ID: <E1uHoE.I92@nonexistent.com>
Source record: 132797

ATARI 1040ST 2.5mb/ 16 bit computer built in MIDI,
Supra 30 mb HD,
additional external drive,
mouse, Hybrid Arts grey box,
2400 baud Supra modem,
color monitor and extras.
Software:{tons} GAMES, UTILITIES, WORD PROC.,
APPLICATIONS, DB, EDUCATIONAL AND CHILDREN PROGS.
also MUSIC /MIDI software.... $400

ATARI 130XE 128K-8 BIT COMPUTER
Great starter computer....[Happy] 1050 Disk Drive,
P:R Connection Interface, + 1010 Data Drive, 1030-300 baud
modem, Koala Pad, Cart Clone,
Software:{tons} GAMES, UTILITIES, WORD PROC.,
APPLICATIONS, DB, EDUCATIONAL AND CHILDREN PROGS.
plus many extras! . . $120

Epson RX 80 9 pin printer ....$ 30

All prices are US$ and do not include shipping
jonvance@unix.asb.com

3943. Atari Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbe138$516c70a0$322674cf@default>
Source record: 132798

SC1224's - 'refurbished' w/ original box & doc's...$65
- 'used' tested, good working order, good brightness, color
& contrast...$50.

PCM124 - 12" 9-pin Atari PC Monitor-'refurbished' w/original
box,doc's...$65.

Calamus SL with extra plug-ins, original software & manuals, ask for
details...$200.

Aerochopper R/C Flight Simulator w/ Futaba R/C Transmitter contoller,
software in original box with owners manual...simulates flying r/c planes
and helicopters..$125.

Jaguar with CD Player includes all 'pack-in' software as sold by Atari.
Original box and doc's PLUS extra controller, Raiden Cartridge, BrainDead
13 CD, Highlander CD
All for $200.

Golden Image Cordless Trackball- new- $15

AlberTT v1.2 Video Card for MEGA STE or TT. Diver Resarch Corp 1991 w/9pin
to
15 pin cable plus software...$125.

Buyer pays shipping. Payment made by check/money order or COD.
Ship from New York, USA. /Danny/

3944. Where can i find STICGBIN ??

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9612031623.AA01539@rtbdel24s.CAO>
Source record: 132799

Hello,

I would like to try playing Go on the net. In the
Go FAQ (on rec.games.go) i found mention of a
prog named 'stigcbin15.gz' or something, unfortunately
i have been unable to find it (through archie at least).

does anybody have the address of an ftp site where
i can catch this one ???

tia

bye

fab.
----------***----------
| mail : gamberin@art.alcatel.fr
----------***----------

3945. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wswwuztwj7.fsf@mnb20.pet.cam.ac.uk>
Source record: 132800

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

> >James - wondering if it's really that hard to find out who runs which
> > bot, it says when you dcc chat to either bot, or when you /msg
> > s0meone help, and did no one in the channel know the real owners?
>
> well, if you have just been banned from the channel I guess it is pretty
> difficult to find out if someone else in the channel knows the owner!

a) neither /dcc chat to TB or s0meone, /msg s0meone help or indeed /msg'ing people in the channel is hindered in anyway by being banned from the channel.

b) stosser was unbanned from the channel and came back on (that's logged), and did in fact ask people on the channel who the bot owners were, I'm told (I don't log public messages to the channel), and was told on numerous occasions that it was in fact TMC who owned TB and not me.

James
++ http://thor.lib.chalmers.se/~jamest/ ++

3946. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: dl000014@pixie.co.za
Message-ID: <581k5d$4ja@hawk.pix.za>
Source record: 132801

>However, I have a question on the size of the hard disk that can be used
>with an STFM (UK TOS 1.04).

>In previous posts; I learned that up to 512 MBytes can be used with with
>an ST (TOS <2.06). When I format a disk using CBHD (or SED) to this size,
>it never works.

>Usually, when I double click on the drive, the icon just gets highlighted,
>but no window appears. Sometimes the mouse changes to the busy bee, then
>the ST is hung up.

>I thought this was a symptom of using AHDI, but the same thing happens
>with CBHD.

>I have looked at the partition information (using supraedit.prg) & the
>sector size is 16Kbytes. Is this too big for the ST?

>All the formatters I have tried seem to format a 520 Mbyte disk this way.

>I have been able to get around this by manually editing the partition
>information to half the sector size & double the number of sectors
>available.

>I only use these disks for Minix partitions, never TOS.

>Is 8K/sector the max a plain ST can handle?

>The maximum size of a partition would then be 512Mbytes (8k sectors by 65534).

>Any comments?

Sorry about the reiteration of your text, but someone had to do it :)

A program called BIGDOS (available at ftp.cnam.fr/pub/Atari/Disk)
claims to be able to format over the 512Mb barrier. Never tried it.
Can't guarantee it. But you can check it out nevertheless...

3947. Re: C-Lab Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: dl000014@pixie.co.za
Message-ID: <581kae$4ja@hawk.pix.za>
Source record: 132802
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

jperez@Hawaii.Edu (John Perez) spewed forth:

>3. Video timing problems: after attempting to run graphics demos (such as
>Lost Blubb) which have accompanying critically timed audio, I have found
>that this system falls out of sync (while my Atari Falcon does not).

I think this is caused by the 50/60Hz refresh rate of the monitor.
Videomaster Falcon had the same problem at 50Hz, but not at 60Hz. I
think there's a PD program which ups the refresh rate. I find all my
goodies at ftp.cnam.fr

Hope this helps!

3948. Re: Atari TT internal battery

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: "Dr. Simon Williams" <williamssg@cf.ac.uk>
Message-ID: <E1uJzo.Ku1@cf.ac.uk>
Source record: 132803

You can get one from R.S. components in the UK.
Details for them are Tel: 01536 201201 (If you dont have a company, you
need to use the electromail service - ask them for the number).

The order code is 594-274, its 9.00UKP + 17.5% VAT and so on. It's a
1AA/C Lithium 3.7V 1.9Ah jobby.

Hope that will help you out!

Simon

3949. Re: Atari TT internal battery

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <581ln6$rrr@ccshst05.cs.uoguelph.ca>
Source record: 132804

K.H.Tao (kht@dds.nl) wrote:
: Hi Atari-fans,

: I think my Atari TT clock battery has run out. Do you guys know what
: kind of battery I should use to replace it with?

It's a standard PC-type clock battery. Take it with you to a place that sells lots of different kinds of batteries, and they should be able to fit you with a replacement with no problem at all. They don't even have to know you have an Atari :)

THeo

3950. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <581m0b$rrr@ccshst05.cs.uoguelph.ca>
Source record: 132805

Paal Monstad (pmonstad@sn.no) wrote:
: A couple of weeks ago I asked for information about how to connect a digital
: camera to an Atari. The response was not positive, and I ask the same question
: again:

: Is it possible, or more correct, has anybody written the necessary driver
: software for a difital camera?

Yes, it would be possible (although likely through the cartridge port, nt
the parallel port due to a deficiency of lines). It would probably
require some relatively simple electronics and software, as well as a
relatively complete knowledge of how the digital camera outputs
information. It hasn't been done, though; it would be an interesting
project.

THeo

3951. Atari stuff & more fs

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <581n0h$c40@news.pacifier.com>
Source record: 132806
Cross-posted to: comp.sys.atari.st,pdx.forsale

Atari Stuff:

Papyrus V3.0 $30

Atari color monitor $25

Atari mono monitor $25

TABBY Stylus, Pad and software $35
This is a graphics pad and pen....accurate to one pixel

Books: The Atari Compendium & 10 other Atari programing books..
.regarding midi, "C", internals, etc... $15

Synthesizer Guides:

Casio FZ-1 & FZ-10M applications guide by Joe Scacciaferro
& Steve DeFuria ..... $ 8
Power Play VZ! (applications guide for the Casio VZ series)...
..... $ 8

Midi stuff:

Boss SE-50 effects processor, great shape with manual, power supply
and original carton $210

Alesis Midiverb III, great shape with manual, power supply
and original carton $130

buyer pays all shipping charges

BTW : I live in Vancouver, Washington NOT Canada

3952. ST software for sale cheap

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: smtrimbl@kuhub.cc.ukans.edu
Message-ID: <1996Dec3.111816@kuhub.cc.ukans.edu>
Source record: 132807

```
Atari ST Software for sale:
$5 each plus postage

ALCON (with box & docs)
TOWER TOPPLER (with box & docs)
LATTICE C C compiler 3.03.04 (with box & registration, etc...)
LATTICE C C compiler 3.04.01
Mark Williams C Compiler

reply to smtrimbl@kuhub.cc.ukans.edu
```

3953. Re: NED PLAYER v2.2

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <581o73$9nl@ornews.intel.com>
Source record: 132808

In article <95888023_000003_OASIS_NEWS@the-gap.demon.co.uk>,
gary@the-gap.demon.co.uk (Gary Priest) wrote:

>Anyway, doesn't NED display a window when running as an accessory? Just
>wondering (haven't tried it) :)

Not using the AV_Start protocol, no. Rather nice, really. Just like using
WPLANY with Netscape on my wife's PC <SPIT!>.

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email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari--------------------

3954. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <581oec$9nl@ornews.intel.com>
Source record: 132809

In article <32a3730f.13250755@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
> J.J.Troup@comp.brad.ac.uk or JamesST or whatever you are called, you
>are running a "BOT" on channel #atari
> well your bot just banned me from that channel?
>
> It would seem that your bot bans anyone saying ATARI SUCKS?
>
> I was not aware of this, even though I have been going on channel
>#atari long before you introduced a bot with YOUR rules???
>
> So when someone (who obviously did know?) said ATARI S*CKS and I
>replied, "Why do you say ATARI SUCKS", I was banned from the PUBLIC
>atari channel

To cut this short - if someone continues to run a bot that will ban people
from the #atari channel, I will speak to the admins at various IRC sites -
and the entire domain of the bot runner will find it can no longer log onto
IRC. Bots are a violation of the terms of service of most IRC servers.
They're no different than spam - a waste of bandwidth, and annoying to the
/real/ users of the service.

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Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

3955. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <581okc$9nl@ornews.intel.com>
Source record: 132810

In article <849671522_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) wrote:
>
> In article <57okj6$1a7@nadine.teleport.com>
> atari@teleport.com.REMOVE.TO.REPLY (Rich Tietjens) said:-
..
>>way, your best bet is to send it with full and complete headers to
>>abuse@dmon.co.uk (since thath's where you got it) and to
>>enws.admin.net-abuse.email, asking the world's sysadmins to take
>>appropriate action.
>
>I did the abuse@demon thing but the other address keeps killing Oasis
>(possibly due to no '@' maybe?). Oh well, one out of two will have to
>do I suppose!

Argh. That should be "news.admin.net-abuse.email" and it's a newsgroup.
Sorry. My fingers are dyslexic. ;^/

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NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

3956. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <581orm$9nl@ornews.intel.com>
Source record: 132811

In article <sig-03129614115200001@47.85.0.99>,
sig@end.article (Gerry O'Rourke) wrote:
>
>However, I have a question on the size of the hard disk that can be used
>with an STFM (UK TOS 1.04).
>
>In previous posts; I learned that up to 512 MBytes can be used with with
>an ST (TOS <2.06). When I format a disk using CBHD (or SED) to this size,

I assume you mean a partition of 512 megs.

>it never works.

Should do, it works for me. What version of AHDI are you using?

>
>The maximum size of a partition would then be 512Mbytes (8k sectors by
>65534).

Uwe Siemet (sp?) recommends that you never exceed 512 megs per partition. I consider him an expert, so while I don't know the reason for his recommendation, I follow it religiously.

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email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

3957. internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <4b9_9612031225@flight.org>
Source record: 132812

Ok, I plan on connecting up to the Internet this week. I want to use Cab/Stik on My 14meg un-modified Falcon, TOS 4.04. My provider tells me I can get a straight SLIP connection from them here in the USA.

I got the WWW131 package from a BBS. Is everything pretty stable in that package? I see I'll have to find HSmodem and install that too. Otherwise, will 1.31 get me up and running with my Falcon? There have been so many updates of late, I forget what was stable...

So, I think I can follow the instuctions to get the web browser working. (Famous last words - we'll see how many cries for help I'll post next week! :)

How does e-mail (AntMail) work? I see mentions of POP3, SMTP, etc. Huh? Do I need to know about POP or anything else from my provider, or is that all automatically there, and everything will install & work just fine???

Actually, I haven't seen anything about downloading software at all in the WWW docs. Can I 'get' software through CAB/STiK? Everybody mentions web sites to get updates...

Thanks, & I'm sure you'll be hearing more from me. (Hopefully through the new connection, & not questions about getting connected! :) I hate pestering my provider with stupid questions, since I'm that guy with the odd computer... I'd like to know what I'm talking about when I ask my stupid questions. :) :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

3958. German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <4ba_9612031225@flight.org>
Source record: 132813

HT> I've come across several great packages on the net (they
HT> definitely looked impressive), but as the menues/docs have
HT> been in German, French or whatever they've been too hard to
HT> understand, thus giving up the package completely. Anyway,
HT> does anyone else here have views on this subject?

It is difficult to fault anyone for progamming & writing in their native language. Just as it is difficult for me to figure out a French or German *.DOC file, I'm sure it is difficult for the programmer to figure out English enough to write a doc file for me. :) And, converting a large manual (like Papyrus, etc.) has got to be pretty darned expensive. So, I see why it is _not_ done. And, I'd be pretty full of myself to _demand_ that everyone include an English file & resource file, because that's what _I_ speak....

But, I do agree with you. English does seem to be the international computer language, for better or worse, and I do believe sales would go up, and if _at all_ possible, _please_ include some English help. Thank you. :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

3959. ST stuff FS, best offer.

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <4b8_9612031225@flight.org>
Source record: 132814

```
" > Please read the attached listing for sale items. NO reasonable
" > offer refused.

" > begin 600 Atari-ST M#0H-"B @(" @(" @("
" > @071A<FD@4U0@4W1U9F8-"@DM+2TM+2TM+2TM+2TM M+2TM+2TM+0T*"3$P-#
" > @=VET:" T(&UE9W,@<F%M(&%N9"!T;W,@,2XT#0H)

[and so on...]

I really wish, since we Atari users are a little behind the times
when it comes to PGP, UUencode, and the dozen other encoding methods
out there, that messages like this would be explained a little bit
better at the beginning, as to what this is, & how to view it. I
know, it is up to me to keep up with the technology if I wish to be
here. But, well, :) Thanks. --->Paul

___ Mountain Reader II - #M_READER
---------------------- -//- ----------------------
Internet: Paul.Muehlbauer@flight.org
```

3960. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <4bb_9612031225@flight.org>
Source record: 132815

```
PM> I don't know, but guess that this is what the guy is talking
PM> about in the above. To me it is not that your file selector is
PM> bad (I've never tried it :) but it just isn't the standard I
PM> have used for seven years.

HS> No. When it's impossible to change a file mask in a file
HS> selector or to do any moves, copies, renames, file-finding etc
HS> it becomes a case of it being completely inadequate.

I see your point, Harry. :)

___ Mountain Reader II - #M_READER
---------------------- -//- ----------------------
Internet: Paul.Muehlbauer@flight.org
```

3961. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32a3695e40bdb2@sn.no>
Source record: 132864

On Mon 02-12-96 11:12, Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:

>In article <32a1051612055b5@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:
>
>>Anyway, does anyone else here have views on this subject?
>
>Yes. I agree completely. As far as I am concerned, it is criminal
>that there is so much German software out there that many of us
>cannot use.
>
>There is no way I would attempt to use something like a Hard Disk
>Driver if I didn't understand the docs/error messages - there is
>far too high a chance of screwing up...

And that's exactly what I did!!! Argh!!!!
I tried installing CBHD and messed up my harddisk bigtime!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3962. Re: CAB - 'Refresh' bug ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-03 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <57vuha$3me@charm.magnus.acs.ohio-state.edu>
Source record: 132865

>
>Has anyone else come across this problem ?
>
>
>Some web pages automatically send you to a new page after a few seconds
>by using the following line of HTML:
>
>
><meta http-equiv="Referesh" content="0; url=http://(whatever)">
>
>
>An example is:
>
>
>http://www.easynet.co.uk/ray/public/ (with links for Simpsons addicts!)
>
>
>The trouble is that this leads to a second 'refresh' page before arriving
>at the main index page. If you then try and follow a link, CAB says it cannot
>find the page in its cache.

****Yes! I too have this problem!!!!

>
>
>The Dutch beer Grolsch has a web page that frefreshes itself several times
>to change the message on the page, but after it does it twice, CAB says
>again that it cannot find the page in the cache when it should be looking at
the
>remote server.
>
>
>CAB (and I'm using the '030 version of v1.5 with CAB.OVL 1.20h and STiK
v1.12),
>seems not to want to connect to find the pages; yet the test HTML doc that
>comes with CAB (in which all files reside in the 'localhost' directory on your
>disk) doesn't seem to cause any problems.
>
>
>Can anyone shed any light on this ?
>
>
>Regards,
>Andrew
>--

>Andrew Wood e-m: awood@f030.demon.co.uk
>The Queens Head e-m: ontap@queens-head.co.uk
>54 Ely Street Web: www.queens-head.co.uk
>Stratford-upon-Avon, UK Tel: +44 (0) 1 789 204914
>CV37 6LN Fax: +44 (0) 1 789 415106
>--
>.

3963. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wspw0qrovs.fsf@mnb20.pet.cam.ac.uk>
Source record: 132616

stosser@airtime.co.uk (Tony Greenwood) writes:

> > > ********** or JamesST or whatever you are called, you are running
> > > a "BOT" on channel #atari well your bot just banned me from that
> > > channel?
>
> > [23:34] #atari: mode change '+b-o *!*stosser@stosser.airtime.co.uk stosser ' by
TB!karacic@raf3.iiic.ethz.ch
>
> > I (co-)run s0meone. TMC runs TB.
>
> In that case I have been missinformed, you see when I got banned, I could
> hardly then ask the bot something, could I

actually both bots would still "talk" to you (so to speak).

> so asked others who was running what?

yes, and at least two people have told me that they gave you the correct
answer.

> >> It would seem that your bot bans anyone saying ATARI SUCKS?
>
> >No. TB does. In fact it's far worse than that. "*gates*" evokes a
> >``funny'' message. "*atari is shit*","*atari sux*","*atari sucks*",
> >"*fuck atari*" and "^suxx*" result in kick bans. (possibly more, the last
> >one is not documented and was only discovered by trial and error)
>
> The above doesnt make it right, if we all agree that "Two wrongs don't
> make a right" then we would surely agree that all those wrongs can't make
> it either?

I never said it was right, in fact my wording ("it's far _worse_ than
that..." [emphasis added]) would suggest I think otherwise.

[snip]

> > > If you do not have the fucking brains to run a bot that helps the
> > > ATARI community then get the hell off and leave it to someone who does
> > > have the brains,
> >
> > I was trying to do something helpful, I provided a bot (s0meone), which
> > I thought would help. Maybe it did, maybe it didn't, either way I
> > wasn't prepared for this level of abuse.
>
> Ok heres the bit.. First off I had no way of finding out who ran what
> bot AFTER the bloody thing had banned me, so I asked, somewhere along the

> lines there has been a breakdown in communications to the extent where
> names=bots has been mixed up,

it would appear so; though it would seem prudent, in my opinion, before
embarking on the level of flaming you did, to ensure you're attacking the
right person.

[deflection of flammage snipped]

> > s0meone, which I run, not TMC, will kick any person who has been banned
> > (in this case you had been banned by TB); this is a perfectly valid and
> > "right" thing to do (the only exception being bans placed by a split
> > server, but eggdrops deal with that). the problem here is the bans
> > placed by the bots, not bots kicking banned people.
>
> I think if you where banned for no good reason, and tried to rejoin, you
> would not be pleased at some other bot then kicking you off again, it aint
> funny and I do not see how ANYONE has the right to kick me off a public
> channel?, especially when I did not deserve it!

a bot is precisely that, a bot; it can not tell whether you deserved to be
banned or not. all s0meone did was kick a person who has been banned from
the channel by one of the other ops. it was not the bot which banned you
simply for saying "atari sucks" and kept re-banning you; it simply kicked
you after TB (unfairly) banned and re-banned you.

> > > Channel ATARI is a public channel, who asked you to run it?,
> >
> > no one. but I did, however, ask several people if they thought the idea
> > of me putting an eggdrop on the channel a good one, I didn't receive one
> > negative response. also, I do not control the channel; apart from
> > s0meone,
>
> your bot goes part way to controlling the channel, I dont think we came
> blame something that is not human, whoever runs the bots have to take the
> stick for the bots actions, YOUR bot kicked me off channel atari everytime
> i tried to re enter the channel, SIMPLE AS THAT, don't blame the bot,
> blame the person running it! or persons?

no it's not simple as that. if TB had, zufall, disappeared immediately after
it first banned you s0meone would have left you alone. the problem was the
ban TB first applied was never taken off (in it's mind), so TB kept
re-banning you. that was and is a problem (both the reason for the ban and
the continual re-application of the ban). s0meone was just kicking a person
banned by another op (it can not and should not be expected to make
morality judgments on the correctness of bans).

> > > channel, this is sad IMHO as it splits the ATARI irc community, and IT
> > > IS YOUR FAULT,
>
> > As for the trouble over the past couple of nights, looking at the logs,
> > I can safely say that was started, at least, by the incredibly lame "bad

> > words" bind on TB. The situation then snowballed fast as people started
> > massdeopping the bots, who, predictably, got annoyed.
>
> bots got annoyed ?..hmm I think I know what you mean:)

this was, in retrospect, a poorly chosen phrase. as mark explained, eggdrop bots monitor actions against themselves and those it considers "f"riends, if these "f"riends are abused (de-opped/kicked/banned), the bot will react accordingly to the person who abused the "f"riend. this feature has real uses, however, in the current situation, especially with TB's lame setup, it was not suitable. I realize this now and accept that it was a mistake to leave it on. I've now turned it off.

> > > get off the channel and take your bot with you!

[snip]

> > however, with regard to s0meone, fear not the evil,
> > neverdoneanygoodwhatsover, nasty, dobadder, bot will be gone on Friday.
>
> oooer good!

no, I don't think so. TB will still be there (as will Aggrobot), and it is TB which will still kick ban people for saying ``bad words'', like "atari sucks".

> > James - wondering if it's really that hard to find out who runs which bot,
> > it says when you dcc chat to either bot, or when you /msg
> > s0meone
>
> I never chat to bots as I never use them since ATARIBOT left, I never
> need or use ops and never /msg them, I go on #atari for a nice friendly
> chat with humans (although that may be a stretch of the imagination in
> some cases <grin>)

I'm not suggesting you should be /msg-ing or /dcc chat-ing to them, however it is one way to get correct information on the owners.

> > help, and did no one in the channel know the real owners?
>
> its difficult amiss chaos when you are trying to get on the channel and
> trying to get rid of dopey bots, I would not know how to find out?

well evidently you did need to find out, since you asked (as you yourself have admitted), either someone gave you the wrong information or you misread it.

> Without bots, none of this would have happened?

yes, but, and more importantly, without the ``bad words'' bind on TB none of this would have happened.

James
++ http://thor.lib.chalmers.se/~jamest/

3964. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <584mel$6e0@ornews.intel.com>
Source record: 132617

In article <583vae$jmf@lyra.csx.cam.ac.uk>,
mnb20@cam.ac.uk (Mark Baker) wrote:
>
>In article <581oec$9nl@ornews.intel.com>,
> atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:
>
>>... Bots are a violation of the terms of service of most IRC servers.
>
>Of course it bans people from the atari channel. It bans people who the
>human ops want banned, no more and no less. What's wrong with that?

Perhaps that explanation is too complex - but I don't think so.

What happens on many IRC servers where the admins discover unauhtorized bots running, is that the entire domain where the bot is located gets banned from the server. That would mean, for example, that NO ONE at cam.ac.uk would be able to logon to irc.blackened.com until the sysadmin at Cambridge contacted the admins at blackened.com to get the dispute cleared up.

I strongly suggest that you contact the admin of the IRC service thorugh which you connect and ensure that your bot is not violating their acceptable use policy.

In the meanwhile (and for the forseeable future), I will continue to use only irc.warnerbros.com - where bots are strictly forbidden, and the total load on the server selcom exceeds 100 users.

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3965. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <584mes$6e0@ornews.intel.com>
Source record: 132618

In article <32A529B2.819@jypoly.fi>, Miika Tervo <miitervo@jypoly.fi> wrote:
>
>Gerry O'Rourke wrote:
>
>> However, I have a question on the size of the hard disk that can be used
>> with an STFM (UK TOS 1.04).
>
>Can't remember what 1.04 handled, but 2.06 can use upto 1Gb drives, but
>over that - no.

Odd. I have a 4-gig drive on my MSTe w/TOS 2.06 - and all 10 partitions are
in use and working just fine.

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3966. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <584mev$6e0@ornews.intel.com>
Source record: 132619

```
In article <sig-04129608504900001@47.85.0.99>,
sig@end.article (Gerry O'Rourke) wrote:
>
>In article <581orm$9nl@ornews.intel.com>,
>atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) wrote:
>
>> In article <sig-03129614115200001@47.85.0.99>,
>> sig@end.article (Gerry O'Rourke) wrote:
>> >
>> >In previous posts; I learned that up to 512 MBytes can be used with with
>> >an ST (TOS <2.06). When I format a disk using CBHD (or SED) to this
>> >it never works.
>>
>> Should do, it works for me. What version of AHDI are you using?
>
>6.061.
>
>What TOS are you using ?

TOS 2.05

>How/what formatter did you use ?

HDX/AHDI 5.0 - configured with AHDI Configurator from Uwe. I set it for
8192 byte clusters. Mind you, the formatter has no clue what size the
clusters are - it just blindly sends a "format" command to the SCSI device.

>> Uwe Siemet (sp?) recommends that you never exceed 512 megs per partition.
>
>Fair enough, 512 meg would be enough if I could get it to work.

I intend to buy HD Driver ASAP - the performance, reliabilty, and support
are all outstanding. My second choice would be ICD Pro. The only reason
I'm using AHDI at all right now is lack of funds (look at the calendar <G>).

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```

3967. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <584mf5$6e0@ornews.intel.com>
Source record: 132620

In article <1996Dec4.090828.21991@lafn.org>,
ad910@lafn.org (Bobby Swain) wrote:
>
>Q1. I am on a freenet. I can download via the www using lynx but
> cannot use ftp to download. Are there www links to sites other
> than UMICH?

Dunno, but you CAN use Lynx to open an ftp site. Just enter
ftp://ftp.sitename.wherever instead of http://www.sitename.wherever - I just
tried it and went right to ftp://ftp.uni-paderborn.de/atari/tools/dfue/
>
>Q3. Broken record time (sigh). I know I have seen discussions about
> modifying the st (in this case a 520) in order to use it with
> a VGA monitor... I thought I saved the thread but can't find it.
> Does anyone know where I can find the FAQ on this? My impression
> about this particular hardware hack was that the st was modified
> so that it could accept monitors that couldn't sync ... to 15.75mhz,
> for low/med res, or 31mhz, for high res. Does this sound familiar,
> or more like wishful thinking?

You can get hi-rez on a plain VGA monitor. You aren't going to get ST low
or medium without an add-on video card, or a multisync. Here's the
Multisync FAQ, anyhow:

Originally posted by:
GEnie Mail: WM.H.PRICE
Bill Price
126 Casmar St. SE
Vienna, VA 22180
(703) 560-2684

MULTISYNCH MONITORS
COLOR AND HIGH RESOLUTION MONOCHROME
DISPLAY FOR THE ATARI STs

COLOR BETTERS THE ST'S SC1224

Most multisynch monitors, but not all, will work with the
ST's RGB output and vertical refresh rate. Advantages are
operation in high resolution monochrome and both low and medium
color using a single monitor. An additional advantage is the
better color rendition with more differentiation in tonalities.
Subtle shades are better represented than on the ST. With Sony
color monitors, the colors are Kodachrome in quality -- rich
and saturated. On the negative side, none of these color
monitors will match the sharpness of the Atari SM124 monochrome

monitor. This monitor, as with other monochromes, uses single pells or pixels to represent screen images. Color monitors must use three (Red, Green, and Blue) to form the same point on a screen. As a consequence, they cannot give the crispness and detail.

THE CRITICAL TEST -- MONOCHROME SHARPNESS

If you use monochrome most of the time, as many do with Spectre Macintosh emulation, the major question is whether or not a softer and coarser monochrome display on a color monitor is acceptable for continuous use. It doesn't make sense or cents to buy one of the lower priced multisynch monitors as an economy measure just to obviate the need for two monitors where high resolution monochrome is important. And the purchase of a higher quality and higher priced monitor in the $600 to $650 range -- such as the Sony 1304 HG or NEC 3D may not make much economical sense either. However there are those who continue to have the desire for these types of monitors -- unfortunately, I am one.

MONITOR SWITCH BOX -- ROLL YOUR OWN

The following pages give pinouts and wiring diagrams for construction of a Monitor Switch Box so that a multisynch can be used in both color and monochrome with the ST's monitor output. The box is needed to ground the Monochrome Detect line from the ST and force it to boot in high resolution monochrome. It also switches from the ST's RGB color output to Monochrome Intensity output to drive the monitor. The pinouts for all three Sony monitors (1302, 1303, and 1304) are the same. NEC monitors such as the Multisynch and Multisynch II use the same pinouts. Where Sony and earlier NECs use DB-9 inputs, the new NEC 3D uses a DB-15 connector. The NEC pinouts shown are still valid for the 3D. A converter cable -- DB-9 to DB-15 supplied by NEC -- will give the proper interface. This converter is also availabe commercially as a one piece plug unit. Other monitors, such as the Mitsubishi Diamondscan, use different plugs. The Mitsubishi uses a DB-25 which is the same in pins and shell as an RS-232. The ST's output can be routed to these monitors with the proper pinouts and plug.

The Monitor Switch Box can be wired for any monitor output configuration. If another monitor is used, a simple conversion plug is comercially available to reconfigure outputs if both monitors use DB-9 plugs. If plugs are different for two monitors, then wire a cable with the two different terminations. The least effort and highest cost approach is to buy a cable with one of the plugs already made up. If you are good with a soldering iron, then buy the connectors and makeup your own cables. The ST 13-pin DIN plug is not that easy to work with. The solder or rear side has pins just like the

front, and soldering wires to these contacts is not a snap. ST monitor cables, with a DIN 13 male on one end and unterminated on the other, are available from two or three sources. Try Best Electronics or Practical Solutions. A 4-pole, double throw switch (On-On) will be required for the Box. Also fit the Box with an RCA jack if you want sound routed to a stereo or self amplified speaker like those available from Radio Shack. If you have Tweety Board, this will not be needed.

MARKET FAILURE OF SWITCH BOXES

There have been several attempts to market these monitor switch boxes, and all but the most recent have not met with success. The first reason is high price. The first box produced was overpriced in the $200 range. The second reason is differences in pinouts and plug configurations for the variety of monitor inputs. There is no standard. The third reason for lack of success is the small ST market for alternative multisynch monitors.

Making your own box for $35 or less in parts will give you an opportunity to try out several monitors at a dealer and select the one that is most acceptable for high resolution monochrome display. But a problem is that most dealers don't have the more expensive monitors broken out for display, and you may not be able to give one a try. Be persistant. Ask the dealer if he can recommend a customer that has a monitor you are interested in. But by all means, try before you buy to insure that the display meets with your satisfaction. Don't take the word of others because each has different levels of acceptability.

MULTISYNCH MONITOR PERFORMANCE

I have tried the homebrew Monitor Switch Box with the Sony 1303 and the NEC Multisync and Multisync II. The 1303 is not the quality of the 1302 which has a finer dot pitch. However, the color was excellent but the monochrome display was soft. The Sony 1302 has a .26mm dot pitch. This is a measure of the center-to-center distance between dots and is also an indicator of dot or pixel size. Until recently, the 1302 had the finest dot pitch of any color monitor on the market. And dot pitch is a better indicator of sharpeness than horizontal and vertical lines of resolution. The lines are also a function of screen display size; so don't be mislead by more lines resolution. It simply might correspond to a larger monitor display size. And as the monitor size increases, the dots are made larger and render a less sharp display.

But Sony is less than forthcoming in its specifications for the 1302. While touting the .26mm dot pitch, they don't publish the fact that this applies to horizontal spacing only.

The vertical spacing is different, perhaps .32mm which is nothing to shout about. As a consequence, you may see black horizontal lines that separate the color display lines. They are not dramatically obtrusive, but they are there. On the plus side, the Sony's have that superb Kodachrome color that is richly saturated. The blacks are black, and the background in monochrome is absolutely paper white. The 1302 is satisfactory for ST monochrome use.

This model is being superseded by the new 1304 HG that has a .25mm dot pitch. The specifications on this new monitor closely match those of the Apple Color Monitor for the Mac II. This monitor is made by Sony to Apple's specifications, but it is not multisynch. I use one on a Mac II and it is excellent in both monochrome and color. Because of the closeness in specifications -- the only two monitors available with a .25mm dot pitch -- I strongly suspicion that they are the same. Sony has simply adapted the Apple version for multisynch use. And if I were to place my money on a monitor that would be highly acceptable for monochrome display with the ST (sight unseen in an actual test), it would be the Sony 1304 HG. When viewed in color on an IBM PC, the dots appeared extremely fine and it appears that the .25 pitch holds true for both vertical and horizontal.

The 1303 is not as good as the 1302 or 1304. However it did give a good monochrome display that was similar in size to the ST's color display in medium resolution. Although good, it does not come close to matching quality of the SM124. Since I spend at least 60 percent or more of my time in Spectre/Macintosh operation, I felt that this was not acceptable for my requirements. When switching from color to monochrome, the screen picture sizes must be readjusted. When the color picture fills out the screen, the monochrome picture will be half screen size until it is adjusted. The Sony controls are in the rear, making them very inconvenient for this operation. The NEC and NEC II have their controls on the front. When making adjustments, insure that horizontal positioning is correct. When first tested, the NEC seemed to have ghosting with the character display. However this was because the screen had wrapped around and required proper positioning. The NEC display was also good. But it was not the equal of Sony in color -- more pastel and less saturated.

Both the Sony 1304 and NEC 3D now have automatic screen sizing when displays are changed; so this should eliminate annoying adjustments. Additionally, both are improved over earlier models. Both would perhaps make acceptable choices for monochrome use on the ST. But I would still think that the Sony 1304 would win by more than a hair if it is anything like the Apple Macintosh monitor. Perhaps a dealer will break one

out for testing when they become more plentiful and prices drop.

Sony 1304s are discounted for around $645, and 1302s for $575. NEC 3Ds are lower priced at $585. The Mitsubishi Diamond scan can be found at $499 and sometimes lower. If the 16" Nano FlexScan is a true multisynch, those who want everything can get it for just under $900.

EDITOR'S NOTE: These prices were for new monitors in 1990; you should be able to buy any used monitor for well under $200 in 1996.

The following should get you started on a switch box so that you can perform your own acceptance testing. I have not tried a Princeton Graphics or Mitsubishi Diamondscan since I felt that their displays with the IBM PC were not the match of the Sony or NEC. It wasn't worth the money or effort for such a change, and a promise was made a long time ago not to compromise and throw money at something you wouldn't be satisfied with. Climbing out of that hole is too costly, and I have paid this price in both camera and stereo equipment -- but never again.

PINOUTS FOR:
ATARI ST MONITOR DIN 13
SONY DB-9
NEC DB-9

FUNCTION ST SONY NEC
---------- -- ---------- ----------

Audio Out 1 NU NU

RF 2 NU NU

TTL 3 NU NU

Monochrome Detect (Switched)4
COLOR NU NU
MONOCHROME 1 6, 7, 8, 9

Audio In 5 NU NU

GREEN (Switched) 6
COLOR 4 2
MONOCHROME NU NU

RED (Switched) 7
COLOR 3 1
MONOCHROME NU NU

Ground NU 8 NU NU

Horizontal Synch 9 8 4

BLUE (Switched) 10
COLOR 5 3
MONOCHROME NU NU

Monochrome Intensity (Sw) 11
COLOR NU NU
MONOCHROME (RGB Inputs) 3, 4, 5 1, 2, 3

Vertical Synch 12 9 5

Ground 13 1 6, 7, 8, 9

NOTES: Sony 1302, 1303, and 1304 use the same pinouts.
The above can be used for the NEC 3D with a DB-9 to DB-15
conversion cable supplied as standard with the 3D.
ST 13-pin DIN cables with male DIN and unterminated at the other
end and DB-9 plug/unterminated are commercially available.

EDITOR'S NOTE: Try Best Electronics in North America - or, if you have a
broken SC1224, "steal" the monitor cable from it. You will need to add a
couple of extra wires for monochrome use in that case.

The NEC DB-9 to DB-15 converter can also be purchased seperately.
If problems are encountered with the NEC 3D, try disconnecting
some of the grounds on pins 6, 7, 8, and 9.

ST MONITOR 13-PIN DIN CABLE MALE FACE

Audio Out NU TTL Mono Detect

1 2 3 4

Audio In GREEN RED Ground

5 6 7 8

Horiz Syn BLUE Mono Vert Syn
Intens

9 10 11 12

Ground

13

SONY DB-9 PLUG TO MONITOR - MALE FACE

Ground NU RED GREEN BLUE (COLOR)
and and and and
MonoDet MonInt MonInt MonInt (MONOCHROME)

1 2 3 4 5

NU NU Horiz Vert

6 7 8 9

DB-9 CONVERSION PLUG FOR SONY TO NEC

SONY NEC
---- ---

Ground 1 6, 7, 8, 9
Mono Detect

NU 2 NU

RED 3 1
Mono Intensity

GREEN 4 2
Mono Intensity

BLUE 5 3
Mono Intensity

NU 6 NU

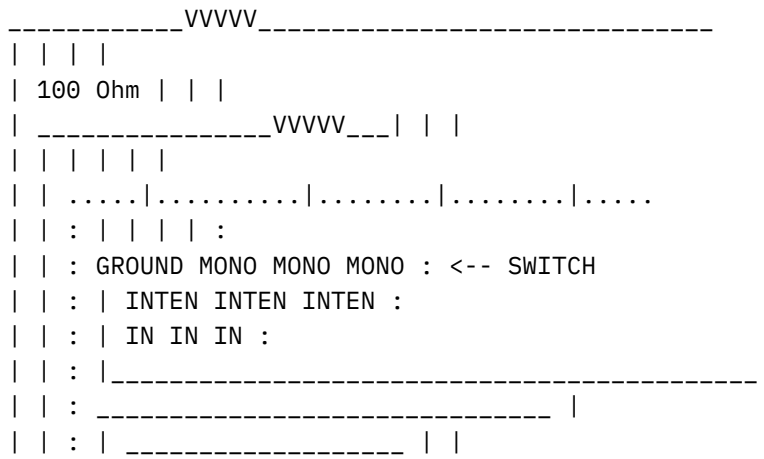
NU 7 NU

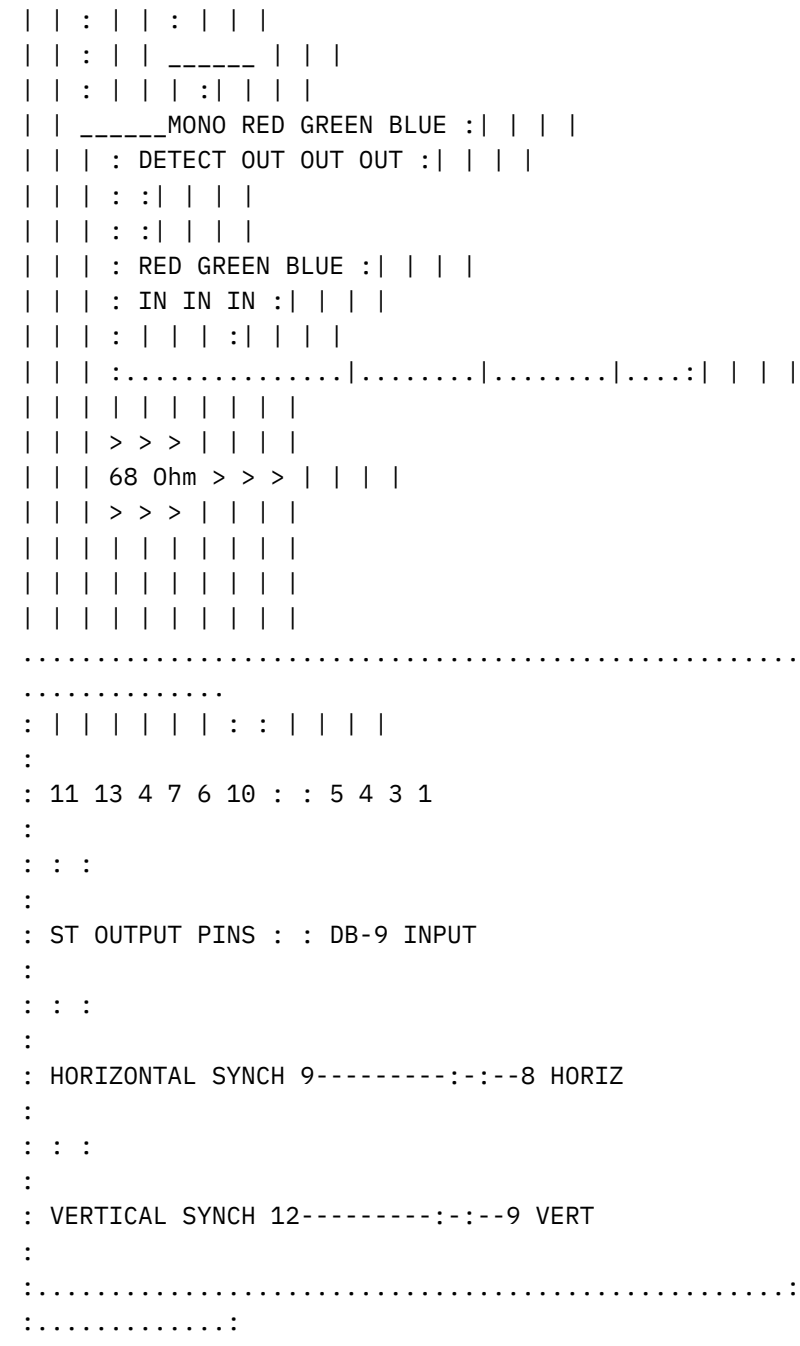
Horiz Synch 8 4

Vert Synch 9 5

This plug is available in most electronic supply stores. One end is DB-9 Female for connecting to the box's output cable, and the other end is DB-9 Male that plugs into the Monitor or the DB-9 to DB-15 cable for the NEC 3D. The converter has a small printed circuit board with jumper wires to make the proper input/output configuration. The pinouts shown above are for a switch box wired for Sony output and their conversion to output configuration for a NEC monitor.

MULTISYNCH SWITCH WIRING ST DIN 13 OUT TO SONY DB-9
4-POLE DOUBLE THROW ON-ON





Center poles of switch (labeled as RED, GREEN, and BLUE OUT)
are common output to the Sony monitor through the DB-9
connector. When switch is thrown to COLOR side (lower contacts),
the ST's RGB output is fed to the common output center poles.
Monochrome Detect has no output in COLOR. With the switch thrown
to MONOCHROME (upper contacts), Monochrome Detect is grounded and
Monochrome Intensity is fed to the three RGB outputs. Horizontal
and Vertical Synchs are fed straight through from the ST to DB-9
connector. Thanks to Mike Odegard for the original circuit in
file #5617 uploaded in January 1988. It works much better than
my circuit that didn't use resistance.

MULTISYNCH MONITIOR SPECIFICATIONS

DOT BAND SCAN RATE
DIAG PITCH PIXLES LPI WIDTH
MONITOR SIZE mm HxV HxV MHz HORIZ VERT
---------- ---- ----- ------- ------ ----- ------ -----

Atari Color
Medium Res 12 640x200
128K

Low Res 320x200
64K

Atari
Monochrome 12 640x400
256K

Sony
CPD-1302 13 .26 900x560 30 50-100 15-34
504K

NEC Plus 13.5 .33 960x720 94x94 55 56-80 22-45
691K

NEC II 13 .31 800x560 81x79 30 50-80 15-35
448K

NEC 2A Won't Synch with ST

NEC 3D 13 .28 640x480 45 50-90 16-38

Princeton
Ultrasynch 11.5 .28 800x600 30 45-120 15-35
480K

Mitsubishi
Diamondscan 13 .31 800x600 30 45-90 15-36
480K

Apple Mac 13 .25 640x480 23

Sony
1304HG 13 .25 1024x768 28-50 15-38

NOTE: Although the NEC 3D will display 1024x768 resolution, it
must be driven by an IBM 8514/A card for interlaced input.
Supposedly the Sony 1304 will display the above resolutions in
multisynch mode. The Macintosh resolutions are for non-interlaced
display. Call Sony on 1 800 222-0878 for more information
and specifications.

----------http://www.teleport.com/~atari----------
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Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

3968. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <584min$6e0@ornews.intel.com>
Source record: 132621

In article <849771376_OASIS_@flinny.demon.co.uk>,
list@flinny.demon.co.uk (Nicholas Flintham) wrote:
>
>This should really be sorted out on irc and not here.. People who dont
>even come on #atari are getting into this now..

This can't be sorted on on IRC /because/ of the bots. One of the reasons I don't logon to ais is the damn bots who apparently have been set up to ban me specifically. The few times I have tried, I have found myself booted or denied access.

>All the bots ran on irc are there with the permission of the irc
>operators of the servers they run on so complaining to them that they
>are unothorised will get you nowhere.

Keep in mind that the servers where the bots are running and the servers where the IRC operators/admins live are not necessarily the same servers. It's possible (and I'm not saying it's true, simply that it's possible) that the bots are running in, for instance, Cambridge and the IRC server may be in France, or even the USA, and owned by a completely different outfit than the owner of the server where the bot is running.

>Without Bots on #atari there would be no #atari FACT!

Bull. There's a #atari channel at irc.warnerbros.com as long as someone logs on and creates it - which I do from time to time. Bots do NOT ensure that #atari exists - they only ensure that some people will be banned without human intervention, and that the channel will be maintained without live users. Human ops are a lot more reliable - and reasonable, usually.

----------http://www.teleport.com/~atari----------
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NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
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Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

3969. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wsohgarnvw.fsf@mnb20.pet.cam.ac.uk>
Source record: 132622

atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

> > > Bots are a violation of the terms of service of most IRC servers.
> >
> > Of course it bans people from the atari channel. It bans people who the
> > human ops want banned, no more and no less. What's wrong with that?
>
> Perhaps that explanation is too complex - but I don't think so.
>
> What happens on many IRC servers where the admins discover unauhtorized
> bots running, is that the entire domain where the bot is located gets
> banned from the server. That would mean, for example, that NO ONE at
> cam.ac.uk would be able to logon to irc.blackened.com until the sysadmin
> at Cambridge contacted the admins at blackened.com to get the dispute
> cleared up.
>
> I strongly suggest that you contact the admin of the IRC service thorugh
> which you connect and ensure that your bot is not violating their
> acceptable use policy.

In article <583vae$jmf@lyra.csx.cam.ac.uk>, Mark Baker wrote:

> > s0meone, which James and I run, is on there because most of the regulars
> > on the channel wanted it to be there. It's running with the consent of
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
> > the owner of the computer it's on (me) and with the op of the server it
^^^^^^^^^^^^^^^^^^^^^^
> > uses.
^^^^

perhaps you should read what mark wrote? we have permission to run s0meone
on its server.

James
++ http://thor.lib.chalmers.se/~jamest/ ++

3970. Fixing 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: info@infoman.demon.co.uk
Message-ID: <32a6f142.1686741@news.demon.co.uk>
Source record: 132623

Does anyone know who can fix these in the UK and is there a magazine
for ataris?

TIA,
Richard

3971. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961204214400.QAA09418@ladder01.news.aol.com>
Source record: 132624

Im Artikel <32A4BE06.4E10@metronet.de>, Stephan Elsner
<selsner@metronet.de> schreibt:

>
>If you have trouble understandig german only software,
>ask me, and I will try to explain or translate.
>
>Stephan Elsner (native german speaker)

Or ask me! I made this offer before.
I will try to even translate whole readme files.
Andrew (speaking both languages at home)

3972. Re: Problem new modem/oasis 1.35

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <849786898_OASIS_@nordnet.fr>
Source record: 132625

In article <849725998_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

>init
>cwait 4000 "OK"
[snip]
>The only thing I get whilst running this script is
>ATZ
>ok

If your new modem sends you lowercase "ok" (seems strange to me) you
must cwait 4000 a lowercase "ok" too...

>ATZ seems to send something to the modem (the diodes are flickering)
>but that's all. No dialtone.

What do you mean "No dialtone"? You don't hear nothing, or the modem
sends you the message "NO DIALTONE"? If it's the first, try playing with
the L and M commands (AT L3 M1 perhaps).

>Using the same script with my old modem work fine.

Perhaps the lower/upper case OK response problem, or a serial speed
not recognised by the new modem (my Olitec pocket 28800 knows 57600 and
115200 but not 76800...), or perhaps a special config of the modem is
needed: have you tried an AT &F (or &F1) &W to reset the factory params
then save them to profile 0...

Hope it helps, Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3973. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wsn2vurmxl.fsf@mnb20.pet.cam.ac.uk>
Source record: 132626

atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

> > All the bots ran on irc are there with the permission of the irc
> > operators of the servers they run on so complaining to them that they
> > are unothorised will get you nowhere.
>
> Keep in mind that the servers where the bots are running and the servers
> where the IRC operators/admins live are not necessarily the same servers.
> It's possible (and I'm not saying it's true, simply that it's possible)
> that the bots are running in, for instance, Cambridge and the IRC server
> may be in France, or even the USA, and owned by a completely different
> outfit than the owner of the server where the bot is running.

TB is running from somewhere in Switzerland and jumps between it's
servers. s0meone is running on mark's computer in Cambridge and is connected
to Warwick university's Europe-efnet server, with permission to do so.

> > Without Bots on #atari there would be no #atari FACT!
>
> Bull. There's a #atari channel at irc.warnerbros.com as long as someone
> logs on and creates it - which I do from time to time. Bots do NOT ensure
> that #atari exists

no, that is an indisputable fact, bots by their very nature, will ensure a
channel exists. however the argument presented, (I happen to agree with
Flinny, no bots is a mad idea, but I also have no qualms about removing
s0meone, should there be a serious call for a bot-less #atari), is whether
or not is it worth using up a connection to do so.

> - they only ensure that some people will be banned without human
> intervention,

s0meone does not ban anyone unless a human tells it to.

James
++ http://thor.lib.chalmers.se/~jamest/ ++

3974. Re: ST stuff FS, best offer.

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <c12_9612041303@genesplicer.org>
Source record: 132627

Re: _ST stuff FS, best offer._, Paul Muehlbauer wrote to "Prof.Falken" on 03 Dec 96:

" >> Please read the attached listing for sale items. NO reasonable
" >> offer refused.
PM>
" >> begin 600 Atari-ST M#0H-"B @(" @(" @("
" >> @071A<FD@4U0@4W1U9F8-"@DM+2TM+2TM+2TM+2TM M+2TM+2TM+0T*"3$P-#
" >> @=VET:" T(&UE9W,@<F%M(&%N9"!T;W,@,2XT#0H)
PM>
PM> [and so on...]
PM>
PM> I really wish, since we Atari users are a little behind the times
PM> when it comes to PGP, UUencode, and the dozen other encoding methods
PM> out there, that messages like this would be explained a little bit
PM> better at the beginning, as to what this is, & how to view it. I
PM> know, it is up to me to keep up with the technology if I wish to be
PM> here. But, well, :) Thanks. --->Paul

You're missing the big picture. Why would you uuencode a small amount of text in the first place? The idea behind using uuencode is to transfer BINARY files as text, not to make text files larger and unreadable without decoding. And if you're trying to SELL something, it REALLY makes no sense, because you're likely losing more than half of your prospective customers. I'm always looking for a good deal, but I'm not going to bother decoding a for sale ad, even though I can do it fairly easily.

* LED v1.50 * For a good time call 702/736-2282!

3975. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <849815174_OASIS_@pwomar.demon.co.uk>
Source record: 132628

In article <849671522_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>I did the abuse@demon thing but the other address keeps killing Oasis
>(possibly due to no '@' maybe?). Oh well, one out of two will have to
>do I suppose!

It's got nothing to do with Demon and they can do nothing. It came
from ingenue.ingenue.com (also can be accessed as ingenue.com) so try
sending an email to their postmaster, I had a go but it didn't appear
to get sent so I guess they don't accept mail. You'll need to find out
who supplies their 'net access and complain to them.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not crosspost newsgroup followups to this address.

3976. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <32A5F348.57C@anest4.anest.ufl.edu>
Source record: 132629

Christof Donat wrote:
>
> Michael Ellis wrote:
>
> > Speed Doubler. Their emulator works better than Apple's, and there is NO
> > 68K chip that can keep up with a PowerMac running this configuration.
>
> There is, but not in a Mac. The fastest PowerPC with the best available
> Emulator can not get near to the Performance of a 68060. Look at a High
> End Mac with Speed Doubler running MagiC Mac and then watch the Hades
> running circles around it.
>
> Christof

Is it fair to compare the speed of ST programs running on a Mac under
MagiC Mac (which uses software to emulate many aspects of the ST
hardware) to that of hardware designed specifically for the task?
Probably not. I was pointing out that, as good at the entire 680x0
series is, the same code compiled for each chip will always run faster
on the PowerPC chip. Keep in mind, I LIKE the 68060, but these are the
facts.

-Michael Ellis

3977. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961204165728.16862B-100000@user1.ptd.net>
Source record: 132630

On 4 Dec 1996, Anthony Jacques wrote:

> In article <Pine.GSO.3.95.961203172200.28142B-100000@user1.ptd.net>, "Mr. Maddog"
<mrmaddog@ptdprolog.net> writes:
> >> Then when you do manage, you will get people moaning that they need
> >> backwards,
> > >
> >The Falcon and TT were never 'ment' to run ST games. You have to getfix
> >programs and run at 8Hz. Ever that or don't play, it's that simple
> >people.
> >
> Actually, the Falcon was, I believe. They crippled the Falcons bus trying
> to make it STE compatible... (the bus is by far the slowest part of the
> Falcon, and this is because it has only a 16-bit [STE compat] bus between
> the CPU and the rest of the Falcon.)

I guess they did that to get any ST program to run on the Falcon. I was
thinking of some other stuff that makes it necessary to use Backwards.

> >I think you can fix this just be not including the A: in the filename and
> >path.
> >
> No, drop the A:\ from the filename...

That's what I said, take it out or don't put it in :)

> Having looked at the Hero source code, I can tell you that Tony wasn't using
> A:\filename.ext but was using \filename.ext which is why Hero works from
> the root directory only. Of course, no one with a hard disk would try
> this, so would just assume that it wasn't HD compatible...

I haven't tried this out yet, but does the complied STOS program assume
you are running it from the root of A: or from whatever folder and drive
you run it like STOS basic programs? I'm not even sure how to run Hero
any other way other than on a floppy without the hard drive on.

Eric Noss
a.k.a
Mr. Maddog

3978. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961204170820.16862C-100000@user1.ptd.net>
Source record: 132631

On Wed, 4 Dec 1996, Bobby Swain wrote:

> Q1. I am on a freenet. I can download via the www using lynx but
> cannot use ftp to download. Are there www links to sites other
> than UMICH?

You can get on any FTP site by typing in "ftp:\\ftp.toad.net\" for example. (Toad FTP is a Umich mirror, but I used it since it's the only one I can remember without opening a file list) :)

> Q2. I was searching the files at UMICH for hardware hacks, but there
> was no specific section for hardware. Do these files- hardware
> hacks and modifications- live at any specific site?

Sounds like stuff they would have on Atari WWW pages, I think...

Eric Noss
a.k.a
Mr. Maddog

3979. Re: .PCD pics converting into .GIF/.JPG?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32A5F0F6.4A45@cfcsc.dnd.ca>
Source record: 132632

Bjï¿½rn van den Berg wrote:
> Hi all!
> I like to put some nice pics on my web-page, but I need
> a name of a program which is able to convert .PCD pics into
> GIF or .JPG, or is there a more simple solution??
> Thanks.
> bjorn@worldaccess.nlGEMview (excellant shareware) will do the job of conversion, ImageCopy (commercial) would be the best.

3980. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849773628_OASIS_@swampdog.demon.co.uk>
Source record: 132633

>leslieh@valis.worldgate.com (I think!) commented:

>>Another problem is memory. I have a 14meg Falcon and now and then I
>>get an the Kfree error which does tell me that I'm out of memory,
>>which is untrue (unless the various mem displayers all lie :))

Look in the DEFAULT.CFG file for a variable ALLOCMEM and increase the
value assigned to it. That should cure it.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3981. Re: Sundog by FTL??

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a5b6a5.29109221@news.airtime.co.uk>
Source record: 132634

On 03 Dec 96 12:11:00, John.Kormylo@7861.conchbbs.com (John Kormylo) wrote:

>Sundog is one of my favorite (and oldest) ST games. The storyline
>is like this:

Whats this, a new favorite games thread ??? nice:)

OBSESSION : IMHO is the best game ever made on any ATARI computer, screen use, playability, graphics, sound,it has the lot,
The first time I saw this game I was mesmarised, I could not believe this was running on a humble one meg STe
I doubt I will ever see any game again on the ST that stretches and uses everything possible like this, superb :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3982. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wszpztvq20.fsf@mnb20.pet.cam.ac.uk>
Source record: 132635

Ade@finitive.demon.co.uk (Ade) writes:

> > b) stosser was unbanned from the channel and came back on (that's logged),
> > and did in fact ask people on the channel who the bot owners were,
> > I'm told (I don't log public messages to the channel), and was told
> > on numerous occasions that it was in fact TMC who owned TB and not
> > me.
>
> At the time stosser asked no one knew who controlled TMC, I was there at
> the time, and was one of many who only had a vague and no definite idea!

both Arnel and Tach told me that they told Stosser on numerous occasions, as
I say I don't log the channel, so I'm only going on their word.

James
++ http://thor.lib.chalmers.se/~jamest/ ++

3983. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Paul Booth <pabooth@totalweb.co.uk>
Message-ID: <5851r5$6te@nuntius.u-net.net>
Source record: 132636

James Troup <james@mnb20.pet.cam.ac.uk> wrote:
: atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

: perhaps you should read what mark wrote? we have permission to run s0meone
: on its server.

But you do not have permission to use IRC yourself I believe since it has
been banned at Bradford since before you started to attend there, and
before you appeared here or on #atari?

So please try and be a bit less self righteous because I know for a fact
you have reported a number of users for 'misuse'.

Paul.

3984. [Fwd: new precompiled Linux kernel]

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Simon Yardley <si@zetnet.co.uk>
Message-ID: <32A67812.455@zetnet.co.uk>
Source record: 132637

Hi All,

Thought you maybe interested in this from the Falcon040 accelerator
mailing list.

Si

--
mailto:Si@zetnet.co.uk
Work: Simon.Yardley@ArthurAndersen.Com
Web: http://www.users.zetnet.co.uk/syardley/
Sys: ~ Falc030 ~ 28.8K ~ 1 Gb HD ~ SCSI CD-ROM ~
--

Hi,

I have just uploaded precompiled version of the latest Linux kernel -
2.1.13. It's compiled for 68040 with IDE and SCSI support built in. The
file is named lin2113.lzh and is at ftp.zlin.vutbr.cz/pub/atari/linux.
You can give Linux a try with my linux040.lzh file and replace that kernel
by this new version.

Petr
--
+---+
| stehlik@cas3.zlin.vutbr.cz -- 2:421/36@fidonet.org -- 90:1200/2@nest.ftn |
| Falcon030+AfterBurner040/80MHz/20MB RAM/1080MB IDE/ATAPI CD-ROM 4x/Tower |
+---+

3985. ATARI HARDWARE FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Nigel Hall <hallnc@netcomuk.co.uk>
Message-ID: <01bbe23e$66b1d200$ade52ac2@nigel-s>
Source record: 132638

Hi There,

I have the following Atari hardware for sale :-

Atari Mega 4 ST
Atari SM124 Mono Monitor
External 3.5" Drive

Various other bits and pieces Joysticks, Mice, Null modem cable ETC.

Some software including GFA basic complete with manuals.

All this could be yours for the bargain price of £150.00.

If your interested drop me a note at hallnc@netcomuk.co.uk.

3986. Re: Can I do this on my atari?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <585022$s4c@freenet-news.carleton.ca>
Source record: 132639

<snip>

>>I'd like to create some videos on my st... what would I need?
>
> A video capture cartridge and the associated software. VIDI-ST is the one I
> currently have; there are several others.
>
>>: Also, if monochrome is good enough, you can use Vidi-ST To capture video
>>: direct from a VCR or a TV With video out jacks.
>>
>>Does this mean the video would be black and white?
>
> From the plain-jane VIDI-ST, yes. There's a hardware add-on that does
> color, but IIRC it's for stills only.
I have VIDI-ST, ver 2.x?, and I use it to capture video from a camera live,
or from any video source. It's not in true colour, but it's in about 8
colours, with a range of pallettes selectable. With an STfm or STe, you
can output directly to video, with some interesting special effects. Or
capture the screens, save them as NEO or PI1, import them into CyberPaint,
and really do some FX!
--
Songshop Musical Productions / Two wrongs don't make a right...
Box 266, Shawville, Que. / But three lefts do!
J0X 2Y0

3987. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <849823340_OASIS_@finitive.demon.co.uk>
Source record: 132640

In article <wswwuztwj7.fsf@mnb20.pet.cam.ac.uk>
James Troup <james@mnb20.pet.cam.ac.uk> said:-

>b) stosser was unbanned from the channel and came back on (that's logged),
> and did in fact ask people on the channel who the bot owners were, I'm
> told (I don't log public messages to the channel), and was told on
> numerous occasions that it was in fact TMC who owned TB and not me.
At the time stosser asked no one knew who controlled TMC, I was there
at the time, and was one of many who only had a vague and no definite
idea!

Ade.

--

---
ade@finitive.demon.co.uk , http://www.finitive.demon.co.uk/

3988. Re: Bible Concordance

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <585e4r$g9n@enterprise.america.com>
Source record: 132641

```
Thanks, I've had a few people reply and have been nice enough to send it
to me.
--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|_____________________________________________________________________|
| Ducky (america.com) |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3989. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <584ddk$k7e@mark.ucdavis.edu>
Source record: 132642

Bobby Swain (ad910@lafn.org) wrote:
:
: Q1. I am on a freenet. I can download via the www using lynx but
: cannot use ftp to download. Are there www links to sites other
: than UMICH?

The Yolo Atari Club maintains a list of Web front-ends to FTP sites. You
should be able to view it with LYNX. Check out

http://virtual-markets.net/vme/yac/yac_file.html

By omitting everything after the final "/" you can see the other
informative lists that YAC tries to maintain.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3990. Re: STiK (& Forms)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <849808418_OASIS_@flinny.demon.co.uk>
Source record: 132643

In article <24015_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>Also, I get confused by all these dialogs asking me if I want to abort y/n
>after a page has finished downloading and just prior to it being displayed.
>I'm sure someone mentioned this recently, but I can't remember what the
>answer is (the page displays ok btw)

Hmm are you using an old cab version? :)
Ive only seen this once and I think that was with a beta of cab 1.4

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

3991. Moderated Newsgroup (was Re: Make money...)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <860_algy@allatsea.demon.co.uk>
Source record: 132644

atari@teleport.com.REMOVE.TO.REPLY previously gibbered to All ...

Hiya Rich ...

a> And this spam brings up a major question: Should the
a> comp.sys.atari.* hierarchy convert to a moderated format? That would

Can you imagine someone having the time to moderate this NG *every* day? I don't think it could work myself ..... it would be nice, but hardly practical ;-(

--

Floating around aimlessly at All At Sea.

3992. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a564e2.8175039@news.airtime.co.uk>
Source record: 132645

On 4 Dec 1996 09:42:44 GMT, jamesxiii@aol.com wrote:

IMHO it is very big headed of the English speaking community to
expect other countries to pander to there needs,
Who amongst us writes there documentation in German?, I do not
personally know of any English programmers who also release German
documentation, there will of course be an exception, possibly:0

I think the Germans have this one, I do not see them complaining
about none German documentation?...or am I being too simplistic?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

3993. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <849702554snz@f030.demon.co.uk>
Source record: 132646

I originally wrote

>
> "http/1.0 406 No acceptable objects found" is the message I get
> when I try to download the graphics for both Atari's web page at
> http://www.atari.com and the Star Trek: First Contact web page
> which can be reached via http://www.paramount.com.
>
>
> This isn't, mind, "404 Object not found"; they're there - just not
> acceptable.
>

I can now see the Star Trek site perfectly fine now - but I'm sure I couldn't
a week or so back (_WITH_ CAB.OVL 1.20h).

They may have had complaints about incompatability (after all -
Paramount would want _good_ publicity about their sites surely!)

As for the Atari site, I notice from their HTML source that their pages
were created with Microoft 'Front Page' (is it?) software and I hear that
has caused several problems in the past (?)

Can anyone confirm ?

Regards,
Andrew

--

Andrew Wood e-m: awood@f030.demon.co.uk
The Queens Head e-m: ontap@queens-head.co.uk
54 Ely Street Web: www.queens-head.co.uk
Stratford-upon-Avon, UK Tel: +44 (0) 1 789 204914
CV37 6LN Fax: +44 (0) 1 789 415106

3994. Re: Panther graphics card?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Ray Mitchell <ray@toad.net>
Message-ID: <32A59BBA.34F7@toad.net>
Source record: 132647

I have a panther graphics card. Anyone had any luck getting it to work?
What do I tell nvdi for et4000?

-Ray

3995. Re: ConNect 95

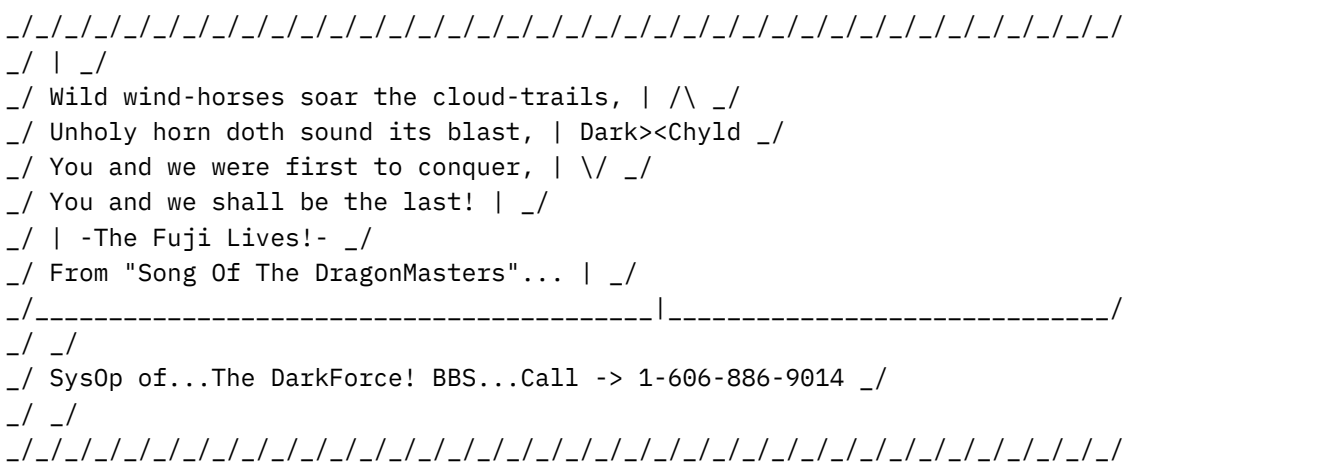
Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849813280_OASIS_@pcc-uky.campus.mci.net>
Source record: 132648

In article <961204Z184230.427dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>I have a copy if you want it (beta or demo I think). The interface is a lot
>nicer but it could still do with a better ANSI emulation and a TTY or plain
>ASCII terminal emulation...
>
>I am also a registered owner of CoNnect but I am using Starcall more and more
>these days because the ANSI emulation is better (even if the overall interface
>isn't), and it does a good ASCII terminal (for the UNIX box at work.
>
>Also, Starcall doesn't crash when using Alice (iconiser), whereas Connect does
>(sometimes) OTOH, the CoNnect sound is a lot better...

What ftp site(s) can one goto...to download -English- versions of Starcall
and CoNnect '95? Thanks in advance! :)

--


_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The Fuji Lives!- _/
_/ From "Song Of The DragonMasters"... | _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/

3996. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <849745350_OASIS_@whalley.demon.co.uk>
Source record: 132649

In article <23820_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

(about the MagiC file selector)

>No. When it's impossible to change a file mask in a file selector or to do
>any moves, copies, renames, file-finding etc it becomes a case of it being
>completely inadequate.

While most of the above is necessary using ordinary TOS, if you're
using a multitasking system, why not just switch back to the desktop
anyway?

While I agree with some of what's been said re the MagiC selector
(particularly the file masks issue), expecting it to do all the above
seems like a waste of system resources to me when you already have a
program in memory that can do the job.

The one thing I really miss is a feature of the Harlekin selector
which AFAICT even Selectric doesn't have, ie remembering the last few
paths you selected so you can shortcut back to them without having to
do a lot of repetitive navigation. I don't mean manually saving preset
paths: the Harlekin selector also keeps track of your travels on the
fly.

IMHO and everything,

John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

3997. Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <32a9e889.0@news.cetlink.net>
Source record: 132650

```
All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Micro League Baseball $10 (pending)

>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
Jim Calkins Internet: jcalkins@cetlink.net
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
```

3998. WTB Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <32a9e85b.0@news.cetlink.net>
Source record: 132651

Anyone selling?
>>>
Jim Calkins Internet: jcalkins@cetlink.net
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

3999. Re: Falcon Sample Converters?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961204Z084154.725dave@mbha.demon.co.uk>
Source record: 132666

In article <32A47CCA.4EFA@intuit.com>
mark_fassett@intuit.com "Mark Fassett" writes:

] John,
]
] SoundPool has both and Audio editor (Audiomaster) and CD burner
] (I think called CD Recorder, appropriately enough) for the Falcon.
] I haven't used either, but Claes Homerup I believe has and uses both
] products. (claes@dada.ct.se)
]
] -Mark
]

Will this also work on the TT or must it have a DSP?

--
dave

4000. PPP account on the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: mgrenier@total.net
Message-ID: <849686265.15079@dejanews.com>
Source record: 132667

Greetings,

My father owns an Atari ST MEGA 4 STE and he wants to know if he
can get some INTERNET ACCESS SOFTWARE that will support the PPP.

Presently he owns an evaluation copy of a program(wich i cannot
remember the name!) that only support a SLIP account.

Any help would be more than appreciated.

Thank you

----------------==== Posted via Deja News ====----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

4001. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-0412960850490001@47.85.0.99>
Source record: 132668

In article <581orm$9nl@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) wrote:

> In article <sig-0312961411520001@47.85.0.99>,
> sig@end.article (Gerry O'Rourke) wrote:
> >
> >However, I have a question on the size of the hard disk that can be used
> >with an STFM (UK TOS 1.04).
> >
> >In previous posts; I learned that up to 512 MBytes can be used with with
> >an ST (TOS <2.06). When I format a disk using CBHD (or SED) to this size,
>
> I assume you mean a partition of 512 megs.
>
> >it never works.
>
> Should do, it works for me. What version of AHDI are you using?

6.061.

What TOS are you using ?

How/what formatter did you use ?
>
> >
> >The maximum size of a partition would then be 512Mbytes (8k sectors by
> >65534).
>
> Uwe Siemet (sp?) recommends that you never exceed 512 megs per partition. I
> consider him an expert, so while I don't know the reason for his
> recommendation, I follow it religiously.

Fair enough, 512 meg would be enough if I could get it to work.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4002. Re: TOS 4.92 (again)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961204094400.EAA27638@ladder01.news.aol.com>
Source record: 132669

Im Artikel <57v34m$k6v@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) schreibt:

>Short answer: dont.
Exactly.
>Instead of using TOS 4.92, use the AES 4.1 in the form of GEM.SYS as this is
>a more recent version (yes, I know TOS 4.92 claims to have AES 4.1, but this
>is not the same version - eg. iconify is implemented differently)
Better: Overscan AES 4.2 (N.AES).
Available from Overscan.
Problem is: you need an external Desktop to use it (like Thing or Gemini or both).
More information on http://www.overscan.com

4003. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961204094400.EAA27639@ladder01.news.aol.com>
Source record: 132670

Im Artikel <849572475@p24.f101.n323.z205.mbh.org>, Hans Wessels
<mr_ni@mbh.org> schreibt:

> > Yes. I agree completely. As far as I am concerned, it is criminal
> > that there is so much German software out there that many of us
> > cannot use.
>So it's criminal your education system didn't teach you enough german to
get
>started in 'computer german'. It's one of the three major european
languages.
Actually it is even the most spoken language in Europe.

> > There is no way I would attempt to use something like a Hard Disk
> > Driver if I didn't understand the docs/error messages - there is
> > far too high a chance of screwing up...
>Yes, I see that point. But the reverse is still true for germans using
>english software. The only way to change that is making the german
software authors
>aware of an big enough english market for their software so they think
it's
>worth the trouble writing english documentation. It's not as easy as it
looks.
I think he's right!

4004. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961204094400.EAA27640@ladder01.news.aol.com>
Source record: 132671

Im Artikel <849573304@p24.f101.n323.z205.mbh.org>, Hans Wessels
<mr_ni@mbh.org> schreibt:

>
> >> opposite? If you have the choice of making a german XOR an english
> >> version of a piece of software the choice for german will produce the
> >> most hapy people.
> >
> > This is childish of you, Hans! If you count in countries like Norway,
> > Sweeden, Denmark, Finland, England, France, USA, Canada, Australia,
> > Japan, Mexico, Poland, Slovenia, India and more, you'll find that most
> > of the Atari-people in these countries don't understand German! That's
> > simply a fact!

This is childish of you! Just check your own list:

Norway, Sweden, Denmark, Finland: I know many people in these states
and most of them di understand enough German to read documentations.
Anyway, except in Finland the laguages are so similar it is possible to
read the others.

England, USA, Canada, Australia: Allright, they do indeed speak English!
:-)
But tell me, how many Atari users are there?

France: Silly situation. Many French do learn German AND As France is
one of the "we-support-Atari" countries there is lots of French
documetations.
At least I found a lot.

Japan, Mexiko, India: Allright, your point. But tell me: how many of these
people do understand English? Probably more than German, BUT how
many of them are Atari users???

Poland, Slovenia: Don't be childish! In these countries people learn
German
rather than English! Most people there do understand German preety well,
but do not know a word of English! In Eastern Europe German is more
than English the common language! This one goes to the German side!

4005. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961204094400.EAA27641@ladder01.news.aol.com>
Source record: 132672

Im Artikel <581dki$gi6@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) schreibt:

>>Although all Germans learn English at school it is no fun
>>to read a documentation half English half German or to play game
>>where the texts or the speech are changing every twenty seconds!
>>In word processors it is even more like this!
>
>I dont understand this. It is trivial to either:
>
>a) supply separate RSC/doc files which support the different languages
> (many programs - eg CAB - do this)
>b) auto-detect the nationality of the computer (from _APK cookie, or
> other methods)
>
>As you rightly say, a program which uses both at once is *really* bad,
>but can you give an example of a program which does this?
>
>

On the PC I found a few games like X-Wing, where the translation is STUPID!!! And what about CIV? My goodness!

4006. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961204094400.EAA27642@ladder01.news.aol.com>
Source record: 132673

Im Artikel <4ba_9612031225@flight.org>, Paul.Muehlbauer@flight.org (Paul Muehlbauer) schreibt:

>But, I do agree with you. English does seem to be the international
>computer language, for better or worse, and I do believe sales would
>go up, and if _at all_ possible, _please_ include some English help.
>Thank you. :)

Yes, English IS the international computer language!
BUT in the Atari world it is more German and maybe French!
I agree it is not possible for everyone to adapt, but what can we do?

4007. Help : how transfer midi files from atari to pc ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Antoine 'Dexterin' BRINQUIN <Antoine.Brinquin@Infini.fr>
Message-ID: <01bbe1c8$79a0a2e0$1c78fac2@abrinq.infini.fr>
Source record: 132674

Hi,
One of my friend get a pc and want to transfer midi files from his atari to his new pc, how can he does ?
Thanks a lot
--

_____
Antoine.Brinquin@Infini.fr | " Tout ce qu'un homme peut
Brest, FRANCE | imaginer, un jour d'autre hommes
http://www.infini.fr/~abrinq | le realiseront " Jules VERNE

4008. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <583j3v$lnv@newsserver.rrzn.uni-hannover.de>
Source record: 132675

jamesxiii@aol.com wrote:
: Anyway, is there an English version of MagiC?

Yes, the programs itself were translated to UK English.
Unfortunately, the Behne Brothers corrupted the manual by replacing the
correct word "colour" by the ugly "color". So the manual is a mixture
of UK and American English.
BTW: There is also a French version.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

4009. Re: Magx 5 Falcon resolutions !

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <583j70$lnv@newsserver.rrzn.uni-hannover.de>
Source record: 132676

Rick Martin (martinr@hookup.net) wrote:
:
: Does anyone know how to set-up the Dev file so I can boot in 256
: colors on my Falcon ?

Choose "change resolution" in the "Options" menu.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

4010. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a4c895.40425923@news.airtime.co.uk>
Source record: 132677

On 3 Dec 1996 22:38:21 GMT, "Mr. Maddog" <mrmaddog@ptdprolog.net>
wrote:

>> >make a new version that will work on all machines! Anyway, I hope that
>> >all of you who have played SUPER TETRIS on an STE or STFM have enjoyed it.
>
>I agree that it will be silly to write for the Falcon when I don't even
>have the machine. Sure as heck won't buy it since Atari has 'zero'
>support for it. But if I were writing a game, which I hope to get off the

I agree to a certan point, however I would love to get my hands on
one, I would love to program a game, or maybe take some of my existing
ones and give them the kick up the backside that the Falcon would
allow me to do :)
Atari has zero support for it?, well isnt that allways the case? I
had a fm and now UPGRADED to an STe and ATARI never actually supported
me,

>ground soon, I could give it to someone with a Falcon to test it. All I
>can do is fix it(if STOS) and use correct TOS calls for some routines.

Ho dont be shy, you can tell everyone its STOS Eric :)

>> Then when you do manage, you will get people moaning that they need
>> backwards,

>The Falcon and TT were never 'ment' to run ST games. You have to getfix
>programs and run at 8Hz. Ever that or don't play, it's that simple
>people.

"they" dont have to fix programs no more, my latest (DIAMOND-ICE)
should run without problem, the next will be as compatable, but maybe,
just maybe? wont even need backwards, you see STOS is to be upgraded
yet again, so not even backwards will be needed next :)

>> on line, had no contacts and ther's nothing in the programming manual
>> on the subject,

>I think you can fix this just be not including the A: in the filename and
>path. In STOS, I'm in the folders that I run the program from.

heheh not quite that simple, but the fact that you are running my
software from your hard drive surely means I already figured it out
mate :)

>Still, I can get around this by using Psygham and Divert...no biggie. :)

no biggie and no littlie anymore, sorted :)

>> I have been publicly told that this is a "lame" excuse,

>Cuz you weren't on-line or have a power computer setup? Those people were
>full of it. :)

not "were" but "are", this was last week mate :(

>BTW Tony, I think I know why I have some problems with Heartland and even
>Hero. With a hard drive, I have much 'less' memory why really rots :(At
>least I'm getting more memory soon, say way I got the hard drive...CHEAP

ho yeagh, you see heartland is a one meg game, and it really is, it
needs at least 900k to run, cant recall with HERO, but very memory
hungry,

DIAMOND-ICE, well that needs one meg-12k, anyone with diamond ice and
one meg would have to run from an auto folder or they would not have
enough memory, try pressing the "W" key on the diamond-ice menu screen
and it will show your free memory, theres not much change out of one
meg mate :), if your going to make a game that uses just over half a
meg, you may as well use the lot and make it shine?

so have you tried diamond-ice, ? waddaya fink, not many comments
flying around:(<smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4011. A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996Dec4.090828.21991@lafn.org>
Source record: 132678

Q1. I am on a freenet. I can download via the www using lynx but
cannot use ftp to download. Are there www links to sites other
than UMICH?

Q2. I was searching the files at UMICH for hardware hacks, but there
was no specific section for hardware. Do these files- hardware
hacks and modifications- live at any specific site?

Q3. Broken record time (sigh). I know I have seen discussions about
modifying the st (in this case a 520) in order to use it with
a VGA monitor... I thought I saved the thread but can't find it.
Does anyone know where I can find the FAQ on this? My impression
about this particular hardware hack was that the st was modified
so that it could accept monitors that couldn't sync down to 15.75mhz,
for low/med res, or 31mhz, for high res. Does this sound familiar,
or more like wishful thinking?

Thanks to anyone that responds. I know this same question coomes up every
month or so... but I just can't find where I put the discussion files or
didn't save them when I thought I did.

Bob

4012. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GLEGFEVCUP@wa.caeci.ol.ni.schule.de>
Source record: 132679

In <849570654.12730.0@f030.demon.co.uk> Andrew Wood wrote:

>
>"http/1.0 406 No acceptable objects found" is the message I get
>when I try to download the graphics for both Atari's web page at
>http://www.atari.com and the Star Trek: First Contact web page
>which can be reached via http://www.paramount.com.
>
>
>This isn't, mind, "404 Object not found"; they're there - just not
>acceptable.

Yes, I have the same problem with some pages since about 4 month. I
think it is a problem of CAB and some servers.

When I get the pages at work with Netscape I get all pictures of the
pages. At home with my Atari Mega St4 I only get the text and the 69
byte message "404 Object not found".

Sorry about this. Can someone help?

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

4013. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <583oe3$7p4@m1.cs.man.ac.uk>
Source record: 132680

In article <849572475@p24.f101.n323.z205.mbh.org>, Hans Wessels <mr_ni@mbh.org> writes:
>Anthony Jacques wrote:
>
> >> Anyway, does anyone else here have views on this subject?
> >
> > Yes. I agree completely. As far as I am concerned, it is criminal
> > that there is so much German software out there that many of us
> > cannot use.
>
>So it's criminal your education system didn't teach you enough german to get
>started in 'computer german'. It's one of the three major european languages.

Well... actually, *my* german is good enough to use non-critical software.
I have even translated some software myself... (My French is better than
my German though...) I was referring to the majority of people who do not

> > There is no way I would attempt to use something like a Hard Disk
> > Driver if I didn't understand the docs/error messages - there is
> > far too high a chance of screwing up...
>
>Yes, I see that point. But the reverse is still true for germans using english
>software.

Yes, true - but there isnt such a huge problem there, as most of the good
software comes from Germany anyway...

>The only way to change that is making the german software authors
>aware of an big enough english market for their software so they think it's
>worth the trouble writing english documentation. It's not as easy as it looks.

Yea, translation isn't that easy, but not impossible - especially if you get
someone else to do it...

The problem with convincing German authors that there is an English market
is that the programmers responsible will be unlikely to be reading an
English speaking newsgroup, but rather the maus groups which many of
us do not have (easy) access to. [eg. my News server does not carry them]

Anthony
--
------------------------------------+----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+----------------------------

New program - KP Flash - Sound 2 Light (literally) for the Falcon
---
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4014. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <583pv9$8a8@m1.cs.man.ac.uk>
Source record: 132681

In article <32A4BE06.4E10@metronet.de>, Stephan Elsner <selsner@metronet.de> writes:
>If you have trouble understandig german only software,
>ask me, and I will try to explain or translate.

That is very generous! Thanks, but the problem is eg. if your
hard disk driver gives an error message, and your machine refuses
to boot, what do you do? If you understand the message, you might
be able to do something about it. Obviously you can post here (if
you use a different machine for net access :) but this is not idea.

A less extreme example is when using copy functions of a desktop,
it queries about overwrites. What if you didnt understand the
message, and so just hit the default button? (most people pick
up that Abbruch means cancel, but if you dont understand the
message...)

As a lot of system software (most replacement OS's, hard-disk
drivers, system enhancers [eg. NVDI] etc.) are German, and the
up-to-date versions are only in German. With this sort of
software, an error message might be important...

Anthony
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------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+-----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4015. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <583p54$80i@m1.cs.man.ac.uk>
Source record: 132682

In article <Pine.GSO.3.95.961203172200.28142B-100000@user1.ptd.net>, "Mr. Maddog"
<mrmaddog@ptdprolog.net> writes:
>> Then when you do manage, you will get people moaning that they need
>> backwards,
>
>The Falcon and TT were never 'ment' to run ST games. You have to getfix
>programs and run at 8Hz. Ever that or don't play, it's that simple
>people.

Actually, the Falcon was, I believe. They crippled the Falcons bus trying
to make it STE compatible... (the bus is by far the slowest part of the
Falcon, and this is because it has only a 16-bit [STE compat] bus between
the CPU and the rest of the Falcon.)

>I think you can fix this just be not including the A: in the filename and
>path.

No, drop the A:\ from the filename...

Having looked at the Hero source code, I can tell you that Tony wasn't using
A:\filename.ext but was using \filename.ext which is why Hero works from
the root directory only. Of course, no one with a hard disk would try
this, so would just assume that it wasn't HD compatible...

Anthony

--
------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4016. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a54a75.1409298@news.airtime.co.uk>
Source record: 132683

On Tue, 03 Dec 1996 07:39:16 GMT, kwinter@ludin.com.au (Karsten Winter) wrote:

>>>Anyway, does anyone else here have views on this subject?
>
>>Yes. I agree completely. As far as I am concerned, it is criminal
> ^^^^^^^^^
>I am sure you should rephrase this for you own sake - it is pushing
>the subject beyond a line where it becomes offensive!

It's a saying, one that's used all the time in my area and presumably used a lot where the poster lives, anyone reading it really should not take it to the exact letter?, this and many other newsgroups would be in a shambles if everything was taken too seriously :) IMHO

EG. "Look at the dress she is wearing!, It's downright criminal" :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4017. Re: ST stuff FS, best offer.

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a5491b.1062748@news.airtime.co.uk>
Source record: 132684

On 03 Dec 96 10:35:51 , Paul.Muehlbauer@flight.org (Paul Muehlbauer)
wrote:

>" > begin 600 Atari-ST M#0H-"B @(" @(" @("

>I really wish, since we Atari users are a little behind the times
>when it comes to PGP, UUencode, and the dozen other encoding methods

"we" <grin> I thought we were well up on all decoding methods, I have
had "esscode.prg" for eeer, must be a year? and that would seem to
handle ALL the encoded files I ever came accross,
Binaries of any type should ONLY go to binaries groups where people
expect such files and know how to deal with them, so I do agree with
your point, but saying we ATARI users are a little behind the times I
can't agree with,

<smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4018. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <583ti0$9to@m1.cs.man.ac.uk>
Source record: 132685

In article <849600127.845527@hannan.ludin.com.au>, kwinter@ludin.com.au (Karsten Winter) writes:
>jacquesa@cs.man.ac.uk (Anthony Jacques) wrote:
>
>>In article <32a1051612055b5@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:
>
>>>Anyway, does anyone else here have views on this subject?
>
>>Yes. I agree completely. As far as I am concerned, it is criminal
> ^^^^^^^^^
>I am sure you should rephrase this for you own sake - it is pushing
>the subject beyond a line where it becomes offensive!

Yea, I guess it could be read that way. Sorry if I offended anyone,
but around here that is just slang to say it is not good that it
is the case - I am certainly not saying that the programmers are
criminals for not writting english versions. :-)

>>that there is so much German software out there that many of us
>>cannot use.
>The same can be said the othe way round: mind you that if you learn a
>language at school, there is no guarantee that you will be able to
>understand a program description in that language. It is even less
>probable to be able to WRITE one in that language.

Yes, I know what you mean. My german/french reading is at a MUCH
higher level than my written skills... (not that high though :)

>>There is no way I would attempt to use something like a Hard Disk
>>Driver if I didn't understand the docs/error messages - there is
>>far too high a chance of screwing up...
>
>Maybe you should ASK if somebody can help you with the progrm that you
>are interested in??

well, for commercial software (we are talking about this, I assume?)
its a bit difficult to do this, as even if someone translates the
program they cannot (legally) distribute it without setting up lots
of stuff (like distribution rights etc.) which I cannot see happening
in many cases... ;/

Anthony

--
-------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a

| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4019. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <583vae$jmf@lyra.csx.cam.ac.uk>
Source record: 132686

In article <581oec$9nl@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

>To cut this short - if someone continues to run a bot that will ban people
>from the #atari channel, I will speak to the admins at various IRC sites -
>and the entire domain of the bot runner will find it can no longer log onto
>IRC. Bots are a violation of the terms of service of most IRC servers.
>They're no different than spam - a waste of bandwidth, and annoying to the
>/real/ users of the service.

s0meone, which James and I run, is on there because most of the regulars on
the channel wanted it to be there. It's running with the consent of the
owner of the computer it's on (me) and with the op of the server it uses.

The only thing it does that people have found annoying has been the
"revenge" mode where it deops people who deop or kick it or other bots.
That's no longer enabled despite being a useful feature in some cases
because of the trouble it's caused.

Of course it bans people from the atari channel. It bans people who the
human ops want banned, no more and no less. What's wrong with that?

4020. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <583vjl$jmf@lyra.csx.cam.ac.uk>
Source record: 132687

In article <32a47ed4.21542213@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) writes:

>>No. TB does. In fact it's far worse than that. "*gates*" evokes a
>>``funny'' message. "*atari is shit*","*atari sux*","*atari sucks*", "*fuck
>>atari*" and "^suxx*" result in kick bans. (possibly more, the last one is
>>not documented and was only discovered by trial and error)
>
> The above doesnt make it right, if we all agree that "Two wrongs
>don't make a right" then we would surely agree that all those wrongs
>can't make it either?

No they make it even more wrong. I don't know of anyone who likes them.

>>s0meone, which I run, not TMC, will kick any person who has been banned (in
>>this case you had been banned by TB); this is a perfectly valid and "right"
>>thing to do (the only exception being bans placed by a split server, but
>>eggdrops deal with that). the problem here is the bans placed by the bots,
>>not bots kicking banned people.
>
> I think if you where banned for no good reason, and tried to rejoin,
>you would not be pleased at some other bot then kicking you off again,
>it aint funny and I do not see how ANYONE has the right to kick me off
>a public channel?, especially when I did not deserve it!

What actually happened is that when you rejoined the channel, TB
replaced the ban on you. s0meone responded to this by kicking you, but
had it not done so, TB would have done so within a second, so I don't
think you can really say s0meone did much wrong.

> bots got annoyed ?..hmm I think I know what you mean:)

Well yes, they don't "like" being deopped. s0meone would (now it doesn't) and
TB still does try to take "revenge".

4021. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <583vrs$jmf@lyra.csx.cam.ac.uk>
Source record: 132688

In article <32a4656d.15038773@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) writes:

>>> So when someone (who obviously did know?) said ATARI S*CKS and I
>>>replied, "Why do you say ATARI SUCKS", I was banned from the PUBLIC
>>>atari channel
>
>>So? It happens to me as well
>
> what the hell do you mean "So", it happens to you? and that makes it
>alright?

No it doesn't make it alright. Fortunately whenever it's happened to me
there were human ops on the channel who could sort it out, but if there
wasn't I'd have been in the same situation as you were.

> hahaha a ban I think you willa dmit, I did NOT deserve ?

No of course you didn't, any more than any of the many other people who
have been caught by it did.

>place, which in turn makes the point a little mute?, it hardly changes
>the stupid situation of someone doing nothing wrong, getting banned by
>one bot, then repeatedly kicked by another?

Every time s0meone kicked you, it was immediately after TB had placed
a ban on you. s0meone didn't hold anything against you, it just kicks
everyone who is banned by another user whether it's a human or a bot
who places the ban. You can't blame s0meone for that, blame the bot
that kept on placing the ban, TB.

4022. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbe1e9$34791280$80dfe49d@michael_home1.ac.uk>
Source record: 132689

Dan Wilga <dwilga@mtholyoke.edu.> wrote:

> Furthermore, until last year, I had always assumed that if a program
> makes a Malloc() call to ask for a block of X bytes and there is a
> block (smaller than the largest block) of X bytes available, Malloc()
> would use that block. As it turns out, it's just not so! Atari's
> GEMDOS always chops up the largest block of RAM under all TOS versions,
> even if you're only asking for 4 bytes! It certainly does increase
> memory fragmentation when multitasking, too.
>
> Perhaps they fixed this for MagiC, I haven't tested.

Hi all,

I am not experienced enough in programming the ST to know whether this is possible.

But... this whole thread could be resolved if someone wrote a "memory defragger":

The same idea as a disk defragger but for memory - when the largest free block
of memory becomes too small to do anything useful with, this utility could be
run (in single-tasking mode?) to move all running programs into contiguous blocks of memory, thus creating one large free block made up of the previous
memory holes. Obviously if there is not enough room to load the memory defragger
the machine will have to be restarted or another program terminated - a way round
this would be to have the memory defragger loaded all the time either as an accessory
or as an integral partof the system.

A memory test program I have claims to be able to move itself about in memory to
test the area it was loaded into, so maybe it is possible to move other programs?

Another next best alternative would be a utility that showed the order that programs were
loaded into memory (rather like the No Sort View option in some desktops). This would
allow you to unload programs in reverse order, thus freeing up Ram as efficiently as

possible.

I suspect there is a multitude of technical reasons why these things are
not possible,
but if not will we see it in Geneva release 006 ;-) ?

Michael

4023. Re: Help : how transfer midi files from atari to pc ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32A5F23D.4BA@imperial.co.uk>
Source record: 132690

Antoine 'Dexterin' BRINQUIN wrote:
>
> Hi,
> One of my friend get a pc and want to transfer midi files from his atari to
> his new pc, how can he does ?
> Thanks a lot
> --
>

I presume you have thought of transfering them by floppy?

You can transfer files between an Atari and PC by using a
program called Ghostlink. This allows you to transfer files
over a serial cable.

I'm not sure where you will find Ghostlink, try searching for
it at http://www.filez.com

Yours,

Ben Hills.

ben@imperial.co.uk

4024. WTB

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <5841us$jdn@panix2.panix.com>
Source record: 132691

Hi Atari family... I'm looking for:

1. A hard Drive, ready to go for my 1040/Mega 2st

2. A sound program so I can play and put samples on my web site. (Replay or something like that)

3. A color video program so I can scan, or shot, or what ever you do to get color pictures files on my computer to place on my web site. It would be nice if I could also do video clips... but that might be asking a bit much.:> (VT something or another)

There's a few other things but I just can't think of them at the moment... I you have something that I could use to do what I'd like to do... Please let me know. ThanX

--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4025. Re: Buying a used ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32A5AC89.1302@facstaff.wisc.edu>
Source record: 132692

John, Hutchinson wrote:
> You didn't say if the floppy was built-in or
> not so it might be either a single sided or double sided unit.
> Neither one is compatible with 1.4Mb HD formatted PC disks.
> -Hutch-

However, they ARE quite compatible with 720 DSDD formatted PC disks,
which makes things rather easy in most cases.

--
Doug Kendall, Madison WI 53706
e-mail: dkendall@facstaff.wisc.edu

4026. Re: Sundog by FTL??

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: followel@sprynet.com
Message-ID: <32a592ad.337911@news.sprynet.com>
Source record: 132693

On Mon, 02 Dec 1996 21:31:45 -0800, Lloyd Larson <lwlarson@cs.byu.edu>
wrote:

>My favorite Atari games, Dungeon Master and CSB were made by FTL. I've
>heard that there are also games called Sundog and Oids made by the same
>people. What type of games are these and are they very good?
>Where could I get an original copy?
>
>Thanks for any info,
>Lloyd

Lloyd,

You could probably find a used copy from someone here or you
can buy brand new copies of FTL's games from them. Yes, they are still
in business (at least they were about a year ago) though they're
operating under a different name. They're new name is something like;
Heaven's (something or other) Games. They're based in California. I've
got their phone number and address around here somewhere. I will try
to find it for you after my house is done and I start unpacking. We're
planning on moving in on Dec. 21 so it'll be sometime after that so
please be patient. If someone else hasn't helped you and I haven't
sent you info by the first of the year, email me and tell me to get
off my dead butt and find it.

Sincerely,
- Byron Followell
followel@sprynet.com

P.S. - When I talked to them last year they were supposedly working on
a W95, full blown multimedia (whatever that means now!) version of
Sundog. They said it would be like a cross between Sundog & Privateer,
only more advanced! Vaporware? I hope not!

4027. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: ontap@queens-head.co.uk
Message-ID: <849711895.28333.0@f030.demon.co.uk>
Source record: 132694

I originally wrote

>
> "http/1.0 406 No acceptable objects found" is the message I get
> when I try to download the graphics for both Atari's web page at
> http://www.atari.com and the Star Trek: First Contact web page
> which can be reached via http://www.paramount.com.
>
>
> This isn't, mind, "404 Object not found"; they're there - just not
> acceptable.
>

I can now see the Star Trek site perfectly fine now - but I'm sure I couldn't
a week or so back (_WITH_ CAB.OVL 1.20h).

They may have had complaints about incompatability (after all -
Paramount would want _good_ publicity about their sites surely!)

As for the Atari site, I notice from their HTML source that their pages
were created with Microoft 'Front Page' (is it?) software and I hear that
has caused several problems in the past (?)

Can anyone confirm ?

Regards,
Andrew

Andrew Wood e-m: awood@f030.demon.co.uk
The Queens Head e-m: ontap@queens-head.co.uk
54 Ely Street Web: www.queens-head.co.uk
Stratford-upon-Avon, UK Tel: +44 (0) 1 789 204914
CV37 6LN Fax: +44 (0) 1 789 415106

4028. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <58457t$d9e@m1.cs.man.ac.uk>
Source record: 132695

In article <19961204094400.EAA27640@ladder01.news.aol.com>, jamesxiii@aol.com writes:
>Im Artikel <849573304@p24.f101.n323.z205.mbh.org>, Hans Wessels

>France: Silly situation. Many French do learn German AND As France is
>one of the "we-support-Atari" countries there is lots of French
>documetations.

But the level teaching usually does not include technical language,
such as is often used in computer documentation - particularly for
the sort of programs that we are missing out on (latest Magic, N.AES,
HD-Driver [is this translated? I dont know, but someone else said no])
which all are highly technical in nature, and are NOT suitable for
the average joe user to run with a half understanding of the docs.
(As a final year computer scientist, and 5 years of German lessons
I think that I can probably cope with most of it, but the AVERAGE
USER cannot, IMO)

Anthony
--
------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+-----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4029. Re: TOS 4.92 (again)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <5845e0$dd2@m1.cs.man.ac.uk>
Source record: 132696

In article <19961204094400.EAA27638@ladder01.news.aol.com>, jamesxiii@aol.com writes:
>Im Artikel <57v34m$k6v@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony
>Jacques) schreibt:
>
>>Short answer: dont.
>Exactly.
>>Instead of using TOS 4.92, use the AES 4.1 in the form of GEM.SYS as this
>is
>>a more recent version (yes, I know TOS 4.92 claims to have AES 4.1, but
>this
>>is not the same version - eg. iconify is implemented differently)

>Better: Overscan AES 4.2 (N.AES).

Hmm... I though N.AES returned AES 4.1 as its aes version number...

>Available from Overscan.
>Problem is: you need an external Desktop to use it (like Thing or Gemini
>or both).

And it is in German. (eg. alerts about 'sector on disk in drive A: may
be damaged' etc.) See another thread for my views on this... :)

Anthony
--

------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+-----------------------------

New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4030. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: haegar@condor.uni-paderborn.de
Message-ID: <5848p7$3cg@condor.uni-paderborn.de>
Source record: 132697

"Peter Ross" <pross@soho.ios.com> writes:

>Where can I get ConNect 95 and how much better is it than 2.46? I have the
>registered English version.

You can grab a copy at

ftp://ftp.uni-paderborn.de/atari/tools/dfue/

file 'conn95.lzh'

Greetings
Thorsten
--
Internet : haegar@uni-paderborn.de
MausNet : Thorsten Boehm @ PB

4031. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0412961115270001@dwilga.comm.mtholyoke.edu>
Source record: 132698

In article <01bbe1e9$34791280$80dfe49d@michael_home1.ac.uk>, "Michael Clemmetsen" <michael.clemmetsen@sunderland.ac.uk> wrote:

> I am not experienced enough in programming the ST to know whether this is
> possible.
>
> But... this whole thread could be resolved if someone wrote a "memory
> defragger":
>
> The same idea as a disk defragger but for memory - when the largest free
> block
> of memory becomes too small to do anything useful with, this utility could
> be
> run (in single-tasking mode?) to move all running programs into contiguous
> blocks of memory, thus creating one large free block made up of the

This is just plain impossible. Once a program has been put into a certain RAM location, it has to run at that location from that point on. It can't be run at any other place in RAM.

I've never encountered any platform where this was possible, mostly because it makes programming next to impossible.

Some of the more technically-minded people here might start talking about virtual memory, but that is really not the same thing as what's being asked for. You still have the same fragmentation problems with VM, only the fragments are much, much, bigger.

Dan Wilga
dwilga@mtholyoke.edu

4032. Re: Atari TT internal battery

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0412961122110001@dwilga.comm.mtholyoke.edu>
Source record: 132699

In article <32A4A263.542D@dds.nl>, kht@dds.nl wrote:

> Hi Atari-fans,
>
> I think my Atari TT clock battery has run out. Do you guys know what
> kind of battery I should use to replace it with?
>

Personally, I just soldered-in a 4 AA-cell holder. Apparently my (earlier model) TT had a battery which was closer to 6 volts than the 3.7 others here have mentioned.

Dan Wilga
dwilga@mtholyoke.edu

4033. FS: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96339.105738STIRRE31@MAINE.MAINE.EDU>
Source record: 132700

```
The price of $70 includes shipping.
-scott tirrell
-stirre31@maine.maine.edu
```

4034. Re: internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <849771170_OASIS_@flinny.demon.co.uk>
Source record: 132701

In article <Pine.SUN.3.95.961203162647.11495A-100000@mariner.cris.com>
Tom Lamparty <Lamparty@concentric.net> said:-

>Yes, but it a lot easier after you have Swamp Dog's sdcab.prg installed as
>an exteranl viewer of .arc .zip .lzh .tos and .prg files, this way you
>won't have to hunt thru the cache to find and rename them! Once you have
>that program and have it installed all you have to do is click on the file
>name on a webpage and CAB will download it and sdcab.prg will pop up and
>ask if you want to move or copy the file! Easy!

Cab has recognised binary files itself for a few versions now.. it
detects that it is a binary file and gives you a file selector to save
the file out. Even easier since you dont have to set it up :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

4035. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <849771376_OASIS_@flinny.demon.co.uk>
Source record: 132702

In article <581oec$9nl@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>To cut this short - if someone continues to run a bot that will ban people
>from the #atari channel, I will speak to the admins at various IRC sites -
>and the entire domain of the bot runner will find it can no longer log onto
>IRC. Bots are a violation of the terms of service of most IRC servers.
>They're no different than spam - a waste of bandwidth, and annoying to the
>/real/ users of the service.

This should really be sorted out on irc and not here.. People who dont
even come on #atari are getting into this now..
All the bots ran on irc are there with the permission of the irc
operators of the servers they run on so complaining to them that they
are unothorised will get you nowhere.
Without Bots on #atari there would be no #atari FACT!

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

4036. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: josk@ifi.unit.no
Message-ID: <584egi$rda@due.unit.no>
Source record: 132703

"Michael Clemmetsen" (michael.clemmetsen@sunderland.ac.uk) wrote:
:
: > Furthermore, until last year, I had always assumed that if a program
: > makes a Malloc() call to ask for a block of X bytes and there is a
: > block (smaller than the largest block) of X bytes available, Malloc()
: > would use that block. As it turns out, it's just not so! Atari's
: > GEMDOS always chops up the largest block of RAM under all TOS versions,
: > even if you're only asking for 4 bytes! It certainly does increase
: > memory fragmentation when multitasking, too.

"Worst fit" can actually be as effective as "best fit". The idea is that
if you use "best fit", the remaining memory-block might be too small to be
useful. With "worst fit" the remaining block will be large most of the
time, hence more useful.
:
: But... this whole thread could be resolved if someone wrote a "memory
: defragger":
:
: The same idea as a disk defragger but for memory - when the largest free
: block
: of memory becomes too small to do anything useful with, this utility could
: be
: run (in single-tasking mode?) to move all running programs into contiguous
: blocks of memory, thus creating one large free block made up of the
: previous
: memory holes. Obviously if there is not enough room to load the memory

I don't think this would be possible with TOS. The code itself has to be
modified (Unless it's 100% PC-relative that is.) when you move it, and all
references to dynamically allocated blocks must also be changed. Since you
can't possible know what points to dynamically allocated block you're
lost.

I think the best solution would be paging, with the paged/virtual memory
installed as extended ram. It works quite well with MiNT 1.14 (I'm told, I
have a Falcon so I don't know.).

Jo Even Skarstein

4037. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: josk@ifi.unit.no
Message-ID: <584eub$rda@due.unit.no>
Source record: 132704

Dan Wilga (dwilga@mtholyoke.edu) wrote:
:
: This is just plain impossible. Once a program has been put into a certain
: RAM location, it has to run at that location from that point on. It can't
: be run at any other place in RAM.
:
: I've never encountered any platform where this was possible, mostly
: because it makes programming next to impossible.

Some older mainframes had this, they even had special hardware for memory compaction! I don't know of any current platform that use this though.

: Some of the more technically-minded people here might start talking about
: virtual memory, but that is really not the same thing as what's being
: asked for. You still have the same fragmentation problems with VM, only
: the fragments are much, much, bigger.

You're right, VM itself has nothing to do with fragmentation. Paging does. As a virtual address-space consists of a chain of pages (The pages can be placed randomly in physical memory.) there will not be any external fragmentation. The internal fragmentation is ~1/2 of the page size pr. allocated block.

VM (Demand paging.) is just an extension of paging where the address space is extended beyond the physical memory. Pages are then swappen in and out from disk as needed.

You don't have to use VM even if you use paging. Plain paging would probably work fine with almost all software, as nothing is moved after it's loaded/allocated.

Jo Even Skarstein

4038. Re: internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <582m2a$bpo@mark.ucdavis.edu>
Source record: 132705

```
Rich Tietjens (atari@teleport.com.REMOVE.THIS.TO.REPLY) wrote:
: Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:
:
: >Actually, I haven't seen anything about downloading software at all
: >in the WWW docs. Can I 'get' software through CAB/STiK? Everybody
: >mentions web sites to get updates...
:
: You can use MG-ftp - I have no problems with it, though I see lots of others
: complaining they can't make it work. Go figure...

Actually, CAB wil download files linked to Web pages, so you won't
probably have to hassle with MG-FTP (which has a major bug having to do
with how it finds its RSC file). I don't remember which version of CAB
made the whole file downloading thing easy-as-pie (just click the link,
wait for the file to download, your file selector appears for you to
choose a path and name to save the file as). Some early version would try
to display the file. You can circumvent this behaviour by telling CAB to
launch a file decompression program when it encounters e.g. .ZIP or .LZH
files. You do this in the "Helpr Applications" dialog. If you have any
trouble with this, drop me an e-mail and I'll go into further detail.

.............................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

4039. Re: internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <582mia$bpo@mark.ucdavis.edu>
Source record: 132706

Tom Lamparty (Lamparty@concentric.net) wrote:
: On 3 Dec 1996, Paul Muehlbauer wrote:
:
: CAB 1.5 STIK 1.12 and CAB.OVL 1.8 (as some people have trouble with 12h).

I think Tom means CAB.OVL 1.18 (he neglect a digit) as 1.20h is still the latest version (no where near up to 1.8 yet).

: Yes, but it a lot easier after you have Swamp Dog's sdcab.prg installed as
: an exteranl viewer of .arc .zip .lzh .tos and .prg files, this way you
: won't have to hunt thru the cache to find and rename them! Once you have
: that program and have it installed all you have to do is click on the file
: name on a webpage and CAB will download it and sdcab.prg will pop up and
: ask if you want to move or copy the file! Easy!

As I tried to explain in my last letter, this is all handled internally by CAB now, so you don't need to hassle with SDCAB.PRG (no insult to Swamp Dog intended, I'm just saying why install something that is now superfluous).

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4040. Atari Mega ST & MIDI system -- Needs a new home

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Rob Bushkoff <robb@nmm.ultranet.com>
Message-ID: <01bbe210$0bec24c0$1661e8c7@zeus>
Source record: 132707

I'd like to find a new home for my Atari ST system. The system works fine, but I rarely use it and it's taking up needed space in my music area.

I have:

* Atari Mega ST2 Computer with keyboard and MIDI
* Atari SH204 hard disk drive
* Atari SM124 Monochrome monitor (so-called "high resolution)
* "Multi-Switch" -- adapts Atari ST to use multi-sync type monitor
* Dr. T's KCS Omega Midi sequencer software (recent version)
* Dr. T's "The Phantom" SMPTE synchronizer
* additional Dr. T's music software, including T.I.G.E.R., T-Basic, MT-32 Editor
* "M" MIDI interactive composing & performance software
* Steinberg/Jones Pro-24 sequencer (old version)
* Much additional general-purpose software including: Easy Draw, CAD-3D, Word Up, Mark Williams C, MIDI-Draw, etc.
* Several Atari mice, joysticks, and a trackball.
* Numerous books and related literature.

I have most boxes and manuals, but I'd hate to have to pack it all up for shipment -- that will cost extra. Come to my place northwest of Boston and take it all away for $325. I'd have a hard time refusing any reasonable offer.

Contact Rob at -- robb@nmm.ultranet.com

4041. Re: ST stuff FS, best offer.

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961204Z184900.290dave@mbha.demon.co.uk>
Source record: 132708

In article <32a5491b.1062748@news.airtime.co.uk>
stosser@airtime.co.uk "Tony Greenwood" writes:

] >when it comes to PGP, UUencode, and the dozen other encoding methods
] "we" <grin> I thought we were well up on all decoding methods, I have
] had "esscode.prg" for eeer, must be a year? and that would seem to
] handle ALL the encoded files I ever came accross,
] Binaries of any type should ONLY go to binaries groups where people
] expect such files and know how to deal with them, so I do agree with
] your point, but saying we ATARI users are a little behind the times I
] can't agree with,
]
] <smile>
]
] Cheers.....!ynoT

Right. Esscode is a good product but the uuencode/decode by swampy is better
(slower but easier to drag & drop). I also have a couple of ttp files that do
a great (and very quick) job.

Hey swampy! Any chance of putting together a drag and drop base64
encoder/decoder?

regards,

--
dave

4042. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961204Z184230.427dave@mbha.demon.co.uk>
Source record: 132709

In article <01bbe1bd$98e2f5a0$206184a9@pross.ios.com>
pross@soho.ios.com "Peter Ross" writes:

] Where can I get ConNect 95 and how much better is it than 2.46? I have the
] registered English version.
]
]
] Peter Ross

Hi Peter,

I have a copy if you want it (beta or demo I think). The interface is a lot nicer but it could still do with a better ANSI emulation and a TTY or plain ASCII terminal emulation...

I am also a registered owner of CoNnect but I am using Starcall more and more these days because the ANSI emulation is better (even if the overall interface isn't), and it does a good ASCII terminal (for the UNIX box at work.

Also, Starcall doesn't crash when using Alice (iconiser), whereas Connect does (sometimes) OTOH, the CoNnect sound is a lot better...

Regards,
--
dave

4043. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <849726478.17076.0@ak075.du.pipex.com>
Source record: 132710

>This should really be sorted out on irc and not here.. People who dont
>even come on #atari are getting into this now..

I disagree.. this is a platform which everyone who may wish to visit
#atari can participate in without missing some of the arguement because
they were not on line at the time, IYKWIM.

>All the bots ran on irc are there with the permission of the irc
>operators of the servers they run on so complaining to them that they
>are unothorised will get you nowhere.

I think they may if they are being misused and certainly if they got
enough complaints...

>Without Bots on #atari there would be no #atari FACT!

Oh come on, that is a joke surely? If not that I apologise but you are
mad Flinny my good man! In fact, as far as I am concerned, while the
Bots are on #atari there is no #atari - certainly for me!

I don't want to hear the crap that without bots the channel is taken
over. Who really cares if it does anyway... noone OWNS a channel! Oh
boy, no wonder the peopel on #atari are split. Great! Now we have a
split WITHIN our own little community. Now when did this start... aha,
teh recent bots!!

Sod it, Im outta here I have important issues to attend to and a life to
lead, this is "supposed" to be a bit of fun on the side.

4044. Re: Sundog by FTL??

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: fpierce@fellspt.charm.net
Message-ID: <5849mb$2i3@news2.charm.net>
Source record: 132711

Lloyd Larson (lwlarson@cs.byu.edu) wrote:
: My favorite Atari games, Dungeon Master and CSB were made by FTL. I've
: heard that there are also games called Sundog and Oids made by the same
: people. What type of games are these and are they very good?
: Where could I get an original copy?

: Thanks for any info,
: Lloyd

I have Sundog - box and everything. Make me an offer.

fdp

Fred Pierce - fpierce@charm.net http://www.avialantic.com
Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
College Park Airport Museum - http://www.avdigest.com/collpark/collpark.html
---

4045. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961204150140.7195B-100000@mariner.cris.com>
Source record: 132712

On Tue, 3 Dec 1996, Manfred Ssykor wrote:

>In <32a1051612055b5@sn.no> Hallvard Tangeraas wrote:
>
>>After a lot of aggrevation and wasted time I've finally figured out (I
>>think) how a certain CBHD harddisk driver configuration program should be
>>used.
>>
>>The text and docs were naturally in German only, and very technical German
>>as well which made me even more confused....
>>So, I'm wondering what the use is to make German-only software?
>
>You rescue time. To write in german AND in english it is more work than
>only write in my "dafault-language"...
>
>>Isn't the Atari platform small enough as it is, if not to limit software to
>>only people speaking German?
>
>When i write a german program and i release it; i get more users here in
>germany than in the rest of the world. Germany is the Atari-Mecca :-)

Time to stick my 2 cents worth in here! Read that last statement over again. When you write a program in German you get more users in Germany! Did you expect more users of a German language program in Spain maybe? I remember a great big controversy about kellis translating a rsc file for a program and getting jumped all over for it! I will admit that she should have got in touch with the Author first. I have NVDI4 and they totally forgot to translate the ASSIGN program and associated files, kind of hard to figure out how to use it "properly" when you can't read the docs! This problem is why a waited so long to switch from Warp9 and Speedo5 and why I still use the ICD utilities, even though CHBD is supposed to be better! If you don't understand the docs and can't read the error messaages and dialogs that pop up when things go wrong, you don't use it on your hard drive! There is just too much chance of totally trashing it!

>
>>A software-author would reach a much bigger crowd with at least having
>>their software in English (as more people understand English than say
>>German in the world).

They could at least accept help with translation when it is offered!

>
>much bigger? How much more; say in users...

Everything after expenses have been met is profit! All sales outside of
Germany could be considered extra profit for the Author that takes the
time to translate the software or allows someone else to do it for him, if
he either doesn't feel capable of doing a proper job of translating or
doesn't have the time!

>No, i think not. But you are right; english would be understand in more
>countries.
>
>>It's not really that hard to traslate the window-menues into English as
>>well, is it? (I've played around with "Otto's resource Construction Set" a
>>bit on my own, translating/changing menues just for fun- and I'm not
>>programmer)- it was pretty easy!
>
>Sure! "I" don't say it is hard. But is is more work and i - mostly - don't
>have the time to write an english documentation and create an english RSC-
>File. And think over; every time you change something in your RSC, you have
>to made the changes in the english RSC-File too. EVERY TIME. Believe me;
>it's really a lot of "more work".

Don't think it would be necessary for every minor update, but it should be
done for the major updates, I'm sure that volunteers could be found to do
the job for those that feel it is too much work!

>
> ,,,
> (o o)
>--ooO--(_)--Ooo---
>Regards, M. Ssykor
>--
> /~~~

4046. WAG Website

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E1woxF.58p@cix.compulink.co.uk>
Source record: 132713

Hi All,

WAG (Wessex Atari Group) members and non-members alike are invited to check out the groups new Website which has now moved to:-

http://www.users.zetnet.co.uk/rgoring/wag/

Please look in and register for free update news.

If you live in the southern UK area Email rgoring@zetnet.co.uk for full details of meetings etc.

Chris Good

4047. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961204Z182630.393dave@mbha.demon.co.uk>
Source record: 132714

In article <583oe3$7p4@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk "Anthony Jacques" writes:

] In article <849572475@p24.f101.n323.z205.mbh.org>, Hans Wessels <mr_ni@mbh.org> writes:
] >Anthony Jacques wrote:
] >
] > >> Anyway, does anyone else here have views on this subject?

Yes, I do. I use a lot of German software because it is among the best software I have. I have had to acquire as much German as I need to use it, and believe me, if I can do it then anyone can.

While I would like there to be translations, I am frankly grateful that there is so much *very* good stuff for my TT (which, after all is a platform no longer being made - with the exception of the clones). In particular I think that were it not for the advent of MagicMac and MagicPC (is that right?), then our atari systems would be smallish boat anchors by now. MagiC is a fine product. It is German. NVDI is essential. It is also German. So much stuff coming from Germany graces my machine, I shudder to think I might have to use a PC (boo) if I didn't have the German stuff.

And CoMa (even if I *am* having a problem with the new modem...).

So for all our friends in Germany (and Sweden and everywhere else), English translations would be nice but I am not going to slag you off if you don't do them. I will learn more German. Or some Swedish or whatever.

Just my two pennyworth :-)

ps. Any chance of an English rsc file for 1st_million Siggy? (duck) :-)

--
dave

4048. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <584meg$6e0@ornews.intel.com>
Source record: 132715

In article <849600127.845527@hannan.ludin.com.au>,
kwinter@ludin.com.au (Karsten Winter) wrote:

>Maybe you should ASK if somebody can help you with the progrm that you
>are interested in??

That's a plan.

I need a good translation of the docs for uu403p01 - it's on my ftp site for
anyone who doesn't have easy access to it already.

Anyone? Please?

----------http://www.teleport.com/~atari----------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

4049. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a4a731.31876406@news.airtime.co.uk>
Source record: 132751

On Tue, 3 Dec 96 07:39:58 GMT, Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:

>Hey Stosser bloke :)

Flinn.......y!

>> TMC who runs the S0meone bot would not seem to be that person as he

>Ooooops you just Flamed the wrong person <G>

So it would seem, personal and public apologies have been forwarded, but NONE of the original comments retracted :)

>TMC runs TB which has the atari sucks thing in...
>S0meone is the one ran by jamest/jjtroup/cajun etc..

Yes and one banned me and the other repeatidly kicked me, and for wot!

I'nt Milk Brilliant! :-)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4050. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Stephan Elsner <selsner@metronet.de>
Message-ID: <32A4BE06.4E10@metronet.de>
Source record: 132752

If you have trouble understandig german only software,
ask me, and I will try to explain or translate.

Stephan Elsner (native german speaker)

selsner@metronet.de

4051. Re: STiK (& Forms)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24015_hsideras@mettav.demon.co.uk>
Source record: 132753

Hi Doug, on 02 Dec 96 you wrote: ...respect, brethren

d>
d> (Preface: I'm generally really pleased with STiK, CAB, Antmail and
d> NEWSie, so the below is an expression of perplexity not a rant!)

Ditto.

d> I've also had a great deal of trouble with CAB/StiK and Forms. While
d> most of the general search engines seem to work fine (Webcrawler,
d> AltaVista, Yahoo, e.g.), more complicated forms seem to generate a
d> variety of problems (though not the 2 bombs you describe). These range
d> from only transmitting some filled-in fields on a multi-part form
d> (www.switchboard.com never seems to get the first-name field and yields
d> all persons of the entered surname) to having some fields of a multi-
d> part form not even appear for the user to fill in (the Tripquest page
d> at www.mapquest.com) to forms that appear to have been filled out and
d> sent in normally but which result in a reposting of the original page
d> rather than any result. And then there are forms that use SSL-mode for
d> secure transmissions (pctravel.com, for example), which is probably
d> another kettle of fish.

The one I most recently had a problem with was the form at Kevin's
www.polyprss.demon.co.uk site B^{<

I have no idea what the problem is - it's probably me, but I need s

Also, I get confused by all these dialogs asking me if I want to abort y/n
after a page has finished downloading and just prior to it being displayed.
I'm sure someone mentioned this recently, but I can't remember what the
answer is (the page displays ok btw)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4052. Re: Can I access compuserve with atari?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <24016_LCollins@mettav.demon.co.uk>
Source record: 132754

bkozlowski@nordnet.fr wrote:

b> Yes you can access the net thru Compuserve with any PPP mode software,
b> I personally use Oasis 1.35 for mail (only sending), news
b> (Compuserve's newsserver is f*ck*ng r*bish [1], I use other ones),
[snip]
b> [1] if you know other English "big words"... I don't have enough in
b> my pocket French-English dictionary. :-)

Don't worry, I couldn't have put it better. Compuserve's news
server = merde! :)

/|\llTheBest ... */Liam/*

*Malcolm (Psycho Eyes) Rifkind, Isla St. Clair, Bay City Rollers, Jimmy
Krankie, Ian St. John, Mel Gibson...your boys took a hell of a beating!
--

~~~~~~
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4053. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24021_hsideras@mettav.demon.co.uk>
Source record: 132755

Hi Guy, on 03 Dec 96 you wrote: ...respect, brethren

g>
g> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
>>>> Memexamn tells me nothing at all...
>>>> I ran Memexamn and could see only very few blocks of fragmented free
>>>> RAM and no reference to any of the programs I'd used to cause the
>>>> memory loss.
g>>> This tool only tells you which memory belongs to which program.
>> There's no correlation between the number of free blocks and the memory
>> loss. Are all the memory blocks of the same size? How would I know?
g> Get the memory fragmented, run memexamn.ttp in the vt52 window (just
g> hit return when it asks for arguments) with a decent scrollback buffer..
g> Post it here and I'll examine it! :-)

It's an 11k text file - I'll try to edit it into a reasonable length from
either side of each individual free block:

=====
MagiC- MEMEXAMN, © 1991-96 Andreas Kromke
Address of memory pointer: 2912

Table 0
Nr Adr magic len own prev
---
69 10be2c ANDR 2c 1e7d14 MAGXDESK.APP 10bd98
70 10be68 ANDR 28 1e7d14 MAGXDESK.APP 10be2c
71 10bea0 ANDR 58 0 free 10be68
72 10bf08 ANDR 4000 7d0fcp NVDI.PRG 10bea0
73 10ff18 ANDR 4000 7d0fcp NVDI.PRG 10bf08
[cut]
97 18d1b8 ANDR 3c4 1e7d14 MAGXDESK.APP 18d0a8 Environment
98 18d58c ANDR 358 1e7d14p MAGXDESK.APP 18d1b8
99 18d8f4 ANDR 600 1e7d14 MAGXDESK.APP 18d58c
100 18df04 ANDR 3c0 22376c VT52.PRG 18d8f4 Environment
101 18e2d4 ANDR 358 22376cp VT52.PRG 18df04
102 18e63c ANDR 358 22376cp VT52.PRG 18e2d4
103 18e9a4 ANDR 2b0 0 free 18e63c
104 18ec64 ANDR 198c 190610 aes 18e9a4
105 190600 ANDR 100 190610 aes 18ec64 Basepage
[cut]
135 1e7d04 ANDR 11588 1e7d14 MAGXDESK.APP 1e5cf4 Basepage
136 1f929c ANDR 3d4c 1e7d14 MAGXDESK.APP 1e7d04
137 1fcff8 ANDR 1454 22376c VT52.PRG 1f929c
138 1fe45c ANDR 358 22376cp VT52.PRG 1fcff8

```
139 1fe7c4 ANDR 3c4 232eec MEMEXAMN.TTP 1fe45c Environment
140 1feb98 ANDR c64 0 free 1fe7c4
141 1ff80c ANDR 198c 22354c aes 1feb98
142 2011a8 ANDR 198c 22365c aes 1ff80c
143 202b44 ANDR 1a464 22376c VT52.PRG 2011a8
144 21cfb8 ANDR 124c 0 free 202b44
145 21e214 ANDR 180c 1e7d14 MAGXDESK.APP 21cfb8
146 21fa30 ANDR 1000 1e7d14 MAGXDESK.APP 21e214
147 220a40 ANDR e18 0 free 21fa30
148 221868 ANDR 1000 1e7d14 MAGXDESK.APP 220a40
149 222878 ANDR 524 1e7d14 MAGXDESK.APP 221868
150 222dac ANDR 780 1e7d14 MAGXDESK.APP 222878
151 22353c ANDR 100 22354c aes 222dac Basepage
152 22364c ANDR 100 22365c aes 22353c Basepage
153 22375c ANDR d760 22376c VT52.PRG 22364c Basepage
154 230ecc ANDR 2000 22376c VT52.PRG 22375c
155 232edc ANDR 29a8 232eec MEMEXAMN.TTP 230ecc Basepage
156 235894 ANDR 10000 232eec MEMEXAMN.TTP 232edc
157 2458a4 ANDR d4718 0 free 235894
158 319fcc ANDR 21220 1e7d14 MAGXDESK.APP 2458a4
159 33b1fc ANDR bcde4 0 free 319fcc
160 3f7ff0 KROM 8000 305c boot 33b1fc
=====

>>>> If the problem isn't associated with MagiC or MagxDesk, why is it
>>>> sometimes possible to reclaim the memory by closing desktop windows
>>>> (and sometimes not possible)?
g>>> Let's say you have 1Mb of free memory all in one block. Now assume
g>>> you have two programs: (a) which uses 200k and (b) which uses 300k.
g>>> If you terminate (b) then you should end up with the full 1Mb again.
>> This is what's failing, but there's no adequate reason for it to be so,
>> from what I understand of the process.
g> I'm fairly sure (as much as a gut feeling can be) it might be the
g> desktop allocating a bit of memory just like my Ease does. If we can
g> find who and why we should be able to circumvent it.

Looks like it is, but I'd like to know what 'boot' refers to...

Btw my sums were a little wrong. 1921k free before APPLICAT - 1012k free
afterward.

>>>> a> APPLICAT frees all memory it uses.
>>>> If I only call Applicat and assign an icon or just install an
>>>> application, why is memory fragmented when I return to MagxDesk?
g>>> It is unfortunate but the answer depends somewhat on the internals of
g>>> the program being executed.
>> Sure. But the program is an integral part of MagiC. How can it be
>> permitted that this program exhibits this behaviour?
g> Well on the unproved assumption that it is...

I wished you'd written that differently... B^{<
```

>> The memory in subsequent free blocks isn't available and doesn't become
>> available when other programs are closed down. As I said earlier,
>> sometimes just closing a desktop window is sufficient to make the
>> fragmented block available again.

Not in this particular case. No memory was freed with all desktop windows
closed.

g> While I think of it, does magx.inf have a _TSL variable in it? Not good
g> to have this around when booting!

That was one of the first things I knocked out. WBDAEMON didn't like it
-another integral part of the MagiC suite... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4054. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24020_hsideras@mettav.demon.co.uk>
Source record: 132756

Hi Guy, on 03 Dec 96 you wrote: ...respect, brethren

g>
g> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
>> j> I don't know how "clever" TOS is, but if a program requests a block,
>> j> and there is a block of fragmented memory thats big enough, wouldn't
>> j> that block be used?
>> Yes. But if the largest block isn't big enough but the total unused is
>> (ie two blocks of 1100k and 800k to load Papyrus into) then the second
>> block is as good as lost.
g> If there is enough memory for Papyrus to load then it has the potential
g> to use all fragmented blocks - it only has to ask.

There isn't enough memory for Papyrus to load, in the example described
above. I'd have to reset to stand a chance...

>> Sure - that wouldn't be a problem. But with 1900k free here I can lose
>> 800k just by starting and closing one application - that's too much.
g> You'd have to run Papyrus and make it run out of memory. Then look at
g> the program manager - if that 800k block is still free the Papyrus
g> startup code is being particulary stupid.

In that situation it would find the RAM - what little was left...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4055. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24019_hsideras@mettav.demon.co.uk>
Source record: 132757

Hi Dan, on 03 Dec 96 you wrote: ...respect, brethren

d> hsideras@mettav.demon.co.uk wrote:
>>
d>>> This is not the fault of Outside, it's the fault of Atari for not
d>>> having created a design which promoted the future use of virtual
d>>> memory.
>> When you talk about the design, do you mean of the hardware memory
>> management or the OS? If the latter, isn't it a relevant issue to get
>> this addressed or are we still in the realms of getting the whole
>> system to work at all?
d> At issue is the historical lack of consideration for virtual memory in
d> the OS. Just having a CPU capable of doing virtual memory is not enough.
d>
d> Virtual memory works best when programs are designed with a knowledge
d> that a particular area might have to be swapped to disk. Time-critical
d> things like interrupt handlers need to be in static RAM, whereas things
d> like dialogs can be swapped freely.
d>
d> Since there has never been this sort of design in TOS, adding it now
d> would only affect new programs. Older programs (which, let's face it,
d> are the majority) would still suffer from incompatibility or slow
d> performance.

Not the best news I've ever heard, but thanks for expressing your views.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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4056. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <582ut4$b9v@news.telebyte.net>
Source record: 132758

>>Andrew Wood (ontap@queens-head.co.uk) wrote:
>> <SNIP>
>> "http/1.0 406 No acceptable objects found" is the message I get
>> http://www.atari.com and the Star Trek: First Contact web page
>> which can be reached via http://www.paramount.com.
>> <SNIP>
>> I'm running CAB v1.5 ('030), CAB.OVL v1.20h, STiK v1.12 on 4M Falcon.

>You might want to try an older CAB.OVL...
>I had problems with v1.20h on my Falcon...
>
>Brian

Hi Brian,

I apologize in advance for being a Usenet HOG on this topic, but in an earlier followup post I stuck my foot in my mouth and I'm desperately trying to get it out! I should have checked things out thoroughly before I posted a message.

Andrew was unable to download site http://firstcontact.msn.com/
With his setup he SHOULD be able to see it OK. In this case CAB.OVL(1.20h) displays fine and CAB.OVL(1.18) doesn't. I quit using 1.20h because I've had trouble downloading zip files and 1.18 seems faster.

I understand that the CAB/STiK developers are working on a new OVL :)

Unfortunately, none of this helps Andrew, the original poster ;)
Whether his problem is busy phone lines, STiK defaults, CAB conf's or something else, I don't know...

For those out there who would like to TEST their CAB/STiK setup. Try connecting to www.word.com and going through the links(WARNING: This site might be "R" rated by some, but was listed as a TOP 10 in graphic design).

In www.word.com/gigo/kittens/ there are some compressed JPEG's. If you can view them---Kudo's to all.

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
"Space and Time are a continuum, not a certainty"
"Humble Pie" or Werner Heisenberg 1927

4057. Re: HTML editor for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24011_DCroker@mettav.demon.co.uk>
Source record: 132759

This message from whittam@primenet.com to All came in on a wing and a prayer

Hi whittam@primenet.com!

w> I have used the WYSIWYG HTML editors on the PC platform. They are
w> not all that they are cracked up to be. Generally I end up using a
w> TEXT editor. However, it would be nice to have a TEXT-based Editor that
w> new how to add the special keyword to make editing easier. Such that
Try Everest. You can type the initial letter of a command and press the ESC
key, Everest will expand that to the full command from a data file.

Speak to 'ya later!

if you wanted to make a target,

--

~~~~~~
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~~~~~~

4058. FS: Straight Fax 2.5 $25 (USA+)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <5832ca$q39@alexander.INS.CWRU.Edu>
Source record: 132760

Hi- original disks, manuals, etc.

Thanks!
--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

4059. WANTED: Atari STs...

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: jabeecher@aol.com
Message-ID: <19961204062100.BAA25147@ladder01.news.aol.com>
Source record: 132761

Although I have gotten excellent response to previous requests, I still need more STs.

Wanted: Older 520s, 520FMs, and 1040s with RF modulators. The computers will be used solely to play huge games of MIDImaze 2 at local game conventions, so low-memory pre-simm computers are fine. Computers with bad disk drives are acceptable as well.

Also looking for color monitors in working condition.

P.S. Does anyone have any information on a maze editor for MIDImaze *2*?

Please *email* me at:

jabeecher@aol.com

Thank You.

4060. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Miika Tervo <miitervo@jypoly.fi>
Message-ID: <32A529B2.819@jypoly.fi>
Source record: 132762

Gerry O'Rourke wrote:

> However, I have a question on the size of the hard disk that can be used
> with an STFM (UK TOS 1.04).

Can't remember what 1.04 handled, but 2.06 can use upto 1Gb drives, but
over that - no.

Take Care, Miika

e-mail: miitervo@jypoly.fi

4061. Re: Anybody had this spam ...

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849754388_OASIS_@swampdog.demon.co.uk>
Source record: 132763

In article <581okc$9nl@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>In article <849671522_OASIS_@swampdog.demon.co.uk>,
> guy@swampdog.demon.co.uk (Guy Harrison) wrote:
>>I did the abuse@demon thing but the other address keeps killing Oasis
>>(possibly due to no '@' maybe?). Oh well, one out of two will have to
>>do I suppose!
>
>Argh. That should be "news.admin.net-abuse.email" and it's a newsgroup.
>Sorry. My fingers are dyslexic. ;^/

And I should have worked it out! I managed to convince myself "enws"
stood for "Email & NeWS" ;-))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4062. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbe1bc$f4f7c380$206184a9@pross.ios.com>
Source record: 132764

> Yes, it would be possible (although likely through the cartridge port, nt

> the parallel port due to a deficiency of lines). It would probably
> require some relatively simple electronics and software, as well as a
> relatively complete knowledge of how the digital camera outputs
> information. It hasn't been done, though; it would be an interesting
> project.
>
> THeo
>

I would like to see support for the Connectix QuickCam even the grey scale one via the LAN port on MegaSTe, TT, and Falcon (hopefully interrupt driven). Also, I wish someone could make a driver to transfer packages to and from an Atari to the Apple Newton and perhaps a utility to allow synchronization with CalApp.

Peter Ross

4063. ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-04 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbe1bd$98e2f5a0$206184a9@pross.ios.com>
Source record: 132765

Where can I get ConNect 95 and how much better is it than 2.46? I have the registered English version.

Peter Ross

4064. Order of TOS 1.4 chips, what goes where.

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Alyre Chiasson <chiassa@umoncton.ca>
Message-ID: <022c0079$68ec8aa0$6204a4c6@BAC0096.ci.umoncton.ca>
Source record: 132516

I got a series of TOS 1.4 chips from a friend and need to know the order in which they go. The TOS 1.4 chips are labelled H0, H1, H2, L0,L1 and L2.

The sockets under the power supply are:

U4 U5
U3 U6
U2 U7

cartridge

I lined up the TOS 1.4 chips as folows

H0 L0
H1 L1
H2 L2

The notches were properly alined. The drive light comes on but nothing comes up on the screen. Perhaps the chips are bad. If so can anyone tell me the order of the original TOS 1.0 chips I didn't take note when I removed them (I was hoping the TOS 1.4 chips would work).

the TOS 1.0 chips are

150 153
151 154
152 155

Is this the correct original order?

Thanks

Alyre Chiasson
Chiassa@umoncton.ca

4065. FS Atari Falcon 4mb

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Kim Bradshaw <zyme@zyme.demon.co.uk>
Message-ID: <9aNKxLAvB2pyEw+A@zyme.demon.co.uk>
Source record: 132517

Atari Falcon 4mb for sale as new in orig box ï¿½275 uk pounds ono
Tel 01275 835276
--
Kim Bradshaw

4066. RE: FS: Atari 520ST system for cheap

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: talbote@wc6.wl.aecl.ca
Message-ID: <5DEC96.18561001@wc6.wl.aecl.ca>
Source record: 132518

Hi Angelo,

I'll offer you $60 US + shipping for the 520ST. I live in Manitoba, Canada so shipping would have to be by post. By the way, what version of TOS does it have?

Emile

4067. Parting out TT030 System: Final Update

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <587vs8$kuq@kendaco.telebyte.com>
Source record: 132519

Thanks to all whom have sent in offers for parts of my TT030 system. All pieces have now been spoken for, and e-mail will be going out soon to those whose offers I have accepted (you should know who you are) to obtain shipping addresses and what-not.

Thanks again,
--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net| TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o-----/m-m-----o
Furry art samples available at: http://rat.org/furry/

4068. rats0ft

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Ted.Thielemann@7861.conchbbs.com
Message-ID: <f91_9612052101@conchbbs.com>
Source record: 132520

Can anyone tell me how to get in touch with Steve Hughey Of RatS0ft
BBS? I don't have access to the WWW but I can send Internet E-mail...
A local users group has purchased the complete system of a former Atari ST
user who ran a RatS0ft BBS, and they would like to replace their old Turbo
BBS with the newly acquired RatS0ft BBS system under a new BBS name and
new sysop name....
Thanx in advance for the help.......

--
|Fidonet: Ted Thielemann 1:106/7861
|Internet: Ted.Thielemann@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

4069. German only programs - my two cents

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <588ipc$904@fletch.fix.net>
Source record: 132521

I will tell you what, I use my TT (16/2 850meg HD, scanner, Nova) everyday for everything from access to my internet account, to keeping a customer database, to publishing a 100+ page magazine (quarterly) and I would absolutely love to have access to some of the german only software out there. I use Calamus daily (German, but translated) Outline Art 3.0 (same), but I have found many other titles I would love to check out, but the demos are next to non-usable for me.

Do I have time to learn German? No. Could I if I wanted to? Yes. Would I be more apt to buy the software if there was at least an English .rsc file? Yes.

I just downloaded a piece of software called 'Artworx' and it seems pretty powerful, but I just can't do enough with it to tell if it's worth buying (If I could even find someone to purchase it from). The demo date is 2/96 which shows software development is ongoing in Germany (as evident with Magic, NVDI, HDriver [I own this, thanks Uwe :)]) so what are we as the Atari community going to do about getting this software for us to use too?

This is something that needs to be SERIOUSLY addressed! Collectively, with the people who regularly post (or read) to this group, we should be able to figure something out!

There has to be some way of getting documentation, .rsc files, etc. translated! If we, the people, who have stuck with our atari's this long can't figure something out then more and more English only speaking people will desert the atari world forever!

If a new program like Photoline can be had in English then others should be too!

I am sorry if this post is somewhat mixed up, but I am in desperate need of more advanced graphics programs for the machine that I have sunk my money into!

I would even be interested in sinking money into an international fund to have some group do at least basic translations of documentation and .rsc files...

Well, that's my scrambled two cents :)

*steve
--
EXTREMITIES DEATH METAL MAGAZINE
PO BOX 14356 - San Luis Obispo, CA 93406 - USA
Email: death@fix.net Fax: (805) 489-0386
Issue #2 out NOW! - Cannibal, Suffocation, Internal Bleeding, Dissection,

Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent),
Disgorge, Infamy, Psychrist, Immolation and more! $5.00 postage paid
($7.00 world) First 100 issues receive Pavement Music Comp. 'Road Kill Vol. 1'
S U P P O R T T H E U N D E R G R O U N D

4070. Re: Can I access compuserve with atari?

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <849914288_OASIS_@nordnet.fr>
Source record: 132522

In article <5855fo$mil@netty.york.ac.uk>
nam101@electech.york.ac.uk (NA Martin) said:-

>But I don't know if StiK can be configured to work with Compuserve...

No, Stick is only for SLIP mode, Compuserve offers only PPP mode. But
you can use CAB with MiNTnet and the Cab-MiNTnet overlay.

Bye, Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

4071. Contacting C-Lab...

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849857762_OASIS_@pcc-uky.campus.mci.net>
Source record: 132523

```
A friend of mine was just wondering if C-Lab has a Web Page/BBS/E-Mail
address, etc, etc,...Thanks in advance! :)

--
_/_/_/
```

4072. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Wolfgang Wander <wwc@lars.desy.de>
Message-ID: <xzrybfdqqw6.fsf@lars.desy.de>
Source record: 132524

dave@mbha.demon.co.uk (dave) writes:

> Hi Peter,
>
> I have a copy if you want it (beta or demo I think). The interface is a lot
> nicer but it could still do with a better ANSI emulation and a TTY or plain
> ASCII terminal emulation...

Hi,

can you give use some details where Connect fails in ANSI or vt100
emulation. The latest results on VTTEST and ANSITEST it passed as the only
Terminal program on PC/MAC and ATARI.

Wolfgang ,-)

4073. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Wolfgang Wander <wwc@lars.desy.de>
Message-ID: <xzr7mmwkbra.fsf@lars.desy.de>
Source record: 132525

hallvart@sn.no (Hallvard Tangeraas) writes:

>
> On Wed 04-12-96 08:34, Peter Ross (pross@soho.ios.com) wrote:
>
> >Where can I get ConNect 95 and how much better is it than 2.46? I have the
> >registered English version.
>
> What on earth is "Connect 95"? I must have missed something here as I have
> and am using version 2.46.
>
> PS. It's not a windoze 95 version, is it?

Well it is the latest version of Connect which was announced for 95 -
do other software manufactures produces programs with a version number
95, too? This was new to me. It still runs on things that behave like
Ataris (the originals are no long very common;-).

The main problem with Connect95 currently is: it is available in
German only as the English translation of the RSC/ASC/HLP files is not
finished. I am working on that in my (non-existing) spare time.

Wolfgang

4074. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32a66fb0127fdc3@sn.no>
Source record: 132566

On Wed 04-12-96 08:34, Peter Ross (pross@soho.ios.com) wrote:

>Where can I get ConNect 95 and how much better is it than 2.46? I have the
>registered English version.

What on earth is "Connect 95"? I must have missed something here as I have
and am using version 2.46.

PS. It's not a windoze 95 version, is it?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4075. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32a66fb0127f192@sn.no>
Source record: 132567

On Wed 04-12-96 09:08, Bobby Swain (ad910@lafn.org) wrote:

>
>Q1. I am on a freenet. I can download via the www using lynx but
> cannot use ftp to download. Are there www links to sites other
> than UMICH?

Based upon my monthly Atari ST FTP site list I've made a www page with all the sites where you can use Lynx to access them all directly (I use Lynx myself). Go to:

http://home.sn.no/~hallvart/pages/atari_ftp.html

(you can also find a link to my FTP site list (a text file) as well there). Good luck!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4076. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849746582@p24.f101.n323.z205.mbh.org>
Source record: 132568

Anthony Jacques wrote:

> In article <Pine.GSO.3.95.961203172200.28142B-100000@user1.ptd.net>,
> "Mr. Maddog" <mrmaddog@ptdprolog.net> writes:
>>> Then when you do manage, you will get people moaning that they need
>>> backwards,
>>
>> The Falcon and TT were never 'ment' to run ST games. You have to
>> getfix programs and run at 8Hz. Ever that or don't play, it's that
>> simple people.
>
> Actually, the Falcon was, I believe. They crippled the Falcons bus
> trying to make it STE compatible... (the bus is by far the slowest part
> of the Falcon, and this is because it has only a 16-bit [STE compat]
> bus between the CPU and the rest of the Falcon.)

No, it was an (very bad) excuse from Atari for an 16 bit bus in the Falcon. There is no way software can see the bus width it's running on. There are no problems with software on a TT caused by its 32 bit bus and 64 bit (Yes!) video hardware. The main problems with a TT are its 32 bit adresss space (instead of a 24 bit), the 68030 processor and some missing hardware registers. From the compatibility view the falcon is (IMHO) worse: Many compatibility problems come from the missing shadow registers of the soundchip and even more missing hardware registers. Especially the missing Syncmode register will cause a lot of problems.

Bye, Hans Wessels

4077. Re: WANTED: Atari STs...

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <849747165@p24.f101.n323.z205.mbh.org>
Source record: 132569

jabeecher@aol.com wrote:
> P.S. Does anyone have any information on a maze editor for MIDImaze
> *2*?

Yes, you get one when you pay your shareware fee, together with a nice
T-shirt. To use a maze created with the editor the master computer needs to run
a registrated (non shareware) version of midimaze II. A slaves can use the
normal version of midimiaze.

Hans Wessels

4078. Repost Emulator Instructions.

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32A6EB07.643C@imperial.co.uk>
Source record: 132570

Hi All,

Due to the amount of E-Mail I have been receiving about my "How to get a working Atari Emulator running under Windows" postings, I have decided to re-post the instructions.

So, here goes.

In order to obtain a working Atari Emulator you will need the following files:

Gemulator 96 Demo from -

ftp://ftp.pulsar.net/pub/Stumble/Other/AtariST/Emulators/gem96dem.exe
This is the Emulator you will be using.

Magic PC Demo from -

ftp://members.aol.com/ashftp/demomapc.exe
This provides and Operating System.

Teradesk Desktop Replacement from -

ftp://ftp.cnam.fr/pub/Atari/Desktops/tdsk140a.lzh
This provides a GEM Desktop

Once you have these files you will have to do the following:

1. Unpack the Gemulator demo into a directory (I use C:\GEM)
2. Move the files sthdboot.sec to the root partition of the drive you are using.
3. Unpack the Magic PC Demo into a tempory directory.
4. Move the file called magic_pc.os to the root directory (like sthdboot.sec)
5. Unpack Teradesk (tdsk140a.lzh) into a directory (I use C:\GEM\TDESK).
6. Load up a text editor such as Windows Notepad.
7. Enter the line #_SHL C:\DESKTOP where DESKTOP is the path to Teradesk, e.g.
#_SHL C:\GEM\TDESK\DESKTOP.PRG and save this file in the root as MAGX.INF
8. Startup the Gemulator.
9. From the Options menu select First time Setup.
10.Click on the box next to Search for MagiC and then click on Search.
11.It should find MAGIC_PC.OS. Click on Close. The Virtual Atari will now boot
12.Keep your fingers crossed.!
13.Use it for a bit.
14.<<<IF YOU LIKE IT, GO OUT AND BUY THE FULL COMMERCIAL VERSION.>>>

If it should fail to boot press F11 to bring back the Windows Pointer arrow.
Press the Right Mouse button to bring up the menu. Select the Properties option from the Options menu.

Make sure that the Boot Disk is set to the disk the Gemualtor is running from.
Make sure Quick ST emulation is not selected.
Make sure Atari disk mode is not selected.
Make sure that the Memory is set to as high as it can go.

For More information on the Gemulator point your browser at:
http://www.emulators.com

For More information on Magic PC point your browser at:
http://members.aol.com/ashinfo/index.htm

Good Luck.

Yours,

Ben Hills.

ben@imperial.co.uk

4079. Re: internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961205Z074228.163dave@mbha.demon.co.uk>
Source record: 132571

In article <849771170_OASIS_@flinny.demon.co.uk>
list@flinny.demon.co.uk "Nicholas Flintham" writes:

] Cab has recognised binary files itself for a few versions now.. it
] detects that it is a binary file and gives you a file selector to save
] the file out. Even easier since you dont have to set it up :)

I have found that CAB also invokes the text editor at odd times when a page is
being loaded. Don't know why but it is a nuisance.

--
dave

4080. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32A68866.9AB@bruker.de>
Source record: 132572

Gerry O'Rourke wrote:

> > Uwe Siemet (sp?) recommends that you never exceed 512 megs per partition. I
> > consider him an expert, so while I don't know the reason for his

The reason is quite simple: Partition sizes are limited by the GEMDOS
version, regardless of the hard disk driver or format utility you use.
BTW, with TOS 4.0, MagiC or Big-DOS partitions up to 1 GByte are
allowed.

--
****
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4081. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961205090401.EAA24033@ladder01.news.aol.com>
Source record: 132573

Im Artikel <581m0b$rrr@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca
(Theodore L Hopman) schreibt:

>Paal Monstad (pmonstad@sn.no) wrote:
>: A couple of weeks ago I asked for information about how to connect a
>digital
>: camera to an Atari. The response was not positive, and I ask the same
>question
>: again:
>
>: Is it possible, or more correct, has anybody written the necessary
driver
>: software for a difital camera?
>
>Yes, it would be possible (although likely through the cartridge port, nt

>the parallel port due to a deficiency of lines). It would probably
>require some relatively simple electronics and software, as well as a
>relatively complete knowledge of how the digital camera outputs
>information. It hasn't been done, though; it would be an interesting
>project.

I have told him about a company which does exactly what he wants...
Well, Paal, tell me wether it worked! :-)

Greetings, Andrew

4082. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-0512960848160001@47.85.0.99>
Source record: 132574

In article <584mev$6e0@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) wrote:

** chopped ***
> >
> >6.061.
> >
> >What TOS are you using ?
>
> TOS 2.05
>
> >How/what formatter did you use ?
>
> HDX/AHDI 5.0 - configured with AHDI Configurator from Uwe. I set it for
> 8192 byte clusters. Mind you, the formatter has no clue what size the
> clusters are - it just blindly sends a "format" command to the SCSI device.

Very true !!, I should have been more specific, since AHDI can format
without partitioning. You may be onto something here with the AHDI
configuration program.
>
> >> Uwe Siemet (sp?) recommends that you never exceed 512 megs per partition.
> >
> >Fair enough, 512 meg would be enough if I could get it to work.
>
> I intend to buy HD Driver ASAP - the performance, reliabilty, and support
> are all outstanding. My second choice would be ICD Pro. The only reason
> I'm using AHDI at all right now is lack of funds (look at the calendar <G>).
>

How did you evaluate the performance ?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4083. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <32A6856C.167E@in.tu-clausthal.de>
Source record: 132575

Dan Wilga wrote:

> This is just plain impossible. Once a program has been put into a certain
> RAM location, it has to run at that location from that point on. It can't
> be run at any other place in RAM.

Well, in some respect it is possible with a PMMU (i.e. real 030er or
bigger). You can at least defrag pagewise. The point is, that it would
take quite a time to optimize some 128MB Ram a TT can use.

> I've never encountered any platform where this was possible, mostly
> because it makes programming next to impossible.

It doesn't influence programming more than Memory-protection. If a 68K
is used it does influence Programming a lot, but with a PMMU it is
possible.

Christof

4084. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wsn2vtbae8.fsf@mnb20.pet.cam.ac.uk>
Source record: 132576

mnb20@cam.ac.uk (Mark Baker) writes:

> >I say I don't log the channel
>
> So what is that thing I see in ~james/bot/atari.log?

s/don't/didn't/

check the s0meone control file where the amount of logging is set and note the "CHANGED" comment and the date. I added the "p"ublic logging after the second incident, irritated that I was hearing the detail of problems on comp.sys.atari.st. I've removed it again, as I still don't like logging "p"ublic stuff and I kind of doubt there will be many more s0meone-related troubles in the next 48 hours.

James
++ http://thor.lib.chalmers.se/~jamest/ ++

4085. Re: DirectT60/Hades

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A68C06.6E41@ridgecrest.ca.us>
Source record: 132577

Michael Ellis wrote:
>
> Christof Donat wrote:
> >
> > Michael Ellis wrote:
> >
> > > Speed Doubler. Their emulator works better than Apple's, and there is NO
> > > 68K chip that can keep up with a PowerMac running this configuration.

I have a DiiMo 50mhz 040 with a 128K cache installed on a Quadra. It
benches
as fast or faster than PowerMacs with Speed Doubler, especialy in the
disk
access department.

> >
> > There is, but not in a Mac. The fastest PowerPC with the best available
> > Emulator can not get near to the Performance of a 68060. Look at a High
> > End Mac with Speed Doubler running MagiC Mac and then watch the Hades
> > running circles around it.

I've been asking around and I can't find anyone who has installed an 060
in their Quadra. I'm sure it can be done, and you would then have a Mac
that would outperform PowerMacs by quite a margin when utilizing 68K
softs.

> >
> > Christof
>
> Is it fair to compare the speed of ST programs running on a Mac under
> MagiC Mac (which uses software to emulate many aspects of the ST
> hardware) to that of hardware designed specifically for the task?
> Probably not. I was pointing out that, as good at the entire 680x0
> series is, the same code compiled for each chip will always run faster
> on the PowerPC chip. Keep in mind, I LIKE the 68060, but these are the
> facts.
>
> -Michael Ellis

Turn up the gas:) I for one think it is. Most of the Mac vs 060 machines
post here are also due to the users wish to continue utilizing TOS
compatible
software, for which there is no native PPC versions available as of yet.
Most all (99.9999%) wish to stay with their currnet software and not
have
to restock the library. The 060 is a perfect choice. The slightly higher

cost of the 060 machines is easily offset by utilizing currently owned
TOS software. Sure the PPC with the proper code is superior (or I
should
say will be when you can buy Be OS and Win NT for it at Walmart).
So for TOS users, the 060 is the smart buy.

Mike

Been under the knife more times than I can count.

4086. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wslobdb9bf.fsf@mnb20.pet.cam.ac.uk>
Source record: 132578

stosser@airtime.co.uk (Tony Greenwood) writes:

> > yes, and at least two people have told me that they gave you the correct
> > answer.
>
> and I already explained that there was a breakdown in communications, 2
> people told me the correct name, how many told me the incorrect name?,
> there was a breakdown in communications, what bit dont you understand?

at least 2 people told you the correct answer, that was my point, there was
no part I didn't understand.

> > > funny and I do not see how ANYONE has the right to kick me off a
> > > public channel?, especially when I did not deserve it!
> >
> > a bot is precisely that, a bot; it can not tell whether you deserved to
> > be banned or not. all s0meone did was kick a person who has been banned
> > from the channel by one of the other ops. it was not the bot which
> > banned you
>
> all, ALL what do you mean all?, I have a right to be on that channel, had
> a HUMAN been the ops, then he/she would have let me back on, what bit of
> that dont you understand?

a "HUMAN", presumably wouldn't have banned you for "atari sucks" in the
first place. the problem here with your "right to be on the channel" was
caused by TB, _not_ s0meone. If TB had not banned you and kept banning you,
s0meone would not have kicked you. "What bit of that don't you understand?"

(you do realize, of course, that TB would have kicked you if s0meone hadn't?
It's just that s0meone (not being tied up monitoring the channel for ``bad
words'') got there faster)

> > have admitted), either someone gave you the wrong information or you
> > misread it.
>
> This seems to be an important point with you?

yes it was, I don't being appreciate being flamed for the actions of a bot
which is not mine.

> alright you have been told by 2 people that they told me the correct
> names, but put them amist the people who told me incorrect or unknown or
> umm arrs, and add to that being constantly kicked while asking by your
> bot, and the fact that i had just been banned and therefore was slightly
> annoyed to say the least, then thats where the confusion lies, I already
> apologised both privatly and publicly for putting too much flame your way

> when you only IMHO deserved part of it, NOW WHAT BIT OF THAT DONT YOU
> UNDERSTAND?

why does everything boil down to "don't you understand?"? does everyone have to agree with you or they "don't understand"? my point was that a) you were definitely at some stage given the right information, b) s0meone was only kicking you as a direct result of the highly questionable actions of TB.

James
++ http://thor.lib.chalmers.se/~jamest/ ++

4087. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wsk9qxb90e.fsf@mnb20.pet.cam.ac.uk>
Source record: 132579

Paul Booth <pabooth@totalweb.co.uk> writes:

> > perhaps you should read what mark wrote? we have permission to run
> > s0meone on its server.
>
> But you do not have permission to use IRC yourself I believe since it has
> been banned at Bradford since before you started to attend there, and
> before you appeared here or on #atari?

no, IRC was restricted (time of use, etc.) when I started at Bradford Uni,
it was banned totally later on in the year (I think about half way through
or so, but I'm not sure). however, s0meone runs from a computer in
Cambridge, it has no connection with Bradford Uni. I IRC from somewhere in
Sweden, not from Bradford Uni (it is, after all and as you have pointed out,
banned).

> So please try and be a bit less self righteous because I know for a fact
> you have reported a number of users for 'misuse'.

As I said in email, I really don't know what you mean here, and would like
it if we could discuss this further in email, if you mean the pine-hack
incident involving a mutual acquaintance, I stand by that action 100% and
would do it again, otherwise I really don't know what you mean.

James
++ http://thor.lib.chalmers.se/~jamest/

4088. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: D.E.Jones@ex.ac.uk
Message-ID: <D.E.Jones-0512961034300001@144.173.2.234>
Source record: 132580

> > Well, at least I'm not the only one. It seems it has a few bugs that
> > still need to be ironed out.
>
> The only one I've found is it can only run on the root and not from a
> folder. Will experiment with Psgyham and Divert to get around this
> though.

Ah, I think I can sort that out for you! I'll make some adjustments and put the new version on my web pages. I'll mail a message to this newsgroup when it's done.

> Other than that, works fine for me...soon as I register I'm ditching all
> my other Tetris games as this has them all :)

Thanks for your kind words, as a registered user you will get the full version with 99 levels and 10 bonus levels, a level editor to make your own, continuous Tetris and hidden games, discounts on other Happy Hippy Productions, details of other games when they are released, full support with any questions or problems, etc..

Cheers

Dan Jones.

http://newton.ex.ac.uk/general/ug/jones

4089. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A693D3.2C83@ridgecrest.ca.us>
Source record: 132581

All I can say is that I am very greatful
for all the German software, in English or
not. I have several commercial apps and
a disk full of shareware/PD/demos with
German RSC's and Docs.
I have purchased a few German to English
dictionarys, have a few German e-mail pal's
(Hi Robert:) and after a year I may not be
able to read the document word for word, but
I usually get the general drift. As far as
the applications go, take the time to experiment.
Don't expect to be an expert user overnight.
Eventually you will find that the same "words"
are used in almost all app's menus and you will
notice it takes no more getting use to than
remembering how you have your keyboard macros
set-up :).
When you try to tackle an application such as
CHBH (or whatever) you should at least have
a good idea of what hard disk drivers do and
especially the limitations and advantages of
TOS versions and other alternate O/S's. From
the looks of this newsgroup, most English users
have problems understanding problems even using
English software:)
With about six months experience with SCSI Tool
and CD Tool, I can recomend SCSI Tool over any
other package availabe, and CD Tool is at least
as good of a performer as Extendos. The toss-up
between the latter seems to be between using
metados and compatibility with alternate O/S's
over TOS. Extendos (when looked at in memory)
seems to have some roots of a Mac driver code,
although I can't confirm this). That said I have
had absolutly no problems with Extendos on my
systems, some having "unusual" hardware
configurations.

behalten hinauf der gut arbeit
entschuldigen mein Deutsch

Mike

4090. Re: How to negotiate for a used system

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A69549.7760@ridgecrest.ca.us>
Source record: 132582

rdupuy5596@aol.com wrote:
>
> I got the following message from Ted Tahquechi, author of the post
> entitled "Atari ST stuff for sale!!!":
>
> Fuck you. I would not sell you the dog shit from my back yard you
> pretentious asshole.
>
> This was in response to our negotiations. Apparrantly he did not feel my
> offer of a canon 486/66 color laptop in exchange for his Mega STE
> system+$150 cash differential was a fair one. In addition, I believe he
> used the word 'pretentious' because of the overly polite language I was
> using during negotiations. It is true I was being overly polite, I admit,
> but I was simply trying to avoid offense. With some people this cannot
> be accomplished.
>
> I have our complete correspondence and will E-mail it to anyone who would
> like it. My question for the group is this: is this sort of behaviour,
> just par for the game, or is there something this AOL user has yet to
> learn about internet ettiquette?
>
> its traditional in some circles to begin negotiations with a low figure
> (or high figure depending upon the party) and then work towards a mutual
> acceptable figure. In addition, it is understood that a mutual acceptable
> agreement may not always be reached. Am I insane, or is this how things
> are done? I ask this question honestly.

Generally, post of items for sale that do not list a price makes me
think the
seller is trying to auction the items(s) without really saying so. Hey,
if it
says make an offer, I do, usually low, just like you say above and await
a
response. So I have made it policy here for myself to resist replying to
any
forsale post that do not include a price/best offer condition. I hate
auctions, especially when I have to read about the update three times a
week.

Mike

4091. Registering TOS/GEM and MagiC (Atari) FTP sites.

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbe29f$abf8b020$7f6384a9@pross.ios.com>
Source record: 132583

To register your Atari and MagiC compatible software FTP sites with C|net's Virtual Software Library, check out the URL below. This will help people new to the net, Atari computers, and MagiC compatible computers to quickly find PD, shareware, and demo software. Thanks.

http://www.shareware.com/SW/About/Registry/

Peter Ross

4092. Logic Audio Falcon File Format?

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <586cta$lg4@news.Hawaii.Edu>
Source record: 132584

Greetings,

Does anyone out there have any information about the audio file
format that Logic Audio Falcon uses? The manual says "raw data" but I
can't seem to load these files into anything correctly, including programs
that can load and convert raw data.

Signed/Unsigned? Motorola/Intel? Header & Header size? Any info?

Also, had anyone had any success converting these audio files to
other formats - if so, what software was used to accomplish this?

Finally, I know that there or some people out there that have
successfully created CDs from Logic Audio Falcon - how did you do it?

Aloha,

John Perez
jperez@hawaii.edu

4093. Latest version of M_player; the Movie Player 030 or better!

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbe2a3$2d641160$7f6384a9@pross.ios.com>
Source record: 132585

Check out the site below to download version 2.23 if M_player. M_player allows Atari Falcon, TT and clone as well as MagicMac users to play QuickTime and AVI movies in full color! Requires a 68030 or better. Software also allows the creation of movies.

http://www.tripnet.se/~mille/tello/tello.html

4094. HD Driver/DOS compatibility/Bus Arbitration

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <586e0b$lg4@news.Hawaii.Edu>
Source record: 132586
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I just purchased HD Driver 6 and am not at all cleat as to whether it can really read and write DOD compatible partitions, except perhaps this 32 meg or less (Hello?) Anyone accomplished this?

I have a Panasonic Powerdrive External SCSI Magneto-Optical which works on both My Atari Falcon and IBM Aptiva - now I would like to be able to share data between the two systems, and I was hoping to use a PD cartridge for this purpose.

The only mention of DOS hard disks in the manual is in the section about partitioning where it says you have to know the number of Tracks and Heads for the Dos partition/Dos Adapter. Is this even relevant to SCSI?

Finally, does anyone have any info about Bus arbitration which seems to provided the ability to access a single SCSI hard disk from more than one computer, providing they are not writing to the same partition. Does this mean that both computers can read anywhere they like, just as long as the writing is done with greater care? Does anyone have more info on this.

Any help contacting System Solutions or the Author of HD Driver (Uwe Seimet) would also be greatly appreciated. I do have access to German language assistance.

Aloha,

John Perez
jperez@hawaii.edu

4095. WANTED: Atari ST Hard Disk

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: g.m.hockney@sussex.ac.uk
Message-ID: <586e57$1us_002@central.susx.ac.uk>
Source record: 132587

I would like to buy an Atari ST Hard Disk - has anyone got one for sale?

4096. Re: Keep the Atari Spirit alive!

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: dirk.figge@uni-essen.de
Message-ID: <586ilj$6ho@sun3.uni-essen.de>
Source record: 132588
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

chriswil@southern.co.nz (Chris Wilkinson) wrote:

> I'm sure everybody has seen the big Atari symbol in Bladerunner.

Hi Guys,

me again! thanx for telling me the scenes. i thought it was a good
idea to watch this great movie again. so far, i found 4 (!)
appearances of atari in the director's cut. whow! that's cool because
it's a science fiction movie with a plot in the future and as atari is
concerned this future will never happen :(

what about the appearance of atari in terminator 2. where is it ?
(of course i have seen the portfolio, but is there an advertisement
somewhere, too?).

later, dirk

4097. Problem new modem/oasis 1.35

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <586_RCain@nest.demon.co.uk>
Source record: 132589

Hi Martin.Byttebier@ping.be, on 04 Dec 96 you wrote:

M> At the past German Atari show I've bought me a Microlink 28.8TQV
M> modem. The only problem I've is that the modem refuse to dial when I
M> use Oasis 1.35. With the other Internet/communication programs I use
M> I don't have any problems.

It may be that Oasis is not to blame.

When I changed to a 28k8 modem I sometimes found this problem with other diallers. It has something to do with the modem taking some time to work out the DTE speed and settle.

I included some delay in the init string and it then all seems to work fine.

Try ATZ~~| (in whatever format Oasis wants).

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4098. Destruction Immenent.

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <E1y49A.4M5@cee.hw.ac.uk>
Source record: 132590

Hi, does anyone know where I can get hold of the game

'Destruction Immenent'.

I believe that its a Doom clone for STFMs. Its on ftp *SOMEWHERE* but i don't know where!

Cheers,

Brian T. Innes

4099. Re: Repost Emulator Instructions.

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a6d1f1.11829591@news.airtime.co.uk>
Source record: 132591

On Thu, 05 Dec 1996 07:32:23 -0800, Ben Hills <ben@imperial.co.uk>
wrote:

>In order to obtain a working Atari Emulator you will need the following
>files:
>
>Gemulator 96 Demo from -
>
>ftp://ftp.pulsar.net/pub/Stumble/Other/AtariST/Emulators/gem96dem.exe
> This is the Emulator you will be using.
>
>Magic PC Demo from -

Not wishing to confuse the issue (who me!), If you already own MagiC
on your ATARI then you can use that in conjunction with the gemulator
demo, instead of magic pc, this has an advantage as it will presumably
be in English (this is if you want English), the last time i tried
magicpc it was still in german?,

>Teradesk Desktop Replacement from -

Again if you have the above magiC then you can use magic desktop,
home from home hey :)

I tried other desktops but recieved curious memory error messages
when opening a window?, Terradesk seems to work the best, thats what i
use :)

Your way will of course work perfectly, I just wanted to add my bit
for existing magiC owners, I hope you dont mind :))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4100. Re: How to negotiate for a used system

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <01bbe2c1$b438afc0$80dfe49d@michael_home1.ac.uk>
Source record: 132592

I do not think that the response you quote is at all acceptable and it is certainly _not_ the norm in this newsgroup where I have always found people to be polite and helpful. I have both bought and sold ST stuff via this group without problems. Your offer sounds reasonable so I really don't see what the problem was. The only explanation I can think of is that Ted (being an ex Atari employee - most recent role chief game tester for Jaguar games IIRC) is very bitter when it comes to things Atari.

Michael

rdupuy5596@aol.com wrote in article
<19961205033500.WAA17862@ladder01.news.aol.com>...
> I got the following message from Ted Tahquechi, author of the post
> entitled "Atari ST stuff for sale!!!":
>
> Fuck you. I would not sell you the dog shit from my back yard you
> pretentious asshole.
------- snip snip ------
> Am I insane, or is this how things are done? I ask this question
honestly.

4101. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32A6F7C5.41C67EA6@etlxdmx.ericsson.se>
Source record: 132593

Tony Greenwood wrote:
>
> I think the Germans have this one, I do not see them complaining
> about none German documentation?...or am I being too simplistic?

Of course, they have the right to choose who they do or do not make their software accessable to. And, of course, there must be a large number of German developers who are unable to translate their software into other languages just as I couldn't begin to translate mine into German. However, I feel that if an English version is not done for purely commercial reasons, then this is based on a false premise.

I have noticed from this thread and others that the general German perception of users in the English speaking world is a few years out of date. OK, the Germans were the first to see the potential of the ST as a serious machine whilst the rest of us kept our 520 STs and played games. But the world has moved on since then. Games software has all but dried up and die-hard games players will have had to move onto another platform in order to feed their habit. Those that are left are the hardcore of users who, for the most part, do use our machines for serious pursuits, have reasonably powerful set-ups and would welcome English versions of all that great German software that gets little exposure here. You only have to look at the success of MagiC, NVDI, HD-Driver etc. to see that this is true.

So yes, of course they have the right to choose, but in denying us English versions of their software, they are also denying themselves a fairly large slice of a fairly small market - can anyone afford to do that? Here in the UK, I don't know a single Atari user with less than 2Mb of memory and most have hard-drives too (honest Tony :-)). I guess it must be much the same elsewhere.

Regards
Martyn

4102. Re: Make money!

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: msiy@unixg.ubc.ca
Message-ID: <32a6fa1c.26583103@news.ucs.ubc.ca>
Source record: 132594
Cross-posted to: comp.sys.cbm,comp.sys.att,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.dec,comp.sys.handhelds,comp.sys.hp48,comp.sys.intel,comp.sys.ibm.as400.misc,comp.sys.ibm.ps2.hardware,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.misc,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.marketplace

MAN ... I really hate this stuff !!

Mark

On Fri, 29 Nov 1996 11:02:24 -0800, Jean Robinson
<rnbwridr@sierra.net> wrote:

[-->I don't know. I have always heard that it is best to ignore
stupidity.
[-->Just my 2 cents.
[-->
[-->Jean
[-->
[-->Levien van Zon wrote:
[-->>
[-->> >THIS IS THE FAIREST AND MOST HONEST WAY I HAVE EVER SEEN TO
SHARE THE
[-->> >WEALTH OF THE WORLD
[-->>
[-->> Has this person ever heard of _working_?
[-->>
[-->> >WITHOUT COSTING US ANYTHING BUT OUR TIME
[-->>
[-->> Time is mony. Especially when you're on a 2400 baud link.
[-->>
[-->> >$5 AND FIVE POSTAGE STAMPS!
[-->>
[-->> God, I hate people who leave their Caps-Lock turned on...
[-->>
[-->> Sorry, but one just can't resist replying to such a message :)
[-->>
[-->> -=Levjenno
[-->>
[-->> ------
[-->> Levien van Zon (lvzon@bio.vu.nl)
[-->> MALEB Homepage: http://huizen.dds.nl/~levjenno/
[-->> (Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)
[-->> ------
[-->>
[-->> "Wrong, wrong. Absolutely brimming over with wrongability."
[-->> --Rimmer

4103. Re: How to negotiate for a used system

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: firstweb@aol.com
Message-ID: <19961205170000.MAA01404@ladder01.news.aol.com>
Source record: 132595

Are you asking my honestly if you are insane? I can't answer that without more information... :-)

but let me say this, it may not be 'par for the course' as you say, but it is going to happen from time to time...I would suggest not worrying about it...there are a lot of fragile egos out there, if you break a few eggshells, then just make scrambled eggs....

4104. Re: Falcon Sample Converters?

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <32A70283.3AA0@undine.physik.uni-erlangen.de>
Source record: 132596

John Perez wrote:

> I have been looking at 525 and SSAM108B with limited success as of
> yet. Has anyone out there had success converting/reading Cubase Audio AIF

Which version of 525 do you have? The latest is v2.13.

Harald

4105. Re: Destruction Immenent.

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Curtis Blanton <cgb9@ccddn1.em.cdc.gov>
Message-ID: <32A7311B.3E32@ccddn1.em.cdc.gov>
Source record: 132597

Brian Thomas Innes wrote:
>
> Hi, does anyone know where I can get hold of the game
>
> 'Destruction Immenent'.
>
> I believe that its a Doom clone for STFMs. Its on ftp *SOMEWHERE* but i don't
> know where!
>
> Cheers,
>
> Brian T. InnesI would like to find that program also. Have you tried the program Deadland?

Curtis Blanton

4106. Re: Destruction Immenent.

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <5870t0$j66@m1.cs.man.ac.uk>
Source record: 132598

In article <E1y49A.4M5@cee.hw.ac.uk>, ceebti@cee.hw.ac.uk (Brian Thomas Innes) writes:
>Hi, does anyone know where I can get hold of the game
>
> 'Destruction Immenent'.
>
>I believe that its a Doom clone for STFMs. Its on ftp *SOMEWHERE* but i don't
>know where!

hehehe... did you go to my Bad Mood FAQ then? :-)

um, no, I dont know where it is, but I have definately seen it in an incoming
dir once...

Tell me if you find it please. Cheers.

Anthony

--
------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4107. multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <f70_9612051241@conchbbs.com>
Source record: 132599

There is one "defragger" that works great. It's the RESET button.

The problem with paging is that EVERY memory access has to go through a table look-up process to locate the page in physical RAM (or generate an interrupt if the page is not in RAM). Needless to say, there is a certain price to pay in terms of speed. The larger the pages, the smaller the table.

A compromise solution would be to create a virtual RAM space with addresses above _ramtop. It could even be flexible about how much TT-RAM it used (minimum of 1 page). The rest of RAM would be "Transparent" (a fast access mode available with the 68030 PMMU). Of course, you don't want the loader to use it, so you'd have to intercept Malloc() calls instead of adding the virtual RAM using Maddalt().

This won't stop fragging, but it would guarentee you would never run out of (virtual) RAM.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

4108. German-only software:

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <f71_9612051241@conchbbs.com>
Source record: 132600

```
m > But the problem are the GEM-programs cause they are using
m > RSC-Files and - in most cases - other files like
m > "alert-definitions" or something like that.

One can put form_alerts into the RSC file as free strings. It is
easier to do this AFTER you have the program up and running than
having to keep going back and forth between the code editor and the
RSC editor.

m > To create ONCE a english RSC-File it is easy. But when you
m > change something in your RSC-File (new object, new dialogues,
m > more menuentries, more alerts, and so on) you have to do the
m > same changes in the "other RSC-File"...

I'm working on a program to maintain several language versions of an
RSC file simultaneously. Okay, all I've done so far is the
drop-down menu and one dialog, but I plan to get back on it RSN.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

4109. Buying a used ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <680_9612051226@flight.org>
Source record: 132601

r > I've been offered an Atari ST 520 for sale. It has a hi res
r > 12 inch monitor, 3 1/2 inch floppy drive, mouse and cables,
r > power supply. It, however, has NO software.

520ST's have only a half a meg of memory. That was a lot back in '86, but today many applications need more than that. The floppy disk may be single sided (360k) or double sided (720k). If you format the disks on your IBM (in the proper density) the Atari can read the files just fine. You will be much better off if the disk drive is 720K, double sided. :) There is a lot of pd/shareware floating around for the ST. You will have to watch that it runs in a half meg, and on a monochrome monitor. Many games require color, and some applications require 1-2 megs of memory.

r > What about a hard drive? (Not SCSI, I'd guess?)

Actually, SCSI is by far the easiest to hook up. There are several companies that made interface boards to hook SCSI up to the Atari port. Currently the Link from ICD is available for about $90 new, and you can find several other brands used for much less.

r > They paid $40 for it and I am prepard to offer that much for
r > it too. What do ya think?

I saw the same go for $22 a month ago, but I've also seen just the mono monitor go for $60, so that sounds about right.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

4110. irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <681_9612051226@flight.org>
Source record: 132602

```
TG> J.J.Troup@comp.brad.ac.uk or JamesST or whatever you are
TG> called, you are running a "BOT" on channel #atari well your
TG> bot just banned me from that channel? It would seem that your
TG> bot bans anyone saying ATARI SUCKS? I was not aware of this,
TG> even though I have been going on channel #atari long before
TG> you introduced a bot with YOUR rules??? So when someone (who
TG> obviously did know?) said ATARI S*CKS and I replied, "Why do
TG> you say ATARI SUCKS", I was banned from the PUBLIC atari
TG> channel If you do not have the fucking brains to run a bot
TG> that helps the ATARI community then get the hell off and leave
TG> it to someone who does have the brains,

That sure sucks! :) This is an example of why some might object to anyone
erasing the 'meow' & 'make money fast' type messages that appeared around here.
There is always the small chance that a few good souls will get caught up in
the whole mess.

(And, I do understand the vast difference between banning speech & eliminating
cross-posted spam. Just, a pause for thought. :) I'm all for getting rid of the
spam, too! :)

___ Mountain Reader II - #M_READER
---------------------- -//- ----------------------
Internet: Paul.Muehlbauer@flight.org
```

4111. Re: CAB/STiK Problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E1yFr6.CpI@cix.compulink.co.uk>
Source record: 132603

In message <57qh37$imr@alice.walrus.com>, jab@walrus.com said:
>
> I am using CAB_030 on a Falcon in 640x480x256 with STik 1.12 and
> CAB.OVL 1.20h (the second one, not the one in the STIK_CAB package).
> Occasionally, CAB will lock up at a Resolving host..... message.
> The mouse still moves, but screen redraws and keyboard input are
> stopped. I have to reboot to get out of it.

It seems everyone's getting this, me included:(Have you tried using the
last CAB.OVL (1.18)?

>
> Also, I don't seem to be able to view URLs with CACHE_ED 0.5 anymore.
> I know it worked in the past but now the option seems to be greyed
> out all the time.

Mine's still working.

> And on that subject, does the Module folder do anything any longer?
> I had to take CAB.OVL out of there in order for CAB to see STiK.

I don't use it.

> Lastly, what is the best (only?) way to return to URLs while offline,
> avoiding the Network is Down message and the emptying of the Cache
> information for that URL.

What is this 'Network is Down' message? I've never had it but it seems
others get this too.

I also get CAB freezing on 'Resolving Host' when used offline. Only way
out is the disable the ovl file or don't had STiK loaded.

Chris

4112. fs:Calamus SL;Dynacadd

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <5872v6$410@knot.queensu.ca>
Source record: 132604

Calamus SL, latest version.
Includes latest versions of the following modules
Bridge
Line Art
Speedline autotrace
external clipboard
Star screening
Extra, registered professional CFN fonts.

$200.00 OBO. Fully registrable.

DynaCadd. Latest version. 2D and 3D
$150.00 OBO Fully registrable.

Or both for $300.00

4113. Re: Destruction Immenent.

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a7272b.2349137@news.airtime.co.uk>
Source record: 132605

On 5 Dec 1996 17:31:12 GMT, jacquesa@cs.man.ac.uk (Anthony Jacques)
wrote:

>In article <E1y49A.4M5@cee.hw.ac.uk>, ceebti@cee.hw.ac.uk (Brian Thomas Innes) writes:
>>Hi, does anyone know where I can get hold of the game
>>
>> 'Destruction Immenent'.
>>
>>I believe that its a Doom clone for STFMs. Its on ftp *SOMEWHERE* but i don't
>>know where!

Destruction Immenent is indeed a DOOM clone for the STFM and I
believe enhanced on the STe, I have seen a demo of it, it is actualy a
commercial game, around 9.99 ukp from Goodmans Int, Public Domain
Library, you will have to look up the contact details,
IMO this is a far better doom clone than subsation,
So its commercial, but there will be a demo, I know because it was
running at the Goodmans stand at the recent ATARI shows :)

BTW Ican see two replies to this message, but definatly I have not
had the original question, suppose that will arrive in c.s.a.st in a
day or so ? :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4114. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <587b18$p2t@neon.airtime.co.uk>
Source record: 132606

>Anyone who is interested in a bot-less #atari channel can try
>irc.warnerbros.com - it's underpopulated anyhow.

I'll see you there pal!! Coming chaps? <motions to the reasonable people
who detest bots/irc politics!>

4115. Virtual memory (was: Re: multitasking)

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLFTDDUYUp@tos.ak.planet.gen.nz>
Source record: 132607

In <dwilga-0212961229190001@dwilga.comm.mtholyoke.edu> Dan Wilga wrote :
>At issue is the historical lack of consideration for virtual memory in the
>OS. Just having a CPU capable of doing virtual memory is not enough.
>
>Virtual memory works best when programs are designed with a knowledge that
>a particular area might have to be swapped to disk. Time-critical things
>like interrupt handlers need to be in static RAM, whereas things like
>dialogs can be swapped freely.
>
>Since there has never been this sort of design in TOS, adding it now would
>only affect new programs. Older programs (which, let's face it, are the
>majority) would still suffer from incompatibility or slow performance.

Why not let the user choose which programs can have their RAM swapped out
and which can't?

This way, software which does work with the VM can use it, and softare
which is problematic can be set so that its RAM is never swapped.

Is this possible/does it make sense?

With Outside and FreeMiNT 1.14, this can be done by setting the programs in
question to use ST RAM (AIUI), but then all the ST RAM gets used up quickly
by such software. And I have found that even if I set just about everything
to use only ST RAM (and load to ST RAM), problem still occur. Outside is
the worst for me, but I have problems with FreeMiNT 1.14 as well.

Is there a way around this? I am finding that for what I am doing, 8MB RAM
is only just enough, and I wish there was reliable virtual RAM software. I
use MiNT, MiNTNet and MiNTOS, and currently Geneva rel. 5.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

4116. Re: TOS 4.92 (again)

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961205210500.QAA05812@ladder01.news.aol.com>
Source record: 132608

Im Artikel <5845e0$dd2@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) schreibt:

>>Better: Overscan AES 4.2 (N.AES).
>
>Hmm... I though N.AES returned AES 4.1 as its aes version number...
If memory serves, AES 4.1 was the last version releases by Atari and 4.2 was the last beta. Anyway, N.AES is compatible to the last beta version of Atari's multitos AES (menustructure ect).

>>Available from Overscan.
>>Problem is: you need an external Desktop to use it (like Thing or Gemini
>>or both).
>And it is in German. (eg. alerts about 'sector on disk in drive A: may
>be damaged' etc.) See another thread for my views on this... :)

This shouldn't be a problem, because
1st: I will translate the docu anyway... :-)
2nd: You can still use an English Desktop.
And as you know it is the desktop telling you about reaed errors ect.

4117. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: jtb@email.unc.edu
Message-ID: <586vra$sfh@newz.oit.unc.edu>
Source record: 132609

> I have a copy if you want it (beta or demo I think). The interface is a lot
> nicer but it could still do with a better ANSI emulation and a TTY or plain
> ASCII terminal emulation...

That's odd. ANSI has always worked very well for me - all 16 colors..

Anyone know where I can get an english version of Connect95?

Jeff Brubaker jtb@email.unc.edu
A Land Forlorn WWW http://www.unc.edu/~jtb/

4118. Pax files

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: trevor@stainsby.demon.co.uk
Message-ID: <849862868_OASIS_@stainsby.demon.co.uk>
Source record: 132610

Hi,

Just a little query. Can someone tell me how to unpack a .pax file please?

I've never come across one before.

Thanks in advance;)

---
trevor@stainsby.demon.co.uk

4119. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wspw0o62wn.fsf@mnb20.pet.cam.ac.uk>
Source record: 132611

atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

> > > > s0meone, which James and I run, is on there because most of the
> > > > regulars on the channel wanted it to be there. It's running with the
> > > > consent of the owner of the computer it's on (me) and with the op of
> > > > the server it uses.
> >
> > perhaps you should read what mark wrote? we have permission to run
> > s0meone on its server.
>
> One more time: WHICH server is the bot running on - a server which is owned
> by irc.ais.net, or another irc-owned server; or on a server in another
> domain altogether? /That/ is the point I don't seem to be making.
>
> If the IRC server's admins have OKed the bot, then you probably are not in
> danger of getting a domain banned. OTOH, if the bot is running on a server
> owned by Cambridge, and the admins at irc.whatever have NOT given
> explicit permission to run that bot, that's another story. And every time I
> logon to an IRC server, I see the phrase "no bots" so I tend to wonder /who/
> has given permission to run the bot.

The bot is running on mark's computer in Cambridge. The bot is connected to
the University of Warwick's Europe-Efnet server with the explicit permission
of the admin of the University of Warwick's Europe-Efnet server.

James
++ http://thor.lib.chalmers.se/~jamest/ ++

4120. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <587ige$rsa@lyra.csx.cam.ac.uk>
Source record: 132612

In article <5852m1$dln@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

>>> > on the channel wanted it to be there. It's running with the consent of
>> ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
>>> > the owner of the computer it's on (me) and with the op of the server it
>> ^^^^^^^^^^^^^^^^^^^^^^
>>> > uses.
>> ^^^^
>>
>One more time: WHICH server is the bot running on - a server which is owned
>by irc.ais.net, or another irc-owned server; or on a server in another
>domain altogether? /That/ is the point I don't seem to be making.

Where does irc.ais.net come from? It definitely isn't running on any servers
that are anything to do with them, I can say that with confidence.

How can irc own anything? I'm not sure what point you don't seem to be making
because you have yet to state it clearly.

>If the IRC server's admins have OKed the bot, then you probably are not in
>danger of getting a domain banned.

That's what I said, and what James underlined for you? Are you blind or just
stupid?

>OTOH, if the bot is running on a server owned by Cambridge, and the admins

It is executing on a computer at Cambridge (but owned by me), and the irc
server it uses is irc.warwick.ac.uk where we have permission for it to be.

I thought we both made that quite clear but obviously you had difficulty
understanding it.

>explicit permission to run that bot, that's another story. And every time I
>logon to an IRC server, I see the phrase "no bots" so I tend to wonder /who/
>has given permission to run the bot.

Well most servers say something like "no bots without permission". We have
permission, as we have both said many times.
--
* Mark Baker (markb on irc)
* Preferred email addresses: mnb20@cam.ac.uk mbaker@iee.org

4121. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <587io7$rsa@lyra.csx.cam.ac.uk>
Source record: 132613

In article <5852m4$dln@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

>and you tell me it's indisputable. My statement is that a bot does not
>ensure that #atari exists (it will maintain the channel's existence,
>certainly, but any human logging on and entering /join #atari will create
>the channel by that act if it is somehow removed). And a channel that is
>occupied solely by a bot is, IMHO, worthless.

Yes, that is true; but #atari is very rarely occupied only by a bot. What
the presence of the bots does ensure is that there is that the channel is
never without ops, as most of the regulars can get ops off at least one of
the bots.

They also provide useful services, in particular the memo facility is very
useful.

>>s0meone does not ban anyone unless a human tells it to.
>
>It would appear that we are NOT speaking the smae language.
>
>At this point, I consider the entire discussion bootless - I won't be
>joining efnet as long as bots are banning people,

What is the fundamental difference between a human operator banning someone,
and a human operator sending a message to the bot which then bans them?

s0meone will _never_ ban anyone except in response to a command from a human
operator.

4122. FS/T: Atari ST games [12/05/96] {Christmas season special}

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <587ioc$cg2@dfw-ixnews8.ix.netcom.com>
Source record: 132614

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 12/05/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first game and $1.25 for each additional game, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

Large orders will be weighed as a package, to reduce shipping costs.

-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-

Christmas season special

From 11/27/96 until 12/21/96, all Computer item orders over $50 will receive a 10% discount.

Computer systems included in this special are Atari 8-bit, Atari ST, Apple][, C64/C128/Vic-20, IBM, Tandy and TI. All of these FS/T lists are available on my web site.

NOTE: I am also running specials for other video game and computer systems. You can find those FS/T lists on my web site.

-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply, along with a list of the item(s) that you are interested in. This information is for internal VGA use ONLY, and will NOT be sold! Also, you will only be added to the VGA mailing list at your request!

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very

rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money order, drawn from a U.S. bank branch. Orders from outside the U.S. are also accepted (also, please check out my want lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 8.00 Arkanoid (Taito)
$ 8.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 7.00 Battleship (Epyx)
$ 5.00 Bobo (Infogrames / Terrific Software)
$ 7.00 California Games (Epyx)
$ 7.00 Championship Wrestling (Epyx)
$ 5.00 Crash Garrett (Metal Hurlant)
$ 7.00 Death Sword (Epyx)
$ 6.00 Devon Aire (Epyx)
$ 6.00 Dive Bomber (U.S. Gold / Epyx)
$ 5.00 Dragon Scape (Free Spirit)
$ 6.00 Final Assault (Epyx)
$ 7.00 GFL Football (Gamestar)
$ 6.00 Golden Path (Firebird)

$ 6.00 Goldrunner II (MicroDeal)
$ 7.00 Impossible Mission 2 (Epyx)
$ 7.00 Karateka (Br0derbund)
$ 6.00 Knight Orc (Rainbird)
$ 7.00 L.E.D. Storm (Capcom)
$ 6.00 Lands of Havoc (Antic Software)
$ 7.00 Last Duel (Capcom)
$ 7.00 Man Hunter: New York (Sierra)
$ 5.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 7.00 Metro Cross (U.S. Gold / Epyx)
$ 7.00 Paint Pro (Abacus Software)
$ 6.00 Prime TIme (First Row)
$ 7.00 Quadralien (Spinnaker)
$ 7.00 Renegade (Taito)
$ 7.00 Space Quest: Chapter I (Sierra)
$ 6.00 Star Quake (Terrific Software)
$ 6.00 Star Ray (Logotron)
$ 8.00 Star Wars (Br0derbund)
$ 6.00 Stunt Track Racer (Microplay)
$ 6.00 SwiftaR (Accustar)
$ 7.00 Techno Cop (U.S. Gold / Epyx)
$ 7.00 The Advanced OCP Art Studio (Rainbird)
$ 7.00 The Games (Epyx)
$ 6.00 The Pawn (Rainbird)
$ 6.00 The Sentry (Firebird)
$ 8.00 Tower Toppler (U.S. Gold / Epyx)
$ 8.00 Warship (Strategic Simulations, Inc.)
$ 7.00 Winter Games (Epyx)
$ 7.00 World Games (Epyx)
$ 7.00 World Karate Championship (Epyx)
$ 6.00 Zero Gravity (MicroDeal)
$ 6.00 Zynaps (Hewson)

*****

To reserve any item(s) listed here, please contact me (please read
the SALES CONDITIONS section first). Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/

VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

4123. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: James Troup <james@mnb20.pet.cam.ac.uk>
Message-ID: <wsohg86052.fsf@mnb20.pet.cam.ac.uk>
Source record: 132615

atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:

> > > > Without Bots on #atari there would be no #atari FACT!
> > >
> > > Bull. There's a #atari channel at irc.warnerbros.com as long as
> > > someone logs on and creates it - which I do from time to time. Bots
> > > do NOT ensure that #atari exists
> >
> > no, that is an indisputable fact, bots by their very nature, will ensure
> > a channel exists.
>
> Hmmm. Perhaps we're speaking different languages. I disputed something,
> and you tell me it's indisputable. My statement is that a bot does not
> ensure that #atari exists (it will maintain the channel's existence,
> certainly, but any human logging on and entering /join #atari will create
> the channel by that act if it is somehow removed). And a channel that is
> occupied solely by a bot is, IMHO, worthless.

my argument is that bots ensure a channel's existence, that was in response
to your statement "Bots do NOT ensure that #atari exists". `indisputable'
was maybe too strong, but I do believe it to be fairly self-evident; bots
stay in the channel 24/7, ergo the channel will exist 24/7. Whether a
#atari occupied solely by bots is worthless or not is not what I was talking
about, I was disputing your claim that bots do no ensure a #atari exists.

"Bots do NOT ensure that #atari exists" and then in your next mail "[a bot]
will maintain the channel's existence, certainly". maybe we are speaking
different languages.

> > > - they only ensure that some people will be banned without human
> > > intervention,
> >
> > s0meone does not ban anyone unless a human tells it to.
>
> It would appear that we are NOT speaking the smae language.

well I stated a fact, I don't see how you consider that a different
language. s0meone will not ban anyone unless a human tells it to.

James
++ http://thor.lib.chalmers.se/~jamest/ ++

4124. Re: New WWW reader

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32A666D1.4E21@huey.cadvision.com>
Source record: 132652

Derrick Sanders wrote:
>
> Hi
>
> Has anyone have details of a complete new WWW reader called WebSpace
> for the Atari which i believe will work with PPP Link
>
> Derrick

You can get it from OXO's website but they're not answering email I left for them on two occasions already. BTW, what can you tell us about "PPP Link"?

Keith

4125. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <5853rl$bu4@lyra.csx.cam.ac.uk>
Source record: 132653

In article <wszpztvq20.fsf@mnb20.pet.cam.ac.uk>,
James Troup <james@mnb20.pet.cam.ac.uk> writes:

>I say I don't log the channel

So what is that thing I see in ~james/bot/atari.log?

4126. Re: Wanna learn the Net

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <58550j$3re$1@nic.ott.hookup.net>
Source record: 132654

I have already tested it on my Falcon and it won't work but on an ST
it works perfect ! Strange about the FTP though because that's where I
found your program . I posted it on my BBS for people that don't have
a Falcon .
>LTN version 1.2 is almost ready so if you want
>it email me at: Stu@shaw1.demon.co.uk
>
>After I know if people want LTN i'll put it on a FTP site.
>
>At the mo you can only have it if you own a ST. I'm trying to get
>it done on a Falcon.
>
>If you want to test it email me now and call the email LTN testing.
>If you want LTN after testing email me and call the email LTN.
>
>REMEMBER EMAIL TO: Stuart@shaw1.demon.co.uk
>__
>
> *** ~~~_\\// Live Long And Prosper~~~~~ * * *
> * * | Stuart Shaw | * * *
> ****** ****** | Stu@shaw1.demon.co.uk | * * *
> ****** ** ****** | Look out for me on IRC for details| * * *
> ****** * * ****** | or you don't know IRC email me. | * * *
> * * * * | IRC=Stu Channels=#atari + #shaw1 | * * *
> *** **** |~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~| ** * **
>
>
>.

****
* martinr@hookup.net Falcon 030 14 Megs 85/IDE 1.6/GIG SCSI *
* Ottawa , Ontario Powerup 2 Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
****

4127. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a6001b.47918161@news.airtime.co.uk>
Source record: 132655

On 04 Dec 1996 21:16:55 +0000, James Troup <james@mnb20.pet.cam.ac.uk>
wrote:

>stosser@airtime.co.uk (Tony Greenwood) writes:

PS (funny place for a PS I know): Although mine was the first posting
in this thread, please will you all not presume that i am on some sort
of crusade to rid irc of bots, I had a valid complaint, I complained
in an ATARI forum where ATARIans would be and unsure all had access
to, I got a bit of it slightly wrong and put my hand up to that, thats
as far as I am involved, if people want to argue the validity of bots,
then let them, I had a beef, and it was sorted, or so i thought)

>yes, and at least two people have told me that they gave you the correct
>answer.

and I already explained that there was a breakdown in communications,
2 people told me the correct name, how many told me the incorrect
name?, there was a breakdown in communications, what bit dont you
understand?

>it would appear so; though it would seem prudent, in my opinion, before
>embarking on the level of flaming you did, to ensure you're attacking the
>right person.

Although IMO your bot is still partly to blame for repeatedly kicking
me, I did send you a private email apologising, and made it very clear
in here I was apologising for pointing most of my venom at you, when
only part IMHO should have gone to you, what bit of that dont you
understand ?

>> funny and I do not see how ANYONE has the right to kick me off a public
>> channel?, especially when I did not deserve it!
>
>a bot is precisely that, a bot; it can not tell whether you deserved to be
>banned or not. all s0meone did was kick a person who has been banned from
>the channel by one of the other ops. it was not the bot which banned you

all, ALL what do you mean all?, I have a right to be on that channel,
had a HUMAN been the ops, then he/she would have let me back on, what
bit of that dont you understand?

>> its difficult amiss chaos when you are trying to get on the channel and
>> trying to get rid of dopey bots, I would not know how to find out?
>
>well evidently you did need to find out, since you asked (as you yourself

YES I DID NEED TO FIND OUT?, read the original quote, I said I would
not KNOW HOW to find out, not I did not need to find out, I think we
can see which part of that you dont understand ?

>have admitted), either someone gave you the wrong information or you misread
>it.

This seems to be an important point with you?, alright you have been
told by 2 people that they told me the correct names, but put them
amist the people who told me incorrect or unknown or umm arrs, and add
to that being constantly kicked while asking by your bot, and the fact
that i had just been banned and therefore was slightly annoyed to say
the least, then thats where the confusion lies, I already apologised
both privatly and publicly for putting too much flame your way when
you only IMHO deserved part of it, NOW WHAT BIT OF THAT DONT YOU
UNDERSTAND?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4128. Re: TOS 4.92 (again)

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <58570f$ki5$1@nic.ott.hookup.net>
Source record: 132656

>
>HI all,
>
>There was a thread around here recently regarding running TOS 4.92 from drive C.
>I've recently upgraded my Falc to 14 megs RAM and would like to know if anyone
>managed to get TOS 4.92 to run from hard drive succesfully.
>
>I tried it, but the best I got was getting the TOS and auto programs to boot
>OK from the hard drive, but none of my accessories got loaded.
>
>Anyone had better luck ?
>Any help, as ever, much appreciated.
>
>Thanks,
>See Ya,
>Paz.
>
>__
>
> ____ ||| . _ .
> /# /__ ||| |_|/__/|
> | |/o\o\ / | \ Happy Happy, / / \/ \ \
> | _/_/ Falcon030 Joy Joy ! /__|O||O|__ \
> / |_ | Motorola Inside |/_ _/_/ _\ |
>| ||_ ~| | | (____) | ||
>| ||| \/ "Waking up with an 8.2 and it seemed like the \/___/__/ //
>| |||_ easiest thing to do, when someone said 'Here's one (_/ ||
> \// | for you...' " - Ginger, The WiLDHEARTS. | ||
> || | | ||\
> ||_ \ _/_/_/ _/_/_/ _/_/_/_/_/ On IRC: \ //_/
> _| o| _/ _/ _/ _/ _/ #atari ______//
> /___/ _/_/_/ _/_/_/_/ _/ #WiLDHEARTS __ || __||
> / ||||__ _/ _/ _/ _/ Love/Hate to: (____(____)
> (___)_) _/ _/ _/ _/_/_/_/_/ Paz@wile.demon.co.uk
>
>
>
>
>.
What I did was to run it from my disk drive with a copy of my
hddriver file and auto C then after the tos image loads it just goes
and loads both my IDE drive and my SSCI . This seems to be the perfect
solution for TOS 4.92 !

```
*****************************************************************
* martinr@hookup.net Falcon 030 14 Megs 85/IDE 1.6/GIG SCSI *
* Ottawa , Ontario Powerup 2 Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
*****************************************************************
-------------------------------------------------------------------------
```

4129. Re: Can I access compuserve with atari?

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: nam101@electech.york.ac.uk
Message-ID: <5855fo$mil@netty.york.ac.uk>
Source record: 132657

Only a small point, but perhaps relevant:

I was able to get excellent web access with my TT using StiK and CAB at 14k4. I looked at MintNet and ran away. My anorak's not well worn enough (yet) to try and install linux.

But I don't know if StiK can be configured to work with Compuserve... Flinny...?

Best wishes

--
Neil

Neil Martin

Postgraduate student, Music Technology, University of York.
<nam101@york.ac.uk>

4130. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a616af.53698983@news.airtime.co.uk>
Source record: 132658

On 04 Dec 1996 23:37:59 +0000, James Troup <james@mnb20.pet.cam.ac.uk>
wrote:

>Ade@finitive.demon.co.uk (Ade) writes:

>> At the time stosser asked no one knew who controlled TMC, I was there at
>> the time, and was one of many who only had a vague and no definite idea!

>both Arnel and Tach told me that they told Stosser on numerous occasions, as
>I say I don't log the channel, so I'm only going on their word.

How many times?
Two people gave me the correct answer
How many gave me the incorrect answer,????
Amidst all the confusion, a lot of it caused by the bot YOU run,
An error occured, names=bots got confused,
Apologies have been issued, personally and publicly

Your bot kicked me, repeatadly, thats wrong whichever way you try to
dress it, I am having difficulty seeing what part of all this is
confusing you?

I made my point, sorry it seems to be confusing you, its really quite
simple, and I have no wish to keep repeating it,

Outa dis thread...bye!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4131. Yamaha PSR 500

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: gijsijz@worldaccess.nl
Message-ID: <5858dp$kg1@neptune.worldonline.nl>
Source record: 132659

Hello,
Anybody worked with a YAMAHA PSR500 connected on a Megaste??
Please give your experiences and knowings.

Greetings and thnx

gijsijz@worldaccess.nl

Megaste4- Quantum LPS105- Tos2.06- tornado 28K8

4132. How to negotiate for a used system

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961205033500.WAA17862@ladder01.news.aol.com>
Source record: 132660

I got the following message from Ted Tahquechi, author of the post entitled "Atari ST stuff for sale!!!":

Fuck you. I would not sell you the dog shit from my back yard you pretentious asshole.

This was in response to our negotiations. Apparrantly he did not feel my offer of a canon 486/66 color laptop in exchange for his Mega STE system+$150 cash differential was a fair one. In addition, I believe he used the word 'pretentious' because of the overly polite language I was using during negotiations. It is true I was being overly polite, I admit, but I was simply trying to avoid offense. With some people this cannot be accomplished.

I have our complete correspondence and will E-mail it to anyone who would like it. My question for the group is this: is this sort of behaviour, just par for the game, or is there something this AOL user has yet to learn about internet ettiquette?

its traditional in some circles to begin negotiations with a low figure (or high figure depending upon the party) and then work towards a mutual acceptable figure. In addition, it is understood that a mutual acceptable agreement may not always be reached. Am I insane, or is this how things are done? I ask this question honestly.

4133. Re: German-only software: why? views on

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24093_hsideras@mettav.demon.co.uk>
Source record: 132661

Hi Hans, on 04 Dec 96 you wrote: ...respect, brethren

mn>
mn> Charles Silver wrote:
>> Again, a more interesting question would be, "How many ST's, TT's, and
>> Falcon's are out there?" As a former stockholder I was *NEVER* able to
>> get an answer from Atari ;) Does anyone even have an estimate???
mn> No, I have never seen any estimates. I am wondering how many users
mn> there have been...

The last time I saw any figures for new machines sold (from the very
beginning) it was in excess of 900,000. Whether this ever hit the million
mark is debatable - I suspect not.

If the number of people who bought second-hand machines were added I expect
it's a much greater number.

mn> and even more interesting: what is the current user base?

I couldn't possibly estimate it...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4134. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961205Z045658.348jeremy@worldnet.fr>
Source record: 132662

In article <19961204094400.EAA27639@ladder01.news.aol.com>
jamesxiii@aol.com writes:

> Im Artikel <849572475@p24.f101.n323.z205.mbh.org>, Hans Wessels
> <mr_ni@mbh.org> schreibt:
>
> >So it's criminal your education system didn't teach you enough german to get
> >started in 'computer german'. It's one of the three major european
> languages.

> Actually it is even the most spoken language in Europe.

Not more than English or French! Don't you think?

--
Jeremy Gillet
http://www.mygale.org/07/gillet/index_e.html

4135. Re: New WWW reader

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961205Z050824.577jeremy@worldnet.fr>
Source record: 132663

In article <581v74$kr0@irk.zetnet.co.uk>
derrick.sanders@zetnet.co.uk "Derrick Sanders" writes:

Hi

> Has anyone have details of a complete new WWW reader called WebSpace
> for the Atari which i believe will work with PPP Link

Maybe, we'll know more about it at ATARI Show in Paris (7&8 Dec)
I'll tell you then, ok?

You can download the demo version at ftp.cnam.fr/pub/Atari/Internet
(or at mirror site ftp.gui.uva.es/pub/Atari/Internet)
But it is not very great. You cannot be connected.
It will work with STik, or PPP link...

--
Jeremy Gillet - Swead/Realms - Paris, France
http://www.mygale.org/07/gillet/

4136. CAB not connecting?

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE1xBGt.BE0@netcom.com>
Source record: 132664

All:

Please help with the following CAB/STik problem:

I am unable to get CAB to retrieve URL's when I try to look at a page on the net. This is the message it gives me...

"Read error in file ['\(selected URL)']"

JFurthermore, programs such IRC are now reporting '68000 exception' errors and other programs such as AntMail are reporting 'transport layer not loaded' which I assume refers to STik

I am assuming that this is related to a problem with STik. I am not sure that the TCP/IP connection is valid. I did sign up with a SLIP internet provider, and STik does report that I am connected. However, I am unsure...

Here is what happens when I dial up, using Connect 2.46

```
CONNECT 14400/ARQ/V32/LAPM/V42BIS
login
Password:
SL/IP session from (206.155.44.1) to 206.155.44.41 beginning....
```

Here's the STik routine...(dial.scr)

```
FIND = login:
RESP = ********
WAIT = 0
FIND = assword:
RESP = *******
WAIT = 0
FIND = (
RESP = $GET_IP
WAIT = 0
```

And here is my default.cfg:

```
SERIALPORT = Modem 2
CDVALID = TRUE
DIALFILE = dial.scr
CLIENT_IP = 0.0.0.0
TTL = 64
PING_TTL = 255
MTU = 1500
DFB_SIZE = 580
PROTOCOL = 0
```

```
RCV_WND = 5360
UP_RESPONSE = 2
USERNAME = *******
HOSTNAME = fog.net
FULLNAME = Brett Nair
NAMESERVER = 206.155.44.10
NAMESERVER0 = 206.155.44.3
IRCNICK = {nonick}
IRCSERVER = {noserver}
IRCPORT = 6667
IRCPONGMSG = Slow isn't it?

Can Anybody out there help?

THANX!

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"
```

4137. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-05 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLFJCIVTUp@tos.ak.planet.gen.nz>
Source record: 132665

In <32a306889c5901@sn.no> you (Paal Monstad) wrote :

>A couple of weeks ago I asked for information about how to connect a digital
>camera to an Atari. The response was not positive, and I ask the same question
>again:
>
>Is it possible, or more correct, has anybody written the necessary driver
>software for a difital camera?

There are multiple digital cameras available, so it would depend on which one you had in mind I guess. I recall seeing a while ago a thread on connecting the Connectix Quickcam to the Atari through the serial port. I would have expected it to be fairly easy to write a driver for the camera on the serial port, but someone said that it used some network protocol which would make things much more complicated. I find it hard to imagine that this would be true, though.

So I am guessing that it would not be a greatly complicated task. I imagine that, in general, it would be a matter of sending some kind of "grab picture" command and then simply reading the image data. If I had a digital camera, I would be writing the necessary software now. Surely some programmer has access to a digital camera and could write the software?

If, OTOH, anyone has done this already I would be very interested also. I have a TT030 and Falcon030 which I would like to be able to connect a digital camera to.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

4138. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: ggranger@bithevn.nl2k.edmonton.ab.ca
Message-ID: <TJ2pyAIFBh108h@bithevn.nl2k.edmonton.ab.ca>
Source record: 132416

In <57cr7q$ejs@ornews.intel.com> atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) writes:
>In article <E1As2u.1K6@cix.compulink.co.uk>,
> cgood@cix.compulink.co.uk ("Christopher Good") wrote:
>>
>>What's a BeBox then?

>A bit like a Falcon with Afterburner/040 on steroids... In a pretty blue
>case.

For more inforation about this beautiful machine, go to http://www.be.com, and you will see what the (AHEM!) "buzz" is all about. This is one lovely machine, but I hope it doesn't go the way of the Atari ST, Commodore Amiga, etc.

>----------------------http://www.teleport.com/~atari-----------------------
> ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
> NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
> email for subscription details and further information
> Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
>--------------------ftp://ftp.teleport.com/users/atari---------------------

--
Gregeory C. (Greg) Granger 5516-190A Street Edmonton, AB Canada T6M 2L3
Phone: + 1 (403) 483-2049 or +1 (403) 481-5110
WWW: http://home.istar.ca/~gregg Email: gregg@istar.ca

4139. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <589abr$98o@m1.cs.man.ac.uk>
Source record: 132466

In article <849746582@p24.f101.n323.z205.mbh.org>, Hans Wessels <mr_ni@mbh.org> writes:
>No, it was an (very bad) excuse from Atari for an 16 bit bus in the Falcon.
>There is no way software can see the bus width it's running on. There are no
>problems with software on a TT caused by its 32 bit bus and 64 bit (Yes!) video
>hardware.

64-bit? Is it really? Please explain a bit more...

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4140. ATARI Falcon 030 te koop.

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Colori Mii <toon.joosen@tip.nl>
Message-ID: <32A822F0.74A5@tip.nl>
Source record: 132467

Te koop atari Falcon 030 4mb incl 380mb SCSI 2 harddsik en multisync
monitor.
fl 1500,-
evt. zonder monitor fl 1000,-

toon.joosen@tip.nl
g.joosen@stud.tue.nl

4141. Gordon Haddrell, where are you???

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: smedley@gte.net
Message-ID: <589e5m$tq@news3.gte.net>
Source record: 132468
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

Gordon -

Been trying to get a hold of you. We have an unfinished business transaction that is long over due. Seems I am getting your e-mail, but you can't get mine. If you can read this, please send me your phone number!

Dan

-=-=-=

4142. ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: "Oliver S. DePeyer" <saspeyer@reading.ac.uk>
Message-ID: <Pine.SOL.3.95.961206152250.18101A-100000@suma3.reading.ac.uk>
Source record: 132469

Sorry to restart an old thread, but where is the new Atari Computing Magazine???

I know that the first issue was on show at the Atari shows in London, in late September and I know that it sold out and had to be reprinted. I thought it was so good that I took out a subscription myself immediately, starting at number 2. The cheque has been cashed.

As I understood it, issue 2 was to have been in early December, and issue 3 in late January.

So, were is issue 2? We are well in to December now. Has any body else got their issue 2s yet?

Oliver

4143. Re: Pax files

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.961206091439.583017858E-100000@conrad.appstate.edu>
Source record: 132470

Trevor,

The only time I have ever seen a .pax file is with GEMView, which uses
them as modules for the program. The GEMView application unpacks them for
uses upon installation.

On Thu, 5 Dec 1996, trevor stainsby wrote:

>
> Hi,
>
> Just a little query. Can someone tell me how to unpack a .pax file please?
>
> I've never come across one before.
>
> Thanks in advance;)
>
> --
> trevor@stainsby.demon.co.uk
> --
>
>
>
>

4144. Re: How to negotiate for a used system

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.961206092633.583017858F-100000@conrad.appstate.edu>
Source record: 132471

I do not thinmk Ted Tahquechi's response to you was at all appropriate. Your offer was more than fair in my opinion. I am willing to hear Mr. Tahquechi's side of the story (actually I would be very interested). As it stands, I believe an apology is in order.

On 5 Dec 1996 rdupuy5596@aol.com wrote:

> I got the following message from Ted Tahquechi, author of the post
> entitled "Atari ST stuff for sale!!!":
>
> Fuck you. I would not sell you the dog shit from my back yard you
> pretentious asshole.
>
> This was in response to our negotiations. Apparrantly he did not feel my
> offer of a canon 486/66 color laptop in exchange for his Mega STE
> system+$150 cash differential was a fair one. In addition, I believe he
> used the word 'pretentious' because of the overly polite language I was
> using during negotiations. It is true I was being overly polite, I admit,
> but I was simply trying to avoid offense. With some people this cannot
> be accomplished.
>
> I have our complete correspondence and will E-mail it to anyone who would
> like it. My question for the group is this: is this sort of behaviour,
> just par for the game, or is there something this AOL user has yet to
> learn about internet ettiquette?
>
> its traditional in some circles to begin negotiations with a low figure
> (or high figure depending upon the party) and then work towards a mutual
> acceptable figure. In addition, it is understood that a mutual acceptable
> agreement may not always be reached. Am I insane, or is this how things
> are done? I ask this question honestly.
>

4145. Re: Thing Todo-List

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <589esu$6q5@rs18.hrz.th-darmstadt.de>
Source record: 132472

In article <ftn_2.200.423_a527ff40_Jesper.Kock@kockens.ct.se>,
jesper.kock@kockens.ct.se (Jesper Kock) writes:
> Bugfixes / simple improvements:
> [...]
I must say I'm a bit upset of seeing this text here. It is posted to the
Thing mailing list whenever a new beta version is ready, so everybody who's
interested in the progress of Thing should subscribe to the list.

I haven't given anybody the permission to repost the text to a newsgroup,
and I'd appreciate not to see it here again.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

4146. DSP Modem

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.961206104334.583014031A-100000@conrad.appstate.edu>
Source record: 132473

Has anyone ever developed a DSP modem for the Falcon?

Thomas Main
main@appstate.edu

4147. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: tgl@netcom.com
Message-ID: <TGL.96Dec6083000@netcom17.netcom.com>
Source record: 132474

csilver@kendaco.telebyte.com*.* (Charles Silver) writes:
>> Charles Silver (csilver@kendaco.telebyte.com) wrote:
>> : I found one site that *IMPLIED* that it uses Animation JPEG's. Impossible?
>> : I don't know as I was unable to view them ;(I just got a blank page of a
>> : 72k file that appears to be a compressed JPEG.

There are no "animation JPEGs" on the Web. And every JPEG is compressed.
If you want people to know what you're talking about, you'll need to
use the correct terminology; this ain't it. I'm guessing that what you
really mean is progressive JPEGs.

> You might try http://www.word.com/gigo/ and click on "Kittens". You'll see
> a bunch of floating eye's. Click on these and see what happens...

Those look like perfectly OK progressive JPEGs to me. A little bit
avant-garde, but most mainstream browsers have been able to read them
for a year or more. Time for CAB to get on the stick, no?

For more info see the JPEG FAQ at
http://www.cis.ohio-state.edu/hypertext/faq/usenet/jpeg-faq/top.html

regards, tom lane
organizer, Independent JPEG Group

4148. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLGLEDBGUP@data.rhein-main.de>
Source record: 132475

In <32a66fb0127fdc3@sn.no> Hallvard Tangeraas wrote:

>What on earth is "Connect 95"? I must have missed something here as I have
>and am using version 2.46.

That's the new CoNnect release after 2.46 :)

>PS. It's not a windoze 95 version, is it?

No, it works with MagiCPC under Win. :->

Ask wwc@lars.desy.de (Wolfgang Wander) for ftp-sites

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

4149. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <589jig$du0@m1.cs.man.ac.uk>
Source record: 132476

In article <Pine.GSO.3.95.961204165728.16862B-100000@user1.ptd.net>, "Mr. Maddog"
<mrmaddog@ptdprolog.net> writes:

>> >I think you can fix this just be not including the A: in the filename and
>> >path.
>>
>> No, drop the A:\ from the filename...
>
>That's what I said, take it out or don't put it in :)

Slight difference - the \ - which was the bit that got STOSSER games. :)

>> Having looked at the Hero source code, I can tell you that Tony wasn't using
>> A:\filename.ext but was using \filename.ext which is why Hero works from
>> the root directory only. Of course, no one with a hard disk would try
>> this, so would just assume that it wasn't HD compatible...
>
>I haven't tried this out yet, but does the complied STOS program assume
>you are running it from the root of A: or from whatever folder and drive
>you run it like STOS basic programs?

I'm not sure what you mean...

STOS programs make no assumptions about where the program is run from *unless*
the programmer has decided to load extra files (as Tony frequently does).
If this is done, the STOS program gets the files from the place that the
programmer has specified. If they used an apsolute path (eg. a:\bobs\sprite.mbk)
it will look at that path.

If given a relative path (eg. bobs\sprite.mbk) then it will work fine wherever
the program is put.

Tony was using paths such as \bobs\sprite.mbk which is relative to the drive -
ie. should work whichever drive it is on, but apsolute within that drive (ie.
requires that there is a directory bobs in the root directory with sprite.mbk
within it) This is why it wouldn't work if you put it in e:\games\hero\
as it would be looking for e:\bobs\sprite.mbk

> I'm not even sure how to run Hero
>any other way other than on a floppy without the hard drive on.

Well, put the folders (misc, gfx etc.) in the root directory of your hard drive,
and put hero.prg in the root directory. Double click on hero.prg and it should
work.

BTW. my Falcon fixed version of Hero has this bug removed. :)

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4150. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <589ksf$efe@m1.cs.man.ac.uk>
Source record: 132477

In article <f70_9612051241@conchbbs.com>, John.Kormylo@7861.conchbbs.com (John Kormylo) writes:
>The problem with paging is that EVERY memory access has to go
>through a table look-up process to locate the page in physical RAM
>(or generate an interrupt if the page is not in RAM). Needless to
>say, there is a certain price to pay in terms of speed. The larger
>the pages, the smaller the table.

Hmm... in the 'fake' VMem that we had to implement for a lab exercise we had to build a form of cache (Translation Lookahead Buffers) to prevent the need for this large table. On my simulations (based on trace files from GCC compiling something big) these make a significant difference to the time taken...

From the description given above, it doesn't appear as if anything like this is implemented, so perhaps it is worthwhile investigating this?

Anthony

--

------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+-----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4151. Re: Atari Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbe39c$582a6f80$978492cf@default>
Source record: 132478

Hear yea Hear yea, following Atari goods for sale....

SC1224's - 'refurbished' w/ original box & doc's...$65
- 'used' tested, good working order, good brightness,
color
& contrast...$50.

PCM124 - 12" 9-pin Atari PC Monitor-'refurbished' w/original
box,doc's...$65.

Calamus SL with extra plug-ins, original software & manuals, ask for
details...$200.

Aerochopper R/C Flight Simulator w/ Futaba R/C Transmitter contoller,
software in original box with owners manual...simulates flying r/c planes
and helicopters..$125.

Jaguar with CD Player includes all 'pack-in' software as sold by Atari.
Original box and doc's PLUS extra controller, Raiden Cartridge, BrainDead
13 CD, Highlander CD
All for $200.

Golden Image Cordless Trackball- new- $15

AlberTT v1.2 Video Card for MEGA STE or TT. Dover Research Corp 1991
w/9pin
to 15 pin cable + plus software...$125.
Heres more info on the AlberTT- 1024x768, 16 colors from palette of
4096.
Makes hi-res look like ST low res, just with a huge window.

Buyer pays shipping. Payment made by check/money order or COD.
Ship from New York, USA. /Danny/

ps-have 10 720K floppy drives pulled out of 1040STF's that are in need of
some
type of repair. If anyone is interested in fixing these up let me know,
can let you have them 'cheap'. Can't fix myself and would hate to throw in
trash.
Also have 1040STF's without the power supplies and floppy drives, i.e.,
mother board w/case. If anyone is interested in these too just give a
yell. Thanks. -DF
>

4152. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <849946162_OASIS_@flinny.demon.co.uk>
Source record: 132479

In article <5852m4$dln@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>Hmmm. Perhaps we're speaking different languages. I disputed something,
>and you tell me it's indisputable. My statement is that a bot does not
>ensure that #atari exists (it will maintain the channel's existence,
>certainly, but any human logging on and entering /join #atari will create
>the channel by that act if it is somehow removed). And a channel that is
>occupied solely by a bot is, IMHO, worthless.

What you dont seem to understand is that the bots were put there for a
reason.. eg to KEEP the channel efnet being like it is there are lots
of people who make fun of atari computers in general and try to
takeover the channel with netsplits etc the bots keep these under
control. Most of the time there are people in #atari somethimes though
that isn't the case.. past experience dictates that if there aint any
bots in #atari and everyone leaves (quite common when the Europeans go
to bed) only the bots remain. When we for some reason dont have any
bots most likely when we get up in the morning somebody has taken over
the channel and but his own bot there. Some of them just sit there
with ops and dont let anybody do anything some just ban everyone who
enters the channel.

>At this point, I consider the entire discussion bootless - I won't be
>joining efnet as long as bots are banning people, and I see no flexibility
>in the bot's owners' position. Certainly you've gotten along without me in
>the past, and will do so in future.

Bots keep a banlist most efnet servers can only handle 20 bans at once
and thus any more have to be kept on a bot to be banned when they
enter.. for gods sake we have more than 20 people who constantly try
to make trouble on #atari (usually dedicated pc and amiga owners who
think its gonna be fun)

>Anyone who is interested in a bot-less #atari channel can try
>irc.warnerbros.com - it's underpopulated anyhow.

Unpopulated.. boring.. #atari on efnet usually has 20-30 people on at
night time which leads to some good discussions if people start
splitting up onto other channels and other networks then there will be
lots of 2 people discussions and irc will become useless..

I still go by that this discussion should be held on irc.. News is not
a good place for arguments too damn slow with irc its instant (nearly)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

4153. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <849945996_OASIS_@flinny.demon.co.uk>
Source record: 132480

In article <5852m1$dln@ornews.intel.com>
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) said:-

>One more time: WHICH server is the bot running on - a server which is owned
>by irc.ais.net, or another irc-owned server; or on a server in another
>domain altogether? /That/ is the point I don't seem to be making.

ARGGGGGGGGG Even I would have got what james and mark said about
this..
Bloody hell,
Ok both tb and s0meone are afaik only run on machines and servers they
have express permission to use.... the end they are legal!

>I see the phrase "no bots" so I tend to wonder /who/
>has given permission to run the bot.

Lots say no bots without permission /admin on a server tells you who
runs it.. email them and ask.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

4154. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <849946736_OASIS_@flinny.demon.co.uk>
Source record: 132481

In article <587b18$p2t@neon.airtime.co.uk>
sinbad@airtime.co.uk (Martin) said:-

>I'll see you there pal!! Coming chaps? <motions to the reasonable people
>who detest bots/irc politics!>

The very people who started this damn thread in the first
place.....

Nick (getting rather pissed off with all this crap)

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

4155. Re: HD Driver/DOS compatibility/Bus Arbitration

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <589mr9$ak8@ornews.intel.com>
Source record: 132482
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <32A7DBEE.AB8@bruker.de>, Uwe Seimet <us@bruker.de> wrote:
>Newsgroups: comp.sys.atari.st,comp.sys.atari.st.tech
>
>John Perez wrote:
>>
>> The only mention of DOS hard disks in the manual is in the section
>> about partitioning where it says you have to know the number of Tracks
>> and Heads for the Dos partition/Dos Adapter. Is this even relevant to
>> SCSI?
>
>Yes, this seems to be relevant for SCSI. Not for the Atari, but for the
>PC.

I don't know where you get that info, Uwe, but it certainly isn't relevant to any of the SCSI drives used in the lab here, with Adaptec host adapters, and running MS-DOS, Win95, WinNT, or Novell Netware. I haven't used OS/2 on 'em yet, but I don't see why that would be any different.

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4156. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <589oep$ak8@ornews.intel.com>
Source record: 132483

In article <sig-05129608481600001@47.85.0.99>,
sig@end.article (Gerry O'Rourke) wrote:
>>
>> I intend to buy HD Driver ASAP - the performance, reliabilty, and support
>> are all outstanding. My second choice would be ICD Pro.
>
>How did you evaluate the performance ?

Using the HDdriver demo version (which only permits access to the C:
partition, IIRC). I ran RATEHD under AHDI, under ICD, and under HDdriver,
and got the best performance with HDdriver (the difference isn't huge, but
every performance tweak counts). More importantly, using ICD or HDdriver,
you no longer need FOLDERxxx - which is only a kludge, really, I still run
out of folder RAM about 3 times a week.

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4157. STIK questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: glennm@mail1.sas.upenn.edu
Message-ID: <589fef$t48@netnews.upenn.edu>
Source record: 132484

I have some general questions about using STIK, that I hope
someone here can help me with. Using NEWSIE I am getting the message
"Dropped Packet bad IP version".

1. My provider lists a primary and secondary DNS hostname, but as I
understand it,STIK only uses one. If I get into the secondary while I'm
set to the primary, will anything happen at all? I mean, could it
connect, but give me this message?

2. Assuming the DNS hostname is not a problem, I would quess it's the IP
settings. They are as follows:
ttl=64
ping ttl=255
mtu=252
rcvwnd=2000

I would like to know what the heck these are so I could adjust them.
Could someone point me in the right direction?

Thanks in advance,
Richard

4158. Re: Falcon Sample Converters?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <589ost$ak8@ornews.intel.com>
Source record: 132485

```
In article <E1zopH.GAB@root.co.uk>, rde@root.co.uk (Richard Evans) wrote:
>
>Have a look at the demo of SampleC, available at ftp.funet.fi
>
>---------------------------------------------------------------------
>Name: SampleC
>
>Language: English
>
>Description: A midi sample dump, sample conversion, and librarian
> program. Supports AIFF (Cubase Audio), AVR, WAV, and CDP
> Soundfile formats. Non-modal dialogs, multitasking friendly,
> ST-GUIDE hypertext help. Shareware - full version available
> from author at low cost.
>
>Author: Richard Evans (rde@root.co.uk)
>---------------------------------------------------------------------

Found it!

ftp://ftp.funet.fi/pub/atari/Newitems/samplec.zip

Now to try it on the TT...

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```

4159. Warm Up - MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <589sof$9sg@thoth.nilenet.com>
Source record: 132486

Anybody have problems with running programs if their computer doesn't warm up a little on bootup?

4160. Metados developer doc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: morfan@etu.info.unicaen.fr
Message-ID: <589th6$qrh@bijude.unicaen.fr>
Source record: 132487
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

```
Hi,
Does anyone know where I could find a Metados developer doc ?
Regards, Eddy.

--
+--------------------------------------------------------------------+
| Eddy MORFAN ( Email : morfan@etu.info.unicaen.fr ) |
+--------------------------------------------------------------------+
| Atari STf 2.5Mo |
| Atari Falcon 030/14Mo/340Mo |
+--------------------------------------------------------------------+
```

4161. Re: HD Driver/DOS compatibility/Bus Arbitration

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <589vsp$alr@news.Hawaii.Edu>
Source record: 132488
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
: >John Perez wrote:
: >> about partitioning where it says you have to know the number of Tracks
: >> and Heads for the Dos partition/Dos Adapter. Is this even relevant to
: >> SCSI?

: >Uwe Wrote:
: >Yes, this seems to be relevant for SCSI. Not for the Atari, but for the
: >PC.

Rich Tietjens wrote:

: I don't know where you get that info, Uwe, but it certainly isn't relevant
: to any of the SCSI drives used in the lab here, with Adaptec host adapters,
: and running MS-DOS, Win95, WinNT, or Novell Netware. I haven't used OS/2 on
: 'em yet, but I don't see why that would be any different.

I have never had to deal with these settings when using SCSI devices on
the PC, but I assume they are just buried deep enough that users don't see
them. A bit of digging through some Adaptec SCSI host adapter software
manuals (EZ-SCSI 4.0L) described the translation schemes used by Adaptec
SCSI host adapters. This information is foolishly left out of the
hardware manual, which was why I assumed that it wasn't relevant.

The manual for my product (EZ-SCSI 4.0L) says:
---
Adaptec Host Adapters use the following translation schemes:

Drive Capacity Translation Scheme Number of Cylinders
-------------------------------------------------------------------------
Less than 1GB 64heads, 32sectors per track Equals # Mbytes Capacity
Greater than 1GB 255heads, 63 sectors per track One cyl. per 8Mb Capacity
-------------------------------------------------------------------------

I pray that is the relevant info :)

Aloha,

John Perez
jperez@hawaii.edu
```

4162. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a840b7.20137213@news.airtime.co.uk>
Source record: 132489

On Fri, 06 Dec 1996 04:47:01 -0700, Michael Grove
<mgrove@ridgecrest.ca.us> wrote:

>> stosser@airtime.co.uk (Tony Greenwood) wrote:

>> > "eee up mother, trouble at mill"

>> Oh dear! Summat's up is it? You mean it's not all green fields anymore ?
>> ;)

Handbags at ten paces it would seem :)
What gets me is how people talk about bots as if they are alive,

"mine gets upset","mine gets annoyed","you can talk to mine"

It's hard trying to keep a straight face :)))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4163. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849983642_OASIS_@swampdog.demon.co.uk>
Source record: 132490

In article <24021_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

> Nr Adr magic len own prev
>---
> 155 232edc ANDR 29a8 232eec MEMEXAMN.TTP 230ecc Basepage
> 156 235894 ANDR 10000 232eec MEMEXAMN.TTP 232edc
> 157 2458a4 ANDR d4718 0 free 235894
> 158 319fcc ANDR 21220 1e7d14 MAGXDESK.APP 2458a4
> 159 33b1fc ANDR bcde4 0 free 319fcc
> 160 3f7ff0 KROM 8000 305c boot 33b1fc
>=====

There is a fair bit more fragmentation than I have after booting but it can be ignored because it's fairly well packed together. The one for concern here is the "158" one. The actual size of it is irrelevent but all the same - $21220 bytes? What on earth does it want 135,712 bytes for? The other question is why this block gets allocated ($bcde4 or $d4718) bytes into the free ram? Can you match either of those sizes to a program which has run prior to you running memexamn (runtime size from the program manager not filesize)?

Something like this will have happened: blocks 157,158,159 will have been a single block of size $d4718+$21220+$bcde4+32 then something got loaded into it leaving $21220+$bcde4+16 free. Whilst this "something" was there magxdesk.app allocates $21220 bytes. The "something" releases the memory resulting in the fragmentation above.

Find the "something" and you have your man!

>Looks like it is, but I'd like to know what 'boot' refers to...

Er, I dunno - something internal but it's tucked away right at the top of ram so shouldn't be any trouble here.

[snip]

If you can't find the "something" I have one final idea. It aint brilliant but it could be made to work ...

I have a Gem programming tool that runs only under MagiC and must multitask. It's actual purpose is to gobble up the memory leaving only a user specified amount free. If you were to run this very early before the above fragmentation occurs then the memory it gobbled would be a single large block - ie you only leave enough memory free for the system to get booted (trial and error) so ideally it would need to be the first (the only program there really) program to run from MagiC's

auto\app folder. Having discovered this value, just before you run Papyrus you would quit this tool, whereupon it would release the gobbled memory. magxdesk will hopefully have performed its $21220 allocation by then (or be forced to do it by running some other program then quitting it) and Papyrus should now see a single large block.

Messy but feasible. :-|

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4164. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <849987864_OASIS_@swampdog.demon.co.uk>
Source record: 132491

In article <01bbe1e9$34791280$80dfe49d@michael_home1.ac.uk>
"Michael Clemmetsen" <michael.clemmetsen@sunderland.ac.uk> said:-

>Hi all,
>
>I am not experienced enough in programming the ST to know whether this is
>possible.
>
>But... this whole thread could be resolved if someone wrote a "memory
>defragger":

Not possible I'm afraid. Although the operating system can relocate
the program on startup there is no way to do it once a program has
started running without co-operation from the program itself. The
program would need to update pointers etc.

>The same idea as a disk defragger but for memory - when the largest
>free block of memory becomes too small to do anything useful with,
>this utility could be run (in single-tasking mode?) to move all
>running programs into contiguous blocks of memory, thus creating one
>large free block made up of the previous memory holes. Obviously if
>there is not enough room to load the memory defragger the machine will
>have to be restarted or another program terminated - a way round this
>would be to have the memory defragger loaded all the time either as an
>accessory or as an integral partof the system.

At the end of the day it really rests on the shoulders of the
programmer. Memory fragmentation should not be a problem in most
programming situations. Suffice it to say, it's easier to just declare
an array of "something" rather than create a linked list or an array
of pointers to "something" if "something" is quite big. ;-)

>A memory test program I have claims to be able to move itself about in
>memory to test the area it was loaded into, so maybe it is possible to
>move other programs?

Possible but not practical I'm afraid. The operating system maintains
a "basepage" for each process. If a program moved itself then it would
need co-operation from the operating system in order to move the
basepage as well. The program you mention probably achieves this by
means of undocumented features.

>Another next best alternative would be a utility that showed the order
>that programs were loaded into memory (rather like the No Sort View
>option in some desktops). This would allow you to unload programs in
>reverse order, thus freeing up Ram as efficiently as possible.

>
>I suspect there is a multitude of technical reasons why these things are
>not possible, but if not will we see it in Geneva release 006 ;-) ?

Yep! :-)

Hardware is the usual solution to this problem because it can be done
without the program knowing a thing about it.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4165. German to English Translator..

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <589rsc$dn1$1@berlin.infomatch.com>
Source record: 132492

Hi all..!

I need a German to English Translator!
I have a few German Prgs. and would like to use them.. but Don't Speak'o'
German!

If you have one or know where there is a good one..!
E-mail me Please..

Thanks
Johnny
\\|//
(o o)
""""""""""""	""""""""""""""""""""""""	""""""""""""""""""oo0"(_)"0oo""
Johnny Dooley	Atari 1040 STe 4meg	Pentium 120 16meg 1.08gig
Vancouver, BC	TOS 2.06 120meg H/D	-=*FoNT-Z Publishing Services*=-
Canada	USRoBoTics 14.4 Voice/fax	E-MAIL: dooley@infomatch.com
""
http://www.infomatch.com/~dooley <--- Atari / PSX Cheats Page Links
"""

4166. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a879ea.34783297@news.airtime.co.uk>
Source record: 132493

On Fri, 6 Dec 1996 15:26:04 +0000, "Oliver S. DePeyer"
<saspeyer@reading.ac.uk> wrote:

>As I understood it, issue 2 was to have been in early December, and issue
>3 in late January.

>So, were is issue 2? We are well in to December now. Has any body else got
>their issue 2s yet?

Bloody hell, it's only the sixth here, give the postie a chance!,
actually there has been a posting in this group stating that all
issues 2's wil have been sent by this coming Friday hmm Today:)

IMHO they have done pretty well considering the reprint and teething
problems, Looking forward to mine Saturday or Monday :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4167. Re: DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <589q93$ak8@ornews.intel.com>
Source record: 132494

In article <24188_SSweet@mettav.demon.co.uk>,
SSweet@mettav.demon.co.uk (Steve Sweet) wrote:

>Is any of your software available from souces other than the poxxynet,
>NeST??

This post is particularly amusing as it comes from the NeST-UK Internet
gateway. <G>

Since you obviously have no problem getting onto NeST, Steve, what exactly
are you trying to say?

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4168. FS/T: 4 gig SCSI drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <589r6s$ak8@ornews.intel.com>
Source record: 132495

I have a spare 4 gig Seagate SCSI drive (it's fast wide SCSI-II using the SCA connector, AAMOF; you can get an adapter to use it with "narrow" SCSI, as used on all Atari host adapters, for about $60). This drive sold new for around $1500; I will warrant it for 90 days, but as it's a Seagate, it will probably live longer than I will. <G>

I need enough cash to get the following (estimated about $600), or will trade if you somehow happen to have what I need:

- a decent VGA or SVGA monitor
- TT FastRAM card w/o RAM (I have more SIMMs than Clinton has skeletons in the closet)
- a pair of Norbert's DMA/SCSI Ethernet cards with MIDIcom/NetBEUI drivers
- Link96 for the Mega STe

Other things I could use:

- TT030 motherboard (I don't need the case, PSU, or keyboard) w/ 4+ megs ST RAM
- 28.8k or faster external modem

Could also use a little common sense, if anyone has some to spare...

I'll entertain offers of cash, cash plus goods, or just about anything that can be turned into liquid assets quickly.

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Europe: acg@coconut.demon.co.uk /|\ USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

4169. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961206165456.22252C-100000@ns1.ptd.net>
Source record: 132496

On 6 Dec 1996, Anthony Jacques wrote:

> STOS programs make no assumptions about where the program is run from *unless*
> the programmer has decided to load extra files (as Tony frequently does).
> If this is done, the STOS program gets the files from the place that the
> programmer has specified. If they used an apsolute path (eg. a:\bobs\sprite.mbk)
> it will look at that path.
>
> If given a relative path (eg. bobs\sprite.mbk) then it will work fine wherever
> the program is put.
>
> Tony was using paths such as \bobs\sprite.mbk which is relative to the drive -
> ie. should work whichever drive it is on, but apsolute within that drive (ie.
> requires that there is a directory bobs in the root directory with sprite.mbk
> within it) This is why it wouldn't work if you put it in e:\games\hero\
> as it would be looking for e:\bobs\sprite.mbk

Let's see if I'm getting this straight...in the code you have load
"\bobs\sprite.mbk" and you're running it from "e:\the_game".

It wouldn't matter what drive you run from such as A: or D:, but the
program expects it to be in "e:\bobs\sprite.mbk" and not automatically in
"e:\the_game\bobs\sprite.mbk", is rthis correct?

My guess is then to try to find the pathway that GEMDOS used in running
the game from the desktop. Using a asm routine, I can get the path string
from a trap call and pass it to STOS. The path is "\the_game" and I can
tack it before whatever filename STOS has to load in. I.e. load
PATH$+"\bobs\sprite.mbk\" so it reads "\the_game\bobs\sprite.mbk\"

Then this way, you can put the game and data folders in any folder
anywhere. If I have something missing here then please tell me, cause I'm
still figuring STOS out :)

> > I'm not even sure how to run Hero
> >any other way other than on a floppy without the hard drive on.
>
> Well, put the folders (misc, gfx etc.) in the root directory of your hard drive,
> and put hero.prg in the root directory. Double click on hero.prg and it should
> work.

Think I'll try that. Of course, Hero and such games will need the hard
drive off with only 1 meg and I may have to use Divert for some games that
"must" be on A:. Could work :)

> BTW. my Falcon fixed version of Hero has this bug removed. :)

Meaning, any fixed STOS games don't have this problem? :)

Eric Noss
a.k.a
Mr. Maddog

4170. Re: Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <58a0co$d33@zonk.geko.net.au>
Source record: 132497

>>I have not been able to get the online emailing in CAB to work. I get
>>to the point where I send my message and when I click to send it, I
>>get a message that the transaction has failed. Has anyone else gotten
>>it to work. I am thinking it just might be my server. I am sure all
>>my settings in the STiK configuration file are correct.

>Are you sure, that you have got the correct cab.ovl 1.20h? I've had the
>same problem like you before getting this new ovl-version!

>Have you set the email options correctly in the SERVER/PROXY settings
>in CAB?
>steve
>.
The latest version (1.5) allows you to call antmail directly to send
email - it works fine on my system.
The version 1.20h of the cab.ovl doesn't work on my system :-(
Regards
David Beards

4171. LTN order form

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <849970812_OASIS_@shaw1.demon.co.uk>
Source record: 132498

I deiced it would be easier if I sent out a order form for LTN.

Before anyone asks LTN is a programme which teaches the Internet
If you want it fill in this form and I'll send it ASAP.

If you got the first LTN and I said I would send it to you regualy
could you email me again. ALso if you have already emailed me for
this LTN and if I haven't sent you a reply email this form to me.
Thanks
Stuart Shaw

==========

****
* LTN *
* ORDERFORM *
****

NAME:
EMAIL ADDRESS:

WOULD YOU LIKE COLOUR OR HIGH(if both please say):
WHAT ENCODING WOULD YOU LIKE(leave blank for UUE)

WHAT ARCHIVE DO YOU WANT IT AS(zip,lzh,zoo):

WHAT MACHINE ARE YOU USING(St,falcon only)

PLEASE MAIL THIS TO: Stuart@shaw1.demon.co.uk

==========
--
*** ~~~_\\// Live Long And Prosper~~~~~ * * *
* * | Stuart Shaw | * * *
****** ****** | Stu@shaw1.demon.co.uk | * * *
****** ** ****** | Look out for me on IRC for details| * * *
****** * * ****** | or you don't know IRC email me. | * * *
* * * * | IRC=Stu Channels=#atari + #shaw1 | * * *
*** **** |~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~| ** * **

4172. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <849915712.17841.0@ak077.du.pipex.com>
Source record: 132499

stosser@airtime.co.uk (Tony Greenwood) wrote:

> Handbags at ten paces it would seem :)

Hehehe!

> What gets me is how people talk about bots as if they are alive,

>"mine gets upset","mine gets annoyed","you can talk to mine"

> It's hard trying to keep a straight face :)))

IKWYM! Very sad don't ya think? They are just silly scripts
that someone has wasted minutes/hours/days/weeks/months/
years of their life writing. Lamers!

4173. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849982096_OASIS_@pcc-uky.campus.mci.net>
Source record: 132500

In article <961206Z093930.815dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>] That's odd. ANSI has always worked very well for me - all 16 colors..

16 colors yes, but the graphics and character set are not "right"...

>] Anyone know where I can get an english version of Connect95?
>
>Only seen a German demo so far. System Solutions over here 9spoke to them
>yesterday) don't know anything about it so I guess the English version may be
>a while :-(Looks like a nice product.

Just for the sheer, unadulterated fun of it, I took the RSC file from v2.46
and plopped it into the CoNnect '95 (dang me if it don't almost seem like
a travesty to type anything with '95 in it!) <grin> folder and got instant
English dialogs--I just don't know if it left anything out when I did that
though...It did show CoNect 2 instead of CoNnect '95 (sigh) in the first
window though...

--

```
_/_/_/
```

4174. Re: Order of TOS 1.4 chips, what goes where.

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <849982860_OASIS_@pcc-uky.campus.mci.net>
Source record: 132501

In article <5880k3$7na@herald.concentric.net>
Aardvyrk@cris.com (Aardvyrk) said:-

>WHOA there! Better yank 'em out to try again... I've done similar
>things, like trying to get a 2-chip set to work on my 6-chip 1040FM.
>
>These sort of things would burn out other comps in a blink, and I know
>that they're not too healthy for an Atari. But the little tank still
>works.

Once when I was installing TOS v2.06 in my STe, the Codeheads (remember
them?) told me not to worry about if I put them in wrong that it would
-not- hurt anything, only give you a blank screen on bootup if they
were not in correctly...Seemed to be correct, 'cause I got them in
wrong the first time... :)

--

```
_/_/_/
```

4175. help with ste

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: gerome@delphi.com
Message-ID: <J9HUK-M.gerome@delphi.com>
Source record: 132502

I am getting a message that disk "b" is not the same type as disk "a"
when i try to make backup of logic program. The disks are the same, it
has nothing to do with logic ....i get the same message trying top copy
anything I am using the copy program in desktop ..just dragging disk "a"
over disk"b" following the prompts correctly..??

4176. Wanted: Print-out of calamus files...laser or typeset

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-0612961817100001@199.45.146.106>
Source record: 132503

Hello!
I have three documents from Calamus SL but no laser printer. I am looking
for a service bureau or even just a guy with a laser to print these
things! I have three docs, legal size, two pages each for a total of six
prints. Please call me at 800-891-6250 or 303-440-8767 or email me at
japolis@boulder.earthnet.net

All assistance is GREATLY appreciated!
-Jeff

--
"Freedom's just another word for...nothin' left to lose"
-- Janis Joplin

4177. Re: HD Driver/DOS compatibility/Bus Arbitration

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: atari@teleport.com.REMOVE.THIS.TO.REPLY
Message-ID: <58afr7$q3k@ornews.intel.com>
Source record: 132504
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <589vsp$alr@news.Hawaii.Edu>,
jperez@Hawaii.Edu (John Perez) wrote:
>
>: >John Perez wrote:
>: >> about partitioning where it says you have to know the number of Tracks
>: >> and Heads for the Dos partition/Dos Adapter.
>
<SNIP>
>
>I have never had to deal with these settings when using SCSI devices on
>the PC, but I assume they are just buried deep enough that users don't see
>them. A bit of digging through some Adaptec SCSI host adapter software
>manuals (EZ-SCSI 4.0L) described the translation schemes used by Adaptec
>SCSI host adapters. This information is foolishly left out of the
>hardware manual, which was why I assumed that it wasn't relevant.
>
>The manual for my product (EZ-SCSI 4.0L) says:
>---
>Adaptec Host Adapters use the following translation schemes:
>
>Drive Capacity Translation Scheme Number of Cylinders
>---
-
>Less than 1GB 64heads, 32sectors per track Equals # Mbytes Capacity
>Greater than 1GB 255heads, 63 sectors per track One cyl. per 8Mb Capacity
>---
>
>I pray that is the relevant info :)

Ah, now that makes a little more sense. MS-DOS access drives somewhat like
the old Atari 8-bit DOS did - byt sector/track addressing (although not as
close to the hardware level). The host adapter in a DOSbox has to translate
the requests into something that makes sense to a SCSI drive. What they're
telling you for the EZ-SCSI is that small SCSI drives are treated as 1 meg
per cylinder, and larger drives are treated as 8 megs per cylinder. That
doesn't really have anything to do with the way the host adapter talks to
the drive, though, it's a MicroSlop thing.

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4178. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58afv5$q3k@ornews.intel.com>
Source record: 132505

In article <849982096_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:
>
> In article <961206Z093930.815dave@mbha.demon.co.uk>
> dave@mbha.demon.co.uk (dave) said:-
>
>>] That's odd. ANSI has always worked very well for me - all 16 colors..
>
> 16 colors yes, but the graphics and character set are not "right"...

That's asily solved - install ANSIST or use a GDOS character set such.

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4179. Re: German only programs - my two cents

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: erik@schunta.etc.tu-bs.de
Message-ID: <58a4i5$ohm@ra.ibr.cs.tu-bs.de>
Source record: 132506

Steve Miller (death@fletch.fix.net) wrote:

: There has to be some way of getting documentation, .rsc files, etc.
: translated! If we, the people, who have stuck with our atari's this long
: can't figure something out then more and more English only speaking people
: will desert the atari world forever!

: I would even be interested in sinking money into an international fund to
: have some group do at least basic translations of documentation and .rsc
: files...

Steve,

I fully agree with you. It must not happen that the ST becomes a German-only computer. Being German, I still think that no computer can survive if it doesn't have English software, because that and only that can be used by virtually everyone, in every country. It's also a good basis to make translations to other languages of, because e.g. in Norway you'd expect to find some English speaker to translate stuff, but a German speaker might prove harder to find.

So, if God only helps those who help themselves, we ought to sit together and establish a ways of getting things translated. I would gladly participate, but only if the authors of the software agree. I wouldn't want something like that Thing drama a few months ago.

Let's collect the programs you need, and ask their authors, and then distribute the tasks of translating and proofreading. I'd be glad to help in such a project, but I don't think I have time enough to do it alone. As you might have guessed.

Yours,
Erik.

4180. Game "Vixen"?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Detlef Marxsen <dema@astrax.hanse.de>
Message-ID: <Pine.LNX.3.95.961206223046.307E-100000@astrax.hanse.de>
Source record: 132507

Hello *,

sorry ... is this the correct newsgroup for searching for a game?
I am looking for the jump-and-run game "Vixen".
I have seen it a long time ago and I would like to get hold on it now.

Thanks,
Detlef.

--

+-- //||\\ _______
| Detlef Marxsen Ham: DD3XD Quix: 2930158 | o (_______O [5m*[0m
| 53 27 N 09 57 E E-Mail: dema@astrax.hanse.de | @ ,_\ |
+-- |____) /|\

4181. PageStream on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <589j2i$vu1@netnews.mis.net>
Source record: 132508

I haven't done a lot of Pagestream stuff using the Falcon until the other night. When I wanted to print out 2 of the same .GIF pictures on a 8.5 x 11 page. The Gif was a little over 50,000 bytes in size. I had each one scaled down to fit a little under a quarter of a page. I had a few words over and under each GIF with a Font size of around 30.
(The page layout is for getting 2 fold over invitations out of 1 page)
Half the page is blank, the other half has the graphics.
The total PageStream Doc. is about 140,000 bytes in size.
I am using a 14meg Falcon with OutBurst v 3.1 on a HP DeskJet 540 with the Pagestream Outburst HP DeskJet Driver. PageStream v.2.2 and black ink cart.
Now the problem....
I wanted to print at least 25 pages. Actual printing time for each page was about 30 seconds. (Not too bad) Actual page creation time was at least 4 minutes. (For Each Page!) After 1 page was printed, PageStream would recreate the page before printing again! So to print out 25 pages it would take at least 1 hour and 40 minutes not counting the actual printing time!
Now I had over 12 megs of memory before running PageStream. PS took all except for about 75,000 bytes of system memory.
Is it normal for PageStream to recreate a page of this type and size in memory before each printing???

BTW, I did print out a similar page format using a small .img for the graphic and PS only created the page once.
Any Help with this would be appreciated.

phantomm@harold.eastky.com

4182. Re: DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a7f6c0.1200304@news.airtime.co.uk>
Source record: 132509

On Fri, 06 Dec 96 04:20:46, SSweet@mettav.demon.co.uk (Steve Sweet)
wrote:

>SUBJ: DIAMOND-ICE
>
>Is any of your software available from souces other than the poxxynet, NeST??

what poxxy net is that Steve old chap :-)

Well I only released Diamond-Ice on Monday (feedback is lacking
everyone!) and Keefy should upload it to ALL AT SEA BBS, no
preference, its just his local :), then from there it gets...errm
whats the term, Fanned? or something, never did figure that part of
the excellent pastime of BBSing out:)

So it should arrive eventualy, all other titles, or at least the ones
released in the last few years should also be on BBSs, definatly
Ad-Lib, but you can't file request from there can you?

MultiPakman, H.E.R.O. SPOT IT, VidIgrid 1 and 2 (2 reccomended),
Heartland, and a few others should all be on most BBS systems,

I will ask Keefy when he is uploading Diamond-Ice if he hasn't
already,

Fanx for the interest, I hope its worth your time :)))))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4183. Re: Gemulator and TOS

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a7f835.1573372@news.airtime.co.uk>
Source record: 132510

On 6 Dec 1996 01:25:05 GMT, comezana@math.psu.edu (Gustavo Comezana)
wrote:

>Hi!
> Some time ago I bought a Pentium-based machine and Gemulator 96
>with the idea of running Magic on it, but frankly, I would prefer to
>use a TOS 2.06 dump from my STe. Is this possible? If so, how? Thanks
>in advance.

It certainly is possible, but have no idea wether its proper/legal or
whatever, if we can clear that up then I will be glad to explain how,
but you can definatly have tos206 running with the gemulator demo, I
have :)
Someone say publicly in here if they think its alright?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4184. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a7fafc.2283913@news.airtime.co.uk>
Source record: 132511

On 6 Dec 1996 03:44:42 GMT, Kristoffer Lawson
<krlawson@gfanrend.fishpool.com> wrote:

>> To cut this short - if someone continues to run a bot that will ban people

>Had to stick my nose in, didn't I everyone? ;-)

:)

>Well I find it very normal that bots ban ppl. Flooders, hackers, ppl
>known to be annoying aswell. You want to stop bots from banning by

Well I certainly did NOT find it normal to be banned, or repeatedly
kicked, after being banned, not only did I do none of the things you
mention, I actualy did nothing wrong, but got banned by TB bot, then
repeatedly kicked by s0meone bot,
No matter how everyone dress's this up,no matter how many arguments,
it was/is wrong to be banned or kicked no matter what reasons people
bring forward,

1)Everyone would agree I did nothing wrong
2)Everyone would agree that no Human would have banned or kicked me,

>I don't see how a proper bot can be annoying to your so called real users.

Would you dispute that I am a real user?, I think it is well
documented that I was "annoyed" :)

>In fact the real users probably like good bots to help around. One of the
>main reasons ppl put so much work into them I guess.

I think the operative word here may be "good", I have never suggested
getting rid of all bots, just the ones that are harmfull, how many
people have been banned or kicked in the last couple of months, for no
good reason, I am not the only one to get banned for doing nothing
wrong, I just brought the problem out into the open, it seems better
than everyone bickering and making new ATARI channels and splitting
the irc community,
"Freedome of speech"?, TB bans people for saying things it doesnt
like, s0meone bot than backs up this stupid behaviour by then kicking
whoever TB wrongly bans,
I like GOOD bots, and I know that most people advocating a free bot
channel where quite happy a year ago with ATARIBOT, wasn't we all:),

I would rather NO bots than a bot that bans people for saying phrases
or words it does not agree with, and a "sheep bot" that then acts on
what TB bot has done?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4185. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a87ad2.35014808@news.airtime.co.uk>
Source record: 132512

On Fri, 6 Dec 96 08:18:56 GMT, Nick@flinny.demon.co.uk (Nicholas
Flintham) wrote:

> In article <587b18$p2t@neon.airtime.co.uk>
> sinbad@airtime.co.uk (Martin) said:-

>>I'll see you there pal!! Coming chaps? <motions to the reasonable people
>>who detest bots/irc politics!>

>The very people who started this damn thread in the first
>place.....

eeerm Martin didnt jump in until later on? and I aint going nowhere?
so eeerm <?>

>Nick (getting rather pissed off with all this crap)

You mean you're taking all this seriously mate?, ho dear,
Surely a debate can be had without people falling out?

C'mon, a few more smiles everyone :)))))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4186. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a8a809.46592117@news.airtime.co.uk>
Source record: 132513

On 6 Dec 1996 22:07:50 GMT, in comp.sys.atari.st you wrote:

>My guess is then to try to find the pathway that GEMDOS used in running
>the game from the desktop. Using a asm routine, I can get the path string
>from a trap call and pass it to STOS. The path is "\the_game" and I can
>tack it before whatever filename STOS has to load in. I.e. load
>PATH$+"\bobs\sprite.mbk\" so it reads "\the_game\bobs\sprite.mbk\"

It would seem you are going all around the houses as we say:), just
remove the first backslash and it works alright
Since finding this out (thanks Anthony) all following software should
work faultlessly from anywhere on your harddrive heartland, diamond
ice etc,
unfortunatly if you only have one meg then it wont work because it
has to run from an auto folder, yes I used that much memory, but
hopefully you can see how/why :)

>> > I'm not even sure how to run Hero
>> >any other way other than on a floppy without the hard drive on.

Unfortunatly with no hard drive and no idea and no contacts with a
hd, i simply did not know how, its that simple, now i have internet
access i am finding out all these things <SMILE>

>> BTW. my Falcon fixed version of Hero has this bug removed. :)

>Meaning, any fixed STOS games don't have this problem? :)

no, meaning when he got the source to make changes to the code to
make it work on the falcon, he also changed the commands that load
files :)))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4187. Re: German-only software: wh

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Jens_Peter_Franke@public.uni-hamburg.de
Message-ID: <19961206180056849 68@saba.public.uni-hamburg.de>
Source record: 132514

John Kormylo <John.Kormylo@7861.conchbbs.com> wrote:

> Which reminds me, I need the following form_alert() translated into
> all of the _AKP supported languages:
>

> Deutsch "[3][RSC Datie nicht geladen!][Abrechen|Suchen]"
May I correct it? [RSC *Datei* ...] [*Abbrechen|...*]

Can't help you with the rest...

Regards from Hamburg

JP

4188. Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <1110_mike@bbsgate.interware.it>
Source record: 132515

```
Atari NOS 0.44 5 December 1996
by Mike De.Petris
mike@bbsgate.interware.it
2:333/608@fidonet.org
90:700/104@nest.ftn

This version contains only a bugfix in nntp client. When sending lines of an
article, it was doing something like printf(var) instead of printf("%s",var),
thanks to guy@swampdog.demon.co.uk

N044.ZIP Atari NOS for any 68000 and dynamic IP addressing
N044IP.ZIP Atari NOS for any 68000 and fixed IP (PPP_NO_LOCALADDR_CHANGE)
N04430.ZIP Atari NOS for 68030 and dynamic IP addressing
N04430IP.ZIP Atari NOS for 68030 and fixed IP addr. (PPP_NO_LOCALADDR_CHANGE)

You can find '030 versions in

www.interware.it/users/mike/pub
Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it
```

4189. Fixing 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <588_RCain@nest.demon.co.uk>
Source record: 132526

Hi info@infoman.demon.co.uk, on 05 Dec 96 you wrote:

i> Does anyone know who can fix these in the UK and is there a magazine
i> for ataris?

Try:

TUS 01625-503448 North West
C&P Rossiter 0115-9681-870 Midlands
Arari Workshop 01753-832212 South East

Roger
rcain@nest.demon.co.uk

--

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Via the Net2Net NeST gateway - 90:100/999

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4190. conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <589_RCain@nest.demon.co.uk>
Source record: 132527

Hi namb1@ukc.ac.uk, on 30 Nov 96 you wrote:

n> I am trying to get an Atari ST working for some research. We have
n> found a few of the machines with a system boot disk. I want to down
n> load some software from the net, using a PC and then put it onto an
n> Atari disk. Could anyone please tell me how I can manage this?

Unless the STs are VERY old the boot disc will not be much use to you (I wonder what's on it?). Any other than the early ST have their operating system in-built on ROM so they should boot up without a floppy. The only good reason for having a floppy loaded at boot-time is to stop the m/c searching for a floppy in drives A: to P:.

If you format a floppy on a PC to 720Kb (or 360Kb if the ST floppy is single sided) it is readable by the ST, Just download on the PC and copy onto such a prepared floppy.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

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4191. CBHD(conf) problems- solution/cause found (?!!?)

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <593_RCain@nest.demon.co.uk>
Source record: 132528

Hi hallvart@sn.no, on 01 Dec 96 you wrote:

h> As some of you migh recall I've been having major harddisk problems
h> lately.

:)))))))))))))

h> There's also a program called "scsidrv.prg" that comes with the CBHD
h> 4.57 package. I don't know what it does, but I've run it every time
h> prior to starting the configuration program- seems like it initializes
h> the SCSI or something... does anyone know what it's for exactly?

The CBHD kit is not JUST a HD driver. It also contains a comprehensive SCSI
interface which can be used by other applications. I think this interface
hooks into TRAP 7.

SCSIDRV is very much like CBHD in that installs the driver AND the interface.
CBHD0 just installs the interface.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

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4192. German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <594_RCain@nest.demon.co.uk>
Source record: 132529

Hi hallvart@sn.no, on 01 Dec 96 you wrote:

h> A software-author would reach a much bigger crowd with at least
h> having their software in English (as more people understand English
h> than say German in the world).

But the German ST community is very large in itself and also contains most of the best programmers (no flames, please). The have no real NEED to expand their market. I'm sure English is just as difficult for some Germans as German is to you, Hallvart.

h> I've come across several great packages on the net (they definitely
h> looked impressive), but as the menues/docs have been in German, French
h> or whatever they've been too hard to understand, thus giving up the
h> package completely.
h> Anyway, does anyone else here have views on this subject?

Hmm ... the easiest way is for you to learn enough German/French to understand what is going on and buy a dictionary!

Otherwise we need some kind bi-lingual souls to do the translations for us (with the programmer's permission). I don't think it right that the programmer should have to do the translations - he is FAR better occupied doing what he knows best!

In the UK Joe Connor provides such a service and translates,releases and supports worthwhile shareware. Of course, there is only so much one guy can do so we can't expect him to respond rapidly to each and every non-english release.

There is also an organisation (known as ASSI, I think, and based in Sweden) which does something similar.

There are enough of us about who understand sufficient of a foreign language and sufficient about programming and software jargon to be able to do this job. The problem is co-ordinating the effort and releasing the results. I once struggled through some docs. on a TeX implementation (German, naturlich!) and managed to squeeze them onto the release floppies of a PD agency. It's not always as easy as this, though.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999
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~~~~~~

4193. Help!!! (still having harddisk problems)..

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <592_RCain@nest.demon.co.uk>
Source record: 132530

Hi hallvart@sn.no, on 30 Nov 96 you wrote:

h> So what on earth is going on?

Beats me! You have the patience of a saint :)

h> Unfortunately I don't have any access to the Apple Mac now, or else I
h> would reformat both drives in turn on it and start from scratch again,
h> but it seems that I have to rely on Atari ST software- anything that
h> allows me to take low-level formats and/or erase the bootsector of the
h> harddisk? I just want to erase all the messy stuff that apparently is
h> causing all this trouble once and for all. Can anyone help?

The ICDFMT program has an option which allows you to "Write Partition Info
Only". This stuff goes in physical sector 0 so it ought to allow you to
correct any bad values which may be there without zeroing the FATs of any of
the partitions.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4194. Atari Computing Subs

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E1yv83.Ht0@cix.compulink.co.uk>
Source record: 132531

As a last word on the various ideas for receipting subscriptions:

Atari Computing will not be using any form of subscription receipt (e-mail, SAE postcard or whatever). Your cheque being cashed is your receipt.

I don't know about anyone else, but I have never had a receipt from any other magazine subscription in the past.

All the various ideas sound great in theory, but, in case anyone is not sure about the status of Atari Computing, it is an enthusiasts' magazine compiled and distributed by Atari enthusiasts which, unfortunately, does not have the resources of a 'full-time' publishing company. Therefore all our efforts must be directed to getting the magazine out every two months, rather than try to answer individual subscription queries or to run an Atari 'helpline'.

All copies of issue 2 should be posted by Friday so the perceived problem should simplay go away when you have received your copy. There's only a very small group of volunteers doing the work in their spare time, and we've been a victim of our own success!

In the unlikely event of a problem occurring after each issue has been sent out we will do our best to help, but in future A|C|G will no longer be able to answer individual speculative enquiries.

Al Goold
The Atari Computing Group A|C|G
l

4195. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: croth@audiophile.com
Message-ID: <32a8f4c8.7359319@news.univie.ac.at>
Source record: 132532

On Thu, 05 Dec 1996 02:20:21 -0700, Michael Grove <mgrove@ridgecrest.ca.us>
wrote:

>behalten hinauf der gut arbeit
>entschuldigen mein Deutsch

Mike, did a computer translate you English to these words?
Sounds quite funny <g>. You know, like some of these incredible manual
translations to English or German that come from Taiwan.

But still, keep up improving!

Cheers,
Chris.

Christian Roth

film + musik, Austria
croth@audiophile.com

4196. $ for CAB/STik setup

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <587rot$i9i@newsops.execpc.com>
Source record: 132533

Is it bad form to offer $ to someone in the US To help me set up CAB and Stik for my MegaSte4 and Falcon 030? If it isn't, e-mail me _please_: guitarmn@execpc.com
I'm usually pretty good at this stuff, so it's very frustrating not to have graphical browsing.
If anyone can help, I'd be eternally grateful. Thanks, all.
Cory Bonnett
Milwaukee, WI

4197. Gemulator and TOS

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <587slh$795$1@dodgson.math.psu.edu>
Source record: 132534

Hi!
Some time ago I bought a Pentium-based machine and Gemulator 96
with the idea of running Magic on it, but frankly, I would prefer to
use a TOS 2.06 dump from my STe. Is this possible? If so, how? Thanks
in advance.

Gustavo

4198. Re: Order of TOS 1.4 chips, what goes where.

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <5880k3$7na@herald.concentric.net>
Source record: 132535

Alyre Chiasson (chiassa@umoncton.ca) wrote:
: I got a series of TOS 1.4 chips from a friend and need to know the order in
: which they go. The TOS 1.4 chips are labelled H0, H1, H2, L0,L1 and L2.
:
: The sockets under the power supply are:
:
: U4 U5
: U3 U6
: U2 U7
:
: I lined up the TOS 1.4 chips as folows
:
: H0 L0
: H1 L1
: H2 L2
:
: Is this the correct original order?
:
: Alyre Chiasson
: Chiassa@umoncton.ca

WHOA there! Better yank 'em out to try again... I've done similar
things, like trying to get a 2-chip set to work on my 6-chip 1040FM.

These sort of things would burn out other comps in a blink, and I know
that they're not too healthy for an Atari. But the little tank still
works.

According to the little sheet I got from Toad, the order is:

U7 L0
U6 L1
U5 L2
U4 H0
U3 H1
U2 H2

So it looks like you got the L chips backwards..

As Monty Python crew once said, "Start again!"

aardvyrk
--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,

-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

4199. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Kristoffer Lawson <krlawson@gfanrend.fishpool.com>
Message-ID: <5884ra$crb@news.clinet.fi>
Source record: 132536

Rich Tietjens <atari@teleport.com.REMOVE.THIS.TO.REPLY> wrote:

> To cut this short - if someone continues to run a bot that will ban people
> from the #atari channel, I will speak to the admins at various IRC sites -
> and the entire domain of the bot runner will find it can no longer log onto
> IRC. Bots are a violation of the terms of service of most IRC servers.
> They're no different than spam - a waste of bandwidth, and annoying to the
> /real/ users of the service.

Had to stick my nose in, didn't I everyone? ;-)

Well I find it very normal that bots ban ppl. Flooders, hackers, ppl
known to be annoying aswell. You want to stop bots from banning by
speaking to what admins now? Er, doesn't sound very plausible.
Besides, AggroBot is not a violation of any terms, it's even running
on a machine meant for running bots like it.
Waste of bandwidth? Oh yeah, opping ppl, offering channel protection
and possibly offering files might by in some ways wasting bandwidth but
that's been done all the time by ppl IRCing/doing anything else on the net.

I don't see how a proper bot can be annoying to your so called real users.
In fact the real users probably like good bots to help around. One of the
main reasons ppl put so much work into them I guess.

_____ setok@fishpool.com _____
Setok of Aggression. Fishpool Creations Ltd.
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@fishpool.com
---- . Kristoffer Lawson . ----

4200. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Kristoffer Lawson <krlawson@gfanrend.fishpool.com>
Message-ID: <5885e9$crb@news.clinet.fi>
Source record: 132537

Nicholas Flintham <list@flinny.demon.co.uk> wrote:

> This should really be sorted out on irc and not here.. People who dont
> even come on #atari are getting into this now..
> All the bots ran on irc are there with the permission of the irc
> operators of the servers they run on so complaining to them that they
> are unothorised will get you nowhere.
> Without Bots on #atari there would be no #atari FACT!

Yes I remember ages ago before the bots came that #atari was in fact
pretty dead. And even if we didn't have *bot programs certain people
would still idle on the channel and op their elitist friends or have
their own oplist so the situation wouldn't be much better. Possibly
worse.

There's no bot on DALnet #atari because on DALnet there's no need for
a bot keeping ops. A fileserver bot and fun bot could be an idea though
with maybe the possibility to op when (quite often) ChanServ bugs.

... this is not a DALnet promotion as I've lost a bit of faith in DALnet
and stuff...

--
_____ setok@fishpool.com _____
Setok of Aggression. Fishpool Creations Ltd.
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@fishpool.com
---- . Kristoffer Lawson . ----

4201. Re: The Speed of Light Registration...?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24190_SSweet@mettav.demon.co.uk>
Source record: 132538

FROM: SSweet@mettav.demon.co.uk
SUBJ: The Speed of Light Registration...?

Whilst under caution denesh@cyberstrider.org said to Officer All :~)

d> Denesh Bhabuta (Danny) http://www.cyberstrider.org
d> denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

Is CyberStrider now active again Danny, or are you just adding more customers
to your registration queueing system.

Are you now also going to start answering queries on your /supported/ software

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4202. Contacting author of SSAM108B/Superb Sample Editor

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24189_SSweet@mettav.demon.co.uk>
Source record: 132539

FROM: SSweet@mettav.demon.co.uk
SUBJ: Contacting author of SSAM108B/Superb Sample Editor

j> I would greatly appreciate any assistance in contacting
j>
j> Daniel Hastings
j> 4 Cowley Bridge Road
j> Exeter.
j> EX4 5AD
j> (England)

Well i dont know if this is the same Daniel, but ive a nest address for /A/
Daniel Hastings (90:102/140.6)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4203. DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24188_SSweet@mettav.demon.co.uk>
Source record: 132540

FROM: SSweet@mettav.demon.co.uk
SUBJ: DIAMOND-ICE

Is any of your software available from souces other than the poxxynet, NeST??

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4204. A new Web site for newbies !

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: gstamant@cedep.com
Message-ID: <32a79f91.10405266@news.cedep.com>
Source record: 132541

Hi everyone, just want to say that I've prepared pages for beginners to get an overview of what's available for accessing the Net with an Atari. The site is not complete yet, but I feel there is enough information and links to be of some use.

Please let me know if you find anything wrong. If any of you STiK, Oasis, NOS, MiNT, Linux experts out there wish to help, it will be appreciated (screenshots would be great).

See you all, Guy.

The Atari connection: gstamant@cedep.com
http://www.cedep.com/~gstamant/atari/atanet_e.htm Guy St-Amant
---

4205. Re: Atari Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Daniel Fangmann <dfangmann@worldnet.att.net>
Message-ID: <01bbe336$4a3d6fa0$9a2674cf@default>
Source record: 132542

Hear yea Hear yea, following Atari goods for sale....

> SC1224's - 'refurbished' w/ original box & doc's...$65
> - 'used' tested, good working order, good brightness,
color
> & contrast...$50.
>
> PCM124 - 12" 9-pin Atari PC Monitor-'refurbished' w/original
> box,doc's...$65.
>
> Calamus SL with extra plug-ins, original software & manuals, ask for
> details...$200.
>
> Aerochopper R/C Flight Simulator w/ Futaba R/C Transmitter contoller,
> software in original box with owners manual...simulates flying r/c planes
> and helicopters..$125.
>
> Jaguar with CD Player includes all 'pack-in' software as sold by Atari.
> Original box and doc's PLUS extra controller, Raiden Cartridge, BrainDead
> 13 CD, Highlander CD
> All for $200.
>
> Golden Image Cordless Trackball- new- $15
>
> AlberTT v1.2 Video Card for MEGA STE or TT. Dover Research Corp 1991
w/9pin
> to 15 pin cable + plus software...$125.
Heres more info on the AlberTT- 1024x768, 16 colors from palette of 4096.
Makes hi-res look like ST low res, just with a huge window.

> Buyer pays shipping. Payment made by check/money order or COD.
> Ship from New York, USA. /Danny/
>
>

4206. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32a7ba2af3c220@sn.no>
Source record: 132543

On Thu 05-12-96 16:26, Martyn Tidd (etlmntd@etlxdmx.ericsson.se) wrote:

[...]
>Those that are left are
>the hardcore of users who, for the most part, do use our machines for
>serious pursuits, have reasonably powerful set-ups and would welcome
>English versions of all that great German software that gets little
>exposure here. You only have to look at the success of MagiC, NVDI,
>HD-Driver etc. to see that this is true.

Exactly what I was trying to get at when starting this thread- that there's lots of *excellent* packages out there, but due to the language problem a lot of people leave them alone and miss out on software you have a hard time even finding equivelants of on PCs, Macs or whatever!

Personally I use several German packages, but that's because I have a fairly good idea of what the program does (and it's not too risky to try out some of the features).
Regarding the harddisk driver "CBHD" I should have left it alone because I certainly didn't understand enough to use it properly, so I messed up my drive (luckily I didn't erase the data on it!).

If I was a programmer- either shareware or commercial, I would certainly like to see as many copies sold as possible for my hard work. And if that meant translating it into other languages I would definitely do it- especially if someone else offered to do the work (yes, I can understand that it'll involve a lot of extra work for the programmer, as has been pointed out in this thread).

I do know that English is a "problem" in Germany- Germans don't get that influenced by it as for example us here in Norway (and the rest of Scandinavia), and a lot of other European countries.
So I guess to justify my wish of having English translations of all software I would have to let the Germans get their translations as well.
My point is that anyone who wants/needs that particular piece of software should be able to use it regardless of language (well, within reasonable limits- I can't quite see someone translating them to Swahili.. ;-)).

Although I'm Norwegian and there are several translations of ST software into Norwegian and/or Swedish and Danish I do prefer the English versions. I'm sort of used to having English as *the* computer language, and after all it is a "world-language".
So the bottom line for my view is to translate software into the *major* languages of the world.

Several people in this group have already offered to help translate, so perhaps we can all do a little part and try to make this work somehow- at least with the most popular packages...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4207. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32A7DA57.4B6@bruker.de>
Source record: 132544

Anthony Jacques wrote:

> the sort of programs that we are missing out on (latest Magic, N.AES,
> HD-Driver [is this translated? I dont know, but someone else said no])

Concerning the latest HDDRIVER (i.e. version 6) the manual is already
translated and the driver is available as usual from System Solutions.
BTW, any version of the HDDRIVER binaries is immediatly available in
English and in German because all the programs that belong to the
HDDRIVER distribution support the German _and_ the English language.
The manual translation is done by System Solutions, the binaries (i.e.
the dialog boxes etc.) are translated by myself so that they are alwasy
up to date in German and English.
BTW, the same applies to the virtual memory manager OUTSIDE.

--
****
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4208. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32A7DB14.1CF8@bruker.de>
Source record: 132545

Gerry O'Rourke wrote:

> > I intend to buy HD Driver ASAP - the performance, reliabilty, and support
> > are all outstanding. My second choice would be ICD Pro. The only reason
> > I'm using AHDI at all right now is lack of funds (look at the calendar <G>).
> >
>
> How did you evaluate the performance ?

I suggest you evaluate it yourself using the demo version of HDDRIVER.
If you work with a SCSI drive at the ACSI bus you should turn on the
"Fast ACSI" option. Depending on the drive and the size of blocks to be
transferred this will give you a plus of speed of up to 50% compared
with AHDI.

--
****
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4209. Re: Yamaha PSR 500

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <E1zGtH.KMw@cf.ac.uk>
Source record: 132546

Used a PSR-520, is that similar? (full size 5-octaves, LOT's of gadgets, fab sounds, big LCD display and accomps?

Simon

4210. Re: Virtual memory (was: Re: multitasking)

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32A7DC78.6443@bruker.de>
Source record: 132547

Mario Becroft wrote:

> Why not let the user choose which programs can have their RAM swapped out and which can't?

You can tell OUTSIDE a list of programs that must not be swapped out
using the OUTSIDE.INF file. See the OUTSIDE manual and README for more
information.

--
****
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4211. Re: HD Driver/DOS compatibility/Bus Arbitration

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32A7DBEE.AB8@bruker.de>
Source record: 132548
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Perez wrote:
>
> Greetings,
>
> I just purchased HD Driver 6 and am not at all cleat as to whether
> it can really read and write DOD compatible partitions, except perhaps
> this 32 meg or less (Hello?) Anyone accomplished this?

Regardless of the hard disk driver you use you can read/write DOS
compatible partitions only if you run MagiC 5 or Big-DOS. (Big-DOS you
can find on the HDDRIVER disk in the CONTRIB folder.)

> The only mention of DOS hard disks in the manual is in the section
> about partitioning where it says you have to know the number of Tracks and
> Heads for the Dos partition/Dos Adapter. Is this even relevant to SCSI?

Yes, this seems to be relevant for SCSI. Not for the Atari, but for the
PC.

> Finally, does anyone have any info about Bus arbitration which
> seems to provided the ability to access a single SCSI hard disk from
> more than one computer, providing they are not writing to the same
> partition. Does this mean that both computers can read anywhere they
> like, just as long as the writing is done with greater care?

This is correct. Note that the computers' SCSI IDs must differ.

--
****
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4212. newsie 0.66

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: gijsijz@worldaccess.nl
Message-ID: <587pmm$s2s@neptune.worldonline.nl>
Source record: 132549

Hello,

Where can I get Newsie 0.66???

Gijs van IJzendoorn
gijsijz@worldaccess.nl

4213. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996Dec6.075605.2262@lafn.org>
Source record: 132550

Thanks to all who responded.

I have now used Hallvart's www page to visit such places as .uky
and .paderbourne.de, two of the many links on his page.

And woulddinyouknow?, at .uky there was file #1765- multisync.faq! It
may also reside somewhere at .ummich, but I haven't checked yet.

As always, when one seems to hit a brick wall on one's own, the
response (which fully answered my queries in itself) and the positive
feeling gained from the support of others makes one's own efforts
more productive---I started finding all kinds of things I couldn't
find before!

Thanks for the terrific response and the support. I'll try to hang onto
my files, this time!

Bob

4214. Re: Help!!! (still having harddisk problems)..

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-0612960848150001@47.85.0.99>
Source record: 132551

In article <592_RCain@nest.demon.co.uk>, RCain@nest.demon.co.uk wrote:

> Hi hallvart@sn.no, on 30 Nov 96 you wrote:
>
>
> h> So what on earth is going on?
>
> Beats me! You have the patience of a saint :)
>
> h> Unfortunately I don't have any access to the Apple Mac now, or else I
> h> would reformat both drives in turn on it and start from scratch again,
> h> but it seems that I have to rely on Atari ST software- anything that
> h> allows me to take low-level formats and/or erase the bootsector of the
> h> harddisk? I just want to erase all the messy stuff that apparently is
> h> causing all this trouble once and for all. Can anyone help?
>
> The ICDFMT program has an option which allows you to "Write Partition Info
> Only". This stuff goes in physical sector 0 so it ought to allow you to
> correct any bad values which may be there without zeroing the FATs of any of
> the partitions.
>

SED 5.6.8 has a sub menu which allows SCSI commands to be sent to the hard
drive. You could probably (if you know the command structure) make the
disk do a low level format this way. Do you have any SCSI manuals ?

I have not tried this, & be warned, the menu's are in German, but if you
are careful you might be able to fix it.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4215. Re: Pax files

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961206Z094218.363dave@mbha.demon.co.uk>
Source record: 132552

In article <849862868_OASIS_@stainsby.demon.co.uk>
trevor@stainsby.demon.co.uk "trevor stainsby" writes:

]
] Hi,
]
] Just a little query. Can someone tell me how to unpack a .pax file please?
]
] I've never come across one before.

Hmmm. I've seenone (long time ago). I think it is either one of the packers
(eg Atomik, Ice), or an image file from one of the copiers. Can't remember.
Try megadepack (multiformat unpacker) on it and see how you get on...

--
dave

4216. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961206Z093930.815dave@mbha.demon.co.uk>
Source record: 132553

In article <586vra$sfh@newz.oit.unc.edu>
jtb@email.unc.edu "Jeffrey T. Brubaker" writes:

] > I have a copy if you want it (beta or demo I think). The interface is a lot
] > nicer but it could still do with a better ANSI emulation and a TTY or plain
] > ASCII terminal emulation...
]
] That's odd. ANSI has always worked very well for me - all 16 colors..

Oh yes, it works OK, but a lot of the ansi boards I log in to over here just
come up as ascii screens. It may be something I am doing wrong...

] Anyone know where I can get an english version of Connect95?

Only seen a German demo so far. System Solutions over here 9spoke to them
yesterday) don't know anything about it so I guess the English version may be
a while :-(Looks like a nice product.

--
dave

4217. Re: $ for CAB/STik setup

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961206051222.280A-100000@viking.cris.com>
Source record: 132554

Not bad form, but also not necessary, since many of us here are glad to
help anyone that needs it!

On 6 Dec 1996, Cory Bonnett wrote:

>Is it bad form to offer $ to someone in the US To help me set up CAB and
>Stik for my MegaSte4 and Falcon 030? If it isn't, e-mail me _please_:
>guitarmn@execpc.com
>I'm usually pretty good at this stuff, so it's very frustrating not to
>have graphical browsing.
>If anyone can help, I'd be eternally grateful. Thanks, all.
>Cory Bonnett
>Milwaukee, WI
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4218. Re: internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <7_algy@allatsea.demon.co.uk>
Source record: 132555

list@flinny.demon.co.uk previously gibbered to All ...

Hiya Nick ...

l> Cab has recognised binary files itself for a few versions now.. it
l> detects that it is a binary file and gives you a file selector to
l> save the file out. Even easier since you dont have to set it up :)

I had Cab 15 on my falcon and that worked great .. I put Cab15 030 on and
it's gone back to 'viewing' binary files!

Is it possible to change the sttings and get it back to the better way of
getting binaries? No amount of fiddling/reading has helped here!

--

Floating around aimlessly at All At Sea.

4219. Re: Falcon Sample Converters?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: rde@root.co.uk
Message-ID: <E1zopH.GAB@root.co.uk>
Source record: 132556

John Perez (jperez@Hawaii.Edu) wrote:
: Greetings,

: I am in need of software that will convert samples (direct from
: disk) from at least AVR, WAV, and AIF; preferably including whatever
: format Logic Audio uses. These files are generally not going to fit in
: Ram, so D2D operation is necessary. I would appreciate any
: recommendations.

Hi John,

Have a look at the demo of SampleC, available at ftp.funet.fi

---

Name: SampleC

Language: English

Description: A midi sample dump, sample conversion, and librarian
program. Supports AIFF (Cubase Audio), AVR, WAV, and CDP
Soundfile formats. Non-modal dialogs, multitasking friendly,
ST-GUIDE hypertext help. Shareware - full version available
from author at low cost.

Author: Richard Evans (rde@root.co.uk)

Richard.
--
rde@root.co.uk

4220. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv3exk9b94.fsf@emw.ericsson.se>
Source record: 132557

hallvart@sn.no (Hallvard Tangeraas) writes:

>
> What on earth is "Connect 95"? I must have missed something here as I have
> and am using version 2.46.
>
> PS. It's not a windoze 95 version, is it?

Nope. As it worked on my Falcon I guess not. :-)

I couldn't find many differences from 2.46 except that the dailogs are
now in 3D.

I don't see why it's called '95' either as the version I have is from '96'. ;-)

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4221. Re: German only programs - my two cents

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A80572.63E0@ridgecrest.ca.us>
Source record: 132558

Steve Miller wrote:
>

>
> I just downloaded a piece of software called 'Artworx' and it seems pretty
> powerful, but I just can't do enough with it to tell if it's worth buying
> (If I could even find someone to purchase it from). The demo date is 2/96
> which shows software development is ongoing in Germany (as evident with
> Magic, NVDI, HDriver [I own this, thanks Uwe :)]) so what are we as the
> Atari community going to do about getting this software for us to use too?

I think the software house for Artworx is ASH in Germany.

Do you remember the Overlay Demo from Overscan? Now they have
Overlay Hypermedia! In German however..... I keep studying:)

Mike
>

4222. Re: Pax files

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Helmut Obermeier <obermeie@informatik.tu-muenchen.de>
Message-ID: <32A81413.546D@informatik.tu-muenchen.de>
Source record: 132559

trevor stainsby wrote:
>
> Hi,
>
> Just a little query. Can someone tell me how to unpack a .pax file please?

GEMVIEW Releases are packed to files like gvw_v306.pax. These can be depacked by its specific installer for GEMView: gvw_ins3.lzh . Hope it's your thing.

--
MfG., Helmut Obermeier
Mitterweg 5, D-82152 Krailling, Tel. +49/ 89/ 857 26 52
obermeie@informatik.tu-muenchen.de
http://www.informatik.tu-muenchen.de/~obermeie/

4223. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A806CA.2D52@ridgecrest.ca.us>
Source record: 132560

Christian Roth wrote:
>
> On Thu, 05 Dec 1996 02:20:21 -0700, Michael Grove <mgrove@ridgecrest.ca.us>
> wrote:
>
> >behalten hinauf der gut arbeit
> >entschuldigen mein Deutsch
>
> Mike, did a computer translate you English to these words?
> Sounds quite funny <g>. You know, like some of these incredible manual
> translations to English or German that come from Taiwan.
>
> But still, keep up improving!
>
> Cheers,
> Chris.
> ---
> Christian Roth
>
> film + musik, Austria
> croth@audiophile.com

No, it was a 3 am word look up in the dictionary of my thoughts :)
Using English language rules and German words in the English words place
sometimes just looks funny:)
This January i'm signing up for a class in German at my local School.
Hopefully by summer I can make some sence without making everyone
laugh:)

Mike

4224. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A807B9.138D@ridgecrest.ca.us>
Source record: 132561

Martin wrote:
>
> stosser@airtime.co.uk (Tony Greenwood) wrote:
>
> > "eee up mother, trouble at mill"
>
> Oh dear! Summat's up is it? You mean it's not all green fields anymore ?
> ;)
>

Talking about German being hard to understand:)
Went completely over my head:).

Mike

4225. Re: Fixing 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32A7D866.15FB7483@etlxdmx.ericsson.se>
Source record: 132562

Richard wrote:
>
> Does anyone know who can fix these in the UK and is there a magazine
> for ataris?
>
> TIA,
> Richard

There are a number of ST fixers in the UK - try Rossiters in the Midlands. Sorry I haven't got the full details to hand. Titan Designs should know since they have a lot of dealings with them. e-mail 100345.2350@compuserve.com.

The only printed UK magazine is Atari Computing. It is subscription only and issue 2 is due out about now. Details are available on the Atari Phile home page http://www.walusoft.co.uk/fff/home.htm. You might need to be quick on this one since they are currently showing issue 3 (with the details) but issue 4 (which might not have them) is due as I write.

Regards
Martyn

4226. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A8097C.20FD@ridgecrest.ca.us>
Source record: 132563

Gerry O'Rourke wrote:
>
> In article <584mev$6e0@ornews.intel.com>,
> atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) wrote:
>
> ** chopped ***
> > >
> > >6.061.
> > >

Just my opinion, but on the Falcon I had nothing but
problems with V6.061. Just going to 6.06 solved a
pile of disk problems I was having. Sometime long
ago (a place not to far away:) someone had
stated that they thought 6.061 was not really released
from Atari but was a "hack". I think I read this on
Genie. Anyway, I deleted 6.061 from every nook and cranny
on my disk and use only 6.06 on my standard Falcon.
However, Alex at ATY computer recommended a version
in the 5.xx for TOS 2.XX computers. I do use 6.06
on my MST and MSTE and 1040ST without problem however.

Mike

4227. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <5896fh$722@m1.cs.man.ac.uk>
Source record: 132564

In article <849746582@p24.f101.n323.z205.mbh.org>, Hans Wessels <mr_ni@mbh.org> writes:
>Anthony Jacques wrote:
> > Actually, the Falcon was, I believe. They crippled the Falcons bus
> > trying to make it STE compatible... (the bus is by far the slowest part
> > of the Falcon, and this is because it has only a 16-bit [STE compat]
> > bus between the CPU and the rest of the Falcon.)
>
>No, it was an (very bad) excuse from Atari for an 16 bit bus in the Falcon.

Yes, you may be right that it was an excuse, but there is some foundation to
it.

>There is no way software can see the bus width it's running on. There are no

I have always wondered about that... but why is there a bit in memory
($ff8007 bit 0 I believe) which toggles 'STE compat bus mode'. This is one
of the things that Backwards sets...

Anthony
--

------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+-----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4228. Re: TOS 4.92 (again)

Newsgroup: comp.sys.atari.st
Date: 1996-12-06 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <5896vc$79q@m1.cs.man.ac.uk>
Source record: 132565

In article <19961205210500.QAA05812@ladder01.news.aol.com>, jamesxiii@aol.com writes:
>Im Artikel <5845e0$dd2@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony
>Jacques) schreibt:
>
>>>Better: Overscan AES 4.2 (N.AES).
>>
>>Hmm... I though N.AES returned AES 4.1 as its aes version number...
>
>If memory serves, AES 4.1 was the last version releases by Atari and 4.2
>was the last beta. Anyway, N.AES is compatible to the last beta version of
>Atari's multitos AES (menustructure ect).

Well I dont think that memory serves you correctly. :)

AES 4.0 is the version of the AES supplied with MultiTOS (or at least with
my copy. I heard that the AES 4.1 was actually sold in Germany, but not here)

AES 4.1 is the beta that is floating around. TOS 4.92 also returns AES 4.1,
but this is a slightly different AES version.

AES 4.1 is the one with Iconify, Toolbars etc. (hmm.. yea, thats a good point
I ought to test my toolbar code under TOS 4.92...)

>>>Available from Overscan.
>>>Problem is: you need an external Desktop to use it (like Thing or Gemini
>>>or both).
>>And it is in German. (eg. alerts about 'sector on disk in drive A: may
>>be damaged' etc.) See another thread for my views on this... :)
>
>This shouldn't be a problem, because
>1st: I will translate the docu anyway... :-)
>2nd: You can still use an English Desktop.
>And as you know it is the desktop telling you about reaed errors ect.

No it isn't. Its the AES. (I have seen the RSC file with the dialogues
from N.AES. [with an English version of Thing]

Anthony
--
------------------------------------+----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon

```
---------------------------------------------------------------------
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.
---------------------------------------------------------------------
```

4229. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <849984626.9247.1@al089.du.pipex.com>
Source record: 132366

jaubrey@jaubrey.demon.co.uk (James Aubrey) wrote:

> In article <587b18$p2t@neon.airtime.co.uk>
> sinbad@airtime.co.uk (Martin) said:-

>>
>>>Anyone who is interested in a bot-less #atari channel can try
>>>irc.warnerbros.com - it's underpopulated anyhow.
>>
>>I'll see you there pal!! Coming chaps? <motions to the reasonable people
>>who detest bots/irc politics!>
>>

>Trying to be funny or what, I tried warnerbros irc, all channels were
>empity, even #atari and that which were full with easynet irc at the
>time.

>Regards,

>James :))

Hehehe, it was empty when I joined. At least there was no bot! I'll be
staying with #freeatari anyhow, it's so much more fun than #atari atm :)

4230. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <849984624.9247.0@al089.du.pipex.com>
Source record: 132367

frank@tachyon.co.uk (Frank Charlton) wrote:

>In article <849915712.17841.0@ak077.du.pipex.com>, sinbad@airtime.co.uk
>(Martin) wrote:

>> IKWYM! Very sad don't ya think? They are just silly scripts
>> that someone has wasted minutes/hours/days/weeks/months/
>> years of their life writing. Lamers!

>And you've never used a script on IRC, sinbad? :)

Ah... um... well, yes! I borrowed it, did not write it mind you!! It is
the people who spend loadsa time writing these things! Anyway Tach, my
leg hurts from you pulling it ;)

>ATB, Frank.

4231. Re: Falcon and Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <58cg2n$344@herald.concentric.net>
Source record: 132368

NA Martin (nam101@york.ac.uk) wrote:
: The trouble is that the cubase kit works fine on the st's (which are all
: 1Mb, so a bit tight for anything useful with cubase) but it doesn't work
: on the Falcon.

From what I remember, the older versions of Cubase won't work on the Falcon, period. No user-side hacks can do it....(although, now that I think about it, what if someone were to try Backwards or one of the STe emulators on the Falcon?)

You could write or call Steinberg UK tech support to find out the price of an upgrade to a version that would work, or a cheaper route would be to find a 4-meg ST, STe, or Mega to run it on.

Or you could run one of the other nice sequencers out there. Hopefully at least one would run on a Falcon.

For more info, you could do a DejaNews search for your topic's keywords on "alt.steinberg.cubase"

: (I know about the DSP, but all I need from the Falcon is sequencing. We
: use sgi workstations for 4-channel realtime audio processing; the Falcon
: looks a bit pale beside them).

I dunno. Never tried the sqis, but an 8-in 8-out Falcon w/Cubase audio 2.06 and an external mixer seems to hold up pretty well in the quality and flexibility departments.

How much were those sqis? yukyukyukyuk... No, really, joking aside, what's the ticket on them?

aardvyrk@cris.com
--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

4232. StraightFax and MagicMac

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: TSINGOS Micha&#65533;l <s962449@student.ulg.ac.be>
Message-ID: <32A9E466.31CD@student.ulg.ac.be>
Source record: 132369

I'd like to use StraightFax 2.2 with MagicMac on a Centris 650.
The Centris works fine with other com-programs under MagicMac with the
little patches delivered in the MagicMac package (MACM1.PRG, DRVIN.PRG).

The problem is that StraightFax can recognise the modem, a
SupraFax-v32bis modem.

Could anyone tell me how to do, using the port communication ?

Tha nks a lot.

4233. SONY 1304's

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: clayolson@aol.com
Message-ID: <19961207210800.QAA23055@ladder01.news.aol.com>
Source record: 132370

Out of the electronic blue, I'm emailing you to ask if you know if the SONY 1304 displays met any of the Swedish emr emissions standards?

Sincerely,
Clay Olson
Santa Cruz, CA

4234. Re: need to convert IBM .pcx to Atari .pcx format

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: clayolson@aol.com
Message-ID: <19961207210500.QAA23008@ladder01.news.aol.com>
Source record: 132371

Out of the electronic blue, I'm emailing you to ask if you know if the
SONY 1304 displays met any of the Swedish emr emissions standards?

Sincerely,
Clay Olson
Santa Cruz, CA

4235. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jtb@email.unc.edu
Message-ID: <58ce97$gd0@newz.oit.unc.edu>
Source record: 132372

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
> In article <961206Z093930.815dave@mbha.demon.co.uk>
> dave@mbha.demon.co.uk (dave) said:-
>
> >] That's odd. ANSI has always worked very well for me - all 16 colors..
> 16 colors yes, but the graphics and character set are not "right"...

Yeah, but using the fonts supplied with CoNnect or other available fonts,
you can have both.

Jeff Brubaker jtb@email.unc.edu
A Land Forlorn WWW http://www.unc.edu/~jtb/

4236. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A9D580.5F55@ridgecrest.ca.us>
Source record: 132373

Mike Burgess wrote:
>
> I count myself as one not in favour of censorship here.
> Just because we don't like someone's opinions is not reason enough
> to close our ears/ eyes to their outpourings. Even sinclap has a
> certain entertainment value (I think he/she is a joke).
>
> What we need protection from is mechanically produced noise
> such as that which we recently experienced. I don't want to see
> the same article reproduced 50 times in every news group that I
> subscribe to.
>
> I agree that innappropriate x posts are a problem but as I have
> read many times on usnet the title usually gives them away so
> you don't have to waste time reading them.
>
> Some where there is a fine line between noise elimination and censorship
> that will satisfy most people. Thats my 10c worth.

I think that is a dead horse issure. A while ago a minority (at least
2:)
said the SinPlop was indeed a necessary evil in the .advocacy group.
"Make it so" was I think the general agreement, although not many
actually
stated this. He is free to rant and rave as he wishes. My only concerns
are the amount of clones he produces.

As far as what I think this post was first intended to do, was to alert
others of Rich's intension to cancel cross posted spam. To the reply,
no one in this group considered this a form of censorship. Until this
reply. I don't think that the line is so fine. The spams are illegal.
If we infact do have the ability to control the flow of this material
into this newsgroup, then it should be done as a police effort, and
not tolerated. If I want to read about where to call for love, I can
go outside this newsgroup for that information.

My $'s worth.

Mike

4237. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: chas@stanley.wintermute.co.uk
Message-ID: <84120231_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 132374

In article <961204Z182630.393dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) wrote:-

<<snip (so much good sense)>>
and
>So for all our friends in Germany (and Sweden and everywhere else),
>English translations would be nice but I am not going to slag you off if
>you don't do them. I will learn more German. Or some Swedish or whatever.

I heartily agree with Dave's sentiments!

I had to learn Latin and French at school, & Irish (Erse/Gaelic); later
having to teach myself Late Latin, Hebrew, Greek, Italian, German & Spanish
to read for my specialtity, and later some Scots Gaelic and Doric (eh?).
I have forgotten almost all of it! Anyway, that was before the words
"computer" or "digital" entered public awareness. A recent stroke has made
even English difficult! I am wearing out my new German dictionary while
struggling with these wonderful non-English programs.

Love you all: German, French, Swedish and other guys programming for
us Atarians! Keep it up!
Charles.
--
chas@stanley.wintermute.co.uk ** GM1MCN@GB7ABN ** Aberdeen, Scotland
{Atari 2000-date-compatible TT User}{My other computer's a Model 100}

4238. Need Advice about SpeedoGdos HP540 Driver

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: "Paul W. Kasameyer" <kasameye@ix.netcom.com>
Message-ID: <58cout$kkf@sjx-ixn8.ix.netcom.com>
Source record: 132375

I am trying to get an HP 540 deskjet printer to work with Atariworks.
I have found SpeedoGdos drivers for the HP660 and for an earlier HP
Deskjet, but they do not work with the 540. Does anyone know how to do
thi?

Please respond by e-mail, as I don't always read this newsgrouop.

Thanks in Advance

Paul Kasameyer

4239. Re: Atari Computing Subs

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <850083836_OASIS_@jaubrey.demon.co.uk>
Source record: 132376

In article <Pine.SOL.3.95.961206152250.18101A-100000@suma3.reading.ac.uk>
"Oliver S. DePeyer" <saspeyer@reading.ac.uk> said:-

>
>Sorry to restart an old thread, but where is the new Atari Computing
>Magazine???
>
>I know that the first issue was on show at the Atari shows in London, in
>late September and I know that it sold out and had to be reprinted. I
>thought it was so good that I took out a subscription myself immediately,
>starting at number 2. The cheque has been cashed.
>
>As I understood it, issue 2 was to have been in early December, and issue
>3 in late January.
>
>So, were is issue 2? We are well in to December now. Has any body else got
>their issue 2s yet?
>
>Oliver
>

Yes, my copy arrived today(Sat), its as good as ever, well worth the
wait. Anyway its still early December, so where's the problem??

Regards,

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

4240. nvdi/gemulator hint

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: hlazar@netaxs.com
Message-ID: <58cd8o$mih@netaxs.com>
Source record: 132377

I use gemulator96 and NVDI together and discovered a quick trick.
Set the pointer in the nvdi.inf file for fonts to Windows\fonts and you
will have the same fonts available in your emulated atari as for your
windows programs.
Henry L Lazarus hlazar@netaxs.com

4241. STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a9beb1.15893697@news.airtime.co.uk>
Source record: 132378

STOSSER WWW Page Update

Added ATARI Computing Logo, Why not grab and put on your own site?,
It came from AC for exactly that use :)

Added Counters to most pages,

Some Cosmetic changes,

I have to say that 48 Copies of Diamond-Ice have been downloaded
since Monday, thats 5 Full days ago, not bad:),
But dismayed that only ONE <1> person has emailed with comments? as
requested in place of actual payment,(Thanks Jim Petit), this is of
course not counting comments recieved from regular contacts,
One comment after 48 Downloads?, Please remember we are not asking
for anything other than comments, no money, no nothing, it is FREE
software, all we wanted was comments?,

Does this mean no one liked Diamond Ice?, :(

NEXT GAME: Donkey Kong Country Clone.
Hopefully released at the
UK ATARI shows in April 97

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4242. Re: PageStream on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <58crtf$o2f@news.Hawaii.Edu>
Source record: 132379

phantomm@harold.eastky.com wrote:

: I wanted to print at least 25 pages. Actual printing time for each page
: was about 30 seconds. (Not too bad) Actual page creation time was at least
: 4 minutes. (For Each Page!) After 1 page was printed, PageStream would
: recreate the page before printing again! So to print out 25 pages it would
: take at least 1 hour and 40 minutes not counting the actual printing time!

One thing that I do to save time is to print to a file rather than to the printer, and then copy the file to the printer on the desktop. Double click on the file in a dirctory window and you get the usual show/print dialog. Select print and the pre-created file goes to the printer.

You may have to do this 25 times, but it will probably take a lot less time than Pagestream.
Aloha,

The Borg
John Perez
jperez@hawaii.edu

4243. FS: Atari ST system

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: koutsos@students.uiuc.edu
Message-ID: <58cstp$6ta@vixen.cso.uiuc.edu>
Source record: 132380

Must go!

Atari 520 ST computer with 2.5 megs of ram

Atari SC1224 coloor monitor

Atari SF354 external drive

External 20 Meg HD w/ 3.5" DS/DD drive for Atari ST

trackballs / Joysticks / Misc. Disks

BEST OFFER!!

email me at:

koutsos@students.uiuc.edu

4244. ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <29_algy@allatsea.demon.co.uk>
Source record: 132381

saspeyer@reading.ac.uk previously gibbered to All ...

Hiya Oliver ...

s> As I understood it, issue 2 was to have been in early December, and
s> issue 3 in late January.
s>
s> So, were is issue 2? We are well in to December now. Has any body else
s> got their issue 2s yet?

Don't Panic!!

Mine arrived this morning, they were being posted out over this week (2-6th December) so it should be on the way.

If the cheque's been cashed you'll be getting your Mag soon!

--

Floating around aimlessly at All At Sea.

4245. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961207181351.13251B-100000@galileo.cris.com>
Source record: 132382

On 7 Dec 1996 jamesxiii@aol.com wrote:

>Im Artikel <594_RCain@nest.demon.co.uk>, RCain@nest.demon.co.uk (Roger
>Cain) schreibt:
>
>>But the German ST community is very large in itself and also contains
>most of
>>the best programmers (no flames, please). The have no real NEED to expand
>>their market. I'm sure English is just as difficult for some Germans as

Everything over and above the German market is "found money"! All they would have to do to get it is agree to have the rsc and docs translated! Might be a little easier if they made them with seperate rsc files though. I just bought NVDI4 and the assign.prg and associated files are all still in German! My son is a Student of International Studies Specializing in Germany. He can make out enough of the German computerese to play a game written in German, but even he won't try to use Hard drive utilities written in German and can translate with enough certainty to use the assign.prg without the possibility of making mistakes! And I am sure that many of you will agree an assign.sys file is a lot less vital than messing with your hard drive!

>>German is to you, Hallvart.
>It probably is, I live in Berlin, near where the American barracks were,
>making me
>speak English with many people all my live. But I don know many
>people who live just a few streets away and do not understand a word!
>It is also a problem in restaurants. Anyway, train stations are still
>"bilingual" over here, software isn't. :-)
>
>> h> I've come across several great packages on the net (they definitely
>> h> looked impressive), but as the menues/docs have been in German,
>French
>> h> or whatever they've been too hard to understand, thus giving up the
>> h> package completely.
>> h> Anyway, does anyone else here have views on this subject?
>>Hmm ... the easiest way is for you to learn enough German/French to
>>understand what is going on and buy a dictionary!
>I have a French dictionary, but I must admitt I don't understand all
>of French readmes, even with this dictionary... :-)

There speak a person that has never tried to translate dialogs from German to English With a 6 pound dictionary! It doesn't work! Too many of the words seem to be made up on the fly or non standard abbreviations!

>>Otherwise we need some kind bi-lingual souls to do the translations for
>us
>>(with the programmer's permission). I don't think it right that the

Now this seems to be more on the right track! This type of an approach
could have very promising possibilities!

>>programmer should have to do the translations - he is FAR better occupied
>
>>doing what he knows best!
>>In the UK Joe Connor provides such a service and translates,releases and
>>supports worthwhile shareware. Of course, there is only so much one guy
>can
>>do so we can't expect him to respond rapidly to each and every
>non-english
>>release.
>Yes, Joe Connor is brilliant!
>Isn't this the same guy who translated ST-Guide?
>I have read about him....
>
>Greetings, Andrew (please reply via email, for I'm leaving this group...)
>
>Anyway, remember me if you have something you want translated.
>
>By!
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4246. Re: Problem new modem/oasis 1.35

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <850086696_OASIS_@ping.be>
Source record: 132383

In article <849786898_OASIS_@nordnet.fr>
bkozlowski@nordnet.fr (Bruno Kozlowski) said:-

> In article <849725998_OASIS_@ping.be>
>
> If your new modem sends you lowercase "ok" (seems strange to me) you
>must cwait 4000 a lowercase "ok" too...

Right you are, it's ofcourse uppercase
>
>
>>ATZ seems to send something to the modem (the diodes are flickering)
>>but that's all. No dialtone.
>
> What do you mean "No dialtone"? You don't hear nothing, or the modem
>sends you the message "NO DIALTONE"? If it's the first, try playing with
>the L and M commands (AT L3 M1 perhaps).

Argh, it seems I haven't express myself quite well.
What I really mean with "No dialtone" is that the modem simply refuse
to dial, so it has nothing to do with not hearing the dialtone.
After ATZ ---> the diodes of the modem flickers
OK
I get immediately ATDT123456 ----> no action of the modem
OK
and than after a while
input line: cwait 40000 "CONNECT" "BUSY" "NO CARRIER"

after a certain wait the whole operations start all over again.
(obvious ofcourse as I configurated the script to try 5 times to make
a connection)

>
>
>>Using the same script with my old modem work fine.
>
> Perhaps the lower/upper case OK response problem, or a serial speed
>not recognised by the new modem (my Olitec pocket 28800 knows 57600 and
>115200 but not 76800...), or perhaps a special config of the modem is
>needed: have you tried an AT &F (or &F1) &W to reset the factory params
>then save them to profile 0...

Following your advice I've changed a few things but still the same
problem.

BTW: The modem is connected to the serial 2 port of a TT030. The speed
is set to 115200. According to the manual of the modem, the modem
supports speeds up to 115200.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4247. Re: Problem new modem/oasis 1.35

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <850086234_OASIS_@ping.be>
Source record: 132384

In article <586_RCain@nest.demon.co.uk>
RCain@nest.demon.co.uk (Roger Cain) said:-

>It may be that Oasis is not to blame.

Maybe you're right but why has only Oasis 1.35 these problems?
With Oasis 2.05 my new modem works (which I can't say of the program).
Also with Connect and Mintnet I don't have problems.
>
>I included some delay in the init string and it then all seems to work fine.
>
>Try ATZ~~| (in whatever format Oasis wants).

I've tried that but helas the modem still refuse to dial

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4248. Re: PageStream on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32A9FE51.59D6@ridgecrest.ca.us>
Source record: 132385

John Perez wrote:
>
> phantomm@harold.eastky.com wrote:
>
> : I wanted to print at least 25 pages. Actual printing time for each page
> : was about 30 seconds. (Not too bad) Actual page creation time was at least
> : 4 minutes. (For Each Page!) After 1 page was printed, PageStream would
> : recreate the page before printing again! So to print out 25 pages it would
> : take at least 1 hour and 40 minutes not counting the actual printing time!
>
> One thing that I do to save time is to print to a file rather than to the
> printer, and then copy the file to the printer on the desktop. Double
> click on the file in a dirctory window and you get the usual show/print
> dialog. Select print and the pre-created file goes to the printer.
>
> You may have to do this 25 times, but it will probably take a lot less
> time than Pagestream.
> Aloha,
>
> The Borg
> John Perez
> jperez@hawaii.edu

Do what John says, and also purchase Outburst.
The speed up is incrediable.

Mike

4249. Re: Maybe i'm a big mouth, but.....Where's the beef?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <58cc26$or2$2@mhafc.production.compuserve.com>
Source record: 132386

The Hawk went out for beta test a couple of months ago, 70% failed. Custom chip problem. Question, is it a chip design flaw or a manufacturer problem? Tha thing about the Hawk was that is was/is supposed to move TOS to 32bit RAM and use another 030. The 030 in the Falcon is a custom one and apparently no info on this chip was ever leaked. Kind of makes it difficult to make a accelerator ehh?

About 200-400 Barracudas were made (according to sources) never released (why) One is required to move TOS to a new EPROM and in the process kind of rewrite TOS 4.XX to allow the audio programs to work. This is a copywrite violation and here in the US they would loose their shirts. In Europe its a different story as Atari is nill there now. And of course they offered some cash to buy TOS and not license. And of course C-Lab has some rights to te Falcon.

But there is a rumor some Barracudas were quietly shipped to their European distributer. I think they are the only ones still making a memory card.

I don't work for them.

4250. Re: Searching for other ST PAD "STylus" owners

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <58ccal$or2$3@mhafc.production.compuserve.com>
Source record: 132387

>>Well there is the Sparrow and I have heard that some have it.

Yep, no DSP and TOS 3.8x or some series of TOS 3.xx. There are some Sparrows
out there. Heard it dosen't work well. I though would like to know if
the 040 Falcon ever made it from dream state to drawing board.

4251. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961207195926.28763A-100000@usr07.primenet.com>
Source record: 132388

> I have to say that 48 Copies of Diamond-Ice have been downloaded
>since Monday, thats 5 Full days ago, not bad:),
> But dismayed that only ONE <1> person has emailed with comments? as
>requested in place of actual payment,(Thanks Jim Petit), this is of
>course not counting comments recieved from regular contacts,
> One comment after 48 Downloads?, Please remember we are not asking
>for anything other than comments, no money, no nothing, it is FREE
>software, all we wanted was comments?,
>
> Does this mean no one liked Diamond Ice?, :(
>
> NEXT GAME: Donkey Kong Country Clone.
> Hopefully released at the
> UK ATARI shows in April 97
>
Heheheh, I've downloaded Diamond the first day you put it on your
page. I still didn't have time to try it yet. :(
Maybe tonight ...and I'll tell you what I think, Like I did for
Heartland. ;)
Bye... ohh Donkey Kong Country sounds like a cool project..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4252. Re: Maybe i'm a big mouth, but.....Where's the beef?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32AA1DA6.1B72@ridgecrest.ca.us>
Source record: 132389

none-set wrote:
>
> The Hawk went out for beta test a couple of months ago, 70% failed. Custom
> chip problem. Question, is it a chip design flaw or a manufacturer problem?
> Tha thing about the Hawk was that is was/is supposed to move TOS to 32bit
> RAM and use another 030. The 030 in the Falcon is a custom one and apparently
> no info on this chip was ever leaked. Kind of makes it difficult to make a
> accelerator ehh?
>
> About 200-400 Barracudas were made (according to sources) never released (why)
> One is required to move TOS to a new EPROM and in the process kind of rewrite
> TOS 4.XX to allow the audio programs to work. This is a copywrite violation
> and here in the US they would loose their shirts. In Europe its a different
> story as Atari is nill there now. And of course they offered some cash to buy
> TOS and not license. And of course C-Lab has some rights to te Falcon.
>
> But there is a rumor some Barracudas were quietly shipped to their European
> distributer. I think they are the only ones still making a memory card.
>
> I don't work for them.

That is exactally what I was told, except for the secret shipping
of Barracudas.

I wasn't really trying to dog on the company, they have fantastic
products. Just maybe hold true to a few promises. I realize
some of the plans they had may have cost to much to
impliment, but hell, just a progress report here and there
would be nice. (RE: Newsletter, Web page ect..)
They are not alone with hardware manufacturing
problems on the Falcon. Everyone else has teethed
as well.

Mike

4253. Re: help with ste

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961207224845.10997C-100000@mariner.cris.com>
Source record: 132390

Dragging A over B tries to do a disk copy, but it will only do a Standard format disk! Format a disk to the same no. of tracks and sectors as the one you want to copy and drag either the files in the open window to the drive icon of the other drive or the drive icon into the open widow and do a file by file copy! The other option is to use something like fcopypro that is smart enough to format the new disk the same way as the old one, while it is copying the data!

On Fri, 6 Dec 1996 gerome@delphi.com wrote:

>I am getting a message that disk "b" is not the same type as disk "a"
>when i try to make backup of logic program. The disks are the same, it
>has nothing to do with logic ....i get the same message trying top copy
>anything I am using the copy program in desktop ..just dragging disk "a"
>over disk"b" following the prompts correctly..??
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4254. STik

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8CDB494.0363007CD5.uuout@dinuba.com>
Source record: 132391

I'm beginning to get fed up with getting STik to work. I have tried everything I can think of to get STik to work with no luck. CAB just gets stuck "receiving data (0 bytes)" and NO page. I have:

A Falcon w/14 mb ram
MagiC 5.03
NVDI 4.11
HD driver 6.0

STik 1.12
CAB 1.5 (030 version)
cab.ovl 1.20 date (june 28, 1996)
Antmail v0.7.9
MG-FTP 1.03

nothing works, I think the problem is with the network stack STik. Someone please help me with this problem, so I can browse the web and use FTP with my Falcon! Please reply via email. Thanks

Jake Goerzen

email:goerzen@psnw.com http://www.psnw.com/~goerzen/magic.html
Falcon030 14mb Wizztronics Rack ================================
300mb/SyQuest 44/4xCDrom/NEC xv14 ================================
MagiC5/NVDI4/HDdriver6/ExtenDOS pro 2.4a ============================

4255. Re: internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <850078146_OASIS_@whalley.demon.co.uk>
Source record: 132392

In article <961205Z074228.163dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>I have found that CAB also invokes the text editor at odd times when a page is
>being loaded. Don't know why but it is a nuisance.

You haven't got it installed as a default viewer, have you? I had
similar problems when I tried installing ST Guide as a default viewer:
even some HTML files ended up in it if they had a different extension
(eg .pl - are these output from perl scripts?).

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

4256. Re: help with ste

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961207Z202920.836jeremy@worldnet.fr>
Source record: 132393

In article <J9HUK-M.gerome@delphi.com> gerome@delphi.com writes:

> I am getting a message that disk "b" is not the same type as disk "a"
> when i try to make backup of logic program. The disks are the same, it
> has nothing to do with logic ....i get the same message trying top copy
> anything I am using the copy program in desktop ..just dragging disk "a"
> over disk"b" following the prompts correctly..??

The both disks must be have the same format. If the first disk has 2 sides
80 tracks and 18 sectors/track (HD disk format), then the second one must have
the same format. If they haven't the same format, you will get the error
message "...is not the same type as..." (for instance if you try to copy
a 2sd 80trk 8sect/trk disk onto a 2sd 79trk 10sect/trk. They haven't the
same caracteristics.)

Some softwares (Fastcopy 3...) do a fast format (of dest. disk) "while"
copying. (In fact, they format track #1, copy, then format track #2, copy...)

Hope this helps
Jeremy.

--
Jeremy Gillet - Swead/Realms - Paris, France
http://www.mygale.org/07/gillet/

4257. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199612071342.a34910@do2.maus.de>
Source record: 132394

PR>> the parallel port due to a deficiency of lines). It would probably
PR>> require some relatively simple electronics and software, as well as
PR>>a relatively complete knowledge of how the digital camera outputs
PR>> information. It hasn't been done, though; it would be an interesting
PR>> project.

PR>I would like to see support for the Connectix QuickCam even the grey
PR>scale one via the LAN port on MegaSTe, TT, and Falcon (hopefully
PR>interrupt driven). Also, I wish someone could make a driver to
PR>transfer packages to and from an Atari to the Apple Newton and perhaps
PR>a utility to allow synchronization with CalApp.

Guess what? There is a solution from the german manufacturer woller &
link gbr. There you can get a romportadaptor and software and the
connectix quickcam and a module for the screensaver twilight for DM 349,-
Here is their address:

woller & link gbr
Grunewaldstr. 9
D - 10823 Berlin

Tel.: 030 / 21 75 02 86
Fax: 030/ 21 75 02 88

http://www.inx.de/w+l

Tschuess
Frank

4258. German-only software: wh

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199612071353.a34911@do2.maus.de>
Source record: 132395

```
JK>Deutsch "[3][RSC Datie nicht geladen! ][Abrechen|Suchen]"

"[3][Kann RSC-Datei nicht laden! ][ Abbrechen|Suchen ]"

Tschuess
Frank
```

4259. Re:Magx 5 Resolution change !

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <58apl1uff1@nic.ott.hookup.net>
Source record: 132396

The way to set it up is by adding after the aes line :

#DEV 5 27
This will allow you to booth in 256 colours . Thanks to everybody for
their help !

****
* martinr@hookup.net Falcon 030 14 Megs 85/IDE 1.6/GIG SCSI *
* Ottawa , Ontario Powerup 2 Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
****

4260. various CPX wanted!

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: q-funk@eclypse.net
Message-ID: <58cqi9imd1@cti01.citenet.net>
Source record: 132397

I am putting toghether a library of CPX modules for later FTP
to my provider's upcomming Atari section. Let me know of any
usefull CPX you might have or know of, with the CPX ID and
version number, along with a possible FTP source:

name *ver* *id* *author* *description* *ftp*
------------ ----- ---- ------------ ------------- -----
GENERAL.CPX 01.40 GEN Atari general setup umich
HARDDISK.CPX 01.30 CSE0 Setje-Eilers remaining HD funet

also needed is a *working* SAM_SET.CPX, as mine never worked,
the latest version of Multi-TOS, all the GDOS printer drivers
you know of, and generally any Atari-issued software that has
now become public, since Atari's absorption into JTS.

From: Martin-Eric Racine Reply-To: q-funk@eclypse.net Irc: Q-FUNK
Home: http://www.geocities.com/BourbonStreet/3281 comp.sys.atari
---
~I have tasted the maggots in the brains of the Universe. I was not
offended, for I knew I had to rise above it all, or drown in my own
shit.~ Lyrics: Georges Clinton Album: Maggot Brain By: FUNKADELIC

4261. various CPX wanted!

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: q-funk@eclypse.net
Message-ID: <58cm0hfuk1@cti01.citenet.net>
Source record: 132398

I am putting toghether a library of CPX modules for later FTP
to my provider's upcomming Atari section. Let me know of any
usefull CPX you might have or know of, with the CPX ID and
version number, along with a possible FTP source:

name *ver* *id* *author* *description* *ftp*
------------ ----- ---- ------------ ------------- -----
GENERAL.CPX 01.40 GEN Atari general setup umich
HARDDISK.CPX 01.30 CSE0 Setje-Eilers remaining HD funet

also needed is a *working* SAM_SET.CPX, as mine never worked,
the latest version of Multi-TOS, all the GDOS printer drivers
you know of, and generally any Atari-issued software that has
now become public, since Atari's absorption into JTS.

From: Martin-Eric Racine Reply-To: q-funk@eclypse.net Irc: Q-FUNK
Home: http://www.geocities.com/BourbonStreet/3281 comp.sys.atari
---
~I have tasted the maggots in the brains of the Universe. I was not
offended, for I knew I had to rise above it all, or drown in my own
shit.~ Lyrics: Georges Clinton Album: Maggot Brain By: FUNKADELIC

4262. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32A976FA.2441@cfcsc.dnd.ca>
Source record: 132417

Alistair Potter wrote:
> Hi all,
> So which is it... Geneva or MagiC?
> I'd like to leave fax software running in the background whilst I use wordprocessing and DTP s'ware. I also use Oasis
for E-mail and newsgroups, and CAB/STik for research on the
net.
> I'm running a 4Meg STE with a 540Meg HD and I already have Neodesk 4.
> Suggestions greatly appreciated :)
> Ali.

Well I'd have to reccommend Geneva, it only takes about
200KB, and it is very stable. It can also tie in with MiNT,
so MiNTnet, CAB for MiNT is a good bet. Unfortunately I speak
with no experience with MagiC, but I here it is fast :^)
I don't know how much memory MagiC takes!

4263. Re: Memory upgrade for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32A986CB.2540@cfcsc.dnd.ca>
Source record: 132418

Steven Rodgers wrote:
> I'm looking to upgrade a Falcon from 4MB RAM to 14MB RAM.
> I've just had a look at the Systems Solutions web site and it appears that this will
> cost about 700 quid!
> Is there a cheaper way?
> Cheers:
> :=----+Steve.

Hmm. . .
A bit much methinks.
100$Cdn for a FalconRAM card plus 160$Cdn for 16MB RAM is
260$Cdn or about 130pounds! If you can't find anything there
I'll sell you my Falcon RAM card, with or without memory.

4264. Quartet -> .MOD ???

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: cciren@iway.fr
Message-ID: <58aab2$kof@s3.iway.fr>
Source record: 132419

is there exist a prog to convert quartet tune (.4v) to .MOD format
file ?

help me, i have more than 100 tune to convert ...

thanks,fred.

4265. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: croth@audiophile.com
Message-ID: <32b5c16f.13031418@news.univie.ac.at>
Source record: 132420

On Fri, 06 Dec 1996 04:43:02 -0700, Michael Grove <mgrove@ridgecrest.ca.us>
wrote:

>Using English language rules and German words in the English words place
>sometimes just looks funny:)

As does vice versa :) !

>This January i'm signing up for a class in German at my local School.
>Hopefully by summer I can make some sence without making everyone
>laugh:)

Read ya then!

You ain't doin that just for using German software, do you? :)

Greez,
Chris.

Christian Roth

film + musik, Austria
croth@audiophile.com

4266. Re: How to negotiate for a used system

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961207013501.UAA03628@ladder01.news.aol.com>
Source record: 132421

Thank you all for your support, both public and private.

I like this community very much, and while I haven't decided whether or not to Gemulate my laptop (these wintel machines are getting hard to sell!!) or to buy a genuine atari, I do know that I plan to contribute to this newsgroup again (with a brighter subject matter, I'm sure!!)

4267. Re: Gemulator and TOS

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961207014200.UAA03763@ladder01.news.aol.com>
Source record: 132422

Yes, you need to get an image of TOS and copy it to your root directory of your pc...you must rename it Magic_pc.os.

I found a program on the internet that will allow you to get this image. I have not tried the program, but I have tried the swedish tos images that they have for download and they do work!

Go to the following web page:

http://www.edu.isy.liu.se/~z94patsa/jsdata/jserver.html

just in case I included a typo in that address, you can alternatively use yahoo to search for The Jaguar Server Home Page. They include these programs with the intention of allowing you to develop jaguar games from your pc!

4268. Re: Contacting C-Lab...

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <58ak6r$1o1@news.Hawaii.Edu>
Source record: 132423

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

: A friend of mine was just wondering if C-Lab has a Web Page/BBS/E-Mail
: address, etc, etc,...Thanks in advance! :)

At least an E-mail address:

100434.37@compuserve.com

Aloha,

John Perez
jperez@hawaii.edu

4269. Re: Sheepshead (Schafkopf) for 800XL???

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: robert erickson <dperw@mail.utexas.edu>
Message-ID: <32A92FF5.7022@mail.utexas.edu>
Source record: 132424
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

sheep, wisconsin, popular.....

i'm not gonna even touch this one. :)

(former minnesotan)

robert

4270. Falcon and Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: nam101@york.ac.uk
Message-ID: <58adtj$hre@netty.york.ac.uk>
Source record: 132425

Hello

I've found myself a little corner in which to do some sequencing. I've found a dongle and cubase (v2, but it will do). I've found a Falcon which was gathering dust under a pile of st's. I've even found a nice new Kurzweil K2000 which isn't (yet) being used (probably because no-one has time to read the manual).

The trouble is that the cubase kit works fine on the st's (which are all 1Mb, so a bit tight for anything useful with cubase) but it doesn't work on the Falcon.

Does anyone have any idea why not? Surely I don't need a new version of cubase.

(I know about the DSP, but all I need from the Falcon is sequencing. We use sgi workstations for 4-channel realtime audio processing; the Falcon looks a bit pale beside them).

Thanks in advance.

Best wishes
--
Neil

Neil Martin

Postgraduate student, Music Technology, University of York.
<nam101@york.ac.uk>
... and proud tt030 owner, btw.

4271. Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <58aufj$6rh@huron.eel.ufl.edu>
Source record: 132426

I would like to mention here about how happy I am using Geneva.
I am typesetting orchestral scores using Logic, Calamus 1.09n,
Arabesque,and Neodesk4 . I have had these programs loaded sice this
morning and not once Geneva had a problem!

We can do serious work with our Ataris and Falcons (and TT)
Thanks Dan Wilga for a great Multitasking program.

PS. I use a Falcon 030 with 14 megs of RAM.

guitarra

11:59PM

4272. FS - SLM Laser printer - priced to sell fast!

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: rjre@aol.com
Message-ID: <19961207070900.CAA09918@ladder01.news.aol.com>
Source record: 132427

FOR SALE AND PRICED TO MOVE QUICK:

Atari SLM804 Laser printer with phantom modified interface,
extra paper tray, and an almost new toner. The phantom mod
adds power to the interface so that the printer can be powered
off and still hooked to the DMA chain. Without the modification,
an SLM needs to be powered on or a connected DMA hard drive
will not work. I am asking only $95 for the whole setup,
plus shipping - a real bargain! I hate seeing it in the box sitting in
my house when somebody out there could be getting use out of it.

I live in California for shipping considerations.

If interested, please email me at RJRE@AOL.COM

4273. Animation JPEG's

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <58b6ge$bq0@news.telebyte.net>
Source record: 132428

From post Re: CAB - Why no pictures ?

ID <TGL.96Dec 6083000@netcom17.com>

And Tom Lane stood up and said to all:

>> Charles Silver (csilver@kendaco.telebyte.com) wrote:
>> : I found one site that *IMPLIED* that it uses Animation JPEG's. Impossible?
>> : I don't know as I was unable to view them ;(I just got a blank page of a
>> : 72k file that appears to be a compressed JPEG.

>There are no "animation JPEGs" on the Web. And every JPEG is compressed.
>If you want people to know what you're talking about, you'll need to
>use the correct terminology; this ain't it. I'm guessing that what you
>really mean is progressive JPEGs.

Hi Tom,

Thanks for the post. I'm a bit amazed you found this obscure post, but thanks
for the reply. Your right, I should have said "progressive JPEG".

>> You might try http://www.word.com/gigo/ and click on "Kittens". You'll see
>> a bunch of floating eye's. Click on these and see what happens...

>Those look like perfectly OK progressive JPEGs to me. A little bit
>avant-garde, but most mainstream browsers have been able to read them
>for a year or more. Time for CAB to get on the stick, no?

A year or more? Is that one or two life times? They look like progressive
JPEG's, but are they?

When I couldn't view the JPEG I did a hex dump and they DO look like a
standard JFIF standard file. (hex) FF D8 FF E0 00 10 etc.

Yes, it would be nice if CAB could view these JPEG's and the reason I mentioned
Animation was to invite comments on the subject. Would you say that Animation
JPEG's are impossible? Six months from now will Animation JPEG's be on the
Web? The web site mentioned above *IMPLIED* movement, but I couldn't see, so...

>For more info see the JPEG FAQ at
>http://www.cis.ohio-state.edu/hypertext/faq/usenet/jpeg-faq/top.html

A note there at faq2 mentioned 1st guide v96 could view p-JPEG's. Not for me.

> regards, tom lane
> organizer, Independent JPEG Group

Tom, I'm not sure if you have an Atari Computer, but if your willing to help
I'm sure the CAB developers would give you a good Benny Hill Salute' :)

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
"Space and Time are a continuum, not a certainty"
"Quark" or Werner Heisenberg 1927

4274. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: csilver@kendaco.telebyte.com*.*
Message-ID: <58b7lc$btp@news.telebyte.net>
Source record: 132429

For follow up to Tom Lane's remarks see New Post: Animation JPEG's

4275. Re: Repost Emulator Instructions.

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <25_algy@allatsea.demon.co.uk>
Source record: 132430

stosser@airtime.co.uk previously gibbered to All ...

Hiya Tony ...

s> presumably be in English (this is if you want English), the last time
s> i tried magicpc it was still in german?,

It is in English now .. and I have a demo version on my BBS (Just for
information of course!)

The file name is MPCEDEMO.ZIP and it's about 1.2Meg!!

--

Floating around aimlessly at All At Sea.

4276. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jtb@email.unc.edu
Message-ID: <58b0le$6h5@newz.oit.unc.edu>
Source record: 132431

> I couldn't find many differences from 2.46 except that the dailogs are
> now in 3D.

> I don't see why it's called '95' either as the version I have is from '96'. ;-)

I was looking through the history.. I wish I could read German, but it
looks like it is meant to be compatible with MagicPC on Windows95..(??)
Also, it is based on CoNnect 2.6x..

Jeff Brubaker jtb@email.unc.edu
A Land Forlorn WWW http://www.unc.edu/~jtb/

4277. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jtb@email.unc.edu
Message-ID: <58b0j2$6h5@newz.oit.unc.edu>
Source record: 132432

> Oh yes, it works OK, but a lot of the ansi boards I log in to over here just
> come up as ascii screens. It may be something I am doing wrong...

Make sure you are using a font that supports the ANSI characters (ie the supplied CoNnect fonts) and also change the option in compatibility settings from CoNnect ANSI colors to PC ANSI colors. Also, you need to have the color pallette set correctly, this can be done with teh color settings dialog. Just double click in the large box on the left to set them to ANSI standards.

>] Anyone know where I can get an english version of Connect95?

> Only seen a German demo so far. System Solutions over here 9spoke to them
> yesterday) don't know anything about it so I guess the English version may be
> a while :-(Looks like a nice product.

Oh well..

Jeff Brubaker jtb@email.unc.edu
A Land Forlorn WWW http://www.unc.edu/~jtb/

4278. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: ae@zen.kuai.se
Message-ID: <58bgo3$hhc@kaon.kuai.se>
Source record: 132433

Tony Greenwood (stosser@airtime.co.uk) wrote:

: Without bots, none of this would have happened?

Without bots, you would probably never get into #atari. Becuase it seems
to be one of the absolute favourite channels for "takeovers".

S0meone/Tb seems to take care of that problem pretty well, and in my
opionion everything works pretty well. But I can agree that "Atari Suxx"
giving a kickban might be a bit rough, I'll speak with tmc about that.

--
// anders eriksson // ae@kuai.se // dead hackers society - coolness inc. //

4279. For Sale Atari HW & SW

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: brond@compuserve.com
Message-ID: <58bht0$aos@hil-news-svc-2.compuserve.com>
Source record: 132434

Some Atari Stuff for sale in UK

http://ourworld.compuserve.com/homepages/Brond/forsale.htm

4280. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <91253953_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 132435

In article <Pine.SOL.3.95.961206152250.18101A-100000@suma3.reading.ac.uk>
"Oliver S. DePeyer" <saspeyer@reading.ac.uk> wrote:-

>Sorry to restart an old thread, but where is the new Atari Computing
>Magazine???
>
>I know that the first issue was on show at the Atari shows in London, in
>late September and I know that it sold out and had to be reprinted. I
>thought it was so good that I took out a subscription myself immediately,
>starting at number 2. The cheque has been cashed.
>
>As I understood it, issue 2 was to have been in early December, and issue
>3 in late January.
>
>So, were is issue 2? We are well in to December now. Has any body else got
>their issue 2s yet?

I think you've started panicing way TOO early! We are not 'WELL' into
December at all (it's only the 6th day when you wrote this, at least wait
until half way through the month eh!)

The people producing the magazine are doing so in their free time and are not
getting a penny for their work.

Panic stricken comments like the above aren't necessary and are unfair!

Yeah, the issue 1 situation was a total farce (IMHO) but then I got my copy
at the show, so what do I care :)
What they should have done when they knew there was going to be a delay was
posted a warning message to these groups. They didn't but have probably
learnt a valuable lesson!

Issue 2 is due out early December. I personally wouldn't start panicing until
Christmas time.

Give 'em a chance before complaining. I expect it issue 2 will turn up any
day now <g>

'Early' December is rather vague but I'd say it give's 'em until the 15th at
least!!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

4281. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <58bkbg$8jk@dux.dundee.ac.uk>
Source record: 132436

Tony Greenwood (stosser@airtime.co.uk) wrote:
: using GEM with all the know alls telling me it would then work on
: every machine, Then when you do manage, you will get people moaning
: that they need backwards,
I have noticed that there is a certain element which seems to think it has a right to the FREE software that is EXACTLY what they want for their machine. Remember most Atari software is written by hobbyists for the love of it these days and some of the responses here will certainly put people off.

e.g.
"STFM Program X is no good as it doesn't run on my TT with Tos4 & super cache"
"All that long list of improvements to the package is all very well but when will you make it work on my config XXX ??"

I can't believe how rude and nasty some people have been to fellow Atari Users who are trying to keep the platform going. There are a lot of good programmers - lets not lose them by forgetting a bit of politeness now and again.

Also why do programs have to be compatible across all ATARI's??
If you want to use a program why not make your system more compatible??
Its a two way thing.

: Unfortunatly you will HAVE to take it more than me, ten quid for a
: tetris clone and people have the right to moan, they pay so they get
: there say,
Oskar Burman of UDS wrote a PD version in STOS a few years ago (SIRTET) and it is single player:-(but apart from that is all you'd ever want from a TETRIS game :-) Will try out Super Tetris when I have time. Thanks for putting the effort into writing, releasing and supporting it.

Davy

<>< Davy Mitchell ><>
Happiness - It's Tempting But So Is Sin
dmitchel@mcs.dundee.ac.uk www.mcs.dundee.ac.uk:8080/~dmitchel/index.html

4282. Re: Survey: cancelling cross-posts

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: mbur@gallifrey
Message-ID: <58bhpo$jl@news.taranaki.ac.nz>
Source record: 132437

I count myself as one not in favour of censorship here.
Just because we don't like someone's opinions is not reason enough
to close our ears/ eyes to their outpourings. Even sinclap has a
certain entertainment value (I think he/she is a joke).

What we need protection from is mechanically produced noise
such as that which we recently experienced. I don't want to see
the same article reproduced 50 times in every news group that I
subscribe to.

I agree that innappropriate x posts are a problem but as I have
read many times on usnet the title usually gives them away so
you don't have to waste time reading them.

Some where there is a fine line between noise elimination and censorship
that will satisfy most people. Thats my 10c worth.

4283. Re: Atari Computing Subs

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <850047452_OASIS_@ping.be>
Source record: 132438

In article <Pine.SOL.3.95.961206152250.18101A-100000@suma3.reading.ac.uk>
"Oliver S. DePeyer" <saspeyer@reading.ac.uk> said:-

>As I understood it, issue 2 was to have been in early December, and issue
>3 in late January.
>
>So, were is issue 2? We are well in to December now. Has any body else got
>their issue 2s yet?
>
>Oliver
>
Hoi,

I've seen the second issue of AC last week at the Atari show in
Dusseldorf. I also have a quick talk with Joe Connor. The subscribers
should have their copy quite soon now (if not already). It contains
lots of very usefull articles.
So don't panic.

Hope this help
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4284. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <849962807.25668.0@af100.du.pipex.com>
Source record: 132439

ae@zen.kuai.se (Anders Eriksson) wrote:

>Without bots, you would probably never get into #atari. Becuase it seems
>to be one of the absolute favourite channels for "takeovers".

I cannot agree with you on that. It may seem that to you that #atari is picked on, as you are there, but trust me - #christianrom on effnet used to have more than it's fair share of attempted takeovers (none of which lasted very long as they were quickly squandered by expert IRCers). I consider people blaspheming God more rlevant and important than a few lamers saying "Amiga is better than Atari" or whatever.

You are right that a bot can "protect" a channel but at the end of the day, certainly in the case of #atari, it's just a bit of fun... isn't it? Am I missing the point? Is is more than that? Is IRC the be all and end all for some people? Maybe it is!

When #atari was taken over a few months ago there was no problem, for we created #atari2. It is not difficult is it? Which bit of "fun" don't you understand? ;)

>S0meone/Tb seems to take care of that problem pretty well, and in my
>opionion everything works pretty well. But I can agree that "Atari Suxx"
>giving a kickban might be a bit rough, I'll speak with tmc about that.

Well I simply said "suxk" (yes, I regret mispelling it but that is what I wrote when I got kicked and banned) and was thrown out. I used it in context of my FTP transfer rate. No human ops meant I was banned and unable to talk to my fellow chaps via #atari. I was more than a tad annoyed. Not just at what happened but the entire concept of no human control.

I know that the op list was frastically cut, most definately correctly, but maybe the wrong people were added/omitted (ie too few people on it) and some of us regulars were at the mercy of, let's face it considered the word it objected to, a poorly written script. No I am not an op begger but I feel it is important for people who stay for hours on end, who are trust worthy. to have ops. When I was K & B there were at least three people in this category.

Perhaps the only way round this is to sort out TB. I suggest: lose it, have a BOT which is maintained by a regular, someone moreso than TMC. Maybe s0meone as Flinny (hi Nick!) is pretty regular (I mean on #atari, not in the loo!).

Create a list of "mature" IRCers who can be trusted with ops, not to op peopel "willy nilly". AtariBot has a good list of such people, IMO.

There was no problem in those days.

Come back Radak!!! Please!!!!

Remove all stupid work binding, the Bill Gates thing was silly but the suxk think is plain idiotic. A bot should never BAN anyone, IMO, unless a human has told it to or they are on a ban list set by a human.

All the opinions expressed above are MY opinions, nothing more.

For the moment, we are having a great time in #freeatari and I am glad that normal service has been resumed here. We have fun!!

Please email all flames to someone@who.gives.two.hoots :-))

4285. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Elias Martenson <elias@omicron.se>
Message-ID: <32A964CA.2C1F18B1@omicron.se>
Source record: 132440

Mr. Maddog wrote:
> =

> On Wed, 4 Dec 1996, Bobby Swain wrote:
> =

> > Q1. I am on a freenet. I can download via the www using lynx but
> > cannot use ftp to download. Are there www links to sites other=

> > than UMICH?
> =

> You can get on any FTP site by typing in "ftp:\\ftp.toad.net\" for
> example. (Toad FTP is a Umich mirror, but I used it since it's the only=

> one I can remember without opening a file list) :)

First of all, that is an illegal URL, the prefix if ftp:// and nothing
else.

Secondly, when using a ftp:// URL from a browser it simply acts like a
FTP client, and Bobby said that he couldn't FTP.

Check the DHS WWW links page, http://www.kuai.se/~ae/ for some liks to
Atari sites, there might be a few sites there with http:// downloadable
files.

Best Regards / Elias M=E5rtenson
elias@omicron.se

4286. Re: Pax files

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996Dec7.114700.28595@lafn.org>
Source record: 132441

In a previous article, main@conrad.appstate.edu (Thomas Main) says:

>Trevor,
>
>The only time I have ever seen a .pax file is with GEMView, which uses
>them as modules for the program. The GEMView application unpacks them for
>uses upon installation.
>
>
>
>On Thu, 5 Dec 1996, trevor stainsby wrote:
>
>>
>> Hi,
>>
>> Just a little query. Can someone tell me how to unpack a .pax file please?
>>
>> I've never come across one before.
>>
[snip]

Hmmm. I just found one, too!

I just dled the morphing demo, "dform_fr.lzh" (400+KB), from paderbourn.
When I tried to de-arc it, using DC Xtract, I got a messasge reading,
"Bad entry in this file." BUT...

The only file listed in the verbose file-list box was, "dform_d.pax",
at about 80+KB. (Needless to say, the morpher demo failed to de-arc).

Maybe someone who has successfully de-arced "dform_fr.lzh" can tell
us if the file "dform_d.pax" is indeed part of the package. And, if so,
does it have something to do with Gemview or something else.

Curious,

Bob

4287. Re: German-only software: wh

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32a96c1ed6ffe1@xs4all.nl>
Source record: 132442

on Mon 02-12-96 10:35 John Kormylo wrote:

>Which reminds me, I need the following form_alert() translated into
>all of the _AKP supported languages:
>
>English "[3][Cannot load RSC file!][Abort|Search]"
>Deutsch "[3][RSC Datie nicht geladen!][Abrechen|Suchen]"
>Francais "[3][Ne peux trouver |le fichier RSC!][Abandon|???]"

Deutsch: [RSC-Datei nicht gefunden!][Abbruch|Suchen]
Francais: [Le Fichier Ressource|n'a pu ï¿½tre trouvï¿½![Quitter|Chercher]";
Nederlnd: [Geen RSC-file!][Afbreken|Zoeken]

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

4288. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32a96c20d71dc3@xs4all.nl>
Source record: 132443

on Tue 03-12-96 19:23 Manfred Ssykor wrote:

>Sure! "I" don't say it is hard. But is is more work and i - mostly - don't
>have the time to write an english documentation and create an english RSC-
>File. And think over; every time you change something in your RSC, you have
>to made the changes in the english RSC-File too. EVERY TIME. Believe me;
>it's really a lot of "more work".

It doesn't have to be. Michael Schwingen wrote an excellent tool for
that job. It's called `rsctrans.ttp'. Look for rsctra11.zoo on almost
every Atari ftp site.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

4289. Re: Contacting C-Lab...

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <850034284_OASIS_@pcc-uky.campus.mci.net>
Source record: 132444

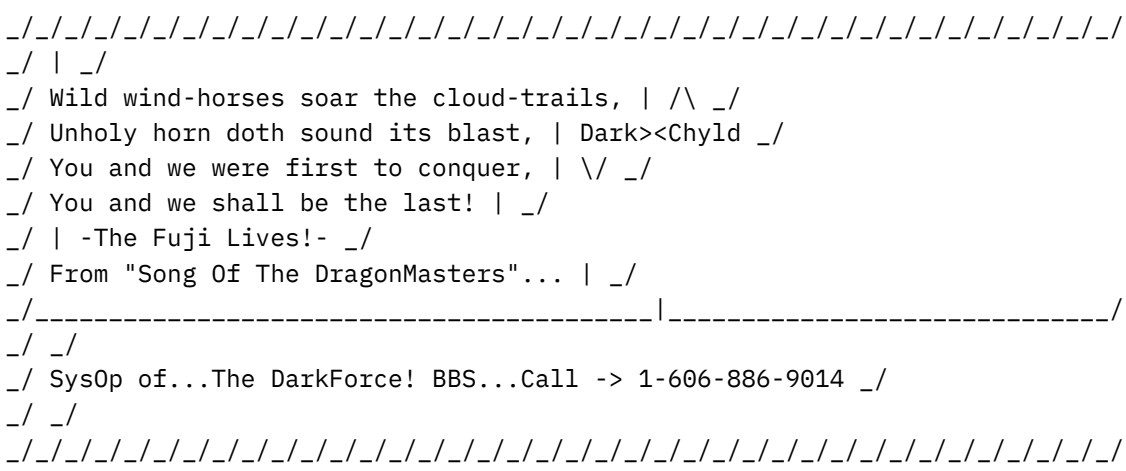
In article <58ak6r$1o1@news.Hawaii.Edu>
jperez@Hawaii.Edu (John Perez) said:-

>At least an E-mail address:
>
> 100434.37@compuserve.com

Thanks John! BTW, did you find that MINT030.ZIP file I was talking about?

If not, post a query here, and I'm sure someone will be able to point you
to the right ftp site...! :)

--



4290. SUPER TETRIS : Latest

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <58bs4h$hfm@zap.io.org>
Source record: 132445

To: jacquesa@cs.man.ac.uk (Anthony Jacques)
Subject: Re: SUPER TETRIS : Latest version now a
Newsgroups: comp.sys.atari.st

j > Well, put the folders (misc, gfx etc.) in the root directory
j > of your hard drive, and put hero.prg in the root directory.
j > Double click on hero.prg and it should work. BTW. my Falcon
j > fixed version of Hero has this bug removed. :)

there's now a version of HERO that works on the Falcon? When will it be made available?

... Answers: $1, Short: $5, Correct: $25, dumb looks are still free.
___ Mountain Reader II - #00000007

4291. personnal pascal

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Dominique.Lacouture@cipcinsa.insa-lyon.fr
Message-ID: <58bst0$rsr@tempo.univ-lyon1.fr>
Source record: 132446

hello all!*

I'm looking for librairies running with Personnal Pascal on Mega-ST
('coz I lost'em...)
So, if someone have it...

thanks, dom

4292. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961207135600.IAA14547@ladder01.news.aol.com>
Source record: 132447

Im Artikel <32a564e2.8175039@news.airtime.co.uk>, stosser@airtime.co.uk
(Tony Greenwood) schreibt:

>
>On 4 Dec 1996 09:42:44 GMT, jamesxiii@aol.com wrote:
>
> IMHO it is very big headed of the English speaking community to
>expect other countries to pander to there needs,
> Who amongst us writes there documentation in German?, I do not
>personally know of any English programmers who also release German
>documentation, there will of course be an exception, possibly:0
>
> I think the Germans have this one, I do not see them complaining
>about none German documentation?...or am I being too simplistic?

I'm sorry, but I didn't write this!
You have probably mixed up the quotings!
I'm in this thread, allright, but the one who wrote
the "big headed" thing wasn't me!!!

4293. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961207135600.IAA14548@ladder01.news.aol.com>
Source record: 132448

Im Artikel <961205Z045658.348jeremy@worldnet.fr>, jeremy@worldnet.fr
(Jeremy Gillet) schreibt:

>n article <19961204094400.EAA27639@ladder01.news.aol.com>
> jamesxiii@aol.com writes:
>
>> Im Artikel <849572475@p24.f101.n323.z205.mbh.org>, Hans Wessels
>> <mr_ni@mbh.org> schreibt:
>>
>> >So it's criminal your education system didn't teach you enough german
to
>get
>> >started in 'computer german'. It's one of the three major european
>> languages.
>
>> Actually it is even the most spoken language in Europe.
>
>Not more than English or French! Don't you think?
>
>

It is spoken more than English or French.
See an Atlas about the populations!

French: France, half Belgium, smaller part of Switzerland
English: UK, Ireland
German (without Dutch, of course): Germany (80 Mill), Austria, big part of
Switzerland, small part of Belgium (around Malmedy), small parts of Poland
and Bohemia

It is really more than English or French!
This is why I still don't know why they are making French the official EU
language!
I'd prefer German (because it is the most spoken) or English (because it
is more
spoken in the world).

Second reason is that I use these two languages at home and do not
speak French as well... :-)

4294. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jamesxiii@aol.com
Message-ID: <19961207135600.IAA14550@ladder01.news.aol.com>
Source record: 132449

Im Artikel <594_RCain@nest.demon.co.uk>, RCain@nest.demon.co.uk (Roger Cain) schreibt:

>But the German ST community is very large in itself and also contains most of
>the best programmers (no flames, please). The have no real NEED to expand

>their market. I'm sure English is just as difficult for some Germans as
>German is to you, Hallvart.
It probably is, I live in Berlin, near where the American barracks were, making me
speak English with many people all my live. But I don know many
people who live just a few streets away and do not understand a word!
It is also a problem in restaurants. Anyway, train stations are still
"bilingual" over here, software isn't. :-)

> h> I've come across several great packages on the net (they definitely
> h> looked impressive), but as the menues/docs have been in German, French
> h> or whatever they've been too hard to understand, thus giving up the
> h> package completely.
> h> Anyway, does anyone else here have views on this subject?
>Hmm ... the easiest way is for you to learn enough German/French to
>understand what is going on and buy a dictionary!
I have a French dictionary, but I must admitt I don't understand all
of French readmes, even with this dictionary... :-)

>Otherwise we need some kind bi-lingual souls to do the translations for us
>(with the programmer's permission). I don't think it right that the
>programmer should have to do the translations - he is FAR better occupied

>doing what he knows best!
>In the UK Joe Connor provides such a service and translates,releases and
>supports worthwhile shareware. Of course, there is only so much one guy can
>do so we can't expect him to respond rapidly to each and every non-english
>release.
Yes, Joe Connor is brilliant!
Isn't this the same guy who translated ST-Guide?
I have read about him....

Greetings, Andrew (please reply via email, for I'm leaving this group...)

Anyway, remember me if you have something you want translated.

By !

4295. Educational software for Atari ST in UK

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: mxt@dial.pipex.com
Message-ID: <32a97846.995157@news.dial.pipex.com>
Source record: 132450

Does anybody know where I can get educational software (for under 10 year olds) in the UK? Thanks.

4296. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32a9805441a8e1@xs4all.nl>
Source record: 132451

```
================================================================================
UK Supported Software by Joe Connor
--------------------------------------------------------------------------------
About the scheme
----------------
The Supported Shareware scheme was set up by Joe Connor to encourage
authors of German/French etc software to produce and support English
language versions of their software AND to encourage UK users to register
their software.

Benefits for registered users:
- Key to access registered user only features or remove the Shareware
Intro screen (some software only)
- Access to the free update service
- Labelled Master disk
- ST-Guide illustrated on-line catalogue of supported software
- ST-Guide on-line help (some software only)
- Selection of other software (dependent on disk space)

The Shareware fees are set to cover the currency handling, stationary,
media and postage costs incurred in mailing out master disks. Support for
users in other countries is available, details on request, please feel free
to ask or get involved with translation or support in other countries if
you are able.

The currently supported software is:
--------------------------------------------------------------------------------
Version Software UK-Fee Description & status
--------------------------------------------------------------------------------
V1.73e Kandinsky ï¿½15 [S] Vector art using GDOS/Speedo/NVDI3
V1.10e Selectric ï¿½13 [S] Alternative modal file selector
V1.22e Two-in-One ï¿½12 [S] Archive manager, twin selector style
V4.8 GFA Flydials ï¿½13 [S] Enhanced GFA GEM routines [G]
V1.05 GFA Shell ï¿½ 6+ [F] GFA Shell [G]
V1.04e GFA Patch ï¿½ 6+ [F] GFA patch for compiler
V3.4e Everest ï¿½10 [S] Text editor, fast and ultra compatible
V2.4i ï¿½gale ï¿½10 [S] File compare, edit and patch editor
V5.4 GSZRZ ï¿½16 [S] XYZmodem protocols [ACC/PRG/030]
V1.3c OCR ï¿½8-12 [F] Optical Character Recognition
Release4 ST-Guide ï¿½ 6+ [R] Hypertext help system [ACC/PRG]
V2.59 PacShell ï¿½10 [S] Archive manager, alt. desk style [GD]
V23.10.94 STG Creator ï¿½ 6+ [F] Create hypertexts the easy way!
V3.51 IdeaList ï¿½13 [S] Complete printer management [ACC/PRG]
V1.9e Adresse ï¿½15 [S] Name & Address database [ACC/PRG]
V1.41 Zorg ï¿½12 [S] Disk optimiser and editor [030]
```

V1.24e TurboBlanker ï¿½ 6+ [F] Falcon screensaver & accelerator [ACC]
V1.11 Freedom ï¿½15 [S] Alternative non-modal file selector [G]

Key: [S]=Shareware, [F]=Freeware, [R]=Fairware [G]=German, [GD]=German Docs
[ACC]=Accessory, [PRG]=Applcation, [030]=Includes seperate 030 version
==========

How to register inside the UK
---
1) Check the amount for the software you wish to register
2) Make a cheque payable to Joe Connor for the required amount
3) Be sure to include your name and address in a legible format!
4) Send cheque to UK Address below

65 Mill Road, Colchester, CO4 5LJ, England

Email: jconnor@cix.compulink.co.uk

How to register outside the UK

Different arrangements exist depending on the software concerned. There may
be an alternative local registration point or other conditions so please
refer to the specific documentation for details.

Update service

The latest versions are listed every month in the Shareware column of ST
Applications each month. To receive an update:

- Send a self addressed envelope including return postage and an
unlabelled unformatted double sided floppy disk. Please state clearly:

1) The software you'd like updated
2) The version you're currently using

Alternatively if you have Internet access you can use 'anonymous ftp' to
obtain the latest English language release version of all the above
software from:

micros.hensa.ac.uk in path: micros/atari/tos

Other sites may carry the on-line archive but minor updates to the English
language version are sometimes made without changing the version number.

22nd February 1995

4297. Falcon display problem - possible nvram misconfiguration?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <E21rvL.263.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 132452
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

HELP!

I've just got a second hand Falcon - I've got it hooked up to an SVGA monitor.
A lot of software was pre-installed.

One of the CPX's installed in X-Control was a German boot config utility.
I can't remember what it was called.

The system was working fine until I reconfigured the display options with this CPX.
I selected VGA, 80 column, Real Colour, and selected a few other options which were in German,
so I don't know what I did.
I thought that it would be easy to reconfigure - like my STE.

However, upon rebooting, the display was a mess of lines and the monitor blanks it off after
a few seconds.
I can't even get it to work with a TV!

Does anyone know what I've done?
I've even tried disconnecting the Hard Drive and booting from floppy to no avail.

I don't know a lot about the Falcon yet.
What exactly is the nvram?
How does it work and what does it do?

Have I misconfigured this?

If so how can I reconfigure it without being able to see a displau in the process?
Ideally I need a program on floppy that I could stick in, autoboot and do the business.

Any ideas?

--

:=----+Steve.

4298. Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <E21sD4.2M2.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 132453

Can anyone tell me if there are any packages around which will impliment speech
recognition on the Falcon.
Also - are there any other speech synthesisers other than ST-SPeak?
I remember a program called Smooth talker on the ST, but it only wokred on the STFM,
I got rid of it when I got my STE.

--

:=----+Steve.

4299. clocks?

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32a9741c.12459760@news.airtime.co.uk>
Source record: 132454

A contact has just got himself a clock cartdridge and has asked me to find any appropriate software, diaries? calanders, that sort of thing? or or or whatever, he has a one meg STFM and a clock cartridge, is there anything decent anywhere I can download for him that will take advantage of it? IKNWIM?

Cheers.....!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4300. Help needed with USR Sportster Voive

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961207Z143922.166dave@mbha.demon.co.uk>
Source record: 132455

Has anyone out there got CoMa voice and fax working with a Sportster Voice (33.6)?

If you have, I am in desperate need of help. Please contact me by email...

Thanks in advance for any help

--
dave

4301. Meeting: Madison, Wisconsin Users Group

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: dkendall@facstaff.wisc.edu
Message-ID: <58c0h8$3m52@news.doit.wisc.edu>
Source record: 132456

Friends,

If you're in or near southern Wisconsin, don't forget the December meeting of the Madison Area Atari Users Group, Tuesday, December 10, at 7 PM at the Madison Public Library, Main Branch, Mifflin & Fairchild Sts.

This month we expect to have a benefit sale of productivity software--new and never used--generously donated by a former Atari dealer. So if you're looking for a title or need a perfect gift for a fellow Atarian, come join us. With members from Milwaukee to Spring Green, we're keeping the Atari spirit alive in the Badger State!

Doug Kendall
dkendall@facstaff.wisc.edu
Member, Madison Area Atari Users Group (MAAUG)

4302. STReport #1249

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hTLUCZF.dpj@delphi.com>
Source record: 132457

12/06/96 STR 1249 The Original Independent OnLine Magazine!

- CPU Industry Report - HyperSnap Overview - CIS XMAS
- Net Pizza Service - PCS Shakeout - Lexmark Offer
- Smart `Putes Ahead - Sprint in `NET Fray - MCI UG Done
- SONY PSX TOPS! - People Talking - Dana Reporting

MOTOROLA SCRAPS PDA PLANS
MTV GREEDY??
Wells Fargo Hunts Crooks on Net

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4303. MagaMax C-compiler

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: psloth@post2.tele.dk
Message-ID: <32a99002.675522@news-server.dk-online.dk>
Source record: 132458

I got a MegaMax C compiler. Am I the only one i the world ???
Manuals and update wanted - Who can help ???
Preben Sloth, Denmark (PSLOTH@POST2.TELE.DK)

4304. Atari 800 & 1040ST stuff FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Kevin Burkhardt <kb-1@ix.netcom.com>
Message-ID: <01bbe457$6cbaf4e0$67c5b8cd@p5-133>
Source record: 132459

FOR SALE: ATARI 1040 ST - SYSTEM AND SOFTWARE !!!
ATARI 800 - SYSTEM AND SOFTWARE !!! (Listed Below)

****
ATARI 1040 ST - SYSTEM AND SOFTWARE !!!
****

***** Best Offer ****** For Everything *****
(plus shipping costs)
Will sell components separately.

HARDWARE: Original boxes and documentation.

ATARI 1040 ST and ATARI SC-1224 COLOR MONITOR
ATARI SH-204 HARD DRIVE
ATARI SX-212 MODEM - 2400 Baud
SUPER CHARGER - TALON TECHNOLOGY (converts Atari to IBM format)
SF354 3-1/2" EXTERNAL FLOPPY DISK DRIVE
MASTER-5S 5-1/4" EXTERNAL FLOPPY DISK DRIVE
WIRELESS REMOTE CONTROL JOYSTICKS - (2 on 1 base)
(1) QUICKSHOT JOYSTICK (2) ATARI JOYSTICKS
* All hardware purchased in 1990. (except for 2 original style
joysticks)
* Original cost new in 1990 was $2,000+-

ATARI ST SOFTWARE: All original disks.
(All software believed to be in working order, but not guaranteed)

BOOT DISK ST LANGUAGE DISK
LANGUAGE DISK 1st - WORD
PROCOPY COPY II ST - Disk backup utility
PC/InterComm
SUPERCHARGER (images) ST Informer disks - 1291,192,392,492,592
REGIONAL COOKING COLLECTION AMERICAN COOKS CHINESE
ADDITIONAL PROGRAMS LOADED ON HARD DRIVE, HOWEVER NOT CATALOGED.

GAMES: (All in original boxes with instructions & 1 disk,
unless otherwise noted)

ARKNOID (instructions, no box)
DUNGEON MASTER (instructions, no box) -
(also comes with print outs of
maps and story)
MISSILE COMMAND (instructions, no box)
OBLITERATOR (instructions, no box)
(2 disks)
SUPER CYCLE (instructions, no box)

TIME AND MAGIK (instructions, no box)
The WRATH OF NIKADEMUS (instructions, no box) (2 disks)
WARLOCK (instructions, no box)
PRINCES IN AMBER (box, no instructions)
TIME BANDIT (box, no instructions)
XEVIOUS (no box, no instructions)
TEMPLE OF APSHAI TRILOGY (no box, no instructions)
ADVANCED DUNGEON & DRAGONS - HEROES OF THE LANCE
(no box, no instructions)
(3 disks)
ADVANCED DUNGEONS & DRAGONS - HILLSFAR (2 disks)
BARBARIAN S.D.I | The BLACK CALDRON (2 disks)
BLOOD MONEY | CHRONO QUEST (4 disks)
CRYSTAL CASTLES | DEATH BRINGER (3 disks)
DRAGON LORD | FOUNDATIONS WASTE (2 disks)
GATEWAY (2 disks) | GAUNTLET (2 disks)
GHOSTBUSTERS 2 | The GUILD OF THIEVES
IRON LORD (3 disks) | JINXTER
KNIGHT ORC (2 disks) | The KRISTAL
OOZE (2 disks) | OUT RUN
QUESTRON II (2 disks) | NINE RINGS OF ZILFIN (3 disks)
ROAD RAIDER (2 disks) | ROBO COP
ROGUE | SPACE HARRIER (2 disks)
WANDERER ROAD | WILLOW (2 disks)

****
ATARI 800 - SYSTEM AND SOFTWARE !!!
****

***** Best Offer ****** For Everything *****
(plus shipping costs, if necessary)

HARDWARE:
ATARI 800 COMPUTER SYSTEM
ATARI 1050 5.25" DUAL DENSITY FLOPPY DRIVE WITH HAPPY BOARD
MPP-1000C MODEM

SOFTWARE: MEDIA: 5.25" FLOPPY
ATARI MASTER DISKETTE 3
HAPPY COMPUTERS WARP SPEED SOFTWARE
M.U.L.E.
ALTERNATE REALITY
SUPER BUNNY
ASYLUM
FREETRADER
NEW YORK TIMES CROSSWORD
DR. C. WACKO'S MIRACLE GUIDE TO DESIGNING & PROGRAMMING
YOUR OWN ATARI COMPUTER ARCADE GAMES
ENCOUNTER
ULYSSES AND THE GOLDEN FLEECE
60 5.25" FLOPPY DISKS WITH ASSORTED BACKUP COPIES OF VARIOUS SOFTWARE.

ZAXXON TAPE PLAYER CASSETTE TAPE

SOFTWARE: MEDIA:CARTRIDGE
BASIC
ALANTIS
RIVER RAID
MISSILE COMMAND

If interested:
Contact - Kevin at kb-1@ix.netcom.com

4305. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <850008894_OASIS_@jaubrey.demon.co.uk>
Source record: 132460

In article <587b18$p2t@neon.airtime.co.uk>
sinbad@airtime.co.uk (Martin) said:-

>
>>Anyone who is interested in a bot-less #atari channel can try
>>irc.warnerbros.com - it's underpopulated anyhow.
>
>I'll see you there pal!! Coming chaps? <motions to the reasonable people
>who detest bots/irc politics!>
>

Trying to be funny or what, I tried warnerbros irc, all channels were
empity, even #atari and that which were full with easynet irc at the
time.

Regards,

James :))

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

4306. User Group Meeting - Ann Arbor, Michigan

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.849977191@smurfy.tcimet.net>
Source record: 132461

User Group Meeting -- Ann Arbor, Michigan

The next meeting of WAUG will be held on December 10 at 7:30pm. This will be our annual Christmas Party wherein we promise to do nothing constructive or educational. There will be door prizes for members, munchies and refreshments. Rob Cable is promising a MIDI Maze tournament and is asking for volunteers to bring appropriate hardware. We are requesting that visitors and members alike bring along their favorite audio/video demos to keep us all entertained. Mike Olin (that's me!) also promises to bring his annual batch of Atari Carmel Corn.

A map to find us is included below. For more info about WAUG, hop on over to our web site at:

http://ic.net/~harvey/waug.htm/

or reply to me directly:

molin@atari.archive.umich.edu

C'mon down and enjoy a pizza with us!

--
=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

It only stands to reason that where there's sacrifice, there's someone collecting the sacrificial offerings. Where there's service, there is someone being served. Make no mistake about it, the man who speaks to you of sacrifice is speaking of slaves and masters - and he intends to be the master.
-- Ayn Rand

-------------- begin WAUG Flier attachment ---------------

WAUG -- (Formerly 'The Washtenaw Atari Users Group')
(Now known simply as "WAUG")

What is WAUG? Over 12 years ago a few intrepid individuals decided to
============= start meeting regularly to share their enthusiasm and knowledge of computers and related hardware/software items. In June of 1987, after more than two years of unorganized and informal meetings, the members developed and formally accepted a club charter. Thus WAUG was born! Helping people get the most out of their computer is WAUG's purpose.

Initially, the club was dominated by Atari afficionados, however in June of '95 the executive board arranged to expand the club's resources to include IBM and Macintosh users. WAUG is an ideal place to meet with other persons who share your interests and to find answers to your questions about using your computer -- no matter what machine you own, how old it is, or your level of expertise.

Who's involved? Since its inception, members from cities outside Ann
=============== Arbor (including Westland, Canton, Livonia, Milford, New Hudson, Dearborn, Hartford, and even as far away as Toledo) have regularly attended the meetings. Some members live as far away as central Michigan, and one member lived in Montana (!) and joined simply because he enjoyed receiving our newsletter.

How do I join? Membership in WAUG has only one requirement: an active
============== interest in personal computers. Annual dues are $15, for which the member receives free monthly issues of the club newsletter, opportunites to win valuable door prizes, and reduced rates on disks purchased from the club's Public Domain/Shareware disk libraries.

What will I find? A different topic is featured each month: Printers,
================= Education, Telecomm & the Internet, Beginners Woes, Desktop Publishing, Scanners, Swap Night, MIDI & Music, and Utilities are typical examples of what you'll find when you visit WAUG. Drawings for door prizes take place at every meeting, and the annual Christmas Party Meeting is not to be missed. There is no dress code in effect at any of the WAUG meetings -- tuxedos and ballroom gowns are perfectly acceptable. (However if you choose to wear these, we WILL stare at you!)

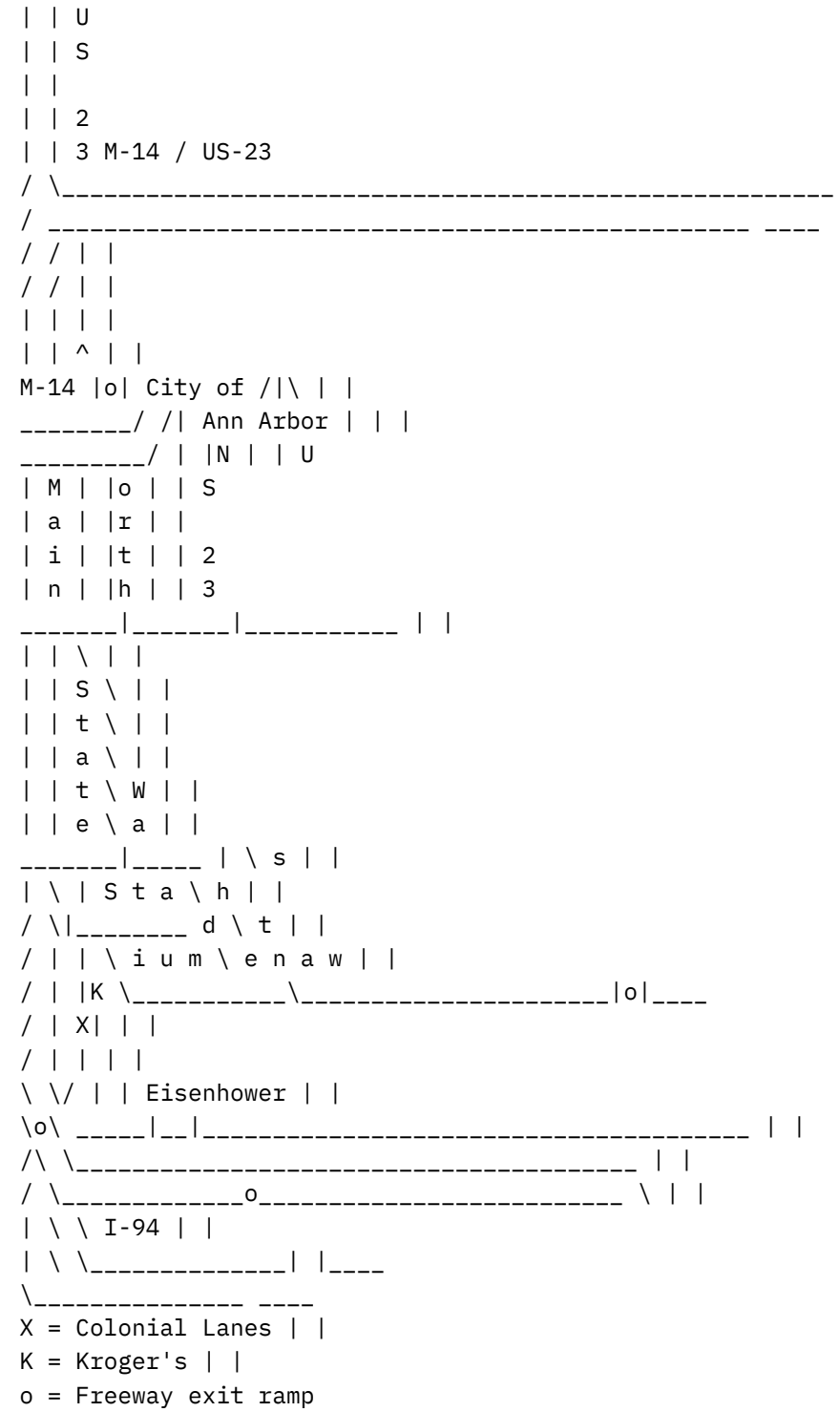
How to contact WAUG:
====================

WAUG
14 Payeur
Ann Arbor, MI
48108

Voice: 313/971-8576
Modem: 313/971-6035
E-Mail: molin@atari.archive.umich.edu
harvey@mail.ic.net
WWW: http://ic.net/~harvey/waug.htm/

or just show up at any regular monthly meeting! Visitors are welcome and we promise not to pressure you to join until we've seen your face at least three times!

Where does WAUG meet? Meetings are held regularly on the second Tuesday
====================== of each month at Colonial Lanes located on South South Industrial St. (across from Kroger) between Stadium and Eisenhower streets. Meetings start at 7:30pm and usually run to approximately 10:00pm.



Travelling on US-23: exit onto westbound Washtenaw
(northbound) stay left at Stadium
turn south onto South Industrial

Travelling on US-23: follow M-14 West "To Ann Arbor"
(southbound) exit onto southbound Main Street
turn east onto Stadium
turn south onto South Industrial

Travelling on I-94: exit onto northbound State Street
turn east onto Eisenhower
turn north onto South Industrial.

```
******************************
* *
* Tell a friend about WAUG! *
* *
******************************
```

--
=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

4307. Re: German to English Translator..

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <849979074_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 132462

In article <589rsc$dn1$1@berlin.infomatch.com>
dooley@infomatch.com (John Dooley) wrote:-

>Hi all..!
>
>I need a German to English Translator!
>I have a few German Prgs. and would like to use them.. but Don't Speak'o'
>German!
>
>If you have one or know where there is a good one..!
>E-mail me Please..
>
>Thanks
>Johnny
>
By far the best I have found is a program called RUFTRADE. It can be
found IIRC in its latest demo version on HENSA. It is a Demo version
limited in file size, but an upgrade to a full version is only $5 US.
It is only a word for word xlator, of course, but it does have some
selecting mechanism for contextual choice of translations.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

4308. More STik problems! Ach!

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE2222p.H94@netcom.com>
Source record: 132463
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

ALL!

More fascintating updates on Brett's STik problems!

Thanks to Rich Tietjins at Teleport, I am no longer doing the
following:

"Given the dial.scr you show here, your system is going to think it
has the same IP address as your server. That is Not Good<tm>"

Thanks Rich!

Now at least my system doesn't report '68000 errors' or refuse to
find even local links. And with the change to the MTU setting mentioned
below, ATARIRC and AntMail seem to recognize Stik, but either claim to be
off-line or lock-up completely when sent t o do their job. CAB simply
reports a blank page or locks up...

My friends at Fog.Net, my ISP, have provided the following info:

From: Mike Miller <mm@fog.net>
To: dogmeat@netcom.com
Subject: Re: Your Message Sent on Fri, 6 Dec 1996 22:55:56 -0800 (PST)

User-Service-Type = Framed-User,
Framed-Protocol = SLIP,
Framed-Address = 255.255.255.254,
Framed-Netmask = 255.255.255.0,
Framed-Routing = None,
Framed-MTU = 1006

These are the SLIP set up parameters. MTU can only be set as high as 1006
not 1500. Try that! Mike

This is my current DEFAULT.CFG:
ALLOCMEM = 150000
SERIALPORT = Modem 2
CDVALID = TRUE
DIALFILE = dial.scr
CLIENT_IP = 0.0.0.0
TTL = 64
PING_TTL = 255
MTU = 1006
DFB_SIZE = 580
PROTOCOL = 0
RCV_WND = 5360

```
UP_RESPONSE = 2
USERNAME = *******
HOSTNAME = fog.net
FULLNAME = Brett Nair
NAMESERVER = 206.155.44.10
NAMESERVER0 = 206.155.44.3
IRCNICK = {nonick}
IRCSERVER = {noserver}
IRCPORT = 6667
IRCPONGMSG = Slow isn't it?
```

Rich Tietjins also said to " Also verify with the support folx at
your ISP that the VJ flag is turned OFF for your account."

But Mike and Pat at Fog.Net have never heard of a VJ Flag...

HELP!

Any suggestions are much appreciated. Thanx!

PS. I am using the WWW131 internet pack with Stik 1.11/CAb1.5/OVL 1.18on a
TT/030 2/4meg with Magic 4

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

4309. The #atari incident !

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <850066944_OASIS_@finitive.demon.co.uk>
Source record: 132464

Hi Folks,
Hmm well lots of people have had their say, even some of them that shouldn't, but here's mine ... and hopefully help some of the people that just don't seem to be able to understand why we did it, I don't mean they have to agree just understand, believe me some that totally disagree with the situation at least understand the `philosophy' behind it!

I apologise now for the length of this, (it was longer!).

I've always seen the internet and irc, a place where anyone can go whatever there point of view, religion, colour of the hair, nationality or if they talk to chickens or not, so why is it that for saying a silly word like sux or similar would get a few people banned from an open forum channel like #atari ?
Obviously due to some ones lack of thoughtfullnes to anyone, believing the way he thinks and his views should be forced on everyone! Banning some one for saying a silly word, kicking some one is bad enough, but being bad is really beyond anything !

After a discussion on #atari some of us decided that with the bots in the current state it wasn't much fun anymore, so set up a new channel, if you want to talk to us there it's #freeatari.
This is a place where the bots are not disrupting our enjoyment of irc. After a very enjoyable evening last night on #freeatari, I realised how much I missed the days before the bots, and how much fun can be had without them, yes there isn't much they stop you doing but what the heck it was fun, no one complaining about ops either, there wasn't an op on the channel, (more of a mistake than a decided action!)...

You may ask, `Why go to another channel ?', well at first for me it was a statement, now its enjoyment, I'm not saying we shouldn't have bots, but the only way I wanna know bots are there is if I look who is on channel, they should be completely discrete, not mentioning everyone that comes on channel, you get told that anyway, and if the user wants a silly message or summat when they log on, he can set it up on his machine or type it in each time, instead of having 2 or 3 bots telling us ! And other commands can easily be done in two way messages instead of cluttering up my screen !
Well back to the question ..... well #atari is/was like a big party for us all, and you all know how at big parties you've quite often got some people who smoke and some who don't, now the non-smokers often sit together in another room or a way from the smoking crowd, or it can be the other way around (especially if a stronger substance

is being smoked!), well I see us a bit like that, trying to get away
from the smoke, or me personally one really heavy smoker, who smokes
those really smelly cigars (TB), so we're sitting away in another
room, the smokers (other users, bot owners) come in and still speak
to us, without there smokes of course and ofcourse we are not, and
really can not and would not stop them from being on #freeatari
(without the bots!).....

So do still say hi, and thanks to those who agreed with what I've
been saying about us being able to say what we want there!
Thanks for those who have listened all this way and look
forward to your replys..
Ade.

--

----
ade@finitive.demon.co.uk , http://www.finitive.demon.co.uk/

4310. Re: Happy Birthday TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-12-07 00:00:00 UTC
From: landon@netcom.com
Message-ID: <landonE22318.M2F@netcom.com>
Source record: 132465

jamesxiii@aol.com wrote:
: Im Artikel <57iode$ch1@ornews.intel.com>,
: atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) schreibt:

: >According the the TT030 owner's manual, TOS is The Operating System.

: Afaik it is "The Operating Systems" Atari-internally and "Tramiel
: Operating
: System" for comparance with other systems.

in the for-what-it's-worth department:

in private conversation with leonard tramiel, TOS was "*The*
Operating System."

i always thought it was *both* meanings, though.

i mean, why not?

--
Landon Dyer (landon@netcom.com)

(ex atari ST guy)
(ex newton kernel and storage guy)

4311. Buy Calamus! Was:PageStream on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <58gddh$pod@fletch.fix.net>
Source record: 132266

phantomm@harold.eastky.com stated
>
>
>I wanted to print at least 25 pages. Actual printing time for each page
>was about 30 seconds. (Not too bad) Actual page creation time was at least
>4 minutes. (For Each Page!) After 1 page was printed, PageStream would
>recreate the page before printing again! So to print out 25 pages it would
>take at least 1 hour and 40 minutes not counting the actual printing time!
>Now I had over 12 megs of memory before running PageStream. PS took all
>except for about 75,000 bytes of system memory.
>Is it normal for PageStream to recreate a page of this type and size in
>memory before each printing???
>
>BTW, I did print out a similar page format using a small .img for the
>graphic and PS only created the page once.
>Any Help with this would be appreciated.
>

Help? Buy Calamus. Plain and simple. I bought Pagestream first, 5 years ago when I bought my TT, and then I bought Calamus just to check it out. I will admit, there are some things about Pagestream that are desirable but the program will never come close to the speed, accuracy, and power of Calamus.

Before anyone shoots me down on how hard Calamus is to use, think about this: I publish (quarterly) a 112 page magazine (total file size of over 100 megs) and when I have a page with say a 10 meg .tif file with text etc. it will print out in under 2 minutes WITH page creation time included.

The other good thing about Calamus is that there are still updates being made for it, and it is still supported here in North America...

One last thing, here's a good example of German software being bought and supported in English!

*steve
--
EXTREMITIES DEATH METAL MAGAZINE
PO BOX 14356 - San Luis Obispo, CA 93406 - USA
Email: death@fix.net Fax: (805) 489-0386
Issue #2 out NOW! - Cannibal, Suffocation, Internal Bleeding, Dissection, Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent), Disgorge, Infamy, Psychrist, Immolation and more! $5.00 postage paid ($7.00 world) First 100 issues receive Pavement Music Comp. 'Road Kill Vol. 1'
S U P P O R T T H E U N D E R G R O U N D

4312. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: "Alastair J. Houghton" <ajh8@doc.ic.ac.uk>
Message-ID: <32AAB698.446B9B3D@doc.ic.ac.uk>
Source record: 132267

> > But... this whole thread could be resolved if someone wrote a "memory
> > defragger":
> >
> > The same idea as a disk defragger but for memory - when the largest free
> > block
> > of memory becomes too small to do anything useful with, this utility could
> > be
> > run (in single-tasking mode?) to move all running programs into contiguous
> > blocks of memory, thus creating one large free block made up of the
>
> This is just plain impossible. Once a program has been put into a certain
> RAM location, it has to run at that location from that point on. It can't
> be run at any other place in RAM.
>
> I've never encountered any platform where this was possible, mostly
> because it makes programming next to impossible.

I thought the Mac was capable of defragging its memory (although perhaps
not
programs). Also, doesn't the Amiga allow even programs to shift around?
(This information was from a slightly unreliable source)

You *could* actually do this, if there were calls to lock and unlock
blocks
of memory AND the memory allocation system returned pointers to pointers
(i.e.
memory block handles). It is then possible to defrag the computer's
memory,
since all blocks currently in use are marked as immovable, but the
pointers to
the others can be changed at will by the OS. The lock memory block
function
can return the actual address of the block.

I know that someone will now proceed to point-out that the memory block
handles
have to point somewhere... and they're right, they do. But you can grow
this
list downwards from the top of memory (which, if your allocator is
programmed
to favour lowest blocks first will avoid the problem); obviously these
areas
should be locked by the OS.

Alastair Houghton / ajh8@ic.ac.uk / Imperial College, London

4313. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <58epa3$8rf$1@mhafc.production.compuserve.com>
Source record: 132268

I can understand the individual non-English program not writting a english version, but its when you have a software company like R.O.M. (Papyrus) they farmed out the english translation and it took forever. Version 4.xx is just making it to North America and Version 5 has just been released! (in German)

Also the very nice Calamus modules from Adequate Systems are only now being translated and thats being done in Canada (I think).

I would think that between the UK and North America there are still enough Atari users that would buy a english version of a foreign language "commercial" program.

just my 2 cents

Rich

4314. Re: ConNect 95

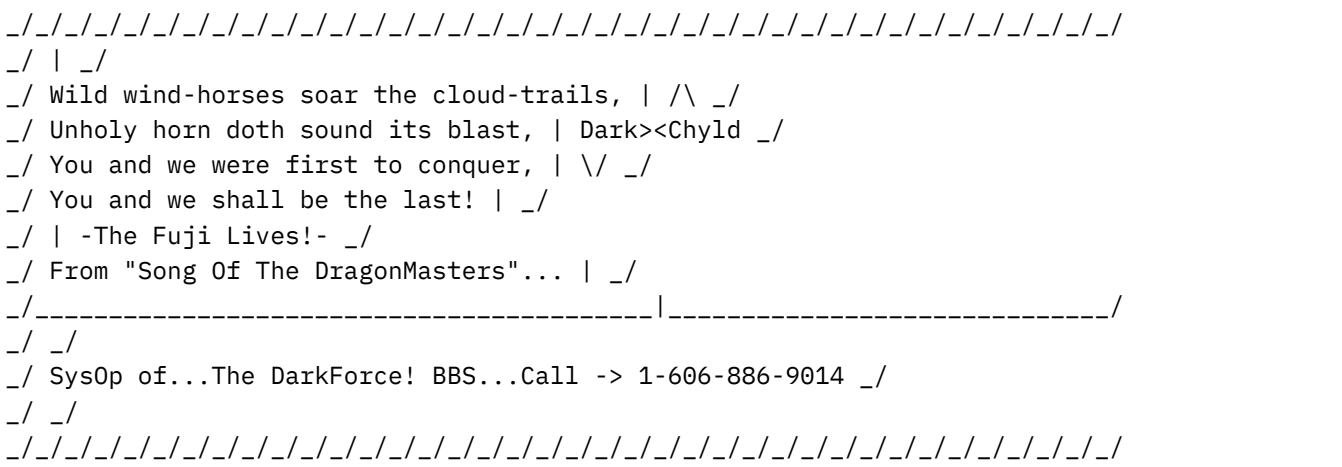
Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <850151036_OASIS_@pcc-uky.campus.mci.net>
Source record: 132269

In article <xzrybfdqqw6.fsf@lars.desy.de>
Wolfgang Wander <wwc@lars.desy.de> said:-

> can you give use some details where Connect fails in ANSI or vt100
>emulation. The latest results on VTTEST and ANSITEST it passed as the only
>Terminal program on PC/MAC and ATARI.
>
> Wolfgang ,-)

Okay, I use a program called FANSI (Eric March) on my Mega ST to make ANSI screens for my BBS...(see Sig) If I use anything other than the straight characters/block colors, CoNnect shows them up as ASCII on my Terminal...I've played around with the settings no-end and it has not helped. I've just been making very plain ANSI screens instead. It would be really nice to make screens with all of FANSI's tools and be able to see them on my Atari's! :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The Fuji Lives!- _/
_/ From "Song Of The DragonMasters"... | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

4315. Want more about Phenix?? Let's go...

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961208Z232306.116jeremy@worldnet.fr>
Source record: 132270

On 7 & 8 December, there was the 2nd "Forum des Applications Atari" in Paris. Centek was there. Many of us has been able to ask for some informations about Phenix to the technicians... What about the 120Mhz 68060 processor???

The 120Mhz 68060 is a *REALITY*, one of the most important Centek technician hardly said me he has seen it! This 120Mhz 060 doesn't seem to be a joke. Some people say that Motorola is working on a 68080 for future, but some other say that it already exists, and that it is used by Thomson into professional computers!!!

The first Phenix which will be available is 68040 66Mhz version, and can be easiy updated to 68060 120Mhz. 060 costs ~$500 (2500 FF), and 040 costs ~$180 (900 FF). So, the update will only cost ~$320 (1600 FF). It is planned that Phenix will be sold in France, then Germany, England, USA...

PFM (Power Falcon Mag.- O. Heissler) adds the following:
--
040 Processor / Falcon's 030: 12 times faster.
64 Mhz / 16 Mhz = 4 * 3 (3 times faster at equal freq. - 16 Mhz)
060 Processor / Falcon's 030: 67.5 times faster.
120 Mhz / 16 Mhz = 7.5 * 9 (3*3 times faster at equal freq. - 16 Mhz)
The 060 Processor is 3 times faster than 040, which is 3 times faster than 030 at same frequency.

The clock frequency is said 'internal', 16 Mhz for Falcon's CPU, and 64 or 120 Mhz for Phenix.

Which gives the following:
for the 040 Phenix/Falcon: 2x12 = 24 times faster in theorie.
for the 060 Phenix/Falcon: 2x67.5 = 135 " " " "

But for the 060, this calculation is wrong, because [...] its architecture is said 'superscalar', it can, if the code is optimized, do two instructions on integer + 1 instruction on float/cycle, which means that [...] the CPU gain has to be multiplied by 2 minimum (270).
In order to make you be taken aback, go and multiply 060's performances by 10 and you'll have 080's performances (2700)."
--

DOLMEN OS is getting very interesting. It will be entirely TOS compatible. All TOS routines will be re-coded. It will include TCP/IP layer, sound & animation players, images, HTML, JAVA viewers, icons editor...

Regards,
--
Jeremy Gillet - Swead/Realms - Paris, France

4316. Re: PageStream on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: chas@stanley.wintermute.co.uk
Message-ID: <42898344_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 132271

In article <58crtf$o2f@news.Hawaii.Edu>
jperez@Hawaii.Edu (John Perez) wrote:-

>phantomm@harold.eastky.com wrote:
>
>: 4 minutes. (For Each Page!) After 1 page was printed, PageStream would
>: recreate the page before printing again! So to print out 25 pages it would
>: take at least 1 hour and 40 minutes not counting the actual printing time!
>
>One thing that I do to save time is to print to a file rather than to the

I'm astonished! I thought only AtariWorks behaved that way.
I have no probs with Pagestream (v2.2 uk) on a TT: it creates the page
only once, then prints as many copies as asked without further ado -- or
sometimes crashes, of course!
I wonder... is it the version of printer driver? Or is it the actual
printer itself, whose software controls have got mixed up? Must try and
dig a bit deeper.

Charles.

--

chas@stanley.wintermute.co.uk ** GM1MCN@GB7ABN ** Aberdeen, Scotland
{Atari 2000-date-compatible TT User}{My other computer's a Model 100}

4317. Re: CAB - 'Refresh' bug ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <GLIKDCAWUP@ghf.augusta.de>
Source record: 132272

In <849570754.12730.1@f030.demon.co.uk> Andrew Wood wrote:

Hallo

The trouble is that this leads to a second 'refresh' page before arriving
>at the main index page. If you then try and follow a link, CAB says it cannot
>find the page in its cache.

Yes that's here the same. When you look at the Info-Line of the CAB-Window
than normally is the entry of the Page. e.g.: http://www.babylon5.com/

When it changed after a few seconds, then the entry in the info-Line isn't
anymore a http: Entry. Then there is the entry a cache-entry e.g:
F:\WWWCACHE\A\00000ACF.HTM

When you now klick on an link with "../more.htm" then CAB want's to change
only the actual directory and load the file more.htm. But there is no file!

Hallo Alexander are you reading this? Can you fix this little bug?

greatings Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991135 -^- http://www.augusta.de/~michael/
==

4318. Obsession (was: Re: Sundog by FTL??)

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: bochmann@kandel.ds.freinet.de
Message-ID: <58ec78$i9b@belchen.freinet.de>
Source record: 132316

Tony Greenwood (stosser@airtime.co.uk) wrote:

: OBSESSION : IMHO is the best game ever made on any ATARI computer,
: screen use, playability, graphics, sound,it has the lot,

Hum, I just recently bought a copy of the game, as I seemed to remember the shareware version ran quite fine on my TT... But the release version only tells me "sorry, only works on STe, Mega STe and Falcon" :(

Does anyone know a fix for this? One should think that it still works one the TT if there was a way to come past this stupid check...

Alex.

4319. Re: Repost Emulator Instructions.

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32aa9e73.1513935@news.airtime.co.uk>
Source record: 132317

On Sat, 07 Dec 96 08:49:34, algy@allatsea.demon.co.uk (Antony Lacey)
wrote:

> Hiya Tony ...
Wooooo it's Antony (Still not found that missing H mate? <grin>)

> s> presumably be in English (this is if you want English), the last time
> s> i tried magicpc it was still in german?,

>It is in English now .. and I have a demo version on my BBS (Just for
>information of course!)

>The file name is MPCEDEMO.ZIP and it's about 1.2Meg!!

ho?....Fanx mate, I never knew, ta:), Will float on down :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4320. The Atari ST Cheat Machine by Martin Pugh allows you to cheat on over 100 ST games - stchtma2.zip (0/1)

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: martin@pugh.prestel.co.uk
Message-ID: <58e99p$dq0@neptune.theplanet.co.uk>
Source record: 132318

```
The Atari ST Cheat Machine is a program which allows you to cheat on
over 100 games by why of using cheat codes which alter the game's code
in memory, the program will autodetect about 50 program packers :- so
it won't matter if the games has beeen packed. NB: It will not alter
the original file on the disk it will just alter the program in
memory.

Posted by the author :- Martin Pugh
Email to:- martin@pugh.prestel.co.uk
```

4321. The Atari ST Cheat Machine by Martin Pugh allows you to cheat on over 100 ST games - stchtma2.zip (1/1)

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: martin@pugh.prestel.co.uk
Message-ID: <58e9aj$dq0@neptune.theplanet.co.uk>
Source record: 132319
Body handling: Inline uuencoded payload not displayed: stchtma2.zip

```
[Inline uuencoded payload not displayed: stchtma2.zip]
```

4322. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24336_DCroker@mettav.demon.co.uk>
Source record: 132320

This message from stosser@airtime.co.uk to All came in on a wing and a prayer...

Hi Tony!

s> Who amongst us writes there documentation in German?, I do not
s> personally know of any English programmers who also release German
s> documentation, there will of course be an exception, possibly:0
There is little _serious_ software being written for the Atari outside of Germany IMO, so the English speaking market is being starved, which then leads to a gradual migration to other platforms, that's the way that I se

s> I think the Germans have this one, I do not see them complaining
s> about none German documentation?...or am I being too simplistic?
With English arguably the second language it shouldn't be too difficult, we've already read that some folk are prepared to spend time translating the progs for themselves.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4323. Fixing 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24337_DCroker@mettav.demon.co.uk>
Source record: 132321

This message from info@infoman.demon.co.uk to All came in on a wing and a prayer...

Hi Richard,

i> Does anyone know who can fix these in the UK and is there a magazine
i> for ataris?
Amongst other companies System Solutions 0181 693 1919 operate a repair service, they also sell a magazine called Atari Computing which is also available on subscription both in the UK and in other parts of the World

The current issue is #2.

Here's the subs form for you (or anyone else in the UK):

.....snip.....

RS> Are they still the same as the last figures you sent me?

If you mean the address and the cost then here is another copy of the subs form for you or anyone else. The figures on it are for 3 issues. If you want to subscribe for 6 just amend the form before posting, and double the prices :)

Atari Computing Subscription Form

Please send me 3 issues of Atari Computing starting with issue_____

(please tick box where appropriate)

Subscription UK EUROPE USA
OTHER

Magazine only £ 9.00 [ ] £11.50 [ ] £12.00 [ ] £13.00 [ ]
With Reader Disk £15.00 [ ] £17.50 [ ] £18.00 [ ] £19.00 [ ]

********** All prices in UK Sterling where £ = British Pounds
****
Name:_____
_

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_

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Telephone:_____ E-
Mail:_____

I enclose a cheque/postal order (UK), Sterling Eurocheque/Post office payment (Europe), Sterling Post Office Payment/International Money Order (Commonwealth) or an International Money Order (rest of world) for £_____

(Please circles as appropriate and make payable to the 'Atari Computing Group')

DATA PROTECTION ACT 1984: I consent to The Atari Computing Group holding my subscription record on computer. I also consent to this information being disclosed to other members of The Atari Computing Group. Your entry is available for inspection under the provisions of the UK DATA PROTECTION ACT 1984.

Signature:_____
Date:_____

Send this form to:-
Atari Computing (Subscriptions)
73 Bentinck Drive
TROON
Ayrshire KA10 6HZ
Scotland
United Kingdom

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4324. Fixing 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24352_SSweet@mettav.demon.co.uk>
Source record: 132322

FROM: SSweet@mettav.demon.co.uk
SUBJ: Fixing 520 ST

Whilst under caution info@infoman.demon.co.uk said to Officer All :~)

i> Does anyone know who can fix these in the UK and is there a magazine
i> for ataris?

Yep, you want:

System Solutions,
The Desktop Centre,
17-19 Blackwater St.,
East Dulwich,
London,
SE22 8RS.
0181 693 3355
0181 693 1919
And yes there is a Magazine for Atari's. You'l get more details from.

mkerslake@cix.compulink.co.uk (100:1011/0.98)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4325. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24353_SSweet@mettav.demon.co.uk>
Source record: 132323

FROM: SSweet@mettav.demon.co.uk
SUBJ: ConNect 95

d> Where can I get ConNect 95 and how much better is it than 2.46? I have
d> the] registered English version.

d> I have a copy if you want it (beta or demo I think). The interface is a
d> lot nicer but it could still do with a better ANSI emulation and a TTY or
d> plain ASCII terminal emulation...

Have you an english version, the one i downloaded was in German.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4326. Re: Panther graphics card?

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24354_hsideras@mettav.demon.co.uk>
Source record: 132324

Hi Ray, on 07 Dec 96 you wrote: ...respect, brethren

r>
r> I have a panther graphics card. Anyone had any luck getting it to work?
r> What do I tell nvdi for et4000?

Run VMG-4000 to create a NVDIVGA.INF file that matches the limitations of
both your monitor and graphics card - create different resolutions for each
colour depth.

Place the resulting file in your Auto folder - that should basically be
enough after you've installed NVDI ET4000 in the usual way.

I can't remember a lot mor of the critical details at the moment - where does
your problem seem to be?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4327. ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24355_hsideras@mettav.demon.co.uk>
Source record: 132325

Hi Oliver, on 07 Dec 96 you wrote: ...respect, brethren

s>
s> Sorry to restart an old thread, but where is the new Atari Computing
s> Magazine???
s>
s> I know that the first issue was on show at the Atari shows in London,
s> in late September and I know that it sold out and had to be reprinted.
s> I thought it was so good that I took out a subscription myself
s> immediately, starting at number 2. The cheque has been cashed.
s>
s> As I understood it, issue 2 was to have been in early December, and
s> issue 3 in late January.
s>
s> So, were is issue 2? We are well in to December now. Has any body else
s> got their issue 2s yet?

You should have it by the time you read this - Monday 9/12/96 at the latest
AIUI.

I've had it since last Tuesday.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4328. Re: Pax files

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: trevor@stainsby.demon.co.uk
Message-ID: <850133010_OASIS_@stainsby.demon.co.uk>
Source record: 132326

In article <1996Dec7.114700.28595@lafn.org>
ad910@lafn.org (Bobby Swain) said:-

>
>In a previous article, main@conrad.appstate.edu (Thomas Main) says:
>
>>Trevor,
>>
>>The only time I have ever seen a .pax file is with GEMView, which uses
>>them as modules for the program. The GEMView application unpacks them for
>>uses upon installation.
>>
>>
>>
>>On Thu, 5 Dec 1996, trevor stainsby wrote:
>>
>>>
>>> Hi,
>>>
>>> Just a little query. Can someone tell me how to unpack a .pax file please?
>>>
>>> I've never come across one before.
>>>
>[snip]
>
>Hmmm. I just found one, too!
>
>I just dled the morphing demo, "dform_fr.lzh" (400+KB), from paderbourn.
>When I tried to de-arc it, using DC Xtract, I got a messasge reading,
>"Bad entry in this file." BUT...
>
>The only file listed in the verbose file-list box was, "dform_d.pax",
>at about 80+KB. (Needless to say, the morpher demo failed to de-arc).
>
>Maybe someone who has successfully de-arced "dform_fr.lzh" can tell
>us if the file "dform_d.pax" is indeed part of the package. And, if so,
>does it have something to do with Gemview or something else.
>
>Curious,
>
>

Yeah! we're definitely talking about Gemview files here.

Thanks to everyone who responded.

Next question - where do I find Gemview Instal! :)

---

trevor@stainsby.demon.co.uk

4329. Progressive JPEG

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <32AABF47.41C67EA6@esc.de>
Source record: 132327

Charles Silver wrote (this is a follow up to his post with a more
appropriate subject):
>
> Tom Lane wrote:
> >
> > > You might try http://www.word.com/gigo/ and click on "Kittens". You'll see
> > > a bunch of floating eye's. Click on these and see what happens...
> >
> > Those look like perfectly OK progressive JPEGs to me.
> > ...
> > For more info see the JPEG FAQ at
> > http://www.cis.ohio-state.edu/hypertext/faq/usenet/jpeg-faq/top.html
>
> A note there at faq2 mentioned 1st guide v96 could view p-JPEG's. Not for me.

Well, I just checked this and, oops, found that 1stGuide in fact failed
on
these files, because they are *Greyscale* Progressive JPEGs.
Fortunately, I immediately found the bug (uninitialized variable ->
bomb...)
and thus could solve the problem. You can grab the fixed version from

http://www.esc.de/homes/guivol/1stguide/

I'll also update other sites where I have access to as soon as
possible...

> Tom, I'm not sure if you have an Atari Computer, but if your willing to help
> I'm sure the CAB developers would give you a good Benny Hill Salute' :)

Unfortunately, CAB is developed in Pascal, and thus hardly supportable.
I offered support to Alex, but he insisted on development in Pascal,
and thus I can't do anything, sorry.

Tom Lane just told me (and I remember an announcement in the IJG mailing
list)
that there is a (Turbo) Pascal port of the current IJG code (with
p-JPEG).
But anyway, for me it isn't acceptable this way, because I'm interested
in efficient *and* portable (platform-independent) software.

BTW, I've agreed with Tom to maintain future Atari ports of the IJG
code,
since the person who did it so far gave away his Atari.

You wondered that Tom Lane stepped in here: I'm sure he doesn't read
this

group, but there are Usenet search engines (Altavista and Dejanews)
where you can find any articles with certain topics.
In fact, I also do not read this group (search my name in Altavista -
"Usenet" or make an "Author Profile" at Dejanews to find out where I'm
usually lurking :-) and stepped just in due to a search for 1stguide/
1st-guide.

Now have fun with the kitty pics above... (Note JPEGD-users on the
Falcon:
You must turn this off, since JPEGD doesn't support p-JPEG at all.)

Regards,
Guido

4330. Program needed

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: ha024@cleveland.Freenet.Edu
Message-ID: <58eiev$5pa@alexander.INS.CWRU.Edu>
Source record: 132328

Looking for a program to print sheet addresses lables on a HP500 with an
STE. Any one have a good idea?
--
ha024@Cleveland freenet.edu (Richard Jones)

4331. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <5912542_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 132329

In article <58aufj$6rh@huron.eel.ufl.edu>
guitarra@afn.org wrote:-

>I would like to mention here about how happy I am using Geneva.
>I am typesetting orchestral scores using Logic, Calamus 1.09n,
>Arabesque,and Neodesk4 . I have had these programs loaded sice this
>morning and not once Geneva had a problem!
>
>We can do serious work with our Ataris and Falcons (and TT)
>Thanks Dan Wilga for a great Multitasking program.
>
>PS. I use a Falcon 030 with 14 megs of RAM.

Oooh lovely! Not like Magic5 then! I get a major crash at least once an hour
on my Falcon with 14 megs of RAM. :(Still, it all adds to the fun!

Maybe I should have gone with Geneva :) Love Magic (just wish it was more
stable)!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

4332. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961208093221.26963B-100000@usr10.primenet.com>
Source record: 132330

On 7 Dec 1996 jamesxiii@aol.com wrote:

>It is spoken more than English or French.
>See an Atlas about the populations!
>
>French: France, half Belgium, smaller part of Switzerland
>English: UK, Ireland
>German (without Dutch, of course): Germany (80 Mill), Austria, big part of
>Switzerland, small part of Belgium (around Malmedy), small parts of Poland
>and Bohemia
>
>It is really more than English or French!
>This is why I still don't know why they are making French the official EU
>language!
>I'd prefer German (because it is the most spoken) or English (because it
>is more
>spoken in the world).
>
>Second reason is that I use these two languages at home and do not
>speak French as well... :-)
>

English, German & French! I agree whole heartedly those languages are the three prominent languages in Europe today. However I would like to address some of the points brought up in this thread, points that stink of both colonialism & narrow-mindedness.

1st let me approach the statement made about French & English being the two official languages of the EU. They are also the two languages used by the United Nations. Many governments use these two languages in diplomacy when their own language is not as widely known on a global basis. History had a large part to do w/ this. Both France & Anglo-saxon countries such as the UK & the USA have all played a large part throughout history as world leaders & their languages are just as widespread as their affluence. I know that the world cannot dwelve entirely in the past (luckily for Germany), but so far as international relations stands right now, French & English have a dominent place in the world. Perhaps countries who are leading us into the new computer age will change that...we'll all start speaking Japanese :).
Secondly, regarding the remark about atlases, I find it very easy to pull facts out of a book; the essential idea is to analyze that info to have a more wholistic view of things. It is not "criminal" to not learn German, or French, or English. IT IS unfortunate that people don't seem to realize the world is no longer about who has

more per capita speaking their native language but rather how can we put out heads together to encourage people to learn about each other, including languages.
You may be wondering "Who the hell is this bitch who's preaching to us about global communication?". Well, I have spent a large part of my life studying history & languages, observing people in their own cultures & abroad. By no means does this make me an EXPERT, but I have studied the facts & have seen more than just theory. I love where the world is headed in the realm of technology & I'm the first to respect the people who invent & create things to make our lives better (many of them German), but I don't believe in saying the French can make great wine, the Germans are mechanically inclined, & the Americans know how to sell products to mass markets. These types of stereotypes are what provoked certain leaders to go over the edge & become greedy & ignorant & losers: Napoleon & Hitler to name a couple.

I know this is kind of long, but things cannot always be said in one-liners. I'll stop for now, but I'm more than willing to discuss this further w/ anyone interested by the subject.

Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4333. Re: help with ste

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961208110054.4389B-100000@dmapub.dma.org>
Source record: 132331

On Fri, 6 Dec 1996 gerome@delphi.com wrote:

> I am getting a message that disk "b" is not the same type as disk "a"
> when i try to make backup of logic program. The disks are the same, it
> has nothing to do with logic ....i get the same message trying top copy
> anything I am using the copy program in desktop ..just dragging disk "a"
> over disk"b" following the prompts correctly..??

One possibility is that the disk itself is different densities. If the disk in drive a is a 360K disk (Single Sided) and the disk in drive b is a 720K disk you can't copy it that way. Both must be formatted with the exact number of blocks or sectors (what ever they are called - not using my STe at the moment so I can't check) for a copy to work that way. If anything, open a window with a directory of drive a:. Then SELECT ALL (one of the options of the pull down menus), then drag them all to drive b: and see if that works. This is assuming you have TOS 2.06 which you can do the SELECT ALL option.

Richard Wegner - Dayton Microcomputer Association - richardw@dma.org

"A friend is one who knows all about you...and still likes you anyway."

http://members.aol.com/PenneyGuy/richard1.html

4334. Re: PageStream on a Falcon Work well for me

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <58epnc$co1@huron.eel.ufl.edu>
Source record: 132332

I have been using PageStream for years , I use v.2.2 and a Falcon with original hardware and 14 megs RAM. The program takes about 3 minutes to print any page even the super complex ones. If I need to print several copies of a page I will imput the number of pages in the print menu and PGS2 will only calculate the first page not each single one.

I do not have any printer aceletarion prg but if you are having trouble try just PGS2 without any other ACC or Auto PRG's

PGS2 should be able to print one page faster with a better driver but 3 minutes for a complex page is not too bad considering PGS2 great power.

The faster printing i have seen is Calamus 1.09 n' printer drivers.

guitarra

4335. Re: More STik problems! Ach! Try my set up :)

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <58epsu$cpd@huron.eel.ufl.edu>
Source record: 132333
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Just download my setup and STIK files from:
http://www.afn.org/~guitarra/files/
I use all www programs IRC, CAB, Mail, NEWS etc. with NO Troubles :)

4336. Re: Theoretical Question...

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Dec8.102747.1@cobra.uni.edu>
Source record: 132334

In article <850092426_OASIS_@pcc-uky.campus.mci.net>, thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
>
>
> A friend of mine and I were discussing the following the other day, and I
> just thought I'd post it here to see what kind of input we'd get... :)
>
> If you had the money and time would you be better off doing which of the
> following: (Please list advantages/reasons for your decisions)
>
> A) Purchase one of the new clones...for awesome power.
>
> B) Purchase a Falcon for DSP support...
>
> C) Take a used STe, PAK 68030 it in a DeskTopper case, with a Panther
> video card, for max power/max compatibility with older software.
>
> Really, makes you think, doesn't it? Let me know what you think!
>

Get a Hades/Direct.. Just say no to Wintel!

> _/_/_/_

4337. Quantum ProDrive LPS Problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: Thomas Wrather <wrather@mail.concentric.net>
Message-ID: <32AAEFB7.6BF1@mail.concentric.net>
Source record: 132335

I am trying to connect an old Quantum ProDrive LPS 105 hard drive
to my TT. After formatting and partitioning, everything works
fine. But when I power the system down and back up, I have
to reformat and repartition the drive before I can access it again.
After cycling the power, I did notice that linux complains about
not supporting non-512 byte sectors.

Any help would be appreciated.

4338. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLIHDFBGUP@data.rhein-main.de>
Source record: 132336

In <32a9beb1.15893697@news.airtime.co.uk> Tony Greenwood wrote:

> I have to say that 48 Copies of Diamond-Ice have been downloaded
>since Monday, thats 5 Full days ago, not bad:),

Yep, i got a copy too.
With some other Downloads from your page i got trouble with cab:
"Error at xxxxxxx.lzh" (Cache message)

Why?

Nice Software! :-)

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

4339. FS: XE, STE, Falcon030 + Lots 'o' Stuff!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: Daniel Lee <dlee@pop.interport.net>
Message-ID: <58etou$j12@park.interport.net>
Source record: 132337

```
Atari 130XE
CSS Black Box SCSI HD, Parallel, & RS232 Interface
Rana Systems DD FDD

Atari 1040STe
VGA Sync Box
ICD Link SCSI Disk Interface
TOS 2.06
4 MEG RAM
Mouse

Atari Falcon030
VGA Adapter
Internal 2.5" 30 MEG HD
16 MEG RAM
Mouse
Docs

Works on all 3!!!
Parallel Printer
28.8 Modem
External SyQuest 270 SCSI

Software Original Media And Docs
STE, Falcon, Lattice C 5.6
STE, Flacon, Stalker
STE, Falcon, Speedo GDOS 5
STE, Flacon, AtariWorks
STE, Flacon, Crawly Crypt CDROM
STE, Falcon, All Things Falcon CDROM
XE, many games and programs

Software Shareware (Mostly XE): Hundreds of floppies, over 100MB on
SyQuest.
```

4340. STuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: rja <rja@www.serve.com>
Message-ID: <01bbe4eb$39175ae0$faf67fc0@grejtak2-cn>
Source record: 132338

I have a few ST-related items for sale:

-MegaSTe/4
-1040STf
-Spectre GCR
-misc ST magazines
-misc software (including Word Writer ST, Data Manager ST, and Word Perfect)
-Mouse Master
-2 30-meg hard drives (one had stiction though)
-Epson Homewriter 10 (9-pin) and T1000 (24-pin) printers

If anyone is interested in any of these items, please leave me email at rja@www.serve.com. Thanks...

rob

4341. Disk drive won't stop after bootup!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32aaf73c4a3a52@sn.no>
Source record: 132339

I've mentioned this problem before and someone mentioned a software patch to fix it, but I haven't had any luck in finding it (and I also forgot what it was called).... :-(

The problem is; after booting the machine (from a harddisk) my disk drive keeps spinning (even though the "in use" LED is off- I can hear the disk spinning inside).
The only way to remedy the situation is to access the drive- i.e. by reading the contents of it on the desktop or via the file-selector. After that it stops spinning.

I have TOS 2.06- is this a bug in this version of TOS, or does it have something to do with my harddisk/harddisk driver? My machine is an STe.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4342. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32aaf73c4a4363@sn.no>
Source record: 132340

I downloaded this version of Connect, but haven't really looked over the features yet. So far it looks pretty much like the "old" version (v2.46).

One thing I noticed though is that my key for my existing 2.46 won't work with it! :-(I hope this doesn't mean that I have to re-register the program in order to get a newer version....?

By the way, what exactly are the changes in the '95' version (eh... it's 1996 now- soon '97!!!).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4343. More on Win 95 altering floppies

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <58evva$dqm@herald.concentric.net>
Source record: 132341

A month or more ago there was a thread on Windows 95 causing data and files on a TOS disk to be unreadable. I found a tidbit or two more.

From the Windows 95 Annoyances Web Page:
http://www.creativelement.com/win95ann/

You probably don't know it, but Windows95 will change the contents of any floppy inserted into a Windows95 System. This is to update the file system on the floppy to accept long filenames, but can have disasterous effects on your valuable data. Diskettes affected include some older versions of MS-DOS startup diskettes, many copy-protected programs, and software that inspects the validity of the diskette before installing. In particular, the place being changed is the OEM-ID of a disk, offset 3 in the boot-sector. To prevent Windows95 from altering your floppies, the solution is quite simple:

Write protect any floppies before putting them into a Windows95 machine.

- Submitted by Glen Copeland

[end quoted text]

I don't know if it does this while a Win 95 machine runs in MS-DOS mode.

It doesn't say specifically how TOS disks are affected, but I guess the best solution may be to format work disks on the 95 machine, then copy files back and forth, rather than using your TOS originals on the 95.

Just to be safe...

--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

4344. Midi interface extension

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: Philippe Elie <pelie@ibm.net>
Message-ID: <32AB03B9.7E@ibm.net>
Source record: 132342

Hello,
I use a Mega STE with Cubase and would like to extend the number of addressable MIDI channels. I heard that an inexpensive extension connected to the serial or parallel port could be built easily and that Cubase was able to access it by means of the Export driver.
Does anybody know where (possibly on the Net) I could find directions/schematics for this extension ?
Thxs in advance for your input.

Philippe

4345. Re: STik

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <58f0op$eo6@scanner.worldgate.com>
Source record: 132343

JAKE GOERZEN (jake.goerzen@dinuba.com) wrote:
: I'm beginning to get fed up with getting STik to work. I have tried
: everything I can think of to get STik to work with no luck. CAB just
: gets stuck "receiving data (0 bytes)" and NO page. I have:

: A Falcon w/14 mb ram
: MagiC 5.03
: NVDI 4.11
: HD driver 6.0

: STik 1.12
: CAB 1.5 (030 version)
: cab.ovl 1.20 date (june 28, 1996)
: Antmail v0.7.9
: MG-FTP 1.03

: nothing works, I think the problem is with the network stack STik.
: Someone please help me with this problem, so I can browse the web and
: use FTP with my Falcon! Please reply via email. Thanks

: Jake Goerzen

: email:goerzen@psnw.com http://www.psnw.com/~goerzen/magic.html
: Falcon030 14mb Wizztronics Rack ================================
: 300mb/SyQuest 44/4xCDrom/NEC xv14 ================================
: MagiC5/NVDI4/HDdriver6/ExtenDOS pro 2.4a ============================

I can see the problem. Use cab.ovl version 1.18. 1.20 has never worked
for me. Everything works for me when I use 1.18, and I have a Falcon almost
identical to yours in configuration (MagiC 5.03, HDDriver 6.05 Beta, NVDI,
STiK 1.12, CAB 1.5 030, the JPeG_OVL (get this if you don't have it! Uses
the DSP for handling the JPeGs), 14 mb, PowerUp...), so you should have no
problem. If you still have problems, leave me e-mail with your server's
parameters, and your Default.CFG and DIAL.SCR (minus the password, which you
can put in later)

Leslie

4346. Re: More STiK problems!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <58f0sd$eo6@scanner.worldgate.com>
Source record: 132344

Tom J. Carman (tjcarman@freenet.calgary.ab.ca) wrote:

(Nothing?)

If you're having problems, email me, and I'll try to help you. :)

Leslie

4347. Re: Disk drive won't stop after bootup!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <58f2kd$52o@library.airnews.net>
Source record: 132345

>I've mentioned this problem before and someone mentioned a software patch
>to fix it, but I haven't had any luck in finding it (and I also forgot what
>it was called).... :-(
>
The patch in question was probably 'FLOP_FIX' . I believe I found it
at FTP://sunsite.cnam.fr . It's supposed to rewrite the TOS floppy
routines in memory.

-Jared

4348. Re: Atari Computing Subs

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <850156432_OASIS_@whalley.demon.co.uk>
Source record: 132346

In article <Pine.SOL.3.95.961206152250.18101A-100000@suma3.reading.ac.uk>
"Oliver S. DePeyer" <saspeyer@reading.ac.uk> said:-

>As I understood it, issue 2 was to have been in early December, and issue
>3 in late January.
>
>So, were is issue 2? We are well in to December now. Has any body else got
>their issue 2s yet?

Mine came yesterday (Saturday).

John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

4349. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <58f4q5$eve@newsfeed.cs.auc.dk>
Source record: 132347

In article <5912542_000003_OASIS_NEWS@the-gap.demon.co.uk>, gary@the-gap.demon.co.uk (Gary Priest) writes:
> In article <58aufj$6rh@huron.eel.ufl.edu>
> guitarra@afn.org wrote:-
>
> >I would like to mention here about how happy I am using Geneva.
> >I am typesetting orchestral scores using Logic, Calamus 1.09n,
> >Arabesque,and Neodesk4 . I have had these programs loaded sice this
> >morning and not once Geneva had a problem!
> >
> >We can do serious work with our Ataris and Falcons (and TT)
> >Thanks Dan Wilga for a great Multitasking program.
> >
> >PS. I use a Falcon 030 with 14 megs of RAM.
>
> Oooh lovely! Not like Magic5 then! I get a major crash at least once an hour
> on my Falcon with 14 megs of RAM. :(Still, it all adds to the fun!
>
> Maybe I should have gone with Geneva :) Love Magic (just wish it was more
> stable)!

What is it that you're doing, since it crashes ?!?

I run at all the time, and it doen't seem to make any problems here....

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 5 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

4350. ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <598_RCain@nest.demon.co.uk>
Source record: 132348

Hi saspeyer@reading.ac.uk, on 07 Dec 96 you wrote:

s> So, were is issue 2? We are well in to December now. Has any body else
s> got their issue 2s yet?

Yup - today, 7/12.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4351. Warm Up - MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <599_RCain@nest.demon.co.uk>
Source record: 132349

Hi jnorton@nilenet.com, on 07 Dec 96 you wrote:

j>
j> Anybody have problems with running programs if their computer doesn't
j> warm up a little on bootup?

Sounds like a dry joint or your socketed chips coming loose :)

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4352. Re: Wanted: Print-out of calamus files...laser or typeset

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AED0E10F966875196@polyprss.demon.co.uk>
Source record: 132350

In article <japolis-0612961817100001@199.45.146.106>,
japolis@boulder.earthnet.net (Jeff Apolis) wrote:

>Hello!
>I have three documents from Calamus SL but no laser printer. I am looking
>for a service bureau or even just a guy with a laser to print these
>things! I have three docs, legal size, two pages each for a total of six
>prints. Please call me at 800-891-6250 or 303-440-8767 or email me at
>japolis@boulder.earthnet.net
>
snip sig

Although it would not be practicable for me to offer my services by the
look of the phone number, should anyone in the UK require such a service,
please email me with the details and I'll get back to you.

Kevin
--

PolyPress SOHO Support Services: wp; dtp; scan; ocr; www services
...consolidating traditional and contemporary schemes to offer comprehensive
support to small/home offices and individuals alike: at affordable prices...
services@polyprss.demon.co.uk --- http://www.polyprss.demon.co.uk/
call/fax: +44 (0)1524 381 581

4353. Re: Warm Up - MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19961208132348300 43@mutl-d11.bctel.net>
Source record: 132351

John Norton <jnorton@nilenet.com> wrote:

> Anybody have problems with running programs if their computer doesn't warm
> up a little on bootup?

Never...

--
Ryan Goolevitch
http://www.trideja.com/

4354. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: Nicklas Larsson <kilsmo@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.961208220023.21102I-100000@tiny.lysator.liu.se>
Source record: 132352

> > Maybe I should have gone with Geneva :) Love Magic (just wish it was more
> > stable)!
>
> What is it that you're doing, since it crashes ?!?
>
> I run at all the time, and it doen't seem to make any problems here....
>

Magic 4 doesn't load if I have my Synthesizer powered on. Has Magic 5 the
same bug?

Nicklas Larsson

4355. Re: Theoretical Question...

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: erik@schunta.etc.tu-bs.de
Message-ID: <58f8j7$2p4@ra.ibr.cs.tu-bs.de>
Source record: 132353

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

: If you had the money and time would you be better off doing which of the
: following: (Please list advantages/reasons for your decisions)

: A) Purchase one of the new clones...for awesome power.

Naw... too expensive for the power IMHO.

: B) Purchase a Falcon for DSP support...

What for? I can only speak for myself here, mind you, but a DSP is
one of the things I have least use for.

: C) Take a used STe, PAK 68030 it in a DeskTopper case, with a Panther
: video card, for max power/max compatibility with older software.

Well, such a system might be more compatible than a Hades, but I'm sure
it's way less compatible than, say, a TT. And not exactly cheap either,
don't you think?

: Really, makes you think, doesn't it? Let me know what you think!

It does, but IMHO you've forgotten the most interesting ideas:

D) Buy a used TT. They can be had quite cheaply by now, and they're
compatible with any application software and OS by definition. Heck,
they're Atari hardware, and well-known.

E) Buy a low-end to mid-range Mac, and MagiCMac plus NVDI-Mac. That's
awesome power as well, and every modern app should run, otherwise you
can reasonably demand of the author to fix it. And you'll never have
trouble with networking, video drivers, internet access and the likes,
at least less than with an Atari clone, because all those drivers and
hardware are needed for the Mac, not for some virtually unheard-of
Atari clone. You can expect to find a solution. And you can surf
the Web with Netscape. You won't be running many old ST games, but
there are always the new Mac games instead. :-)

Yours,
Erik.

4356. Re: Theoretical Question...

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <58f4k0$eve@newsfeed.cs.auc.dk>
Source record: 132354

In article <850092426_OASIS_@pcc-uky.campus.mci.net>, thechyld@pcc-uky.campus.mci.net
(Ronald J. Hall) writes:
>
>
> A friend of mine and I were discussing the following the other day, and I
> just thought I'd post it here to see what kind of input we'd get... :)
>
> If you had the money and time would you be better off doing which of the
> following: (Please list advantages/reasons for your decisions)
>
> A) Purchase one of the new clones...for awesome power.
>
> B) Purchase a Falcon for DSP support...
>
> C) Take a used STe, PAK 68030 it in a DeskTopper case, with a Panther
> video card, for max power/max compatibility with older software.
>
> Really, makes you think, doesn't it? Let me know what you think!

If you have the money and time, definitly choose A) ! A clone.
These machines needs mainstream support, because they are by all means
those machines that has most potential! They have PCI-expansion, ISA and VME.
New cards are being developed as we are speaking, for instance a new
DSP-soundcard that connects to the VME-bus and a new PC-card that
connects to one of the PCI-slots.
Apart from that, it's relatively easy to make drivers for existing
PCI-cards so that they can be used on the Hades/DirecT.

However, if you need cheap harddisk-recording power, a Falcon is a worthwile
option to consider (option B)).

I would never I my life recommend buying an old ST to upgrade, it's far too
expensive considered the price/performance relation (far worse than a new Falcon
for general purposes)
and it's a hazzle to upgrade. And there's no way (at least not an easy one),
you can upgrade the ST to a 68040 CPU, the max. is 68030 with PAK.
The Falcon can be upgraded to a 68040 CPU with FastRAM for the same price it
costs to upgrade the ST with a PAK 030 + FRAK(for TT-RAM) !
Definitly not worthwile, if you ask me.

That was my opinion :-)

Keep Cool and Flying...

ChainXOR...
--

*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

4357. Re: AT-init code for USR Sportster 14,4K?

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <58febastj1@nic.win.hookup.net>
Source record: 132355

>Does anyone know a suitable initialization code for the US Robotics
>Sportster 14400 baud faxmodem?
>
Hallvard:

I use atz,&c1&k3e1v1s0=0,, when accessing the net. Be sure to include
all three commas to provide time for the modem to properly initialize
before dialling. You might also want to check your DIP switches, mine
are set UP for 1,2,4,6 and 7; they are set DOWN for 3,5 and 8.

I don't have the manual handy now so check these out. Some of the
settings could be for the North American telephone system

Cliff Cook

ccook@icis.on.ca

4358. FS: Atari software

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96343.163406STIRRE31@MAINE.MAINE.EDU>
Source record: 132356

These titles are available.
Llamazap, Team, Street Fighter II, Midi Maze, Gauntlet II, ML Baseball,
Dragon Spirit and Xybots, Walz and Mason.
Somebody also wanted Elite II. Please write back.
-scott
-stirre31@maine.maine.edu

4359. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32ab2fb2.30030087@news.airtime.co.uk>
Source record: 132357

On Sun, 08 Dec 1996 07:54:30 GMT, robscha@data.rhein-main.de (Robert Schaffner) wrote:

>> I have to say that 48 Copies of Diamond-Ice have been downloaded
>>since Monday, thats 5 Full days ago, not bad:),

>Yep, i got a copy too.
>With some other Downloads from your page i got trouble with cab:
>"Error at xxxxxxx.lzh" (Cache message)

>Why?

hmm no idea? does CAB have a problem with LZH files in general do you know?, cache full? sorry no idea,
If you know which file it was then I can have it checked for you:)

>Nice Software! :-)

FANX! :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4360. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <58ffar$i5a@posgate.acis.com.au>
Source record: 132358

> In article <58aufj$6rh@huron.eel.ufl.edu>
> guitarra@afn.org wrote:-
>
>>I would like to mention here about how happy I am using Geneva.
>>I am typesetting orchestral scores using Logic, Calamus 1.09n,
>>Arabesque,and Neodesk4 . I have had these programs loaded sice this
>>morning and not once Geneva had a problem!
>>
>>We can do serious work with our Ataris and Falcons (and TT)
>>Thanks Dan Wilga for a great Multitasking program.
>>
>>PS. I use a Falcon 030 with 14 megs of RAM.
>
>Oooh lovely! Not like Magic5 then! I get a major crash at least once an hour
>on my Falcon with 14 megs of RAM. :(Still, it all adds to the fun!
>
>Maybe I should have gone with Geneva :) Love Magic (just wish it was more
>stable)!
>
>Gary.
>
>
>--
>
> ---
> Gary Priest gary@the-gap.demon.co.uk Southampton,England
> http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris
> ---
> Hi There

I have been using MagiC4 and now 5 for almost a year I have found it
almost crash proof on the TT I uses to use Geneva all versions I also
have the latest from dan which is much better and faster. Geneva still
crashes at strange points which is the very annoying. MagiC is still
way faster. I have found a lot of programs which dont run under
Geneva. Geneva is also very fiddly to set up. Each program has its own
flags etc.

Most of the problems people have with MagiC is using old patch prg and
Acc and CPX's which are redundent with MagiC which has fixed the OS
problems. There are some rouge CPX's which should not be used also
using the latest version of Zcontrol or cops fixex the problem
Xcontrol etc.

I often run many programs together eg Truepaint gemview papyrus4 all
at the same time with no clash or crashes.
>
>.

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

4361. Re: Theoretical Question...

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961208175201.22743A-100000@user1.ptd.net>
Source record: 132359

On Sun, 8 Dec 1996, Ronald J. Hall wrote:

> A friend of mine and I were discussing the following the other day, and I
> just thought I'd post it here to see what kind of input we'd get... :)
>
> If you had the money and time would you be better off doing which of the
> following: (Please list advantages/reasons for your decisions)
>
> A) Purchase one of the new clones...for awesome power.

Pros: You can walk in any computer store and be able to get the stuff and
support for it. PC's are the most used which makes this easier. Plus,
not only you can get parts to make it more powerful but you even can get
ST emulators so you now have a TOS computer with 16 Megs, CD-ROM, 1.4K
floppy and a big honking hard drive.

Cons: Very expensive to not only start up but also maintain. The industry
expects you to upgrade to a bigger computer every 6 months. Plus between
DOS and Windoze 95, they're a pig to use. Also doesn't have a nice
"community" of helpful users like the Atari's do.

> B) Purchase a Falcon for DSP support...

Pros: Can use DSP software that other TOS platforms can't use and still
run ST programs even with a few patch programs. Great for hard drive
recording.

Cons: Sadly, no longer supported by Atari so like all TOS platforms you're
on your own. At least you have a world of users to help you though. :)

> C) Take a used STe, PAK 68030 it in a DeskTopper case, with a Panther
> video card, for max power/max compatibility with older software.

Pros: Best way to keep your ST and have it all buffed up. Graphics card
also catches up with everyone else in the 90's and is appricated with Web
browsers

Cons: See above. Also, you may need to upgrade to a HD floppy drive and a
faster modem port which all requires serious soldering work. Plus make
sure you do 'not' have to use any Intel applications at all.

Here's my contribution to the options...

E.) Buy a WebTV device for surfing the internet, a Playstation for games,
ad keep your ST for stuff like word processing and all that bull. :)

Eric Noss
a.k.a

Mr. Maddog

4362. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961208180356.22743B-100000@user1.ptd.net>
Source record: 132360

On Sat, 7 Dec 1996, Tony Greenwood wrote:

> I have to say that 48 Copies of Diamond-Ice have been downloaded
> since Monday, thats 5 Full days ago, not bad:),
> But dismayed that only ONE <1> person has emailed with comments? as
> requested in place of actual payment,(Thanks Jim Petit), this is of
> course not counting comments recieved from regular contacts,
> One comment after 48 Downloads?, Please remember we are not asking
> for anything other than comments, no money, no nothing, it is FREE
> software, all we wanted was comments?,
>
> Does this mean no one liked Diamond Ice?, :(

Now Tony, you know everytime I download something from your page I always comment on it. So I have yet to get Diamond Ice. Hopefully, I won't have any problems getting the blasted thing. Between the stone age 2400 modem and a not-so-reliable provider, I have no idea... :(

> NEXT GAME: Donkey Kong Country Clone.
> Hopefully released at the
> UK ATARI shows in April 97

Great idea, take SGI rendered models and save snapshot pictures. Then convert down to 16-colored DEGAS files and use them as sprites in a STOS game. That's what I may do for my game idea...well actually use Cyber Studio :)

Eric Noss
a.k.a
Mr. Maddog

4363. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: James Troup <jjtroup@dcsun4.comp.brad.ac.uk>
Message-ID: <dmmd8wk394j.fsf@dcsun4.comp.brad.ac.uk>
Source record: 132361

stosser@airtime.co.uk (Tony Greenwood) writes:

> > Well I find it very normal that bots ban ppl. Flooders, hackers,
> > ppl known to be annoying aswell. You want to stop bots from
> > banning by
>
> Well I certainly did NOT find it normal to be banned, or repeatedly
> kicked, after being banned, not only did I do none of the things you
> mention, I actualy did nothing wrong, but got banned by TB bot, then
> repeatedly kicked by s0meone bot,

What Krisiki said is that he finds it very normal that bots ban people, i.e. _in the general case_. I've yet to see anyone on this thread, myself included, claim it was normal or right that TB banned you.

> > I don't see how a proper bot can be annoying to your so called
^^^^^^
> > real users.
>
> Would you dispute that I am a real user?, I think it is well
> documented that I was "annoyed" :)

Krisiki was talking about bots not brain-damaged by a ``bad words'' bind.

> > In fact the real users probably like good bots to help around. One
> > of the main reasons ppl put so much work into them I guess.
>
> "Freedom of speech"?, TB bans people for saying things it doesnt
> like, s0meone bot than backs up this stupid behaviour by then
> kicking whoever TB wrongly bans.

s0meone would have kicked _anyone_ banned by _any_ op, _however wrong or however right the ban_. this, in my opinion, is valid behaviour and I've yet to see any reasonable arguments against it presented, with the exception of Mark's "it robs me of the opportunity to use a witty kick message". Again the (remaining) problem is TB's ``bad words'' bind.

look at it this way: if TB was not on #atari, for some reason, on that night would anything have happened? (no (no other bots are as lame as to actually ban people on the strength of one word)).
if s0meone was not on #atari, for some reason, on that night would anything have happened (yes (TB, who is lame enough to actually ban on the strength of one word, is still there, you still get banned) the

difference being, instead of s0meone kicking you, TB kicks you).

So by removing s0meone out of the equation you get what? to be kicked by a different bot.

> I would rather NO bots than a bot that bans people for saying
> phrases or words it does not agree with, and a "sheep bot" that then
> acts on what TB bot has done?

I object to the phrase "sheep bot", I've explained my reasoning on the kicking of banned people above, and as for protecting TB, that was because TB was a "f"riend. s0meone had several "f"riends; TB being a "f"riend and protecting it was wrong (and I turned it off), but the protection of "f"riends concept is sound.

--
James
++ http://thor.lib.chalmers.se/~jamest/ ++

4364. Re: newsie 0.66

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <58fngb$c4s@nnrp1.news.primenet.com>
Source record: 132362

```
>Where can I get Newsie 0.66???
>
It should be available via the Atari Internet Guide
http://zippy.spods.dcs.kcl.ac.uk/~garfield/aig

John
*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari
```

4365. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pLLU6Zf.greg_evans@delphi.com>
Source record: 132363

Hmmm, if you were talking about a commercial package with possibile sales in the US or UK I might agree with you. But freeware and shareware authors shouldn't be expected to know and translate their programs and documents into English.

Greg

4366. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <prN1Kfe.greg_evans@delphi.com>
Source record: 132364

PARX software (www.parx.fr) has a driver for a digital camera (they call it "numerical photography" as part of the M&E system.

Greg

4367. Re: 1,44 hd problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19961208180208385953@mutl-d19.bctel.net>
Source record: 132365

Gijs van IJzendoorn <gijsijz@worldaccess.nl> wrote:

> Is there a programm to convert Sample.AVR to Sample.WAV ???

There are various programs that will do what you want. My favorite is SoundLab. It is on most big atari FTP archives (eg umich and its mirrors) The other is System Audio Manager that comes with the Falcon. (You may or may not be able to find it on the internet..)

--
Ryan Goolevitch
http://www.trideja.com/

4368. More STik problems! Ach!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE22M6F.Ayp@netcom.com>
Source record: 132399

More fascintating updates on Brett's STik problems!

Thanks to Rich Tietjins at Teleport, I am no longer doing the
following:

"Given the dial.scr you show here, your system is going to think it
has the same IP address as your server. That is Not Good<tm>"

Thanks Rich!

Now at least my system doesn't report '68000 errors' or refuse to
find even local links. And with the change to the MTU setting mentioned
below, ATARIRC and AntMail seem to recognize Stik, but either claim to be
off-line or lock-up completely when sent to do their job. CAB simply
reports a blank page or locks up...

My friends at Fog.Net, my ISP, have provided the following info:

From: Mike Miller <mm@fog.net>
To: dogmeat@netcom.com
Subject: Re: Your Message Sent on Fri, 6 Dec 1996 22:55:56 -0800 (PST)

User-Service-Type = Framed-User,
Framed-Protocol = SLIP,
Framed-Address = 255.255.255.254,
Framed-Netmask = 255.255.255.0,
Framed-Routing = None,
Framed-MTU = 1006

These are the SLIP set up parameters. MTU can only be set as high as 1006
not 1500. Try that! Mike

This is my current DEFAULT.CFG:
ALLOCMEM = 150000
SERIALPORT = Modem 2
CDVALID = TRUE
DIALFILE = dial.scr
CLIENT_IP = 0.0.0.0
TTL = 64
PING_TTL = 255
MTU = 1006
DFB_SIZE = 580
PROTOCOL = 0
RCV_WND = 5360
UP_RESPONSE = 2
USERNAME = *******
HOSTNAME = fog.net

FULLNAME = Brett Nair
NAMESERVER = 206.155.44.10
NAMESERVER0 = 206.155.44.3
IRCNICK = {nonick}
IRCSERVER = {noserver}
IRCPORT = 6667
IRCPONGMSG = Slow isn't it?

Rich Tietjins also said to " Also verify with the support folx at
your ISP that the VJ flag is turned OFF for your account."

But Mike and Pat at Fog.Net have never heard of a VJ Flag...

HELP!

Any suggestions are much appreciated. Thanx!

PS. I am using the WWW131 internet pack with Stik 1.11/CAb1.5/OVL 1.18on a
TT/030 2/4meg with Magic 4

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

4369. More STik problems! Ach!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE22MCB.B34@netcom.com>
Source record: 132400
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

More fascintating updates on Brett's STik problems!

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following:

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reports a blank page or locks up...

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To: dogmeat@netcom.com
Subject: Re: Your Message Sent on Fri, 6 Dec 1996 22:55:56 -0800 (PST)

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Framed-Protocol = SLIP,
Framed-Address = 255.255.255.254,
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These are the SLIP set up parameters. MTU can only be set as high as 1006
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SERIALPORT = Modem 2
CDVALID = TRUE
DIALFILE = dial.scr
CLIENT_IP = 0.0.0.0
TTL = 64
PING_TTL = 255
MTU = 1006
DFB_SIZE = 580
PROTOCOL = 0
RCV_WND = 5360
UP_RESPONSE = 2
USERNAME = *******

HOSTNAME = fog.net
FULLNAME = Brett Nair
NAMESERVER = 206.155.44.10
NAMESERVER0 = 206.155.44.3
IRCNICK = {nonick}
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TT/030 2/4meg with Magic 4

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

4370. Loading accs with Neodesk4 and X-boot

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <58d6eo$gf4$1@berlin.infomatch.com>
Source record: 132401

Hi all..!
My friend has Neodesk4 and X-Boot boot manager..
He has a big problem.. he can't get any accs to load..! Mainly NeoControl Panel
We've read the docs but are still a little confused on the whole matter..
It says not use NeoLoad to early as it will not let the accs load and I think that's our problem.. He's not to hip on the Atari.. and I know a bit.. but I don't know what to do.. and he has no idea.. we've tried everythink in the manual that deals with accs but to no avail..
We even tried about 50 things that ain't in the manual and still can't get nowhere.. Anyone useing this setup.. that might know how to help out..?
I never used Neodesk before.. but what a hell of a prg..! Anyone wanna sell theirs cheap..?

He does not have an E-mail account so send help/ideas or whatever you can add to: dooley@infomatch.com and I'll will try to get him back on track!
Thanks
Johnny Dooley

4371. AT-init code for USR Sportster 14,4K?

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32aa208e8e3ff1@sn.no>
Source record: 132402

Does anyone know a suitable initialization code for the US Robotics Sportster 14400 baud faxmodem?

I'm using it with "Connect" right now (great program by the way!), and currencly the init code is "ATZ".
I sometimes get several CRC errors while transferring data via Zmodem- perhaps this has something to do with the init string I'm using (or not using).

I've also got an RSVE board installed and drvin.prg/mfp.prg is installed in the AUTO folder.
I've also noticed that using the MIDI sequencer "Notator SL" prior to any modem communication, the RS-232 port gets messed up somehow resulting in that I have to reconnect again after a computer reset since I won't connect properly.
Can an init code prevent this from happening?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4372. More STik problems! Ach!

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatE22nEM.MKC@netcom.com>
Source record: 132403
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

ALL!

More fascintating updates on Brett's STik problems!

Thanks to Rich Tietjins at Teleport, I am no longer doing the
following:

"Given the dial.scr you show here, your system is going to think it
has the same IP address as your server. That is Not Good<tm>"

Thanks Rich!

Now at least my system doesn't report '68000 errors' or refuse to
find even local links. And with the change to the MTU setting mentioned
below, ATARIRC and AntMail seem to recognize Stik, but either claim to be
off-line or lock-up completely when sent t o do their job. CAB simply
reports a blank page or locks up...

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Framed-Address = 255.255.255.254,
Framed-Netmask = 255.255.255.0,
Framed-Routing = None,
Framed-MTU = 1006

These are the SLIP set up parameters. MTU can only be set as high as 1006
not 1500. Try that! Mike

This is my current DEFAULT.CFG:
ALLOCMEM = 150000
SERIALPORT = Modem 2
CDVALID = TRUE
DIALFILE = dial.scr
CLIENT_IP = 0.0.0.0
TTL = 64
PING_TTL = 255
MTU = 1006
DFB_SIZE = 580
PROTOCOL = 0
RCV_WND = 5360

```
UP_RESPONSE = 2
USERNAME = *******
HOSTNAME = fog.net
FULLNAME = Brett Nair
NAMESERVER = 206.155.44.10
NAMESERVER0 = 206.155.44.3
IRCNICK = {nonick}
IRCSERVER = {noserver}
IRCPORT = 6667
IRCPONGMSG = Slow isn't it?
```

Rich Tietjins also said to " Also verify with the support folx at
your ISP that the VJ flag is turned OFF for your account."

But Mike and Pat at Fog.Net have never heard of a VJ Flag...

HELP!

Any suggestions are much appreciated. Thanx!

PS. I am using the WWW131 internet pack with Stik 1.11/CAb1.5/OVL 1.18on a
TT/030 2/4meg with Magic 4

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

4373. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32aa1e1c.21076922@news.airtime.co.uk>
Source record: 132404

On 7 Dec 1996 18:03:04 -0700, Katherine L Ellis <kellis@primenet.com>
wrote:

>> I have to say that 48 Copies of Diamond-Ice have been downloaded

>Heheheh, I've downloaded Diamond the first day you put it on your
>page. I still didn't have time to try it yet. :(

hmm I wonder if I am being a bit hasty then (not like me<G>)

>Maybe tonight ...and I'll tell you what I think, Like I did for
>Heartland. ;)

hehe, lets hope it will be the first of many,

>Bye... ohh Donkey Kong Country sounds like a cool project..

eeerm I may have been a bit too eager there, that was the game idea,
but April? we may have to set our sites a little lower as Christmas
will cut a big hole in the time scale fing:)
We will do something :)

FANX!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4374. Re: Atari Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: Daniel Fangmann <dfangmann@delphi.com>
Message-ID: <01bbe4b4$024bf840$2c230b26@default>
Source record: 132405

Hear yea Hear yea, following Atari goods for sale....

SC1224's - 'refurbished' w/ original box & doc's...$65
- 'used' tested, good working order, good brightness,
color
& contrast...$50.

PCM124 - 12" 9-pin Atari PC Monitor-'refurbished' w/original
box,doc's...$65.

Calamus SL with extra plug-ins, original software & manuals, ask for
details...$200.

Aerochopper R/C Flight Simulator w/ Futaba R/C Transmitter contoller,
software in original box with owners manual...simulates flying r/c planes
and helicopters..$125.

Jaguar with CD Player includes all 'pack-in' software as sold by Atari.
Original box and doc's PLUS extra controller, Raiden Cartridge, BrainDead
13 CD, Highlander CD
All for $200.

Golden Image Cordless Trackball- new- $15

AlberTT v1.2 Video Card for MEGA STE or TT. Dover Research Corp 1991
w/9pin
to 15 pin cable + plus software...$125.
Heres more info on the AlberTT- 1024x768, 16 colors from palette of
4096.
Makes hi-res look like ST low res, just with a huge window.

Buyer pays shipping. Payment made by check/money order or COD.
Ship from New York, USA. /Danny/

*** Note new e-mail address *** dfangmann@delphi.com

4375. Theoretical Question...

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <850092426_OASIS_@pcc-uky.campus.mci.net>
Source record: 132406

A friend of mine and I were discussing the following the other day, and I just thought I'd post it here to see what kind of input we'd get... :)

If you had the money and time would you be better off doing which of the following: (Please list advantages/reasons for your decisions)

A) Purchase one of the new clones...for awesome power.

B) Purchase a Falcon for DSP support...

C) Take a used STe, PAK 68030 it in a DeskTopper case, with a Panther video card, for max power/max compatibility with older software.

Really, makes you think, doesn't it? Let me know what you think!

--

```
_/_/_/
```

4376. ABUG meeting

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850010201@acpu.com>
Source record: 132407

Hi, everybody.
Atari Boise Users Group meets Monday, December 9th at the McDonalds,
510 North Orchard Street in Boise, 6:30pm. This meeting will cover
'Electrical Considerations for Home Computer Users'. We will cover
what to hook up your computer to, and what not to. If you are in the
area, plan to attend.
"The Poor Deluded Soul" - tderrick@acpu.com

4377. Re: Maybe i'm a big mouth, but.....

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: dougb@dsoe.com
Message-ID: <58drc7$458@scipio.cyberstore.ca>
Source record: 132408

>The 030 in the Falcon is a custom one and apparently no info on this chip was
>ever leaked. Kind of makes it difficult to make a accelerator ehh?

The 030 cpu in the Atari Falcon is/was the standard 030 made by Motorola. Nothing
custom about it! You can still get the tech manual for the chip from Motorola Inc.

>About 200-400 Barracudas were made (according to sources) never released (why)
>One is required to move TOS to a new EPROM and in the process kind of rewrite
>TOS 4.XX to allow the audio programs to work. This is a copywrite violation
>and here in the US they would loose their shirts. In Europe its a different
>story as Atari is nill there now. And of course they offered some cash to buy
>TOS and not license. And of course C-Lab has some rights to te Falcon.
>
>But there is a rumor some Barracudas were quietly shipped to their European
>distributer. I think they are the only ones still making a memory car

Which sources? Let's hear some facts that can be verified.
The Baracudda is and always has been vapour ware! If 2-400 Barracudas were made,
who has them? You don't go and not release any product in over 2 years of r&d and
then also have the expense of 2-400 prototypes. Those things would have cost
Wiztronnics $500-$1000 a piece-do the math. And what have we heard from them in 2-3
years? Nothing. Nada. Zip.

In that same time, the 040 Afterburner Card, the FX 32Mhz 030 card,
the Hades, the Medusa, the DirectTT 060, have all been released.

4378. FS: Sequencing Software and Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: godpup@ix.netcom.com
Message-ID: <58dtmc$4q4@dfw-ixnews6.ix.netcom.com>
Source record: 132409

i have the following sequencing/midi software program(s) for sale:

Hybrid Arts SMPTEtrack Gold
-60 tracks
-MIDI filtering
-event edit
-graphical editing interface
-step recording
-punch in/out
-supports 16 channels per track
-tempo, pitch, velocity, etc. changes
-internal/external clock sync
-importing of standard MIDI files
-SysEx send/receive
-SMPTE code generation and tape lock
-Hybrid Arts SMPTE sync box (plugs into modem/serial port)
-and lots of other stuff that would take too long to type...
-original disks, and spiral bound instruction manual

Hybrid Arts SMPTEtrack II
-same as above, but with fewer features
-also original disks, and spiral bound instruction manual
(i'll just include this with the Gold version. No point in trying
to sell it separately.)

Hybrid Arts Score
-MIDI notation program
-Channel assign (1-16)
-can read standard MIDI format songs
-fair amount of editing/scoring tools
-original disk, no documentation (sorry.)

Band in a Box
-original disks with extra "templates"
-no documentation (sorry.)

Selling everything in one big "bundle." Asking $125 or best offer.
Please feel free to e-mail me if you have any questions. (or are
interested, of course...)

bye bye,

chrisTiaN

4379. PNG is Not GIF

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <58dtop$p65@minox.tripnet.se>
Source record: 132410

Hi all!

Is there other PNG-viewers/coverters than 1stGuide and
the PLUGI-IN module for GEM-View, as shareware/freeware.

I need a program to convert GIFs into PNG and have found
that the 68030-module to GEM-View is a little bit buggy.

A PNG file can store text associated with the image, such as an
image description. Is there converters somewhere supporting this?

The text should contain title, author, description, copyright,
creation time, software used to create, disclaimer, warning, source,
and comments.

Is there a way to implement that into PNG-pictures?

Best Regards
Mille

Name : Mille Babic Atari Falcon030 40 Mhz
eMail: mille@tripnet.se New AES OpSys 96-07-18
WWW : http://www.tripnet.se/~mille 12MB RAM 540HD 800x600

4380. Falcon Computer for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: friar@bmw.autobahn.org
Message-ID: <58e00d$n5a@ultra.exodus.net>
Source record: 132411

I am selling my Falcon030 with 4MB and 340MB HD internal, with 14.4 external modem, mouse, VGA and SC1224 video adapters, Straight Fax Software, and original disks that came with the Falcon. My asking price is $500 or best offer.

Thanks.

4381. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961208Z093846.813dave@mbha.demon.co.uk>
Source record: 132412

In article <58b0j2$6h5@newz.oit.unc.edu>
jtb@email.unc.edu "Jeffrey T. Brubaker" writes:

] >] Anyone know where I can get an english version of Connect95?
]
] > Only seen a German demo so far. System Solutions over here 9spoke to them
] > yesterday) don't know anything about it so I guess the English version may be
] > a while :-(Looks like a nice product.
]
] Oh well..

Oops, there is an English RSC file in there as well. Rename connect95.eng to
connect95.rsc (or whatever!).

The archive is on cnam I think...

--
dave

4382. Just a test

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: J.Diertens@Inter.NL.net
Message-ID: <58e4jd$ovm@grootstal.nijmegen.inter.nl.net>
Source record: 132413

```
Hello, just checking things!
```

4383. SANTA CLAUS, PLEASE BRING ME STIK/CSLIP

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GLIJDAURUP@wa.caeci.ol.ni.schule.de>
Source record: 132414

Santa Claus!

Please bring me STIK/CSLIP.
Because I urgently need it. If you can't find a completed version,
please tell me, where I can find a Beta-Version, so I can download it.

Greetings to Rudolph, your chief-reindeer

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

4384. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-08 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <58e4j8$plm@mn5.swip.net>
Source record: 132415

In article <29_algy@allatsea.demon.co.uk>, algy@allatsea.demon.co.uk says...

>Don't Panic!!
>
>Mine arrived this morning, they were being posted out over this week (2-6th
>December) so it should be on the way.
>
>If the cheque's been cashed you'll be getting your Mag soon!
>

And to all Swedish subscribers i say this:

The mags will be packed and enveloped today (sunday) and
posted tomorrow (monday)

Keep watching your mailbox :-)

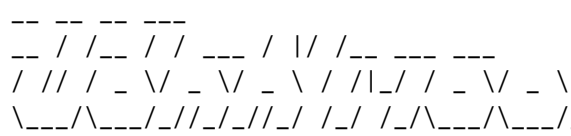
--
_____
Grtz J.Kock SysOp on Kockens BBS +4646250256 Atari ONLY!
kock@kockens.pp.se kock@kockens.ct.se
http://home1.swipnet.se/~w-12411-http://www.geocities.com/Broadway/1353
_____

4385. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <58i6kl$lg@preeda.internex.net.au>
Source record: 132166

Rich Tietjens <atari@teleport.com.REMOVE.THIS.TO.REPLY> wrote:
: To cut this short - if someone continues to run a bot that will ban people
: from the #atari channel, I will speak to the admins at various IRC sites -
: and the entire domain of the bot runner will find it can no longer log onto
: IRC. Bots are a violation of the terms of service of most IRC servers.
: They're no different than spam - a waste of bandwidth, and annoying to the
: /real/ users of the service.

You've got my vote on that one Rich!



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4386. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <609_RCain@nest.demon.co.uk>
Source record: 132167

Hi SSweet@mettav.demon.co.uk, on 09 Dec 96 you wrote:

S> Have you an english version, the one i downloaded was in German.

We probably got the same one, Steve :)

I see that "dave" has found an archive containing CONNECT.ENG which is the
english resource. Funny, this, there must be at least 2 release archives.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4387. Re: Warm Up - MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <611_RCain@nest.demon.co.uk>
Source record: 132168

Hi jnorton@nilenet.com, on 09 Dec 96 you wrote:

j> : Sounds like a dry joint or your socketed chips coming loose :)
j>
j> Should I try to reseat chips? It is a problem that I can live with.

Why not! If it IS this problem it may not be long before it refuses to boot
altogether or gives you rotten store access errors while you are running.

:((((((

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4388. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <612_RCain@nest.demon.co.uk>
Source record: 132169

Hi wwc@lars.desy.de, on 09 Dec 96 you wrote:

w> The main problem with Connect95 currently is: it is available in
w> German only as the English translation of the RSC/ASC/HLP files is
w> not finished. I am working on that in my (non-existing) spare time.

Yes, please!!!!!! :)

And .... Wolfgang ..... do users of v2.4x get any benefit out of changing to "95" if they just run on a normal ST/TT/Falc? Is it worth the effort of re-making the config. num files etc.?

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4389. Re: Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <31620114_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 132170

In article <1110_mike@bbsgate.interware.it>
mike@bbsgate.interware.it (Mike De.Petris) wrote:-

>
> Atari NOS 0.44 5 December 1996
> by Mike De.Petris
> mike@bbsgate.interware.it
> 2:333/608@fidonet.org
> 90:700/104@nest.ftn
>
>This version contains only a bugfix in nntp client. When sending lines of an
>article, it was doing something like printf(var) instead of printf("%s",var),
>thanks to guy@swampdog.demon.co.uk

Hey Guy!

A fix for that problem of yours at last. Must be Christmas!! <grin>

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

4390. Re: Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <81815742_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 132171

In article <1110_mike@bbsgate.interware.it>
mike@bbsgate.interware.it (Mike De.Petris) wrote:-

>
> Atari NOS 0.44 5 December 1996
> by Mike De.Petris
> mike@bbsgate.interware.it
> 2:333/608@fidonet.org
> 90:700/104@nest.ftn
>
>This version contains only a bugfix in nntp client. When sending lines of an
>article, it was doing something like printf(var) instead of printf("%s",var),
>thanks to guy@swampdog.demon.co.uk
>
>N044.ZIP Atari NOS for any 68000 and dynamic IP addressing
>N044IP.ZIP Atari NOS for any 68000 and fixed IP (PPP_NO_LOCALADDR_CHANGE)
>N04430.ZIP Atari NOS for 68030 and dynamic IP addressing
>N04430IP.ZIP Atari NOS for 68030 and fixed IP addr. (PPP_NO_LOCALADDR_CHANGE)
>
>You can find '030 versions in
>
>www.interware.it/users/mike/pub

Oh no you can't :)

I've just tried (using CAB) and all I get is:

http/1.0 406 No acceptable objects were found

What's that all about? Any ideas?

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

4391. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <8333408_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 132172

In article <32AC180B.167EB0E7@etlxdmx.ericsson.se>
Martyn Tidd <etlmntd@etlxdmx.ericsson.se> wrote:-

>I've got issue 2 now BTW (arrived Saturday) and it's every bit as good
>as issue 1 with none of the dodgy advert printing :-)

Blimey. Seems everyone got there's at the weekend. I got mine this morning.
If that postman think's he's getting a Xmas tip this year, then he's very
much mistaken :)

Anyway, it's EXCELLENT stuff!! (Even with only a SMALL mention of XURL
in Roy Goring's article <grin>)

Keep up the great work guys!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

4392. Re: Falcon040 was: Searching for other ST PAD "STylus" owners

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32AC9E05.5EA7@ridgecrest.ca.us>
Source record: 132173

Ken Macdonald wrote:
>
> In article <58ccal$or2$3@mhafc.production.compuserve.com> none-set
<76031.1247@CompuServe.COM> writes:
> >From: none-set <76031.1247@CompuServe.COM>
> >Subject: Re: Searching for other ST PAD "STylus" owners
> >Date: 7 Dec 1996 18:16:53 GMT
> >>>Well there is the Sparrow and I have heard that some have it.
> >Yep, no DSP and TOS 3.8x or some series of TOS 3.xx. There are some Sparrows
> >out there. Heard it dosen't work well. I though would like to know if
> >the 040 Falcon ever made it from dream state to drawing board.
>
> Apparently Computer Direct is selling Falcon040's for about 3000$Cdn.
> I don't know if these are actual machines or made to order.

I think you are refering to their FX 40mhz Falcon. It still utilizes
the Falcon CPU:(and the FX card.

Mike
>

4393. Re: Theoretical Question...

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <850230724_OASIS_@pcc-uky.campus.mci.net>
Source record: 132174

In article <58f8j7$2p4@ra.ibr.cs.tu-bs.de>
erik@schunta.etc.tu-bs.de said:-

>: B) Purchase a Falcon for DSP support...
>
>What for? I can only speak for myself here, mind you, but a DSP is
>one of the things I have least use for.

Many of the best demos and apps use the DSP...Apex springs immediately
to mind...

>: C) Take a used STe, PAK 68030 it in a DeskTopper case, with a Panther
>: video card, for max power/max compatibility with older software.
>
>Well, such a system might be more compatible than a Hades, but I'm sure
>it's way less compatible than, say, a TT. And not exactly cheap either,
>don't you think?

Sorry, but there is an option to install a switch with the PAK setup
that will allow you to switch back to a straight 68000 setup...thus
insuring complete compatibility...You are right that this could be
a pretty expensive setup depending on which options you choose.

>D) Buy a used TT. They can be had quite cheaply by now, and they're
> compatible with any application software and OS by definition. Heck,
> they're Atari hardware, and well-known.

AFAIK, the TT is very incompatible with lots of games and older apps.
If I'm not mistaken, the PTC1426 monitor won't even synch down to 15
at least, running it on my Falcon I can't use any game or demo that
requires that...

>E) Buy a low-end to mid-range Mac, and MagiCMac plus NVDI-Mac. That's
> awesome power as well, and every modern app should run, otherwise you
> can reasonably demand of the author to fix it. And you'll never have
> trouble with networking, video drivers, internet access and the likes,
> at least less than with an Atari clone, because all those drivers and
> hardware are needed for the Mac, not for some virtually unheard-of
> Atari clone. You can expect to find a solution. And you can surf
> the Web with Netscape. You won't be running many old ST games, but
> there are always the new Mac games instead. :-)

Not an option for me...I find the thoughts of buying any Wintel or Mac
machine distasteful in the extreme...Its why it was not listed as an
option in the first place! :)

--

```
_/_/_/
```

4394. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <58ijke$4ti@fletch.fix.net>
Source record: 132175

jcompton@typhoon.xnet.com (Jason Compton) stated
>
>The Be is supposed to be a computer for people who want a neat computer.
>After launching the Be last year, the company's '96 sales goal was 10,000
>machines, and I believe they've fallen short of that mark, though I might
>be mistaken. While they are making some inroads in the Mac market,
>particularly, as that is where the machine's development philosophy is
>based, the Be will, in effect, be destined to "go the way" of the ST and
>Amiga--it will be an alternative computing platform with a small market
>relative to the global computer market.
>

Hmmm, after reading the review of the BeOS in MAC User the other day it
seems as if your facts are a bit wrong... Be seems to be the alterative
choice for Apple since Copland is not coming together as was promised.
Also, Power Coputing (MAC clone manufacturer) will be putting the BeOS
onto it's computers starting next year...

Be apparently has some major work to do on the OS, but so far it seems to
be far surpassing all expectations in terms of showing how much power the
PowerPC chips actually have.

*steve
--
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PO BOX 14356 - San Luis Obispo, CA 93406 - USA
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Issue #2 out NOW! - Cannibal, Suffocation, Internal Bleeding, Dissection,
Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent),
Disgorge, Infamy, Psychrist, Immolation and more! $5.00 postage paid
($7.00 world) First 100 issues receive Pavement Music Comp. 'Road Kill Vol. 1'
S U P P O R T T H E U N D E R G R O U N D

4395. FS: SM1224 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: emr@slip.net
Message-ID: <emr-0912961935080001@sf-pm5-15-79.dialup.slip.net>
Source record: 132176

Should be working fine, though I haven't used it in over a year and
have no Atari to test it on.

$40.00 + shipping. I will pay COD charges.

Located in San Francisco.

4396. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <58ip43$2cm@nnrp1.news.primenet.com>
Source record: 132177

>>I would love to take part in this revelry, HOWEVER STiK or CAB or both
>>don't work ! I have everything in place, I considered all the
>>possibilities I know, my STiK logs in gets the IP and my ISP even says it
>>responds to packets, CAB reads pages OFFLINE just fne, but on line I put
>>in an address or try one of the given sites, not just any address, but
>>ones I know work right now on any other kind of computer, and it resolves
>>the host connects and dowloads "zero bytes (0) [reading 0 bytes]
>>[Recieved 0/1284 bytes] and stays there. Is it the CAB.OVL? I am not
>>helpless I configure MACS, and PC'S in '95 and NT even 3.11 (WINDOWS
>>versions) with Winsock, Netscape even the Godforsaken MS Explorer works.
>
>However, the symptoms you describe are consistent with a /COMPRESSED/ SLIP
>connection. Get your ISP to turn off compression for your account and see
>what happens (it's the "VJ flag" if your support people are a little fuzzy
>about what to change).
>
Rich is right about the compressed SLIP. Many ISPs default to a
compressed SLIP and therefore the new user can't seem to get things to
work because nothing (except DNS responses) will come back
intellegible to STiK, which expects an un-compressed header. Once I
spoke to my ISP, they turned off the default compression, and I
started receiving data (Oh boy!)
*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

4397. Re: Disk drive won't stop after bootup!

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Mike LaRue <bandit@cdsnet.net>
Message-ID: <32ACF763.265A@cdsnet.net>
Source record: 132178

Do you have a floppy in the drive? if not that should fix the problem
with the drive running after boot up.

Gerry O'Rourke wrote:
>
> In article <58f2kd$52o@library.airnews.net>, jdaddin9@airmail.net (Jared
> Addington) wrote:
>
> > >I've mentioned this problem before and someone mentioned a software patch
> > >to fix it, but I haven't had any luck in finding it (and I also forgot what
> > >it was called).... :-(
> > >
> > The patch in question was probably 'FLOP_FIX' . I believe I found it
> > at FTP://sunsite.cnam.fr . It's supposed to rewrite the TOS floppy
> > routines in memory.
> >
>
> There's also a program called DRIVEOFF, should be on the same site.
>
> --
> Gerry O'Rourke
> Materials Engineering
> Northern Telecom (Ireland) Ltd
> E-mail gigxr01@nt.com

4398. Re: Can I access compuser

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <f46_9612100106@flight.org>
Source record: 132179

> I was able to get excellent web access with my TT using StiK and CAB at
> 14k4. I looked at MintNet and ran away. My anorak's not well worn enough
> (yet) to try and install linux.
>
> But I don't know if StiK can be configured to work with Compuserve...
> Flinny...?

As far as I know, C$erve only does PPP, so no STiK...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4399. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <f47_9612100106@flight.org>
Source record: 132180

> There are multiple digital cameras available, so it would depend on which
> one you had in mind I guess. I recall seeing a while ago a thread on
> connecting the Connectix Quickcam to the Atari through the serial port. I
> would have expected it to be fairly easy to write a driver for the camera
> on the serial port, but someone said that it used some network protocol
> which would make things much more complicated. I find it hard to imagine
> that this would be true, though.

Full tech docs for the QuickCam are available to anyone. Just get the
mail-in form from their website, print it, sign it, and mail it, and
they'll send you it. Take a look at http://www.crynwr.com/qcpc/

However, interfacing the darn thing may be a problem. The PC version is
parallel, and we all know that won't work. (maybe on a Falcon...) The Mac
version is serial, I'd think it would plug right in, maybe not... (why
not on a MSTe/TT/Falc LAN port?)

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/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

4400. Re: Keep the Atari Spirit

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <f48_9612100106@flight.org>
Source record: 132181

> I purchased a Pro-Logic system just to enjoy watching the Atari logo in
> Blade Runner and Terminator 2 BTW!!! :)

In Terminator 2? Where?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4401. The #atari incident !

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <f49_9612100106@flight.org>
Source record: 132182

```
> After a discussion on #atari some of us decided that with the bots in
> the current state it wasn't much fun anymore, so set up a new
> channel, if you want to talk to us there it's #freeatari.
> This is a place where the bots are not disrupting our enjoyment of
> irc. After a very enjoyable evening last night on #freeatari, I
> realised how much I missed the days before the bots, and how much fun
> can be had without them, yes there isn't much they stop you doing but
> what the heck it was fun, no one complaining about ops either, there
> wasn't an op on the channel, (more of a mistake than a decided
> action!)...

Yeah but what net is it on? Its been pretty lonely on EFnet and DalNet...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
```

4402. Atari Computing in Sweden

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <58i5vt$rm7@mn5.swip.net>
Source record: 132183

The Swedish Atari Computing page is updated.

For swedes that not yet have subscribed, go to:

http://home1.swipnet.se/~w-12411/ac.htm

--

_____
Grtz J.Kock SysOp on Kockens BBS +4646250256 Atari ONLY!
kock@kockens.pp.se kock@kockens.ct.se
http://home1.swipnet.se/~w-12411-http://www.geocities.com/Broadway/1353
_____

4403. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <cac_9612092358@genesplicer.org>
Source record: 132184

Re: _UUcoders (was Re: ST stuff FS, best offer.)_, Rich Tietjens wrote to All
on 09 Dec 96:

RT> IIRC, Swampy's coder doesn't accept command line input - which, for my
RT> needs, is an absolute requirement. Nothing fancy, really, just needs to
RT> be able to accept something like:
RT>
RT> -Ie:\www131\antmail\atari\mail.box -Of:\ftp_ip

This program will do the trick:

UUENDE.LZH 25k 11 Nov 96 UUEncode/UUDecode. Features: If a file starts
with a character table, it will be used; Instant
decoding of multiple uuencoded files in one
file; complete compatibility with true UN*X
uuencoded files

Almost never any need to edit even split files and it's very fast.
Unfortunately, it doesn't do MIME/Base 64, though.

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

4404. Atari in Florida/Orlando??

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLJPEDBFUP@data.rhein-main.de>
Source record: 132185

Hi,

I'm looking for some atari- lynx/jaguar stores/dealers in orlando/florida.
I the near of..
Also for Mac/PowerBooks ect.

If you have some nice places, please tell me adresses/phone in a e-mail.

Thank you.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

4405. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLJPEDBIUP@data.rhein-main.de>
Source record: 132186

In <32ab2fb2.30030087@news.airtime.co.uk> Tony Greenwood wrote:

> hmm no idea? does CAB have a problem with LZH files in general do you
>know?, cache full? sorry no idea,

I checked all this in the last night. That's all OK.
I get some files from other pages well.

Hum..

> If you know which file it was then I can have it checked for you:)

All after DIAMOND ICE :/
The first download was nice and very quick. After that i can't get
one other file. That's funny..

> FANX! :)

Hi, you do all that with STOS?
Very nice. STOS will work with Falcons?

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

4406. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.850141112@gen-off-3>
Source record: 132187

gary@the-gap.demon.co.uk (Gary Priest) writes:
>The people producing the magazine are doing so in their free time and are not
>getting a penny for their work.

True. This makes it even more annoying not to get proper credit
for work done (the cover of issue 2, in this case).

Issue 2 is out, my sub copy arrived Saturday. My contributor's copy
hasn't arrived at all.
--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4407. Re: PageStream on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <58hdp8$skd@netnews.mis.net>
Source record: 132188

On 1996-12-08 chas@stanley.wintermute.co.uk(CharlesTStanley) said:

>jperez@Hawaii.Edu (John Perez) wrote:-

>>One thing that I do to save time is to print to a file rather than
>to the

>I'm astonished! I thought only AtariWorks behaved that way.
>I have no probs with Pagestream (v2.2 uk) on a TT: it creates the
>page only once, then prints as many copies as asked without further
>ado -- or sometimes crashes, of course!
>I wonder... is it the version of printer driver? Or is it the actual
>printer itself, whose software controls have got mixed up? Must try
>and dig a bit deeper.
>Charles.
>--
Well, I tried the PageStream HP DeskJet driver, and the page creation
time was about the same, but the print time was much slower than the
Outburst Driver. I will try printing the same PS .doc on my 4meg STe
and see if there is any difference. I don't remember having this
problem on my STe, but I have noticed that PS loads up extremely slow
on my Falcon. Hmmm... We'll see what happens and post it here.
phantomm@harold.eastky.com

4408. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <850261860_OASIS_@whalley.demon.co.uk>
Source record: 132189

In article <24435_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

<snipped discussion re switching back to desktop for searches etc
rather than using feature-rich file selectors>

>While true, it's slower and again I run the risk of RAM getting fragmented
>along with the display of the desktop window and becoming lost in the way
>previously described.

True, though 9 times out of 10 the memory seems to unfragment if you
close the window again. Haven't monitored what happens with a search,
though.

>Alternatively, I've established a lot of preset Quick Directories set up in
>Start Me Up to speed things up a little.

:-)

> j> The one thing I really miss is a feature of the Harlekin selector which
> j> AFAICT even Selectric doesn't have, ie remembering the last few paths
> j> you selected so you can shortcut back to them without having to do a
> j> lot of repetitive navigation. I don't mean manually saving preset
> j> paths: the Harlekin selector also keeps track of your travels on the
> j> fly.
>
>Selectric does do this - even remembering the position within the directory
>which is an improvement over UIS (which does it in a limited fashion).

How do I switch it on? It didn't seem to do this unless I expressly
told it to remember a path with some obscure key combination when I
tried it previously.

>Harlekin has its own problems of course...

Hence I stopped using it... :-)

TTFN
John

(All the usual caveats apply)

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

4409. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199612091702.a36718@do2.maus.de>
Source record: 132190

HT>What on earth is "Connect 95"? I must have missed something here as I
HT>have and am using version 2.46.

It's a new version but because of the fact that they didn't finish the
version 2.5 (including faxmodus) the new version is: CoNnect 95

HT>PS. It's not a windoze 95 version, is it?

No. Fortunately not.

Tschuess
Frank

4410. FS ST monitor Cables

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Jim Lazarenko <jimbo@connect.ab.ca>
Message-ID: <01bbe646$1a167840$334f22cf@pentium-100>
Source record: 132191

I just discovered that I have a couple of ST monitor cables still kicking around. One is a standard ST to Composite Video (plus Audio) cable, the other is for an ST to SONY XBR cable. The cable to the XBR provides both an audio and video signal to a SONY XBR or XBR2 series Television/ RGB monitor. Please email me if you can use them, offers in US funds please.

Jim - jimbo@connect.ab.ca

4411. WTB: UNITOR II

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Fredrik Jahn <Fredrikj@tripnet.se>
Message-ID: <32AC8A35.29E5@tripnet.se>
Source record: 132216

Iï¿½ve been looking for one of theese for a long time.
Please help me out.

Best regards Fredrik Jahn

4412. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <58h3s6$lth@paperboy.ccc.nottingham.ac.uk>
Source record: 132217

In article <589oep$ak8@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY says...
>
>Using the HDdriver demo version (which only permits access to the C:
>partition, IIRC). I ran RATEHD under AHDI, under ICD, and under HDdriver,
>and got the best performance with HDdriver (the difference isn't huge, but
>every performance tweak counts). More importantly, using ICD or HDdriver,
>you no longer need FOLDERxxx - which is only a kludge, really, I still run
>out of folder RAM about 3 times a week.

I can only support the improvement in speed that HDdriver provides. I had run with ICD software ever since I changed from a GE-Soft interface to an adSCSI+ about four years ago but I recently bought a Falcon and a copy of HDdriver v4 came with it.

To cut a long story short, I'd had the RS232 modified on my STe but never could get a reliable transfer at 38,400 baud through my USR V.everything Courier. 19,200 was rock steady and ran close to the maximum throughput all the time but if I switched to the higher port speed I ended up with a slower transfer overall because of the number of retries needed. With HDdriver I can use 38,400 quite reliably because the length of interruption for writing to disk is very much shorter than with the ICD software. Nothing else has changed.

Keith

--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

4413. Re: TIM-RED STORM RISING

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: rmc@dcs.ed.ac.uk
Message-ID: <E25DME.Mru.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 132218

Hello Tim.

Please contact me asap. I still want to buy RED STORM RISING.
I did post a message a couple of weeks ago but you must have missed it.
If you haven't contacted me by the 12th of Dec. and you want to don't
e.mail me as I won't be near a computer for a couple of weeks. (until the 5th of Jan.)
During that time if you want to speak to me my number is 01848 330553.
Take it easy.

Richard.

May the Force be with you.

4414. Re: .PCD pics converting into .GIF/.JPG?

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: et94drw@exeter.ac.uk
Message-ID: <E25Es3.pB@exeter.ac.uk>
Source record: 132219

bjorn@worldaccess.nl writes:
> I would like to put some nice pics on my web-page, but I need
> a name of a program which is able to convert .PCD pics into
> GIF or .JPG, or is there a more simple solution??

I have a feeling that the latest version of GEMVIEW will do
this.

Can anyone back me up?

Dave.
--

"Who can I seriously offend today?"

Dave Woodley- et94drw@exeter.ac.uk

4415. SuperSAM support & future development

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: dan_hastings@uk.ibm.com
Message-ID: <19961209.131344.858@uk.ibm.com>
Source record: 132220

Please note, the contact address for the SuperSAM Falcon sound sample
editor is now dan_hastings@uk.ibm.com - any address @ex.ac.uk is
no longer in use.

Currently I am not developing SuperSAM, though I do still accept registrations
and issue .key files. The main reason for this is that most of my time is
spent working under netbsd unix rather than TOS. I expect to move platforms
to the PC in early 97 (FreeBSD, not Windoze *grin*).

This leaves me in somewhat of a dilemma on what to do with SuperSAM.
Currently the latest released version is 1.08. I have sent out beta versions
up to 1.14 which have many new features but which are a little unstable and
incomplete.

As I see it I can (1) forget it and wash my hands of it. (2) Put in some
effort and finish up the latest beta into the LAST release version. (3)
pass on the 68030 source code and support to someone else.

I'd like to do (2) and maybe (3), but I want to make sure it will be worth
the effort. Is anyone out there still interested in SuperSAM? If not I'll
just do (1).

Dan Hastings (Scatter) - dan_hastings@uk.ibm.com

4416. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <58h7eo$2ea@m1.cs.man.ac.uk>
Source record: 132221

In article <58bgo3$hhc@kaon.kuai.se>, ae@zen.kuai.se (Anders Eriksson) writes:

<snip>

Hej Anders! Haven't seen you around here in a while :-)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4417. Re: Warm Up - MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <58h86o$2pi@m1.cs.man.ac.uk>
Source record: 132222

In article <589sof$9sg@thoth.nilenet.com>, jnorton@nilenet.com (John Norton) writes:
>Anybody have problems with running programs if their computer doesn't warm
>up a little on bootup?
>

My machine has a *very* weird problem in this respect. Any special graphics modes that use palette-switching or border removal etc. WOBBLES and has nasty horizontal streaks (approx. 16-pixel wide dashes in low resolution) flickering across from the right hand side of the screen. After a bit of warm-up this disappears. I've heard that apparently this is due to a bad video shifter - part C301712, and the good one which doesn't cause this (and CRACKLING in the DMA sound, which is less noticeable with the CPU at 16MHz...) is C300588. However, I know of at least one other MEGA STE with the same shifter as my machine but has *none* of my machine's video sync. or DMA audio problems :-(

As for actually *running* programs, no, they're fine.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4418. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32AC1675.41C67EA6@etlxdmx.ericsson.se>
Source record: 132223

Davy Mitchell wrote:

> I can't believe how rude and nasty some people have been to fellow Atari Users
> who are trying to keep the platform going. There are a lot of good programmers
> - lets not lose them by forgetting a bit of politeness now and again.

Here here!

Regards
Martyn

4419. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32AC180B.167EB0E7@etlxdmx.ericsson.se>
Source record: 132224

Gary Priest wrote:
>
> Yeah, the issue 1 situation was a total farce (IMHO) but then I got my copy
> at the show, so what do I care :)
> What they should have done when they knew there was going to be a delay was
> posted a warning message to these groups. They didn't but have probably
> learnt a valuable lesson!

Me too :-) I think the group were a victim of their own success. AC was
far more successful than they had anticipated and it took them all a bit
by surprise.

I've got issue 2 now BTW (arrived Saturday) and it's every bit as good
as issue 1 with none of the dodgy advert printing :-)

Regards
Martyn

4420. Re: Multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32AC1AD8.2781E494@etlxdmx.ericsson.se>
Source record: 132225

Ken Macdonald wrote:
>
> Well I'd have to reccommend Geneva, it only takes about
> 200KB, and it is very stable. It can also tie in with MiNT,
> so MiNTnet, CAB for MiNT is a good bet. Unfortunately I speak
> with no experience with MagiC, but I here it is fast :^)
> I don't know how much memory MagiC takes!

There's an excellent comparison article of MagiC and Geneva in the
current issue of AtariPhile (4) written by a very talented writer ;-).
Its bias is towards the Falcon because that's what I use but you should
find it useful. You can get it from:

http://www.walusoft.co.uk/fff/home.htm

Regards
Martyn

4421. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <58h926$38l@m1.cs.man.ac.uk>
Source record: 132226

In article <Pine.GSO.3.95.961206165456.22252C-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@ptdprolog.net> writes:
>On 6 Dec 1996, Anthony Jacques wrote:

>Let's see if I'm getting this straight...in the code you have load
>"\bobs\sprite.mbk" and you're running it from "e:\the_game".
>
>It wouldn't matter what drive you run from such as A: or D:, but the
>program expects it to be in "e:\bobs\sprite.mbk" and not automatically in
>"e:\the_game\bobs\sprite.mbk", is rthis correct?

Yep, thats correct.

>My guess is then to try to find the pathway that GEMDOS used in running
>the game from the desktop. Using a asm routine, I can get the path string
>from a trap call and pass it to STOS. The path is "\the_game" and I can
>tack it before whatever filename STOS has to load in. I.e. load
>PATH$+"\bobs\sprite.mbk\" so it reads "\the_game\bobs\sprite.mbk\"

yep. No need to use asm rout, or trap or anything - just use path$ which
STOS automatically sets for you. :)

>Then this way, you can put the game and data folders in any folder
>anywhere. If I have something missing here then please tell me, cause I'm
>still figuring STOS out :)

Well, yes, that way will work. However, as previously mentioned it will
all automatically be sorted out if you just put "bobs\sprite.mbk" ie leave
out the first slash. :)

>Think I'll try that. Of course, Hero and such games will need the hard
>drive off with only 1 meg and I may have to use Divert for some games that
>"must" be on A:. Could work :)

yep. :)

>> BTW. my Falcon fixed version of Hero has this bug removed. :)
>
>Meaning, any fixed STOS games don't have this problem? :)

Nope, meaning the version of the hero source which I modified to work on
the falcon (took out the PSG based sample routines which killed the Falc)
also had the offending \ removed from all paths. :)

Anthony

--
-------------------------------------+------------------------------

Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4422. Re: Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <58h9hb$3lo@m1.cs.man.ac.uk>
Source record: 132227

In article <E21sD4.2M2.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.uk (Steven Rodgers) writes:
>Can anyone tell me if there are any packages around which will impliment speech
>recognition on the Falcon.

Yes, there is a program called VOXX which was written for ST-Magazin
the french magazine. (not to be confused with VOX-Mail the voice mail
prog). I dont know where you can find it via FTP though...

>Also - are there any other speech synthesisers other than ST-SPeak?

Dunno

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4423. For Sale - Magic Mac

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: az822@FreeNet.Carleton.CA
Message-ID: <58h8p9$o03@freenet-news.carleton.ca>
Source record: 132228

I have a copy of Magic Mac for sale. Please reply to above email or to:
Gus@Cyberus.Ca

Thank you

Angus Armstrong
###

4424. For Sale - Dr. T's XOR and HOTZ BOX

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: az822@FreeNet.Carleton.CA
Message-ID: <58h9c3$o9p@freenet-news.carleton.ca>
Source record: 132229

To anyone using the Atari for music, I have X-OR (an editor - librarian)
for sale, as well as the Hotz Box.
Any offers will be seriously considered.
Please reply to : Gus@Cyberus.Ca or above email address

Thank you

Angus Armstrong

4425. Falcon040 was: Searching for other ST PAD "STylus" owners

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.578.00097E93@cfcsc.dnd.ca>
Source record: 132230

In article <58ccal$or2$3@mhafc.production.compuserve.com> none-set
<76031.1247@CompuServe.COM> writes:
>From: none-set <76031.1247@CompuServe.COM>
>Subject: Re: Searching for other ST PAD "STylus" owners
>Date: 7 Dec 1996 18:16:53 GMT
>>>Well there is the Sparrow and I have heard that some have it.
>Yep, no DSP and TOS 3.8x or some series of TOS 3.xx. There are some Sparrows
>out there. Heard it dosen't work well. I though would like to know if
>the 040 Falcon ever made it from dream state to drawing board.

Apparently Computer Direct is selling Falcon040's for about 3000$Cdn.
I don't know if these are actual machines or made to order.

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

4426. WTB UNITOR

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Fredrik Jahn <Fredrik.Jahn@tripnet.se>
Message-ID: <32ACAD75.4648@tripnet.se>
Source record: 132231

Iï¿½d like to buy a UNITOR II for Atari/Notator

Best Regards Fredrik Jahn

4427. Re: WTB: UNITOR II

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <58hbl8$h2f@huron.eel.ufl.edu>
Source record: 132232

i believe the reason no one wants to sale their Unitor 2 is:
Unitor 2 is a SMPTE box and software key. I paid for Unitor 1 $500.00 and had to return my old key. The software was also $500.00 .

SMPTE boxes for some computers still at $900.00 as I have seen in some mags.

I would never sale mine as SMPTE is great and without it I can not run my software either.

Your best solution would be to buy EMAGIC Logic with LOG 3 if you do not need SMPTE. I have both Unitor 1 with Notator and Logic for the Falcon . I just did a complete score for an orchestra and run the program non stoop for 12 hours without a single problem.

The score looks beautiful. I will be posting an IMG page of it soon.

Guitarra.

4428. I will buy your 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Mykle <mykle@con2.com>
Message-ID: <32AC3305.5AF2@con2.com>
Source record: 132233

Hey,

Tired of that Atari 1040ST? Well listen, I want yours. I will buy it now
along with a color monitor (1224C?), mouse and joystick.

Who has one for sale?? Come on!!!! E-Mail me

Mykle@con2.com

4429. Re: Program needed

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.580.0009D6C8@cfcsc.dnd.ca>
Source record: 132234

In article <58eiev$5pa@alexander.INS.CWRU.Edu> ha024@cleveland.Freenet.Edu (Richard Jones) writes:
>From: ha024@cleveland.Freenet.Edu (Richard Jones)
>Subject: Program needed
>Date: 8 Dec 1996 14:13:50 GMT
>Looking for a program to print sheet addresses lables on a HP500 with an
>STE. Any one have a good idea?
>ha024@Cleveland freenet.edu (Richard Jones)

try Idealist

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

4430. Re: conversion from PC to Atari disks

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.581.000A03AD@cfcsc.dnd.ca>
Source record: 132235

In article <01bbde14$5e6c7920$5a270c81@pcoc010.ukc.ac.uk> "Neil Blue" <namb1@ukc.ac.uk>
writes:
>From: "Neil Blue" <namb1@ukc.ac.uk>
>Subject: conversion from PC to Atari disks
>Date: 29 Nov 1996 16:36:01 GMT
>Hello,
> I am trying to get an Atari ST working for some research. We have found
>a few of the machines with a system boot disk. I want to down load some
>software from the net, using a PC and then put it onto an Atari disk.
> Could anyone please tell me how I can manage this?
>cheers
>Neil Blue

If your Atari has a system boot disk it is a very early one (TOS1.0)
Most boot from the ROM
Use a DSDD disk, or a HD disk formatted to DD.
The Atari will be able to read it, and write to it, although there may be
problems with detecting a media change when changing floppy disks.
Press the ESC key to update.
good luck.bonne chance

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

4431. Re: Pax files

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.582.000A2067@cfcsc.dnd.ca>
Source record: 132236

In article <850133010_OASIS_@stainsby.demon.co.uk> trevor@stainsby.demon.co.uk (trevor stainsby) writes:
>From: trevor@stainsby.demon.co.uk (trevor stainsby)
>Subject: Re: Pax files
>Date: Sun, 8 Dec 96 12:03:30 GMT
>Yeah! we're definitely talking about Gemview files here.
>Thanks to everyone who responded.
>Next question - where do I find Gemview Instal! :)
> --
> trevor@stainsby.demon.co.uk
> --
No problem.
Download GemView, the installation program is part of the package!

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

4432. Re: ATARI COMPUTING MAGAZINE, MUNCH, MUNCH, MUNCH...

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: "Oliver S. DePeyer" <saspeyer@reading.ac.uk>
Message-ID: <Pine.SOL.3.95.961209161328.13826A-100000@suma3.reading.ac.uk>
Source record: 132237

Munch, munch, munch......

Hey, what's that noise?

It's me, eating my words.

My lovely fat subscriber's copy of ACM issue II arrived today.

It's great! And there's a LOT of it!!!

My compliments to everybody who did such a sterling job. By my reckoning, it is easily the best Atari mag ever, even if it is only bimonthly.

Sorry for my earlier email. It was just that several other people recently claimed to have seen the magazine issue 2 in late November, so I thought "hey, that's two weeks ago, where's mine?". I imagine those people were referring to drafts or show copies or something.

Anyway, as one newly converted, let me say this:

ATARI COMPUTING MAGAZINE _DOES_ EXIST. THEY ARE ACTING IN GOOD FAITH AND YOU _WILL_ GET YOUR COPIES. BUY ONE TODAY!!!

Keep up the good work!

Oliver de Peyer
University of Reading
U.K

4433. Re: newsie 0.66

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <58helt$llp@mark.ucdavis.edu>
Source record: 132238

John M Rojewski (rojewski@primenet.com) wrote:
:
: >Where can I get Newsie 0.66???
: >
: It should be available via the Atari Internet Guide

Garfield Smith's AIG has 0.66 of Newsie, but the link to it wasn't updated
so it _looks_ like you will be downloading 0.64.

The new version of Newsie is also available at the US site at:

http://virtual-markets.net/vme/yac/

(follow the links to "download the latest" Atari Internet software).

Newsie 0.66 does not appear to be on Flinny's STiK stuff pages yet, but
will no doubt appear there shortly.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4434. IMG Scan ... RAW files??

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <58hggp$i23@thoth.nilenet.com>
Source record: 132239

I have an old Seymor-Radix IMG Scan. It comes with a fiber-optic cable that attaches to the print head of a dot matrix printer and software. It tells me that it will only save out scanned images (up to 1000 dpi) as either Neochrome, Degas or as RAW data files (extention .raw). I need the high resolution (1000 dpi), but so far I can't find anything to read and print the raw files (or convert them to another format for that matter).

Help!!!

4435. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: jcompton@typhoon.xnet.com
Message-ID: <58hgtg$1gd@flood.xnet.com>
Source record: 132240

Greg Granger (ggranger@bithevn.nl2k.edmonton.ab.ca) wrote:
:
: For more inforation about this beautiful machine, go to http://www.be.com,
: and you will see what the (AHEM!) "buzz" is all about. This is one lovely
: machine, but I hope it doesn't go the way of the Atari ST, Commodore Amiga,
: etc.

If that's the way you're thinking of the BeBox, you're missing the point.

The Be is not intended to take the WinTel market head-on and try to establish market dominance. That is what the platforms of the 80s, the Amiga and ST among them, were gunning for.

The Be is supposed to be a computer for people who want a neat computer. After launching the Be last year, the company's '96 sales goal was 10,000 machines, and I believe they've fallen short of that mark, though I might be mistaken. While they are making some inroads in the Mac market, particularly, as that is where the machine's development philosophy is based, the Be will, in effect, be destined to "go the way" of the ST and Amiga--it will be an alternative computing platform with a small market relative to the global computer market.

Now, I've just said nothing negative. I rather LIKE the Be and the idea behind it, and I think it could do quite well. But if you're craving 25% market share, it's not going to happen.

--
Jason Compton jcompton@xnet.com
Editor-in-Chief, Amiga Report Magazine (847) 741-0689 FAX
AR on Aminet - docs/mags/ar???.lha WWW - http://www.cucug.org/ar/
'I said, "You wouldn't understand." Take what's yours, be damned.'

4436. Atari F030 te koop

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: bjorn@worldaccess.nl
Message-ID: <58hiia$bu9@easy2.worldaccess.nl>
Source record: 132241

Hallo allemaal!

Aangezien ik binnen nu en 3 maanden voor een jaar naar Australie vertrek,
doe ik mijn Atari Falcon weg.

Dit zijn de specificaties:

* 4 MB RAM;
* 32 MHZ versneller;
* SCSI behuizing, quad speed cd-rom, 1.2 Quantum FB HD;
* 33k6 modem;
* en een hele hoop tijdschriften en software!!

Wie maakt mij los!!?? Ik ben al lang op zoek naar een potentiele koper,
reageer dus gewoon, want mijn vertrek is van groot belang en ik kan het
geld op dit moment dus goed gebruiken....

mail je reacties op bjorn@worldaccess.nl, dan kunnen we via deze weg
onderhandelen!

Met vriendelijke groet,

Bjorn van den Berg.

4437. Re: .PCD pics converting into .GIF/.JPG?

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.583.000BB584@cfcsc.dnd.ca>
Source record: 132242

In article <E25Es3.pB@exeter.ac.uk> et94drw@exeter.ac.uk (D.R.Woodley) writes:
>From: et94drw@exeter.ac.uk (D.R.Woodley)
>Subject: Re: .PCD pics converting into .GIF/.JPG?
>Date: Mon, 9 Dec 1996 13:28:51 GMT
>bjorn@worldaccess.nl writes:
>> I would like to put some nice pics on my web-page, but I need
>> a name of a program which is able to convert .PCD pics into
>> GIF or .JPG, or is there a more simple solution??
>I have a feeling that the latest version of GEMVIEW will do
>this.
>Can anyone back me up?
>Dave.

Yep.
Consider yourself backed up.
Also consider ImageCopy4CD - dynamite!

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

4438. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Dec9.114936.1@cobra.uni.edu>
Source record: 132243

In article <58hgtg$1gd@flood.xnet.com>, jcompton@typhoon.xnet.com (Jason Compton) writes:
> The Be is not intended to take the WinTel market head-on and try to
> establish market dominance. That is what the platforms of the 80s, the
> Amiga and ST among them, were gunning for.
>
> The Be is supposed to be a computer for people who want a neat computer.
> After launching the Be last year, the company's '96 sales goal was 10,000
> machines, and I believe they've fallen short of that mark, though I might
> be mistaken. While they are making some inroads in the Mac market,
> particularly, as that is where the machine's development philosophy is
> based, the Be will, in effect, be destined to "go the way" of the ST and
> Amiga--it will be an alternative computing platform with a small market
> relative to the global computer market.
>
> Now, I've just said nothing negative. I rather LIKE the Be and the idea
> behind it, and I think it could do quite well. But if you're craving 25%
> market share, it's not going to happen.

The Be OS will be bundled with all PowerComputing machines starting in January.
Power is moving at least 30,000 units or more per month. That may double due to
the strong sales of the PowerBase line. Power is reportedly will come out with
a multiprocessor unit for $1500 and will be shown at MacWorld/San Francisco
next month.

Other Mac clone firms will most likely license the Be OS to..

> Jason Compton jcompton@xnet.com

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"Rush Limbaugh is for people who aren't mature enough for Barney..."

....David E. Romm - Shockwave

4439. Re: AT-init code for USR Sportster 14,4K?

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: gstamant@cedep.com
Message-ID: <32ac4c14.3997496@news.cedep.com>
Source record: 132244

hallvart@sn.no (Hallvard Tangeraas) wrote:

>Does anyone know a suitable initialization code for the US Robotics
>Sportster 14400 baud faxmodem?
>
Hi Hallvard,

I use "AT&F1" as init string for a Sportster both on my PC and Atari,
with any comms program, and never had any problem. But I know that
older Sportsters dont use this command, hopefully, this is not your
case. (Then "AT&F&H1&C1&D2" should work, I guess)

Guy.

Guy St-Amant, Montreal
gstamant@cedep.com

4440. MagaMax C-compiler

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <0a1_9612091223@conchbbs.com>
Source record: 132245

> I got a MegaMax C compiler. Am I the only one i the world ???
> Manuals and update wanted - Who can help ??? Preben Sloth,
> Denmark (PSLOTH@POST2.TELE.DK)

e > I am using Megamax laser C Mail to me for more info..

I have one, but upgraded to Pure C several years ago when I bought
my TT.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

4441. multi-lingual form_alert

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <0a0_9612091223@conchbbs.com>
Source record: 132246

I may have missed a few responses on comp.sys.atari.st due to my 200 msg/day limit (now 400). Also, I'm going to be out of town for a while. Could someone keep track of any additions for me?

The current list is:

```
English "[3][Cannot load RSC file! ][Abort|Search]"
Deutsch "[3][RSC Datei nicht geladen! ][Abbrechen|Suchen]"
Nederlnd "[3][Geen RSC-file! ][Afbeken|Zoeken]"
Svenska "[3][Kan ej ladda RSC fil! ][Avbryt|Leta]"
Francais "[3][Je ne peux trouver |le fichier RSC!][Quitter|Chercher]"
```

I have several different French translations (all different), all using "trouver" which I believe means "find" rather than "load." rsrc_load() can fail for other reasons than not finding the RSC file. This might be confusing if one has used the "Search" button, which brings up the file selector, in which case you would KNOW whether the RSC file has been found or not.

```
___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

4442. Warm Up - MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <0a3_9612091223@conchbbs.com>
Source record: 132247

> Anybody have problems with running programs if their computer
> doesn't warm up a little on bootup?

Only one. Defender of the Crown fails the security test unless I
warm up the computer first.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

4443. GEM / Tech info Request

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <0a2_9612091223@conchbbs.com>
Source record: 132248

The GUI is handled by AES.

From bottom to top:

XBIOS handles hardware functions not included in the GEM specs.

BIOS handles device independent I/O. Actually, the important thing about BIOS is that all of the functions are entered through jump vectors, making it easy to add or replace drivers.

GEMDOS (Graphics Environment Manager) handles most of the system calls related to I/O, memory allocation, loading programs, etc.

MiNT (MiNT is Not TOS) is a GEMDOS replacement which, among other things, adds some additional commands. AFAIK, MiNT is the only OS with PD source code available.

AES (Application Environment Services) handles menus, dialogs, windows, form_alerts, events, and the file selector. It also has some rather interesting "shell" functions.

VDI (Virtual Device Interface) handles basic graphics. I suspect both AES and VDI call a common set of screen graphics functions (originally available as LINE A). Only the screen driver is available on ROM.

GDOS (Graphics Device Operating System) is a VDI extension which loads the drivers for all other graphics devices.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

4444. st format disks

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Barry.Summer@rebel.genesplicer.org
Message-ID: <9c5_9612091041@genesplicer.org>
Source record: 132249

To: godpup@ix.netcom.com
ST FORMAT COVER DISKS FOR SALE:
I have 60 ORIGINAL St Format Cover disks for sale...only the disks.
Besides demos, games, utilities, there are some complete programs like
word processors, spreadsheets, paint programs,raytracers, etc.
Selling entire set of 60 disks for :
$35.00 (including shipping in U.S.)

If interested, leave message for Barry Summer
bsummer@delphi.com

4445. cyber stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Barry.Summer@rebel.genesplicer.org
Message-ID: <9c4_9612091041@genesplicer.org>
Source record: 132250

To: godpup@ix.netcom.com
CYBER ANIMATION SOFTWARE FOR SALE:
CyberStudio(Cad 3D)
Cybperpaint 2.0
CyberSculpt
CyberControl
Cyber Utlities
Cyber SEQ. animations
GFA Artist
All registered w/ manuals/binders.
Package price: $45.00 (inc. shipping in U.S.)

If interested, leave message for Barry Summer
bsummer @ delphi.com

4446. **** HIGH QUALITY MIDI SEQUENCES ****

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: rainbowmid@aol.com
Message-ID: <19961209193200.OAA20159@ladder01.news.aol.com>
Source record: 132251

Looking for professional MIDI sequences to support your performance ?

Visit our site:

http://users.aol.com/rainbowmid

SPECIALIZED IN CUSTOM MADE - Extremely high quality at competitive prices!

Free catalog and demo tape available

4447. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58hobl$pj6@ornews.intel.com>
Source record: 132252

In article <58g1ue$50c@news.inconnect.com>,
lenkel@inconnect.inconnect.com (Paul D. Luscher) wrote:
>:
>I would love to take part in this revelry, HOWEVER STiK or CAB or both
>don't work ! I have everything in place, I considered all the
>possibilities I know, my STiK logs in gets the IP and my ISP even says it
>responds to packets, CAB reads pages OFFLINE just fne, but on line I put
>in an address or try one of the given sites, not just any address, but
>ones I know work right now on any other kind of computer, and it resolves
>the host connects and dowloads "zero bytes (0) [reading 0 bytes]
>[Recieved 0/1284 bytes] and stays there. Is it the CAB.OVL? I am not
>helpless I configure MACS, and PC'S in '95 and NT even 3.11 (WINDOWS
>versions) with Winsock, Netscape even the Godforsaken MS Explorer works.
>
>I'll praise the authors when their package actually works!

Their package works fine. I use it (including MG-ftp, which many others
seem to have problems with) almost exclusively whan I'm at home.

However, the symptoms you describe are consistent with a /COMPRESSED/ SLIP
connection. Get your ISP to turn off compression for your account and see
what happens (it's the "VJ flag" if your support people are a little fuzzy
about what to change).

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--------------------ftp://ftp.teleport.com/users/atari---------------------

4448. UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58hpnm$pj6@ornews.intel.com>
Source record: 132253

In article <961204Z184900.290dave@mbha.demon.co.uk>,
dave@mbha.demon.co.uk (dave) wrote:

>
>Esscode is a good product but the uuencode/decode by swampy is better
>(slower but easier to drag & drop).

IIRC, Swampy's coder doesn't accept command line input - which, for my needs, is an absolute requirement. Nothing fancy, really, just needs to be able to accept something like:

-Ie:\www131\antmail\atari\mail.box -Of:\ftp_ip

Which tells it to decode everything from my Antmail mailbox (filename might be wrong, but I could fix that if I were in front of /my/ 'puter <G>) to the incoming files folder on F:

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4449. Re: Progressive JPEG

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58hpo0$pj6@ornews.intel.com>
Source record: 132254

In article <32AABF47.41C67EA6@esc.de>,
Guido Vollbeding <guivol@esc.de> wrote:
>
>Well, I just checked this and, oops, found that 1stGuide in fact failed
>on these files, because they are *Greyscale* Progressive JPEGs.
>Fortunately, I immediately found the bug (uninitialized variable ->
>bomb...)
>and thus could solve the problem. You can grab the fixed version from
>
> http://www.esc.de/homes/guivol/1stguide/
>
>I'll also update other sites where I have access to as soon as
>possible...

Also added to the Teleport ftp site this morning. Thanks, Guido!

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----------ftp://ftp.teleport.com/users/atari----------

4450. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58hpno$pj6@ornews.intel.com>
Source record: 132255

In article <849946162_OASIS_@flinny.demon.co.uk>,
Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:
>
>I still go by that this discussion should be held on irc.. News is not
>a good place for arguments too damn slow with irc its instant (nearly)

You have to discuss it without me, then. As I have said before, one of the bots has me permanently locked out of efnet. Which, BTW, seems a bit unfair. If I gave a flying rat's ass about the discussions there (which, for the sake of my sanity, I musn't), it would be infuriating.

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4451. Re: More STik problems! Ach!

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58hpnl$pj6@ornews.intel.com>
Source record: 132256
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <dogmeatE2222p.H94@netcom.com>,
dogmeat@netcom.com (Brett Nair) wrote:
>
> Rich Tietjins also said to " Also verify with the support folx at
>your ISP that the VJ flag is turned OFF for your account."
>
> But Mike and Pat at Fog.Net have never heard of a VJ Flag...

That's "Van Jacobsen compression" - if it's ON, you have CSLIP, and if it's
OFF, you have plain SLIP (which is what you want).

(Posted and mailed; Followups set to comp.sys.atari.st.tech)

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4452. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58hpp7$pj6@ornews.intel.com>
Source record: 132257

In article <587ige$rsa@lyra.csx.cam.ac.uk>,
mnb20@cam.ac.uk (Mark Baker) wrote:
>
>That's what I said, and what James underlined for you? Are you blind or
>just stupid?

Thanks for that well-considered comment, Mark.

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4453. Re: STik

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58hpsf$nu@ornews.intel.com>
Source record: 132258

In article <8CDB494.0363007CD5.uuout@dinuba.com>,
jake.goerzen@dinuba.com (JAKE GOERZEN) wrote:
>
>I'm beginning to get fed up with getting STik to work. I have tried
>everything I can think of to get STik to work with no luck. CAB just
>gets stuck "receiving data (0 bytes)" and NO page.

That certainly sounds like you have a CSLIP account, not a plain SLIP=20
connection. STiK will negotiate the IP address just fine, but after that,=
=20
incoming data (other than URL ACKs and so forth) is all compressed, and STi=
K=20
can't decompress it - so you get "no data" (even though your modem may be=20
blinking furiously).

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4454. Atari Mega STE with SM124: 4xCD-ROM: Ext SyQuest

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AED233D896683F590@polyprss.demon.co.uk>
Source record: 132259
Cross-posted to: comp.sys.atari.st,easynet.adverts,midlands.advert,uk.adverts,halycon.forsale,northwest.ads

Atari Mega STE with 4MB RAM; 120Mb internal HDD; TOS 2.06; separate
keyboard; accs. complete with SM124 hi-res monitor.

Please email offers to include carriage within the UK.

Also: Quad Speed External SCSI CD-ROM Drive with mains cable:
External 40Mb SyQuest 555 HDD (SCSI) with mains cable:
SCSI Terminator:
ICD Link2 with ICD Utils.

Please email offers to include carriage within the UK.

Also: loads of clipart, TrueType and PostScript Type 1 fonts, Calamus
fonts.

Browse http://www.polyprss.demon.co.uk/fonts.html and /clipart.html

4455. ANNOUNCE: New MPEG Audio Layer II DSP player for Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.961209223148.12675C-100000@tintin.lysator.liu.se>
Source record: 132260
Cross-posted to: alt.crews.atari,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.st.tech

New version of NoCrew's MPEG Audio Layer II realtime DSP player for Falcon
is out now!!

Latest version is 0.95 with lots of new features from the last one. (0.7)

* Dynamic buffer allocation
* Config file
* Drag & Drop protocol supported
* VA_START message supported
* Keyboard control
* Automatically find the next song
* New buttons:
* Skip to next
* Skip to previous
* Fast Forward
* Count direction

Read more about this product on http://noring.org/mp2 where you also can
get the latest version. It can also be found on ftp site:
ftp://ftp.nocrew.pp.se/pub/nocrew/tos

Download, unpack and blast away with your mp2 songs playing in the
background, taking no CPU time!

Mpeg songs can be found at http://www.iuma.com or ftp://ftp.iuma.com

!!!!!!!!!!!! NOTE !!!!!!!!!!!!
ONLY STEREO SONGS ARE SUPPORTED

Let's hear now what the public has to say about this.

Anders Eriksson, aka Evl of DHS: "BLOODY WELL DONE!!"

I'm not sure if he was talking about the player or his dinner though.

This is a dream coming true for every Falcon user, try it now!!
Send donations afterwards! :)

Tomas

--
NoBrain/NoCrew
nobrain@nocrew.pp.se
http://www.lysator.liu.se/~tobe

4456. Re: internet connecting

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLJOFGVOUp@tos.ak.planet.gen.nz>
Source record: 132261

In <7_algy@allatsea.demon.co.uk> wrote :

>I had Cab 15 on my falcon and that worked great .. I put Cab15 030 on and
>it's gone back to 'viewing' binary files!
>
>Is it possible to change the sttings and get it back to the better way of
>getting binaries? No amount of fiddling/reading has helped here!

This happened to me in version 1.4 when I had a viewer set up for "*.*". I took off this viewer (by shift-clicking on the entry) and the problems went away.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

4457. Web Authoring

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: services@polyprss.demon.co.uk
Message-ID: <AED23FAC96686BD18@polyprss.demon.co.uk>
Source record: 132262
Cross-posted to: comp.sys.atari.st,alt.atari

If you need pages authored for your site, or maybe just a couple of photos scanned, email your requirements to:

wwweb@polypress.uk.com
and I'll send a quote by return.

Thanks for reading this posting: apologies for any inconvenience.

--

PolyPress SOHO Support Services: wp; dtp; scan; ocr; www services
...consolidating traditional and contemporary schemes to offer comprehensive support to small/home offices and individuals alike: at affordable prices...
services@polypress.uk.com --- http://www.polypress.uk.com
call/fax: +44 (0)1524 381 581

4458. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <850243436_OASIS_@flinny.demon.co.uk>
Source record: 132263

In article <32a7fafc.2283913@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

> I would rather NO bots than a bot that bans people for saying phrases
>or words it does not agree with, and a "sheep bot" that then acts on
>what TB bot has done?

S0meone and Tb kick anyone who is on there banlist and any people
banned on the current channel eg If I ban somebody and dont kick them
tb will kick them for me :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

4459. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <610_RCain@nest.demon.co.uk>
Source record: 132264

Hi hallvart@sn.no, on 09 Dec 96 you wrote:

h> I downloaded this version of Connect, but haven't really looked over
h> the features yet. So far it looks pretty much like the "old" version
h> (v2.46).

I think it is very much the same. The docs. don't mention any other change
than the fact that it will now work with MagiC/PC and Windows 95.

h> One thing I noticed though is that my key for my existing 2.46 won't
h> work with it! :-(I hope this doesn't mean that I have to re-register
h> the program in order to get a newer version....?

The docs. say this as well! There is a new key-code system so you need to
contact your supplier (see "Reg" menu) who will give you a new code for free
if you are already registered. You need to quote the first 6 digits of your
existing key.

h> By the way, what exactly are the changes in the '95' version (eh...
h> it's 1996 now- soon '97!!!).

I honestly don't think there are any! The "95" refers to its ability to run
under Windows 95 in emulation mode.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4460. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <608_RCain@nest.demon.co.uk>
Source record: 132265

Hi dave@mbha.demon.co.uk, on 09 Dec 96 you wrote:

d> Oops, there is an English RSC file in there as well. Rename
d> connect95.eng to connect95.rsc (or whatever!).

Hmmm .. there's not one of these in my package. Looks like different archives
have been released.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4461. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: James Troup <jjtroup@dcsun4.comp.brad.ac.uk>
Message-ID: <dmmbuc437gm.fsf@dcsun4.comp.brad.ac.uk>
Source record: 132273

sinbad@airtime.co.uk (Martin) writes:

> I know that the op list was frastically cut, most definately
> correctly, but maybe the wrong people were added/omitted (ie too few
> people on it) and some of us regulars were at the mercy of, let's
> face it considered the word it objected to, a poorly written script.

TB and s0meone are eggdrops; they are programs written in C. as to
the quality of their programming, I wouldn't know, as I haven't taken
a serious look at the source code, have you?

(I agree the bad words bind is a poorly written script, I looked at
it, when I downloaded s0meone, but TB is not badly written, it's just
TMC chose to add a poorly written script which has no place in #atari
in any event to an otherwise good bot)

> No I am not an op begger but I feel it is important for people who
> stay for hours on end, who are trust worthy. to have ops. When I was
> K & B there were at least three people in this category.

just out of interest, Mark corrected that (at least one of the people
you refer to was added to s0meone's op list). of course Mark left and
took s0meone down with him (he was going home, it was in no way
motivated by this thread).

> Perhaps the only way round this is to sort out TB. I suggest: lose
> it,

Why? TB could become as passive as Aggrobot and s0meone if TMC was
ever around to remove the ``bad words'' bind. TB per se is not the
problem, it's the ''bad words'' bind and the lack of an owner to
change it.

> have a BOT which is maintained by a regular, someone moreso than
> TMC.

I do agree with the sentiments expressed, in that, it's strange for
TMC to run a bot and yet be absent for such lengthy periods of time.

> Maybe s0meone, as Flinny (hi Nick!) is pretty regular (I mean on
> #atari, not in the loo!).

excuse me? what has Flinny got to do with s0meone? he's a master,
certainly, but he's also a master on TB. Do you by any chance mean
n0one?

> Remove all stupid word bindings, the Bill Gates thing was silly

s/was/is/

it's still there, except now, TB (not just Aggrobot) does it. (and I don't like that one either, though at least that is just the bots concerned saying something rathen than banning people)

> but the suxk think is plain idiotic.

I agree, as does everyone who has contributed to this thread.

> A bot should never BAN anyone, IMO, unless a human has told it to or
> they are on a ban list set by a human.

Neither s0meone, nor Aggrobot will. (TB could also be like this, and probably should be)

--
James
++ http://thor.lib.chalmers.se/~jamest/ ++

4462. 1040ST system for sale- 135$

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: bazzarr@aol.com
Message-ID: <19961209003400.TAA25679@ladder01.news.aol.com>
Source record: 132274

I have an Atari 1040ST computer and SC1224 color monitor for sale.

The ST comes with all manuals and is in great shape.Monitor works just fine and has manual (not that you need one). System includes mouse. 135$ for all plus shipping from NJ. From experiance this comes to about 15$ to 18$

Shipping will be by UPS because if they loose or damage somthing at least they pay for it or can find it unlike SOME goverment agencys that shall remain nameless. I also have tons of software and books. If you are looking for something in particular ask and I'll throw in a few peices for you when you order.

Also have Okimate color printer w/ adapter module for an ST computer. Comes with original box, drivers and graphics software 20$ plus 4$ shipping

Joseph Lerro
609-662-4751

4463. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <58fp0h$ks7@newsfeed.cs.auc.dk>
Source record: 132275

In article <Pine.GSO.3.95.961208180356.22743B-100000@user1.ptd.net>, "Mr. Maddog"
<mrmaddog@ptdprolog.net> writes:
> On Sat, 7 Dec 1996, Tony Greenwood wrote:
>
>
> Now Tony, you know everytime I download something from your page I always
> comment on it. So I have yet to get Diamond Ice. Hopefully, I won't have
> any problems getting the blasted thing. Between the stone age 2400 modem
> and a not-so-reliable provider, I have no idea... :(
>
> > NEXT GAME: Donkey Kong Country Clone.
> > Hopefully released at the
> > UK ATARI shows in April 97
>
> Great idea, take SGI rendered models and save snapshot pictures. Then
> convert down to 16-colored DEGAS files and use them as sprites in a STOS
> game. That's what I may do for my game idea...well actually use Cyber
> Studio :)

Auch!! 16 colors - must look terrible :-/

> Eric Noss
> a.k.a
> Mr. Maddog

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

4464. Re:Need Advice about SpeedoGdos HP540 Driver

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: "Paul W. Kasameyer" <kasameye@ix.netcom.com>
Message-ID: <58fp23$4q5@dfw-ixnews3.ix.netcom.com>
Source record: 132276

I wrote asking for help using an HP 540 printer with SpeedoGdos.
Thanks to the help of several people, I found the correct
driver in my SpeedoGdos distribution, and solved my problem.

Paul Kasameyer

4465. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <58fp9h$ks7@newsfeed.cs.auc.dk>
Source record: 132277

In article <Pine.GSO.3.95Lrindlow.961208220023.21102I-100000@tiny.lysator.liu.se>, Nicklas Larsson <kilsmo@lysator.liu.se> writes:
>
> > > Maybe I should have gone with Geneva :) Love Magic (just wish it was more
> > > stable)!
> >
> > What is it that you're doing, since it crashes ?!?
> >
> > I run at all the time, and it doen't seem to make any problems here....
> >
>
> Magic 4 doesn't load if I have my Synthesizer powered on. Has Magic 5 the
> same bug?

Hmmm, don't know.
Now that you mention it, I seem to recall the same bug, when I used MagiC 4
on a friends Falcon that had a keyboard connected.

I haven't tried MagiC 5 on his machine, but I can find the next time I get to
him.

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

4466. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32ab5eaf.42061503@news.airtime.co.uk>
Source record: 132278

On 08 Dec 1996 23:32:28 +0000, in comp.sys.atari.st you wrote:

>because TB was a "f"riend. s0meone had several "f"riends; TB being a
>"f"riend and protecting it was wrong (and I turned it off), but the
>protection of "f"riends concept is sound.

Eeeerm yes, In Humans, GET A GRIP! the bots are not alive!

Well seeing as everyone else has left this thread, shall we?

BYE!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4467. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32ab5d41.41694771@news.airtime.co.uk>
Source record: 132279

On 8 Dec 1996 23:08:43 GMT, "Mr. Maddog" <mrmaddog@ptdprolog.net>
wrote:

>> for anything other than comments, no money, no nothing, it is FREE
>> software, all we wanted was comments?,

>> Does this mean no one liked Diamond Ice?, :(

>Now Tony, you know everytime I download something from your page I always
>comment on it. So I have yet to get Diamond Ice. Hopefully, I won't have

Well yes Eric, fanx, I was just wondering about the 48 (now 60+) who
had downloaded it, they all have internet acces, a quick email as
payment?, I have seen worse games for 20 ukp, sorry that was not
supposed to sound as big headed as it probably did :)

>any problems getting the blasted thing. Between the stone age 2400 modem
>and a not-so-reliable provider, I have no idea... :(

2400? thought jest surely ?

>> NEXT GAME: Donkey Kong Country Clone.

>Great idea, take SGI rendered models and save snapshot pictures. Then
>convert down to 16-colored DEGAS files and use them as sprites in a STOS

the idea was to pause the game, trace the main sprite then scan back
onto st, BUT having looked at all the ins and outs, and the fact that
it has to be ready by april, 15-16weeks? and crimbo is inbetween then
maybe a different game and that one after the shows, we really must
have a finished game to release at the show, and i have a doozy of an
idea :)

cheers mate, look forward to your comments to add to the other 2?,
:))))))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site

4468. Re: Warm Up - MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <58frio$jum@thoth.nilenet.com>
Source record: 132280

Roger Cain (RCain@nest.demon.co.uk) wrote:
: Sounds like a dry joint or your socketed chips coming loose :)

I usually have to let it go 30 or 40 seconds before I hit a key to get it to boot. (Or just let it boot on its own.) Once it is warm, I can reboot anytime with no problems.

Should I try to reseat chips? It is a problem that I can live with.

4469. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <58fv04$6af@scanner.worldgate.com>
Source record: 132281

Tony Greenwood (stosser@airtime.co.uk) wrote:
: On Tue, 3 Dec 1996 08:43:11 GMT, D.E.Jones@ex.ac.uk (D.E.Jones) wrote:

: >Hi, just to let you know: SUPER TETRIS was designed on an Atari STE, and
: >then tested using an STFM so that I knew it would work on both of these
: >machines. It did have a bug that meant it wouldn't work on the STFM,
: >which has now been fixed. So SUPER TETRIS is now 100% compatible with the
: >STE and the STFM, at no point did I say that it would definately work on a
: >Falcon, a Mega or a TT. I am sorry about the incompatibility (not bugs!),
: >but I have done my best with the hardware I have available to me. If
: >anyone would like to give me a Falcon, a Mega and a TT then I will gladly
: >make a new version that will work on all machines! Anyway, I hope that
: >all of you who have played SUPER TETRIS on an STE or STFM have enjoyed it.

First of all, I can assure you all that Super Tetris works fine on a
Falcon, even if it's an accelerated one. I know, as I have played it on my
Falcon. the only thing I didn't like about it (not falcon-specific, as far
as I know) is that I couldn't have the Tetris game inside a folder on my
hard drive, that it had to be on the root of whatever drive I had put it.
Great game though!

: WELL SAID!

: I Still say you should have had it game tested, but people will still
: moan at you, I tell everyone I havent got a Falcon or a TT so cannot
: make games compatable, I then get flamed to hell and back for not
: using GEM with all the know alls telling me it would then work on
: every machine,
: Then when you do manage, you will get people moaning that they need
: backwards,
: I am still getting complaints about software I made years ago that
: wont work from HD, at a time I did not have a HD, still dont, was not
: on line, had no contacts and ther's nothing in the programming manual
: on the subject,
: I have been publicly told that this is a "lame" excuse,

: Unfortunatly you will HAVE to take it more than me, ten quid for a
: tetris clone and people have the right to moan, they pay so they get
: there say,
:
: BUT!.....I also get a fair amount of good feedback and this tends to
: outway the bad:)

: I am also sorry about the incompatability of my software, like the
: man said, give us a Falcon and we will knock your socks off :)

I hear what you're saying, but I'm tired of being lumped in with those fools who complain about software compatibility. I've not ever complained about software compatibility of software that won't run on my Falcon. The fact is, some stuff won't work. I'd be pretty chuffed if some dickhead started spouting off about the fact that, say, MPlayer doesn't run on a ST or STe, or that MagiC 5 needs more than 64 kb of RAM. Sometimes, some software just needs more power than others. Likewise, some software will not work or work well on Falcons/TTs/Direct0x0s/Hades/Medusas. Deal with that fact.

As for you, Tony, I am tired of your tirade. ignore the idiots out there and get on with your life. They're not worth your time, and frankly, you have more to give than just hooting and hollering in your attempt to drown out the voices of your detractors. I've never used your software, but I know that you're very capable. I reiterate, please just ignore them, and get on with the good things you do, okay?

Leslie

4470. DSP Modem

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24426_SSweet@mettav.demon.co.uk>
Source record: 132282

FROM: SSweet@mettav.demon.co.uk
SUBJ: DSP Modem

m> Has anyone ever developed a DSP modem for the Falcon?

Wasnt that the first bit of falcon vapur-ware. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4471. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24423_SSweet@mettav.demon.co.uk>
Source record: 132283

FROM: SSweet@mettav.demon.co.uk
SUBJ: SUPER TETRIS : Latest version now a

>> Falcon. There is no way software can see the bus width it's running on.
>> There are no problems with software on a TT caused by its 32 bit bus and
>> 64 bit (Yes!) video hardware.

l> 64-bit? Is it really? Please explain a bit more...

I thought it was a 24 bit address bus and 2*16 data.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4472. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24435_hsideras@mettav.demon.co.uk>
Source record: 132284

Hi John, on 08 Dec 96 you wrote: ...respect, brethren

j>
j> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
j> (about the MagiC file selector)
j>
>> No. When it's impossible to change a file mask in a file selector or
>> to do any moves, copies, renames, file-finding etc it becomes a case of
>> it being completely inadequate.
j> While most of the above is necessary using ordinary TOS, if you're
j> using a multitasking system, why not just switch back to the desktop
j> anyway?

While true, it's slower and again I run the risk of RAM getting fragmented
along with the display of the desktop window and becoming lost in the way
previously described.

Alternatively, I've established a lot of preset Quick Directories set up in
Start Me Up to speed things up a little.

j> The one thing I really miss is a feature of the Harlekin selector which
j> AFAICT even Selectric doesn't have, ie remembering the last few paths
j> you selected so you can shortcut back to them without having to do a
j> lot of repetitive navigation. I don't mean manually saving preset
j> paths: the Harlekin selector also keeps track of your travels on the
j> fly.

Selectric does do this - even remembering the position within the directory
which is an improvement over UIS (which does it in a limited fashion).

Harlekin has its own problems of course...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4473. German to English Translator..

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24432_hsideras@mettav.demon.co.uk>
Source record: 132285

Hi John, on 08 Dec 96 you wrote: ...respect, brethren

d>
d> I need a German to English Translator!
d> I have a few German Prgs. and would like to use them.. but Don't
d> Speak'o' German!

Date: Tue, 30 Apr 1996 17:05:13 +0100
From: danny@micros.hensa.ac.uk
Subject: RUFTRADE 2 German to English translator (E)

Translate German text into English. Fast, and with an extensive vocabulary.
File size: 150456

It can be found in ftp://micros.hensa.ac.uk/micros/atari/tos/p/p118/

It's ShareWare, online as file micros/atari/tos/p/p118/ruftrad2.zip and
replaces the previously held version.

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4474. Re: Panther graphics card?

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24425_SSweet@mettav.demon.co.uk>
Source record: 132286

FROM: SSweet@mettav.demon.co.uk
SUBJ: Panther graphics card?

r> I have a panther graphics card.

drooll!!!

r> Anyone had any luck getting it to work?

I wished.

r> What do I tell nvdi for et4000?

You tell it, "send it to steve for christmas".

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4475. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24433_hsideras@mettav.demon.co.uk>
Source record: 132287

Hi James, on 08 Dec 96 you wrote: ...respect, brethren

j>
>> h> I've come across several great packages on the net (they definitely
>> h> looked impressive), but as the menus/docs have been in German, French
>> h> or whatever they've been too hard to understand, thus giving up the
>> h> package completely.
>> Hmm ... the easiest way is for you to learn enough German/French to
>> understand what is going on and buy a dictionary!
j> I have a French dictionary, but I must admit I don't understand all of
j> French readmes, even with this dictionary... :-)
j>
>> Otherwise we need some kind bi-lingual souls to do the translations for
j> us (with the programmer's permission). I don't think it right that the
>> programmer should have to do the translations - he is FAR better
>> occupied doing what he knows best!
>> In the UK Joe Connor provides such a service and translates, releases
>> and supports worthwhile shareware. Of course, there is only so much one
>> guy can do so we can't expect him to respond rapidly to each and every
>> non-english release.
j> Yes, Joe Connor is brilliant!
j> Isn't this the same guy who translated ST-Guide?
j> I have read about him...

Moreso than just translating software, Joe provides direct support wherever he can, provides an avenue for registration fees to get back to the author in as economic way as possible (so that the banks don't get so much benefit of the money that's intended for the author) and provides a link for feedback to get back to the author - sometimes more than he gets in his own country!

But, Joe isn't alone in doing this. You may notice that the translator of ST-Guide v1.4e is actually Peter West (with Joe giving it the 'once-over' before release) as is Idealist (Peter is xlator@cix.compulink.co.uk). Also, Mick Lock has worked on PacShell and is working on others for Danny.

It might be worth offering services under the umbrella of an established shareware support service to keep things ticking over while it's busy on other fronts?

Just an idea...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4476. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24422_SSweet@mettav.demon.co.uk>
Source record: 132288

FROM: SSweet@mettav.demon.co.uk
SUBJ: ConNect 95

>> Only seen a German demo so far. System Solutions over here 9spoke to
>> them yesterday) don't know anything about it so I guess the English
>> version may be a while :-(Looks like a nice product.

PB> Couldn't get it to work....or maybe my German isn't very good.

I found that if you use the english .RSC from the last version all works
except the telephone no editor, as far as iv experimented so far, and if you
use you old CFG files the timer instantly jumps to the old version value,
sneaky eh!. 8~))

So dump in the old rsc, delete your CFG's, configure away, and replace with
the new rsc for reliablity.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4477. OUTSIDE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24427_SSweet@mettav.demon.co.uk>
Source record: 132289

FROM: SSweet@mettav.demon.co.uk
SUBJ: OUTSIDE

u> BTW, the same applies to the virtual memory manager OUTSIDE.

What is the most recent version of OUTSIDE. OUTCONF shows 3.2 here.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4478. ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24437_hsideras@mettav.demon.co.uk>
Source record: 132290

Hi Steve, on 07 Dec 96 you wrote: ...respect, brethren

SS> TO: saspeyer@reading.ac.uk
SS>
s>> As I understood it, issue 2 was to have been in early December, and
s>> issue 3 in late January.

Issue 3 is expected to be available for Valntine's Day (February 14th), so I
now hear...

SS> Issue 2 was on my mat this morning (7th).

Tuesday 3rd for me <g>

Some were sent out before the guys left for the German shows last weekend
-the rest sent before this weekend.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4479. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24436_hsideras@mettav.demon.co.uk>
Source record: 132291

Hi Jos, on 08 Dec 96 you wrote: ...respect, brethren

j>
j> ==
j> UK Supported Software by Joe Connor
j> --

That's a very old list, Jos - dating back to February 1995!

The most recent I've seen is as below:

```
========================================================================
InterActive supported software scheme 4th November 1996
------------------------------------------------------------------------
About the scheme
----------------
The supported Shareware scheme was started by Joe Connor in 1993 to encourage
authors to produce and support English language versions of their software
AND to encourage UK users to register 'foreign' software. Recently the scheme
was re-launched as InterActive. With currently over 1650 registrations the
scheme has established the proven benefits of local support, which include:

- Key to remove features reserved for registered users available
- Local telephone, post and Email support
- Free update service
- No hassle handling foreign currency
- Labelled Master disk and registration letter
- ST-Guide on-line hypertext help (some software)
- Other software (dependent on disk space)

Registration fees are set to cover the currency handling, stationary, media
and postage costs incurred in mailing out master disks and providing support
Although primarily a UK support scheme everyone is welcome to register via
InterActive as an alternative to registering directly with the author/s.

The currently supported software is:

Version Software Fee Status and description
------------------------------------------------------------------------
v1.73e Kandinsky 16 [S] Vector art using GDOS/Speedo/NVDI3
v2.50e Kandinsky 2 30 [S] Upgrade from v1.73 costs 16 Sterling
v1.51e Two-in-One 13 [S] Archive manager, twin selector style
v4.8 GFA Flydials 13 [S] Enhanced GFA GEM routines [G]
v1.06e GFA Patch 6+ [F] GFA patchs for most interpreters/compilers
v3.5e Everest 11 [S] Text editor, fast and ultra compatible
v3.4i ?gale 16 [S] File compare, edit and patch editor
```

v6.2e GSZRZ 16 [C] XYZmodem protocols [ACC/PRG/030]
v1.4d OCR 11+ [F] Optical Character Recognition
v1.3f CD-Player 6+ [F] Play audio CDs
v1.5 CAB 6+ [F] Crystal Atari Browser, html browser
v1.4e ST-Guide 6+ [R] Hypertext help system [ACC/PRG]
v2.1e AppLine 6+ [F] Program manager, a must for MagiC users!
v0.72 Remarker 6 [S] Add remarks to ST-Guide pages [ACC/APP]
v2.63e PacShell 11 [S] Archive manager, alternative desktop style
v10.94 STG Creator 6+ [F] Create hypertexts the easy way!
v3.71e IdeaList 13 [S] Complete printer management [ACC/PRG]
v2.04e Adresse 16 [S] Name & Address database [ACC/PRG]
v1.5 Munch 23 [S] Art package, mono only
v1.42e TurboBlanker 10+ [S] Falcon screensaver/accelerator[ACC/PRG]
v1.15e Freedom 16 [S] Alternative non-modal file selector
v1.09 Thing 13 [S] Desktop replacement, full AV server [G]
v0.95 Look'n See 20 [S] File manager/viewer, 99 amazing modules!
v1.3c A'la Card 25 [S] Adds GFA Basic colour and MagiC Mac support!
v1.01e ToDo 13 [S] Project manager, simple notepad style
v2.06 GDOS Check 6+ [F] Create GDOS font lists, test printable area
v5.21 JML-Snapshot 12 [S] Screen grabber, IMG/IFF/TIF, can grab windows
v1.04e Stewart 7 [S] Customise the look & feel for MagiC! [G]
v04/96 1st-Guide 20 [S] File viewer/hypertext [ACC/PRG][G]
v1.09e GEM-FontView 10 [S] View entire bitmap/vector character set
v1.1e GEMTrek 6+ [F] GEM based Battleships clone [ACC/PRG]
v1.2 C.O.E. 13 [S] Falcon fantasy wargaming
v1.10e Start Me Up! 6+ [F] Start button similar to Windows 95!
Christoph Zwerschke 10* [F] LED Panel, DiskCake, FontSel, Ikarus etc
Internet Access Pack 15 [F] CAB+OVL & STiK, on-line www browsing

```
Coming soon:
v1.00 StIc 6+ [F] Universal icon server (Stewart/noThing)
v1.00 NoThing 6+ [F] Redraw manager for Alice
v0.33 MagiCINF 7+ [S] The comfortable way to configure MagiC INF
v1.03 McBoot 15 [S] Boot manager for all TOS based machines [G]
v1.02 Notice 13 [S] Desktop accessory editor, STG/ASCII/Binary
v2.x STella TBA [S] Image database, manager, viewer and editor
------------------------------------------------------------------------
Key: [C]=Commercial [S]=Shareware [F]=Freeware [R]=Fairware
[G]=German [GD]=German Docs +=Minimum *=All titles
[ACC]=Accessory [PRG]=Application [030]=Separate 030 version
All prices in pounds Sterling! #=Registered users only
========================================================================

How to register from inside the UK
----------------------------------
1) Use the included ORDER_FM.TXT to select the required software
2) Make sure your name and address is included and *legible*!
3) Make cheques/POs payable to InterActive for the total amount
4) Send the completed order form and payment to InterActive
```

Additionally from outside the UK

- Add £1 to your order total to cover postage
- Make certain payment is *in Sterling* drawn on a *UK* bank address
The following methods are known to work:
-Bank draft/cheque
-Eurocheque
-International Post Office cheque payable *in Sterling*
-Cash! Sterling, Dollars and DMs are fine -but at your own risk!

Country specific information

Canada: Canadian Post Office money orders made out in *Sterling* are
perfect and inexpensive!
Australia: Please visit your Post Office and get a money order made out in
and NZ *Sterling*.
France: For some reason I'm getting a number of local cheques (i.e.
written in Sterling but drawn on a french bank address.
I can accept these but they cost £5 to negoiate so you must add
an extra £5 to your order total.
Europe: In general Post Office money orders or Eurocheques are the best
way to pay.
USA: What a nightmare! Can I suggest a day trip to a Canadian post
office? I've seen everything from Amex travellers cheques (add
£5 to order total), local cheques (no can do), cash (fine - but
at your own risk). An International money order (add £5 to
order total) made out in Sterling drawn on a UK banking address
is currently the best solution.

Contact

Mail: 65 Mill Road, Colchester, Essex, CO4 5LJ, England
Email:
Internet: support@inactive.cix.co.uk
NeST: 90:100/304.0@nest.ftn
Telephone: UK+(0)1206 852602 Leave a message on the answerphone!

Update service

By post

To receive an update send a self addressed envelope including return postage
(or IRC) and an unlabelled double sided floppy disk. Please state clearly:

1) The software you'd like updated
2) The version you're currently using

How long will I have to wait?

Due to the number of people taking advantage of the service and my other
commitments as editor of Atari Computing I can't always reply as quickly as
I'd like to. Often I'm waiting for a new version or simply too busy earning a

living so please be patient!

If you have Internet access

Visit the InterActive websites which include news and gossip about the latest
products with links to other Atari related sites and (any day now) downloads
of all the latest versions.

URL: http://www.cix.co.uk/~inactive/
URL: http://www.toad.net/~interact/

If you have a modem but no ftp access

You can always obtain the latest English language releases from 42BBS:

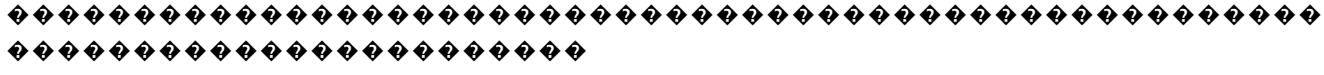
SysOp: Colin Fisher-McAllum
Telephone: UK+(0)1256 895106
System: 24 hour/28.8K modem/Falcon/8N1

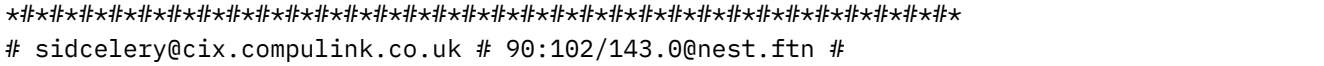
Other Bulletin boards and ftp sites are allowed to carry the on-line archives
but because minor updates to the English language version are sometimes made
without changing the version number hensa and 42BBS are the
places to go to ensure you have the very latest versions!

Regards

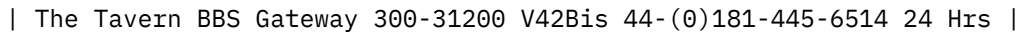
Joe Connor

--

InterActive Internet/Email to: support@inactive.cix.co.uk


Regards, Harry Sideras - UK Association of Atari User Groups

sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--


| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |

4480. ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24424_SSweet@mettav.demon.co.uk>
Source record: 132292

FROM: SSweet@mettav.demon.co.uk
SUBJ: ATARI COMPUTING MAGAZINE

s> As I understood it, issue 2 was to have been in early December, and
s> issue 3 in late January.

Issue 2 was on my mat this morning (7th).

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4481. Educational software for Atari ST in UK

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24434_hsideras@mettav.demon.co.uk>
Source record: 132293

Hi Mohammed, on 08 Dec 96 you wrote: ...respect, brethren

m> Does anybody know where I can get educational software (for under 10
m> year olds) in the UK? Thanks.

Contact Mike Goodman at Goodmans International PDL to see what packages he's
got available. He had some cheap commercial packages available recently.

Goodman International
16 Conrad Close
Meir Hay Estate
Longton, Stoke-on-Trent Email: fdl8@dial.pipex.com
Staffordshire Tel: 01782 335650
ST3 1SW Fax: 01782 316132

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4482. Re: Progressive JPEG

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: tgl@netcom.com
Message-ID: <TGL.96Dec8233136@netcom9.netcom.com>
Source record: 132294

A couple further followups on this thread ---

Guido Vollbeding <guivol@esc.de> writes:
> Charles Silver wrote:
>> Tom, I'm not sure if you have an Atari Computer, but if your willing to help
>> I'm sure the CAB developers would give you a good Benny Hill Salute' :)

> Unfortunately, CAB is developed in Pascal, and thus hardly supportable.

Hey, nothing wrong with Pascal ... I used it for years. C is more
widely portable, however, and a tad easier to use for bit-pushing.

I'd like to see CAB use the Pascal version of the IJG code, and am
willing to offer what help I can. (I don't own an Atari, though.
Jacques Nzali, author of the Pascal port, might be more help.)
Are the CAB folk reading this thread?

> You wondered that Tom Lane stepped in here: I'm sure he doesn't read
> this group, but there are Usenet search engines (Altavista and Dejanews)
> where you can find any articles with certain topics.

grepping the news spool is an honored Usenet tradition ... although when
you are looking for terms as common as "jpeg", you need a finely tuned
filter to avoid getting buried in crud ;-)

csilver@kendaco.telebyte.com (Charles Silver) wrote:
Yes, it would be nice if CAB could view these JPEG's and the reason I mentioned
Animation was to invite comments on the subject. Would you say that Animation
JPEG's are impossible? Six months from now will Animation JPEG's be on the
Web? The web site mentioned above *IMPLIED* movement, but I couldn't see, so...

Who knows what the future holds? "Motion JPEGs", which are just
series of separate JPEG-coded frames, are fairly common for video
editing. But they're not used on the Web at present, mainly because
there's no recognized file format standard for 'em; there are several
incompatible variants in the video world. If that confusion gets
resolved, you might see some motion JPEGs on the Web. (MPEG is
a better format for such things, though, if you can afford the
extra computing horsepower it needs.)

In any case, the "kittens" site is using plain, non-moving, grayscale
progressive JPEGs.

regards, tom lane
organizer, Independent JPEG Group

4483. Re: MagaMax C-compiler

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <58giep$d3@newstoo.ericsson.se>
Source record: 132295

In article <32a99002.675522@news-server.dk-online.dk>, psloth@post2.tele.dk (Preben Sloth) writes:
>I got a MegaMax C compiler. Am I the only one i the world ???
>Manuals and update wanted - Who can help ???
>Preben Sloth, Denmark (PSLOTH@POST2.TELE.DK)

I am using Megamax laser C
Mail to me for more info..

Mail : Erik.Hall@epk.ericsson.se ||| ATARI Falcon030
or erikhall@tripnet.se /|\ ---------------
URL : http://www.tripnet.se/home/erikhall/index.html / | \

4484. Re: HD Driver/DOS compatibility/Bus Arbitration

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32ABCE60.362C@bruker.de>
Source record: 132296
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Rich Tietjens wrote:

> I don't know where you get that info, Uwe, but it certainly isn't relevant
> to any of the SCSI drives used in the lab here, with Adaptec host adapters,
> and running MS-DOS, Win95, WinNT, or Novell Netware. I haven't used OS/2 on
> 'em yet, but I don't see why that would be any different.

Maybe it isn't relevant anymore. But the ISO specification for DOS file
systems clearly stated that at certain places in the boot and root
sector of a DOS compatible partition these physical data have to be
present. HDDRUTIL supports DOS compatible partitioning in compliance to
ISO.

--
****
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4485. Version 1.4 of SUPER TETRIS now released

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: D.E.Jones@ex.ac.uk
Message-ID: <D.E.Jones-0912960852310001@144.173.2.235>
Source record: 132297

Hi all,
Thanks for all your comments! I have updated the game to solve a few
problems. You can download a copy now by pointing your web browser here:

http://newton.ex.ac.uk/general/ug/jones

(Please reply with any questions, comments or problems)

4486. Re: Disk drive won't stop after bootup!

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-09129608335700001@47.85.0.99>
Source record: 132298

In article <58f2kd$52o@library.airnews.net>, jdaddin9@airmail.net (Jared Addington) wrote:

> >I've mentioned this problem before and someone mentioned a software patch
> >to fix it, but I haven't had any luck in finding it (and I also forgot what
> >it was called).... :-(
> >
> The patch in question was probably 'FLOP_FIX' . I believe I found it
> at FTP://sunsite.cnam.fr . It's supposed to rewrite the TOS floppy
> routines in memory.
>

There's also a program called DRIVEOFF, should be on the same site.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4487. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32ABCCDF.4467@ridgecrest.ca.us>
Source record: 132299

greg_evans@delphi.com wrote:
>
>
> PARX software (www.parx.fr) has a driver for a digital camera (they
> call it "numerical photography" as part of the M&E system.
>
> Greg

Try here as well.

http://www.inx.de/w+l/connectx.htm

Mike

4488. KORG O1/W Editor/Labririan Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: kyriak@compulink.gr
Message-ID: <58gm0l$did@venus.compulink.gr>
Source record: 132300

Does anyone know if there is a Prog/Compi Editor/Librarian for the
KORG O1/W Synth for ATARI?

Thanks

4489. test

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: kyriak@compulink.gr
Message-ID: <58gm5u$do9@venus.compulink.gr>
Source record: 132301

testing

4490. KORG O1/W Editor/librarian

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: kyriak@compulink.gr
Message-ID: <58gln5$did@venus.compulink.gr>
Source record: 132302

Does anyone know if there is a Prog/Combi Editor/Librarian for the
KORG O1/W Synth for ATARI?

Thanks.

4491. tell me about PAK68/3 board

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <58go24$com@solaria.sol.net>
Source record: 132303

I would like to hear from anyone who has an ST with the
PAK68/3 Accelerator Board installed.

1) What is the maximum RAM such a set-up can have? (12MB max???)

2) Will linux work on this set-up?

3) Will software written for the Atari 520ST work on this set-up?
(I'm thinking anything running on an ST should also run on a Falcon???)

I'm thinking this would be a cheaper alternative to buying a
Falcon since I want to use it mainly for linux.
--
Douglas Zander | many things interest me, too many to list
dzander@solaria.sol.net | here. if you want a profile :-) why not
Milwaukee, Wisconsin, USA | send me a letter? tell me about yourself,
"Over-looking Lake Michigan." | I'll tell you about myself.

4492. Re: Contacting C-Lab...

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: croth@audiophile.com
Message-ID: <32ae660d.3439596@news.univie.ac.at>
Source record: 132304

On 7 Dec 1996 02:19:07 GMT, jperez@Hawaii.Edu (John Perez) wrote:

>At least an E-mail address:
>
> 100434.37@compuserve.com

Are you sure this is correct? It seems quite unusual that a compuserve address
contains only two numbers after the point.

Christian Roth

film + musik, Austria
croth@audiophile.com

4493. Atari, Mac and compatibility issues.

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbe5bc$269482e0$616384a9@pross.ios.com>
Source record: 132305

If there were a Mac emulator for MiNT on 68030 and greater Atari computers, would the programs have to run in a Mac HFS file system or would it be possible for them to run under Minix? Does Spectre GCR/128 work properly with a PAK/030? What is the situation with Dave Small? Their were approximately 3 or 4 Mac emulators running on the Amiga, would it be possible for one of those companies to take over support for the Spectre Cartridges, making their own software to drive the emulation, perhaps evolving it to the point of full color and system 7.x compatibility. My Spectre128 helped me to learn about Macintosh computers and helped me to get jobs based on my knowledge of Microsoft Word, PageMaker, etc. Mac emulation on a Falcon opens up many new possibilities in terms of Desktop Video, and other multimedia creation. With the Falcon's ability to output to NTSC and PAL as well as S-Video, we already have an enviable ability compared to Macs and IBM's.
We have computers that are more closely related to Mac's but we decide to make networking software to connect to IBM's via serial with Blitz. There is not ONE program for networking with a Macintosh, perhaps a Mac version of MidiCom could be made allowing Atari's and Macs to be connected via the LAN port.

Amigas don't have Midi ports, DSP or audio input, yet they have Mac emulation. That is pitiful. Perhaps we should just create a version of UAE the Amiga emulator, for MiNT, then we could run Shapeshifter to finally get Mac emulation. A Mac can emulate an Atari with MagicMac but we can't emuate a Mac. The Magic people should make a special version of MagiC that has support for the Spectre cartridges and adds MacOS capabilities to those Atari computers.

Peter Ross

4494. Re: Memory upgrade for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: lenkel@inconnect.inconnect.com
Message-ID: <58g0sd$50c@news.inconnect.com>
Source record: 132306

I bought a Wizztronics board for the Falcon for $99.00 + Tax (US funds)
from Toad computers 1-800-448-TOAD

The board takes one 16M simm non parity non edo mine is 70 NS. I bought
this separatel from a catalog and spent $84.00 on it.

Paul Luscher
lenkel@inconnect.com

Het leven is een eigenaardige verzameling van alles buitengewoon!
PAUL1>
PAUL2>exit

%#$@*!

NO CARRIER

4495. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: lenkel@inconnect.inconnect.com
Message-ID: <58g1ue$50c@news.inconnect.com>
Source record: 132307

```
:
: Just a note of appreciation to all the programmers of CAB/STiK and the
: beta testers of same. Alex Clauss, Dan Ackerman, Flinny, Swapdog, and the
: many others who have promoted CAB/STiK. Imagine the daunting task of
: writing a browser these days to compete with Netscape or IE who have
: hundreds of programmers coding away to compete and promote their product...
:
:
I would love to take part in this revelry, HOWEVER STiK or CAB or both
don't work ! I have everything in place, I considered all the
possibilities I know, my STiK logs in gets the IP and my ISP even says it
responds to packets, CAB reads pages OFFLINE just fne, but on line I put
in an address or try one of the given sites, not just any address, but
ones I know work right now on any other kind of computer, and it resolves
the host connects and dowloads "zero bytes (0) [reading 0 bytes]
[Recieved 0/1284 bytes] and stays there. Is it the CAB.OVL? I am not
helpless I configure MACS, and PC'S in '95 and NT even 3.11 (WINDOWS
versions) with Winsock, Netscape even the Godforsaken MS Explorer works.

I'll praise the authors when their package actually works! I hate coming
home to my Atari because I refuse to buy another computer because my
Atari has always been able to do whatever I need it to EXCEPT web browse.

What is it Relay compression? If you knew that would be a problem
couldn't you support it? I would gladly buy a Web Browser for my Atari
that worked,and was atleast trying to be up to date. My computer is
piracy free and microsoft free andwhen I can afford DEVPAC maybe I'll try
to write a Web browser and see that it is really a challenge I'm sure,
but I won't expect any "Praise" for a program that doesn't work albeit
hard to configure.

Atari Falcon 030/16MHZ 810MB IDE internal, 270MB Syquest EXT, 14MB Ram.

Please someone send me their TCP settings in their DEFAULT.CFG if they
actually have it working.

Paul Luscher
lenkel@inconnect.com
Het leven is een eigenaardige verzameling van alles buitengewoon!
PAUL1>
PAUL2>exit

%#$@*!
NO CARRIER
```

4496. FS:Falcon 4Meg Board

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: lenkel@inconnect.inconnect.com
Message-ID: <58g2gh$50c@news.inconnect.com>
Source record: 132308

As the title says I have a Falcon 4 Meg Ram Board (populated) for sale,
make me an offer.

lenkel@inconnect.com

Het leven is een eigenaardige verzameling van alles buitengewoon!
PAUL1>
PAUL2>exit

%#$@*!
NO CARRIER

4497. FS: Falcon 63 MB IDE Hard drive (2 1/2 In.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: lenkel@inconnect.inconnect.com
Message-ID: <58g2ld$50c@news.inconnect.com>
Source record: 132309

One 63 Megabyte IDE internal for a Falcon or Amiga 600/1200
2.5 inch Half Height drive. Make me an offer.

lenkel@inconnect.com
Het leven is een eigenaardige verzameling van alles buitengewoon!
PAUL1>
PAUL2>exit

%#$@*!

NO CARRIER

4498. GEM / Tech info Request

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Psi <oplec@wmin.ac.uk>
Message-ID: <32AC04FD.69EB@wmin.ac.uk>
Source record: 132310
Cross-posted to: comp.sys.atari.st,;,comp.sys.atari.st.tech

I'm currently trying to research a simple windowing system
And GEM seems to fit my requirements - is there any 'freely
available' source code (in C) for the GUI part of Gem out there ?

I have posted a message to Caldera and not as yet recieved a reply yet
(weekend post :)

I've also downloaded Vtos, Mint, GCCLIB (for atari/Mint - I think)
and a couple of AES replacements - But nothing that handles the GUI
(Or is it somewhere in Mint?) What does GEM call it's gui functions?
I'm getting confused with the diffs between gemdos xbios, and bios
also...

Pleae can someone techy help me please

(please email me rather than posting)

Please reply to either

psionics@geocities.com
or
oplec@wmin.ac.uk (Preferred)

Thankyou in advance

Simon

4499. Re: Falcon and Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: croth@audiophile.com
Message-ID: <32aeeae8.4231882@news.univie.ac.at>
Source record: 132311

On 7 Dec 1996 19:20:55 GMT, Aardvyrk@cris.com (Aardvyrk) wrote:

>From what I remember, the older versions of Cubase won't work on the
>Falcon, period. No user-side hacks can do it....(although, now that I
>think about it, what if someone were to try Backwards or one of the STe
>emulators on the Falcon?)

AFAIK, it won't work either because of the different hardware dongle.

Christian Roth

film + musik, Austria
croth@audiophile.com

4500. Re: Falcon and Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: croth@audiophile.com
Message-ID: <32ade974.3860043@news.univie.ac.at>
Source record: 132312

On 7 Dec 1996 00:31:47 GMT, nam101@york.ac.uk (NA Martin) wrote:

>The trouble is that the cubase kit works fine on the st's (which are all
>1Mb, so a bit tight for anything useful with cubase) but it doesn't work
>on the Falcon.

In this case you're unlucky. Version 2 of Cubase on the Ataris was before Falcon and TT came out, and therefore are not running on these machines. You will need to upgrade to version 3 or Cubase Score at least to run Cubase on the Falcon. This inherits also a 'new' hardware dongle. I think that upgrade is not so expensive. Contact Steinberg for details.

>(I know about the DSP, but all I need from the Falcon is sequencing. We
>use sgi workstations for 4-channel realtime audio processing; the Falcon
>looks a bit pale beside them).

With Cubase Audio on the Falcon, you can do 8 track harddisk recording with DSP effects or 16 track with slight compression and without dsp effects. In other terms, the Falcon surely looks pale in comparison to SGIs, except you count the costs too (which doesn't seem relevant to you <g>).

>... and proud tt030 owner, btw.

BTW, you could run Cubase score on the TT too with a big mono monitor. That's quite comfotable for scoring.

Hope I could help,

Chris

Christian Roth

film + musik, Austria
croth@audiophile.com

4501. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32ABD8DC.2781E494@etlxdmx.ericsson.se>
Source record: 132313

Steve Sweet wrote:
> s> issue 3 in late January.

Issue 3 is supposed to be due about the middle of Feb.

Regards
Martyn

4502. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32ABD794.167EB0E7@etlxdmx.ericsson.se>
Source record: 132314

Henrik Lunardi Weide wrote:
>
> > Maybe I should have gone with Geneva :) Love Magic (just wish it was more
> > stable)!
>
> What is it that you're doing, since it crashes ?!?
>
> I run at all the time, and it doen't seem to make any problems here....

What machine are you running on? As far as I can tell MagiC's stability
problems seem to be confined to the Falcon.

Regards
Martyn

4503. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-09 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-09129612381600001@47.85.0.99>
Source record: 132315

In article <589oep$ak8@ornews.intel.com>,
atari@teleport.com.REMOVE.THIS.TO.REPLY (Rich Tietjens) wrote:

> In article <sig-05129608481600001@47.85.0.99>,
> sig@end.article (Gerry O'Rourke) wrote:
> >>
> >> I intend to buy HD Driver ASAP - the performance, reliabilty, and support
> >> are all outstanding. My second choice would be ICD Pro.
> > >
> > >How did you evaluate the performance ?
> >
> > Using the HDdriver demo version (which only permits access to the C:
> > partition, IIRC). I ran RATEHD under AHDI, under ICD, and under HDdriver,
> > and got the best performance with HDdriver (the difference isn't huge, but
> > every performance tweak counts).

Umm, that's really strange, the doc's for RATEHD say that it bypasses the
disk driver software.

I tried RATEHD with AHDI,CHBD & HDDriver & got no significant difference.
The results do vary from run to run for the same software.

Also, the latest demo version of HDDriver I tried (6.0) gives three bombs,
previous versions did work.

More than likely, HDDriver is the fastest + it does support IDE.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4504. New ViewSonic 15" and 17" multisyncs go to 15Hz Vertical

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32AE5599.75A3@ridgecrest.ca.us>
Source record: 132066

With all the screen blasters coming out
this is probably not much news, but
for those of us with standard video mode
Falcons, I though this might be interesting.
In the latest Mac Zone, there are a couple
of ViewSonic "Multimedia" monitors that have
just (since I read the catalog) become available.
The 15" will go from 15Hz to 120Hz up to 1024*768
with a .27 dot pitch. Comes with speakers for
$429.00.
The 17" will scan from 15Hz to 120Hz as well,
has a .28mm dot pitch and has a max res of
1024*768 at 86Hz. Comes with speakers for
$679.00.

Now there is a use for SWABS:)

The Jag would look pretty awsome
on a 17" with the RGB connection too.
Might be overkill for an ST, but what
the heck, all three resolutions with
one spaceage monitor. No more second
had NEC 3D's, old Amiga monitors and
no more 12" SC1224's or SM124's.

From the specs, these far surpass the Toshiba
Timms monitor, with just a slightly smaller
display area, but lower cost.

You can also go for the 29" monitor
for $2595.00 with over 25 type of
connectors at the rear for RGB/VGA/
PAL/NTSC. Wireless remote, 1280*1024
Max res. No dot pitch listed.

Mike

4505. IRC #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961210211502.15750D-100000@dmapub.dma.org>
Source record: 132067

Hi...I just saw some posts about #atari channel on IRC. What server is this on and when is a high volume of trafic on it? I would like to join in some of these discussions and/or meet other Atari users out there in the world. Thanks....

Richard Wegner - Dayton Microcomputer Association - richardw@dma.org

"A friend is one who knows all about you...and still likes you anyway."

http://members.aol.com/PenneyGuy/richard1.html

4506. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Wolfgang Wander <wwc@lars.desy.de>
Message-ID: <xzrwwuqo5w2.fsf@lars.desy.de>
Source record: 132068

thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:

> > can you give use some details where Connect fails in ANSI or vt100
> >emulation. The latest results on VTTEST and ANSITEST it passed as the only
> >Terminal program on PC/MAC and ATARI.
> >
> > Wolfgang ,-)
> Okay, I use a program called FANSI (Eric March) on my Mega ST to make
> ANSI screens for my BBS...(see Sig) If I use anything other than the
> straight characters/block colors, CoNnect shows them up as ASCII on
> my Terminal...I've played around with the settings no-end and it has
> not helped. I've just been making very plain ANSI screens instead. It
> would be really nice to make screens with all of FANSI's tools and be
> able to see them on my Atari's! :)

It helps if you try reading the DOCs ;-) You should use at least the
supplied fonts in order to see ansi graphics. If there should still be
problems remaining - make a binary protocol of your session and send
it to me uuencoded. I can then search for problems in your setup (not
for bugs in Connect ;-)

Wolfgang

4507. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Wolfgang Wander <wwc@lars.desy.de>
Message-ID: <xzrviaao5s7.fsf@lars.desy.de>
Source record: 132069

RCain@nest.demon.co.uk (Roger Cain) writes:

> The docs. say this as well! There is a new key-code system so you need to
> contact your supplier (see "Reg" menu) who will give you a new code for free
> if you are already registered. You need to quote the first 6 digits of your
> existing key.

Well - this is the German Version. I cannot speak for other
suppliers. The upgrade might not be free there.

> I honestly don't think there are any! The "95" refers to its ability to run
> under Windows 95 in emulation mode.

Well there are a lot. However you need to read the German Help file in
order to see the changes list.

Wolfgang

4508. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <58jrq5$aj3@trotsky.cig.mot.com>
Source record: 132070

In article <58hobl$pj6@ornews.intel.com> atari@teleport.com.REMOVE.TO.REPLY (Rich Tietjens) writes:
>In article <58g1ue$50c@news.inconnect.com>,
> lenkel@inconnect.inconnect.com (Paul D. Luscher) wrote:
>>:
>>I would love to take part in this revelry, HOWEVER STiK or CAB or both
>>don't work ! I have everything in place, I considered all the
>>possibilities I know, my STiK logs in gets the IP and my ISP even says it
>>responds to packets, CAB reads pages OFFLINE just fne, but on line I put
>>in an address or try one of the given sites, not just any address, but
>>ones I know work right now on any other kind of computer, and it resolves
>>the host connects and dowloads "zero bytes (0) [reading 0 bytes]
>>[Recieved 0/1284 bytes] and stays there. Is it the CAB.OVL? I am not
>>helpless I configure MACS, and PC'S in '95 and NT even 3.11 (WINDOWS
>>versions) with Winsock, Netscape even the Godforsaken MS Explorer works.
>>
>>I'll praise the authors when their package actually works!
>
>Their package works fine. I use it (including MG-ftp, which many others
>seem to have problems with) almost exclusively whan I'm at home.
>
>However, the symptoms you describe are consistent with a /COMPRESSED/ SLIP
>connection. Get your ISP to turn off compression for your account and see
>what happens (it's the "VJ flag" if your support people are a little fuzzy
>about what to change).

It seems that STiK does not work correctly with certain providers who use SLIP vs. CSLIP auto-detect software. I have a MiNT/MiNTNet setup that works equally well with SLIP or CSLIP with my provider, i.e. no problems whatsoever. If I try to use STiK instead (under GEM), I get the "0 bytes" problem.

Additionally, my provider occassionally sends down "pings" to test the line speed. MiNTNet handles these quite happily. STiK starts complaining about memory corruption and does not send up a response. Soon, my whole machine locks up.

So, there are still a number of bugs left with STiK, especially on the TCP/IP/SLIP end of things (hey - it's not easy writing a protocol stack). Not complaing myself, but saying the package works fine under all SLIP providers is incorrect.

Mike White

4509. Re: CAB - Why no pictures ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <GLKSBGCNUP@ghf.augusta.de>
Source record: 132071

In <849702554snz@f030.demon.co.uk> Andrew Wood wrote:

>As for the Atari site, I notice from their HTML source that their pages
>were created with Microoft 'Front Page' (is it?) software and I hear that
>has caused several problems in the past (?)

When some HTML-Writers put Comments into the HTML-Source, and the don't
close the comment exactly, than CAB thinks the rest of the Page is all
comment!

for Example:

<!--------------!>

This Line above don't close the comment, becaus the "close-tag" of a
comment ist "-->"

This is the fact, why i can't read some HTML-Files.

Greatings Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991135 -^- http://www.augusta.de/~michael/
==

4510. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <58j0vc$8tr@einstein.ebicom.net>
Source record: 132072

```
:
: I'll praise the authors when their package actually works! I hate coming
: home to my Atari because I refuse to buy another computer because my
: Atari has always been able to do whatever I need it to EXCEPT web browse.
:
: What is it Relay compression? If you knew that would be a problem
: couldn't you support it? I would gladly buy a Web Browser for my Atari
: that worked,and was atleast trying to be up to date. My computer is
: piracy free and microsoft free andwhen I can afford DEVPAC maybe I'll try
: to write a Web browser and see that it is really a challenge I'm sure,
: but I won't expect any "Praise" for a program that doesn't work albeit
: hard to configure.
```

The program works! And it isn't hard to set up...something "odd" is going on in your situation. Most likely you don't have a plain slip connection. Have you tried getting the TAF/CHIMERA package to work? This is an alternative...and once it is installed and working you can use the PPP or CSlip in mint-net to connect with CAB and glue stick. Chimera is a pretty nice graphical browser as well...but it doesn't support quite as much of the "newer 3.0 and netscape" functions. TAF is not hard to set up either...it takes a little time...but you simply run the script and swap the disks. It does take a minix partition, but if you can't get a plain slip connection from your provider, this might be your best alternative until STik supports CSlip and PPP.

Of course, I can understand that you might not want to use up a partition to run mintnet and unix like tools...but if browsing is really this important to you...and STik doesn't work with your provider...it might be worth looking into mint-net.

```
: Atari Falcon 030/16MHZ 810MB IDE internal, 270MB Syquest EXT, 14MB Ram.
```

I've the same machine except I've a smaller IDE hard disk. CAB works great with my Falcon! It didn't take me long to get it working either! All I did was run the install program from the WWW131 package and keep trying different configs that came with it until one worked (of course I had to put in my dialer info). Since then, I've upgraded STik and CAB to the latest versions and it all works with the same old configs from long ago.

My best guess is that your provider might not have plain slip? Otherwise...if you keep trying the different configs in the WWW131 install program, one of them should be close enough to at least get a telnet connection!

Brian

4511. O: ATARI HD controller

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Moofy <wolfgang.steffens@ntc.nokia.com>
Message-ID: <32ADDA55.4275@ntc.nokia.com>
Source record: 132073
Cross-posted to: sfnet.tori.ostetaan.muut,sfnet.atk.atari,comp.sys.atari.st

Hi,

mainly I am locking for the ICD-microcontroller for SCSI hard disks for
ATARI.
I a locking also for a "regular" hard disk controller for SCSI drives.

please email to: wolfgang.steffens@ntc.nokia.com

or call 040 589 2812
--
Make my day - Moofy

4512. ISO: Tos 2.06 for STe

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: clisowsk@aegis.mcs.kent.edu
Message-ID: <58jlqm$37h@ns.mcs.kent.edu>
Source record: 132116

I am in search of information on obtaining Tos 2.06 for my newly
acquired STe. I must have one of the later versions, as it has
4 30pin SIMM slots, and the Tos 1.62 is in 2 banks of rom socketed.
I have access to eprom burner, but Im unsure of the eproms needed
to burn 2.06 if I should obtain the images to be dumped.
Any help would be appreciated.

--Craig

4513. Re: Maybe i'm a big mouth, but.....Where's the beef?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv4thu8u09.fsf@emw.ericsson.se>
Source record: 132117

none-set <76031.1247@CompuServe.COM> writes:

>
> The Hawk went out for beta test a couple of months ago, 70% failed. Custom
> chip problem. Question, is it a chip design flaw or a manufacturer problem?
> Tha thing about the Hawk was that is was/is supposed to move TOS to 32bit
> RAM and use another 030. The 030 in the Falcon is a custom one and apparently
> no info on this chip was ever leaked. Kind of makes it difficult to make a
> accelerator ehh?

I have heard this before, so you are saying that Atari has got a custom version
of the 030? Why?? Sounds realy weird... The MightySonic32 uses another 030 with
no problems and it have been around for ages. Sounds realy weird. Maybe the
Tramiels owns Wizztronic as well? It sounds like they have got alot in common.

:-))

> About 200-400 Barracudas were made (according to sources) never released (why)
> One is required to move TOS to a new EPROM and in the process kind of rewrite
> TOS 4.XX to allow the audio programs to work. This is a copywrite violation
> and here in the US they would loose their shirts. In Europe its a different
> story as Atari is nill there now. And of course they offered some cash to buy
> TOS and not license. And of course C-Lab has some rights to te Falcon.

So why on earth did they do something stupied like this? The Afterburner040
can even run without any patches to TOS at all. Okey, it's not very good
to do it an the risks are high that something gets wrong. And the reason
to use a new PROM is to get 32 bit access is also stupied as it's just a matter
of loading the TOS into Fast-RAM at start up and then run some patches
like Doug Little's excellent patches. He have almost solved all problems
there is with a 040 in a Falcon. It sounds to me that they wasn't competent
enough at Wizztronic to do it properly and they tried to hard. If they had
got a guy like Doug they would have sold alot of Barracudas at this point.

On the other hand, Wizztronics aint dead yet...

> But there is a rumor some Barracudas were quietly shipped to their European
> distributer. I think they are the only ones still making a memory card.

I have no idea about the memory card, but is there someone out there using a
Hawk or Barracuda? This would be a rare item to collect as well. :-)

> I don't work for them.

Sure? So why don't you have a proper name? :-)

Wha I need is a Super Nova graphics card! :-))

```
//Magnus Kollberg
--
+--------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------+
```

4514. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <58jllf$5ua@dux.dundee.ac.uk>
Source record: 132118

Henrik Lunardi Weide (chainxor@iesd.auc.dk) wrote:
: Auch!! 16 colors - must look terrible :-/
No - its what you do with them that counts :-)

Davy

--
<>< Davy Mitchell ><>
Happiness - It's Tempting But So Is Sin
dmitchel@mcs.dundee.ac.uk www.mcs.dundee.ac.uk:8080/~dmitchel/index.html

4515. Strange Calumus error

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <58jnek$eio@tribune.usask.ca>
Source record: 132119

I have Calamus 1.09 running on a 4 meg ST. Sometimes when I try to save my work, Calamus gives me an error message,

Internal Error
Document Struture is Corrupt

Then it won't let me do a save it the hard disk or floppy so I lose all my hard work.

What does this error mean and what causes it? Anybody know? How can my document be "Corrupt"? It has happened on even very simple documents.

4516. Re: Want more about Phenix?? Let's go...

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv3exe8q8n.fsf@emw.ericsson.se>
Source record: 132120

jeremy@worldnet.fr (Jeremy Gillet) writes:

>
>
> On 7 & 8 December, there was the 2nd "Forum des Applications Atari" in Paris.
> Centek was there. Many of us has been able to ask for some informations about
> Phenix to the technicians... What about the 120Mhz 68060 processor???

So did they actually show anything?

> The 120Mhz 68060 is a *REALITY*, one of the most important Centek technician
> hardly said me he has seen it! This 120Mhz 060 doesn't seem to be a joke.
> Some people say that Motorola is working on a 68080 for future, but
> some other say that it already exists, and that it is used by Thomson into
> professional computers!!!

I belive it when I see it.

> The first Phenix which will be available is 68040 66Mhz version, and can be
> easiy updated to 68060 120Mhz. 060 costs ~$500 (2500 FF), and 040 costs ~$180
> (900 FF). So, the update will only cost ~$320 (1600 FF). It is planned that
> Phenix will be sold in France, then Germany, England, USA...

This sounds nice. Which year?

> --
>
>
> DOLMEN OS is getting very interesting. It will be entirely TOS compatible.
> All TOS routines will be re-coded. It will include TCP/IP layer, sound &
> animation players, images, HTML, JAVA viewers, icons editor...

This sounds even better. Did they have anything to show of Dolmen? How
will they do the JAVA stuff as SUN wants alot of money for someone to
use it?

Dolmen does sound cool I only hope we will see it one day!

Will it work on old Atari/C-Lab Falcon's as well?

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4517. Dan Ackermann EMail

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: 6makowka@rzdspc143.informatik.uni-hamburg.de
Message-ID: <58jsot$2c9@rzsun02.rrz.uni-hamburg.de>
Source record: 132121

Hello!

Does anyone here have the EMail-Adress of Dan Ackerman, the author of STiK?

I tried to mail him concerning the "Dropped Packet! Bad IP-Version"-problem using the adress given in Antmail but the mail bounced back.

Does anyone have a solution to the problem or does anyone know his adress?

Thanks in advance, Torben

4518. Mega ST4, Laser Printer 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: willenar@aol.com
Message-ID: <19961210150600.KAA18214@ladder01.news.aol.com>
Source record: 132122

I am selling a Mega ST4 computer with a SH 205 Hard Drive (20 meg), a SLM 804 Laser printer (interface connector does not work), B/W monitor. Also lots of software thrown in - Pagestream, Wordperfect, etc. EMail me an offer at willenar@aol.com.

4519. Multitasking or program switching?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: alkio@hkkk.fi
Message-ID: <58jvom$9hs@ankka.csc.fi>
Source record: 132123

Hi,

I just bought an used Falcon 030 (4/85MB) and I have an annoying problem.

I was intending to use my KCS Omega II sequencer with SoundDiver editor/librarian on my Falcon.

Well, Omega runs fine on normal TOS. But when I start it with MultiTOS on, I get immediately some kind of fatal memory violation error. When I disable memory protection in MultiTOS Omega loads and kind of works but when I switch to desktop and back the screen doesn't update right and the computer locks up after a while.

SoundDiver seems to run fine on MultiTOS.

I also tried to load SoundDiver temporarily from Omega's MPE menu and it does run but can't send/receive MIDI!

So, I was wondering if Omega II would be compatible with MagiC or Geneva? I suppose SoundDiver is since it runs even on MultiTOS.

I really wouldn't even need true multitasking, just ability to have both programs on memory at the same time so that I can easily switch from one to another. (Of course it would be a bonus if I could leave Omega playing and then edit sounds with SoundDiver listening to the Omega sequence simultaneously - this works for a while with the MultiTOS and memory protection off but it crashes quite soon.)

Any Ideas?

BTW, I recall having some utility called K-Switch years ago in which you could split the computers memory in parts and use different programs on each. Even something this simple would help.

Greetings, Jouni Alkio, Finland

P.S. If I can't get any solution for this, I might consider buying Logic or Cubase since those work with SoundDiver (according to the SoundDiver manual). Are they still available for the Falcon? I don't necessarily need the Audio version but such would be a bonus.

4520. Re: Want more about Phenix?? Let's go...

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <32AD8994.41C6@in.tu-clausthal.de>
Source record: 132124

Magnus Kollberg wrote:

> > DOLMEN OS is getting very interesting. It will be entirely TOS compatible.
> > All TOS routines will be re-coded. It will include TCP/IP layer, sound &
> > animation players, images, HTML, JAVA viewers, icons editor...
>
> This sounds even better. Did they have anything to show of Dolmen? How
> will they do the JAVA stuff as SUN wants alot of money for someone to
> use it?

SUN only wants money if you earn money with selling Java Machines. If
they are clever they sell the OS and give a Java machine "for free" with
it.

Christof

4521. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <850327590_OASIS_@imco.demon.co.uk>
Source record: 132125

Is it on an FTP site yet? I can't get connected to the www site. I don't know if it's CAB's or Demons fault and I don't much care ATM. But I'd like to check the game out, perhaps someone can stick it on an FTP site or email it to me.

Ta, Gaz.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone : +44 (0)1480 497730 or +44 (0)1480 856745
fax : +44 (0)1480 856838

4522. Re: 'Setenv.CPX'- know anything about it?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1012961418390001@dwilga.comm.mtholyoke.edu>
Source record: 132126

In article <sig-10129611335000001@47.85.0.99>, sig@end.article (Gerry O'Rourke) wrote:

> In article <32acdf321330500@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>
> > I've got a CPX module called "setenv.cpx" which is obviously for setting
> > the environmental variables within the system, but I can't seem to find any
> > docs for it, or how I should use it.
> >
> > I know I've used it in the past, but a file of some sort is missing
> > since it reads "the environmental string data is not available" when I try
> > to open it.
> > Any ideas?
> >
>
> Well,if this is like 'SETENV.PRG', it expects a file with the
> environmental variables to be present in a directory (maybe the root).
>
> Maybe you can set this up using the CPX , is there an option to save ?
>
> I prefer to use 'SETENV.PRG', as it runs from the Auto folder.
>
> This was originally part of the Heat'n Serve C package, but it works for
> other programs that need environmental variables set.

There was a SETENV.CPX that Atari wrote during the MultiTOS alpha test phase. It reads the current environment strings from the AES by using shel_write() and saves its data out again to a (now unused) AES.CNF file.

The CPX won't run if this particular mode of shel_write() is unavailable. So while it will work under MultiTOS and Geneva (and maybe MagiC), it won't run without one of these.

Dan Wilga
dwilga@mtholyoke.edu

4523. FS - Music Software

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <58kehj$723@panix2.panix.com>
Source record: 132127

I have a few DT's sequencing and copiest software for sale. I also have an old Steinberg software and another on called The Music Studio. All have maunuals and disks. If your interested hit me with a price.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4524. Iomega ZIP Drive on Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: gibt_es_nicht
Message-ID: <32AE387B.19E3@zae.uni-wuerzburg.de>
Source record: 132128

--
Bernhard
Hochstrasser

EMail: bhoch@zae.uni-wuerzburg.de

Hi out there!
Has anybody tried to attach an Iomega ZIP Drive (100MB) to an ATARI Mega ST? If there is someone I'd be glad to hear from you.
Bye, Bernhard

4525. Mint with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <58kgk1$nel@charm.magnus.acs.ohio-state.edu>
Source record: 132129

Is it possible to use stik and cab while having mint installed? I am using a simple setup of mint to provide geneva with pre-emptive multitasking. I do not have a minix partition or mintnet setup so obviously I can't use cab-for-mintnet. Whenever I try to access a site with CAB it says it is a binary file and gives me a file selector to save it. Is there anything I can do about this or will I have to setup mintnet and use cab-for-mintnet?

4526. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58kgjk$lm6@ornews.intel.com>
Source record: 132130

In article <pLLU6Zf.greg_evans@delphi.com>, greg_evans@delphi.com wrote:
>
>Hmmm, if you were talking about a commercial package with possibile
>sales in the US or UK I might agree with you. But freeware and
>shareware authors shouldn't be expected to know and translate their
>programs and documents into English.

They shouldn't have to do it themselves, no. But Eddie Tao, among others,
has provided translation services (German --> English) for shareware and
freeware in the past; it's really not difficult to find a translator, if the
author has access to Usenet, Mausnet, NeST, AtariNet, or even <spit>
FidoNet. And just having the docs in English is enough in most cases
(although an English RSC file is always nice as well).

----------------------http://www.teleport.com/~atari-----------------------
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NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
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Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari--------------------

4527. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58kgjl$lm6@ornews.intel.com>
Source record: 132131

In article <24435_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>
>While true, it's slower and again I run the risk of RAM getting fragmented
>along with the display of the desktop window and becoming lost in the way
>previously described.
>
>Alternatively, I've established a lot of preset Quick Directories set up in
>Start Me Up to speed things up a little.

Harry, could I convince you to try out the LMS Program Launcher? Located at the ftp site listed in my .sig below, it looks like it might be a partial solution to memory fragmentation (if I understand how it happens). At the least, it's a quick and easy way to keep all of your favorite programs in a single "place" on the desktop - even a plain TOS desktop.

Look for ftp://ft.teleport.com/users/atari/lmsiiv52.zip

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Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

4528. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58kgk9$lm6@ornews.intel.com>
Source record: 132132

In article <58ikvo$cj8@charm.magnus.acs.ohio-state.edu>,
faehnle.3@osu.edu (Matthew C. Faehnle) wrote:
>
>I have been unable to get CAB to print any pictures. I am using version
>1.5 (030) with cab.ovl 1.20h. I use NVDI 3, could this be a problem? Does
>anyone else have any problem printing pictures while online in CAB?

I haven't tried more than a few times, but I don't recall ever getting CAB
to print anything. I use NVDI 2 - perhaps NVDI is the common link?

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4529. Re: Falcon and Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58kgk4$lm6@ornews.intel.com>
Source record: 132133

In article <58icp3$eej@netty.york.ac.uk>,
nam101@electech.york.ac.uk (NA Martin) wrote:
>
>I was talking about realtime audio processing. The sgi's will do in a few
>seconds what the st's that were used here until a couple of years ago did
>in a fortnight. I'm using accurate durations here, btw.

Correct, but in all fairness, you can buy an ST for the equivalent of a
couple of hours' labor, and an SGI will cost you a fortnight's wages. Time
is, in this case literally, money.

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4530. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58kgk8$lm6@ornews.intel.com>
Source record: 132134

In article <cac_9612092358@genesplicer.org>,
Terry.May@rebel.genesplicer.org (Terry May) wrote:

>Re: _UUcoders (was Re: ST stuff FS, best offer.)_, Rich Tietjens wrote:
>
> RT> IIRC, Swampy's coder doesn't accept command line input - which, for my
> RT> needs, is an absolute requirement. Nothing fancy, really, just needs
>
>This program will do the trick:
>
>UUENDE.LZH 25k 11 Nov 96 UUEncode/UUDecode. Features: If a file starts
>
>Almost never any need to edit even split files and it's very fast.
>Unfortunately, it doesn't do MIME/Base 64, though.

I can live w/o MIME for this purpose - where is it?

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4531. Re: ISO: Tos 2.06 for STe

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58kgki$lm6@ornews.intel.com>
Source record: 132135

(posted and mailed)

In article <58jlqm$37h@ns.mcs.kent.edu>,
clisowsk@aegis.mcs.kent.edu (Craig Lisowski) wrote:
>
>I am in search of information on obtaining Tos 2.06 for my newly
>acquired STe. I must have one of the later versions, as it has
>4 30pin SIMM slots, and the Tos 1.62 is in 2 banks of rom socketed.
>I have access to eprom burner, but Im unsure of the eproms needed
>to burn 2.06 if I should obtain the images to be dumped.

All STes have SIMM sockets. You'll have to purchase the TOS ROMs - I
believe System Solutions (http://www.ssolutions.com/) is the best bet in the
UK for Atari STuff - as the copyright is still valid. You probably need to
change a couple of jumpers as well. If your ROM sockets don't have empty
pins (e.g., if your current ROMS fill all of the holes in the sockets), you
may need to get larger sockets as well; TOS 2.06 has more pins than previous
versions.

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4532. Re: ST -> Record decks

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58kgke$lm6@ornews.intel.com>
Source record: 132136

(posted and mailed)

In article <32AD313B.7AE0@cambridge.simoco.com>,
Bobster <Darren.Steele@cambridge.simoco.com> wrote:

>My cousin has an Atari 520ST and wants to use it to connect to his
>record player and snatch samples from records.

Cuz needs an audio sampler cartridge - I'd recommend Replay or Replay 4 (I beleive the latter is the stereo version). Line out from the audio preamp goes to the input of the cartridge. The Replay carts also provide a line output.

Note that SoundLab provides a better user interface than the provided software - Soundlab is shareware and should be available from the usual Atari ftp sites.

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4533. Re: IMG Scan ... RAW files??

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <850309228_OASIS_@pwomar.demon.co.uk>
Source record: 132137

In article <58hggp$i23@thoth.nilenet.com>
jnorton@nilenet.com (John Norton) said:-

>I have an old Seymor-Radix IMG Scan. It comes with a fiber-optic cable
>that attaches to the print head of a dot matrix printer and software. It
>tells me that it will only save out scanned images (up to 1000 dpi) as
>either Neochrome, Degas or as RAW data files (extention .raw). I need
>the high resolution (1000 dpi), but so far I can't find anything to read
>and print the raw files (or convert them to another format for that
>matter).

I think I have a program that will convert them to .GIFs, give me an
email if this sounds about right.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not crosspost newsgroup followups to this address.

4534. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961210Z181422.760dave@mbha.demon.co.uk>
Source record: 132138

In article <58hpnm$pj6@ornews.intel.com>
atari@teleport.com.REMOVE.TO.REPLY "Rich Tietjens" writes:

] IIRC, Swampy's coder doesn't accept command line input - which, for my
] needs, is an absolute requirement. Nothing fancy, really, just needs to be
] able to accept something like:
]
] -Ie:\www131\antmail\atari\mail.box -Of:\ftp_ip
]
] Which tells it to decode everything from my Antmail mailbox (filename might
] be wrong, but I could fix that if I were in front of /my/ 'puter <G>) to the
] incoming files folder on F:

I have (new I think) encoder and decoder which runs from a .TTP If you want I
can send them (quite small). let me know if you want them...

Regards,
--
dave

4535. Re: Online emailing in Cab

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <58klss$mp3@news2.qtm.net>
Source record: 132139

>The latest version (1.5) allows you to call antmail directly to send
>email - it works fine on my system.
>The version 1.20h of the cab.ovl doesn't work on my system :-(
>Regards
>David Beards
>.

I have used version 1.5 that way and it works fine. I just wish when
I clicked on an email address on the NET, that when Antmail loaded it
retains the email address I clicked so I could just type in the
message. I am told by the author of Cab, that is it possible to do
that way, but the author of Antmail would have to modify the program
alittle.

4536. Re: The #atari incident !

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: sinbad@airtime.co.uk
Message-ID: <850254759.19477.0@ai136.du.pipex.com>
Source record: 132140

>Yeah but what net is it on? Its been pretty lonely on EFnet and DalNet...

#freeatari exists on ircnet. It only exists when the channel is created
(by someone joining it) which for me is when TB is opped on #atari.

Try most evening between 9.30pm and 11.30pm (UK time) for a presence!

CYA!

4537. WORLDWIDE CALLING 25 CNTS PER MIN

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: infobot@netcom.com
Message-ID: <infobotE27w6L.6uC@netcom.com>
Source record: 132141

Here's the info that some people don't want you to see...especially the
BIG 3 long distance carriers. But did you know that you can call anywhere
in the world for only 25 cents per minute ?

TRUE !

Calling to : Asia
South America ANYTIME ANYWHERE
Europe ONLY
Middle East 25 CENTS PER MINUTE
Carribean
Africa No Upfront Charge
Anywhere Else (pay only for time used)

Call: 1 - 8 0 0 - 7 8 4 - 0 1 8 4
(no E-mail please)

4538. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32ade3287291191@xs4all.nl>
Source record: 132142

on Mon 09-12-96 16:34 Rich Tietjens wrote:

>IIRC, Swampy's coder doesn't accept command line input - which, for my
>needs, is an absolute requirement. Nothing fancy, really, just needs to be
>able to accept something like:
>
>-Ie:\www131\antmail\atari\mail.box -Of:\ftp_ip
>
>Which tells it to decode everything from my Antmail mailbox (filename might
>be wrong, but I could fix that if I were in front of /my/ 'puter <G>) to the
>incoming files folder on F:

Get uuende22.lzh from sunsite.cnam.fr:/pub/Atari/Utilities

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

4539. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961210172111.22082A-100000@galileo.cris.com>
Source record: 132143

On 10 Dec 1996, Matthew C. Faehnle wrote:

>
>I have been unable to get CAB to print any pictures. I am using version 1.5
>(030) with cab.ovl 1.20h. I use NVDI 3, could this be a problem? Does anyone
>else have any problem printing pictures while online in CAB?

Just got NVDI4. I can print the web pages with pictures for the first
time! Had Speedo5 and all it printed was the text with some messed up
boxes instead of the pics! So the solution to your problem might be to
upgrade to NVDI4.

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4540. Re: KORG O1/W Editor/Labririan Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GLKGFEUVUP@wa.caeci.ol.ni.schule.de>
Source record: 132144

In <58gm0l$did@venus.compulink.gr> George wrote:

>
>Does anyone know if there is a Prog/Compi Editor/Librarian for the
>KORG O1/W Synth for ATARI?
>
>
>Thanks
>
>
Yes, there are several programms, that do this. The best known is
YNOT? But all software I know is commercial and you have to pay about
40$ for it.

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

4541. SW Ports

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <58kpp6$5oh@news.asu.edu>
Source record: 132145

I would like to design printed circuit boards for home projects.
My buddies who do the same and are not sickened at the idea of
kissing up to the evil Microsoft empire have plenty of cheap/free
software that does the whoe job:
o Libraries of parts/pad footprints
o Autoroute, rip-up-and-retry, etc.
o Print draft and to-scale on laser jets
o generate Gerber files and drill tape files for sending to
board houses.
Some even do schematic capture and simulation.

I don't need much. Just to print on a laser printer a to-scale
in either regular or mirror views.

Some of this free/cheap software comes from fly-by-night little
companies who are hoping to get in on the Microsoft crumbfest. I
can't see why they would object to licensing their source code
to an enterprising Atari developer to port it to GEM. So I am
wondering... does this sort of thing ever occur?

The only two obstacles I could see to this gambit (for far more than
PC design software) are
o The PC company refusing to deal with Atari developers
o Atari developers realizing they would not get enough out of
the Atari community to justify the expense and headaches of turning
licensing deals with the PC companies.

What's the story?

[Same goes with PAL/CPLD programming software!]

--
*** David Ormand ************ Southwest 99ers ***
*** dlormand@aztec.asu.edu ** Tucson, Arizona ***
**************************** TMS9900 Lives! ****

4542. WTB Relay or Relay-16 and Video program

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <58kr47$4le@panix2.panix.com>
Source record: 132146

I have a Mega 2st and 4st. If you have anyone/or all of these and want to get rid of it/them for sale give me a good price... Please. Thanx!

--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4543. Re: Problem new modem/oasis 1.35

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <850342166_OASIS_@nordnet.fr>
Source record: 132147

In article <850086696_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

>What I really mean with "No dialtone" is that the modem simply refuse
>to dial, so it has nothing to do with not hearing the dialtone.
>After ATZ ---> the diodes of the modem flickers
> OK
>I get immediately ATDT123456 ----> no action of the modem
> OK

Here must be the problem, a modem must not reply "OK" after a dial command... Is it the same when you use another program (terminal emulator)? I think you said no in a previous post... Is it the same if you type ATDxxxx under the dumb terminal in NOS? Type "tip pp0" (or sl0), then your AT commands, like AT&V, AT/ , ATI or ATDyourOwnNumber (if you dial your own number you get a BUSY line). F10 and reset the tip session to get out of there.

There is an RS232 signal, DTR (Data Terminal Ready), to say to the modem the computer is on and ready. The modem will hangup if this signal is set to zero during a communication, and will not dial, nor respond to an external call. The problem could be here... check your serial cable, and check the modem on another computer. Or perhaps you have an AT command to ignore the DTR signal, on mine it's AT&D.

IIRC there is something about this DTR signal in the HSMODEM settings, perhaps it's bad. The original settings like in the archive are the good ones... But if your old modem works the problem isn't here.

>BTW: The modem is connected to the serial 2 port of a TT030. The speed
>is set to 115200.

How is set the speed? What do you have in the MODEM.CPX and what in the attach command in STARTUP.NOS? The serial 2 port of a TT is driven by the SCC chip, like the modem 2?

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

4544. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58kqnv$rd6@ornews.intel.com>
Source record: 132148

In article <961210Z181422.760dave@mbha.demon.co.uk>,
dave@mbha.demon.co.uk (dave) wrote:
>
>I have (new I think) encoder and decoder which runs from a .TTP If you
>want I can send them (quite small). let me know if you want them...

Please do, Dave - you might post them in alt.binaries.atari as well.

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4545. EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <58ks40$hg9@thoth.nilenet.com>
Source record: 132149

Is there a program that will convert EPS or IMG or GEM to GIF format?

4546. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <616_RCain@nest.demon.co.uk>
Source record: 132150

Hi hsideras@mettav.demon.co.uk, on 09 Dec 96 you wrote:

h> It might be worth offering services under the umbrella of an
h> established shareware support service to keep things ticking over
h> while it's busy on other fronts?
h>
h> Just an idea...
h>

.... and a good one!

As you say, Joe's service extends beyond translating. He keeps the wheels greased and provides, with Cyberstrider and 42BBS, a common distribution point. This is absolutely essential.

If Joe would commission some of the volunteers who have stepped forward there would be an immediate increase in english versions with no duplication or other confusion.

Roger

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

4547. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <58kr41$4i7@newsfeed.cs.auc.dk>
Source record: 132151

In article <58kgk9$lm6@ornews.intel.com>, atari@teleport.com.REMOVE.TO.REPLY (Rich Tietjens) writes:
> In article <58ikvo$cj8@charm.magnus.acs.ohio-state.edu>,
> faehnle.3@osu.edu (Matthew C. Faehnle) wrote:
> >
> >I have been unable to get CAB to print any pictures. I am using version
> >1.5 (030) with cab.ovl 1.20h. I use NVDI 3, could this be a problem? Does
> >anyone else have any problem printing pictures while online in CAB?
>
> I haven't tried more than a few times, but I don't recall ever getting CAB
> to print anything. I use NVDI 2 - perhaps NVDI is the common link?

CAB uses NVDI 3/4 or SpeedoGDOS 4/5 for printing.

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

4548. Re: Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961210Z233712.463jeremy@worldnet.fr>
Source record: 132152

In article <58h9hb$3lo@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk "Anthony Jacques" writes:

> In article <E21sD4.2M2.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.uk
> (Steven Rodgers) writes:
> >Can anyone tell me if there are any packages around which will impliment speech>
>recognition on the Falcon.

> Yes, there is a program called VOXX which was written for ST-Magazin
> the french magazine. (not to be confused with VOX-Mail the voice mail
> prog). I dont know where you can find it via FTP though...

You can find VOXX at ftp://ftp.cnam.fr/pub/Atari/Falcon/Music/
or /Music, I don't remember.

Jeremy

--
Jeremy Gillet - Swead/Realms - Paris, France
http://www.mygale.org/07/gillet/

4549. Re: SANTA CLAUS, PLEASE BRING ME STIK/CSLIP

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961210Z234342.553jeremy@worldnet.fr>
Source record: 132153

In article <GLIJDAURUP@wa.caeci.ol.ni.schule.de>
gerdw@wa.caeci.ol.ni.schule.de "Gerd Walter" writes:

> Santa Claus!

> Please bring me STIK/CSLIP.
> Because I urgently need it. If you can't find a completed version,
> please tell me, where I can find a Beta-Version, so I can download it.

No, No, Santa Clauss! I'd prefer STiK/PPP!!!! Hurry!
Pleeeeeeaaaaaaaaaaaaassseee!

Jer.

--
Jeremy Gillet - Swead/Realms - Paris, France
http://www.mygale.org/07/gillet/

4550. Improving TCP/IP performane (was Re: CAB - printing pictures)

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58kuhu$5n@ornews.intel.com>
Source record: 132154
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

In article <58kr41$4i7@newsfeed.cs.auc.dk>,
chainxor@iesd.auc.dk (Henrik Lunardi Weide) wrote:
>
>CAB uses NVDI 3/4 or SpeedoGDOS 4/5 for printing.

Aha. That may explain my probelsm, at the least.

Since we're on the subject, anyone interested in TCP/IP in general might
want to look at the pages starting at http://www.nlanr.net/ - there's a lot
of research going on to try to improve Internet performance.

f/u set to comp.sys.atari.programmer since that's a programming issue.

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--------------------ftp://ftp.teleport.com/users/atari---------------------

4551. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <850249598@p24.f101.n323.z205.mbh.org>
Source record: 132155

On Wed, 4 Dec 1996, Bobby Swain wrote:

> Q2. I was searching the files at UMICH for hardware hacks, but > there was no specific section for hardware. Do these files- hardware
> hacks and modifications- live at any specific site?

Don't know where to find a hardware hack site. But there is a lot of interersting info in the CHIPS350 hypertext guides, including hardware modifications. The texts in CHIPS350 are mostly german.

Bye, Hans

4552. Re: Order of TOS 1.4 chips, what goes where.

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <850250537@p24.f101.n323.z205.mbh.org>
Source record: 132156

Aardvyrk@cris.com (Aardvyrk) wrote:

> Alyre Chiasson (chiassa@umoncton.ca) wrote:
> : I got a series of TOS 1.4 chips from a friend and need to know the
> order in : which they go. The TOS 1.4 chips are labelled H0, H1, H2, L0,
> L1 and L2. :
>
> WHOA there! Better yank 'em out to try again... I've done similar
> things, like trying to get a 2-chip set to work on my 6-chip 1040FM.
>
> These sort of things would burn out other comps in a blink, and I
> know that they're not too healthy for an Atari. But the little tank
> still works.

Don't worry about fiiting ROM chips at the wrong places, your Atari can't be damaged by that. You can damage the romchips by inserting them reversed in the computer, or misaligned into the socket. With a six chip set you start with finding the boot pair. With the two boot chips inserted the right way in the computer the Atari will boot, ie will try to read the bootsector, detect the monitor type, will produce a annoying noise when no keyboard is attached etc. With the bootchips present the ST will run bootsector games and demos. It will crash when it starts GEM. This doesn't solve the problem with 2 and 6 chipset ROM versions, but the computer will not be damaged by it.

Bye, Hans Wessels

4553. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <850251448@p24.f101.n323.z205.mbh.org>
Source record: 132157

Anthony Jacques wrote:
> In article <849746582@p24.f101.n323.z205.mbh.org>, Hans Wessels
>> No, it was an (very bad) excuse from Atari for an 16 bit bus in the
>> Falcon.
>
> Yes, you may be right that it was an excuse, but there is some
> foundation to it.
>
>> There is no way software can see the bus width it's running on. There
>> are no
>
> I have always wondered about that... but why is there a bit in memory
> ($ff8007 bit 0 I believe) which toggles 'STE compat bus mode'. This is
> one of the things that Backwards sets...

Yes, you have a point there. I realy don't know the use of this bit. You can't catch misaligned words on a 68030 as far as I know. What happens with STe when you turn the bit off?

Bye, Hans Wessels

4554. TT video hardware

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <850254766@p24.f101.n323.z205.mbh.org>
Source record: 132158

Steve Sweet wrote:
> Reply-To: SSweet@mettav.demon.co.uk
>
>>> Falcon. There is no way software can see the bus width it's running
>>> on. There are no problems with software on a TT caused by its 32 bit
>>> bus and 64 bit (Yes!) video hardware.
>
l>> 64-bit? Is it really? Please explain a bit more...
>
> I thought it was a 24 bit address bus and 2*16 data.
>

The TT was the best pice of TOS compatible hardware Atari has ever released. Its ST memory organisation is 64 bits. The two funnel chips read 64 bit of video data at once. Those two funnel chips feed the data to the TT shifter (or the DP8516) in 16 bit blocks (so yes, there is a lot of room for confusion). The video adresses are generated by the MCU. You are right in pointing out the (video) address bus is indeed 24 bits. The funnel chips are also responsible for converting the 64bit ST RAM bus into the 32 bit bus used by the processor.

Bye, Hans Wessels

4555. Re: Theoretical Question...

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <850256083@p24.f101.n323.z205.mbh.org>
Source record: 132159

Ronald J. Hall wrote:

> In article <58f8j7$2p4@ra.ibr.cs.tu-bs.de>
> erik@schunta.etc.tu-bs.de said:-
>
>> : B) Purchase a Falcon for DSP support...
>>
>> What for? I can only speak for myself here, mind you, but a DSP is
>> one of the things I have least use for.
>
> Many of the best demos and apps use the DSP...Apex springs
> immediately to mind...

I think he hasn't said why he needs more power. Yes, a dsp is very nice for demo's and sound stuff, but totally useless when your are using your Atari as a C development system, writing programs that should work on a TOS compatible computer. For speeding up your C compiler you need a fast harddisk, a fast processor and a lot of memory, so most of the include files can be cashed.

>> D) Buy a used TT. They can be had quite cheaply by now, and
>> they're compatible with any application software and OS by definition.
>> Heck, they're Atari hardware, and well-known.
>
> AFAIK, the TT is very incompatible with lots of games and older apps.
> If I'm not mistaken, the PTC1426 monitor won't even synch down to 15
> at least, running it on my Falcon I can't use any game or demo that
> requires that...

A TT can't sync down to 15kHz. It's using always VGA mode, even for displaying ST video modi. The lines are simply doubled. The vertical frequency is 60Hz. I think ST programs that work on a Falcon will also work on a TT.

Bye, Hans Wessels

4556. Re: WTB Relay or Relay-16 and Video program

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58l0oc$1qj@ornews.intel.com>
Source record: 132160

In article <58kr47$4le@panix2.panix.com>,
smooth1@panix.com (The Smooth One) wrote:
>
>I have a Mega 2st and 4st. If you have anyone/or all of these and want to
>get rid of it/them for sale give me a good price... Please. Thanx!

FWIW, I believe you're looking for RePlay - that "P" might be important...

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4557. Re: SANTA CLAUS, PLEASE BRING ME STIK/CSLIP

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58l0og$1qj@ornews.intel.com>
Source record: 132161

In article <961210Z234342.553jeremy@worldnet.fr>,
jeremy@worldnet.fr (Jeremy Gillet) wrote:
>
>In article <GLIJDAURUP@wa.caeci.ol.ni.schule.de>
> gerdw@wa.caeci.ol.ni.schule.de "Gerd Walter" writes:
>
>> Santa Claus!
>> Please bring me STIK/CSLIP.
>
>No, No, Santa Clauss! I'd prefer STiK/PPP!!!! Hurry!
>Pleeeeeeaaaaaaaaaaaaassseee!

I suspect if you get one, you'll get the other at the same time. Dan
probably has at least as much interest as we do in making STiK work with PPP
(I hope he includes PAP and/or CHAP options, too!)

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----------ftp://ftp.teleport.com/users/atari----------

4558. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <58l8ji$hqt@fletch.fix.net>
Source record: 132162

jcompton@typhoon.xnet.com (Jason Compton) stated
>Steve Miller (death@fletch.fix.net) wrote:
>:
>: Hmmm, after reading the review of the BeOS in MAC User the other day it
>: seems as if your facts are a bit wrong... Be seems to be the alterative
>: choice for Apple since Copland is not coming together as was promised.
>: Also, Power Coputing (MAC clone manufacturer) will be putting the BeOS
>: onto it's computers starting next year...
>
>Well, I'm basing my impressions on my personal visit to Be last November
>about a business proposal where I had a number of discussions with their
>personnel, including Mr. Gassee himself. Now, granted, their mission may
>have changed since then--however, I think the basic statement I made still
>stands.

With the introduction it has received within the pages of MacUser you can
bet that their mission has changed. Why spend countless hours - hundreds,
thousands of hours creating a stable OS and have the intention to sell
10,000 machines a year? Where's the profit? Or maybe a better question
-what's the use?

>If Apple were to do something as drastic as, say, adopting the BeOS over
>an in-house solution, it would cause a fracturing of the Mac market--not
>everyone would jump off the System 7 boat. In any major architectural
>change, you're not going to capture 100% of the developers and users
>immediately. So my point about not expecting a 25% market share any time
>soon still stands.

You're correct in your last sentence, but if people begin to see that BeOS
will enable them to do everything they can on System 7, but faster and
pre-emptively they will migrate. Be already has plans for laying down an
emulator path to keep every running smoothly - just like apple did when
the PowerPCs were first introduced.

Now as a software company sees the change, they might initally be against
having to cope with a new OS, but they would definitely see the increase
in power multiply in a large fashion.

>If the Be is somehow to become a successor to the MacOS, then fine, more
>power to it. But I still feel the future for non-WinTels is as
>alternative platforms, not as "me-too"'s, and my impression from Be was
>that most everyone there felt the same way.
>

If Apple is smart it will be the successor. Whether or not it will be a
'me-too' or viable alternative remains to be seen. From what I have read

about it - if Apple doesn't take the chance they will forever flounder in the 10% and less range of marketshare.

Sheesh, if atari had it's program right back in '85 we'd be arguing about their marketshare now...

Oh well, remember again that I am merely basing my opinions on what I have read. You probably have much more info that I could ever get, but it's still nice to discuss it :)

*steve
--
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4559. Re: Expose' WHEN?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32AE4B8F.7B91@ridgecrest.ca.us>
Source record: 132163

guitarra@afn.org wrote:
>
> We have been waiting In USA for over a year now :(
> I wonder when will the NTSC version get here?
>
> Guitarra

Hi Raymond,
My last words with Titan on the subject
went something like this.

The problem is sorted out, made progress,
however the company that the card was turned
over to for modification/improvement had a labor
dispute. This was a few months ago. It
sounded promising. Lets hope they pay them
what they want:)

Mike

4560. Re: IS IT POSSIBLE?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32AE4C52.63FA@ridgecrest.ca.us>
Source record: 132164

guitarra@afn.org wrote:
>
> With many people updating their Falcons from 4 to 14 megs of RAM.
> there are going to be many 4 MEGS cards around!!
>
> Is it possible to adapt these to ST or Mega ST?
>
> guitarra

Probably not to hard, but you would have
to be able to make an adapter for less
than the $70.00 that the X-Tra Ram cost.
But then again you don't have to buy the
simms. But with 1mb simms going for pennies,
it probably isn't cost effective.

Mike

4561. Re: Maybe i'm a big mouth, but.....Where's the beef?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32AE50EB.5C42@ridgecrest.ca.us>
Source record: 132165

Magnus Kollberg wrote:
>
> none-set <76031.1247@CompuServe.COM> writes:
>
> >
> > The Hawk went out for beta test a couple of months ago, 70% failed. Custom
> > chip problem. Question, is it a chip design flaw or a manufacturer problem?
> > Tha thing about the Hawk was that is was/is supposed to move TOS to 32bit
> > RAM and use another 030. The 030 in the Falcon is a custom one and apparently
> > no info on this chip was ever leaked. Kind of makes it difficult to make a
> > accelerator ehh?
>
> I have heard this before, so you are saying that Atari has got a custom version
> of the 030? Why?? Sounds realy weird... The MightySonic32 uses another 030 with
> no problems and it have been around for ages. Sounds realy weird. Maybe the
> Tramiels owns Wizztronic as well? It sounds like they have got alot in common.

I don't think that it is custom, but it does not have an MMU. That is
handled
by the Combel if I remember my manual. The Mighty Sonic has it's own
MMU.
But I fail to see where that would make a difference in how Wizztronics
would
impliment their own 030, surely they knew that. They would just have to
provide
memory management on their card just like the AB and the MS. As for
32bit TOS,
Magnus is right. Except that the video cannot be run from there. 32bit
"ST"
ram would have been a bitch to sortout the video problems. Especially
since
Atari didn't use Motorola procedures to impliment video in the chip set.
(Or so I was told).
>
> :-))
>
> > About 200-400 Barracudas were made (according to sources) never released (why)
> > One is required to move TOS to a new EPROM and in the process kind of rewrite
> > TOS 4.XX to allow the audio programs to work. This is a copywrite violation
> > and here in the US they would loose their shirts. In Europe its a different
> > story as Atari is nill there now. And of course they offered some cash to buy
> > TOS and not license. And of course C-Lab has some rights to te Falcon.
>
> So why on earth did they do something stupied like this? The Afterburner040

> can even run without any patches to TOS at all. Okey, it's not very good
> to do it an the risks are high that something gets wrong. And the reason
> to use a new PROM is to get 32 bit access is also stupied as it's just a matter
> of loading the TOS into Fast-RAM at start up and then run some patches
> like Doug Little's excellent patches. He have almost solved all problems
> there is with a 040 in a Falcon. It sounds to me that they wasn't (wern't) competent
> enough at Wizztronic to do it properly and they tried to hard. If they had
> got a guy like Doug they would have sold alot of Barracudas at this point.

Boy, there is a statememt. Atari, GE Soft, Wizztronics, George Archer
and many
others could have used another Doug:). Think of Apex Starwars on the
Jag:).
But the change that Wizztronics was (is) trying to make is a valid. They
give
you a complete 32bit Falcon on a card, sans disk access. I think they
should
have looked at the Amiga market and took a long look of how they design
those accelerators. They generally include "fast ram" space and fast
SCSI 2
through a 32bit bus among other things. I'm sure that is what their
expansion
port is for, but if it dosen't work, or cost to much, what can you say?
With the
price drop of the Afterburner, no one will be able to compete with it at
this
point in time. Unless..... clones apear.

>
> On the other hand, Wizztronics aint dead yet...
>
> > But there is a rumor some Barracudas were quietly shipped to their European
> > distributer. I think they are the only ones still making a memory card.
>
> I have no idea about the memory card, but is there someone out there using a
> Hawk or Barracuda? This would be a rare item to collect as well. :-)

Maybe they were sold to the X GE Soft employees for spare parts:)

>
> > I don't work for them.
>
> Sure? So why don't you have a proper name? :-)
>
> Wha I need is a Super Nova graphics card! :-))

Now, now one thing at a time;)

Mike

>
> //Magnus Kollberg

```
> --
> +--------------------------------------+
> | Falcon040, Bad Mood support team |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +--------------------------------------+
```

4562. Re: WTB: UNITOR II

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95.961210000035.9131A-100000@swindon>
Source record: 132192

> i believe the reason no one wants to sale their Unitor 2 is:
> Unitor 2 is a SMPTE box and software key. I paid for Unitor 1 $500.00 and had to
> return my old key. The software was also $500.00 .

No, only Unitor 1 contained the key (it was available as Unitor-N and
Unitor-C for Notator and Creator respectively.) FOr this you had to return
your existing key in exchange.

Unitor 2 has a slot in which you plug in the key, it does not itself
contain any software key protection, and hence can be used with Logic,
Notator or Creator. (Unitor 1 cannot be used with Logic)

```
|> | |
|> E |\| |-| /\ |_ |_
```

4563. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961209192047.3009A-100000@user1.ptd.net>
Source record: 132193

> Rich Tietjens <atari@teleport.com.REMOVE.THIS.TO.REPLY> wrote:
> : To cut this short - if someone continues to run a bot that will ban people
> : from the #atari channel, I will speak to the admins at various IRC sites -
> : and the entire domain of the bot runner will find it can no longer log onto
> : IRC. Bots are a violation of the terms of service of most IRC servers.
> : They're no different than spam - a waste of bandwidth, and annoying to the
> : /real/ users of the service.

Bots like that do ruining a good channel. I used to be on this one
channel that police every word you say. It's suppose to warn you about
words like "butt", except when you type "button" it thinks you swore. And
the guy who used the bot ended up being a controling tight wad and a bunch
of us left for good.

I can see the use of bots for like simplifing op commands and nothing
more. In fact, some servers ban bots completely. I haven't been on the
chat channels since I have an unreliable provider, but somehow it doesn't
seem to worth going back :(

Eric Noss
a.k.a
Mr. Maddog

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4564. Re: Falcon and Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: nam101@electech.york.ac.uk
Message-ID: <58icp3$eej@netty.york.ac.uk>
Source record: 132194

Christian Roth (croth@audiophile.com) wrote:

: In this case you're unlucky. Version 2 of Cubase on the Ataris was before
: Falcon and TT came out, and therefore are not running on these machines.

My TT was built in 1992, which is the date on the dongle. It appears you
are definitely right about the Falcon (score runs sweet as a nut on it).

: I think that upgrade is not so expensive. Contact Steinberg for details.

I wonder if there's any cash in the University coffers for this. They've
got a number of score dongles but one more would be handy.

: With Cubase Audio on the Falcon, you can do 8 track harddisk recording with DSP

I was talking about realtime audio processing. The sgi's will do in a few
seconds what the st's that were used here until a couple of years ago did
in a fortnight. I'm using accurate durations here, btw.

: except you count the costs too (which doesn't seem relevant to you <g>).

only around 5K for an Indy. It's the only machine I've ever seen run as
solidly as an atari (apart from big unix servers, which is what an sgi is,
of course).

: BTW, you could run Cubase score on the TT too with a big mono monitor. That's
: quite comfotable for scoring.

I've got a 21" b&w. Although I haven't seen Cubase on it, I did borrow
Logic for a while and you're right - an excellent music tool for less than
a grand (just).

: Hope I could help,

Thanks very much for taking the trouble.

Best wishes

--
Neil

Neil Martin

Postgraduate student, Music Technology, University of York.
<nam101@york.ac.uk>

4565. Re: SUPER TETRIS : Latest version now a

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <32accfd3.0@news.flexnet.net>
Source record: 132195

stosser@airtime.co.uk (Tony Greenwood) wrote:

>On Mon, 2 Dec 1996 08:47:15 GMT, D.E.Jones@ex.ac.uk (D.E.Jones) wrote:

> That is a terrible excuse , For crying out load, you are on the
>internet, one small message asking for game testers will have them
>queing up to help you,

I'll even give it a go on my Falcon!

ATB, Carl

Atari Falcon - 486DX4/75/16Mb IBM(clone)
Location: East Anglia, England
WWW: http://www.flexnet.co.uk/~hender/ (email.htm for PGP key)

4566. CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <58ikvo$cj8@charm.magnus.acs.ohio-state.edu>
Source record: 132196

I have been unable to get CAB to print any pictures. I am using version 1.5 (030) with cab.ovl 1.20h. I use NVDI 3, could this be a problem? Does anyone else have any problem printing pictures while online in CAB?

4567. Re: Disk drive won't stop after bootup!

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32acdf381334625@sn.no>
Source record: 132197

On Mon 09-12-96 08:33, Gerry O'Rourke (sig@end.article) wrote:

>In article <58f2kd$52o@library.airnews.net>, jdaddin9@airmail.net (Jared
>Addington) wrote:
>
>> >I've mentioned this problem before and someone mentioned a software patch
>> >to fix it, but I haven't had any luck in finding it (and I also forgot what
>> >it was called).... :-(
>> >
>> The patch in question was probably 'FLOP_FIX' . I believe I found it
>> at FTP://sunsite.cnam.fr . It's supposed to rewrite the TOS floppy
>> routines in memory.

Hehe... after having a look around on my harddisk I found out that I had
already downloaded it! It was included in a package called "sos-206" (TOS
fix patches and utilities for TOS 2.06). If anyone wants to download it,
you can go to my FTP site at:

ftp://ftp.sn.no/user/hallvart/atari/fixes/sos_206.zip (223 Kbytes)

(unfortunately it didn't help stop my disk drive- perhaps it fixes
something else; after all the docs didn't mention the problem I have).

>There's also a program called DRIVEOFF, should be on the same site.

I had a look around at cnam, but it wasn't in the "disk" directory... I'll
keep on looking elsewhere, but if someone knows exactly what it's called
and where it's to be found I'd appreciate it.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4568. 'Setenv.CPX'- know anything about it?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32acdf321330500@sn.no>
Source record: 132198

I've got a CPX module called "setenv.cpx" which is obviously for setting
the environmental variables within the system, but I can't seem to find any
docs for it, or how I should use it.

I know I've used it in the past, but a file of some sort is missing
since it reads "the environmental string data is not available" when I try
to open it.
Any ideas?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4569. Re: PageStream on a Falcon -Is very stable!

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <58inu5$j62@huron.eel.ufl.edu>
Source record: 132199

I have used PageStream for many years. It was very stable on my Mega 4 and I was surpriced to find that
there is no way I can get it to crash on my Falcon. It takes about 3 minutes
to 4 on the most complex pages. This time is only to calculate each different
page not the copies. So if you print 100 copies of Page 1 , it only takes 3 minutes
to calculate page 1. The other pages will be printed as fast as as the printer can do it.

Page Stream is super solid on the Falcon.

PS the full color Postcript files are of great quality.

Guitarra

4570. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <58ir21$b5f@news.telebyte.net>
Source record: 132200

>:
>: Just a note of appreciation to all the programmers of CAB/STiK and the
>: beta testers of same. Alex Clauss, Dan Ackerman, Flinny, Swapdog, and the
>: many others who have promoted CAB/STiK. Imagine the daunting task of
>: writing a browser these days to compete with Netscape or IE who have
>: hundreds of programmers coding away to compete and promote their product...
>:
>:
>I would love to take part in this revelry, HOWEVER STiK or CAB or both
>don't work ! I have everything in place, I considered all the
>possibilities I know, my STiK logs in gets the IP and my ISP even says it
>responds to packets, CAB reads pages OFFLINE just fne, but on line I put
>in an address or try one of the given sites, not just any address, but
>ones I know work right now on any other kind of computer, and it resolves
>the host connects and dowloads "zero bytes (0) [reading 0 bytes]
>[Recieved 0/1284 bytes] and stays there. Is it the CAB.OVL? I am not
>helpless I configure MACS, and PC'S in '95 and NT even 3.11 (WINDOWS
>versions) with Winsock, Netscape even the Godforsaken MS Explorer works.
>
>I'll praise the authors when their package actually works! I hate coming
>home to my Atari because I refuse to buy another computer because my
>Atari has always been able to do whatever I need it to EXCEPT web browse.
<SNIP>

Hey Paul,

I made the Kudo's statement and it's true. I've been Surfin the Net with
CAB/STiK with a 1040ST and a Falcon since March of this year. I'm one of
hundreds if not thousands doing the same. When I see a post like yours,
nine times out of ten, it's because the user has a CSLIP account. So...

C'est la Vie,

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
"Space and Time are a continuum, not a certainty"
Alan Greenspan or Werner Heisenberg 1927

4571. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: jcompton@typhoon.xnet.com
Message-ID: <58iro5$fic@flood.xnet.com>
Source record: 132201

Steve Miller (death@fletch.fix.net) wrote:
:
: Hmmm, after reading the review of the BeOS in MAC User the other day it
: seems as if your facts are a bit wrong... Be seems to be the alterative
: choice for Apple since Copland is not coming together as was promised.
: Also, Power Coputing (MAC clone manufacturer) will be putting the BeOS
: onto it's computers starting next year...

Well, I'm basing my impressions on my personal visit to Be last November about a business proposal where I had a number of discussions with their personnel, including Mr. Gassee himself. Now, granted, their mission may have changed since then--however, I think the basic statement I made still stands.

If Apple were to do something as drastic as, say, adopting the BeOS over an in-house solution, it would cause a fracturing of the Mac market--not everyone would jump off the System 7 boat. In any major architectural change, you're not going to capture 100% of the developers and users immediately. So my point about not expecting a 25% market share any time soon still stands.

If the Be is somehow to become a successor to the MacOS, then fine, more power to it. But I still feel the future for non-WinTels is as alternative platforms, not as "me-too"'s, and my impression from Be was that most everyone there felt the same way.

--
Jason Compton jcompton@xnet.com
Editor-in-Chief, Amiga Report Magazine (847) 741-0689 FAX
AR on Aminet - docs/mags/ar???.lha WWW - http://www.cucug.org/ar/
'I said, "You wouldn't understand." Take what's yours, be damned.'

4572. FS: 100+ Disks of MIDI Software $50

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: mercury451@aol.com
Message-ID: <19961210064400.BAA08938@ladder01.news.aol.com>
Source record: 132202

Includes 1000's of MIDI sequences, defunct commercial software, MOD files,
MIDI players, MOD Players, Xmas tunes, Sequencers (commercial and PD),
Patch editors, Librarians, etc.

EZ Tracks
Reeltime
Sound Designer
MidiSpy
Notator
CZ Android
Hybrid Arts stuff, etc.

4573. Re: FS: Sequencing Software and Hardware; Updated

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: godpup@ix.netcom.com
Message-ID: <58j25r$7mq@dfw-ixnews2.ix.netcom.com>
Source record: 132203

Updated:

>i have the following sequencing/midi software program(s) for sale:
>
>Hybrid Arts SMPTEtrack Gold
> -60 tracks
> -MIDI filtering
> -event edit
> -graphical editing interface
> -step recording
> -punch in/out
> -supports 16 channels per track
> -tempo, pitch, velocity, etc. changes
> -internal/external clock sync
> -importing of standard MIDI files
> -SysEx send/receive
> -SMPTE code generation and tape lock
> -Hybrid Arts SMPTE sync box (plugs into modem/serial port)
> -and lots of other stuff that would take too long to type...
> -original disks, and spiral bound instruction manual
>
>Hybrid Arts SMPTEtrack II
> -same as above, but with fewer features
> -also original disks, and spiral bound instruction manual
> (i'll just include this with the Gold version. No point in trying
> to sell it separately.)
>
>Hybrid Arts Score
> -MIDI notation program
> -Channel assign (1-16)
> -can read standard MIDI format songs
> -fair amount of editing/scoring tools
> -original disk, no documentation (sorry.)
>
>
>Band in a Box
> -original disks with extra "templates"
> -no documentation (sorry.)
>
>
>Selling everything in one big "bundle." Asking $125 or best offer.
>Please feel free to e-mail me if you have any questions. (or are
>interested, of course...)
>

I'll also "throw in" Calamus with a bunch of fonts and other related disks. However, I don't have any documentation for this program. All disks are the originals, and in perfect working order. e-mail me for more detail.

All sequencing and midi software, plus Calamus and its related modules, shipping and handling - $100.00 I think that's some sort of super-bargain or something.

I just want to make techno,

chrisTiaN

4574. O1/w Librarian

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: kyriak@compulink.gr
Message-ID: <58j6js$3qr@venus.compulink.gr>
Source record: 132204

Does anybody know if there is a Prog/Combi editor/librarian for the
KORG O1/W synth?

Thanks

4575. Re: Midi interface extension

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Miika Tervo <miitervo@jypoly.fi>
Message-ID: <32AD214E.7856@jypoly.fi>
Source record: 132205

Philippe Elie wrote:
>
> I use a Mega STE with Cubase and would like to extend the number of
> addressable MIDI channels. I heard that an inexpensive extension
> connected to the serial or parallel port could be built easily and that

The expensive option is called MO-4, I suppose it was by Sound Pool,
but I know there are DIY versions some where...

Regards, Miika

4576. Re: Keep the Atari Spirit

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <58jbbn$cmp@newstoo.ericsson.se>
Source record: 132206

> > I purchased a Pro-Logic system just to enjoy watching the Atari logo in
> > Blade Runner and Terminator 2 BTW!!! :)

> In Terminator 2? Where?
The little computer the guy have when he fix money out of a moneybox.
Atari's little PC-computer (Portofolio).

4577. ST -> Record decks

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Bobster <Darren.Steele@cambridge.simoco.com>
Message-ID: <32AD313B.7AE0@cambridge.simoco.com>
Source record: 132207

My cousin has an Atari 520ST and wants to use it to connect to his
record player and snatch samples from records.

Being a simple PC/unix man (sorry) I have no idea how he would do
this on his machine.

Does anyone have any suggestions?
--

O O
\ /
##
########
##.###.## Darren Steele
######## Software Engineer
######
# #
ï¿½ Bobsoft

4578. Re: OUTSIDE

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32AD1CA3.184B@bruker.de>
Source record: 132208

Steve Sweet wrote:

> What is the most recent version of OUTSIDE. OUTCONF shows 3.2 here.

The current version is 3.4. As always there is demo version available
from acp5.chemie.uni-kl.de/pub/atari.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4579. Re: Low-level harddisk formatter needed (CBHD problems)

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32AD1D95.435E@bruker.de>
Source record: 132209

Gerry O'Rourke wrote:

> Also, the latest demo version of HDDriver I tried (6.0) gives three bombs, previous versions did work.

Three bombs when RATEHD is started? BTW, the latest demo is the demo version of HDDRIVER 6.1, available at the usual place.

In order to get reliable information about driver speed I recommand SCSITOOL. SCSITOOL uses the currently installed driver for speed measurement. Note that in order to compare drivers you'll always have to use the same partition for your tests. This is because SCSITOOL uses BIOS calls to read _logcial_ sectors (and thus is driver independent). Partitions differing in sector size will also appear to differ in speed.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4580. Re: multi-lingual form_alert

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1012961126440001@macmax.irfmn.mnegri.it>
Source record: 132210

In article <0a0_9612091223@conchbbs.com>, John.Kormylo@7861.conchbbs.com
(John Kormylo) wrote:

> I may have missed a few responses on comp.sys.atari.st due to my 200
> msg/day limit (now 400). Also, I'm going to be out of town for a
> while. Could someone keep track of any additions for me?
>
> The current list is:

English "[3][Cannot load RSC file!][Abort|Search]"
Deutsch "[3][RSC Datei nicht geladen!][Abbrechen|Suchen]"
Nederlnd "[3][Geen RSC-file!][Afbeken|Zoeken]"
Svenska "[3][Kan ej ladda RSC fil!][Avbryt|Leta]"
Francais "[3][Je ne peux trouver |le fichier RSC!][Quitter|Chercher]"
Italian "[3][Non trovo il file RSC!][Annulla|Cerca]"

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

4581. Midi Sequecer/Falcon-Majic5

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: jrc@accessone.com
Message-ID: <58je4c$oo4@kanga.accessone.com>
Source record: 132211

Greetings,

I just got a Falcon 030 and can't use Notator(pre logic vers.)or my
my older vers. of Band in the Box. Does Notator logic work on a Falcon
wtith Majic5? Also is there a new version of Band in the Box that works on
a svga multisync in a color mode?

Thanks in advance for any info anyone might have.

Jim Coile

4582. Re: ATARI COMPUTING MAGAZINE, MUNCH, MUNCH, MUNCH...

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <58je3f$nus@m1.cs.man.ac.uk>
Source record: 132212

In article <Pine.SOL.3.95.961209161328.13826A-100000@suma3.reading.ac.uk>, "Oliver S. DePeyer" <saspeyer@reading.ac.uk> writes:
>
>Munch, munch, munch......

<snip>

>Oliver de Peyer
>University of Reading
>U.K

Hey, I went to the open day at Reading. It's a nice scenic area there, very leafy.

Got my AC2 yesterday. Very nice, especially the cover. Lots of interesting articles too - that sample synthesis program looks like something I'll buy.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4583. Re: 'Setenv.CPX'- know anything about it?

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-1012961133500001@47.85.0.99>
Source record: 132213

In article <32acdf321330500@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:

> I've got a CPX module called "setenv.cpx" which is obviously for setting
> the environmental variables within the system, but I can't seem to find any
> docs for it, or how I should use it.
>
> I know I've used it in the past, but a file of some sort is missing
> since it reads "the environmental string data is not available" when I try
> to open it.
> Any ideas?
>

Well,if this is like 'SETENV.PRG', it expects a file with the
environmental variables to be present in a directory (maybe the root).

Maybe you can set this up using the CPX , is there an option to save ?

I prefer to use 'SETENV.PRG', as it runs from the Auto folder.

This was originally part of the Heat'n Serve C package, but it works for
other programs that need environmental variables set.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4584. Re: Searching for other ST PAD "STylus" owners

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv682a8upw.fsf@emw.ericsson.se>
Source record: 132214

none-set <76031.1247@CompuServe.COM> writes:

>
> >>Well there is the Sparrow and I have heard that some have it.
>
> Yep, no DSP and TOS 3.8x or some series of TOS 3.xx. There are some Sparrows
> out there. Heard it dosen't work well. I though would like to know if
> the 040 Falcon ever made it from dream state to drawing board.
>

Yes that would be very interresting indeed. Some have said that the 040 version
was ready, but never released. Probably with a proper 32-bit bus as well. It
must have been realy fast if it ever made it as the Afterburner040 is very
fast, even with a 16 bit bus to the rest of the computer.

I thought it had a DSP?

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4585. Re: Destruction Immenent.

Newsgroup: comp.sys.atari.st
Date: 1996-12-10 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <E275HI.DzE@cee.hw.ac.uk>
Source record: 132215

In article <32A7311B.3E32@ccddn1.em.cdc.gov>,
Curtis Blanton <cgb9@ccddn1.em.cdc.gov> wrote:
>Brian Thomas Innes wrote:
>>
>> Hi, does anyone know where I can get hold of the game
>>
>> 'Destruction Immenent'.
>>
>> I believe that its a Doom clone for STFMs. Its on ftp *SOMEWHERE* but i
don't
>> know where!
>>
>> Cheers,
>>
>> Brian T. InnesI would like to find that program also. Have you
tried the program
>Deadland?
>
> Curtis Blanton

Check out http://www.walusoft.co.uk/fff/philes/di.htm

for the lowdown on the game :)

Brian T. Innes

4586. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <58losv$6cs@einstein.ebicom.net>
Source record: 131916

Hallvard Tangeraas (hallvart@sn.no) wrote:
: What does this discussion about Be-OS have to do in an this newsgroup?
: Please use the appropriate newsgroups to continue the discussion.
:
: Hallvard

I kind of appreciate the discussion myself...
Granted, it is not "Atari Specific", but it is of interest to this
Atari User. After all, the way computers are heading...it will soon
make no difference what hard-ware one chooses...they'll be able to
run pretty much all software...I.E. MagiC Mac proports to make
the Mac a viable TOS compatible machine.

Anyway Hallvard, I see your point...but this is a very interesting
discussion about "Alternative" computing. Many may consider Atari
an Alternative platform, and find such discussions very interesting...
esp when two platforms are built around the same processor family and
have many other things in common. Finally, in this thread, the discussion
does point out more than once the similarties of Apple's position in
market share now to Atari's position less than a decade ago. There's a
lot of differences as well, but I can see where this thread might be
of interest to Atari owners...developers...

In my case...it was particulary interesting because I've often thought of
creating a publication around "Alternative Computing". It is getting
difficult to find enough subscribers to justify a magazine built solely
around Atari, or Amiga, and others...but one could put together a really
nice Wish Book sized glossy magazine if the basis were expanded to
"Alternative Computing" that would be of interest to all things
"Non Intel".

Brian

4587. WTB Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <32af8a31.0@news.cetlink.net>
Source record: 131917

```
No monitor needed.
Want to spend around $50
Anyone selling?
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
Jim Calkins Internet: jcalkins@cetlink.net
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
```

4588. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32AF1184.7ADF@facstaff.wisc.edu>
Source record: 132016

Rich Tietjens wrote:
> In article <58ikvo$cj8@charm.magnus.acs.ohio-state.edu>,
> faehnle.3@osu.edu (Matthew C. Faehnle) wrote:
> >I have been unable to get CAB to print any pictures. I am using version
> >1.5 (030) with cab.ovl 1.20h. I use NVDI 3, could this be a problem? Does
> >anyone else have any problem printing pictures while online in CAB?
>
> I haven't tried more than a few times, but I don't recall ever getting CAB
> to print anything. I use NVDI 2 - perhaps NVDI is the common link?

Using CAB 1.5 and CAB.OVL 1.18, I've had no trouble printing text from CAB, but it just skips
over any pictures on the web page in question. Oh, and I use G+Plus rather than GDOS, SpeedoGDOS or NVDI...so I guess CAB can use G+Plus as well as the others???
--
Doug Kendall, Madison WI
e-mail: dkendall@facstaff.wisc.edu

4589. Help : Emulator For The PC

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: username@taynet.co.uk
Message-ID: <58msrj$rj5@biffo.sol.co.uk>
Source record: 132017

Hi All,

does Anyone Know/have an Atari emulator for the PC

E-mail Me on Allister@sigil.demon.co.uk

Thanx

4590. Christmas Offer

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: sdelaney@steil.wintermute.co.uk
Message-ID: <850305320_OASIS_NEWS@steil.wintermute.co.uk>
Source record: 132018

```
**************************************************************************
FLOPPYSHOP PRESS RELEASE - Aberdeen, Scotland, 11th December 1996
**************************************************************************

************************************
* FESTIVE PROMOTION ON POSITIVE IMAGE *
************************************

As a goodwill gesture to their friends in the Atari community, Floppyshop
have announced a 25% price reduction on Positive Image, the leading image
processing and retouching package for Atari computers. Already competitively
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Positive Image runs on any 1 Mb system (ST, STE, TT, Falcon, Medusa, Hades
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Positive Image comes on two disks with dedicated versions for 68000, 68030
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illustrated spiral bound manual.

For full press releases and sample images, check out their WWW site
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This special offer is strictly limited and expires at midnight on 31st
December 1996, at which time Positive Image reverts to its usual price. If
you wish to take advantage of this offer you can order directly from
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Express Money Order. The cost is 49 UK pounds + P&P (UK 2 pounds, Europe 5 pounds, Rest of World 10 pounds).

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Overseas Distributors are listed below. If you have any difficulty obtaining the product from any distributor, please contact Floppyshop directly.

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NETHERLANDS - Atari ST Computerclub Nederland (ACN), Postbus 5011, 2000 CA Haarlem, The Netherlands.

DENMARK - Indigo 2, Montanagade 29E, DK-8000 Aarhus C, Denmark.

NORTH AMERICA - Computer Direct, 10338-59 Avenue, Edmonton, Alberta, Canada. T6H 1E6

For further information or to place your order, contact Steve Delaney at Floppyshop.

email: sdelaney@steil.wintermute.co.uk

phone: 01224 586208 (International +44 1224 586208) 9am-4pm GMT Tuesday, Wednesday or Thursday ONLY.

fax: 01224 586208 (international +44 1224 586208) 24 hours, 7 days.

snail mail: Floppyshop, PO Box 273, Aberdeen, Scotland, U.K., AB15 8GJ.

4591. Long distance calls at 0.25 ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <58mvvl$qsf@huron.eel.ufl.edu>
Source record: 132019

I just called the company and an operator answered. She said that yes the cost is 0.25 per minute but with a minimun of $30.00 a month . There are no additional charges etc. The charges will be added to your existing phone bill so it sounds like real.

Raymond

4592. APEX/AUDIO Trick (In case you forgot!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <58mvg4$qs5@huron.eel.ufl.edu>
Source record: 132020

Hi someone wanted to know about this so I will post it again.
==========

MULTIMEDIA AND THE FALCON 030

How to add audio samples to Apex Media or any other graphic
programs

My fist computer was a 1040ST with one megabyte of RAM. I used Notator from C-Lab for professional scoring of guitar methods and composing. Since 1989 I have owned a collection of Atari computers including: a 520,1040ST, Mega 2 and a Mega 4 which all still work.

I had been aware in the increase of video and graphics quality of home computers 9 specially IBM) and began to think of their possible application in creating multimedia presentations. My ST. MIDI setup was powerful and possible the best (including real time music notation) but high quality graphics was out of the question.

So, when I heard of Atari planning to produce the new Falcon 030 I got excited. According to the brochure, this baby was going to be a true multimedia machine. With great high color graphics and stereo 50 kHz 16 bits Audio the possibilities were endless.

When I got my money saved up and finally got hold of a Falcon 030 with 4 megabytes of RAM and a 80 megabytes hard disk I was to say the least very happy (I got me the Falcon as my birthday present) I had the bird in my hands and was ready to experiment. I wanted to know really how great was this machine from Atari.

being a musician I fist wanted to test the Falcon's sound quality. I recorded some of my classical guitar solos, as well as jazz band recordings I had on DAT. I also recorded very quiet samples and just silence to test for noise and distortion.

I was greatly impressed with the Falcon's audio as it sounded to me as good as the quality of my two Sony 75ES DAT's. I however noticed some distortion that I latter corrected by adding the audio attenuators resistors for the inputs that Atari recommends in page 10 of the SAM manual. (Radio Shack Part # 274-300a 40db attenuators)

I also added L and R IN and OUT phone jacks in order to use professional cables and connectors. Later on , I expanded my system by adding Logic Audio, a Quantum 540 Megabytes SCSI HD, an NEC 74-1 Multispin CD ROM drive and 14 megabytes of RAM.

I had no daub that on the Audio side I had a powerful system costing much less than a MAC or IBM setup.

THE VIDEO SIDE

I began my test of the Falcon's video and animation capabilities by searching for FLC/FLI animations on the Internet I found several animations and demos that started to

reveal to me the great power of the this machine. Some of these demos and animations are:

-Are you

-Eko-Eko

-Popeye

mouse.prg

I also got a CD ROM containing true color and 256 colors animations. The best of these CD's is the Animation Festival from Wizardware Multimedia Ltd.

Mouse.prg was a very small animation but very impressive. This demo showed me that the Falcon could handle simultaneous video and audio very well. It was when I got to work with Apex Media (a Christmas present from my girl friend) that I got really excited about doing animation, video capture and editing on my Falcon.

So now I had great audio recording software and great graphics software, the question was how to put the two elements (audio and video) together to do some Multimedia work.

I had about two hours of original music recorded and also many hours of HI8 video. I wanted to use Apex Media to do some video editing including transitions and fades , but the problem was that either Apex media or the Expose digitizer did not support Audio!

I wrote several letters asking if it was possible to put together FLI/FLC sequencing audio. I wrote to computer programers and I was told that the falcon could not handle the high speed data transfer necessary for Audio/Animation. I refused to believe this because I had seen these demos and mouse.prg proved that it was possible.
I experimented with WAV and FLI players and finally after all the work I got results.

SAM COMES TO THE RESCUE

Your Falcon comes with a program called SAM. SAM (System Audio Manager) is a combination of a very simple but powerful PRG. ACC combination that can be used to play small or large samples on your Falcon.

The engineers who designed the Falcon's Audio System are in my opinion true geniuses. After you do some experimentation with SAM you will realize that when it comes to sound (and video) the Falcon does incredible, reliable and fast true multitasking.

The system works so well that it behabes as if the AUDIO/VIDEO functions are independent entities (and maybe they are. As an example you could play a long digital audio track while writing or reading to the hard disk, Loading a program, working within a program. You can even change resolutions and the Audio will keep playing without a glitch!

So, here I am going to show you how to use SAM to play your Digital audio tracks from within Apex Media or any other program. You will be able to play your animated sequences with music, and even change sound tracks with the touch of a key. You will be able to listen to the audio while you draw, download a file from the Internet, or load a

large graphic file into Apex Media! IT IS BEAUTIFUL, IT WORKS, YOUR FALCON IS GREAT.

Lets begging by reminding you that SAM loads all the the sample files you are using into RAM when you boot the computer. For this reason and for simplicity it is better to start by just using two or three samples. Later on, you might like to load several
samples, and this depends on how much RAM you have in your computer. You can have as many samples as you like in your SOUNDS folder, but only those you have actually assigned to events or keys will be loaded into memory. I have 14 megabytes of RAM on my Falcon so I have configured SAM to have a 5 or 6 megabytes buffer to load 3 minutes long mono audio tracks.

It is a good idea also to use samples that use the same sample rate. For example, 20Khz 8 bit samples are very good for the Audio/ Video application we are talking about. You will need to configure SAM , and this

After you have recorded your samples in AVR or WAV form. A sample frequency of 20Khz 8 bits is fine for this application. Make sure that they are placed; in the sounds folder you intend to use. You can use the original sounds folder in your HD. partition C or create a new one anywhere you prefer. If you are not using the sounds folder in partition C you need to reconfigure SAM. This is done by opening the SAMFIG.ACC and clicking in EXTRAS and then on CONFIGURE. Size to feat, will size your buffer automatically . (IMG 3)

You can play your samples from within any application by assigning them to any key of your computer keyboard . Once you load the program you want to work with, the sample is played by pressing any key you assigned a sample to. For example, the down arrow key is used in Apex Media to start the animations so I assign a sound track to this key to start the sample in synch with the animation.

To assign a digital sound sample to a key follow these steps:

1-Enhable the SAM.PRG that should be in your AUTO Folder and also

the SAMFIG.ACC on the root directory and reboot your computer.

2-Call the SAM Setup ACC and click on Extras. (IMG 1)

3-Select "Define Keys"

4-Select "New key Set" and name the key set. (IMG 2)

5-Press the key you want to assign the sample to (for this example you could use

the number 1 key on the numeric pad on the right of the keyboard)

and click the mouse button.

6-Now you will see the name of your key set on the "Current Key

Sets" window

7-Click OK

NOTE: You can create any number of sets containing one or more

keys, but to stay simple just define a set with one key for now.

8-Scroll the System Events Window to find the set you just

created and select it. (IMG 1)

9- Assign the Sample by selecting it from the "Sound Assignment

window, click OK

SAM may need to reconfigure the memory buffer and you may need to

reboot your computer for the samples to be activated. Use the

built in Recording feature to record your own new samples.

Please read the instructions on the Atari System Audio Manager

manual for more details on using SAM.

Once you EXIT the SAM Setup Acc. you will be able to play the

samples by pressing the keys you assigned the samples to. You can

play this samples from within any program. If northing happens make sure that

the sound buffer is sized correctly and make sure that you rebooted your

computer.

Load Apex Media and load a FLI/FLH animation and press your

sample Key. Surprise! You have got Sound and Video. Your Falcon

is a great machine!

Also you can play another sample on the fly. Try it, works very

smoothly. I have played samples 1 minute long and even changed

resolutions and the sample kept going without a glitch.

If you own the Neodesk Desktop you can do some really neat things using macros.

For example you can Install a FLIC player program as an application and then

define a macro by clicking on the Menu Item Begin Macro . Then double

click a FIIC file to play it, after the animation is over click on END Macro and

assign the Macro to a key. If you
assigned a sample to this key, next time

you play the macro using that key both
the animation and sample will play at

once.

I hope you find this tips fun and helpful.

Raymond Lohengrin Tue September 5 1995

NOTE: NOW AVAILABLE " FRIENDS" RECORDED ON THE FALCON 030
This is a new album completely recorded on the Atari Falcon 030. It contains over 21 pieces for Spanish and jazz guitar and Spanish guitar and flute. The performers on this recording are Jorge Chicoy (electric guitar), Chris Walker (flute) and Raymond Lohengrin (Spanish guitar) All the music in this album have been recorded for the first time. The music has a "New Age" character with Spanish and jazz influence. To order please send $9.95 for 60 minutes cassette tape or $19.95 for both an audio tape and a digital copy on DAT.

Raymond Lohengrin was born in Manhattan and moved to Cuba at an early age.
He studied the guitar at the music conservatory in Habana. He also studied the guitar with Eli Kassner professor at the University of Toronto, Canada. Raymond Lohengrin has been teaching the guitar for over 17 years. His works for flute and guitar are published by L. PIPER Publications. He lives in Gainesville, Florida.

Jorge Chicoy is the leading Cuban jazz guitarist and has performed in Europe with Joe Pass and Michael Legrand. Chris Walker holds a Masters Degree from the University of Miami. He played with the American Ballet Orchestra for many years.

To order please send check or money order to:
G. Works
811 NW 125th drive
Newberry, Fla 32669
USA

****
Raymond Lohengrin classical guitarist \composer
811 NW 125th Drive
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

4593. FS: Atari 1040 + Printer $175

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: InPhase Research-Tomas/Treshell Black <inphase@cco.net>
Message-ID: <32AF0940.7473@cco.net>
Source record: 132021

Sequencer Special:

Atari 1040 ST w/ Okidata 92 printer. . Includes
Sonus SuperScore sequencing/scoring software, also patch software for
Kawai K3, K5. Manuals and original shipping cartons
$175, buyer pays shipping

Tomas Black
inphase@cco.net
360.352.2405 Wa State

4594. Re: IS IT POSSIBLE?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <58m3bs$3m7@newsfeed.cs.auc.dk>
Source record: 132022

In article <58ldul$o1p@huron.eel.ufl.edu>, guitarra@afn.org writes:
> With many people updating their Falcons from 4 to 14 megs of RAM.
> there are going to be many 4 MEGS cards around!!
>
> Is it possible to adapt these to ST or Mega ST?

Not very likely.

Falcon-RAM cards are 32-bit wide, it will propably be too much trouble
to make a 32-bit to 16-bit multiplexed interface for just a RAM-card.

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

4595. Re: SANTA CLAUS, PLEASE BRING ME STIK/CSLIP

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <850414378_OASIS_@ping.be>
Source record: 132023

In article <961210Z234342.553jeremy@worldnet.fr>
jeremy@worldnet.fr (Jeremy Gillet) said:-

>No, No, Santa Clauss! I'd prefer STiK/PPP!!!! Hurry!
>Pleeeeeeaaaaaaaaaaaaassseee!

Yes, this would be a very nice Santa Claus present for me and quite a
few other guys.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4596. Cab-for-mintnet still supported?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <850415232_OASIS_@ping.be>
Source record: 132024

Hello,

I'd like to know if the cab overlay for MiNTnet is still developed?
I'm using cab-for-mintnet-177 right now. Is this the latest version?
If not where can I find the newer version?

Thanks

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4597. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961211145557.563C-100000@user1.ptd.net>
Source record: 132025

On 11 Dec 1996, Trevor Ingham wrote:

> Does Toad Computers have an email address? I have a sudden urge to shop
> there, but I noticed last night they didn't advertise in any of my old
> ST mags, and I couldn't find any articles quoting it in the newsgroup
> yesterday. (I did notice their FTP site address, but that's not quite
> the same thing).
>
> If someone does have Toad's (sales) email address handy, please could you
> email it to me?

The address is info@toad.net, and the URL is http://www.toad.net though
they moved there Atari stuff to a different link called Atari Central.

It's been a long while before I got a new catalog from them. I know they
are moving towards PC's and the Internet with ST stuff from remaining
stock, but would they still have a new catalog out yet? Just wondering...

Eric Noss
a.k.a
Mr. Maddog

4598. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961211Z190900.603dave@mbha.demon.co.uk>
Source record: 132026

In article <xzrviaao5s7.fsf@lars.desy.de>
wwc@lars.desy.de "Wolfgang Wander" writes:

] > The docs. say this as well! There is a new key-code system so you need to
] > contact your supplier (see "Reg" menu) who will give you a new code for free
] > if you are already registered. You need to quote the first 6 digits of your
] > existing key.

Hmmm. Unfortunately IIRC the docs are in german. I thought Ihad an English RSC
file but evidently not :-(I must have been thinking of something else...

Anyway. I checked with System Solutions last week and they knew bugger all
about any new version... (!)

] > I honestly don't think there are any! The "95" refers to its ability to run
] > under Windows 95 in emulation mode.
]
] Well there are a lot. However you need to read the German Help file in
] order to see the changes list.
]
] Wolfgang

I will write separately with registration info. When will an English version
be available?

regards,

--
dave

4599. Re: Quantum ProDrive LPS Problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58n41o$apj@ornews.intel.com>
Source record: 132027

In article <32AAEFB7.6BF1@mail.concentric.net>,
Thomas Wrather <wrather@mail.concentric.net> wrote:
>
>I am trying to connect an old Quantum ProDrive LPS 105 hard drive
>to my TT. After formatting and partitioning, everything works
>fine. But when I power the system down and back up, I have
>to reformat and repartition the drive before I can access it again.
>After cycling the power, I did notice that linux complains about
>not supporting non-512 byte sectors.

Sounds as if someone did a low-level format with non-standard sector sizes
(all the formatters I have encountered for the ST/TT are high-level
formatters). Can you find someone with a PC and an Adaptec SCSI controller?
Get him to low-level format the drive (using the Adaptec BISO routines,
accessed with CTL-A during bootup), then just partition it on the TT instead
of reformatting.

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4600. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58n41t$apj@ornews.intel.com>
Source record: 132028

In article <58lo30$n9j@flood.xnet.com>,
jcompton@typhoon.xnet.com (Jason Compton) wrote:
>
>Hallvard Tangeraas (hallvart@sn.no) wrote:
>: What does this discussion about Be-OS have to do in an this newsgroup?
>: Please use the appropriate newsgroups to continue the discussion.
>
>It's relevant in that we're talking about alternative computing platforms,
>of which the Atari ST is clearly one. The same spirit that keeps people
>using the ST, the Amiga, 8-bit systems, etc. is the spirit that I feel is
>going to be the future for non-WinTel computing--which won't ever take
>over the market, but will keep computing fun for those who actually enjoy
>it.

I tend to agree that it's somewhat relevant, but I think it belongs in
advocacy, rather than the mainstream newsgroup. I have looked at the
BeBox, and it's a fascinating and bold approach to designing a new platform
from the ground up. Let's hope it succeeds in the marketplace.

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4601. Re: OK: A bit of a toughie, guys...

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58n41v$apj@ornews.intel.com>
Source record: 132029

(posted and mailed)

In article <619_DHenders@nest.demon.co.uk>,
DHenders@nest.demon.co.uk (David Henderson) wrote:
>
>At University, they supply ethernet novell net links to rooms. Handy if
>you've a PC or mac as you can connect your machine up to the old internet
>and stuff.
>
>I'm after a way of hooking into this ethernet and converting it to a slip
>connection for STiK or similar.
>Can it be done?
>Is there an alternative (WITH SOFTWARE!!)?

Norbert's ACSI/SCSI Ethernet card (with software) is supposed to be ready by
now. Visit his page at http://members.aol.com/NorWiecz/index_e.html and see
what he has to say. Midn you, this will cost about US$150 - but it's well
worth it; I plan to get a couple of them as soon as possible, to switch from
MIDIcom on my home network.

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4602. Re: More STik problems! Ach!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.961211152230.21990B-100000@pallas.amp.uni-hannover.de>
Source record: 132030
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Sat, 7 Dec 1996, Brett Nair wrote:

> This is my current DEFAULT.CFG:
> ALLOCMEM = 150000
> SERIALPORT = Modem 2
> CDVALID = TRUE
> DIALFILE = dial.scr
> CLIENT_IP = 0.0.0.0
> TTL = 64
> PING_TTL = 255
> MTU = 1006
> DFB_SIZE = 580
> PROTOCOL = 0
> RCV_WND = 5360
> UP_RESPONSE = 2
> USERNAME = *******
> HOSTNAME = fog.net
> FULLNAME = Brett Nair
> NAMESERVER = 206.155.44.10
> NAMESERVER0 = 206.155.44.3
> IRCNICK = {nonick}
> IRCSERVER = {noserver}
> IRCPORT = 6667
> IRCPONGMSG = Slow isn't it?

> PS. I am using the WWW131 internet pack with Stik 1.11/CAb1.5/OVL 1.18on a
> TT/030 2/4meg with Magic 4

It's not a good idea at all to tell STiK to check for CD, if your port
(Modem 2 on a TT) hasn't got one. Set CDVALID to FALSE !

Also your receive window RCV_WND is unusually large. This doesn't cause
any harm necessarily, but it might be worth to decrease it.

The NAMESERVER0 entry is not read by any program. You can safely remove
that line.

> Rich Tietjins also said to " Also verify with the support folx at
> your ISP that the VJ flag is turned OFF for your account."
>
> But Mike and Pat at Fog.Net have never heard of a VJ Flag...

The VJ Flag is the flag telling the net software to use Van Jacobson
header compression. This will make CSLIP out of SLIP. Right now STiK
doesn't support CSLIP properly.

Normally ISP people are too dumb to know what this is. You needa have
them search their configuration for anything that looks like compression
or CSLIP (which means the same), and turn it off.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4603. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <58n1qv$evl@mark.ucdavis.edu>
Source record: 132031

Rich Tietjens (atari@teleport.com.REMOVE.TO.REPLY) wrote:
:
: They shouldn't have to do it themselves, no. But Eddie Tao, among others,
: has provided translation services (German --> English) for shareware and
: freeware in the past; it's really not difficult to find a translator, if the
: author has access to Usenet, Mausnet, NeST, AtariNet, or even <spit>
: FidoNet. And just having the docs in English is enough in most cases
: (although an English RSC file is always nice as well).

I wish I had the time to do this, but the solution seems fairly obvious. If someone with time and initiative were to organize the tranlating volunteers, and then advertise this translation service in the German newsgroups, Mausnet, etc... we might shortly have an influx of excellent software in our language.

Joe Connor is already doing this, but obviously there is much too much out there for one person to cover. Plus, Joe's services are more comprehensive than what we are talking about right now, which is merely translation of programs RSC files and documentation (as opposed to registration and help support).

In addition to the German software, there is a ton of stuff available in French and several other languages.

But what is needed is a fixed contact, well publicized, that programmers learn to turn to _and trust_ to do the translating for them. All the programmers ahve to do is upload a copy of the files (liek they would to an ftp source), they would be given the opportunity to proof-read/verify the translation. Then, with the programers permision, the translated version would be made available via ftp or whatever distribution channel is appropriate. If the program is shareware, and requried significant effort to translate, perhaps some cut of the registration fees could be arranged so the translator benefits, but this would be outside the pervue of the translation service and should be arranged seperately between the programmer and the translator and perhaps a shareware distributor like Joe Connor or Dannesh Bhabutta.

Anybody who has translated a program for his or her own use could contact this same translation service to see if there is any interest in this translated version. If this is the first time a particular program has been translated, the translation service would contact the programmer and arrange permission to distribute the new translated version. This last bit is the most important to my mind. I know most of the good stuff is already being used by English speakers. If only we could pool these resources!

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4604. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.588.000FB984@cfcsc.dnd.ca>
Source record: 132032

In article <32AE91DF.41C67EA6@etlxdmx.ericsson.se> Martyn Tidd
<etlmntd@etlxdmx.ericsson.se> writes:
>From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
>Subject: Re: Bombs!
>Date: Wed, 11 Dec 1996 10:50:07 +0000
>Outshined wrote:
>> Can anyone tell me where I can get a listing of what the various number
>> of bombs mean ? I need it quite urgently! HELP!!!
>By coincidence, it's in the current issue of Atari Computing (I should
>be on commission ;-))
>Regards
>Martyn

Also:
check out Hallvards' site (ftp://ftp.sn.no/user/hallvart/atari or
http://www.sn.no/~hallvart/)
he has some FAQ's there, with that info in them
On the other hand, get a subscription to Atari Computing,
you will not regret it!
(waiting breathlessly for issue #2 to arrive in Canada)

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

4605. Re: Sundog by FTL??

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <58naeb$k12$3@news2.qtm.net>
Source record: 132033

>Sundog is one of my favorite (and oldest) ST games. The storyline
>is like this:
>

I played and finished this game. You are correct. It is an excellent
game for the ST and replayed many many times. I am thinking of
starting another game since I had so much fun the first time.

4606. Re: PPP account on the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <850428842_OASIS_@swampdog.demon.co.uk>
Source record: 132034

In article <849686265.15079@dejanews.com>
mgrenier@total.net said:-

>Greetings,
>
> My father owns an Atari ST MEGA 4 STE and he wants to know if he
> can get some INTERNET ACCESS SOFTWARE that will support the PPP.

Yes, it's called Nos and is the atari version of the PC Ka9q. It comes with a Gem front end (offline reader) called Oasis. Look for Oasis135E. If he has a pop account he will have to get the pop version of nos. Just overwrite the supplied nos executable with the pop version - their interfaces are identical and this will be totally transparent to Oasis. He will have to enter some details manually with a text editor though.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4607. Re: Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <850429210_OASIS_@swampdog.demon.co.uk>
Source record: 132035

In article <1110_mike@bbsgate.interware.it>
mike@bbsgate.interware.it (Mike De.Petris) said:-

>
> Atari NOS 0.44 5 December 1996
> by Mike De.Petris
> mike@bbsgate.interware.it
> 2:333/608@fidonet.org
> 90:700/104@nest.ftn
>
>This version contains only a bugfix in nntp client. When sending lines of an
>article, it was doing something like printf(var) instead of printf("%s",var),
>thanks to guy@swampdog.demon.co.uk

[blush] :-)

>N044.ZIP Atari NOS for any 68000 and dynamic IP addressing
>N044IP.ZIP Atari NOS for any 68000 and fixed IP (PPP_NO_LOCALADDR_CHANGE)
>N04430.ZIP Atari NOS for 68030 and dynamic IP addressing
>N04430IP.ZIP Atari NOS for 68030 and fixed IP addr. (PPP_NO_LOCALADDR_CHANGE)
>
>You can find '030 versions in
>
>www.interware.it/users/mike/pub
>Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

Has the access problem been fixed yet? ;-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4608. Re: ISO: Tos 2.06 for STe

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32af3a66f66e5@sn.no>
Source record: 132036

On Tue 10-12-96 17:17, Rich Tietjens (atari@teleport.com.REMOVE.TO.REPLY) wrote:

>(posted and mailed)
>
>In article <58jlqm$37h@ns.mcs.kent.edu>,
> clisowsk@aegis.mcs.kent.edu (Craig Lisowski) wrote:
>>
>>I am in search of information on obtaining Tos 2.06 for my newly
>>acquired STe.

>All STes have SIMM sockets. You'll have to purchase the TOS ROMs - I
>believe System Solutions (http://www.ssolutions.com/) is the best bet in the
>UK for Atari STuff - as the copyright is still valid. You probably need to
>change a couple of jumpers as well. If your ROM sockets don't have empty
>pins (e.g., if your current ROMS fill all of the holes in the sockets), you
>may need to get larger sockets as well; TOS 2.06 has more pins than previous
>versions.

UK? It looks like the guy has a US address to me... correct me if I'm
wrong.
Anyway, if you live in the US you could try Toad:

http://www.toad.net/

There are probably other dealers who have them as well- have a look at my
web page/Atari St section (URL below)...

The SIMMs don't have anything to do with the ROM chips, and like Rich says,
all STEs have them.
He's also correct in stating that you need to re-configure a couple of
jumpers for the new (larger capacity) EPROM chips. Email me for the
specific details as I've installed TOS 2.06 on my STe myself.

There's also a jumper on the motherboard you can connect to get access to
a new High Density (1.44Mb) format option (not very useful unless you have
a high density drive fit in your machine with the appropriate electronics
though)...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4609. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32af3a68f7256@sn.no>
Source record: 132037

On Wed 11-12-96 13:05, Trevor Ingham (trevor@ccc.govt.nz) wrote:

>Does Toad Computers have an email address? I have a sudden urge to shop
>there, but I noticed last night they didn't advertise in any of my old
>ST mags, and I couldn't find any articles quoting it in the newsgroup
>yesterday. (I did notice their FTP site address, but that's not quite
>the same thing).
>
>If someone does have Toad's (sales) email address handy, please could you
>email it to me?

Try this one: toad@charm.net

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4610. Re: Disk drive won't stop after bootup!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32af3a66f5564@sn.no>
Source record: 132038

On Mon 09-12-96 21:38, Mike LaRue (bandit@cdsnet.net) wrote:

>Do you have a floppy in the drive? if not that should fix the problem
>with the drive running after boot up.

Well yes- it's inside the drive since a blank disk has had it's bootsector
modified by "bootsie" which makes the harddisk start booting up faster with
TOS 2.06... I'll see what happens if I start booting without the disk.
I'm sure this must be a bug of some sort, courtesy of Atari corporation...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4611. FS: Games for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: pope@rutherford.ucdavis.edu
Message-ID: <58naom$6q1@mark.ucdavis.edu>
Source record: 132039

Hello,

I have the following games for the Atari ST for sale. All of
them come with their original packaging and instructions, which are in
very good condition. I would like $5 per game, but I am willing to
negotiate. I'll take $300 for the lot (>100 games). Contact
me at the email address below with your offer.

- George Pope

Loriciel Disc
Electr. Arts Lords of Conquest
Lucasfilm Maniac Mansion
Rainbird Space Cutter
Fair Dinkum Cyberdrome
Psygnosis Lemmings
Psygnosis Awesome
Rainbird Guild of Thieves
Rainbird The Pawn
Rainbird Carrier Command
DoMark Super Space Invaders
Virgin Monty Python's Flying Circus
DoMark Hard Drivin' II
DoMark Hard Drivin'
Electr. Arts Projectyle
Electr. Arts Zany Golf
Fanfare Archipelagos
Alternative Dalek Attack
Interstel Star Fleet I
Interplay Battle Chess
Mindscape Legend
Spectrum Falcon
Accolade Harmony
US Gold Tower Toppler
Micro Prose Weird Dreams
Electr. Arts Populous
Electr. Arts Populous: Promised Lands
Micro Prose Tower of Babel
Tengen S.T.U.N. Runner
Omnitrend Universe II
FTL Oids
US Gold Gauntlet II
Ocean ST 5 Star
Rainbird Virus
Mindscape Captain Blood

Accolade Test Drive
Accolade The Duel: Test Drive II
Accolade The Duel: The Muscle Cars
Accolade The Duel: The Supercars
Accolade The Duel: European Challenge
Accolade The Duel: California Challenge
Bitmap Bros. Xenon II
Microdeal Airball
Sierra Hoyle Official Book of Games
Activision The Music Studio
Broderbund Shufflepuck Cafe
Paramount Star Trek: The Rebel Universe
Microdeal Tangle Wood
Psygnosis Terrorpods
Microdeal Goldrunner II
Microdeal Goldrunner II Scenery Disk 1
Microdeal Goldrunner II Scenery Disk 2
Origin Sys Ogre
Psyclapse Captain Fizz
Psyclapse Menace
DoMark Vindicators
Psyclapse Ballistix
Spectrum Holo Tetris
Sierra Leisure Suit Larry I
Terrific All Aboard!
Imagine Arkanoid: Revenge of Doh
Metal Hurlant Crash Garrett
Antic 3D Breakthru
Antic Shoot the Moon
Softwr Toolwks Chessmaster 2000
Microplay Stunt Track Racer
DoMark The Winning Team
First Row Prime Time
Imageworks Bloodwych
Imageworks Bloodwych Data Disks Vol. 1
FTL Dungeon Master
FTL Dungeon Master 2: Chaos Strikes Back
Epyx California Games
ReadySoft Dragon's Lair
Mindscape Q-Ball
FTL Sundog
MichTron Time Bandit
Miles ST Wars
Microdeal Goldrunner
Firebird The Sentry
Mrk o Unicorn Hex
Mindscape Gauntlet
Mindscape TrailBlazer
Psygnosis Brataccas
Hybrid Arts Midi-Maze

Electr. Arts Skyfox
Electr. Arts Marble Madness
MichTron Lands of Havoc
MichTron Mudpies
Atari Crystal Castles
Omnitrend Breach
Rainbird Starglider
Rainbird Starglider II
Electr. Arts Starflight
Omnitrend Universe 3
Infocom Nord and Bert
Infocom Seastalker
Infocom Moonmist
Infocom Infidel
Infocom The Witness
Infocom Deadline
Infocom Trinity
Infocom Starcross
Infocom A Mind Forever Voyaging
Infocom Leather Goddesses of Phobos
Infocom Zork III
Infocom Beyond Zork
Infocom Stationfall
Infocom Spellbreaker
Infocom Bureaucracy
Infocom The Lurking Horror
ARC Photon Storm

--
pope@rrwilson.ucdavis.edu
http://bhabha.ucdavis.edu:8080/~pope/home.shtml

4612. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GLLPABUWUP@wa.caeci.ol.ni.schule.de>
Source record: 132040

In <58kgk9$lm6@ornews.intel.com> Rich Tietjens wrote:
>----------------------http://www.teleport.com/~atari----------------------
> ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
> NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
> email for subscription details and further information
> Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
>--------------------ftp://ftp.teleport.com/users/atari--------------------

I had the same problem with NVDI 2.5.. Since I've bought me NVDI 4.2 I
have no problem with printing on- or offline with CAB. You get exactly
printed out what you see on the screen.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

4613. **** FS: MIDI MUSIC GEAR ****

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bbe7b5$f778b340$b96184a9@pross.ios.com>
Source record: 132041

Home studio equiptment for sale.
Excellent condition

Yamaha TX-802 sound module $375
Yamaha MT-120 4 track mixer/recorder $375
Roland MT-32 sound module $150
Roland MS-1 Sampler *** NEW *** $400
JL Cooper MSB plus 8x8 Midi patch bay/switcher $200
Korg Digital delay SDD-1000 $150
DBX 163X compressor limiter $75
DBX 463X noise gate $75
Akai XR10 Professional Drum Machine $150
Yamaha QX-7 Digital Sequence Recorder $75
Yamaha RX-21 Drum Machine $75
Tascam DA-P1 Professional Portable DAT Recorder
*** NEW*** $950 Original Price $1600
Roland Octapad Drum Machine $275
360 Systems Audio Matrix 16: 16x16 Audio Patchbay $350
Mobile 3 positional Solid effects Rack ***very*** unique
and functional. Perfect for Mackie, Samson, etc mix boards
*** must see to appreciate *** $100
Most manuals available upon request.
First come first served basis.

Call Mr. Prynce @ 718-651-0022 or e-mail:
AvatarRules@hotmail.com

4614. SINGLES!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: John and Jenn <Sunset1@usa.net>
Message-ID: <32AE8D9B.431F@usa.net>
Source record: 132042

```
--
[InternetShortcut]
URL=http://www.euro-net.com/web/users/hotdate.htm
```

4615. Re: Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <850422502_OASIS_@swampdog.demon.co.uk>
Source record: 132043

In article <31620114_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>Hey Guy!
>
>A fix for that problem of yours at last. Must be Christmas!! <grin>

Hehe! Now all I need to find is the time to download it! :-))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4616. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961211Z234422.053jeremy@worldnet.fr>
Source record: 132044

In article <32AE8CC9.418C@anchor.co.uk> warren@anchor.co.uk "Outshined" writes:

> Hi there!
>
> Can anyone tell me where I can get a listing of what the various number
> of bombs mean ? I need it quite urgently! HELP!!!
>
> Cheers,
> Warren Dyson.

Nb Meaning

2 Bus error
3 Address error
4 Illegal instruction error
5 Divide by zero error
6 CHK Instruction exception
7 TRAPV, FTRAPcc, TRAPcc, cpTRAPcc Instruction exception
8 Privilege violation exception
9 Trace exception

--
Jeremy Gillet - Swead/Realms - Paris, France
http://www.mygale.org/07/gillet/

4617. Re: NVDI/AtariWORKS Compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <58nfcq$464@s2.asi.fr>
Source record: 132045

dogmeat@netcom.com (Brett Nair) wrote:

> I recently purchased both NVDI 3 and AtariWORKS V1.2. After ....
>... the driver insists on printing "CJ" in the top left hand corner of each page.
> I have a CANON BJ200ex printer and printing under ATARI
> SpeedoGDOS 4 works fine...

Well, "CJ" is the end of an ESCAPE command sent to your printer, but
your printer did not recognize it, so it print "CJ".

I completely rewriten the escape sequences for canon bj10 in nvdi
3.01/3.02 because of this kind of error.

> The only thing I can see that is weird about the NVDI setup is
> that the printer driver is listed in the PAGE SETUP menu as PINP.S.SYS.

Take a look at your "ASSIGN.SYS" file. There is a space char (blank)
to remove juste before PINPRN.SYS.

Thierry

4618. Re^2: Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <1245_mike@bbsgate.interware.it>
Source record: 132046

In uno strano messaggio del 11 Dec 96 gary@the-gap.demon.co.uk (2:333/608.1)
scrisse al povero All :
>> www.interware.it/users/mike/pub
g> Oh no you can't :)
g> I've just tried (using CAB) and all I get is:
g>
g> http/1.0 406 No acceptable objects were found
g>
g> What's that all about? Any ideas?

Try again or better:

ftp.interware.it/users/mike/pub

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4619. Re^2: Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <1246_mike@bbsgate.interware.it>
Source record: 132047

In uno strano messaggio del 11 Dec 96 gary@the-gap.demon.co.uk (2:333/608.1)
scrisse al povero All :
>> This version contains only a bugfix in nntp client. When sending lines of
>> an article, it was doing something like printf(var) instead of
>> printf("%s",var), thanks to guy@swampdog.demon.co.uk
g>
g> Hey Guy!
g>
g> A fix for that problem of yours at last. Must be Christmas!! <grin>

Yes I have a new version capable of sending news with the "POST" command too,
soon online nos 0.45 8^)

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
In the shuffling madness of the locomotive breath...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4620. Re: Help : how transfer midi files from atari to pc ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: flook@globalnet.co.uk
Message-ID: <32afa818.4032977@news.globalnet.co.uk>
Source record: 132048

On 4 Dec 1996 09:45:46 GMT, "Antoine 'Dexterin' BRINQUIN"
<Antoine.Brinquin@Infini.fr> spaketh thus:

>One of my friend get a pc and want to transfer midi files from his atari to
>his new pc, how can he does ?
>Thanks a lot

Hi Antoine,

I only just saw this message even though it's quite old I haven't seen
any replies.

To transfer files saved as a standard MIDI file between PC and ST is
quite easy. Format a bunch of 720k discs (standard Atari DS/DD) on the
PC, remember to set format to 720K. These can then be read by both
computers with no problems.

C-ya

Flook

_ _ _
|_ | | || ||/
| |_|_||_||\
flook@globalnet.co.uk
http://members.tripod.com/~flook

Pretend to spank me, I'm a pseudo-masochist.

4621. Re: Quantum ProDrive LPS Problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Thomas Wrather <wrather@mail.concentric.net>
Message-ID: <32AF45FD.3DC5@mail.concentric.net>
Source record: 132049

Rich Tietjens wrote:
>
> Sounds as if someone did a low-level format with non-standard sector sizes
> (all the formatters I have encountered for the ST/TT are high-level
> formatters). Can you find someone with a PC and an Adaptec SCSI controller?
> Get him to low-level format the drive (using the Adaptec BISO routines,
> accessed with CTL-A during bootup), then just partition it on the TT instead
> of reformatting.

Thanks for the suggestion. You may be correct. The drive came out of
an
embedded control system that didn't use DOS, UNIX or anything standard.

4622. Re: WORLDWIDE CALLING 25 CNTS PER MIN

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <850435060_OASIS_@land.demon.co.uk>
Source record: 132050

In article <infobotE27w6L.6uC@netcom.com>
infobot@netcom.com (David Crawford) said:-

>
>
>Here's the info that some people don't want you to see...especially the
>BIG 3 long distance carriers. But did you know that you can call anywhere
>in the world for only 25 cents per minute ?
>
>TRUE !
>
>Calling to : Asia
---8< (schnip)
> Call: 1 - 8 0 0 - 7 8 4 - 0 1 8 4
> (no E-mail please)

Deer Atari Peeps,

I'd be very cautious about calling this number, there's a whole series
of scams on the go at present involving extremely expensive charging
rates/tolls. Illegal in certain countries but not in others. Even a
short delay waiting in a queue costs a lot of money, and there's no come
back it just goes on your next phone bill. Likely you'll pay dearly for
finding out about this `new' discovery. Ask yourself... why no E-mail?

Bye for now,

Ali.

--
ali@land.demon.co.uk Edinburgh, Scotland

Hard work never killed anybody, but why take a chance?

4623. Re: New ViewSonic 15" and 17" multisyncs go to 15Hz Vertical

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32AF44AF.5B28@ridgecrest.ca.us>
Source record: 132051

Gerry O'Rourke wrote:
>
> In article <32AE5599.75A3@ridgecrest.ca.us>, Michael Grove
> <mgrove@ridgecrest.ca.us> wrote:
>
> > With all the screen blasters coming out
> > this is probably not much news, but
> > for those of us with standard video mode
> > Falcons, I though this might be interesting.
> > In the latest Mac Zone, there are a couple
> > of ViewSonic "Multimedia" monitors that have
> > just (since I read the catalog) become available.
> > The 15" will go from 15Hz to 120Hz up to 1024*768
> ^^^^^
> Do you mean 15KHz ?
>
> If not, what are the Horizontal scan rates.

Ummm, that add states Hz, and does state "vertical"
sync. There is no mention of the important one for
Atari, horizontal, but as I understand the article
they are NTSC compatible which means 15KHz Horizontal.
I'll jump to the ViewSonic page and check this out.
Sorry for getting so excited:)

Mike
>
> --
> Gerry O'Rourke
> Materials Engineering
> Northern Telecom (Ireland) Ltd
> E-mail gigxr01@nt.com

4624. Game "Vixen"?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: dema@astrax.hanse.de
Message-ID: <58met0$85h@news.ppp.net>
Source record: 132052

Hello *,

I am searching for the jump-and-run game "Vixen"
which I saw some years ago.
Any chance to get it from anyone?

Please follow-up or reply to dema@astrax.hanse.de.

Thanks,
Detlef.

PS: Found no appropriate newsgroup. My apologies, should this
posting be off-topic here ...

4625. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <58n8m2$3k5@ccshst05.cs.uoguelph.ca>
Source record: 132053

Doug Kendall (dkendall@facstaff.wisc.edu) wrote:
: What is the minimum RAM
required for MINT? I've seen 4 megs mentioned...I've only got 2.5megs, :
so I've assumed that MINT is not worth pursuing just for the internet
connections. Is this : correct?

: I'd appreciate being educated on this!

You should be able to run a reasonable MintNet setup in 2.5 megs. 4 megs
is needed only if you plan on running X Window. It may be a tight
squeeze, but you should be able to run Mint, MintNet, the built-in AES,
and CAB without problems. If you want a better AES (eg AES 4.1 or XaAES),
you may need more RAM.

4626. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32AF4D58.3581@ridgecrest.ca.us>
Source record: 132054

Mr. Maddog wrote:
>
> On 11 Dec 1996, Trevor Ingham wrote:
>
> > > Does Toad Computers have an email address? I have a sudden urge to shop
> > > there, but I noticed last night they didn't advertise in any of my old
> > > ST mags, and I couldn't find any articles quoting it in the newsgroup
> > > yesterday. (I did notice their FTP site address, but that's not quite
> > > the same thing).
> > >
> > > If someone does have Toad's (sales) email address handy, please could you
> > > email it to me?
> >
> > The address is info@toad.net, and the URL is http://www.toad.net though
> > they moved there Atari stuff to a different link called Atari Central.
> >
> > It's been a long while before I got a new catalog from them. I know they
> > are moving towards PC's and the Internet with ST stuff from remaining
> > stock, but would they still have a new catalog out yet? Just wondering...
> >
> > Eric Noss
> > a.k.a
> > Mr. Maddog

Now that I am no longer held hostage by any pending orders,
I must state, quite sadly too, beware of ordering Atari items
from Toad. Unless you can get Jennifer herself to check the
stock and tag it with your name, you "might" be told the item
is in stock, and held hostage for quite some time by your order.
Jennifer walks on water as far as I am concerned, but the newbies
that are now on the phones know little or nothing about Atari
products and will tell you what you want to hear.
Toad has been a great provider of products and service for
longer than I have been an Atari user, but with the changes
they are making within their business, they really need an
"Atari only" line.
Another thing that pissed me off slightly was a hardware request.
When the Expose's arrived a long time ago, only seven units
I believe were imported. My first unit worked, but had problems
with dot's appearing on the captured video. I exchanged it for
what I was told another unit. Weather it was the same unit or
not will never be resolved, but after returning the item a couple
of times, I was told a new shippment was comming and just to wait
for that. Toad not receiving a new Expose shippment was not their

fault. I waited and waited (as everyone else has) but took credit towards a C-Lab Mark X. When it looked like there would be no new shippment, I contacted Ray about purchasing back one of the returned units. He said he didn't have the time to check out which one worked with just the dots and which didn't work at all, but he would look into as soon as the time became available. For most of this year I sent mail asking if he had a chance to put me an order together. Just today, in response to my last letter, he said he had forgotten I wanted one (forgotten about 10 or 15 request and about $6000.00 in orders from myself and place of employment) and sold them all to another party.
Well thank you for all the good service you provided, Toad.
I hope you do well in the PC market, but as for Atari related software or hardware, i'll be shopping with the many other dealers left in the U.S and Canada. They may have slightly higher prices, but offer service Toad hasn't had for a couple of years. If your going to drop Atari service, you might say so. Cybercube even states in their web page they no longer support the Atari platform, but we do offer the remaining items for sale. At Toads new multi platform web sit, I don't know if their trying to sell me a new PC or list Atari hardware and software they may or may not have in stock. It's pretty confusing.

If this pisses off some of the "old timers", i'm quite sorry. It's just the way I feel. I know there are many positive stories to be told as well. Why else would I have spent so much at one dealer........

Thank you for all the good time's and exciting orders I did recieve.

Michael Grove

4627. Re: SANTA CLAUS, PLEASE BRING ME STIK/CSLIP

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961211201142.1895B-100000@mariner.cris.com>
Source record: 132055

On Tue, 10 Dec 1996, Rich Tietjens wrote:

>In article <961210Z234342.553jeremy@worldnet.fr>,
> jeremy@worldnet.fr (Jeremy Gillet) wrote:
>>
>>In article <GLIJDAURUP@wa.caeci.ol.ni.schule.de>
>> gerdw@wa.caeci.ol.ni.schule.de "Gerd Walter" writes:
>>
>>> Santa Claus!
>>> Please bring me STIK/CSLIP.
>>
>>No, No, Santa Clauss! I'd prefer STiK/PPP!!!! Hurry!
>>Pleeeeeeaaaaaaaaaaaaassseee!
>
>I suspect if you get one, you'll get the other at the same time. Dan
>probably has at least as much interest as we do in making STiK work with PPP
>(I hope he includes PAP and/or CHAP options, too!)

While we are on the wish list! Do any of the programmers of STIK-CAB know
anythiing about the popup password boxes on some websites? For an example
check out www.itsa.org. As a General Motors Employee I can get a password
for this site, but can't enter it! So the fact that my son is the
Webmaster and I already have one is moot!!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4628. Re: PageStream on a Falcon loads Slow!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961211195749.1895A-100000@mariner.cris.com>
Source record: 132056

Remember to set the fast load flag on all the .imp and .exp files also as
each one acts like a seperate program when loading into pagestream! Load
time should go down to about 5 seconds!

On 11 Dec 1996 guitarra@afn.org wrote:

>Just turn the Fast Load Flag ON. You can do that with Neodesk 4 etc.
>I used to have the same problem and now PGS loads in about one minute
>and I do load lots of fonts. Printing is about 3 minutes for the first copy of each Page
>Calamus takes only about 1 and 1/2 minute.
>
>
>
>

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4629. Re: SLIP rare in Canada? (Was: Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961211202358.1895C-100000@mariner.cris.com>
Source record: 132057

On Wed, 11 Dec 1996, Doug Kendall wrote:

>Aaron et.al.,
>
>This is becoming interesting...in recent discussions on
>comp.sys.atari.st, it seems those with the most difficult time finding a
>plain-vanilla SLIP provider are in Canada. Toronto, Calgary, and a month
>or so earlier, some one from Prince Edward Island (the latter fellow as I
>recall had moved there from Hamilton, Ontario, where he _did_ have a SLIP
>connection).
>
>This may be a coincidence or not...maybe you folks north of the
>U.S. border are more inclined to post on this subject for some reason.
>If the perception is correct, is there a reason for it? Maybe your ISPs
>are just ahead of ours in the States and we'll all have to deal with the
>same problem soon? Or are the demographics such that they feel there's
>no reason to offer SLIP as well as PPP?

I think you will find if you check that the ISP's that have been around
awhile had SLIP first then added CSLIP and now have added PPP support.
Those that are new startups, go for PPP and don't want to bothered with
"old" technology! Read they bought the darn thing setup and running and
have no idea what they are doing, so don't ask them hard questions!

>
>Whatever...I agree that the sooner STiK et.al. work with CSLIP and PPP,
>the longer-lived and more widely used they will be.

Got to agree with you here! I was luck that I had several ISP's to choose
from, so I could opt for the one with SLIP and a Unix shell, also the best
service 8^)

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North East Ohio ST Atari Group | Support board for Dr. Bobware

4630. Re: Be reasonable and I'll buy your ST w/ SC1224 and mouse

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961211211814.450B-100000@usr09.primenet.com>
Source record: 132058

hey, you comic. It was almost funny.
Just wanted to tell you that I wouldn't buy a pc for 100$ unless to
resell it to a someone else. (making benefits)

On Wed, 11 Dec 1996, Mykle wrote:

>I know that some of you have this machine gathering dust in a closet.
>Your probably using a Mac or a PC now and didn't think anyone would ever
>want to buy your ST. Well, here's your chance. It's not worth much but
>at least you'll get something for it.
>
>I'll give you $100
>
>Mykle
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4631. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961211210711.4413B-100000@mariner.cris.com>
Source record: 132059

Would like to suggest that you might want to check out www.thelist.com
before giving up on finding an ISP that provides SLIP! That's how I came
up with concentric.net. By the way CNC or concentric.net is available in
over 200 major cities in the US and Canada (including Calgary) For $20.00/
month you get unlimited dialup and SLIP with a 5meg workspace or website!
Been with them for about 5 months and so far the service has been
wonderful, except for that hit that usenet took a while back from the
meowers! No I don't work for them or have a financial interest in the
company! Just still amazed that everything works after the way things
went at my former ISP!

On 11 Dec 1996, Henrik Lunardi Weide wrote:

>In article <32AF89BE.4F31@huey.cadvision.com>, "K. Brooks" <newhoriz@huey.cadvision.com>
writes:
>> Aaron ..... AMEN! No SLIP providers in Calgary either. Can't complain,
>> I'm using my Mac with Netscape but I'd sure like to browse at the office
>> with my TT!
>
>Than why don't you install MiNT+MiNTNet on your TT then ?
>
>MiNTNet has PPP-protokol (and also SLIP) and you just have to get CAB for
>MiNTNet, which is just another .OVL-file for MiNTNet instead of the old
>.OVL-file for STiK.
>
> Keep Cool and Flying...
>
> ChainXOR...
>
>--
>*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
>*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
>*** Running MagiC 4 OS and LiNUX 68k+X11 ***
>*** E-Mail : chainxor@cs.auc.dk ***
>*** Homepage : http://www.cs.auc.dk/~chainxor ***
>
>
>
>

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Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4632. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <850384700_OASIS_@pcc-uky.campus.mci.net>
Source record: 132060

In article <32ae4a903021a0@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>What does this discussion about Be-OS have to do in an this newsgroup?
>Please use the appropriate newsgroups to continue the discussion.

Right... and while we are on the subject, exactly what is the
BeOS Movement...A new laxative? <snicker>

--

_/_/_/

4633. Re: Be reasonable and I'll buy your ST w/ SC1224 and mouse

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <868_9612112234@genesplicer.org>
Source record: 132061

Re: _Be reasonable and I'll buy your ST w/ SC1224 and mouse_, Mykle wrote to
All on 11 Dec 96:

M> I know that some of you have this machine gathering dust in a closet.
M> Your probably using a Mac or a PC now and didn't think anyone would
M> ever want to buy your ST. Well, here's your chance. It's not worth much
M> but at least you'll get something for it.
M>
M> I'll give you $100

Wow, you're so thoughtful. $100 for a good computer and monitor. That's what
the holiday season is all about. The spirit of giving.

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

4634. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: godbey@wizard.net
Message-ID: <58kut8$h6f@news2.cais.com>
Source record: 132062

I have no problem printing from CAB and NVDI (both text and images). I do use NVDI4; I don't know
that makes a difference. How much memory do you have? Before I uped my memory
to 14 megs it wouldn't print large pages.

John

>In article <58ikvo$cj8@charm.magnus.acs.ohio-state.edu>,
> faehnle.3@osu.edu (Matthew C. Faehnle) wrote:
>>
>>I have been unable to get CAB to print any pictures. I am using version
>>1.5 (030) with cab.ovl 1.20h. I use NVDI 3, could this be a problem? Does
>>anyone else have any problem printing pictures while online in CAB?
>
>I haven't tried more than a few times, but I don't recall ever getting CAB
>to print anything. I use NVDI 2 - perhaps NVDI is the common link?
>
>
>
>
>----------------------http://www.teleport.com/~atari-----------------------
> ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
> NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
> email for subscription details and further information
> Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
>--------------------ftp://ftp.teleport.com/users/atari---------------------
>.

4635. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d4b_9612111729@genesplicer.org>
Source record: 132063

Re: _UUcoders (was Re: ST stuff FS, best offer.)_, Jos den Bekker wrote to All on 11 Dec 96:

JdB> on Mon 09-12-96 21:53 Terry May wrote:
JdB>
>> UUENDE.LZH 25k 11 Nov 96 UUEncode/UUDecode.
JdB>
JdB> Hm, you should have sent me a postcard, buddy.

I don't use it, buddy. My reader, LED, does the job for me. I tried it when I got it, but I have no need for an external uuencoder/uudecoder. Now if it handled MIME/Base 64, that would be another story (since LED doesn't handle those very well).

JdB> There's a newer version out with some bug fixes. Look for
JdB> uuende22.lzh

The archive I got came through FAN. Hopefully, the newer version will, too, so it will be available for my callers.

* LED v1.50 * For a good time call 702/736-2282!

4636. PageStream on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <62d_9612120106@flight.org>
Source record: 132064

```
p > I don't remember having this problem on my STe, but I have
p > noticed that PS loads up extremely slow on my Falcon. Hmmm...
p > We'll see what happens and post it here.
p > phantomm@harold.eastky.com

Um, you have to mess with the flags on _each_ of the import & export
files of Pagestream. They are actually little programs, and if set
to fastload, Pagestream will load just as fast on a Falcon as on an
ST. Without setting the flags, it takes _forever_! :) Um, this isn't
a setting within Pagestream - you have to use a program that sets
these flags.

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
```

4637. 'Setenv.CPX'- know anything about it?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <62c_9612120106@flight.org>
Source record: 132065

```
DW> The CPX won't run if this particular mode of shel_write() is
DW> unavailable. So while it will work under MultiTOS and Geneva
DW> (and maybe MagiC), it won't run without one of these.

Funny, I just was cleaning out my hard drive, & I ran across this
same CPX. Wondered what it did too. Thanks, all! :)

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
```

4638. Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: trevor@ccc.govt.nz
Message-ID: <1996Dec11.130533.1@ccc.govt.nz>
Source record: 132074

Does Toad Computers have an email address? I have a sudden urge to shop there, but I noticed last night they didn't advertise in any of my old ST mags, and I couldn't find any articles quoting it in the newsgroup yesterday. (I did notice their FTP site address, but that's not quite the same thing).

If someone does have Toad's (sales) email address handy, please could you email it to me?

Thanks very much,
Trevor.
--
Trevor Ingham trevor@ccc.govt.nz
Database Administrator tel: ++64 3 371 1625
Christchurch City Council, New Zealand fax: ++64 3 371 1989

4639. Re: MagaMax C-compiler

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <cb7cc$d1f11.3d9@HERMES>
Source record: 132075

In article <58giep$d3@newstoo.ericsson.se> epkerha@epk.ericsson.se wrote:
> In article <32a99002.675522@news-server.dk-online.dk>, psloth@post2.tele.dk (Preben Sloth) writes:
> >I got a MegaMax C compiler. Am I the only one i the world ???
> >Manuals and update wanted - Who can help ???
> >Preben Sloth, Denmark (PSLOTH@POST2.TELE.DK)

> I am using Megamax laser C
> Mail to me for more info..

I used to use Megamax C, then upgraded to Laser C. I finally upgraded to Lattice C v5 in 1991 (and to v5.60 in 1994).

Both Megamax C and Laser C were good, but Laser was definitely the better of the two (faster, by far than Megamax, and faster than Lattice C 5 that I upgraded to next)

Megamax C was am early (1985/1986?) C compiler for the ST. It had a resource editor, compiler, linker, librarian, disassembler and a few other tools.

It was a K&R C compiler (pre-ANSI, I think. AFAICR "ANSI C" wasn't finalised until 1990/1991)

What set it apart for me was the one-pass compilation (its competitors were [slower] multi-pass compilers), and it generated reasonably compact and fast apps at the time.

However, all it's code was register relative and used two address registers for its initialised and uninitialised data (one for each), and both were limited to 32k. My apps tended to need 40k of one and 20k of the other, so I had to spend a while trying to swap initialised data to uninitialised data, just so it would link properly.

It lacked a debugger, though. Laser C had a _very_ good soure level debugger, though.

And the resource editor was a pain if you did any editing (to remove a spelling error, for example). It would not keep the tree indexes constant. You would need to remake all your app when normally you wouldn't need to, as you haven't changed the structure of the resource tree, just the text within it (which doesnt affect the indexes).

One nice thing about it though, is that you can have inline assembly language. The compiler IIRC was intelligent enough to save registers you use in your inline assembly, and it will fixup the labels used in your assembly code to be relative to whatever register is appropriate (if

necessary)

A quick (trivial) example from the top of my head:

(I haven't used Megamax since 1989-ish, so this may not compile 100%.
I'll leave it to your hacking talents to fix it if I am wrong)

```
int max = 1000;

set_vertical_scroller_size( wh, disp, tot )
int wh; /* window handle */
int disp; /* number of items displayed */
int tot; /* total number of items */
{
int size;

asm {
/* Assume 21 displayable lines,
out of 35,
gives an index of 600 (or 60%) */

/* d0 d1 d2 */
move.w disp,d0 /* 21 xx xx Load D0 */
move.w tot,d1 /* 21 35 xx Load D1 */
move.w max,d2 /* 21 35 1000 Load D2 */
mulu d2,d0 /* 21000 35 1000 Perform scaling */
divu d1,d0 /* 600 35 1000 Perform scaling */
move.w d0,size /* 600 35 1000 Store result */
}
wind_set( wh, WF_VSLSIZE, size, 0, 0, 0 );
}
```

disp and tot will all be set to the correct offsets from A6 by the
compiler. Likewise, max will be set to the correct offset from the
initialised-data base register (a4/a5? I've lost my manual sometime during
the eight years after I upgraded from it)

And you can have either the traditional semi-colon delimited comments or
C-style comments in your asembly source.

--

Quote For The Month:

"Come back here with my fish, you horse thief"

4640. Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: cp298@torfree.net
Message-ID: <E283vu.HKn.0.sheppard@torfree.net>
Source record: 132076

Much as I applaud the work being done to give Atari users modern net access, I also can't help but think that Stik's lack of PPP support will kill it before long. I've been completely unable to find an ISP that even supports SLIP anymore. Come to think of it, most of the places I've called looking for an account didn't even know what SLIP was, which probably says more about the state of the ISP industry than anything.

Utimately what I think I'd like to see is the Oasis programming team (who already have PPP coded) working together with the Stik guys to create a common dialer/TCP stack that both the current slew of Stik-compatible software and Oasis can run on. Seperate programming efforts may work in the PC world, but it's not doing anything to help us lonely Atari owners who are looking at Stik's PPP capabilities with envy while realizing that Oasis just doesn't support the applications that we want to use.

And before anybody posts on the wonders of Mintnet, I'd like to add that I for one a) don't have the partition space to set up a Mintnet partition, b) don't really have the time to spend screwing Mint's Un*x environment together, and c) haven't been able to find a copy of GlueSTiK either.

At least a combined programming effort would probably benefit us all, and a common platform for writing net software on couldn't hurt.

Besides... I love using my Atari, and I'm getting tired of calling ISP's only to have them tell me: "SLIP? What's that?", "What's an Atari? Does it run Windows?", "We don't support Atari's", and "Buy a real computer."

--
aaron. <cp298@freenet.toronto.on.ca> IRC #gothic: Necrotik

"I am most certainly _not_ the @#$% God of Fuck!" - email for details.

4641. Re: Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: croth@audiophile.com
Message-ID: <32ae6cb5.1401401@news.univie.ac.at>
Source record: 132077

On 9 Dec 1996 14:59:55 GMT, jacquesa@cs.man.ac.uk (Anthony Jacques) wrote:

>In article <E21sD4.2M2.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.uk (Steven Rodgers) writes:
>>Can anyone tell me if there are any packages around which will impliment speech
>>recognition on the Falcon.
>
>Yes, there is a program called VOXX which was written for ST-Magazin
>the french magazine. (not to be confused with VOX-Mail the voice mail
>prog). I dont know where you can find it via FTP though...

AFAIK, Voxx is a software dsp vocoder, not a speech recognition. Besides, it
was not written "for" ST-Magazin.

Christian Roth

film + musik, Austria
croth@audiophile.com

4642. Atari portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: d.cosmo@altanet.it
Message-ID: <58ktt6$q3t@dante.italia.com>
Source record: 132078

Dear Portfolio friend,
i hope you can answer me:
Can I change the ram cipset in my portfolio for more internal ram ?
Where I found a serial port for my portfolio ?
If yes How ?
Can you send me material about portfolio big write?
Have you the ATARI PORTFOLIO's electric map ?
I LOVE PORTFOLIO and I wount all material about it
I hope you answer me soon.

A Friend

Donato Cosmo
d.cosmo@altanet.it

4643. Re: Dan Ackermann EMail

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <58la4v$sf2@charm.magnus.acs.ohio-state.edu>
Source record: 132079

In article <58jsot$2c9@rzsun02.rrz.uni-hamburg.de>,
Torben Makowka <6makowka@rzdspc143.informatik.uni-hamburg.de> wrote:
>Hello!
>
>Does anyone here have the EMail-Adress of Dan Ackerman, the author of STiK?
>
>I tried to mail him concerning the "Dropped Packet! Bad IP-Version"-problem us
ing the adress given in Antmail but the mail bounced back.
>
>Does anyone have a solution to the problem or does anyone know his adress?
>
>Thanks in advance, Torben
>

Try this baldrick@terminator.rs.itd.umich.edu
It may take a day or two for him to respond.

Raymond Collins	Atari TT030 4/16 Mb ST/TT RAM 245 HD
a.k.a Master Z --|Z|-- |Travel via ZyXEL 28,800 (115,200)baud
Collins.197@osu.edu	2MB CyREL, Sunrise M16-1280 video card
rcollins@freenet.columbus.oh.us	Die Hard Atarian since 1983

4644. Re: PageStream on a Falcon loads Slow!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <58lc8q$nv6@huron.eel.ufl.edu>
Source record: 132080

I have noticed that PS loads up extremely slow
on my Falcon. Hmmm... We'll see what happens and post it here.
phantomm@harold.eastky.com

Just turn the Fast Load Flag ON. You can do that with Neodesk 4 etc.
I used to have the same problem and now PGS loads in about one minute
and I do load lots of fonts. Printing is about 3 minutes for the first copy of each Page
Calamus takes only about 1 and 1/2 minute.

4645. Expose' WHEN?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <58ldol$o1j@huron.eel.ufl.edu>
Source record: 132081

We have been waiting In USA for over a year now :(
I wonder when will the NTSC version get here?

Guitarra

4646. IS IT POSSIBLE?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <58ldul$o1p@huron.eel.ufl.edu>
Source record: 132082

With many people updating their Falcons from 4 to 14 megs of RAM.
there are going to be many 4 MEGS cards around!!

Is it possible to adapt these to ST or Mega ST?

guitarra

4647. Re: Atari Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Daniel Fangmann <dfangmann@delphi.com>
Message-ID: <01bbe723$4548ef60$38230b26@default>
Source record: 132083

Hear yea Hear yea, following Atari goods for sale....

SC1224's - 'refurbished' w/ original box & doc's...$65.
- 'used' tested, good working order, good brightness,color
& contrast...$50.
PCM124 - 12" 9-pin Atari PC Monitor-'refurbished' w/originalbox/docs
color/mono monitor, ask for details...$65.

Calamus SL with extra plug-ins(modules) original software & manuals, ask
for
details...$200.

Aerochopper R/C Flight Simulator w/ Futaba R/C Transmitter contoller,
software in original box with owners manual...simulates flying r/c planes
and helicopters..$125.

Jaguar with CD Player includes all 'pack-in' software as sold by Atari.
Original box and doc's PLUS extra controller, Raiden Cartridge, BrainDead
13 CD, Highlander CD
All for $200.

Golden Image Cordless Trackball- new- $15

AlberTT v1.2 Video Card for MEGA STE or TT. Dover Research Corp 1991
w/9pin to 15 pin cable + plus software...$125.
Here's more info on the AlberTT- 1024x768, 16 colors from palette of
4096.
Makes hi-res look like ST low res, just with a huge window.

Buyer pays shipping. Payment made by check/money order or COD.
Ship from New York, USA. /Danny/

> >

4648. Re: Strange Calumus error

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32AF88FC.4BE0@huey.cadvision.com>
Source record: 132084

Travis.... for instance, what is a 'simple document' in your opinion?
Give an example if you can or if you like, email me a copy of your CDK.
What frames are you creating? What modules are loaded? Try deleting
frames one a time to the clipboard and see if the problem persists or
goes away. Often times I have found vector frames can screw things up,
while at other times a raster frame can do it to me, even using SL.

Keith Brooks

4649. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32AF89BE.4F31@huey.cadvision.com>
Source record: 132085

Aaron ..... AMEN! No SLIP providers in Calgary either. Can't complain,
I'm using my Mac with Netscape but I'd sure like to browse at the office
with my TT!

Keith

4650. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32ae4a903021a0@sn.no>
Source record: 132086

What does this discussion about Be-OS have to do in an this newsgroup?
Please use the appropriate newsgroups to continue the discussion.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4651. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: jcompton@typhoon.xnet.com
Message-ID: <58lo0i$n9j@flood.xnet.com>
Source record: 132087

Steve Miller (death@fletch.fix.net) wrote:
:
: With the introduction it has received within the pages of MacUser you can
: bet that their mission has changed. Why spend countless hours - hundreds,
: thousands of hours creating a stable OS and have the intention to sell
: 10,000 machines a year? Where's the profit? Or maybe a better question
: -what's the use?

Well, clearly the idea was to sell 10,000 to a largely developer market to spur future sales, but Be was very upfront--they wanted to leave the "nuts and bolts", "spreadsheet 'n word processor" market to the WinTels, and sell to people who want computers, not just tools.

But this was not bespeaking of tens of millions of machines a year, which is what we're talking about if we're talking about taking on WinTel.

--
Jason Compton jcompton@xnet.com
Editor-in-Chief, Amiga Report Magazine (847) 741-0689 FAX
AR on Aminet - docs/mags/ar???.lha WWW - http://www.cucug.org/ar/
'I said, "You wouldn't understand." Take what's yours, be damned.'

4652. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: jcompton@typhoon.xnet.com
Message-ID: <58lo30$n9j@flood.xnet.com>
Source record: 132088

Hallvard Tangeraas (hallvart@sn.no) wrote:
: What does this discussion about Be-OS have to do in an this newsgroup?
: Please use the appropriate newsgroups to continue the discussion.

It's relevant in that we're talking about alternative computing platforms, of which the Atari ST is clearly one. The same spirit that keeps people using the ST, the Amiga, 8-bit systems, etc. is the spirit that I feel is going to be the future for non-WinTel computing--which won't ever take over the market, but will keep computing fun for those who actually enjoy it.

--
Jason Compton jcompton@xnet.com
Editor-in-Chief, Amiga Report Magazine (847) 741-0689 FAX
AR on Aminet - docs/mags/ar???.lha WWW - http://www.cucug.org/ar/
'I said, "You wouldn't understand." Take what's yours, be damned.'

4653. HardDriver6/Falcon030

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: jrc@accessone.com
Message-ID: <58log7$56k@kanga.accessone.com>
Source record: 132089

Hi There,

I had quite a few problems installing HD6 to my Falcons internal Connor 84 meg hard drive. Seemed to have trouble identifying the unit. While it's entirely possible that I erred somewhwere along the line ,I wonder if there is anything I should know or any additional procedure I should follow to keep existing data and partitions while replacing the ahdi driver. (i.e.: should the ahdi sys file be removed before installation?) Initial results were quite catastophic and I need to learn a bit more before trying again.

I would sincerely appreciate any help anyone could give.

Thanks very much,

Jim Coile

4654. Re: KORG O1/W Editor/Labririan Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: ac872@chebucto.ns.ca
Message-ID: <58lgqi$o5u@News.Dal.Ca>
Source record: 132090

Gerd Walter (gerdw@wa.caeci.ol.ni.schule.de) wrote:
: Yes, there are several programms, that do this. The best known is
: YNOT? But all software I know is commercial and you have to pay about
: 40$ for it.

Would you know where any of these programs could be purchased?Thanks.

4655. NOS files online ATTENTION!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <1225_mike@bbsgate.interware.it>
Source record: 132091

I am sorry but nos 0.43 for the 68000 are corrupted, I will delete them on
the ftp site, please do the same if you find around N043.ZIP and N043IP.ZIP

THe 68030 version is ok (actually 0.44, soon 0.45)

ftp.interware.it/users/mike/pub/

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4656. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32AE7504.1CFBAE39@etlxdmx.ericsson.se>
Source record: 132092

Roger Cain wrote:
>
> Hi hsideras@mettav.demon.co.uk, on 09 Dec 96 you wrote:
>
> As you say, Joe's service extends beyond translating. He keeps the wheels
> greased and provides, with Cyberstrider and 42BBS, a common distribution
> point. This is absolutely essential.

Not to mention editing Atari Computing now. Does the guy ever sleep?

Regards
Martyn

4657. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-11129608591100001@47.85.0.99>
Source record: 132093

In article <850249598@p24.f101.n323.z205.mbh.org>, mr_ni@mbh.org wrote:

> On Wed, 4 Dec 1996, Bobby Swain wrote:
>
> > Q2. I was searching the files at UMICH for hardware hacks, but >
there was
> no specific section for hardware. Do these files- hardware
> > hacks and modifications- live at any specific site?
>
> Don't know where to find a hardware hack site. But there is a lot of
> interersting info in the CHIPS350 hypertext guides, including hardware
> modifications. The texts in CHIPS350 are mostly german.
>

You'll have to try the German FTP sites for hardware hacks.

Some (most!) are in german, but it's worth getting out the dictionary as
the hacks are really good!.

Have a look at Hallvard's FTP list for some of the premier sites..

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4658. Adress SYSTEM SOLUTION ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GLLKDAAZUP@kether.snafu.de>
Source record: 132094

High!

I need the adress from SYSTEM SOLUTION (eMAIL, FAX/tel etc.)!

Please send me!

Ciao
Rene

4659. Re: ATARI COMPUTING MAGAZINE, MUNCH, MUNCH, MUNCH...

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.850299699@gen-off-3>
Source record: 132095

lais@cs.man.ac.uk (S94) writes:
>Very nice, especially the cover.
Thanks. I it on a Mac, though ;-)
--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4660. Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Outshined <warren@anchor.co.uk>
Message-ID: <32AE8CC9.418C@anchor.co.uk>
Source record: 132096

Hi there!

Can anyone tell me where I can get a listing of what the various number
of bombs mean ? I need it quite urgently! HELP!!!

Cheers,
Warren Dyson.

4661. Re: ATARI COMPUTING MAGAZINE, MUNCH, MUNCH, MUNCH...

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.850299765@gen-off-3>
Source record: 132097

lais@cs.man.ac.uk (S94) writes:

>Very nice, especially the cover.

It was done on a Mac though!
--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4662. What's a fair price for a 1040stf?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: s0794686@let.rug.nl
Message-ID: <s0794686.14.32AE8FFD@let.rug.nl>
Source record: 132098

Hye there,

I wanna sell my Atari 1040stf with SM124 monitor. I'm only wondering what it's worth nowadays? I have no idea of the prices. There's a PC-Speed PC-emulator in it and i have got some manuals. Any suggestions about the price would be welcome.

Thanx
Peter Capel
Groningen, The Netherlands

4663. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32AE91DF.41C67EA6@etlxdmx.ericsson.se>
Source record: 132099

Outshined wrote:
>
> Can anyone tell me where I can get a listing of what the various number
> of bombs mean ? I need it quite urgently! HELP!!!

By coincidence, it's in the current issue of Atari Computing (I should
be on commission ;-))

Regards
Martyn

4664. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <58m36d$3m7@newsfeed.cs.auc.dk>
Source record: 132100

In article <32AF89BE.4F31@huey.cadvision.com>, "K. Brooks" <newhoriz@huey.cadvision.com>
writes:
> Aaron ..... AMEN! No SLIP providers in Calgary either. Can't complain,
> I'm using my Mac with Netscape but I'd sure like to browse at the office
> with my TT!

Than why don't you install MiNT+MiNTNet on your TT then ?

MiNTNet has PPP-protokol (and also SLIP) and you just have to get CAB for
MiNTNet, which is just another .OVL-file for MiNTNet instead of the old
.OVL-file for STiK.

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

4665. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <58m31u$k89@m1.cs.man.ac.uk>
Source record: 132101

In article <E283vu.HKn.0.sheppard@torfree.net>, cp298@torfree.net (Aaron Hallam) writes:

<lots of good points snipped>

>And before anybody posts on the wonders of Mintnet, I'd like to add that I
>for one a) don't have the partition space to set up a Mintnet partition,
>b) don't really have the time to spend screwing Mint's Un*x environment
>together, and c) haven't been able to find a copy of GlueSTiK either.

a) what, about 5/10mb? I managed to, fit a basic MiNT setup (and GCC+inc+lib)
on 2 floppy disks, when compressed. Oh, and you dont need to dedecate a whole
partition - long filenames are not necessary.

b) if you use a standard kit (eg. KGMD) it shouldn't be that hard to set-up.
A better solution for MiNT-net is to get the 'ppp-kit' which also comes with
the mintnet stuff and docs. [dunno of KGMD has MN)

c) nope, I dunno where it is...

>At least a combined programming effort would probably benefit us all, and
>a common platform for writing net software on couldn't hurt.
>
>Besides... I love using my Atari, and I'm getting tired of calling ISP's
>only to have them tell me: "SLIP? What's that?", "What's an Atari? Does it
>run Windows?", "We don't support Atari's", and "Buy a real computer."

Yes, I agree...

Anthony
--

-------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+-----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4666. Re: Quartet -> .MOD ???

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <E290s1.4JC@cee.hw.ac.uk>
Source record: 132102

In article <58aab2$kof@s3.iway.fr>, cciren@iway.fr (besseiche frederic) wrote:
>is there exist a prog to convert quartet tune (.4v) to .MOD format
>file ?
>
>help me, i have more than 100 tune to convert ...
>
>thanks,fred.
>
>
Hi. As far as I know, there are no programs out there to do that.
The main problem with converting quartet files is that the samples are in a
seperate file. So to convert from Quartet to .MOD, the program has to load in
the samples, load in the .4V file, do a bit of magic, and out comes the .MOD
file.

Also, what specific MOD version? TCB tracker? Pro-Tracker
compatible? Sound-Tracker Compatible? Amiga Mod compatible (erk!)?

So you see, it is quite a complicated task!.

If I had the file format of quartet files, and the file format
of .mod files, I would be willing to give it a bash! (I.E. does anyone know
the formats?)

Cheers! Brian T. Innes

4667. OK: A bit of a toughie, guys...

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: DHenders@nest.demon.co.uk
Message-ID: <619_DHenders@nest.demon.co.uk>
Source record: 132103

```
* Originally from Area 'N.ST.Comms.Internet'
* Originally from David Henderson[EM] on 90:104/115
* Originally to All
* Forwarded by David Henderson on 90:104/115, 10 Dec 96 20:14:52

Hi All,

this is aimed at all those clever bods who may know something I don't:

At University, they supply ethernet novell net links to rooms. Handy if
you've a PC or mac as you can connect your machine up to the old internet and
stuff.

I'm after a way of hooking into this ethernet and converting it to a slip
connection for STiK or similar.
Can it be done?
Is there an alternative (WITH SOFTWARE!!)?

I know Mark Baker bought a PC simply cos it would do it, but I don't
particularly want (or can afford) to.

Surely there is a way around this by now?

A reply bu email would be appretiated

Cheers,

Yours etc.

David.
90:104/115@nest.ftn http://www.users.zetnet.co.uk/aibs
2:440/7.2@fidonet.org dhend@zetnet.co.uk

.. Enter any 11-digit prime number to continue...

-!- IOS-Mail 0.91pl8 ?eta
# Origin: AIBS: Now available on dhend@zetnet.co.uk (90:104/115)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4668. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32aebdec998fa3@xs4all.nl>
Source record: 132104

on Mon 09-12-96 21:53 Terry May wrote:

>UUENDE.LZH 25k 11 Nov 96 UUEncode/UUDecode. Features: If a file starts
> with a character table, it will be used; Instant
> decoding of multiple uuencoded files in one
> file; complete compatibility with true UN*X
> uuencoded files

Hm, you should have sent me a postcard, buddy.

There's a newer version out with some bug fixes. Look for uuende22.lzh

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

4669. Re: New ViewSonic 15" and 17" multisyncs go to 15Hz Vertical

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-11129613363000001@47.85.0.99>
Source record: 132105

In article <32AE5599.75A3@ridgecrest.ca.us>, Michael Grove
<mgrove@ridgecrest.ca.us> wrote:

> With all the screen blasters coming out
> this is probably not much news, but
> for those of us with standard video mode
> Falcons, I though this might be interesting.
> In the latest Mac Zone, there are a couple
> of ViewSonic "Multimedia" monitors that have
> just (since I read the catalog) become available.
> The 15" will go from 15Hz to 120Hz up to 1024*768
^^^^^
Do you mean 15KHz ?

If not, what are the Horizontal scan rates.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4670. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: James Troup <jjtroup@dcsun4.comp.brad.ac.uk>
Message-ID: <dmmn2vl9nm9.fsf@dcsun4.comp.brad.ac.uk>
Source record: 132106

atari@teleport.com.REMOVE.TO.REPLY (Rich Tietjens) writes:

> > I still go by that this discussion should be held on irc.. News is
> > not a good place for arguments too damn slow with irc its instant
> > (nearly)
>
> You have to discuss it without me, then. As I have said before, one
> of the bots has me permanently locked out of efnet. Which, BTW,
> seems a bit unfair. If I gave a flying rat's ass about the
> discussions there (which, for the sake of my sanity, I musn't), it
> would be infuriating.

which efnet? I know nothing about US-efnet, but on Europe-efnet,
s0meone has never banned you, TB has never banned you since I've been
able to see who it does ban (at least 6 months), and Aggrobot (as far
as I know) hasn't banned you. did you really come onto #atari and get
banned or did the server just not let you on?

--
James
++ http://thor.lib.chalmers.se/~jamest/ ++

4671. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <58melr$d5g@ccshst05.cs.uoguelph.ca>
Source record: 132107

John Norton (jnorton@nilenet.com) wrote:
: Is there a program that will convert EPS or IMG or GEM to GIF format?

GemView (or just about any image conversion program) should do the latter. EPS is a bit trickier, since there's so much variability in the "standard". If it's "real" EPS, you should be able to use GhostScript, and print to GIF. By "real", I mean it's ASCII, not binary, and GhostScript can process it. Don't bother trying this with PostScript output from any Corel program; it won't work, since Corel's PostScript output is just awful.

THeo

4672. Re: Multitasking or program switching?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1112961055220001@dwilga.comm.mtholyoke.edu>
Source record: 132108

> So, I was wondering if Omega II would be compatible with MagiC or
> Geneva? I suppose SoundDiver is since it runs even on MultiTOS.

I have been told that KCS Omega works fine with Geneva. You may have to set it for singletasking, though; I'm not sure.

You can download a demo version of Geneva from www.pair.com/gribnif/ and you can get the full version from Gribnif Software, or from Titan Designs in the UK.

Dan Wilga
dwilga@mtholyoke.edu

4673. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv20cx83ly.fsf@emw.ericsson.se>
Source record: 132109

Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:

>
> Guess what? There is a solution from the german manufacturer woller &
> link gbr. There you can get a romportadaptor and software and the
> connectix quickcam and a module for the screensaver twilight for DM 349,-
> Here is their address:

Ehh.. are you sure? Cool!

Why not use the Lan port? Is this for all Ataris then?

//Magnus Kollberh
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4674. New Cab_ovl_1.21

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <850322398_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 132110

Just in case you haven't noticed, a new cab ovl 1.21 is now out on the stik page. It seems to work OK on most sites, but still dies on a few. There is nothing that says what was changed. Try it.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

4675. Be reasonable and I'll buy your ST w/ SC1224 and mouse

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Mykle <mykle@con2.com>
Message-ID: <32AEE02D.1E52@con2.com>
Source record: 132111

I know that some of you have this machine gathering dust in a closet.
Your probably using a Mac or a PC now and didn't think anyone would ever
want to buy your ST. Well, here's your chance. It's not worth much but
at least you'll get something for it.

I'll give you $100

Mykle

4676. SLIP rare in Canada? (Was: Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32AF08F0.4172@facstaff.wisc.edu>
Source record: 132112

Aaron et.al.,

This is becoming interesting...in recent discussions on comp.sys.atari.st, it seems those with the most difficult time finding a plain-vanilla SLIP provider are in Canada. Toronto, Calgary, and a month or so earlier, some one from Prince Edward Island (the latter fellow as I recall had moved there from Hamilton, Ontario, where he _did_ have a SLIP connection).

This may be a coincidence or not...maybe you folks north of the U.S. border are more inclined to post on this subject for some reason. If the perception is correct, is there a reason for it? Maybe your ISPs are just ahead of ours in the States and we'll all have to deal with the same problem soon? Or are the demographics such that they feel there's no reason to offer SLIP as well as PPP?

Whatever...I agree that the sooner STiK et.al. work with CSLIP and PPP, the longer-lived and more widely used they will be.

Doug Kendall
Madison, WI USA

4677. Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32AF0A2A.6B26@facstaff.wisc.edu>
Source record: 132113

What is the minimum RAM required for MINT? I've seen 4 megs mentioned...I've only got 2.5megs,
so I've assumed that MINT is not worth pursuing just for the internet connections. Is this correct?

I'd appreciate being educated on this!

Doug Kendall
dkendall@facstaff.wisc.edu

Anthony Jacques wrote:
>
> a) what, about 5/10mb? I managed to, fit a basic MiNT setup (and GCC+inc+lib)
> on 2 floppy disks, when compressed. Oh, and you dont need to dedecate a whole
> partition - long filenames are not necessary.
>
> b)...A better solution for MiNT-net is to get the 'ppp-kit' which also comes with
> the mintnet stuff and docs.

4678. Is SoftLInk available alone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <58mrsg$qnq@huron.eel.ufl.edu>
Source record: 132114

I have a very useful program for ST user. It came with C-Lab Notator and its name is SOFTLINK. It enhables the user to divide memory into partitions. You can load about 9 programs and use a key combination to instantly switch from one to another.

It comes with and LINK Edit.PRG so set the RAM Partitions and the program once loaded is reset protected.

It works best on Mega 2 and 4 and the program is very small (468 bytes!)

I wonder if it is avalable to all users or if it is Legal to distribute it?

guitarra.

PS. The Softlink.PRG is very very stable.

4679. Causa cambio sistema vendo sw per Atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-11 00:00:00 UTC
From: Paolo <fov1186@iperbole.bologna.it>
Message-ID: <58mrel$kub@qualcuno.nettuno.it>
Source record: 132115

Sono passato a Mac ed ho numerosi programmi su floppy da 720 Kb .

Contattatemi se interessati

Ciao

fov1186@iperbole.bologna.it

4680. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: trevor@ccc.govt.nz
Message-ID: <1996Dec12.122806.1@ccc.govt.nz>
Source record: 131918

In article <1996Dec11.130533.1@ccc.govt.nz>, trevor@ccc.govt.nz (Trevor Ingham) writes:
>
> If someone does have Toad's (sales) email address handy, please could you
> email it to me?
>
Great response!
Thanks very much for all the replies,
Trevor.
--
Trevor Ingham trevor@ccc.govt.nz
Database Administrator tel: ++64 3 371 1625
Christchurch City Council, New Zealand fax: ++64 3 371 1989

4681. Getting DL'ed progs on my 520ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: brain@slip.net
Message-ID: <58nt2e$3kp@cronkite.polaristel.net>
Source record: 131919

I went ahead and bought a 520ST for $40. It has a SM124 monitor, an SF354 floppy (SS), and a mouse. NO software. I tried formatting a disk on the ST in Single-Side mode (or course), putting it in my PC and running ST2PC10. I then could get a directory on the PC. I copied starter.tos and an lzh file to the disk. It will not run starter.tos or a few other binaries I tried to download. I copied a small text file to the disk and I had no trouble reading it. I even tried viewing the .tos by renaming and double-clicking to view. I saw a couple of lines of char's before the EOF. Can anyone help??

I opened it up and found that it has a 6-chip ROM, and two sets of 8 RAM chips (41256's). The model on the mainboard was Atari CO70243 Rev. B (I am not sure about the 0's/O's). What options do I have for expandability as far as RAM and disk goes? I already have 2 540mb SCSI drives that are not in use...

Thanks alot.
Andy Filer, brain@slip.net

4682. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24641_SSweet@mettav.demon.co.uk>
Source record: 131920

FROM: SSweet@mettav.demon.co.uk
SUBJ: ConNect 95

d> Oops, there is an English RSC file in there as well. Rename connect95.eng
d> to connect95.rsc (or whatever!).

Are you sure, ive just checked my archive and there's no such file??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4683. Re: DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24643_SSweet@mettav.demon.co.uk>
Source record: 131921

FROM: SSweet@mettav.demon.co.uk
SUBJ: DIAMOND-ICE

>> NeST??

Should have read, such as NeST. 8~))

RT> This post is particularly amusing as it comes from the NeST-UK Internet
RT> gateway. <G>

NeST, thats the only reliable bit of the system. 8~))

RT> Since you obviously have no problem getting onto NeST, Steve, what
RT> exactly
RT> are you trying to say?

NeST is easy to use, the Poxynet aint exactly the peoples best friend when it
comes to strolling around in there.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4684. Re: DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <24644_Spencer@mettav.demon.co.uk>
Source record: 131922

Out of the ether, the following was mentioned by Rich...:

RT> This post is particularly amusing as it comes from the NeST-UK
RT> Internet gateway. <G>
Nope, it doesn't!

This comes from the Turbonet-UK Internet gateway. Right country, wrong
network! ;-)

RT> Since you obviously have no problem getting onto NeST, Steve, what
RT> exactly are you trying to say?
Don't start Steve off. If you do we'll never stop him! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4685. ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24642_SSweet@mettav.demon.co.uk>
Source record: 131923

```
FROM: SSweet@mettav.demon.co.uk
SUBJ: ATARI COMPUTING MAGAZINE

Whilst under caution Harry said to Officer Steve :~)

s>>> As I understood it, issue 2 was to have been in early December, and
s>>> issue 3 in late January.

HS> Issue 3 is expected to be available for Valntine's Day (February 14th),
HS> so I now hear...

Ahhhhhhh!!!!!!!, what am i gona do for that period of time.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4686. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32B0D1AB.123B@huey.cadvision.com>
Source record: 131924

> Than why don't you install MiNT+MiNTNet on your TT then ?
>
> MiNTNet has PPP-protokol (and also SLIP) and you just have to get CAB for
> MiNTNet, which is just another .OVL-file for MiNTNet instead of the old
> .OVL-file for STiK.

ChainXOR... Oh boy, another setup to run besides normal TOS, MagiC 4 and now MTOS too??? I don't think I want to move backwards to MultiTOS, unless of course someone points me to something new with Mint and the last stable AES to use for GEM.SYS etc. Are all the files (including AES) available from umich or paderborn?

Keith

4687. Re: Adress SYSTEM SOLUTION ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32B0D1F5.71F@huey.cadvision.com>
Source record: 131925

Rene Ceron Palomino wrote:
>
> High!
>
> I need the adress from SYSTEM SOLUTION (eMAIL, FAX/tel etc.)!
>
> Please send me!

Ok Rene.. here 'tis:

http://www.ssolutions.com/

Keith

4688. Re: Atari stuff for sale!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Daniel Fangmann <dfangmann@delphi.com>
Message-ID: <01bbe7e6$4d3f29a0$0f230b26@default>
Source record: 131926

Rob Schafrick <Rob.Schafrick@taf.to.org> wrote in article
<0ff_9612022048@to.org>...
> what currency are the prices in?
> --
> | Fidonet: Rob Schafrick 1:250/823
> |Internet: Rob.Schafrick@taf.to.org
> | Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
> |
> | Standard disclaimer: The views of this user are strictly his own.
>
> If your asking about my Atari Stuff ad, the prices are in US dollars.
-Dan F.

4689. Re: HardDriver6/Falcon030

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <58o834$j6u@scanner.worldgate.com>
Source record: 131927

James R. Coile (jrc@accessone.com) wrote:

: Hi There,

: I had quite a few problems installing HD6 to my Falcons internal
: Connor 84 meg hard drive. Seemed to have trouble identifying the unit.
: While it's entirely possible that I erred somewhwere along the line ,I
: wonder if there is anything I should know or any additional procedure
: I should follow to keep existing data and partitions while replacing
: the ahdi driver. (i.e.: should the ahdi sys file be removed before
: installation?) Initial results were quite catastophic and I need to
: learn a bit more before trying again.

Although I had to replace my 84 mb, I was using HDD 6 on it before it packed it in (no fault of the hard disk software! :)). I had no problem whatsoever in HDDriver detecting/recognising the drive. Something I might recommend for you to try is to run HDDRIVER.PRG after AHDI has installed itself. If HDDRIVER does not list your IDE 0, then it might be that the configuration in HDDRIVER.PRG was saved with none of the IDE drives selected to be checked. If you're still having a problem, email me. I may be able to help guide you through it...

Leslie

4690. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32B0E49E.6E69@huey.cadvision.com>
Source record: 131928

Tom.... can you email me or post a list of the files I need to d/l from the libs. I see that paderborn has a slug of Mint/MintNet files and an XaAES folder too!

Thanks Tom...

Keith

4691. Your GOD Loves You - YES YOU!

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Someone <Someone@home.thinking.about.you.com>
Message-ID: <12121996024026834066720250 20Someone@home.thinking.about.you.com>
Source record: 131929

I hope that you know your GOD loves you, no matter what GOD you believe in. Thank your GOD for life and ask your GOD to let you live as your GOD would want you to. When we look closely at GOD we begin to realize that we all believe in the same GOD, we may see GOD in different ways, but GOD will always be GOD. There can only be one GOD, and that one GOD loves us all, and wants nothing but the best for us. If your in doubt, just remember GOD works in mysterious ways, there is a reason for everything...

God thank you.

Someone

4692. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvzpzk6swf.fsf@emw.ericsson.se>
Source record: 131930

thopman@uoguelph.ca (Theodore L Hopman) writes:

> and CAB without problems. If you want a better AES (eg AES 4.1 or XaAES),
> you may need more RAM.

XaAES, better? ;-)

Not quite yet I would say.

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

4693. Re: Getting DL'ed progs on my 520ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-12129609005700001@47.85.0.99>
Source record: 131931

In article <58nt2e$3kp@cronkite.polaristel.net>, brain@slip.net (Andy Filer; root) wrote:

> I went ahead and bought a 520ST for $40. It has a SM124 monitor, an SF354
> floppy (SS), and a mouse. NO software. I tried formatting a disk on the ST
> in Single-Side mode (or course), putting it in my PC and running ST2PC10.
> I then could get a directory on the PC. I copied starter.tos and an lzh file
> to the disk. It will not run starter.tos or a few other binaries I tried to
> download. I copied a small text file to the disk and I had no trouble
> reading it. I even tried viewing the .tos by renaming and double-clicking
> to view. I saw a couple of lines of char's before the EOF. Can anyone
> help??
>
> I opened it up and found that it has a 6-chip ROM, and two sets of 8 RAM
> chips (41256's). The model on the mainboard was Atari CO70243 Rev. B (I am
> not sure about the 0's/O's). What options do I have for expandability as
> far as RAM and disk goes? I already have 2 540mb SCSI drives that are not
> in use...

Hmm, can you fit a DS/DD floppy into that case, as this would double your disk space for a small outlay.

You will need a host adapter to convert ASCI (Atari) to SCSI, this should allow up to 7 or 8 SCSI drives to be added.

Memory expansion boards can be bought which will allow up to 4 megs.

More important is the TOS version, what do you have?

TOS <1.02 is not so good.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4694. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Paul Booth <pabooth@totalweb.co.uk>
Message-ID: <58omin$hr6@nuntius.u-net.net>
Source record: 131932

Doug Kendall <dkendall@facstaff.wisc.edu> wrote:
: What is the minimum RAM required for MINT? I've seen 4 megs mentioned...I've only got 2.5megs,
: so I've assumed that MINT is not worth pursuing just for the internet connections. Is this
: correct?

: I'd appreciate being educated on this!

It's 1 meg, 2 megs for a minimum realistic system with GCC, etc, but I
would have though GCC would have struggled badly with 2 and would need 4.
Same with X, but X window isn't particularly sensible with 4 anyway.

Bottom line is, for something like PPP Kit, 2.5 meg should be fine.

Cheers,

Paul.

4695. Re: Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <58ooj6$fv2@m1.cs.man.ac.uk>
Source record: 131933

In article <32ae6cb5.1401401@news.univie.ac.at>, croth@audiophile.com (Christian Roth) writes:
>On 9 Dec 1996 14:59:55 GMT, jacquesa@cs.man.ac.uk (Anthony Jacques) wrote:
>
>>In article <E21sD4.2M2.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.uk (Steven Rodgers) writes:
>>>Can anyone tell me if there are any packages around which will impliment speech
>>>recognition on the Falcon.
>>
>>Yes, there is a program called VOXX which was written for ST-Magazin
>>the french magazine. (not to be confused with VOX-Mail the voice mail
>>prog). I dont know where you can find it via FTP though...
>
>AFAIK, Voxx is a software dsp vocoder, not a speech recognition. Besides, it
>was not written "for" ST-Magazin.

Well, I dunno much about this sort of thing, but I do know that you trained
it on speech, and if you said 'information' it recognised what you had sad,
and cause a menu selection of the about program option under Desk menu.
I call that speech recognition...

It really was very buggy (or the version I had, anyway) and required MultiTOS
to do anything vaguely useful.

Anthony
--
```
-------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
-----------------------------------------------------------------------
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.
-----------------------------------------------------------------------
```

4696. Re: Falcon and Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: croth@audiophile.com
Message-ID: <32b3e66c.5122822@news.univie.ac.at>
Source record: 131934

On 10 Dec 1996 01:01:23 GMT, nam101@electech.york.ac.uk (NA Martin) wrote:

>: With Cubase Audio on the Falcon, you can do 8 track harddisk recording with DSP
>
>I was talking about realtime audio processing. The sgi's will do in a few
>seconds what the st's that were used here until a couple of years ago did
>in a fortnight. I'm using accurate durations here, btw.

Okay, missed the point with realtime processing. Sure this is quite a job for
MIPS or PowerPC processors.

>only around 5K for an Indy. It's the only machine I've ever seen run as
>solidly as an atari (apart from big unix servers, which is what an sgi is,
>of course).

But still, for privates like me SGIs are still too expensive, unfortunately.

Good luck for your studies.
Greetings,
Chris.

Christian Roth

film + musik, Austria
croth@audiophile.com

4697. Maxtor HD help?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: terryb@bloomington.in.us
Message-ID: <58oqjs$b0e@news.hoosier.net>
Source record: 131935

Would anyone have the Jumper specifications for a
Maxtor model XT-8760E (or EH) hard drive?
I got the drive but absolutely NO information on it besides being an
ESDI RLL.

Thanks

4698. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961212Z113138.503dave@mbha.demon.co.uk>
Source record: 131936

In article <850384700_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net "Ronald J. Hall" writes:

] Right... and while we are on the subject, exactly what is the
] BeOS Movement...A new laxative? <snicker>

No mate, you're thinking of the Microsoft movement <smirk>

Getting silly beofre Xmas (hic!)...
--
dave

4699. DTP: What set up?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: B.S.Senior@bradford.ac.uk
Message-ID: <58ot6v$1v6@columbia.acc.brad.ac.uk>
Source record: 131937

I would like to know what alternatives there are for DTP setups on Atari ST machines, and what software/ram etc. would be required. (To be used for writing reports (WP style with graphics import) and also posters etc.)

I assume a printer and hard drive is already available. I already possess a Low Power program, and now require something to match software on PC's.

I am not sure on current versions, compatibility, etc. (eg Speedo and NVDI).

My ideas so far have been:

a) Papyrus, 4meg ram, NVDI-3 Colour
b) Calamus 1.09n Cheaper but black and white
c) Calamus latest version. Cost?
d) falcon with...

These may be 'wrong' or 'silly' please ammend/update. Has anyone got a setup they recommend, where everything seems to work without clashes?

Thanks.

Ben Senior \ MEng Electronic, Communication and Computer Engineering
\ University of Bradford
bssenior@iee.org \ Ju Jitsu/Kobudo Club Treasurer `96/97

"But what ... is it good for?" --Engineer at the Advanced Computing Systems Division of IBM, 1968, commenting on the microchip.

4700. SW Ports

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <621_RCain@nest.demon.co.uk>
Source record: 131938

Hi dlormand@aztec.asu.edu, on 11 Dec 96 you wrote:

d> software that does the whoe job:
d> o Libraries of parts/pad footprints
d> o Autoroute, rip-up-and-retry, etc.
d> o Print draft and to-scale on laser jets
d> o generate Gerber files and drill tape files for sending to
d> board houses.
d> Some even do schematic capture and simulation.
d>
d> I don't need much. Just to print on a laser printer a to-scale
d> in either regular or mirror views.

d> to an enterprising Atari developer to port it to GEM. So I am
d> wondering... does this sort of thing ever occur?

Have a look at CLA3.LZH, David.

It's a logic/board designer by Craig Graham.

Other alternatives are CIRCUIT.LZH and PLATIN.ZIP.

You may have to poke around a few sites to find them as they are fairly
specialist.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4701. Adress SYSTEM SOLUTION ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <622_RCain@nest.demon.co.uk>
Source record: 131939

Hi Geburah@kether.snafu.de, on 11 Dec 96 you wrote:

G> I need the adress from SYSTEM SOLUTION (eMAIL, FAX/tel etc.)!

ssolutions@cix.compulink.co.uk

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4702. Videotext II

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <623_RCain@nest.demon.co.uk>
Source record: 131940

Has anyone any info. on how to drive this Teltext decoder from Image Systems?

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4703. Re: KORG O1/W Editor/Labririan Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GLMIEAUVUP@wa.caeci.ol.ni.schule.de>
Source record: 131941

In <58lgqi$o5u@News.Dal.Ca> Dave Boak wrote:

>Gerd Walter (gerdw@wa.caeci.ol.ni.schule.de) wrote:
>: Yes, there are several programms, that do this. The best known is
>: YNOT? But all software I know is commercial and you have to pay about
>: 40$ for it.
>
> Would you know where any of these programs could be purchased?Thanks.

Hi Dave!

I'm from germany and here are several firms, that sells this software
f.e.:

MOEBUS SOFTWARE
56193 BOPPART-GERMANY
BOX: 1504
TEL/FAX: 0049 6741701

or the another one, I have it myself, is SHAPE 4.0. You get it here:

Y-not Application Design
WITTELSBACHERSTRASSE 39C
D - 90475 NUERNBERG
TEL. 0049 911 8370330
FAX. 0049 911 8370344

Hope it helps. If not, ask in your country for the software SHAPE 4.0.
This will do what your want excelentely. All software is for
ATARI-Computers.

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

4704. Re: Adress SYSTEM SOLUTION ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B07FAE.434D@imperial.co.uk>
Source record: 131942

Rene Ceron Palomino wrote:
>
> High!
>
> I need the adress from SYSTEM SOLUTION (eMAIL, FAX/tel etc.)!
>
> Please send me!
>
> Ciao
> Rene

You will find everything you need to know about System Solutions
from there WEB Page

http://www.ssolutions.com

If you send them an E-Mail you may have to wait a while for a
reply, as according to Karl from SS, the Guy who looks after the
Web Pages and their E-Mail is not well at the moment.

Yours,

Ben Hills.

ben@imperial.co.uk

4705. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B080AF.3FD8@imperial.co.uk>
Source record: 131943

Trevor Ingham wrote:
>
> Does Toad Computers have an email address? I have a sudden urge to shop
> there, but I noticed last night they didn't advertise in any of my old
> ST mags, and I couldn't find any articles quoting it in the newsgroup
> yesterday. (I did notice their FTP site address, but that's not quite
> the same thing).
>
> If someone does have Toad's (sales) email address handy, please could you
> email it to me?
>
> Thanks very much,
> Trevor.

Hi Trevor,

Toad Nets' E-Mail is : info@toad.net

Yours,

Ben Hills.

ben@imperial.co.uk

4706. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.592.00095011@cfcsc.dnd.ca>
Source record: 131944

In article <macdonald.588.000FB984@cfcsc.dnd.ca> macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:
>From: macdonald@cfcsc.dnd.ca (Ken Macdonald)
>Subject: Atari Computing wasRe: Bombs!
>Date: Wed, 11 Dec 1996 20:43:22 GMT
>Also:
>check out Hallvards' site (ftp://ftp.sn.no/user/hallvart/atari or
>http://www.sn.no/~hallvart/)
>he has some FAQ's there, with that info in them
>On the other hand, get a subscription to Atari Computing,
>you will not regret it!
>(waiting breathlessly for issue #2 to arrive in Canada)
Arrived yesterday! (11/12/96)
Fantastic issue! lots of good info, and a real nice cover!
(btw, who did the cover?)

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

4707. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <58p7au$p89@thoth.nilenet.com>
Source record: 131945

Theodore L Hopman (thopman@uoguelph.ca) wrote:
: GemView (or just about any image conversion program) should do the
: latter. EPS is a bit trickier, since there's so much variability in the
: "standard". If it's "real" EPS, you should be able to use GhostScript,

I want to bypass scanning completely. EPS to GIF via GhostScript sounds like the trick! I use Pagestream. Can I use GhostScript with Pagestream? The reason that I ask is that, even using the command "eps" in Pagestreams "special" box in the "configure printer" menu, Pagestream refuses to recognize the resultant print file as an EPS graphic (won't load it!). (Err, did I explain that right?) Since the graphic I want to convert to GIF is line art, I have been very disapointed with scanning.

4708. TOS 2.06 disk nonsense (was Re: Disk drive won't stop after bootup!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <58p4hn$l3m@m1.cs.man.ac.uk>
Source record: 131946

In article <32acdf381334625@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:
>Hehe... after having a look around on my harddisk I found out that I had
>already downloaded it! It was included in a package called "sos-206" (TOS
>fix patches and utilities for TOS 2.06). If anyone wants to download it,
>you can go to my FTP site at:
>
> ftp://ftp.sn.no/user/hallvart/atari/fixes/sos_206.zip (223 Kbytes)

OK, to cut a long story short: does anyone know what if any changes were made in the disk handling routines of TOS 2.06? I ask since I have experienced that certain disks do not load and are not recognised. Cases in point are the games The Chaos Engine (Bitmap Brothers) and Magic Boy (Empire).

The demo versions of both these games work just fine on my TOS 2.06 MEGA STE, but the full versions don't - "Data on the disk in drive A may be damaged". There is nothing wrong with the disks, and it happened with several different copies.

Will a patch fix this? Knife ST tells me the bootsector format is unrecognisable and even Richard "UVK/Atari disk expert" Karsmakers is baffled :-(

I can't believe nobody else has come across this problem! I am desperate to play Magic Boy on my MEGA STE and if it comes to it I'll go looking/asking for a cracked version. If anyone is going to flame, go ahead, I don't care because I have an ORIGINAL copy of this game and I am just a tad p*ssed off that I can't play it.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4709. *** Problems with Stik and new ISP ***

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <58p1bc$4aj@jake.esu.edu>
Source record: 131947

I recently decided to try out a new ISP which does support SLIP.
Unfortunately, no matter what I do, Cab (or any other program) will make
the connection fine, but it'll sit there with "Receiving 0 bytes". A few
lights on the modem will blink on and off, but nothing gets transferred.
This only happens when I tried my new internet service provider, my old
one had no problems (except for the fact that it was terribly slow). I'm
getting an IP address just fine, and I know the DNS and other settings
are correct. The only thing I can possibly see as a difference between
the two ISP's is that my new one uses a numbered Async interface, where
my old one is unnumbered.
Any help anyone can give will be greatly appreciated. Thanks in
advance :)

George Garner

--
~~~~~~
"I can picture every move that a man could make, getting lost in her love
is your first mistake..."
-- Gordon Lightfoot, "Sundown", 1974
~~~~~~

4710. HELP PLEASE: Atari STE. Can I use VGA Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Andy Leeds <abk35@dial.pipex.com>
Message-ID: <32B0184B.49B3@dial.pipex.com>
Source record: 131948

Hi All.

A friend of mine has an Atari STE which he has been running with a portable TV. Since buying a PC he wants to be able to run both machines through his SVGA monitor via a switch-box.

As he is not as yet a member of the surfing community I said I'd ask for him.

So the questions are:

1. Does the STE support/have a VGA video port ?
2. If yes, will an ordinary PC VGA monitor cable do the job.

Any help would be greatly appreciated.

Andy

4711. Re: Maxtor HD help?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961212112614.9316B-100000@usr08.primenet.com>
Source record: 131949

go on line at http://www.maxtor.com
they have evey specification for their drives.
Included the jumpers.

On 12 Dec 1996, Terry Borah wrote:

> Would anyone have the Jumper specifications for a
> Maxtor model XT-8760E (or EH) hard drive?
>I got the drive but absolutely NO information on it besides being an
> ESDI RLL.
>
> Thanks
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4712. Re: DTP: What set up?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.93.961212085900.51772A-100000@srv1.freenet.calgary.ab.ca>
Source record: 131950

On 12 Dec 1996, BS SENIOR wrote:

> I would like to know what alternatives there are for DTP setups on Atari
> ST machines, and what software/ram etc. would be required. (To be used for
> writing reports (WP style with graphics import) and also posters etc.)
>
> I assume a printer and hard drive is already available. I already possess
> a Low Power program, and now require something to match software on PC's.
>
> I am not sure on current versions, compatibility, etc. (eg Speedo and NVDI).
>
> My ideas so far have been:
>
> a) Papyrus, 4meg ram, NVDI-3 Colour
> b) Calamus 1.09n Cheaper but black and white
> c) Calamus latest version. Cost?
> d) falcon with...
>
> These may be 'wrong' or 'silly' please ammend/update. Has anyone got a
> setup they recommend, where everything seems to work without clashes?
>
> Thanks.
>
> ---
> Ben Senior \ MEng Electronic, Communication and Computer Engineering
> \ University of Bradford
> bssenior@iee.org \ Ju Jitsu/Kobudo Club Treasurer `96/97
>
> "But what ... is it good for?" --Engineer at the Advanced Computing
> Systems Division of IBM, 1968, commenting on the microchip.
> ---
>
>
>
The absolute finest DTP set up using atari hardware and software I have
ever seen is the follow (money is no object) set up:

Hardware:

Direct60 - 32 MB RAM, PCI video board, 17 inch monitor, .6 GB harddrive
CD-rom. (I'd add a sysquest drive to send those big post script files out
to the type setters).
scanner HP laserjet printer (although an HP800 would be good for proofing
those color pages).

Software:

DA Layout
DA Vector
Photoline
papyrus for small stuff and text entry.

This kind of set up can probably be put together for less than $5000 CND.
(okay maybe a little more than that but only a little).

The speed and sheer power of this system had be seen to be believed.

If I was going cheaper I would go with a Falcon Mark I or Falcon Mark X
Calamus SL and Photoline.

How does this compare?

The optimum combination (direct60/DA layout etc.) is probably the
same cost of a similar quality combination on any other platform. (lets
see -my compac prolinea cost 3500, the monitor another 900, the scanner,
printer and the sysquest drives cost the same, the software have roughly
the same price, hmmm...

So why give up the speed and efficiency of the atari platform?

All of this setup was demoed for me by Cris at computer direct in
Edmonton. Many thanks to Chris for all the time he spent.

Tom McCartney

4713. FS: 520 ST w/lots of stuff

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: kmiller@mines.edu
Message-ID: <NEWTNews.850411653.21208.kmiller@int2.mines.edu>
Source record: 131951
Cross-posted to: rec.games.video.marketplace,rec.games.video.classic,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.8bit,comp.forsale.computers

Hi,

I have ne item left that I'd like to sell, although if I don't it'll make a nice addition to my permanent collection. EVERYTHING works. All cables and power supplies are included. Software included in package ranges from Altered beast, and Pascal to A BBS program and Swiftcalc. Please only inquire if you are interested and want to buy the system...for the whole thing: $120 SHIPPED!

-520 ST upgraded to 1 meg
-1 SC 1224 color monitor
-1 high res mono monitor
-2 SF314 DD
-1 mouse
-1 box of Atari disks (blank)
-100+ disks filled with archived and regular software

I am also willing to trade for Atari 8-bit stuff or old Macintosh stuff.

thanks for reading.

karl.

4714. Re: clocks?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <E2B3Ip.JMI@cee.hw.ac.uk>
Source record: 131952

In article <32a9741c.12459760@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
>
> A contact has just got himself a clock cartdridge and has asked me to
>find any appropriate software, diaries? calanders, that sort of thing?
>or or or whatever, he has a one meg STFM and a clock cartridge, is
>there anything decent anywhere I can download for him that will take
>advantage of it? IKNWIM?
>
>
> Cheers.............!ynoT
>Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
>irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
>
>Keeper of the STOS.FAQ and Joint Maintainer of the STOS FTP Site
>

Hi!

As far as I know, the software to read the cartridge clock at boot up
is custom made for the paticular brand of clock. I myself have a
'Forget-Me-Clock-II' [with one flat battery: Its still waiting on me getting
time to desolder it and pop in a new one :)]

Once this autoprog has run, the STs time will be set correctly, so any
PD calender/alarm clock prog shall work.

Anyway, has your 'contact' got the autoboot program for his cartridge?
What brand of cartridge is it?

Bye for Now,

Brian T. Innes

4715. FX

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Jerry Fredrickson <j.fredrickson@postoffice.worldnet.att.net>
Message-ID: <58pf9c$3bt@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 131953

Hello: Is anyone using an FX board in their Falcon? If so how is it working out? Compatability and speed wise.
Also does anyone have a memory expansion card for the Falcon they want to sell? if so send me E mail. Thanks..

4716. FX

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Jerry Fredrickson <j.fredrickson@postoffice.worldnet.att.net>
Message-ID: <58pfbr$3bt@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 131954

Hello: Is anyone using an FX board in their Falcon? If so how is it working out? Compatability and speed wise.
Also does anyone have a memory expansion card for the Falcon they want to sell? if so send me E mail. Thanks..

4717. Re: Gemulator and TOS

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: "Philip Taylor"
Message-ID: <58pfp6$enc@singer.cent.gla.ac.uk>
Source record: 131955

In article <32a7f835.1573372@news.airtime.co.uk>, stosser@airtime.co.uk (Tony Greenwood) says:

>>use a TOS 2.06 dump from my STe. Is this possible? If so, how? Thanks
>>in advance.

Can anyone comment on the current status of TOS /GEM : ownership, copyright, etc. ?

I have TOS 2.06 Roms bought when Atari still existed, and I copied these to Proms for my STE (patched to get rid of some troublesome bugs). Now I've retired my STE with the original Rainbow Proms back in, and want to run Gemulator 96 on my PC. So I intend using a (patched) image file of TOS 2.06; I believe this will work rather than buying a ROM-reader card.
Will post my experience in due course,

P.T.

4718. AVI Audio/Video really works!! NEW AVI030.TTP

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <58pjmq$1tt@huron.eel.ufl.edu>
Source record: 131956

Congratullations! The NEW AVI030 for Falcon really works!

I was able to play in sequence all the AVI from my CD RAM. About 20
minutes of continous AVI.

I just have an 030 , so on 040 it should be super smooth playing.

It plays from the CD ROM or you can also copy the files to your HD
and play from there.

Congratullations, you finally did it.

available from

ftp.cnam.fr
public\atari\falcon\multimedia

PS. This is version 0.59d the previous version did not even load on
my Falcon! It plays better than N-Play (at least with my setup)
Does not like BLOWup but it does work also.

==========

SUMMARY :
- AUTHOR AND CONTACT
- AVI030.TTP v0.59d
- THE SHELL (AVI030s.PRG) v1.25

* AUTHOR AND CONTACTS
==========
- AUTHOR :

. AVI030.TTP
programmation par STGHOST / SECTOR ONE

. AVI030s.PRG
programmation par STGHOST / SECTOR ONE
interface et code GEM par HELLO / SECTOR ONE

- CONTACTS :

If you like this program and use it quite often, please send money to
help in its our development...Don't be silly and keep Atari alive !!!
It is moneyware: spread it freely but send money if you want improvements.

If you want to get in touch :
STGHOST / SECTOR ONE
HUGUET Denis

104bis, Avenue du General de Gaulle
18500 Mehun sur Yevre
FRANCE
or
HELLO / SECTOR ONE
VILLENEUVE Christophe
20, rue du docteur Zamenhof
18000 Bourges
FRANCE

4719. Re: Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <32B02787.7486@isdtcp3.hwc.ca>
Source record: 131957

Guy Harrison wrote:
>
> In article <1110_mike@bbsgate.interware.it>
> mike@bbsgate.interware.it (Mike De.Petris) said:-
>
[...]
>
> >N044.ZIP Atari NOS for any 68000 and dynamic IP addressing
> >N044IP.ZIP Atari NOS for any 68000 and fixed IP (PPP_NO_LOCALADDR_CHANGE)
> >N04430.ZIP Atari NOS for 68030 and dynamic IP addressing
> >N04430IP.ZIP Atari NOS for 68030 and fixed IP addr. (PPP_NO_LOCALADDR_CHANGE)
> >
> >You can find '030 versions in
> >
> >www.interware.it/users/mike/pub
> >Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
>
> Has the access problem been fixed yet? ;-)
>

Must have been. I'm dl'ing it right now.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx
:)

4720. "Flying Shark(s)"

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Martin Brown <mfbrown@bellatlantic.net>
Message-ID: <32B08046.42A4@bellatlantic.net>
Source record: 131958

has anyone ever heard of a shoot'em style arcade type game called
"flying shark". I had the game for my atari st about 6 or 7 years ago
but I have never come across it since then. Can anyone help?
marty

4721. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b05d5213fe95@sn.no>
Source record: 131959

On Wed 11-12-96 20:43, Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:

>Also:
>check out Hallvards' site (ftp://ftp.sn.no/user/hallvart/atari or
>http://www.sn.no/~hallvart/)
>he has some FAQ's there, with that info in them
>On the other hand, get a subscription to Atari Computing,
>you will not regret it!
>(waiting breathlessly for issue #2 to arrive in Canada)

Yes, and the complete path is:

ftp://ftp.sn.no/user/hallvart/atari/info/tos_err.txt (4 Kbytes)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4722. Re: Adress SYSTEM SOLUTION ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b05d5013f494@sn.no>
Source record: 131960

Hello Rene,

On Wed 11-12-96 10:46 you wrote:

>High!
>
>I need the adress from SYSTEM SOLUTION (eMAIL, FAX/tel etc.)!
>
>Please send me!

WWW : http://www.ssolutions.com
Email: ssolutions@cix.compulink.co.uk

Windsor business centre
Vansittart Road, Windsor
Sl4 1SE
England

Tel: [+44] (01753) 832212
Fax: [+44] (01753) 830344

(I think you need to omit the first '0' in the area code when calling from
overseas).
Hope this helps.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4723. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b05d52140c46@sn.no>
Source record: 131961

On Wed 11-12-96 07:32, Jason Compton (jcompton@typhoon.xnet.com) wrote:

>Hallvard Tangeraas (hallvart@sn.no) wrote:
>: What does this discussion about Be-OS have to do in an this newsgroup?
>: Please use the appropriate newsgroups to continue the discussion.
>
>It's relevant in that we're talking about alternative computing platforms,
>of which the Atari ST is clearly one. The same spirit that keeps people
>using the ST, the Amiga, 8-bit systems, etc. is the spirit that I feel is
>going to be the future for non-WinTel computing--which won't ever take
>over the market, but will keep computing fun for those who actually enjoy
>it.

In that case it clearly belongs in the 'advocacy' newsgroup!
('comp.sys.atari.st.advocay' or something like that)...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4724. Re: Gemulator and TOS

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58pln3$nhj@ornews.intel.com>
Source record: 131962

In article <58pfp6$enc@singer.cent.gla.ac.uk>, Philip Taylor wrote:
>
>
>Can anyone comment on the current status of TOS /GEM : ownership,
>copyright, etc. ?
>
>I have TOS 2.06 Roms bought when Atari still existed, and I copied
>these to Proms for my STE (patched to get rid of some troublesome bugs).
>Now I've retired my STE with the original Rainbow Proms back in, and
>want to run Gemulator 96 on my PC. So I intend using a (patched) image
>file of TOS 2.06; I believe this will work rather than buying a
>ROM-reader card.

As long as you still own the original TOS 2.06 ROMs, you're within your rights of "fair use." You're only legally prevented from using the image if you sell or give away the original ROMs (and of course, you're legally prevented from distributing copies).

Since TOS is now licensed out to several firms who are still active in the market, it would be very unwise to violate the copyright; not only might that discourage the existing developers, you might find yourself in court as a defendent in an international copyright suit.

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Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari--------------------

4725. Re: IRC #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58plmt$nhj@ornews.intel.com>
Source record: 131963

(posted and mailed)

In article <Pine.SV4.3.91.961210211502.15750D-100000@dmapub.dma.org>,
Richard Wegner <richardw@dmapub.dma.org> wrote:
>
>Hi...I just saw some posts about #atari channel on IRC. What server is
>this on and when is a high volume of trafic on it? I would like to join
>in some of these discussions and/or meet other Atari users out there in
>the world. Thanks....

There are a number of possible servers. irc.warnerbros.com usually has less
than 50 users on the whole server, so it's good if you want fast comms and a
small group; however, unless you make arrangements by email in advance, you
may be the sole occupant of #atari

hades.dalnet.com (or is it .net?) is a possible site, as is irc.ais.net
(anyone in c.s.a.s who sees errors, please correct me - I've only just
gotten back onto IRC after finding my old account banned from efnet, so my
info is from a single session today).

Alos, IIRC, there was at least one server listed in the DEFAULT.CFG for
STiK. Let me check... Well, tehre was in an older version. There's a
server that seems to have gone to a "members only" policy recently,
irc.blackened.com - I dunno if you can get in there or not.

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email for subscription details and further information
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari--------------------

4726. Re: DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58pln0$nhj@ornews.intel.com>
Source record: 131964

In article <24644_Spencer@mettav.demon.co.uk>,
Spencer@mettav.demon.co.uk (Spencer Davies) wrote:
>
>Out of the ether, the following was mentioned by Rich...:
>
> RT> This post is particularly amusing as it comes from the NeST-UK
> RT> Internet gateway. <G>

>Nope, it doesn't!
>
>This comes from the Turbonet-UK Internet gateway. Right country, wrong
>network! ;-)

Actually, Spence, if you'll check the info screens that I'm pretty sure Paul
makes available, you'll find The Tavern is also the NeST Gateway - at lesat,
that's where I'm sending my Wormhole/Autonet packets.

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Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari--------------------

4727. Re: *** Problems with Stik and new ISP ***

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58pln2$nhj@ornews.intel.com>
Source record: 131965

(posted and mailed)

In article <58p1bc$4aj@jake.esu.edu>,
garn9114@kutztown.edu (George W. Garner) wrote:
>
> I recently decided to try out a new ISP which does support SLIP.
>Unfortunately, no matter what I do, Cab (or any other program) will make
>the connection fine, but it'll sit there with "Receiving 0 bytes". A few
>lights on the modem will blink on and off, but nothing gets transferred.

Once more - tell your service provider to turn off compression for your SLIP
account. If they are using any flavor of Unix, it's the "VJ" flag. If they
aren't, I dunno how they got SLIP working in the first place. :^/

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4728. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58plms$nhj@ornews.intel.com>
Source record: 131966

In article <58kut8$h6f@news2.cais.com>,
godbey@wizard.net (John Godbey) wrote:
>
>I have no problem printing from CAB and NVDI (both text and images). I do
>use NVDI4; I don't know that makes a difference.

I've seen others state that NVDI4 or Speedo (5?) are required; I use NVDI 2
(because I got it cheap!).

>How much memory do you have? Before I uped my memory
>to 14 megs it wouldn't print large pages.

I wouldn't consider 1k of plain text "large" - and the MSTe won't go beyond
the 4 megs it has always had. I hope to get more RAM in the TT eventually,
but for now, 4 megs of ST RAM is adequate. My Falcon is still in limbo
someplace - I guess a UPS driver must have decided he wanted to keep it a
bit longer, or something. %^(

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4729. Re: DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58plmv$nhj@ornews.intel.com>
Source record: 131967

In article <24643_SSweet@mettav.demon.co.uk>,
SSweet@mettav.demon.co.uk (Steve Sweet) wrote:
>
>FROM: SSweet@mettav.demon.co.uk
>SUBJ: DIAMOND-ICE
>
>NeST, thats the only reliable bit of the system. 8~))

As the sysop of the US NeST gateway, I thank you for that. ;^)

> RT> Since you obviously have no problem getting onto NeST, Steve, what
> RT> exactly are you trying to say?
>
>NeST is easy to use, the Poxynet aint exactly the peoples best friend when
>it comes to strolling around in there.

I'm assuming that by "poxynet" you mean internet. The sheer volume of
information is overwhelming - that's why I and many others (notably
Hallvard) maintain Web pages with links to items of interest for Atari
users.

BTW, I'm having brain cramps today - I want to add the Atari support people
who live in Missouri to my Web page, but I can't think of their business
name to save my life. Anyone want to donate for a brain transplant?

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4730. Re: SLIP rare in Canada? (Was: Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58plmu$nhj@ornews.intel.com>
Source record: 131968

In article <32AF08F0.4172@facstaff.wisc.edu>,
Doug Kendall <dkendall@facstaff.wisc.edu> wrote:
>
>This is becoming interesting...in recent discussions on
>comp.sys.atari.st, it seems those with the most difficult time finding a
>plain-vanilla SLIP provider are in Canada. Toronto, Calgary, and a month
>or so earlier, some one from Prince Edward Island (the latter fellow as I
>recall had moved there from Hamilton, Ontario, where he _did_ have a SLIP
>connection).
>
>This may be a coincidence or not...maybe you folks north of the
>U.S. border are more inclined to post on this subject for some reason.
>If the perception is correct, is there a reason for it? Maybe your ISPs
>are just ahead of ours in the States and we'll all have to deal with the
>same problem soon? Or are the demographics such that they feel there's
>no reason to offer SLIP as well as PPP?

Opinion:

The newer ISPs are being set up by people who are technically only
semi-competent; they're doing it as business, with an to making money for
the least possible effort. This means that they usually install Windows NT
as the NOS, rather than Unix, because it's designed as a "fake Mac" - meant
to be used by people who don't understand command lines. NT doesn't support
SLIP by default (it may be possible to add it; I haven't had a resaon to
find out), so you get PPP and no other support.

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4731. Re: OUTSIDE

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24686_SSweet@mettav.demon.co.uk>
Source record: 131969

FROM: SSweet@mettav.demon.co.uk
SUBJ: OUTSIDE

Whilst under caution us@bruker.de said to Officer Steve :~)

>> What is the most recent version of OUTSIDE. OUTCONF shows 3.2 here.

u> The current version is 3.4. As always there is demo version available
u> from acp5.chemie.uni-kl.de/pub/atari.

Ah ha!, so i'm a version or 2 behind, i own a copy of 3.2, where would i get
an upgrade from here in GB.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4732. FS/T: 4 gig SCSI drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24688_SSweet@mettav.demon.co.uk>
Source record: 131970

Yo! Rich Dude!

Whilst under caution Rich said to Officer All :~)

RT> I will warrant it for 90 days, but as it's a Seagate, it will probably
RT> live longer than I will. <G>

Blimey!, your wishing to die young arent you. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4733. Multitasking or program switching?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24685_SSweet@mettav.demon.co.uk>
Source record: 131971

FROM: SSweet@mettav.demon.co.uk
SUBJ: Multitasking or program switching?

a> Well, Omega runs fine on normal TOS. But when I start it with MultiTOS
a> on, I get immediately some kind of fatal memory violation error. When
a> I disable memory protection in MultiTOS Omega loads and kind of works
a> but when I switch to desktop and back the screen doesn't update right
a> and the computer locks up after a while.

What settings do you have in the program flag's, have you tried toggling
memory protection flag. Just a thought, but X-control explodes on me if
protection isnt set to Global.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4734. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24689_SSweet@mettav.demon.co.uk>
Source record: 131972

FROM: SSweet@mettav.demon.co.uk
SUBJ: ConNect 95

t> Just for the sheer, unadulterated fun of it, I took the RSC file from
t> v2.46 and plopped it into the CoNnect '95 (dang me if it don't almost seem
t> like a travesty to type anything with '95 in it!) <grin> folder and got
t> instant English dialogs--I just don't know if it left anything out when I
t> did that though...It did show CoNect 2 instead of CoNnect '95 (sigh) in
t> the first window though...

I did that as well, you'l find that the dialler setup window is broke,
although it seems you can still enter the info if you can memorise the
Everything else seems OK though.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4735. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24690_SSweet@mettav.demon.co.uk>
Source record: 131973

FROM: SSweet@mettav.demon.co.uk
SUBJ: ConNect 95

S>> Have you an english version, the one i downloaded was in German.
R>
R> We probably got the same one, Steve :)
R>
R> I see that "dave" has found an archive containing CONNECT.ENG which is
R> the english resource. Funny, this, there must be at least 2 release
R> archives.

And the authour dude has been in here saying that there aint an english .RSC
yet due to lack of time.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4736. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58plmr$nhj@ornews.intel.com>
Source record: 131974

In article <dmmn2vl9nm9.fsf@dcsun4.comp.brad.ac.uk>,
James Troup <jjtroup@dcsun4.comp.brad.ac.uk> wrote:
>
>atari@teleport.com.REMOVE.TO.REPLY (Rich Tietjens) writes:
>
>> > I still go by that this discussion should be held on irc.. News is
>> > not a good place for arguments too damn slow with irc its instant
>> > (nearly)
>>
>> You have to discuss it without me, then. As I have said before, one
>> of the bots has me permanently locked out of efnet. Which, BTW,
>> seems a bit unfair. If I gave a flying rat's ass about the
>> discussions there (which, for the sake of my sanity, I musn't), it
>> would be infuriating.
>
>which efnet? I know nothing about US-efnet, but on Europe-efnet,
>s0meone has never banned you, TB has never banned you since I've been
>able to see who it does ban (at least 6 months), and Aggrobot (as far
>as I know) hasn't banned you. did you really come onto #atari and get
>banned or did the server just not let you on?

I was banned under my old account - why, I have no idea. Perhaps someone
(as opposed to s0meone - that's an aggravatingly confusing name, too)
thought it was funny to kick me and then have me banned.

I logged on briefly this AM and was able to access all of the servers in my
list - admittedly a short list. I must say that the mulitple colors of text
supported by AtarIRC in TT medium is a vast improvement over ST high!

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4737. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <5be_9612121219@genesplicer.org>
Source record: 131975

Re: _Bombs!_, Jeremy Gillet wrote to All on 11 Dec 96:

JG> Nb Meaning
JG>
JG> 2 Bus error
JG> 3 Address error
JG> 4 Illegal instruction error
JG> 5 Divide by zero error
JG> 6 CHK Instruction exception
JG> 7 TRAPV, FTRAPcc, TRAPcc, cpTRAPcc Instruction exception
JG> 8 Privilege violation exception
JG> 9 Trace exception

Anyone know what 11 bombs mean? I get that occasionally. I'm using AntiBomb,
but it doesn't catch it.

* LED v1.50 * For a good time call 702/736-2282!

4738. Re: Theoretical Question...

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24687_SSweet@mettav.demon.co.uk>
Source record: 131976

FROM: SSweet@mettav.demon.co.uk
SUBJ: Theoretical Question...

>> : C) Take a used STe, PAK 68030 it in a DeskTopper case, with a
>> Panther video card, for max power/max compatibility with older
>> software.

t> Sorry, but there is an option to install a switch with the PAK setup
t> that will allow you to switch back to a straight 68000 setup...thus
t> insuring complete compatibility...You are right that this could be
t> a pretty expensive setup depending on which options you choose.

Ive never had to switch PAK mode off to run anything here.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4739. Re: DTP: What set up?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <58pt96$9kp@thoth.nilenet.com>
Source record: 131977

BS SENIOR (B.S.Senior@bradford.ac.uk) wrote:
: I would like to know what alternatives there are for DTP setups on Atari

I use Pagestream all of the time on a MegaSTE. It is great! If I need Linotronic output, then I just upload to the service bureau's BBS (file size is not a problem. I don't know if you are doing b/w, mechanical separations or true color (4 color). But, Pagestream can handle them all with ease. For getting into a high end (I am NOT jesting) DTP package, then Pagestream is the way to go. Although DA's, Calamus, etc. have many more features, Pagesteam is hands down the most powerful and easiest to use for it's price and age. It is also a true DTP program with very easy to use tools. I do hospital forms on it all of the time. There is also plenty of support out there. Learn from Pagestream, then move on if it is not exactly what you need. For a few dollars you can't beat it.

4740. Atari 1040ste - quick sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Steve Bates <steveb@w-link.net>
Message-ID: <01bbe7ef$99798aa0$2e7262ce@monoco>
Source record: 131978

Atari 1040 ste w/monochrome monitor. Perf. cond. Includes
Creator sequencing software. Manuals and original shipping cartons
$125 OBO

E-mail a-steveb@microsoft.com

4741. This & that

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58ptbj$2i6@ornews.intel.com>
Source record: 131979

Just updated the Bookmarks page - I discovered that letting Netscpae's editor touch it had buggered a lot of links, including the one that would register you to be notified by email when the page changes. That's fixed and enhanced, a bunch of dead links have been purged, a couple more flagged for future removal if they don't come back up, and a new page added for submitting clubs and users' groups for the list.

Also take a look at the ftp site - I've added a few new items within the past week, including the SampleC demo. MIDI artists especially should appreciate this package!

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4742. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58ptpo$2i6@ornews.intel.com>
Source record: 131980

In article <frank-ya023080001212961907250001@news.demon.co.uk>,
frank@tachyon.co.uk (Frank Charlton) wrote:
>
>What, the netcops are out in force? In 3 years of inhabiting #atari *every*
>day, I've never seen either of you in there,

How in H*ll was I supposed to get in there when I had been banned?

>so how can Rich start throwing
>weight about threatening to get people k-lined? Jesus.

I have no intention of getting any /individual/ banned. My original comment was that, /if/ the bots had not been approved for use by the IRC admins (and they darn sure have NOT been for hades.dalnet.com), that /if/ they continued to ban /people/, I would take it up with the admins.

I have found that my current account is not banned, and I have seen a message stating that the old lists of banned users have been purged, so (1) there's no reason to bother the admins, and (2) I was hardly throwing my weight around; simply pointing out that I (or anyone) with a grievance /can/ go to the admins for redress, when it's not possible to get into IRC due to a bot having committed a breach of netiquette.

And as for the "netcop" term - how, exactly, is attempting to get access to a service where one has been wrongfully denied entry by a rogue bot "netcopping?"

Christ! Maybe I should chuck the whole thing and go with the PC after all. I /expect/ pinheads to accuse me of everything from incest to starting the War of the Roses over there, at least.

I wanted to add a <G> there but I just don't feel like grinning ATM.

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4743. Re: Your GOD Loves You - YES YOU!

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Rohan Langley <info@pacific.net.sg>
Message-ID: <32AFD57B.1602@pacific.net.sg>
Source record: 131981

Someone wrote:

> God thank you.
>
> Someone

What a strange post for this newsgroup!!!???

4744. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <850490158_OASIS_@nordnet.fr>
Source record: 131982

In article <E283vu.HKn.0.sheppard@torfree.net>
cp298@torfree.net (Aaron Hallam) said:-

>And before anybody posts on the wonders of Mintnet, I'd like to add that I
>for one a) don't have the partition space to set up a Mintnet partition,
>b) don't really have the time to spend screwing Mint's Un*x environment
>together, and c) haven't been able to find a copy of GlueSTiK either.

a) With the PPPKIT you must have... 1145 Kb free on disk, and the space to
install CAB, that's all. No Minix partition required, just plain TOS. This
1145 Kb its 285 Kb on the boot partition and 860 somewhere else. Well it's
for a minimum setup, it can grow if you download various MiNT utilities!

b) With the included install docs, it took me one hour to browse for the
first time. And I didn't have any MiNT experience before.

c) Me too (tm).

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

4745. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: and@sun1.imr.uni-hannover.de
Message-ID: <58phss$4an@newsserver.rrzn.uni-hannover.de>
Source record: 131983

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: Maybe I should have gone with Geneva :) Love Magic (just wish it was more
: stable)!

As MagiC replaces the whole OS and uses the hardware in a way, TOS and
MiNT were never able to, it is just natural that MagiC refuses to work
on systems with bad or instable hardware. Especially the falcon is a
machine with many hardware problems. Some machines work well, others
do not, even with the very same hard disk and peripheral devices. If
you have a machine that is not able to run MagiC there is no way to
change this execept using a ROM-TOS based OS (like MiNT or Geneva and
so on) or changing system components.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

4746. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <58pjab$gfp@ccshst05.cs.uoguelph.ca>
Source record: 131984

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
: thopman@uoguelph.ca (Theodore L Hopman) writes:

: > and CAB without problems. If you want a better AES (eg AES 4.1 or XaAES),
: > you may need more RAM.

: XaAES, better? ;-)

: Not quite yet I would say.

It certainly is prettier than the built-in AES. And the most recent
version seemed a lot more stable than pervious versions, although I have
to admit I haven't used it much.

THeo

4747. Re: TOS 2.06 disk nonsense (was Re: Disk drive won't stop after bootup!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58q570$7eh@ornews.intel.com>
Source record: 131985

In article <58p4hn$l3m@m1.cs.man.ac.uk>, lais@cs.man.ac.uk (S94) wrote:
>
>I can't believe nobody else has come across this problem! I am desperate to
>play Magic Boy on my MEGA STE and if it comes to it I'll go looking/asking
>for a cracked version. If anyone is going to flame, go ahead, I don't care
>because I have an ORIGINAL copy of this game and I am just a tad p*ssed off
>that I can't play it.

This is just about the only case where cracking is justified.

Good luck.

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4748. TOS 1.04 for sale (1040STf)

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.961212143750.25346A-100000@acs2.byu.edu>
Source record: 131986
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

My ST 1MB ram, mouse, power cord. Make me an offer. I will pay shipping.

Repply to: fpinto@byu.edu

4749. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961212195208.19548I-100000@mariner.cris.com>
Source record: 131987

On Thu, 12 Dec 1996, Rich Tietjens wrote:

>In article <58kut8$h6f@news2.cais.com>,
> godbey@wizard.net (John Godbey) wrote:
>>
>>I have no problem printing from CAB and NVDI (both text and images). I do
>>use NVDI4; I don't know that makes a difference.
>
>I've seen others state that NVDI4 or Speedo (5?) are required; I use NVDI 2
>(because I got it cheap!).

Just to straighten things out! Speedo 5 will print the text, but not the
pictures! At least not reliably! Sometimes it will make an attempt and
give you a messed up picture sized box, sometimes you even get a picture,
but that's real rare! Best to just turn picture printing off in speedo 5!
NVDI4 on the other hand does a good job of printing just what you see on
the screen, pictures and all!

>>How much memory do you have? Before I uped my memory
>>to 14 megs it wouldn't print large pages.

Got a 4 meg STe and if the page is graphic heavy it will stop part way
through and format the second half of the page, but it does print it!

>I wouldn't consider 1k of plain text "large" - and the MSTe won't go beyond
>the 4 megs it has always had. I hope to get more RAM in the TT eventually,
>but for now, 4 megs of ST RAM is adequate. My Falcon is still in limbo
>someplace - I guess a UPS driver must have decided he wanted to keep it a
>bit longer, or something. %^(

My "first" mono monitor had a run in with an OOPS driver, which is how I
got the second one 8^) Don't sweat the 4meg limit, it'll work!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4750. Re: PageStream on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961212211241.4198A-100000@mariner.cris.com>
Source record: 131988

On 11 Dec 1996, Paul Muehlbauer wrote:

>Um, you have to mess with the flags on _each_ of the import & export
>files of Pagestream. They are actually little programs, and if set
>to fastload, Pagestream will load just as fast on a Falcon as on an
>ST. Without setting the flags, it takes _forever_! :) Um, this isn't
>a setting within Pagestream - you have to use a program that sets
>these flags.

Got a good one! Called suprflag.prg. With this one you don't have to set one file at a time! Heck I'll read in the doc file and let you see for yourself! Also a bit of Chet Walters AKA the \/\iz of \/\/izworks brand of humor! Anyone have ftp access to the archive at umich? If so I'll send it to you so you can PUT it there! Think I'll post it in alt.binaries.atari also, just to give the spammers something to wonder about, as if they ever read anything on the net!

Gentlemen: This is a "batch" setter-unsetter for the program flags bits in program headers. You can set it to set the FAST LOAD bits, the TT RAM bits and also use it to set the Multi-Tos stuff as well. It will do every executable file on every drive in your system, or it will do a single file or will do a root path and everything in it or a single path. This interface works similarly to Ulitmate Slide Show. Since most programs work with the fast bit set, and some don't, it can be a real pain to use a program that sets the bits on only one file at a time just so you can skip the three or four files that don't work with the fast bits set. So, use SUPER FLAGS to set ALL of your programs and acc to fast load etc. Then, one at a time, set the ones that don't work back to slow. This is on the order of the old joke, "Don't ask what's wrong with Dan Quayle unless you have all night, ask what's right with Dan Quayle so we can move on in a few minutes to other things."

Now, for you PageStream owners, note that all the *.IMP and *.PRT modules are actually programs that will load much more quickly and work just fine when the fast bit is set. Use SUPERFLAGS to set ALL files in your PageStream folder to FAST LOAD. If ya have a TT (hee hee) set them to run in TTRAM as well. Dramatic improvement in loading speed for PGS. Other programs which have modules (Dr. Bob's MVG et al) also see improved speed when loading modules "fast."

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
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North East Ohio ST Atari Group | Support board for Dr. Bobware

4751. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.961212180446.564155073A-100000@clstac.is.csupomona.edu>
Source record: 131989

Michael Grove,

> ... i'll be shopping with the many other dealers left in the U.S and
> Canada. They may have slightly higher prices, but offer service Toad
> hasn't had for a couple of years. If your going to drop Atari service,
> you might say so.

Your experiences and feelings pretty much mirror mine of late. Even their recent Atari Emailings have been infrequent and, when sent, stress their PC line and include Atari leftovers as an after thought.

Pat

4752. Re: Your GOD Loves You - YES YOU!

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961212220104.4789F-100000@mariner.cris.com>
Source record: 131990

You might want to notice that he forgot to get rid of the forged address he uses for cruising the Feelthy picture binary groups! At least that's the only reason I can think of that he would want to hide his name! Must have something to be ashamed of!

On Thu, 12 Dec 1996, Rohan Langley wrote:

>Someone wrote:
>
>> God thank you.
>>
>> Someone
>
>What a strange post for this newsgroup!!!???
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4753. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <58pte4$nje@ccshst05.cs.uoguelph.ca>
Source record: 131991

John Norton (jnorton@nilenet.com) wrote:

: I want to bypass scanning completely. EPS to GIF via GhostScript sounds
: like the trick! I use Pagestream. Can I use GhostScript with Pagestream?
: The reason that I ask is that, even using the command "eps" in Pagestreams
: "special" box in the "configure printer" menu, Pagestream refuses to
: recognize the resultant print file as an EPS graphic (won't load it!).
: (Err, did I explain that right?) Since the graphic I want to convert to
: GIF is line art, I have been very disapointed with scanning.

Let's see if I have this straight...You've got the line art in EPS form,
and want to convert to GIF. You've been trying to do this by printing
(from PageStream, presumeably), and then scanning it in and saving it as
a GIF? Regardless of what you're doing, you should still be able to
load an EPS picture into GhostScript, assuming the EPS is "good". If it's
not...well, you might be forced to try various PC programs to find one
that'll do the conversion for you.

THeo

4754. Re: HELP PLEASE: Atari STE. Can I use VGA Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <58ph5n$ej0@mn5.swip.net>
Source record: 131992

In article <32B0184B.49B3@dial.pipex.com>, abk35@dial.pipex.com says...

>So the questions are:
>
>1. Does the STE support/have a VGA video port ?

No it has not.

>2. If yes, will an ordinary PC VGA monitor cable do the job.
>
No, but we (SAK/Scania) has built a converter cable so that you
can run any ST/STe with a SVGA monitor. BUT, it will only work
in Monochrome resolution. If you want instructions how
to get it. Mail me..

Grtz J.Kock SysOp on Kockens BBS +4646250256 Atari ONLY!
kock@kockens.pp.se kock@kockens.ct.se
http://home1.swipnet.se/~w-12411 & http://www.geocities.com/Broadway/1353

4755. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLMQEAAZUP@data.rhein-main.de>
Source record: 131993

In <yvv20cx83ly.fsf@emw.ericsson.se> Magnus Kollberg wrote:

>Why not use the Lan port? Is this for all Ataris then?

Ask woller & link.
That was my first question before the 1st release.

You need a romport for scanners, midicom-interfaces some midi-dongles.
CD-ROMs and also..

LAN only for the NeoN-Dongle OR a modem..
Sure, all Ataris allready have a romport..

My idea was to build a software how can use both, romport and lan.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

4756. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <58oc6a$785@einstein.ebicom.net>
Source record: 131994

```
:
: ChainXOR... Oh boy, another setup to run besides normal TOS, MagiC 4 and
: now MTOS too??? I don't think I want to move backwards to MultiTOS,
: unless of course someone points me to something new with Mint and the
: last stable AES to use for GEM.SYS etc. Are all the files (including
: AES) available from umich or paderborn?
:

It's not necissarly a backwards move...it really depends on what
you need your machine to do...and which machine you have.

I don't use mint, because I've no need for it...but there are a lot
of people who want/need the unix environment...and as for heavy
networking...it is about your only choice at present other than
linux m68k, which is rapidly improving, but still isn't quite as
stable as mint. If you would like to "try" Mint...the TAF package
is a very basic, easy to set-up package that boots to X-windows.
There is an X-term, a msh shell, telnet, ftp, and a graphical web
browser called Chimera included in the package...as well as the
basic mint-net, and the basic archive tools for handeling your files.
It can be found at Hensa. Setting it up requires that you devote
a 5 to 10meg (or larger if desired) hard-drive partition. You simply
copy the downloaded archives onto 5 disks (3 if you've a 1.44 floppy)
run the shell...tell it which partition you want erased and converted
into minix...and within 10 or so minutes you'll have it installed
and ready to run!

If you have a TT or Falcon, Mint is quite usable...even better if you've
boosted your clock speed or installed a processor upgrade. It will
also run on a 4meg ST or STe, but you'll soon run out of memory under
X-Windows. If you've Geneva, it can be used as the AES, or if you
can find a good Multi-TOS AES someplace...you can greatly reduce the
amount of memeory Mint will require, and run mint-net with CAB, and
many of the standard text type internet tools inside a VT-52 window.
```

4757. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <58oqrf$dq4@lira.i-way.co.uk>
Source record: 131995

Magnus Kollberg <emwoll@emw.ericsson.se> mumbled indistinctly:

>thopman@uoguelph.ca (Theodore L Hopman) writes:

>> and CAB without problems. If you want a better AES (eg AES 4.1 or XaAES),
>> you may need more RAM.

>XaAES, better? ;-)

>Not quite yet I would say.

Oh ye of little faith.....

>//Magnus Kollberg

Craig.

4758. Re: SW Ports

Newsgroup: comp.sys.atari.st
Date: 1996-12-12 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <58q2lr$hdj@lira.i-way.co.uk>
Source record: 131996

RCain@nest.demon.co.uk (Roger Cain) mumbled indistinctly:

>Hi dlormand@aztec.asu.edu, on 11 Dec 96 you wrote:

<SNIP: Stuff about PCB layout deleted>

>Have a look at CLA3.LZH, David.

>It's a logic/board designer by Craig Graham.

I wrote CLA (smiles proudly) so I think I should correct this.
CLA is a schematic capture and digital simulation program
with addins for FSM design + simulation, a VHDL compiler,
and a PAL/GAL synthesis program.

It doesn't do PCB layouts....

BUT - there are at least two professional quality PCB packages
available on the atari. I've got demos of both of them...the most
recent (PCC - Printed Circuit Creator) is a really nice bit of work,
and to be honest, the other, which I've never seen on the Net,
someone sent me a demo after reading a review of CLAv2 in
Atari World, is also lovely (I've forgotten it's name though).

Both support auto-routing, pad placement libraries and provide
an auto-router. And they're a sh*t load faster than the PC based
monstrosities I've used in the past.....

The demo of PCC is on ftp.cnam.fr somewhere....

>Roger
>rcain@nest.demon.co.uk

Good of you to remember CLA Roger, it's sort of died a death
recently esp. since I started work on XaAES.

Craig.

4759. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961213Z181810.461dave@mbha.demon.co.uk>
Source record: 131816

In article <24690_SSweet@mettav.demon.co.uk>
SSweet@mettav.demon.co.uk "Steve Sweet" writes:

] FROM: SSweet@mettav.demon.co.uk
] SUBJ: ConNect 95
]
] S>> Have you an english version, the one i downloaded was in German.
] R>
] R> We probably got the same one, Steve :)
] R>
] R> I see that "dave" has found an archive containing CONNECT.ENG which is
] R> the english resource. Funny, this, there must be at least 2 release
] R> archives.
]
]
] And the authour dude has been in here saying that there aint an english .RSC
] yet due to lack of time.

Yep, he is right (of course) I must have been thinking of something else :-(

Sorry about that - I wonder what it was...

--
dave

4760. Re: AVI Audio/Video really works!! NEW AVI030.TTP

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961213Z181514.423dave@mbha.demon.co.uk>
Source record: 131817

In article <58pjmq$1tt@huron.eel.ufl.edu> afn14016@afn.org writes:

] Congratullations! The NEW AVI030 for Falcon really works!
]
] I was able to play in sequence all the AVI from my CD RAM. About 20
] minutes of continous AVI.
]
] I just have an 030 , so on 040 it should be super smooth playing.
]
] It plays from the CD ROM or you can also copy the files to your HD
] and play from there.
]
] Congratullations, you finally did it.
]
] available from
]
] ftp.cnam.fr
] public\atari\falcon\multimedia
]
] PS. This is version 0.59d the previous version did not even load on
] my Falcon! It plays better than N-Play (at least with my setup)
] Does not like BLOWup but it does work also.
]

Does it work on a TT or is it for the Falcon only?

--
dave

4761. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961213Z180548.306dave@mbha.demon.co.uk>
Source record: 131818

In article <58pte4$nje@ccshst05.cs.uoguelph.ca>
thopman@uoguelph.ca "Theodore L Hopman" writes:

] John Norton (jnorton@nilenet.com) wrote:
]
] : I want to bypass scanning completely. EPS to GIF via GhostScript sounds
] : like the trick! I use Pagestream. Can I use GhostScript with Pagestream?
] : The reason that I ask is that, even using the command "eps" in Pagestreams
] : "special" box in the "configure printer" menu, Pagestream refuses to
] : recognize the resultant print file as an EPS graphic (won't load it!).
] : (Err, did I explain that right?) Since the graphic I want to convert to
] : GIF is line art, I have been very disapointed with scanning.
]
] Let's see if I have this straight...You've got the line art in EPS form,
] and want to convert to GIF. You've been trying to do this by printing
] (from PageStream, presumeably), and then scanning it in and saving it as
] a GIF? Regardless of what you're doing, you should still be able to
] load an EPS picture into GhostScript, assuming the EPS is "good". If it's
] not...well, you might be forced to try various PC programs to find one
] that'll do the conversion for you.
]
] THeo

There is another approach you might take as well. Output the eps file from
Ghostscript to disk using the Deskjet printer driver. There is a Pagestream
utility which will convert a deskjet print file (on disk) to a .IMG file.
Convert that to .GIF using any one of a million converters and you should be
OK.

I am sure that Pagestream has printed *some* eps files to non-postscript
printers for me, in which case print it to .IMG file direct from Pagestream.

Hope this helps,

--
dave

4762. Re: SLIP rare in Canada? (Was: Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <58qtd8$2q1@einstein.ebicom.net>
Source record: 131819

```
:
: I think you will find if you check that the ISP's that have been around
: awhile had SLIP first then added CSLIP and now have added PPP support.
: Those that are new startups, go for PPP and don't want to bothered with
: "old" technology! Read they bought the darn thing setup and running and
: have no idea what they are doing, so don't ask them hard questions!
:

Sounds to me like simple "PIG HEADEDNESS". SLIP is a well tested and
proven protocol that almost any machine in existance can be made to
communicate in. Everything I know of...from system 7, to Linux, to
BSD/ATT/BERKLEY Unix, VSM, OS2, Windows(NT/95), etc, etc, etc, supports
SLIP. In most cases, it's simply a matter of setting flags on a singular
TCP/IP program that is launched upon login. Places that don't allow you
to choose between at least Slip, PPP, and CSlip most likely don't deserve
your buissness anyway...as they are just being lazy, or conciously trying
to force people to a smaller base of software to choose from for internet
access. I am in a very pro Intel area, but at least my provider wants
my buissness enough to take five minutes to tweak my account so I can
use Slip, or what-ever method it takes for him to get me online.

Just my 1/2 a penny's worth,
Brian
```

4763. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <627_RCain@nest.demon.co.uk>
Source record: 131820

Hi dave@mbha.demon.co.uk, on 12 Dec 96 you wrote:

d> Anyway. I checked with System Solutions last week and they knew bugger
d> all about any new version... (!)

This is a bit ominous! If you use the "Register" menu in Connect 95 it
produces a registration request addressed to Sys. Sol.

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

4764. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32B24E26.2FA3@ridgecrest.ca.us>
Source record: 131821
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

leslieh@valis.worldgate.com wrote:
>
> Bruce A. Sarte Jr. (Sarte@godzilla.vill.edu) wrote:
> : In article <E2D3oC.CH8.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.ukï¿½
> : says...
> : >
> : >Is the Falcon's internal IDE support compatible with EIDE drives?
> : >
> : >--
> : >
> : >:=----+Steve.
>
> : No, it is a 2.5 inch standard IDE connection. If you have a Falcon w/o an
> : internal HD you may not even have the connection available (I bought one w/o
> : and had to get an external board...) Otherwise a standard 2.5 inch IDE drive
> : w/cable (basically a laptop HD) is what you need.
>
> Actually, only PCs identify the difference between IDE and EIDE. Any
> other platform will support EIDE just fine. I know this to definietly be
> true for Atari, as I'm using one right now...
>
> Leslie

I have two Falcons, and did have a C-Lab Mark X. One was purchased with
the 80meg Conner internal 2.5" IDE drive. You will get transfer rates
around
850kb/sec with that drive. I have connected 3.5" EIDE drives to them and
transfer rates can reach over 3mb/sec depending on the drive and driver.
You will need an Amiga 2.5" to 3.5" IDE cable, available from most Amiga
dealers.
This machine was housed in an aftermarket case in order for the drive to
fit.
You "could" fit a 3.5" inside the standard Falcon, but it would be VERY
tight.
On my sons Falcon, I just installed a Toshiba 1.03 gig 2.5" drive.
Transfer
rates with this drive were 2.8mb/sec, and was a direct replacement for
the
Atari furnished Conner, brackets and all.
All the machines came with the headder for the 2.5" IDE connection. I
have
never heard of an "external" board for the Falcon IDE, or SCSI for that
matter.

The Falcon field service manual does not show any revision that came without
the internal IDE connector. Maybe you have a "Sparrow" (lucky dog).
The MarkX C-Lab, while not having an internal IDE installed, did have the
connector. It functioned properly.

Mike

4765. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.850474530@gen-off-3>
Source record: 131866

frank@tachyon.co.uk (Frank Charlton) writes:
>Did you do the cover for AC2, David?
Yep, on a Mac though. I'm afraid that the only Atari tool used was
a little preparation with DA's Vektor under MagiCMac. The rest was Bryce.

If you're still on CIX, Frank, there's a zip file in ataricomputing/files
(ac2covr.zip) containing screenshots of the work-in-progress, and a
description. The latter is in html, so best viewed with CAB or whatever.
--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

4766. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.850474671@gen-off-3>
Source record: 131867

PS A screen-resolution _colour_ version of the cover image can be
found on http://www.cix.co.uk/~ktl/raytrace/raytrace.html

--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4767. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <47035675_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131868

In article <58phss$4an@newsserver.rrzn.uni-hannover.de>
and@sun1.imr.uni-hannover.de (Andreas Kromke) wrote:-

>Gary Priest (gary@the-gap.demon.co.uk) wrote:
>: Maybe I should have gone with Geneva :) Love Magic (just wish it was more
>: stable)!
>
>As MagiC replaces the whole OS and uses the hardware in a way, TOS and
>MiNT were never able to, it is just natural that MagiC refuses to work
>on systems with bad or instable hardware. Especially the falcon is a
>machine with many hardware problems. Some machines work well, others
>do not, even with the very same hard disk and peripheral devices. If
>you have a machine that is not able to run MagiC there is no way to
>change this execept using a ROM-TOS based OS (like MiNT or Geneva and
>so on) or changing system components.

I'm afraid this sounds a bit of a cop out to me :(

My Falcon is TOS4.04, 127meg H/D, PowerUp2, ScreenBlaster1.01 (soon to be a
Nemesis board/Videlity).

My main problems with Magic are:

1. Failure to boot 3 times out of 5. 'FATAL ERROR IN GEMDOS'. Reboot needed
(sometimes several). This happened with MagiC4 also. Could it be to do with
ScreenBlaster?

2. 'Destroyed memory block/Dump to disk/Try to recover'. I get this quite a
lot. Dunno what dump to disk does (doesn't seem to do anything).
The recover option fails 3 out of 5 times too. Although that is better than
Magic4. Magic4 NEVER recovered in this situation!

3. Problem with JPEGD. When trying to use the Brainstorm Decoder under
Magic5, it often locks up the whole system (needing a reboot).
Rebooting Magic does seem to cure the problem. It almost seems that the
FIRST time Magic loads it does not initialise something correctly.
Subsequent loads work ok. Any ideas? If it was a JPEGD problem then why
would a reboot of Magic solve it? Thus I think the blame can be placed on
Magic for this.

Now I know that you seem to take offense, Andreas, when anyone criticises
Magic, but I do think that MagiC is a marvellous achievement (I do use it
all the time despite the above bugs. If I thought it was crap then I
wouldn't, would I?).

But please 'listen' to the above points and 'consider' them. Don't dismiss
them out of hand as you seemed to above!! If there are genuine problems then

you ought to be trying to fix them!

Does anyone else with a Falcon have any of the above problems? Or is it just (as Andreas suggests) my 'crappy' Falcon!! If you do then please air them in this thread so that Andreas can see I'm not alone..

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

4768. MIDI Switching Box Plans For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: zplanet@aol.com
Message-ID: <19961213040509323990@ip-pdx02-15.teleport.com>
Source record: 131869
Cross-posted to: comp.sys.atari.st,abg.atari,comp.sys.atari.programmer,comp.music.midi,comp.music.misc,rec.music.makers.marketplace,rec.music.marketplace,alt.music.makers.electronic,rec.music.makers.synth,alt.emusic

MIDI Switching Box Plans For Sale

Have you ever fumbled around unplugging and plugging in MIDI cables from one device to another? Here is a fast, easy way to switch MIDI cables on computers, synthesizers, samplers, drum machines, effects boxes; any MIDI device. It eliminates the need for swapping cables. Anyone with more than one MIDI device should have one or more of these. Professional and home recording studios will find this item indispensable.

The MIDI Switching Box (MSB) can be used for a number of varied and useful applications, from a simple MIDI on-off switch, to a switching component in an advanced MIDI studio. You will find many uses for this simple and economical device. We use them all the time to quickly reconfigure MIDI devices in the studio.

While you can buy a MIDI Thru Box that will split a MIDI output signal into four or more outputs, it will NOT reroute data from one place to another. You need a switch box for this.

So, if you want to reroute MIDI data from one device to another, you can:

1) Get up, reach around your equipment, and unplug and plug your cables,
2) Buy an expensive electronic switcher,
OR
3) Build the MSB, and reroute your MIDI data stream simply by throwing a switch.

Swapping cable hassles are history!

Here are some things you can do with the MSB:
1. Switch a slave keyboard (or any MIDI device) on and off.
2. Switch a master keyboard to either of two slave keyboards/modules.
3. Switch a master keyboard to either a slave keyboard or sequencer/computer.
4. Switch a slave keyboard to either a master keyboard or sequencer/computer.
5. Switch a sequencer/computer to receive MIDI from either of two keyboards.
6. Design any other configuration, depending on your needs.

Assembly is straightforward, just a few tools and soldering iron, and should take less than an hour. All part are available at your local electronics store for under $10.

Complete building instructions, parts list, and studio configuration diagrams included.

MIDI Switching Box Plans
Price:

$5 (U.S. / sent first class)
$7 (outside U.S. / sent airmail)
Cash, check, M.O. No credit cards.

Send to:
Affinity
PO Box 10833
Portland, OR 97296
U.S.A.

Questions? zplanet@aol.com

4769. FS: MIDI Switching Box Plans

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: zplanet@aol.com
Message-ID: <19961213040448322736@ip-pdx02-15.teleport.com>
Source record: 131870
Cross-posted to: comp.sys.atari.st,abg.atari,comp.sys.atari.programmer,comp.music.midi,comp.music.misc,rec.music.makers.marketplace,rec.music.marketplace,alt.music.makers.electronic,rec.music.makers.synth,alt.emusic

FS: MIDI Switching Box Plans

Have you ever fumbled around unplugging and plugging in MIDI cables from one device to another? Here is a fast, easy way to switch MIDI cables on computers, synthesizers, samplers, drum machines, effects boxes; any MIDI device. It eliminates the need for swapping cables. Anyone with more than one MIDI device should have one or more of these. Professional and home recording studios will find this item indispensable.

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1) Get up, reach around your equipment, and unplug and plug your cables,
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OR
3) Build the MSB, and reroute your MIDI data stream simply by throwing a switch.

Swapping cable hassles are history!

Here are some things you can do with the MSB:
1. Switch a slave keyboard (or any MIDI device) on and off.
2. Switch a master keyboard to either of two slave keyboards/modules.
3. Switch a master keyboard to either a slave keyboard or sequencer/computer.
4. Switch a slave keyboard to either a master keyboard or sequencer/computer.
5. Switch a sequencer/computer to receive MIDI from either of two keyboards.
6. Design any other configuration, depending on your needs.

Assembly is straightforward, just a few tools and soldering iron, and should take less than an hour. All part are available at your local electronics store for under $10.

Complete building instructions, parts list, and studio configuration diagrams included.

MIDI Switching Box Plans
Price:

$5 (U.S. / sent first class)
$7 (outside U.S. / sent airmail)
Cash, check, M.O. No credit cards.

Send to:
Affinity
PO Box 10833
Portland, OR 97296
U.S.A.

Questions? zplanet@aol.com

4770. Re: Strange Calumus error

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <58rhm1$h0p@tribune.usask.ca>
Source record: 131871

K. Brooks (newhoriz@huey.cadvision.com) wrote:
: Travis.... for instance, what is a 'simple document' in your opinion?
: Give an example if you can or if you like, email me a copy of your CDK.
: What frames are you creating? What modules are loaded? Try deleting
: frames one a time to the clipboard and see if the problem persists or
: goes away. Often times I have found vector frames can screw things up,
: while at other times a raster frame can do it to me, even using SL.

Last time it happened the document was 2 text frames and 1 raster frame.
1 text frame had about 20 characters in 48 point Dandy. The other was
also about 20 characters in 16 point Times. The raster was transparent
with the frame set to 4 point with rounded corners (approx. 2.5"x4").
I can't E-mail something that I can't save to disk.
I tried recreating the above described document again. This time it
didn't give me a problem. It might not have been exactly like the one I
couldn't save (i.e. point sizes and frame dimensions), but it was close.
I'm using 1.09, not SL, so I don't have any modules to load.
Next time it happens I'll start deleting some of the frames like you
said and see what happenes.

Travis

4771. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: josk@ifi.unit.no
Message-ID: <58rj2a$3ld@due.unit.no>
Source record: 131872

Gary Priest (gary@the-gap.demon.co.uk) wrote:
:
: 1. Failure to boot 3 times out of 5. 'FATAL ERROR IN GEMDOS'. Reboot needed
: (sometimes several). This happened with MagiC4 also. Could it be to do with
: ScreenBlaster?

I had some problems with ScreenBlaster 3, most of the time it didn't find
it's configuration-files. It never crashed though. But once it displayed
some C-source I had on partition D instead of the rez-selector... Don't
blame this on MagiC though, my impression is that the ScreenBlaster
software is very buggy.

: 2. 'Destroyed memory block/Dump to disk/Try to recover'. I get this quite a
: lot. Dunno what dump to disk does (doesn't seem to do anything).
: The recover option fails 3 out of 5 times too. Although that is better than
: Magic4. Magic4 NEVER recovered in this situation!

Yes, this happened a lot when I used MagiC too. Running MAGTOROM.PRG (Uses
the 030-MMU to protect MagiC.) resulted in fewer crashed but it still
crashed atleast once per hour.

: 3. Problem with JPEGD. When trying to use the Brainstorm Decoder under
: Magic5, it often locks up the whole system (needing a reboot).
: Rebooting Magic does seem to cure the problem. It almost seems that the
: FIRST time Magic loads it does not initialise something correctly.
: Subsequent loads work ok. Any ideas? If it was a JPEGD problem then why

Same here. I've heard a lot of people complain about this, so it's
certainly not your Falcon's fault. At first I believed that it was my
accelerated DSP that caused it, but I've checked it a *lot* of times under
TOS 4.04 and it never crashed.

: Does anyone else with a Falcon have any of the above problems? Or is it just
: (as Andreas suggests) my 'crappy' Falcon!! If you do then please air them in
: this thread so that Andreas can see I'm not alone..

Well, I don't use MagiC anymore. N.AES is so much better (OK, it's not
quite as fast but almost.), and after the "VFAT-incident" (MagiC 5 totally
trashed one partition when I tried to use VFAT on it, and none of my
disktools can repair it.) I'm even more sure.

And I don't think it's very wise of Andreas to blame on 'crappy' or
'weird' Falcons, as almost every Falcon-owner will eventually install some
accelerator that stretches the Falcon's hardware to it's limits. Or even
better, hack the hardware themselves :-)

Jo Even Skarstein

4772. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <32B15062.167E@in.tu-clausthal.de>
Source record: 131873

Theodore L Hopman wrote:

> : XaAES, better? ;-)
>
> : Not quite yet I would say.
>
> It certainly is prettier than the built-in AES. And the most recent
> version seemed a lot more stable than pervious versions, although I have
> to admit I haven't used it much.

Id was not at all stable on My Falcon. Even the old Multitos did run
better. XaAES always crashes om My Computer. At the Moment it just won't
boot at all. Starting Cab than gives XaAES the rest in most cases. (well
running a Gem Application from a shel in TosWin under XaAES is even more
desastotrus...)

Christof

4773. Re: This & that

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvybf27gwi.fsf@emw.ericsson.se>
Source record: 131874

atari@teleport.com.REMOVE.TO.REPLY (Rich Tietjens) writes:

> Also take a look at the ftp site - I've added a few new items within the
> past week, including the SampleC demo. MIDI artists especially should
> appreciate this package!

So what is SampleC?

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4774. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvwwum7glh.fsf@emw.ericsson.se>
Source record: 131875

and@sun1.imr.uni-hannover.de (Andreas Kromke) writes:

> If
> you have a machine that is not able to run MagiC there is no way to
> change this execept using a ROM-TOS based OS (like MiNT or Geneva and
> so on) or changing system components.

So how come that these can run stable on the Falcon, but not MagiC?
Yeah, blame the hardware, not the software. The hardware only
does what you tell it and others manage to do it right. I guess
it's pure luck then. Not that I have that many problems with MagiC
even on my 040 Falcon, but the main complaint about MagiC is the crap
memory protection and this is not on only on Falcon computers.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4775. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <58rij2$g6a@m1.cs.man.ac.uk>
Source record: 131876

In article <58pjab$gfp@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman) writes:
>Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
>: thopman@uoguelph.ca (Theodore L Hopman) writes:
>
>: > and CAB without problems. If you want a better AES (eg AES 4.1 or XaAES),
>: > you may need more RAM.
>
>: XaAES, better? ;-)
>
>: Not quite yet I would say.
>
>It certainly is prettier than the built-in AES. And the most recent
>version seemed a lot more stable than pervious versions, although I have
>to admit I haven't used it much.

Yea, but you do have to ignore all the '1 pixel out' calculations on redraws, and the annoying way the windows dont get moved/resized if you are still moving the mouse when you let go.

Yea, it is getting more stable, but it still has a way to go before I would describe it as 'better'. :)

(BTW. oAESis isn't bad, but it still has problems - such as very slow redraw times on menus as it is sending WM_REDRAW messages to applications rather than blitting it as all other AES's do.)

Anthony

--
------------------------------------+----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4776. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B15A2A.41C67EA6@etlxdmx.ericsson.se>
Source record: 131877

Gary Priest wrote:
>
> I'm afraid this sounds a bit of a cop out to me :(
>
Agreed.

> My main problems with Magic are:
>
> 1. Failure to boot 3 times out of 5. 'FATAL ERROR IN GEMDOS'. Reboot needed
> (sometimes several). This happened with MagiC4 also. Could it be to do with
> ScreenBlaster?
>
Yup! I get this too, though not quite as often as that I don't think.

> 2. 'Destroyed memory block/Dump to disk/Try to recover'. I get this quite a
> lot. Dunno what dump to disk does (doesn't seem to do anything).
> The recover option fails 3 out of 5 times too. Although that is better than
> Magic4. Magic4 NEVER recovered in this situation!
>
And this one, plus 'Stack space exhausted' is another particular
favourite of mine.

> 3. Problem with JPEGD. When trying to use the Brainstorm Decoder under
> Magic5, it often locks up the whole system (needing a reboot).
> Rebooting Magic does seem to cure the problem. It almost seems that the
> FIRST time Magic loads it does not initialise something correctly.
> Subsequent loads work ok. Any ideas? If it was a JPEGD problem then why
> would a reboot of Magic solve it? Thus I think the blame can be placed on
> Magic for this.
>
I haven't noticed this one, though I tend to use the Apex viewers for
JPEGs these days. Perhaps I have already had to reboot by the time I
come to load a JPEG using JPEGD :-)

You are not alone. This is a real problem Andreas. I love the look and
feel of MagiC, it's a really cool OS when it works. However
increasingly I am getting fed up with it crashing and use Geneva more
and more. At the moment I am making a concerted effort to eliminate any
inconsistancies in my own system that may be causing the problems. So
far though, I have come up with very little apart from a memory leak in
Stewart.

Regards
Martyn

4777. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B15BF9.167EB0E7@etlxdmx.ericsson.se>
Source record: 131878

Jo Even Skarstein wrote:
>
> Gary Priest (gary@the-gap.demon.co.uk) wrote:
> :
> : 1. Failure to boot 3 times out of 5. 'FATAL ERROR IN GEMDOS'. Reboot needed
> : (sometimes several). This happened with MagiC4 also. Could it be to do with
> : ScreenBlaster?
>
> I had some problems with ScreenBlaster 3, most of the time it didn't find
> it's configuration-files. It never crashed though. But once it displayed
> some C-source I had on partition D instead of the rez-selector... Don't
> blame this on MagiC though, my impression is that the ScreenBlaster
> software is very buggy.
>
I'm unconvinced about this since I have the same problem but have never
used ScreenBlaster. The same thing happens with BlowUp (which I used to
use) and Falcon Screen (my current choice).

Regards
Martyn

4778. Re: PageStream on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.850488585@smurfy.tcimet.net>
Source record: 131879

Paul.Muehlbauer@flight.org (Paul Muehlbauer) writes:

>p > I don't remember having this problem on my STe, but I have
>p > noticed that PS loads up extremely slow on my Falcon. Hmmm...

>Um, you have to mess with the flags on _each_ of the import & export
>files of Pagestream. They are actually little programs, and if set
>to fastload, Pagestream will load just as fast on a Falcon as on an
>ST. Without setting the flags, it takes _forever_! :) Um, this isn't
>a setting within Pagestream - you have to use a program that sets
>these flags.

Atari's PROGFLAG program won't do it either because it only looks at .PRG
and .ACC extenders. (Maybe also .PRX and .ACX...) Unless you're willing
to rename all those import export files to a temporary new extender, try
using SUPERFLG. It's a lot more versatile.
--
=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

4779. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32b160da10b6fb1@xs4all.nl>
Source record: 131880

on Wed 11-12-96 14:36 Terry May wrote:

>Now if it
>handled MIME/Base 64, that would be another story (since LED doesn't handle
>those very well).

Get mpack/munpack.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

4780. Atari Times

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Tony Polonowski <polonowski@zetnet.co.uk>
Message-ID: <19961213153358751 86@zetnet.co.uk>
Source record: 131881

Hey all you Atari owners, why not check out one of the newest diskmags available for your computer.

Atari Times is written by Croft Soft Software and carries news and reviews of all the latest Atari happenings.

All you have to do is visit the Croft Soft Software web site and download a copy of the latest issue - it's as simple as that :)

Point your browser at:

http://www.users.zetnet.co.uk/polonowski/

While you're there why not tell me what you think too :)

Cheers,

Colin Polonowski
Croft Soft Software

4781. Re: Maxtor HD help?

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <58rrfc$afs@mn5.swip.net>
Source record: 131882

In article <58oqjs$b0e@news.hoosier.net>, terryb@bloomington.in.us says...

> Would anyone have the Jumper specifications for a
> Maxtor model XT-8760E (or EH) hard drive?
>I got the drive but absolutely NO information on it besides being an
> ESDI RLL.
>

Go to www.maxtor.com
There you will find all jumper settings for all Maxtor drives released
up to now.

Their homepage is very nice and easy to search..
It helped me some weeks ago with my Maxtor drive.
If you dont have any WWW access, tell me and i will
help you.

--

Grtz J.Kock SysOp on Kockens BBS +4646250256 Atari ONLY!
kock@kockens.pp.se kock@kockens.ct.se
http://home1.swipnet.se/~w-12411 & http://www.geocities.com/Broadway/1353

4782. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvvia674eu.fsf@emw.ericsson.se>
Source record: 131883

thopman@uoguelph.ca (Theodore L Hopman) writes:

>
> Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
> : thopman@uoguelph.ca (Theodore L Hopman) writes:
>
> : > and CAB without problems. If you want a better AES (eg AES 4.1 or XaAES),
> : > you may need more RAM.
>
> : XaAES, better? ;-)
>
> : Not quite yet I would say.
>
> It certainly is prettier than the built-in AES. And the most recent
> version seemed a lot more stable than pervious versions, although I have
> to admit I haven't used it much.

Well, I'm not even sure that I would like to say that it's prettier either.
I don't like it at all actually. Looks like some mix between an Amiga and
X windows. The latest version looks better though. Not the Atari's AES looks
that great, but it's not bad at all. It's a bit clumsy, but with some small
changes like in MagiC it looks very nice indeed.

I don't think anyone use it except maybe Craig and some other just to test it.
It's not usable if you ask me.

BTW. How is it going? I havn't seen a new release in ages. Same goes for oAESis.

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

4783. EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <E2D3oC.CH8.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 131884
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Is the Falcon's internal IDE support compatible with EIDE drives?

--

:=----+Steve.

4784. Re: Systems for Tomorrow

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <58s7no$28n@mark.ucdavis.edu>
Source record: 131885

Tom Derrick (tom.derrick@acpu.com) wrote:
: Rich inquired with overweening befuddlement:
: > I want to add the Atari support people who live in Missouri to
: > my Web page, but I can't think of their business name to save
: > my life. Anyone want to donate for a brain transplant?
: Request a brain donation from Systems for Tomorrow in Joplin, I
: think. They should be willing to help you.
: "The Poor Deluded Soul" tderrick@acpu.com

System For Tomorrow is in Independence. They can be reached at
800-875-4943, or via e-mail at sft@sound.net. Their showroom is at 11006
East Winner Rd. Currently they do not have a web address, but expect to
add one shortly.

All of this information, and information about every other Atari vendor I
am aware of, can be found at the YAC Atari Web Resource at:

http://virtual-markets.net/vme/yac/

.....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4785. Re: Mint with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <58sad4$990@charm.magnus.acs.ohio-state.edu>
Source record: 131886

>In <58kgk1$nel@charm.magnus.acs.ohio-state.edu> Matthew C. Faehnle wrote :
>
>>Is it possible to use stik and cab while having mint installed? I am using a
>>simple setup of mint to provide geneva with pre-emptive multitasking. I do
>>not have a minix partition or mintnet setup so obviously I can't use
>>cab-for-mintnet. Whenever I try to access a site with CAB it says it is a
>>binary file and gives me a file selector to save it. Is there anything I can
>>do about this or will I have to setup mintnet and use cab-for-mintnet?
>
>I suspect that this is a problem with the way you have CAB set up rather
>than the fact that MiNT is running, or does it work properly when MiNT is
>not running?

CAB works great when MiNT is not running. What in my CAB setup would affect
the way it works with MiNT?

>
>And BTW, you do _not_ need a Minix partition to use MiNTNet.

How do I accomplish this (without a Minix partition)? Is there an easy way to
setup MiNTNet (just the essential parts)? I sure wouldn't mind using the features
of MiNTNet but I have no experience with MiNT, I just followed the instructions
that were included with Geneva.

Matt Faehnle

>--
>Mario Becroft Auckland, New Zealand
> mbecroft@tos.ak.planet.gen.nz _
> http://www.pl.net/user/mario/ o( )
>Tariland: http://www.pl.net/user/mario/tariland/ / /\
>.

4786. Re: More STik problems! Ach!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <58sf49$e0l@posgate.acis.com.au>
Source record: 131887

```
>On Sat, 7 Dec 1996, Brett Nair wrote:
>
>> This is my current DEFAULT.CFG:
>> ALLOCMEM = 150000
>> SERIALPORT = Modem 2
>> CDVALID = TRUE
>> DIALFILE = dial.scr
>> CLIENT_IP = 0.0.0.0
>> TTL = 64
>> PING_TTL = 255
>> MTU = 1006
>> DFB_SIZE = 580
>> PROTOCOL = 0
>> RCV_WND = 5360
>> UP_RESPONSE = 2
>> USERNAME = *******
>> HOSTNAME = fog.net
>> FULLNAME = Brett Nair
>> NAMESERVER = 206.155.44.10
>> NAMESERVER0 = 206.155.44.3
>> IRCNICK = {nonick}
>> IRCSERVER = {noserver}
>> IRCPORT = 6667
>> IRCPONGMSG = Slow isn't it?
>
>> PS. I am using the WWW131 internet pack with Stik 1.11/CAb1.5/OVL 1.18on a
>> TT/030 2/4meg with Magic 4
>
>It's not a good idea at all to tell STiK to check for CD, if your port
>(Modem 2 on a TT) hasn't got one. Set CDVALID to FALSE !
>
>Also your receive window RCV_WND is unusually large. This doesn't cause
>any harm necessarily, but it might be worth to decrease it.
>
>The NAMESERVER0 entry is not read by any program. You can safely remove
>that line.
>
>
>> Rich Tietjins also said to " Also verify with the support folx at
>> your ISP that the VJ flag is turned OFF for your account."
>>
>> But Mike and Pat at Fog.Net have never heard of a VJ Flag...
>
>The VJ Flag is the flag telling the net software to use Van Jacobson
```

>header compression. This will make CSLIP out of SLIP. Right now STiK
>doesn't support CSLIP properly.
>
>Normally ISP people are too dumb to know what this is. You needa have
>them search their configuration for anything that looks like compression
>or CSLIP (which means the same), and turn it off.
>
>
>Cheers Peter
>
>--
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
>--
>
>.
Hi Bret,

I am using a TT but I use the serial port 2 which gives the BAUD_RATE = 115200
speed. After a few emails with dan he recomend this set up which
I have been using with HS mdem 6 and 7 also. My default cfg is as
follows. Also note the high ALLOCMEM this helps.

```
# STiK config file apana line 2
ALLOCMEM = 200000
SERIALPORT = Serial 2
CDVALID = TRUE
DIALFILE = dial.scr
CLIENT_IP = *********
TTL = 64
PING_TTL = 255
MTU = 1500
#MSS = 212
#PKT_SIZE = 256
DFB_SIZE = 580
RCV_WND = 5360
UP_RESPONSE = 2
USERNAME = Smcooke
HOSTNAME = *********
FULLNAME = Malcolm Cooke
NAMESERVER = 203.14.230.14
IRCNICK = mal
#IRCSERVER = irc.rutgers.com
#IRCPORT = 6667
#IRCSERVER = jello.qabc.uq.oz.au
#IRCPONGMSG = Yes, IRC is often slow and frustrating, isn't it?
#IRCPORT = 6667
#IRCPONGMSG = Slow isn't it?
EMAIL = mcooke@tyndale.apana.org.au
SMTP_HOST = tyndale.apana.org.au
#FTP_HOST = ftp.act.apana.org.au
# WWW Proxy for HTML
```

```
HTTP_PROXY = proxy.act.apana.org.au
HTTP_PROXY_PORT = 8080
#
```

Regards


```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

4787. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Sarte@godzilla.vill.edu
Message-ID: <58si9i$7e3@ftp.ee.vill.edu>
Source record: 131888
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <E2D3oC.CH8.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.ukï¿½ says...
>
>Is the Falcon's internal IDE support compatible with EIDE drives?
>
>--
>
>:=----+Steve.

No, it is a 2.5 inch standard IDE connection. If you have a Falcon w/o an internal HD you may not even have the connection available (I bought one w/o and had to get an external board...) Otherwise a standard 2.5 inch IDE drive w/cable (basically a laptop HD) is what you need.

4788. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e65_9612131435@genesplicer.org>
Source record: 131889

Re: _Bombs!_, Jeremy Gillet wrote to All on 12 Dec 96:

>> Anyone know what 11 bombs mean? I get that occasionally. I'm using
>> AntiBomb, but it doesn't catch it.
JG>
JG> I am *not* sure about the following: (That's why I didn't write it.)
JG>
JG> Nb Meaning
JG>
JG> 10 Line-A exception
JG> 11 Line-F exception
JG>
JG> For instance, Line-F calls *can* be used to optimize code
JG> generated by C compilers. Sequences of many frequently-
JG> generated instructions can be advantageously replaced by
JG> only one $Fxxx code. That's complicated...

Thanks for the info, not that I can really use it. ;^)

* LED v1.50 * For a good time call 702/736-2282!

4789. Re: Help: I'd like an ST, but...

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <58seab$c7c@ccshst05.cs.uoguelph.ca>
Source record: 131890

Jason Compton (jcompton@typhoon.xnet.com) wrote:
: Ok, I've been watching this newsgroup and visiting Atari web sites for
: months now, but am unable to answer some REALLY basic questions for
: myself. This is made worse by the fact that the rtfm.mit.edu FAQ
: clearinghouse doesn't have an entry for this newsgroup.

Try http://home.sn.no/~hallvart/pages/atari_sn.html for Atari ST FAQs.

: Atari web sites are wonderful at directing me to software, but pretty poor
: at telling me what hardware I might like in the first place. So, if
: someone would please direct me to a source or sources which will fill me
: in, in considerable detail, on the nuances of the entire ST and derivative
: line, I would greatly appreciate it. (I've seen it done for the Atari
: 8-bit line, and for the Amiga line, so I have to imagine that someone has
: done it out there. And BTW, I've read what Toad has to say, it's not
: really very comprehensive.) That way, I can make an informed purchase and
: find out what I've been missing for the past 11 years.

Part 3 of the New FAQ has a table listing features on various machines,
as well as detailed info on the Falcon and on the TT clones. In my
opinion, the best hardware choice would be a Falcon or a TT; used Falcons
with 4 megs and a hard drive are going for about $500 US; used TT's are
more, but are very nice systems indeed (I've got one, so I'm kind of
biased there :)).

THeo

4790. Help on Gemulator96

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: far@endoxa.msoft.it
Message-ID: <58slap$jtc@server-b.cs.interbusiness.it>
Source record: 131891

Hi all.

Can someone help me please?
The Gemulator 96 Demo don't boot (from HD or floppy) with the option "Atari disk mode" activated, I, without this mode, could not read the original disk of my Atari Mega1!

With "Atari disk mode" deactivated the Gemulator 96 runs very well (bar that
in low resolution where doesn't function... only on my PC?), it's really a
beautiful software!

Thank you to all and excuse me for my bad English.

Filippo :-)
~~~~~~
<<...i tre maialini al vecchio asino: "ah, ah, ah! Ma guardati!
sei vecchio, brutto, malandato, mangi poco e continuano a
farti lavorare tutto il giorno! Guarda invece noi, giovani,
belli,grassi, mangiamo tutto cio' che vogliamo e non facciamo
mai niente !!
L'asino ai tre maialini:"Gia', avete proprio ragione.Dicevano
cosi' anche i tre maialini dell'anno scorso..." >> ;-)
~~~~~~
Filippo Ranzani - Magenta - Italy
~~~~~~
~~~~~~

4791. Re: Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <58sel8$c7c@ccshst05.cs.uoguelph.ca>
Source record: 131892

Tom Derrick (tom.derrick@acpu.com) wrote:
: Hi. I get 11 bombs quite frequently, whenever a program tries to
: access the fpu in my CaTTamaraned TT. The bomb list says 'Line 11
: emulator', whatever that means. I now suspect, because of the above,
: that my fpu is non-operational. Anybody have any ideas?

Line 11 emulator? Is there such a thing? IIRC, instructions beginning with binary 1011 are valid instructions, and thus don't need an emulator. If you meant to type Line F, then yes, there probably is something wrong with the FPU system; instructions beginning with binary 1111 (hex F) are FPU instructions. Try popping open your case and make sure that the FPU is firmly seated in its socket, and that there's no dust on it. It is quite possible (if the CaTTamaran accelerates the FPU to 48 MHz as well as the 68030) that the FPU has simply been fried because it's been run above spec.

THeo

4792. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961213160132.28877C-100000@user1.ptd.net>
Source record: 131893

On Fri, 13 Dec 1996, Martyn Tidd wrote:

> You are not alone. This is a real problem Andreas. I love the look and
> feel of MagiC, it's a really cool OS when it works. However
> increasingly I am getting fed up with it crashing and use Geneva more
> and more. At the moment I am making a concerted effort to eliminate any
> inconsistancies in my own system that may be causing the problems. So
> far though, I have come up with very little apart from a memory leak in
> Stewart.

I was planning to get Magic when I get Gemulator, but I guess Geneva seems
the best way to go. I use the demo for playing Gem games in low rez and
it looks good. :)

But I rather not spend $60 for TOS roms only to use $60 Geneva which
replaces half of it. So would it be possible to install and use Mint on
Gemulator and would I still need something like a TOS image to use it?

Eric Noss
a.k.a
Mr. Maddog

4793. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <850517275@p24.f101.n323.z205.mbh.org>
Source record: 131894

Terry May wrote:

JG>> 8 Privilege violation exception
JG>> 9 Trace exception
>
> Anyone know what 11 bombs mean? I get that occasionally. I'm using
> AntiBomb, but it doesn't catch it.
>

10 Line A exception
11 Line F exception (floating point instruction or old TOD internal use)
12-23 reserved exceptions
24 Spurious interupt
25-32 Interrupt level 1 to 7
32-47 trap 0 to 15
48-63 reserved exceptions

All unused vectors are pointing to the bomb routine, so when an unused exceptions happends the number of displayed bombs is equal to number of the exception that called th bomb routine. The maximum number of boms the Atari can generate is (AFAIK) 255.

Bye, Hans Wessels

4794. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <58sf3j$c7c@ccshst05.cs.uoguelph.ca>
Source record: 131895

Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
: In article <58pjab$gfp@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman) writes:
: >It certainly is prettier than the built-in AES. And the most recent
: >version seemed a lot more stable than pervious versions, although I have
: >to admit I haven't used it much.

: Yea, but you do have to ignore all the '1 pixel out' calculations on redraws,
: and the annoying way the windows dont get moved/resized if you are still moving
: the mouse when you let go.

I hadn't noticed that; IIRC, it looked fine in TT Hi.

: Yea, it is getting more stable, but it still has a way to go before I would
: describe it as 'better'. :)

Perhaps I should point out that by "better" I meant "multitasking" :)

: (BTW. oAESis isn't bad, but it still has problems - such as very slow redraw
: times on menus as it is sending WM_REDRAW messages to applications rather
: than blitting it as all other AES's do.)

I can't comment; oAESis locks up (refusing mouse input) on my TT if I
actually try to do something. There's a reason why I use AES 4.1; I'll
have try try to get Geneva running with MiNT as well.

THeo

4795. Re: AC Press Release Dec '96/1

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58s804$ft1@ornews.intel.com>
Source record: 131896

(posted and mailed)

In article <E2Bu4I.9oy@cix.compulink.co.uk>,
cgood@cix.compulink.co.uk ("Christopher Good") wrote:
<SNIP>
>
>* Local distributors have been appointed in many countries. Please contact
> your local distributor directly if listed below and let us know if you
> experience any problems. Please DO NOT subscribe direct to the UK if
> a distributor local to you is available.
>
<'nother SNIP>
>
>- US
> Richard Tietjens
> 8495A SW Hemlock
> Tigard
> OR 97223
> USA
> Email: RichardX_Tietjens@ccm.jf.intel.com

Chris (et. al.), please update my email address (this one is still good, but
is not checked on evenings or weekends)

Email: atari@teleport.com or AtariComputingUSA@atarinet.portland.or.us

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4796. Re: DTP

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58s86j$ft1@ornews.intel.com>
Source record: 131897

In article <850447364@acpu.com>, tom.derrick@acpu.com (Tom Derrick) wrote:

>I would like to echo the sentiments of JNorton - PageStream is the
>answer that I use. I would also add that it is right next door to
>bulletproof on the TT in TT Medium resolution.
..
>About the only
>thing that I could ask for is faster screen redraws - I use Warp9 and
>a CaTTamaran accelerator, and it still takes a while to draw the
>screen. Should I tell my wife to buy me a T60 for Christmas?

Re: the T60 - h*ll, yes! What harm could it do? <G>

However, consider NVDI as a replacement for Warp9 - I have owned and used
both, and even NVDI 2 is faster than the last release of Warp9.

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4797. Re: Systems for Tomorrow

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58s82o$ft1@ornews.intel.com>
Source record: 131898

In article <850447282@acpu.com>, tom.derrick@acpu.com (Tom Derrick) wrote:
>
>Rich inquired with overweening befuddlement:

"Overweening?" That's enough to fuddle anyone!

>> I want to add the Atari support people who live in Missouri to
>> my Web page, but I can't think of their business name to save
>> my life. Anyone want to donate for a brain transplant?
>
>Request a brain donation from Systems for Tomorrow in Joplin, I
>think. They should be willing to help you.

Been there, did that - Tom Lamparty sent me lots and lots of details. The bookmarks page has been duly updated.

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4798. Re: Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: croth@audiophile.com
Message-ID: <32b1ed21.403818@news.univie.ac.at>
Source record: 131899

On 12 Dec 1996 10:59:50 GMT, jacquesa@cs.man.ac.uk (Anthony Jacques) wrote:

>Well, I dunno much about this sort of thing, but I do know that you trained
>it on speech, and if you said 'information' it recognised what you had sad,
>and cause a menu selection of the about program option under Desk menu.
>I call that speech recognition...

Yes, you're right. I am sorry for my mistake. Obviously there are two programs
of the same name. I was not aware of this. I did only know the vocoder program
(German program).

Is this program you talk about still available anywhere?

Cheers,
Chris

Christian Roth

film + musik, Austria
croth@audiophile.com

4799. Re: This & that

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58s9l6$ft1@ornews.intel.com>
Source record: 131900

In article <yvvybf27gwi.fsf@emw.ericsson.se>,
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:
>
>So what is SampleC?

File: SAMPLEC.ZIP
Name: SampleC
Language: English

Description: A midi sample dump, sample conversion, and librarian program.
Supports AIFF (Cubase Audio), AVR, WAV, and CDP Soundfile
formats.
Non-modal dialogs, multitasking friendly, ST-GUIDE hypertext
help.
Shareware - full version available from author at low cost.

Author: Richard Evans (rde@root.co.uk)

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4800. xaAES (was Re: Mint RAM requirements)

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58s9rl$ft1@ornews.intel.com>
Source record: 131901

In article <yvvvia674eu.fsf@emw.ericsson.se>,
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:

>
>I don't think anyone use it except maybe Craig and some other just to test
>it. It's not usable if you ask me.

I've tried it for brief periods, but due to the need to keep the UUCP
gateway up unattended, never installed it in a more-or-less permanent
setting. Now that I have the TT, perhaps I'll have time to do more with it.

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4801. Re: DTP

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961213204054.27451B-100000@voyager.cris.com>
Source record: 131902

On Fri, 13 Dec 1996, Tom Derrick wrote:

>I would like to echo the sentiments of JNorton - PageStream is the
>answer that I use. I would also add that it is right next door to
>bulletproof on the TT in TT Medium resolution. I have done whole
>newsletters without saving (even though I should know better, by
>now). I run it from my 'fat desk' setup and from its own specially
>configured SuperBoot setup - no problems either way. About the only
>thing that I could ask for is faster screen redraws - I use Warp9 and
>a CaTTamaran accelerator, and it still takes a while to draw the
>screen. Should I tell my wife to buy me a T60 for Christmas?
>"The Poor Deluded Soul" tderrick@acpu.com

I concur with your choice of DTP programs and now for just over $30.00,
you can't go wrong! Think of all those postscript type 1 fonts just
floating around out there waiting to be used 8^)
The trick to fast screen updates is to do the initial setup in
draft mode with pictures turned off! To get to the draft mode you go to
set greeking under the view menu and click on the draft button in the
set greeking dialog box. Fonts look crappy and pics are boxes, but the
screen updates really fast! When you have things arranged to your liking,
then go back and turn draft off to check placement and overall look of the
page. Nice thing about draft is even though the fonts look crap the
spacing is exactly the same, so placement is a breeze!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4802. Re: DTP

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961213205924.27451C-100000@voyager.cris.com>
Source record: 131903

On Fri, 13 Dec 1996, Rich Tietjens wrote:

>In article <850447364@acpu.com>, tom.derrick@acpu.com (Tom Derrick) wrote:
>
>>I would like to echo the sentiments of JNorton - PageStream is the
>>answer that I use. I would also add that it is right next door to
>>bulletproof on the TT in TT Medium resolution.
>..
>>About the only
>>thing that I could ask for is faster screen redraws - I use Warp9 and
>>a CaTTamaran accelerator, and it still takes a while to draw the
>>screen. Should I tell my wife to buy me a T60 for Christmas?
>
>Re: the T60 - h*ll, yes! What harm could it do? <G>
>
>However, consider NVDI as a replacement for Warp9 - I have owned and used
>both, and even NVDI 2 is faster than the last release of Warp9.

I have to agree with Rich! Since I got NVDI 4.11 I have been able to
reduce my setup files for Desk Manager WAY down! NVDI is much more
compatible than Warp9. Lots of stuff either blewup or misbehaved badly
with Warp9, with NVDI most of those problems are gone! Do miss my neat
bouncing clock calendar screen saver though!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4803. STReport #1250

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xxMUz4P.dpj@delphi.com>
Source record: 131904

12/13/96 STR 1250 The Original Independent OnLine Magazine!

- CPU Industry Report - Micrografx Freebie! - WinFax Pro SDK
- PGP now On Sale - N64 B/O SERIOUS! - Iomega BAD IDEA?
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- Baby Bell & Nscape - People Talking - Classics & Gamers

Jury Awards $5.3M in RSI Case
SMALLER CHIPS, BIGGER PRICES
Major Web Security Flaw Revealed

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
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\ \ | | | | / / Mail subscription: dpj@delphi.com
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http://www.streport.com
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4804. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961213220902.27451G-100000@voyager.cris.com>
Source record: 131905

On Fri, 13 Dec 1996, Jos den Bekker wrote:

>on Wed 11-12-96 14:36 Terry May wrote:
>
>>Now if it
>>handled MIME/Base 64, that would be another story (since LED doesn't handle
>>those very well).
>
>Get mpack/munpack.

Found it on umich, at least the TOAD mirror site of umich, in the
Mint/Utilities directory as mpack13b.zoo, only thing is, it is MINT only!
Don't have to use MINT, got SLIP!
>
>--
> Jos den Bekker
><josdb@xs4all.nl> http://www.xs4all.nl/~josdb
> -*-
> vertaler translator traductor
>Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
> -*-
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4805. WTB: TT Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961213225035.6107B-100000@mariner.cris.com>
Source record: 131906

May be getting a FREE TT sans keyboard! Anyone have or know of a TT keyboard for sale! Preferably cheap!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4806. Re: PPP account on the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: mrburkley@delphi.com
Message-ID: <53H07eK.mrburkley@delphi.com>
Source record: 131907

As far as I know there is no Internet software for the ST that opperates with a PPP account. I know that CAB doesn't work with PPP yet, and I don't think that Oasis does (though it might. I don't remember). Sorry I can't be of more help.

4807. Re: HD Driver/DOS compatibility/Bus Arbitration

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: mrburkley@delphi.com
Message-ID: <x5C2z0L.mrburkley@delphi.com>
Source record: 131908

John,

You were asking about reading "DOD" partitions using HD Driver v.6. Did
you mean "DOS" partitions? If so, run the BIGDOS program from your AUTO
folder and you will end up being able to read almost any size DOS partition
from your Atari. It is excellent! The BIGDOS program is in a folder
on your original HD Driver disk.

--Michael Burkley
The Unabashed Atariophile
MRBURKLEY@Delphi.com
Michael-r-Burkley@Worldnet.att.net

4808. Re: Pax files

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: mrburkley@delphi.com
Message-ID: <57M1bAO.mrburkley@delphi.com>
Source record: 131909

Bob,

I would really recommend that you use LZH310 for un-lzhing files.
More and more I am finding that DCX202C (or earlier versions) are not
able to uncompress a lot of the LZH file floating about. It's a good
shareware program (I've registered), but it's not being supported anymore.
LZH310 has a very nice GEM shell included and it is still being supported.
(LZH312 is the latest version, but you still need LZH310 for the GEM
shell). Wait a sec....it's not LZH310 but rather LHA310 and LHA310!
My memory is going. Now where was I....

--Michael Burkley
The Unabashed Atariophile
Suzy B's Software

4809. Atari, Mac, more FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-1312962144400001@slip7.earthnet.net>
Source record: 131910
Cross-posted to: boulder.general,co.ads,comp.sys.atari.st

Hello! I have the for following items for sale, shipping is additional:

ATARI software bundle for sale:

GENEVA and Neodesk
FirstGraph presentation software
Diamond Edge
Diamond Back II
Warp 9 v3.7 (no disks now, but I'll look around)
MaxiFile from CodeHead
Mini Office (Nicely done graphs and stuff, from UK)
Learn to Read with Prof...ages 4 to 9
General Store with Bentley Bear, grades 4-7
Mixed-up Mother Goose...ages 4 and up
Image Cat cataloguing software for pictures
Atari ST Basic sourcebook and tutorial

The whole bundle... EVERY ATARI item, for $50

MAC software and hardware:

Adobe ILLUSTRATOR 5.5 upgrade disks only, no manual $50

Backmatic 2.0 highly rated automatic backup utility $5

Correct Grammar 3.2, $20

Expresso Calendar, $20

Quicken 4, $5

Grolier Multimedia Encyclopedia 4.0 $20

Intermail/ Microsoft mail 1.36. many users. $5 includes shipping

Rental Center helper software and disks and big manual $5 includes shipping

PageMaker 4.0, manuals, disks, box, etc. use for cheap upgrade- COMPLETE $100

CD-ROM drive and software, double speed, "Power User brand" complete with
all materials and software... good as new... $100

Car Stereo items for sale:
All items are used but in working condition. No, They are not stolen, I
just went through a phase where I liked installing and swapping around the
stuff. Life's too busy to mess with it now. My lack of free time is your
Big Audio Bonanza. And no, I'm not a dealer.
Some items have boxes and/or instruction books.

Car Stereo:
Mitsubishi RX791EM AM/FM High Power auto reverse cassette deck I don't know the power output other than it says "high power" on the front and it was always plenty loud for my rock and roll. There is a color code table for all the wires and connectors so you'll know what goes where. All parts are there, faceplate, knobs, etc. and it is the two-knob kind (not DIN) with an analog tuner, pushbutton presets, auto reverse, Dolby, and "NK" noise killer. All in all a pretty good deck. $make offer

Car Stereo AMPS:
Craig PowerPlay 48 watt amp $make offer
Concord HPA51 100 watt amp $make offer

Car Stereo extra special stuff:
Yamaha YEC-400 Electronic Crossover $make offer

Car Stereo Speakers:
Sony ES-S52 40 watt Coaxial 5.25 inch round speakers with grilles $make offer
Kenwood KFC-162 25 watt Coaxial 5.25 inch round speakers with grilles $make offer
Craig V203 10 watt Coaxial 5.25 inch round speakers with grilles $make offer

Car ALARMS:
Cliffalarm IMS (interior monitoring system) made by Clifford. Remote operation from fairly far away. Siren chirps when alarm is set or unset. Visible flashing LED in the car warns theives that the car is alarm protected. LED on the remote tells you remote is working fine. Panic alarm feature sounds the alarm if you hold down the remote button for 2 or 3 seconds. Shock and motion sensor is sensitive to breaking glass, but not to leaves dropping or cars passing by. Door triggers. Automatic reset after predetermined time to protection mode.
$25

Audiovox car alarm *BRAND NEW IN BOX* Model AA9147 with 2 remote transmitters, remote panic, built-in adjustable shock sensor, instant-on for hood and trunk, manual override, dash mounted status condition LED, active operation, 114db siren, starter disable
$50

Home stereo stuff:
DBX NX-40 Tape noise eliminator and disc decoder. Much better than Dolby.
$make offer

CAMERA stuff:
Hasselblad view screen for 500CM:
Plain screen #42200- $20

Zeiss Ikon/ Contaflex 35mm camera marked "(lightning flash symbol) matic" on the top, and Contaflex on the 50mm 2.8 Zeiss lens, Compur-x leaf shutter. Lens is "convertable" variety, switchable from 50mm to 35mm by changing the front elements, although I only have the 50mm lens element. Built in meter, and even a rudimentary "auto" mode. With case. I'd call it very good condition... no dings or dents, the textured black covering is perfect, the chrome is perfect, and the black finish is perfect.

Optically, perfect. The only rough areas are the battery compartment has a little corrosion on the inside and a little brassing on the outside. A "ready-case" is included but the leather is torn where the front connects to the back of the case. Surely a collectors item- $150

Metz SCA-351 adapter for Leica $25

Jeff Apolis
email japolis@boulder.earthnet.net

4810. CAB/ STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <bc6_9612140106@flight.org>
Source record: 131911

Well, I got my internet account. I did actually get a full web page or two, so it appears I am pretty close to getting this working. After accepting my money, my provider mentioned they will be ending SLIP & shell accounts in about 2 months. :(

Anyhow, I am having problems with CAB/STiK. I have a 14meg Falcon, unmodified, TOS/GEM. I installed HSmodem 6. I'm using all the 'stuff' that came with WWW131. I increased the ALLOCMEM= 225000 as recommended in the extra docs.

I'm getting lots of "Runtime error 204 at Offset $00063AC8" errors (or slightly different offset). Any ideas?

It is very difficult to get CAB to accept internet adresses in the first place. But, I have gotten a few to work. Many times when it looks for a URL, I get 'Read Error in File 'F:\www131\cache\00000001.html', and that is all it will do. Any clues? I'm too dumb about it at this point to know where to look for problems! I've tried deleting all files in the cache, etc. Thanks.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

4811. tell me about PAK68/3 board

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199612132042.a39872@do2.maus.de>
Source record: 131912

DZ>PAK68/3 Accelerator Board installed.

DZ>1) What is the maximum RAM such a set-up can have? (12MB max???)

4megs of ST-RAM and up to 64megs with the so called FRAK (FastRAmKarte)
but as 16meg 30pins simms are very hard to find at the moment only 16meg
of fastram are possible.

DZ>2) Will linux work on this set-up?

Yes. But then I would recommend to use the PAK with a 68882 math
co-processor and with 50Mhz.

DZ>I'm thinking this would be a cheaper alternative to buying a
DZ>Falcon since I want to use it mainly for linux.

Especially when you think about the speed difference between a standard
falcon running at 16Mhz and a ST with PAK running at 50Mhz :-) On the
other hand an afterburner (68040) accelerated falcon with 64megs of
fastram is faster.

Tschuess
Frank

4812. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e6d_9612131925@genesplicer.org>
Source record: 131913

Re: _UUcoders (was Re: ST stuff FS, best offer.)_, Jos den Bekker wrote to All on 13 Dec 96:

JdB> on Wed 11-12-96 14:36 Terry May wrote:
JdB>
>> Now if it handled MIME/Base 64, that would be another story (since LED
>> doesn't handle those very well).
JdB>
JdB> Get mpack/munpack.

Hmmm...did you write those, too? Do they work on unedited files?

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

4813. Errors / Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <fde_9612140238@genesplicer.org>
Source record: 131914

... Ever wondered what those TOS error messages and 'bombs' on your monitor signified? Below is a letter, originally written by Darryl May, that John Townsend of Atari posted on GEnie in January to provide some answers. This letter also appeared in the June 1988 issue of _Current Notes_ (122 N. Johnson Rd., Sterling, VA 22170).

Dear ATARI customer,

The following is an official list of the errors that can appear while you are operating your ST computer. This first list gives you the GEM error messages:

Error description GEM Error code
==========

OK (no error).....0
Fundamental error.....1
Drive not ready.....2
Unknown command.....3
CRC error.....4
Bad request.....5
Seek error.....6
Unknown media.....7
Sector not found.....8
No paper.....9
Write fault.....10
Read fault.....11
General error.....12
Write protect.....13
Media change.....14
Unknown device.....15
Bad sectors on format.....16
Insert other disk.....17
Invalid function number.....32
File not found.....33
Path not found.....34
No handles left.....35
Access denied.....36
Invalid handle.....37
Insufficient memory.....39
Invalid memory block address....40
Invalid drive specified.....46
No more files.....49
Range error.....64
Internal error.....65
Invalid program load format.....66

Those bombs that appear on your screen are error messages from
the 68000 micro-processor.

Number
Description of bombs
==========
Reset: Initial PC2.....1
Bus Error.....2
Address Error.....3
Illegal Instruction.....4
Zero Divide.....5
CHK Instruction.....6
TRAPV Instruction.....7
Privilege Violation.....8
Trace.....9
Line 1010 Emulator.....10
Line 1111 Emulator.....11
[unassigned, reserved].....12
[unassigned, reserved].....13
Format Error.....14
Uninitialized Interrupt Vector..15
[unassigned, reserved].....16-23
Spurious Interrupt.....24
Level 1 Interrupt Autovector....25
Level 2 Interrupt Autovector....26
Level 3 Interrupt Autovector....27
Level 4 Interrupt Autovector....28
Level 5 Interrupt Autovector....29
Level 6 Interrupt Autovector....30
Level 7 Interrupt Autovector....31
Trap Instruction Vectors.....32-47
[unassigned, reserved].....48-63
User Interrupt Vectors.....64-255

Darryl May
Tech Specialist

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

4814. PPP Chat Script failure

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <58rnfo$t8h@trotsky.cig.mot.com>
Source record: 131915

Hi all!

I'm trying to get PPP set up for MiNTNet, and am having a rough
timne getting the chat script to work. I'm using PPP 2.2.0e, and
the script "ppp-on" that came with it.

pppd starts up and the modem is reset (the CD LED goes low), but
I always get a chat script failure. The failure takes exactly the same
amount of time each time, no matter what I put in for the initial
TIMEOUT value.

I didn't have any trouble setting up my system for (C)SLIP.
Any help would be appreciated.

Thanks in advance,
Mike White

4815. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLNJDFXAUp@tos.ak.planet.gen.nz>
Source record: 131997

In <E283vu.HKn.0.sheppard@torfree.net> Aaron Hallam wrote :

>And before anybody posts on the wonders of Mintnet, I'd like to add that I
>for one a) don't have the partition space to set up a Mintnet partition,
>b) don't really have the time to spend screwing Mint's Un*x environment
>together, and c) haven't been able to find a copy of GlueSTiK either.

Actually, this is not quite right...

a) You don't need any special partition - you just need a couple of
megabytes of free space on an existing partition.

b) Just use the PPP-Kit - it makes it quick and easy. Assuming you have
the right details from your ISP, I'm sure you should be able to have it
going in an hour or two if all goes well. PPP-Kit doesn't come ready to go
for PAP, however.

c) It is available from the author's WWW page - I searched for "GlueSTiK"
with Metacrawler and soon found it. There will be a link to the relevant
page in the links section of my WWW page too.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

4816. Re: Mint with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLNJDFXCUp@tos.ak.planet.gen.nz>
Source record: 131998

In <58kgk1$nel@charm.magnus.acs.ohio-state.edu> Matthew C. Faehnle wrote :

>Is it possible to use stik and cab while having mint installed? I am using a
>simple setup of mint to provide geneva with pre-emptive multitasking. I do
>not have a minix partition or mintnet setup so obviously I can't use
>cab-for-mintnet. Whenever I try to access a site with CAB it says it is a
>binary file and gives me a file selector to save it. Is there anything I can
>do about this or will I have to setup mintnet and use cab-for-mintnet?

I suspect that this is a problem with the way you have CAB set up rather
than the fact that MiNT is running, or does it work properly when MiNT is
not running?

And BTW, you do _not_ need a Minix partition to use MiNTNet.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

4817. AC Press Release Dec '96/1

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E2Bu4I.9oy@cix.compulink.co.uk>
Source record: 131999

Press release 12 December 1996
==========
Atari Computing was launched this summer at Atari shows in London and Birmingham and completely sold out both days! Delighted by the response we reprinted Issue 1 and this too has subsequently sold out.

Mike Kerslake, the publisher, with over fifteen years experience in the industry has teamed up with Joe Connor, ex Reader Disk and PD/Shareware editor for Atari World, to create this new printed Atari magazine.

Issues 1 and 2 have featured contributions from respected and well connected Atarians including: Frank Charlton (STF features editor), Graeme Rutt, Jon Ellis, Nial Grimes, Mark Baines, Denesh Bhabuta, Carl L�fgren, Harry Sideras and Kev Beardsworth (Atari World regulars), Colin Fisher-McAllum (42BBS/AtariPhile/FFF), Howard Carson (Current Notes), Xav, Thomas Binder (ST Computer), Al Goold and Ed McGlone (STAG), Roy Goring, Chris Good (WAG), Richard Spowart and Chris Holland (Maggie), Steve Llewellyn (Calamus User), Jim Hornby (Wrinklies), Martin Milner (999 software), Colin Polonowski (Atari Times), Neil Martin, Mark Wherry, Andrew Harvey, David Stevenson, Robert Paton, Colin Munro...

We've also signed deals with the two leading disk based magazines, AtariPhile and Maggie to publish regular sections within the magazine. If you've never seen a disk magazine before we think you'll be amazed to find out how much you've been missing!

Background

The closure of Atari World and ST Format during 1996 left the UK without an Atari specific newstand Atari magazine for the first time since 1987.

The men in grey suits expect us to move onto other platforms but hang on a minute, let's take stock of the situation...
- Atari machines can be purchased and repaired on a shoestring
- Atari machines can produce superb printed output
- Atari machines can surf the Internet and run BBSs
- Atari machines can form the nucleus of a digital music studio
- New software of better quality than ever before is still being released!

That doesn't sound like a dead platform! The Atari platform has been emulated by just about every other platform, we're owners of cult machines! Have you ever noticed ex-Atarians animatedly talking about the 'Good old days' it's a feel good factor missing from all the current machines.

We don't need a new platform but we do need information and a printed magazine is undoubtedly the best way to ensure we see in the millenium!

Apart from a darn good read the other thing most of us like is some new software to play with. The Reader Disk concept offers all readers the chance to get their hands on the hottest new software around along with exclusive versions not available anywhere else. We offer a Reader Disk to accompany each issue, buy it or not, the choice is yours!

We need is your support, it's going to be tough to keep going and it really up to *you*! Instead of wishing us luck post us a cheque to order your copy today!

Ordering
==========
As we're sure you'll appreciate launching a magazine in a declining market is a very risky venture and our print run has to remain conservative - we can't afford to maintain a stock of back issues for long.

We're not a newstand publication so don't bother looking in the shops. The Atari platform needs this magazine and we need your subscription so do yourself and us a favour, take out a subscription or order an evaluation copy today! If you decide to subscribe you will receive the first available issue, if we've sold out of an issue your subscription will start with the following issue.

Subscriptions

Many of you (and most of us) lost money following the Atari World debacle and we're determined not to make the same mistake. Atari Computing subscriptions are refundable at any time. Cancel your subscription in writing and we'll return any outstanding credit to you, minus a deduction to cover our costs.

United Kingdom

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Netmail: 90:100/315.0@nest.ftn
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a distributor local to you is available.

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+ International Bank draft/cheque in Sterling
+ Eurocheque made out in Sterling
+ International Post Office cheque payable in Sterling
+ Cash, Sterling, in a registered letter!

Submissions

We're always on the lookout for talented new contributors so if you've
got an idea for an article please do get in touch.

Contacts

Telephone:

Unfortunately we have had to withdraw our telephone enquiry service due to
the large number of calls, many at unsociable hours, from people who
thought we were operating a general Atari helpline, rather than being
there to answer queries on the magazine. This helpline is now closed, and
callers will simply hear a recorded message to that effect.

Therefore all future enquiries about any matter concerning Atari
Computing MUST be made in writing either via email or by snail mail.
And sent to the following addresses. It would also be helpful if
letters, subscription enquiries and editorial material were on

seperate sheets within the same envelope. Ideally letters and and editorial should be on disk in ASCII format, or via e-mail or netmail if you have that facility.

General enquiries

Atari Computing
"Rois Bheinn", Overton Crescent,
Johnstone,
PA5 8JB
Scotland

Please enclose an SAE for reply. IRC if enquiring from outside UK.

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Subscription enquires

Atari Computing Subscriptions
73 Bentinck Drive
TROON
Ayrshire
KA10 6HZ
Scotland

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Editorial only

(Review material and letters for inclusion in the magazine)

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Joe Connor
65 Mill Road
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Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Atari Computing Issue #2 update

All copies of issue 2 which were ordered and paid for by the end of November have now been dispatched. Since then there have been numerous new subscriptions and these will be processed and dispatched in the same order we received them. Once Issue #2 has "sold out" any remaining subscriptions will commence from Issue #3, unless we receive other written instructions.

Subscription Payments:

These payments should still be made to the address published on subscription forms, which are available via email or snailmail.

Receipting subscriptions:

Just like every other magazine, your payment being cashed is your receipt. We cannnot issue receipts by e-mail, SAE, postcard etc. because of the additional work this would place on the volunteer staff.

Issue gone missing? Faulty reader disk?

Write/email the office or leave a brief message on the answerphone on 01206 852602 and we'll sort out the problem as soon as possible. Please don't use this number for any other reason - we won't respond anyway so save your money and our time!

About the magazine/Who are we?

Atari Computing is financed by the Atari Computing Group, based on CIX, and dedicated to supporting the Atari platform - We're delighted with the response from our readers and working hard to ensure future issues maintain the same high standard!

Atari Computing is an enthusiasts' magazine compiled and distributed by Atari enthusiasts. We're not a publishing company so our efforts have to be directed towards getting the magazine out on time - we do not operate an Atari 'helpline' but are pleased to help wherever possible via the Q&A pages in the magazine.

The Atari platform is alive and well!

Best wishes

The Atari Computing Group A|C|G
Al

4818. Is there an English MagicPC demo?

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <58q7c0$3mh$1@preeda.internex.net.au>
Source record: 132000

```
Any info appreciated,

Thanks.

--
```

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| | | | |/ | / | /|/| (_ | |/ |/ / _|/`/`|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

4819. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <58ql6p$o4v@thoth.nilenet.com>
Source record: 132001

Theodore L Hopman (thopman@uoguelph.ca) wrote:
: Let's see if I have this straight...You've got the line art in EPS form,
: and want to convert to GIF. You've been trying to do this by printing

I have Ghostscript up and running. I have successfully loaded in an eps
from Pagestream. Although "gif" is mentioned in one of the docs
(programming stuff that I don't understand), I can't figure out how to
save as a gif file.

4820. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <58qnbk$6ut$1@mhadf.production.compuserve.com>
Source record: 132002

Try this for Toad

Jennifer Troy --- ToadNet Information Services [jennifer@toad.net]

Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
WEB: http://www.toad.net/ (410) 544-1329 FAX
FTP: ftp://ftp.toad.net/ (410) 544-0098 FAX-Back

4821. Help: I'd like an ST, but...

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: jcompton@typhoon.xnet.com
Message-ID: <58qr1r$mjl@flood.xnet.com>
Source record: 132003

Ok, I've been watching this newsgroup and visiting Atari web sites for months now, but am unable to answer some REALLY basic questions for myself. This is made worse by the fact that the rtfm.mit.edu FAQ clearinghouse doesn't have an entry for this newsgroup.

Atari web sites are wonderful at directing me to software, but pretty poor at telling me what hardware I might like in the first place. So, if someone would please direct me to a source or sources which will fill me in, in considerable detail, on the nuances of the entire ST and derivative line, I would greatly appreciate it. (I've seen it done for the Atari 8-bit line, and for the Amiga line, so I have to imagine that someone has done it out there. And BTW, I've read what Toad has to say, it's not really very comprehensive.) That way, I can make an informed purchase and find out what I've been missing for the past 11 years.

(Let me say that I'm probably not in the market for a C-Lab 060.)

--
Jason Compton jcompton@xnet.com
Editor-in-Chief, Amiga Report Magazine (847) 741-0689 FAX
AR on Aminet - docs/mags/ar???.lha WWW - http://www.cucug.org/ar/
'I said, "You wouldn't understand." Take what's yours, be damned.'

4822. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961213Z072246.319jeremy@worldnet.fr>
Source record: 132004

In article <5be_9612121219@genesplicer.org>
Terry.May@rebel.genesplicer.org "Terry May" writes:

> Re: _Bombs!_, Jeremy Gillet wrote to All on 11 Dec 96:

> JG> Nb Meaning
> JG>
> JG> 2 Bus error
> JG> 3 Address error
> JG> 4 Illegal instruction error
> JG> 5 Divide by zero error
> JG> 6 CHK Instruction exception
> JG> 7 TRAPV, FTRAPcc, TRAPcc, cpTRAPcc Instruction exception
> JG> 8 Privilege violation exception
> JG> 9 Trace exception

> Anyone know what 11 bombs mean? I get that occasionally. I'm using AntiBomb,
> but it doesn't catch it.

I am *not* sure about the following: (That's why I didn't write it.)

Nb Meaning

10 Line-A exception
11 Line-F exception

For instance, Line-F calls *can* be used to optimize code
generated by C compilers. Sequences of many frequently-
generated instructions can be advantageously replaced by
only one $Fxxx code. That's complicated...

12?? Don't know.

On TT030/Falcon030: ***Not sure at all***
13?? Coprocessor protocol violation
14?? Format error (??)
15?? Uninitialized interrupt

The 680x0 exception vectors can be found as of addr.$0008.L up to $0060.L.
($0030.L, and $0040.L to $005C.L are reserved by Motorola.) (L=Long)

Jeremy.

--
Jeremy Gillet - Swead/Realms - Paris, France
http://www.mygale.org/07/gillet/

4823. Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850447202@acpu.com>
Source record: 132005

Hi. I get 11 bombs quite frequently, whenever a program tries to
access the fpu in my CaTTamaraned TT. The bomb list says 'Line 11
emulator', whatever that means. I now suspect, because of the above,
that my fpu is non-operational. Anybody have any ideas?
"The Poor Deluded Soul" tderrick@acpu.com

4824. DTP

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850447364@acpu.com>
Source record: 132006

Ben Senior asked:
B > I would like to know what alternatives there are for DTP
B > setups on Atari ST machines, and what software/ram etc. would
B > be required.
I would like to echo the sentiments of JNorton - PageStream is the answer that I use. I would also add that it is right next door to bulletproof on the TT in TT Medium resolution. I have done whole newsletters without saving (even though I should know better, by now). I run it from my 'fat desk' setup and from its own specially configured SuperBoot setup - no problems either way. About the only thing that I could ask for is faster screen redraws - I use Warp9 and a CaTTamaran accelerator, and it still takes a while to draw the screen. Should I tell my wife to buy me a T60 for Christmas?
"The Poor Deluded Soul" tderrick@acpu.com

4825. Systems for Tomorrow

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850447282@acpu.com>
Source record: 132007

Rich inquired with overweening befuddlement:
> I want to add the Atari support people who live in Missouri to
> my Web page, but I can't think of their business name to save
> my life. Anyone want to donate for a brain transplant?
Request a brain donation from Systems for Tomorrow in Joplin, I
think. They should be willing to help you.
"The Poor Deluded Soul" tderrick@acpu.com

4826. Re: WTB Replay or Replay-16 and Video program

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <58qu0n$h15@panix2.panix.com>
Source record: 132008

OOPs... I wrote Relay instead of Replay. If you have a Replay of Replay-16
you want to sell, Hardware and software, please let me know.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4827. Re: Help : Emulator For The PC

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B172A4.6F32@imperial.co.uk>
Source record: 132009

>
> Hi All,
>
> does Anyone Know/have an Atari emulator for the PC
>
> E-mail Me on Allister@sigil.demon.co.uk
>
> Thanx

Hi Allister,

I am currently trying the Gemulator 96 Demo, which is an Atari ST
Emulator for Windows. Below is a set of instructions which should
help you set up an Emulator on your P.C.

In order to obtain a working Atari Emulator you will need the following
files:

Gemulator 96 Demo from -

ftp://ftp.pulsar.net/pub/Stumble/Other/AtariST/Emulators/gem96dem.exe
This is the Emulator you will be using.

Magic PC Demo from -
ftp://members.aol.com/ashftp/demomapc.exe
This provides and Operating System.

Teradesk Desktop Replacement from -
ftp://ftp.cnam.fr/pub/Atari/Desktops/tdsk140a.lzh
This provides a GEM Desktop

Once you have these files you will have to do the following:

1. Unpack the Gemulator demo into a directory (I use C:\GEM)
2. Move the files sthdboot.sec to the root partition of the drive you are
using.
3. Unpack the Magic PC Demo into a tempory directory.
4. Move the file called magic_pc.os to the root directory (like
sthdboot.sec)
5. Unpack Teradesk (tdsk140a.lzh) into a directory (I use C:\GEM\TDESK).
6. Load up a text editor such as Windows Notepad.
7. Enter the line #_SHL C:\DESKTOP where DESKTOP is the path to Teradesk,
e.g.
#_SHL C:\GEM\TDESK\DESKTOP.PRG and save this file in the root as
MAGX.INF
8. Startup the Gemulator.
9. From the Options menu select First time Setup.

10.Click on the box next to Search for MagiC and then click on Search.
11.It should find MAGIC_PC.OS. Click on Close. The Virtual Atari will now boot
12.Keep your fingers crossed.!
13.If you like it go out and buy the full version.

If it should fail to boot press F11 to bring back the Windows Pointer arrow.
Press the Right Mouse button to bring up the menu. Select the Properties option from the Options menu.

Make sure that the Boot Disk is set to the disk the Gemualtor is running from.
Make sure Quick ST emulation is not selected.
Make sure Atari disk mode is not selected.
Make sure that the Memory is set to as high as it can go.

You should be able to find more info on the Gemulator from:
http://www.emulators.com

And more info on MagiC from:
http://members.aol.com/ashinfo/

Hope this helps.

Yours,

Ben Hills.

ben@imperial.co.uk

4828. Re: Help : Emulator For The PC

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B17345.463C@imperial.co.uk>
Source record: 132010

Your Real name Goes Here wrote:
>
> Hi All,
>
> does Anyone Know/have an Atari emulator for the PC
>
> E-mail Me on Allister@sigil.demon.co.uk
>
> Thanx
> Hi Allister,

I am currently trying the Gemulator 96 Demo, which is an Atari ST
Emulator for Windows. Below is a set of instructions which should
help you set up an Emulator on your P.C.

In order to obtain a working Atari Emulator you will need the following
files:

Gemulator 96 Demo from -

ftp://ftp.pulsar.net/pub/Stumble/Other/AtariST/Emulators/gem96dem.exe
This is the Emulator you will be using.

Magic PC Demo from -
ftp://members.aol.com/ashftp/demomapc.exe
This provides and Operating System.

Teradesk Desktop Replacement from -
ftp://ftp.cnam.fr/pub/Atari/Desktops/tdsk140a.lzh
This provides a GEM Desktop

Once you have these files you will have to do the following:

1. Unpack the Gemulator demo into a directory (I use C:\GEM)
2. Move the files sthdboot.sec to the root partition of the drive you are
using.
3. Unpack the Magic PC Demo into a tempory directory.
4. Move the file called magic_pc.os to the root directory (like
sthdboot.sec)
5. Unpack Teradesk (tdsk140a.lzh) into a directory (I use C:\GEM\TDESK).
6. Load up a text editor such as Windows Notepad.
7. Enter the line #_SHL C:\DESKTOP where DESKTOP is the path to Teradesk,
e.g.
#_SHL C:\GEM\TDESK\DESKTOP.PRG and save this file in the root as
MAGX.INF
8. Startup the Gemulator.
9. From the Options menu select First time Setup.

10.Click on the box next to Search for MagiC and then click on Search.
11.It should find MAGIC_PC.OS. Click on Close. The Virtual Atari will now boot
12.Keep your fingers crossed.!
13.If you like it go out and buy the full version.

If it should fail to boot press F11 to bring back the Windows Pointer arrow.
Press the Right Mouse button to bring up the menu. Select the Properties option from the Options menu.

Make sure that the Boot Disk is set to the disk the Gemualtor is running from.
Make sure Quick ST emulation is not selected.
Make sure Atari disk mode is not selected.
Make sure that the Memory is set to as high as it can go.

You should be able to find more info on the Gemulator from:
http://www.emulators.com

And more info on MagiC from:
http://members.aol.com/ashinfo/

Hope this helps.

Yours,

Ben Hills.

ben@imperial.co.uk

4829. Re: Help : Emulator For The PC

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B174C9.33EC@imperial.co.uk>
Source record: 132011

>
> Hi All,
>
> does Anyone Know/have an Atari emulator for the PC
>
> E-mail Me on Allister@sigil.demon.co.uk
>
> Thanx

Hi Allister,

I am currently trying the Gemulator 96 Demo, which is an Atari ST Emulator for Windows. Below is a set of instructions which should help you set up an Emulator on your P.C.

In order to obtain a working Atari Emulator you will need the following files:

Gemulator 96 Demo from -

ftp://ftp.pulsar.net/pub/Stumble/Other/AtariST/Emulators/gem96dem.exe
This is the Emulator you will be using.

Magic PC Demo from -
ftp://members.aol.com/ashftp/demomapc.exe
This provides and Operating System.

Teradesk Desktop Replacement from -
ftp://ftp.cnam.fr/pub/Atari/Desktops/tdsk140a.lzh
This provides a GEM Desktop

Once you have these files you will have to do the following:

1. Unpack the Gemulator demo into a directory (I use C:\GEM)
2. Move the files sthdboot.sec to the root partition of the drive you are using.
3. Unpack the Magic PC Demo into a tempory directory.
4. Move the file called magic_pc.os to the root directory (like sthdboot.sec)
5. Unpack Teradesk (tdsk140a.lzh) into a directory (I use C:\GEM\TDESK).
6. Load up a text editor such as Windows Notepad.
7. Enter the line #_SHL C:\DESKTOP where DESKTOP is the path to Teradesk, e.g.
#_SHL C:\GEM\TDESK\DESKTOP.PRG and save this file in the root as MAGX.INF
8. Startup the Gemulator.
9. From the Options menu select First time Setup.

10.Click on the box next to Search for MagiC and then click on Search.
11.It should find MAGIC_PC.OS. Click on Close. The Virtual Atari will now boot
12.Keep your fingers crossed.!
13.If you like it go out and buy the full version.

If it should fail to boot press F11 to bring back the Windows Pointer arrow.
Press the Right Mouse button to bring up the menu. Select the Properties option from the Options menu.

Make sure that the Boot Disk is set to the disk the Gemualtor is running from.
Make sure Quick ST emulation is not selected.
Make sure Atari disk mode is not selected.
Make sure that the Memory is set to as high as it can go.

You should be able to find more info on the Gemulator from:
http://www.emulators.com

And more info on MagiC from:
http://members.aol.com/ashinfo/

Hope this helps.

Yours,

Ben Hills.

ben@imperial.co.uk

4830. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Miika Tervo <miitervo@jypoly.fi>
Message-ID: <32B10F5B.2050@jypoly.fi>
Source record: 132012

Gerd Walter wrote:

> I had the same problem with NVDI 2.5.. Since I've bought me NVDI 4.2 I
> have no problem with printing on- or offline with CAB. You get exactly
> printed out what you see on the screen.

NVDI 4.2? Has there become a update after 4.11?

Regards, Miika
e-mail: miitervo@jypoly.fi

4831. Re: ISO: Tos 2.06 for STe

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Miika Tervo <miitervo@jypoly.fi>
Message-ID: <32B11090.BBD@jypoly.fi>
Source record: 132013

Hallvard Tangeraas wrote:

> There's also a jumper on the motherboard you can connect to get access to
> a new High Density (1.44Mb) format option (not very useful unless you have
> a high density drive fit in your machine with the appropriate electronics
> though)...

Are you saying that it is possible to have HD drive on STe, without
any HDcontroller? How?

Regards, Miika

e-mail:miitervo@jypoly.fi

4832. Falcon Speed?

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: ormondt@rullf2.LeidenUniv.nl
Message-ID: <58ra3d$12g@highway.leidenuniv.nl>
Source record: 132014

Dear Friends,
I am looking for the hardware MS-DOS emulator Falcon Speed.
Is it still for sale? It is mentioned in a Heim Verlag ad in the
latest issue of ST Computer, but when I called they said they
didn't have it.
Are there other firms that sell it? Can it be had second-hand?
Are there better alternatives? I heard some talk of a 486-based
successor.
Thank you in advance,

| Hans van Ormondt |
| Lab. for Molecular Carcinogenesis |
| Sylvius Laboratory, Univ. of Leiden |
| P.O. Box 9503, 2300 RA Leiden |
| The Netherlands |
| Tel. 31-71-5276034 |
| FAX 31-71-5276284 |
|_____e-mail:_____|
| ormondt@rulgca.leidenuniv.nl |
| H.van_Ormondt@Biochemistry.MedFac.LeidenUniv.NL |
+---+

4833. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-13 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B1391D.41C67EA6@etlxdmx.ericsson.se>
Source record: 132015

Andreas Kromke wrote:

> Especially the falcon is a
> machine with many hardware problems. Some machines work well, others
> do not, even with the very same hard disk and peripheral devices.

Strange, I don't remember you mentioning this when MagiC 4 was launched
as Falcon compatible.

> If
> you have a machine that is not able to run MagiC there is no way to
> change this execept using a ROM-TOS based OS (like MiNT or Geneva and
> so on) or changing system components.

What do you mean by "not able to run MagiC"? Can't get it to load or
falls over at inconvenient moments?

Regards
Martyn

4834. Re: Sundog by FTL??

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.93.961214201518.35282D-100000@srv1.freenet.calgary.ab.ca>
Source record: 131766

On 11 Dec 1996, Edward S. Baiz Jr. wrote:

>
> > >Sundog is one of my favorite (and oldest) ST games. The storyline
> > >is like this:
> > >
>
>
> > I played and finished this game. You are correct. It is an excellent
> > game for the ST and replayed many many times. I am thinking of
> > starting another game since I had so much fun the first time.
>
>
Ed, I played this game almost to the end, got past the alien and then
could collect the last cryo thingy. How did you manage?

Thanx

4835. Re: PPP account on the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <850658676_OASIS_@pcc-uky.campus.mci.net>
Source record: 131767

In article <53H07eK.mrburkley@delphi.com>
mrburkley@delphi.com said:-

>As far as I know there is no Internet software for the ST that opperates
>with a PPP account. I know that CAB doesn't work with PPP yet, and I don't
>think that Oasis does (though it might. I don't remember). Sorry I can't
>be of more help.
>

Umm, thats wrong. I'm using Oasis v1.35 with a PPP account right now...if
it wasn't for Oasis I'd not be able to get on the 'Net at all...

--

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_/_/_/
```

4836. Transferring data from Atari HD to a PC

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <59055t$n2d@kendaco.telebyte.com>
Source record: 131768

I recently switched from an Atari TT030 to a Pentium 166 - fully intending to run a GEMulator card/software on it! - but have run into a problem.

The TT030 is already shipped out, but I have data on an external HD, sold along with the TT030, from which I need to transfer data to the PC. However, the PC refuses to acknowledge that the HD is actually formatted and contains valid data. I knew that the Atari could read and write DOS-compatible files, but I didn't realize that the disk had to be FORMATTED on the PC first. Bad thing to learn just now.

Anyway, I have two questions for those who may know:

1) Is there any program for the PC which will allow it to read the data from the Atari-formatted HD? Just so I can transfer my data and get the HD shipped to the guy who bought it...

2) Once the Gemulator arrives, will it read an Atari-formatted HD? I know it reads Atari floppies, but I don't recall having seen about hard drives.

Thanks for any input.

Take care,
--
Michael Parrott |Now bowing to Gate's extortion| (. .)
mparrott@kendaco.telebyte.net|P166/512/32/2Gb/33.6/GEMulator| ((v))
Hyrashio/Pekim on Furrymuck | Wannabe artist/guitarist | o---/m-m---o
Furry art samples available at: http://rat.org/furry/

4837. Re: X-Control and CPX's. How/where/why to use these?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <850687430_OASIS_@pcc-uky.campus.mci.net>
Source record: 131769

In article <58vaq2$i3$1@berlin.infomatch.com>
dooley@infomatch.com (John Dooley) said:-

>I keep running across X-control and CPX modules and have never used them!
>My only understanding of them are that there are sort of an accessory..
>Is this true? How are they used? Where are they used? and when would a
>good time to use them come in handy? (examples)

Xcontrol.acc is an ACC that can "call" CPX (control panel extensions) and
use them. There are many varieties of CPX, covering a wide range of very
diversified functions. This was Atari's answer to the 6 ACC limit built-in
to the OS...You can load/unload the CPX's, make them resident in memory,
(or not) and other functions. You would use them all the time. I do. :)

--

```
_/_/_/
```

4838. Re: Megafile 30?

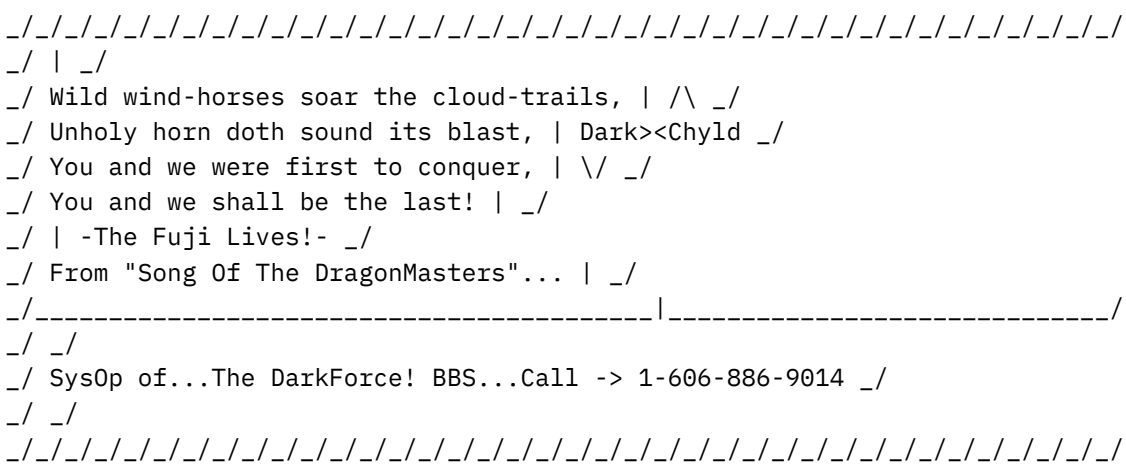
Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <850687044_OASIS_@pcc-uky.campus.mci.net>
Source record: 131770

In article <32B2DB4F.1ACF9032@ix.netcom.com>
Michael Wellman <micha122@ix.netcom.com> said:-

>Can somebody here please tell me what an Atari Megafile 30 is? Also, is
>

Pizza box sized, hard drive (in 20/30/60 meg sizes) that were built by
Atari specifically for their line of computers...they were able to plug
right into the DMA port (ATASCI) on the backplane, and not require a
3rd party host adaptor (such as the Link) inbetween.

--



4839. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <850687220_OASIS_@pcc-uky.campus.mci.net>
Source record: 131771

In article <32B31372.143E@willis.demon.co.uk>
guest <klatthom@willis.demon.co.uk> said:-

>*uck me boys, what is an Atari ST, a games console, get a life, get a

Bend over... %^)

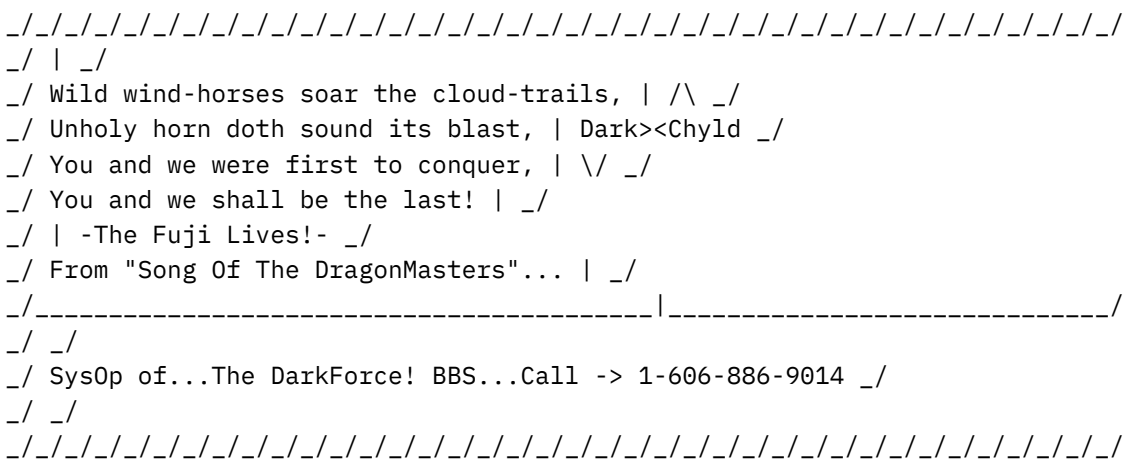
>PC. you won't regret it!!!

Been there, done that. -STILL- regretting it!

>From,
>
>A happy PC owner.

You got your blinders on, boy...Your happiness is an illusion. Please
keep your delusions in the appropriate newsgroup.

--



4840. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <758_9612150223@genesplicer.org>
Source record: 131772

Re: _EPS, IMG and GEM convert to GIF?_, John Norton wrote to All on 14 Dec 96:

JN> I have searched for a "img" to "gif" conversion program. Nothing in
JN> english public domain. The demo version of Gemview says that it will,
JN> but it won't! I am not sure I want to purchase the whole program
JN> just to test that function. Hmmm, anybody know of a program that
JN> will?

I think Speed of Light (shareware) will do it. I know Imagecopy (commercial)
will.

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

4841. Midi Music Questions..!

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <58vbm8$t8$1@berlin.infomatch.com>
Source record: 131773

Hi all..!

I was wondering..! I'm not very MiDi literate.. but I had an idea and thought.. Hmmm.. It might be possible!

I have a shitty old Yamaha PSS-680 PortaSound Keyboard with MiDi capibilities and was wondering if I would be able to take a bulk dump from another Yamaha keyboard, say another PSS-??? and load the PSS-??? sounds into my PSS-680 and use PSS-??? sounds with my PSS-680?
I know its a far shot and probably not likely.. but I had to ask!

I would like to know what is actually possible to change the sounds that are in there or am I stuck with what i have! A shitty PSS-680!! :(

Actually I should not whine! It's mine! It's paid for! and it's a great trigger machine! Not that I would run any of it's sounds into my music! That would just be a little insane! :))

Thanks
Johnny
dooley@infomatch.com

4842. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32B260E5.419F@bruker.de>
Source record: 131774
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Steven Rodgers wrote:

> Is the Falcon's internal IDE support compatible with EIDE drives?

Yes, you can connect EIDE drives to the Falcon. There are quite a lot of
users already running their Falcon with such a drive. What I don't know
is if these drives can be directly connected to the Falcon's 2.5 inch
IDE connector. For 3.5 inch drives an adapter is necessary, of course.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4843. Re: ISO: Tos 2.06 for STe

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b1f0241fce922@sn.no>
Source record: 131822

On Fri 13-12-96 10:15, Miika Tervo (miitervo@jypoly.fi) wrote:

>Hallvard Tangeraas wrote:
>
>> There's also a jumper on the motherboard you can connect to get access to
>> a new High Density (1.44Mb) format option (not very useful unless you have
>> a high density drive fit in your machine with the appropriate electronics
>> though)...
>
>Are you saying that it is possible to have HD drive on STe, without
>any HDcontroller? How?

No. I'm saying that by connecting two solder-pads together on the circuit board you'll get an additional "high density format" option in the "format disk" menu on the desktop- regardless of what kind of drive you're using.

It's just an addition in TOS 2.06 since it was originally made for the MegaSTE as far as I know.

In order to be able to *use* the high density format you naturally need the additional electronics for the HD disk drive.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4844. Re: Gemulator and TOS

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b1f0281fd2ad7@sn.no>
Source record: 131823

On Thu 12-12-96 17:35, Philip Taylor (Philip Taylor) wrote:

>I have TOS 2.06 Roms bought when Atari still existed, and I copied
>these to Proms for my STE (patched to get rid of some troublesome bugs).
[....]

This is something I've been wanting to do with my STe and TOS 2.06 as well (or get help from someone with an EPROM programmer and the knowledge to do it for me). But I'd also like to include some of the auto programs I use in addition to the patches, so I could get the extra features/enhancements I'm using without having to wait for all those programs to load.

I don't have NVDI yet, but I was thinking that it would be nice to include in the TOS ROMs since it replaces the VDI routines (so there's no use in having the "old" Atari VDI routines there....
What do you think? Have you done something like this- I mean, adding additional programs to enhance your TOS?

By the way, which TOS patches did you use? I've experience that not all my TOS 2.06 patches are accepted by my TOS.. like the "arrowfix" patch- perhaps some versions of 2.06 have it fixed already (mine is the UK version of 2.06).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4845. Ghostscript - need help!

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <58t842$8qa@thoth.nilenet.com>
Source record: 131824

Ghostscript users .. does anyone know how to compile the gif driver for the Atari version of Ghostscript? It is supported, but was never put in the Atari version (apparently). Thanks!

4846. REQ: Cassette label printing program

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <58tavh$ce5$1@preeda.internex.net.au>
Source record: 131825

I saw one ages ago, somewhere.....
If you have one or know where to get one, plese let me know.
Thanks in advance,
Julian

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

4847. Help! I want an ST...

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850542038@acpu.com>
Source record: 131826

Sorry, guys: long post!!!
jcompton@typhoon.xnet.com (Jason Compton) asks:
J > Ok, I've been watching this newsgroup and visiting Atari web
J > sites for months now, but am unable to answer some REALLY
J > basic questions for myself. This is made worse by the fact
J > that the rtfm.mit.edu FAQ clearinghouse doesn't have an entry
J > for this newsgroup. Atari web sites are wonderful at
J > directing me to software, but pretty poor at telling me what
J > hardware I might like in the first place. So, if someone
J > would please direct me to a source or sources which will fill
J > me in, in considerable detail, on the nuances of the entire ST
J > and derivative line, I would greatly appreciate it. (I've
J > seen it done for the Atari 8-bit line, and for the Amiga line,
J > so I have to imagine that someone has done it out there. And
J > BTW, I've read what Toad has to say, it's not really very
J > comprehensive.) That way, I can make an informed purchase and
J > find out what I've been missing for the past 11 years. (Let
J > me say that I'm probably not in the market for a C-Lab 060.)
The following are some notes for an article (unpublished) that I am
writing. It is not complete or authoritative, but it may answer some
of your questions.
520ST - early 1985. Disk-based TOS 1.0, 1/2M RAM. System disk
includes TOS.IMG. Resolutions: ST Low 320x200x16, ST Medium
640x200x4, ST High 640x400x2 (only with mono monitor)
ST - Sixteen Thirty Two. According to some sources, Sam Tramiel.
130ST, 260ST - never released in US; some still in use in Germany?
520ST - late 1985. TOS 1.0 in ROM. System/language disk includes
DESK1.ACC, DESK2.ACC, CONTROL.ACC, SAMPLE.PRG, STBASIC.PRG. Max RAM
4Megs.
1040ST - early 1986. TOS 1.0, 1M RAM
Available sub-models:
'm' - built-in TV modulator and RF jack
'f' - internal floppy drive
Mega ST - 1987. Available with 2 or 4 Megs RAM. Pizza box case,
detached keyboard. TOS 1.2 (1.02), known as blitter TOS. TOS 1.02
was also put into 1040STs of that era. The Megas have the blitter
chip; the STs usually don't.
1040ST and Mega ST - TOS 1.4 (1.04)(known as Rainbow TOS) was
released on disk (developers only) circa 1989. Upgrade chipsets were
made available for 1040ST, Mega ST.
Mega STe - 1991. Pedestal case, detached keyboard. TOS 2.01, later
2.05, 2.06; NewDesk, FPU socket.
TT030 - 1991. TOS 3.01, later 3.05, 3.06, pedestal case, detached
keyboard. ST and TT resolutions. TT Low res 320x480x256, TT Medium

640x480x16, TT High 1280x960x2 (only with ECL monitor). 68030 processor, FPU.
Falcon 030 - 1993. 68030 processor. ST case, TOS 4.01, later 4.04. Lots of resolutions. Audio record.
STe - (enhanced) SIMM upgrades, 4096 palette. TOS 1.6 (1.06); later 1.62. Some lucky STe owner can tell you more - I have never owned one. According to one source, the change in TOS numbering dates from and is caused by the patch of 1.6 to 1.62. When Atari did this, the routines used to read the TOS version then believed that 1.2 should read 1.02, 1.4 should read 1.04, and all Newdesk TOSes reported a '0' in the first decimal slot.
Laptops, etc.
STacy - Tos 1.04, mono.
STBook - very limited production
Portfolio - dos 2.11, palmtop
(end article)
For price/performance/stability/compatibility, it is my opinion that the TT cannot be beaten. I have two; I paid about $500 for each (used, with monitors). They use more or less standard vga monitors; most serious software was patched (if necessary) to run on the TT. The Falcon has other sterling virtues, but the TT is quite a bit faster. For serious applications, especially PageStream, and/or multitasking, 4 megs of RAM is pretty much a necessity, and more is nice. For most anything else, 1 meg should do.
If you have a need/desire to run old games (1985-1989), you are pretty much limited to buying an old ST with TOS 1.0; fortunately these are *very* inexpensive and plentiful. I keep one around just for those programs that won't run on anything later. I wouldn't pay over $100 for one of these with a color monitor. Try for a 1040 - they are usually easier to find than a 520.
For *full* compatibility, there really is no 'single computer' solution; but the combination of a TOS 1.0 ST and a TT is about as good as it gets. I expect that the Falcon owners out there would either substitute one for the TT, or add it as a third machine. Stock Falcons are also pretty inexpensive today; If I were buying one, I would be looking in the $400 range and use a vga monitor.
You could do worse than to get and study the 'Atari Glossary' by Howard Carson; it should be available in both cut down and full versions from the Toronto Atari Federation.
Hope this helps!
"The Poor Deluded Soul" - tderrick@acpu.com

4848. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <58thef$nlp@scanner.worldgate.com>
Source record: 131827
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Bruce A. Sarte Jr. (Sarte@godzilla.vill.edu) wrote:
: In article <E2D3oC.CH8.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.uk&#65533;
: says...
: >
: >Is the Falcon's internal IDE support compatible with EIDE drives?
: >
: >--
: >
: >:=----+Steve.

: No, it is a 2.5 inch standard IDE connection. If you have a Falcon w/o an
: internal HD you may not even have the connection available (I bought one w/o
: and had to get an external board...) Otherwise a standard 2.5 inch IDE drive
: w/cable (basically a laptop HD) is what you need.

Actually, only PCs identify the difference between IDE and EIDE. Any
other platform will support EIDE just fine. I know this to definietly be
true for Atari, as I'm using one right now...

Leslie

4849. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <58tdjt$12s@ccshst05.cs.uoguelph.ca>
Source record: 131828

Anna Chiavetta (aechiavetta@clstac.is.csupomona.edu) wrote:
: Michael Grove,

: > ... i'll be shopping with the many other dealers left in the U.S and
: > Canada. They may have slightly higher prices, but offer service Toad
: > hasn't had for a couple of years. If your going to drop Atari service,
: > you might say so.

: Your experiences and feelings pretty much mirror mine of late. Even their
: recent Atari Emailings have been infrequent and, when sent, stress their
: PC line and include Atari leftovers as an after thought.

I must also say I'm not very impressed with the service at Toad. After what some might consider deceptive advertising, sending of incorrect products, and a really bad attitude on the part of some of their employees ("It's not my job to do customer service"), I think I'll be buying from Computer Direct from now on.

THeo

4850. Re: Multitasking or program switching?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <58thk1$84d$1@mhade.production.compuserve.com>
Source record: 131829

From what I heard via Emagic, SoundDiver and Logic (the sequencer only) work with MultiTOS and MagC!. These two should work with Geneva also.

AFA KCS Omega there was no such thing as multitasking when these were written, though Geneva seems to be more friendly to these type of programs. If you try Geneva try running them in single tasking mode while limiting memory. Cubase likes to take over the system.

4851. ! MASS POST Was Here (evhozi)

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: Ones-And-Zeros@Prodigy.net
Message-ID: <58u6d4$7a1m@usenet1w.prodigy.net>
Source record: 131830

MASS POST, by Ones And Zeros, will let you post to as many newsgroups as you want!

To find out more about this exciting new program, visit a business newsgroup.

(This ad was sent to thousands of newsgroups!)

(ddhtgx)

4852. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: josk@ifi.unit.no
Message-ID: <58u901$cgt@due.unit.no>
Source record: 131831
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Bruce A. Sarte Jr. (Sarte@godzilla.vill.edu) wrote:
: >Is the Falcon's internal IDE support compatible with EIDE drives?
:
: No, it is a 2.5 inch standard IDE connection. If you have a Falcon w/o an
: internal HD you may not even have the connection available (I bought one w/o
: and had to get an external board...) Otherwise a standard 2.5 inch IDE drive
: w/cable (basically a laptop HD) is what you need.

There are a lot of 2.5"->3.5" adapters, mainly for the Amiga. If you use
one of these you can use EIDE-drives without problems. The main problem is
to fit the 3.5"-drives in the case...

Jo Even Skarstein

4853. Umich DL problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <58uans$2ht@tribune.usask.ca>
Source record: 131832

I've tried downloading some files from Umich and a lot of them don't uncompress. I get a bad CRC errors. This happens with any format (LZH, ZOO, etc.). One file in particular I'm trying to get is 38400bps.lzh. I've tried downloading this one about 5 times. Each time I get bad CRC errors. I'm using DcExtract 2.06. I also tried UNLZH172.PRG which tells me there is a bad header on the file 38400bps.lzh.

Has anyone else had problems with Umich files, especially the file 38400bps.lzh?

4854. Atari Computer Goods For Sale! Free Catalogs Too!

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <58uckt$2c8@maureen.teleport.com>
Source record: 131833
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking. And something you might want. At BSC's Web Page you can View, Capture and even DownLoad Atari Catalogs or Contact BSC by Web Page! Or Request Catalogs by E-Mail. Do You Have problems connecting with BSC's web page? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. I'll get back to you after the weekend. Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, Local to Portland, Oregon. U.S.A. at (503)256-9974.

Also, on BSC's Home Page! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Page with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Page. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

4855. Re: Adress SYSTEM SOLUTION ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <850608174_OASIS_@pwomar.demon.co.uk>
Source record: 131834

In article <GLLKDAAZUP@kether.snafu.de>
Geburah@kether.snafu.de (Rene Ceron Palomino) said:-

>High!
>
>I need the adress from SYSTEM SOLUTION (eMAIL, FAX/tel etc.)!
>
>Please send me!
>
>Ciao

ssolutions@cix.compulink.co.uk

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not crosspost newsgroup followups to this address.

4856. ATARI 1040 ST package for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: Marvin Frandsen <frandsen@tng.net>
Message-ID: <32B2CCEC.61B9@tng.net>
Source record: 131835
Cross-posted to: comp.sys.atari.st,maus.biete,maus.sys.atari.talk,comp.sys.atari.8bit,comp.sys.atari.st.tech,maus.suche,alt.music.midi,fr.petites-annonces.informatique,alt.atari-jaguar.discussion,fido.ger.flea,nl.markt,rec.music.makers.marketplace

******* COMPLETE ATARI 1040 ST PACKAGE FOR SALE *******

* Atari 1040 ST

* SM 124 High Resolution (Monochrome) Monitor

* SupraDrive Atari 20 MB Hard Disk

* Epson LX-86 dot matrix printer

* Cut-sheet paper feeder to printer.

* Avatex 2400 Baud modem

* Universal Mac Inker (re-ink your printer ribbons to
extend life, virtually unlimited)

* Lots of extra printer ribbons

Software includes:

* Timeworks Wordwriter

* Publishing Partner

* Edit Plus ASCII word processor (e.g. for Internet use)

* STalker 3 Internet connection software

* Flash internet connection software

* Opus spreadsheet

* Fortran compiler

* C compiler

* Misc Atari software bundled with 1040 ST

Yes, it all works. Everything is in perfect condition with the
exception that the printer feeder can be a little flaky off and on.

Asking Price: $300 plus shipping, OBO

4857. ppp chat

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: ori.dahan@inforoute.cgs.fr
Message-ID: <32B2D4A3.4ED7@inforoute.cgs.fr>
Source record: 131836

which computer do you use ? which tos ?
Did you try my PPPKIT (you can found it at ftp.cnam.fr/pub/Atari/) ?
did you correctly install hs modem ?
good luck !

4858. File transfer to Mac

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: pia@ivorob.demon.co.uk
Message-ID: <pia-1412961626480001@ivorob.demon.co.uk>
Source record: 131837

Can anyone suggest an easy way to transfer text files and graphics files
to the MAC (or a PC).

4859. Re: 'Setenv.CPX'- know anything about it?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24742_DCroker@mettav.demon.co.uk>
Source record: 131838

This message from sig@end.article to All came in on a wing and a prayer...

Hi Gerry!

>> I've got a CPX module called "setenv.cpx" which is obviously for
>> setting the environmental variables within the system, but I can't seem
>> to find any docs for it, or how I should use it.
[...]

s> I prefer to use 'SETENV.PRG', as it runs from the Auto folder.

Those are the words straight from my mouth (g), except that I think you mean
GEMENV.PRG.

That prog is the only one that I have found to work on my STFM to set and
activate the environment paths (aside from MagiC and the Autoswitch Poverscan
driver).

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4860. Re: Hard Drive Hassles

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24741_DCroker@mettav.demon.co.uk>
Source record: 131839

Hi Arthur!

>> a> I've got a Fujitsu hard drive of inderterminate size - too big for
>> my a> STFM to handle in anything but a large number of lumps. It's
>> What driver are you using?
>>
a> My original drive was a gasteiner which came with ICD utilities and
a> drivers, so i suppose I'm still using those... not an expert in these
a> things, as you can probably tell. If it aint broke, don't fix it was my
a> motto. It's only a bit broke at the moment:-/

Sounds like a good motto!

HHdriver is warmly recommended tho'. Mebbe a Chrissie Prezzie? (g)

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4861. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24748_hsideras@mettav.demon.co.uk>
Source record: 131840

Hi Rich, on 11 Dec 96 you wrote: ...respect, brethren

a>
a> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>> While true, it's slower and again I run the risk of RAM getting
>> fragmented along with the display of the desktop window and becoming
>> lost in the way previously described.
>>
>> Alternatively, I've established a lot of preset Quick Directories set
>> up in Start Me Up to speed things up a little.
a>
a> Harry, could I convince you to try out the LMS Program Launcher?

I'll try to get time to grab it. Currently I'm booked up every day until
29th December so I may not get a chance to grab it (and I'm likely to forget
tbh). I'll see what I can do.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4862. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24747_hsideras@mettav.demon.co.uk>
Source record: 131841

Hi John, on 11 Dec 96 you wrote: ...respect, brethren

j>
j> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
j>
j>>> The one thing I really miss is a feature of the Harlekin selector
j>>> which AFAICT even Selectric doesn't have, ie remembering the last few
j>>> paths you selected so you can shortcut back to them without having to
j>>> do a lot of repetitive navigation. I don't mean manually saving
j>>> preset paths: the Harlekin selector also keeps track of your travels
j>>> on the fly.
>> Selectric does do this - even remembering the position within the
>> directory which is an improvement over UIS (which does it in a limited
>> fashion).
j> How do I switch it on? It didn't seem to do this unless I expressly
j> told it to remember a path with some obscure key combination when I
j> tried it previously.

I may've got a bit carried away with that comment tbh. When switching directories across different partitions then a simple Alt<drive letter> will do the trick. It can't do it with different directories on the same partition AFAIK. Is that what you're saying the Harlekin FS can do?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4863. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24743_DCroker@mettav.demon.co.uk>
Source record: 131842

This message from RCain@nest.demon.co.uk to All came in on a wing and a prayer...

Hi Roger!

h>> It might be worth offering services under the umbrella of an
h>> established shareware support service to keep things ticking over

R> If Joe would commission some of the volunteers who have stepped forward
R> there would be an immediate increase in english versions with no
R> duplication or other confusion.

A good notion, but since Joe isn't hereabouts IFAIK you'd need to pass on details to him.

There's also a lot of commercial software that I would like to see available in the UK, like Scooter (the PCB layout prog).

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4864. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24744_DCroker@mettav.demon.co.uk>
Source record: 131843

This message from mr_ni@mbh.org to All came in on a wing and a prayer...

Hi Hans!

>> Q2. I was searching the files at UMICH for hardware hacks, but >

mn> Don't know where to find a hardware hack site. But there is a lot of
mn> interersting info in the CHIPS350 hypertext guides, including
mn> hardware modifications. The texts in CHIPS350 are mostly german.

I'd suggest that this hypertext would be a good place for one of the
volunteers that have come forward to start on, there is a lot of valuable
info (having had one section translated a long time ago).

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4865. German to English Translator..

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24749_hsideras@mettav.demon.co.uk>
Source record: 131844

Hi Derryck, on 09 Dec 96 you wrote: ...respect, brethren

HS>> Subject: RUFTRADE 2 German to English translator (E)
HS>> Translate German text into English. Fast, and with an extensive
HS>> vocabulary. File size: 150456
HS>>
HS>> It can be found in ftp://micros.hensa.ac.uk/micros/atari/tos/p/p118/
HS>> It's ShareWare, online as file micros/atari/tos/p/p118/ruftrad2.zip
HS>> ----------------
DC> The author told me that he wasn't continuing development on this due
DC> to the poor number of shareware regs

Shame... Mine was registered. I wonder if he's updating it for his own
purposes?

DC> I wonder whether this is the last and latest version released as PD?
DC> It's certainly very handy anyway!

The PD version only handled texts of a certain length. The last version I
saw was dated 5-9-95 - 476790 bytes (which is larger than the reg'd version
actually!)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4866. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961214Z082412.643dave@mbha.demon.co.uk>
Source record: 131845

In article <47035675_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk "Gary Priest" writes:

Hi y'all,

I have some of Gary's problems too, but not on the scale he has had. I found MagiC would not boot up sometimes but stop at WINPUT/WINCOM (great utility by the way). Also a few boots ended with a crash as Gary descibes, but not many, I think an accessory is to blame but I don't know which one (it happens so rarely I haven't bothered to find out). With Wincom disabled I get very few probs so I expect it is a clash with software.

] My main problems with Magic are:
]
] 1. Failure to boot 3 times out of 5. 'FATAL ERROR IN GEMDOS'. Reboot needed
] (sometimes several). This happened with MagiC4 also. Could it be to do with
] ScreenBlaster?

Don't know but in view of my own experience with MagiC, I think it is quite likely.

] 2. 'Destroyed memory block/Dump to disk/Try to recover'. I get this quite a
] lot. Dunno what dump to disk does (doesn't seem to do anything).
] The recover option fails 3 out of 5 times too. Although that is better than
] Magic4. Magic4 NEVER recovered in this situation!

Yes, I get this too. I suspect the vt52 window especially highly. I hacve always had the occasional problem with vt52 which I use to run atarinos in previous incarnations of MagiC. I had a look at my autofolder and the MagiC APPS folder a while ago. There is so much in there it would be a miracle if there *wasn't* a software clash!

] Does anyone else with a Falcon have any of the above problems? Or is it just
] (as Andreas suggests) my 'crappy' Falcon!! If you do then please air them in
] this thread so that Andreas can see I'm not alone..
]
] Gary

Well I use a TT, so it can't only be the Falcon which is to blame..

However. I have used Geneva and still much prefer MagiC. Not that there is anything wrong with Geneva, but I just prefer MagiC.

--
dave

4867. Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: Michael Wellman <micha122@ix.netcom.com>
Message-ID: <32B2DB4F.1ACF9032@ix.netcom.com>
Source record: 131846

Can somebody here please tell me what an Atari Megafile 30 is? Also, is an Atari 1040 ST expandable?

4868. Re: ! MASS POST Was Here (evhoz

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961214Z180138.865dave@mbha.demon.co.uk>
Source record: 131847

In article <58u6d4$7a1m@usenet1w.prodigy.net> Ones-And-Zeros@Prodigy.net writes:

] MASS POST, by Ones And Zeros, will let you post to as many newsgroups as you
] want!
]
] To find out more about this exciting new program, visit a business newsgroup.
]
] (This ad was sent to thousands of newsgroups!)
]
] (ddhtgx)
]

Right. And will it run under TOS? Answers on a postcard...

Only a PC program writer could send this to an Atari newsgroup.

Drongo.

--
dave

4869. Re: ConNect 95

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961214Z175928.742dave@mbha.demon.co.uk>
Source record: 131848

In article <627_RCain@nest.demon.co.uk>
RCain@nest.demon.co.uk "Roger Cain" writes:

] Hi dave@mbha.demon.co.uk, on 12 Dec 96 you wrote:
]
]
] d> Anyway. I checked with System Solutions last week and they knew bugger
] d> all about any new version... (!)
]
] This is a bit ominous! If you use the "Register" menu in Connect 95 it
] produces a registration request addressed to Sys. Sol.
]
] Roger

Correcto. Bit of a worry eh?

I expect they know about it by now but they didn't when I rang...

--
dave

4870. Re: ! MASS POST Was Here

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <58v1jj$e2a@maureen.teleport.com>
Source record: 131849

>In article <58u6d4$7a1m@usenet1w.prodigy.net> Ones-And-Zeros@Prodigy.net writes:
>
>] MASS POST, by Ones And Zeros, will let you post to as many newsgroups as you
>] want!
>]
>] (This ad was sent to thousands of newsgroups!)
>
>
>Right. And will it run under TOS? Answers on a postcard...
>
>Only a PC program writer could send this to an Atari newsgroup.

It should be noted that the morons who write programs to spam the
Interent make lots of moeny - and get the users of their software
kicked off of their Internet connections almost immediately. It's a
sort of Darminian solution to the problem of spamming - people who are
stupid enough to buy software to spam, soon find that they can't get a
connection to use it.

And, on an Atari-related note:

For Sale/trade: Seagate Hawk ST31200N 1.2 gig SCSI drive. $175 +
shipping, or trade for a .28 dot-pitch VGA monitor.

Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade @ STarship |
| atari@teleport.com |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

4871. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <58v219$f5$1@mhadf.production.compuserve.com>
Source record: 131850

The quality of the Falcons circuit board (Atari) varied alot. Especially the early TOS 4.xx versions. Poor quality & control.

4872. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <58v359$p9@thoth.nilenet.com>
Source record: 131851

dave (dave@mbha.demon.co.uk) wrote:
: I am sure that Pagestream has printed *some* eps files to non-postscript
: printers for me, in which case print it to .IMG file direct from
: Pagestream.

I am not sure I understand this. What print driver would I use to print
to disk?

4873. Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: guest <klatthom@willis.demon.co.uk>
Message-ID: <32B31372.143E@willis.demon.co.uk>
Source record: 131852
Cross-posted to: comp.sys.atari.st,alt.flame

Fuck me boys, what is an Atari ST, a games console, get a life, get a PC. you won't regret it!!!

From,

A happy PC owner.

PS all ST owners can suck my DICK!!!

4874. Logitech Scanman

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <58v7e8$p5t@charm.magnus.acs.ohio-state.edu>
Source record: 131853

I have a logitech scanman hand scanner with an 8 pin circular plug on the end
of it. Does anyone know if I would be able to get an adapter to use it with
my TT030 (maybe a serial adapter)? What sort of software would I need?
Is there any available?

Matt Faehnle

4875. FS/T: Atari ST games [12/14/96] {Christmas season special}

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <58v6u0$eb9@sjx-ixn7.ix.netcom.com>
Source record: 131854

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 12/14/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first game and $1.25 for each additional game, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

Large orders will be weighed as a package, to reduce shipping costs.

-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-

Christmas season special

From 11/27/96 until 12/21/96, all Computer item orders over $50 will receive a 10% discount.

Computer systems included in this special are Atari 8-bit, Atari ST, Apple][, C64/C128/Vic-20, IBM, Tandy and TI. All of these FS/T lists are available on my web site.

NOTE: I am also running specials for other video game and computer systems. You can find those FS/T lists on my web site.

-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-*-=+>&<+=-

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply, along with a list of the item(s) that you are interested in. This information is for internal VGA use ONLY, and will NOT be sold! Also, you will only be added to the VGA mailing list at your request!

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very

rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money order, drawn from a U.S. bank branch. Orders from outside the U.S. are also accepted (also, please check out my want lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 8.00 Arkanoid (Taito)
$ 8.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 7.00 Battleship (Epyx)
$ 5.00 Bobo (Infogrames / Terrific Software)
$ 7.00 California Games (Epyx)
$ 7.00 Championship Wrestling (Epyx)
$ 5.00 Crash Garrett (Metal Hurlant)
$ 7.00 Death Sword (Epyx)
$ 6.00 Devon Aire (Epyx)
$ 6.00 Dive Bomber (U.S. Gold / Epyx)
$ 5.00 Dragon Scape (Free Spirit)
$ 6.00 Final Assault (Epyx)
$ 7.00 GFL Football (Gamestar)
$ 6.00 Golden Path (Firebird)

$ 6.00 Goldrunner II (MicroDeal)
$ 7.00 Impossible Mission 2 (Epyx)
$ 7.00 Karateka (Br0derbund)
$ 6.00 Knight Orc (Rainbird)
$ 7.00 L.E.D. Storm (Capcom)
$ 6.00 Lands of Havoc (Antic Software)
$ 7.00 Last Duel (Capcom)
$ 7.00 Man Hunter: New York (Sierra)
$ 5.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 7.00 Metro Cross (U.S. Gold / Epyx)
$ 7.00 Paint Pro (Abacus Software)
$ 6.00 Prime TIme (First Row)
$ 7.00 Quadralien (Spinnaker)
$ 7.00 Renegade (Taito)
$ 7.00 Space Quest: Chapter I (Sierra)
$ 6.00 Star Quake (Terrific Software)
$ 6.00 Star Ray (Logotron)
$ 8.00 Star Wars (Br0derbund)
$ 6.00 Stunt Track Racer (Microplay)
$ 6.00 SwiftaR (Accustar)
$ 7.00 Techno Cop (U.S. Gold / Epyx)
$ 7.00 The Advanced OCP Art Studio (Rainbird)
$ 7.00 The Games (Epyx)
$ 6.00 The Pawn (Rainbird)
$ 6.00 The Sentry (Firebird)
$ 8.00 Tower Toppler (U.S. Gold / Epyx)
$ 8.00 Warship (Strategic Simulations, Inc.)
$ 7.00 Winter Games (Epyx)
$ 7.00 World Games (Epyx)
$ 7.00 World Karate Championship (Epyx)
$ 6.00 Zero Gravity (MicroDeal)
$ 6.00 Zynaps (Hewson)

*****

To reserve any item(s) listed here, please contact me (please read
the SALES CONDITIONS section first). Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/

VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

4876. Re: FS: 520 ST w/lots of stuff

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: jdr28@columbia.edu
Message-ID: <jdr28-ya023480001412961700490001@news.cc.columbia.edu>
Source record: 131855

In article <NEWTNews.850411653.21208.kmiller@int2.mines.edu>,
kmiller@mines.edu wrote:

> Hi,
>
> I have ne item left that I'd like to sell, although if I don't it'll make a
> nice addition to my permanent collection. EVERYTHING works. All cables and
> power supplies are included. Software included in package ranges from Altered
> beast, and Pascal to A BBS program and Swiftcalc. Please only inquire if you
> are interested and want to buy the system...for the whole thing: $120 SHIPPED!
>
> -520 ST upgraded to 1 meg
> -1 SC 1224 color monitor
> -1 high res mono monitor
> -2 SF314 DD
> -1 mouse
> -1 box of Atari disks (blank)
> -100+ disks filled with archived and regular software
>
> I am also willing to trade for Atari 8-bit stuff or old Macintosh stuff.
>
>
> thanks for reading.
>
> karl.

Would you be willing to trade for a MacPlus 4MB/30MB Ext HD/Sys 6.0.8?

4877. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <58vak3$2fm@thoth.nilenet.com>
Source record: 131856

John Norton (jnorton@nilenet.com) wrote:
: dave (dave@mbha.demon.co.uk) wrote:
: : I am sure that Pagestream has printed *some* eps files to non-postscript
: : printers for me, in which case print it to .IMG file direct from
: : Pagestream.
: I am not sure I understand this. What print driver would I use to print
: to disk?

OK .. I got it figured out. IMG.PRT!! I like it as I can control the
resolution (several choices are available). Now I just need to convert to
GIF.

I have searched for a "img" to "gif" conversion program. Nothing in
english public domain. The demo version of Gemview says that it will,
but it won't! I am not sure I want to purchase the whole program
just to test that function. Hmmm, anybody know of a program that will?

Thanks to all of the people who have taken the time to help me, I really
appreciated it and it reconfirms my feeling that Atari has the BEST
network of help of all the computer platforms!

4878. X-Control and CPX's. How/where/why to use these?

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <58vaq2$i3$1@berlin.infomatch.com>
Source record: 131857

Hi all..!

I keep running across X-control and CPX modules and have never used them!
My only understanding of them are that there are sort of an accessory..
Is this true? How are they used? Where are they used? and when would a
good time to use them come in handy? (examples)

This info would be very appreaciated!

Thanks
Johnny

4879. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GLOTEAURUP@wa.caeci.ol.ni.schule.de>
Source record: 131858

In <32B10F5B.2050@jypoly.fi> Miika Tervo wrote:

>Gerd Walter wrote:
>
>> I had the same problem with NVDI 2.5.. Since I've bought me NVDI 4.2 I
>> have no problem with printing on- or offline with CAB. You get exactly
>> printed out what you see on the screen.
>
>NVDI 4.2? Has there become a update after 4.11?
>
>Regards, Miika
>e-mail: miitervo@jypoly.fi

Sorry, I meant NVDI 4.11 R5. The R5-Release should first be the 4.2
version.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

4880. Calamus Font/Word Manipulation 1.09 or SL

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <58vb7rmc1@berlin.infomatch.com>
Source record: 131859

Hi all..!

I'm looking to get the most outta my DTP package Calamus 1.09 or SL.
What I would like to do is.. Hmmm.. if you are fimiliar with MS Publisher
and WordART then you will know what I'm talking about here!

I want to take a word.. say.. "SoFTWare" and manipulate it into say an
object like a triangle. While still being able to do this with .CFN's
(Calamus fonts) Is there an easy way to do this? Or is there a module
you could load into Calamus SL that will do this within the program?
Or an External program that will also allow me to do this?

I was thinking maybe Outline ART might be able to do this?
Or maybe even DA's Layout/Vector?

Anyone have any suggestions or have maybe been able to accomplish this feat?

Please E-mail: dooley@infomatch.com

Thanks
Johnny

4881. We NEED a place to store our ST game cheats/Walkthroughs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <58vdcs$1v5$1@berlin.infomatch.com>
Source record: 131860

Hi all..!
Notice there are tons of computer cheat pages for all the platforms
except the Atari line of computers Not Jaguar cheats, but Atari ST cheats!
I have a bunch of them.. and I'm sure all of you have some too!
Well... I think it's about time we stuck them somewhere where anyone
could get them if needed! I will set it up on my HomePage if everyone
will send some cheats to make it worthwhile! And I will also u/l to all
the good FTP sites.. once i have accumulated a whack of them!

So if you have some e-mail them to me!

dooley@infomatch.com

Thanks
Johnny

4882. Re: Defect! Join BeOS movement

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <58v2ra$nth@macaw.cyberport.com>
Source record: 131861

In article <58n41t$apj@ornews.intel.com>, atari@teleport.com.REMOVE.TO.REPLY says...
>
>In article <58lo30$n9j@flood.xnet.com>, jcompton@typhoon.xnet.com (Jason Compton) wrote:

>>Hallvard Tangeraas (hallvart@sn.no) wrote:
: What does this discussion about Be-OS have to do in an this newsgroup?
: Please use the appropriate newsgroups to continue the discussion.

It's relevant in that we're talking about alternative computing platforms, of which the Atari ST is clearly one. The same spirit that keeps people using the ST, the Amiga, 8-bit systems, etc. is the spirit that I feel is going to be the future for non-WinTel computing--which won't ever take over the market, but will keep computing fun for those who actually enjoy it.

>I tend to agree that it's somewhat relevant, but I think it belongs in advocacy, rather than the mainstream newsgroup. I have looked at the BeBox, and it's a fascinating and bold approach to designing a new platform >from the ground up. Let's hope it succeeds in the marketplace.

Another way its relavent, is that alot of Be Folks had Atari 8 bits. then Amigas, now alot of the same innovative ideas that went into those "Jay Miner" systems, and alot more are being put in the Be Box.
In my opinion they are the only ones doing anything innovative and interesting both from a harware and software perspective. They are the new Atari... still...Ataris are a whole cheaper <g>.

4883. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d4b_9612141513@genesplicer.org>
Source record: 131862

Re: _UUcoders (was Re: ST stuff FS, best offer.)_, Tom Lamparty wrote to All on 13 Dec 96:

>> on Wed 11-12-96 14:36 Terry May wrote:
>>
>>> Now if it handled MIME/Base 64, that would be another story (since LED
>>> doesn't handle those very well).
>>
>> Get mpack/munpack.
TL>
TL> Found it on umich, at least the TOAD mirror site of umich, in the
TL> Mint/Utilities directory as mpack13b.zoo, only thing is, it is MINT
TL> only! Don't have to use MINT, got SLIP!

I found an older version (1.2) that doesn't require MINT. Unfortunately, it doesn't handle unedited files, so it's no better than ESScode. Also, its command line handling is very weak; it doesn't like a path before the filename. You have to put the file in the same directory and then send only the filename. That makes it fairly useless as an installed application.

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

4884. Re: Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d4a_9612141513@genesplicer.org>
Source record: 131863

Re: _Bombs_, Theodore L Hopman wrote to All on 13 Dec 96:

TLH> Line 11 emulator? Is there such a thing? IIRC, instructions beginning
TLH> with binary 1011 are valid instructions, and thus don't need an
TLH> emulator. If you meant to type Line F, then yes, there probably is
TLH> something wrong with the FPU system; instructions beginning with binary
TLH> 1111 (hex F) are FPU instructions. Try popping open your case and make
TLH> sure that the FPU is firmly seated in its socket, and that there's no
TLH> dust on it. It is quite possible (if the CaTTamaran accelerates the FPU
TLH> to 48 MHz as well as the 68030) that the FPU has simply been fried
TLH> because it's been run above spec.

What about if you're getting 11 bombs on a plain ole STe?

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

4885. Ultima II cloth map

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: MacIIfxMan <tdeville@sprynet.com>
Message-ID: <32B343EB.194F@sprynet.com>
Source record: 131864

```
Ultima II cloth map in good condition.
Open to offers

If interested plaese e-mail tdeville@sprynet.com

Thanks,
JD
```

4886. Re: SLIP rare in Canada? (Was: Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-14 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.961214210855.10780A-100000@Ocean.CAM.ORG>
Source record: 131865

On Wed, 11 Dec 1996, Doug Kendall wrote:

> Aaron et.al.,
>
> This is becoming interesting...in recent discussions on
> comp.sys.atari.st, it seems those with the most difficult time finding a
> plain-vanilla SLIP provider are in Canada.

I hadn't noticed a geographic pattern, but who really knows?

> Maybe your ISPs
> are just ahead of ours in the States and we'll all have to deal with the
> same problem soon? Or are the demographics such that they feel there's
> no reason to offer SLIP as well as PPP?

Demographics, certainly. PCs and Macs do PPP out of the box,
and for most providers, that's all they need to know. I think
the average ISP sees no profit, just complications, in offering
SLIP or even shell accounts. If you don't have that problem yet
in the U.S., I think it's only a matter of time.

FWIW, when I shopped for an ISP in Montreal last spring, I found
that the most flexible in that respect was Communications
Accessibles Montreal (CAM). They gave me a static IP #, PPP, and
a dialup shell account, no extra charge. Last time I checked,
they also offered SLIP.

Yves
(Not a representative of CAM)

4887. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <850770958_OASIS_@whalley.demon.co.uk>
Source record: 131716

In article <24747_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi John*, on 11 Dec 96 you wrote: ...respect, brethren
>
> j>
> j> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
> j>
> j>>> The one thing I really miss is a feature of the Harlekin selector
> j>>> which AFAICT even Selectric doesn't have, ie remembering the last few
> j>>> paths you selected so you can shortcut back to them without having to
> j>>> do a lot of repetitive navigation. I don't mean manually saving
> j>>> preset paths: the Harlekin selector also keeps track of your travels
> j>>> on the fly.
> >> Selectric does do this - even remembering the position within the
> >> directory which is an improvement over UIS (which does it in a limited
> >> fashion).
> j> How do I switch it on? It didn't seem to do this unless I expressly
> j> told it to remember a path with some obscure key combination when I
> j> tried it previously.
>
>I may've got a bit carried away with that comment tbh. When switching
>directories across different partitions then a simple Alt<drive letter> will
>do the trick. It can't do it with different directories on the same
>partition AFAIK. Is that what you're saying the Harlekin FS can do?

Not quite the same thing I think. The Harlekin selector has ten (IIRC)
slots for preset paths. You can set all or some to permanent presets,
and then as you use it it remembers the last few (ie 10 minus the
number of permanent presets you've set) paths you've accessed. For
each new path it deletes the oldest one. To go back to a file or
directory you just click on the path in a pop-up. Really handy for
appending extracts from Oasis to one file, for example, and there is
no key-pressing or mouse-clicking involved in order to get it to
remember.

That said, it isn't so wonderful that it's worth losing all that
memory to have it! Plus it probably would have trouble with MagiC
(especially as my copy of Harlekin was a non-upgradeable version 2
HiSoft were selling off cheap one Xmas).

Cheers
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

4888. Re: Atari Portables

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Michael_Kirchner@gOe.maus.de
Message-ID: <199612152102.a43418@goe.maus.de>
Source record: 131717

BH>Does anybody out there in Atari land know if the ST Book was actually
BH>released into the Market? If so where do I get one from?
BH>
BH>Secondly, I would also like to know if it is possible to still buy
BH>Atari Stacey's as this is also a good machine.

I have an ST-Book but sometimes the motherboard died. Now I have a PowerBook.
But the ST-Book was much better except the display and the Vector-Pad. For Midi
it was the only useble portable system.

soweit...
...//ichael

4889. WTB:Band In A Box V5. Melb,Australia

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Julian Gifford <julian@connexus.apana.org.au>
Message-ID: <32B3447C.503B@connexus.apana.org.au>
Source record: 131775

Hi all,

A fellow Atarian wants to buy Band In A Box, Version 5. Complete with manual.
If you have or know of someone selling V5, please reply here or via email.

We are in Melbourne, Australia.

Thanks, Julian.

4890. Re: ! MASS POST Was Here (evhoz

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Yiannis Paschalidis <u943409@student.canberra.edu.au>
Message-ID: <Pine.SOL.3.91.961215104405.7025A-100000@student.canberra.edu.au>
Source record: 131776

In article <58u6d4$7a1m@usenet1w.prodigy.net> Ones-And-Zeros@Prodigy.net writes:
>
> MASS POST, by Ones And Zeros, will let you post to as many newsgroups as you
> want!
>
> To find out more about this exciting new program, visit a business newsgroup.
>
> (This ad was sent to thousands of newsgroups!)

I suggest everyone writes down this clowns address and when posts start
flooding usenet forward them ALL to him! This crap was posted in several
other newsgroups I read, none of them appropriate either!

```
/"( _ )"\ .-------------------------------------------------------.
/ . \/^\/ . \ | Yiannis Paschalidis / Alias "X" ... Nuclear waste |
/ _)_`-'_(_ \ | u943409@student.canberra.edu.au ||| fades your |
/.-~ ).( ~-.\ | tp943409@ise.canberra.edu.au / | \ genes! |
/' /\_/\ `\ | URL -> http://student.canberra.edu.au/~u943409/ |
"-v-" F'030 `-------------------------------------------------------'
```

4891. Re: CAB/ STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <58vgkd$e64@mark.ucdavis.edu>
Source record: 131777

Paul Muehlbauer (Paul.Muehlbauer@flight.org) wrote:
: Well, I got my internet account. I did actually get a full web page
: or two, so it appears I am pretty close to getting this working.
:
: I'm getting lots of "Runtime error 204 at Offset $00063AC8" errors
: (or slightly different offset). Any ideas?

Sounds to me like you are close enough to the finish line for some rejoicing. For the runtime errors, I would recommend that you try to get the altest version of all of the programs, a lot of Runtime Error problems from the WWW133 package have been worked out in the last several months. Vistit Flinny's STiK page in the UK, or the YAC site it the US (http://www.dcn.davis.ca.us/vme/yac/) to get the latest versions of the programs.

Protect your DIAL.SCR and DEFAULT.CFG files though,it sounds like you've got them where they need to be and you won't want to have to mess with them again.

Among other things, the new version of CAB will completely revamp your cache folder, so it will probably take care of that problem.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4892. Re: Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <32b36ada.0@news.flexnet.net>
Source record: 131778

skr@dcs.ed.ac.uk (Steven Rodgers) wrote:

>Also - are there any other speech synthesisers other than ST-SPeak?
>I remember a program called Smooth talker on the ST, but it only wokred on the STFM,
>I got rid of it when I got my STE.

That's got me thinking... I remember a speach sythisiser that worked on my
STFM and it wasn't called ST-Speak. I have an idea where it is. I will
put it on my Atari web pages sometime tomorrow. I have some unused web
space so will probably stick a few other programs on it aswell.

http://www.flexnet.co.uk/~hender/atari.htm

ATB, Carl

Atari Falcon - 486DX4/75/16Mb IBM(clone)
Location: East Anglia, England
WWW: http://www.flexnet.co.uk/~hender/ (email.htm for PGP key)

4893. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24797_SSweet@mettav.demon.co.uk>
Source record: 131779

FROM: SSweet@mettav.demon.co.uk
SUBJ: A Few Questions

mn>> Don't know where to find a hardware hack site. But there is a lot of
mn>> interersting info in the CHIPS350 hypertext guides, including
mn>> hardware modifications. The texts in CHIPS350 are mostly german.

DC> I'd suggest that this hypertext would be a good place for one of the
DC> volunteers that have come forward to start on, there is a lot of valuable
DC> info (having had one section translated a long time ago).

Why dont you FTP it and then chuck it at Peter W.

BTW, he still hasnt /pointed/ at us yet??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= You will be assimilated in due course, NHS Borg.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4894. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24798_hsideras@mettav.demon.co.uk>
Source record: 131780

Hi macdonald@cfcsc.dnd.ca, on 13 Dec 96 you wrote: ...respect, brethren

m>
>> check out Hallvards' site (ftp://ftp.sn.no/user/hallvart/atari or
>> http://www.sn.no/~hallvart/)
>> he has some FAQ's there, with that info in them
>> On the other hand, get a subscription to Atari Computing, you will not
>> regret it! (waiting breathlessly for issue #2 to arrive in Canada)
m> Arrived yesterday! (11/12/96)
m> Fantastic issue! lots of good info, and a real nice cover!
m> (btw, who did the cover?)

Hallvard will remind me if I'm wrong, but I believe the file on Bombs and TOS errors on his site includes some information taken with permission from Mark Baines' A-Z book about GEMDOS and BIOS errors too. It was Mark that wrote the piece in Atari Computing.

Wrt the cover, it's by Hoagy (aka David Stevenson) who appears in this newsgroup as djs@jet.co.uk - good stuff as usual.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4895. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24799_hsideras@mettav.demon.co.uk>
Source record: 131781

Hi Terry, on 13 Dec 96 you wrote: ...respect, brethren

TM>
TM> Re: _Bombs!_, Jeremy Gillet wrote to All on 11 Dec 96:
TM>
JG>> Nb Meaning
JG>>
JG>> 2 Bus error
JG>> 3 Address error
JG>> 4 Illegal instruction error
JG>> 5 Divide by zero error
JG>> 6 CHK Instruction exception
JG>> 7 TRAPV, FTRAPcc, TRAPcc, cpTRAPcc Instruction exception
JG>> 8 Privilege violation exception
JG>> 9 Trace exception
TM>
TM> Anyone know what 11 bombs mean? I get that occasionally. I'm using
TM> AntiBomb, but it doesn't catch it.

IIRC the number of bombs is cumulative. If two errors occur you'll get the
total number of bombs associated with each type. I think that's why bombs
appear and then increase in number moments afterward.

BICBW...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4896. Re: Umich DL problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961214235717.20163D-100000@galileo.cris.com>
Source record: 131782

What are you using to d/l them with? If it is ftp then use the bin coomand before trying to get anything other than an arc or zip file! If you are using Lynx then there may not be any way to do it without help from your system administrator, he might have to let lynx know that lzh and zoo are binary type files! I have had no terouble at all getting the file you mentioned!

On 14 Dec 1996, Travis Kern wrote:

> I've tried downloading some files from Umich and a lot of them don't
>uncompress. I get a bad CRC errors. This happens with any format (LZH,
>ZOO, etc.). One file in particular I'm trying to get is 38400bps.lzh.
>I've tried downloading this one about 5 times. Each time I get bad CRC
>errors. I'm using DcExtract 2.06. I also tried UNLZH172.PRG which tells
>me there is a bad header on the file 38400bps.lzh.
>
>Has anyone else had problems with Umich files, especially the file
>38400bps.lzh?
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4897. FS: Atari hardware and software

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: JPasquini@gnn.com
Message-ID: <59016s$sev@news-e2b.gnn.com>
Source record: 131783

ATARI ST HARDWARE AND SOFTWARE FOR SALE!!!

I have a large assortment of Atari ST hardware and software that I would like to get rid of. The bunch includes several ST machines, several related hardware items (Migraph hand scanner, Spectre GCR, Vidi-ST, Monitor Master, Supra 30Mb hard drive, ICD 40Mb hard drive, 20Mb Floptical, SF314 disk drive), a couple of SM124 monitors, one SC1224 monitor and LOTS of software. If interested in anything, or you are looking for something, please let me know and I'll get back to you. Thanks!

4898. Re: various CPX wanted!

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b3b474713710@sn.no>
Source record: 131784

On Sat 07-12-96 21:02, Martin-Eric Racine (q-funk@eclypse.net) wrote:

>
>I am putting toghether a library of CPX modules for later FTP
>to my provider's upcomming Atari section. Let me know of any
>usefull CPX you might have or know of, with the CPX ID and
>version number, along with a possible FTP source:

I've uploaded a lot of CPX modules to my FTP area, so you might want to
take a look there. There's also a readme file describing the files with
file-lengths:

ftp://ftp.sn.no/user/hallvart/atari/cpx/

Have a look at the '00_cpx.txt' file for the contents/description.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4899. SpeedoGdos / Atari Works print prob

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: bign@moltar.cetlink.net
Message-ID: <32b3730c.0@news.cetlink.net>
Source record: 131785

I just bought a used copy of Atari Works and SpeedoGdos v4.1 and have been unsuccessful in getting Works to correctly print anything. I have a Citizen GSX-130 with Epson LQ emulation and have the LQ570.sys driver loaded. Any help appreciated.

Also, the SpeedoGdos users manual is really low on details. Is there a FAQ for Speedo?

--

_____
Todd Hogarth
bign@cetlink.net

4900. Help please make a response

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: swilling@seacoast.com
Message-ID: <5901v5$9ai@dns2.worx.net>
Source record: 131786

I have an old atari 1040st what can I do with it now? Is it any good to try to connect it somehow to my win95 pc? Please write back.. any help would be greatly needed.

4901. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961215Z092504.417dave@mbha.demon.co.uk>
Source record: 131787

In article <58v359$p9@thoth.nilenet.com>
jnorton@nilenet.com "John Norton" writes:

] dave (dave@mbha.demon.co.uk) wrote:
] : I am sure that Pagestream has printed *some* eps files to non-postscript
] : printers for me, in which case print it to .IMG file direct from
] : Pagestream.
]
] I am not sure I understand this. What print driver would I use to print
] to disk?
]

Hi John,

All of the Pagestream printer drivers can send output to a disk file. If you look in the 'global' menu then 'configure printer' you will see a box to load the printer driver and also an option to send the output to a printer or a disk file. Select disk and when you print, the file selector will be called to you can name the output file.

The disk file will be in whatever format is produced by the print driver (IMG, postscript, PCL etc)

Let me know how you get on...

--
dave

4902. Re: DTP

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961215Z093826.498dave@mbha.demon.co.uk>
Source record: 131788

In article <Pine.SUN.3.95.961213204054.27451B-100000@voyager.cris.com>
Lamparty@concentric.net "Tom Lamparty" writes:

] I concur with your choice of DTP programs and now for just over $30.00,
] you can't go wrong! Think of all those postscript type 1 fonts just
] floating around out there waiting to be used 8^)
] The trick to fast screen updates is to do the initial setup in
] draft mode with pictures turned off! To get to the draft mode you go to
] set greeking under the view menu and click on the draft button in the
] set greeking dialog box. Fonts look crappy and pics are boxes, but the
] screen updates really fast! When you have things arranged to your liking,
] then go back and turn draft off to check placement and overall look of the
] page. Nice thing about draft is even though the fonts look crap the
] spacing is exactly the same, so placement is a breeze!
]
] Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580

Yep, me too - horses fer courses... I have had a number of flirtations with
Calamus and I just can't learn to love it. There are a few missing things in
Pagestream (right and decimal tabstops are a big gap), but for me there is no
substitute, I have been using it ever since the old Publishing Partner days.

BTW, if you are using PS fonts, make sure you generate the bitmap font files,
they speed up the screen redraw very considerably. Try 12pt, 18pt and 24pt to
start...

--
dave

4903. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961215Z095124.613dave@mbha.demon.co.uk>
Source record: 131789
Cross-posted to: comp.sys.atari.st,alt.flame

In article <32B31372.143E@willis.demon.co.uk>
klatthom@willis.demon.co.uk "guest" writes:

] Fuck me boys, what is an Atari ST, a games console, get a life, get a
] PC. you won't regret it!!!
]
] From,
]
] A happy PC owner.

It's always nice to see a man who is easily pleased.

] PS all ST owners can suck my DICK!!!

And easily amused.

Merry Xmas

--
dave

4904. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961215Z094218.249dave@mbha.demon.co.uk>
Source record: 131790

In article <Pine.SUN.3.95.961213220902.27451G-100000@voyager.cris.com>
Lamparty@concentric.net "Tom Lamparty" writes:

] >Get mpack/munpack.
]
] Found it on umich, at least the TOAD mirror site of umich, in the
] Mint/Utilities directory as mpack13b.zoo, only thing is, it is MINT only!
] Don't have to use MINT, got SLIP!

There is also a small mime de/encoder utility called base64.ttp (I think it
came with the Hermes package). I haven't used it very much but it seems to
work fine. It's only about 10K, so if anyone wants it I can post it here
(never have been able to post to alt.binaries.atari!).

--
dave

4905. Re: DTP: What set up?

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLPTEHUSUp@tos.ak.planet.gen.nz>
Source record: 131791

In <58ot6v$1v6@columbia.acc.brad.ac.uk> wrote :

>a) Papyrus, 4meg ram, NVDI-3 Colour

Since you want a "WP" style system, this would probably be the best choice.
It's like a word processor, but you can also add pictures, boxes etc. like
a DTP program.

BTW, NVDI is now up to version 4.11.

For what you are wanting, I think this is by far the best choice.

>b) Calamus 1.09n Cheaper but black and white
>c) Calamus latest version. Cost?

Calamus is DTP, not WP. It's one of the best DTP programs on any platform,
but it's not really much good for WP. If you want a word processor of any
sort, Calamus is not it. I recommend Papyrus.

>d) falcon with...

You can use Calamus SL or Papyrus on the Falcon - the only difference you
will see between this and your ST for WP/DTP is the speed and the colours.

>These may be 'wrong' or 'silly' please ammend/update. Has anyone got a
>setup they recommend, where everything seems to work without clashes?

Overall, for what you are wanting, I would recommend Papyrus.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

4906. Re: Systems for Tomorrow

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Jim Collins <jimcollins@delphi.com>
Message-ID: <5nE1zGc.jimcollins@delphi.com>
Source record: 131792

Tom Derrick <tom.derrick@acpu.com> writes:

>> I want to add the Atari support people who live in Missouri to
>> my Web page, but I can't think of their business name to save
>> my life. Anyone want to donate for a brain transplant?
>Request a brain donation from Systems for Tomorrow in Joplin, I
>think. They should be willing to help you.
>"The Poor Deluded Soul" tderrick@acpu.com

Systems For Tomorrow is in the Kansas City area - not Joplin. It is
chro_MAGIC Software Innovations that is in Joplin.

Here is a list of Missouri based companies that support Atari/TOS
systems:

chro_MAGIC Software
516 North Jackson
Joplin, MO 64801-2755
Phone: +1-417-623-7393
Fax: +1-417-624-0700

Systems For Tomorrow
11006 East Winner Road
Independence, MO 64055
Phone: +1-816-833-4738
Fax: +1-816-252-3611

All Relative
2233 Keeven Lane
Florissant, MO 63031
Phone: +1-314-831-9482

The Crawly Crypt Corporation
PO Box 23
Webb City, MO 64870-0023
BBS: +1-417-624-1887

I believe that the new GEMvelope devloper is also based in
Missouri (Brisk Software) but I don't have any contact info
available.

4907. Cyber Studio to 3d studio

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996Dec15.115217.8237@lafn.org>
Source record: 131793

Are there any cross platform graphics gurus out there?

I did work with cyber studio's cad3d/sculpt/texture/etc., but haven't
been doing it for a while.

Now, I'm back in the graphics business...but this time with 3d studio max.
(Yeah, I know... PC?! Ptui!! Well, at least it STARTED out on the Atari
and is still authored by Tom Hudson!)

I've got a TON of .3d2 files I'd like to convert for use in either
3d studio v.4 and/or(preferably) in 3d studio max.

Does anyone know how or if I can the cyber objects to their pc counterparts?

FYI: So far, 3d studio looks like the big brother to the cyber system in
both program design setup and method of use. Max, on the other hand, looks
like a complete revamping of the file structures and auxillary programs
(plugins) while retaining the basic look and feel of 3d studio v4 and the
cyber series, uh, well sort of. The closest I can come to a comparable
comparison is windows95 to previous windows versions...they kind of look
the same but they ain't.

I've got the developers disk, so I know the file structures for the cyber
files; I suspect that the 3d studio files are similar in nature (except
for more bytes for color, # of vertices, faces, etc.), but NOONE seems to
know what the structure is for 3d studio max- unless the info's in the
hugely expensive max development kit.

So, instead of trying to reinvent the wheel, I reitterate, "Does
anyone know of a conversion program that I can use to bring my chairs and
tables and other object files from cyber .3d2 so that they can be used
in either 3d studio or 3d studio max?"

Help! I hate to lose all this stuff and have to start with an empty
library again!

Thanks,

Bob

4908. looking for Atari TT in UK

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: J.B.W.Webber@ukc.ac.uk
Message-ID: <1784@kiwi.ukc.ac.uk>
Source record: 131794

Do you have or know of an Atari TT or equivalent, surplus to
requirements, in the UK ?

I am looking for something with a 68020 or better, at a reasonable price.

cheers,
beau webber

4909. Apple II (and other old computer) books

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: sheldon@atlcom.net
Message-ID: <sheldon-1512960837350001@lpm3-5.atlcom.net>
Source record: 131795
Cross-posted to: comp.sys.apple2,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.amiga.misc

As a posted about two weeks ago (in comp.sys.apple2), a MicroCenter near
my house always seems to have old computer books. I went back yesterday
with a notepad and wrote down a lot, but not all of them. I am willing
to purchase and mail these books. Please e-mail me for for details if
you are interested.

Apple II

Apple IIgs Firmware Reference
BASIC Programming with ProDOS
ProDOS 8 Technical Reference
Imagewriter II Technical Reference
Imagewriter LQ Technical Reference
Apple IIe Technical Reference (2 of these)
Applesoft BASIC Programmer's Reference
Programmer's Introduction to the Apple IIgs
Apple IIc Technical Reference
Applesoft Tutorial
Apple IIgs Toolbox Reference, volume 2
Appleworks User's Handbook, by Rose (seems to be 1.0 based)
Appleworks for Teachers, by Nogales & McAllister

Atari

Atari XL User's Handbook, by WSI
Atari ST Programmer's Guide, by Held
Atari Assembly Language Programmer's Guide, by Moose & Lorenz (8-bit)
Atart XE User's Handbook, by WSI

Amiga

Amiga ROM Kernel Reference Manual, Includes and Autdocs, 3rd ed.
Amiga ROM Kernel Reference Manual, Devices, 3rd ed.
Amiga Hardware Reference Manual, 3rd ed.

Other

Sanyo MBC 550/555 User's Handbook, by WSI (what the heck is a Sanyo MBC 550?)
A bunch of "Go Penpoint" technical books (I didn't write these down)

--
W. Sheldon Simms III - sheldon@atlcom.net

4910. Re: "Flying Shark(s)"

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <32B431B2.45B6@walrus.com>
Source record: 131796

Martin Brown wrote:
>
> has anyone ever heard of a shoot'em style arcade type game called
> "flying shark". I had the game for my atari st about 6 or 7 years ago
> but I have never come across it since then. Can anyone help?
> marty

Yes. This was one of the best ST arcade shooters! It was done by
Rainbird backin '88 and had awesome graphics. I used to have a copy but
lost it when I sold my STe some time ago.

You might be able to locate a copy from an ST dealer for a bargin price.
Try Toad Computers...

Ari

4911. Re: IMG Scan ... RAW files??

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <5914bm$cgl@thoth.nilenet.com>
Source record: 131797

Paul Womar (Paul@pwomar.demon.co.uk) wrote:
: In article <58hggp$i23@thoth.nilenet.com>
: jnorton@nilenet.com (John Norton) said:-

: >I have an old Seymor-Radix IMG Scan. It comes with a fiber-optic cable
: >that attaches to the print head of a dot matrix printer and software. It

The program that comes with IMG Scan tells me that it will scan at 1000 lines per inch. However, the best resolution that I can get is about 75 dpi. I examined the fiber optic cables themselves and found they are a fairly large diameter. I am thinking that all I have to do is reduce the size of the opening that the "receive" cable can "look" through down to a 1000 dpi opening and this will improve the resolution greatly. I shouldn't have to mess with the ruby lazer "projection cable at all as the light source diameter shouldn't matter. It is a pretty nice program and is a good use for my old Panasonic KX-P 1124 printer and ST. Any thoughts on how I might accomplish this?

4912. Re: Midi Music Questions..!

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <5915b8$cgl@thoth.nilenet.com>
Source record: 131798

John Dooley (dooley@infomatch.com) wrote:
: I have a shitty old Yamaha PSS-680 PortaSound Keyboard with MiDi

I have a PSS-480 and used it all the time with my pro synths for music.
Some of the sounds have a very nice quality even at the poor resolution.
Some were the even the most notable when mixed with higher quality stuff.

: capibilities and was wondering if I would be able to take a bulk dump
: from another Yamaha keyboard, say another PSS-??? and load the PSS-???
: sounds into my PSS-680 and use PSS-??? sounds with my PSS-680?

The manual for the 480 says that "all data stored in the internal RAM
(sic) can be dumped to an external MIDI device or another PSS 480 or 680
as system exclusive data. I think there is even a computer program for
the Atari that will load and dumpt sysex data to Yamamha's (help?).

4913. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32b41c50581f1@xs4all.nl>
Source record: 131799

on Fri 13-12-96 16:35 Terry May wrote:

>Hmmm...did you write those, too? Do they work on unedited files?

Ported them. Don't know what you mean by `unedited files'. Get the
programs and test them, is what I would recommend.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

4914. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: krtanner@phish.nether.net
Message-ID: <591br2$mfc@news.cic.net>
Source record: 131800
Cross-posted to: comp.sys.atari.st,alt.flame

dave (dave@mbha.demon.co.uk) wrote:
: In article <32B31372.143E@willis.demon.co.uk>
: klatthom@willis.demon.co.uk "guest" writes:

: Fuck me boys, what is an Atari ST, a games console, get a life, get a
: PC. you won't regret it!!!

: From,

: A happy PC owner.

Look! The kiddie got his christmas present in advance!

Do your parents know that you opened the package without their permission?

: PS all ST owners can suck my DICK!!!

Good! That will give your mother a well deserved vacation.

--
He's got a force field and a flexible plan.
He's got a date with fate in a black sedan.
He plays fast forward as long as he can.
But he won't need a bed. He's a digital man. -- Peart

4915. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: John Clark <JonClark@consltec.demon.co.uk>
Message-ID: <S1ptWHAk9CtyEwYg@consltec.demon.co.uk>
Source record: 131801
Cross-posted to: comp.sys.atari.st,alt.flame

In article <32B31372.143E@willis.demon.co.uk>, guest
<klatthom@willis.demon.co.uk> writes

(snip)
The posting isn't worth repeating.

This clown's brain shorts leading to this inarticulate blather. I use
both platforms and enjoy both. The PC recently caught up with the TOS
2.06 on Win95, but latter has a real advantage in software support.
--
John Clark

4916. Re: Cyber Studio to 3d studio or APEX MEDIA

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <591cbt$evj@huron.eel.ufl.edu>
Source record: 131802

I wish some one created a CYBER PAINT like ADO effects for APEX MEDIA
guitarra

4917. THE MOST POWERFUL ANIMATION WORKSTATION!

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <591cht$evq@huron.eel.ufl.edu>
Source record: 131803

Well, that would be APEX MEDIA for Falcon if it had Audio and an ADO
Cyber Paint like effects Module in high ress!

Any one wants to create this module ? :)

guitarra

4918. Top Byte

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbeab7$b88ec660$8d3bd4cc@Primenet.Primenet.com>
Source record: 131804

Does anyone know if Top Byte software is still selling Arnorath? I can never get them on the phone,I want to order that new game Arnorath for the ST.Does anyone have that game or has anyone even played it or seen it?
-Satcom2

4919. Atari St til salgs

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Per Erikstad <periksta@online.no>
Message-ID: <32B4484C.119E@online.no>
Source record: 131805

Jeg selger min Atari 520STM(Ombygd til 1040)1Mb ram Tos 1.4
2 Diskettstasjoner (720) 2 Joystikker Tv-kabel 1 mus.
2 Diskboxer fulle av spill og programmer.
Har ogsï¿½ en defekt monochrome monitor som kan brukes til ï¿½ ta deler
fra.(Billedrï¿½ret er defekt)
Prisen blir vi sikkert enige om eller vi kan bytte i pc deler.
Jeg kan treffes pï¿½ tlf:66960995 eller E-mail:periksta@online.no

Per Erikstad.

4920. Re: IMG Scan ... RAW files??

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961215140304.24138C-100000@galileo.cris.com>
Source record: 131806

Be very carefull with with IMG scan! You have to remember that it is going
to print a dot at each end of the scan line, and the only thing that
lubricates the pins in the printhead of a 24-pin printer is the ink in the
ribbon! You won't be using a printer ribbon while scanning! I burned up a
print head in my Epson LQ-800 this way! It will usually cost half the
price of the printer to replace the print head!!! It is cheaper to buy a
hand scanner and software than to replace a print head! This is especially
likely to happen at the higher scan rates!

On 15 Dec 1996, John Norton wrote:

>Paul Womar (Paul@pwomar.demon.co.uk) wrote:
>: In article <58hggp$i23@thoth.nilenet.com>
>: jnorton@nilenet.com (John Norton) said:-
>
>: >I have an old Seymor-Radix IMG Scan. It comes with a fiber-optic cable
>: >that attaches to the print head of a dot matrix printer and software. It
>
>The program that comes with IMG Scan tells me that it will scan at 1000
>lines per inch. However, the best resolution that I can get is about 75
>dpi. I examined the fiber optic cables themselves and found they are a
>fairly large diameter. I am thinking that all I have to do is reduce the
>size of the opening that the "receive" cable can "look" through down to a
>1000 dpi opening and this will improve the resolution greatly. I
>shouldn't have to mess with the ruby lazer "projection cable at all as
>the light source diameter shouldn't matter. It is a pretty nice program
>and is a good use for my old Panasonic KX-P 1124 printer and ST. Any
>thoughts on how I might accomplish this?
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

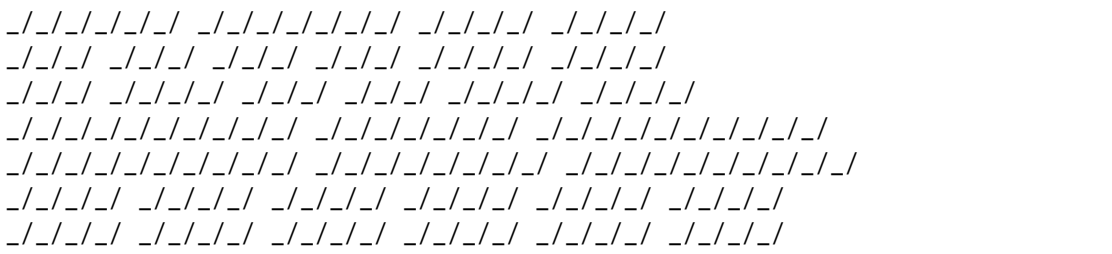
4921. Help with Robinsons Requiem

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: a50178w8@awnet.com
Message-ID: <850753998_OASIS_@awnet.com>
Source record: 131807

HI:
I have been playing Robinsons Requiem for quite a while now (18
months) and still have not been able to even come close to finishing it.
Is there a hint book or does anybody know of any tips i can use to
further my journey. A list of tools you can make and what you need to make them
would be nice also.

Thanks

--



Al Huyghe
a50178w8@awnet.com

4922. Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <850776320_OASIS_@flinny.demon.co.uk>
Source record: 131808

```
The following things have changed over the last week,

FracIRC 1.00 Released. (15/12/96)
Newsie 0.66 Uploaded (10/12/96)
AtarIRC updated to 0.64 (09/12/96)
CAB.OVL updated to 1.21 (06/12/96)

Url is in the Sig if you forgot :)

Nick.
--
< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >
```

4923. Re: Re^2: Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <86354362_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131809

```
>t!mike
>From: mike@bbsgate.interware.it (Mike De.Petris)
>Newsgroups: comp.sys.atari.st
>Subject: Re^2: Atari NOS 0.44 available
>Date: Wed, 11 Dec 96 23:02:38
>Organization: De Petris Software Development
>Lines: 22
>Message-ID: <1245_mike@bbsgate.interware.it>
>Reply-To: mike@bbsgate.interware.it
>NNTP-Posting-Host: bbsgate.interware.it
>Content-Transfer-Encoding: 8BIT
>X-Mailer: Net2Net (3.57) BETA (NON WINDOW VERSION)
>
>In uno strano messaggio del 11 Dec 96 gary@the-gap.demon.co.uk (2:333/608.1)
>scrisse al povero All :
> >> www.interware.it/users/mike/pub
> g> Oh no you can't :)
> g> I've just tried (using CAB) and all I get is:
> g>
> g> http/1.0 406 No acceptable objects were found
> g>
> g> What's that all about? Any ideas?
>
>Try again or better:
>
>ftp.interware.it/users/mike/pub
>
>Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

Err. No it still doesn't work!! Is this a CAB thing or something at your
end?

I haven't tried ftp ('cos I'm a lazy git and would hope that the www address
would work)!! It's so much easier using XURL and going into CAB. I just
can't be arsed to write/print that ftp address and then rekey it into
mg-ftp. (I only use NOS on odd occasions).

But I would like to know if it's YOUR problem or CAB's? If it's CAB's then
we should report it to Alexander!!

Has anyone manages to download this from the www address?

I'm not knocking the support that you're giving the Atari community. A
supported version of NOS is GREAT news. (It's just getting hold of damn
thing <grin> )
```

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

4924. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: FyRE <FyRE@tiktok.demon.co.uk>
Message-ID: <uKv8wGAI1ItyEw8D@tiktok.demon.co.uk>
Source record: 131810
Cross-posted to: comp.sys.atari.st,alt.flame,alt.retribution

In article <32B31372.143E@willis.demon.co.uk>
guest <klatthom@willis.demon.co.uk> writes:

>Fuck me boys, what is an Atari ST, a games console, get a life, get a
>PC. you won't regret it!!!
>
>From,
>
>A happy PC owner.

I'll bet your phone's red hot already with calls from Saatchi and
Saatchi, offering you employment. You're a real natural Willis. How can
those poor, suffering ST owners fail to be swayed by your intelligent
and persuasive style?

(I have a sneaky suspicion that this Willis fellow is actually a wiley
ST owner who's painting us PC users as ignorant, illiterate morons who
can barely string a sentence together without help from an adult. If so,
my congratulations sir upon an excellent job!)

>PS all ST owners can suck my DICK!!!

I'm sure you've broken the hearts of millions by limiting yourself in
this way...

--
FyRE < 20 minutes into the future... >

4925. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <fd2_9612151605@genesplicer.org>
Source record: 131811

Re: _UUcoders (was Re: ST stuff FS, best offer.)_, dave wrote to All on 15 Dec 96:

d> There is also a small mime de/encoder utility called base64.ttp (I think
d> it came with the Hermes package). I haven't used it very much but it
d> seems to work fine. It's only about 10K, so if anyone wants it I can post
d> it here (never have been able to post to alt.binaries.atari!).

Go for it!

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

4926. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961215192047.10614A-100000@usr08.primenet.com>
Source record: 131812

Hi, Speedoflight3.8 will do it no problem. As well Image copy4.
Both are english.
Image copy is commercial. but very very cool and powerfull, it handles
a lot of format. Tif, Jpeg, iff, GIF, BMP, Image, TGA etc etc...
This software allows you to make interlaced gif and transparent.
A printer output is also possible, lot of printer are supported, and
the quality is very very nice.
Well see you later..
Bye

On 14 Dec 1996, John Norton wrote:

>John Norton (jnorton@nilenet.com) wrote:
>: dave (dave@mbha.demon.co.uk) wrote:
>: : I am sure that Pagestream has printed *some* eps files to non-postscript
>: : printers for me, in which case print it to .IMG file direct from
>: : Pagestream.
>: I am not sure I understand this. What print driver would I use to print
>: to disk?
>
>OK .. I got it figured out. IMG.PRT!! I like it as I can control the
>resolution (several choices are available). Now I just need to convert to
>GIF.
>
>I have searched for a "img" to "gif" conversion program. Nothing in
>english public domain. The demo version of Gemview says that it will,
>but it won't! I am not sure I want to purchase the whole program
>just to test that function. Hmmm, anybody know of a program that will?
>
>Thanks to all of the people who have taken the time to help me, I really
>appreciated it and it reconfirms my feeling that Atari has the BEST
>network of help of all the computer platforms!
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4927. Re: FX

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <591h0a$h8a@minox.tripnet.se>
Source record: 131813

Hi Jerry!

>Hello: Is anyone using an FX board in their Falcon? If so how is it
>working out? Compatability and speed wise.

Works fine in my system, 40 MHz CPU, 40 MHz System and 50 MHz DSP. You
can turn it off and only use the FastRAM or neither. With a
bootmanager You choose to run demos, games without the card if they
don't like it.

>Also does anyone have a memory expansion card for the Falcon they want to
>sell? if so send me E mail. Thanks..

Nope!

Best Regards

Name : Mille Babic Atari Falcon030 40 Mhz
eMail: mille@tripnet.se New AES OpSys 96-07-18
WWW : http://www.tripnet.se/~mille 12MB RAM 540HD 800x600

4928. Falcon Wanted.

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Stephane Landier <slandier@icon.co.za>
Message-ID: <01bbead4$ada5a120$a6d81ac4@slandier>
Source record: 131814

I am looking for a Falcon,

Preferably from Europe, but please no german TOS !

Steph

4929. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-15 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <8bc_9612152005@genesplicer.org>
Source record: 131815

Re: _UUcoders (was Re: ST stuff FS, best offer.)_, Jos den Bekker wrote to All on 15 Dec 96:

>> Hmmm...did you write those, too? Do they work on unedited files?
JdB>
JdB> Ported them. Don't know what you mean by `unedited files'. Get the
JdB> programs and test them, is what I would recommend.

I mean files where you don't have to edit out extraneous stuff at the beginning or between split files.

The newer versions apparently require MINT, and thus, aren't of any use to me. I did find an older version that works without MINT, but it requires you to 'clean up' your files first, making it no better than ESSCODE. Also, it didn't like receiving the path on the command line, making it less than desirable as an installed application.

* LED v1.50 * For a good time call 702/736-2282!

4930. Re: STiK log files how?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <593rk6$ijf@nnrp1.news.primenet.com>
Source record: 131666

On 16 Dec 1996 14:41:15, Dennis Armstrong wrote:
>I am trying at the moment to install the STik, CAB, Finger, Newsie, Telnet,
>AtarIRC and Antmail programs. I am having limited success, managing to send
>mail with Antmail and Newsie (V0.66) from my demon account. I see that it is
>possible to log the STiK communications to a log file. I have set the
>DEFAULT.CFG arguments to ON for the various types of logs but still get no
>logging, so how do you get the log files out?
>
As far as I know, the STiK logging doesn't exist/work anymore. There is a
new package called LogSTiK that is installable, and displays all the
STiK calls and responses.

It is available on Flinny's STiK Stuff web page. (Don't have the URL)

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

4931. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Rob Hall <rhall@hsl-ltd.demon.co.uk>
Message-ID: <01bacbd3$d5ee1d40$0200a8c0@rob's_p75>
Source record: 131667
Cross-posted to: comp.sys.atari.st,alt.flame

guest <klatthom@willis.demon.co.uk> wrote in article
<32B31372.143E@willis.demon.co.uk>...

> Fuck me boys, what is an Atari ST, a games console, get a life, get a

PC's are becoming nothing more than games consoles themselves these days..

> PC. you won't regret it!!!

I DID!!..

> A happy PC owner.

One of the FEW!!

> PS all ST owners can suck my DICK!!!

I see your an Intelligent Chap!! In other words a typical PC owner!!

-- Rob
\\\|///
\\ - - //
(@ @)
+--------------------oOOo-(_)-oOOo-------------+

==
Rob Hall
Software Development
Henderson Stage Lighting Limited
rhall@hsl-ltd.demon.co.uk
http://www.hsl-ltd.demon.co.uk
==
Humpty was pushed!
+---------------------------Oooo--------------+
oooO ( )
( )) /
\ ((_/
_)

4932. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <593sh7$bdb@m1.cs.man.ac.uk>
Source record: 131668

In article <yvvzpzehf21.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>thopman@uoguelph.ca (Theodore L Hopman) writes:
>
>
>> : (BTW. oAESis isn't bad, but it still has problems - such as very slow redraw
>> : times on menus as it is sending WM_REDRAW messages to applications rather
>> : than blitting it as all other AES's do.)
>
>Sure, but there is a reason for this. The realy nice thing with oAESis is that
>it never locks the computer. Even when you use the menu the other programs can still
>update their windows. True multitasking you know. :-)

Hmm... yea, I see that that could be nice... Shame it has such a noticable
effect on speed...

Anthony

--

-------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+-----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

4933. Re: SW Ports

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-16129617171600001@47.85.0.99>
Source record: 131669

In article <58q2lr$hdj@lira.i-way.co.uk>, c_graham@patrol.i-way.co.uk wrote:

> RCain@nest.demon.co.uk (Roger Cain) mumbled indistinctly:
>
> >Hi dlormand@aztec.asu.edu, on 11 Dec 96 you wrote:
>
> <SNIP: Stuff about PCB layout deleted>
>
> >Have a look at CLA3.LZH, David.
>
> >It's a logic/board designer by Craig Graham.
>
> I wrote CLA (smiles proudly) so I think I should correct this.
> CLA is a schematic capture and digital simulation program
> with addins for FSM design + simulation, a VHDL compiler,
> and a PAL/GAL synthesis program.
>

*** Stuff deleted ***
>
> Good of you to remember CLA Roger, it's sort of died a death
> recently esp. since I started work on XaAES.
>

Shame, because what's there is first rate!

(And I should know, I speak as a fustrated PSpice user).

CLA is very intuitive, & quick to produce results, even on a 8 MHz STFM.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4934. Re: UUcoders (was Re: ST stuff FS, best

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <95d_9612161021@genesplicer.org>
Source record: 131670

On 15 Dec 96, Duane O'Donnell was hired by Jack Tramiel for saying:

DO> ESSCODE works well on MIME encoede files.

It does, but doesn't work from a command line (though it's supposed to), and you have to clean up the file(s) first. Jos den Bekker's UUENDE works from a command line and doesn't require you to clean up the file(s) first. I was hoping there was a MIME program that worked the same way, since I don't need a UUencode program.

* LED v1.50 * For a good time call 702/736-2282!

4935. Re: Logitech Scanman

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: "H. van der Griendt" <henkvdg@worldonline.nl>
Message-ID: <01bbeb67$9d8ddee0$5683099a@elrond>
Source record: 131671

Matthew C. Faehnle <faehnle.3@osu.edu> schreef in artikel
<58v7e8$p5t@charm.magnus.acs.ohio-state.edu>...
>
> I have a logitech scanman hand scanner with an 8 pin circular plug on the
end
> of it. Does anyone know if I would be able to get an adapter to use it
with
> my TT030 (maybe a serial adapter)? What sort of software would I need?
> Is there any available?
>
>
> Matt Faehnle
>

I have one for the Mega Atari ST with an adapter-cartidge (in the
cartridge-port of course.
There is software delivered with it. (Touch-up ?) If even used the scanner
to recognize text.
With a recognition program mad by a German.
My scanner is a Golden Image scanner and I it once by a Logitec Scanman.
Works. No difference as far as I can see.

Henk

4936. Re: "Flying Shark(s)"

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Martin Brown <mfbrown@bellatlantic.net>
Message-ID: <32B5D8BB.3F45@bellatlantic.net>
Source record: 131672

Many thanks Ari,
marty

4937. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <59490r$sqf@mark.ucdavis.edu>
Source record: 131673

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
:
: Do they have a email or url adress?

This is from the YAC web site:

Woller & Link -- http://www.inx.de/w+l/
wl@inx.de

.....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4938. Re: IMG Scan ... RAW files??

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <594a4i$fga@ornews.intel.com>
Source record: 131674

In article <5914bm$cgl@thoth.nilenet.com>,
jnorton@nilenet.com (John Norton) wrote:
>
>The program that comes with IMG Scan tells me that it will scan at 1000
>lines per inch. However, the best resolution that I can get is about 75
>dpi.
<SNIP>

You can't scan at any finer rez than the printer is capable of moving the
head. Thus, a really expensive printer that can actually do 1000 dpi would
allow that level of scanning. A cheap printer that can't do any better than
60 dpi will leave you with nothing better than 60 dpi scans.

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4939. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <5949c1$9gt@ornews.intel.com>
Source record: 131675
Cross-posted to: comp.sys.atari.st,alt.flame

In article <Pine.SUN.3.95.961216060222.11643B-100000@viking.cris.com>,
Tom Lamparty <Lamparty@concentric.net> wrote:
>
>I see all the FISH are jumping at the bait (flame bait that is) Best just
>to ignore them! Really p****s them off when no one takes the bait! Unless
>you can actually track them down and get them kicked of the net!

Done.

His login was klatthom@willis.demon.co.uk
using NNTP-Posting-Host: 195.188.251.4
Message-ID: <32B31372.143E@willis.demon.co.uk>
and the message was posted at Date: Sat, 14 Dec 1996 20:52:03 +0000
using X-Mailer: Mozilla 3.0 (Win95; I)

Send this information to postmaster@demon.co.uk requesting him to "take
appropriate action" and you will likely have seen the last of "K. Latthom"
in the Atari newsgroups - and possibly on Demon.

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4940. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <850843990_OASIS_@swampdog.demon.co.uk>
Source record: 131676

In article <961214Z082412.643dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>In article <47035675_000003_OASIS_NEWS@the-gap.demon.co.uk>
> gary@the-gap.demon.co.uk "Gary Priest" writes:
>
>
>Hi y'all,
>
>I have some of Gary's problems too, but not on the scale he has had. I
>found MagiC would not boot up sometimes but stop at WINPUT/WINCOM
>(great utility by the way). Also a few boots ended with a crash as
>Gary descibes, but not many, I think an accessory is to blame but I
>don't know which one (it happens so rarely I haven't bothered to find
>out). With Wincom disabled I get very few probs so I expect it is a
>clash with software.

I used to get a lot of spurious crashes until I replaced the control
panel with zcontrol.

>Yes, I get this too. I suspect the vt52 window especially highly. I
>hacve always had the occasional problem with vt52 which I use to run
>atarinos in previous incarnations of MagiC.

Nos does something untoward. If it does not crash on me immediately in
vt52 then it will have set a time bomb ticking. If it doesnt crash
when I quit it, it *will* at some random point thereafter. It behaves
perfectly when run singletasking as nos.prg

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4941. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <850842862_OASIS_@swampdog.demon.co.uk>
Source record: 131677

In article <47035675_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>2. 'Destroyed memory block/Dump to disk/Try to recover'. I get this
>quite a lot. Dunno what dump to disk does (doesn't seem to do
>anything).

Just hit a key which represents a drive letter. If there is enough space free on the drive you selected the whole of memory will be written out to the root directory thereof. Reboot then drop the daft named file onto memaxmn. If you are prepared to wade through it (I'd hate to have 14 megs here - 4 is bad enough!) then it can invariably tell you which program leaked and stuffed the system.

>The recover option fails 3 out of 5 times too. Although
>that is better than Magic4. Magic4 NEVER recovered in this situation!

You should always reboot after this occurs. The implication in the MagiC 2 manual is that the only purpose for recovery (apart from the memory dump) is to provide an opportunity for you to save data which would otherwise be lost.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4942. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <850847292_OASIS_@swampdog.demon.co.uk>
Source record: 131678

In article <32B31372.143E@willis.demon.co.uk>
guest <klatthom@willis.demon.co.uk> said:-

>Fuck me boys, what is an Atari ST, a games console, get a life, get a
>PC. you won't regret it!!!

What, and have it automatically post abuse to people? I mean no human
would be lame enough to do that would they?

>From,
>
>A happy PC owner.

oo-er, automatic mogodon dispensing software as well. I'm afraid
you've been ripped off - the prozac upgrade superceeds it.

>PS all ST owners can suck my DICK!!!

Ah, an allegedly well balanced and reasoned statement, the likes of
which I can only summise be forthcoming from a person posessing
aspirations towards pursuing a political career, which will
undoubtably, and may I repeat the word allegedly just to be completely
clear on that point, be of an unhealthy, perhaps even detrimental
nature, to the public at large.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4943. Re: NOS 0.45 ready!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: jeremy@worldnet.fr
Message-ID: <961216Z205444.339jeremy@worldnet.fr>
Source record: 131679

In article <1326_mike@bbsgate.interware.it>
mike@bbsgate.interware.it "Mike De.Petris" writes:

> You will find the new version in
> ftp.interware.it/users/mike/pub

> Some more changes in this version.

What about a "kill-filter" in the news clients? That's useful, sometimes.

> - I think I will be able to include POP3 client in next version.

I have a special version of NOS (0.42) which has POP3 client!!!!
Why haven't you got it into your versions??

Regards,
Jeremy.

--
Jeremy Gillet - Swead/Realms - Paris, France
http://www.mygale.org/07/gillet/index_e.html

4944. Atari TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: troyc@zappa.arris-i.com
Message-ID: <594bnd$gsc@batph8.bnr.ca>
Source record: 131680

Ok everyone, let's see if this can get to someone before Christmas:
SHIPPING IS EXTRA. PRICES ARE IN US DOLLARS.

Atari TT030 $300
- 8MB RAM (4/4)
- 720 MB Quantum Hard drive
- Full Linux M68k setup
- Large selection of software
- Many disks
- TT Keyboard

Atari SC1224 monitor $50
NEC 3 Multisync monitor *** Has Sync Problems *** $30

I have 1200 & 2400 baud modems $10 each
PC Ditto II $20
Spectre GCR $75
Atari Trakball with modified left button $15

All must Go! Please respond to the email address below, in case the header
has the wrong address.

Arris Interactive Troy Carpenter Atlanta, Georgia
troyc@arris-i.com I speak for myself
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

4945. WTF: John Perez

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961216154736.6199A-100000@voyager.cris.com>
Source record: 131681

Anyone know the e-mail address of John Perez of Hawaii? I hear he may have
a used TT keyboard he'd be willing to part with?

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4946. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <850840590_OASIS_@swampdog.demon.co.uk>
Source record: 131682

In article <5be_9612121219@genesplicer.org>
Terry.May@rebel.genesplicer.org (Terry May) said:-

>Re: _Bombs!_, Jeremy Gillet wrote to All on 11 Dec 96:
>
> JG> Nb Meaning
> JG>
> JG> 2 Bus error
> JG> 3 Address error
> JG> 4 Illegal instruction error
> JG> 5 Divide by zero error
> JG> 6 CHK Instruction exception
> JG> 7 TRAPV, FTRAPcc, TRAPcc, cpTRAPcc Instruction exception
> JG> 8 Privilege violation exception
> JG> 9 Trace exception
>
>Anyone know what 11 bombs mean? I get that occasionally. I'm using AntiBomb,
>but it doesn't catch it.

Theoretically it should be a LineF error but this cannot realistically
happen.

Unused vectors point to a routine which displays bombs and it looks
like the high byte of each vector determines the number of bombs which
gets displayed, on an ST at least. So one of two things has ocurred:
either something has interfered with one of these "high bytes" and
written "11" there or (and most likely) there were multiple crashes
during the attempted recovery (ie the bomb position "counter" never
got reset) producing a total of 11 bombs. The processor would probably
carry on crashing indefinately except it will usually halt itself when
it gets into a real mess. iirc one of these circumstances is if it
gets a bus error while it is processing a bus error.

Someone probably knows better but that's my two pence worth! :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4947. Re: WTB: TT Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961216161122.6199D-100000@voyager.cris.com>
Source record: 131683

On Mon, 16 Dec 1996, Roger Cain wrote:

>Hi Lamparty@concentric.net, on 15 Dec 96 you wrote:
>
>
> L> May be getting a FREE TT sans keyboard! Anyone have or know of a TT
> L> keyboard for sale! Preferably cheap!
>
>Groan, drool. You reckon this is a problem, Tom? I wish I had probs. like
>this. You won't have to pay more than $50 for this, new. OTOH, if you don't
>fancy this I'll give you an address to send the free TT!!!!! :)

Nope! Try $129.00 from Toad computers for a new one! Christmas has already deleted my supply of "plastic" money!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4948. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961216155640.6199C-100000@voyager.cris.com>
Source record: 131684

On 16 Dec 1996, Dave Gostl wrote:

>Same here, but I get a different error message from CAB. STiK seems to work
>fine on my Falcon, and Newsie works too, but CAB/STiK no.
>
>
>->[Recieved 0/1284 bytes] and stays there. Is it the CAB.OVL? I am not
>->helpless I configure MACS, and PC'S in '95 and NT even 3.11 (WINDOWS
>->versions) with Winsock, Netscape even the Godforsaken MS Explorer works.

If you are seeing recieved 0/1284, then there are 2 possible fixes!
Upgrade to CAB 1.5 where the stuck jpeg bug is fixed or go back to CAB.OVL
1.8 where you only see what is recieved not how much is to come yet! On my
setup the cab 1.5 and cab.ovl 1.8 is the most rock solid! No crashes no
errors and I can get in anywhere! Even places the AOL browser blows up!
Try http://www.uaw.com with any other combination and it gives 2 bombs on
my machine! The one that blows up nyetscape is http://www.itsa.org!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
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4949. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <594a4f$fga@ornews.intel.com>
Source record: 131685

In article <850517275@p24.f101.n323.z205.mbh.org>,
Hans Wessels <mr_ni@mbh.org> wrote:
>
>... The maximum number of boms the Atari can generate is (AFAIK) 255.

Well, I guess MickeySoft beats us there. There is no apparent limit to the
number of errors that Win95 can generate. <G>

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4950. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <594a4a$fga@ornews.intel.com>
Source record: 131686
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <58si9i$7e3@ftp.ee.vill.edu>,
Sarte@godzilla.vill.edu (Bruce A. Sarte Jr.) wrote:
>
>In article <E2D3oC.CH8.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>,
skr@dcs.ed.ac.uk&#65533;
>says...
>>
>>Is the Falcon's internal IDE support compatible with EIDE drives?
>
>No, it is a 2.5 inch standard IDE connection.

Bruce, the conector is not the "support." The only difference that matters
between IDE and EIDE is the size ofhard drive supported; Messy-DOS can't
handle more than 1024 cylinders (or is it 1024 sectors/track? Whatever.) and
so you need to either fool DOS into thinking it has the "proper" settings,
or use a BIOS extension that provides EIDE support directly. Since the
Falcon doesn't use MS-DOS, this limitation does not apply.

Bottom line: There should be no problem using EIDE drives with the Falcon's
IDE controller. Connecting a 3.5-inch drive will require a cable adapter,
that's all.

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4951. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <594a4h$fga@ornews.intel.com>
Source record: 131687

In article <58tdjt$12s@ccshst05.cs.uoguelph.ca>,
thopman@uoguelph.ca (Theodore L Hopman) wrote:
>
>I must also say I'm not very impressed with the service at Toad. After
>what some might consider deceptive advertising, sending of incorrect
>products, and a really bad attitude on the part of some of their
>employees ("It's not my job to do customer service"), I think I'll be
>buying from Computer Direct from now on.

Theo (And anyone else who's unhappy with the service you got from Toad), I recommend sending email to jennifer@toad.net giving the details - including who you dealt with. Dave and Jennifer have been big supporters of Atari users for many years - don't let some new (and sloppy) employees sour you on them.

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4952. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <594cr9$v66@posgate.acis.com.au>
Source record: 131688

>In article <47035675_000003_OASIS_NEWS@the-gap.demon.co.uk>
> gary@the-gap.demon.co.uk "Gary Priest" writes:
>
>
>Hi y'all,
>
>I have some of Gary's problems too, but not on the scale he has had. I found
>MagiC would not boot up sometimes but stop at WINPUT/WINCOM (great utility by
>the way). Also a few boots ended with a crash as Gary descibes, but not many,
>I think an accessory is to blame but I don't know which one (it happens so
>rarely I haven't bothered to find out). With Wincom disabled I get very few
>probs so I expect it is a clash with software.
>
>
>] My main problems with Magic are:
>]
>] 1. Failure to boot 3 times out of 5. 'FATAL ERROR IN GEMDOS'. Reboot needed
>] (sometimes several). This happened with MagiC4 also. Could it be to do with
>] ScreenBlaster?
>
>Don't know but in view of my own experience with MagiC, I think it is quite
>likely.
>
>
>] 2. 'Destroyed memory block/Dump to disk/Try to recover'. I get this quite a
>] lot. Dunno what dump to disk does (doesn't seem to do anything).
>] The recover option fails 3 out of 5 times too. Although that is better than
>] Magic4. Magic4 NEVER recovered in this situation!
>
>Yes, I get this too. I suspect the vt52 window especially highly. I hacve
>always had the occasional problem with vt52 which I use to run atarinos in
>previous incarnations of MagiC. I had a look at my autofolder and the MagiC
>APPS folder a while ago. There is so much in there it would be a miracle if
>there *wasn't* a software clash!
>
>
>] Does anyone else with a Falcon have any of the above problems? Or is it just
>] (as Andreas suggests) my 'crappy' Falcon!! If you do then please air them in
>] this thread so that Andreas can see I'm not alone..
>]
>] Gary
>
>
>Well I use a TT, so it can't only be the Falcon which is to blame..

>
>However. I have used Geneva and still much prefer MagiC. Not that there is
>anything wrong with Geneva, but I just prefer MagiC.
>
>--
>dave
>
>
>
>.
Hi

What do you guys put in your apps folder etc my version of magic 5 runs fine
on the TT I just use set up the way it installs and a few Apps. I run
the auto folder as normal.

There are many CPX's which cause problems also xcontrol is a bit bug
ridden.
Most of the system stuff used in the pre magic set ups is not needed
magic patches all of these. The bconmap prg could be a suspect on the
falcon.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

4953. ATARI ST still alive ??

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: bed@europay.com
Message-ID: <32b5bc09.1213204@news.belgium.eu.net>
Source record: 131689

hey,

what's up on Atari ST/ Falcon Platform ? thought it was dead ?

I used to have those great machine few years ago, one ST and one STe
(though I still have them in my cupboard somewhere !! ;-)) .

What's the latest about it ? Is ATARI still selling PC (understand
Personal Computer !) or gone bankrupt ?

What's the power of the new Falcon now ?

Any software still released ?

... haaa, 'was the good old times for me.

let me know to

BED@EUROPAY.COM

cheers

4954. Re: where can I find STOS????

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961216172258.12802A-100000@user1.ptd.net>
Source record: 131690

On Mon, 16 Dec 1996, Brett Inglis wrote:

> Does anyone know how I can get ahold of STOS basic??? Thanks in
> advance Brett

The only thing I can suggest is to look for those old British ST mags with STOS on the coverdisks. Other than that...it's a shame they're not putting out on the Internet for free downloading. Would be cool to also package Missing Link extension since it's the only way to make a decent game out of STOS :)

Eric Noss
a.k.a
Mr. Maddog

4955. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Sarte@godzilla.vill.edu
Message-ID: <5948ib$2qk@ftp.ee.vill.edu>
Source record: 131691
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
In article <32B24E26.2FA3@ridgecrest.ca.us>, mgrove@ridgecrest.ca.us says...
>
>I have two Falcons, and did have a C-Lab Mark X. One was purchased with
>the 80meg Conner internal 2.5" IDE drive. You will get transfer rates
>around
>850kb/sec with that drive. I have connected 3.5" EIDE drives to them and
>transfer rates can reach over 3mb/sec depending on the drive and driver.
>You will need an Amiga 2.5" to 3.5" IDE cable, available from most Amiga
>dealers.
>This machine was housed in an aftermarket case in order for the drive to
>fit.
>You "could" fit a 3.5" inside the standard Falcon, but it would be VERY
>tight.
>On my sons Falcon, I just installed a Toshiba 1.03 gig 2.5" drive.
>Transfer
>rates with this drive were 2.8mb/sec, and was a direct replacement for
>the
>Atari furnished Conner, brackets and all.
>All the machines came with the headder for the 2.5" IDE connection. I
>have
>never heard of an "external" board for the Falcon IDE, or SCSI for that
>matter.
>The Falcon field service manual does not show any revision that came
>without
>the internal IDE connector. Maybe you have a "Sparrow" (lucky dog).
>The MarkX C-Lab, while not having an internal IDE installed, did have
>the
>connector. It functioned properly.
>
>Mike
Humm... not sure... the Falcon I spoke of I bought right after the Falcon was
released... so who really knows? With Atari Hardware you never really can
tell...
```

4956. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <594kkk$239@news.wco.com>
Source record: 131692

>Try to find a SLIP connection these days! They are fewer than Hen's
>Teeth! And when you do find one, you pay thru the shute!
>
>Why is it so difficult to write a PPP connection for the ATARI. Does
>nobody have the no-how or inclination to write a clean browser that will
>run on everything back to TOS 1.04 that is at least as decent as
>NETSCAPE on the PC?
>
> | David J. Stuart |

>

Here in the San Jose California area, Atlantis provides SLIP, CSLIP,
and PPP for $12.95 a month, unlimited connect time.

Duane O'D
Palo Alto.

4957. Re: IMG Scan ... RAW files??

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <594mjr$6vi@thoth.nilenet.com>
Source record: 131693

Rich Tietjens (atari@teleport.com.REMOVE.TO.REPLY) wrote:
: You can't scan at any finer rez than the printer is capable of moving the
: head. Thus, a really expensive printer that can actually do 1000 dpi would
: allow that level of scanning. A cheap printer that can't do any better than
: 60 dpi will leave you with nothing better than 60 dpi scans.

Horizontal resolution could go as high as the optics, hardware and software were capable of doing. Very much higher than 1000 dpi (which is what IMG scan is capable).

Vertical resolutions are a different matter as you point out. I check my manuals and IMG scan list vertical resolutions of 144dpi, 216dpi, or 360dpi depending on the printer. The KX-1124 that I use is capable of 360 dpi.

The best "real life" resolution that I could get would be 360 x 360. But, I don't even get that as I think the receive optics are is picking bleed and ends up averaging data. I still think I just need to reduce the receive area. (I think!)

4958. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <594kd8$239@news.wco.com>
Source record: 131694

>Re: _UUcoders (was Re: ST stuff FS, best offer.)_, Jos den Bekker wrote to All
>on 15 Dec 96:
>
> >> Hmmm...did you write those, too? Do they work on unedited files?
> JdB>
> JdB> Ported them. Don't know what you mean by `unedited files'. Get the
> JdB> programs and test them, is what I would recommend.
>
>I mean files where you don't have to edit out extraneous stuff at the beginning
>or between split files.
>
>The newer versions apparently require MINT, and thus, aren't of any use to me.
>I did find an older version that works without MINT, but it requires you to
>'clean up' your files first, making it no better than ESSCODE. Also, it didn't
>like receiving the path on the command line, making it less than desirable as
>an installed application.
>
>
> * LED v1.50 * For a good time call 702/736-2282!
>

The Swamp Dog Uncoder (SDUU) on the Swamp Dog WWW site and in Hensa
works really well. It takes the coded file, garbage & all, and sorts
out the program. It DOES NOT require MINT.

Duane O'D.

4959. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <48f_9612161738@genesplicer.org>
Source record: 131695

On 16 Dec 96, Jos den Bekker was hired by Jack Tramiel for saying:

JdB> Pray, what are `unedited files'?

As I said previously, that's files that have extraneous text before the encoded text or between split files.

JdB> That is only true for munpack 1.2. But you should use option -C if
JdB> you want to indicate a directory. Still, the command line handling is
JdB> incomplete in version 1.2. It's fixed in version 1.5

V1.2 is the only version I found that was not described as requiring MINT. Since I don't use MINT, I didn't get any of the later versions.

* LED v1.50 * For a good time call 702/736-2282!

4960. HD re-partitioning - Please help!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <594erd$7oc@alpine.psnw.com>
Source record: 131696

Hi there!

I have a C-Lab Falcon MK-X, with a 540Mb SCSI Hard Disk, and when I got it it came partitioned into 4 fairly equal partitions. That was fine, I thought, and used it as is. But now that I'm getting more and more into Direct-to-Disk recording with Cubase Audio, I find that I am greatly in need of more space in my Audio partition, while there is more than enough space (as much as 120 Mb in some cases) to spare in other partitions. My question is, is it possible to take that extra unused space from those partitions and put them into my Audio partitions? Can this be done without having to back-up EVERYTHING on the whole HD and then re-install it after I re-partition it? How do I do this? Any info would be greatly appreciated, since I am going to be doing some fairly intense recording work soon (in the next couple weeks). Any info you give me should be fairly straight-forward and easy to understand, since I don't have a whole lot of experience with this kind of stuff! Thanks!

Mike Freeman
daymon@psnw.com

4961. What's a fair price?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <594gdk$7oc@alpine.psnw.com>
Source record: 131697

Hello!

I'm thinking about selling some of my old computer stuff, and
would like to know what a fair price to ask would be. Here's what I have
to get rid of:

My ST system: (Bought 1988-90)
Atari 1040STf - stock, 1 Mb, 720K Internal Floppy drive
Atari SC1224 - Color monitor
Atari SF354 - 360K external Floppy Drive
Epson Spectrum LX-80 - Dot Matrix printer

My 8-Bit system: (Bought 1983-86)
Atari 1200XL - 64K old friend
Atari 1050 - Single-Sided 5-1/4" Floppy drive w/ US Doubler
installed for twice the storage capacity and 3x the speed
of the original drive.
Atari 1020 - Color plotter.
Covox Voice Master - Sound digitizer, voice recognition, some
music functions as well. Pretty cool for its time!
Okidata Okimate 10 - Color thermal printer - has some problems.
The print head gets stuck sometimes.

I have quite a bit of software for both systems - Games, music stuff,
other applications.

Now I have a C-Lab Falcon MK-X, and I don't really have much interest
in using my old stuff anymore, and I also have a need to get at least
some money out of this. Does anyone have any idea what these things should
go for? I would like to get the highest barely-sell-able estimate, and
then be able to ask for that or the best offer. Also, if anyone would like
to buy these things and offers a price that sounds reasonable, e-mail me
and we can discuss it. I've tested everything, and it all seems to be in
great condition, other than the Okimate printer, so we're not talking
about stuff that's been abused and is on its last leg. So let me know
either here in the newsgroup or my e-mail! Thanks!

Mike Freeman
daymon@psnw.com

4962. Re: Calamus Font/Word Manipulation 1.09 or SL

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95.961216041558.19378B-100000@swindon>
Source record: 131698

> I want to take a word.. say.. "SoFTWare" and manipulate it into say an
> object like a triangle. While still being able to do this with .CFN's
> (Calamus fonts) Is there an easy way to do this? Or is there a module
> you could load into Calamus SL that will do this within the program?
> Or an External program that will also allow me to do this?

You can probably do it in the Outline Art module (_not_ the vector module, there was a separate module with most of Outline Art's functionality, I seem to remember...)

> I was thinking maybe Outline ART might be able to do this?

Yes

> Or maybe even DA's Layout/Vector?

Yes

If you want to save the resultant vector back into a GFN font you'll need a font editor. Didot/DA's Layout can do this, along with Avant Vector, and probably a few other things too, although Outline Art won't save CFN font files, only vector graphics.

But why do you want to save it back to a font though? - you get just the same functionality by saving a vector graphic. Still, it is possible to do what you want.

```
|> | |
|> E |\| |-| /\ |_ |_
```

4963. Re: Midi Music Questions..!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95.961216181837.1823B-100000@swindon>
Source record: 131699

```
> The manual for the 480 says that "all data stored in the internal RAM
> (sic) can be dumped to an external MIDI device or another PSS 480 or 680
> as system exclusive data. I think there is even a computer program for
> the Atari that will load and dumpt sysex data to Yamamha's (help?).

Yes, get Dump-It! 2.31 from nic.funet.fi or hensa, which will do the job!

See ya

|> | |
|> E |\| |-| /\ |_ |_
```

4964. Atari ST computers suck!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <593sl6$pqp@zot.io.org>
Source record: 131700

To: guest <klatthom@willis.demon.co.uk>
Subject: Atari ST computers suck!!!!!
Newsgroups: comp.sys.atari.st,alt.flame

<various obscene and odious "I do so have a bigger one than you
do" computer jingoism by a Beavis and Butt-head wannabe snipped>

let it be known to all (and especially to the little weinerhead
that posted the original article) that a letter has been sent to
postmaster@demon.co.uk complaining about his behaviour. Good luck in
finding a new ISP, you macho stud, you.

... "That was setting #1. Anyone want to see setting #2?" - Guinan
___ Mountain Reader II - #00000007

4965. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Tony Polonowski <polonowski@zetnet.co.uk>
Message-ID: <19961216102544751 86@zetnet.co.uk>
Source record: 131701

In message <32B31372.143E@willis.demon.co.uk>
guest <klatthom@willis.demon.co.uk> writes:

> *uck me boys, what is an Atari ST, a games console, get a life, get a
> PC. you won't regret it!!!

Oh yes you will...

I've got a PC in my room ATM and I'm getting it moved so I can have
my ST back :)

> A happy PC owner.

He obviously hasn't switched it on yet :)

4966. Re: FS: MIDI Switching Box Plans

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Anthony@amudarya.demon.co.uk
Message-ID: <850776169snz@amudarya.demon.co.uk>
Source record: 131702
Cross-posted to: comp.sys.atari.st,abg.atari,comp.sys.atari.programmer,comp.music.midi,comp.music.misc,rec.music.makers.marketplace,rec.music.marketplace,alt.music.makers.electronic,rec.music.makers.synth,alt.emusic

zplanet@aol.com "Your Name" writes:
> FS: MIDI Switching Box Plans
[gated]
> Assembly is straightforward, just a few tools and soldering iron, and should
> take less than an hour. All part are available at your local electronics
> store for under $10.
> Complete building instructions, parts list, and studio configuration
> diagrams included.
[gated]
> Questions? zplanet@aol.com

Yeah. Why should people pay you money for a few sheets of printed
information that is easily available at Hyperreal/Harmony-Central?

Anyone want to send me money for details on how to wire audio cables?

Anthony.
--
Anthony Bowyer-Lowe.
Do not underestimate the power of Anthony...

4967. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961216Z182942.109dave@mbha.demon.co.uk>
Source record: 131703

In article <fd2_9612151605@genesplicer.org>
Terry.May@rebel.genesplicer.org "Terry May" writes:

] Re: _UUcoders (was Re: ST stuff FS, best offer.)_, dave wrote to All on 15
] Dec 96:
]
] d> There is also a small mime de/encoder utility called base64.ttp (I think
] d> it came with the Hermes package). I haven't used it very much but it
] d> seems to work fine. It's only about 10K, so if anyone wants it I can post
] d> it here (never have been able to post to alt.binaries.atari!).
]
] Go for it!

Hmmm. I think I will incur the wrath of csas if I do. Tell ya what. I have
tried alt.binaries.atari one last time. If nno good then I will post to csas
if I get no objections...

--
dave

4968. Re: Digital camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <594kll$g5d@newsfeed.cs.auc.dk>
Source record: 131704

In article <22641_Spencer@mettav.demon.co.uk>, Spencer@mettav.demon.co.uk (Spencer Davies) writes:
> Out of the ether, the following was mentioned by
> sinclap2954@cobra.uni.edu...:
>
> s> Not possible yet..Maybe an enterprising Atari user will develop a hack
> s> to get
> s> one to work considering hacks are the norm..
> Ahhh, at least we have the where-with-all to be able to hack our systems.
> :-)

Indeed :-) It also gives a lot of good experience with technical matters which most Mac-owners don't have a clue about.

Anyway, it is indeed possible to use a digital camera on an Atari, it's a ROM-port interface made by a german company.

So again Mr. Petey ButtClair has shown his real in-depth knowledge about computers and esspecially Atari-computers :-)

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

4969. Re: Falcon Wanted.

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <594ku2$g5d@newsfeed.cs.auc.dk>
Source record: 131705

In article <01bbead4$ada5a120$a6d81ac4@slandier>, "Stephane Landier" <slandier@icon.co.za> writes:
> I am looking for a Falcon,
>
> Preferably from Europe, but please no german TOS !

The Falcon TOS is multilingual, it has both UK, US, GERMAN, SWISS and FRENCH languages and keyboard layouts, all you have to do is to chance the NVRAM settings and re-boot.

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

4970. Re: Transferring data from Atari HD to a PC

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32B4FC91.42CD@bruker.de>
Source record: 131706

Michael Parrott wrote:

> and contains valid data. I knew that the Atari could read and write
> DOS-compatible files, but I didn't realize that the disk had to be
> FORMATTED on the PC first. Bad thing to learn just now.

Just to clarify this, though it won't help you: Formatting a SCSI disk
will always have the same result, regardless if formatting is done on
Atari, PC, Mac etc. On this level there is no incompatibility because
the drive itself does the formatting with its builtin firmware.
The difference between these platforms is the filesystem layout. The
filesystem is created when partitioning the drive. (On the PC
partitioning is the combination of 'fdisk' and the DOS command 'format'
which doesn't actually format the drive but only initializes a
partition.)
So if you format a SCSI disk with a PC or Mac you are able to partition
it with the Atari without having to reformat it.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4971. Nice Store in FL!?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLQUEDBVUP@data.rhein-main.de>
Source record: 131707

I'm looking for some Atari/Apple Stores/Dealers in Orlando FL.
Is anybody out there how was can tell me some nice adresses?

Nice to meet you from 21.12 - 05.01.97

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

4972. Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Dave Troy <dave@toad.net>
Message-ID: <32B60228.7EC5@toad.net>
Source record: 131708
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

THERE'S STILL TIME TO GET ATARI STUFF IN TIME FOR CHRISTMAS!!

Our unique selection of Atari hardware and software (Lynx, Jaguar, and
ST!) is the perfect gift for the Atari fan on your Christmas list, and
if
you're the Atari fan, giving hints to the ones you love is certainly
encouraged!!

Here's a list of some of this year's hottest sellers:

LYNX GAMES

Games List & Prices as of Dec 11, 1996

A. P. B. $19.95 NFL Football $39.95
Awesome Golf $29.95 Ninja Gaiden $29.95
Basketbrawl $19.95 Pacland $19.95
Baseball Heroes $19.95 Paperboy $39.95
Batman Returns $19.95 Pinball Jam $19.95
Battle Wheels $39.95 Pit Fighter $19.95
Battlezone 2000 $39.95 Power Factor $19.95
Bill & Ted's $19.95 QIX $19.95
Ex. Adventure
Blockout $19.95 Rampage $19.95
Blue Lightning $19.95 Rampart $19.95
Bubble Trouble $39.95 RoadBlaster $39.95
California Games $39.95 Robosquash $19.95
Checkered Flag $39.95 Robotron 2084 $19.95
Chip's Challenge $19.95 Rygar $19.95
Crystal Mines II $19.95 Scrapyard Dog $19.95
Desert Strike $39.95 Shadow of the Beast $19.95
Dinolympics $19.95 Shanghai $19.95
Dirty Larry $19.95 S.T.U.N. Runner $19.95
Double Dragon $29.95 Slime World $19.95
Dracula $19.95 Steel Talons $19.95
Electrocop $39.95 Super Asteroids/ $39.95
European Soccer $29.95 Missile/Command
Challenge Super Off Road $39.95
Gates of Zendocon$19.95 Superskweek $19.95
Gauntlet $39.95 Switchblade II $19.95
Gordo $19.95 TOKI $29.95
Hard Drivin' $39.95 Tounrament Cyberball $19.95
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Ms Pacman $39.95

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AC Adapter.....$17.00
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NAKI Rechargeable Battery.....$39.00
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Call (800) 448-8623 to order, or send e-mail to orders@toad.net!

NEW JAGUAR TITLES NOW AVAILABLE!
==========

Now available for the Atari Jaguar are TOWERS II and BREAKOUT 2000!

Vince Valenti's ST hit TOWERS II is now available for the Jaguar for
just
$59.95! Available now!!

The all-time arcade classic makes its way onto the Atari Jaguar! Just
$59.95!

Also, buy an Atari Jaguar system with Wolfenstein 3D for just $59.95!!!
It's a FANTASTIC DEAL! Order TOADAY! FULL SELECTION OF OTHER JAGUAR
TITLES
AVAILABLE TOO, WITH SPECIAL PRICES GOOD THROUGH 12/23!!

AMAZINGLY HOT ST STUFF -- PRICES GOOD THROUGH 12/23/96!

This holiday, give the gift of TRUE MULTITASKING with MagiC 5, just
$99.00! Or, give what everyone's after, TRUETYPE FONT MANAGEMENT and VDI
ACCELERATION with NVDI 4!

MAGIC PC SPECIAL! THROUGH 12/23!!
Get MagiC PC for Windows 95 and run ST programs on your PC -- FAST!

It's just $169.95 -- NORMALLY $189.95 -- through 12/23!! Order TOADAY!

MAGICMAC SPECIAL! THROUGH 12/23!!
Why pay more for MagiCMac, the premier ST emulation software for the Mac!
Through 12/23 pay just $169.95 -- NORMALLY $219.00!! SAVE $50.00!! Works on Power PC and 680x0 machines! Also, get POWER PRINT for Macintosh (use any parallel printer on the Mac or with MagicMac) for just $189.00!!

IMAGECOPY 4.0CD!! JUST $49.95!!
The premier image conversion & printing program for the ST/Falcon is still
available! Also available is the ImageCopy 4.0CD upgrade for just $15.00!!

PAGESTREAM!! JUST $39.95!
PageStream, the best, valuepacked page layout & design program for the ST
is just $39.95!! ORDER YOURS TOADAY!

C-LAB FALCON SPECIAL!! THROUGH 12/23!! PRICES SO LOW, WE CAN'T PRINT THEM!
We've got C-LAB Falcon MK-X, MK-I, and MK-II machines, in 4 and 16MB configurations! If you're interested in getting a quote, please call Jennifer at (410) 544-6943! Available with and without Cubase Audio!!

C-LAB FALCON MK-X UPGRADE KITS! JUST $299!! SAVE $100!
Upgrade your Atari or C-LAB Falcon to the Falcon MK-X expandable, sleek black case for just $299! Available through 12/23 for $100 off the regular
$399 price!

ATARI HARD DISK SPECIAL!! FANTASTIC CHRISTMAS OFFER!
OUT OF THE TOAD VAULTS AND INTO YOUR HOME come these fantastic deals on these VERY CUTE, very SMALL hard disk drives for your Atari ST/TT/Falcon.
They are small, portable SCSI drives available for a LIMITED TIME ONLY! BUY NOW AND SAVE! Based on 2.5" SCSI drive mechanisms, they are fast and very reliable!

40mb.....$ 79.00
80mb.....$ 99.00
120mb.....$109.00
160mb.....$129.00
530mb.....$249.00
ICD Link II.....$ 99.00

ATARI SM147 MONITORS -- WHERE ELSE CAN YOU GET THEM?
We still have Atari SM147 14" monochrome monitors available for $199 --- all available in time for Christmas delivery. Nothing else comes close!! Great for musicians! 14" display size makes a great upgrade from the SM124! But if you want the SM124, we still have refurbished models for $99

each!

ATARI TTM195 MONITORS -- WE HAVE THEM!
If you need 19" black-and-white clarity on your Atari TT030, there's no substitute for the ATARI TTM195. We have them NEW for $250(!) and a used model for $150(!!) Get yours while they last!! Only a small quantity remaining!

ATARI STACY COMPUTERS!!
If you're looking for the portable power of the Atari STACY, we have refurbished models available for $999! Don't miss this -- this could be your last chance to get one of these classic machines!

ATARI 1040ST and 1040STE Computers!!
We have used Atari 1040ST computers available for $199 and used Atari 1040STE computers available for $299! New STE computers available too! Call for pricing! Order yours today!

HIGH DENSITY DISK DRIVE KITS!
Buy the best ST High Density disk drive kit now for just $89, including the floppy drive! FANTASTIC DEAL!

FALCON POWERUP 2! GO TO 32MHZ with your FALCON030!
Take your Falcon to new speeds for just $79!! Normally $99! SAVE NOW!!

XTRA-RAM DELUXE FOR ATARI ST!
Atari ST 2/4MB RAM UPGRADE AVAILABLE FOR JUST $49.95! NOW THROUGH 12/23/96! GET IT WITH 4 1MB SIMMS FOR JUST $99.95!! SAVE TODAY! OR GET 4 1MB ST SIMMS FOR JUST $49.95! SAVE NOW!

ATARI ST, PC & MAC BEETLE MICE! Beetle Mouse for Atari ST available now through 12/23 for just $29!! SAVE NOW, ORDER TODAY! PC Beetle Mouse PS/2 or Serial just $20, Mac Beetle Mouse just $20!!

AMAZING CD-ROM SPECIAL!! AVAILABLE NOW THROUGH 12/23!!
Get incredible prices on Atari CD-ROMs published by Toad Computers, now through 12/23/96!!

Bird of Prey.....$19.95
Atari Compendium.....$19.95
Suzy B DOUBLE CD SET.....$24.95

Or get ALL THREE for just $49.95! That's right! Just $49.95 for ALL THREE
CD'S -- this is our LOWEST PRICE EVER ON THIS SET OF EXCELLENT CD's!!

GEMULATOR 96 + MAGIC 2!! NOW THROUGH 12/23/96 JUST $99.95!!
Run your favorite ST Programs on your Windows 3.1/95 machine with GEMULATOR '96 and MagiC 2 -- the first ALL SOFTWARE Gemulator solution. Also works with Magic 4!! Call for more details!!

ATARI PORTFOLIO ACCESSORIES -- GET THEM WHILE YOU STILL CAN!! The Atari Portfolio PC Card drive allows you to read and write Portfolio memory cards using a standard PC! Now just $19.95 -- THROUGH 12/23!! ORDER

TOADAY! Also available: 64K Portfolio Memory cards -- just $9.95!! Order yours TOADAY!

SOUNDPOOL ANALOG 4/8, FDI, and other MUSIC ACCESSORIES! Available at amazing prices through 12/23! Call Jennifer at (410) 544-6943 for latest prices and to order! We also have a full line of Atari music software and
accessories available, at incredibly affordable prices!!

UNITOR MIDI/SMPTE EXPANSION UNITS BACK IN STOCK AT $349!!! Also available
are MO-4 (Midi-out 4 MIDI Expansion), Export, and others! Call Jennifer at
(410) 544-6943 for the latest prices, SPECIAL THROUGH 12/23!!

FANTASTIC ATARI JOYSTICK EXTENDERS ARE PERFECT FOR 1040/FALCON OWNERS! Tired of the silly, under-the-keyboard joystick and mouse ports on the Atari 1040ST/E/Falcon? Well, banish them forever with these simple custom
manufactured JOYSTICK EXTENDERS!! GREAT STOCKING STUFFERS! Just $4.99 each
with any order!

ATARI CX-40-LIKE JOYSTICKS FOR ATARI/COMMODORE!
Still available, these sturdy joysticks are reminiscent of the original Atari CX-40! Just $8.99 each or 2 for $12, these are a fantastic deal!!

ATARI ST CHIPS AND IC's -- AVAILABLE!!

CO25912 MMU.....$5.00
CO25914 VIDEO SHIFTER.....$5.00
CO25913 DMA CHIP.....$5.00
CO25915 GLUE CHIP.....$5.00
WDC1772 DISK CONTROLLER.....$5.00
THESE PRICES GOOD THROUGH 12/23!! CALL FOR OTHER ST PARTS!

ATARI ST MONITOR SWITCHBOXES!! SWITCH EASILY BETWEEN COLOR & MONO!
Great deal! Now switch between color & monochrome monitors, without ripping your back out!! It's just $14.95!! Price good through 12/23/96!

WARP 9 FOR ATARI ST -- NOW JUST $19.95!! PRICE GOOD THROUGH 12/23/96!
LDW POWER FOR ATARI ST -- NOW JUST $29.95!! PRICE GOOD THROUGH 12/23/96!
PRINTMASTER PLUS FOR ATARI ST -- NOW JUST $14.95! THROUGH 12/23/96!
AdSPEED ST/STE -- JUST $99!! PRICE GOOD THROUGH 12/23/96!
MEGA STE/ST/TT030 KEYBOARDS -- JUST $99.95!! PRICE GOOD THROUGH 12/23/96!
HD DRIVER v6 UPGRADE -- JUST $19.95!! PRICE GOOD THROUGH 12/23/96!
CUBASE AUDIO -- JUST $399.95!! PRICE GOOD THROUGH 12/23/96!

Order between now and 12/23/96 and receive a GOLDEN IMAGE BRUSH MOUSE free
-- just for asking!! All you have to do is ask!!

ALL THIS PLUS HUNDREDS OF OTHER ATARI ST/JAG/LYNX ITEMS IN STOCK, READY
TO
SHIP TODAY, IN TIME FOR CHRISTMAS DELIVERY!!

Ask about our great prices on PC systems, too!!

IF YOU CAN WAIT TO ORDER, YOU'LL PAY MORE IF YOU DO IT AFTER 12/23/96!!

To order, contact: Toad Computers
570 Ritchie Highway
Severna Park, MD 21146-2925
orders@toad.net
(410) 544-6943 info & orders
http://www.ataricentral.com

UPS and FEDEX Standard and overnight shipping is available throughout
the
US and Canada, and anywhere else in the world!! Call for more details!!

4973. Re: Ghostscript - need help!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: a2c01ei@sunmail.lrz-muenchen.de
Message-ID: <591unj$81f@sparcserver.lrz-muenchen.de>
Source record: 131718

jnorton@nilenet.com (John Norton) wrote:

>Ghostscript users .. does anyone know how to compile the gif driver for
>the Atari version of Ghostscript? It is supported, but was never put in
>the Atari version (apparently). Thanks!
Where can I get this version in the Internet? Is a Atari ST 520+ with
1MB sufficient?
Regards
Nico

4974. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b48de6298cb1@sn.no>
Source record: 131719

On Sat 14-12-96 20:52, guest (klatthom@willis.demon.co.uk) wrote:

>Fuck me boys, what is an Atari ST, a games console, get a life, get a
>PC. you won't regret it!!!
>
>From,
>
>A happy PC owner.
>
>PS all ST owners can suck my DICK!!!

Yet another seriously disturbed person....
If he *really* thought the ST was crap he wouldn't even bother wasting time
on a posting such as this.
He's probably seen a friend's ST and all the things he can do which can't
be done on a PC- like get things done! ;-)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4975. Re: X-Control and CPX's. How/where/why to use these?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b48de829a0b2@sn.no>
Source record: 131720

On Sat 14-12-96 22:47, John Dooley (dooley@infomatch.com) wrote:

>Hi all..!
>
>I keep running across X-control and CPX modules and have never used them!
>My only understanding of them are that there are sort of an accessory..
>Is this true? How are they used? Where are they used? and when would a
>good time to use them come in handy? (examples)

On an ST you can only use 6 ACCessories at the most. The 'Xcontrol.ACC'
takes up one ACC 'slot' yet lets you load/unload several different 'CPX
modules' at any time (no need to reboot like with ACCs).

Your Xcontrol.ACC can be set up with several .CPX modules at once, so you
can quickly access different functions and "accessories".
CPX modules and the Xcontrol panel was made with TOS 2 and up in mind
(the Mega STE came with TOS 2.06, but any ST/STF/STFM/STE can be upgraded
to TOS 2.06).
I've heard that it's not guaranteed to work under older TOS versions, but
postings in this newsgroup indicate that a lot of people have successfully
used it without having TOS 2.06 or higher.

As a lot of CPX modules are loaded/unloaded as accessed (this only takes a
fraction of a second) it's not advisable to use the Xcontrol.ACC/.CPX
modules with just a harddisk (I did use it before I got a harddisk, but it
was a pain to use).

It's excellent with a harddisk though and I use it all the time!!

If you want to try it out you might want to download the Xcontrol panel and
the control panel CPX modules (these all replace the 'old' control panel
ACCessory):

ftp://ftp.sn.no/user/hallvart/atari/cpx/xcontrol.zip (98 Kbytes)

Contains: UK/USA (the eXtensible control panel) for CPX modules
color.cpx : desktop colour
config.cpx : configure CPX modules
general.cpx: keyclick/repeat/bell/double click etc.
maccel.cpx : configure mouse accelerator (use with 'maccel.prg')
modem.cpx : modem setup
printer.cpx: printer setup
sound.cpx : sound level, bass, treble etc.
wcolors.cpx: window colours (not the same as 'wincolor.zip')

I also have a lot of other CPX modules in the same directory.
Have a look at the '00_cpx.txt' file for information about them.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4976. Atari ST FTP site list

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b48df22a1ec3@sn.no>
Source record: 131721
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Since I'll be going away in a few days and won't be returning until after
the new year I'm posting this months list a little earlier than the usual
end-of-the-month....

No changes this time either.

Enjoy- and Merry Christmas & Happy New Year to you all!

Hallvard

---------------------------- File start -------------------------------
Distribution date: 16-December-1996
Frequency : Monthly (end of each month)
Distributed to : comp.sys.atari.st & comp.sys.atari.st.tech
File location : <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
WWW location : <http://home.sn.no/~hallvart/pages/atari.html>
WWW version with
direct site-links: <http://home.sn.no/~hallvart/pages/atari_ftp.html>
Author/maintainer: Hallvard Tangeraas, Oslo, Norway (hallvart@sn.no)

Re-distribution allowed as long as nothing is altered or omitted.
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```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (C)1994-96 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

* = specialized or small sites (Linux/BSD/GNU/MiNT/StonX...)
# = beginner/essential (GEM/TOS) software/info etc or other small sites

FTP site Directory IP address

Czech republic
----
ftp.dcs.muni.cz /pub/archives/atari/ (147.251.48.3)

Finland
----
ftp.funet.fi /pub/atari/ (128.214.248.6)

France
------
ftp.cnam.fr /pub/Atari/ (163.173.128.15)

Germany
----
ftp.leo.org /pub/comp/platforms/atari/ (131.159.0.252)
(131.159.0.198)
ftp.regent.e-technik.tu-muenchen.de
/pub/comp/platforms/atari/ (129.187.231.131)
ftp.uni-trier.de /pub/atari/ (136.199.8.81)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/
* /pub/Linux/LOCAL/680x0/ (131.188.3.2)
(131.188.71.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
----
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
------
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
----
ftp.isbiel.ch /atari/ (147.87.2.27)
ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
----
micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
ftp.demon.co.uk /pub/atari/ (158.152.1.44)

United States
----
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/ (206.86.8.12)
ftp.teleport.com # /pub/users/atari/ (192.108.254.15)

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors for 'atari.archive.umich.edu'

United States
----
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
------
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

+++ ftp.switch.ch is restricted to educational/research institutions only!

Mirror for 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)

(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de * /pub/atari/mint/umich.mirror/ (134.96.80.220)
(mirror for atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de * /pub/linux-m68k/mirror.erlangen/ (134.96.80.220)
(mirror for ftp.uni-erlangen.de- 'linux' section) (134.96.82.13)

tsx-11.mit.edu * /pub/linux/680x0/ (18.86.0.44)
(mirror for ftp.uni-erlangen.de- 'linux' section)

ftp.gui.uva.es /pub/atari/ (157.88.36.190)
(mirror for ftp.cnam.fr)

- -
* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
# = beginner/essential software/various info files (small site).
- -

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

___

HOW TO GET FILES VIA FTP

Below follows a step-by-step guide on how to get hold of files via FTP.
Your specific version of the FTP program might differ slightly (it might
have extra functions and be more user friendly etc.) But the main procedure
is likely to be more or less the same.

The examples below are taken from a Unix environment using the usual
'ftp' program. The more user friendly 'ncftp' is recommended though,
as it's easier and more efficient to use.

[1] Starting FTP/logging into FTP site
======================================

What to type What it does
----
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
----
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
----

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
----
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]
Connected to caramba.cs.tu-berlin.de.
----

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
----
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.

___

```
150 Opening BINARY mode data connection for silkmous.zip (22086 bytes).
##################################################
226 Transfer complete.
mget snip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for snip.zip (17852 bytes).
##################################################
226 Transfer complete.
ftp>
---------------------------------------
```

* You can also use 'wildcards' to ease the whole procedure of typing file-
names correctly:

```
Example:
---------------------------------------
ftp> mget ma* [GET ALL FILES STARTING WITH 'ma' IN CURRENT DIRECTORY]
mget maccell33.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maccel33.zip (9012 bytes).
##################
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
##################################################################################
##############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
##################################################
226 Transfer complete.
ftp>
---------------------------------------
```

* you can also use a 'wildcard' to get hold of single files or a specified
selection. Just be sure the wildcard is unique.

i.e. if you want to download 'stzip26.lha' and there are no other files which
start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single
command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this
file or not, you can use the command 'prompt'. FTP will then proceed to get all
the files that match your wildcard without asking if you want them.

```
Example:
---------------------------------------
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>
---------------------------------------
```

___

```
! escape to the shell
$ execute macro
account send account command to remote server
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
```

```
rstatus show status of remote machine
rhelp get help from remote server
rename rename file
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
(or: status) which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).

_/_/_/
```

```
mcopy {filename} a: [COPY FILE(S) TO DISK]
(i.e: mcopy autosort.zip a:)
(i.e: mcopy autosort.zip icone.lzh files.txt dcxtrct.zoo a:)
mdir [SHOW DISK DIRECTORY/FREE SPACE]
fdformat -l -d [FORMAT 720K DISK- MSDOS]
fdformat -d [FORMAT 1.44MB DISK- MSDOS]
mcopy a:{filename on disk} {copy filename} [COPY FILE FROM DISK TO UNIX]
(i.e: mcopy a:ftplist.txt ftplist.txt)
mcopy a:"*" . [COPY ALL FILES FROM DISK TO UNIX]
mdel a:{filename} [DELETE A FILE ON DISK]
(i.e: mdel a:ftplist.txt)
eject [EJECT DISKS FROM DRIVES WITH NO 'MANUAL EJECT BUTTON']

---------------------------- End of file ------------------------------
```

Re-distribution allowed as long as nothing is altered or omitted.

Copyright (C) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

```
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
```

4977. Atari Stuff * For-Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Daniel Fangmann <dfangmann@delphi.com>
Message-ID: <01bbeae7$116690e0$dd230b26@default>
Source record: 131722

Hear yea Hear yea, following Atari goods for sale....

SC1224's - 'refurbished' w/ original box & doc's...$65.
- 'used' tested, good working order, good brightness,color
& contrast...$50.
PCM124 - 12" 9-pin Atari PC Monitor-'new' w/originalbox/docs
color/mono monitor, ask for details...$65.

Calamus SL with extra plug-ins(modules) original software & manuals, ask
for
details...$175.

Aerochopper R/C Flight Simulator w/ Futaba R/C Transmitter contoller,
software in original box with owners manual...simulates flying r/c planes
and helicopters..$125.

Jaguar with CD Player includes all 'pack-in' software as sold by Atari.
Original box and doc's PLUS extra controller, Raiden Cartridge, BrainDead
13 CD, Highlander CD
All for $175.

Golden Image Cordless Trackball- new- $15

AlberTT v1.2 Video Card for MEGA STE or TT. Dover Research Corp 1991
w/9pin to 15 pin cable + plus software...$125.
Here's more info on the AlberTT- 1024x768, 16 colors from palette of
4096.
Makes hi-res look like ST low res, just with a huge window.

Buyer pays shipping. Payment made by check/money order or COD.
Ship from New York, USA. /Danny/

> > PS - have floppy drives in need of repair, around 10, if anyone wants
them to fix, let me know. [720K from 1040 STf's]. Also have 1040STf's that
need power supply & floppy drive, also may need TOS chip in location U7,
includes good keyboard, case and mothewr board, ask if you are interested
in these. -DF

4978. Re: SpeedoGdos / Atari Works print prob

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32B5D867.5942@huey.cadvision.com>
Source record: 131723

Todd... what specifically is going wrong when you say "unsuccessfl in getting Works to correctly print..."??

Details man, details!

Keith

4979. WTB:hard drive for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: giken1@aol.com
Message-ID: <19961216003200.TAA18996@ladder01.news.aol.com>
Source record: 131724

I am looking to buy a hard drive for my 1040STf. Maybe a RAM upgrade.
Let me know if you are ooking to sell one. Email me.
Ken
GI Ken 1@aol.com

4980. Re: UUcoders (was Re: ST stuff FS, best

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <59288r$84i@news.wco.com>
Source record: 131725

ESSCODE works well on MIME encoede files.

Duane

>On Fri, 13 Dec 1996, Jos den Bekker wrote:
>
>>on Wed 11-12-96 14:36 Terry May wrote:
>>
>>>Now if it
>>>handled MIME/Base 64, that would be another story (since LED doesn't handle
>>>those very well).
>>
>>Get mpack/munpack.
>
>Found it on umich, at least the TOAD mirror site of umich, in the
>Mint/Utilities directory as mpack13b.zoo, only thing is, it is MINT only!
>Don't have to use MINT, got SLIP!
>>
>>--
>> Jos den Bekker
>><josdb@xs4all.nl> http://www.xs4all.nl/~josdb
>> -*-
>> vertaler translator traductor
>>Engels en Spaans English and Spanish espa&#65533;ol e ingl&#65533;s
>> -*-
>>
>>
>
> Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
> 4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
> Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
> North East Ohio ST Atari Group | Support board for Dr. Bobware
>
>
>.

4981. SIMPLE CONCEPT FOR EXTRA MONEY

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: MR.MORGAN@worldnet.att.net
Message-ID: <32B565B6.2725@worldnet.att.net>
Source record: 131726

Hello$

Would you like to make thousands of dollars, quickly, legally, with NO CATCH? then keep reading....please take two minutes to read this article - it can change your life, just like it changed mine. It's true! You can make up to or over $50,000 dollars in 4-6 weeks, maybe sooner! I SWEAR I'M NOT LYING TO YOU, AND THIS IS NOT A SCAM! If you're interested in making some big bucks, keep reading; if you're not, I apologize for wasting your time. Here we go.
A little while back, I was browsing through these newsgroups, just like you are now, and came acress an article similar to this that said you could make thousands of dollars in weeks, with only an initial investment of $5! So, I thousght, "Yeah, right, must be a scam", but I was curious, like most of us, so I kept reading.
Anyway, it said that you send $1 to each of the 5 names and addresses stated in the article. You then place your own name and address in the article at the bottom of the list at #5, and post the article in at least 200 newsgroups (there are thousands). No catch, that was it! So after thinking it over, talking to a few people first, I figured what have I got to lose except for 5 stamps and $5, right?
This is from someone who has tryed it and it worked like a charm.
I started getting money in the mail! I was shocked! I still figured it would end soon, and didn't give it another thought.
But then the money kept comin IN. tripling in size and multiplying by 10 - 20 times the amount that I got the first week! In my first week I made about 20 to 30 dollars. But by the end of the second week, I had made a total of over $1,000!!! In the third week, I had

over $10,000 dollars, and it's still growing! This is my fourth week (Nov 29) and I've made about $42,000 TOTAL, and believe it or not the money is still coming in.... Let me tell you how this works and most importantly, WHY it works.... also, make sure you print a copy of this article NOW, so you get the information from it, and begin making money.

The process is very simple, and it consists of 3 easy steps:

STEP 1: Get 5 sepearte pieces of paper and write the following on each sheet of paper..."PLEASE PUT ME ON YOUR MAILING LIST. YOU ARE NUMBER 4."

Get five $1 bills, and place ONE inside each piece of paper that you have just written on, and fold each piece of paper so the bill will not be seen in the envelope (otherwise, nosey people who like to steal envelopes with money in it will get yours). Put one paper inside the envelope and seal it. Do the same for all 5. You should now have 5 envelopes sealed, EACH having a piece of paper AND the $1 bill inside.

NOTE: Make sure those words that were stated above are written on each piece of paper. What you are doing is creating a service by this. This is PERFECTLY LEGAL. Now, mail the 5 envelopes with the paper and $1 in each to the following 5 addresses:

1. Mark Guerra

3811 Garden Lake Dr.

Kingwood, TX 77339

2.Gillian Taverns

1109 Southwest Parkway #1305

College Station, TX 77840

3. Sarah Simmons

P.O. Box 120

College Station, TX 77841

4. John McRackin

P.O. Box 7548

College Station, TX 77844

5. Bryan

1350 Greens Pkwy #911

Houston, TX 77067

STEP 2: Now take the #1 name off the list that you see above, move the other 4 names up (5 becoming 4, 4 becomin 3, etc.) and put YOUR NAME as number 5 on the list. You can slightly alter this article if you need to, editing what you need to edit.

STEP 3: Post your amended article (with your name at #5) to at least 200 news groups (there are around 18,000 of them!). All you need is say at least 200. HOW TO DO THIS: If you have Netscape 3.0 do EXACTLY the following:

1)Click on any news group like normal, THEN click on 'TO NEWS", which is on the far left when you're in the newsgroups page. This will bring up a box to type a message in.

2)Leave the newsgroup box as it is, but CHANGE the subject box to something eye-catching, like, 'NEED CASH$$$ READ HERE" or "FAST CASH"!!!

3)Tab once and you should be ready to type or copy and paste the article from a text program. Now, retype (only once) or copy and past (ctrl - c to copy + ctrl-v to paste each time) THIS WHOLE ARTICLE, word for word, except to insert your name at #5, and to remove #1 off the list, plus any other small changes you think you need to make. Keep almost all of it the same.

4)When you're done typing the WHOLE article, click on FILE in THIS BOX, right above send, NOT where it says netscape news on the first box. Click on SAVE AS when you're under FILE. Save your article as a text file to your C: or A: drive. DO NOT SEND OR POST YOUR ARTICLE UNTIL YOU HAVE SAVED IT. Once saved, move on to number 5 below.

5)If you still have all of your text, send or post to this newsgroup now by simply clicking Send, which is right below FILE, and right above the Cc: button.

6)Here's where you're going to post all 200. OK, click on any news group then click on "TO NEWS', again (in the top left hand corner of your netscape navigator. Leave the newsgroups box alone again, put your eye-catching title in the SUBJECT BOX, hit TAB once you're in the body of the message, and then click on ATTACHMENT, which is below the Subject box. You will get another box to come up. Click on ATTACH FILE, then find YOUR FILE THAT YOU HAVE SAVED; click once on this file, and then click OPEN. Now click on OK. If you did this right, you should see your file name in the attachments box, and it will be shaded green. IF YOU USE I.E. EXPLORER, IT'S JUST AS EASY: Holding down the left mouse button, highlight this article. Then press the "CTRL" key and the "C" key at the same time, to copy this article. Then print this article for your records to have the names of those you will be sending $1 bills to. Next, go to the newsgroups and press "POST AN ARTICLE".
A window will open. Type in your headline in the subject area and then click in the large window below. If you want to edit the article, do so and then highlight and copy it again. Now everytime you post the article in a new newgroup all you have to repeat is "CTRL and "V" and press POST.
7)That's it! Each time you do this, all you have to do is type in a different newsgroup, so that way, it posts to 200 DIFFERENT newsgroups. You see? Now you just have 199 to go! (Don't worry, each one takes about 30 seconds, once you get used to it). REMEMBER, 200 IS THE MINIMUM. The more your post, the more money you will make. AND THAT'S IT!!! You are now in the mail-order business and will start receiving your $1 envelopes from various people all over the world, within days! HINT: THE MORE NEWSGROUPS YOU POST TO, THE MORE MONEY YOU WILL MAKE. You may want to rent a PO Box eventually, because of all the mail. If you wish to stay anonymous, you can come up with a name, such as "manager" or "investor". Just make sure all the addresses that you have typed in for the 4 people plus yourself are

correct, please. LET ME TELL YOU WHY THIS SYSTEM WORKS! Out of every 200 postings, let's say I ONLY recieve 5 replies, which is actually VERY LOW. So I made $5 dollars with my name at #5. Now, each person who just sent me $1 dollar makes, say 200 postings, now with name at number 4, WHICH IS A TOTAL OF 1000 POSTINGS, not including yours too. 50 people send you $1 dollar now - that's $50 dollars you have made! Next, your new 50 agents each post 200 newsgroups with your name at number 3, or 10,000 POSTINGS (50 X 200 = 10,000). The average returns at $1 dollar each, or $500 dollars. They in turn make 200 postings, which is 5,000 returns at $1 dollar each, which is $5,000 dollars! And finally, 5,000 people make 200 postings with YOUR NAME AT NUMBER 1. YOU NOW GET A RETURN OF $50,000 DOLLARS BEFORE YOUR NAME DROPS OFF THE LIST. AND THAT'S IF EVERYONE ONLY MAKES 200 POSTINGS, AND IF ONLY 5 PEOPLE RESPOND!!! When your name is no longer on the list, you simply take the latest posting that is appearing in the newsgroups, and SEND OUT ANOTHER $5 DOLLARS TO THE NAMES ON THE LIST, PUTTING YOUR NAME AT #5 AGAIN. And start posting again. The thing to remember is, THOUSANDS OF PEOPLE ALL OVER THE WORLD ARE JOINING THE INTERNET AND READING THESE ARTICLES EVERY DAY - just like you are now!!! So can you afford $5 dollars to see if it really works? I think so.. People have said, "What if the plan is played out and no one sends you the money?" So what! What are the chances of that happening when there are TONS OF NEW HONEST USERS AND NEW HONEST PEOPLE whos are joining the internet and newsgroups every day and are willing to give it a try? Estimates are at 20,000 to 50,000 new users every day, with THOUSANDS of those actually joining the internet. Remember, PLAY FAIRLY, AND HONESTLY, and this WILL WORK. I promise you!! You just have to be honest. Make sure you print this article out RIGHT NOW. Also, try to keep a list of everyone that sends you money and

always keep an eye on the newsgroups to make sure everyone is playing fairly. REMEMBER: HONESTY IS THE BEST POLICY! you don't need to cheat the idea to make money. GOOD LUCK TO ALL, PLEASE PLAY FAIRLY, AND YOU WILL REAP THE HUGE REWARDS FROM THIS - TONS OF EXTRA CASH!!! One last note: if you try to decieve people by posting the messages with your name on the list and not sending the money to the people already on the list, you will not get much in return. Someone I talked to knew someone who did that and she only made $150 dollars, and that's after eight weeks! Then she sent the 5 $1 dollar bills, people added her to their lists, and in 4-5 weeks she had over $10,000 dollars!!! THIS IS THE FAIREST AND MOST HONEST WAY I HAVE EVER SEEN TO SHARE THE WEALTH OF THE WORLD WITHOUT COSTING US

4982. Re: Ghostscript - need help!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: ac872@chebucto.ns.ca
Message-ID: <592hjo$mu@News.Dal.Ca>
Source record: 131727

I also need some help with ghostscript or GSVIEW.I am trying to view a
file on my screen with a .ps extension.The file is 1.6meg in size,and I
can't get it to work.
I have a 1040STF with 4megs of ram,Tos 1.0
Would anyone have any suggestions how I would go about viewing this?Thanks!

4983. Re: Atari St til salgs

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b4d1eeead340@sn.no>
Source record: 131728

On Sun 15-12-96 19:49, Per Erikstad (periksta@online.no) wrote:

>Jeg selger min Atari 520STM(Ombygd til 1040)1Mb ram Tos 1.4
>2 Diskettstasjoner (720) 2 Joystikker Tv-kabel 1 mus.
>2 Diskboxer fulle av spill og programmer.
>Har ogsï¿½ en defekt monochrome monitor som kan brukes til ï¿½ ta deler
>fra.(Billedrï¿½ret er defekt)
>Prisen blir vi sikkert enige om eller vi kan bytte i pc deler.
>Jeg kan treffes pï¿½ tlf:66960995 eller E-mail:periksta@online.no

Eh.... I don't think many people in this group understand Norwegian!
Fortunately I'm from the same country so.... this is what he says:

For sale:

520STM (upgraded to a 1040) 1 Mbyte RAM, TOS 1.4
2 disk-drives (720K), 2 joysticks, TV-connector cable, 1 mouse
2 disk-boxes full with games/programs
I've also got a defective monochrome monitor which can be used for surplus
(the picture tube is defective).
We can probably agree on a price, or do an exchange in PC parts.
You can get hold of me by phone on: [+47] 66960995 or
Email: periksta@online.no

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4984. Re: Ghostscript - need help!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b4d1f0eaddd1@sn.no>
Source record: 131729

On Mon 16-12-96 07:39, Nico Vrijenhoef (a2c01ei@sunmail.lrz-muenchen.de) wrote:

>jnorton@nilenet.com (John Norton) wrote:
>
>>Ghostscript users .. does anyone know how to compile the gif driver for
>>the Atari version of Ghostscript? It is supported, but was never put in
>>the Atari version (apparently). Thanks!
>Where can I get this version in the Internet? Is a Atari ST 520+ with
>1MB sufficient?

ftp://lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo

(585 Kbytes)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4985. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <592p4v$a38@newstoo.ericsson.se>
Source record: 131730
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

> Is the Falcon's internal IDE support compatible with EIDE drives?

Yes, if you have and adapter 2.5" to 3.5".
I have two E-IDE's in my tower, one of 540 Mb and one of 2.5 Gb.

rgds

Ronny

4986. Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24852_SSweet@mettav.demon.co.uk>
Source record: 131731

FROM: SSweet@mettav.demon.co.uk
SUBJ: Bombs

td> Hi. I get 11 bombs quite frequently, whenever a program tries to
td> access the fpu in my CaTTamaraned TT. The bomb list says 'Line 11
td> emulator', whatever that means. I now suspect, because of the above,
td> that my fpu is non-operational. Anybody have any ideas?

Have you a copy of Ofir Gals gembench, that will do an FPU test, and also
there's another archive called FPUCH144 and also FPU_TEST these will test the
FPU, It may just be that the particular porg your using is trying an illegal
instruction for the FPU you have.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Do you know where you left your undies last night.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4987. where can I find STOS????

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: inglis@interaccess.com
Message-ID: <592qtd$55r@nntp.interaccess.com>
Source record: 131732

Does anyone know how I can get ahold of STOS basic??? Thanks in advance Brett

4988. Re: DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <24854_Spencer@mettav.demon.co.uk>
Source record: 131733

Out of the ether, the following was mentioned by
atari@teleport.com.REMOVE.TO.REPLY...:

a> Actually, Spence, if you'll check the info screens that I'm pretty
a> sure Paul
a> makes available, you'll find The Tavern is also the NeST Gateway - at
a> lesat,
a> that's where I'm sending my Wormhole/Autonet packets.
Well I send my mail destined for the internet to an address on turbonet.

Either way i'm just glad it works! :-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4989. UK: For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <24855_Spencer@mettav.demon.co.uk>
Source record: 131734

The following items are for sale:

VideoMaster digitiser and colour splitter for the Falcon. 50 UKP

Clarity Falcon, direct to disk sampling package with DSP clock
cartridge. 50UKP

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine. 55 UKP

Calligrapher Gold. WYSIWYG wordprocessor. 20 UKP.

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 8 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 15 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
15 UKP.

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4990. Umich DL problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24859_hsideras@mettav.demon.co.uk>
Source record: 131735

Hi Travis, on 15 Dec 96 you wrote: ...respect, brethren

a>
a> I've tried downloading some files from Umich and a lot of them don't
a> uncompress. I get a bad CRC errors. This happens with any format
a> (LZH, ZOO, etc.). One file in particular I'm trying to get is
a> 38400bps.lzh. I've tried downloading this one about 5 times. Each
a> time I get bad CRC errors. I'm using DcExtract 2.06. I also tried
a> UNLZH172.PRG which tells me there is a bad header on the file
a> 38400bps.lzh.
a> Has anyone else had problems with Umich files, especially the file
a> 38400bps.lzh?

The problem with LZH files is that your extracting programs are way out of
date. You need the LHA310.TOS archive to get a far more powerful and
universally utility to unpack all LZh files.

With ZOO files I've come across this problem often, ecven when using the
latest unpacker and identical parameters to other people. I don't honestly
know a fix (if one is needed). If I see a ZOO file I just ignore it now r
get someone else to unpack it for me...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4991. WTB: SCSI interface for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: hhijg@alfred.uib.no
Message-ID: <592sqm$ihm@toralf.uib.no>
Source record: 131736

I am looking for a cheap way to use my SCSI Zip with my Atari 1040ST...
is there a solution?

Yours, Jostein!

4992. WTB: RAM upgrade for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: hhijg@alfred.uib.no
Message-ID: <592ssi$ihm@toralf.uib.no>
Source record: 131737

I would like to upgrade my Atari 1040ST to 4Mb RAM. Where can I get a
cheap upgrade kit?

Yours, Jostein!

4993. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B56876.457B@imperial.co.uk>
Source record: 131738
Cross-posted to: comp.sys.atari.st,alt.flame

guest wrote:
>
> Fuck me boys, what is an Atari ST, a games console, get a life, get a
> PC. you won't regret it!!!
>
> From,
>
> A happy PC owner.
>
> PS all ST owners can suck my DICK!!!

Hi Guest,

If you hate Atari Computers that much, what the Hell are you doing
posting to an Atari Newsgroup, and why, if you feel so strongly,
can you not give your real name, Guest.

Ben.

4994. Re: Help please make a response

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B56966.7824@imperial.co.uk>
Source record: 131739

swilling@seacoast.com wrote:
>
> I have an old atari 1040st what can I do with it now? Is it any good
> to try to connect it somehow to my win95 pc? Please write back.. any
> help would be greatly needed.

Hi,

I think it really depends on waht you would like to do with the
machine. I have two Ataris' including a 1040Ste, and I use my
machines for everything from Word Processing and Midi Recording,
to Direct to Disk recording (which you can do on an ordinary ST)
and Speech Recognition.

It also depends on your set-up.

Yours,

Ben Hills.

ben@imperial.co.uk

4995. Re: looking for Atari TT in UK

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B56AC5.590B@imperial.co.uk>
Source record: 131740

jbww wrote:
>
> Do you have or know of an Atari TT or equivalent, surplus to
> requirements, in the UK ?
>
> I am looking for something with a 68020 or better, at a reasonable price.
>
> cheers,
> beau webber

I don't know of any source on New TT's as I tried looking myself
a while ago. You could try flicking through a copy of Micro Mart,
you will find the odd TT machine selling for around ï¿½500. Or you
could investigate the new Atari clones, such as the Direct TT.

Yours,

Ben Hills.

ben@imperial.co.uk

4996. Re: This & that

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <592k06$iar@einstein.ebicom.net>
Source record: 131741

```
: >So what is SampleC?

Sample C ROCKS!
Check it out...

Brian
```

4997. Help : Emulator For The PC

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Patrick Dobeson <tricio@geocities.com>
Message-ID: <01bbea16$cc179be0$LocalHost@stigma1>
Source record: 131742

Ben Hills <ben@imperial.co.uk> wrote in article
<32B17345.463C@imperial.co.uk>...
> Your Real name Goes Here wrote:

> Once you have these files you will have to do the following:
>
> 1. Unpack the Gemulator demo into a directory (I use C:\GEM)
> 2. Move the files sthdboot.sec to the root partition of the drive you are

> using.
> 3. Unpack the Magic PC Demo into a tempory directory.

You must start the Magic PC demo and save the GEMSYS folder that is inside
the Magic PC C drive. Then you have to copy this folder to the root
directory of the windows C: drive

--
(\
_ _/(\ tricio@geocities.com
Q Q \) http://www.geocities.com/RainForest/3251
=(_T_)=
"

4998. Re: Umich DL problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <592oq3$iar@einstein.ebicom.net>
Source record: 131743

Travis Kern (ab078@sfn.saskatoon.sk.ca) wrote:
: I've tried downloading some files from Umich and a lot of them don't
: uncompress. I get a bad CRC errors. This happens with any format (LZH,
: ZOO, etc.). One file in particular I'm trying to get is 38400bps.lzh.
: I've tried downloading this one about 5 times. Each time I get bad CRC
: errors. I'm using DcExtract 2.06. I also tried UNLZH172.PRG which tells
: me there is a bad header on the file 38400bps.lzh.
:
: Has anyone else had problems with Umich files, especially the file
: 38400bps.lzh?

Travis,
An error I made early on in my FTP experiences, was that many
FTP servers default to ASCII mode rather than Binary mode transfers.
Get into a habit of typeing the command "binary" once you log into
an FTP site. This should ensure that files are sent in Binary rather
than ASCII. This is "most likely" your problem.

Brian

4999. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B51118.41C67EA6@etlxdmx.ericsson.se>
Source record: 131744

John Norton wrote:
>
> I have searched for a "img" to "gif" conversion program. Nothing in
> english public domain. The demo version of Gemview says that it will,
> but it won't! I am not sure I want to purchase the whole program
> just to test that function. Hmmm, anybody know of a program that will?

I use ImageCopy 4 from the FaST Club. AFAIK, even an early (ie.
cheaper) version will do the conversion you require.

Regards
Martyn

5000. Re: Cyber Studio to 3d studio

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: _Highlander <d69stu@cdsnet.net>
Message-ID: <32B52BF5.E7B@cdsnet.net>
Source record: 131745

Bobby Swain wrote:
>
> Are there any cross platform graphics gurus out there?
>
> I did work with cyber studio's cad3d/sculpt/texture/etc., but haven't
> been doing it for a while.
>
> Now, I'm back in the graphics business...but this time with 3d studio max.
> (Yeah, I know... PC?! Ptui!! Well, at least it STARTED out on the Atari
> and is still authored by Tom Hudson!)
>
> I've got a TON of .3d2 files I'd like to convert for use in either
> 3d studio v.4 and/or(preferably) in 3d studio max.
>
> Does anyone know how or if I can the cyber objects to their pc counterparts?
>
> FYI: So far, 3d studio looks like the big brother to the cyber system in
> both program design setup and method of use. Max, on the other hand, looks
> like a complete revamping of the file structures and auxillary programs
> (plugins) while retaining the basic look and feel of 3d studio v4 and the
> cyber series, uh, well sort of. The closest I can come to a comparable
> comparison is windows95 to previous windows versions...they kind of look
> the same but they ain't.
>
> I've got the developers disk, so I know the file structures for the cyber
> files; I suspect that the 3d studio files are similar in nature (except
> for more bytes for color, # of vertices, faces, etc.), but NOONE seems to
> know what the structure is for 3d studio max- unless the info's in the
> hugely expensive max development kit.
>
> So, instead of trying to reinvent the wheel, I reitterate, "Does
> anyone know of a conversion program that I can use to bring my chairs and
> tables and other object files from cyber .3d2 so that they can be used
> in either 3d studio or 3d studio max?"
>
> Help! I hate to lose all this stuff and have to start with an empty
> library again!
>
> Thanks,
>
> Bob

=======
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Well, Bob, you may be in luck.

I just happened to at one time work for ATARI in the Developer Relations section under Charles Cherry. What I have is a very exclusive version of a file conveerter from 3d2 to dxf ...

I now use this to transfer CyberSculpt .3D2 creations to TRUESPACE. The .DXF format is the raw datatype for the early 3D Studio stuff and should still be compatable. All you can take across is the basic single object, however. In other words, if you have an object - say, a chair - that is made up of ten components, you must either convert each of the ten components or unify the chair into a single object - ie, glue it all together.

This program also only runs on the ATARI. Nobody has as yet seen fit to write a converter for the PC (snobs, I guess!). So, if you still have an ATARI and want this tool, let me know. I'll dig it out!

--

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| ///\\\ |
| o o |
| ;;;^^;;; HOUSE of STUART |
| |
| http://home.cdsnet.net/~d69stu - HomePage |
| d69stu@cdsnet.net - e-mail |
| |
| David J. Stuart |
|____|

5001. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961216060222.11643B-100000@viking.cris.com>
Source record: 131746
Cross-posted to: comp.sys.atari.st,alt.flame

I see all the FISH are jumping at the bait (flame bait that is) Best just to ignore them! Really p****s them off when no one takes the bait! Unless you can actually track them down and get them kicked of the net!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5002. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: _Highlander <d69stu@cdsnet.net>
Message-ID: <32B52D70.D7F@cdsnet.net>
Source record: 131747

Try to find a SLIP connection these days! They are fewer than Hen's
Teeth! And when you do find one, you pay thru the shute!

Why is it so difficult to write a PPP connection for the ATARI. Does
nobody have the no-how or inclination to write a clean browser that will
run on everything back to TOS 1.04 that is at least as decent as
NETSCAPE on the PC?

--

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| ;;;^^;;; HOUSE of STUART |
| |
| http://home.cdsnet.net/~d69stu - HomePage |
| d69stu@cdsnet.net - e-mail |
| |
| David J. Stuart |
|_____________________________________________|
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5003. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: d@mail.sstar.com
Message-ID: <593amqhpd1@kiyoko.communique.net>
Source record: 131748

->: Just a note of appreciation to all the programmers of CAB/STiK and the
->: beta testers of same. Alex Clauss, Dan Ackerman, Flinny, Swapdog, and the
->: many others who have promoted CAB/STiK. Imagine the daunting task of
->: writing a browser these days to compete with Netscape or IE who have
->: hundreds of programmers coding away to compete and promote their product...

My sentiments exactly, although I have yet to email them myself.

->I would love to take part in this revelry, HOWEVER STiK or CAB or both
->don't work ! I have everything in place, I considered all the
->possibilities I know, my STiK logs in gets the IP and my ISP even says it
->responds to packets, CAB reads pages OFFLINE just fne, but on line I put
->in an address or try one of the given sites, not just any address, but
->ones I know work right now on any other kind of computer, and it resolves
->the host connects and dowloads "zero bytes (0) [reading 0 bytes]

Same here, but I get a different error message from CAB. STiK seems to work
fine on my Falcon, and Newsie works too, but CAB/STiK no.

->[Recieved 0/1284 bytes] and stays there. Is it the CAB.OVL? I am not
->helpless I configure MACS, and PC'S in '95 and NT even 3.11 (WINDOWS
->versions) with Winsock, Netscape even the Godforsaken MS Explorer works.

I've helped PC owners get more out of the Internet than I can get with my
Falcon. But I'm not that familiar with PC stuff, much less MAC stuff.

->I'll praise the authors when their package actually works! I hate coming
->home to my Atari because I refuse to buy another computer because my
->Atari has always been able to do whatever I need it to EXCEPT web browse.

Keep in mind when you are running ver 0.xx of something that didn't cost you
anything, don't whine about it. If you make your living on the Inet go buy
a PC. I always like coming home to my Atari! :-)

->I would gladly buy a Web Browser for my Atari
->that worked,and was atleast trying to be up to date. My computer is

Me too! Where?

Dave

_____
/ /
||||||||||||||||====]: d@mail.sstar.com
____\

5004. Re: 'Setenv.CPX'- know anything about i

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: d@mail.sstar.com
Message-ID: <593amvhpd2@kiyoko.communique.net>
Source record: 131749

```
->In article <32acdf321330500@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
->
->> I've got a CPX module called "setenv.cpx" which is obviously for setting
->
->I prefer to use 'SETENV.PRG', as it runs from the Auto folder.
->
->This was originally part of the Heat'n Serve C package, but it works for
->other programs that need environmental variables set.

I suspect I'm having a problem that involves paths and environment
variables. Freeze Dried, Rejoinder, Pagestream, are most affected.
Is there a common reason this happens? Fragmented memory??

Dave

_____
/ /
|||||||||||||||====]: d@mail.sstar.com
\____\
```

5005. Re: DTP: What set up?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: _Highlander <d69stu@cdsnet.net>
Message-ID: <32B52E3B.3F8B@cdsnet.net>
Source record: 131750

John Norton wrote:
>
> BS SENIOR (B.S.Senior@bradford.ac.uk) wrote:
> : I would like to know what alternatives there are for DTP setups on Atari
>
> I use Pagestream all of the time on a MegaSTE. It is great! If I need
> Linotronic output, then I just upload to the service bureau's BBS (file
> size is not a problem. I don't know if you are doing b/w, mechanical
> separations or true color (4 color). But, Pagestream can handle them all
> with ease. For getting into a high end (I am NOT jesting) DTP package,
> then Pagestream is the way to go. Although DA's, Calamus, etc. have many
> more features, Pagesteam is hands down the most powerful and easiest to
> use for it's price and age. It is also a true DTP program with very easy
> to use tools. I do hospital forms on it all of the time. There is also
> plenty of support out there. Learn from Pagestream, then move on if it is
> not exactly what you need. For a few dollars you can't beat it.
=====
=====

PAGESTREAM hands down!
--

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| ///\\\ |
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| ;;;^^;;; HOUSE of STUART |
| |
| http://home.cdsnet.net/~d69stu - HomePage |
| d69stu@cdsnet.net - e-mail |
| |
| David J. Stuart |
|____|

5006. Re: DTP: What set up?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: _Highlander <d69stu@cdsnet.net>
Message-ID: <32B52E91.7709@cdsnet.net>
Source record: 131751

Mario Becroft wrote:
>
> In <58ot6v$1v6@columbia.acc.brad.ac.uk> wrote :
>
> >a) Papyrus, 4meg ram, NVDI-3 Colour
>
> Since you want a "WP" style system, this would probably be the best choice.
> It's like a word processor, but you can also add pictures, boxes etc. like
> a DTP program.
>
> BTW, NVDI is now up to version 4.11.
>
> For what you are wanting, I think this is by far the best choice.
>
> >b) Calamus 1.09n Cheaper but black and white
> >c) Calamus latest version. Cost?
>
> Calamus is DTP, not WP. It's one of the best DTP programs on any platform,
> but it's not really much good for WP. If you want a word processor of any
> sort, Calamus is not it. I recommend Papyrus.
>
> >d) falcon with...
>
> You can use Calamus SL or Papyrus on the Falcon - the only difference you
> will see between this and your ST for WP/DTP is the speed and the colours.
>
> >These may be 'wrong' or 'silly' please ammend/update. Has anyone got a
> >setup they recommend, where everything seems to work without clashes?
>
> Overall, for what you are wanting, I would recommend Papyrus.
>
> --
> Mario Becroft Auckland, New Zealand
> mbecroft@tos.ak.planet.gen.nz _
> http://www.pl.net/user/mario/ o( )
> Tariland: http://www.pl.net/user/mario/tariland/ / /\
======
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PAGESTREAM, hands down...

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| ;;;^^;;; HOUSE of STUART |
| |
| http://home.cdsnet.net/~d69stu - HomePage |
| d69stu@cdsnet.net - e-mail |
| |
| David J. Stuart |
|_____________________________________________|
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5007. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <593clb$3rh@m1.cs.man.ac.uk>
Source record: 131752

In article <58sf3j$c7c@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman) writes:
>Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
>: Yea, but you do have to ignore all the '1 pixel out' calculations on redraws,
>: and the annoying way the windows dont get moved/resized if you are still moving
>: the mouse when you let go.
>
>I hadn't noticed that; IIRC, it looked fine in TT Hi.

Hmm... thats interesting... maybe it is a colour mode thing? I'm running in 640x480x16, or 896x600x16 (depending on how I start XaAES)

>: Yea, it is getting more stable, but it still has a way to go before I would
>: describe it as 'better'. :)
>
>Perhaps I should point out that by "better" I meant "multitasking" :)

Ah, yes - it is better in that respect. :)

>: (BTW. oAESis isn't bad, but it still has problems - such as very slow redraw
>: times on menus as it is sending WM_REDRAW messages to applications rather
>: than blitting it as all other AES's do.)
>
>I can't comment; oAESis locks up (refusing mouse input) on my TT if I
>actually try to do something. There's a reason why I use AES 4.1; I'll

Hmm... thats odd... works fine for me (GEM=c:\multitos\oaesis.prg -physical)

>have try try to get Geneva running with MiNT as well.

I've tried the Geneva demo... nice, but it doesn't use the now 'standard' methods of bottomming/fulling a window, and refused to go to any other mode than 640x480 mono on my Falcon [when started from MiNT.CNF]

Anthony

--

------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

5008. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv20cqiukh.fsf@emw.ericsson.se>
Source record: 131753

robscha@data.rhein-main.de (Robert Schaffner) writes:

> >Why not use the Lan port? Is this for all Ataris then?
>
> Ask woller & link.
> That was my first question before the 1st release.

:-)

Do they have a email or url adress?

//Magnsu Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5009. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <593d2q$411@m1.cs.man.ac.uk>
Source record: 131754

In article <32AF0A2A.6B26@facstaff.wisc.edu>, Doug Kendall <dkendall@facstaff.wisc.edu> writes:
>What is the minimum RAM required for MINT? I've seen 4 megs mentioned...I've only got 2.5megs,
>so I've assumed that MINT is not worth pursuing just for the internet connections. Is this
>correct?

well, MiNT itself will run on a 1mb machine - I've used MiNT with AES 4.1 on my
1mb STfm [briefly]. For MiNT-net and apps you probably will need more memory,
but it certainly should be do-able with 2.5mb. (however, one of the main
advantages of MiNT/MiNT-net is the ability to multitask your internet apps
- eg. read mail and IRC at the same time - this might not be possible when
low on RAM)

Higher figures (4mb) are usually for if you intend to do stuff like use GCC
(very memory hungry) or X-windows (8mb+)...

Anthony
--

------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

5010. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvzpzehf21.fsf@emw.ericsson.se>
Source record: 131755

thopman@uoguelph.ca (Theodore L Hopman) writes:

> : (BTW. oAESis isn't bad, but it still has problems - such as very slow redraw
> : times on menus as it is sending WM_REDRAW messages to applications rather
> : than blitting it as all other AES's do.)

Sure, but there is a reason for this. The realy nice thing with oAESis is that
it never locks the computer. Even when you use the menu the other programs can still
update their windows. True multitasking you know. :-)

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5011. Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <633_RCain@nest.demon.co.uk>
Source record: 131756

Hi micha122@ix.netcom.com, on 15 Dec 96 you wrote:

m> Can somebody here please tell me what an Atari Megafile 30 is?

It's a proprietory hard disc box. 30Mb won't get you far nowadays.

m> Also, is an Atari 1040 ST expandable?

Of course! What do you want to expand it to?

The most popular expansion is to RAM. A Marpet board will allow you to get to 4Mb.

Next you could go for an o/s expansion i.e. to Magic v2. Makes more sense than buying replacement TOS chips.

At this stage you will be wanting a hard disc. Just get a host adapter (Link or adSCSI) which plugs into DMA and get a modern SCSI HD of 540Mb->1Mb.

You obviously have a modem - upgrade this to 28k8 and use HSMODEM.

Hmm .. there's no point in going further - it depends on what you want to do with your 1040.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5012. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <632_RCain@nest.demon.co.uk>
Source record: 131757

Hi DCroker@mettav.demon.co.uk, on 15 Dec 96 you wrote:

D> There's also a lot of commercial software that I would like to see
D> available in the UK, like Scooter (the PCB layout prog).

Interesting. The nearest I've got to this ATM is CLA v3. Any idea who markets
Scooter? Have you done an Allfix for it? I'd really like to have a look at a
demo if it's around.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5013. X-Control and CPX's. How/where/why to use these?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <635_RCain@nest.demon.co.uk>
Source record: 131758

Hi dooley@infomatch.com, on 15 Dec 96 you wrote:

d> I keep running across X-control and CPX modules and have never used
d> them!

Don't load XControl if you don't use the CPX. Why are you doing this?

d> My only understanding of them are that there are sort of an
d> accessory.. Is this true? How are they used? Where are they used? and
d> when would a good time to use them come in handy? (examples)

True. The basic TOS only allows 6 accesories which some people find limiting.
X/ZControl and Freedom2 allow use of any number of CPX which are not loaded
unless required and can be called on-the-fly.

If you have a multi-tasking system then CPX and ACC are not important apart
from the cases that they do something unique which is not available through
some other application.

If you are single tasking they give you the opportunity of task-switching to
do a job without taking down the running application.

Quite honestly, I don't use them myself. If you are using applications which
require ACC/CPX as a supplement you should most likely be thinking of
changing the application.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5014. WTB: TT Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <634_RCain@nest.demon.co.uk>
Source record: 131759

Hi Lamparty@concentric.net, on 15 Dec 96 you wrote:

L> May be getting a FREE TT sans keyboard! Anyone have or know of a TT
L> keyboard for sale! Preferably cheap!

Groan, drool. You reckon this is a problem, Tom? I wish I had probs. like this. You won't have to pay more than $50 for this, new. OTOH, if you don't fancy this I'll give you an address to send the free TT!!!!! :)

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5015. NOS 0.45 ready!

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <1326_mike@bbsgate.interware.it>
Source record: 131760

```
You will find the new version in
ftp.interware.it/users/mike/pub

You can joing the NOS mailing list sending an email to
net2net@bbsgate.interware.it with a subject of:
SUBSCRIBE NOS

Atari NOS 0.45 13 December 1996
by Mike De.Petris
mike@bbsgate.interware.it
2:333/608@fidonet.org
90:700/104@nest.ftn

Some more changes in this version.

- Banner changed. Initial information is written without clearing
the screen, so you can read output from NOS executing the startup
file. To see actual Atari NOS version you can now use "?" help
command.

- RS232 configuration changed. You can now use all standard baud
rates, and extended HSMODEM speeds. You can use both ways, for
example you can set 57600 baud, specifying 57600 or 134.
Form HSMODEM documentation:
* ------------------------------------------------------------------
* With a PCLK of 8Mhz are the following Rsconf-baud rates possible:
* (old - new)
* SERIAL2:
* 115200 - 150
* 57600 - 134
* 38400 - 110
* MODEM2:
* 38400 - 110
* 153600 - 75
* 76800 - 50
* On MegaSTE and Falcon (not on TT) additionally on MODEM2:
* 115200 - 150
* 57600 - 134
*
* With PCLK = 14745600Hz are possible on MODEM2 and SERIAL2:
* old rate new rate
* 115200 150
* 57600 134
* 38400 110
* 153600 75
* 76800 50
```

```
* ---------------------------------------------------------------

- NNTP article posting changed. Command added:
* _______________________________________________________________
* nntp postmode [on|off] Default: off
* _______________________________________________________________
* Display or set the NNTP post mode flag.
*
* This flag determines whether articles has to be posted using the
* "POST" command instead of the older "IHAVE".
*
* >> Example: nntp postmode on
This was implemented as some newsservers do not accept the old
"IHAVE" command. RFC977 says:
The IHAVE differs from the POST command in that it is intended
for use in transferring already-posted articles between hosts.
Normally it will not be used when the client is a personal
newsreading program. In particular, this function will invoke the
server's news posting program with the appropriate settings (flags,
options, etc) to indicate that the forthcoming article is being
forwarded from another host.

- ppp fixed ip changed. No more different compilations of the program.
You can now use the new "fixedip" subcommand:
* _______________________________________________________________
* ppp <interface> ipcp local address [ <hostid> | allow
* [on | off] | fixedip [on | off] ]
* _______________________________________________________________
* Display or set the local address for negotiation purposes. If an
* address of 0 is specified, the other side of the link will supply
* the address. By default, no addresses are negotiated. If fixedip
* flag is set, then an address is negotiated but then ignored, this
* is necessary on some Windows NT servers, which disconnect if you
* set "allow off", but want to use a fixed ip address.
*
* >> Example: ppp pp0 ipcp local address 155.155.155.155
* >> ppp pp0 ipcp local address allow on
* >> ppp pp0 ipcp local address fixedip on

- You should be able to find around the program in two archives:
NOS045.LZH Atari NOS v0.45 for any 680x0
NOS045_30.LZH Atari NOS v0.45 for 68030

- I think I will be able to include POP3 client in next version.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Lines join in faint discord while the stormwatch brews...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it
```

5016. Re^2: PPP account on the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <1327_mike@bbsgate.interware.it>
Source record: 131761

In uno strano messaggio del 14 Dec 96 mrburkley@delphi.com (2:333/608.1)
scrisse al povero All :
m> As far as I know there is no Internet software for the ST that
m> opperates with a PPP account. I know that CAB doesn't work with PPP yet,
m> and I don't think that Oasis does (though it might. I don't remember).
m> Sorry I can't be of more help.

NOS does PPP very well, tought no WWW.

ftp.interware.it/users/mike/pub/nos*.lzh

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Y el sol brilla brilla brilla...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

5017. Re: WTB: SCSI interface for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B5BED4.6BAE@imperial.co.uk>
Source record: 131762

Jostein Dahl Gjelsvik wrote:
>
> I am looking for a cheap way to use my SCSI Zip with my Atari 1040ST...
> is there a solution?
>
> Yours, Jostein!

Hi,

You can buy an adaptor for the ST which will Allow you to connect
SCSI Devices to your ST through the DMA Port. It's called the
ICD Link II.

Try System Solutions:

http://www.ssolutions.com
ssolutions@cix.compulink.co.uk

Yours,

Ben Hills

ben@imperial.co.uk

5018. Re: ATARI COMPUTING MAGAZINE, MUNCH, MUNCH, MUNCH...

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <593jbe$6ts@m1.cs.man.ac.uk>
Source record: 131763

In article <djs.850299765@gen-off-3>, djs@jet.uk (David Stevenson) writes:
>lais@cs.man.ac.uk (S94) writes:
>
>>Very nice, especially the cover.
>
>It was done on a Mac though!

So?!? It's a nice picture. The machine it was done on is a totally different subject matter.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

5019. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32b557c65baeb1@xs4all.nl>
Source record: 131764

on Sat 14-12-96 10:42 Terry May wrote:

>I found an older version (1.2) that doesn't require MINT. Unfortunately, it
>doesn't handle unedited files,

Pray, what are `unedited files'?

>Also, its
>command line handling is very weak; it doesn't like a path before the filename.

That is only true for munpack 1.2. But you should use option -C if
you want to indicate a directory. Still, the command line handling is
incomplete in version 1.2. It's fixed in version 1.5

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5020. STiK log files how?

Newsgroup: comp.sys.atari.st
Date: 1996-12-16 00:00:00 UTC
From: Dennis Armstrong <dba>
Message-ID: <593n2b$5ph@postman.jet.uk>
Source record: 131765

I am trying at the moment to install the STik, CAB, Finger, Newsie, Telnet, AtarIRC and Antmail programs. I am having limited success, managing to send mail with Antmail and Newsie (V0.66) from my demon account. I see that it is possible to log the STiK communications to a log file. I have set the DEFAULT.CFG arguments to ON for the various types of logs but still get no logging, so how do you get the log files out?

| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| mailto:Dennis.Armstrong@jet.uk

==========
The above article is the personal view of the poster and should not be considered as an official comment from the JET Joint Undertaking
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5021. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d0d_9612171605@genesplicer.org>
Source record: 131566

On 17 Dec 96, Jos den Bekker was hired by Jack Tramiel for saying:

JdB> Mpack/munpack are for real MIME messages and they are a whole
JdB> different ball game. With MIME messages there is never a question of
JdB> `extraneous stuff' at the beginning or end, or in between.

I guess it's not for me, then. All of my MIME messages come into my BBS and look like any other message. Most are split into ~10k chunks, requiring a lot of editing for large files (though CodeKeys certainly helps).

Thanks.

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

5022. Falcon Wings experiences?

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: alkio@hkkk.fi
Message-ID: <5966n6$9k5@ankka.csc.fi>
Source record: 131567

Hi,

I am planning to get memory expansion for my 4MB Falcon.

So far the cheapest solution seems to be Falcon Wings card.

If you have experiences with it I would like to know a few things:

What kind of SIMMs does it take? Does it fit inside the Falcon case?
Is it hard to install? How about compatibility? Is it compatible with
all normall software (Incl. MagiC)? Is it stable?

Thanks, Jouni

alkio@hkkk.fi

5023. CD Release, 7 Salt Lake Bands

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: lenkel@inconnect.inconnect.com
Message-ID: <597b6h$ek1@news.inconnect.com>
Source record: 131568

Keywords: PROJECTILE,CD,MUSIC,alternative,new,CD-ROM,bands,art,modern,dance
Summary: Press release for PROJECTILE music CD/CD-ROM compilation 1996/1997

Music CD/CD-rom produced in part on an Atari Falcon!

Compilation ENHANCED CD/ CD-ROM Release!
Decemeber 1996, Salt Lake City, UT

PROJECTILE: 1. a body projected by external force and continuing in motion by its own inertia
2. projecting or impelling forward
3. capable of being thrust forward

Few things in this lifetime occur as we expect them to; though physics tells us that a speeding bullet will increase its velocity before slowing or changing its path, there are countless forces which can alter this law and create entirely new sets of conditions through their presence. Hence, PROJECTILE receives its name and, like its namesake, is launching toward an unknown destination with countless possiblilities awaiting its arrival.

PROJECTILE is a new compiliation of seven Salt Lake City bands which have coalesced to create a poignant moment local musical history; the first multimedia CD/ CD-ROM. A Compilation of 17 tracks, PROJECTILE totals 64 minutes of music, and includes photos, band bio's and lyrics. This recording is as professionally produced and packaged as any major label could offer! The producers have masterfully created a montage of graphical artwork, hyper-linking to the bands' photos and biographies for anyone who wants to browse it.

There is little doubt that PROJECTILE will indeed take off faster than the speed of light due to the efforts of the "scientists" at SITE 51 and LENKEL and all the artists involved who have independently created this work. It will soon be transmitting through the light of a distant quasar.

PROJECTILE is Bubble Couch, Aeon Dawn, Poink, Insanity Void, Mirror Mirror, South, Film & Silver. It will be available in stores after Decemeber 14th, or E-Mail:

Projectile@sisna.com Lenkel@inconnect.com

--

Lenkel@inconnect.com Paul Luscher
Pick up the NEW CD from Site51 and LENKEL called: PROJECTILE featuring Seven bands from Salt Lake City proper, "Bubble Couch", "Mirror Mirror", "South", "Aeon Dawn", "Insanity Void", "Poink", and "Film & Silver". This 18 Track disc is an AUDIO CD plus Enhanced CD

including images and info about the bands in an easy to use HTML
arrangement. Get yours now at a great Utah market price, Contact:
Projectile@sisna.com, Lenkel@inconnect.com or i.v.@inconnect.com

---

Zeven toffe vissen en zij maakten een CD,
Da's goed zei de fans, dus doe jij maar mee!
Paul1>
Paul2>exit
Logging Out...
!^@$&)=7(*

NO CARRIER

5024. Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Robert Tudor <robert.tudor@worldnet.att.net>
Message-ID: <32B6D907.307C@worldnet.att.net>
Source record: 131569
Body handling: Binary attachment payload not displayed: FORSALE.DOC

See the attached Word file for great Atari Software deals. Please e-mail
me for any inquiries. Thanks.
robert.tudor@worldnet.att.net

[One or more binary attachments are retained only in the source text.]

5025. Suzy B CD

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: RCLAUNCH@pacbell.net
Message-ID: <32B76999.512B@pacbell.net>
Source record: 131570

Toad is selling the 2 disk set of Suzy B CD for 24.95 right now. What is on these CDS?

RClaunch@Pacbell.Net

5026. Re: ATARI 1040 ST package for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: legiond@erols.com
Message-ID: <legiond-1712962301140001@news.erols.com>
Source record: 131571
Cross-posted to: comp.sys.atari.st,maus.biete,maus.sys.atari.talk,comp.sys.atari.8bit,comp.sys.atari.st.tech,maus.suche,alt.music.midi,fr.petites-annonces.informatique,alt.atari-jaguar.discussion,fido.ger.flea,nl.markt,rec.music.makers.marketplace

In article <32B6ED87.3E7C@mygale.org>, Castor <castor@mygale.org> wrote:

> ...you're really dreaming too much...- all this stuff together isn't
> even worth 30ï¿½. Shipping might be more expensive than all the rest...
> Anyway - good luck for your deal. Hope you'll find a newbie...

That was unnecessary. The Atari remains an excellent sequencing platform, especially for those on a budget. And while the price is more that I would pay, I know that in the not-to-distant future I'll replace my crash-prone ST so that I can deal with the many songs that I wrote with it without have crashes all of the time. I have moved on to a Mac, but there are some things in my Atari sequencing program (DR T's Omega II) that I like more than Cubase, which is what I use now.

Shane

LegionD@erols.com

(I'm sick of Spam, hence the anonymous remailer)

5027. Re^2: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be0fe668_Claes.Holmerup@p5.dada.ct.se>
Source record: 131572

I just found this discussion:

: >> Is the Falcon's internal IDE support compatible with EIDE
: >> drives?

> : No, it is a 2.5 inch standard IDE connection. If you have a
> Falcon w/o an : internal HD you may not even have the connection
> available (I bought one w/o : and had to get an external
> board...) Otherwise a standard 2.5 inch IDE drive : w/cable
> (basically a laptop HD) is what you need.

> Actually, only PCs identify the difference between IDE and EIDE.
> Any other platform will support EIDE just fine. I know this to
> definietly be true for Atari, as I'm using one right now...

I'd like to add the following:
For the moment I use one 2.1GB and one 1280MB Quantum Fireball EIDE-disks. They work perfectly if I run HDDriver 6, but not with HDX/AHDI or SCSI-tools (haven't had the time to test ICD). Other EIDE HD's larger than 1GB don't seem to work reliably and I've tested a couple of different brands (Conner, Seagate, Fujitsu, Western Digital)...
To sum it up: Use HDdriver at all times, since it's simply the best driver (at least for the moment) and stick to Quantum HD's if you want large ones on the IDE-bus.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+5.5GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5028. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32B65278.6B75@bruker.de>
Source record: 131573
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Bruce A. Sarte Jr. wrote:

> Humm... not sure... the Falcon I spoke of I bought right after the Falcon was
> released... so who really knows? With Atari Hardware you never really can tell...

This doesn't matter in this respect. EIDE drives can be used with any
Falcon.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5029. Re: tell me about PAK68/3 board

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: chainxor@iesd.auc.dk
Message-ID: <5952iu$jeu@newsfeed.cs.auc.dk>
Source record: 131574

In article <199612132042.a39872@do2.maus.de>, Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:
> DZ>PAK68/3 Accelerator Board installed.
>
> DZ>1) What is the maximum RAM such a set-up can have? (12MB max???)
>
> 4megs of ST-RAM and up to 64megs with the so called FRAK (FastRAmKarte)
> but as 16meg 30pins simms are very hard to find at the moment only 16meg
> of fastram are possible.
>
> DZ>2) Will linux work on this set-up?
>
> Yes. But then I would recommend to use the PAK with a 68882 math
> co-processor and with 50Mhz.
>
> DZ>I'm thinking this would be a cheaper alternative to buying a
> DZ>Falcon since I want to use it mainly for linux.
>
> Especially when you think about the speed difference between a standard
> falcon running at 16Mhz and a ST with PAK running at 50Mhz :-)

Yeah, and the price of 30 pin SIMMS (_not_ cheap anymore!) and the price of the PAK+FRAK. A second hand Falcon with AfterBurner040 will not cost that much more and the performance is almost 5 times that of a 50 Mhz 68030 and you have DSP (which is supported under LiNUX with a special driver) and better graphics. You also have SCSI-II and E-IDE interfaces, two fast serial ports and the possiblity of boosting the clock-frequency on the whole motherboard with a Nemesis-card. Much more potential than on the ST.

> On the
> other hand an afterburner (68040) accelerated falcon with 64megs of
> fastram is faster.

And costs only a little more.

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB EIDE HDD,4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 5 OS and LiNUX 68k+X11 ***
*** E-Mail : chainxor@cs.auc.dk ***
*** Homepage : http://www.cs.auc.dk/~chainxor ***

5030. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <f67_9612180005@genesplicer.org>
Source record: 131575

On 16 Dec 96, dave was hired by Jack Tramiel for saying:

d> In article <fd2_9612151605@genesplicer.org>
d> Terry.May@rebel.genesplicer.org "Terry May" writes:
d>
d>] Go for it!
d>
d> Hmmm. I think I will incur the wrath of csas if I do. Tell ya what. I
d> have tried alt.binaries.atari one last time. If nno good then I will post
d> to csas if I get no objections...

I can't get alt.binaries.atari, so I'm kind of hoping you can't post it there.
;^)

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

5031. Re: NOS 0.45 ready!

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <850931108_OASIS_@swampdog.demon.co.uk>
Source record: 131576

In article <961216Z205444.339jeremy@worldnet.fr>
jeremy@worldnet.fr (Jeremy Gillet) said:-

>In article <1326_mike@bbsgate.interware.it>
> mike@bbsgate.interware.it "Mike De.Petris" writes:
>
>> You will find the new version in
>> ftp.interware.it/users/mike/pub
>
>> Some more changes in this version.
>
>What about a "kill-filter" in the news clients? That's useful, sometimes.
>
>> - I think I will be able to include POP3 client in next version.
>
>I have a special version of NOS (0.42) which has POP3 client!!!!

So have I.

>Why haven't you got it into your versions??

A simple but silly reason - nobody knows who the author was or where
the source code is (I've been asking this one for months) so I guess
Mike is writing it from scratch! :-))))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5032. Re: STiK log files how?

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <850930366_OASIS_@swampdog.demon.co.uk>
Source record: 131577

In article <593n2b$5ph@postman.jet.uk>
Dennis Armstrong <dba> said:-

>I am trying at the moment to install the STik, CAB, Finger, Newsie,
>Telnet, AtarIRC and Antmail programs. I am having limited success,
>managing to send mail with Antmail and Newsie (V0.66) from my demon
>account. I see that it is possible to log the STiK communications to a
>log file. I have set the DEFAULT.CFG arguments to ON for the various
>types of logs but still get no logging, so how do you get the log
>files out?

I believe they are all disabled. :-|

Generally speaking, if one client is working then you can usually be
sure stik is. You may be missing some settings but it's working.

Demon are publically beta testing a pop3 server atm. Try entering ...

sdps.demon.co.uk

.. into the POP server dialog and you should be able to receive mail
as well for the moment.

AtariIRC is easy enough to get working ...

irc.demon.co.uk 6668

.. for the server. Unfortunately they've just changed it to something
else (and I've forgotten) so try irc.bt.net 6668.

As for Cab - double check you've got the latest versions of it and
especially cab.ovl ...

http://www.flinny.demon.co.uk

.. and do not use demon's proxy server. It's more trouble than it is
worth unless you been using it long enough to "feel" when it is having
a sulk (remove the HTTP lines).

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5033. FS: 50+ Graphics Disks $40

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: mercury451@aol.com
Message-ID: <19961217064800.BAA01180@ladder01.news.aol.com>
Source record: 131616

```
Pagestream
Printmaster
Tons of Degas, Tiny, and Neo, Spectrum files
Spectrum 512
Degas Elite
Crack Art
Atari Image Manager
MegaPaint
Convector
Neochrome
Tons of PD and shareware
Utrascript Postscript Emulator
Cad 3d
Comic Book Creator
Much more. . .
```

5034. Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: "r. cortes" <rcortes@julian.uwo.ca>
Message-ID: <Pine.SOL.3.95.961217010555.3544A-100000@panther.uwo.ca>
Source record: 131617

Could anyone tell me:
Which is the name of the Atari logo and what does
it mean?
Which the "official" Atari type font (as on the top of the ST computers)?
Where could I find images related to Atari name and logo for using in a
Web page?

Thanks.

5035. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvybexh8yh.fsf@emw.ericsson.se>
Source record: 131618

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

> >Sure, but there is a reason for this. The realy nice thing with oAESis is that
> >it never locks the computer. Even when you use the menu the other programs can still
> >update their windows. True multitasking you know. :-)
>
> Hmm... yea, I see that that could be nice... Shame it has such a noticable
> effect on speed...

You better get a faster computer then. ;-)

The problem with oAESis is that it doesn't work on the AB040 at all. :-((
XaAES does.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5036. Re: ATARI ST still alive ??

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B65F15.167EB0E7@etlxdmx.ericsson.se>
Source record: 131619

bed@europay.com wrote:
>
> what's up on Atari ST/ Falcon Platform ? thought it was dead ?
>
Reports of its death have been greatly exagerated :-)
This newsgroup alone generates around 100 messages a day on average and the number of Atari users with access to it is a pretty small chunk of the overall user base.

> What's the latest about it ? Is ATARI still selling PC (understand
> Personal Computer !) or gone bankrupt ?
>
Atari have gone to that great business park in the sky - though they gave up on their computer platforms a while before that so few people around here have missed them. All support is from third-party companies (and mostly was even when Atari were around) and from the users themselves - and you won't find cooperation like this on the PC platform!

> What's the power of the new Falcon now ?
>
Well mine's still pretty much as it came out of the box but there are a lot more powerful versions around using third party add-ons like AfterBurner etc. There are also a number of very powerful TT clones around.

> Any software still released ?
>
Yes. Some commercial plus a lot of top quality shareware. What did you have in mind?

Regards
Martyn

5037. FS: 50+ Programming Disks $40

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: mercury451@aol.com
Message-ID: <19961217065100.BAA01227@ladder01.news.aol.com>
Source record: 131620

```
Cobol
Forth
(No Java, sorry!) :)
Prospero C
MegaMax C
68000 Assembler
WERCS Resource Editor
Disks of Mint Utilities
Lots of PD and Shareware
Debuggers, Assemblers
Lots of TOS developers versions on disk
DevPac TT
Much, much more.
```

5038. FS: 50+ Disks of Applications $40

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: mercury451@aol.com
Message-ID: <19961217065500.BAA01286@ladder01.news.aol.com>
Source record: 131621

```
Flash
Uniterm
Speedo
AtariWorks
Interlink
Kobold
Lots of PD and Shareware
WordPerfect
Archivers
Copiers
Starchart
EZ Calc
LDW Spreadsheet
PC Ditto
Much, much more.
```

5039. FS: Start, ST Format, ST Action Cover Disks

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: mercury451@aol.com
Message-ID: <19961217065800.BAA01323@ladder01.news.aol.com>
Source record: 131622

All in mint condition.

Most of 1987-1992. I have a few hundred. Make offer, or ask for specific months.

Thanks

5040. FS: Calamus SL $50

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: mercury451@aol.com
Message-ID: <19961217065600.BAA01289@ladder01.news.aol.com>
Source record: 131623

1995 Version. Original disks, box, and manuals.

5041. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B65B20.41C67EA6@etlxdmx.ericsson.se>
Source record: 131624

Guy Harrison wrote:
>
> In article <961214Z082412.643dave@mbha.demon.co.uk>
> dave@mbha.demon.co.uk (dave) said:-
>
> >In article <47035675_000003_OASIS_NEWS@the-gap.demon.co.uk>
> > gary@the-gap.demon.co.uk "Gary Priest" writes:
> >
> >
> >Hi y'all,
> >
> >I have some of Gary's problems too, but not on the scale he has had. I
> >found MagiC would not boot up sometimes but stop at WINPUT/WINCOM
> >(great utility by the way). Also a few boots ended with a crash as
> >Gary descibes, but not many, I think an accessory is to blame but I
> >don't know which one (it happens so rarely I haven't bothered to find
> >out). With Wincom disabled I get very few probs so I expect it is a
> >clash with software.
>
> I used to get a lot of spurious crashes until I replaced the control
> panel with zcontrol.
>
No, I don't think an accessory is to blame, assuming we're talking about
the same crash here. The GEMDOS error crash occurs right at the
beginning of the MagiC boot process, before any Auto programs have
loaded (apart, of course, from MagiC), let alone accessories.

Regards
Martyn

5042. Re: HD re-partitioning - Please help!

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961217060157.27969F-100000@voyager.cris.com>
Source record: 131625

On 16 Dec 1996, Mike Freeman wrote:

>Hi there!
>
> I have a C-Lab Falcon MK-X, with a 540Mb SCSI Hard Disk, and when
>I got it it came partitioned into 4 fairly equal partitions. That was
>fine, I thought, and used it as is. But now that I'm getting more and more
>into Direct-to-Disk recording with Cubase Audio, I find that I am greatly
>in need of more space in my Audio partition, while there is more than
>enough space (as much as 120 Mb in some cases) to spare in other
>partitions. My question is, is it possible to take that extra unused space
>from those partitions and put them into my Audio partitions? Can this be
>done without having to back-up EVERYTHING on the whole HD and then
>re-install it after I re-partition it? How do I do this? Any info would be
>greatly appreciated, since I am going to be doing some fairly intense
>recording work soon (in the next couple weeks). Any info you give me
>should be fairly straight-forward and easy to understand, since I don't
>have a whole lot of experience with this kind of stuff! Thanks!

In a word, NO! But, you can move all the files from the last 2 partitions into the first 2 partitions and then combine the last 2 partitions into 1 double sized partition! With either icdfmt.prg or Diamond Edge you can then go to partition hard drive and edit the partition info so that the old end sector of partition 4 is now the end sector of partition 3, then delete the info for partition 4 and click on recalculate and it should show 3 parttions! Next thing is to have it write partition info only! then quit the program and check if it took! I've had to do this up to 3 time before it worked, as a last resort you can have it rebuild one partition, just make sure that it is the right one or you lose everything on the partition that you wrongly chose! DO NOT rebuild all!! At least not unless you have ALL the info on your drive backed up first! Have done this many times with no trouble creating MAC partitions for Spectre GCR when needed and reclaiming them after! Though I did wipe the whole drive the last time when I was in a hurry and half asleep! I hit rebuild all by mistake!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5043. FS: UK Books

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B6722E.734@cyberstrider.org>
Source record: 131626

All books in excellent condition... please make an offer. Books can
either be collected from the London area or the Manchester area... or
posted if you pay postage :)

Biochemistry, Zubay, MacMillan 2nd Edition.
Biochemistry ; Students Solution Guide, Zubay, MacMillan 2nd Ed.
General Microbiology, Stanier et al, MacMillan 5th Edition
Organic Chemistry, Morrisson & Boyd, Allyn + Bacon 5th Ed.
Introduction to Genetic Analysis, Suzuki et al, Freeman 4th Ed.
Immunology, Roitt et al, Gower 2nd Ed.
Introducing Immunology, Staines et al, Gower
Biotechnology ; The Science and the Business, Moses and Cape, Harwood
Academic
Physiology of the Bacterial Cell, Neidhardt et al, Sinauer

Exploring Corporate Strategy, Johnson et al, Prentice-Hall
Understanding Organisations, Charles Handy, Penguin
Marketing Management, Kotler, Prentice-Hall 7th Ed.
Economics, Begg et al, McGraw Hill 2nd Ed.

Circuit Analysis, Scott, MacGraw Hill
Fields and Waves in Communication Electronics, Ramo et al, Wiley
Satellite Communications, Bostian, Wiley
MC68000, Ford and Topp, Heath
Microprocessors and Microcomputers, Tocci et al, Prentice-Hall
Computer Organisation and Architecture, Stallings, Maxwell MacMillan

Introduction to Computer Science with Applications in Pascal, Garland
Introduction to Pascal, Welsh and Elder, Prentice-Hall 3rd Ed.
An Introduction to Numerical Methods in Pascal, Atkinson et al,
Addison-Wesley
Mathematical Methods for Science Students, Stephenson, Longman
Scientific
Engineering Mathematics, Stroud, MacMillan Education 3rd Ed.

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5044. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <9de_9612170314@genesplicer.org>
Source record: 131627

On 16 Dec 96, Duane O'Donnell was hired by Jack Tramiel for saying:

DO> The Swamp Dog Uncoder (SDUU) on the Swamp Dog WWW site and in Hensa
DO> works really well. It takes the coded file, garbage & all, and sorts
DO> out the program. It DOES NOT require MINT.

It does this for MIME/Base 64 files? If so, care to uuencode it to me in
email, please? (I don't have Web access.)

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

5045. Atari ST 1040 For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Zplanet@aol.com
Message-ID: <19961217020405565657@ip-pdx06-27.teleport.com>
Source record: 131628
Cross-posted to: comp.sys.atari.st,abg.atari,comp.sys.atari.programmer,comp.music.midi,comp.music.misc,rec.music.makers.marketplace,rec.music.marketplace,alt.music.makers.electronic,rec.music.makers.synth,alt.emusic

Atari ST 1040 For Sale

Two systems for sale:

Atari ST 1040:1MB Ram, Color Monitor, Keyboard, Mouse, Cables, Manual.
$125 plus postage.

Atari ST 1040:1MB Ram, Mono Monitor, Keyboard, Mouse, Cables, Manual.
$125 plus postage.

Also one external disk drive: $15

email to: zplanet@aol.com

Norm
Portland, OR

5046. FS: Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Zplanet@aol.com
Message-ID: <19961217020401565459@ip-pdx06-27.teleport.com>
Source record: 131629
Cross-posted to: comp.sys.atari.st,abg.atari,comp.sys.atari.programmer,comp.music.midi,comp.music.misc,rec.music.makers.marketplace,rec.music.marketplace,alt.music.makers.electronic,rec.music.makers.synth,alt.emusic

FS: Atari ST 1040

Two systems for sale:

Atari ST 1040:1MB Ram, Color Monitor, Keyboard, Mouse, Cables, Manual.
$125 plus postage.

Atari ST 1040:1MB Ram, Mono Monitor, Keyboard, Mouse, Cables, Manual.
$125 plus postage.

Also one external disk drive: $15

email to: zplanet@aol.com

Norm
Portland, OR

5047. Re: STiK + Oasis = Why not?

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961217063351.27969G-100000@voyager.cris.com>
Source record: 131630

On Tue, 17 Dec 1996, Guy St-Amant wrote:

>I think that's a brilliant idea. Basically, we are all waiting either
>for STiK to support PPP or for Spider to become available. Combining
>the TCP part of Ice and STiK together into one program would give us
>full Internet access _wright now_! (Well, in a few weeks :-)) Users
>could even get to choose between Ant-Mail/Newsie and Oasis, and also
>between CAB and Spider as soon as it's available. No more waiting, no
>more searching for SLIP providers, no more messing up with
>MiNT/MiNTNet. Just enjoying ourselves surfing the Net with our good
>old Atari...
>
>Wow! that would be great!

Yeah! They could call it Popsicle, or maybe Pppsicle would save copyright
problem!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5048. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B676E6.7D48@cyberstrider.org>
Source record: 131631
Cross-posted to: comp.sys.atari.st,alt.flame

Tom Lamparty wrote:
> you can actually track them down and get them kicked of the net!The best thing to do is to forward such postings to the abuse list at
the ISP they have their account on... such as abuse@demon.net maybe? ;)

*strong hint there ;) *

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5049. Re: FS: UK Books

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B68D69.41C67EA6@etlxdmx.ericsson.se>
Source record: 131632

Denesh Bhabuta wrote:
>
> Denesh Bhabuta (Danny) http://www.cyberstrider.org

Hi Danny, nice to see you around again :-)

Regards
Martyn

5050. Re: HardDriver6/Falcon030

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <5960pa$3j5@paperboy.ccc.nottingham.ac.uk>
Source record: 131633

In article <58o834$j6u@scanner.worldgate.com>,
leslieh@valis.worldgate.com says...
>
>James R. Coile (jrc@accessone.com) wrote:
>
>: Hi There,
>
>
>: I had quite a few problems installing HD6 to my Falcons internal
>: Connor 84 meg hard drive. Seemed to have trouble identifying the unit.
>: While it's entirely possible that I erred somewhwere along the line ,I
>: wonder if there is anything I should know or any additional procedure
>: I should follow to keep existing data and partitions while replacing
>: the ahdi driver. (i.e.: should the ahdi sys file be removed before
>: installation?) Initial results were quite catastophic and I need to
>: learn a bit more before trying again.
>
>
> Although I had to replace my 84 mb, I was using HDD 6 on it before it
>packed it in (no fault of the hard disk software! :)). I had no
problem
>whatsoever in HDDriver detecting/recognising the drive. Something I
might
>recommend for you to try is to run HDDRIVER.PRG after AHDI has installed
>itself. If HDDRIVER does not list your IDE 0, then it might be that the
>configuration in HDDRIVER.PRG was saved with none of the IDE drives
selected
>to be checked.

I wonder if it has anything to do with having AHDI in memory while
trying to install HDdriver? I understood that the best way to install
hard-disk software is to remove any existing software, reboot from the
floppy disk with the new one, to get the new software working, and /then/
install it to the disk itself.I have HDdriver 4 on my system and that
/always/ installs a basic setup, even if the floppy has been modified. I
have to relocate the drive (from the menu bar) and set the appropriate
ID's. As it installs, only the first ID's if each type is marked as
available (ie IDE 0, SCSI 0,0 and ACSI 0,0)

Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*

****

5051. CAB-OVL 1.21 problem!

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: a2124874@rrz.Uni-Koeln.DE
Message-ID: <596431$idc@news.rrz.uni-koeln.de>
Source record: 131634

Hi,

I recently got the new cab.ovl 1.21, but it does not seem to work.
Whenever CAB tries to resolve or connect to a server, the only message I
get is "Error #600". I've switched back to cab.ovl 1.20 ...

Anyway, I'm curious: Does anyone know about this "error" ...?

Andreas

5052. WTB: Stock, Inexpensive Mega 4 ST.

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.SUN.3.92.961217044916.23025E-100000@kelly.teleport.com>
Source record: 131635

The title says it folks, please direct All Replies through E-Mail:

bensmith@teleport.com

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

5053. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32b690001282271@xs4all.nl>
Source record: 131636

on Sun 15-12-96 16:59 Terry May wrote:

>I mean files where you don't have to edit out extraneous stuff at the beginning
>or between split files.

Mpack/munpack are for real MIME messages and they are a whole
different ball game. With MIME messages there is never a question of
`extraneous stuff' at the beginning or end, or in between.

>The newer versions apparently require MINT,

Version 1.5 doesn't.

>I did find an older version that works without MINT, but it requires you to
>'clean up' your files first, making it no better than ESSCODE. Also, it didn't
>like receiving the path on the command line,

Use option `-C'.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5054. Midi Music Questions.

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <5969vi$h11@zap.io.org>
Source record: 131637

To: jnorton@nilenet.com (John Norton)
Subject: Re: Midi Music Questions..!
Newsgroups: comp.sys.atari.st

j > : capibilities and was wondering if I would be able to take a
j > bulk dump : from another Yamaha keyboard, say another PSS-???
j > and load the PSS-??? : sounds into my PSS-680 and use PSS-???
j > sounds with my PSS-680?

j > The manual for the 480 says that "all data stored in the
j > internal RAM (sic) can be dumped to an external MIDI device or
j > another PSS 480 or 680 as system exclusive data. I think
j > there is even a computer program for the Atari that will load
j > and dumpt sysex data to Yamamha's (help?).

I think the program you want is called PSSED - it's a
full-fledged editor/librarian for the Yamaha PSS synths. IIRC, it
may even be on one of the Atari CD-ROMs......

... "And I, for one, welcome our new insect overlords."
___ Mountain Reader II - #00000007

5055. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: atari@teleport.com
Message-ID: <596dtr$5vn@maureen.teleport.com>
Source record: 131638

greg_evans@delphi.com wrote:
:
: PARX software (www.parx.fr) has a driver for a digital camera (they
: call it "numerical photography" as part of the M&E system.

I suspect that is one of the new digital still cameras, not the
inexpensive CCD cameras used for CUseeMe and so forth.

--
Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade *** atari@teleport.com |
| Moderator, alt.binaries.atari and alt.binaries.atari.d |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

5056. Re: HD re-partitioning - Please help!

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: atari@teleport.com
Message-ID: <596e8h$5vn@maureen.teleport.com>
Source record: 131639

Mike Freeman (daymon@mammoth.psnw.com) wrote:
: Hi there!

: ...I find that I am greatly
: in need of more space in my Audio partition, while there is more than
: enough space (as much as 120 Mb in some cases) to spare in other
: partitions. My question is, is it possible to take that extra unused space
: from those partitions and put them into my Audio partitions? Can this be
: done without having to back-up EVERYTHING on the whole HD and then
: re-install it after...

Sorry, Mike, but that's not possible - any partition which is changed will
be essentially blank after the deed is done, although you may be able to
shrink C: without losing everything (I wouldn't risk it, however). This is
also true on the PC; it's not an Atari problem, it's just the nature of
how disk partitions are defined.

--
Visit us at http://www.teleport.com/~atari
+---+
| Rich Tietjens aka Captain Blade *** atari@teleport.com |
| Moderator, alt.binaries.atari and alt.binaries.atari.d |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

5057. Re: WTF: John Perez

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: atari@teleport.com
Message-ID: <596e26$5vn@maureen.teleport.com>
Source record: 131640

Tom Lamparty (Lamparty@concentric.net) wrote:
: Anyone know the e-mail address of John Perez of Hawaii? I hear he may have
: a used TT keyboard he'd be willing to part with?

Since I happen to be home for once:

jperez@hawaii.edu

--
atari@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

5058. Re: Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <596fui$j0p@thoth.nilenet.com>
Source record: 131641

Believe it is the Japanese symbol "FUJI" for Mt. Fujiyama. Nolan Bushnell came up with the logo (I am told) to "court" Japanese electronics firms. This is way back when Atari first started and Nolan was cooking up the company!

r. cortes (rcortes@julian.uwo.ca) wrote:
: Could anyone tell me which is the name of the Atari logo and what does
: it mean?

5059. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <596bbe$anh@ratatosk.uio.no>
Source record: 131642

>Why is it so difficult to write a PPP connection for the ATARI. Does
>nobody have the no-how or inclination to write a clean browser that will
>run on everything back to TOS 1.04 that is at least as decent as
>NETSCAPE on the PC?

A french company is working on a new browser for Atari's called Webspace
that should be out soon. Let's hope it'll be the answer to our
prayers...

- Petter -

5060. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <596bbc$anh@ratatosk.uio.no>
Source record: 131643

```
>The following things have changed over the last week,
>
>FracIRC 1.00 Released. (15/12/96)
>Newsie 0.66 Uploaded (10/12/96)
>AtarIRC updated to 0.64 (09/12/96)
>CAB.OVL updated to 1.21 (06/12/96)

Well, I downloaded CAB.OVL 1.21, but it turned out to be just the old
1.20... :-(

- Petter -
```

5061. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Miika Tervo <miitervo@jypoly.fi>
Message-ID: <32B6698E.256C@jypoly.fi>
Source record: 131644

Hi, Derryck

> Don't think so, the latest in the UK at least is 4.11R6.

Do you know what is new in the R6 compared to R5?

Take Care, Miika

5062. Re: Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B6CA22.41C67EA6@etlxdmx.ericsson.se>
Source record: 131645

John Norton wrote:
>
> Believe it is the Japanese symbol "FUJI" for Mt. Fujiyama. Nolan
> Bushnell came up with the logo (I am told) to "court" Japanese electronics
> firms.

More likely to court the punters. After all, which has the better
reputation, Japanese or American/European electronics? ;-)

Regards
Martyn

5063. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: "K.H.Tao" <kht@dds.nl>
Message-ID: <32B74AC2.73E0@dds.nl>
Source record: 131646

Rich Tietjens wrote:

> They shouldn't have to do it themselves, no. But Eddie Tao, among others,
> has provided translation services (German --> English) for shareware and
> freeware in the past; it's really not difficult to find a translator, if the
> author has access to Usenet, Mausnet, NeST, AtariNet, or even <spit>
> FidoNet. And just having the docs in English is enough in most cases
> (although an English RSC file is always nice as well).

Is anyone looking for docs in particular languages?
Well the .rsc files should be more than enough to repackage the software
for a different language (in an ideal world).

Bye, Eddie

5064. Megafile

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Gambit <m_collins@hp.com>
Message-ID: <32B6CCAF.15E6@hp.com>
Source record: 131647

Ive noticed, the discussion on scsi vs acsi, and i have a question or two. What style of hard is used in a megafile, can you replace it with a larger one, ie mfm, rll, scsi or ??? .

also is their a FAQ site similiar to nathan mates "Apple site"?

Thanks, Mark C.
gambit@netone.com

5065. FS: UK: Graphics Software

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B6DDCA.35C7@cyberstrider.org>
Source record: 131648

```
Cyber Control
Cyber Paint
Spectrum 512
7 Pounds each or 15 for all 3

Easy Draw 2 15
Easy Draw 10

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk
```

5066. FS: UK: Games

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B6DDFF.95D@cyberstrider.org>
Source record: 131649

```
Dragons Breath (Game) 5
Outrun (Game) 3
Road Blasters (Game) 3

Some Falcon ones available too... I will post the list of those later
--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk
```

5067. FS: UK: PC Emulators

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B6DDE8.3B88@cyberstrider.org>
Source record: 131650

```
Vortex AT-Once 386SX emulator 70
Supercharger PC Emulator 60

Or make me an offer. :)
--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk
```

5068. FS: UK: Hard and soft for ST and Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B6DE1E.1EC2@cyberstrider.org>
Source record: 131651

```
Minix (mini-UNIX) OS 50
Multiprint 5
Outside Virtual memory for Falc 30

BMS-100 SCSI adaptor 35
Power computing external drive 35 - extra useful for editors who copy
disks for the AC mag. ;)
Blowup Hard II - screen expander 30

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk
```

5069. FS: UK: Books

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B6DE62.7302@cyberstrider.org>
Source record: 131652

All books in excellent condition... please make an offer. Books can
either be collected from the London area or the Manchester area... or
posted if you pay postage :)

Apologies for the non-computing titles. ;)

Biochemistry, Zubay, MacMillan 2nd Edition.
Biochemistry ; Students Solution Guide, Zubay, MacMillan 2nd Ed.
General Microbiology, Stanier et al, MacMillan 5th Edition
Organic Chemistry, Morrisson & Boyd, Allyn + Bacon 5th Ed.
Introduction to Genetic Analysis, Suzuki et al, Freeman 4th Ed.
Immunology, Roitt et al, Gower 2nd Ed.
Introducing Immunology, Staines et al, Gower
Biotechnology ; The Science and the Business, Moses and Cape, Harwood
Academic
Physiology of the Bacterial Cell, Neidhardt et al, Sinauer

Exploring Corporate Strategy, Johnson et al, Prentice-Hall
Understanding Organisations, Charles Handy, Penguin
Marketing Management, Kotler, Prentice-Hall 7th Ed.
Economics, Begg et al, McGraw Hill 2nd Ed.

Circuit Analysis, Scott, MacGraw Hill
Fields and Waves in Communication Electronics, Ramo et al, Wiley
Satellite Communications, Bostian, Wiley
MC68000, Ford and Topp, Heath
Microprocessors and Microcomputers, Tocci et al, Prentice-Hall
Computer Organisation and Architecture, Stallings, Maxwell MacMillan

Introduction to Computer Science with Applications in Pascal, Garland
Introduction to Pascal, Welsh and Elder, Prentice-Hall 3rd Ed.
An Introduction to Numerical Methods in Pascal, Atkinson et al,
Addison-Wesley
Mathematical Methods for Science Students, Stephenson, Longman
Scientific
Engineering Mathematics, Stroud, MacMillan Education 3rd Ed.
--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5070. Re: Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Dec17095948@clisome9.rose.hp.com>
Source record: 131653

In article <Pine.SOL.3.95.961217010555.3544A-100000@panther.uwo.ca> "r. cortes" <rcortes@julian.uwo.ca> writes:

> Could anyone tell me:
> Which is the name of the Atari logo and what does
> it mean?
> Which the "official" Atari type font (as on the top of the ST computers)?
> Where could I find images related to Atari name and logo for using in a
> Web page?

Atari is a Japanese word. In the game of Go, it corresponds somewhat to "Check" in chess. It means attack. The logo, I'm told, represents mount Fuji. N.B. Sente is also used in Go. It means "initiative".

5071. FS: UK: Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B6DE3E.4D55@cyberstrider.org>
Source record: 131654

ST User, ST Review, ST Format, ST World with and without cover disks.
Listed below
75 pence each (offers on bulk also accepted)

These are surplus to requirements as i already have a full set ;-)

ST Format
With Disks
19 - 27, 29 - 35, 37, 38
Without Disks
28

ST Review Magazines
With Disks
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35
Without Disks
33

ST User Magazines
With Disks
1991: Feb - May, Aug - Dec
1992: Feb - Jul
Without Disks
1989: Aug, Dec
1991: Jun, Jul
1992: Jan, Sep, Sep
1993: Jan, Feb
--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5072. Re: Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <596moi$14f@freenet-news.carleton.ca>
Source record: 131655

Michael Wellman (micha122@ix.netcom.com) writes:
> Can somebody here please tell me what an Atari Megafile 30 is?

MegaFile 30 is a 30 Meg RLL-type hard disk drive in a pizza box case.
Stacks up nicely with a Mega ST. They're pretty reliable in general,
although the one I have (which has done a LOT of spinning by now) tends to
not spin up if I haven't used it for a week or more. I bought an extra
drive mech, justin case it ever quits for sure. I'm told an MFM mech can
be substituted for the RLL.

>Also, is an Atari 1040 ST expandable?

Yes, it can be RAMmed up to 4 Megs (Toad has a special on the Xtra RAM
board right now). It can also be accelerated to 16MHz (maybe more).
It can be retrofitted with a High Density drive, and of course, with an
ICD Link, that ACSI, or DMA (Hard drive) port opens up the wonderful world
of SCSI.

--
Songshop Musical Productions / Two wrongs don't make a right...
Box 266, Shawville, Que. / But three lefts do!
J0X 2Y0

5073. ZIP Question

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: andy@aholt.demon.co.uk
Message-ID: <850932310_OASIS_@aholt.demon.co.uk>
Source record: 131656

3 questions regarding use of a Zip drive.

1) I have an Iomega Zip and want to exchange data with a
friend who has one connected to his PC. Can a ZIP disk
formatted on an atari be read on an IBM PC ?

2) If not, can I read a ZIP disk formatted on a PC on the ZIP
drive connected to my atari.

3) I have been setting up 32MB partitions on the ZIP Disks. Is
it possible to have one partition on a ZIP Disk (100MB) ?

My setup Atari 1040ST (4mb)
ICD Link II, IOMEGA ZIP, Quantum 105Mb hard disk
Magic 5, NVDI 4

--


```
+-------------------------------------------------------------------+
| andy@aholt.demon.co.uk |
| \|/ ____ \|/ - - |
| \|/ @~/ ,. \~@ o' \,=./ `o |
| (o -) /_( \__/ )_\ (o o) |
+-------oo0--(_)--0oo---------\--U-/------oo0--(_)--0oo-------------+
```

5074. Re: ATARI 1040 ST package for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Castor <castor@mygale.org>
Message-ID: <32B6ED87.3E7C@mygale.org>
Source record: 131657
Cross-posted to: comp.sys.atari.st,maus.biete,maus.sys.atari.talk,comp.sys.atari.8bit,comp.sys.atari.st.tech,maus.suche,alt.music.midi,fr.petites-annonces.informatique,alt.atari-jaguar.discussion,fido.ger.flea,nl.markt,rec.music.makers.marketplace

...you're really dreaming too much...- all this stuff together isn't
even worth 30ï¿½. Shipping might be more expensive than all the rest...
Anyway - good luck for your deal. Hope you'll find a newbie...

5075. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <596rtn$3lt@mark.ucdavis.edu>
Source record: 131658

Petter Toneff (pettert@notam.uio.no) wrote:
:
: >The following things have changed over the last week,
: >
: >CAB.OVL updated to 1.21 (06/12/96)
:
: Well, I downloaded CAB.OVL 1.21, but it turned out to be just the old
: 1.20... :-(

That's odd. I got version 1.21 from that site to put on the YAC mirror,
and what I got was definitely v.1.21. Came with a .DIZ saying this.
Also, the .OVL itself is a diferent length than either 1.20 or 1.20h.

Maybe Flinny messed his links up on his last update. If you want, try
downloading from the US mirror:

http://virtual-markets.net/vme/yac/
(follow the "Internet Resources" link)

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5076. ANNOUNCE - SampleC

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: rde@root.co.uk
Message-ID: <E2K5nt.Hqq@root.co.uk>
Source record: 131659

*** PROGRAM ANNOUNCEMENT ***

File: SAMPLEC.ZIP
Name: SampleC
Language: English
Author: Richard Evans
Description: A midi sample dump, sample conversion, and librarian program.
Supports AIFF (Cubase Audio), AVR, WAV, and CDP Soundfile formats.
Non-modal dialogs, multitasking friendly, ST-GUIDE hypertext help.
Shareware - full version available from author at low cost.
FTP from: ftp.funet.fi in pub/atari/sounds
ftp.teleport.com in users/atari

To get the most out of the SampleC demo, you should have the complete
ST-GUIDE package, and one or more sample playback/editing programs -
recommended programs include LPS124, and N_PLAY.

Notes for current release (V1.04) - please save these for reference
---

If your sample replay program supports VA_START, you will have to install it
as the sample editor, not playback program; full VA_START support for all
external programs has been added to the registered version. See documentation
for full details.

SampleC only supports samplers that use MIDI Sample Dump - some Ensoniq and
older Akai samplers do not support this standard.

N.B. The email address listed in the accompanying docs is no longer valid,
anyone interested in SampleC will have to contact me by my snail mail
address; I will have a new internet account early next year.

Many thanks,

Richard Evans

5077. Re^2: NOS 0.45 ready!

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <1365_mike@bbsgate.interware.it>
Source record: 131660

```
In uno strano messaggio del 17 Dec 96 jeremy@worldnet.fr (2:333/608.1)
scrisse al povero All :
j> What about a "kill-filter" in the news clients? That's useful,
j> sometimes.

It should work with the "killfile", but unfortunately it bombs at the moment,
I will fix it.

>> - I think I will be able to include POP3 client in next version.
j>
j> I have a special version of NOS (0.42) which has POP3 client!!!!
j> Why haven't you got it into your versions??

NOSPOP3 special version has the killfile bug fixed, uses "POST" to post news
and other corrections, unfortunately I've never found the sources, and nobody
knows the author.... can you find him ?

Please confirm this article is correctly posted in COMP.SYS.ATARI.ST.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it
```

5078. Re: SLIP rare in Canada? (Was: Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: cp298@torfree.net
Message-ID: <E2Kn2I.MyF.0.bloor@torfree.net>
Source record: 131661

Rich Tietjens (atari@teleport.com.REMOVE.TO.REPLY) wrote:

: The newer ISPs are being set up by people who are technically only
: semi-competent; they're doing it as business, with an to making money for
: the least possible effort. This means that they usually install Windows NT
: as the NOS, rather than Unix, because it's designed as a "fake Mac" - meant
: to be used by people who don't understand command lines. NT doesn't support
: SLIP by default (it may be possible to add it; I haven't had a resaon to
: find out), so you get PPP and no other support.

From the places I've called, I'd have to say that "semi-competant" is a
compliment. I don't really think there's any excuse for an ISP not
having even heard of SLIP. I was certainly completely unable to get any
sort of technical information out of most of the places I tried altogether.

--
aaron. <cp298@freenet.toronto.on.ca> IRC #gothic: Necrotik

"Ram-fed and Loaded..."

5079. Re: UUcoders (was Re: ST stuff FS, best

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <596v77$666@ornews.intel.com>
Source record: 131662

In article <95d_9612161021@genesplicer.org>,
Terry.May@rebel.genesplicer.org (Terry May) wrote:
>
>On 15 Dec 96, Duane O'Donnell was hired by Jack Tramiel for saying:
>
> DO> ESSCODE works well on MIME encoede files.
>
>It does, but doesn't work from a command line (though it's supposed to),

It does for UUcoded files. IIRC, that's the only file type that is
supported for command line usage. I'm using ESScode with Wormhole to gate
the NeST mail to/from the UK. I plan to try UUende if I can figure out how
to do it without disconnecting MIDIcom (which TOS apps normally do).

----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari--------------------

5080. FS: Atari 520ST Complete System+

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: garaytm@alpha.wcoil.com
Message-ID: <59759r$fs3@tofu.alt.net>
Source record: 131663

I have the following Atari ST system forsale:
(forsale as a system only, no pieces-parts, please)

Atari 520ST
-1 meg RAM installed

External DS/DD Drive (Atari Brand)
Indus GTS-100 external DS/DD Drive
Another Atari Brand DS/DD Drive (no case)

170meg Hard Drive w/case + powersupply

Color Monitor (Atari Brand)
Monochrome Monitor (Atari Brand)
Monitor Switchbox

Atari Mouse
Mouse for Atari (not Atari Brand)

Lots of Misc. Software (Legitimate)
-Video Capture Card
-Word Perfect
-Calamus DTP
-GFA Basic 3.0
-Misc. Other Word Processors
-Misc. Other DTP Programs
-Misc. Games

Seikosha SP-1000 9pin Dot Matrix Printer
-Lots of new Ribbons
-You can still buy the ribbons

***Asking $300 plus shipping costs per your
request. Please email with offers and questions
to:
GARAYTM@ALPHA.WCOIL.COM

-Timothy M. Garay

5081. Re: File transfer to Mac

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: "Gordon R. Meyer" <grmeyer@apple.com>
Message-ID: <AEDC5F2A-13EA559@17.192.33.94>
Source record: 131664

>Can anyone suggest an easy way to transfer text files and graphics files
>to the MAC (or a PC).
>

One way is to make sure your floppies on the ST are formatted to be
IBM-compatible, then copy your files to floppy, and use 'em in any Mac that
has System 7.5 (or PC Exchange installed).

5082. Re: Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d0c_9612171605@genesplicer.org>
Source record: 131665

On 16 Dec 96, "r. cortes" was hired by Jack Tramiel for saying:

rc> Which is the name of the Atari logo and what does it mean?

It's a Fuji, I believe for Fuji Mountain in Japan.

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

5083. STiK + Oasis = Why not?

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: gstamant@cedep.com
Message-ID: <32b5e687.5986715@news.cedep.com>
Source record: 131709

In a recent post, Aaron Hallam wrote:
>...
>Utimately what I think I'd like to see is the Oasis programming team (who
>already have PPP coded) working together with the Stik guys to create a
>common dialer/TCP stack that both the current slew of Stik-compatible
>software and Oasis can run on. Seperate programming efforts may work in
>the PC world, but it's not doing anything to help us lonely Atari owners...
>...
>At least a combined programming effort would probably benefit us all, and
>a common platform for writing net software on couldn't hurt.
>...

I think that's a brilliant idea. Basically, we are all waiting either
for STiK to support PPP or for Spider to become available. Combining
the TCP part of Ice and STiK together into one program would give us
full Internet access _wright now_! (Well, in a few weeks :-)) Users
could even get to choose between Ant-Mail/Newsie and Oasis, and also
between CAB and Spider as soon as it's available. No more waiting, no
more searching for SLIP providers, no more messing up with
MiNT/MiNTNet. Just enjoying ourselves surfing the Net with our good
old Atari...

Wow! that would be great!

Guy.

5084. Re: WTF: John Perez

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <594oe1$gm4@news.Hawaii.Edu>
Source record: 131710

Tom Lamparty (Lamparty@concentric.net) wrote:
: Anyone know the e-mail address of John Perez of Hawaii? I hear he may have
: a used TT keyboard he'd be willing to part with?

That would be me ;)

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

5085. German to English Translator..

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24893_DCroker@mettav.demon.co.uk>
Source record: 131711

This message from Harry to Derryck came in on a wing and a prayer...

Hi Harry!

HS>>> Subject: RUFTRADE 2 German to English translator (E)

DC>> The author told me that he wasn't continuing development on this
DC>> due to the poor number of shareware regs
HS>
HS> Shame... Mine was registered. I wonder if he's updating it for his
HS> own purposes?
Don't think so. :(

HS> The PD version only handled texts of a certain length. The last
HS> version I saw was dated 5-9-95 - 476790 bytes (which is larger than
HS> the reg'd version actually!)
Oh? My reg'd version is 521778 bytes, dated 17/7/96 BTW.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5086. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24894_DCroker@mettav.demon.co.uk>
Source record: 131712

This message from miitervo@jypoly.fi to All came in on a wing and a prayer...

Hi Miika!

>> I had the same problem with NVDI 2.5.. Since I've bought me NVDI 4.2
>> I have no problem with printing on- or offline with CAB. You get
>> exactly printed out what you see on the screen.
m>
m> NVDI 4.2? Has there become a update after 4.11?

Don't think so, the latest in the UK at least is 4.11R6.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5087. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24895_DCroker@mettav.demon.co.uk>
Source record: 131713

This message from Steve to Derryck came in on a wing and a prayer...

Hi Steve!

mn>>> Don't know where to find a hardware hack site. But there is a lot
mn>>> of interersting info in the CHIPS350 hypertext guides, including

DC>> I'd suggest that this hypertext would be a good place for one of
DC>> the volunteers that have come forward to start on, there is a lot of

SS> Why dont you FTP it and then chuck it at Peter W.
He's already said that it is too large for him to do, hours in the day and so
forth.

SS> BTW, he still hasnt /pointed/ at us yet??.
Not AFAIK, awaiting reply to email.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5088. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24896_DCroker@mettav.demon.co.uk>
Source record: 131714

This message from Harry to Terry.May@rebel.genesplicer.org came in on a wing and a prayer...

Hi Harry!

TM>> Anyone know what 11 bombs mean? I get that occasionally. I'm
TM>> using AntiBomb, but it doesn't catch it.
HS>
HS> IIRC the number of bombs is cumulative. If two errors occur you'll
HS> get the total number of bombs associated with each type. I think

I've had some real beauties; innumerable bombs across the screen with some sort of odd shimmering effect, hardware related I'm fairly sure.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5089. Umich DL problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <24897_DCroker@mettav.demon.co.uk>
Source record: 131715

This message from ab078@sfn.saskatoon.sk.ca to All came in on a wing and a prayer...

Hi Travis!

a> I've tried downloading some files from Umich and a lot of them don't
a> uncompress. I get a bad CRC errors. This happens with any format (LZH,
a> ZOO, etc.). One file in particular I'm trying to get is 38400bps.lzh.

All the files that I've had probs with like you describe are down to downloading as asci, binary files need to be downloaded as binary or you will get garbage as you say.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5090. Atari St on the internet.

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: mgrenier <mgrenier@total.net>
Message-ID: <01bbed6d$9aaa70a0$be37eccd@mike>
Source record: 131516

Greetings ST users,

I`ve got a few questions to ask you about using an Atari ST on the
Internet.
Any replies would be appreciated as i`m quite stuck on the subject.

My father owns a Mega 4 STe and he wanted me to connect him to the
internet.

He gets a package from T.A.F. (Toronto Atari Federation) wich includes :
Mint,Xwindows,Slip/PPP,Chimera,Telnet and FTP.

After great pains i finally get it to work (the VI editor is SOOOO
FUN!!!(NOT)...)

After this nice intro here are my questions :

Error 1 - KFREE: MEMORY NOT ALLOCATED BY KMALLOC
(i get this error message when i exit the program.)

Error 2 - ADJUST DEBUG LEVELS
(i get this error message at the same time as error 1 and i DID edit the
MINT.CNF file as
stated in the program docs)

Error 3 - I DO hook up to the ISP but after a while it just hangs up on me
.

Anyways ... that`s about it ... FOR NOW... (grin)

Please email at : mgrenier@total.net

ANY HELP WILL BE APPRECIATED!

5091. Re: SW Ports

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <642_RCain@nest.demon.co.uk>
Source record: 131517

Hi c_graham@patrol.i-way.co.uk, on 17 Dec 96 you wrote:

cg> It doesn't do PCB layouts....

..... but v3 does routing, doesn't it?

cg> Good of you to remember CLA Roger, it's sort of died a death
cg> recently esp. since I started work on XaAES.

Hard to forget, it's a great bit of work :)

Mind you, XaAES is pretty good too, so I'd be hard pushed to vote for your
effort to go either way :)

There's only one solution .... we need more Craigs!

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5092. Re: CAB-OVL 1.21 problem!

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GLSIEAVIUP@wa.caeci.ol.ni.schule.de>
Source record: 131518

In <596431$idc@news.rrz.uni-koeln.de> wrote:

>Hi,
>
>I recently got the new cab.ovl 1.21, but it does not seem to work.
>Whenever CAB tries to resolve or connect to a server, the only message I
>get is "Error #600". I've switched back to cab.ovl 1.20 ...
>
>Anyway, I'm curious: Does anyone know about this "error" ...?
>
>Andreas
>
>
I get the same Error-message with cab.ovl 1.21, but only offline. It
only works online but it is not so fast like cab.ovl 1.18. therefore I
returned to this version that never caused any trouble in my
configuration.

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

5093. STIK and CAB

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: glennm@mail2.sas.upenn.edu
Message-ID: <599bk8$ang@netnews.upenn.edu>
Source record: 131519

Well, I think I have STIK running alright. Using this post to test NEWSIE0.66, which seems to work very well. If this gets out I'll know. Still wish I knew more about the TCP/IP settings, though.

CAB is another matter. Still tends to crash at odd times. Just know I went to Katherine Ellis' page, no problem. Tried the link to OXO Concepts, and 3 bomb crash! I reloaded CAB, and lost 2 of my colors!!(ST medium rez). I quit CAB, loaded the Color CPX and all four blocks were black!!! Even though the desktop looked normal, and the other cpx's were all in 4 color, the color cpx had 4 black boxes. Tried reloading the color cpx, no change. After a reboot, all was fine!!

My setup is:
1040 STe,4 meg, TOS 1.62, 8MZ
Stik 1.12, CAB 1.15, CAB_OVL 1.21, using CAB_JPG

Anyone have any ideas why one web site works and another causes such crashes?

Richard

P.S. I quess I don't have Newsie working too well, had to post this through tin using the shell account. Sigh.

5094. Re: Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: mikaelf@tripnet.se
Message-ID: <599c2h$lre@minox.tripnet.se>
Source record: 131520

>In article <E21sD4.2M2.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.uk (Steven Rodgers) wr>ites:
>Can anyone tell me if there are any packages around which will impliment speech
>recognition on the Falcon.

It was called vox (one 'x') i believe... Can't say I remember
where I got it though, try cnam.

Regards

Mikael Folkesson

5095. Re: Ethernetcard for falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: mikaelf@tripnet.se
Message-ID: <599c2l$lre@minox.tripnet.se>
Source record: 131521

There's actually a discussion on the same subject on Mausnet, and yep, it seemes there's such a card in development. Haven't got all the details in my head, though you could try subscribing to <maus.sys.atari.hardware> for a while to see if you can get any further details.

Cheers,

Mikael

5096. bad news regarding Toad...

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <850934347.255674@smyrno.sol.net>
Source record: 131522

Hello everyone,
I just talked to Jennifer at Toad Computers. I wanted to buy TOS 2.6
and the XTRA-Ram board with 4 Megs memory so I could upgrade my STfm
She said that they have no one to do the installation. The whole
conversation sounded like she just wanted to sell off as much of their
old Atari stuff as they could; but they didn't want to bother installing
any of it. I also asked about their Christmas specials on the Falcon
line of computers; seems their prices are about $100 off of the normal
catalogue prices.

--
Douglas Zander | many things interest me, too many to list
dzander@solaria.sol.net | here. if you want a profile :-) why not
Milwaukee, Wisconsin, USA | send me a letter? tell me about yourself,
"Over-looking Lake Michigan." | I'll tell you about myself.

5097. Databases

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <851024648_OASIS_@zetnet.co.uk>
Source record: 131523

Anyone know where I can get Twist or a decent database from? I've been using Prodata and it keeps eating records.

--

Arthur

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

5098. Re: Systems for Tomorrow

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.598.000BEF4F@cfcsc.dnd.ca>
Source record: 131524

In article <5nE1zGc.jimcollins@delphi.com> Jim Collins <jimcollins@delphi.com> writes:
>From: Jim Collins <jimcollins@delphi.com>
>Subject: Re: Systems for Tomorrow
>Date: Sun, 15 DEC 96 06:25:16 -0500
>Tom Derrick <tom.derrick@acpu.com> writes:
>Systems For Tomorrow is in the Kansas City area - not Joplin. It is
>chro_MAGIC Software Innovations that is in Joplin.
>Here is a list of Missouri based companies that support Atari/TOS
>systems:

I would like to add this e-mail address to chro_MAGIC
JIMCOLLINS@delphi.com
>chro_MAGIC Software
>516 North Jackson
>Joplin, MO 64801-2755
>Phone: +1-417-623-7393
>Fax: +1-417-624-0700

and this for Systems for Tommorrow
kkordes1@delphi.com
sft@sound.net
Kent@Systems for Tommorrow
>Systems For Tomorrow
>11006 East Winner Road
>Independence, MO 64055
>Phone: +1-816-833-4738
>Fax: +1-816-252-3611

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

5099. Re: Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <cfb_9612181417@genesplicer.org>
Source record: 131525

On 18 Dec 96, Martyn Tidd was hired by Jack Tramiel for saying:

MT> Robert Tudor wrote:
>>
>> See the attached Word file for great Atari Software deals. Please e-
>> mail
MT>
MT> Gosh, that's a clever idea. Can you send me the Atari version of Word
MT> to read it with please ;-)

I hope he doesn't give up his current job to become a salesman or advertising executive. ;^)

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

5100. Radical Race Falcon Game

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: LHubert@alpes-net.fr
Message-ID: <1064LHubert@alpes-net.fr>
Source record: 131526

Hello All,

The Radical Race Demo, a new game for Falcon 030 is available on ftp.cnam.fr (RRDEMO.ZIP).

Best regards.

Point of THE BBS: +33 (0)1 42 51 11 35
2:320/107.4 Fidonet.org - 90:800/1.4 Nest.ftn - 51:901/1.4 Atarinet.ftn
ptg@parx.frmug.fr.net - ptg@club-internet.fr - LHubert@nest.demon.co.uk

LED V1.50 * Linux: il y a moins bien mais c'est plus cher.

Via *FIST* v2.46beta Gate on alpes-net.fr (90:800/1.15)

--

5101. Re: STIK and CAB

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961218160458.533M-100000@mariner.cris.com>
Source record: 131527

On 18 Dec 1996, Glenn A Moyer wrote:

> My setup is:
> 1040 STe,4 meg, TOS 1.62, 8MZ
> Stik 1.12, CAB 1.15, CAB_OVL 1.21, using CAB_JPG

Try going back to CAB.OVL 1.18, I've found the 1.21 just a little to shaky
for me to use it! Also might want to increase the ALLOCMEM setting in the
default.cfg file of stik!

>
> Anyone have any ideas why one web site works and another causes such
>crashes?
>
One, Too many graphics for allocated memory? and two, weird code that
Netscape like and we can't handle yet, though I can see sites that users
of the AOL browser have blow up in their faces 8^)

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5102. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961218161804.533O-100000@mariner.cris.com>
Source record: 131528

Sorry to say you are wrong! My ISP carries alt.binaries.atari, of course
that doesn't mean that all the links are in place for it to be able to get
all the messages posted there from other locations! 8^(

On Wed, 18 Dec 1996, Jos den Bekker wrote:

>on Mon 16-12-96 18:29 dave wrote:
>
>>I have
>>tried alt.binaries.atari one last time.
>
>Erm, if I'm not mistaken, that newsgroup doesn't exist anymore.
>
>--
> Jos den Bekker
><josdb@xs4all.nl> http://www.xs4all.nl/~josdb
> -*-
> vertaler translator traductor
>Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
> -*-
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5103. Falcon Wanted.

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <fa8_9612181539@conchbbs.com>
Source record: 131529

```
c > The Falcon TOS is multilingual, it has both UK, US, GERMAN,
c > SWISS and FRENCH languages and keyboard layouts, all you have
c > to do is to chance the NVRAM settings and re-boot.

I'm curious about the keyboard layout. Does it add the special
letters (the ones with ~ and `, etc)? If so, what does it leave out?

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

5104. multi-lingual form_alert

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <fa7_9612181539@conchbbs.com>
Source record: 131530

I'm back. Did I miss anything?

English "[3][Cannot load RSC file!][Abort|Search]"
Deutsch "[3][Kann RSC-Datei nicht laden!][Abbruch|Suchen]"
Nederlnd "[3][Geen RSC-file!][Afbeken|Zoeken]"
Svenska "[3][Kan ej ladda RSC-fil!][Avbryt|Leta]"
Francais "[3][Chargement du fichier|ressource (RSC) impossible!
][Quitter|Chercher]"
Espan~ol "[3][No puedo encontrar|el fichero de recursos!
][Salir|Buscar]"
Italiano "[3][Non trovo il file RSC!][Annulla|Cerca]"

Note: Exact translation is not necessary. The important thing is to convey that rsrc_load() failed. This is usually due to a missing RSC file or messed-up default directory, but can also result from trying to load a version 2 RSC file (larger than 32K) using an older TOS.

Please indicate non-standard characters using 2 letters (e.g. n~ o" a`) as strange things happen to 8 bit ASCII characters when they are sent over the net. (Especially since I get internet messages via fidonet, a local BBS, and an offline reader.)

Also, don't worry about the extra blank at the end of the (longer) line; that's just a cosmetic affectation of mine.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

5105. Database Queation

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: ac872@chebucto.ns.ca
Message-ID: <599ou6$e35@News.Dal.Ca>
Source record: 131531

Would anyone know of an Atari PD Program which would be able to read a database file with a .db extension?
Thanks.

5106. WTB:Atari ST HD & RAM

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: giken1@aol.com
Message-ID: <19961218224400.RAA04659@ladder01.news.aol.com>
Source record: 131532

I am looking for reasonably price RAM expansion card, maybe an
accelerator, and a hard drive with the SCSI adapter for my 1040STf.
thanks,
Ken

GI Ken 1@aol.com

5107. Re: Megafile

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <599vh3$klv@freenet-news.carleton.ca>
Source record: 131533

Gambit (m_collins@hp.com) writes:
> Ive noticed, the discussion on scsi vs acsi, and i have a question or two. What
> style of hard is used in a megafile, can you replace it with a larger one, ie mfm,
> rll, scsi or ??? .
>
The earlier MegaFiles (20M) used MFM. Very noisy!!! Later and larger (30,
40, 60) used RLL.

--
Songshop Musical Productions / Two wrongs don't make a right...
Box 266, Shawville, Que. / But three lefts do!
J0X 2Y0

5108. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e8b_9612181508@genesplicer.org>
Source record: 131534

On 18 Dec 96, Jos den Bekker was hired by Jack Tramiel for saying:

JdB> I'm afraid you don't quite understand. A MIME conforming package like
JdB> mpack/munpack handles complete MIME messages. It is exactly right
JdB> that they "look like any other message". It is also no big deal that
JdB> "most are split into ~10k chunks". A MIME conforming package handles
JdB> all that automagically. You may even receive the chunks in the course
JdB> of days, or weeks, or months, or years, and mpack/munpack will keep
JdB> track of them and assemble the final file when the parts are
JdB> complete.
JdB> But why don't you get the package and look for yourself?

If you're talking about munpack, I did and it didn't work. It _appeared_ to work, but the file came out corrupted. After I edited out all the extraneous stuff, it then worked fine. This is with v1.2. I haven't been able to acquire v1.5 (I don't have Web or FTP access, so I generally have to rely on FidoNet or AtariNet BBSes).

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

5109. Need 1040st mouse.

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: ludwik@dorsai.org
Message-ID: <599vfp$3a@amanda.dorsai.org>
Source record: 131535

Please let me know if you have one for sale and
how much.

5110. Re: Suzy B CD

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BTMVzlF.dpj@delphi.com>
Source record: 131536

<RCLAUNCH@pacbell.net> writes:

>Toad is selling the 2 disk set of Suzy B CD for 24.95 right now. What is
>on these CDS?
>
>RClaunch@Pacbell.Net

A _ton_ of public domain and shareware programs. If you have a CD player
for your ST, the Suzy B collection is a _must buy_!!

Dana @ STReport International Online Magazine

5111. Re: Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Martin Walsh <Marwal@btinternet.com>
Message-ID: <01bbed49$4d3a9120$492749c2@marwal>
Source record: 131537

Not quite ... most megafiles DID have an Atari host adaptor hidden away
within ... indeed, some had a combined host adaptor and SCSI controller
supporting MFM and RLL drives.

5112. PPPKIT14 help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <599nll$9rg$1@berlin.infomatch.com>
Source record: 131538

Hi kids...!

I need help again! I d/l'ed the PPPKIT14 from CNAM and have managed to
get it setup and I get as far as calling my provider but that's as far as
I get! It will not connect properly.. Anyone see what i'm doing wrong here?

It dials my provider.. it handshakes..

Ok now when I hook up.. My provider send this:

login:

I type my login:

dooley

Then it asks for:

Password:

I type:

123123123 *(not real password)*

Then it asks:

Press: 1. Shell (Unix)
2. PPP

I type:

2

How would I make a script for this?
There is a script there for this but I guess it is not working!
I know I need CR after each.. but not sure if it is sending it correctly!

Actually here is the script that I actually use!
See any errors?

```
ABORT 'NO DIALTONE'
ABORT 'NO CARRIER'
ABORT BUSY
ABORT WAIT
ABORT DELAYED
ABORT FORBIDDEN
ABORT denied
ABORT 'Probleme reseau'
""
```

```
atm1 OK
atdt70#,421-3288 CONNECT
""
login: dooley
password: *********
2

Please help me!!!
Thanks
Johnny
```

5113. greetings

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Vantone.Jackson%239@satlink.oau.org
Message-ID: <db0_9612181936@satlink.oau.org>
Source record: 131539

```
To: dmitchel@mcs.dundee.ac.uk
Hi Cookwoman ! are you there?
--
|Fidonet: Vantone Jackson 1:363/239
|Internet: Vantone.Jackson%239@satlink.oau.org
|
| Standard disclaimer: The views of this user are strictly his own.
| From C.F.Satlink +1-407-240-7781 (ANSI or Vt-100 _required_).
```

5114. Reformatting Falcon HD

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: oscar@justified.com
Message-ID: <MPG.d2281218a41b0fb989685@client1.news.psi.net>
Source record: 131540

Hi -

I recently got a Falcon with an 80MB internal HD. It
has all sorts of old things on it, many of which don't work.
I'd like to reformat the drive and start over from scratch.
What utilities am I going to need and how do I make the
drive bootable again after the format?

Thanks,
Oscar

5115. emulater HElp!

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: swilling@seacoast.com
Message-ID: <599qjg$gu5@dns2.worx.net>
Source record: 131541

can you get an emulater to run atari programs on a win95 pc? or is it possible to compile a small program onto a pc format?

5116. Re: irc #atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: James Troup <jjtroup@dcsun4.comp.brad.ac.uk>
Message-ID: <dmmk9qfelai.fsf@dcsun4.comp.brad.ac.uk>
Source record: 131542

In article <dmmn2vl9nm9.fsf@dcsun4.comp.brad.ac.uk>, James Troup
<jjtroup@dcsun4.comp.brad.ac.uk> wrote:

> > > As I have said before, one of the bots has me permanently locked
> > > out of efnet. Which, BTW, seems a bit unfair. If I gave a
> > > flying rat's ass about the discussions there (which, for the
> > > sake of my sanity, I musn't), it would be infuriating.
> >
> > which efnet? I know nothing about US-efnet, but on Europe-efnet,
> > s0meone has never banned you, TB has never banned you since I've
> > been able to see who it does ban (at least 6 months), and Aggrobot
> > (as far as I know) hasn't banned you. did you really come onto
> > #atari and get banned or did the server just not let you on?
>
> I was banned under my old account - why, I have no idea. Perhaps
> someone (as opposed to s0meone - that's an aggravatingly confusing
> name, too)

Flinny used to run a bot called n0one, thus s0meone. But I agree it
can cause confusion (the old name "vittu" caused offence to some
Finns, I still maintain this was like Toyota's MR2 in France ;).

> thought it was funny to kick me and then have me banned.
>
> I logged on briefly this AM and was able to access all of the
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
> servers in my list - admittedly a short list.
^^^^^^^^^^^^^^^^^^

Does this mean that before, when you were banned, you couldn't get
onto the server themselves? If so then that has nothing to do with
#atari and/or it's bots.
Alternatively, did you get on the servers and find yourself banned
from #atari? If so then s_o_meone did ban you, do you know if it was
a bot?
Also from the servers you have mentioned so far in this thread I'm
guessing you were going to US-Efnet, and unless this predates the
US/Europe Efnet split, then TB, Aggrobot and s0meone (Europe-Efnet
bots) are definitely not involved.

--
James
++ http://thor.lib.chalmers.se/~jamest/ ++

5117. Re: ZIP Question

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLSUDFAQUP@data.rhein-main.de>
Source record: 131543

In <850932310_OASIS_@aholt.demon.co.uk> Andrew Holt wrote:

>1) I have an Iomega Zip and want to exchange data with a
> friend who has one connected to his PC. Can a ZIP disk
> formatted on an atari be read on an IBM PC ?

Yep, that's a nice Drive. Sure, it's easy to chance data
between PC/MAC/Atari. (Mac with MagiCMac)
Watch out for the 32Mb Barrier with DOS.
Under some cirumsdance you get trouble to read the dos formatted Zip
with your Atari and in the reverse procedure.
I use the german SCSI-Tool without problems. (Chance Zips between Mac/Atari)

>2) If not, can I read a ZIP disk formatted on a PC on the ZIP
> drive connected to my atari.

Yep, see upper.

>3) I have been setting up 32MB partitions on the ZIP Disks. Is
> it possible to have one partition on a ZIP Disk (100MB) ?

Yep, 100 (96Mb) without problems between my Mac and Atari.
PC too, i think so.

>My setup Atari 1040ST (4mb)
> ICD Link II, IOMEGA ZIP, Quantum 105Mb hard disk
> Magic 5, NVDI 4

Nice ;-)
I't works..

Regards, Robert

Have a nice X-Mas.

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

5118. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <851019532_OASIS_@flinny.demon.co.uk>
Source record: 131544

In article <596rtn$3lt@mark.ucdavis.edu>
szhays@dale.ucdavis.edu (Eric Hays) said:-

>That's odd. I got version 1.21 from that site to put on the YAC mirror,
>and what I got was definitely v.1.21. Came with a .DIZ saying this.
>Also, the .OVL itself is a diferent length than either 1.20 or 1.20h.
>
>Maybe Flinny messed his links up on his last update. If you want, try
>downloading from the US mirror:

Nope the old one was deleted when I uploaded the new one.. they have
the same filename anyway :)
What probably happend was the file hadn't passed through demons web
cache yet whist the actual www page had....

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

5119. Re: STiK log files how?

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <851019420_OASIS_@flinny.demon.co.uk>
Source record: 131545

In article <593rk6$ijf@nnrp1.news.primenet.com>
rojewski@primenet.com (John M Rojewski) said:-

>As far as I know, the STiK logging doesn't exist/work anymore. There is a
>new package called LogSTiK that is installable, and displays all the
>STiK calls and responses.
>
>
>It is available on Flinny's STiK Stuff web page. (Don't have the URL)

Nope its not...
Was a developer list only release that one:)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

5120. Re: STiK + Oasis = Why not?

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <599j1q$a0i@trotsky.cig.mot.com>
Source record: 131546

Tom Lamparty <Lamparty@concentric.net> writes:
>On Tue, 17 Dec 1996, Guy St-Amant wrote:
>
>>I think that's a brilliant idea. Basically, we are all waiting either
>>for STiK to support PPP or for Spider to become available. Combining
>>the TCP part of Ice and STiK together into one program would give us
>>full Internet access _wright now_! (Well, in a few weeks :-)) Users
>>could even get to choose between Ant-Mail/Newsie and Oasis, and also
>>between CAB and Spider as soon as it's available. No more waiting, no
>>more searching for SLIP providers, no more messing up with
>>MiNT/MiNTNet. Just enjoying ourselves surfing the Net with our good
>>old Atari...
>>
>>Wow! that would be great!
>
>Yeah! They could call it Popsicle, or maybe Pppsicle would save copyright
>problem!

I was thinking more along the lines of STuPPPid (as in "everyone get
STuPPPid").

Mike White

5121. Re: Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <597hg9$lhg@news.Hawaii.Edu>
Source record: 131578

: rc> Which is the name of the Atari logo and what does it mean?

I heard somewhere recently that Atari can be interpreted as "Score!",
which seems to apply well to a videogame company...

Aloha,

John Perez
jperez@hawaii.edu

5122. Help

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850869100@acpu.com>
Source record: 131579

daymon@mammoth.psnw.com (Mike Freeman) inquired:
D > is it possible to take that extra unused space from those
D > partitions and put them into my Audio partitions? Can this be
D > done without having to back-up EVERYTHING on the whole HD and
D > then re-install it after I re-partition it? How do I do this?
Well, I think that ICD HDisk utilities would do it. I'm sure that
Diamond Edge would do it. Unfortunately, you'd have to be slightly
insane to try it *without* backing up the whole drive! Email me if
you think you want to try it; maybe I can give some useful tips.
If I were you, I'd ask Santa for a nice backup drive; I'm told that
Comp USA has Syquest EZs for $90. With 2 or 3 carts, you can cover
your whole drive and re-partition with ICD or Diamond with a carefree
heart and a hey, nonny, nonny on your lips.
"The Poor Deluded Soul" - tderrick@acpu.com

5123. PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850869178@acpu.com>
Source record: 131580

Hi, everybody!
I have been following this thread for a little while, and I am very puzzled. I have run PageSTream for over three years now, v2.1 and 2.2 on three different machines, and have *never* seen it do other than 'creating page' - 'printing page' for each and every copy of multiple copies. I have even resorted to printing from the desktop and using a recursive macro to keep the printer going full apeed. I also know another pagestream user who liked her solution of a printer that would do multiple copies of a single page sent from pagestream. Using fastprint and this CaTTamaraned TT keeps the DeskJet 500 printer moving pretty good; I was a happy guy. Now several people come along and say that pagestream only 'creates page' *once* for multiple copies. *Can this be true???* Have I wasted half my life watching a box that says 'creating page' when I didn't have to? Please tell me more! I use 'Fastprint', not Outburst (although I have it) - should I be using it?
"The Poor Deluded Soul" - tderrick@acpu.com

5124. Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850869245@acpu.com>
Source record: 131581

DCroker@mettav.demon.co.uk (Derryck Croker) says:
D > I've had some real beauties; innumerable bombs across the
D > screen with some sort of odd shimmering effect, hardware
D > related I'm fairly sure.
And I have seen (mostly on my old ST, nicknamed Crashmaster):
Carpet bombs: a sort of a barcode effect extruded from a full screen line of bombs, either from the top of the screen or starting at the usual location, and extending to the bottom.
Carpet bombs with rotation: the same, but the 'barcode' is animated - the extrusion of each bomb seems to rotate slowly, all in unison.
All black: the scariest one, at least the first time you see it - it looks like your monitor just died.
The maximum number I've seen is 40 or more on the middle line, +13 more on a line below it.
I don't really want to know what these mean :).
"The Poor Deluded Soul" tderrick@acpu.com

5125. Re: STiK log files how?

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <78151207_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131582

In article <593rk6$ijf@nnrp1.news.primenet.com>
rojewski@primenet.com (John M Rojewski) wrote:-

>On 16 Dec 1996 14:41:15, Dennis Armstrong wrote:
>>I am trying at the moment to install the STik, CAB, Finger, Newsie, Telnet,
>>AtarIRC and Antmail programs. I am having limited success, managing to send
>>mail with Antmail and Newsie (V0.66) from my demon account. I see that it is
>>possible to log the STiK communications to a log file. I have set the
>>DEFAULT.CFG arguments to ON for the various types of logs but still get no
>>logging, so how do you get the log files out?
>>
>As far as I know, the STiK logging doesn't exist/work anymore. There is a
>new package called LogSTiK that is installable, and displays all the
>STiK calls and responses.
>
>
>It is available on Flinny's STiK Stuff web page. (Don't have the URL)

That's right. The STiK logging stuff doesn't work anymore. It was removed
ages ago!!

LogSTiK rings a bell, but it definately isn't available from Flinny's page
(I've just checked). Anyone got any ideas??

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5126. Bulk-Mailing Software

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: jorge@mailloop.com
Message-ID: <597oes$k94@crawler.dlc.fi>
Source record: 131583

```
Mailloop is bulk mailing software that will revolutionize how
people advertise on the internet.

See what all the fuss is about...

http://www.mailloop.com
```

5127. German to English Translator..

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24969_hsideras@mettav.demon.co.uk>
Source record: 131584

Hi Derryck, on 15 Dec 96 you wrote: ...respect, brethren

HS>> Shame... Mine was registered. I wonder if he's updating it for his
HS>> own purposes?
DC> Don't think so. :(
HS>> The PD version only handled texts of a certain length. The last
HS>> version I saw was dated 5-9-95 - 476790 bytes (which is larger than
HS>> the reg'd version actually!)
DC> Oh? My reg'd version is 521778 bytes, dated 17/7/96 BTW.

Bugger - my version is 26-8-95. I must write or Email to Charles for the
latest. He'll probably want a re-eg fee by now B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5128. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <24966_SSweet@mettav.demon.co.uk>
Source record: 131585

Yo! Derryck Dude!

Whilst under caution Derryck said to Officer Steve :~)

SS>> Why dont you FTP it and then chuck it at Peter W.

DC> He's already said that it is too large for him to do, hours in the day
DC> and so forth.

Bummer!, what twit sold him that modem and kolled his spare time. *~))

SS>> BTW, he still hasnt /pointed/ at us yet??.

DC> Not AFAIK, awaiting reply to email.

I couldnt have made it much easier, and Jetmail will expire soon??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Oh sure! But what's the speed of dark?.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5129. Re: SW Ports

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <24970_hsideras@mettav.demon.co.uk>
Source record: 131586

Hi Craig, on 17 Dec 96 you wrote: ...respect, brethren

cg> Organization: Intelligent Research / Data Uncertain
cg>
cg> BUT - there are at least two professional quality PCB packages
cg> available on the atari. I've got demos of both of them...the most
cg> recent (PCC - Printed Circuit Creator) is a really nice bit of work,
cg> and to be honest, the other, which I've never seen on the Net, someone
cg> sent me a demo after reading a review of CLAv2 in Atari World, is also
cg> lovely (I've forgotten it's name though).
cg>
cg> Both support auto-routing, pad placement libraries and provide an auto-
cg> router. And they're a sh*t load faster than the PC based monstrosities
cg> I've used in the past...

Would the second one be SCOOTER? I got passed a demo of it at the Atari
Shows. German commercial program - unknown price or publisher...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5130. MTG Clearance Flyer

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <pzMUjG8.rldetlefsen@delphi.com>
Source record: 131587

November 1, 1996
Due to slow sales and lack of involvement, I'm having a two step clearance sale.
Step 1:all orders postmarked through Dec. 31, 1996 will be discounted 30-80%. If enough postage is not included, items will be removed to adjust for it. Request the Clearance List. I'll post this list to Delphi, CIS(MTG96S.ARC), and on Internet when I find a place. Its 1225 lines(57K) as text, 538 lines, ARCED and UUENCODED.
Orders postmarked afterwards can be returned or held till after the Feb show, your choice.

Step 2:I've decided to stop reselling previously owned and clearance Atari merchandise as of February 28, 1997. This puts it after the Houston show. No more lot buys, no more requests, and little chance for back orders to get filled. If its not on the list, don't ask 'cause I won't look. Prices will be discounted 30-80% for sales and orders as of the show date, postmarked through Feb 28, 1997.
I'll keep what I want of whats left, return the consignment stuff to their owners, and send everything else to the land fill. Once its in the dump, its gone forever. If anyone wants to bulk buy, I'll make a price. I WILL continue with other projects. Global Atari is one.
I'll spend much more time writing software and doing hardware projects, for me anyway. And I'm starting a new service.

One quirk is that people tend to want the stuff I have only one of. That leaves 2, 3, or 4 people that don't get it. With these items being extremely rare and without support of the manufacturer(those that still exist) or release of copyrights, I'm going to act as a liason for "ESP", End user Support Program. Send me (on disk or via email, ASCII-no document files) a list of the stuff you aren't using and stuff you want to find. Include your email & postal addresses. I'll make disks to include with orders, send as requests, upload as email, and post online(ESPymm.ARC). All of you end users can then get together to exchange software or hardware as needed. If you bought something for a onetime deal, or decide that you don't like it, or just don't use it anymore, put it on the list with a suggested price, shipping extra.

Postal Mail or Email to an address above.

The updated Magazine list will be made available soon.

Rick Detlefsen

5131. Problems accessing 'ftp.teleport.com'

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32b78fbe3d4330@sn.no>
Source record: 131588

I've tried reaching the Rich Tietjens' site "teleport"
(ftp://ftp.teleport.com/users/atari/) for the last few days but had no
luck.

Yesterday and the day before I couldn't even get into the site, today I
could, but it wouldn't let me enter. I usually use NCFTP which automates a
lot of things, but since it wouldn't accept 'anonymous' as login I decided
to try it manually with FTP as I thought it would tell me what to write if
something else was to be used. That didn't work either.

Finally I tried WWW, using 'Lynx'- I was able to enter the site, but not
download anything... :-(
So what's going on? I'd really like to get hold of some files from the
site.

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5132. Re: WTB: RAM upgrade for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <5985v8$o00@ash.ridgecrest.ca.us>
Source record: 131589

>I would like to upgrade my Atari 1040ST to 4Mb RAM. Where can I get a
>cheap upgrade kit?
>
>Yours, Jostein!
>.

Hi Jostein,

Toad Computers is having a sale on the
X-tra Ram board for $49.00. It is fairly
easy to install if you are handy with
a soldering iron. It uses 4 1mb simms of
most any speed.

Mike

5133. Excuse my French, but....

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <5986bj$o00@ash.ridgecrest.ca.us>
Source record: 131590

I haven't checked yet to see if the post
are actually making it to the newsgroup,
but Newsie 66 now works with my I-Net
provider. Jesuz, is it ever fast!
I'm jumping over to Antmail to thank
the author. I sent in a bug fix about
a month ago, and low and behold here
I am. i'm stoked:) (Jazzed-amazed, but
mostly happy. Now NetScrape can go in
the "trash" :)

Mike

5134. PageStream on Falcon Printing Speed 1:25 !

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <59819s$ngf@huron.eel.ufl.edu>
Source record: 131591

My printing test of PageStream v.2.2 on a plain Falcon (14megs of RAM)
using the IPRN II Demo by Peter Missel.

A full page 8 1/2x 11. with Garamont font various sizes,
plus two 300 DPI IMG of Music.

PGS took 25 seconds to render or prepare the page, and a total
of 1 minute and 25 seconds to print page from the "Print" command.

So yes, PGS2 only takes 1:25 to print the first copy of a full Page on
the Falcon 030.

Raymond

5135. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <59881j$o3m@ash.ridgecrest.ca.us>
Source record: 131592

>Steven Rodgers wrote:
>
>> Is the Falcon's internal IDE support compatible with EIDE drives?
>
>Yes, you can connect EIDE drives to the Falcon. There are quite a lot of
>users already running their Falcon with such a drive. What I don't know
>is if these drives can be directly connected to the Falcon's 2.5 inch
>IDE connector. For 3.5 inch drives an adapter is necessary, of course.

I just installed a Toshiba 1.03gb 2.5" IDE in my standard Falcon.
I used the stock brackets and cables without problem.
I did have problems with HD Driver V6 not being able to partition
the drive, nor would HDX 5.04. Pulled out trusty old SCSI Tool and
the drive works flawless. According to Howfast, the drive achieves
over a 2.75mb transfer rate using the Hushi driver.

Anyone interested in an 80mb Conner 2.5" IDE drive for the Falcon?

Mike

5136. Re: HardDriver6/Falcon030

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32B7A5C3.4070@bruker.de>
Source record: 131593

Keith Jackson wrote:

> I wonder if it has anything to do with having AHDI in memory while
> trying to install HDdriver? I understood that the best way to install

AHDI shouldn't matter if it's installed. Note, however, that the
HDDRIVER installation program (HDDRUTIL) requires an XHDI compatible
driver to be installed. AHDI is not XHDI compliant, i.e. in any case you
will have to start an XHDI compatible driver (e.g. HDDRIVER itself)
before continueing the installation. Of course, this is explained in the
manual.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5137. Re: ATARI 1040 ST package for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Frederic.Marand@osinet.fr
Message-ID: <598c23$ofi@newsbr.eunet.fr>
Source record: 131594
Cross-posted to: comp.sys.atari.st,maus.biete,maus.sys.atari.talk,comp.sys.atari.8bit,comp.sys.atari.st.tech,maus.suche,alt.music.midi,fr.petites-annonces.informatique,alt.atari-jaguar.discussion,fido.ger.flea,nl.markt,rec.music.makers.marketplace

Marvin Frandsen <frandsen@tng.net> wrote:

>******* COMPLETE ATARI 1040 ST PACKAGE FOR SALE *******

>Asking Price: $300 plus shipping, OBO
I also have one to sell:

Atari 1040 ST
SM 124 High Resolution (Monochrome) Monitor

Software (including licences), includes

Steinberg Pro 24 III
Lattice C
First Word (MetaComCo)
Misc Atari software bundled with 1040 ST
and some games. Pretty outdated nowadays, I'm afraid.

Also lots of source code, public domain software.

Of course, all works fine. I used it to produce software
(we wrote a clone of GEM for the PC DOS, OS/2 and
Unix environment, and music (Pro 24 III was THE studio
recording solution of the 80s).

Asking price: make your price.

Frederic G. MARAND
Agorus SA / OSI SARL
Frederic.Marand@osinet.fr

5138. Re: More on Win 95 altering floppies

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: d@mail.sstar.com
Message-ID: <598a6j$6ge$1@kiyoko.communique.net>
Source record: 131595

->You probably don't know it, but Windows95 will change the contents of any
->floppy inserted into a Windows95 System. This is to update the file system
->on the floppy to accept long filenames, but can have disasterous effects
->on your valuable data. Diskettes affected include some older versions of

2 different win95 machines barfed on floppies that were used in my Falcon.
After trashing the data, neither machine could format the disks. Then, the
Falcon couldn't use the disks after that either (your output device is not
recieving data).

->Write protect any floppies before putting them into a Windows95 machine.

One of my disks was write protected, it got trashed anyway.

->It doesn't say specifically how TOS disks are affected, but I guess the
->best solution may be to format work disks on the 95 machine, then copy
->files back and forth, rather than using your TOS originals on the 95.

Will try that next time. Thanks,

Dave

_____
/ /
||||||||||||||||====]: d@mail.sstar.com
____\

5139. HP Laserjet 4 printer driver for thatswrite wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: ledermac@mail.rz.uni-duesseldorf.de
Message-ID: <850828066.29604@dejanews.com>
Source record: 131596

Does anybody know where I might get a HP Laserjet 4 printer driver for the
thats write wordprocessor? Or maybe a compatible printer driver?

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

5140. Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvwwuggsxe.fsf@emw.ericsson.se>
Source record: 131597
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

Is there a ethernet card available for the Falcon? Can I use the
internet applications with it like CAB, Antmail etc?

What do I need? MiNT-Net or can STiK do the job? As you
see I have no idea how this works.

The reason I ask this is that I talked to our landlord
yesterday and he was thinknig of setting up a ethernet
network in our house using ISDN to get out on the
internet! Cool! As there are not that many apartments in the
house and I can't think that everyone will use it it might
be rather nice and fast even if ISDN isn't that super fast.
I guess he can get more channels to speed it up though. :-))

So can I connect my Falcon or do I have to buy a (spit) PC?

I think I have read about a ethernet card to connect to the
SCSI port being developed.

I realy need to know as soon as possible....

//Magnus Kollberg

--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5141. Re: Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B7B446.446B9B3D@etlxdmx.ericsson.se>
Source record: 131598

Robert Tudor wrote:
>
> See the attached Word file for great Atari Software deals. Please e-mail

Gosh, that's a clever idea. Can you send me the Atari version of Word
to read it with please ;-)

Regards
Martyn

5142. need MIDI for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: nbanke@mail4u.atnet.at
Message-ID: <32b7cae7.5406305@192.168.1.1>
Source record: 131599

Where can i get MIDI Software for my 1040ST.
Best would be freeware or shareware

thanks Norbert

5143. virtual light machine for falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Georges Kesseler <ks0102@cetrel.lu>
Message-ID: <32B7D4A4.3333@cetrel.lu>
Source record: 131600

Hi,

does there exist somethin like the VLM of the jaguar-CD for the falcon.
This way I can also have fancy graphics for any audio source, not only
CD's.

Thanks,
Georges.

5144. Calamus SL/Magic 5 problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Mike.Dennison@london.waii.com
Message-ID: <850908828.5209.0@wailonfs.demon.co.uk>
Source record: 131601

I have just installed Magic 5 on my STe, and now have a problem with Calamus SL, in that I cannot use the keyboard! Mouse functions are all ok.

I bought Magic 5 from System Solutions, so I contacted them, and was told that this was a known problem with Calamus, and that there was a patch available called CALPAT.TOS to fix this. Does anyone know where I can get hold of a copy of this patch?

--
Mike Dennison e-mail: Mike.Dennison@waii.com

5145. Re: X-Control and CPX's. How/where/why to use these?

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <598nc7$m0k@m1.cs.man.ac.uk>
Source record: 131602

In article <58vaq2$i3$1@berlin.infomatch.com>, dooley@infomatch.com (John Dooley) writes:
>Hi all..!
>
>I keep running across X-control and CPX modules and have never used them!
>My only understanding of them are that there are sort of an accessory..
>Is this true? How are they used? Where are they used? and when would a
>good time to use them come in handy? (examples)

X-Control was Atari's 'control panel' for their later models. It was designed
for configuring various system settings etc. Any software which enhances
your computer should come with a CPX module (a loadable 'accessory' used
within X-Control) so that any settings can be made.

The standard modules from Atari configure things such as the screen colours,
the keyclick/mouse settings etc.

There are also CPX's that come with programs such as NVDI (speeds up screen
display), and Maccel (a mouse accelerator from Atari) change any settings.

There are now replacement versions of X-control (zControl, COPS, Freedom2)
which add extra features and fix bugs with the Atari original.

Anthony
--

-------------------------------------+-----------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+-----------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

5146. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <598nok$m3h@m1.cs.man.ac.uk>
Source record: 131603

In article <yvvybexh8yh.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>> Hmm... yea, I see that that could be nice... Shame it has such a noticable
>> effect on speed...
>
>You better get a faster computer then. ;-)
>
>The problem with oAESis is that it doesn't work on the AB040 at all. :-((

hehehe... maybe I had better NOT get a faster computer then. :-))

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
----
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

5147. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32b7e47cbd3f01@xs4all.nl>
Source record: 131604

on Tue 17-12-96 13:22 Terry May wrote:

>I guess it's not for me, then. All of my MIME messages come into my BBS and
>look like any other message. Most are split into ~10k chunks, requiring a lot
>of editing for large files (though CodeKeys certainly helps).

I'm afraid you don't quite understand. A MIME conforming package like
mpack/munpack handles complete MIME messages. It is exactly right that
they "look like any other message". It is also no big deal that "most
are split into ~10k chunks". A MIME conforming package handles all
that automagically. You may even receive the chunks in the course of
days, or weeks, or months, or years, and mpack/munpack will keep track
of them and assemble the final file when the parts are complete.

But why don't you get the package and look for yourself?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5148. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32b7e47ebd6233@xs4all.nl>
Source record: 131605

on Mon 16-12-96 18:29 dave wrote:

>I have
>tried alt.binaries.atari one last time.

Erm, if I'm not mistaken, that newsgroup doesn't exist anymore.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5149. MagiC memories

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B7E8FF.41C67EA6@etlxdmx.ericsson.se>
Source record: 131606

Hi all

A short while back somebody mentioned a program that helps with MagiC's memory management. I've lost the message now :-(. Could somebody remind me what it was called and, if possible, give a clue as to where I can get it from.

Thanks

Regards
Martyn

5150. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B7EA4A.167EB0E7@etlxdmx.ericsson.se>
Source record: 131607

Jos den Bekker wrote:
>
> >tried alt.binaries.atari one last time.
>
> Erm, if I'm not mistaken, that newsgroup doesn't exist anymore.
>
I think it does, at least my server shows it. It's just that nobody
seems to use it.

Regards
Martyn

5151. Re: Umich DL problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <598qi5$kgp@tribune.usask.ca>
Source record: 131608

Thanks for the replies everyone. The problem was with my extracting program. DCExtract couldn't handle it so I got lha310 which now works on all the LZH files I've DLed from Umich. Problem solved.

Travis

5152. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32B7FF64.4004@worldnet.att.net>
Source record: 131609
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Magnus Kollberg wrote:
>
> Hi,
>
> Is there a ethernet card available for the Falcon? Can I use the
> internet applications with it like CAB, Antmail etc?
>
> What do I need? MiNT-Net or can STiK do the job? As you
> see I have no idea how this works.
>
> The reason I ask this is that I talked to our landlord
> yesterday and he was thinknig of setting up a ethernet
> network in our house using ISDN to get out on the
> internet! Cool! As there are not that many apartments in the
> house and I can't think that everyone will use it it might
> be rather nice and fast even if ISDN isn't that super fast.
> I guess he can get more channels to speed it up though. :-))
>
> So can I connect my Falcon or do I have to buy a (spit) PC?
>
> I think I have read about a ethernet card to connect to the
> SCSI port being developed.
>
> I realy need to know as soon as possible....
>
> //Magnus Kollberg
>
> --
> +--------------------------------------+
> | Falcon040, Bad Mood support team |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +--------------------------------------+

Check out http://members.aol.com/NorWiecz/entwick_e.html

Dan

5153. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: slides@mindspring.com
Message-ID: <59909f$mmr@camel5.mindspring.com>
Source record: 131610

I've handled 300 Atari ST Systems, setting them up and taming them and selling them across the US and around the world. The first major discovery I made was that when I sold them the clients rarely asked me anything. It works so easily with the mouse and windows like environment, that most could even do complex Publishing & CAD programs with little help.

We personally have marketed with the systems. The Atari Computers have prepared our 4 color catalog through which we have sold a million dollars of our product. We've done complex publishing since '85 with the beginning of the Atari ST series. With an Atari Computer and Laser Printer, we have done complex things for 1/3 of the cost in hardware / software than IBM and/or MACs .

We currently have a dozen Ataris networked in our office and run several separate businesses; Architecture State wide, Import / Slide Management Systems - world wide, Photography, Computer Sales, and once publishing of a magazine to 50,000 A/V Executives in Fortune 500 companies.

Atari has helped us and our hundreds of clients. I own 1 Pentium, but do 90 % of our work on the Atari Systems. We have acquired and run 100s of Programs on the Atari - and use most of them.

You can certainly pay more, but it is hard to do as much for such an economical price. One client was a student, who graduated Suma Cum Laude from a Technical College in Computer Science. He used his Atari even for his most complex tasks, acquiring Pascal and other languages to run on it. Another client from Germany to US came to run a program on the $ 100 Atari to run their million dollar underground Long Wall Mining equipment. Other clients have achieved national recognition for their development of software. My clients are very successful & productive on their systems. They have produced books up to 400 pages, musicians have created songs, music and advertising jingles. I speak for 100s who have had great success with the powerful, easy to use Atari Systems. Thanks to the Lord for putting these machines in the market place. High Price Systems are not necessary. The inexpensive Atari Computes are really much more powerful than most realize.

I have personally written and or mailed to about 1/4 million people with the use of these computers.

Ted Elden, Elden Computers - Architects - Photography - Image Management System. slides@iname.com

thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:

> In article <32B31372.143E@willis.demon.co.uk>
> guest <klatthom@willis.demon.co.uk> said:-

>>*uck me boys, what is an Atari ST, a games console, get a life, get a

> Bend over... %^)

>>PC. you won't regret it!!!

> Been there, done that. -STILL- regretting it!

>>From,
>>
>>A happy PC owner.

> You got your blinders on, boy...Your happiness is an illusion. Please
> keep your delusions in the appropriate newsgroup.

>__

> _/_/_/_

5154. Re: FX

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.596.0008C759@cfcsc.dnd.ca>
Source record: 131611

In article <58pfbr$3bt@mtinsc01-mgt.ops.worldnet.att.net> Jerry Fredrickson
<j.fredrickson@postoffice.worldnet.att.net> writes:
>From: Jerry Fredrickson <j.fredrickson@postoffice.worldnet.att.net>
>Subject: FX
>Date: 12 Dec 1996 17:28:27 GMT

>Hello: Is anyone using an FX board in their Falcon? If so how is it
>working out? Compatability and speed wise.
>Also does anyone have a memory expansion card for the Falcon they want to
>sell? if so send me E mail. Thanks..

HEY!
don't do _just_ that, send some our way also.
I'd like to know if or when the expanded memory software is working so I can
have over 14MB RAM.
thanks.merci

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

5155. Atari ST computers don't suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961218095802.8100A-100000@usr03.primenet.com>
Source record: 131612

I just have to say that it is great, and computing should be like
this.
Computers are tool. The most beautifull hammer made of gold will work
as well as the real old one. Coz it is justa hammer.
And worse, you might have the chance that your golden hammer will
break with the nail.
Gold isn't as solid as steel.
So in short, get the correct tool. Don't be fooled by the gold.
And do the job.
Bye..

P.S: Merry christmas. :)

On Wed, 18 Dec 1996, Ted Elden wrote:

>I've handled 300 Atari ST Systems, setting them up and taming them and
>selling them across the US and around the world. The first major
>discovery I made was that when I sold them the clients rarely asked me
>anything. It works so easily with the mouse and windows like
>environment, that most could even do complex Publishing & CAD programs
>with little help.
>
>We personally have marketed with the systems. The Atari Computers
>have prepared our 4 color catalog through which we have sold a million
>dollars of our product. We've done complex publishing since '85 with
>the beginning of the Atari ST series. With an Atari Computer and
>Laser Printer, we have done complex things for 1/3 of the cost in
>hardware / software than IBM and/or MACs .
>
>We currently have a dozen Ataris networked in our office and run
>several separate businesses; Architecture State wide, Import / Slide
>Management Systems - world wide, Photography, Computer Sales, and once
>publishing of a magazine to 50,000 A/V Executives in Fortune 500
>companies.
>
>Atari has helped us and our hundreds of clients. I own 1 Pentium, but
>do 90 % of our work on the Atari Systems. We have acquired and run
>100s of Programs on the Atari - and use most of them.
>
>You can certainly pay more, but it is hard to do as much for such an
>economical price. One client was a student, who graduated Suma Cum
>Laude from a Technical College in Computer Science. He used his Atari
>even for his most complex tasks, acquiring Pascal and other languages
>to run on it.. Another client from Germany to US came to run a program
>on the $ 100 Atari to run their million dollar underground Long Wall

>Mining equipment. Other clients have achieved national recognition
>for their development of software. My clients are very successful &
>productive on their systems. They have produced books up to 400
>pages, musicians have created songs, music and advertising jingles.
>I speak for 100s who have had great success with the powerful, easy to
>use Atari Systems. Thanks to the Lord for putting these machines in
>the market place. High Price Systems are not necessary. The
>inexpensive Atari Computes are really much more powerful than most
>realize.
>
>I have personally written and or mailed to about 1/4 million people
>with the use of these computers.
>
>Ted Elden, Elden Computers - Architects - Photography - Image
>Management System. slides@iname.com
>
>
>

5156. cyber stuff 4 sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Barry.Summer@rebel.genesplicer.org
Message-ID: <073_9612180809@genesplicer.org>
Source record: 131613

To: robert.tudor@worldnet.att.net
CYBER ANIMATION SOFTWARE FOR SALE:
CyberStudio(Cad 3D)
Cybperpaint 2.0
CyberSculpt
CyberControl
Cyber Utlities
Cyber SEQ. animations
GFA Artist
All registered w/ manuals/binders.
Package price: $45.00 (inc. shipping in U.S.)

If interested, leave message for Barry Summer
bsummer @ delphi.com

5157. st format

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: Barry.Summer@rebel.genesplicer.org
Message-ID: <074_9612180809@genesplicer.org>
Source record: 131614

To: robert.tudor@worldnet.att.net
ST FORMAT COVER DISKS FOR SALE:
I have 60 ORIGINAL St Format Cover disks for sale...only the disks.
Besides demos, games, utilities, there are some complete programs like
word processors, spreadsheets, paint programs,raytracers, etc.
Selling entire set of 60 disks for :
$35.00 (including shipping in U.S.)

If interested, leave message for Barry Summer
bsummer@delphi.com

5158. test

Newsgroup: comp.sys.atari.st
Date: 1996-12-18 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <850927426.443170@smyrno.sol.net>
Source record: 131615

Hello, is this newsgroup still active? Has something happened to this
newsgroup? I have not seen a new article for about three days!
If you happen to be reading this could you please let me know? Thanks!

--
Douglas Zander | many things interest me, too many to list
dzander@solaria.sol.net | here. if you want a profile :-) why not
Milwaukee, Wisconsin, USA | send me a letter? tell me about yourself,
"Over-looking Lake Michigan." | I'll tell you about myself.

5159. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <56409620_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131416

```
>e!erix.ericsson.se!erinews.ericsson.se!news
>From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
>Newsgroups: comp.sys.atari.st
>Subject: Re: Sweet Geneva!!
>Date: Fri, 13 Dec 1996 13:36:57 +0000
>Organization: Ericsson
>Lines: 20
>Message-ID: <32B15BF9.167EB0E7@etlxdmx.ericsson.se>
>References: <47035675_000003_OASIS_NEWS@the-gap.demon.co.uk> <58rj2a$3ld@due.unit.no>
>NNTP-Posting-Host: etlxd22f.ericsson.se
>Mime-Version: 1.0
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>X-Mailer: Mozilla 3.0Gold (X11; I; SunOS 4.1.4 sun4m)
>
>Jo Even Skarstein wrote:
>>
>> Gary Priest (gary@the-gap.demon.co.uk) wrote:
>> :
>> : 1. Failure to boot 3 times out of 5. 'FATAL ERROR IN GEMDOS'. Reboot needed
>> : (sometimes several). This happened with MagiC4 also. Could it be to do with
>> : ScreenBlaster?
>>
>> I had some problems with ScreenBlaster 3, most of the time it didn't find
>> it's configuration-files. It never crashed though. But once it displayed
>> some C-source I had on partition D instead of the rez-selector... Don't
>> blame this on MagiC though, my impression is that the ScreenBlaster
>> software is very buggy.
>>
>I'm unconvinced about this since I have the same problem but have never
>used ScreenBlaster. The same thing happens with BlowUp (which I used to
>use) and Falcon Screen (my current choice).

Well, I'd say that puts the blame at MagiC's door. Wouldn't you?

Gary

--

-------------------------------------------------------------------------
Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris
-------------------------------------------------------------------------
```

5160. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <40518456_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131417

In article <850842862_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) wrote:-

> In article <47035675_000003_OASIS_NEWS@the-gap.demon.co.uk>
> gary@the-gap.demon.co.uk (Gary Priest) said:-
>
>>2. 'Destroyed memory block/Dump to disk/Try to recover'. I get this
>>quite a lot. Dunno what dump to disk does (doesn't seem to do
>>anything).
>
>Just hit a key which represents a drive letter. If there is enough
>space free on the drive you selected the whole of memory will be
>written out to the root directory thereof. Reboot then drop the daft
>named file onto memaxmn. If you are prepared to wade through it (I'd
>hate to have 14 megs here - 4 is bad enough!) then it can invariably
>tell you which program leaked and stuffed the system.

Thanks Guy. It might have been practical once. But I've got 14meg and I
ain't doing that!!

>>The recover option fails 3 out of 5 times too. Although
>>that is better than Magic4. Magic4 NEVER recovered in this situation!
>
>You should always reboot after this occurs. The implication in the
>MagiC 2 manual is that the only purpose for recovery (apart from the
>memory dump) is to provide an opportunity for you to save data which
>would otherwise be lost.

Normally have to anyway :)

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5161. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <81459312_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131418

In article <850843990_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) wrote:-

> In article <961214Z082412.643dave@mbha.demon.co.uk>
> dave@mbha.demon.co.uk (dave) said:-
>
>>I have some of Gary's problems too, but not on the scale he has had. I
>>found MagiC would not boot up sometimes but stop at WINPUT/WINCOM
>>(great utility by the way). Also a few boots ended with a crash as
>>Gary descibes, but not many, I think an accessory is to blame but I
>>don't know which one (it happens so rarely I haven't bothered to find
>>out). With Wincom disabled I get very few probs so I expect it is a
>>clash with software.

Ah but an accessory wouldn't cause the crashes I have at boot up. It is
before they get loaded!!

>I used to get a lot of spurious crashes until I replaced the control
>panel with zcontrol.

I've just done this tonight. So I'll see how it goes :)

>>Yes, I get this too. I suspect the vt52 window especially highly. I
>>hacve always had the occasional problem with vt52 which I use to run
>>atarinos in previous incarnations of MagiC.
>
>Nos does something untoward. If it does not crash on me immediately in
>vt52 then it will have set a time bomb ticking. If it doesnt crash
>when I quit it, it *will* at some random point thereafter. It behaves
>perfectly when run singletasking as nos.prg

I'd love to use NOS in a window. I've tried it with NOS 0.45 but still no
good. Anyone managed it?

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5162. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <24023121_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131419

In article <32B65B20.41C67EA6@etlxdmx.ericsson.se>
Martyn Tidd <etlmntd@etlxdmx.ericsson.se> wrote:-

>Guy Harrison wrote:
>>
>> In article <961214Z082412.643dave@mbha.demon.co.uk>
>> dave@mbha.demon.co.uk (dave) said:-
>>
>> >I have some of Gary's problems too, but not on the scale he has had. I
>> >found MagiC would not boot up sometimes but stop at WINPUT/WINCOM
>> >(great utility by the way). Also a few boots ended with a crash as
>> >Gary descibes, but not many, I think an accessory is to blame but I
>> >don't know which one (it happens so rarely I haven't bothered to find
>> >out). With Wincom disabled I get very few probs so I expect it is a
>> >clash with software.
>>
>> I used to get a lot of spurious crashes until I replaced the control
>> panel with zcontrol.
>>
>No, I don't think an accessory is to blame, assuming we're talking about
>the same crash here. The GEMDOS error crash occurs right at the
>beginning of the MagiC boot process, before any Auto programs have
>loaded (apart, of course, from MagiC), let alone accessories.

That's right. It's much more fundamental than a rogue accessory. Martyn is
correct in the above!!

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5163. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <87217902_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131420

In article <58rj2a$3ld@due.unit.no>
josk@ifi.unit.no (Jo Even Skarstein) wrote:-

>Gary Priest (gary@the-gap.demon.co.uk) wrote:
>: 2. 'Destroyed memory block/Dump to disk/Try to recover'. I get this quite a
>: lot. Dunno what dump to disk does (doesn't seem to do anything).
>: The recover option fails 3 out of 5 times too. Although that is better than
>: Magic4. Magic4 NEVER recovered in this situation!
>
>Yes, this happened a lot when I used MagiC too. Running MAGTOROM.PRG (Uses
>the 030-MMU to protect MagiC.) resulted in fewer crashed but it still
>crashed atleast once per hour.

I've heard of this program before. But never managed to find it. I thought I
had, but it turned out to be some program to burn magic into eproms :(
Where can I get it? If you can't remember, maybe you could email it to me?

>: 3. Problem with JPEGD. When trying to use the Brainstorm Decoder under
>: Magic5, it often locks up the whole system (needing a reboot).
>: Rebooting Magic does seem to cure the problem. It almost seems that the
>: FIRST time Magic loads it does not initialise something correctly.
>: Subsequent loads work ok. Any ideas? If it was a JPEGD problem then why
>
>Same here. I've heard a lot of people complain about this, so it's
>certainly not your Falcon's fault. At first I believed that it was my
>accelerated DSP that caused it, but I've checked it a *lot* of times under
>TOS 4.04 and it never crashed.

Yep. A lot of people seem to have the problem! But I guess, Andreas doesn't
so it won't get fixed :(

>: Does anyone else with a Falcon have any of the above problems? Or is it just
>: (as Andreas suggests) my 'crappy' Falcon!! If you do then please air them in
>: this thread so that Andreas can see I'm not alone..
>
>Well, I don't use MagiC anymore. N.AES is so much better (OK, it's not
>quite as fast but almost.), and after the "VFAT-incident" (MagiC 5 totally
>trashed one partition when I tried to use VFAT on it, and none of my
>disktools can repair it.) I'm even more sure.

I'm currently using VFAT but starting to have severe doubts about it!

>And I don't think it's very wise of Andreas to blame on 'crappy' or
>'weird' Falcons, as almost every Falcon-owner will eventually install some
>accelerator that stretches the Falcon's hardware to it's limits. Or even
>better, hack the hardware themselves :-)

Absolutely! This is a ridiculous statement to have made! I'm beginning to suspect that it's an atitude of 'as long as it works on a Mac then sod anyone else) :(
I guess, when I 'finally' get my Nemesis board, I'll have to consign magic to the bin?

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5164. Re: Merry Christmas to all

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5lJW7dD.dpj@delphi.com>
Source record: 131421

Frank Charlton <frank@tachyon.co.uk> writes:

>As the subject says, really ;-)
>
>Here's hoping you all have a good time this month. No hidden agenda, no ads
>for websites, no stuff for sale, no flames... just Merry Christmas! :-)
>
>ATB, Frank.

Have a great holiday, Frank!! And to everyone else who visits these parts,
as well!

-Dana

5165. Re: Repost Emulator Instructions.

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: James@grunt.demon.co.uk
Message-ID: <32bcc3b4.9101806@news.demon.co.uk>
Source record: 131422

On Thu, 05 Dec 1996 07:32:23 -0800, Ben Hills <ben@imperial.co.uk>
wrote:
>Hi All,
>
>Due to the amount of E-Mail I have been receiving about my "How to
>get a working Atari Emulator running under Windows" postings, I have
>decided to re-post the instructions.
>
>So, here goes.
>
>In order to obtain a working Atari Emulator you will need the following
>files:
>
>Gemulator 96 Demo from -
>
>ftp://ftp.pulsar.net/pub/Stumble/Other/AtariST/Emulators/gem96dem.exe
> This is the Emulator you will be using.
>
>Magic PC Demo from -
>
> ftp://members.aol.com/ashftp/demomapc.exe
> This provides and Operating System.
>

Anyone tested this demo on some games... reported successes failures
etc on originals and some cracked versions (I mention these as the
copy protection disk routines often cause problems loading on STs as
well as emulators)

5166. Dover Research?

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: RCLAUNCH@pacbell.net
Message-ID: <32B9D174.2764@pacbell.net>
Source record: 131423

Can someone tell the mailing address to Dover Research? They are the makers of the VME video card AlberTT...

Please EMail at the below address..

Thanks Richard Claunch

RClaunch@Pacbell.Net

5167. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <24152225_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131424

In article <yvvwwum7glh.fsf@emw.ericsson.se>
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:-

>and@sun1.imr.uni-hannover.de (Andreas Kromke) writes:
>
>
>> If
>> you have a machine that is not able to run MagiC there is no way to
>> change this execept using a ROM-TOS based OS (like MiNT or Geneva and
>> so on) or changing system components.
>
>So how come that these can run stable on the Falcon, but not MagiC?
>Yeah, blame the hardware, not the software. The hardware only
>does what you tell it and others manage to do it right. I guess
>it's pure luck then. Not that I have that many problems with MagiC
>even on my 040 Falcon, but the main complaint about MagiC is the crap
>memory protection and this is not on only on Falcon computers.

That's right! Blaming Atari for their board design seems a very shaky answer
to me! If Geneva etc. can work with these 'doomed' machines then so could
magic, with a bit of effort!!

I for one, am extremely annoyed at Andreas' arrogant attitude of 'it's your
fault for having a 'unstable' Falcon'. Yeah right! Nobody mentioned 'Falcon
compatible (if you're extremely lucky)' when I spent all that money on it!
So am I likely to get a refund? I blooming well doubt it!!

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5168. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <0ed_9612191507@genesplicer.org>
Source record: 131425

On 18 Dec 96, Tom Lamparty was hired by Jack Tramiel for saying:

TL> On 18 Dec 1996, Terry May wrote:
TL>
>> If you're talking about munpack, I did and it didn't work. It _appeared_
>> to work, but the file came out corrupted. After I edited out all the
>> extraneous stuff, it then worked fine. This is with v1.2. I haven't
>> been able to acquire v1.5 (I don't have Web or FTP access, so I generally
>> have to rely on FidoNet or AtariNet BBSes).
TL>
TL> I'm sending it to you uuecoded. It's about 48K uuencoded.

I appreciate you doing that, Tom, but the archive you sent has only MPACK, and as you can see from the quote above, what I really need is MUNPACK.

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

5169. Re: Atari ST computers suck!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <851096068_OASIS_@pwomar.demon.co.uk>
Source record: 131426

In article <593sl6$pqp@zot.io.org>
dreibel@zot.io.org (Daniel L. Dreibelbis) said:-

> <various obscene and odious "I do so have a bigger one than you
>do" computer jingoism by a Beavis and Butt-head wannabe snipped>
>
> let it be known to all (and especially to the little weinerhead
>that posted the original article) that a letter has been sent to
>postmaster@demon.co.uk complaining about his behaviour. Good luck in
>finding a new ISP, you macho stud, you.

I very much doubt that Demon will do anything about it, they aren't
the type to do anything and there is no law against being a moron.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not crosspost newsgroup followups to this address.

5170. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <851096246_OASIS_@pwomar.demon.co.uk>
Source record: 131427

In article <5949c1$9gt@ornews.intel.com>
atari@teleport.com.REMOVE.TO.REPLY (Rich Tietjens) said:-

>His login was klatthom@willis.demon.co.uk
>using NNTP-Posting-Host: 195.188.251.4
>Message-ID: <32B31372.143E@willis.demon.co.uk>
>and the message was posted at Date: Sat, 14 Dec 1996 20:52:03 +0000
>using X-Mailer: Mozilla 3.0 (Win95; I)
>
>Send this information to postmaster@demon.co.uk requesting him to "take
>appropriate action" and you will likely have seen the last of "K. Latthom"
>in the Atari newsgroups - and possibly on Demon.

Demon are unlikely to take action and the correct address is
postmaster@demon.net, I am very concerned that this did NOT come from
a demon user, demon does not give dotted IP addresses in the NNTP line
and this address does not appear to be a demon one anyway, they have
just been allocated a new block of IP numbers so I may be wrong but
most demon IP's begin with 158.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not crosspost newsgroup followups to this address.

5171. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <52c_9612191832@genesplicer.org>
Source record: 131428

On 19 Dec 96, Jos den Bekker was hired by Jack Tramiel for saying:

JdB> I don't think version 1.2 was that faulty. More likely the messages
JdB> you received weren't exactly MIME conforming as specified in RFC
JdB> 1521/22.

I'm sure you're right. When I said the files are generally split into relatively small chunks, I meant they are split by a mail processor, not by the program that encoded them. They are a single message at the source, but are split up into several messages by the time I get them. I save them back to a single file, but there is extraneous text and blank lines between each message in the single file.

This is not a problem with UUencoded files (either by LED or by your program, both of which are able to separate garbage from data), but it is a problem with MIME files for every program I've tried. Perhaps it's more difficult to separate garbage from data with MIME files.

JdB> But you apparently are able to receive and send email. Use ftp mail
JdB> servers.

Hmmm...do you know of any good ones? Also, a little help getting started (even to get a help file) would be nice. Thanks.

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

5172. Re: Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Brian-Roland Miller <brmiller@tiac.net>
Message-ID: <32B8CC44.51D2@tiac.net>
Source record: 131429
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

Thomas Main wrote:
>
> Toad's prices for used ST equipment are way too high, IMO. Last week, an
> Atari dealer offered me a NEW FALCON for $300 (albeit 1MB, no HD).
> Compare this with the $299 "special" Toad is offering on USED STe's.
> Also, a few days ago on this very group someone was selling a VERY nice TT
> for $300. I think people in this group ought to write to Toad and tell
> them that we are not willing to pay these prices! I know that Toad has
> long supported the Atari platform, but that is not an excuse to excercise
> price gouging. If you agree, write to Toad "Toaday" and let them know
> their prices are way off. I think the Atari community will be better off
> with realistic prices set for equipment.
>

I suspect they're trying to liquidate their remaining inventory without too much of a loss. Now that they're in the PC business, all that old ST equipment is taking up room and costing money to store, heat, and air-condition. If you mention prices, they'll probably come down.

I thought STeve Kipker's STeve's Atari Sales was the last Atari-only bastion, but even STeve has been forced to go Macintosh. But he hasn't made the intimations that he is dropping TOS support (like Toad has).

BR Miller
Boston, MA

5173. Re: THE MOST POWERFUL ANIMATION WORKSTATION!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <59b8it$clv@m1.cs.man.ac.uk>
Source record: 131430

In article <591cht$evq@huron.eel.ufl.edu>, guitarra@afn.org writes:
>Well, that would be APEX MEDIA for Falcon if it had Audio and an ADO
>Cyber Paint like effects Module in high ress!

And what is an 'ADO Cyber Paint like effect'?

>Any one wants to create this module ? :)

Apex isn't modular, AFAIK. Contact BSS/Titan with an idea for a feature
and they might include it in Apex if it is a good idea.

Apex Alpha (ie. v3) and Apex Audio are under development...

check out http://ourworld.compuserve.com/homepages/TITANWEB/

Anthony
--

Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
---
New program - KP Flash - Sound 2 Light (literally) for the Falcon
---
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.

5174. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <59b940$cte@m1.cs.man.ac.uk>
Source record: 131431

In article <850490158_OASIS_@nordnet.fr>, bkozlowski@nordnet.fr (Bruno Kozlowski) writes:
> In article <E283vu.HKn.0.sheppard@torfree.net>
> cp298@torfree.net (Aaron Hallam) said:-
>>together, and c) haven't been able to find a copy of GlueSTiK either.

>c) Me too (tm).

hurray! I have found it! :-)

ftp://pascal.math.fu-berlin.de/pub/atari/www/gluestik_beta1.zoo

would appear to be what everyone is looking for. :-)

Anthony
--
```
-------------------------------------+------------------------------
Anthony Jacques IRC: AnthonyJ | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.3
mailto:jacquesa@cs.man.ac.uk | KP Flash and GEM-DEU 0.7c
http://www.cs.man.ac.uk/~jacquesa/ | available from WWW pages
-------------------------------------+------------------------------
New program - KP Flash - Sound 2 Light (literally) for the Falcon
-----------------------------------------------------------------------
Update - Generic STOS Fixer 1.3 released - various bug fixes etc.
-----------------------------------------------------------------------
```

5175. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <515_9612200005@genesplicer.org>
Source record: 131432

On 19 Dec 96, dave was hired by Jack Tramiel for saying:

d>] I can't get alt.binaries.atari, so I'm kind of hoping you can't post it
d>] there. ;^)
d>
d> Yep, I couldn't so here it is: BASE64.ttp. Works a treat for me, I run it
d> from mupfel in the vt52 window.

It came in corrupted here. Instead of all lines being equal length, many were
too short or too long, and the resulting ZIP file was corrupted.

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

5176. Re: Cyber Studio to 3d studio

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Patrick Dobeson <tricio@geocities.com>
Message-ID: <01bbedb2$40909780$LocalHost@stigma1>
Source record: 131433

```
_Highlander <d69stu@cdsnet.net> wrote in article
<32B52BF5.E7B@cdsnet.net>...
> Bobby Swain wrote:
> This program also only runs on the ATARI. Nobody has as yet seen fit to
> write a converter for the PC (snobs, I guess!). So, if you still have
> an ATARI and want this tool, let me know. I'll dig it out!

:-) I have one that runs on PC and converts to 3D Studio :-)))

PS. na na nanana. ;-)

--
(\
\\_ _/(\ tricio@geocities.com
Q Q \) http://www.geocities.com/RainForest/3251
=(_T_)=
"
```

5177. Re: Cyber Studio to 3d studio

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Patrick Dobeson <tricio@geocities.com>
Message-ID: <01bbedb1$e3fb1d60$LocalHost@stigma1>
Source record: 131434

Bobby Swain <ad910@lafn.org> wrote in article
<1996Dec15.115217.8237@lafn.org>...

> So, instead of trying to reinvent the wheel, I reitterate, "Does
> anyone know of a conversion program that I can use to bring my chairs and

> tables and other object files from cyber .3d2 so that they can be used
> in either 3d studio or 3d studio max?"

At least I have a program that converts from 3D2 into 3D Studio ASC files.

Sent to your e-mail address.

--
(\
_ _/(\ tricio@geocities.com
Q Q \) http://www.geocities.com/RainForest/3251
=(_T_)=
"

5178. Re: Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Patrick Dobeson <tricio@geocities.com>
Message-ID: <01bbedab$d1ff9880$LocalHost@stigma1>
Source record: 131435

John Perez <jperez@Hawaii.Edu> wrote in article
<597hg9$lhg@news.Hawaii.Edu>...
> : rc> Which is the name of the Atari logo and what does it mean?
> I heard somewhere recently that Atari can be interpreted as "Score!",
> which seems to apply well to a videogame company...

In old Atari days it was known as "Fuji". And certainly, it resembles the
Mount Fuji.

5179. Re: Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <8fa_9612200224@genesplicer.org>
Source record: 131436

On 19 Dec 96, Thomas Main was hired by Jack Tramiel for saying:

TM> Toad's prices for used ST equipment are way too high, IMO. Last week,
TM> an Atari dealer offered me a NEW FALCON for $300 (albeit 1MB, no HD).
TM> Compare this with the $299 "special" Toad is offering on USED STe's.
TM> Also, a few days ago on this very group someone was selling a VERY nice
TM> TT for $300. I think people in this group ought to write to Toad and
TM> tell them that we are not willing to pay these prices! I know that Toad
TM> has long supported the Atari platform, but that is not an excuse to
TM> excercise price gouging. If you agree, write to Toad "Toaday" and let
TM> them know their prices are way off. I think the Atari community will be
TM> better off with realistic prices set for equipment.

You can't compare their prices to what a user charges. They are a business with overhead, and they're trying to make a profit. A user is just trying to get rid of something that they no longer need, or perhaps they really need the money and can't afford to wait around for someone to pay the price they'd REALLY like to charge.

Bottom line, if you think their prices are too high or you can get a better deal elsewhere, then don't give them your business. But I don't think you're doing anyone any good by making these unfair comparisons. If Toad goes out of business or can no longer afford to sell Atari stuff at a decent enough profit, we'll all lose a very valuable asset to the Atari community.

* LED v1.50 * For a good time call 702/736-2282!

5180. WTB Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <32ba75b5.0@news.cetlink.net>
Source record: 131437

```
No monitor needed.
1 Meg ST
Want to spend around $55
Anyone selling?
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
Jim Calkins Internet: jcalkins@cetlink.net
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
```

5181. Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <32ba75f1.0@news.cetlink.net>
Source record: 131438

```
All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Micro League Baseball $10 (pending)

>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
Jim Calkins Internet: jcalkins@cetlink.net
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
```

5182. Re: Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: "David C. Troy" <dave@beast.toad.net>
Message-ID: <Pine.LNX.3.95.961219165154.10481A-100000@beast.toad.net>
Source record: 131439
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

On Thu, 19 Dec 1996, Thomas Main wrote:

> Toad's prices for used ST equipment are way too high, IMO.

We set our prices based on two basic principles: supply and demand. In our experience the prices on that equipment are agreeable to the people who buy it, hence their inclination to purchase.

With all due respect if you would like us to lower our prices, you will need to either increase supply or decrease demand. :)

Dave

5183. Re: ATARI 1040 ST package for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: krash@junction.net
Message-ID: <32bad627.2042111@news.junction.net>
Source record: 131440
Cross-posted to: comp.sys.atari.st,maus.biete,maus.sys.atari.talk,comp.sys.atari.8bit,comp.sys.atari.st.tech,maus.suche,alt.music.midi,fr.petites-annonces.informatique,alt.atari-jaguar.discussion,fido.ger.flea,nl.markt,rec.music.makers.marketplace

The Atari remains an excellent sequencing platform,
>
As far as I'm concerned the Atari 1040 is THE BEST for editing midi
files, I have a program called Edit Track, simple, easy to use, and
the Atari was BUILT FOR MIDI< it was the first, and I still use it
over my IBM..... no hardware arguments, as they used to say, TAKES A
LICKING AND KEEPS ON TICKING!!!!!!!!!!!

Kevin "KRASH" Kienlein - Amateur Radio "VE7EGD" Vernon B.C., Canada
email to; krash@junction.net Home Page http://www2.junction.net/~krash
Hello from the Beautiful Okanagan Valley in British Columbia
Always looking for Country, Country Rock and Old R&R MIDI files
"Never Give In! Never Give In! NEVER! NEVER! NEVER!" Sir Winston Churchill
Check out; http://www.net-talent.com

5184. Re: Atari St on the internet.

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B95A97.1A16@imperial.co.uk>
Source record: 131466

mgrenier wrote:
>
> Greetings ST users,
>
> I`ve got a few questions to ask you about using an Atari ST on the
> Internet.
> Any replies would be appreciated as i`m quite stuck on the subject.
>
> My father owns a Mega 4 STe and he wanted me to connect him to the
> internet.
>
> He gets a package from T.A.F. (Toronto Atari Federation) wich includes :
> Mint,Xwindows,Slip/PPP,Chimera,Telnet and FTP.
>
> After great pains i finally get it to work (the VI editor is SOOOO
> FUN!!!(NOT)...)
>
> After this nice intro here are my questions :
>
> Error 1 - KFREE: MEMORY NOT ALLOCATED BY KMALLOC
> (i get this error message when i exit the program.)
>
> Error 2 - ADJUST DEBUG LEVELS
> (i get this error message at the same time as error 1 and i DID edit the
> MINT.CNF file as
> stated in the program docs)
>
> Error 3 - I DO hook up to the ISP but after a while it just hangs up on me
> .
>
> Anyways ... that`s about it ... FOR NOW... (grin)
>
> Please email at : mgrenier@total.net
>
> ANY HELP WILL BE APPRECIATED!

Hello,

I don't unfortunately have the pleasure of using my Ataris to surf
the net so I do not know a great deal about setting up Internet
access on an ST. I do use CAB (off line) to read HTML Documents
and help me to test my WEB Page. It is a very good browser.

You could try looking at:
http://www.tripnet.se/~mille/english/atari.html

You will find this site contains a lot of information and a suite of programs for setting up Internet access on an Atari.

Hope this is a little bit of a help,

Yours,

Ben Hills.
ben@imperial.co.uk

5185. Accounting Software

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B95B8C.4F30@imperial.co.uk>
Source record: 131467

Hi All,

Does anyboady know of any good Shareware Accounting Packages for the Atari? Or, does anybody know of any commercial packages available over here in the U.K.

Thanks,

Ben Hills.
ben@imperial.co.uk

5186. MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B95BF6.3DD7@imperial.co.uk>
Source record: 131468

Hi All,

I have used a number of MPEG Players on my Falcon, but all of them use the whole screen. Does anybody know of a MPEG Player that can play MPEGS' in a GEM Window, and can play all frames, not just B frames?

Thanks,

Ben Hills.
ben@imperial.co.uk

5187. Re: Atari Portables

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <59ah21$bqg@einstein.ebicom.net>
Source record: 131469

: BH>Secondly, I would also like to know if it is possible to still buy
: BH>Atari Stacey's as this is also a good machine.

Toad has a few for sale...they aren't cheap though!
They're running a christmas special at $999...and I forget
what memory/hard drive config this is...I'm sure they'll set up pretty
much any way you want it for that price.

email jennifer@toad.net if you wanna see what kind of deal they can put
together for you.

Brian

5188. Re: Re: Atari ST Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B95637.11F3@imperial.co.uk>
Source record: 131470

Ted Elden wrote:
>
> I've handled 300 Atari ST Systems, setting them up and taming them and
> selling them across the US and around the world. The first major
> discovery I made was that when I sold them the clients rarely asked me
> anything. It works so easily with the mouse and windows like
> environment, that most could even do complex Publishing & CAD programs
> with little help.
>
> We personally have marketed with the systems. The Atari Computers
> have prepared our 4 color catalog through which we have sold a million
> dollars of our product. We've done complex publishing since '85 with
> the beginning of the Atari ST series. With an Atari Computer and
> Laser Printer, we have done complex things for 1/3 of the cost in
> hardware / software than IBM and/or MACs .
>
> We currently have a dozen Ataris networked in our office and run
> several separate businesses; Architecture State wide, Import / Slide
> Management Systems - world wide, Photography, Computer Sales, and once
> publishing of a magazine to 50,000 A/V Executives in Fortune 500
> companies.
>
> Atari has helped us and our hundreds of clients. I own 1 Pentium, but
> do 90 % of our work on the Atari Systems. We have acquired and run
> 100s of Programs on the Atari - and use most of them.
>
> You can certainly pay more, but it is hard to do as much for such an
> economical price. One client was a student, who graduated Suma Cum
> Laude from a Technical College in Computer Science. He used his Atari
> even for his most complex tasks, acquiring Pascal and other languages
> to run on it. Another client from Germany to US came to run a program
> on the $ 100 Atari to run their million dollar underground Long Wall
> Mining equipment. Other clients have achieved national recognition
> for their development of software. My clients are very successful &
> productive on their systems. They have produced books up to 400
> pages, musicians have created songs, music and advertising jingles.
> I speak for 100s who have had great success with the powerful, easy to
> use Atari Systems. Thanks to the Lord for putting these machines in
> the market place. High Price Systems are not necessary. The
> inexpensive Atari Computes are really much more powerful than most
> realize.
>
> I have personally written and or mailed to about 1/4 million people
> with the use of these computers.

>
> Ted Elden, Elden Computers - Architects - Photography - Image
> Management System. slides@iname.com
>
> thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:
>
> > In article <32B31372.143E@willis.demon.co.uk>
> > guest <klatthom@willis.demon.co.uk> said:-
>
> >>*uck me boys, what is an Atari ST, a games console, get a life, get a
>
> > Bend over... %^)
>
> >>PC. you won't regret it!!!
>
> > Been there, done that. -STILL- regretting it!
>
> >>From,
> >>
> >>A happy PC owner.
>
> > You got your blinders on, boy...Your happiness is an illusion. Please
> > keep your delusions in the appropriate newsgroup.
> Hi Ted,

I own two Atari Computers which I am very pleased with. I hope I shall
never have to go over to the PC Platform.

Within one of the paragraphs you mention that you have a dozen Ataris
networked together. How have you done this? I only know of software
that will allow you to connect a maximum of seven Ataris together.

Thanks,

Ben Hills.
ben@imperial.co.uk

5189. Re: test

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B95673.60DA@imperial.co.uk>
Source record: 131471

Douglas Zander wrote:
>
> Hello, is this newsgroup still active? Has something happened to this
> newsgroup? I have not seen a new article for about three days!
> If you happen to be reading this could you please let me know? Thanks!
>
> --
> Douglas Zander | many things interest me, too many to list
> dzander@solaria.sol.net | here. if you want a profile :-) why not
> Milwaukee, Wisconsin, USA | send me a letter? tell me about yourself,
> "Over-looking Lake Michigan." | I'll tell you about myself.

Hi Douglas,

I've read your message so it err, must work.

Yours,

Ben Hills.
ben@imperial.co.uk

5190. Will Gemulator '96 play my MIDI gear?

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: atariman@aol.com
Message-ID: <19961219074100.CAA12982@ladder01.news.aol.com>
Source record: 131472

I have Master Tracks Pro / Band In A Box for my old ST.
Will this emulator work with my midi studio gear?
I have heard stories both ways; it will and it won't.
Any light on the subject would be appreciated.

5191. Re: ZIP Question

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32B8F53C.37E@bruker.de>
Source record: 131473

Andrew Holt wrote:
>
> 3 questions regarding use of a Zip drive.
>
> 1) I have an Iomega Zip and want to exchange data with a
> friend who has one connected to his PC. Can a ZIP disk
> formatted on an atari be read on an IBM PC ?

Yes, it can. Formatting is not important, partitioning is. If your disk
was partitioned DOS compatible with SCSITOOL or the tools coming with
HDDRIVER your PC can use it.

> 2) If not, can I read a ZIP disk formatted on a PC on the ZIP
> drive connected to my atari.

Yes, you can. Note that you need MagiC 5 or Big-DOS if you want to have
access to DOS compatible partitions > 32 MByte on your Atari.

> 3) I have been setting up 32MB partitions on the ZIP Disks. Is
> it possible to have one partition on a ZIP Disk (100MB) ?

Yes, it is. Once again note that you need special software (see above)
for your Atari in this case.
BTW, the current version of HDDRIVER is able to create, read and write
DOS compatible media that don't have a root sector. This is a special
format where the very first sector doesn't contain the partitioning
information but is the boot sector of drive C:. I guess you're talking
about this format when you're talking about a DOS format with one
partition.
The demo version of the current HDDRIVER is available via anonymous ftp
from acp5.chemie.uni-kl.de/pub/atari.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5192. Re: More on Win 95 altering floppies

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32B8F5CB.DEF@bruker.de>
Source record: 131474

Dave Gostl wrote:

> One of my disks was write protected, it got trashed anyway.

So the hardware of the machine that crashed your disk is not working
properly. You can't change any data on write protected floppy disks if
the floppy disk drive works correctly.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5193. Re: FS: UK Books

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B90BBE.2A61@cyberstrider.org>
Source record: 131475

Martyn Tidd wrote:
> Hi Danny, nice to see you around again :-).

Hi Martin.. I never really left... just not been very active. ;-) I am
still glad to be around these parts...

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5194. Re: HD re-partitioning - Please help!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <59b174$hs2@einstein.ebicom.net>
Source record: 131476

Tom Lamparty (Lamparty@concentric.net) wrote:
: On 16 Dec 1996, Mike Freeman wrote:
:
: >Hi there!
: >
: > I have a C-Lab Falcon MK-X, with a 540Mb SCSI Hard Disk, and when
: >I got it it came partitioned into 4 fairly equal partitions. That was
: >fine, I thought, and used it as is. But now that I'm getting more and more
: >into Direct-to-Disk recording with Cubase Audio, I find that I am greatly
: >in need of more space in my Audio partition, while there is more than
: >enough space (as much as 120 Mb in some cases) to spare in other
: >partitions. My question is, is it possible to take that extra unused space
: >from those partitions and put them into my Audio partitions? Can this be
: >done without having to back-up EVERYTHING on the whole HD and then
: >re-install it after I re-partition it? How do I do this? Any info would be
: >greatly appreciated, since I am going to be doing some fairly intense
: >recording work soon (in the next couple weeks). Any info you give me
: >should be fairly straight-forward and easy to understand, since I don't
: >have a whole lot of experience with this kind of stuff! Thanks!

Well...just fill up your audio partitions for starters...then create a
directory in one of your "other partitions" for new audio files. There
is no reason why all of your cubase audio files have to be in the same
partition, or even on the same hard disk for that matter.

If you really want fewer...larger partitions...your safest bet is to make
sure you've backups of your important data, repartition your drive, and
start from scratch. It is possible to tie partitions together...but it's
a bit risky unless you know what you're doing!

Brian

5195. Re: Apple II (and other old computer) books

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: ds_spenc@alcor.concordia.ca
Message-ID: <59b3n8$l2i@newsflash.concordia.ca>
Source record: 131477
Cross-posted to: comp.sys.apple2,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.amiga.misc

Sheldon Simms (sheldon@atlcom.net) wrote:

: Sanyo MBC 550/555 User's Handbook, by WSI (what the heck is a Sanyo MBC 550?)

The Sanyo MBC 550 is a 3.6MHz 8088-based machine that runs MS-DOS.
Apparently it shipped with 128K, but was expandable to 256K.
It had an 80-column display, and 640x200 8-colour graphics.
The 550 came with a single 160K 3�-inch floppy drive, and the 555 came
with two drives.
It shipped with WordStar and CalcStar, BASIC and some other software.
The thing looks like an old VCR with a keyboard or something.

I've never seen one, I've only seen it's picture and some basic stats in
a book I borrowed from my university's library. Reference is:
Longley, _The Microcomputer Users Handbook 1985_, p.286. (Sorry, that's
all I wrote down - so I could find it again.)

If anyone has any more info on the machine, I'd love to hear it.
Unfortunately, though, this is off-topic for most of the newsgroups this
is posted to. ;)

: --
: W. Sheldon Simms III - sheldon@atlcom.net

+--Fan of The Prisoner & Babylon 5--Citizen of the Republic of Baie d'Urf�--+
|Doug Spence // A1200 This space unintentionally |
|ds_spenc@alcor.concordia.ca \X/ A1000 left blank |
+--Beginning Microcomputer Collector----------PowerMonger Territories: 112--+

5196. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Dennis Armstrong <Dennis.Armstrong@jet.uk>
Message-ID: <32B91438.ABD322C@jet.uk>
Source record: 131478

>Frank Charlton wrote:
> In article <596rtn$3lt@mark.ucdavis.edu>, szhays@dale.ucdavis.edu (Eric
> Hays) wrote:
>
> > Maybe Flinny messed his links up on his last update. If you want, try
> > downloading from the US mirror:
> > http://virtual-markets.net/vme/yac/
> > (follow the "Internet Resources" link)
> Just so everyone knows, the Demon Internet ftpsite now carries a mirror of
> Flinny's STiK files as well. ftp://ftp.demon.co.uk/pub/atari/stik/ is where
> you'll find the stuff.

Unable to access the demon site using Netscape V3.01, demon should check
the file permissions. All I get is the FTP Menu which is blank.
with a http://ftp.demon.co.uk/pub/atari/stik/ all that happens is a
netscape popup "Document contains no data"

| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK tel +44 1235 464871
| work mailto:Dennis.Armstrong@jet.uk
| home mailto:Dennis.Armstrong@corewise.demon.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

5197. Re: Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850981706@acpu.com>
Source record: 131479

Re: _Bombs_, Theodore L Hopman wrote to All on 13 Dec 96:

LH> Line 11 emulator? Is there such a thing? IIRC, instructions
LH> beginning with binary 1011 are valid instructions, and thus
LH> don't need an emulator. If you meant to type Line F, then yes,
LH> there probably is something wrong with the FPU system;
LH> instructions beginning with binary 1111 (hex F) are FPU
LH> instructions. Try popping open your case and make sure that
LH> the FPU is firmly seated in its socket, and that there's no
LH> dust on it. It is quite possible (if the CaTTamaran
LH> accelerates the FPU to 48 MHz as well as the 68030) that the
LH> FPU has simply been fried because it's been run above spec.

I got that 'Line 11 emulator' from organic memory. Correctly, it is
'Line 1111 emulator', according to the bomb list I have.

As I mentioned to another, the actual number of bombs that I get
when accessing the fpu is about 23-24 (the screen clears back to the
desktop too fast to count accurately). I do occasionally get 11 or
13 bombs at other times, but I don't remember under what
circumstances.

Somebody mentioned 'antibomb'; afaik antibomb doesn't run on the TT.
I ran it on my ST for years, but I chucked it when I got my first TT.

Thanks to all who have helped with the problem with my CaTTamaraned
TT. I expect to have it fixed before long. I have long suspected
that I had hardware problems in this one.

"The Poor Deluded Soul" - tderrick@acpu.com

... And then Adam said, "What's a headache?"
___ Mountain Reader II - #00000077

5198. Help please make a respon

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <850981707@acpu.com>
Source record: 131480

swilling@seacoast.com inquired:

S > I have an old atari 1040st what can I do with it now?

Lots and lots of things! Start by going to Hallvard's website
http://home.sn.no/~hallvart/ and reading the FAQ's there.

S > Is it any good to try to connect it somehow to my win95 pc?

There are programs around that will make this possible. I wouldn't
start from there, though, unless you are at least an amateur network
engineer. First thing is to get familiar with how the ST works.
After that, the sky's the limit!

Welcome to the World of Atari!

"The Poor Deluded Soul" - tderrick@acpu.com

... For people who like peace & quiet: a phoneless cord.
___ Mountain Reader II - #00000077

5199. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvvi9zgcbr.fsf@emw.ericsson.se>
Source record: 131481

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

>
>
> > >You better get a faster computer then. ;-)
> > >
> > >The problem with oAESis is that it doesn't work on the AB040 at all. :-((
>
> > hehehe... maybe I had better NOT get a faster computer then. :-))

Maybe. ;-)

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5200. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvu3pjgc7q.fsf@emw.ericsson.se>
Source record: 131482
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dan Phillips <xiting@worldnet.att.net> writes:

> > I realy need to know as soon as possible....
> >
>
> Check out http://members.aol.com/NorWiecz/entwick_e.html

Thanks everyone. I got a ton of replies all telling me to
look at Norbert's site. :-)

What about using a PC Ethernet card for the parallel port?

//Magnus Kollberg
--
+---------------------------------------+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+---------------------------------------+

5201. Re: Suzy B CD

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32B93077.6334@cyberstrider.org>
Source record: 131483

RCLAUNCH@pacbell.net wrote:
> Toad is selling the 2 disk set of Suzy B CD for 24.95 right now. What is
> on these CDS?.

Most things you might want... everything from the Suzy B PD library from
at the time the CD was done. Well worth it for the new lower price.

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5202. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961219Z124830.232dave@mbha.demon.co.uk>
Source record: 131484

In article <32b7e47ebd6233@xs4all.nl> josdb@xs4all.nl "Jos den Bekker" writes:

] on Mon 16-12-96 18:29 dave wrote:
]
] >I have
] >tried alt.binaries.atari one last time.
]
] Erm, if I'm not mistaken, that newsgroup doesn't exist anymore.

Yes, it is still there but I have never been able to post to it. Noi wonder
only a few posts show up!

--
dave

5203. Re: Databases

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B8FA30.2781E494@etlxdmx.ericsson.se>
Source record: 131485

Arthur Marshall wrote:
>
> Anyone know where I can get Twist or a decent database from? I've been using
> Prodata and it keeps eating records.

Twist should be available from HiSoft. They also do (did?) Superbase
which I have owned since 1988 and always found to be reliable and
flexible. Because it's older it's probably cheaper too but neither are
now supported (no change there then :-|)

Regards
Martyn

5204. ATR files for XL emulator

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: "Greg N. Weinstein" <yakirz@csra.net>
Message-ID: <01bbedb0$cafe21a0$af0847cc@office8.csra.net>
Source record: 131486

Can anyone tell me how to use ATR files on the XL25 emulator? I d/l'ed a game archive that unzipped in the ATR format. I can put it in my command line, and view the contents that are on D2. But, I can't run it under the DOS binary load OR under basic. Also, some of the files are longer than the 8 char. limit. Thanks for any help!

5205. Re: Radical Race Falcon Game

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32B94702.41C67EA6@etlxdmx.ericsson.se>
Source record: 131487

Laurent Hubert wrote:
>
> The Radical Race Demo, a new game for Falcon 030 is available on ftp.cnam.fr
> (RRDEMO.ZIP).

Not sure what's gone wrong here but, although the UPL file is there the
ZIP file isn't.

Regards
Martyn

5206. Re: Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B9B6CC.45B7@imperial.co.uk>
Source record: 131488

Mikael Folkesson wrote:
>
> >In article <E21sD4.2M2.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.uk (Steven Rodgers) wr>ites:
> >Can anyone tell me if there are any packages around which will impliment speech
> >recognition on the Falcon.
>
> It was called vox (one 'x') i believe... Can't say I remember
> where I got it though, try cnam.
>
> Regards
>
> Mikael Folkesson

Hi,

Yes the program is called VOX and I have a copy of it. Unfortunately
I cannot send files to ftp sites. Perhaps somebody could do it for
me. I could send it as a uuencoded file via E-Mail. Can anybody
out there do this for me?

Yours,

Ben Hills.
ben@imperial.co.uk

5207. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.851003539@gen-off-3>
Source record: 131489

Dennis Armstrong <Dennis.Armstrong@jet.uk> writes:
fc>> ftp://ftp.demon.co.uk/pub/atari/stik/
dba> http://ftp.demon.co.uk/pub/atari/stik/

Spot the difference?! Try ftp rather than http. It would be easier to
use an ftp program rather than Netscape:

```
m 16 djs gen-off-4 $ ftp internet
Connected to guard.
220-+---------------------------------------------------------------------+
220-| Welcome to the JET ftp proxy gateway |
...snip...
Name (internet:djs): anonymous@ftp.demon.co.uk
...snip...
331 Guest login ok, send your complete e-mail address as password.
Password:
230-Anonymous login from jumbo.jet.uk.
...snip...
ftp> cd /pub/atari/stik/
250 CWD command successful.
ftp> dir
200 PORT command successful.
150 Opening ASCII mode data connection for /bin/ls.
total 1448
-rw-r--r-- 1 Tachyon archives 68841 Dec 8 20:57 airc_063.zip
-rw-r--r-- 1 Tachyon archives 93553 Dec 8 20:58 ant7_9.zip
-rw-r--r-- 1 Tachyon archives 605319 Dec 8 21:02 cab15.lzh
-rw-r--r-- 1 Tachyon archives 138274 Dec 8 21:03 cab_030.lzh
-rw-r--r-- 1 Tachyon archives 25147 Dec 8 20:36 cab_ovl_1.21.zip
-rw-r--r-- 1 Tachyon archives 77774 Dec 8 21:04 cache_ed.lzh
-rw-r--r-- 1 Tachyon archives 31601 Dec 8 21:05 fingr122.zip
-rw-r--r-- 1 Tachyon archives 19373 Dec 8 21:05 forecast.zip
-rw-r--r-- 1 Tachyon archives 83018 Dec 8 21:05 mgftp103.lzh
-rw-r--r-- 1 Tachyon archives 71627 Dec 8 21:06 newsie64.zip
-rw-r--r-- 1 Tachyon archives 116 Mar 2 1996 nosshell.txt
-rw-r--r-- 1 Tachyon archives 10241 Mar 2 1996 nosshell.zip
-rw-r--r-- 1 Tachyon archives 60461 Dec 8 21:07 stik1_12.zip
-rw-r--r-- 1 Tachyon archives 13768 Dec 8 21:07 telnet.zip
-rw-r--r-- 1 Tachyon archives 123782 Dec 8 21:08 wwwi_100.lzh
226 Transfer complete.
1043 bytes received in 0.15 seconds (6.9 Kbytes/s)
--
Home page http://www.cix.co.uk/~ktl/hoagy.html
Alternate Email hoagy@ktl.cix.co.uk or phone 0973 795327
```

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

5208. Re: Databases

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32B9B94A.642B@imperial.co.uk>
Source record: 131490

Arthur Marshall wrote:
>
> Anyone know where I can get Twist or a decent database from? I've been using
> Prodata and it keeps eating records.
> --
>
> Arthur
>
> ---
> arthurm@zetnet.co.uk
> Cajun, Zydeco & Narrowboats Inc
> ---
>
> Hi Arthur,

You can buy Twist from Hisoft. You can find them at:

http://www.hisoft.co.uk

Yours,

Ben Hills.
ben@imperial.co.uk

5209. Selectric

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32b959da84ef40@xs4all.nl>
Source record: 131491
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I'm having problems with Selectric and MiNT. Selectric doesn't work
properly with MiNT sensitive programs which set Pdomain to 1 when MiNT
is installed. Filenames are shown in lower case, then, and Selectric's
mask patterns don't work anymore, even with `lower case' option
switched one.

If there isn't a solution to the problem, what's the best alternative
to Selectric?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5210. Re: multi-lingual form_alert

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1912961026370001@dwilga.comm.mtholyoke.edu>
Source record: 131492

```
> The important thing is to
> convey that rsrc_load() failed. This is usually due to a missing
> RSC file or messed-up default directory, but can also result from
> trying to load a version 2 RSC file (larger than 32K) using an older
> TOS.

It can also result from a lack of free memory.

Dan Wilga
dwilga@mtholyoke.edu
```

5211. Re: More on Win 95 altering floppies

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1912961031000001@dwilga.comm.mtholyoke.edu>
Source record: 131493

In article <32B8F5CB.DEF@bruker.de>, Uwe Seimet <us@bruker.de> wrote:

> Dave Gostl wrote:
>
> > One of my disks was write protected, it got trashed anyway.
>
> So the hardware of the machine that crashed your disk is not working
> properly. You can't change any data on write protected floppy disks if
> the floppy disk drive works correctly.
>
I have a laptop that will do this to any disk formatted on an Atari, as
well. It's definitely a hardware problem. The best thing to do in this
case is to format the disk under Windoze and then use it on the Atari.

Dan Wilga
dwilga@mtholyoke.edu

5212. Re: multi-lingual form_alert

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32b935d45b4310@xs4all.nl>
Source record: 131494

```
>Nederlnd "[3][Geen RSC-file! ][Afbeken|Zoeken]"

Sorry, it's `Afbreken', not `Afbeken'.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-
```

5213. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32b935d65b5d62@xs4all.nl>
Source record: 131495

on Wed 18-12-96 13:00 Terry May wrote:

>If you're talking about munpack, I did and it didn't work. It _appeared_ to
>work, but the file came out corrupted. After I edited out all the extraneous
>stuff, it then worked fine. This is with v1.2.

I don't think version 1.2 was that faulty. More likely the messages
you received weren't exactly MIME conforming as specified in RFC
1521/22.

>I haven't been able to acquire
>v1.5 (I don't have Web or FTP access, so I generally have to rely on FidoNet or
>AtariNet BBSes).

But you apparently are able to receive and send email. Use ftp mail
servers.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-
24

5214. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <59bmde$rl8@ratatosk.uio.no>
Source record: 131496

>That's odd. I got version 1.21 from that site to put on the YAC mirror,
>and what I got was definitely v.1.21. Came with a .DIZ saying this.
>Also, the .OVL itself is a diferent length than either 1.20 or 1.20h.
>
>Maybe Flinny messed his links up on his last update. If you want, try
>downloading from the US mirror:

Thanks, got it! I also found gluestik on that page which I've been
looking for.
It was funny though: I tried to get cab_ovl1.21 from both Flinny's
page and from Alexander Clauss' home page but in both cases just got
1.20...

- Petter -

5215. Re: HP Laserjet 4 printer driver for thatswrite wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <59bmom$42f@news.rrz.uni-koeln.de>
Source record: 131497

Hi,

ledermac@mail.rz.uni-duesseldorf.de wrote:
: Does anybody know where I might get a HP Laserjet 4 printer driver for the
: thats write wordprocessor? Or maybe a compatible printer driver?

It is included in the software package. You just have to start the install
program and select HP LJ 4 as printerdriver. You can install it without
reinstalling the complete software.

Bye,

Kerstin

5216. WTB - Atari ST (Cambridge UK area)

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: dah28@cl.cam.ac.uk
Message-ID: <59bpho$llk@lyra.csx.cam.ac.uk>
Source record: 131498

Hi - anyone got an Atari ST to sell real cheap in the Cambridge UK area,
before Christmas please?

Thanks for reading anyway,

Dave.

--
David Halls, dah28@cl.cam.ac.uk

5217. Re: WTB: SCSI interface for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.601.000A747C@cfcsc.dnd.ca>
Source record: 131499

In article <592sqm$ihm@toralf.uib.no> hhijg@alfred.uib.no (Jostein Dahl Gjelsvik) writes:
>Subject: WTB: SCSI interface for Atari ST
>Date: 16 Dec 1996 07:13:26 GMT
>I am looking for a cheap way to use my SCSI Zip with my Atari 1040ST...
>is there a solution?
>Yours, Jostein!

You can use ICD's AdSCSI+ or LinkII.
You'll need:
-cable from DMA/SCSI port to AdSCSI+ or LinkII
-AdSCSI or LinkII
-power supply for AdSCSI or LinkII
-cable from AdSCSI or LinkII to ZipDrive
Plug and Play!

I think there is an European DMA/SCSI adaptor as well.
good luck.bonne chance

Atari/TOS 1.04-2.05-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp-DOS7.0
Kenneth Macdonald/Coinneach Domhnullaich -speaking only for myself
GraphicArts, CanadianForcesCollege, Toronto, Ontario, Canada,le monde
the Atari Police

5218. HP Deskjet 400c Printer Driver for Atari STe wanted.

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: sys8@exnet.com
Message-ID: <E2o5u5.2MD@exnet.com>
Source record: 131500

We are looking for an HP Deskjet 400c printer driver for an Atart STe,
it will be used in conjunction with the WriteOn 1.0 word processing
pacakge.

If a driver is not available for this package, is another package available
that does have a driver for this printer?

Can anybody recommend any UK PDL's or FTP sites where we might look for
drivers?

Thanks In Advance.

Mike Rowell
Systems Administrator

/--\
| ExNet....The World at your fingertips. Mike Rowell sys8@exnet.com |
| ASCII Art! http://www2.exnet.com/img/ExNet.gif Tel:0181 2965577,Fax:2965578 |
\--/

--
/--\
| ExNet....The World at your fingertips. Mike Rowell sys8@exnet.com |
| ASCII Art! http://www2.exnet.com/img/ExNet.gif Tel:0181 2965577,Fax:2965578 |
\--/

5219. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961219120215.18670F-100000@viking.cris.com>
Source record: 131501
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 19 Dec 1996, Magnus Kollberg wrote:

>What about using a PC Ethernet card for the parallel port?

I think that you will find that Atari's implimentation of the parallel port was never meant for bi-directional data transfer and therefore doesn't have all the lines necessary for it to be used like the IBM version! This would negate any effort to use a PC parallel port ethernet card on any Atari computer, or for that matter any parallel port device for the PC other than a printer!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5220. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: JEDI
Message-ID: <59bovs$n4t@lana.zippo.com>
Source record: 131502
Cross-posted to: comp.sys.atari.st,alt.flame

In article <591br2$mfc@news.cic.net>, krtanner@phish.nether.net says...
>
>dave (dave@mbha.demon.co.uk) wrote:
>: In article <32B31372.143E@willis.demon.co.uk>
>: klatthom@willis.demon.co.uk "guest" writes:
>
>: Fuck me boys, what is an Atari ST, a games console, get a life, get a
>: PC. you won't regret it!!!

Actually, it is much easier to turn a games console into an applications
engine than it is to turn an applications engine into a games console.
Game software is quite a bit more taxing and requires programming in
real time. This explains why a PC tends to need expensive hardware
upgrades constantly to be able to do any gaming.

Whereas a 10 year old 'games console' can still do the bulk of what
an applications user would need it to do.

>
>: From,
>
>: A happy PC owner.

Then why do you need to reinforce your descision by such transparent
means?

5221. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <59bu5q$qtq@thoth.nilenet.com>
Source record: 131503

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: Actually, GEM-View will convert between many formats, including GEM Image
: (IMG) and GIF (at least in the registered version). I have seen it doing
: it, and can confirm that it works.

Thank you! I have the demo version and many features are not "turned on".
I do have a question for you....

I have noticed that the GIF format (I used Speed of Light to convert an
IMG file produced by Pagestream) turns 300dpi into 300 screen pixel size
(not sure if I am saying that right). Anyway, the resultant image size is
huge when I import the GIF back into Pagestream. Does GEMView correctly
print a GIF in the same "dpi" resolution that I created the page in? For
example, does a 300 dpi IMG file converted to GIF correctly print at 300
dpi (is an 8-1/2 x 11 doc still 8-1/2 x 11?)? I ask because I have to way
to print a GIF except from within Pagestream. Thanks...

5222. Toad Christmas SPECIALS

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <2b0_9612191126@conchbbs.com>
Source record: 131504

```
d > AMAZING CD-ROM SPECIAL!! AVAILABLE NOW THROUGH 12/23!!
d > Get incredible prices on Atari CD-ROMs published by Toad Comput
d > through 12/23/96!!
d >
d > Bird of Prey.................$19.95

Is this a game? If so, what platform does it run on?

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

5223. PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <2b1_9612191126@conchbbs.com>
Source record: 131505

t > Now several people come along and say that pagestream only
t > 'creates page' *once* for multiple copies. *Can this be
t > true???*

Depends on the printer. Some printers support a "multiple copies"
command, some don't.

One could create a printer driver capable of spooling out multiple
copies of pages, but it would have to keep an entire page of rasters
in RAM. Or you could just "print" to disk and copy the disk file to
the printer multiple times.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

5224. Epson Stylus Color II driver

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <59bupe$qtq@thoth.nilenet.com>
Source record: 131506

I am using Dr. Noonan's Epson Sylus driver for Pagestream. I have noticed that with very large font sizes, the driver causes lines to print across the page. I have watched closely over the past few months and what seems to be happening is that the driver only prints a short section at a time and, if the fonts are large, then it (somehow) prints the bottoms of the letters at the top of this print section.

I wish I could explain this better. But, I have seen this many times and this seems to be what is happening. Only happens with big fonts and (for example) the the very bottom edge of a 72 point size letter "A" will print two short lines above the letter that correspond with the bottom of the letter. Weird. Has anyone else seen this? Any programmers with a Stylus willing to tackle this problem (or at least try to reproduce it? I love my Stylus but I have to always work around this problem.

5225. Re: Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.961219154330.631249383A-100000@conrad.appstate.edu>
Source record: 131507
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

Toad's prices for used ST equipment are way too high, IMO. Last week, an
Atari dealer offered me a NEW FALCON for $300 (albeit 1MB, no HD).
Compare this with the $299 "special" Toad is offering on USED STe's.
Also, a few days ago on this very group someone was selling a VERY nice TT
for $300. I think people in this group ought to write to Toad and tell
them that we are not willing to pay these prices! I know that Toad has
long supported the Atari platform, but that is not an excuse to excercise
price gouging. If you agree, write to Toad "Toaday" and let them know
their prices are way off. I think the Atari community will be better off
with realistic prices set for equipment.

On Mon, 16 Dec 1996, Dave Troy wrote:

> THERE'S STILL TIME TO GET ATARI STUFF IN TIME FOR CHRISTMAS!!
> --
>
> AMAZINGLY HOT ST STUFF -- PRICES GOOD THROUGH 12/23/96!
> --
>
> ATARI 1040ST and 1040STE Computers!!
> We have used Atari 1040ST computers available for $199 and used Atari
> 1040STE computers available for $299! New STE computers available
> too! Call for pricing! Order yours today!
>
> IF YOU CAN WAIT TO ORDER, YOU'LL PAY MORE IF YOU DO IT AFTER 12/23/96!!
> ---

5226. Need help with CAB/Stik

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <59casm$cfd@ultra.sonic.net>
Source record: 131508

I have the following setup: CAB 1.50 030, Stik 1.12, CAB_ovl 1.18 on a TT with 4+4. When I use a large disk cache and let it fill up, I get a long drive access after drawing each new page. If I clear the cache, the problem goes away but as the cache fills the access gets longer and longer. I believe CAB is writing to a file that grows as the cache grows.

Problem two: The docs talk about using a minix file system for the cache to allow for long file names. The problem is, it doesn't tell how to use the file system. I created a minix fs and pointed th cache path at it, but it used 8.3 files.

Thanks for any help.

al palmer

5227. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <59cebb$dnn@ultra.sonic.net>
Source record: 131509

>On 18 Dec 96, Jos den Bekker was hired by Jack Tramiel for saying:
>
> JdB> I'm afraid you don't quite understand. A MIME conforming package like
> JdB> mpack/munpack handles complete MIME messages. It is exactly right
> JdB> that they "look like any other message". It is also no big deal that
> JdB> "most are split into ~10k chunks". A MIME conforming package handles
> JdB> all that automagically. You may even receive the chunks in the course
> JdB> of days, or weeks, or months, or years, and mpack/munpack will keep
> JdB> track of them and assemble the final file when the parts are
> JdB> complete.
> JdB> But why don't you get the package and look for yourself?
>
>If you're talking about munpack, I did and it didn't work. It _appeared_ to
>work, but the file came out corrupted. After I edited out all the extraneous
>stuff, it then worked fine. This is with v1.2. I haven't been able to acquire
>v1.5 (I don't have Web or FTP access, so I generally have to rely on FidoNet or
>AtariNet BBSes).
>
I have Web and FTP access and I looked everywhere of v1.5 but no
luck. Please tell me where I can find it. Would be nice if NEWSie
could handle mime.

5228. Re: Toad Christmas SPECIALS

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <59c50b$74b@news.Hawaii.Edu>
Source record: 131510

John Kormylo (John.Kormylo@7861.conchbbs.com) wrote:
: d > AMAZING CD-ROM SPECIAL!! AVAILABLE NOW THROUGH 12/23!!
: d > Get incredible prices on Atari CD-ROMs published by Toad Comput
: d > through 12/23/96!!
: d >
: d > Bird of Prey.................$19.95

: Is this a game? If so, what platform does it run on?

Bird of Prey is a CD-Rom of Falcon oriented shareware, freeware, etc...
Just a nice collection of stuff that you might find on BBSs or the Web.

Aloha,

John Perez
jperez@hawaii.edu

5229. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <851114200_OASIS_@swampdog.demon.co.uk>
Source record: 131511

In article <32B65B20.41C67EA6@etlxdmx.ericsson.se>
Martyn Tidd <etlmntd@etlxdmx.ericsson.se> said:-

>Guy Harrison wrote:
>>
>> In article <961214Z082412.643dave@mbha.demon.co.uk>
>> dave@mbha.demon.co.uk (dave) said:-
>>
>> >In article <47035675_000003_OASIS_NEWS@the-gap.demon.co.uk>
>> > gary@the-gap.demon.co.uk "Gary Priest" writes:
>> >
>> >
>> >Hi y'all,
>> >
>> >I have some of Gary's problems too, but not on the scale he has had. I
>> >found MagiC would not boot up sometimes but stop at WINPUT/WINCOM
>> >(great utility by the way). Also a few boots ended with a crash as
>> >Gary descibes, but not many, I think an accessory is to blame but I
>> >don't know which one (it happens so rarely I haven't bothered to find
>> >out). With Wincom disabled I get very few probs so I expect it is a
>> >clash with software.
>>
>> I used to get a lot of spurious crashes until I replaced the control
>> panel with zcontrol.
>>
>No, I don't think an accessory is to blame, assuming we're talking about
>the same crash here. The GEMDOS error crash occurs right at the
>beginning of the MagiC boot process, before any Auto programs have
>loaded (apart, of course, from MagiC), let alone accessories.

Does it also do this from a power-up?

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5230. Re: Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <59cckv$1iv@thoth.nilenet.com>
Source record: 131512

John Perez (jperez@Hawaii.Edu) wrote:
: I heard somewhere recently that Atari can be interpreted as "Score!",
: which seems to apply well to a videogame company...

Nolan Bushnell made an offer for the games division of Atari, but I heard that Bally (I think) ended up purchasing it. Does anyone remember the details? Was this a "Score"!.

5231. UK Lottery Companion program review of 90% in Atari Computing.

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk>
Message-ID: <S5mq6GADdcuyEwgk@dwell.demon.co.uk>
Source record: 131513

The UK National Lottery Program, Lottery Companion was reviewed in issue 2 of Atari Computing and achieved a score of 90 percent.

A small printing glitch stopped the score being visable, but it, and all other ratings will be reprinted in issue 3.

If you havn't heard of Atari Computing by now then it's a great read and well deserved of your support - Contact Mike Kerslake (mkerslake@cix.com pulink.co.uk) for details.

If any one is interested in trying out Lottery Companion, version 4.04 is available from all usual PD sources or can be downloaded from the Web site in my sig.

Version 4.1 will be released early in 97.

A big thank you and a Merry Christmas and Happy new year to you all, especially those who have support Lottery Companion.

Long live the Atari.

ALB.

Mark Butler, Atari ST Shareware Programmer.
http://www.dwell.demon.co.uk

5232. Re: Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: cb541@cleveland.Freenet.Edu
Message-ID: <59c6s3$52c@alexander.INS.CWRU.Edu>
Source record: 131514
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

Before somebody says something about the Toad ad, I wanna jump in.
Thanks Toad. We don't get many stuff like this, you're the last
(maybe just a few left).

5233. Re: ANNOUNCE - SampleC

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <851068722_OASIS_@husbands.demon.co.uk>
Source record: 131515

```
>*** PROGRAM ANNOUNCEMENT ***
>
>File: SAMPLEC.ZIP
>Name: SampleC
>Language: English
>Author: Richard Evans
>Description: A midi sample dump, sample conversion, and librarian program.
> Supports AIFF (Cubase Audio), AVR, WAV, and CDP Soundfile formats.
> Non-modal dialogs, multitasking friendly, ST-GUIDE hypertext help.
> Shareware - full version available from author at low cost.
>FTP from: ftp.funet.fi in pub/atari/sounds
> ftp.teleport.com in users/atari
>

And just to add my voice - I've seen the beta of this program - it looks great
and is a very useful tool for those of you into sample dumping. A good librarian
and convertor - check it out!

Simon

=-------------------------------------------------------------------------=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
And for a bit of stuff and nonsense http://www.husbands.demon.co.uk
=-------------------------------------------------------------------------=
```

5234. Re: SLIP rare in Canada? (Was: Re: Thou

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <59a68iquq1@nic.ott.hookup.net>
Source record: 131547

>On Wed, 11 Dec 1996, Doug Kendall wrote:
>
>>Aaron et.al.,
>>
>>This is becoming interesting...in recent discussions on
>>comp.sys.atari.st, it seems those with the most difficult time finding a
>>plain-vanilla SLIP provider are in Canada. Toronto, Calgary, and a month
>>or so earlier, some one from Prince Edward Island (the latter fellow as I
>>recall had moved there from Hamilton, Ontario, where he _did_ have a SLIP
>>connection).
>>
>>This may be a coincidence or not...maybe you folks north of the
>>U.S. border are more inclined to post on this subject for some reason.
>>If the perception is correct, is there a reason for it? Maybe your ISPs
>>are just ahead of ours in the States and we'll all have to deal with the
>>same problem soon? Or are the demographics such that they feel there's
>>no reason to offer SLIP as well as PPP?
>
>I think you will find if you check that the ISP's that have been around
>awhile had SLIP first then added CSLIP and now have added PPP support.
>Those that are new startups, go for PPP and don't want to bothered with
>"old" technology! Read they bought the darn thing setup and running and
>have no idea what they are doing, so don't ask them hard questions!
>
>>
>>Whatever...I agree that the sooner STiK et.al. work with CSLIP and PPP,
>>the longer-lived and more widely used they will be.
>
>Got to agree with you here! I was luck that I had several ISP's to choose
>from, so I could opt for the one with SLIP and a Unix shell, also the best
>service 8^)
>
> Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
> 4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
> Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
> North East Ohio ST Atari Group | Support board for Dr. Bobware
>
>.
I find this discussion a little funny as I did a check of all the ISP in my
city of which there are 34 of them and lo and behold 30 offer a SLIP
connection . Maybe we are a little spoiled being we are the capital of
Canada but my provider Hookup Communications is a National ISP so why don't
all these people just switch and then they will be able to use Stick,Cab...

```
*****************************************************************
* martinr@hookup.net Falcon 030 14 Megs 85/IDE 1.6/GIG SCSI *
* Ottawa , Ontario Powerup 2 Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
*****************************************************************
-------------------------------------------------------------------------
```

5235. Re: DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <25031_SSweet@mettav.demon.co.uk>
Source record: 131548

FROM: SSweet@mettav.demon.co.uk
SUBJ: DIAMOND-ICEWhilst under caution

>> NeST, thats the only reliable bit of the system. 8~))

a> As the sysop of the US NeST gateway, I thank you for that. ;^)

Your more than welcome. 8~))

>> NeST is easy to use, the Poxynet aint exactly the peoples best friend
>> when it comes to strolling around in there.

a> I'm assuming that by "poxynet" you mean internet.

Spot on. 8~))

a> The sheer volume of information is overwhelming - that's why I and many
a> others (notably Hallvard) maintain Web pages with links to items of
a> interest for Atari users.

Keep up the good work.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Hey Beavis, why dont we asksimarlate something. Butthead of Borg.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5236. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25041_hsideras@mettav.demon.co.uk>
Source record: 131549

Hi Roger, on 18 Dec 96 you wrote: ...respect, brethren

R>
R> Hi DCroker@mettav.demon.co.uk, on 15 Dec 96 you wrote:
D>> There's also a lot of commercial software that I would like to see
D>> available in the UK, like Scooter (the PCB layout prog).
R> Interesting. The nearest I've got to this ATM is CLA v3. Any idea who
R> markets Scooter? Have you done an Allfix for it? I'd really like to
R> have a look at a demo if it's around.

The demo we've been looking at is the one I was given at the Birmingham Atari show. I've file-attached it to a few people, but it looks like it'd be worth bunging it through Fanfiles.

It isn't marketed in the UK AFAIK, but available in Germany. The About box contains the following details:

Scooter-PCB Color v2.10c demo
HK-Datentechnik
Dipl.-Ing Hubert Kahlert
Heerstrasse 44
D-41542 Dormagen

No idea of the costy, but i don't expect it to be cheap. It requires TOS 1.4 and above and runs happily on TTs, Falcons and with graphics cards.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5237. Re: Merry Christmas to all

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.850965140@smurfy.tcimet.net>
Source record: 131550

frank@tachyon.co.uk (Frank Charlton) writes:

>Here's hoping you all have a good time this month. No hidden agenda, no ads
>for websites, no stuff for sale, no flames... just Merry Christmas! :-)

Here's my contribution!

Many years ago a company named Soft-Logic released a desktop publishing program for Atari ST computers called "Publishing Partner". One of the sample documents included in the package created and printed a recipe card for a terrific, easy-to-make batch of carmel corn. No thermometers! No fancy drop-the-ball-of-glop-into-water routines! I'm talking EASY! Anyway, this is that recipe along with some slight modifications which reduce the overall project time, start to finish, to approximately 25 minutes. So what are you waiting for???

You'll need:

1 cup butter
2 cups firmly packed brown sugar
1/2 cup light corn syrup
1 teaspoon salt
1 teaspoon vanilla
1/2 teaspoon baking soda
6 quarts popped corn

redskin peanuts -- optional
spray vegetable oil
paper grocery bag, extra strength

Here's whatcha gotta do:

If you have an automatic popper, then get it fired up. You'll need to make up about 6 quarts, which will take approximately 3/4 cup of unpopped corn. If you still make popcorn the old fashioned way -- shaking and shuffling a pot over a range -- then forget what I said about this only taking 25 minutes. I lied.

Melt the butter in a large sauce pan. Stir in the brown sugar, corn syrup and salt. (I call this The Glop.) Bring The Glop to a rolling boil, stirring constantly. Lower the heat to medium and boil without stirring for 5 minutes. (Yes, that says 'NO STIRRING')

Whilst The Glop is simmering, you can prepare these items: Lightly spray two large cooking sheets with the vegetable oil and set aside. Spray the inside of the grocery bag, but don't saturate it.

After The Glop has simmered for 5 full minutes, remove from heat and stir in baking soda and vanilla. (Watch out! The vanilla is gonna start a minature volcano and may splatter...) Mix very well, being sure to stir into the outer bottom edges of the pan.

Dump the popcorn (and peanuts) into the bag. Pour The Glop onto the corn and stir with a long-handled wooden spoon. Work fast, The Glop will start to harden quite quickly. Roll the top of the bag closed tightly, and place in a microwave oven on High for 1 minute. Carefully open the bag -- there's steam in there, just waiting to burn your hands -- and stir as above. Repeat twice more.

Pour the hot carmel corn out onto the two cooking sheets and stir continuously to separate the kernals so they don't clump together. Although I've never done it, I suppose at this stage you could also form it into popcorn balls.

Try Not To Eat It All The Same Day!

How's that for a holiday treat!!!!
--
=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

5238. Re: SLIP rare in Canada? (Was: Re: Thou

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961219001454.14971E-100000@mariner.cris.com>
Source record: 131551

On 19 Dec 1996, Rick Martin wrote:

>I find this discussion a little funny as I did a check of all the ISP in my
>city of which there are 34 of them and lo and behold 30 offer a SLIP
>connection . Maybe we are a little spoiled being we are the capital of
>Canada but my provider Hookup Communications is a National ISP so why don't
>all these people just switch and then they will be able to use Stick,Cab...
> ---

I assume that one of the ISP's there in Ottowa is also the one I use here
in Austintown, Ohio, concentric.net. They cover over 200 cities in North
America, not just the USA. They offer SLIP and a Unix shell with 5 meg
work/web space and the service is very good! At least where I am, though
there has been some grousing in several locations, but just till the
upgrading schedule got around to their city! Growing pains I guess!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5239. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961219002920.14971G-100000@mariner.cris.com>
Source record: 131552

I'm sending it to you uuecoded. It's about 48K uuencoded.

On 18 Dec 1996, Terry May wrote:

>If you're talking about munpack, I did and it didn't work. It _appeared_ to
>work, but the file came out corrupted. After I edited out all the extraneous
>stuff, it then worked fine. This is with v1.2. I haven't been able to acquire
>v1.5 (I don't have Web or FTP access, so I generally have to rely on FidoNet or
>AtariNet BBSes).
>
>
> * LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5240. Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Bob Styles <bstyles@ix.netcom.com>
Message-ID: <32B96A42.18E6@ix.netcom.com>
Source record: 131553

I have 2 Atari ST computers for sale (or possibly give away), here's the list:
1040ST with built in drive
520 ST with external drive
Color Monitor
Mono Monitor
50MB Hard Drive in external case (room for More)
Several years of magazines (Current notes and AIM)
Lots of assorted software both games and applications; the full set of AIM PD disks fully cataloged plus many more odds and ends.

I also have the Portfolio with both parallel and serial interface and several memory cards plus a pocket 2400baud modem.

If any one is interested please email me at bstyles@usa.net or email reply to this msg. Because of the sheer bulk of all of this I will not mail out (unless someone wants just the portfolio); we could either arrange for me to deliver or you to pick up. I live in Wilmington Delaware and would be willing to go up to a couple hours drive to give this stuff a good home.

Bob

5241. Re: SW Ports

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25025_DCroker@mettav.demon.co.uk>
Source record: 131554

This message from c_graham@patrol.i-way.co.uk to All came in on a wing and a prayer...

Hi Craig!

cg> It doesn't do PCB layouts....
cg>
cg> BUT - there are at least two professional quality PCB packages
cg> available on the atari. I've got demos of both of them...the most
cg> recent (PCC - Printed Circuit Creator) is a really nice bit of work,
cg> and to be honest, the other, which I've never seen on the Net,

Currently doing the rounds here is Scooter, it's in German but looks to be very comprehensive, the demo will only print the sample files included tho'

It can be freq'd from the BBS below as SCOOTER.ZIP

cg> The demo of PCC is on ftp.cnam.fr somewhere....

Thanks, I'll take a look for this.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5242. Re: A Few Questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <25032_SSweet@mettav.demon.co.uk>
Source record: 131555

FROM: SSweet@mettav.demon.co.uk
SUBJ: A Few Questions

SS>> BTW, he still hasnt /pointed/ at us yet??.

DC> Not AFAIK, awaiting reply to email.

Spoke to kev tonight, apparently he's still QWK'ing, using harlekin as a terminal.

ROTROTFLAHMS

8~))))))))))))))))))))))))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= I am Bjoern of Borg. Wimbledon is irrelevant.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5243. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <25033_SSweet@mettav.demon.co.uk>
Source record: 131556

FROM: SSweet@mettav.demon.co.uk
SUBJ: Bombs!

HS>> IIRC the number of bombs is cumulative. If two errors occur you'll
HS>> get the total number of bombs associated with each type. I think

DC> I've had some real beauties; innumerable bombs across the screen with
DC> some sort of odd shimmering effect, hardware related I'm fairly sure.

Wow, i'm impressed. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Madness takes its toll. Please have exact change.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5244. PCB Design

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <25037_Spencer@mettav.demon.co.uk>
Source record: 131557

Out of the ether, the following was mentioned by
c_graham@patrol.i-way.co.uk...:

cg> BUT - there are at least two professional quality PCB packages
cg> available on the atari. I've got demos of both of them...the most
cg> recent (PCC - Printed Circuit Creator) is a really nice bit of work,
cg> and to be honest, the other, which I've never seen on the Net,
cg> someone sent me a demo after reading a review of CLAv2 in
cg> Atari World, is also lovely (I've forgotten it's name though).
I believe the one which you are referring to is Platon.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5245. Re: DIAMOND-ICE

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <25034_SSweet@mettav.demon.co.uk>
Source record: 131558

FROM: SSweet@mettav.demon.co.uk
SUBJ: DIAMOND-ICE

>> This comes from the Turbonet-UK Internet gateway. Right country, wrong
>> network! ;-)

a> Actually, Spence, if you'll check the info screens that I'm pretty sure
a> Paul makes available, you'll find The Tavern is also the NeST Gateway - at
a> lesat, that's where I'm sending my Wormhole/Autonet packets.

Daron Brewood runs the NeST-Internet gateway.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Yes as a matter of fact i did have something interesting to do,
but by the time i'd finished talking to you i'd forgoten what it was.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5246. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25042_hsideras@mettav.demon.co.uk>
Source record: 131559

Hi Malcolm, on 18 Dec 96 you wrote: ...respect, brethren

m>
m> What do you guys put in your apps folder etc my version of magic 5 runs
m> fine on the TT I just use set up the way it installs and a few Apps. I
m> run the auto folder as normal.

My Auto/Apps contains Appline, Start-me-up, WBDaemon, Menuinfo, ZControl and
XMen_Mgr.

m> There are many CPX's which cause problems also xcontrol is a bit bug
m> ridden.

That's one of the reasons why I switched to ZControl, which is more flexible
all round.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5247. Re: multitasking

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25043_hsideras@mettav.demon.co.uk>
Source record: 131560

Hi John, on 18 Dec 96 you wrote: ...respect, brethren

j>
j>>>>> The one thing I really miss is a feature of the Harlekin selector
j>>>>> which AFAICT even Selectric doesn't have, ie remembering the last
j>>>>> few paths you selected so you can shortcut back to them without
j>>>>> having to do a lot of repetitive navigation.
>>>> Selectric does do this - even remembering the position within the
>>>> directory which is an improvement over UIS...
j>>> How do I switch it on?
>> I may've got a bit carried away with that comment tbh. When switching
>> directories across different partitions then a simple Alt<drive letter>
>> will do the trick. It can't do it with different directories on the
>> same partition AFAIK. Is that what you're saying the Harlekin FS does?
j> Not quite the same thing I think.

ISWYM now.

j> The Harlekin selector has ten (IIRC) slots for preset paths. You can
j> set all or some to permanent presets, and then as you use it it
j> remembers the last few (ie 10 minus the number of permanent presets
j> you've set) paths you've accessed.

Not a bad little idea.

j> That said, it isn't so wonderful that it's worth losing all that memory
j> to have it! Plus it probably would have trouble with MagiC (especially
j> as my copy of Harlekin was a non-upgradeable version 2 HiSoft were
j> selling off cheap one Xmas).

I ought to have known all this because that's the exact same way I got it! I
rarely use it though, because of conflicts with my terminal progs... a shame.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5248. Re: 'Setenv.CPX'- know anything about i

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25024_DCroker@mettav.demon.co.uk>
Source record: 131561

This message from d@mail.sstar.com to All came in on a wing and a prayer...

Hi Dave!

->> This was originally part of the Heat'n Serve C package, but it works
->> for other programs that need environmental variables set.
d>
d>
d> I suspect I'm having a problem that involves paths and environment
d> variables. Freeze Dried, Rejoinder, Pagestream, are most affected.
d> Is there a common reason this happens? Fragmented memory??

You don't say what the problem is. If you aren't trying to run a program from within another (ie "execute" from a file menu) then you shouldn't really need to worry about env. paths.

If you have tried to install the prog from a desktop then you must be careful to set it to use the prog's path, not the topped window.

HTH.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5249. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLTJBCUUUp@tos.ak.planet.gen.nz>
Source record: 131562

In <32B51118.41C67EA6@etlxdmx.ericsson.se> Martyn Tidd wrote :

>John Norton wrote:
>>
>> I have searched for a "img" to "gif" conversion program. Nothing in
>> english public domain. The demo version of Gemview says that it will,
>> but it won't! I am not sure I want to purchase the whole program

Actually, GEM-View will convert between many formats, including GEM Image
(IMG) and GIF (at least in the registered version). I have seen it doing
it, and can confirm that it works.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5250. oAESis (was: Re: Mint RAM requirements (Was Re...)

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLTJBCUSUp@tos.ak.planet.gen.nz>
Source record: 131563

In <593clb$3rh@m1.cs.man.ac.uk> Anthony Jacques wrote :

>In article <58sf3j$c7c@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman)
writes:
>>Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
>>: (BTW. oAESis isn't bad, but it still has problems - such as very slow redraw
>>: times on menus as it is sending WM_REDRAW messages to applications rather
>>: than blitting it as all other AES's do.)

Actually, I think this is a feature.

If you run, say, lines while you move the mouse into the menubar, you will
notice that the lines continue to run. Under all other AESs the lines would
stop. Since the screen below the menu may have changed in such a situation,
oAESis must redraw the area below the menu rather than just putting back
what was there previously.

I actually find this feature quite handy. Some software that draws a
progress bar will simply stop when it cannot update the bar. Under other
AESs this is a problem whenever I access the menu bar, but under oAESis it
will keep going. Sometimes my mouse will drift into the menu bar and halt
an operation, but this does not occur under oAESis.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5251. Re: PPPKIT14 help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961219000800.14971D-100000@mariner.cris.com>
Source record: 131564

On 18 Dec 1996, John Dooley wrote:

>login:
>
>I type my login:
>
>dooley
>
>Then it asks for:
>
>Password:
>
>I type:
>
>123123123 *(not real password)*
>
>Then it asks:
>
>Press: 1. Shell (Unix)
> 2. PPP
>
>I type:
>
>2
>
>How would I make a script for this?
>There is a script there for this but I guess it is not working!
>I know I need CR after each.. but not sure if it is sending it correctly!
>""
>atm1 OK
>atdt70#,421-3288 CONNECT
>""
>login: dooley
>password: *********
>2
Try this instead of just 2!
2. PPP 2
At least that ought to do it if the login: and Password: work!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5252. Re: PPPKIT14 help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-19 00:00:00 UTC
From: mgrenier <mgrenier@total.net>
Message-ID: <01bbedd9$f73bd400$4db113cc@mike>
Source record: 131565

Hi There,
I really don`t think this might be the problem but try to send the
following commands to your
modem before login on to you ISP ...

AT&F1
AT&W

My provider tells me that this will set the RTC/CTS to a HARDWARE control
and not to the
usual software control that we have.

Like i said ... this is a long shot as i`m not very familiar to the
Internet using an ST.

Ciao!

Jean Michel Grenier [mgrenier@total.net]

John Dooley <dooley@infomatch.com> wrote in article
<599nll$9rg$1@berlin.infomatch.com>...
> Hi kids...!
>
> I need help again! I d/l'ed the PPPKIT14 from CNAM and have managed to
> get it setup and I get as far as calling my provider but that's as far as

> I get! It will not connect properly.. Anyone see what i'm doing wrong
here?
>
> It dials my provider.. it handshakes..
>
> Ok now when I hook up.. My provider send this:
>
> login:
>
> I type my login:
>
> dooley
>
> Then it asks for:
>
> Password:
>
> I type:
>
> 123123123 *(not real password)*

>
> Then it asks:
>
> Press: 1. Shell (Unix)
> 2. PPP
>
> I type:
>
> 2
>
> How would I make a script for this?
> There is a script there for this but I guess it is not working!
> I know I need CR after each.. but not sure if it is sending it correctly!
>
> Actually here is the script that I actually use!
> See any errors?
>
> ABORT 'NO DIALTONE'
> ABORT 'NO CARRIER'
> ABORT BUSY
> ABORT WAIT
> ABORT DELAYED
> ABORT FORBIDDEN
> ABORT denied
> ABORT 'Probleme reseau'
> ""
> atm1 OK
> atdt70#,421-3288 CONNECT
> ""
> login: dooley
> password: *********
> 2
>
> Please help me!!!
> Thanks
> Johnny
>
>

5253. Re: ATARI 1040 ST package for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: BobKlaas <bobkla19@tcd.net>
Message-ID: <32BB5C71.3C2F@tcd.net>
Source record: 131316
Cross-posted to: comp.sys.atari.st,maus.biete,maus.sys.atari.talk,comp.sys.atari.8bit,comp.sys.atari.st.tech,maus.suche,alt.music.midi,fr.petites-annonces.informatique,alt.atari-jaguar.discussion,fido.ger.flea,nl.markt,rec.music.makers.marketplace

Well stated! Merry Christmas to you and yours!

bob

5254. Re: Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <hrJVLfQ.bobtrow@delphi.com>
Source record: 131317

There is still "SYSTEMS FOR TOMORROW". While it supports both ATARI and AMIGA, at least it does support them. Kent's order phone # is 1-800-875-4943. (Orders only).

For just information call 1-816-833-4783.

I have no financial connection, other than spending money at Kent's store.

5255. TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: ferrer@rtsg.mot.com
Message-ID: <59egmk$nqq@trotsky.cig.mot.com>
Source record: 131318

Ok, do I have thist right? (Talking about TOS 1.04)

My STf should be able to recognize a DOS formatted disk?
and when I format a floppy under TOS 1.04, it should
be recognizable from the PC, right? (PC doesn't seem to
recogize it)

5256. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <851188668_OASIS_@flinny.demon.co.uk>
Source record: 131319

In article <32B91438.ABD322C@jet.uk>
Dennis Armstrong <Dennis.Armstrong@jet.uk> said:-

>Unable to access the demon site using Netscape V3.01, demon should check
>the file permissions. All I get is the FTP Menu which is blank.
> with a http://ftp.demon.co.uk/pub/atari/stik/ all that happens is a
>netscape popup "Document contains no data"

Ermm if you want to access the ftp versions try using ftp instead of
http to access them :)
eg ftp://ftp.demon.co.uk/pub/atari/stik
if you want the www page its http://www.flinny.demon.co.uk

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

5257. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <59el9h$auh@nyheter.chalmers.se>
Source record: 131320

In article <58vak3$2fm@thoth.nilenet.com>,
John Norton <jnorton@nilenet.com> wrote:
>John Norton (jnorton@nilenet.com) wrote:
>: dave (dave@mbha.demon.co.uk) wrote:
...
>OK .. I got it figured out. IMG.PRT!! I like it as I can control the
>resolution (several choices are available). Now I just need to convert to
>GIF.
>
>I have searched for a "img" to "gif" conversion program. Nothing in
>english public domain. The demo version of Gemview says that it will,

There are not that many actual 'Public Domain' programs at all and all the
image conversion programs suggested so far on this thread seem to be
ShareWare or commercial.

MGIF is FreeWare (which is not the same as PD) and can (among _lots_ of other
things) load IMGs and save GIFs. If your image is very large you might run
into problems, though, since MGIF always handles images as (at least) 8 bit
internally and therefore can use quite a bit of memory.

I don't know which ftp sites have MGIFv5, but if you fetch it directly from
my WWW site (see .sig), you'll find the latest beta version as well. Quite a
lot of things has happened since MGIF v5.00 was released a year ago.

One thing about GIFs, by the way:

Most programs that read or write GIFs are illegal in many countries nowadays
since there's a patent on the LZW compression used and you have to pay
royalties to Unisys to use it.
Since I don't make any money from MGIF, it's possible that I'll have to
remove the GIF support. :-(
I've been trying to get Unisys to understand the problem, but it seems they
don't take the time to read my entire messages...

It's too bad the WWW relies so much on GIFs or everyone could have moved on
to a better format, like PNG.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

5258. Re: WTB: SCSI interface for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <59dngq$g2g@einstein.ebicom.net>
Source record: 131366

```
: >I am looking for a cheap way to use my SCSI Zip with my Atari 1040ST...
: >is there a solution?
: >Yours, Jostein!
:
: You can use ICD's AdSCSI+ or LinkII.
: You'll need:
: -cable from DMA/SCSI port to AdSCSI+ or LinkII
: -AdSCSI or LinkII
: -power supply for AdSCSI or LinkII
: -cable from AdSCSI or LinkII to ZipDrive
: Plug and Play!

NOTE: If you use the Link...and you've no other SCSI devices connected,
you'll need to find a way to get power to the Link. The ZIP drive
does not provide Termination power. I've heard you can built a cable
to steal something like 3volts from your joystick port.

If you use the Link, and have another SCSI device to plug into the chain
(such as a CDROM, or another hard disk) that does provide termination
power, then you DO NOT need an external power source for the Link.

The AdSCSI hosts require a power-supply/chassis period.

Brian
```

5259. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32BA5885.4542@ridgecrest.ca.us>
Source record: 131367

Ted Elden wrote:
>
> I've handled 300 Atari ST Systems, setting them up and taming them and
> selling them across the US and around the world. The first major
> discovery I made was that when I sold them the clients rarely asked me
> anything. It works so easily with the mouse and windows like
> environment, that most could even do complex Publishing & CAD programs
> with little help.
>
> We personally have marketed with the systems. The Atari Computers
> have prepared our 4 color catalog through which we have sold a million
> dollars of our product. We've done complex publishing since '85 with
> the beginning of the Atari ST series. With an Atari Computer and
> Laser Printer, we have done complex things for 1/3 of the cost in
> hardware / software than IBM and/or MACs .
>
> We currently have a dozen Ataris networked in our office and run
> several separate businesses; Architecture State wide, Import / Slide
> Management Systems - world wide, Photography, Computer Sales, and once
> publishing of a magazine to 50,000 A/V Executives in Fortune 500
> companies.

Hi Ted,

Excuse the prodding, but myself as well as many others here in this
group would like to hear more of your business and as well what you
have found to be optimum setups for your various Atari machines.
If you get the time, drop in and babble on a little more about what
you do with the Atari line. Your name sounds familar, but I can't
quite place it:)

Thank you,

Michael Grove

5260. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32BA5D44.53EA@ridgecrest.ca.us>
Source record: 131368

Portland Atari Club wrote:
>
> greg_evans@delphi.com wrote:
> :
> : PARX software (www.parx.fr) has a driver for a digital camera (they
> : call it "numerical photography" as part of the M&E system.
>
> I suspect that is one of the new digital still cameras, not the
> inexpensive CCD cameras used for CUseeMe and so forth.

I don't think so, but then my German isn't very good:)

Bei der Connectix QuickCam handelt es sich um eine s/w CCD Kamera

mit parallelem Anschluï¿½stecker fï¿½r Windows PCs, die an den
ATARI

ï¿½ber den mitgelieferten ROM-Port-Adapter angeschlossen
werden kann

* * *

Mitgeliefert wird die Software QuickView 1.0 fï¿½r
TOS/MagiC,

die in der 1.0 Version Screenshots und Bildsequenzen im

XIMG-Format abspeichern kann, und das TWILIGHT-Modul
QuickCam.

* * *

Folgende Funktionen bietet die Software QuickView ...

- 320 x 240 Bildpunkte bei 4 Bildern pro Sekunde (fps)

- 160 x 120 Bildpunkte bei 15 fps

- 80 x 60 Bildpunkte bei 25 fps

- 16/64 Graustufen

- Weiï¿½abgleich/Autoabgleich

- Kontrast

- Helligkeit

* * *

Folgende Funktionen bietet das TWILIGHT-Modul QuickCam ...

- 320 x 240 Bildpunkte bei max. 4 fps

- 160 x 120 Bildpunkte bei max. 15 fps

- Kontrast

- Helligkeit

* * *

lieferbar ab Anfang November 1996

* * *

Preis: DM 349,00

(Komplettpaket aus Kamera,
ROM-Port-Adapter,

QuickView 1.0 (TOS/MagiC),
QuickCam-TWILIGHT-Modul)

Mike

5261. Re: Database Queation

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32BA5C17.633F@ridgecrest.ca.us>
Source record: 131369

Dave Boak wrote:
>
> Would anyone know of an Atari PD Program which would be able to read a
> database file with a .db extension?
> Thanks.

I don't do much Dbase stuff, but I know that
with PC Ditto, even an ST will run older
versions of Dbase. I tortured my girlfriend
during her college stint with it. It's pretty
slow, but will do the job. PC Ditto can be
had pretty cheap.

Mike

5262. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvsp51h4yl.fsf@emw.ericsson.se>
Source record: 131370
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Tom Lamparty <Lamparty@concentric.net> writes:

> >What about using a PC Ethernet card for the parallel port?
>
> I think that you will find that Atari's implimentation of the parallel
> port was never meant for bi-directional data transfer and therefore
> doesn't have all the lines necessary for it to be used like the IBM
> version! This would negate any effort to use a PC parallel port ethernet
> card on any Atari computer, or for that matter any parallel port device
> for the PC other than a printer!

I know, but someone said that he has made a small adapter to make it work
properly. I will ask him.

//Magnus Kollberg
--
+--+
| Falcon040, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5263. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Dennis Armstrong <Dennis.Armstrong@jet.uk>
Message-ID: <32BA6956.794BDF32@jet.uk>
Source record: 131371

K. Brooks wrote:
>
> > Unable to access the demon site using Netscape V3.01, demon should check
> > the file permissions. All I get is the FTP Menu which is blank.
> > with a http://ftp.demon.co.uk/pub/atari/stik/ all that happens is a
> > netscape popup "Document contains no data"
>
> I've been crashing Netscape on my Mac when trying to access the HENSA
> site. Get the start of the Atari symbol then blap! to the Mac's
> desktop. What the heck is going on???
>
> Keith

The problem was at this end as the firewall we have installed has not
been configured for use with netscape. I managed to do the ftp transfer
by hand ie (using the ftp program) after some help from djs
(David.Stephenson). The HENSA site is restricted to educational
institutions from 08:00 hrs to 20:00 hrs GMT but you should be able to
connect after that time.

| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK tel +44 1235 464871
| work mailto:Dennis.Armstrong@jet.uk
| home mailto:Dennis.Armstrong@corewise.demon.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

5264. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLUJFAWQUp@tos.ak.planet.gen.nz>
Source record: 131372
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <yvvwwuggsxe.fsf@emw.ericsson.se> Magnus Kollberg wrote :

>Is there a ethernet card available for the Falcon? Can I use the
>internet applications with it like CAB, Antmail etc?

I recall seeing some ethernet card recently from Pam software. It was mentioned in an ST Format magazine that this card was shown at a German show. I am unsure when this was, but I believe it may have been inside the past year or so.

I have also heard of a Bionet ethernet adaptor, but I don't have any more details about this.

MiNTNet comes supplied with drivers for some network cards: DE600, AMD LANCE ethernet, PAM's DMA ethernet, BIONET DMA adaptor. So it sounds like you can use MiNTNet with many ethernet cards, and therefore CAB, aFTP and other internet-related software. And via GlueSTiK, you can use Antmail and other STiK internet software.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5265. Re: Toad Christmas SPECIALS

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLUJFAWUUp@tos.ak.planet.gen.nz>
Source record: 131373

In <2b0_9612191126@conchbbs.com> John Kormylo wrote :

>d > AMAZING CD-ROM SPECIAL!! AVAILABLE NOW THROUGH 12/23!!
>d > Get incredible prices on Atari CD-ROMs published by Toad Comput
>d > through 12/23/96!!
>d >
>d > Bird of Prey.................$19.95
>
>Is this a game? If so, what platform does it run on?

It's actually a Falcon PD compilation.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5266. Re: Mint with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLUJFAWWUp@tos.ak.planet.gen.nz>
Source record: 131374

In <58sad4$990@charm.magnus.acs.ohio-state.edu> Matthew C. Faehnle wrote :

>CAB works great when MiNT is not running. What in my CAB setup would affect
>the way it works with MiNT?

Does CAB not work at all under MiNT, or is it STiK that gives problems
under MiNT? What exactly is the problem?

I was trying to set up STiK for someone and successfully got it to dial
under MiNT. I never tried out the connection, however.

I can't think of anything relating to MiNT that could affect CAB.

>>And BTW, you do _not_ need a Minix partition to use MiNTNet.
>
>How do I accomplish this (without a Minix partition)? Is there an easy way to
>setup MiNTNet (just the essential parts)? I sure wouldn't mind using the features
>of MiNTNet but I have no experience with MiNT, I just followed the instructions
>that were included with Geneva.

You could set it up yourself, but if you are not familiar with Unix you
would better off using something like PPP-Kit. With PPP-Kit you just follow
some simple instructions of where to copy files, edit a couple of
configuration files to put in your domain, DNS etc. Everything is explained
in a simple instruction file. The only problem is that PPP-Kit comes setup
for PPP. If you want SLIP, you will have to install the DIP software
yourself (not difficult).

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5267. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLUJFAWYUp@tos.ak.planet.gen.nz>
Source record: 131375

In <32B0D1AB.123B@huey.cadvision.com> "K. Brooks" wrote :

>> Than why don't you install MiNT+MiNTNet on your TT then ?
>>
>> MiNTNet has PPP-protokol (and also SLIP) and you just have to get CAB for
>> MiNTNet, which is just another .OVL-file for MiNTNet instead of the old
>> .OVL-file for STiK.
>
>ChainXOR... Oh boy, another setup to run besides normal TOS, MagiC 4 and
>now MTOS too??? I don't think I want to move backwards to MultiTOS,

You don't need MultiTOS to use MiNT.

>unless of course someone points me to something new with Mint and the
>last stable AES to use for GEM.SYS etc. Are all the files (including
>AES) available from umich or paderborn?

The latest MiNT version is FreeMiNT 1.14 AFAIK.

And you can use an AES like N.AES with MiNT (this can't be compared to the
old Atari AES 4.0) or you can just use the AES built in your machine's ROM.

MiNTNet is by far the most comprehensive network setup for the TOS
platform, and by using one of the pre-done easy-to-use packages like PPP-
Kit, you don't need to know anything about Unix to use it.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5268. binhex needed

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961220Z081036.516dave@mbha.demon.co.uk>
Source record: 131376

Anyone out there got a binhex encoder/decoder I can have? Mine is broken (no backup!) :-(

Thanks a mill for any help, please send by email if you have one...

--
dave

5269. Re: Database Queation

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <59e0dt$6ua@ssbunews.ih.lucent.com>
Source record: 131377

>Dave Boak wrote:
>>
>> Would anyone know of an Atari PD Program which would be able to read a
>> database file with a .db extension?
>> Thanks.
>

VersaSoft's dbMan was an Atari dbBase non-PD program that could handle
older versions of .db files. I didn't know of any pd programs. Wayne

5270. ST-Guide crashes!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Sam Ellis <sce196@ecs.soton.ac.uk>
Message-ID: <Pine.LNX.3.91.961220125714.1689A-100000@snug>
Source record: 131378

I'm trying to run ST-Guide from floppy disk on a 520STFM. It loads Ok,
but whenever I try to view any guides it crashes. :-(

More specifically, it crashes just after it has displayed any hypertext
links in it's window. Sometimes it will just lock up to system, and on
others it will cause the computer to be reset. There are never any
'cherry' bombs.

I have tried editing the .INF file, but this does not make any difference.

Any help would be most welcome. Please reply via email, as I won't be
able to read my news for a few weeks.

Sam Ellis.
sce196@soton.ac.uk

Department of Electronics & Computer Science
University of Southampton

5271. Re: emulater HElp!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32BB056E.A26@imperial.co.uk>
Source record: 131379

swilling@seacoast.com wrote:
>
> can you get an emulater to run atari programs on a win95 pc? or is it
> possible to compile a small program onto a pc format?

There are several Atari Emulators around.

There is MagiC PC : http://members.aol.com/ashinfo/

and

The Gemulator : http://www.emulators.com

Yours,

Ben Hills.
ben@imperial.co.uk

5272. Re: Reformatting Falcon HD

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <32BB05D5.3326@imperial.co.uk>
Source record: 131380

Oscar Fowler wrote:
>
> Hi -
>
> I recently got a Falcon with an 80MB internal HD. It
> has all sorts of old things on it, many of which don't work.
> I'd like to reformat the drive and start over from scratch.
> What utilities am I going to need and how do I make the
> drive bootable again after the format?
>
> Thanks,
> Oscar

You should have a disk with your Falcon which contains AHDI,
Atari's Hard Disk Driver Software and a few other programs
to format and partition your drive.

Yours,

Ben Hills.
ben@imperial.co.uk

5273. Re: More on Win 95 altering floppies

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Sam Ellis <sce196@ecs.soton.ac.uk>
Message-ID: <Pine.LNX.3.91.961220133217.1689E-100000@snug>
Source record: 131381

On Thu, 19 Dec 1996, Dan Wilga wrote:

> In article <32B8F5CB.DEF@bruker.de>, Uwe Seimet <us@bruker.de> wrote:
>
> > Dave Gostl wrote:
> >
> > > One of my disks was write protected, it got trashed anyway.
> >
> > So the hardware of the machine that crashed your disk is not working
> > properly. You can't change any data on write protected floppy disks if
> > the floppy disk drive works correctly.
> >
> I have a laptop that will do this to any disk formatted on an Atari, as
> well. It's definitely a hardware problem. The best thing to do in this
> case is to format the disk under Windoze and then use it on the Atari.

As I understand it, the disk drive only tells the computer whether the
disk is protected or not, but it is then up to the computer do decide
whether it will allow write access.

Sam Ellis.

Department of Electronics & Computer Science
University of Southampton

5274. Merry Christmas

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32BAA351.41C67EA6@etlxdmx.ericsson.se>
Source record: 131382

Hi all

I'm outta here for Christmas so I'd just like to wish all my readers ;-)
a very merry Christmas and a happy new year.

Best wishes
Martyn

5275. Re: More on Win 95 altering floppies

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Dennis Armstrong <Dennis.Armstrong@jet.uk>
Message-ID: <32BAA0B8.59E2B600@jet.uk>
Source record: 131383

Sam Ellis wrote:
>
> On Thu, 19 Dec 1996, Dan Wilga wrote:
>
> > In article <32B8F5CB.DEF@bruker.de>, Uwe Seimet <us@bruker.de> wrote:
> > > Dave Gostl wrote:
> > > > One of my disks was write protected, it got trashed anyway.
> > > So the hardware of the machine that crashed your disk is not working
> > > properly. You can't change any data on write protected floppy disks if
> > > the floppy disk drive works correctly.
> > I have a laptop that will do this to any disk formatted on an Atari, as
> > well. It's definitely a hardware problem. The best thing to do in this
> > case is to format the disk under Windoze and then use it on the Atari.
>
> As I understand it, the disk drive only tells the computer whether the
> disk is protected or not, but it is then up to the computer do decide
> whether it will allow write access.

Pin 28 on the 34 way floppy disk drive connector is the Write Protect
Sensor this tells the computer that the floppy disk is write protected.
All floppy disk drives refuse to write to a write protected disk.
Even if the computer writes to the disk mechanism the electronics will
not write to the floppy disk.
If your drive mechanism is faulty you can check by testing the signal
with and without a write protected disk in the drive. This will be the
case even if you have a drive which has the problem with media detect.
All floppy disks should have a unique serial number when formatted, if
your formatter progam doesn't do this get a program that does.

-
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK tel +44 1235 464871
| work mailto:Dennis.Armstrong@jet.uk
| home mailto:Dennis.Armstrong@corewise.demon.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

5276. Re: FS: UK: Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32BAA4C7.5C1D@cyberstrider.org>
Source record: 131384

Frank Charlton wrote:
> You're selling an awful lot of stuff, Danny - leaving the Atari market,
> perchance?.

Not at all Frank. Like most Atari users I have collected a lot of stuff over the years. Most of it I do not even use anymore, and am thus getting rid of it.. streamlining.. collecting together money for my wedding early next year. Some things are more important than a few bits of computer kit. ;-)

I still love the Atari platform... yes I have been peeved off with a few things now and again, but I still find it fun to use. I am setting up my sister with an Atari STe and hard disk and modem. Just setting it up, installing the software on it.. so much fun. I don't get that fun from my Mac.

So, I am here to stay.

As for the magazines, I already have a full set. These extras came about when I was collecting a full set... so I am just getting rid of space hoggers. :)

> Listen, I'm still getting a lot of emails on the net and the BBS, asking a)
> where the hell you are, and b) what's happening with CyberSTrider
> registrations. Seeing you dumping a large amount of Atari stuff is not
> exactly going to inspire confidence, mate....

Once again, I am not leaving. Registrations are going out, and people who have received theirs will be able to confirm that. However, as the backlog goes back quite a few months I will be unable to process registrations over 5.5 months old at this time as the checques will not be valid. I am returning these cheques to the people who sent them with an explanation and apology.

> Time for an "official" statement from you, to quieten the ongoing storm,
.

An official statement of the changes within CyberSTrider will follow in about a month.

Oh, and Merry Christmas, BTW. :)

Regards
Danny
--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5277. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32BAAA31.3E65@cyberstrider.org>
Source record: 131385

Paul Womar wrote:
> Demon are unlikely to take action and the correct address is
> postmaster@demon.net, .

forwarding the message to abuse@demon.net is a better bet though.

> I am very concerned that this did NOT come from
> a demon user, demon does not give dotted IP addresses in the NNTP line.

Still, best to email abuse at demon and also the people who own the
block of IP addresses in the NNTP posting.. Cableinet.net... although
from what i can gather.. this IP address is not assigned to anything.

> and this address does not appear to be a demon one anyway, they have
> just been allocated a new block of IP numbers so I may be wrong but
> most demon IP's begin with 158..

True, the 195.188.0.0/16 belongs to Cableinet. However, Demon do not
only have 158.152 addresses... they have more.

Danny
--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5278. Christmas Pot of Gold (stuff for sale) (INTERESTING MESSAGE)

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.122096.155905.82@wxs8-6.worldaccess.nl>
Source record: 131386

This is the December 20th version of the list of Atari stuff that I have
for sale.

ALL THE TITLES BELOW ARE ORIGINALS, PRE-PROD COPIES, OR EVALUATION
COPIES (so you may not be able to upgrade all utilities).
NONE OF THESE TITLES ARE PIRATE COPIES!

FIRST CATEGORY: GAMES FOR ST, WITHOUT MANUAL, WITHOUT BOX

Games with + are excellent games that I've played for hours and hours...

+Airball
Airball Construction Kit
Arena (2 disks, Psygnosis)
+Arkanoid (Imagine/Ocean)
Backlash (Paul Woakes, Novagen)
+Barbarian (2 disks, Psygnosis)
Black Lamp (Firebird)
+Blood Money (2 disks, Psygnosis, bloody excellent game)
Brattacas (Psygnosis, classic hi/med res game)
+Bubble Bobble (disk will handled, was my absolute fave game) (SOLD)
+Chaos Engine (2 disks, disks patched for use on Falcon, can't press any keys
until the game starts or it won't work; don't know if it still works on the ST)
(SOLD)
Deep Space (2 disks, Psygnosis)
Defender II (ARC/Atari, by Jeff Minter, classic game, but difficult to play)
(SOLD)
Dragonflight (Thalion, 2 disks, double-sided drive required) (SOLD)
+Dungeon Master (SOLD)
+Enchanted Land (Thalion) (SOLD)
Extensor 3.3 (Tron-like game, monochrome only, by Golden Games, ancient)
+Formula One Grand Prix (excellent game, 3 disks, includes manual that you need
for the copy protection - passwords)
+Gods (superb game, two disks, by Bitmap Brothers)
+Goldrunner II (boot/game disk plus data disk, by Microdeal, 2 disks in total)
+Goldrunner II Pete Lyon data disk
Goldrunner II some other guy official data disk
+Gridrunner by Llamasoft, excellent game by Jeff Minter (SOLD)
Hitchhiker's Guide to the Galaxy, the original Infocom adventure (alas, no
gadgets anymore, I lost 'em all) (SOLD)
Jambala, the Seven Gates of (Thalion, DS disk version)
+James Pond (by Steve Bak, Millenium Software, preview copy, but is a full one)
(SOLD)
Jupiter Probe (legendary Steve Bak shoot-em-'up with Rob Hubbard Music)

The Killing Game Show (Psygnosis, 2 disks)
+Leatherneck (Microdeal shoot-em-up, really cool, you have to disconnect printer to
get it to work, does not work on Falcon, alas)
+Lemmings (need I say more?) (SOLD)
+Oh No! More Lemmings (totally addictive) (SOLD)
+Lemmings 2 (more addiction) (SOLD)
+Lethal XCess (absolutely great shoot-em-up from the author of Wings of Death, by Eclipse, 2 disks)
+Little Computer People (Activision, really cute game) (SOLD)
+Magic Pockets (great Bitmap Brothers game, one disk)
Monster Business (platform game, Eclipse design)
+Nebulus (by John Phillips, excellent game) (SOLD)
+Obliterator (2 disks, Psygnosis)
Photon Storm (hellishly difficult Jeff Minter game) (SOLD)
+Prehistoric Tale (Thalion game, coded by The Lost Boys, platform thing)
+Return to Genesis (the first true horizontal smooth scrolling shoot-em-up by Steve Bak, excellent graphics, great game)
+Revenge of the Mutant Camels, registered version for 1 Mb ST
+Rick Dangerous (pre-prod copy, looks dodgy but is full version, and legal too. Heavily used, was one of my fave games)
+Rick Dangerous II (also a fave!)
The Sentinel (legendary Firebird game with 10000 levels or whatever) (SOLD)
Shaolin, Chambers of (Thalion, Martial arts game, 2 disks)
+International Soccer (Microdeal, I think it's the best soccer game ever on the ST)
Spaceport (like Fort Apocalypse on the C-64, great concept, dodgily programmed)
Starglider (the legendary Jez San game!)
ST Karate (great graphics, old karate game by Paradox)
Stone Age (really nice puzzle game by Eclipse, excellent graphics, DOUBLE FORMAT, WORKS ON ST AS WELL AS AMIGA!!)
STrikey (Pacman clone by STRIKE-a-LIGHT, ancient)
Teramis, Leavin' (vertical scroller, shooting about spaceship, Thalion game)
Terrorpods (2 disks, graphically impressive, Psygnosis)
Virus (legendary David Braben 3D game, by Firebird, doesn't work on all disk drives (sometimes you have to press the 'eject' button lightly) (SOLD)
+Warhawk (budgetware shoot-em-up by Silverbird, with Rob Hubbard music)
+War in Middle Earth (RPG "Lord of the Rings", *really* impressive, 3 disks, Melbourne House)
Warp (nice Thalion shoot-em-up, graphics by ES of TEX)
+Wings of Death (truly great 2 disk shoot-em-up, by Thalion, several levels have graphics by ES of TEX)

COSTS: Remember, no manuals and packaging. All I'll be sending you is the disks. I am selling all this stuff at 2.5 British pounds per disk. Refer to the end of this text for more details. This includes postage and packaging.

SECOND CATEGORY: UTILITIES

These are sold without manuals either, unless specified. All original stuff, no pirate stuff.

1st Word Plus, 3.20 TT (2 disks) *
1st Extra (1 disk, version 1.03, allows index/contents etc. for 1st W+)
Crypt It (old Tommy Software encryption thing)
Degas Elite (Batteries Included) *
Diamond Edge, the latest version 2 ** (with manual) (SOLD)
Diamond Back 3 ** (with manual) (SOLD)
Ed Hak (editor) *
FastCopy Pro 1.2 * (works on Falcon)
G.I.S.T. the Sound Tool
Desktop Butler James *
Geneva ** (1 disk, but this one counts as 2 disks), latest patched version, manual available) (SOLD)
Imagecopy 2 * (2 disks)
Imagecopy 3 ** (3 disks)
Imagecopy 4 ** (2 disks) (with manual) (SOLD)
K-Rhyme (rhyming accessory) * (SOLD)
Mortimer (desk thing by Omikron)
Mortimer Plus * (see above)
Mouse Tricks 2 *
Neodesk 4 ** (1 disk, but this one counts as 2 disks), latest patched version, manual available) (SOLD)
Positive Image ** (2 disks, version 1.0, manual available)
Protext 5 ** (4 disks, and I also have the manual)
Le Redacteur ** (4 disks) (SOLD)
Spectrum 512 * (512 colour drawing program, ST only)
Turbo ST (screen speeder, ST only)
Universal Item Selector III
View II * (by DMJ software, good stuff)
Warp 9 ** (3 disks, version 3.81, best for ST)
Xboot 3.10 *

COSTS: The regular ones cost 2.5 English pounds per disk. Titles with one * cost 5 English pounds. Titles with two ** cost 10 English pounds extra. If you want the manual sent, that will count as one normal disk (2.5 pounds). The Do note: Protext/Le Redacteur manuals are big whoppers of things, so those will cost 5 pounds extra instead of 2.5.

Examples:

Protext costs (4 disks plus double extra = 4 * 2.5 + 10) 20 English pounds without manual. With manual, it costs 25.

Imagecopy 3 costs (3 normal disks plus double extra = 3 * 2.5 + 10) 17.5 English pounds.

Fastcopy Pro 1.2 costs (1 disk plus extra = 2.5 plus 5) 7.5 pounds.

THIRD CATEGORY: DEMOS.

This is basically a collection of demos that I have. The price varies per demo, and is given for each title. The price specified is in British pounds, so if you want to make another currency of it, check the "additional payment details", below. All demos are ST only!
!! These demos can only be fill-up orders, or orders if you have ordered more than 10 British pounds worth of the first and second category !!

BIG Demo (with handwritten text by ES of TEX, ST only) price: 2
Amiga Demo (ST only): 1
California Beach Girls (fantastic monochrome slide show of girls by the Denise Team. Classic old demo, requires DS disk drive, monochrome only!): 1
Thalion Sound Demo (a copy-protected rare Thalion sound demo, done in 1988, with Mad Max music. Never officially released. You can't put this in a PD library because it's copy-protected!): 2
FNIL (large DS disk drive demo by TNT crew): 1
DEF Demo (1 meg version of the first TLB demo, with hand-written label by Tim of the Lost Boys himself!): 2 (SOLD)
TCB New Year's Demo: 1
Union Demo: 1
Cuddly Demos: With hand-written stuff by Nic of TCB: 2
Whattaheck Demo: With hand-written stuff by NIC of TCB: 2
Decade Demo by Inner Circle: With hand-written stuff by Griff of Inner Circle, final version of 12 sep 1990, STE compatible: 2
Syntax Terror Demo (megademo by Delta Force, compiled, made, finished and copies at the ST NEWS International Christmas Coding Convention in 1990, signed by New Mode, Slime and Chaos Inc. of DF!!): 7.5 *****
European Demos: (megademo of Overlanders, 2 disks, also finished and copied at the STNICCC in 1990, signed by all members of Overlanders): 7.5 *****
Dark Side of the Spoon (by ULM, megademo, with custom ULM label): 1
Lightning Demo (by pendragons, with handwritten label by pendragons): 1
Punish Your Machine (two disk demo, excellent, by Delta Force): 4
Ultimate Muzak Demo (by PHF), volumes I through V, five disks, only sold as a set, all with hand-written labels by Grazey of PHF: All five for 6
Ooh Crikey Wot a Scorcher (TLB megademo, excellent, signed by all members of TLB plus other participants such as Oxygene, Tyrem, Fury, Hawkmoon and Tanis of TCB!): 7.5 *****
Ventura Demo (2 disks, I think it's by ST Connextion, with hand-written labels by them): 3
Reality is a Lie: 1
Black and White: Rare Polish megademo, with hand-written stuff and pix by them on label: 1.
Colorz: By Haemaroids, hand-written label by them: 1.
Froggies over the Fence: Three disk "last of the true megademos", released september 1993, with custom Overlanders "Froggies over the Fence" graphic labels": 8 for all three disks.
Bedlam demo by Chaos: 1
Never + Forever Demo by STEW, GfA Basic megademo: 1
The Beginning of the Ending demo by Flexichron: Handwritten label by Offbase of Flexichron: 1.

The demos with ***** are kindof special to me, and I am not very keen on selling them because they're signed by old friends and all. So the prices are

"STARTING BIDS", meaning that you can bid on them. The person who makes the highest offer gets them.

FOURTH CATEGORY: MISCELLANEOUS

ATARI CD ROM

I also have for sale the Suzy B's Software Treasury, a double CD ROM with over 1000 Kb of Atari
stuff, too much to even begin to summarize here. It's yours for 15 British pounds (or the
equivalent), including postage (2.5 British pounds - or equivalent - extra in case you live
outside Europe).

ATARI ST CARTRIDGES

And then there's the "Multiface II" and "Ultimate Ripper" cartridges. I also have those. They're ST-only, NO FALCON COMPATIBILITY. I haven't got the manuals anymore either. If you're interested, email me with an offer (I had in mind about 10 British pounds each).

LYNX CARTRIDGES

The following Lynx games are available for 5 British pounds each:

(No manuals and boxes)

Gauntlet (SOLD)
Ninja Gaiden
Rampage
Robosquash (SOLD)
Todd's Adventures in Slimeworld (SOLD)

I am willing to swap any of those for Battlewheel.

GAMEBOY CARTRIDGES

(No manuals and boxes)

The following Nintendo Gameboy games are available for 5 British pounds each:

Bubble Bobble (difficult to play, a real challenge)
Dragon's Lair (beautiful graphics, difficult to play)
Hyper Lode Runner (the classic game)

I am willing to swap any of these for that old tennis-game that was released for the Gameboy in 1989 or 1990.

BOOKS

Books in German:

Atari ST/STE/TT Profibuch (Sybex) THE programming bible, in mint condition. Asking price 25 Dutch guilders or 25 German marks.

Das Buch Zum Atari Falcon 030 (Data Becker). Asking price 10 Dutch guilders or 10 German marks.

Das Grosse ST Viren Schutzpakket (Data Becker) Originally with disk, but I haven't got that anymore. Asking price 10 Dutch guilders or 10 German marks.

GfA Basic (book by Frank Ostrowski, including disk). 10 Dutch guilders or 10 German marks.

GfA Handbuch TOS & GEM (GfA Systemtechnik). 10 Dutch guilders or 10 German marks.

Atari ST Floppy und Hard disk (excellent book, Data Becker, hardcover). 20 Dutch guilders or 20 German marks.

Das Grosse GfA Basic Buch (Data Becker, hard cover). 15 Dutch guilders or 15 German marks.

Scheibenkleister II (by Claus Brod, THE mass storage media bible, with disk). 20 Dutch guilders or 20 German marks.

Book in Dutch:

Programmeren van Basic naar C (Data Becker). 10 Dutch guilders.

If you're interested, please email me with an offer (please also mention the country where you live, so I can estimate the postage costs). ALL BOOK PRICES MENTIONED HERE ARE WITHOUT POSTAGE!!

- READ THE BITS BELOW!! READ THE BITS BELOW!! ------------------------------

ADDITIONAL PAYMENT DETAILS:

I would like people in Europe to pay in British pounds or German marks (German marks = British pounds multiplied by three). People from the Netherlands can pay in Dutch guilders (British pounds multiplied by three). I have to request people outside Europe have to pay in American dollars (British pounds multiplied by 2). No cheques, just cash or International Money Orders from the post office.
I don't like to receive any coins, so if you order for 7.5 or 12.5 pounds (or whatever other currency) then please pick another title and make sure the total amount is divisible by 5 (INT(x/5)=x/5). If you pay with Dutch guilders or German marks, make sure the amount is divisible by 10. If you pay in dollars, simply round off the amount to the next whole dollar and use US$ 1 bills.

GUARENTEE

I can't give any guarentees. Some of the games are old, and some of them have been sitting in my disk boxes for quite a while. All ST-specific titles have not been played since 1993 or so. I am not out to rip anyone off. I have been doing "ST NEWS" and have been doing (and will be doing) "Ultimate Virus Killer" for quite some time and I hope people know that I can be trusted.

WANT SOME?

Email your order and WAIT FOR CONFIRMATION (DON'T SEND ANY MONEY YET). The quickest mailer gets the first right on a given title. I'll mail back to confirm and then you can send off the dosh. I will despatch the disks by return mail.

Of course, while I'm at it, I'd like to wish you all a great Christmas and a long 1997! :-)

--
%\@/%$%*\@/*%$%*\@/*%$%*\@/*%$%*\^/*%$%*\@/*%$%*\@/*%$%*\@/*%$%*\@/*%*
* X ! X ! X ! X ! . ! X ! X ! X ! X *
* O O O O .|. O O O O *
* -*- *
* Athbhliain Faoi Mhaise! '|` Happy New Year! *
* Frohliche Weihnachten! *:* Chag Sameach! *
* Sarbatori Fericite! * . * Boas Festas! *
* Joyous Solstice! ** ** Gut Yontif! *
* Mele Kurisumasu! *** o *** Iyi YIllar! *
* Mele Kalikimaka! *\ O * Wesolych Swiat! *
* Merry Christmas! ** \\ ** Velelykh Svyat! *
* Happy Hanukkah! *** \\ *** Stastny Novy Rok! *
* Pari Dzounount! * o \\ * Kelemes Unnepeket! *
* Happy Holidays! ** O ** Season's Greetings! *
* Veseli Vanoce! ***\\ o *** Gung Hay Fat Choy! *
* Feliz Navidad! * \\ o * Felican Jarfinon! *
* Joyeux Noel! ** o \\ O ** Joy to the World *
* Bom Natal! **** \\ o **** - And to All a *
* God Jul! ** o o \\ o ** Good Night! *
* Cheers! *** O \\ *** *
* ***************************** *
* === *
* === *
****
Richard Karsmakers cronos@worldaccess.nl
****
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
****

5279. Re: FS: UK: Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32BAADC4.41C67EA6@etlxdmx.ericsson.se>
Source record: 131387

Denesh Bhabuta wrote:
>
> Oh, and Merry Christmas, BTW. :)

And a Merry Christmas to you too Danny :-D

Regards
Martyn

5280. Re: More on Win 95 altering floppies

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <59eaej$dma@paperboy.ccc.nottingham.ac.uk>
Source record: 131388

In article <32BAA0B8.59E2B600@jet.uk>, Dennis.Armstrong@jet.uk says...
>
>All floppy disks should have a unique serial number when formatted, if
>your formatter progam doesn't do this get a program that does.

I've got a feeling that this is one of the areas where a TOS-formatted
disk is not the same as a DOS-formatted one. IIRC, a DOS box doesn't see
a changed TOS disk as being different to its predecessor unless you
manually force a media-change detection, eg DIR in DOS or F5 in Windoze.

Keith

--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

5281. Re: Suzy B CD

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961220101914.1187B-100000@dmapub.dma.org>
Source record: 131389

On Tue, 17 Dec 1996 RCLAUNCH@pacbell.net wrote:

> Toad is selling the 2 disk set of Suzy B CD for 24.95 right now. What is
> on these CDS?
>
> RClaunch@Pacbell.Net

I have those and they contain shareware, public domain and some demos.
There also is a bunch of MIDI music files, Spectrum pictures (and other
formats). I personally think it is well worth it, even though I think I
paid more than that though for them.

Richard Wegner - Dayton Microcomputer Association - richardw@dma.org

"A friend is one who knows all about you...and still likes you anyway."

http://members.aol.com/PenneyGuy/richard1.html

5282. DynaCADD on a TT or a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <59edh3$88a@ssbunews.ih.lucent.com>
Source record: 131390

Can any one tell me if DynaCadd will work on a Falcon or TT?
I know the manual says that it was written for ST's and after
trying it out I have found that if I try to use a multisync,
even if set to 2 color mode, I get "protection cartridge not
installed" when I try to start DynaCadd. If I hook up an Atari
mono monitor, then it comes up just fine.

So I tried it on a Falcon with VGA, selecting ST compatible mono
and I get the protection cart. error message. THen I tried the
mono monitor on the Falcon and still get the same error.

So, does this wonderful package just not work with 68030 based
machines??? Anyone? Thanks, Wayne Booth

5283. Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: cm018@FreeNet.Carleton.CA
Message-ID: <59eeab$pie@freenet-news.carleton.ca>
Source record: 131391

I've got quite a few Atari related magazines from 1982 to 1987.
Can anyone use them?
I hate to throw away anything which could be useful to someone.
They are yours for the shipping charges.
E-mail interest.
Later

5284. Jaguar 64 workstation?

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <739_9612201119@conchbbs.com>
Source record: 131392

```
z > Anyone have plans to stack some cheap jaguar 64 chips to make
z > a low cost workstation with a 64bit OS?

Only the graphics chips on the Jaguar are 64 bit, which is also true
of the TT and Falcon.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

5285. How to read MAC formated CDs on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: psloth@post2.tele.dk
Message-ID: <32bac831.1827843@news-server.dk-online.dk>
Source record: 131393

```
How to read MAC formated CDs on Falcon !!
How do I read Mac Formated CDs on my FALCON 030 and Toshiba CD ???
Please reply to PSLOTH@POST2:TELE.DK
Thanks Preben Sloth, Denmark
```

5286. Where to get a Jaguar?

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: tmaster@smtp.j51.com
Message-ID: <E2q2t7.M4J@nonexistent.com>
Source record: 131394

I found games for the Jag for $5 at Toys'r'Us in the States... I was wondering if anyone knew if there was a good place to get a Jaguar unit cheap?

--

Kevin W. Dolorico tmaster@j51.com ___//
http://www.j51.com/~tmaster/ Two From The Heart <o o>
[-Beau-] [Schmeep@NYU] _/
Kevin_Dolorico@mccann.com (212) 984-2862
"Nothing but 'net"

5287. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: dsb@news.cs.duke.edu
Message-ID: <59emi4$8ss$1@hal.cs.duke.edu>
Source record: 131395

From the Holy Book of <59b940$cte@m1.cs.man.ac.uk>
as spake by jacquesa@cs.man.ac.uk :

>In article <850490158_OASIS_@nordnet.fr>, bkozlowski@nordnet.fr (Bruno Kozlowski) writes:

>> In article <E283vu.HKn.0.sheppard@torfree.net>
>> cp298@torfree.net (Aaron Hallam) said:-

>>>[...] and c) haven't been able to find a copy of GlueSTiK either.

>>c) Me too (tm).

>hurray! I have found it! :-)
>
>ftp://pascal.math.fu-berlin.de/pub/atari/www/gluestik_beta1.zoo
>
>would appear to be what everyone is looking for. :-)

This is a very old version, and almost certainly has some bugs. You
probably want <URL:http://www.cs.duke.edu/~dsb/files/gluestik-0.02b2.zoo>
instead.

-sbigham
--
Scott Bigham | Sergeant, HTML Police; Badge# 4269-RTFM
dsb@cs.duke.edu |
http://www.cs.duke.edu/~dsb/ | "Al'right, break it up, show's over,
= PGP spoken here = | nothin' ta see..."

5288. Re: Mint with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <59eokc$nno@charm.magnus.acs.ohio-state.edu>
Source record: 131396

>
>>CAB works great when MiNT is not running. What in my CAB setup would affect
>>the way it works with MiNT?
>
>Does CAB not work at all under MiNT, or is it STiK that gives problems
>under MiNT? What exactly is the problem?

STiK seems to connect fine, but as neither CAB nor NEWSIE work when MiNT is
insalled, I think STiK is the problem!!

>
>You could set it up yourself, but if you are not familiar with Unix you
>would better off using something like PPP-Kit. With PPP-Kit you just follow
>some simple instructions of where to copy files, edit a couple of
>configuration files to put in your domain, DNS etc. Everything is explained
>in a simple instruction file. The only problem is that PPP-Kit comes setup
>for PPP. If you want SLIP, you will have to install the DIP software
>yourself (not difficult).

I thought the PPP kit was only able to be used with a SINGLE TASKING operating
system, not with Geneva - at least this is what the instructions said.

>
>--
>Mario Becroft Auckland, New Zealand
> mbecroft@tos.ak.planet.gen.nz _
> http://www.pl.net/user/mario/ o( )
>Tariland: http://www.pl.net/user/mario/tariland/ / /\
>.

5289. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961220Z174756.923dave@mbha.demon.co.uk>
Source record: 131397

In article <851127708_OASIS_@nordnet.fr>
bkozlowski@nordnet.fr "Bruno Kozlowski" writes:

] NOOOOO! No more binaries in discussion groups! Two in Atari groups
] this day... :-(The Netiquette states _NO_BINARIES_ here. Upload your file
] to an FTP site and announce it here with a pointer...

Tsk! No pleasing some folk. I gave a weeks notice and invited objections. Did
I get any? Noooooo.

] The Netiquette is RFC 1855 and can be found as gzipped text at:
] <URL:ftp://ftp.cnam.fr/pub/Rfc/rfc1855.txt.Z>

Yes.

] And your binary posting is messed-up and unusable due certainly to NOS
] post-percent bug. To avoid it just edit the file SPOOL/MQUEUE/xxx.TXT
] before posting, and replace each single percent sign "%" by two. Or post
] base64 encoded files, it doesn't use this character. Or even better use
] NOS 0.45, the last NOS update by Mike de Petris, the post-percent bug is
] corrected.

Hmmm, Don't like 0.45. No kill file. No get file.

] But please no more binaries here!!!
]
]
] GRRRR! Bruno.

No point Grrrrr'ing Bruno, here is the post I sent inviting objections.

==========

In article <fd2_9612151605@genesplicer.org>
Terry.May@rebel.genesplicer.org "Terry May" writes:

] Re: _UUcoders (was Re: ST stuff FS, best offer.)_, dave wrote to All on 15
] Dec 96:
]
] d> There is also a small mime de/encoder utility called base64.ttp (I think
] d> it came with the Hermes package). I haven't used it very much but it
] d> seems to work fine. It's only about 10K, so if anyone wants it I can post
] d> it here (never have been able to post to alt.binaries.atari!).
]
] Go for it!

Hmmm. I think I will incur the wrath of csas if I do. Tell ya what. I have
tried alt.binaries.atari one last time. If no good then I will post to csas

if I get no objections...

==========

I didn't get anything from you or anyone else. Besides, it was only 10K. Some day it might be nice to be able to post to alt.binaries from Demon... :-(

Anyway, all of that on one side, I will take the slap on da wrist. Did anyone manage to decode this? If you want a copy (email this time - honest), let me know.

Have a great Xmas! :-)

--
dave

5290. INFO REQ: ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: sanskrit@techunix.technion.ac.il
Message-ID: <E2q9GC.2B5@discus.technion.ac.il>
Source record: 131398

Hi,

I was wondering about how people in ST community purchase
software these days ? What happens when I would like to purchase
software of a company that is no-longer in existence ? Is
it ethical to "pirate" software that is longer available at
stores ? Please e-mail responses directly. Pradeep
sanskrit@techunix.technion.ac.il

5291. Re: Help with cs-tex???

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961220Z175652.199dave@mbha.demon.co.uk>
Source record: 131399

In article <12754756_Beta11_OASIS_NEWS@bdc2-ra.cwru.edu>
bdc2@po.cwru.edu "Boris D. Cahan" writes:

] Help!
] Does anyone out there have experience with CS-TeX that I could
] correspond with? I have set it up in my TT (4+4) with an HP deskjet 400.
] After I compile a file, and it displays fine in the screen, when I try to
] print directly from TeX, it prints a few lines and bombs. If, OTOH, I
] redirect output to e.g. output.lj, and then print that file, it works just
] fine. Anyone have any ideas???
]
]
] --
]
] Prof. Boris D. Cahan
] bdc2@po.cwru.edu

Hi Boris,

2 things to try:

1. reinstall your printer driver, it might be corrupt - I get this sometimes
after using Diamond Edge :-(

2. make sure you set all of your executables to run in TT ram (assuming you
have enough. I have had some crashes when running some TeX executables in ST
ram when there is not enough to spare...

Hope this helps... worth a try.

--
dave

5292. INFO REQ: GEMULATOR, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: sanskrit@techunix.technion.ac.il
Message-ID: <E2q973.221@discus.technion.ac.il>
Source record: 131400

Hi,

I would like information on what is the best PC system to use for
Gemulator. What speed processor and memory and video is suggested.
Also, are there 2 versions of this product ? (one that is a actual
isa card and another that works through software ?). I've read the
description of the product in the TOAD computers web page but am
still confused about what is exactly needed and how compatible
the prodcut is. Please e-mail responses directly.

sanskrit@techunix.technion.ac.il

Pradeep
.

5293. Re: Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: af332@james.freenet.hamilton.on.ca
Message-ID: <59en67$o9h@james.freenet.hamilton.on.ca>
Source record: 131401
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

<Pine.PMDF.3.95.961219154330.631249383A-100000@conrad.appstate.edu>
Lines: 30
X-Newsreader: NewsWerthy 2.04 (unregistered)

In <Pine.PMDF.3.95.961219154330.631249383A-100000@conrad.appstate.edu>, Thomas
Main <main@conrad.appstate.edu> wrote:

: Toad's prices for used ST equipment are way too high, IMO. Last week, an
: Atari dealer offered me a NEW FALCON for $300 (albeit 1MB, no HD).
: Compare this with the $299 "special" Toad is offering on USED STe's.

I agree Toad has High prices.

: Also, a few days ago on this very group someone was selling a VERY nice TT
: for $300. I think people in this group ought to write to Toad and tell
: them that we are not willing to pay these prices!

Why should I? I vote with my pocket book. I am not willing to pay those
prices, so I wont. Toad loses a customer. They have a right to ask whatever
they want for their Atari stuff.

: I know that Toad has
: long supported the Atari platform, but that is not an excuse to excercise
: price gouging. If you agree, write to Toad "Toaday" and let them know
: their prices are way off. I think the Atari community will be better off
: with realistic prices set for equipment.

I agree here. The Atari community should have realistic prices. Toad
doesn't have those realistic prices, so buy used. I have never understood
how Toad became THE name in Atari. I wont buy from 'em.

--
William M. Moeller
af332@freenet.hamilton.on.ca or willy@freenet.hamilton.on.ca

5294. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25167_DCroker@mettav.demon.co.uk>
Source record: 131402

This message from miitervo@jypoly.fi to All came in on a wing and a prayer...

Hi Miika!

>> Don't think so, the latest in the UK at least is 4.11R6.
m>
m> Do you know what is new in the R6 compared to R5?
Hmm, no! :/

The readme on the master disk refers only to 4.1.

Getting info in English on software like NVDI and MagiC is akin to extracting
blood from a stone alas.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5295. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25166_DCroker@mettav.demon.co.uk>
Source record: 131403

This message from Steve to Derryck came in on a wing and a prayer...

Hi Steve!

HS>>> IIRC the number of bombs is cumulative. If two errors occur

DC>> I've had some real beauties; innumerable bombs across the screen
DC>> with some sort of odd shimmering effect, hardware related I'm fairly
DC>> sure.
SS>
SS> Wow, i'm impressed. 8~))

They actually look as tho' the fuses are lit...

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5296. Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25168_DCroker@mettav.demon.co.uk>
Source record: 131404

This message from tom.derrick@acpu.com to All came in on a wing and a prayer..

Hi Tom!

D >> I've had some real beauties; innumerable bombs across the
D >> screen with some sort of odd shimmering effect, hardware
D >> related I'm fairly sure.
td> And I have seen (mostly on my old ST, nicknamed Crashmaster):
(g) My STFM is much better these days! ;))

td> Carpet bombs: a sort of a barcode effect extruded from a full screen
I saw a crash like that last night on a club-mate's machine.

td> Carpet bombs with rotation: the same, but the 'barcode' is animated -
td> the extrusion of each bomb seems to rotate slowly, all in unison.
Looks like the bombs' fuses are lit...

td> All black: the scariest one, at least the first time you see it - it
td> looks like your monitor just died.
That's one that I've not seen.

Anyone any ideas on the causes of these esoteric bomb displays?

td> The maximum number I've seen is 40 or more on the middle line, +13
td> more on a line below it.
td> I don't really want to know what these mean :).
<shudder>

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5297. Re: CAB-OVL 1.21 problem!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <59f4ve$4q3$3@news2.qtm.net>
Source record: 131405

>Hi,
>
>I recently got the new cab.ovl 1.21, but it does not seem to work.
>Whenever CAB tries to resolve or connect to a server, the only message I
>get is "Error #600". I've switched back to cab.ovl 1.20 ...
>
>Anyway, I'm curious: Does anyone know about this "error" ...?
>

I have gotten alot of BUS errors with 1.21 when I try to sign onto
some websites. I switch to 1.18 and I am error free. I am using a
Hades DirecT60 so that may be another reason. Maybe a Cab.ovl for the
Hades clones would be appropiate.

5298. Wanted: Zero-X

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: raver187@m-net.arbornet.org
Message-ID: <851116608.29537@dejanews.com>
Source record: 131406

Hello,
I am looking for a reasonably priced copy of the Zero-X sampled editor software for the ST.
If you can help me out please email me at the above address: raver187@m-net.arbornet.org
Thank you very much in advance,
Joe

--------------------==== Posted via Deja News ====-----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

5299. Re: Mint with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <851201708_OASIS_@ping.be>
Source record: 131407

In article <59eokc$nno@charm.magnus.acs.ohio-state.edu>
faehnle.3@osu.edu (Matthew C. Faehnle) said:-

>
>I thought the PPP kit was only able to be used with a SINGLE TASKING operating
>system, not with Geneva - at least this is what the instructions said.
>

Although I haven't tried PPP-KIT I see no reasons why it shouldn't work with Geneva.
I've use the TAF-packet to install MiNT/mintnet and I can use Geneva
(release 5) without any major problems.
The only thing you should keep in mind is that geneva.prg must be run
after mint.prg.

Hopes this help
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5300. Re: Selectric

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <851202618_OASIS_@ping.be>
Source record: 131408

In article <32b959da84ef40@xs4all.nl>
josdb@xs4all.nl (Jos den Bekker) said:-

>If there isn't a solution to the problem, what's the best alternative
>to Selectric?
>
>
IMHO: The best alternative is Freedom 2. It works perfectly with MiNT.
Another FS that runs quite happely under MiNT is Boxkit 1.77
A demoversion of these FS's can be found on the Net.
CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5301. Re: Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: RCLAUNCH@pacbell.net
Message-ID: <32BB34E5.153E@pacbell.net>
Source record: 131409

Robert Hudon wrote:
>
> I've got quite a few Atari related magazines from 1982 to 1987.
> Can anyone use them?
> I hate to throw away anything which could be useful to someone.
> They are yours for the shipping charges.
> E-mail interest.
> Later

Hello Robert

I would like the magazines... I would like to donate them to our Atari Users Group.... I live in Riverside, California. USA... Is it possible to
ship them to the USA UPS collect and charge the shipping against the COD.
Or ship them and I will mail you check a Bank Certi check for the shipping costs... Either way please let me know...

Richard Claunch
11195 Springfield Street
Riverside, Ca. 92505 USA
RClaunch@Pacbell.Net

5302. $$$ "Have some cash" $$$

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: tuomas.paasovaara@pcb.mpoli.fi
Message-ID: <8CE8467.0528005303.uuout@pcb.mpoli.fi>
Source record: 131410

Hi;

Everybody is doing it... so there must be some degree of success
somewhere. For five one dollar bills and five 32 cents stamps why not ?
I showed this posting to five other people at work and they immediately
formed a line behind me waiting to follow my lead. So my five dollars
appeared to have been recouped even before I got started. So give
yourself five minutes and read below the story of the person ahead
of me.....

I pulled this posting off the Net on 16 Nov 1996 @ 06:35 EST,
I don't know if the claims are true, but I can see no reason to
disbelieve them. Beside which I have nothing but about $7.00 invested,
therefore literally nothing to lose and very much to gain. I have
seen simular postings all over the net. It dawned on me that the
reason that EVERYBODY'S DOIN' IT is because it must work
to some degree!!! I've read this..... You're reading this......
Ask yourself...How many other people do you think might also be
reading it???

HERE'S THE PROGRAM:

"THIS IS THE FAIREST MOST HONEST WAY I KNOW TO SHARE THE WEALTH!

Would you like to make thousands of dollars, quick, legally, with NO
CATCH? Then keep reading....please take five minutes to read this
article it will change your life, just like it did mine. It's true!
You can make up to or over $50,000 dollars in 4-6 weeks, maybe sooner!

I SWEAR I'M NOT LYING TO YOU, AND THIS IS NOT A SCAM! If you're
interested, keep reading; if you're not, I apologize for wasting your
time.

Here we go. A little while back, I was browsing through these
newsgroups, just like you are now, and came across an article similar
to this that said you could make thousands of dollars in weeks with
only an Initial investment of $5! So, I thought, "Yeah, right, must
be a scam", but I was curious, like most of us, so I kept reading.
Anyway, it said that you send $1 to each of the 5 names and addresses
stated in the article. You then place your own name and address in the
article at the bottom of the list at #5, and post the article in at
least 200 newsgroups (there are thousands). No catch, that was it!

So after thinking it over, talking to a few people first, I tried it.
I figured what have I got to lose except for 5 stamps and $5, right?
Well, guess what... within 7 days, I started getting money
in the mail! I was shocked! I still figured it would end soon, and

didn't give itanother thought. But then money kept coming IN, tripling in size and multiplying by 10-20 times the amount that I got the first week! In my first week I made about 20 to 30 dollars. But by the end of the second week, I had made a total of over $1,000!!!! In the third week, I had over $10,000 dollars, and it's still growing. This is my fourth week and I've made about $42,000 TOTAL, and the money is still coming in.....

Let me tell you how this works and most importantly, WHY it works... also, make sure you print a copy of the article NOW, so you get the informatoin off of it, and begin making money.

The process is very simple, and it consists of 3 EASY steps:
STEP 1: Get 5 seperate pieces of paper and write the following on each sheet of paper..."PLEASE PUT ME ON YOUR MAILING LIST. YOU ARE NUMBER 4." Get five $1 bills and place ONE inside each piece of paper that you just wrote on, and fold each piece of paper so the bill will not be seen in the envelope (otherwise, nosey people who like to steal envelopes with money in it will get yours). Put one paper inside the envelope and seal it. Do the same for all 5. You should now have 5 envelopes sealed, EACH have a piece of paper AND a $1 bill stuffed inside of the paper. Make sure those words that were stated above are stated on each paper. What you are doing is creating a service by this, this is PERFECTLY LEGAL. Now then, mail the 5 envelopes with the paper and $1 to each to the following 5 addresses:

1. D. Dennis
3675 S. Rainbow Blvd. #107132
Las Vegas, Nv. 89103

2. Richard Schmitt
P.O. Box 17564
Covington, Ky. 41017

3. J. Calderon
7815 Galaway Bay
San Antonio, TX 78240

4. G. Williamson
357 Hewitt St.
Trenton, NJ 08611

5. Tuomas Paasovaara
Kettuvaarantie 80
80260 Joensuu
FINLAND

STEP 2: Now take the #1 name off the list that you see above, move the other 4 names up (5 becoming 4, 4 becoming 3, ect.) and put YOUR NAME as number 5 on the list. You can slightly alter this article if you need to, editing what you need to edit.

STEP 3: Post your amended article (with your name at #5) to at least 200 news groups (I think there are close to 18,000 of them). All you need is say, at least 200. HOW TO DO THIS: If you have Netscape 3.0 do EXACTLY the following:

1) Click on any news group like normal, THEN click on 'TO NEWS', which is on the far left when you're in the newsgroups page. This will bring up a box to type a message in.

2) Leave the newsgroup box like it is, CHANGE the subject box to something flashy, like, "NEED CASH $$$ READ HERE $$$" or "FAST CASH"!!!

3) Tab once and you should be ready to type. Now, retype (only once) THIS whole article WORD FOR WORD, except to insert your name at #5, and to remove #1 off the list, plus any other small changes you think you need to make. Keep almost all of it the SAME!

4) When you're done typing the WHOLE article, click on FILE in THIS BOX, RIGHT ABOUVE SEND, NOT WHERE IT SAYS NETSCAPE NEWS ON THE FIRST BOX. Click on SAVE AS when you're under FILE. Save your article as a text file to your C: or A: drive. DO NOT SEND OR POST YOUR ARTICLE UNTIL YOU DO THIS. Once saved, move on to number 5 below.

5) If you still have all of your text, send or post to this newsgroup now by just clicking send, which is right below FILE, and right above c: .

6)Here's where you're going to post all 200. OK, click on any news group then click on 'TO NEWS', again in the top left corner. Leave the NEWSGROUPS BOX alone again, put a flashy subject title in the SUBJECT BOX, hit TAB once you're in the body of the message, and then click on ATTACHMENTS, which is below the SUBJECT BOX. You will get another box to come up. Click on ATTACH FILE, then find YOUR file that you saved; click once on the file, and then click OPEN' now click on OK; if you did this right, you should see your file name in the attachments box, and it will be shaded green.

IF YOU USE IE EXPLORER IT'S JUST AS EASY... HOLDING DOWN THE LEFT MOUSE BUTTON, HIGHLIGHT THIS ARTICLE. THEN PRESS THE "CRTL" KEY AND THE "C" KEY AT THE SAME TIME TO COPY THIS ARTICLE. THEN PRINT THIS ARTICLE FOR YOUR RECORDS TO HAVE THE NAMES OF THOSE YOU WILL BE SENDING $1 BILLS TO. NEXT GO TO THE NEWS GROUPS AND PRESS "POST AN ARTICLE", A WINDOW WILL OPEN. TYPE YOUR HEADLINE IN THE SUBJECT AREA AND THEN CLICK IN THE LARGE WINDOW BELOW. PRESS "CRTL" AND THEN "V" AND THE ARTICLE WILL BE PLACED IN THE WINDOW. IF YOU WANT TO EDIT THE ARTICLE, DO SO AND THEN HIGHLIGHT AND COPY IT AGAIN. NOW EVERYTIME YOU POST THE ARTICLE IN A NEW NEWSGROUP YOU ONLY HAVE TO REPEAT "CTRL" AND "V" AND PRESS POST.

7)That's it. Each time you do this, all you have to do is type in a different newsgroup, so that way, it posts to 200 DIFFERENT newsgroups, you see? Now you just have 199 to go!! (Don't worry, each one takes about 30 seconds, once you get used to it) REMEMBER 200 IS

THE MINIMUM. The more you post the more money you will make.

AND THAT'S IT!!! THAT'S THE ONLY STEPS THERE ARE!!!

You are now in the mail order business and will start recieving your $1 envelopes from various people all over the world within days. HINT: THE MORE NEWSGROUPS YOU POST TO, THE MORE MONEY YOU WILL MAKE. You may want to rent a PO Box eventually because of all the mail. Just make sure all the addresses are CORRECT, please.

LET ME TELL YOU WHY THIS SYSTEM WORKS!!!!

Out of every 200 postings, let's say I ONLY receive 5 replies, which's

actually VERY LOW. So I made 5 dollars with my name at #5. Now then, each person who just sent me $1 makes, say only 200 postings, now with your name at number 4, WHICH IS A TOTAL OF 1000 POSTINGS, not includingyours too. 50 people send you $1 now; thats $50 you just made! Now, then your new 50 agents post 200 each with YOUR NAME AT NUMBER 3, OR 10,000 POSTING (50x200). Average return is 500 at $1 each is $500. They make 200 postings, which is 5,000 returns at $1 each, which is $5000 dollars! And finally, 5000 people make 200 postings wach with YOUR NAME AT NUMBER 1. YOU NOW GET A RETURN OF $50,000 BEFORE YOUR NAME DROPS OFF THE LIST. AND THAT'S IF EVERYONE MAKES 200 POSTINGS ONLY, AND IF ONLY 5 PERSONS RESPOND!!!!!

When your name is no longer on the list, you just take the latest posting appearing in the newsgroups, and SEND OUT ANOTHER $5 TO THE NAMES ON THE LIST, PUTTING YOUR NAME AT 5 AGAIN. And start posting again. The thing to remember is, do you realize that THOUSANDS OF PEOPLE ALL OVER THE WORLD ARE JOINING THE INTERNET AND READING THESE ARTICLES EVERY DAY, JUST LIKE YOU ARE RIGHT NOW!!! So can afford $5 dollars to see if it really works? I think so.....
People have said, "What if the plan is played out and no one sends you the money?" So what! What are the chances of that happening when there are TONS OF NEW HONEST USERS AND NEW HONEST PEOPLE who are joining the Internet and newsgroups everyday and are willing to give it a try? Estimates are at 20,000 to 50,000 new users, every day, with THOUSANDS of those joing the actual Internet. Remember, play FAIRLY and HONESTLY and this WILL WORK, I PROMISE YOU!!! You just have to be honest. Make sure you print this article out RIGHT NOW, also, try to keep a list of everyone that sends you money and always keep an eye on the newsgroups to make sure everyone is playing fairly. REMEMBER, HONESTY IS THE BEST POLICY. YOU DON'T NEED TO CHEAT THE BASIC IDEA TO MAKE MONEY!! GOOD LUCK TO ALL AND PLEASE PLAY FAIRLY AND YOU WILL REAP THE HUGE REWARDS FROM THIS, WHICH IS TONS OF EXTRA CASH!!!

**By the way, if you try to decieve people by posting the messages with your name on the list and not sending the money to the people already on the list, you will not get much. Someone I talKed to knew someone who did that and he only made $150 dollars, and that's AFTER seven or eight weeks! Then he sent the 5 $1 bills, people added him to

their lists, and in 4-5 weeks, he had over $10K.

THIS IS THE FAIREST AND MOST HONEST WAY I HAVE EVER SEEN TO SHARE THE WEALTH OF THE WORLD WITHOUT COSTING ANYTHING BUT OUR TIME!!!"

5303. Re: Need help with CAB/Stik

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961220195423.7836E-100000@mariner.cris.com>
Source record: 131411

On 19 Dec 1996, Albert Palmer wrote:

>
>I have the following setup: CAB 1.50 030, Stik 1.12, CAB_ovl 1.18 on
>a TT with 4+4. When I use a large disk cache and let it fill up, I
>get a long drive access after drawing each new page. If I clear the
>cache, the problem goes away but as the cache fills the access gets
>longer and longer. I believe CAB is writing to a file that grows as
>the cache grows.
>
>
>Problem two: The docs talk about using a minix file system for the
>cache to allow for long file names. The problem is, it doesn't tell
>how to use the file system. I created a minix fs and pointed th
>cache path at it, but it used 8.3 files.

For the last couple of versions CAB no longer needs the long file names! Starting with 1.5 it handles large caches better also as it makes 26 folder a-z, this way it takes a lot longer to get up to the 400 file limit that my favorite file selector has (UIS II), of course if you want to find something by name in the cache you have to use the cache tool, which looks in the cache file and translate it into the names of the various sites you have connected to and lets you move, save or whatever, the various files associated with each site! Sorry, can't help with problem no. one!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5304. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961220194430.7836D-100000@mariner.cris.com>
Source record: 131412
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 20 Dec 1996, Magnus Kollberg wrote:

>Tom Lamparty <Lamparty@concentric.net> writes:
>
>
>> >What about using a PC Ethernet card for the parallel port?
>>
>> I think that you will find that Atari's implimentation of the parallel
>> port was never meant for bi-directional data transfer and therefore
>> doesn't have all the lines necessary for it to be used like the IBM
>> version! This would negate any effort to use a PC parallel port ethernet
>> card on any Atari computer, or for that matter any parallel port device
>> for the PC other than a printer!
>
>I know, but someone said that he has made a small adapter to make it work
>properly. I will ask him.
>
>//Magnus Kollberg

I still stand by my statement! He was asking if it would work in the
parallel port on an Atari machine! Does anyone have any idea of the max
speed you can get out of the rom port?

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5305. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961220201956.7836F-100000@mariner.cris.com>
Source record: 131413

On 19 Dec 1996, Terry May wrote:

>On 18 Dec 96, Tom Lamparty was hired by Jack Tramiel for saying:
>
>I appreciate you doing that, Tom, but the archive you sent has only MPACK, and
>as you can see from the quote above, what I really need is MUNPACK.

Did you bother to unlzh it? mpack15.lzh contains both mpack.ttp and
munpack.ttp, it's the complete package! As far as I am concerned one is
pretty much useless with the other! Hope you didn't delete it sight
unseen!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5306. STReport #12.51

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pjAXTJX.dpj@delphi.com>
Source record: 131414

12/20/96 STR 1251 The Original Independent OnLine Magazine!

- CPU Industry News - Corel News - Shareware Spotlite
- HTML Pro 97 - Thumbnail Theater - PageMaker 6.5 Ships
- Corel Medical Series - Trek Christmas - WEB TV, A DUD?
- Mario 64 (HOT) - People Talking - Classics & Entertainment

FBI Probes WebCom Outage
Ex-IBMers SUE IRS
MERGER MADNESS IN '97

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5307. Re: Toad Christmas SPECIALS

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GLUPCDBFUP@data.rhein-main.de>
Source record: 131415

In <59db6d$2r8@orm.southern.co.nz> Chris Wilkinson wrote:

Hi there...

>No, this is a compilation of all sorts of software for the Atari
>Falcon030. Haven't got it yet so I can't say how good it is! :(

It's a nice archive. You found a lot around the falcon.
Demos, Games and also.

I have 5 left :-)

regards, robert

have a nice x-mas

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

5308. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32BB237D.75A5@huey.cadvision.com>
Source record: 131441

> Unable to access the demon site using Netscape V3.01, demon should check
> the file permissions. All I get is the FTP Menu which is blank.
> with a http://ftp.demon.co.uk/pub/atari/stik/ all that happens is a
> netscape popup "Document contains no data"

I've been crashing Netscape on my Mac when trying to access the HENSA site. Get the start of the Atari symbol then blap! to the Mac's desktop. What the heck is going on???

Keith

5309. Re: CAB-OVL 1.21 problem!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <59d22d$v5f$1@nic.win.hookup.net>
Source record: 131442

>Hi,
>
>I recently got the new cab.ovl 1.21, but it does not seem to work.
>Whenever CAB tries to resolve or connect to a server, the only message I
>get is "Error #600". I've switched back to cab.ovl 1.20 ...
>
>Anyway, I'm curious: Does anyone know about this "error" ...?
>
>Andreas
>

That's exactly the same problem I have. If it's any help, I'm using a
Falcon 030.

Cliff Cook

ccook@icis.on.ca

5310. Re: Mint RAM requirements (Was Re: Thoughts of STiK sans PPP)

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <c147cc$f627.8d@HERMES>
Source record: 131443

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
> jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
> > >You better get a faster computer then. ;-)
> > >
> > >The problem with oAESis is that it doesn't work on the AB040 at all. :-((
> >
> > hehehe... maybe I had better NOT get a faster computer then. :-))

> Maybe. ;-)

Which brings to mind the old-time computer industry truism:

"The slower the computer, the better the software"

(Microsoft are certainly doing their best to make that true with Windows)

--

Quote For The Month:

"Come back here with my fish, you horse thief"

5311. Jaguar 64 workstation?

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: zan660@aol.com
Message-ID: <19961220034900.WAA28188@ladder01.news.aol.com>
Source record: 131444

Anyone have plans to stack some cheap jaguar 64 chips to make a low cost workstation with a 64bit OS? These chips must be only $50 each, you could put up to 8 on one machine for a far price and powerfull machine! Only problem is the OS, maybe MagiC64? Then there is the software problem, no applications at all. never mind.....

5312. Re: UUcoders (was Re: ST stuff FS, best offer.)

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <851127708_OASIS_@nordnet.fr>
Source record: 131445

In article <961219Z124446.931dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>Yep, I couldn't so here it is: BASE64.ttp. Works a treat for me, I run it
>from mupfel in the vt52 window.
[snip uuencoded and messed-up BASE64.ZIP]

NOOOOO! No more binaries in discussion groups! Two in Atari groups
this day... :-(The Netiquette states _NO_BINARIES_ here. Upload your file
to an FTP site and announce it here with a pointer...

The Netiquette is RFC 1855 and can be found as gzipped text at:
<URL:ftp://ftp.cnam.fr/pub/Rfc/rfc1855.txt.Z>

And your binary posting is messed-up and unusable due certainly to NOS
post-percent bug. To avoid it just edit the file SPOOL/MQUEUE/xxx.TXT
before posting, and replace each single percent sign "%" by two. Or post
base64 encoded files, it doesn't use this character. Or even better use
NOS 0.45, the last NOS update by Mike de Petris, the post-percent bug is
corrected.

But please no more binaries here!!!

GRRRR! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */

5313. Re: ANNOUNCE - SampleC

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95.961220041701.14367B-100000@swindon>
Source record: 131446

> *** PROGRAM ANNOUNCEMENT ***

> Name: SampleC

> Description: A midi sample dump, sample conversion, and librarian program.
> Supports AIFF (Cubase Audio), AVR, WAV, and CDP Soundfile formats.
> Non-modal dialogs, multitasking friendly, ST-GUIDE hypertext help.
> Shareware - full version available from author at low cost.

And it's damn good!

```
|> | |
|> E |\| |-| /\ |_ |_
```

5314. Re: SW Ports

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25094_DCroker@mettav.demon.co.uk>
Source record: 131447

This message from Harry to c_graham@patrol.i-way.co.uk came in on a wing and a prayer...

Hi Harry!

cg>> Both support auto-routing, pad placement libraries and provide an
cg>> auto- router. And they're a sh*t load faster than the PC based
cg>> monstrosities I've used in the past...
HS>
HS> Would the second one be SCOOTER? I got passed a demo of it at the
HS> Atari Shows. German commercial program - unknown price or
HS> publisher...

Great looking prog but the demo will only print the supplied examples.

Price is quoted as 279 DM + 7DM post, exchange rate is currently 2.45DM=1UKP.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5315. tet

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: cycor@cycor.ca
Message-ID: <59d4ia$v1q@storm.cycor.ca>
Source record: 131448

```
setes
```

5316. test

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: cycor@cycor.ca
Message-ID: <59d4j8$v1q@storm.cycor.ca>
Source record: 131449

```
test
```

5317. Re: virtual light machine for falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <59d6pn$ds4$1@news.sas.ab.ca>
Source record: 131450

Check out
-The Apex of Ultimate Ligh an ONLINE light synth this week
(http://www.gamepen.com/gamewire/Apex/Apex.html)

Georges Kesseler (ks0102@cetrel.lu) wrote:
: Hi,

: does there exist somethin like the VLM of the jaguar-CD for the falcon.
: This way I can also have fancy graphics for any audio source, not only
: CD's.

: Thanks,
: Georges.

--
--
<dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jag-CD-Catbox

5318. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25095_DCroker@mettav.demon.co.uk>
Source record: 131451

This message from RCain@nest.demon.co.uk to All came in on a wing and a prayer...

Hi Roger!

D>> available in the UK, like Scooter (the PCB layout prog).
R>
R> Interesting. The nearest I've got to this ATM is CLA v3. Any idea who
R> markets Scooter? Have you done an Allfix for it? I'd really like to
R> have a look at a demo if it's around.

Freq it from the Tavern, SCOOTER.ZIP at c. 500K (plus see my other mail about demo restriction).

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5319. test

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: cycor@cycor.ca
Message-ID: <59d4gt$v1q@storm.cycor.ca>
Source record: 131452

```
test
```

5320. Help with cs-tex???

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <12754756_Beta11_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 131453

Help!
Does anyone out there have experience with CS-TeX that I could correspond with? I have set it up in my TT (4+4) with an HP deskjet 400. After I compile a file, and it displays fine in the screen, when I try to print directly from TeX, it prints a few lines and bombs. If, OTOH, I redirect output to e.g. output.lj, and then print that file, it works just fine. Anyone have any ideas???

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

5321. Problems with NOS/PPP and 'kick nntp'

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <59d8a3$a0g@freenet-news.carleton.ca>
Source record: 131454
Cross-posted to: ncf.admin,comp.sys.atari.st

I've _finally_ gotten a PPP connection with NCF using NOS (0.45), the 030 version for the TT/Falcon. When I try to 'kick' the news, I get the following:

```
.....................................................
- sl0 dialer: cwait 30000 "oix :" "NO CARRIER"
- sl0 dialer: wait 1000
- sl0 dialer: send "2\r"
- sl0 dialer: wait 30000 "name: "
- sl0 dialer: wait 1000
- sl0 dialer: send "aa728\r"
- sl0 dialer: wait 30000 "assword: "
- sl0 dialer: wait 1000
- sl0 dialer: send "xxxxxx\r"
- sl0 dialer: wait 30000 "to PPP."
- sl0 dialer: wait 1000
134.117.136.21:119 - NNTP Connect failed: timeout
134.117.136.21:119 - 480 Authentication required for command
134.117.136.21:119 - NNTP Error while getting NEWNEWS (response was 480)
134.117.136.21:119 - 480 Authentication required for command
134.117.136.21:119 - NNTP Error while getting NEWNEWS (response was 480)

.....................................................
```

Now, if I'm reading this right, I'm connecting to the DNS (134.117.136.24) OK and it is telling me that I have made some kind of connection with the news server, news.ncf.carleton.ca, (the 134.117.136.21 part). I also know that when I use Netscape on the PC (spit on the floor!) I have to send my username/password again. OK. The question then becomes how do I do that from NOS? Is this what PAP is? I'll have to do the same thing for POP mail when it comes.

```
--
Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8/85M TT030
My opinion has been held over from a previous life. Jaguar/Lynx :)
```

5322. Re: Toad Christmas SPECIALS

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <59db6d$2r8@orm.southern.co.nz>
Source record: 131455

Hi there...

John Kormylo (John.Kormylo@7861.conchbbs.com) wrote:
: d >
: d > Bird of Prey.................$19.95
:
: Is this a game? If so, what platform does it run on?

No, this is a compilation of all sorts of software for the Atari
Falcon030. Haven't got it yet so I can't say how good it is! :(

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

5323. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <59dbht$2r8@orm.southern.co.nz>
Source record: 131456
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi there!

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
:
: Is there a ethernet card available for the Falcon? Can I use the
: internet applications with it like CAB, Antmail etc?

No there isn't sadly :(. If anyone can say otherwise then please do!!

: The reason I ask this is that I talked to our landlord
: yesterday and he was thinknig of setting up a ethernet
: network in our house using ISDN to get out on the
: internet! Cool! As there are not that many apartments in the

Ethernet in your house? Thats pretty decent of the landlord!! You could use MiNTnet to connect to a PC that is connected via Ethernet via a null modem cable. That would be moderately fast compared to an analogue phone/modem combination. The PC would need to be running something (Linux etc...) that can treat a serial port as a PPP connection in order to get MiNTnet to talk to it from the other end...

Never seen this done, although it should work in theory...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

5324. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: josk@ifi.unit.no
Message-ID: <59ddus$c6u@due.unit.no>
Source record: 131457

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: >Yes, this happened a lot when I used MagiC too. Running MAGTOROM.PRG (Uses
: >the 030-MMU to protect MagiC.) resulted in fewer crashed but it still
: >crashed atleast once per hour.
:
: I've heard of this program before. But never managed to find it. I thought I
: had, but it turned out to be some program to burn magic into eproms :(
: Where can I get it? If you can't remember, maybe you could email it to me?

I found it on Uwe Seimet's homepage. Sorry, but I can't remember the URL
:-(Use Alta Vista.

Jo Even Skarstein

5325. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <59da1h$a0u@einstein.ebicom.net>
Source record: 131458

```
:
: I'd love to use NOS in a window. I've tried it with NOS 0.45 but still no
: good. Anyone managed it?
:

I've done it many many many times!
I simply used NeoDesk to make a NPI that would open nos inside a
GNVA_TOS window. The NPI will allow you to pass a variable to NOS
telling which directory to find its files.

Brian
```

5326. Re: FS: UK Books

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32BA50BF.41C67EA6@etlxdmx.ericsson.se>
Source record: 131459

Denesh Bhabuta wrote:
>
> Hi Martin.. I never really left... just not been very active. ;-) I am
> still glad to be around these parts...

So are you staying or going as Harry voiced and I thought judging from your sell-off of all your worldly goods? It wouldn't be the same without you. Mind you, I said that when you left HENSA. Unfortunately, I was right :-(

Regards
Martyn

5327. Re: Speech recognition on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.961220090208.8831C-100000@tina.lysator.liu.se>
Source record: 131460

On Thu, 19 Dec 1996, Ben Hills wrote:

> Mikael Folkesson wrote:
> >
> > >In article <E21sD4.2M2.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.uk (Steven Rodgers) wr>ites:
> > >Can anyone tell me if there are any packages around which will impliment speech
> > >recognition on the Falcon.
> >
> > It was called vox (one 'x') i believe... Can't say I remember
> > where I got it though, try cnam.
> >
> > Regards
> >
> > Mikael Folkesson
>
> Hi,
>
> Yes the program is called VOX and I have a copy of it. Unfortunately
> I cannot send files to ftp sites. Perhaps somebody could do it for
> me. I could send it as a uuencoded file via E-Mail. Can anybody
> out there do this for me?

Hi Ben,

Yes, I'd like to have to have the program too, and I'll gladly ftp it to some sites, since I've been searching for it myself for a while, without success.

Maybe someone else has already mailed you, then could you please point me to an ftp site?

Greetings,

Tomas

--
NoBrain/NoCrew
nobrain@nocrew.pp.se
http://www.lysator.liu.se/~tobe

5328. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Martyn Tidd <etlmntd@etlxdmx.ericsson.se>
Message-ID: <32BA53C9.2781E494@etlxdmx.ericsson.se>
Source record: 131461

Guy Harrison wrote:
>
> >No, I don't think an accessory is to blame, assuming we're talking about
> >the same crash here. The GEMDOS error crash occurs right at the
> >beginning of the MagiC boot process, before any Auto programs have
> >loaded (apart, of course, from MagiC), let alone accessories.
>
> Does it also do this from a power-up?

Sometimes, yes. I've found it impossible to predict when it's going to
happen.

Regards
Martyn

5329. Porting atari to St?

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: swilling@seacoast.com
Message-ID: <59d7co$8lt@dns2.worx.net>
Source record: 131462

Is it possible to prt atari programs to St and if how would you go about it.. All I'd like to port is some old games so nothing too intensive

5330. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-2012960844550001@47.85.0.99>
Source record: 131463
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.SUN.3.95.961219120215.18670F-100000@viking.cris.com>, Tom Lamparty <Lamparty@concentric.net> wrote:

> On 19 Dec 1996, Magnus Kollberg wrote:
>
> >What about using a PC Ethernet card for the parallel port?
>
> I think that you will find that Atari's implimentation of the parallel
> port was never meant for bi-directional data transfer and therefore
> doesn't have all the lines necessary for it to be used like the IBM
> version! This would negate any effort to use a PC parallel port ethernet
> card on any Atari computer, or for that matter any parallel port device
> for the PC other than a printer!
>

Checkout the TUW-TCP archive (should be on most German sites).

It has a circuit diagram for a cartridge port adapter that allows a PC parallel port adapter to be used. They developed this because of the Atari parallel port.

AFAIK, parallel port cards are expensive.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

5331. Re: ANNOUNCE - SampleC

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <59dmsb$g2g@einstein.ebicom.net>
Source record: 131464

Ben Hall (cb170@city.ac.uk) wrote:
:
: > *** PROGRAM ANNOUNCEMENT ***
:
: > Name: SampleC
:
: > Description: A midi sample dump, sample conversion, and librarian program.
: > Supports AIFF (Cubase Audio), AVR, WAV, and CDP Soundfile formats.
: > Non-modal dialogs, multitasking friendly, ST-GUIDE hypertext help.
: > Shareware - full version available from author at low cost.
:
:
: And it's damn good!

Sending a check first thing next week!

Brian

5332. Re: Reformatting Falcon HD

Newsgroup: comp.sys.atari.st
Date: 1996-12-20 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32BA6001.1F82@bruker.de>
Source record: 131465

Oscar Fowler wrote:

> I recently got a Falcon with an 80MB internal HD. It
> has all sorts of old things on it, many of which don't work.
> I'd like to reformat the drive and start over from scratch.
> What utilities am I going to need and how do I make the
> drive bootable again after the format?

You can format your internal IDE drive with HDX or SCSITOOL. You can
make the drive bootable with any hard disk driver package.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5333. Re: ATARI 1040 ST package for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: swilling@seacoast.com
Message-ID: <59ftgu$stf@dns2.worx.net>
Source record: 131321
Cross-posted to: comp.sys.atari.st,maus.biete,maus.sys.atari.talk,comp.sys.atari.8bit,comp.sys.atari.st.tech,maus.suche,alt.music.midi,fr.petites-annonces.informatique,alt.atari-jaguar.discussion,fido.ger.flea,nl.markt,rec.music.makers.marketplace

I have an atari st to sell comes with color moniter and a dot matrix printer for about $200 or b.o. also comes with a dot matrix printer if you'd like

5334. FS: US SLM 605 laser printer

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <59gagm$2ki@fletch.fix.net>
Source record: 131322

SLM 605 for sale -

Less than 2000 copies on the drum, needs a new toner module. Perfect condition.

Asking $150 + shipping via UPS

*steve

--
EXTREMITIES DEATH METAL MAGAZINE
PO BOX 14356 - San Luis Obispo, CA 93406 - USA
Email: death@fix.net Fax: (805) 489-0386
Issue #2 out NOW! - Cannibal, Suffocation, Internal Bleeding, Dissection, Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent), Disgorge, Infamy, Psychrist, Immolation and more! $5.00 postage paid ($7.00 world) First 100 issues receive Pavement Music Comp. 'Road Kill Vol. 1'
S U P P O R T T H E U N D E R G R O U N D

5335. Re: UK Lottery Companion program review of

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <59glt9$iro@irk.zetnet.co.uk>
Source record: 131323

```
>If you havn't heard of Atari Computing by now then it's a great read and
>well deserved of your support - Contact Mike Kerslake (mkerslake@cix.com
>pulink.co.uk) for details.

Better to contact Atari Computing direct at:

ataricomputing@cix.compulink.co.uk

best wishes

Mike Kerslake

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
mkerslake@cix.compulink.co.uk - For Atari Computing Info!
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5336. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32bbd4a6b648f1@xs4all.nl>
Source record: 131324

on Thu 19-12-96 14:35 Terry May wrote:

>I'm sure you're right. When I said the files are generally split into
>relatively small chunks, I meant they are split by a mail processor, not by the
>program that encoded them. They are a single message at the source, but are
>split up into several messages by the time I get them. I save them back to a
>single file, but there is extraneous text and blank lines between each message
>in the single file.

MIME was expressly designed to handle all that transparently. It's a
pity not all mail processors and mail hosts recognize and implement
its rules. This is partly due to the fact, I think, that the complete
set of MIME options and rules is a convoluted tangle, and that most
hosts continue to work with old systems.

>Hmmm...do you know of any good ones? Also, a little help getting started (even
>to get a help file) would be nice. Thanks.

Here is a list of all Atari ftp sites. I don't know if it's quite
up-to-date. If you want the most recent one, contact Hallvard
Tangeraas <hallvart@sn.no>. In this list you can find all the ftp
sites that have their own mail-server. Send a mesage with a blank
subject line and `HELP' in the body of the message to those addresses,
and you'll receive the complete set of mail-server commands. One of
the biggest Atari ftp sites with a mail-server in Europe is
ftp.tu-clausthal.de. Send a message with a blank subject line to its
mail-server. Type in the body of the message:

```
BEGIN
SEND /pub/atari/Index.complete
END
```

and you'll receive a complete index of all the Atari files in ASCII
format. You can then pick and choose and have any file sent to you by
email. Default size of each packet is 60K, but you can set your own
size.

There are also independent mail-servers that can send you files from
ftp sites that don't have their own mail-server, but I don't know
their addresses. They're listed in every introductory text about the
Internet, though.

```
--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
```

Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

-------> ATARI Software sites - 04.01.1994 <-------
^^

Email: archive-server@twitterpater.eng.sun.com
Contents: All the Usenet postings.

---

archive.cs.ruu.nl (131.211.80.17) +
pub/ATARI-ST/ Email: mail-server@cs.ruu.nl

---

atari.archive.umich.edu (141.211.120.11) *
atari/ Email: atari@atari.archive.umich.edu

---

f.ms.uky.edu (128.163.128.6) +
pub/atari/ /pub2/atari/

---

ftp.cs.tu-berlin.de (130.149.17.7) *
pub/atari/ Email: mail-server@cs.tu-berlin.de

---

ftp.e-technik.tu-muenchen.de (129.187.230.48) +
pub/comp/platforms/atari/
Email: ftp-mailer@ftp.informatik.tu-muenchen.de

---

ftp.eu.net (192.16.202.2) -
comp/atari/

---

ftp.fu-berlin.de (130.133.4.50) -
pub/atari/

---

ftp.germany.eu.net (unido) (192.76.144.75) +
pub/comp/atari-st/ Email: archive-server@Germany.eu.net

---

ftp.hrz.uni-kassel.de (141.51.12.12) +
pub/machines/atari/

---

ftp.informatik.rwth-aachen.de (137.226.112.172) +
pub/atari/

---

ftp.ira.uka.de (129.13.10.90) -
pub/systems/atari/

Ftp.thp.uni-koeln.de (134.95.64.1) +
pub/atari/

---

ftp.uni-erlangen.de (131.188.2.43) *
/pub/atari/

---

ftp.uni-kl.de (131.246.9.95) *
pub/atari/

---

ftp.uni-muenster.de (128.176.121.55) *
pub/atari/

---

ftp.uni-paderborn.de (131.234.2.32) *
atari/

---

ftp.uni-regensburg.de (132.199.1.202) -
pub/freeware/software/atari/

---

ftp.uni-stuttgart.de (129.69.8.13) *
pub/systems/atari Email: ftpmail@ftp.uni-stuttgart.de

---

nibelung.worms.fh-rpl.de (143.93.16.3) +
atari/

---

nic.switch.ch (130.59.1.40) *
mirror/atari/ (mirror of atari.archive.umich.edu)
not available when disk troubles (since some weeks)...

---

nic.funet.fi (128.214.248.6) -
pub/atari/

---

rzserv3.rz.tu-bs.de (134.169.9.31) +
pub/atari/ Email: archive-server@ibr.cs.tu-bs.de

---

src.doc.ic.ac.uk (146.169.2.10) *
computing/systems/atari/umich (mirror)
computing/systems/atari/uni-paderborn (mirror)

---

star.cs.vu.nl (192.31.231.42) -
pub/atari/

```
------------------------------------------------------------

ftp.tu-clausthal.de (139.174.2.10) *
pub/atari/ Email: mail-server@ftp.tu-clausthal.de

------------------------------------------------------------

wowbagger.pc-labor.uni-bremen.de (134.102.228.9) -
pub/atari_st/

------------------------------------------------------------

wuarchive.wustl.edu (128.252.135.4) *
systems/atari/comp.binaries.atari.st/ (usenet postings)
systems/atari/comp.sources.atari.st/ (usenet postings)
systems/atari/umich.edu/ (mirror)

------------------------------------------------------------
```

5337. Re: FS: UK Books

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32BBE652.49DE@cyberstrider.org>
Source record: 131325

Martyn Tidd wrote:
> So are you staying or going as Harry voiced and I thought judging from
> your sell-off of all your worldly goods? It wouldn't be the same .

I am staying... I am not leaving the Atari place at all... sure, i use my Mac more now than before.. but that is because I have MagiCMac installed. ;-)

The stuff I am selling is because i don't use them anymore.. emulators for the ST are no use to my Falcon or Mac.. I do not program anymore so no need for programming languages.. music stuff.. is for the ST and is no use to my Falcon or Mac... as for the mags.. they are extras that I have.. collected during the days when I was trying to get a full collection of Atari mags. i still have a full set of ST World, ST Format, ST User, nearly full set of ST Applications, full Atari World.. and am proud of the collection. That full set is not for sale.

> you. Mind you, I said that when you left HENSA. Unfortunately, I was
> right :-(.

Thank you for your kind comments. Life for me hasn't been the same either since leaving hensa. I had more time to do things Atari when i was there... but life must go on. My interest now lie in communications and that is where I am heading. however that is not to say that I am leaving Atari behind. Far from it. I am streamlining but not leaving the scene. As for hensa.. I have to leave that behind.. they do have another person there looking after the Atari section and I keep sending them files for inclusion.. but they don't seem to get added. There is a lot of other work to do there too so i can't blame them.. their main concern is to make it easier for searching and retrieving files..

Do keep an eye out though as I am planning to have cyberstrider.org house PD and shareware Atari software... it might take a bit of time but it will be there. I have been quiet as a lot of other things have been happening in my personal life.. but things are definitely settling down. There will be a new look CyberSTrider in the new year.

Merry Christmas everyone.

Danny
--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5338. Re: Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-21129614362800001@47.85.0.99>
Source record: 131326

In article <25168_DCroker@mettav.demon.co.uk>, DCroker@mettav.demon.co.uk wrote:

>
> td> Carpet bombs with rotation: the same, but the 'barcode' is animated -
> td> the extrusion of each bomb seems to rotate slowly, all in unison.
> Looks like the bombs' fuses are lit...

Could be a memory problem, intermittent connection on a Dram chip, or a
bad cell.

Soemtimes this happens with memory upgrade cards.

>
> td> All black: the scariest one, at least the first time you see it - it
> td> looks like your monitor just died.
> That's one that I've not seen.
>
> Anyone any ideas on the causes of these esoteric bomb displays?

The ST cannot find any memory.
>

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

5339. Re: TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-21129614415200001@47.85.0.99>
Source record: 131327

In article <59egmk$nqq@trotsky.cig.mot.com>, ferrer@rtsg.mot.com (Arnold S. Ferrer) wrote:

> Ok, do I have thist right? (Talking about TOS 1.04)
>
> My STf should be able to recognize a DOS formatted disk?
> and when I format a floppy under TOS 1.04, it should
> be recognizable from the PC, right? (PC doesn't seem to
> recogize it)

Yes it should be recognised, provided the following are true:-

Your disk drive is double sided (some TOS 1.04 machines were not).

You are using the desktop formatter, or any other formatter which claims to produce DOS readable disks. I don't think sector skewed formats work on the PC.

If your drive is SS, you will have to install a driver on the PC to read it.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

5340. Re: Selectric

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <32bbfc2239d5d1@xs4all.nl>
Source record: 131328

on Fri 20-12-96 21:10 Martin Byttebier wrote:

>IMHO: The best alternative is Freedom 2. It works perfectly with MiNT.
>Another FS that runs quite happely under MiNT is Boxkit 1.77

Thanks a bunch! I had never heard of Boxkite. I tested Freedom, mfsfm
(Marcus' Fileselector for MiNT), and Boxkite. Boxkite proved to be the
best by far. Freedom is unstable.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5341. Re: DynaCADD on a TT or a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: kenkarin@cyberhighway.net
Message-ID: <59h7s7$13h$1@host-3.cyberhighway.net>
Source record: 131329

-Booth,W.A. (trek@ihgp15.ih.att.com) wrote:
: Can any one tell me if DynaCadd will work on a Falcon or TT?
: I know the manual says that it was written for ST's and after
: trying it out I have found that if I try to use a multisync,
: even if set to 2 color mode, I get "protection cartridge not
: installed" when I try to start DynaCadd. If I hook up an Atari
: mono monitor, then it comes up just fine.

: So I tried it on a Falcon with VGA, selecting ST compatible mono
: and I get the protection cart. error message. THen I tried the
: mono monitor on the Falcon and still get the same error.

I use my DynaCADD on my Falcon 030. Both with my SM124 and my SC1224 in
80/interlace/2color. I won't be getting a VGA for a couple of months.
Let me know If I can Help.

: So, does this wonderful package just not work with 68030 based
: machines??? Anyone? Thanks, Wayne Booth

Ken Die/|\Hard Atarian.

5342. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <851277504_OASIS_@jaubrey.demon.co.uk>
Source record: 131330
Cross-posted to: comp.sys.atari.st,alt.flame

In article <961215Z095124.613dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>In article <32B31372.143E@willis.demon.co.uk>
> klatthom@willis.demon.co.uk "guest" writes:
>
>] Fuck me boys, what is an Atari ST, a games console, get a life, get a
>] PC. you won't regret it!!!
>]
>] From,
>]
>] A happy PC owner.
>
>
>It's always nice to see a man who is easily pleased.
>
>
>] PS all ST owners can suck my DICK!!!
>
>
>And easily amused.
>
>

Hmm, I'm glad I don't own a PC, if all PC owners are like *that*, I'll
stick to my humble out-of-date STe :-| <G> Get a life Willis, and a
girlfriend to give you a blow job!! ;)

James

PS Wishing you all a MERRY CHRISTMAS, and a happy new year, regardless
of what computer you use! ;)

--
---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

5343. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <59hddhboj1@nic.ott.hookup.net>
Source record: 131331

In article <58phss$4an@newsserver.rrzn.uni-hannover.de>
and@sun1.imr.uni-hannover.de (Andreas Kromke) said:-

>Gary Priest (gary@the-gap.demon.co.uk) wrote:
>: Maybe I should have gone with Geneva :) Love Magic (just wish it was more
>: stable)!
>
>As MagiC replaces the whole OS and uses the hardware in a way, TOS and
>MiNT were never able to, it is just natural that MagiC refuses to work
>on systems with bad or instable hardware. Especially the falcon is a
>machine with many hardware problems. Some machines work well, others
>do not, even with the very same hard disk and peripheral devices. If
>you have a machine that is not able to run MagiC there is no way to
>change this execept using a ROM-TOS based OS (like MiNT or Geneva and
>so on) or changing system components.
>
>--
>
>------------------------
>ANDREAS KROMKE
>
>..
>Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
>

--
Hey Andreas I know you are now writing your program to operate under
Win 95 so what will be your excuse on why it crashes on a PC ? You're
acting a lot like Bill Gates in mentality when confronted blame the
hardware and not your product . What do you run Magx5 on ? If for one
you would not of used any illegal addresse calls maybe there would be
more stability . As a Falcon owner who has purchased your OS to say
I'm happy with a piece of software that works at best 4 out of 10
times I would have to say to you that I am far from amused ! And while
I'm at it why is it in GEM my Midi software works flawlessly but as
soon as I use Magx even with 14 megs my perfectly good software won't
run under your OS ? I would appreciate an answer from you as even Bill
would at least reply with some crap answer to hide the BUGS in his OS
ie: Windows 95 !

****
* martinr@hookup.net Falcon 030 14 Megs 85/IDE 1.6/GIG SCSI *
* Ottawa , Ontario Powerup 2 Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
****

5344. Cattamaran installation?

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: dipching@ping.be
Message-ID: <851283508_OASIS_@ping.be>
Source record: 131332

Is there anyone who can help me ? I have bought one second hand
CaTTamaran rev. B and the problem is there are no more color
wires/clips connected to it. Then it becomes virtually impossible
to connect it to my TT, even with the installation manual (file
on disc, because I haven't received any book with it.
If you want to help me, don't forget I have only the board with
its 6 letters A, B, C, D, E, F. I only want where to connect
these 6 points in my TT.

--

*** *** *** *** *** * ** *** *** Jo Vandeweghe
** *** ** ** * * * * ** * 13D, rue de la B.Leclercq
* * * *** *** * * *** *** * B-7711 Dottignies
********** BELGIUM
"Perhaps the highest mountains Tel : (+32) 056 48 62 04
are not made of stone" E-mail : dipching@ping.be
****

5345. F/S ST Games

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961221150553.7929A-100000@user1.ptd.net>
Source record: 131333

I have a couple games for sale, which I'm making room for space. Consider
it my Christmas gift to all of you :)

Loose: $5 each

Q-ball
Moonwalker
Real Ghostbusters
Millennium 2
Death Bringer
Silmarils
Licence To Kill (not STe)
Eco (not STe)
The Bard's Tale (not Ste)
Phantasie II
Populous w/Promised Lands (not STe)
Silent Service
Missile Command
Ice Hockey (not STe)
Dragons Of Flame
Arctic Fox (w/ command card)
Rogue (includes a companion disk to enhance gameplay)

Packaged: $7 each

(Some may have a box but all have instruction manuals)

Chaos Strikes Back
Battleship (boxed)
Trail Blazer
Paladin
Questron II
Lombard Rally
Test Drive (boxed)

Orphans $2 per disk

(These disks are for replacing the ones you have lost)

Baal Disk 2
Captive Disk 2
Street Fighter Disk 2
The Duel Boot Disk
The Duel Master Disk
{The Duel needs a code wheel which I sadly cannot provide :(}

Rock 'n Roll Disk 1 (Can play first few levels though)
Heroes Of The Lance Disk A

For any offer, please my e-mail me.

Eric Noss
a.k.a
Mr. Maddog

5346. F/S Applications

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961221150834.7929B-100000@user1.ptd.net>
Source record: 131334

Here are some application programs availible for sale. I have no need of
them, but there may be someone out there who does...

Loose: $5 each

Clip Art! (Christmas Graphics)
Quick Tools Vol. 1
Hard Disk Toolkit (Backup)
Replay Professional (All 3 disks)
Flash 1.1
A-Calc Prime
Font Design Partner
ICD Boot Disk (useful for HD's)
Codehead Utilities
TurboJet (2 disks)

Packaged:

Hard Disk Toolkit $6.00
(w/ manual)

Data Diet v. 2 $7.00
(includes version 1 - both include manuals)

Newdesk Icon CPX $7.00
(w/ manual and Xcontrol Panel thrown in)

Cubase Lite $25
(w/ manual)

Publishing Partner $15
(boxed w/ manual - powerful DTP package)

Script WP $15
(boxed w/ manual - power word processor, high rez only)

Orphans: $2 per disk

(These are for replacing disks that go with hardware devices)

Crazy Dots
Img Scan
Discovery Cartridge
Surreal-Time Clock
Spectre GCR

If interested, please e-mail me.

Eric Noss
a.k.a
Mr. Maddog

5347. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <0c2_9612211229@genesplicer.org>
Source record: 131335

On 20 Dec 96, Tom Lamparty was hired by Jack Tramiel for saying:

>> I appreciate you doing that, Tom, but the archive you sent has only MPACK,
>> and as you can see from the quote above, what I really need is
>> MUNPACK.
TL>
TL> Did you bother to unlzh it? mpack15.lzh contains both mpack.ttp and
TL> munpack.ttp, it's the complete package! As far as I am concerned one
TL> is pretty much useless with the other! Hope you didn't delete it sight
TL> unseen!

Of course I unarchived it. That's the only way I looked at it. Maybe it was corrupted (though I didn't get any error messages), but the only file inside was mpack. And the archive is only 6610 bytes.

* LED v1.50 * For a good time call 702/736-2282!

5348. Re: Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <0c3_9612211229@genesplicer.org>
Source record: 131336

Re: _Toad Christmas SPECIALS -- through 12/23/96!!_, "David C. Troy" wrote to
All on 19 Dec 96 in area COMP.SYS.ATARI.ST.TECH:

DCT> We set our prices based on two basic principles: supply and demand. In
DCT> our experience the prices on that equipment are agreeable to the people
DCT> who buy it, hence their inclination to purchase.
DCT>
DCT> With all due respect if you would like us to lower our prices, you
DCT> will need to either increase supply or decrease demand. :)

Supply and demand? What an interesting concept. Don't tell me you people at
Toad are capitalists!? ;^)

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

5349. Master Tracks for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: jgleck@tiac.net
Message-ID: <59hn5b$jt7@news-central.tiac.net>
Source record: 131337

hello,
i was wondering if anyone has a copy of passports master tracks
sequencer for the atari, version 3 or later.

thanks,
james

5350. Re: WTB: TT Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: marph@marph.marph
Message-ID: <32bc3783.234602084@news.xs4all.nl>
Source record: 131338

Tom Lamparty <Lamparty@concentric.net> wrote:

>On Mon, 16 Dec 1996, Roger Cain wrote:
>
>>Hi Lamparty@concentric.net, on 15 Dec 96 you wrote:
>>
>>
>> L> May be getting a FREE TT sans keyboard! Anyone have or know of a TT
>> L> keyboard for sale! Preferably cheap!
>>
>>Groan, drool. You reckon this is a problem, Tom? I wish I had probs. like
>>this. You won't have to pay more than $50 for this, new. OTOH, if you don't
>>fancy this I'll give you an address to send the free TT!!!!! :)
>
>Nope! Try $129.00 from Toad computers for a new one! Christmas has already
>deleted my supply of "plastic" money!

In Europe they're actually *very* difficult to get.
If you buy one, check the [control]- key. This one is sometimes broken
and virtually not repairable[!].
However, MegaSt- and MegaSte keyboards are 100 % compatible.

> Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
> 4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
> Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
> North East Ohio ST Atari Group | Support board for Dr. Bobware
>

5351. Re: More on Win 95 altering floppies

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: marph@marph.marph
Message-ID: <32bc3bb9.235680654@news.xs4all.nl>
Source record: 131339

Sam Ellis <sce196@ecs.soton.ac.uk> wrote:

>On Thu, 19 Dec 1996, Dan Wilga wrote:
>> In article <32B8F5CB.DEF@bruker.de>, Uwe Seimet <us@bruker.de> wrote:
>>
>> > Dave Gostl wrote:
>> >
>> > > One of my disks was write protected, it got trashed anyway.
>> >
>> > So the hardware of the machine that crashed your disk is not working
>> > properly. You can't change any data on write protected floppy disks if
>> > the floppy disk drive works correctly.
>> >
>> I have a laptop that will do this to any disk formatted on an Atari, as
>> well. It's definitely a hardware problem. The best thing to do in this
>> case is to format the disk under Windoze and then use it on the Atari.
>
>As I understand it, the disk drive only tells the computer whether the
>disk is protected or not, but it is then up to the computer do decide
>whether it will allow write access.

Nope. The diskdrive blocks any write-attempt through hardware if the
disk is write-protected. This hardware is not in the diskcontroller
but in the drive itself. There is *absolutely* no way any
software-based solution -including viruses- [or even the hardware on
the motherboard !] can circumvent this.
The conclusion is: somehow your diskdrive is either defect, or
jumpered to disregard the write-protect tab.

Maarten

5352. Any one have Zorg 2.07?

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <59hefrbjj1@berlin.infomatch.com>
Source record: 131340

Does anyone know where I could get a demo ver of Zorg 2.07?
I need this version only!
Thanks
Johnny

5353. FS/T (USA): 1.6 gig EIDE drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <59htci$etk@maureen.teleport.com>
Source record: 131341

I have a Western Digital 1.6 gig EIDE drive, 3.5-inch (no, it won't fit in an unmodified Falcon). I need $150 plus postage, or perhaps a couple of TT RAM boards that will accept SIMMs or SIPPs.

Please remember to edit my address if you reply via eamil.

Visit us at http://www.teleport.com/~atari

+---+
| Rich Tietjens aka Captain Blade @ STarship |
| atari@teleport.com |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

5354. FS/T: 1.6 gig EIDE drive (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <59hsuv$ep5@maureen.teleport.com>
Source record: 131342

I've a Western Digital Caviar 1.6 gig EIDE drive (3.5-inch - it won't fit in an onmodified Falcon, darn it). I need $150 plus postage (probably about $6.50 for postage) or a TT RAM board or two. Other interesting offers will be considered.

Please remember to edit the address if you reply in email - I get too muich junk mail to remove that "spoiler" I'm sorry to say.

Visit us at http://www.teleport.com/~atari

+---+
| Rich Tietjens aka Captain Blade @ STarship |
| atari@teleport.com |
| NeST USA Hub 90:300/100.0@nest.ftn |
| 51:205/311.0@atarinet.ftn 808:105/311.0@musicnet.ftn |
+---+

5355. getting downloaded things to my atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: parrish@ix.netcom.com
Message-ID: <59htlj$r89@dfw-ixnews10.ix.netcom.com>
Source record: 131343

I need some help, i have a STe that has no internet capabilities but I have all nessary items to get online except the software. Anyways I have downloaded the internet suites for the atari to my PC, so my real question is how do i get the files that are on my PC to my Atari?!?!?!

Ryan
Parrish@ix.netcom.com

5356. geting my atari on the internet

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: parrish@ix.netcom.com
Message-ID: <59htlv$r89@dfw-ixnews10.ix.netcom.com>
Source record: 131344

ok hear is a question I'm shure I will get flamed for but I will ask anyway, my Atari is not on the internet but my PC is so how do I get the internet enabling programs (that are on the internet) from my PC to my Atari.

Ryan
parrish@ix.netcom.com

5357. Carrier Command

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: swilling@seacoast.com
Message-ID: <59hl7p$mad@dns2.worx.net>
Source record: 131345

I'm lloking for an old atsri st game called carrier command,, I want to use it on my pc any ideas how to convert my st version or did they ever make this for the pc platform, and if where to get it.

5358. Re: TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961221225606.1322D-100000@viking.cris.com>
Source record: 131346

Don't feel bad, a lot of times they don't recognize disk formatted on other pc either! Make sure you have a Double Density Double Sided Dsik drive, Format only to 720K, that's 80 tracks 9 sectors per track! Some PC's won't even recognize this unless you use something like dcfmt32 (dcformat ver 3.2) to write the msdos boot sector to the disk! Easiest way is to format a DDDS disk in the PC under dos and use that on the ST! A lot of things should be and could be, but the PC's can be incredibly stupid about certain things!

On 20 Dec 1996, Arnold S. Ferrer wrote:

>Ok, do I have thist right? (Talking about TOS 1.04)
>
>My STf should be able to recognize a DOS formatted disk?
>and when I format a floppy under TOS 1.04, it should
>be recognizable from the PC, right? (PC doesn't seem to
>recogize it)
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5359. Re: WTB: TT Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961221233201.1322F-100000@viking.cris.com>
Source record: 131347

On Sat, 21 Dec 1996, Marph wrote:

>In Europe they're actually *very* difficult to get.
>If you buy one, check the [control]- key. This one is sometimes broken
>and virtually not repairable[!].
>However, MegaSt- and MegaSte keyboards are 100 % compatible.

Thanks for the tip! I'll check the one I have coming. I already know it needs some repair work, but I have been assured it's nothing I can't do myself, with maybe a little help from Best Electronics!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5360. Re: getting downloaded things to my atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: jim petit <jpetit1@airmail.net>
Message-ID: <32BCC952.1F8@airmail.net>
Source record: 131348

Ryan wrote:
>
> I need some help, i have a STe that has no internet capabilities but
> I have all nessary items to get online except the software. Anyways I
> have downloaded the internet suites for the atari to my PC, so my
> real question is how do i get the files that are on my PC to my
> Atari?!?!?!
>
> Ryan
> Parrish@ix.netcom.com

Hi Ryan,

The fastest way is probably by sneaker-net. Use floppies that are
readable on both systems and xfer them that way. Good luck......j

5361. FS: USA - SLM 605 Laser printer $150+shipping

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <59iicn$m9f@fletch.fix.net>
Source record: 131349

SLM 605 for sale -

Less than 2000 copies on the drum, needs a new toner module. Perfect condition.

Asking $150 + shipping via UPS

I will also throw in a Migraph B/W handscanner with Touch-Up for free!

*steve

--
EXTREMITIES DEATH METAL MAGAZINE
PO BOX 14356 - San Luis Obispo, CA 93406 - USA
Email: death@fix.net Fax: (805) 489-0386
Issue #2 out NOW! - Cannibal, Suffocation, Internal Bleeding, Dissection, Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent), Disgorge, Infamy, Psychrist, Immolation and more! $5.00 postage paid ($7.00 world) First 100 issues receive Pavement Music Comp. 'Road Kill Vol. 1'
S U P P O R T T H E U N D E R G R O U N D

5362. Re: UUcoders

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <a8c_9612220405@genesplicer.org>
Source record: 131350

On 21 Dec 96, Jos den Bekker was hired by Jack Tramiel for saying:

JdB> MIME was expressly designed to handle all that transparently. It's a
JdB> pity not all mail processors and mail hosts recognize and implement
JdB> its rules. This is partly due to the fact, I think, that the complete
JdB> set of MIME options and rules is a convoluted tangle, and that most
JdB> hosts continue to work with old systems.

I get all my messages via FidoNet, and *all* messages that are over a certain size (about 10k, I think) are split before I ever get them (even though I can handle messages up to 64k in size). Doesn't matter if they're regular messages, uuencoded or MIME.

JdB> Here is a list of all Atari ftp sites.

Thanks for all the ftp info! That will no doubt come in handy.

* LED v1.50 * For a good time call 702/736-2282!

5363. Re: Thoughts of STiK sans PPP

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <851242964_OASIS_@flinny.demon.co.uk>
Source record: 131351

In article <59b940$cte@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk (Anthony Jacques) said:-

>hurray! I have found it! :-)
>
>ftp://pascal.math.fu-berlin.de/pub/atari/www/gluestik_beta1.zoo
>
>would appear to be what everyone is looking for. :-)

That maybe an old version though.. I cant remember the filenames but
the latest version is on Scott Binghams homepage at;

http://www.cs.duke.edu/~dsb/atari.html

Have fun..

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

5364. New CAB.OVL problem

Newsgroup: comp.sys.atari.st
Date: 1996-12-21 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <851268186_OASIS_@husbands.demon.co.uk>
Source record: 131352

Hi everybody.

I'm trying the new CAB.OVL (1.21) and have come up against a snag. All works fine whilst online, then if you go back offline to read some of the pages just downloaded, you get the status bar saying "Error #312" and the page comes up as blank.

Any ideas on how to fix this, or is this a bug? Or is it me?

TIA

TATA

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
And for a bit of stuff and nonsense http://www.husbands.demon.co.uk
=--=

5365. STacy for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <ZhCWrNi.stchip@delphi.com>
Source record: 131266

```
For sale STacy with:
4 meg
Adspeed
130 meg Hard drive
external keyboard port
Has a battery but can't get the battery to hold a charge.
No problems with the computer.
Reason for selling, 3 computers only 2 hands.
Reasonable and serious offers only, and no $25 is not reasonable.

e-mail me at STchip@delphi.com
```

5366. Re: Lexicor email address/WWW page URL?

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <59iinu$bi7@scanner.worldgate.com>
Source record: 131267

>anybody know what Lexicor's current address is?

R.I.P. and Thank the Lord for small miracles.

Sorry Mario, I could not resist!

Lexicor is long gone, unfortunately they left a lot of unfinished
business behind them.

All the best,
Chris @ Computer Direct

http://compdirect.com

5367. Re: TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <59jb87$hr5@ssbunews.ih.lucent.com>
Source record: 131268

In article <59egmk$nqq@trotsky.cig.mot.com>,
Arnold S. Ferrer <ferrer@rtsg.mot.com> wrote:
>Ok, do I have thist right? (Talking about TOS 1.04)
>
>My STf should be able to recognize a DOS formatted disk?
>and when I format a floppy under TOS 1.04, it should
>be recognizable from the PC, right? (PC doesn't seem to
>recogize it)

Could be a head alignment problem with the ST or the PC
if the ST can't read the pc formatted disks and the pc
won't read straight st formatted disks. Wayne

Does the ST read commercial disks ok? Or just disks
written by it? (Although I have one mega drive that
reads its disks fine and commercial disks fine but if
I try that disk in any of my other Atari drives it
will get read errors. I'm guessing its just barely
misaligned but just enough to cause other disk drives
problems.) Wayne Booth

5368. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961222Z133902.739dave@mbha.demon.co.uk>
Source record: 131269

In article <GLWJBAUWUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz "Mario Becroft" writes:

] In <32B95BF6.3DD7@imperial.co.uk> Ben Hills wrote :
]
] >I have used a number of MPEG Players on my Falcon, but all of them
] >use the whole screen. Does anybody know of a MPEG Player that can
] >play MPEGS' in a GEM Window, and can play all frames, not just B
] >frames?
]
] I know 1st Guide can show MPEGs in a window, but I have no idea about B
] frames and such.
]
] --
] Mario Becroft Auckland, New Zealand

True - but it's soooooo slooooooow :-(

--
dave

5369. magiC

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <39943027_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 131270

I have recently started using Magic (version 5.03) and have noticed that the screen redraws are poor to say the least.(Even with NVDI 4)
This appears to be because the blitter is disabled. Is there anyway to re-enable the blitter to speed up the display?

Another magic related problem I'm having is that sometimes when I load programs theyu crash with an exception error. Then when I load them at other times with exactly the same set up they don't crash. The main programs that this seems to happen with is Everest, ST Zip and LHA-Shell. Anyone know why this is happening?

My system is a Falcon 030 with 4Mb RAM

--

---
david@ritter.demon.co.uk

5370. Re: I need to talk on internet!

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: optimus@canit.se
Message-ID: <59j1t8$fqp@dos.canit.se>
Source record: 131271

Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
: In article <54m2cd$gqk@alpine.psnw.com>, daymon@mammoth.psnw.com (Mike Freeman) writes:
: > So,
: >if there isn't a package like that, being that the Falcon boasts such
: >awesome digital sound handling abilities, I'm sure it probably
: >wouldn't be THAT horendous a task to undertake. If anyone is
:
: IMO, Writing something like this MUST be horendus, as it will need
: to use the DSP, and thus, will be a total bug**r to write.... But
: then, I've only been (trying to) learn DSP for about a year... :-)))
:
: Having said that... I think it would be *possible*... (although I
: know very little about how I.net phones work...)

There is an InterNet phone for the Amiga, without using any DSP. I think
that the sources are available now, so perhaps this would be something to
port?

--
| optimus@canit.se
/ __ __ /\ __ __ __ __ _ | unniggy@algonet.se
/ /_/ /_/ /_/ . /_/ / /_/ /_/ /_/ /_/ /-' | StHJJ1WkS+++Sal+++!^Bun+
__/ __/ __/ __/ __/ __/ ** | Son++Tal+tNic++^E27Ay80

5371. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <25239_Spencer@mettav.demon.co.uk>
Source record: 131272

Out of the ether, the following was mentioned by rhall@hsl-ltd.demon.co.uk...:

>> PS all ST owners can suck my DICK!!!
r> I see your an Intelligent Chap!! In other words a typical PC owner!!
Please don't tar all of us PC owners with the same brush!

I also own and use a TT!!! :-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5372. Re: 'Setenv.CPX'- know anything about i

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <25238_SSweet@mettav.demon.co.uk>
Source record: 131273

FROM: SSweet@mettav.demon.co.uk
SUBJ: 'Setenv.CPX'- know anything about i

Yo! Derryck Dude!

DC> You don't say what the problem is. If you aren't trying to run a program
DC> from within another (ie "execute" from a file menu) then you shouldn't
DC> really need to worry about env. paths.

Not quite true matey, reference Peter Wests Prob's on wednesday for instance.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Were not going to assimilate anything, its not in our contract..
Borg's Union Steward.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5373. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25240_hsideras@mettav.demon.co.uk>
Source record: 131274

Hi Roger, on 19 Dec 96 you wrote: ...respect, brethren

R>
R> Hi DCroker@mettav.demon.co.uk, on 15 Dec 96 you wrote:
D>> There's also a lot of commercial software that I would like to see
D>> available in the UK, like Scooter (the PCB layout prog).
R> Interesting. The nearest I've got to this ATM is CLA v3. Any idea who
R> markets Scooter? Have you done an Allfix for it? I'd really like to
R> have a look at a demo if it's around.

The colour v2.10 demo is F'reqable at the Tavern - 90:102/143. See the sig
for the (London) phone number.

It may've reached your BBS already via Fanfiles...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5374. Falcon for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: hcarson@io.org
Message-ID: <59iko0$spp@news1.io.org>
Source record: 131275

Coomplete Falcon system:

- Falcon - TOS 4.04, 4MB RAM/85MB hard drive, Atari and VGA adaptors, all hardware modifications done by factory, TT-Touch key springs, external stereo speakers, RAM Gizmo, all original application software bundle including AtariWorks, all original manuals,

- NEC CD-ROM Drive with Cable (SCSI 1 - SCSI 2), manual

- US Robotics Sportster 14.4 Fax/Modem with cable and manual

- Applications software including Straight Fax, STalker, Outline Art 3, and a dozen other commerical software packages.

The whole bundle is $800 Canadian, including shipping in North America. contact us via e-mail at the address in the sig, below.

--
>>
>> Howard Carson <<
>> Email: hcarson@io.org ||||| Fax: +1-905-427-9703 <<
>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>

5375. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <59j9iq$hpo@ssbunews.ih.lucent.com>
Source record: 131276
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <GLWJBAUQUp@tos.ak.planet.gen.nz>,
Mario Becroft <mbecroft@tos.ak.planet.gen.nz> wrote:
>In <59dbht$2r8@orm.southern.co.nz> Chris Wilkinson wrote :
>
>>Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
>>:
>>..... The PC would need to be running something (Linux
>>etc..) that can treat a serial port as a PPP connection in order to get
>>MiNTnet to talk to it from the other end...
>>
>>Never seen this done, although it should work in theory...
>
>There might be a problem with this. I tried to do it myself (having a
>TT030 on the internet and a MegaSTE connected to the internet via the
>TT030), the idea being that two people could access the internet at
>once. Since I only have one account with my ISP and one IP address,
>however, I can only have one machine truly on the internet. The other
>one, while it can send packets, will never receive them since I cannot
>assign any real IP address to it. At the time, I was unable to find a
>way around this.
>
>I suspect that by assigning a non-existant IP address to your PC and
>the real one to your Falcon and setting the routing up right on both
>machines, however, it might be possible. This would mean that when
>you were accessing the internet with your Falcon you could not be
>accessing the internet with your PC at the same time.

You may already realize this but it wasn't stated above so just
to try to help out in the search for a solution.

The real problem with the above solution is finding the non-existent
IP address to assign. It will have to be in the 4th set of numbers of
your IP address. The others are used in routing in the outside world
and changing one of them would make you packets go wondering off to
someone else's net/subnet. IP addresses are registered - and your
machine, if it has an IP address, should be the only machine on the
planet with that address. Your local provider is the one who
registered the set of IP addresses that they will assign to users.
A better and working solution might be to contact them and ask for
another IP address. (and yes, they will probably charge you something
for that service. Its one less customer they can service and they
did have to pay for their run of IP addresses.)

Wayne

wayne.booth@lucent.com

5376. Re: MIDI editor for Roland Sound Expansion Module

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: Abbott Timothy <abbottt@MAGELLAN.UMontreal.CA>
Message-ID: <Pine.SGI.3.95.961222104339.24301A-100000@jason.MAGELLAN.UMontreal.CA>
Source record: 131277
Cross-posted to: alt.music.midi,comp.music.midi,comp.music.misc,comp.sys.atari.st

I am looking for an editor for my orchestral module. Mac or Atari ST.

Thanks,

Tim

5377. Don Thomas' Christmas, 1996

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.961222090141.564162255B-100000@clstac.is.csupomona.edu>
Source record: 131278

Hark the Herald Angels SCREAM no one hears the words they sing for neath the boughs of ever green midst the wraps of red and sheen tied with bows of satin white there's sorrow cradled that slumber night.

There were parcels large and some petite there was one quite long and another smelled sweet Michael or Brother others did say simply Sister or Susan and some of the ones were for Dad or for Rueben.

Now all the paper is crumbled and torn not one gift is left still adorned some bows are saved for another year most are battered and tattered, we fear and all the while; during joyful festivity no VCS, no 8-bit, no Antic, no ST.

In years gone by; not all long ago Mount Fuji stood tall; its pride aglow it inspired and nurtured millions of souls it marketed great things and set all the rules there were games and computers and printers and mice there were joysticks and modems and drives that were nice.

Yet lo in the present there's no present to be that's wrapped with the factor of fun from Atari this year Jack The Santa; J.T.S. to be quite sure took funds once marked for gamers so pure and with disk drives that ship pairs at a time there's no money for gamers, not hardly a dime.

Yet Christmas is perfect to remember the past the Tempests, the Asteroids, the game names that last and no one demands to know where they have gone the silence just deafens as new systems move on and through all, we shall treasure that precious green tree next year when J.T.S. absorbs the tree industry.

Donald A. Thomas, Jr. (75300.1267@compuserve.com)
believing that the tremendous success of the today's
systems has meaningful roots that should not be forgotten.
(c) Christmas, 1996

Please freely reprint or resend with author's credit.

5378. Re: Apple II (and other old computer) books

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: dklugh@freenet.columbus.oh.us
Message-ID: <59jumg$rh6@login.freenet.columbus.oh.us>
Source record: 131279
Cross-posted to: comp.sys.apple2,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.amiga.misc

Doug Spence (ds_spenc@alcor.concordia.ca) wrote:
: Sheldon Simms (sheldon@atlcom.net) wrote:

: : Sanyo MBC 550/555 User's Handbook, by WSI (what the heck is a Sanyo MBC 550?)

: The Sanyo MBC 550 is a 3.6MHz 8088-based machine that runs MS-DOS.
: Apparently it shipped with 128K, but was expandable to 256K.
: It had an 80-column display, and 640x200 8-colour graphics.
: The 550 came with a single 160K 3�-inch floppy drive, and the 555 came
: with two drives.

What,a single density,single sided MICROfloppy!?!
(with 8 sectors per track to boot!)
--
The Doctor

5379. MagiC memories

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <649_RCain@nest.demon.co.uk>
Source record: 131280

Hi etlmntd@etlxdmx.ericsson.se, on 19 Dec 96 you wrote:

e> A short while back somebody mentioned a program that helps with
e> MagiC's memory management. I've lost the message now :-(. Could
e> somebody remind me what it was called and, if possible, give a clue as
e> to where I can get it from.

I wonder if you're thinking of GARBCOLL, Martin? This looked useful to me so I picked it up. It's all of 36 bytes long and just does Trap 1 with opcode 0. This is the old Pterm entry. I'm not convinced it does anything at all for fragmentation.

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

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5380. Want to make your OWN MOV with Audio?

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <59jtq7$edm@huron.eel.ufl.edu>
Source record: 131281

If yes you can use M_player. You can get M_PLAYER from cnam.fr.
Load M_PLAYER and press alternate and click on Go.
If you loaded an AVI, FLI M_PLAYER will save TGA file of each frame
in numbered order. After you have the frames, load run M_Player again
select a BAT file (MOV script you create) and press ALTERNATE and click
{AYER will ADD the AUDIO file you named in the BAT file and creatthe MOV!

I will include here a BAT file I created. I hope you have fun with it.
The program works well , and I plan to register soon.

Guitarra.

BAT sample
** are comments
anything after ";" will be ignored
=======================

M_PLAYER
w=320 ** w.size
h=200 ** H size
t=20 ** frame duration you may not include with audio
b=50000 ** memory buffer
c=tga2 ** t= ommited because there's a sound
f=120 ** number of total frames
o=H:\TESTRAY.MOV ** will create a MOV if Alt+GO
;s=K:\THEMIC.WAV ** will add this sound if Alt+GO
q=5
data
.getp ** gets palette supposing that all have the same
;K:\ANIMATE\ANI00001.TGA ** TGA files path (off now because of ;
I:\LEEROY.TGA\ROB00001.TGA ** TGA file path now active
.incr ** increase frame TGA to ANI00002.TGA
.disp ** display frame
.rept 119 ** repeat 119 times
.incr ** Increase
.disp ** display
.endr ** a loop between reapeat and endr
.stop ** end of slideshow
; please read the Slides.doc

5381. Atari Jaguar till PANGpris!

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nikson.dataphone.se>
Message-ID: <Pine.LNX.3.95.961221062603.729A-100000@nikson.dataphone.se>
Source record: 131282
Cross-posted to: swnet.pryltorg,comp.sys.atari.st

```
Hej!

Jag har ett antal Atari Jaguar till salu.

Det =84r HELT NYA, SVENSKA och med spelet CYBERMORPH!

Pris: 600:-/styck frakt tillkommer

email eller telefon 08-745 21 41

Skynda och k=F6p, antalet =E4r begr=E4nsat!

// Tommy

*****************************************************
* The person behind this awful production was: *
* <-> jonaeson@dataphone.se <-> *
*****************************************************
```

5382. PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <851275829@acpu.com>
Source record: 131283

To all those who responded to my post asking about PageSTream's regrettable insistence on rendering the page before printing each copy, I thought I would sum up. Apparently, the difference is that the LaserJet (and I am sure other laser printers) /do/ print multiple copies from a single rendering, and the DeskJet (and other inkjets) do not. This does not seem to have anything to do with memory, either in the computer or the printer. I could be wrong on this point; does anybody get multiple copies from a single rendering with a DJ and a 14Meg Falcon or a 16M TT? The DJ500C comes with a 48K buffer, and will only support 512K RAM, which is /not/ used as extended printer buffer, but as a place to store soft fonts. (I am getting this from the DJ manual; don't flame me if my inferences are wrong :).

I will be experimenting soon with 'Magic Spooler', which is a software print spooler that seems to be very versatile; if this produces good results, I'll let you know. Somehow, I kind of doubt it.

At least one respondent suggested a hardware print buffer; if I can find one for sale, I'll check that out, too. Anyone have a suggestion on where to buy one?

I should mention that I have gotten good results by printing to a file and then printing from the desktop (show-print-cancel) using a CodeKeys macro to do multiple copies. This /might/ allow the computer to be used for other things if Geneva or MagiC can run GEM in a window. Someday, I'll find out. I also expect to try LPrint soon, in a similar way (desktop print), but I have very little hope that this will work - seems to me I tried it a while back with pretty ugly results.

Of course, there *is* always the sensible solution - buy a LaserJet. Does anyone know whether the Atari Laser printers will print multiple copies from a single rendering in PageSTream? I might buy one of them instead.

Thanks again to all who responded! This is a super newsgroup!

"The Poor Deluded Soul" - tderrick@acpu.com

5383. Re: getting downloaded things to my atari

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <pzH07jq.lmcclure@delphi.com>
Source record: 131284

In a message dated 12-21-96, Ryan Parrish wrote:
|
| Anyways I have downloaded the internet suites for the atari
| to my PC, so my real question is how do i get the files that
| are on my PC to my Atari?!?!?!
|
The easiest way, if the files in question are less than 720K, is to
format a 3.5" disk (DD, not HD) to 720K on your PC and use it to transfer
the files. Your STe can read/write 720K diskettes without any problem.
-
If you want a way to transfer larger files, you could always use a null
modem cable, and a terminal program on both machines, or better yet, the
freely distributed program "Ghostlink", which converts your PC into a
"server" for your Atari.
--
LMCCLURE@delphi.com
Little Rock, AR

5384. Re: Carrier Command

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <pVIWrVn.lmcclure@delphi.com>
Source record: 131285

In a message dated 12-21-96, swilling@seacoast.com wrote:
|
| I'm lloking for an old atsri st game called carrier command,,
| I want to use it on my pc any ideas how to convert my st version
| or did they ever make this for the pc platform, and if where
| to get it.
|
Yes, they did make it for the PC. Unfortunately, as to where to obtain it, I have no suggestions, other than perhaps advertising for it in a pc software or game newsgroup.
-
While ST emulators are available for the PC, the only two solutions I am aware of (GEMulator and MagicPC), are commercial and much more expensive than the PC version of Carrier Command would be.
-
-
BTW, Carrier Command is great...one of the very few games I have ever gotten, and the only one I have kept. I just wished they had come out with a two-player modem or MIDI-network version that allowed another person(s) to control the other carrier.

--
LMCCLURE@delphi.com
Little Rock, AR

5385. Re^2: Atari NOS 0.44 available

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mike@bbsgate.interware.it
Message-ID: <1457_mike@bbsgate.interware.it>
Source record: 131286

In uno strano messaggio del 20 Dec 96 gary@the-gap.demon.co.uk (2:333/608.1)
scrisse al povero All :
g> Err. No it still doesn't work!! Is this a CAB thing or something at
g> your end?

I cannot update the html page each time, and www access to the directory is
not available, no errors here, you MUST use ftp, sorry.

Net versions will be hatched somewere else also.

g> I'm not knocking the support that you're giving the Atari community. A
g> supported version of NOS is GREAT news. (It's just getting hold of damn
g> thing <grin>)

I will do the best I can. Thank you for your report.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Y el sol brilla brilla brilla...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

5386. Need Pinouts for an SC1224 Please!

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbates@s3.sonnet.com
Message-ID: <mbates-2212961251280001@ppp17-stk.sonnet.com>
Source record: 131287
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I need the pin outs for the connection on a JVC SC1224 Please I am trying
to connect it to a Jaguar.

-Marlin
---*** Videos, VWs, & Video games...sad and pathetic but social
---*** Marlin Bates, owner: '69 VW Westfalia Bus aka Lazarus
---*** XL/XE: 220 / Lynx: 80 / Jaguar: 51 / CEDs: 1025
--*-*-* Always looking for RCA VideoDisks (aka CED)
-*--*--* Web Page: http://www.stocko.sonnet.com/Fujidom/

5387. Re: TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <59jjk4$cov@macaw.cyberport.com>
Source record: 131288

hi, its the other way around, format the disk on the pc and the st will
read and write to it no problem.

In article <59egmk$nqq@trotsky.cig.mot.com>, ferrer@rtsg.mot.com says...
>
>Ok, do I have thist right? (Talking about TOS 1.04)
>
>My STf should be able to recognize a DOS formatted disk?
>and when I format a floppy under TOS 1.04, it should
>be recognizable from the PC, right? (PC doesn't seem to
>recogize it)

5388. Re: Jaguar 64 workstation?

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <59j9sd$n0r@nyheter.chalmers.se>
Source record: 131289

In article <739_9612201119@conchbbs.com>,
John Kormylo <John.Kormylo@7861.conchbbs.com> wrote:
>z > Anyone have plans to stack some cheap jaguar 64 chips to make
>z > a low cost workstation with a 64bit OS?
>
>Only the graphics chips on the Jaguar are 64 bit, which is also true

It's true that the RISC chips are 32 bit (one of them can load/store 64 bit values, though) and on top of that they would probably be almost impossible to use for a normal computer.
The 'caches' have to be filled by hand and most people seem to agree that it's impossible to run code directly in main memory.

There are far better RISC chips around for normal computers.

>of the TT and Falcon.

The TT video circuitry might have 64 bit access to ST RAM, but that could hardly be called 'graphics chips'. I mean, there's not even a blitter in there.

On the Falcon the video only has 32 bit access, while the processor and blitter have _16_ bit...

The Jaguar blitter and object processor are of course also _far_ better than the stuff in the Atari computers.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

5389. Re: DynaCADD on a TT or a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLWWBIVKUp@tos.ak.planet.gen.nz>
Source record: 131290

In <59edh3$88a@ssbunews.ih.lucent.com> -Booth,W.A. wrote :

>Can any one tell me if DynaCadd will work on a Falcon or TT?
[...]
>So, does this wonderful package just not work with 68030 based
>machines??? Anyone? Thanks, Wayne Booth

It works fine in VGA 16 colours on my TT030 ('030 CPU).

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5390. Re: magiC

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <58418696_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131291

In article <39943027_000008_OASIS_NEWS@ritter.demon.co.uk>
david@ritter.demon.co.uk (david knight) wrote:-

>I have recently started using Magic (version 5.03) and have noticed that
>the screen redraws are poor to say the least.(Even with NVDI 4)
>This appears to be because the blitter is disabled. Is there anyway to
>re-enable the blitter to speed up the display?

I've not noticed this problem. I run Magic 55.03 on a Falcon with 14meg and
NVDI4. Screen handling works a treat!! Certainly haven't noticed the blitter
being disabled!

>Another magic related problem I'm having is that sometimes when I load
>programs theyu crash with an exception error. Then when I load them at
>other times with exactly the same set up they don't crash. The main
>programs that this seems to happen with is Everest, ST Zip and LHA-Shell.
>Anyone know why this is happening?
>
>My system is a Falcon 030 with 4Mb RAM

Welcome to the 'crappy' Falcon owners club. (See re:Sweet Geneva).
Happens all the time on Falcons, I'm afraid. And Andreas can't be arsed to
to fix it!!! It's your sub-standard Falcon (as far as he's concerned).
Live with it, or try something else :(Personally, I'm loathe to shell out
MORE money on Geneva etc. Magic is 'supposed' to be Falcon compatible!! Pah!

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5391. Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <70602338_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131292

Just thought I'd start a new thread with a more appropriate tile than 'sweet geneva'!

With all the problems that us 'crappy' Falcon owners are suffering from, I thought it was about time Andreas made another momentous comment!

He's been very quite whilst everyone with a Falcon and Magic has been complaining of the same bugs!!

A) Andreas please comment!!

B) is ANYONE with a Falcon running Magic without the following bugs:
Failure to boot: Fatal error in Gemdos!
Frequent memory problems. 'Destroyed memory block'!
JPEGD locking up.

Maybe it is just us unlucky 'few' as Andreas suggests. But I think not!!

Please respond to this thread Andreas. We've paid good money for MagiC and I think we deserve some SUPPORT!!!! Not just arrogant dismissals!!

Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5392. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <651_RCain@nest.demon.co.uk>
Source record: 131293

Hi hsideras@mettav.demon.co.uk, on 19 Dec 96 you wrote:

h> The demo we've been looking at is the one I was given at the
h> Birmingham Atari
h> show. I've file-attached it to a few people, but it looks like it'd
h> be worth
h> bunging it through Fanfiles.

Smashing! I see you have put it on Tavern, too. I'll freq.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5393. Re: SW Ports

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <650_RCain@nest.demon.co.uk>
Source record: 131294

Hi DCroker@mettav.demon.co.uk, on 19 Dec 96 you wrote:

cg>> The demo of PCC is on ftp.cnam.fr somewhere....
D>
D> Thanks, I'll take a look for this.

If you find this, Derryck, could you put it on Tavern, please? I have no ft

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5394. Merry Xmas all..

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961222Z043434.193dave@mbha.demon.co.uk>
Source record: 131295

A quick note to wish all in csas a Very Merry Xmas and a Happy and Prosperous New Year!

Here's to 1997!

--
dave

5395. sound files

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961222Z043252.776dave@mbha.demon.co.uk>
Source record: 131296

Greetings all,

A couple of questions..

1. What is the best sound file editor for the TT (must work with a graphics card)

2. What program can convert .MID files into AVR or WAV?

Grateful for any help...

--
dave

5396. Re: Digital Camera

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199612221050.a63201@do2.maus.de>
Source record: 131297

MG>> I suspect that is one of the new digital still cameras, not the
MG>> inexpensive CCD cameras used for CUseeMe and so forth.
MG>I don't think so, but then my German isn't very good:)

O.K. My english isn't that good, but be lenient.

MG>Bei der Connectix QuickCam handelt es sich um eine s/w CCD Kamera
MG>mit parallelem Anschluï¿½stecker fï¿½r Windows PCs, die an den ATARI
MG>ï¿½ber den mitgelieferten ROM-Port-Adapter angeschlossen werden kann

The Connectix QuickCam is a b/w CCD camera with a parallel plug for
window pcs, which can be connected to an ATARI with the included rom-port-
adaptor.

MG>Mitgeliefert wird die Software QuickView 1.0 fï¿½r TOS/MagiC,
MG>die in der 1.0 Version Screenshots und Bildsequenzen im
MG>XIMG-Format abspeichern kann, und das TWILIGHT-Modul QuickCam.

Included is the software Quickview 1.0 for TOS/MagiC, which is able to
save screenshots and picturesequences in the XIMG-format and the Twilight
(screensaver) module QuickCam.

MG>Folgende Funktionen bietet die Software QuickView ...
MG>- 320 x 240 Bildpunkte bei 4 Bildern pro Sekunde (fps)
MG>- 160 x 120 Bildpunkte bei 15 fps
MG>- 80 x 60 Bildpunkte bei 25 fps
MG>- 16/64 Graustufen
MG>- Weiï¿½abgleich/Autoabgleich
MG>- Kontrast
MG>- Helligkeit

Functions of the software QuickView

320x240 pixels at 4 frames per second
160x120 pixels at 15 fps
80x60 pixels at 25fps
16/64 grayscales
contrast
brightness

MG>Folgende Funktionen bietet das TWILIGHT-Modul QuickCam
MG>- 320 x 240 Bildpunkte bei max. 4 fps
MG>- 160 x 120 Bildpunkte bei max. 15 fps
MG>- Kontrast
MG>- Helligkeit

The Twilight-module QuickCam provides:

320x240 pixels at max. 4 fps
160 x 120 pixels at max. 15 fps
contrast
brightness

MG>lieferbar ab Anfang November 1996
MG>Preis: DM 349,00
MG>(Komplettpaket aus Kamera, ROM-Port-Adapter, QuickView 1.0 (TOS/MagiC),
MG>QuickCam-TWILIGHT-Modul)

to be delivered from the beginning of november 1996 for the price of DM 349,-, complete with camera, rom-port-adaptor, Quick-View 1.0 (TOS/MagiC), QuickCam-Twilight-module

Tschuess
Frank

5397. Re: UK Lottery Companion program review of

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk>
Message-ID: <Xf0LTCANZavyEwKh@dwell.demon.co.uk>
Source record: 131298

```
In article <59glt9$iro@irk.zetnet.co.uk>, Mike Kerslake
<publish@zetnet.co.uk> writes
>
>
>
>>If you havn't heard of Atari Computing by now then it's a great read and
>>well deserved of your support - Contact Mike Kerslake (mkerslake@cix.com
>>pulink.co.uk) for details.
>
>
>Better to contact Atari Computing direct at:
>
>
>ataricomputing@cix.compulink.co.uk
>
Oops - sorry Mike :-}
Mark Butler, Atari ST Shareware Programmer.
http://www.dwell.demon.co.uk
```

5398. Seasons Greetings!

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_a506f3e8_Jesper.Kock@kockens.ct.se>
Source record: 131299

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-*- Atari Only,+46-46-250256 -*-

WISHES ALL USERS AND FELLOW SYSOPS A

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_____________________________________________________________
/ Grtz J.Kock, SysOp on Kockens BBS +4646250256 Atari Only! \
| kock@kockens.pp.se- -http://home1.swipnet.se/~w-12411 |
| kock@kockens.ct.se- -http://www.geocities.com/Broadway/1353 |
\_____________________________________________________________/

--
Sweden, Sweden ï¿½ber alle
```

Sweden, Sweden ï¿½ber all

5399. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLWJBAUQUp@tos.ak.planet.gen.nz>
Source record: 131353
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <59dbht$2r8@orm.southern.co.nz> Chris Wilkinson wrote :

>Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
>:
>: Is there a ethernet card available for the Falcon? Can I use the
>: internet applications with it like CAB, Antmail etc?
>
>No there isn't sadly :(. If anyone can say otherwise then please do!!

I'm sure I saw mention of some ethernet cards, as mentioned in another post, but it occured to me now that these were probably VME cards and therefore unsuitable for the Falcon.

>: The reason I ask this is that I talked to our landlord
>: yesterday and he was thinknig of setting up a ethernet
>: network in our house using ISDN to get out on the
>: internet! Cool! As there are not that many apartments in the
>
>Ethernet in your house? Thats pretty decent of the landlord!! You could
>use MiNTnet to connect to a PC that is connected via Ethernet via a null
>modem cable. That would be moderately fast compared to an analogue
>phone/modem combination. The PC would need to be running something (Linux
>etc...) that can treat a serial port as a PPP connection in order to get
>MiNTnet to talk to it from the other end...
>
>Never seen this done, although it should work in theory...

There might be a problem with this. I tried to do it myself (having a TT030 on the internet and a MegaSTE connected to the internet via the TT030), the idea being that two people could access the internet at once. Since I only have one account with my ISP and one IP address, however, I can only have one machine truly on the internet. The other one, while it can send packets, will never receive them since I cannot assign any real IP address to it. At the time, I was unable to find a way around this.

I suspect that by assigning a non-existant IP address to your PC and the real one to your Falcon and setting the routing up right on both machines, however, it might be possible. This would mean that when you were accessing the internet with your Falcon you could not be accessing the internet with your PC at the same time.

If you could get it to work it would be a great speed improvement over a modem. And if you were not the only one using the ISDN line, you might find that connecting your Falcon via the PC would not cause any slowdown compared with the normal rate anyway. You should be able to get around

100KBPS over a serial line between your PC and Falcon. Assuming you are using a 28K modem, this would be more than three times faster. And this is not much slower than 128K ISDN.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5400. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLWJBAUWUp@tos.ak.planet.gen.nz>
Source record: 131354

In <32B95BF6.3DD7@imperial.co.uk> Ben Hills wrote :

>I have used a number of MPEG Players on my Falcon, but all of them
>use the whole screen. Does anybody know of a MPEG Player that can
>play MPEGS' in a GEM Window, and can play all frames, not just B
>frames?

I know 1st Guide can show MPEGs in a window, but I have no idea about B
frames and such.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5401. Re: Re: Atari ST Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLWJBAUYUp@tos.ak.planet.gen.nz>
Source record: 131355

In <32B95637.11F3@imperial.co.uk> Ben Hills wrote :

>I own two Atari Computers which I am very pleased with. I hope I shall
>never have to go over to the PC Platform.
>
>Within one of the paragraphs you mention that you have a dozen Ataris
>networked together. How have you done this? I only know of software
>that will allow you to connect a maximum of seven Ataris together.

I don't know how the person you are referring to does it, but both MiNTNet
and Linux can be used to network any number of Atari (and other brand)
computers, and no doubt there are other ways too.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5402. SLM804 Laser and Scanner FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: jason.bloomer@warehouse.mn.org
Message-ID: <9612211901297021@warehouse.mn.org>
Source record: 131356

```
FOR SALE: SLM804 Atari Laser Printer
-----------------------------------
All the original manuals, software, and Easy Draw.
Everything you need for the Atari St, like new condition, used one
toner cartridge on it.

$400/bo shipping included in price.

FOR SALE: Migraph 4" B/W 400dpi hand scanner with Touch Up.
-----------------------------------------------------------
New in box

$75.00/bo shipping included in price.

Internet E-Mail: jay-b@worldnet.att.net
```

5403. Re: ZIP Question

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32BDD320.17EF@huey.cadvision.com>
Source record: 131357

Robert Schaffner wrote:
>
> In <850932310_OASIS_@aholt.demon.co.uk> Andrew Holt wrote:
>
> >1) I have an Iomega Zip and want to exchange data with a
> > friend who has one connected to his PC. Can a ZIP disk
> > formatted on an atari be read on an IBM PC ?
>
> Yep, that's a nice Drive. Sure, it's easy to chance data
> between PC/MAC/Atari. (Mac with MagiCMac)
> Watch out for the 32Mb Barrier with DOS.

Or better yet, get MagiC v5 and read any IBM partition!

Keith

5404. Re: Suzy B CD

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLWJBAXGUp@tos.ak.planet.gen.nz>
Source record: 131358

In <Pine.SV4.3.91.961220101914.1187B-100000@dmapub.dma.org> Richard Wegner wrote :

>On Tue, 17 Dec 1996 RCLAUNCH@pacbell.net wrote:
>
>> Toad is selling the 2 disk set of Suzy B CD for 24.95 right now. What is
>> on these CDS?
>>
>> RClaunch@Pacbell.Net
>
>I have those and they contain shareware, public domain and some demos.
>There also is a bunch of MIDI music files, Spectrum pictures (and other
>formats). I personally think it is well worth it, even though I think I
>paid more than that though for them.

The only problem I find with them is that they are not laid out very well.
Some of the files listed in the index just don't seem to be there at
all. And there are directories marked "extras" and such which then have a
complete directory tree similar to the rest of the CD under them, all of
which must be searched through to find what you are looking for.

At least, this is my experience.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5405. Re: Kudo's for CAB/STiK

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLWJBAXIUp@tos.ak.planet.gen.nz>
Source record: 131359

In <596bbe$anh@ratatosk.uio.no> Petter Toneff wrote :

>
>
>
>>Why is it so difficult to write a PPP connection for the ATARI. Does
>>nobody have the no-how or inclination to write a clean browser that will
>>run on everything back to TOS 1.04 that is at least as decent as
>>NETSCAPE on the PC?
>
>
>A french company is working on a new browser for Atari's called Webspace
>that should be out soon. Let's hope it'll be the answer to our
>prayers...

And of course you can use CAB and MiNTNet already. Although CAB is not
quite like Netscape in some areas.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5406. Outside VM + MiNT problems - please help

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLWJBAXKUp@tos.ak.planet.gen.nz>
Source record: 131360

I am having great difficulty getting Outside 3.4 to work with MiNT on my TT030.

I tried the demo before I purchased the software, and was unable to get it to work stable with MiNT. I was assured by Computer Direct, however, that this was because the demo is set in a very un-optimum configuration and buying the full version would solve the problem.

So I purchased the complete Outside version 3.4, but after a number of months I still have been unable to get it working in a stable manner with MiNT. Generally I can't use the machine for half an hour without a crash requiring a reboot occuring.

These crashes only occur when I use Outside and MiNT together, not when I use one or the other.

I normally use FreeMiNT 1.14 (I turn off the built-in VM when I try Outside of course) with MiNTNet 0.90, MiNTOS 1.4.1 and standard Unix tools. I have tried various AES versions. In all cases the problem seems to be the same.

* The bourne shell (sh) just doesn't want to work at all with Outside. It will crash immediately after being executed. Although I forget now the exact error. I believe it was one of the following: Address error, Bus error or Illegal instruction error. This is the only clearly defined problem - all the others occur apparently at random.

* Seemingly at random, but usually when VM access is occuring, the machine will just freeze - the mouse will not move and reset from the keyboard does not work. Often, the mouse will move in a jerky fasion just before the final freeze occurs.

* Seemingly at random, but usually when VM access is occuring, an alert will appear, "Your output device is not receiving data". Choosing "Retry" just causes the alert to reappear, and choosing "Cancel" results in an error that looks something like "Error reading/writing sector nnnn, press any key to reboot" where nnnn is a number such as 1234. At this point, pressing any key usually causes a reset although sometimes the hardware reset switch must be pressed.

* Seemingly at random, but usually when VM access is occuring, an error message appears that looks something like "Error reading/writing sector nnnn, press any key to reboot" where nnnn is a number such as 1234. At this point, pressing any key usually causes a reset although sometimes the hardware reset switch must be pressed.

Apart from the problem with sh (which makes running of /etc/rc during bootup very difficult), the other problem all occur apparently at random,

but generally I cannot use the machine for more than half an hour before one of those problems occurs.

I spoke to the author of Outside and was told that there are a number of people in comp.sys.atari.st who successfully use Outside with MiNT. Last time I posted this question here, the only replies I got were from people telling me that they also have the problem.

So I hope that one of these people who does have it working will be able to help me with this problem.

I have an Atari TT030 machine with 4MB ST RAM, 4MB TT RAM, 850MB SCSI hard disc drive. I have tried all the Outside options in various combinations, I have tried adding various software to the OUTSIDE.INF file and I have tried setting just about everything to load and malloc from ST RAM. Computer Direct even "down-graded" Outside to version 3.3 for me, but the problem was still there. In other words, I have tried almost everything imaginable, but the problem always occurs just the same.

(In case you wonder why I don't just use the FreeMiNT 1.14 VM: I do use it, since it is much more stable than Outside. But even then it is not stable enough for practical use, so I am looking for a better option.)

Any suggestions on how to avoid this problem would be much appreciated.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5407. Looking for Phase-4/Phoenix/Chronos/C.Sculpt users

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLWJBAXMUp@tos.ak.planet.gen.nz>
Source record: 131361

I have just purchased second-hand Phase 4: Phoenix/Xenomorph 2.00, Chronos 1.30, ANM Link, Cyber Sculpt and some other related utilities.

I am interested to speak to other users of this software in order to better learn how to use it, get the most out of it etc.

In particular, I would be interested to hear from anyone who can help with the following questions:

Cyber Sculpt:

* I cannot get Cyber Sculpt to work on my TT030 in VGA 16 colour resolution. The object/template manipulation dialogs are drawn off the edges of the display, and selected objects are drawn incorrectly with colourful "garbage" appearing in the upper half of the screen when such objects are drawn.

I was told by the previous owner that the software would work in this resolution, however. Any ideas?

Phoenix/Xenomorph:

* When I have, say, 50 objects which I want to assign the same texture to, it is very tedious to use the "Copy object" button in the solid texturing editor to put the texture onto each object. In addition, this only copies the solid texture and not properties such as specular reflection parameteres and transparency. In particular, I would like to be able to assign a texture to all those opbects and easily change the texture at a later time without changing the texture for each object individually.

* When I have one complete item, for example a house, that is made out of several individual objects, it would be useful if the entire house could be manipulated as one object in the object positioning dialog. I know I can just select all the objects and move them about, but this is very tedious when several such "composite objects" are overlapping.

Is there any way around this?

* It is very slow managing complex objects or large numbers of objects in the object positioning dialog, since the entire view must be redrawn each time an object is changed. It would be much more sensible if only the area affected by the change was redrawn. Is there some way of avoiding this difficulty?

ANM Link:

* I cannot find any documentation on ANM Link. Is this because there is no documentation, or do you think the documentation was accidentally left out

of the package sent to me. Either way, how is ANM Link used?

Any help on the problem mentioned above would be much appreciated. And even if you can't help but use Phoenix, Chronos or Cyber Sculpt, I would be interested to talk to you anyway.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5408. Lexicor email address/WWW page URL?

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLWJBAXOUp@tos.ak.planet.gen.nz>
Source record: 131362

I recall seeing a WWW page for Lexicor some time ago, and have found several links to a Lexicor WWW page around the place.

Unfortunately, all the links are out of date, and I am unable to find the current URL for Lexicor's WWW page.

In addition, I found an email address for lexicor: info@lexicor.com. Unfortunately, the host "lexicor.com" does not appear to exist. Does anybody know what Lexicor's current address is?

Any help would be appreciated.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5409. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <59i988$bsi@tofu.alt.net>
Source record: 131363
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In message <58si9i$7e3@ftp.ee.vill.edu> - Sarte@godzilla.vill.edu (Bruce A.
Sarte Jr.)13 Dec 1996 21:36:50 GMT writes:
:>
:>In article <E2D3oC.CH8.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, skr@dcs.ed.ac.uk&#65533;
:>says...
:>>
:>>Is the Falcon's internal IDE support compatible with EIDE drives?
:>>
:>>--
:>>
:>>:=----+Steve.
:>
:>
:>No, it is a 2.5 inch standard IDE connection. If you have a Falcon w/o an
:>internal HD you may not even have the connection available (I bought one w/o
:>and had to get an external board...) Otherwise a standard 2.5 inch IDE drive
:>w/cable (basically a laptop HD) is what you need.
:>
:>
:>

```
The Falcon's internal IDE support is indeed compatible with EIDE drives. The
EIDE
standard is size-inspecific; many 2.5" hd's are fully EIDE. EIDE has nothing
to do
with specific connector hardware- it is the scsi drives that require new
connectors
(60 pin for scsi-III).

Cheers,
Vacuo

reply to: wwd@netheaven.com.remove.this.to.reply
```

5410. Re: EIDE Falcon Compatibility

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <59ia77$bsi@tofu.alt.net>
Source record: 131364

In message <59881j$o3m@ash.ridgecrest.ca.us> - mgrove@owens.ridgecrest.ca.us (Michael Grove)18 Dec 1996 07:55:31 GMT writes:

:>
:>:>
:>
:>I just installed a Toshiba 1.03gb 2.5" IDE in my standard Falcon.
:>I used the stock brackets and cables without problem.
:>I did have problems with HD Driver V6 not being able to partition
:>the drive, nor would HDX 5.04. Pulled out trusty old SCSI Tool and
:>the drive works flawless. According to Howfast, the drive achieves
:>over a 2.75mb transfer rate using the Hushi driver.
:>
:>
:>Anyone interested in an 80mb Conner 2.5" IDE drive for the Falcon?
:>
:>
:>Mike
:>
:>

What did Scsi Tools do for your IDE drive?? Any clue why HDD or HDX choked on the 1gb hd? Using ICD Pro drivers I had no trouble partitioning a 1.08gb Micropolis or an 850mb Seagate.

BTW that 850mb Seagate (ST 5850a) actually fits right into the Falcon case as it is 4x5x0.75 inches in size.

Vacuo

reply to: wwd@netheaven.com.remove.this.to.reply

5411. For Sale- Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-12-22 00:00:00 UTC
From: dfangmann@delphi.com
Message-ID: <59ifii$r2i@news2.delphi.com>
Source record: 131365

** For Sale **

SC1224's- 'refurbished', like new...$65ea.
-'used', good condition...$50ea.

PCM124 Atari PC monitor, 9-pin, for PC's, 'new', ...$65ea.

AlberTT Video Card w/ 9-pin to 15 pin cable, installation page &
driver software, spec's: 1024x768, 16 colors from palette of
4096, for MEGA STE & TT's...$150.

Jaguar + CD Player, like new in original boxes. Includes all CD
'pack-in titles' PLUS BRAINDEAD 13 CD & HIGHLANDER CD & RAIDEN
cartridge, all for...$175. [also includes extra Jag contoller-'new']

Golden Image 'cordless' Trackball, new...$15.

Aerochopper R/C Airplane+Helicopter flight simulatior. Includes
software, Futaba 4 channel transmitter controller, manual and original
box...$125.(like new)

Buyer pays shipping. Payment can be by check, Money order or COD.
--Dan F.

5412. Re: Lexicor email address/WWW page URL?

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLXWDJWIUp@tos.ak.planet.gen.nz>
Source record: 131166

In <59kv3gkpo1@mhadf.production.compuserve.com> none-set wrote :

>http://world.std.com/~Lexicor
>
>That s what I have for Lexicors web page.

That is the one that is out of date - I get error 404 (file not found) when
I try to access it.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5413. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLXWDJWGUp@tos.ak.planet.gen.nz>
Source record: 131167
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <59j9iq$hpo@ssbunews.ih.lucent.com> -Booth,W.A. wrote :

>You may already realize this but it wasn't stated above so just
>to try to help out in the search for a solution.
>
>The real problem with the above solution is finding the non-existent
>IP address to assign. It will have to be in the 4th set of numbers of
>your IP address. The others are used in routing in the outside world
>and changing one of them would make you packets go wondering off to
>someone else's net/subnet. IP addresses are registered - and your
>machine, if it has an IP address, should be the only machine on the
>planet with that address. Your local provider is the one who
>registered the set of IP addresses that they will assign to users.
>A better and working solution might be to contact them and ask for
>another IP address. (and yes, they will probably charge you something
>for that service. Its one less customer they can service and they
>did have to pay for their run of IP addresses.)

I think you can use any address 10.*.*.* since these are alloced for use on
machines that are not connected to the internet.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5414. Re: Carrier Command

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: cgb9@ccddn1.em.cdc.gov
Message-ID: <851343774.12000@dejanews.com>
Source record: 131168

In article <59hl7p$mad@dns2.worx.net>,
swilling@seacoast.com wrote:
>
> I'm lloking for an old atsri st game called carrier command,, I want
> to use it on my pc any ideas how to convert my st version or did they
> ever make this for the pc platform, and if where to get it.

They made Carrier Command for the PC. You should ask for it in the PC
newsgroups. Good Luck.

Curtis

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

5415. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: zan660@aol.com
Message-ID: <19961223132200.IAA12047@ladder01.news.aol.com>
Source record: 131169

"I know 1st Guide can show MPEGs in a window, but I have no idea about B frames and such."

-It is true 1stGuide will play MPEG movies in a GEM Window, but it is.....SLOW! I use MagiCMac on a Quadra 660AV which has a 68040 and playing MPEGs in 1stGuide is pointless, it is like watching a slow slide show. I think you should look at GEMMPEG it is much better for MPEGs, although it does not have a GEM Window it sets the rest of your screen to black.
If you have a Falcon you can use the other MPEG player called MPEG Fever, look on the UMICH mirror on ftp.toad.net in "graphics" then "mpg" it is in the same directory as GEMMPEG.

Zan

5416. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <59m3aa$rp@ssbunews.ih.lucent.com>
Source record: 131170

In article <19961223132200.IAA12047@ladder01.news.aol.com>,
Zan660 <zan660@aol.com> wrote:
>"I know 1st Guide can show MPEGs in a window, but I have no idea about B
>frames and such."

A bit off topic maybe but yesterday I ran into Don from CompuSeller West
and he tells me that the Jag can play mpeg movies. I picked up an mpeg
cdrom at the computer show and will give it a try later today. Wayne

5417. FS: UK, Lynx II and games

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32BE98B7.D29@cyberstrider.org>
Source record: 131171

I have the following for sale.. offers welcome.

Atari Lynx II in original box and in vgc.
6 Games
Rygar
Slime World
Klax
Paperboy
Batman Returns
Chips Chalenge

All games boxed too.

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5418. For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: ghurford@melbourne.DIALix.oz.au
Message-ID: <59lruu$5c7$1@melbourne.DIALix.oz.au>
Source record: 131172

```
FOR TSALE........
Prices : $10 for games
$25 for applications
anything else, make an offer to
Bob.Ingleby@adm.monash.edu.au

Hyperpaint
1st Word Plus
Data Manager ST
ST Sound and Music Tutorial
-
Games
Castle Master
Deja Vu
Dungeon Master
Future Dreams
Hacker 11
Heimdall
Hostages
Millennium
Personal Nightmare
Populous
Quest of the Avatar
Shadowgate
Space Magic and Mystery
Star Wars
The false prophet
Uninvited
Questtar Wars
The false prophet
Uninvited
Quest for the Crown
King's Quest 111
King's Quest 1V
Indiana Jones - Last Crusade
Nevermind
Bloodwych
Blockbuster, Flipppit
Police Quest 3
Leisure Suit Larry
Future Wars
Weird Dreams
Steve Davis Snooker
Tau Ceti
```

Backlash
Missing Droid
Sapiens
Strip Poker
Macadam Bumper
Chase
Overload
HKM
Moon Base
Xor
Extensor
Nighthunter
Hero's Quest
STAC Adventure Creator

100s of discs from magazines
Games as well as serious stuff and demos

Magazines
ST Format 13 copies
Your ATARI ST 2 copies
ST Action 19 copies
ST User 18 copies
(Plus all cover disks)

Sundry other ST and Games Magazines, plus blank discs

6 Joy syticks
2 Mouse Units
1 Mouse/Joystick Extensions

ATARI Hardware List
Item Name Model No.
CPU 1040STE
CPU 1040STFM
Monitor SC1435
Monitor SC1435
HDD Megafile 30
FDD SC314
Joystick MIT
Joystick MIT
Joystick Quickjo
Joystick MIT
Joystick MIT
Joystick Quickjoy II Turbo
Joystick Quickjoy 111 Supercharger
Joystick WICO Command Control
Joystick Commodore
Mouse ATARI
Mouse Champ

Mouse/Joystick Extension
Mouse/Joystick Extension

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\ ) (/
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Graham

5419. Re: PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <59ma46$lg@charm.magnus.acs.ohio-state.edu>
Source record: 131173

>To all those who responded to my post asking about PageSTream's
>regrettable insistence on rendering the page before printing each
>copy, I thought I would sum up. Apparently, the difference is that
>the LaserJet (and I am sure other laser printers) /do/ print multiple
>copies from a single rendering, and the DeskJet (and other inkjets) do
>not. This does not seem to have anything to do with memory, either in
>the computer or the printer. I could be wrong on this point; does
>anybody get multiple copies from a single rendering with a DJ and a
>14Meg Falcon or a 16M TT? The DJ500C comes with a 48K buffer, and will
>only support 512K RAM, which is /not/ used as extended printer buffer,
>but as a place to store soft fonts. (I am getting this from the
>DJ manual; don't flame me if my inferences are wrong :).
>I will be experimenting soon with 'Magic Spooler', which is a
>software print spooler that seems to be very versatile; if this
>produces good results, I'll let you know. Somehow, I kind of doubt
>it.
>At least one respondent suggested a hardware print buffer; if I can
>find one for sale, I'll check that out, too. Anyone have a suggestion
>on where to buy one?

I just use GemSpool. It prints the entire thing to harddisk (like windows)
and then you get your computer back while it prints from the harddisk file it
created. This works great for me on my TT030 with pagestream. No if only I
could get pagestream to correctly redraw the screen correctly after switching
windows...

>I should mention that I have gotten good results by printing to a
>file and then printing from the desktop (show-print-cancel) using a
>CodeKeys macro to do multiple copies. This /might/ allow the computer
>to be used for other things if Geneva or MagiC can run GEM in a
>window. Someday, I'll find out. I also expect to try LPrint soon, in
>a similar way (desktop print), but I have very little hope that this
>will work - seems to me I tried it a while back with pretty ugly
>results.
>Of course, there *is* always the sensible solution - buy a LaserJet.
>Does anyone know whether the Atari Laser printers will print multiple
>copies from a single rendering in PageSTream? I might buy one of them
>instead.
>Thanks again to all who responded! This is a super newsgroup!
>"The Poor Deluded Soul" - tderrick@acpu.com
>.

5420. Re: STe Hard Disk Drives

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961223105451.26672A-100000@dmapub.dma.org>
Source record: 131174

On Mon, 23 Dec 1996, Paul Swindlehurst wrote:

> I have just purchased a 520STe, and placed 4mb of memory in it, and its
> woking brilliantly.
>
> I have also got two hard disk drives hanging around, a 500mb SCSI drive,
> and a 81Mb IDE hard disk.
>
> I was wondering if there was any way of connecting these to the STe,
> cheaply. I am experienced with electronics, programming and operating
> systems, so I should be able to do the necessary 'donkey work' myself,
> but I am not quite sure where to start.
>
> Anyone got any Ideas.

Get a LINK II plug. What it is that it is the normal dma cable with a
SCSI plug so you can then hook up SCSI devices. I have mine hooked up
after my printer (I have an Atari SLM804 lazer printer) and it works
great. I have a 100mb one and a CD ROM drive. Highly recommended, so
you also don't have to worry if you screw something up (even experience
people like me screw up once in a while).

> Regards
>
>
> Paul 'SWIN' Swindlehurst pauls@pcrsys.airtime.co.uk
>
>

Richard Wegner - Dayton Microcomputer Association - richardw@dma.org

"A friend is one who knows all about you...and still likes you anyway."

http://members.aol.com/PenneyGuy/richard1.html

5421. ST Software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: moregames@aol.com
Message-ID: <19961223163000.LAA15297@ladder01.news.aol.com>
Source record: 131175

The following Atari ST software is for sale:

Arcade Fever: Onslaught (disk only) $2
Arcade Fever: Stormlord (disk only) $2
Chronoquest (4 disks, disk only) $3
Deja vu (2 disks, disk only) $3
P-Dos (disk only) $1
Shadowgate (complete, shrinkwrapped) $5
Speller Bee (complete in box) $3
Strike Fleet (complete in box) $3
Teachers Pet (2 disks, instruction book) $3
Uninvited (2 disks, disk only) $2

Will sell all for $20, shipping included
Please add shipping unless buying entire lot,
if interested, please E-Mail: moregames@aol.com Thanks

5422. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: amvos@xs4all.nl
Message-ID: <851453490_OASIS_@xs4all.nl>
Source record: 131176

In article <70602338_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>Just thought I'd start a new thread with a more appropriate tile than 'sweet
>geneva'!
>
>With all the problems that us 'crappy' Falcon owners are suffering from, I
>thought it was about time Andreas made another momentous comment!
>
>He's been very quite whilst everyone with a Falcon and Magic has been
>complaining of the same bugs!!
>
>A) Andreas please comment!!
>
>B) is ANYONE with a Falcon running Magic without the following bugs:
> Failure to boot: Fatal error in Gemdos!
> Frequent memory problems. 'Destroyed memory block'!
> JPEGD locking up.
>
> Maybe it is just us unlucky 'few' as Andreas suggests. But I think not!!
>
>Please respond to this thread Andreas. We've paid good money for MagiC and I
>think we deserve some SUPPORT!!!! Not just arrogant dismissals!!
>
>Gary
>
>
>
>
>--
>
> ---
> Gary Priest gary@the-gap.demon.co.uk Southampton,England
> http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris
> ---
>
>

B) Yes, I am.

Alex

--

---

amvos@xs4all.nl (Alex van Os)

5423. Re: WTB: TT Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <59mn2m$64l@news.Hawaii.Edu>
Source record: 131177

Tom Lamparty (Lamparty@concentric.net) wrote:
: On Sat, 21 Dec 1996, Marph wrote:

: >In Europe they're actually *very* difficult to get.
: >If you buy one, check the [control]- key. This one is sometimes broken
: >and virtually not repairable[!].

: myself, with maybe a little help from Best Electronics!

The problems that appear with MSTE and TT keyboards are generally failures in the Keyboard Mylar. One cracked trace on this flexible circuit and keys will cease to function. I have had limited (short lived) success repairing one of these with a conductive ink pen, but as I mentioned - this didn't last very long.

The better solution is to call Best Electronics and order a TT keyboard mylar for $30.00. Best can be reached at (408)243-6950

Incidentally, I hear that Best Electronics has something like 3-4000 Atari parts in stock.
Aloha,

John Perez/The Borg
jperez@hawaii.edu

5424. PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <0c9_9612231406@conchbbs.com>
Source record: 131178

According to the HP DJ 800 Series Software Developer's PCL Guide, Deskjets do not support the "multiple copy" command, no matter how much onboard RAM they have.

As for the SML804, I looked at the PGS driver source code, and it DOES support multiple copies (automatically).

BTW, I have a standing offer to develope new PGS printer drivers by request IF I can get the needed documentation AND the requestor is willing to do a LOT of testing. I have already developed drivers for the PB9500 and the HPDJ800 (the former sets the margins correctly, and the latter supports all 4 raster compression methods as well as 600 dpi in B&W mode).

Also, did you know that PGS printer drivers use the "Special" entry in the "Configure Printer" dialogue to specify paper types? Code words include "executive", "letter", "legal", "a6", "a5", "a4", "b5", "hagaki", "4x6", "5x8", "commercial", "international dl" and "international c6" for the DJHP800 series. This primarily affects the print margins.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

5425. Seasonal Madness (was Re: Atari ST computers suck!!!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: atari@teleport.com
Message-ID: <59mue6$j8r@maureen.teleport.com>
Source record: 131179

First, let me wish all of you - even the PC-only users <G> - a Merry Christmas, a Cool Yule, and a happy and prosperous New Year (the last especially to Atari support vendors and authors!).

Spencer Davies (Spencer@mettav.demon.co.uk) wrote:
: Out of the ether, the following was mentioned by rhall@hsl-ltd.demon.co.uk...:

: >> PS all ST owners can suck my DICK!!!
: r> I see your an Intelligent Chap!! In other words a typical PC owner!!
: Please don't tar all of us PC owners with the same brush!

: I also own and use a TT!!! :-)

On the universality of complete gits:

Every platform - yes, even the ST - has its share of fools and losers. However, given the simple percentages, they are both fewer in number, and much easier to ostracize, on the ST and even the Amiga. "Why?" you ask? (Go ahead, ask - I'm waiting!)

Well, I'll tell you:

Given a pool of perhaps 100,000 Atari users worldwide (a conservative number, but perhaps a generous estimate based on the number who are 'netted), if 1/10 of 1 percent of all computer users are complete and utter fools, then there are 100 gits using the Atari systems. (These numbers are equally valid for the Amiga, BTW - I made 'em up, so they're equally valid for darn near any platform except the MickeySoft systems <G>). Given the difficulty of setting up internet software on any platform (you have to be able to follow directions), perhaps 1 percent of the idiots can actually get connected. That leaves us with just 1 unadulterated a**hole using an Atari (or Amiga) And getting connected to the popular newsgroups. Actually, he's using a Mac and we all know who he is.];^)

Now, consider the Windows-based PC. There are probably more than 100,000,000 of these boxes currently in use, and just considering AOL, there are more than 1,000,000 of them connected - however tenuously or cluelessly - to the Internet. One-tenth of 1 percent of 1,000,000 is 1000 morons (again, this is considering only AOL - multiply by at least 100 for the entire Internet). Now, let's assume that only 1/10 of these morons (whom are /already/ connected) actually figure out how to post flamebait. That means that, on any given day, 10 articles are posted by complete gits (even if only the AOL idiots are doing it, and even if they each post only one message). Thus it is obvious that, due to sheer numbers, the quantity of brain-dead losers on AOL alone exceeds the quantity of losers with Atari/Amiga systems world-wide, by a factor of at least 10 to 1. IT is

probably closer to 1000 to 1. Anyone who doubts that number should look in the "control" newsgroup and count the number of spams that are cancelled every day (it doesn't even consider the number that don't get cancelled - again, probably 1000 times more than the number that get caught).

So, since the idiots are so plentiful, and Internet Service Providers suffer more from insufficient bandwidth than from too few customers, one may reasonably expect flaming gits to be summarily ejected from Demon Internet, Teleport, and even AOL, if just a few complaints are directed to the proper authorities (usually abuse@flaming.git's.domain, although postmaster@same.place should have the same results).

Consider that next time you see a bit of flamebait outside of alt.flame - the ISP doesn't need the idiot NEARLY as much as he needs the ISP. Tell his postmaster - and wave bye-bye to the jerk.

Merry Christmas!

--
----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

5426. Re: Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: hohenstein@worldgate.com
Message-ID: <59n2ii$ont@scanner.worldgate.com>
Source record: 131180

->> Anyone any ideas on the causes of these esoteric bomb displays?
->
->The ST cannot find any memory.
->>
->
->--
->Gerry O'Rourke
->Materials Engineering
->Northern Telecom (Ireland) Ltd
->E-mail gigxr01@nt.com

I used to get this on my old ST as well. I even remember the old Mushroom Cloud "bombs" from the disk-loaded TOS (sigh, back when Atari had a competitive computer)

BTW: There used to be a company in Alberta called Northern Telecom. Any connection?

Doug Hohenstein Without questions, there is no truth.

5427. Re: Toad Christmas SPECIALS -- through

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: hohenstein@worldgate.com
Message-ID: <59n2im$ont@scanner.worldgate.com>
Source record: 131181

->Toad's prices for used ST equipment are way too high, IMO.

An individual can always sell for less than a company because an individual has no overhead from advertising, staff, inventory, etc. Toad has always been a loyal Atari supplier, and their prices, while prehaps not always the lowest, have always been competitive.

I, for one, would gladly pay an extra $10 on software or $100 on a computer if it would garantee that Toad would be around for a Christmas '97, '98, '99 sale.

Doug Hohenstein Without questions, there is no truth.

5428. Re: PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961223175113.13123B-100000@mariner.cris.com>
Source record: 131182

On 23 Dec 1996, Matthew C. Faehnle wrote:

>I just use GemSpool. It prints the entire thing to harddisk (like windows)
>and then you get your computer back while it prints from the harddisk file it
>created. This works great for me on my TT030 with pagestream. No if only I
>could get pagestream to correctly redraw the screen correctly after switching
>windows...

Try clicking in the blank portion of the scroll bar. That will force a
screen redraw!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5429. Pagestream Question

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <59mtbc$egk@thoth.nilenet.com>
Source record: 131183

Does anyone use style sheets with Pagestream? I have figured out (with some help!) how to use "tags", but I can't get Pagesteam to save out the tags as style sheets for use with other documents. It just won't do it no matter how carefully I follow the save instructions!

5430. Re: Bombs

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: hohenstein@worldgate.com
Message-ID: <59n38s$p7d@scanner.worldgate.com>
Source record: 131184

```
->> Anyone any ideas on the causes of these esoteric bomb displays?
->
->The ST cannot find any memory.
->>
->
->--
->Gerry O'Rourke
->Materials Engineering
->Northern Telecom (Ireland) Ltd
->E-mail gigxr01@nt.com
```

I used to get this on my old ST as well. I even remember the old Mushroom Cloud "bombs" from the disk-loaded TOS (sigh, back when Atari had a competitive computer)

BTW: There used to be a company in Alberta called Northern Telecom. Any connection?

Doug Hohenstein Without questions, there is no truth.

5431. Re: Toad Christmas SPECIALS -- through

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: hohenstein@worldgate.com
Message-ID: <59n390$p7d@scanner.worldgate.com>
Source record: 131185

->Toad's prices for used ST equipment are way too high, IMO.

An individual can always sell for less than a company because an individual has no overhead from advertising, staff, inventory, etc. Toad has always been a loyal Atari supplier, and their prices, while prehaps not always the lowest, have always been competitive.

I, for one, would gladly pay an extra $10 on software or $100 on a computer if it would garantee that Toad would be around for a Christmas '97, '98, '99 sale.

Doug Hohenstein Without questions, there is no truth.

5432. Re: CAB-OVL 1.21 problem!

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <59n0sf$3fm@posgate.acis.com.au>
Source record: 131186

>
>>Hi,
>>
>>I recently got the new cab.ovl 1.21, but it does not seem to work.
>>Whenever CAB tries to resolve or connect to a server, the only message I
>>get is "Error #600". I've switched back to cab.ovl 1.20 ...
>>
>>Anyway, I'm curious: Does anyone know about this "error" ...?
>>
>
>
>I have gotten alot of BUS errors with 1.21 when I try to sign onto
>some websites. I switch to 1.18 and I am error free. I am using a
>Hades DirecT60 so that may be another reason. Maybe a Cab.ovl for the
>Hades clones would be appropiate.
>.
Use the ovl 1.20 which works great.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

5433. Re: Keyboard substitution

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961223173600.13123A-100000@mariner.cris.com>
Source record: 131187
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Tue, 24 Dec 1996, K. Brooks wrote:

>Tom ..... there's no reason why you couldn't use the mylar from an ST
>but darned if I know how you could interface that with the TT's
>telephone jack connection! The Mega ST keyboard will work just fine
>with the TT, same layout etc. Best has TT keyboard mylars if that's
>what you need for the one you have coming. I think they're about $35.00
>or so.

That's what he tells me it needs, a new mylar! What I wanted to do was to temparily connect the keyboard(the whole keyboard) from a dead ST to a telephone cord with the right kind of jack on the other end to plug into the TT. I need to know which of the connectors on the TT is ground, which is 5v and which ones are the signal in and out lines, so I can figure out which lines to hook to the plug on the ST!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5434. Gemulator, where?

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Mikke Mattsson <sprouts@kd.qd.se>
Message-ID: <01bbf12a$e2929bc0$a5490cc1@default>
Source record: 131188

Where can I find a demoversion of the gemulator`?

5435. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <c34_9612231810@genesplicer.org>
Source record: 131189

On 20 Dec 96, Johan Klockars was hired by Jack Tramiel for saying:

JK> Most programs that read or write GIFs are illegal in many countries
JK> nowadays since there's a patent on the LZW compression used and you have
JK> to pay royalties to Unisys to use it.
JK> Since I don't make any money from MGIF, it's possible that I'll have
JK> to remove the GIF support. :-(
JK> I've been trying to get Unisys to understand the problem, but it seems
JK> they don't take the time to read my entire messages...

I was under the impression that they only wanted royalties from commercial and shareware programs, and that they didn't mind "freeware" programs using the GIF format without giving them compensation.

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

5436. Re: magiC

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <851387220_OASIS_@whalley.demon.co.uk>
Source record: 131190

In article <39943027_000008_OASIS_NEWS@ritter.demon.co.uk>
david@ritter.demon.co.uk (david knight) said:-

>I have recently started using Magic (version 5.03) and have noticed that
>the screen redraws are poor to say the least.(Even with NVDI 4)
>This appears to be because the blitter is disabled. Is there anyway to
>re-enable the blitter to speed up the display?

Yes, there's a check-box in the System Information CPX: select it and
save the CPX configuration. And yes, it does do wonders for the screen
redraws!

>Another magic related problem I'm having is that sometimes when I load
>programs theyu crash with an exception error. Then when I load them at
>other times with exactly the same set up they don't crash. The main
>programs that this seems to happen with is Everest, ST Zip and LHA-Shell.
>Anyone know why this is happening?
>
>My system is a Falcon 030 with 4Mb RAM

Beats me: I've had trouble with some other programs but those three
have always worked flawlessly under MagiC 5/NVDI 4 for me. Though I've
only been using this stuff since September. I'm using a 4Mb STE,
though: this might be Falcon specific, I guess.

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

5437. STiK and 2400 modems

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961223231728.2271A-100000@user1.ptd.net>
Source record: 131191

I know you must be laughing off your rump just from reading the header, but I really do want to know...can I run STiK applications like Newsie on a 2400 modem. I really am trying to find a 14.4K modem for my ST but it's so hard. I hate having to send my ST off for a modem port upgrade when I may be getting a PC soon and to use a 28.8K modem without the modification at only 14.4K(19.2K compressed) is a bit of a waste.

I just want to mainly use IRC, newsgroups, and e-mail which are all text based. I don't even want to do any graphic web browsing, not without a T-1 connection and Nova graphics card :)

As it stands, I use a shell account and it's always either too slow or not working at all. I think ISP's slag off shell accounts letting them go to the pot so they can "encourage" people to buy Netscape and get more money per month.

I know I should use a faster modem,if I can actually find one for sale, but I could go with a short-term stop gap. I hav 4 Mb and a hard drive BTW

Eric Noss
a.k.a
Mr. Maddog

5438. Re: Don Thomas' Christmas, 1996

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.961223232628.2271B-100000@user1.ptd.net>
Source record: 131192

On Sun, 22 Dec 1996, Anna Chiavetta wrote:

[Actually ghostwritting for Don Thomas, the last man to leave Atari Corp]

> Now all the paper is crumbled and torn not one gift is left still adorned
> some bows are saved for another year most are battered and tattered, we
> fear and all the while; during joyful festivity no VCS, no 8-bit, no
> Antic, no ST.
>
> In years gone by; not all long ago Mount Fuji stood tall; its pride aglow
> it inspired and nurtured millions of souls it marketed great things and
> set all the rules there were games and computers and printers and mice
> there were joysticks and modems and drives that were nice.
>
> Yet lo in the present there's no present to be that's wrapped with the
> factor of fun from Atari this year Jack The Santa; J.T.S. to be quite sure
> took funds once marked for gamers so pure and with disk drives that ship
> pairs at a time there's no money for gamers, not hardly a dime.
>
> Yet Christmas is perfect to remember the past the Tempests, the Asteroids,
> the game names that last and no one demands to know where they have gone
> the silence just deafens as new systems move on and through all, we shall
> treasure that precious green tree next year when J.T.S. absorbs the tree
> industry.

Yep...went downstairs can saw a blasted PC sitting under the tree. The
b***ard child of Billionare Bill has inflitrated my home. So I booted it
up hoping to find a deathmatch game when suddenly...

Wholly smokes!! Under the Windoze Start button, I found lots of Atari
stuff! How can this be? Some kind sole has removed the useless Micro$lop
programs to make room for emulators. Emulators to play old 2600 games
that I always wanted as a kid. I got both 8-bit and ST computers on my
virtual desktop each in their own windows. And I even have a program that
transform a modern computer into an arcade machine to play Battlezone and
Asteroids, even Centipede!! Not shoddy shareware ports, but actual arcade
games.

This can only mean on thing kiddies...the New Era of Atari. Where the
A-word is no longer a company, but a community spirit to make computing
and gaming an absolute joy. No longer will the likes of the Tramiels
drive it to the ground with horrific business tactics, but bedroom
programmers still finding ways to keep the feeling alive. Atari computing
will be like the Grateful Dead concerts of the industry.

As for Atari Corp...oh, I mean the one lawyer who works for JTS passing out licenses to other game companies who are going strong. It's games like Tempest X that keeps the classics alive on the next generation systems, an honor that the Jag just pass up on.

Well, I'm rather glad that a corporation will no longer carry the fuji banner but people who actually care. The childern who grew up with 2600's and other Atari games can now take computing into the next century.

> Donald A. Thomas, Jr. (75300.1267@compuserve.com)
> believing that the tremendous success of the today's
> systems has meaningful roots that should not be forgotten.
> (c) Christmas, 1996
>
> Please freely reprint or resend with author's credit.

Helping to establish the N.E.A (New Era of Atari)...

Eric Noss
a.k.a
Mr. Maddog

5439. help: how to get a hard disk set up

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: nick@comlaw.chch.planet.co.nz
Message-ID: <59kvgt$vht@venus.plain.co.nz>
Source record: 131193

HI!
Im new to the Atari ST1040. I want to get a hard disk for it. IM thinking of buying and old PC one.
Can I buy any old hard disk for it? How can I tell whether a hard disk will be compatible with the atari?
I assume I need some kind of driver. Does the required driver depend on which hard disk I buy.
If possible please email replys to paul@francis.chch.planet.org.nz
But I will be keeping an eye on the group.
Thanks for any help.
Paul Francis

5440. AtariIRC problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <851468414_OASIS_@shaw1.demon.co.uk>
Source record: 131194

Has anyone else been having a problem with getting onto demons irc server.
When I type in the server and the port it come up something like
"pp connection refuse/fail". Does anyone know what the problem is.
I've tried all the ports and still no luck.
It all started when demon moved there IRC server.

When I was speaking on #atari it seems a lot of people have the same
problems.
I hope you can help
Stuart
--

*** ~~~_\\// Live Long And Prosper~~~~~ * * *
* * | Stuart Shaw | * * *
****** ****** | Stu@shaw1.demon.co.uk | * * *
****** ** ****** | Look out for me on IRC for details| * * *
****** * * ****** | or you don't know IRC email me. | * * *
* * * * | IRC=Stu Channels=#atari + #shaw1 | * * *
*** **** |~~~~~~| ** * **

5441. STe Hard Disk Drives

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Paul Swindlehurst <pauls@pcrsys.airtime.co.uk>
Message-ID: <32BDCD9A.76B2@pcrsys.airtime.co.uk>
Source record: 131300

I have just purchased a 520STe, and placed 4mb of memory in it, and its woking brilliantly.

I have also got two hard disk drives hanging around, a 500mb SCSI drive, and a 81Mb IDE hard disk.

I was wondering if there was any way of connecting these to the STe, cheaply. I am experienced with electronics, programming and operating systems, so I should be able to do the necessary 'donkey work' myself, but I am not quite sure where to start.

Anyone got any Ideas.

Regards

Paul 'SWIN' Swindlehurst pauls@pcrsys.airtime.co.uk

5442. FS.

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: ghurford@melbourne.DIALix.oz.au
Message-ID: <59k9onhbm1@melbourne.DIALix.oz.au>
Source record: 131301

```
FOR SALE.........................
Prices : $10 for games
$25 for applications
anything else, make an offer to
Bob.Ingleby@adm.monash.edu.au

Hyperpaint
1st Word Plus
Data Manager ST
ST Sound and Music Tutorial
-
Games
Castle Master
Deja Vu
Dungeon Master
Future Dreams
Hacker 11
Heimdall
Hostages
Millennium
Personal Nightmare
Populous
Quest of the Avatar
Shadowgate
Space Magic and Mystery
Star Wars
The false prophet
Uninvited
Questtar Wars
The false prophet
Uninvited
Quest for the Crown
King's Quest 111
King's Quest 1V
Indiana Jones - Last Crusade
Nevermind
Bloodwych
Blockbuster, Flipppit
Police Quest 3
Leisure Suit Larry
Future Wars
Weird Dreams
Steve Davis Snooker
Tau Ceti
```

Backlash
Missing Droid
Sapiens
Strip Poker
Macadam Bumper
Chase
Overload
HKM
Moon Base
Xor
Extensor
Nighthunter
Hero's Quest
STAC Adventure Creator

100s of discs from magazines
Games as well as serious stuff and demos

Magazines
ST Format 13 copies
Your ATARI ST 2 copies
ST Action 19 copies
ST User 18 copies
(Plus all cover disks)

Sundry other ST and Games Magazines, plus blank discs

6 Joy syticks
2 Mouse Units
1 Mouse/Joystick Extensions

ATARI Hardware List
Item Name Model No.
CPU 1040STE
CPU 1040STFM
Monitor SC1435
Monitor SC1435
HDD Megafile 30
FDD SC314
Joystick MIT
Joystick MIT
Joystick Quickjo
Joystick MIT
Joystick MIT
Joystick Quickjoy II Turbo
Joystick Quickjoy 111 Supercharger
Joystick WICO Command Control
Joystick Commodore
Mouse ATARI
Mouse Champ

Mouse/Joystick Extension
Mouse/Joystick Extension

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Graham

5443. Re: Lexicor email address/WWW page URL?

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <59kv3gkpo1@mhadf.production.compuserve.com>
Source record: 131302

http://world.std.com/~Lexicor

That s what I have for Lexicors web page.

Rich

5444. Re: DynaCADD on a TT or a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32BF07A1.6326@huey.cadvision.com>
Source record: 131303

Works fine on my TT running Magic/Ease on a 17" Mag with a Novacard set to 256 colours but I had to set Dynacadd to single tasking to make it run. Works fine here!

Keith

5445. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: paul@xciv.org
Message-ID: <59kj7i$3rt@xciv.demon.co.uk>
Source record: 131304
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <59j9iq$hpo@ssbunews.ih.lucent.com>,
trek@ihgp15.ih.att.com (-Booth,W.A.) writes:

>>I suspect that by assigning a non-existant IP address to your PC and
>>the real one to your Falcon and setting the routing up right on both
>>machines, however, it might be possible. This would mean that when
>
> The real problem with the above solution is finding the non-existent
> IP address to assign. It will have to be in the 4th set of numbers of
> your IP address. The others are used in routing in the outside world
> and changing one of them would make you packets go wondering off to
> someone else's net/subnet. IP addresses are registered - and your
> machine, if it has an IP address, should be the only machine on the
> planet with that address. Your local provider is the one who

There are a set of IP addresses specifically set aside for non-internet
connected hosts, check out RFC1597 and RFC1918 for details:

1918 BC Y. Rekhter, R. Moskowitz, D. Karrenberg, G. de Groot, E. Lear,
"Address Allocation for Private Internets", 02/29/1996. (Pages=9)
(Format=.txt) (Updates RFC1627) (Obsoletes RFC1597)

-Paul-

--
Paul Civati =O= Home: paul@xciv.org =O= http://www.xciv.org/
London UK =O= Home: paul@xciv.demon.co.uk =O= Slackware is.

5446. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: paul@xciv.org
Message-ID: <59kj01$3rt@xciv.demon.co.uk>
Source record: 131305
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <GLWJBAUQUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:

> idea being that two people could access the internet at once. Since I only
> have one account with my ISP and one IP address, however, I can only have
> one machine truly on the internet. The other one, while it can send
> packets, will never receive them since I cannot assign any real IP address
> to it. At the time, I was unable to find a way around this.

Yes, generally your ISP will probably only route to your single IP address
they assign you, unless you have a network dialup account, but they're
usually expensive.

> I suspect that by assigning a non-existant IP address to your PC and the
> real one to your Falcon and setting the routing up right on both machines,
> however, it might be possible. This would mean that when you were accessing
> the internet with your Falcon you could not be accessing the internet with
> your PC at the same time.

There is a possible way around this, and that is to use some form of
IP masquerading or NAT (network address translation, slightly different
to IP masquerade).

Basically IP masquerading rewrites packets between those of your single
IP address and those of your other 'private' hosts. More information
is available at:

<URL:http://www.indyramp.com/masq/>

Linux has IP masquerading built into the kernel I believe (at least the x86
version does) and NAT can be found in some proper routers.

> compared with the normal rate anyway. You should be able to get around
> 100KBPS over a serial line between your PC and Falcon. Assuming you are
> using a 28K modem, this would be more than three times faster. And this is
> not much slower than 128K ISDN.

MiNT-Net supports PLIP (Parallel Line IP) I believe, so in theory it may
be possible to set up a link between a PC running Linux/FreeBSD via the
parallel port, which should be able to handle about 115K I think.

This is not something I've tried mind you, but something I've always been
meaning to see if I can get working. :)

-Paul-

--
Paul Civati =O= Home: paul@xciv.org =O= http://www.xciv.org/
London UK =O= Home: paul@xciv.demon.co.uk =O= Slackware is.

5447. Re: Ethernet card for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <59l6oefah1@dodgson.math.psu.edu>
Source record: 131306
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <59j9iq$hpo@ssbunews.ih.lucent.com>,
-Booth,W.A. <trek@ihgp15.ih.att.com> wrote:

>The real problem with the above solution is finding the non-existent
>IP address to assign. It will have to be in the 4th set of numbers of
>your IP address. The others are used in routing in the outside world
>and changing one of them would make you packets go wondering off to
>someone else's net/subnet. IP addresses are registered - and your
>machine, if it has an IP address, should be the only machine on the
>planet with that address. Your local provider is the one who
>registered the set of IP addresses that they will assign to users.
>A better and working solution might be to contact them and ask for
>another IP address. (and yes, they will probably charge you something
>for that service. Its one less customer they can service and they
>did have to pay for their run of IP addresses.)
>
> Wayne

There is a range of network addresses that IANA has set aside for
private use and therefore packets addressed to them are not routed
between real Internet sites. They are:

Class A
10.0.0.0

Class B
172.16.0.0 through 172.31.0.0

Class C
192.168.0.0 through 192.168.255.0

This information was taken form ``Linux Network Administrator's
Guide'', by Olaf Kirch, O'reilly & Associates, 1995, and is also
available in RFC 1597. You can also find information on these matters
in O'Reilly's books on DNS and BIND and on NFS and NIS. I use class
C addresses without problems of any sort. Good luck.

Gustavo

5448. Re: Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <E2uq6q.Arr@iglou.com>
Source record: 131307

John Norton (jnorton@nilenet.com) wrote:

: John Perez (jperez@Hawaii.Edu) wrote:

: : I heard somewhere recently that Atari can be interpreted as "Score!",
: : which seems to apply well to a videogame company...

: Nolan Bushnell made an offer for the games division of Atari, but I heard
: that Bally (I think) ended up purchasing it. Does anyone remember the
: details? Was this a "Score"!.

I read this some time ago, and it still sticks in my mind. Someone correct
me if I'm wrong. Atari is a move in the game of Go, I believe. I've not
been able to check this out, not knowing where I can find this game.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms.

5449. For sale...

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: ghurford@melbourne.DIALix.oz.au
Message-ID: <59l6lbjdm1@melbourne.DIALix.oz.au>
Source record: 131308

```
FOR TSALE........
Prices : $10 for games
$25 for applications
anything else, make an offer to
Bob.Ingleby@adm.monash.edu.au

Hyperpaint
1st Word Plus
Data Manager ST
ST Sound and Music Tutorial
-
Games
Castle Master
Deja Vu
Dungeon Master
Future Dreams
Hacker 11
Heimdall
Hostages
Millennium
Personal Nightmare
Populous
Quest of the Avatar
Shadowgate
Space Magic and Mystery
Star Wars
The false prophet
Uninvited
Questtar Wars
The false prophet
Uninvited
Quest for the Crown
King's Quest 111
King's Quest 1V
Indiana Jones - Last Crusade
Nevermind
Bloodwych
Blockbuster, Flipppit
Police Quest 3
Leisure Suit Larry
Future Wars
Weird Dreams
Steve Davis Snooker
Tau Ceti
```

Backlash
Missing Droid
Sapiens
Strip Poker
Macadam Bumper
Chase
Overload
HKM
Moon Base
Xor
Extensor
Nighthunter
Hero's Quest
STAC Adventure Creator

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1 Mouse/Joystick Extensions

ATARI Hardware List
Item Name Model No.
CPU 1040STE
CPU 1040STFM
Monitor SC1435
Monitor SC1435
HDD Megafile 30
FDD SC314
Joystick MIT
Joystick MIT
Joystick Quickjo
Joystick MIT
Joystick MIT
Joystick Quickjoy II Turbo
Joystick Quickjoy 111 Supercharger
Joystick WICO Command Control
Joystick Commodore
Mouse ATARI
Mouse Champ

Mouse/Joystick Extension
Mouse/Joystick Extension

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Graham

5450. FS: Atari Computer Goods! FREE Catalogs! Bravo Sierra Computers!

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <59lckf$kg4@maureen.teleport.com>
Source record: 131309
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking. And something you might want. At BSC's Web Page you can View, Capture and even DownLoad Atari Catalogs or Contact BSC by Web Page! Or Request Catalogs by E-Mail. Do You Have problems connecting with BSC's web page? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. I'll get back to you after the weekend. Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, Local to Portland, Oregon. U.S.A. at (503)256-9974.

Also, on BSC's Home Page! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Page with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Page. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

5451. Re: STe Hard Disk Drives

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961223024605.6367C-100000@voyager.cris.com>
Source record: 131310

Best bet is to buy a host adapter such as Link II, Link 96 if they are external hard drives. If they are bare mechanism then you can add the ICD AdSCSI+ host adapter to the list. Host adapters use custom chips that woulde very hard if not impossible for you to obtain, so instead of re-inventing the wheel, go for the commercial option! Also forget about hooking the IDE drive to the STe.

On Mon, 23 Dec 1996, Paul Swindlehurst wrote:

>I have just purchased a 520STe, and placed 4mb of memory in it, and its
>woking brilliantly.
>
>I have also got two hard disk drives hanging around, a 500mb SCSI drive,
>and a 81Mb IDE hard disk.
>
>I was wondering if there was any way of connecting these to the STe,
>cheaply. I am experienced with electronics, programming and operating
>systems, so I should be able to do the necessary 'donkey work' myself,
>but I am not quite sure where to start.
>
>Anyone got any Ideas.
>
>Regards
>
>
>Paul 'SWIN' Swindlehurst pauls@pcrsys.airtime.co.uk
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5452. WANTED: Atari Jaguar Game Systems!

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <59ldup$lo8@maureen.teleport.com>
Source record: 131311
Cross-posted to: abg.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

Looking for good deals on Complete Atari Jaguar Systems. Even nicer if
I could get one with a Jaguar CD and even CD Games for the Jaguar. I'd
prefer to buy Locally to Portland, Oregon so I can see what I'm buying
before I Pay and avoid shipping. So Please, If you want me to read your
reply, direct all Replies through E-Mail to: bensmith@teleport.com or
Call Ben at (503)256-9974 Weekdays, Anytime.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

5453. Re: Lexicor email address/WWW page URL?

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32BE2FBE.4F21@ridgecrest.ca.us>
Source record: 131312

Chris Krowchuk wrote:
>
> >anybody know what Lexicor's current address is?
>
> R.I.P. and Thank the Lord for small miracles.
>
> Sorry Mario, I could not resist!
>
> Lexicor is long gone, unfortunately they left a lot of unfinished
> business behind them.

You've got that right!

Mike

>
> All the best,
> Chris @ Computer Direct
>
> http://compdirect.com

5454. Keyboard substitution

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961223030400.6367E-100000@voyager.cris.com>
Source record: 131313
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I'd like to hook up a regular ST type keyboard to a TT I have been given! I have a TT keyboard coming, but it will need to be repaired before I can use it. In the mean time I would like to hookup a keyboard from a dead ST to it temporarily! Has anyone used a keyboard from a ST or STe on a Mega ST, MegaSTe or TT! If you have do this, or know how! Could you please send me info on how to match up the pins on the ST side to the telephone jack type connector on the TT side!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5455. Re: STe Hard Disk Drives

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-2312960844500001@47.85.0.99>
Source record: 131314

In article <32BDCD9A.76B2@pcrsys.airtime.co.uk>,
pauls@pcrsys.airtime.co.uk wrote:

> I have just purchased a 520STe, and placed 4mb of memory in it, and its
> woking brilliantly.
>
> I have also got two hard disk drives hanging around, a 500mb SCSI drive,
> and a 81Mb IDE hard disk.
>
> I was wondering if there was any way of connecting these to the STe,
> cheaply. I am experienced with electronics, programming and operating
> systems, so I should be able to do the necessary 'donkey work' myself,
> but I am not quite sure where to start.
>
> Anyone got any Ideas.
>

You need a host adapter to connect the SCSI drive to the STe DMA port.

You need an adapter to connect the IDE drive to the STe also.

You won't find any plans for these on the 'net, you are better off with
commercial solutions + these are proven to work.

Contact systems solutions in the UK for these options.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

5456. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-23 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32BE3FCF.6C0C@ridgecrest.ca.us>
Source record: 131315

Bruce Campbell wrote:
>
> Theodore L Hopman (thopman@uoguelph.ca) wrote:
>

>
> Anyhow, ease up on the critique of Dave and Jennifer, I'm sure they're
> doing their best.

Maybe I should make my first post a little shorter.
Jennifer and Dave both walk on water as far as I am
concerned. I can only name two or three computer
dealers as concerned about their customers as
they are (the other few are all Atari dealers
as well). This is a truely unique for such a small <grin>
following as the Atari and Atari clone market has.
I'm sure it is as hard for them as it is for the
end user to see such a resource as theirs dwindle
(for the "Atari" market). I don't think them
guilty of any false advertising, only wishful
thinking as we all have had for many "new" and
"exciting" products that were announced before
their time.

Concerning their "unexperienced" and sometimes
"unthoughtful" sales people, this is not unusual
as a lot of people know when refering to the
Atari market. Go to any local PC dealer and ask
the sales clerk if the hard disk you are buying
requires bus arbatration. Ask if the modem they
are selling supports 230K DTE rates if it's not
on the box. Ask them why you need a patch to
properly load Microsoft Word onto your Mac
with O/S 7.5.5. Watch the funny look you get
when you tell them it dosen't matter if the
30 pin simm is 8bit or 9bit you want for your
Falcon memory card. Chances are you will get
refered to a Tech. Maybe one or two of the
fifteen employees in the store.

Here is where their problem lies. Being a
multiline dealer they must now hire staff
that is knowledgeable with other platforms
(however I have not tested this:).
Most Atari hardware and software is so

unique that it requires the sales person to ask
probably the only person available (Jeniffer)
for assistance. She is on the phone, with three
people on hold, Zoe wanting to go for a walk, and
Dave is working on updating the Web pages. Ray
has snuck out at 1:00 pm and won't be back.
So the response you get for wanting to purchase
a 68000 68 pin to 68000 PGA socket adapter is
probably not immediately answered (if they even
know what your talking about). So your next question
is what version of MagiC Mac supports 320*200 res?
Huh? Ok, will PC Ditto run Windows? Do I need a
three or four wire clock mod on my Falcon?
The sales clerk is totally lost and a hocky game
breaks out.

If Toad wishes to continue to support the small
odds and ends area of the Atari market, they will
either have to pay one of us for our vast expertise
to move to Md <grin again>, or train someone new
how to install a PAK 030 in a MegaST and get MagiC
and CAB working properly, and make a profit at the
same time. Unlikely. We all do have a life as i'm
sure Dave, Jennifer and staff do as well. For many
years they have provided excellent service for
Atari users. They will likely continue provide the
same service to PC and Mac users as well. For the
continued growth of their company, they must limit
the resources they spend in the Atari market.

Maybe they will continue to pick up the Atari market
when the chance and oppertuninty exist. Maybe not.
One thing is for sure, keep the "Atari specials"
email comming.

I am however still ticked about my Expose request,
but there are two sides to every story.

Mike

5457. Re: Keyboard substitution

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: "K. Brooks" <newhoriz@huey.cadvision.com>
Message-ID: <32C0197C.4BDE@huey.cadvision.com>
Source record: 131195
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Tom ..... there's no reason why you couldn't use the mylar from an ST
but darned if I know how you could interface that with the TT's
telephone jack connection! The Mega ST keyboard will work just fine
with the TT, same layout etc. Best has TT keyboard mylars if that's
what you need for the one you have coming. I think they're about $35.00
or so.

Good luck!

Keith

5458. Re: sound files

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <E2w61G.JK7@info.uucp>
Source record: 131196

In article <961222Z043252.776dave@mbha.demon.co.uk> dave@mbha.demon.co.uk writes:
>
>
>Greetings all,
>
>A couple of questions..
>
>1. What is the best sound file editor for the TT (must work with a graphics
>card)
>
>2. What program can convert .MID files into AVR or WAV?
>
>Grateful for any help...

This may not be the answer that your looking for but as far as I know, the best way (and possibly only way) to do this is to use a program like Cubase Audio that can both play midi and record audio at the same time.

If there is another way to do this with Atari computers it is a way i've never heard of.

Keith

>--
>dave

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

5459. Email Adresses:

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <E2w7n4.Lyu@info.uucp>
Source record: 131197

I am trying to get ahold of the makers of the BlowUp-FX card for the falcon.

In the manual their email addresses are list the domain as:

informatik.tu-muenchen.de

I have tried mailing all three of the e-mail addresses at this site but they are returned from the above domain stating that that the accounts do not exist.

I'm hoping that someone could post a current e-mail address for these developers.

Thanks in advance,

Keith

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

5460. Re: Repost Emulator Instructions.

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <32bf2138.3280150@news.unb.ca>
Source record: 131198

Ben Hills <ben@imperial.co.uk> wrote:

>Hi All,
>
>Due to the amount of E-Mail I have been receiving about my "How to

Hi and thank's for those great instructions,

Unfortunately I still seem to be having a problem getting the demos up and running. I get a screen and everything but it is blank, white and I can't do anything. I also get 3 messages, in German, on the desktop. "Offscreen-Treeiber nicht gefunden. MCMD wird gestartet.... System wird angehalten." I don't speak German but loosely interpret the messages to mean that my screen driver was not found and the program will not load. I am using an S-3 screen driver at 1024x712 but have also tried it at 640 x 420 with the same result.

Any help that anyone could give would be appreciated. I really miss my ATARI.

rob

5461. Atari DOS PC-4 FS

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <59nhbe$jn@alexander.INS.CWRU.Edu>
Source record: 131199

Hello,

I have a real collectors piece here. A new Atari PC4 IBM PC for sale.
PC comes with all original books, disks, and box.

Atari PC4 PC
Serial Number : 124 <-Yes #124 not too many around
286-16 CPU
Two video ports (analog and digital) for MDA, CGA, EGA, and VGA graphics
1 Meg of RAM expandable to 8 Meg
32 Meg hard drive
1.2 Meg 5 1/4" floppy
Has Atari labeled MS-DOS and Windows
Atari Keyboard
Can use Atari ST 3 1/2" external floppy drives.

Unit is new and in great condition and works fine. Asking $200 or best offer.

E-mail me or call 216-729-0761 evenings 6:00 - 10:00 PM EST

--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MagiC 5.0 + Ease 4.0 Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

5462. Re: Atari St on the internet.

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: asmolar@localhost.fast.net
Message-ID: <59neg3$2qn@news1.fast.net>
Source record: 131200

On 18 Dec 96 17:29:36 GMT, mgrenier <mgrenier@total.net> wrote:
>Greetings ST users,

> Error 1 - KFREE: MEMORY NOT ALLOCATED BY KMALLOC
> (i get this error message when i exit the program.)
>
> Error 2 - ADJUST DEBUG LEVELS
> (i get this error message at the same time as error 1 and i DID edit the
>MINT.CNF file as
> stated in the program docs)
>
> Error 3 - I DO hook up to the ISP but after a while it just hangs up on me
>.

I have downloaded the same package, and have used it to connect my ST and PC
via PPP. I haven't tried in on the internet directly, but the principle's
the same.

One of the biggest problems is 4-megs RAM is really not enough for this
package, but since that's all the ST can handle, you're kind of stuck.

I get the first error also when exiting, I guess the only way to exit is to
reboot.

About the third error... Have you tried hooking any other system up to this
ISP over the same Modem/phone line? It could be a problem with the modem,
bad phone lines in the area (line noise). I doubt that it's a software problem

5463. Re: CAB - printing pictures

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: stevebj@wr.com.au
Message-ID: <851392705.720369@nachos.wr.com.au>
Source record: 131201

In article <58kr41$4i7@newsfeed.cs.auc.dk>,
chainxor@iesd.auc.dk (Henrik Lunardi Weide) wrote:
>
>CAB uses NVDI 3/4 or SpeedoGDOS 4/5 for printing.

Aha. That may explain my probelsm, at the least.

Since we're on the subject, anyone interested in TCP/IP in general might
want to look at the pages starting at http://www.nlanr.net/ - there's a lot
of research going on to try to improve Internet performance.

f/u set to comp.sys.atari.programmer since that's a programming issue.

----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari--------------------

CAB prints pictures and text with NVDI 4 with no problems.

5464. Emulators

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: Matthias Jaap <sa6z220@public.uni-hamburg.de>
Message-ID: <32BFE0E2.396@public.uni-hamburg.de>
Source record: 131202

Why is everybody talking about Atari emulators for DOS/Mac
systems? Aren't there any talented programmers who would
program e.g. a good C64 emulator?
I may be wrong, but it should be possible to convert
some of the portable emulators available for Linux for
the Atari. What do you think?

Matthias_Jaap@hhs.hh.schule.de

5465. Re: PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Dec23225645@clisome9.rose.hp.com>
Source record: 131203

In article <59ma46$lg@charm.magnus.acs.ohio-state.edu> faehnle.3@osu.edu (Matthew C. Faehnle) writes:

> I just use GemSpool. It prints the entire thing to harddisk (like windows)
> and then you get your computer back while it prints from the harddisk file it
> created. This works great for me on my TT030 with pagestream. No if only I
> could get pagestream to correctly redraw the screen correctly after switching
> windows...

The U.S. contact person listed in my demo copy of GemSpool hasn't answered my e-mail. How did you get your copy?

5466. U.S. Robotics Modems

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: taf@io.org
Message-ID: <59o209$rpa@news1.io.org>
Source record: 131204

I just purchased a U.S. Robotics 33,600 baud modem and I have it connected to modem port 2 on my TT. Whenever I download a file, the modem initially downloads at about 3000 cps. However, after the first 20,000 or 30,000 characters, the transmission sort of hangs, although it doesn't actually time out. Eventually, it does finish downloading the file, but on a 100,000 byte file, it usually averages about 1500 cps and I can already get this speed from my 14400 baud modem. If it matters, I have tried running it with and with the HSModem programs.

Oddly enough, when I upload files, the transmission speed is over 3000 cps, regardless of the size of the file.

Has anyone connected a U.S. Robotics 33,600 baud modem to modem port 2 on their TT (or any TT port for that matter) and successfully downloaded large files at a sustained rate of 3000 cps?

Thank you,

Harvey Wolfe

5467. Re: Toad Christmas SPECIALS -- through 12/23/96!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.SUN.3.92.961224004727.18720C-100000@linda.teleport.com>
Source record: 131205
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

On Thu, 19 Dec 1996, Thomas Main wrote:

> Toad's prices for used ST equipment are way too high, IMO. Last week, an
> Atari dealer offered me a NEW FALCON for $300 (albeit 1MB, no HD).
> Compare this with the $299 "special" Toad is offering on USED STe's.
> Also, a few days ago on this very group someone was selling a VERY nice TT
> for $300. I think people in this group ought to write to Toad and tell
> them that we are not willing to pay these prices! I know that Toad has
> long supported the Atari platform, but that is not an excuse to excercise
> price gouging. If you agree, write to Toad "Toaday" and let them know
> their prices are way off. I think the Atari community will be better off
> with realistic prices set for equipment.

This is the kind of Talk that will put Toad out of Business and Kill yet
Another Atari Supporting Business at the Hands of some Cheapskate.

> On Mon, 16 Dec 1996, Dave Troy wrote:
>
> > THERE'S STILL TIME TO GET ATARI STUFF IN TIME FOR CHRISTMAS!!
> > --
> >
> > AMAZINGLY HOT ST STUFF -- PRICES GOOD THROUGH 12/23/96!
> > ---
> >
> > ATARI 1040ST and 1040STE Computers!!
> > We have used Atari 1040ST computers available for $199 and used Atari
> > 1040STE computers available for $299! New STE computers available
> > too! Call for pricing! Order yours today!
> >
> > IF YOU CAN WAIT TO ORDER, YOU'LL PAY MORE IF YOU DO IT AFTER 12/23/96!!
> > --
>
>
>

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

5468. Re: Atari logo trivia

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9612241020.AA02172@rtbdel24s.CAO>
Source record: 131206

"Atari" is a japanese word from the game of Go.

it serves to inform your opponent that you are threatening
to "kill' (ie. take and remove from the board) a stone
or a group of stones (the units of the game) on the next move.

I read somewhere, long ago, that Bushnell was quite an able go player.

incidentally, there is a FAQ about the game of Go, look at rec.games.go
or the MIT rtfm server. it also tells about playing through the net, which
can be done on a ST !!!

bye - merry xmas.

fab.

5469. CAB error #600

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32BFACD4.143E@ridgecrest.ca.us>
Source record: 131207

I think I have all the latest and
greatest versions of STik and CAB
apps and now I have encountered
a new error. When accessing most
http address CAB returns the error
#600. I tried .ovl 1.18 and 1.2x both
giving the same results. I'm running
CAB030 and STiK 1.12 on a Falcon with
HSM V6.0.
Thanks for any help. Newsie, Antmail and
MGFTP work fine.

Mike

5470. Help! Need Supra Hard Drive Utilities

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: blanks@nemohp3.csc.ti.com
Message-ID: <59oqln$gcf@tilde.csc.ti.com>
Source record: 131208

I have accidentally reformatted the C drive of my Supra 20 MB hard drive
and can no longer get it to boot up (since I destroyed my boot drive
that's to be expected). To make matters worse, for some reason cannot access any files on
my Supra utilities disk. Does anyone know where I can get the software necessary to
reformat my hard drive and install a boot drive back onto
it? I don't need to save the data on the hard drive, so I could refomat it
if necessary.

If anyone has a Supra disk, I would be glad to send them a floppy and a SASE if
they would copy it for me.

Please email responses. Thanks.

Dan Blanks
Texas Instruments
Dallas, TX

5471. Re: PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961224Z142804.841dave@mbha.demon.co.uk>
Source record: 131209

In article <Pine.SUN.3.95.961223175113.13123B-100000@mariner.cris.com>
Lamparty@concentric.net "Tom Lamparty" writes:

] On 23 Dec 1996, Matthew C. Faehnle wrote:
]
] >I just use GemSpool. It prints the entire thing to harddisk (like windows)
] >and then you get your computer back while it prints from the harddisk file it
] >created. This works great for me on my TT030 with pagestream. No if only I
] >could get pagestream to correctly redraw the screen correctly after switching
] >windows...
]
] Try clicking in the blank portion of the scroll bar. That will force a
] screen redraw!

Also try ESC-u. This should redraw the screen also.

--
dave

5472. Re: magiC

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961224Z143300.690dave@mbha.demon.co.uk>
Source record: 131210

In article <851387220_OASIS_@whalley.demon.co.uk>
john@whalley.demon.co.uk "John Whalley" writes:

] In article <39943027_000008_OASIS_NEWS@ritter.demon.co.uk>
] david@ritter.demon.co.uk (david knight) said:-
]
] >I have recently started using Magic (version 5.03) and have noticed that
] >the screen redraws are poor to say the least.(Even with NVDI 4)
] >This appears to be because the blitter is disabled. Is there anyway to
] >re-enable the blitter to speed up the display?
]
] Yes, there's a check-box in the System Information CPX: select it and
] save the CPX configuration. And yes, it does do wonders for the screen
] redraws!
]
] >Another magic related problem I'm having is that sometimes when I load
] >programs theyu crash with an exception error. Then when I load them at
] >other times with exactly the same set up they don't crash. The main
] >programs that this seems to happen with is Everest, ST Zip and LHA-Shell.
] >Anyone know why this is happening?
] >
] >My system is a Falcon 030 with 4Mb RAM
]
] Beats me: I've had trouble with some other programs but those three
] have always worked flawlessly under MagiC 5/NVDI 4 for me. Though I've
] only been using this stuff since September. I'm using a 4Mb STE,
] though: this might be Falcon specific, I guess.
]
] HTH
] John

I have seen this with Everest, LooknSee and LZHSHELL when Alice is running.

--
dave

5473. Re: sound files

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961224Z143114.939dave@mbha.demon.co.uk>
Source record: 131211

In article <E2w61G.JK7@info.uucp> bili6745@mach1.wlu.ca "bilinsky keith" writes:

] In article <961222Z043252.776dave@mbha.demon.co.uk> dave@mbha.demon.co.uk writes:
] >
] >
] >Greetings all,
] >
] >A couple of questions..
] >
] >1. What is the best sound file editor for the TT (must work with a graphics
] >card)
] >
] >2. What program can convert .MID files into AVR or WAV?
] >
] >Grateful for any help...
]
]
] This may not be the answer that your looking for but as far as I know, the best way (and
] possibly only way) to do this is to use a program like Cubase Audio that can both play
midi
] and record audio at the same time.
]
] If there is another way to do this with Atari computers it is a way i've never heard of.
]
] Keith

Hi Keith,

Thats what I thought as well, but does it work under MagiC?

Regards,

--
dave

5474. Re: Pagestream Question

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961224Z142922.311dave@mbha.demon.co.uk>
Source record: 131212

In article <59mtbc$egk@thoth.nilenet.com>
jnorton@nilenet.com "John Norton" writes:

] Does anyone use style sheets with Pagestream? I have figured out (with
] some help!) how to use "tags", but I can't get Pagesteam to save out the
] tags as style sheets for use with other documents. It just won't do it
] no matter how carefully I follow the save instructions!

IIRC, the style sheet option just saves as a document but without text. I
think that is right...

--
dave

5475. Atari Music Software

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: Heather Smith <heathers@erols.com>
Message-ID: <32C004C1.36F7@erols.com>
Source record: 131213
Cross-posted to: comp.sys.atari.st,alt.atari

Looking for Music software for my old 1040STFM. Currently running DR.T's but wish for real time piano scroll display, faders for midi volume, and Staff display.

Any recomendations or do I buy a Mac, or worse, a PC.

5476. Power Without the Price, No more (Re: Toad Christmas SPECIALS -- through 12/23/96!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: JEDI
Message-ID: <59opm4$5om@lana.zippo.com>
Source record: 131214
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

In article <Pine.SUN.3.92.961224004727.18720C-100000@linda.teleport.com>, Bravo says...
>
>On Thu, 19 Dec 1996, Thomas Main wrote:
>
>> Toad's prices for used ST equipment are way too high, IMO. Last week, an
>> Atari dealer offered me a NEW FALCON for $300 (albeit 1MB, no HD).
>> Compare this with the $299 "special" Toad is offering on USED STe's.
>> Also, a few days ago on this very group someone was selling a VERY nice TT
>> for $300. I think people in this group ought to write to Toad and tell
>> them that we are not willing to pay these prices! I know that Toad has
>> long supported the Atari platform, but that is not an excuse to excercise
>> price gouging. If you agree, write to Toad "Toaday" and let them know
>> their prices are way off. I think the Atari community will be better off
>> with realistic prices set for equipment.
>
>
>This is the kind of Talk that will put Toad out of Business and Kill yet
>Another Atari Supporting Business at the Hands of some Cheapskate.

We're customers, NOT a benevolence association.

They apply supply and demand to us but, cannot have the same done
to them...

Power without the Price used to be more than just empty words.

5477. Re: Power Without the Price, No more (Re: Toad Christmas SPECIALS -- through 12/23/96!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: jcompton@flood.xnet.com
Message-ID: <59p5o4$65c@flood.xnet.com>
Source record: 131215
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

JEDI wrote:
: In article <Pine.SUN.3.92.961224004727.18720C-100000@linda.teleport.com>, Bravo says...
: >This is the kind of Talk that will put Toad out of Business and Kill yet
: >Another Atari Supporting Business at the Hands of some Cheapskate.

: We're customers, NOT a benevolence association.

: They apply supply and demand to us but, cannot have the same done
: to them...

: Power without the Price used to be more than just empty words.

I've looked at Toad's website. Yes, the prices are higher than you can get from a second-hand shop or a direct used sale. That's the nature of being a dealership--on used equipment sales, you can't compete with what somebody just dumping a machine will ask. Somebody just dumping a machine can't take your credit card and be a legal entity you can take recourse against if there's a major problem, either.

As for your statement about supply and demand, you can apply it to them just fine. Don't demand their machines and you're applying it. What's the problem there?

Nobody's asking you to be benevolent. If you think Toad's prices are too high there are other places to get the machines from. They're setting their margins, other people have their own. Personally, I think they're too high for me, so I'm counting on a sales post here to come through. But others may disagree.

--
Jason Compton jcompton@xnet.com
Editor-in-Chief, Amiga Report Magazine (847) 741-0689 FAX
AR on Aminet - docs/mags/ar???.lha WWW - http://www.cucug.org/ar/
'I said, "You wouldn't understand." Take what's yours, be damned.'

5478. WTB Supra 288 v.34

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: ha024@cleveland.Freenet.Edu
Message-ID: <59p69o$n1u@alexander.INS.CWRU.Edu>
Source record: 131216

Anyone wish to sell an external modem give me a yell.
--
ha024@Cleveland freenet.edu (Richard Jones)

5479. Gemulator 96 and TOS ROM Images

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: Jonathan Tranter <jonathan@wolves4westbrom2.demon.co.uk>
Message-ID: <vUewgCA5VAwyEwU+@wolves4westbrom2.demon.co.uk>
Source record: 131217
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

Hello,

I was wondering if anybody had any information on using a standard TOS image with Gemulator 96 (a commercial emulator of Atari ST machines for the PC.) I contacted the author, Mihocka Darek, concerning the matter and received the following reply:

"No, that is illegal and not supported by Gemulator. We are not in the business of encouraging piracy. The makers of MagiC PC are also not in that business which is why their emulator also does not support running binary images of TOS.

- Darek"

This means that to use TOS with Gemulator 96 you need to purchase Gemulator 96 together with ROM board *and* TOS (v1.4) chips for $US149.95, compared to the price of the emulator alone which costs $US69.95. I think that in the past Branch Always Software / Emulators Inc. (who supply the emulator) used to supply an unpoplulated ROM board but I may very well be wrong here.

While I think I understand the reasons behind this attitude, seeing as I paid for my Atari ST and thus paid for a license to use TOS, I would assume that I would be able to use a memory dump with Gemulator 96 as long as I still owned my Atari machine. I guess that I'm not using the TOS code in the use for which it was originally intended so perhaps I'm breaking my license there, I'm not sure.

I know that if I disagree with the pricing structure then I just don't buy the software and it's a simple as that. Okay that's fair enough, but it seems that Mihocka is imposing an artificial software restriction to make more money in a similar manner to Microsoft with it's server and workstation editions of NT. It is also a similar case to some Atari ST and Amiga software, games mostly, that were supplied on floppy and would not allow installation to the user's hard disk. Would this user be breaking the law if he used a crack or copy program to circumvent this restriction ?

The freeware ST emulator for X Window, STonX, runs off a TOS image on disk as does the (shareware ?) Amiga emulator, UAE, so everybody who uses these systems and others like them is breaking the law whether or not they own a license for the relevant operating system.

Sorry for going on for so long but I think I'm making an important point. I would gladly pay the $US69.95 for Gemulator 96 instead of using STonX for free because of the extra quality and convenience of not

running from Linux, but I would not pay $US149.95 when morally it appears that I should not have to.

Thanks,

Jonathan.

Jonathan Tranter
e-mail: jonathan@wolves4westbrom2.demon.co.uk

5480. Re: Wanted - email address for Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: David Troy <dave@toad.net>
Message-ID: <32C023BC.794B@toad.net>
Source record: 131218

> Maybe they will continue to pick up the Atari market
> when the chance and oppertuninty exist. Maybe not.
> One thing is for sure, keep the "Atari specials"
> email comming.

Michael, thanks for the very reasonable message. Obviously, our business is changing. For us to be as heavily invested in the Atari market as we were 3-4 years ago is just unrealistic. We, as a company, are involved with several high-end projects outside the Atari realm. We're doing a lot of Internet and PC/network-related services, and generally re-engineering our business.

1996 was a rough year for Atari as a whole, as they basically ceased to exist. All in one year, supply of Lynx, Portfolio, Jaguar, and other items basically went away. We still have stock and leads on a lot of items in those categories, but they basically died this year.

We are not "getting out" of the Atari business or "dropping TOS." We are severely limiting the kind of products and services we carry in the Atari area, as they are no longer profitable. As you say, it's "odds and ends" at this point, and that's never been our strategy. We always focused on products we believed we could sell reasonable quantities of, and we still are. There are just a lot fewer of these products.

We are also dropping all Atari ads in Current Notes and ST Informer, as the rates these magazines charged (admittedly fair rates, required to run their business) were simply too much for the return on the investment. Running a full-service dealership does involve a huge amount of overhead (800 service, electricity, 15 employees, advertising), and magazine advertising is no longer viable when compared to fundamentally free media like the Internet.

So anyway, we are changing our business, but we are not changing our standards. If anyone has any questions about an order or needs something resolved, we will always be here to help with that. Please send email to info@toad.net; we don't let issues go unresolved.

We will continue to provide whatever Atari products we can afford to provide throughout 1997 and beyond. We are in the process of updating our web pages to reflect these changes now; check them out at http://www.ataricentral.com.

Thanks, y'all, for a great 1986-1996, and we're looking forward to a great 1997.

Dave

David C. Troy -- ToadNet Information Services

5481. Re: U.S. Robotics Modems

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: rbmier@visi.com
Message-ID: <59paj2$f75@darla.visi.com>
Source record: 131219

> taf@io.org (Toronto Atari Federation c/o Harvey Wolfe) writes:
> I just purchased a U.S. Robotics 33,600 baud modem and I have it
> connected to modem port 2 on my TT. Whenever I download a file, the
> modem initially downloads at about 3000 cps. However, after the first
> 20,000 or 30,000 characters, the transmission sort of hangs, although
> it doesn't actually time out. Eventually, it does finish downloading the

(SNIP)
>
>>>>
Go to the US Robitics Web Site and check the Serial Number
of your modem with their upgrade list. There is a problem with certain
S/N modems made within a certain period that qualify for a free PROM
upgrade to take care of the problem you are speaking of.
WWW.USR.COM

Rich Mier

5482. Re: Atari ST computers network

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: gfrajkor@rideau.carleton.ca
Message-ID: <59pa5q$5db@bertrand.ccs.carleton.ca>
Source record: 131220

In article <59909f$mmr@camel5.mindspring.com>,
Ted Elden <slides@mindspring.com> wrote:
....

>the beginning of the Atari ST series. With an Atari Computer and
>Laser Printer, we have done complex things for 1/3 of the cost in
>hardware / software than IBM and/or MACs .

>We currently have a dozen Ataris networked in our office and run
>several separate businesses; Architecture State wide, Import / Slide
>Management Systems - world wide, Photography, Computer Sales, and once
>publishing of a magazine to 50,000 A/V Executives in Fortune 500
>companies.

I agree with you on your favorable experience with the Ataris. I
have four at home (two STs, two Mega STs) and want to network them.
Which net system are you using, and how does it work?
There have been various systems, some through the midi port, some
through the serial port, etc., and I have no idea which works best.
What do you recommend?

>the market place. High Price Systems are not necessary. The
>inexpensive Atari Computes are really much more powerful than most
>realize.

Sadly, they are no longer inexpensive. Powerful, yes, but look at
the prices for these niche computers now and the old 'power without
the price' does not apply. I was lucky enough to have bought all of
mine before the Windows machines swamped the world.

with luck, I will still be getting a lot of use out of them for the
next four or five years.

gfrajkor@ccs.carleton.ca

5483. Gemulator 96 and TOS ROM Images

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <59pb1c$434@news.pacifier.com>
Source record: 131221

Jonathon,

JT> I was wondering if anybody had any information on using a standard
JT> TOS image with Gemulator 96 (a commercial emulator of Atari ST
JT> machines for the PC.)

First, I purchased Gemulator 4.0, the ROM card with TOS 2.06, and later upgraded to Gemulator 96. The emulator is excellent. Dareks customer service is among the worst I've experienced from any business.

With that said, there have been posts by other users in this newsgroup on a method of taking a TOS dump (using a dump program designed for STonX), downloading the demo of Magic PC (primarily to trick Gemulator), and then download the Gemulator Demo for the actual emulator portion.

Even though I already have the ROM card installed, I very much wanted to free up a card slot (mine are all full). So, I tried the above and got it to work. Because I was excited about this new "feature" I spent $30 to upgrade to the newer Gemulator 96 to get the ability to run from a TOS image and the full screen Direct-X ability.

But, Darek apparently caught on to what folks were doing with the TOS dumps and this little trick didn't work with the registered version of the program (And surprise, the Direct-X mode didn't work on my machine either!). So, I'm back to using the DOS version 3.x of Gemulator and the TOS ROM card. It's currently my only option for full screen Atari emulation.

JT> We are not in the business of encouraging piracy.

I think that translates into them being in the business of selling ROM cards (or Magic). If users could use a TOS image, Dareks sale of ROM cards would end.

JT> The makers of MagiC PC are also not in that business which is why
JT> their emulator also does not support running binary images of TOS.

This translates into the makers of Magic wanting to sell an operating system. Same deal, if users could use a free TOS dump they won't use the Magic operating system (OK, some might, but I don't think most would).

I seriously doubt either company is all that concerned about users making disk images of TOS. They just want to make money (don't all businesses?).

JT> While I think I understand the reasons behind this attitude, seeing
JT> as I paid for my Atari ST and thus paid for a license to use TOS, I
JT> would assume that I would be able to use a memory dump with
JT> Gemulator 96 as long as I still owned my Atari machine.

The way I see it, as long as I own the TOS chip I own the right to make a copy of it. As long as I'm not giving copies of the TOS chip to other users, I can't see how I would be violating copyright laws. If I'm wrong, then every user who makes a backup of their hard drive is violating copyright laws for every piece of software they have installed on their system!

Anthony Watson
awatson@pacifier.com

5484. Re: virtual light machine for falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <59pbek$hfn@herald.concentric.net>
Source record: 131222

Georges Kesseler (ks0102@cetrel.lu) wrote:
: Hi,
:
: does there exist somethin like the VLM of the jaguar-CD for the falcon.
: This way I can also have fancy graphics for any audio source, not only
: CD's.
:
: Thanks,
: Georges.

Georges,

I'm sorry this took so long, but for the life of me, I couldn't remember the name of the product. A very nice light synthesizer is the Technation Bit Bopper, Falcon only. I don't know how responsive it is to inputs, but I can't see why they wouldn't put that sort of feature in there.

There's another sort of demo that I found on my computer, but I couldn't seem to get it to play fair with the Falcon.

You did look around the archives, right?

Anyway, for the above produect, I did an Alta Vista search on "bit" and "bopper" and "falcon" and it listed everything I needed--not too many pages with that combination of words!

aardvyrk

--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,
-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

5485. Edith Pro

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <59pf4v$mv2@nnrp1.news.primenet.com>
Source record: 131223

So Edith Pro is now freeware, or something like that. If it is as powerful and useful as I have been told, I would like a printed manual, or whatever it was that come with the commercial version.

What German University computer has the latest version, and who will sell me a copy of what came with the commercial version?

--
--_-----------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

5486. Re: sound files

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <59phq2$596@herald.concentric.net>
Source record: 131224

To: dave@mbha.demon.co.uk
Subject: Re: sound files
Newsgroups: comp.sys.atari.st
Organization: Concentric Internet Services

In article <961222Z043252.776dave@mbha.demon.co.uk> you wrote:
:
:
: Greetings all,
:
: A couple of questions..
:
: 1. What is the best sound file editor for the TT (must work with a graphics
: card)

By sound file I presume you mean recorded audio. AFAIK, Zero-X will work
with the TT, though the TT's sound recording and playback is akin to the
STe (8-bit resolution). Zero-X seemed to be a really nice editor, at
least by the demo, but it's sort of pricey--last price I remember was
$149. But I think it's still being enhanced, which is a plus.

Or, there might be some other tools from Emagic or Soundesign.

Computer Direct had links to a TT hi-res soundcard in development along
with a HD recording program, developed in Germany, I believe.

: 2. What program can convert .MID files into AVR or WAV?
:

I don't understand. Isn't a .mid file just a collection of instrument
controller data? The actual sound is produced by a device of some sort,
such as a card or synth. I don't know, excepting through a software synth
(like softsynth), how you would translate control data into a sound file
without something to produce the sound. Once you get that, however, it's
not a problem to just record the playing of the instruments. Well, not a
problem if you have two computers. Otherwise, you might be forced to try
something like Cubase Audio, which, from what I remember, will not run on
anything but a Falcon, will not run under MagiC, etc.

Although, I did remember seeing some programs to manipulate Csound files.
Maybe you might want to get into that.

aardvyrk@cris.com
--
"Rock music is all about moving big | aardvyrk@cris.com
black boxes from one side of town to | It's better to disturb than
the other in the back of your car." | entertain, but if you can do both,

-John Thompson (of Pere Ubu), 1979 | you can work pop radio or TV news.

5487. Re: ST Software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: ferrer@rtsg.mot.com
Message-ID: <59o174$rar@trotsky.cig.mot.com>
Source record: 131225

Moregames (moregames@aol.com) wrote:
: The following Atari ST software is for sale:

: Chronoquest (4 disks, disk only) $3

How do you expect them to play it, if they can't get past
the 'protecttion' where is asks for what color is in what
grid in the box that came with the game?

5488. Re: magiC

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <61991905_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 131226

In article <851387220_OASIS_@whalley.demon.co.uk>
john@whalley.demon.co.uk (John Whalley) wrote:-

> In article <39943027_000008_OASIS_NEWS@ritter.demon.co.uk>
> david@ritter.demon.co.uk (david knight) said:-
>
>>I have recently started using Magic (version 5.03) and have noticed that
>>the screen redraws are poor to say the least.(Even with NVDI 4)
>>This appears to be because the blitter is disabled. Is there anyway to
>>re-enable the blitter to speed up the display?
>
>Yes, there's a check-box in the System Information CPX: select it and
>save the CPX configuration. And yes, it does do wonders for the screen
>redraws!
>

I know about that check box but unfortunatly it was greyed out. I
have now managed to trace the problem and it turns out that one of my
accessories (blowup.acc) was causing the blitter to be disabled.
I now have the blitter enabled and am enjoying much improved screen
redraws now.

And while I'm typing this Merry Christmas everyone.

--

---
david@ritter.demon.co.uk

5489. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <E2xu7C.338@cix.compulink.co.uk>
Source record: 131227

In message <70602338_000003_OASIS_NEWS@the-gap.demon.co.uk>,
gary@the-gap.demon.co.uk said:

> B) is ANYONE with a Falcon running Magic without the following bugs:
>
> Failure to boot: Fatal error in Gemdos!
> Frequent memory problems. 'Destroyed memory block'!
> JPEGD locking up.
>
> Maybe it is just us unlucky 'few' as Andreas suggests. But I think
> not!!

Yep, getting all these:(

Chris Good

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email for subscription details and further information to
e-mail:ataricomputing@cix.compulink.co.uk or NeST:90:100/315.0@nest.ftn
---

5490. Atari Printer Connector

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: 0copinga01@nop.flnet.nl
Message-ID: <32c05930.1585526@news.flnet.nl>
Source record: 131228

hello,

who can help me,

who knows whats the fastest way to program the DATA-LINE and the
STROBE on the printer connector for the Atari 1040ST

And have a merry christmas and a happy new year.

Johan Copinga
E-mail 0Copinga01@nop.flnet.nl
(The Netherlands)

5491. Re: magiC

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <851538928_OASIS_@whalley.demon.co.uk>
Source record: 131229

In article <961224Z143300.690dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>In article <851387220_OASIS_@whalley.demon.co.uk>
> john@whalley.demon.co.uk "John Whalley" writes:
>
>] In article <39943027_000008_OASIS_NEWS@ritter.demon.co.uk>
>] david@ritter.demon.co.uk (david knight) said:-

<snip>

>] >Another magic related problem I'm having is that sometimes when I load
>] >programs theyu crash with an exception error. Then when I load them at
>] >other times with exactly the same set up they don't crash. The main
>] >programs that this seems to happen with is Everest, ST Zip and LHA-Shell.
>] >Anyone know why this is happening?
>] >
>] >My system is a Falcon 030 with 4Mb RAM
>]
>] Beats me: I've had trouble with some other programs but those three
>] have always worked flawlessly under MagiC 5/NVDI 4 for me. Though I've
>] only been using this stuff since September. I'm using a 4Mb STE,
>] though: this might be Falcon specific, I guess.
>]
>] HTH
>] John
>
>
>I have seen this with Everest, LooknSee and LZHSHELL when Alice is running.

Ah, that could explain it: I don't use Alice.

TTFN
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

5492. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-24 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1699_SBagley@cameo.co.uk>
Source record: 131230

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied DCroker@mettav.demon.co.uk.
Steven moved forward, and whispered something.
D> Organization: The Tavern BBS

D> They actually look as tho' the fuses are lit...

Have you seen the Exception's BIG demo, when you reset you get all these bombs which, explode :)

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203
IRC: SteveB
.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

5493. Just $10 to get freepage provider list ! $20 to get a freepage in internet !

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: "Y.T Lin" <linytiic@shts.seed.net.tw>
Message-ID: <32C153CE.BC6@shts.seed.net.tw>
Source record: 131231
Cross-posted to: comp.sys.amiga.programmer,comp.sys.apple2,comp.sys.atari.st,comp.sys.be,comp.sys.hp.hpux,comp.sys.ibm.as400.misc,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.adventure,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.marketplace

```
freepage! freepage! freepage! freepage!
Where to get a free homepage ?

There are nearly one hundred WWW sites which provide free homepages in
internet.
Now, We collect them into a floppy disk !
It just cost US$ 10 to get the list of these WWW sites.
Then based on the list, you can register on them to obtain your free
homepages.

How to setup a free homepage to show yourself in WWW ?
We also provide the service.
We search for a freepage provider(website) for you.
We design your homepage and upload it to this website.
Then, you can show yourself to the world.
The service charge lists below:
Homepage (only text) : US$ 20
image : US$ 10 / per image
The personal information of you is needed for homepage design,
especially your E-mail address is necessary.

Please send these orders to the following address :
Name: Y.T Lin
Address: Hsin-Chu P.O. BOX 19-337
Taiwan R.O.C

For more information, please E-mail to me:
linytiic@shts.seed.net.tw
```

5494. STe Hard Disk Drives

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25359_DCroker@mettav.demon.co.uk>
Source record: 131232

This message from pauls@pcrsys.airtime.co.uk to All came in on a wing and a prayer...

Hi Paul!

p> I have just purchased a 520STe, and placed 4mb of memory in it, and
p> its woking brilliantly.
p>
p> I have also got two hard disk drives hanging around, a 500mb SCSI drive,
p> and a 81Mb IDE hard disk.
p>
p> I was wondering if there was any way of connecting these to the STe,
p> cheaply. I am experienced with electronics, programming and operating

Forget making an interface and buy a host adaptor, you can't go wrong with an ICD Link II, and use that to connect to your SCSI drive (ensure that thedrive is jumpered to provide term power to the SCSI bus to power the Link) You can then chain other SCSI devices including CD-ROMS etc.

Forget the IDE drive, it's not really practible.

p> Anyone got any Ideas.

That's the best way IMHO.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5495. Re: German-only software: why? views on this anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25355_DCroker@mettav.demon.co.uk>
Source record: 131233

This message from Harry to RCain@nest.demon.co.uk came in on a wing and a prayer...

Hi Harry!

D>>> There's also a lot of commercial software that I would like to see
D>>> available in the UK, like Scooter (the PCB layout prog).

HS> The colour v2.10 demo is F'reqable at the Tavern - 90:102/143. See
HS> the sig for the (London) phone number.

As is the demo of PCC, PCC_DEMO.LZH thanks to Roger.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5496. Re: TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: "Mark W. Herber" <MARKH@CTS.COM>
Message-ID: <01bbf208$514bc180$LocalHost@datel451.cts.com>
Source record: 131234

I can't think of any reason why it shouldn't work. But I do know this:

The floppy disk format I use on my MSTE (TOS 2.06) is 10-sector, 82-track High Density. Those floppies are recognized by my PC. Furthermore, the PC has never had a problem reading files off or writting files to those floppies. But, lose95 files seem to have extra stuff in them. (As compared to DOS or TOS files.) Sometimes my MSTE can read them, sometimes not.

mark.

Arnold S. Ferrer <ferrer@rtsg.mot.com> wrote in article
<59egmk$nqq@trotsky.cig.mot.com>...
> Ok, do I have thist right? (Talking about TOS 1.04)
>
> My STf should be able to recognize a DOS formatted disk?
> and when I format a floppy under TOS 1.04, it should
> be recognizable from the PC, right? (PC doesn't seem to
> recogize it)
>

5497. Re: Gemulator 96 and TOS ROM Images

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961225052200.AAA25090@ladder01.news.aol.com>
Source record: 131235

I was impressed with the Gemulator demo and bought the full version from Toad along with Magic (I ordered Magic 4 but was sent Magic 2)...

and I am very disappointed...

Not only did toad send me the wrong version of magic, but they did not send me a registration card and Darek at Emulators, inc.will not help me at all...Toad has yet to send the registration card, nor have they responded to my Emails regarding the registration card. Darek says return the software to Toad and buy from him, well I wish I had done that now, but it would be very hard to return the software to Toad since they do not accept returns.

Toad also sent me a bad Gemulator disk, but that, at least, has been resolved.

One of the reasons I am so dissappointed in the full Gemulator is that it does not do anything of the things the demo couldn't do on my computer. Sound doesn't work, full screen mode doesn't work....I even went out and bought Windows 95, only to find out DirectX doesn't work with my graphics card, and furthermore no Windows 95 driver has ever been written for my graphics card (despite the fact that I made the vendor promise it was compatible with W95)...so contrary to Darek's documentation that Windows 95 is faster, I've actually seen a very dramatic performance degredation under Windows 95...I would reload dos 6.22 and Windows 3.11, but guess what, the disks have gone bad, so I'm stuck...Gemulator runs so slow now that it is virtually unusable. Also, under W3.11 Magic put the name of the disk drives under the icons, for some reason it doesn't do that anymore and furthermore keeps running my floppy drive on reboots, which it never used to do....

Gemulator has the potential to be a remarkable product, but if you aren't sure about your equipment, then be wary....

I have a Pentium 60/ w16mb Ram and a 2mb VESA local bus video card, and I currently cannot use it. It looks like I'm going to have to upgrade my system again......

I don't know for sure why I can't get any sound, but if its because Gemulator uses Directsound then I am going to have upgrade my sound card... My Genuine Creative Labs Soundblaster card does not support direct sound. You must have a Soundblaster 16 or better....

5498. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <59qdal$rfl@orm.southern.co.nz>
Source record: 131236

Hi there!

Christopher Good (cgood@cix.compulink.co.uk) wrote:
: In message <70602338_000003_OASIS_NEWS@the-gap.demon.co.uk>,
: gary@the-gap.demon.co.uk said:
:
: > B) is ANYONE with a Falcon running Magic without the following bugs:
: >
: > Failure to boot: Fatal error in Gemdos!
: > Frequent memory problems. 'Destroyed memory block'!
: > JPEGD locking up.

I run JPEGD happily, and have never had a problem booting MagiC. Some programs do have the nasty habit of over-writing memory that is being used by other programs and/or MagiC/MAGXDESK. I tend to only use these programs under single-TOS because they perhaps were _not_ written with pre-emptive multitasking in mind. Memory addresses that these programs use are perhaps hard-coded into the software so if some other program that is already running and using said memory blocks suddenly has part of its allocated memory jumped on by a rogue program, then I guess problems will be the result!! :(

I have a Falcon030 16Mb/340Mb with TOS 4.04

AUTO programs I use with MagiC are:

NVDI 3.01
ADDMEM
LETEMFLY
MACCEL34
JPEGD (often, not always)
CACHEnnn
A-MAN (needed by WinCom, only with WinCom though)

Software I run parallel to MagiC includes:

APPLINE (not very often)
START
STEWART (most of the time, not compatible with PhotoLine)
WBDAEMON
WINCOM (sometimes)

I have looked at alternative desktop shells but NOTHING else is as stable as MAGXDESK, so THING and GEMINI are a no-no AFAIAC...

I run 640*480*256 colours on a VGA screen. I also have 'created' my own font(s) to use in place of the Monaco fonts supplied with NVDI. I have

even altered the MAGXDESK resource files to 'personalise' the desktop a bit! :) Despite all this 'bastardization' of my desktop, I find that MagiC is still very very stable as long as I use good software...

I suggest playing with your setup a bit to see if one or more programs you use are causing all of the troubles. Remember that the setup I have above is very stable so perhaps you can use that as a guideline to see if you can fix things up a bit...

Hope this helps...and oh! its December 25 so Merry Xmas!! :)

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

5499. Re: Pagestream Question

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <59qi3l$237@maureen.teleport.com>
Source record: 131237

John Norton (jnorton@nilenet.com) wrote:
: Does anyone use style sheets with Pagestream? I have figured out (with
: some help!) how to use "tags", but I can't get Pagesteam to save out the
: tags as style sheets for use with other documents. It just won't do it
: no matter how carefully I follow the save instructions!

The saving of tags is a known bug in PS. The easiest way I know
to get a "style sheet" is to save a blank file with the tags you want,
then APPEND this file to your new one before you really get going. The
only problem seems to be if you append to an existing doc which has the
same tag names but different defintions.

Walter Hellman

hellman@teleport.com ***** Hillsboro, Oregon USA

5500. Chrismas CaTTamaran help

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <851586728_OASIS_@ping.be>
Source record: 131238

Is there nobody with a fited CaTTamaran rev.B ?
I have always the following problem ...
Having bought one in second hand, I would like to receive help for
the connections BECAUSE THERE ARE NO MORE COLOR CLIPS NOR CONNECTOR ON IT

.. I already know where to connect the three first points (A,B,C) ...
but I have no way to find where to connect the three others (D,E,F) ...
normally these three wires are together in one connector and must be
connected to the W101 connector on the TT board ...

Please help me ... is there any father Chrismas among you ?

I you have the installation book (not the soft !), I will pay for a
copy ... though, I don't know if it contains more informations than
the soft user manual.

I think the only way to know about the connections is to look inside
your TT ... Yes, I know, it takes time and work and nobody would like
to do that for another people who's even unknow for him.

Though I continue to believe there is some father Chrismas among you.

--

*** *** *** *** *** * ** *** *** Jo Vandeweghe
** *** ** ** * * * * ** * 13D, rue de la B.Leclercq
* * * *** *** * * *** *** * B-7711 Dottignies
********************************** BELGIUM
"Perhaps the highest mountains Tel : (+32) 056 48 62 04
are not made of stone" E-mail : dipching@ping.be
********************** A*C*M*S

5501. Re: WTB: TT Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GLZIAAWCUp@tos.ak.planet.gen.nz>
Source record: 131239

In <32bc3783.234602084@news.xs4all.nl> Marph wrote :

>In Europe they're actually *very* difficult to get.
>If you buy one, check the [control]- key. This one is sometimes broken
>and virtually not repairable[!].

The control key on my TT030 keyboard broke down a while ago, although I am not sure if this is the same problem referred to here.

The problem was caused by a post in the casing rubbing on the plastic layer containing the tracks to all the keys, IIRC. Either way, it was fixed by carefully threading a _thin_ piece of wire through the plastic layer with a needle in order to rejoin the broken track. It has been going fine ever since.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5502. Re: magiC

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <59r0ei$1e6@ratatosk.uio.no>
Source record: 131240

>I have recently started using Magic (version 5.03) and have noticed that
>the screen redraws are poor to say the least.(Even with NVDI 4)
>This appears to be because the blitter is disabled. Is there anyway to
>re-enable the blitter to speed up the display?

NVDI disables the blitter when running in 256 colors. I don't think
there's any way around this(?). In 16 colors the blitter is working.

- Petter -

5503. Any one have Zorg 2.07?

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <656_RCain@nest.demon.co.uk>
Source record: 131241

Hi dooley@infomatch.com, on 23 Dec 96 you wrote:

d> Does anyone know where I could get a demo ver of Zorg 2.07?
d> I need this version only!

?? 2.07, are you sure? The last I saw was 2.04. As a matter of interest, what
is unique about 2.07, John?

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5504. STe Hard Disk Drives

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <657_RCain@nest.demon.co.uk>
Source record: 131242

Hi pauls@pcrsys.airtime.co.uk, on 23 Dec 96 you wrote:

p> I have also got two hard disk drives hanging around, a 500mb SCSI
p> drive, and a 81Mb IDE hard disk.
p>
p> I was wondering if there was any way of connecting these to the STe,
p> cheaply. I am experienced with electronics, programming and
p> operating systems, so I should be able to do the necessary 'donkey
p> work' myself, but I am not quite sure where to start.

No chance with the IDE. The SCSI is fine but you can't avoid buying an
adapter to go between DMA and SCSI. This, a supply of 5v and 12v and some HD
utility s/w (PD) is all you need.

Look for adSCSI or Link adapters second hand - you should find one for around
£25 probably from a guy who has upgraded to Falcon and can now plug his SCSI
straight into the Falcon bus.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5505. Armin Schneider

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <658_RCain@nest.demon.co.uk>
Source record: 131243

I am trying to get in touch with Armin, the author of VIDEOTXT.PRG.

He does not respond to the e-mail address given in the documentation,
armin_schneider@fr.maus.de.

Does anyone know of his correct e-mail address, please?

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5506. SLIP/PPP converter.

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: wadamo@post1.tele.dk
Message-ID: <851530495.32594@dejanews.com>
Source record: 131244

A ppp-provider here in copenhagen has just told me that it would be no problem to establish an internet connection with an atari using slip (stik). it should just be a question of using one of those expensive zyxel modems with built-in communication protocol converter like the Zyxel elite 28641.

has anybody tested that ''''''?

paul dion
----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

5507. Re: WTB: TT Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961225105604.17434B-100000@viking.cris.com>
Source record: 131245

On Wed, 25 Dec 1996, Mario Becroft wrote:

>The control key on my TT030 keyboard broke down a while ago, although I am
>not sure if this is the same problem referred to here.
>
>The problem was caused by a post in the casing rubbing on the plastic layer
>containing the tracks to all the keys, IIRC. Either way, it was fixed by
>carefully threading a _thin_ piece of wire through the plastic layer with a
>needle in order to rejoin the broken track. It has been going fine ever
>since.

Could you expand a little on the technique used to do this repair? I mean did you try to solder the wire to the trace, thread it vetically thru the trace and back up on the other side of the break or did you slide the needle horizontally thru the plastic then along the trace under the plastic and back up thru the plastic on the other side of the break? I may try this fix first, before I order a new mylar from Best, if as you say it is a firly permanent fix!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5508. Re: Any one have Zorg 2.07?

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <851623972_OASIS_@ping.be>
Source record: 131246

In article <59hefrbjj1@berlin.infomatch.com>
dooley@infomatch.com (John Dooley) said:-

>Does anyone know where I could get a demo ver of Zorg 2.07?
>I need this version only!
>Thanks
>Johnny
>
I've found my copy at ftp.cnam.fr pub/Atari
Sorry but I don't remember me the right path
CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5509. Epson FX or LX compatible driver needed.

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961225142305.6471A-100000@usr06.primenet.com>
Source record: 131247

Hi a friend of mine has an epson compatible printer 24 pins. She would
need a better driver than the FX80.SYS one..
Anyone has that for speedogdos or NVDI?
Or at least the control code?...
Thanks.. :)
and hope you got a nice xmas :)
Bye

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5510. Re: Gemulator 96 and TOS ROM Images

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: Brian <bsturk@nh.ultranet.com>
Message-ID: <32C18A54.5CD1@nh.ultranet.com>
Source record: 131248

RDupuy5596 wrote:
>
> I was impressed with the Gemulator demo and bought the full version from
> Toad along with Magic (I ordered Magic 4 but was sent Magic 2)...
>
> and I am very disappointed...
>
> Not only did toad send me the wrong version of magic, but they did not
> send me a registration card and Darek at Emulators, inc.will not help me
> at all...Toad has yet to send the registration card, nor have they
> responded to my Emails regarding the registration card. Darek says return
> the software to Toad and buy from him, well I wish I had done that now,
> but it would be very hard to return the software to Toad since they do not
> accept returns.
>
> Toad also sent me a bad Gemulator disk, but that, at least, has been
> resolved.
>
> One of the reasons I am so dissappointed in the full Gemulator is that it
> does not do anything of the things the demo couldn't do on my computer.
> Sound doesn't work, full screen mode doesn't work....I even went out and
> bought Windows 95, only to find out DirectX doesn't work with my graphics
> card, and furthermore no Windows 95 driver has ever been written for my
> graphics card (despite the fact that I made the vendor promise it was
> compatible with W95)...so contrary to Darek's documentation that Windows
> 95 is faster, I've actually seen a very dramatic performance degredation
> under Windows 95...I would reload dos 6.22 and Windows 3.11, but guess
> what, the disks have gone bad, so I'm stuck...Gemulator runs so slow now
> that it is virtually unusable. Also, under W3.11 Magic put the name of
> the disk drives under the icons, for some reason it doesn't do that
> anymore and furthermore keeps running my floppy drive on reboots, which it
> never used to do....
>
> Gemulator has the potential to be a remarkable product, but if you aren't
> sure about your equipment, then be wary....
>
> I have a Pentium 60/ w16mb Ram and a 2mb VESA local bus video card, and I
> currently cannot use it. It looks like I'm going to have to upgrade my
> system again......
>
> I don't know for sure why I can't get any sound, but if its because
> Gemulator uses Directsound then I am going to have upgrade my sound
> card... My Genuine Creative Labs Soundblaster card does not support direct
> sound. You must have a Soundblaster 16 or better....

You're using a pentium on VLB motherboard??? I've heard those have LOTS
of problems...

5511. Re: TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: Patrick Dobeson <tricio@geocities.com>
Message-ID: <01bbf0c0$f054d8a0$LocalHost@stigma1>
Source record: 131249

Gerry O'Rourke <sig@end.article> wrote in article
<sig-21129614415200001@47.85.0.99>...
> In article <59egmk$nqq@trotsky.cig.mot.com>, ferrer@rtsg.mot.com (Arnold
> S. Ferrer) wrote:
> > Ok, do I have thist right? (Talking about TOS 1.04)
> > My STf should be able to recognize a DOS formatted disk?
> > and when I format a floppy under TOS 1.04, it should
> > be recognizable from the PC, right? (PC doesn't seem to
> > recogize it)
> Yes it should be recognised, provided the following are true:-
> Your disk drive is double sided (some TOS 1.04 machines were not).

ALL TOS 1.04 machines have Double Sided drives .

The only models with single sided drives were the very first 520 STs with
external floppy, they come with TOS < 1.0 or even with TOS in Disk ! (I had
one of this).

TOS 1.04 was released (if I'm not wrong) with the models inmediatelly
previous to the STe. I managed to obtain a pre-release of TOS 1.04 in disk,
and it has provision to disable the blitter that was introduced with the
STe and (Mega ST?)

> You are using the desktop formatter, or any other formatter which claims
> to produce DOS readable disks. I don't think sector skewed formats work
on
> the PC.
> If your drive is SS, you will have to install a driver on the PC to read
it.

Another source of problems for the PC to properly read ST formatted disk
are :

* Boot sector viruses
* Boot sector Anti-viruses
* defective drives (misaligned) (usual on very old STs)
* skewed formats

--
(\
_ _/(\ tricio@geocities.com
Q Q \) http://www.geocities.com/RainForest/3251
=(_T_)=
"

5512. Re: MIDI editor for Roland Sound Expansion Module

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: leiter@panix.com
Message-ID: <59slf1$spd@panix2.panix.com>
Source record: 131250
Cross-posted to: alt.music.midi,comp.music.midi,comp.music.misc,comp.sys.atari.st

Me too please! I have the "Vintage Synth" Module and a PC. Has
anyone written a SysEx editor for the 400-some parameters you can set in a
patch?

Abbott Timothy (abbottt@MAGELLAN.UMontreal.CA) wrote:
: I am looking for an editor for my orchestral module. Mac or Atari ST.

5513. ALL of my ST stuff for sale!

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: JPasquini@gnn.com
Message-ID: <59s79p$a3p@news-e2b.gnn.com>
Source record: 131251

I have a good assortment of Atari ST hardware and software that I would like to get rid of. The bunch includes 2 1040's, one 520, several related hardware items, a couple of SM124 monitors, a Monitor Master, a Migraph hand scanner with TouchUp, VIDI ST, Spectre GCR and over 200 pieces of software such as PageStream and tons of games. If interested in anything, or you are looking for something, please let me know and I'll get back to you. Thanks, and have a nice Holiday!

5514. Re: virtual light machine for falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: puffpuffin@aol.com
Message-ID: <19961225232700.SAA08884@ladder01.news.aol.com>
Source record: 131252

It's called Sonavista from Tecnation Digital World. I believe John Perez in Hawaii
is the new programmer for it. (At least he was advertising it on rec.music.makers.synth newsgroup)

Be warned that this is not cheap. Last time I remembered, this was a VAR product that cost $2000 (includes a Falcon though). They did plan to have a consumer-priced version, but I don't know what happened to it.

Tecnation can be reached at: alex@tecnation.com (or something like that)

-Phil

5515. Re: TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.961225194349.27012B-100000@moose.erie.net>
Source record: 131253

On 25 Dec 1996, Patrick Dobeson wrote:

> *ALL* TOS 1.04 machines have Double Sided drives .
>
> The only models with single sided drives were the very first 520 STs with
> external floppy, they come with TOS < 1.0 or even with TOS in Disk ! (I had
> one of this).

Clarification: Early 520STfm's (internal drive) had single sided drives. It was a sore spot between Atari and their dealers at the time.

> TOS 1.04 was released (if I'm not wrong) with the models inmediatelly
> previous to the STe. I managed to obtain a pre-release of TOS 1.04 in disk,
> and it has provision to disable the blitter that was introduced with the
> STe and (Mega ST?)

The blitter was designed into the original 1040 ST but due to development problems was not installed in the first production runs. So early 1040's had an empty socket for the blitter, later ones had the blitter installed.

5516. Re: Gemulator 96 and TOS ROM Images

Newsgroup: comp.sys.atari.st
Date: 1996-12-25 00:00:00 UTC
From: Michael Weigand <michael@stargate.bonbit.org>
Message-ID: <961225114739005 71@stargate.bonbit.org>
Source record: 131254
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

In article <vUewgCA5VAwyEwU+@wolves4westbrom2.demon.co.uk>, Jonathan Tranter writes:

>
> Hello,
>
> I was wondering if anybody had any information on using a standard TOS
> image with Gemulator 96 (a commercial emulator of Atari ST machines for
> the PC.) I contacted the author, Mihocka Darek, concerning the matter
> and received the following reply:
>
>
> "No, that is illegal and not supported by Gemulator. We are not in the
> business of encouraging piracy. The makers of MagiC PC are also not in
> that business which is why their emulator also does not support running
> binary images of TOS.
>
> - Darek"

With the current version of MagiC PC you can use a TOS image as operating system!

M!chael

5517. Hint for PageSTream!

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.SUN.3.92.961226034857.9027D-100000@kelly.teleport.com>
Source record: 131116

Someone gave me a Hint/Tip for PageSTream but I can't try it until I can buy a stock Mega 4 ST to replace the one that just died. My 1 meg 1040ST doesn't have enough memory. I'm also looking to buy one of the HP5 Laser Printer that does 600DPI on the ST. Direct all replies through E-Mail to: bensmith@teleport.com

The Shadow of Shadow Software told me this one. E-Mail me if it works for you. I'd like to try it, but I won't be able to until I get a Mega 4 ST. Lets say you wan't to print a Pagestream Document. But you don't have enough memory. Set up your printer driver for your current printer. Set the driver to Print to Disk. If I'm correct, the created file will be executable from your ST Desktop, independent from PageSTream. Great for memory poor computers. Make sure you have the right driver for your printer. This should work in other ways. Lets say you want to send someone a sample of your work. Make yure you know whay printer they use. Create the file and send it to them on Disk.

==Thanx==
===Ben===

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

5518. Gemulator & ROMS

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: James@grunt.demon.co.uk
Message-ID: <32c96113.1837967@news.demon.co.uk>
Source record: 131117

It's interesting to hear Dark of Emulators Inc going on about how "we don't support piracy" in that Gemulator (reg'd) will not support loading ROMS from disk (you have to buy the ROM card AND ROMS from him).

In Comp.Sys.Amiga.Emulations there are two interesting threads:

UAE: An Amiga emulator for the PC that uses your Amiga ROM on a PC.

Emplant/Shapeshifter: A Mac emulator that uses your Mac ROM on your Amiga.

None of these 3 programs or their authors seem to have a problem with other companies saying they are encouraging piracy. I think they'd be interested in Darek's blinkered view.

Face it... if someone WANTS to pirate they will. I would not be surprised to see hacked versions of Gemulator that load ROM from disks.

Darek IMHO is just out to increase his profits under the guise of being anti-pirate. I "OWN" my Amiga and use the ROM on UAE on my PC when I wish. I'd like to do the same with my ST.... lots of others would too.

I guess Darek's attitude will actually encourage piracy... of HIS product. What would U use? His version or a hacked one that does WHAT YOU WANT?

I don't intend to buy Gemulator now I discover his added "feature" but I must admit I thought it was worth $69.95 or whatever.

nice one Darek!

5519. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <32C284AB.167EB0E7@esc.de>
Source record: 131118

Chris Wilkinson wrote:
>
> It is slow, however the author of 1stguide is none other than Guido
> Vollbeding, who also wrote MPEGDSP for the Falcon. MPEGDSP is pretty
> snappy and if Guido could write 1stguide to use the code from MPEGDSP in
> some way then we'd have a pretty good GEM happy MPEG player! I know its
> easier said than done but we live in hope?

True! I planned to do that some time ago, as mentioned in the MPEGDSP
startup screen.
However, since there was nearly no contribution or even feedback
at all from Atari users, I was forced to abandone this project.

Note that I already spent several months of code adaption and
optimization for the MPEG routines in 1stGuide, without any
remarkable compensation from Atari users (I could not even
pay the needed development tools from the fees).
Atari users only prefer to complain about slowness, without
appreciating the given features and spent efforts.
(I still have to find a program on any other plattform which
would be capable of playing multiple MPEGs at the same time,
like I provided with 1stGuide.)

I guess that with my optimizations (in C) the MPEG code in
1stGuide is around 2 times faster than the original version!
So, it's not the code which is slow, it's rather your hardware!
(Hint: in 8-bit [256 colors] screen modes the display routines
lead to the biggest slowdown! Use HighColor or TrueColor modes
for better and faster playback!)
I use the original mpeg_play version here on my Sun workstation
and on Pentium Linux boxes, and it's already pretty fast,
without spending efforts for further optimizations!

> While Guido is about it he could also put a small amount of code in there
> to prevent MPEGDSP from locking up when it encounters an incomplete frame
> (please! :)

With my latest MPEGDSP release (there are floating around rather
outdatet versions on the net) I did not yet encounter such problems
(solved these with updates).

You will get this version from me after registration. Note again,
that without contributions I can't provide support!
And, hey, although the MPEG efforts would alone justify the fee
as explained, 1stGuide can do some other nifty and unique things
than playing MPEG movies :-).

I've yet to see the first contribution from anybody in UK, US, AU, NZ, SE, and FI for example, which is rather astonishing if watching so many people from these areas discussing here or downloading my software...

This attitude of Atari users will kill your plattform in the most straightforward way! If this is what you want, please keep going on this way...

In the Unix/Linux/X community I experienced much more feedback and collaboration, so it's clear to me where to spent my efforts preferably.

My latest experience in this matter, for example, was a discussion about MPEG Systems in 'comp.compression' with Tristan Savatier (maintainer of MPEG.ORG) and others. There I mentioned a piece of code which I wrote some years ago on the Atari (and then ported to Unix), and I made it available quickly ('raw') on my site. While I never found anybody in the Atari world interested in this kind of stuff, I was completely surprised by the huge amount of interest and accesses from all over the world to my little old code. I then realized, that Tristan had inserted my reference on his MPEG.ORG site (http://www.mpeg.org/index.html/systems.html) due to its usefulness.
And I did not even found the time to write a little html page for this tool and lift it up somewhat due to my grown Unix experiences (use as filter)...
Again: While there was never feedback from Atari users at all for such tools, I now encounter multiple accesses daily from everywhere (watching my http logfiles), which I didn't expect due to my bad experiences in the Atari world.
(A similar experience I made recently with my FixPix code.)

However, I still like to use my Atari machines and will keep working on them as time permits...

Regards,
Guido

5520. Conv. pict. from ST/STAD to PC or Mac

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: vilbe@lest6.univ-brest.fr
Message-ID: <59u3hp$lek@melon.univ-brest.fr>
Source record: 131119

Hello,

I have DOS files in format ".pic" (said Degas Elite)
created with STAD on ST and i need to convert them
to any format readable on PC or Mac softwares.

The usual converters included in Word, Adobe,
Macdraw or Designer do not recognize this format.

How can i convert the drawings done with STAD
in the PC environnement?

Thank you for your help

5521. FS: 520ST w/drives

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: ldickey@aztec.asu.edu
Message-ID: <59uae7$90b@news.asu.edu>
Source record: 131120

FOR SALE

ATARI 520 ST, 512K RAM, TWO DRIVES.

Last time I tested the equipment, everything was in working order.
Please e-mail me for more details if you are seriously interested
in buying it.

Loren Dickey
ldickey@aztec.asu.edu

--
########
| o o | Hey...how'd I get in here?
(^) Loren Dickey
\ o / ldickey@aztec.asu.edu

5522. Chip Placement Question for the STE

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <E310wK.Kuw@eskimo.com>
Source record: 131121

I am concerned that I may have a chip upside down. Can anyone tell me the proper placement for the co25914-38a and the co25913-38? It would seem that the chip's lettering would be rightside up on both chips. I have one chip with the writing inverted. I just bought new chips and want to make sure I install them properly. Thanks for any help you can give me. My STE does not work like it is.

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

5523. new download page

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <32c2ac92.0@news.flexnet.net>
Source record: 131122

Hi Atarians

I've added a Shareware download page to my web site. Go straight to it on:

http://www.flexnet.co.uk/~hender/dl.htm

There are not many programs available at the moment but I'm open to
suggestions on what to add.

ATB, Carl

Atari Falcon - 486DX4/75/16Mb IBM(clone)
Location: East Anglia, England
WWW: http://www.flexnet.co.uk/~hender/ (email.htm for PGP key)

5524. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961226Z164926.273dave@mbha.demon.co.uk>
Source record: 131123

In article <32C284AB.167EB0E7@esc.de> guivol@esc.de "Guido Vollbeding" writes:

And I did not even found the time to write a little html page
] for this tool and lift it up somewhat due to my grown Unix
] experiences (use as filter)...
] Again: While there was never feedback from Atari users at all
] for such tools, I now encounter multiple accesses daily from
] everywhere (watching my http logfiles), which I didn't expect
] due to my bad experiences in the Atari world.
] (A similar experience I made recently with my FixPix code.)
]
] However, I still like to use my Atari machines and will keep
] working on them as time permits...

Hi Guido,

That's a shame, your 1stguide is a good product. I know Guillaume Tello was looking for mpg decoding routines to put in his m_player, perhaps he woul;d swap you for his assembler routines. His AVI and MOV player works very acceptably on my TT... That way you could both get some benefit. His email address is gtello@planete.com if you are interested...

BTW, what is the latest release version of 1stguide?

Regards,

--
dave

5525. Re: Hint for PageSTream!

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961226Z164504.884dave@mbha.demon.co.uk>
Source record: 131124

In article <Pine.SUN.3.92.961226034857.9027D-100000@kelly.teleport.com>
bensmith@teleport.com "Bravo Sierra Computers" writes:

] Someone gave me a Hint/Tip for PageSTream but I can't try it until I can
] buy a stock Mega 4 ST to replace the one that just died. My 1 meg 1040ST
] doesn't have enough memory. I'm also looking to buy one of the HP5 Laser
] Printer that does 600DPI on the ST. Direct all replies through E-Mail to:
] bensmith@teleport.com
]
]
] The Shadow of Shadow Software told me this one. E-Mail me if it works for
] you. I'd like to try it, but I won't be able to until I get a Mega 4 ST.
] Lets say you wan't to print a Pagestream Document. But you don't have
] enough memory. Set up your printer driver for your current printer. Set
] the driver to Print to Disk. If I'm correct, the created file will be
] executable from your ST Desktop, independent from PageSTream. Great for
] memory poor computers. Make sure you have the right driver for your
] printer. This should work in other ways. Lets say you want to send someone
] a sample of your work. Make yure you know whay printer they use. Create
] the file and send it to them on Disk.

Well the file wont be executable, but it certainly can be spooled out to a
printer later or transpotred on a floppy disk (depending on the printer driver
used, a lot of print files will be *very* big.

I use this method a lot for postscript files.

--
dave

5526. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <32C2BCFC.446B9B3D@esc.de>
Source record: 131125

dave wrote:
>
> That's a shame, your 1stguide is a good product. I know Guillaume Tello was
> looking for mpg decoding routines to put in his m_player, perhaps he woul;d
> swap you for his assembler routines. His AVI and MOV player works very
> acceptably on my TT... That way you could both get some benefit. His email
> address is gtello@planete.com if you are interested...

Sorry, I'm not interested in AVI/MOV, since these are *not* real
video codec standards (only kind of 'framework'), and all available
AVI/MOV codecs are inferior in compression/quality tradeoff compared
to MPEG. So, it's a waste of time IMHO to deal with AVI/MOV,
since MPEG technology is simply superior and an open and
accepted industry standard.
Life would be much easier and digital video more popular if more
people concentrated on the best technology available (MPEG!) and
don't confuse users with different, incompatible and proprietary
codec stuff as in AVI/MOV.

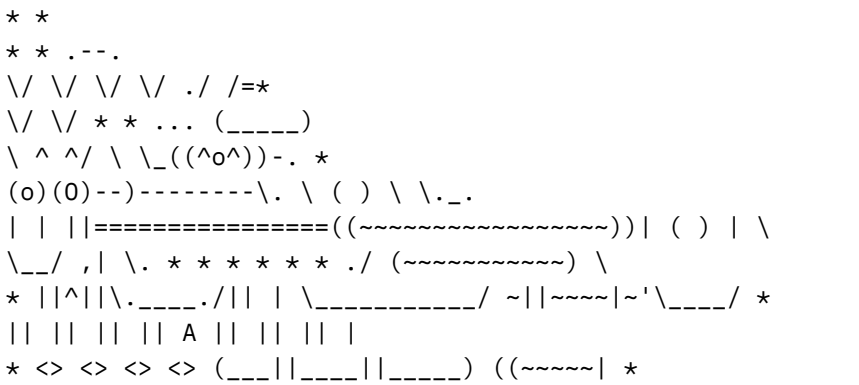
BTW, there's a new standard for *lossless* animations in
development from the PNG group (called MNG). This is an
interesting and reasonable project!

> BTW, what is the latest release version of 1stguide?

You'll always find the latest version under
http://www.esc.de/homes/guivol/1stguide/

Currently it is the 08/Dec/96 release.

Regards & Merry Xmas,
Guido



5527. FS: 1040ST, SC1224, HDD $150

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: mbrinkho@inetnebr.com
Message-ID: <59ufc8$htd@owl.inetnebr.com>
Source record: 131126
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc

For Sale:

- 1040STf (1 Meg)
- SC1224 Color monitor
- Supra SCSI IF
- Seagate ST125N HDD (20m, I think - may or may not work)

The drive and controller may be put in an external case or used with a standard PC type power supply. Everything worked when it was put in the box (a few years ago!)

$150 + Shipping

--
Matt C. Brinkhoff, KB0RXC
mbrinkho@inetnebr.com
http://incolor.inetnebr.com/mbrinkho
Lincoln, Nebraska [EN10]

5528. Re: DynaCADD on a TT or a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <59ucj6$pqi@nnrp1.news.primenet.com>
Source record: 131127

-Booth,W.A. <trek@ihgp15.ih.att.com> wrote:

: Can any one tell me if DynaCadd will work on a Falcon or TT?
/clip/

DCAD3TTF 532384 bytes, runs on my TT030 in TT-high resolution. I have
both a ST version, and this TT version. The ST version does run on a mono
monitor. I have not tried a color monitor.


```
-----------------------------------------------------_------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /
```

5529. MagicMac and Atari floppy

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Paolo <fov1186@iperbole.bologna.it>
Message-ID: <59ugol$dj@qualcuno.nettuno.it>
Source record: 131128

I'm using MagicMac (demo version) on a Mac LC III .
I 'm not able to read all my old floppy full of Atary software .
Someone can help me ?

Thank

Paolo

5530. 386 SX Vortex emulators for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Paolo <fov1186@iperbole.bologna.it>
Message-ID: <59ugra$dj@qualcuno.nettuno.it>
Source record: 131129

386 SX Vortex AT-ONCE emulators for Mega STe for sale at 75 $.

Ciao

Paolo

5531. Re: Hint for PageSTream!

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961226135508.7218D-100000@viking.cris.com>
Source record: 131130

On Thu, 26 Dec 1996, dave wrote:

>] The Shadow of Shadow Software told me this one. E-Mail me if it works for
>] you. I'd like to try it, but I won't be able to until I get a Mega 4 ST.
>] Lets say you wan't to print a Pagestream Document. But you don't have
>] enough memory. Set up your printer driver for your current printer. Set
>] the driver to Print to Disk. If I'm correct, the created file will be
>] executable from your ST Desktop, independent from PageSTream. Great for
>] memory poor computers. Make sure you have the right driver for your
>] printer. This should work in other ways. Lets say you want to send someone
>] a sample of your work. Make yure you know whay printer they use. Create
>] the file and send it to them on Disk.
>
>Well the file wont be executable, but it certainly can be spooled out to a
>printer later or transpotred on a floppy disk (depending on the printer driver
>used, a lot of print files will be *very* big.

I have a neat program from Doctor Bob called fileprin that can handle this
situation just perfect, just feed the file printed to disk to fileprin and
make as many copies as you need! I can put it on atl.binaries.atari and
e-mail it to anyone that can't get ata and would like to have it!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5532. Atari Prototype Auction #1

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Curt Vendel <cvendel@aol.com>
Message-ID: <32C2D2E7.3829@aol.com>
Source record: 131131

ATARI PROTOTYPE AUCTION #1:

The following RARE items are available for auctioning.

RULES: Bids start at specified price and will go up in $10 increments. Updates will be posted daily to all bidders. Auction will go until Jan 10th 1997 and will then enter the GOING, GOING TWICE, GONE stage. All bidders who make it to the GONE section of the bidding are responsible for shipping costs. All items will be shipped PRIORITY ONE MAIL. Please don't bid unless you are serious about buying. All items are sold "as-is" and there will be no returns and/or refunds. No items will be shipped until payments are received and cashed.

Atari SALT Diagnostic Module: Enclosed in an Atari 850 interface, has 1 Serial SIO port, 4 Atari RS232 ports, power input, an RCA plug where the Parallel intreface would normally be, and 2 14 pin chip sockets, an HP seven segment ultra-bright LED display and reset switch. Unit powers on and doesn't cause any Atari that was hooked up to it to freeze. Salt Diagnostic ROM or disk software required to activate and use this unit (NOT INCLUDED), picture available on my web page upon request. (3 Available) Minimum BID: $50.00ea.

Atari XL Salt Diagnostic Module: Enclosed in an Atari 850 interface, unit has PBI cable comming out of right side SIO connection cut-out of 850 module for testing parallel bus interface.
Salt Diagnostic ROM or disk software required to activate and use this unit (NOT INCLUDED), picture available on my web page upon request. (1 Available) Minimum BID: $75.00

EXTREMELY RARE: Atari 6402A Prototype Motherboard (only 3 exist!!!) Prototype motherboard, apparently a test bed which has all the same components contained on an Atari 1450XLD "TONG" version motherboard including disk drive controller area, modem area, SC-01 voice synthesiser, Parallel Bus Interface. This unit has ports positioned on all 4 sides and does not appear to be a "commercial" product but appears to be more of a test design to condense the Atari 1450XLD TONG motherboard down to about 1/2 the size, (unit is NOT functional)
Minimum bid $120.00
Image will be posted on my webpage upon request

Atari XE Game System 8 port multicart prototype board:
A prototype test board which may have been a pre-design idea to allow the XE game system to contain and select up to 8 cartridges (this of course turned out to be built in BASIC and MISSLE COMMAND in the released version) The board is about 8" by 12"
Minimum Bid $50.00

Image will be posted on my webpage upon request

Atari XEP-80 Prototype:
Atari Corp design prototype of the XEP-80 system. Design consists of a mainboard, daughter card, DB-25 connectors and Atari joystick interface cable, this unit has never been tested and I am not sure if the current commercially released XEP-80 software will work on this pre-design prototype.
Minimum Bid: $75.00
Image will be posted on my webpage upon request

Make all bids and requests for images to:

Curt Vendel
Email Address: cvendel@aol.com
webpage: http//:members.aol.com/cvendel/vaporware.html

5533. looking for E-OR for X-OR midipatcheditor

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: "E.Hjelseth" <hjelseth@online.no>
Message-ID: <119.6934T1266T315@online.no>
Source record: 131132

I`m looking for E-OR, a program for making profiles to
X-OR, the midi patcheditor.

Einar Hjelseth hjelseth@online.no

5534. OASIS 2.10 Released

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <69954871_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 131133
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,demon.tech.atari

Hi Guys,

OASIS 2.10 is now available from the following places:-

FTP:

ftp.demon.co.uk pub/atari/oasis

ftp.cnam.fr pub/Atari/oasis

Please allow 24-48 hours for uploads to appear in these areas

WWW

http:\\www.yeadontt.demon.co.uk\

Available no from download area.

There are two files, OASIS210.TOS, this is the full OASIS 2.10 package
and UPDT_210.TOS, this is an update for OASIS versions 2.0x to 2.10
standard.

TTFN

--

============= OASIS Homepage =++== www.yeadontt.demon.co.uk =============

```
The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
_/ _/ _/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/ _/
_/ _/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
_/ _/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/ _/
_/_/_/_/ _/ _/ _/_/_/_/ _/ _/_/_/_/ _/_/_/_/
```

=========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

5535. Timing troubles with Cubase Score.

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Ettore Colombo <etco@uninetcom.it>
Message-ID: <32C2EDE8.76CD@uninetcom.it>
Source record: 131134

I'm a Cubase user since 1991 and I haven't got any serious problems
with the software unless I've purchased a second hand Steinberg Midex
interface. I run Cubase Score 2.0 (rev. 06) on an Atari Mega/STE
with 4Mb of RAM and the Midex should takes care of all my MIDI gear.
But since I've installed it, I've noticed some strange behaviours in the
sequencer's timing, like a tape that goes out of sync for a moment and
then return right on the next measure. This bad effect is even more
dramatic when I use drum loops. I've tried everything to get rid of
this problem: I've run Cubase deactivating all the modules, all the desk
accessories, the blitter, the memory cache, the Fostex R8 driver that
resides with the Midex one in the MROS folder. The trouble persist.
Where am I going wrong? Maybe the installation of the Midex is
incorrect? (I don't have the user manual). Please help me. And
don't tell me to change the computer!
Enrico Colombo e-mail: etco@uninetcom.it

5536. Re: WTB: Magic 4 (Canada)

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <59uv3m$6fe@scanner.worldgate.com>
Source record: 131135

cp298@torfree.net (Aaron Hallam) wrote:
>Looking for a used copy of Magic v.4 (Maybe somebody's upgraded to 5?).
>
>Willing to pay up to $50 CDN. Please email, since my news server is
>somewhat less than reliable.
>
>Thanks.
>--
>aaron. <necrotik@goth.org> IRC #gothic: Necrotik
>
> "Ram-fed and Loaded..."

Anyone who has upgraded from v4 - v5 is not allowed to sell v4 and keep
v5.

If they do, they are breaking the licence agreement.

All the best,
Chris @ Computer Direct

5537. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: mail@hookup.net
Message-ID: <851718576_OASIS_@hookup.net>
Source record: 131136

In article <59qdal$rfl@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Hi there!
>
>Christopher Good (cgood@cix.compulink.co.uk) wrote:
>: In message <70602338_000003_OASIS_NEWS@the-gap.demon.co.uk>,
>: gary@the-gap.demon.co.uk said:
>:
>: > B) is ANYONE with a Falcon running Magic without the following bugs:
>: >
>: > Failure to boot: Fatal error in Gemdos!
>: > Frequent memory problems. 'Destroyed memory block'!
>: > JPEGD locking up.
>
>I run JPEGD happily, and have never had a problem booting MagiC. Some
>programs do have the nasty habit of over-writing memory that is being
>used by other programs and/or MagiC/MAGXDESK. I tend to only use these
>programs under single-TOS because they perhaps were _not_ written with
>pre-emptive multitasking in mind. Memory addresses that these programs
>use are perhaps hard-coded into the software so if some other program
>that is already running and using said memory blocks suddenly has part of
>its allocated memory jumped on by a rogue program, then I guess problems
>will be the result!! :(
>
>I have a Falcon030 16Mb/340Mb with TOS 4.04
>
>AUTO programs I use with MagiC are:
>
> NVDI 3.01
> ADDMEM
> LETEMFLY
> MACCEL34
> JPEGD (often, not always)
> CACHEnnn
> A-MAN (needed by WinCom, only with WinCom though)
>
>Software I run parallel to MagiC includes:
>
> APPLINE (not very often)
> START
> STEWART (most of the time, not compatible with PhotoLine)
> WBDAEMON
> WINCOM (sometimes)

>
>I have looked at alternative desktop shells but NOTHING else is as stable
>as MAGXDESK, so THING and GEMINI are a no-no AFAIAC...
>
>I run 640*480*256 colours on a VGA screen. I also have 'created' my own
>font(s) to use in place of the Monaco fonts supplied with NVDI. I have
>even altered the MAGXDESK resource files to 'personalise' the desktop a
>bit! :) Despite all this 'bastardization' of my desktop, I find that
>MagiC is still very very stable as long as I use good software...
>
>I suggest playing with your setup a bit to see if one or more programs
>you use are causing all of the troubles. Remember that the setup I have
>above is very stable so perhaps you can use that as a guideline to see if
>you can fix things up a bit...
>
>Hope this helps...and oh! its December 25 so Merry Xmas!! :)
>
>Chris W.
>/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU
>

--

****
* martinr@hookup.net Falcon 030 85/IDE 1.6/GIG SCSI Powerup 2 *
* Ottawa , Ontario Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
****

5538. Re: Power Without the Price, No more (Re: Toad Christmas SPECIALS -- through 12/23/96!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: JEDI
Message-ID: <59ubul$1io@lana.zippo.com>
Source record: 131137
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

In article <Pine.SUN.3.92.961226024620.9027A-100000@kelly.teleport.com>, Bravo says...
>
>On 24 Dec 1996, it was written:
>
>> In article <Pine.SUN.3.92.961224004727.18720C-100000@linda.teleport.com>, Bravo says...
>> >
>> >On Thu, 19 Dec 1996, Thomas Main wrote:
>> >
>> >> Toad's prices for used ST equipment are way too high, IMO. Last week, an
>> >> Atari dealer offered me a NEW FALCON for $300 (albeit 1MB, no HD).
>> >> Compare this with the $299 "special" Toad is offering on USED STe's.
>> >> Also, a few days ago on this very group someone was selling a VERY nice TT
>> >> for $300. I think people in this group ought to write to Toad and tell
>> >> them that we are not willing to pay these prices! I know that Toad has
>> >> long supported the Atari platform, but that is not an excuse to excercise
>> >> price gouging. If you agree, write to Toad "Toaday" and let them know
>> >> their prices are way off. I think the Atari community will be better off
>> >> with realistic prices set for equipment.
>> >
>> >
>> >This is the kind of Talk that will put Toad out of Business and Kill yet
>> >Another Atari Supporting Business at the Hands of some Cheapskate.
>>
>> We're customers, NOT a benevolence association.
>>
>> They apply supply and demand to us but, cannot have the same done
>> to them...
>>
>> Power without the Price used to be more than just empty words.
>
>Power without the Price was Atari's idea for a slogan. And a load of Crap.
>It defies logic and goes against All the Laws of the universe. Like "A Man

In 1988, the cheapest PC Clone available in my area was an (PB)
8Mhz, 8088, w/ 640k & 10Meg HD, dual 5.25 floppies and a cga card.

It cost $1000.

A 520ST (w/ SS drive) cost $300.

Despite the appearace that that Clone outspecs this ST, the
ST ran circles around that machine and was quite a bit more
useable.

Just because you can't manage it now; it doesn't mean that it never was.

Power without the Price, existed once.

It is not a far stretch to say that that is why many of us are here.

5539. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: mail@hookup.net
Message-ID: <851719666_OASIS_@hookup.net>
Source record: 131138

In article <59qdal$rfl@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Hi there!
>
>Christopher Good (cgood@cix.compulink.co.uk) wrote:
>: In message <70602338_000003_OASIS_NEWS@the-gap.demon.co.uk>,
>: gary@the-gap.demon.co.uk said:
>:
>: > B) is ANYONE with a Falcon running Magic without the following bugs:
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>: > JPEGD locking up.
>
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>programs do have the nasty habit of over-writing memory that is being
>used by other programs and/or MagiC/MAGXDESK. I tend to only use these
>programs under single-TOS because they perhaps were _not_ written with
>pre-emptive multitasking in mind. Memory addresses that these programs
>use are perhaps hard-coded into the software so if some other program
>that is already running and using said memory blocks suddenly has part of
>its allocated memory jumped on by a rogue program, then I guess problems
>will be the result!! :(
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>I have a Falcon030 16Mb/340Mb with TOS 4.04
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> NVDI 3.01
> ADDMEM
> LETEMFLY
> MACCEL34
> JPEGD (often, not always)
> CACHEnnn
> A-MAN (needed by WinCom, only with WinCom though)
>
>Software I run parallel to MagiC includes:
>
> APPLINE (not very often)
> START
> STEWART (most of the time, not compatible with PhotoLine)
> WBDAEMON
> WINCOM (sometimes)

>
>I have looked at alternative desktop shells but NOTHING else is as stable
>as MAGXDESK, so THING and GEMINI are a no-no AFAIAC...
>
>I run 640*480*256 colours on a VGA screen. I also have 'created' my own
>font(s) to use in place of the Monaco fonts supplied with NVDI. I have
>even altered the MAGXDESK resource files to 'personalise' the desktop a
>bit! :) Despite all this 'bastardization' of my desktop, I find that
>MagiC is still very very stable as long as I use good software...
>
>I suggest playing with your setup a bit to see if one or more programs
>you use are causing all of the troubles. Remember that the setup I have
>above is very stable so perhaps you can use that as a guideline to see if
>you can fix things up a bit...
>
>Hope this helps...and oh! its December 25 so Merry Xmas!! :)
>
>Chris W.
>/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU
>

--
Congratulations Chris you are only the second Falcon owner that I know
who is not having a problem with Magx 5.03 . I am not the other one as
it will be evident . This must be the spin doctors version of what is
so good about Magx . I have exactly the same system as yours except in
my case I use Blowup and also Powerup 2 . I don't know if this is the
case with you or not . Now let's start the list of things I tried to
eliminate with Magx . Ran NO Auto programs except Magx and NO ACC's
and still it BOMBED . OK I'll give Andreas the benefit of doubt that
maybe it's the crappy Falcon. I see by the posts that maybe it's all
Atari's that are crappy because errors are being reported from all
systems . The most frustrating thing about Magx is programs that work
in Tos no longer work with Magx ie : Master Tracks Pro a midi program
that works on all Ataris . Maybe if these new OS came out with a
backwards compatibility we wouldn't be having so many problems .
Another problem I have noticed but I don't know if the blame goes to
Magx or Hddriver's long filenames . A lot of corruption in all of my
partitions . I'm still working on that one ! Anyways I'm happy that
Andreas finally has one satisfied customer but please don't count me
as one of them .
P.S. You can now add another program to that list as I just noticed
that Everest didn't send my message while using Magx .Not only that
but it sent it out twice . Ah well it should find some very satisfied
customers on the PC side as they are used to programs bombing and
buggy ala Bill Gates the upgrade is now available for a small charge.

****
* martinr@hookup.net Falcon 030 85/IDE 1.6/GIG SCSI Powerup 2 *
* Ottawa , Ontario Pioneer 4x Cd Roland D70 Synth *

```
* Canada Apexmedia Imagecopy ... *
************************************************************
------------------------------------------------------------------------
```

5540. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Raj Rijhwani <raj@courtfld.demon.co.uk>
Message-ID: <851643001snz@courtfld.demon.co.uk>
Source record: 131139

In article <frank-ya023080002612962137060001@news.demon.co.uk>
frank@tachyon.co.uk "Frank Charlton" writes:

> In article <851096246_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk wrote:>

> > Demon are unlikely to take action and the correct address is
> > postmaster@demon.net, I am very concerned that this did NOT come from

Actually, the correct address to complain about abuse by a demon site
is abuse@demon.net.

> > a demon user, demon does not give dotted IP addresses in the NNTP line
> > and this address does not appear to be a demon one anyway, they have

As an example of Demon headers, take mine.

> > just been allocated a new block of IP numbers so I may be wrong but
> > most demon IP's begin with 158.

The original 60000 addresses were (like mine) 158.152.x.x. The new
addresses are 194.something.

> For everyone's info : I contacted the email address of the poster of the
> original message. Since he didn't give me permission to quote his private
> email, I won't. Basically, the gist of his reply was *very* apologetic. he
> recently went to a local cybercafe for email and usenet training, and used
> his Demon account while he was there. The staff assured him that his
> details had been wiped from their machines. He's been in touch with them,
> and all parties concerned suspect that someone managed to resurrect his
> login details from their machines, and is using his account. I told him how

Most likely they too lazy to wipe them in the first place. Although
to be fair I can't see how much, other than his e-mail address used as a
reply-to, could be used. Demon have only just started offering POP3 as
a beta test service, and remotely only by setting a second password. If
the guy was so raw he needed training I very much doubt he would have been
able to do it.

> to change his login password, and he's notified Demon that this account
> theft has taken place - so please don't mailbomb the guy... ;-)
--
Raj Rijhwani (umtsb5/16) | This is the voice of the Mysterons...
raj@courtfld.demon.co.uk | ... We know that you can hear us Earthmen
scarlet@fido.zetnet.co.uk | "Lieutenant Green: Launch all Angels!"
http://www.courtfld.demon.co.uk/raj/ (demon, and gods, willing...)

5541. Jaguar Controllers

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <32C2FD05.685E@qnet.com>
Source record: 131140
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc

I have a few NEW Atari Jaguar Controllers (12 button). They are out of box with no manual or instructions. Theyre Black w/Red buttons.

I can only sell them as pairs for $25.00 (for 2)+shipping

I know that they work on the STe

dons@qnet.com

5542. Re: STiK and 2400 modems

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Robert_Best
Message-ID: <32c29598@p78.f503.n286.z2.fidonet>
Source record: 131141

> I know you must be laughing off your rump just from reading the header,
> but I really do want to know...can I run STiK applications like Newsie
> on a 2400 modem.

I've run STiK, AntMail and CAB on a 2400 modem, no joke, it works.

Robert rwbest@worldaccess.nl

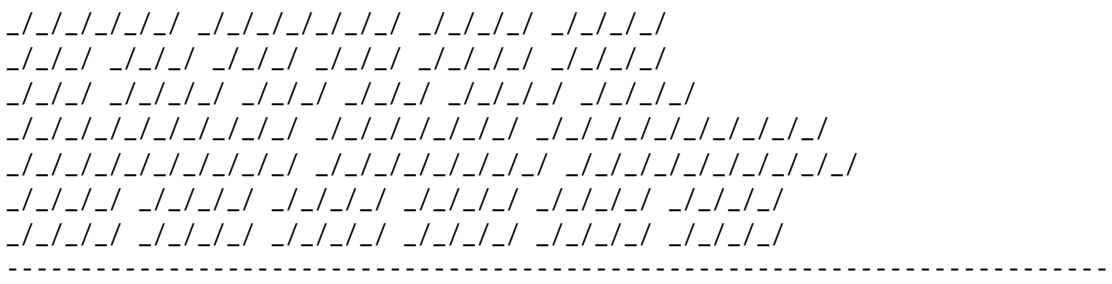
--- ScanMail 0.70c [IOS 0.70c]
* Origin: http://www.worldaccess.nl/~rwbest/home.html (2:286/503.78)

5543. Robinsons Requiem

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: a50178w8@awnet.com
Message-ID: <851723862_OASIS_@awnet.com>
Source record: 131142

Hi to all;
First off, Merry X-mas and a happy new year. Now to buisness.
Where can i get some hints on the game Robinsons Requiem. I have had this game
for two years now and can proceed no further and it's driving me crazy. I cannot
get past the tyranosarus.
someone.......please.......... HELP!

--



Al Huyghe
a50178w8@awnet.com

5544. Re: Lexicor email address/WWW page URL?

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GL1KCBUQUp@tos.ak.planet.gen.nz>
Source record: 131255

In <59iinu$bi7@scanner.worldgate.com> Chris Krowchuk wrote :

>
>>anybody know what Lexicor's current address is?
>
>R.I.P. and Thank the Lord for small miracles.
>
>Sorry Mario, I could not resist!
>
>Lexicor is long gone, unfortunately they left a lot of unfinished
>business behind them.

That is most unfortunate, but I suspected that might be the reason why I could not find them anywhere. I have recently purchased second-hand some lexicor software (Phase-4) but was suprised that it was so unfinished. There is even a list of known bugs in Chronos, which will be fixed "in the next update". Now I know there will not be a "next update".

Who now distributes or develops the Lexicor software?

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5545. 2 IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: d@mail.sstar.com
Message-ID: <59st3omo1@kiyoko.communique.net>
Source record: 131256

```
->Bottom line: There should be no problem using EIDE drives with the Falcon's
->IDE controller. Connecting a 3.5-inch drive will require a cable adapter,
->that's all.

What about connecting 2 IDE drives? Like 1 2.5 internal and 1 3.5 external.
HDDriver supports 2 drives, do I need a "Y" cable going from the Falc
to both drives? The internal has power on pins 41+ on the cable from
the Falc, can an external IDE drive use the internal power pins?

Many more questions could follow, ALL are warned :-)
Dave
_____
/ /
||||||||||||||||====]: d@mail.sstar.com
\____\
```

5546. Re: 2 IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <59svec$f9f@orm.southern.co.nz>
Source record: 131257

Dave Gostl (d@mail.sstar.com) wrote:
:
: ->Bottom line: There should be no problem using EIDE drives with the Falcon's
: ->IDE controller. Connecting a 3.5-inch drive will require a cable adapter,
: ->that's all.

...and unless you have a Desktopper or C-LAB Mk-2 case, you may need to
'alter' your internal shielding somewhat...

: What about connecting 2 IDE drives? Like 1 2.5 internal and 1 3.5 external.
: HDDriver supports 2 drives, do I need a "Y" cable going from the Falc
: to both drives? The internal has power on pins 41+ on the cable from
: the Falc, can an external IDE drive use the internal power pins?

There should be absolutely no problem in using two IDE drives. The idea
of using an external is a good one because there really is only enough
room for one 2.5" or 3.5" (at a squeeze!) hard drive in there!

Even AHDI 6.06 looks for a second IDE device when booting. You will
definately need a cable of some sort to connect to the external drive
from inside, and some way of routing that cable out of the Falcon (sounds
like a job for the tin-snips or the hammer!!).

The power could be supplied from internally, but I would be suspicious of
the rating of the power supply that gives the juice to the internal
drive. I would think that things may get a little warm if you try and run
a second drive off that supply...

Hope this helps...

/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

5547. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <59t0mk$fl2@orm.southern.co.nz>
Source record: 131258

Hi there!

dave (dave@mbha.demon.co.uk) wrote:
:] I know 1st Guide can show MPEGs in a window, but I have no idea about B
:] frames and such.
:] Mario Becroft Auckland, New Zealand
:
: True - but it's soooooo slooooooow :-(

It is slow, however the author of 1stguide is none other than Guido Vollbeding, who also wrote MPEGDSP for the Falcon. MPEGDSP is pretty snappy and if Guido could write 1stguide to use the code from MPEGDSP in some way then we'd have a pretty good GEM happy MPEG player! I know its easier said than done but we live in hope?

While Guido is about it he could also put a small amount of code in there to prevent MPEGDSP from locking up when it encounters an incomplete frame (please! :)

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

5548. Re: Any one have Zorg 2.07?

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GL1KCBVWUp@tos.ak.planet.gen.nz>
Source record: 131259

In <851623972_OASIS_@ping.be> wrote :

> In article <59hefrbjj1@berlin.infomatch.com>
> dooley@infomatch.com (John Dooley) said:-
>
>>Does anyone know where I could get a demo ver of Zorg 2.07?
>>I need this version only!
>>Thanks
>>Johnny
>>
>I've found my copy at ftp.cnam.fr pub/Atari
>Sorry but I don't remember me the right path

It's in a directory called "Disk", IIRC.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5549. The last version of 525

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: psloth@post2.tele.dk
Message-ID: <32c2185b.463950@news-server.dk-online.dk>
Source record: 131260

What is the last new version of the audio-file-convert program 525 ???
And where do I get it. ???
Thanks Preben Sloth, Denmark (psloth@post2.tele.dk)

5550. CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <851568193@acpu.com>
Source record: 131261

dipching@ping.be (Vandeweghe Jo) asks:
|Is there anyone who can help me ? I have bought one second hand
|CaTTamaran rev. B and the problem is there are no more color
|wires/clips connected to it. Then it becomes virtually impossible
|to connect it to my TT, even with the installation manual (file
|on disc, because I haven't received any book with it.
|If you want to help me, don't forget I have only the board with
|its 6 letters A, B, C, D, E, F. I only want where to connect
|these 6 points in my TT.
When (soon) I pop the top on my TT, I will note where all the wires from the CaTTamaran go. Whether this will be adequate to help you, I couldn't say. I do not know which CaTT I have, nor which motherboard. I will find out when I open it up.
I didn't receive a book either - I suspect that there isn't one. Just the disk documentation.
"The Poor Deluded Soul" - tderrick@acpu.com

5551. Re: Chrismas CaTTamaran help

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: wknaka@trinidad.stc.housing.washington.edu
Message-ID: <59t9aj$i53@nntp1.u.washington.edu>
Source record: 131262

Vandeweghe Jo (dipching@ping.be) wrote:
: Is there nobody with a fited CaTTamaran rev.B ?
: I have always the following problem ...
: Having bought one in second hand, I would like to receive help for
: the connections BECAUSE THERE ARE NO MORE COLOR CLIPS NOR CONNECTOR ON IT

: .. I already know where to connect the three first points (A,B,C) ...
: but I have no way to find where to connect the three others (D,E,F) ...
: normally these three wires are together in one connector and must be
: connected to the W101 connector on the TT board ...

W101 connector... o represents a pin

o "F wire"
o "E wire"
o "D wire"
1 <- marked on
W101 <- motherboard

This is to the best of my knowledge. Normally the wires have a clip on
the end, with a white patch on the side. The instructions say to attach
the clip so the white patch aligns with the "1" on the motherboard.

I have a CaTTamaran that isn't installed, and I deduced these by looking
at the wires and how they attached to the clip, and how the instructions
said to attach the clip.

Standard disclaimers apply...

-Wes.

5552. WTB: Magic 4 (Canada)

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: cp298@torfree.net
Message-ID: <E30FAx.4Es.0.bloor@torfree.net>
Source record: 131263

Looking for a used copy of Magic v.4 (Maybe somebody's upgraded to 5?).

Willing to pay up to $50 CDN. Please email, since my news server is
somewhat less than reliable.

Thanks.
--
aaron. <necrotik@goth.org> IRC #gothic: Necrotik

"Ram-fed and Loaded..."

5553. Re: Power Without the Price, No more (Re: Toad Christmas SPECIALS -- through 12/23/96!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.SUN.3.92.961226024620.9027A-100000@kelly.teleport.com>
Source record: 131264
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

On 24 Dec 1996, it was written:

> In article <Pine.SUN.3.92.961224004727.18720C-100000@linda.teleport.com>, Bravo says...
> >
> >On Thu, 19 Dec 1996, Thomas Main wrote:
> >
> >> Toad's prices for used ST equipment are way too high, IMO. Last week, an
> >> Atari dealer offered me a NEW FALCON for $300 (albeit 1MB, no HD).
> >> Compare this with the $299 "special" Toad is offering on USED STe's.
> >> Also, a few days ago on this very group someone was selling a VERY nice TT
> >> for $300. I think people in this group ought to write to Toad and tell
> >> them that we are not willing to pay these prices! I know that Toad has
> >> long supported the Atari platform, but that is not an excuse to excercise
> >> price gouging. If you agree, write to Toad "Toaday" and let them know
> >> their prices are way off. I think the Atari community will be better off
> >> with realistic prices set for equipment.
> >>
> >>
> >>This is the kind of Talk that will put Toad out of Business and Kill yet
> >>Another Atari Supporting Business at the Hands of some Cheapskate.
>
> We're customers, NOT a benevolence association.
>
> They apply supply and demand to us but, cannot have the same done
> to them...
>
> Power without the Price used to be more than just empty words.

Power without the Price was Atari's idea for a slogan. And a load of Crap. It defies logic and goes against All the Laws of the universe. Like "A Man is worthy of His Hire." and "You get what you Pay for." and "If it sounds too good to be true, It's probably a Lie." and in Atari's case, "You sow what you reap" aka "What goes around, comes around." Atari trying to appeal to cheapskates was it's undoing. Don't punish Toad because of an Atari Slogan. They're trying to support Atari, stay in business and feed their families. I just received a Toad-M SwitchBox which will let me use a MultiSync Monitor on my Atari ST to do Color and MonoChrome on the same MultiSync. This will also be the Last one Toad makes as their Technician is leaving because not enough people wanting to keep him Employed with a DEMAND for work. I know about the Crap that Bonafide Atari dealers put up with. And how many don't appreciate them. I blame it all on Atari, especially their slogan "Power without the Price!"

==Thanx==
===Ben===

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

5554. Re: DynaCADD on a TT or a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-26 00:00:00 UTC
From: Rob.Schafrick@taf.to.org
Message-ID: <31a_9612260630@to.org>
Source record: 131265

the demo version works on the TT, although it wont start after it boots

's
--
| Fidonet: Rob Schafrick 1:250/823
|Internet: Rob.Schafrick@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

5555. Re: Mint with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GL2IDDWAUp@tos.ak.planet.gen.nz>
Source record: 131143

In <59eokc$nno@charm.magnus.acs.ohio-state.edu> Matthew C. Faehnle wrote :

>I thought the PPP kit was only able to be used with a SINGLE TASKING operating
>system, not with Geneva - at least this is what the instructions said.

Well, the instructions must be incorrect. It will work fine with Geneva.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.pl.net/user/mario/ o( )
Tariland: http://www.pl.net/user/mario/tariland/ / /\

5556. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <59v4b0$se5@orm.southern.co.nz>
Source record: 131144

Hi there!

Guido Vollbeding (guivol@esc.de) wrote:
: Chris Wilkinson wrote:
: > snappy and if Guido could write 1stguide to use the code from MPEGDSP in
: > some way then we'd have a pretty good GEM happy MPEG player! I know its
: > easier said than done but we live in hope?
:
: True! I planned to do that some time ago, as mentioned in the MPEGDSP
: startup screen.
: However, since there was nearly no contribution or even feedback
: at all from Atari users, I was forced to abandone this project.

I guess we're all guilty of this.. :(

: With my latest MPEGDSP release (there are floating around rather
: outdatet versions on the net) I did not yet encounter such problems
: (solved these with updates).
:
: You will get this version from me after registration. Note again,
: that without contributions I can't provide support!

OK. The version of MPEGDSP I have is dated Oct 14 1994. Is the address
shown on the startup screen still correct?

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

5557. PageSTream tip

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <851650713@acpu.com>
Source record: 131145

dave@mbha.demon.co.uk (dave) sez:
In article <Pine.SUN.3.92.961226034857.9027D-100000@kelly.teleport.com>
bensmith@teleport.com "Bravo Sierra Computers" writes:
] The Shadow of Shadow Software told me this one. E-Mail me if it works
for
] you. I'd like to try it, but I won't be able to until I get a Mega 4
ST.
] Lets say you wan't to print a Pagestream Document. But you don't have
] enough memory. Set up your printer driver for your current printer.
Set
] the driver to Print to Disk. If I'm correct, the created file will be
] executable from your ST Desktop, independent from PageSTream. Great
for
] memory poor computers. Make sure you have the right driver for your
] printer. This should work in other ways. Lets say you want to send
someone
] a sample of your work. Make yure you know whay printer they use.
Create
] the file and send it to them on Disk.
To which Dave responded:
d| Well the file wont be executable, but it certainly can be spooled
out to a
d| printer later or transpotred on a floppy disk (depending on the
printer driver
d| used, a lot of print files will be *very* big.
d| I use this method a lot for postscript files.
And I say: this works just fine, and the file can be printed via
'show-print-cancel' on the desktop. If you set up a macro in
Codekeys, you can print multiple copies, as fast as your printer will
go. I expect to do a little experimenting with this, working out what
print accelerators get the best results, but there is no question that
it does work.
Good luck!
"The Poor Deluded Soul" - tderrick@acpu.com

5558. Help! Need ATARI 520ST Hard Drive & (possibly) modem >=9600

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: dimitri@dynet.com
Message-ID: <59vcv4$1lr@geraldo.cc.utexas.edu>
Source record: 131146

Hello out there...
I own an ATARI ST, and I need to get a hard drive for it--badly. 90 disks is a little too much to work with. I've had it for about 10 years, but haven't really thought about it until now, and finally realized how much I needed one!
Please, I'm not rich, and would like a fair offer on a GOOD drive.

Also, if anyone possibly has a good ST-compatible modem that's at least 9600 bps, or possibly faster, then please notify me @:

dimitri@bach.dynet.com

5559. Hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <851653396@acpu.com>
Source record: 131147

nick@comlaw.chch.planet.co.nz (Nick McBride) said:
|Im new to the Atari ST1040. I want to get a hard disk for it. IM
|thinking of buying and old PC one. Can I buy any old hard disk for
|it? How can I tell whether a hard disk will be compatible with the
|atari? I assume I need some kind of driver. Does the required driver
|depend on which hard disk I buy. If possible please email replys to
|paul@francis.chch.planet.org.nz But I will be keeping an eye on the
|group. Thanks for any help. Paul Francis
Well, according to my atlas, you can't be very far from some member of TariLand User Group. Absolutely the best way to equip your ST with *anything* is to join a users group and ask for advice. If your luck is really in, they might appoint you 'equipment manager', and place all the hardware in the group at your disposal. (Atari Boise Users Group is looking for one right now - our current guy is in the hospital with a broken back from falling off a ladder. As soon as he is healthy, he becomes the newsletter editor, and we will need to find another victim to schlep the ST, monitor, and hard drive around. If you live in the Boise area, it could be *you*! But I fear that it may be *me*.) Even if Tariland doesn't need an equipment manager, they will be able to point you to good local deals and provide free software for the drive. I guarantee that you will spend less and get a better drive if you take my advice. (If your user group doesn't work like this, I feel sorry for you.)
If you can't contact Tariland, here are some general tips: you will need a scsi drive (not an IDE drive, which is much commoner for the pc), a 'host adaptor', and software. Finding a scsi drive is not difficult, usually. The host adaptor, be it AdSCSI, AdSCSI+, The Link, The Link II, or Link 96, may be available locally, used or new. If you buy the Link II (new), you will get software with it. Dealers, such as Toad, will sell you the whole shebang-in-a-shoebox or other case, plug and play. Or you may be able to find an Atari-branded hard drive, which is also plug and play. Since these Atari drives are aging, slow, and noisy, they are not necessarily the best deal; on the other hand, they are guaranteed to work with the ST until death do them part. I used one for a couple of years; there is no reason you can't.
Hope this Helps! "The Poor Deluded Soul" - tderrick@acpu.com

5560. Re: Any one have Zorg 2.07?

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32C3AA73.729@cyberstrider.org>
Source record: 131148

Mario Becroft wrote:
> It's in a directory called "Disk", IIRC..

Or, you can get it from:

http://www.cyberstrider.org/computing/atari/files/

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5561. Re: FS: UK: Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32C3ABB4.36C5@cyberstrider.org>
Source record: 131149

Frank Charlton wrote:
> Excellent news, I'll tell anyone who mails me :>.

Glad to bring happiness to you. ;-)

> > Oh, and Merry Christmas, BTW. :)
> Oh, is it Christmas, then? :-) Merry Christmas, Danny ;>.

Thanx Frank.... we must get in touch again sometime.. been ages.

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5562. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <32C3C6F7.2781E494@esc.de>
Source record: 131150

Chris Wilkinson wrote:
>
> OK. The version of MPEGDSP I have is dated Oct 14 1994.

This was an early release.
The latest release is dated Mar 10 1995
and has no known problems.

> Is the address shown on the startup screen still correct?

Yes, it is.

Regards,
Guido

5563. Epson FX or LX compatible driver needed.

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <662_RCain@nest.demon.co.uk>
Source record: 131151

Hi kellis@primenet.com, on 26 Dec 96 you wrote:

k> Hi a friend of mine has an epson compatible printer 24 pins. She
k> would need a better driver than the FX80.SYS one..
k> Anyone has that for speedogdos or NVDI?
k> Or at least the control code?...

You need an "LQ" or "850" driver. They are pretty common although they tend
to go under different names.

k> and hope you got a nice xmas :)

.... yup, and you too I hope, Katherine.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5564. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: marcl@NL.net
Message-ID: <5a0nj4$j9q@solair1.inter.NL.net>
Source record: 131152

Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:
: if you want the www page its http://www.flinny.demon.co.uk

A few days ago I downloaded Stik 1.12 from this site. I used it together with CAB 2.beta and OVL 1.18. Result is strange: connections are made fine, but the pages I receive are not translated, they just are plain html-code; no graphics, no links usable.
Strange, I never had this before. Any clue to what can be done?

regards,
Marc_Laan_Amsterdam_Netherlands.

5565. Re: STiK and 2400 modems

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: marcl@NL.net
Message-ID: <5a0ofi$kje@solair1.inter.NL.net>
Source record: 131153

Mr. Maddog (mrmaddog@ptdprolog.net) wrote:
: I know you must be laughing off your rump just from reading the header,
: but I really do want to know...can I run STiK applications like Newsie on
: a 2400 modem. I really am trying to find a 14.4K modem for my ST but it's

My Atari 1040 STF (2,5 meg) runs fine with a 2400baud modem for more than
two years now. For textbased applications, what do you need more?
Grahpics: works, but too slow for serious jobs, of course.
STiK/CAB.OVL: are not really stable up until now on this machine, but all
my providers applications (Lynx, Telnet, Pine, TIN run wonderfull with 2400 baud.

Regards,

Marc_Laan_Amsterdam_Netherlands.

5566. Pot of Gold Stuff for Sale (INTERESTING)

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.122796.174125.61@wxs1-16.worldaccess.nl>
Source record: 131154

This is the December 20th version of the list of Atari stuff that I have
for sale.

ALL THE TITLES BELOW ARE ORIGINALS, PRE-PROD COPIES, OR EVALUATION
COPIES (so you might not be able to upgrade all utilities).
NONE OF THESE TITLES ARE PIRATE COPIES!

FIRST CATEGORY: GAMES FOR ST, WITHOUT MANUAL, WITHOUT BOX

Games with + are excellent games that I've played for hours and hours...

+Airball
Airball Construction Kit
Arena (2 disks, Psygnosis)
+Arkanoid (Imagine/Ocean) (SOLD)
Backlash (Paul Woakes, Novagen)
+Barbarian (2 disks, Psygnosis)
Black Lamp (Firebird)
+Blood Money (2 disks, Psygnosis, bloody excellent game)
Brattacas (Psygnosis, classic hi/med res game)
+Bubble Bobble (disk will handled, was my absolute fave game) (SOLD)
+Chaos Engine (2 disks, disks patched for use on Falcon, can't press any keys
until the game starts or it won't work; don't know if it still works on the ST)
(SOLD)
Deep Space (2 disks, Psygnosis)
Defender II (ARC/Atari, by Jeff Minter, classic game, but difficult to play)
(SOLD)
Dragonflight (Thalion, 2 disks, double-sided drive required) (SOLD)
+Dungeon Master (SOLD)
+Enchanted Land (Thalion) (SOLD)
Extensor 3.3 (Tron-like game, monochrome only, by Golden Games, ancient)
+Formula One Grand Prix (excellent game, 3 disks, includes manual that you need
for the copy protection - passwords)
+Gods (superb game, two disks, by Bitmap Brothers)
+Goldrunner II (boot/game disk plus data disk, by Microdeal, 2 disks in total)
+Goldrunner II Pete Lyon data disk
Goldrunner II some other guy official data disk
+Gridrunner by Llamasoft, excellent game by Jeff Minter (SOLD)
Hitchhiker's Guide to the Galaxy, the original Infocom adventure (alas, no
gadgets anymore, I lost 'em all) (SOLD)
Jambala, the Seven Gates of (Thalion, DS disk version)
+James Pond (by Steve Bak, Millenium Software, preview copy, but is a full one)
(SOLD)
Jupiter Probe (legendary Steve Bak shoot-em-'up with Rob Hubbard Music)

The Killing Game Show (Psygnosis, 2 disks)
+Leatherneck (Microdeal shoot-em-up, really cool, you have to disconnect printer to get it to work, does not work on Falcon, alas)
+Lemmings (need I say more?) (SOLD)
+Oh No! More Lemmings (totally addictive) (SOLD)
+Lemmings 2 (more addiction) (SOLD)
+Lethal XCess (absolutely great shoot-em-up from the author of Wings of Death, by Eclipse, 2 disks)
+Little Computer People (Activision, really cute game) (SOLD)
+Magic Pockets (great Bitmap Brothers game, one disk)
Monster Business (platform game, Eclipse design)
+Nebulus (by John Phillips, excellent game) (SOLD)
+Obliterator (2 disks, Psygnosis)
Photon Storm (hellishly difficult Jeff Minter game) (SOLD)
+Prehistoric Tale (Thalion game, coded by The Lost Boys, platform thing)
+Return to Genesis (the first true horizontal smooth scrolling shoot-em-up by Steve Bak, excellent graphics, great game)
+Revenge of the Mutant Camels, registered version for 1 Mb ST
+Rick Dangerous (pre-prod copy, looks dodgy but is full version, and legal too. Heavily used, was one of my fave games)
+Rick Dangerous II (also a fave!)
The Sentinel (legendary Firebird game with 10000 levels or whatever) (SOLD)
Shaolin, Chambers of (Thalion, Martial arts game, 2 disks)
+International Soccer (Microdeal, I think it's the best soccer game ever on the ST)
Spaceport (like Fort Apocalypse on the C-64, great concept, dodgily programmed)
Starglider (the legendary Jez San game!)
ST Karate (great graphics, old karate game by Paradox)
Stone Age (really nice puzzle game by Eclipse, excellent graphics, DOUBLE FORMAT, WORKS ON ST AS WELL AS AMIGA!!)
STrikey (Pacman clone by STRIKE-a-LIGHT, ancient)
Teramis, Leavin' (vertical scroller, shooting about spaceship, Thalion game)
Terrorpods (2 disks, graphically impressive, Psygnosis)
Virus (legendary David Braben 3D game, by Firebird, doesn't work on all disk drives (sometimes you have to press the 'eject' button lightly) (SOLD)
+Warhawk (budgetware shoot-em-up by Silverbird, with Rob Hubbard music)
+War in Middle Earth (RPG "Lord of the Rings", *really* impressive, 3 disks, Melbourne House)
Warp (nice Thalion shoot-em-up, graphics by ES of TEX)
+Wings of Death (truly great 2 disk shoot-em-up, by Thalion, several levels have graphics by ES of TEX)

COSTS: Remember, no manuals and packaging. All I'll be sending you is the disks. I am selling all this stuff at 2.5 British pounds per disk. Refer to the end of this text for more details. This includes postage and packaging.

SECOND CATEGORY: UTILITIES

These are sold without manuals either, unless specified. All original stuff, no pirate stuff.

1st Word Plus, 3.20 TT (2 disks) *
1st Extra (1 disk, version 1.03, allows index/contents etc. for 1st W+)
Crypt It (old Tommy Software encryption thing)
Degas Elite (Batteries Included) *
Diamond Edge, the latest version 2 ** (with manual) (SOLD)
Diamond Back 3 ** (with manual) (SOLD)
Ed Hak (editor) *
FastCopy Pro 1.2 * (works on Falcon)
G.I.S.T. the Sound Tool
Desktop Butler James *
Geneva ** (1 disk, but this one counts as 2 disks), latest patched version, manual available) (SOLD)
Imagecopy 2 * (2 disks)
Imagecopy 3 ** (3 disks)
Imagecopy 4 ** (2 disks) (with manual) (SOLD)
K-Rhyme (rhyming accessory) * (SOLD)
Mortimer (desk thing by Omikron)
Mortimer Plus * (see above)
Mouse Tricks 2 *
Neodesk 4 ** (1 disk, but this one counts as 2 disks), latest patched version, manual available) (SOLD)
Positive Image ** (2 disks, version 1.0, manual available)
Protext 5 ** (4 disks, and I also have the manual)
Le Redacteur ** (4 disks) (SOLD)
Spectrum 512 * (512 colour drawing program, ST only)
Turbo ST (screen speeder, ST only)
Universal Item Selector III
View II * (by DMJ software, good stuff)
Warp 9 ** (3 disks, version 3.81, best for ST)
Xboot 3.10 *

COSTS: The regular ones cost 2.5 English pounds per disk. Titles with one * cost 5 English pounds. Titles with two ** cost 10 English pounds extra. If you want the manual sent, that will count as one normal disk (2.5 pounds). The Do note: Protext/Le Redacteur manuals are big whoppers of things, so those will cost 5 pounds extra instead of 2.5.

Examples:

Protext costs (4 disks plus double extra = 4 * 2.5 + 10) 20 English pounds without manual. With manual, it costs 25.

Imagecopy 3 costs (3 normal disks plus double extra = 3 * 2.5 + 10) 17.5 English pounds.

Fastcopy Pro 1.2 costs (1 disk plus extra = 2.5 plus 5) 7.5 pounds.

THIRD CATEGORY: DEMOS.

This is basically a collection of demos that I have. The price varies per demo, and is given for each title. The price specified is in British pounds, so if you want to make another currency of it, check the "additional payment details", below. All demos are ST only!
!! These demos can only be fill-up orders, or orders if you have ordered more than 10 British pounds worth of the first and second category !!

BIG Demo (with handwritten text by ES of TEX, ST only) price: 2
Amiga Demo (ST only): 1
California Beach Girls (fantastic monochrome slide show of girls by the Denise Team. Classic old demo, requires DS disk drive, monochrome only!): 1
Thalion Sound Demo (a copy-protected rare Thalion sound demo, done in 1988, with Mad Max music. Never officially released. You can't put this in a PD library because it's copy-protected!): 2
FNIL (large DS disk drive demo by TNT crew): 1
DEF Demo (1 meg version of the first TLB demo, with hand-written label by Tim of the Lost Boys himself!): 2 (SOLD)
TCB New Year's Demo: 1
Union Demo: 1
Cuddly Demos: With hand-written stuff by Nic of TCB: 2
Whattaheck Demo: With hand-written stuff by NIC of TCB: 2
Decade Demo by Inner Circle: With hand-written stuff by Griff of Inner Circle, final version of 12 sep 1990, STE compatible: 2
Syntax Terror Demo (megademo by Delta Force, compiled, made, finished and copies at the ST NEWS International Christmas Coding Convention in 1990, signed by New Mode, Slime and Chaos Inc. of DF!!): 7.5 *****
European Demos: (megademo of Overlanders, 2 disks, also finished and copied at the STNICCC in 1990, signed by all members of Overlanders): 7.5 *****
Dark Side of the Spoon (by ULM, megademo, with custom ULM label): 1
Lightning Demo (by pendragons, with handwritten label by pendragons): 1
Punish Your Machine (two disk demo, excellent, by Delta Force): 4
Ultimate Muzak Demo (by PHF), volumes I through V, five disks, only sold as a set, all with hand-written labels by Grazey of PHF: All five for 6
Ooh Crikey Wot a Scorcher (TLB megademo, excellent, signed by all members of TLB plus other participants such as Oxygene, Tyrem, Fury, Hawkmoon and Tanis of TCB!): 7.5 *****
Ventura Demo (2 disks, I think it's by ST Connextion, with hand-written labels by them): 3
Reality is a Lie: 1
Black and White: Rare Polish megademo, with hand-written stuff and pix by them on label: 1.
Colorz: By Haemaroids, hand-written label by them: 1.
Froggies over the Fence: Three disk "last of the true megademos", released september 1993, with custom Overlanders "Froggies over the Fence" graphic labels": 8 for all three disks.
Bedlam demo by Chaos: 1
Never + Forever Demo by STEW, GfA Basic megademo: 1
The Beginning of the Ending demo by Flexichron: Handwritten label by Offbase of Flexichron: 1.

The demos with ***** are kindof special to me, and I am not very keen on selling them because they're signed by old friends and all. So the prices are

"STARTING BIDS", meaning that you can bid on them. The person who makes the highest offer gets them.

FOURTH CATEGORY: MISCELLANEOUS

ATARI CD ROM

I also have for sale the Suzy B's Software Treasury, a double CD ROM with over 1000 Kb of Atari
stuff, too much to even begin to summarize here. It's yours for 15 British pounds (or the
equivalent), including postage (2.5 British pounds - or equivalent - extra in case you live
outside Europe).

ATARI ST CARTRIDGES

And then there's the "Multiface II" and "Ultimate Ripper" cartridges. I also have those. They're ST-only, NO FALCON COMPATIBILITY. I haven't got the manuals anymore either. If you're interested, email me with an offer (I had in mind about 10 British pounds each).

LYNX CARTRIDGES

The following Lynx games are available for 5 British pounds each:

(No manuals and boxes)

Gauntlet (SOLD)
Ninja Gaiden
Rampage
Robosquash (SOLD)
Todd's Adventures in Slimeworld (SOLD)

I am willing to swap any of those for Battlewheel.

GAMEBOY CARTRIDGES

(No manuals and boxes)

The following Nintendo Gameboy games are available for 5 British pounds each:

Bubble Bobble (difficult to play, a real challenge)
Dragon's Lair (beautiful graphics, difficult to play)
Hyper Lode Runner (the classic game)

I am willing to swap any of these for that old tennis-game that was released for the Gameboy in 1989 or 1990.

BOOKS

Books in German:

Atari ST/STE/TT Profibuch (Sybex) THE programming bible, in mint condition. Asking price 25 Dutch guilders or 25 German marks.

Das Buch Zum Atari Falcon 030 (Data Becker). Asking price 10 Dutch guilders or 10 German marks.

Das Grosse ST Viren Schutzpakket (Data Becker) Originally with disk, but I haven't got that anymore. Asking price 10 Dutch guilders or 10 German marks.

GfA Basic (book by Frank Ostrowski, including disk). 10 Dutch guilders or 10 German marks.

GfA Handbuch TOS & GEM (GfA Systemtechnik). 10 Dutch guilders or 10 German marks.

Atari ST Floppy und Hard disk (excellent book, Data Becker, hardcover). 20 Dutch guilders or 20 German marks.

Das Grosse GfA Basic Buch (Data Becker, hard cover). 15 Dutch guilders or 15 German marks.

Scheibenkleister II (by Claus Brod, THE mass storage media bible, with disk). 20 Dutch guilders or 20 German marks.

Book in Dutch:

Programmeren van Basic naar C (Data Becker). 10 Dutch guilders.

If you're interested, please email me with an offer (please also mention the country where you live, so I can estimate the postage costs). ALL BOOK PRICES MENTIONED HERE ARE WITHOUT POSTAGE!!

- READ THE BITS BELOW!! READ THE BITS BELOW!! ------------------------------

ADDITIONAL PAYMENT DETAILS:

I would like people in Europe to pay in British pounds or German marks (German marks = British pounds multiplied by three). People from the Netherlands can pay in Dutch guilders (British pounds multiplied by three). I have to request people outside Europe have to pay in American dollars (British pounds multiplied by 2). No cheques, just cash or International Money Orders from the post office.
I don't like to receive any coins, so if you order for 7.5 or 12.5 pounds (or whatever other currency) then please pick another title and make sure the total amount is divisible by 5 (INT(x/5)=x/5). If you pay with Dutch guilders or German marks, make sure the amount is divisible by 10. If you pay in dollars, simply round off the amount to the next whole dollar and use US$ 1 bills.

GUARENTEE

I can't give any guarentees. Some of the games are old, and some of them have been sitting in my disk boxes for quite a while. All ST-specific titles have not been played since 1993 or so. I am not out to rip anyone off. I have been doing "ST NEWS" and have been doing (and will be doing) "Ultimate Virus Killer" for quite some time and I hope people know that I can be trusted.

WANT SOME?

Email your order and WAIT FOR CONFIRMATION (DON'T SEND ANY MONEY YET). The quickest mailer gets the first right on a given title. I'll mail back to confirm and then you can send off the dosh. I will despatch the disks by return mail.

--
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* X ! X ! X ! X ! . ! X ! X ! X ! X *
* O O O O .|. O O O O *
* -*- *
* Athbhliain Faoi Mhaise! '|` Happy New Year! *
* Frohliche Weihnachten! *:* Chag Sameach! *
* Sarbatori Fericite! * . * Boas Festas! *
* Joyous Solstice! ** ** Gut Yontif! *
* Mele Kurisumasu! *** o *** Iyi YIllar! *
* Mele Kalikimaka! *\ O * Wesolych Swiat! *
* Merry Christmas! ** \\ ** Velelykh Svyat! *
* Happy Hanukkah! *** \\ *** Stastny Novy Rok! *
* Pari Dzounount! * o \\ * Kellemes Unnepeket! *
* Happy Holidays! ** O ** Season's Greetings! *
* Veseli Vanoce! ***\\ o *** Gung Hay Fat Choy! *
* Feliz Navidad! * \\ o * Felican Jarfinon! *
* Joyeux Noel! ** o \\ O ** Joy to the World *
* Bom Natal! **** \\ o **** - And to All a *
* God Jul! ** o o \\ o ** Good Night! *
* Cheers! *** O \\ *** *
* **************************** *
* === *
* === *
****
Richard Karsmakers cronos@worldaccess.nl
****
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
alt.music.gwar FUQ II maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
****

5567. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <851800324_OASIS_@ping.be>
Source record: 131155

In article <5a0nj4$j9q@solair1.inter.NL.net>
marcl@NL.net (Marc Laan) said:-

>A few days ago I downloaded Stik 1.12 from this site. I used it together
>with CAB 2.beta and OVL 1.18. Result is strange: connections are made
>fine, but the pages I receive are not translated, they just are plain
>html-code; no graphics, no links usable.
>Strange, I never had this before. Any clue to what can be done?

I don't know why but this happens with CAB 1.21/Mintnet too. I must say
this happens rather occassionaly but nevertheless it occurs.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5568. Atari 520 STFM Games

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: kel <akelly@enterprise.net>
Message-ID: <5a1co5$nnl@news.enterprise.net>
Source record: 131156

My kids still get hours of enjoyment from the old STFM
(upgraded to 1 Meg). Is games software still provided
for this machine in the UK?? If so where and how do I find
out about it? Are there any ST mags still in print which
deal with this old technology??

Thanks for any help in this regard

Happy New Year

Kel

5569. Sundog...

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: dimitri@bach.dynet.com
Message-ID: <5a1fan$dnf@geraldo.cc.utexas.edu>
Source record: 131157

NEbody know where I can download SunDog?

5570. Re: Stik WWW page updates

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: rgoring@zetnet.co.uk
Message-ID: <5a1j5m$vo9@irk.zetnet.co.uk>
Source record: 131158

>A few days ago I downloaded Stik 1.12 from this site. I used it together
>with CAB 2.beta and OVL 1.18. Result is strange: connections are made

I think you will find you need CAB.OVL 2 to work :-)

I have used CAB 2 beta on-line successfully within its limitations :-)

Yours Roy

****
Roys Home Page - http://www.users.zetnet.co.uk/rgoring/roy/
Wessex Atari Group Home Page - http://www.users.zetnet.co.uk/rgoring/wag/
****

5571. Re: Timing troubles with Cubase Score.

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GL2PDJUTUP@wa.caeci.ol.ni.schule.de>
Source record: 131159
Body handling: HTML body converted to readable text

In <32C2EDE8.76CD@uninetcom.it> Ettore Colombo wrote:

>(I don't have the user manual). Please help
>me. And don't tell me to change the computer!
>
>Enrico Colombo e-mail: etco@uninetcom.it
>
>
>
>------------5C0D1E584350--
>

If you can unse the www try the side:

http://www.steinberg.de

Thgey have an email-support there, where you can told them your
problems.
Hope it helps.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

5572. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: Simon Yardley <si@zetnet.co.uk>
Message-ID: <32C4CEEA.21C4@zetnet.co.uk>
Source record: 131160

Hi Guido,

Some fair comments there ... too much for me to reply on-line with, but
your software is brilliant and is used everyday on my Falcon !

> I've yet to see the first contribution from anybody in UK, US,
> AU, NZ, SE, and FI for example, which is rather astonishing if
> watching so many people from these areas discussing here or
> downloading my software...

What does Joe Connor do with my money then ?
I registered 1stGuide a couple of months ago - ï¿½20 UKP - Did you receive
that ?

Maybe you should speak to him as I'm sure there must of been many more
UK registered users as 1stGuide is a very nice piece of software. (It'll
run better when I get my Nemesis fitted running 640x480xTC will be a
dream !)

Simon

--
mailto:Si@zetnet.co.uk
Work: Simon.Yardley@ArthurAndersen.Com
Web: http://www.users.zetnet.co.uk/syardley/
Sys: ~ Falc030 ~ 28.8K ~ 1 Gb HD ~ SCSI CD-ROM ~
--

5573. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: stephen@moroder.scotnet.co.uk
Message-ID: <5a1ngp$9cm@florence.scotnet.co.uk>
Source record: 131161

In comp.sys.atari.st, frank@tachyon.co.uk (Frank Charlton) wrote:
>he recently went to a local cybercafe for email and usenet training, and
>used his Demon account while he was there. The staff assured him that his
>details had been wiped from their machines. He's been in touch with them,
>and all parties concerned suspect that someone managed to resurrect his
>login details from their machines, and is using his account.

Colour me cynical, but that's the only cybercafe I've ever heard of that
uses modems.

Stephen

5574. STReport #1252

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BtG2cgm.dpj@delphi.com>
Source record: 131162

12/27/96 STR 1252 The Original Independent OnLine Magazine!

- CPU Industry Report - Super Mario 64 - Guinness Review
- NEW Shareware List - Berlitz Spanish - Little Brother Watching
- Perfect Spanish - Amazing Math - JoltPak Coming Soon
- B2000 Cheats! - Twisted Metal 2 - Classics & Entertainment

PACBELL to use ASDL
FCC Nixes Net Access Fee
Apple Brings Steve Jobs Home

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5575. Looking to Buy

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: veins@tribeca.ios.com
Message-ID: <32c3b865.32678456@news.idt.net>
Source record: 131163

Is anyone selling any ST's?
or if i Can run my Music Stuff (notator/creator)
on a Falcon... Is anyone selling any falcons?
Leave me info + prices
thanks
Carlos Franzetti

5576. Re: The last version of 525

Newsgroup: comp.sys.atari.st
Date: 1996-12-27 00:00:00 UTC
From: pwillis@rodelo.cyberverse.com
Message-ID: <59vsla$40u@rodelo.cyberverse.com>
Source record: 131164

Preben Sloth (psloth@post2.tele.dk) wrote:
: What is the last new version of the audio-file-convert program 525 ???
: And where do I get it. ???
: Thanks Preben Sloth, Denmark (psloth@post2.tele.dk)

I'd like to know the same thing. Last version I have seen is version 2.13
and it is at cnam.fr... or ftp.cnam.fr or is it www.cnam.fr?

Something like that. Does anyone know of anything later the 2.13?

-Jammer

5577. Re: Sundog...

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961228003819.10181C-100000@viking.cris.com>
Source record: 131066

No where I hope! It's commercial software. Might ask here if anyone wants
to sell their copy of it! I've seen it offered for sell here occasionally.
One of, if not THE best game of all time for the ST.

On 27 Dec 1996, Dimitri Hammond wrote:

>NEbody know where I can download SunDog?
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5578. PCB software

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: Anthony Rudzki <arudzki@m3.sprynet.com>
Message-ID: <32C4C568.1B92@m3.sprynet.com>
Source record: 131067

Does anyone know of any PCB layout software for a Mega STE?
I would love to get a hold of a demo if possible.

tony

5579. Books & prog. for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: David.Alfonso%112@satlink.oau.org
Message-ID: <217_9612280159@satlink.oau.org>
Source record: 131068

To: chris@compdirect.com
I've accumulated a number of programming-related books
and programs over the years. I never got around to it,
so they are for sale. I'd like to sell it all in one
shot if possible.

GFA Books: Programmer's refernce guide, Vol.1
Programming with GFA Basic 3.0
GFA Basic Training Rebbot Camp
Concepts in Programming
The GFA Basic Book
these (5) for $25
with GFA Basic 3.5 $65

C books: Atari ST Application Programming
Compute's Application Guide, Programming
in C
C-manship Complete w/disk
these (3) for $20
books with Lattice C 5.60 $65
books with Laser C $45

Assembly: The ST Assembly Language workshop w/disk
book with Devpac 2 $20
book with Devpac TT $30

General Info: Compute's Atari ST books-
AES
VDI
TOS
The Concise Atari ST Programmer's
Reference Guide
Sybex - Programmer's Guide to GEM
Abacus Atari ST Books -
#2 Internals
#3 Gem Programmers Reference
#4 Machine Language
#8 Peeks & Pokes
#10 Introduction to MIDI programming
#13 ST Disk Drives: Inside & Out
AES Quick Reference
VDI Quick Reference
these (13) for $50

Programming Languages sold seperately if books sell first:
Lattice C 5.60 $40

Laser C $18
GFA BASIC 3.5e $30
Devpac 2 $10
Devpac TT $25

ALL books and ALL programs: $110

Call David at (407)365-6182 if you're interested

--
|Fidonet: David Alfonso 1:363/112
|Internet: David.Alfonso%112@satlink.oau.org
|
| Standard disclaimer: The views of this user are strictly his own.
| From C.F.Satlink +1-407-240-7781 (ANSI or Vt-100 _required_).

5580. misc. for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: David.Alfonso%112@satlink.oau.org
Message-ID: <218_9612280159@satlink.oau.org>
Source record: 131069

To: chris@compdirect.com

I've got a couple items still for sale:

Atari 520 STFM good cond. (for parts?) $35
Composite video cable for the Falcon. $10
DataDat - SoundPool DAT backup software for Falcon
uses Steinberg FDI (much better than Steinberg's program!) $23
Digidesign SoftSynth $30
ICD Pro Hard Disk Driver ver.6.5.5 $23
MegaMater adapter cable for old 520's
allows you to use Mega keyboard w/520 ST $ 8
Best Trackball $25

if interested, call David (407)365-6182

--
|Fidonet: David Alfonso 1:363/112
|Internet: David.Alfonso%112@satlink.oau.org
|
| Standard disclaimer: The views of this user are strictly his own.
| From C.F.Satlink +1-407-240-7781 (ANSI or Vt-100 _required_).

5581. Re: 2 IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32C4E290.7590@bruker.de>
Source record: 131070

Chris Wilkinson wrote:

> Even AHDI 6.06 looks for a second IDE device when booting. You will

AHDI doesn't support two IDE drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5582. Re: Atari ST computers suck!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5a2peg$pm9@scanner.worldgate.com>
Source record: 131071

Stephen Mulrine (stephen@moroder.scotnet.co.uk) wrote:
: In comp.sys.atari.st, frank@tachyon.co.uk (Frank Charlton) wrote:
: >he recently went to a local cybercafe for email and usenet training, and
: >used his Demon account while he was there. The staff assured him that his
: >details had been wiped from their machines. He's been in touch with them,
: >and all parties concerned suspect that someone managed to resurrect his
: >login details from their machines, and is using his account.

: Colour me cynical, but that's the only cybercafe I've ever heard of that
: uses modems.

: Stephen

Fair enough, but the truth is, I have telnetted to my accounts from
cybercafes. It's dead easy to do.

Leslie

5583. IBM DPES-3180 drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: MDyas@allatsea.demon.co.uk
Message-ID: <194_MDyas@allatsea.demon.co.uk>
Source record: 131072

Hiya All

I've been trying to get an IBM DPES-3180 hard disk drive to work with an ICD Link II, but with little success.

The drive is recognised by the controller, but all attempts to partition it fail with a sense error.

I've tried the ICD software and HDDriver.

Does anyone have any experience of this drive or any suggestions?

Cheers.....Mark

--
Oh!, I've forgotten what I thought I'd remembered :-)
--

Floating around aimlessly at All At Sea.

5584. MODEM2 mod

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961228Z101906.253dave@mbha.demon.co.uk>
Source record: 131073

Greetings all,

I use modem2 port all the time on the TT. I understand there is an easy mod to connect the modem2 port to the serial2 clock making faster baud rates possible on modem2.

Can anyone come up with a schematic or picture showing where the track should be cut and where the new wire should be soldered?

Alternatively, is there a dolt-friendly ready-assembled or kit hardware mod I can buy. I *must* get 115200 or 150K+ going, being stuck at 38400 is a bummer!

Oh yes, and please bear in mind that in my hands, a soldering iron is a tool of great destruction. Almost thermonuclear in it's destructive potential :-(

Thanks in advance for any help...

--
dave

5585. JAZ drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <5a2u1p$ihl@rigel.pixi.com>
Source record: 131074

Season's Greetings fellow ATARIANS

Anyone out there plan to or are using the JAZ drive 1 gig? I'm not sure that it is compatible with Atari Falcon?

Anyone know for sure?

Vern.....

5586. FS: Atari Computer Goods! FREE Catalogs! More Atari Stock!

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <5a315csej1@nadine.teleport.com>
Source record: 131075
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

Check out my Updated Atari Catalogs and find More Atari stuff like MULE and Archon for the Classic Atari 8 Bit and for you Collectors with an appetite for Ultima. BRAND NEW, UNOPENED original copies of Ultima V.

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking. And something you might want. At BSC's Web Page you can View, Capture and even DownLoad Atari Catalogs or Contact BSC by Web Page! Or Request Catalogs by E-Mail. Do You Have problems connecting with BSC's web page? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. I'll get back to you after the weekend. Catalogs are sent only by E-Mail. Not Snail (Postal) Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, Local to Portland, Oregon. U.S.A. at (503)256-9974.

Also, on BSC's Home Page! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Page with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Page. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

5587. MagiC 5 patch?

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <851859852_OASIS_@whalley.demon.co.uk>
Source record: 131076

I've just been looking around Toad's Atari site and found a free patch program for MagiC 5 (at http://www.ataricentral.com:80/magic/atari). However there doesn't seem to be any information about it. Does anyone know what it patches and how you use it?

TIA
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

5588. Good Deal

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <5a326k$oln@ssbunews.ih.lucent.com>
Source record: 131077

With all the recent bad net deal postings - just thought I'd add
a good net deal posting to try to provide a bit of balanced coverage.
I recently purchased some software from Earl Greener of Keyes, Calif.
Everything went down as I had hoped it would. Wayne

5589. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1702_SBagley@cameo.co.uk>
Source record: 131078

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied gary@the-gap.demon.co.uk.
Steven moved forward, and whispered something.
g>
g>
g> Just thought I'd start a new thread with a more appropriate tile than
g> 'sweet geneva'!

Yes Indeed.

g> With all the problems that us 'crappy' Falcon owners are suffering
g> from, I thought it was about time Andreas made another momentous
g> comment!

Mind you, It is only you Falcon owners. MagiC is as solid as a rock here on my STe for example, I recently switched the machine on at 1pm approx and was working in Papyrus 3 under magic whilst using other programs to halftone images till 1am without a single crash.
g> He's been very quite whilst everyone with a Falcon and Magic has
g> been complaining of the same bugs!!

I don't think he writes the Falcon bits, I think the Behne brothers do but I could be wrong.

g> A) Andreas please comment!!

However, I'd be interested in his response.

g> B) is ANYONE with a Falcon running Magic without the following bugs:
g> Failure to boot: Fatal error in Gemdos!
g> Frequent memory problems. 'Destroyed memory block'!
g> JPEGD locking up.

I think someone mentioned that JPEGD did something naughty and shouldn't be run under multitasking OSs.

I believe Antony Lacey is having no problems :)

g> Maybe it is just us unlucky 'few' as Andreas suggests. But I think
g> not!!

I am inclined to go with Andreas though.

g> Please respond to this thread Andreas. We've paid good money for MagiC
g> and I think we deserve some SUPPORT!!!! Not just arrogant
g> dismissals!!

And a decent manual, Why o Why can't they just update the MAgiC 2 manual to cover version 5 or 6 or at least release MagiC prog docs in english.

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203
IRC: SteveB
..."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., York House, | Novell authorised reseller.
2-4 York Road, Felixstowe, Suffolk. UK. | Microsoft soloution provider.
Tel: +44-1394-672004 | Training and consultancy.
Fax: +44-1394-271210 | http://www.cameo.co.uk

5590. Re: TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <32C545EE.8FC@walrus.com>
Source record: 131079

Mark W. Herber wrote:
>
> I can't think of any reason why it shouldn't work. But I do know this:
>
> The floppy disk format I use on my MSTE (TOS 2.06) is 10-sector, 82-track
> High Density. Those floppies are recognized by my PC. Furthermore, the PC
> has never had a problem reading files off or writting files to those
> floppies. But, lose95 files seem to have extra stuff in them. (As compared
> to DOS or TOS files.) Sometimes my MSTE can read them, sometimes not.
>
> mark.
>
> Arnold S. Ferrer <ferrer@rtsg.mot.com> wrote in article
> <59egmk$nqq@trotsky.cig.mot.com>...
> > Ok, do I have thist right? (Talking about TOS 1.04)
> >
> > My STf should be able to recognize a DOS formatted disk?
> > and when I format a floppy under TOS 1.04, it should
> > be recognizable from the PC, right? (PC doesn't seem to
> > recogize it)
> >

Yes, some PC's can read extended ST formats but not all due to BIOS
limitations, so don't assume that all PC's can do this.

5591. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <32C5305B.2781E494@esc.de>
Source record: 131080

Hi Simon,

> Some fair comments there ... too much for me to reply on-line with, but
> your software is brilliant and is used everyday on my Falcon !

Thank you very much for this statement! This is the kind of feedback
that I'm mostly missing and which gives me motivation to keep
maintaining the software.

> What does Joe Connor do with my money then ?
> I registered 1stGuide a couple of months ago - ï¿½20 UKP - Did you receive
> that ?

Well, nice to hear that there are really UK registered users.
Joe Connor told me when the first reg. came in several months
ago, but I didn't get the stuff yet because he wanted to wait
for 5 or 10 or so users first before sending me something.

I see now that this is somewhat inappropriate for me because
I can't properly register these accounts until I see the fees.
And until now, I saw nothing. Sorry for your pending registration.
Maybe we should work out a more appropriate scheme...
Anyway, I'm pleased to hear from you and appreciate your comments :-).

> Maybe you should speak to him as I'm sure there must of been many more
> UK registered users as 1stGuide is a very nice piece of software. (It'll
> run better when I get my Nemesis fitted running 640x480xTC will be a
> dream !)

Yes, I spent special effort in proper support for TC modes, and I
recommend such modes for maximum viewing pleasure :-).
Then, I did special adaptions to WINX (V2.3) features which I like
very much.

Best regards,
Guido

5592. Re: Timing troubles with Cubase Score.

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <5a3f1i$q3i$1@mhade.production.compuserve.com>
Source record: 131081

What is the version of MROS you are using? The latest is MROS3_45. Also the Midex driver should be MIDEX115.DR*

Hope this helps

Rich

5593. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <5a2vsn$s0o@nyheter.chalmers.se>
Source record: 131082

In article <c34_9612231810@genesplicer.org>,
Terry May <Terry.May@rebel.genesplicer.org> wrote:
>On 20 Dec 96, Johan Klockars was hired by Jack Tramiel for saying:
>
> JK> Most programs that read or write GIFs are illegal in many countries
> JK> nowadays since there's a patent on the LZW compression used and you have
> JK> to pay royalties to Unisys to use it.
...
>I was under the impression that they only wanted royalties from commercial and
>shareware programs, and that they didn't mind "freeware" programs using the GIF
>format without giving them compensation.

Yes, that used to be the case and you could find a document stating it on
Unisys' WWW pages.
Unfortunately, they have now changed their minds and the document has been
removed. Apart from my own correspondence with Unisys, I've heard from other
people who've got exactly the same response.

FreeWare GIF access is apparently no longer possible. :-(
I won't give up until I've been given a straight answer, though, and seen the
licensing documents.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

5594. Joysticks?

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: Alan Richards <meridian@cityscope.net>
Message-ID: <01bbf4f3$acb390a0$dbb7dece@206.222.183.2.cityscope.net>
Source record: 131083

What works on the ST? And where can I get one?
Thanks!
Alan
--
**********Meridian Music Productions**********
:) VISIT OUR JOKE PAGE!!! (:
http://cs1.cityscope.net/~meridian/jokes.html
^^

5595. FS:ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: moregames@aol.com
Message-ID: <19961228191900.OAA17155@ladder01.news.aol.com>
Source record: 131084

The following Atari ST software is for sale:

Arcade Fever: Onslaught (disk only) $2
Arcade Fever: Stormlord (disk only) $2
Chronoquest (4 disks, disk only) $3
Deja vu (2 disks, disk only) $3
P-Dos (disk only) $1
Shadowgate (complete, shrinkwrapped) $5
Speller Bee (complete in box) $3
Strike Fleet (complete in box) $3
Teachers Pet (2 disks, instruction book) $3
Uninvited (2 disks, disk only) $2

Will sell all for $20, shipping included
Please add shipping unless buying entire lot,
if interested, please E-Mail: moregames@aol.com Thanks

5596. IBM DPES-3180 drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: hcarson@io.org
Message-ID: <5a3sh0$28c@news1.io.org>
Source record: 131085

>I've been trying to get an IBM DPES-3180 hard disk drive to work with
>an ICD Link II, but with little success.
>
>The drive is recognised by the controller, but all attempts to
>partition it fail with a sense error.
>
>I've tried the ICD software and HDDriver.
>
>Does anyone have any experience of this drive or any suggestions?

Dealers have been struggling with all but a few IBM SCSI drives over the years. ICD utilities have been able to access only a tiny handful. I'm surprised at the fact that HDDriver couldn't solve the problem - what version are you using?

I've partitioned several different IBM SCSI drives using AHDI/HDX (the Atari hard drive utilities). The last version of the Atari utilities package was AHDI504. I hate to say it, but the Atari stuff worked on a far greater variety of drives than ICD, HDDriver (up to version 5.02 anyway), CBHD, HuSHI and so on.

--
>>
>> Howard Carson <<
>> Email: hcarson@io.org ||||| Fax: +1-905-427-9703 <<
>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>

5597. Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961228202800.PAA18778@ladder01.news.aol.com>
Source record: 131086

Just thought I'd warn you all about buying Gemulator 96 from Toad untill they resolve some issues.

Namely, Darek of Emulators, Inc. refuses to support my copy of Gemulator 96 because its not 'registered.' But Toad will not send out registration cards with Gemulator because they say Darek has not sent them any.

Darek says the solution is to return Gemulator to Toad and buy directly from him..(Even though Toad is listed as an authorized reseller on his web page)..this solution is no good because Toad does not accept software returns.

So, I've bought a full version of Gemulator and I am not eligible for the customer newsletter, access to the file download section of Emulators web page, or even advice on how to get the sound or expanded video resolutions to work on my computer (they currently do not work)... and noone is questioning the fact that I bought the retail version of Gemulator.

Also, another bit of advice when purchasing from Toad...they do not keep track of their own specials or pricing. Always remember where you saw the price you are asking for so they can verify it. They will honor their prices, but you must be able to prove it! That is why, when I ordered Gemulator with Magic 4and I recieved Gemulator with Magic 2, I was out of luck... I could not prove that I was supposed to have received Gemulator with Magic 4 at that price ...they said they could rectify the problem for about 50 bucks...later on I found a Magic 2 to 4 upgrade for $20 and they honored that price when I could prove to them where they had offered that price...

I don't want to sound totally against Toad here. To be fair, in some ways they are very professional. My original Gemulator disk was bad, and they speedily rectified that problem. In addition I like the fact that they are open on Saturdays, have a toll free line, and have a quick turn around on orders...

Also, their Web pages have been recently updated...check them out..www.ataricentral.com

5598. Magic Apps Folder

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <5a40el$70e@charm.magnus.acs.ohio-state.edu>
Source record: 131087

I just purchased a copy of Magic 5 and remember seeing a discussion on the location of the Magic Apps folder. Could anyone sum up the conclusion to this discussion for me?

I can't find the apps folder, and I can't figure out what it is for. I do know that I am unable to open any applications when my cdplayer is open. All programs seem to work fine, so I thought maybe this has something to do with the apps folder.

Can anyone help?

Thanks,

Matt Faehnle

5599. Music Software Recommendation Please!

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: "Manifered H. Wolfe, II" <lobo@vicon.net>
Message-ID: <32C58D51.994@vicon.net>
Source record: 131088

Hi! I'd like to get software to write MIDI files or MOD files that
support MIDI devices for i
--

Manifered H. Wolfe, II
Lobo Electronics
http://www.vicon.net/~lobo
lobo@vicon.net

28 Game Systems, 700+ cartridges/CD's, 32 Coin-Op's

Have you played Atari today?

5600. Re: Music Software Recommendation Please!

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: "Manifered H. Wolfe, II" <lobo@vicon.net>
Message-ID: <32C58DDC.5DD0@vicon.net>
Source record: 131089

Manifered H. Wolfe, II wrote:
>
> Hi! I'd like to get software to write MIDI files or MOD files that
> support MIDI devices for i

Oops, accidentally sent before I could finish... =)

The software needs to support MIDI devices for input/output. Also, it must run on a TT030 and work under Magic. Any help would be appreciated. Thanks!

--

Manifered H. Wolfe, II
Lobo Electronics
http://www.vicon.net/~lobo
lobo@vicon.net

28 Game Systems, 700+ cartridges/CD's, 32 Coin-Op's

Have you played Atari today?

5601. Avalon 2.01 on the TT

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: dipching@ping.be
Message-ID: <851895284_OASIS_@ping.be>
Source record: 131090

Is there anyone working with the 2.01 version of Avalon Steinberg,
it seems to be the only one version to work with the TT.
Can you help me where to buy one (even second hand) or to get the
update for my 2.0 ?
I have tried to download from the ftp site of Steinberg US but, it
seems that nobody or nothing is on line ... have they forgot the atari
people ...

I was planning to buy Zero-X from Soundpool, but it's not very
comparable to Avalon, virtual synthesis module is missing ... a pity.
Is anybody aware of another soft TT compatible for sample editing
and dumping? (I own an Akai S950 with SCSI from Akai)

A lot of questions ... sure

Spend everybody a nice end of 96 year
--

*** *** *** *** *** * ** *** *** Jo Vandeweghe
** *** ** ** * * * * ** * 13D, rue de la B.Leclercq
* * * *** *** * * *** *** * B-7711 Dottignies
********************************** BELGIUM
"Perhaps the highest mountains Tel : (+32) 056 48 62 04
are not made of stone" E-mail : dipching@ping.be
********************** A*C*M*S

5602. Ansi Font For NVDI 3

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <5a4573$826@einstein.ebicom.net>
Source record: 131091

Aloha,
I'm looking for an ANSI "Outline" font for use with NVDI.
Anyone know where I can get a TT or Spedo ANSI font?

Thanks,
Brian

5603. IBM DPES-3180 drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: MDyas@allatsea.demon.co.uk
Message-ID: <5a4a4h$4tk@nr1.vancouver.istar.net>
Source record: 131092

Hiya All

I've been trying to get an IBM DPES-3180 hard disk drive to work with an ICD Link II, but with little success.

The drive is recognised by the controller, but all attempts to partition it fail with a sense error.

I've tried the ICD software and HDDriver.

Does anyone have any experience of this drive or any suggestions?

Cheers.....Mark

--
Oh!, I've forgotten what I thought I'd remembered :-)
--

Floating around aimlessly at All At Sea.

5604. MODEM2 mod

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <5a4aqg$5b2@nr1.vancouver.istar.net>
Source record: 131093

Greetings all,

I use modem2 port all the time on the TT. I understand there is an easy mod to connect the modem2 port to the serial2 clock making faster baud rates possible on modem2.

Can anyone come up with a schematic or picture showing where the track should be cut and where the new wire should be soldered?

Alternatively, is there a dolt-friendly ready-assembled or kit hardware mod I can buy. I *must* get 115200 or 150K+ going, being stuck at 38400 is a bummer!

Oh yes, and please bear in mind that in my hands, a soldering iron is a tool of great destruction. Almost thermonuclear in it's destructive potential :-(

Thanks in advance for any help...

--
dave

5605. JAZ drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <5a4bbc$5b2@nr1.vancouver.istar.net>
Source record: 131094

Season's Greetings fellow ATARIANS

Anyone out there plan to or are using the JAZ drive 1 gig? I'm not sure that it is compatible with Atari Falcon?

Anyone know for sure?

Vern.....

5606. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5a48jq$s2a@posgate.acis.com.au>
Source record: 131095

> In article <59qdal$rfl@orm.southern.co.nz>
> chriswil@southern.co.nz (Chris Wilkinson) said:-
>
>>Hi there!
>>
>>Christopher Good (cgood@cix.compulink.co.uk) wrote:
>>: In message <70602338_000003_OASIS_NEWS@the-gap.demon.co.uk>,
>>: gary@the-gap.demon.co.uk said:
>>:
>>: > B) is ANYONE with a Falcon running Magic without the following bugs:
>>: >
>>: > Failure to boot: Fatal error in Gemdos!
>>: > Frequent memory problems. 'Destroyed memory block'!
>>: > JPEGD locking up.
>>
>>I run JPEGD happily, and have never had a problem booting MagiC. Some
>>programs do have the nasty habit of over-writing memory that is being
>>used by other programs and/or MagiC/MAGXDESK. I tend to only use these
>>programs under single-TOS because they perhaps were _not_ written with
>>pre-emptive multitasking in mind. Memory addresses that these programs
>>use are perhaps hard-coded into the software so if some other program
>>that is already running and using said memory blocks suddenly has part of
>>its allocated memory jumped on by a rogue program, then I guess problems
>>will be the result!! :(
>>
>>I have a Falcon030 16Mb/340Mb with TOS 4.04
>>
>>AUTO programs I use with MagiC are:
>>
>> NVDI 3.01
>> ADDMEM
>> LETEMFLY
>> MACCEL34
>> JPEGD (often, not always)
>> CACHEnnn
>> A-MAN (needed by WinCom, only with WinCom though)
>>
>>Software I run parallel to MagiC includes:
>>
>> APPLINE (not very often)
>> START
>> STEWART (most of the time, not compatible with PhotoLine)
>> WBDAEMON
>> WINCOM (sometimes)

>>
>>I have looked at alternative desktop shells but NOTHING else is as stable
>>as MAGXDESK, so THING and GEMINI are a no-no AFAIAC...
>>
>>I run 640*480*256 colours on a VGA screen. I also have 'created' my own
>>font(s) to use in place of the Monaco fonts supplied with NVDI. I have
>>even altered the MAGXDESK resource files to 'personalise' the desktop a
>>bit! :) Despite all this 'bastardization' of my desktop, I find that
>>MagiC is still very very stable as long as I use good software...
>>
>>I suggest playing with your setup a bit to see if one or more programs
>>you use are causing all of the troubles. Remember that the setup I have
>>above is very stable so perhaps you can use that as a guideline to see if
>>you can fix things up a bit...
>>
>>Hope this helps...and oh! its December 25 so Merry Xmas!! :)
>>
>>Chris W.
>>/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU
>>
>
>
>__
>Congratulations Chris you are only the second Falcon owner that I know
>who is not having a problem with Magx 5.03 . I am not the other one as
>it will be evident . This must be the spin doctors version of what is
>so good about Magx . I have exactly the same system as yours except in
>my case I use Blowup and also Powerup 2 . I don't know if this is the
>case with you or not . Now let's start the list of things I tried to
>eliminate with Magx . Ran NO Auto programs except Magx and NO ACC's
>and still it BOMBED . OK I'll give Andreas the benefit of doubt that
>maybe it's the crappy Falcon. I see by the posts that maybe it's all
>Atari's that are crappy because errors are being reported from all
>systems . The most frustrating thing about Magx is programs that work
>in Tos no longer work with Magx ie : Master Tracks Pro a midi program
>that works on all Ataris . Maybe if these new OS came out with a
>backwards compatibility we wouldn't be having so many problems .
>Another problem I have noticed but I don't know if the blame goes to
>Magx or Hddriver's long filenames . A lot of corruption in all of my
>partitions . I'm still working on that one ! Anyways I'm happy that
>Andreas finally has one satisfied customer but please don't count me
>as one of them .
>P.S. You can now add another program to that list as I just noticed
>that Everest didn't send my message while using Magx .Not only that
>but it sent it out twice . Ah well it should find some very satisfied
>customers on the PC side as they are used to programs bombing and
>buggy ala Bill Gates the upgrade is now available for a small charge.
> ---
> ***
> * martinr@hookup.net Falcon 030 85/IDE 1.6/GIG SCSI Powerup 2 * >

> * Ottawa , Ontario Pioneer 4x Cd Roland D70 Synth *
> * Canada Apexmedia Imagecopy ... *
> **
> --
>
>.
Hi There

Must be something to do with falcons. I have been running MagiC4 and
now 5.3 NVDI 4 and HD driver6 on the TT for ages with very rare problems.

Marcel is a real problem I gave up using it ages ago as even in normal
tos it caused crashes. The aamem prg should be in the app folder etc.
What it does who knows letem fly is really not necessary. What
disk driver are you using the cache system is built into HDdriver and
ICD etc. I found stewart and the other start it etc caused problems.
Since I removed them the system runs very stable. I you use the latest
version of everest it works brillaintly with magic. Using the latest
programs is also recomended. My Old version of Pagestream 2.2 works
fine Calamus Sl works great Papyrus 3+ and 4 are brilliant CAB 1.5 030
also works great.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

5607. Re: Mega ST2, Hardware, software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: Jeremy Arnold <sldkt@cc.usu.edu>
Message-ID: <32C5AE7C.5B4E@cc.usu.edu>
Source record: 131096

FOR SALE -- HARDWARE:
* Mega ST2, Keyboard, Mouse, Users Manual, Original packaging (Hard Drive needs work; skipping on bootup)
* SC1224 Monitor
* Epson ProWriter Jr. Printer
* Ergonomic Joystick
* Quickshot II (desktop) Joystick

FOR SALE -- SOFTWARE/GAMES (all with original packaging and instructions)
* Cards/MichTron (Solitaire, Klondike, Poker Squares, Cribbage, Blackjack)
* Dungeon Master (1st)/FTL
* King's Quest III/Sierra
* Planetfall/Infocom
* Silicon Dreams/Firebird
* SpeedRacer/Broderbund
* Star Trek, The Rebel Universe/Simon and Schuster
* Terrorpods/Psygnosis
* Triad Vol. 2 (Baal/Psygnosis; Menace/Psygnosis; Tetris/Mirror)

FOR SALE -- SOFTWARE/APPLICATIONS & PRODUCTIVITY (all with original packaging and instructions)
* Atari Planetarium/Atari
* HabaWriter/Haba Systems Inc. (Word Processor)
* HippoWord/Hippopotamus Software (Full-featured Word Processor)
* HippoConcept Professional Series/Hippopotamus Software (Outline and idea processor for ST)
* HippoFonts I/Hippopotamus Software (Fonts for the ST! Has Metagraphics, which converts NeoChrome picts to HippoPixel format!)
* Typing Tutor/Academy Software
* VIP Professional Integrate Spreadsheet/VIP Technologies (jazzed-up LOTUS 1-2-3 copy)
* Word Writer ST/Timeworks

Adam Creighton
SLP16@cc.usu.edu
http://cc.usu.edu/~slp16/RES/RESUME.HTML

5608. I did buy your Atari 1040ST, now ...

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: Mykle <mykle@con2.com>
Message-ID: <32C5C11B.1362@con2.com>
Source record: 131097

. . . I will buy your Atari ST software. If you want to get rid of that tired old Atari ST software, take it out of your closet, brush the dust off of it and make a list with prices and send it to me. I "AM" going to buy a considerable amount of software, it's just a matter of who i buy it from.

Can't wait to hear from you

Regards,

Mykle

p.s. I also will buy an external 3 1/2 floppy drive for Atari ST

5609. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d57_9612281836@genesplicer.org>
Source record: 131098

On 28 Dec 96, Johan Klockars was hired by Jack Tramiel for saying:

>> I was under the impression that they only wanted royalties from
>> commercial and shareware programs, and that they didn't mind "freeware"
>> programs using the GIF format without giving them compensation.
JK>
JK> Yes, that used to be the case and you could find a document stating it
JK> on Unisys' WWW pages.
JK> Unfortunately, they have now changed their minds and the document has
JK> been removed. Apart from my own correspondence with Unisys, I've heard
JK> from other people who've got exactly the same response.

It could be that they ran the risk of losing their copyright if they let
freeware authors use it freely.

* LED v1.50 * For a good time call 702/736-2282!

5610. Re: Sundog...

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: pwillis@rodelo.cyberverse.com
Message-ID: <5a28ct$ao9@rodelo.cyberverse.com>
Source record: 131099

Dimitri Hammond (dimitri@bach.dynet.com) wrote:
: NEbody know where I can download SunDog?

What is SunDog?

5611. MagaMax C-compiler

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: James.Alexander@taf.to.org
Message-ID: <347_9612290230@to.org>
Source record: 131100

Hi Preben.

I've got Laser C (by Megamax) with the Debugger. I think it was one of the last versions produced by megamax. Since Megamax has closed operations 5 years (or more) years ago I don't think they do updates anymore. You could try one of the mail order dealers or an atari swap meet. I picked up mine at a user group flea market about 2 years ago. The manuals are too intensive to ever consider photocopying or faxing at any rate.

--
| Fidonet: James Alexander 1:250/823
|Internet: James.Alexander@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

5612. Re: Magic Apps Folder

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <851903054_OASIS_@swampdog.demon.co.uk>
Source record: 131101

In article <5a40el$70e@charm.magnus.acs.ohio-state.edu>
faehnle.3@osu.edu (Matthew C. Faehnle) said:-

>
>I just purchased a copy of Magic 5 and remember seeing a discussion on
>the location of the Magic Apps folder. Could anyone sum up the
>conclusion to this discussion for me?

There's not much to it. Simply specify (in magx.inf) where you want it
to be thus ...

#_APP D:\GEMSYS\AUTO\

.. or any other drive and path you care to choose.

>I can't find the apps folder, and I can't figure out what it is for.

It just loads Gem programs automatically. The difference being they
all run at once. If you have accessories which are also capable of
running as applications then you could put them in it. That way, you
could terminate them if you needed the memory.

>I do know that I am unable to open any applications when my cdplayer
>is open. All programs seem to work fine, so I thought maybe this has
>something to do with the apps folder.

Can't help with this one I'm afraid!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5613. Test - please disregard

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <5a469i$8ue@zonk.geko.net.au>
Source record: 131102

This is a test message - please ignore.

5614. Falcon for sale?

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: "Cesar A. Leon M." <cleon@ona.fi.umag.cl>
Message-ID: <Pine.D-G.3.94.961228114201.1395A-100000@ona.fi.umag.cl>
Source record: 131103

Hello... I'm looking for a good offer, i has one... Falcon TOS v4.04(?)
with 4Meg. RAM for $750, anyone with any better?

Thanks very much, please e-mail me to cleon@ona.fi.umag.cl
(price of machine, name of owner and country, i'm from Chile).

PS: Sorry for my english. :)

5615. Re: STiK and 2400 modems

Newsgroup: comp.sys.atari.st
Date: 1996-12-28 00:00:00 UTC
From: mrmaddog@prolog.net
Message-ID: <19961228011117.25698.qmail@mail1.ptd.net>
Source record: 131165

> From: marcl@NL.net (Marc Laan)
>
>Mr. Maddog (mrmaddog@ptdprolog.net) wrote:
>: I know you must be laughing off your rump just from reading the header,
>: but I really do want to know...can I run STiK applications like Newsie on
>: a 2400 modem. I really am trying to find a 14.4K modem for my ST but it's
>
>My Atari 1040 STF (2,5 meg) runs fine with a 2400baud modem for more than
>two years now. For textbased applications, what do you need more?
>Grahpics: works, but too slow for serious jobs, of course.
>STiK/CAB.OVL: are not really stable up until now on this machine, but all
>my providers applications (Lynx, Telnet, Pine, TIN run wonderfull with 2400 bau
>d.

Right, for text-based shell accounts the old 2400 gets the job done.
Heck, the Lynx browser on he remote Unix server is much quicker than
Netscape on a 28.8K...

But my problem is that the shell account that my provider has is
'rubbish'!!

Half the time I can't connect, everything is too slow, sometimes my
downloads from Lynx get corrupted, I use Lynx because I have no FTP
access whatsoever, no chat channels for crying out loud! And
now...super slow newsgroup gathering with Pine, you can tell they
upgraded since things are now worse.

I solved that problem by reading my newsgroups with Lynx browser and
sending my replies through an e-mail server that Demon UK has. So
far, works great...only I have to do a bit more to get my replies
typed up :)

Hopefully, I shall get a freaking fast modem soon. If things don't
improve, I shall renounce computer technology as a torture device
to destroy people's sanity and go live with the Amish. :)

Eric Noss
a.k.a
Mr. Maddog

5616. Atari Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Daniel Fangmann <dfangmann@msn.com>
Message-ID: <01bbf5ee$5dc47bc0$b5082399@default>
Source record: 130966

Following for-sale:

1040STF 1meg/720k floppy, good clean, working condition...$65.

SC1224 Color Monitors-for Atari Computers- 'refurbished'-original box&docs, like new...$65.

'Used' SC1224's, good clean, working condition...$50.

PCM124 Atari PC monitor - new-in the box- 9 pin connector...$65.

AlberTT Video Card for MEGA STE or TT - 1024x768, 16 colors fron a palette of 4096, driver software and install instructions included...$125.

Golden Image Cordless Trackball, new...$15.

Jaguar & CD Player, like new, original boxes/doc's, includes CD 'pack-in' software titles PLUS Raiden Cartridge, Highlander CD & BrainDead 13 CD...$175.

Aerochopper R/C Flight simulator, airplane and helicopter simulator, includes 4 channel R/C Futaba transmitter contoller, software, original box, plugs into the 'cartridge slot' on an ST computer, like new...$125.

Buyer Payes shipping. Payment made by check/money-order or COD.

Atari Computers are A-1!!!

Dan Fangmann send e-mail to: dfangmann@msn.com

5617. STARTRACK-Soundcard-Homepage

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Stephan.Wilhelm@koeln.netsurf.de
Message-ID: <Stephan.Wilhelm-ya023680002912962348150001@news.koeln.netsurf.de>
Source record: 130967

Hello !

Look at the new Homepage http://members.aol.com/stepwil/index.html
for Infos about the new VME-Soundcard for all Atari and compatibles
(Hades,DirecT40/60,Medusa) with VME-Bus.
You can also here download a new Version of the Sample-Editor.

Greetings from Stephan

5618. Atari Stuff For-Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: dfangmann@delphi.com
Message-ID: <5a700g$o9q@news2.delphi.com>
Source record: 130968

Following for-sale:

1040STF 1meg/720k floppy, good clean, working condition...$65.

SC1224 Color Monitors-for Atari Computers- 'refurbished'-original box&docs, like new...$65.

'Used' SC1224's, good clean, working condition...$50.

PCM124 Atari PC monitor - new-in the box- 9 pin connector...$65.

AlberTT Video Card for MEGA STE or TT - 1024x768, 16 colors fron a palette of 4096, driver software and install instructions included...$125.

Golden Image Cordless Trackball, new...$15.

Jaguar & CD Player, like new, original boxes/doc's, includes CD 'pack-in' software titles PLUS Raiden Cartridge, Highlander CD & BrainDead 13 CD...$175.

Aerochopper R/C Flight simulator, airplane and helicopter simulator, includes 4 channel R/C Futaba transmitter contoller, software, original box, plugs into the 'cartridge slot' on an ST computer, like new...$125.

Buyer Payes shipping. Payment made by check/money-order or COD.

Atari Computers are A-1!!!

Dan Fangmann

5619. Re: STiK v1.11/12 probs...?

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961229211532.18213A-100000@mariner.cris.com>
Source record: 130969

Check your stikdir.dat file, when I installed the new version this was
pointed to the wrong place!

On Sun, 29 Dec 1996, James Aubrey wrote:

>I am having problems getting STiK v1.11 to work. I have ATM v1.08
>which works fine. I tried swapping the ACC to the new version and it
>dails ok but when I enter a programme it bombs out(2). It doesn't
>matter if its CAB, IRC or TELNET it still bombs out. I've switched
>back to the old version for now. Any ideas what the matter could be?
>Do I need another PRG in the auto folder or something...?
>
>Thanks
>
>James
>
>PS Happy new year to all Atarians far and wide ;)
>
>__
>
> ---
> jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
> jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
> New web address: http://www.jaubrey.demon.co.uk
> ---
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5620. Re: FS: UK Books

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25465_hsideras@mettav.demon.co.uk>
Source record: 130970

Hi Martyn, on 21 Dec 96 you wrote: ...respect, brethren

e>
e> Denesh Bhabuta wrote:
>> Hi Martin.. I never really left... just not been very active. ;-) I am
>> still glad to be around these parts...
e> So are you staying or going as Harry voiced...

Eh? When/what did I say?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5621. Need Pinouts for an SC1224 Please!

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25466_hsideras@mettav.demon.co.uk>
Source record: 130971

Hi Marlin, on 23 Dec 96 you wrote: ...respect, brethren

m>
m> I need the pin outs for the connection on a JVC SC1224 Please I am
m> trying to connect it to a Jaguar.

To do this depends on having a particular make of SC1224, but I can't remember which since I found out that the one I have is the wrong one.

If you don't get a definitive answer here I know that Brad Korda at Best Electronics is one person who definitely does know. I spoke to him at a London Atari Show in 1995 on that very subject.

Sorry I can't be more help...

Regards, Harry Sideras - UK Association of Atari User Groups
###
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5622. FS.Mega4 Desktop Publishing Sys.

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: mccluney2@earthlink.net
Message-ID: <mccluney2-ya023580002912962145080001@news.earthlink.net>
Source record: 130972

This is a system we bought brand new several years ago. Has Mega4 computer, (4 meg. ram), Keyboard, Mouse, Atari SLM804 Laser printer, Megafile 30 (upgraded to a 60 meg hard disk), HiRes Atari Monochrome monitor, Pagestream DTP program + other programs (drawing, etc.) Lots of fonts. The computers internal floppy drive has been replaced with a much more reliable one. Maintained by local Atari dealer.

We have extra drum, and extra toner cart for Laser printer, all manuals, probably have packing crates. Best offer.

Gene & Kathleen McCluney
mccluney2@earthlink.net

--
Gene E. McCluney
mccluney2@earthlink.net
Interested in acoustical and early electric music and machines, 35mm films & projectors, Roaring 20's music, Apple Mac's, Large Format Photography, Letterpress printing, foundry type.

5623. KIDPRGS

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <b9e_9612292336@genesplicer.org>
Source record: 130973

I recently downloaded several KIDPRGS games by Dorothy Brumleve, for my little niece. Unfortunately, none of them work on my STE. I get an Error -33 on all of them. I know that's a File Not Found. I've tried moving the paths around and even tried putting all files on the root of a floppy, but to no avail.

Anyone have any ideas, or perhaps Dorothy's email address? I tried sending mail to her old GEnie address, but never got a reply.

* LED v1.50 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!

5624. Joysticks?

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Alan Richards <meridian@cityscope.net>
Message-ID: <5a4p27$5b2@nr1.vancouver.istar.net>
Source record: 131016

What works on the ST? And where can I get one?
Thanks!
Alan
--
**********Meridian Music Productions**********
:) VISIT OUR JOKE PAGE!!! (:
http://cs1.cityscope.net/~meridian/jokes.html
^^

5625. Atari St and monitors for sale.

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Don and Theresa <drcdon@ix.netcom.com>
Message-ID: <01bbf534$751d9c80$9d842399@default>
Source record: 131017

I currently have an Atari 1024 St. A color and monochrome monitor with a switcher, a SyQuest 135 mg. hard drive and a ton of software including Pagestream, games, graphics etc. E-mail me if you have an interest at amandatwo@earthlink.net

5626. IBM DPES-3180 drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: hcarson@io.org
Message-ID: <5a4q30$5b2@nr1.vancouver.istar.net>
Source record: 131018

>I've been trying to get an IBM DPES-3180 hard disk drive to work with
>an ICD Link II, but with little success.
>
>The drive is recognised by the controller, but all attempts to
>partition it fail with a sense error.
>
>I've tried the ICD software and HDDriver.
>
>Does anyone have any experience of this drive or any suggestions?

Dealers have been struggling with all but a few IBM SCSI drives over the years. ICD utilities have been able to access only a tiny handful. I'm surprised at the fact that HDDriver couldn't solve the problem - what version are you using?

I've partitioned several different IBM SCSI drives using AHDI/HDX (the Atari hard drive utilities). The last version of the Atari utilities package was AHDI504. I hate to say it, but the Atari stuff worked on a far greater variety of drives than ICD, HDDriver (up to version 5.02 anyway), CBHD, HuSHI and so on.

--
>>
>> Howard Carson <<
>> Email: hcarson@io.org ||||| Fax: +1-905-427-9703 <<
>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>

5627. Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <5a4ruo$5b2@nr1.vancouver.istar.net>
Source record: 131019

Just thought I'd warn you all about buying Gemulator 96 from Toad untill they resolve some issues.

Namely, Darek of Emulators, Inc. refuses to support my copy of Gemulator 96 because its not 'registered.' But Toad will not send out registration cards with Gemulator because they say Darek has not sent them any.

Darek says the solution is to return Gemulator to Toad and buy directly from him..(Even though Toad is listed as an authorized reseller on his web page)..this solution is no good because Toad does not accept software returns.

So, I've bought a full version of Gemulator and I am not eligible for the customer newsletter, access to the file download section of Emulators web page, or even advice on how to get the sound or expanded video resolutions to work on my computer (they currently do not work)... and noone is questioning the fact that I bought the retail version of Gemulator.

Also, another bit of advice when purchasing from Toad...they do not keep track of their own specials or pricing. Always remember where you saw the price you are asking for so they can verify it. They will honor their prices, but you must be able to prove it! That is why, when I ordered Gemulator with Magic 4and I recieved Gemulator with Magic 2, I was out of luck... I could not prove that I was supposed to have received Gemulator with Magic 4 at that price ...they said they could rectify the problem for about 50 bucks...later on I found a Magic 2 to 4 upgrade for $20 and they honored that price when I could prove to them where they had offered that price...

I don't want to sound totally against Toad here. To be fair, in some ways they are very professional. My original Gemulator disk was bad, and they speedily rectified that problem. In addition I like the fact that they are open on Saturdays, have a toll free line, and have a quick turn around on orders...

Also, their Web pages have been recently updated...check them out..www.ataricentral.com

5628. Magic Apps Folder

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <5a4sab$5b2@nr1.vancouver.istar.net>
Source record: 131020

I just purchased a copy of Magic 5 and remember seeing a discussion on the location of the Magic Apps folder. Could anyone sum up the conclusion to this discussion for me?

I can't find the apps folder, and I can't figure out what it is for. I do know that I am unable to open any applications when my cdplayer is open. All programs seem to work fine, so I thought maybe this has something to do with the apps folder.

Can anyone help?

Thanks,

Matt Faehnle

5629. Re: Bombs!

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25463_hsideras@mettav.demon.co.uk>
Source record: 131021

Hi Derryck, on 19 Dec 96 you wrote: ...respect, brethren

TM>>> Anyone know what 11 bombs mean? I get that occasionally. I'm using
TM>>> AntiBomb, but it doesn't catch it.
HS>> IIRC the number of bombs is cumulative. If two errors occur you'll
HS>> get the total number of bombs associated with each type. I think...
D> I've had some real beauties; innumerable bombs across the screen with
D> some sort of odd shimmering effect, hardware related I'm fairly sure.

Those aren't bombs, you dummy. You'll have to stop snorting the powdery
stuff before you lose that effect...

B^{)))

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5630. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25464_hsideras@mettav.demon.co.uk>
Source record: 131022

Hi Gary, on 20 Dec 96 you wrote: ...respect, brethren

g> Magnus Kollberg <emwoll@emw.ericsson.se> wrote:-
>> and@sun1.imr.uni-hannover.de (Andreas Kromke) writes:
>>> If you have a machine that is not able to run MagiC there is no way to
>>> change this execept using a ROM-TOS based OS (like MiNT or Geneva and
>>> so on) or changing system components.
>>
>> So how come that these can run stable on the Falcon, but not MagiC?
>> Yeah, blame the hardware, not the software. The hardware only does what
>> you tell it and others manage to do it right. I guess it's pure luck
>> then. Not that I have that many problems with MagiC even on my 040
>> Falcon, but the main complaint about MagiC is the crap memory
>> protection and this is not on only on Falcon computers.
g>
g> That's right! Blaming Atari for their board design seems a very shaky
g> answer to me! If Geneva etc. can work with these 'doomed' machines then
g> so could Magic, with a bit of effort!!
g>
g> I for one, am extremely annoyed at Andreas' arrogant attitude of 'it's
g> your fault for having a 'unstable' Falcon'. Yeah right! Nobody
g> mentioned 'Falcon compatible (if you're extremely lucky)' when I spent
g> all that money on it! So am I likely to get a refund? I blooming well
g> doubt it!!

While I've already expressed my doubts about Magic before now (remember, I still refuse to boot without it so I'm not *that* unhappy with it) I'd also say that it's no good saying that the Falcon hardware is without many faults. We all know that Atari fixed the minimum they could get away with after the first abortive models hit the shelves. ISTM that all the posts we see only confirms that the Falcon is pretty shakyat the best of times with many machines exhibiting individual problems thatput a whole question mark about its build quality.

We've all done some hacking to our machines one way or another so it's hardly surprising when the components fail to gel together on a regular basis even with perfect software. I mean, how many times have you heard about programs performing completely differently on identical hardware (re: CAB/STiK for example)?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5631. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <5a4rr4$5q6@orm.southern.co.nz>
Source record: 131023

Hi there!

Rick Martin (mail@hookup.net) wrote:
: chriswil@southern.co.nz (Chris Wilkinson) said:-
: >
: >MagiC is still very very stable as long as I use good software...
:
: Congratulations Chris you are only the second Falcon owner that I know
: who is not having a problem with Magx 5.03 . I am not the other one as

Oooops! I must have missed the original post when I put my $0.10 in. I'm not using MagiC 5.0x, rather v 4.02. Maybe something IS wrong with this new version...

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

5632. Avalon 2.01 on the TT

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: dipching@ping.be
Message-ID: <5a4u60$5b2@nr1.vancouver.istar.net>
Source record: 131024

Is there anyone working with the 2.01 version of Avalon Steinberg,
it seems to be the only one version to work with the TT.
Can you help me where to buy one (even second hand) or to get the
update for my 2.0 ?
I have tried to download from the ftp site of Steinberg US but, it
seems that nobody or nothing is on line ... have they forgot the atari
people ...

I was planning to buy Zero-X from Soundpool, but it's not very
comparable to Avalon, virtual synthesis module is missing ... a pity.
Is anybody aware of another soft TT compatible for sample editing
and dumping? (I own an Akai S950 with SCSI from Akai)

A lot of questions ... sure

Spend everybody a nice end of 96 year

--

*** *** *** *** *** * ** *** *** Jo Vandeweghe
** *** ** ** * * * * ** * 13D, rue de la B.Leclercq
* * * *** *** * * *** *** * B-7711 Dottignies
********************************** BELGIUM
"Perhaps the highest mountains Tel : (+32) 056 48 62 04
are not made of stone" E-mail : dipching@ping.be
********************** A*C*M*S

5633. Ansi Font For NVDI 3

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <5a4uo2$5b2@nr1.vancouver.istar.net>
Source record: 131025

Aloha,
I'm looking for an ANSI "Outline" font for use with NVDI.
Anyone know where I can get a TT or Spedo ANSI font?

Thanks,
Brian

5634. Grinch Who

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: ha024@cleveland.Freenet.Edu
Message-ID: <5a50sn$2ha@alexander.INS.CWRU.Edu>
Source record: 131026

Return of the Grinch

by James Ricci (with apologies to Dr. Seuss)

Way up in his cave north of Who-ville, the Grinch
Was enjoying retirement; life was a cinch.
He played on his PC and tweaked other hacks
And talked of old times with his aged dog, Max.
He rarely went down to the town of the Whos,
Save to stock up on roast beast and Who-hash and booze.
He preferred not to rub on the slow-healing sore
Of his near-theft of Christmas two decades before.

Well, one day as Grinch sat keyboarding on-line,
Some E-mail arrived of intriguing design:
"Please, Mr. Grinch, let me come visit you."
The message was signed by one "Cindy-Lou Who."
"Cindy-Lou Who," though the Grinch, "Cindy-Lou Who,
"Now, who is this Who name of Cindy-Lou Who?"
He scratched his head hard till his memory expanded -
Ah, she'd been the tot who had caught him red-handed

All those long years ago when, with devilish glee,
He'd been making away with her folks' Christmas tree!
So Grinch swept his cave of its Grinchy debris,
And combed out his fur to receive company,
This Cindy-Lou Who, who was now twenty-two,
A graduate student at East Who-ville U.,
Her voice was no longer the coo of a dove,
But firm and commanding, as if from Above.

She wasted few words in unveiling her plan:
She wanted the Grinch to steal Christmas - again!
"Since your last theft attempt, time has taken its toll;
"Now Who-ville's Christmas deserves to be stole,"
said Cindy-Lou in a most righteous tone
(Grinch captivated by how much she'd grown!).

"Back then when you took all the presents away,
"We Whos nonetheless celebrated the day.
"But now no one holds hands, and nobody sings.
"All we Whos care for is getting more things.
"The radio broadcasts Yule songs in July,
"To pump up the Whos to get out there and buy,
"Lest Christmas morn, when they rise from their sleep,
"The gifts 'neath the tree aren't eleven feet deep.

"The whole, long ordeal leaves most every-Who stressed,
"Exhausted, debt-ridden and deeply depressed.
"Oh, we must stop this madness, we must, must, must, must!
"Before the day's meaning has turned all to dust."

Said Grinch, "Heaven's sakes, Missy, why come to me?
"I can't steal Christmas - I'm seventy-three."
Said she, "Oh, I know that you'll think of a plan;
"You did it before, you can do it again."
Then she gave to old Grinch, to ensure his enthralled-ness,
A daughterly kiss on his male-pattern baldness,
Making him blush underneath all his fur
And vow to himself, "I will do it - for her."

So Grinchy dug out the old Santy Claus suit
That, in the first heist, was his best attribute.
Then he called his dog, Max, and took some red thread,
And tied a big horn on the doggy's old head.
He hitched up the pooch to a ramshackle sleigh,
Which he filled up with sacks for to haul loot away.
Then he waited for darkness to fall on the town,
And told Max, "Giddap," and began the trip down.

On the south edge of Who-ville, a newly built part,
He came to a stop at the giant Who-Mart.
Grinchily sly, he slunk in a side door
And filled up a sack with goods from Aisle 4.
But he saw as he picked through the toys and CDs,
No bag in the world could contain all of these.
All Christmas was stealable two decades before;
Today you could not make a dent in one store!

Just then he heard footsteps and looked up to see
Security guards coming 'round from Aisle 3.
He tugged on the sack, but he just couldn't budge it;
And time was a-wasting, as Grinchy adjudged it.
So he ran from the store, oh, he ran, ran, ran, ran,
Ran faster than ever in his whole life span.
Flogging poor Max like some poor galley slave,
He barely escaped to his hideaway cave.

Looking down on the town, the Grinch pondered his fix:
"Surely there's more in my old bag of tricks."
On what thing, he wondered, did Christmas depend,
The supply of which he, Grinch, might act to suspend?
"Why, batteries, of course!" he told Max (who just looked).
"Without them, this Christmas' goose will be cooked!"
So, with squirt gun and mask, he headed off straight
With Max and the sleigh to the new Interstate.

"When the truck full of batteries comes down the road,"
The Grinch-jacker chortled, "We'll hijack its load!"

Max, for his part, felt unsure and afraid
To be used, at his age, as a street barricade.
At last came the semi, and Grinchy yelled, "Stop!"
And brandished his squirt gun like some kind of cop.
But the truck just roared on, and it knocked the Grinch flat
And crunched through the sleigh - and, well, that was that.

Lucky for Grinch, he'd just joined HMO -
The truck broke his hinch bone and linch bone and toe.
"I can still use my hands," Grinch told Max (who just snored),
And sat himself down at his PC keyboard.
"I'll make a computer bug cripple and maim
"Every Who-ville computer and video game.
"All Christmas purists will surely admire us
"When they see the effects of our cyberspace virus."

And soon had a virus all set too attack.
He was poised to press ENTER and set off the plague
When he heard a loud knock on the door of his cave.
"Police! Open up!" came the shout from outside
The hair stood at attention on Grinchy's scared hide
The cops bashed the door down, the impatient toughs;
They read Grinch his rights, and then slapped on the cuffs.

Through Grinch-prints they'd traced him and made the charge
stand:

Attempted hijacking and larceny, grand.
Another fact made Grinch's plight still more tender -
He might go to trial as a repeat offender.
And so Grinchy landed in Who-ville's Who's-gow
Along with poor Max, his reluctant bow-bow.
They cowered in corners and tried to steer clear
Of guys with tattoos and lascivious leers.

Then one day a visitor came to see Grinch;
His suit looked hand-tailored, each exquisite inch.
Reading his business card, jailbird Grinch saw:
"Robert Shapir-who, Attorney-at-Law."
"I'm taking your case," said the lawyer, "and, too,
"My fees will be paid by Ms. Cindy-Lou Who.
"I'll make you a hero, role model, the works.
"They'll never convict you, the slow-witted jerks."

Shapir-Who sent Grinch super-agent Mike Who-vitz,
Who soon orchestrated a media-zoo blitz.
Newspapers headlined, "Grinch motives were pure."
Talk-show hosts called his confinement "manure."
A hurry-up movie was made of his plight.
He spoke, live, with Who-prah via satellite.
Everyone talked of his brave, lonely quest
To bring Christmas back to an era more blessed.

His fame soon surpassed more illustrious names,
And led to Grinch dolls, bikes and video games,
Which all hit the shelves just in time for Yule sales,
And made for store profits of unheard-of scales.
"Grinch," said Shapir-who, "with this latest deal,
You're sure to be bigger than Shaquille Who'Neal."
Bigger than Shaq? That thought took Grinch aback!
But he did have endorsements too many to track.

At his trial, crowds applauded when Grinchy stepped forth,
Looking nobly self-righteous as Who-liver North.
His lawyer orated, oh, he talked, talked, talked, talked -
And the jury acquitted the Grinch, in a walk.
After, a limousine whisked Grinchy home -
Not too a cave, but a new pleasure-dome
With thirty-four rooms and a house staff of three,
Who toasted with bubbly his being set free.

Next morning, while Grinch lounged in opulent glitz,
Discussing residuals with agent Who-vitz,
The butler announced with pretentious ado,
"A certain Ms. Who has arrived to see you."
Grinch put down his cell-phone and tightened his tie,
And straightened the brow over each Grinchy eye.

But Cindy-Lou scoffed at his mansion and loot,
And, smirking, derided his Who-mani suit.
"I was foolish," she spat, "thinking you'd lift the curse.
"You didn't save Christmas, you just made things worse."
Said Grinch, in a half-hearted, mumbly way:
"I tried to do right - it just happened to pay."
But his high spirits fell, oh they fell, fell, fell, fell,
They could not have fallen more if they'd fell in a well.

And suddenly Grinchy knew what he must do
To regain the esteem of Ms. Cindy-Lou Who.
Straight off he called up his financial advisor,
Knowing his wishes were sure to surprise her,
And he emptied his savings and 401Ks,
Got rid of his stocks and his fat IRAs.
He sold off the mansion and world-class wine cellar,
Sold the cigar boat with corkscrew propeller.

Grinch rented the Who-Dome and gave dinner, free,
To twenty-eight thousand, eight hundred and three.
And not only Whos but all Whats, Whys and Hows
>From neighboring villages, cities and towns.
Homeless and friendless, the rich and the poor -
No living creature was turned from the door.
The menu was Who-hash and prime-rib roast beast,
And plum cakes and loaves of bread baked with Who-yeast.

But before the feast started, all present joined hands
And sang Christmas songs played by two dozen bands.
And all, intermingling, wished all others well,
And couldn't remember so fine a Noel.
Impressed, Cindy-Lou gave the Grinch a great hug
And planted a smooch on his Grinchy old mug.
"You failed to steal Christmas," she whispered, "and yet
"You've set an example we'll never forget."

And afterward, Grinchy went home to his cave,
Quite pleased with himself and the Christmas he gave.
He felt that his heart, once two sizes too small,
Could now scarcely fit inside Carnegie Hall.
"It just goes to show," he said, nodding his head,
"You get more from giving than getting ahead.
"You're richer admired than rich-and-reviled."
He patted the head of old Max (who just smiled).

So now Christmas is over, and New years arrives
What will we all do with the rest of our lives?
The same old promises we made years before,
Will we make them again over and over?
So now to finish this little fun rhyme
I wish a happy new year to all Whos on-line.
--
ha024@Cleveland.Freenet.Edu (Richard Jones)

5635. ST books and software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: bazzarr@aol.com
Message-ID: <19961229064000.BAA02405@ladder01.news.aol.com>
Source record: 131027

ATARI ST BOOKS AND SOFTWARE SALE

BOOKS: All books 6$ each. Include 3$ for first book and 1$ for each extra book

> ST Programers Guide- Compute!
> Compute!'s FIRST BOOK OF ATARI
> Introduction to Sound and graphics on the ST- Compute!
> Atari ST LOGO -Martin Sims
> Compute!s Second book of Atari Graphics
> 1001 THINGS TO DO ON YOUR ATARI COMPUTER
> Atari ST GEM Programers Reference- 413 pages 4$ shipping
> Elementary ST Basic - Compute!
> ST APPLICATIONS - Compute! - 360 pages 4$ shipping
> Compute!'s St ARTIST Comes with software
> Atari Logo Sourcebook
> Original St owners manual
> Original Atari ST basic Quick reference guide
> Atari ST BASIIC Sourcebook and tutorial.
> Printmater users guide 3$ plus 1$ shipping
> Complete Word perfect 1989 referance. Aprox 600 pages - hard bound binder. 5$ shipping
> Complete Lotus Symphony. Large hard bound 4$ shipping
> Atari 1st Word users manual. 3$ plus 1$ shipping

SOFTWARE -include 3$ for first and 1$ for each additional package
All software comes with manuals and original packaging unless otherwise stated.
Any software package 6$ each. I will test everything before shipping

> Atari ST CHEMISTRY Vol. 1 - Scholastic Series- Complete with manuals and original box
> Atari ST GEOMETRY Vol. 1 - Scholastic Series- Complete with manuals and original box
> Atari ST ALGEBRA Vol 1. Scholastic Series- Complete with manuals and original box
> Copy II ST - Centarl Point Software. Software backup and copying
> Word Writer St - Timeworks- large book and software package
> Drafix High Performance CAD software. Four books and three disks.
> DataManager ST -Timeworks- large book and software package
> Partner ST -Timeworks- large book and software package. Memory resident pop up calculator,
address-phone book auto dialer, alarms, memo pad, planner calendar, expense manager, disk
manager, vital statistics includes area codes, distances, holidays,

weights and measures, metrics,
etc, and Thesaurus
> Sylvia Porters SWIFTAX
> Publishing Partner - SoftLogik-
> Timeworks Desktop Publisher - Platinum series
> Cetificate maker w/ certificate library -Springboard- two boxes-
> HabCom comunications software. good programe -
> Home Accountant- Haba Systems Inc.
> PAINTWORKS graphics editor and paint program- Activision
> Typseter Elite- Xlent Software-
> Saved! - MichTron - desk accessory. Move copy delete and undelete files
and disks, Trakbuf - double
the speed of reading a floppy, resetproof RAM disk, printer spooler,
Keeptime, and more
> PM Interface. Lets you use Printamster with other programes.
> GranSlam- Gramer and style checker.
> The Pawn adventure game- Rainbird / Magnetic Scrolls
> Leather Goddesses Of Phobos- complete w/ 3D glasses and Scratch and
Sniff !
> The Hichhiker Guide to the Galaxy. Complete w/ microscopic space fleet
and hint book!
> Vegas Gambler- Slot machine, blackjack, poker, roulette.
> S.D.I Strategec Defense Inititave. - Cinemaware-

MISC.LOOSE SOFTWARE * NO MANUALS * PRICE INCLUDES SHIPPING
> USA language disk 2$
> Pro Football Wizard- MichTron- 2$
> Expert Opinion w/ Minerals knowledge base 3$
> Time Keeper software and book for Navarone Ind. Time Keeper module 2$

Joseph Lerro
609-662-4751

5636. Re: Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5a54p4$6n0@ultra.sonic.net>
Source record: 131028

>Just thought I'd warn you all about buying Gemulator 96 from
>Toad untill they resolve some issues.
>
>Namely, Darek of Emulators, Inc. refuses to support my copy of
>Gemulator 96 because its not 'registered.' But Toad will not
>send out registration cards with Gemulator because they say
>Darek has not sent them any.
>
>Darek says the solution is to return Gemulator to Toad and buy
>directly from him..(Even though Toad is listed as an authorized
>reseller on his web page)..this solution is no good because Toad
>does not accept software returns.
>
>... and noone is questioning the fact that I bought the retail
>version of Gemulator.

You seem to be putting all the blame on Toad, but Darek could and should handle this problem. The first thing he should do is take care of you and get the software you paid for up and running as advertised. He received his money for your copy from Toad when he sold it to them. If not, that is his problem. It should be up to him to contact Toad and handle any conflict he has with them.

This is only my opinion, but I would not purchase any product produced by a company who refused to support it because they had a problem with the re-seller.

al palmer
apalmer@zapcom.net

5637. Re: Power Without the Price, No more (Re: Toad Christmas SPECIALS -- through 12/23/96!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: ekl@metronet.com
Message-ID: <32C61367.4FAF@metronet.com>
Source record: 131029
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

> their families. I just received a Toad-M SwitchBox which will let me use
> a MultiSync Monitor on my Atari ST to do Color and MonoChrome on the same
> MultiSync. This will also be the Last one Toad makes as their Technician
> is leaving because not enough people wanting to keep him Employed with a
> DEMAND for work. I know about the Crap that Bonafide Atari dealers put up
> with. And how many don't appreciate them. I blame it all on Atari,
> especially their slogan "Power without the Price!"
>
> ==Thanx==
> ===Ben===

Ben, I used to hate it when people said that Atari was dead. But now
its true.
There is no more Atari computer company. Your 'Multisync Switch Box' is
not
only totally unnecessary on new equipment (the need for such was just a
way to
sell monitors anyway), but you can make one yourself with a small platic
box
and a rotary switch. Total cost about $5-$10 and 30 mins to an hour of
work.
So, forgive me if I'm not floored at the loss of the WonderTech and his
super switch box.

Toad prices suck. All Atari prices such. A Pentium 90 w/512K cache,
dual EIDE
controllers, dual 16550 UART serial ports, parallel, full PCI, etc, is
$250!
Add a case, hard disk, monitor, and keyboard - all of which can be had
at your
local sidewalk sale for pennies, and you have a decent machine. Add
Linux for
an OS and you never have to look at MicroSloth either. I hate Intel,
but the
ST just doesn't have the power, and its WAY too expensive to upgrade.
That's
why I dumped the Atari 8-bit - upgrade was too expensive. Now there
isn't any
cheap Atari to upgrade too. Sure a Hades would be great, but if I was
gonna
buy another unsupported piece of hardware, I'd get a BeBox - at least
that has
some upgradeability and a decent price point.

CYA,
Evan

5638. Re: Help! Need ATARI 520ST Hard Drive & (possibly) modem >=9600

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: ekl@metronet.com
Message-ID: <32C6161E.21F3@metronet.com>
Source record: 131030

dimitri@dynet.com wrote:
>
> Hello out there...
> I own an ATARI ST, and I need to get a hard drive for it--badly. 90 disks
> is a little too much to work with. I've had it for about 10 years, but
> haven't really thought about it until now, and finally realized how much I
> needed one!
> Please, I'm not rich, and would like a fair offer on a GOOD drive.
>
> Also, if anyone possibly has a good ST-compatible modem that's at least
> 9600 bps, or possibly faster, then please notify me @:
>
> dimitri@bach.dynet.com

Sorry to say that you'll need to upgrade your TOS ROMs. TOS 1.0 is so
buggy it
will likely destroy most of the data on your hard disk. It REALLY
doesn't like
hard disks! TOS 1.62 doesn't have these problems, and I've heard TOS
1.4 has
fixed some, but has problems of its own. I'd try and get 2.06 just to
be safe.

Second you'll need a way to get a new hard disk interfaced to your ST.
The Link2
was $99 when I bought mine. That plus an external SCSI drive is all you
need. You
can make your own SCSI drive with a small case, power supply, SCSI
drive, mounting
rails, and cables, but SCSI cables can be VERY expensive themselves.
Most Mac
stores should be able to supply you with an external drive. Don't be
surprised if
you can't find one less than 800MB.

For modems, all modems are compatible with the ST. You won't get
maximum speed from
a 14.4 modem from your 19.2K serial port, although you can upgrade the
port to 38.4
and get near top speed, your ST isn't fast enough to do anything else at
that speed.
But the modem itself is cheap. 28.8 modems are about $60 for a cheapie.

5639. English Webspace

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: csilver@kendaco.telebyte.com.NOMAIL
Message-ID: <5a55ci$f1o@news.telebyte.net>
Source record: 131031

Hi All,

A new demo of Webspace (English version) is available at:
http://www.oxo.ch/web_gb.htm

This works better than the previous version on my Falcon. An interesting
note is that Webspace displays p-JPEG's (Greyscale) with no problems even
if JPEGD is installed in the Auto folder. No info, however, if or when
it will be for sale.

One note of caution to downloaders. When you run wespace.tos it creates a
file WEBSPACE./ which CANNOT be easily deleted or renamed from your harddisk
(zero bytes). I always dump downloads into a RamDisk so no harm done, but...

Happy New Year,

Charles
|~~_____/~~__ |
------------------------------------ |___ ------)-+
csilver@kendaco.telebyte.com 0'--- ~~~| /~~ |
------------------------------------ O
"Space and Time are a continuum, not a certainty"
Orac or Werner Heisenberg 1927

5640. Transparent GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <5a58fh$ts4@library.airnews.net>
Source record: 131032

How is it possible to set a color in a GIF to transparent? I read in HTML books that many PC art programs do this for you as the file is saved but they give no technical explanation for it so I've no clue as to how to duplicate the process.

-Jared

5641. Re: MODEM2 mod

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961229030147.17394A-100000@mariner.cris.com>
Source record: 131033

Boy, I hate to sound like an AOL lamer, but me too! Just got a TT and need
the same info, though I am a little handier with a soldering iron than
Dave admits to!

On 28 Dec 1996, dave wrote:
>Greetings all,
>
>I use modem2 port all the time on the TT. I understand there is an easy mod to
>connect the modem2 port to the serial2 clock making faster baud rates possible
>on modem2.
>
>Can anyone come up with a schematic or picture showing where the track should
>be cut and where the new wire should be soldered?
>
>Alternatively, is there a dolt-friendly ready-assembled or kit hardware mod I
>can buy. I *must* get 115200 or 150K+ going, being stuck at 38400 is a bummer!
>
>Oh yes, and please bear in mind that in my hands, a soldering iron is a tool
>of great destruction. Almost thermonuclear in it's destructive potential :-(
>
>Thanks in advance for any help...
>
>--
>dave
>
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5642. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961229031653.17394B-100000@mariner.cris.com>
Source record: 131034

On Sun, 29 Dec 1996, Harry Sideras wrote:

>While I've already expressed my doubts about Magic before now (remember, I
>still refuse to boot without it so I'm not *that* unhappy with it) I'd also
>say that it's no good saying that the Falcon hardware is without many faults.
> We all know that Atari fixed the minimum they could get away with after the
>first abortive models hit the shelves. ISTM that all the posts we see only
>confirms that the Falcon is pretty shakyat the best of times with many
>machines exhibiting individual problems thatput a whole question mark about
>its build quality.
>
>We've all done some hacking to our machines one way or another so it's hardly
>surprising when the components fail to gel together on a regular basis even
>with perfect software. I mean, how many times have you heard about programs
>performing completely differently on identical hardware (re: CAB/STiK for
>example)?

Probably should be a new thread, but what the heck I couldn't let this
chance slide by! Has anyone ever tried to track down how many of those
screams for help we get for STIK/CAB are caused by the difference in ISPs
as opposed to the difference in the machines running it! I be willing to
bet that most of the stuff we see is caused by the difference in the
setups needed for the different ISPs, plus a little due to software
conflicts!

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North East Ohio ST Atari Group | Support board for Dr. Bobware

5643. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: ebaiz@qtm.net
Message-ID: <5a5n11$5ib$1@news2.qtm.net>
Source record: 131035

>Blimey. Seems everyone got there's at the weekend. I got mine this morning.
>If that postman think's he's getting a Xmas tip this year, then he's very
>much mistaken :)
>
>Anyway, it's EXCELLENT stuff!! (Even with only a SMALL mention of XURL
>in Roy Goring's article <grin>)
>
>Gary.

I have not received my copy of issue 2 as yet, but I am here in the
good old USA so it may take awhile. Any reviews of the Hades clones
in issue 2?

5644. Re: WTB: TT Keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: marph@marph.marph
Message-ID: <32d10b57.345793700@news.xs4all.nl>
Source record: 131036

jperez@Hawaii.Edu (John Perez) wrote:
>Tom Lamparty (Lamparty@concentric.net) wrote:
>: On Sat, 21 Dec 1996, Marph wrote:
>
>: >In Europe they're actually *very* difficult to get.
>: >If you buy one, check the [control]- key. This one is sometimes broken
>: >and virtually not repairable[!].
>
>: myself, with maybe a little help from Best Electronics!
>
>The problems that appear with MSTE and TT keyboards are generally failures
>in the Keyboard Mylar. One cracked trace on this flexible circuit and
>keys will cease to function. I have had limited (short lived) success
>repairing one of these with a conductive ink pen, but as I mentioned -
>this didn't last very long.

I have indeed had success myself with this conductive ink/paint [as
sold in car supply shops to repair the 'window-heating' (?)] before I
wrote my message. But the solvent used tends to react with the mylar
and the conductor too and it takes a few retries to get it working.
In my case(s) [3 keyboards] it did however last forever then.

Because I am a skilled technician and still had some trouble with it,
I wrote 'virtually not repairable', but of course it IS still
possible. With a little luck.

>The better solution is to call Best Electronics and order a TT keyboard
>mylar for $30.00. Best can be reached at (408)243-6950
>
>Incidentally, I hear that Best Electronics has something like 3-4000 Atari
>parts in stock.
> Aloha,
>
> John Perez/The Borg
> jperez@hawaii.edu

5645. GAMES Help Please???

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Mark Gardiner <100550.3170@CompuServe.COM>
Message-ID: <961229134710_100550.3170_EHK80-1@CompuServe.COM>
Source record: 131037

Hi,

Yes I am spreading this message as I need some help if poss...

My copy of Player Manager (Kick Off2) has apparently corrupted. I recently had my STf upgraded to 4Mb and now PM won't work properly. It boots but as soon as you move the mouse 3 bombs and it goes. *No* other app suffers this so I assume its the disk. (I've unplugged everything, tried the connectors for the mouse/joystick and stripped the mouse too).

Now I know its copy protected but maybe copies of another of the two main .prg files could do the trick...?

Can someone help me? I am assuming ANCO is gone now???

OR... if you have a copy and don't want it can I have it?

ALSO: I have a shareware editor for PM too. It never worked because it seemed my file format was different than that of the authors. (He tried to load some of my PM created teams and couldn't - getting the 3 bombs!!).

So that's why I sus the disk...

Any help much appreciated.

Mark.

100550.3170@compuserve.com

5646. Re: Magic Apps Folder

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <961229Z094426.730dave@mbha.demon.co.uk>
Source record: 131038

In article <5a40el$70e@charm.magnus.acs.ohio-state.edu>
faehnle.3@osu.edu "Matthew C. Faehnle" writes:

] I just purchased a copy of Magic 5 and remember seeing a discussion on the
] location of the Magic Apps folder. Could anyone sum up the conclusion to this
] discussion for me?
]
]
] I can't find the apps folder, and I can't figure out what it is for. I do
] know that I am unable to open any applications when my cdplayer is open. All
] programs seem to work fine, so I thought maybe this has something to do with
] the apps folder.

Hi Matt,

The APPS folder was the default directory under older versions of MagiC. In
version 5 (perhaps 4 as well?) it changed to START. MagiC will automatically
run any .APP it finds in the START folder (also .PRG IIRC).

The magic.inf (config) file contains a line in which you can declare any
folder name as the autorun directory.

Hope this helps, can't help with the CDROM, I haven't got one :-(

I'll have to have a chat with the missus.

--
dave

5647. For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: ghurford@melbourne.DIALix.oz.au
Message-ID: <5a5ofm$ft6$1@melbourne.DIALix.oz.au>
Source record: 131039

```
FOR TSALE........
Prices : $10 for games
$25 for applications
anything else, make an offer to

Bob.Ingleby@adm.monash.edu

Hyperpaint
1st Word Plus
Data Manager ST
ST Sound and Music Tutorial
-
Games
Castle Master
Deja Vu
Dungeon Master
Future Dreams
Hacker 11
Heimdall
Hostages
Millennium
Personal Nightmare
Populous
Quest of the Avatar
Shadowgate
Space Magic and Mystery
Star Wars
The false prophet
Uninvited
Questtar Wars
The false prophet
Uninvited
Quest for the Crown
King's Quest 111
King's Quest 1V
Indiana Jones - Last Crusade
Nevermind
Bloodwych
Blockbuster, Flipppit
Police Quest 3
Leisure Suit Larry
Future Wars
Weird Dreams
Steve Davis Snooker
Tau Ceti
```

Backlash
Missing Droid
Sapiens
Strip Poker
Macadam Bumper
Chase
Overload
HKM
Moon Base
Xor
Extensor
Nighthunter
Hero's Quest
STAC Adventure Creator

100s of discs from magazines
Games as well as serious stuff and demos

Magazines
ST Format 13 copies
Your ATARI ST 2 copies
ST Action 19 copies
ST User 18 copies
(Plus all cover disks)

Sundry other ST and Games Magazines, plus blank discs

6 Joy syticks
2 Mouse Units
1 Mouse/Joystick Extensions

ATARI Hardware List
Item Name Model No.
CPU 1040STE
CPU 1040STFM
Monitor SC1435
Monitor SC1435
HDD Megafile 30
FDD SC314
Joystick MIT
Joystick MIT
Joystick Quickjo
Joystick MIT
Joystick MIT
Joystick Quickjoy II Turbo
Joystick Quickjoy 111 Supercharger
Joystick WICO Command Control
Joystick Commodore
Mouse ATARI
Mouse Champ

Mouse/Joystick Extension
Mouse/Joystick Extension

--

5648. Atari Prototypes Auction #1 (Update #1)

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19961229153100.KAA09703@ladder01.news.aol.com>
Source record: 131040

ATARI PROTOTYPE AUCTION #1: (UPDATE #1 12/29/96)

The following RARE items are available for auctioning.

RULES: Bids start at specified price and will go up in $10 increments. Updates will be posted daily to all bidders. Auction will go until Jan 10th 1997 and will then enter the GOING, GOING TWICE, GONE stage. All bidders who make it to the GONE section of the bidding are responsible for shipping costs. All items will be shipped PRIORITY ONE MAIL. Please don't bid unless you are serious about buying. All items are sold "as-is" and there will be no returns and/or refunds. No items will be shipped until payments are received and cashed.

Atari SALT Diagnostic Module: Enclosed in an Atari 850 interface, has 1 Serial SIO port, 4 Atari RS232 ports, power input, an RCA plug where the Parallel intreface would normally be, and 2 14 pin chip sockets, an HP seven segment ultra-bright LED display and reset switch. Unit powers on and doesn't cause any Atari that was hooked up to it to freeze. Salt Diagnostic ROM or disk software required to activate and use this unit (NOT INCLUDED), picture available on my web page upon request. (3 Available) Minimum BID: $50.00ea.

BID: $50.00 MKyle

Atari XL Salt Diagnostic Module: Enclosed in an Atari 850 interface, unit has PBI cable comming out of right side SIO connection cut-out of 850 module for testing parallel bus interface.
Salt Diagnostic ROM or disk software required to activate and use this unit (NOT INCLUDED), picture available on my web page upon request. (1 Available) Minimum BID: $75.00

BID: $75.00 MKyle

EXTREMELY RARE: Atari 6402A Prototype Motherboard (only 3 exist!!!) Prototype motherboard, apparently a test bed which has all the same components contained on an Atari 1450XLD "TONG" version motherboard including disk drive controller area, modem area, SC-01 voice synthesiser, Parallel Bus Interface. This unit has ports positioned on all 4 sides and does not appear to be a "commercial" product but appears to be more of a test design to condense the Atari 1450XLD TONG motherboard down to about 1/2 the size, (unit is NOT functional)
Minimum bid $120.00
Image will be posted on my webpage upon request

BID: $120.00 MKyle

Atari XE Game System 8 port multicart prototype board:
A prototype test board which may have been a pre-design idea to allow the XE game system to contain and select up to 8 cartridges (this of course turned out to be built in BASIC and MISSLE COMMAND in the released version) The board is about 8" by 12"
Minimum Bid $50.00
Image will be posted on my webpage upon request
BID: NONE

Atari XEP-80 Prototype:
Atari Corp design prototype of the XEP-80 system. Design consists of a mainboard, daughter card, DB-25 connectors and Atari joystick interface cable, this unit has never been tested and I am not sure if the current commercially released XEP-80 software will work on this pre-design prototype.
Minimum Bid: $75.00
Image will be posted on my webpage upon request

BID: NONE

Make all bids and requests for images to:

Curt Vendel

Curt Vendel
Atari Vaporware & Rarities, Androbot TOPO and BOB Robot collector
Email: cvendel@aol.com
Web Site: http//:members.aol.com/cvendel/vaporware.html

5649. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <41508459_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131041

In article <25464_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:-

>*Hi Gary*, on 20 Dec 96 you wrote: ...respect, brethren
>
> g> Magnus Kollberg <emwoll@emw.ericsson.se> wrote:-
> >> and@sun1.imr.uni-hannover.de (Andreas Kromke) writes:
> >>> If you have a machine that is not able to run MagiC there is no way to
> >>> change this execept using a ROM-TOS based OS (like MiNT or Geneva and
> >>> so on) or changing system components.
> >>
> >> So how come that these can run stable on the Falcon, but not MagiC?
> >> Yeah, blame the hardware, not the software. The hardware only does what
> >> you tell it and others manage to do it right. I guess it's pure luck
> >> then. Not that I have that many problems with MagiC even on my 040
> >> Falcon, but the main complaint about MagiC is the crap memory
> >> protection and this is not on only on Falcon computers.
> g>
> g> That's right! Blaming Atari for their board design seems a very shaky
> g> answer to me! If Geneva etc. can work with these 'doomed' machines then
> g> so could Magic, with a bit of effort!!
> g>
> g> I for one, am extremely annoyed at Andreas' arrogant attitude of 'it's
> g> your fault for having a 'unstable' Falcon'. Yeah right! Nobody
> g> mentioned 'Falcon compatible (if you're extremely lucky)' when I spent
> g> all that money on it! So am I likely to get a refund? I blooming well
> g> doubt it!!
>
>While I've already expressed my doubts about Magic before now (remember, I
>still refuse to boot without it so I'm not *that* unhappy with it) I'd also
>say that it's no good saying that the Falcon hardware is without many faults.
> We all know that Atari fixed the minimum they could get away with after the
>first abortive models hit the shelves. ISTM that all the posts we see only
>confirms that the Falcon is pretty shakyat the best of times with many
>machines exhibiting individual problems thatput a whole question mark about
>its build quality.

I use Magic a lot too! I'm not saying that it's crap and unuseable. But it
does have problems that Andreas refuses to acknowledge!
I'm also not saying that Falcon hardware has no faults. But my Falcon is a
TOS4.04 based one. Certainly not one of the 'first abortive models'!!
The fact that MagiC has problems with some Falcons should:

a)be mentioned when purchasing MagiC and a refund offered

b)Andreas et al should make some effort to sort it out!! After all, we are not talking shareware here, we are talking a commercial product that people pay a lot of money for! And the support is dreadful! I'm sure MagiC must have quite a few bugs in it, but you never see a new version or any patches. Is there actually any ongoing development/improvement?

>We've all done some hacking to our machines one way or another so it's hardly
>surprising when the components fail to gel together on a regular basis even
>with perfect software. I mean, how many times have you heard about programs
>performing completely differently on identical hardware (re: CAB/STiK for
>example)?

Oh dear. The fact is that Ataris are a hobbyist machine. And as a hobbyist machine there are numerous 'hacks' and bolt-ons that can be done to improve it. I for one am still waiting for my Nemesis board.
I don't think the attitude of 'ah well, it's my fault for improving my machine' is a healthy one.
Using the STiK/CAB analogy, at least the authors are trying to make it compatible with all machines (and I know it's not easy). The big point is that Andreas gives the impression that he couldn't give a stuff!!

Cheers, Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5650. Nemesis board - when ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <97011493_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 131042

Having waited patiently (and seen several delivery dates go by), I just wondered if anyone knows when we are likely to get our much awaited Nemesis boards from Titan Designs?

I for one am extremely keen to get my hands on it! It will breathe a new lease of life into my Falcon!

Anyone got any ideas?

At least Tritan Designs have done the decent thing and not debited my credit card yet! Good on 'em for that!

Cheers, Gary

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/ The Home of CoSTa for Ataris

5651. What happened...

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.961229110209.27097B-100000@dmapub.dma.org>
Source record: 131043

Hi...

I am wondering what am I doing wrong here...

I have a SLM804 lazer printer, SCSI hard drive and CD rom drive, and my computer...

I turn on the printer first, the green light goes on.
I then turn on my hard drive, it boots up
I then turn on everything else at once (power strip)

It used to work perfectly fine...now it won't boot off the hard drive. The only thing done recently was done was to make sure it had a toner and drum in it and that was it. Do I have to have my printer at a certain dip switching? If so...what would it look like? Please respond to me here or at my other e-mail address of PenneyGuy@AOL.COM and I will get back to you either way...Thanks...

Richard Wegner - Dayton Microcomputer Association - richardw@dma.org

"A friend is one who knows all about you...and still likes you anyway."

http://members.aol.com/PenneyGuy/richard1.html

5652. WTB Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <32c69eea.0@news.cetlink.net>
Source record: 131044

```
No monitor needed.
1 Meg ST
Want to spend around $55
Anyone selling?
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
Jim Calkins Internet: jcalkins@cetlink.net
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
```

5653. Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <32c6a01a.0@news.cetlink.net>
Source record: 131045

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Micro League Baseball $10 (pending)

>>
Jim Calkins Internet: jcalkins@cetlink.net
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

5654. STiK v1.11/12 probs...?

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <851963038_OASIS_@jaubrey.demon.co.uk>
Source record: 131046

I am having problems getting STiK v1.11 to work. I have ATM v1.08
which works fine. I tried swapping the ACC to the new version and it
dails ok but when I enter a programme it bombs out(2). It doesn't
matter if its CAB, IRC or TELNET it still bombs out. I've switched
back to the old version for now. Any ideas what the matter could be?
Do I need another PRG in the auto folder or something...?

Thanks

James

PS Happy new year to all Atarians far and wide ;)

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

5655. Re: AtariIRC problems

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <851963452_OASIS_@jaubrey.demon.co.uk>
Source record: 131047

In article <851468414_OASIS_@shaw1.demon.co.uk>
Stu@shaw1.demon.co.uk (Stuart Shaw) said:-

>Has anyone else been having a problem with getting onto demons irc server.
>When I type in the server and the port it come up something like
>"pp connection refuse/fail". Does anyone know what the problem is.
>I've tried all the ports and still no luck.
>It all started when demon moved there IRC server.
>
>When I was speaking on #atari it seems a lot of people have the same
>problems.

Yeah, I've got the same problem here, probs Demon have f**ked up
somewhere again, TIPICAL! ;)

Regards,

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

5656. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <5a6fmnqd2@nadine.teleport.com>
Source record: 131048

>Joe Connor told me when the first reg. came in several months
>ago, but I didn't get the stuff yet because he wanted to wait
>for 5 or 10 or so users first before sending me something.
>
>I see now that this is somewhat inappropriate for me because
>I can't properly register these accounts until I see the fees.

I can understand his position - an International draft costs me US$12
in fees, on top of the amount to be sent overseas, so unless I were to
charge an extra $12 per registration (a VERY bad idea, IMHO), I would
want to wait until I had several to bundle up and send all at once, also.

----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: ataricomputing@cix.compulink.co.uk USA: atari@teleport.com
------------------ftp://ftp.teleport.com/users/atari----------------------

5657. WTB: ST system

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: jcompton@typhoon.xnet.com
Message-ID: <5a6u94$giv@flood.xnet.com>
Source record: 131049

I'm still looking for a starter system to break into Atari computing.

My requirements are fairly flexible--preferably not a 520, but I'm not looking for a Falcon or TT at this point. If you've got a system you're looking to get rid of, please e-mail and we'll discuss it.

--
Jason Compton jcompton@xnet.com
Editor-in-Chief, Amiga Report Magazine (847) 741-0689 FAX
AR on Aminet - docs/mags/ar???.lha WWW - http://www.cucug.org/ar/
'I said, "You wouldn't understand." Take what's yours, be damned.'

5658. NEWSie...There is a God!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: lobo@vicon.net
Message-ID: <5a70js$rpl@news.emi.com>
Source record: 131050

I downloaded the latest STiK, CAB030 v.1.5, and NEWSie. Finally, FINALLY, my TT030 is 100% internet usable. CAB and STiK have been completely erratic for me ever since I got my TT last spring, making them only usable to show friends that it's possible to use the internet with an Atari. But, low and behold, the new CAB/STiK is just amazing! I used it for hours with not a single bomb! The only thing it really needs now is frames capability and it will be perfect for me. Congrats to all involved in making this great software.

But what really, really made me happy is NEWSie! I use usenet news more than any other internet tool and have been dying for a news reader for my Atari. Not only is it an Atari newsreader, it's a GREAT newsreader by any standard on any platform. Very easy to use, offline reading, just perfect. And the email part of it is totally reliable and easy to use, much more so than antmail. Thank you so much to whoever wrote this excellent software!!

In case you want to know, I'm writing this as CAB is loading in a website, NEWSie is connected to this newsgroup, and I got MOD's playing at 50kHz, all at the same time and very smoothly (thanks to Magic). Happy Holidays all!!

Manifered H. Wolfe, II
Lobo Electronics
lobo@vicon.net
http://www.vicon.net/~lobo

Have you played Atari today?

5659. Re: Transparent GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <851973696_OASIS_@whalley.demon.co.uk>
Source record: 131051

In article <5a58fh$ts4@library.airnews.net>
jdaddin9@airmail.net (Jared Addington) said:-

>How is it possible to set a color in a GIF to transparent? I read in
>HTML books that many PC art programs do this for you as the file is
>saved but they give no technical explanation for it so I've no clue as
>to how to duplicate the process.

CAB comes with a small utility to do this and Imagecopy (commercial)
will save both transparent and interlaced GIFs.

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

5660. Re: GAMES Help Please???

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.961229142815.8470B-100000@viking.cris.com>
Source record: 131052

On 29 Dec 1996, Mark Gardiner wrote:

>Hi,
>
>Yes I am spreading this message as I need some help if poss...
>
>My copy of Player Manager (Kick Off2) has apparently corrupted. I recently had
>my STf upgraded to 4Mb and now PM won't work properly. It boots but as soon as
>you move the mouse 3 bombs and it goes. *No* other app suffers this so I assume
>its the disk. (I've unplugged everything, tried the connectors for the
>mouse/joystick and stripped the mouse too).

Might want to try running make1meg.prg first then hitting the reset button
to load the game. Some older games don't seem to like more than 1 meg in
an ST, this seems especially true of older stuff from the UK! Don't have
that game, but your message said you recently went from 1 to 4 megs and I
experienced the same thing with several games when I did that! Railroad
Tycoon was one of them.

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5661. Real Audio For Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <5a6ibv$19v@einstein.ebicom.net>
Source record: 131053

Just a Falcon owner wondering if anyone is working on a Real Audio player for TOS machines. If so...how's it coming? How long til you start taking registrations?

For those who don't know what real audio is...it is a method for sending audio over the web/net that plays in real time as you recieve it, as opposed to downloading a wav, au, aiff, mp2 file etc....
This also makes for a neat "Live Voice Chat" kind of hook up over the web. Most TOS machines should be able to do this!

Brian

5662. FS: Atari FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Peter or Bill Ash <ash@muskoka.com>
Message-ID: <01bbf5e0$42eb0ac0$320a70cf@Pash.muskoka.com>
Source record: 131054

Hi. I have one Atari Falcon 030 for sale. It's got 4mb RAM, 65mb hard drive. Some software pre-installed. Give me an offer.

Also, I have a colour 14" VGA to go with it if needed. I'll sell it for $90US

Bye,

Peter Ash
peter.ash@canadamail.com
http://www.muskoka.com/~ash/peter.html

5663. FS: Atari 1040STfm

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Peter or Bill Ash <ash@muskoka.com>
Message-ID: <01bbf5e0$b512acc0$320a70cf@Pash.muskoka.com>
Source record: 131055

I have a Atari 1040STfm for sale. It's got TOS 1.2, has 1mb RAM, and comes
with a colour SC1224 monitor. TONS of software!!!

Best offer.

Peter Ash
peter.ash@canadamail.com
http://www.muskoka.com/~ash/peter.html

5664. Re: Sundog...

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5a70gm$82j@atlantis.utmb.edu>
Source record: 131056

Dimitri Hammond (dimitri@bach.dynet.com) wrote:
: NEbody know where I can download SunDog?

Sundog is announced for US$10 in Bravo Sierra Computers, including disk
and manual... check their webpage...

Regards

Daniel.

--

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

5665. Re: Magic Apps Folder

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <851961422_OASIS_@pwomar.demon.co.uk>
Source record: 131057

In article <5a40el$70e@charm.magnus.acs.ohio-state.edu>
faehnle.3@osu.edu (Matthew C. Faehnle) said:-

>
>I just purchased a copy of Magic 5 and remember seeing a discussion on the
>location of the Magic Apps folder. Could anyone sum up the conclusion to this
>discussion for me?
>
>I can't find the apps folder, and I can't figure out what it is for.

The Apps folder isn't a specific folder, it is a folder which you can
set freely by changing/adding the #_APP variable in your MAGX.INF,
this is explained briefly in the manual. Any programs in this folder
will be started when MagiC has finished loading up, it is different to
the Auto folder in that it can contain proper fully fledged
applications including those that use GEM.

>I do
>know that I am unable to open any applications when my cdplayer is open. All
>programs seem to work fine, so I thought maybe this has something to do with
>the apps folder.

It doesn't sound like it to me. But is for example you use Extendos,
you have an option of using an Accessor CD Player and a normal GEm
Program version, you can forget about the ACC and just put the normal
version into the APP folder which means you have a free ACC slot and
can remove the program from memory if you want to.

>

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not crosspost newsgroup followups to this address.

5666. Re: JAZ drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <851961110_OASIS_@pwomar.demon.co.uk>
Source record: 131058

In article <5a2u1p$ihl@rigel.pixi.com>
musicman@pixi.com (Vernon L Enriques) said:-

>Season's Greetings fellow ATARIANS
>
>Anyone out there plan to or are using the JAZ drive 1 gig? I'm not
>sure that it is compatible with Atari Falcon?
>
>Anyone know for sure?

A SCSI device is a SCSI device, any SCSI device should work fine witht
he exception of some Quantumn models that need BUS Arbitration but if
you are using HD Driver then this should not be a problem. So in
short I am very confident that it will work.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Please do not crosspost newsgroup followups to this address.

5667. C Tutorial Begins January 1st

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961229203000.PAA17365@ladder01.news.aol.com>
Source record: 131059

OK, check out the newsgroup comp.sys.atari.programmer if you would like to learn the programming language 'C'

Classes begin January 1st and will go on for about 15 lessons..

I will be using Laser C by Megamax, but will be sticking to subjects relating mostly to ANSI C and will not get compiler specific (I will keep away from getting Atari specific for a while, unless there is great demand)

I have seen a copy of Laser C for sale in this newsgroup as well as from various other sources, let me know if you need a copy I might be able to help.

If you are interested, it is a good idea to let me know...feedback is a great motivator and will greatly ad to the general success of the thread.

---Robert Dupuy

p.s. Laser C is compatible with the Gemulator 96 demo... if you have windows 95 and copy the original system disks while in Atari Disk Mode. Anyone who owns a pc can download the Gem96 demo from www.emulators.com and then go out and buy yourself a copy of Laser C!

5668. STacy for sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <RhPVko9.stchip@delphi.com>
Source record: 131060

```
4 meg STacy for sale
130 meg built in HD
external keyboard port
adspeed
nice unit
email me if you are truly interested and will to pay a fair price
```

5669. Re: JAZ drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Dan Cable <cabledan@worldnet.att.net>
Message-ID: <32C702FF.30A2@worldnet.att.net>
Source record: 131061

Vernon L Enriques wrote:
>
> Season's Greetings fellow ATARIANS
>
> Anyone out there plan to or are using the JAZ drive 1 gig? I'm not
> sure that it is compatible with Atari Falcon?
>
> Anyone know for sure?
>
> Vern.....

Works fine on mine (ICD 6.5.5 TOS 4.04).

Dan

5670. Re: For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Mykle <mykle@con2.com>
Message-ID: <32C710BB.8CF@con2.com>
Source record: 131062

Graham Hurford wrote:

> anything else, make an offer to

> FDD SC314

If this is a 3 1/2" external floppy for the atari 1040st then I want it. Shipping could be a problem though judging by your e-mail address. Would you accept $20 American. Anyone else out there selling one of these? I want and I will buy it. Please e-mail me!

Regards,

mykle

5671. WTB: Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: everly@interpac.net
Message-ID: <everly-2912961126430001@news.interpac.net>
Source record: 131063

If anyone has an Atari 520ST that they want to get rid of or sell for a reasonable price please email me.

5672. Help HDDriver & IDE

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <5a6p9p$4j5@larry.cc.emory.edu>
Source record: 131064

Help, I installed HDDriver & now I can't get into my Falcon's internal drive. Here's what I did. First I installed HD Driver (6.0) on my falcon's internal drive (the standard Connor 63 meg type) Also hooked up was a Syquest 105 removable in SCSI id 0. No problems. worked like a charm. Feeling good about this, I removed the Syquest & installed my new jaz drive as drive 0. I formatted it & once again it worked like a charm. Then comes trouble... I changed the ID of the Syquest to 1 figuring I'd transfer my old data to the jaz. Reconnected scsi bus turned on the power & no hd boot. I can now boot from the jaz as a c partition but I can't access the ide drive. When I turn off the scsi chain & reboot with only the internal hd the message I get is HD driver 6.0 no partitions available. This is true even when I boot without a floppy in the machine so the falcon must be reading HD driver from the IDE drive but then nothing. The computer boots up with only a & b floppy drives & won't install any other devices. If I use the ide parameters section of hdutilities it shows the existance of the connor ide drive but I can't seem to get to boot it in any way I can think of. Does anybody have any ideas?

Thanks in advance,
David Klimchak

5673. Re: C Tutorial Begins January 1st

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: mrmaddog@prolog.net
Message-ID: <19961229215828.12801.qmail@mail1.ptd.net>
Source record: 131065

> From: rdupuy5596@aol.com (RDupuy5596)
>
>OK, check out the newsgroup comp.sys.atari.programmer if you would like to
>learn the programming language 'C'
>
>Classes begin January 1st and will go on for about 15 lessons..
>
>I will be using Laser C by Megamax, but will be sticking to subjects
>relating mostly to ANSI C and will not get compiler specific (I will keep
>away from getting Atari specific for a while, unless there is great
>demand)

Sounds great, sign me up then! :)

I am hoping that you may eventually get to some Atari functions like AES
in later lessions. Other than that, I guess any C compiler can be used.
I got GST C which is ok.

Eric Noss
a.k.a
Mr. Maddog

! Opinions expressed herein are those of the writer only *!*
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is subject to a $500 charge. Emailing such items, whether manually
or automatically, constitutes acceptance of these terms and
conditions.

5674. Good Deal

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <5a4cg4$5b2@nr1.vancouver.istar.net>
Source record: 131104

With all the recent bad net deal postings - just thought I'd add
a good net deal posting to try to provide a bit of balanced coverage.
I recently purchased some software from Earl Greener of Keyes, Calif.
Everything went down as I had hoped it would. Wayne

5675. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <5a4dbf$5b2@nr1.vancouver.istar.net>
Source record: 131105

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied gary@the-gap.demon.co.uk.
Steven moved forward, and whispered something.
g>
g>
g> Just thought I'd start a new thread with a more appropriate tile than
g> 'sweet geneva'!

Yes Indeed.

g> With all the problems that us 'crappy' Falcon owners are suffering
g> from, I thought it was about time Andreas made another momentous
g> comment!

Mind you, It is only you Falcon owners. MagiC is as solid as a rock here on my STe for example, I recently switched the machine on at 1pm approx and was working in Papyrus 3 under magic whilst using other programs to halftone images till 1am without a single crash.
g> He's been very quite whilst everyone with a Falcon and Magic has
g> been complaining of the same bugs!!

I don't think he writes the Falcon bits, I think the Behne brothers do but I could be wrong.

g> A) Andreas please comment!!

However, I'd be interested in his response.

g> B) is ANYONE with a Falcon running Magic without the following bugs:
g> Failure to boot: Fatal error in Gemdos!
g> Frequent memory problems. 'Destroyed memory block'!
g> JPEGD locking up.

I think someone mentioned that JPEGD did something naughty and shouldn't be run under multitasking OSs.

I believe Antony Lacey is having no problems :)

g> Maybe it is just us unlucky 'few' as Andreas suggests. But I think
g> not!!

I am inclined to go with Andreas though.

g> Please respond to this thread Andreas. We've paid good money for MagiC
g> and I think we deserve some SUPPORT!!!! Not just arrogant
g> dismissals!!

And a decent manual, Why o Why can't they just update the MAgiC 2 manual to cover version 5 or 6 or at least release MagiC prog docs in english.

See you earlier,

Steven

InterNet: sbagley@innotts.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203
IRC: SteveB
..."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

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5676. Re: TOS1.04 questions

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <5a4dem$5b2@nr1.vancouver.istar.net>
Source record: 131106

Mark W. Herber wrote:
>
> I can't think of any reason why it shouldn't work. But I do know this:
>
> The floppy disk format I use on my MSTE (TOS 2.06) is 10-sector, 82-track
> High Density. Those floppies are recognized by my PC. Furthermore, the PC
> has never had a problem reading files off or writting files to those
> floppies. But, lose95 files seem to have extra stuff in them. (As compared
> to DOS or TOS files.) Sometimes my MSTE can read them, sometimes not.
>
> mark.
>
> Arnold S. Ferrer <ferrer@rtsg.mot.com> wrote in article
> <59egmk$nqq@trotsky.cig.mot.com>...
> > Ok, do I have thist right? (Talking about TOS 1.04)
> > >
> > > My STf should be able to recognize a DOS formatted disk?
> > > and when I format a floppy under TOS 1.04, it should
> > > be recognizable from the PC, right? (PC doesn't seem to
> > > recogize it)
> > >

Yes, some PC's can read extended ST formats but not all due to BIOS
limitations, so don't assume that all PC's can do this.

5677. Re: Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <5a4dit$gc1@huron.eel.ufl.edu>
Source record: 131107

<
Just thought I'd warn you all about buying Gemulator 96 from Toad untill
they resolve some issues.

Namely, Darek of Emulators, Inc. refuses to support my copy of Gemulator
96 because its not 'registered.' But Toad will not send out registration
cards with Gemulator because they say Darek has not sent them any.

==========
well, if you have the original receipt for your payment for the product they
should be sensitive and honor your registration. I guess they could just send
you a card!

It is Toad dutty to supply the regist. card and the dealers respons. to make sure that the
card is there.

If you paid for a new product you have the right to get the support you also paid for.

guitarra
==========

5678. Question about System Solution Monitor Box?

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <5a4dv4$gcc@huron.eel.ufl.edu>
Source record: 131108

Hi all: I have a box from system solution that I got with an ST. The Box has
an out put for Monochrome monitor and one also for color. It also has a video
output. Is this output ready for VCR video or is it one that has to be connected to the TV antena
in order to be used?

Thanks, guitarra.

5679. Re: MPEG In a Window.

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <5a4flg$5b2@nr1.vancouver.istar.net>
Source record: 131109

Hi Simon,

> Some fair comments there ... too much for me to reply on-line with, but
> your software is brilliant and is used everyday on my Falcon !

Thank you very much for this statement! This is the kind of feedback
that I'm mostly missing and which gives me motivation to keep
maintaining the software.

> What does Joe Connor do with my money then ?
> I registered 1stGuide a couple of months ago - ï¿½20 UKP - Did you receive
> that ?

Well, nice to hear that there are really UK registered users.
Joe Connor told me when the first reg. came in several months
ago, but I didn't get the stuff yet because he wanted to wait
for 5 or 10 or so users first before sending me something.

I see now that this is somewhat inappropriate for me because
I can't properly register these accounts until I see the fees.
And until now, I saw nothing. Sorry for your pending registration.
Maybe we should work out a more appropriate scheme...
Anyway, I'm pleased to hear from you and appreciate your comments :-).

> Maybe you should speak to him as I'm sure there must of been many more
> UK registered users as 1stGuide is a very nice piece of software. (It'll
> run better when I get my Nemesis fitted running 640x480xTC will be a
> dream !)

Yes, I spent special effort in proper support for TC modes, and I
recommend such modes for maximum viewing pleasure :-).
Then, I did special adaptions to WINX (V2.3) features which I like
very much.

Best regards,
Guido

5680. Re: I did buy your Atari 1040ST, now ...

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: lbkeys@pipeline.com
Message-ID: <5a4g7s$uq8@camel5.mindspring.com>
Source record: 131110

Mykle <mykle@con2.com> wrote:

>. . . I will buy your Atari ST software. If you want to get rid of that
>tired old Atari ST software, take it out of your closet, brush the dust
>off of it and make a list with prices and send it to me. I "AM" going to
>buy a considerable amount of software, it's just a matter of who i buy
>it from.

>Can't wait to hear from you

>Regards,

>Mykle

>p.s. I also will buy an external 3 1/2 floppy drive for Atari ST
I have a 1040stf with color & mono monitors(w/switcher) Would love to
sell or trade for IBM related gear or peripherals. Email me at
LBKeys@pipeline.com

Thanks,
Larry

5681. Re: MODEM2 mod

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <5a4h4c$nq4$2@nadine.teleport.com>
Source record: 131111

>I use modem2 port all the time on the TT. I understand there is an easy mod to
>connect the modem2 port to the serial2 clock making faster baud rates possible
>on modem2.

You need to go faster than 153600? that's the top speed shown for
Modem2 in my Fserial CPX.

>Alternatively, is there a dolt-friendly ready-assembled or kit hardware mod I
>can buy. I *must* get 115200 or 150K+ going, being stuck at 38400 is a bummer!

My modem won't respond at anything above 57600 (which is not on Fserial
- it goes from 38400 to 76800) but then it's only a Supra 144LC. One
can't really complain too much about a $3 modem. <G>

>Oh yes, and please bear in mind that in my hands, a soldering iron is a tool
>of great destruction. Almost thermonuclear in it's destructive potential :-(

Promise to stay away from Portland, OR, then, eh?];^)

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5682. Re: Timing troubles with Cubase Score.

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <5a4hj1$5b2@nr1.vancouver.istar.net>
Source record: 131112

What is the version of MROS you are using? The latest is MROS3_45. Also the Midex driver should be MIDEX115.DR*

Hope this helps

Rich

5683. Re: Joysticks?

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <5a4hdr$nq4$3@nadine.teleport.com>
Source record: 131113

>What works on the ST? And where can I get one?

Anything thart works on the Atari 2600, C64, or Atari 800 series. You
can usually pick one up at Goodwill for a buck or two. Alternatively,
contact Ben Smith (advertises in this newsgroup regularly) and see what
he has. Personally, I prefer the Epyx 500XJ.

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5684. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <5a4j2d$5b2@nr1.vancouver.istar.net>
Source record: 131114

In article <c34_9612231810@genesplicer.org>,
Terry May <Terry.May@rebel.genesplicer.org> wrote:
>On 20 Dec 96, Johan Klockars was hired by Jack Tramiel for saying:
>
> JK> Most programs that read or write GIFs are illegal in many countries
> JK> nowadays since there's a patent on the LZW compression used and you have
> JK> to pay royalties to Unisys to use it.
...
>I was under the impression that they only wanted royalties from commercial and
>shareware programs, and that they didn't mind "freeware" programs using the GIF
>format without giving them compensation.

Yes, that used to be the case and you could find a document stating it on
Unisys' WWW pages.
Unfortunately, they have now changed their minds and the document has been
removed. Apart from my own correspondence with Unisys, I've heard from other
people who've got exactly the same response.

FreeWare GIF access is apparently no longer possible. :-(
I won't give up until I've been given a straight answer, though, and seen the
licensing documents.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

5685. Re: Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-29 00:00:00 UTC
From: Marc M <tbmarc@webspan.net>
Message-ID: <01bad598$ee7e2660$b1469ace@marcm>
Source record: 131115

guitarra@afn.org wrote in article <5a4dit$gc1@huron.eel.ufl.edu>...
| <
| Just thought I'd warn you all about buying Gemulator 96 from Toad untill
| they resolve some issues.
|
| Namely, Darek of Emulators, Inc. refuses to support my copy of Gemulator
| 96 because its not 'registered.' But Toad will not send out registration
| cards with Gemulator because they say Darek has not sent them any.
|
| ==============
| well, if you have the original receipt for your payment for the product
they
| should be sensitive and honor your registration. I guess they could just
send
| you a card!
|
| It is Toad dutty to supply the regist. card and the dealers respons. to
make sure that the
| card is there.
|
| If you paid for a new product you have the right to get the support you
also paid for.
|
| guitarra
| ===========
|
|
Same here with my Gemulator, NO SUPPORT!! And I sent the DAMN card in too!
I am so disappointed and disillusioned with this product. I believe it's
capabilities were falsely advertised too!
Sound and Joystick support! BAH!

-Marc

5686. Re: Seasonal Madness (was Re: Atari ST computers suck!!!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <25497_Spencer@mettav.demon.co.uk>
Source record: 130916

Out of the ether, the following was mentioned by atari@teleport.com...:

a> Consider that next time you see a bit of flamebait outside of
a> alt.flame - the ISP doesn't need the idiot NEARLY as much as he needs
a> the ISP. Tell his postmaster - and wave bye-bye to the jerk.
Ahhh, but based on your numbers then if someone like AOL were to eject every jerk on there who posts flame bait then they would go bankrupt (chapter 11) before very long.

Many ISP's make money based on the number of people they cover, not the amount of bandwith they supply. Therefore they would rather have 1000 gits with sod all bandwith rather than 10 with plenty of bandwith!

If you get my point that is.

Now on the Atari point generally only those who are fully committed to the platform and don't have money to burn (unlike the typical American stereotype we get this side of the pond) are likely to stick with it and be "connected".

Now I have noticed that the complete number of fools on the Atari has reduced considerably as the number of wizz bang products have dried up.

I link such behaviour to available brain processing power. The less flash a product the more thought required to handle it. Therefore those with less brain power than average tend to end up on PC's or Mac's ;-)

Ok, so i've owned and used both in my time but don't hold that against me! ;-> I sold the mac Quadra 840av and bought a TT/Matrix TC1208e and only own one pentium based machine. I still own an STFM and a Falcon (I sold the STe and Jaguar :-)

And the only reason for my owning the PC is the availability of flashy wizz bang products which require less brains than the average person has! ;->>

But then I have never been your average Joe (sorry to all those Joe's out there, especially Mr Connor ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5687. MagiC 5 patch?

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25500_hsideras@mettav.demon.co.uk>
Source record: 130917

Hi John, on 28 Dec 96 you wrote: ...respect, brethren

j>
j> I've just been looking around Toad's Atari site and found a free patch
j> program for MagiC 5 (at http://www.ataricentral.com:80/magic/atari).
j> However there doesn't seem to be any information about it. Does anyone
j> know what it patches and how you use it?

Is this magpatch.ttp? It ought to have docs in an archive called MPATCH14.
If so, the most recent I've seen is as follows:

```
------------------------------------------------------------------------
MagiC IDE Patch v1.4 (October 12, 1996)
Written by Daniel Hedberg of New Beat Development

WHAT THIS PATCH DOES
------------------------------------------------------------------------
MAGPATCH.TTP forces MagiC to skip the check for internal IDE drives on
Atari Falcon030 computers. This check is very annoying on systems with
only SCSI devices, as it takes MagiC forever to discover there are no IDE
drives present.

This version is able to patch version 4.01, 4.02, 5.00, 5.01, 5.02, and
5.03 of MagiC. Make sure you have a backup of the MAGIC.RAM file before
you try to patch it. If MagiC does not work after the patch is done,
replace the patched MAGIC.RAM with the old one. Of course it is always
possible to re-install MagiC as well.

I take no responsibility whatsoever for this patch, you are entirerly on
your own if you intend to use it.
------------------------------------------------------------------------
I've never heard of any problem with it.
```

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5688. Re: Run MagiC on a Falcon - Noooo!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25501_hsideras@mettav.demon.co.uk>
Source record: 130918

Hi Steve, on 28 Dec 96 you wrote: ...respect, brethren

g>> Please respond to this thread Andreas. We've paid good money for MagiC
g>> and I think we deserve some SUPPORT!!!! Not just arrogant dismissals!!
S>
S> And a decent manual, Why o Why can't they just update the MagiC 2
S> manual to cover version 5 or 6 or at least release MagiC prog docs in
S> english.

Hmmm... no English programming docs and lots of English-speaking people with problems...

I wonder if there's a connection... no, it couldn't be possible...

Regards, Harry Sideras - UK Association of Atari User Groups
###
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5689. Re: U.S. Robotics Modems

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <25498_Spencer@mettav.demon.co.uk>
Source record: 130919

Out of the ether, the following was mentioned by taf@io.org...:

t> Has anyone connected a U.S. Robotics 33,600 baud modem to modem port 2
t> on their TT (or any TT port for that matter) and successfully
t> downloaded large files at a sustained rate of 3000 cps?
I've a USR Courier V.34 upgraded to 33.6k and when I get a good highspeed connect (I generally get 28,800, but have occaisionally got 31,200 and once managed 33,600) I tend to get a download speed of around 2600-2800 cps using Serial 2.

I never did manage to get a good reliable download using Modem 2 as I believe it uses the standard MFP 68901 chip as used in the ST where as Serial 2 uses the Zilog SCC chip which is similar in spec to the 16550 UART which PC's tend to use (actually better than it).

I would therefore suggest using Serial2 in conjunction with HSModem for your modem connections on your TT.

Spencer

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5690. MODEM2 mod

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25502_hsideras@mettav.demon.co.uk>
Source record: 130920

Hi Dave, on 29 Dec 96 you wrote: ...respect, brethren

d>
d> I use modem2 port all the time on the TT. I understand there is an easy
d> mod to connect the modem2 port to the serial2 clock making faster baud
d> rates possible on modem2.

Am I misunderstanding something here? Modem 2 is capable of at least 115k2
in its unmodified state. I'm using 57600 on Modem 2 with a Mega STe (same as
the TT) with Semper, STiK and CixComm.

d> I *must* get 115200 or 150K+ going, being stuck at 38400 is a bummer!

Is this a limitation of the terminal you use? In cases like that I reassign
the lower baud rates in conjunction with HSModem's SCC.PRG.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5691. Magic Apps Folder

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25503_hsideras@mettav.demon.co.uk>
Source record: 130921

Hi Matt, on 29 Dec 96 you wrote: ...respect, brethren

f>
f> I just purchased a copy of Magic 5 and remember seeing a discussion on
f> the location of the Magic Apps folder. Could anyone sum up the
f> conclusion to this discussion for me?

In the root directory of your boot drive you ought to have a MAGX.INF file.
In the section *before* the line that says #_CTR ensure that you have the
following statement:

#_APP C:\AUTO\APPS\

f> I can't find the apps folder, and I can't figure out what it is for.

If the folder isn't there, just create it. AIUI you can actually direct this
folder to be anywhere and call it anything you like, but putting it inside
your Auto folder seems to make sense (it may already be named
C:\GEMSYS\MAGIC\START\ or summat which seems to be a throwback to the
convention started with Magic 3 IIRC).

It's used as an alternative to accessories, which aren't perfectly in tune
with the concept behind Magic. Pretty much any utility that can run as both
an ACC and a PRG can be renamed to PRG or APP and bunged in Auto\Apps\ and be
available immediately you hit the desktop.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5692. Need linux help.

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5a78pj$uor@ultra.sonic.net>
Source record: 130974

I have a TT and I would like to install Linux. Can someone please
tell me where to find the info and files needed. I keep running into
deadends when I search the web.

thank you,
al palmer
apalmer@zapcom.net

5693. Re: Avalon 2.01 on the TT

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <5a78voofd1@mhafc.production.compuserve.com>
Source record: 130975

>>Is there anyone working with the 2.01 version of Avalon Steinberg, it seems to be the only one version to work with the TT. Can you help me where to buy one (even second hand) or to get the update for my 2.0 ? I have tried to download from the ftp site of Steinberg US but, it seems that nobody or nothing is on line ... have they forgot the atari people ..

I was planning to buy Zero-X from Soundpool, but it's not very comparable to Avalon, virtual synthesis module is missing ... a pity. Is anybody aware of another soft TT compatible for sample editing and dumping? (I own an Akai S950 with SCSI from Akai)

A lot of questions ... sure<<

Try this ftp site ftp.mcc.ac.uk go to the pub area then the music file area.

Being that I too have a S950 with SCSI (the S950 doesn't support SCSI dumps) you'll have to settle for slow MIDI Sample Dumps. I've used Avalon on my Stacy (I have a 16Mhz accelerator) and its very picky but worked good with the S950. Avalon won't work on a Falcon and I've never heard that it worked on a TT and it only worked on MegaST at 8Mhz.

I do miss the Virtual Synth engine, but it was soooo slooooow. Zero-X works much better with a Falcon because it uses the DSP.

Good Luck

Rich

5694. logic audio hard drive requirements?

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <5a7a2q$j8a@newsops.execpc.com>
Source record: 130976

Hi, everyone. I've been experiencing trouble getting logic audio 2.0 to play all 8 tracks on my falcon 030. Does the data transfer rate and access time of the hard drive matter as much as the length of the audio regions? I guess what I'm asking is, if I had a 1gig hard drive, 10ms seek, 5mb throughput, would that be enough? If I need to get a drive with such specs I'll do it to have all 8 tracks running separate samples, but if the ram won't allow such playback due to region length, I guess I'm stuck w/only 4 tracks at a time regardless of hard drive, correct? Also, what are some opinions on cubase 16?
Thanks in advance. Feel free to e-mail me at guitarmn@execpc.com, even if you don't have the answer and just want to talk Atari music/midi.

Cory Bonnett
Wisconsin, USA

5695. Re: Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <5a7998ofd2@mhafc.production.compuserve.com>
Source record: 130977

Toad for the most part has been good to me. Only a couple of minor problems.

On the Gemulator thing, send Darek a copy of your receipt from Toad. That might help. BTW doesn't Darek work for Microsoft?

Rich

5696. Re: Music Software Recommendation Please!

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <5a79hqofd3@mhafc.production.compuserve.com>
Source record: 130978

>>The software needs to support MIDI devices for input/output. Also, it must run on a TT030 and work under Magic. Any help would be appreciated. Thanks!<<

If it must run under MagiC I know that Emagic's Logic works with MagiC. Its a full midi composing package. Cubase doesn't work with MagiC. On the cheaper end you could try Ithink its called Sweet16. I don't know any MOD programs.

TTFN

Rich

5697. IBM DPES-3180 drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <851910047@acpu.com>
Source record: 130979

MDyas@allatsea.demon.co.uk (Mark Dyas) said:
|Hiya All
|I've been trying to get an IBM DPES-3180 hard disk drive to work with
|an ICD Link II, but with little success.
|The drive is recognised by the controller, but all attempts to
|partition it fail with a sense error.
|I've tried the ICD software and HDDriver.
|Does anyone have any experience of this drive or any suggestions?
|Cheers........Mark
Well, not with an IBM drive... but I partitioned an old clunker of a Hewlett Packard using Diamond Edge, juggled the partition start sectors until there weren't any (I hope!) bad sectors in the boot, root, and FAT sectors, and wrote the bad sectors to the FATs. This sounds harder than it actually was - take my word for it, if I could do it, you can too. Seems to me that I also had to use ICD to finish the job, but I really don't remember. I tried this after many failures with Ahdi and the ICD software.
I fought with a Rodime for months, and couldn't get it to work, nohow. I have been using the HP (Coyote) drive for many months after this stunt - no troubles at all. Give it a try! Remember, you can't damage any data at this point! So push those buttons! Always answer 'go for it!' when the machine asks. L'audace! Toujours l'audace!
"The Poor Deluded Soul" - tderrick@acpu.com

5698. Re: 2 IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <5a73hc$j36@orm.southern.co.nz>
Source record: 130980

Uwe Seimet (us@bruker.de) wrote:
: Chris Wilkinson wrote:
:
: > Even AHDI 6.06 looks for a second IDE device when booting. You will
:
: AHDI doesn't support two IDE drives.

Doesn't it?

When I boot I get the following message from AHDI...

...
IDE Devices,

Device 0: 'Whatever my drive is'
Device 1: Not Responding...
...

...or something along those lines. Does AHDI not support a 2nd drive even
though it seems to scan for one???

Chris W.
/|\ ATARI Falcon030 16Mb/340Mb/DSP/FPU

5699. Re: EPS, IMG and GEM convert to GIF?

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25490_hsideras@mettav.demon.co.uk>
Source record: 130981

Hi Terry, on 24 Dec 96 you wrote: ...respect, brethren

TM> On 20 Dec 96, Johan Klockars was hired by Jack Tramiel for saying:
JK>> Most programs that read or write GIFs are illegal in many countries
JK>> nowadays since there's a patent on the LZW compression used and you
JK>> have to pay royalties to Unisys to use it.
JK>> Since I don't make any money from MGIF, it's possible that I'll
JK>> have to remove the GIF support. :-(
JK>> I've been trying to get Unisys to understand the problem, but it
JK>> seems they don't take the time to read my entire messages...
TM>
TM> I was under the impression that they only wanted royalties from
TM> commercial and shareware programs, and that they didn't mind
TM> "freeware" programs using the GIF format without giving them
TM> compensation.

That's right AFAIAA. The following *edited* extracts come from the Graphics File Format FAQ - see section 3 in particular:

==========
Subject: 6. Is it now illegal to use CompuServe's GIF format?

It is not illegal to own, transmit, or receive GIF files (provided that no unlicensed compression and/or decompression of the files occurs). You must realize, however, that GIF files are not the issue. The issue is, in fact, the LZW data compression algorithm.

In 1994, Unisys and CompuServe came to an understanding whereby the use of the LZW algorithm would be licensed for the application of the GIF file formats in software. Published information indicates that Unisys licensing policies are as follows:

1) Unisys considers all software created or modified before January 1, 1995 that supports the GIF and/or TIFF-LZW formats to be inadvertently infringing upon its patent; Unisys will therefore not require a license for GIF software products delivered before January 1, 1995. Unisys will therefore not pursue legal actions against such pre-1995 software products.

2) However, Unisys expects developers of commercial or for-profit software to obtain a GIF-LZW license agreement from Unisys if, after December 31, 1994, the developer creates new software or updates or modifies existing software, or issues a new release of software that supports the GIF file format.

3) Unisys does not require licensing of non-commercial, not-for-profit software applications that support the GIF file format.

4) With respect to TIFF, if a license is entered before July 1, 1995, there will be no liability for pre-1995 software with respect to that software's support of TIFF which uses LZW.

Realizing that you have many questions about GIF-LZW and TIFF-LZW licensing, the remainder of this section is arranged in a Question/Answer format to help convey information about this subject more clearly.

Q: How does this agreement affect my use of GIF and TIFF files?
A: It does not affect the ownership, transmission, or reception of GIF and TIFF-LZW files themselves. Only the software that performs compression and/or decompression of GIF may be effected in any way by license agreements. You are free to store and transport GIF and TIFF-LZW files without fear of legalities or cost from the Unisys licenses provided that any compression and/or decompression on GIF files is performed by licensed software, or by software products delivered prior to 1995.

Q: Which agreement do I need?
A: If your software supports only GIF then you need the GIF-LZW agreement. If it supports TIFF-LZW or both GIF and TIFF-LZW then you need the TIFF-LZW and GIF-LZW agreement.

Q: My software supports TIFF-LZW, but not GIF.
A: You still need to obtain the TIFF-LZW and GIF-LZW agreement.

Q: So if my software only supports non-LZW versions of TIFF and PS Level II I don't need to worry about obtaining a license agreement?
A: That is correct. Only software that is capable of using the LZW algorithm requires an agreement. This includes all software that supports the GIF file format.

Q: I use LZW in my programs, but not for GIF or TIFF graphics. What should I do?
A: If you are not a business, and the programs are for your own personal non-commercial or not-for-profit use, Unisys does not require you to obtain a license. If they are used as part of a business and/or you sell the programs for commercial or for-profit purposes, then you must contact the Welch Patent Licensing Department at Unisys and explain your circumstances. They will have a license agreement for your application of their LZW algorithm.

Q: How much does a license cost?
A: For a GIF-LZW license there is a $25US non-refundable registration fee to start. You will then pay 0.451f the selling price of your software per unit sold per calendar quarter with a minimum of $0.10US and a maximum $10US per unit. For a TIFF-LZW and GIF-LZW license, the non-refundable registration fee is $50US and you will pay 0.651f the selling price of your software per unit sold per calendar quarter, with a minimum of $0.20US and a maximum of $25US per unit. The license agreement contains various other terms and conditions, such as those which define the field of use.

Q: Do I need a separate license for each GIF-using software product I sell?
A: If you sell three products that all use the GIF format, for example,

then you will need only one license. License fees must be paid for each product sold.

Q: Do I need to obtain a new license if I release a new version of my software?
A: No. However, a license fee is required for each update, improvement, or enhancement of your software that is sold.

Q: What if I give my software away?
A: If you distribute for free your product directly to end-users for their personal use and your distributing the software is non-commercial and not-for-profit use and you receive no financial gain (such as Shareware donations, royalties for CD-ROM distributions, or as advertising to attract for-profit business), then you do not need a license.

Q: But what about Shareware donations?
A: Each Shareware "payment" you receive is considered the selling price of that unit. Whatever a user pays to you for your GIF-using software is required to be included in your quarterly license fee payment to Unisys. However, minimum license fees per unit must be always paid.

Q: My Shareware GIF software is being sold for-profit on a CD-ROM, but I do not make any profit from its sale. Can I get in trouble? Do I need a license?
A: The person/business that is selling your program for profit on their CD-ROM is responsible for obtaining the proper license. You would only need a license if you received any payments from the CD-ROM vendor or from users of your Shareware.

Q: On what Usenet newsgroups is this LZW agreement being discussed?
A: You will find threads appearing on comp.graphics and other related graphical newsgroups. The official newsgroup where much discussion takes place is alt.gif-agreement.

Q: What are my alternatives to GIF and TIFF-LZW file formats?
A: The most popular alternative is JPEG compression and the JFIF file format. JFIF-JPEG files are smaller and store far more colors than GIF files. Another newer alternative is the PNG format, which is currently under development (see the section "PNG - Portable Network Graphics" in Part 3 of this FAQ). PNG is unencumbered by patent licenses and has much potential and promise in replacing GIF. But, most software that supports PNG will likely have been written after January 1, 1995, so make sure that your GIF-to-PNG conversion program has the proper Unisys license.

Disclaimer: The information in this FAQ regarding the Unisys LZW licensing agreement has been presented in an attempt to allow the reader to understand some of the legalities they may face by the use of the LZW algorithm. The author has rendered this explanation and example questions using the most accurate information available to him at the date of this FAQ. In no regard should this text be considered an official publication of Unisys Corporation or a legal representation of the policies of Unisys, or in any way obligating Unisys to enter into a license agreement based upon the terms,

interpretations, and/or answers to question provided in this te

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==========

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5700. Re: Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <5a78m3$lsc@trotsky.cig.mot.com>
Source record: 130982

"Marc M" <tbmarc@webspan.net> writes:
>Same here with my Gemulator, NO SUPPORT!! And I sent the DAMN card in too!
>I am so disappointed and disillusioned with this product. I believe it's
>capabilities were falsely advertised too!
>Sound and Joystick support! BAH!

Well, what do you expect from a guy who called all Atari owners pirates
and thieves? I beleive he posted that about a year ago or so.

Mike White

5701. Atari stuff forsale (mostly games)

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: dav@cc.gatech.edu
Message-ID: <5a7k51$qnh@solaria.cc.gatech.edu>
Source record: 130983

Atari stuff forsale.

All prices include shipping. Will reduce the price if you take large quantities of stuff. I will sell on a first come first serve basis UNLESS someone makes an offer for the whole bunch. (If you think any of the prices are outragious, make an offer.)

Once again, all the prices include shipping.

Hardware:

SC1224 color monitor $90

SH204 (20 meg harddrive) $50
(It works. You could use the controller and box and replace the disk)

Toadfile 129X (85 meg harddrive, 44 meg Syquest, clock card)
with 8 syquest disks $325

SF314 (External Floppy Drive) $35
SF314 (External Floppy Drive) $35

Spectre GCR w/ ROMs $125

Yamaha Rx21 Rhythm Machine (midi ready) $110
& Casio MT-240 (midi ready)
& Atari Midi book w/ disk of software

Games: (All in original boxes with docs) (Buy a bunch and every fifth one (sorted by cost of course) is free.) (Or take it all ($573) for $375)

Pirates of the Barbary Coast $3
Astaroth $8
Dragon's Breath $8
Full Metal Planet $10
Sherman M4 $10
Tower Toppler $6
Fire Zone $10
Universal Military Simulator $10
Castle Warrior $6
Battlehawks 1942 $10
Archipelagos $6
The Quest for the Timebird $10
Heroes of the Lance $10
Windwalker $10
Deathbringer $10
Star Trek: The Rebel Universe $10
Road Raider $10
Manhatten Dealers $6

Barbarian/CrazyCars/EnduroRacer/Wizball/Rampage 5-pac $12
Harrier Strike Mission $8
Space Harrier $6
Death Sword (same as barbarian)/Barbarian II $12
Alien Fires $6
Drakkhen $10
Super Huey $7
Rocket Ranger $10
Hero's Quest $10
Global Commander $5
Roadwar 2000/Roadwar Europa $12
Championship Wrestling $5
TechnoCop $10
Star Raiders $6
Dungeon Master $10
Eye of Horus $10
Hostage $8
Shadowgate $10
BattleMaster $10
BattleChess $5
ArticFox $10
Warship $10
Elite $8
Sundog $10
Obliterator $10
ChronoQuest $10
Star Fleet I $10
Flight Simulator II $10
Skyfox $10
Plutos $6
Xevious $6
Hacker/Hacker II $12
Double Dragon $6
Airball $6
Adventure/Eliza/Life/PONG 4 pac $10
Nine Princes in Amber $10
War in Middle Earth $10
Zak and the Alien Mindbenders $10
Leather Goddess of Phobos(w/ scratch&sniff) $10
A Mind forever Voyaging $10
Wishbringer $10
Enchanter $10
Cutthroats $10

Games: (With docs but the box is lost)

Road Raider $10
Menace $6
Batman: The Caped Crusader $6
Barbarian $6
Zany Golf $6

Misc:

Maps & Legends: The Cartographer $15
with Datamap Collections I & II

CAD 3D 1.0 $35
& Cyber Studio (CAD 3D 2.0)
& CAD 3D Plotter & Printer Drivers
& Cartoon Design Disk
& Future Design Disk
& Cyber Paint

ST Sound Digitizer (hardware) $25

Print Master Art Gallery I $5
AEGIS Animator $10

Large box of Documentation $50
(2 Developer kits, a few GEM books, random Atari docs)

Xerox box of Atari magazines w/ disks $35
(All but 3 or 4 Starts, about 10 Compute's Atari ST)

WordWriter ST $4
Thunder (spell checking DA) $5
Flash 1.6 $5
ST Chat $3
ST Talk $3

Mark Williams C ver 3.0.9 w/ manuals and CSD (debugger) $30
MCC Pascal $15
Modula II $6

Quick ST 2.2 $5

or take everything for $1100 shipped.

--

-William David Haas (dav@cc.gatech.edu)

5702. Re: Power Without the Price, No more (Re: Toad Christmas SPECIALS -- through 12/23/96!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: bendokus@postoffice.ptd.net
Message-ID: <5a7n72ogi1@news.ptd.net>
Source record: 130984
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

JEDI wrote:

>In article <Pine.SUN.3.92.961224004727.18720C-100000@linda.teleport.com>, Bravo says...
>>
>>On Thu, 19 Dec 1996, Thomas Main wrote:
>>
>>> Toad's prices for used ST equipment are way too high, IMO. Last week, an
>>> Atari dealer offered me a NEW FALCON for $300 (albeit 1MB, no HD).
>>> Compare this with the $299 "special" Toad is offering on USED STe's.
>>> Also, a few days ago on this very group someone was selling a VERY nice TT
>>> for $300. I think people in this group ought to write to Toad and tell
>>> them that we are not willing to pay these prices! I know that Toad has
>>> long supported the Atari platform, but that is not an excuse to excercise
>>> price gouging. If you agree, write to Toad "Toaday" and let them know
>>> their prices are way off. I think the Atari community will be better off
>>> with realistic prices set for equipment.
>>
I personally haven't dealt with Toad since I met the Troy's at an
Atari show several years ago. They had a bin full of 8-bit carts that
were selling for $10 a piece (even though you could find them
elsewhere at the show for a buck or two). Anyway, I found a rare cart
in there and when they saw me looking at it, Mrs. Troy literally
snatched it out of my hands from across the booth and rudely told me
it wasn't supposed to be in the bin! I'd never had someone do this to
me before or since, even with all the hostile people I've dealt with
at flea markets over the years, and I was quite pissed! There could
have been another way to tell me the stupid thing wasn't for
sale...Anyway, I appreciate that they support Atari after all these
years, but get real...they have always charged close to full retail
for EVERYTHING, since the very beginning. How the hell did they
survive this long dealing Atari wares when all the good vendors fell
by the wayside?

Just my 2 cents worth...

Greg

5703. Stewart

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <5a7p4h$o5c@charm.magnus.acs.ohio-state.edu>
Source record: 130985

Does anyone know where I could find a copy of the STEWART application for Magic to download? I tried interactive, but it says there is currently no ftp site available.

Thanks,
Matt Faehnle

5704. Hackers. :-(

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32C79636.1829@cyberstrider.org>
Source record: 130986

Hackers got in to the machine that holds www.cyberstrider.org and moved
everything around and deleted stuff. :-(AAAARRRRGGGHHHHH

So for now, www.cyberstrider.org is off-line. It should be back up by
the weekend.. hopefully.

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5705. Flatbed Scanners

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: firebird@wildnet.co.uk
Message-ID: <5a7ul2$49j@newshost.wildnet.co.uk>
Source record: 130987

Hi All,
Simple question really,does anyone out there in Atari Land have a
Trust Imagery 2400SP flatbed scanner hooked up to their Atari?

If so what driver software are you using as I can't find any
Trust Driver software for my Falcon anywhere!! :(

Is the Trust Imagery Scanner compatible with an Epson,HP or Mustek scanner?
Could I use any of those drivers for it?

Please,please help!!

Thanks for any info
Graham

5706. Re: FS: UK Books

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32C7A0B8.49C3@cyberstrider.org>
Source record: 130988

Harry Sideras wrote:
> e> So are you staying or going as Harry voiced...
> Eh? When/what did I say?.

Nah, I think he meant Harry, as in 'Every Tom, Dick and Harry' ;-)))

--
Denesh Bhabuta (Danny) http://www.cyberstrider.org
denesh@cyberstrider.org ; denesh@bhabuta.co.uk ; dbhabuta@cix.co.uk

5707. Chip Placement Question for the STE

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <665_RCain@nest.demon.co.uk>
Source record: 130989

Hi zap@eskimo.com, on 27 Dec 96 you wrote:

z> I am concerned that I may have a chip upside down. Can anyone tell me
z> the proper placement for the co25914-38a and the co25913-38? It would
z> seem that the chip's lettering would be rightside up on both chips. I
z> have one chip with the writing inverted. I just bought new chips and
z> want to make sure I install them properly. Thanks for any help you can
z> give me. My STE does not work like it is.

Don't trust the markings. You just have to match up the corner cut-off on the
chip with a similar one on the carrier.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5708. PCB software

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <666_RCain@nest.demon.co.uk>
Source record: 130990

Hi arudzki@m3.sprynet.com, on 28 Dec 96 you wrote:

a> Does anyone know of any PCB layout software for a Mega STE?
a> I would love to get a hold of a demo if possible.

You need to look for PCC_DEMO.ZIP or SCOOTER.ZIP. Both are very good PCB
design programs but are in German only. I don't know of their ftp addresses
but Tavern BBS UK has them.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5709. IBM DPES-3180 drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: MDyas@allatsea.demon.co.uk
Message-ID: <210_MDyas@allatsea.demon.co.uk>
Source record: 130991

hcarson@io.org previously scribbled to All ...

>> I've been trying to get an IBM DPES-3180 hard disk drive to work
>> with an ICD Link II, but with little success.
>>
>> The drive is recognised by the controller, but all attempts to
>> partition it fail with a sense error.
>>
>> I've tried the ICD software and HDDriver.
>>
>> Does anyone have any experience of this drive or any
>> suggestions?
h>
h> Dealers have been struggling with all but a few IBM SCSI drives
h> over the years. ICD utilities have been able to access only a
h> tiny handful. I'm surprised at the fact that HDDriver couldn't
h> solve the problem - what version are you using?
h>
Still only version 2, I really must upgraded.

h> I've partitioned several different IBM SCSI drives using AHDI/HDX
h> (the Atari hard drive utilities). The last version of the Atari
h> utilities package was AHDI504. I hate to say it, but the Atari
h> stuff worked on a far greater variety of drives than ICD,
h> HDDriver (up to version 5.02 anyway), CBHD, HuSHI and so on.
h>
I've got a copy of AHDI somewhere, I'll give it a try.

Cheers.......Mark

###
|\/|ark | TurboNet 100:1011/19.15 NeST 90:102/146.15
| | Dyas | AtariNet 51:502/103.15 FidoNet 2:2500/706.15
#------------+--------- Mdyas@allatsea.demon.co.uk ----------#
#Liverpool UK| 40Mhz Pak'd Mega STe and 1040 STFM #
###

--
The new Pentium Overheat, CPU and water boiler in a single chip!
--

Floating around aimlessly at All At Sea.

5710. Re: Transparent GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <5a89p1$ci@ssbunews.ih.lucent.com>
Source record: 130992

In article <5a58fh$ts4@library.airnews.net>,
Jared Addington <jdaddin9@airmail.net> wrote:
>
>How is it possible to set a color in a GIF to transparent? I read in
>HTML books that many PC art programs do this for you as the file is
>saved but they give no technical explanation for it so I've no clue as
>to how to duplicate the process.
>
>-Jared

Easiest way is to use something like Imagecopy 4.0. If you are after
the details for one of your own programs, check out the book "Graphics
File Formats by David Kay & John Levine (McGraw Hill pub ISBN
0-8306-3059-7) Gifs are covered in Chapter 6 (30 pages.) Transparency
appears to only be supported in 89a Gifs. Wayne Booth

5711. Re: Transparent GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.961230072127.17283A-100000@usr10.primenet.com>
Source record: 130993

Hi, several atari art program do transparent GIF as well.
Just for an example, Image copy V4 will do it no problem..
Image copy also does interlaced if you want.
:) bye.
On 29 Dec 1996, Jared Addington wrote:

>
>How is it possible to set a color in a GIF to transparent? I read in
>HTML books that many PC art programs do this for you as the file is
>saved but they give no technical explanation for it so I've no clue as
>to how to duplicate the process.
>
>
>-Jared
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5712. Re: Power Without the Price, No more (Re: Toad Christmas SPECIALS -- through 12/23/96!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: asmolar@nscs.fast.net
Message-ID: <slrn5cfqqe.ff9.asmolar@nscs.fast.net>
Source record: 130994
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

```
>>Power without the Price was Atari's idea for a slogan. And a load of Crap.
>>It defies logic and goes against All the Laws of the universe. Like "A Man
>
> In 1988, the cheapest PC Clone available in my area was an (PB)
> 8Mhz, 8088, w/ 640k & 10Meg HD, dual 5.25 floppies and a cga card.
>
> It cost $1000.
>
> A 520ST (w/ SS drive) cost $300.
>
> Despite the appearace that that Clone outspecs this ST, the
> ST ran circles around that machine and was quite a bit more
> useable.
>
> Just because you can't manage it now; it doesn't mean that it
> never was.
>
> Power without the Price, existed once.
>
> It is not a far stretch to say that that is why many of us are here.

In the mid-80's when Atari was using the slogan "Power without the Price"
It was true. You couldn't buy a better system for the money. The problem
is that the prices on Atari hardware became stagnant, while hardware prices in
the PC world dropped rapidly. For instance, in 1992 Atari released the Falcon
'030 (1 meg, no HD) for $799. Today toad is still selling the MK-I falcons
with the same specs for... $799. In 1992, $799 might have bought you a 286
or 386 system with 1meg and a small HD if you were lucky. Now you can buy
a low-end Pentium-class machine with 16meg RAM and a 850meg (or better) HD.

Add-ons are similar. For over $150, you can take your 8mhz ST to 16mhz with
an Adspeed. For about $50 you can replace a 66mhz 486DX2 with a 133Mhz 5x86
CPU on a PC.

I would love to have an Atari clone that was as powerful as my PC (like one of those
Medusas or Hades machines) But at $3500 for what is equivalent to a slower
Pentium at best, I just can't afford it. :(
```

5713. switchable tos question

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbf66b$74b875c0$4a3bd4cc@Primenet.Primenet.com>
Source record: 130995

Does anyone know if a switchable TOS (2.06/1.4 or 1.2) will work on an STE with a 16 mhz accelerator? If it would,which is the easiest to install? I can't play a lot of my games on this machine,because I have TOS 2.06,but I would like to.

5714. Dave Munsie question

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <01bbf66d$0addd940$4a3bd4cc@Primenet.Primenet.com>
Source record: 130996

Does anyone know Dave Munsie or know how to get a hold of him? I payed to register Asteroidia a LONG time ago(about a year and a half ago),and it turned out that my registered copy was messed up,it wasn't STE enabled,so I called him 3 times (literally) for help on the phone,and every time (literally) he said he'd call right back and upload me a good copy,but he never did.One time he seemed to have a good reason,but the others who knows.He may have even told me that he would mail me a copy if we had a problem with the transfer,but I can't remember for sure.I was afraid to call a 4th time due to the sheer awkwardness of it all.The only reason I registered it was for the STE features,so I feel 100% cheated.Any (constructive) advice anyone?I don't mean to disrespect him by telling the world this,but I just want some ideas from someone,I can't even seem to get a response from his e-mail address.Thanks-Satcom2

5715. Re: Gemulator 96 and TOS ROM Images

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: asmolar@nscs.fast.net
Message-ID: <slrn5cfri5.ff9.asmolar@nscs.fast.net>
Source record: 130997
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

>I was wondering if anybody had any information on using a standard TOS
>image with Gemulator 96 (a commercial emulator of Atari ST machines for
>the PC.) I contacted the author, Mihocka Darek, concerning the matter
>and received the following reply:
>
>
>"No, that is illegal and not supported by Gemulator. We are not in the
>business of encouraging piracy. The makers of MagiC PC are also not in
>that business which is why their emulator also does not support running
>binary images of TOS.
>
>- Darek"

That's funny. I spoke with him at Toadfest this past October and he
told me that you can use a TOS image with Gemulator, that it was possible
for awhile now. And best of all, he said that he really doesn't care what
people do with TOSes since he just sells emulators, not TOS.

I personally have successfully used a tos.img with the Gemulator Demo.

>point. I would gladly pay the $US69.95 for Gemulator 96 instead of using
>STonX for free because of the extra quality and convenience of not
>running from Linux, but I would not pay $US149.95 when morally it
>appears that I should not have to.

What? You call Windows a convenience? Ha ha ha ha. (sorry)

5716. Re: KIDPRGS

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: marcl@NL.net
Message-ID: <5a8ruq$j86@solair1.inter.NL.net>
Source record: 130998

AFAIR, most Brumleve-prgs are color-only. I never succeeded running them
for my kids, alas. The stuff is pretty old too...

Marc.

Terry May
(Terry.May@rebel.genesplicer.org) wrote:
: I recently downloaded several KIDPRGS games by Dorothy Brumleve, for my little
: niece. Unfortunately, none of them work on my STE. I get an Error -33 on all
: of them. I know that's a File Not Found. I've tried moving the paths around
: and even tried putting all files on the root of a floppy, but to no avail.

5717. Re: C Tutorial Begins January 1st

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <16994601_000007_OASIS_NEWS@martinr.hookup.net>
Source record: 130999

Ah I'll answer yes to that one also . I've got Lattice !

>h.news.demon.net!demon!mail2news.demon.co.uk!not-for-mail
>From: mrmaddog@prolog.net
>Newsgroups: comp.sys.atari.st
>Subject: Re: C Tutorial Begins January 1st
>Date: 29 Dec 1996 21:58:28 -0000
>Lines: 30
>Message-ID: <19961229215828.12801.qmail@mail1.ptd.net>
>X-Mail2News-User: mrmaddog@mail1.ptd.net
>X-Mail2News-Path: mail1.ptd.net!uid
>X-URL: mailto:comp.sys.atari.st@dispatch.demon.co.uk
>X-Mailer: Lynx, Version 2-4-2
>X-Personal_name: Mr Maddog
>Xref: nic.ott.hookup.net comp.sys.atari.st:74193
>
>> From: rdupuy5596@aol.com (RDupuy5596)
>>
>>OK, check out the newsgroup comp.sys.atari.programmer if you would like to
>>learn the programming language 'C'
>>
>>Classes begin January 1st and will go on for about 15 lessons..
>>
>>I will be using Laser C by Megamax, but will be sticking to subjects
>>relating mostly to ANSI C and will not get compiler specific (I will keep
>>away from getting Atari specific for a while, unless there is great
>>demand)
>
>Sounds great, sign me up then! :)
>
>I am hoping that you may eventually get to some Atari functions like AES
>in later lessions. Other than that, I guess any C compiler can be used.
>I got GST C which is ok.
>
>Eric Noss
>a.k.a
>Mr. Maddog
>
> *!* Opinions expressed herein are those of the writer only *!*
> Unsolicited Email of a commercial nature delivered to this address
> is subject to a $500 charge. Emailing such items, whether manually
> or automatically, constitutes acceptance of these terms and
> conditions.
>

>
>

--

****
* martinr@hookup.net Falcon 030 85/IDE 1.6/GIG SCSI Powerup 2 *
* Ottawa , Ontario Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
****

5718. Re: Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961230180100.NAA13735@ladder01.news.aol.com>
Source record: 131000

I know you all are trying to be helpful, but...

Darek has said that he will NOT accept a copy of my receipt as proof of ownership, a registration card is the only type of proof he will accept, which is mightily convenient considering registration cards are no longer included with Gemulator 96, at least when you buy from his authorized dealer Toad Computers.

So far, I have aimed most of my criticism at Toad, but that is because I paid the money to Toad. In any event, I have been shocked at the attitude so many of the remaining Atari dealers display. If they dislike their own customers this much, why don't they go in another line of business?

The fact is, I paid what they asked for, if they wanted more money they should have asked for more, heaven knows Toad is not ashamed to ask for money. I held up my end of the bargain and I'm not a thief, cheap, or a complainer to ask that they hold up their end of the bargain.

I would like to know if anyone has gotten sound to work with Gemulator 96? If so please tell me about your system configuration...

I use gemulator a lot, despite its limitations and am glad to own it, what I am not happy about is being cheated. If there wasn't going to be any support, I would've like to have known that before purchasing the product.

5719. New Years Resolutions

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961230175100.MAA13431@ladder01.news.aol.com>
Source record: 131001

OK, The intro to the new C tutorial is in the newsgroup comp.sys.atari.programmer...

Make it your new years resolution to learn C. Classes begin on January 1st, so sharpen your pencils now!

If you don't have a compiler, or don't know what a compiler is, then be sure to read the Introduction (again, that has been posted to comp.sys.atari.programmer)... it explains what a compiler is and how to get one. You will need one.

--Robert

5720. Re: Dave Munsie question

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: leigh@**lapd2.demon.**co.**uk
Message-ID: <32c803d7.185504@news.demon.co.uk>
Source record: 131002

"Satcom2" <svenhard@primenet.com> wrote:

>Does anyone know Dave Munsie or know how to get a hold of him? I payed to
>register Asteroidia a LONG time ago(about a year and a half ago),and it
>turned out that my registered copy was messed up,it wasn't STE enabled,so I
>called him 3 times (literally) for help on the phone,and every time
>(literally) he said he'd call right back and upload me a good copy,but he
>never did.One time he seemed to have a good reason,but the others who
>knows.He may have even told me that he would mail me a copy if we had a
>problem with the transfer,but I can't remember for sure.I was afraid to
>call a 4th time due to the sheer awkwardness of it all.The only reason I
>registered it was for the STE features,so I feel 100% cheated.Any
>(constructive) advice anyone?I don't mean to disrespect him by telling the
>world this,but I just want some ideas from someone,I can't even seem to get
>a response from his e-mail address.Thanks-Satcom2
>
Dave has released ALL his previous Licenceware titles now as Freeware,
Drop me note with your details and I'll send you on a copy of STE
Asteroidia. One off offer only, any body else will have to get it thru
normal channels :)

L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010. (Tel & Fax).
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
Remove the (anti-spam) ** from my e-mail address if replying.

5721. Re: English Webspace

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <852058716_OASIS_@ping.be>
Source record: 131003

In article <5a55ci$f1o@news.telebyte.net>
csilver@kendaco.telebyte.com.NOMAIL (Charles Silver) said:-

>A new demo of Webspace (English version) is available at:
> http://www.oxo.ch/web_gb.htm
>
>
>This works better than the previous version on my Falcon.

On my TT with a graphic card it still doesn't work. There is an option
to change the VDI mode but it is still impossible to change the
default settings.
>
>One note of caution to downloaders. When you run wespace.tos it creates a
>file WEBSPACE./ which CANNOT be easily deleted or renamed from your harddisk
>(zero bytes). I always dump downloads into a RamDisk so no harm done, but...

Don't run webspace.tos but use STzip. This will unpack the archive
good.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5722. C Tutorial Lesson 1

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961230205700.PAA18067@ladder01.news.aol.com>
Source record: 131004

OK, I've posted Lesson 1 a couple of days early...so go check it out in comp.atari.sys.programmer

I am going to start from the very beginning and move on from there, lesson 1 is about getting to know your compiler and explains how to compile a program using Laser C.

In addition, there is an extra about adding comments to C code

5723. Re: ZIP Question

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: andy@aholt.demon.co.uk
Message-ID: <851978878_OASIS_NEWS@aholt.demon.co.uk>
Source record: 131005

In article <32B8F53C.37E@bruker.de>
Uwe Seimet <us@bruker.de> wrote:-

>Andrew Holt wrote:
>>
>> 3 questions regarding use of a Zip drive.
>>
>> 1) I have an Iomega Zip and want to exchange data with a
>> friend who has one connected to his PC. Can a ZIP disk
>> formatted on an atari be read on an IBM PC ?
>
>Yes, it can. Formatting is not important, partitioning is. If your disk
>was partitioned DOS compatible with SCSITOOL or the tools coming with
>HDDRIVER your PC can use it.
>
>> 2) If not, can I read a ZIP disk formatted on a PC on the ZIP
>> drive connected to my atari.
>
>Yes, you can. Note that you need MagiC 5 or Big-DOS if you want to have
>access to DOS compatible partitions > 32 MByte on your Atari.
>
>> 3) I have been setting up 32MB partitions on the ZIP Disks. Is
>> it possible to have one partition on a ZIP Disk (100MB) ?
>
>Yes, it is. Once again note that you need special software (see above)
>for your Atari in this case.
>BTW, the current version of HDDRIVER is able to create, read and write
>DOS compatible media that don't have a root sector. This is a special
>format where the very first sector doesn't contain the partitioning
>information but is the boot sector of drive C:. I guess you're talking
>about this format when you're talking about a DOS format with one
>partition.
>The demo version of the current HDDRIVER is available via anonymous ftp
>from acp5.chemie.uni-kl.de/pub/atari.
>

Thanks for the information.
I got the demo version of HDDRIVER, but could not install it on my hard
disk. I kept getting messages that the driver could not be written because
my hard disk was write protected. I also got a copy of BIGDOS.

The following combination allowed me to read the IBM formatted 100Mb ZIP
Disk.
- Boot using ICD Hard Disk Driver V6.5.5
- run HDDRIVER

- run BIGDOS

I got a few bombs on the way but hey I could read the ZIP Disk and so I was happy :)

I am curious why I couldnot install the HDDRIVER demo though ?:|
Any thoughts ?

Happy New Year to All
Ein Guter Rutsch ins neue Jahr

Andy

--

---
andy@aholt.demon.co.uk

5724. dd-disks with 11 spt - how?

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: mai96ise@studserv.uni-leipzig.de
Message-ID: <851984482.6600@dejanews.com>
Source record: 131006

Does anyone know, how the 11 sectors format as used by copystar or
fastcopy works exactly?
What do I need to know to read them on a PC?

Please respond via email. Thanx in advance.

-Udo Stenzel

----------------==== Posted via Deja News ====----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

5725. SILIconvention´97 Invitation V2.0

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Tino Gietschel <t_gietschel@mail.netwave.de>
Message-ID: <32C8C07F.723F@mail.netwave.de>
Source record: 131007
Cross-posted to: maus.sys.atari.f030,maus.sys.atari.talk,comp.sys.amiga.multimedia,comp.sys.atari.st,comp.sys.atari.st.tech

```
================================================================================
SILIconvention'97 - Germany//Bremen - http://www.siliconvention.com
OFFICIAL INFO TEXTFILE v2.0
================================================================================

The Organizers of the FRIED BITS I-III, BB SYMPOSIUM'96, YELLING JAM PARTY
and INTERCON'96 Party bring you the biggest computerparty at easter 1997.

All Systems are welcome! That means we have lots of Competitions for the
following computers: ACORN, AMIGA, ATARI, C64, PC.

Who?
--------------------------------------------------------------------------

The Organizers are: absence. (Atari + PC)
ADM (Atari)
Blank (PC)
Fairlight (C64)
Icebird (Acorn)
Inter (Atari)
Oxyron (Amiga + C64)
Plush (C64)
Talent (C64)
TSCC (Atari)

Where?
--------------------------------------------------------------------------

Gemeinschaftszentrum Obervieland
Alfred-Faust-Str.4
28277 Bremen // Germany

Check out the best partyplace you've ever been. What about a big building
complex with showers, kitchens, lots of party halls and rooms and a nice
presentation hall with the greatest video beam and brainblasting sound
equipment!

Yeah! On the SILIconvention'97 is place for about 2.000 people including
their equipment plus seperate sleeping rooms!

There is a seperate disco-room on the partyplace. There will be a great
RAVE-Act and SID-Act during the SILIconvention'97! Entrance for party
guests is free. Have a nice Rave?!

When?
--------------------------------------------------------------------------
```

...during easter 1997...

Begin: 28.03.1997 12:00 CET
End: 31.03.1997 12:00 CET

What do you need?

All you need is a computer, a warm sleeping bag, multi power sockets(!)
and 30 DM entry. If you wanna save money, then reserve your coming until
march 20th 1997:

transfer 20 DM (for each person) to:

Bank: SPARKASSE Bremen (Germany)
Account number: 1247 0308
Bank code number: 290 501 01

DONT FORGET TO STATE YOUR FULL NAME ON THE TRANSFER FORM!!!

IF you have problems or questions dial this number:
+0049-421-8498236. From 19:00 to 23:00 (CET).

What can you expect?

-Room for 2000 people
-Quiet, seperate halls for sleeping
-Extremely powerful PA equipment and competitions with two videobeamers
-10 hours RAVE in our seperate disco (entry free for party visitors)
-C64-Tune disco
-Internet terminals
-Pizza-Service (in the evening)
-We will offer fair prices for food and drinks. You can also bring your
own food to the party.
-Party T-Shirt's. The best T-Shirt printing techniques you've ever seen.
The Shirts will be shining in darkness!

How to reach the SILIconvention'97?!
---

by car: Drive to Bremen over the highway and exit at
"Bremen - Brinkum". Then follow the signs that will show
you the way to SILIconvention'97 Party. If you are in
trouble by finding the partyplace, just call this number:
8498329.

by train: Get out at "Bremen Hbf" (main station) and take the tram
number 1 way "Arsten" and get out at "Kattenturm - MITTE"
and follow the signs... If you are arrived after 23:15
then call this number: 8498329.

by plane: When you have reached the Airport Bremen call this
number: 8498329. Please give us the number of people who
arrived - thanx!

Competitions and Rules?

The main attraction will be the competitions. Anybody may perform
graphics, musics or programming. The entries will be shown on two
videobeamers in a big presentation hall. The best ones will be prized.

ACORN Demo Competition:
-configurations: RiscPC SA200, 16MB, 2MB VRAM, 8Bit Sound, Risc OS 3.7
Archimedes 4000, ARM 250, 4 MB RAM, Risc OS 3.11
-changes of monitor freqences are not allowed
-all resolutions used in the demo must be given in an extra informa-
tion file. (monitor-mode file, or handwritten)
-an own musik module has to be included
-no interaction
-demo has to start with a simple double-click and must leave to the
desktop without any system crash
-maximum size of the demo: 8 MB
-playing time: max. 15 minutes
-deadline: sunday, 03-30-1997, 08:00

AMIGA Demo Competition:
-configuration: Amiga 1200 Blizzard CPU 1230, 50 Mhz, 8 MB Fast
-maximum size of the demo: 8 MB
-playing time: max. 15 minutes
-deadline: sunday, 03-30-1997, 08:00

ATARI Falcon Demo Competition:
-configuration: standard ATARI Falcon030, 4 MB RAM, RGB
-maximum size of the demo: 8 MB
-playing time: max. 15 minutes
-deadline: sunday, 03-30-1997, 08:00

C64 Demo Competition:
-configuration: standard C64 I or II with Action Replay V
-maximum size of the demo: 2 disksides (1541)
-playing time: max. 15 minutes
-deadline: sunday, 03-30-1997, 08:00

PC Demo Competition:
-configuration: Pentium 133, 16 MB RAM, GUS or SB Pro
-(minumum configuration 486 DX 4/100, 8 MB RAM, GUS or SB Pro)
-maximum size of the demo: 8 MB
-playing time: max. 15 minutes
-deadline: sunday, 03-30-1997, 08:00

ACORN 64Ktro Competition:
-configurations: RiscPC SA200, 16MB, 2MB VRAM, 8Bit Sound, Risc OS 3.7
Archimedes 4000, ARM 250, 4 MB RAM, Risc OS 3.11
-changes of monitor freqences are not allowed
-all resolutions used in the demo must be given in an extra informa-
tion file. (monitor-mode file, or handwritten)
-an own musik module has to be included

-no interaction
-demo has to start with a simple double-click and must leave to the
desktop without any system crash
-one file max. 64k = 65536 bytes
-playing time: max. 10 minutes
-deadline: saturday, 03-29-1997, 08:00

AMIGA 40Ktro Competition:
-configuration: Amiga 1200 Blizzard CPU 1230, 50 Mhz, 8 MB Fast
-one file max. 40k = 40960 bytes
-playing time: max. 10 minutes
-deadline: saturday, 03-29-1997, 08:00

ATARI Falcon 96Ktro Competition:
-configuration: standard ATARI Falcon030, 4 MB RAM, RGB
-one file max. 96k = 98304 bytes
-playing time: max. 10 minutes
-deadline: saturday, 03-29-1997, 08:00

PC 64Ktro Competition:
-configuration: Pentium 133, 16 MB RAM, GUS or SB Pro
-(minumum configuration 486 DX 4/100, 8 MB RAM, GUS or SB Pro)
-one file max. 64k = 65536 bytes
-playing time: max. 10 minutes
-deadline: saturday, 03-29-1997, 08:00

Coding Competition:
-code the best effect in 4 Kb
-all systems allowed
-maximum filesize = 4096 bytes
-playing time: max. 5 minutes
-deadline: sunday, 03-30-1997, 08:00

Graphics Competition:
-picture should be pixeled completly. Retouching is allowed
-800x600 pixel max.
-max. 24 Bit
-use general filetypes
-deadline: saturday, 03-29-1997, 09:00

Render Competition:
-picture should be rendered completly. Retouching is allowed
-800x600 pixel max.
-max. 24 Bit
-use general filetypes
-deadline: saturday, 03-29-1997, 09:00

C64 Graphics Competition:
-picture should be pixeled completly
-picture must be executable
-scrolling is not allowed
-no music

-deadline: saturday, 03-29-1997, 09:00

4 Channel Protracker Competition:
-player: Protracker V2.3 (Amiga)
-maximum filesize 1.44 MB
-playing time: max. 4 minutes
-deadline: saturday, 03-29-1997, 09:00

Multichannel Music Competition:
-player: Cubic Player (PC)
-maximum filesize 1.44 MB
-playing time: max. 4 minutes
-deadline: saturday, 03-29-1997, 09:00

C64 Music Competition:
-choose between new SID and old SID
-music must be executable
-graphics and other effects will not be shown
-playing time: max. 4 minutes
-deadline: saturday, 03-29-1997, 09:00

Wild Competition:
-description: anything that does not fit into the other categories.
theme: all about computers.
-playing time: max. 10 minutes
-deadline: saturday, 03-29-1997, 11:00

Fake Demo Competition:
-description: do the worst demo
-all systems
-maximum size of the demos: 2 MB
-playing time: max. 5 minutes
-deadline: saturday, 03-29-1997, 11:00

Netwave-Internet Game Competition:
-description: code an internet game
-has to work on Netscape or Microsoft-browser
-Netwave reserves the rights of every entry
-prize: a state of the art PC-system
-deadline: sunday, 03-30-1997, 11:00

Surprise Competition:
-desciption: surprise, surprise!
-rules will be announced on the party
-deadline: sunday, 03-30-1997, 11:00

General Rules
-no pornographic or racism contents
-we may shorten the playing time
-we reserve the rights of publishing all entries (CD-Rom)

Many competitions - lots of prices. Our sponsors will spend lots of
prices and money to this party. Be sure!

Please note this:

- smoking is allowed. In some rooms, smoking is absolutly forbidden
(sleeping rooms a.e.)

- alcohol is allowed. If somebody makes trouble he will be kicked out.

- please don't park your car at the entrance door or emergency escape.

Contact

/// contact us for more information about SILIconvention'97 ///

Snailmail: Tino Gietschel
Kattenescher Weg 18a
28277 Bremen - Germany

Email: siliconvention@siliconvention.com
t_gietschel@mail.netwave.de

Internet: http://www.siliconvention.com

+++ Can you face the SILIconvention party? +++

5726. *** Mega Blowout Sale! ***

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <x9M0kk+.johnhechtman@delphi.com>
Source record: 131008

***** MEGA BLOWOUT SALE! ****
.
I finally got all the kinks out of my Turbo Falcon (14 meg/Wizztronics case/Falcon Speed/620 meg HD/CD-ROM/floptical). So that means my trisexual (Atari/Mac/DOS) Mega 4 and all non-Falcon compatible programs MUST GO!
.
I could probably make more money selling things off individually, but frankly I don't have the time. So I'm going to try to sell the whole system as a package - and what a package! Here's what you get:
.
1 - Mega 4 ST with high-density drive fitted (working as a double density drive, ATM). The Mega also has been fitted with a Tos Extender Card (Codehead) that has TOS 2.06. Plus, I'll throw in the hi-density drive kit from Computer Direct, so with a bit of work, you can use hi-d disks.
1 - ICD Link 1 with all software. This unit has functioned flawlessly for years - gives you the ability to chain up to 7 SCSI devices. I had a CD-ROM and a floptical drive on my chain along with the hard drive. Of course, I was using Extendos for the floptical, but the ICD software also has CD-ROM drivers.
1 - Maxtor 120 meg SCSI hard drive with case and power supply. It's in perfect shape with NO bad sectors. As a special bonus, this drive is LOADED with software, some commercial stuff that comes with the system and a ton of shareware. Plus, the drive comes PRE-CONFIGURED for the two emulators listed below.
1 - AT-Speed 286 emulator with math co-processor. This fits in a socket I soldered atop the 68000 chip. It permitted me to run Quicken and Quattro Pro, as well as learn a lot about DOS and system setups. Comes with full docs and DR DOS 5.0. Plus a nice assortment of DOS shareware.
1 - Spectre cartridge, with full software and manual. The Mega becomes a Mac Plus on steroids with this unit. I could even log on to Delphi in Mac mode! Comes with all the software you need to get started and a few Mac commercial programs (no docs). Will not run System 7.X.
1 - Migraph B&W hand scanner with Touch Up/OCR Jr. software and manuals. Nice unit, but not Falcon compatible, so out it goes!
1 - SM-124 hi-rez mono monitor
1 - Bag of replacement capacitors for the monitor. When the monitor died on me, I not only replaced the bad capacitor, I also put together a kit of all the electrolytics in the unit - just never got around to swapping them out.
1 - Multi-sync switcher box. I used this to change video modes with my NEC-3D multi-sync monitor.
1 - 2400 baud Supra modem. Not very fast by today's standards, but a good starter modem and very reliable.
1 - Mega 4 Field Service Manual. Very rare, gives full schematics, parts

lists and logic charts. Very useful for trouble shooting.
1 - Copy of Warp 9 screen accelerator (non-Falcon version) with manual.
1 - Version of Master Cad - an early CAD program with manual.
1 - Collection of 50+ cover disks from Atari magazines.
5 - Dead Atari mice, suitable for parts.
1 - Dead Megafile 20 HD, suitable for parts.
.
I'll bet you're wondering how much all this will cost, right? Let's
look at what the going market price would be for each unit and then I'll
make you an offer that I hope you can't refuse!
.
1 - Mega 4 ST.....$175.00
1 - TEC card (TOS 2.06).....$40.00
1 - Hi-density floppy kit.....$40.00
1 - ICD Link 1.....$50.00
1 - Maxtor 120 meg hard drive.....$125.00
1 - AT-Speed 286 emulator.....$75.00
1 - Math co-proc chip (287).....$30.00
1 - Spectre cartridge.....$60.00
1 - Migraph B&W hand scanner.....$50.00
1 - SM-124 hi-rez mono monitor.....$60.00
1 - Bag of replacement capacitors.....$10.00
1 - Multi-sync switcher box.....$30.00
1 - 2400 baud Supra modem.....$10.00
1 - Mega 4 Field Service Manual.....$40.00
1 - Copy of Warp 9.....$10.00
1 - Version of Master Cad.....$5.00
1 - Collection of 50+ cover disks.....$5.00
5 - Dead Atari mice.....$5.00
1 - Dead Megafile 20.....$5.00
======
$785.00
.
I don't even want to think what the original cost of all this stuff was.
Times change, and what was gold yesterday is lead today, BUT I'll make you
an offer you (hopefully) can't refuse! Buy ALL this STuff, and I'll give
this to you at a PACKAGE PRICE OF ONLY $500! You pay shipping - at this
price, I can't afford to! ^^^^^^^^^^
.
Please note that these are real market prices, not some inflated idea of
what the STuff is (was) worth. I know I could get more selling single items
but I just don't have the time! If interested, send email to me at:
johnhechtman@delphi.com - or call my service 212-459-4323 and leave me a
number and the best times to call you. I'll ship COD or pre-paid by money
order or certified check on the carrier of your choice.

5727. Holy 16 bits! The Atari _is_ alive

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Moose <moose@mitt.demon.co.uk>
Message-ID: <01bbf6a0$2fa58ec0$fb53989e@mitt.demon.co.uk>
Source record: 131009

This Christmas break has given me the opportunity to restore my various bit and bobs from The History Of Computing to working order. My trusty Atari 520 STFM (upgraded to a whopping 1 meg several years ago at the cost of 80 quid - a smidge less than I just spent getting an extra 16 meg for my PC...) has now been revived after the disastrous attempt to upgrade it to TOS v2 which resulted in its apparent death, and my move to the world of the satanic Wintel alliance, is now back on its feet.
Now, most of my Aladdin's technocave of machines are ethernetted up and merrily talking TCP/IP to each other like natives. I'm prepared to let the ZX Spectrum, the Commodore 64 and the Apple II gather dust away from this sea of information, but I want to see my lovely Atari back up in the mainstream. At the moment, my reasoning is based purely on nostalgia - I had some very happy times with this thing. Going through the old collection of floppies (700-odd K! Jesus, I'm lucky to get a program
that fits into 70 meg these days. Etc etc nostalgia etc) I came across all my old 68000 assembly programs, and was struck by a warm sense of lurrrrve for this machine.
The thing is, I'm not prepared to put up with swapping floppy disks about. What I'm looking for is a system that'll allow me to boot from a single floppy,
and from then on use a mounted hard disk from either the Sparc Station or a PC to drive the ST.
So far I have found two flawed possibilities; there's something called ghostlink which allows me to mount PC hard drives over a null modem cable - this falls down because I can't run programs from the mounted drive, and because the PC-based server doesn't run under Windows 95, so I have to tie up an entire PC simply to provide file services to a machine of considerably
less power. The other possibility is this thing called 'Mint', which looked very tasty, but seems to require a hard disk on the ST - the very thing I've
been trying to work around.

Basically, what I'm trying to do here is set up a diskless workstation using
the ST, for no better reason than that it strikes me as cool. The Atari certainly
appeals to me on a number of levels (the mono monitor is one of the crispest
displays I've used), and I'd like help turning it into a useful workhorse.

If anyone has succeeded in setting up an ST to use shared hard disks (NFS or
SMB), I'd like to hear about it. Furthermore, if there are any killer apps

which
necessitate the use of an ST, that'll help me justify using this thing at
all...
It has a video digitizer attached to it, so if there's any video
conferencing
software for this machine, that would be cool.

Cheers,

Moose.

-- Please don't reply via email - what with one thing and another, my email
is currently trashed. The Sparc is bouncing anything it receives, and
I haven't yet had the time to reason with it.

5728. Falcon serial ports?

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BLJ0sBI.greg_evans@delphi.com>
Source record: 131010

I read somewhere that a second serial port can be added to a Falcon because the logic was already on the motherboard. Any truth to this, and if yes, how can it be done? I would love to add a serial port device like the Tabby.

Greg

5729. FS: Atari FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Rob.Schafrick@taf.to.org
Message-ID: <367_9612301930@to.org>
Source record: 131011

What ballpark are you looking to get for it? ($)
--
| Fidonet: Rob Schafrick 1:250/823
|Internet: Rob.Schafrick@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

5730. Re: Help please make a response

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BJB1EHI.greg_evans@delphi.com>
Source record: 131012

You could possibly connect the 1040 to your PC and use the PCs hard drives, but there are some restrictions on partition size unless (or even if) you use HD Driver on the Atari side.

Greg

5731. Re: KIDPRGS

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <8bc_9612302241@genesplicer.org>
Source record: 131013

On 30 Dec 96, Marc Laan was hired by Jack Tramiel for saying:

ML> AFAIR, most Brumleve-prgs are color-only. I never succeeded running
ML> them for my kids, alas. The stuff is pretty old too...

I'm running in color, so that's not the problem.

I know it's old (what isn't?), but her stuff is supposed to be good, and I'm trying to get as much stuff for my niece as I can.

* LED v1.50 * For Atari support call The Rebel BBS @ 702/736-2822!

5732. Re: Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: James.Alexander@taf.to.org
Message-ID: <373_9612310630@to.org>
Source record: 131014

In message 0/32/948, tbmarc@webspan.net writes:

> From: "Marc M" <tbmarc@webspan.net>
> Subject: Re: Toad and Emulators, Inc.
> Date: 29 Dec 1996 03:00:49 GMT
> Organization: WebSpan Inc., New Jersey
>
>
>
> guitarra@afn.org wrote in article <5a4dit$gc1@huron.eel.ufl.edu>...
> | <
> | Just thought I'd warn you all about buying Gemulator 96 from Toad unti
> | they resolve some issues.
> |
> | Namely, Darek of Emulators, Inc. refuses to support my copy of Gemula
> | 96 because its not 'registered.' But Toad will not send out registrat
> | cards with Gemulator because they say Darek has not sent them any.
> |
> | ==============
> | well, if you have the original receipt for your payment for the produc
> they
> | should be sensitive and honor your registration. I guess they could ju
> send
> | you a card!
> |
> | It is Toad dutty to supply the regist. card and the dealers respons. t
> make sure that the
> | card is there.
> |
> | If you paid for a new product you have the right to get the support yo
> also paid for.
> |
> | guitarra
> | ===========
> |
> |
> Same here with my Gemulator, NO SUPPORT!! And I sent the DAMN card in to
> I am so disappointed and disillusioned with this product. I believe it'
> capabilities were falsely advertised too!
> Sound and Joystick support! BAH!
>
> -Marc
>
>

> ---
> * Origin: Net 250 Internet Gateway, Toronto, CANADA (1:250/98.1)

Hi there.

I've had the misfortune of reading several of Dereks posts online and
meeting him once at a an Atari show almost 2 years ago. I can state that
I would NEVER buy anything from that person under any circumstances.

Besides, emulators, espesicially Derek's specialty, software emulators
have never worked properly on any CISC processor. The best ST emulator is
to have a REAL ST!
--
| Fidonet: James Alexander 1:250/823
|Internet: James.Alexander@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

5733. FS: Atari 1040STfm

Newsgroup: comp.sys.atari.st
Date: 1996-12-30 00:00:00 UTC
From: James.Alexander@taf.to.org
Message-ID: <374_9612310630@to.org>
Source record: 131015

In message 0/32/962, ash@muskoka.com writes:

> From: "Peter or Bill Ash" <ash@muskoka.com>
> Subject: FS: Atari 1040STfm
> Date: 29 Dec 1996 23:54:55 GMT
> Organization: Muskoka Internet Provider
>
> I have a Atari 1040STfm for sale. It's got TOS 1.2, has 1mb RAM, and com
> with a colour SC1224 monitor. TONS of software!!!
>
> Best offer.
>
> Peter Ash
> peter.ash@canadamail.com
> http://www.muskoka.com/~ash/peter.html
>
> ---
> * Origin: Net 250 Internet Gateway, Toronto, CANADA (1:250/98.1)

I'm interested in this system. Can you contact me at my email address of
ag608@freenet.toronto.on.ca as Net email isn't fully ready here yet.

L8r
James
--
| Fidonet: James Alexander 1:250/823
|Internet: James.Alexander@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

5734. Re: Atari software

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Ulfert Kr&#65533;ger <ulfert.krueger@elmshorn.netsurf.de>
Message-ID: <32C85E6B.6811@elmshorn.netsurf.de>
Source record: 130922
Cross-posted to: alt.atari,alt.binaries.atari,alt.crews.atari,comp.binaries.atari.st,comp.sources.atari.st,comp.sys.atari.st,ctdl.sys.atari.st,maus.sys.atari.software,rec.games.video.atari,stgt.atari

Greg N. Weinstein wrote:
>
> Mickael Pichot <mickael.pichot@skynet.be> wrote in article
> <01bbe4b6$68e46540$LocalHost@mickpich>...
> > Where can I find softwares for my atari emulator?
> >
> > Mickael.
> >
> Try ftp://ftp3.cyberspy.com/atari8/yogis_site/BINARIES/IMAGES/ if you're
> looking for games. BUT, as I posted elsewhere on this group, the files you
> unzip are in ATR format. I don't yet know how to use these files, but they
> have some very good software, especially games001.zip and games002.zip.
> Good luck!

Try to rename to *.prg or *.tos (the usualy atari suffixes).
Maybe it works.
Is the emulator a software or a hardware release ?

5735. ** Atari Falcon & Ethernet **

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: quantum@sunlink.net
Message-ID: <5aa09c$2vv@mars.sunlink.net>
Source record: 130923

Hi! I plan to bring my Atari Falcon 030 with me when I move on campus next semester, and I'd like to use the ISDN lines they have installed in the dorms. I'm not sure, however, how or even if my Falcon can use it. Of course a regular Ethernet card won't work, but I've never heard of an Ethernet card for a Falcon. My questions are, can it be done, and if so how?

Thanks in advance for any help,
George Garner
~~~~~~
"I can picture every move that a man could make, getting lost in her love is your first mistake..."
-- Gordon Lightfoot, "Sundown", 1974
~~~~~~

5736. Re: U.S. Robotics Modems

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25537_hsideras@mettav.demon.co.uk>
Source record: 130924

Hi Spencer, on 29 Dec 96 you wrote to *taf@io.org*: ...respect, brethren

SD> I never did manage to get a good reliable download using Modem 2 as I
SD> believe it uses the standard MFP 68901 chip as used in the ST where as
SD> Serial 2 uses the Zilog SCC chip which is similar in spec to the 16550
SD> UART which PC's tend to use (actually better than it).

Not true. The MFP is connected externally through Modem 1 and Serial 1 on
the TT (respectively Serial Port 1 and 2 of the chip itself, which is where
the confusion probably is). The SCC is connected externally through Modem 2
(Serial Port B of the chip) and either Serial 2 (if SCC Serial Port A of the
SCC is in RS232 mode) or the LAN port (if Serial Port A of the SCC is in LAN
mode).

SD> I would therefore suggest using Serial2 in conjunction with HSModem
SD> for your modem connections on your TT.

It seems a matter of personal preference, going by the comments we've seen in
the past, but for people like you and I with VME cards the decision is made
for us ISTM.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5737. Re: Sweet Geneva!!

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25538_hsideras@mettav.demon.co.uk>
Source record: 130925

Hi Gary, on 30 Dec 96 you wrote: ...respect, brethren

>>>> So how come that these can run stable on the Falcon, but not MagiC?
>>>> Yeah, blame the hardware, not the software. The hardware only does
>>>> what you tell it and others manage to do it right. I guess it's pure
>>>> luck then.
g>>> That's right! Blaming Atari for their board design seems a very shaky
g>>> answer to me! If Geneva etc. can work with these 'doomed' machines
g>>> then so could Magic, with a bit of effort!!

I'm not sure they're trying to achieve the same thing in every department, are they? (I don't have Geneva so I couldn't say for sure).

g>>> I for one, am extremely annoyed at Andreas' arrogant attitude of
g>>> 'it's your fault for having a 'unstable' Falcon'. Yeah right! Nobody
g>>> mentioned 'Falcon compatible (if you're extremely lucky)' when I
g>>> spent all that money on it! So am I likely to get a refund? I
g>>> blooming well doubt it!!

A refund from who? The Falcon's inherently flaky - that's the whole reason why I wouldn't have one at any price to be quite frank. That's not to say I think Magic's not also inherently flaky, but I think the ST range is quite consistent in its build quality and its faults can be considered part of the specification of the machine and should be worked around. I'm not sure the same can be said of a Falcon.

>> While I've already expressed my doubts about Magic before now
>> (remember, I still refuse to boot without it so I'm not *that* unhappy
>> with it) I'd also say that it's no good saying that the Falcon hardware
>> is without many faults. We all know that Atari fixed the minimum they
>> could get away with after the first abortive models hit the shelves.
>> ISTM that all the posts we see only confirms that the Falcon is pretty
>> shaky at the best of times with many machines exhibiting individual
>> problems thatput a whole question mark about its build quality.
g>
g> I use Magic a lot too! I'm not saying that it's crap and unuseable. But
g> it does have problems that Andreas refuses to acknowledge!

Yes, I agree with this. However (correct me if I'm wrong) Andreas has written MagxDesk, not Magic itself - isn't that right? At least he's prpeared to discuss it publicly, which deserves some credit, whereas 2B who are the main culprits ISTM are nowhere to be seen. The only responses I've heard from them are in the form of "we're right, everyone else is wrong, so there" which is even less encouraging than what we've already heard...

g> I'm also not saying that Falcon hardware has no faults. But my Falcon
g> is a TOS4.04 based one. Certainly not one of the 'first abortive
g> models'!!

I'd still put it in that category tbh.

g> The fact that MagiC has problems with some Falcons should:
g>
g> a)be mentioned when purchasing MagiC and a refund offered
g>
g> b)Andreas et al should make some effort to sort it out!! After all, we
g> are not talking shareware here, we are talking a commercial product
g> that people pay a lot of money for! And the support is dreadful!

On the basis that Andreas is here, I'm sure he's listening. Now, if 2B were listening too instead of just giving us the cast-off's from the work they do on other platforms I'd say we'd be getting somewhere.

g> I'm sure MagiC must have quite a few bugs in it, but you never see a
g> new version or any patches. Is there actually any ongoing
g> development/improvement?

On other platforms, yes. This shouldn't be a surprise though - I've never thought that much of NVDI support either and that comes from the same stable. Look at the quality of the NVDI manuals and english-language support.

>> We've all done some hacking to our machines one way or another so it's
>> hardly surprising when the components fail to gel together on a regular
>> basis even with perfect software. I mean, how many times have you
>> heard about programs performing completely differently on identical
>> hardware (re: CAB/STiK for example)?
g>
g> Oh dear. The fact is that Ataris are a hobbyist machine. And as a
g> hobbyist machine there are numerous 'hacks' and bolt-ons that can be
g> done to improve it. I for one am still waiting for my Nemesis board. I
g> don't think the attitude of 'ah well, it's my fault for improving my
g> machine' is a healthy one.

I'm not saying that at all. I'm saying that the base machine is inconsistent and that any variation to an already inconsistent product could bring any sort of result imaginable. It's not the 'fault' of anyone - it's just a natural and obvious consequence of inadequate standards.

g> Using the STiK/CAB analogy, at least the authors are trying to make it
g> compatible with all machines (and I know it's not easy). The big point
g> is that Andreas gives the impression that he couldn't give a stuff!!

I don't think the solution is entirely up to him. If he can influence the other people involved we may get some results.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5738. Nemesis board - when ?

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25539_hsideras@mettav.demon.co.uk>
Source record: 130926

Hi Gary, on 30 Dec 96 you wrote: ...respect, brethren

g>
g> Having waited patiently (and seen several delivery dates go by), I just
g> wondered if anyone knows when we are likely to get our much awaited
g> Nemesis boards from Titan Designs?

I certainly know one person who's had it fitted for a few weeks - I thought
it was available right now. Give Dave a ring on 0121 693 6669.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5739. Help HDDriver & IDE

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <25540_hsideras@mettav.demon.co.uk>
Source record: 130927

Hi David, on 30 Dec 96 you wrote: ...respect, brethren

j>
j> Help, I installed HDDriver & now I can't get into my Falcon's internal
j> drive. Here's what I did. First I installed HD Driver (6.0) on my
j> Falcon's internal drive (the standard Connor 63 meg type) Also hooked
j> up was a Syquest 105 removable in SCSI id 0. No problems. Worked like a
j> charm. Feeling good about this, I removed the Syquest & installed my
j> new jaz drive as drive 0. I formatted it & once again it worked like a
j> charm. Then comes trouble... I changed the ID of the Syquest to 1
j> figuring I'd transfer my old data to the jaz. Reconnected scsi bus
j> turned on the power & no hd boot. I can now boot from the jaz as a c
j> partition but I can't access the ide drive. When I turn off the scsi
j> chain & reboot with only the internal hd the message I get is HD driver
j> 6.0 no partitions available. This is true even when I boot without a
j> floppy in the machine so the falcon must be reading HD driver from the
j> IDE drive but then nothing. The computer boots up with only a & b
j> floppy drives & won't install any other devices. If I use the ide
j> parameters section of hdutilities it shows the existance of the connor
j> ide drive but I can't seem to get to boot it in any way I can think of.
j> Does anybody have any ideas?

It sounds very much like you've got hddriver.sys but with C:\ being on SCSI 0
it's trying to continue from there, so when the Syquest is not connected
there's nothing to boot from.

Reassign the Syquest to SCSI 0 and boot up normally, run HDDRUTIL and check
in the device configuration that you've got the IDE0 and SCSI 1 selected as
well as SCSI0 and re-order them so that they boot in the right order. Note
that if you then change the SCSI ID of the Syquest to ID1 then HDDriver is
isn't going to find it.

I'd change the boot to take place from the IDE drive with both SCSI 0 and 1
accessible, reboot and do all the copies from the Syquest to the Jaz that you
want to do and then when everything's done reinstall Hddriver again to the
Jaz this time.

Something like that anyway <g>. HTH.

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5740. Mega St Keyboard Cords

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: gregor@goldengate.net
Message-ID: <32c89a76.1065016@news.goldengate.net>
Source record: 130928
Cross-posted to: comp.sys.atari.st,comp.sys.st.tech

I have a Mega ST4 and wish to extend the Keyboard cord. I bought a standard telephone cord and it didn't seem to work!
Any ideas or mods? thanks in advance!

****
* Bradley F. Maurer *
* gregor@goldengate.net *
* Minneapolis, Minnesota USA *
* http://www.goldengate.net/~gregor *
****

5741. FS: Atari ST Hardware (separatable)

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: koutsos@students.uiuc.edu
Message-ID: <5aa7dn$d9p@vixen.cso.uiuc.edu>
Source record: 130929

```
Quantity Item
---------------------------

(2) Atari SC1224 color monitors
(2) Atari 520ST computers (one w/1 meg ram and one w/2.5 megs)
(2) Atari SF354 drives (SS/DD)
(2) Atari mice
(1) Atari SF314 drive (DS/DD)

also a special HD (20 meg unit) w/ a floppy drive in it

will separate and will ship COD
-Angelo

koutsos@students.uiuc.edu
A
```

5742. Re: Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <5aaaip$82d@scanner.worldgate.com>
Source record: 130930

rdupuy5596@aol.com (RDupuy5596) wrote:
>I know you all are trying to be helpful, but...
>
>Darek has said that he will NOT accept a copy of my receipt as proof of
>ownership, a registration card is the only type of proof he will accept,
>which is mightily convenient considering registration cards are no longer
>included with Gemulator 96, at least when you buy from his authorized
>dealer Toad Computers.

I can't speak for Toad, but if my company treated you like this ... I would sure as heck want to know about it. Call the 800 number and ask for the owner of the company and do not take "he's not in" for an answer. Tell them that you will hold.

In all fairness to our competitor, I am sure David would want to know about this and bring some kind of closure to the issue.

As far as Darek goes, what would you expect from a guy who openly calls "all Atari owners idiots and all Atari developers idiots and all Atari dealers idiots" and then these people prove it by buying into his product.

We wouldn't give Mr. MS an inch of our shelf space, even if he paid for it.

Sorry Darek, nothing personal.

All the best,
Chris @ Computer Direct

Canada's Atari Specialists!

http://www.compdirect.com

5743. XaAES and Nova VME ET4000?

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: bochmann@kandel.ds.freinet.de
Message-ID: <5aaj5p$hfr@belchen.freinet.de>
Source record: 130931

Hi,

I tried running MiNT and XaAES with my Nova graphics card on the TT...
It seems to work somewhat, but I wasn't able do launch any program from
XaAES (may be pure stupidity, though - didn't do anything with MiNT for a
long time). When shutting down XaAES, the MiNT console was gone (well, the
console was obviously there, but the disply wasn't).

Does anyone happen to know: XaAES asks the VDI workstation handle of the
display to be passed as commandline parameter; but as I bought the Nova card
second hand, I don't have any docs to it, and no idea where to get them. I
tried to use 9 as handle (TT rez with 256 colours), which produced the above
results...

Also, the NovaVDI I have is quite old (V2.50) - does anyone know what the
latest version is, and where to get it?

Thanks for your help,

/\|ex.

5744. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: atari@teleport.com.REMOVE.TO.REPLY
Message-ID: <5aafm1$3sm$1@nadine.teleport.com>
Source record: 130932

>I have not received my copy of issue 2 as yet, but I am here in the
>good old USA so it may take awhile.

Real Soon Now, I hope. <G>

For what it's worth: Issue #1 and #2 are now sold out (at least the quantity I ordered for the US is). If there's enough demand (e.g., I'd need about 10 more requests to offset the cost of the International draft and postage), and if there are any back numbers available (Mike hasn't had time to answer that query yet), I may look into getting some, but the situation at present is - new subscribers from today will start with Issue #3 in the USA.

----------http://www.teleport.com/~atari----------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
Europe: ataricomputing@cix.compulink.co.uk USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

5745. PC mice and ST Mice

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Yanez@netcomuk.co.uk
Message-ID: <5aahok$6qh@morgana.netcom.net.uk>
Source record: 130933

Is it possible to use a PC mouse on an Atari or a Atari mouse on a PC.
Sorry if this sounds a dumb question, but I had heard that they were
pin compatable.

Regards

5746. Re: Atari software

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <01bbf706$3b102980$a9ab1fce@mcmahon>
Source record: 130934
Cross-posted to: alt.atari,alt.binaries.atari,alt.crews.atari,comp.binaries.atari.st,comp.sources.atari.st,comp.sys.atari.st,ctdl.sys.atari.st,maus.sys.atari.software,rec.games.video.atari,stgt.atari

Ulfert Kr&#65533;ger <ulfert.krueger@elmshorn.netsurf.de> wrote in article
<32C85E6B.6811@elmshorn.netsurf.de>...
> Greg N. Weinstein wrote:
> >
> > Mickael Pichot <mickael.pichot@skynet.be> wrote in article
> > <01bbe4b6$68e46540$LocalHost@mickpich>...
> > > Where can I find softwares for my atari emulator?
> > >
> > > Mickael.
> > >
> > Try ftp://ftp3.cyberspy.com/atari8/yogis_site/BINARIES/IMAGES/ if
you're
> > looking for games. BUT, as I posted elsewhere on this group, the files
you
> > unzip are in ATR format. I don't yet know how to use these files, but
they
> > have some very good software, especially games001.zip and games002.zip.
> > Good luck!
>
> Try to rename to *.prg or *.tos (the usualy atari suffixes).
> Maybe it works.
> Is the emulator a software or a hardware release ?
>

```
The zip files are regular PC or ST zip files... you would need STZip or
PKUNZIP to extract the files inside...
```

5747. IBM DPES-3180 drive

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: MDyas@allatsea.demon.co.uk
Message-ID: <218_MDyas@allatsea.demon.co.uk>
Source record: 130935

tom.derrick@acpu.com previously scribbled to All ...

td> Organization: Applied Computing Information Services
td>
td> MDyas@allatsea.demon.co.uk (Mark Dyas) said:
td> Well, not with an IBM drive... but I partitioned an old clunker
td> of a Hewlett Packard using Diamond Edge, juggled the partition
td> start sectors until there weren't any (I hope!) bad sectors in
td> the boot, root, and FAT sectors, and wrote the bad sectors to
td> the FATs. This sounds harder than it actually was - take my word
td> for it, if I could do it, you can too. Seems to me that I also
td> had to use ICD to finish the job, but I really don't remember. I
td> tried this after many failures with Ahdi and the ICD software.
td> I fought with a Rodime for months, and couldn't get it to work,
td> nohow. I have been using the HP (Coyote) drive for many months
td> after this stunt - no troubles at all. Give it a try! Remember,
td> you can't damage any data at this point! So push those buttons!
td> Always answer 'go for it!' when the machine asks.

I've tried all sorts of different program now, they all see the drive, but always a read error when it tries to access it. Oh well, I'll see if a can swap it for a different one..

Cheers.......Mark

```
###############################################################################
# |\/|ark | TurboNet 100:1011/19.15 NeST 90:102/146.15 #
# | | Dyas | AtariNet 51:502/103.15 FidoNet 2:2500/706.15 #
#------------+--------- Mdyas@allatsea.demon.co.uk ----------#
#Liverpool UK| 40Mhz Pak'd Mega STe and 1040 STFM #
###############################################################################
```

--
Oh!, I've remembered what I thought I'd forgotten :-)
--

Floating around aimlessly at All At Sea.

5748. Re: Toad and Emulators, Inc.

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32C8E4C2.4429@ridgecrest.ca.us>
Source record: 130936

Chris Krowchuk wrote:
>
> rdupuy5596@aol.com (RDupuy5596) wrote:
> >I know you all are trying to be helpful, but...
> >
> >Darek has said that he will NOT accept a copy of my receipt as proof of
> >ownership, a registration card is the only type of proof he will accept,
> >which is mightily convenient considering registration cards are no longer
> >included with Gemulator 96, at least when you buy from his authorized
> >dealer Toad Computers.
>
> I can't speak for Toad, but if my company treated you like this ... I
> would sure as heck want to know about it. Call the 800 number and ask
> for the owner of the company and do not take "he's not in" for an
> answer. Tell them that you will hold.
>
> In all fairness to our competitor, I am sure David would want to know
> about this and bring some kind of closure to the issue.
>
> As far as Darek goes, what would you expect from a guy who openly calls
> "all Atari owners idiots and all Atari developers idiots and all
> Atari dealers idiots" and then these people prove it by buying into
> his product.
>
> We wouldn't give Mr. MS an inch of our shelf space, even if he paid
> for it.
>
> Sorry Darek, nothing personal.
>
> All the best,
> Chris @ Computer Direct
>
> Canada's Atari Specialists!
>
> http://www.compdirect.com

God, I love this newsgroup:)

Mike

5749. Falcon owner speaks out (was Re: Sweet Geneva!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Michael Grove <mgrove@ridgecrest.ca.us>
Message-ID: <32C8E39D.6BD7@ridgecrest.ca.us>
Source record: 130937

Sorry for the large snips, but I HAD to reply to this.

Harry Sideras wrote:
>
> *Hi Gary*, on 30 Dec 96 you wrote: ...respect, brethren

>
> The Falcon's inherently flaky - that's the whole reason
> why I wouldn't have one at any price to be quite frank. That's not to say I
> think Magic's not also inherently flaky, but I think the ST range is quite
> consistent in its build quality and its faults can be considered part of the
> specification of the machine and should be worked around. I'm not sure the
> same can be said of a Falcon.
>
> g> I'm also not saying that Falcon hardware has no faults. But my Falcon
> g> is a TOS4.04 based one. Certainly not one of the 'first abortive
> g> models'!!
>
> I'd still put it in that category tbh.
>
> >> We've all done some hacking to our machines one way or another so it's
> >> hardly surprising when the components fail to gel together on a regular
> >> basis even with perfect software. I mean, how many times have you
> >> heard about programs performing completely differently on identical
> >> hardware (re: CAB/STiK for example)?
> g>
> g> Oh dear. The fact is that Ataris are a hobbyist machine. And as a
> g> hobbyist machine there are numerous 'hacks' and bolt-ons that can be
> g> done to improve it. I for one am still waiting for my Nemesis board. I
> g> don't think the attitude of 'ah well, it's my fault for improving my
> g> machine' is a healthy one.
>
> I'm not saying that at all. I'm saying that the base machine is inconsistent
> and that any variation to an already inconsistent product could bring any
> sort of result imaginable. It's not the 'fault' of anyone - it's just a
> natural and obvious consequence of inadequate standards.

I've have aquired several TOS machines the last few years,
some left in the "as is" configuration, and others upgraded
with many (expensive) options. I can comment on the
performance of the 1040ST, MegaST, MegaSTE, TT030 and Falcon
in both standard and modified configurations.

First, I would like to say that any statement concerning the
Falcon being "flaky" is nonsence. I have had only TOS 4.04

machines, three of them, but according to the prints I have
there were no major changes throughout production revisions,
and TOS 4.XX is upgraded to 4.04 easier than an ST to TOS 2.06.
The only other questionable area is the method that is used to
tie the system clocks together for a more stable operation of
the chipsets. Unfortunately, this requires soldering, and more
importantly the machine needing to be placed on an O'scope to
properly install the modification.
A new C-Lab Falcon Mark X will perform exactly the same as a
Rev H Falcon purchased in 1993, provided the necessary clock
patch is installed. The audio modifications are dependent on
the external hardware that one wishes to utilize. I did however
omit that the C-Lab's are PAL based motherboards which do not
support NTSC standard, but again this only effects external
hardware. The Falcon does have a few bastard chipsets that have
given third party hardware developers fits, one set being the
GAL's that control such things as the 68000 bus and DSP operations.
This is one of the reasons that all of the "speeders" built for
the Falcon have so many fly wires. But for the "standard" Falcon
user, this is not a problem. The other is the memory management
(or lack of:) that the Falcon uses. Of all the accelerators
that are out on the market for this machine, only the Mighty
Sonic and the Afterburner properly handle memory management.
The aproach was simple. Disable the 68000 bus on the Falcon
and add the necessary hardware to provide their own MMU and
make the device the bus master. They both work well.
Accelerators that use "software" patches have failed to expand
the Falcons memory limit beyond 14mb. The other draw back to
using the existing hardware when accelerating the machine is
the chipsets are driven way over spec. Every engine has it's
redline, and so it is for each individual Falcon. When
driven beyond specification, each will perform differently
than another identical unit. This is not due to differences
in manufacturing between machines, but how far a specific chip
can be pushed beyond it's limits. The Nemesis is the first
of the "speeders" that takes this into consideration, allowing
the CPU to be run at a modest 24mhz, along with the bus.
As far as workmanship goes a quick visual compairson of an
STE motherboard and a Falcon board will tell you, at least
at one point in time, Atari ment business with this machine.

There were a few changes with the Falcon that did effect the ST\E
compatibility that Atari advertised it to have. I'm no programmer,
but I think it had to do with the BCONMAP no being set properly.
There was another patch that the CodeHeads wrote too, providing
backward compatibility for a few applications. I don't use
BCONMAP as I have HSMODEM installed as (should) probably all
TOS users. I have no other "fixes" in the auto folder, only
applications.

I hate to use the term " clean written GEM applications", but if
you go back when game programmers depended on the cpu clock for
timing, you can surely see where that is going to be a problem on
the Falcon. Some address that exist on an ST\E are different or
simply don't exist on the Falcon. Small changes in the machines
architecture make many older applications (and programmers:)
incompatible with this machine.
NVDI, SpeedoGDOS, HD Driver, HUSHI and ICDBOOT are a few
examples of applications that perform just as well on a
1040ST with TOS 1.02 as they do on a Falcon with TOS 4.04.
I can run Phoenix (Zenomorph), Prism Paint, Calamus, Trueimage,
PageStream, M.A.G.E., Papyrus, Atari Works, Planetarium,
STalker, Diamond Edge, AB Zoo, DA's Vector and STraight Fax
and many more without any problems on any of the TOS machines
I own, and they are especially nice when run on the Falcon.
Surely, somewhere in that group is the code for a game that
will run on all machines, including the Falcon:).
Take a long look at the dated Degas Elite. It refuses to
die. It even runs under MagiC Mac on my Quadra. Granted
compaired to "todays" app's, it's not the most modern
interface, but being able to run on ANY Atari compatible
machine says a lot for the coding that went into the program.
In fact, most of Hudson's applications work fine on the
Falcon. I think the worst compatibility problem is that
CAD 3D needs to be run from monochrome mode on the Falcon
to work right. It too runs under MagiC Mac in mono mode.
One of my Falcons has 32mb of fast ram. Real honest to God
fast ram. System total is over 46mb. I can only think of
one application that won't run from fast ram on this machine.
Rainbow Multimedia II (which never-the-less is a must own for
Falcon users). I don't see any compatibility problems or
flakeyness here, but you would have to own one to know:).

As far as the problems users are having with CAB and CAB.ovl,
from the above comparison, I would have to think that
the problem is either with each individuals internet provider,
software conflicts (unlikely with my setup anyway) or
how the transport layer is being implimented on the TOS
machines. Other problems I know exist are the constantaly
changing standards that "brandname" software houses use to
keep their package at the industry forefront. NetScape on
this Mac crashes just as much as CAB on my Falcon does. STick,
Newsie, MGFTP and Antmail work flawless on my machines,
including both remaining Falcons. Modified or not.
For Beta software, that's pretty damn good.

MagiC 5.0? Who knows. I ran 4.0 for a while, but with more
than two machines running at once, I found it an unecessary
luxury. 5.0 is setting on my desk and maybe i'll try it out.
I already know it won't run from fast ram from past experience
so it will be slower than TOS 4.04 running from fast ram.
Maybe when it gets out of the Beta stage, more people will

be happy with its performance:). But, not to take anything
away from the O/S, it performs very well on the Mac. V6.0?

ST's are nice. Falcons are technologically superior.
Just try Rainbow Multimedia, Neon Grafx, Apex Media,
Falcon Speed, Expose', MPEGDSP and Cubase Audio 16 and you
will see why Falcon owners love their machines.

Mike

Falcon 030 16mhz CPU-FPU/ 14mb ST Ram w/ Ram Gizzmo
1.03gb 2.5" Toshiba IDE internal HD in standard case
SC1224.

Falcon 030 32mhz CPU/64MHZ FPU/50mhz DSP/ 32mb Fast Ram/14mb
ST Ram Wizztronics/1.6gb Maxtor IDE internal/EZ135 IDE internal
Plextor Quad Plex CD/EZ135 SCSI/Quantum 540 SCSI/Maxtor 340 SCSI/
Segate 1.06gb SCSI/ Toad 4-bay/Computer Eyes Genlock/MegaSTE
Keyboard/C-lab Mark X case/66watt p/s. Casper multisync/Acer VGA.
Sony SRS-D2PC (Cubase Audio works fine here)

2 1040ST's. 4mb X-Tra ram cards. TOS 1.02 80mb Rodimes each.
ICD links. SC 1224-SM124

MegaST 4mb X-Tra ram card/ Compatibility Plus 1.02/2.06 TOS
T-36 36mhz 68000 /ICD link Segate 80mb SC1224

MegaSTE 4-Box stock, mint/SC1224/SM124 (mom's machine:)
Quantum 540

Quadra 900 w/50mhz 040 64mb memory/ Radius Spigot/2gb Fujitsu

Afterburner and Nemesis on order :).

Wants: Nova card for Falcon/ STacy 4/ 1974 Pantera GTS

Sorry for the poor spelling.

5750. FS: Complete Atari 520ST System

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: garaytm@alpha.wcoil.com
Message-ID: <5abeq5$4i3@tofu.alt.net>
Source record: 130938

I have the following Atari ST system forsale:
(forsale as a system only, no pieces-parts, please)

Atari 520ST
-1 meg RAM installed

External DS/DD Drive (Atari Brand)
Indus GTS-100 external DS/DD Drive
Another Atari Brand DS/DD Drive (no case)

170meg Hard Drive w/case + powersupply

Color Monitor (Atari Brand)
Monochrome Monitor (Atari Brand)
Monitor Switchbox

Atari Mouse
Mouse for Atari (not Atari Brand)

Lots of Misc. Software (Legitimate)
-Video Capture Card
-Word Perfect
-Calamus DTP
-GFA Basic 3.0
-Misc. Other Word Processors
-Misc. Other DTP Programs
-Misc. Games

Seikosha SP-1000 9pin Dot Matrix Printer
-Lots of new Ribbons
-You can still buy the ribbons

***Asking $300 plus shipping costs per your
request. Please email with offers and questions
to:
GARAYTM@ALPHA.WCOIL.COM

-Timothy M. Garay

5751. dBase III+ compatible database application

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Kenneth Hartlen <khartlen@interlog.com>
Message-ID: <01bbf736$d776c380$86d022cf@kenh.netmediatech.com>
Source record: 130939
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Although I use and program on PCs on a daily basis, I still use my MegaST at home for my personal computing tasks. I have various productivity apps, compilers for programming, games, etc. but don't have a proper database application. I now there was a commerical app called DBMan. Is this still available? If not, are there any shareware/freeware database applications that use dBase III+ compatible file formats?

Thanks in advance.

--
Ken Hartlen
khartlen@interlog.com

5752. Re: KIDPRGS

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.95.961231083030.538973103B-100000@clstac.is.csupomona.edu>
Source record: 130940

On 29 Dec 1996, Terry May wrote:

> I recently downloaded several KIDPRGS games by Dorothy Brumleve, for my
> little niece. Unfortunately, none of them work on my STE. I get an
> Error -33 on all of them. I know that's a File Not Found. I've tried
> moving the paths around and even tried putting all files on the root of
> a floppy, but to no avail.

> Anyone have any ideas, or perhaps Dorothy's email address? I tried
> sending mail to her old GEnie address, but never got a reply.

Most of Dorothy's programs were designed to be run from floppy which
allowed each kid in a class room to have their own disk. You may not be
able to run them off your hard drive.

Good luck,

Anna and Pat

5753. what is the benefit

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: question@tbag.org
Message-ID: <19961231.393940.ACE3@tbag.org>
Source record: 130941

of using a falcon or st (i'm not being snide) i really want to know.

thanks.
---
a1200 030, zappo cd, 10megs, and a modem oh yes..

5754. C Tutorial, Lesson 2

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961231172200.MAA14605@ladder01.news.aol.com>
Source record: 130942

OK, The lessons are coming fast and furious now, I have had too much time off for the holidays, I guess. Anyway lesson 2 gives an overview of a simple C program.

Check it out in comp.sys.atari.programmer and have a happy new year!

p.s. If anyone needs a repost, just let me know.

5755. Atari Works Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <852137318_OASIS_@parrett.fast.co.za>
Source record: 130943

When I bought my Falcon it came with Atari Works already installed on the hard drive. I haven't used the programme much but just recently started to use it for the occasional letter requiring vector fonts. I find that there seems to be no way to install a different printer driver to that supplied. In fact the driver that came with the prg. seems to be inside the programme file and not as a seperate printer.sys file. The manual is silent on the issue.
Can anyone advise ?.

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

5756. Re: Atari software

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: infoman@xmission.xmission.com
Message-ID: <5abmem$qt0@xmission.xmission.com>
Source record: 130944
Cross-posted to: alt.atari,alt.binaries.atari,alt.crews.atari,comp.binaries.atari.st,comp.sources.atari.st,comp.sys.atari.st,ctdl.sys.atari.st,maus.sys.atari.software,rec.games.video.atari,stgt.atari

In alt.atari Ulfert Kr&#65533;ger <ulfert.krueger@elmshorn.netsurf.de> wrote:
: Greg N. Weinstein wrote:
: >
: > Mickael Pichot <mickael.pichot@skynet.be> wrote in article
: > <01bbe4b6$68e46540$LocalHost@mickpich>...
: > > Where can I find softwares for my atari emulator?
: > >
: > > Mickael.
: > >
: > Try ftp://ftp3.cyberspy.com/atari8/yogis_site/BINARIES/IMAGES/ if you're
: > looking for games. BUT, as I posted elsewhere on this group, the files you
: > unzip are in ATR format. I don't yet know how to use these files, but they
: > have some very good software, especially games001.zip and games002.zip.
: > Good luck!

```
: Try to rename to *.prg or *.tos (the usualy atari suffixes).
: Maybe it works.
: Is the emulator a software or a hardware release ?
```

```
The extenders .prg and .tos are NOT for the 8-bit. Most emulators will
take .atr files, or it is very easy to convert to the other formats.
I have some software (emulators, etc.) available on my Atari site, along
with FAQs and other info on how to use them:
http://infoman.simplenet.com/atari/

_/InfoMan\_
```

5757. Re: Power Without the Price, No more (Re: Toad Christmas SPECIALS -- through 12/23/96!!)

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Raj Rijhwani <raj@courtfld.demon.co.uk>
Message-ID: <852052484snz@courtfld.demon.co.uk>
Source record: 130945
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer

In article <5a7n72ogi1@news.ptd.net>
bendokus@postoffice.ptd.net "Greg Bendokus" writes:

> sale...Anyway, I appreciate that they support Atari after all these
> years, but get real...they have always charged close to full retail
> for EVERYTHING, since the very beginning. How the hell did they
> survive this long dealing Atari wares when all the good vendors fell
> by the wayside?

I know not the people of which you speak, but as a business man myself,
I would suggest that the answer to your query lies in the question.

They charge what the market will bear, and in so doing maintain the
viability of their endeavour. Or to turn it the other way round, the
ones you like because they charge less disappear because in keeping
you happy they are themselves unviable in the long term.
--
Raj Rijhwani (umtsb5/16) | This is the voice of the Mysterons...
raj@courtfld.demon.co.uk | ... We know that you can hear us Earthmen
scarlet@fido.zetnet.co.uk | "Lieutenant Green: Launch all Angels!"
http://www.courtfld.demon.co.uk/raj/ (demon, and gods, willing...)

5758. UniTerm on 33.6

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: msk@final.dystopia.fi
Message-ID: <5ablet$lf4@news.clinet.fi>
Source record: 130946

I'd like to know if it is possible to use UniTerm with a 33.6bps modem on a Falcon... in other words, is there a program that enables port speeds past 19.200bps to be used in terminal software that would normally not support those speeds? I know there are other terminal programs like Connect and STalker that support higher speeds, but Connect seemed slow to me and STalker doesn't seem to be able to handle VT100 properly (cursor backwards, loses characters sometimes)

Please reply in private e-mail to the address below, as I rarely read news.

Thank you in advance.

From too much love of living, ----------
From hope and fear set free, Matti Koskimies
We thank with brief thanksgiving, msk@dystopia.fi
Whatever gods may be, matti@dal.net
That no life lives forever, http://www.dystopia.fi/~msk
That dead men rise up never, ----------
That even the weariest river winds somewhere safe to sea. -- Swinburne

5759. What happened...

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <25573_DCroker@mettav.demon.co.uk>
Source record: 130947

This message from richardw@dmapub.dma.org to All came in on a wing and a prayer...

Hi Richard!

r> I have a SLM804 lazer printer, SCSI hard drive and CD rom drive, and

r> It used to work perfectly fine...now it won't boot off the hard drive.
r> The only thing done recently was done was to make sure it had a toner

Sounds to me like the SLMC804 interface isn't being powered. Check that it has a power light on when you power the printer up. Also try the drive with the controller's DMA lead unplugged (switch off first).

Another thing to check is that you have the computer-drive's DMA cable plugged to the drive's IN port with the laser connected to the OUT port...I've got this wrong in the past and puzzled over it...

r> and drum in it and that was it. Do I have to have my printer at a
r> certain dip switching? If so...what would it look like? Please

It's unlikely that you need to change this, the DIP switch is inside the controller and is usually set to SCSI ID 7.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5760. MODEM2 mod

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <25578_SSweet@mettav.demon.co.uk>
Source record: 130948

FROM: SSweet@mettav.demon.co.uk
SUBJ: MODEM2 mod

Yo!, Harry Baby.

d>> I use modem2 port all the time on the TT. I understand there is an easy
d>> mod to connect the modem2 port to the serial2 clock making faster baud
d>> rates possible on modem2.

HS> Am I misunderstanding something here? Modem 2 is capable of at least
HS> 115k2 in its unmodified state. I'm using 57600 on Modem 2 with a Mega
HS> STe (same as the TT) with Semper, STiK and CixComm.

I use 115200 all the time, and can set to 153600 but my modem chokes.

d>> I *must* get 115200 or 150K+ going, being stuck at 38400 is a bummer!

HS> Is this a limitation of the terminal you use? In cases like that I
HS> reassign the lower baud rates in conjunction with HSModem's SCC.PRG.

I dont ever reassign anything, anytime.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= 3 kinds of people: Those who can count and those who can't
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5761. Re: MODEM2 mod

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <25579_SSweet@mettav.demon.co.uk>
Source record: 130949

FROM: SSweet@mettav.demon.co.uk
SUBJ: MODEM2 mod

L> Boy, I hate to sound like an AOL lamer, but me too! Just got a TT and
L> need the same info, though I am a little handier with a soldering iron
L> than Dave admits to!

I dont see what your probs are, i can get 153600 wich chokes my modem, and
115200 all the time wich it lurves.

Are you both using HSMODEM, specificaly DRIVIN and SCC

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= I feel a quick Pussy Cat Cull coming on.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5762. WTB / WTT for Falcon and recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Gambit <m_collins@hp.com>
Message-ID: <32C9771F.413B@hp.com>
Source record: 130950

Ive recently started to delve into my 520stfm and have had alot of fun
but i would like something a little more powerful, so i am intersted in
a Falcon possibly with some kind of accelerator/ram upgrade and a harddrive
also i am looking for a stos development package with extra extensions
tome/or like item and internet software..

Thanks

Mark Collins
m_collins@hp.com
gambit@netone.com
303-451-9429 home

5763. WTB: Atari col. mon. in Perth, West Aust.

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: chrisw@newton.dialix.com.au
Message-ID: <5ac3en$7t1$1@gecko2.DIALix.COM>
Source record: 130951

Wanted to buy:

Standard Atari monitor for an STe - colour, please.

Chris Whitelock
Darlington
Perth
Western Australia
tel 09 299 8152

5764. C Tutorial, Lesson 3

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: rdupuy5596@aol.com
Message-ID: <19961231233800.SAA24536@ladder01.news.aol.com>
Source record: 130952

Here is the summary of C Tutorial, Lesson 3 (posted in 4 parts) in the group comp.sys.atari.programmer

In this lesson the function printf() is examined and the first assignment is handed out.

There is also a personal aside from the author which brought me to tears :-)

If anyone needs reposts, just let me know and I'll Email you the series so far...its far from too late to jump in.

5765. Gemview

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xnDVc5N.greg_evans@delphi.com>
Source record: 130953

Is there a version of Gemview > 3.15? I registered mine a couple of years ago but never heard any news from the author, other than getting my key. Is thsi software still being supported? I don't have an emial address for Dieter.

On a related but different note: Anyone have a JPG import module for Pagestream and/or Calamus SL? I know ther's none with the packages themselves but didn't know if any have surfaced separately. How about newer printer drivers?

Thanks in advance for any help...

Greg

5766. Re: Flatbed Scanners

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5FM1cxK.greg_evans@delphi.com>
Source record: 130954

Try contacting Nima at www.magmacom.com/~nima/ and see if any of the drivers Homa Systems sells is compatible. The likelyhood is slim, I'm afraid as each scanner seems to live in a world of its own, but you never know.

Greg

5767. Re: Atari Works Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xHO0sPE.greg_evans@delphi.com>
Source record: 130955

Atariworks uses Speedo GDOS for printing so you need to get hold of the correct Speedo driver. They are all PD so anyone who has the driver you need should be able to give it to you. Note Speedo itself is _NOT_ PD but the printer drivers are.

What printer are you using?

Greg

5768. FS: Atari FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Rob.Schafrick@taf.to.org
Message-ID: <37d_9612312330@to.org>
Source record: 130956

How much for the Falcon?
--
| Fidonet: Rob Schafrick 1:250/823
|Internet: Rob.Schafrick@taf.to.org
| Via: 1:250/98 - The Net 250 Gateway in Toronto, CANADA
|
| Standard disclaimer: The views of this user are strictly his own.

5769. Magic 5 Gemdesk Icons

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: andy@aholt.demon.co.uk
Message-ID: <852037770_OASIS_NEWS@aholt.demon.co.uk>
Source record: 130957

How do you add additional icons to the icon file in Magic 5's Gemdesk ?

Thanks in advance

Andy

--


```
andy@aholt.demon.co.uk \|/ ____ \|/ - -
\|/ @~/ ,. \~@ o' \,=./ `o
(o -) /_( \__/ )_\ (o o)
--------oo0--(_)--0oo---------\--U-/------oo0--(_)--0oo--------------
```


--

andy@aholt.demon.co.uk

5770. Re: switchable tos question

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: Chris Crosskey <chrisc@zetnet.co.uk>
Message-ID: <19961231200734750 23@zetnet.co.uk>
Source record: 130958

In message <01bbf66b$74b875c0$4a3bd4cc@Primenet.Primenet.com>
"Satcom2" <svenhard@primenet.com> writes:

> Does anyone know if a switchable TOS (2.06/1.4 or 1.2) will work on an STE
> with a 16 mhz accelerator? If it would,which is the easiest to install? I
> can't play a lot of my games on this machine,because I have TOS 2.06,but I
> would like to.

Hi Sven,
I'd have thought that TOS2.06 would have run better on 16MHz than
eight, after all it started life in the MegaSTE. If anyone has an ICD
Adspeed 16e or a T16e they want to sell me then I'll nail it to ny
machine and find out.

Just a thought,
chrisc

5771. Re: PC mice and ST Mice

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: chuckbri@midwest.net
Message-ID: <GNX6XP497GA.98@sparky.midwest.net>
Source record: 130959

In message <5aahok$6qh@morgana.netcom.net.uk> -
Yanez@netcomuk.co.uk (Yanez Sambiglyon)Tue, 31 Dec 1996
17:19:29 GMT writes:
>
>
>Is it possible to use a PC mouse on an Atari or a Atari mouse on a PC.
>Sorry if this sounds a dumb question, but I had heard that they were
>pin compatable.

Just plugging in a PC mouse onto an ST--no.

Once upon a time I rewired an old Logitech bus mouse to work
with my ATari ST. The hardest part of the whole project was
finding docementation of the pin assigmnents of the
Logitech.

Somewhere I have seen software that claims to allow you to
use a PC's serial mouse with the ST's serial port.

"one thing about a police state, you can always find the
police."
----l. neil smith

chuckbri@midwest.net

5772. For Sale 520ST 1Meg RAM

Newsgroup: comp.sys.atari.st
Date: 1996-12-31 00:00:00 UTC
From: gthomas@mail.danville.net
Message-ID: <5a9pfj$t1n$1@news.cu-online.com>
Source record: 130960

I have an original 520ST with a 1 Meg upgrade, Mouse, and SF354 Drive
upgraded to double sided by Rising Star Computers in Ohio.

Will sale for $50 OBO

Also have Software: Make Offer!!

Cannon Fodder
Cosmic Relief
Bart VS Space Mutants
Coin Op Teenage Mutant Turtles
Home Casino Poker
Double Dragon II
Tetris
Addams Family
Clue
Munsters
Master Blazer
Space Harrier II
E Motion
PageStream 1.8
Swap
AirBall
Galaxy Force
Cosmic Pirate
Robo Cop
Buzz Word
Tetra Quest
Quartz
Game Over II
Hyper Force
Hell Raider

All are in original boxes and are original disks w/documentation...

Email: gthomas@mail.danville.net